



DEPARTMENT OF THE NAVY  
NAVAL UNDERSEA WARFARE CENTER  
DIVISION NEWPORT  
OFFICE OF COUNSEL (PATENTS)  
1176 HOWELL STREET  
BUILDING 112T, CODE 000C  
NEWPORT, RHODE ISLAND 02841-1708



PHONE: 401 832-4736  
DSN: 432-4736

FAX: 401 832-1231  
DSN: 432-1231

Attorney Docket No. 83131  
Date: 4 December 2006

The below identified patent application is available for licensing. Requests for information should be addressed to:

PATENT COUNSEL  
NAVAL UNDERSEA WARFARE CENTER  
1176 HOWELL ST.  
CODE 000C, BLDG. 112T  
NEWPORT, RI 02841

Serial Number      11/015,815  
Filing Date        20 December 2004  
Inventor            Anthony A. Ruffa

If you have any questions please contact James M. Kasischke, Supervisory Patent Counsel, at 401-832-4230.

DISTRIBUTION STATEMENT  
Approved for Public Release  
Distribution is unlimited

**20061212237**

2

3

**METHOD TO ESTIMATE NOISE IN DATA**

4

5

**STATEMENT OF GOVERNMENT INTEREST**

6

7

8

9

10

11

**BACKGROUND OF THE INVENTION**

12

**(1) Field of Invention**

13

14

15

The invention relates to digital signal processing and, more particularly, to a method for estimating the noise power in some types of data that contains both signal and noise.

16

**(2) Description of the Prior Art**

17

18

19

20

21

22

23

24

The estimation of noise in the presence of a data signal is a large problem in many forms of communications and signal processing. The use of noise estimation in measurements taken from an array of receiving sensors can considerably enhance signal estimation. Indeed, estimation and statistical inference of noise are central to many disciplines that entail a series of observations, from which it is necessary to draw conclusions, estimate parameters and make forecasts.

1           Several conventional methods exist to suppress noise  
2 including the following:

- 3           1)       The use of harmonic models.
- 4           2)       Noise subspace characterization.
- 5           3)       (FIR) filter modeling.
- 6           4)       Data averaging.
- 7           5)       Inter-epoch averaging, and.
- 8           6)       Wiener filtering.

9

10           Nonlinear Time Series. Nonparametric and Parametric  
11 Methods, by J Fan and Q Yao, Springer (2003) offers a good  
12 overview of these conventional methods to handle nonlinear time  
13 series. Unfortunately, all the foregoing techniques suffer from  
14 at least one of the following limitations: the need for extended  
15 data acquisition, assumption of limited epoch-to-epoch  
16 variability, dependence on assumptions about the signal  
17 characteristics, and the inability to use conventional  
18 statistical approaches.

19           Data averaging is perhaps the most practical and widely used  
20 approach for estimating and reducing the noise with respect to  
21 the signal. For example, United States Patent Application  
22 2004/0097802 by Cohen filed May 20, 2004 shows a method and  
23 apparatus for reducing contamination of an electrical signal.  
24 The electrical signal is digitized and averaged to obtain an  
25 estimated contaminating signal that is subtracted from the

1 digitized electrical signal. This method is shown in the context  
2 of electrophysiological signals, such as EEG, ECG, EMG and  
3 galvanic skin response, and for elimination of noise associated  
4 with methods such as MRI.

5 To summarize the general approach to noise estimation by  
6 averaging, we start with the assumption that we have a data  
7 record comprising a group of data samples. A data record is  
8 usually divided into  $N$  equal intervals. If the data takes the  
9 form of a time series, each data sample  $x(t_i)$  at time intervals  
10 consists of a signal  $s(t_i)$  that is assumed to be correlated over  
11 the total duration of all intervals, and a noise component  
12  $n(t_i)$  that is assumed to be uncorrelated between any two intervals.  
13 Thus, at time  $t_i$

$$14 \quad x(t_i) = s(t_i) + n(t_i). \quad (1)$$

15 There are two important statistics involved in the  
16 investigation of signal noise. The first is the mean, average,  
17 or expected value of a variable. This quantity is often  
18 mathematically denoted  $E(x)$ , where  $x$  is a sample of the noise in  
19 question and  $E$  is called the expectation (average value) of the  
20 quantity inside the parentheses. This parameter is usually the  
21 signal that is being measured, to which noise is being added. The  
22 second statistic is the standard deviation of the noise. This is  
23 computed by subtracting the square of the mean from  $E(x^2)$  and  
24 taking the square root. The standard deviation is a measure of

1 the magnitude of the noise, whatever signal is present. If we  
2 have a sequence of N samples, the mean of any sample is denoted  
3  $\mu$ , where, by definition

$$4 \quad \mu = E(x) = \frac{1}{N} \sum_{i=1}^N x(t_i), \quad (2)$$

5 Let the standard deviations for the signal and noise be  
6 denoted by S and  $\sigma$ , respectively, as follows (when both the  
7 signal and noise have zero means):

$$8 \quad E(s^2) = \frac{1}{N} \sum_{i=1}^N s^2(t_i) = S^2 \quad (3)$$

9 and

$$10 \quad E(n^2) = \frac{1}{N} \sum_{i=1}^N n^2(t_i) = \sigma^2 \quad (4)$$

11 If the signal is correlated between any two samples, and the  
12 noise is uncorrelated between any two samples (and the signal and  
13 noise have zero means), then

$$\begin{aligned} & \frac{1}{N} \left( \sum_{i=1}^N (s(t_i) + n(t_i)) \right)^2 \\ 14 \quad &= \frac{1}{N} \sum_{i=1}^N \sum_{j=1}^N s(t_i) s(t_j) + \frac{2}{N} \sum_{i=1}^N \sum_{j=1}^N s(t_i) n(t_j) + \frac{1}{N} \sum_{i=1}^N \sum_{j=1}^N n(t_i) n(t_j) \quad (5) \\ &= NS^2 + \sigma^2. \end{aligned}$$

15

16 The signal-to-noise ratio is thus improved over that in  
17 each individual data sample by a factor N. It should be noted  
18 that a simple average as described above is not the only  
19 mechanism for "averaging out" noise. Other examples are weighted

1 averages, moving averages, and moving-weighted averages.  
2 Underlying the application of averaging is a trade-off between  
3 the degree of certainty achieved and the number of samples that  
4 must be taken (and the time it takes to obtain them). It would  
5 be greatly advantageous to provide a more practical and efficient  
6 estimate of uncorrelated noise in data that achieves a high  
7 degree of certainty in a minimum number of samples.

8

9

#### SUMMARY OF THE INVENTION

10 Accordingly, it is an object of the present invention to  
11 provide a method for estimating the noise power in data samples  
12 that represent both signal and noise, provided that the signal is  
13 substantially in phase in adjacent data samples to be subtracted  
14 out, and to do so with a high degree of certainty in a minimum  
15 number of samples.

16 It is another object of the invention to provide a method  
17 for estimating the noise power in data samples as described above  
18 that has utility across a wide variety of data sampling  
19 applications in which noise estimation is important, such as  
20 distributed temperature measurements, acoustic measurements,  
21 optical measurements, electrical measurements, and the like.

22 According to the above-described and other objects, the  
23 present invention is a method for estimating noise in a time  $t_i$   
24 distributed record of data (or a spatially distributed record)  
25 including data samples  $x(t_i)$  that represent both signal  $s(t_i)$  and

1 noise  $n(t_i)$  provided that the signal is substantially in phase  
 2 between adjacent data samples. The method begins with a first  
 3 step of dividing the entire record of data into an even number of  
 4 equal intervals  $2N$ .

5 The method proceeds to a second step of compiling a reduced  
 6 data record  $Y_1, Y_2, \dots, Y_N$  by subtracting from every other data sample  
 7 in said entire record of data by one data sample that is adjacent  
 8 to it as follows.

$$\begin{aligned}
 Y_1 &= x(t_1) - x(t_2); \\
 Y_2 &= x(t_3) - x(t_4); \\
 Y_3 &= x(t_5) - x(t_6); \text{ or, in general} \\
 Y_i &= x(t_{2i-1}) - x(t_{2i}).
 \end{aligned}
 \tag{6}$$

10  
 11 Finally, the method entails a third step of estimating the  
 12 noise power in the signal relative to the signal power by  
 13 calculating the standard deviation as a measure of the magnitude  
 14 of the noise, as follows:

$$\begin{aligned}
 E(Y^2) &= \frac{1}{2N} \sum_{i=1}^N (x(t_{2i-1}) - x(t_{2i}))^2 \\
 &= \frac{1}{2N} \sum_{i=1}^N (s(t_{2i-1}) - s(t_{2i}))^2 \\
 &\quad + \frac{1}{2N} \sum_{i=1}^N (n^2(t_{2i-1}) - 2n(t_{2i-1})n(t_{2i}) + n^2(t_{2i})) \\
 &= \sigma^2.
 \end{aligned}
 \tag{7}$$

16 Note that the signal terms disappear because it is  
 17 substantially in phase between two adjacent times, and the cross  
 18 terms disappear in the above equation because the noise in  
 19 adjacent samples is assumed independent.

1           Alternatively, the method can be used on an appropriate data  
 2 record of  $2N$  receivers having some arbitrary spatial distribution  
 3 (either as a line array or some more general two-dimensional or  
 4 three-dimensional distribution). Here, receiver  $i$  measures a  
 5 signal  $x_i(t)$  at time  $t$ . The method consists of first forming the  
 6 data record

$$\begin{aligned}
 Y_1 &= x_1(t) - x_2(t); \\
 Y_2 &= x_3(t) - x_4(t); \\
 Y_3 &= x_5(t) - x_6(t); \text{ or, in general} \\
 Y_i &= x_{2i-1}(t) - x_{2i}(t).
 \end{aligned}
 \tag{8}$$

8           The noise would then be estimated by the following step:

$$\begin{aligned}
 E(Y^2) &= \frac{1}{2N} \sum_{i=1}^N (x_{2i-1}(t) - x_{2i}(t))^2 \\
 &= \frac{1}{2N} \sum_{i=1}^N (s_{2i-1}(t) - s_{2i}(t))^2 \\
 &\quad + \frac{1}{2N} \sum_{i=1}^N (n_{2i-1}^2(t) - n_{2i-1}(t)n_{2i}(t) + n_{2i}^2(t)) \\
 &= \sigma^2.
 \end{aligned}
 \tag{9}$$

10           Here the noise variance is estimated at a single time  $t$  and  
 11 can be further averaged over all measurement time steps for a  
 12 more accurate estimate.

13

#### 14           **DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT**

15           To estimate the uncorrelated noise in data, the present  
 16 method begins with a first step of dividing the entire data  
 17 record into an even number of equal intervals  $2N$ .



1           The method proceeds to a second step wherein every other  
2 data record in a time series is subtracted from the one adjacent  
3 to it to form a reduced data record by the following formula:

$$\begin{aligned} Y_1 &= x(t_1) - x(t_2); \\ Y_2 &= x(t_3) - x(t_4); \\ Y_3 &= x(t_5) - x(t_6); \text{ or, in general} \\ Y_i &= x(t_{2i-1}) - x(t_{2i}), \end{aligned} \tag{10}$$

5           or, if the data record represents data from  $2N$  receivers at  
6 time  $t$ ,

$$\begin{aligned} Y_1 &= x_1(t) - x_2(t); \\ Y_2 &= x_3(t) - x_4(t); \\ Y_3 &= x_5(t) - x_6(t); \text{ or, in general} \\ Y_i &= x_{2i-1}(t) - x_{2i}(t). \end{aligned} \tag{11}$$

8  
9           The method then proceeds to a third step of estimating the  
10 noise power in the signal relative to the signal power. This is  
11 accomplished as follows by calculating the standard deviation  
12 which is a measure of the magnitude of the noise:

$$\begin{aligned} E(Y^2) &= \frac{1}{2N} \sum_{i=1}^N (x(t_{2i-1}) - x(t_{2i}))^2 \\ &= \sigma^2, \end{aligned} \tag{12}$$

14 or (for spatially distributed data)

$$\begin{aligned} E(Y^2) &= \frac{1}{2N} \sum_{i=1}^N (x_{2i-1}(t) - x_{2i}(t))^2 \\ &= \sigma^2. \end{aligned} \tag{13}$$

16           The above-described procedure can thus be used to  
17 independently estimate the uncorrelated noise power in the output  
18 of many different processes. The only constraint on using the

1 method for a given application is that the signal must be in  
 2 phase in adjacent data samples to be subtracted out. If the data  
 3 represents wave-like phenomena (e.g., sound, light, vibration)  
 4 measured by an array of receivers, it is possible to introduce  
 5 time delays  $\Delta t_s$ , so that a given signal appears substantially in  
 6 phase. The time delay  $\Delta t_s$  is used to form a beam  $b_s(t)$  according  
 7 to the formula

$$8 \quad b_s(t) = \sum_{m=1}^{2M} x_m(t) = \sum_{m=1}^{2M} [s_m(t + m\Delta t_s) + n_m(t + m\Delta t_s)] \quad (14)$$

9 with  $m$  index as part of summation,  $M$  as the number of receivers,  
 10 and the reduced data record is formed according to the formula

$$11 \quad \begin{aligned} Y_{1s}(t) &= x_1(t + \Delta t_s) - x_2(t + 2\Delta t_s); \\ Y_{2s}(t) &= x_3(t + 3\Delta t_s) - x_4(t + 4\Delta t_s); \\ Y_{3s}(t) &= x_5(t + 5\Delta t_s) - x_6(t + 6\Delta t_s); \text{ or} \\ Y_{ms}(t) &= x_{2m-1}(t + (2m-1)\Delta t_s) - x_{2m}(t + 2m\Delta t_s). \end{aligned} \quad (15)$$

12 so that the noise is estimated according to the formula

$$13 \quad \begin{aligned} E(Y_s^2) &= \frac{1}{2M} \sum_{m=1}^M (x_{2m-1}(t + (2m-1)\Delta t_s) - x_{2m}(t + 2m\Delta t_s))^2 \\ &= \sigma^2. \end{aligned} \quad (16)$$

14 In addition, it is preferable if the distributed record of  
 15 data includes data samples that represent a signal that varies  
 16 slowly over the distribution so that said signal can be assumed  
 17 constant with good accuracy. Two example applications where this  
 18 constraint holds true are presented below.

1 **Example 1: Distributed Temperature Measurements**

2 Raman scattering effects were used in an optical fiber to  
3 measure the temperature  
4 every  $\frac{1}{2}$  meter. Typically  $N$  is on the order of  $10^6$  averages that  
5 are made in total time duration of 100 seconds. Each  $x(t_i)$   
6 represents a temperature measurement made at a location along the  
7 optical fiber at time  $t_i$ . In each data sample, the signal  $s(t_i)$  is  
8 either constant or varies slowly over the 100 second measurement  
9 duration, so that it can be assumed constant with good accuracy  
10 over two adjacent data samples differing in time by  $10^{-4}$   
11 seconds. Applying the foregoing method estimates the uncorrelated  
12 noise (both electrical and optical) in each measurement. This is  
13 especially useful because the temperature often varies from  
14 measurement to measurement (which are 100 seconds apart), and yet  
15 true transient temperature changes can thus be distinguished from  
16 noise.

17

18 **Example 2: Acoustic Measurements**

19 In this example, an acoustic field is detected by  $2M$   
20 receivers in a phased array receiver system. In practice the  
21 receivers may comprise either acoustic (hydrophones or  
22 microphones) or electromagnetic arranged in a one-, two- or  
23 three-dimensional array. In this example the spatially  
24 distributed measurements are made from an array of receivers  
25 having a three-dimensional distribution. Here, the data  $x_m(t)$

1 from receiver  $m$  is time-delayed so that the signal in each  
 2 receiver is in phase (and can thus be subtracted out as described  
 3 above). The beam output  $b_s$  associated with a steering delay  $\Delta t_s$ ,  
 4 is as follows:

$$5 \quad b_s(t) = \sum_{m=1}^{2M} x_m(t) = \sum_{m=1}^{2M} [s_m(t + m\Delta t_s) + n_m(t + m\Delta t_s)] \quad (17)$$

6 with  $S$  as a signal so that

$$7 \quad E(b_s^2) = 2MS^2 + \sigma^2. \quad (18)$$

8 Here the expected value is taken over the entire time record  
 9  $t$ . Because of the time delay, the signal between any two  
 10 receivers at two different times will be in phase, while the  
 11 noise will be out of phase in general. Thus, there is a gain in  
 12 signal-to-noise ratio of  $2M$ .

13 The noise in each beam is then estimated by subtracting  
 14 pairs of data samples as follows:

$$15 \quad \begin{aligned} Y_{1s}(t) &= x_1(t + \Delta t_s) - x_2(t + 2\Delta t_s); \\ Y_{2s}(t) &= x_3(t + 3\Delta t_s) - x_4(t + 4\Delta t_s); \\ Y_{3s}(t) &= x_5(t + 5\Delta t_s) - x_6(t + 6\Delta t_s); \text{ or} \\ Y_{ms}(t) &= x_{2m-1}(t + (2m-1)\Delta t_s) - x_{2m}(t + 2m\Delta t_s). \end{aligned} \quad (19)$$

16 so that

$$17 \quad \begin{aligned} E(Y_s^2) &= \frac{1}{2M} \sum_{m=1}^M (x_{2m-1}(t + (2m-1)\Delta t_s) - x_{2m}(t + 2m\Delta t_s))^2 \\ &= \sigma^2. \end{aligned} \quad (20)$$

18 Note that the noise variance is computed at time  $t$ . It can  
 19 be further averaged over all of the time steps to obtain a more  
 20 accurate estimate.

1           This leads to the noise power in each beam relative to the  
2 signal power, because each beam corresponds to a unique time  
3 delay. Note that in example 1, the distributed record of data  
4 represents a time series, while in example 2, it represents  
5 spatially distributed measurements. The present method is  
6 equally applicable.

7           It should now be apparent that the above-described method  
8 estimates the noise power in distributed data samples that  
9 represent both signal and noise, provided that the signal is  
10 substantially in phase in adjacent data samples to be subtracted  
11 out, and to do so with a high degree of certainty in a minimum  
12 number of samples. The method can be applied to a wide variety  
13 of data sampling applications in which noise estimation is  
14 important, such as distributed temperature measurements, acoustic  
15 measurements, optical measurements, electrical measurements, and  
16 the like.

17           Having now fully set forth the preferred embodiment and  
18 certain modifications of the concept underlying the present  
19 invention, various other embodiments as well as certain  
20 variations and modifications of the embodiments herein shown and  
21 described will obviously occur to those skilled in the art upon  
22 becoming familiar with said underlying concept. It is to be  
23 understood, therefore, that the invention may be practiced  
24 otherwise than as specifically set forth herein.

1 Attorney Docket No. 83131

2

3

**METHOD TO ESTIMATE NOISE IN DATA**

4

**ABSTRACT OF THE DISCLOSURE**

5

6 A method for estimating uncorrelated noise in a distributed  
7 record of data including data samples that represent both signal and  
8 noise, provided that the signal is substantially in phase between  
9 adjacent data samples. The method begins with dividing the record  
10 of data into an even number of equal intervals. The method proceeds  
11 compiling a reduced data record by subtracting from every other data  
12 sample in the record of data one data sample that is adjacent to it.

13 Finally, the method entails a step of estimating the noise power in  
14 the signal relative to the signal power by calculating the standard  
deviation as a measure of the magnitude of the noise.