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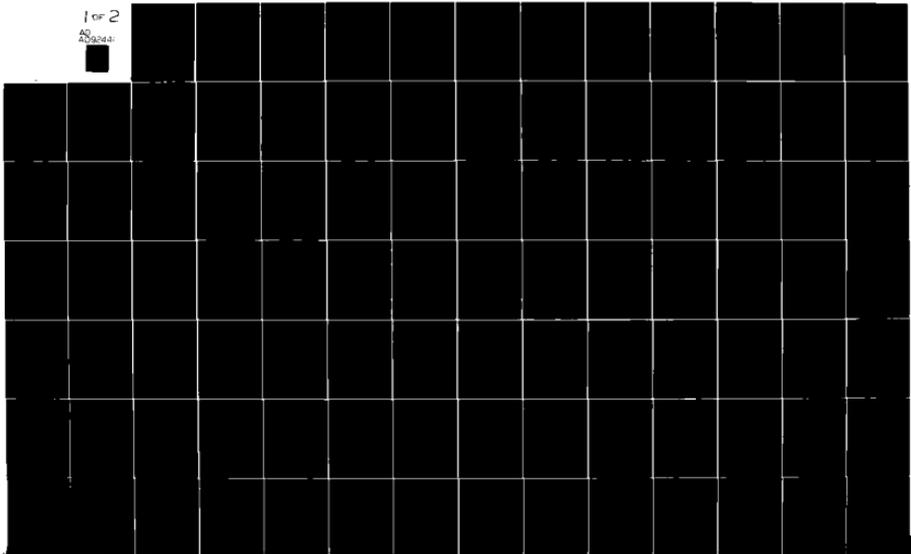
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1. REPORT NUMBER 80-9T		2. GOVT ACCESSION NO. AD-A092 444		3. RECIPIENT'S CATALOG NUMBER	
4. TITLE (and Subtitle) Diagnostic Software Development For A Real-Time Spectral Analysis System				5. TYPE OF REPORT & PERIOD COVERED THESIS/DISSERTATION	
6. AUTHOR(s) Brian J. Donlan				7. CONTRACT OR GRANT NUMBER(s)	
9. PERFORMING ORGANIZATION NAME AND ADDRESS AFIT STUDENT AT: Rensselaer Polytechnic Institute				10. PROGRAM ELEMENT PROJECT TASK AREA & WORK UNIT NUMBERS	
11. CONTROLLING OFFICE NAME AND ADDRESS AFIT/NR WPAFB OH 45433				12. REPORT DATE Apr 1980	
14. MONITORING AGENCY NAME & ADDRESS (if different from Controlling Office)				13. NUMBER OF PAGES 105	
16. DISTRIBUTION STATEMENT (of this Report) APPROVED FOR PUBLIC RELEASE; DISTRIBUTION UNLIMITED				15. SECURITY CLASS. (of this report) UNCLASS	
17. DISTRIBUTION STATEMENT (of the abstract entered in Block 20, if different from Report)				15a. DECLASSIFICATION/DOWNGRADING SCHEDULE	
18. SUPPLEMENTARY NOTES APPROVED FOR PUBLIC RELEASE: IAW AFR 190-17 Fredric C. Lynch FREDRIC C. LYNCH, Major, USAF Director of Public Affairs					
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ABSTRACT

This report deals with the development of diagnostic software for a real-time spectral analysis system. The report gives a description of the spectral analysis system and its associated maintainability and reliability problems. The diagnostic system is comprised of a read-only memory board containing a small operating system and diagnostic tests. Detailed descriptions and listings of the tests and operating system are provided.

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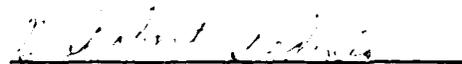
DIAGNOSTIC SOFTWARE DEVELOPMENT FOR A
REAL-TIME SPECTRAL ANALYSIS SYSTEM

by

Brian J. Donlan

A Project Submitted to the Graduate
Faculty of Rensselaer Polytechnic Institute
in Partial Fulfillment of the Requirements
for the Degree of
MASTER OF SCIENCE

Approved by:



G. Robert Redinbo, Advisor

Rensselaer Polytechnic Institute
Troy, New York

April 1980

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ACKNOWLEDGEMENT

The author wishes to express his gratitude to Dr. G. Robert Redinbo and Dr. Lester A. Gerhardt for their advice and guidance.

Special thanks to the Air Force Institute of Technology for their academic sponsorship.

Finally to Corey and Joey for taking many naps and allowing their mother to type the manuscript.

Section 1
Introduction-History

Over the past few years the researchers here at Rensselaer have been designing and constructing a Real-Time Spectral Analysis System. This system was designed to be used by oceanographers in their studies of the tides and tidal erosion. The primary purpose of the system is to measure the very low frequency power spectra of the ocean waves. The power spectral density is obtained by taking the time varying input signals from the oceanographer's sensors and transforming it from the time domain to the frequency domain using a Fast Fourier Transform. The resulting spectral information is presented on a color graphics display.

In the summer of 1978 the newly completed system was taken to a beach in Florida for a field test. The test proved partially unsuccessful. The basic system ideas and functions were correct, but the system proved difficult to test and keep operational. Reliability and maintainability became the system's downfall.

In the haste to complete the system for the summer tests very little was done to facilitate testing of fault diagnosis of the system or individual components. The author accepted the task of remedying the situation by developing some diagnostic programs and methods which will aid in test and diagnosis of the Real-Time Spectral Analysis System.

This report presents the author's efforts and the diagnostic programs developed to solve the given problem.

Since no tests or test procedures existed, the entire diagnostic system was the author's responsibility.

Section 2 System Description

2.1 General Description-Data flow

The real-time spectral analysis system is composed of 4 major subsystems as presented in figure 2.1.

Analog data from up to four sensors is input to the data acquisition subsystem where it is amplified, filtered and digitized. Next, the digitized input data is transferred to the high speed array processor where a Discrete Fourier Transform is performed on the data string converting it from the time domain to the frequency domain.

The frequency domain spectral data is transferred to the color graphics display where it is displayed in a time verses frequency format with color encoding representing amplitude

Detailed descriptions of each subsystem and its functions follow.

2.2 IMSAI Microcomputer and Front Panel

The IMSAI Microcomputer containing an Intel 8080 CPU is the heart of the system. The IMSAI thru the Unibus adapter controls many of the systems and options. The 8080 operates the user front panel, receiving and displaying the many parameters and options, and passes them out to the required subsystem. The microcomputer also functions as a host for the Floating Point Array Processor, which has the

task of loading the signal processing programs into the array processor.

In its present configuration, the IMSAI system contains 24K bytes of semiconductor random access memory, an 8" floppy disk drive and interface, a serial input/output port for console communication, and two parallel input/output boards used in the Unibus adapter. The IMSAI also hosts a small numerical processor. With this project, an additional 16K byte read-only memory board was added to the IMSAI to contain the diagnostic tests. The 8080 also contains an adapter board which enables it to simulate a DEC PDP-11 computer and perform data transfers over the Unibus.

2.3 Floating Point AP-1208 Array Processor

The Floating Point Array Processor performs the actual signal processing. The digitized input data is transferred to the array processor where it is first multiplied by a user selected window. The windowing helps minimize any distortion caused by the time limiting of the input data. The data is then transformed into the frequency domain using a 1024 point Fast Fourier Transform (FFT). After the Fast Fourier Transform (FFT) the spectral data may be filtered or further processed before being presented to the color graphics display.

The AP-120B is a very fast and versatile floating point array processor with a basic cycle time of 167 nanoseconds. The AP-120B has a pipeline structure with a 38-bit

floating point format. The instruction words are 64 bits long so many functions can be performed in one machine cycle. This type of speed and instructions format is ideal for the reiterative additions and multiplication often used in digital signal processing. For example, a 512 point FFT can be performed in 3.2 MSEC.

The array processor is a slave computer and requires a host to operate it. In this system the IMSAI 8080 functions as the Host. The AP has no front panel and all access to the AP is thru a Unibus interface.

2.4 Data Acquisition

The present system has four analog input channels. The amplified analog inputs are filtered by a programmable anti-aliasing filter to band limit the input high frequency components. The input signal high frequencies must be limited to prevent aliasing. The filter cutoff frequency is set by the IMSAI 8080 depending on the sampling frequency selected on the user front panel. The analog signal is then sampled by an A/D converter which converts the continuous input data to sampled digital data. The system is capable of sampling frequencies of from .001 HZ to 15 KHZ. The input circuitry contains a programmable real-time clock used to control the sampling rate. This clock is set by the IMSAI in response to the front panel selected frequency. The digitized data is transferred directly to the array processor data memory via an AP input/output port interface.

2.5 Color Graphics Display

The color graphics display system was built especially for this system. The graphics display portion consists of a 512 x 512 point screen format which is stored in a large Intel refresh memory.

The frequency spectrum of each input block of 1024 input samples is displayed on one horizontal line with frequency increasing from left to right. A time history of the spectrum is shown in the vertical direction as each new line is added. As each FFT computation is completed in the array processor its spectrum is output into one horizontal line on the display. The new line is added to the bottom of the screen and the older lines are scrolled up presenting the history of the spectrum. Each point of the line is color amplitude encoded with one of 128 possible colors.

Two lines of characters for anotation purposes are provided at the top of the screen. Under the two lines of anotation are two color bars used in the color amplitude encoding. The top most bar is called the menu and it presents all 128 possible colors. The lower bar is the color map which contains 64 locations into which a color can be loaded. Each map position represents an increment of magnitude of the frequency spectrum. The color placed in each map location representing a certain level of magnitude is selected on the user front panel. The entire map may be stored on the floppy disk for quick reloading.

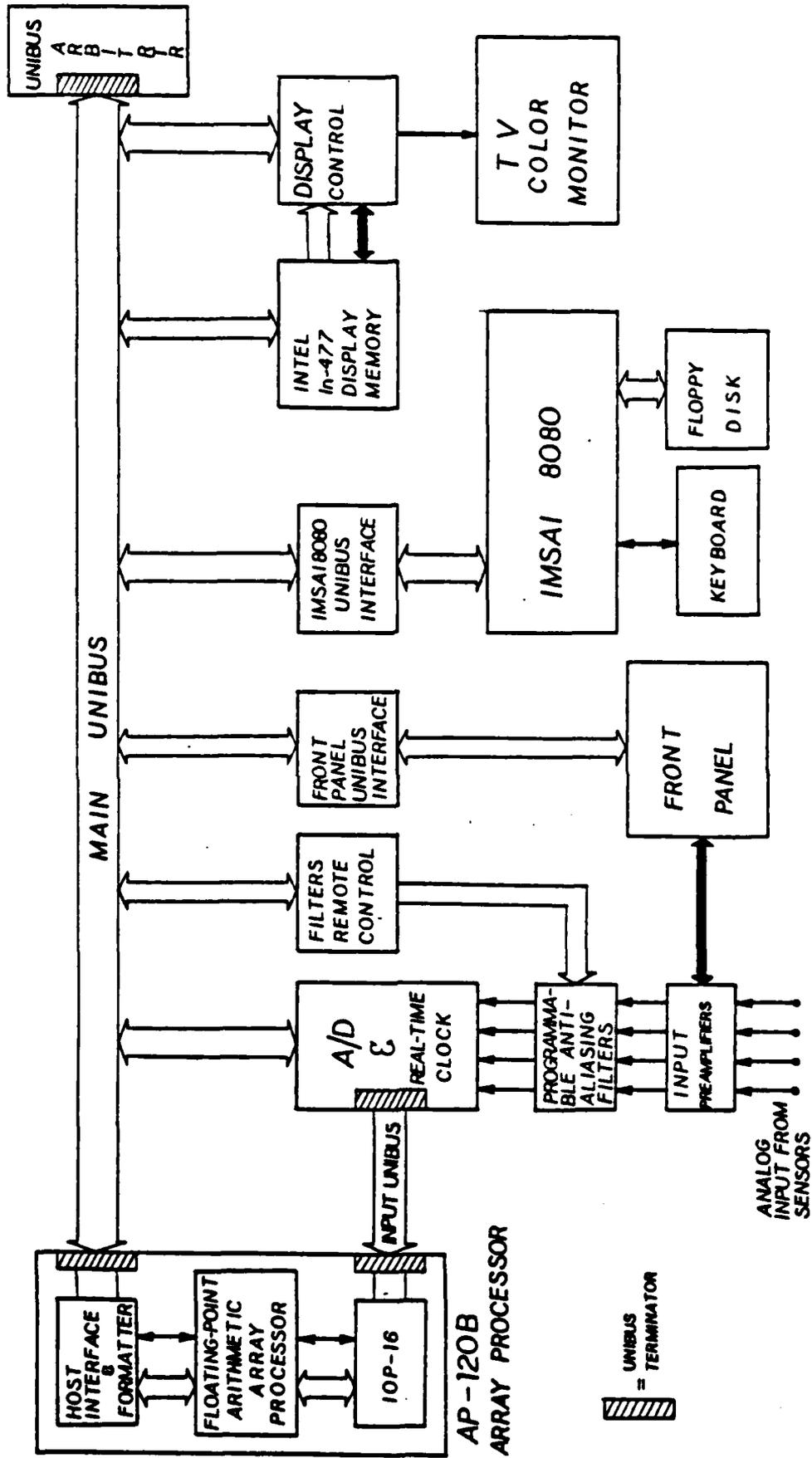


FIG 2.1 SYSTEM BLOCK DIAGRAM

Section 3

Technical Discussion

3.1 Task

The purpose of this project is to identify potential system malfunctions and to design software and hardware aids which will help in isolating system faults. History has helped in locating many problem areas. The spectral analysis system has a number of weak hardware links which are prone to failure. These areas received attention first.

3.2 Design Details

The floppy disk system has been a consistent problem area. The disk drive is a very delicate device which was never mounted or placed in a case, leaving it exposed to contamination and physical abuse.

In the original system the disk was the keystone of the spectrum analysis system. All memory was volatile and once powered-down left the system void of intelligence. The only mass storage device from which to load any programs or diagnostics was the disk drive, making a disk failure catastrophic. A programmable read-only memory containing a small operating system and diagnostics, was added to the IMSAI 8080 computer. This enables the computer system to always have a small operating system available, even in the event of a disk failure.

The floppy disk is probably one of the most difficult parts of the system to troubleshoot. The disk controller requires many driver routines to read or write to the disk drive. A large disk diagnostic was written and stored on the diagnostic memory board to aid in troubleshooting and testing the disk system. Two smaller programs were also written to aid in disk drive alignment and testing.

The IMSAI 8080 computer is another area where a possible failure leads to complete system failure. The IMSAI uses an Intel 8080 microprocessor as CPU. Because of the one chip simplicity and cheap replacement, diagnostics on the actual CPU instructions did not seem prudent. Diagnostics to test the computer memory were written however. The computer system presently has 24K of MOS RAM memory. The MOS memory is very sensitive to static charges and power supply voltage variations. A comprehensive memory test using an advanced test algorithm by Knaizut and Hartmann [2] was implemented. A simpler mini-memory test has the advantage of not requiring a console device or scratch pad memory. These tests are all resident on the diagnostic memory board.

The majority of the devices in the spectral analysis system are handwired prototype devices connected to the Pseudo-Unibus. The IMSAI microcomputer has control of the Unibus via a Unibus to S-100 bus adapter. The adapter

board uses 6 I/O ports in the IMSAI 8080. Since problems with shorted Unibus lines have been common in the past, a diagnostic was written specifically to test the I/O ports and Unibus Lines.

In order to communicate with the many devices on the Unibus, a Unibus communication test was written. This is probably the most useful of all tests written; the user need only input the device address and a transfer command. A data word can be transferred to or from any device on the Unibus. Timers are also included in the program to test for device 'no answers', a common problem with Unibus devices.

The last major component of the system is the Floating-Point array processor. At present, a complete diagnostic package for the AP exists. This package was delivered with the AP and runs on the DEC PDP-11. The spectral analysis system also has a small AP debug program as part of the real-time program. No further diagnostics were written for the AP. The Unibus communication test can be used to read and write to the array processor front panel.

3.3 Test Procedures

Since the heart of the system is the IMSAI 8080 computer, no part of the system will function without it, making it the first area to be treated.

The following is a recommended test sequence:

1. Mini-Memory test 0 to 100 hex version — this tests the scratch pad memory used by other tests and the diagnostic operating system. This test needs no console. (sec.5)
2. Mini-Memory Test 24K version — this provides a quick test of all memory. Don't forget to check the power supplies if you have problems. (sec.5).
3. Diagnostic Operating System — try some simple command for overall CPU operation. This also tests the console for overall CPU operation. This also tests the console I/O operation. (sec.4)
4. Comprehensive Memory Test — this provides a good test on the memory and should catch most problems. (sec.6)
5. CPM disk operating system — boot the disk system and see what happens. This provides a good indication of overall disk operation. Most disk problems show up here.
6. Formatted disk test — this test tests the normal formatted operation of the disk. This test can take a long time to check all 77 tracks and a bad diskette media can cause a failure; use a good blank disk.
7. Unibus Port Test — This checks for shorted unibus lines and broken wires. If this fails look for an incorrectly inserted card in the lower card cage. (sec.10)
8. Unibus Communication Test — try to communicate with the various unibus devices. (sec.11)
9. Real-time Spectral Analysis program — the ultimate test.

Section 4

Diagnostic Operating System

4.1 General Description

In order to enable the computer system to have some capabilities and intelligence during a major system failure, a small self-contained operating system is included on the diagnostic memory board. This operating system can be used to run the diagnostic program as well as perform a number of standalone functions such as memory and register examine.

4.2 Detailed Description

The diagnostic operating system is a modified and expanded version of the SSM 8080 Monitor V-1 supplied with the Prom Memory board. The operating system supplied was modified to handle our I/O requirements and the scratch pad area used by the operating system was fixed to the first 256 bytes of RAM memory. A diagnostic test directory and controller were added to ease diagnostic program execution. A Help command was also added to remind the casual user of the various commands and options available.

4.3 Program Usage

The starting address of the operating system is F000 Hex and it can be started directly from the IMSAI 8080 front panel. The operating system is located in a

readonly memory on the diagnostic memory board and requires only a minimum system of 256 byte of ram memory and a console device to function.

The operator communication with the monitor consist of a single alphabetic character input on the console device and may be followed by one or more parameters. When two or more parameters are used they are separated by a coma or a space. Parameters are hexadecimal values consisting of four or two hexadecimal characters. Leading zeros are assumed. The command line is terminated by carriage return in most cases.

4.4 Commands

The following is a modified and expanded explanation of the SSM monitor commands

D Command- (Display memory)

D'Low Address', 'High Address'

Memory from 'Low Address' through 'High Address' is displayed on the console device. If 'High Address' is equal to or smaller than 'Low Address', only the 'Low Address' byte is displayed. Data bytes are displayed in hexadecimal, 16 bytes per line. The beginning address of each line is displayed.

S Command - (Subsitute memory)

S'Address'

The byte at location 'Address' is displayed on the console device followed by a - character. The operator responds with one or more characters from the console. If the input character is a space or comma, the contents of the next location is displayed. If one or more hexadecimal digits are inputted before the space or comma, the specified value will replace the displaced value in the memory location. A carriage return terminates the command.

F Command (fill memory)

F'Low Address',High Address','Data'

Memory from 'Low Address' through 'High Address' is filled with 'data'. If 'High Address' is equal to or smaller than 'Low Address' on the 'Low Address' is changed.

M Command (move memory)

M'Low Address',High Address','Dest Address'

Data from 'Low Address' through 'High Address' are moved to memory beginning at 'Dest Address'. If 'High Address' is equal to or smaller than 'Low Address' only the byte at 'Low Address' is moved. If 'Dest Address' is between 'Low Address' and 'High Address' the data from 'Low Address' to 'Dest Address' is repeated to fill the destination field.

B Command (binary dump memory)

B'Low Address','High Address'

Data from 'Low Address' through 'High Address'

are output to the logical punch device in a binary format compatible with mits paper tape format. 'High Address' must be equal to or greater than 'Low Address', with one exception: If 'High Address' is zero, an end-of-file-record is output specifying 'Low Address' as the entry point address

L Command (load memory, binary)

L'Bias Address'

Data in binary format are read from the logical reader device and stored in memory at the load address specified in the input file plus 'Bias Address'. When an end-of-file record is encountered control is transferred to the specified entry point, address of zero terminates loading and the monitor remains in control.

W Command (write memory, Hexadecimal)

W'Low Address', 'High Address'

Data from 'Low Address' through 'High Address' are output to the logical punch device in a hexadecimal format compatible with Intel paper tape format. 'High Address' must be equal to or greater than 'Low Address' with one exception: If 'High Address' is zero an end-of-file record is output specifying 'Low Address' as the entry point address.

R Command (read to memory, hexadecimal)

R'Bias Address'

Data in hexadecimal format are read from the logical reader device and stored in memory at the load address specified in the input file plus 'Bias Address'. When an end-of-file record is encountered control is transferred to the specified entry point address if it is non-zero. An entry point address of zero terminates loading and the monitor remains in control.

N Command (null output)

N

Sixty null bytes (OOH) are output to the logical punch device.

K Command (copy files)

K

Bytes are continuously read from the logical reader device and output to the logical punch device. This process continues until manually interrupted, I.E., by resetting the system.

G Command (goto)

G'Address', 'Breakpoint 1', 'Breakpoint 2'

If 'Address' is specified, control is transferred to 'Address'. If 'Address' is not specified, control is transferred to the address of the last encountered breakpoint, after program status (CPU registers and flags) is restored.

If 'Breakpoint 1' or 'Breakpoint 2' is specified, breakpoints (RST 1) replace the bytes at corresponding addresses. These addresses must contain the first byte of an instruction. If breakpoints are specified, a jump instruction is stored at location 0008H to return control to the monitor when a breakpoint, or any RST 1 instruction is executed. At this point, the monitor will save the program status and restore the bytes replaced by any known breakpoints. The program counter in the saved program status is decremented, so that program execution may be resumed with the instruction formerly replaced by the breakpoint. Monitor commands may then be used to display/modify memory or CPU registers, etc.

When the monitor is entered normally, i.e. by other than breakpoint execution, recording of existing breakpoints is destroyed. Therefore, if breakpoints are set, but not executed before the monitor is re-entered, the contents of the bytes containing those breakpoints must be manually restored.

RST 1 instructions other than known breakpoints may be used as pseudo-breakpoints, subject to certain restrictions. The jump instruction must be stored at location 0008H by previously setting a normal breakpoint. RST 1 instructions other than known breakpoints may be executed through normal program execution (RST 1 stored as part executing program) or instruction jam (interrupt).

When such a RST 1 instruction is encountered, the monitor saves the program status and resets known breakpoints. However, the program counter in the saved program status is not decremented, so program execution may be resumed at the next instruction.

X Command (register display/modify)

X'Register'

Register contents as of the last encountered breakpoint are displayed. 'Register' may be specified as A,B,C,D,E,F (flags), H,L,M (H and L combined), P (program counter) or S (stack pointer). The registers are displayed, in the above order, beginning with specified 'Register'. After each register content is displayed, the operator may change it by supplying the new value followed by a space or comma. If no new value is entered the old value is retained and the next register is displayed. The command is terminated by a carriage return, or display/modification of register S.

If 'Register' is not specified, all registers are displayed without operator intervention.

C Command (hexadecimal arithmetic)

C'Operand1','Operand2'

The sum and difference of 'Operand1' and Operand2' are displayed in hexadecimal on the console device.

A Command (assign I/O devices)

A'Logical'='Physical'

Physical device 'Physical' is assigned to logical device 'Logical'. 'Logical' may be any of the four system logical devices, I.E., console, reader, punch, or list. Only the first character of the device name is required. 'Physical' may be 0,1,2, or 3. This option is not fully implemented due to the lack of I/O devices.

H Command (Help)

H

This program lists a summary of all of these commands.

T Command (Test Controller)

T

This command executes the test controller and test directory. The test directory printout can be suppressed by raising sense switch '0'. If the type-out is not suppressed the program will list the tests available and request the test to be run. If the type-out is suppressed, the test code can be input immediately following the 'T'.

A	Assigns I/O device (physical to logical)
B	Dump memory in binary on punch device
C	Hexadecimal arithmetic
D	Display a block of memory
F	Fill a block of memory with a constant
G	Go to address and execute, optional break-pt.
H	Help, this directory
K	Copy from reader to punch
L	Load a binary tape, optional bias
M	Move a block of memory to another location
N	Outputs 60 nulls to punch
R	Loads a hex tape from reader
S	Display and changes any memory location
T	Test list and execution program
W	Dumps memory in hex on punch
X	Cpu register display and change

Table 4.1 COMMAND SUMMARY

4.5 Externally Referenced Subroutines

Several externally reference subroutines are available for program usage. These routines, their starting address, and function are outlined below:

MONTRA 'F000'

Normal entry point to the monitor

CI 'F003'

Console input. One character is read from the logical console device and returned in register A. All registers other than A and F are preserved.

RI 'F006'

Reader input. One byte is read from the logical reader device and returned in reg A. All registers other than A and F are preserved. If no byte is available from the reader, the carry flag is set upon return.

CO 'F009'

Console output. The byte in register C is output to the logical console device. All registers other than A and F are preserved.

PO 'FO0C'

Punch output. The byte in register C is output to the logical punch device. All registers other than A and F are preserved.

LO 'FOOF'

List output. The byte in register C is output to the logical list device. All registers other than A and F are preserved.

CSTS 'F012'

Console status. The logical console input device is checked for availability. Register A is set to zero and the zero flag is set true if no input is available. Register A is set non-zero and the zero flag set false if a character is available. All registers other than A and F are preserved.

IOCHK 'F015'

The current setting of IOBYT (I/O byte) is returned in register A. IOBYT is the byte of ram used to record the current logical device to physical device assignments.

- Bits 0,1 Record the physical device currently assigned to the logical console device.
- Bits 2,3 Record the physical device currently assigned to the logical reader device.
- Bits 4,5 Record the physical device currently assigned to the logical punch device.
- Bits 6,7 Record the physical device currently assigned to the logical list device.

IOSET 'F018'

The contents of register C are stored in ICBYT, thus altering the logical to physical device assignments. All registers are preserved.

STRNG 'FOLE'

The string of characters pointed to by registers H and L is output to the logical console device. The character string is terminated before a null character or after a character with bit 7 set. Registers B,D,E are preserved.

REENT 'F021'

Alternate entry point to the monitor. The current I/O configuration is not altered when the monitor is entered at this point.

Section 5

Mini-Memory Test

5.1 General Description

The Mini-Memory test is a small memory diagnostic test. The test is completely self-contained and requires no scratch pad memory or I/O devices. Since the test has a fixed test address range three different copies of the test are provided, each with a different address range.

5.2 Program Details

The Mini-Memory test is a modified implementation of the memory test supplied with the IMSAI 8080 computer system. To provide flexibility three different versions of the test are provided with a (0 to 256), (0 to 8K), (0 to 24K) address ranges. All versions are stored in programmable memory on the diagnostic memory board.

The memory test consists of three phases. Phase one consists of an incremented bit pattern, where each address is tested with the 256 different patterns. In phase two and three the lower and upper bytes respectively of the address are stored in that location. Phase two and three are designed to help locate addressing problems.

5.3 Operation

The 0 to 100 hex version of this test was designed to test the scratch pad area used by the diagnostic operating system and the comprehensive memory test. This test should be run before these programs to verify this area of memory. Although this test can be run by the operating system test controller, it should normally be started directly from the IMSAI 8080 front panel at a starting address of 'C290' hex.

The Mini-Memory tests require no console device so all communication with the test is through the IMSAI 8080 sense lites (address lites 8-15) and the sense switches (address switches 8-15). Once the test is started, the status of the test as it proceeds through the various phases is displayed in the sense lites (see table 5.1). If an error is encountered, an error message is also read out in the sense lites. The following is the procedure used to locate the faulty memory location:

1. Change any sense switch
2. Sense lites will display 8 high-order address bits at the failing location.
3. Change any sense switch.
4. Sense lites will display 8 low-order address bits at the failing location
5. Change any sense switch.
6. Sense lites will display data test pattern.

7. Change any sense switch.
8. Sense lites will display the actual data at the failing location.
9. Change any sense switch.
10. The test will start over at the beginning of phase one.

The 0 to 8K version of the Mini-Memory begins at 'D600' hex and the 0 to 24K version begins at 'D700' hex.

Sense Lite Display	Meaning
Hex	
01	Phase 1 Running-no errors yet
02	Phase 2 Running-no errors yet
03	Phase 3 Running-no errors yet
F1	Error Phase 1
F2	Error Phase 2
F3	Error Phase 3
FF	Test complete-no errors, move any sense switch to restart

Table 5.1
Phase messages

```

; MINI-MEMORY TEST
; PROM VERSION FOR 0 TO 100H
;
; BRIAN J. DONLAN
;
;
; ORG      0C290H
ENTER: DI
      MVI   A, OFEH
      OUT  OFFH          ;OUTPUT PHASE I LITES
      LXI  H, 000H      ;START ADDRESS
LP2:  XRA   A            ;ZERO ACC
LP1:  MOV   M, A         ;STORE TEST PATTERN IN MEM.
      MOV   B, M         ;READ BACK TO B
      CMP  B            ;COMPARE FOR OK
      JNZ  ERR1         ;JUMP IF ERROR
      INR  A            ;NEW TEST PATTERN
      JNZ  LP1
      INX  H
      LXI  D, OFF00H    ;STOP ADDRESS
      XCHG
      DAD  D            ;ADD TWO'S COMPLIMENT
      XCHG
      JNC  LP2
;
; PHASE II
      MVI   A, OFDH     ;PHASE II LITES
      OUT  OFFH
      LXI  H, 000H
LP3:  MOV   M, H         ;LOW ADDRESS TO MEM
      INX  H
      LXI  D, OFF00H    ;STOP ADDRESS
      XCHG
      DAD  D
      XCHG
      JNC  LP3
; READ MEMORY
LP4:  LXI  H, 000H
      MOV   A, M         ;READ MEMORY
      SUB  H            ;COMPARE
      JNZ  ERR2         ;JUMP IF ERROR
      INX  H
      LXI  D, OFF00H
      XCHG
      DAD  D
      XCHG
      JNC  LP4
;
; PHASE III
;
      MVI   A, OFCH     ;PHASE THREE LITES
      OUT  OFFH
      LXI  H, 000H
LP5:  MOV   M, L         ;STORE HIGH ADDRESS IN ALL MEM
      INX  H
      LXI  D, OFF00H
      XCHG
      DAD  D
      XCHG
      JNC  LP5
; READ MEM
LP6:  LXI  H, 000H
      MOV   A, M         ;READ MEMORY
      SUB  L            ;COMPARE
      JNZ  ERR3
      INX  H
      LXI  D, OFF00H
      XCHG
      DAD  D
      XCHG
      JNC  LP6

```

```

;
; ALL PHASE COMPLETE
MVI A,OFFH
LXI H,ENTER
JMP LITES ;GO TO LITES PROG
;
; PHASE I ERROR
ERR1: XCHG
MOV C,A ;SAVE BAD DATA
LXI H,COMERR ;RETURN
MVI A,OF1H ;PHASE I ERROR LITES
JMP LITES
;
; COMMON ERROR OUTPUT ROUTINE
COMERR: MOV A,D ;HIGH ADDRESS
LXI H,LOADD ;RETURN
JMP LITES
LOADD: MOV A,E ;LOW ADDRESS TO LITES
LXI H,IPAT ;RETURN
JMP LITES
IPAT: MOV A,C ;TEST PATTERN TO LITES
LXI H,ACTDAT ;RETURN
JMP LITES
ACTDAT: MOV A,B ;ACTUAL DATA TO LITES
LXI H,ENTER ;START OVER
JMP LITES
;
; PHASE II ERROR
ERR2: XCHG ;SAVE BAD ADDRESS
ADD D
MOV B,A
MOV C,D
MVI A,OF2H ;PHASE II ERROR TO LITES
LXI H,COMERR ;RETURN
JMP LITES
;
; PHASE III ERROR
ERR3: XCHG ;SAVE BAD ADDRESS
ADD E
MOV B,A
MOV C,E
MVI A,OF3H ;PHASE II ERRO TO LITES
LXI H,COMERR ;RETURN
JMP LITES
;
; LITES ROUTINE ENTER WITH RETURN IN REG H&L
; DATA FOR LITES IN A
LITES: CMA
OUT OFFH ;OUTPUT LITES
SPHL ;SAVE RETURN IN SP
IN OFFH ;READ SENSE SWITCHES
MOV H,A ;SAVE IN H
LP7: IN OFFH ;READ SWITCHES
XRA H ;SEE IF THEY CHANGED
JZ LP7
LXI H,0FC18H ;DELAY LOOP
LP8: INX H
XRA A
ORA H
JNZ LP8
LXI H,0
DAD SP ;ZERO H
PCHL ;MOVE RETURN BACK TO H & L
;RETURN

```

```

;8K MINI MEMORY TEST
;
;
; BRIAN DONLAN
; PROM VERSION
ENTER:  ORG      0D600H
        DI
        MVI     A,0FEH
        OUT     OFFH
        LXI     H,000H
LP2:    XRA     A
LP1:    MOV     M,A
        MOV     B,M
        CMP     B
        JNZ     ERR1
        INR     A
        JNZ     LP1
        INX     H
        LXI     D,0E000H
        XCHG
        DAD     D
        XCHG
        JNC     LP2
;
; PHASE II
        MVI     A,0FDH
        OUT     OFFH
LP3:    LXI     H,000H
        MOV     M,H
        INX     H
        LXI     D,0E000H
        XCHG
        DAD     D
        XCHG
        JNC     LP3
; READ MEMORY
LP4:    LXI     H,000H
        MOV     A,M
        SUB     H
        JNZ     ERR2
        INX     H
        LXI     D,0E000H
        XCHG
        DAD     D
        XCHG
        JNC     LP4
;
; PHASE III
;
        MVI     A,0FCH
        OUT     OFFH
LP5:    LXI     H,000H
        MOV     M,L
        INX     H
        LXI     D,0E000H
        XCHG
        DAD     D
        XCHG
        JNC     LP5
; READ MEM
LP6:    LXI     H,000H
        MOV     A,M
        SUB     L
        JNZ     ERR3
        INX     H
        LXI     D,0E000H
        XCHG
        DAD     D
        XCHG
        JNC     LP6
;OUTPUT PHASE I LITES
;START ADDRESS
;ZERO ACC
;STORE TEST PATTERN IN MEM.
;READ BACK TO B
;COMPARE FOR OK
;JUMP IF ERROR
;NEW TEST PATTERN
;STOP ADDRESS
;ADD TWO'S COMPLIMENT
;PHASE II LITES
;LOW ADDRESS TO MEM
;STOP ADDRESS
;READ MEMORY
;COMPARE
;JUMP IF ERROR
;PHASE THREE LITES
;STORE HIGH ADDRESS IN ALL MEM
;READ MEMORY
;COMPARE

```

```

; ALL PHASE COMPLETE
MVI A,OFFH
LXI H,ENTER
JMP LITES ;GO TO LITES PROG
;
;PHASE I ERROR
ERR1: XCHG
MOV C,A ;SAVE BAD DATA
LXI H,COMERR ;RETURN
MVI A,OF1H ;PHASE I ERROR LITES
JMP LITES
;
;COMMON ERROR OUTPUT ROUTINE
COMERR: MOV A,D ;HIGH ADDRESS
LXI H,LOADD ;RETURN
JMP LITES
LOADD: MOV A,E ;LOW ADDRESS TO LITES
LXI H,TPAT ;RETURN
JMP LITES
TPAT: MOV A,C ;TEST PATTERN TO LITES
LXI H,ACTDAT ;RETURN
JMP LITES
ACTDAT: MOV A,B ;ACTUAL DATA TO LITES
LXI H,ENTER ;START OVER
JMP LITES
;;
; PHASE II ERROR
ERR2: XCHG ;SAVE BAD ADDRESS
ADD D
MOV B,A
MOV C,D
MVI A,OF2H ;PHASE II ERROR TO LITES
LXI H,COMERR ;RETURN
JMP LITES
;
; PHASE III ERROR
ERR3: XCHG ;SAVE BAD ADDRESS
ADD E
MOV B,A
MOV C,E
MVI A,OF3H ;PHASE II ERRO TO LITES
LXI H,COMERR ;RETURN
JMP LITES
;
;LITES ROUTINE ENTER WITH RETURN IN REG H&L
; DATA FOR LITES IN A
LITES: CMA ;OUTPUT LITES
OUT OFFH ;SAVE RETURN IN SP
SPLH ;READ SENSE SWITCHES
IN OFFH ;SAVE IN H
MOV H,A ;READ SWITCHES
LP7: IN OFFH ;SEE IF THEY CHANGED
XRA H
JZ LP7
LXI H,0FC18H ;DELAY LOOP
INX H
XRA A
ORA H
JNZ LP8
LXI H,0
DAD SP ;ZERO H
PCHL ;MOVE RETURN BACK TO H & L
;RETURN

```

```

; 24K MINI-MEMORY TEST
; PROM VERSION
;
; BRIAN DONLAN
ORG      0D700H
ENTER2:  DI
MVI     A, OFEH
OUT     OFFH
LXI     H, 000H
LP22:   XRA     A
LP12:   MOV     M, A
MOV     B, M
CMP     B
JNZ     ERR12
INR     A
JNZ     LP12
INX     H
LXI     D, 0A000H
XCHG
DAD     D
XCHG
JNC     LP22
;
; PHASE II
MVI     A, OFDH
OUT     OFFH
LXI     H, 000H
LP32:   MOV     M, H
INX     H
LXI     D, 0A000H
XCHG
DAD     D
XCHG
JNC     LP32
; READ MEMORY
LXI     H, 000H
LP42:   MOV     A, M
SUB     H
JNZ     ERR22
INX     H
LXI     D, 0A000H
XCHG
DAD     D
XCHG
JNC     LP42
;
; PHASE III
MVI     A, OFCH
OUT     OFFH
LXI     H, 000H
LP52:   MOV     M, L
INX     H
LXI     D, 0A000H
XCHG
DAD     D
XCHG
JNC     LP52
; READ MEM
LXI     H, 000H
LP62:   MOV     A, M
SUB     L
JNZ     ERR32
INX     H
LXI     D, 0A000H
XCHG
DAD     D
XCHG
JNC     LP62
; OUTPUT PHASE I LITES
; START ADDRESS
; ZERO ACC
; STORE TEST PATTERN IN MEM.
; READ BACK TO B
; COMPARE FOR OK
; JUMP IF ERROR
; NEW TEST PATTERN
; STOP ADDRESS
; ADD TWO'S COMPLIMENT
; PHASE II LITES
; LOW ADDRESS TO MEM
; STOP ADDRESS
; READ MEMORY
; COMPARE
; JUMP IF ERROR
; PHASE THREE LITES
; STORE HIGH ADDRESS IN ALL MEM
; READ MEMORY
; COMPARE

```

```

;
; ALL PHASE COMPLETE
MVI A,OFFH
LXI H,ENTER2
JMP LITES2 ;GO TO LITES PROG
;
;PHASE I ERROR
ERR12: XCHG
MOV C,A ;SAVE BAD DATA
LXI H,COMER2 ;RETURN
MVI A,OF1H ;PHASE I ERROR LITES
JMP LITES2
;
;COMMON ERROR OUTPUT ROUTINE
COMER2: MOV A,D ;HIGH ADDRESS
LXI H,LOADD2 ;RETURN
JMP LITES2
LOADD2: MOV A,E ;LOW ADDRESS TO LITES
LXI H,TPAT2 ;RETURN
JMP LITES2
TPAT2: MOV A,C ;TEST PATTERN TO LITES
LXI H,ACTDA2
JMP LITES2
ACTDA2: MOV A,B ;ACTUAL DATA TO LITES
LXI H,ENTER2 ;START OVER
JMP LITES2
;;
; PHASE II ERROR
ERR22: XCHG ;SAVE BAD ADDRESS
ADD D
MOV B,A
MOV C,D
MVI A,OF2H ;PHASE II ERROR TO LITES
LXI H,COMER2 ;RETURN
JMP LITES2
;
; PHASE III ERROR
ERR32: XCHG ;SAVE BAD ADDRESS
ADD E
MOV B,A
MOV C,E
MVI A,OF3H ;PHASE II ERRO TO LITES
LXI H,COMER2 ;RETURN
JMP LITES2
;
;LITES ROUTINE ENTER WITH RETURN IN REG H&L
; DATA FOR LITES IN A
LITES2: CMA
OUT OFFH ;OUTPUT LITES
SPLH ;SAVE RETURN IN SP
IN OFFH ;READ SENSE SWITCHES
MOV H,A ;SAVE IN H
LP72: IN OFFH ;READ SWITCHES
XRA H ;SEE IF THEY CHANGED
JZ LP72
LXI H,0FC18H ;DELAY LOOP
LP82: INX H
XRA A
ORA H
JNZ LP82
LXI H,0
DAD SP ;ZERO H
PCHL ;MOVE RETURN BACK TO H & L
;RETURN

```

Section 6

Comprehensive Memory Test

6.1 General Description

This memory test is a comprehensive memory diagnostic. The program will test the read, write, data hold and addressing capabilities of a block of memory between any two given locations.

6.2 Program Details

The comprehensive memory test is based on an implementation by Bock W. Lee [1] of the K and H memory test algorithm. The K and H algorithm, named after its creators, J. Knaizuk and C. Hartmann [2] uses modulo three addressing to help addressing problems which might normally be hidden.

The program uses two test patterns which are compliments of each other, the major and minor pattern. First one and then the other pattern are written in every third location and then read back as the program cycles through all memory locations. After all memory locations are tested using the major and minor patterns, a pass is complete. The patterns are then rotated and another pass through memory begins with the new test patterns.

6.3 Operation

The user is required to input the starting and stopping addresses. The test will continue to cycle through the test using the cyclic patterns until it is interrupted

by typing any console character.

The test has error messages which indicate the failing location and the test pattern which fails. End of pass messages are also given after each complete pass with one pair of test patterns.

The memory test is stored in programmable read-only memory on the diagnostic memory board. The program can be run under the diagnostic operating system test controller, or it can be started from the IMSAI 8080 front panel at a starting address of 'C000'.

The memory test is also stored on floppy disk and can be invoked by the CPM operating system under file name 'MEMTST.COM'

Note: The memory test requires the first 100 hex address for scratch pad so these addresses should not be tested using this test. The first 100 addresses should be tested using the mini-memory test.

```

; MEMORY TEST
; DISC VERSION 24 MAY 79 B. DONLAN
;
; ORG 100H
;
; WO EQU 00 ;TEST BYTE
;
ENTRY1: LXI H,0FOH
        SPHL
ENTRY:  LXI H,ENTRY
        PUSH H
        MVI A,00 ;ZERO ACC
        STA CODE
        CALL CRLF
        LXI H,MSG1
        CALL PMSG
        LXI H,MSG2
        CALL PMSG
        CALL BBIN
        XCHG
        SHLD START
        LXI H,MSG3
        CALL PMSG
        CALL BBIN
        XCHG
        SHLD ENADR
        LXI H,MSG8
        CALL PMSG
        IN CDATA ;RESET IO FLAG
;
;
BEGIN:  MVI C,W0 ;LOAD TEST BYTE
MTEST: MVI A,02 ;LOAD TEST BYTE
        STA PART
MILOP: CALL STUFF ;STUFF MAJOR ALL OVER
        MVI A,02 ;SET TWO AS MINOR
        CALL STUFM ;STUFF MINOR
        MVI A,02 ; SET 2 AGAIN
        CALL CHECK ;NOW CHECK ALL LOC
PTCHK: LDA PART
        DCR A
        STA PART ;STORE NEW PART
        CPI 00 ;FINISH THIS PASS ?
        JZ RECYCLE ;YES
CONT:  MVI A,01 ;NO CONTINUE
        CALL STUFM ;STUFF MINOR SERT
        MOV A,C ;LOAD MAJOR BYTE
        CMA ;COMPLIMENT MAJOR BYTE
        MOV C,A ;SAVE NEW BYTE
        XRA A ;ZERO OTHER TEST BYTE
        CALL CHECK
        JMP MILOP
;
;
RECYCLE:
        MOV A,C
        STA PART ;SAVE INVERT TB TEMP
        LXI H,MSG4 ;END OF PAS MESSAGE
        CALL PMSG
        LDA CODE ;CHAR CODE
        ORA A ;SET FLAGS
        JNZ ENTRY ;START OVER
        ANA A ;CLEAR CARRY
        LDA PART ; RECOVER TEST BYTE
        ORA A
        JZ BEGIN
        RAL
        CMA
TB:    MOV C,A ;NEW TEST BYTE
        JMP MTEST ; ANOTHER PAS

```

```

START: DS      2                ;LOC FOR START ADDR
ENADR: DS      2                ;LOC FOR END ADDRESS
PART:  DS      1
CODE:  DS      1
;
;
STUFF: CALL    STASTO          ;LOAD START AND END ADDR
DOIT:  MOV     M,C              ;STUFF MAJOR ALL OVER
      CALL    HILOX           ;SEE IF ALL MEM DONE
      JMP     DOIT            ;NO KEPP ON STUFFING
;
;
STJFM: CALL    STASTO          ;LOAD ADDR AGAIN
      MOV     B,A              ;MINOR COUNTER
      CPI    00              ;MINOR WORD STUFF
      JNZ    HIL              ;NO
MINOR: MOV     M,C              ;MAJOR TEST BYTE
      CMA    M,A              ;MINOR IS COMPLIMENT OF MAJOR
      MOV     M,A              ;STUFF MINOR BYTE IN MEM
HIL:   CALL    HILOX           ;START MINOR COUNT AT 3
      DCR    B                ;INC & CHK IF DONE
      JNZ    HIL              ;DEC MINOR COUNTER
      JMP     MINOR           ;OK TO STUFF NO
      ;YES
;
;
CHECK: CALL    STASTO          ;LOAD START AND END
      MOV     B,A              ;LOAD MINOR COUNT
      CPI    00              ;COUNT ZERO
      JNZ    MAJR             ;NO GO TO MAJOR
MINR:  MOV     M,C              ;LOAD TEST BYTE MAJOR
      CMA    M                ;MINOR IS COMPLIMENTYT
      MVI    B,03             ;READ AND COMPARE MEM LOC
      JMP    CKEND            ;MINOR COUNT AT 3
MAJR:  MOV     M,C              ;CHECK FOR ERROR OR ABORT
      CMP    M                ;LOAD MAJOR TEST BYTE
      JNZ    MAJR             ;READ AND COMPARE MEM WITH MAJOR
CKEND: PUSH    B                ;SAVE COUNT AND MAJOR
      CNZ    ERR              ;GO TO ERR TO PRNT IF ERROR
      POP    B                ;RESTORE REGS
      IN    CSTAT             ;CHECK KEYBOARD
      ANI    02H              ;
      JZ     FIN              ;
      IN    CDATA             ;READ KEYS
      STA    CODE              ;
FIN:   CALL    HILOX           ;DEC MINOR COUNT
      DCR    B                ;
      JNZ    MAJR             ;COUNT ZERO DO MINOR
      JMP    MINR             ;
;
;
STASTO: LHL D ENADR           ;LOAD END ADDR
      XCHG D START           ;MOVE END TO C&D
      LHL D START           ;LOAD START
      RET
;
;
ERR:   PUSH    D                ;SAVE END ADDR
      PUSH    PSW              ;
      CALL    CRLF             ;
      MOV     D,H              ;
      MOV     E,L              ;
      CALL    BINB             ;OUTPUT BAD ADDR
      MVI    D,08              ;SPACE COUNT
      CALL    BLNK             ;SPACE OVER 8
      POP    PSW              ;
      MOV     B,A              ;
      CALL    BITS             ;PRINT TEST BYTE
      MVI    D,0AH            ;
      CALL    BLNK             ;
      MOV     A,M              ;
      CALL    BITS             ;PRINT BAD BYTE
      MOV     A,B              ;MOVE TEST BYTE BACK
      POP    D                ;RESTORE END ADDR
      RET

```

```

HILOX: PUSH A ;SAVE ACC
      INX H ;INC CURRENT ADDR
      MOV A,H ;LOAD HIGH ORDER ADDR
      CMP D ;COMPARE WITH END
      JNZ DIFF ;NO MATCH
      MOV A,L ;LOAD LOW ORDER
      CMP E ;COMPARE LOW ORDERS
      JNZ DIFF ;NO MATCH
      POP A ;MATCH END
      INX SP ;FAKE RETURN ONE LEVEL OUT
      INX SP
      RET
DIFF: POP A ;CONTINUE STUFFING
      RET
PROB: MVI C,3FH ; ?
      CALL CONOT ;PRINT ?
      JMP ENTRY
;
;
MSG1 DB ODH,0AH,'MEMORY TEST',0
MSG2 DB ODH,0AH,'ENTER START ADDRESS ',0
MSG3 DB ODH,0AH,'ENTER STOP ADDRESS ',0
MSG4 DB ODH,0AH,'END OF PASS ',0AH,0
; diagnostic input output routines
; for brian donlan 26 feb 79

CSTAT EQU 3 ;CONSOLE STATUS PORT.
CCOM EQU 3 ;CONSOLE COMMAND PORT.
CDATA EQU 2 ;CONSOLE DATA PORT.
CKBR EQU 00000010B ;KEYBOARD READY BIT.
CPTR EQU 00000001B ;PRINT READY BIT.
CNULL EQU 1 ;CONSOLE NULL COUNT.

; CHECK CONSOLE INPUT STATUS.
;
CONST: IN CSTAT ;READ CONSOLE STATUS.
      ANI CKBR ;LOOK AT KB READY BIT.
      MVI A,0 ;SET A=0 FOR RETURN.
      RZ ;NOT READY WHEN ZERO.
      CMA ;IF READY A=FF.
      RET ;RETURN FROM CONST.

; READ A CHARACTER FROM CONSOLE.
;
CONIN: IN CSTAT ;READ CONSOLE STATUS.
      ANI CKBR ;IF NOT READY,

      JZ CONIN ;READY WHEN HIGH.
      IN CDATA ;READ A CHARACTER.
      OUT CDATA
      ANI 7FH ;MAKE MOST SIG. BIT = 0.
      RET

; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CONOT: MVI A,ODH ;IF IT'S A CR,
      CMP C ;THEN HOP OUT
      JZ CONUL ;TO NULL ROUTINE.
CONOT1: IN CSTAT ;READ CONSOLE STATUS.
      ANI CPTR ;IF NOT READY,
      JZ CONOT1 ;READY WHEN HIGH.
      MOV A,C ;GET CHARACTER.
      OUT CDATA ;PRINT IT.
      RET ;RETURN.
CONUL: PUSH B ;SAVE B&C.
      MVI B,CNULL ;GET NULL COUNT.
CONUL1: CALL CONOT1 ;PRINT CR.
      MVI C,0 ;GET NULL CHAR.
      DCR B ;DECREMENT COUNTER.
      JNZ CONUL1 ;DO NEXT NULL.
      POP B ;RESTORE B&C.
      MOV A,C ;RESTORE A.
      RET ;RETURN.

```

```

: : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : :
: PRINT MESSAGE UNTIL ZERO
: MESSAGE ADDRESS REG H * L
:
PMSG: MOV A,M ;GET CHAR
ORA A ;IS IT A ZERO
RZ
MOV C,A ;OTHERWISE PRINT
CALL CONOT
INX H ;INC ADDRESS
JMP PMSG

:
:
MSG8 DB 0DH,0AH,0AH,'LOC. TEST BYTE MEMORY BYTE',0
: : : : : : : : : : : : : : : : : : : : : : : : : :
: PRINT 8 BII WORD IN BINARY FORMAT
: INPJT: DATA IN REG A
: : : : : : : : : : : : : : : : : : : : : : : : : :
BITS: MOV B,A ; DATA
MVI A,80H ; MASK
OVER: MVI C,30H
MOV E,A ; STORE MASK
ANA B ; AND WITH MASK
JZ PRNT ; JUMP IF ZERO
MVI C,31H
PRNT: CALL CONOT
ANA B ; ZERO CARRY
MOV A,E ; LOAD MASK
RAR
JNC OVER
RET

: :
:
BLNK: MVI C,20H ;PRINT BLANKS, # IN REG. D
LP1: CALL CONOT
DCR D
JNZ LP1
RET

:
BINHA: MOV A,D
RAR
RAR
RAR
RAR
CALL BIN1
MOV C,A
CALL CONOT
MOV A,D
CALL BIN1
MOV C,A
CALL CONOT
RET

:
: : : : : : : : : : : : : : : : : : : : : : : : : :
: OUIPJTS FOUR HEX DIGITS IN ASCII
: ENTER WITH DATA IN REG PAIR E AND D
: : : : : : : : : : :
: :
:
BINB: CALL BINHA
MOV D,E
CALL BINHA
RET

```

```

;::::::::::::::::::::::::::::::::::::::::::::::::::;
; CONVERTS HEX TO ASCII
; INPUT: 4 BITS HEX REG A
; OUTPUT: 8 BIT ASCII REG A
;
;::::::::::::::::::::::::::::::::::::::::::::::::::;
;
;
BIN1: ANI     0FH
      ADI     30H
      CPI     3AH
      RC
      ADI     07H
      RET
;
;::::::::::::::::::::::::::::::::::::::::::::::::::;
; INPUTS 4 DIGITS FROM CONSOLE
; RETURN; 4 HEX DIGITS IN REG E-D
;
;::::::::::::::::::::::::::::::::::::::::::::::::::;
;
;
BBIN: CALL    CONIN
      CALL    AHS1
      RAL
      RAL
      RAL
      RAL
      ANI     0F0H
      MOV     D,A
      CALL    CONIN
      CALL    AHS1
      ANI     0FH
      ORA     D
      MOV     D,A
      CALL    CONIN
      CALL    AHS1
      RAL
      RAL
      RAL
      RAL
      ANI     0F0H
      MOV     E,A
      CALL    CONIN
      CALL    AHS1
      ANI     0FH
      ORA     E
      MOV     E,A
      RET
;
;::::::::::::::::::::::::::::::::::::::::::::::::::;
; CONVERT ASCII TO HEX
; INPUT: 8 BIT ASCII REG A
; OUTPUT: 4 BIT HEX REG A
;
;::::::::::::::::::::::::::::::::::::::::::::::::::;
;
;
AHS1: NOP
      SUI     30H
      CPI     0AH
      RC
      SUI     07H
      RET

```

```

.....
;
; INITIATE SIO PORTS
;
;.....
;
INITA: MVI    A,0AAH      ;GET DUMMY MODE WORD
      OUT    CSTAT      ;OUTPUT IT
      MVI    A,40H      ;GET RESET BIT
      OUT    CSTAT      ;RESET SIO BOARD
      MVI    A,0CEH     ;GET REAL MODE WORD
      OUT    CSTAT      ;SET THE MODE FOR REAL
      MVI    A,37H      ;GET THE COMMAND
      OUT    CSTAT      ;OUTPUT IT
      RET

;
;
CRLF:  MVI    C,13      ;CR
      CALL   CONOT
LF:    MVI    C,10      ;LF
      CALL   CONOT1
      MVI    C,7FH
      CALL   CONOT1
      CALL   CONOT
      RET

```

Section 7

Formatted Disk Test

7.1 General Description

The formatted disk test is designed to test the operation of the Pertec floppy disk drive and the Tarbell Disk controller. The ability of the disk system to read, write and seek tracks is tested in the normal formatted mode.

7.2 Program Details

The formatted disk test is the largest and most complex of all the diagnostics in this package. The test is completely self-contained and requires no external I/O subroutines.

The ability of the disk system to read, write and seek tracks is tested by writing a known test pattern and then repositioning the read/write head before performing a verification read. In order to test the disk drive for track positioning and skew error the head is moved between each read and write. The test sequence is as follows:

1. write inner track
2. seek outer track
3. write outer track
4. seek inner track
5. read and verify inner track
6. seek outer track
7. read and verify outer track
8. increment inner and outer track counters

The inner track starts at one and the outer track starts at 38. This continues until all 26 sectors on 77 tracks are tested. Extensive error checking is performed on both the read/write data and the disk status. A large number number of error messages are provided to aid in error analysis. All seek error and read/write data error messages include the sector and track number in question.

7.3 Operation

This test will request that a formatted scratch disk for reading and writing be mounted. The mounting of the disk must then be confirmed by the operator typing a 'Y' on the console device.

The test requires no further interaction unless an error is encountered. After an error is reported, the operator must instruct the program whether to repeat(R) the last sector test or to continue(C) on to the next sector. Raising sense switch '0' will direct the test to automatically continue after an error.

The test can be stopped at any time by typing a 'control B' on the console device.

Each sector contains 128 data bytes. When a read data verification error is encountered, the faulty track and sector are reported and the number of incorrect bytes in the sector is counted. Only the last errant data byte is listed.

The disk test is stored in programmable memory on the diagnostic memory board. The disk test can be run under the diagnostic operating system test controller, or it can be started from the IMSAI 8080 front panel at a starting address of 'C800'.

The disk test is also stored on floppy disk and it can be invoked by the CPM operating system under file name 'DSKTST.COM'.

```

;       DISK TEST FOR TARBELL DISK CONTROLLER
;       BRIAN J. DONLAN
;       18 MAR 79
;       DISC VERSION
;
;
ENTRY:  ORG      0100H
        LXI     H,MSG1       ;OPENING MESSAGE
        CALL    PMSG
        LXI     H,MSG1A
        CALL    PMSG
        CALL    CONIN       ;CHECK KEYBOARD
        CPI     'Y'         ;CHECK IF Y
        JNZ     ENTRY       ; ?? START QVER
        CALL    CRLF
LOOP6:  CALL    CRLF
        XRA     A           ;ZERO ACC
        STA     ERRFLG      ;ZERO EERROR FLAG
        STA     LPCNT       ;ZERO LOOP COUNT
        CALL    HOME       ;HOME DRIVE TO TRK 0
LOOP4:  XRA     A
        STA     INNER      ;ZERO INNER TRK
        MVI     A,38        ;OUTER TRK
        STA     OUTER
        CALL    PAT        ;GET PATTERN
        CALL    INWRT
        MVI     A,34
        CALL    SEEK
        CALL    INRD
        MVI     A,01
        STA     INNER
        ; MOVE BACK AND CHECK TRK 00
        ; SET UP TO DO PAIRS
        ; START PAIRS WITH TRK01
;
; TEST FOR CONSOLE INTERRUPT
LOOP8:  IN      CSTAT
        ANI     02H        ;KEYBAORD READY
        JZ     LOOP3       ;NO
        IN      CDATE      ;READ KEYS
        CPI     03H        ;CONTROL C
        CPI     02H        ;CONTROLS
        JZ     ENTRY       ;START OVER AGAIN
;
LOOP3:  CALL    INWRT       ;WRITE INNER TRK
        CALL    OUTWRT
        CALL    INRD
        CALL    OUTRD
        LDA     INNER
        INR     A
        STA     INNER
        ADI     38
        STA     OUTER
        CPI     77
        JNZ     LOOP8
        LDA     LPCNT
        INR     A
        STA     LPCNT
        JMP     LOOP4
;
;
;
;
PAT:    PATTERN ROUNTINE EXPANDABLE
        LDA     LPCNT      ;LOAD LOOP COUNTER
        JZ     IST
        CPI     01
        JZ     SECD
        CPI     02
        JZ     THIRD
        LXI     H,MSG2     ;END OF PASS
        CALL    PMSG
        IN      CSTAT
        ANI     02H        ;CHECK KEYBOARD
        JZ     LOOP6
        HLT
        JMP     ENTRY
IST:    MVI     A,OFFH
        STA     PATEN
        RET
SECD:   MVI     A,00H
        STA     PATEN
        RET
THIRD  MVI     A,55H
        STA     PATEN
        RET

```

```

;
; WRITE INNER TRK
INWRT: LDA    INNER
        STA    TRK
BOTH:  CALL   SEEK          ;MOVE HEAD TO TRK
        MVI   A,01         ;FIRST SECTOR
        STA   SECT
;
; LOOP1:
LOOP1: XRA    A              ;ZERO ACC
        STA   REPETE       ;ZERO REPEAT FLAG
        CALL  WRITE        ;WRITE ONE SECTOR
        LDA   REPETE       ;LOAD REPEAT FLAG
        ORA   A             ;SET FLAGS
        JNZ  LOOP1         ;REPEAT SECTOR
        LDA   SECT
        INR   A             ;INC SECTOR
        STA   SECT
        CPI   27           ;ALL SECTOR DONE ?
        JNZ  LOOP1         ;NO
        RET
;
;
; WRITE OUTER TRK
OUTWRT: LDA   OUTER
        STA   TRK
        JMP  BOTH          ;COMMON WRITE ROUTINE
;
;
; READ INNER TRK
INRD:  LDA   INNER
        STA   TRK
BOTH2: CALL  SEEK          ;MOVE HEAD TO TRK
        MVI   A,01         ;FIRST SECTOR
        STA   SECT        ;ZERO SECTOR
;
; LOOP5:
LOOP5: XRA    A              ;ZERO ERROR COUNT
        STA   ERRFLG
        STA   REPETE
        CALL  READ         ;READ ONE SECTOR
        XRA   A            ;ZERO ACC
        STA   ERRFLG
        LDA   REPETE       ;REPEAT FLAG
        ORA   A             ;SET FLAGS
        JNZ  LOOP5
        LDA   SECT
        INR   A
        STA   SECT        ;NEXT SECTOR
        CPI   27           ;ALL SECTORS DONE ?
        JNZ  LOOP5         ;NO
        RET
;
;
; READ OUTER TRK
OUTRD: LDA   OUTER
        STA   TRK
        JMP  BOTH2
;
; ERRPNT:
ERRPNT: LXI   H,MSG3        ;ERROR MESSAGE
        CALL  PMSG
        LDA   ERRFLG       ;ERROR COUNT
        MOV   D,A
        CALL  BINHA        ;PRINT ERROR COUNT
        LXI   H,MSG4        ;HEADINGS
        CALL  PMSG
        MVI   D,03         ;SPACE OVER
        CALL  BLNK
        LDA   TRK          ;TRACK NO.
        MOV   D,A
        CALL  BINHA        ;PRINT TRACK NO.
        MVI   D,16         ;SPACE OVER
        CALL  BLNK
        LDA   SECT        ;SECTOR NO.
        MOV   D,A

```

```

CALL    BINHA           ;PRINT SECTOR NO.
MVI     D,13           ;SPACE OVER
CALL    BLNK
LDA     PATEN
CALL    BITS           ;PRINT TEST PATTERN
MVI     D,12           ;SPACE OVE
CALL    BLNK
LDA     BADBT         ;LAST BAD BYTE
CALL    BITS           ;PRINT LAST BAD BYTE
RET

;
LPCNT:  DS    1       ;SPACE FOR LOOP COUNTER
INNER:  DS    1       ;SPACE FOR INNER TRK NO.
OUTER:  DS    1       ;SPACE FOR OUTER TRK NO.
PATEN   DS    1       ;SPACE FOR TEST PATTERN
ERRFLG: DS    1       ;SPACE FOR ERROR COUNT
BADBT:  DS    1       ;SPACE FOR BAD BYTE
BDTRK:  DS    1       ;SPACE FOR DISK READ TRK WHEN ERR
REPETE: DS    1       ;REPETE FLAG
MSG1:   DB    0DH,0AH,'DISK TEST NO. 1 FORMATTED TEST ',0
MSG1A:  DB    0DH,0AH,'LOAD SCRATCH DISK TYPE Y WHEN READY',0
MSG2    DB    0DH,0AH,' END OF PASS ',0
MSG3:   DB    0DH,0AH,'DATA ERROR ON DISK CHECK          ERROR COUNT IN HEX ',0
MSG4:   DB    0DH,0AH,' TRACK NO.          SECTOR NO.          TEST BYTE          LAST ERROR'
MSG5:   DB    0DH,0AH,'HEAD POSITION ',0
MSG6:   DB    0DH,0AH,'DISK TRACK          CONTROLLER TRACK          SECTOR ',0DH,0AH,0
MSG7:   DB    0DH,0AH,0DH,0AH,' !! EXECUTION STOPPED !! ',0
MSG8:   DB    0DH,0AH,'TYPE R TO RETRY, C TO CONTINUE, ANYTHING ELSE STOP ',0

;
CSTAT  EQU  3       ;CONSOLE STATUS PORT.
CCOM   EQU  3       ;CONSOLE COMMAND PORT.
CDATA  EQU  2       ;CONSOLE DATA PORT.
CKBR   EQU  00000010B ;KEYBOARD READY BIT.
CPTR   EQU  00000001B ;PRINT READY BIT.
CNULL  EQU  1       ;CONSOLE NULL COUNT.
DISK   EQU  0F8H    ;DISK BASE ADDRESS.
DCOM   EQU  DISK    ;DISK COMMAND PORT.
DSTAT  EQU  DISK    ;DISK STATUS PORT.
TRACK  EQU  DISK+1  ;DISK TRACK PORT.
SECTP  EQU  DISK+2  ;DISK SECTOR PORT.
DDATA  EQU  DISK+3  ;DISK DATA PORT.
WAIT   EQU  DISK+4  ;DISK WAIT PORT.
DCONT  EQU  DISK+4  ;DISK CONTROL PORT.

TRK:   DS    1       ;ADDRESS FOR TRACK
SECT:  DS    1       ;ADDRESS FOR SECTOR

;
; READ A CHARACTER FROM CONSOLE.
;
CONIN:  IN    CSTAT   ;READ CONSOLE STATUS.
        ANI  CKBR     ;IF NOT READY,

        JZ   CONIN    ;READY WHEN HIGH.
        IN  CDATA     ;READ A CHARACTER.
        OUT CDATA
        ANI 7FH      ;MAKE MOST SIG. BIT = 0.
        RET

;
; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CONOT:  MVI  A,0DH    ;IF IT'S A CR,
        CMP  C        ;THEN HOP OUT
        JZ   CONUL    ;TO NULL ROUTINE.
CONOT1: IN  CSTAT     ;READ CONSOLE STATUS.
        ANI  CPTR     ;IF NOT READY,
        JZ   CONOT1   ;READY WHEN HIGH.
        MOV  A,C       ;GET CHARACTER.
        OUT CDATA     ;PRINT IT.
        RET          ;RETURN.
CONUL:  PUSH B        ;SAVE B&C.
        MVI  B,CNULL   ;GET NULL COUNT.
CONUL1: CALL CONOT1   ;PRINT CR.
        MVI  C,0       ;GET NULL CHAR.
        DCR  B         ;DECREMENT COUNTER.
        JNZ CONUL1    ;DO NEXT NULL.
        POP  B         ;RESTORE B&C.
        MOV  A,C       ;RESTORE A.
        RET          ;RETURN.

```

```

; MOVE DISK TO TRACK ZERO.
;
HOME: MVI A,0DOH ;CLEAR ANY PENDING COMMAND.
      OUT DCOM
      XRA A ;ZERO ACC
      STA TRK ;STORE TRACK
HOME1: IN DSTAT ;READ DISK STATUS.
      RRC ;LOOK AT LSB.
      JC HOME1 ;WAIT FOR NOT BUSY.
      MVI A,3 ;20 MS STEP RATE.
      OUT DCOM ;ISSUE HOME COMMAND.
      IN WAIT ;WAIT FOR INTRQ.
      ORA A ;SET FLAGS.
      JM HERR ;ERROR IF DRQ.
      IN DSTAT ;READ DISK STATUS.
      MOV D,A ;SAVE IN REGISTER D.
      ANI 4 ;LOOK AT BIT 2.
      JZ HERR ;ERROR IF NOT TRK 0.
      MOV A,D ;GET STATUS BACK.
      ANI 91H ;MASK NON-ERROR BITS.
      RZ ;RETURN IF NO ERROR.
HERR: LXI H,HEMSG ;PRINT "HOME ".
      MOV A,D ;MASK NON-ERROR BITS.
      ANI 91H
      MOV D,A
      JMP ERMSG ;DO COMMON ERROR MSGS.
;
; SELECT DISK NUMBER.
;
INTDSK: MVI A,02 ;DRIVE NO. 1
DSK1: OUT DCONT ;SET THE LATCH WITH CODE.
      RET ;RETURN FROM SELDSK.
;
; READ THE SECTOR AT SECT, FROM THE PRESENT TRACK.
; SECTOR IN SECT
; HEAD LOAD FIRST
;
READ: LXI H,080H ;READ BUFFER
      LDA SECT
READ1: OUT SECTP ;SET SECTOR INTO 1771.
      MVI A,8CH ;CODE FOR READ W/O HD LD.
READE: OUT DCOM ;SEND COMMAND TO 1771.
RLOOP: IN WAIT ;WAIT FOR DRQ OR INTRQ.
      ORA A ;SET FLAGS.
      JP RDDONE ;DONE IF INTRQ.
      IN DDATA ;READ A DATA BYTE FROM DISK.
;
      MOV M,A ;STORE IN BUFFER
      INX H ;INC BUFF POINTER
;
      JMP RLOOP
;
; COMPARE DATA WITH TEST BYTE;
RDDONE: LXI H,080H ;HEAD OF BUFFER
      LDA PATEN ;TEST PATTERN
      MOV B,A ;PATTERN TO B
      MVI D,080H ;COUNTER FOR BYTES
COMPLP: MOV A,M ;GET DATA
      CMP B ;COMPARE WITH TB
      JNZ DATERR ;ERROR
ERRET: INX H
      DCR D ;DEC BYTE COUNT
      JNZ COMPLP ;DO 128 TIMES
      IN DSTAT ;READ DISK STATUS.
      ANI 9DH ;LOOK AT ERROR BITS.
      MOV D,A ;SAVE ERROR BITS
      LDA ERRFLG ;READ ERROR FLAG
      ORA D ;SET FLAGS ON COMBO
      RZ ;RETURN IF NONE.
ERMSG: LXI H,RDMSG ;PRINT "READ ".
      CALL PMSG ;PRINT ORIGIN MESSAGE.

```

```

;      COMMON ERROR PRINT OUT
;
ERMSG1: MOV  A,D      ;GET ERROR BITS.
        ANI  80H      ;IF BIT 7 HIGH,
        LXI  H,NRMSG  ;"NOT READY".
        CNZ  PMSG
        MOV  A,D      ;GET ERROR BITS.
        ANI  10H      ;IF BIT 4 IS HIGH,
        LXI  H,RNMSG  ;PRINT "RECORD NOT FOUND"
        CNZ  PMSG
        MOV  A,D      ;GET ERROR BITS.
        ANI  8H       ;IF BIT 3 IS HIGH,
        LXI  H,CRCMSG ;PRINT "CRC ERROR".
        CNZ  PMSG
        MOV  A,D      ;GET ERROR BITS.
        ANI  4H       ;IF BIT 2 IS HIGH,
        LXI  H,LDMSG  ;PRINT "LOST DATA".
        CNZ  PMSG
        MOV  A,D      ;GET ERROR BITS.
        ANI  1        ;IF BIT 1 IS HIGH,
        LXI  H,BSYMSG ;PRINT "BUSY".
        CNZ  PMSG
PERMSG: LXI  H,ERRMSG ;PRINT "ERROR."
        CALL PMSG
        MOV  A,D      ;MOVE FLAGS TO ACC
        ANI  18H      ;CRC OR RECORD NOT FOUND
        JZ   RETRY
TRKCHK: MVI  A,0C4H
        OUT  DCOM      ;READ ADDRESS
        IN   WAIT      ;TRACK ADDRESS
        IN   DDATA
        STA  BDIRK
CHKS2:  IN   WAIT      ;DUMP REST OF DATA
        JM   CHKS2
        LXI  H,MSG5    ;HEAD ERROR MESSAGE
        CALL PMSG
        LXI  H,MSG6    ;HEADINGS
        CALL PMSG
        MVI  D,05H
        CALL BLNK      ;SPACE OVER
        LDA  BDIRK     ;DISK TRK
        MOV  D,A
        CALL BINHA     ;PRINT TRK
        MVI  D,15H
        CALL BLNK      ;SPACE OVER
        IN   TRACK
        MOV  D,A
        CALL BINHA     ;PRINT TRK
        MVI  D,13H
        CALL BLNK
        LDA  SECT      ;SECTOR
        MOV  D,A
        CALL BINHA     ;PRINT SECTO NO.
RETRY:  LDA  ERRFLG
        ORA  A          ;SET FLAGS
        CNZ  ERRPNT     ;GO TO READ CHECK ERROR PRINT
        IN   CDATA      ;CLEAR KEYBOARD
        IN   OFFH       ;READ SENSE SWITCHES
        ANI  01H        ;SWITCH 0
        JNZ  CONT
        LXI  H,MSG8
        CALL PMSG      ;REQUEST INPUT
        CALL CONIN     ;READ KEYS
        CPI  'R'        ;CHECK FOR R
        JZ   FIX
        CPI  'C'        ;CHECK FOR C
        JZ   CONT
        HLT
FIX:    MVI  A,01      ;SET REPETE FLAG
        STA  REPETE
        CALL CRLF

```

```

CALL    CRLF
RET
CONT:   CALL    CRLF
        CALL    CRLF
        RET
;
DATERR: STA    BADBT           ;SAVE BAD BYTE
        LDA    ERRFLG         ;LOAD ERROR COUNT
        INR    A
        STA    ERRFLG         ;NEW COUNT
        JMP    ERRET          ;RETURN
;
; WRITE THE SECTOR AT SECT, ON THE PRESENT TRACK.
; USE STARTING ADDRESS AT DMAADD.
; LOAD HEAD FIRST
;
WRITE:  LDA    PATEN
        MOV    B,A             ;TEST PATTERN IN B
        LDA    SECT           ;LOAD SECTOR
WRITE1: OUT    SECTP           ;SET THE SECTOR INTO 1771.
        MVI    A,OACH         ;SET UP 1771 FOR WRITE.
        OUT    DCOM
WLOOP:  IN     WAIT            ;WAIT FOR READY.
        ORA    A               ;SET FLAGS.
        JP    WDONE           ;HOP OUT WHEN DONE.
;
; INSERT PATTERN HERE
        MOV    A,B             ;LOAD TEST PATTERN
;
;
        OUT    DDATA          ;WRITE ONTO DISK.
        INX    H               ;INCREMENT MEM PTR.
        JMP    WLOOP          ;KEEP WRITING.
WDONE:  IN     DSTAT           ;READ DISK STATUS.
        ANI    OFDH           ;LOOK AT THESE BITS.
        MOV    D,A            ;SAVE STATUS BITS
PROCER: RZ                     ;RETURN IF NO ERR.
WERRO:  LXI    H,WMSG          ;PRINT "WRITE ".
        CALL   PMSG
        MOV    A,D             ;GET ERROR BITS.
        ANI    40H            ;LOOK AT BIT 6.
        LXI    H,WPMMSG        ;PRINT "PROTECT ".
        CNZ    PMSG
        MOV    A,D             ;GET ERROR BITS.
        ANI    20H            ;LOOK AT BIT 5.
        LXI    H,WFMSG         ;PRINT "FAULT ".
        CNZ    PMSG
        JMP    ERMSG1          ;DO COMMON MESSAGES.
;
; MOVE THE HEAD TO THE TRACK IN REGISTER A.
;
SEEK:   OUT    DDATA          ;TRACK TO DATA REGISTER.
BUSY:   IN     DSTAT           ;READ DISK STATUS.
        RRC                     ;LOOK AT BIT 0.
        JC    BUSY             ;WAIT TILL NOT BUSY.
        MVI    A,12H          ;SET FOR 10 MS STEP.
        ORI    4
        OUT    DCOM           ;ISSUE SEEK COMMAND.
        IN     WAIT           ;WAIT FOR INTRQ.
        IN     DSTAT           ;READ STATUS.
        ANI    91H            ;LOOK AT BITS.
        MOV    D,A            ;SAVE STATUS
        RZ                     ;RETURN IF NO ERROR
        LXI    H,SKMSG         ;PRINT "SEEK ".
        JMP    ERMSG           ;DO COMMON ERR MESSAGES.
;
; PRINT THE MESSAGE AT H&L UNTIL A ZERO.
;
PMSG:   MOV    A,H             ;GET A CHARACTER.
        ORA    A               ;IF IT'S ZERO,
        RZ                     ;RETURN.
        MOV    C,A            ;OTHERWISE,
        CALL   CONOT          ;PRINT IT.
        INX    H               ;INCREMENT H&L,
        JMP    PMSG           ;AND GET ANOTHER.

```

```

; CBIOS MESSAGES
RENT EQU 0000H ;MONITOR ENTRY
;
;
NRMSG: DB 'NOT READY ',0
RNMSG: DB 'RECORD NOT FOUND ',0
CRCMSG: DB 'CRC ',0
LDMSG: DB 'LOST DATA ',0
BSYMSG: DB 'BUSY ',0
WPMSG: DB 'PROJECT ',0
WFMSG: DB 'FAULT ',0
ERRMSG: DB 'ERROR.',0
RDMSG: DB ODH,0AH,'READ ',0
WTMSG: DB ODH,0AH,'WRITE ',0
SKMSG: DB ODH,0AH,'SEEK ',0
HEMSG: DB ODH,0AH,'HOME ',0
MNTMSG: DB ODH,0AH,'MOUNT ',0

;
;
;
; PRINT 8 BIT WORD IN BINARY FORMAT
; INPUT: DATA IN REG A
;
;
;
BITS: MOV B,A ; DATA
MVI A,80H ; MASK
OVER: MVI C,30H
MOV E,A ; STORE MASK
ANA B ; AND WITH MASK
JZ PRNT ; JUMP IF ZERO
MVI C,31H
PRNT: CALL CONOT
ANA B ; ZERO CARRY
MOV A,E ; LOAD MASK
RAR
JNC OVER
RET

;
;
BLNK: MVI C,20H ;PRINT BLANKS, # IN REG. D
LP1: CALL CONOT1
DCR D
JNZ LP1
RET

;
BINHA: MOV A,D
RAR
RAR
RAR
RAR
CALL BIN1
MOV C,A
CALL CONOT
MOV A,D
CALL BIN1
MOV C,A
CALL CONOT
RET

;
;
; OUTPUTS FOUR HEX DIGITS IN ASCII
; ENTER WITH DATA IN REG PAIR E AND D
;
;
;
BINB: CALL BINHA
MOV D,E
CALL BINHA
RET

```

```

;
;.....
; CONVERTS HEX TO ASCII
; INPUT: 4 BITS HEX REG A
; OUTPUT: 8 BIT ASSCII REG A
;.....
;
BIN1: ANI      0FH
      ADI      30H
      CPI      3AH
      RC
      ADI      07H
      RET

;
;.....
; INITIATE SIO PORTS
;.....
;
INITA: MVI      A,0AAH          ;GET DUMMY MODE WORD
      OUT      CSTAT          ;OUTPUT IT
      MVI      A,40H          ;GET RESET BIT
      OUT      CSTAT          ;RESET SIO BOARD
      MVI      A,0CEH          ;GET REAL MODE WORD
      OUT      CSTAT          ;SET THE MODE FOR REAL
      MVI      A,37H          ;GET THE COMMAND
      OUT      CSTAT          ;OUTPUT IT
      RET

;
;
CRLF: MVI      C,13           ;CR
      CALL     CONOT
LF:   MVI      C,10           ;LF
      CALL     CONOT1
      MVI      C,7FH
      CALL     CONOT1
      CALL     CONOT
      RET

;
;.....
;
END

```

Section 8

Track Write Routine

8.1 General Description

The track write routine is not a diagnostic test, but rather a programmed aid to be used during disk drive maintenance and alignment. When executed, an entire track, as selected in the sense switches, is repeatedly written with an all ones pattern.

8.2 Program Details

The disk track write routine does not test the data written, but it does test and report on the ability of the disk drive to load the read/write head and to move it to a selected track.

The track write routine reads the IMSAI 8080 front panel sense switches for the desired track. Error checking is performed to test if the selected track is greater than 76, the last track. If the selected track number is greater than 76, the front panel sense lites oscillate and no writing is performed.

If the selected track number is valid, a seek to that track is performed. The read/write head is then loaded and full track writing can begin at the next index marker. The entire track is written with all ones until the index mark is reached again. The track is repeatedly written until a new track is selected by the operator.

This continuous writing can be very valuable when troubleshooting or aligning the disk drive heads and read/write circuitry as outlined in the Pertec disk drive manual.

8.3 Operation

Upon entering the program, the routine will request that a scratch disk be mounted. The scratch disk does not need to be formatted for this routine. After the scratch disk is loaded, the desired track should be set in the sense switches and then type a 'Y' on the console to begin. The drive will then perform a seek to that track and begin writing.

The track number may be changed at any time and the sequence will begin on the new track. A convenient way to stop the writing at any time is to raise the left most sense switch which halts the write operations by forcing a large track number.

Some drive error messages ask the operator whether to abort or continue after the error.

The track write routine is stored in programmable memory on the diagnostic memory board. The write routine can be run under the diagnostic operating system test controller, or it can be started from the IMSAI 8080 front panel at a starting address of 'CD80' Hex.

The track write routine is also stored on floppy disk and it can be invoked by the CPM operating system.

under file name 'WRTRK.COM'.

```

; DISC TRK 0 FULL TRACK WRITE
; SELECT TRACK IN SENSE SWITCHES
;
; BIRD VERSION
; BRIAN DONLAN
; JUNE 79
;
; ORG 0100H
;
ENTRYA: JMP STARTA
ENTRYB: LXI H,080H
        SPHL
        DI
        CALL INITA
STARTA: LXI H,MSG1B
        CALL PMSG
        CALL CONIN
        CPI 'Y'
        LXI H,MSG2A
        JNZ READT
        CALL HOME
STARTB: ORA A
        JNZ STARTA
        LXI H,STARTB
        PUSH H
STARTC: IN OFFH
        CPI 77
        JNC ERRA
SEEKA: CALL SEEK
        MVI B,OFFH
        MVI A,0F4H
        OUT DCOM
WRTLP: IN WAIT
        ORA A
        JP WDONE
        MOV A,B
        OUT DDATA
        JMP WRTLP
;
;
ERRA: MVI B,0F0H
ERRLP: MOV A,B
        CMA
        OUT OFFH
        LXI D,01H
        LXI H,000H
ERRLPB: DAD D
        JNC ERRLPB
        MOV B,A
        IN OFFH
        CPI 77
        JNC ERRLP
DELAY: LXI H,0
        LXI D,01H
DELP: DAD D
        JNC DELP
DELAYA: LXI H,0
        LXI D,01H
DELPA: DAD D
        JNC DELPA
        JMP STARTC

```

```

MSG1B: DB      0DH,0AH,0AH,'DISK TRACK WRITE ROUTINE'
DB      0DH,0AH,'LOAD SCRATCH DISK TYPE Y WHEN READY ',0
MSG2A: DB      0DH,0AH,'?? ',0
;
;
LPCNT: DS      1          ;SPACE FOR LOOP COUNTER
BADBT: DS      1          ;SPACE FOR BAD BYTE
BDTRK: DS      1          ;SPACE FOR DISK READ TRK WHEN ERR
MSG1:  DB      0DH,0AH,'DISK TEST NO. 1 FORMATTED TEST ',0
MSG1A: DB      0DH,0AH,'LOAD SCRATCH DISK TYPE Y WHEN READY ',0
MSG2:  DB      0DH,0AH,'END OF PASS ',0
MSG3:  DB      0DH,0AH,'DATA ERROR ON DISK CHECK      ERROR COUNT IN HEX ',0
MSG4:  DB      0DH,0AH,' TRACK NO.          SECTOR NO.          TEST BYTE          LAST ERROR ',0DH,0
MSG5:  DB      0DH,0AH,'HEAD POSITION ',0
MSG6:  DB      0DH,0AH,'DISK TRACK          CONTROLLER TRACK          SECTOR ',0DH,0AH,0
MSG7:  DB      0DH,0AH,0DH,0AH,' ALL EXECUTION STOPPED !! ',0
MSG8:  DB      0DH,0AH,'TYPE N TO RETRY, C TO CONTINUE, ANYTHING ELSE STOP ',0
;
CSTAT EQU 3          ;CONSOLE STATUS PORT.
CCOM EQU 3          ;CONSOLE COMMAND PORT.
CDATA EQU 2          ;CONSOLE DATA PORT.
CKBR EQU 00000010B  ;KEYBOARD READY BIT.
CPTR EQU 00000001B  ;PRINT READY BIT.
CNUL EQU 1          ;CONSOLE NULL COUNT.
DISK EQU 0FBH       ;DISK BASE ADDRESS.
DCOM EQU DISK       ;DISK COMMAND PORT.
DSTAT EQU DISK      ;DISK STATUS PORT.
TRACK EQU DISK+1    ;DISK TRACK PORT.
SECTP EQU DISK+2    ;DISK SECTOR PORT.
DDATA EQU DISK+3    ;DISK DATA PORT.
WAIT EQU DISK+4     ;DISK WAIT PORT.
DCONT EQU DISK+4    ;DISK CONTROL PORT.

TRK:   DS      1          ;ADDRESS FOR TRACK
SECT:  DS      1          ;ADDRESS FOR SECTOR

;
; READ A CHARACTER FROM CONSOLE.
;
CONIN: IN  CSTAT          ;READ CONSOLE STATUS.
      ANI CKBR           ;IF NOT READY,
      JZ  CONIN          ;READY WHEN HIGH.
      IN  CDATA          ;READ A CHARACTER.
      OUT CDATA
      ANI 7FH           ;MAKE MOST SIG. BIT = 0.
      RET

;
; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CONCT: MVI A,0DH         ;IF IT'S A CR,
      CMP C             ;THEN HOP OUT
      JZ  CONUL         ;TO NULL ROUTINE.
CONOT1: IN  CSTAT        ;READ CONSOLE STATUS.
      ANI CPTR          ;IF NOT READY,
      JZ  CONOT1        ;READY WHEN HIGH.
      MOV A,C           ;GET CHARACTER.
      OUT CDATA         ;PRINT IT.
      RET              ;RETURN.
CONUL: PUSH B           ;SAVE B&C.
      MVI B,CNULL       ;GET NULL COUNT.
CONUL1: CALL CONOT1     ;PRINT CR.
      MVI C,0           ;GET NULL CHAR.
      DCR B             ;DECREMENT COUNTER.
      JNZ CONUL1        ;DO NEXT NULL.
      POP B             ;RESTORE B&C.
      MOV A,C           ;RESTORE A.
      RET              ;RETURN.

```

```

; MOVE DISK TO TRACK ZERO.
HOME: MVI A,00GH ;CLEAR ANY PENDING COMMAND.
      OUT DCOM
      XRA A ;ZERO ACC
      STA TRK ;STORE TRACK
HOME1: IN DSTAT ;READ DISK STATUS.
      RRC ;LOOK AT LSB.
      JC HOME1 ;WAIT FOR NOT BUSY.
      MVI A,3 ;20 MS STEP RATE.
      OUT DCOM ;ISSUE HOME COMMAND.
      IN WAIT ;WAIT FOR INTRQ.
      ORA A ;SET FLAGS.
      JM HERR ;ERROR IF DRQ.
      IN DSTAT ;READ DISK STATUS.
      MOV D,A ;SAVE IN REGISTER D.
      ANI 4 ;LOOK AT BIT 2.
      JZ HERR ;ERROR IF NOT TRK 0.
      MOV A,D ;GET STATUS BACK.
      ANI 91H ;MASK NON-ERROR BITS.
      RZ ;RETURN IF NO ERROR.
HERR: LXI H,HEMSG ;PRINT "HOME ".
      MOV A,D ;MASK NON-ERROR BITS.
      ANI 91H
      MOV D,A
      JMP ERMSG ;DO COMMON ERROR MSGS.
;
;
ERMSG: CALL PMSG ;PRINT ORIGIN MESSAGE.
;
;
COMMON ERROR PRINT OUT
;
ERMSG1: MOV A,D ;GET ERROR BITS.
        ANI 80H ;IF BIT 7 HIGH,
        LXI H,NRMSG ;"NOT READY".
        CNZ PMSG
        MOV A,D ;GET ERROR BITS.
        ANI 10H ;IF BIT 4 IS HIGH,
        LXI H,RRMSG ;PRINT "RECORD NOT FOUND"
        CNZ PMSG
        MOV A,D ;GET ERROR BITS.
        ANI 8H ;IF BIT 3 IS HIGH,
        LXI H,CRCMSG ;PRINT "CRC ERROR".
        CNZ PMSG
        MOV A,D ;GET ERROR BITS.
        ANI 4H ;IF BIT 2 IS HIGH,
        LXI H,LDMSG ;PRINT "LOST DATA".
        CNZ PMSG
        MOV A,D ;GET ERROR BITS.
        ANI 1 ;IF BIT 1 IS HIGH,
        LXI H,BSYMSG ;PRINT "BUSY".
        CNZ PMSG
PERMSG: LXI H,ERRMSG ;PRINT "ERROR."
        CALL PMSG
        MOV A,D ;MOVE FLAGS TO ACC
        ANI 18H ;CRC OR RECORD NOT FOUND
        JZ RETRY
TRKCHK: MVI A,0C4H
        OUT DCOM ;READ ADDRESS
        IN WAIT ;TRACK ADDRESS
        IN DDATA
        STA BDIRK ;DUMP REST OF DATA
CHKS2: IN WAIT
        JM CHKS2
        LXI H,MSG5 ;HEAD ERROR MESSAGE
        CALL PMSG
        LXI H,MSG6 ;HEADINGS
        CALL PMSG
        MVI D,05H
        CALL BLNK ;SPACE OVER

```

```

LDA    BDIRK           ;DISK TRK
MOV    D,A
CALL   BINHA           ;PRINT TRK
MVI    D,15H
CALL   BLNK            ;SPACE OVER
IN     TRACK
MOV    D,A
CALL   BINHA           ;PRINT TRK
MVI    D,13H
CALL   BLNK
LDA    SECT            ;SECTOR
MOV    D,A
CALL   BINHA           ;PRINT SECTO NO.
RETRY; IN  CDATA         ;CLEAR KEYBOARD
IN     OFFH            ;READ SENSE SWITCHES
ANI    080H           ;SWITCH 0
JNZ    CONT
LXI    H,MSG8
CALL   PMSG            ;REQUEST INPUT
CALL   CONIN          ;READ KEYS
CPI    'R'            ;CHECK FOR R
JZ     FIX
CPI    'C'            ;CHECK FOR C
JZ     CONT
HLT
FIX:   MVI    A,01      ;SET REPETE FLAG
CALL   CRLF
CALL   CRLF
RET
CONT:  CALL   CRLF
CALL   CRLF
RET
;
;
;
WDONE: IN  DSTAT        ;READ DISK STATUS.
ANI    OFDH           ;LOOK AT THESE BITS.
MOV    D,A            ;SAVE STATUS BITS
PROCR: RZ
WERRO: LXI  H,WMSG     ;RETURN IF NO ERR.
CALL   PMSG           ;PRINT "WRITE ".
MOV    A,D            ;GET ERROR BITS.
ANI    40H            ;LOOK AT BIT 6.
LXI    H,WMSG        ;PRINT "PROTECT ".
CNZ    PMSG
MOV    A,D            ;GET ERROR BITS.
ANI    20H            ;LOOK AT BIT 5.
LXI    H,WMSG        ;PRINT "FAULT ".
CNZ    PMSG
JMP   ERMSG          ;DO COMMON MESSAGES.
;
; MOVE THE HEAD TO THE TRACK IN REGISTER A.
;
SEEK:  OUT  DDATA      ;TRACK TO DATA REGISTER.
BUSY:  IN   DSTAT      ;READ DISK STATUS.
RRC    ;LOOK AT BIT 0.
JC     BUSY           ;WAIT TILL NOT BUSY.
MVI    A,12H         ;SET FOR 10 MS STEP.
OUT    DCOM          ;ISSUE SEEK COMMAND.
IN     WAIT          ;WAIT FOR INTRQ.
IN     DSTAT         ;READ STATUS.
ANI    91H           ;LOOK AT BITS.
MOV    D,A          ;SAVE STATUS
RZ     ;RETURN IF NO ERROR
LXI    H,SKMSG       ;PRINT "SEEK ".
JMP   ERMSG         ;DO COMMON ERR MESSAGES.
;
; PRINT THE MESSAGE AT H&L UNTIL A ZERO.
;
PMSG:  MOV    A,M      ;GET A CHARACTER.
ORA    A             ;IF IT'S ZERO,
RZ     ;RETURN.
MOV    C,A          ;OTHERWISE,
CALL   CONOT        ;PRINT IT.
INX    H            ;INCREMENT H&L,
JMP   PMSG          ;AND GET ANOTHER.

```

```

; CBIOS MESSAGES
RENT EQU 0000H ;MONITOR ENTRY
;
;
NRMSG: DB 'NOT READY ',0
RNMSG: DB 'RECORD NOT FOUND ',0
CRCMSG: DB 'CRC ',0
LDMSG: DB 'LOST DATA ',0
BSYMSG: DB 'BUSY ',0
WPMSG: DB 'PROTECT ',0
WPMSG: DB 'FAULT ',0
ERRMSG: DB 'ERROR.',0
RDMSG: DB 'ODH,0AH,READ ',0
WTMSG: DB 'ODH,0AH,WRITE ',0
SKMSG: DB 'ODH,0AH,SEEK ',0
HEMSG: DB 'ODH,0AH,HOME ',0
MNTMSG: DB 'ODH,0AH,MOUNT ',0

```

```

;
;PRINT BLANKS, # IN REG. D
LP1: MVI C,20H
CALL CONOT1
DCR D
JNZ LP1
RET

```

```

;
BINHA: MOV A,D
RAR
RAR
RAR
RAR
CALL BIN1
MOV C,A
CALL CONOT
MOV A,D
CALL BIN1
MOV C,A
CALL CONOT
RET

```

```

;
;
; OUTPUTS FOUR HEX DIGITS IN ASCII
; ENTER WITH DATA IN REG PAIR E AND D
;
;
BINB: CALL BINHA
MOV D,E
CALL BINHA
RET

```

```

;
;
; CONVERTS HEX TO ASCII
; INPUT: 4 BITS HEX REG A
; OUTPUT: 8 BIT ASCII REG A
;
;
;
BIN1: ANI 0FH
ADI 30H
CPI 3AH
RC
ADI 07H
RET

```

```

;
;
;.....
;      INITIATE SIO PORTS
;.....
;
;
;
INITA: MVI      A,0AAH      ;GET DUMMY MODE WORD
        OUT     CSTAT      ;OUTPUT IT
        MVI     A,40H      ;GET RESET BIT
        OUT     CSTAT      ;RESET SIO BOARD
        MVI     A,0CEH     ;GET REAL MODE WORD
        OUT     CSTAT      ;SET THE MODE FOR REAL
        MVI     A,37H     ;GET THE COMMAND
        OUT     CSTAT      ;OUTPUT IT
        RET

;
;
;
CRLF:  MVI     C,13        ;CR
        CALL   CONOT
LF:    MVI     C,10        ;LF
        CALL   CONOT1
        MVI     C,7FH
        CALL   CONOT1
        CALL   CONOT
        RET

```

Section 9

Track Read Routine

9.1 General Description

The Track Read Routine is not a diagnostic test, but rather a programmed aid to be used during disk drive maintenance and alignment. When executed, an entire track as selected on the sense switches, is repeatedly read.

9.2 Program Details

The disk drive read routine does not save or test the data being read, but it does test and report on the ability of the disk drive to load the read/write head and to move it to a selected track.

The track read routine reads the IMSAI 8080 front panel sense switches for the desired track. Error checking is performed to test if the selected track number is greater than 76, the last track. If the selected number is greater than 76, the front panel sense lites oscillate and no reading is performed.

If the track number is valid, a seek to that track is performed. The read/write head is then loaded so full track reading can begin on the next index marker. The entire track is read, but the data is not saved. The track is repeatedly read until a new track is selected by the operator.

This continuous reading can be very valuable when

trouble shooting or aligning the disk head or read/write circuitry as outlined in the Pertec disk drive manual.

9.3 Operation

Upon entering the program, the routine will request that a scratch disk be mounted. The scratch disk does not need to be formatted for this routine. After a scratch disk is loaded, the desired track should be set in the sense switches a. then type a 'Y' on the console to begin. The drive will then perform a seek to that track and begin reading.

The track number may be changed at anytime and the sequence will begin on the new track. A convenient way to stop the reading at any time is to raise the left most sense switch which halts the read operations by forcing a large track number.

Some drive error asks the operator whether to abort or continue after the error.

The track read routine is stored in programmable memory on the diagnostic board. The read routine can be run under the diagnostic operating system test controller, or it can be started from the IMSAI 8080 front panel at a starting address of 'CE40'.

The read routine is also stored on floppy disk and it can be invoked by the CPM operating system under file name 'RDTRK.COM'.

```

;
; DISC TEST FULL TRACK READ
; SELECT TRACK IN SENSE SWITCHES
; DISC VERSION
; BRIAN DONLAN
; JUNE 79
;
;          ORG          0100H
;
ENTRYA: JMP          STARTA
ENTRYB: LXI          H,080H
        SPHL
        DI
        CALL         INITA          ;SET STACK
        CALL         H,MSG1B        ;RESET SIO
STARTA: LXI          H,MSG1B
READT:  CALL         PMSG
        CALL         CONIN         ;READ KEYBOARD
        CPI          'Y'
        LXI          H,MSG2A
        JNZ         READT
        CALL         HOME
STARTB: ORA          A
        JNZ         STARTA         ;SET FLAGS
        LXI          H,STARTB      ;ERROR START OVER
        PUSH        H              ;SUBROUTINE RETURN
STARTC: IN           OFFH
        CPI          77
        JNC         ERRA          ;READ SENSE SWITCHES
        CALL         SEEK          ;PREVENT TRACK OVER-DRIVE
SEEKA:  CALL         SEEK
        MVI          A,0ESH
        OUT         DCOM
        RDLP: IN     WAIT
        ORA          A
        JP          RDONE
        IN          DDATA
        JMP         RDLP
;
;
ERRA:   MVI          B,0FOH
ERRLP:  MOV          A,B
        CMA
        OUT         OFFH
        LXI          D,01H
        LXI          H,000H
ERRLPB: DAD          D
        JNC         ERRLPB
        MOV         B,A
        IN          OFFH
        CPI          77
        JNC         ERRLP
        LXI          H,0
        LXI          D,01H
        DAD         D
        JNC         DELP
        LXI          H,0
        LXI          D,01H
        DAD         D
        JNC         DELPA
        JMP         STARTC
        DELAY: LXI   H,0
        DELP:  DAD   D
        DELAYA: LXI H,0
        DELPA: DAD   D
        JNC   DELPA
        JMP   STARTC

```

```

;
RDONE: IN    DSTAT      ;READ STATUS
      ANI    9DH
      MOV    D,A
      RZ
      LXI   H,RDMSG    ;PRINT 'READ'
      JMP   ERMSG
;
;
MSG1B: DB    ODH,0AH,0AH,'DISK TRACK READ ROUTINE'
      DB    ODH,0AH,'LOAD SCRATCH DISK TYPE Y WHEN READY ',0
MSG2A: DB    ODH,0AH,'?? ',0
;
;
LPCNT: DS    1          ;SPACE FOR LOOP COUNTER
BADBT: DS    1          ;SPACE FOR BAD BYTE
BDIRK: DS    1          ;SPACE FOR DISK READ TRK WHEN ERR
MSG1:  DB    ODH,0AH,'DISK TEST NO. 1 FORMATTED TEST ',0
MSG1A: DB    ODH,0AH,'LOAD SCRATCH DISK TYPE Y WHEN READY',0
MSG2:  DB    ODH,0AH,' END OF PASS ',0
MSG3:  DB    ODH,0AH,'DATA ERROR ON DISK CHECK      ERROR COUNT IN HEX ',0
MSG4:  DB    ODH,0AH,' TRACK NO.          SECTOR NO.      TEST BYTE      LAST ERROR',ODH
MSG5:  DB    ODH,0AH,'HEAD POSITION ',0
MSG6:  DB    ODH,0AH,'DISK TRACK          CONTROLLER TRACK      SECTOR ',ODH,0AH,0
MSG7:  DB    ODH,0AH,ODH,0AH,' !! EXECUTION STOPPED !! ',0
MSG8:  DB    ODH,0AH,'TYPE R TO RETRY, C TO CONTINUE, ANYTHING ELSE STOP ',0
;
CSTAT EQU 3          ;CONSOLE STATUS PORT.
CCOM  EQU 3          ;CONSOLE COMMAND PORT.
CDATA EQU 2          ;CONSOLE DATA PORT.
CKBR  EQU 00000010B ;KEYBOARD READY BIT.
CPTR  EQU 00000001B ;PRINT READY BIT.
CNULL EQU 1          ;CONSOLE NULL COUNT.
DISK  EQU 0F8H      ;DISK BASE ADDRESS.
DCOM  EQU DISK      ;DISK COMMAND PORT.
DSTAT EQU DISK      ;DISK STATUS PORT.
TRACK EQU DISK+1    ;DISK TRACK PORT.
SECTP EQU DISK+2    ;DISK SECTOR PORT.
DDATA EQU DISK+3    ;DISK DATA PORT.
WAIT  EQU DISK+4    ;DISK WAIT PORT.
CONTR EQU DISK+4    ;DISK CONTROL PORT.
;
TRK:  DS    1          ;ADDRESS FOR TRACK
SECT: DS    1          ;ADDRESS FOR SECTOR
;
; READ A CHARACTER FROM CONSOLE.
;
CONIN: IN    CSTAT      ;READ CONSOLE STATUS.
      ANI   CKBR      ;IF NOT READY,
;
      JZ    CONIN      ;READY WHEN HIGH.
      IN   CDATA      ;READ A CHARACTER.
      OUT  CDATA
      ANI  7FH        ;MAKE MOST SIG. BIT = 0.
      RET
;
; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CONOT: MVI  A,ODH      ;IF IT'S A CR,
      CMP  C          ;THEN HOP OUT
      JZ   CONUL      ;TO NULL ROUTINE.
CONOT1: IN   CSTAT     ;READ CONSOLE STATUS.
      ANI  CPTR      ;IF NOT READY,
      JZ   CONOT1     ;READY WHEN HIGH.
      MOV  A,C        ;GET CHARACTER.
      OUT  CDATA      ;PRINT IT.
      RET            ;RETURN.
CONUL: PUSH B         ;SAVE B&C.
      MVI B,CNULL     ;GET NULL COUNT.
CONUL1: CALL CONOT1   ;PRINT CR.
      MVI C,0         ;GET NULL CHAR.
      DCR B          ;DECREMENT COUNTER.
      JNZ CONUL1     ;DO NEXT NULL.
      POP B          ;RESTORE B&C.
      MOV  A,C        ;RESTORE A.
      RET            ;RETURN.

```

```

; MOVE DISK TO TRACK ZERO.
HOME: MVI A,0D0H ;CLEAR ANY PENDING COMMAND.
      OUT DCOM
      XRA A ;ZERO ACC
      STA TRK ;STORE TRACK
HOME1: IN DSTAT ;READ DISK STATUS.
      RRC ;LOOK AT LSB.
      JC HOME1 ;WAIT FOR NOT BUSY.
      MVI A,3 ;20 MS STEP RATE.
      OUT DCOM ;ISSUE HOME COMMAND.
      IN WAIT ;WAIT FOR INTRQ.
      ORA A ;SET FLAGS.
      JM HERR ;ERROR IF DRQ.
      IN DSTAT ;READ DISK STATUS.
      MOV D,A ;SAVE IN REGISTER D.
      ANI 4 ;LOOK AT BIT 2.
      JZ HERR ;ERROR IF NOT TRK 0.
      MOV A,D ;GET STATUS BACK.
      ANI 91H ;MASK NON-ERROR BITS.
      RZ ;RETURN IF NO ERROR.
HERR: LXI H,HEMSG ;PRINT "HOME ".
      MOV A,D ;MASK NON-ERROR BITS.
      ANI 91H
      MOV D,A
      JMP ERMSG ;DO COMMON ERROR MSGS.
;
;
ERMSG: CALL PMSG ;PRINT ORIGIN MESSAGE.
;
;
; COMMON ERROR PRINT OUT
;
ERMSG1: MOV A,D ;GET ERROR BITS.
        ANI 80H ;IF BIT 7 HIGH,
        LXI H,NRMSG ;"NOT READY".
        CNZ PMSG
        MOV A,D ;GET ERROR BITS.
        ANI 10H ;IF BIT 4 IS HIGH,
        LXI H,RNMSG ;PRINT "RECORD NOT FOUND"
        CNZ PMSG
        MOV A,D ;GET ERROR BITS.
        ANI 8H ;IF BIT 3 IS HIGH,
        LXI H,CRCMSG ;PRINT "CRC ERROR".
        CNZ PMSG
        MOV A,D ;GET ERROR BITS.
        ANI 4H ;IF BIT 2 IS HIGH,
        LXI H,LDMSG ;PRINT "LOST DATA".
        CNZ PMSG
        MOV A,D ;GET ERROR BITS.
        ANI 1 ;IF BIT 1 IS HIGH,
        LXI H,BSYMSG ;PRINT "BUSY".
        CNZ PMSG
PERMSG: LXI H,ERRMSG ;PRINT "ERROR."
        CALL PMSG
        MOV A,D ;MOVE FLAGS TO ACC
        ANI 18H ;CRC OR RECORD NOT FOUND
        JZ RETRY
TRKCHK: MVI A,0C4H
        OUT DCOM ;READ ADDRESS
        IN WAIT
        IN DDATA ;TRACK ADDRESS
        STA BDIRK
CHKS2: IN WAIT ;DUMP REST OF DATA
       JM CHKS2
       LXI H,MSG5 ;HEAD ERROR MESSAGE
       CALL PMSG
       LXI H,MSG6 ;HEADINGS
       CALL PMSG
       MVI D,05H
       CALL BLNK ;SPACE OVER
       LDA BDIRK ;DISK TRK

```

```

MOV     D,A
CALL   BINHA           ;PRINT TRK
MVI    D,15H
CALL   BLNK           ;SPACE OVER
IN     TRACK
MOV    D,A
CALL   BINHA           ;PRINT TRK
MVI    D,13H
CALL   BLNK
LDA    SECT           ;SECTOR
MOV    D,A
RETRY: CALL BINHA           ;PRINT SECTO NO.
IN     CDATA           ;CLEAR KEYBOARD
IN     OFFH           ;READ SENSE SWITCHES
ANI    080H           ;SWITCH 0
JNZ    CONT
LXI    H,MSG8
CALL   PMSG           ;REQUEST INPUT
CALL   CONIN          ;READ KEYS
CPI    'R'            ;CHECK FOR R
JZ     FIX
CPI    'C'            ;CHECK FOR C
JZ     CONT
HLT
FIX:   MVI    A,01           ;SET REPETE FLAG
CALL   CRLF
CALL   CRLF
RET
CONT:  CALL   CRLF
CALL   CRLF
RET
;
;
;
WDONE: IN  DSTAT           ;READ DISK STATUS.
ANI    OFDH           ;LOOK AT THESE BITS.
MOV    D,A           ;SAVE STATUS BITS
PROCR: RZ
WERRO: LXI  H,WMSG        ;RETURN IF NO ERR.
CALL   PMSG          ;PRINT "WRITE "
MOV    A,D           ;GET ERROR BITS.
ANI    40H           ;LOOK AT BIT 6.
LXI    H,WPMMSG       ;PRINT "PROTECT "
CNZ    PMSG
MOV    A,D           ;GET ERROR BITS.
ANI    20H           ;LOOK AT BIT 5.
LXI    H,WFMMSG       ;PRINT "FAULT "
CNZ    PMSG
JMP    ERMSG1        ;DO COMMON MESSAGES.
;
; MOVE THE HEAD TO THE TRACK IN REGISTER A.
;
SEEK:  OUT   DDATA        ;TRACK TO DATA REGISTER.
BUSY:  IN    DSTAT        ;READ DISK STATUS.
RRC
JC     BUSY           ;LOOK AT BIT 0.
MVI    A,12H          ;WAIT TILL NOT BUSY.
OUT   DCOM            ;SET FOR 10 MS STEP.
IN     WAIT           ;ISSUE SEEK COMMAND.
IN     DSTAT          ;WAIT FOR INTRO.
ANI    91H           ;READ STATUS.
MOV    D,A           ;LOOK AT BITS.
RZ     ;SAVE STATUS
LXI    H,SKMSG        ;RETURN IF NO ERROR
JMP    ERMSG         ;PRINT "SEEK "
;
; DO COMMON ERR MESSAGES.
;
; PRINT THE MESSAGE AT H&L UNTIL A ZERO.
;
PMSG:  MOV    A,M        ;GET A CHARACTER.
ORA    A             ;IF IT'S ZERO,
RZ     ;RETURN.
MOV    C,A           ;OTHERWISE,
CALL   CONOT         ;PRINT IT.
INX   H             ;PRINT IT.
JMP    PMSG         ;INCREMENT H&L,
; AND GET ANOTHER.

```


Section 10

Unibus Port Test

10.1 General Description

The Unibus Port Test checks the S-100 to Unibus adapter and the Unibus data and address lines.

10.2 Program Details

The Unibus is a wired-or bus and any device on the bus can pull a data or address line low (logical 1). When not in use all data and address lines should be high (logical 0). The port test continuously reads the Unibus and in a cyclic fashion, sets a line low and then verifies that this and only this line is low (logical 1). The test then proceeds to the next line and tests it until all data and address lines are tested. The port test uses the Unibus adapter to read and write to the Unibus lines, verifying their operation. If an error is detected, the Unibus adapter port number and the actual and expected bit patterns are printed on the console. Figure 10.1 shows the relationship between the IMSAI adapter port numbers and Unibus data and address lines.

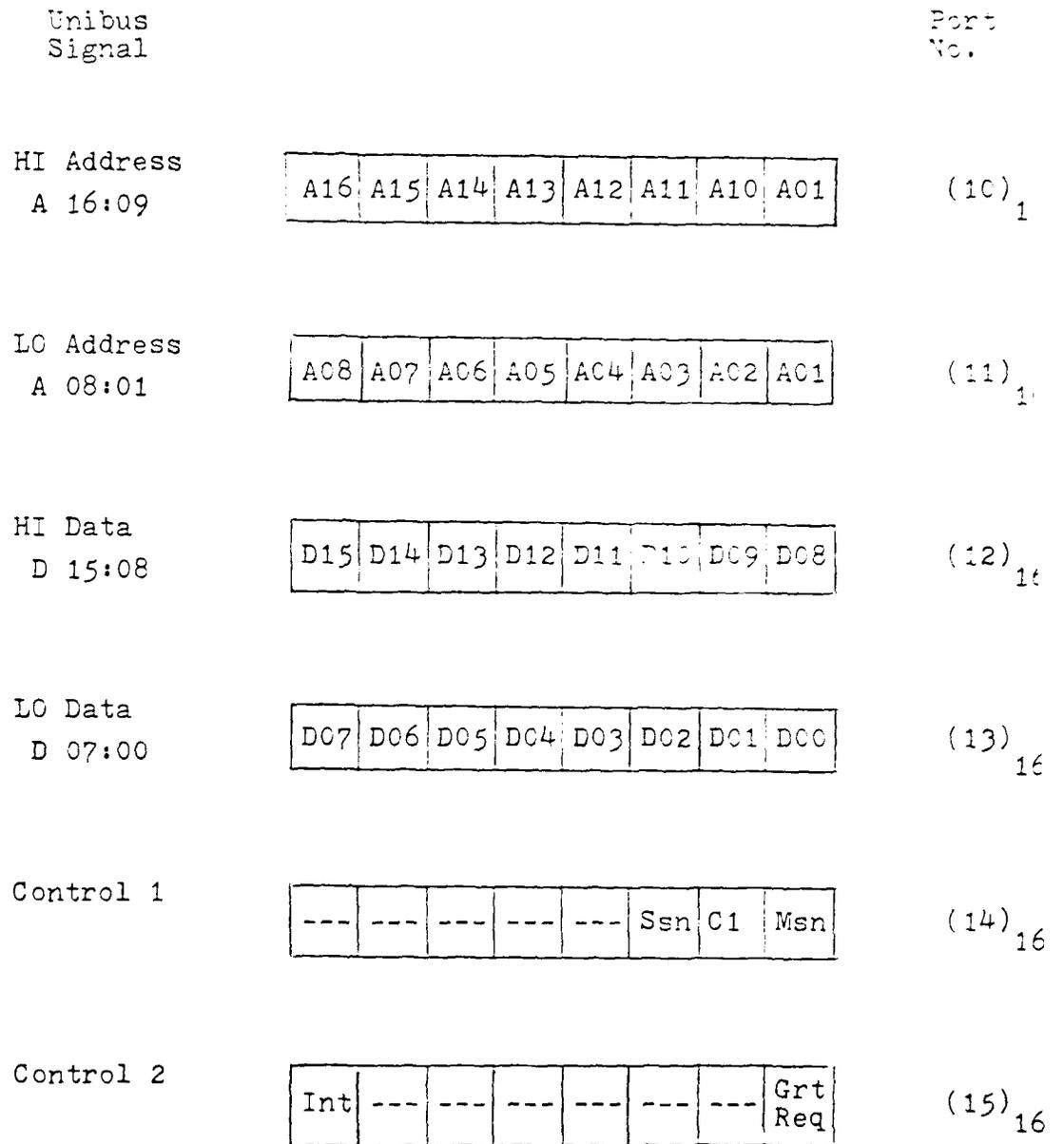
This test has proven particularly helpful in locating problems arising due to misaligned cards in the Unibus card cage where address and data lines become shorted together.

10.3 Operation

The Unibus Port Test is self-contained and requires no operator responses once running. The test checks all the data lines, reports any errors, and returns to the monitor automatically. There are no pushbutton or sense switch inputs.

The Unibus Port test is stored in programmable memory on the diagnostic memory board. The program can be run under the diagnostic operating system test controller, or it can be started from the IMSAI 8080 front panel at a starting address of 'D000' Hex.

The port test is also stored on floppy disk and it can be invoked by the CPM operating system under file name 'UBPORT.COM'.



Ssn = Slave Sync (input)
 C1 = Read/ write (output)
 Msn = Master sync (output)
 Int = Initiate (output)
 Grt = Grant (input)
 Req = Request unibus (output)

Fig 10.1 Unibus Adapter Ports

```

      ORG      100H
      UNIBUS PORT TEST
; DISC VERSION 24 MAY 79 B. DONLAN
;
;
ENTRY: LXI     H,ENTRY
      PUSH    H
      DI
      LXI     H,MSG1      ;OPENING MESSAGE
      CALL    PMSG
;
;BEGINING OF TEST
      MVI     A,01H
      MVI     C,10H      ;PORT UNDER TEST
PORT10: OUT    10H
      MOV     B,A        ;SAVE TEST PATTERN
      IN     10H        ;READ BUSS
      CMP     B         ;COMPARE
      CNZ     ERR       ;CALL IF IN ERROR
      RLC
      JNC     PORT10    ;TEST FOR A COMPLETE CICLE
;
      MVI     A,01H
      MVI     C,11H      ;PORT 11
PORT11: OUT    11H
      MOV     B,A        ;SAVE PATTERN
      IN     11H        ;READ BUSS
      CMP     B         ;C OMPARE
      CNZ     ERR       ;CALL IF ERROR
      RLC
      JNC     PORT11
;
;
      MVI     A,01H
      MVI     C,12H      ;PORT12
PORT12: OUT    12H
      MOV     B,A        ;SAVE TEST PATERN
      IN     12H
      CMP     B
      CNZ     ERR
      RLC
      JNC     PORT12
;
;
      MVI     A,01H
      MVI     C,13H
PORT13: OUT    13H
      MOV     B,A
      IN     13H
      CMP     B
      CNZ     ERR
      RLC
      JNC     PORT13
;
;
;
      LXI     H,MSG4      ;FINISHED MESSAGE
      CALL    PMSG
      JMP     RENT       ;RETURN TO MONITOR

```

```

ERR:  PUSH  B           ;SAVE ERROR PATTERN
      PUSH  A           ;SAVE TEST PATTERN
      MOV   D,C
      LXI  H,MSG2
      CALL PMSG
      CALL BINHA        ;PRINT 2 DIGITS
      LXI  H,MSG0        ;ERROR MESSAGE
      CALL PMSG
      MOV   A,B
      CALL BITS         ;LOAD TEST PATTERN
      LXI  H,MSG3        ;PRINT TEST PATTERN
      CALL PMSG         ;MORE TEXT
      POP  A
      CALL BITS         ;PRINT ERROR PATTERN
      POP  B
      MOV  A,B          ;RESTORE B AND C
      STC                    ;MOVE TEST PATTERN TO A
      CMC
      RET

```

```

;
MSG1: DB 0AH,0AH,0DH,'JUNIBUS PORT TEST',0
MSG2: DB 0AH,0AH,0DH,'ERROR PORT NO. ',0
MSG3: DB 0AH,0DH,'TEST PATTERN ',0
MSG4: DB 0AH,0DH,'ACTUAL PATTERN ',0
MSG5: DB 0AH,0AH,0DH,'END OF TEST ',0
RENT  EQU 0000H          ;MONITOR ENTRY
;
;
;
;

```

```

; diagnostic input output routines
; for brian donlan 26 feb 79

```

```

CSTAT EQU 3           ;CONSOLE STATUS PORT.
CCOM  EQU 3           ;CONSOLE COMMAND PORT.
CDATA EQU 2           ;CONSOLE DATA PORT.
CKBR  EQU 00000010B   ;KEYBOARD READY BIT.
CPTX  EQU 00000001B   ;PRINT READY BIT.
CNULL EQU 1           ;CONSOLE NULL COUNT.

```

```

; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;

```

```

CONOT: MVI A,0DH        ;IF IT'S A CR,
      CMP C             ;THEN HOP OUT
      JZ  CONUL         ;TO NULL ROUTINE.
CONOT1: IN  CSTAT       ;READ CONSOLE STATUS.
      ANI CPTX         ;IF NOT READY,
      JZ  CONOT1       ;READY WHEN HIGH.
      MOV A,C           ;GET CHARACTER.
      OUT CDATA        ;PRINT IT.
      RET              ;RETURN.
CONUL: PUSH B          ;SAVE B&C.
      MVI B,CNULL      ;GET NULL COUNT.
CONUL1: CALL CONOT1    ;PRINT CR.
      MVI C,0          ;GET NULL CHAR.
      DCR B            ;DECREMENT COUNTER.
      JNZ CONUL1       ;DO NEXT NULL.
      POP B            ;RESTORE B&C.
      MOV A,C          ;RESTORE A.
      RET              ;RETURN.

```

```

:
: PRINT MESSAGE UNTIL ZERO
: MESSAGE ADDRESS REG H & L
:
:
:
:
: PMSG: MOV   A,M   ;GET CHAR
:        CRA   A     ;IS IT A ZERO
:        RZ
:        MOV   C,A   ;OTHERWISE PRINT
:        CALL  CONOT
:        INX   H     ;INC ADDRESS
:        JMP   PMSG
:
:
:
:

```

```

:
:
: PRINT 8 BIT WORD IN BINARY FORMAT
: INPUT:  DATA IN REG A
:
:
:

```

```

:
:
: BITS: MOV   B,A   ; DATA
:        MVI   A,80H ; MASK
: OVER: MVI   C,30H
:        MOV   E,A   ; STORE MASK
:        ANA   B     ; AND WITH MASK
:        JZ   PRNT   ; JUMP IF ZERO
: PRNT: MVI   C,31H
:        CALL  CONOT
:        ANA   B     ; ZERO CARRY
:        MOV   A,E   ; LOAD MASK
:        RAR
:        JNC  OVER
:        RET
:
:
:

```

```

:
:
: OUTPUTS 2 HEX DIGITS IN ASCII
: FROM REG D
:
:
:

```

```

:
:
: BINHA: MOV   A,D
:        RAR
:        RAR
:        RAR
:        RAR
:        CALL  BIN1
:        MOV   C,A
:        CALL  CONOT
:        MOV   A,D
:        CALL  BIN1
:        MOV   C,A
:        CALL  CONOT
:        RET
:
:
:

```

```

:
:
: CONVERTS HEX TO ASCII
: INPUT: 4 BITS HEX REG A
: OUTPUT: 8 BIT ASSCII REG A
:
:
:

```

```

:
:
: BIN1: ANI   0FH
:        ADI   30H
:        CPI   3AH
:        RC
:        ADI   07H
:        RET
:
:
:

```

Section 11

Unibus Communication Test

11.1 General Description

The Unibus Communication Test is one of the most versatile tests written for this system. This test allows an operator to transfer a data word either to or from the console and any device on the Unibus. Error checking is accomplished to monitor the transfer and report any bus errors.

11.2 Program Details

The Unibus Communication Test is completely interactive with the operator responding to the computer requests for data. The test program first requests the transfer mode. There are three valid responses to this request:

I- Input, transfer from Unibus device to console

Control C-exit

O-Output, transfer users data word to Unibus device.

If the output mode is selected, the user is next prompted for the 4 Hex digit data word to be transferred. Error checking is performed on the bus status and operation, but not on the transferred data. A timer is incorporated in the transfer program which will time-out and report on errors if the selected device has made no response after approximately 10 milliseconds. Errors such as bus busy and bus mastership conflicts are also reported

in error messages.

11.3 Operation

Since the Unibus Communication Test is interactive, the operator need only respond to the computer's request. All data and address words are 4 hex digits long with no carriage return used.

The communication test is stored in the programmable memory on the diagnostic memory board. The program can be run under the diagnostic operating system controller, or it can be started directly from the IMSAI 8080 front panel at a starting address of 'D100' Hex.

The communication test is also stored on floppy disk and it can be invoked by the CPM operating system under file name 'UBCOMM.COM'.

Unibus Address	Device
FE00	AP-120B Formatter
FE20	AP-120B Word Count
FE21	AP-120B Host Memory Address
FE22	AP-120B DMA Control
FE23	AP-120B AP Memory Address
FE24	AP-120B Panel Switches
FE25	AP-120B Panel Functions
FE26	AP-120B Panel Lites
FE27	AP-120B Reset
FFE8	Filter Control Register
F800	Front Panel
F801	Front Panel
F802	Front Panel
0003	Data Acquisition Module
2102-21FF	Display Memory

Table 11.1
Unibus Addresses


```

; diagnostic input output routines
; for Brian Donlan 25 Feb 79

CSTAT EQU 3 ;CONSOLE STATUS PORT.
CCOM EQU 3 ;CONSOLE COMMAND PORT.
CDATA EQU 2 ;CONSOLE DATA PORT.
CKBR EQU 00000010B ;KEYBOARD READY BIT.
CPTR EQU 0000001B ;PRINT READY BIT.
CNULL EQU 1 ;CONSOLE NULL COUNT.

; CHECK CONSOLE INPUT STATUS.
;
CONST: IN CSTAT ;READ CONSOLE STATUS.
ANI CKBR ;LOOK AT KB READY BIT.
MVI A,0 ;SET A=0 FOR RETURN.
RZ ;NOT READY WHEN ZERO.
CMA ;IF READY A=FF.
RET ;RETURN FROM CONST.

; READ A CHARACTER FROM CONSOLE.
;
CONIN: IN CSTAT ;READ CONSOLE STATUS.
ANI CKBR ;IF NOT READY,

JZ CONIN ;READY WHEN HIGH.
IN CDATA ;READ A CHARACTER.
OUT CDATA
ANI 7FH ;MAKE MOST SIG. BIT = 0.
RET

; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CONOT: MVI A,0DH ;IF IT'S A CR,
CMP C ;THEN HOP OUT
JZ CONUL ;TO NULL ROUTINE.
CONOT1: IN CSTAT ;READ CONSOLE STATUS.
ANI CPTR ;IF NOT READY,
JZ CONOT1 ;READY WHEN HIGH.
MOV A,C ;GET CHARACTER.
OUT CDATA ;PRINT IT.
RET ;RETURN.
CONUL: PUSH B ;SAVE B&C.
MVI B,CNULL ;GET NULL COUNT.
CONUL1: CALL CONOT1 ;PRINT CR.
MVI C,0 ;GET NULL CHAR.
DCR B ;DECREMENT COUNTER.
JNZ CONUL1 ;DO NEXT NULL.
POP B ;RESTORE B&C.
MOV A,C ;RESTORE A.
RET ;RETURN.

;
;
; PRINT MESSAGE UNTIL ZERO
; MESSAGE ADDRESS REG H & L
;
;
;
PMSG: MOV A,M ;GET CHAR
ORA A ;IS IT A ZERO
RZ
MOV C,A ;OTHERWISE PRINT
CALL CONOT
INX H ;INC ADDRESS
JMP PMSG

```

```

.....
PRINT 8 BIT WORD IN BINARY FORMAT
INPUT: DATA IN REG A
.....

```

```

BITS:  MOV      B,A      ; DATA
        MVI      A,80H   ; MASK
OVER:  MVI      C,30H
        MOV      E,A      ; STORE MASK
        ANA      B        ; AND WITH MASK
        JZ       PRNT     ; JUMP IF ZERO
PRNT:  MVI      C,31H
        CALL     CONOT
        ANA      B        ; ZERO CARRY
        MOV      A,E      ; LOAD MASK
        RAR
        JNC
        RET      OVER

```

```

;;
BLNK:  MVI      C,20H
LP1:   CALL     CONOT1    ;PRINT BLANKS, # IN REG. D
        DCR      D
        JNZ     LP1
        RET

```

```

.....
OUTPUTS 2 HEX DIGITS IN ASCII
FROM REG D
.....

```

```

BINHA: MOV      A,D
        RAR
        RAR
        RAR
        RAR
        CALL     BIN1
        MOV      C,A
        CALL     CONOT
        MOV      A,D
        CALL     BIN1
        MOV      C,A
        CALL     CONOT
        RET

```

```

.....
OUTPUTS FOUR HEX DIGITS IN ASCII
ENTER WITH DATA IN REG PAIR E AND D
.....

```

```

BINB:  CALL     BINHA
        MOV      D,E
        CALL     BINHA
        RET

```

```

.....
CONVERTS HEX TO ASCII
INPUT: 4 BITS HEX REG A
OUTPUT: 8 BIT ASCII REG A
.....

```

```

BIN1:  ANI      0FH
        ADI      30H
        CPI      3AH
        RC
        ADI      07H
        RET

```

```

:.....:
: INPUTS 4 DIGITS FROM CONSOLE
: RETURN: 4 HEX DIGITS IN REG B-D
:.....:
:
:
BBIN:  CALL  CONIN
      CALL  AHS1
      RAL
      RAL
      RAL
      RAL
      ANI  OFCH
      MOV  D,A
      CALL  CONIN
      CALL  AHS1
      ANI  OFH
      CRA  D
      MOV  D,A
      CALL  CONIN
      CALL  AHS1
      RAL
      RAL
      RAL
      RAL
      ANI  OFCH
      MOV  E,A
      CALL  CONIN
      CALL  AHS1
      ANI  OFH
      CRA  E
      MOV  E,A
      RET
:
:.....:
: CONVERT ASCII TO HEX
: INPUT:  8 BIT ASCII REG A
: OUTPUT: 4 BIT HEX REG A
:.....:
:
:
AHS1:  NOP
      SUI  30H
      CPI  0AH
      RC
      SUI  07H
      RET
:
:.....:
:.....:
: INITIATE SIO PORTS
:.....:
:
:
INITA: MVI  A,0AAH      ;GET DUMMY MODE WORD
      OUT  CSTAT      ;OUTPUT IT
      MVI  A,40H      ;GET RESET BIT
      OUT  CSTAT      ;RESET SIO BOARD
      MVI  A,0CEH     ;GET REAL MODE WORD
      OUT  CSTAT      ;SET THE MODE FOR REAL
      MVI  A,37H     ;GET THE COMMAND
      OUT  CSTAT      ;OUTPUT IT
      RET
:
:
:
CRLF:  MVI  C,13      ;CR
      CALL CONOT
LF:    MVI  C,10      ;LF
      CALL CONOT1
      MVI  C,7FH
      CALL CONOT1
      CALL CONOT
      RET

```

.....

```
DATAI: CALL GETBUS
        CALL DATI
        SUB A
        OUT 15H
        RET
```

```
DATAO: CALL GETBUS
        CALL DATO
        SUB A
        OUT 15H
        RET
```

```
;ROUTINE TO INPUT A 16 BIT WORD FROM UNIBUS
;REG B = A<16:09>, REG C = A<08:01>
;DATA WILL BE CONTAINED IN REG D = D<15:08>, REG C = C<07:00>
```

```
DATAI: MVI A,0FFH ;SET LOOP COUNT
        STA BIZCNT
BIZLP1: IN 14H ;CHECK FOR SYS = 0
        ANI 04H ;FROM LAST TRANSACTION
        JNZ BBSYS1
;
        MOV A,B ;OUTPUT HIGH ADDRESS
        OUT 10H
        MOV A,C ;OUTPUT LOW ADDRESS
        OUT 11H
        SUB A ;OUTPUT C1=0
        OUT 14H
        ORI 01H ;OUTPUT MSYN=1
        OUT 14H
;
SYNLP1: MVI A,0FFH ;LOOP COUNT
        STA SYNCNT
DILOOP: IN 14H ;CHECKS IF SSYN=1
        OUT 0FFH
        ANI 04H
        JZ NOSYN1
;
        IN 12H ;INPUT HIGH DATA
        MOV D,A
        IN 13H ;INPUT LOW DATA
        MOV E,A
;
        SUB A
        OUT 14H ;CLEARS MSYN
        OUT 10H ;AND EVERYTHING
        OUT 11H ;PUT OUT TO BUS
        OUT 12H
        OUT 13H
        IN 0FFH
        ANI 080H
        JNZ DATI ;LOOP IF SENSE SWITCH UP
        RET
```

```

; ROUTINE TO OUTPUT A 16 BIT WORD ON THE UNIBUS
; REG B = BIZCNT, REG C = ADDRESS
; REG D = BIZLP1, REG E = BIZLP2
;
DATO:  MVI    A,OFFH
      STA    BIZCNT
BIZLP2: IN    14H
      ANI    04H
      JNZ    BBUSY2
;
      MOV    A,B          ;OUTPUT HIGH ADDRESS
      OUT    10H
      MOV    A,C          ;OUTPUT LOW ADDRESS
      OUT    11H
      MOV    A,D          ;OUTPUT HIGH DATA
      OUT    12H
      MOV    A,E          ;OUTPUT LOW DATA
      OUT    13H
      MVI    A,02H       ;OUTPUT C1=1
      OUT    14H
;
      MVI    A,03H       ;OUTPUT MSYN=1
      OUT    14H
;
SYNLP2: MVI    A,OFFH
      STA    SYNCNT
DCLOOP: IN    14H        ;CHECKS FOR SSYN
      OUT    OFFH
      ANI    04H        ;TO GET ASSERTED
      JZ     NOSYN2
;
      SUB    A
      OUT    14H        ;CLEARS MSYN AND C1
      OUT    10H
      OUT    11H        ;CLEARS EVERYTHING
      OUT    12H        ;OUTPUT TO THE BUS
      OUT    13H
      IN    OFFH        ;READ SENSE SWITCH
      ANI    080H
      JNZ    DATO       ;LOOP IF UP
      RET
;
;
;
;
GETBUS: MVI    A,OFFH
      STA    GETCNT
      MVI    A,01H
      OUT    15H
LOOP:   IN    15H
      ANI    01H
      JZ     NOGET
      RET
;
; ON-LINE UNIBUS DIAGNOSTICS
; BY BRIAN DONLAN 24 APR 79
;
BBUSY1: LDA    BIZCNT    ;LOOP COUNT
      DCR    A
      STA    BIZCNT    ;NEW COUNT
      JNZ    BIZLP1    ;JUMP IF STILL COUNT
      LXI    H,ERMSG2
      CALL   PMSG      ;DISPLAY ERROR MESSAGE
      JMP    ENTRY3
;
;
BBUSY2: LDA    BIZCNT
      DCR    A
      STA    BIZCNT
      JNZ    BIZLP2
      LXI    H,ERMSG2
      CALL   PMSG
      JMP    ENTRY3

```

```
;  
NOCKN1: LDA      SYNCNT  
        DCR      A  
        STA      SYNCNT  
        JNZ      DOLOOP  
        IN       OFFH  
        ANI      040H  
        JNZ      DOLOOP  
SYSERR: MOV      D,B  
        MOV      B,C  
        LXI      H,ERMSG3  
        CALL    PMSG  
        CALL    STNB  
        LXI      H,ERMSG4  
        CALL    PMSG  
        CPA      A  
        OUT     11H  
        OUT     12H  
        OUT     13H  
        OUT     14H  
        OUT     15H  
        JMP     ENTRY3  
;  
NOSYN2: LDA      SYNCNT  
        DCR      A  
        STA      SYNCNT  
        JNZ      DOLOOP  
        IN       OFFH  
        ANI      040H  
        JNZ      DOLOOP  
        JMP     SYSERR  
;  
;  
;  
NOGET:  LDA      GETCNT  
        DCR      A  
        STA      GETCNT  
        JNZ      LOOP  
        LXI      H,ERMSG1  
        CALL    PMSG  
        JMP     ENTRY3  
;  
;  
;  
;  
;  
;  
;  
GETCNT: DS      1  
SYNCNT: DS      1  
BIZCNT: DS      1  
ERMSG1: DB      0CH,0CH,0AH,' IMSAI CAN NOT GET BUSS  ',0  
ERMSG2: DB      0CH,0CH,0AH,' ERROR BUSS BUSY  ',0  
ERMSG3: DB      0CH,0AH,' DEVICE NO. ',0  
ERMSG4: DB      ' NO RESPONSE ',0  
;  
;  
END
```

Section 12

Unibus Snapshot

12.1 General Description

The Unibus Snapshot program is not a test, but a routine which presents on the console device the status of the Unibus data, address and some status lines at the time the routine was executed.

12.2 Program Details

The Unibus Snapshot routine can either be run as a stand-alone program, or by using an alternate entry point as a subroutine which can be called by any user program. The Snapshot routine presents in Hex, the status of the Unibus address and data lines. The routine also presents in binary, the Unibus slave sync and bus grant lines. The routine also has the capability to present the master sync line, but this requires some minor hardware changes which are not available at this time.

12.3 Operation

Snapshot requires no operator responses or input to run and upon completion of the listing, execution is returned to the monitor or program from which it came.

Snapshot is stored in programmable memory on the diagnostic memory board. The program can be run under the diagnostic operating system test controller, or it can be run from the IMSAI 8080 front panel at a starting address.

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of 'D500' Hex.

Snapshot is also stored on floppy disk and it can be invoked by the CPM operating system under file name 'SNAPST.COM'.

Snapshot is also available as a subroutine which can be called from user program. The PROM version subroutine entry point is at 'D508' Hex.

```

; UNIBUS SNAP SHOT ROUTINE
  ORG      100H
ENTRY4: LXI      H,FINIS
        PUSH    H
        DI
        CALL   INITA          ;RESET I/O
;
;SUBROUTINE ENTRY POINT
ENTRY5: LXI      H,MSG12
        CALL   PMSG
        IN     10H           ;HIGH ADDRESS
        MOV    D,A           ;SAVE IN D
        IN     11H           ;LOW ADDRESS
        MOV    E,A
        CALL   BINB         ;PRINT UNIBUS ADDRESS
;
        MVI    D,8H         ;SPACE OVER
        CALL   BLNK
        IN     12H           ;HIGH DATA
        MOV    D,A
        IN     13H           ;LOW DATA BITS
        MOV    E,A
        CALL   BINB         ;PRINT UNIBUS DATA BITS
        CALL   BLNK         ;SPACE OVER
;
        IN     14H           ;STATUS PORT
        ANI    04H           ;FIND SLAVE SYN
        JZ     NOSIS
        MVI    C,'1'
        JMP    OUTSIS
NOSIS:  MVI    C,'0'
OUTSIS: CALL    CONOT         ;PRINT SLAVE SYN
        MVI    D,09H
        CALL   BLNK         ;SPACE OVER
;
        IN     15H           ;STATUS PORT
        ANI    01H           ;BUS GRANT
        JZ     NOBUS
        MVI    C,'1'
        JMP    OUTBUS
NOBUS:  MVI    C,'0'
OUTBUS: CALL    CONOT         ;PRINT BUS GRANT
        MVI    D,0BH
        CALL   BLNK         ;SPACE OVER
;
        IN     14H
        ANI    00H
        JZ     NOMSYN
        MVI    C,'1'
        JMP    OUTMSN
NOMSYN: MVI    C,'0'
OUTMSN: CALL    CONOT         ;PRINT MSYN
        RET
FINIS:  JMP    FINIS
;
MSG12:  DB      0AH,0AH,0DH,'UNIBUS SNAP-SHOT '
        DB      0AH,0DH,'ADDRESS DATA ' SSYN GRANT MSYN '
        DB      0AH,0DH,' ',0
;
; for brian donlan 26 feb 79
CSTAT  EQU    3           ;CONSOLE STATUS PORT.
CCOM    EQU    3           ;CONSOLE COMMAND PORT.
CDATA   EQU    2           ;CONSOLE DATA PORT.
CKBR    EQU    00000010B   ;KEYBOARD READY BIT.
CPTR    EQU    00000001B   ;PRINT READY BIT.
CNULL   EQU    1           ;CONSOLE NULL COUNT.

```

```

; CHECK CONSOLE INPUT STATUS.
;
CONST: IN  CSTAT      ;READ CONSOLE STATUS.
      ANI  CKBR      ;LOOK AT KB READY BIT.
      MVI  A,0       ;SET A=0 FOR RETURN.
      RZ           ;NOT READY WHEN ZERO.
      CMA          ;IF READY A=FF.
      RET          ;RETURN FROM CONST.

;
; READ A CHARACTER FROM CONSOLE.
;
CONIN: IN  CSTAT      ;READ CONSOLE STATUS.
      ANI  CKBR      ;IF NOT READY,
      JZ   CONIN     ;READY WHEN HIGH.
      IN  CDATA      ;READ A CHARACTER.
      OUT CDATA
      ANI 7FH        ;MAKE MOST SIG. BIT = 0.
      RET

;
; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CONOT: MVI A,0DH     ;IF IT'S A CR,
      CMP C          ;THEN HOP OUT
      JZ   CONUL     ;TO NULL ROUTINE.
CONOT1: IN  CSTAT    ;READ CONSOLE STATUS.
      ANI  CPTR      ;IF NOT READY,
      JZ   CONOT1    ;READY WHEN HIGH.
      MOV  A,C        ;GET CHARACTER.
      OUT CDATA      ;PRINT IT.
      RET           ;RETURN.
CONUL:  PUSH B       ;SAVE B&C.
      MVI B,CNULL    ;GET NULL COUNT.
CONUL1: CALL CONOT1  ;PRINT CR.
      MVI C,0        ;GET NULL CHAR.
      DCR B          ;DECREMENT COUNTER.
      JNZ CONUL1     ;DO NEXT NULL.
      POP B          ;RESTORE B&C.
      MOV  A,C        ;RESTORE A.
      RET           ;RETURN.

;
;
; PRINT MESSAGE UNTIL ZERO
; MESSAGE ADDRESS REG H & L
;
;
PMSG:  MOV  A,M      ;GET CHAR
      ORA  A         ;IS IT A ZERO
      RZ
      MOV  C,A      ;OTHERWISE PRINT
      CALL CONOT
      INX  H         ;INC ADDRESS
      JMP  PMSG

;
;
; PRINT 8 BIT WORD IN BINARY FORMAT
; INPUT: DATA IN REG A
;
;
BITS:  MOV  B,A      ; DATA
      MVI  A,80H    ; MASK
OVER:  MVI  C,30H
      MOV  E,A      ; STORE MASK
      ANA  B        ; AND WITH MASK
      JZ   PRNT     ; JUMP IF ZERO
      MVI  C,31H

```

```

PRNT:  CALL    CONOT
      ANA     B      ; ZERO CARRY
      MOV     A,E    ; LOAD MASK
      RAR
      JNC     OVER
      RET

;;
BLNK:  MVI     C,20H      ;PRINT BLANKS, # IN REG. D
LP31:  CALL    CONOT1
      DCR     D
      JNZ     LP31
      RET

:
:
:      OUTPUTS 2 HEX DIGITS IN ASCII
:      FROM REG D
:
:
:
:
BINHA: MOV     A,D
      RAR
      RAR
      RAR
      RAR
      CALL    BIN1
      MOV     C,A
      CALL    CONOT
      MOV     A,D
      CALL    BIN1
      MOV     C,A
      CALL    CONOT
      RET

:
:
:      OUTPUTS FOUR HEX DIGITS IN ASCII
:      ENTER WITH DATA IN REG PAIR E AND D
:
:
:
:
BINB:  CALL    BINHA
      MOV     D,E
      CALL    BINHA
      RET

:
:
:      CONVERTS HEX TO ASCII
:      INPUT: 4 BITS HEX REG A
:      OUTPUT: 8 BIT ASCII REG A
:
:
:
:
BIN1:  ANI     0FH
      ADI     30H
      CPI     3AH
      RC
      ADI     07H
      RET

:
:
:      INPUTS 4 DIGITS FROM CONSOLE
:      RETURN; 4 HEX DIGITS IN REG E-D
:
:
:
:
BBIN:  CALL    COMIN
      CALL    ANS1
      RAL
      RAL

```

```

    RAL
    RAL
    ANI    OFOH
    MOV    D,A
    CALL  CONIN
    CALL  AHS1
    ANI    OFH
    ORA    D
    MOV    D,A
    CALL  CONIN
    CALL  AHS1
    RAL
    RAL
    RAL
    ANI    OFOH
    MOV    E,A
    CALL  CONIN
    CALL  AHS1
    ANI    OFH
    ORA    E
    MOV    E,A
    RET

;
;.....;
; CONVERT ASCII TO HEX
; INPUT:  8 BIT ASCII REG A
; OUTPUT: 4 BIT HEX REG A
;.....;
;
;
AHS1:  NOP
       SUI    30H
       CPI    0AH
       RC
       SUI    07H
       RET

;
;.....;
;.....;
; INITIATE SIO PORTS
;.....;
;
;
INITA: MVI    A,0AAH           ;GET DUMMY MODE WORD
       OUT   CSTAT           ;OUTPUT IT
       MVI   A,40H           ;GET RESET BIT
       OUT   CSTAT           ;RESET SIO BOARD
       MVI   A,0CEH          ;GET REAL MODE WORD
       OUT   CSTAT           ;SET THE MODE FOR REAL
       MVI   A,37H           ;GET THE COMMAND
       OUT   CSTAT           ;OUTPUT IT
       RET

;
;
;
CRLF:  MVI    C,13           ;CR
       CALL  COMOT
LF:    MVI    C,10           ;LF
       CALL  COMOT1
       MVI   C,7FH
       CALL  COMOT1
       CALL  COMOT
       RET

```

Secton 13

Diagnostic Memory Board

13.1 General Description

In order to have all diagnostic programs available for execution even in the event of a disk failure, all diagnostic programs were placed in programmable read-only memories. A small operating system was also included in the prom memory. This enabled all programs to be resident and not require any disk loading before execution. A 16K byte read-only memory board was added to the IMSAI 8080 computer system to hold these programs.

13.2 Detailed Description

The memory board decided upon was in a kit manufactured by SSM Microcomputer products. This board has a capacity of 16K bytes of memory stored in Intel 2708 memory chips. The memory board can be assigned to any 16K memory block area but for this application it was placed at the very top of the memory address range. The board was set to occupy from 'C000' to 'FFFF' hex. Presently, only 10K of the possible 16K is used for diagnostics, leaving the remainder for future expansion.

The memory board is S-100 Bus compatible and receives all its power from the Bus.

'C000'	Memory Test
'C290'	Mini Memory test 0 to 100 Hex version
'C800'	Formatted Disc test
'CD80'	Disc Full track write routine
'CE40'	Disc Full track write routine
'D000'	Unibus Port test
'D100'	Unibus Communication test
'D500'	Unibus Snap Shot routine
'D600'	Mini-Memory test 8K version
'D700'	Mini-Memory test 24K version
'F000'	Operating system
'F800'	Help program
'FD00'	test controller
'E000'	Color graphic test (future options)

table 13.1 Memory map

Section 14

Conclusion

This report has described the design and development of a diagnostic system for a real-time spectral analysis system.

The developed software has been verified and tested. In fact, many of the tests were used by the author and other members of the project team to keep the system operational, enabling further development to proceed. The diagnostic system also proved very helpful in testing new hardware designs and components. For example, hardware modifications were performed on the color graphics display, giving it added capabilities. During the development of a display test, the newly written programs pointed out unknown degradations of the original capabilities.

Since the research personnel working on and with the spectral analysis system is always changing, every effort was made to make the tests easy to run and error notifications self-explanatory. This is unfortunate since the tests contain a wealth of information about the system state and a more experienced user can interpret this information.

The structure of the diagnostic system is such that many of the functions are performed using subroutines. These subroutines can be used by any program

and could be of great use in the future for I/O functions on on-line continuous verification.

Unfortunately, as of this writing, no further funding or development effort is programmed of the system. With the exception of the memory diagnostics, all the tests are very specific and will be of little value for use in a general purpose microcomputer system.

The diagnostic system was designed with expansion in mind. The programmable memory board contains room for many more tests and the test directory can easily be expanded.

Section 15

Literature

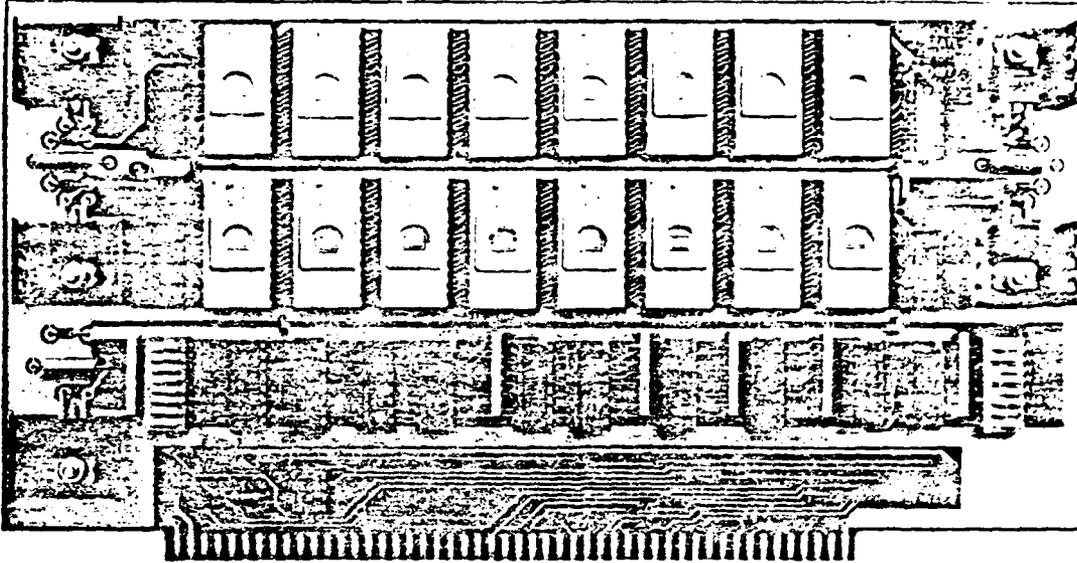
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8. Digital Research, CP/M Technical Manual Set, Digital Research, Pacific Grove, CA., 1976, 1977.
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APPENDIX A

MEMORY BOARD DIAGRAMS



MB8A 1K TO 16K EPROM BOARD



FEATURES:

SYSTEM COMPATIBILITY

- S-100 bus computer systems.

MEMORY

- Up to 16K bytes of 2708 EPROMs (not included)
- Any unused EPROM socket will automatically disable the board for that 1K increment. For example, with 8 EPROMs it acts as an 8K board, taking up only 8K of memory address space.

ADDRESSING

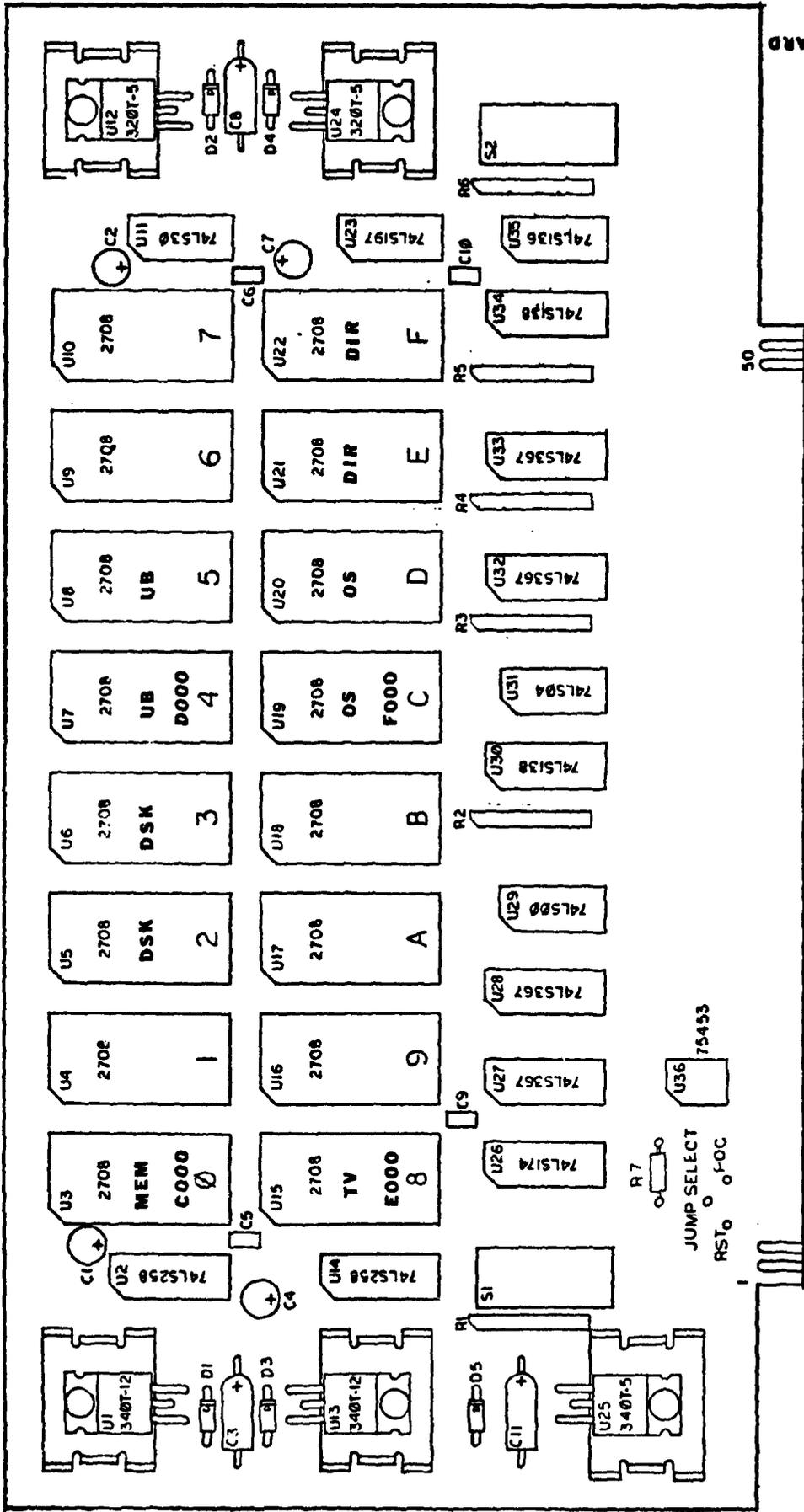
- DIP switch selection of memory address assignment in 16K byte increments.
- Magic Mapping™ allows any byte within ROM to be mixed with any similarly addressed RAM board equipped with Phantom Disable.

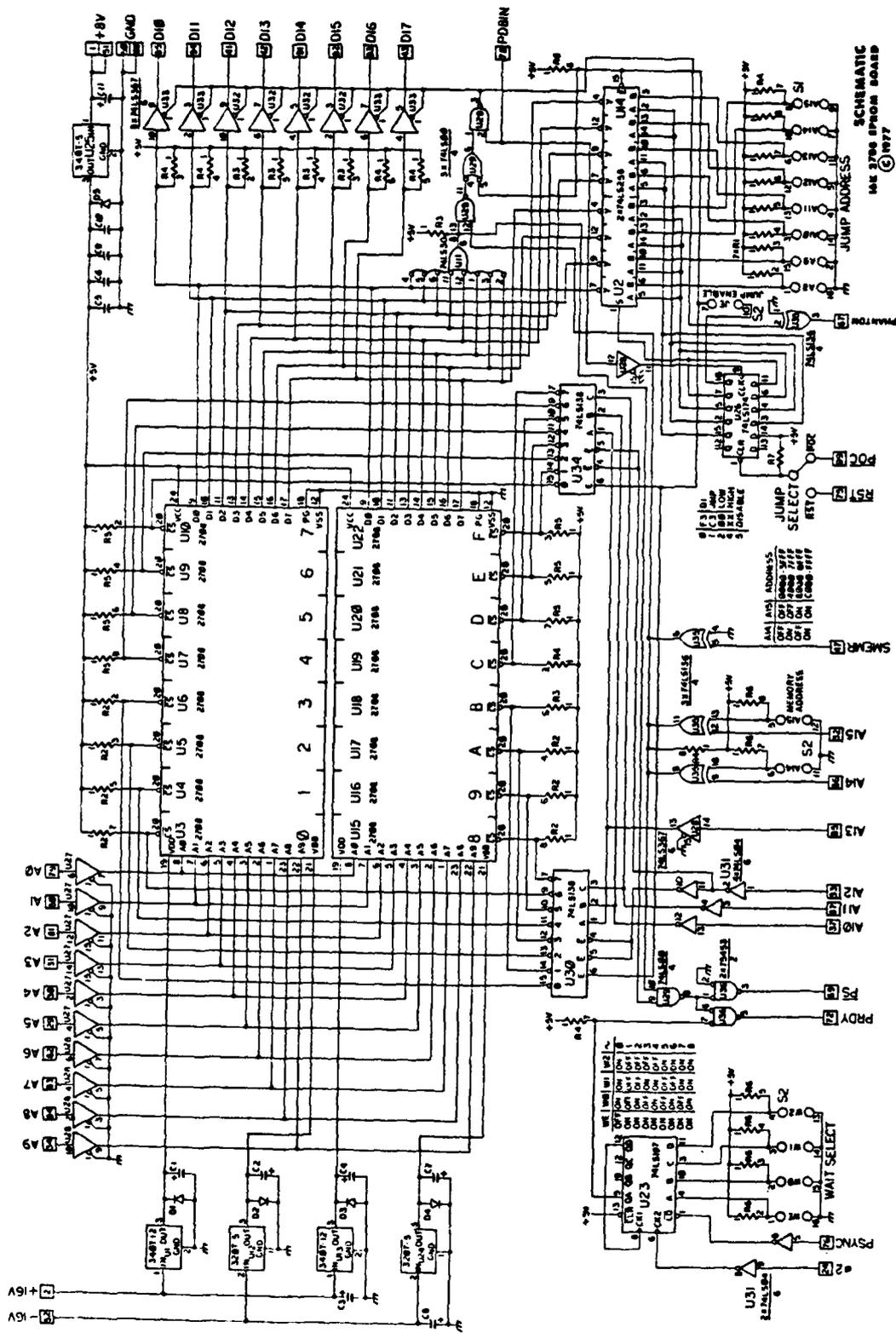
VECTOR JUMP

- Power-on/reset vector jump to any 256 byte increment; DIP switch addressable.
- Vector jump can be disabled.
- Vector jump requires other memory boards to be equipped with Phantom Disable.

OTHER FEATURES

- DIP switch selection of 0 to 8 wait state clock cycles, so fast or slow EPROMs can be used.
- All lines buffered, Reverse voltage protection.
- High grade glass epoxy PC board with gold plated edge connector contacts.
- Low profile sockets provided for all ICs.
- Power requirements (less EPROMs) -- +8V @ 160mA, +16V @ 10mA, -16V @ 10mA typical.





APPENDIX B
COMMONLY USED SUBROUTINES

Commonly Used Subroutine

The following is a listing of some subroutines which are commonly used in the diagnostic programs:

CONST 'C177'

Checks console status. Returns with zero in reg A if not ready. Returns with 'FF' in reg A if ready.

CONIN 'C180'

Reads a character from the console. The input character is returned in reg A. The input character is echoed on the console.

CONOT 'C18E'

Writes a character on the console device. The character is output from reg C.

PMSG 'C1AE'

Prints a character string on the console device. The address of the beginning of the string must be placed in reg H and L. The string is printed until a null (00) is encountered.

BITS 'C1E5'

Prints an 8 bit byte in binary format in the console device. The data word is taken from reg A.

BLNK 'C1FB'

Prints the number of blanks found in reg D.

BINB 'C21A'

Outputs four hex digits in ASCII on the console.
Enter with the data in reg E and D.

BINHA 'C205'

Outputs two hex digits in ASCII on the console.
Enter with the data in reg D.

BIN1 'C222'

Converts hex to ASCII. Input with 4 bits in reg A
Outputs with 8 bit ASCII character in reg A.

BBIN 'C22C'

Inputs 4 hex digits from the console. Converts
the ASCII characters to hex. Returns with the 4 hex digits
in reg E and D.

AHS1 'C25B'

Converts ASCII to Hex. Inputs with a 8bit ASCII
character in reg A. Returns with a 4 bit hex digit in reg A.

INITA 'C264'

Initiates the SIO port. No inputs or outputs.

CRLF 'C275'

Sends one Carriage return and one line feed to the
console.

LF 'C27A'

Sends one line feed to the console.

DATI 'D312'

Inputs a 16 bit word from the Unibus. Reg B and C needs the Unibus address and the data will be returned in reg D and E.

DATO 'D351'

Outputs a 16 bit word to the Unibus. Reg B and C needs the Unibus address and reg D and E needs the data.

GETBUS 'D391'

This routine gets the IMSAI master-ship of the unibus.

APPENDIX C
PROM PROGRAM LISTINGS

```

; MEMORY TEST
; PROM VERSION 24 MAY 79 B. DONLAN
;
C000          ORG      0C000H
;
0000 =        WO      EQU      00      ;TEST BYTE
;
C000 218000   ENTRY1: LXI     H,080H
C003 F9       SPHL
C004 2104C0   ENTRY:  LXI     H,ENTRY
C007 E5       PUSH    H
C008 3E00     MVI     A,00      ;ZERO ACC
C00A 320A00   STA     CODE
C00D CD64C2   CALL    INITA
C010 CD75C2   CALL    GRLF      ;RESET I/O PORT
C013 2120C1   LXI     H,MSG1
C016 CDAEC1   CALL    PMSG
C019 212EC1   LXI     H,MSG2
C01C CDAEC1   CALL    PMSG
C01F CD2CC2   CALL    BBIN
C022 EB       XCHG
C023 220400   SHLD   START
C026 2149C1   LXI     H,MSG3
C029 CDAEC1   CALL    PMSG
C02C CD2CC2   CALL    BBIN
C02F EB       XCHG
C030 220600   SHLD   ENADR
C033 21B9C1   LXI     H,MSG8
C036 CDAEC1   CALL    PMSG
C039 DB02     IN      CDATA      ;RESET IO FLAG
;
C03B 0E00     BEGIN:  MVI     C,W0      ;LOAD TEST BYTE
C03D 3E02     MTEST:  MVI     A,02      ;LOAD TEST BYTE
C03F 320800   STA     PART
C042 CD8E00   MLOOP:  CALL    STUFF     ;STUFF MAJOR ALL OVER
C045 3E02     MVI     A,02      ;SET TWO AS MINOR
C047 CD98C0   CALL    STUFM      ;STUFF MINOR
C04A 3E02     MVI     A,02      ; SET 2 AGAIN
C04C CDB0C0   CALL    CHECK     ;NOW CHECK ALL LOC
C04F 3A0800   PTCHK:  LDA     PART
C052 3D       DCR     A
C053 320800   STA     PART      ;STORE NEW PART
C056 FE00     CPI     00        ;FINISH THIS PASS ?
C058 CA6AC0   JZ      RECYCLE   ;YES
C05B 3E01     CONT:   MVI     A,01      ;NO CONTINUE
C05D CD98C0   CALL    STUFM      ;STUFF MINOR SERT
C060 79       MOV     A,C        ;LOAD MAJOR BYTE
C061 2F       CMA
C062 4F       MOV     C,A        ;COMPLIMENT MAJOR BYTE
C063 AF       XRA     A          ;SAVE NEW BYTE
C064 CDB0C0   CALL    CHECK     ;ZERO OTHER TEST BYTE
C067 C342C0   JMP     MLOOP
;
; RECYCLE:
C06A 79       MOV     A,C
C06B 320800   STA     PART      ;SAVE INVERT TB TEMP
C06E 2162C1   LXI     H,MSG4     ;END OF PAS MESSAGE
C071 CDAEC1   CALL    PMSG
C074 3A0A00   LDA     CODE      ;CHAR CODE
C077 FE03     CPI     03H       ;CONTROL C
C079 CA21FD   JZ      RENT      ;RETURN TO MONITRO
C07C B7       ORA     A          ;SET FLAGS
C07D C204C0   JNZ    ENTRY     ;START OVER
C080 A7       ANA     A          ;CLEAR CARRY
C081 3A0800   LDA     PART      ; RECOVER TEST BYTE
C084 B7       ORA     A
C085 CA3BC0   JZ      BEGIN
C088 17       RAL
C089 2F       CMA
C08A 4F       MOV     C,A        ;NEW TEST BYTE
C08B C33DC0   JMP     MTEST     ; ANOTHER PAS

```

```

;
FO21 =      RENT:  EQU    0F021H ;MONITOR ENTRY
0004 =      START: EQU    04H   ;LOC OF START ADDR
0006 =      ENADR: EQU    06H   ;LOC OF END ADDR
0008 =      PART:  EQU    08H   ;LOC FOR PART
00CA =      CODE:  EQU    0AH   ;LOC FOR CODE
;
;
CO8E CDDECO STJFF: CALL  STASTO ;LOAD START AND END ADDR
CO91 71      DOIT:  MOV   M,C   ;STUFF MAJOR ALL OVER
CO92 CD06C1      CALL HILOX  ;SEE IF ALL MEM DONE
CO95 C391C0      JMP   DOIT   ;NO KEPP ON STUFFING
;
;
CO98 CDDECO STJFM: CALL  STASTO ;LOAD ADDR AGAIN
CO99 47      MOV   B,A     ;MINOR COUNTER
CO9C FE00      CPI   00     ;MINOR WORD STUFF
CO9E C2A6C0      JNZ   HIL   ;NO
COA1 79      MINOR: MOV   A,C   ;MAJOR TEST BYTE
COA2 2F      CMA   A,C     ;MINOR IS COMPLIMENT OF MAJOR
COA3 77      MOV   M,A     ;STUFF MINOR BYTE IN MEM
COA4 0603      MVI   B,03   ;START MINOR COUNT AT 3
COA6 CD06C1      HIL:  CALL  HILOX ;INC & CHK IF DONE
COA9 05      DCR   B       ;DEC MINOR COUNTER
COAA C2A6C0      JNZ   HIL   ;OK TO STUFF NO
COAD C3A1C0      JMP   MINOR ;YES
;
;
COB0 CDDECO CHECK: CALL  STASTO ;LOAD START AND END
COB3 47      MOV   B,A     ;LOAD MINOR COUNT
COB4 FE00      CPI   00     ;COUNT ZERO
COB6 C2C1C0      JNZ   MAJR  ;NO GO TO MAJOR
COB9 79      MINR:  MOV   A,C   ;LOAD TEST BYTE MAJOR
COBA 2F      CMA   A,C     ;MINOR IS COMPLIMENT
COBB BE      CMP   M       ;MINOR IS COMPLIMENT
COBC 0603      MVI   R,03   ;READ AND COMPARE MEM LOC
COBE C3C3C0      JMP   CKEND ;MINOR COUNT AT 3
COE1 79      MAJR:  MOV   A,C   ;CHECK FOR ERROR OR ABORT
COE2 BE      CMP   M       ;LOAD MAJOR TEST BYTE
COE3 C5      CKEND: PUSH  B     ;READ AND COMPARE MEM WITH MAJOR
COE4 C4E6C0      CNZ   ERR   ;SAVE COUNT AND MAJOR
COE7 C1      POP   B       ;GO TO ERR TO PRNT IF ERROR
COE8 DB03      IN   CSTAT ;RESTORE REGS
COEA E602      ANI   02H   ;CHECK KEYBOARD
COEC CAD4C0      JZ    FIN   ;
COEF DB02      IN   CDATA ;READ KEYS
COD1 32A0D0      STA   CODE ;
COD4 CD06C1      CALL  HILOX ;
COD7 05      DCR   B       ;DEC MINOR COUNT
COE8 C2C1C0      JNZ   MAJR  ;
COE9 C3B9C0      JMP   MINR  ;COUNT ZERO DO MINOR
;
;
CODE 2A0600 STASTO: LHL  ENADR ;LOAD END ADDR
COE1 EB      XCHG ;MOVE END TO C&D
COE2 2A0400      LHL  START ;LOAD START
COE5 C9      RET

```

```

ERR:   PUSH   D           ;SAVE END ADDR
COE6 D5   PUSH   PSW
COE7 F5   CALL   CRLF
OE8 CD75C2 MOV   D,H
OE8 54   MOV   E,L
COEC 5D   CALL   BINB           ;OUTPUT BAD ADDR
COED CD1AC2 MVI   D,08           ;SPACE COUNT
COFO 1608 CALL   BLNK           ;SPACE OVER 8
COF2 CDFBC1 POP   PSW
COF5 F1   MOV   B,A
COF6 47   CALL   BITS           ;PRINT TEST BYTE
COF7 CDE5C1 MVI   D,0AH
COFA 160A CALL   BLNK
COFC CDFBC1 MCV   A,M
COFF 7E   CALL   BITS           ;PRINT BAD BYTE
C100 CDE5C1 MOV   A,B           ;MOVE TEST BYTE BACK
C103 78   POP   D           ;RESTORE END ADDR
C104 D1   RET
C105 C9

;
;
;
HILOX: PUSH   A           ;SAVE ACC
C106 F5   INX   H           ;INC CURRENT ADDR
C107 23   MOV   A,H           ;LOAD HIGH ORDER ADDR
C108 7C   CMP   D           ;COMPARE WITH END
C109 BA   JNZ   DIFF           ;NO MATCH
C10A C216C1 MOV   A,L           ;LOAD LOW ORDER
C10D 7D   CMP   E           ;COMPARE LOW ORDERS
C10E BB   JNZ   DIFF           ;NO MATCH
C10F C216C1 POP   A           ;MATCH END
C112 F1   INX   SP           ;FAKE RETURN ONE LEVEL OUT
C113 33   INX   SP
C114 33   RET
C115 C9   DIFF: POP   A           ;CONTINUE STUFFING
C116 F1   RET
C117 C9   PROB: MVI   C,3FH           ; ?
C118 0E3F CALL   CONOT           ;PRINT ?
C11A CD8EC1 JMP   ENTRY
C11D C304C0

;
;
;
C120 0D0A4D454DMSG1 DB   ODH,0AH,'MEMORY TEST',0
C12E 0D0A454E54MSG2 DB   ODH,0AH,'ENTER START ADDRESS',0
C149 0D0A454E54MSG3 DB   ODH,0AH,'ENTER STOP ADDRESS',0
C162 0D0A454E44MSG4 DB   ODH,0AH,'END OF PASS',0AH,0
; diagnostic input output routines
; for brian donlan 26 feb 79

0003 *   CSTAT EQU 3           ;CONSOLE STATUS PORT.
0003 *   CCOM EQU 3           ;CONSOLE COMMAND PORT.
0002 *   CDATA EQU 2           ;CONSOLE DATA PORT.
0002 *   CKBR EQU 00000010B ;KEYBOARD READY BIT.
0001 *   CPTR EQU 00000001B ;PRINT READY BIT.
0001 *   CNULL EQU 1           ;CONSOLE NULL COUNT.

; CHECK CONSOLE INPUT STATUS.
;
C177 DB03 CONST: IN   CSTAT           ;READ CONSOLE STATUS.
C179 E602 ANI   CKBR           ;LOOK AT KB READY BIT.
C17B 3E00 MVI   A,0           ;SET A=0 FOR RETURN.
C17D C8   RZ           ;NOT READY WHEN ZERO.
C17E 2F   CMA           ;IF READY A=FF.
C17F C9   RET           ;RETURN FROM CONST.

```

```

; READ A CHARACTER FROM CONSOLE.
;
C180 DB03 CONIN: IF CSTAT ;READ CONSOLE STATUS.
C182 E602 A.I CKBR ;IF NOT READY,

C184 CA80C1 JZ CONIN ;READY WHEN HIGH.
C187 DB02 IN CDATA ;READ A CHARACTER.
C189 D302 OUT CDATA
C18B E67F ANI 7FH ;MAKE MOST SIG. BIT = 0.
C18D C9 RET

; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
C18E 3E0D CONOT: MVI A,ODH ;IF IT'S A CR,
C190 B9 CMP C ;THEN HOP OUT
C191 CA9FC1 JZ CONJL ;TO NULL ROUTINE.
C194 DB03 CONOT1: IN CSTAT ;READ CONSOLE STATUS.
C196 E601 ANI CTR ;IF NOT READY,
C198 CA94C1 JZ CONOT1 ;READY WHEN HIGH.
C19B 79 MOV A,C ;GET CHARACTER.
C19C D302 OUT CDATA ;PRINT IT.
C19E C9 RET ;RETURN.
C19F C5 CONJL: PUSH B ;SAVE B&C.
C1A0 0601 MVI B,CNULL ;GET NULL COUNT.
C1A2 CD94C1 CONJL1: CALL CONOT1 ;PRINT CR.
C1A5 0E00 MVI C,0 ;GET NULL CHAR.
C1A7 05 DCR B ;DECREMENT COUNTER.
C1A8 C2A2C1 JNZ CONJL1 ;DO NEXT NULL.
C1AB C1 POP B ;RESTORE B&C.
C1AC 79 MOV A,C ;RESTORE A.
C1AD C9 RET ;RETURN.

;
;
; PRINT MESSAGE UNTIL ZERO
; MESSAGE ADDRESS REG H & L
;
;
C1AE 7E PMSG: MOV A,M ;GET CHAR
C1AF B7 ORA A ;IS IT A ZERO
C1B0 C8 RZ
C1B1 4F MOV C,A ;OTHERWISE PRINT
C1B2 CD8EC1 CALL CONOT
C1B5 23 INX H ;INC ADDRESS
C1B6 C3AEC1 JMP PMSG

;
;
C1B9 0D0ADA4C4FMSG8 DB ODH,0AH,0AH,'LOC. TEST BYTE MEMORY BYTE',0

;
; PRINT 8 BIT WORD IN BINARY FORMAT
; INPUT: DATA IN REG A
;
;
C1E5 47 BITS: MOV B,A ; DATA
C1E6 3F80 MVI A,80H ; MASK
C1E8 0E30 OVER: MVI C,30H
C1EA 5F MOV E,A ; STORE MASK
C1EB A0 ANA B ; AND WITH MASK
C1EC CAF1C1 JZ PRNT ; JUMP IF ZERO
C1EF 0E31 MVI C,31H
C1F1 CD8EC1 PRNT: CALL CONOT
C1F4 A0 ANA B ; ZERO CARRY
C1F5 7B MOV A,E ; LOAD MASK
C1F6 1F RAR
C1F7 D2EBC1 JNC OVER
C1FA C9 RET

```

```

;
C1FB OE20     BLNK:  MVI    C,20H        ;PRINT BLANKS, 0 IN REG. D
C1FD CD94C1   LP19:  CALL    CONOT1
C200 15                   DCR    D
C201 C2FDC1                   JNZ    LP19
C204 C9                   RET

;
C205 7A     BINHA:  MOV    A,D
C206 1F                   RAR
C207 1F                   RAR
C208 1F                   RAR
C209 1F                   RAR
C20A CD22C2          CALL    BIN1
C20D 4F                   MOV    C,A
C20E CD8EC1          CALL    CONOT
C211 7A                   MOV    A,D
C212 CD22C2          CALL    BIN1
C215 4F                   MOV    C,A
C216 CD8EC1          CALL    CONOT
C219 C9                   RET

;
;::::::::::::::::::::::::::::::::::;
;    OUTPUTS FOUR HEX DIGITS IN ASCII
;    ENTER WITH DATA IN REG PAIR E AND D
;::::::::::::::::::::::::::::::::::;
;
;
C21A CD05C2       BINB:  CALL    BINHA
C21D 53                   MOV    D,E
C21E CD05C2       CALL    BINHA
C221 C9                   RET

;
;::::::::::::::::::::::::::::::::::;
;    CONVERTS HEX TO ASCII
;    INPUT: 4 BITS HEX REG A
;    OUTPUT: 8 BIT ASCII REG A
;::::::::::::::::::::::::::::::::::;
;
;
C222 E60F       BIN1:  ANI    0FH
C224 C630       ADI    30H
C226 FE3A       CPI    3AH
C228 D8                   RC
C229 C607       ADI    07H
C22B C9                   RET

;
;::::::::::::::::::::::::::::::::::;
;    INPUTS 4 DIGITS FROM CONSOLE
;    RETURN; 4 HEX DIGITS IN REG E-D
;::::::::::::::::::::::::::::::::::;
;
;
C22C CD80C1       BBIN:  CALL    CONIN
C22F CD5BC2       CALL    AHS1
C232 17                   RAL
C233 17                   RAL
C234 17                   RAL
C235 17                   RAL
C236 E6F0       ANI    0F0H
C238 57                   MOV    D,A
C239 CD80C1       CALL    CONIN
C23C CD5BC2       CALL    AHS1
C23F E60F       ANI    0FH
C241 B2                   ORA    D
C242 57                   MOV    D,A
C243 CD80C1       CALL    CONIN
C246 CD5BC2       CALL    AHS1
C249 17                   RAL
C24A 17                   RAL
C24B 17                   RAL

```



```

;
; MINI-MEMORY TEST
; PRGM VERSION FOR J TO 100H
;
; BRIAN J. DONLAN
;

```

```

C290
C290 F3          ENTER:  ORG      0C290H
C291 3EFE          MVI      A, OFEH
C293 D3FF          OUT      OFFH          ;OUTPUT PHASE I LITES
C295 210000       LXI      H, 000H       ;START ADDRESS
C298 AF           LP2:    XRA      A          ;ZERO ACC
C299 77           LP1:    MOV      M, A       ;STORE TEST PATTERN IN MEM.
C29A 46           MOV      B, M       ;READ BACK TO B
C29B 88           CMP      B          ;COMPARE FOR OK
C29C C2FDC2       JNZ      ERR1       ;JUMP IF ERROR
C29F 3C           INR      A          ;NEW TEST PATTERN
C2A0 C299C2       JNZ      LP1
C2A3 23           INX      H
C2A4 1100FF       LXI      D, OFF00H          ;STOP ADDRESS
C2A7 EB           XCHG
C2A8 19           DAD      D          ;ADD TWO'S COMPLIMENT
C2A9 EB           XCHG
C2AA D298C2       JNC      LP2

;
; PHASE II
C2AD 3EFD         MVI      A, OFDH       ;PHASE II LITES
C2AF D3FF         OUT      OFFH
C2B1 210000       LXI      H, 000H
C2B4 74           LP3:    MOV      M, H       ;LOW ADDRESS TO MEM
C2B5 23           INX      H
C2B6 1100FF       LXI      D, OFF00H       ;STOP ADDRESS
C2B9 EB           XCHG
C2BA 19           DAD      D
C2BB EB           XCHG
C2BC D2B4C2       JNC      LP3
;
; PHASE III
C2BF 210000       ; READ MEMORY
C2C2 7E           LP4:    LXI      H, 000H
C2C3 94           MOV      A, M       ;READ MEMORY
C2C4 C223C3       SUB      H          ;COMPARE
C2C7 23           JNZ      ERR2       ;JUMP IF ERROR
C2C8 1100FF       INX      H
C2CB EB           LXI      D, OFF00H
C2CC 19           XCHG
C2CD EB           DAD      D
C2CE D2C2C2       XCHG
;
; PHASE III
C2D1 3EFC         MVI      A, OFCH       ;PHASE THREE LITES
C2D3 D3FF         OUT      OFFH
C2D5 210000       LXI      H, 000H
C2D8 75           LP5:    MOV      M, L       ;STORE HIGH ADDRESS IN ALL MEM
C2D9 23           INX      H
C2DA 1100FF       LXI      D, OFF00H
C2DD EB           XCHG
C2DE 19           DAD      D
C2DF EB           XCHG
C2E0 D2D8C2       JNC      LP5
; READ MEM
C2E3 210000       LP6:    LXI      H, 000H
C2E6 7E           MOV      A, M       ;READ MEMORY
C2E7 95           SUB      L          ;COMPARE
C2E8 C22FC3       JNZ      ERR3
C2EB 23           INX      H
C2EC 1100FF       LXI      D, OFF00H
C2EF EB           XCHG
C2F0 19           DAD      D
C2F1 EB           XCHG
C2F2 D2E6C2       JNC      LP6

```

```

;
;
; ALL PHASE COMPLETE
C2F5 3EFF      MVI    A,OFFH
C2F7 2190C2   LXI    H,ENTER
C2FA C33BC3   JMP    LITES          ;GO TO LITES PROG
;
;
; PHASE I ERROR
ERR1: XCHG
C2FD EB      MOV    C,A          ;SAVE BAD DATA
C2FE 4F      LXI    H,COMERR      ;RETURN
C2FF 2107C3  MVI    A,0F1H        ;PHASE I ERROR LITES
C302 3EF1    JMP    LITES
;
;
; COMMON ERROR OUTPUT ROUTINE
COMERR: MOV    A,D          ;HIGH ADDRESS
C307 7A      LXI    H,LOADD      ;RETURN
C308 210EC3  JMP    LITES
C30B C33BC3  LOADD: MOV    A,E          ;LOW ADDRESS TO LITES
C30E 7B      LXI    H,TPAT        ;RETURN
C30F 2115C3  JMP    LITES
C312 C33BC3  TPAT:  MOV    A,C          ;TEST PATTERN TO LITES
C315 79      LXI    H,ACTDAT      ;RETURN
C316 211CC3  JMP    LITES
C319 C33BC3  ACTDAT: MOV   A,B          ;ACTUAL DATA TO LITES
-31C 78      LXI    H,ENTER      ;START OVER
C31D 2190C2  JMP    LITES
C320 C33BC3
;
;
; PHASE II ERROR
ERR2: XCHG          ;SAVE BAD ADDRESS
C323 EB      ADD    D
C324 82      MOV    B,A
C325 47      MOV    C,D
C326 4A      MVI    A,0F2H        ;PHASE II ERROR TO LITES
C327 3EF2    LXI    H,COMERR      ;RETURN
C329 2107C3  JMP    LITES
C32C C33BC3
;
;
; PHASE III ERROR
ERR3: XCHG          ;SAVE BAD ADDRESS
C32F EB      ADD    E
C330 83      MOV    B,A
C331 47      MOV    C,E
C332 4B      MVI    A,0F3H        ;PHASE II ERRO TO LITES
C333 3EF3    LXI    H,COMERR      ;RETURN
C335 2107C3  JMP    LITES
C338 C33BC3
;
;
; LITES ROUTINE      ENTER WITH RETURN IN REG H&L
;                   DATA FOR LITES IN A
LITES: CMA
C33B 2F      OUT    OFFH          ;OUTPUT LITES
C33C D3FF   SPHL          ;SAVE RETURN IN SP
C33E F9     IN      OFFH        ;READ SENSE SWITCHES
C33F DBFF   MOV    H,A          ;SAVE IN H
C341 67     IN      OFFH        ;READ SWITCHES
C342 DBFF   XRA    H          ;SEE IF THEY CHANGED
C344 AC     JZ     LP7
C345 CA42C3 LXI    H,0FC18H        ;DELAY LOOP
C348 2118FC LP7:  INX   H
C34B 23     XRA    A
C34C AF     ORA    H
C34D B4     JNZ   LP8
C34E C24BC3 LXI    LP8
C351 210000  LXI    H,0
C354 39     DAD    SP
C355 E9     PCHL
;ZERO H
;MOVE RETURN BACK TO H & L
;RETURN

```

```

;
; DISK TEST FOR TARBELL DISK CONTROLLER
; BRIAN J. DONLAN
; 18 MAR 79
; PROM VERSION
;

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```

C800          ORG      0C800H
C800 217000  ENTRY1: LXI      H,070H          ;SET STACK POINTER
C803 F9      SPHL
C804 F3      DI
C805 CD52CD  ENTRY:  CALL    INITA          ;INITI ITY
C808 2162C9  LXI      H,MSG1          ;OPENING MESSAGE
C80B CD8CCC  CALL    PMSG
C80E 2185C9  LXI      H,MSG1A
C811 CD8CCC  CALL    PMSG
C814 CDDACA  CALL    CONIN
C817 FE59    CPI      'Y'          ;CHECK KEYBOARD
C819 C205C8  JNZ     ENTRY          ;CHECK IF Y
C81C CD63CD  CALL    CRLF          ; ?? START OVER
C822 AF      LOOP6:  CALL    CRLF
C823 320800  XRA      A
C826 3204DD  STA     ERRFLG          ;ZERO ACC
C829 CD08CB  STA     LPCNT          ;ZERO EERROR FLAG
C82C AF      CALL    HOME          ;ZERO LOOP COUNT
C82D 320500  LOOP4:  XRA      A          ;HOME DRIVE TO TRK 0
C830 3E26    STA     INNER
C832 320600  MVI     A,38          ;ZERO INNER TRK
C835 CDB2CB  STA     OUTER          ;OUTER TRK
C838 CDB5CB  CALL    PAT            ;GET PATTERN
C83B 3E22    CALL    INWRT
C83D CD72CC  MVI     A,34
C840 CDE7C8  CALL    SEEK
C843 3E01    CALL    INRD
C845 320500  MVI     A,01
          STA     INNER
          ;
          ; MOVE BACK AND CHECK TRK 00
          ; SET UP TO DO PAIRS
          ; START PAIRS WITH TRK01
;
; TEST FOR CONSOLE INTERRUPT
C848 DB03  LOOP8:  IN      CSTAT
C84A E602  ANI     02H          ;KEYBAORD READY
C84C CA5BC8  JZ      LOOP3        ;NO
C84F DB02  IN      CDATA
C851 FE03  CPI     03H          ;READ KEYS
C853 CA00F0  JZ      RENT          ;CONTROL C
C856 FE02  CPI     02H          ;RETURN TO MONITOR
C858 CA05C8  JZ      ENTRY        ;CONTROLB
          ;START OVER AGAIN
C85B CDB5C8  LOOP3:  CALL    INWRT          ;WRITE INNER TRK
C85E CDDEC8  CALL    OUTWRT
C861 CDE7C8  CALL    INRD
C864 CD17C9  CALL    OUTRD          ;READ INNER TRK
C867 3A0500  LDA     INNER
C86A 3C      INR      A
C86B 320500  STA     INNER
C86E C626  ADI     38
C870 320600  STA     OUTER
C873 FE4D  CPI     77
          ;FIND NEXT OUTER TRK
          ;STORE OUTER TRK
C875 C248C8  JNZ     LOOP8
          ;TRK ?? YET ?
C878 3A0400  LDA     LPCNT
          ;NOT DONE YET
C87B 3C      INR      A
          ;LOOP COUNTER
C87C 320400  STA     LPCNT
C87F C32CC8  JMP     LOOP4

```

```

;
;
; PATTERN ROUTINE EXPANDABLE
C882 3A0400 PAT: LDA LPCNT ;LOAD LOOP COUNTER
C885 CAA3C8 JZ IST
C888 FE01 CPI 01 ;SECOND PASS
C88A CAA9C8 JZ SECD
C88D FE02 CPI 02
C88F CAAFC8 JZ THIRD
C892 21ACC9 LXI H,MSG2 ;END OF PASS
C895 CD8CC8 CALL PMSG
C898 DB03 IN CSTAT ;CHECK KEYBOARD
C89A E602 ANI 02H
C89C CA1FC8 JZ LOOP6 ;CONTINUE TEST UNTIL INTERRUPTED
C89F 76 HLT
C8A0 C305C8 JMP ENTRY
C8A3 3EFF IST: MVI A,OFFH ;ALL ONES PATERN
C8A5 320700 STA PATEN ;STORE PATTERN
C8A8 C9 RET
C8A9 3E00 SECD: MVI A,00H ;ALL ZERO PATTERN
C8AB 320700 STA PATEN
C8AE C9 RET
C8AF 3E55 THIRD MVI A,55H ;ALTER PATTERN
C8B1 320700 STA PATEN
C8B4 C9 RET
;
;
; WRITE INNER TRK
C8B5 3A0500 INWRT: LDA INNER
C8B8 320B00 STA TRK
C8BB CD72CC BOTH: CALL SEEK ;MOVE HEAD TO TRK
C8BE 3E01 MVI A,01 ;FIRST SECTOR
C8C0 320C00 STA SECT
;
; LOOP1:
C8C3 AF XRA A ;ZERO ACC
C8C4 320D00 STA REPETE ;ZERO REPEAT FLAG
C8C7 CD37CC CALL WRITE ;WRITE ONE SECTOR
C8CA 3A0D00 LDA REPETE ;LOAD REPEAT FLAG
C8CD B7 ORA A ;SET FLAGS
C8CE C2C3C8 JNZ LOOP1 ;REPEAT SECTOR
C8D1 3A0C00 LDA SECT
C8D4 3C INR A ;INC SECTOR
C8D5 320C00 STA SECT
C8D8 FE1B CPI 27 ;ALL SECTOR DONE ?
C8DA C2C3C8 JNZ LOOP1 ;NO
C8DD C9 RET
;
;
; WRITE OUTER TRK
C8DE 3A0600 OUTWRT: LDA OUTER ;LOAD OUTER TRK
C8E1 320B00 STA TRK
C8E4 C3BBC8 JMP BOTH ;COMMON WRITE ROUTINE
;
;
; READ INNER TRK
C8E7 3A0500 INRD: LDA INNER
C8EA 320B00 STA TRK
C8ED CD72CC BOTH2: CALL SEEK ;MOVE HEAD TO TRK
C8F0 3E01 MVI A,01 ;FIRST SECTOR
C8F2 320C00 STA SECT ;ZERO SECTOR
;
; LOOP5:
C8F5 AF XRA A ;ZERO ERROR COUNT
C8F6 320800 STA ERRFLG
C8F9 320D00 STA REPETE ;READ ONE SECTOR
C8FC CD3BCB CALL READ ;ZERO ACC
C8FF AF XRA A
C900 320800 STA ERRFLG
C903 3A0D00 LDA REPETE ;REPEAT FLAG
C906 B7 ORA A ;SET FLAGS
C907 C2F5C8 JNZ LOOP5
C90A 3A0C00 LDA SECT
C90D 3C INR A
C90E 320C00 STA SECT ;NEXT SECTOR
C911 FE1B CPI 27 ;ALL SECTORS DONE ?
C913 C2F5C8 JNZ LOOP5 ;NO
C916 C9 RET

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```

;
;
C917 3A0600 ; OUTRD: LDA OUTER ; OUTER TRK NO.
C91A 320B00 STA TRK
C91D C3EDC8 JMP BOTH2

;
C920 21BCC9 ERRPNT: LXI H,MSG3 ; ERROR MESSAGE
C923 CD8CCC CALL PMSG
C926 3A0800 LDA ERRFLG ; ERROR COUNT
C929 57 MOV D,A
C92A CD2BCD CALL BINHA ; PRINT ERROR COUNT
C92D 21F3C9 LXI H,MSG4 ; HEADINGS
C930 CD8CCC CALL PMSG
C933 1603 MVI D,03 ; SPACE OVER
C935 CD21CD CALL BLNK
C938 3A0B00 LDA TRK ; TRACK NO.
C93B 57 MOV D,A
C93C CD2BCD CALL BINHA ; PRINT TRACK NO.
C93F 1610 MVI D,16 ; SPACE OVER
C941 CD21CD CALL BLNK
C944 3A0C00 LDA SECT ; SECTOR NO.
C947 57 MOV D,A
C948 CD2BCD CALL BINHA ; PRINT SECTOR NO.
C94B 160D MVI D,13 ; SPACE OVER
C94D CD21CD CALL BLNK
C950 3A0700 LDA PATEN
C953 CDOBCD CALL BITS ; PRINT TEST PATTERN
C956 160C MVI D,12 ; SPACE OVE
C958 CD21CD CALL BLNK
C95B 3A0900 LDA BADBT ; LAST BAD BYTE
C95E CDOBCD CALL BITS ; PRINT LAST BAD BYTE
C961 C9 RET

;
0004 = LPCNT: EQU 4 ; SPACE FOR LOOP COUNTER
0005 = INNER: EQU 5 ; SPACE FOR INNER TRK NO.
0006 = OUTER: EQU 6 ; SPACE FOR OUTER TRK NO.
0007 = PATEN EQU 7 ; SPACE FOR TEST PATTERN
0008 = ERRFLG: EQU 8 ; SPACE FOR ERROR COUNT
0009 = BADBT: EQU 9 ; SPACE FOR BAD BYTE
000A = BDTRK: EQU 0AH ; SPACE FOR DISK READ TRK WHEN ERR
000D = REPETE: EQU 0DH ; REPETE FLAG
C962 ODOA444953MSG1: DB 0DH,0AH,'DISK TEST NO. 1 FORMATTED TEST ',0
C985 ODOA4C4F41MSG1A: DB 0DH,0AH,'LOAD SCRATCH DISK TYPE Y WHEN READY',0
C9AC ODOA20454EMSG2: DB C3H,0AH,' END OF PASS ',0
C9BC ODOA444154MSG3: DB 0DH,0AH,'DATA ERROR ON DISK CHECK ERROR COUNT IN HEX ',0
C9F3 ODOA205452MSG4: DB 0DH,0AH,' TRACK NO. SECTOR NO. TEST BYTE LAST ERROR'
CA37 ODOA484541MSG5: DB 0DH,0AH,'HEAD POSITION ',0
CA48 ODOA444953MSG6: DB 0DH,0AH,'DISK TRACK CONTROLLER TRACK SECTOR ',0DH,0AH,
CAB3 ODOA0DOA20MSG7: DB 0DH,0AH,0DH,0AH,' !! EXECUTION STOPPED !! ',0
CAA2 ODOA545950MSG8: DB 0DH,0AH,'TYPE R TO RETRY, C TO CONTINUE, ANYTHING ELSE STOP ',0

;
0003 = CSTAT EQU 3 ; CONSOLE STATUS PORT.
0003 = CCOM EQU 3 ; CONSOLE COMMAND PORT.
0002 = CDATA EQU 2 ; CONSOLE DATA PORT.
0002 = CKBR EQU 00000010B ; KEYBOARD READY BIT.
0001 = CPTR EQU 00000001B ; PRINT READY BIT.
0001 = CNULL EQU 1 ; CONSOLE NULL COUNT.
00F8 = DISK EQU 0F8H ; DISK BASE ADDRESS.
00F8 = DCOM EQU DISK ; DISK COMMAND PORT.
00F8 = DSTAT EQU DISK ; DISK STATUS PORT.
00F9 = TRACK EQU DISK+1 ; DISK TRACK PORT.
00FA = SECTP EQU DISK+2 ; DISK SECTOR PORT.
00FB = DDATA EQU DISK+3 ; DISK DATA PORT.
00FC = WAIT EQU DISK+4 ; DISK WAIT PORT.
00FC = DCONT EQU DISK+4 ; DISK CONTROL PORT.

000B = TRK: EQU 0BH ; ADDRESS FOR TRACK
000C = SECT: EQU 0CH ; ADDRESS FOR SECTOR

```

```

;
; READ A CHARACTER FROM CONSOLE.
;
GADA DB03
CADC E602
CONIN: IN CSTAT ;READ CONSOLE STATUS.
      ANI CKBR ;IF NOT READY,

CADE CADACA
CAE1 DB02
CAE3 D302
CAE5 E67F
CAE7 C9
      JZ CONIN ;READY WHEN HIGH.
      IN CDATA ;READ A CHARACTER.
      OUT CDATA
      ANI 7FH ;MAKE MOST SIG. BIT = 0.
      RET

;
; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CAE8 3E0D
CAEA B9
CAEB CAF9CA
CAEE DB03
CAFO E601
CAF2 CAEECA
CAF5 79
CAF6 D302
CAF8 C9
CAF9 C5
CAFA 0601
CAFC CDEECA
CAFF 0E00
CB01 05
CB02 C2FCCA
CB05 C1
CB06 79
CB07 C9
CONOT: MVI A,ODH ;IF IT'S A CR,
      CMP C ;THEN HOP OUT
      JZ CONUL ;TO NULL ROUTINE.
CONOT1: IN CSTAT ;READ CONSOLE STATUS.
      ANI CPTR ;IF NOT READY,
      JZ CONOT1 ;READY WHEN HIGH.
      MOV A,C ;GET CHARACTER.
      OUT CDATA ;PRINT IT.
      RET ;RETURN.
CONUL: PUSH B ;SAVE B&C.
      MVI B,CNULL ;GET NULL COUNT.
CONUL1: CALL CONOT1 ;PRINT CR.
      MVI C,0 ;GET NULL CHAR.
      DCR B ;DECREMENT COUNTER.
      JNZ CONUL1 ;DO NEXT NULL.
      POP B ;RESTORE B&C.
      MOV A,C ;RESTORE A.
      RET ;RETURN.

;
; MOVE DISK TO TRACK ZERO.
;
CB08 3E0D
CB0A D3F8
CB0C AF
CB0D 320B00
CB10 DBF8
CB12 0F
CB13 DA10CB
CB16 3E03
CB18 D3F8
CB1A DBFC
CB1C B7
CB1D FA2CCB
CB20 DBF8
CB22 57
CB23 E604
CB25 CA2CCB
CB28 7A
CB29 E691
CB2B C8
CB2C 21FACC
CB2F 7A
CB30 E691
CB32 57
CB33 C374CB
HOME: MVI A,ODOH ;CLEAR ANY PENDING COMMAND.
      OUT DCOM
      XRA A ;ZERO ACC
      STA TRK ;STORE TRACK
HOME1: IN DSTAT ;READ DISK STATUS.
      RRC ;LOOK AT LSB.
      JC HOME1 ;WAIT FOR NOT BUSY.
      MVI A,3 ;20 MS STEP RATE.
      OUT DCOM ;ISSUE HOME COMMAND.
      IN WAIT ;WAIT FOR INTRQ.
      ORA A ;SET FLAGS.
      JM HERR ;ERROR IF DRQ.
      IN DSTAT ;READ DISK STATUS.
      MOV D,A ;SAVE IN REGISTER D.
      ANI 4 ;LOOK AT BIT 2.
      JZ HERR ;ERROR IF NOT TRK 0.
      MOV A,D ;GET STATUS BACK.
      ANI 91H ;MASK NON-ERROR BITS.
      RZ ;RETURN IF NO ERROR.
HERR: LXI H,HEMSG ;PRINT "HOME ".
      MOV A,D ;MASK NON-ERROR BITS.
      ANI 91H
      MOV D,A
      JMP ERMSG ;DO COMMON ERROR MSGS.

;
; SELECT DISK NUMBER.
;
CB36 3E02
CB38 D3FC
CB3A C9
INTDSK: MVI A,02 ;DRIVE NO. 1
DSK1: OUT DCONT ;SET THE LATCH WITH CODE.
      RET ;RETURN FROM SELDSK.

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; READ THE SECTOR AT SECT, FROM THE PRESENT TRACK.
; SECTOR IN SECT
; HEAD LOAD FIRST
;
CB3B 218000 READ: LXI H,080H ;READ BUFFER
CB3E 3A0C00 LDA SECT
CB41 D3FA READ1: OUT SECTP ;SET SECTOR INTO 1771.
CB43 3E8C MVI A,8CH ;CODE FOR READ W/O HD LD.
CB45 D3F8 READE: OUT DCOM ;SEND COMMAND TO 1771.
CB47 DBFC RLOOP: IN WAIT ;WAIT FOR DRQ OR INTRQ.
CB49 B7 ORA A ;SET FLAGS.
CB4A F254CB JP RDDONE ;DONE IF INTRQ.
CB4D DBFB IN DDATA ;READ A DATA BYTE FROM DISK.
;
CB4F 77 ; MOV M,A ;STORE IN BUFFER
CB50 23 ; INX H ;INC BUFF POINTER
;
CB51 C347CB ; JMP RLOOP
;
; COMPARE DATA WITH TEST BYTE;
CB54 218000 RDDONE: LXI H,080H ;HEAD OF BUFFER
CB57 3A0700 LDA PATEN ;TEST PATTERN
CB5A 47 MOV B,A ;PATTERN TO B
CB5B 1680 MVI D,080H ;COUNTER FOR BYTES
CB5D 7E COMPLP: MOV A,M ;GET DATA
CB5E B8 CMP B ;COMPARE WITH TB
CB5F C22ACC JNZ DATERR ;ERROR
CB62 23 ERRET: INX H
CB63 15 DCR D ;DEC BYTE COUNT
CB64 C25DCB JNZ COMPLP ;DO 128 TIMES
CB67 DBF8 IN DSTAT ;READ DISK STATUS.
CB69 E69D ANI 9DH ;LOOK AT ERROR BITS.
CB6B 57 MOV D,A ;SAVE ERROR BITS
CB6C 3A0800 LDA ERRFLG ;READ ERROR FLAG
CB6F B2 ORA D ;SET FLAGS ON COMBO
CB70 C8 RZ ;RETURN IF NONE.
CB71 21E1CC LXI H,RDMSG ;PRINT "READ ".
CB74 CD8CCC ERMSG: CALL PMSG ;PRINT ORIGIN MESSAGE.
;
;
; COMMON ERROR PRINT OUT
;
CB77 7A ERMSG1: MOV A,D ;GET ERROR BITS.
CB78 E68D ANI 80H ;IF BIT 7 HIGH,
CB7A 2197CC LXI H,NRMSG ;"NOT READY".
CB7D C48CCC CNZ PMSG
CB80 7A MOV A,D ;GET ERROR BITS.
CB81 E610 ANI 10H ;IF BIT 4 IS HIGH,
CB83 21A2CC LXI H,RNMSG ;PRINT "RECORD NOT FOUND"
CB86 C48CCC CNZ PMSG
CB89 7A MOV A,D ;GET ERROR BITS.
CB8A E608 ANI 8H ;IF BIT 3 IS HIGH,
CB8C 21B4CC LXI H,CRCMSG ;PRINT "CRC ERROR".
CB8F C48CCC CNZ PMSG
CB92 7A MOV A,D ;GET ERROR BITS.
CB93 E604 ANI 4H ;IF BIT 2 IS HIGH,
CB95 21B9CC LXI H,LDMSG ;PRINT "LOST DATA".
CB98 C48CCC CNZ PMSG
CB9B 7A MOV A,D ;GET ERROR BITS.
CB9C E601 ANI 1 ;IF BIT 1 IS HIGH,
CB9E 21C4CC LXI H,BSYMSG ;PRINT "BUSY".
CBA1 C48CCC CNZ PMSG
CBA4 21DACC PERMSG: LXI H,ERRMSG ;PRINT "ERROR."
CBA7 CD8CCC CALL PMSG
CBAA 7A MOV A,D ;MOVE FLAGS TO ACC
CBAB E618 ANI 18H ;CRC OR RECORD NOT FOUND
CBAD CAEFCB JZ RETRY
CBBO 3EC4 TRKCHK: MVI A,0C4H
CBB2 D3F8 OUT DCOM ;READ ADDRESS
CBB4 DBFC IN WAIT

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CBB6 DBFB          IN      DDATA          ;TRACK ADDRESS
CBB8 320A00       STA      BDIRK
CBBB DBFC          CHKS2 IN      WAIT          ;DUMP REST OF DATA
CBBD FABBCB       JM      CHKS2
CBC0 2137CA       LXI     H,MSG5          ;HEAD ERROR MESSAGE
CBC3 CD8CCC       CALL    PMSG
CBC6 2148CA       LXI     H,MSG6          ;HEADINGS
CBC9 CD8CCC       CALL    PMSG
CBCC 1605         MVI     D,05H
CBCE CD21CD       CALL    BLNK          ;SPACE OVER
CBD1 3A0A00       LDA      BDIRK       ;DISK TRK
CBD4 57           MOV     D,A
CBD5 CD2BCD       CALL    BINHA        ;PRINT TRK
CBD8 1615         MVI     D,15H
CBDA CD21CD       CALL    BLNK          ;SPACE OVER
CBDD DBF9         IN      TRACK
CBDF 57           MOV     D,A
CBE0 CD2BCD       CALL    BINHA        ;PRINT TRK
CBE3 1613         MVI     D,13H
CBE5 CD21CD       CALL    BLNK
CBE8 3A0C00       LDA      SECT        ;SECTOR
CBEB 57           MOV     D,A
CBEC CD2BCD       CALL    BINHA        ;PRINT SECTO NO.
CBEF 3A0800       RETRY: LDA      ERRFLG
CBF2 B7           ORA     A             ;SET FLAGS
CBF3 C420C9       CNZ    ERRPNT        ;GO TO READ CHECK ERROR PRINT
CBF6 DB02         IN      CDATA        ;CLEAR KEYBOARD
CBF8 DBFF         IN      OFFH         ;READ SENSE SWITCHES
CBFA E601         ANI    01H          ;SWITCH 0
CBFC C221CC       JNZ    CONT
CBFF 21A2CA       LXI     H,MSG8
CC02 CD8CCC       CALL    PMSG          ;REQUEST INPUT
CC05 CDDACA       CALL    COMIN        ;READ KEYS
CC08 FE52         CPI    'R'          ;CHECK FOR R
CC0A CA15CC       JZ     FIX           ;CHECK FOR C
CC0D FE43         CPI    'C'
CC0F CA21CC       JZ     CONT
CC12 C300F0       JMP    RENT
CC15 3E01         MVI     A,01        ;SET REPETE FLAG
CC17 320D00       STA      REPETE
CC1A CD63CD       CALL    CRLF
CC1D CD63CD       CALL    CRLF
CC20 C9           RET
CC21 CD63CD       CONT: CALL    CRLF
CC24 CD63CD       CALL    CRLF
CC27 3E01         MVI     A,01
CC29 C9           RET

;
; DATERR: STA      BADBT          ;SAVE BAD BYTE
;          LDA      ERRFLG        ;LOAD ERROR COUNT
;          INR     A
;          STA      ERRFLG        ;NEW COUNT
;          JMP    ERRET          ;RETURN
;
;
; WRITE THE SECTOR AT SECT, ON THE PRESENT TRACK.
; USE STARTING ADDRESS AT DMAADD.
; LOAD HEAD FIRST
;
CC37 3A0700       WRITE: LDA      PATEN
CC3A 47           MOV     B,A          ;TEST PATTERN IN B
CC3B 3A0C00       LDA      SECT        ;LOAD SECTOR
CC3E D3FA        WRITE1: OUT    SECTP        ;SET THE SECTOR INTO 1771.
CC40 3EAC        MVI     A,OACH        ;SET UP 1771 FOR WRITE.
CC42 D3F8        OUT    DCOM
CC44 DBFC        WLOOP: IN      WAIT        ;WAIT FOR READY.
CC46 B7          ORA     A             ;SET FLAGS.
CC47 F251CC      JP      WDONE        ;HOP OUT WHEN DONE.
;
; INSERT PATTERN HERE
;          MOV     A,B          ;LOAD TEST PATTERN
CC4A 78

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CC4B D3FB          OUT  DDATA      ;WRITE ONTO DISK.
CC4D 23           INX  H          ;INCREMENT MEM PTR.
CC4E C344CC       JMP  WLOOP      ;KEEP WRITING.
CC51 DBF8         WDONE: IN  DSTAT    ;READ DISK STATUS.
CC53 E6FD         ANI  OFDH      ;LOOK AT THESE BITS.
CC55 57          MOV   D,A        ;SAVE STATUS BITS.
CC56 C8          PROCER: RZ        ;RETURN IF NO ERR.
CC57 21E9CC       WERR0: LXI H,WMSG   ;PRINT "WRITE ".
CC5A CDBCCC       CALL PMSG
CC5D 7A          MOV   A,D        ;GET ERROR BITS.
CC5E E640         ANI  40H        ;LOOK AT BIT 6.
CC60 21CACC       LXI H,WMSG   ;PRINT "PROTECT ".
CC63 C48CCC       CNZ  PMSG
CC66 7A          MOV   A,D        ;GET ERROR BITS.
CC67 E620         ANI  20H        ;LOOK AT BIT 5.
CC69 21D3CC       LXI H,WMSG   ;PRINT "FAULT ".
CC6C C48CCC       CNZ  PMSG
CC6F C377CB       JMP  ERMSG1    ;DO COMMON MESSAGES.
;
; MOVE THE HEAD TO THE TRACK IN REGISTER A.
;
CC72 D3FB         SEEK:  OUT  DDATA      ;TRACK TO DATA REGISTER.
CC74 DBF8         BUSY:  IN   DSTAT    ;READ DISK STATUS.
CC76 0F          RRC          ;LOOK AT BIT 0.
CC77 DA74CC       JC   BUSY      ;WAIT TILL NOT BUSY.
CC7A 3E12         MVI  A,12H     ;SET FOR 10 MS STEP.
CC7C D3FB         OUT  DCOM      ;ISSUE SEEK COMMAND.
CC7E DBFC         IN   WAIT      ;WAIT FOR INTRQ.
CC80 DBF8         IN   DSTAT    ;READ STATUS.
CC82 E691         ANI  91H        ;LOOK AT BITS.
CC84 57          MOV   D,A        ;SAVE STATUS.
CC85 C8          RZ          ;RETURN IF NO ERROR.
CC86 21F2CC       LXI H,SKMSG   ;PRINT "SEEK ".
CC89 C374CB       JMP  ERMSG    ;DO COMMON ERR MESSAGES.
;
; PRINT THE MESSAGE AT H&L UNTIL A ZERO.
;
CC8C 7E          PMSG:  MOV  A,M        ;GET A CHARACTER.
CC8D B7          ORA  A          ;IF IT'S ZERO,
CC8E CB          RZ          ;RETURN.
CC8F 4F          MOV  C,A        ;OTHERWISE,
CC90 CDEBCA       CALL CONOT   ;PRINT IT.
CC93 23          INX  H          ;INCREMENT H&L,
CC94 C38CCC       JMP  PMSG      ;AND GET ANOTHER.
;
; CBIOS MESSAGES
FO00 =          RENT  EQU    OF000H ;MONITOR ENTRY
;
;
CC97 4E4F542052NRMSG: DB 'NOT READY ',0
CCA2 5245434F52RRMSG: DB 'RECORD NOT FOUND ',0
CCB4 4352432000CRCMSG: DB 'CRC ',0
CCB9 4C4F535420LDMSG: DB 'LOST DATA ',0
CCC4 4255535920BSYMSG: DB 'BUSY ',0
CCCA 50524F5445WPMSG: DB 'PROTECT ',0
CCD3 4641554C54WFMSG: DB 'FAULT ',0
CCDA 4552524F52ERRMSG: DB 'ERROR ',0
CCE1 0D0A524541RDMSG: DB ODH,0AH,'READ ',0
CCE9 0D0A575249WTMSG: DB ODH,0AH,'WRITE ',0
CCF2 0D0A534545SKMSG: DB ODH,0AH,'SEEK ',0
CCFA 0D0A484F4DHMSG: DB ODH,0AH,'HOME ',0
CDO2 0D0A4D4F55MNTMSG: DB ODH,0AH,'MOUNT ',0

```



```

;
CDC8 06F0      ERRAL: MVI      B,0F0H
CDCA 78        ERRAL: MOV      A,B
CDCB 2F        CMA
CDCC D3FF      OUT          OFFH
CDCE 210000    LXI          H,000H      ;DELAY LOOP
CDD1 110100    LXI          D,01H
CDD4 19        ERRALPB: DAD      D
CDD5 D2D4CD    JNC          ERRALPB
CDD8 47        MOV          B,A
CDD9 DBFF      IN           OFFH      ;SEE IF SWITCHES FIXED
CDDB FE4D      CPI          77
CDDD D2CACD    JNC          ERRALPB
CDE0 210000    DELAY: LXI      H,0H
CDE3 110100    LXI          D,01
CDE6 19        DELP: DAD      D
CDE7 D2E6CD    JNC          DELP
CDEA 210000    DELAYA: LXI     H,0H
CDED 110100    LXI          D,01H
CDF0 19        DELPA: DAD      D
CDF1 D2FOCD    JNC          DELPA
CDF4 C3ACCD    JNC          STARTC
;
;
CDF7 0D0A0A4449MSG1B: DB      ODH,0AH,0AH,'DISK TRACK WRITE ROUTINE'
CF12 0D0A4C4F41      DB      ODH,0AH,'LOAD SCRATCH DISK TYPE Y WHEN READY',0
CF39 0D0A3F3F00MSG2A: DB      ODH,0AH,'??',0
;
;
; DISC TEST FULL TRACK READ
; SELECT TRACK IN SENSE SWITCHES
; PROM VERSION
; BRIAN DONLAN
; JUNE 79
;
CE40          ;          ORG      OCE40H
;
CE40 C34BCE    ENTRYD: JMP      STARTD
CE43 218000    ENTRYE: LXI      H,080H
CE46 F9        SPHL
CE47 F3        DI
CE48 CD52CD    CALL      INITA      ;RESET SIO
CE4B 21C0CE    STARTD: LXI      H,MSG1E
CE4E CD8CCC    READU:  CALL      PMSG
CE51 3E00      MVI          A,00H
CE53 320800    STA          ERRFLG
CE56 CDDACA    CALL      CONIN      ;READ KEYBOARD
CE59 FE59      CPI          'Y'
CE5B 2139CE    LXI          H,MSG2A
CE5E C24ECE    JNZ          READU
CE61 CD08CB    CALL      HOME
CE64 B7        STARTE: ORA      A          ;SET FLAGS
CE65 C24BCE    JNZ          STARTD      ;ERROR START OVER
CE68 2164CE    LXI          H,STARTE    ;SUBROUTINE RETURN
CE6B E5        PUSH      H
CE6C DBFF      STARTF: IN       OFFH      ;READ SENSE SWITCHES
CE6E FE4D      CPI          77          ;PREVENT TRACK OVER-DRIVE
CE70 D285CE    JNC          ERRD
CE73 CD72CC    SEEKD: CALL      SEEK      ;MOVE HEAD TO TRACK
CE76 3EE5      MVI          A,0E5H      ;READ COMMAND
CE78 D3F8      OUT          DCOM
CE7A DBFC      RDLP : IN       WAIT
CE7C B7        ORA      A
CE7D F2B4CE    JP          RDONE
CE80 DBFB      IN       DDATA
CE82 C37ACE    JMP          RDLP

```

```

;
CE85 06F0      ERRD:  MVI    B,0FOH
CE87 78        ERRLPD: MOV    A,B
CE88 2F        CMA
CE89 D3FF      OUT    OFFH
CE8B 110100    LXI    D,01H
CE8E 210000    LXI    H,000H      ;DELAY LOOP
CE91 19        ERRLPE: DAD    D
CE92 D291CE    JNC    ERRLPE
CE95 47        MOV    B,A
CE96 DBFF      IN     OFFH      ;SEE IF SWITCHES FIXED
CE98 FE4D      CPI    77
CE9A D287CE    JNC    ERRLPD
CE9D 210000    DELAYD: LXI    H,0
CEA0 110100    LXI    D,01H
CEA3 19        DELPD:  DAD    D
CEA4 D2A3CE    JNC    DELPD
CEA7 210000    DELAYE: LXI    H,0
CEAA 110100    LXI    D,01H
CEAD 19        DELPE:  DAD    D
CEAE D2ADCE    JNC    DELPE
CEB1 C36CCE    JMP    STARTF

;
CEB4 DBF8      RDONE:  IN     DSTAT
CEB6 E69D      ANI    9DH
CEB8 57        MOV    D,A
CEB9 C8        RZ
CEBA 21E1CC    LXI    H,RDMSG
CEBD C374CB    JMP    ERMSG

;
CECO 0DDA0A4449MSG1E: DB    0DH,0AH,0AH,'DISK TRACK READ ROUTINE'
CEDA 0DCA4C4F41      DB    0DH,0AH,'LOAD SCRATCH DISK TYPE Y WHEN READY ',0

```

```

D000          ;          ORG      0D000H
              ;          UNIBUS PORT TEST
              ;          AND UNIBUS COMM. TEST COMBINED
              ;          AND SNAP-SHOT
              ;          PROM VERSION
              ;
D000 218000  ENRY1: LXI      H,080H
D003 F9      SPHL                      ;SET STACK POINTER
D004 2104D0  ENRY:  LXI      H,ENRY
D007 E5      PUSH     H
D008 F3      DI
D009 CDDAD2  CALL      INITA           ;RESET IO
D00C 2184D0  LXI      H,MSG1         ;OPENING MESSAGE
D00F CD50D2  CALL      PMSG

;
;BEGINING OF TEST
D012 3E01   MVI      A,01H
D014 0E10   MVI      C,10H           ;PORT UNDER TEST
D016 D310   PORT10: OUT     10H
D018 47     MOV      B,A           ;SAVE TEST PATTERN
D019 DB10   IN       10H           ;READ BUSS
D01B B8     CMP      B           ;COMPARE
D01C C45FD0 CNZ      ERR          ;CALL IF IN ERROR
D01F 07     RLC
D020 D216D0 JNC      PORT10           ;TEST FOR A COMPLETE CICLE
;
D023 3E01   MVI      A,01H
D025 0E11   MVI      C,11H           ;PORT 11
D027 D311   PORT11: OUT     11H
D029 47     MOV      B,A           ;SAVE PATTERN
D02A DB11   IN       11H           ;READ BUSS
D02C B8     CMP      B           ;C OMPARE
D02D C45FD0 CNZ      ERR          ;CALL IF ERROR
D030 07     RLC
D031 D227D0 JNC      PORT11
;
;
D034 3E01   MVI      A,01H
D036 0E12   MVI      C,12H           ;PORT12
D038 D312   PORT12: OUT     12H
D03A 47     MOV      B,A           ;SAVE TEST PATERN
D03B DB12   IN       12H
D03D B8     CMP      B
D03E C45FD0 CNZ      ERR
D041 07     RLC
D042 D238D0 JNC      PORT12
;
;
D045 3E01   MVI      A,01H
D047 0E13   MVI      C,13H           ;PORT13
D049 D313   PORT13: OUT     13H
D04B 47     MOV      B,A
D04C DB13   IN       13H
D04E B8     CMP      B
D04F C45FD0 CNZ      ERR
D052 07     RLC
D053 D249D0 JNC      PORT13
;
;
;
D056 21D5D0 LXI      H,MSG4         ;FINISHED MESSAGE
D059 CD50D2 CALL      PMSG
D05C C300F0 JMP      RNT           ;RETURN TO MONITOR

```

```

;
;ERR:  PUSH  B          ;SAVE ERROR PATTERN
D05F  C5    PUSH  A          ;SAVE TEST PATTERN
D060  F5    MOV   D,C
D061  51    LXI  H,MSG2
D062  2198D0 CALL PMSG
D065  CD50D2 CALL BINHA          ;PRINT 2 DIGITS
D068  CD7BD2 LXI  H,MSG0          ;ERROR MESSAGE
D06B  21AED0 CALL PMSG
D06E  CD50D2 MOV  A,B          ;LOAD TEST PATTERN
D071  78    CALL BITS          ;PRINT TEST PATTERN
D072  CD5BD2 LXI  H,MSG3          ;MORE TEST
D075  21C1D0 CALL PMSG
D078  CD50D2 POP  A
D07B  F1    CALL BITS          ;PRINT ERROR PATTERN
D07C  CD5BD2 POP  B          ;RESTORE B AND C
D07F  C1    MOV  A,B          ;MOVE TEST PATTERN TO A
D080  78    STC
D081  37    CMC
D082  3F    RET
D083  C9

;
;
D084  0A0A0D554EMSG1 DB 0AH,0AH,ODH,'UNIBUS PORT TEST',0
D098  0A0A0D4552MSG2: DB 0AH,0AH,ODH,'ERROR PORT NO. ',0
D0AE  0A0D544553MSG0: DB 0AH,ODH,'TEST PATTERN ',0
D0C1  0A0D414354MSG3 DB 0AH,ODH,'ACTUAL PATTERN ',0
D0D5  0A0A0D454EMSG4 DB 0AH,0AH,ODH,'END OF TEST ',0
FO00  = RENT EQU 0F000H ;MONITOR ENTRY

;
;UNIBUS COMMUNICATION TEST
;
;
D100  ORG 0D100H
D100  218000 ENTRY2: LXI H,080H ;SET STACK
D103  F9  SPHL ;SET STACK
D104  CDDAD2 CALL INITA
D107  2107D1 ENTRY3: LXI H,ENTRY3
D10A  E5  PUSH H
D10B  F3  DI
D10C  2160D1 LXI H,MSG5 ;OPENNING MESSAGE
D10F  CD50D2 CALL PMSG
D112  CDA2D2 CALL BBIN ;GET HEX CHAR
D115  D5  PUSH D ;SAVE ADDRESS
D116  2196D1 LXI H,MSG6 ;REQUEST MODE
D119  CD50D2 CALL PMSG
D11C  CD22D2 TRYGN: CALL CONIN
D11F  FE49 CPI 'I'
D121  CA3ED1 JZ PUTIN ;JUMP IF INPUT MAODE
D124  FE03 CPI 03H ;TEST IF CONTROL C
D126  CA00F0 JZ RENT ;RETURN TO MONITOR
D129  FE4F CPI 'O'
D12B  C257D1 JNZ QUEST

;
;OUTPUT MODE
;
D12E  21C7D1 PUTOUT: LXI H,MSG11 ;OUTPUT MESSAGE
D131  CD50D2 CALL PMSG
D134  CDA2D2 CALL BBIN ;GET DIGITS TO OUTPUT
D137  C1  POP B ;RESTORE ADDRESS TO REG B & C
D138  CD08D3 CALL DATA0 ;UNIBUSS DRIVER
D13B  C34ED1 JMP DONE

;
;PUTIN:
D13E  21F1D1 PUTIN: LXI H,MSG9 ;INPUT MESSAGE
D141  CD50D2 CALL PMSG
D144  C1  POP B ;RESTORE ADDRESS TO B & C
D145  CDFED2 CALL DATAI ;UNIBUS INPUT ROUTINE
D148  CD90D2 CALL BINB ;PRINT DATA FROM BUSS
D14B  C34ED1 JMP DONE

;
;
D14E  2105D2 DONE: LXI H,MSG10
D151  CD50D2 CALL PMSG ;PRINT END OF TEST
D154  C307D1 JMP ENTRY3

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;
D157 21C2D1  QJEST: LXI H,MSG7
D15A CD50D2  CALL PMSG ; ??
D15D C31CD1  JMP TRYGN
;
D160 0A0A0D554EMSG5: DB OAH,OAH,ODH,'UNIBUS COMMUNICATION TEST'
D17C 0A0D454E54 DB OAH,ODH,'ENTER UNIBUS ADDRESS ',0
D196 0A0D494E50MSG6: DB OAH,ODH,'INPUT (I), OUTPUT (O), EXIT (CONTROL C) ?',0
D1C2 0A0D203F00MSG7: DB OAH,ODH,'?',0
D1C7 0A0D454E54MSG11: DB OAH,ODH,'ENTER DATA TO OUTPUT IN 4 HEX DIGITS ',0
D1F1 0A0D204441MSG9: DB OAH,ODH,' DATA FROM BUS ',0
D205 0A0D545241MSG10 DB OAH,ODH,'TRANSFER COMPLETE',0
;
;
; diagnostic input output routines
; for brian donlan 26 feb 79
0003 = CSTAT EQU 3 ;CONSOLE STATUS PORT.
0003 = CCOM EQU 3 ;CONSOLE COMMAND PORT.
0002 = CDATA EQU 2 ;CONSOLE DATA PORT.
0002 = CKBR EQU 00000010B ;KEYBOARD READY BIT.
0001 = CPTR EQU 00000001B ;PRINT READY BIT.
0001 = CNULL EQU 1 ;CONSOLE NULL COUNT.
; CHECK CONSOLE INPUT STATUS.
;
D219 DB03 CONST: IN CSTAT ;READ CONSOLE STATUS.
D21B E602 ANI CKBR ;LOOK AT KB READY BIT.
D21D 3E00 MVI A,0 ;SET A=0 FOR RETURN.
D21F C8 RZ ;NOT READY WHEN ZERO.
D220 2F CMA ;IF READY A=FF.
D221 C9 RET ;RETURN FROM CONST.
;
; READ A CHARACTER FROM CONSOLE.
;
D222 DB03 ;CONIN: IN CSTAT ;READ CONSOLE STATUS.
D224 E602 ANI CKBR ;IF NOT READY,
;
D226 CA22D2 JZ CONIN ;READY WHEN HIGH.
D229 DB02 IN CDATA ;READ A CHARACTER.
D22B D302 OUT CDATA
D22D E67F ANI 7FH ;MAKE MOST SIG. BIT = 0.
D22F C9 RET
;
; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
D230 3E0D CONOT: MVI A,ODH ;IF IT'S A CR,
D232 B9 CMP C ;THEN HOP OUT
D233 CA41D2 JZ CONUL ;TO NULL ROUTINE.
D236 DB03 CONOT1: IN CSTAT ;READ CONSOLE STATUS.
D238 E601 ANI CPTR ;IF NOT READY,
D23A CA36D2 JZ CONOT1 ;READY WHEN HIGH.
D23D 79 MOV A,C ;GET CHARACTER.
D23E D302 OUT CDATA ;PRINT IT.
D240 C9 RET ;RETURN.
D241 C5 CONUL: PUSH B ;SAVE B&C.
D242 0601 MVI B,CNULL ;GET NULL COUNT.
D244 CD36D2 CONUL1: CALL CONOT1 ;PRINT CR.
D247 0E00 MVI C,0 ;GET NULL CHAR.
D249 05 DCR B ;DECREMENT COUNTER.
D24A C244D2 JNZ CONUL1 ;DO NEXT NULL.
D24D C1 POP B ;RESTORE B&C.
D24E 79 MOV A,C ;RESTORE A.
D24F C9 RET ;RETURN.

```

```

;
; PRINT MESSAGE UNTIL ZERO
; MESSAGE ADDRESS REG H & L
;
;
;
PMSG:  MOV      A,M      ;GET CHAR
D250 7E                    ;IS IT A ZERO
D251 B7                    ORA      A
D252 C8                    RZ
D253 4F                    MOV      C,A      ;OTHERWISE PRINT
D254 CD30D2                CALL    CONOT
D257 23                    INX     H      ;INC ADDRESSES
D258 C350D2                JMP     PMSG
;
;
;
;
; PRINT 8 BIT WORD IN BINARY FORMAT
; INPUT: DATA IN REG A
;
;
;
BITS:  MOV      B,A      ; DATA
D25B 47                    MVI     A,80H      ; MASK
D25C 3E80                    OVER:  MVI     C,30H
D25E 0E30                    MOV     E,A      ; STORE MASK
D260 5F                    ANA     B      ; AND WITH MASK
D261 A0                    JZ     PRNT      ; JUMP IF ZERO
D262 CA67D2                MVI     C,31H
D265 0E31                    PRNT:  CALL   CONOT
D267 CD30D2                ANA     B      ; ZERO CARRY
D26A A0                    MOV     A,E      ; LOAD MASK
D26B 7B                    RAR
D26C 1F                    RAR
D26D D25ED2                JNC    OVER
D270 C9                    RET
;
;
;
BLNK:  MVI     C,20H          ;PRINT BLANKS, # IN REG. D
D271 0E20                    LP17:  CALL   CONOT1
D273 CD36D2                DCR     D
D276 15                    JNZ    LP17
D277 C273D2                RET
D27A C9
;
;
; OUTPUTS 2 HEX DIGITS IN ASCII
; FROM REG D
;
;
;
BINHA: MOV     A,D
D27B 7A                    RAR
D27C 1F                    RAR
D27D 1F                    RAR
D27E 1F                    RAR
D27F 1F                    RAR
D280 CD98D2                CALL   BIN1
D283 4F                    MOV     C,A
D284 CD30D2                CALL   CONOT
D287 7A                    MOV     A,D
D288 CD98D2                CALL   BIN1
D28B 4F                    MOV     C,A
D28C CD30D2                CALL   CONOT
D28F C9                    RET
;
;
; OUTPUTS FOUR HEX DIGITS IN ASCII
; ENTER WITH DATA IN REG PAIR E AND D
;
;
;
BINB:  CALL    BINHA
D290 CD7BD2                MOV     D,E
D293 53                    CALL   BINHA
D294 CD7BD2                RET
D297 C9

```



```

;::::::::::::::::::::::::::::::::::::::::::::::::::::::::::
;      INITIATE SIO PORTS
;::::::::::::::::::::::::::::::::::::::::::::::::::::::::::
;
;
D2DA 3EAA  INITA: MVI    A,0AAH      ;GET DUMMY MODE WORD
D2DC D303          OUT    CSTAT    ;OUTPUT IT
D2DE 3E40          MVI    A,40H    ;GET RESET BIT
D2E0 D303          OUT    CSTAT    ;RESET SIO BOARD
D2E2 3ECE          MVI    A,0CEH    ;GET REAL MODE WORD
D2E4 D303          OUT    CSTAT    ;SET THE MODE FOR REAL
D2E6 3E37          MVI    A,37H    ;GET THE COMMAND
D2E8 D303          OUT    CSTAT    ;OUTPUT IT
D2EA C9          RET

;
;
D2EB 0E0D  CRLF: MVI    C,13      ;CR
D2ED CD30D2     CALL    CONOT
D2F0 0E0A  LF:   MVI    C,10      ;LF
D2F2 CD36D2     CALL    CONOT1
D2F5 0E7F          MVI    C,7FH
D2F7 CD36D2     CALL    CONOT1
D2FA CD30D2     CALL    CONOT
D2FD C9          RET

;
;
D2FE CD91D3  DATAI: CALL    GETBUS
D301 CD12D3  CALL    DATI
D304 97      SUB    A
D305 D315    OUT    15H
D307 C9      RET

;
;
D308 CD91D3  DATAO: CALL    GETBUS
D30B CD51D3  CALL    DATO
D30E 97      SUB    A
D30F D315    OUT    15H
D311 C9      RET

;
;
;ROUTINE TO INPUT A 16 BIT WORD FROM UNIBUS
;REG B = A<16:09>, REG C = A<08:01>
;DATA WILL BE CONTAINED IN REG D = D<15:08>, REG C = D<07:00>
;
;
D312 3EFF  DATAI: MVI    A,OFFH    ;SET LOOP COUNT
D314 328200 STA    BIZCNT
D317 DB14  BIZLP1: IN     14H      ;CHECK FOR SYS = 0
D319 E604  ANI    04H      ;FROM LAST TRANSACTION
D31B C2A2D3 JNZ    BBUSY1

;
D31E 78      MOV    A,B      ;OUTPUT HIGH ADDRESS
D31F D310    OUT    10H
D321 79      MOV    A,C      ;OUTPUT LOW ADDRESS
D322 D311    OUT    11H
D324 97      SUB    A      ;OUTPUT C1=0
D325 D314    OUT    14H
D327 F601    ORI    01H      ;OUTPUT MSYN=1
D329 D314    OUT    14H

;
D32B 3EFF  SYNLP1: MVI    A,OFFH    ;LOOP COUNT
D32D 328100 STA    SYNCNT
D330 DB14  DILOOP: IN     14H      ;CHECKS IF SSYN=1
D332 D3FF  OUT    OFFH
D334 E604  ANI    04H
D336 CAC8D3 JZ     NOSYN1

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```

;
D339 DB12          ;           IN       12H                ;INPUT HIGH DATA
D33B 57            ;           MOV      D,A              ;
D33C DB13          ;           IN       13H                ;INPUT LOW DATA
D33E 5F            ;           MOV      E,A              ;
;
D33F 97            ;           SUB       A                  ;
D340 D314          ;           OUT      14H                ;CLEARS MSYN
D342 D310          ;           OUT      10H                ;AND EVERYTHING
D344 D311          ;           OUT      11H                ;PUT OUT TO BUS
D346 D312          ;           OUT      12H                ;
D348 D313          ;           OUT      13H                ;
D34A DBFF          ;           IN       OFFH              ;
D34C B7            ;           ORA      A                  ;SET FLAGS
D34D C212D3        ;           JNZ     DATI                ;LOOP IF SENSE SWITCH UP
D350 C9            ;           RET                        ;
;
;
;ROUTINE TO OUTPUT A 16 BIT WORD ON THE UNIBUS
;REG B = A<16:09>, REG C = A<08:01>
;REG D = D<15:08>, REG E = D<07:00>
;
D351 3EFF          ;DATO:  MVI       A,OFFH
D353 328200        ;         STA      BIZCNT
D356 DB14          ;BIZLP2: IN       14H
D358 E604          ;         ANI      04H
D35A C2B5D3        ;         JNZ     BBUSY2
;
D35D 78            ;           MOV      A,B                ;OUTPUT HIGH ADDRESS
D35E D310          ;           OUT      10H                ;
D360 79            ;           MOV      A,C                ;OUTPUT LOW ADDRESS
D361 D311          ;           OUT      11H                ;
D363 7A            ;           MOV      A,D                ;OUTPUT HIGH DATA
D364 D312          ;           OUT      12H                ;
D366 7B            ;           MOV      A,E                ;OUTPUT LOW DATA
D367 D313          ;           OUT      13H                ;
D369 3E02          ;           MVI     A,02H              ;OUTPUT C1=1
D36B D314          ;           OUT      14H                ;
;
D36D 3E03          ;           MVI     A,03H              ;OUTPUT MSYN=1
D36F D314          ;           OUT      14H                ;
;
D371 3EFF          ;SYNLP2: MVI     A,OFFH
D373 328100        ;         STA      SYNCNT
D376 DB14          ;DOLOOP: IN       14H
D378 D3FF          ;         OUT      OFFH                ;CHECKS FOR SSYN
D37A E604          ;         ANI      04H                ;TO GET ASSERTED
D37C CAF8D3        ;         JZ       NOSYN2
;
D37F 97            ;           SUB       A                  ;
D380 D314          ;           OUT      14H                ;CLEARS MSYN AND C1
D382 D310          ;           OUT      10H                ;
D384 D311          ;           OUT      11H                ;CLEARS EVERYTHING
D386 D312          ;           OUT      12H                ;OUTPUT TO THE BUS
D388 D313          ;           OUT      13H                ;
D38A DBFF          ;           IN       OFFH              ;READ SENSE SWITCH
D38C B7            ;           ORA      A                  ;SET FLAGS
D38D C251D3        ;           JNZ     DATO                ;LOOP IF UP
D390 C9            ;           RET                        ;
;
;
;
;
GETBUS: MVI     A,OFFH
D391 3EFF          ;         STA      GETCNT
D393 328000        ;         MVI     A,01H
D396 3E01          ;         OUT      15H
D398 D315          ;LOOP:  IN       15H
D39A DB15          ;         ANI      01H
D39C E601          ;         JZ       NOGET
D39E CA0CD4        ;         RET
D3A1 C9            ;

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; ON-LINE UNIBUS DIAGNOSTICS
; BY BRIAN DONLAN 24 APR 79
;

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D3A2 3A8200  BBUSY1: LDA BIZCNT           ;LOOP COUNT
D3A5 3D      DCR A
D3A6 328200  STA BIZCNT           ;NEW COUNT
D3A9 C217D3  JNZ BIZLP1           ;JUMP IF STILL COUNT
D3AC 213ED4  LXI H,ERMSG2
D3AF CD50D2  CALL PMSG           ;DISPLAY ERROR MESSAGE
D3B2 C307D1  JMP ENTRY3

;
;
D3B5 3A8200  BBUSY2: LDA BIZCNT
D3B8 3D      DCR A
D3B9 328200  STA BIZCNT
D3BC C256D3  JNZ BIZLP2
D3BF 213ED4  LXI H,ERMSG2
D3C2 CD50D2  CALL PMSG
D3C5 C307D1  JMP ENTRY3

;
;
D3C8 3A8100  NOSYN1: LDA SYNCNT
D3CB 3D      DCR A
D3CC 328100  STA SYNCNT
D3CF C230D3  JNZ DILOOP
D3D2 DBFF    IN OFFH
D3D4 E640    ANI 040H
D3D6 C230D3  JNZ DILOOP
D3D9 50      SYSERR: MOV D,B
D3DA 59      MOV E,C           ;MOV ADDRESS FOR OUTPUT
D3DB 215BD4  LXI H,ERMSG3
D3DE CD50D2  CALL PMSG
D3E1 CD90D2  CALL BINB           ;OUTPUT ADDRESS
D3E4 216BD4  LXI H,ERMSG4
D3E7 CD50D2  CALL PMSG
D3EA AF      XRA A           ;ZERO A
D3EB D311    OUT 11H
D3ED D312    OUT 12H
D3EF D313    OUT 13H
D3F1 D314    OUT 14H
D3F3 D310    OUT 10H
D3F5 C307D1  JMP ENTRY3

;
;
D3F8 3A8100  NOSYN2: LDA SYNCNT
D3FB 3D      DCR A
D3FC 328100  STA SYNCNT
D3FF C276D3  JNZ DOLOOP
D402 DBFF    IN OFFH
D404 E640    ANI 040H
D406 C276D3  JNZ DOLOOP
D409 C3D9D3  JMP SYSERR

;
;
D40C 3A8000  NOGET:  LDA GETCNT
D40F 3D      DCR A
D410 328000  STA GETCNT
D413 C29AD3  JNZ LOOP
D416 211FD4  LXI H,ERMSG1
D419 CD50D2  CALL PMSG
D41C C307D1  JMP ENTRY3

;
;
0080 = GETCNT: EQU 080H
0081 = SYNCNT: EQU 081H
0082 = BIZCNT: EQU 082H
D41F 0D0D0A2020ERMSG1: DB 0DH,0DH,0AH,' IMSAI CAN NOT GET BUSS ',0
D43E 0D0D0A2020ERMSG2: DB 0DH,0DH,0AH,' ERROR BUSS BUSY ',0
D45B 0D0A20204ERMSG3: DB 0DH,0AH,' DEVICE NO. ',0
D46B 204E4F2052ERMSG4: DB ' NO RESPONSE ',0

```

```

; UNIBUS SNAP SHOT ROUTINE
D500                ORG      0D500H
D500 2100F0        ENTR" : LXI      H,0F000H
D503 E5            PUSH     H
D504 F3            DI
D505 CDDAD2        CALL     INITA                ;RESET I/O

;SUBROUTINE ENTRY POINT
D508 2168D5        ENTRY5: LXI      H,MSG12
D508 CDS0D2        CALL     PMSG
D50E DB10          IN         10H                ;HIGH ADDRESS
D510 57            MOV        D,A                ;SAVE IN D
D511 DB11          IN         11H                ;LOW ADDRESS
D513 5F            MOV        E,A
D514 CD90D2        CALL     BINB                ;PRINT UNIBUS ADDRESS

;
D517 1608          MVI        D,08H                ;SPACE OVER
D519 CD71D2        CALL     BLNK
D51C DB12          IN         12H                ;HIGH DATA
D51E 57            MOV        D,A
D51F DB13          IN         13H                ;LOW DATA BITS
D521 5F            MOV        E,A
D522 CD90D2        CALL     BINB                ;PRINT UNIBUS DATA BITS
D525 1608          MVI        D,08H                ;SPACE OVER
D527 CD71D2        CALL     BLNK

;
D52A DB14          IN         14H                ;STATUS PORT
D52C E604          ANI        04H                ;FIND SLAVE SYN
D52E CA36D5        JZ         NOSIS
D531 0E31          MVI        C,'1'
D533 C338D5        JMP         OUTSIS
D536 0E30          NOSIS: MVI        C,'0'
D538 CD30D2        OUTSIS: CALL     CONOT                ;PRINT SLAVE SYN
D53B 1609          MVI        D,09H                ;SPACE OVER
D53D CD71D2        CALL     BLNK

;
D540 DB15          IN         15H                ;STATUS PORT
D542 E601          ANI        01H                ;BUS GRANT
D544 CA4CD5        JZ         NOBUS
D547 0E31          MVI        C,'1'
D549 C34ED5        JMP         OUTBUS
D54C 0E30          NOBUS: MVI        C,'0'
D54E CD30D2        OUTBUS: CALL     CONOT                ;PRINT BUS GRANT
D551 160B          MVI        D,0BH                ;SPACE OVER
D553 CD71D2        CALL     BLNK

;
D556 DB14          IN         14H
D558 E600          ANI        00H
D55A CA62D5        JZ         NOMSYN
D55D 0E31          MVI        C,'1'
D55F C364D5        JMP         OUTMSN
D562 0E30          NOMSYN: MVI        C,'0'
D564 CD30D2        OUTMSN: CALL     CONOT                ;PRINT MSYN
D567 C9            RET
D568 C368D5        FINIS: JMP         FINIS

D56B 0A0A0D554EMSG12: DB 0AH,0AH,0DH,'UNIBUS SNAP-SHOT '
D580 0A0D414444      DB 0AH,0DH,'ADDRESS      DATA      SSYN      GRANT      MSYN'
D5B4 0A0D202000      DB 0AH,0DH,' ',0

```

```

; 8K MINI MEMORY TEST
;
;
; BRIAN DONLAN
; PROM VERSION
D600          ORG      0D600H
D600 F3      ENTER:  DI
D601 3EFE    MVI     A,OFEH
D603 D3FF    OUT     OFFH
D605 210000  LXI     H,000H
D608 AF      LP2:   XRA     A
D609 77      LP1:   MOV     M,A
D60A 46      MOV     M,M
D60B B8      CMP     B
D60C C26DD6  JNZ     ERR1
D60F 3C      INR     A
D610 C209D6  JNZ     LP1
D613 23      INX     H
D614 1100E0  LXI     D,0E000H
D617 EB      XCHG
D618 19      DAD     D
D619 EB      XCHG
D61A D208D6  JNC     LP2
;
; PHASE II
D61D 3EFD    MVI     A,OFDH
D61F D3FF    OUT     OFFH
D621 210000  LXI     H,000H
D624 74      LP3:   MOV     M,H
D625 23      INX     H
D626 1100E0  LXI     D,0E000H
D629 EB      XCHG
D62A 19      DAD     D
D62B EB      XCHG
D62C D224D6  JNC     LP3
;
; READ MEMORY
D62F 210000  LP4:   LXI     H,000H
D632 7E      MOV     A,M
D633 94      SUB     H
D634 C293D6  JNZ     ERR2
D637 23      INX     H
D638 1100E0  LXI     D,0E000H
D63B EB      XCHG
D63C 19      DAD     D
D63D EB      XCHG
D63E D232D6  JNC     LP4
;
; PHASE III
;
D641 3EFC    MVI     A,OFCH
D643 D3FF    OUT     OFFH
D645 210000  LXI     H,000H
D648 75      LP5:   MOV     M,L
D649 23      INX     H
D64A 1100E0  LXI     D,0E000H
D64D EB      XCHG
D64E 19      DAD     D
D64F EB      XCHG
D650 D248D6  JNC     LP5
; READ MEM
D653 210000  LP6:   LXI     H,000H
D656 7E      MOV     A,M
D657 95      SUB     L
D658 C29FD6  JNZ     ERR3
D65B 23      INX     H
D65C 1100E0  LXI     D,0E000H
D65F EB      XCHG
D660 19      DAD     D
D661 EB      XCHG
D662 D256D6  JNC     LP6
;OUTPUT PHASE I LITES
;START ADDRESS
;ZERO ACC
;STORE TEST PATTERN IN MEM.
;READ BACK TO B
;COMPARE FOR OK
;JUMP IF ERROR
;NEW TEST PATTERN
;STOP ADDRESS
;ADD TWO'S COMPLIMENT
;PHASE II LITES
;LOW ADDRESS TO MEM
;STOP ADDRESS
;READ MEMORY
;COMPARE
;JUMP IF ERROR
;PHASE THREE LITES
;STORE HIGH ADDRESS IN ALL MEM
;READ MEMORY
;COMPARE

```

```

; ALL PHASE COMPLETE
D665 3EFF          MVI    A,OFFH
D667 2100D6       LXI    H,ENTER
D66A C3ABD6       JMP    LITES          ;GO TO LITES PROG
;
; PHASE I ERROR
D66D EB          ERR1: XCHG
D66E 4F          MOV    C,A
D66F 2177D6     LXI    H,COMERR          ;SAVE BAD DATA
D672 3EF1       MVI    A,OF1H          ;RETURN
D674 C3ABD6     JMP    LITES          ;PHASE I ERROR LITES
;
; COMMON ERROR OUIPUT ROUTINE
D677 7A          COMERR: MOV    A,D          ;HIGH ADDRESS
D678 217ED6     LXI    H,LOADD          ;RETURN
D67B C3ABD6     JMP    LITES
D67E 7B          LOADD: MOV    A,E          ;LOW ADDRES TO LITES
D67F 2185D6     LXI    H,TPAT          ;RETURN
D682 C3ABD6     JMP    LITES
D685 79          IPAT:  MOV    A,C          ;TEST PATTERN TO LITES
D686 218CD6     LXI    H,ACTDAT          ;RETURN
D689 C3ABD6     JMP    LITES
D68C 78          ACTDAT: MOV    A,B          ;ACTUAL DATA TO LITES
D68D 2100D6     LXI    H,ENTER          ;START OVER
D690 C3ABD6     JMP    LITES
;
; PHASE II ERROR
D693 EB          ERR2: XCHG          ;SAVE BAD ADDRESS
D694 82          ADD    D
D695 47          MOV    B,A
D696 4A          MOV    C,D
D697 3EF2       MVI    A,OF2H          ;PHASE II ERROR TO LITES
D699 2177D6     LXI    H,COMERR          ;RETURN
D69C C3ABD6     JMP    LITES
;
; PHASE III ERROR
D69F EB          ERR3: XCHG          ;SAVE BAD ADDRESS
D6A0 83          ADD    E
D6A1 47          MOV    B,A
D6A2 4B          MOV    C,E
D6A3 3EF3       MVI    A,OF3H          ;PHASE II ERRO TO LITES
D6A5 2177D6     LXI    H,COMERR          ;RETURN
D6A8 C3ABD6     JMP    LITES
;
; LITES ROUTINE      ENTER WITH RETURN IN REG H&L
;                   DATA FOR LITES IN A
D6AB 2F          LITES: CMA
D6AC D3FF       OUT    OFFH          ;OUTPUT LITES
D6AE F9       SPHL          ;SAVE RETURN IN SP
D6AF DBFF       IN     OFFH          ;READ SENSE SWITCHES
D6B1 67       MOV    H,A          ;SAVE IN H
D6B2 DBFF       IN     OFFH          ;READ SWITCHES
D6B4 AC       XRA    H          ;SEE IF THEY CHANGED
D6B5 CAB2D6    JZ     LP7
D6B8 2118FC    LXI    H,OF318H          ;DELAY LOOP
D6BB 23       JZ     LP8
D6BC AF       INX    H
D6BD B4       XRA    A
D6BE C2BBD6    ORA    H
D6C1 210000    JNZ    LP8
D6C4 39       LXI    H,0          ;ZERO H
D6C5 E9       DAD    SP          ;MOVE RETURN BACK TO H & L
;                   PCHL          ;RETURN

```

```

; 24K MINI-MEMORY TEST
; PROM VERSION
;
;
; BRIAN DCNLAN
D700          ORG          0D700H
D700 F3      ENTER2:    DI
D701 3EFE          MVI          A, OFEH
D703 D3FF          OJT          OFFH
D705 210000        LXI          H, 000H
D708 AF          LP22:    XRA          A
D709 77          LP12:    MOV          M, A
D70A 46          MOV          B, M
D70B B8          CMP          B
D70C C26DD7        JNZ          ERR12
D70F 3C          INR          A
D710 C209D7        JNZ          LP12
D713 23          INX          H
D714 1100A0        LXI          D, 0A000H
D717 EB          XCHG
D718 19          DAD          D
D719 EB          XCHG
D71A D208D7        JNC          LP22
;
; PHASE I
D71D 3EFD          MVI          A, OFDH
D71F D3FF          OJT          OFFH
D721 210000        LXI          H, 000H
D724 74          LP32:    MOV          M, H
D725 23          INX          H
D726 1100A0        LXI          D, 0A000H
D729 EB          XCHG
D72A 19          DAD          D
D72B EB          XCHG
D72C D224D7        JNC          LP32
;
; READ MEMORY
D72F 210000        LXI          H, 000H
D732 7E          LP42:    MOV          A, M
D733 94          SUB          H
D734 C293D7        JNZ          ERR22
D737 23          INX          H
D738 1100A0        LXI          D, 0A000H
D73B EB          XCHG
D73C 19          DAD          D
D73D EB          XCHG
D73E D232D7        JNC          LP42
;
; PHASE III
D741 3EFC          MVI          A, OFCH
D743 D3FF          OUT          OFFH
D745 210000        LXI          H, 000H
D748 75          LP52:    MOV          M, L
D749 23          INX          H
D74A 1100A0        LXI          D, 0A000H
D74D EB          XCHG
D74E 19          DAD          D
D74F EB          XCHG
D750 D248D7        JNC          LP52
;
; READ MEM
D753 210000        LXI          H, 000H
D756 7E          LP62:    MOV          A, M
D757 95          SUB          L
D758 C29FD7        JNZ          ERR32
D75B 23          INX          H
D75C 1100A0        LXI          D, 0A000H
D75F EB          XCHG
D760 19          DAD          D
D761 EB          XCHG
D762 D256D7        JNC          LP62
; OUTPUT PHASE I LITES
; START ADDRESS
; ZERO ACC
; STORE TEST PATTERN IN MEM.
; READ BACK TO B
; COMPARE FOR OK
; JUMP IF ERROR
; NEW TEST PATTERN
; STOP ADDRESS
; ADD TWO'S COMPLIMENT
; PHASE II LITES
; LOW ADDRESS TO MEM
; STOP ADDRESS
; READ MEMORY
; COMPARE
; JUMP IF ERROR
; PHASE THREE LITES
; STORE HIGH ADDRESS IN ALL MEM
; READ MEMORY
; COMPARE

```

```

:
: ALL PHASE COMPLETE
D765 3EFF          MVI    A,OFFH
D767 2100D7       LXI    H,ENTER2
D76A C3ABD7       JMP     LITES2          ;GO TO LITES PROG
:
: PHASE I ERROR
ERR12: XCHG
D76D EB          MOV     C,A
D76E 4F          LXI    H,COMER2        ;SAVE BAD DATA
D76F 2177D7       MVI    A,OF1H         ;RETURN
D772 3EF1        JMP     LITES2        ;PHASE I ERROR LITES
D774 C3ABD7
:
: COMMON ERROR OUTPUT ROUTINE
COMER2: MOV     A,D          ;HIGH ADDRESS
D778 217ED7       LXI    H,LOADD2        ;RETURN
D77B C3ABD7       JMP     LITES2
D77E 7B          LOADD2: MOV     A,E          ;LOW ADDRESS TO LITES
D77F 2185D7       LXI    H,TPAT2         ;RETURN
D782 C3ABD7       JMP     LITES2
D785 79          TPAT2:  MOV     A,C          ;TEST PATTERN TO LITES
D786 218CD7       LXI    H,ACTDA2
D789 C3ABD7       JMP     LITES2
D78C 78          ACTDA2: MOV     A,B          ;ACTUAL DATA TO LITES
D78D 2100D7       LXI    H,ENTER2
D790 C3ABD7       JMP     LITES2        ;START OVER
:
: PHASE II ERROR
ERR22: XCHG
D793 EB          ADD     D
D794 82          MOV     B,A
D795 47          MOV     C,D
D796 4A          MVI    A,OF2H         ;PHASE II ERROR TO LITES
D797 3EF2        LXI    H,COMER2        ;RETURN
D799 2177D7       JMP     LITES2
D79C C3ABD7
:
: PHASE III ERROR
ERR32: XCHG          ;SAVE BAD ADDRESS
D79F EB          ADD     E
D7A0 83          MOV     B,A
D7A1 47          MOV     C,E
D7A2 4B          MVI    A,OF3H         ;PHASE II ERRO TO LITES
D7A3 3EF3        LXI    H,COMER2        ;RETURN
D7A5 2177D7       JMP     LITES2
D7A8 C3ABD7
:
: LITES ROUTINE
ENTER WITH RETURN IN REG H&L
DATA FOR LITES IN A
LITES2: CMA
D7AB 2F          OUT    OFFH          ;OUTPUT LITES
D7AC D3FF       SPHL
D7AE F9          IN     OFFH          ;SAVE RETURN IN SP
D7AF DBFF       MOV     H,A          ;READ SENSE SWITCHES
D7B1 67          IN     OFFH          ;SAVE IN H
D7B2 DBFF       XRA    H             ;READ SWITCHES
D7B4 AC          JZ     LP72          ;SEE IF THEY CHANGED
D7B5 CAB2D7     LXI    H,OF318H
D7B8 2118FC     INX   H             ;DELAY LOOP
D7BB 23          XRA    A
D7BC AF          ORA    H
D7BD B4          JNZ   LP82
D7BE C2BBD7     LXI    H,0
D7C1 210000     DAD   SP
D7C4 39          PCHL
D7C5 E9          ;ZERO H
;MOVE RETURN BACK TO H & L
;RETURN

```

```

;      8080 MONITOR V1.0
;
;      PROGRAMMER: C. E. OHME
;                (415)657-8326

```

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;
;      SYSTEM CONFIGURATION INTERFACE

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```

F600      SCP      EQU      0F600H
F600      IOTAB   EQU      SCP
F630      ADSCS   EQU      SCP+48
F633      ADSCR   EQU      SCP+51
F636      ADIOB   EQU      SCP+54
F639      ADUST   EQU      SCP+57

```

```

;      ASCII CHARACTERS

```

```

000D      CR      EQU      0DH
000A      LF      EQU      0AH

```

```

F000      ORG      0F000H

```

```

;      EXTERNALLY REFERENCED SUBROUTINE
;      JUMP TABLE

```

```

F000 C324F0      JMP      BEGIN
F003 C3D6F0      JMP      CI
F006 C3E3F0      JMP      RI
F009 C3D1F0      JMP      CO
F00C C3E5F0      JMP      PO
F00F C3EAF0      JMP      LO
F012 C3DBF0      JMP      CSTS
F015 C30EF1      JMP      IOCHK
F018 C315F1      JMP      IOSET
F01B C3B1F1      JMP      MEMCK
F01E C31EF1      JMP      STRNG
F021 0E30      REENT: MVI      C,0
F023 210003      LXI      H,0
F024              ORG      $-2

F024 0E01      BEGIN: MVI      C,1
F026 11FF00      LXI      D,OFFH
F029 C3EAF6      JMP      INITA
F02C EB        XCHG
F02D 0615      MVI      B,ENDX-EXIT-1
F02F 1176F2      LXI      D,ENDX-1
F032 1B        BGI:  DCX      D
F033 1A        LDAX     D
F034 2B        DCX      H
F035 77        MOV      M,A
F036 05        DCR      B

```

F037	C232F0	JNZ	BG1
F03A	F9	SPHL	
F03B	CD39F6	CALL	ADUST
F03E	E5	PUSH	H
F03F	2600	MVI	H,0
F041	E5	PUSH	H
F042	E5	PUSH	H
F043	E5	PUSH	H
F044	79	MOV	A,C
F045	B7	ORA	A
F046	CA4EF0	JZ	BG2
F049	CD36F6	CALL	ADIOB
F04C	3600	MVI	M,0
F04E	2140F7	LXI	H, TITLE
F051	CD1EF1	CALL	STRNG
F05A	B7	ORA	A
;			
COMMAND RETURN POINT			
F055	D266F0	CMNDR:	JNC START
;			
ERROR RETURN			
F058	CD33F6	LER:	CALL ADSCR
F05B	11E3FF	LXI	D,EXIT-ENDX-7
F05E	19	DAD	D
F05F	F9	SPHL	
F060	219DF0	LXI	H,ERM
F063	CD1EF1	CALL	STRNG
;			
INPUT AND EXECUTE NEXT COMMAND			
F066	FB	START:	EI
F067	CD46F1	CALL	CRLF
F06A	0E2E	MVI	C,'.'
F06C	CDD1F0	CALL	CO
F06F	CD2FF1	CALL	TI
F072	D641	SUI	'A'
F074	FA58F0	JM	LER
F077	FE18	CPI	'X'-'A'+1
F079	F258F0	JP	LER
F07C	87	ADD	A
F07D	2155F0	LXI	H,CMNDR
F080	E5	PUSH	H
F081	219FF0	LXI	H,TBL
F084	1600	MVI	D,0
F086	5F	MOV	E,A
F087	19	DAD	D
F088	7E	MOV	A,M
F089	23	INX	H
F08A	66	MOV	H,M
F08B	6F	MOV	L,A
F08C	0E02	MVI	C,2
F08E	E9	PCHL	

F08F 0D0A4D4F VERS: DB CR,LF,'MONITOR VI.', '0' OR 80H
 F093 4E49544F
 F097 52205631
 F09B 2EB0
 F09D 0AAA ERM: DB LF,'*' OR 80H

; COMMAND JUMP TABLE

F09F 77F2	TBL:	DW	ASSIGN
F0A1 C0F2		DW	BIN
F0A3 A0F3		DW	HEXN
F0A5 1CF3		DW	DISP
F0A7 58F0		DW	LER
F0A9 3CF3		DW	FILL
F0AB 4CF3		DW	GOTO
F0AD 00F8		DW	HELP
F0AF 58F0		DW	LER
F0B1 58F0		DW	LER
F0B3 BCF3		DW	KOPY
F0B5 C6F3		DW	LOAD
F0B7 0CF4		DW	MOVE
F0B9 1EF4		DW	NULL
F0BB 58F0		DW	LER
F0BD 58F0		DW	LER
F0BF 58F0		DW	LER
F0C1 23F4		DW	READ
F0C3 89F4		DW	SUBS
F0C5 00F0		DW	TEST
F0C7 58F0		DW	LER
F0C9 58F0		DW	LER
F0CB B1F4		DW	WRITE
F0CD 3DF5		DW	X

; UTILITY SUBROUTINES

F0CF 0E20	BLK:	MVI	C, ' '
F0D1 CDEFF0	CO:	CALL	10BR
F0D4 0110		DB	1,10H
F0D6 CDEFF0	CI:	CALL	10BR
F0D9 0108		DB	1,8
F0DB CDEFF0	CSTS:	CALL	10BR
F0DE 0100		DB	1,0
F0E0 CDEFF0	RI:	CALL	10BR
F0E3 0418		DB	4,18H
F0E5 CDEFF0	PO:	CALL	10BR
F0E8 0320		DB	3,20H

F0EA CDEFF0	LO:	CALL	IOBR
F0ED 0228		DB	2,28H
F0EF E3	IOBR:	XTHL	
F0F0 C5		PUSH	B
F0F1 46		MOV	B,M
F0F2 23		INX	H
F0F3 4E		MOV	C,M
F0F4 CD36F6		CALL	ADI0B
F0F7 7E		MOV	A,M
F0F8 0F		RRC	
F0F9 07	IOB1:	RLC	
F0FA 07		RLC	
F0FB 05		DCR	B
F0FC C2F9F0		JNZ	IOB1
F0FF E606		ANI	6
F101 81		ADD	C
F102 4F		MOV	C,A
F103 2100F6		LXI	H, IOTAB
F106 09		DAD	B
F107 7E		MOV	A,M
F108 23		INX	H
F109 66		MOV	H,M
F10A 6F		MOV	L,A
F10B C1		POP	B
F10C E3		XTHL	
F10D C9		RET	
	IOCHK:		
F10E E5		PUSH	H
F10F CD36F6		CALL	ADI0B
F112 7E		MOV	A,M
F113 E1		POP	H
F114 C9		RET	
	IOSET:		
F115 E5		PUSH	H
F116 F5		PUSH	PSW
F117 CD36F6		CALL	ADI0B
F11A 71		MOV	M,C
F11B F1		POP	PSW
F11C E1		POP	H
F11D C9		RET	
	STRNG:		
F11E 7E		MOV	A,M
F11F E67F		ANI	7FH
F121 C8		RZ	
F122 4F		MOV	C,A
F123 7E		MOV	A,M
F124 B7		ORA	A
F125 FAD1F0		JM	CO
F128 CDD1F0		CALL	CO
F12B 23		INX	H
F12C C31EF1		JMP	STRNG

	TI:		
F12F CDD6F0		CALL	CI
F132 E67F		ANI	7FH
F134 C5		PUSH	B
F135 4F		MOV	C,A
F136 CDD1F0		CALL	CO
F139 79		MOV	A,C
F13A C1		POP	B
F13B C9		RET	
	CONV:		
F13C E60F		ANI	0FH
F13E C690		ADI	90H
F140 27		DAA	
F141 CE40		ACI	40H
F143 27		DAA	
F144 4F		MOV	C,A
F145 C9		RET	
	CRLF:		
F146 0E0D		MVI	C,CR
F148 CDD1F0		CALL	CO
F14B 0E0A		MVI	C,LF
F14D C3D1F0		JMP	CO
	EXPR1:		
F150 0E01		MVI	C,1
	EXPR:		
F152 210000		LXI	H,0000H
F155 CD2FF1	EX0:	CALL	TI
F158 47	EX1:	MOV	B,A
F159 CDD0F1		CALL	NIBBL
F15C DA68F1		JC	EX2
F15F 29		DAD	H
F160 29		DAD	H
F161 29		DAD	H
F162 29		DAD	H
F163 B5		ORA	L
F164 6F		MOV	L,A
F165 C355F1		JMP	EX0
F168 E3	EX2:	XTHL	
F169 E5		PUSH	H
F16A 78		MOV	A,B
F16B CDE5F1		CALL	P2C
F16E D276F1		JNC	EX3
F171 0D		DCR	C
F172 C258F0		JNZ	LER
F175 C9		RET	
F176 C258F0	EX3:	JNZ	LER
F179 0D		DCR	C
F17A C252F1		JNZ	EXPR
F17D C9		RET	
	EXF:		
F17E 0E01		MVI	C,1
F180 210000		LXI	H,0000H
F183 C358F1		JMP	EX1

	HILO:		
F186 23		INX	H
F187 7C		MOV	A,H
F188 B5		ORA	L
F189 37		STC	
F18A C8		RZ	
F18B 7B		MOV	A,E
F18C 95		SUB	L
F18D 7A		MOV	A,D
F18E 9C		SBB	H
F18F C9		RET	
	LADR:		
F190 7C		MOV	A,H
F191 CD95F1		CALL	LBYTE
F194 7D		MOV	A,L
	LBYTE:		
F195 F5		PUSH	PSW
F196 0F		RRC	
F197 0F		RRC	
F198 0F		RRC	
F199 0F		RRC	
F19A CD9EF1		CALL	HXD
F19D F1		POP	PSW
	HXD:		
F19E CD3CF1		CALL	CONV
F1A1 C3D1F0		JMP	C0
	LEADS:		
F1A4 0604		MVI	B,4
	LEAD:		
F1A6 0E00		MVI	C,0
F1A8 CDE5F0		CALL	P0
F1AB 05		DCR	B
F1AC C2A6F1		JNZ	LEAD
F1AF B7		ORA	A
F1B0 C9		RET	
	MEMCK:		
F1B1 ES		PUSH	H
F1B2 DS		PUSH	D
F1B3 CD33F6		CALL	ADSCR
F1B6 EB		XCHG	
F1B7 210000		LXI	H,0
F1BA 24	MEM0:	INR	H
F1BB 7E		MOV	A,M
F1BC 2F		CMA	
F1BD 77		MOV	M,A
F1BE BE		CMP	M
F1BF 2F		CMA	
F1C0 77		MOV	M,A
F1C1 CABAF1		JZ	MEM0
F1C4 2B		DCX	H
F1C5 44		MOV	B,H
F1C6 7C		MOV	A,H
F1C7 BA		CMP	D

F1C8 3EC0	MVI	A, 0C0H
F1CA D1	POP	D
F1CB E1	POP	H
F1CC C8	RZ	
F1CD 3EFF	MVI	A, 0FFH
F1CF C9	RET	

NIBBL:

F1D0 D630	SUI	'0'
F1D2 D8	RC	
F1D3 C6E9	ADI	'0'-'G'
F1D5 D8	RC	
F1D6 C606	ADI	6
F1D8 F2DEF1	JP	N10
F1DB C607	ADI	7
F1DD D8	RC	
F1DE C60A	ADI	10
F1E0 37	ORA	A
F1E1 C9	RET	

N10:

PCHK:

F1E2 CD2FF1	CALL	TI
F1E5 FE20	CPI	' '
F1E7 C8	RZ	
F1E8 FE2C	CPI	' '
F1EA C8	RZ	
F1EB FE0D	CPI	CR
F1ED 37	STC	
F1EE C8	RZ	
F1EF 3F	CMC	
F1F0 C9	RET	

P2C:

BREAKPOINT ENTRY POINT

F1F1 E5	RESTR:	PUSH	H
F1F2 D5		PUSH	D
F1F3 C5		PUSH	B
F1F4 F5		PUSH	PSW
F1F5 CD33F6		CALL	ADSCR
F1F8 11EBFF		LXI	D, EXIT-ENDX+1
F1FB 19		DAD	D
F1FC EB		XCHG	
F1FD 210A00		LXI	H, 000AH
F200 39		DAD	SP
F201 0604		MVI	B, 4
F203 EB		XCHG	
F204 2B	RST0:	DCX	H
F205 72		MOV	M, D
F206 2B		DCX	H
F207 73		MOV	M, E
F208 D1		POP	D
F209 05		DCR	B
F20A C204F2		JNZ	RST0
F20D C1		POP	B

F20E 0B		DCX	B
F20F F9		SPHL	
F210 211400		LXI	H, TLOC
F213 39		DAD	SP
F214 7E		MOV	A, M
F215 91		SUB	C
F216 23		INX	H
F217 C21FF2		JNZ	RST1
F21A 7E		MOV	A, M
F21B 90		SUB	B
F21C CA2DF2		JZ	RST3
F21F 23	RST1:	INX	H
F220 23		INX	H
F221 7E		MOV	A, M
F222 91		SUB	C
F223 C22CF2		JNZ	RST2
F226 23		INX	H
F227 7E		MOV	A, M
F228 90		SUB	B
F229 CA2DF2		JZ	RST3
F22C 03	RST2:	INX	B
F22D 210F00	RST3:	LXI	H, LLOC
F230 39		DAD	SP
F231 73		MOV	M, E
F232 23		INX	H
F233 72		MOV	M, D
F234 23		INX	H
F235 23		INX	H
F236 71		MOV	M, C
F237 23		INX	H
F238 70		MOV	M, B
F239 C5		PUSH	B
F23A 219DF0		LXI	H, ERM
F23D CD1EF1		CALL	STRNG
F240 E1		POP	H
F241 CD90F1		CALL	LADR
F244 211400		LXI	H, TLOC
F247 39		DAD	SP
F248 1602		MVI	D, 2
F24A 4E	RST4:	MOV	C, M
F24B 3600		MVI	M, 0
F24D 23		INX	H
F24E 46		MOV	B, M
F24F 3600		MVI	M, 0
F251 23		INX	H
F252 79		MOV	A, C
F253 B0		ORA	B
F254 CA59F2		JZ	RST5
F257 7E		MOV	A, M
F258 02		STAX	B
F259 23	RST5:	INX	H
F25A 15		DCR	D
F25B C24AF2		JNZ	RST4
F25E C366F0		JMP	START

SCRATCHPAD TEMPLATE

F261	D1	EXIT:	POP	D	
F262	C1		POP	B	
F263	F1		POP	PSW	
F264	E1		POP	H	
F265	F9		SPHL		
F266	FB		EI		
F267	210000		LXI	H,0	
F268		HLX	EQU	S-2	
F26A	C30000		JMP	0	
F26B		PCX	EQU	S-2	
F26D	0000	TIA:	DW	0	JTRAP 1 ADDR
F26F	00		DB	0	JTRAP 1 INST
F270	0000		DW	0	JTRAP 2 ADDR
F272	00		DB	0	JTRAP 2 INST
F273	0000		DW	0	JVIDEO PTR
F275	00		DB	0	JVIDEO HOLD
F276	00		DB	0	JIBYNT
		ENDX:			
0005		ALOC	EQU	5	
0003		BLOC	EQU	3	
0002		CLOC	EQU	2	
0001		DLOC	EQU	1	
0000		ELOC	EQU	0	
0004		FLOC	EQU	4	
0010		HLLOC	EQU	HLX-EXIT+9	
000F		LLLOC	EQU	HLX-EXIT+8	
0013		PLLOC	EQU	PCX-EXIT+9	
0007		SLLOC	EQU	7	
0014		TLLOC	EQU	TIA-EXIT+8	

COMMAND IMPLEMENTATION

ASSIGN COMMAND

F277	CD2FF1	ASSIGN:	CALL	TI	
F27A	0600		MVI	B,0	
F27C	FE43		CPI	'C'	
F27E	CA93F2		JZ	ASI	
F281	04		INR	B	
F282	FE52		CPI	'R'	
F284	CA93F2		JZ	ASI	
F287	04		INR	B	
F288	FE50		CPI	'P'	
F28A	CA93F2		JZ	ASI	
F28D	04		INR	B	
F28E	FE4C		CPI	'L'	
F290	C2BEF2		JNZ	EREXT	
F293	CD2FF1	ASI:	CALL	TI	
F296	FE3D		CPI	'='	
F298	C293F2		JNZ	ASI	

F29B	CD2FF1		CALL	TI
F29E	D630		SUI	'0'
F2A0	6F		MOV	L,A
F2A1	FABEF2		JM	EREXT
F2A4	FE04		CPI	4
F2A6	F2BEF2		JP	EREXT
F2A9	2603		MVI	H,3
F2AB	05	AS2:	DCR	B
F2AC	FAB4F2		JM	AS3
F2AF	29		DAD	H
F2B0	29		DAD	H
F2B1	C3ABF2		JMP	AS2
F2B4	EB	AS3:	XCHG	
F2B5	CD36F6		CALL	ADI0B
F2B8	7E		MOV	A,M
F2B9	B2		ORA	D
F2BA	AA		XRA	D
F2BB	B3		ORA	E
F2BC	77		MOV	M,A
F2BD	C9		RET	
F2BE	37	EREXT:	STC	
F2BF	C9		RET	

); BINARY COMMAND

F2C0	CD52F1	BIN:	CALL	EXPR
F2C3	CD46F1		CALL	CRLF
F2C6	D1		POP	D
F2C7	E1		POP	H
F2C8	7A	BIN0:	MOV	A,D
F2C9	B3		ORA	E
F2CA	C2D7F2		JNZ	B0
F2CD	CDA4F1		CALL	LEADS
F2D0	0E78		MVI	C,78H
F2D2	CD11F3		CALL	PHL
F2D5	B7		ORA	A
F2D6	C9		RET	
F2D7	7B	B0:	MOV	A,E
F2D8	95		SUB	L
F2D9	7A		MOV	A,D
F2DA	9C		SBB	H
F2DB	D8		RC	
F2DC	7B	B1:	MOV	A,E
F2DD	95		SUB	L
F2DE	4F		MOV	C,A
F2DF	7A		MOV	A,D
F2E0	9C		SBB	H
F2E1	3F		CMC	
F2E2	D0		RNC	
F2E3	0C		INR	C
F2E4	C2E9F2		JNZ	B2
F2E7	0EFF		MVI	C,0FFH
F2E9	D5	B2:	PUSH	D

F2EA 59		MOV	E,C
F2EB CDA4F1		CALL	LEADS
F2EE 0E3C		MVI	C,3CH
F2F0 CDE5F0		CALL	PO
F2F3 4B		MOV	C,E
F2F4 CD11F3		CALL	PHL
F2F7 7C		MOV	A,H
F2F8 85		ADD	L
F2F9 57		MOV	D,A
F2FA 4E	B3:	MOV	C,M
F2FB 23		INX	H
F2FC 7A		MOV	A,D
F2FD 81		ADD	C
F2FE 57		MOV	D,A
F2FF CDE5F0		CALL	PO
F302 1D		DCR	E
F303 C2FAF2		JNZ	B3
F306 4A		MOV	C,D
F307 CDE5F0		CALL	PO
F30A D1		POP	D
F30B 7D		MOV	A,L
F30C B4		ORA	H
F30D C8		RZ	
F30E C3DCF2		JMP	B1
F311 CDE5F0	PHL:	CALL	PO
F314 4D		MOV	C,L
F315 CDE5F0		CALL	PO
F318 4C		MOV	C,H
F319 C3E5F0		JMP	PO
) DISPLAY COMMAND			
F31C CDS2F1	DISP:	CALL	EXPR
F31F D1		POP	D
F320 E1		POP	H
F321 CD46F1	DI0:	CALL	CRLF
F324 CD90F1		CALL	LADR
F327 CDCFF0	DI1:	CALL	BLK
F32A 7E		MOV	A,M
F32B CD95F1		CALL	LBYTE
F32E CD86F1		CALL	HILO
F331 3F		CMC	
F332 D0		RNC	
F333 7D		MOV	A,L
F334 E60F		ANI	0FH
F336 C227F3		JNZ	DI1
F339 C321F3		JMP	DI0
) FILL COMMAND			
F33C 0C	FILL:	INR	C
F33D CD52F1		CALL	EXPR
F340 C1		POP	B

F341	D1		POP	D
F342	E1		POP	H
F343	71	F10:	MOV	M,C
F344	CD86F1		CALL	HILO
F347	D243F3		JNC	F10
F34A	B7		ORA	A
F34B	C9		RET	
		;	GOTO	COMMAND
F34C	E1	GOTO:	POP	H
F34D	CDE2F1		CALL	PCHK
F350	DA98F3		JC	G03
F353	CA72F3		JZ	G00
F356	CD7EF1		CALL	EXF
F359	D1		POP	D
F35A	211300		LXI	H,PLOC
F35D	39		DAD	SP
F35E	72		MOV	M,D
F35F	2B		DCX	H
F360	73		MOV	M,E
F361	78		MOV	A,B
F362	FE0D		CPI	CR
F364	CA98F3		JZ	G03
F367	3EC3		MVI	A,(JMP 0)
F369	320800		STA	8
F36C	21F1F1		LXI	H,RESTR
F36F	220900		SHLD	9
F372	1602	G00:	MVI	D,2
F374	211400		LXI	H,TLOC
F377	39		DAD	SP
F378	E5	G01:	PUSH	H
F379	CD50F1		CALL	EXPRI
F37C	58		MOV	E,B
F37D	C1		POP	B
F37E	E1		POP	H
F37F	78		MOV	A,B
F380	B1		ORA	C
F381	CA8EF3		JZ	G02
F384	71		MOV	M,C
F385	23		INX	H
F386	70		MOV	M,B
F387	23		INX	H
F388	0A		LDAX	B
F389	77		MOV	M,A
F38A	23		INX	H
F38B	3ECF		MVI	A,(RST 1)
F38D	02		STAX	B
F38E	7B	G02:	MOV	A,E
F38F	FE0D		CPI	CR
F391	CA98F3		JZ	G03
F394	15		DCR	D
F395	C278F3		JNZ	G01

F398 CD46F1	G03:	CALL	CRLF
F39B 218800		LXI	H,0008H
F39E 39		DAD	SP
F39F E9		PCHL	

; HEXADECIMAL COMMAND

F3A0 CD52F1	HEXN:	CALL	EXPR
F3A3 D1		POP	D
F3A4 E1		POP	H
F3A5 CD46F1		CALL	CRLF
F3A8 E5		PUSH	H
F3A9 19		DAD	D
F3AA CD90F1		CALL	LADR
F3AD CDCFF0		CALL	BLK
F3B0 E1		POP	H
F3B1 7D		MOV	A,L
F3B2 93		SUB	E
F3B3 6F		MOV	L,A
F3B4 7C		MOV	A,H
F3B5 9A		SBB	D
F3B6 67		MOV	H,A
F3B7 CD90F1		CALL	LADR
F3BA B7		ORA	A
F3BB C9		RET	

; COPY COMMAND

F3BC CDE0F0	KOPY:	CALL	RI
F3BF 4F		MOV	C,A
F3C0 CDE5F0		CALL	PO
F3C3 C3BCF3		JMP	KOPY

; LOAD COMMAND

F3C6 CD50F1	LOAD:	CALL	EXPRI
F3C9 C1		POP	B
F3CA CDE0F0	L1:	CALL	RI
F3CD D8		RC	
F3CE FE3C		CPI	3CH
F3D0 CADFF3		JZ	L2
F3D3 FE78		CPI	78H
F3D5 C2CAF3		JNZ	L1
F3D8 CD01F4		CALL	LHL
F3DB D8		RC	
F3DC B5		ORA	L
F3DD C8		RZ	
F3DE E9		PCHL	
F3DF CDE0F0	L2:	CALL	RI
F3E2 D8		RC	
F3E3 5F		MOV	E,A
F3E4 CD01F4		CALL	LHL
F3E7 D8		RC	

F3E8 85		ADD	L
F3E9 57		MOV	D,A
F3EA 09		DAD	B
F3EB CDE0F0	L3:	CALL	RI
F3EE D8		RC	
F3EF 77		MOV	M,A
F3F0 82		ADD	D
F3F1 57		MOV	D,A
F3F2 23		INX	H
F3F3 1D		DCR	E
F3F4 C2EBF3		JNZ	L3
F3F7 CDE0F0		CALL	RI
F3FA D8		RC	
F3FB BA		CMP	D
F3FC CACAF3		JZ	L1
F3FF 37		STC	
F400 C9		RET	
F401 CDE0F0	LHL:	CALL	RI
F404 D8		RC	
F405 6F		MOV	L,A
F406 CDE0F0		CALL	RI
F409 D8		RC	
F40A 67		MOV	H,A
F40B C9		RET	

; MOVE COMMAND

F40C 0C	MOVE:	INR	C
F40D CD52F1		CALL	EXPR
F410 C1		POP	B
F411 D1		POP	D
F412 E1		POP	H
F413 7E	MV0:	MOV	A,M
F414 02		STAX	B
F415 03		INX	B
F416 CD86F1		CALL	HILO
F419 D213F4		JNC	MV0
F41C B7		ORA	A
F41D C9		RET	

; NULL COMMAND

F41E 063C	NULL:	MVI	B,60
F420 C3A6F1		JMP	LEAD

; READ COMMAND

F423 CD50F1	READ:	CALL	EXPRI
F426 E1		POP	H
F427 CDE0F0	RED0:	CALL	RI
F42A D8		RC	
F42B E67F		ANI	7FH
F42D D63A		SUI	' ; '

F42F C227F4		JNZ	RED0
F432 57		MOV	D,A
F433 E5		PUSH	H
F434 CD65F4		CALL	BYTE
F437 CA59F4		JZ	RED2
F43A 5F		MOV	E,A
F43B CD65F4		CALL	BYTE
F43E 47		MOV	B,A
F43F CD65F4		CALL	BYTE
F442 4F		MOV	C,A
F443 09		DAD	B
F444 CD65F4		CALL	BYTE
F447 CD65F4	RED1:	CALL	BYTE
F44A 77		MOV	M,A
F44B 23		INX	H
F44C 1D		DCR	E
F44D C247F4		JNZ	RED1
F450 CD65F4		CALL	BYTE
F453 E1		POP	H
F454 CA27F4		JZ	RED0
F457 37		STC	
F458 C9		RET	
F459 CD65F4	RED2:	CALL	BYTE
F45C 67		MOV	H,A
F45D CD65F4		CALL	BYTE
F460 C1		POP	B
F461 6F		MOV	L,A
F462 B4		ORA	H
F463 C8		RZ	
F464 E9		PCHL	
F465 CD76F4	BYTE:	CALL	RNBBL
F468 07		RLC	
F469 07		RLC	
F46A 07		RLC	
F46B 07		RLC	
F46C 4F		MOV	C,A
F46D CD76F4		CALL	RNBBL
F470 B1		ORA	C
F471 4F		MOV	C,A
F472 82		ADD	D
F473 57		MOV	D,A
F474 79		MOV	A,C
F475 C9		RET	
F476 CDE0F0	RNBBL:	CALL	RI
F479 DA85F4		JC	RNBER
F47C E67F		ANI	7FH
F47E CDD0F1		CALL	NIBBL
F481 DA85F4		JC	RNBER
F484 C9		RET	
F485 E1	RNBER:	POP	H
F486 E1		POP	H
F487 E1		POP	H
F488 C9		RET	

; SUBSTITUTE COMMAND

F489 CDS0F1	SUBS:	CALL	EXPR1
F48C CDESF1		CALL	P2C
F48F E1		POP	H
F490 D8		RC	
F491 7E	SU0:	MOV	A,M
F492 CD95F1		CALL	LBYTE
F495 0E2D		MVI	C,'-'
F497 CDD1F0		CALL	CO
F49A CDE2F1		CALL	PCHK
F49D 3F		CMC	
F49E D0		RNC	
F49F CAADF4		JZ	SU1
F4A2 E5		PUSH	H
F4A3 CD7EF1		CALL	EXF
F4A6 D1		POP	D
F4A7 E1		POP	H
F4A8 73		MOV	M,E
F4A9 78		MOV	A,B
F4AA FE0D		CPI	CR
F4AC C8		RZ	
F4AD 23	SU1:	INX	H
F4AE C391F4		JMP	SU0

; WRITE COMMAND

F4B1 CD52F1	WRITE:	CALL	EXPR
F4B4 CD46F1		CALL	CRLF
F4B7 D1		POP	D
F4B8 E1		POP	H
F4B9 7A	WRIT0:	MOV	A,D
F4BA B3		ORA	E
F4BB C2DBF4		JNZ	W0
F4BE CD33F5		CALL	PEOL
F4C1 0E3A		MVI	C,':'
F4C3 CDE5F0		CALL	PO
F4C6 AF		XRA	A
F4C7 57		MOV	D,A
F4C8 CD1CF5		CALL	PBYTE
F4CB CD17F5		CALL	PADR
F4CE 3E01		MVI	A,I
F4D0 CD1CF5		CALL	PBYTE
F4D3 AF		XRA	A
F4D4 92		SUB	D
F4D5 CD1CF5		CALL	PBYTE
F4D8 C31EF4		JMP	NULL
F4DB 7B	W0:	MOV	A,E
F4DC 95		SUB	L
F4DD 7A		MOV	A,D
F4DE 9C		SBB	H
F4DF D8		RC	

F4E0 7B	WR10:	MOV	A,E
F4E1 95		SUB	L
F4E2 4F		MOV	C,A
F4E3 7A		MOV	A,D
F4E4 9C		SBB	H
F4E5 3F		CMC	
F4E6 D0		RNC	
F4E7 79		MOV	A,C
F4E8 E60F		ANI	0FH
F4EA 3C		INR	A
F4EB D5		PUSH	D
F4EC 5F		MOV	E,A
F4ED 1600		MVI	D,0
F4EF CD33F5		CALL	PEOL
F4F2 0E3A		MVI	C,01
F4F4 CDE5F0		CALL	PO
F4F7 7B		MOV	A,E
F4F8 CD1CF5		CALL	PBYTE
F4FB CD17F5		CALL	PADR
F4FE AF		XRA	A
F4FF CD1CF5		CALL	PBYTE
F502 7E	WR13:	MOV	A,M
F503 23		INX	H
F504 CD1CF5		CALL	PBYTE
F507 1D		DCR	E
F508 C202F5		JNZ	WR13
F50B AF		XRA	A
F50C 92		SUB	D
F50D CD1CF5		CALL	PBYTE
F510 D1		POP	D
F511 7D		MOV	A,L
F512 B4		ORA	H
F513 C8		RZ	
F514 C3E0F4		JMP	WR10
F517 7C	PADR:	MOV	A,H
F518 CD1CF5		CALL	PBYTE
F51B 7D		MOV	A,L
F51C F5	PBYTE:	PUSH	PSW
F51D 0F		RRC	
F51E 0F		RRC	
F51F 0F		RRC	
F520 0F		RRC	
F521 CD3CF1		CALL	CONV
F524 CDE5F0		CALL	PO
F527 F1		POP	PSW
F528 F5		PUSH	PSW
F529 CD3CF1		CALL	CONV
F52C CDE5F0		CALL	PO
F52F F1		POP	PSW
F530 82		ADD	D
F531 57		MOV	D,A
F532 C9		RET	
F533 0E0D	PEOL:	MVI	C,CR

F535 CDE5F0		CALL	PO
F538 0E0A		MVI	C,LF
F53A C3E5F0		JMP	PC
			REGISTER COMMAND
F53D CD2FF1	X:	CALL	TI
F540 21CCF5		LXI	H,ACTBL
F543 FE0D		CPI	CR
F545 CA9FF5		JZ	X6
F548 47		MOV	B,A
F549 BE	X0:	CMP	M
F54A CA57F5		JZ	X1
F54D 7E		MOV	A,M
F54E 17		RAL	
F54F D8		RC	
F550 23		INX	H
F551 23		INX	H
F552 23		INX	H
F553 78		MOV	A,B
F554 C349F5		JMP	X0
F557 CDCFF0	X1:	CALL	BLK
F55A 23	X2:	INX	H
F55B 7E		MOV	A,M
F55C EB		XCHG	
F55D 6F		MOV	L,A
F55E 2600		MVI	H,0
F560 39		DAD	SP
F561 EB		XCHG	
F562 23		INX	H
F563 46		MOV	B,M
F564 23		INX	H
F565 1A		LDAX	D
F566 CD95F1		CALL	LBYTE
F569 05		DCR	B
F56A CA72F5		JZ	X3
F56D 1B		DCX	D
F56E 1A		LDAX	D
F56F CD95F1		CALL	LBYTE
F572 04	X3:	INR	B
F573 0E2D		MVI	C, '-'
F575 CDD1F0		CALL	CO
F578 CDE2F1		CALI.	PCHK
F57B 3F		CMC	
F57C D0		RNC	
F57D CA95F5		JZ	X5
F580 E5		PUSH	H
F581 C5		PUSH	B
F582 CD7EF1		CALL	EXF
F585 E1		POP	H
F586 F1		POP	PSW
F587 C5		PUSH	B
F588 F5		PUSH	PSW

F589	7D		MOV	A,L	
F58A	12		STAX	D	
F58B	C1		POP	B	
F58C	05		DCR	B	
F58D	CA93F5		JZ	X4	
F590	13		INX	D	
F591	7C		MOV	A,H	
F592	12		STAX	D	
F593	C1	X4:	POP	B	
F594	E1		POP	H	
F595	7E	X5:	MOV	A,M	
F596	B7		ORA	A	
F597	F8		RM		
F598	78		MOV	A,B	
F599	FE0D		CPI	CR	
F59B	C8		RZ		
F59C	C35AF5		JMP	X2	
F59F	CD46F1	X6:	CALL	CRLF	
F5A2	CDCFF0	X7:	CALL	BLK	
F5A5	7E		MOV	A,M	
F5A6	23		INX	H	
F5A7	B7		ORA	A	
F5A8	F8		RM		
F5A9	4F		MOV	C,A	
F5AA	CDD1F0		CALL	CO	
F5AD	0E3D		MVI	C,'='	
F5AF	CDD1F0		CALL	CO	
F5B2	7E		MOV	A,M	
F5B3	23		INX	H	
F5B4	EB		XCHG		
F5B5	6F		MOV	L,A	
F5B6	2603		MVI	H,0	
F5B8	39		DAD	SP	
F5B9	EB		XCHG		
F5BA	46		MOV	B,M	
F5BB	23		INX	H	
F5BC	1A		LDAX	D	
F5BD	CD95F1		CALL	LBYTE	
F5C0	05		DCR	B	
F5C1	CAA2F5		JZ	X7	
F5C4	1B		DCX	D	
F5C5	1A		LDAX	D	
F5C6	CD95F1		CALL	LBYTE	
F5C9	C3A2F5		JMP	X7	
F5CC	410701	ACTBL:	DB	'A',	ALOC+2, 1
F5CF	420501		DB	'B',	BLOC+2, 1
F5D2	430401		DB	'C',	CLOC+2, 1
F5D5	440301		DB	'D',	DLOC+2, 1
F5D8	450201		DB	'E',	ELOC+2, 1
F5DB	460601		DB	'F',	FLOC+2, 1
F5DE	481201		DB	'H',	HLOC+2, 1

```
F5E1 4C1101      DB      'L',      LLOC+2, 1
F5E4 4D1202      DB      'M',      HLOC+2, 2
F5E7 501502      JB      'P',      PLOC+2, 2
F5EA 530902      DB      'S',      SLOC+2, 2
F5ED FF          DB      -1
0000              END
```

```

;          SYSTEM CONFIGURATION PACKAGE

F000          ORG          0F600H

;          LOGICAL DEVICE/DEVICE DRIVER TABLES
;
;          EACH 4 ENTRY TABLE LISTS THE ADDRESSES
;          OF THE DRIVER ROUTINES TO BE USED FOR
;          THE PHYSICAL DEVICES WHICH MAY ASSIGNED
;          TO THAT LOGICAL DEVICE.

IOTAB:

;          CONSOLE STATUS

;          RETURN WITH REGISTER A = 0 IF NO
;          CONSOLE CHARACTER AVAILABLE.

F000 A0F6      CSTAB:  DW      TTST      ;0
F002 7FF6      DW      KYST      ;1
F004 7FF6      DW      KYST      ;2
F006 7FF6      DW      KYST      ;3

;          CONSOLE INPUT

;          RETURN CONSOLE INPUT CHARACTER
;          IN REGISTER A.

F008 A8F6      CITAB:  DW      TTI       ;0
F00A 65F6      DW      KYBD      ;1
F00C 66F6      DW      KYBD      ;2
F00E 66F6      DW      KYBD      ;3

;          CONSOLE OUTPUT

;          OUTPUT BYTE IN REGISTER C
;          TO CONSOLE OUTPUT DEVICE.

F010 B7F6      COTAB:  DW      TTO       ;0
F012 B7F6      DW      TTO       ;1
F014 D4F6      DW      THRM      ;2
F016 59F6      DW      CRT       ;3

;          READER INPUT

;          RETURN READER INPUT BYTE IN
;          REGISTER A, CARRY OFF. SET
;          CARRY IF NO BYTE AVAILABLE.

```

```

F618 C2F6      RITAB:  DW      TTR      ;0
F61A 87F6      DW      RDR      ;1
F61C 66F6      DW      KYBD     ;2
F61E F0B8      DW      0B8F0H   ;3 DISK READ

```

```

; PUNCH OUTPUT

```

```

; OUTPUT BYTE IN REGISTER C
; TO PUNCH DEVICE.

```

```

F620 B7F6      POTAB:  DW      TTO      ;0
F622 DFF6      DW      PUNCH    ;1
F624 59F6      DW      CRT      ;2
F626 73B9      DW      0B973H   ;3 DISK WRITE

```

```

; LISTING OUTPUT

```

```

; OUTPUT BYTE IN REGISTER C
; TO LISTING DEVICE.

```

```

F628 B7F6      LOTAB:  DW      TTO      ;0
F62A 59F6      DW      CRT      ;1
F62C D4F6      DW      THRM     ;2
F62E B7F6      DW      TTO      ;3

```

```

; SPECIAL SUBROUTINE TO LOCATE MONITOR
; SCRATCH RAM
;

```

```

; THE ADDRESS OF THE TOP OF THE SCRATCH
; RAM AREA USED BY THE MONITOR IS RETURNED
; IN REGISTERS D,E.

```

```

;NOTE: THIS SUBROUTINE IS NOT CALLED IN THE
; USUAL WAY: INSTEAD, THE RETURN ADDRESS
; IS PLACED IN REGISTERS D,E AND THE
; SUBROUTINE IS ENTERED BY A JUMP INSTRUCTIO
; RETURN IS DONE BY PLACING THE RETURN
; ADDRESS IN H,L AND EXECUTING A PCHL INST.

```

```

F630 C33DF6    ADSCS:  JMP      ADS2

```

```

F633 C34FF6  ADSCR:  JMP      ADS1

;          SUBROUTINE TO SET ADDRESS
;          OF IOBYT
;
;          THE ADDRESS OF THE BYTE USED TO
;          RECORD THE CURRENT PHYSICAL/LOGICAL
;          DEVICE ASSIGNMENTS IS RETURNED IN
;          REGISTERS H,L.

F636 C34FF6  ADIOB:  JMP      ADS1

;          SUBROUTINE TO SET THE USER STACK
;          ADDRESS.
;
;          THE ADDRESS TO BE USED AS THE
;          DEFAULT VALUE OF THE USER STACK
;          ADDRESS IS RETURNED IN REGISTERS H,L.

F639 218000  ADUST:  LXI      H, 80H
F63C C9      RET

F63D 218000  ADS2:  LXI      H, 0
F640 24      ADS3:  INR      H
F641 7E      MOV      A, M
F642 2F      CMA
F643 F3      DI
F644 77      MOV      M, A
F645 8E      CMP      M
F646 2F      CMA
F647 FB      EI
F648 77      MOV      M, A
F649 CA40F6  JZ      ADS3
F64C 2B      DCX      H,
F64D EB      XCHG
F64E E9      PCHL

F64F D5      ADS1:  PUSH     D
F650 12FF00  LXI      H, OFFH
F653 000000  NOP
F656 00      NOP
F657 D1      POP      D
F658 C9      RET

;          PHYSICAL DEVICE DRIVER ROUTINES
;
;          REQUIREMENTS
;          MAINTAIN CONTENTS OF ALL
;          REGISTERS EXCEPT A AND F.
;          EXIT BY RETURN INST.

```

;
VIDEO DRIVER

F65J 79	CRT:	MOV	A,C	
F65A B7		ORA	A	;CHECK FOR NULL
F65B C8		RZ		
F65C E5		PUSH	H	
F65D CD36F6		CALL	AD10B	
F660 2B		DCX	H	
F661 2B		DCX	H	
F662 2B		DCX	H	
F663 C304F7		JMP	0F704H	

;
KEYBOARD DRIVER

F666 DB02	KYBD:	IN	2	
F668 E601		ANI	1	
F66A C266F6		JNZ	KYBD	
F66D DB03		IN	3	
F66F E67F		ANI	7FH	
F671 FE61		CPI	61H	;LOWER CASE A
F673 DA7DF6		JC	KBI	
F676 FE7B		CPI	7AH:1	;LOWER CASE Z +1
F678 D27DF6		JNC	KBI	
F67B E6DF		ANI	0DFH	;DELET ONE BIT
F67D B7	KBI:	ORA	A	
F67E C9		RET		

;
KEYBOARD STATUS DRIVER

F67F DB02	KYST:	IN	2
F681 E601		ANI	1
F683 D601		SUI	1
F685 9F		SBB	A
F686 C9		RET	

;
READER DRIVER

F687 E5	RDR:	PUSH	H
F688 210000		LXI	H,0
F68B DB04	RD:	IN	4
F68D E601		ANI	1
F68F CA9BF6		JZ	RD2
F692 2B		DCX	H
F693 7C		MOV	A,H
F694 B5		ORA	L
F695 C28BF6		JNZ	RD
F698 37		STC	
F699 E1		POP	H
F69A C9		RET	

```

F69B DB05      RD2:   IN      5
F69D B7        ORA     A
F69E E1        POP     H
F69F C9        RET

```

```

)      TELETYPE STATUS DRIVER

```

```

F6A0 DB03      TTST:  IN      3
F6A2 E602      ANI     2
F6A4 D602      SUI     2
F6A6 9F        SBB     A
F6A7 C9        RET

```

```

)      TELETYPE INPUT DRIVER

```

```

F6A8 AF        TTI:   XRA     A
F6A9 D300      OUT     0
F6AB DB03      TTII:  IN      3
F6AD E602      ANI     2
F6AF CAABF6    JZ      TTII
F6B2 DB02      IN      2
F6B4 E67F      ANI     7FH
F6B6 C9        RET

```

```

)      TELETYPE OUTPUT DRIVER

```

```

F6B7 DB03      TTO:   IN      3
F6B9 E601      ANI     1
F6BB CAB7F6    JZ      TTO
F6BE 79        MOV     A,C
F6BF D302      OUT     2
F6C1 C9        RET

```

```

)      TELETYPE READER DRIVER

```

```

F6C2 3E01      TTR:   MVI     A,1
F6C4 D300      OUT     0
F6C6 3E00      MVI     A,0
F6C8 D300      OUT     0
F6CA DB00      TTRI:  IN      0
F6CC E601      ANI     1
F6CE C2CAF6    JNZ     TTRI
F6D1 DB01      IN      1
F6D3 C9        RET

```

```

;          THERMAL PRINTER DRIVER
F6D4 DB02
F6D6 E680
F6D8 C2D4F6
F6DB 79
F6DC D303
F6DE C9
THRM:    IN      2
         ANI     80H
         JNZ     THRM
         MOV     A,C
         OUT     3
         RET

;          PUNCH DRIVER
F6DF DB04
F6E1 E680
F6E3 C2DFF6
F6E6 79
F6E7 D305
F6E9 C9
PUNCH:   IN      4
         ANI     80H
         JNZ     PUNCH
         MOV     A,C
         OUT     5
         RET

```

CP/M ASSEMBLER - VER 1.0

```

F800          ORG      OF800H
F800 2109F8   ENTRY:  LXI      H,MESS
F803 CD1EF0   CALL     STRING
F806 C321F0   JMP      RENT
F01E =       STRING: EQU     OF01EH
;
F809 ODOA2020MESS: DB      ODH, OAH, ' HELLO !! YOU HAVE ENTERED THE '
F830 0A0D574F52 DB      OAH, ODH, 'WORLD OF DIAGNOSTICS. THIS LIST WILL ACQUAINT'
F860 ODOA594F55 DB      ODH, OAH, 'YOU WITH SOME OF THE COMMANDS OF THE DIAGNOSTIC'
F891 ODOA4F5045 DB      ODH, OAH, 'OPERATING SYSTEM. MANY OF THE FUNCTIONS ARE VERY'
F8C4 ODOA53494D DB      ODH, OAH, 'SIMILAR TO CPM/DDT.'
F8D9 ODOA434F4D DB      ODH, OAH, 'COMMAND'
F8FC ODOA          DB      ODH, OAH, 'FUNCTION'
F8FE ODOA202020 DB      ODH, OAH, ' A          ASSIGNS I/O DEVICES ( PHYSICAL'
F92E ODOA202020 DB      ODH, OAH, ' TO LOGICAL DEVICE )'
F956 ODOA          DB      ODH, OAH, '
F958 ODOA202020 DB      ODH, OAH, ' B          DUMP MEMORY IN BINARY ON PUNCH DEVICE'
F98F ODOA          DB      ODH, OAH, '
F991 ODOA202020 DB      ODH, OAH, ' C          HEXADECIMAL ARITHMETIC'
F989 ODOA          DB      ODH, OAH, '
F98B ODOA202020 DB      ODH, OAH, ' D          DISPLAY A BLOCK OF MEMORY'
F9E6 ODOA          DB      ODH, OAH, '
F9E8 ODOA202020 DB      ODH, OAH, ' F          FILLS A BLOCK OF MEMORY WITH A CONSTANT'
FA21 ODOA          DB      ODH, OAH, '
FA23 ODOA202020 DB      ODH, OAH, ' G          GO TO ADDRESS AND EXECUTE, OPTIONAL'
FA58 ODOA202020 DB      ODH, OAH, ' BREAK POINTS.'
FA7A ODOA          DB      OAH, ODH, '
FA7C ODOA202020 DB      ODH, OAH, ' H          HELP, THIS PROGRAM'
FAA0 ODOA          DB      ODH, OAH, '
FAA2 ODOA202020 DB      ODH, OAH, ' K          COPY FROM READER TO PUNCH'
FACD ODOA          DB      ODH, OAH, '
FACF ODOA202020 DB      ODH, OAH, ' L          LOAD BINARY TAPE, OPTIONAL BIAS'
FB00 ODOA          DB      ODH, OAH, '
FB02 ODOA202020 DB      ODH, OAH, ' M          MOVE A BLOCK OF MEMORY TO ANOTHER LOC'
FB39 ODOA          DB      ODH, OAH, '
FB3B ODOA202020 DB      ODH, OAH, ' N          OUTPUTS 60 NULLS TO PUNCH DEVICE'
FB6D ODOA          DB      ODH, OAH, '
FB6F ODOA202020 DB      ODH, OAH, ' R          LOAD A HEX TAPE FROM READER DEVICE'
FBA3 ODOA          DB      ODH, OAH, '
FBA5 ODOA202020 DB      ODH, OAH, ' S          DISPLAY AND CHANGE ANY MEM LOC'
FBD5 ODOA          DB      ODH, OAH, '
FBD7 ODOA202020 DB      ODH, OAH, ' T          TEST LIST AND EXECUTION PROGRAM'
FC08 ODOA          DB      ODH, OAH, '
FC0A ODOA202020 DB      ODH, OAH, ' W          DUMP MEMORY IN HEX ON PUNCH DEVICE'
FC3E ODOA          DB      ODH, OAH, '
FC40 ODOA202020 DB      ODH, OAH, ' X          CPU REGISTER DISPLAY AND CHANGE',0
F021 =       RENT:   EQU     OF021H
;
;
;
FD00          ORG      OFD00H
;
FD00 0BFF     ENTRY1: IN      OFFH
FD02 EC71     ANI      01H
FD04 C213FD   JNZ      FART
FD07 219AFD   ENTRY2: LXI      H,MESS2
FD0A CD1EF0   CALL     STRING ;PRINT LIST OF TESTS
FD0D 2153FD   ENTRY3: LXI      H,MESS3
FD10 CD1EF0   CALL     STRING ;PROMT FOR INPUT
FD13 CD2FF1   FART:   CALL     TI
FD16 FE03     CPI      03H ;TEST IF CONTROL C
FD18 CA21F0   JZ      RENT
FD1B FE40     CPI      40H
FD1D DA2EFD   JC      NUM ;NUMBER
FD20 FE50     CPI      50H
FD22 DA3EFD   JC      LETTER

```

```

FD25 214DFD ; ERROR: LXI H,MESS4
FD28 CD1EFO ; CALL STRING ;PRINT ERROR >?
FD2B C30DFD ; JMP ENTRY3 ;REPRINT
;
;
FD2E FE30 NUM: CPI 30H ;SEE IF NUMBER
FD30 DA25FD ; JC ERROR ;JUMP IF NO
FD33 FE3A ; CPI 3AH
FD35 E60F ; ANI OFH ;REMOVE LEAD NIBBLE
FD37 87 ; ADD A ;DOUBLE FOR TABLE LOOK UP
FD38 21DDFE ; LXI H,NUMTAB ;NUMBER TABLE
FD3B C344FD ; JMP COMMON
;
;
FD3E E60F LETTER: ANI OFH
FD40 87 ; ADD A ;DOUBLE FOR TABLE
FD41 21F1FE ; LXI H,LETTAB ;LETTER TABLE
FD44 1600 COMMON: MVI D,0
FD46 5F ; MOV E,A
FD47 19 ; DAD D ;ADD OFFSET TO TABLE ADDRESS
FD48 7E ; MOV A,M
FD49 23 ; INX H
FD4A 66 ; MOV H,M
FD4B 6F ; MOV L,A
FD4C E9 ; PCHL ;JUMP TO TEST PROGRAM
;
;
FD4D 0D0A203F20MESS4: DB ODH,0AH,'?',0
FD53 0D0A454E54MESS3 DB ODH,0AH,'ENTER TEST ID NO. TO RUN TEST'
FD73 0D0A454E54 DB ODH,0AH,'ENTER CONTROL C TO RETURN TO MONITOR',0
FD9A 0D0A2A2054MESS2: DB ODH,0AH,0AH,'TESTS AVAILABLE'
FDAD 0D0A202031 DB ODH,0AH,' 1 - COMPREHENSIVE MEMORY TEST'
FD0F 0D0A202032 DB ODH,0AH,' 2 - MINI-MEMORY 0 - .1K'
FDEC 0D0A202033 DB ODH,0AH,' 3 - MINI-MEMORY 0 - 8K'
FE09 0D0A202034 DB ODH,0AH,' 4 - MINI-MEMORY 0 - 24K'
FE26 0D0A202035 DB ODH,0AH,' 5 - FORMATTED DISK TEST'
FE42 0D0A202036 DB ODH,0AH,' 6 - DISK TRACK READ'
FE5A 0D0A202037 DB ODH,0AH,' 7 - DISK TRACK WRITE'
FE73 0D0A202038 DB ODH,0AH,' 8 - UNIBUS PORT TEST'
FE8C 0D0A202039 DB ODH,0AH,' 9 - UNIBUS COMMUNICATION TEST'
FEAE 0D0A202041 DB ODH,0AH,' A - UNIBUS SNAPSHOT'
FEC6 0D0A202042 DB ODH,0AH,' B - DISPLAY TESTS',0
;
;ADD MORE TO DIRECTORY HERE
;
;
F12F = ; TI: EQU OF12FH
;
;
FEDD 25FD ; NUMTAB: DW ERROR
FEDF 00C0 ; DW 0C000H ;MEMORY TEST
FEE1 90C2 ; DW 0C290H ;MINI .1K
FEE3 00D6 ; DW 0D600H ;MINI 8K
FEE5 00D7 ; DW 0D700H ;MINI 24K
FEE7 00C8 ; DW 0C800H ;FOMAT DSK
FEE9 40CE ; DW 0CE40H ;TRK RD
FEEB 80CD ; DW 0CD80H ;TRK WRT
FEED 00D0 ; DW 0D000H ;UB PORT
FEF0 00D1 ; DW 0D100H ;UB COMM
FEF1 25FD ; LETTAB: DW ERROR
FEF3 00D5 ; DW 0D500H ;SNAPSHOT
FEF5 00E0 ; DW 0E000H ;DISPLAY
FEF7 25FD ; DW ERROR
FEF9 25FD ; DW ERROR
FEFB 25FD ; DW ERROR
FEFD 25FD ; DW ERROR
FEFF 25FD ; DW ERROR
FF01 25FD ; DW ERROR
FF03 25FD ; DW ERROR
FF05 25FD ; DW ERROR
FF07

```

END

DATE
FILMED

1-81

DTIC