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# Joint Vision 2010 and Accelerated Cumulative Warfare: The Masters of War Evaluate a Future Strategy

An Essay in Military Strategy

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# WELCOME TO THE NEW STRATEGY LECTURE SERIES!

**Today's Lecture:** 

"Joint Vision 2010: A Route to Accelerated Cumulative Warfare"

## The Lecture Begins

The auditorium began filling. Noise rose from various conversations as uniformed officers and civilians filed in the hall to take empty seats. The audience was a broad cross-section of military and diplomatic professionals who were proud of their knowledge and operational experiences in their respective fields. They were looking forward to hearing the presentation, then providing their own critical analyses of its content. A slightly nervous naval officer stood at the base of the stage watching his contemporaries settle. It was his thesis that would be presented and critiqued

The very back row of the auditorium was completely vacant. If one caught the light just right, however, and added a bit of imagination, one could perceive a faint distortion of the shadows. Here the spirits of classical military strategists were gathering. They, too, were interested in seeing the presentation

'What'" exclaimed the Frenchman Jomini, "a sailor to discuss *military* strategy? I believe we may be wasting our time "

John Corbett, English writer of maritime strategy, started to respond to this challenge but deferred when he saw the ancient Chinese warrior-philosopher Sun-Tzu begin to reply, "The source of knowledge is unimportant if it is a relevant truth. We are here to inspire thought, not to judge the meal before eating it. Now silence, the young man begins to speak!"

As the naval officer walked to the stage and the noise died about the lecture hall. Jomini

whispered to the Prussian spirit seated next to him, "Carl, I have real problems understanding that old

guy He always takes such an indirect approach when making a point "

The first slide illuminated a wide screen at the center of the stage:

Under the new conditions of warfare, the *cumulative* effect of partial success, or even mere threat, at a number of points may be greater than the effect of complete success at one point.<sup>1</sup>

Liddell Hart

There is a type of warfare in which the entire pattern is made up of a collection of lesser actions, but these lesser or individual actions are not sequentially interdependent. Each individual one is no more than a single statistic, an isolated plus or minus, in arriving at the final result.<sup>2</sup>

Wyhe

The speaker began, "Imagine for a moment a moon-less night blanketing a dark, green sea. Silently, a thin black periscope emerges above the surface and locks on its prey. The operator below confirms the target s GPS position through the periscope's laser range finder and nods to his weapons operator. Within moments, a weapon is on its way to destroy the target. The periscope is raised again only to confirm the kill, then the unit relocates to attack another target within its operating area. Less than 15 miles away, in other operating areas, similar engagements occur as allied units strike independently at targets in their assigned positions."

"Many of you recognize this scenario," continued the lecturer, "as a submarine campaign against surface ships Admiral Wylie cited this form of warfare as an example of cumulative strategy-a campaign based not on a sequence of engagements leading to a primary objective, but of independent events that have a cumulative effect on the enemy's capability to wage war." "However, I was NOT describing a submarine campaign. Instead, the sea of dark green was one of vegetation The units not submarines, but light, powerful infantry units operating throughout a battle region Inserted behind and around enemy lines, these future units are equipped with impressive organic communication, sensor, and weapon capabilities They are supported by an overarching command and control umbrella and allotted an off-shore weapons cache from ships and aircraft Their job is to establish a sensor mesh in their assigned area<sup>3</sup>, net with the larger command structure, locate and destroy assigned objectives or targets of opportunity, and prevent the enemy's use of their region for manuver or resupply. Theirs is not to 'occupy' territory, only to prevent the enemy's use of it. As the campaign progresses, and when the opportunity arises, these units could direct their efforts to *massing fires* against a pivotal target as directed by a central coordinating commander "

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A second slide flashes on the screen

Thus the pinnacle of military deployment approaches the formless. If it is formless, then even the deepest spy cannot discern it or the wise make plans against  $it^4$ 

## Sun-Tzu

"What does the enemy commander see on his situation map? His supply units, ammunition depots, unit command centers, power stations, communication nodes, radar sites, and front line troops are being struck throughout his operational area in seemingly random attacks. It is as though the Americans are attacking using massive quantities of special operations forces. He is able to receive reports of attacks, but for some reason is unable to transmit back to his troops. With seemingly incredible speed his map blooms with cancerous reports of independent engagements. The enemy commander searches in vain for a center to strike at the American forces. It is chaos!"

"Interesting start," whispers the English scholar Liddell Hart, to Sun-Tzu, "He certainly has a talent for quoting great thought"

'Maybe," the Sun-Tzu replies. "Let us see how he develops his strategy"

## The Lecture Continues

Formless, cumulative warfare—is this a battlefield with no front, no rear areas, no distinction between tactical and strategic targets, nor sequence of battles? Do the strategists quoted above offer a hint at an evolved offensive strategy founded in new technology? This presentation will explore these questions by describing, in terms of military strategic thought, one possible outcome of the goals and technologies detailed in Joint Vision 2010. It will begin to examine the implications and possible weaknesses of a strategy built on information dominance and precision weapons

The thesis slide appears.

Joint Vision 2010—with its primacy of information dominance, dominant maneuver and precision weapons—plants the seed of an evolved theory of war that uses complete asymmetric force through "accelerated" cumulative warfare.

By spherically enveloping the enemy with simultaneous strikes throughout the theater of operations, accelerated cumulative warfare maximizes the ability to be inside the enemy's Observation-Orientation-Decision-Action cycle (OODA loop),<sup>5</sup> and achieves victory by breaking his military and political will via total disorientation. This concept is not new Evidence of the ability to achieve victory through indirect and cumulative methods may be found in several military theorists' writings. However, with the advent of advanced information technologies to minimize the fog and friction of war, and precision weapons to maximize the effect of single engagements, only now does the ability to rapidly achieve victory with this method of offense seem credible and achievable.

## Accelerated Cumulative Warfare Defined

The Accelerated Cumulative Warfare slide is next.

Cumulative Warfare + compressed time for execution enabled by information dominance, precision weapons, dominant maneuver and focused logistics = Accelerated Cumulative Warfare!

As previously mentioned, Admiral Wylie, in his book *Mulitary Strategy*, distinguishes between sequential and cumulative warfare. He cites MacArthur's campaign in the Southwest Pacific and the drive from Normandy to Germany as examples of sequential campaigns. These are actions that rely on a series of discrete steps to achieve their objectives. Conversely, a cumulative strategy is one where no individual engagement is completely dependent on one that proceeds it. The overall effective of these individual actions creates a cumulative, or emergent effect on the enemy's ability to conduct war<sup>6</sup>. Wylie cites psychological and economic warfare--specifically World War II submarine campaigns--as examples of cumulative strategy

Now let's turn to the element of time.

"Time becomes the critical determinant of combat advantage" Jeffrey Cooper in Dominant Battle Space Knowledge and Future Warfare<sup>7</sup>

In *On War*, Carl von Clausewitz stresses surprise and the rapid use of forces while in the offense, "Speed and impetus are its [the attack] strongest elements and are usually indispensable if we are to defeat the enemy."<sup>8</sup> The importance of time in battle to disorient an opponent was further

stressed by Colonel John Boyd in a detailed briefing titled *A Discourse on Winning and Losing* Colonel Boyd introduces the concept of an Observation-Orientation-Decision-Action loop (OODA loop) Each opponent in a conflict must execute an OODA loop in order to act, or react, to an adversary's initiative The player capable of executing this OODA loop faster, or operate at faster tempo, will generate confusion and disorder in the enemy camp

The three concepts of cumulative strategy, time, and dislocation are brought together to execute accelerated cumulative warfare America's developing technological advantage of near total information dominance combined with precision weapons--and the ability to engage and support land troops to achieve tactical positional advantage--allows the rapid execution of individual engagements anywhere in the battlefield. The ability to compress these engagements in time allows for the accelerated cumulative effect of disorientation, confusion, and dysfunction on the enemy

Harlan Ullman and Jame Wade describe the capability to rapidly apply force to intimidate and overpower an enemy in *Shock and Awe, Achieving Rapid Dominance* This view contends that by targeting both the adversary's society and military. leveraging America's advantage to achieve rapid dominance, and applying the critical element of time in execution, sufficient shock and awe can be generated to "deter and overpower an adversary through the adversary's perception and fear of his vulnerability and our own invincibility."<sup>9</sup> The cumulative effects of the continued application of force to breakdown an enemy's system and society until he is forced to surrender are included in the Institute's Shock and Awe strategy

How do we achieve the rapid dominance for Shock and Awe, or obtain the information advantage necessary to execute accelerated cumulative strategy? The Chairman of the Joint Chiefs of Staff provides a guide in Joint Vision 2010

Joint Vision 2010 and the Service's Initiatives

Joint Vision 2010 is the Chairman of the Joint Chiefs' conceptual template for channeling the armed forces' initiatives to leverage information and weapon technologies. The document sketches future capabilities and operations closely aligned to Liddell Hart's 'distributed aim advance' an offensive concept that strives to achieve victory through cumulative results by distributing the objectives and goals on the battlefield. In the Vision's statement:

By 2010, we should be able to change how we conduct the most intense joint operations. Instead of relying on massed forces and sequential operations, we will achieve massed effects in other ways. Information superiority and advances in technology will enable us to achieve the desired effects through the tailored application of joint combat power. Higher lethality weapons will allow us to conduct attacks *concurrently* that formerly required massed assets. (Italics mine)<sup>10</sup>

Joint Vision 2010 calls for the development of four operational concepts--dominant maneuver,

precision engagement, full dimensional protection, and focused logistics---to obtain Full Spectrum

Dominance over a future enemy Briefly, the vision defines these operational concepts as:

- <u>Dominant Maneuver</u>—multidimensional application of capabilities to employ *dispersed* forces (air, land, sea and space) to achieve positional advantage and control all dimensions of the battle space;
- <u>Precision Engagement</u>—the ability to locate, target, employ weapons, and assess damage of an objective or target with a responsive, real-time command and control system;
- <u>Full-dimensional protection</u>—provide engaged forces continuous multi-layered defenses to allow for their complete freedom to deploy, maneuver, and engage;
- <u>Focused logistics</u>—responsive and flexible delivery of tailored logistics packages at all levels of operations.

The development of these four concepts will enable U.S forces to dominate all levels of military operations In the highest intensity conflict, the synergy provided by complete battlespace dominance, maneuver, and precision weapons will allow for fewer, dispersed forces to employ overwhelming massed effects against the enemy

Each of the services are exploring operational concepts that closely parallel Joint Vision 201C's overarching framework. These concepts seek to maximize the unique contributions the services can provide to the joint battlefield. As a result, the services are tending to polarize toward two gross-level offensive functions.

"Scout-aimers" and "Shooters".

The Army's "Force XXI" and digitalization of the battlefield initiatives lean toward a lighter, mobile force with more lethal organic weapons, and the ability to accurately locate our own forces and target the enemy The Marine Corps' Sea Dragon laboratory is investigating the capability to generate rapid, effective raids against tactical and strategic targets As these initiatives evolve, land forces could develop a 'scout-aimer" role. The "scout-aimer" forces would have the ability to be inserted and dispersed throughout the battlefield to provide accurate and real-time knowledge on enemy forces and strategic positions, then rapidly attack targets with organic assets or by directing precision weapons launched from distant "shooters,"

Under the accelerated cumulative strategy, these units would access the overarching command, control, and information nets, then act autonomously to establish battle space dominance over their assigned operating area This is analogous to the way the United States conducted submarine warfare during WWII The submarine's captain was given general directions, intelligence on the enemy when

available and assigned a patrol area to sink enemy shipping Future land force units would differ in execution only in their ability to more rapidly access targeting information, their flexibility in being redirected to other objectives, and their ability to access a remote inventory of weapons from the <sup>-</sup> shooters "

The 'shooters"—responsive, powerful and stealthy—will trace their origins to the Air Force's 'Global Engagement' and the Navy's "Forward. From the Sea." Development of air and sea-based platforms (e.g. B-2, Joint Strike Fighter, Arsenal Ship, NSSN, and SC-21) with precision and submunition stand-off weapons, will provide for engagement of objectives across the tactical and strategic spectrum. In combination with Army land-based fire support forces, these shooters would be assigned in a "direct support" role for the engaged scout-aimers" during critical phases of the offense. Their weapons inventory would be pre-designated to a particular ground fighting element and be available for immediate access to attack planned targets or targets of opportunity. Additionally, rapidly deployed Air Force and Navy forces will provide initial theater defensive capabilities for own-force full dimensional protection, and construct the extensive information, command and control networks required to web dispersed elements of the force together.

## Communication and Command: The NAVY way!?

Non-hierarchical information and fusion networks will link the "scout-aimers", 'shooters", and commanders These networks will be the daughters of the current communication and weapon control initiatives such as JTIDS, LINK16, Cooperative Engagement, and strategic command and control systems The future networks will be characterized by universal access, automatic fusion capability, and advanced decision algorithms These advances will result in a "flattening" of the command

structure and smaller command staffs<sup>11</sup> Communications and coordination between commanders, dispersed ground forces, and supporting weapons arsenals will be real-time

Several problems can arise from a traditional centralized command strategy with these new capabilities. The first is micro-management of the engaged units by layers of commanders and political leaders <sup>12</sup> An undesirable tendency for "group think" and "collective process" decision making occurs when everyone is tempted to "have their say". The outcome is group consensus decisions that tend to be risk adverse <sup>13</sup> Additionally, on- scene individual initiative is discouraged and ingenuity minimized.

An alternative command strategy to use with non-hierarchical information and fusion networks is "command by negation."<sup>14</sup> Borrowed from the U.S. Navy, this concept allows a subordinate maximum freedom to execute a mission or task after receiving general policy guidance and objectives If the overall commander perceives a situation developing that requires his intervention, he makes immediate corrections, gives further guidance then allows the subordinate to continue executing his tasking. In accelerated cumulative warfare, an evolved form of "command by negation" would allow ground forces maximum flexibility in their operating areas to establish a local information sensor mesh, then attack pre-designated targets or targets of opportunity.<sup>15</sup> Freedom of action and personal initiative by local unit commanders would be maximized under this concept of operation. Senior commanders would be less interested in individual sector engagements, and more concerned with the larger cumulative effect on the enemy. When required, however, individual units could mass fire effects through senior command intervention and coordination. This operational concept will require a more decentralized thought process by conventional joint force commanders. It will require them to "let go" of tactical operations, maneuver, and theater resource allocation during execution in order to concentrate on the overall strategic effect against the enemy's ability to counter the offensive

Another slide appears

# JV2010 Focused, or "Just-in-Time", Logistics

As dominant battlespace knowledge helps lift the fog of war, weapons can be used more effectively and efficiently. Real-time knowledge of target location and immediate battle damage assessment will allow commanders to optimize weapon to target allocations. In addition, future "smart" weapons will be cheaper to procure and produce. They will not require expensive autonomous guidance systems characteristic of current cruise missiles. Instead, in-flight guidance will be provided by the overarching command and control net. More reliance on forward deployed naval forces, or rapid response air forces, with the capability to host large inventories of this cheaper ordnance will mean more teeth and less tail in the areas of operation. Together, this will make the "remote" ordnance used by the 'scout-aimers" less expensive to produce and more plentiful to use. Rearming, refueling, and feeding the engaged "scout-aimers" will also be possible as tailored resupply packages can be delivered directly to a unit's position or pre-determined supply point

Now let's fight the war

# Full Spectrum Dominance and the Offense

The development of Joint Vision 2010's operational concepts along with the services' initiatives will result in a battlefield where the orientation of the commander is vertical—looking down on the plane of the theater of operations—vice a horizontal FEBA-dominated view This 'death-of-

the-FEBA" concept means that all objectives in the theater would be equally accessible to the commander regardless of the enemy's front-line orientation

The next slide is shown

<u>Accelerated Cumulative Warfare in Action</u>: Brief sequential campaign by Air and Naval Power Insertion of Land force units General Offensive: Shock and Awe Accelerated Cumulative Offensive: Modern Mao!

A general engagement scenario against a future aggressor would begin with a brief sequential campaign for air and sea forces to establish information dominance and full dimensional protection across the theater. Following the area commander's selection of objectives, light and mobile, yet organically powerful ground forces would be inserted throughout the theater to deploy their local sensor network and obtain positional advantage over pre-selected targets. The general offense would proceed with these forces targeting the 'rear' of the enemy's front line combat units while simultaneously attacking all lines of communication and command nodes. Fires from air, land, and sea forces against a wide spectrum of the enemy's forces would be compressed in so short a time period that they would generate an accelerated cumulative effect causing such a level of general disorientation as to immobilize the enemy's capacity for war

What would a general engagement scenario against a future aggressor be like? Permit me the creative license to convey a scenario through dramatic reading.

#### Preparation, Deterrence, Access, and Information Dominance

The year is 2018 Over a decade earlier the "Great Islamic Revolution of 2005" had swept several of the established Middle East governments from power Two of the new Islamic countries,

Syria and Ii aq, had allied in a quest to extend the Islamic extremist movement Under the guise of an international claim for control of disputed water, electric power, and territorial rights from Turkey, the two allies began massing their armies on their northern borders

The old 20<sup>th</sup> century NATO security arrangements had become irrelevant as Europe and Russia became more integrated and prosperous in the last fifteen years Regardless, the United States had responded to Turkey s plea for help Weeks before, the US had shared real-time satellite video with the United Nations showing the preparations of the combined Arab armies Despite world and fellow Arab condemnation, the two allies had continued their mobilization

In response, the President had ordered the arsenal ship ROBINSON, the aircraft carrier VINSON-- with the Joint Force commander embarked-- and three Aegis destroyers to take position off the Syrian coast In addition, US Air Force AWACS, JSTARS, and tactical aircraft were granted basing rights in Italy and northern Turkey US Army air-defense batteries, fire support forces and armor units were mobilized to follow The early arriving forces, along with national sensor capabilities, were tasked to initiate an information mesh throughout the region position themselves to build a missile defense umbrella for follow-on troops, and provide a credible and visible deterrent Thus began a brief sequential campaign by US forces to establish information dominance and full dimensional protection across the theater

Undeterred-- and hoping to provide the catalyst for a larger Middle East Islamic war-- the armor, missile and air forces of Syria and Iraq struck while US assets were still flowing into theater US -based strategic and theater tactical air forces assisted Turkey's army to slow the Arab offense and establish command of the air space Modern cruise missiles launched from the decks of ROBINSON and the Aegis destroyers complemented air strikes against the enemy's forces Theater ballistic missile attacks were countered with air defense weapons from Army batteries and Navy

ships Concurrent with the fighting, US forces completed establishing an overall command and control network that was continually updated by remote tactical, airborne, and national sensors

## Defense to Offense

USS GUNTHER and two other arsenal ships had arrived five days after the war began Immediately assimilated into the command network, their missiles were assigned for use by Army and Marine units scheduled to be inserted into Syria and Iraq for the counter-offense GUNTHER s missiles and guns had been allocated to an Army task force designated White Falcon Now, twenty minutes prior to commencement of the US and Turkish offensive, GUNTHER had received her first fire mission data transfer

*Captain TAO,*" spoke the Tactical Action Officer in GUNTHER's Combat Information Center, "We are receiving the first fire mission from Task Force White Falcon"

Commander Peterson, captain of the decade-old arsenal ship, acknowledged this report by pushing a mike button next to his chair while viewing a large video plot in the middle of the ship's combat center The plot displayed a three dimensional geographic representation of the battle area Superimposed on its topography, oceanography, and weather data were hostile friendly, and neutral force positions Peterson thought the display gave the impression of reconnoitering a miniature Syria from a low flying helicopter

"Display the mission profile," ordered Commander Peterson to his watch team In moments a small line originating from a tiny virtual GUNTHER appeared on the video plot and drew itself through the three dimensional scene to terminate on what appeared to be miniature missile launchers The demonstration satisfied the captain All his systems were functional and prepared for launch Within five minutes, fifty more fire missions had been received and automatically processed by the arsenal ship s weapon systems Minutes later the vertical launch hatches on GUNTHER opened and the ship's deck exploded in light as missile after missile flew out of the cells Hundreds of others follow ed from aircraft, submarines, and sister arsenal ships as their land forces ashore targeted and attacked enemy positions The counter offensive had commenced!

Lieutenant Colonel Tinker commanded Task Force White Falcon After parachuting into Syria twenty hours ago, he had led his command in establishing their local information mesh, netting into the command network, and targeting enemy positions In preparation for the offense, Colonel Tinker had distributed White Falcon into sections to attack several targets simultaneously in their ten by ten mile operating area He now watched the offense unfold on a miniature video display similar to GUNTHER's video plot

Tinker could select between a theater display to view his supporting ships aircraft, and fire support batteries, or a operational one that focused on his assigned area In the theater mode he could also order logistic support, or assess the progress of his fellow commanders in adjacent areas and assist them if necessary As GUNTHER's missiles streamed into his operating area to supplement White Falcon's own weapons, however, Lieutenant Colonel Tinker concentrated on his tactical display and prepared to adjust his fire plans as battle damage assessments were received The initial reports were promising Tinker estimated at most 15 hours before White Falcon "owned" their operating area

Syrian and Iraq generals did not have time to display, let alone evaluate, the hundreds of engagement reports received from the front and throughout their territory They had expected strategic strikes, and several of their command centers were in receipt of them, but they searched in vain for the focus of the ground offense The Turks fired on their front lines, while the American's

seemed to be everywhere at once! Their armor units were being attacked from the front, rear and from above Large portions of their territory were simply "lost" to them Their own computer, radio, and  $T_{v}^{*}$  waves were being filled with American broadcasts—some modified to appear that their own government was calling for a general surrender! Within hours they had lost the ability to communicate, attack, resupply, and defend themselves

Their political leaders were not discouraged though They would continue to fight on! After three days of fighting, however, the remaining pockets of Syrian and Iraqi forces still resisting had no food, no fuel, no ammunition, and no way to resupply, communicate, or maneuver In contrast, the Americans flew in needed logistic requirements to their operating forces without interference American and Turkish armor easily penetrated what the Syrians and Iraqis considered their front lines The political leaders fled The remaining Colonels sued for peace

If the initial offensive does not produce sufficient "Shock and Awe" to result in a quick victory like our scenario, the deployed land units will continue to establish dominance in their sectors to create a cancerous impression in the enemy's operational area. This form of accelerated cumulative warfare will be analogous to a rapid guerrilla strategy envisioned by Mao Tse-Tung <sup>16</sup> U.S land units will operate behind enemy lines further widening their "guerrilla zones and bases" until the enemy forces are in isolated pockets of resistance. Our rapid "modern Mao" strategy, however, will give the American "guerrillas" the superior logistics, weapons, and command and control capabilities. Their actions, in concurrence with the strategic efforts of air, naval, and information warfare assets, will create a spatial and temporal envelopment of the enemy

A recent operation demonstrating the cumulative effect of dispersed objectives is the NATO air strikes against the Bosnian Serbs. Multiple targets where selected for simultaneous strikes to achieve an "overall" demoralizing effect. The Serb "center of gravity" was identified as the will to

continue fighting, with the objective of the offense to attack their will by demonstrating the hopelessness of armed resistance against a superior technological force.<sup>17</sup> The operation was a success

# BREAK

"That concludes the body of my presentation," the lecturer announced "We will now take a fifteen minute break before summarizing" As the audience begins to leave the lecture hall, the spirits of classical military strategists gather in a circle to begin their evaluation of this "envelop warfare" and its 'accelerated cumulative" strategy

# From Maneuver to Envelop Warfare: A Seminar with the Masters of War

"Nothing new here," explained Carl von Clausewitz, "in my writings I state `. that the conduct of war depends entirely on the instrument employed <sup>18</sup> and of course, ' the art of war is the art of using the given means in combat <sup>19</sup> Obviously, the advance of weapon technology has allowed the conduct of war to capitalize on my theories of the importance of speed in the offense.

' offensive war requires above all a quick, irresistible decision <sup>20</sup>, "In addition," Clausewitz continued, "although the speaker was negligent not to quote me at the beginning of his lecture. I too, described cumulative warfare.'

Contrasting with this extreme view of the connection between successes in war, is another view, no less extreme, which holds that war consists of separate successes each unrelated to the next, as in a match consisting of several games. The earlier games have no effect upon the later All that counts is the total score, and each separate result makes its contribution toward this total<sup>21</sup>

"I wrote this before either Mr Liddell Hart's or Admiral Wylie's birth."

"Now Carl," responded Liddell Hart, "you also wrote a lot about the concentration of force against a particular objective, whereas I correctly identified variants to your simplistic idea and foresaw the concept of a dispersed advance against various objectives, clearly the central premise of this strategy. In addition, the objective of accelerated cumulative warfare is obviously strategic dislocation, both in the physical and psychological sphere By attacking throughout the battlefield, this spherical envelopment strategy uses the highest form of my indirect approach By identifying and attacking accessible and 'high leverage' objectives in a sudden offense, we can physically dislocate the enemy's disposition, endanger his supplies and communications, and impress on the commander his inability to counter any of our moves. The result physical and psychological dislocation!"<sup>22</sup>

"Mr Liddell Hart, we are aware that no one has a higher opinion of your theories than their originator, however, let me demonstrate how my concepts of concentration do apply to this envisioned future form of warfare," Clausewitz responded. 'I state that *relative* superiority at the decisive point is required, and that the calculation of time and space appears to be the most important factor in achieving this relative superiority. Granted, as my battlefields did not include airlift, armored vehicles, cruise mussiles, attack helicopters, satellites and other envelopment technologies. I was referring to the speed and march of armies. The compression of time and battlespace through the use of technology, however, does not diminish the importance of the original principle. Specifically, this theory identifies the center of gravity as the enemy's ability for a coordinated and sustained response to our offense. By ensuring we attack objectives to defeat this center--and obtain relative superiority at each objective through a combination of tactical surprise and effective, simultaneous strikes--we may achieve a decisive victory. In this case, the relative superiority is our ability to engage objectives faster than our enemy can respond, and our accurate appraisal of the objectives to achieve his demoralization'<sup>23</sup>

"It won't work!," Jomini spoke, "you two are focusing on only the enemy's line of communication What of our own? How do you identify your lines of communication with forces dispersed *between* the enemy's combat elements and his bases? You have cut your own lines through employment of your forces! It is a self-defeating strategy!"

"Maybe I could help here," said Corbett, "to satisfy supply of our own forces in a spherical envelopment strategy, we must extend my thesis of the uniqueness of maritime lines of communications to the spheres of the airspace and electro-magnetic dimension of the battlefield. As I have explained, maritime communications between enemies generally run parallel, whereas in land warfare they run opposite each other. However, with the advent of air resupply, and command and control via radio waves, only command of the air and the electro-magnetic spectrum need be obtained to secure valid supply and command routes to these dispersed forces. Better, if a large portion of these engaged forces are unmanned remote control weapons and scouts, a large resupply effort may not be required "<sup>24</sup>

"Yes, first command of the air, sea, and information conduits must be assured before the commencement of an accelerated cumulative offense," replied Clausewitz "Even this strategy has elements of sequential warfare, confirming my writings, 'so we will never find war in which the second concept (cumulative), is so prevalent that the first (sequential) can be disregarded altogether '<sup>25</sup>

Clausewitz continued, "Does this, however, reveal a possible weakness to the strategy? It assumes we have a clear technological advantage over the enemy, so that we may dominate him in all dimensions and spectrums of the battlefield. It also implies our allies will be able to participate in our offense on almost equal technological terms. Relationships between ally and enemy have been fluid in history. An ally may become a future enemy. Therefore these assumptions may be in contradiction, and imply a danger in losing information dominance. This, in turn, would mean the inability to obtain

command of this spectrum and the loss of absolute targeting, locating, and attacking enemy forces In short, a return to heavy "fog" in the execution of the battle. Interestingly, in today's environment of rapid technological evolution, what I referred as the preparation for battle—or maintaining technological advantages in critical weapon and information systems with trained knowledgeable troops--may now be as critical as the strategy of the battle itself!"

"As usual," replied Liddell Hart, "you forget to explore alternative solutions Sharing every information technology with allies is not necessary if you plan to confine their participation to limited roles. For example, they could provide the "symmetric" response of a defense against the enemies front lines. Only with those allies we trust most would we share our technological advances. Finally, Carl, you must admit that the United States excels in technology. Information technology is a great strength of its armed forces. By applying a source of great strength against a relative weakness of its potential enemies, the United States applies one principle of my theories on indirect approach."

Sun-Tzu then raised his wizened head. "It is written, 'It is the nature of the army to stress speed, to take advantage of the enemy's absence; to travel unanticipated roads; and to attack when they are not alert <sup>...26</sup>

'What does THAT mean?," interrupted Jomini

Sun-Tzu patiently smiled, "It means two things. For the strategy of accelerated cumulative offense--a concept that appears to have no limit of boundary or time in selection of objectives in the battlefield--it means an advantage of an indirect and asymmetrical approach. *as long as the enemy fights in the symmetric style we expect him to* On the other hand, if he knows our strength, and is intent on violence, then he may select not to attack with armies, but conduct warfare against our economic information systems or employ international piracy, terrorism and guerrilla warfare campaigns to disrupt our international lines of communication If the enemy chooses to develop

capabilities to follow this non-traditional path, we must anticipate him and develop counters to his thrusts Fortunately, many of the technologies required for our offensive strategy complement preparation for a defense against these measures. To summarize, we must know our enemy and prepare to defeat him. '

"Well, that is the most I have ever heard him say at one time!" exclaimed Jomini

"The audience returns," stated Corbett, "let us, likewise, return to our seats."

The lecturer returned to the stage and the break slide was replaced by

Summary: Conclusions and Risks

## Hot Wash Up: After the Masters Seminar

To summarize, if Joint Vision 2010 does produce the capability for an accelerated cumulative offensive strategy by leveraging off a large advantage in information dominance and precision weapons, victory may be achieved by complete disorientation of the enemy. With such a dispersed and rapid offense, we could so minimize our own OODA loop that the enemy has no time to orient himself, let alone react to our actions. The envisioned technologies would allow us to capitalize on Clausewitz's speed for the offense and the advantage of reversed fronts, achieve Liddell Hart's dispersed objectives and indirect approach, and create the impression on the enemy commander that he is against Sun-Tzu's formless military deployment. Better yet, by threatening such an advanced technological response, or demonstrating our vastly superior information capabilities, we may deter the enemy from action and obtain Sun-Tzu's highest award of victory without bloodshed.

While developing this grand vision, though, we must wrestle with at least four issues The first is maintaining technological leadership. This implies knowing the status of potential enemies' developments toward their own revolution in military affairs, and being able to adequately fund expensive technologies for information and weapon systems ahead of them. The United States then must maintain intelligence efforts on potential adversaries, develop counter-information warfare initiatives, and continue to evolve toward a coherent, and seamless, C4I architecture. We will not be alone in these efforts. An information and technology "arms race" could easily develop.

Second, the level of integration of allies into the command and control web of our future battlefield must be considered. These decisions must be made during international training exercises prior to employment of forces for war In turn, this could have an effect on the technological arms race as information is shared among allies and possibly obtained by potential adversaries

Third, if we are successful in convincing potential adversaries of the futility of conventional armed conflict, they may seek alternative ways to modify our will through terrorism, nuclear black mail, economic information disruption, and guerrilla warfare. Small units, trained to operate independently in the accelerated cumulative strategy, are also well prepared to engage many of these threats. We must, however, continue to develop intelligent methods to monitor and explore effective defenses against these dangers.

Finally, the current U.S military force structure must evolve as information capabilities and affordable precision weapons become available As stated earlier, the services have various initiatives that layout general concepts to exploit these technologies as they are delivered to the operating forces To maximize their potential, however, a coherent long-term program is required with a common horizon for all the services

Joint Vision 2010 provides the template to develop operational concepts that would allow the United States to dominate any future adversary across all levels of armed conflict Fulfillment of these concepts, while ensuring flexible options by not overspecializing the services, will be the challenge for our policy makers during the next twenty years

Thank-you for your attention

"An interesting proposal," evaluated Corbett as the audience departed to critique the strategy in their own seminars.

"Yes," Clausewitz agreed, "worthy of further consideration I was surprised, however, that he failed during the concluding remarks to stress the philosophical challenge required of commanders to allow their subordinate units almost complete independence in the execution of operations."

\*For their conventional forces," Liddell Hart responded, "it will undoubtedly be an adjustment They will learn to focus on the emergent strategic goal of this complex offense vice the maneuver of troops. The American special operation forces and certain naval components have experience in this form of command strategy I think the larger challenge, however, will be to identify strategic measures to evaluate the effectiveness of an accelerated cumulative strategy while the offense is in progress."

"Truly a consideration," interrupted Sun-Tzu "It is time, however, for us to disperse to the various seminars and inspire the young men and women to explore these ideas There is much more for the strategist to ponder!"

Jomini turned to Clausewitz and whispered, 'Must he always have the final word?" "Yes!" came Sun Tzu's reply.

<sup>1</sup> B H Liddell Hart, Strategy 2<sup>nd</sup> Rev ed, (New York, Penguin Books, 1991), 333

<sup>2</sup> J C Wylie, Rear Admiral, USN *Military Strategy A General Theory of Power Control* (New Brunswick Rutgers University Press 1967 reprint Annapolis, Naval Institute Press, 1976). 23

<sup>3</sup> Martin C Libicki, *The Mesh and the Net*, (Institute for National Strategic Studies National Defense University Press 2<sup>nd</sup> Printing, 1995), 32

<sup>4</sup> Sun-Tzu The Art of War, translated by Ralph D Sawyer (Boulder, Westview Press, Inc, 1994) 193

<sup>5</sup> Joan R Boyd, A Discourse on Winning and Losing, Unpublished briefing. August 1987

<sup>6</sup> An emergent phenomenon from complex systems such as war can best be viewed in terms of Complexity theory that emphasizes the view of the whole Accelerated Cumulance Strategy's depends on the emergent characteristic of a campaign that is executed in a decentralized manner LTC James Tuttle captures the idea of applied complexity theory in an upcoming paper titled 'Joint Vision 2010 Information Dominance or The Comparative Advantage in Friction'

<sup>7</sup> Jeffrey Cooper DBK and Future Warfare "in *Dominate Battlespace Knowledge* edited by Stuart E Johnson and Martin C Libicki (Institute for National Strategic Studies National Defense University 2<sup>nd</sup> ed 1996), 95

<sup>8</sup> Carl Von C.ausewitz On Far edited and translated by Micheal Howard and Peter Paret. (Princeton, New Jersey Princeton University Press, 1989) 624

<sup>9</sup> Harlan Ullman and James Wade Jr, *Shock and Awe Achieving Rapid Dominance*, (Institute for National Defense University, National Defense University, 1996), 60

<sup>10</sup> U S Department of Defense Joint Vision 2010, America's Military Preparing for Tomorrow Vision Statement by Chairman of the Joint Chiefs of Staff Washington D C, 1996

<sup>11</sup> David S A perts The Unintended Consequences of Information Age Technologies Avoiding the Pitfalls, Seizing the Initiative, (Institute for National Strategic Studies, National Defense University, 1996) 23

<sup>12</sup> See Thomas A Keaney and Eliot A Cohen, *Revolution in Warfare*<sup>2</sup> 4ir Power in the Persian Gulf (Naval Institute Press Annapolis, Maryland 1995) 217

<sup>13</sup> ibid 37

<sup>14</sup> The command strategy is similar to the Army s<sup>-</sup> Silence is consent' used by the fire support units

<sup>15</sup> Thomas Czerwinski of National Defense University introduces one such evolved command strategy termed 'Command by Influence' in Command and Control at the Crossroads,' *Marine Corps Gazette*, Octoper 1995–13-15

<sup>16</sup> Mao Tse-Tung Selected Military Writings of Mao Tse-Tung (Foreign Language Press, Peking 1968) pp157-175

<sup>17</sup> Lecture by ADM Smith Commander IFOR, Bosnia, to the National War College September 17, 1996

<sup>18</sup> Carl Von Clausewitz On War, 174

<sup>19</sup> ıbıd ,127

<sup>20</sup> 1bid 598

<sup>21</sup> ıbıd , 582

<sup>22</sup> Hart, Strategy pp 326-327

<sup>23</sup> Clausewitz On War pp 196-197

 <sup>24</sup> Julian S Corbett, Strategical Terms and Definitions used in Lectures on Naval History, atucle in Some Principles of Maritime Strategy (London U.K. Longmans, Green and Co., 1918, reprint Annapolis Naval Institute Press, 1988) 322
 <sup>25</sup> Clausewitz On War

<sup>26</sup> Sun-Tzu The Art of War, 220

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