Enabling Capabilities for Tactical Edge Networking

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Problem

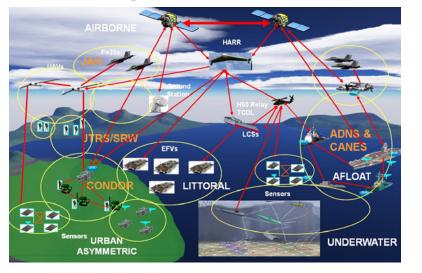


- Future Navy systems supporting tactical edge communications and distributed operations will include a wide range of heterogeneous network technologies, including satellites, line-of-sight links, and edge networks.
- Mismatches in network characteristics such as data rate, error rate, and latency, coupled with changes in connectivity due to fading, platform motion, and obstruction severely impact end-to-end network performance.
- Can we extend recent work in Delay/Disruption Tolerant Networking (DTN) to support tactical environments with changing but predictable connectivity, limited per-node storage capabilities, and bandwidth restrictions requiring multicast applications?

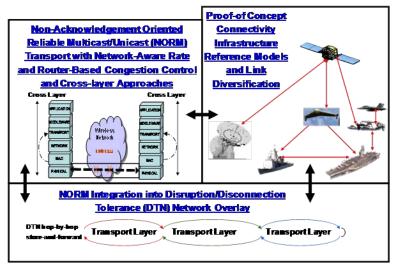
Background



Heterogeneous Networks



DTN Store-and-Forward



- Navy plans for afloat networks with heterogeneous data links with vastly different characteristics
- Delay/Disruption Tolerant Networking can 'impedancematch' between networks and provide communications services with only intermittent connectivity among nodes

Objectives



- Extend DTN to support multicast
 - DTN custodial multicast that 'checkpoints' data in the network; re-transmissions use fewer resources than traditional reliable multicast
- Implement "environment-aware" routing at the DTN layer (above IP)
 - Develop routing cognizant of specifics of network behavior such as expected future connectivity (schedules), learned periodic intermittency, and node characteristics
- Develop congestion control (storage management) for DTN

Integrate storage management with DTN routing

Activities

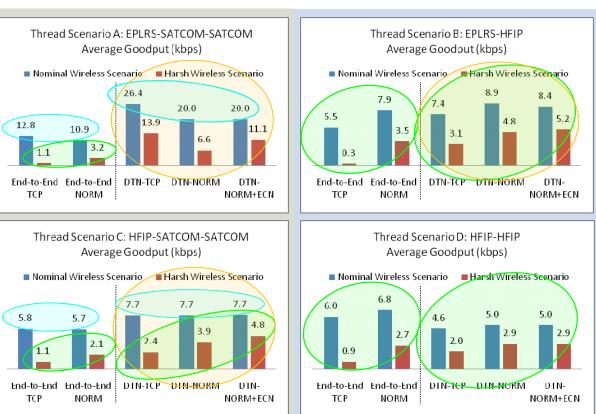


- Multicast Routing Examining extensions to PIM and exploring distribution models:
 - Examining extensions to Internet Protocol Independent Multicast (PIM) sparse and dense modes
 - Under separate funding, taking a broader look at what multicast models (source-driven, receiver-driven, pub/sub) are appropriate
- Unicast Routing leveraging NASA work in scheduled routing:
 - NASA work in Contact Graph Routing (CGR) uses static contact schedules to route messages
 - MITRE will examine extending this work into a dynamic routing protocol capable of handing scheduled and unplanned connectivity changes
- Congestion Control examining two mechanisms:
 - Short-range congestion control uses immediate feedback to suppress senders – akin to TCP congestion control in the Internet
 - Long-range congestion control integrated with DTN routing protocols to route around congestion

Hop-by-Hop vs. End-to-End Performance



- As expected, goodput is better in the nominal environment.
- For the SATCOM nominal wireless environment, TCP performed as well as or better than NORM.
- Otherwise, NORM protocol variations generally performed better.
- DTN-based schemes typically outperform end-to-end schemes.



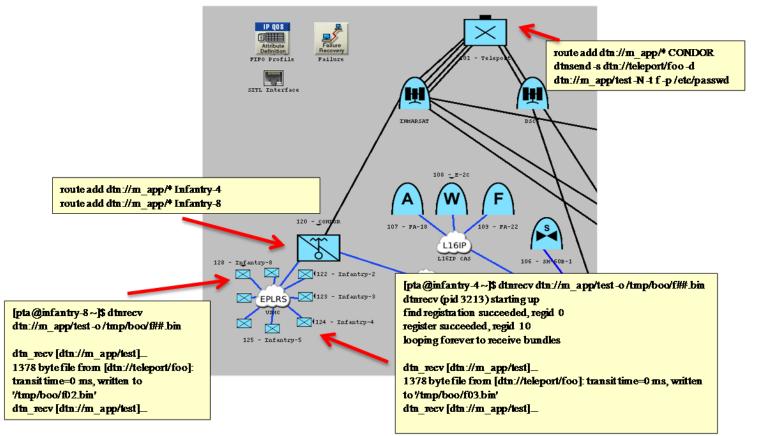
Nominal (w/SATCOM)

SATCOM-denied

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DTN Multicast Forwarding





 DTN Multicast forwarding (without a routing protocol) must be set up by hand

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Impacts



- This work will benefit all systems that connect heterogeneous tactical networks, allowing them to function reliably and efficiently despite inevitable network disruptions.
- <u>Near-term transition targets</u>: Communications Airborne Layer Expansion Joint Capability Demonstration (CABLE JCD), the Dynamic Tactical Communications Network Enabling Capability (DTCN EC).
- Longer-term transition targets: Capabilities developed for CABLE and DTCN will be picked up by Naval Tactical Networking (a POM-10 initiative) and will ultimately enhance CANES and MACTFC2. The results will also be made available to PMW160 and other efforts.
- Collaboration with the Naval Research Laboratory (NRL): Results of this project are being made available to NRL for use in their Mobile Ad-Hoc Network simulation testbed. This will allow NRL to apply the capabilities to the numerous tactical programs with which they are involved.

Future Plans



- Transition DTN into programs such as the Communications Airborne Layer Expansion Joint Capability Demonstration (CABLE JCD), the Dynamic Tactical Communications Network Enabling Capability (DTCN EC), and Naval Tactical Networking (NTN)
- Continue integration of DTN capabilities with Naval Research Laboratory Mobile Ad-Hoc Network simulation/emulation testbed facilities