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**Panel 1:**  
*Requirements Generation for Total  
Battlespace Awareness*

**JAWS 99**

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## Requirements Generation



- Know the environment.
- Know your adversary.
- Know your strengths.
- Know your weaknesses.
- Your strengths and weaknesses, arrayed against your adversary's strengths and weaknesses, should reveal your requirements.

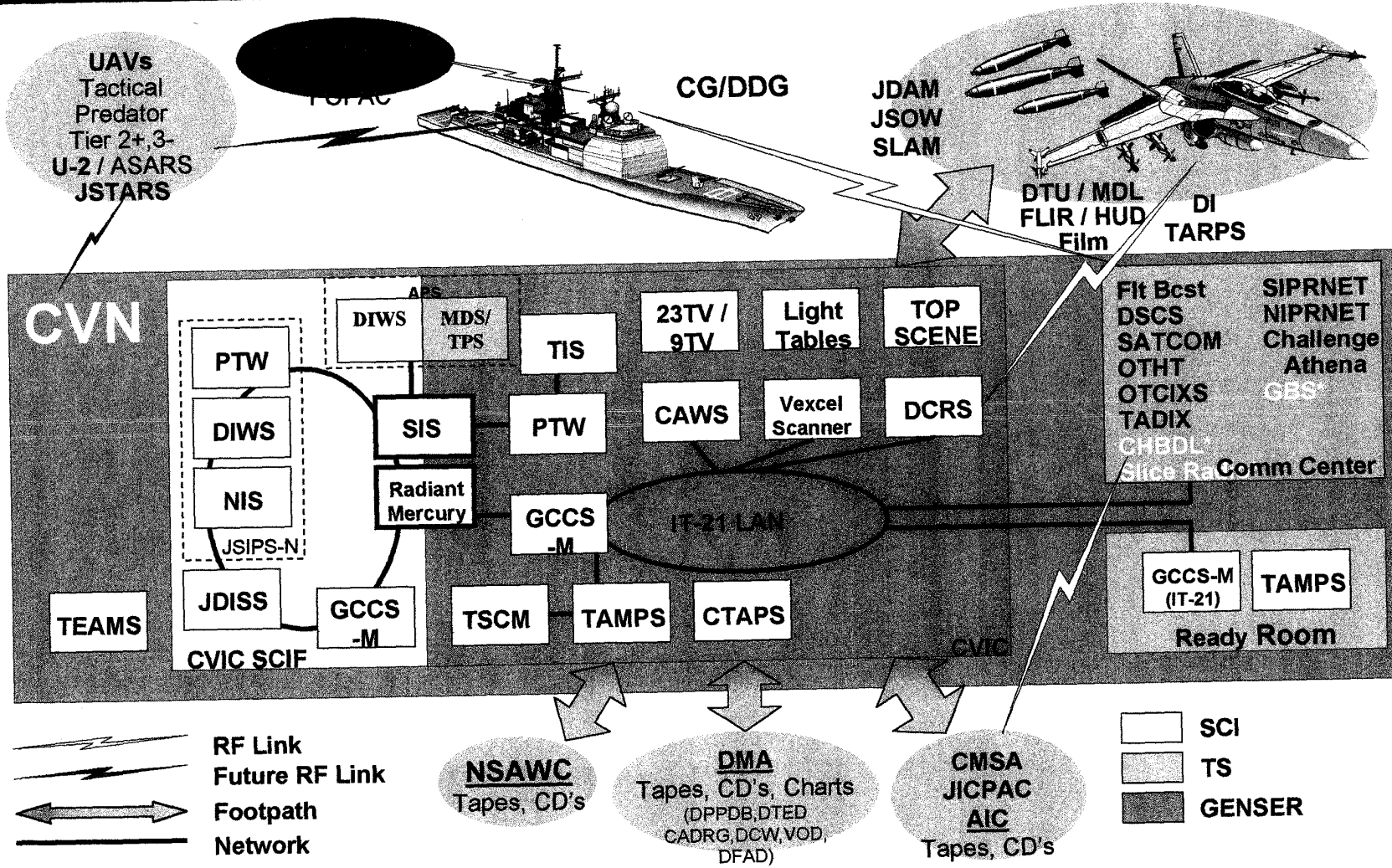
*"Know the enemy and know yourself; in a hundred battles you will never peril. When you are ignorant of the enemy but know yourself, your chances of winning or losing are equal. If ignorant both of your enemy and of yourself, you are certain in every battle to be in peril."*

*Sun Tzu, The Art of War, Sixth Century B.C.*





# Current CVIC





# Emerging Operational Concepts



## Emerging Operational Concepts

Information Superiority

Technological Innovations

Dominant Maneuver

Precision Engagement

Joint Forces

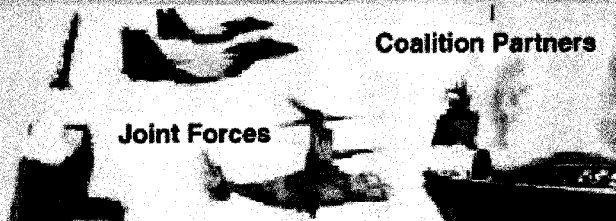
Coalition Partners

Focused Logistics

Full-Dimensional Protection

Massed

Effects





## *Operational Warfare Drivers*



**Aircraft**



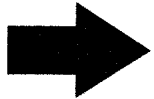
**Single seat, multi-mission, smart/  
programmable**

**Weapons**



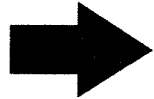
**Guided, standoff, autonomous**

**Force  
Structure**



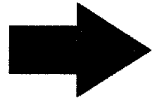
**Fewer platforms, people, weapons**

**Threat**



**Lethal, mobile, electronically agile**

**Operational  
Concepts**

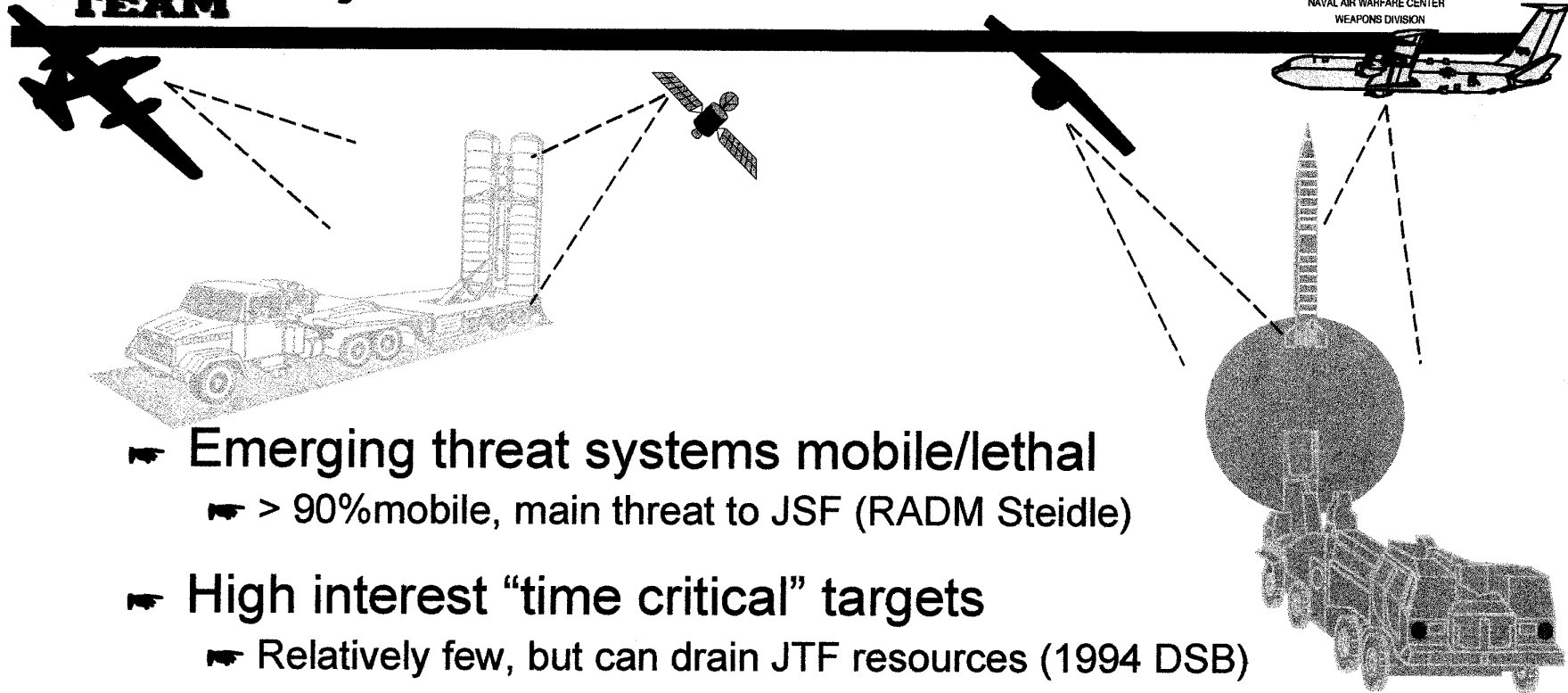


**Enable rapid, decisive, low loss victory**

**Improved planning methods and tools required to meet  
high information demands of modern strike warfare**



# Dynamic Mission Environment



- Emerging threat systems mobile/lethal
  - > 90% mobile, main threat to JSF (RADM Steidle)
- High interest “time critical” targets
  - Relatively few, but can drain JTF resources (1994 DSB)
- Battlefield changes dramatically within traditional planning & execution timelines

**Mission planning is the pacing function in joint precision interdiction timeliness (1994 DSB)**





# *Network Centric Warfare Brave New World*



- Warfare which derives its power from the robust networking of a well informed but geographically dispersed force, enabled by:
  - Highly webbed information services
  - Timely access to all relevant and appropriate information sources
  - Value-added, automated command and control processes (to include high speed automated assignment of resources to need)
  - Integrated sensors hosted on the information network and closely coupled in time to the shooters and command and control processes
  - Weapons reach with precision and speed of response

Source: VADM Gebrowski, President, Naval War College, October 1998



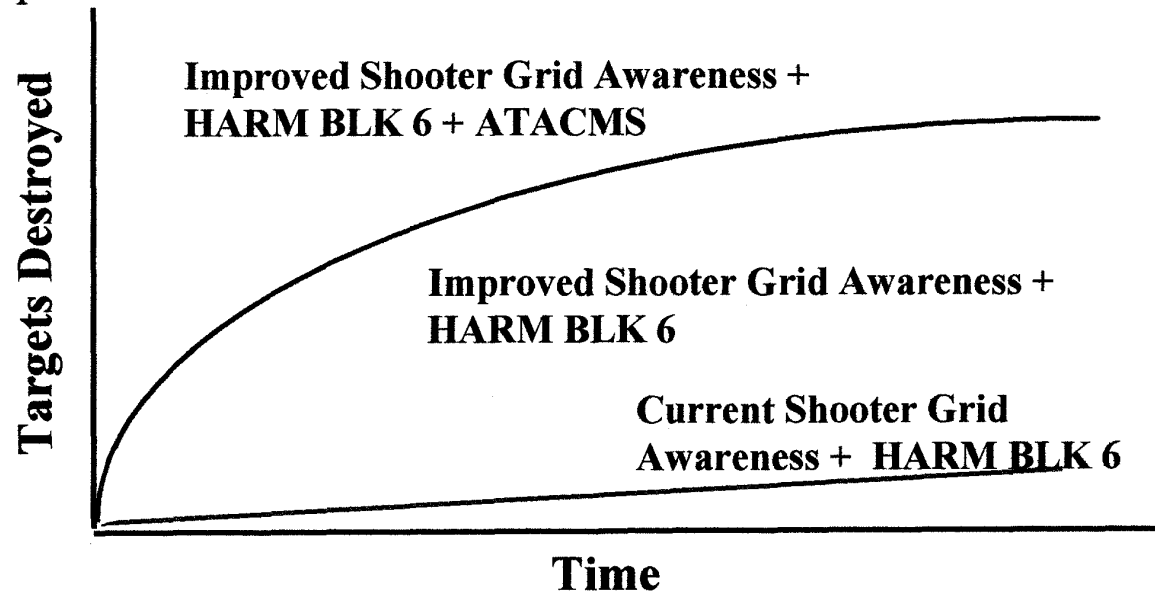


# Network Centric Warfare Increases Joint Combat Power



## *Results for Precision Engagement*

- **Operational Impact**
  - Dramatic Early Results
  - Greatest Rates of Change in Initial Phase of a Campaign
  - Inflicts Maximum Losses on the Enemy
  - Shortens Timelines
  - Locks out Enemy Options





# Network Centric Warfare Integrated Planning & Execution



Time-critical-target/mobile SAM targeting data linked to Afloat AOC



National sensor updates mission planning threat data base/cues JSTARS via TRAP

UAV passes time-critical-target location to JSTARS



Mobile SAM engaged using JSTARS targeting

JFACC Afloat real-time tactical picture enables sensor-to-shooter retasking & situational awareness updates

Mission plan update, JSOW targeting data, threat avoidance routing relayed to TACAIR

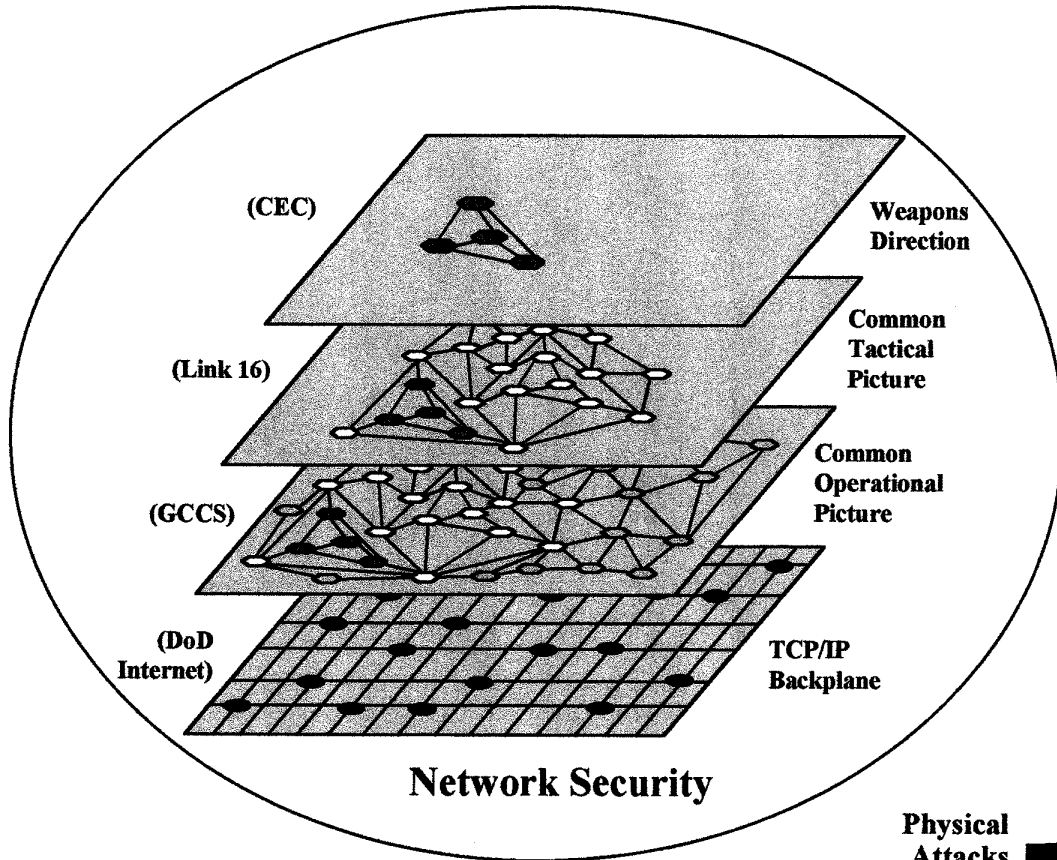
**Time-critical-targets/advanced mobile threats demand integration of theater sensor data into real-time battle management and mission plan updates**



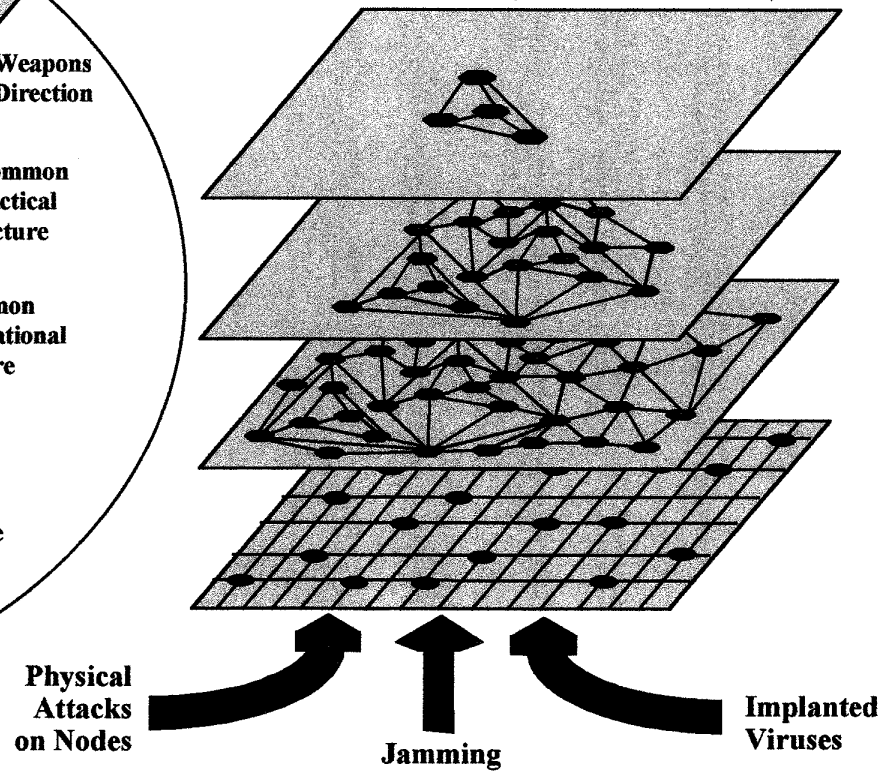
# Information Warfare



## Friendly Systems (IW Protect)



## Enemy Systems (IW Attack)





# Scope of Land Attack Targeting 2010



**Missions (day, night, wx)**

Strike  
Air - Ground  
Surface - Surface (NSFS)  
SEAD

**Sensors**

NTM  
Manned A/C  
UAV's  
Troops  
UGS's

**Launch**

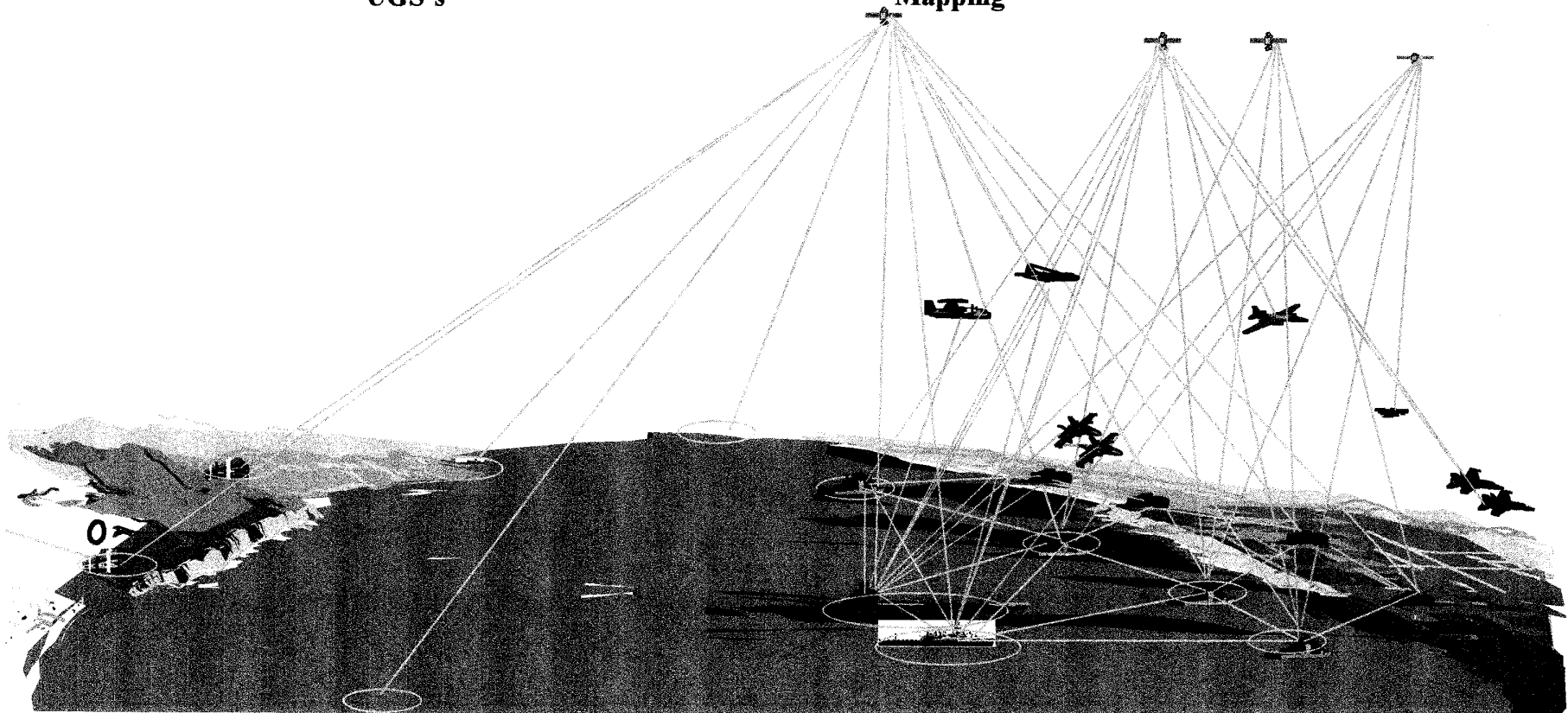
**Platforms**  
Manned A/C  
UCAV's  
DDG's/SSN's

**Weapons (to 600nm)**

Unguided  
Guided  
INS/GPS-only  
Terminal Sensor  
Mapping

**Targets**

Soft, Hard, Buried, Camo'd  
Fixed, Relocatable, Mobile,  
Moving, TCT's  
Point, Array

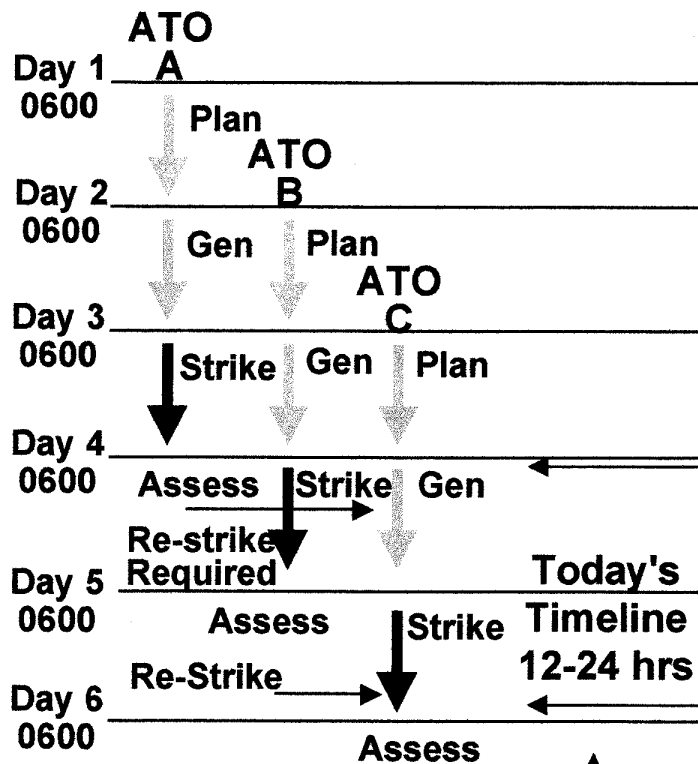




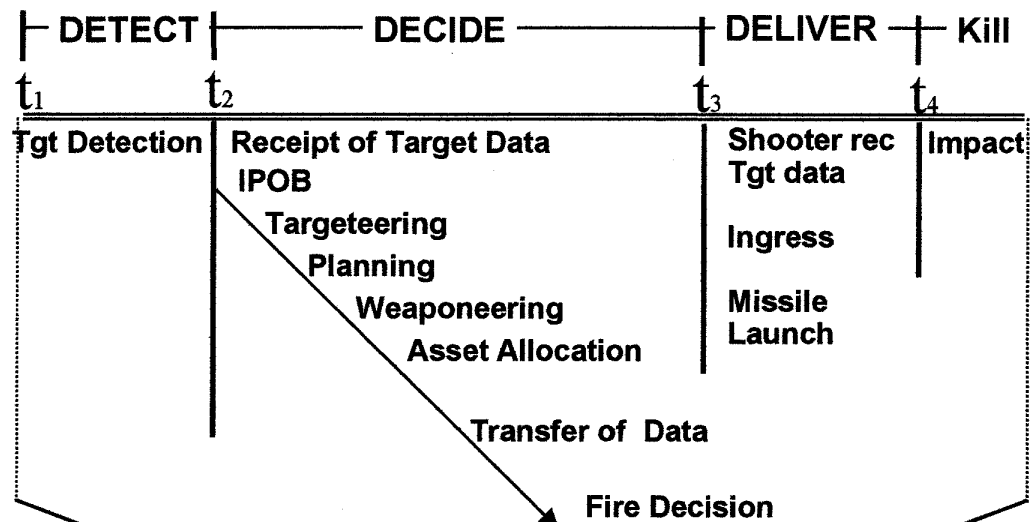
# Strike Timeline



## CURRENT STRIKE TIMELINE



## NEED: COMPRESS "THE TIMELINE"



**Timeline Reduction Required**  
**Biggest payoff is Reducing  $t_2$  to  $t_3$**

**Today . . . . Tomorrow**

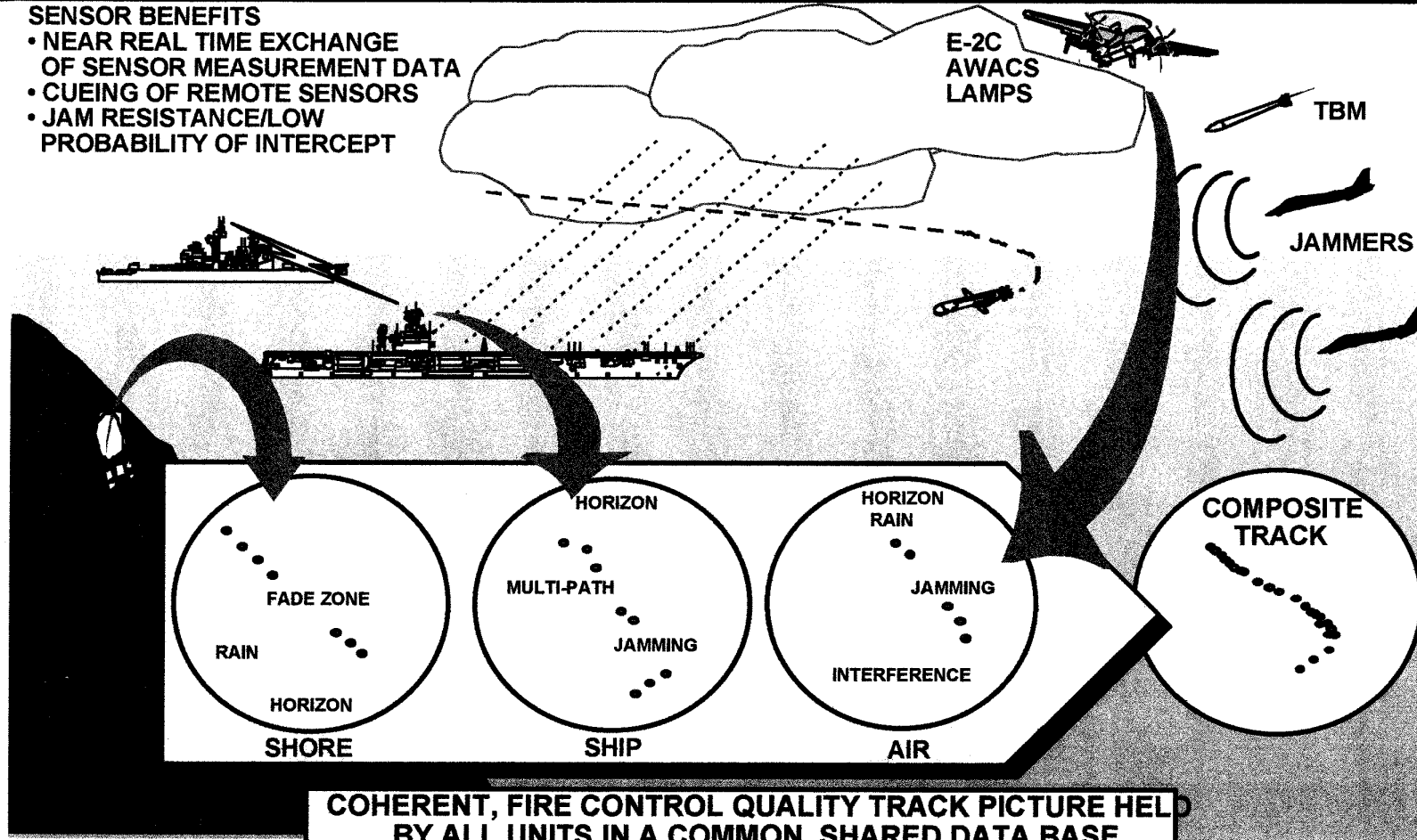


# Cooperative Engagement Capability



## SENSOR BENEFITS

- NEAR REAL TIME EXCHANGE OF SENSOR MEASUREMENT DATA
- CUEING OF REMOTE SENSORS
- JAM RESISTANCE/LOW PROBABILITY OF INTERCEPT



**COHERENT, FIRE CONTROL QUALITY TRACK PICTURE HELD BY ALL UNITS IN A COMMON, SHARED DATA BASE**





# The Future: Seamless Integration

