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June 1978
NSRP 0005

THE NATIONAL SHIPBUILDING RESEARCH PROGRAM

REAPS 5th Annual Technical Symposium Proceedings

Paper No. 13: A User's View of the SPADES HULLLOAD Program for Specifying Ship Structure

U.S. DEPARTMENT OF THE NAVY
CARDEROCK DIVISION,
NAVAL SURFACE WARFARE CENTER

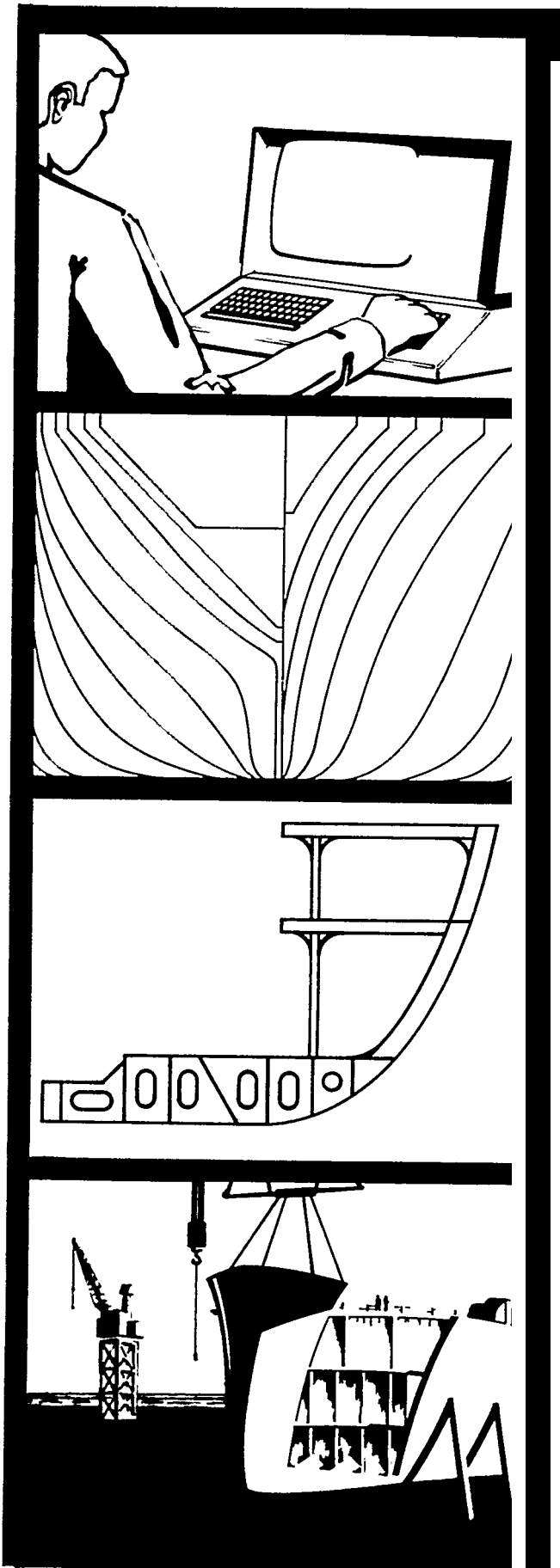
Report Documentation Page

Form Approved
OMB No. 0704-0188

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1. REPORT DATE JUN 1978		2. REPORT TYPE N/A		3. DATES COVERED -	
4. TITLE AND SUBTITLE The National Shipbuilding Research Program REAPS 5th Annual Technical Symposium Proceedings Paper No. 13: A User's View of the SPADES HULLLOAD Program for Specifying Ship Structure				5a. CONTRACT NUMBER	
				5b. GRANT NUMBER	
				5c. PROGRAM ELEMENT NUMBER	
6. AUTHOR(S)				5d. PROJECT NUMBER	
				5e. TASK NUMBER	
				5f. WORK UNIT NUMBER	
7. PERFORMING ORGANIZATION NAME(S) AND ADDRESS(ES) Naval Surface Warfare Center CD Code 2230 - Design Integration Tools Building 192 Room 128 9500 MacArthur Blvd Bethesda, MD 20817-5700				8. PERFORMING ORGANIZATION REPORT NUMBER	
9. SPONSORING/MONITORING AGENCY NAME(S) AND ADDRESS(ES)				10. SPONSOR/MONITOR'S ACRONYM(S)	
				11. SPONSOR/MONITOR'S REPORT NUMBER(S)	
12. DISTRIBUTION/AVAILABILITY STATEMENT Approved for public release, distribution unlimited					
13. SUPPLEMENTARY NOTES					
14. ABSTRACT					
15. SUBJECT TERMS					
16. SECURITY CLASSIFICATION OF:			17. LIMITATION OF ABSTRACT SAR	18. NUMBER OF PAGES 28	19a. NAME OF RESPONSIBLE PERSON
a. REPORT unclassified	b. ABSTRACT unclassified	c. THIS PAGE unclassified			

NSRP-0005



R ESEARCH
E AND
E NGINEERING
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Proceedings of the
REAPS Technical Symposium
June 27-28, 1978
St. Louis, Missouri

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A USER'S VIEW OF THE SPADES HULLLOAD PROGRAM
FOR SPECIFYING SHIP STRUCTURE

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As Engineering Hull Section Manager, Mr. Mayer is currently responsible for all engineering hull structural drawing development, N/C hullload coding, N/C development within shipyard and welding and hull structural standards development. He has 18 years experience in shipbuilding engineering spanning three shipbuilding concerns (Todd-Houston, Gulfport and Livingston) as drafting designer in all shipbuilding disciplines, drafting supervisor, assistant chief hull engineer and hull section manager.

INTRODUCTION

Livingston Shipbuilding is a medium to small shipbuilding complex that builds both conventional marine vessels and offshore drilling equipment. We have been involved with Numerical Control Lofting for over three (3) years and have built three (3) jack-up drilling rigs, two (2) drill ships, a Great Lakes products carrier and processed several industrial products, contracts with the N/C controlled burning machine.

The Engineering Hull Section is responsible for the loading of the data base with SPADES HULLAD program. This program defines the locations of decks, sight edges, longitudinal bulkheads and all structures that comprise a marine vessel. This program is easy to implement and the Hull Section draftsmen are used as programmers for establishing this important part of the ship's data base.

HULLLOAD MODULE

About three years ago I was called into the front office and told that I was chosen to participate in a new program called Numerical Controlled Lofting. Having been in shipyards for several years I knew what lofting was, but I had no previous knowledge of numerical control and being from engineering, what function I would have in relation to lofting. When told that the ultimate goal of N\C lofting was to automatically mark and cut ship parts out of steel, I was both amazed and curious. The next thing to do was to learn what this new system consisted of and exactly the role engineering would have.

N\C lofting is divided into four main parts; fairing the lines, defining the structural locations, generating the ship parts and nesting

hose parts on plates for marking and burning. The line drawings are usually a function of the Engineering Design Section with input from the Hull Section concerning cant frame locations and additional frames for erection butts if required. The Hull Section with drawings sets the locations of hull structural item and it is only natural that the Engineering Hull Section be responsible for implementation of the N/C program that defines hull structures. Since the N/C system that Livingston chose was the SPADES (Ship Production and Design Engineering Systems) system, the particular name for the program that defines structural locations is called the HULLLOAD program. Management felt that the N\C HULLLOAD program should remain an Engineering Hull Section function rather than a loft function, as is the case in many other ship-building facilities.

The next problem to solve was how to implement this new system and who to choose for training in HULLLOAD coding. We felt that our experienced draftsmen would be the best choice, since loading of hull structure into a data base is similar to defining structure locations on engineering drawings. The process of teaching our present staff of draftsmen would be easier than increasing our overhead specifically for computer oriented people who knew nothing about hull structures. The choice proved to be correct since the engineering people sent for training learned enough about HULLLOAD coding in two weeks to become proficient enough for normal loading.

Of course, not everyone exposed to N\C coding can become proficient; however, out of the twenty plus people trained in our facility, only five percent are completely inapt with another fifteen percent limited

in their ability to fully code- SPADESN HULLOAD. This, of course, is not to say that our training procedure is that efficient, as it is actually a testament to the ease of the SPADES HULLOAD coding system.

The HULLOAD coding system developed by Cali and Associates is based on shipbuilding terms, or retire specifically abbreviations of shipbuilding terms. Such terms as DECK, CUTS, MANU and LINE are examples of the many such commands used for commands. Ah Engineering Hull Section draftsman has no trouble understanding the code words used with this system as for example, the code for longitudinal bulkhead is "TRHM" .

The codewords of this system are not the only part of HULLOAD coding that is easy for the coder to understand. The center of the program is the coordinate system which is built around the same system the manual system uses. Heights, halfbreadths and longitudinal center of gravity as represented by the X, Y, and Z axis-are as common to shipbuilding as is port and starboard. As for *port*, that *is the* side that the structure is normally loaded to; but, as ships and marine equipment are not always symmetrical., the option to load differences between port and starboard exist and is easy to do.

In the SPADES SYSTEM of coding, there are four cards or coding lines that precede each program. These are the *JOB, INPS(input start), OPTN (options), and RMKS (remarks) commands. These commands set the conditions of loading such as the tape number, measurement system, load or no load and remain the same for each tape number loaded into the Data Base.

With this program. the easiest structural items to load are the decks and longitudinal bulkheads. A flat deck and straight longitudinal bulkhead can be loaded with **only** a one card description each. Decks with shear and more commonly camber take a minimum of five cards with loading for shear taking the most because of the offsets required. Longitudinal bulkheads may be loaded in almost any configuration including different off centerline dimensions and sloped hopper type commonly used in cargo holds.

Defining shell, longitudinal bulkhead and deck traces are also easy to load; but due to the number of traces usually required on a marine vessel, it is time consuming. A seam or stiffener trace usually requires only three lines or cards for straight line loading and with new commands REFR (reference) and RLTV (relative) even less cards are required. The new commands load each trace parallel to a previous trace by the given increments. Also, for adjustments to traces after loading is complete, a single trace can be moved without disturbing other traces with the new * SLT (select) command. This command will also work for changing decks and longitudinal bulkheads.

Probably the most difficult to load and teach how to load is the cutout definition for stiffener notches. The reason for this difficulty is the number of different cutouts usually required for ships and the description consists of manual line and circle commands which require about seven cards each. The orientation of cutout loading is also a problem due to the numerous ways stiffeners can be positioned on a ship. Loading the stiffener size itself is done with the MEMB (member) and type commands. This series of commands loads the structural members and the type of notch required to its respective trace.

The SPADES HULLLOAD program is probably the best of such programs, but there are still some problems. For instance, there is a difficulty in loading sight edges to the extreme ends of a fine lined ship, but this can be implemented with manual manipulations of the input points. Another item that is causing some difficulty is the loading of additional frames or transverse lines in between frame spaces for such things as master erection butts. However, this too can be implemented by loading additional frames with the Lines Fairing Program. So, the only real problem that the program has left the user shipyard with is the inability offloading transverse bulkheads. Even this may soon become a possibility for SPADES Users.

NEW FEATURES IN HULLLOAD

Due to be released are several new features for ease of HULLLOAD coding, such as the use of a "RANGE" command for the laborious coding of member type structural definition commands. The ability to override with the use of "Exclude" and "Include" features will be used in conjunction with commands like "RANGE" for dissimilarities in structure locations. New commands for HULLLOAD that are now used in parts generation module are the "LOO", "REP" (repetition), SUB* (sub-input data set), "JUMP", and logical "IF" commands all of which should ease the amount of coding required for each new contract.

Another item that should help ease the amount of HULLLOAD coding will be the ability to load a surface (deck or longitudinal bulkhead) relative to an existing trace or another surface. Also to be included in the next release will be the mathematical definition of flat surfaces such as deck

and bulkheads with straight sheer and/or camber, will be **stored on the** data base as part of the future surface control records.

THE FUTURE PROSPECTS FOR HULLLOAD

The future of the HULLLOAD module is very bright and will be the trend setter for all such programs. The SPADES HULLLOAD module will shortly have the capacity of storing on the data base complete surface definitions for all decks, longitudinal and transverse bulkheads. Also **to** be stored on the data base for each defined surface are the traces of all intersecting surfaces including the shell and defined in the plan of the surface if flat or in the appropriate view plan, elevation, or transverse). To be stored for each appropriate surface will be the traces of all defined stiffeners (longitudinal, transverse, horizontal and vertical) seams and butts in the plan of the surface if flat or in the appropriate view (plan, elevation, or transverse).

In association with surfaces and traces on surfaces the structural shapes, details and associated cut-outs will be stored on the data base for each defined stiffener on each appropriate surface. The ranges of the definitions will be included so that at any location along the **surface** stiffener, the stiffener type, size, detail and associated cut-out can be obtained from the data base. Plate thicknesses and associated clearance cuts will be stored for each defined seam and butts on each appropriate surface similar to as described above for stiffeners.

The loading of the data base for all crossing, intersecting or secondary surfaces or frames can be performed almost automatically with a minimum amount of input data given by utilizing all of the above

surface and detail data. **This will also** improve the cross-reference and integrity of the data **base.**

Before, with the lines fairing and the HULLLOAD modules, a ship or marine vessel was a series of interconnecting lines composed of frames, decks, sight edges, waterlines, buttocks, etc., similar to a three dimensional wire line diagram. When the future plans for the HULLLOAD module become reality, we not only have a wire type diagram, but also have the planes in between so that the computer ship now represents more fully the true ship shape and configuration.

We can only visualize the true meaning this has for the shipbuilding industry and the impact on engineering and lofting manhours. The updated SPADES HULLLOAD program, in conjunction with a new SPADES module called "DEMO", will be able to produce engineering drawings that require only hand finishing for dimensions and notes. The future of Numerical Control Lofting, or should I say Numerical Control Engineering and Lofting, becomes very bright indeed.

ACKNOWLEDGMENTS

Jan Ulsteen of Cali and Associates for his contributions in regard to the new features and the future of the SPADES HULLLOAD program.

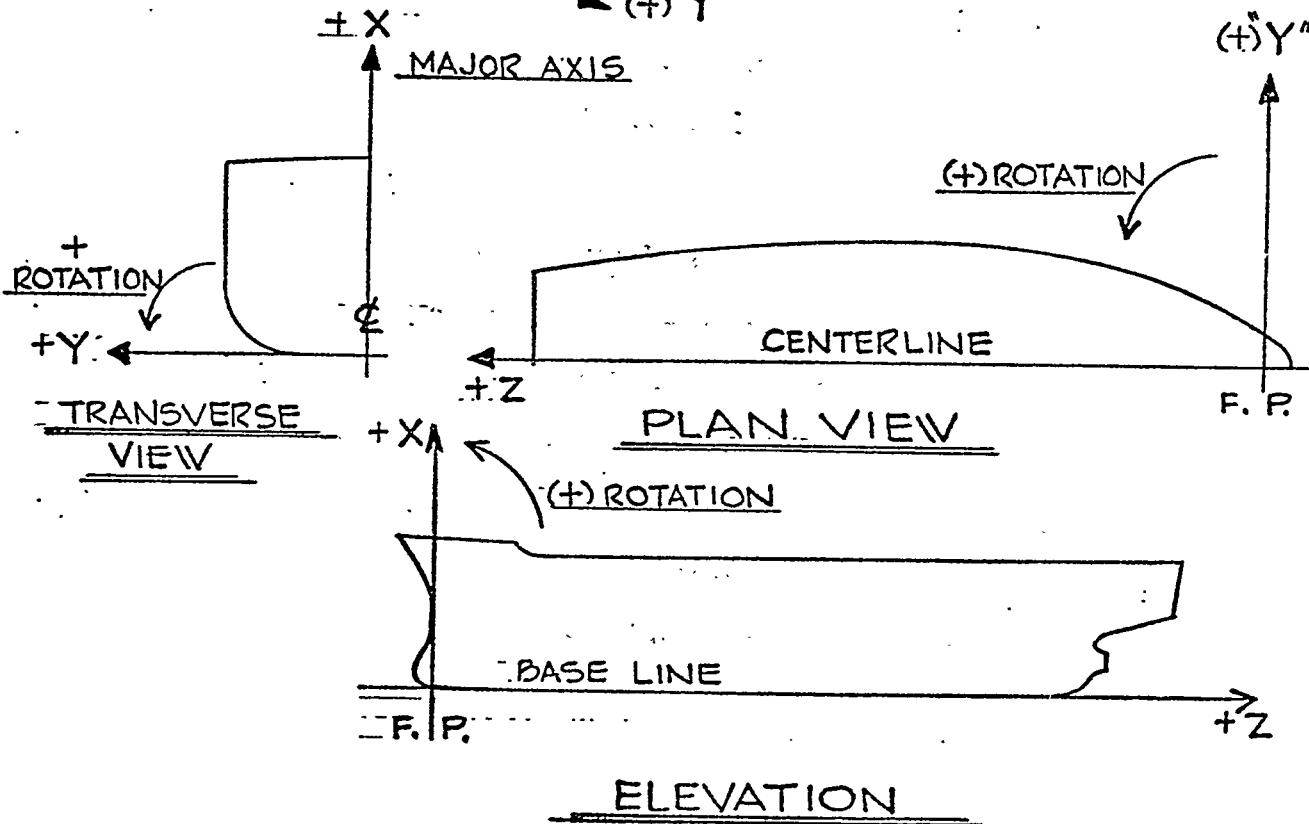
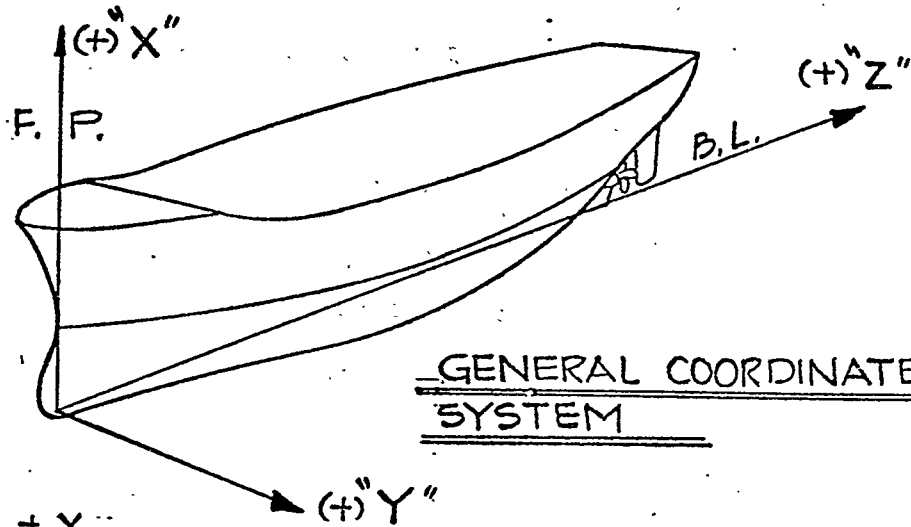
APPENDIX

EXAMPLES OF SPADES' HULLLOAD CODING

- I. SPADES Coordinate System
- II. Program Start Cards for Each HULLLOAD Tape Number
- III. Deck Coding Examples
 - A. Typical Example Coding Sheet
 - B. Diagram of Example Coded Decks
 - C. Typical Ship's File Report for Loaded Deck
- IV. Longitudinal Bulkhead Coding Examples
 - A. Typical Example Coding Sheet
 - B. Diagram of Example Coded Longitudinal Bulkhead
 - C. Typical Ship's File Report for Loaded Longitudinal Bulkhead
- v. Trace and Member Description Coding Examples
 - A. Shell Seam Example Coding
 - B. Example of HULLLOAD Coding Print-out for Shell Stiffeners
 - c. Example of Print-out with Error in Key Punching or Coding
 - D. Example of Structure Loading Coding
 - E. Ship's File Report for Shell Traces and Cut-out Numbers
- VI. Cut-out Coding Examples
 - A. Cut-out Coding Sheet Example
 - B. Diagram of Example Cut-out Coding
- VII. HULLLOAD Body Plan Example

REFERENCE AXIS AND VIEWS

HULLLOAD PROGRAM



SPADES SYSTEM INPUT DATA FORM

PROGRAM TYPICAL JOB CODING PROGRAMMER _____ DATE _____ PAGE _____ OF _____
FOR EACH HULLLOAD TAPE START

COMMAND	ALPHABETIC INFORMATION				FIELD 1		FIELD 2		FIELD 3		FIELD 4		POINT FIELDS			CARD ID				
	CODE	2	3	4	UNIT	FRAC.	UNIT	FRAC.	UNIT	FRAC.	UNIT	FRAC.	1	2	3	JOB NO.	TAPE NO.	SHEET NO.	LINE NO.	
					NAME		NAME		NAME		NAME									
*JOB	L	S	O	B	H	D	I	S	K								0001	01		
					0001		TAPE NO.													
					TYPE OF INPUT (MAY NOT BE REQ'D IN LATEST RELEASE)															
	HULL CODE				PROGRAM CODE															
	JOB START COMMAND																			
					0001		TAPE NO.				LEVINGSTON JOB NO.									
INPS					0001		TAPE NO.				HULLLOAD PROGRAM NO. (ALWAYS 7)									
	INPUT START COMMAND																			
					OPTIONS FOR MEASUREMENT, LOADING, PRINTING & ETC.															
	OPTION COMMAND																			
					THESE COMMANDS APPEAR ON EACH HULLLOAD TAPE NO.															

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II.

SPADES SYSTEM INPUT DATA FORM
 PROGRAM HULLLOAD DECK CODING

PROGRAMMER _____ DATE _____ PAGE _____ OF _____

COMMAND	ALPHABETIC INFORMATION				FIELD 1		FIELD 2		FIELD 3		FIELD 4		POINT FIELDS			CARD ID			
	CODE	2	3	4	UNIT	FRAC.	UNIT	FRAC.	UNIT	FRAC.	UNIT	FRAC.	1	2	3	JOB NO	TAPE NO.	SHEET NO	LINE NO
					NAME	NAME	NAME	NAME											
*JOB	SHIPHULD	DISK			N	0002										17000201		04	
INPS		16TH			N	0002												04	
OPIN	DRAWLOAD	PRNT			M	24												04	
RMKS	SHIP DECK																	12	
	LOADING																	16	
SURE																		20	
DECK	MAIN DECK				DMDK			Z F -3		Z F 169								24	
ELEV					30		F -3											28	
	COMMAND FOR				30		F 169											32	
TRSV	DECK W/CAMBER				0		0											36	
	& SHEER				0		9	6										10	
					-15		36											41	
DECK2	19 FT FLAT				D19F	X	19		Z F 10		Z F 80							48	
INPE																		56	
	COMMAND FOR FLAT																	60	
	DECK																	64	
																		68	
																		72	
																		76	
																		80	
																		84	
																		88	
																		92	

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TYPICAL INPUT START INFO

LONG L DESCRIPTION (FOR SHEER)

CAMBER DESCRIPTION

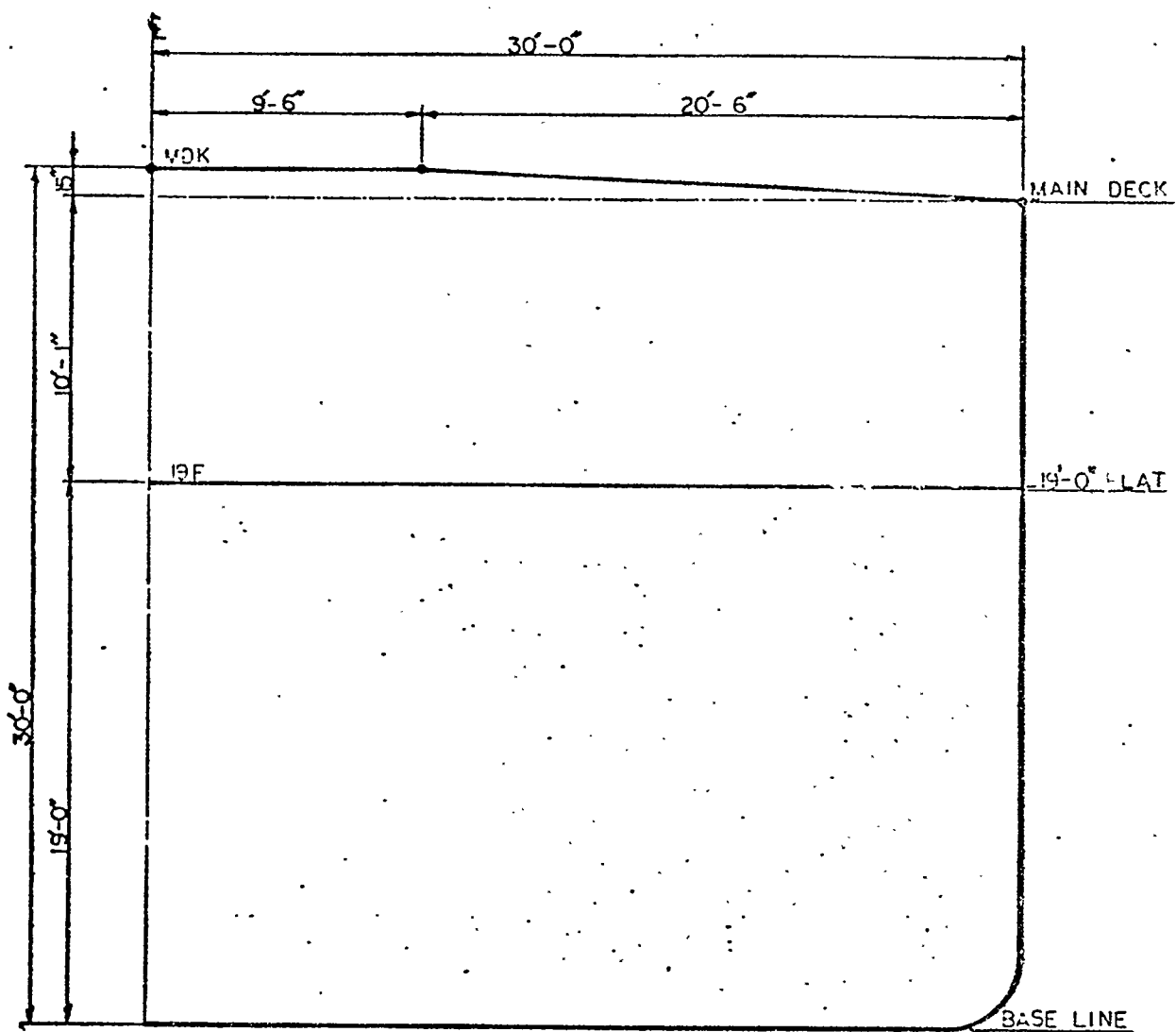
KNUCKLE POINT

LONG L RANGE

COMMAND FOR FLAT DECK

FEET
INCHES

III. A.



DECK LOADING EXAMPLE

III. B.

--- DECK TABLE ---

FRAME # 80000

LCG # 195.000

FRAME # 80000

RECORD LOADED 11/05/76 04/06/06 REV. 16

DECK TT	STRT.PT.	X	Y	ANGLE(DEGR)	SEG, AT SHELL
	END PT.	3.000	0.0	90.000	
		4.000	28.583	87.825	0

--- DECK CONTOUR ---

	INCREMENTAL COORDINATES				DIR	ABSOLUTE COORDINATES	
	X	Y	XC	YC		X	Y
1	0.0	2.250	-3.000	0.0		3.000	0.0
2	1.000	26.333	-3.000	-2.250		3.000	2.250
3	0.0	0.0	0.0	0.0		4.000	28.583

TOTAL NO. OF LONGITUDINALS-SEAMS = 19

	NAME	SEG	KN	ABSOLUTE COORDINATES		DX	DY	ORIENT.	TANGENT	CUTOUT NO.	MEMB NO.	
				X	Y							
	LBHD	CVK	1	0	3.000	0.0	*****	*****	0.0	90.000	100 NT	500
	LONG	1	0	3.000	2.000	0.0	0.0	180.000	90.000	102 NT	500	
	SEAM	A	2	0	3.000	2.250	0.0	0.0	177.825 N	87.825	100 NT	500
	LONG	2	0	3.078	4.292	0.0	0.0	180.000	87.825	-102 NT	500	
	LONG	2	P	0	3.078	4.292	0.0	0.0	177.825 N	87.825	100 NT	500
	LONG	2	8	0	3.078	4.292	0.0	0.0	177.825 N	87.825	100 NT	500
	LONG	3	2	0	3.165	6.583	0.0	0.0	180.000	87.825	-102 NT	500
	LONG	4	2	0	3.252	8.875	0.0	0.0	180.000	87.825	-102 NT	500
	LONG	5	2	0	3.339	11.167	0.0	0.0	180.000	87.825	-102 NT	500
	SEAM	B	2	0	3.373	12.076	0.0	0.0	177.825 N	87.825	100 NT	500
	LONG	6	2	0	3.426	13.458	0.0	0.0	180.000	87.825	-102 NT	500
	LBHD	LSK	2	0	3.513	15.750	*****	*****	0.0	87.825	100 NT	500
	LONG	7	2	0	3.600	18.042	0.0	0.0	180.000	87.825	-102 NT	500
	LONG	8	2	0	3.687	20.333	0.0	0.0	180.000	87.825	-102 NT	500
	SEAM	C	2	0	3.715	21.070	0.0	0.0	177.825 N	87.825	100 NT	500
	LONG	9	2	0	3.774	22.625	0.0	0.0	180.000	87.825	-102 NT	500
	LONG	10	2	0	3.861	24.917	0.0	0.0	180.000	87.825	-102 NT	500
	LONG	11	2	0	3.948	27.208	0.0	0.0	180.000	87.825	-102 NT	500
	SEAM	U	2	0	3.999	28.552	0.0	0.0	177.825 N	87.825	100 NT	500

RECORD LOADED 07/29/76 17/01/00 REV. 3

DECK 12F	STRT.PT.	X	Y	ANGLE(DEGR)	SEG, AT SHELL
	END PT.	12.117	28.500	90.000	
		12.167	32.500	90.000	3

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III. C.

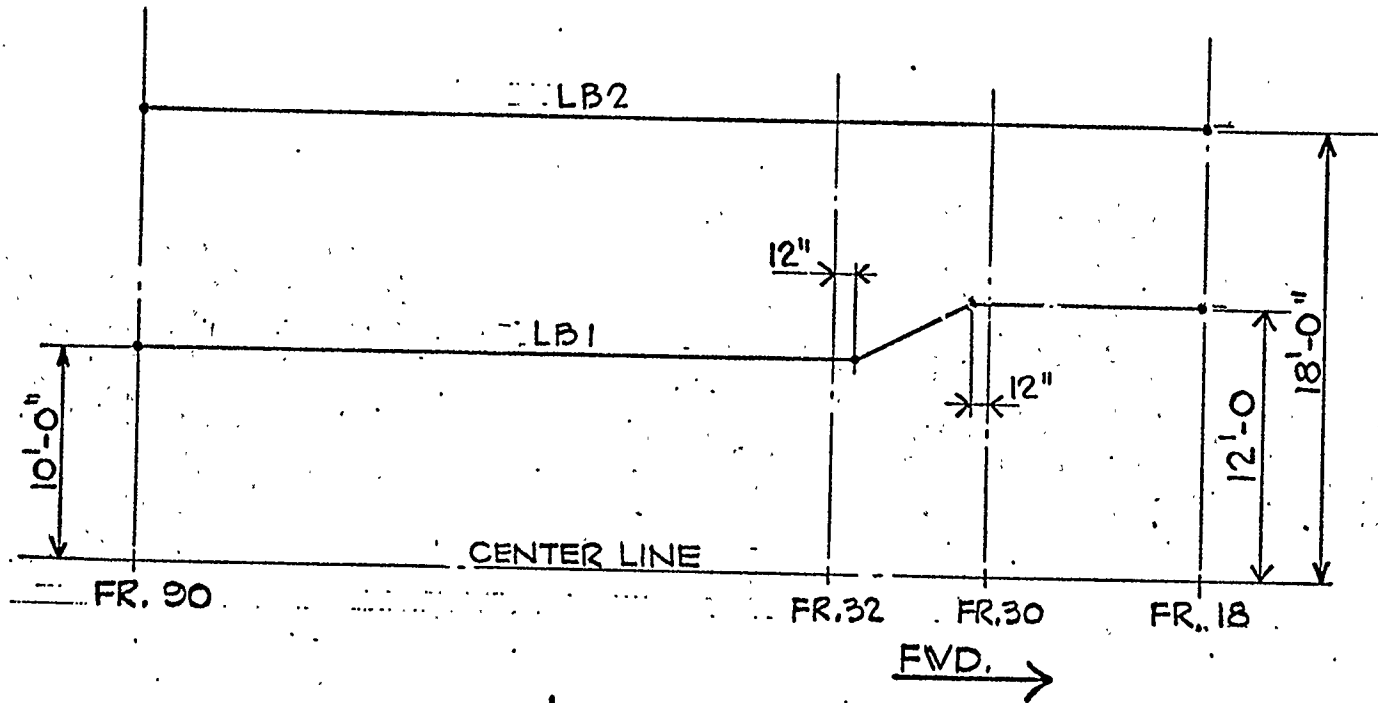
SPADES SYSTEM INPUT DATA FORM
 PROGRAM HULLLOAD LONG L BULKHEAD
CODING

PROGRAMMER _____ DATE _____ PAGE _____ OF _____

COMMAND	ALPHABETIC INFORMATION				FIELD 1		FIELD 2		FIELD 3		FIELD 4		POINT FIELDS			CARD ID			
	CODE	2	3	4	UNIT	FRAC.	UNIT	FRAC.	UNIT	FRAC.	UNIT	FRAC.	1	2	3	JOB NO.	TAPE NO.	SHEET NO.	LINE NO.
					NAME	NAME	NAME	NAME	1	2	3	4	5	6	7	8	9	10	
*JOB	SHIP	HULL	DISK		N	0002										17000201			01
TAPES			16TH		N	0002													02
PRINT	NDR	LOAD	NPR																03
RMKS	LONG	BHD																	04
	LOADING																		05
SURE																			06
LBHD	12	TO	10	OFF	BHD	LLB1			Z	F	18		Z	F	90				07
PLAN						12													08
						12													09
						10													10
						10													11
TRCV						20													12
						5													13
LBHD2	18	OFF	BHD		LLB2		Y	18	Z	F	18		Z	F	90				14
INPE																1700029999			15

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IV. A



LONG'L BULKHEAD LOADING
EXAMPLE

IV. B.

FRAME # 60750 LCG # 302.000 FRAME # 60750

RECORD LOADED 02/10/76 21/10/19 REV. 10

LBHD 218

STRT.PT. X Y ANGLE(DEGR)SEG.AT SHELL
END PT. 1.079 21.500 0.0
35.448 21.500 0.001 2

--- LBHD CONTOUR ---

INCREMENTAL COORDINATES

X Y XC YC DIR
1 34.368 0.0 -1.079 -21.500
2 0.0 0.0 0.0 0.0

ABSOLUTE COORDINATES

X Y
1.079 21.500
35.448 21.500

TOTAL NO. OF LONGITUDINALS-SEAMS = 21

	NAME	SEG	KN	ABSOLUTE COORDINATES		DX	DY	ORIENT.	TANGENT	CUTOUT	MEMB.
				X	Y						
LONG	1	1	0	3.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
DECK	TT	1	0	5.000	21.500	*****	*****	90.000 N	0.000	100 NT	500
BEAM	A	1	0	5.750	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
LONG	2	1	0	7.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
LONG	3	1	0	9.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
LONG	4	1	0	11.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
LONG	5	1	0	13.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
LONG	6	1	0	15.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
SEAM	B	1	0	15.750	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
LONG	6A	1	0	17.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
LONG	8	1	0	19.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
LONG	9	1	0	21.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
LONG	10	1	0	23.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
DECK	UTD	1	0	25.000	21.500	*****	*****	90.000 N	0.000	100 NT	500
SEAM	C	1	0	25.750	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
LONG	12	1	0	27.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
LONG	13	1	0	29.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
LONG	14	1	0	31.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
LONG	15	1	0	33.000	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
SEAM	D	1	0	33.750	21.500	0.0	0.0	90.000 N	0.0	100 NT	500
DECK	MDK	1	0	35.448	21.500	*****	*****	91.768	0.000	100 NT	500

RECORD LOADED 02/10/76 21/08/28 REV. 15

LBHD 338

STRT.PT. X Y ANGLE(DEGR)SEG.AT SHELL
END PT. 25.000 33.000 0.0
35.093 33.000 0.0

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IV.C.

SPADES SYSTEM INPUT DATA FORM

PROGRAM HULL LOAD TAPE #27, SHEL
SEAMS AFT

PROGRAMMER E. L.

DATE 8/25/76 PAGE 1 OF 3

COMMAND	ALPHABETIC INFORMATION				FIELD 1		FIELD 2		FIELD 3		FIELD 4		POINT FIELDS			CARD ID			
	CODE	2	3	4	UNIT	FRAC.	UNIT	FRAC.	UNIT	FRAC.	UNIT	FRAC.	1	2	3	JOB NO.	Tape NO.	SHEET NO.	LINE NO.
					NAME		NAME		NAME		NAME								
*JOB	S03	HULL	DISK													17	002220	00	00
INPS																			04
OPTN	16TH																		03
RMBS	SHEL	SEAMS	AFT																12
TRAC																			11
SHEL																			20
SEAM	STRAKE	A			A			F134		F179									24
PLAN					3	9		F134											28
					5	8		F179											32
SEAM	STRAKE	B			B			F134		F179									36
PLAN					11	9		F134											40
					11	9		F179											41
SEAM	STRAKE	C1			C1			F155		F162									48
PLAN					17	9		F155											52
					17	9		F162											56
SEAM	STRAKE	C			C			F134		F156									60
PLAN					19	9		F134											64
					19	9		F152											68
SEAM	STRAKE	D			D			F134		F179									72
PLAN					27	9		F134											76
					27	9		F137											80
					27	1	2	F142											84
					25	3	8	F146											88
					21	1	2	F160											92

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V.A.

1 2 3 4 5 6 7 8
1234567890123456789012345678901234567890123456789012345678901234567890

INPUT UPDATING DATE 12/28/76 TIME 19/10/51 RUN NO. 1
JOB LS03 PROG. HULD INPUT ID. 26 REV. NO. 2 PAGE 1

INPS	N	0026							1700260104
OPTN	DECFLOADPRNTDRAW								1700260108
RMKS	SHELL STIFF								1700260112
	J A CAMPBELL								1700260116
TRAC									1700260120
SHEL	M								1700260124
LONG	S	1							1700260128
PLAN		2000	F134						1700260132
		2000	F140						1700260136C
LONG	S	2							1700260140
PLAN		4292	F134						1700260144
		4292	F140						1700260148C
LONG	S	3							1700260152
PLAN		6583	F134						1700260156
		6583	F140						1700260160C
LONG	S	5							1700260164
PLAN		11167	F134						1700260168
		11167	F140						1700260172C
LONG	S	8							1700260176
PLAN		20333	F134						1700260180
		20333	F140						1700260184C
LONG	S	10							1700260200
PLAN		24917	F134						1700260204
		24917	F140						1700260208C
LONG	S	11							1700260216
PLAN		27208	F134						1700260220
		27208	F140						1700260224C
LONG	S	12							1700260228
PLAN		29500	F134						1700260232
		29500	F140						1700260236C
INPE									1700269999

1 2 3 4 5 6 7 8
1234567890123456789012345678901234567890123456789012345678901234567890

SEVERITY = 0 INPUT IS STORED WITH REV. = 3

INPUT IS EXECUTABLE

INPUT: INPS N 0026

OPTIONS IN EFFECT : DECF - PRNT - NDRW - LOAD - FRAM -

INPUT: OPTN DECFLOADPRNTDRAW

OPTIONS IN EFFECT : DECF - PRNT - DRAW - LOAD - FRAM -

DRAWING TAPE NO. : 170026 - 0 SCALE 1/ 0. : ORIGIN X0 = 0.0
Y0 = 0.0
Z0 = 0.0

INPUT: RMKS SHELL STIFF
INPUT: J A CAMPBELL
INPUT: TRAC

V. B.

INPS	N	0026	17	26	104
*** ERROR 503606 SEVERITY = 6 AT SEQ.	0				
OPTN DECFLDADPRNTRAW			17	26	104
RMKS SHELL STIFF			17	26	104
J A CAMPBELL			17	26	104
TRAC			17	26	104
SHEL	M		17	26	104
LONG	8	1	17	26	104
PLAN		2000 F134	17	26	104
		2000 F136	17	26	104
LONG	S	2000	17	26	104
PLAN		4292 F134	17	26	104
		4292 F136	17	26	104
LONG	S	3	17	26	104
PLAN		6583 F134	17	26	104
		6583 F136	17	26	104
LONG	S	5	17	26	104
PLAN		11167 F134	17	26	104
		11167 F136	17	26	104
LONG	S	8	17	26	104
PLAN		20333 F134	17	26	104
		20333 F136	17	26	104
LONG	S	10	17	26	104
PLAN		24917 F134	17	26	104
		24917 F136	17	26	104
LONG	S	11	17	26	104
PLAN		7208 F134	17	26	104
		7208 F136	17	26	104
LONG	S	12	17	26	104
PLAN		9500 F134	17	26	104
		9500 F136	17	26	104
INPE			17	26	104

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V.C.

SPADES SYSTEM INPUT DATA FORM

PROGRAM MEMBER & TYPE - TAPE # 32

PROGRAMMER

DATE 11-11-76 PAGE 1 OF 1

COMMAND	ALPHABETIC INFORMATION				FIELD 1		FIELD 2		FIELD 3		FIELD 4		POINT FIELDS			CARD ID			
	CODE	2	3	4	UNIT	FRAC	UNIT	FRAC	UNIT	FRAC	UNIT	FRAC	1	2	3	JOB NO.	TAPE NO.	SHEET NO.	LINE NO.
					NAME		NAME		NAME		NAME								
*JOB	LSC3	MUL	DISK																
INPR					00	32													
OPTN	16TH	LOAD	PRINT																
MEMP							5	1	F	17		F	35						10
TYPE							N	-1	F	101									10
MEMP							5	2	F	17		F	35						20
TYPE							N		F	101									20
MEMP							5	3	F	17		F	35						20
TYPE							N		F	101									20
MEMP							5	5	F	17		F	35						30
TYPE							N		F	101									30
MEMP							5	6	F	17		F	35						40
TYPE							N		F	101									40
MEMP							5	7	F	17		F	35						44
TYPE							N		F	101									44
MEMP							5	8	F	21		F	35						52
TYPE							N		F	101									52
MEMP							5	8	F	23		F	35						60
TYPE							N		F	101									60
MEMP							5	10	F	25		F	35						68
TYPE							N		F	101									68
MEMP							5	11	F	35		F	35						76
TYPE							N		F	101									76
INPR																17	00	32	99

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V.D.

FRAME # 82000 LCG = 200,000

FRAME # 82000

RECORD LOADED 11/23/76 00/14/27 REV. 15

TOTAL NUMBER OF SHELL TRACES = 27

NAME	SEG	KN	ABSOLUTE COORDINATES		DX	DY	ORIENT.	TANGENT	CUTOUT	MEMB.
			X	Y					NO.	NO.
LBHD CVK	1	0	0.0	0.0	*****	*****	0.0	90.000	100 NT	500
STRG CL	1	0	0.0	0.0	0.0	0.0	-0.000 N	90.000	100 NT	500
STRG 1	1	0	0.0	2.000	0.0	0.0	-0.000 N	90.000	-101 NT	500
SEDG A	1	0	0.0	3.750	0.0	0.0	180.000 N	90.000	100 NT	500
STRG 2	1	0	0.0	4.292	0.0	0.0	-0.000 N	90.000	101 NT	500
STRG 3	1	0	0.0	6.583	0.0	0.0	-0.000 N	90.000	101 NT	500
STRG 4	1	0	0.0	8.875	0.0	0.0	-0.000 N	90.000	101 NT	500
STRG 5	1	0	0.0	11.167	0.0	0.0	-0.000 N	90.000	101 NT	500
SEDG B	1	0	0.0	11.750	0.0	0.0	180.000 N	90.000	100 NT	500
STRG 6	1	0	0.0	13.458	0.0	0.0	-0.000 N	90.000	101 NT	500
LBHD LSK	1	0	0.0	15.750	*****	*****	0.0	90.000	100 NT	500
STRG 7	1	0	0.0	18.042	0.0	0.0	-0.000 N	90.000	101 NT	500
SEDG C	1	0	0.0	19.750	0.0	0.0	180.000 N	90.000	100 NT	500
STRG 8	1	0	0.0	20.333	0.0	0.0	-0.000 N	90.000	101 NT	500
STRG 9	1	0	0.0	22.625	0.0	0.0	-0.000 N	90.000	101 NT	500
STRG 10	1	0	0.0	24.917	0.0	0.0	-0.000 N	90.000	101 NT	500
STRG 11	1	0	0.0	27.208	0.0	0.0	-0.000 N	90.000	101 NT	500
SEDG D	1	0	0.0	27.750	0.0	0.0	180.000 N	90.000	100 NT	500
STRG 12	2	0	0.0	29.500	0.0	0.0	-0.000 N	90.000	101 NT	500
SEDG E	3	0	4.000	32.500	0.0	0.0	90.000 N	0.0	100 NT	500
SEDG F	3	0	11.000	32.500	0.0	0.0	-90.000 N	0.0	100 NT	500
DECK 12F	3	0	12.167	32.500	*****	*****	-90.000	0.0	100 NT	500
SEDG G	3	0	18.000	32.500	0.0	0.0	90.000 N	0.0	100 NT	500
DECK 19F	3	0	19.750	32.500	*****	*****	-90.000	0.0	100 NT	500
SEDG H	3	0	25.000	32.500	0.0	0.0	90.000 N	0.0	100 NT	500
DECK MDK	3	0	29.000	32.500	*****	*****	-88.107	0.0	100 NT	500
SEDG J	3	0	29.750	32.500	0.0	0.0	90.000 N	0.0	100 NT	500

FRAME # 83000 LCG = 202,500

FRAME # 83000

RECORD LOADED 11/23/76 00/14/28 REV. 15

TOTAL NUMBER OF SHELL TRACES = 27

NAME	SEG	KN	ABSOLUTE COORDINATES		DX	DY	ORIENT.	TANGENT	CUTOUT	MEMB.
			X	Y					NO.	NO.
LBHD CVK	1	0	0.0	0.0	*****	*****	0.0	90.000	100 NT	500
STRG CL	1	0	0.0	0.0	0.0	0.0	-0.000 N	90.000	100 NT	500
STRG 1	1	0	0.0	2.000	0.0	0.0	-0.000 N	90.000	-101 NT	500
SEDG A	1	0	0.0	3.750	0.0	0.0	180.000 N	90.000	100 NT	500
STRG 2	1	0	0.0	4.292	0.0	0.0	-0.000 N	90.000	101 NT	500

V.E.

SPADES SYSTEM INPUT DATA FORM

PROGRAM

CUT OUTS

PROGRAMMER

T. PROGRAMMER

DATE

6-17-78

PAGE

1

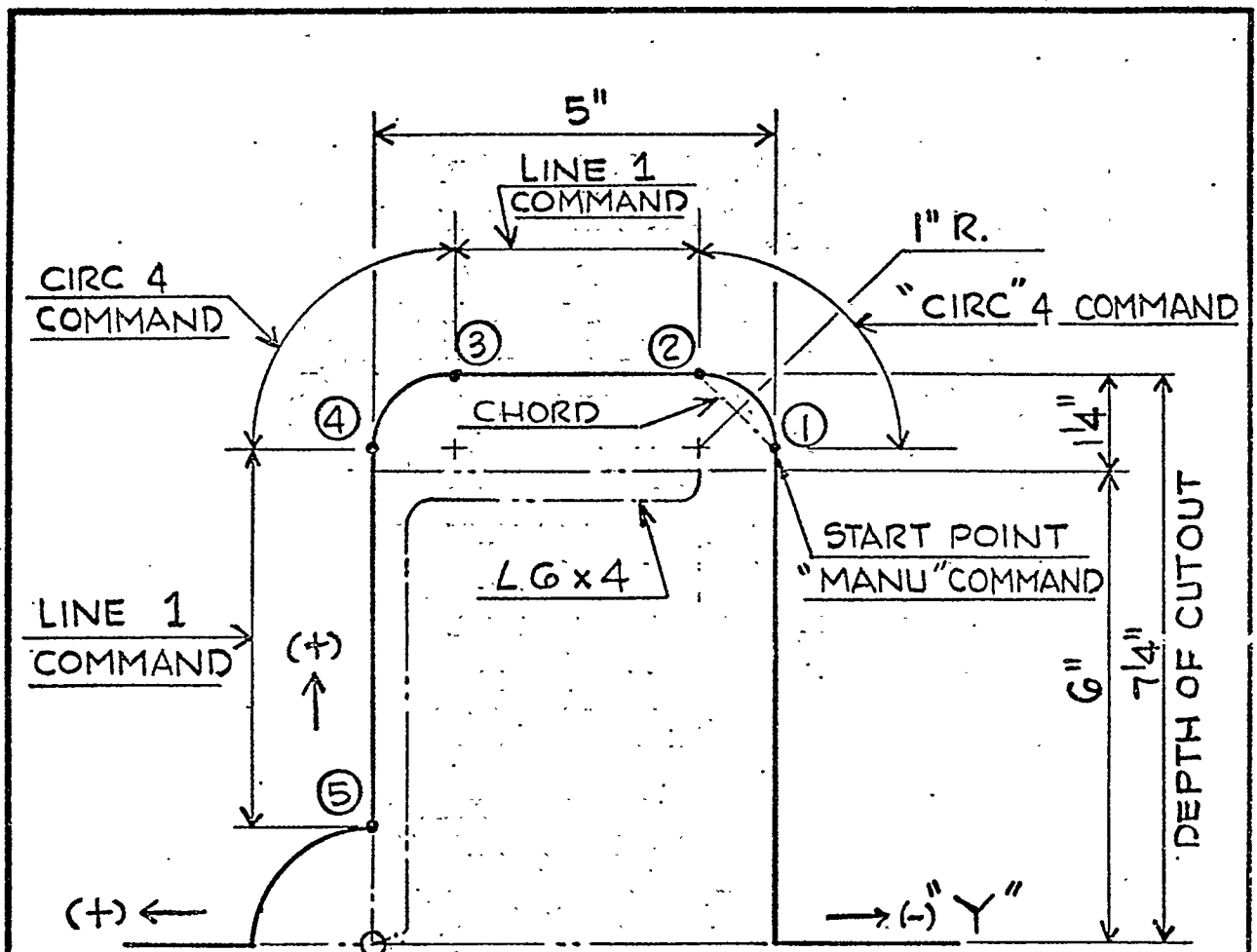
OF

1

COMMAND	ALPHABETIC INFORMATION	FIELD 1		FIELD 2		FIELD 3		FIELD 4		POINT FIELDS			CARD ID				
		CODE	2	3	4	UNIT	FRAC	UNIT	FRAC	UNIT	FRAC	UNIT	FRAC	JOB NO	TAPE NO.	SHEET	LINE
						NAME		NAME		NAME		NAME					
*JOB	LS03HULLDISK						8							17000801			
INPS							8										
OPTN	16THLOAD																
RMKS	HULL 1745 NOTCHES																
CUTS	NT																
SIZE							102										
MANU							18										
CIRC4							74										
LINE1							94										
CIRC4							74										
LINE1							18										
INPE														17000802			

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VI.A.



(+) ←
 (+) ↑
 TRAC LINE "X"
 W-L WIDTH TO LEFT OF AXIS
 W-R WIDTH TO RIGHT OF AXIS
 "Y"
 5"
 LINE 1 COMMAND
 CIRC 4 COMMAND
 "CIRC" 4 COMMAND
 1" R.
 CHORD
 LG x 4
 START POINT "MANU" COMMAND
 14"
 6"
 7/16"
 DEPTH OF CUTOUT
 (+) ←
 → (-) "Y"

ROTATION FOR "CIRC"
 COMMANDS (+) IF
 CHORD IS LEFT OF
 RADIUS PT. IN DIR.
 OF TRAVEL (-) IF
 CHORD IS RIGHT OF
 RADIUS PT. IN DIR.
 TRAVEL

BRUNING 44-122 36935

HULL STRUCTURAL STANDARD TITLE		ALT NO
TYPICAL N/C CUTOUT		
LEIVINGSTON SHIPBUILDING CO.	STD. NO.	
	DATE	
	SHT. NO.	

VI. B.

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