

# **IRIG STANDARD 200-04**

# IRIG SERIAL TIME CODE FORMATS

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# IRIG SERIAL TIME CODE FORMATS

# **SEPTEMBER 2004**

# Prepared by

# TIMING COMMITTEE TELECOMMUNICATIONS AND TIMING GROUP RANGE COMMANDERS COUNCIL

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# **CHANGES TO THIS EDITION**

IRIG Standard 200-98 was last updated in May 1998 and defined the characteristics of the serial time codes A, B, D, E, G, and H This 2004 edition of the Standard incorporates <u>year</u> information for codes A, B, E, and G. Codes D and H remain unchanged. The task of revising this standard was assigned to the Telecommunications and Timing Group (TTG) of the Range Commanders Council (RCC).

All U.S. Government ranges and facilities should adhere to this standard where serial time codes are generated for correlation of data with time.

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# ACRONYMS AND ABBREVIATIONS

ABBREVIATIONS (by category)	<u>TERMS</u>
CF	Control Function
Hz	An abbreviation for Hertz (Cycles per second)
k	1000
kHz	Kilohertz (1000 Hz)
fph	Frames per hour
fpm	Frames per minute
fps	Frames per second
pph	Pulses per hour
ppm	Pulses per minute
pps	Pulses per second
y mo d h m s ms  µs ns	Year Month Day Hour Minute Second Millisecond (10 <sup>-3</sup> s) Microsecond (10 <sup>-6</sup> s) Nanosecond (10 <sup>-9</sup> s)
DoY DoM HoD MoH SoD MoD MioD	Day-of-year Day-of-month Hour-of-day Minutes-of-hour Seconds-of-day (86.4x10 <sup>3</sup> ) Milliseconds-of-day (86.4x10 <sup>6</sup> ) Microseconds-of-day (86.4x10 <sup>9</sup> )
BCD	Binary coded decimal
SBS	Straight binary second(s)
SB	Straight binary
BIT	B(INARY + DIG)IT
LSB	Least significant bit
MSB	Most significant bit
NRZ-L	Non return to zero level
SBS	Straight binary time of day (seconds of day)
SB	Straight binary

#### **CHAPTER 1**

# **INTRODUCTION**

Modern day electronic systems such as communication systems, data handling systems, and missile and spacecraft tracking systems require time-of-day and year information for correlation of data with time. Parallel and serial formatted time codes are used to efficiently interface the timing system output with the user system. Parallel time codes are defined in IRIG Standard 205-87, IRIG Standard Parallel Binary and Parallel Binary Coded Decimal Time Code Formats. Standardization of time codes is necessary to ensure system compatibility among the various ranges, ground tracking networks, spacecraft and missile projects, data reduction facilities, and international cooperative projects.

This standard defines the characteristics of six serial time codes presently used by the U.S. Government and private industry. <u>Year</u> information has been added to IRIG codes A, B, E, and G. It should be noted that this standard reflects the present state-of-the-art in serial time code formatting and is not intended to constrain proposals for new serial time codes with greater resolution.

All Department of Defense (DoD) test ranges, facilities, and other government agencies such as the National Aeronautics and Space Administration (NASA) maintain Coordinated Universal Time (UTC) referenced to the United States Naval Observatory (USNO) Master Clock. The designation for time in the United States is UTC (USNO).

#### **CHAPTER 2**

# GENERAL DESCRIPTION OF THIS STANDARD

This standard consists of a family of rate-scaled serial time codes with formats containing up to four coded expressions or words. All time codes contain control functions that are reserved for encoding various controls, identification, and other special purpose functions. Time codes A, B, D, E, G, and H are described below.

- <u>Time code A</u> has a time frame of 0.1 seconds with an index count of 1 millisecond and contains time-of-year and year information in a binary coded decimal (BCD) format, and seconds-of-day in straight binary seconds (SBS).
- <u>Time code B</u> has a time frame of 1 second with an index count of 10 milliseconds and contains time-of-year and year information in a BCD format, and seconds-of-day in SBS.
- <u>Time code D</u> has a time frame of 1 hour with an index count of 1 minute and contains time-of- year information in days and hours in a BCD format.
- <u>Time code E</u> has a time frame of 10 seconds with an index count of 100 milliseconds and contains time-of-year and year information in a BCD format.
- <u>Time code G</u> has a time frame of 0.01 seconds with an index count of 0.1 milliseconds and contains time-of year information in days, hours, minutes, seconds, fractions of seconds and year information in a BCD format.
- <u>Time code H</u> has a time frame of 1 minute with an index count of 1 second and contains time-of-year information in days, hours, and minutes in a binary coded decimal BCD format

#### **CHAPTER 3**

# GENERAL DESCRIPTION OF FORMATS

#### 3.1 Overview

A description of the time code formats is described in the subparagraphs below. Additional reference information is provided at the end of this document on the related topics of leap year and leap second conventions (<u>Appendix A</u>), Binary Coded Decimal (BCD) count data and binary count data (<u>Appendix B</u>), and time code generator hardware design considerations (<u>Appendix C</u>).

#### 3.2 Time Code Formats

- 3.2.1 <u>Pulse Rise Time</u>. The specified pulse (dc level shift bit) rise time shall be obtained between the 10 and 90 percent amplitude points (see Appendix C).
- 3.2.2 <u>Jitter</u>. The modulated code is defined as  $\leq 1$  percent at the carrier frequency. The dc level shift code is defined as the pulse-to-pulse variation at the 50 percent amplitude points on the leading edges of successive pulses or bits (see <u>Appendix C</u>).
- 3.2.3 <u>Bit Rates and Index Count</u>. Each pulse in a time code word/sub-word is called a bit. The "on-time" reference point for all bits is the leading edge of the bit. The repetition rate at which the bits occur is called the bit rate. Each bit has an associated numerical index count identification. The time interval between the leading edge of two consecutive bits is the index count interval. The index count begins at the frame reference point with index count 0 and increases one count each index count until the time frame is complete.

The bit rates and index count intervals of the time code formats are shown in Table 3-1.

TABLE 3-1. BIT RATES AND INDEX COUNT INTERVALS OF THE TIME CODE FORMATS				
Format	Bit Rate <sup>1</sup>	Index Count Interval		
A	1 kpps	1 millisecond		
В	100 pps	10 milliseconds		
D	1 ppm	1 minute		
Е	10 pps	0.1 second		
G	10 kpps	0.1 millisecond		
H 1 pps 1 second				
<sup>1</sup> See the abbreviations and acronyms page at the beginning of this document for bit rate definitions				

3.2.4 <u>Time Frame, Time Frame Reference, and Time Frame Rates</u>. A time code frame begins with a frame reference marker  $P_0$  (position identifier) followed by a reference bit  $P_r$  with each having duration equal to 0.8 of the index count interval of the respective code. The on-time

reference point of a time frame is the leading edge of the reference bit  $P_r$ . The repetition rate at which the time frames occur is called the time frame rate. The time frame rates and time frame intervals of the formats are shown in Table 3-2.

TABLE 3-2. TIME FRAME RATES AND TIME FRAME INTERVALS OF THE FORMATS					
Format	Time Frame Rate	Time Frame Interval			
A	10 fps	0.1 second			
В	1 fps	1 second			
D	1 fph	1 hour			
Е	6 fpm	10 seconds			
G	100 fps	10 ms			
Н	1 fpm	1 minute			

- 3.2.5 <u>Position Identifiers</u>. Position identifiers have durations equal to 0.8 of the index count interval of the respective code. The leading edge of the position identifier  $P_0$  occurs one index count interval before the frame reference point  $P_r$  and the succeeding position identifiers  $(P_2, P_2...P_0)$  occur every succeeding tenth bit. The repetition rate at which the position identifiers occur is always 0.1 of the time format bit rate.
- 3.2.6 Time Code Words. The two time code words employed in this standard are:
  - Binary Coded Decimal (BCD) time-of-year and year
  - Straight Binary Seconds (SBS) time-of-day (seconds-of-day)

All time code formats are pulse-width coded. A binary (1) bit has duration equal to 0.5 of the index count interval, and a binary (0) bit has duration equal to 0.2 of the index count interval. The BCD time-of-year code reads 0 hours, minutes, seconds, and fraction of seconds at 2400 each day and reads day 001 at 2400 of day 365 or day 366 in a leap year. The year code counts year and cycles to the next year on January 1<sup>st</sup> of each year and will count to year 2099. The SBS time-of-day code reads 0 seconds at 2400 each day excluding leap second days when a second may be added or subtracted.

3.2.7 <u>BCD Time-of-Year Code Word</u>. The BCD time-of-year and year code word consists of sub-words in days, hours, minutes, seconds, and year with fractions of a second in a BCD representation and time-of-day in SBS of day. The position identifiers preceding the decimal digits and the index count locations of the decimal digits (if present) are in Table 3-3.

Formats A and B include an optional SBS time code word in addition to a BCD time-of-year time and year code word. The SBS word follows position identifier  $P_8$  beginning with the least significant binary bit ( $2^0$ ) at index count 80 and progressing to the most significant binary bit ( $2^{16}$ ) at index count 97 with a position identifier  $P_9$  occurring between the ninth ( $2^8$ ) and tenth ( $2^9$ ) binary bits. Codes A, B, E, and G also contain year information in a BCD format and are an extension to the time-of-year format.

TABLE 3-3. POSITION IDENTIFIERS AND INDEX COUNT LOCATIONS					
BCD Code Decimal Digits	Decimal Digits Follow Position Identifier	Digits Occupy Index Count Positions			
Units of seconds	$P_0$	1-4			
Tens of Seconds		6-8			
Units of Minutes	$\mathbf{P}_1$	10-13			
Tens of Minutes		15-17			
Units of Hours	$P_2$	20-23			
Tens of Hours		25-26			
Units of Days	$P_3$	30-33			
Tens of Days		35-38			
Hundreds of Days	$P_4$	40-41			
Tenths of Seconds		45-48			
Hundredths of	$P_5$	50-53			
Seconds					
For Codes A, B, and E	P <sub>5</sub>				
Tens of Years		51-54			
Hundredths of Years		56-59			
For Code G	P <sub>6</sub>				
Tens of Year		61-64			
Hundredths of Year		66-69			

3.2.8 <u>Control Functions</u>. All time code formats reserve a set of bits known as control functions (CF) for the encoding of various control, identification, and other special purpose functions. The control bits may be programmed in any predetermined coding system. A binary 1 bit has duration equal to 0.5 of the index count interval, and a binary (0) bit has duration equal to 0.2 of the index count interval. Control function bits follow position identifiers P<sub>5</sub>, P<sub>6</sub> or P<sub>7</sub> for formats A, B, E, and G beginning at index count 50, 60 or 70 with one control function bit per index count, except for each tenth bit which is a position identifier. The number of available control bits in each time code format is shown at Table 3-4.

TABLE 3-4. NUMBER OF AVAILABLE CONTROL BITS IN EACH TIME CODE FORMAT			
Format	Control Functions		
A	18		
В	18		
D	9		
E	36		
G	27		
Ĥ	9		

Control functions are presently intended for internal range use, but not for interrange applications; therefore, no standard coding system exists. The inclusion of control functions into a time code format as well as the coding system employed is an individual user defined option.

- 3.2.9 <u>Index Markers</u>. Index markers occur at each index count position, which is not assigned as a reference marker, position identifier, code, or control function bit. Each index marker bit has duration equal to 0.2 of the index count interval of the respective time code format.
- 3.2.10 <u>Amplitude Modulated Carrier</u>. A standard sine wave carrier frequency to be amplitude modulated by a time code is synchronized to have positive-going, zero-axis crossings coincident with the leading edges of the modulating code bits. A mark-to-space ratio of 10:3 is standard with a range of 3:1 to 6:1 (see Typical Modulated Carrier Signal descriptions at Figure <u>3-1</u> and Table <u>3-5</u>).

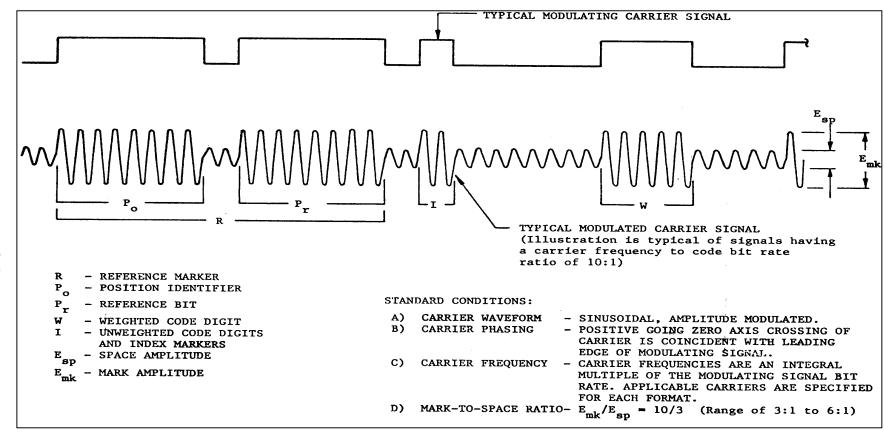


Figure 3-1. Typical modulated carrier signal.

	TABLE 3-5.	TYPICAL M	ODULATED CA	RRIER SIGNA	L FORMAT	ΓS FOR A, B,	, E, D, G, AN	ND H
	FORMATS				MARK INTERVAL NUMBER OF CYCLES			
FORMAT	SIGNAL NO.	TIME FRAME RATE	CARRIER FREQUENCY F	SIGNAL BIT RATE ER	RATIO F/ER	CODE "0" & INDEX	CODE "1"	POSITION IDENTIFIER & REF.
A	A130, 132 133, 134	10 per sec.	10 kHz	1 kpps	10:1	2	5	8
В	B120, 122 123, 127	1 per sec.	1 kHz	100 pps	10:1	2	5	8
D	D111, 112 121,122	1 per hr.	100Hz 1kHz	1 ppm 1 ppm	6000:1 60000:1	1200 12000	3000 30000	4800 48000
Е	E111, 112 121,122, 125	6 per min	100Hz 1kHz	10 pps 10 pps	10:1 100:1	2 20	5 50	8 80
G	G141, 142, 126	100 per sec.	100 kHz	10 kpps	10:1	2	5	8
Н	H111, 112 121,122	1 per min.	100 Hz 1 kHz	1 pps 1 pps	100:1 1000:1	20 200	50 500	80 800

#### **CHAPTER 4**

# **DETAILED DESCRIPTION OF FORMATS**

# 4.1 Time Code Formats (A, B, D, E, and G)

4.1.1 <u>Serial Time Code Formats</u>. The family of rate-scaled serial time code formats is designated A, B, D, E, G, and H. Various combinations of sub-words and signal forms make up a time code word. All formats do not contain each standard coded expression, and various signal forms are possible. To differentiate between these forms, signal identification numbers are assigned to each permissible combination (see Figure 4-1).

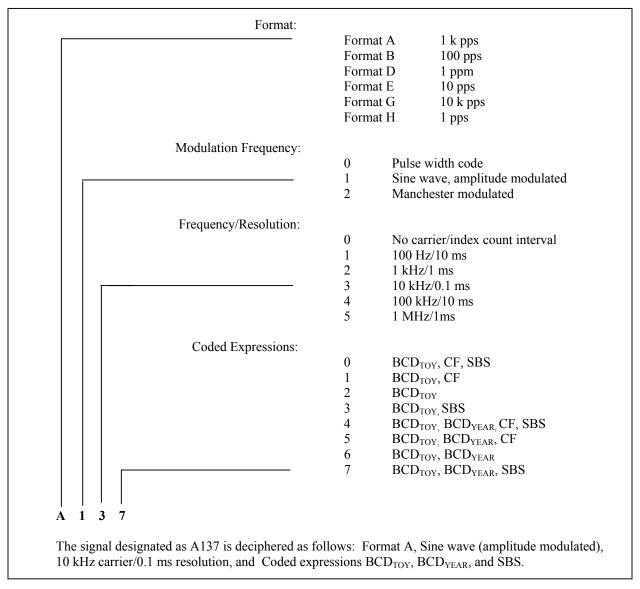


Figure 4-1. Serial time code formats

4.1.2 <u>Manchester Time Code Formats</u>. The resolution of a time code is that of the smallest increment of time or the least significant bit that can be defined by a time code word or subword. The accuracy of a modified, Manchester time code can be determined by the rise-time of the on-time pulse in the Manchester code which marks the beginning of the on-time one-pulse-per-second as shown in Figure <u>3-1</u> above. The accuracy can range from milliseconds to nanoseconds or better depending on equipment and measurement technique. For the case of the unmodulated Manchester codes, the Position Marker PO, which marks the beginning of the second, can be used.

The information in Table 4-1 shows the permissible code formats. Codes D, and H remain unchanged. Codes A, B, E and G have changed to permit year information as indicated below. No other combinations are standard.

T	TABLE 4-1. PERMISSIBLE CODE FORMATS (A, B, D, E, G, H)					
Format	Modulation Frequency	Frequency/ Resolution	Coded Expressions			
A	0, 1, 2	0, 3, 4, 5	0, 1, 2, 3, 4, 5, 6, 7			
В	0, 1, 2	0, 2, 3, 4, 5	0, 1, 2, 3, 4, 5, 6, 7			
D	0, 1	0, 1, 2	1, 2			
Е	0, 1	0, 1, 2	1, 2, 5, 6			
G	0, 1, 2	0, 4, 5	1, 2, 5, 6			
Н	0, 1	0, 1, 2	1, 2			

The Telecommunications and Timing Group (TTG) of the Range Commanders Council (RCC) has adopted a Modified Manchester modulation technique as an option for the IRIG serial time codes A, B, and G as an addition to the standard AM modulation and level shift modulation now permitted. Also, year information has been added to codes A, B, E, and G. Codes D and H remain unchanged. It should be noted that at present, the assignment of control bits (control functions) to specific functions in the IRIG serial time codes is left to the end-user of the time codes.

# 4.2 Examples Of Typical Modulated Carrier Signal Formats For IRIG A, B, E, and G

Examples are provided on the following pages as follows:

IRIG A: Table 4-2
IRIG B Table 4-3
IRIG E Table 4-4
IRIG G Table 4-5

TABLE 4-2. TYPICAL MODULATED CARRIER SIGNAL FORMATS (IRIG A)			
Modified Manchester Modulations <sup>1</sup>			
A 237	2 = Manchester modulation 3 = 10 kHz/0.1 ms 7 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub> , SBS		
Standard AM modulations (Example Formats)			
A130	1 = Sine wave, amplitude modulated 3 = 10 kHz/0.1 ms 0 = BCD <sub>TOY</sub> , CF, SBS		
A 134	1 = Sine wave, amplitude modulated 3 = 10 Khz/0.1 ms 4 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub> , CF, SBS		
A 132	1 = Sine wave, amplitude modulated 3 = 10  kHz/0.1 ms $2 = \text{BCD}_{\text{TOY}}$		
A 136	1 = Sine wave, amplitude modulated 3 = 10 kHz/0.1 ms 6 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub>		
A 133	1 = Sine wave, amplitude modulated 3 = 10 kHz/0.1 ms 3 = BCD <sub>TOY</sub> , SBS		
A 137	1 = Sine wave, amplitude modulated 3 = 10 kHz/0.1ms 7 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub> , SBS		
A 131	1 = Sine wave, amplitude modulated 3 = 10 kHz/0.1ms 1 = BCD <sub>TOY</sub> , CF		
A 135	1 = Sine wave, amplitude modulated 3 = 10 kHz/0.1 ms 5 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub> , CF		

<sup>1</sup>Modified Manchester modulation is an option for IRIG A in addition to the standard AM modulation in the formats in this table

TABLE 4-3. TYPICAL MODULATED CARRIER SIGNAL FORMATS (IRIG B)				
Modified Manchester Modulations <sup>1</sup>				
B 237	2 = Manchester modulation 3 = 10 kHz/0.1 ms 7 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub> , SBS			
Standard AM modulations (Example Formats)				
B120	1 = Sine wave, amplitude modulated 2 = 1 kHz/1 ms 0 = BCD <sub>TOY</sub> , CF, SBS			
B 124	1 = Sine wave, amplitude modulated 2 = 1 kHz/1 ms 4 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub> , CF, SBS			
B 121	1 = Sine wave, amplitude modulated 2 = 1 kHz/1 ms 1 = BCD <sub>TOY</sub> , CF			
B 125	1 = Sine wave. Amplitude modulated 2 = 1 kHz/1 ms 5 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub> , CF			
B 122	1 = Sine wave, amplitude modulated 2 = 1 kHz/1 ms 2 = BCD <sub>TOY</sub>			
B 126	1 = Sine wave, amplitude modulated 2 = 1 kHz/1 ms 6 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub>			
B 123	1 = Sine wave, amplitude modulated 2 = 1 kHz/1 ms 3 = BCD <sub>TOY</sub> SBS			
B 127	1 = Sine wave, amplitude modulated 2 = 1 kHz/1 ms 7 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub> , SBS			

<sup>&</sup>lt;sup>1</sup>Modified Manchester modulation is an option for IRIG B in addition to the standard AM modulation in the formats in this table.

TABLE 4-4. TYPICAL MODULATED CARRIER SIGNAL FORMATS (IRIG E)			
Standard AM modulations (Example Formats)			
E 111	1 = Sine wave, amplitude modulated 1 = 100 Hz/10 ms 1 = BCD <sub>TOY</sub> , CF		
E115	1 = Sine wave, amplitude modulated 1 = 100 Hz/10 ms 5 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub> , CF		
E 112	1 = Sine wave, amplitude modulated 1 = 100 Hz/10 ms 2 = BCD <sub>TOY</sub> ,		
E 116	1 = Sine wave, amplitude modulated 1 = 100 Hz/10 ms 6 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub>		
E 121	1 = Sine wave, amplitude modulated 2 = 1kHz/1 ms 1 = BCD <sub>TOY</sub> , CF		
E 125	1 = Sine wave, amplitude modulated 2 = 1kHz/1 ms 5 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub> , CF		
E 122	1 = Sine wave, amplitude modulated 2 = 1 kHz/1 ms $2 = \text{BCD}_{\text{TOY}}$		
E 126	1 = Sine wave, amplitude modulated 2 = 1kHz/1ms 6 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub>		

TABLE 4-5. TYPICAL MODULATED CARRIER SIGNAL FORMATS (IRIG G)		
Modified Manchester Modulations <sup>1</sup>		
G 245	2 = Manchester modulation 4 = 100 kHz/10 ms 5 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub> , CF	
Standard AM modulations (Example Formats)		
G 141	1 = Sign wave, amplitude modulation 4 = 100  kHz/10  ms $1 = \text{BCD}_{\text{TOY}}, \text{CF}$	
G 145	1 = Sign wave, amplitude modulation 4 = 100 kHz/10 ms 5 = BCD <sub>TOY</sub> , BCD <sub>YEAR</sub> , CF	
G 142	1 = Sign wave, amplitude modulated 4 = 100  kHz/10  ms $2 = \text{BCD}_{\text{TOY}}$	
G 146	$1 = Sign wave, amplitude modulated \\ 4 = 100 \text{ kHz/}10 \text{ ms} \\ 6 = BCD_{TOY}, BCD_{YEAR}$	

<sup>&</sup>lt;sup>1</sup>Modified Manchester modulation is an option for IRIG G in addition to the standard AM modulation in the formats in this table

# 4.3 Manchester II Coding

Standard Manchester modulation or encoding is a return-to-zero type, where a rising edge in the middle of the clock window indicates a binary one (1) and a falling edge indicates a binary zero (0). This modification to the Manchester code shifts the data window so the data are at the edge of the clock window that is on time with the one-pulse-per-second clock synchronized to Coordinated Universal Time (UTC). Thus, the data edge is the on-time mark in the code. Because this code is easy to generate digitally, easy to modulate onto fiber or coaxial cable, simple to decode, and has a zero mean, and the code is easy to detect even at low voltage levels.

The basic Modified Manchester modulation, compared with the AM and level shift modulations are shown at Figure 4-2 and Figure 4-3. The Manchester encoding uses a square-wave as the encoding (data) clock, with the rising edge on time with UTC. The frequency of the encoding clock shall be ten times the index rate of the time code generated. As an example, the clock rate for IRIG B230 shall be 10 kHz.

The Modified Manchester coding technique has several advantages as noted below.

- No dc component
- Can be ac coupled
- Better signal-to-noise ratio
- Good spectral power density
- Easily decoded
- Better timing resolution
- The link integrity monitoring capability is intrinsic to bipolar pulse modulation.
- The coding technique is designed to operate over fiber-optic or coaxial lines for short distances.

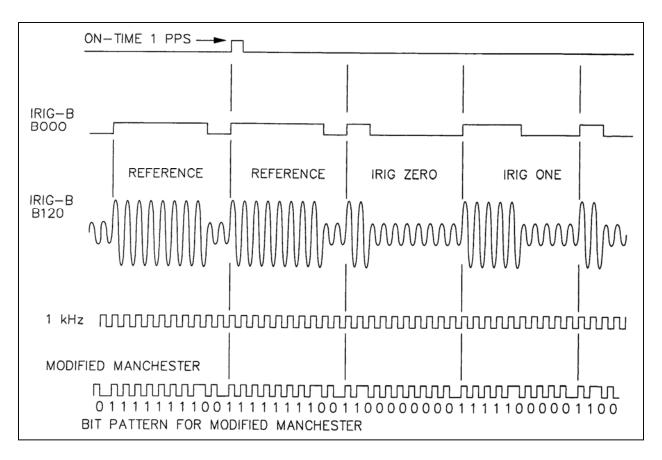


Figure 4-2. IRIG B coding comparisons: level shift, 1kHz am, and Modified Manchester.

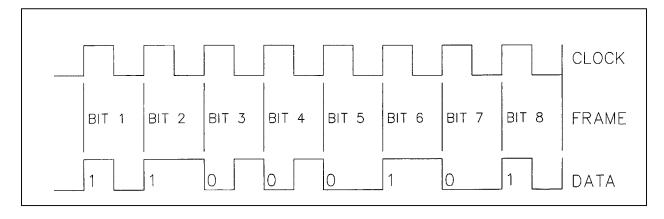


Figure 4-3. Modified Manchester coding.

# 4.4 Manchester II Decoding

An example of a Manchester II encoded sequence is shown at Figure 4-4, where each symbol is "sub-bit" encoded, i.e., a data one equals a zero-one, and a data zero equals a one-zero:

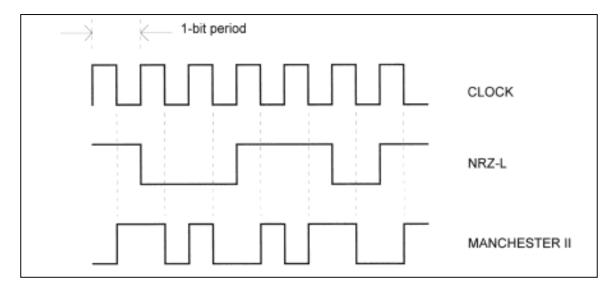


Figure 4-4. A Manchester II Encoded Sequence

The encoded sequence at Figure 4-4 is formed by modulo-2 adding the NRZ-L sequence with the clock. The truth table shown in Table 4-6 is for a modulo-2 adder, which is equivalent to an Exclusive-OR (XOR).

TABLE 4-6: TRUTH TABLE IS A MODULO-2 ADDER				
INPUT A	INPUT B	OUTPUT		
0	0	0		
0	1	1		
1	0	1		
1	1	0		

To decode the encoded sequence of Figure 4-4, it is only necessary to modulo-2 add the clock with the encoded sequence and the original NRZ-L sequence results. It should be noted that the bit determination is made after integrating across a bit period. In this way, the maximum amount of bit energy is used in the determination of each bit. Likewise, one could have integrated or sampled both halves of the encoded sequence and reconstructed the original Non Return To Zero Level (NRZ-L) sequence by applying the encoding rule. This means that if sampled halves are 0-1, then a data 1 is reconstructed, and if the sampled halves are 1-0, then a data 0 is reconstructed. Once again, as much energy as possible is used from the encoded

sequence to reconstruct the original NRZ-L sequence. This procedure minimizes the probability of error.



When the above procedure is used, the reconstructed data are coherent with the clock; that is, the NRZ-L data transitions will agree with the positive going edge of the clock. However, since the decisions are made at the end of the symbol period, the reconstructed NRZ-L data are delayed one clock period; this means that when the entire time is received, the received time code or local clock needs to be advanced by one clock period. Also, if desired, one can correct the receive clock for significant signal propagation delays.

#### **CHAPTER 5**

# GENERAL DESCRIPTION OF TIME CODES

#### 5.1 Introduction

A general description of individual time code formats is described in the following sub-paragraphs. Year information has been added to formats A, B, E and G in 1, 2, 4, 8 and 10, 20, 40, 80 BCD bits using the unassigned Control Function (CF) BITs. This permits a year count from 2000 to 2099. If users desire the "Century Year" information, they can use two binary coded decimal BCD CF bits with a value of 0, 2, and 3. Therefore, a user wanting to start with year 2000 can count to year 2399.

#### 5.2 Time Code Format A

- 5.2.1 The 78-bit time code contains 34 bits of BCD time-of-year information in days, hours, minutes and tenths of seconds, 17 bits of straight binary seconds-of-day (SBS), and 9 bits for year information in BCD. The remaining 18 bits are for control functions.
- 5.2.2 The BCD code (seconds sub-word) begins at index count 1 (LSB first) with binary coded bits occurring between position identifier P<sub>0</sub> and P<sub>5</sub>. There are 7 bits for seconds, 7 for minutes, 6 for hours, 10 for days, 4 for tenths of seconds, and 9 for year information between position identifiers P<sub>5</sub> and P<sub>6</sub> to complete the BCD word. An index marker occurs between the decimal digits in each sub-word, except for the tenths of seconds, to provide for visual separation. The BCD time-of-year code recycles yearly.
- 5.2.3 The SBS word begins at index count 80 and is between position identifiers  $P_8$  and  $P_0$  with a position identifier bit,  $P_9$  between the  $9^{th}$  and  $10^{th}$  binary SBS coded bits. The SBS time code recycles each 24-hour period.
- 5.2.4 The eighteen control bits occur between position identifiers  $P_6$  and  $P_8$  with a position identifier occurring every 10 bits.
- 5.2.5 The frame rate or repetition rate is 0.1 seconds with resolutions of 1 ms (dc level shift) and 0.1 ms (modulated 10 kHz carrier).

#### **5.3** Time Code Format B

- 5.3.1 The 74-bit time code contains 30 bits of BCD time-of-year information in days, hours, minutes and seconds, 17 bits of SB seconds-of-day, 9 bits for year information and 18 bits for control functions.
- 5.3.2 The BCD code (seconds sub-word) begins at index count 1 (LSB first) with binary coded bits occurring between position identifier bits  $P_0$  and  $P_6$ : 7 for seconds, 7 for minutes, 6 for hours, 10 for days and 9 for year information between position identifiers  $P_5$  and  $P_6$  to complete the BCD word. An index marker occurs between the decimal digits in each sub-word to provide separation for visual resolution.

- 5.3.3 The SBS word begins at index count 80 and is between position identifiers  $P_8$  and  $P_0$  with a position identifier bit,  $P_9$  between the  $9^{th}$  and  $10^{th}$  SBS coded bits. The SBS time code recycles each 24-hour period.
- 5.3.4 The eighteen control bits occur between position identifiers  $P_6$  and  $P_8$  with a position identifier every 10 bits.
- 5.3.5 The frame rate is 1.0 seconds with resolutions of 10 ms (dc level shift) and 1 ms (modulated 1 kHz carrier).

#### **5.4** Time Code Format D

- 5.4.1 The 25-bit time code contains 16 bits of BCD Time-of-year information in days, hours, minutes and 9 bits for control functions.
- 5.4.2 The BCD code (hours sub-word) begins at index count 20 (LSB first) with binary coded bits occurring between position identifier bits  $P_2$  and  $P_5$ : 6 for hours and 10 for days to complete the BCD word. An index marker occurs between the decimal digits in each sub-word for visual resolution. The BCD time-of-year code recycles yearly.
- 5.4.3 The nine control bits occur between position identifiers  $P_5$  and  $P_0$ .
- 5.4.4 The frame rate is one hour with resolutions of 1 minute (dc level shift), 10 ms (modulated 100 Hz carrier) and 1 ms (modulated 1 kHz carrier).

#### 5.5 Time Code Format E

- 5.5.1 The 71-bit time code contains 26 bits of BCD time-of-year information in days, hours, minutes, and seconds, 9 bits for year information, and 36 bits for control functions between position identifiers  $P_6$  and  $P_0$ .
- 5.5.2 The BCD code (seconds sub-word) begins at index count 6 (LSB first). Binary coded Bits occur between position identifiers  $P_0$  and  $P_5$ : 3 bits for tens of seconds, 7 for minutes, 6 for hours, 10 for days and 9 bits for year information between position identifiers  $P_5$  and  $P_6$  to complete the BCD word. An index marker occurs between the decimal digits in each sub-word to provide visual resolution. The BCD time-of-year code recycles yearly.
- 5.5.3 The eighteen control bits occur between position identifiers  $P_6$  and  $P_0$ .
- 5.5.4 The frame rate is 10 seconds with resolutions of 0.1 seconds (dc level shift), 10 ms (modulated 100 Hz carrier), and 1 ms (modulated 1 kHz carrier).

# 5.6 Time Code Format G

- 5.6.1 The 74-bit time code contains 38 bits of BCD time-of-year information in days, hours, minutes, seconds, and fraction of seconds, 9 bits of year information, and 27 bits for control functions.
- 5.6.2 The BCD code (seconds sub-word) begins at index count 1 (LSB first). Binary coded bits occur between position identifiers P<sub>0</sub> and P<sub>6</sub>: 7 bits for seconds, 7 for minutes, 6 for hours, 10 for days, 4 for tenths of seconds, 4 for hundredths of seconds and 9 for year information between position identifiers P<sub>6</sub> and P<sub>7</sub> to complete the BCD word. An index marker occurs between the decimal digits in each sub-word (except fractional seconds) to provide for visual resolution. The BCD time-of-year code recycles yearly.
- 5.6.3 The twenty-seven control bits occur between position identifiers  $P_7$  and  $P_0$ .
- 5.6.4 The frame rate is 10 ms with resolutions of 0.1 ms (dc level shift) and 10s (100 kHz carrier).

### 5.7 Time Code Format H

- 5.7.1 The 32-bit time code word contains 23 bits of BCD time-of-year information in days, hours, and minutes and 9 bits for control functions.
- 5.7.2 The BCD code (minutes sub-word) begins at index count 10 (LSB first) with binary coded bits occurring between position identifier bits P<sub>1</sub> and P<sub>5</sub>: 7 bits for minutes, 6 for hours, and 10 for days to complete the BCD word. An index marker occurs between decimal digits in each sub-word to provide separation for visual resolution. The time code recycles yearly.
- 5.7.3 The nine control bits occur between position identifiers  $P_5$  and  $P_0$ .
- 5.7.4 The frame rate is 1 minute with resolutions of 1 second (dc level shift), 10 ms (modulated 100 Hz carrier) and 1 ms (modulated 1 kHz carrier).

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### CHAPTER 6

# **DETAILED DESCRIPTION OF TIME CODES**

# 6.1 Introduction

Detailed descriptions of individual time code formats are shown in the following paragraphs.

### 6.2 Format A

- 6.2.1 The beginning of each 0.1 second time frame is identified by two consecutive 0.8 ms bits,  $P_0$  and  $P_r$ . The leading edge of  $P_r$  is the on-time reference point for the succeeding time code words. Position identifiers,  $P_0$  and  $P_1$  through  $P_9$ , (0.8 ms duration) occur every 10th bit and 1 ms before the leading edge of each succeeding 100 pps on-time bit (see Figure 6-1).
- 6.2.2 The three time code words and the control functions presented during the time frame are pulse width coded. The binary zero and index markers have duration of 0.2 ms, and the binary one has duration of 0.5 ms. The 1 k pps leading edge is the on-time reference point for all bits.
- 6.2.3 The binary coded decimal (BCD) time-of-year coded word consists of 34 bits beginning at index count one. The time-of-year sub-word bits occur between position identifiers  $P_0$  and  $P_5$ : 7 bits for seconds, 7 for minutes, 6 for hours, 10 for days, 4 for tenths of seconds. Nine bits for year information occur between position identifiers  $P_5$  and  $P_6$  to complete the BCD time code word. An index marker occurs between the decimal digits in each sub-word, except tenths of seconds, to provide separation for visual resolution. The LSB occurs first except for the fractional seconds sub-word that follows the day-of-year sub-word. The BCD time-of-year code recycles yearly.
- 6.2.4 Eighteen control bits occur between position identifiers P<sub>6</sub> and P<sub>8</sub>. Any control function bit or combination of bits can be programmed to read a binary one or a binary zero during any specified number of frames. Each control bit position is identified in Table 6-1.
- 6.2.5 The straight binary (SB) seconds-of-day code word occurs at index count 80 between position identifiers  $P_8$  and  $P_0$ . Seventeen bits give time-of-day in seconds with the LSB occurring first. A position identifier occurs between the  $9^{th}$  and  $10^{th}$  binary seconds. The code recycles each 24-hour period.
- 6.2.6 Control bit assignments, functions, and parameters for time code Format A are shown on the following pages as:

Table 6-2: Identifies the control bit assignments for year information.

Table 6-3: Identifies the control functions (for 27 bits).

Table 6-4: Identifies the parameters that characterize the time code for Format A.

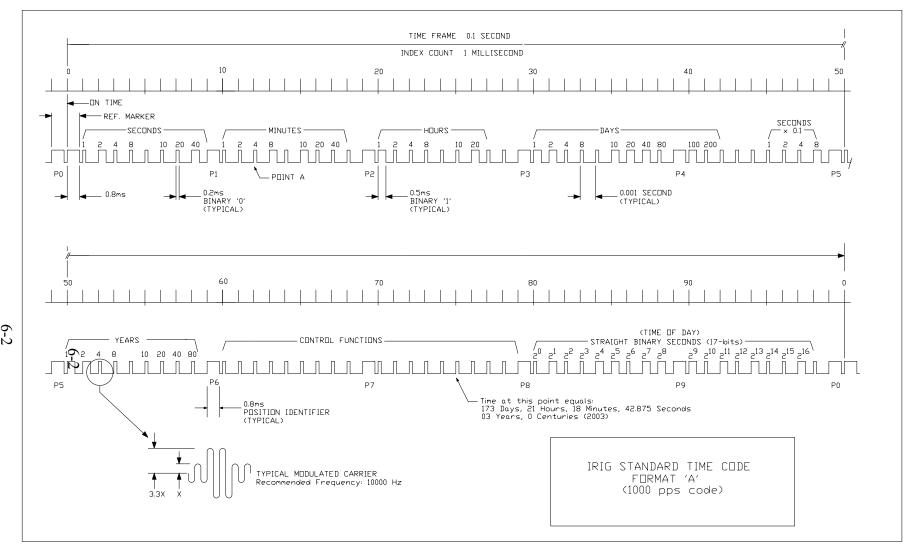


Figure 6-1. Format A: BCD time-of-year in days, hours, minutes, seconds, fractions of seconds and year, and straight binary seconds-of-day and control bits.

# TABLE 6-1. FORMAT A, SIGNAL A000

DOD TIME	OFMEAD	CODE	(24 DICITO)
BUD HIME	-UF-YEAK	CODE	(34 DIGITS)

SE	CONDS SUBW	ORD	MI	NUTES SUBW	ORD	HOURS SUBWORD			DAYS AND FRACTIONAL SECOND SUBWORDS					
BCD Code Digit No.	Subword Digit Wt SECONDS	BIT Time (Note 1)	BCD Code Digit No.	Subword Digit Wt MINUTES	BIT Time	BCD Code Digit No.	Subword Digit Wt HOURS	BIT Time	BCD Code Digit No.	Subword Digit Wt DAYS	BIT Time	BCD Code Digit No.	Subword Digit Wt DAYS	BIT Time
Refer	ence BIT	$P_{\rm r}$	8	1	P <sub>r</sub> + 10 ms	15	1	P <sub>r</sub> + 20 ms	21	1	P <sub>r</sub> + 30 ms	29	100	P <sub>r</sub> + 40 ms
1	1	$P_r + 1 \text{ ms}$	9	2	P <sub>r</sub> + 11 ms	16	2	P <sub>r</sub> + 21 ms	22	2	P <sub>r</sub> + 31 ms	30	200	P <sub>r</sub> + 41 ms
2	2	$P_r + 2 \text{ ms}$	10	4	P <sub>r</sub> + 12 ms	17	4	P <sub>r</sub> + 22 ms	23	4	P <sub>r</sub> + 32 ms	Index	k BIT	P <sub>r</sub> + 42 ms
3	4	$P_r + 3 \text{ ms}$	11	8	P <sub>r</sub> + 13 ms	18	8	P <sub>r</sub> + 23 ms	24	8	P <sub>r</sub> + 33 ms	Index	k BIT	P <sub>r</sub> + 43 ms
4	8	$P_r + 4 \text{ ms}$	Inde	ex BIT	P <sub>r</sub> + 14 ms	Inde	k BIT	P <sub>r</sub> + 24 ms	Index	BIT	P <sub>r</sub> + 34 ms	Index	k BIT	P <sub>r</sub> + 44 ms
Inde	ex BIT	$P_r + 5 \text{ ms}$	12	10	P <sub>r</sub> + 15 ms	19	10	P <sub>r</sub> + 25 ms	25	10	P <sub>r</sub> + 35 ms	31	0.1	P <sub>r</sub> + 45 ms
5	10	$P_r + 6 \text{ ms}$	13	20	P <sub>r</sub> + 16 ms	20	20	P <sub>r</sub> + 26 ms	26	20	P <sub>r</sub> + 36 ms	32	0.2	P <sub>r</sub> + 46 ms
6	20	$P_r + 7 \text{ ms}$	14	40	P <sub>r</sub> + 17 ms	Inde	k BIT	P <sub>r</sub> + 27 ms	27	40	$P_r + 37 \text{ ms}$	33	0.4	P <sub>r</sub> + 47 ms
7	40	$P_r$ + 8 ms	Inde	ex BIT	P <sub>r</sub> + 18 ms	Inde	k BIT	P <sub>r</sub> + 28 ms	28	80	P <sub>r</sub> + 38 ms	34	0.8	P <sub>r</sub> + 48 ms
Position	ı Ident. (P <sub>1</sub> )	$P_r$ + 9 ms	Position	Ident. (P <sub>2</sub> )	P <sub>r</sub> + 19 ms	Position	Ident. (P <sub>3</sub> )	P <sub>r</sub> + 29 ms	Position I	dent. (P <sub>4</sub> )	P <sub>r</sub> + 39 ms	Position 1	Ident. (P <sub>5</sub> )	P <sub>r</sub> + 49 ms

	YEAR AND CONTROL FUNCTIONS (27 BITS)									
Control Function BIT	BIT Time	Control Function BIT	BIT Time	Control Function BIT	BIT Time					
1	P <sub>r</sub> + 50 ms Units of Year 01	10	P <sub>r</sub> + 60 ms	19	$P_r + 70 \text{ ms}$					
2	Units of Year 02	11	P <sub>r</sub> +61 ms	20	$P_r + 71 \text{ ms}$					
3	Units of Year 04	12	$P_r$ + 62 ms	21	$P_r$ + 72 ms					
4	Units of Year 08	13 P <sub>r</sub> + 63 ms		22	$P_r + 73 \text{ ms}$					
5	P <sub>r</sub> + 54 ms	14	P <sub>r</sub> + 64 ms	23	$P_r + 74 \text{ ms}$					
6	Tens of Year 10	15	$P_r$ + 65 ms	24	$P_r + 75 \text{ ms}$					
7	Tens of Year 20	16	P <sub>r</sub> + 66 ms	25	$P_r + 76 \text{ ms}$					
8	Tens of Year 40	17	$P_r$ + 67 ms	26	$P_r + 77 \text{ ms}$					
9	Tens of Year 80	18	P <sub>r</sub> + 68 ms	27	$P_r + 78 \text{ ms}$					
Position Ident. (P <sub>6</sub> )	P <sub>r</sub> + 59 ms	Position Ident. (P <sub>7</sub> )	P <sub>r</sub> + 69 ms	Position Ident. (P <sub>8</sub> )	$P_r + 79 \text{ ms}$					

	STRAIGHT BINAF	RY SECONDS T	TIME-OF-DA	Y CODE (17 DIC	GITS)
SB Code BIT	Subword Digit Weight	BIT Time	SB Code BIT	Subword Digit Weight	BIT Time
1	$2^0 = (1)$	P <sub>r</sub> + 80 ms	10	29= (512)	P <sub>r</sub> + 90 ms
2	$2^1 = (2)$	P <sub>r</sub> + 81 ms	11	$2^{10} = (1024)$	P <sub>r</sub> +91 ms
3	$2^2 = (4)$	P <sub>r</sub> + 82 ms	12	$2^{11} = (2048)$	P <sub>r</sub> + 92 ms
4	$2^3 = (8)$	P <sub>r</sub> + 83 ms	13	$2^{12} = (4096)$	P <sub>r</sub> + 93 ms
5	$2^4 = (16)$	P <sub>r</sub> + 84 ms	14	$2^{13} = (8192)$	P <sub>r</sub> + 94 ms
6	$2^5 = (32)$	P <sub>r</sub> + 85 ms	15	2 <sup>14</sup> =(16384)	$P_r + 95 \text{ ms}$
7	$2^6 = (64)$	P <sub>r</sub> + 86 ms	16	2 <sup>15</sup> =(32768)	$P_r + 96 \text{ ms}$
8	$2^7 = (128)$	P <sub>r</sub> + 87 ms	17	216=(65536)	$P_r$ + 97 ms
9	$2^8 = (256)$	P <sub>r</sub> + 88 ms	Inde	ex BIT	$P_r + 98 \text{ ms}$
Positio	Position Ident. (P <sub>9</sub> )		Position Ident. (P <sub>0</sub> )		P <sub>r</sub> +99 ms

Note 1. The BIT Time is the time of the BIT leading edge and refers to the leading edge of Pr.

TABLE 6-2. IRIG-A CONTROL BIT ASSIGNMENT FOR YEAR INFORMATION										
POS. ID CTRL BIT NO DESIGNATION EXPLANATION										
P0 to P5 is BCD T	P0 to P5 is BCD Time-of-year in seconds, minutes, hours, days, and fractional seconds.									
P49		P5	Position Identifier # 5							
P50	1	Year, BCD 1	Last 2 digits of year in BCD							
P51	2	Year, BCD 2	IBID							
P52	3	Year, BCD 4	IBID							
P53	4	Year, BCD 8	IBID							
P54	5	Not Used	Unassigned							
P55	6	Year, BCD 10	Last 2 digits of year in BCD							
P56	7	Year, BCD 20	IBID							
P57	8	Year, BCD 40	IBID							
P58	9	Year, BCD 80	IBID							
P59		P6 Position Identifier # 6								
P60	10	Not Used	Unassigned							
P61	11	IBID	IBID							
P62	12	IBID	IBID							
P63	13	IBID	IBID							
P64	14	IBID	IBID							
P65	15	IBID	IBID							
P66	16	IBID	IBID							
P67	17	IBID	IBID							
P68	18	IBID	IBID							
P69		P7	Position Identifier # 7							
P70	19	Not Used	Unassigned							
P71	20	IBID	IBID							
P72	21	IBID	IBID							
P73	22	IBID	IBID							
P74	23	IBID	IBID							
P75	24	IBID	IBID							
P76	25	IBID	IBID							
P77	26	IBID	IBID							
P78	27	IBID	IBID							
P79		P8	Position Identifier # 8							
P6 to P8 are control	functions									
P8 to P0 is Time-of-	-Day in Straight Bir	nary Seconds.								

	TABLE 6-3. FORMAT A CONTROL FUNCTIONS (27 BITS)										
Control Function BIT	BIT Time	Control Function BIT	BIT Time	Control Function BIT	BIT Time						
1	Units of Year 01 $P_r + 50 \text{ ms}$	10	$P_r + 60 \text{ ms}$	19	$P_r + 70 \text{ ms}$						
2	Units of Year 02	11	$P_r + 61 \text{ ms}$	20	$P_r + 71 \text{ ms}$						
3	Units of Year 04	12	$P_r + 62 \text{ ms}$	21	$P_r + 72 \text{ ms}$						
4	Units of Year 08	Units of Year 08 $P_r + 63 \text{ ms}$		22	$P_r + 73 \text{ ms}$						
5	$P_r + 54 \text{ ms}$	14	$P_r + 64 \text{ ms}$	23	$P_r + 74 \text{ ms}$						
6	Tens of Year 10	15	$P_r + 65 \text{ ms}$	24	$P_r + 75 \text{ ms}$						
7	Tens of Year 20	16	$P_r + 66 \text{ ms}$	25	$P_r + 76 \text{ ms}$						
8	Tens of Year 40	17	$P_r + 67 \text{ ms}$	26	$P_r + 77 \text{ ms}$						
9	Tens of Year 80	18	$P_r + 68 \text{ ms}$	27	$P_r + 78 \text{ ms}$						
Position Ident. (P <sub>6</sub> )	$P_r + 59 \text{ ms}$	Position Ident. (P <sub>7</sub> )	$P_r + 69 \text{ ms}$	Position Ident (P <sub>8</sub> )	$P_r + 79 \text{ ms}$						
Note: The BIT	Time is the time of the	BIT leading edge	and refers to the lea	ding edge of P <sub>r</sub> .							

TABLE 6-4. PARAMETERS FOR FORMAT A							
Pulse Rates	Pulse Duration						
Bit rate: 1 k pps Position identifier rate: 100 pps Reference marker: 10 pps	Index marker: 0.2 ms Binary zero or unencoded bit: 0.2 ms Binary one or coded bit: 0.5 ms Position identifiers: 0.8 ms Reference bit: 0.8 ms						
Resolution	Mark-To-Space Ratio						
1 ms dc level 0.1 ms modulated 10 kHz carrier	Nominal value of 10:3 Range of 3:1 to 6:1						

# 6.3 Format B

- 6.3.1 The beginning of each 1.0 second time frame is identified by two consecutive 8.0 ms bits,  $P_0$  and  $P_r$ . The leading edge of  $P_r$  is the on-time reference point for the succeeding time code words. Position identifiers,  $P_0$  and  $P_1$  through  $P_9$ , (8 ms duration) occur every 10th bit and 10 ms before the leading edge of each succeeding 10 pps "on-time" bits (see Figure 6-2).
- 6.3.2 The three time code words and the control functions presented during the time frame are pulse width coded. The binary zero and the index markers have duration of 2.0 ms, and a binary one has duration of 5.0 ms. The 100 pps leading edge is the on-time reference point for all bits.
- 6.3.3 The BCD time-of-year code word consists of 30 bits beginning at index count one. The sub-word bits occur between position identifiers  $P_0$  and  $P_5$ ; there are 7 bits for seconds, 7 for minutes, 6 for hours, and 10 for days. Nine bits for year information occur between position identifiers  $P_5$  and  $P_6$  to complete the BCD time code word. An index marker occurs between the decimal digits in each sub-word to provide separation for visual resolution. The LSB occurs first. The BCD time-of-year code recycles yearly. Each bit position is identified in Table <u>6-5</u>.
- 6.3.4 Eighteen control functions occur between position identifiers P<sub>6</sub> and P<sub>8</sub>. Any control function bit or combination of bits can be programmed to read a binary one or zero during any specified number of time frames.
- 6.3.5 The SB seconds-of-day word occurs between position identifier  $P_8$  and  $P_0$ . A position identifier occurs between the  $9^{th}$  and  $10^{th}$  binary coded bit. The code recycles each 24-hour period.
- 6.3.6 Control bit assignments, functions, and parameters for time code format B are shown on the following pages as:

Table <u>6-6</u>: Identifies the control bit assignments for year information.

Table 6-7: Identifies the control functions (for 27 bits).

Table 6-8: Identifies the parameters that characterize the time code for Format A.

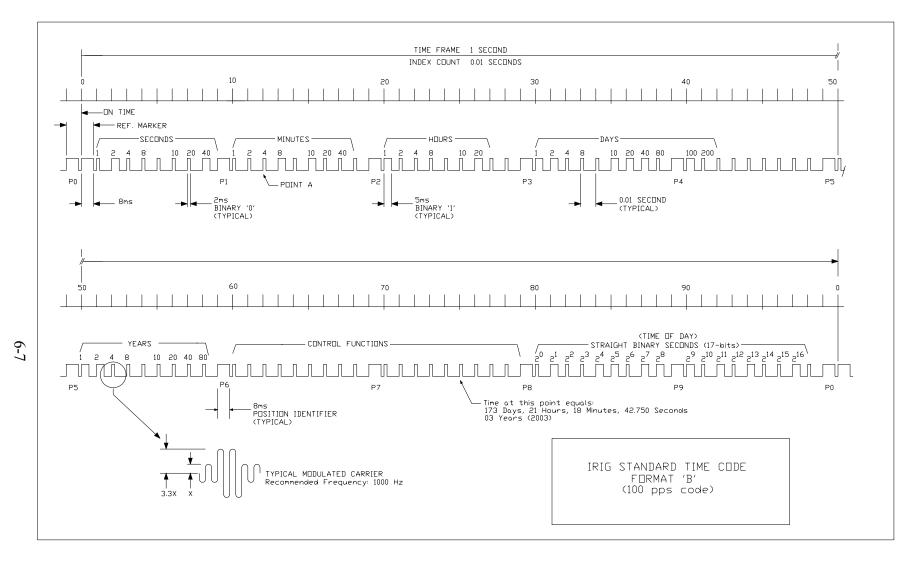


Figure 6-2. Format B: BCD time-of-year in days, hours, minutes, seconds and year and straight binary seconds-of-day and control bits.

# 6-8

7

8

9

Position Ident.

 $(P_6)$ 

Tens of Year 20

Tens of Year 40

Tens of Year 80

 $P_{r} + 590 \text{ ms}$ 

16

17

18

Position

Ident.

 $(P_7)$ 

### TABLE 6-5. FORMAT B, SIGNAL B000 **BCD TIME-OF-YEAR CODE (30 DIGITS)** SECONDS SUBWORD MINUTES SUBWORD HOURS SUBWORD DAYS SUBWORD BCD Code **BIT Time** Subword **BIT Time** BCD Subword **BIT Time** BCD Subword **BIT Time** BCD Subword BCD **BIT Time** Subword Digit No. Digit Wt (Note 1) Code Digit Wt Code Digit Wt Code Digit Wt Code Digit Wt SECONDS Digit No. MINUTES Digit HOURS Digit No. DAYS Digit No. DAYS No. Reference BIT 29 100 8 + 100 ms 15 $P_{r} + 200 \text{ ms}$ 21 $P_{r} + 300 \text{ ms}$ $P_{r} + 400 \text{ ms}$ 9 2 16 2 $P_r + 210 \text{ ms}$ 22 2 $P_{r} + 310 \text{ ms}$ 30 200 $P_r + 410 \text{ ms}$ $P_r + 10 \text{ ms}$ $P_r + 110 \text{ ms}$ 4 4 $P_r$ + 420 ms 2 2 $P_r + 20 \text{ ms}$ 10 $P_r + 120 \text{ ms}$ 17 4 $P_{r} + 220 \text{ ms}$ 23 $P_{r} + 320 \text{ ms}$ Index BIT 3 4 8 18 8 $P_r + 30 \text{ ms}$ 11 $P_{\rm r}$ + 130 ms 8 $P_{r} + 230 \text{ ms}$ 24 $P_{r} + 330 \text{ ms}$ Index BIT $P_{r} + 430 \text{ ms}$ 4 $P_r + 40 \text{ ms}$ Index BIT $P_r + 140 \text{ ms}$ Index BIT $P_{r} + 240 \text{ ms}$ Index BIT $P_{\rm r} + 340 \; {\rm ms}$ Index BIT $P_{r} + 440 \text{ ms}$ Index BIT $P_r + 50 \text{ ms}$ 12 10 $P_{\rm r}$ + 150 ms 19 10 $P_{r} + 250 \text{ ms}$ 25 10 $P_{r} + 350 \text{ ms}$ Index BIT $P_{r} + 450 \text{ ms}$ 5 10 13 $P_{r} + 160 \text{ ms}$ 20 20 20 $P_{r} + 460 \text{ ms}$ $P_r + 60 \text{ ms}$ 20 $P_{r} + 260 \text{ ms}$ 26 $P_{r} + 360 \text{ ms}$ Index BIT 6 20 $P_r + 70 \text{ ms}$ 14 40 $P_{r} + 170 \text{ ms}$ Index BIT $P_{r} + 270 \text{ ms}$ 27 40 $P_{\rm r} + 370 \; {\rm ms}$ Index BIT $P_{r} + 470 \text{ ms}$ 28 $P_{r} + 480 \text{ ms}$ $P_{r} + 80 \text{ ms}$ Index BIT $P_{r} + 180 \text{ ms}$ Index BIT $P_{r} + 280 \text{ ms}$ 80 $P_{r} + 380 \text{ ms}$ Index BIT $P_{r} + 490 \text{ ms}$ Position Ident. (P<sub>1</sub>) $P_r + 90 \text{ ms}$ Position Ident. (P2) $P_{r} + 190 \text{ ms}$ Position Ident. (P3) $P_{r} + 290 \text{ ms}$ Position Ident. (P4) $P_{r} + 390 \text{ ms}$ Position Ident. (P5) YEAR AND CONTROL FUNCTIONS (27 BITS) STRAIGHT BINARY SECONDS TIME-OF-DAY CODE (17 DIGITS) BIT Time BIT Time SB Code BIT Sub-word Digit BIT SB Code Subword BIT Time Control Control BIT Time Control Function BIT Function Function Weight BIT Digit Time BIT BIT Weight P<sub>r</sub> + 500 ms Units 10 $P_{r} + 600 \text{ ms}$ $P_{r} + 700 \text{ ms}$ $2^0 = (1)$ $P_{r} + 800 \text{ ms}$ $2^9 = (512)$ $P_{r} + 900 \text{ ms}$ 19 10 of Year 01 $2^{10} = (1024)$ 2 $2^1 = (2)$ 2 Units of Year 02 11 $P_{r} + 610 \text{ ms}$ 20 $P_r + 710 \text{ ms}$ $P_r + 810 \text{ ms}$ 11 $P_r + 910 \text{ ms}$ 3 Units of Year 04 12 $P_{r} + 620 \text{ ms}$ 21 $P_{r}$ + 720 ms 3 $2^2 = (4)$ $P_{r} + 820 \text{ ms}$ 12 $2^{11} = (2048)$ $P_r + 920 \text{ ms}$ $2^3 = (8)$ $2^{12} = (4096)$ 4 Units of Year 08 13 22 $P_{r} + 730 \text{ ms}$ 4 $P_{r} + 830 \text{ ms}$ 13 $P_r + 930 \text{ ms}$ $P_{r} + 630 \text{ ms}$ $2^4 = (16)$ 5 $2^{13} = (8192)$ 5 $P_r + 540 \text{ ms}$ 14 $P_r + 640 \text{ ms}$ 23 $P_r + 740 \text{ ms}$ $P_{r} + 840 \text{ ms}$ 14 $P_r + 940 \text{ ms}$ 6 Tens of Year 10 15 $P_{r} + 650 \text{ ms}$ 24 $P_{r} + 750 \text{ ms}$ 6 $2^5 = (32)$ $P_{r} + 850 \text{ ms}$ 15 $2^{14}$ =(16384) $P_r + 950 \text{ ms}$

7

8

9

Position Ident. (P9)

 $2^6 = (64)$ 

 $2^7 = (128)$ 

 $2^8 = (256)$ 

 $P_{r} + 860 \text{ ms}$ 

 $P_r$  + 870 ms

 $P_{r} + 880 \text{ ms}$ 

 $P_{r} + 890 \text{ ms}$ 

16

17

 $2^{15} = (32768)$ 

 $2^{16}$ =(65536)

Index BIT

Position Ident. (P<sub>0</sub>)

 $P_{r} + 960 \text{ ms}$ 

 $P_{r} + 970 \text{ ms}$ 

 $P_{r} + 980 \text{ ms}$ 

 $P_r + 990 \text{ ms}$ 

Note 1: The BIT Time is the time of the BIT leading edge and refers to the leading edge of Pr

 $P_{r} + 660 \text{ ms}$ 

 $P_r + 670 \text{ ms}$ 

 $P_{r} + 680 \text{ ms}$ 

 $P_{r} + 690 \text{ ms}$ 

25

26

27

Position

Ident. (P8)

 $P_{r} + 760 \text{ ms}$ 

 $P_r$  + 770 ms

 $P_{r} + 780 \text{ ms}$ 

 $P_{r} + 790 \text{ ms}$ 

POS. ID	CTRL BIT NO	DESIGNATION	EXPLANATION
P0 to P5 is BCD Tim	ne-of-Year in Seconds, Min	utes, Hours and Days.	
49		P5	Position Identifier # 5
50	1	Year, BCD 1	Last 2 digits of year in BCD
51	2	Year, BCD 2	IBID
52	3	Year, BCD 4	IBID
53	4	Year, BCD 8	IBID
54	5	Not Used	Unassigned
55	6	Year, BCD 10	Last 2 digits of year in BCD
56	7	Year, BCD 20	IBID
57	8	Year, BCD 20	IBID
258	9	Year, BCD 20	IBID
259		P6	Position Identifier # 6
260	10	Not Used	Unassigned
P61	11	IBID	IBID
262	12	IBID	IBID
263	13	IBID	IBID
264	14	IBID	IBID
P65	15	IBID	IBID
266	16	IBID	IBID
267	17	IBID	IBID
268	18	IBID	IBID
<b>2</b> 69		P7	Position Identifier # 7
70	19	Not Used	Unassigned
<b>2</b> 71	20	IBID	IBID
72	21	IBID	IBID
273	22	IBID	IBID
74	23	IBID	IBID
775	24	IBID	IBID
76	25	IBID	IBID
77	26	IBID	IBID
78	27	IBID	IBID
79		P8	Position Identifier # 8

P8 to P0 is Time-of-Day in Straight Binary Seconds.

Т	ABLE 6-7. FC	ORMAT B CON	TROL FUNCT	TIONS (45 BITS	5)
Control Function BIT	BIT Time	Control Function BIT	BIT Time	Control Function BIT	BIT Time
1	Units of Year 01 $P_r + 5.0 \text{ sec}$	10	$P_r + 6.0 \text{ sec}$	19	$P_r + 7.0 \text{ sec}$
2	Units of Year 02	11	$P_{\rm r} + 6.1 \; {\rm sec}$	20	$P_{r} + 7.1 \text{ sec}$
3	Units of Year 03	12	$P_{\rm r} + 6.2 {\rm sec}$	21	$P_{r} + 7.2 \text{ sec}$
4	Units of Year 04	13	$P_r + 6.3 \text{ sec}$	22	$P_{\rm r} + 7.3 \; {\rm sec}$
5	$P_r + 5.4 \text{ sec}$	14	$P_r + 6.4 sec$	23	$P_r + 7.4 \text{ sec}$
6	Tens of Year 10	15	$P_r + 6.5 sec$	24	$P_r + 7.5 \text{ sec}$
7	Tens of Year 20	16	$P_r + 6.6.sec$	25	$P_r + 7.6 \text{ sec}$
8	Tens of Year 40	17	$P_r + 6.7 \text{ sec}$	26	$P_{r} + 7.7 \text{ sec}$
9	Tens of Year 80	18	$P_r + 6.8 \text{ sec}$	27	$P_r + 7.8 \text{ sec}$
Position Ident. (P <sub>6</sub> )	$P_r + 5.9 sec$	Position Ident. (P <sub>7</sub> )	$P_r + 6.9 \text{ sec}$	Position Ident. (P <sub>8</sub> )	$P_r + 7.9 \text{ sec}$
Control Function BIT	BIT Time	Control Function BIT	BIT Time	Control Function BIT	BIT Time
28	$P_r + 8.0 \text{ sec}$	37	$P_{\rm r} + 9.0 \; {\rm sec}$	BLANK	BLANK
29	$P_{r} + 8.1 \text{ sec}$	38	$P_{\rm r} + 9.1 \; {\rm sec}$		
30	$P_{\rm r} + 8.2 \; {\rm sec}$	39	$P_r + 9.2 sec$		
31	$P_{r} + 8.3 \text{ sec}$	40	$P_r + 9.3 \text{ sec}$		
32	$P_r + 8.4 \text{ sec}$	42	$P_r + 9.4 sec$		
33	$P_r + 8.5 \text{ sec}$	42	$P_r + 9.5 \text{ sec}$		
34	$P_r + 8.6 \text{ sec}$	43	$P_r + 9.6 \text{ sec}$		
35	$P_r + 8.7 \text{ sec}$	44	$P_r + 9.7 \text{ sec}$		
35	$P_r + 8.8 \text{ sec}$	45	$P_r + 9.8 \text{ sec}$		
Position Ident. (P9)	$P_r + 8.9 sec$	Position Ident. (P0)	$P_r + 9.9 \text{ sec}$		

TABLE 6-8. PARAMETERS FOR FORMAT B							
Pulse Rates	Pulse Duration						
Bit rate: 100 pps Position identifier: 10 pps Reference mark: 1 pps	Index marker: 2 ms Binary zero or unencoded bit: 2 ms Binary one or coded bit: 5 ms Position identifiers: 8 ms Reference bit: 8 ms						
Resolution	Mark-To-Space Ratio						
10 ms dc level 1 ms modulated 1 kHz carrier	Nominal value of 10:3 Range of 3:1 to 6:1						

# 6.4 Format D

- 6.4.1 The beginning of each 2-hour time frame is identified by two consecutive 48-second bits,  $P_0$  and  $P_r$ . The leading edge of  $P_r$  is the on-time point for the succeeding time code word. Position identifiers,  $P_0$  and  $P_1$  through  $P_5$ , occur every 10th bit and one minute before the leading edge of each succeeding 6 pulses per hour (pph) on-time bit (see Figure 6-3).
- 6.4.2 The time code word and the control bits presented during the time frame are pulse width coded. The binary zero and the index markers each have duration of 12 seconds and the binary one has duration of 30 seconds. The 1-ppm leading edge is the on-time reference point for all bits.
- 6.4.3 The BCD time-of-year code consists of 16 bits beginning at index count 20. The sub-word bits occur between position identifiers  $P_2$  and  $P_5$ : 6 for hours and 10 for days to complete the time code word. An index marker occurs between the decimal digits in each sub-word to provide separation for visual resolution. The LSB occurs first. The code recycles yearly. Each bit position is identified in Table 6-9.
- 6.4.4 Nine control bits occur between position identifiers P<sub>5</sub> and P<sub>0</sub>. Any control function bit or combination of bits can be programmed to read a binary one or zero during any specified number of time frames.
- 6.4.5 Details of the IRIG Format D parameters that characterize the time code for Format D are shown in Table 6-10.

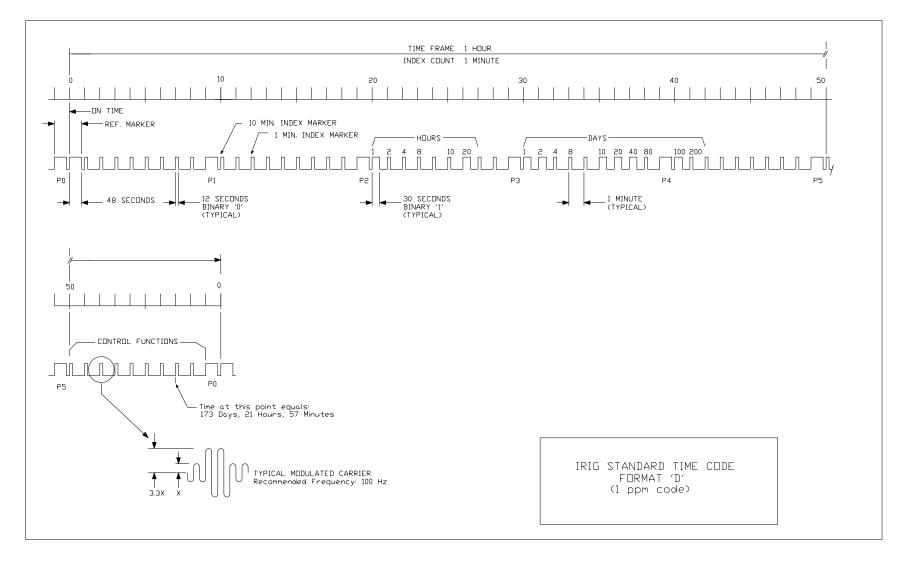


Figure 6-3. Format D: BCD time-of-year in days and hours and control bits.

# TABLE 6-9. FORMAT D, SIGNAL D001

	BCD TIME-OF-YEAR CODE (16 DIGITS)													
MINUTES SUBWORD				HOURS SUBWORD			DAYS SUBWORD							
BCD Code Digit No.	Subword Digit Wt MINUTES	BIT Time (Note 1)	BCD Code Digit No.	Subword Digit Wt MINUTES	BIT Time	BCD Code Digit No.	Subword Digit Wt HOURS	BIT Time	BCD Code Digit No.	Subword Digit Wt DAYS	BIT Time	BCD Code Digit No.	Subword Digit Wt DAYS	BIT Time
Refer	ence BIT	$P_{r}$	Inde	ex Marker	P <sub>r</sub> + 10 min	1	1	$P_r$ + 20 min	7	1	P <sub>r</sub> + 30 min	15	100	P <sub>r</sub> + 40 min
Inde	x Marker	P <sub>r</sub> +1 min	Inde	ex Marker	P <sub>r</sub> + 11 min	2	2	$P_r + 21 \text{ min}$	8	2	P <sub>r</sub> + 31 min	16	200	P <sub>r</sub> + 41 min
Index	x Marker	P <sub>r</sub> +2 min	Inde	ex Marker	P <sub>r</sub> + 12 min	3	4	$P_r$ + 22 min	9	4	P <sub>r</sub> + 32 min	Index	Index Marker P <sub>r</sub> + 42	
Inde	x Marker	P <sub>r</sub> +3 min	Inde	ex Marker	P <sub>r</sub> + 13 min	4	8	$P_r$ + 23 min	10	8	P <sub>r</sub> + 33 min	Index	Marker	P <sub>r</sub> + 43 min
Index	x Marker	P <sub>r</sub> +4 min	Inde	ex Marker	P <sub>r</sub> + 14 min	Index	x Marker	$P_r$ + 24 min	Inde	x BIT	P <sub>r</sub> + 34 min	Index	Marker	P <sub>r</sub> + 44 min
Inde	x Marker	P <sub>r</sub> + 5 min	Inde	ex Marker	P <sub>r</sub> + 15 min	5	10	$P_r + 25 \text{ min}$	11	10	P <sub>r</sub> + 35 min	Index	Marker	P <sub>r</sub> + 45 min
Index	x Marker	P <sub>r</sub> +6 min	Inde	ex Marker	P <sub>r</sub> + 16 min	6	20	$P_r + 26 \text{ min}$	12	20	P <sub>r</sub> + 36 min	Index	Marker	P <sub>r</sub> + 46 min
Inde	x Marker	P <sub>r</sub> +7 min	Inde	ex Marker	P <sub>r</sub> + 17 min	Index	x Marker	$P_r$ + 27 min	13	40	P <sub>r</sub> + 37 min	Index	Marker	P <sub>r</sub> + 47 min
Inde	x Marker	P <sub>r</sub> +8 min	Inde	ex Marker	P <sub>r</sub> + 18 min	Index	x Marker	P <sub>r</sub> + 28 min	14	80	$P_r + 38 \text{ min}$	Index	Marker	P <sub>r</sub> + 48 min
Position	n Ident. (P <sub>1</sub> )	$P_r + 9 \min$	Positio	on Ident. (P <sub>2</sub> )	P <sub>r</sub> + 19 min	Position	Ident. (P <sub>3</sub> )	P <sub>r</sub> + 29 min	Position	Ident. (P <sub>4</sub> )	$P_r + 39 \min$	Position	Ident. (P <sub>5</sub> )	P <sub>r</sub> + 49 min

CONTROL FUNCTIONS (9 BITS)							
Control Function BIT	BIT Time						
1	$P_r + 50 \text{ min}$						
2	P <sub>r</sub> + 51 min						
3	P <sub>r</sub> + 52 min						
4	P <sub>r</sub> + 53 min						
5	P <sub>r</sub> + 54 min						
6	P <sub>r</sub> + 55 min						
7	P <sub>r</sub> + 56 min						
8	P <sub>r</sub> + 57 min						
9	$P_r + 58 \text{ min}$						
Position Ident. (P <sub>0</sub> )	P <sub>r</sub> + 59 min						

Note: The BIT Time is the time of the BIT leading edge and refers to the leading edge of Pr.

TABLE 6-10. PARAMETERS FOR FORMAT D								
Pulse Rates	Pulse Duration							
Bit rate: 1 ppm Position identifiers: 6 pph Reference mark: 1 pph	Index marker: 12 s Binary zero or unencoded bit: 12 s Binary one or coded bit: 30 s Position identifiers: 48 s Reference bit: 48 s							
Resolution	Mark-To-Space Ratio							
1 m dc level 10 ms modulated 100 Hz carrier 1 ms modulated 1 kHz carrier	Nominal value of 10:1 Range of 3:1 to 6:1							

### 6.5 Format E

- 6.5.1 The beginning of each 10 second time frame is identified by two consecutive 80 ms bits,  $P_0$  and  $P_r$ . The leading edge of  $P_r$  is the on-time reference point for the succeeding time code. Position identifiers,  $P_0$  and  $P_1$  through  $P_9$ , occur every 10th bit and 0.1 seconds before the leading edge of each succeeding 1 pps on-time bit (see Figure 6-4).
- 6.5.2 The time code word and control functions presented during the time frame are pulse width coded. The binary zero and index markers have duration of 20 ms, and the binary one has duration of 50 ms. The 10 pps leading edge is the on-time reference point for all bits.
- 6.5.3 The BCD time-of year code word consists of 26 bits beginning at index count 6. The coded sub-word bits occur between position identifiers  $P_0$  and  $P_5$ : 3 for seconds, 7 for minutes, 6 for hours, and 10 for days. Nine bits for year information occur between position identifiers  $P_5$  and  $P_6$  to complete the BCD time code word. An index marker occurs between the decimal digits in each sub-word to provide separation for visual resolution. The LSB occurs first. The code recycles yearly. Each bit position is identified in Table 6-11.
- 6.5.4 Forty-five control functions occur between position identifiers  $P_6$  and  $P_0$ . Any control function bit or combination of bits can be programmed to read a binary one or zero during any specified number of time frames.
- 6.5.5 Control bit assignments, functions, and parameters for time code format E are shown on the following pages as:

Table 6-12: IRIG-E control bit assignment for year information

Table 6-13: Format E control functions (45 bits)

Table 6-14: Parameters for format E

Figure 6-4. Format E: BCD time-of-year in days, hours, minutes, seconds, and year and control bits.

	TABLE 6-11. FORMAT E, SIGNAL E001													
	BCD TIME-OF-YEAR CODE (26 DIGITS)													
SE	CONDS SUB	WORD	MI	NUTES SUB	WORD	H	IOURS SUBV	VORD			DAYS SU	BWORD		
BCD Code Digit No.	Subword Digit Wt SECONDS	BIT Time (Note 1)	BCD Code Digit No.	Subword Digit Wt MINUTES	BIT Time	BCD Code Digit No.	Subword Digit Wt HOURS	BIT Time	BCD Code Digit No.	Subword Digit Wt DAYS	BIT Time	BCD Code Digit No.	Subwo rd Digit Wt DAYS	BIT Time
Refer	ence BIT	$P_{r}$	4	1	$P_{\rm r}$ + 1.0 sec	11	1	$P_r + 2.0 \text{ sec}$	17	1	$P_r + 3.0 \text{ sec}$	25	100	$P_r + 4.0 \text{ sec}$
Index	Marker	$P_r + 0.1 \text{ sec}$	5	2	$P_r + 1.1 \text{ sec}$	12	2	$P_r + 2.1 \text{ sec}$	18	2	$P_r + 3.1 \text{ sec}$	26	200	$P_r + 4.1 \text{ sec}$
Index	Marker	$P_r + 0.2 \text{ sec}$	6	4	$P_r + 1.2 \text{ sec}$	13	4	$P_r + 2.2 \text{ sec}$	19	4	$P_r + 3.2 \text{ sec}$	Index !	Marker	$P_r + 4.2 \text{ sec}$
Index	Marker	$P_r + 0.3 \text{ sec}$	7	8	$P_r + 1.3 \text{ sec}$	14	8	$P_r + 2.3 \text{ sec}$	20	8	$P_r + 3.3 \text{ sec}$	Index !	Marker	$P_r + 4.3 \text{ sec}$
Index	Marker	$P_r + 0.4 sec$	Index	Marker	P <sub>r</sub> + 1.4 sec	Inde	x Marker	$P_r + 2.4 \text{ sec}$	Index	Marker	$P_r + 3.4 \text{ sec}$	Index I	Marker	$P_r + 4.4 \text{ sec}$
Index	Marker	$P_r + 0.5 \text{ sec}$	8	10	$P_r + 1.5 \text{ sec}$	15	10	$P_r + 2.5 \text{ sec}$	21	10	$P_r + 3.5 \text{ sec}$	Index !	Marker	$P_r + 4.5 \text{ sec}$
1	10	$P_r + 0.6 \text{ sec}$	9	20	$P_r$ + 1.6 sec	16	20	$P_r + 2.6 \text{ sec}$	22	20	$P_r + 3.6 \text{ sec}$	Index I	Marker	$P_r + 4.6 \text{ sec}$
2	20	$P_r + 0.7 \text{ sec}$	10	40	$P_r$ + 1.7 sec	Inde	x Marker	$P_r + 2.7 \text{ sec}$	23	40	$P_r + 3.7 \text{ sec}$	Index l	Marker	$P_r + 4.7 \text{ sec}$
3	40	$P_r + 0.8 \text{ sec}$	Index	Marker	P <sub>r</sub> + 1.8 sec	Index Marker		P <sub>r</sub> + 2.8 sec	24	80	$P_r + 3.8 \text{ sec}$	Index Marker		P <sub>r</sub> + 4.8 sec
Position	Ident. (P <sub>1</sub> )	$P_r + 0.9 \text{ sec}$	Position	Ident. (P <sub>2</sub> )	$P_r + 1.9 \text{ sec}$	Position	n Ident. (P <sub>3</sub> )	$P_r + 2.9 \text{ sec}$	Position	Ident. (P <sub>4</sub> )	P <sub>r</sub> + 3.9 sec	Position I	dent. (P <sub>5</sub> )	$P_r + 4.9 \text{ sec}$

	CONTROL FUNCTIONS (45 BITS)												
Control Function BIT			Control Function BIT	BIT Control Time Function BIT		BIT Time	Control Function BIT	BIT Time					
1	$P_r + 5.0 \text{ sec}$	10	$P_r + 6.0 \text{ sec}$	19	$P_r + 7.0 \text{ sec}$	28	$P_r + 8.0 \text{ sec}$	37	$P_r + 9.0 \text{ sec}$				
2	$P_r + 5.1 \text{ sec}$	11	$P_r + 6.1 \text{ sec}$	20	$P_{r} + 7.1 \text{ sec}$	29	$P_r + 8.1 \text{ sec}$	38	$P_r + 9.1 \text{ sec}$				
4	$P_r + 5.2 \text{ sec}$	12	$P_r + 6.2 \text{ sec}$	21	$P_{r} + 7.2 \text{ sec}$	30	$P_r + 8.2 \text{ sec}$	39	$P_r + 9.2 \text{ sec}$				
3	$P_r + 5.3 \text{ sec}$	13	$P_r + 6.3 \text{ sec}$	22	$P_{r} + 7.3 \text{ sec}$	31	$P_r + 8.3 \text{ sec}$	40	$P_r + 9.3 \text{ sec}$				
5	$P_r + 5.4 \text{ sec}$	14	$P_r + 6.4 \text{ sec}$	23	$P_r + 7.4 \text{ sec}$	32	$P_r$ + 8.4 sec	41	$P_r + 9.4 \text{ sec}$				
6	$P_r + 5.5 \text{ sec}$	15	$P_r + 6.5 \text{ sec}$	24	$P_r + 7.5 \text{ sec}$	33	$P_r + 8.5 \text{ sec}$	42	$P_r + 9.5 \text{ sec}$				
7	$P_r + 5.6 \text{ sec}$	16	$P_r + 6.6 \text{ sec}$	25	$P_r + 7.6 \text{ sec}$	34	$P_r$ + 8.6 sec	43	$P_r + 9.6 \text{ sec}$				
8	$P_r + 5.7 \text{ sec}$	17	$P_r + 6.7 \text{ sec}$	26	$P_{r} + 7.7 \text{ sec}$	35	$P_r + 8.7 \text{ sec}$	44	$P_r + 9.7 \text{ sec}$				
9	$P_r + 5.8 \text{ sec}$	18	$P_r + 6.8 \text{ sec}$	27	$P_r + 7.8 \text{ sec}$	36	$P_r$ + 8.8 sec	45	$P_r + 9.8 \text{ sec}$				
Position Ident. (P <sub>6</sub> )	$P_r + 5.9 \text{ sec}$	Position Ident. (P <sub>7</sub> )	$P_r + 6.9 \text{ sec}$	Position Ident. (P <sub>8</sub> )	$P_r + 7.9 \text{ sec}$	Position Ident. (P <sub>9</sub> )	P <sub>r</sub> + 8.9 sec	Position Ident (P <sub>0</sub> )	$P_r + 9.9 \text{ sec}$				

Note 1: The BIT Time is the time of the BIT leading edge and refers to the leading edge of Pr.

POS. ID	CTRL BIT NO	DESIGNATION	EXPLANATION
P0 to P5 is B	CD Time-of-Year in Sec	conds, Minutes, Hours and D	ays.
P49		P5	Position Identifier # 5
P50	1	Year, BCD 1	Last 2 digits of year in BCD
P51	2	Year, BCD 2	IBID
P52	3	Year, BCD 4	IBID
P53	4	Year, BCD 8	IBID
P54	5	Not Used	Unassigned
P55	6	Year, BCD 10	Last 2 digits of year in BCD
P56	7	Year, BCD 20	IBID
P57	8	Year, BCD 40	IBID
P58	9	Year, BCD 80	IBID
P59		P6	Position Identifier # 6
P60	10	Not Used	Unassigned
P61	11	IBID	IBID
P62	12	IBID	IBID
P63	13	IBID	IBID
P64	14	IBID	IBID
P65	15	IBID	IBID
P66	16	IBID	IBID
P67	17	IBID	IBID
P68	18	IBID	IBID
P69		P7	Position Identifier # 7

Т	TABLE 6-13. FORMAT E CONTROL FUNCTIONS (45 BITS)												
Control Function BIT	BIT Time	Control Function BIT	BIT Time	Control Function BIT	BIT Time								
1	Units of Year 01	10	$P_r + 6.0 \text{ sec}$	19	$P_r + 7.0 \text{ sec}$								
	$P_{\rm r} + 5.0 \; {\rm sec}$												
2	Units of Year 02	11	$P_{\rm r} + 6.1 {\rm sec}$	20	$P_{\rm r} + 7.1 \; {\rm sec}$								
3	Units of Year 03	12	$P_r + 6.2 \text{ sec}$	21	$P_{\rm r} + 7.2 \; {\rm sec}$								
4	Units of Year 04	13	$P_r + 6.3 \text{ sec}$	22	$P_r + 7.3 \text{ sec}$								
5	$P_r + 5.4 \text{ sec}$	14	$P_r + 6.4 sec$	23	$P_r + 7.4 \text{ sec}$								
6	Tens of Year 10	15	$P_r + 6.5 sec$	24	$P_r + 7.5 \text{ sec}$								
7	Tens of Year 20	16	$P_r + 6.6.sec$	25	$P_r + 7.6 \text{ sec}$								
8	Tens of Year 40	17	$P_r + 6.7 sec$	26	$P_{r} + 7.7 \text{ sec}$								
9	Tens of Year 80	18	$P_r + 6.8 \text{ sec}$	27	$P_r + 7.8 \text{ sec}$								
Position Ident.	$P_r + 5.9 \text{ sec}$	Position Ident.	$P_r + 6.9 \text{ sec}$	Position Ident.	$P_{r} + 7.9 \text{ sec}$								
$(P_6)$		$(P_7)$		$(P_8)$									
Control Function BIT	BIT Time	Control Function BIT	BIT Time	Control Function BIT	BIT Time								
28	$P_r + 8.0 \text{ sec}$	37	$P_r + 9.0 \text{ sec}$	BLANK	BLANK								
29	$P_r + 8.1 \text{ sec}$	38	$P_{\rm r} + 9.1 \; {\rm sec}$										
30	$P_r + 8.2 \text{ sec}$	39	$P_{\rm r} + 9.2 \; {\rm sec}$										
31	$P_r + 8.3 \text{ sec}$	40	$P_{\rm r} + 9.3 \; {\rm sec}$										
32	$P_r + 8.4 \text{ sec}$	42	$P_r + 9.4 \text{ sec}$										
33	$P_r + 8.5 \text{ sec}$	42	$P_r + 9.5 \text{ sec}$										
34	$P_r + 8.6 \text{ sec}$	43	$P_r + 9.6 \text{ sec}$										
35	$P_{r} + 8.7 \text{ sec}$	44	$P_{\rm r} + 9.7 \; {\rm sec}$										
35	$P_r + 8.8 \text{ sec}$	45	$P_r + 9.8 \text{ sec}$										
Position Ident.	$P_{\rm r} + 8.9 \; {\rm sec}$	Position Ident.	$P_{\rm r} + 9.9 \; {\rm sec}$										
$(P_9)$		$(P_0)$											

TABLE 6-14. PARAMETERS FOR FORMAT E									
Pulse Rates	Pulse Duration								
Bit rate: 10 pps Position identifier: 1 pps Reference mark: 6 ppm	Index marker: 20 ms Binary zero or unencoded bit: 20 ms Binary one or coded bit: 50 ms Position identifier: 80 ms Reference bit: 80 ms								
Resolution	Mark-To-Space Ratio								
0.1 s dc level 10 ms modulated 100 kHz carrier 1 ms modulated 1 kHz carrier	Nominal value of 10:3 Range of 3:1 to 6:1								

## 6.6 Format G

- 6.6.1 The beginning of each 0.01-second time frame is identified by two consecutive 80  $\mu$ s bits,  $P_0$  and  $P_r$ . The leading edge of  $P_r$  is the on-time reference point for the succeeding time code. Position identifiers,  $P_0$  and  $P_1$  through  $P_9$ , occur every 10th bit, 0.1 ms before the leading edge of each succeeding 1 k pps on-time bit (see Figure 6-5).
- 6.6.2 The time code word and the control functions presented during the time frame are pulse width coded. The binary zero and index markers have durations of 20  $\mu$ s, and the binary one has duration of 50  $\mu$ s. The 10 k pps leading edge is the on-time reference point for all bits.
- 6.6.3 The BCD time-of-year code word consists of 38 bits beginning at index count one. The sub-word bits occur between position identifiers  $P_0$  and  $P_6$ : 7 for seconds, 7 for minutes, 6 for hours, 10 for days, 4 for tenths of seconds, and 4 for hundredths of seconds. Nine bits for year information occur between position identifiers  $P_6$  and  $P_7$  to complete the BCD time code word. An index marker occurs between the decimal digits in each sub-word, except for fractional seconds, to provide visual separation. The LSB occurs first, except for the fractional second information that follows the day-of-year information. The code recycles yearly. Each bit position is identified in Table  $\underline{6\text{-}15}$ .
- 6.6.4 Twenty-seven control bits occur between position identifiers  $P_7$  and  $P_0$ . Any control function bit or combination of bits can be programmed to read a binary one or zero during any specified number of time frames. Each control bit position is identified in table 6.
- 6.6.5 Control bit assignments, functions, and parameters for time code format G are shown on the following pages as:

Table 6-16: IRIG-G control bit assignment for year information

Table 6-17: Format G control functions (36 BITS)

Table 6-18: Parameters for format G

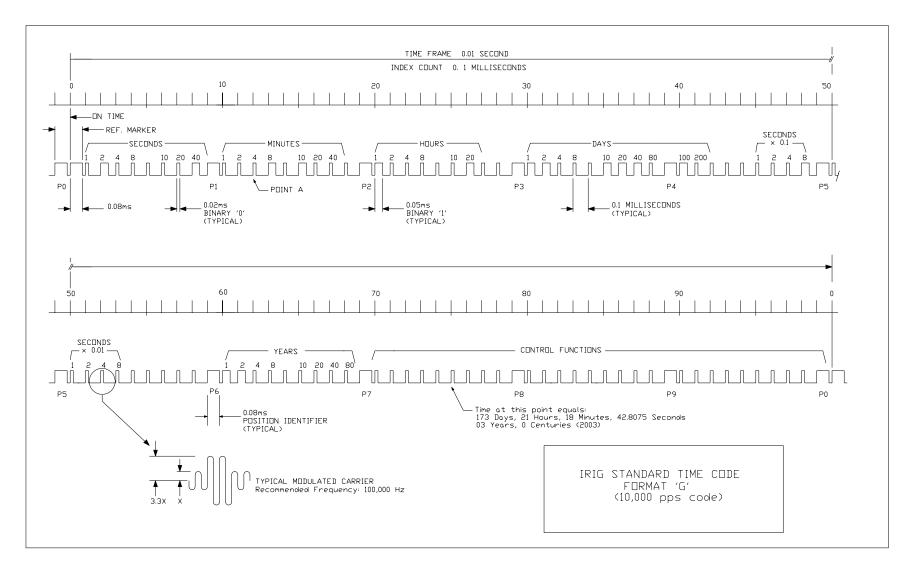


Figure 6-5. Format G: BCD Time-of-year in days, hours, minutes, seconds, and year and fractions-of-seconds, and control bits.

Position Ident. (P<sub>1</sub>)

### TABLE 6-15. FORMAT G, SIGNAL G001 **BCD TIME-OF-YEAR CODE (38 DIGITS)** SECONDS SUBWORD HOURS SUBWORD DAYS AND FRACTIONAL SECOND SUBWORD MINUTES SUBWORD Subword Digit BCD Code BCD Code BIT Time Subword Digit BIT Time BCD Subword BIT Time BCD Subword BIT Time BCD Code Subword BIT Time Digit No. Wt SECONDS (Note 1) Digit No. Wt MINUTES Code Digit Wt Code Digit Wt Digit No. Digit Wt HOURS DAYS Digit Digit No. DAYS No. $P_r + 2.0 \text{ ms}$ $P_r + 3.0 \text{ ms}$ $P_r + 4.0 \text{ ms}$ Reference BIT $P_{\rm r}$ 8 $P_r + 1.0 \text{ ms}$ 15 21 29 100 2 2 2 $P_r$ + 4.1 ms $P_{r} + 0.1 \text{ ms}$ $P_r + 1.1 \text{ ms}$ 16 $P_r + 2.1 \text{ ms}$ 22 $P_r + 3.1 \text{ ms}$ 2 2 $P_r + 0.2 \text{ ms}$ 10 4 $P_r + 1.2 \text{ ms}$ 17 4 $P_r + 2.2 \text{ ms}$ 23 4 $P_r + 3.2 \text{ ms}$ Index BIT $P_r$ + 4.2 ms 3 4 $P_{r} + 0.3 \text{ ms}$ $P_{r} + 1.3 \text{ ms}$ 18 $P_r + 2.3 \text{ ms}$ 24 $P_{r} + 3.3 \text{ ms}$ Index BIT $P_{r} + 4.3 \text{ ms}$ $P_r$ + 0.4 ms Index BIT $P_r + 1.4 \text{ ms}$ Index BIT $P_r$ + 2.4 ms Index BIT $P_r + 3.4 \text{ ms}$ Index BIT $P_r + 4.4 \text{ ms}$ Index Bit $P_{r} + 0.5 \text{ ms}$ 12 10 $P_{r} + 1.5 \text{ ms}$ 19 10 $P_r + 2.5 \text{ ms}$ 25 10 $P_r + 3.5 \text{ ms}$ 31 0.1 $P_r + 4.5 \text{ ms}$ $P_{r} + 0.6 \text{ ms}$ 10 20 $P_{r} + 1.6 \text{ ms}$ 20 $P_{r} + 3.6 \text{ ms}$ 32 $P_{r} + 4.6 \text{ ms}$ 5 13 $P_r + 2.6 \text{ ms}$ 26 20 0.2 20 $P_{r} + 0.7 \text{ ms}$ 14 40 $P_{r} + 1.7 \text{ ms}$ Index BIT $P_{r} + 2.7 \text{ ms}$ 27 40 $P_{r} + 3.7 \text{ ms}$ 33 0.4 $P_{r} + 4.7 \text{ ms}$ 6 40 $P_{r} + 0.8 \text{ ms}$ Index BIT $P_{r} + 1.8 \text{ ms}$ Index BIT $P_{r} + 2.8 \text{ ms}$ 28 80 $P_r + 3.8 \text{ ms}$ 34 0.8 $P_{r} + 4.8 \text{ ms}$

 $P_r + 2.9 \text{ ms}$ 

Position Ident. (P3)

BCD TIME-OF-YEAR CODE (Cont'd)									
FRACTIONAL SECOND SUB-WORD									
BCD Code Digit No.	Subword Digit Wt SECONDS	BIT Time							
35	35 0.01								
36	0.02	$P_{r} + 5.1 \text{ ms}$							
37	0.04	$P_{r} + 5.2 \text{ ms}$							
38	0.08	$P_{r} + 5.3 \text{ ms}$							
Ind	ex BIT	$P_{r} + 5.4 \text{ ms}$							
Ind	ex BIT	$P_{r} + 5.5 \text{ ms}$							
Ind	ex BIT	P <sub>r</sub> + 5.6 ms							
Ind	ex BIT	$P_{r} + 5.7 \text{ ms}$							
Ind	Index BIT								
Position	ı Ident. (P <sub>6</sub> )	$P_{r} + 5.9 \text{ ms}$							

 $P_{r} + 0.9 \text{ ms}$ 

	YEAR AND CONTROL FUNCTIONS (36 BITS)											
Control Function BIT	BIT Time	Control Function BIT	BIT Time	Control Function BIT	BIT Time	Control Function BIT	BIT Time					
1	P <sub>r</sub> + 6.0 ms Units of Year 01	10	$P_{r} + 7.0 \text{ ms}$	19	P <sub>r</sub> + 8.0 ms	28	$P_{\rm r}$ + 9.0 ms					
2	Units of Year 02	11	$P_{r} + 7.1 \text{ ms}$	20	P <sub>r</sub> + 8.1 ms	29	$P_{r} + 9.1 \text{ ms}$					
3	Units of Year 04	12	$P_{r} + 7.2 \text{ ms}$	21	$P_{\rm r}$ + 8.2 ms	30	$P_{r} + 9.2 \text{ ms}$					
4	Units of Year 08	13	$P_{r} + 7.3 \text{ ms}$	22	P <sub>r</sub> + 8.3 ms	31	$P_{r} + 9.3 \text{ ms}$					
5	$P_{r} + 6.4 \text{ ms}$	14	$P_{r} + 7.4 \text{ ms}$	23	P <sub>r</sub> + 8.4 ms	32	$P_{r} + 9.4 \text{ ms}$					
6	Tens of Year 10	15	$P_{r} + 7.5 \text{ ms}$	24	P <sub>r</sub> + 8.5 ms	33	$P_{r} + 9.5 \text{ ms}$					
7	Tens of Year 20	16	$P_{r} + 7.6 \text{ ms}$	25	P <sub>r</sub> + 8.6 ms	34	$P_{r} + 9.6 \text{ ms}$					
8	Tens of Year 40	17	$P_{r} + 7.7 \text{ ms}$	26	P <sub>r</sub> + 8.7 ms	35	$P_r + 9.7 \text{ ms}$					
9	Tens of Year 80	18	$P_{r} + 7.8 \text{ ms}$	27	P <sub>r</sub> + 8.8 ms	36	$P_{r} + 9.8 \text{ ms}$					
Position Ident. (P <sub>7</sub> )	$P_{r} + 6.9 \text{ ms}$	Position Ident. (P <sub>8</sub> )	$P_r + 7.9 \text{ ms}$	Position Ident. (P <sub>9</sub> )	P <sub>r</sub> + 8.9 ms	Position Ident. (P <sub>0</sub> )	$P_{r}$ + 9.9 ms					

Position Ident. (P<sub>4</sub>)

 $P_r + 3.9 \text{ ms}$ 

Position Ident. (P<sub>5</sub>)

 $P_r + 4.9 \text{ ms}$ 

Note 1: The BIT Time is the time of the BIT leading edge and refers to the leading edge of P<sub>r</sub>.

Position Ident. (P2)

 $P_r$  + 1.9 ms

TABLE 6-16. IRIG-G CONTROL BIT ASSIGNMENT FOR YEAR INFORMATION									
POS. ID	CTRL BIT NO	DESIGNATION	EXPLANATION						
P0 to P5 is BCD	Time-of-Year in seco	nds, Minutes, Hours, Days an	d Fraction of seconds						
P49	-	P6	Position Identifier # 6						
P50	1	Year, BCD 1	Last 2 digits of year in BCD						
P51	2	Year, BCD 2	IBID						
P52	3	Year, BCD 4	IBID						
P53	4	Year, BCD 8	IBID						
P54	5	Not Used	Unassigned						
P55	6	Year, BCD 10	Last 2 digits of year in BCD						
P56	7	Year, BCD 20	IBID						
P57	8	Year, BCD 40	IBID						
P58	9	Year, BCD 80	IBID						
P59		P7	Position Identifier # 7						
P60	10	Not Used	Unassigned						
P61	11	IBID	IBID						
P62	12	IBID	IBID						
P63	13	IBID	IBID						
P64	14	IBID	IBID						
P65	15	IBID	IBID						
P66	16	IBID	IBID						
P67	17	IBID	IBID						
P68	18	IBID	IBID						
P69		P8	Position Identifier # 8						
P7 to P0 are cor	ntrol functions.								
Note 1: The bit Ti	ime is the time of the	bit leading edge and refers to	the leading edge of P <sub>r</sub>						

	TABLE 6	6-17. FORM	IAT G CON	NTROL FU	NCTIONS (	(36 BITS)	
Control Function BIT	BIT Time	Control Function BIT	BIT Time	Control Function BIT	BIT Time	Control Function BIT	BIT Time
1	Units of Year 01 $P_r + 6.0 \text{ ms}$	10	$P_r + 7.0 \text{ ms}$	19	$P_r + 8.0 \text{ ms}$	28	$P_r + 9.0 \text{ ms}$
2	Units of Year 02	11	$P_{\rm r} + 7.1 \; {\rm ms}$	20	$P_{r} + 8.1 \text{ ms}$	29	$P_{\rm r} + 9.1 \; {\rm ms}$
3	Units of Year 04	12	$P_{\rm r} + 7.2 \; {\rm ms}$	21	$P_{\rm r} + 8.2 \; {\rm ms}$	30	$P_{\rm r} + 9.2 \; {\rm ms}$
4	Units of Year 08	13	$P_{\rm r} + 7.3 \; {\rm ms}$	22	$P_{\rm r} + 8.3 \; {\rm ms}$	31	$P_{\rm r} + 9.3 \; {\rm ms}$
5	$P_{\rm r} + 6.4 \; {\rm ms}$	14	$P_{\rm r} + 7.4 \; {\rm ms}$	23	$P_{\rm r} + 8.4 \; {\rm ms}$	32	$P_{\rm r} + 9.4 \; {\rm ms}$
6	Tens of Year 10	15	$P_{\rm r} + 7.5 \; {\rm ms}$	24	$P_{\rm r} + 8.5 \; {\rm ms}$	33	$P_{\rm r} + 9.5 \; {\rm ms}$
7	Tens of Year 20	16	$P_{\rm r} + 7.6 \; {\rm ms}$	25	$P_{\rm r} + 8.6 \; {\rm ms}$	34	$P_{\rm r} + 9.6 \; {\rm ms}$
8	Tens of Year 40	17	$P_{\rm r} + 7.7 \; {\rm ms}$	26	$P_{\rm r} + 8.7 \; {\rm ms}$	35	$P_{\rm r} + 9.7 \; {\rm ms}$
9	Tens of Year 80	18	$P_{\rm r} + 7.8 \; {\rm ms}$	27	$P_{r} + 8.8 \text{ ms}$	36	$P_{\rm r} + 9.8 \; {\rm ms}$
Position Ident. (P <sub>7</sub> )	$P_r + 6.9 \text{ ms}$	Position Ident. (P <sub>8</sub> )	$P_{\rm r} + 7.9 \; {\rm ms}$	Position Ident. (P <sub>9</sub> )	P <sub>r</sub> + 8.9 ms	Position Ident. (P <sub>0</sub> )	P <sub>r</sub> + 9.9 ms

TABLE 6-18. PARAMETERS FOR FORMAT G								
Pulse Rates	Pulse Duration							
Bit rate: 10 k pps Position identifier: 1 k pps Reference marker: 100 pps	Index marker: 20 μs Binary zero or unencoded bit: 20 μs Binary one or coded bit: 50 μs Position identifiers: 80 μs Reference bit: 80 μs							
Resolution	Mark-To-Space Ratio							
0.1 ms dc level 10 μs modulated 100 Hz carrier	Nominal value of 10:3 Range of 3:1 to 6:1							

# 6.7 Format H

- 6.7.1 The beginning of each 1-minute time frame is identified by two consecutive 0.8-second bits,  $P_0$  and  $P_r$ . The leading edge of  $P_r$  is the on-time reference point for the succeeding time code. Position identifiers  $P_0$  and  $P_1$  through  $P_5$ , occur every 10th bit one second before the leading edge of each succeeding 6 ppm on-time bit (see Figure 6-6).
- 6.7.2 The time code word and the control functions presented during the time frame are pulse width coded. The binary zero and the index markers each have duration of 0.2 seconds, and a binary one has duration of 0.5 seconds. The leading edge is the 1 pps on-time reference point for all bits.
- 6.7.3 The BCD time-of-year consists of 23 bits beginning at index count 10. The sub-word bits occur between position identifiers  $P_0$  and  $P_5$ : 7 for minutes, 6 for hours, and 10 for days to complete the time code word. An index marker occurs between the decimal digits in each sub-word to provide separation for visual resolution. The LSB occurs first. The code recycles yearly. Each bit position is identified in Table 6-19.
- 6.7.4 Nine control functions occur between position identifiers  $P_5$  and  $P_0$ . Any control function bit or combination of bits can be programmed to read a binary one or zero during any specified number of time frames.
- 6.7.5 Details of the IRIG Format H parameters are shown at Table <u>6-20</u>.

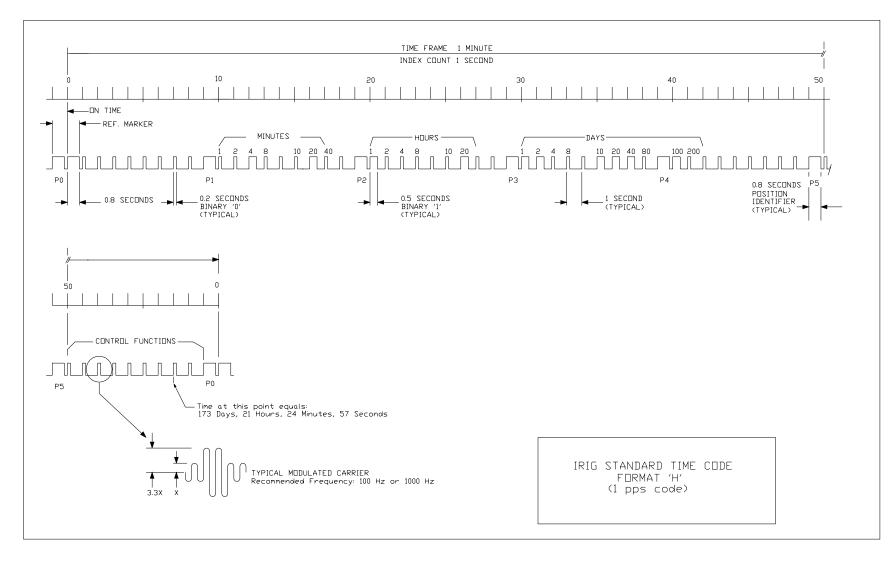


Figure 6-6. Format H: BCD time-of-year in days, hours, minutes, and control bits.

# TABLE 6-19. FORMAT H, SIGNAL H001

	BCD TIME-OF-YEAR CODE (23 DIGITS)													
	MINUTES SUBWOR						HOURS SUBWORD			DAYS SUBWORD				
BCD Code Digit No.	Subword Digit Wt SECONDS	BIT Time (Note 1)	BCD Code Digit No.	ubword Digit Vt MINITFES	BIT Time	BCD Code Digit No.	Subword Digit Wt HOURS	BIT Time	BCD Code Digit No.	Subword Digit Wt DAYS	BIT Time	BCD Code Digit No.	Subword Digit Wt DAYS	BIT Time
Refer	rence BIT	$P_{r}$	1	1	$P_r$ + 10 sec	8	1	$P_r$ + 20 sec	14	1	$P_r$ + 30 sec	22	100	$P_r$ + 40 sec
Inde	x Marker	$P_r$ + 1 sec	2	2	$P_r$ + 11 sec	9	2	$P_r$ + 21 sec	15	2	$P_r$ + 31 sec	33	200	$P_r$ + 41 sec
Inde	x Marker	$P_r$ + 2 sec	3	4	$P_r$ + 12 sec	10	4	$P_r$ + 22 sec	16	4	$P_r$ + 32 sec	Index	Marker	$P_r$ + 42 sec
Inde	x Marker	$P_r$ + 3 sec	4	8	$P_r$ + 13 sec	11	8	$P_r$ + 23 sec	17	8	$P_r$ + 33 sec	Index	Marker	$P_r$ + 43 sec
Index	x Marker	Pr+4 sec		dex rker	$P_r$ + 14 sec	Index I	Marker	$P_r$ + 24 sec	Index	Marker	$P_r$ + 34 sec	Index	Marker	$P_r$ + 44 sec
Inde	x Marker	$P_r$ + 5 sec	5	10	$P_r$ + 15 sec	12	10	$P_r$ + 25 sec	18	10	$P_r$ + 35 sec	Index	Marker	$P_r$ + 45 sec
Inde	x Marker	$P_r$ + 6 sec	6	20	P <sub>r</sub> + 16 sec	13	20	$P_r$ + 26 sec	19	20	$P_r$ + 36 sec	Index	Marker	$P_r$ + 46 sec
Inde	x Marker	$P_r$ + 7 sec	7	40	$P_r$ + 17 sec	Index I	Marker	$P_r$ + 27 sec	20	40	$P_r$ + 37 sec	Index	Marker	$P_r$ + 47 sec
Inde	x Marker	Pr+8 sec		dex rker	$P_r$ + 18 sec	Index Marker		$P_r$ + 28 sec	21	80	$P_r$ + 38 sec	Index	Marker	$P_r$ + 48 sec
Position	n Ident. (P <sub>1</sub> )	P <sub>r</sub> +9 sec		ition t. (P <sub>2</sub> )	$P_r$ + 19 sec	Position I	dent. (P <sub>3</sub> )	$P_r$ + 29 sec		on Ident. (P <sub>4</sub> )	$P_r$ + 39 sec		on Ident. (P <sub>5</sub> )	$P_r$ + 49 sec

CONTROL FUNCTIONS (9 BITS)			
Control Function BIT	BIT Time		
1	$P_r$ + 50 sec		
2	$P_r$ + 51 sec		
3	$P_r$ + 52 sec		
4	$P_r$ + 53 sec		
5	$P_r + 54 sec$		
6	$P_r$ + 55 sec		
7	$P_r + 56 sec$		
8	$P_r$ + 57 sec		
9	$P_r + 58 sec$		
Position Ident. (P <sub>0</sub> )	$P_r + 59 sec$		

Note 1: The BIT Time is the time of the BIT leading edge and refers to the leading edge of  $P_{\rm r\cdot}$ 

TABLE 6-20. PARAMETERS FOR FORMAT H			
Pulse Rates	Pulse Duration		
Bit rate: 1 pps Position identifier: 6 ppm Reference marker: 1 ppm	Index marker: 0.2 s Binary zero or unencoded bit: 0.2 s Binary one or coded bit: 0.5 s Position identifiers: 0.8 s Reference bit: 0.8 s		
Resolution	Mark-To-Space Ratio		
1 s dc level 10 ms modulated 100 Hz carrier 1 ms modulated 1 kHz carrier	Nominal value of 10:3 Range of 3:1 to 6:1		

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### APPENDIX A

# LEAP YEAR/LEAP SECOND CONVENTIONS

# 1.1 Leap Year Convention

The U.S. Naval Observatory Astronomical Applications Department defines the leap year according to the Gregorian calendar, which was instituted by Pope Gregory VIII in 1582 to keep the year in a cycle with the seasons. The average Gregorian calendar year, technically known as the Tropical Year, is approximately 365.2425 days in length and it will take about 3,326 years before the Gregorian calendar is as much as one day out of step with the seasons.

According to the Gregorian calendar, which is the civil calendar in use today, years that are evenly divisible by 4 are leap years with the exception of century years that are not evenly divisible by 400. This means that years 1700, 1800, 1900, 2100, 2200, and 2500 are NOT leap years and that years 1600, 2000, and 2400 ARE leap years.

Additional information can be found at the following U.S. Naval Observatory web sites.

- <a href="http://timeanddate.com/date/leapyear.html">http://timeanddate.com/date/leapyear.html</a>
- http://aa.usno.navy.mil/faq/docs/leap\_years.html

# 1.2 Leap Second Convention

Civil time is occasionally adjusted by one-second increments to insure that the difference between a uniform time-scale defined by International Atomic Time (TAI) does not differ from the Earth's rotational time by more than 0.9 seconds. Consequently, Coordinated Universal Time (UTC), also an atomic time, was established in 1972 and is adjusted for the Earth's rotation and forms the basis for civil time.

Twenty two leap seconds have been added to keep UTC in synchronization with the rotation of the earth. In 1980, when the Global Positioning System (GPS) came into being, it was initially synchronized to UTC. However, GPS time does not add leap seconds, and consequently, GPS time is thirteen seconds ahead of UTC. The relationship between (TAI) and UTC is given by a simple accumulation of leap seconds occurring approximately once per year. If required, time changes are made on December 31 and on June 30 at 2400 hours.

At any instant (i),  $T_i$  = TAI time,  $U_i = UTC \text{ time expressed in seconds, and}$   $T_i = U_i + L_i$ 

where  $(L_i)$  is the accumulated leap second additions between the epoch and the instant (i).

The U.S. Naval Observatory maintains a history of accumulated leap seconds on one of their web sites. The site URL is: <a href="ftp://maia.usno.navy.mil/ser7/tai-utc.dat">ftp://maia.usno.navy.mil/ser7/tai-utc.dat</a>, which provides a list of TAI minus UTC from 1961 to 1999. As of the publication date of this document, the last leap

second was in 1999. Additional information can be obtained from the U.S. Naval Observatory's Earth Orientation Department at the following web sites.

- <a href="http://maia.usno.navy.mil/eo/leapsec.html">http://maia.usno.navy.mil/eo/leapsec.html</a>
- http://tycho.usno.navy.mil/leapsec.990505.html

APPENDIX B

# **BCD COUNT/BINARY COUNT**

The reader is referred to Table B-1 for the BCD count data and Table  $\underline{\text{B-2}}$  for Binary count Data.

TABLE B-1. BCD COUNT (8n 4n 2n 1n)				
Decimal Number	n	BCD Bits		
1	1	1		
5	1	3		
10	10	5		
15	10	5		
150	100	9		
1 500	$1x10^{3}$	13		
15 000	$10x10^{3}$	17		
150 000	$100 \text{x} 10^3$	21		
1 500 000	$1x10^{6}$	25		
15 000 000	$10x10^{6}$	29		
150 000 000	$100 \text{x} 10^6$	33		
1 500 000 000	$1x10^{6}$	37		
15 000 000 000	10x10 <sup>9</sup>	41		
150 000 000 000	100x10 <sup>9</sup>	45		
1 500 000 000 000	$1x10^{12}$	49		
15 000 000 000 000	$10x10^{12}$	53		
150 000 000 000 000	$100 \times 10^{12}$	57		

TABLE B-2. BINARY COUNT (2 <sup>n</sup> )				
Decimal Number	Binary Number	Decimal Number	Binary Number	
n	2 <sup>n</sup>	n	2 <sup>n</sup>	
0	1			
1	2	26	67 108 864	
2	4	27	134 217 728	
3	8	28	268 435 456	
4	16	29	536 870 912	
5	32	30	1 073 741 824	
6	64	31	2 147 483 648	
7	128	32	4 294 967 296	
8	256	33	8 589 934 592	
9	512	34	17 179 869 184	
10	1 024	35	34 359 738 368	
11	2 048	36	68 719 476 736	
12	4 096	37	137 438 953 472	
13	8 192	38	274 877 906 944	
14	16 384	39	54 9 755 813 888	
15	32 768	40	1 099 511 627 776	
16	65 536	41	2 199 023 255 552	
17	131 072	42	4 398 046 511 104	
18	262 144	43	8 796 093 022 208	
19	524 288	44	17 592 186 044 416	
20	1 048 576	45	35 184 372 088 832	
21	2 097 152	46	70 368 744 177 664	
22	4 194 304	47	140 737 488 355 328	
23	8 388 608	48	281 474 976 710 656	
24	16 777 216	49	562 949 953 421 312	
25	33 554 432	50	1 125 899 906 842 620	

# APPENDIX C HARDWARE DESIGN CONSIDERATIONS

TABLE C-1. TIME CODE GENERATOR HARDWARE MINIMUM DESIGN CONSIDERATIONS				
Code	Level (dc) Pulse Rise Time Between the 10 and 90% Amplitude Points	Jitter Modulated at Carrier Frequency	Jitter Level (dc) Pulse-to-Pulse	
Format A	≤ 200 ns	<u>≤</u> 1%	≤100 ns	
Format B	≤ 1 μs	≤1%	≤200 ns	
Format D	≤ 1 μs	≤1%	≤200 ns	
Format E	≤ 1 μs	≤ 1%	≤200 ns	
Format G	≤ 20 ns	≤ 1%	≤ 20 ns	
Format H	< 1 μs	≤1%	≤200 ns	

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# **GLOSSARY**

# 1.1 Definitions of Terms And Usage

- Accuracy Systematic uncertainty (deviation) of a measured value with respect to a standard reference.
- Binary Coded Decimal (BCD) A numbering system which uses decimal digits encoded in a binary representation (1n 2n 4n 8n) where n=1, 10, 100, 1 k, 10 k...N (see appendix B).
- Binary numbering system (Straight Binary) A numbering system which has two as its base and uses two symbols, usually denoted by 0 and 1 (see appendix B).
- BIT (B(INARY + DIG)IT An abbreviation of binary or binary-coded decimal digits which forms each sub-word and which determines the granularity or resolution of the time code word.
- Frame rate The repetition rate of the time code.
- Index count The number that identifies a specific bit position with respect to a reference marker.
- Index markers Uuencoded, periodic, interpolating bits in the time code.
- Instrumentation Timing A parameter serving as the fundamental variable in terms of which data may be correlated.
- Leap second See appendix A.
- Leap year See appendix A.
- On-time The state of any bit being coincident with a Standard Time Reference (U.S. Naval Observatory or National Bureau of Standards or other national laboratory).
- On-time reference marker The leading edge of the reference bit P<sub>r</sub> of each time frame.
- Position identifier A particular bit denoting the position of a portion or all of a time code.
- Precision An agreement of measurement with respect to a defined value.
- Reference marker A periodic combination of bits, which establishes that instant of time, defined by the time code word.
- Resolution (of a time code) The smallest increment of time or least significant bit that can be defined by a time code word or sub-word.

- Second Basic unit of time or time interval in the International System of Units (SI) which is equal to 9 192 631 770 periods of radiation corresponding to the transition between the two hyperfine levels of the ground state of Cesium 133.
- Subword A subdivision of the time code word containing only one type of time unit, for example, days, hours, seconds or milliseconds.
- Time Signifies epoch, i.e., the designation of an instant of time on a selected time scale such as astronomical, atomic or UTC.
- Time code -- A system of symbols used for identifying specific instants of time.
- Time Code Word A specific set of time code symbols that identifies one instant of time. A time code word may be subdivided into sub-words.
- Time Frame The time interval between consecutive reference markers that contains all the bits that determine the time code format.
- Time Interval The duration between two instants read on the same time scale, usually expressed in seconds or in a multiple or sub multiple of a second.
- Time Reference The basic repetition rate chosen as the common time reference for all instrumentation timing (usually 1 pps).
- Time  $T_0$  The initial time  $0^h 0^m 0^s$ , January 1, or the beginning of an epoch.

# 1.2 Time-related terms and the relationship between the various time scales.

- Coordinated Universal Time (UTC) is maintained by the Bureau International de l'Heure (BIH) which forms the basis of a coordinated dissemination of standard frequencies and time signals. A UTC clock has the same rate as a TAI clock, but differs by an integral number of seconds. The step-time adjustments are called "leap seconds." Leap seconds are subtracted or added to UTC to keep in synchronism with UT1 to within  $\pm$  0.9 seconds (see appendix A).
- DUT1 is the predicted difference between UT1 and UTC and is given by DUT1 = UT1-UTC.
- Ephemeris Time (ET) is obtained from observations of the motion of the moon about the earth.
- Epoch signifies the beginning of an event.
- International Atomic Time (TAI) is an atomic time scale based on data from a worldwide set of clocks and is the internationally agreed to time reference. The TAI is maintained by the BIH, Paris, France. Its epoch was set such that TAI was in approximate agreement with UT1 on 1 January 1958.

- International Atomic Time (TAI) time code represents a binary count of elapsed time in seconds since the 1 January 1958 epoch. The Bureau International de l'Heure (BIH), the U.S. Naval Observatory (USNO), and other national observatories and laboratories maintain this count which accumulates at 86,400 seconds per day.
- Sidereal time is determined and defined by observations of the earth with respect to the stars. A mean sidereal day is approximately 23<sup>h</sup> 56<sup>m</sup> 4.09<sup>s</sup>. A solar year contains 366.24 sidereal days.

Solar time - is based on the rotation of the earth about the sun.

Time scale - is a reference system for specifying occurrences with respect to time.

- Universal time (UT) is the mean solar time of the prime meridian plus 12h, determined by measuring the angular position of the earth about its axis. The UT is sometimes designated Greenwich Mean Time (GMT), but this designation should be avoided. The official U.S. Naval Observatory designation is UT(USNO)
- UT0 measures UT with respect to the observer's meridian (position on earth) that varies because of the conical motion of the poles.
- UT1 is UT0 corrected for variations in the polar motion and is proportional to the rotation of the earth in space. In its monthly bulletin, Circular-D, the Bureau International de l'Heure (BIH) publishes the current values of UT1 with respect to International Atomic Time (TAI).
- UT2 is UT1 corrected empirically for annual and semiannual variations of the rotation rate of the earth. The maximum correction is about 30 ms.