

# Predicting search time in visual scenes using the fuzzy logic approach

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## ABSTRACT

The mean search time of observers looking for targets in visual scenes with clutter is computed using the Fuzzy Logic Approach (FLA). The FLA is presented by the authors as a robust method for the computation of search times and or probabilities of detection for signature management decisions. The Mamdani/Assilian and Sugeno models have been investigated and are compared. A 44 image data set from TNO is used to build and validate the fuzzy logic model for detection. The input parameters are the: local luminance, range, aspect, width, wavelet edge points and the single output is search time. The Mamdani/Assilian model gave predicted mean search times from data not used in the training set that had a 0.957 correlation to the field search times. The data set is reduced using a clustering method then modeled using the FLA and results are compared to experiment.

## 1. INTRODUCTION

It has been three decades since Prof. L. A. Zadeh first proposed fuzzy set theory (logic) [1]. Following Mamdani and Assilian's pioneering work in applying the fuzzy logic approach to a steam plant in 1974 [2], the FLA has been finding a rapidly growing number of applications. These applications include, transportation (subways, helicopters, elevators, traffic control, and air control for highway tunnels), automobiles (engines, brakes, transmission and cruise control systems), washing machines, dryers, refrigerators, vacuum cleaners, TVs, VCRs, video cameras, and other industries including steel, chemical, power generation, aerospace, medical diagnosis systems, information technology, decision support and data analysis [3, 4, 5, 6, 7].

Although fuzzy logic can encode expert knowledge directly and easily using rules with linguistic labels, it usually takes some time to design and adjust the membership functions, which quantitatively define these linguistic labels. Neural network learning techniques can, in some cases, automate this process and substantially reduce development time. To enable a system to deal with cognitive uncertainties in a manner more like humans, researchers have incorporated the concept of fuzzy logic into the neural network modeling approach. The integration of these two techniques yields the Neuro-Fuzzy Approach (NFA) [8]. The NFA has potential to capture the benefits of both the fuzzy and the neural network methods into a single model. Target acquisition models, based on the theory of signal detection or the emulation of human early vision, are not mature enough to robustly model, from a first principal approach without any laboratory calibration, the human detection of targets in cluttered scenes. This is because our awareness of the visual world is a result of the perception, not merely detection, of the spatio-temporal, spectra-photometric stimuli that is transmitted onto the photoreceptors on the retina [8]. The computational processes involved with perceptual vision can be considered as the process of linking generalized ideas, such as clutter or edge metrics [10], to retinal early vision data [9]. From a system theoretic point of view, perceptual vision involves the mapping of early vision data into one or more concepts, and then inferring a meaning of the data based on prior experience and knowledge. The authors think that the methods of fuzzy and neuro-fuzzy systems provide a robust alternative to complex models for predicting observed search times and detection probabilities for the vehicles in cluttered scenes that are typically modeled by defense department scientists. The fuzzy logic approaches have been used to calculate the search time of vehicles in different visual scenes within the commercially available MATLAB Fuzzy Logic Toolbox.<sup>1</sup>

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## 2. FUZZY MODELS AND WAVELETS

Fuzzy modeling of systems is an approach, which describes complex system behavior, based on fuzzy logic with fuzzy predicates using a descriptive language. Fuzzy logic models basically fall into two fundamentally different categories, which differ in their ability to represent different types of information. The first category includes linguistic models that are based on a collection of If-Then rules with vague predicates and use fuzzy reasoning. One of these reasoning mechanisms is based on the Mamdani and Assilian fuzzy inference method. Within this method, a scientist can design the membership functions manually and the output membership functions are continuous. The second method of fuzzy inference is based on the Takagi-Sugeno-Kang, or simply Sugeno's method. In the Sugeno method the membership functions are linear or constant. For a review of these methods as applied to target acquisition modeling see [11,12].

The method of using wavelets to compute edge points, which are then used with fuzzy logic to compute the search time or the probability of detection, is derived from the elegant technique of Mallat and Zhong [15]. In [15] a derivation is made of 1- and 2-D wavelet transforms using a smoothing function,  $\theta(x)$ , that is a Gaussian. The integral of the function equals unity and the integral also converges to zero at infinity. We define the first- and second-order derivative of  $\theta(x)$ ,

$$\psi^a(x) = \frac{d\theta(x)}{dx} \quad \text{and} \quad \psi^b(x) = \frac{d^2\theta(x)}{dx^2}. \quad (1)$$

By definition the functions  $\psi^a(x)$  and  $\psi^b(x)$  can be considered as wavelets because their integral is equal to zero. The following subscript 's' will be denoted as the scale factor,

$$\varepsilon_s(x) = \frac{1}{s} \varepsilon\left(\frac{x}{s}\right). \quad (2)$$

Following standard methods, the wavelet transform is calculated by convolving a dilated wavelet with the original signal. The wavelet transform of a function  $f(x)$  at the scale  $s$  and position  $x$ , calculated with respect to the wavelet  $\psi^a(x)$ , is defined in [15] as,

$$W_s^a f(x) = f * \psi_s^a(x). \quad (3)$$

Similarly, the transform with respect to  $\psi^b(x)$  is,

$$W_s^b f(x) = f * \psi_s^b(x). \quad (4)$$

The above wavelet transforms are the first and second derivative of the signal smoothed at the scale or resolution level  $s$ . Substituting into (3) and (4) equation (2) for the 1-D case, Mallat then derives a 2-D expression for the wavelet transform of a function or image,

$$\begin{aligned} \begin{pmatrix} W_s^1 f(x, y) \\ W_s^2 f(x, y) \end{pmatrix} &= \\ &= s \begin{pmatrix} \frac{\partial}{\partial x} (f * \theta_s)(x, y) \\ \frac{\partial}{\partial y} (f * \theta_s)(x, y) \end{pmatrix} \\ &= s \vec{\nabla} (f * \theta_s)(x, y). \end{aligned} \quad (5)$$

The above wavelet transform definitions in (5) are important for a wavelet based clutter metric because they essentially define edge detectors that are used in the vision science community. For more discussion on this topic see ref. [16]. An implementation of eq. (5) in the program XWAVE was used to compute edge points.

### 3. IMPLEMENTATION

The Fuzzy Inference System (FIS) that models the relationships between the various input variables that affect the determination of the search time is done specifically for this dataset. The predicted search time for target detection can be determined with the FLA using input target metrics for the images shown below in Fig.'s 1 through 6. The input variables were; distance from the target to the observer (km), the aspect angle of the vehicle relative to the observer (deg), the target height (pixels) and the target area (pixels<sup>2</sup>), target and the local background luminance (cd/m<sup>2</sup>), and the wavelet determined edge points of the scene as a measure of clutter. The one output parameter is the search time (secs). There were a total of 44 digitized color images along with the associated target and background metrics for the targets in each picture. 22 images are used for training and 22 are used for testing. Both the Mamdani and Sugeno type FIS methods are used and compared. The authors constructed the FIS's to predict search times using the MATLAB Fuzzy Logic Toolbox [13].

For convenience the algorithm for computing the wavelet edge points is summarized as follows;

- Read the input 256 X 256 element matrix which supports a discrete 2-D image  $f(x,y)$
- Determine the number of pixels on the target length and height
- The cell size then equals twice the length of the maximum target dimension
- Divide the image matrix into the maximum number of cells allowed
- Take the wavelet transform of each cell using (5) at a certain resolution level
- Set the threshold, here chosen as zero
- Determine the number of edge points in each cell along with the number of pixels
- Find the edge density from the number of edge points divided by the total number of pixels
- Iterate  $s$ , the level of wavelet in the analysis
- Find the edge density of the image as before and compute the WPOE clutter metric
- Apply a calibration scale factor based on experiment
- Find the probability of detection ( $P_d$ ) for the target in the scene.

Sample Visual Images  
Courtesy of Dr. Alex Toet of TNO



Fig. 1

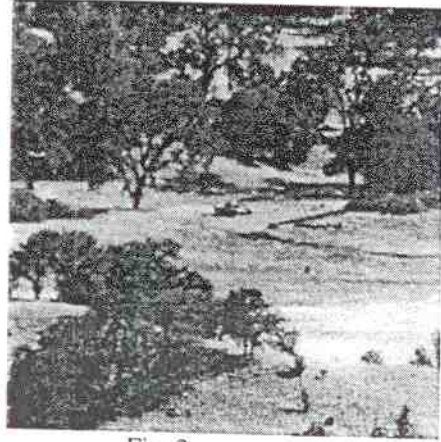


Fig. 2

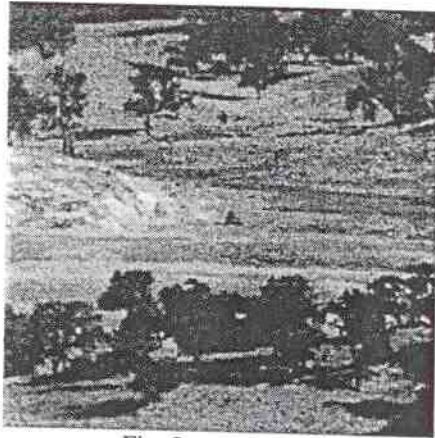


Fig. 3



Fig. 4



Fig. 5

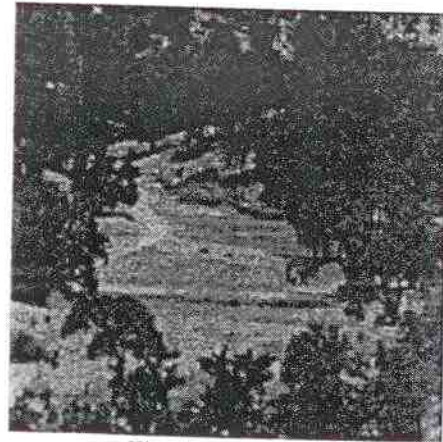


Fig. 6

Table I below lists the metrics used in the trials. The table entries, all except 'Edge points', were provided by Dr. Alex Toet of TNO. The entries are; target type number, distance from target to sensor, the absolute value of the sin of the aspect angle of the vehicle relative to the observer, the height of the target in pixels, the area of the target in pixels, the target luminance, the darkest part of the target luminance, the surrounding area average luminance, edge points and the mean search time in seconds. The edge points were found using a wavelet program to compute the number of wavelet edge points over the whole image to give a measure of the clutter in the image.

TABLE I Metrics for FIS construction

TARGET NO type	distance m	aspect ass(sin)	vert pixels	area (pixels)	target lum		Dark area lum dark	Surround lum grass	Edgepts pts	SEARCH TIME search time(s)
					scene					
1	4007	0.707	10	141	14		17	29		
1	2998	0.819	11	225	21		10	27	9571	14.6
2	3974	0.707	13	173	20		24	28	8927	15.2
3	5377	0.052	5	49	18		23	30	9138	12.4
2	1013	0.515	50	2708	19		5	34	8970	29.8
4	3052	0.000	11	100	12		18	30	8706	2.8
5	5188	0.407	9	76	18		23	28	8755	6.4
6	3679	0.122	10	96	12		20	26	9053	26.7
2	860	0.995	54	3425	9		1.5	40	8620	10.0
4	1951	0.848	16	332	15		11	27	8961	2.7
3	3992	0.788	11	154	20		19	26	8572	2.8
6	1041	0.743	24	1645	11		4	35	9194	11.9
7	2145	0.978	17	553	8		5	18	9074	2.5
3	1998	0.755	19	659	20		10	22	8280	3.7
2	4410	0.000	11	101	22		18	29	8739	8.1
1	2893	0.423	16	320	12		7	23	9404	12.4
5	1933	0.978	13	368	15		12	23	8670	2.5
1	1850	0.961	28	876	3		4	9	8606	4.8
8	1045	0.087	26	985	19		10	12	8464	2.8
2	1933	0.946	22	867	16		11	27	8613	12.3
7	4206	0.000	9	79	26		29	38	8376	2.8
1	5722	0.883	7	73	38		40	46	9506	15.1
4	4920	0.423	8	61	20		21	36	9044	25.6
6	4206	0.809	9	142	18		12	21	8618	12.1
5	2348	0.940	9	198	18		21	30	9152	8.0
1	3992	0.875	11	217	15		14	26	8504	5.5
9	4410	0.956	11	247	16		8	19	9078	7.8
8	2321	0.829	15	458	22		21	47	9397	9.6
5	3661	0.755	9	84	17		25	23	8365	5.1
3	3670	0.000	13	192	14		15	27	8807	7.5
7	1671	1.000	19	893	15		13	31	8483	6.1
4	4345	0.809	8	63	15		12	20	8959	3.5
2	3662	0.574	10	203	26		25	44	9021	12.3
5	633	0.707	50	4403	20		5	39	8702	5.4
3	492	0.070	57	3045	20		16	23	8741	2.5
4	1497	0.777	16	560	10		7	20	8992	2.2
5	1041	0.999	33	1613	17		5	32	9014	5.8
1	2891	0.985	19	486	12		12	35	8486	2.6
7	5147	0.934	5	81	18		27	34	9021	12.1
6	1648	0.588	18	648	23		7	37	9075	34.9
8	948	0.731	35	1463	18		5	38	9070	2.7
7	3662	0.407	12	188	19		25	39	8790	3.7
6	2900	0.000	17	340	20		10	49	8524	5.8
2	5136	0.000	10	79	25		16	27	8791	4.1
									8941	10.6

Below in Fig. 7 is the Mamdani type FIS with the input parameters mentioned above and the search time as the single output. Fig. 8 is the firing array for the various membership functions using the Mandani approach.

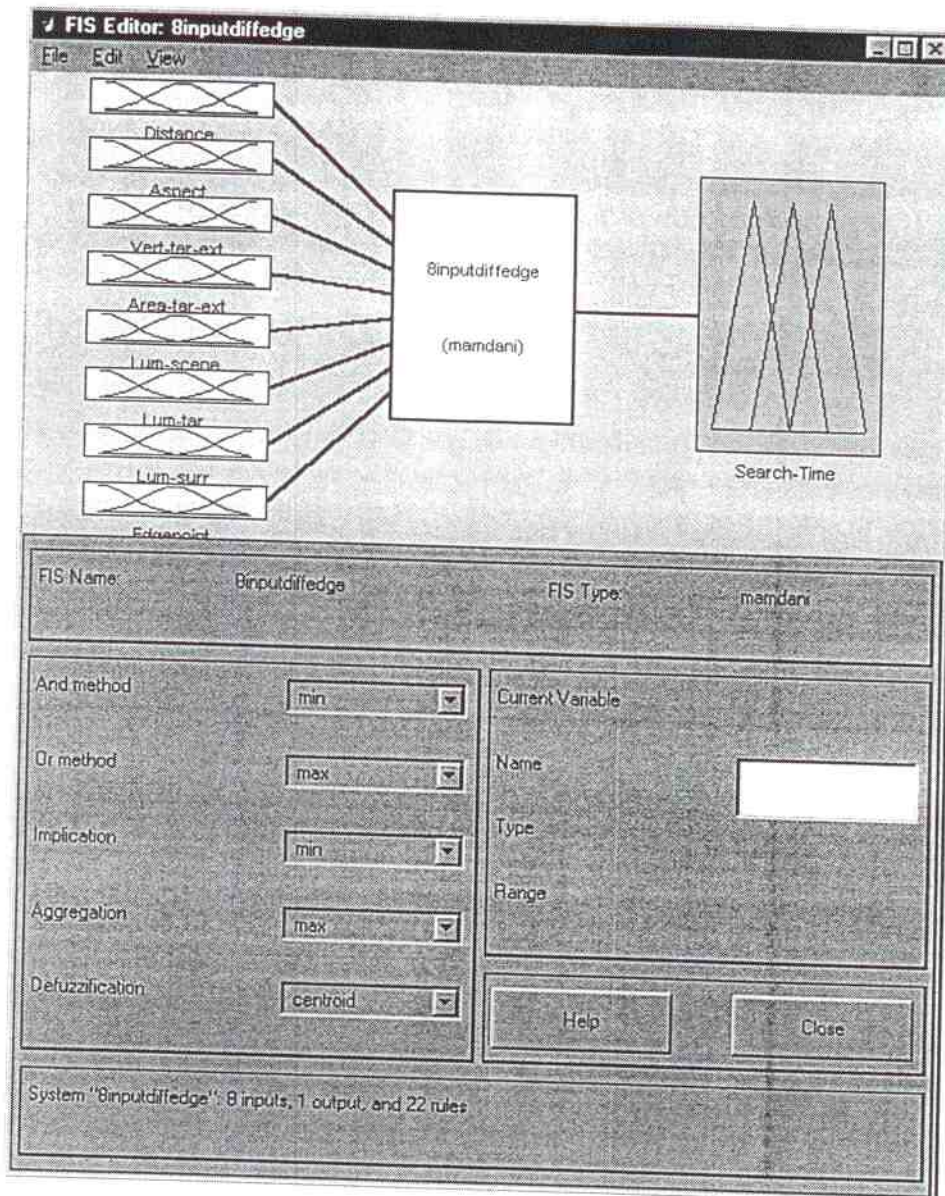


Fig. 7. Mamdani Fuzzy Logic Identification System for computing visual search times

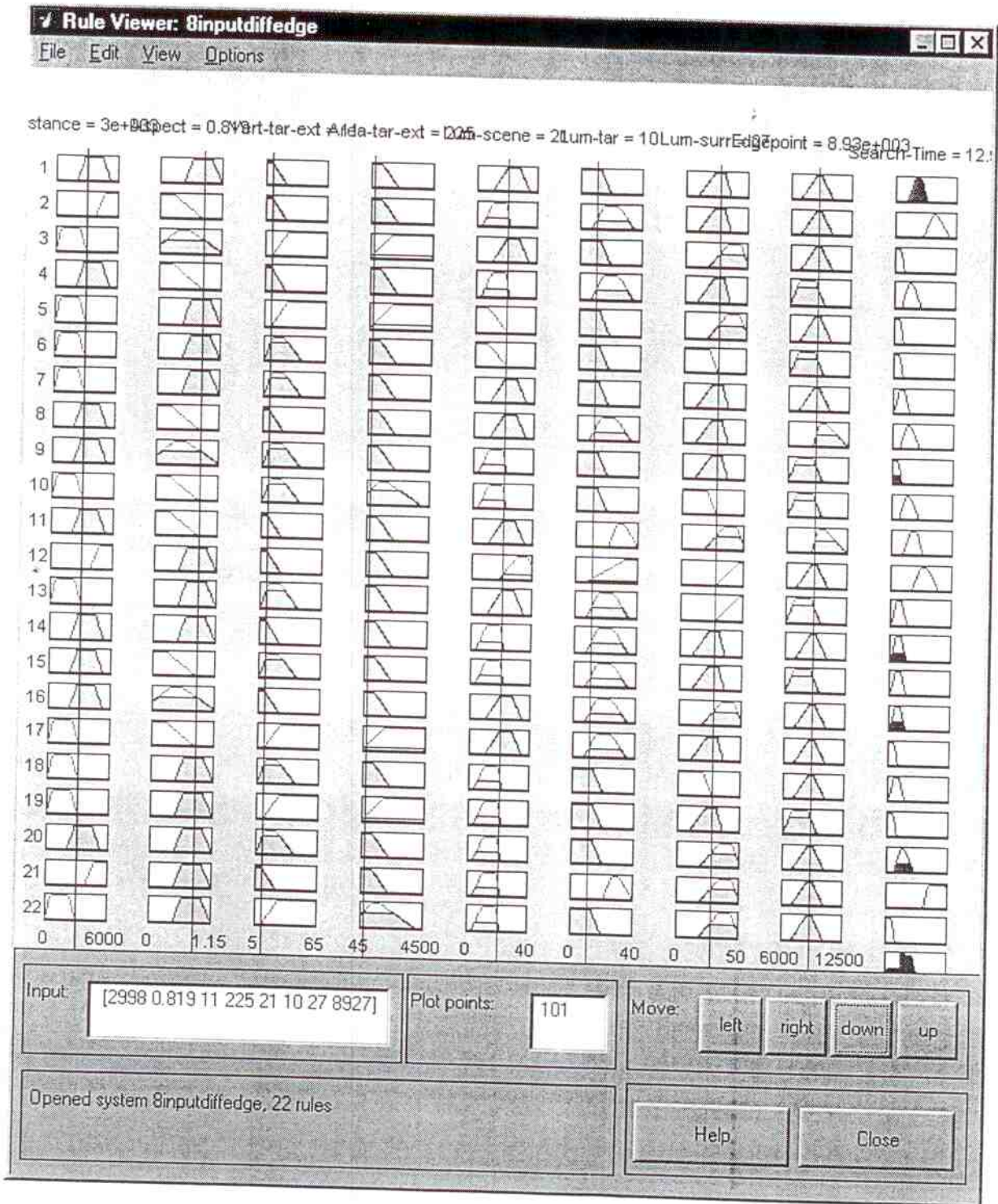


Fig. 8 Firing diagrams for the Mamdani FIS to predict search times



#### 4. RESULTS

Fig. 9 shows the correlation of laboratory search times to FLA predicted search times using the Mamdani approach with membership functions we designed and achieved a 0.957 correlation of model predicted search times to experimental search times. Fig. 10 is the output of the ANFIS model of the data, which gave a 0.60 correlation to the data. We also tried using the Mamdani FIS, with the 0.957 correlation to experiment, on another data set of visual imagery [14]. The FIS from one data set can be used to model another data set, if and only if, the metrics used to describe the various data sets are similar.

These results are indicative of the power of using the FLA to model highly complex data, for which there would be many interrelated equations if one tried to model the detection problem in the conventional standard algorithm based method.

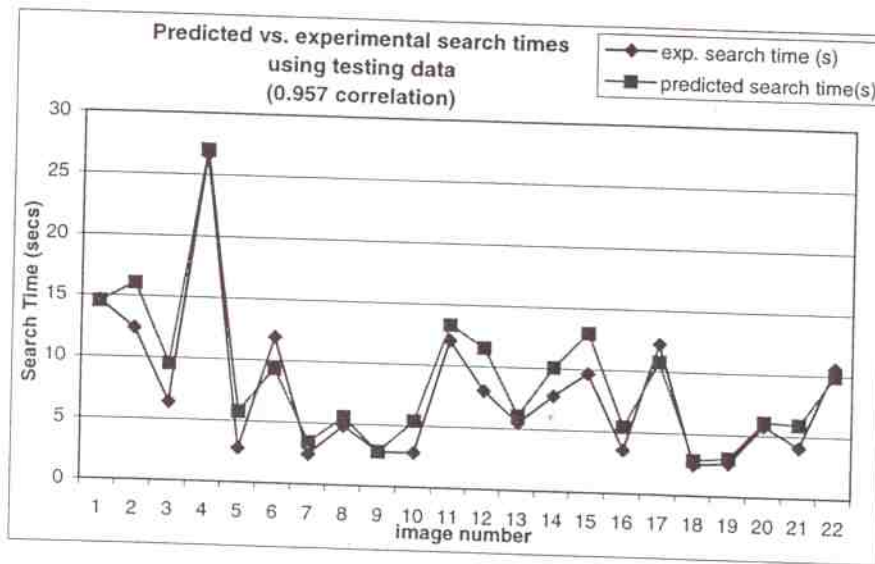


Fig. 9 Graph of search times from Mamdani FLA model and the laboratory

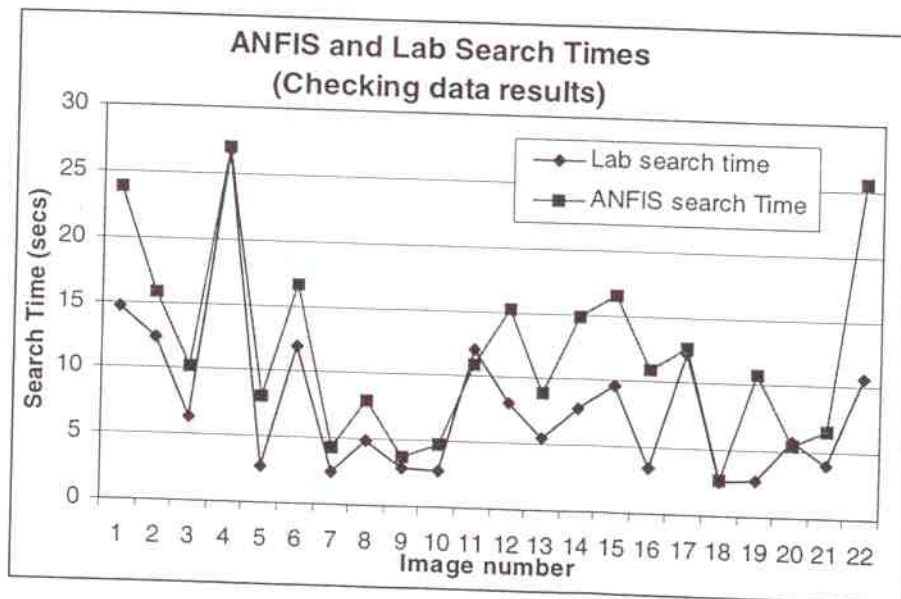


Fig. 10 Chart showing the comparison of experimental search times to ANFIS FLA predicted search times

Clustering was also used to model the visual metrics and responses. For a large dataset, it will be desirable to reduce the number of input vectors to a small number to reduce the number of rules and membership functions that need to be constructed. Clustering was used to obtain the means of the 7 input vectors. The center of the clusters was used in the construction of the membership functions. The correlation results are shown below in Table 2. Clusters were made of 15, 18 and 20 data points. The FLA with clustering was used to predict search time for the 22 points not used in obtaining the clusters and for the entire data set of 44 images.

**TABLE 2 System Evaluation Using Cluster Centers**

Cluster	Correlation for 22 points which are not used for clustering.	Correlation for 44 points
fcm15	0.83	0.85
f18	0.75	0.82
fc20	0.82	0.88

It is expected that increasing the number of cluster centers and the number of rules will improve the correlation. This is not the case when the number of clusters was increased from 15 to 18. The reason for this is due to the random operations used in clusters' center calculations. In other words, if we started from another clusters' center we may get better correlation. We used the cluster centers as the centers of membership functions, but chose initial values for the width. We can then tune the width manually to increase the correlation. It is clear that there needs to be an objective algorithm or technique to tune the width of the membership functions as ANFIS does. Below in Fig. 11 is a snapshot of the result of clustering the input variable distance over 15 cluster means.

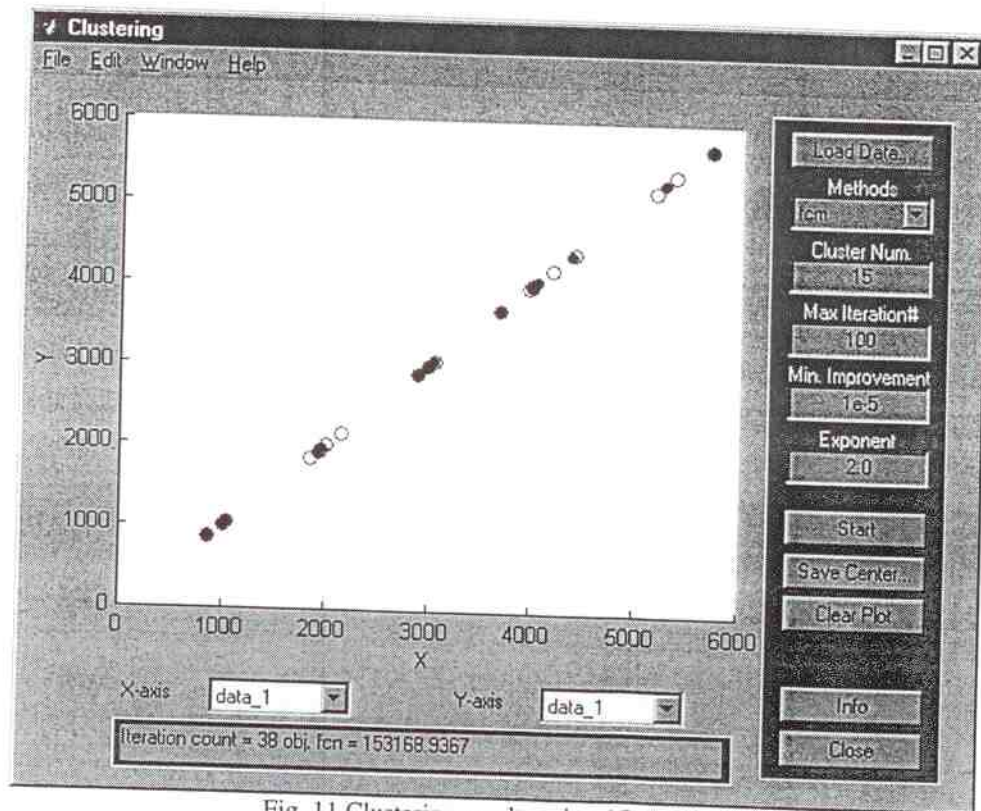


Fig. 11 Clustering results using 15 clusters

## 5. CONCLUSION

In conclusion, the FLA yields very satisfactory results, 0.97 correlation of laboratory or field data to model predicted data, and requires a fraction of the effort that goes into traditional algorithm based techniques of modeling target acquisition probabilities and search times. We expect that the fuzzy modeling approach could be used in the existing statistical decision theory modules of target acquisition models for any spectral regime.

Two fuzzy models have been used: namely the Mamdani and Sugeno models. This application of the FLA involved pictures, metrics, and experimental search times of images in the visual band. Future work will involve the application of the FLA to predict the Pd's of *moving* targets in visual and infrared cluttered scenes for military and commercial applications. Clustering of the input data was explored as a means to reduce the number of input vectors and membership functions. For large data sets, a saving of computational time and effort should be realized using this approach. The membership functions can be designed using experimental Pd's or search times collected in the TARDEC Visual Perception Laboratory (VPL). The TARDEC VPL is being used in a collaborative R&D project with auto companies on vehicle conspicuity.

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