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NARROWBAND SIGNAL PROCESSOR

TO WHOM IT MAY CONCERN:

BE IT KNOWN THAT SCOTT D. FISHER, citizen of the United States of America, employee of the United States Government and resident of Middletown, County of Newport, State of Rhode Island, has invented certain new and useful improvements entitled as set forth above of which the following is a specification:

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1 Attorney Docket No. 78782

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NARROWBAND SIGNAL PROCESSOR

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STATEMENT OF GOVERNMENT INTEREST

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BACKGROUND OF THE INVENTION

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(1) Field of the Invention

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(2) Description of the Prior Art

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The invention described herein may be manufactured and used by or for the Government of the United States of America for governmental purposes without the payment of any royalties thereon or therefore.

The present invention relates to processing narrowband signal components, and more specifically to an efficient method for achieving a variable processing interval with a fixed Fast Fourier Transform (FFT) size and filter bandwidth.

The FFT is an integral component of modern, digital signal processing because of the efficiency it provides in computing the Discrete Fourier Transform (DFT) of a given signal. Although FFT algorithms vary, the fundamental component of all FFT processing is the signal decomposition into successively smaller DFTs. These smaller DFTs exploit the cosine and sine function symmetry and periodicity to reduce the overall multiplications and

1 additions, thereby allowing a transformation, i.e. a DFT, using
2 relatively few computations.

3 Narrowband signals are characterized by a large power
4 spectrum component, i.e., a peak as compared to the surrounding
5 spectrum that occupies a narrow frequency window. Narrowband
6 signals represent periodic or near-periodic time-domain signals.

7 Because periodic signals typically occur over large time periods
8 when compared to processing intervals, it is difficult to
9 determine the correct processing interval to allow narrowband
10 detection in the frequency domain. Processing intervals are
11 further limited by computational constraints including processor
12 speed, memory, filter design, and FFT size.

13 Conventional automated techniques exist for tracking
14 narrowband signals using frequency domain features, while another
15 approach allows narrowband tracking by time-domain signal
16 processing. The existing automated tracking techniques are
17 designed for processing limitations including filter bandwidth
18 and sampling size; however, narrowband signal information is
19 utilized beyond tracking purposes. There is currently not an
20 efficient method for generating general narrowband signal
21 information that effectively varies the processing interval while
22 meeting system constraints including filter bandwidth and FFT
23 size. What is needed is a system that generates narrowband

1 information while effectively varying the processing interval,
2 without imposing additional requirements on processor speed, FFT
3 size, filter bandwidth and memory.

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SUMMARY OF THE INVENTION

6 It is the general purpose and object of the present
7 invention to provide a method to generate narrowband signal
8 information.

9 It is a further object to generate such narrowband
10 information using a fixed filter bandwidth and FFT size, but
11 allowing the processing interval to effectively increase variably
12 by post-processing longer, continuous samples of fixed-length
13 data, without requiring increased filter bandwidths or additional
14 FFT processing.

15 Still another object is to provide the processing interval
16 variability in a computationally and memory efficient manner.

17 These objects are accomplished with the present invention by
18 providing a method that processes information from continuous
19 input signal segments of length N, where N is the fixed
20 processing interval that shall become the basis for all larger
21 processing intervals. The N-length segments are processed
22 sequentially and identically, being input to a filter, a FFT and
23 a peak detector that identifies and stores the segment's K

1 largest frequencies with their associated bandwidths and powers,
2 before processing the next N-length segment. After sufficient
3 segments are processed and associated information is stored as N-
4 processed data, effective processing interval variability and
5 computational efficiency is achieved by individually
6 reconstructing frequency spectrums, using the N-processed data,
7 for J consecutive intervals of length N, mapping the J
8 consecutive reconstructed spectrums to a single spectrum,
9 applying the peak detector to the composite spectrum, and storing
10 the K largest frequencies with respective powers and bandwidths
11 as (NxJ)-processed data. The (NxJ)-processed data is continually
12 processed and stored sequentially, separate from the N-processed
13 data. J may have a single or multiple values, and in the case of
14 multiple J values, multiple (NxJ)-processed data memory segments
15 are required, with all (NxJ)-processed data derived from the N-
16 processed data.

17 BRIEF DESCRIPTION OF THE DRAWINGS

19 A more complete understanding of the invention and many of
20 the attendant advantages thereto will be readily appreciated as
21 the same becomes better understood by reference to the following
22 detailed description when considered in conjunction with the

1 accompanying drawings, wherein like reference numerals refer to
2 like parts and wherein:

3 FIG. 1 is a diagram of the method used to obtain the N-
4 processed data from which all other longer processing intervals
5 are derived;

6 FIG. 2 is a diagram of the method used to increase the
7 effective processing interval and create (NxJ)-processed data;
8 and

9 FIG. 3 demonstrates the use of the methods of FIG. 1 and
10 FIG. 2 for narrowband signal processing rates of 1/6, 1, and 6
11 seconds, with a 12-second length input signal.

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DESCRIPTION OF THE PREFERRED EMBODIMENT

14 Referring now to FIG. 1 there is shown the method 10
15 required to obtain "N-processed data" from a digital input signal
16 12. The signal 12 is buffered at 14 to provide time-sequential,
17 continuous signal segments 18 of length N. Each digitized N-
18 length signal segment 18 is filtered 20 using user-defined and
19 user-specified filtering techniques, and is passed through a FFT
20 22 to compute the DFT 24 for the N-length signal segment 18. FFT
21 algorithms are well known and the FFT algorithm or device
22 selection does not affect the invention herein. The DFT 24
23 spectral components are applied to a peak detector to compute a

1 power spectral density at 26. The output 30 comprises the K
2 largest spectral components' respective frequencies, powers, and
3 bandwidths, for the N-length signal segment's DFT 24. The K
4 largest DFT frequencies, powers, and bandwidths 30 for the N-
5 length segment are stored 32 to a memory segment designated N-
6 processed data memory. Storing 32 further includes correlating
7 the N-length signal segment 18 with its respective input signal
8 time. Once the K largest frequencies, powers, and bandwidths 30
9 are stored 32 in N-processed data memory, the method 10 returns
10 34 to process the next time-sequential N-length segment 18.

11 It will be noted that the buffering 14 may be accomplished
12 by any device or technique capable of buffering and segmenting
13 data. The value N may be stored internally to the buffering
14 device or in an external location 16 accessible by the buffer.
15 The value "N" specifies the sample size or time interval that
16 represents the base processing interval. N is predetermined,
17 user-specified, and selected from system characteristics
18 including the filtering 20 bandwidth, FFT 22 size, desired
19 resolution, etc. N should also be selected with the knowledge
20 that the results from the base interval processing are stored 32
21 in memory as N-processed data, and all increased processing
22 interval data are derived from the N-processed data.

1 Similar to "N", the value K may be stored internally or
2 externally (shown at **28**) to the peak detector so as to be
3 accessible to the peak detector to compute the power spectral
4 density at **26**. The value K varies by application and determines
5 the signal segment's frequency memory content. K is also user-
6 specified and should provide the desired frequency resolution,
7 allow proper characterization of the frequency content, and
8 generate sufficient information for frequency spectrum
9 reconstruction, as explained in FIG. 2.

10 Because the peak detector outputs **30** are the K largest
11 spectral components for the signal segment being processed, peak
12 detecting step **26** therefore comprises the ability to compute a
13 power spectrum from the DFT **24**, and analyze the power spectrum to
14 determine the largest K components. Peak detectors capable of
15 performing this operation are well known and any such detector
16 compatible with the DFT output **24** can be used.

17 When the total signal **12** , i.e., each N-length segment **18**,
18 is processed according to the method **10** of FIG. 1, N-processed
19 data memory as stored at **32** consists of a memory block with M
20 segments, where M equals the total digitized input signal length
21 divided by N. Each of the M memory segments further comprises K
22 frequencies, powers, and bandwidths; and the M memory segments
23 are stored at **32** to correlate each of the M memory segments with

1 a respective input signal time. The relationship of memory
2 contents to input signal time must allow for later grouping of
3 frequency data information from continuous time segments.

4 FIG. 2 shows the method **40** to effectively expand the
5 processing interval as a multiple of N, the processing interval
6 of FIG. 1. The multiplier J, stored at **42**, is variable, user-
7 specified, permissibly multiple-valued, and expands the
8 processing interval from length N, to length (NxJ). Beginning at
9 the desired point of interest in the input signal, as stored or
10 mapped to N-processed memory at step **32** of FIG. 1, the N-
11 processed data is sequentially accessed (**44**) J times as shown by
12 loop method segment **43**. Each of the J extractions are sequential
13 in that the current extraction from memory corresponds to the
14 input signal time period immediately following the previous
15 extraction from memory.

16 The FIG. 2 loop method segment **43** indicates the processing
17 performed for each of the J extractions. Each of the J
18 extractions comprises the K frequencies, powers and bandwidths
19 from the N-processed data memory as previously noted. From these
20 K frequencies, powers and bandwidths, a frequency spectrum is
21 reconstructed **46** for each of the J, N-length intervals. The
22 reconstructed frequency spectrum for each N-length interval is
23 then mapped to a composite spectrum **48**. The composite spectrum

1 contains all reconstructed spectral information for the current
2 grouping of J intervals. The loop segment 43 tests if J
3 intervals in this grouping have been processed 52. If not, loop
4 segment 43 returns (50) to access the next N-length interval at
5 44. Once J intervals are processed according to 43, the
6 composite spectrum is processed as shown by segment 53.

7 The counter for J is first reset at 54 and the composite
8 spectrum for J intervals mapped at 48 is then extracted at 56.
9 In a manner similar to the method of FIG. 1, the composite
10 spectrum is applied to a peak detector to compute a power
11 spectral density at 58 to provide the K largest spectral
12 components' respective frequencies, powers, and bandwidths, for
13 the J intervals of length N, which are stored 60 as (NxJ)-
14 processed data memory for this (NxJ) length interval. As
15 described for FIG. 1, "K" may be stored internal to the peak
16 detector or stored externally at 28. The composite spectrum is
17 then cleared at 62 for the next (NxJ) length interval processing
18 and the method segment 53 returns to loop segment 43 as shown by
19 path 50a to continue processing the next J intervals of length N.

20 As with the N-processed data memory, the storage of the
21 (NxJ)-processed data memory at 60 includes correlating the
22 processed (NxJ) interval with its corresponding input signal time

1 period. It is noted that the (NxJ)-processed data memory is
2 distinct from the N-processed data memory. Additionally, if the
3 value of J is changed, there is a distinct (NxJ)-processed memory
4 segment for each value of J. The processing result is multiple
5 memory segments, with one segment containing the N-processed
6 data, and additional memory segments containing (NxJ)-processed
7 data, with one memory segment for each distinct value of J.

8 Considering an example whereby the input signal length is a
9 total of MxN seconds and it is processed in N-length intervals to
10 create M segments of N-processed data, the FIG. 2 method of
11 recreating and accumulating J spectrums to comprise a composite
12 spectrum, results in M/J composite spectrums. The (NxJ)-
13 processed data memory therefore contains only (M/J)*K
14 frequencies, powers, and bandwidths. Therefore, depending on the
15 value of J, the (NxJ)-processed data can require significantly
16 less memory than the N-processed data. The processing time to
17 obtain the (NxJ)-processed data is additionally significantly
18 reduced when compared to the N-processed data, because the
19 filtering **20** and FFT **22** (FIG. 1) are not required to obtain the
20 (NxJ)-processed data.

21 FIG. 3 displays an example of the preferred embodiment
22 method **70**, incorporating the method **10** of FIG. 1 and the method
23 **40** of FIG. 2. Method **70** provides an example that displays

1 narrowband data and has selectable display refresh rates of one-
2 sixth second, one second, and six seconds. The input signal **12**
3 length is twelve-seconds and N is user-specified as one-sixth-
4 second to provide the first display refresh rate. The input
5 signal **12** is buffered at **14** in one-sixth-second segment intervals
6 for filtering **20** and FFT **22**. The resulting DFT **24** corresponding
7 to the one-sixth-second segment is analyzed and the K largest
8 frequencies, powers and bandwidths are stored at **74**. For the
9 example of FIG. 3, K is specified as 30. Thus for each one-
10 sixth-second interval, the thirty largest peaks' respective
11 frequencies, powers and bandwidths are stored in a block of
12 memory reserved as one-sixth-second processed data memory. In
13 this example, time correlation between input signal and
14 processing interval is achieved by storing the thirty
15 frequencies, powers and bandwidths for any one-sixth-second
16 interval in contiguous memory locations within the one-sixth-
17 second processed data memory block, such that the previous one-
18 sixth-second interval data precedes the present one-sixth-second
19 interval in memory. The process outlined above repeats, or loops
20 **76** back to the buffer until the full signal length of twelve
21 seconds has been processed. The one-sixth-second data can then
22 be accessed for display.

1 Also at that time, the one-sixth-second processed data
2 memory contains seventy-two, one-sixth-second intervals (M), or
3 blocks, each block containing thirty frequencies, powers and
4 bandwidths. This one-sixth-second processed data becomes the
5 basis for subsequent display refresh rates. A one-second display
6 refresh rate requires six of the one-sixth-second intervals, thus
7 $J=6$. The one-sixth-second data is extracted **80** in time-
8 sequential groups comprising six (J) continuous, one-sixth-second
9 intervals. Recall that each of the one-sixth-second data
10 intervals further comprises K, or thirty frequencies, powers and
11 bandwidths. For each group, an individual frequency spectrum is
12 reconstructed for each of the one-sixth-second intervals and the
13 respective six frequency spectrums are mapped to a single
14 composite spectrum **82**. The composite spectrum is analyzed and
15 the thirty (K) largest peaks and their respective frequencies,
16 powers and bandwidths are computed at **58** for this one-second
17 interval. The thirty largest frequencies, powers and bandwidths
18 for this one-second interval are then stored at **60** as $N \times J$
19 processed data in unique memory designated as one-second memory
20 (**60a**). Once the thirty frequencies, powers and bandwidths are
21 stored in the one-second processed data memory, the method
22 returns **86** to extract the next sequential group of $J=\text{six}$, $N=\text{one-}$
23 sixth-second data at **80**, until the total signal length of twelve

1 seconds has been processed. As noted above, each interval of
2 each group is individually reconstructed and mapped to a single
3 spectrum **82**, and the spectrum of each group is analyzed **58** to
4 obtain and store **60** the thirty frequencies, powers and
5 bandwidths. Thus, for a twelve-second length input signal **12**
6 originally processed at $N=\text{one-sixth-second}$ intervals, the one-
7 second, or $N \times J$ processed data memory contains only twelve blocks
8 of memory, with each block containing thirty frequencies, powers
9 and bandwidths.

10 For the six-second display refresh rate, $J=\text{thirty-six}$ (i.e.,
11 $J=(\text{six seconds}/\text{one-sixth second})=36$), and the $N=\text{one-sixth-second}$
12 processed data is extracted in continuous time period groups of
13 thirty-six one-sixth-second intervals. For each group, $J=\text{thirty-}$
14 six individual spectrums are reconstructed and mapped **82** to a
15 single spectrum, which is analyzed **58** and stored **60** as $N \times J$
16 processed data in unique six-second memory (**60b**). When the full
17 twelve second signal **12** has been processed, the six-second, or
18 $N \times J$ processed data memory contains only two blocks of memory,
19 with each block containing thirty frequencies, powers and
20 bandwidths.

21 As described previously, the $N \times J$ processed data is stored
22 separately for each value of J , with the N processed data being
23 separately stored as well. Thus, depending on the refresh rate

1 selection, the different memory locations are accessed to update
2 the display.

3 The advantages of the present invention over the prior art
4 are that the processing interval can be increased by integer
5 increments of the initial processing interval, without filter or
6 FFT redesign, or increased computational complexity. By
7 preserving a reduced data set from the initial processing
8 intervals, i.e., the K frequencies, powers and bandwidths, many
9 processing interval variations may be obtained without
10 significant memory requirements or computational delays.
11 Different processing intervals may be accumulated and processed
12 in parallel in real-time, or in a post-processing scenario.

13 What has thus been described is a method for efficiently
14 computing narrowband signal characteristics with a variable
15 processing interval but fixed system parameters including filter
16 bandwidth and FFT size. Based upon system characteristics
17 including sampling rate, filter bandwidth, FFT size and memory
18 requirements, an input signal is processed in segments of length
19 N. The N-length segments are processed with a filter, a FFT, and
20 a peak detector. The peak detector determines the K largest
21 spectral components, where K is determined by the application,
22 and the corresponding K frequencies, powers and bandwidths are
23 stored to N-processed memory. After sufficient N-length segments

1 are processed and respective data are stored, any increased
2 processing interval data, i.e. an integer increment of N , may be
3 obtained by post-processing the N -processed data. For any new
4 processing interval of $(N \times J)$, narrowband signal information is
5 obtained by extracting J sequential sets of the N -processed data,
6 reconstructing J individual frequency spectrums of length N ,
7 mapping the J individual spectrums to a composite spectrum,
8 processing the composite spectrum with the peak detector, and
9 outputting and storing the frequencies, powers and bandwidths of
10 the K largest spectral components to unique memory containing the
11 $(N \times J)$ -processed data.

12 Obviously many modifications and variations of the present
13 invention may become apparent in light of the above teachings.
14 For example, more simplified or complex functionality may precede
15 or follow the FFT processing. The filtering, FFT, peak detecting
16 and other functionality may be implemented in hardware or
17 software. The division of the input signal into segments of
18 length N may be performed using buffers, or in combination with
19 the filter. The value of J may be predetermined and therefore
20 the processing may be performed in parallel rather than in
21 series, or continuously rather than at fixed intervals.
22 Processing may occur in real-time, or in a post-processing
23 environment. The variable J may have a single value, or multiple

1 values. Various system components may be combined. The power
2 spectrum computation and peak detection may be performed in a
3 single device, or separate devices. Similarly, the FFT and power
4 spectrum computation may be performed in a single device. The
5 buffering and segmenting may be performed by a single device, or
6 a processor may control the buffer output and segmenting. When
7 the N-processed data is post-processed in intervals of J, the N-
8 processed data may be extracted entirely in J intervals at once,
9 thereby buffering the J intervals and subsequently creating the J
10 individual spectrums before mapping to a composite spectrum; or,
11 the extraction may occur J times without any buffering.

12 In light of the above, it is therefore understood that
13 within the scope of the appended claims, the invention may be
14 practiced otherwise than as specifically described.

NARROWBAND SIGNAL PROCESSOR

ABSTRACT OF THE DISCLOSURE

6 A method to process narrowband signals includes dividing the
7 input signal into segments of length N , where N optimizes the
8 system's filter bandwidth, Fast Fourier Transform (FFT) size,
9 processing capabilities and memory constraints. Each N -length
10 segment is processed sequentially by filtering, a FFT and a peak
11 detector that identifies the N -length segment's K largest
12 spectral components. The frequency, bandwidth and power for the
13 K largest spectral components are stored sequentially as N -
14 processed data. After processing multiple N -length segments,
15 processing intervals of length $N \times J$ are obtained by sequentially
16 reconstructing individual frequency spectrums for J continuous
17 segments of the N -processed data, mapping the J reconstructed
18 spectrums to a single composite spectrum, and applying the peak
19 detector to the composite spectrum to separately store the
20 composite spectrum's K largest frequencies, with respective
21 powers and bandwidths, as $(N \times J)$ -processed data. The N -length
22 data is continually processed in groups of J until all N -length
23 data is reprocessed. J may have multiple values, thereby
24 generating multiple processed data sets.

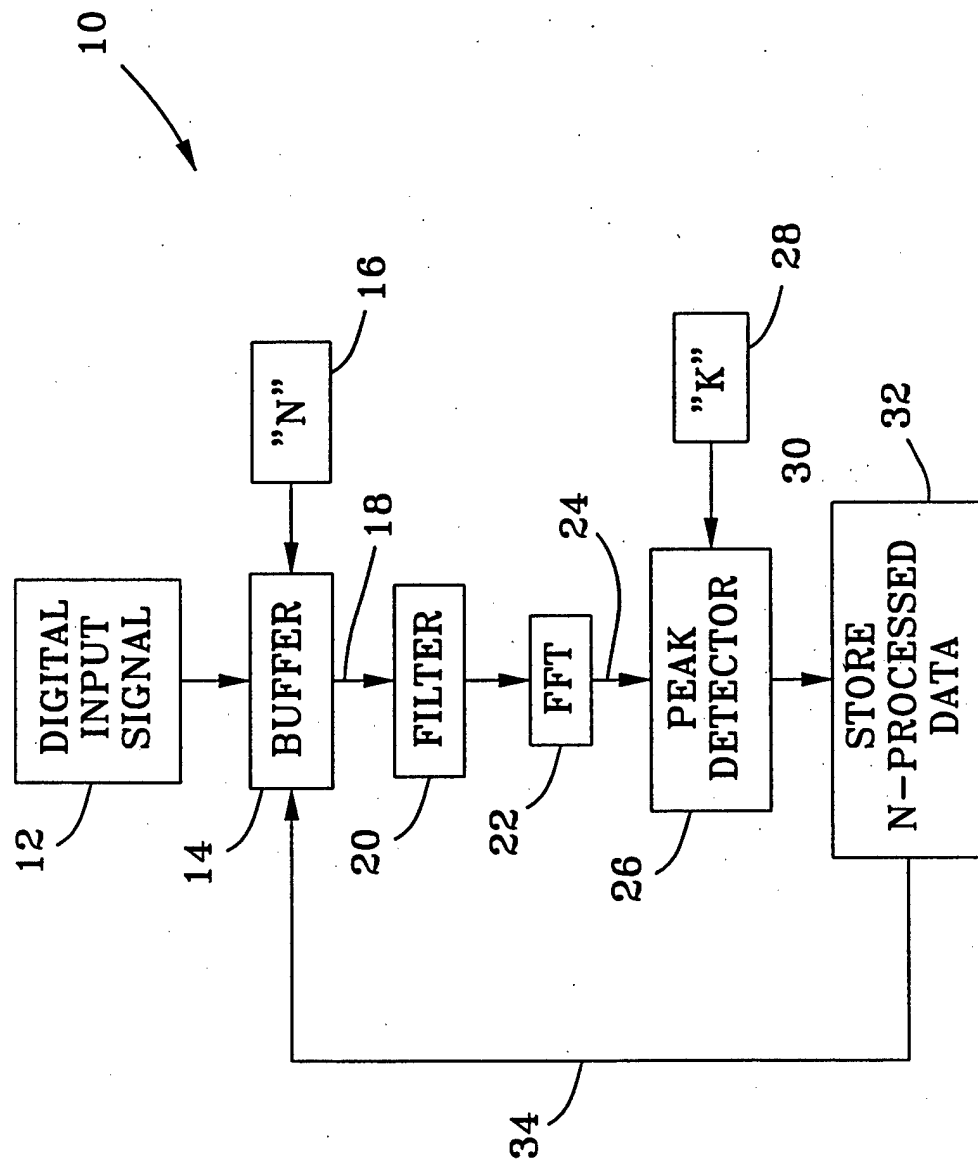


FIG. 1

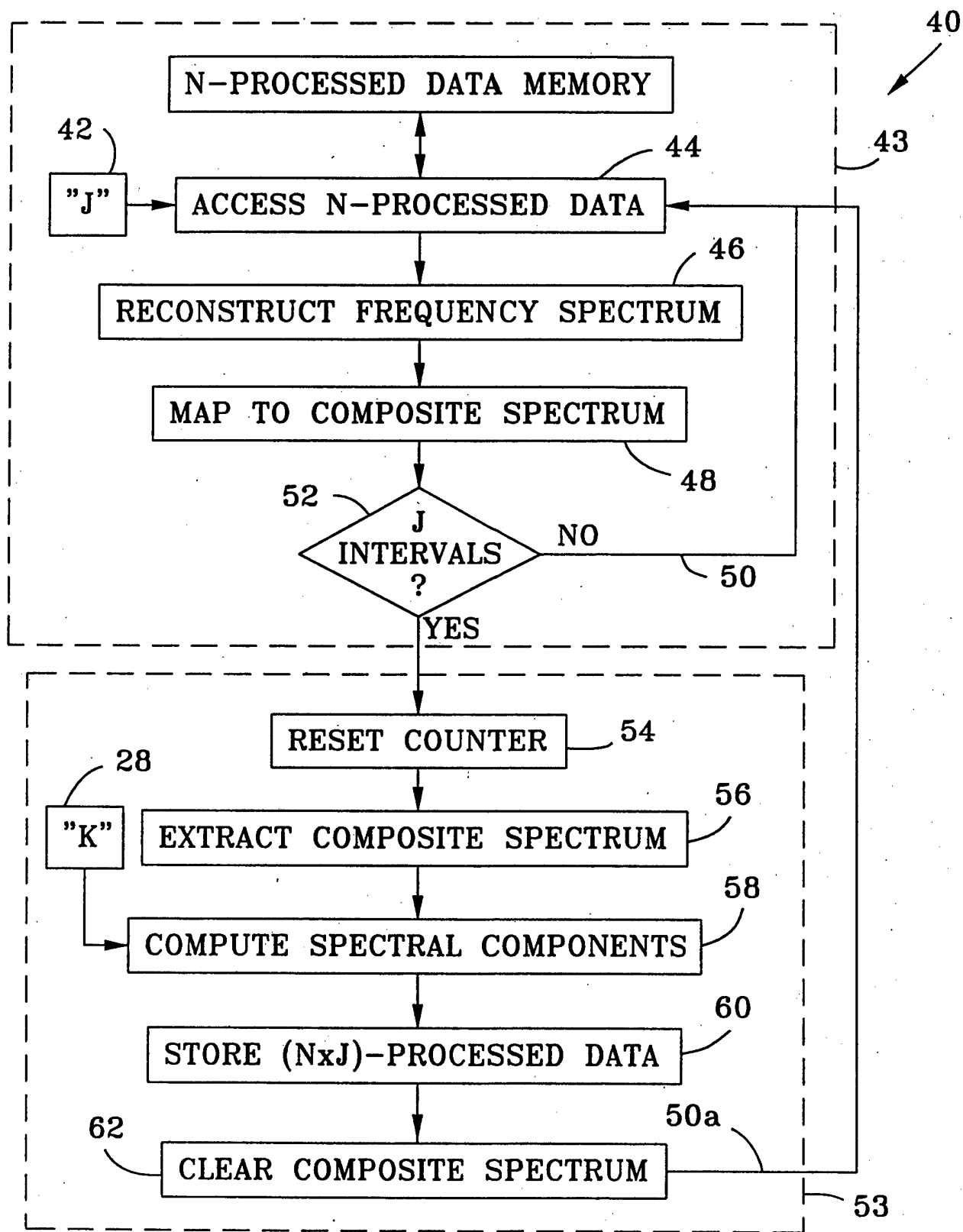


FIG. 2

