

# Modeling and Flight Dynamics of a Projectile with Nonlinear, Roll-Dependent Aerodynamics

by Joshua T Bryson, Joseph D Vasile, Benjamin C Gruenwald, Jubaraj Sahu, and Frank E Fresconi

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Joshua T Bryson, Joseph D Vasile, Benjamin C Gruenwald, Jubaraj Sahu, and Frank E Fresconi *Weapons and Materials Research Directorate, CCDC Army Research Laboratory* 

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REPORT DOCUMENTATION PAGE				Form Approved OMB No. 0704-0188	
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1. REPORT DATE (	DD-MM-YYYY)	2. REPORT TYPE			3. DATES COVERED (From - To)
September 202	0	Technical Report			1 February–1 July 2020
4. TITLE AND SUB	TITLE				5a. CONTRACT NUMBER
Modeling and I	Flight Dynamics of	of a Projectile with	Nonlinear, Roll-I	Dependent	
Aerodynamics					5b. GRANT NUMBER
					5c. PROGRAM ELEMENT NUMBER
6. AUTHOR(S)					5d_PROJECT NUMBER
Joshua T Bryso	on, Joseph D Vasi	ile, Benjamin C Gru	ıenwald,		
Jubaraj Sahu, a	ind Frank E Fresc	oni			5e. TASK NUMBER
					5f. WORK UNIT NUMBER
7. PERFORMING C	RGANIZATION NAME	E(S) AND ADDRESS(ES)			8. PERFORMING ORGANIZATION REPORT NUMBER
CCDC Army F	Research Laborato	ory			
ATTN: FCDD	-RLW-LE	<b>•</b> • • • • <b>•</b>			ARL-TR-9047
Aberdeen Prov	ing Ground, MD	21005			
9. SPONSORING/N	MONITORING AGENCY	Y NAME(S) AND ADDRE	SS(ES)		10. SPONSOR/MONITOR'S ACRONYM(S)
					11. SPONSOR/MONITOR'S REPORT NUMBER(S)
12. DISTRIBUTION	AVAILABILITY STATE	EMENT			
Approved for p	oublic release; dis	tribution is unlimite	ed.		
<b>13. SUPPLEMENTA</b> ORCID ID(s): 3347-4387; Gr	ARY NOTES Bryson, Joshua, ( uenwald, Benjam	0000-0002-0753-68 in, 0000-0003-3968	23; Vasile, Josep 3-5070	h, 0000-0003	-3812-6277; Sahu, Jubaraj 0000-0003-
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15. SUBJECT TERM	15				
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			OF	OF	Joshua Bryson
a. REPORT	b. ABSTRACT	c. THIS PAGE		740E3	19b. TELEPHONE NUMBER (Include area code)
Unclassified	Unclassified Unclassified UU 24			∠4	(410) 306-1939

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#### Acknowledgments

The authors thank Dr Jim DeSpirito from the US Army Combat Capabilities Development Command (CCDC) Army Research Laboratory (ARL) for his excellent technical review of this document, as well as general technical discussions regarding flight dynamics and aerodynamic coordinate systems.

This work was supported in part by a grant of high-performance computing time from the US Department of Defense (DOD) High Performance Computing Modernization program at the CCDC Army Research Laboratory's DOD Supercomputing Resource Center (DSRC), Aberdeen Proving Ground, Maryland and the US Army Engineer Research and Development Center DSRC, Vicksburg, Mississippi.

#### 1. Introduction

Improving the maneuverability of guided munitions benefits both the terminal agility to engage imperfectly located targets and the range of the munition using gliding maneuvers.<sup>1–3</sup> Main drivers for projectile maneuverability include the airframe design and aerodynamics, including the careful coordination of the center of pressure (CP) and center of gravity (CG) to achieve marginal stability across the flight envelope. Active research into low-drag, high-lift airframes for both supersonic and subsonic flight regimes is improving the understanding of desirable features of the airframe design while reducing design cycle iteration time to rapidly evolve capabilities.<sup>4</sup> Typically, long-range projectiles are designed to be symmetric flight bodies, using low aspect ratio fins as control surfaces. At moderate to high angles of attack, the static forces and moments can vary substantially with aerodynamic roll angle.<sup>5–8</sup>

This research presents an approach to model projectile aerodynamics that are highly nonlinear with angle of attack, and exhibit a significant dependency on aerodynamic roll angle. The aerodynamic model is exercised in a six-degrees-of-freedom (6DoF) flight simulation, and the results are compared with a complimentary analysis using computational fluid dynamics coupled to rigid-body dynamics (CFD/RBD) simulations. The flight behavior is built up incrementally, using constrained cases that isolate pitch dynamics before moving to unconstrained flight analysis.

#### 2. Airframe Description

The Laboratory Technology Vehicle (LTV) is an engineering test-bed projectile used by the US Army Combat Capabilities Development Command (CCDC) Army Research Laboratory (ARL) to experiment with various gun-launched, guided flight, and maneuver technologies. The LTV flight body was shaped through a series of optimization analyses that identified design candidates with low drag and high lift-to-drag ratios while maintaining marginal stability across the supersonic Mach regime.<sup>9</sup> The body is 105 mm in diameter and 10 calibers (1.05 m) in length with an 0.5 caliber, 7° boattail and has a center of gravity located at 6.0 calibers back from the nose. The projectile has a 30% ogive nose as a tradeoff between drag and payload volume, with a 10.5 mm radius-rounded nose tip. There are four low-aspect-ratio fins arrayed symmetrically around the body. The projectile is designed to be sabot-launched from an 8-inch diameter gun, with no deploying aerodynamic surfaces, which limits the fin span to 8 inches tip-to-tip. Figure 1 shows an illustration of the LTV flight body, and the mass properties are given in Table 1.



Fig. 1 LTV flight body, with dimensions given in mm

Fable 1LTV	mass	properties
------------	------	------------

Mass properties		
Mass	14.8 kg	
CGx	630 mm from nose	
CG <sub>Y</sub> , CG <sub>Z</sub>	on center line	
$I_{XX}$	0.0273 kg-m <sup>2</sup>	
$I_{YY}, I_{ZZ}$	1.17 kg-m <sup>2</sup>	

Control is provided using movable trailing edge flaps on each of the four fins, which are rotated about their leading edge. These control surfaces are sized at 80 mm chord to provide sufficient control authority to execute desired maneuvers.<sup>9</sup>

#### 3. Flight Dynamics and Aerodynamics Models

The projectile rigid-body model has 12 states: the CG position  $\begin{bmatrix} x & y & z \end{bmatrix}^T$ , the Euler angles describing body attitude  $\begin{bmatrix} \varphi & \theta & \psi \end{bmatrix}^T$ , as well as the body translational velocity  $\begin{bmatrix} u & v & w \end{bmatrix}^T$  and rotational velocity  $\begin{bmatrix} p & q & r \end{bmatrix}^T$ . The nonlinear 6DoF kinematic and dynamic model for the projectile flight is given in Eqs. 1–4.<sup>10,11</sup>

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \end{bmatrix} = \begin{bmatrix} \cos\theta \cos\psi & \sin\varphi \sin\theta \cos\psi - \cos\varphi \sin\psi & \cos\varphi \sin\theta \cos\psi + \sin\varphi \sin\psi \\ \cos\theta \sin\psi & \sin\varphi \sin\theta \sin\psi + \cos\varphi \cos\psi & \cos\varphi \sin\theta \sin\psi + \sin\varphi \cos\psi \\ -\sin\theta & \sin\varphi \cos\theta & \cos\varphi \cos\theta \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix}$$
(1)
$$\begin{bmatrix} \dot{\psi} \\ \dot{\theta} \\ \dot{\psi} \end{bmatrix} = \begin{bmatrix} 1 & \sin\varphi \tan\theta & \cos\varphi \tan\theta \\ 0 & \cos\varphi & -\sin\varphi \\ 0 & \frac{\sin\varphi}{\cos\theta} & \frac{\cos\varphi}{\cos\theta} \end{bmatrix} \begin{bmatrix} p \\ q \\ r \end{bmatrix}$$
(2)

$$\begin{bmatrix} \dot{u} \\ \dot{v} \\ \dot{w} \end{bmatrix} = \begin{bmatrix} 0 & r & -q \\ -r & 0 & p \\ q & -p & 0 \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix} + \frac{1}{m} \begin{bmatrix} {}^{B}F_{X} \\ {}^{B}F_{Y} \\ {}^{B}F_{Z} \end{bmatrix} + \begin{bmatrix} -\sin\theta \\ \sin\varphi\cos\theta \\ \cos\varphi\cos\theta \end{bmatrix} g$$
(3)

$$\begin{bmatrix} \dot{p} \\ \dot{q} \\ \dot{r} \end{bmatrix} = \begin{bmatrix} \vec{I} \end{bmatrix}^{-1} \begin{bmatrix} 0 & r & -q \\ -r & 0 & p \\ q & -p & 0 \end{bmatrix} \begin{bmatrix} \vec{I} \end{bmatrix} \begin{bmatrix} p \\ q \\ r \end{bmatrix} + \begin{bmatrix} \vec{I} \end{bmatrix}^{-1} \begin{bmatrix} {}^{B}M_{L} \\ {}^{B}M_{M} \\ {}^{B}M_{N} \end{bmatrix}$$
(4)

where *m* is the mass,  $[\vec{I}]$  is the inertia tensor, and *g* is the gravitational acceleration. The  $[{}^{B}F_{X} {}^{B}F_{Y} {}^{B}F_{Z}]^{T}$  and  $[{}^{B}M_{L} {}^{B}M_{M} {}^{B}M_{N}]^{T}$  terms are the total aerodynamic forces and moments, respectively, in the body-fixed coordinate frame. The bodyfixed coordinate frame used for the rigid-body kinematics and dynamics modeling is related to a non-rolling aerodynamic coordinate frame used for the aerodynamic modeling by the aerodynamic roll angle,  $\phi_{A}$ , as shown in Fig. 2. This non-rolling aerodynamic coordinate frame can be conceptualized as a "virtual wind tunnel" in which the aerodynamic angle is described by total angle of attack,  $\bar{\alpha}$ , and  $\phi_{A}$ , with  $\bar{\alpha}$  always in the  ${}^{A}X{}^{A}Z$  plane. This contrasts with the body-frame expression of the aerodynamic angles, where angle of attack,  $\alpha$ , describes the projection in the  ${}^{B}X{}^{B}Z$  plane, and angle of sideslip,  $\beta$ , describes the  ${}^{B}X{}^{B}Y$  plane projection.



Fig. 2 The non-rolling aerodynamic coordinate system and body-fixed coordinate system for the projectile. View is from projectile base, with both X axes into the page. The coordinate systems are related through a  $\phi_A$  rotation about X, with the <sup>B</sup>Y, <sup>B</sup>Z projection of the projectile translational velocity vector,  $\vec{V}$ , aligned to the <sup>A</sup>Z axis.

The aerodynamic model provides the aerodynamic forces and moments at a given angle of attack and Mach number using aerodynamic coefficient data.<sup>10,12</sup> Aerodynamic data describing the forces and moments due to the movable fin tabs, termed movable aerodynamic surfaces (MAS), are applied separately from the aerodynamic data for the assembly of the body and fixed fin surfaces, referred to as fixed aerodynamic surfaces (FAS).

The FAS aerodynamic component model given in Eqs. 5–10 contains the aerodynamic forces and moments from the FAS in the non-rolling aerodynamic

coordinate frame, with each coefficient dependent on Mach number and aerodynamic roll angle.

$${}^{A}F_{X}^{FAS} = -QS\left[C_{A_{0}}(M,\phi_{A}) + C_{A_{\overline{\alpha}^{2}}}(M,\phi_{A})\sin^{2}\bar{\alpha} + C_{A_{\overline{\alpha}^{4}}}(M,\phi_{A})\sin^{4}\bar{\alpha}\right]$$
(5)

$$QS \begin{bmatrix} C_{S_0}(M,\phi_A) + C_{S_{\overline{\alpha}}}(M,\phi_A) \sin \overline{\alpha} + C_{S_{\overline{\alpha}^2}}(M,\phi_A) \sin^2 \overline{\alpha} \\ + C_{S_{\overline{\alpha}^3}}(M,\phi_A) \sin^3 \overline{\alpha} + C_{S_{\overline{\alpha}^4}}(M,\phi_A) \sin^4 \overline{\alpha} \\ + C_{S_{\overline{\alpha}^5}}(M,\phi_A) \sin^5 \overline{\alpha} \end{bmatrix}$$
(6)

$$-QS \left[ C_{N_0}(M,\phi_A) + C_{N_{\overline{\alpha}}}(M,\phi_A) \sin \overline{\alpha} + C_{N_{\overline{\alpha}^2}}(M,\phi_A) \sin^2 \overline{\alpha} + C_{N_{\overline{\alpha}^3}}(M,\phi_A) \sin^3 \overline{\alpha} + C_{N_{\overline{\alpha}^4}}(M,\phi_A) \sin^4 \overline{\alpha} + C_{N_{\overline{\alpha}^5}}(M,\phi_A) \sin^5 \overline{\alpha} \right]$$
(7)

$${}^{A}M_{L}^{FAS} = {} + C_{l_{\overline{\alpha}}}(M,\phi_{A})\sin\overline{\alpha} + C_{l_{\overline{\alpha}^{2}}}(M,\phi_{A})\sin\overline{\alpha} + C_{l_{\overline{\alpha}^{2}}}(M,\phi_{A})\sin^{2}\overline{\alpha} + C_{l_{p}}(M,\phi_{A})\frac{pD}{2V}$$

$$(8)$$

$$QSD \left[ C_{m_0}(M, \phi_A) + C_{m_{\bar{\alpha}}}(M, \phi_A) \sin \bar{\alpha} + C_{m_{\bar{\alpha}^2}}(M, \phi_A) \sin^2 \bar{\alpha} + C_{m_{\bar{\alpha}^3}}(M, \phi_A) \sin^3 \bar{\alpha} + C_{m_{\bar{\alpha}^4}}(M, \phi_A) \sin^4 \bar{\alpha} + C_{m_{\bar{\alpha}^5}}(M, \phi_A) \sin^5 \bar{\alpha} + C_{m_q}(M, \phi_A) \frac{qD}{2V} \right]$$
(9)

$$QSD \left[ C_{n_0}(M, \phi_A) + C_{n_{\bar{\alpha}}}(M, \phi_A) \sin \bar{\alpha} + C_{n_{\bar{\alpha}^2}}(M, \phi_A) \sin^2 \bar{\alpha} + C_{n_{\bar{\alpha}^3}}(M, \phi_A) \sin^3 \bar{\alpha} + C_{n_{\bar{\alpha}^4}}(M, \phi_A) \sin^4 \bar{\alpha} + C_{n_{\bar{\alpha}^5}}(M, \phi_A) \sin^5 \bar{\alpha} + C_{n_r}(M, \phi_A) \frac{rD}{2V} \right]$$
(10)

where  $\alpha$  is the body angle of attack,  $\beta$  is the body angle of sideslip,  $\overline{\alpha} = \sqrt{\alpha^2 + \beta^2}$  is the total body angle of attack, D is the projectile diameter, V is the projectile velocity,  $Q = \frac{1}{2}\rho V^2$  is the dynamic pressure, and  $S = \frac{\pi}{4}D^2$  is the aerodynamic reference area. The Cmq and Cnr are the pitch and yaw damping sums, which include the angular rate terms  $\dot{\alpha}$  and  $\dot{\beta}$  for convenience.

The MAS aerodynamic model is given in Eqs. 11–16, which sums the force and moment contributions of the four movable fin-flap surfaces arrayed around the body in the non-rolling aerodynamic coordinate frame. The MAS aerodynamic model is populated with coefficients that depend on Mach number, and the deflection angle of the  $i^{th}$  control surface,  $\delta_i$ .

$${}^{A}F_{X}^{MAS} = \begin{cases} -QS \sum_{i=1}^{4} \left[ C_{h_{0}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (11) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (11) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (11) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (12) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (12) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (12) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (12) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (12) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (13) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (13) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (13) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (14) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (14) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (14) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (14) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (15) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (15) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (15) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (15) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (15) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{2} \bar{\alpha} & (15) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{3} \bar{\alpha} & (15) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{3} \bar{\alpha} & (15) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{3} \bar{\alpha} & (16) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{3} \bar{\alpha} & (16) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{3} \bar{\alpha} & (16) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{3} \bar{\alpha} & (16) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{3} \bar{\alpha} & (16) \\ + C_{h_{a}}^{MAS}(M, \delta_{i}, \phi_{A} + \phi_{MAS}^{i}) \sin^{3} \bar{\alpha} & (16) \\ + C_$$

The roll angle location of movable surface *i* is given by  $\phi_{MAS}^i$ , with  $\phi_{MAS}^i = [0^\circ, 90^\circ, 180^\circ, 270^\circ]$  for  $\delta_1, \delta_2, \delta_3, \delta_4$ , respectively, as illustrated in Fig. 3.



Fig. 3 Numbering scheme of the movable aerodynamic surfaces, along with the deflection sign convention. View is from projectile base.

Once the forces and moments for the FAS and MAS have been calculated, they are summed together into the total aerodynamic forces and moments and then rotated into the body-fixed coordinate frame, as given in Eqs. 17 and 18:

$$\begin{bmatrix}
{}^{B}F_{X} \\
{}^{B}F_{Y} \\
{}^{B}F_{Z}
\end{bmatrix} = R_{X}(\phi_{A}) \begin{bmatrix}
{}^{A}F_{X}^{FAS} + {}^{A}F_{X}^{MAS} \\
{}^{A}F_{Y}^{FAS} + {}^{A}F_{Y}^{MAS} \\
{}^{A}F_{Z}^{FAS} + {}^{A}F_{Z}^{MAS}
\end{bmatrix}$$

$$\begin{bmatrix}
{}^{B}M_{L} \\
{}^{B}M_{M} \\
{}^{B}M_{N}
\end{bmatrix} = R_{X}(\phi_{A}) \begin{bmatrix}
{}^{A}M_{L}^{FAS} + {}^{A}M_{L}^{MAS} \\
{}^{A}M_{M}^{FAS} + {}^{A}M_{M}^{MAS} \\
{}^{A}M_{N}^{FAS} + {}^{A}M_{N}^{MAS}
\end{bmatrix}$$
(17)
$$(17)$$

Where  $R_X(\phi_A)$  is the rotation matrix about the X axis for the  $\phi_A$  angle as given in Eq. 19:

$$R_X(\phi_A) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos(\phi_A) & -\sin(\phi_A) \\ 0 & \sin(\phi_A) & \cos(\phi_A) \end{bmatrix}$$
(19)

#### 4. Aerodynamics Analysis

A full aerodynamic characterization of the vehicle was performed using a combination of semi-empirical aerodynamic prediction, inviscid CFD, and Navier-Stokes CFD.<sup>13,14</sup> These aerodynamic data are used to populate the coefficients in the aerodynamic model presented in Eqs. 5–16.

The projectile is designed to be marginally stable at Mach 2 to improve maneuverability and reduce the demands on the control surfaces and actuator systems. Figure 4 plots the total pitch moment (FAS+MAS) with no control surface deflections across  $\bar{\alpha}$  at Mach 2 for different  $\phi_A$  angles in the non-rolling aerodynamic coordinate frame. In this plot, the  $C_m > 0$  region is a destabilizing condition, while  $C_m < 0$  is stable; the steady state trim condition occurs where  $C_m = 0$ . As seen in the plot, the projectile is unstable at lower angles of attack, and stable at higher angles of attack. The projectile stability also varies across  $\phi_A$ , with  $\phi_A = 0^\circ$  more stable than  $\phi_A = 45^\circ$ . Likewise, the trim angle for the projectile varies with  $\phi_A$ , with the projectile trimming at  $\bar{\alpha} = 4^\circ$  at  $\phi_A = 0^\circ$ , and  $\bar{\alpha} = 6^\circ$  at  $\phi_A = 45^\circ$ .



Fig. 4 Roll angle variation in pitching moment across angle of attack at Mach 2

Figure 5 shows the total aerodynamic force and moment coefficients (FAS+MAS) in the non-rolling aerodynamic coordinate frame for varying  $\phi_A$  at Mach 2 and  $\bar{\alpha} = 5^{\circ}$  with no control surface deflections. Following the same trends observed in Fig. 4, the  $C_m$  curve shows the projectile is stable at  $\bar{\alpha} = 5^{\circ}$  when  $\phi_A = 0^{\circ}, 90^{\circ}, 180^{\circ}$ , and transitions to being unstable when  $\phi_A = 45^{\circ}, 135^{\circ}$ .



Fig. 5 Aerodynamic force and moment coefficients for Mach 2,  $\overline{\alpha} = 5^{\circ}$  in the non-rolling aerodynamic frame. Note the  $C_m$  value oscillates between negative (stable) and positive (unstable) with varying  $\phi_A$ .

#### 5. Flight Dynamics Analysis

#### 5.1 Modeling Approach

The aerodynamic model from Eqs. 5–16 is combined with the rigid-body equations of motion from Eqs. 1–4 in a 6DoF flight simulation to explore the projectile flight dynamics. The output of the 6DoF flight simulation with modeled aerodynamics is compared to CFD coupled with a rigid-body dynamics routine (CFD/RBD) at specific cases of interest.

In the coupled CFD/RBD procedure, the forces and moments are computed every CFD time step and transferred to an RBD module that computes the body's response to the aerodynamic forces and moments. The response is converted into translational and rotational accelerations that are integrated to obtain translational and rotational velocities and integrated once more to obtain linear position and angular orientation. This coupled analysis technique provides both the unsteady aerodynamics and the flight dynamics in an integrated manner. Flow fields, pressure distributions, forces and moments on various surfaces, and the complete 12-state RBD history are available from the coupled solutions.

A time-accurate numerical approach is used in the coupled CFD/RBD simulations. This approach requires that the rigid-body dynamics<sup>15</sup> be computed at each repetition of a flow solver. The CFD capability used here solves the full Navier-Stokes equations and incorporates advanced boundary conditions and grid motion capabilities. A commercially available code, CFD++,<sup>16,17</sup> is used and 3-D, timedependent Reynolds-averaged Navier-Stokes (RANS) equations are solved using the following finite volume method.

The CFD/RBD analysis automatically takes into account the flow interactions during the flight, and yields a wealth of data unavailable in experimental methods, but it does involve highly computer-intensive calculations requiring large computational resources. The 6DoF flight simulation with modeled aerodynamics is significantly faster and less expensive to run, and can be used to quickly explore a wide range of flight conditions/behaviors, provided the modeled aerodynamics accurately represent the true behavior. Typically, the CFD/RBD analysis is compared to the 6DoF simulation at a small number of specific cases of interest as a benchmark to ensure agreement, allowing the 6DoF to be used for additional analyses with confidence.

The following sections present simulation results of the LTV using both 6DoF and CFD/RBD analysis. The cases build from more isolated, constrained flight behaviors into more integrated test cases to illustrate the major drivers of the dynamics. Finally, an analysis of fully unconstrained 6DoF flight simulations is presented.

#### 5.2 Pitch-Constrained Flight

The LTV is simulated using both the 6DoF flight simulation and the CFD/RBD method with the dynamics constrained to focus only on the pitching moment contribution. Two cases are analyzed at velocity of Mach 2, with  $\phi_A$  set to both 0° and 45°. In both cases the projectile was initialized with a 4 rad/s pitch rate to excite the pitch dynamics. The conditions for the two pitch-constrained simulations are given in Table 2.

	Initial	conditions	Aero forces and moments
Case 1	$\phi_A = 0^\circ$	$q_0 = 4  [rad/s]$	$C_m$ only
Case 2	$\phi_A = 45^{\circ}$	$q_0 = 4 \text{ [rad/s]}$	$C_m$ only

 Table 2
 Conditions for pitch-constrained simulations

The simulation results for Case 1 are shown in Fig. 6. The initial q causes the projectile to pitch up to 10° first peak and the magnitude is sufficient to cause the projectile to oscillate back and forth between positive and negative  $\alpha$  as the motion gradually damps out. Over time, the projectile begins damping towards a steady state  $\bar{\alpha}$  of about 4°, as expected from the trim analysis for  $\phi_A = 0^\circ$  from Fig. 4.



Fig. 6 Flight simulation results for Case 1 at  $\phi_A = 0^\circ$ , with  $\overline{\alpha}$  vs. time plotted in a),  $\alpha$  vs. time plotted in b), and q vs. time plotted in c), all in body-frame coordinates

For the Case 2 simulation, the body-frame coordinates of the projectile (see Fig. 2) are rotated by 45° to re-align the <sup>B</sup>Z and <sup>W</sup>Z axes when  $\phi_A = 45^\circ$ . This body-frame coordinate change from the "+" to the "x" configuration consolidates all motion into the body pitch plane once more and facilitates a more direct comparison with Case 1. The simulation results for Case 2 in this "x" body-frame coordinate system are shown in Fig. 7. As the projectile is less stable in this orientation, the initial q causes the projectile to pitch up to 15° before damping towards a steady state  $\bar{\alpha}$  of about 6°. This behavior follows the trim analysis for  $\phi_A = 45^\circ$  from Fig. 4.



Fig. 7 Flight simulation results for Case 2 at  $\phi_A = 45^\circ$ , with  $\overline{\alpha}$  vs. time plotted in a),  $\alpha$  vs. time plotted in b), and q vs. time plotted in c), all in "x" configuration body-frame coordinates

#### 5.3 Non-Rolling Flight

Following the pitch-constrained cases, another case is simulated in which the projectile dynamics are allowed to evolve in both the  $\alpha$  and  $\beta$  plane, while the projectile is prevented from rolling. As with Case 1 and 2, the projectile is launched at Mach 2 and initialized with a 4 rad/s pitch rate. The conditions for this simulation are given in Table 3.

Table 3Conditions for non-rolling simulation

-	Initial	conditions	Aero forces and moments
Case 3	$\phi_A = 0^\circ$	$q_0 = 4  [rad/s]$	$C_X, C_Y, C_Z, C_m, C_n$

The simulation results for Case 3 are shown in Fig. 8. The initial q causes the projectile to pitch up in  $\alpha$  to near 10° and oscillate between positive and negative  $\alpha$ , similar to the start of the Case 1 simulation. After about one pitch cycle, the  $\beta$  plane motion begins to manifest, with  $\beta$  leaving the unstable low angles of attack. The evolution of  $\alpha$  and  $\beta$  correspond to a transition from  $\phi_A = 0^\circ$  to a  $\phi_A = 45^\circ$  symmetry point, as shown in Fig. 8d, with the  $\phi_A = 45^\circ$  orientation shown again to be the least stable. The projectile motion eventually damps toward a steady-state trim of about 6° in  $\bar{\alpha}$ , as shown in Fig. 8a, which is expected from the trim analysis for  $\phi_A = 45^\circ$  from Fig. 4.



Fig. 8 Flight simulation results for Case 3 at  $\phi_A = 0^\circ$ 

#### 5.4 Unconstrained Flight

The projectile is simulated with full, unconstrained dynamics using the 6DoF in a Monte Carlo analysis. A set of 30 simulations with both  $q_0$  and  $r_0$  are chosen from a normal distribution with  $\sigma = 2$  rad/s, as described in Table 4. The results of these simulations are summarized in Fig. 9. The randomized initial q and r exercise the pitch and yaw motion, and munition transitions from  $\phi_A = 0^\circ$  to a  $\phi_A = 45^\circ$  symmetry point over time, as shown in Fig. 9e. The projectile motion eventually damps toward a steady-state trim of about 6° in  $\overline{\alpha}$ , with  $\alpha$  and  $\beta$  each trimming to about 4°.



 Table 4
 Initial conditions for the Monte Carlo simulations

Fig. 9 Results for the Monte Carlo flight simulations with unconstrained dynamics

#### 6. Conclusion

An aerodynamic model was presented and used to model a projectile with strong nonlinearities in static pitching moment due to angle of attack and aerodynamic roll angle. An aerodynamic trim analysis was presented using this aerodynamic model, indicating roll-dependency to the steady-state trim angles. The aerodynamic model was exercised using a 6DoF flight simulation, with complimentary analysis using (CFD/RBD) simulations. Pitch-isolated simulations were conducted and analyzed before adding yaw dynamics. These simulations demonstrated agreement between the CFD/RBD analysis and the modeled aerodynamics within the 6DoF flight simulation. Finally, a Monte Carlo set of unconstrained flight simulations using the modeled aerodynamics and 6DoF flight simulation was presented for analysis.

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## List of Symbols, Abbreviations, and Acronyms

3-D	three-dimensional
6DoF	six degrees of freedom
ARL	Army Research Laboratory
CCDC	US Army Combat Capabilities Development Command
CFD/RBD	computational fluid dynamics coupled to rigid-body dynamics
CG	center of gravity
СР	center of pressure
DOD	US Department of Defense
DSRC	DOD Supercomputing Resource Center
FAS	fixed aerodynamic surfaces
LTV	Laboratory Technology Vehicle
MAS	movable aerodynamic surfaces
RANS	Reynolds-averaged Navier-Stokes

### Nomenclature

α	=	body angle of attack in pitch plane
$\bar{\alpha}$	=	total body angle of attack, $\sqrt{\alpha^2 + \beta^2}$
β	=	body angle of sideslip in yaw plane
$C_{A_0}, C_{A_{\overline{\alpha}^2}}, C_{A_{\overline{\alpha}^4}}$	=	zeroth, second and fourth order axial force coefficient
$C_{l_0}, C_{l_{\overline{\alpha}}}, C_{l_{\overline{\alpha}^2}}$	=	zeroth, first and second order roll moment coefficient
$C_{l_p}$	=	roll damping coefficient
$C_{N_0}, C_{N_{\overline{\alpha}}}, C_{N_{\overline{\alpha}}i}$	=	zeroth, first and $i^{\text{th}}$ order fit coefficients for normal force
$C_m$	=	coefficient of pitching moment
$C_{m_0}, C_{m_{\overline{\alpha}}}, C_{m_{\overline{\alpha}}i}$	=	zeroth, first and i <sup>th</sup> order fit coefficients for static pitch moment
$C_{m_q}$	=	coefficient of the pitch damping sum, including the $\dot{\alpha}$ term
$C_{n_0}, C_{n_{\overline{\alpha}}}, C_{n_{\overline{\alpha}}i}$	=	zeroth, first and $i^{\text{th}}$ order fit coefficients for static yaw moment
$C_{n_r}$	=	coefficient of the yaw damping sum, including the $\dot{\beta}$ term
$C_{S_0}, C_{S_{\overline{\alpha}}}, C_{S_{\overline{\alpha}}i}$	=	zeroth, first and $i^{th}$ order fit coefficients for side force
D	=	reference diameter
М	=	Mach number
p	=	roll rate
$\phi_A$	=	aerodynamic roll angle
q	=	pitch rate
Q	=	$\frac{1}{2}\rho V^2$ , dynamic pressure
r	=	yaw rate
S	=	$D^2\pi/4$ , aerodynamic reference area

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