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#### **DIANA REFERENCE MANUAL**

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#### Preface to the First Edition

This document defines DIANA, an intermediate form of Ada [7] programs that is especially suitable for communication between the Front and Back Ends of Ada compilers. It is based on the Formal Definition of Ada [6] and resulted from the merger of the best aspects of two previous proposals: AIDA [4, 10] and TCOL [2]. Although DIANA is primarily intended as an interface between the parts of a compiler, it is also suitable for other programming support tools and carefully retains the structure of the original scurce program.

The definition of DIANA given here is expressed in another notation, IDL, that is formally defined in a separate document [9]. The present document is, however, completely self-contained; those aspects of IDL that are needed for the DIANA definition are informally described before they are used. Interested readers should consult the IDL formal description <u>either</u> if they are concerned with either a more precise definition of the notation <u>or</u> if they need to define other data structures in an Ada support environment. In particular, implementors may need to extend DIANA in various ways for use with the tools in a specific environment and the IDL document provides information on how this may be done.

This version of DIANA has been "frozen" to meet the needs of several groups who require a stable definition in a very short timeframe. We invite comments and criticisms for a longer-term review. We expect to re-evaluate DIANA after some practical experience with using it has been accumulated.

#### Preface To The Second Edition

Since first publication of the DIANA Reference Manual in March, 1981, further developments in connection with Ada and DIANA have required revision of DIANA. These developments include the following:

- o The original DIANA design was based on Ada as defined in the July 1980 Ada Language Reference Manual [7], referred to hereafter as Ada-80; the present revision is based on Ada as defined in the July 1982 Ada LRM [8], referred to hereafter as Ada-82.
- o Experience with use of DIANA has revealed errors and flaws in the original design; these have been corrected.

This publication reflects our best efforts to cope with the conflicting pressures on us both to impact minimally on existing implementations and to create a logically defensible design.

Tartan Laboratories Inc. invites any further comments and criticisms on DIANA in general, and this version of the reference manual in particular. Ary correspondence may be sent via ARPANet mail to Diana-Query@USC-ECLB. Paper mail may be sent to

> DIANA Manual Tartan Laboratories Inc. 477 Melwood Avenue Pittsburgh PA 15213

We believe the changes made to DIANA make no undue constraint on any DIANA users or potential DIANA users, and we wish to hear from those who perceive any of these changes to be a problem.

#### Preface To This Edition

This is a draft revision of the DIANA Reference Manual.

Experience with DIANA has revealed weaknesses both in the definition of DIANA and in the DIANA Reference Manual. This draft revision incorporates changes in both areas.

Changes to the definition of DIANA include:

- o Overhauling the representation of types and subtypes to accord better with the definition of subtypes in Ada.
- o "Partitioning" the DIANA so that any node or class (except the node **void**) is directly a member of no more than one class.
- o "Hoisting" attributes to the highest appropriate class.
- o Otherwise regularizing the nomenclature of classes, nodes, and attributes.

Changes to the DIANA Reference Manual include:

- o Separation of semantic specification from rationale.
- o Systematic coverage of static semantics of DIANA.
- Inclusion of hierarchical diagrams providing a pictorial representation of class-membership relations.
- o Inclusion of several substantial examples.
- o Inclusion of a cross-reference index of nodes and attributes.

Chapter 7, External Representation of DIANA, and Chapter 8. The DIANA Package in Ada, are incomplete in this draft.

Intermetrics, Inc. invites any further comments and criticisms on DIANA in general, and this draft version of the reference manual in particular. Any correspondence may be sent via ARPANet mail to DIANA-QUERY@USC-ISIF. Paper mail may be sent to

DIANA Maintenance Intermetrics, Inc. 4733 Bethesda Ave. Bethesda, MD 20814 CHAPTER 1

#### INTRODUCTION

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The purpose of standardization is to aid the creative craftsman, not to enforce the common mediocrity [11].

#### 1.1 THE DESIGN OF DIANA

In a programming environmen such as that envisioned for Ada(1), there will be a number of tools -- formatters (pretty printers), language-oriented editors, cross-reference generators, test-case generators, etc. In general, the input and output of these tools is NOT the source text of the program being developed; instead it is some intermediate form that has been produced by another tool in the environment. This document defines DIANA, **Descriptive Intermediate Attributed Notation for Ada**. DIANA is an intermediate form of Ada programs which has been designed to be especially suitable for communication between two essential tools -- the Front and Back Ends of a compiler -- but also to be suitable for use by other tools in an Ada support environment. DIANA encodes the results of lexical, syntactic and STATIC semantic analysis, but it does NOT include the results of DYNAMIC semantic analysis, of optimization, or of code generation.

DIANA is an abstract data type. The DIANA representation of a particular Ada program is an instance of this abstract type. As with all abstract types, DIANA defines a set of operations that provide the only way in which instances of the type can be examined or modified. The actual data or file structures used to represent the type are hidden by these operations, in the sense that the implementation of a private type in Ada is hidden.

References may be made to a DIANA "tree", "abstract syntax tree", or "attributed parse tree"; similarly, references may be made to "nodes" in these trees. In the context of DIANA as an abstract data type, it is important to appreciate the implications of such terms. This terminology does NOT imply that the data structure used to implement DIANA is necessarily a tree using pointers, etc. Rather, the notion of attributed trees serves as the abstract model for the definition of DIANA.

The following principles governed the original design of DIANA:

- o DIANA should be representation-independent. An effort was made to avoid implying any particular implementation for the DIANA abstract type. Implementation-specific information (such as a value on the target machine) is represented in DIANA by other abstract types which must be supplied by each implementation. In addition, DIANA may be extended or contracted to cater to implementation-specific purposes.
- o DIANA should be suitable for various kinds of processing. Although the primary purpose of DIANA is communication between the Front and Back Ends of compilers, other environment tools should be able to use it as well. The needs of such programs were considered carefully.
- DIANA should be efficiently implementable. DIANA is intended to be used; hence it was necessary to consider issues such as size and processing speed.
- o The DIANA description and notation should be regular. Consistency in these areas is essential to both understanding and processing.

<sup>(1)</sup> Ada is a registered trademark of the U.S. Department of Defense.

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Although DIANA is representation-independent, there must be at least one form of the DIANA representation that can be communicated between computing systems. Chapter 6 defines an externally visible ASCII form of the DIANA representation of an Ada program. In this form, the DIANA representation can be communicated between arbitrary environment tools and even between arbitrary computing systems. The form may also be useful during the development of the tools themselves.

#### 1.2 THE DEFINITION OF THE DIANA OPERATIONS

Every object of type DIANA is the representation of some specific Ada program (or portion of an Ada program). A minimum set of operations on the DIANA type must provide the ability to:

- o determine the type of a given object (in DIANA terms, the object's node type).
- o obtain the value of a specific attribute of a node.
- o build a node from its constituent parts.
- o determine whether or not a given pair of instances of a DIANA type are in fact the same instance, as opposed to equivalent ones. For the scalar types (Integer and Boolean), no distinction is drawn between equality and equivalence.
- o assign a specific node to a variable, or a specific scalar value to a scalar variable.
- o set the value of an attribute of a given node.

The sequence type **Seq Of** can be considered as a built-in type that has a few special operators. The operators defined for a sequence type allow an implementation to:

- o create a sequence of a given type
- o determine whether or not a sequence is empty
- o select an element of a sequence
- o add an element to a sequence
- o remove an element from a sequence
- o compare two sequences to see if they are the same sequence
- o assign a sequence to a variable of a sequence type

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#### 1.3 THE DEFINITION OF A DIANA USER

Inasmuch as DIANA is an abstract data type, there is no need that it be implemented in any particular way. Additionally, because DIANA is extendable, a particular implementation may choose to use a superset of the DIANA defined in this reference manual. In the face of innumerable variations on the same theme, it is appropriate to offer a definition of what it means to "use" DIANA. Since it makes sense to consider DIANA only at the interfaces, two types of DIANA users are considered: those which "produce" DIANA, and those that "consume" it. These aspects are considered in turn:

#### o producer

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In order for a program to be considered a DIANA producer, it must produce as output a structure that includes all of the information contained in DIANA as defined in this document. Every attribute defined herein must be present, and each attribute must have the value defined for correct DIANA and may not have any other value. This requirement means, for example, that additional values, such as the evaluation of non-static expressions, may not be represented using the DIANA-defined attributes. An implementation is not prevented from defining additional attributes, and in fact it is expected that most DIANA producers will also produce additional attributes.

There is an additional requirement on a DIANA producer: The DIANA structure must have the property that it could have been produced from a legal Ada program. This requirement is likely to impinge most strongly on a tool other than a compiler Front End that produces DIANA. As an example of this requirement, in an arithmetic expression, an offspring of a mutiplication could not be an addition but would instead have to be a parenthesized node whose offspring was the addition, since Ada's parsing rules require the parentheses. The motivation for this requirement is to ease the construction of a DIANA consumer, since the task of designing a consumer is completely open-ended unless it can make some reasonable assumptions about its input.

#### o consumer

In order for a program to be considered a DIANA consumer, it must depend on no more than DIANA as defined herein for the representation of an Ada program. This definition does not prevent a consumer from requiring other kinds of input (such as information about the library, which is not represented in DIANA); however, the DIANA structure must the only form of representation for an Ada program. be This restriction does not prevent a consumer from being able to take advantage of additional attributes that may be defined in an implementation; however, the consumer must also be able to accept input that does not have these additional attributes. It is also incorrect for a program to expect attributes defined herein to have values that are not here specified. For example, it is wrong for a program to expect the attribute sm value to contain values of expressions that are not static.

There are two attributes that are defined herein that are NOT required to be supported by a DIANA user:  $\frac{1 \times \text{comments}}{1 \times \text{comments}}$  and  $\frac{1 \times \text{srcpos}}{1 \times \text{srcpos}}$ . These attributes are too implementation-specific to be required for all DIANA users.

It should be noted that the definition of a producer and that of a consumer are not mutually exclusive; for example, a compiler Front End that produces DIANA may also read DIANA for separate compilation purposes.

Having defined a DIANA producer and a DIANA consumer, it is now possible to specify the requirements for a DIANA user. It is not proper to claim that a given implementation uses DIANA unless EITHER it meets the following two criteria:

- o It must be able to read and/or write (as appropriate) the external form of DIANA defined in Chapter 6 of this document.
- o The DIANA that is read/written must be either the output of a DIANA producer or suitable input for a DIANA consumer, as specified in this section.

OR it meets this criterion:

o The implementation provides a package equivalent to that described in Chapter 7.

As previously stated, DIANA is an abstract data type that can be modeled as an attributed tree. This document defines both the domain and the operations of this abstract type. The domain of the DIANA type is a subset of the (mathematical) domain known as attributed trees. In order to specify this subset precisely a subset of a notation called IDL [9] is used. A knowledge of IDL is necessary to read or understand this document. Chapter 2 consists of the IDL description of the DIANA domain, organized in the same manner as the Ada Reference Manual. The DIANA operations are described in section 1.2.

Though the IDL description of DIANA may suffice to describe the structure of DIANA, it does not convey the full semantics of that structure. For example, in certain cases the set of allowed values of an attribute may be a subset of the values belonging to the type of the attribute (although the IDL language would permit the definition of a subclass in such cases, to do so would undoubtedly disrupt the hierarchy and cause such a proliferation of subclasses that DIANA would be almost impossible to understand). In addition, the IDL does not specify the instances in which two attributes must denote the same node. Restrictions such as those described above are given in the semantic specification of DIANA, the third chapter of this document.

Chapter 4 is a rationale for the design of DIANA. While the semantic specification is organized according to the class structure of DIANA, the rationale is composed of sections dealing with different semantic concepts which are not necessarily applicable to any one DIANA class.

Chapter 5 contains examples of various kinds of DIANA structures. Each example contains a segment of Ada code and an illustration of the resulting DIANA structure.

Chapter 6 describes the external form of DIANA, an ASCII representation suitable for communication between different computing systems.

Chapter 7 consists of a package specification for the DIANA interface, written in Ada.

Appendix A is a cross-reference guide for the nodes, classes and attributes of DIANA.

Appendix B is a list of references.

#### 1.4.1 NOTATION

To assist the reader in understanding this material, certain typographic and notational conventions are followed consistently throughout this document, as illustrated in Figure 1-1. DIANA Reference Manual Draft Revision 4 INTRODUCTION

DECL	IDL class name
constant id	IDL node name
sm exp type	IDL attribute
Туре	IDL reserved word
"is"	Ada reserved word

Figure 1-1. Typographic and Notational Conventions Used in this Document.

These conventions include:

- o The appearance of class names, node names, and attribute names IN THE TEXT are distinguished by the following typographic conventions: class and node names are bold-faced, and attribute names are underlined. These conventions are not followed in the IDL specification, the diagrams, or the cross-reference guide.
- o Ada reserved words appear in quotes.
- o IDL reserved words appear in lower-case letters, except for the first letter, which is capitalized.
- o Class names appear in all upper-case letters.
- o node names appear in all lower-case letters.
- o attribute names appear in all lower case letters, with one of the prefixes defined below.
- o There are four kinds of attributes defined in DIANA: structural, lexical, semantic, and code. The names of these attributes are lexically distinguished in the definition by the following prefixes:

  - + 1x Lexical attributes provide information about the source form of the program, such as the spelling of identifiers, or position in the source file.
  - + sm\_ Semantic attributes encode the results of semantic analysis -- type and overload resolution, for example.

+ cd\_ Code attributes provide information from representation specifications that must be observed by the Back End.

o A class name or node name ending in '\_s' is always a sequence of what comes before the '\_' (if the prefix is extremely long it may be slightly shortened in the sequence name). Thus the reader can be sure on seeing exp\_s that the definition DIANA Reference Manual Draft Revision 4 INTRODUCTION

#### exp\_s => as\_list: Seq Of EXP;

appears somewhere.

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 A class name ending in '\_ELEM' contains both the node or class denoted by the prefix of the class name and a node representing a pragma. The name of the node representing the pragma consists of the prefix of the class name and the suffix '\_pragma'. Hence the reader knows that for the class name STM\_ELEM the following definition exists

STM\_ELEM ::= STM | stm\_pragma;

Throughout the remainder of this document all references to the Ada Reference Manual (ANSI/MIL-STD-1815A-1983) will have the following form: [ARM, section number].

CHAPTER 2

#### IDL SPECIFICATION

This chapter contains the IDL description of DIANA. It is organized in a manner that parallels the Ada Reference Manual -- each section contains the corresponding segment of Ada syntax along with the related IDL definitions. In some cases a section does not contain any IDL definitions because that particular construct is represented by a node or class which also represents another construct, and the IDL definitions were included in the section pertaining to the other construct. For example, the section covering operators (section 4.5) does not contain IDL definitions because operators in DIANA are represented as function calls, and the related IDL definitions are included in the section the section on subprogram calls (section 6.4).

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Structure Diana Root compilation Is -- Private Type Definitions Type source\_position; Type comments; Type symbol\_rep; Type value; Type operator; Type number rep; -- 2. Lexical Elements -- #3232323232323232323232 -- Syntax 2.0 has no equivalent in concrete syntax - void => : -- 2.3 Identifiers, 2.4 Numeric Literals, 2.6 String Literals -- Syntax 2.3 -not of interest for Diana DEF NAME ::= SOURCE NAME | PREDEF NAME; DEF NAME => lx symrep : symbol rep; . OBJECT\_NAME | TYPE\_NAME | UNIT\_NAME | LABEL\_NAME; SOURCE NAME ::= sm\_obj\_type : TYPE\_SPEC; OBJECT\_NAME => UNIT NAME => sm first : DEF NAME; -- 2.8 Pragmas -- Syntax 2.8.A -- pragma ::= --pragma identifier [(argument\_association {, argument\_association})]; as\_used\_name\_id : used\_name\_id, pragma => as general assoc s : general assoc s; -- seq of EXP and/or assoc as\_list : Seg Of GENERAL\_ASSOC; general\_assoc\_s => -- Syntax 2.8.B -- argument association ::=

-- [argument\_identifier =>] name

IDL SPECIFICATION [ [argument\_identifier =>] expression ---- 3. Declarations and Types -- 33232223222322223222222 -- 3.1 Declarations -- Syntax 3.1 -- declaration ::= -object\_declaration | number declaration - l type\_declaration | subtype\_declaration ---subprogram\_declaration | package\_declaration -task\_declaration | generic\_declaration ---1 exception\_declaration + generic\_instantiation --| renaming declaration | deferred constant declaration DECL ::= ID\_S\_DECL | ID\_DECL; ID DECL ::= type\_dec1 subtype\_decl task decl | UNIT\_DECL; ID\_DECL => as\_source\_name : SOURCE\_NAME; ID S DECL ::= EXP DECL | exception\_decl i deferred\_constant\_decl; ID S DECL => as\_source\_name\_s : source\_name\_s; EXP DECL ::= OBJECT DECL i number decl; EXP DECL => as\_exp : EXP; -- 3.2 Objects and Named Numbers -- Syntax 3.2.A -- object declaration ::= -identifier\_list : [constant] subtype\_indication [:= expression]; identifier\_list : [constant] constrained\_array\_definition [:= expression EXP ::= void; CONSTRAINED\_DEF ::= subtype\_indication; **OBJECT DECL ::=** constant\_dec1 | variable\_dec1; OBJECT\_DECL => as type def : TYPE DEF; constant\_decl => ; variable\_decl => ;

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INIT_OBJECT_NAME;
   OBJECT_NAME ::=
   INIT OBJECT NAME ::=
                          VC NAME;
   INIT_OBJECT_NAME =>
                          sm_init_exp : EXP;
   VC NAME ::=
                           variable_id | constant_id;
                           sm_renames_obj : Boolean,
   VC_NAME =>
                           sm_address : EXP; -- EXP or void
                           sm is shared : Boolean;
   variable_id =>
                          sm first : DEF_NAME;
   constant_id =>
-- Syntax 3.2.B
-- number declaration ::=
       identifier_list : constant := universal_static_expression;
--
   number_dec1 => ;
    INIT_OBJECT_NAME ::= number_id;
    number_id => ;
-- Syntax 3.2.C
-- identifier_list ::= identifier {, identifier}
                           as list : Seq Of SOURCE_NAME;
    source_name_s =>
-- 3.3 Types and Subtypes
-- 3.3.1 Type Declarations
-- Syntax 3.3.1.A
-- type_declaration ::= full_type_declaration
       [[incomplete_type_declaration [ private_type_declaration
--
--
-- full_type_declaration ::=
       type identifier [discriminant_part] is type_definition;
--
--
                           as_dscrmt_decl_s : dscrmt_decl_s,
    type_decl =>
                           as_type_def : TYPE_DEF;
    TYPE NAME ::=
                           type_id;
    TYPE_NAME =>
                           sm type_spec : TYPE_SPEC;
    type_id =>
                          sm first : DEF_NAME;
-- Syntax 3.3.1.B
```

-- type\_definition ::=

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• •	enumeration_type_de   real_type_definitio   record_type_definit   derived_type_defini	finition   integer_type_definition n   array_type_definition ion   access_type_definition tion
	TYPE_DEF ::=	enumeration_def CONSTRAINED_DEF ARR_ACC_DER_DEF record_def;
	CONSTRAINED_DEF ::=	integer_def float_def fixed_def;
	ARR_ACC_DER_DEF ::=	constrained_array_def unconstrained_array_def access_def derived_def
	ARR_ACC_DER_DEF =>	as_subtype_indication : subtype_indication;
	TYPE_SPEC ::=	DERIVABLE_SPEC;
	DERIVABLE_SPEC ::= DERIVABLE_SPEC =>	FULL_TYPE_SPEC   PRIVATE_SPEC; sm_derived : TYPE_SPEC, sm_is_anonymous : Boolean;
	FULL_TYPE_SPEC ::=	task_spec   NON_TASK;
	NON_TASK ::= NON_TASK =>	SCALAR   UNCONSTRAINED   CONSTRAINED; sm_base_type : TYPE_SPEC;
	SCALAR ::= SCALAR => SCALAR =>	enumeration   integer   REAL; sm_range : RANGE; cd_impl_size : Integer;
	REAL ::= REAL =>	float   fixed; sm_accuracy : value;
	UNCONSTRAINED ::= UNCONSTRAINED =>	UNCONSTRAINED_COMPOSITE   access; sm_size : EXP; EXP or void
	UNCONSTRAINED_COMPOSIT UNCONSTRAINED_COMPOSIT	E ::= array   record; E => sm_is_limited : Boolean, sm_is_packed : Boolean;
	CONSTRAINED ::=	constrained_array constrained_record constrained_access:
	CONSTRAINED =>	<pre>sm_depends_on_dscrmt : Boolean;</pre>

-- 3.3.2 Subtype Declarations

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-- Syntax 3.3.2.A
-- subtype_declaration ::= subtype identifier is subtype_indication;
                           as_subtype_indication : subtype_indication;
    subtype dec1 =>
    TYPE_NAME ::=
                           subtype_id;
    subtype_id => ;
-- Syntax 3.3.2.B
    subtype_indication ::= type_mark [constraint]
-- type_mark ::= type_name | subtype_name
    CONSTRAINT ::=
                           void:
                           as constraint : CONSTRAINT;
    CONSTRAINED DEF =>
    subtype indication => as_name : NAME;
-- Syntax 3.3.2.C
    constraint ::=
_ _
         range_constraint | floating_point_constraint | fixed_point_constraint
        | index constraint | discriminant constraint
- -
                            DISCRETE RANGE
    CONSTRAINT ::=
                          | REAL_CONSTRAINT
                          | index_constraint
                          | dscrmt_constraint;
-- 3.4 Derived Type Definitions
-- Syntax 3.4
-- derived_type_definition ::= new subtype_indication
    derived def => ;
-- 3.5 Scalar Types
 -- Syntax 3.5
 -- range_constraint ::= range range
 -- range ::= range attribute
        simple_expression .. simple_expression
     DISCRETE_RANGE ::=
                            RANGE
```

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i discrete subtype; RANGE ::= range | range\_attribute | void; RANGE => sm\_type\_spec : TYPE\_SPEC; range => as expl : EXP, as exp2 : EXP; range attribute => as name : NAME. as used name id : used name id, as\_exp : EXP; -- EXP or void -- 3.5.1 Enumeration Types -- Syntax 3.5.1.A -- enumeration\_type\_definition ::= (enumeration\_literal\_specification {, enumeration\_literal\_specification} -enumeration def => as\_enum\_literal\_s : enum\_literal\_s; enum literal s => as\_list : Seq Of ENUM LITERAL; enumeration => sm\_literal s : enum literal s; -- Syntax 3.5.1.B -- enumeration literal specification ::= enumeration literal -- enumeration literal ::= identifier | character literal OBJECT NAME ::= ENUM LITERAL; ENUM LITERAL ::= enumeration\_id | character id; ENUM LITERAL => sm pos : Integer, sm rep : Integer; enumeration id => : character\_id => ; -- 3.5.4 Integer Types -- Syntax 3.5.4 -- integer\_type\_definition ::= range\_constraint integer def => ; integer => ; -- 3.5.6 Real Types

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-- Syntax 3.5.6
-- real type_definition ::=
       floating_point_constraint | fixed_point_constraint
    REAL_CONSTRAINT ::=
                             float constraint
                           fixed_constraint;
                             sm_type_spec : TYPE_SPEC;
    REAL CONSTRAINT =>
-- 3.5.7 Floating Point Types
-- Syntax 3.5.7
-- floating_point_constraint ::=
       floating accuracy definition [range_constraint]
- -
   floating_accuracy_definition ::= digits static_simple_expression
    float_def => ;
                             as exp : EXP,
    REAL CONSTRAINT =>
                             as range : RANGE;
    float_constraint => ;
    float => ;
-- 3.5.9 Fixed Point Types
-- Syntax 3.5.9
-- fixed_point_constraint ::=
       fixed_accuracy_definition [range_constraint]
- -
-- fixed_accuracy_definition ::= delta static_simple_expression
    fixed_def => ;
    fixed_constraint => ;
                             cd_impl_small : value;
    fixed =>
-- 3.6 Array Types
-- Syntax 3.6.A
-- array_type_definition ::=
       unconstrained_array_definition | constrained_array_definition
--
-- unconstrained array definition ::=
       array(index_subtype_definition {, index_subtype_definition}) of
- -
                    component_subtype_indication
--
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-- constrained array definition ::=
       array index constraint of component subtype indication
_ _
    constrained array def => as constraint : CONSTRAINT;
                          as_discrete_range_s : discrete_range_s;
    index constraint =>
                         as list : Seg Of DISCRETE RANGE;
    discrete range s =>
    unconstrained array def => as index s : index_s;
    scalar_s =>
                            as list : Seq Of SCALAR;
    array =>
                            sm index s : index_s,
                            sm_comp_type : TYPE_SPEC;
    constrained array => sm index subtype s : scalar_s;
-- Syntax 3.6.B
-- index subtype definition ::= type mark range <>
    index =>
                            as_name : NAME,
                            sm type spec : TYPE SPEC;
                            as list : Seq Of index;
    index s =>
-- Syntax 3.6.C
-- index constraint ::= (discrete range {, discrete range})
-- discrete range ::= discrete_subtype_indication | range
    discrete subtype => as_subtype_indication : subtype_indication;
-- 3.7 Record Types
-- Syntax 3.7.A
-- record type definition ::=
--
       record
            component list
--
       end record
--
    REP ::=
                           void;
    record_def =>
                         as comp list : comp list;
                           sm discriminant s : dscrmt_decl_s,
    record =>
                           sm comp list : comp list,
```

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                           sm representation : REP; -- REP or void
    constrained record => sm normalized dscrmt_s : exp_s;
-- Syntax 3.7.B
    component list ::=
--
         component_declaration {component_declaration}
--
--
       [ {component_declaration} variant_part
- -
       | null;
    component declaration ::=
~-
       identifier_list : component_subtype_definition [:= expression];
• •
    component_subtype_definition ::= subtype_indication
    DECL ::=
                           null_comp_decl;
    INIT OBJECT NAME ::=
                           COMP NAME;
    COMP_NAME : :=
                           component_id | discriminant_id;
                           sm comp_rep : COMP_REP_ELEM;
    COMP NAME =>
    component_id => ;
-- 3.7.1 Discriminants
-- Syntax 3.7.1
-- discriminant part ::=
       (discriminant_specification {; discriminant_specification}))
- -
    discriminant specification ::=
--
       identifier_list : type_mark [:= expression]
- -
                            DSCRMT_PARAM_DECL;
    ITEM ::=
    DSCRMT_PARAM_DECL ::= dscrmt_decl;
    DSCRMT_PARAM_DECL =>
                            as_source_name_s : source_name_s,
                            as name : NAME,
                            as exp : EXP;
                            as list : Seq Of dscrmt_decl;
    dscrmt dec1 s =>
    dscrmt_decl => ;
    discriminant_id =>
                            sm_first : DEF_NAME;
-- 3.7.2 Discriminant Constraints
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-- Syntax 3.7.2
-- discriminant_constraint ::=
--
       (discriminant_association {, discriminant_association})
-- discriminant_association ::=
       [discriminant_simple_name {|discriminant_simple_name} =>] expression
    dscrmt_constraint => as_general_assoc_s : general_assoc_s;
-- 3.7.3 Variant Parts
-- Syntax 3.7.3.A
-- variant part ::=
--
      case discriminant simple name is
---
          variant
--
          {variant}
--
      end case:
-- variant ::=
      when choice {| choice} =>
--
          component_list
--
   VARIANT PART ::=
                          variant part | void;
                          as name : NAME,
    variant_part =>
                          as variant s : variant s;
    variant s =>
                          as list : Seq Of VARIANT ELEM;
    VARIANT ELEM ::=
                          variant | variant pragma;
    variant =>
                           as choice s : choice s,
                          as comp list : comp list;
                           as_list : Seq Of CHOICE;
    choice_s =>
                           as_decl_s : decl_s,
    comp list =>
                           as variant part : VARIANT PART,
                           as_pragma_s : pragma_s;
    variant pragma =>
                          as_pragma : pragma;
-- Syntax 3.7.3.B
-- choice ::= simple_expression
--
       | discrete_range | others | component_simple_name
    CHOICE ::=
                           choice_exp | choice_range | choice_others;
    choice exp =>
                           as exp : EXP;
```

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choice\_range => as\_discrete range : DISCRETE\_RANGE; choice\_others => ; -- 3.8 Access Types -- Syntax 3.8 -- access\_type\_definition ::= access subtype\_indication access def => ; access => sm\_storage\_size : EXP, -- EXP or void sm is controlled : Boolean, sm\_desig\_type : TYPE\_SPEC, sm\_master : ALL\_DECL; constrained access => sm desig type : TYPE SPEC; -- 3.8.1 Incomplete Type Declarations -- Syntax 3.8.1 incomplete\_type\_declaration ::= type identifier [discriminant part]; --TYPE\_DEF ::= void; TYPE\_SPEC ::= incomplete; incomplete => sm\_discriminant\_s : dscrmt\_decl\_s; TYPE\_SPEC ::= void; -- 3.9 Declarative Parts -- Syntax 3.9.A declarative\_part ::= {basic\_declarative\_item} {later\_declarative\_item} --basic declarative item ::= basic declaration --- -| representation clause | use clause DECL ::= REP; DECL ::= USE PRAGMA; USE PRAGMA ::= use | pragma; -- Syntax 3.9.B later\_declarative\_item ::= body --

I subprogram\_declaration | package\_declaration

- -| task declaration l generic\_declaration - l use clause generic\_instantiation body ::= proper\_body | stub -proper body ::= subprogram body | package body | task body ITEM ::= DECL | SUBUNIT\_BODY; item s => as list : Seq Of ITEM; UNIT DECL ::= generic decl | NON\_GENERIC\_DECL; UNIT DECL => as header : HEADER; NON\_GENERIC\_DECL ::= subprog\_entry\_decl l package\_dec1; NON GENERIC\_DECL => as\_unit kind : UNIT KIND; -- 4. Names and Expressions -- 4.1 Names -- Syntax 4.1.A -- name ::= simple name --| character\_literal l operator symbol | indexed\_component --| slice | selected\_component | attribute ---- simple\_name ::= identifier NAME ::= DESIGNATOR | NAME\_EXP; NAME\_EXP ::= NAME VAL indexed | slice | all; NAME EXP => as name : NAME; sm\_exp\_type : TYPE\_SPEC; NAME EXP => NAME VAL ::= attribute 1 selected; NAME\_VAL => sm\_value : value; DESIGNATOR ::= USED OBJECT | USED NAME: sm\_defn : DEF\_NAME, DESIGNATOR => lx\_symrep : symbol\_rep; USED NAME ::= used\_op | used\_name\_id;

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used_op => ;
   used_name_id => ;
    USED OBJECT ::=
                           used_char | used_object_id;
   USED_OBJECT =>
                           sm_exp_type : TYPE_SPEC,
                           sm_value : value;
    used_char => ;
    used_object_id =>;
-- Syntax 4.1.B
-- prefix ::= name | function_call
    NAME_VAL ::=
                           function_call;
-- 4.1.1 Indexed Components
-- Syntax 4.1.1
-- indexed component ::= prefix(expression {, expression})
                           as list : Seq Of EXP;
    exp s =>
    indexed =>
                           as exp s : exp s;
-- 4.1.2 Slices
-- Syntax 4.1.2
-- slice ::= prefix(discrete range)
    slice =>
                           as discrete range : DISCRETE RANGE;
-- 4.1.3 Selected Components
-- Syntax 4.1.3
-- selected_component ::= prefix.selector
    selector ::= simple name
--
       | character_literal | operator_symbol | all
- -
    selected =>
                           as_designator : DESIGNATOR;
    all => ;
-- 4.1.4 Attributes
-- Syntax 4.1.4
-- attribute ::= prefix'attribute_designator
-- attribute_designator ::= simple_name [(universal static expression)]
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    attribute =>
                          as_used_name_id : used_name_id,
                          as exp : EXP:
-- 4.2 Literals
-- 4.3 Aggregates
-- Syntax 4.3.A
-- aggregate ::=
--
       (component association {, component association})
    aggregate =>
                          as_general_assoc_s : general_assoc_s;
    aggregate =>
                          sm_normalized_comp_s : general assoc_s;
-- Syntax 4.3.B
-- component association ::=
--
      [choice {| choice} => ] expression
    GENERAL ASSOC ::=
                          NAMED_ASSOC | EXP;
    NAMED ASSOC ::=
                          named;
    NAMED ASSOC =>
                          as exp : EXP;
    named =>
                          as choice s : choice s;
-- 4.4 Expressions
-- Syntax 4.4.A
-- expression ::=
--
       relation {and relation} | relation {and then relation}
--
       | relation {or relation} | relation {or else relation}
--
     relation {xor relation}
    EXP VAL ::=
                          short_circuit;
    short circuit =>
                          as expl : EXP,
                          as_short_circuit_op : SHORT_CIRCUIT_OP,
                          as_exp2 : EXP;
    SHORT_CIRCUIT_OP ::= and_then | or else;
    and then => ;
    or else =>;
-- Syntax 4.4.B
-- relation ::=
```

```
-- simple_expression [relational_operator simple_expression]
```

DIANA Reference Manual Draft Revision 4 Page 2-17 IDL SPECIFICATION simple\_expression [not] in range -----1 simple expression [not] in type mark EXP VAL EXP ::= **MEMBERSHIP**: MEMBERSHIP ::= range membership | type membership; as\_membership\_op : MEMBERSHIP\_OP; MEMBERSHIP => range membership => as range : RANGE; type membership => as name : NAME; MEMBERSHIP OP ::= in op | not in; in op => : not in => ; -- Syntax 4.4.C -- simple expression ::= [unary operator] term {binary adding operator term} ---- term ::= factor {multiplying operator factor} -- factor ::= primary [ primary] | abs primary | not primary -- Syntax 4.4.D -- primary ::= numeric literal | null | aggregate | string\_literal | name | allocator .--| function\_call | type\_conversion | qualified\_expression | (expression) --EXP ::= NAME I EXP EXP; EXP\_VAL EXP EXP ::= | AGG\_EXP | qualified allocator subtype\_allocator; sm\_exp\_type : TYPE\_SPEC; EXP EXP => EXP VAL ::= numeric literal | null access I EXP VAL EXP: EXP VAL => sm\_value : value; EXP VAL EXP ::= QUAL CONV | parenthesized; EXP VAL EXP => as\_exp : EXP; aggregate AGG EXP ::= | string literal;

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sm_discrete_range : DISCRETE_RANGE;
   AGG EXP =>
   parenthesized => ;
                         lx numrep : number_rep;
   numeric_literal =>
   string_literal => lx_symrep : symbol_rep;
   null_access => ;
-- 4.5 Operators and Expression Evaluation
-- Syntax 4.5
-- logical_operator ::= and | or | xor
-- relational_operator ::= = | /= | < | <= | > | >=
-- adding_operator ::= + | - | &
-- unary operator ::= + 1 -
-- multiplying operator ::= * | / | mod | rem
-- highest_precedence_operator ::= ** | abs | not
-- 4.6 Type Conversions
-- Syntax 4.6
-- type conversion ::= type mark(expression)
    QUAL CONV ::=
                          conversion
                        | qualified;
    QUAL CONV =>
                          as name : NAME;
    conversion =>;
-- 4.7 Qualified Expressions
-- Syntax 4.7
-- qualified_expression ::=
      type mark'(expression) | type_mark'aggregate
--
    qualified => :
-- 4.8 Allocators
-- Syntax 4.8
-- allocator ::=
      new subtype indication | new qualified_expression
--
    qualified_allocator => as_qualified : qualified;
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as subtype indication : subtype indication,
    subtype allocator =>
                           sm_desig_type : TYPE_SPEC;
-- 5. Statements
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-- 5.1 Simple and Compound Statements - Sequences of Statements
-- Syntax 5.1.A
-- sequence_of_statements ::= statement {statement}
    STM ELEM ::=
                           STM | stm pragma;
    stm s =>
                           as list : Seq Of STM ELEM;
    stm pragma =>
                           as pragma : pragma;
-- Syntax 5.1.B
-- statement ::=
--
       {label} simple statement | {label} compound_statement
    STM ::=
                            labeled;
    labeled =>
                            as source name s : source name_s,
                            as_pragma_s : pragma_s,
                            as stm : STM;
-- Syntax 5.1.C
-- simple_statement ::= null_statement
       ] assignment_statement] procedure_call_statement
--
       | exit_statement | return_statement
--
       | goto_statement | abort_statement
| delay_statement | code_statement
--
                              | entry_call_statement
                              | abort_statement
--
- -
    STM ::=
                            null_stm
                          | abort;
    STM ::=
                            STM WITH EXP;
    STM WITH EXP ::=
                            return
                          | delay:
    STM WITH EXP ::=
                            STM WITH EXP NAME;
    STM WITH EXP =>
                        as exp : EXP;
    STM WITH EXP NAME ::= assign
```

| exit | code; STM WITH EXP\_NAME => as\_name : NAME; STM\_WITH\_NAME; STM ::= goto STM\_WITH\_NAME ::= 1 raise; CALL\_STM; STM WITH NAME ::= entry call CALL STM ::= | procedure\_call; STM WITH NAME => as name : NAME; -- Syntax 5.1.D -- compound\_statement ::= l case statement - if\_statement | block\_statement | loop\_statement - select\_statement l accept statement - -STM ::= accept | BLOCK\_LOOP I ENTRY STM; STM WITH EXP ::= case; CLAUSES\_STM; STM ::= if CLAUSES\_STM ::= | selective wait; as test clause elem s : test\_clause\_elem\_s, CLAUSES\_STM => as\_stm\_s : stm\_s; -- Syntax 5.1.E -- lapel ::= <<label\_simple\_name>> label\_id; LABEL NAME ::= sm\_stm : STM; LABEL NAME => label\_id => ; -- Syntax 5.1.F -- null\_statement ::= null ; null\_stm => ; -- 5.2 Assignment Statement

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-- Syntax 5.2
-- assignment_statement ::=
       variable_name := expression;
--
    assign => ;
-- 5.3 If Statements
-- Syntax 5.3.A
-- if statement ::=
        if condition then
----
            sequence_of_statements
~ -
       {elsif condition then
~ -
            sequence_of_statements}
--
--
       [else
            sequence_of_statements]
----
        end if;
~ -
    if => ;
                           cond clause;
    TEST CLAUSE ::=
    TEST CLAUSE =>
                           as exp : EXP,
                            as_stm_s : stm_s;
    cond_clause => ;
                                                    .
-- Syntax 5.3.B
-- condition ::= boolean_expression
-- 5.4 Case Statements
-- Syntax 5.4
-- case_statement ::=
       case expression is
--
              case_statement_alternative
--
             {case_statement_alternative}
--
--
       end case;
-- case statement_alternative ::=
       when choice {| choice } =>
--
             sequence_of_statements}
--
     ALTERNATIVE_ELEM ::= alternative | alternative_pragma;
                            as alternative_s : alternative_s;
     case =>
                            as_list : Seq Of ALTERNATIVE_ELEM;
     alternative_s =>
                            as_choice_s : choice_s,
     alternative =>
                            as_stm_s : stm_s;
```

alternative\_pragma => as\_pragma : pragma; -- 5.5 Loop Statements -- Syntax 5.5.A -loop\_statement ::= [loop simple name:] -----[iteration scheme] loop -sequence\_of\_statements -end loop [loop\_simple\_name]; BLOCK LOOP ::= 1000; BLOCK LOOP => as source name : SOURCE NAME; SOURCE NAME ::= void; LABEL NAME ::= block loop id; block\_loop\_id => ; ITERATION ::= void; as iteration : ITERATION, loop => as\_stm\_s : stm\_s; -- Syntax 5.5.B -- iteration\_scheme ::= while condition | for loop\_parameter\_specification --- --- loop\_parameter\_specification ::= identifier in [reverse] discrete range FOR REV: ITERATION ::= FOR REV ::= for | reverse: FOR REV => as source name : SOURCE NAME. as\_discrete\_range : DISCRETE\_RANGE; for =>; reverse => ; OBJECT\_NAME ::= iteration\_id; iteration\_id => ; ITERATION ::= while; while => as\_exp : EXP;

-- 5.6 Block Statements

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-- Syntax 5.6
   block statement ::=
--
       [block_simple_name:]
--
--
           [declare
                 declarative_part]
_ _
           begin
--
                 sequence_of_statements
--
           [exception
--
---
                  exception handler
                 [exception handler]]
_ _
           end [block_simple_name];
--
   BLOCK_LOOP ::=
                           block;
                           as_block_body : block_body;
   block =>
   block body =>
                           as item_s : item_s,
                           as stm s : stm s,
                           as_alternative_s : alternative_s;
-- 5.7 Exit Statements
-- Syntax 5.7
   exit_statement ::=
--
       exit [loop_name] [when condition];
--
    NAME ::=
                           void;
                           sm_stm : STM;
    exit =>
-- 5.8 Return Statements
-- Syntax 5.8
-- return_statement ::= return [expression];
    return => ;
-- 5.9 Goto Statements
-- Syntax 5.9
-- goto_statement ::= goto label_name;
    goto => ;
-- 6. Subprograms
-- 6.1 Subprogram Declarations
```

-- Syntax 6.1.A -- subprogram declaration ::= subprogram specification; subprog entry dec1 => ; UNIT\_NAME ::= NON TASK NAME; NON TASK NAME ::= SUBPROG PACK NAME: NON TASK NAME => sm\_spec : HEADER; SUBPROG\_PACK\_NAME ::= SUBPROG\_NAME; SUBPROG\_PACK\_NAME => sm unit desc : UNIT\_DESC, sm address : EXP; SUBPROG\_NAME ::= procedure\_id | function\_id | operator\_id; SUBPROG NAME => sm\_is\_inline : Boolean, sm\_interface : PREDEF\_NAME; UNIT KIND | BODY UNIT DESC ::= implicit\_not\_eq | derived\_subprog; UNIT KIND ::= void; derived\_subprog => sm\_derivable : SOURCE\_NAME; implicit\_not\_eq => sm\_equal : SOURCE\_NAME; procedure\_id => ; function\_id => ; operator id => ; -- Syntax 6.1.B -- subprogram specification ::= procedure identifier [formal part] ---| function designator [formal\_part] return type\_mark ---- designator ::= identifier | operator symbol operator\_symbol ::= string\_literal --HEADER ::= SUBP ENTRY HEADER; SUBP ENTRY HEADER ::= procedure spec | function spec; SUBP\_ENTRY\_HEADER => as\_param\_s : param\_s; procedure\_spec => ; function\_spec => as name : NAME;

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-- Syntax 6.1.C
-- formal part ::=
       (parameter_specification {; parameter_specification})
- -
   parameter_specification ::=
- -
       identifier_list : mode type_mark [:= expression]
- -
   mode ::= [in] | in out | out
--
                           as_list : Seq Of PARAM;
    param s =>
    DSCRMT_PARAM_DECL ::= PARAM;
                            in | out | in out;
    PARAM ::=
    in =>
                           lx default : Boolean;
    in out => ;
    out =>
              ;
                           PARAM NAME;
    INIT_OBJECT_NAME ::=
                            in_id | in out_id | out_id;
    PARAM NAME ::=
                           sm first : DEF NAME;
    PARAM_NAME =>
    in_id => ;
    in out id => ;
    out_id => ;
-- 6.3 Subprogram Bodies
-- Syntax 6.3
-- subprogram body ::=
        subprogram specification is
--
            [declarative_part]
--
--
        begin
            sequence_of_statements
--
--
       [exception
---
             exception_handler
             {exception_handler}]
--
        end [designator];
--
    BODY ::=
                            block_body | stub | void;
                            as_header : HEADER;
    subprogram_body =>
-- 6.4 Subprogram Calls
-- Syntax 6.4
-- procedure call statement ::=
```

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IDL SPECIFICATION
       procedure_name [actual_parameter_part];
--
-- function call ::=
       function name [actual_parameter_part]
--
    actual parameter part ::=
- -
       (parameter_association {, parameter_association})
--
    parameter_association ::=
--
       [formal parameter =>] actual_parameter
--
-- formal_parameter ::= parameter_simple_name
-- actual parameter ::=
       expression | variable_name | type_mark(variable_name)
--
                           as general assoc s : general_assoc_s;
    CALL STM =>
    CALL_STM =>
                           sm normalized_param_s :exp_s;
    procedure_call => ;
                           as_general_assoc_s : general_assoc_s;
    function_call =>
                           sm_normalized_param_s : exp_s;
    function call =>
                          lx_prefix : Boolean;
    function call =>
    NAMED_ASSOC ::=
                           assoc;
                           as_used_name : USED_NAME;
    assoc =>
-- 7. Packages
-- =============
-- 7.1 Package Structure
-- Syntax 7.1.A
-- package_declaration ::= package_specification;
    package_dec1 => ;
    SUBPROG PACK_NAME ::= package_id;
    package id => ;
 -- Syntax 7.1.B
 -- package_specification ::=
      package identifier is
 --
 --
             {basic_declarative_item}
```

```
[private
--
           {basic_declarative_item}]
--
     end [package_simple_name]
--
```

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                                                                        Page 2-27
IDL SPECIFICATION
    package_spec =>
                           as_decl_s1 : decl_s,
                           as dec1_s2 : dec1_s;
                           as list : Seq Of DECL;
    decl s =>
-- Syntax 7.1.C
-- package body ::=
        package body package_simple_name is
--
--
            [declarative_part]
--
       [begin
--
              sequence_of_statements
- -
       [exception
--
             exception_handler
--
            {exception handler}]]
--
        end [package simple_name];
    package body =>
                            ;
-- 7.4 Private Type and Deferred Constant Declarations
-- Syntax 7.4.A
-- private_type_declaration ::=
       type identifier [discriminant_part] is [limited] private;
--
    TYPE DEF ::= ·
                           private_def | 1_private_def;
    private def => ;
    1_private_def => ;
                            private_type id | 1_private_type_id;
    TYPE_NAME ::=
    private type_id => ;
    1_private_type_id => ;
    PRIVATE SPEC ::=
                            private | 1 private;
                            sm discriminant s : dscrmt decl_s,
    PRIVATE SPEC =>
                            sm_type_spec : TYPE_SPEC;
    private => ;
    1 private => ;
-- Syntax 7.4.B
-- deferred constant_declaration ::=
--
       identifier_list : constant type_mark;
    deferred_constant_dec1 => as_name : NAME;
```

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IDL SPECIFICATION
```

-- 8. Visibility Rules -- ---- 8.4 Use Clauses -- Syntax 8.4 -- use clause ::= use package name {, package name}; as name s : name s; use => -- 8.5 Renaming Declarations -- Syntax 8.5 -- renaming\_declaration ::= -identifier : type\_mark renames object\_name; l identifier : exception renames exception\_name; l package identifier renames package\_name; ----| subprogram specification renames subprogram or entry name; --ID DECL ::= SIMPLE\_RENAME\_DECL; SIMPLE RENAME DECL ::= renames obj decl renames exc\_decl; SIMPLE RENAME DECL => as name : NAME; renames obj decl => as type mark name : NAME; renames exc dec1 => ; RENAME INSTANT; UNIT\_KIND ::= RENAME INSTANT ::= renames unit; RENAME\_INSTANT => as\_name : NAME; renames unit => ; -- 9. Tasks -- 9.1 Task Specifications and Task Bodies -- Syntax 9.1.A -- task\_declaration ::= task\_specification; ----- task specification ::= -task [type] identifier [is --{entry declaration} {representation clause} --- end [task simple\_name]]

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IDL SPECIFICATION
    task_dec1 =>
                            as_decl_s : decl_s;
                            sm_decl_s : decl s,
    task spec =>
                            sm body : BODY,
                            sm_address : EXP,
                            sm size : EXP,
                            sm storage size : EXP;
-- Syntax 9.1.B
- -
    task_body ::=
---
        task body task simple name is
--
            [declarative_part]
--
        begin
--
            sequence_of_statements
--
       [exception
--
             exception_handler
            {exception handler}]
--
--
        end [task_simple_name];
    task_body =>
                            ;
    UNIT_NAME ::=
                            task_body_id;
    task_body_id =>
                            sm_type_spec : TYPE_SPEC,
                            sm body : BODY;
-- 9.4 Task Dependence - Termination of Tasks
    ALL_DECL ::=
                            block master;
    block master =>
                            sm stm : STM;
-- 9.5 Entries, Entry Calls and Accept Statements
-- Syntax 9.5.A
    entry_declaration ::=
- -
       entry identifier [(discrete range)] [formal part];
--
---
    SUBP_ENTRY_HEADER ::= entry;
    entry =>
                            as_discrete_range : DISCRETE_RANGE;
    SOURCE_NAME ::=
                            entry_id;
                            sm_spec : HEADER,
    entry_id =>
                            sm_address : EXP;
```

-- Syntax 9.5.B

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IDL SPECIFICATION
  entry call statement ::= entry name [actual_parameter_part];
--
    entry_call => ;
-- Syntax 9.5.C
-- accept statement ::=
       accept entry_simple_name [(entry_index)] [formal_part] [do
--
--
            sequence_of_statements
       end [entry_simple_name]];
- -
- -
-- entry_index ::= expression
    accept =>
                            as name : NAME,
                            as_param_s : param_s,
                            as_stm_s : stm_s;
-- 9.6 Delay Statements, Duration and Time
-- Syntax 9.6
-- delay statement ::= delay simple expression;
    delay => ;
-- 9.7 Select Statements
-- Syntax 9.7
-- select statement ::= selective wait
       | conditional_entry_call | Timed_entry_call
- -
-- 9.7.1 Selective Waits
-- Syntax 9.7.1.A
--
    selective_wait ::=
- -
        select
--
            select_alternative
_ _
       for
--
            select_alternative}
--
       [e]se
            sequence_of_statements]
--
        end select;
---
    selective_wait => ;
-- Syntax 9.7.1.B
-- selective_alternative ::=
--
       [when condition =>]
            selective_wait_alternative
--
```

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selective_wait_alternative ::= accept alternative
 --
         | delay_alternative | terminate_alternative
 - -
     accept_alternative ::= accept_statement [sequence_of_statements]
 ---
     delay alternative ::= delay statement [sequence_of statements]
 --
 -- terminate alternative ::= terminate;
     TEST CLAUSE ELEM ::=
                             TEST_CLAUSE | select_alt_pragma;
     TEST CLAUSE ::=
                             select alternative;
     test clause elem s => as list : Seq Of TEST CLAUSE ELEM;
     select alternative => ;
     select alt pragma =>
                              as_pragma : pragma;
     STM ::=
                              terminate;
     terminate ≈> :
 -- 9.7.2 Conditional Entry Calls
 -- Syntax 9.7.2
-- conditional_entry_call ::=
 --
         select
              entry_call_statement
[sequence_of_statements]
 ---
 - -
        else
 - -
              sequence_of_statements
 --
         end select;
 --
     ENTRY STM ::=
                              cond_entry | timed_entry;
     ENTRY STM =>
                              as_stm_s1 : stm_s,
                              as_stm_s2 : stm_s;
     cond entry => ;
 -- 9.7.3 Timed Entry Calls
 -- Syntax 9.7.3
     timed_entry_call ::=
 ---
 --
         select
               entry_call_statement
 --
              [sequence_of_s*`tements]
 ---
 --
         or
 - -
               delay_alternative
```

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IDL SPECIFICATION
```

```
--
      end select;
    timed entry => ;
-- 9.10 Abort Statements
-- Syntax 9.10
-- abort_statement ::= abort task_name {, task_name};
                           as list : Seq Of NAME;
    name s =>
    abort =>
                           as name s : name s;
-- 10. Program Structure and Compilation Issues
-- 10.1 Compilation Units - Library Units
-- Syntax 10.1.A
-- compilation ::= {compilation unit}
                            as_compltn_unit_s : compltn unit s;
    compilation =>
                            as list : Seq Of compilation_unit;
    compltn unit s =>
-- Syntax 10.1.8
-- compilation unit ::=
       context_clause library_unit | context_clause secondary_unit
--
-- library_unit ::=
         subprogram_declaration| package_declaration
--
- -
       ! generic_declaration | generic_instantiation
---
       | subprogram_body
-- secondary_unit ::= library_unit_body | subunit
-- library_unit_body ::= subprogram_body | package_body
    ALL DECL ::=
                   void:
    pragma s =>
                           as list : Seq Of pragma;
                           as_context_elem_s : context_elem_s,
as_all_decl : ALL_DECL,
    compilation unit =>
                           as pragma_s : pragma_s;
    CONTEXT ELEM ::=
                           context_pragma;
```

```
context pragma => ' as_pragma : pragma;
-- Context Clauses - With Clauses
-- Syntax 10.1.1.A
-- context_clause ::= {with_clause {use_clause}}
                        as list : Seq Of CONTEXT_ELEM;
   context_elem_s =>
-- Syntax 10.1.1.B
-- with_clause ::= with unit_simple_name {, unit_simple_name};
   CONTEXT ELEM ::=
                          with;
   with =>
                          as name s : name s,
                          as use pragma s : use pragma s;
   use_pragma s =>
                         as list : Seg Of USE PRAGMA;
-- 10.2 Subunits of Compilation Units
-- Syntax 10.2.A
-- subunit ::=
      separate (parent_unit_name) proper_body
--
    subunit =>
                          as name : NAME,
                          as subunit body : SUBUNIT BODY;
    SUBUNIT BODY ::=
                          subprogram body | package body | task_body;
                          as_source_name : SOURCE NAME,
    SUBUNIT_BODY =>
                          as_body : BODY;
-- Syntax 10.2.B
-- body stub ::=
--
         subprogram specification is separate;
--
       | package body package simple_name is separate;
       | task body task_simple_name is separate;
- -
    stub => ;
-- 11. Exceptions
-- 11.1 Exception Declarations
-- Syntax 11.1
-- exception declaration ::= identifier list : exception;
```

```
exception decl => ;
                   exception id;
   SOURCE NAME ::=
   exception_id => sm_renames_exc : NAME;
-- 11.2 Exception Handlers
-- Syntax 11.2
-- exception handler ::=
     when exception_choice {| exception_choice} =>
--
           sequence of statements
- -
- -
-- exception_choice ::= exception_name | others
-- 11.3 Raise Statements
-- Syntax 11.3
-- raise_statement ::= raise [exception_name];
    raise => ;
-- 12. Generic Program Units
•
-- 12.1 Generic Declarations
-- Syntax 12.1.A
-- generic_declaration ::= generic_specification;
-- generic specification ::=
         generic_formal_part_subprogram_specification
--
       | generic_formal_part package_specification
---
                          package spec;
    HEADER ::=
                          as_item_s : item_s;
    generic_dec1 =>
    NON TASK NAME ::=
                          generic_id;
                          sm generic_param_s : item_s,
    generic_id =>
                          sm body : BODY,
                          sm_is_inline : Boolean;
 -- Syntax 12.1.B
```

-- generic\_formal\_part ::= generic {generic\_parameter\_declaration}

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IDL SPECIFICATION
-- Syntax 12.1.C
    generic parameter_declaration ::=
--
         identifier list : [in {out]} type_mark [:= expression];
---
        type identifier is generic_type_definition;
--
        | private type declaration
---
        with subprogram specification [is name];
--
        | with subprogram specification [is <>];
----
                            GENERIC PARAM;
    UNIT KIND ::=
    GENERIC PARAM ::=
                            name default
                           | box default
                           | no default;
                             as name : NAME;
    name default =>
    box default => ;
    no default => ;
-- Syntax 12.1.D
-- generic_type_definition ::=
          (<\bar{>}) | range <> | digits <> | delta <>
--
        | array_type_definition | access_type_definition
----
                             formal_dscrt_def
    TYPE DEF ::=
                           | formal_integer_def
| formal_fixed_def
                           [ formal_float_def;
     formal dscrt_def => ;
     formal_fixed_def => ;
     formal_float_def => ;
     formal integer def => ;
 -- 12.3 Generic Instantiation
 -- Syntax 12.3.A
 -- generic instantiation ::=
          package identifier is
 ---
               new generic_package_name [generic_actual_part];
 --
        | procedure identifier is
 - -
               new generic procedure_name [generic_actual_part];
 --
        | function identifier is
 --
               new generic_function_name [generic_actual_part];
 ---
     generic actual part ::=
 --
        (generic association {, generic association})
 --
```

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                                                                  Page 2-36
IDL SPECIFICATION
   RENAME INSTANT ::=
                        instantiation;
                       as_general_assoc_s : general_assoc_s;
   instantiation =>
   instantiation =>
                         sm_dec1 s : dec1 s;
-- Syntax 12.3.B
-- generic association ::=
--
      [generic formal parameter =>] generic actual_parameter
-- generic formal parameter ::= parameter simple_name | operator_symbol
-- Syntax 12.3.C
-- generic actual parameter ::= expression | variable_name
--
      | subprogram name | entry name | type mark
-- 13. Representation Clauses and
-- Implementation Dependent Features
-- 13.1 Representation Clauses
-- Syntax 13.1
-- representation clause ::=
        type representation clause | address_clause
--
-- type representation clause ::= length clause
      [ enumeration_representation_clause | record_representation_clause
--
                         NAMED REP | record rep;
    REP ::=
    REP =>
                         as name : NAME;
    NAMED REP =>
                        as exp : EXP;
-- 13.2 Length Clause
-- 13.3 Enumeration Representation Clauses
-- Syntax 13.2
-- length clause ::= for attribute use simple_expression;
-- Syntax 13.3
-- enumeration representation clause ::=
--
        for type simple name use aggregate;
    NAMED REP ::=
                        length_enum_rep;
    length_enum_rep => ;
-- 13.4 Record Representation Clauses
```

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Page 2-37
```

```
-- Syntax 13.4.A
-- record_representation_clause ::=
       for type_simple_name use
--
            record [alignment_clause]
- -
                 {component clause}
---
            end record;
---
-- alignment_clause ::= at mod static_simple_expression;
    ALIGNMENT_CLAUSE ::=
                           alignment | void;
                           as_pragma_s : pragma_s,
    alignment =>
                           as_exp : EXP;
                           as_alignment_clause : ALIGNMENT_CLAUSE,
    record rep =>
                           as_comp_rep_s : comp_rep_s;
-- Syntax 13.4.B
-- component clause ::=
       component_simple_name at static_simple_expression range static_range;
---
                           comp_rep | void;
    COMP REP ELEM ::=
    COMP_REP_ELEM ::=
                           comp rep_pragma;
                            as_list : Seq Of COMP_REP_ELEM;
    comp_rep_s =>
                            as_name : NAME,
    comp_rep =>
                            as_exp : EXP,
                            as_range : RANGE;
    comp_rep_pragma =>
                           as pragma : pragma;
-- 13.5 Address Clauses
-- Syntax 13.5
-- address_clause ::= for simple_name use at simple_expression;
                            address;
    NAMED REP ::=
     address => ;
-- 13.8 Machine Code Insertions
-- Syntax 13.8
 -- code statement ::= type_mark'record_aggregate;
     code => ;
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                                                                              Page 2-38
IDL SPECIFICATION
-- 14.0 Input-Output
-- 32222222222222222
-- I/O procedure calls are not specially handled. They are
-- represented by procedure or function calls (see 6.4).
-- Predefined Diana Environment
PREDEF NAME ::=
                             attribute id
                           | pragma id
                           l argument id
                           | bltn operator id
                           | void:
    attribute id => ;
    TYPE SPEC ::=
                             universal_integer | universal_fixed | universal_real;
    universal integer => ;
    universal fixed => ;
    universal real => ;
    argument_id => ;
    bltn operator id =>
                            sm operator : operator;
    pragma id =>
                             sm argument id s : argument id s;
    argument id s =>
                             as list : Seq Of argument id;
    ALL SOURCE ::=
                             DEF NAME | ALL DECL | TYP" DEF | SEQUENCES
                           | STM ELEM | GENERAL ASSOC | CONSTRAINT | CHOICE
                           I HEADER I UNIT DESCTI TEST CLAUSE ELEM
                           I MEMBERSHIP OP I SHORT CIRCUIT OF I ITERATION
                           | ALTERNATIVE ELEM | COMP_REP_ELEM | CONTEXT_ELEM
| VARIANT_ELEM | ALIGNMENT_CLAUSE | VARIANT_PART
| comp_list | compilation | compilation_unit | index;
                           alternative_s | argument_id_s | choice_s
| comp_rep_s | compltn_unit_s | context_elem_s
    SEQUENCES ::=
                           | decl_s | dscrmt_decl_s | general assoc s
                           | discrete_range_s | enum_literal_s | exp_s | item_s
                           l index_s T name_s | param_s | pragma_s | scalar_s
                           | source name s T stm_s | Test_clause_elem_s
                           l use_pragma_s | variant_s;
    ALL SOURCE =>
                              lx_srcpos : source position,
                             lx comments : comments;
    ALL DECL ::=
                             ITEM | subunit;
```

End

# CHAPTER 3

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# SEMANTIC SPECIFICATION

This chapter describes the semantics of DIANA. The structure of this chapter parallels the DIANA class hierarchy. Each section corresponds to a class in the DIANA class hierarchy, and each subsection corresponds to a subclass of that class in the hierarchy. Each node is discussed in the section corresponding to the class which directly contains it.

Since the class structure of DIANA is a hierarchy, it was possible to construct hierarchy diagrams to illustrate pictorially the relationships between the various nodes and classes. At the end of each major section is a hierarchy diagram which depicts the nodes and classes discussed in that section, along with the attributes which are defined for those nodes and classes. Beneath each class or node name is a list of attribute names corresponding to the attributes which are defined at that level. Hence an attribute appearing immediately below a class name is defined for all classes and nodes which are below that class in the diagram.

It should be noted that the classes ALL\_SOURCE and SEQUENCES have been omitted from this chapter due to the simple nature of their structure and the fact that they represent optional features of DIANA. All nodes which may represent source text have the attributes  $lx \ srcpos$  and  $lx \ comments$ ; however, DIANA does not require that these attributes be represented in a DIANA structure. The sole purpose of class ALL SOURCE is to define these two attributes for its constituents; the only nodes which do not inherit these attributes are those belonging to class TYPE SPEC. In order to be consistent, the IDL specification of DIANA defines a sequence node (or header) for each sequence; however, an implementation is not required to represent the sequence node itself. Class SEQUENCES is a set of sequence nodes, all of, which have a single attribute (other than  $lx \ srcpos$  and  $lx \ comments$ ) called as list which denotes the actual sequence.

The following conventions are observed throughout this chapter:

- (a) All attributes which are inherited by the node void are undefined. In addition, no operations are defined for the attributes inherited by the node void.
- (b) Although a class may contain the node void, an attribute which has that class as its type cannot be void unless the semantic specification explicitly states that the attribute may be void.
- (c) The attributes <u>lx srcpos</u> and <u>lx comments</u> are undefined for any nodes which do not represent source code. For certain nodes, such as those in class **PREDEF\_NAME**, these attributes will never be defined.
- (d) Unless otherwise specified, all nodes represent source code.
- (e) A sequence cannot be empty unless the semantic specification explicitly allows it.
- (f) If the manual specifies that the copying of a node is optional, and an implementation chooses to copy that node, then the copying of any nodes denoted by structural attributes of the copied node is also optional.

Section 3.1

#### ALL\_DECL

## 3.1 ALL DECL

The four immediate offspring of class ALL\_DECL are void, subunit, block\_master, and ITEM.

The subunit node represents a subunit, and has two non-lexical attributes -- <u>as name</u> and <u>as subunit body</u>. The attribute <u>as name</u> denotes the name of the parent unit (a <u>selected</u>, <u>used name id</u>, or <u>used op</u> node); <u>as subunit body</u> designates the node corresponding to the proper body.

The **block\_master** node represents a block statement that may be a master because it contains immediately within its declarative part the definition of an access type which designates a task. Its only non-lexical attribute, <u>sm stm</u>, denotes a **block\_body** node. The **block\_master** node can only be referenced by the <u>sm master</u> attribute of the access node, thereby serving as an intermediate node between the access type definition and the block statement. The **block\_master** node does not represent source code.

#### 3.1.1 ITEM

In general, the nodes in class ITEM correspond to explicit declarations; i.e. declarative items that can be found in formal parts, declarative parts, component lists, and program unit specifications. Certain declarative nodes (subtype\_decl, constant\_decl, renames\_obj\_decl, and subprog\_entry\_decl) may also appear in another context -- as a part of a sequence of declarations constructed for the instantiation of a generic unit. When used in this special context these declarative nodes are not accessible through structural attributes, and do not correspond to source code.

Certain implicit declarations described in the Ada manual are not represented in DIANA: the predefined operations associated with type definitions; label, loop, and block names; anonymous base types created by a constrained array or scalar type definition; anonymous task types; derived subprograms. Although the entities themselves have explicit representations (i.e. defining occurrences), their declarations do not.

With the exception of the node null\_comp\_decl and the nodes in classes REP and USE\_PRAGMA, all of the nodes in class ITEM have a child representing the identifier(s) or symbol(s) used to name the newly defined entity (or entities). These nodes, members of class SOURCE\_NAME, are termed the "defining occurrence" of their respective identifiers; they carry all of the information that The classes DSCRMT\_PARAM DECL, SUBUNIT BODY, and DECL comprise ITEM.

#### 3.1.1.1 DSCRMT PARAM DECL

The DSCRMT\_PARAM\_DECL class is composed of nodes representing either a discriminant specification or a formal parameter specification. The <u>as name</u> attribute defined on this class denotes a <u>selected</u> or <u>used\_name\_id</u> node corresponding to the type mark given in the specification.

The dscrmt dec node represents a discriminant specification. The <u>as source name s</u> attribute denotes a sequence of dscrmt id nodes, and the <u>as exp</u> attribute references a node corresponding to the default initial value; if there is no initial value given, as exp is void.

#### 3.1.1.1.1 PARAM

A node in class **PARAM** may represent either a formal parameter specification contained in a formal part, or a generic formal object declaration. The <u>as source names</u> attribute denotes a sequence of in id, in out\_id, and out\_id nodes, unless the **PARAM** node corresponds to a generic formal object declaration, in which case only in id and in out\_id nodes are permitted.

The in node represents a formal parameter declaration of mode in. Its as exp attribute denotes the default value of the parameter, and is void if none is given. The in node also has an 1x default attribute which indicates whether or not the mode is specified explicitly.

The in out and out nodes represent formal parameter declarations of mode in out and out, respectively. The as exp attribute of these nodes is always void.

#### 3.1.1.2 SUBUNIT BODY

The class SUBUNIT BODY is composed of nodes representing declarations of subunit bodies. The <u>as</u> body attribute defined on this class may denote either a **block body** or a stub node, depending on whether the declaration corresponds to a proper body or a body stub.

The subprogram body node represents the declaration of a subprogram body. The <u>as source name</u> attribute denotes a node in class SUBPROG\_NAME, and the as header attribute references a procedure\_spec or a function\_spec\_node.

The package\_body node represents the declaration of a package body; its <u>as source name</u> attribute refers to a package\_id node. If the package body is <u>empty (i.e. it contains no declarative part, no sequence of statements, and no exception handlers) then as body still denotes a block\_body node; however, all of the sequences in the block\_body node are empty.</u>

The task\_body node represents the declaration of a task body; its as source\_name attribute denotes a task\_body\_id.

#### 3.1.1.3 **DECL**

The class **DECL** contains the nodes associated with basic declarative items, record component declarations, and entry declarations.

The node null comp decl represents a record component list defined by the word "null". It has no attributes other than lexical ones, and appears only as the first member of a sequence denoted by the as decl s attribute of a comp list node; the only kind of node which can succeed it in the sequence is a pragma node.

#### 3.1.1.3.1 USE\_PRAGMA

The class USE PRAGMA contains the nodes pragma and use.

The pragma node represents a pragma. The as\_used\_name\_id attribute denotes the name of the pragma, and the as\_general\_assoc\_s attribute references a possibly empty sequence of argument associations (the sequence may contain a mixture of assoc and EXP nodes).

The use node represents a use clause. The <u>as name s</u> attribute represents the list of package names given in the use clause. If the use clause appears as a basic declarative item, the sequence can contain both <u>used name id</u> and <u>selected</u> nodes; if it is a part of a context clause, it will contain used name id nodes only.

#### 3.1.1.3.2 REP

The nodes in class REP correspond to representation clauses which may appear as declarative items (i.e. address clauses, length clauses, record representation clauses, and enumeration representation clauses).

The node **record rep** represents a record representation clause. The attribute <u>as name</u> references a **used name id** corresponding to the record type name; <u>as alignment clause</u> and <u>as comp rep s</u> denote the alignment clause and component clauses, respectively. The attribute <u>as alignment clause</u> is **void** if the representation clause does not contain an alignment clause, and as comp rep s may be empty if no component clauses or pragmas are present.

## 3.1.1.3.2.1 NAMED\_REP

The nodes length enum rep and address comprise the class NAMED\_REP, a group of representation clauses which consist of a name and an expression.

The length enum rep node may represent either a length clause or an enumeration representation clause. In the former case the <u>as name</u> attribute denotes an attribute node and the <u>as exp</u> attribute corresponds to the simple expression. In the case of an enumeration representation clause the <u>as name</u> attribute denotes a used\_name\_id corresponding to the enumeration type, and as exp references an aggregate node.

The address node represents an address clause. Its <u>as name</u> attribute references a node from the class USED SOURCE NAME corresponding to the name of the entity for which the address is being specified. The <u>as exp</u> attribute records the address expression.

## 3.1.1.3.3 ID DECL

The ID\_DECL class represents those declarations which define a single entity rather than a sequence of entities (i.e. declarations defining an identifier, not an identifier list). Included in this class are the type decl, subtype decl, and task decl nodes, as well as the UNIT\_DECL and SIMPLE\_RENAME\_DECL classes, representing unit declarations and renaming declarations, respectively.

The type\_decl node represents a type declaration -- incomplete, private, generic, derived, or full. The only type declaration that is not represented by this node is that of a task type, which is denoted by a **task\_decl** node instead. The **type\_decl** node has three non-lexical attributes: <u>as\_source\_name</u>, as\_dscrmt\_decl\_s, and as\_type\_def.

The <u>as source name</u> attribute of a **type\_decl** node denotes a node representing a new defining occurrence of the type name, the kind of node depending on the kind of type declaration. Certain type names will have more than one declaration point -- those corresponding to incomplete types or (limited) private types. The <u>as source name</u> attribute of the **type\_decl** node associated with a (limited) private type declaration references a private type id or 1 private type id node; for all other type declarations <u>as source name</u> will designate a **type\_id** node. The subsequent full type declaration for an incomplete or (limited) private type is treated as an ordinary full type declaration; hence the <u>as source name</u> attribute of the full type declaration corresponding to a (limited) private type will denote a type\_id rather than a private type id or 1 private type id.

The <u>as dscrmt decl</u> s attribute of a **type decl** node is a possibly empty sequence containing the discriminant declarations which appear in the type declaration; for declarations of derived types and generic formal types which are not private this sequence is always empty.

The <u>as type def</u> attribute associated with a **type** decl node designates a node representing the portion of source code following the reserved word "is"; hence the <u>as type def</u> attribute for an incomplete type definition is void, and may not be void for any other kind of type declaration. The permitted values of the <u>as type def</u> attribute for the remainder of the type declarations are as follows: for a (limited) private type declaration -- a private def or l private def node; for a generic type declaration -- a TYPE DEF node having the prefix "formal", an unconstrained array def node, a constrained array def node, or an access def node; for a derived type declaration -- a derived node; and finally, for a full type declaration -- an enumeration\_def, integer\_def, float\_def, fixed\_def, unconstrained\_array\_def, constrained\_array\_def, record\_def, or access def node.

The subtype\_decl node represents a subtype declaration; it defines two attributes: as source name and as subtype indication. The former denotes a subtype\_id node, and the latter a subtype indication node. The subtype\_id represents the defining occurrence of the subtype name, and the subtype\_indication node records the type mark and constraint appearing in the subtype declaration.

The second context in which a subtype decl node may appear is as a part of a normalized parameter list for a generic instantiation, in which case the subtype\_decl node does not represent actual source code. This case is discussed in more detail in section 3.6.1.1.

The task\_decl node represents the declaration of either a task type or a single task object with an anonymous type, depending on whether or not the reserved word "type" is included in the specification. The difference is indicated by the value of the <u>as source name</u> attribute -- a type\_id node in the former case, a variable\_id node in the latter. The <u>as decl\_s</u> attribute is a possibly empty sequence of nodes representing the entry declarations and representation clauses given in the task specification (subprog\_entry\_decl and REP nodes). The declaration of a task object (or objects) of a named type is represented by a variable decl node rather than a task decl node.

#### 3.1.1.3.3.1 SIMPLE\_RENAME\_DECL

The class SIMPLE\_RENAME\_DECL contains nodes representing the renaming of an object or an exception. The renaming of an entity as a subprogram or a package is represented by a subprog\_entry\_decl node or a package\_decl node, respectively.

A renaming declaration for an object is represented by a renames obj decl node. The <u>as source name</u> attribute denotes a variable id or a constant id, depending on the kind of object renamed. A constant object is represented by a constant id; constant objects include constants, discriminants, parameters of mode in, loop parameters, and components of constant objects. An object that does not belong to any of the previous categories is represented by a variable id (this includes objects of a limited type). The <u>as name</u> attribute of a renames obj decl node denotes a node of type NAME which represents the object being renamed. The <u>as type mark name</u> attribute references a selected or used name id node corresponding to the type mark appearing in the renaming declaration.

The renames obj\_decl node may also appear in a normalized parameter list for a generic instantiation. This case does not correspond to source code, and is discussed in detail in section 3.6.1.1.

The renaming of an exception is represented by a renames exc decl node, for which the <u>as source name</u> attribute always designates an exception id. The <u>as name</u> attribute can be either a <u>selected</u> node or <u>a used\_name\_id</u> node corresponding to the exception being renamed.

## 3.1.1.3.3.2 UNIT\_DECL

The class UNIT\_DECL represents the declaration of a subprogram, package, generic unit, or entry. The <u>as header</u> attribute which is defined on the class references a HEADER node, the type of which is determined by the reserved word appearing in the declaration (i.e. "procedure", "function", "package", or "entry").

The generic\_decl node corresponds to the declaration of a generic unit. The <u>as source name</u> attribute references a generic\_id representing the name of the generic unit. The <u>as header</u> attribute may denote a procedure spec, a function\_spec, or a package spec. The attribute <u>as item s</u> is a possibly empty sequence of generic formal parameter declarations -- a list of nodes of type in, in\_out, type\_decl, or subprog entry decl.

## 3.1.1.3.3.2.1 NON GENERIC DECL

The class NON\_GENERIC\_DECL encompasses subprogram, package, and entry declarations. The <u>as unit kind</u> attribute that is defined on the class determines the kind of declaration the subprog entry decl or package decl node represents: a renaming declaration, an instantiation, a generic formal parameter declaration, or an "ordinary" declaration.

An entry (family) declaration is represented by a subprog\_entry\_decl node for which the <u>as source name</u> attribute is an entry id, the <u>as header</u> attribute is an entry node, and the <u>as unit kind</u> attribute is void. The renaming of an entry as a procedure is treated as a procedure declaration (i.e. the as source name attribute is a procedure id, not an entry id).

The as source name attribute of a package\_decl node will always designate a package\_id, and the <u>sm header</u> attribute -- a package\_spec. However, the as <u>unit kind</u> attribute may have one of three values: renames\_unit (representing the name of the unit being renamed), instantiation (representing the name of the generic unit and the generic actual part), or void (if the declaration is an "ordinary" one).

The declaration of a procedure, a function, or an operator is represented by a subprog entry decl node, for which the <u>as header</u> attribute can be either a procedure spec or a function spec. In addition to the three values of as <u>unit kind</u> described in the previous paragraph, the <u>as unit kind</u> attribute of a subprog entry decl node may designate a node from class GENERIC PARAM if the subprogram in the declaration is a generic formal parameter. The <u>as source name</u> attribute for a subprogram declaration is a node from class SUBPROG NAME, with one exception. A declaration renaming an enumeration literal as a function will have an ENUM LITERAL node as its <u>as source name</u> attribute (the function spec node denoted by the <u>as header</u> attribute will contain an empty parameter list). For all other declarations the type of node designated by the <u>as source name</u> attribute is determined by the kind of declaration introducing the new name (i.e. a declaration renaming an attribute as a function will have a function id as its as source name attribute).

A subprog\_entry\_decl node may also appear in a normalized parameter list for a generic instantiation. In this case the declaration will always be a renaming declaration which does not correspond to source code (see section 3.6.1.1 for details).

# 3.1.1.3.4 ID\_S\_DECL

The ID\_S\_DECL class contains nodes corresponding to declarations which may define more than one entity -- variable declarations, (deferred) constant declarations, record component declarations, number declarations, and exception declarations. Although any of these declarations may introduce a single identifier, a node from class ID\_S\_DECL will always be used to represent the declaration, never a node from class ID\_DECL.

An exception\_decl node represents an exception declaration; the as <u>source\_name\_s</u> attribute designates a sequence of exception\_id nodes.

A deferred constant decl node denotes a deferred constant declaration. The as source name s attribute refers to a sequence of constant id nodes; each identifier. The as name attribute of the deferred constant decl node is a used name id or selected node representing the type mark given in the declaration. The subsequent full declaration of the deferred constant(s) will be represented by a constant decl node.

#### 3.1.1.3.4.1 EXP DECL

The EXP\_DECL class represents multiple object declarations that can include an initial value -- number declarations, variable declarations, and constant declarations.

A number declaration is denoted by a **number\_decl** node for which the <u>as source names</u> attribute is a sequence of **number\_id** nodes, and the <u>as exp</u> attribute references a node corresponding to the static expression given in the declaration.

3.1.1.3.4.1.1 OBJECT DECL

Class OBJECT\_DECL represents variable, constant, and component declarations.

A variable decl node represents either a variable declaration in a declarative part or a component declaration in a record type definition; as source names is a sequence of variable id nodes or component id nodes, respectively. The as exp attribute denotes the (default) initial value, and is void if none is given. For a variable declaration, as type def may denote either a subtype indication node or a constrained array def node; for a component declaration as type def refers to a subtype indication node.

A constant decl node represents a full constant declaration. The attribute <u>as source names</u> is a sequence of constant\_id nodes; <u>as exp</u> represents the initial value. The <u>as type def</u> attribute may denote either a <u>subtype\_indication</u> node or a constrained\_array\_def node.

A constant\_decl node may also appear in a special normalized parameter sequence for a generic instantiation, in which case it does not represent source code (see section 3.6.1.1 for details).

Unlike other object declarations, which contain named types only, the declarations in class **OBJECT\_DECL** may introduce anonymous subtypes via a constrained array definition or the inclusion of a constraint in the subtype indication. If the object(s) being declared are of a named type, then the <u>sm obj type</u> attribute of each defining occurrence node in the <u>as source\_names</u> sequence denotes the same entity -- the **TYPE\_SPEC** node referenced in the defining occurrence node corresponding to the type mark.

If the object declaration contains an anonymous subtype (i.e. <u>as type def</u> denotes a <u>constrained array def</u> node or a <u>subtype indication</u> node with a non-void <u>as constraint</u> attribute) then a different <u>TYPE SPEC</u> node will be created for the <u>sm obj type</u> attribute of each defining occurrence node in the as <u>source names</u> sequence. The <u>sm is anonymous</u> attribute of each will have the value TRUE. If the constraint is non-static, then each <u>TYPE SPEC</u> node references its own copy of the <u>CONSTRAINT</u> node corresponding to the new constraint; if the constraint is static then each <u>TYPE SPEC</u> may or may not reference its own copy. DIANA does not require that the node referenced by the <u>TYPE DEF</u> attribute of the <u>OBJECT DECL</u> node have a unique node representing the constraint, even if the constraint is non-static; the <u>OBJECT DECL</u> node is allowed to share the <u>CONSTRAINT</u> node with one of the <u>TYPE SPEC</u> nodes.





# Section 3.2

#### DEF NAME

## 3.2 DEF NAME

The appearances of identifiers, operators, and enumeration characters in a DIANA tree are divided into defining and used occurrences; the class DEF NAME contains all of the nodes representing defining occurrences. Each entity of an Ada program has a defining occurrence; uses of the name or symbol denoting the entity always refer to this definition. The defining occurrence contains the semantic information pertaining to the associated entity; none of the nodes in class DEF\_NAME have any structural attributes.

The names represented by this class fall into two principal categories: predefined names and user-defined names. Defining occurrences corresponding to user-defined entities are introduced by the as source name or as source name s attribute of nodes in class ITEM, BLOCK LOOP, LABELED, and FOR REV. Defining occurrences associated with predefined entities are not accessable via structural attributes since they do not have a declaration point.

Each node in class DEF\_NAME has an 1x symmep attribute to retain the source representation of the identifier or character literal associated with the defining occurrence. Those nodes in class SOURCE\_NAME generally have 1x srcpos and 1x comments attributes for which the values are defined; the values of these attributes are undefined for nodes in class PREDEF\_NAME. Certain nodes in class SOURCE\_NAME may be used to represent both predefined and user-defined names (nodes such as exception id); however, 1x srcpos and 1x comments for these nodes are undefined when representing a predefined name.

The names associated with certain entities may have more than one point of definition; in particular, those corresponding to:

- (a) deferred constants
- (b) incomplete types
- (c) non-generic (limited) private types
- (d) discriminants
- (e) non-generic formal parameters
- (f) program units
For these names, the first defining occurrence (which is indicated by the <u>sm first attribute</u>) is treated as THE definition. In general, all references to the entity refer to the first defining occurrence, and the multiple defining occurrences of an entity all have the same attribute values. Types and deferred constants present special cases which are discussed in subsequent sections.

# 3.2.1 PREDEF NAME

The nodes in class PREDEF NAME correspond to the names of entities for which the Ada language does not provide a means of declaration; consequently a node from class PREDEF NAME will NEVER be designated by a structural attribute.

The nodes attribute\_id, argument\_id, pragma\_id, bltn\_operator\_id, and void comprise this class. The nodes argument\_id (the name of a pragma argument or argument value) and attribute id (the name of an Ada attribute) have no attributes other than lx symrep. The pragma\_id represents the name of a pragma. The <u>sm\_argument id s</u> attribute denotes a sequence of argument identifiers associated with the pragma (i.e. the sequence for pragma LIST contains nodes denoting the argument identifiers ON and OFF); if a particular pragma has no argument identifiers the sequence is empty. The node bltn operator id corresponds to a predefined operator; the different operators are distinguished by the sm operator attribute.

#### 3.2.2 SOURCE NAME

The SOURCE\_NAME class is composed of those nodes corresponding to defining occurrences of entities which may be declared by the user.

The exception id node represents an exception name. If the exception id is a renaming then the <u>sm renames</u> attribute is a <u>used name id</u> or a <u>selected</u> node denoting the original exception name (the node which is designated by the <u>as name</u> attribute of the <u>renames exc decl</u> node). If the exception name is not introduced by a renaming declaration then sm renames is **void**.

An entry (family) name is denoted by an entry\_id node which has two non-lexical attributes :  $\underline{sm \ spec}$  and  $\underline{sm \ address}$ . The  $\underline{sm \ spec}$  attribute references the entry node (which contains the discrete range and formal part) designated by the <u>as header</u> attribute of the <u>subprog\_entry\_decl</u> node. The <u>sm address</u> attribute denotes the expression given in an address clause; if no address clause is applicable this attribute is void.

### 3.2.2.1 LABEL NAME

The class LABEL NAME represents those identifiers associated with statements; the  $\underline{sm \ stm}$  attribute defined on this class denotes the statement to which the name corresponds. A label id node represents the name of a statement label and is introduced by a labeled node;  $\underline{sm \ stm}$  can reference any node in class STM. A block loop id represents the name of a block or a loop;  $\underline{sm \ stm}$ 

denotes the block or loop node which introduces the block\_loop\_id.

# 3.2.2.2 TYPE\_NAME

The class TYPE NAME contains nodes associated with the names of types or subtypes; it has an <u>sm type spec</u> attribute attribute defined on it. Certain type names may have more than one defining occurrence; in particular, those corresponding to private and limited private types which are not generic formal types, and those associated with incomplete types.

A private type id or 1 private type id node represents the defining occurrence of a type name introduced by a (limited) private type declaration; the type may or may not be a generic formal type. A private type id or 1 private type id node has an sm first attribute that references itself, and an sm type spec attribute denoting a private or 1 private node.

If the (limited) private type is not a generic formal type then its name has a second defining occurrence corresponding to the subsequent full type declaration. The second defining occurrence is represented by a type\_id node; the <u>sm first</u> attribute references the private type\_id or l\_private type\_id node of the corresponding (limited) private type declaration, and the <u>sm type spec</u> attribute denotes the full type specification, a node belonging to class FULL\_TYPE\_SPEC.

Used occurrences of a (limited) private type name will reference the private type id or l private type id as the definition.

Each defining occurrence of the name of an incomplete type is represented by a type id node, the sm first attribute of which denotes the type id node corresponding to the incomplete type declaration. Ordinarily, the sm type spec attribute of the type id nodes for both the incomplete and the full type declaration refer to the full type specification -- a node from class FULL TYPE SPEC. The single exception occurs when the incomplete type is declared "immediately within the private part of a package" [ARM, section 3.8.1] and the package body containing the full type declaration is a separate compilation unit, in which case the sm type spec attribute of the type\_id corresponding to the incomplete type declaration denotes an incomplete node.

The defining occurrences of all other kinds of type names are represented by type\_id nodes. The <u>sm\_first</u> attribute references the node which contains it, and the <u>sm\_type\_spec</u> attribute denotes a node belonging to the class FULL\_TYPE\_SPEC.

A new TYPE SPEC node is created for the <u>sm type spec</u> attribute of a type id node unless the type id corresponds to an incomplete type declaration and the full type declaration is in the same compilation unit. A new private or <u>l private</u> node is always created for the <u>sm type spec</u> attribute of a private\_type\_id or <u>l private type\_id</u> node.

A subtype\_id node represents the defining occurrence of a subtype name; its only non-lexical attribute is  $\underline{sm}$  type spec, which references the appropriate subtype specification. If the subtype id is introduced by a subtype declaration

in which the subtype indication contains a constraint then a new TYPE SPEC node is created to represent the subtype specification. If the subtype declaration does not impose a new constraint then the sm type spec attribute references the TYPE SPEC node associated with the type mark appearing in the declaration.

A subtype id may also be introduced by a declarative node in a normalized parameter list for a generic instantiation, in which case the subtype id does not correspond to source code. The correct values for its attributes in this instance are defined in section 3.6.1.1.

### 3.2.2.3 OBJECT NAME

The class OBJECT\_NAME contains nodes representing defining occurrences of entities having a value and a type; it is composed of iteration id, ENUM LITERAL, and INIT\_OBJECT\_NAME. The <u>sm obj type</u> attribute which is defined on the class denotes the subtype of the object or literal.

An iteration id represents the defining occurrence of a loop parameter, and is introduced by an iteration node. The <u>sm obj type</u> attribute references the enumeration or integer node denoted by the <u>sm base type</u> attribute of the DISCRETE RANGE node associated with the iteration scheme.

#### 3.2.2.3.1 ENUM LITERAL

The class ENUM LITERAL is composed of nodes representing the defining occurrences of literals associated with an enumeration type. The nodes enumeration\_id and character\_id comprise this class -- enumeration\_id corresponds to an identifier, character id to a character literal.

**ENUM\_LITERAL** defines the attributes  $\underline{sm} \ pos$  and  $\underline{sm} \ rep$ , both of which are of type Integer. The attribute  $\underline{sm} \ pos$  contains the value of the predefined Ada attribute POS, i.e. the universal integer corresponding to the actual position number of the enumeration literal. The  $\underline{sm} \ rep$  attribute contains the value of the predefined Ada attribute VAL; the user may set this value with an enumeration representation clause. If no such clause is in effect, the value of  $\underline{sm} \ rep$  will be the same as that of  $\underline{sm} \ pos$ . The  $\underline{sm} \ obj \ type$  attribute references the enumeration node corresponding to the enumeration type to which the literal belongs.

An ENUM\_LITERAL node may be introduced by either an enumeration\_def node or a subprog\_entry\_decl node. The latter corresponds to the renaming of an enumeration literal as a function, in which case the semantic attributes of the ENUM\_LITERAL node will have the same values as those of the node corresponding to the original literal.

An ENUM LITERAL node may be introduced by a declarative node in a special normalized parameter list for a generic instantiation; in this instance the ENUM LITERAL node does not correspond to source code. This case is discussed in detail in section 3.6.1.1.

The class INIT\_OBJECT\_NAME contains nodes corresponding to defining occurrences of objects which may have an initial value; it defines an attribute <u>sm init exp</u> to record this value. This attribute represents those (default) initial values which are explicitly given; i.e. the default value NULL for an access object is not represented by <u>sm init exp</u> unless it is explicitly specified in the source code. The objects denoted by the nodes of this class include named numbers, variables, constants, record components, and formal parameters.

The node number id represents the definition of a named number. The <u>sm obj type</u> attribute denotes a <u>universal integer</u> or <u>universal real</u> node, and the <u>sm init exp</u> attribute references the node denoted by the <u>as exp</u> attribute of the corresponding <u>number\_decl</u> node.

# 3.2.2.3.2.1 VC\_NAME

The class VC\_NAME is composed of the nodes variable id and constant id, denoting the names of variables and constants, respectively. The attributes sm\_renames\_obj and sm\_address are defined for the nodes in this class.

The <u>sm renames obj</u> attribute is of type Boolean, and indicates whether or not the name of the object is a renaming; the value of this attribute determines the meaning of the <u>sm init exp</u> attribute for nodes in this class. If the name is introduced by a renaming declaration then <u>sm init exp</u> denotes the NAME node referenced by the <u>as name</u> attribute of the <u>renames obj decl</u> node. Otherwise, <u>sm init exp</u> is the <u>EXP</u> node designated by the <u>as exp</u> attribute of the associated OBJECT DECL node, and consequently may be void.

The <u>sm address</u> attribute denotes the expression for the address of the object as given in an address clause; if no such clause is applicable <u>sm address</u> is **void**. In the case of a renaming, the value of the <u>sm address</u> attribute is determined by the original object; if the original object cannot be named in an address clause then sm address is **void**.

For a VC\_NAME node corresponding to an ordinary object declaration the  $\underline{sm \ obj \ type}$  attribute denotes either the TYPE SPEC node corresponding to the type mark in the declaration, or an anonymous TYPE\_SPEC node if the declaration contains a constrained array definition or a constraint in the subtype indication. If the variable\_id or constant\_id is introduced by a renames\_obj\_decl node, then  $\underline{sm \ obj \ type}$  is the TYPE\_SPEC node corresponding to the subtype of the original object (hence this TYPE\_SPEC node does not necessarily correspond to the type mark in the renaming declaration, although it will have the same base type).

A constant id represents the name of a constant object. A constant object may be either a (deferred) constant or the renaming of one of the following: a (deferred) constant, a discriminant, a loop parameter, a (generic) formal parameter of mode in, or a component of a constant object. The <u>sm first</u> attribute references the constant id node corresponding to the first defining occurrence of the associated name. For a constant id node associated with the full declaration of a deferred constant this attribute will reference the **constant\_id** corresponding to the deferred declaration; for all other **constant\_id nodes the** sm\_first attribute will contain a self-reference.

The attributes of the constant id nodes representing the defining occurrences of a deferred constant have the same values. The  $\underline{sm \ obj \ type}$  attribute designates a private or 1 private node, and  $\underline{sm \ init \ exp}$  denotes the initialization expression given in the full constant declaration. Used occurrences of a deferred constant name reference the constant\_id of the deferred declaration.

The variable id node represents the name of an object which is declared in an object declaration or a renaming declaration but is not a constant object. The <u>sm is shared</u> attribute has a Boolean value indicating whether or not a SHARED pragma has been applied to the variable. If the variable id represents a renaming then <u>sm is shared</u> indicates whether or not the original object is shared.

Both the constant\_id and the variable id nodes may be introduced by declarative nodes in a normalized parameter list for a generic instantiation, in which case they do not represent source code. The appropriate values for the attributes of each are discussed in section 3.6.1.1.

### 3.2.2.3.2.2 COMP NAME

The nodes component id and discriminant id comprise the class COMP\_NAME, which represents the defining occurrences of identifiers associated with record components and record discriminants. The attribute <u>sm comp rep</u> is defined for the nodes in this class; it references the node corresponding to the applicable component representation clause, and is **void** if no such clause exists. The attribute sm comp rep can never denote a **comp rep pragma** node.

The <u>sm init exp</u> attribute represents the default initial value, referencing the **EXP** node designated by the <u>as exp</u> attribute of the **variable\_decl** or **dscrmt decl** node (hence sm init exp can be **void**).

Unlike component names, discriminant names may have multiple defining occurrences, therefore an <u>sm first</u> attribute is defined for the discriminant id node (the instance of a component name in a component representation clause is considered to be a used occurrence rather than a defining occurrence). If an incomplete or non-generic (limited) private declaration contains a discriminant part, the discriminants will have a second definition point at the full type declaration; the <u>sm first</u> attribute of both discriminant\_id nodes will reference the discriminant\_id node corresponding to the earlier incomplete or (limited) private declaration.

#### 3.2.2.3.2.3 PARAM NAME

The class PARAM\_NAME contains nodes corresponding to the names of formal parameters declared in the formal parts of subprograms, entries, accept

statements, and generic units. The nodes in id, in out id, and out id comprise PARAM NAME, representing parameters of mode in, in out, and out, respectively (an out\_id node can never be used to represent a generic formal object).

The attribute <u>sm init exp</u> records the initial value; it denotes the EXP node referenced by the <u>as exp</u> attribute of the corresponding in, in <u>out</u>, or <u>out</u> node. The attribute <u>sm init exp</u> is <u>void</u> for <u>in out\_id</u> and <u>out\_id</u> nodes.

Formal parameters associated with subprogram declarations, entry declarations, and accept statements may have more than one defining occurrence. The sm first attribute for a PARAM NAME node belonging to an entry declaration or an accept statement will always reference the PARAM NAME node of the entry declaration. The sm first attribute of a PARAM NAME node corresponding to a subprogram name denotes the PARAM NAME node of the subprogram declaration, body declaration, or stub declaration which first introduces the identifier.

### 3.2.2.4 UNIT\_NAME

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The class UNIT\_NAME represents the defining occurrences of those identifiers and symbols associated with program units; it contains the nodes task\_body\_id, generic id, and package id, as well as the class SUBPROG NAME.

The task body id node denotes a task unit name introduced by the declaration of a body or a stub. The sm first attribute references the type id or variable id node (depending on whether or not the task type is anonymous) of the task specification. The sm type spec attribute denotes the task spec node denoted by either the sm type spec attribute of the type\_id node or the sm obj type attribute of the variable\_id node.

If the body of the task is in the same compilation unit then the  $\underline{sm \ body}$  attribute of the task body id references the body (a block body node). If the body is in another compilation unit, but the stub is not, then  $\underline{sm \ body}$  denotes the stub (a stub node). Otherwise sm body is void.

#### 3.2.2.4.1 NON TASK NAME

The nodes in class NON\_TASK\_NAME correspond to the names of program units which are not tasks. The node generic\_id and the class SUBPROG\_PACK\_NAME comprise this class.

The generic id node corresponds to the defining occurrence of the name of a generic unit (the name of an instantiated unit is represented by a member of class SUBPROG PACK NAME). The <u>sm first</u> attribute of a <u>generic</u> id always references the <u>generic</u> id of the <u>generic</u> specification. The <u>sm spec</u> attribute denotes the <u>procedure spec</u>, <u>function spec</u>, or <u>package spec</u> associated with the subprogram or package specification. The attribute <u>sm generic param s</u> represents the formal part of the generic specification, and references the same sequence as the <u>as item s</u> attribute of the corresponding generic decl node. The <u>sm is inline</u> attribute indicates whether or not an INLINE pragma has been given for the generic unit. The value of the sm body attribute is determined in the

same manner as the <u>sm body</u> attribute of the task\_body\_id node (discussed in the previous section).

# 3.2.2.4.1.1 SUBPROG\_PACK\_NAME

Defining occurrences of packages and subprograms are represented by members of class SUBPROG PACK NAME. The attributes <u>sm address</u> and <u>sm unit desc</u> are defined on this class. The <u>sm address</u> attribute records the expression given in an address clause for the unit, if such a clause does not exist then <u>sm address</u> is void. The <u>sm unit desc</u> attribute is a multi-purpose attribute; in <u>some</u> cases it is used to indicate that a particular unit is a special case (such as a renaming), in others it is used as a "shortcut" to another node (such as the unit body).

The node package\_id represents the defining occurrence of a package; its <u>sm spec</u> attribute denotes a package spec node. If the package\_id does not correspond to a renaming or an instantiation then <u>sm spec</u> references the package spec designated by the <u>as header</u> attribute of the package\_decl node, <u>sm first</u> references the package\_id of the package specification, and <u>sm unit desc</u> denotes a node from class BODY (the value of this attribute is determined in the same manner as the value of the <u>sm body</u> attribute of the task body\_id, which is discussed in section 3.2.2.4).

If the package\_id corresponds to a renaming then the <u>sm unit desc</u> attribute references a renames\_unit node which provides access to the original unit. The <u>sm first</u> attribute of the package\_id contains a self-reference, while the <u>sm spec</u> and <u>sm address</u> attributes have the same values as those of the original package.

If the package\_id is introduced by an instantiation then  $\underline{sm}$  unit desc designates an instantiation node containing the generic actual part as well as a normalized parameter list. The  $\underline{sm}$  first attribute of the package\_id contains a self-reference; the value of  $\underline{sm}$  address is determined by the existence of an address clause for the instantiated package, consequently it may be void. The  $\underline{sm}$  spec attribute references a new package\_spec node that is created by copying the specification of the generic unit and replacing every occurrence of a formal parameter by a reference to a an entity in the normalized parameter list. The construction of the new specification is discussed in further detail in section 3.6.1.1.

#### 3.2.2.4.1.1.1 SUBPROG NAME

The class SUBPROG NAME represents defining occurrences of subprograms; it comprises the nodes procedure id, function id, and operator id. The attributes  $\frac{sm \ is \ inline}{sm \ is \ inline}$  and  $\frac{sm \ interface}{sm \ is \ inline}$  are defined for the nodes in this class. The  $\frac{sm \ is \ inline}{sm \ is \ inline}$  attribute has a boolean value which indicates whether or not an INLINE pragma has been given for the subprogram. If an INTERFACE pragma is given for the subprogram then  $\frac{sm \ interface}{sm \ interface}$  denotes the pragma, otherwise it is void.

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The procedure id node corresponds to a defining occurrence of a procedure or an entry renamed as a procedure; its <u>sm spec</u> attribute references a **procedure spec** node. In addition to representing a function, a function id may represent an attribute or operator renamed as a function. An operator id may denote an operator or a function renamed as as operator. The <u>sm spec</u> attribute of a function id or ar operator id designates a function spec node.

If the SUBPROG NAME node is introduced by an "ordinary" declaration then  $\underline{sm unit desc}$  denotes a member of class BODY, and  $\underline{sm spec}$  references the HEADER node denoted by the <u>as header</u> attribute of the associated <u>subprog entry decl</u> node. The appropriate BODY node is selected in the manner described for the  $\underline{sm body}$  attribute of the task\_body\_id node in section 3.2.2.4.

Like a package\_id, a SUBPROG\_NAME node may be introduced by a renaming declaration, in which case <u>sm unit desc</u> denotes a renames <u>unit</u> node and <u>sm first</u> contains a self-reference. However, the <u>sm spec</u> attribute of the SUBPROG\_NAME node does not denote the specification of the original unit, but that of the renaming declaration. The values of the attributes <u>sm address</u>, <u>sm is inline</u>, and <u>sm interface</u> are the same as those of the original unit.

The instantiation of a subprogram is treated in the same manner as the instantiation of a package. The <u>sm unit desc</u> attribute denotes an **instantiation** node, <u>sm first</u> contains a self-reference, and a new **procedure spec** or **function spec** is constructed in the manner described in section 3.6.1.1. The values of <u>sm address</u> and <u>sm interface</u> are determined by the presence of an associated address clause or INTERFACE pragma; either may be void. The <u>sm is inline</u> attribute is true if an INLINE pragma is given for the generic unit OR the instantiated unit.

A SUBPROG NAME node may also represent a generic formal parameter, in which case  $\underline{sm unit desc}$  denotes a node belonging to class GENERIC PARAM, the  $\underline{sm first}$  attribute contains a self-reference, and  $\underline{sm spec}$  denotes the HEADER node introduced by the generic parameter declaration. The attributes  $\underline{sm address}$  and  $\underline{sm interface}$  are void, and sm is inline is false.

The <u>sm unit desc</u> attribute of an **operator\_id** may reference an **implicit\_not\_eq** node, which indicates that the inequality operator has been declared implicitly by the user through the declaration of an equality operator. The inequality operator is not the predefined operator, but because it cannot be explicitly declared it has no corresponding body, hence that of the corresponding equality operator must be utilized. Access to the equality operator is provided by the **implicit\_not\_eq** node. An **operator\_id** which contains a reference to an **implicit\_not\_eq** node can be denoted only by semantic attributes.

The <u>sm spec</u> attribute of an operator id representing an implicitly declared inequality operator may reference either the function spec of the corresponding equality operator or a copy of it. The attribute <u>sm address</u> is void, <u>sm interface</u> has the same value as the <u>sm interface</u> attribute of the corresponding equality operator, and the value of <u>sm is inline</u> is determined by whether or not an INLINE pragma is given for the implicitly declared inequality operator.

The <u>sm unit desc</u> attribute of a **SUBPROG\_NAME** node may reference a **derived\_subprog** node, in which case the procedure or function is a derived subprogram. The specification of the derived subprogram is obtained by copying that of the corresponding subprogram of the parent type, and making the following substitutions:

- (a) each reference to the parent type is replaced by a reference to the derived type
- (b) each reference to a subtype of the parent type is replaced by a reference to the derived type
- (c) each expression of the parent type is replaced by a type conversion which has the expression as the operand and the derived type as the target type.

The remaining attributes have the following values:  $\underline{sm}$  address is void, <u>sm interface</u> has the same value as the <u>sm interface</u> attribute of the corresponding derivable subprogram, and the value of <u>sm is inline</u> is determined by the existence of an INLINE pragma for the derived subprogram.

The nodes in class SUBPROG\_NAME may be introduced by declarative nodes in a normalized parameter list constructed for a generic instantiation, in which case they do not correspond to source code. A more detailed discussion may be found in section 3.6.1.1.



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# Section 3.3

# TYPE\_SPEC

# 3.3 TYPE\_SPEC

The classes TYPE\_SPEC and TYPE\_DEF are complementary -- the former represents the semantic concept of an Ada type or subtype, the latter represents the syntax of the declaration of an Ada type or subtype. A TYPE\_SPEC node does not represent source code; it has no lexical or structural attributes, only semantic attributes and code attributes. A TYPE\_DEF node has no other purpose than to record source code, containing only lexical and structural attributes. A node from class TYPE\_SPEC will NEVER be designated by a structural attribute, a node from class TYPE\_DEF node will NEVER be designated by a semantic attribute.

Each distinct type or subtype is represented by a distinct node from class TYPE\_SPEC; furthermore, there are never two TYPE\_SPEC nodes for the same entity. Although anonymous type and subtype declarations are not represented in DIANA, the anonymous types and subtypes are themselves represented by nodes from class TYPE SPEC.

The nodes universal\_integer, universal\_real, and universal\_float represent the universal types; they have no attributes.

The incomplete node represents a special kind of incomplete type. Ordinarily incomplete types are not represented by TYPE\_SPEC nodes, all references are to the full type specification. The sole exception occurs when an incomplete type declaration is given in the private part of the package, and the subsequent full type declaration appears in the package body, which is in a separate compilation unit. In this case the incomplete type is represented by an incomplete node, and all references denote this node rather than the full type specification. The incomplete node defines an sm discriminant s attribute which denotes the sequence of discriminant declarations designated by the as dscrmt decl s attribute of the type\_decl node introducing the incomplete type. This sequence may be empty.

### 3.3.1 DERIVABLE\_SPEC

The class DERIVABLE\_SPEC consists of nodes representing types which may be derived. The attribute  $\underline{sm}$  derived which is defined on this class refers to the parent type if the type is derived; otherwise it is void. The  $\underline{sm}$  derived attribute is void for a subtype of a derived type. The nodes in this class also have a boolean attribute,  $\underline{sm}$  is anonymous, which indicates whether or not the type or subtype has a name.

A derived type is always represented by a new node corresponding to a new base type (the node is the same kind as that of the parent type). If the constraints on the parent type are not identical to those on the parent subtype then the base type is anonymous, and a new node corresponding to a subtype of that type is also created. The node associated with the subtype records the additional constraint (the constraint may be given explicitly in the derived type definition or implicitly by the type mark).

In addition to being created by a derived type definition, a derived type may be introduced by a numeric type definition. The base type of a user-defined numeric type is an anonymous derived type represented by the appropriate integer, float, or fixed node. The <u>sm derived</u> attribute of the node for the anonymous base type refers to the node corresponding to the appropriate predefined type.

If a derived type is an enumeration type then a sequence of new enumeration literals is created for the derived type, unless the parent type is a generic formal type. The value of  $\underline{sm \ pos}$  in each new ENUM\_LITERAL node is the same as that in the corresponding node from the parent type; however, the  $\underline{sm \ obj}$  type attribute denotes the enumeration node for the derived type. The value of  $\underline{sm \ rep}$  depends on whether or not a representation clause is given for the derived type; if not, the value is taken from the corresponding node from the parent type.

If a derived type is a record type and a representation clause is given for that derived type, then a sequence of new discriminants and a sequence of new record components are created for the derived type. If a representation clause is not given for the derived record type then construction of the new sequences is optional. Excluding  $\underline{sm}$  comp rep, the values of all of the attributes in each new **COMP NAME** node will be the same as those in the corresponding node from the parent type;  $\underline{sm}$  comp rep will be the same only if no representation clause is given for the derived type.

Certain members of class DERIVABLE SPEC may represent generic formal types. The attributes of these nodes reflect the properties of the generic formal types, not those of the corresponding actual subtypes. For instance, the sm size attribute of an array node corresponding to a generic formal array type is always void, reflecting the fact that a representation clause cannot be given for a generic type. The value of this attribute implies nothing about the value of this attribute in the array node of a corresponding actual subtype. The values of attributes having a uniform value when corresponding to generic formal types are discussed in the appropriate sections.

The <u>sm derived</u> attribute of a DERIVABLE <u>SPEC</u> node representing a generic formal type is always void, and sm is anonymous is always false.

# 3.3.1.1 PRIVATE\_SPEC

The nodes in class PRIVATE SPEC -- private and 1 private -- represent private and limited private types, respectively. The attributes <u>sm discriminants</u> and <u>sm type spec</u> are defined for these nodes. The <u>sm discriminants</u> attribute references the sequence of discriminant declarations

introduced by the (limited) private type declaration; hence it may be empty. The <u>sm type spec</u> attribute designates the full type specification (a node from class FULL TYPE SPEC) unless the node corresponds to a generic formal private type, in which case the value of sm type spec is undefined.

A subtype or derived type declaration which imposes a new constraint on a (limited) private type results in the creation of a constrained record node if the declaration occurs in the visible part or outside of the package; if the declaration occurs in the private part or the package body then a node from class CONSTRAINED or class SCALAR is created. The sm base type attribute of the new node references the private or 1 private node associated with the type mark.

An attribute of type TYPE\_SPEC that denotes a (limited) private type always references the private or l\_private node. Access to the associated full type specification is provided by the <u>sm type spec</u> attribute of the PRIVATE\_SPEC node.

### 3.3.1.2 FULL\_TYPE\_SPEC

The class FULL\_TYPE\_SPEC represents types which are fully specified. The node task\_spec and the class NON\_TASK comprise FULL\_TYPE\_SPEC.

The task spec node represents a task type. A task type may be anonymous if the reserved word "type" is omitted from the task specification, in which case the task spec node will be introduced by the <u>sm obj type</u> attribute of a variable id rather than the sm type spec attribute of a type\_id.

The task spec node defines five additional semantic attributes: <u>sm decl s</u>, <u>sm body</u>, <u>sm address</u>, <u>sm size</u>, and <u>sm storage size</u>. The <u>sm decl s</u> attribute denotes the sequence of entry declarations and representation clauses designated by the <u>as decl s</u> attribute of the associated task decl node. The attribute <u>sm body</u> denotes the block body node corresponding to the task body if it is in the same compilation unit; if not, <u>sm body</u> refers to the stub node if the stub is in the same compilation unit; if neither the body nor the stub is in the same compilation unit, then <u>sm body</u> is void. Each of the remaining semantic attributes (<u>sm address</u>, <u>sm size</u>, and <u>sm storage size</u>) denotes the EXP node of the corresponding representation clause, if one exists; otherwise it is void.

### 3.3.1.2.1 NON\_TASK

Class NON TASK represents fully specified types which are not tasks. The nodes in this class are used to denote both types and subtypes. The attribute  $\frac{sm}{sm}$  base type which is defined on this class references the base type -- a node containing all of the representation information. The  $\frac{sm}{sm}$  base type attribute of a NON TASK node representing a generic formal type always contains a self-reference. The classes SCALAR, UNCONSTRAINED, and CONSTRAINED comprise NON TASK.

3.3.1.2.1.1 SCALAR

The nodes in class SCALAR represent scalar types and subtypes. A scalar subtype is denoted by the same kind of node as the type from which it is constructed (unless it is constructed from a private type); however, a type may always be distinguished from a subtype by the fact that the <u>sm base\_type</u> attribute of a node corresponding to a type references itself.

The SCALAR class has an <u>sm range</u> attribute which references a node corresponding to the applicable range constraint. In most cases this node already exists (the source code has supplied a constraint, or the range from the appropriate predefined type is applicable); however, in certain instances a new range node must be constructed.

A new range node is created for an enumeration node introduced by either an enumeration type definition or a derived type definition which does not impose a constraint. The <u>as expl</u> and <u>as exp2</u> attributes of the range node denote USED\_OBJECT nodes corresponding to the first and last values of the enumeration type. A new RANGE node is also created when more than one object is declared in an object declaration containing an anonymous subtype with a non-static range constraint. The subtypes of the objects do not share the same RANGE node in this case; a new copy of the RANGE node is made for the new subtype of each additional object in the declaration (if the constraint is static, the copy is optional).

The attribute <u>cd impl size</u> which is defined on this class contains the universal integer value of the Ada attribute SIZE; it may be less than a user-defined size.

The nodes in class SCALAR may also represent generic formal scalar types. The enumeration node represents a formal discrete type; the integer node a formal integer type; the float node a formal floating point type; and the fixed node a formal fixed point type. The <u>sm range</u> attribute for a generic formal scalar type is undefined.

The node enumeration represents an enumeration type. If the type is not a generic formal type then the <u>sm literals</u> attribute references the sequence of enumeration literals -- either the sequence denoted by the <u>as enum literals</u> attribute of the <u>enumeration def</u> node or a new sequence of literals created for a derived type. If the <u>enumeration node</u> represents a generic formal type then <u>sm literals</u> denotes an empty sequence.

The integer node represents an integer type; it defines no attributes of its own.

#### 3.3.1.2.1.1.1 REAL

The nodes in class REAL -- float and fixed -- represent floating point types and fixed point types, respectively. If the type is of a generic formal type the sm\_accuracy attribute contains the value of the accuracy definition: digits for the float node, and delta for the fixed node. The value of sm accuracy for a generic formal type is undefined. The fixed node defines an

additional attribute, <u>cd impl small</u>, which has the value of the Ada attribute SMALL.

# 3.3.1.2.1.2 UNCONSTRAINED

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An unconstrained array, record, or access type is represented by a node from class **UNCONSTRAINED**. The <u>sm base type</u> attribute of an array, record, or access node always contains a self-reference. The <u>sm size</u> attribute which is defined for this class references the EXP node given in a length clause for that type; if no such clause is given then sm size is void.

The access node represents an unconstrained access type. An access type is unconstrained if its designated type is an unconstrained array type, an unconstrained record type, a discriminated private type, or an access type having a designated type which is one of the above; otherwise, it is constrained. A derived access type is unconstrained if its parent subtype is unconstrained and the derived type definition does not contain an explicit constraint.

The sm desig type attribute denotes the TYPE SPEC node corresponding to the designated type -- an incomplete node, or a node from class UNCONSTRAINED or class PRIVATE SPEC (if sm desig type denotes an access node, then the sm desig type attribute of that access node cannot refer to another access node). The TYPE SPEC node referenced by the sm desig type attribute of an access node is never anonymous.

The access node also defines the attributes  $\underline{sm \ storage \ size}$ ,  $\underline{sm \ is \ controlled}$ , and  $\underline{sm \ master}$ . The  $\underline{sm \ storage \ size}$  attribute denotes the EXP node given in a length clause if one is applicable, otherwise it is void. The attribute  $\underline{sm \ is \ controlled}$  is of type Boolean, and indicates whether or not a CONTROLLED pragma is in effect for that type.

The attribute <u>sm master</u> is defined only for those access types having a task as a designated subtype. In those cases it references the master which contains the corresponding access type definition. If the master is a program unit then <u>sm master</u> denotes the declaration of the unit -- a task decl, subprog entry decl, or package decl node. If the master is a block then <u>sm master</u> denotes a block master node, which contains a reference to the block statement containing the access type definition.

The array and access nodes may represent generic formal types, in which case the <u>sm size</u> attribute is void, <u>sm storage size</u> is void, <u>sm is controlled</u> is false, and <u>sm is packed</u> is false.

### 3.3.1.2.1.2.1 UNCONSTRAINED COMPOSITE

The class UNCONSTRAINED COMPOSITE represents unconstrained composite types; it is composed of the nodes array and record. Two Boolean attributes are defined on this class: <u>sm is limited</u> and <u>sm is packed</u>. The attribute sm is limited indicates whether or not the type has any subcomponents which are of a limited type; <u>sm\_is\_packed</u> records the presence or absence of a PACK pragma for that type.

The array node defines two attributes of its own:  $\underline{sm \ index \ s}$  and  $\underline{sm \ comp \ type}$ . The  $\underline{sm \ index \ s}$  sequence represents the index subtypes (undefined ranges) of the array. The attribute  $\underline{sm \ comp \ type}$  references a TYPE\_SPEC node corresponding to the component subtype; if the subtype indication representing the component subtype imposes a new constraint then this TYPE\_SPEC node is an anonymous subtype.

The node record defines the attributes <u>sm discriminant s</u>, <u>sm comp list</u>, and <u>sm representation</u>. The <u>sm discriminant s</u> <u>attribute</u> denotes the sequence of <u>discriminant declarations</u> referenced by the <u>as dscrmt decl s</u> attribute of the <u>type decl</u> node introducing the record type; this sequence may be empty. The <u>sm comp list</u> attribute represents the component list, and the attribute <u>sm representation</u> designates the representation clause for that record type; if none is applicable then sm representation is void.

### 3.3.1.2.1.3 CONSTRAINED

A constrained array, record, or access type is represented by a node from class **CONSTRAINED**. The class **CONSTRAINED** defines the boolean attribute <u>sm depends on dscrmt</u>, which is true for a record component subtype which depends on a discriminant, and false in all other cases. The <u>sm derived</u> attribute for a **constrained\_array** or **constrained\_record** node is always **void**.

The constrained array node defines an sm index\_subtype\_s\_attribute\_which denotes a sequence that does not correspond to source code. This sequence is a semantic representation of the index constraint, and is derived from the as discrete range s sequence of the index constraint node. The sm index subtype s sequence consists of integer and/or enumeration nodes, some of which may be created solely for this sequence. If a particular discrete range is given by a type mark then a new node is not created to represent that discrete range, the enumeration or integer node associated with the type mark is used. Otherwise, a new enumeration or integer node is created to represent the new anonymous index subtype.

The <u>sm base type</u> attribute of a constrained array node always denotes an array node. If the type is introduced by a constrained array definition then an anoymous base type is created; i.e. the <u>sm type spec</u> attribute of the type id node or the <u>sm obj type</u> attribute of the VC NAME node denotes a constrained array node which has an anonymous array node as its base type. If the constrained array definition is part of an object declaration then the constrained array node will be anonymous as well. The array node representing the base type does not correspond to source code; its <u>sm index s</u> attribute is a sequence of undefined ranges which also are not derived from source code. The array node incorporates the information in the constrained array type definition is the constrained array type definition the constrained array node retains the constraint information.

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A constrained\_record node has an <u>sm normalized dscrmt s</u> attribute which is a normalized sequence of the expressions given in the discriminant constraint. No new nodes must be created in order to construct this sequence. The <u>sm base type</u> attribute of a constrained\_record node may denote a node of type record, private, of l\_private.

The constrained\_access node represents a constrained access type or subtype. Its <u>sm desig type</u> attribute denotes the designated subtype. If the constrained\_access node is introduced by either a type declaration in which the subtype indication contains an *explicit constraint*, or a subtype declaration that imposes a new constraint, then the designated subtype is a new anonymous subtype. The <u>sm base type</u> attribute of a constrained\_access node references an access, private, or 1\_private node.

The constrained array and constrained access nodes may represent generic formal types, in which case the <u>sm depends on dscrmt</u> attribute is false.



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# Section 3.4

### TYPE DEF

# 3.4 TYPE DEF

The nodes in class **TYPE\_DEF** represent the following constructs in the source code:

- (a) a subtype indication
- (b) the portion of a type declaration following the reserved word "is"
- (c) the subtype indication or constrained array definition in an object declaration

With the exception of the nodes **constrained\_array\_def** and **subtype\_indication**, the nodes in this class may be designated only by the <u>as type\_def</u> attribute of the **type decl** node.

This class contains numerous nodes which do not define attributes of their own, their purpose being to differentiate the various kinds of type definitions. The nodes private\_def and l\_private\_def correspond to private and limited private type definitions, respectively. The nodes formal\_dscrt\_def, formal\_integer\_def, formal\_float\_def, and formal\_fixed\_def correspond to generic formal\_scalar type definitions.

The node **enumeration def** corresponds to an enumeration type definition; the attribute <u>as enum literal</u>s denotes a sequence corresponding to the enumeration literals given in the definition.

The node **record def** corresponds to a record type definition; <u>as comp list</u> is the component list given in the definition.

# 3.4.1 CONSTRAINED\_DEF

The class **CONSTRAINED\_DEF** consists of nodes representing source code containing a constraint, hence the attribute <u>as constraint</u> is defined on this class.

The nodes integer\_def, float\_def, and fixed\_def correspond to numeric type definitions; the <u>as constraint</u> attribute references a node representing the range constraint, floating point constraint, or fixed point constraint given in the definition.

The subtype indication node records the occurrence of a subtype indication in the source code. It is never designated by the <u>as type def</u> attribute of a type\_decl node; however, it may be referenced by the the <u>as type def</u> attribute of <u>an OBJECT DECL</u> node; or by the <u>as subtype indication</u> attribute of a subtype\_decl, discrete subtype, subtype allocator, or ARR ACC DER DEF node. The <u>as constraint</u> attribute denotes the constraint given in the subtype indication (if there is no constraint then this attribute is void), and <u>as name</u> represents the type mark.

# 3.4.2 ARR\_ACC\_DER\_DEF

The class ARR ACC DER DEF is composed of those nodes associated with type definitions containing a subtype indication; in particular, array type definitions, access type definitions, and derived type definitions. For an array definition the <u>as subtype indication</u> attribute denotes a node corresponding to the component subtype; for an access type definition <u>as subtype indication</u> is the designated subtype; for a derived type definition it is the parent subtype.

The nodes corresponding to array definitions each have an additional attribute. The unconstrained\_array\_def node has an <u>as index s</u> attribute which denotes a sequence representing the undefined ranges given in the unconstrained array definition. A constrained array definition is represented by the **constrained\_array\_def** node, which has an <u>as constraint</u> attribute corresponding to the sequence of discrete ranges given in the definition (an index\_constraint node).

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### Section 3.5

# CONSTRAINT

#### 3.5 CONSTRAINT

The members of class CONSTRAINT represent discrete ranges and the various kinds of constraints defined by the Ada programming language (this class is the union of the Ada syntactic categories "discrete\_range" and "constraint"). This class consists of the nodes index\_constraint and dscrmt\_constraint, as well as the classes DISCRETE\_RANGE and REAL\_CONSTRAINT.

The node index constraint represents an array index constraint. The attribute as discrete ranges denotes a sequence of nodes representing the discrete ranges.

A discriminant constraint is represented by a dscrmt\_constraint node. The as general assoc s attribute corresponds to the sequence of discriminant associations (a sequence of nodes of type named and/or EXP).

### 3.5.1 DISCRETE RANGE

The class **DISCRETE\_RANGE** contains the node **discrete\_subtype** and the class **RANGE**.

A discrete subtype indication is represented by a **discrete\_subtype** node. The <u>as subtype indication</u> attribute references a node representing the subtype indication itself.

#### 3.5.1.1 RANGE

The nodes which comprise class RANGE -- range, range\_attribute, and void -represent ranges and range constraints. The context determines whether a node belonging to class RANGE represents a range or a range constraint. If the node is introduced by an <u>as constraint</u> attribute then it represents a range constraint; otherwise it is simply a range.

The context also determines the value of the sm type spec attribute. For a RANGE node introduced by a subtype indication sm type spec refers to the SCALAR node associated with the type mark. If the RANGE node is introduced by a type definition or a derived type definition creating a new scalar type then sm type spec denotes the specification of the new base type. Otherwise sm type spec designates the node corresponding to the appropriate base type, as

specified by the Ada Reference Manual. For instance, <u>sm base type</u> of a **RANGE** node corresponding to a slice denotes the specification of the index type.

The range node corresponds to a range given by two simple expressions, which are denoted by the attributes  $\underline{as expl}$  (the lower bound) and  $\underline{as exp2}$  (the upper bound).

The range attribute node represents a range attribute. The <u>as name</u> attribute references the NAME node corresponding to the prefix, the attribute <u>as used name id</u> designates the attribute id node for RANGE, and <u>as exp</u> denotes the argument specifying the desired dimension (if no argument is given then as exp is void).

#### 3.5.2 REAL\_CONSTRAINT

The class **REAL CONSTRAINT** contains the nodes **float** constraint and **fixed** constraint, representing floating point constraints and fixed point constraints, respectively. This class defines two structural attributes: as exp and as range. The as exp attribute references the node representing the simple static expression for digits or delta. The attribute as range denotes the range given in the constraint; it may be void for floating point constraints and for fixed point type definitions.

The nodes belonging to REAL CONSTRAINT also have an <u>sm type spec</u> attribute. If the REAL CONSTRAINT node corresponds to a subtype indication then <u>sm type spec</u> of the REAL CONSTRAINT node and the corresponding RANGE node (if there is one) denotes the type specification associated with the type mark. If the constraint is introduced by a real type definition or a derived type definition then <u>sm type spec</u> of the REAL CONSTRAINT node and the RANGE node (if there is one) references the type specification of the new base type.

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### 3.6.1.1 RENAME INSTANT

The nodes in class **RENAME\_INSTANT** indicate that a subprogram or a package has been renamed or instantiated. The meaning of the <u>as name</u> attribute which is defined on this class depends on whether the node is a **renames\_unit** node or an instantiation node.

The node renames unit represents the renaming of an entity as a subprogram or a package. The attribute as name denotes the name of the original entity as given in the renaming declaration. The valid values of as name are determined by the kind of entity being renamed; they are as follows:

- (a) package selected or used\_name\_id
- (b) procedure selected or used name id
- (c) function selected or used\_name\_id
- (d) operator selected or used op
- (e) entry selected or used name id or indexed
- (f) enumeration literal selected or used char or used object id
- (g) attribute attribute

The instantiation node signifies the instantiation of a generic subprogram or package. The <u>as name</u> attribute designates a <u>used\_name\_id</u> or <u>selected</u> node corresponding to the name of the generic unit, and the <u>as general assoc</u>s attribute denotes a possibly empty sequence of parameter associations (nodes of type EXP and assoc). The <u>sm decl</u> s attribute of the <u>instantiation</u> node is a normalized list of the generic parameters, including entries for all default parameters.

Declarative nodes are used to represent the actual parameters in the  $\underline{sm \ decl \ s}$  sequence. Each parameter has its own declarative node, and each declarative node introduces a new SOURCE\_NAME node. The  $\underline{lx \ symrep}$  attribute of each SOURCE\_NAME node contains the symbol representation of the generic formal parameter; however, the values of the semantic attributes are determined by the actual parameter. None of the new nodes created during the process of constructing the sm decl s sequence represent source code.

The declarations are constructed as follows:

(a) For every generic formal in parameter, a constant declaration is created. The <u>as source names</u> sequence of the constant\_decl node contains a single constant\_id node. The <u>as type def</u> attribute is undefined, and the <u>as exp</u> attribute designates either the actual expression or the default expression of the generic parameter declaration. (b) For every generic formal in out parameter, a renaming declaration is created. The <u>as source name</u> attribute of the renames obj decl node denotes a new variable id node, and the <u>as type mark name</u> attribute is undefined. The <u>as name</u> attribute designates the name of the actual parameter as given in the generic actual part.

The attribute values of the **variable id** are determined exactly as if the declaration were a genuine renaming of the actual parameter as the formal parameter (see section 3.2.2.3.2.1).

- (c) For every generic formal type a subtype declaration is created. The <u>as source name</u> attribute of the <u>subtype\_decl</u> node designates a new <u>subtype\_id</u> node which has an <u>sm type\_spec</u> attribute denoting the <u>TYPE\_SPEC</u> node associated with the actual subtype. The <u>subtype\_indication</u> node designated by the <u>as subtype\_indication</u> attribute has a <u>void as constraint</u> attribute and an <u>as name</u> attribute which represents the type mark of the actual subtype.
- (d) For every generic formal subprogram, a new subprogram declaration is created. The subprog entry decl node is a renaming declaration, therefore the <u>as unit kind</u> attribute denotes a renames unit node which references either the actual parameter or the appropriate default. The <u>as header</u> attribute denotes the HEADER node of the generic actual parameter.

The as source name attribute designates a new SUBPROG NAME or ENUM LITERAL node, depending on the actual (or default) parameter. The kind of node and the values of its attributes (except for sm spec) are determined precisely as if the declaration were an explicit renaming of the actual entity as the formal subprogram (see sections 3.1.1.3.3.2.1 and 3.2.2.4.1.1.1). The sm spec attribute denotes the header of the actual parameter rather than that of the generic formal parameter declaration.

Once the normalized declaration list is constructed the specification part of the generic unit is copied; however, every reference to a formal parameter in the original generic specification is changed to a reference to the corresponding newly created declaration. In addition, all references to the discriminants of a formal type are changed to denote the corresponding discriminants of the newly created subtype (i.e. the discriminants of the actual type). All references to the formal parameters of a formal subprogram are changed to denote the corresponding parameters of the newly created subprogram (i.e. the formal parameters of the actual subprogram). The value of the <u>as name</u> attribute of a DSCRMT PARAM DECL node is undefined in this copy of the <u>specification</u>, as is the value of the <u>as type def</u> attribute of an OBJECT DECL node.

The <u>sm spec</u> attribute of the <u>procedure\_id</u>, <u>function\_id</u>, or <u>package\_id</u> corresponding to the instantiated unit designates this new specification.

# 3.6.1.2 GENERIC\_PARAM

The nodes in class GENERIC\_PARAM are used to indicate that a subprogram is a generic formal parameter. The nodes name\_default, box\_default, and no\_default comprise GENERIC PARAM.

The name\_default node signifies that a generic formal subprogram has an explicitly given default. The <u>as name</u> attribute represents the name of the default as given -- a node from class **DESIGNATOR** or an indexed node.

The node **box default** indicates that a box rather than a name is given for the default; it defines no attributes of its own.

The no\_default node records the fact that no default is specified; it defines no attributes of its own.

### 3.6.2 BODY

The class **BODY** represent unit bodies; it contains the nodes **stub**, **block body**, and **void**.

The **stub** node corresponds to a body stub; it defines no attributes of its own.

The **block body** node represents the contents of either a proper body or a block statement. It has three structural attributes -- as item s, as stm s, and as alternative s -- corresponding to the declarative part, the sequence of statements, and the exception handlers, respectively.



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# Section 3.7

# HEADER

# 3.7 HEADER

The nodes in class HEADER contain all of the information given in the specification of a subprogram, entry, or package except for the name of the entity. HEADER contains the node package spec and the class SUBP ENTRY HEADER.

A HEADER node corresponding to either the renaming of a package or an instantiation will contain no information; i.e. any sequence attributes will denote empty sequences and any class-valued attributes will be void.

The node **package\_spec** represents the declarative parts of a package specification. It has two semantic attributes -- as decl sl and as decl s2 -- corresponding to the visible and private parts of the specification, respectively. Either or both of these sequences may be empty.

### 3.7.1 SUBP ENTRY HEADER

The nodes in class SUBP\_ENTRY\_HEADER record the information given in the formal part of a subprogram or entry declaration. This class defines an attribute <u>as param s</u> which denotes a possibly empty sequence of parameter specifications. The nodes procedure\_spec, function\_spec, and entry comprise SUBP\_ENTRY\_HEADER.

The node function\_spec has an additional attribute, <u>as name</u>, representing the type mark given in the function specification. If the function\_spec corresponds to the instantiation of a generic function then <u>as name</u> is void; otherwise it designates a used\_name\_id or a selected node.

The entry node has the attribute <u>as discrete range</u>, denoting the discrete range given in the entry declaration. If the declaration introduces a single entry rather than an entry family then as discrete range is **void**.



# Section 3.8

# GENERAL ASSOC

# 3.8 GENERAL\_ASSOC

The class **GENERAL\_ASSOC** represents the following kinds of associations:

- (a) parameter
- (b) argument
- (c) generic
- (d) component
- (e) discriminant

The classes NAMED\_ASSOC and EXP comprise GENERAL\_ASSOC. If the association is given in named form then it is represented by a node from class NAMED\_ASSOC; otherwise it is denoted by a node from class EXP.

# 3.8.1 NAMED\_ASSOC

The NAMED\_ASSOC class contains two nodes -- named and assoc. It defines an attribute as exp which records the expression given in the association.

The assoc node corresponds to associations which contain a single name; i.e. parameter, argument, and generic associations. The <u>as used name</u> attribute represents the argument identifier or (generic) formal parameter given in the association.

The node named represents associations that may contain more than one choice -- component associations (of an aggregate) and discriminant associations (of a discriminant constraint). It defines an <u>as choice s</u> attribute which references a sequence of nodes representing the choices or discriminant names given in the association. The simple names of components or discriminants that occur within associations are represented by used\_name\_id nodes rather than used\_object\_id nodes.

#### 3.8.2 EXP

The EXP class represents names and expressions; its three components are NAME, EXP, and void.

Certain names and expressions may introduce anonymous subtypes; i.e. slices, aggregates, string literals, and allocators. The anonymous subtype is represented by a constrained\_array or a constrained\_record node, and is designated by the <u>sm exp type</u> attribute of the expression introducing it. Anonymous index subtypes (for an anonymous array subtype) are introduced by discrete ranges which are not given by type marks. Subsequent sections will discuss in further detail the circumstances which produce an anonymous subtype, as well as the representation of the subtype.

### 3.8.2.1 NAME

The class NAME represents used occurrences of names; it contains the classes DESIGNATOR and NAME EXP, and the node void.

# 3.8.2.1.1 DESIGNATOR

The nodes in class DESIGNATOR correspond to used occurrences of simple names, character literals, and operator symbols. DIANA does not require that each used occurrence of an identifier or symbol be represented by a distinct node (although it does allow such a representation); hence it is possible for a single instance of a node corresponding to a used occurrence to represent all of the logical occurrences of the associated identifier. Used occurrences of named numbers which occur in certain contexts are an exception to the previous statement; see section 3.8.2.1.1.1.

DESIGNATOR consists of the classes USED OBJECT and USED NAME, and defines the attributes  $\underline{sm}$  defn and  $\underline{lx}$   $\underline{symrep}$ . The  $\underline{sm}$  defn attribute references the DEF NAME node corresponding to the defining occurrence of the entity (if the entity is predefined the DEF NAME node is not accessable through structural attributes). The  $\underline{lx}$   $\underline{symrep}$  attribute is the string representation of the name of the entity.

### 3.8.2.1.1.1 USED\_OBJECT

The class USED\_OBJECT represents appearances of enumeration literals. objects, and named numbers. The <u>sm\_defn\_attribute of a node from this class</u> denotes a node from class OBJECT\_NAME.

USED\_OBJECT defines the attributes  $\underline{sm\ exp\ type}$  and  $\underline{sm\ value}$ . The  $\underline{sm\ exp\ type}$  attribute denotes the subtype of the entity; i.e. the node designated by the  $\underline{sm\ obj\ type}$  attribute of the defining occurrence of the entity. The  $\underline{sm\ value}$  attribute records the static value of a constant scalar object; if the entity does not satisfy these conditions then  $\underline{sm\ value}$  has a

distinguished value indicating that it is not evaluated.

The nodes used char and used object id constitute this class; together they represent the used occurrences of all the entities having defining occurrences belonging to class OBJECT\_NAME. The used char node represents a used occurrence of a character literal; a used object id node represents the use of an object, an enumeration literal denoted by an identifier, or a named number. The sm defn attribute of a used char node references a character id, the sm defn attribute of a used\_char node references a character id, the sm defn attribute of a used\_char node references a character id, the sm defn attribute of a used\_char node references a character id.

Although the names of objects most often occur in expressions, the names of certain objects -- those of record components (including discriminants) and parameters -- may also occur on the left-hand side of named associations; these instances are represented by used\_name\_id nodes rather than used\_object\_id nodes.

The use of the new name of an enumeration literal renamed as a function is represented by a used\_char or used\_object\_id node rather than a function\_call node.

If a used object\_id corresponds to a named number, and the use represented by the used\_object\_id occurs in a context requiring an implicit type conversion of the named number, then the <u>sm exp type</u> attribute of the used\_object\_id denotes the target type rather than a universal type. This means that it is not always possible for a single used occurrence of a named number to represent all used occurrences of that named number; however, a single used occurrence having a particular target type CAN represent all used occurrences of that named number requiring that particular target type.

### 3.8.2.1.1.2 USED NAME

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The class USED NAME represents used occurrences of identifiers or symbols corresponding to entities which do not have a value and a type. It contains the node used op and used name id.

The node **used\_op** represents the use of an operator symbol, hence its sm\_defn attribute denotes either an operator id or a **bltn operator** id.

A used\_name\_id node represents a use of the name of any of the remaining kinds of entities. It may also record the occurrence of the simple name of a discriminant, a component, or a parameter on the left-hand side of a named association (however, it does not denote a used occurrence of such an object in any other context). Excluding this special case, <u>sm\_defn\_may\_reference\_ary\_</u> member of class DEF\_NAME except for an operator\_id, a bltn\_operator\_id, or a member of class OBJECT\_NAME.

#### 3.8.2.1.2 NAME EXP

The nodes in class NAME\_EXP represent names which are not simple identifiers or character symbols; i.e. function calls and names having a prefix. The attributes as name and sm exp type are defined for the nodes in this class. The <u>as name</u> attribute represents either the name of the function or the prefix.

If the NAME EXP node corresponds to an expression then  $\underline{sm exp type}$  corresponds to the subtype of the entity, otherwise it is void. The only NAME EXP nodes which can possibly have a void  $\underline{sm exp type}$  attribute are the indexed, attribute, and selected nodes.

The node all represents a dereferencing; i.e. a selected component formed with the selector "all". The <u>as name</u> attribute corresponds to the access object, and sm\_exp type is the designated subtype.

The indexed node represents either an indexed component or a reference to a member of an entry family. For an indexed component the <u>as exp</u> s attribute denotes a sequence of index expressions, <u>as name</u> is the array prefix, and <u>sm exp type</u> is the component subtype. The <u>as exp s</u> attribute of an entry family member is a one-element sequence containing the entry index; <u>as name</u> is the entry name, and sm exp type is void.

A slice is represented by a slice node. The <u>as name</u> attribute denotes the array prefix and the <u>as</u> discrete\_range attribute is the discrete range.

The <u>sm exp type</u> attribute denotes the subtype of the slice. The subtype of a slice is anonymous unless it can be determined statically that the bounds of the slice are identical to the bounds of the array prefix, in which case the <u>sm exp type</u> attribute of the slice node is permitted to reference the <u>constrained array</u> node associated with the array prefix. Otherwise, an anonymous subtype is created for the slice node. The anonymous subtype is represented by a constrained array node having the same base type as that of the array prefix; however, the constraint is taken from the discrete range given in the slice.

#### 3.8.2.1.2.1 NAME VAL

The class NAME\_VAL contains NAME\_EXP nodes which may have a static value, consequently the  $\underline{sm}$  value attribute is defined for the nodes in this class. If the value is not static,  $\underline{sm}$  value has a distinguished value indicating that the expression is not evaluated. NAME\_VAL comprises the nodes attribute, selected, and function\_call.

The node attribute corresponds to an Ada attribute other than a RANGE attribute (which is represented by a range attribute node). The DIANA attribute as name denotes the prefix, as used name references the attribute id corresponding to the given attribute name, and as exp is the universal static expression. If no universal expression is present then as exp is void.

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The value of the <u>sm exp type</u> attribute of an **attribute** node depends on the kind of Ada attribute it represents, as well as the context in which it occurs. If the **attribute** node represents the BASE attribute then <u>sm exp type</u> is **void**. If the Ada attribute returns a value of a universal type, and that value is the object of an implicit type conversion (determined by the context), then <u>sm exp type</u> references the target type. Otherwise <u>sm exp type</u> denotes the **TYPE SPEC** node corresponding to the type of the attribute as specified in the Ada Reference Manual.

The node **selected** represents a selected component formed with any selector other than the reserved word "all" (this includes an expanded name). The <u>as name</u> attribute denotes the prefix, and <u>as designator</u> corresponds to the selector. If the <u>selected</u> node represents an object (i.e. an entity having a value and a type, for instance a record component) then <u>sm exp type</u> is the subtype of the object; otherwise it is void.

All function calls and operators are represented by function call nodes, with the exception of the short circuit operators and the membership operators. The <u>as name</u> attribute denotes the name of the function or operator -- a <u>used\_name\_id</u>, <u>used\_op</u>, or <u>selected</u> node. The <u>lx prefix</u> attribute records whether the function call is given using infix or prefix notation. The <u>as general assoc</u> <u>s</u> attribute is a possibly empty sequence of parameter associations (nodes of type EXP and <u>assoc</u>); <u>sm normalized param</u> <u>s</u> is a normalized list of actual parameters, including any expressions for default parameters. The <u>sm exp type</u> attribute denotes the return type. If the function call corresponds to a predefined operator then <u>sm exp type</u> references the appropriate base type, as specified in section 4.5 of the Ada Reference Manual.

Although the use of an enumeration literal is considered to be equivalent to a parameterless function call, it is represented by a used\_char or used\_object\_id node rather than a function\_call node (this includes the use of an enumeration literal renamed as a function). However, the use of an attribute renamed as a function is represented by a function\_call node, not an attribute node.

### 3.8.2.2 EXP EXP

The class EXP\_EXP represents expressions which are not names. The attribute  $\underline{sm} exp type$  which is defined on this class denotes the TYPE\_SPEC node corresponding to the subtype of the expression. EXP\_EXP contains the nodes qualified\_allocator and subtype\_allocator as well as the classes AGG\_EXP and EXP\_VAL.

The nodes qualified allocator and subtype allocator represent the two forms of allocators. Each node has the appropriate structural attribute -as qualified or as subtype indication -- to retain the information given in the allocator. The <u>sm exp type</u> attribute denotes the TYPE\_SPEC node corresponding to the subtype of the access value to be returned, as determined from the context. The subtype allocator defines an additional attribute, <u>sm desig type</u>, which denotes a TYPE\_SPEC node corresponding to the subtype of the object created by the allocator. If the subtype indication cortains an expicit constraint then <u>sm desig type</u> denotes a new TYPE\_SPEC node corresponding to the
anonymous subtype of the object created by the allocator.

# 3.8.2.2.1 AGG EXP

The AGG\_EXP class represents aggregates and string literals; it is composed of the nodes aggregate and string\_literal. The aggregate node may represent an aggregate or a subaggregate. The string\_literal node represents a string literal (which may also be a subaggregate if it corresponds to the last dimension of an aggregate corresponding to a multidimensional array of characters).

The class AGG EXP defines an <u>sm discrete range</u> attribute to represent the bounds of a subaggregate; <u>sm discrete range</u> is void for a node representing an aggregate. The <u>sm exp type</u> attribute of a node corresponding to an aggregate denotes the subtype of the aggregate; it is void for a subaggregate. This implies that in an aggregate or string\_literal node exactly one of these two attributes is void.

If <u>sm exp type</u> is not void, it designates a <u>constrained array</u> or constrained record node corresponding to the subtype. An aggregate or a string literal has an anonymous subtype unless it can be determined statically that the constraints on the aggregate are identical to those of the subtype obtained from the context, in which case <u>sm exp type</u> may (but does not have to) reference the node associated with that subtype.

If the aggregate has an anonymous subtype it is constructed from the base type of the context type and the bounds as determined by the rules in the Ada Reference Manual. If the bounds on the subaggregates for a particular dimension of a multidimensional aggregate are not the same (a situation which will result in a CONSTRAINT ERROR during execution) DIANA does not specify the subaggregate from which the bounds for the index constraint are taken.

The string literal node defines only one additional attribute, <u>lx\_symrep</u>, which contains the string itself.

The aggregate node has two different representations of the sequence of component associations; both may contain nodes of type named and EXP. The as general assoc s attribute denotes the sequence of component associations as given; sm normalized comp s is a sequence of normalized component associations which are not necessarily in the same form as given, for the following reasons:

(a) Each named association having multiple choices is decomposed into separate associations for the sm\_normalized\_comp\_s sequence, one for each choice in the given association; hence the <u>as choice s</u> sequence of a named node in the normalized list contains only one element. The manner in which this decomposition is done is not specified, the only requirements being that the resulting associations be equivalent, and that each association be either the component expression itself or a named association with only one choice. Consider the array aggregate

(1 | 2 | 3 => 10)

The named association could be broken down in such a way that the <u>sm normalized comp s</u> sequence appeared as if it came from any of the following aggregates:

( 1 => 10, 2 => 10, 3 => 10 ) ( 1..3 => 10 ) ( 10, 10, 10 )

In the process of normalizing the component associations new named nodes may be created, and duplication of the component expressions is optional. For the remainder of this section all named component associations will be treated as if they had only one choice.

- (b) For a record aggregate, if a choice is given by a component name then the component expression rather than the **named** node is inserted in the proper place in the sequence, hence the normalized sequence for a record aggregate is actually a sequence of **EXP** nodes.
- (c) In an array aggregate an association containing a choice which is a simple expression may be replaced by the component expression if it can be determined statically that the choice belongs to the appropriate index subtype (this substitution is optional).
- (d) A named association with an "others" choice is not allowed in the <u>sm normalized comp s</u> sequence. For each component or range of <u>components denoted by the "others" either a component expression is</u> inserted in the proper spot in the sequence, or a new named node is created containing the appropriate range.

Due to some of the changes mentioned above it is possible for the <u>sm normalized comp s</u> sequence of an array aggregate to contain a mixture of EXP and named nodes.

# 3.8.2.2.2 EXP VAL

The EXP VAL class contains nodes representing expressions which may have static values, hence the <u>sm value</u> attribute is defined for the nodes in this class. If the value is not static then <u>sm value</u> has a distinguished value which indicates that the expression is not evaluated.

A numeric literal is represented by a numeric\_literal node. It has an attribute <u>lx numrep</u> containing the numeric representation of the literal. If the literal is the object of an implicit conversion then <u>sm exp type</u> denotes the target type rather than a universal type.

The null access node corresponds to the access value NULL; it defines no attributes of its own. Although a distinct null access node may be created for each occurrence of the access value NULL, DIANA also permits a single null access node to represent all occurrences of the literal NULL for that particular access type.

The node short circuit represents the use of a short circuit operator. The <u>as short circuit op</u> attribute denotes the operator (and then or or else); <u>as expl and as exp2</u> represent the expressions to the left and right of the operator, respectively.

# 3.8.2.2.2.1 EXP\_VAL\_EXP

The class EXP\_VAL\_EXP defines an as exp attribute; it comprises the node parenthesized and the classes MEMBERSHIP and QUAL\_CONV.

The parenthesized node represents a pair of parentheses enclosing an expression. The <u>as exp</u> attribute denotes the enclosed expression, <u>sm value</u> is the value of the expression if it is static, and <u>sm exp type</u> is the <u>subtype</u> of the expression. A <u>parenthesized</u> node can NEVER be denoted by a semantic attribute, nor can it be included directly in a sequence that is constructed exclusively for a semantic attribute (such as a normalized sequence); the node representing the actual expression is referenced instead.

# 3.8.2.2.2.1.1 **MEMBERSHIP**

The class MEMBERSHIP represents the use of a membership operator. The attribute <u>as exp</u> records the simple expression, and the <u>as membership</u> attribute denotes the <u>applicable</u> membership operator (in op or not in). MEMBERSHIP contains two nodes: range membership and type membership. Each contains the appropriate structural attribute to retain the type or range given in the expression.

# 3.8.2.2.2.1.2 QUAL CONV

The nodes in class QUAL\_CONV -- qualified and conversion -- correspond to qualified expressions and explicit conversions, respectively. The <u>as exp</u> attribute denotes the given expression or aggregate, and <u>as name</u> references the node associated with the type mark. The <u>sm exp type</u> attribute denotes the TYPE SPEC node corresponding to the type mark.

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string\_literal Ix\_symrep

aggregate as\_general\_assoc\_s sm\_normelized\_comp\_s

sm\_discrete\_range

AGG\_EXP

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range\_membership as\_range

\* \* \* \* \* \*

MEMBER SHIP

# DIANA Reference Manual Draft Revision 4 SEMANTIC SPECIFICATION

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# Section 3.9

# STM\_ELEM

# 3.9 STM\_ELEM

The class STM\_ELEM contains nodes representing items which may appear in a sequence of statements; i.e. nodes corresponding to statements or pragmas.

The node **stm\_pragma** represents a pragma which appears in a sequence of **statements**. Its only non-lexical attribute, <u>as pragma</u>, designates a **pragma** node.

### 3.9.1 STM

A node from class STM represents an Ada statement. Some of the STM nodes are grouped together because they are similar in their structure to other nodes in the class; the manner in which these nodes are classified does not imply any semantic similarity.

The node **null\_stm** represents a NULL statement; it defines no attributes of its own.

The node labeled represents a labeled statement. The <u>as source name s</u> attribute denotes a sequence of label names (label\_id nodes). These label names are defining occurrences, hence the labeled node serves as a "declaration" for the associated labels. The <u>as pragma s</u> attribute represents the pragmas occurring between the label(s) and the statement itself; it designates a possibly empty sequence of pragma nodes. The <u>as stm</u> attribute denotes the actual statement, it may reference any type of **STM** node other than another labeled node.

The accept node represents an accept statement. The <u>as name</u> attribute records the entry simple name; it may denote either a <u>used\_name\_id</u> or an indexed node, depending on whether or not the entry is a member of an entry family. The attribute <u>as param</u> s denotes a possibly empty sequence of nodes from class **PARAM** corresponding to the formal part. The <u>as stm s</u> attribute is a possibly empty sequence representing the statements to be executed during a rendezvous.

The **abort** node represents an abort statement. The <u>as name</u>s attribute is a sequence of nodes corresponding to the task names given in the abort statement.

The node **terminate** corresponds to a terminate statement; it defines no attributes of its own.

The node goto represents a goto statement. The <u>as name</u> attribute corresponds to the label name given in the statement.

The raise node represents a raise statement. The attribute <u>as name</u> denotes the exception name, if specified; otherwise it is void.

# 3.9.1.5.1 CALL\_STM

The class CALL STM represents procedure calls and entry calls; it comprises the nodes procedure call and entry call. CALL STM defines two attributes: as general assoc s and sm normalized param s. The attribute as general assoc s denotes a possibly empty sequence containing a mixture of assoc and EXP nodes representing the parameter associations. The <u>sm normalized param</u> s attribute designates a possibly empty sequence corresponding to a normalized list of actual parameters.

A call to an entry that has been renamed as a procedure is represented by a procedure call node rather than an entry call node.

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# Section 3.10

# MISCELLANEOUS NODES AND CLASSES

# 3.10 MISCELLANEOUS NODES AND CLASSES

# 3.10.1 CHOICE

A node from class CHOICE represents either the use of a discriminant simple name in a discriminant association, or a choice contained in one of the following:

- (a) a record variant
- (b) a component association of an aggregate
- (c) a case statement alternative
- (d) an exception handler

Nodes in this class may appear only as a part of a sequence of choice nodes. CHOICE comprises the nodes choice exp, choice range, and choice others.

The node choice exp represents a choice that is a simple name or an expression; it has a single structural attribute -- as exp. If the choice exp node corresponds to a simple name (that of a discriminant, a component, or an exception) then as exp references a used name id node. Otherwise, choice exp must represent a choice consisting of a simple expression, which is represented by a node from class EXP.

A choice which is a discrete range is represented by a **choice\_range** node. The as discrete range attribute references the discrete range.

A choice others node corresponds to the choice "others"; it defines no attributes of its own.

# 3.10.2 ITERATION

The members of class ITERATION -- while, FOR\_REV, and void -- represent the iteration schemes of a loop (void corresponds to the absence of an iteration scheme). These nodes are introduced by the <u>as\_iteration</u> attribute of a loop node.

The while node represents a "while" iteration scheme. The <u>as exp</u> attribute denotes a node representing the given condition.

# 3.10.2.1 FOR REV

The FOR REV class represents a "for" iteration scheme. If the reserved word "reverse" appears in the loop parameter specification then the iteration is represented by a reverse node; otherwise it is denoted by a for node. The as source name attribute designates an iteration id corresponding to the defining occurrence of the loop parameter. The <u>as discrete range</u> attribute represents the discrete range.

### 3.10.3 MEMBERSHIP OP

The class MEMBERSHIP OP consists of the nodes in op and not in. These nodes are introduced by the <u>as membership op</u> attribute of a MEMBERSHIP node, their function being to indicate which operator is applicable.

# 3.10.4 SHORT CIRCUIT OP

The nodes in class SHORT\_CIRCUIT\_OP -- and then and or\_else -- serve to distinguish the two types of short-circuit expressions. They are introduced by the as\_short circuit op attribute of the short\_circuit node.

# 3.10.5 ALIGNMENT CLAUSE

The class ALIGNMENT CLAUSE represents the alignment clause portion of a record representation clause. It is composed of the nodes alignment and void (void corresponds to the absence of an alignment clause).

The alignment node contains the attributes <u>as pragma s</u> and <u>as exp</u>. The former is a possibly empty sequence of pragma nodes corresponding to the pragmas occurring between the reserved word "record" and the alignment clause. The <u>as exp</u> attribute refers to the node associated with the static simple expression.

# 3.10.6 VARIANT PART

The VARIANT\_PART class represents the variant part of a record type definition; it contains the nodes variant\_part and void (void corresponds to the absence of a variant part).

The variant part node defines the attributes as name and as variant s. The as name attribute references a used object id corresponding to the discriminant simple name; as variant s is a sequence containing at least one variant node and possibly variant pragma nodes.

# 3.10.7 TEST\_CLAUSE\_ELEM

The class TEST\_CLAUSE\_ELEM represents alternatives for an if statement or a selective wait statement. It contains the node select\_alt\_pragma and the class TEST\_CLAUSE. These nodes may appear only in a test\_clause\_elem\_s sequence.

The node **select\_alt\_pragma** represents a pragma which occurs at a place where a select alternative is allowed. It may appear only in a **test\_clause\_elem\_s** sequence of a **selective\_wait** node. The <u>as pragma</u> attribute denotes the pragma itself.

# 3.10.7.1 TEST CLAUSE

A TEST\_CLAUSE node (cond\_clause or select\_alternative) represents a condition and sequence of statements occurring in an if statement or a selective wait statement. The <u>as exp</u> attribute corresponds to the condition, and the <u>as stm s</u> attribute to the sequence of statements. The <u>cond</u> clause node may appear only in a <u>test\_clause\_elem\_s</u> sequence of an if node, and the <u>select\_alternative</u> node may occur only in a <u>test\_clause\_elem\_s</u> sequence of a <u>selective\_wait</u> node.

# 3.10.8 ALTERNATIVE ELEM

The class ALTERNATIVE\_ELEM represents case statement alternatives, exception handlers, and pragmas which occur at a place where either of the previous items are allowed. The nodes alternative and alternative\_pragma constitute ALTERNATIVE\_ELEM; they may occur only as members of alternative\_s sequences.

The **alternative\_pragma** node has a single structural attribute, <u>as pragma</u>, which denotes the pragma.

The alternative node contains two non-lexical attributes: as choices and as stm s. For a case statement alternative the as choice s sequence may contain any of the nodes belonging to class CHOICE: however, for an exception handler the sequence is restricted to containing choice exp and choice others nodes. The as stm s attribute represents the sequence of statements given in the alternative or handler.

### 3.10.9 COMP REP ELEM

The class COMP\_REP\_ELEM consists of the nodes comp\_rep\_and comp\_rep\_pragma, which may appear only in the as comp rep s sequence of a record rep node.

The comp rep node represents a component representation clause. The <u>as name</u> attribute references a <u>used object id</u> corresponding to the component simple name, <u>as exp</u> represents the static simple expression, and <u>as range</u> denotes the static range.

A pragma that occurs at the place of a component clause is represented by a **comp\_rep\_pragma** node; as pragma denotes the pragma.

# 3.10.10 CONTEXT ELEM

The nodes in class CONTEXT\_ELEM represent items which may appear at a place where a context clause is allowed. They may occur only as members of the context elem\_s sequence of a compilation unit node.

The with node represents a with clause and any subsequent use clauses and pragmas. The <u>as name s</u> attribute is a sequence of <u>used\_name\_id</u> nodes corresponding to the library unit names given in the with clause. The <u>as use pragma s</u> attribute is a possibly empty sequence which can contain nodes of type use and pragma.

The context pragma node has a single non-lexical attribute, <u>as pragma</u>, which denotes the pragma.

# 3.10.11 VARIANT ELEM

The nodes in class VARIANT ELEM correspond to items which may appear at a spot where a variant is allowed. These nodes are contained in the sequence denoted by the as variant s attribute of the variant part node.

The variant node has two structural attributes: as choice s and as complist. The as choice s attribute is a sequence representing the choices applicable to that particular variant; as complist corresponds to the component list.

The sole non-lexical attribute of the variant\_pragma node is <u>as pragma</u>, denoting the pragma.

# 3.10.12 compilation

The node compilation corresponds to a compilation; it defines the attribute as compltn\_unit\_s, a possibly empty sequence of compilation\_unit nodes.

## 3.10.13 compilation\_unit

A compilation unit node represents an item or items which may appear at a place where a compilation unit is allowed; i.e. it may represent a compilation or a sequence of pragmas.

A compilation unit node represents a sequence of pragmas only when a compilation consists of pragmas alone. In this case the <u>as context elem</u> s sequence is empty, the <u>as all decl</u> attribute is **void**, and <u>as pragma</u> s denotes the sequence of pragmas which constitute the compilation.

For a compilation unit node corresponding to a compilation unit the <u>as context elems</u> attribute is a possibly empty sequence representing the context clause and any pragmas preceding the compilation unit. The <u>as all decl</u> attribute denotes the library unit or the secondary unit, which may be represented by one of the following: a node belonging to class UNIT DECL, a <u>subunit</u>, a <u>subprogram body</u>, or a <u>package body</u>. The <u>as pragma</u> <u>s</u> attribute denotes the pragmas which follow the compilation unit and do not belong to a subsequent compilation unit. The pragmas allowed to appear in this sequence include INLINE, INTERFACE, LIST, and PAGE. LIST and PAGE pragmas may appear in either the <u>as pragma</u> <u>s</u> sequence of the preceding compilation unit or the as context elems sequence of the succeeding compilation unit.

### 3.10.14 comp list

A record component list is represented by a **comp** list node, which contains three structural attributes: <u>as decl</u>s, <u>as variant part</u>, and <u>as pragma</u>s. The <u>as decl</u>s attribute designates a sequence corresponding to either a series of component declarations or the reserved word "null". The attribute <u>as variant part</u> denotes the variant part of the record, if one exists. The <u>as pragma</u>s attribute records the occurrence of pragmas between the variant part and the end of the record declaration (i.e. pragmas appearing between "end case" and "end record").

If the record is a null record then <u>as variant part</u> is **void**, and the sequence denoted by <u>as pragma</u> is empty. The <u>as dec!</u> s attribute is a sequence having a null comp\_dec! node as its first element, and any number of pragma nodes after it.

If the record is not a null record then <u>as decls</u> is a possibly empty sequence which can contain nodes of type variable decl and pragma. If the record type does not have a variant part then <u>as variant part</u> is void and <u>as pragmas</u> is empty. It is not possible for <u>as decls</u> to be empty and as variant part to be void in the same r np list node.

### 3.10.15 index

The index node represents an undefined range, and appears only in sequences associated with unconstrained array types and unconstrained array definitions

(such sequences are denoted by the <u>as index s</u> attribute of the the **array** and the **unconstrained array def** nodes). The <u>as name</u> attribute refers to the **used name id** or **selected** node corresponding to the type mark given in the index subtype definition. The <u>sm type spec</u> attribute references the TYPE\_SPEC node associated with the type mark.







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compilation as\_compitn\_unit\_s

compilation\_unit as/context\_elem\_s as\_all\_dec1 as\_pragma\_s

DIANA Reference Manual Draft Revision 4 SEMANTIC SPECIFICATION

> comp.list as\_decl\_s as\_derlant part as\_pragma\_s

index as\_name sm\_type\_spec Page 3-69

CHAPTER 4

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# RATIONALE

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# Section 4.1

# DESIGN DECISIONS

# 4.1 DESIGN DECISIONS

During the course of designing DIANA many design decisions were affected by the need to adhere to the design principles set forth in the first chapter of this document. This section discusses some of these decisions and the reasons that they were made. Each subsection explains the design decisions pertaining to a particular design principle.

# 4.1.1 INDEPENDENCE OF REPRESENTATION

One of the major design principles of DIANA requires that the definition of DIANA be representation independent. Unfortunately, some of the information which should be included in a DIANA structure is implementation-dependent. For example, DIANA defines a source position attribute for each node which represents source code. This attribute is useful for reconstructing the source program, for reporting errors, for source-level debuggers, and so on. It is not, however, a type that should be defined as part of this standard since each computer system has idiosyncratic notions of how a position in the source program is encoded. For that matter, the concept of source position may not be meaningful if the DIANA arises from a syntax editor. For these reasons, attributes such as source position are merely defined to be private types.

A private type names an implementation-specific data structure that is inappropriate to specify at the abstract structure level. DIANA defines six private types. Each of these corresponds to one of the kinds of information which may be installation or target machine specific. They include types for the source position of a node, the representation of identifiers, the representation of various values on the target system, and the representation of comments from the source program. The DIANA user must supply an implementation for each of these types.

As is explained in the Ada reference manual, a program is assumed to be compiled in a 'standard environment'. An Ada program may explicitly or implicitly reference entities defined in this environment, and the DIANA representation of the program must reflect this. The entities that may be referenced include the predefined attributes and types. The DIANA definition of these entities is not given in this document but is assumed to be available.

# 4.1.1.1 SEPARATE COMPILATION

It would not be appropriate for DIANA to provide the library management upon which separate compilation of Ada program units is based. Nonetheless, the possibility of separate compilation affects the design of DIANA. The intermediate representation of a previously compiled unit may need to be used again. Furthermore, all of the information about a program unit may not be known when it is first compiled.

The design of DIANA carefully avoids constraints on a separate compilation system, aside from those implied directly by the Ada language. The design can be extended to cover the full APSE requirements[3]. Special care has been taken that several versions of a unit body can exist corresponding to a single specification, that simultaneous compilation within the same project is possible, and that units of other libraries can be used effectively [5]. The basic decision which makes these facilities implementable is to forbid forward references.

Cartain entities may have more than one definition point in Ada. In such cases, DIANA restricts the attribute values of all of the defining occurrences to be identical. In the presence of separate compilation the requirement that the values of the attributes at all defining occurrences are the same cannot always be met. The forward references assumed by DIANA are void in these cases. The reasons for this approach are:

- o A unit can be used even when the corresponding body is not yet compiled. In this case, the forward reference must have the value void since the entity does not exist.
- o Updating a DIANA representation would require write access to a file which may cause synchronization problems (see [5]).
- A library system may allow for several versions of bodies for the same specification. If an attribute were updated its previous value would be overwritten. Moreover, the maintenance of different versions should be part of the library system and should not influence the intermediate representation.

#### 4.1.2 EFFICIENT IMPLEMENTATION AND SUITABLITY FOR VARIOUS KINDS OF PROCESSING

The design goals of efficient realization and suitability for many kinds of processing are interrelated. It was necessary to define a structure containing the information needed to perform different kinds of processing without overburdening any one kind of processing with the task of computing and retaining a great deal of extraneous information.

Since many tools will be manipulating the source text in some way, it was decided that DIANA should retain the structure of the original source program. In order to do this, structural attributes were defined. These attributes define a tree representing the original source. It is always possible to regenerate the source text from its DIANA form (except for purely lexical issues, such as the placement of comments) by merely traversing the nodes denoted by structural attributes.

Unfortunately, the structure of the original source program is not always suitable for semantic processing. Hence, semantic attributes were added to augment the structural ones. These attributes transform the DIANA structure from a tree to a network. In some cases these attributes are merely "shortcuts" to nodes which are already in the DIANA structure, but in other cases semantic attributes denote nodes which do not correspond to source text at all.

In the process of adding semantic attributes to the definition of DIANA, it was necessary to decide which information should be represented explicitly and which should be recomputed from stored information. Obviously, storing as little information as possible makes the DIANA representation smaller; however, such an approach also increases the time required for semantic processing. Storing all of the information required would improve processing speed at the expense of storage requirements. The attribution principles of DIANA are a compromise between these extremes.

In order to decide whether or not to include a particular attribute the following criteria were considered:

- o DIANA should contain only such information as would be typically discovered via static (as opposed to dynamic) semantic analysis of the original program.
- o If information can be easily recomputed, it should be omitted.

These two points are discussed at length in the following two subsections.

# 4.1.2.1 STATIC SEMANTIC INFORMATION

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DIANA includes only the information that is determined from STATIC semantic analysis, and excludes information whose determination requires DYNAMIC semantic analysis.

This decision affects the evaluation of non-static expressions and evaluation of exceptions. For example, the attribute <u>sm</u> value should not be used to hold the value of an expression that is not static, even if an implementation's semantic analyzer is capable of evaluating some such expressions. Similarly, exceptions are part of the execution (i.e. dynamic) semantics of Ada and should not be represented in DIANA. Thus the attribute sm value is not used to represent an exception to be raised.

Of course, an implementation that does compute these additional values may record the information by defining additional attributes. However, any DIANA consumer that relies on these attributes cannot be considered a correct DIANA "user", as defined in this document. 4.1.2.2 WHAT IS 'EASY TO RECOMPUTE'?

Part of the criteria for including an attribute in DIANA is that it should be omitted if it is easy to recompute from the stored information. It is important to avoid such redundant encodings if DIANA is to remain an implementable internal representation. Of course, this guideline requires a definition of this phrase.

An attribute is easily computed if:

- o it requires visits to no more than three to four nodes; or
- o it can be computed in one pass through the DIANA tree, and all nodes with this attribute can be computed in the same pass.

The first criterion is clear; the second requires discussion.

Consider first an attribute that is needed to perform semantic analysis. As an implementation is building a DIANA structure, it is free to create extra (non-DIANA) attributes for its purposes. Thus the desired attributes can be created by those implementations that need them. To require these attributes to be represented by all DIANA users is an imposition on implementations which use algorithms that do not require these particular attributes.

Consider now an attribute needed to perform code generation. As long as the attribute can be determined in a single pass, the routine that reads in the DIANA can readily add it as it reads in the DIANA. Again, some implementors may not need the attribute, and it is inappropriate to burden all users with it.

It is for these reasons that suggestions for pointers to the enclosing compilation unit, pointers to the enclosing namescope, and back pointers in general have been rejected. These are attributes that are easily computed in one pass through the DIANA tree and indeed may not be needed by all implementations.

Of course, a DIANA producer can create a structure with extra attributes beyond those specified for DIANA. Nevertheless, any DIANA consumer that relies on these additional attributes is not a DIANA "user", as defined in this document.

### 4.1.3 REGULARITY OF DESCRIPTION

In order to increase the clarity of the DIANA description, it was decided that the class structure of DIANA should be a hierarchy. Unfortunately, some nodes should belong in more than one class. To circumvent this problem, several intermediate nodes were defined, nodes for which the only non-lexical attribute denotes a node that already belongs to another class. These intermediate nodes do not convey any structural or semantic information beyond the value of the non-lexical attribute. DIANA contains the following intermediate nodes:

block master

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> discrete\_subtype integer\_def float\_def fixed\_def choice\_exp choice\_range stm\_pragma select\_alt\_pragma alternative\_pragma comp\_rep\_pragma context\_pragma variant\_pragma

It should be noted that not all nodes containing a single non-lexical attribute are intermediate nodes. For instance, the renames unit node has a single non-lexical attribute <u>as name</u>; however, the renames unit node is not an intermediate node because it is used to convey the fact that a unit has been renamed, in addition to recording the name of the original unit via the <u>as name</u> attribute. On the other hand, the choice exp node was introduced merely because the class EXP could not be included in both ASSOC and CHOICE. It contains no more information than the EXP node denoted by its as exp attribute.

It is not the intention of DIANA to require that intermediate nodes be represented as such; they are included in the definition of DIANA only to maintain a hierarchy. This is a natural place for an implementation to optimize its internal representation by excluding the intermediate nodes, and directly referencing each node denoted by the non-lexical attribute of an intermediate node.

In the DIANA description, attributes are defined at the highest possible level; i.e. if all of the nodes of a class have the same attribute then the attribute is defined on the class rather than on the individual nodes. In this way a node may "inherit" attributes from the class to which it belongs, and from the class to which that class belongs, etc.

The node void receives a slightly different treatment than the other DIANA nodes. It is the only node which violates the DIANA hierarchy, and it is the only node which inherits attributes which cannot be used. The node void represents "nothing". It may be thought of as a null pointer, although it does not have to be represented as such. Instead of requiring a different kind of void node for each class to which void belongs, void was allowed to belong to more than one class (thus constituting the only exception to the hierarchy). Because void is a member of many classes, it inherits numerous attributes. Rather than move the attribute definitions from the classes and put them on all of the constituent nodes except for void, it was decided to allow void to inherit attributes. Since it is meaningless for "nothing" to have attributes, a restriction was added to the semantic specification of DIANA. The attributes of void may not be manipulated in any way; they cannot be set or examined, hence they are in effect not represented in a DIANA structure.

# Section 4.2

# DECLARATIONS

### 4.2 DECLARATIONS

Explicit declarations are represented in a DIANA structure by declarative nodes. These nodes preserve the source text for source reconstruction and conformance checking purposes. They do not record the results of semantic analysis; that information is contained in the corresponding defining occurrence nodes. All declarative nodes have a child that is a node or sequence of nodes (of type SOURCE\_NAME) representing the identifier(s) used to name the newly defined entity or entities.

Declarative nodes are members of class ITEM. The nodes in class ITEM are grouped according to similarities in the syntax of the code that they represent and similarities in the context in which they can appear.

# 4.2.1 MULTIPLE ENTITY DECLARATIONS

Certain kinds of declarations -- object declarations, number declarations, discriminant declarations, component declarations, parameter declarations, and exception declarations -- can introduce more than one entity. The nodes corresponding to these declarations belong to two different classes, DSCRMT\_PARAM\_DECL and ID\_S\_DECL, both of which define an as source names attribute. These classes are distinguished from each other because they appear in different contexts. Discriminant declarations can appear only in discriminant parts, and parameter declarations can appear only in formal parts. The remaining multiple entity declarations are basic declarative items, and can appear in declarative parts. In addition, the basic declarative items can appear in sequences containing pragmas, which cannot be given in discriminant parts or formal parts.

ID\_S\_DECL is further subdivided into classes according to the syntactic similarities of the declarations it represents. For instance, object declarations and number declarations may have (default) initial values, hence constant\_decl, variable\_decl, and number\_decl belong to class EXP\_DECL, which defines an as exp attribute to record that value.

### 4.2.1.1 OBJECT DECLARATIONS AND COMPONENT DECLARATIONS

The type portion of object declarations may be given in two different ways: either by a subtype indication or a constrained array definition. The node

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constrained\_array\_def is already a member of class TYPE\_DEF, which represents the syntax of type definitions. Rather than include constrained\_array\_def in another class and disrupt the heirarchy, the node subtype\_indication was added to class TYPE\_DEF. Thus the class OBJECT\_DECL, which comprises the nodes constant\_decl and variable\_decl, defines the attribute as type\_def to represent the type specification given in the object declaration. Obviously as type\_def cannot denote any kind of TYPE\_DEF node other than subtype\_indication and constrained\_array\_def in this particular context.

The only other kind of declaration which introduces objects and does not require the type specification to be a type mark is a component declaration, the type portion of which is given by a subtype indication. Rather than define a node exclusively for component declarations, they are represented by the same kind of node as variable declarations, since the variable\_decl node allows subtype indications for the <u>as type def</u> attribute. This is also convenient because component declarations may be interspersed with pragmas, and both pragma and variable\_decl belong to class DECL (a sequence of component declarations is represented by a decl\_s sequence). Component declarations and variable declarations may be distinguished by the fact that they appear in different contexts, and by the type of nodes in the <u>as source name s</u> sequence. The former contains component id nodes and the latter contains variable id nodes.

A record component list may contain the reserved word "NULL" rather than component declarations or a variant part. This is indicated by the insertion of a null\_comp\_decl node instead of variable\_decl nodes in the sequence of component declarations. Hence it was necessary to include the null\_comp\_decl node in class DECL. It is convenient for the null\_comp\_decl node to be part of a sequence because it may be followed by pragmas (a pragma can appear after a semicolon delimiter). Although null\_comp\_decl belongs to DECL, the ONLY place that it can appear in a DIANA structure is as the first node in the <u>as decl s</u> sequence of the comp\_list node (this restriction is given in the <u>semantic</u> specification of DIANA).

# 4.2.2 SINGLE ENTITY DECLARATIONS

The remaining kinds of declarations introduce single entities. They are represented by the classes SUBUNIT BODY and ID DECL. Like the classes DSCRMT PARAM DECL and ID S DECL. SUBUNIT BODY and ID DECL are distinguished because they represent declarative items which occur in different contexts. SUBUNIT BODY represents body declarations, both proper body and stub declarations. These declarations are separated from the declarations in ID DECL because body declarations are exclusively later declarative items (the few members of ID DECL that are later declarative items are basic declarative items as well). ID DECL contains basic declarative items and items that can appear in task specifications.

Body declarations include subprogram body declarations, package body declarations, task body declarations, and stub declarations. These declarations are represented by the nodes subprogram body, package body, and task body. The difference between a proper body and a stub is indicated by the value of the as\_body attribute, a block body in the former case, and a stub in the latter.

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# 4.2.2.1 PROGRAM UNIT DECLARATIONS AND ENTRY DECLARATIONS

Due to syntactic similarities, declarations of entries and program units other than tasks are represented by nodes from class UNIT\_DECL, which contains only three members: generic\_decl, subprog\_entry\_decl, and package\_decl. The combination of the kind of node representing the declaration and the values of the <u>as header</u> and <u>as unit kind</u> attributes uniquely determine the exact form of the declaration. The different kinds of declarations are listed with their appropriate attribute values in Table 4.1.

The HEADER and UNIT\_KIND nodes also record information peculiar to that sort of declaration. For example, the renames unit node not only indicates that a declaration is a renaming declaration, but retains the name of the original unit as well.

A task declaration can introduce either a task type, or a single task object with an anonymous type, depending on whether or not the declaration contains the reserved word "type". The syntax of a task declaration differs from that of an ordinary type or object declaration, hence the **type\_decl** and **variable\_decl** nodes are not suitable for representing a task declaration. Because the same information is given in the task declaration regardless of the kind of entity it introduces, a task\_decl node represents both kinds of task declarations. If the defining occurrence associated with the declaration is a **variable\_id** then the declaration creates both an object and a type; if the defining occurrence is a **type\_id** then the declaration creates a type.

Since a task declaration always defines a new task type, a new task type specification (a task node) is created for each declaration. If the type is anonymous it is introduced by the  $\underline{sm}$  obj type attribute of the variable id; otherwise the task node is introduced by the  $\underline{sm}$  type  $\underline{spec}$  attribute of the type id.

It should be noted that a task object may also be declared with an ordinary object declaration. Since declarative nodes record the syntax of the declaration, a variable\_decl node rather than a task\_decl node denotes the declaration in this case. This kind of declaration does not introduce a new task type, thus a new task type specification is not created for the task object(s).

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declaration, at which point the context indicates whether or not the declaration and its defining occurrence(s) are generic.

# 4.2.5 IMPLICIT DECLARATIONS

The Ada programming language defines different kinds of implicit declarations. Certain operations are implicitly declared after a type definition (including derived subprograms following a derived type definition). Labels, loop names, and block names are implicitly declared at the end of the corresponding declarative part. These declarations are not explicitly represented in DIANA; to do so would interfere with source reconstruction.

Since a label, loop name, or block name can be associated with only one statement, and the label or name precedes that statement in the source text, it is natural for the defining occurrence of a label (a label\_id) to be its appearance in a labeled statement, and the defining occurrence of a block or loop statement.

Implicitly declared operations and derived subprograms are associated with a single type definition. Unfortunately, the names of these operations and derived subprograms are not used in that type definition. As a result, there is no appropriate structural attribute to introduce the defining occurrences of the operations associated with a type. All appearances of the names of these operations and derived subprograms are represented in the DIANA structure as used occurrences. A defining occurrence still exists for each such operation or derived subprogram; however, it can only be referenced by semantic attributes. Section 4.3

# SIMPLE NAMES

### 4.3 SIMPLE NAMES

Simple names comprise identifiers, character literals, and operator symbols.

The attributes <u>lx srcpos</u> and <u>lx comments</u> are defined for all DIANA nodes that represent source code. An implementation has the option of including these attributes or not; however, if an implementation does choose to include them then it is necessary to have a distinct node for every occurrence of a simple name in the source code. Since it is not desirable to have to copy all of the semantic attributes associated with the name of an entity every time the name is used, the appearances of simple names in a DIANA tree are divided into defining and used occurrences. The former are represented by class DEF\_NAME and the latter by class DESIGNATOR.

In order to avoid constraining an implementation, DIANA does not REQUIRE that a distinct used occurrence node be created for every use of a simple name. A single used occurrence node may be created for a particular name, and all references to that entity in the source code may be represented by references to that single used occurrence node in the DIANA structure.

The defining nodes for entities together with their attributes play the same role as a dictionary or symbol table in conventional compiler strategy. Unless there is interference from separate compilation, it is possible for all information about an entity to be specified by attributes on its defining node. The node for a used occurrence of an entity always refers back to this defining occurrence via the sm defn attribute.

Defining occurrences are represented by different kinds of nodes rather than a single construct, thereby allowing the appropriate semantic attributes to be attached to each. For instance, the defining occurrence of a discriminant is represented by a discriminant id, which has an attribute to record the applicable component clause (if there is one); the defining occurrence of a constant is represented by a constant id, which has an attribute that references the applicable address clause (if there is one).

DIANA also distinguishes the kinds of usage depending on the properties of the entity that is referenced. For example, a used occurrence of an object name is represented by a used\_object\_id, while that of an operator is represented by a used\_op.

DIANA has the following set of defining occurrences.

attribute id argument Id block loop id bltn operator id character\_id component\_id constant id discriminant id entry id enumeration id exception id function Id generic id iteration id in id in out id label Id 1 private type id number id operator id out\_id package\_id pragma id private type id procedure id subtype id task body\_id type id variable id

and the following set of used occurrences:

used\_char used\_name\_id used\_object\_id used\_op

### 4.3.1 DEFINING OCCURRENCES OF PREDEFINED ENTITIES

The consistency of this scheme requires the provision of a definition point for predefined identifiers as well. Although these nodes will never be introduced by a structural attribute because they do not have an explicit declaration, they can be referenced by the <u>sm defn</u> attribute of a node corresponding to a used occurrence.

Certain kinds of entities, such as exceptions, may be either predefined or user-defined. Such an entity is represented by the same kind of node in either case -- a node from class SOURCE NAME, which represents the defining occurrences of all entities which can by declared by the user. If, however, a SOURCE NAME node corresponds to a predefined entity then the lx incpos and lx comments DIANA Reference Manual Draft Revision 4 RATIONALE

attributes will be undefined since it does not correspond to source text.

Other entities can never be declared by the user; i.e. pragmas, pragma argument identifiers, and attributes. These entities are represented by nodes from class PREDEF NAME; the  $lx \ srcpos$  and  $lx \ comments$  attributes of nodes belonging to this class are never defined. PREDEF NAME also contains nodes corresponding to defining occurrences of the predefined operators (these operators cannot be declared by the user, although they may be overloaded). A user-defined operator is represented by a node from class SOURCE NAME.

### 4.3.2 MULTIPLE DEFINING OCCURRENCES

In general, every entity has a single defining occurrence. In the instances where multiple defining occurrences can occur, each defining occurrence is represented by a DEF NAME node.

The entities which may have multiple defining occurrences are:

- (a) deferred constants
- (b) incomplete types
- (c) non-generic (limited) private types
- (d) discriminants of incomplete or (limited) private types
- (e) non-generic formal parameters
- (f) program units

With the exception of tasks and (limited) private types, the different defining occurrences of one of these entities are represented by the same kind of node. In addition, the different defining occurrences have the same attribute values (certain incomplete types and program units may have attributes which cannot be set in the first defining occurrence due to interference by separate compilation; however, this is an exception rather than a rule). These defining occurrences have an attribute, <u>sm first</u>, that refers to the node for the first defining occurrence of the identifier, similar to the <u>sm defn</u> attribute of used occurrences. The node that is the first defining occurrence has an <u>sm first</u> attribute that references itself.

All used occurrences must reference the same defining occurrence, the one that occurs first. Nevertheless, the attributes for all defining occurrences of an entity must still be set with the appropriate values.

An entry declaration and its corresponding accept statement are not treated as different definition points of the same entity. Thus the entry\_id is the unique defining occurrence; a used\_name\_id appears in an accept statement, the <u>sm defn</u> attribute of which refers to the associated entry\_id. However, the formal parts of the entry declaration and the accept statement multiply define the entry formal parameters. Any names appearing in a record representation clause or an enumeration representation clause are considered used occurrences; this includes the names of record types, record components, and enumeration literals.

# 4.3.2.1 MULTIPLE DEFINING OCCURRENCES OF TYPE NAMES

There are two forms of type declaration in which information about the type is given at two different places: incomplete and private. In addition to the multiple defining occurrences of the type names there are multiple defining occurrences of the discriminant names if the types include discriminant parts.

The notion of an incomplete type permits the definition of mutually dependent types. Only the new name is introduced at the point of the incomplete type declaration -- the structure of the type is given in a second type declaration which generally must appear in the same declarative part. The defining occurrences of both types are described by type id nodes which have the semantic attribute sm type spec. With one exception (which is discussed in the following paragraph) the full type declaration must occur in the same declarative part, hence the sm type spec attribute of both defining occurrences can denote the full type specification.

A special case may be introduced when an incomplete type declaration occurs within the private part of a package specification. The full type declaration is not required to appear in the same declarative part; it may be given in the declarative part of the package body, which is not necessarily in the same compilation unit. Since forward references are not allowed in DIANA, if the full type declaration is in a separate compilation unit then the <u>sm type spec</u> attribute of the <u>type\_id</u> corresponding to the incomplete type declaration denotes a special incomplete node (which is discussed in detail in the section on types). The <u>sm type spec</u> attribute of the node for the full type declaration references the full type specification.

Private types are used to hide information from the user of a package; a private type declaration appears in the visible part of a package without any structural information. The full declaration is given in the private part of the package specification (this restriction ensures that there is no interference from separate compilation). Unfortunately, the solution used for incomplete types cannot be applied to private types -- if both defining occurrences had the same node type and attributes, it could not be determined whether the type is a private one or not. This information is important when the type is used outside of the package.

DIANA views the declarations as though they were declarations of different entities -- one is a private type and the other a normal one. Both denote the same type structure in their <u>sm type spec</u> attribute, however. The distinction is achieved by introducing a new kind of a defining occurrence, namely the **private\_type\_id**. It has the attribute <u>sm type spec</u> which provides access to the structural information given in the full type declaration. Limited private types are treated in the same manner, except that their defining occurrence is a <u>lprivate\_type\_id</u>. In the case of (limited) private types the <u>sm first</u> attribute of the type\_id node refers to the private\_type\_id or <u>lprivate\_type\_id</u>. The private\_type\_id and <u>lprivate\_type\_id</u> nodes do not have an <u>sm first</u> attribute because they always represent the first defining occurrence of the type name.

# 4.3.2.2 MULTIPLE DEFINING OCCURRENCES OF TASK NAMES

The only other entity to have its different defining occurrences represented by different kinds of nodes is the task. Although a task is a program unit, its defining occurrences cannot be treated like those of other program units. The declaration of a task introduces either a task type or a task object having an anonymous type, hence the first defining occurrence of a task name is represented by a type id or a variable id. Any subsequent defining occurrences of the task name must correspond to either a stub declaration or a proper body declaration; these defining occurrences are represented by task body id nodes.

All of the information concerning the task is stored in the type specification of the task. Even though used occurrences of the task name do not reference the type specification (they denote the type\_id or variable\_id), the type specification may be reached from any of the defining occurrences.

# 4.3.3 USED OCCURRENCES

The nodes representing used occurrences are included in the class representing expressions because certain names may appear in expressions. Restrictions have been added to the semantic specification to differentiate the used occurrences which can appear in expressions from those which cannot.

The nodes used object\_id and used char represent used occurrences of entities having a value and a type; these nodes can appear in the context of an expression. The former denotes objects and enumeration literals, the latter denotes character literals (in this way identifiers consisting of a single character are distinguished from character literals). To allow the nodes representing expressions to be treated in a consistent manner, the attributes sm\_value and sm\_exp\_type were added to the used object id and used char nodes.

The remaining kinds of used occurrences are represented by the used op and used name id nodes. The occurrence of an operator is represented by a used op, and that of any other entity by a used name id.

The names of objects and literals may appear in contexts other than expressions; in particular, in places where the Ada syntax requires a name. Should those used occurrences be represented by used\_object\_id nodes or used\_name\_id nodes? In some instances it might be useful to have ready access to more information than just the name (for example, the subtype of the object denoted by the name might be helpful). Some names (such as the "object\_name" in a renaming declaration) must be evaluated just as an expression is evaluated. On the other hand, a name appearing in the left-hand part of a named association is not evaluated, and since the association is not designed for semantic processing (a normalized list of expressions is created for that purpose), it would be wasteful to record additional semantic attributes.

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It was decided that the name of an object or literal appearing in the left-hand part of a named association should be represented by a used name id because the attributes peculiar to a used object id would not be needed for semantic processing in that context. Since the situation is not as clear in other contexts, all other uses of the name of an object or literal are represented by used\_object\_id nodes.

- (b) anonymous base types created by constrained array definitions [ARM, 3.6]
- (c) anonymous index subtypes created by constrained array definitions [ARM, 3.6]
- (d) anonymous task types introduced by task declarations creating single task objects [ARM, 9.1]

The declarations of these anonymous types are not represented (to do so would interfere with source reconstruction), hence their type specifications are introduced by the appropriate semantic attributes. For instance, the node for an anonymous task type is introduced by the  $\underline{sm \ obj \ type}$  attribute of a variable id node. At some point it will be necessary to know that such types are anonymous (i.e. that they have not yet been elaborated), consequently the  $\underline{sm \ is \ anonymous}$  attribute was added to all nodes except for those representing universal types (which are always anonymous).

In order to maintain the consistency of this type representation scheme it was necessary to include some anonymous types and subtypes which are not discussed in the reference manual.

Type definitions containing subtype indications with explicit constraints introduce anonymous subtypes. Hence the component subtype of an array or the designated subtype of an access type may be anonymous. If the constraints on the parent type and the parent subtype of a derived type are not the same then the new base type is anonymous.

Every object and expression in DIANA has an attribute denoting its subtype (<u>sm obj type</u> for objects and <u>sm exp type</u> for expressions). The subtype specification contains the applicable constraint (necessary for operations such as constraint checking) as well as a path to the base type (which is required for processing such as type resolution). If a new constraint is imposed by an object declaration or an expression then an anonymous type specification must be created in order to record the new constraint. Object or component declarations containing either a constrained array definition or a subtype indication with an explicit constraint introduce anonymous subtypes for each entity in the identifier list. Slices, aggregates, and string literals introduce anonymous subtypes if it cannot by determined statically that the constraints on the expression and those on the array prefix or context subtype are the same.

Unlike class TYPE DEF, which is subdivided according to syntactic similarities, class TYPE\_SPEC is decomposed into subclasses by the semantic characteristics (i.e. attributes) various members have in common. When placing the nodes in the hierarchy, certain compromises were made that cause a few nodes to inherit an attribute that is not really needed. For instance, the constrained\_array and constrained\_record nodes inherit the attribute <u>sm derived</u>, even though they can never represent a derived type (they may, however, represent a subtype of a derived type). It was deemed better to have an occasional unneeded attribute than to cause confusion by defining common attributes in several different places (i.e. moving the constrained\_array and constrained\_record nodes outside of class DERIVABLE\_SPEC and duplicating the attributes <u>sm\_is\_anonymous</u>, <u>sm base type</u>, and <u>sm depends on dscrmt for them</u>).

# 4.4.1 CONSTRAINED AND UNCONSTRAINED TYPES AND SUBTYPES

A TYPE\_SPEC node provides no indication as to whether the entity it represents is a type or a subtype. In the Ada language, the name of a type denotes not only the type, but the corresponding unconstrained subtype as well. An attempt at differentiating types and subtypes would only cause confusion and inconsistencies. A distinction is made, however, between base types and subtypes of base types. The attribute <u>sm base type</u> denotes the base type, a type specification where all representation and structural information can be found. Obviously the <u>sm base type</u> attribute of a node corresponding to a base type will contain a self-reference.

Certain nodes always represent base types; these are the task spec node, and those in classes PRIVATE\_SPEC and UNCONSTRAINED COMPOSITE. The task spec and PRIVATE\_SPEC nodes do not have an <u>sm base type</u> attribute at all. As a result of their inclusion in class NON TASK the UNCONSTRAINED COMPOSITE nodes have inherited this attribute; however, it always contains a self-reference.

DIANA also distinguishes between constrained and unconstrained (sub)types for the following classes of types: array, record, and access. The nodes in class UNCONSTRAINED represent unconstrained types; those in class CONSTRAINED represent constrained types.

This distinction proves to be very useful when performing certain semantic checks involving array, record, or access types. For instance, the types in these classes may have index or discriminant constraints imposed upon them; however, an index or discriminant constraint cannot be imposed on the type if it is already constrained.

The fact that an object is of an unconstrained type rather than a constrained type may also affect certain implementation decisions. For example, in a complete assignment to a record object of an unconstrained type that has default values for its discriminants, the constraints on the object may be changed during execution. Hence an implementation may wish to handle objects of an unconstrained record type in a manner that is different from the way in which objects of a constrained type are treated.

All scalar types are constrained, and may be further constrained any number of times. Hence there is only one kind of node for each kind of scalar type, and each SCALAR node has an <u>sm range</u> attribute which denotes the applicable range constraint. The nodes for real types have an additional <u>sm accuracy</u> attribute to record the value of the digits or delta expression. For some types (such as the predefined types and enumeration types) the constraints are implicit, therefore a range node which does not correspond to source code must be created. The range node that is constructed for an enumeration type will denote the first enumeration literal as the lower bound and the last enumeration literal as the upper bound. The range node for a predefined numeric type will have for its bounds expressions (determined by the implementation) which do not correspond to source code.

Constraints cannot be applied to a task type, therefore the question of whether or not it is constrained is irrelevent.

### Section 4.4

### TYPES AND SUBTYPES

### 4.4 TYPES AND SUBTYPES

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In the Ada language certain types and subtypes may be declared in more than one way. For instance, the following sets of declarations produce equivalent subtypes:

type CONSTRAINED AR is array (INTEGER range 1 .. 10) of BOOLEAN;

type INDEX is INTEGER range 1 .. 10; type UNCONSTRAINED AR is array (INDEX range <>) of BOOLEAN; subtype CONSTRAINED\_AR is UNCONSTRAINED AR (INDEX);

the only difference being that the base type and index subtype corresponding to the first declaration are anonymous. In order to reconstruct the source text it is necessary that the syntax of the declarations be recorded; however, semantic processing would be facilitated if the same representation were used for CONSTRAINED AR regardless of which set of declarations produced it. In order to satisfy both needs DIANA has two classes associated with types and subtypes.

The class TYPE DEF records syntax. The nodes belonging to this class are not intended to be used for semantic processing, hence they have no semantic attributes, and are never designated by any kind of attribute other than a structural attribute. A TYPE DEF node may correspond to:

- (a) a subtype indication
- (b) the portion of a type declaration following the reserved word "is'
- (c) the type of an object as given in an object declaration

**TYPE\_DEF** is subdivided into classes according to syntactic similarities of the source text which the nodes represent. The class structure of TYPE\_DEF has no semantic meaning.

TYPE DEF contains three nodes which are really intermediate nodes: integer def, float def, and fixed def. The syntax of a numeric type definition consists solely of a range, floating point, or fixed point constraint. Unfortunately, the nodes representing these constraints are already members of class CONSTRAINT -- to include them in TYPE DEF as well would have introduced multiple class memberships. Instead, three new nodes were introduced into
TYPE DEF; each has a single structural attribute denoting the actual constraint.

Class TYPE\_SPEC is the complement of TYPE\_DEF; it represents the Ada concept of types and subtypes. The nodes comprising TYPE\_SPEC are compact representations of types and subtypes, suitable for semantic processing. It is not necessary to traverse a lengthy chain of nodes in order to obtain all of the pertinent information concerning the type/subtype, nor are special cases (i.e. different structures) introduced by irrelevant syntactic differences. The nodes comprising class TYPE\_SPEC do not record source text; they contain semantic attributes only, and are not accessible through structural attributes.

Because the TYPE\_SPEC nodes are not designed to record source code, but are intended to represent the concept of types and subtypes, there is not necessarily a one-to-one correspondence between the types and subtypes declared in the source and the TYPE\_SPEC nodes included in the DIANA tree. An implementation must represent each of the universal types (which cannot be explicitly declared in an Ada program), and additional nodes may be created to represent various anonymous types (to be described later). Consequently, it is not possibly to store the type specification information within the nodes denoting defining occurrences of types and subtypes. Thus the type\_id and subtype\_id nodes of class DEF\_NAME represent the NAMES of types and subtypes, not the types and subtypes themselves. Access to the corresponding type specification is provided by means of the sm type spec attribute.

The construction of new TYPE\_SPEC nodes for a DIANA tree is governed by two basic principles:

- 1. Each distinct type or subtype is represented by a distinct node from class TYPE\_SPEC.
- 2. There are never two TYPE SPEC nodes for the same type or subtype

These principles ensure that the only action needed to determine whether or not two entities have the same subtype or the same base type is the comparison of the associated TYPE\_SPEC nodes. If both denote the same node (not equivalent nodes, but the SAME node) then the types are the same; if they reference different nodes then the types are not the same.

Since a type definition always creates a new type, a new TYPE\_SPEC node is created for every type definition. This is not necessarily true for subtype declarations. If a subtype declaration does not include a constraint then it does not introduce a new subtype (it in effect renames the subtype denoted by the type mark), therefore a new TYPE\_SPEC node is not introduced. In this case the <u>sm type spec</u> attribute of the subtype\_id denotes the TYPE\_SPEC node associated with the type mark.

All anonymous types described in the Ada Reference Manual are represented in DIANA; i.e.

(a) anonymous derived types created by numeric type definitions [ARM, sections 3.5.4, 3.5.7, and 3.5.9]

The nodes representing constrained types have an additional attribute, sm depends on dscrmt, which indicates whether or not the component subtype depends on a discriminant. A subtype of a record component depends on a discriminant if it has a constraint which contains a reference to a discriminant of the enclosing record type. Within a record type definition, the only forms of constraints which can contain a reference to a discriminant are index and discriminant constraints. Since the only nodes for which this attribute could are the constrained array, constrained record, ever be true and constrained access nodes, it was not necessary to define an sm depends on dscrmt attribute for any other TYPE SPEC nodes (although a component subtype may be a private type with a discriminant constraint, such a subtype is represented by a constrained record node rather than a PRIVATE SPEC node, as discussed in section 4.4.4).

The <u>sm depends on dscrmt</u> attribute was defined because otherwise it would not be easy to determine whether or not a component subtype depended on a discriminant if the constraint were sufficiently complicated. This information is essential because at certain times a component subtype that depends on a discriminant is treated differently from one that does not. For instance, the elaboration time of a component subtype is determined by whether or not it depends on a discriminant. If the component subtype does not depend on a discriminant then it is elaborated when the enclosing record type is elaborated; otherwise the component subtype is not fully elaborated until a discriminant constraint is imposed on the enclosing record type (the expressions in the component subtype indication which are not discriminants are evaluated during the elaboration of the enclosing record type).

# 4.4.2 UNIVERSAL TYPES

The Ada programming language defines three universal types -- universal integer, universal real, and universal fixed. The TYPE\_SPEC nodes for the universal types have no attributes of their own since their properties are fixed -- they are not implementation dependent, nor can they be declared by a user. For example, there is no need for the <u>sm is anonymous</u> attribute because universal types are always anonymous. The universal types are used as the types of named numbers and certain static expressions.

# 4.4.3 DERIVED TYPES

All types other than the universal types may be derived, although restrictions may be placed on the location of certain kinds of derived type definitions. For instance, a derived type definition involving a private type is not allowed within the package specification declaring that private type [ARM, 7.4.1]; however, that private type may be derived outside of the package specification. Hence the attribute  $\frac{sm \ derived}{sm \ derived}$  is defined for class DERIVABLE\_SPEC. If a type is derived then  $\frac{sm \ derived}{sm \ derived}$  references the TYPE SPEC node of the parent type (not the parent subtype); otherwise the attribute is void.

A derived type definition creates a new base type whose properties are derived from the parent type. In addition, it defines a subtype of the derived type. A derived type definition in DIANA always results in the creation of a new TYPE\_SPEC node for the new base type. Since its characteristics are derived from the parent type it will need the same kinds of attributes in order to represent the appropriate values, thus the base type is represented by the same kind of node as the parent type.

If the parent type and the parent subtype of a derived type do not have the same constraints, then a new TYPE SPEC node is created for the subtype of the derived type. This node will record the new constraint, and its base type will be the newly created base type. The name of the derived type will denote this subtype, hence all references to the derived type will denote the type specification of the subtype. As a result, the base type is anonymous.

If the base type is a record or enumeration type then a representation clause may be given for the derived type if a representation clause was not given for the parent type BEFORE the derived type definition. Hence it is possible for the derived type to have a different representation from that of the parent type. The information given in an enumeration representation clause is recorded in the nodes for the literals of the enumeration type; the information from the component clauses is encoded in the nodes for the components (including discriminants) of the record type. Due to the possibility of different representations, it is not always feasible for the derived type to share the enumeration literals or record components of the parent type.

DIANA requires that copies be made of the defining occurrences of the enumeration literals, unless the parent type is a generic formal discrete type, which does not have any literals. The new literals reference the derived type as the type to which they belong, but have the same position number as the corresponding original literals. If a representation clause is not given for the derived type then the <u>sm rep</u> attribute will also have the same value. The node for the derived type denotes these new defining occurrences as its literals. Duplication has an additional advantage for enumeration literals -since the literal of the derived type overloads the corresponding literal of the parent type, it is convenient to have two different defining occurrences when processing used occurrences of the literals.

DIANA also requires the duplication of the discriminant part and the component list for a derived record type if a representation clause is given for that type. If an implementation determines that no such clause is given, it can choose whether to copy the defining occurrences or reference the structure of the parent type. Because the defining occurrences do not reference the record type to which they belong, no inconsistencies are introduced if the structure is not copied when the representation does not change.

# 4.4.4 PRIVATE, LIMITED PRIVATE, AND LIMITED TYPES

A private type declaration separates the properties of the type that may be used outside of the package from those which are hidden from the user. A private type has two points of declaration -- the first declaration is the private one, occurring in the visible part of the package specification; the second is a full type declaration that appears in the private part of the package. Private and limited private types are represented by nodes from **PRIVATE SPEC**, and complete type specifications by those belonging to **FULL\_TYPE\_SPEC**.

A (limited) private declaration introduces a private or l\_private node, and the subsequent full type declaration introduces the appropriate node from class FULL TYPE SPEC. The (limited) private specification rather than the full type specification is referenced as the type of an object, expression, etc. In addition, all used occurrences of the type name will denote the type id of the private declaration. The PRIVATE SPEC nodes have an <u>sm type spec</u> attribute that provides access to the full type specification. In this way the distinction between private and full types is preserved for the kinds of semantic processing which require knowledge of whether or not a type is private, but the information recorded in the full type specification is available for the processing which needs it.

The specification of a (limited) private type may be viewed as being distributed over two nodes, rather than being represented by two different nodes. The full type specification can never be referenced as the type of an object, expression, etc., hence the principle that there are never two TYPE SPEC nodes for the same type or subtype is not violated by this representation of (limited) private types.

An alternate solution was considered. It was proposed that all references to the (limited) private type occurring either outside of the package or within the visible part of the package denote the **PRIVATE SPEC** node, and those references occurring within either the private part of the package or the package body denote the **FULL TYPE SPEC** node. Although there would be two **TYPE SPEC** nodes for one type, within a given area (the two areas being the one in which the type structure is hidden and the one in which the type structure is visible) it would appear as if there were only one node. With this approach the uses of the type would reflect whether or not the structure of the type was visible at that point in the source code. Unfortunately, upon closer examination the previous assumptions proved to be untrue.

Consider the case of a subprogram declared in the visible part of a package. Suppose the subprogram has a parameter of a private type that is declared in the visible part of the same package. Although it is possible for the parameter in the subprogram declaration to denote the private specification as its type, and the parameter in the subprogram body declaration to denote the full type specification as its type, ALL references to both the subprogram and its parameters denote the frist defining occurrences -- those in the package specification, which reference the private specification. Suppose an object of the private type were declared inside the subprogram body; it would refer to the full type specification as its type. The subprogram body would then contain a mixture of references to the private type -- some to the full type specification, others to the private specification. It would no longer be possible to simply compare TYPE SPEC nodes to determine it two entities have the same type. As a consequence, this solution was rejected.

The private and 1 private nodes always represent base types. Although a subtype of a (limited) private type may be introduced, it will be represented by a node from class FULL TYPE SPEC rather than one from PRIVATE SPEC. Due to the

restrictions placed on the creation of new TYPE\_SPEC nodes, a new node may be created for such a subtype only if a new constraint is imposed upon it (in other words, the subtype is not a renaming of another type or subtype).

The kinds of constraints which may be imposed upon a (limited) private type are restricted in those regions where the full structure of the type is hidden. The structure (and therefore the class) of a private or limited private type without discriminants is not visible outside of the package or in the visible part of the package, therefore no new constraints may be imposed on such types in these regions. If a private type has discriminants then its full type must be a record type, and a discriminant constraint is permitted even in the locations where the structure of the rest of the record is unknown. That subtype is represented by a constrained\_record node. If the declaration occurs within the private part of the package or the package body then the structure of the private type is visible, and the subtype is represented by the appropriate node from class FULL TYPE SPEC.

The 1\_private node represents types which are limited private, not types which are limited. Types which are limited include task types, composite types having a subcomponent which is limited, and types derived from a limited type. Because these types are not explicitly declared to be limited, they are not represented by a distinct node kind as the limited private types are (to do so would require semantic analysis to determine when the distinct node kind was appropriate). Instead, an additional attribute is defined where necessary.

Task types are always limited, hence there is no need to record that information in the form of an additional attribute. This is not true for arrays and records. Determining whether or not an array or record has any limited subcomponents could be a very time-consuming process if the structure of the composite type is very complicated. As a consequence, the <u>sm is limited</u> attribute was defined for the class UNCONSTRAINED COMPOSITE. It has a boolean value indicating whether or not the type is limited. Since derived types are represented by the same kind of nodes as their parent types, the fact that a derived type is limited can be recorded in same way that it was recorded for the parent type.

On the surface it may seem that a problem similar to that discussed for composite types having limited components exists for composite types having private components. A composite type that has private subcomponents and is declared outside of the package containing the private type definition has certain restrictions placed on the operations allowed for the composite type. The only operations permitted are those which are dependent on the characteristics of the private declaration alone (see section 7.4.2 of the Ada Reference Manual).

A closer examination reveals that at most it is necessary to check a component type (as opposed to component types and subcomponent types) to determine if an operation is legal or not. The operations allowed for types which are composites of composites are also allowed for composite types with private components (assignment, aggregates, catenation, etc.). Operations involving the private component rather than the composite type as a whole may be restricted; for instance, a selected component involving a component of the private component is not allowed. Since the type of the private component is determined during type resolution of the sub-expression, no lengthy searches are required to determine that the component is private. Certain operations that are allowed for arrays of non-composite objects, such as the relational operators for arrays of scalar components and the logical operators for arrays of boolean components, would not be allowed under the circumstances described above because it would not be possible to determine if the component type were indeed a scalar type or a boolean type. However, such a check involves only a single component type.

A need could not be found for an attribute indicating that an array or record has private subcomponents; hence none was defined.

# 4.4.5 INCOMPLETE TYPES

An incomplete type definition allows the definition of "mutually dependent and recursive access types" [ARM, 3.8.1]. Like a private type, it has two points of definition: one for the incomplete type, and a second for the full type specification.

Although the uses of the name of an incomplete type are restricted when they occur before the end of the subsequent full type declaration (the name may appear only in the subtype indication of an access type definition), the incomplete type becomes an ordinary full type once its structure has been given. Since there is no need to distinguish the incomplete type from a full type once the structure of the full type is known, the solution adopted for private types is not appropriate for incomplete types. In general, incomplete types are not represented as such in DIANA; their full type specifications are represented by nodes from class FULL TYPE SPEC, and attributes denoting the incomplete type actually reference the full type specification.

Only one sort of incomplete type is represented by a distinct node in the DIANA tree. Included in the class TYPE\_SPEC is the node incomplete, which was introduced to handle an anomoly in the Ada programming language. The language places the following restrictions on the placement of the full type declaration:

"If the incomplete type declaration occurs immediately within either a declarative part or the visible part of a package specification, then the full type declaration must occur later and immediately within the same declarative part or visible part. If the incomplete type declaration occurs immediately within the private part of a package, then the full type declaration must occur later and immediately within the collaration must occur part of the corresponding package body." [ARM, 3.8.1]

Because a package body may be in a separate compilation unit, it is possible for the full type specification of an incomplete type declared in the private part of a package to be in a separate compilation unit. In this case it is not possible for references to the incomplete type which occur in the packare specification to denote the full type specification; DIANA forbids forward references of that sort. It was necessary to define a node to represent the incomplete type in this special case, hence the incomplete node was introduced. It has a single attribute, <u>sm discriminants</u>, to represent any discriminants belonging to the incomplete type. If the full type specification is not in a different compilation unit the incomplete node is not used to represent the incomplete type.

This problem does not arise for private types. The Ada language requires that the full type specification of a private type be given in the private part of the package specification, thus it may never occur in a separate compilation unit.

DIAMA does not specify the manner in which the full type specification may be accessed from the incomplete type specification in this special case -- to do so would impose restrictions on an implementation. All references to the specification of this incomplete type will reference the incomplete node, even those occurring after the full type declaration. Since an implementation must provide some solution to the problem of reaching the full type specification for references to the incomplete type occurring within the package specification, there seemed to be no reason to deviate from the DIANA requirement that all references to a particular entity denote the same node.

It should be noted that it is possible to reach the incomplete type specification from the subsequent full type declaration. The <u>sm first</u> attribute of the type id introduced by the full type declaration denotes the type id of the incomplete type declaration. Both type id nodes have an <u>sm type spec</u> attribute denoting their respective type specifications.

### 4.4.6 GENERIC FORMAL TYPES

Although "a generic formal type denotes the subtype supplied as the corresponding actual parameter in a generic instantiation" [ARM, 12.1.2], a generic formal type is viewed as being unique within the generic unit. Hence a new TYPE\_SPEC node is introduced by each generic type declaration, and the attributes of the node are set as if the generic type were a new type.

A generic formal type is represented by the **DERIVABLE\_SPEC** node that is appropriate for its kind. The values of the attributes are set in a manner which reflects the properties of the generic type within the generic unit. For instance, <u>sm base type</u> contains a self-reference, <u>sm derived</u> is void, and <u>sm is anonymous</u> is false, regardless of the whether or not any of the actual subtypes have the same attribute values. A representation specification cannot be given for a generic formal type; this restriction is reflected in the values of all attributes which record representation information (<u>sm size</u> is void, **sm is packed** is false, etc.).

Some of the attributes of a node representing a generic formal type may be undefined because they require knowledge of the actual subtype. Since there may be numerous instantiations it is not possible to set these attributes in the node representing the generic type. For example, a generic formal discrete type is represented by an enumeration node; the attributes  $\frac{sm \ literal \ s}{sm \ literal \ s}$  and  $\frac{sm \ range}{sm \ recorded}$  by such attributes is not necessary for the semantic processing of the generic type within the generic unit. The TYPE SPEC nodes corresponding to generic formal types contain no indication that they are indeed generic formal types. This information can be deduced from the context of the declarations and recorded by an implementation in whatever manner it finds to be must convenient.

### 4.4.7 REPRESENTATION INFORMATION

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Representation specifications can be given for certain types and first named subtypes through pragmas and representation clauses. Although occurrences of these pragmas and representation clauses remain in the DIANA tree to enable the source to be reconstructed, they are additionally recorded with the TYPE SPEC nodes corresponding to the type structures that they affect.

The occurrences of the language pragmas PACK and CONTROLLED are recorded with the attributes <u>sm is packed</u> (for array and record types) and <u>sm\_is\_controlled</u> (for access types).

A representation clause may be given for a record type, giving storage information for the record itself and/or its components; a reference to this specification is recorded in the semantic attributes of the TYPE\_SPEC node representing the record type as well as the defining occurrences of the discriminants and components. Similarly for enumeration types, information from representation specifications for the enumeration literals is recorded with the defining occurrences of the enumeration literals.

Length clauses may be applied to various types. The presence of a length clause specifying the storage size for a task or access type is recorded with the <u>sm storage size</u> attribute. A length clause may also be used to place a limit on the number of bits allocated for objects of a particular type or first named subtype. A size specification is indicated by one of two different attributes, depending on the kind of type a particular node represents. The TYPE SPEC nodes representing non-scalar types have an <u>sm size</u> attribute which is of type EXP; it references the actual expression given in the length clause, and is void if no length clause is given.

TYPE\_SPEC nodes for scalar types have a <u>cd impl size</u> attribute, which is of the private type value. Unlike the attributes corresponding to other kinds of representation clauses, <u>cd impl size</u> does not necessarily contain the value given in a length clause. It was introduced to facilitate the evaluation of static expressions. DIANA always records the value of static expressions; however, the static values of certain Ada attributes are implementation dependent. Since these attributes are related to static types, it is convenient to store this information with the node representing the type.

One such attribute is SIZE, which returns the actual number of bits required to store any object of that type. The value of this attribute is recorded with the <u>cd impl size</u> attribute, which has a value even if no length clause is given for the type. A length clause merely specifies the upper bound for the size of objects of that type, hence it is possible for the value of <u>cd impl size</u> to be smaller than that given in a length clause. Because the Ada programming language restricts static types to the scalar types, this implementation dependent attribute is not necessary for the nodes representing

non-scalar types.

The other implementation dependent attribute defined in DIANA is the cd impl small attribute for nodes representing fixed point types. It contains the value to be returned for the Ada attribute SMALL. The user may specify in a length clause a value for "small" (the smallest positive model number for the type or first named subtype); this value is used in representing values of that fixed point type, and may affect storage requirements for objects of that type. If no length clause is given, then cd impl small will contain the value for "small" selected by the implementation; in this case "small" for the base type may differ from "small" for subtypes of that base type [ARM, 3.5.9].

# Section 4.5

# CONSTRAINTS

# 4.5 CONSTRAINTS

The Ada programming language defines five kinds of constraints: range, floating point, fixed point, index, and discriminant. Because constraints are generally imposed on types or subtypes, DIANA handles constraints in a manner that is similar to the way in which types and subtypes are treated.

There are both syntactic and semantic representations of certain constraints in DIANA. However, the differences between the two are not as rigidly observed for constraints as for types and subtypes. This is due to an effort to reduce the number of nodes in the DIANA tree, and to the fact that in many cases the syntactic representation of a constraint is also suitable for semantic processing.

As a result, there are not two distinct classes for representing constraints. In general, the class **CONSTRAINT** represents the syntax of the various constraints; there is no class defined to represent a semantic version of a constraint. Although certain TYPE SPEC nodes (which represent the semantic concept of a type or subtype) define an attribute to denote a constraint, if a node from class **CONSTRAINT** is appropriate then it is referenced rather than requiring a new "semantic" structure to be built.

To facilitate the process of constraint checking, an effort was made to represent the constraints in DIANA in as consistent a manner as possible. The **CONSTRAINT** node is not always suitable for the following kinds of constraints: discriminant, floating point, fixed point, and index.

A discriminant constraint is a series of discriminant associations. The sequence of associations may contain a mixture of EXP and assoc nodes (i.e. expressions and named associations); if named associations are used then the associations do not even have to appear in the order in which the discriminants an additional sequence, are declared. Thus designated by the sm\_normalized\_dscrmt\_s\_attribute of the constrained record node, is created for a discriminant constraint. This sequence is a normalized version of the syntactic sequence -- all named associations are replaced by the associated expressions, in the order in which the corresponding discriminants are declared. In the interest of economy, if the discriminant constraint appears in the source text in the normalized form, then the record subtype specification may reference the same sequence of expressions that the discriminant constraint denotes.

A different problem arises for fixed or floating point constraints in TYPE SPEC nodes. A type specification in DIANA records the applicable constraint. Because a fixed or floating point constraint contains two parts,

either of which is optional in a subtype declaration, it is possible for the accuracy definition and the range constraint to be given in two different constraints. Thus it is not sufficient for a REAL node to reference a REAL CONSTRAINT node. Instead, the accuracy definition and the range constraint are recorded by separate attributes ( $\underline{sm \ accuracy \ and \ sm \ range$ ) in the REAL node. Though the type specification does not reference a REAL CONSTRAINT node, it may possibly reference one or both of the constituents of a REAL CONSTRAINT node.

The final kind of constraint to have an additional semantic representation is the index constraint. DIANA adheres to the semantics of the Ada language in its representation of arrays created by constrained array definitions. An index constraint for a constrained array node introduced by a constrained array definition is a sequence of discrete type specifications; if an index subtype is given by a type mark then the type specification corresponding to the type mark appears at that index position. Otherwise, an anonymous subtype is created for that particular index position. To allow array subtypes to be treated in a uniform manner, the same approach is taken for the index constraints of all constrained array subtypes -- those introduced by subtype declarations, slices, aggregates, etc. (some of these may be anonymous). The new sequence is denoted by the sm\_index\_subtype\_s attribute of the constrained array node.

It may be necessary to make copies of some constraints. The Ada programming language allows multiple object declarations, which are equivalent to a series of single object declarations. If the multiple object declaration contains a constrained array definition then the type of each object is unique; if the declaration contains a subtype indication with a constraint, then the subtype of each object is unique. In either case, a new TYPE SPEC node is created for each object in the identifier list. If the constraint is non-static then each type specification has a unique constraint. Because the constraint designated by the <u>as\_type\_def</u> attribute of the object declaration is not designed to be used for semantic processing, that constraint may be "shared" with one of the TYPE\_SPEC nodes.

Due to structural similarities, the class RANGE represents both an Ada range and an Ada range constraint. The difference can always be determined from the context. If the RANGE node is introduced by an <u>as constraint attribute</u>, as in the case of a numeric type definition or a subtype indication, then it represents a range constraint. Otherwise, it is a simple range (i.e. it is introduced by a loop iteration scheme, a membership operator, an entry declaration, a choice, or a slice). A RANGE node appearing DIRECTLY in a sequence of DISCRETE\_RANGE nodes (corresponding to an index constraint) is also a simple range.

In order to avoid a multiple class membership for the class RANGE, which when representing a range constraint should belong to class CONSTRAINT, and when denoting a simple range should be a member of class DISCRETE RANGE, the classes CONSTRAINT and DISCRETE RANGE were merged. Consequently, CONSTRAINT is a combination of the Ada syntactic categories "constraint" and "discrete\_range". By including DISCRETE RANGE in class CONSTRAINT, the discrete\_subtype node was introduced into the class representing constraints. It was therefore necessary to add a restriction in the semantic specification of DIANA prohibiting an attribute having the type CONSTRAINT from referencing a discrete\_subtype node. Discrete subtype indications are represented by the node **discrete subtype**. Although discrete subtype indications are syntactically identical to any other kind of subtype indication, the **subtype indication** node could not be included in class **DISCRETE RANGE** because it is already a member of class **TYPE DEF**; to do so would have introduced multiple membership for node **subtype indication**. Hence the **discrete subtype** node was introduced. It has an <u>as subtype indication</u> attribute which denotes the actual subtype indication, thus **discrete\_subtype** serves as an intermediate node.

When a range constraint, a floating point constraint, or a fixed point constraint is imposed on a type or subtype, it is necessary to perform constraint checks to insure that the constraint is compatible with the subtype given by the type mark. Unfortunately, the information required to do this is not incorporated in the corresponding type specification. Although a SCALAR node does have an <u>sm base type</u> attribute, it does not necessarily denote the type specification corresponding to the type mark in the subtype indication (a scalar subtype is constructed from the BASE TYPE of the type mark, not the type mark itself).

To make the type specification corresponding to the type mark accessible from the type specification of the new subtype, the <u>sm type spec</u> attribute was defined for the classes RANGE and REAL CONSTRAINT. Although a range constraint may be part of a floating point or fixed point constraint, it was not sufficient to add <u>sm type spec</u> to the RANGE node alone; the accuracy definition must be available as well. The definition of this attribute for both classes results in redundancy for the range constraints which are part of fixed or floating point constraints. The <u>sm type spec</u> attributes of the REAL\_CONSTRAINT node and the corresponding RANGE node (if there is one) always denote the same type specification.

If the constraints are associated with a subtype indication then sm type spec denotes the type specification of the type mark; however, RANGE and REAL\_CONSTRAINT nodes can appear in other contexts. For instance, both may appear in type definitions. The expressions for the bounds of a range constraint associated with a type definition are not required to belong to the same type, therefore it is not feasible for  $\underline{sm}$  type spec to reference a previously defined type. In this case  $\underline{sm}$  type spec designates the type specification of the new base type.

RANGE nodes representing (discrete) ranges rather than range constraints can appear as a part of slices, entry family declarations, loop iteration schemes, membership operators, index constraints, and choices. In each of these cases the bounds must be of the same type, hence <u>sm type spec</u> denotes the appropriate base type, as specified in the Ada Reference Manual. For example, the Ada Reference Manual states that "for a membership test with a range, the simple expression and the bounds of the range must be of the same scalar type" [ARM, 4.5.2]; therefore <u>sm type spec</u> for a **RANGE** node associated with a membership operator denotes the type specification of that scalar type.

A RANGE attribute is represented by a different kind of node from the other Ada attributes. Unlike the others (except for BASE, which is another special case), the RANGE attribute does not return an expression; thus the attributes  $\frac{sm}{aplue}$  and  $\frac{sm}{sm} \frac{exp}{sm} \frac{type}{2}$  (defined for the other kinds of Ada attributes) do not apply. In addition, the RANGE attribute does not appear in the same contexts as other Ada attributes. Consequently it is represented by a special range\_attribute node.

# Section 4.6

# EXPRESSIONS

# 4.6 EXPRESSIONS

5.4

Expressions in a DIANA structure are represented by nodes from class EXP. EXP also contains the class NAME because certain names can appear in expressions.

The nodes representing expressions record both the syntax and the semantics of expressions; therefore nodes in this class contain both structural and semantic attributes, and may be denoted by both structural and semantic attributes.

There are two kinds of expressions which have a syntactic component that may vary: the membership operator may contain either a type mark or a range, and the allocator may contain either a qualified expression or a subtype indication. Unfortunately, in each case the variants do not belong to the same DIANA class, therefore a single attribute could not be defined to represent the syntactic component. The DIANA solution was to define two variants for each of these expressions, each variant having the appropriate structural attribute to record the syntax of that particular variant. The membership operator is represented by the range\_membership and type\_membership nodes, and the allocator is represented by the qualified\_allocator and subtype\_allocator nodes.

All DIANA nodes representing expressions have an  $\underline{sm} exp type$  attribute; it denotes the subtype of the expression. The subtype is referenced rather than the base type because the type specification of the subtype contains both the applicable constraint AND a direct path to the specification of the base type. In this way, all nodes representing expressions contain the information necessary for semantic checking, constraint checking, etc. It should be noted that this does not imply that  $\underline{sm} exp type$  can never denote a base type -- in the Ada programming language a type is not only a type, but an unconstrained subtype as well.

Some expressions can have static values (see section 4.9 of the Ada Reference Manual). The <u>sm value</u> attribute was defined for nodes which can represent static expressions to permit the static value to be obtained without traversing any corresponding subtrees. If the value of an expression represented by a node having an <u>sm value</u> attribute is not static, then <u>sm value</u> must have a distinguished value indicating that it is not evaluated.

Due to syntactic similarities, various nodes in class **EXP** can represent entities other than expressions. The selected node not only represents selected components of records, it represents expanded names as well. The indexed node represents an indexed component; however, it may also denote a member of an

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entry family. These nodes have the attributes <u>sm value</u> and <u>sm exp type</u> because they can represent expressions; however, since these attributes are meaningless for anything other than an expression, they are undefined if the node does not represent an expression (an expanded name denoting an object or a literal is considered an expression).

# 4.6.1 EXPRESSIONS WHICH INTRODUCE ANONYMOUS SUBTYPES

Certain expressions (such as slices) impose a new constraint on a type. To enable the subtypes of expressions to be treated in a consistent manner, DIANA requires that anonymous subtypes be created for these expressions. The expressions which may introduce anonymous subtypes are slices, aggregates, string literals, and allocators.

Although a constraint for one of these expressions may be explicit, it is not necessarily different from an existing constraint. In the interest of efficiency, DIANA allows an existing type specification to be referenced as the subtype of the expression if can be STATICALLY determined that the constraints are identical; however, an implementation is free to create an anonymous subtype for each such expression if it finds that approach to be more convenient. For example, if it can be determined statically that a slice has the same bounds as the array prefix, then the slice node is allowed (but not required) to denote the type specification of the array prefix as its subtype. If it can be determined statically that an aggregate or string literal has the same constraints as the context type (which is required to be determinable from the context alone) then the type specification of the context type may be referenced as the subtype of the expression.

The anonymous subtype is constructed from the appropriate base type and the new constraint. The base type for a slice is obtained from the array prefix, and the constraint is the discrete range. The base type for an aggregate or a string literal is taken from the context; determining the constraint for these expressions is more complicated (the constraint is not necessarily explicit). Sections 4.2 and 4.3 of the Ada Reference Manual discuss this procedure in detail.

An allocator containing a subtype indication with an explicit constraint introduces an anonymous subtype. This subtype is not necessarily that of the object created by the allocator (for further details, see section 4.6.5); however, a new type specification is created for it because constraint checks must be performed to ensure that the constraint is compatible with the type mark.

Unlike the other expressions which create anonymous subtypes, the allocator does not introduce the anonymous subtype via the  $\underline{sm} \ \underline{exp} \ \underline{type}$  attribute. Though an allocator creates a new object, it RETURNS an access value. The anonymous subtype is not the subtype of the access value returned by the allocator, hence it cannot be denoted by  $\underline{sm} \ \underline{exp} \ \underline{type}$ . The  $\underline{sm} \ \underline{desig} \ \underline{type}$  attribute was defined for allocators containing subtype indications; it denotes the type specification corresponding to the subtype indication (if an explicit constraint is not given then  $\underline{sm} \ \underline{desig} \ \underline{type} \ \underline{type} \ \underline{specification}$  of the type  $\underline{specification}$ . DIANA Reference Manual Draft Revision 4 RATIONALE

# 4.6.2 FUNCTION CALLS AND OPERATORS

The Ada programming language allows operators (both predefined and user-defined) to be given in either prefix or infix form. In addition, a function can be renamed as an operator, and an operator renamed as a function. Consequently, the form of use of a function or operator implies nothing about whether the function or operator is predefined or user-defined. Since it serves no semantic purpose to distinguish function calls from operators, all function calls and operators are represented as function calls in a DIANA structure.

There are two exceptions to this method of representation: the short-circuit operators and the membership operators. These operators cannot be represented as functions, therefore they cannot be overloaded. Unlike the parameters of a function call, all of which are evaluated before the call takes place, the evaluation of the second relation of a short-circuit operator is dependent upon the result of the evaluation of the first relation. The second relation is not evaluated when the first relation of an "and then" operator is "true" or when the first relation of an "or else" operator is "false". A membership operator requires either a type mark or a range, neither of which is an expression, hence neither can be represented as a parameter. These operators are represented by the short\_circuit and MEMBERSHIP nodes rather than function call nodes.

The name of the function (a used occurrence) provides access to the defining occurrence of the function or operator, making it possible to determine the kind of function or operator represented by the function call. The  $lx \ prefix$  attribute records whether the call is given in prefix or infix form; this information is required for subprogram specification conformance rules (the default values of a parameter of mode "in" might be a function call or operator).

The subtype of a function call is considered to be the return type. If the function call is a predefined operator then the return type is the appropriate base type, as specified in section 4.5 of the Ada Reference Manual. This means that the subtypes of certain function calls may be unconstrained; for example, the result of a catenation is always of an unconstrained array subtype. Since it is not always possible to determine statically the constraints on a value returned by a function call, it is not feasible to require an anonymous subtype to be created for a call to a function with an unconstrained return type.

# 4.6.3 IMPLICIT CONVERSIONS

The Ada programming language defines various kinds of implicit type conversions, some of which are recorded in a DIANA structure, while others are not.

An implicit conversion of an operand of a universal type to a numeric type may be required for an operand that is a numeric literal, a named number, or an attribute. Although this implicit conversion is not recorded by the introduction of a distinct node, it is in a sense recorded by the value of the  $\underline{sm} \exp type$  attribute. If the context requires an implicit conversion of an operand of a universal type, then the sm exp type attribute of the numeric literal, used object id, or attribute node denotes the target type rather than the universal type.

By allowing the  $\underline{sm} \underline{exp} \underline{type}$  attribute to reflect the result of the implicit conversion, all of the information necessary to perform the conversion is recorded in the node representing the literal, named number, or attribute; no additional context information is required. In addition, the fact that an expression is the operand of an implicit conversion can now be determined easily by a DIANA user. For instance, a numeric literal is the operand of an implicit conversion if  $\underline{sm} \underline{exp} \underline{type}$  does not denote a universal type. If  $\underline{sm} \underline{exp} \underline{type}$  did not reflect the conversion, then in any context in which an operand of a universal type would not be appropriate it would be necessary to check for the existence of a convertible universal operand. Since scalar operands can appear in numerous contexts that require non-universal types, a substantial amount of checking would be involved. The DIANA approach localizes the checking for an implicit conversion to the nodes which may represent convertible universal operands.

The semantics of the Ada language force the determination of the existence of an implicit type conversion during the semantic checking phase (an implicit conversion is applied only if the innermost complete context requires the conversion for a legal interpretation); recording information that is already available should not impose a hardship on an implementation. The **numeric\_literal**, **used\_object\_id**, and **attribute** node all represent used occurrences; hence no conflicts should arise as a result of this representation of implicit conversions (i.e. the <u>sm\_obj type</u> attribute of the number\_id still denotes a universal type).

As a result of the DIANA representation of implicit conversions, the used occurrences of a named number cannot always be represented by a single node, since the <u>sm exp type</u> attribute of the <u>used\_object\_id</u> may reflect an implicit conversion. However, a single used occurrence having a particular target type may represent all used occurrences of that named number requiring that particular type.

If the variable to the right of the assignment operator in an assignment statement is an array, then the expression to the right of the assignment operator is implicitly converted to the subtype of the array variable. This implicit subtype conversion may also be performed on the initial value in an array variable declaration. Many kinds of expressions produce anonymous array subtypes, which have a DIANA representation. Since this representation is introduced by the  $\underline{sm} \ \underline{exp} \ \underline{type}$  attribute of the corresponding expression, the solution adopted for scalar operands is not suitable for arrays. Due to the fact that the implicit subtype conversion can occur only in two well-defined contexts, it was decided that it was not necessary to record the need for an implicit conversion.

Certain type conversions take place during a call to a derived subprogram. For formal parameters of the parent type the following conversions are performed: the actual parameters corresponding to parameters of mode "in" and "in out" are converted to the parent type before the call takes place; parameters of mode "in out" and "out" are converted to the derived type after the call takes place. If the result of a derived function is of the parent type then the result is converted to the derived type. The conversion of parameters described above cannot be represented in the sequence of actual parameter associations corresponding to the source code without interfering with source reconstruction; however, these conversions could be incorporated into the normalized actual parameter list. It was decided not to record these conversions because the need for such a conversion is easily detected by comparing the base types of the formal and actual parameters. Since an implementation is already required to compare the (sub)types of formal and actual parameters to determine which constraint checks are needed, checking for the need for implicit conversions should impose no hardship. Requiring these conversions to be represented would force calls to derived subprograms to be treated as special cases when constructing a DIANA structure. The conversion of a return value of the parent type is not represented for the same reasons.

### 4.6.4 PARENTHESIZED EXPRESSIONS

Under some circumstances parentheses have a semantic effect in the Ada programming language. Consider the following procedure call:

P ( (A) );

The parentheses around the actual parameter "A" make it an expression rather than a variable, hence the corresponding formal parameter must be of mode "in", or the program containing this statement is in error. In addition, certain parentheses (such as those contained in default expressions for formal parameters of mode "in") must be preserved in order to perform conformance checks. Hence DIANA defines a **parenthesized** node. Not only does it contain a reference to the expression that it encloses, it records the value (if the value is static) and the subtype of that expression.

Certain kinds of processing are not affected by the presence or absence of parentheses. To allow the **parenthesized** node to be easily discarded as the DIANA is read in, a restriction was added to the semantic specification of DIANA: a semantic attribute which denotes an expression can never reference a **parenthesized** node; it must designate the node representing the actual expression instead. This principle also applies to sequences which are created expressly for semantic attributes and may contain expressions, such as the various normalized sequences. As a consequence of this restriction, a **parenthesized** node can be referenced by only one attribute -- a structural one. Since many of the semantic attributes were introduced as "shortcuts", it would be inappropriate for them to denote a **parenthesized** node anyway.

# 4.6.5 ALLOCATORS

The subtype of an object created by an allocator is determined in one of two ways, depending on the class of the object. The subtype of an array or a discriminated object is determined by the qualified expression, subtype indication, or default discriminant values. The subtype of any other kind of object is "the subtype defined by the subtype indication of the access type definition" [ARM, 4.8]; i.e. it is the subtype determined by the context (the Ada language requires this type to be determinable from the context alone). DIANA Reference Manual Draft Revision 4 RATIONALE

type AC is access STRING(1..10);

FIVE : POSITIVE := 5;

OBJ : AC := new STRING(1..FIVE);

Although the initialization of OBJ will result in a constraint error, the declaration of OBJ is legal, and hence must be represented in the DIANA structure.

It may seem that it would be simple to make an anonymous subtype for this sort of allocator, just as anonymous subtypes are created for other kinds of expressions. But due to the way in which access types are constrained, the construction of an anonymous subtype cannot always be performed as it would be for other classes of types.

The anonymous subtypes for other expressions are constructed from the base type of the context type and the new constraint. The base type of an array or record type cannot have a constraint already imposed upon it (constrained array type definitions create anonymous unconstrained base types, and the syntax of a record type definition does not allow a constraint); therefore the imposition of a constraint on the base type does not cause an inconsistency.

The base type of an access type is not always unconstrained, nor does the Ada language define an anonymous unconstrained base type for a constrained access type. Associated with an access base type is a collection containing the objects which are referenced by access values of that type. If that base type is constrained (i.e. the designated subtype is constrained), then all of the objects in its collection must have the same constraints. It would be inappropriate to introduce an anonymous base type having an unconstrained designated subtype.

Unfortunately, this means that there is no existing type that would be an appropriate base for the anonymous subtype of the allocator in the previous example. The objects which may be referenced by OBJ and the object created by the evaluation of the allocator do not belong to the same collection, therefore they should not have the same base type. One solution would be to create an anonymous BASE type for the allocator; however, it cannot always be determined statically whether or not the object created by an allocator belongs to the collection of the context type. For instance, if the variable FIVE had the value 10 rather than 5, then it would be inconsistent to construct an anonymous base type for the allocator, since the object it creates belongs to the collection associated with AR.

It was decided that in the case of an allocator creating an array or a discriminated object the  $\underline{sm} exp type$  attribute would denote the context subtype, just as it does for other kinds of allocators. Within the context of the allocator it can easily be determined what constraint checks need to be performed by comparing the subtype of the qualified expression or the subtype introduced by the allocator with the designated subtype of the context type.

# 4.6.6 AGGREGATES AND STRING LITERALS

The Ada programming language allows the component associations of an aggregate to be given in two forms: named and positional. If named associations are used then the associations do not necessarily appear in the same order as the associated components. To simplify subsequent processing of the aggregate, the aggregate node contains a normalized list of component associations.

Since records have a static number of components (the expression for a discriminant governing a variant part must be static in an aggregate), it is possible for the component associations to be replaced by a sequence of expressions in the order of the components to which they correspond.

Unfortunately, the associations of array aggregates are not necessarily static. In addition, it is not always desirable to replace a static range by the corresponding number of component expressions, particularly if the range is large. Hence the normalized list of component associations for an array aggregate does not necessarily consist of expressions alone (obviously all positional associations will remain as expressions in the normalized sequence).

A single component association may contain several choices. Since the component associations in the normalized sequence must be in the proper order, and since the original choices do not necessarily correspond to components which are contiguous (much less in the proper order), each component association containing more than one choice is decomposed into two or more associations. The normalized sequence does not correspond to source code, hence the only requirements imposed on the decomposition process are that the resulting associations be semantically equivalent to the original ones, and that each association be either the component expression itself or a named association having a single choice.

An "others" choice does not necessarily denote consecutive components, therefore it is treated as if it were an association with multiple choices. Each component or range of components represented by the "others" choice is represented by a component expression or a named association in the normalized sequence.

If a choice in an array aggregate is given by a simple expression, and it can be determined statically that the expression belongs to the corresponding index subtype then that association may be replaced by the component expression.

A subaggregate is syntactically identical to an aggregate, therefore it is represented in a DIANA structure by the same kind of node. The only problem arising from this representation is caused by the  $sm_exp_type$  attribute. A

subaggregate is an aggregate corresponding to a sub-dimension of a multidimensional array aggregate. An aggregate corresponding to an array component or a record component is NOT a subaggregate. Since a subaggregate corresponds to a dimension rather than a component, it does not have a subtype. A subaggregate does, however, have bounds (although the bounds may be implicit, as specified in section 4.3.2 of the Ada Reference Manual). In order to correctly represent the subaggregate, the <u>sm discrete range</u> attribute was defined for the aggregate node; it denotes the bounds of the subaggregate, and is void for an aggregate that is not a subaggregate. The <u>sm exp type</u> attribute of a subaggregate is void.

A string literal is not syntactically like an aggregate, therefore it is represented by a string literal node. However, a string literal may be a subaggregate if it occurs "in a multidimensional aggregate at the place of a one-dimensional array of a character type" [ARM, 4.3.2]. To accomodate this case, the string\_literal and aggregate nodes were placed in the class AGG\_EXP, and the sm\_discrete range attribute was defined for both nodes.

As previously stated, an aggregate may have an anonymous subtype. In most cases the constraints for the subtype are obtained from the aggregate itself with no conflict as to which constraints to use. However, in the case of an aggregate which contains more than one subaggregate for a particular dimension the choice is not clear. To add to the confusion, the bounds of the subaggregates for a particular dimension are not necessarily the same. Though the Ada language requires a check to be made that all of the (n-1)-dimensional subaggregates of an n-dimensional multidimensional array aggregate is evaluated during instead, a constraint error is raised when the aggregate is evaluated during execution.

DIANA does not specify which subaggregate the constraint for a particular dimension is taken from. If all of the subaggregates have the same bounds then it does not matter which is chosen. If the bounds are not the same then it still does not matter, since the constraint error will be detected regardless of which bounds are selected for the anonymous subtype.

# Section 4.7

### PROGRAM UNITS

### 4.7 PROGRAM UNITS

Numerous kinds of declarations exist for package and subprograms -renaming declarations, generic instantiations, etc. The information peculiar to each kind of declaration must be accessible from the defining occurrence of that entity. Rather than have a different kind of defining occurrence with different attributes for each kind of declaration, DIANA has only one for a package and one for each kind of subprogram. Each such defining occurrence has an <u>sm unit desc</u> attribute which denotes a UNIT\_DESC node that not only indicates the form of declaration, but records pertinent information related to the entity as well. The UNIT\_DESC nodes for special kinds of package and subprogram declarations are discussed in detail in the following sections.

The defining occurrence of a package or subprogram that is introduced by an ordinary declaration does not denote a UNIT\_DESC node defined exclusively for a particular kind of declaration. Instead, it denotes the body of the subprogram or package, if it is in the same compilation unit. Although this information is not vital for a defining occurrence that does not correspond to a body declaration, this "shortcut" may be used for optimization purposes.

### 4.7.1 RENAMED UNITS

The Ada programming language allows renaming declarations for packages, subprograms, and entries. These declarations introduce new names for the original entities. In a few special cases an entity may even be renamed as another kind of entity. A package or subprogram renaming declaration has the same DIANA structure as an ordinary package or subprogram declaration; the fact that it is a renaming is indicated by the <u>as unit kind</u> attribute, which denotes a renames unit node.

If the entity is being renamed as the same kind of entity (i.e. a package is being renamed as a package, a procedure as a procedure, etc.) then uses of the new name will have the same syntactic structure as uses of the old name, and can appear in the same kinds of context. For instance, a used occurrence of the name of a function which is renamed as a function will appear as a function call within the context of an expression. The function call must be given in prefix form, just as a function call containing the old name must. A function id can represent the new name without conveying any incorrect semantic information, and used occurrences of this name can refer to the function id without introducing any inconsistencies in the DIANA tree. In such cases the new name is represented by the same kind of DEF NAME node as the original entity, the <u>sm unit kind</u> attribute of which denotes a renames unit node. Because the defining occurrence represents a new name rather than a new entity, the remainder of the semantic attributes, except for <u>sm spec</u> for a subprogram name, have the same values as those of the original entity. Since a new formal part is given in the renaming of a subprogram, the <u>sm spec</u> attribute must denote the formal part corresponding to the new name. Access to the defining occurrence of the original unit is provided through the <u>as name</u> attribute of the renames unit node.

Entities which are renamed as other kinds of entities present special cases. Consider a function renamed as an operator. Although a used occurrence of the new name will still appear as a function call within the context of an expression, a function call using the new name may be given in either infix or prefix form. If a function id were used to represent the new name rather than an operator id then the information conveyed by the type of the defining occurrence node would not be correct. Though the entity is the same function, its new name must be viewed as the name of an operator. The same is true for an attribute renamed as a function -- though a used occurrence returns the value of the attribute, it will look like a function call, not an attribute.

An entry renamed as a procedure presents a different problem. The syntax for procedure calls and entry calls is identical; however, from a semantic perspective, call statements using the new name are procedure calls, not entry calls. A call statement containing the new name cannot be used for the entry call statement in a conditional or timed entry call, nor can it be the prefix for a COUNT attribute.

With the exception of an enumeration literal renamed as a function, all entities which are renamed as other kinds of entities are represented by the DEF\_NAME node which is appropriate for the new name. Applicable attributes in the defining occurrence for the new name have the same values as the corresponding attributes in the original entity. For instance, the operator id and function id nodes have the same attributes, so that all semantic attributes except for <u>sm unit kind</u> and <u>sm spec</u> may be copied. On the other hand, none of the semantic attributes in a function id are applicable for an Ada attribute, hence they should have the appropriate values; i.e. <u>sm\_is\_inline</u> is false, sm address is void, etc.

The only entity which can be renamed as another kind of entity without changing either the syntactic or the semantic properties associated with the use of the name is an enumeration literal that is renamed as a function. An enumeration literal and a parameterless function call have the same appearance, and there are no semantic restrictions placed on the use of the new name. The new name can be represented by an enumeration id, and used occurrences can be denoted by used object id nodes which reference that enumeration id (rather than a function id) as the defining occurrence. The values of the semantic attributes of the new enumeration id are copies of those of the original enumeration id.

# 4.7.2 GENERIC INSTANTIATIONS

The Ada language defines a set of rules for an instantiation, specifying which entity is denoted by each kind of generic formal parameter within the generic unit. For example, the name of a generic formal parameter of mode "in out" actually denotes the variable given as the corresponding generic actual parameter. An obvious implementation of generic instantiations would copy the generic unit and substitute the generic actual parameters for all uses of the generic formal parameters in the body of the unit; however, this substitution cannot be done if the body of the generic unit is compiled separately. In addition, a more sophisticated implementations. Therefore the body of a generic unit is not copied in DIANA in order to avoid constraining an implementation and to avoid introducing an inconsistency in the event of a separately compiled body.

Generic formal parameters may appear in the specification portion of the generic unit; for instance, a formal parameter of a generic subprogram may be declared to be of a generic formal type. The specification portion of the instantiated unit will necessarily be involved in certain kinds of semantic processing whenever the instantiated unit or a part of its specification is referenced. For example, when that instantiated subprogram is called it is necessary to know the types of its parameters. Semantic processing would be facilitated if the entities given in the specification could be treated in a "normal" fashion; i.e. it is desirable that the appropriate semantic information be obtainable without a search for the generic actual parameter every time semantic information is needed. Because there may be numerous instantiations of a particular generic unit, it is not possible to simply add an additional attribute to the defining occurrences of the generic formal parameters in order to denote the corresponding actual parameters.

DIANA provides a solution in two steps, the first of which is the addition of a normalized list of the generic parameters, including entries for all default parameters. Within this sequence ( $\underline{sm \ decl \ s}$  of the instantiation node) each parameter entry is represented by a declarative node which does not correspond to source code. Each declarative node introduces a new defining occurrence node; the name ( $\underline{lx \ symrep}$ ) corresponds to the formal parameter, however, the values of the semantic attributes are determined by the actual parameter as well as the kind of declarative node introducing the defining occurrence.

After the normalized declaration list has been created the specification part of the generic unit is copied. Every reference to a generic formal parameter in the original generic specification is changed to reference the corresponding newly created defining occurrence. Since each DEF\_NAME node contains the appropriate semantic information, specifications of instantiated units do not have to be treated as special cases.

A DEF\_NAME node introduced by one of these special declarative nodes is not considered to be an additional defining occurrence of the generic formal parameter; should a defining occurrence that is introduced by such a declarative node have an <u>sm first</u> attribute, it will reference itself, not the node for the formal parameter.

Since this list of declarative nodes is a normalized list, all of the object declarations which appear in it are SINGLE declarations, even though the generic formal parameter may have been declared originally in a multiple object declaration. The kind of declarative node created for a generic formal parameter is determined by the kind of parameter as well as by the entity denoted by the parameter.

The name of a formal object of mode "in" denotes "a constant whose value is a copy of the value of the associated generic actual parameter" [ARM, 12.3]. Thus a formal object of mode "in" is represented by a constant declaration in the normalized parameter list. The initial value is either either the actual parameter or the default value, and the subtype of the constant is that of the actual parameter.

The name of a formal object of mode "in out" denotes "the variable named by the associated actual parameter" [ARM, 12.3]. Hence a formal object of mode "in out" appears in the normalized parameter list as a renaming declaration in which the renamed object is the actual parameter. The values of the attributes of the new variable id are determined just as they would be for an ordinary renaming.

The declarative nodes for both constant and variable declarations have an attribute for the type of the object being declared. Unfortunately, as type def is normally used to record syntax, but because the declarative node does not correspond to source code, there is no syntax to record. A possible solution would be for as type def to reference the TYPE\_DEF structure belonging to the declaration of the actual parameter; however, this structure is not always appropriate. If the context of the declaration of the aster and that of the instantiation is not the same, then an expanded name rather than a simple name might be required in the TYPE\_DEF structure for the special declarative node. Rather than force an implementation to construct a new TYPE\_DEF structure in order to adhere to the Ada visibility rules, DIANA allows the value of as type def in an OBJECT\_DECL node generated by an instantiation to be undefined. Since these declarative nodes are introduced to facilitate semantic processing, not to record syntax, this solution should not cause any problems. Declarative nodes for objects in the copy of the specification are treated in the same manner.

The name of a formal type denotes "the subtype named by the associated generic actual parameter (the actual subtype)" [ARM, 12.3]. A generic formatype is represented in the normalized list by a subtype declaration. The name in the subtype indication corresponds to the generic actual parameter, and the subtype indication does not have a constraint, hence the declaration effectively renames the actual subtype as the formal type. The <u>sm type spec</u> attribute of the subtype\_id references the TYPE\_SPEC node associated with the actual parameter.

The name of a formal subprogram denotes "the subprogram, enumeration literal, or entry named by the associated generic actual parameter (the actual subprogram)" [ARM, 12.3]. A generic formal subprogram appears in the normalized list as a renaming declaration in which the newly created subprogram renames either the subprogram given in the association list or that chosen by the analysis as the default. The values of the attributes of the new DEF\_NAME node are determined just as they would be for an ordinary renaming, with the exception of the HEADER node, which is discussed in one of the subsequent paragraphs.

References to generic formal parameters are not the only kind of references that are replaced in the copy of the generic specification. Substitutions must also be made for references to the discriminants of a generic formal private type, and for references to the formal parameters of a generic formal subprogram.

The name of a discriminant of a generic formal type denotes "the corresponding discriminant (there must be one) of the actual type associated with the generic formal type" [ARM, 12.3]. If a formal type has discriminants, references to them are changed to designate the corresponding discriminants of the base type of the newly created subtype (i.e. the base type of the actual type). Since the new subtype id references the type specification of the actual subtype, any direct manipulation of the subtype\_id will automatically access the correct discriminants.

The name of a formal parameter of a generic formal subprogram denotes "the corresponding formal parameter of the actual subprogram associated with the formal subprogram" [ARM, 12.3]. If a formal subprogram has a formal part, the declarative node and defining occurrence node for the newly created subprogram reference the HEADER node of the the actual subprogram. Any references to a formal parameter are changed in the copy of the generic unit specification to denote the corresponding formal parameter of the actual subprogram.

Consider the following example:

procedure EXAMPLE is

OBJECT : INTEGER := 10;

generic FORMAL\_OBJ : INTEGER: with function FORMAL\_FUNC( X : INTEGER ) return BOOLEAN; package GENERIC\_PACK is

PACK\_OBJECT : BOOLEAN := FORMAL FUNC ( X => FORMAL\_OBJ );

end GENERIC PACK;

package body GENERIC PACK is separate;

begin null;

1 . . .

end EXAMPLE;

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If a DIANA structure were created for package EXAMPLE, then the normalized parameter list for package NEW PACK would contain two declarative nodes. The first would be a constant declaration for a new FORMAL\_OBJ, which would be initialized with the INTEGER value 10. The second would be a renaming declaration for a new FORMAL FUNC; the original entity would be FUNC, and the header of the new FORMAL\_FUNC would actually be that of FUNC. The specification for package NEW\_PACK would be a copy of that of GENERIC\_PACK; however, the references to FORMAL\_FUNC and FORMAL\_OBJ would be changed to references to the newly declared entities, and the reference to X would be changed to a reference to DUMMY.

# 4.7.3 TASKS

The definition of the Ada programming language specifies that "each task depends on at least one master" [ARM, 9.4]. Two kinds of direct dependence are described in the following excerpt (section 9.4) from the Ada Reference Manual:

- (a) The task designated by a task object that is the object, or a subcomponent of the object created by the evaluation of an allocator depends on the master that elaborates the corresponding access type definition.
- (b) The task designated by any other task object depends on the master whose execution creates the task object.

Because of the dynamic nature of the second kind of dependency, DIANA does not attempt to record any information about the masters of such task objects. The first kind of dependency, however, requires some sort of information about the static nesting level of the corresponding access type definition; hence the <u>sm master</u> attribute was added to the type specification of access types. Its value is defined only for those access types which have designated types that are task types. This attribute provides access to the construct that would be the master of a task created by the evaluation of an allocator returning a value of that particular access type.

A master may be one of the following:

- (a) a task
- (b) a currently executing block statement
- (c) a currently executing subprogram
- (d) a library package

A problem arose over the type of <u>sm\_master</u> -- there is no one class in DIANA that includes all of these constructs. The class ALL\_DECL contains declarative nodes for tasks, subprograms, and packages; therefore it seemed appropriate to add a "dummy" node representing a block statement to this class. The block master node, which contains a reference to the actual block statement,

was added to ALL DECL at the highest possible level, so that it would not be possible to have block master nodes appearing in declarative parts, etc. Only one attribute (as all decl) other than sm master has the class ALL DECL as its type; restrictions on the value of this attribute were added to the semantic specification.

### 4.7.4 USER-DEFINED OPERATORS

The Ada programming language allows the user to overload certain operators by declaring a function with an operator symbol as the designator. Because these user-declared operators have user-declared bodies, etc., they are represented by a different kind of node from the predefined operators. The predefined operators are represented by bltn\_operator\_id nodes, which do not have the facility to record all of the information needed for user-defined operators. A user-defined operator is represented by an operator\_id node; it has the same set of attributes as the function\_id.

A special case arises for the inequality operator. The user is not allowed to explicitly overload the inequality operator; however, by overloading the equality operator, the user IMPLICITLY overloads the corresponding inequality operator. The result returned by the overloaded inequality operator is the complement of that returned by the overloaded equality operator.

Since the declaration of the overloaded inequality operator is implicit, the declaration is not represented in the DIANA tree (to do so would interfere with source reconstruction). At first glance it may seem that a simple implementation of the implicitly declared inequality operator would be to replace all uses of the operator by a combination of the "not" operator and the equality operator (i.e. "X /= Y" would be replaced by "not (X = Y)"). While this approach may be feasible for occurrences of the inequality operator within expressions, it will not work for occurrences in other contexts. For instance, this representation would not be appropriate for a renaming of the implicitly declared inequality operator, or for an implicitly declared operator that is used as a generic actual parameter.

In order for used occurrences (used name id nodes) to have a defining occurrence to reference, the implicitly declared inequality operator is represented by an operator id. Unfortunately, this operator does not have a header or a body to be referenced by the attributes of the operator id; some indication that this operator is a special case is needed. Thus the implicit not eq node was defined. Instead of referencing a body, the as unit desc attribute of an operator id corresponding to an implicitly declared inequality operator denotes an implicit not eq node, which provides access to the body of the corresponding equality operator. The as header attribute of the operator id designates either the header of the corresponding equality operator, or a copy of it.

# 4.7.5 DERIVED SUBPROGRAMS

A derived type definition introduces a derived subprogram for each subprogram that is an operation of the parent type (i.e. each subprogram having either a parameter or a result of the parent type) and is derivable. A subprogram that is an operation of a parent type is derivable if both the parent type and the subprogram itself are declared immediately within the visible part of the same package (the subprogram must be explicitly declared, and becomes derivable at the end of the visible part). If the parent type is also a derived type, and it has derived subprograms, then those derived subprograms are also derivable.

The derived subprogram has the same designator as the corresponding derivable subprogram; however, it does not have the same parameter and result type profile. It should be noted that it would be possible to perform semantic checking without an explicit representation of the derived subprogram. All used occurrences of the designator could reference the defining occurrence of the corresponding derivable subprogram. When processing a subprogram call with that designator, the parameter and result type profile of the derivable subprogram could be checked. If the profile of the derivable subprogram was not appropriate, and a derived type was involved, then a check could be made to see if the subprogram was derivable for that particular type (i.e. that a derived subprogram does exist).

Unfortunately, the circumstances under which a derived subprogram is created are complex; it would be very difficult and inefficient to repeatedly calculate whether or not a derived subprogram existed. Hence derived subprograms are explicitly represented in DIANA. The appropriate defining occurrence node is created, and the <u>sm unit desc</u> attribute denotes a **derived subprog** node, thereby distinguishing the derived subprogram from other kinds of subprograms. Once the new specification has been created, the derived subprogram can be treated as any other subprogram is treated; it is no longer a special case.

The specification of the derived subprogram is a copy of that of the derivable subprogram, with substitutions made to compensate for the type changes. As outlined in section 3.4 of the Ada Reference Manual, all references to the parent type are changed to references to the derived type, and any expression of the parent type becomes the operand of a type conversion that has the derived type as the target type. The specification of the derived subprogram deviates from the specification described in the Ada Reference Manual The manual states that "any subtype of the parent type is in one respect. likewise replaced by a subtype of the derived type with a similar constraint" If this suggestion were followed, both an anonymous subtype and a [ARM. 3.4]. new constraint would have to be created. Fortunately, both the requirements for semantic checking and the semantics of calls to the derived subprogram allow a representation which does not require the construction of new nodes (or subtypes).

All references to subtypes of the parent type are changed to references to the derived type in the specification of the derived subprogram. Because semantic checking requires only the base type, this representation provides all of the information needed to perform the checks. A call to a derived subprogram is equivalent to a call to the corresponding derivable subprogram, with DIANA Reference Manual Draft Revision 4 RATIONALE

appropriate conversions to the parent type for actual parameters and return values of the derived type. Though the derived subprogram has its own specification, it does not have its own body, thus the the type conversions described in section 3.4 of the Ada Reference Manual are necessary. In addition to performing the required type conversions to the parent type, an implementation could easily perform conversions to subtypes of the parent type when appropriate, thereby eliminating the need to create an anonymous subtype of the derived type. The **derived\_subprog** node provides access to the defining occurrence of the corresponding derivable subprogram (and hence to the types and subtypes of its formal parameters).

Although the defining occurrence of a derived subprogram is represented in DIANA, its declaration is not, even though the Ada Reference Manual states that the implicit declaration of the derived subprogram follows the declarations of the operations of the derived type (which follow the derived type declaration itself). Consequently the defining occurrence of a derived subprogram can be referenced by semantic attributes alone.

# Section 4.8

## PRAGMAS

### 4.8 PRAGMAS

The Ada programming language allows pragmas to occur in numerous places, most of which may be in sequences (sequences of statements, declarations, variants, etc.). To take advantage of this fact, several DIANA classes have been expanded to allow pragmas -- in particular, those classes which are used as sequence element types and which denote syntactic constructs marking places at which a pragma may appear. For instance, the class STM ELEM contains the node stm pragma and the class STM. All constructs which are defined as sequences of statements in the Ada syntax are represented in DIANA by a sequence containing nodes of type STM ELEM.

The approach taken for the representation of comments could have been applied to pragmas; i.e. adding an attribute by which pragmas could be attached to each node denoting a construct that could be adjacent to a pragma. This approach has two disadvantages: there is a need to decide if a pragma should be associated with the construct preceding it or the one following it; and the attribute is "wasted" when a pragma is not adjacent to the node (which will be the most common case). Since the set of classes needing expansion is a small subset of the DIANA classes, it was decided to allow the nodes representing pragmas to appear directly in the associated sequences, exactly as given in the source.

The pragma node could not be added directly to each class needing it without introducing multiple membership for the pragma node. Since the DIANA classes are arranged in a hierarchy (if one excludes class the node void) such a situation would be highly undesirable. Instead, the pragma node is included in class USE\_PRAGMA, which is contained in class DECL, and an intermediate node is included in the other classes. This intermediate node has an <u>as pragma</u> attribute denoting the actual pragma node. The stm\_pragma node mentioned at the beginning of this section is an intermediate node.

Sequences of the following constructs may contain pragmas:

- (a) declarations (decl\_s and item\_s)
- (b) statements (stm s)
- (c) variants (variant\_s)
- (d) select alternatives (test clause elem s)

- (e) case statement alternatives (alternative\_s)
- (f) component clauses (comp\_rep\_s)
- (g) context clauses (context\_elem s)
- (h) use clauses (use\_pragma\_s)

Unfortunately pragmas do not ALWAYS appear in sequences. In a few cases it was necessary to add an <u>as pragma s</u> attribute to nodes representing portions of source code which can contain pragmas. These cases are discussed in the following paragraphs.

The comp\_list node (which corresponds to a component list in a record type definition) has an <u>as pragmas</u> attribute to represent the pragmas occurring between the variant part and the end of the record type definition (i.e. between the "end case" and the "end record").

The labeled node, which represents a labeled statement, has an <u>as pragma</u> s attribute to denote the pragmas appearing between the label or labels and the statement itself.

Pragmas may occur before an alignment clause in a record representation clause (i.e. between the "use record" and the "at mod"), hence the alignment\_clause node also has an <u>as pragma\_s</u> attribute. If a record representation clause does not have an alignment clause then a pragma occurring after the reserved words "use record" is represented by an intermediate comp\_rep\_pragma node in the comp\_rep\_. sequence (in this case the comp\_rep\_s sequence will have to be constructed whether any component clauses exist or not).

Finally, the compilation unit node defines an <u>as pragma s</u> attribute which denotes a non-empty sequence in one of two cases. A compilation may consist of pragmas alone, in which case the <u>as pragma s</u> denotes the pragmas given for the compilation, and the other attributes are empty sequences or void.

If the compilation contains a compilation unit then <u>as pragma s</u> represents the pragmas which follow the compilation unit and are not associated with the following compilation unit (if there is a compilation unit following it at aii). INLINE and INTERFACE pragmas occurring between compilation units must be associated with the preceding compilation unit according to the rules of the Ada programming language. LIST and PAGE pragmas may be associated with either unit unless they precede or follow a pragma which forces an association (i.e. a LIST pragma preceding an INLINE pragma must be associated with the previous compilation unit, since pragmas in DIANA must appear in the order given, and the INLINE pragma belongs with the previous unit). These four pragmas are the only ones which may follow a compilation unit.

Certain pragmas may be applied to specific entities. Although the presence of these pragmas must be recorded as they occur in the source (to enable the source to be constructed), it would be convenient if the information that they conveyed were readily available during semantic processing of the associated entity. Hence DIANA defines additional attributes to record pertinent pragma

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information in the nodes representing defining occurrences of certain entities to which pragmas may be applied. The following pragmas have corresponding semantic attributes:

- (a) CONTROLLED sm\_is\_controlled in the access node
- (b) INLINE sm\_is\_inline in the generic id and SUBPROG\_NAME nodes
- (c) INTERFACE
  sm interface in the SUBPROG NAME nodes
- (d) PACK sm\_is\_packed in the UNCONSTRAINED COMPOSITE nodes
- (e) SHARED
   sm\_is\_shared in the variable\_id node

Although it may seem that the pragmas OPTIMIZE, PRIORITY, and SUPPRESS should also have associated attributes, they do not. Each of these pragmas applies to the enclosing block or unit. The information conveyed by the OPTIMIZE and PRIORITY pragmas could easily be incorporated into the DIANA as it is read in. The SUPPRESS pragma is more complicated -- not only is a particular constraint check specified, but the name of a particular entity may be given as well. SUPPRESS is too dependent upon the constraint checking mechanism of an implementation to be completely specified by DIANA; in fact, the omission of the constraint checks is optional.

CHAPTER 5

EXAMPLES

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This chapter consists of examples of DIANA structures. Each example contains a segment of Ada source code and an illustration of the resulting DIANA structure. Each node is represented by a box, with its type appearing in the upper left-hand corner. Structural attributes are represented as labeled arcs which connect the nodes. All other kinds of attributes appear inside the node itself; code and semantic attributes are represented by a name and a value, while lexical attributes representing names or numbers appear as strings (inside of quotes). All sequences are depicted as having a header node, even if the sequence is empty. If the copying of a node is optional, it is NOT copied in these examples.

These illustrations DO NOT imply that all DIANA representations of these particular Ada code segments must consist of the same combination of nodes and arcs. For instance, an implementation is not required to have a heade node for a sequence. The format for these examples was selected because it seemed to be the most straightforward and easy to understand.

In certain instances an arc may point to a short text sequence describing the node that is referenced rather than pointing to the node itself. This is done for any of the following reasons:

- o the node is pictured in an example on another page
- o the node is not pictured in any of the examples
- o the node represents a predefined entity which cannot be depicted because it is implementation-dependent
- o the node is on the same page, but pointing to it would cause arcs to cross and result in a picture that would be difficult to understand

### LIST OF EXAMPLES

- 1 Enumeration Type Definition
- 2 Integer Type Definition
- 3a Subtype Declaration
- 3b Multiple Object Declaration
- 3c Multiple Object Declaration with Anonymous Subtype
- 4a Private Type Declaration
- 4b Full Record Type Declaration
- 4c Declarations of Subtype of Private Type
- 5a Generic Procedure Declaration
- 5b Generic Instantiation
- 6a Array Type Definition
- 6b Object Declaration with Anonymous Array Subtype
- 6c Assignment of an Array Aggregate

# frample I frommeration Type Definition




Example 2 Integer Type Definition



type T is range 1 .. INTEGER \* LAST;

# Example 3a Subtype Declaration



subtype SUB\_INI is INTEGER range 1..10;

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# frample 3c. Multiple Object Declaration with Aconymous Subtype



OBJECT 1, OBJECT 2 : INTEGER range 1 .. 10;



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Example 4a - Private Type Declaration

type PRIV ( DISC ; INTEGER ) is record, null;









ixumple Ac. Operiarations of Subtype of Private Type

subtype SUB\_PHIV is PRIV ( 3 ); subtype ALIAS\_SUB\_PRIV is SUB\_PHIV;



Example ta Generic Procedure Declaration

txample 50 - Generic Instantiation



procedure NEW\_PROC is new GEN\_PROC ( PRIV, OBJ ); -- declaration of OBJ is not shown





type: AH is array ( INIEGER range <> ) of INIEGER;

AR (08.) : AN ( 1 .. 3 );



trumple 6b Object Declaration with Anonymous Array Subtype



trample 6c. Assignment of an Array Aggregate

AR\_OBJ := ( 2 | 4 => 0, 3 => 5 );

# CHAPTER 6

# EXTERNAL REPRESENTATION OF DIANA

The contents of this chapter will be included at a later date.

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CHAPTER 7

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# THE DIANA PACKAGE IN ADA

The contents of this chapter will be included at a later date.

# APPENDIX A

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# DIANA CROSS-REFERENCE GUIDE

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PARTITIONS : 2 STRICT CLASSES : 94 STRICT CLASSES NOT DEFINING ATTRIBUTES : 35 STRICT CLASSES THAT DO NOT SERVE AS TYPES : 55 STRICT CLASSES THAT DO NOT SERVE AS TYPES AND DO NOT DEFINE ATTRIBUTES : 3 LEAF NODES : 207 LEAF NODES NOT DEFINING ATTRIBUTES : 92 ATTRIBUTES : 135

# PARTITIONS (UNINCLUDED CLASSES)

ALL\_SOURCE TYPE\_SPEC

# STRICT CLASSES THAT DO NOT SERVE AS TYPES AND DO NOT DEFINE ATTRIBUTES

FULL TYPE SPEC GENERIC PARAM SEQUENCES

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# STRICT CLASSES THAT DO NOT DEFINE ATTRIBUTES

ALIGNMENT\_CLAUSE ALL DECL ALTERNATIVE ELEM BODY CHOICE COMP REP ELEM CONSTRAINT CONTEXT\_ELEM DECL DISCRETE\_RANGE EXP FULL TYPE SPEC GENERAL ASSOC GENERIC\_PARAM HEADER ITEM ITERATION MEMBERSHIP\_OP NAME PARAM PREDEF NAME SEQUENCES SHORT\_CIRCUIT\_OP SOURCE\_NAME STM STM ELEM TEST CLAUSE ELEM TYPE\_DEF -TYPE SPEC UNIT DESC UNIT\_KIND USE PRAGMA USED NAME VARIANT ELEM VARIANT PART

# STRICT CLASSES THAT DO NOT SERVE AS TYPES

AGG EXP ALL\_SOURCE ARR\_ACC\_DER\_DEF BLOCK\_LOOP CALL\_STM CLAUSES\_STM COMP\_NAME CONSTRAINED CONSTRAINED DEF DERIVABLE SPEC DSCRMT PARAM DECL ENTRY STM EXP DECL EXPEXP EXP VAL EXP VAL EXP FORTREV FULT TYPE SPEC GENERIC\_PARAM ID DECL ID\_S\_DECL INIT\_OBJECT\_NAME LABET NAME MEMBERSHIP NAME\_EXP NAME\_VAL NAMED\_ASSOC NAMED\_REP NON\_GENERIC\_DECL NON\_TASK \_\_\_\_\_\_\_\_ OBJECT DECL OBJECT NAME PARAM NAME PRIVATE SPEC QUAL\_CONV REAL REAL CONSTRAINT RENAME INSTANT SEQUENCES SIMPLE\_RENAME\_DECL STM\_WITH\_EXP STM WITH EXP NAME STM WITH NAME SUBP\_ENTRY\_HEADER SUBPROG NAME SUBPROG PACK NAME TEST\_CLAUSE TYPE\_NAME

UNCONSTRAINED UNCONSTRAINED\_COMPOSITE UNIT\_DECL UNIT\_NAME USED\_OBJECT VC\_NAME

#### LEAF NODES (CLASSES WITHOUT MEMBERS)

abort accept access access\_def address aggregate alignment a11 alternative alternative\_pragma alternative\_s and then argument id argument id\_s array assign assoc attribute attribute id block block\_body block\_loop\_id block master bltn\_operator\_id box default case character id choice\_exp choice\_others choice\_range choice\_s code comp\_list comp rep comp rep pragma comp\_rep\_s compilation compilation unit compltn unit s component id cond clause cond entry constant decl constant id constrained access constrained array constrained\_array\_def constrained\_record context\_elem\_s context pragma conversion

decl\_s deferred\_constant\_dec1 delay derived\_def derived subprog discrete\_range\_s discrete\_subtype discriminant id dscrmt\_constraint dscrmt\_decl dscrmt\_dec1\_s entry entry\_call entry\_id enum\_literal\_s enumeration enumeration def enumeration id exception decl exception id exit exp s fixed fixed\_constraint fixed\_def float float constraint float def for formal\_dscrt\_def formal\_fixed\_def formal\_float\_def formal\_integer\_def function\_call function\_id function\_spec general\_assoc\_s generic decl generic id goto if implicit not eq in in id in\_op in\_out in\_out\_id incomplete index index constraint index s

indexed instantiation integer integer\_def item s iteration id l\_private 1\_private\_def 1\_private\_type\_id label id labeled length\_enum\_rep 1000 name default name\_s named no default not in null access null\_comp\_decl null\_stm number decl number id numeric literal operator id or else out out id package body package decl package id package\_spec param\_s parenthesized pragma pragma\_id pragma s private private\_def private\_type\_id procedure\_call procedure\_id procedure spec qualified qualified\_allocator raise range range\_attribute range membership record record\_def record\_rep renames\_exc\_decl renames\_obj\_decl

.

renames\_unit return reverse scalar\_s
select\_alt\_pragma select\_alternative selected selective\_wait short\_circuit slice source\_name\_s stm\_pragma stm s string literal stub subprog entry decl subprogram body subtype allocator subtype\_decl subtype id subtype indication subunit task body task\_body\_id task\_dec1 task spec terminate test clause elem\_s timed entry type\_dec1 type\_id type\_membership unconstrained\_array\_def universal\_fixed universal\_integer universal\_real use use\_pragma\_s used char used\_name\_id used\_object\_id used op variable decl variable id variant variant part variant pragma variant\_s void while with

# LEAF NODES THAT DO NOT DEFINE ATTRIBUTES

access def address a11 and then argument id assign attribute id block loop id box default character id choice\_others code component id cond clause cond\_entry constant\_decl conversion delay. derived def dscrmt\_decl entry\_call enumeration id exception\_dec1 fixed constraint fixed\_def float float\_constraint float def for formal dscrt def formal fixed def formal\_float\_def formal integer def function\_id goto if in id in\_op inTout in\_out\_id integer integer def iteration\_id 1 private l\_private\_def 1\_private\_type\_id label\_id length\_enum\_rep no default not in null\_access

null\_comp\_decl null\_stm number\_dec1 number\_id operator\_id or else out out id package body package decl package id parenthesized private private def private type id procedure call procedure id procedure spec qualified raise renames exc decl renames unit return reverse select\_alternative selective\_wait stúb subprog\_entry\_dec1 subtype id task body terminate timed entry universal fixed universal integer universal real used char used name id used\_object\_id used op variable\_decl void

# PREDEFINED AND USER-DEFINED TYPES

source\_position IS THE DECLARED TYPE OF:

ALL\_SOURCE.1x\_srcpos

comments IS THE DECLARED TYPE OF:

ALL\_SOURCE.1x\_comments

symbol\_rep IS THE DECLARED TYPE OF:

DEF\_NAME.lx\_symrep

DESIGNATOR.1x\_symrep

string\_literal.lx\_symrep

value IS THE DECLARED TYPE OF:

fixed.cd\_impl\_small

REAL.sm\_accuracy

EXP\_VAL.sm\_value

NAME\_VAL.sm\_value

USED\_OBJECT.sm\_value

operator IS THE DECLARED TYPE OF: Ditn\_operator\_id.sm\_operator

number\_rep IS THE DECLARED TYPE OF:

numeric\_literal.lx\_numrep

Boolean IS THE DECLARED TYPE OF:

in.lx\_default

function\_call.lx\_prefix

CunSTRAINED.sm\_depends\_on\_dscrmt

DERIVABLE\_SPEC.sm\_is\_anonymous

access.sm\_is\_controlled

generic\_id.sm\_is\_inline

SUBPROG\_NAME.sm\_is\_inline

UNCONSTRAINED\_COMPOSITE.sm\_is\_limited

UNCONSTRAINED\_COMPOSITE.sm\_is\_packed

variable\_id.sm\_is\_shared

VC\_NAME.sm\_renames\_obj

Integer IS THE DECLARED TYPE OF:

SCALAR.cd\_imp1\_size ENUM\_LITERAL.sm\_pos ENUM\_LITERAL.sm\_rep

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# ATTRIBUTES

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as_a]	ign <=	ment_clause record_rep	:	ALIGNMENT_CLAUSE
as_a]	1_d <=	ec] compilation_unit	:	ALL_DECL
as_a1	ter <= <=	native_s block_body case	:	alternative_s
as_b1	ock <=	_body block	:	block_body
as_bo	dy <=	SUBUNIT_BODY	:	BODY
as_ch	oic <= <= <=	e_s alternative named variant	:	choice_s
as_co	mp_ <= <=	list record_def variant	:	comp_list
as_co	 <=	rep_s record_rep	:	comp_nep_s
as_co	ן סש <=	tn_unit_s compilation	:	compltn_unit_s
as_co	nst <= <=	raint constrained_arra CONSTRAINED_DEF	: y_	CONSTRAINT def
as_co	nte <=	ext_elem_s compilation_unit	:	context_elem_s
as_de	<= <=	s comp_list task_decl	:	decl_s
as_de	c]_ <=	sl package_spec	:	decl_s
as_de	c1_ <=	s2 package_spec	:	decl_s
as_de	sig <=	nator selected	:	DESIGNATOR

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: DISCRETE_RANGE
as discrete range
     <= choice_range
     <= entry
     <= FOR REV
     <= slice
as_discrete_range_s
                       : discrete_range_s
     <= index_constraint
                        : dscrmt_decl_s
as dscrmt_dec1_s
     <= type_decl
                        : enum_literal_s
as enum literal s
     <= enumeration_def
                        : EXP
as_exp
     <= alignment
     <= attribute
     <= choice_exp
     <= comp_rep
     <= DSCRMT PARAM DECL
     <= EXP_DECL
     <= EXP VAL EXP
     <= NAMED_ASSOC
     <= NAMED REP
     <= range attribute
     <= REAL CONSTRAINT
     <= STM WITH EXP
     <= TEST_ LAUSE
     <= while
                         : EXP
as_expl
     <= range
     <= short_circuit
                         : EXP
as_exp2
     <= range
 •
     <= short_circuit
                         : exp_s
as_exp_s
     <= indexed
                         : general_assoc_s
as_general_assoc_s
     <= aggregate
     <= CĂĽL ŠTM
     <= dscrmt_constraint
     <= function_call
     <= instantiation
     <= pragma
                         : HEADER
as_header
     <= subprogram_body
     <= UNIT_DECL
```

: index s as index\_s <= unconstrained\_array\_def : item s as\_item\_s <= block body <= generic\_decl as iteration : ITERATION <= 100p : Seq Of GENERAL\_ASSOC as list <= general\_assoc\_s : Seq Of SOURCE\_NAME as\_list <= source\_name\_s : Seq Of ENUM\_LITERAL as\_list <= enum\_literal\_s : Seq Of DISCRETE\_RANGE as\_list <= discrete range\_s : Seq Of SCALAR as\_list <= scalar s : Seq Of index as\_list <= index s : Seq Of dscrmt\_decl as\_list <= dscrmt decl\_s : Seq Of VARIANT\_ELEM as\_list <= variant\_s : Seq Of CHOICE as\_list <= choice s : Seg Of ITEM as\_list <= item\_s : Seq Of EXP as list <= exp\_s : Seq Of STM\_ELEM as\_list <= stm\_s : Seq Of ALTERNATIVE\_ELEM as list <= alternative\_s : Seq Of PARAM as list <= param\_s : Seq Of DECL as\_list <= decl\_s

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: Seq Of TEST CLAUSE_ELEM
as list
    <= test_clause_elem_s
as_list
                        : Seq Of NAME
    <= name s
                        : Seq Of compilation unit
as_list
    <= compltn unit_s
                        : Seq Of pragma
as_list
     <= pragma_s
                        : Seq Of CONTEXT_ELEM
as_list
     <= context_elem_s
                        : Seq Of USE_PRAGMA
as_list
     <= use_pragma_s
                        : Seq Of COMP_REP_ELEM
as list
    <= comp rep s
                        : Seq Of argument id
as_list
     <= argument id s
                        : MEMBERSHIP_OP
as membership op
     <= MEMBERSHIP
                        : NAME
as_name
     <= accept
     <= comp rep
     <= deferred constant decl
     <= DSCRMT PARAM_DECL
     <= function_spec
     <= index
     <= name default
     <= NAME EXP
     <= QUAL_CONV
     <= range attribute
     <= RENAME_INSTANT
     <= REP
     <= SIMPLE RENAME DECL
     <= STM WITH EXP NAME
     <= STM_WITH_NAME
     <= subtype_indication
     <= subunit
     <= type_membership
     <= variant_part
as_name_s
                         : name_s
     <= abort
     <= use
     <= with
```

as\_param\_s : param\_s <= accept <= SUBP\_ENTRY\_HEADER as\_pragma : pragma <= alternative\_pragma <= comp\_rep\_pragma <= context\_pragma <= select\_alt\_pragma <= stm pragma <= variant\_pragma as\_pragma\_s : pragma s <= alignment <= comp list <= compilation unit <= labeled as\_qualified : qualified <= qualified allocator : RANGE as\_range <= comp\_rep <= range\_membership <= REAL\_CONSTRAINT : SHORT\_CIRCUIT\_OP as\_short\_circuit\_op <= short circuit as source name : SOURCE\_NAME -<= BLOCK LOOP <= FOR REV <≃ ID DECL <= SUBUNIT\_BODY as source name s : source name s <= DSCRMT\_PARAM\_DECL <= ID S DĒCL <= labeled : STM as\_stm <= labeled as\_stm\_s : stm\_s <= accept <= alternative <= block body <= CLAUSES\_STM <= loop <= TEST\_CLAUSE as\_stm\_sl : stm\_s <= ENTRY STM

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as\_stm\_s2 : stm\_s <= ENTRY\_STM as\_subtype\_indication : subtype\_indication <= ARR ACC DER DEF <= discrete subtype <= subtype\_allocator <= subtype\_decl : SUBUNIT BODY as subunit\_body <= subunit as\_test\_clause\_elem\_s : test\_clause\_elem\_s <= CLAUSES\_STM : TYPE\_DEF as\_type\_def <= OBJECT DECL <= type\_decl : NAME as type\_mark\_name <= renames\_obj\_decl : UNIT\_KIND as unit kind <= NON GENERIC\_DECL : use\_pragma\_s as\_use\_pragma\_s <= with as used name : USED\_NAME <=Tassoċ as\_used\_name\_id : used\_name\_id <= attribute <= pragma <= range\_attribute : VARIANT PART as variant\_part <= comp list as\_variant\_s : variant\_s <= variant\_part : Integer cd\_impl\_size <= SCALAR : value cd\_impl\_small <= fixed : comments 1x comments <= ALL SOURCE : Boolean lx\_default <= in

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#### DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

: number rep lx numrep <= numeric\_literal : Boolean lx\_prefix <= function\_call lx\_srcpos : source\_position <= ALL SOURCE lx\_symrep : symbol rep <= DEF NAME <= DESIGNATOR <= string\_literal : value sm\_accuracy <= REAL sm address : EXP <= entry\_id <= SUBPROG\_PACK\_NAME <= task spec <= VC\_NAME sm\_argument\_id\_s : argument\_id\_s <= pragma id : TYPE\_SPEC sm\_base\_type <= NON\_TASK : BODY sm body · . <= generic id <= task\_body\_id <= task spec sm\_comp\_list : comp\_list <= record : COMP\_REP\_ELEM sm\_comp\_rep <= COMP NAME : TYPE\_SPEC sm\_comp\_t;pe <= array sm\_decl\_s : decl\_s <= instantiation <= task\_spec : DEF\_NAME sm\_defn <= DESIGNATOR sm depends on dscrmt : Boolean <= CONSTRAINED sm\_derivable : SOURCE\_NAME

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<= derived\_subprog : TYPE\_SPEC sm derived <= DERIVABLE\_SPEC : TYPE SPEC sm\_desig\_type <= access <= constrained\_access <= subtype\_allocator : DISCRETE\_RANGE sm\_discrete\_range <= AGG\_EXP : dscrmt\_decl\_s sm discriminant s <= incomplete <= PRIVATE\_SPEC <= record : SOURCE NAME sm\_equal <= implicit\_not\_eq : TYPE\_SPEC sm\_exp\_type <= EXP EXP <= NAME\_EXP <= USED\_OBJECT sm\_first : DEF\_NAME <= constant id <= discriminant\_id <= PARAM NAME <= type id <= UNIT\_NAME : item\_s sm\_generic\_param\_s <= generic\_id : index\_s sm\_index\_s <= array sm\_index\_subtype\_s : scalar s <= constrained\_array : EXP sm\_init\_exp <= INIT\_OBJECT\_NAME : PREDEF\_NAME sm\_interface <= SUBPROG\_NAME : Boolean sm is anonymous <= DERIVABLE\_SPEC</pre> : Boolean sm\_is\_controlled <= access

: Boolean sm\_is\_inline <= generic\_id <= SUBPROG NAME : Boolean sm\_is\_limited <= UNCONSTRAINED\_COMPOSITE</pre> : Boolean sm\_is\_packed <= UNCONSTRAINED\_COMPOSITE</pre> : Boolean sm\_is\_shared <= variable\_id sm\_literal\_s : enum\_literal\_s <= enumeration : ALL\_DECL sm\_master <= access sm normalized\_comp\_s : general\_assoc\_s <= aggregate sm\_normalized\_dscrmt\_s : exp\_sig <= constrained\_record <= function\_call . : TYPE SPEC sm obj type <= OBJECT NAME sm\_operator : operator <= bltn operator id : Integer sm\_pos <= ENUM\_LITERAL : RANGE sm range <= SCALAR : NAME sm\_renames\_exc <= exception id : Boolean sm\_renames\_obj <= VC NAME : Integer sm\_rep <= ENUM\_LITERAL : REP sm\_representation <= record : EXP sm\_size

```
<= task_spec
     <= UNCONSTRAINED
                             : HEADER
sm_spec
     <= entry_id
<= NON_TASK_NAME
                             : STM
sm_stm
      <= block_master
      <= exit
      <= LABEL_NAME
                            : EXP
sm storage_size
      <= access
      <= task_spec
                             : TYPE_SPEC
sm_type_spec
    <= index</pre>
      <= PRIVATE_SPEC
      <= RANGE
      <= REAL_CONSTRAINT
<= task_body_id
<= TYPE_NAME
                             : UNIT_DESC
 sm_unit_desc
      <= SUBPROG_PACK_NAME
                              : value
 sm_value:
```

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<= EXP\_VAL
<= NAME\_VAL
<= USED\_OBJECT</pre>

NODES AND CLASSES

\*\* abort IS INCLUDED IN: STM STM ELEM ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : name\_s as\_name\_s (INHERITED FROM ALL SOURCE): : source\_position lx srcpos : comments lx comments \*\* accept IS INCLUDED IN: STM STM\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : NAME as name as\_stm\_s : stm\_s : param\_s as\_param\_s (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments lx\_comments \*\* access IS INCLUDED IN: UNCONSTRAINED NON TASK FULT TYPE SPEC DERIVABLE\_SPEC TYPE SPEC NODE ATTRIBUTES: (NODE SPECIFIC): : EXP sm\_storage\_size : ALL DECL sm\_master TYPE\_SPEC sm\_desig\_type sm\_is\_controlled : Boolean (INHERITED FROM UNCONSTRAINED): : EXP sm size (INHERITED FROM NON\_TASK): : TYPE\_SPEC sm base\_type (INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm derived : Boolean sm\_is\_anonymous

\*\* access\_def

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# DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

IS INCLUDED IN: ARR\_ACC\_DER\_DEF TYPE DEF ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ARR ACC DER\_DEF): as\_subtype\_indication : subtype\_indication (INHERITED FROM ALL\_SOURCE): : source position lx\_srcpos 1x comments : comments address IS INCLUDED IN: NAMED REP REP DECL ITEM ALL\_DECL ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM NAMED\_REP): : EXP as exp (INHERITED FROM REP): : NAME as\_name (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments 1x comments AGG\_EXP \*\* CLASS MEMBERS: aggregate string\_literal IS INCLUDED IN: EXP\_EXP EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): sm\_discrete\_range
(INHERITED\_FROM\_EXP\_EXP): : DISCRETE\_RANGE sm\_exp\_type
(INHERITED FROM ALL\_SOURCE): : TYPE\_SPEC : source\_position lx\_srcpos 1x comments : comments aggregate IS INCLUDED IN:

AGG\_EXP EXP\_EXP EXP
GENERAL ASSOC ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_general\_assoc\_s : general assoc s : general\_assoc\_s sm normalized\_comp\_s (INHERITED FROM AGG\_EXP): : DISCRETE\_RANGE sm discrete range (INHERITED FROM EXP EXP): : TYPE\_SPEC sm exp type (INHERITED FROM ALL\_SOURCE): 1x srcpos : source position 1x comments : comments \*\* alignment IS INCLUDED IN: ALIGNMENT\_CLAUSE ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as pragma\_s : pragma s as\_exp (INHERITED FROM ALL\_SOURCE): : EXP : source position lx srcpos lx\_comments : comments \*\* ALIGNMENT CLAUSE CLASS MEMBERS: alignment void IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): 1x srcpos : source position 1x comments : comments IS THE DECLARED TYPE OF: record rep.as alignment\_clause \*\* a11 IS INCLUDED IN: NAME\_EXP NAME EXP GENERAL ASSOC ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM NAME\_EXP): : NAME as\_name : TYPE SPEC sm\_exp\_type (INHERITED FROM ALL\_SOURCE):

lx\_srcpos lx\_comments

: source\_position

: comments

\*\* ALL\_DECL

CLASS MEMBERS: block\_master void ITEM subunit DSCRMT\_PARAM\_DECL DECL SUBUNIT\_BODY dscrmt\_decl PARAM ID\_S\_DECL ID\_DECL null\_comp\_decl REP USE PRAGMA subprogram\_body task\_body package\_body in in\_out out EXP DECL deferred\_constant\_dec1 exception\_decl type decl UNIT DECL task decl subtype decl SIMPLE RENAME DECL NAMED REP record\_rep use pradma OBJECT DECL number\_deci generic\_deci NON GENERIC DECL renames\_obj\_decl
renames\_exc\_decl length enum rep address constant\_dec1 variable\_decl subprog\_entry\_decl package\_decl IS INCLUDED IN: ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE):

# DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

lx\_srcpos : source\_position
lx\_comments : comments
IS THE DECLARED TYPE OF:
 compilation\_unit.as\_all\_decl
 access.sm\_master

# \*\* ALL\_SOURCE

CLASS MEMBERS: DEF NAME index compilation\_unit compilation comp list VARIANT PART ALIGNMENT CLAUSE VARIANT ELEM CONTEXT ELEM COMP REP ELEM ALTERNATIVE\_ELEM ITERATION SHORT CIRCUIT\_OP MEMBERSHIP OP TEST\_CLAUSE\_ELEM HEADER CHOICE CONSTRAINT GENERAL ASSOC STM ELEM SEQUENCES TYPE DEF ALL DECL SOURCE NAME PREDEF NAME variant\_part void alignment variant variant\_pragma context\_pragma with comp\_rep comp\_rep\_pragma alternative alternative\_pragma FOR REV while and\_then or\_else in\_op not\_in TEST\_CLAUSE select alt\_pragma

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UNIT\_KIND derived\_subprog implicit\_not\_eq BODY SUBP\_ENTRY\_HEADER package\_spec choice\_exp choice\_others choice range DISCRETE RANGE dscrmt constraint index\_constraint REAL CONSTRAINT NAMED\_ASSOC EXP STM stm\_pragma alternative\_s variant\_s use\_pragma\_s test\_clause\_elem\_s stm\_s source\_name\_s scalar\_s pragma\_s param\_s name\_s index\_s item\_s exp\_s enum\_literal\_s discrete\_range\_s general assoc\_s dscrmt\_decl\_s decl\_s context\_elem\_s compltn unit\_s comp rep s choice s argument\_id\_s enumeration\_def record def ARR ACC DER\_DEF CONSTRAINED\_DEF private\_def 1 private\_def formal dscrt\_def formal\_float\_def formal\_fixed\_def formal\_integer\_def block\_master ITEM subunit OBJECT NAME

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LABEL NAME UNIT NAME TYPE NAME entry\_id exception\_id attribute\_id bltn\_operator\_id argument\_id pragma id for reverse cond clause select\_alternative RENAME INSTANT GENERIC PARAM block\_body stub procedure spec function spec entry RANGE discrete\_subtype float\_constraint fixed\_constraint named assoc NAME EXP EXP labeled null stm abort STM WITH EXP STM\_WITH\_NAME accept ENTRY STM BLOCK LOOP CLAUSES\_STM terminate constrained\_array\_def derived def access def unconstrained\_array\_def subtype\_indication integer\_def fixed\_def float\_def DSCRMT\_PARAM\_DECL DECL SUBUNIT BODY INIT OBJECT NAME ENUMULITERAL iteration\_id label id block\_loop\_id

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NON TASK NAME task\_body\_id type id subtype\_id private\_type\_id 1\_private\_type\_id renames unit instantiation name default no default box\_default range range\_attribute DESIGNATOR NAME EXP EXP\_VAL subtype\_allocator qualified\_allocator AGG EXP return delav STM\_WITH\_EXP\_NAME case goto raise CALL STM cond entry timed entry 1000 block if selective\_wait dscrmt\_dec] PARAM ID S DECL ID DECL null\_comp\_decl REP USE PRAGMA subprogram\_body task\_body package\_body VC NAME number id COMP\_NAME PARAM NAME enumeration\_id character\_id SUBPROG PACK NAME generic\_id USED OBJECT USED NAME NAME\_VAL a11

slice indexed short circuit numeric literal EXP VAL EXP null\_access aggregate string\_literal assign code exit entry\_call procedure\_call in in\_out out EXP DECL deferred\_constant\_decl exception\_decl type\_dec) UNIT DECL task decl subtype decl SIMPLE RENAME DECL NAMED REP record\_rep use pragma variable\_id constant\_id component id discriminant id in\_id out\_id in\_out\_id SUBPROG\_NAME package\_id used\_char used\_object\_id used\_op used\_name\_id attribute selected function call MEMBERSHIP QUAL\_CONV parenthesized **OBJECT DECL** number[dec1 generic decl NON\_GENERIC\_DECL renames\_obj\_dec1 renames\_exc\_decl length\_enum\_rep

Page A-30 **DIANA Reference Manual Draft Revision 4** DIANA CROSS-REFERENCE GUIDE address procedure id operator\_id function\_id range membership type membership conversion gualified constant\_decl variable decl subprog entry decl package\_decl NODE ATTRIBUTES: (NODE SPECIFIC): : source position lx srcpos 1x\_comments : comments alternative \*\* IS INCLUDED IN: ALTERNATIVE ELEM ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_choice\_s : choice s as\_stm\_s : stm\_s (INHERITED FROM ALL\_SOURCE): lx\_srcpos lx\_comments : source position : comments \*\* ALTERNATIVE\_ELEM CLASS MEMBERS: alternative alternative\_pragma IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source position : comments 1x comments IS THE DECLARED TYPE OF: alternative\_s.as\_list [Seq Of] \*\* alternative\_pragma IS INCLUDED IN: ALTERNATIVE ELEM ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : pragma as\_pragma (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos

```
lx comments
                                            : comments
**
   alternative_s
        IS INCLUDED IN:
                SEQUENCES
                ALL SOURCE
        NODE ATTRIBUTES:
            (NODE SPECIFIC):
                                            : Seg Of ALTERNATIVE_ELEM
                    as list
            (INHERITED FROM ALL SOURCE):
                                            : source position
                    lx srcpos
                    lx comments
                                            : comments
        IS THE DECLARED TYPE OF:
                block body.as alternative_s
                case.as alternative_s
    and_then
        IS INCLUDED IN:
                SHORT CIRCUIT OP
                ALL SOURCE
        NODE ATTRIBUTES:
            (INHERITED FROM ALL_SOURCE):
                                 : Source_po
: comments
                                           : source position
                    lx_srcpos
                    1x_comments
    argument_id
        IS INCLUDED IN:
                PREDEF NAME
                DEF NAME
                ALL SOURCE
        NODE ATTRIBUTES:
            (INHERITED FROM DEF_NAME):
                                             : symbol_rep
                    1x symrep
            (INHERITED FROM ALL_SOURCE):
                                             : source position
                    1x srcpos
                                             : comments
                    lx comments
        IS THE DECLARED TYPE OF:
                argument id s.as_list [Seq Of]
**
   argument_id_s
        IS INCLUDED IN:
                SEQUENCES
                ALL_SOURCE
        NODE ATTRIBUTES:
             (NODE SPECIFIC):
                                             : Seq Of argument id
                     as_list
             (INHERITED FROM ALL_SOURCE):
                                             : source position
                    1x srcpos
                                             : comments
                    lx comments
        IS THE DECLARED TYPE OF:
```

```
DIANA Reference Manual Draft Revision 4
DIANA CROSS-REFERENCE GUIDE
                pragma id.sm argument id_s
    ARR_ACC_DER_DEF
        CLASS MEMBERS:
                 constrained_array_def
                 derived def
                 access def
                 unconstrained_array_def
        IS INCLUDED IN:
                 TYPE DEF
                 ALL SOURCE
        NODE ATTRIBUTES:
             (NODE SPECIFIC):
                                              : subtype_indication
                     as subtype indication
             (INHERITED FROM ALL_SOURCE):
                                              : source position
                     lx srcpos
                                              : comments
                     1x comments
    array
         IS INCLUDED IN:
                 UNCONSTRAINED_COMPOSITE
                 UNCONSTRAINED
                 NON_TASK
                 FULT TYPE SPEC
                 DERIVABLE_SPEC
                 TYPE SPEC
         NODE ATTRIBUTES:
             (NODE SPECIFIC):
                                               : index s
                     sm_index_s
             sm comp type : TYPE SP
(INHERITED FROM UNCONSTRAINED_COMPOSITE):
                                               : TYPE SPEC
                                              : Boolean
                     sm_is_limited
                                               : Boolean
                     sm_is_packed
             (INHERITED FROM UNCONSTRAINED):
                                               : EXP
                     sm size
             (INHERITED FROM NON_TASK):
                                               : TYPE_SPEC
                      sm_base_type
             (INHERITED FROM DERIVABLE_SPEC):
                                              : TYPE SPEC
                      sm derived
                                              : Boolean
                     sm_is_anonymous
```

\*\* assign

IS INCLUDED IN: STM\_WITH\_EXP\_NAME STM\_WITH\_EXP STM\_ STM\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM STM\_WITH\_EXP\_NAME): as name : NAME

(INHERITED FROM STM\_WITH\_EXP): : EXP as exp (INHERITED FROM ALL\_SOURCE): lx srcpos : source position : comments lx comments \*\* assoc IS INCLUDED IN: NAMED ASSOC GENERAL ASSOC ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : USED NAME as used name (INHERITED FROM NAMED ASSOC): : EXP as exp (INHERITED FROM ALL\_SOURCE): lx srcpos : source position lx\_comments : comments \*\* attribute IS INCLUDED IN: NAME VAL NAME EXP NAME EXP GENERAL ASSOC ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_used\_name\_id : used name id : EXP as exp (INHERITED FROM NAME\_VAL): : value sm value (INHERITED FROM NAME EXP): as name : NAME : TYPE\_SPEC sm exp type (INHERITED FROM ALL\_SOURCE): 1x srcpos : source position : comments 1x\_comments \*\* attribute\_id IS INCLUDED IN: PPEDEF NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM DEF\_NAME): : symbol\_rep lx\_symrep (INHERITED FROM ALL\_SOURCE): lx srcpos : source position

```
lx_comments
                                           : comments
**
   block
        IS INCLUDED IN:
                BLOCK LOOP
                STM
                STM_ELEM
                ALL SOURCE
        NODE ATTRIBUTES:
            (NODE SPECIFIC):
                    as_block_body
                                             : block_body
            (INHERITED FROM BLOCK_LOOP):
                                             : SOURCE NAME
                    as_source_name
            (INHERITED FROM ALL_SOURCE):
                                             : source_position
                    lx_srcpos
                                             : comments
                    lx_comments
**
    block_body
        IS INCLUDED IN:
                BODY
                UNIT DESC
                ALL_SOURCE
        NODE ATTRIBUTES:
            (NODE SPECIFIC):
                    as_item_s
                                             : item_s
                    as_alternative_s
                                           : alternative s
                    as_stm_s
                                             : stm_s
            (INHERITED FROM ALL SOURCE):
                                             : source_position
                    lx_srcpos
                    1x_comments
                                             : comments
        IS THE DECLARED TYPE OF:
                block.as_block_body
  BLOCK_LOOP
**
        CLASS MEMBERS:
                 1000
                block
        IS INCLUDED IN:
                STM
                STM_ELEM
                ALL_SOURCE
        NODE ATTRIBUTES:
             (NODE SPECIFIC):
                     as_source_name
                                             : SOURCE NAME
             (INHERITED FROM ALL_SOURCE):
                                             : source_position
                     lx_srcpos
                     1x_comments
                                             : comments
**
    block_loop_id
        IS INCLUDED IN:
```

. .

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LABEL NAME SOURCE NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM LABEL\_NAME): sm\_stm : STM (INHERITED FROM DEF\_NAME): lx\_symrep : symbol\_rep (INHERITED FROM ALL\_SOURCE): : source position lx srcpos 1x\_comments : comments \*\* block\_master IS INCLUDED IN: ALL DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : STM sm stm (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source position lx\_comments : comments \*\* bltn\_operator\_id IS INCLUDED IN: PREDEF NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): sm operator : operator (INHERITED FROM DEF NAME): lx\_symrep : symbol rep (INHERITED FROM ALL\_SOURCE): 1x srcpos : source position lx\_comments : comments BODY CLASS MEMBERS: block\_body void stub IS INCLUDED IN: UNIT\_DESC ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): lx srcpos : source position lx comments : comments IS THE DECLARED TYPE OF:

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE generic\_id.sm\_body
SUBUNIT\_BODY.as\_body task\_body\_id.sm\_body task spec.sm\_body box\_default \*\* IS INCLUDED IN: GENERIC PARAM UNIT KIND UNIT DESC ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments 1x comments \*\* CALL STM CLASS MEMBERS: entry\_call procedure call IS INCLUDED IN: STM\_WITH\_NAME STM STM\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_general\_assoc\_s : general\_assoc\_s sm\_normalized\_param\_s : exp\_s (INHERITED FROM STM\_WITH\_NAME): : NAME as name (INHERITED FROM ALL\_SOURCE): : source position -1x srcpos : comments 1x comments \*\* case IS INCLUDED IN: STM WITH\_EXP STM STM ELEM ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : alternative s as\_alternative\_s (INHERITED FROM STM\_WITH\_EXP): : EXP as exp (INHERITED FROM ALL\_SOURCE): : source position lx\_srcpos : comments lx\_comments

\*\* character\_id

IS INCLUDED IN:		
ENUM_LITERAL		
OBJECT_NAME		
SOURCE NAME		
DEF NAME		
ALL_SOURCE		
NODE ATTRIBŪTES:		
(INHERITED FROM ENUM_LITERAL):		
sm pos	:	Integer
smrep	:	Integer
(INHERITED FROM OBJECT NAME):		•
sm obi type	:	TYPE SPEC
(INHERITED FROM DEF NAME):		-
lx symrep	:	symbol_rep
(INHERITED FROM ALL SOURCE):		
lx srcpos	:	source_position
lx comments	:	comments

\*\* CHOICE

```
CLASS MEMBERS:

choice_exp

choice_others

choice_range

IS INCLUDED IN:

ALL_SOURCE

NODE ATTRIBUTES:

(INHERITED FROM ALL_SOURCE):

lx_srcpos : source_position

lx_comments : comments

IS THE DECLARED TYPE OF:

choice_s.as_list [Seq Of]
```

\*\* choice\_exp

```
IS INCLUDED IN:

CHOICE

ALL_SOURCE

NODE ATTRIBUTES:

(NODE SPECIFIC):

as_exp : EXP

(INHERITED FROM ALL_SOURCE):

1x_srcpos : source_position

1x_comments : comments
```

\*\* choice\_others

IS INCLUDED IN: CHOICE ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_position

```
: comments
                    lx comments
**
  choice_range
        IS INCLUDED IN:
                CHOICE
                ALL SOURCE
        NODE ATTRIBUTES:
            (NODE SPECIFIC):
                                           : DISCRETE_RANGE
                    as_discrete_range
            (INHERITED FROM ALL_SOURCE):
                                           : source_position
                    lx srcpos
                                           : comments
                    1x comments
**
  choice_s
        IS INCLUDED IN:
                SEQUENCES
                ALL SOURCE
        NODE ATTRIBUTES:
            (NODE SPECIFIC):
                                            : Seg Jf CHOICE
                    as list
            (INHERITED FROM ALL_SOURCE):
                                           : source position
                    lx srcpos
        1x comments
IS THE DECLARED TYPE OF:
                                           : comments
                alternative.as_choice_s
                named.as_choice_s
                variant.as_choice_s
** CLAUSES_STM
        CLASS MEMBERS:
                if
                selective wait
        IS INCLUDED IN:
                STM
                STM ELEM
                ALL SOURCE
        NODE ATTRIBUTES:
             (NODE SPECIFIC):
                    as_test_clause_elem_s : test_clause_elem_s
                                             : stm s
                     as stm s
             (INHERITED FROM ALL_SOURCE):
                                            : source_position
                     lx srcpos
                     lx_comments
                                           : comments
** code
         IS INCLUDED IN:
                 STM WITH EXP NAME
                 STMWITHEXP
                 STM<sup>-</sup>
                 STM_ELEM
```

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ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM STM WITH EXP NAME): : NAME as name (INHERITED FROM STM WITH EXP): : EXP as exp (INHERITED FROM ALL\_SOURCE): lx srcpos : source position lx\_comments : comments \*\* comp\_list IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_decl\_s : decl\_s as\_pragma\_s : pragma\_s as\_variant\_part : VARIANT\_PART (INHERITED\_FROM\_ALL\_SOURCE): 1x\_srcpos : source\_position ix\_comments : comments IS THE DECLARED TYPE OF: variant.as comp list record.sm comp list record def.as comp list \*\* COMP NAME CLASS MEMBERS: component id discriminant\_id IS INCLUDED IN: INIT OBJECT NAME OBJECT\_NAME SOURCE\_NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : COMP REP ELEM sm comp rep (INHERITED FROM INIT\_OBJECT\_NAME): : EXP sm init exp (INHERITED FROM OBJECT NAME): : TYPE\_SPEC sm obj type (INHERITED FROM DEF NAME): lx symrep : symbol rep (INHERITED FROM ALL\_SOURCE): lx srcpos : source position lx comments : comments

\*\* comp\_rep

IS INCLUDED IN:

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

COMP REP ELEM ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : NAME as\_name : RANGE asTrange : EXP as exp (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments 1x comments COMP\_REP\_ELEM CLASS MEMBERS: comp\_rep void comp\_rep\_pragma IS INCLUDED IN: ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): 1x\_srcpos : source position : comments 1x comments IS THE DECLARED TYPE OF: comp\_rep\_s.as\_list [Seq Of] COMP\_NAME.sm\_comp\_rep comp\_rep\_pragma IS INCLUDED IN: COMP REP ELEM ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : pragma as\_pragma (INHERITED FROM ALL\_SOURCE): : source position lx srcpos lx comments : comments comp\_rep\_s IS INCLUDED IN: SEQUENCES ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : Seq Of COMP\_REP\_ELEM as list (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments lx\_comments IS THE DECLARED TYPE OF: record rep.as\_comp\_rep\_s compilation

IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_compltn\_unit\_s : compltn\_unit\_s
(INHERITED FROM ALL\_SOURCE): : source position lx srcpos lx\_comments : comments compilation\_unit IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_context\_elem\_s : context\_elem\_s as\_pragma\_s as\_all\_decl (INHERITED\_FROM\_ALL\_SOURCE): : pragma s : ALL\_DECL : source\_position 1x\_srcpos : comments lx comments IS THE DECLARED TYPE OF: compltn unit\_s.as\_list [Seq Of] \*\* compltn\_unit\_s IS INCLUDED IN: SEQUENCES ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_list : Seq Of compilation\_unit (INHERITED FROM ALL\_SOURCE): : source position 1x srcpos : comments lx comments IS THE DECLARED TYPE OF: compilation.as\_compltn\_unit\_s \*\* component id IS INCLUDED IN: COMP\_NAME INIT OBJECT NAME OBJECT\_NAME SOURCE\_NAME DEF NAME ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM COMP\_NAME): : COMP REP ELEM sm\_comp\_rep (INHERITED FROM INIT\_OBJECT\_NAME): : EXP sm init exp (INHERITED FROM OBJECT\_NAME):

Page A-42 DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE : TYPE\_SPEC sm\_obj\_type (INHERITED FROM DEF NAME): : symbol rep 1x symrep (INHERITED FROM ALL\_SOURCE): : source position lx srcpos 1x comments : comments cond clause IS INCLUDED IN: TEST\_CLAUSE TEST\_CLAUSE\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM TEST\_CLAUSE): : EXP as\_exp as\_stm\_s : stm s (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source position : comments 1x comments cond entry IS INCLUDED IN: ENTRY STM STM STM ELEM ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ENTRY\_STM): : stm s as\_stm\_sl as stm s2 : stm s (INHERITED FROM ALL\_SOURCE): lx srcpos : source position : comments 1x comments \*\* constant\_decl IS INCLUDED IN: OBJECT DECL EXP DECL ID\_S\_DECL DECL ITEM ALL\_DECL ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM OBJECT\_DECL): : TYPE\_DEF as type\_def (INHERITED FROM EXP DECL): : EXP as\_exp (INHERITED FROM ID S DECL): as source name s : source\_name\_s (INHERITED FROM ALL\_SOURCE):

. .

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE : source\_position lx srcpos : comments 1x comments \*\* constant\_id IS INCLUDED IN: VC NAME INTT OBJECT NAME OBJECT\_NAME SOURCE\_NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : DEF\_NAME sm first (INHERITED FROM VC NAME): : Boolean sm\_renames\_obj sm\_address : EXP (INHERITED FROM INIT\_OBJECT\_NAME): : EXP sm init exp (INHERITED FROM OBJECT NAME): : TYPE\_SPEC sm obj type (INHERITED FROM DEF NAME): : symbol\_rep lx symrep (INHERITED FROM ALL\_SOURCE): : source position lx srcpos 1x comments : comments CONSTRAINED CLASS MEMBERS: constrained\_array constrained access constrained record IS INCLUDED IN: NON TASK FULT TYPE SPEC DERIVABLE SPEC TYPE SPEC NODE ATTRIBUTES: (NODE SPECIFIC): sm\_depends\_on\_dscrmt : Boolean (INHERITED FROM NON TASK): : TYPE\_SPEC sm base type (INHERITED FROM DERIVABLE\_SPEC): : TYPE\_SPEC s : Boolean sm derived sm\_is\_anonymous \*\* constrained\_access

> IS INCLUDED IN: CONSTRAINED NON TASK FULL\_TYPE\_SPEC

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

DERIVABLE\_SPEC TYPE SPEC NODE ATTRIBUTES: (NODE SPECIFIC): : TYPE\_SPEC sm\_desig\_type (INHERITED FROM CONSTRAINED): : Boolean sm depends on dscrmt (INHERITED FROM NON TASK): : TYPE\_SPEC sm\_base\_type (INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm\_derived : Boolean sm\_is\_anonymous constrained\_array IS INCLUDED IN: CONSTRAINED NON TASK FULT TYPE SPEC DERIVABLE SPEC TYPE\_SPEC NODE ATTRIBUTES: (NODE SPECIFIC): sm\_index\_subtype\_s
(INHERITED\_FROM\_CONSTRAINED): : scalar\_s sm\_depends\_on\_dscrmt : Boolean (INHERITED FROM NON TASK): : TYPE\_SPEC sm\_base\_type (INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm\_derived sm\_is\_anonymous : Boolean constrained\_array\_def \*\* IS INCLUDED IN: ARR ACC DER DEF TYPE DEF ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : CONSTRAINT as\_constraint (INHERITED FROM ARR\_ACC\_DER\_DEF): as subtype\_indication : subtype\_indication (INHERITED FROM ALL\_SOURCE): : source position lx srcpos 1x comments : comments CONSTRAINED\_DEF

> CLASS MEMBERS: subtype\_indication integer\_def fixed\_def float\_def

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IS INCLUDED IN: TYPE DEF ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : CONSTRAINT as\_constraint (INHERITED FROM ALL\_SOURCE): : source position 1x srcpos : comments 1x comments \*\* constrained record IS INCLUDED IN: CONSTRAINED NON\_TASK FULL\_TYPE\_SPEC DERIVABLE\_SPEC TYPE SPEC NODE ATTRIBUTES: (NODE SPECIFIC): sm\_normalized\_dscrmt\_s : exp\_s (INHERITED FROM CONSTRAINED): : Boolean sm depends on dscrmt (INHERITED FROM NON TASK): : TYPE SPEC sm base type (INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm derived sm is anonymous : Boolean CONSTRAINT CLASS MEMBERS: void DISCRETE\_RANGE dscrmt\_constraint index constraint REAL CONSTRAINT PANGE discrete subtype float\_constraint fixed\_constraint range range\_attribute IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source\_position 1x\_srcpos 1x comments : comments IS THE DECLARED TYPE OF: constrained\_array\_def.as\_constraint CONSTRAINED\_DEF.as\_constraint

\*\* CONTEXT\_ELEM

Page A-46 DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE CLASS MEMBERS: context pragma with IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): lx srcpos : source position : comments 1x comments IS THE DECLARED TYPE OF: context elem s.as list [Seq Of] context\_elem\_s IS INCLUDED IN: SEQUENCES ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_list (INHERITED FROM ALL\_SOURCE): : Seg Of CONTEXT ELEM : source\_position lx srcpos : comments lx\_comments IS THE DECLARED TYPE OF: compilation unit.as\_context\_elem\_s \*\* context\_pragn@ IS INCLUDED IN: CONTEXT ELEM ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : pragma as\_pragma (INHERITED FROM ALL SOURCE): lx srcpos : source position : comments 1x comments conversion IS INCLUDED IN: QUAL\_CONV EXP\_VAL\_EXP EXP\_VAL EXP\_EXP EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM QUAL\_CONV): : NAME as name (INHERITED FROM EXP\_VAL\_EXP): : EXP as exp

.....

(INHERITED FROM EXP\_VAL): sm\_value : value (INHERITED FROM EXP\_EXP): sm\_exp\_type : TYPE\_SPEC (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_position lx\_comments : comments

\*\* DECL

CLASS MEMBERS: ID S DECL IDDECL null\_comp\_decl REP USE PRAGMA EXP\_DECL deferred\_constant\_dec1 exception\_decl type decl UNIT DECL task\_dec] subtype\_dec1 SIMPLE\_RENAME\_DECL void NAMED REP record\_rep use pragma ... OBJECT DECL number\_dec1 generic\_decl NON GENERIC\_DECL renames\_obj\_decl renames exc decl length enum rep address constant decl variable\_decl supprog\_entry\_dec1 package\_dec1 IS INCLUDED IN: ITEM ALL DECL ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source position lx\_srcpos 1x comments IS THE DECLARED TYPE OF: : comments decl\_s.as\_list [Seq Of]

\*\* decl\_s

# DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

IS INCLUDED IN: SEQUENCES ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_list (INHERITED FROM ALL\_SOURCE): lx\_srcpos lx\_comments IS THE DECLARED TYPE OF: instantiation.sm\_decl\_s task\_spec.sm\_decl\_s task\_decl.as\_decl\_s package\_spec.as\_decl\_sl .as\_decl\_s2 comp\_list.as\_decl\_s

: Seq Of DECL

: source\_position : comments

\*\* DEF\_NAME

CLASS MEMBERS: SOURCE NAME PREDEF NAME **OBJECT NAME** LABEL NAME UNIT NAME TYPE NAME void entry\_id exception\_id attribute\_id bltn operator id argument\_id pragma id INIT OBJECT\_NAME ENUM LITERAL iteration id label id block loop id NON TÄSK NÄME task\_body\_id type\_id subtype\_id private\_type\_id 1\_private\_type\_id VC NAME number id COMP NAME PARAM NAME enumeration id character\_id SUBPROG\_PACK\_NAME generic\_id variable\_id constant\_id

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# DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

component id discriminant\_id in\_id out\_id in\_out\_id SUBPROG\_NAME package\_id procedure\_id operator\_id function id IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): lx symrep : symbol\_rep (INHERITED FROM ALL\_SOURCE): lx srcpos : source position 1x comments : comments IS THE DECLARED TYPE OF: PARAM NAME.sm first DESIGNATOR.sm defn discriminant\_id.sm\_first type\_id.sm\_first constant\_id.sm\_first UNIT\_NAME.sm\_first deferred\_constant\_decl IS INCLUDED IN: ID\_S\_DECL DECL ITEM ALL DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : NAME as name (INHERITED FROM ID\_S\_DECL): as source name s : source\_name\_s (INHERITED FROM ALL\_SOURCE): 1x srcpos : source position 1x comments : comments

\*\* delay

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IS INCLUDED IN: STM\_WITH\_EXP STM STM\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM STM\_WITH\_EXP): as\_exp (INHERITED FROM ALL\_SOURCE):

: source\_position : comments lx\_srcpos lx\_comments \*\* DERIVABLE\_SPEC CLASS MEMBERS: FULL TYPE SPEC PRIVATE SPEC task\_spec NON\_TASK private 1 private SCALAR CONSTRAINED UNCONSTRAINED enumeration REAL integer constrained\_array constrained\_access constrained\_record UNCONSTRAINED\_COMPOSITE access float fixed . array record IS INCLUDED IN: TYPE SPEC NODE ATTRIBUTES: (NODE SPECIFIC): : TYPE SPEC sm\_darived sm\_is\_anonymous : Boolean \*\* derived\_def IS INCLUDED IN: ARP ACC DER DEF TYPE DEF ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ARR\_ACC\_DER\_DEF): as\_subtype\_indication : subtype\_indication (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source position lx\_comments : comments \*\* derived\_subprog IS INCLUDED IN: UNIT DESC ALL SOURCE NODE ATTR TTES: (NODE SPECIFIC):

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

: SOURCE NAME sm derivable (INHERITED FROM ALL\_SOURCE): : source\_\_\_\_ : comments : source position lx srcpos lx\_comments \*\* DESIGNATOR CLASS MEMBERS: USED OBJECT USED\_NAME used char used object id used op used name id IS INCLUDED TN: NAME EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): sm\_defn : DEF NAME lx\_symrep : symbol rep (INHERITED FROM ALL SOURCE): : source position lx srcpos Ix comments IS THE DECLARED TYPE OF: : comments selected.as\_designator DISCRETE\_RANGE \*\* CLASS MEMBERS: RANGE discrete subtype range void range attribute IS INCLUDED IN: CONSTRAINT ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_position lx\_comments : comments IS THE DECLARED TYPE OF: entry.as\_discrete\_range FOR\_REV.as\_discrete\_range AGG\_EXP.sm\_discrete\_range slice.as\_discrete\_range choice\_range.as\_discrete\_range discrete\_range\_s.as\_list [Seq Of] discrete\_range\_s

### DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

IS INCLUDED IN: SEQUENCES ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : Seq Of DISCRETE\_RANGE as\_list (INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos : comments lx comments IS THE DECLARED TYPE OF: index\_constraint.as\_discrete\_range\_s discrete\_subtype IS INCLUDED IN: DISCRETE RANGE CONSTRAINT ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_subtype\_indication : subtype\_indication (INHERITED FROM ALE\_SOURCE): : source\_position lx\_srcpos : comments 1x comments \*\* discriminant\_id IS INCLUDED IN: COMP NAME INIT OBJECT NAME OBJECT\_NAME SOURCE NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : DEF NAME sm\_first (INHERITED FROM COMP NAME): : COMP\_REP\_ELEM sm\_comp\_rep (INHERITED FROM INIT\_OBJECT\_NAME): : EXP sm\_init\_exp (INHERITED FROM OBJECT\_NAME): : TYPE\_SPEC sm\_obj\_type (INHERITED FROM DEF\_NAME): : symbol\_rep lx symrep (INHERITED FROM ALL SOURCE): : source\_position lx srcpos : comments 1x comments dscrmt\_constraint

IS INCLUDED IN:

CONSTRAINT ALL\_SOURCE

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

NODE ATTRIBUTES: (NODE SPECIFIC): as\_general\_assoc s : general assoc\_s (INHERITED FROM ALL\_SOURCE): 1x\_srcpos : source position 1x comments : comments \*\* dscrmt\_decl IS INCLUDED IN: DSCRMT PARAM DECL ITEM ALL\_DECL ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM DSCRMT PARAM DECL): as source name s : source name s : EXP as\_exp : NAME as name (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source position 1x comments IS THE DECLARED TYPE OF: : comments dscrmt decl s.as list [Seq Of] \*\* dscrmt decl s IS INCLUDED. IN: SEQUENCES ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as list : Seq Of dscrmt\_decl (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source position 1x comments : comments IS THE DECLARED TYPE OF: PRIVATE\_SPEC.sm\_discriminant s incomplete.sm discriminant s record.sm\_discriminant\_s type\_decl.as\_dscrmt\_decl\_s \*\* DSCRMT\_PARAM\_DECL CLASS MEMBERS: dscrmt decl PARAM in in out out IS INCLUDED IN: ITEM ALL DECL ALL SOURCE

**DIANA Reference Manual Draft Revision 4** DIANA CROSS-REFERENCE GUIDE NODE ATTRIBUTES: (NODE SPECIFIC): as\_source\_name\_s : source\_name\_s : EXP as exp : NAME as\_name (INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos : comments 1x\_comments \*\* entry IS INCLUDED IN: SUBP\_ENTRY\_HEADER HEADER ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : DISCRETE\_RANGE as\_discrete\_range (INHERITED FROM SUBP\_ENTRY\_HEADER): as\_param\_s : param\_s (INHERITED FROM ALL\_SOURCE): lx srcpos : source position : comments lx\_comments entry\_call IS INCLUDED IN: CALL STM STM\_WITH\_NAME STM STM\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM CALL\_STM): : general\_assoc\_s as\_general\_assoc\_s sm\_normalized\_param\_s : exp\_s (INHERITED FROM STM\_WITH\_NAME): : NAME as name (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments lx comments \*\* entry\_id IS INCLUDED IN: SOURCE NAME DEF\_NAME ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : HEADER sm spec : EXP sm\_address (INHERITED FROM DEF\_NAME): : symbol\_rep lx\_symrep

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DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE (INHERITED FROM ALL\_SOURCE): : source position lx\_srcpos lx\_comments : comments \*\* ENTRY\_STM CLASS MEMBERS: cond entry timed entry IS INCLUDED IN: STM STM ELEM ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_stm\_sl : stm s as stm s2 (INHERITED FROM ALL\_SOURCE): : stm\_s : source position lx srcpos lx\_comments : comments \*\* ENUM\_LITERAL CLASS MEMBERS: enumeration id character\_id IS INCLUDED IN: OBJECT NAME SOURCE NAME DEF NAME ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : Integer sm pos : Integer sm rep (INHERITED FROM OBJECT\_NAME): sm\_obj type
(INHERITED FROM DEF\_NAME): : TYPE\_SPEC 1x\_symrep (INHERITED FROM ALL\_SOURCE): : symbol\_rep : source position lx\_srcpos 1x\_comments : comments IS THE DECLARED TYPE OF: enum\_literal\_s.as\_list [Seq Of] enum literal s IS INCLUDED IN: SEQUENCES ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : Seq Of ENUM LITERAL as list (INHERITED FROM ALL\_SOURCE):

### DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

: source\_position 1x\_srcpos lx\_comments : comments IS THE DECLARED TYPE OF: enumeration.sm\_literal\_s enumeration\_def.as\_enum\_literal\_s enumeration IS INCLUDED IN: SCALAR NON\_TASK FULT\_TYPE\_SPEC DERIVABLE\_SPEC TYPE SPEC NODE ATTRIBUTES: (NODE SPECIFIC): : enum literal\_s sm\_literal\_s (INHERITED FROM SCALAR): : RANGE sm range : Integer cd impl size (INHERITED FROM NON TASK): : TYPE\_SPEC sm\_base\_type (INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm derived sm\_is\_anonymous\_\_\_\_ : Boolean enumeration def IS INCLUDED IN: TYPE DEF ALL\_SOURCE • • • NODE ATTRIBUTES: (NODE SPECIFIC): as\_enum\_literal\_s : enum\_literal\_s (INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos : comments .lx\_comments enumeration id IS INCLUDED IN: ENUM LITERAL OBJECT NAME SOURCE NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ENUM\_LITERAL): : Integer sm\_pos : Integer sm rep (INHERITED FROM OBJECT\_NAME): : TYPE\_SPEC sm obj type (INHERITED FROM DEF\_NAME): : symbol rep lx\_symrep

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos lx comments \*\* exception\_decl IS INCLUDED IN: ID\_S\_DECL DECL ITEM ALL\_DECL ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ID\_S\_DECL): as source name s : source name s (INHERITED FROM ALL\_SOURCE): lx srcpos : source position lx\_srcpos lx\_comments : comments \*\* exception id IS INCLUDED IN: SOURCE NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): sm\_renames\_exc : NAME (INHERITED FROM DEF NAME): 1x\_symrep : symbol rep (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_position
lx\_comments : comments \*\* exit .IS INCLUDED IN: STM WITH EXP NAME STMWITHEXP STM STM\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : STM sm\_stm (INHERITED FROM STM\_WITH\_EXP\_NAME): : NAME as\_name (INHERITED FROM STM\_WITH\_EXP): : EXP as\_exp (INHERITED FROM ALL\_SOURCE): : source\_position 1x srcpos 1x comments : comments

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\*\* EXP

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CLASS MEMBERS: void NAME EXP EXP DESIGNATOR NAME\_EXP EXP\_VAL subtype\_allocator qualified\_allocator AGG\_EXP USED\_OBJECT USED\_NAME NAME\_VAL **a**]] slice indexed short\_circuit numeric\_literal EXP VAL EXP null access aggregate string\_literal used\_char used\_object\_id used\_op used name\_id attribute selected function call MEMBERSHIP QUAL\_CONV parenthesized range\_membership type membership conversion qualified IS INCLUDED IN: GENERAL\_ASSOC ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): lx srcpos lx\_comments IS THE DECLARED TYPE OF: comp\_rep.as\_exp alignment.as\_exp NAMED REP.as exp entry\_id.sm\_address task\_spec.sm\_storage\_size .sm\_size .sm address SUBPROG PACK NAME.sm address while.as exp

: source\_position : comments
TEST CLAUSE.as exp STM WITH EXP.as exp EXP VAL EXP. as exp short\_circuit.as\_expl .as\_exp2 NAMED ASSOC.as\_exp attribute.as\_exp exp\_s.as\_list [Seq Of] access.sm storage\_size choice\_exp.as\_exp DSCRMT\_PARAM\_DECL.as\_exp REAL\_CONSTRAINT.as\_exp range\_attribute.as\_exp range.as\_expl .as\_exp2 UNCONSTRAINED.sm\_size VC\_NAME.sm\_address INIT\_OBJECT\_NAME.sm\_init\_exp EXP DECL.as\_exp

\*\* EXP\_DECL

```
CLASS MEMBERS:
        OBJECT DECL
        number_decl
        constant_decl
         variable_decl
IS INCLUDED IN:
         ID S DECL
        DECL
         ITEM
ALL_DECL
ALL_SOURCE
NODE ATTRIBUTES:
    (NODE SPECIFIC):
             as_exp
    (INHERITED FROM ID_S_DECL):
             as_source_name_s
    (INHERITED FROM ALL SOURCE):
             lx_srcpos
             lx_comments
```

: EXP

: source\_name\_s

: source\_position : comments

\*\* EXP\_EXP

CLASS MEMBERS: EXP\_VAL subtype\_allocator qualified\_allocator AGG\_EXP short\_circuit numeric\_literal EXP\_VAL\_EXP null\_access aggregate

· •.	DIANA Reference Manual Draft Revision 4	Page A-60
	UIANA CRUSS-REFERENCE GUIDE	
·	string_literal	
•	QUAL_CONV	
	parenthesized range membership	
•	type_membership	
	qualified	
	IS INCLUDED IN: EXP	
· ^	GENERAL ASSOC	
1. 	NODE ATTRIBUTES:	
r	(NODE SPECIFIC): sm_exp_type : TYPE_SPEC	
	(INHERITED FROM ALL_SOURCE): lx srcpos : source position	
	lx_comments : comments	
	** exp_s	
	IS INCLUDED IN:	
· •	SEQUENCES ALL SOURCE	
	NODE ATTRIBUTES:	
	as list : Seq Of EXP	
	(INHERITED FROM ALL_SOURCE): Ix srcpos : source_position	
	IX Comments : comments	
	function_call.sm_normalized_param_s	
	CALL_SIM.sm_normailzed_param_s indexed.as_exp_s	
	constrained_record.sm_normalized_dscrmt_s	
	** EXP_VAL	
· · ·	CLASS MEMBERS:	
	snort_circuit numeric literal	
i y a		
	MEMBERSHIP	
• •	parenthesized	
	range_membership type membership	
	conversion	
	IS INCLUDED IN:	
	EXP_EXP EXP	
	GENERAL_ASSOC	
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#### DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : value sm value (INHERITED FROM EXP\_EXP): sm\_exp\_type
(INHERITED FROM ALL\_SOURCE): : TYPE\_SPEC lx\_srcpos : source position 1x\_comments : comments \*\* EXP\_VAL\_EXP CLASS MEMBERS: MEMBERSHIP QUAL CONV parenthesized range membership type membership conversion qualified IS INCLUDED IN: EXP VAL EXP\_EXP EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : EXP as\_exp (INHERITED FROM EXP\_VAL): : value sm value (INHERITED FROM EXP EXP): : TYPE SPEC sm exp type (INHERITED FROM ALL SOURCE): : source position lx srcpos 1x comments : comments \*\* fixed IS INCLUDED IN: REAL SCALAR NON TASK FULE TYPE SPEC DERIVABLE SPEC TYPE\_SPEC NODE ATTRIBUTES: (NODE SPECIFIC): : value cd\_impl\_small (INHERITED FROM REAL): : value sm\_accuracy

(INHERITED FROM SCALAR):

sm\_range cd impl size : RANGE

: Integer

# DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

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(INHERITED FROM NON\_TASK): : TYPE\_SPEC sm base type (INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm derived : Boolean sm is anonymous fixed\_constraint IS INCLUDED IN: REAL CONSTRAINT CONSTRAINT ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM REAL\_CONSTRAINT): : TYPE\_SPEC sm\_type\_spec : EXP as exp : RANGE as\_range (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments 1x comments fixed\_def IS INCLUDED IN: CONSTRAINED DEF TYPE DEF ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM CONSTRAINED\_DEF): : CONSTRAINT as constraint (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments 1x\_comments \*\* float IS INCLUDED IN: REAL SCALAR NON TASK FULT\_TYPE\_SPEC DERIVABLE\_SPEC . TYPE\_SPEC NODE ATTRIBUTES: (INHERITED FROM REAL): : value sm accuracy (INHERITED FROM SCALAR): : RANGE sm range : Integer cd impl size (INHERITED FROM NON TASK): : TYPE\_SPEC sm base type (INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm derived : Boolean sm is anonymous

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE \*\* float\_constraint IS INCLUDED IN: REAL\_CONSTRAINT CONSTRAINT ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM REAL CONSTRAINT): : TYPE SPEC sm type spec : EXP as\_exp as\_range : RANGE (INHERITED FROM ALL\_SOURCE): : source\_position : comments lx srcpos 1x comments \*\* float\_def IS INCLUDED IN: CONSTRAINED DEF TYPE DEF ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM CONSTRAINED\_DEF): as\_constraint : : CONSTRAINT (INHERITED FROM ALL\_SOURCE): lx\_comments : source position : comments \*\* for : , IS INCLUDED IN: FOR REV ITERATION ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM FOR REV): : SOURCE NAME as source\_name : DISCRETE\_RANGE as\_discrete\_range (INHERITED FROM ALL SOURCE): lx srcpos : source\_position : comments 1x comments \*\* FOR\_REV CLASS MEMBERS: for reverse IS INCLUDED IN: ITERATION ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : SOURCE NAME as source name

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE : DISCRETE RANGE as discrete range (INHERITED FROM ALL SOURCE): : source position lx srcpos lx\_comments : comments formal\_dscrt\_def IS INCLUDED IN: TYPE DEF ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source position lx\_srcpos 1x\_comments : comments formal\_fixed\_def IS INCLUDED IN: TYPE DEF ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments lx\_comments \*\* formal\_float\_def IS INCLUDED IN: TYPE DEF ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments lx comments \*\* formal\_integer\_def IS INCLUDED IN: TYPE\_DEF ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): lx\_srcpos -: source\_position lx\_comments : comments \*\* FULL\_TYPE\_SPEC CLASS MEMBERS: task spec NON TASK SCATAR CONSTRAINED UNCONSTRAINED enumeration

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DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE REAL integer constrained\_array constrained\_access constrained\_record UNCONSTRAINED\_COMPOSITE access float fixed array record IS INCLUDED IN: DERIVABLE\_SPEC TYPE SPEC NODE ATTRIBUTES: (INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm\_derived : Boolean sm\_is\_anonymous \*\* function\_call IS INCLUDED IN: NAME\_VAL NAME EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_general\_assoc\_s : general assoc s sm\_normalized\_param\_s : exp\_s : Boolean lx\_prefix (INHERITED FROM NAME\_VAL): sm\_value : value (INHERITED FROM NAME\_EXP):

as\_name : NAME sm\_exp\_type : TYPE\_SPEC (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_position lx\_comments : comments

\*\* function\_id

IS INCLUDED IN: SUBPROG\_NAME SUBPROG\_PACK\_NAME NON\_TASK\_NAME UNIT\_NAME SOURCE\_NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBŪTES: (INHERITED\_FROM\_SUBPROG\_NAME):

sm\_is\_inline : Boolean : PREDEF\_NAME sm\_interface (INHERITED FROM SUBPROG\_PACK\_NAME): : UNIT\_DESC sm unit desc : EXP sm address (INHERITED FROM NON\_TASK\_NAME): : HEADER sm\_spec (INHERITED FROM UNIT\_NAME): : DEF NAME sm first (INHERITED FROM DEF\_NAME): lx\_symrep : symbol rep (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments lx\_comments

\*\* function\_spec

IS INCLUDED IN: SUBP\_ENTRY\_HEADER HEADER ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_name : NAME (TNHERITED FROM SUBP\_ENTRY\_HEADER): as\_param\_s : param\_s (INHERITED FROM ALL\_SOURCE): 1x\_srcpos : source\_position 1x\_comments : comments

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** GENERAL_ASSOC
```

CLASS MEMBERS: NAMED ASSOC EXP named assoc void NAME EXP EXP DESTGNATOR NAME EXP EXP\_VAL subtype\_allocator qualified\_allocator AGG\_EXP USED\_OBJECT USED\_NAME NAME\_VAL all slice indexed short circuit numeric\_literal

ITEM

EXP VAL EXP null access aggregate string\_literal used char used\_object\_id used op used\_name\_id attribute selected function call MEMBERSHIP QUAL\_CONV parenthesized range membership type membership conversion qualified IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source position lx\_srcpos lx\_comments : comments IS THE DECLARED TYPE OF: general\_assoc\_s.as\_list [Seq Of] general\_assoc\_s IS INCLUDED IN: SEQUENCES ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : Seg Of GENERAL ASSOC as\_list (INHERITED FROM ALL\_SOURCE): 1x\_srcpos : source position 1x\_comments : comments IS THE DECLARED TYPE OF: instantiation.as\_general\_assoc\_s function\_call.as\_general\_assoc\_s CALL STM.as general assoc s aggregate.as\_general\_assoc\_s .sm normalized comp s dscrmt constraint.as general\_assoc\_s pragma.as\_general\_assoc\_s generic\_decl \*\* IS INCLUDED IN: UNIT DECL ID DECL DECL

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DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

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ALL DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as item s : item s (INHERITED FROM UNIT\_DECL): : HEADER as header (INHERITED FROM ID DECL): : SOURCE\_NAME as\_source\_name (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments 1x comments generic\_id IS INCLUDED IN: NON\_TASK\_NAME SOURCE NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : item s sm generic param s : Boolean sm is inline : BODY sm body (INHERITED FROM NON\_TASK\_NAME): : HEADER sm\_spec (INHERITED FROM UNIT NAME): : DEF\_NAME sm first (INHERITED FROM DEF NAME): : symbol\_rep lx\_symrep (INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos : comments lx\_comments \*\* GENERIC\_PARAM CLASS MEMBERS: name\_default no\_default box\_default IS INCLUDED IN: UNIT\_KIND UNIT\_DESC ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source\_position 1x srcpos : comments lx\_comments \*\* goto

IS INCLUDED IN:

STM\_WITH\_NAME STM STM\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM STM\_WITH\_NAME): : NAME as name (INHERITED FROM ALL SOURCE): lx srcpos : source position : comments lx\_comments

\*\* HEADER

> CLASS MEMBERS: SUBP ENTRY HEADER package spec procedure spec function spec entry IS INCLUDED IN: ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): lx\_srcpos lx\_comments : comments IS THE DECLARED TYPE OF: entry id.sm\_spec subprogram\_body.as\_header NON TASK NAME.sm spec UNIT DECE.as header

\*\* ID\_DECL

> CLASS MEMBERS: type decl UNIT DECL task dec1 subtype\_dec1 SIMPLE RENAME DECL generic decl NON\_GENERIC\_DECL renames\_obj\_decl renames\_exc\_decl
> subprog\_entry\_decl package\_dec1 IS INCLUDED IN: DECL ITEM ALL\_DECL ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as source name (INHERITED FROM ALL\_SOURCE):

: SOURCE NAME

: source position

DIANA Reference Manual Draft Revision 4 Page A-70 DIANA CROSS-REFERENCE GUIDE : source position lx\_srcpos 1x comments : comments ID\_S\_DECL \*\* CLASS MEMBERS: EXP DECL deferred constant decl exception decl OBJECT DECL number\_dec1 constant decl variable\_dec1 IS INCLUDED IN: DECL ITEM ALL\_DECL ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_source\_name\_s : source\_name\_s (INHERITED FROM ALL\_SOURCE): lx srcpos : source position lx\_comments : comments if IS INCLUDED IN: CLAUSES STM STM STM ELEM ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM CLAUSES\_STM): as\_test\_clause\_elem\_s : test\_clause\_elem\_s as\_stm\_s \_\_\_\_ (INHERITED FROM ALL\_SOURCE): : stm\_s lx\_srcpos : source position 1x comments : comments implicit\_not\_eq IS INCLUDED IN: UNIT DESC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : SOURCE\_NAME sm equal (INHERITED FROM ALL\_SOURCE): 1x srcpos : source position 1x\_comments : comments in \*\*

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IS INCLUDED IN: PARAM DSCRMT\_PARAM\_DECL ITEM ALL\_DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): lx default : Boolean (INHERITED FROM DSCRMT PARAM DECL): as source name s : source\_name\_s : EXP as\_exp : NAME as\_name (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments lx comments

\*\* in\_id

IS INCLUDED IN: PARAM NAME INIT\_OBJECT\_NAME OBJECT\_NAME SOURCE\_NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM PARAM\_NAME): : DEF NAME sm first (INHERITED FROM INIT\_OBJECT\_NAME): : EXP sm init exp (INHERITED FROM OBJECT NAME): : TYPE\_SPEC sm\_obj\_type (INHERITED FROM DEF\_NAME): lx symrep : symbol\_rep (INHERITED FROM ALL\_SOURCE): 1x\_srcpos : source\_position : comments 1x comments

\*\* in\_op

IS INCLUDED IN: MEMBERSHIP\_OP ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): lx\_srcpos lx\_comments : comments

\*\* in\_out

IS INCLUDED IN: PARAM DSCRMT\_PARAM\_DECL

## DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

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ITEM ALL DECL ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM DSCRMT\_PARAM\_DECL): : source\_name\_s as\_source\_name\_s as\_exp as\_name (INHERITED FROM ALL\_SOURCE): : EXP : NAME : source\_position lx\_srcpos : comments 1x comments in\_out\_id IS INCLUDED IN: PARAM NAME INIT\_OBJECT\_NAME OBJECT\_NAME SOURCE NAME DEF NAME ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM PARAM\_NAME): : DEF\_NAME sm first (INHERITED FROM INIT\_OBJECT\_NAME): : EXP sm init exp (INHERITED FROM OBJECT\_NAME): : TYPE\_SPEC sm\_obj\_type (INHERITED FROM DEF\_NAME): : symbol\_rep lx symrep (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments 1x comments incomplete IS INCLUDED IN: TYPE SPEC NODE ATTRIBUTES: (NODE SPECIFIC): sm\_discriminant\_s : dscrmt\_decl\_s \*\* index IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : NAME as\_name : TYPE\_SPEC sm\_type\_spec (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments 1x comments IS THE DECLARED TYPE OF:

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE index s.as list [Seg Of] \*\* index\_constraint IS INCLUDED IN: CONSTRAINT ALL\_SOURCE NODE ATTRIBÜTES: (NODE SPECIFIC): : discrete range\_s as discrete range s (INHERITED FROM ALL SOURCE): : source\_position lx srcpos : comments 1x comments \*\* index\_s IS INCLUDED IN: SEQUENCES ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : Seg Of index as list (INHERITED FROM ALL\_SOURCE): 1x\_srcpos 1x\_comments IS THE DECLARED TYPE OF: : source position : comments array.sm\_index\_s unconstrained\_array\_def.as\_index\_s indexed IS INCLUDED IN: NAME\_EXP NAME EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as exp\_s : exp\_s (INHERITED FROM NAME\_EXP): : NAME as name : TYPE SPEC sm exp type (INHERITED FROM ALL SOURCE): : source\_position 1x srcpos : comments 1x comments INIT\_OBJECT\_NAME \*\* **CLASS MEMBERS:** VC NAME number id COMP NAME PARAM NAME

	DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE		Page A-74
~~	variable id		
	constant_id		
r *	component_id		
	discriminant_id		
	in_id		
	out_id		
	in_out_id		
	IS INCLUDED IN:		
	OBJECT_NAME		
- LL	SOURCE_NAME		
	DEF_NAME		
,	ALL_SOURCE		
	NODE ATTRIBUTES:		
•	(NODE SPECIFIC):	5 M D	
	sm_init_exp	: EXP	
•	(INHERITED FROM OBJECI_NAME):		
	sm_obj_type	: TYPE_SPEC	
	(INHERITED FROM DEF_NAME):		
•		: symbol_rep	
_	(INHERITED FROM ALL_SOURCE):		
	Ix_srcpos	: source_position	
	lx_comments	: comments	
•	and the second sec		
	** instantiation		
-	TO INCLUDED IN		
• •	IS INCLUDED IN:		
	KENAME INJIANI		
			,
	ALL SUUKUC		•
	NODE SPECIEIC) .		
	(NUDE SPECIFIC).	· depenal assoc s	
		· decl c	
	(INHERITED FROM RENAME INSTANT)		
•		• NAME	
	(INHERITED FROM ALL SOURCE) .		
	(IMPERITED TROM ALL_DOORCE):	<ul> <li>source position</li> </ul>	
	lx comments	: comments	
· •	** integer		
	(neege)		
	TS INCLUDED IN:		
	SCALAR		
2	NON TASK		
	FULL TYPE SPEC		
	DERIVABLESPEC		
	TYPE SPEC		
	NODE ATTRIBUTES:		
	(INHERITED FROM SCALAR):		
	sm range	: RANGE	
· . •	cd impl size	: Integer	
	(INHERITED FROM NON TASK):	-	
	sm base type	: TYPE_SPEC	
		-	

(INHERITED FROM DERIVABLE\_SPEC): sm\_derived : TYPE\_SPEC sm\_is\_anonymous : Boolean

\*\* integer\_def

IS INCLUDED IN: CONSTRAINED\_DEF TYPE\_DEF ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM CONSTRAINED\_DEF): as\_constraint : CONSTRAINT (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_position lx\_comments : comments

\*\* ITEM

CLASS MEMBERS: DSCRMT\_PARAM\_DECL DECL SUBUNIT BODY dscrmt\_dec1 PARAM ID S DECL ID DECL null\_comp\_decl REP USE PRAGMA subprogram body task body package\_body in in out out EXP DECL deferred constant decl exception\_decl type\_dec1 UNIT\_DECL task\_dec1 subtype\_decl SIMPLE\_RENAME\_DECL void NAMED REP record rep use pragma OBJECT DECL number decl generic decl NON GENERIC DECL renames\_obj\_decl

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE renames exc decl length enum rep address constant\_decl variable\_decl subprog\_entry\_decl package\_dec1 IS INCLUDED IN: ALL\_DECL ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments 1x comments IS THE DECLARED TYPE OF: item s.as list [Seq Of] \*\* item\_s IS INCLUDED IN: SEQUENCES ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_list (INHERITED FROM ALL\_SOURCE): : Seq Of ITEM Ix\_srcpos Ix\_comments IS THE DECLARED TYPE OF: : source\_position : comments generic\_id.sm\_generic\_param\_s
generic\_decl.as\_item\_s block body.as\_item\_s ITERATION \*\* CLASS MEMBERS: void FOR REV while for reverse IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source position 1x\_srcpos 1x comments : comments IS THE DECLARED TYPE OF: loop.as\_iteration \*\* iteration\_id IS INCLUDED IN: OBJECT\_NAME

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SOURCE NAME DEF\_NAME ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM OBJECT NAME): : TYPE\_SPEC sm\_obj\_type
(INHERITED\_FROM\_DEF\_NAME): IX\_symrep (INHERITED FROM ALL\_SOURCE): : symbol rep lx\_srcpos : source position 1x\_comments : comments \*\* 1\_private IS INCLUDED IN: PRIVATE SPEC DERIVABLE\_SPEC TYPE SPEC NODE ATTRIBUTES: (INHERITED FROM PRIVATE SPEC): : dscrmt decl s sm\_discriminant\_s : TYPE SPEC sm type spec (INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm derived sm\_is\_anonymous : Boolean l\_private\_def IS INCLUDED IN: TYPE DEF ALL\_SOURCE . . NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_position
lx\_comments : comments \*\* l\_private\_type\_id IS INCLUDED IN: TYPE NAME SOURCE NAME DEF NAME ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM TYPE NAME): : TYPE\_SPEC sm type spec (INHERITED FROM DEF NAME): : symbol rep lx symrep (INHERITED FROM ALL SOURCE): : source position 1x srcpos 1x comments : comments \*\*

label id

### DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

IS INCLUDED IN: LABEL NAME SOURCE NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM LABEL\_NAME): : STM sm\_stm (INHERITED FROM DEF\_NAME): : symbol\_rep lx\_symrep (INHERITED FROM ALL\_SOURCE): : source position lx\_srcpos 1x comments : comments LABEL NAME

```
CLASS MEMBERS:
         label id
        block_loop_id
IS INCLUDED IN:
         SOURCE NAME
        DEF_NAME
ALL_SOURCE
NODE ATTRIBUTES:
    (NODE SPECIFIC):
                                       : STM
             sm_stm
     (INHERITED FROM DEF_NAME):
                                       : symbol_rep
             lx symrep
     (INHERITED FROM ALL_SOURCE):
                                       : source_position
             lx_srcpos
                                       : comments
             lx_comments
```

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IS INCLUDED IN: STM STM\_ELEM ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : source\_name\_s as source\_name\_s : STM as stm : pragma\_s as pragma s (INHERITED FROM ALL\_SOURCE): : source\_position 1x srcpos : comments 1x comments

Iength\_enum\_rep

IS INCLUDED IN: NAMED\_REP REP DECL ITEM

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

ALL\_DECL ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM NAMED REP): : EXP as exp (INHERITED FROM REP): as name : NAME (INHERITED FROM ALL\_SOURCE): 1x srcpos : source position : comments 1x comments \*\* 100p IS INCLUDED IN: BLOCK\_LOOP STM STM\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_iteration : ITERATION as stm s : stm s (INHERITED FROM BLOCK LOOP): : SOURCE NAME as source name (INHERITED FROM ALL SOURCE): lx srcpos : source position 1x comments : comments \*\* MEMBERSHIP CLASS MEMBERS: range membership type\_membership IS INCLUDED IN: EXP\_VAL\_EXP EXP\_VAL EXP\_EXP EXP\_EXP EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as membership op : MEMBERSHIP\_OP (INHERITED FROM EXP\_VAL\_EXP): as exp : EXP (INHERITED FROM EXP\_VAL): : value sm value (INHERITED FROM EXP\_EXP): : TYPE\_SPEC sm exp type (INHERITED FROM ALL\_SOURCE): 1x srcpos : source position 1x comments : comments

\*\* MEMBERSHIP OP

## DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

CLASS MEMBERS: in\_op not\_in IS INCLUDED IN: ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): 1x\_srcpos : source\_position 1x\_comments : comments IS THE DECLARED TYPE OF: MEMBERSHIP.as\_membership\_op

\*\* NAME

CLASS MEMBERS: DESIGNATOR NAME EXP void USED\_OBJECT USED\_NAME NAME VAL **a**11 slice indexed used char used\_object\_id used\_op used\_name\_id attribute selected function\_call IS INCLUDED IN: EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments lx<sup>-</sup>comments IS THE DECLARED TYPE OF: comp rep.as\_name REP.as name name\_default.as\_name exception\_id.sm\_renames\_exc subunit.as\_name name\_s.as\_list [Seq Of] accept.as\_name RENAME INSTANT.as\_name renames obj decl.as\_type\_mark\_name SIMPLE RENAME DECL. as name deferred\_constant\_decl.as\_name function\_spec.as\_name
STM\_WITH\_NAME.as\_name

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE STM WITH EXP NAME.as name QUAE CONV.as name type membership.as\_name NAME EXP.as\_name variant part.as name DSCRMT PARAM\_DECL.as\_name index.as\_name range\_atTribute.as\_name subtype\_indication.as\_name name\_default IS INCLUDED IN: GENERIC PARAM UNIT\_KIND UNIT\_DESC ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : NAME as\_name (INHERITED FROM ALL\_SOURCE): : source position lx srcpos lx comments : comments \*\* NAME\_EXP CLASS MEMBERS: NAME VAL a]] slice indexed attribute scleated. function\_call IS INCLUDED IN: NAME EXP GENERAL ASSOC ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : NAME as\_name : TYPE\_SPEC sm exp type (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments 1x comments name\_s \*\* IS INCLUDED IN: SEQUENCES ALL SOURCE NODE ATTRIBŪTES: (NODE SPECIFIC):

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DIANA Reference Manual Draft Revision 4 Page A-82 DIANA CROSS-REFERENCE GUIDE : Seq Of NAME as list (INHERITED FROM ALL SOURCE): : source\_position lx srcpos lx\_comments : cumments IS THE DECLARED TYPE OF: with.as\_name\_s abort.as\_name\_s use.as\_name\_s NAME VAL CLASS MEMBERS: attribute selected function call IS INCLUDED IN: NAME\_EXP NAME EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : value sm\_value (INHERITED FROM NAME\_EXP): : NAME as\_name : TYPE SPEC sm exp type (INHERITED FROM ALL SOURCE): : source\_position lx\_srcpos : comments lx\_comments \*\* named IS INCLUDED IN: NAMED ASSOC GENERAL ASSOC ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as choice s : choice s (INHERITED FROM NAMED ASSOC): : EXP as exp (INHERITED FROM ALL\_SOURCE): lx srcpos : source position 1x\_comments : comments NAMED\_ASSOC CLASS MEMBERS: named assoc IS INCLUDED IN: GENERAL ASSOC ALL\_SOURCE

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> NODE ATTRIBUTES: (NODE SPECIFIC): : EXP as\_exp (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_position lx\_comments : comments

\*\* NAMED REP

CLASS MEMBERS: length\_enum\_rep address IS INCLUDED IN: REP DECL ITEM ALL DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : EXP as\_exp (INHERITED FROM REP): : NAME as\_name (INHERITED FROM ALL\_SOURCE): : source\_position : comments lx\_srcpos 1x\_comments

no\_default \*\*

> IS INCLUDED IN: GENERIC PARAM UNIT KIND UNIT DESC ALL\_SOURCE NODE ATTRIBUILS: (INHERITED FROM ALL\_SOURCE): OURCE): : source\_position : comments 1x srcpos 1x comments

\*\* NON\_GENERIC\_DECL

> CLASS MEMBERS: subprog\_entry\_decl package\_decl IS INCLUDED IN: UNIT DECL ID\_DECL DECL ITEM ALL\_DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_unit\_kind : UNIT\_KIND

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE (INHERITED FROM UNIT\_DECL): : HEADER as header (INHERITED FROM ID DECL): : SOURCE\_NAME as\_source\_name (INHERITED FROM ATL\_SOURCE): : source position lx srcpos : comments 1x comments NON\_TASK CLASS MEMBERS: SCALAR CONSTRAINED UNCONSTRAINED enumeration REAL integer constrained\_array constrained\_access constrained\_record UNCONSTRAINED\_COMPOSITE access float fixed array record IS INCLUDED IN: FULL\_TYPE\_SPEC DERIVABLE\_SPEC -TYPE SPEC NODE ATTRIBUTES: (NODE SPECIFIC): : TYPE\_SPEC sm base type (INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm derived : Boolean sm\_is\_anonymous NON TASK NAME CLASS MEMBERS: SUBPROG PACK NAME generic\_id SUBPROG\_NAME package id procedure\_id operator\_id function\_id IS INCLUDED IN: UNIT\_NAME SOURCE\_NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES:

(NODE SPECIFIC):

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: HEADER sm\_spec (INHERITED FROM UNIT\_NAME): : DEF\_NAME sm first (INHERITED FROM DEF NAME): lx\_symrep
(INHERITED FROM ALL\_SOURCE): : symbol\_rep lx\_srcpos : source position lx\_comments : comments not\_in IS INCLUDED IN: MEMBERSHIP OP ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source\_position : comments lx\_srcpos 1x comments null\_access IS INCLUDED IN: EXP VAL EXPEXP EXP GENERAL\_ASSOC -ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM EXP\_VAL): : value sm value (INHERITED FROM EXP\_EXP): : TYPE\_SPEC sm\_exp\_type (INHERITED FROM ALL\_SOURCE): : source\_position : comments 1x\_srcpos lx\_comments \*\* null\_comp\_decl IS INCLUDED IN: DECL ITEM ALL\_DECL ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source\_position : comments lx\_srcpos 1x\_comments \*\* null\_stm IS INCLUDED IN: STM STM\_ELEM ALL\_SOURCE

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments 1x comments number\_decl IS INCLUDED IN: EXP DECL ID\_S\_DECL DECL ITEM ALL\_DECL ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM EXP\_DECL): : EXP as\_exp (INHERITED FROM ID S\_DECL): as\_source\_name\_s : source\_name\_s (INHERITED FROM ALL\_SOURCE): 1x\_srcpos : source position 1x\_comments : comments number\_id IS INCLUDED IN: INIT\_OBJECT\_NAME OBJECT NAME SOURCE NAME · DEF NAME ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM INIT\_OBJECT\_NAME): : EXP sm\_init\_exp (INHERITED FROM OBJECT\_NAME): : TYPE\_SPEC sm\_obj\_type (INHERITED FROM DEF\_NAME): : symbol\_rep lx symrep (INHERITED FROM ALL SOURCE): : source position lx srcpos : comments Ix\_comments \*\* numeric\_literal IS INCLUDED IN: EXP\_VAL EXP\_EXP EXP GENERAL\_ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : number\_rep lx numrep (INHERITED FROM EXP\_VAL):

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# DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

sm\_value : value (INHERITED\_FROM\_EXP\_EXP): sm\_exp\_type : TYPE\_SPEC (INHERITED\_FROM\_ALL\_SOURCE): lx\_srcpos : source\_position lx\_comments : comments

\*\* OBJECT\_DECL

```
CLASS MEMBERS:
        constant_decl
        variable_decl
IS INCLUDED IN:
        EXP_DECL
ID_S_DECL
        DECL
        ITEM
        ALL DECL
        ALL SOURCE
NODE ATTRIBUTES:
    (NODE SPECIFIC):
                                      : TYPE_DEF
             as_type_def
    (INHERITED FROM EXP_DECL):
                                      : EXP
             as_exp
    (INHERITED FROM ID_S_DECL):
             as_source_name_s
                                      : source_name_s
    (INHERITED FROM ALL_SOURCE):
                                      : source_position
             lx srcpos
             lx_comments
                                      : comments
```

\*\* OBJECT\_NAME

CLASS MEMBERS: INIT\_OBJECT\_NAME ENUM\_LITERAL iteration\_id VC\_NAME number id COMP NAME PARAM NAME enumeration id character id variable id constant\_id component\_id discriminant id in id out\_id in\_out\_id IS INCLUDED IN: SOURCE NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES:

DIANA Reference Manual Draft Revision 4 Page A-88 DIANA CROSS-REFERENCE GUIDE (NODE SPECIFIC): sm\_obj\_type
(INHERITED\_FROM\_DEF\_NAME): : TYPE SPEC : symbol\_rep lx symrep (INHERITED FROM ALL\_SOURCE): 1x\_srcpos : source position : comments 1x comments operator\_id IS INCLUDED IN: SUBPROG\_NAME SUBPROG PACK NAME NON\_TASK NAME UNIT NAME SOURCE NAME DEF NAME ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM SUBPROG NAME): : Boolean sm is inline sm interface : PREDEF NAME (INHERITED FROM SUBPROG PACK NAME): : UNIT\_DESC sm unit desc : EXP sm\_address (INHERITED FROM NON\_TASK\_NAME): : HEADER sm\_spec (INHERITED FROM UNIT\_NAME): : DEF\_NAME sm first (INHERITED FROM DEF NAME): 1x\_symrep (INHERITED FROM ALL\_SOURCE): : symbol rep : source\_position 1x\_srcpos 1x\_comments : comments or\_else IS INCLUDED IN: SHORT CIRCUIT OP ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments 1x comments \*\* out IS INCLUDED IN: PARAM DSCRMT PARAM DECL ITEM ALL DECL

ALL SOURCE

NODE ATTRIBUTES:

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(INHERITED FROM DSCRMT_PARAM_D	DECL):
as source name s	: source_name_s
as_exp	: EXP
as name	: NAME
(INHERITED FROM ALL_SOURCE):	
lx srcpos	: source_position
lx_comments	: comments

\*\* out\_id

IS INCLUDED IN: PARAM NAME INIT OBJECT NAME OBJECT NAME SOURCE NAME DEF NAME ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM PARAM\_NAME): : DEF\_NAME sm\_first (INHERITED FROM INIT\_OBJECT\_NAME): : EXP sm\_init\_exp (INHERITED FROM OBJECT NAME): sm\_obj\_type
(INHERITED FROM DEF\_NAME): : TYPE\_SPEC : symbol\_rep lx symrep (INHERITED FROM ALL\_SOURCE): : source position lx srcpos lx\_comments : comments

\*\* package\_body

IS INCLUDED IN: SUBUNIT BODY ITEM ALL\_DECL ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM SUBUNIT BODY): : SOURCE NAME as source\_name as\_body : BODY (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_position 1x comments : comments

\*\* package\_decl

IS INCLUDED IN: NON GENERIC\_DECL UNIT\_DECL ID\_DECL DECL ITEM ALL\_DECL

ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM NON\_GENERIC\_DECL): : UNIT\_KIND as unit kind (INHERITED FROM UNIT DECL): : HEADER as header (INHERITED FROM ID\_DECL): : SOURCE NAME as source name (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos lx comments : comments package\_id IS INCLUDED IN: SUBPROG PACK NAME NON TASK NAME UNIT NAME SOURCE NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM SUBPROG PACK\_NAME): : UNIT\_DESC sm unit\_desc : EXP sm address (INHERITED FROM NON\_TASK\_NAME): : HEADER sm spec (INHERITED FROM UNIT\_NAME): sm first : DEF NAME (INHERITED FROM DEF NAME): : symbol rep lx symrep (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments 1x comments package\_spec

IS INCLUDED IN: HEADER ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_dec1\_s1 : dec1\_s as\_dec1\_s2 : dec1\_s (INHERITED FROM ALL\_SOURCE): 1x\_srcpos : source\_position 1x\_comments : comments

\*\* PARAM

CLASS MEMBERS: in in\_out out

IS INCLUDED IN: DSCRMT PARAM DECL ITEM ALL DECL ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM DSCRMT PARAM DECL): : source name s as\_source\_name\_s : EXP as exp as name : NAME (INHERITED FROM ALL SOURCE): : source position lx srcpos 1x comments IS THE DECLARED TYPE OF: : comments param\_s.as\_list [Seq Of] PARAM\_NAME CLASS MEMBERS: in id out id in out id IS INCLUDED IN: INIT OBJECT NAME OBJECT NAME SOURCE NAME DEF NAME ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : DEF NAME sm\_first (INHERITED FROM INIT\_OBJECT\_NAME): : EXP sm init exp (INHERITED FROM OBJECT N. ant): sm\_obj\_type
(INHERITED FROM DEF\_NAME): : TYPE\_SPEC lx\_symrep (INHERITED FROM ALL\_SOURCE): : symbol rep : source position lx\_srcpos lx\_comments : comments param\_s

IS INCLUDED IN: SEQUENCES ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_list : Se (INHERITED FROM ALL\_SOURCE): lx\_srcpos : so lx\_comments : co IS THE DECLARED TYPE OF: accept.as\_param\_S

: Seq Of PARAM

: source\_position

: comments

SUBP ENTRY HEADER.as\_param s

parenthesized IS INCLUDED IN: EXP\_VAL\_EXP EXPTVAL EXP\_EXP EXP<sup>®</sup> GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM EXP\_VAL\_EXP): : EXP as exp (INHERITED FROM EXP VAL): : value sm\_value (INHERITED FROM EXP\_EXP): sm\_exp\_type : TYPE\_SPEC (INHERITED FROM ALL\_SOURCE): : source position lx\_srcpos : comments 1x\_comments

\*\* pragma

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IS INCLUDED IN: USE PRAGMA DECT ITEM ALL\_DECL ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : used\_name\_id as used name id : general assoc\_s as general\_assoc\_s (INHERITED FROM ALL SOURCE): : source\_position lx\_srcpos lx comments : comments . IS THE DECLARED TYPE OF: comp\_rep\_pragma.as pragma context pragma.as pragma pragma\_s.as\_list [Seq Of] select alt pragma.as pragma alternative pragma.as pragma stm pragma.as\_pragma variant\_pragma.as\_pragma

\*\* pragma\_id

IS INCLUDED IN: PREDEF\_NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC):

: argument id s sm argument id s (INHERITED FROM DEF NAME): lx symrep : symbol rep (INHERITED FROM ALL\_SOURCE): : source position lx srcpos lx comments : comments pragma\_s IS INCLUDED IN: SEQUENCES ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_list (INHERITED FROM ALL\_SOURCE): : Seq Of pragma lx\_srcpos lx\_comments IS THE DECLARED TYPE OF: : source\_position : comments alignment.as\_pragma\_s compilation\_unit.as\_pragma\_s labeled.as pragma s comp list.as pragma s \*\* PREDEF NAME CLASS MEMBERS: attribute\_id void bltn\_operator\_id argument id pragma id IS INCLUDED IN: DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM DEF\_NAME): : symbol rep 1x symrep (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments lx comments IS THE DECLARED TYPE OF: SUBPROG\_NAME.sm\_interface \*\* private IS INCLUDED IN: PRIVATE\_SPEC DERIVABLE\_SPEC TYPE\_SPEC NODE ATTRIBUTES: (INHERITED FROM PRIVATE\_SPEC): sm\_discriminant\_s : dscrmt\_decl\_s
sm\_type\_spec : TYPE\_SPEC

### DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

(INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm derived sm\_is\_anonymous : Boolean private\_def IS INCLUDED IN: TYPE DEF ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): lx srcpos : source pusition : comments 1x\_comments PRIVATE\_SPEC CLASS MEMBERS: private i private IS INCLUDED IN: DERIVABLE\_SPEC TYPE\_SPEC NODE ATTRIBUTES: (NODE SPECIFIC): sm\_discriminant\_s : dscrmt\_decl s : TYPE SPEC sm\_type\_spec (INHERITED FROM DERIVABLE\_SPEC): : TYPE\_SPEC sm derived sm is anonymous : Boolean private\_type\_id IS INCLUDED IN: TYPE NAME SOURCE NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM TYPE NAME): sm\_type\_spec
(INHERITED FROM DEF\_NAME): : TYPE\_SPEC lx symrep : symbol rep (INHERITED FROM ALL\_SOURCE): : source position lx\_srcpos : comments 1x\_comments procedure\_call IS INCLUDED IN: CALL\_STM STM WITH NAME

STM\_ELEM ALL\_SOURCE
NODE ATTRIBUTES: (INHERITED FROM CALL\_STM): as\_general\_assoc's : general\_assoc\_s sm\_normalized\_param\_s : exp\_s (INHERITED FROM STM WITH NAME): : NAME as\_name (INHERITED FROM ALL\_SOURCE): : source position lx\_srcpos lx\_comments : comments procedure\_id IS INCLUDED IN: SUBPROG NAME SUBPROG PACK NAME NON TASK NAME UNIT NAME SOURCE NAME DEF NAME ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM SUBPROG NAME): : Boolean sm is inline : PREDEF\_NAME sm interface (INHERITED FROM SUBPROG\_PACK\_NAME): sm\_unit\_desc : UNIT\_DESC sm address : EXP (INHERITED FROM NON\_TASK\_NAME): : HEADER sm spec (INHERITED FROM UNIT\_NAME): : DEF NAME sm first (INHERITED FROM DEF NAME): : symbol rep lx\_symrep (INHERITED FROM ALL\_SOURCE): : source position lx\_srcpos 1x comments : comments procedure spec IS INCLUDED IN: SUBP\_ENTRY\_HEADER HEADER ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM SUBP\_ENTRY\_HEADER): : param\_s as param s (INHERITED FROM ALL\_SOURCE): : source position lx srcpos 1x comments : comments QUAL CONV CLASS MEMBERS: conversion

qualified IS INCLUDED IN: EXP\_VAL\_EXP EXP\_VAL EXP\_EXP EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : NAME as name (INHERITED FROM EXP\_VAL\_EXP): : EXP as exp (INHERITED FROM EXP\_VAL): : value sm\_value (INHERITED FROM EXP EXP): : TYPE\_SPEC sm\_exp\_type
(INHERITED FROM ALL\_SOURCE): lx\_srcpos : source position 1x\_comments : comments

r\* qualified

IS INCLUDED IN: QUAL CONV EXP VAL EXP EXP VAL EXP\_EXP EXP GENERAL' ASSOC ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM QUAL\_CONV): : NAME as\_name (INHERITED FROM EXP\_VAL\_EXP): : EXP as exp (INHERITED FROM EXP\_VAL): : value sm value (INHERITED FROM EXP\_EXP): : TYPE\_SPEC sm exp type (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source position 1x comments : comments IS THE DECLARED TYPE OF: qualified allocator.as\_qualified

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v\* qualified\_allocator

IS INCLUDED IN: EXP\_EXP GENERAL\_ASSOC ALL\_SOURCE NODE ATTRIBUTES:

(NODE SPECIFIC):	
as_qualified	: qualified
(INHERITED FROM EXP_EXP):	. TYDE SDEC
	: TTPE_SPEC
(INNERTIED FROM ALL_SOURCE).	<ul> <li>source position</li> </ul>
lx_comments	: comments

#### \*\* raise

IS INCLUDED IN:		
STM_WITH_NAME		
STM		
STM ELEM		
ALL SOURCE		
NODE ATTRIBŪTES:		
(INHERITED FROM STM_WITH_NAME):		
as name	:	NAME
(INHERITED FROM ALL_SOURCE):		
1x srcpos	:	source_position
lx_comments	:	comments

\*\* RANGE

CLASS MEMBERS: range void range\_attribute IS INCLUDED IN: DISCRETE RANGE ÷ CONSTRAINT ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : TYPE SPEC sm\_type\_spec (INHERITED FROM ALL SOURCE): 1x\_srcpos : source position 1x comments : comments IS THE DECLARED TYPE OF: comp\_rep.as\_range range\_membership.as\_range REAL\_CONSTRAINT.as\_range SCALAR.sm\_range

\*\* range

> IS INCLUDED IN: RANGE DISCRETE RANGE CONSTRAINT ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as expl

: EXP

DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE

: EXP as exp2 (INHERITED FROM RANGE): : TYPE SPEC sm\_type\_spec (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments 1x comments range\_attribute IS INCLUDED IN: RANGE DISCRETE RANGE CONSTRAINT ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : NAME as\_name : EXP as exp as\_used\_name\_id : used\_name\_id (INHERITED FROM RANGE): : TYPE SPEC sm\_type\_spec (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments 1x comments range\_membership IS INCLUDED IN: MEMBERSHIP : EXP VAL EXP EXP VAL EXPEXP EXP<sup>-</sup> GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : RANGE as\_range (INHERITED\_FROM\_MEMBERSHIP): : MEMBERSHIP OP as\_membership\_op (INHERITED FROM EXP\_VAL\_EXP): : EXP as\_exp (INHERITED FROM EXP\_VAL): : value sm\_value (INHERITED FROM EXP EXP): : TYPE\_SPEC sm\_exp\_type (INHERITED FROM ALL SOURCE): : source position lx srcpos 1x comments : comments REAL

CLASS MEMBERS: float

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fixed	
IS INCLUDED IN:	
SCALAR	
NON_TASK	
FULT_TYPE_SPEC	
DERIVABLE_SPEC	
TYPE_SPEC <sup>®</sup>	
NODE ATTRIBUTES:	
(NODE SPECIFIC):	
sm_accuracy :	value
(INHERITED FROM SCALAR):	
sm_range :	RANGE
cd_impl_size :	Integer
(INHERITED FROM NON_TASK):	
sm_base_type :	TYPE_SPEC
(INHERITED FROM DERIVABLE_SPEC):	
sm_derived :	TYPE_SPEC
sm is anonymous :	Boolean

\*\* REAL\_CONSTRAINT

CLASS MEMBERS: float constraint fixed constraint IS INCLUDED IN: CONSTRAINT ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : TYPE\_SPEC sm\_type\_spec : EXP as\_exp as\_range : RANGE (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_position
lx\_comments : comments

\*\* record

IS INCLUDED IN: UNCONSTRAINED COMPOSITE UNCONSTRAINED NON TASK FULL TYPE SPEC DERIVABLE\_SPEC TYPE SPEC NODE ATTRIBUTES: (NODE SPECIFIC): sm\_discriminant\_s : dscrmt\_decl\_s
sm\_representation : REP sm comp list : comp list (INHERITED FROM UNCONSTRAINED COMPOSITE): sm\_is\_limited : Boolean sm\_is\_packed : Boolean (INHERITED FROM UNCONSTRAINED):

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sm\_size : EXP (INHERITED FROM NON\_TASK): : TYPE SPEC sm\_base\_type (INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm\_derived : Boolean sm is anonymous \*\* record\_def IS INCLUDED IN: TYPE DEF ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_comp\_list (INHERITED\_FROM\_ALL\_SOURCE): : comp list : source\_position : comments lx\_srcpos 1x\_comments \*\* record\_rep IS INCLUDED IN: REP DECL ITEM ALL DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_alignment\_clause : ALIGNMENT\_CLAUSE as\_comp\_rep\_s : comp\_rep\_s (INHERITED FROM REP): : NAME as name (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments lx\_comments RENAME\_INSTANT CLASS MEMBERS: renames unit instantiation IS INCLUDED IN: UNIT KIND UNIT DESC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : NAME as\_name (INHERITED FROM ALL\_SOURCE): lx\_srcpos source\_position
lx\_comments comments

\*\* renames\_exc dec1

IS INCLUDED IN: SIMPLE\_RENAME\_DECL ID DECL DECL ITEM ALL DECL ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM SIMPLE\_RENAME\_DECL): : NAME as name (INHERITED FROM ID\_DECL): : SOURCE\_NAME as\_source\_name (INHERITED FROM ALL\_SOURCE): Ix\_srcpos : source\_position lx\_comments : comments \*\* renames\_obj\_decl IS INCLUDED IN: SIMPLE RENAME DECL ID DECL DECL ITEM ALL DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_type\_mark\_name : NAME (INHERITED FROM SIMPLE\_RENAME\_DECL): : NAME as name (INHERITED FROM ID\_DECL): : SOURCE\_NAME as\_source\_name (INHERITED FROM ALL\_SOURCE): 1x\_srcpos : source\_position 1x\_comments : comments \*\* renames\_unit IS INCLUDED IN: RENAME INSTANT UNIT KĪND UNIT\_DESC ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM RENAME\_INSTANT): as\_name : NAME (INHERITED FROM ALL\_SOURCE): lx\_srcpos lx\_comments : source position : comments \*\* REP

CLASS MEMBERS:

void NAMED REP record rep length\_enum\_rep address IS INCLUDED IN: DECL ITEM ALL\_DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_name (INHERITED FROM ALL\_SOURCE): lx\_srcpos 1x comments IS THE DECLARED TYPE OF: record.sm\_representation

: NAME

: source\_position : comments

\*\* return

IS INCLUDED IN: STM\_WITH\_EXP STM STM\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM STM\_WITH\_EXP): as\_exp (INHERITED FROM ALL\_SOURCE): 1x\_srcpos 1x\_comments : comments

: source\_position : comments

\*\* reverse

IS INCLUDED IN: FOR\_REV ITERATION ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM FOR\_REV): as\_source\_name as\_discrete\_range (INHERITED FROM ALL\_SOURCE): 1x\_srcpos 1x\_comments : Source\_position : comments

\*\* SCALAR

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CLASS MEMBERS: enumeration REAL integer float

fixed IS INCLUDED IN: NON TASK FULT TYPE SPEC DERIVABLE SPEC TYPE SPEC NODE ATTRIBUTES: (NODE SPECIFIC): : RANGE sm range : Integer cd impl size (INHERITED FROM NON TASK): : TYPE SPEC sm base type (INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm derived : Boolean sm is anonymous IS THE DECLARED TYPE OF: scalar s.as list [Seq Of] scalar\_s IS INCLUDED IN: SEQUENCES ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : Seg Of SCALAR as list (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source position : comments lx\_comments IS THE DECLARED TYPE OF: constrained array.sm index subtype s \*\* select\_alt\_pragma IS INCLUDED IN: TEST\_CLAUSE ELEM ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as pragma : pragma (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_po lx\_comments : comments : source\_position select\_alternative IS INCLUDED IN: TEST\_CLAUSE TEST\_CLAUSE\_ELEM ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM TEST\_CLAUSE):

NHERITED FROM TEST\_CLAUSE): as\_exp : EXP as\_stm\_s : stm\_s DIANA Reference Manual Draft Revision 4 DIANA CROSS-REFERENCE GUIDE (INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos : comments 1x\_comments \*\* selected IS INCLUDED IN: NAME VAL NAME EXP NAME EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : DESIGNATOR as\_designator (INHERITED FROM NAME\_VAL): : value sm\_value (INHERITED FROM NAME\_EXP): : NAME as\_name : TYPE\_SPEC sm\_exp\_type (INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos : comments lx\_comments \*\* selective\_wait IS INCLUDED IN: CLAUSES\_STM STM STM\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM CLAUSES STM): : test\_clause\_elem\_s as\_test\_clause\_elem\_s : stm\_s as\_stm\_s (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos lx\_comments : comments \*\* SEQUENCES CLASS MEMBERS: alternative\_s variant s use\_pragma\_s test\_clause\_elem\_s stm\_s source\_name\_s scalar\_s pragma\_s param\_s name s index\_s

item s exp\_s enum literal s discrete range s general assoc s dscrmt\_dec1\_s decl s context\_elem\_s compltn unit s comp\_rep\_s choice s argument\_id\_s IS INCLUDED IN: ALL SOURCE NODE ATTRIBŪTES: (INHERITED FROM ALL\_SOURCE): lx srcpos : source position : comments lx comments short\_circuit IS INCLUDED IN: EXP VAL EXP\_EXP EXP GENERAL ASSOC ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : EXP as\_expl : EXP as exp2 : SHORT\_CIRCUIT\_OP as\_short\_circuit op (INHERITED FROM EXP\_VAL): : value sm\_value (INHERITED FROM EXP\_EXP): : TYPE\_SPEC sm\_exp\_type (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source position lx\_comments : comments SHORT\_CIRCUIT\_OP **CLASS MEMBERS:** and then or else IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source position 1x comments IS THE DECLARED TYPE OF: : comments short\_circuit.as\_short\_circuit\_op

SIMPLE\_RENAME\_DECL CLASS MEMBERS: renames obj decl renames\_exc\_decl IS INCLUDED IN: ID DECL DEČL ITEM ALL DECL ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_name (INHERITED FROM ID\_DECL): as\_source\_name (INHERITED FROM ALL\_SOURCE): lx\_srcpos 1x\_comments

: SOURCE\_NAME : source\_position : comments

: NAME

\*\* slice

\*\*

IS INCLUDED IN: NAME EXP NAME EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : DISCRETE\_RANGE as\_discrete\_range (INHERITED FROM NAME\_EXP): : NAME as\_name : TYPE\_SPEC sm\_exp\_type (INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos : comments 1x comments

\*\* SOURCE\_NAME

• ---

CLASS MEMBERS: OBJECT\_NAME LABEL\_NAME UNIT\_NAME TYPE\_NAME void entry\_id exception\_id INIT\_OBJECT\_NAME ENUM\_LITERAL iteration\_id label\_id block\_loop\_id NON\_TASK\_NAME

task\_body\_id
type\_id subtype\_id private type id 1 private type id VC NAME number id COMP NAME PARAM NAME enumeration id character id SUBPROG PACK NAME generic\_id variable\_id constant\_id component\_id discriminant id in\_id out id in out id SUBPROG NAME package id procedure id operator\_id function id IS INCLUDED IN: DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM DEF NAME): lx symrep : symbol rep (INHERITED FROM ALL SOURCE): lx srcpos : source position 1x comments : comments IS THE DECLARED TYPE OF: SUBUNIT BODY.as source name implicit\_not\_eq.sm\_equal derived\_subprog.sm\_derivable FOR REV.as\_source\_name BLOCK\_LOOP.as\_source\_name source\_name\_s.as\_list [Seq Of] ID\_DECL.as\_source\_name

\*\* source\_name\_s

IS INCLUDED IN: SEQUENCES ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_list (INHERITED FROM ALL\_SOURCE): lx\_srcpos lx\_comments : Seq Of SOURCE\_NAME : source\_position : comments

IS THE DECLARED TYPE OF: labeled.as\_source\_name\_s DSCRMT\_PARAM\_DECL.as\_source\_name\_s ID\_S\_DECL.as\_source\_name\_s

#### \*\* STM

1.5

CLASS MEMBERS: labeled null stm abort STM WITH EXP STM\_WITH\_NAME accept ENTRY STM BLOCK LOOP CLAUSES\_STM terminate return delay STM WITH EXP NAME case goto raise CALL\_STM cond\_entry timed entry 1000 block if selective\_wait assign code exit entry\_call procedure\_call IS INCLUDED IN: STM\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos : comments 1x comments IS THE DECLARED TYPE OF: block\_master.sm\_stm exit.sm\_stm LABEL\_NAME.sm\_stm labeled.as\_stm

### \*\* STM\_ELEM

CLASS MEMBERS: STM stm\_pragma

labeled null stm. abort STM WITH EXP STM WITH NAME accept ENTRY STM BLOCK\_LOOP CLAUSES STM terminate return delav STM\_WITH\_EXP\_NAME case goto raise CALL STM cond\_entry timed\_entry 1000 block if selective wait assign code exit entry\_call procedure\_call IS INCLUDED IN: . . ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source position lx srcpos : comments 1x comments IS THE DECLARED TYPE OF: stm\_s.as\_list [Seq Of] \*\* stm\_pragma IS INCLUDED IN: STM\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : pragma as pragma (INHERITED FROM ALL SOURCE): lx srcpos

: source position : comments 1x\_comments

\*\* stm\_s

> IS INCLUDED IN: SEQUENCES ALL\_SOURCE

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NODE ATTRIBUTES: (NODE SPECIFIC): as\_list (INHERITED FROM ALL\_SOURCE): lx\_srcpos lx\_comments IS THE DECLARED TYPE OF: ENTRY\_STM.as\_stm\_sl .as\_stm\_s2 accept.as\_stm\_s block\_body.as\_stm\_s loop.as\_stm\_s alternative.as\_stm\_s TEST\_CLAUSE.as\_stm\_s

\*\* STM\_WITH\_EXP

CLASS MEMBERS: return delay STM\_WITH\_EXP\_NAME case assign code exit IS INCLUDED IN: STM STM ELEM ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_exp (INHERITED FROM ALL\_SOURCE): lx\_srcpos 1x comments

: source\_position : comments

: EXP

\*\* STM\_WITH\_EXP\_NAME

```
CLASS MEMBERS:
        assign
        code
        exit
IS INCLUDED IN:
        STM_WITH_EXP
        STM
        STM_ELEM
        ALL SOURCE
NODE ATTRIBUTES:
    (NODE SPECIFIC):
                                      : NAME
            as_name
    (INHERITED FROM STM_WITH_EXP):
                                      : EXP
            as_exp
    (INHERITED FROM ALL_SOURCE):
```

: Seq Of STM\_ELEM

: source\_position : comments

lx\_srcpos : source\_position : comments 1x comments \*\* STM\_WITH\_NAME CLASS MEMBERS: goto raise CALL STM entry\_call procedure\_call IS INCLUDED IN: STM STM ELEM ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_name : NAME (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source position 1x comments : comments \*\* string\_literal IS INCLUDED IN: AGG EXP EXP EXP EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): lx\_symrep : symbol\_rep (INHERITED FROM AGG EXP): sm discrete range : DISCRETE RANGE (INHERITED FROM EXP EXP): : TYPE SPEC sm exp type (INHERITED FROM ALL\_SOURCE): lx srcpos : source position lx comments : comments \*\* stub IS INCLUDED IN: BODY UNIT\_DESC ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source\_position : comments lx\_srcpos lx comments \*\* SUBP\_ENTRY\_HEADER

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CLASS MEMBERS: procedure spec function spec entry IS INCLUDED IN: HEADER ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : param s as param\_s (INHERITED FROM ALL\_SOURCE): : source position lx\_srcpos 1x comments : comments subprog\_entry\_decl IS INCLUDED IN: NON GENERIC\_DECL UNIT\_DECL ID DECL DECL ITEM ALL\_DECL ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM NON\_GENERIC\_DECL): : UNIT\_KIND as\_unit\_kind (INHERITED FROM UNIT\_DECL): : HEADER as\_header (INHERITED FROM ID\_DECL): as\_source\_name : SOURCE\_NAME (INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos : comments 1x comments \*\* SUBPROG NAME CLASS MEMBERS: procedure id operator id function id IS INCLUDED IN: SUBPROG PACK NAME NON TASK NAME UNIT NAME SOURCE NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : Boolean sm\_is\_inline sm interface : PREDEF NAME

sm unit\_desc

(INHERITED FROM SUBPROG\_PACK\_NAME): : UNIT\_DESC

: EXP sm address (INHERITED FROM NON\_TASK\_NAME): : HEADER sm spec (INHERITED FROM UNIT NAME): sm first : DEF\_NAME (INHERITED FROM DEF NAME): lx symrep : symbol\_rep (INHERITED FROM ALL\_SOURCE): : source position lx srcpos lx\_comments : comments SUBPROG PACK NAME \*\* CLASS MEMBERS: SUBPROG NAME package\_id procedure id operator\_id function id IS INCLUDED IN: NON TASK NAME UNIT NAME SOURCE NAME DEF NAME ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : UNIT DESC sm unit desc : EXP sm address (INHERITED FROM NON\_TASK\_NAME): : HEADER sm spec (INHERITED FROM UNIT NAME): : DEF NAME sm first (INHERITED FROM DEF\_NAME): lx\_symrep : symbol\_rep (INHERITED FROM ALL\_SOURCE): lx srcpos : source\_position 1x comments : comments \*\* subprogram body IS INCLUDED IN: SUBUNIT BODY ITEM ALL DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : HEADER as\_header (INHERITED FROM SUBUNIT\_BODY): : SOURCE\_NAME as\_source\_name : BODY as\_body (INHERITED FROM ALL SOURCE): : source\_position lx\_srcpos

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lx comments : comments subtype\_allocator IS INCLUDED IN: EXP\_EXP EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_subtype\_indication : subtype\_indication sm\_desig\_type
(INHERITED\_FROM\_EXP\_EXP): : TYPE SPEC sm\_exp\_type
(INHERITED FROM ALL\_SOURCE): : TYPE SPEC : source\_position lx srcpos : comments lx\_comments subtype\_decl IS INCLUDED IN: ID DECL DECL ITEM ALL\_DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_subtype\_indication (INHERITED\_FROM\_ID\_DECL): : subtype\_indication as\_source\_name (INHERITED\_FROM\_ALL\_SOURCE): : SOURCE NAME : source\_position lx\_srcpos 1x comments : comments subtype\_id IS INCLUDED IN: TYPE NAME SOURCE NAME DEF NAME ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM TYPE\_NAME): : TYPE\_SPEC sm\_type\_spec (INHERITED FROM DEF\_NAME): : symbol\_rep lx symrep (INHERITED FROM ALL\_SOURCE): 1x\_srcpos : source position 1x\_comments : comments

\*\* subtype\_indication

IS INCLUDED IN: CONSTRAINED DEF TYPE DEF ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : NAME as\_name (INHERITED FROM CONSTRAINED\_DEF): : CONSTRAINT as\_constraint (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments 1x comments IS THE DECLARED TYPE OF: subtype\_allocator.as\_subtype\_indication discrete\_subtype.as\_subtype\_indication subtype\_decl.as\_subtype\_indication ARR ACC DER DEF.as subtype\_indication subunit IS INCLUDED IN: ALL\_DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : NAME as name : SUBUNIT\_BODY as\_subunit\_body (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos 1x comments : comments

\*\* SUBUNIT\_BODY

\*\*

CLASS MEMBERS: subprogram\_body task\_body package\_body IS INCLUDED IN: ITEM ALL\_DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : SOURCE\_NAME as\_source\_name as\_body : BODY (INHERITED FROM ALL\_SOURCE): : source position lx\_srcpos : comments 1x\_comments IS THE DECLARED TYPE OF: subunit.as\_subunit\_body

\*\* task\_body

IS INCLUDED IN:

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s., ..

SUBUNIT\_BODY ITEM ALL\_DECL ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM SUBUNIT\_BODY): : SOURCE NAME as\_source\_name : BODY as body (INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos : comments lx\_comments task\_body\_id IS INCLUDED IN: UNIT NAME SOURCE NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): TYPE SPEC sm\_type\_spec : BODY smbody (INHERITED FROM UNIT\_NAME): : DEF\_NAME sm\_first (INHERITED FROM DEF\_NAME): : symbol\_rep lx\_symrep (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source position lx\_comments : comments task\_decl IS INCLUDED IN: ID DECL DECL ITEM ALL DECL ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : decl\_s as decl\_s (INHERITED FROM ID\_DECL): : SOURCE\_NAME as source name (INHERITED FROM ALL\_SOURCE): : source position 1x srcpos : comments 1x comments task\_spec IS INCLUDED IN: FULL\_TYPE\_SPEC DERIVABLE TYPE\_SPEC

NODE ATTRIBUTES: (NODE SPECIFIC): sm\_decl\_s
sm\_storage\_size sm dec ] s : decl s : EXP sm[si2e] sm[address sm[body] : EXP : EXP sm body : BODY (INHERITED FROM DERIVABLE\_SPEC): sm\_derived : TYPE SPEC sm is anonymous : Boolean \*\* terminate IS INCLUDED IN: STM STM\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): ILD FROM ALL\_SOURCE): lx\_srcpos : source\_position lx\_comments : comments \*\* TEST\_CLAUSE CLASS MEMBERS: cond clause select alternative IS INCLUDED IN: TEST\_CLAUSE\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : EXP as exp as stm s : stm\_s (INHERITED FROM ALL\_SOURCE): 1x\_srcpos source\_position
1x\_comments comments \*\* TEST\_CLAUSE\_ELEM CLASS MEMBERS: TEST CLAUSE select\_alt\_pragma cond\_clause select alternative IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): lx\_srcpos lx\_comments : source position : comments IS THE DECLARED TYPE OF: test\_clause\_elem\_s.as\_list [Seq Of]

\*\* test\_clause\_elem\_s IS INCLUDED IN: SEQUENCES ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : Seq Of TEST\_CLAUSE\_ELEM as list (INHERITED FROM ALL\_SOURCE): 1x\_srcpos : source\_position 1x\_comments : comments IS THE DECLARED TYPE OF: CLAUSES\_STM.as\_test\_clause\_elem\_s timed\_entry IS INCLUDED IN: ENTRY\_STM STM STM ELEM ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ENTRY\_STM): : stm s as\_stm\_s1 as stm\_s2 : stm s (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos 1x comments : comments type\_decl IS INCLUDED IN: ID DECL DECL ITEM ALL DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : dscrmt\_decl\_s as\_dscrmt\_decl\_s as\_type\_def : TYPE DEF (INHERITED FROM ID\_DECL): : SOURCE\_NAME as source name (INHERITED FROM ALL\_SOURCE): 1x srcpos : source position 1x comments : comments TYPE\_DEF CLASS MEMBERS:

> enumeration\_def record\_def ARR\_ACC\_DER\_DEF CONSTRAINED\_DEF

void private\_def 1 private def formal dscrt def formal float def formal fixed def formal integer def constrained array def derived def access\_def unconstrained\_array\_def subtype\_indication
integer\_def fixed\_def float\_def IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source\_position 1x srcpos : comments 1x\_comments IS THE DECLARED TYPE OF: type decl.as\_type\_def OBJECT\_DECL.as\_type\_def

type\_id

IS INCLUDED IN: TYPE NAME SOURCE NAME DEF\_NAME ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : DEF NAME sm first (INHERITED FROM TYPE NAME): sm type spec (INHERITED FROM DEF\_NAME): lx symrep (INHERITED FROM ALL\_SOURCE): lx srcpos : comments 1x comments

\*\* type\_membership

> IS INCLUDED IN: MEMBERSHIP EXP\_VAL\_EXP EXP VAL EXP<sup>EXP</sup> EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES:

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: TYPE SPEC : symbol rep

: source position

(NODE SPECIFIC): : NAME as name (INHERITED FROM MEMBERSHIP): : MEMBERSHIP\_OP as membership op (INHERITED FROM EXP\_VAL\_EXP): : EXP as\_exp (INHERITED FROM EXP\_VAL): : value sm value (INHERITED FROM EXP EXP): : TYPE\_SPEC sm exp\_type (INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos : comments 1x\_comments

: TYPE\_SPEC

: symbol\_rep

: comments

: source\_position

\*\* TYPE\_NAME

```
CLASS MEMBERS:
         type_id
         subtype_id
         private type id
         1 private type_id
IS INCLUDED IN:
         SOURCE NAME
         DEF_NAME
         ALL SOURCE
NODE ATTRIBUTES:
     (NODE SPECIFIC):
              sm type spec
     (INHERITED FROM DEF NAME):
     1x_symrep
(INHERITED FROM ALL_SOURCE):
              lx_srcpos
              1x_comments
```

\*\* TYPE\_SPEC

CLASS MEMBERS: DERIVABLE SPEC incompiete void universal integer universal real universal fixed FULL TYPE SPEC PRIVATE\_SPEC task spec NON TASK private 1 private SCALAR CONSTRAINED UNCONSTRAINED enumeration REAL

integer constrained\_array constrained access constrained record UNCONSTRAINED COMPOSITE access float fixed array record IS THE DECLARED TYPE OF: task\_body\_id.sm\_type\_spec PRIVATE SPEC.sm type spec subtype\_allocator.sm\_desig\_type EXP EXP.sm exp type USED OBJECT.sm exp type NAME\_EXP.sm\_exp\_type constrained\_access.sm\_desig\_type access.sm\_desig\_type index.sm\_type\_spec array.sm\_comp\_type REAL CONSTRAINT.sm\_type spec RANGE.sm type spec NON TASK.sm base type DERIVABLE SPEC.sm derived TYPE NAME.sm type spec OBJECT NAME.sm obj type \*\* UNCONSTRAINED **CLASS MEMBERS:** UNCONSTRAINED\_COMPOSITE access array record IS INCLUDED IN: NON TASK FULT TYPE SPEC DERIVABLE SPEC TYPE SPEC NODE ATTRIBUTES: (NODE SPECIFIC): : EXP sm\_size (INHERITED FROM NON TASK): : TYPE\_SPEC sm\_base\_type (INHERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm\_derived sm\_is\_anonymous : Boolean

\*\* unconstrained\_array\_def

IS INCLUDED IN: ARR\_ACC\_DER\_DEF TYPE\_DEF

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\*\*

ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : index s as\_index\_s (INHERITED FROM ARR\_ACC\_DER\_DEF): (INHERITED FROM ALL\_SOURCE): 1x srcpos : source\_position : comments as\_subtype\_indication : subtype\_indication UNCONSTRAINED\_COMPOSITE CLASS MEMBERS: array record IS INCLUDED IN: UNCONSTRAINED NON TASK FULT TYPE SPEC DERIVABLE SPEC TYPE SPEC NODE ATTRIBUTES: (NODE SPECIFIC): sm\_is\_limited : Boolean sm\_is\_packed : Boolean (INHERITED FROM UNCONSTRAINED): : EXP sm size (INHERITED FROM NON TASK): : TYPE\_SPEC sm\_base\_type (INKERITED FROM DERIVABLE\_SPEC): : TYPE SPEC sm\_derived sm\_is\_anonymous : Boolean UNIT\_DECL CLASS MEMBERS: generic\_decl NON GENERIC DECL subprog\_entry\_dec1 package\_decl IS INCLUDED IN: ID DECL DECL ITEM ALL DECL ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : HEADER as\_header (INHERITED FROM ID\_DECL): as\_source\_name : SOURCE\_NAME (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos

1x comments

: comments

DIANA Reference Manual Draft Revision 4 Page A-123 DIANA CROSS-REFERENCE GUIDE \*\* UNIT\_DESC CLASS MEMBERS: UNIT\_KIND derived\_subprog implicit\_not\_eq BODY void RENAME INSTANT GENERIC\_PARAM block\_body stub renames unit instantiation name default no default box\_default IS INCLUDED IN: ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos lx\_comments : comments IS THE DECLARED TYPE OF: SUBPROG\_PACK\_NAME.sm\_unit\_desc \*\* UNIT\_KIND CLASS MEMBERS: void RENAME INSTANT GENERIC PARAM renames\_unit instantiation name default no\_default box\_default IS INCLUDED IN: UNIT\_DESC ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source position 1x srcpos : comments 1x comments IS THE DECLARED TYPE OF: NON\_GENERIC\_DECL.as\_unit\_kind UNIT\_NAME CLASS MEMBERS: NON\_TASK\_NAME task body\_id SUBPROG\_PACK\_NAME

generic\_id SUBPROG\_NAME package\_id procedure\_id operator\_id function\_id IS INCLUDED IN: SOURCE NAME DEF\_NAME ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): sm first (INHERITED FROM DEF\_NAME): lx\_symrep (INHERITED FROM ALL\_SOURCE): lx\_srcpos 1x comments

: symbol\_rep

: DEF NAME

: source\_position

: comments

\*\* universal\_fixed

IS INCLUDED IN: TYPE SPEC NODE ATTRIBUTES:

\*\* universal\_integer

IS INCLUDED IN: TYPE SPEC NODE ATTRIBUTES:

\*\* universal\_real

IS INCLUDED IN: TYPE\_SPEC NODE ATTRIBUTES:

\*\* use

```
IS INCLUDED IN:

USE_PRAGMA

DECL

ITEM

ALL_DECL

ALL_SOURCE

NODE ATTRIBUTES:

(NODE SPECIFIC):

as_name_s : name_s

(INHERITED FROM ALL_SOURCE):

1x_srcpos : source_position

1x_comments : comments
```

\*\* USE\_PRAGMA

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CLASS MEMBERS: use pragma IS INCLUDED IN: DECL ITEM ALL DECL ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos 1x comments : comments IS THE DECLARED TYPE OF: use\_pragma\_s.as\_list [Seq Of] use\_pragma\_s IS INCLUDED IN: SEQUENCES ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : Seq Of USE\_PRAGMA as\_list (INHERITED FROM ALL SOURCE): : source position 1x srcpos : comments 1x comments IS THE DECLARED TYPE OF: with.as\_use\_pragma\_s used char IS INCLUDED IN: USED OBJECT DESIGNATOR NAME EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM USED OBJECT): : TYPE SPEC sm exp type : value sm value (INHERITED FROM DESIGNATOR): : DEF NAME sm\_defn lx\_symrep
(INHERITED FROM ALL\_SOURCE): : symbol\_rep : source position lx srcpos : comments 1x comments USED\_NAME \*\* CLASS MEMBERS:

used\_op used\_name id

IS INCLUDED IN: DESIGNATOR NAME EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM DESIGNATOR): : DEF NAME sm defn : symbol\_rep lx\_symrep (INHERITED FROM ALL\_SOURCE): : source position lx srcpos 1x comments IS THE DECLARED TYPE OF: : comments assoc.as\_used\_name used\_name\_id IS INCLUDED IN: USED NAME DESIGNATOR NAME EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM DESIGNATOR): : DEF NAME sm defn lx\_symrep : symbol\_rep (INHERITED FROM ALL\_SOURCE): 1x\_srcpos : source position 1x comments : comments IS THE DECLARED TYPE OF: attribute.as used name id range attribute.as used name id pragma.as used name id USED\_OBJECT \*\* CLASS MEMBERS: used char used object id IS INCLUDED IN: DESIGNATOR NAME EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : TYPE SPEC sm\_exp\_type sm\_value : value (INHERITED FROM DESIGNATOR): : DEF\_NAME sm\_defn

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lx\_symrep : symbol\_rep (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_position lx\_comments : comments \*\* used\_object\_id IS INCLUDED IN: USED OBJECT DESIGNATOR NAME EXP GENERAL ASSOC ALL\_SOURCE NODE ATTRIBUTES: (INHERITED FROM USED\_OBJECT): : TYPE\_SPEC sm\_exp\_type sm\_value : value (INHERITED FROM DESIGNATOR): : DEF NAME sm defn lx\_symrep : symbol rep (INHERITED FROM ALL\_SOURCE): lx srcpos : source position 1x comments : comments \*\* used\_op IS INCLUDED IN: USED NAME DESIGNATOR NAME EXP GENERAL ASSOC ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM DESIGNATOR): : DEF NAME sm defn 1x symrep : symbol rep (INHERITED FROM ALL\_SOURCE): : source position lx srcpos lx comments : comments \*\* variable\_decl IS INCLUDED IN: OBJECT\_DECL EXP DECL ID S DECL DECL ITEM ALL\_DECL ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM OBJECT DECL):

as\_type\_def : TYPE\_DEF (INHERITED FROM EXP\_DECL): as\_exp : EXP (INHERITED FROM ID\_S\_DECL): as\_source\_name\_s : source\_name\_s (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_position lx\_comments : comments

\* variable\_id

IS INCLUDED IN: VC\_NAME INTT OBJECT NAME OBJECT NAME SOURCE NAME DEF NAME ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : Boolean sm\_is\_shared (INHERITED FROM VC\_NAME): : Boolean sm\_renames\_obj : EXP sm address (INHERITED FROM INIT\_OBJECT\_NAME): sm\_init\_exp (INHERITED FROM OBJECT\_NAME): : EXP : TYPE\_SPEC sm\_obj\_type (INHERITED FROM DEF NAME): lx\_symrep : symbol\_rep-(INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos 1x comments : comments

\*\* variant

• \*

IS INCLUDED IN: VARIANT\_ELEM ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_choice\_s : choice\_s as\_comp\_list : comp\_list (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_position lx\_comments : comments

\*\* VARIANT\_ELEM

CLASS MEMBERS: variant variant\_pragma IS INCLUDED IN: ALL\_SOURCE

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NODE ATTRIBUTES: (INHERITED FROM ALL SOURCE): : source\_position lx srcpos 1x comments : comments IS THE DECLARED TYPE OF: variant s.as\_list [Seq Of] \*\* VARIANT\_PART CLASS MEMBERS: variant\_part void IS INCLUDED IN: ALL SOURCE NODE ATTRIBUTES: (INHERITED FROM ALL\_SOURCE): : source position lx srcpos 1x comments : comments IS THE DECLARED TYPE OF: comp\_list.as\_variant\_part \*\* variant\_part IS INCLUDED IN: VARIANT PART ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : NAME as name as\_variant\_s : variant s (INHERITED FROM ALL\_SOURCE): lx srcpos : source position lx\_comments : comments \*\* variant pragma IS INCLUDED IN: VARIANT ELEM ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_pragma : pragma (INHERITED FROM ALL\_SOURCE): : source\_position lx srcpos : comments lx\_comments \*\* variant\_s IS INCLUDED IN: SEQUENCES ALL\_SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : Seq Of VARIANT\_ELEM as list

(INHERITED FROM ALL\_SOURCE): : source\_position lx\_srcpos lx comments : comments IS THE DECLARED TYPE OF: variant\_part.as\_variant s VC\_NAME **CLASS MEMBERS:** variable\_id constant\_id IS INCLUDED IN: INIT\_OBJECT\_NAME OBJECT NAME SOURCE NAME DEF NAME ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): sm\_renames\_obj : Boolean sm address : EXP (INHERITED FROM INIT\_OBJECT\_NAME): sm\_init\_exp {
 (INHERITED FROM OBJECT\_NAME): : EXP sm\_obj\_type : TYPE\_SPEC (INHERITED FROM DEF NAME): lx\_symrep : symbol\_rep (INHERITED FROM ALL SOURCE): lx srcpos : source position lx\_comments : comments

\*\* void

\*\*

. . .

\_

IS INCLUDED IN: PREDEF NAME COMP REP ELEM ALIGNMENT\_CLAUSE ALL\_DECL BODY UNIT\_KIND NAME ITERATION SOURCE NAME TYPE SPEC TYPE DEF VARIANT\_PART REP RANGE CONSTRAINT EXP DEF\_NAME ALL\_SOURCE UNIT\_DESC DECL
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DISCRETE RANGE GENERAL\_ASSOC ITEM NODE ATTRIBUTES: (INHERITED FROM REP): as name : NAME (INHERITED FROM RANGE): : TYPE\_SPEC sm type spec (INHERITED FROM DEF NAME): 1x symrep : symbol rep (INHERITED FROM ALL\_SOURCE): : source position lx srcpos 1x comments : comments \*\* while IS INCLUDED IN: ITERATION ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): : EXP as\_exp (INHERITED FROM ALL\_SOURCE): lx\_srcpos : source\_po lx\_comments : comments : source\_position \*\* with IS INCLUDED IN: CONTEXT ELEM ALL SOURCE NODE ATTRIBUTES: (NODE SPECIFIC): as\_name\_s as\_use\_pragma\_s (INHERITED\_FROM\_ALL\_SOURCE): : name\_s : use\_pragma\_s : source position 1x\_srcpos 1x\_comments

: comments

APPENDIX B

## REFERENCES

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