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IRIG STANDARD 205-87

PARALLEL BINARY
AND
PARALLEL BINARY CODED
DECIMAL TIME CODE FORMATS

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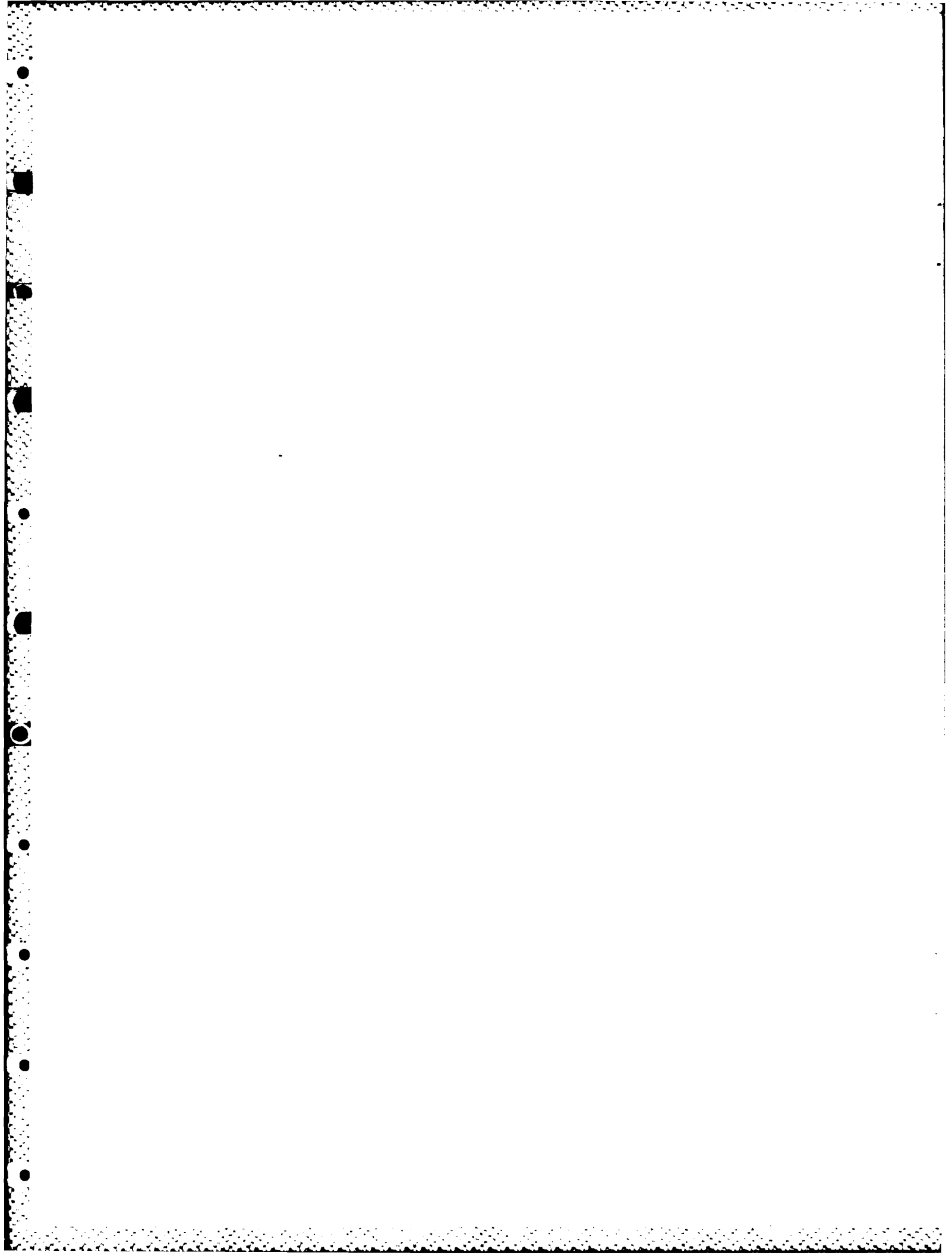
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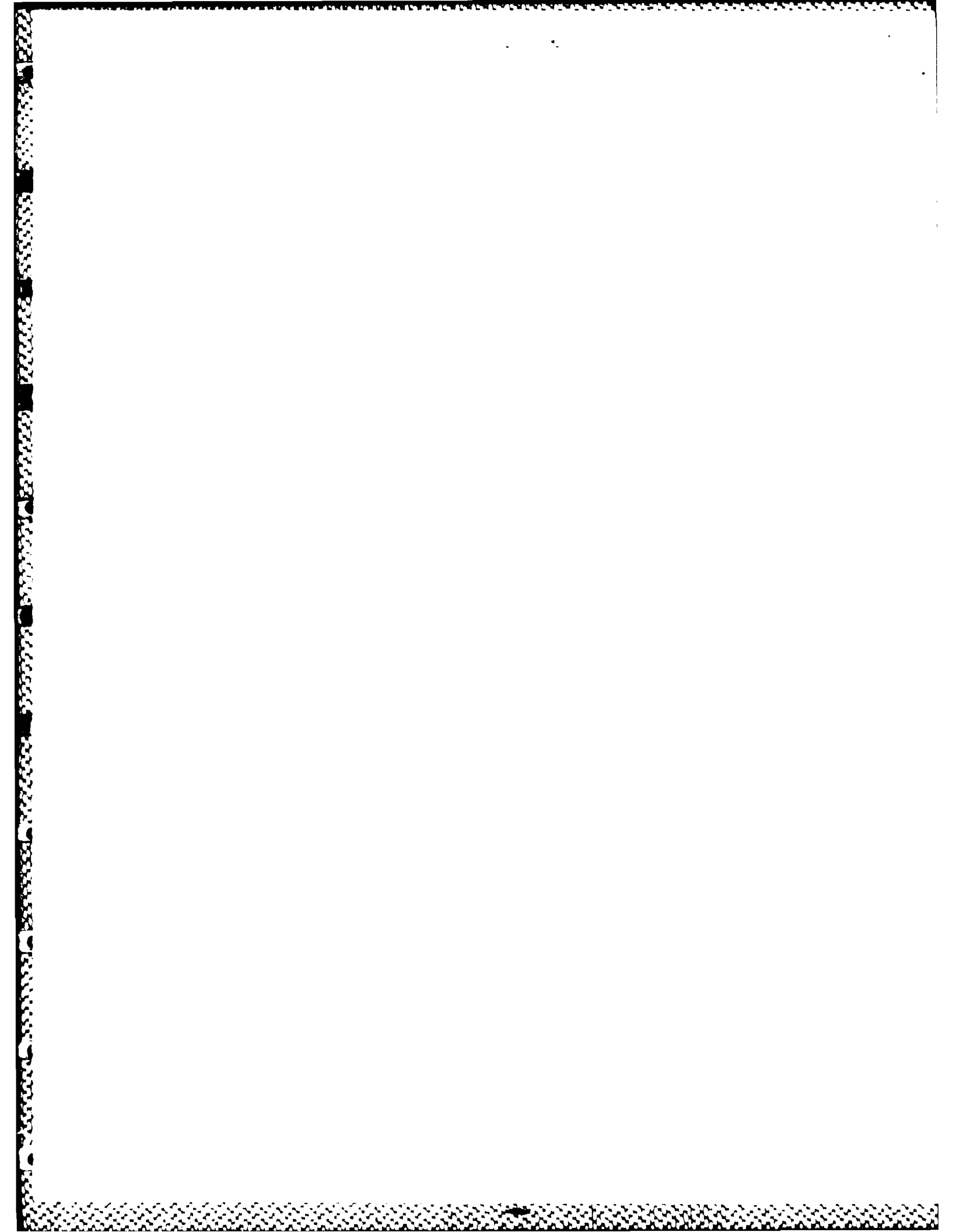
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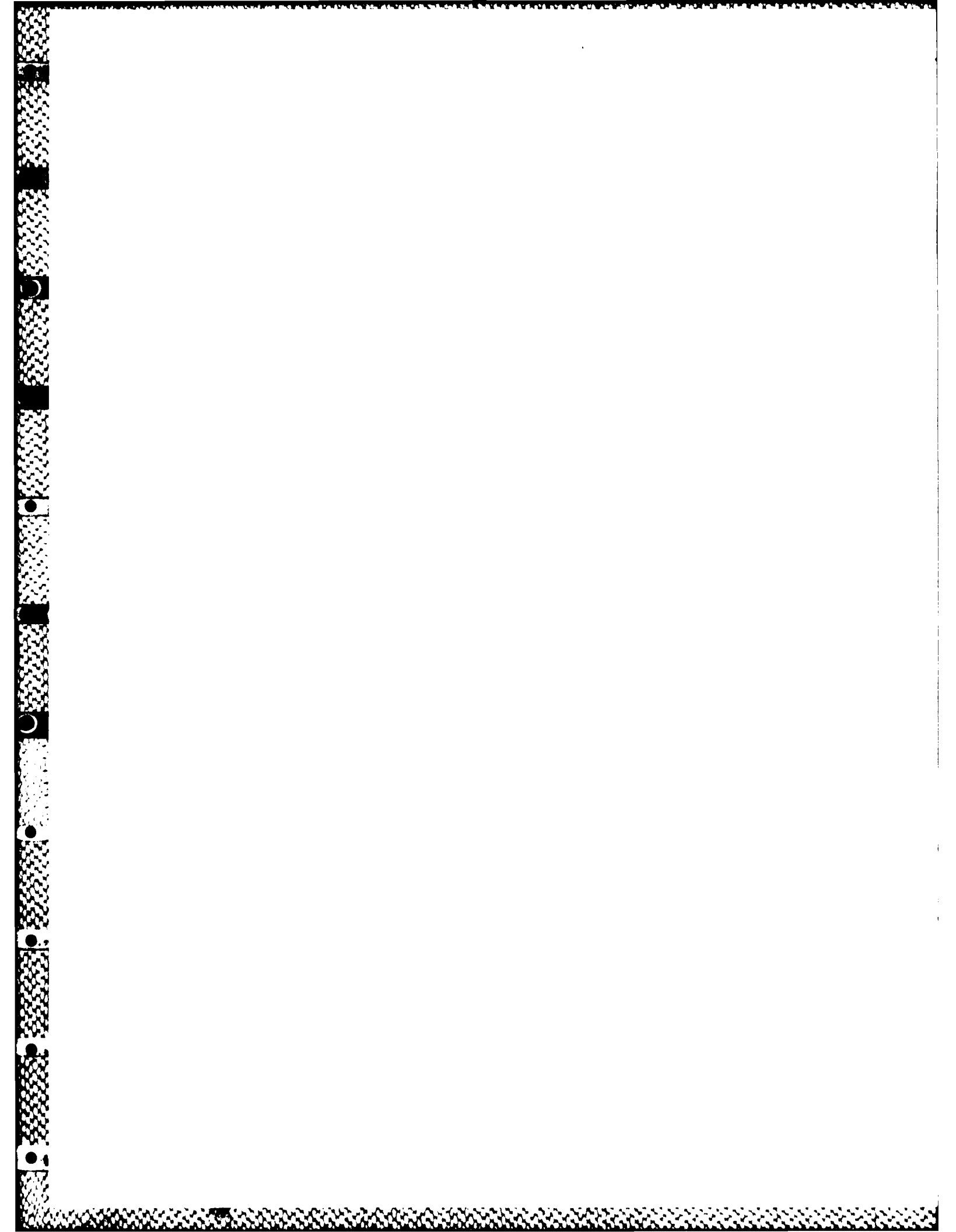


FOREWORD

The need for time-of-year information with millisecond, microsecond and nanosecond resolution by data handling and instrumentation timing systems makes the use of parallel time codes highly desirable for correlation of data with time. The intent of this document is to provide ground rules for maximum compatibility between present and future time generating equipment and the user interface (spaceborne and ground systems).

All timing equipment for new installations where parallel time is required shall follow this standard. For those ranges and facilities where large investment in parallel time generating equipment has already been made, the changeover to the new standard parallel time codes can be made over a period of years as equipment is replaced or as new equipment is installed to meet timing requirements.

The designations or nomenclatures for the codes in this standard were selected so as to minimize the impact on existing documentation and to conform to what has become standard notation. This standard should be adhered to even though use of the parallel time codes may be limited initially to the selection of one code or even particular portions of a code because of a lack of equipment to generate the complete code.



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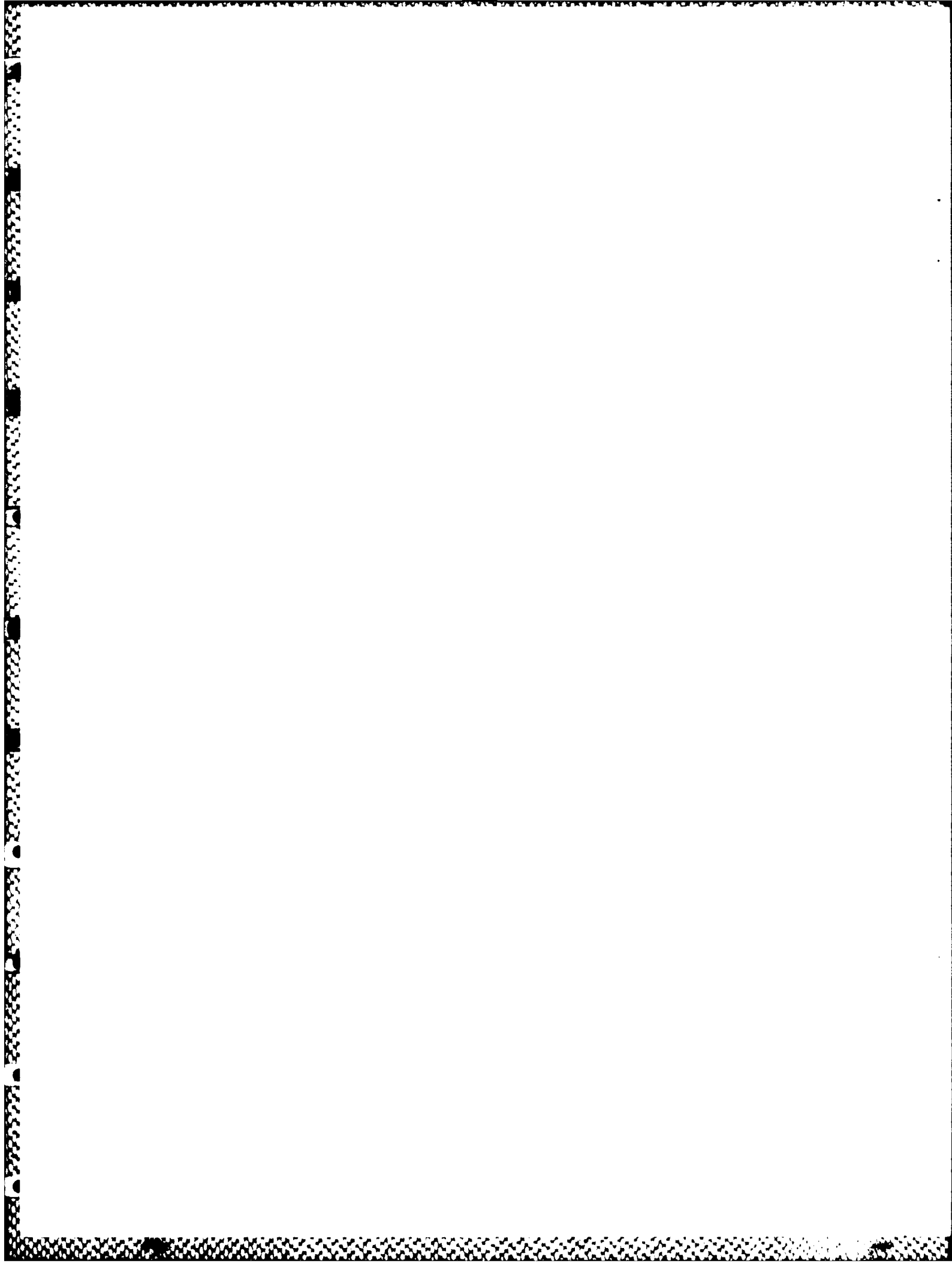
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ABBREVIATIONS

Abbreviation

Term

y	year
d	day
h	hour
m	minute
s	second
ms	millisecond (10^{-3} s)
μ s	microsecond (10^{-6} s)
ns	nanosecond (10^{-9} s)
ps	picosecond (10^{-12} s)
pps	pulses per second
JD	Julian Day (Date)
MJD	Modified Julian Day (Date)
TJD	Truncated Julian Day (Date)
Mo	Month
DoY	Day-of-year
DoM	Day-of-month
HoD	Hours-of-day
MoH	Minutes-of-hour
SoD	Seconds-of-day (86.4×10^3)
MoD	Milliseconds-of-day (86.4×10^6)
MioD	Microseconds-of-day (86.4×10^9)
NoD	Nanoseconds-of-day (86.4×10^{12})
MoS	Milliseconds-of-second (0.001 s)
MioM	Microseconds-of-millisecond (0.001 ms)
Nomi	Nanoseconds-of-microsecond (0.001 μ s)

<u>Code</u>	<u>Name</u>
PB1	Parallel Binary Millisecond Time Code
PB1-A	Parallel Binary Microsecond Time Code
PB1-B	Parallel Binary Nanosecond Time Code
PB3	Parallel Grouped Binary Microsecond Time Code
PB3-A	Parallel Grouped Binary Nanosecond Time Code
PB4	Parallel Grouped Binary Millisecond/ Microsecond Time Code
PB4-A	Parallel Grouped Binary Millisecond/ Microsecond/Nanosecond Time Code
PB5	Parallel Grouped Binary TJD Nanosecond Time Code
PBCD1	Parallel Binary Coded Decimal Millisecond Time Code
PBCD1-A	Parallel Binary Coded Decimal Microsecond Time Code
PBCD1-B	Parallel Binary Coded Decimal Nanosecond Time Code

SUMMARY OF PARALLEL TIME CODES

PB TIME CODES

PB1	Day-of-Year, Milliseconds-of-Day
PB1-A	Day-of-Year, Microseconds-of-Day
PB1-B	Day-of-Year, Nanoseconds-of-Day
PB2	Open for future codes
PB3	Day-of-Year, Seconds-of-Day, Milliseconds-of-Second, Microseconds-of-Millisecond
PB3-A	Day-of-Year, Seconds-of-Day, Milliseconds-of-Second, Microseconds-of-Millisecond, Nanoseconds-of-Microsecond
PB4	Day-of-Year, Milliseconds-of-Day, Microseconds-of- Millisecond
PB4-A	Day-of-Year, Milliseconds-of-Day, Microseconds-of- Millisecond, Nanoseconds-of-Microsecond
PB5	Truncated Julian Day, Seconds-of-Day, Milliseconds-of- Second, Microseconds-of-Millisecond, Nanoseconds-of- Microsecond

PBCD TIME CODES

PBCD1	Day-of-Year, Hours-of-Day, Minutes-of-Hour, Seconds-of- Minute, Milliseconds-of-Second
PBCD1-A	Day-of-Year, Hours-of-Day, Minutes-of-Hour, Seconds-of- Minute, Milliseconds-of-Second, Microseconds-of- Millisecond
PBCD1-B	Day-of-Year, Hours-of-Day, Minutes-of-Hour, Seconds-of- Minute, Milliseconds-of-Second, Microseconds-of- Millisecond, Nanoseconds-of-Microsecond

DEFINITIONS

The following terms are used in this document:

ACCURACY -- Systematic uncertainty (deviation) of a measured value with respect to a standard reference.

BINARY CODED DECIMAL (BCD) -- A numbering system which uses decimal digits encoded in a binary representation ($8n 4n 2n 1n$) where $n=1, 10, 100, 1K, 10K\dots N$. Time code digit values less than N are considered zero and are encoded as a binary "0" (see tables III and IV, appendix B).

BINARY NUMBER SYSTEM -- A numbering system which has two as its base and uses two symbols, usually denoted by 0 and 1 (see tables II and IV, appendix B).

BIT (element) -- An abbreviation of binary or binary coded decimal digits of which a word or subword is composed.

BIT TRANSITION TIME -- The time required for a bit in the time code or subword to change from one logic level to the next, that is, a logic 0 to a logic 1 or vice versa.

IDENTIFICATION BITS (ID) -- Bits with a fixed state (logic level) used for time code identification.

INHIBIT/READ BIT -- A bit generated with the time code which prohibits a user from reading the code during the time code update.

INSTRUMENTATION TIMING -- A parameter serving as the fundamental independent variable in terms of which data may be correlated.

LEAP SECOND -- See appendix A.

LEAP YEAR -- See appendix A.

LSB -- Least significant bit.

MSB -- Most significant bit.

ON-TIME -- The state of any bit being coincident with the Standard Time Reference (U. S. Naval Observatory or National Bureau of Standards).

PARITY BIT -- Confidence bits derived from and generated with the bits in the time code word or subword.

PRECISION -- An agreement of measurement with respect to a defined value.

RESOLUTION (of a time code) -- The smallest increment of time or least significant bit which can be defined by a time code word or subword.

SECOND -- Basic unit of time or time interval in the International System of Units (SI) which is equal to 9 192 631 770 periods of radiation corresponding to the transition between the two hyperfine levels of the ground state of Cesium 133.

SUBWORD -- A subdivision of the time code word containing only one type of time unit, for example, days, milliseconds or microseconds.

TIME CODE -- A system of symbols used for identifying specific instants of time.

TIME CODE WORD -- A specific set of time code symbols which identify one instant of time. A time code word may be subdivided into subwords.

TIME REFERENCE -- The basic repetition rate chosen as the common time reference for all instrumentation timing (usually 1 pps).

Truncated Julian Day (TJD) -- The TJD is used by the scientific community for recording astronomical and historical events and for archival data storage and is useful in the space sciences area. The TJD has an epoch of 24 May 1968 with a repetition period (recycle time) of 10,000 days (27.379 years) and will recycle 9 October 1995 (see table I, appendix B).

T_0 -- The initial time $0^h 0^m 0^s$ 1 January.

V_1 -- Logic 1 or true (bit high).

V^0 -- Logic 0 or false (bit low).

ΔV -- Peak-to-peak transition of voltage between V^0 and V^1 , expressed as $(V^0 - V^1)$.

GLOSSARY OF SELECTED TIME TERMS

These definitions of time-related terms are useful in understanding the text of the standard and the relationship between various time scales.

EPOCH -- signifies the beginning of an event or era.

TIME INTERVAL -- is the duration between two instants read on the same time scale.

TIME SCALE -- is a reference system for specifying occurrences with respect to time.

SOLAR TIME -- is based on the rotation of the earth about the sun.

SIDEREAL TIME -- is determined and defined by observations of the earth with respect to the stars. A mean sidereal day is approximately $23^h 56^m 4.09^s$. A solar year contains 366.24 sidereal days.

EPHEMERIS TIME (ET) -- is obtained from observations of the motion of the moon about the earth.

UNIVERSAL TIME (UT) -- is the mean solar time of the prime meridian plus 12^h , determined by measuring the angular position of the earth about its axis. The UT is sometimes designated GMT, but this designation should be avoided. Communicators use the designation "Z" or Zulu for UT.

UT0 -- measures UT with respect to the observer's meridian (position on earth) which varies because of polar motion.

UT1 -- is UT0 corrected for variations in the polar motion and is proportional to the rotation of the earth in space. In their monthly "Circular-D," the Bureau International de l'Heure (BIH) publishes the current values of UT1 with respect to International Atomic Time (TAI).

UT2 -- is UT1 corrected empirically for annual and semiannual variations in the rotation rate of the earth. The maximum correction is about 30 ms.

TIME UNIVERSAL COORDINATED (UTC) -- is maintained by the Bureau International de l'Heure (BIH) which forms the basis of a coordinated dissemination of standard frequencies and time signals. A UTC clock has the same rate a TAI clock does but differs by an integral number of seconds. The step-time adjustments are called "leap seconds." Leap seconds are subtracted or added to UTC to keep in synchronism with UT1 to within ± 0.9 second (see appendix A).

DUT1 -- is the predicted differences between UT1 and UTC and is given by $DUT1 = UT1 - UTC$.

INTERNATIONAL ATOMIC TIME (TAI) -- An atomic time scale based on data from a worldwide set of clocks and is the internationally agreed to time reference. The TAI is maintained by BIH, Paris, France. Its epoch was set such that TAI was in approximate agreement with UT1 on 1 January 1958.

INTERNATIONAL ATOMIC TIME (TAI) TIME CODE -- The TAI time code represents a binary count of the elapsed time in seconds since the 1 January 1958 epoch. The Bureau International de l'Heure (BIH), the United States Naval Observatory (USNO) and other national observatories and laboratories maintained this count which is a very large number accumulating at 86,400 seconds per day.

JULIAN DAY NUMBER (JDN) -- A number of a specific day from a continuous day count having an initial epoch of 12 hours UT on 1 January 4713 B.C.--the start of Julian Day zero.

Example: The day extending from 1900 January 0.5 days UT to 1900 January 1.5 days UT has the number 2415020.

MODIFIED JULIAN DATE (MJD) -- is the Julian Day less 2 400 000.5 days.

TRUNCATED JULIAN DAY (TJD) -- The JDN 2 440 000.5 occurred on 24 May 1968 and defines the origin of the TJD time scale used in the P85 time code.

INTRODUCTION

Present and proposed communication systems, missile and spacecraft tracking, and data handling systems require real-time parallel formatted time that will efficiently interface between the timing system (time source) and the users. Standardization of parallel time codes is necessary to meet the needs of automated (computer controlled) data handling equipment, to provide reliable time tagging of events in a binary format, and to ensure system compatibility among spacecraft projects, ground networks, data processing facilities, and the various international cooperative projects.

This standard defines the characteristics of the parallel binary and parallel binary coded decimal time codes. The selected codes contain most, if not all the features, of the various parallel binary time codes presently in use. Only those portions of a code required for existing application need be used. This point is important because it permits simplifying the code and its use and allows the use of various portions (resolution) of the codes as desired.

The task of standardizing parallel binary time codes was assigned to the Telecommunications Group (TCG) of the Range Commanders Council (RCC) by the Executive Committee in June 1972. The first document, IRIG Standard 128-73, contained PB1, PB2, and PB3 time codes. Time code PB4 was added to the family of parallel codes in IRIG Standard 205-77 (formerly 128-77).

The present addition of codes to document 205-77 includes four parallel binary time codes, PB1-B, PB3-A, PB4-A and PB5, and three parallel binary coded decimal time codes, PBCD1, PBCD1-A and PBCD1-B. The addition of these codes gives millisecond, microsecond and nanosecond resolutions in parallel binary and parallel binary coded decimal formats.

NOTE: The PB2 time code nomenclature is redesignated PB1-A so that the PB1 family of codes include ms, μ s and ns resolutions. The PB2 designation shall remain open for a possible family of future codes.

This standard reflects the state-of-the-art and is not intended to constrain research and development in the area. The standard will be revised as required.

1.0 GENERAL DESCRIPTION OF TIME CODE

This standard describes three parallel binary time codes, five parallel grouped binary time codes and three parallel binary coded decimal time codes. All contain day-of-year information with various resolutions including hours, minutes, seconds, milliseconds, microseconds, and nanoseconds.

1.1 PARALLEL BINARY MILLISECOND TIME CODE (PB1)

The 36-bit parallel binary time code word contains binary day-of-year and binary milliseconds-of-day information.

1.2 PARALLEL BINARY MICROSECOND TIME CODE (PB1-A)

The 46-bit parallel binary time code word contains binary day-of-year and binary microseconds-of-day information.

1.3 PARALLEL BINARY NANOSECOND TIME CODE (PB1-B)

The 56-bit parallel binary time code word contains binary day-of-year and binary nanoseconds-of-day information.

1.4 PARALLEL GROUPED BINARY MICROSECOND TIME CODE (PB3)

The 46-bit parallel grouped binary time code word contains binary day-of-year, binary seconds-of-day, binary milliseconds-of-second (.001s) and binary microseconds-of-millisecond (.001ms) information.

1.5 PARALLEL GROUPED BINARY NANOSECOND TIME CODE (PB3-A)

The 56-bit parallel grouped binary time code word contains binary day-of-year, binary seconds-of-day, binary milliseconds-of-second (.001s), binary microseconds-of-millisecond (.001ms) and binary nanoseconds-of-microsecond (.001 μ s) information.

1.6 PARALLEL GROUPED BINARY MILLISECOND/MICROSECOND TIME CODE (PB4)

The 46-bit parallel grouped binary time code word contains binary day-of-year, binary milliseconds-of-day and binary microseconds-of-millisecond (.001ms) information.

1.7 PARALLEL GROUPED BINARY MILLISECOND/MICROSECOND/NANOSECOND TIME CODE (PB4-A)

The 56-bit parallel grouped binary time code word contains binary day-of-year, binary milliseconds-of-day, binary microseconds-of-millisecond (.001ms), and binary nanoseconds-of-microsecond (.001 μ s) information.

1.8 PARALLEL GROUPED BINARY TJD NANOSECOND TIME CODE (PB5)

The 61-bit parallel grouped binary time code contains Truncated Julian Day, binary seconds-of-day, binary milliseconds-of-second

(.001s), binary microseconds-of-millisecond (.001ms), and binary nanoseconds-of-microsecond (.001 μ s) information.

1.9 PARALLEL BINARY CODED DECIMAL MILLISECOND TIME CODE (PBCD1)

The 42-bit parallel binary coded decimal time code word contains day-of-year, hours, minutes, seconds, and milliseconds-of-second (.001s) information.

1.10 PARALLEL BINARY CODED DECIMAL MICROSECOND TIME CODE (PBCD1-A)

The 54-bit parallel binary coded decimal time code word contains day-of-year, hours, minutes, seconds, milliseconds-of-second (.001s), and microseconds-of-millisecond (.001ms) information.

1.11 PARALLEL BINARY CODED DECIMAL NANOSECOND TIME CODE (PBCD1-B)

The 66-bit parallel binary coded decimal time code word contains day-of-year, hours, minutes, seconds, milliseconds-of-second (.001s), and microseconds-of-millisecond (.001ms), and nanoseconds-of-microsecond (.001 μ s) information.

2.0 FORMATS (GENERAL)

An overview of the parallel time codes is described below.

2.1 TIME CODE WORD STRUCTURE

The basic time code word is composed of subwords. Each subword is formed by binary bits (elements) which determine the granularity (resolution) of the time code subword. Each subword represents a particular resolution of the time being identified. For example, the PB1 family of codes contains as part of their basic word structure, a subword composed of 9 bits for binary day-of-year information. PB1 also contains 27 bits for binary milliseconds-of-day. PB1-A and PB1-B extend PB1 to microsecond and nanosecond resolution.

The parallel grouped binary codes PB3 and PB3-A both contain 9-bits day-of-year, 17-bits seconds-of-day, 10-bits milliseconds-of-second, and 10-bits microseconds-of-millisecond. PB3-A extends PB3 to nanosecond resolution. The PB5 time code is identical to PB3-A except that it contains TJD rather than DOY in its format.

The family of PBCD1 codes all contain 10-bits BCD day-of-year information with hours (6-bits BCD), minutes (7-bits BCD), seconds (7-bits BCD), and 12-bits milliseconds-of-second (.001s) information. The PBCD1-A and PBCD1-B extend PBCD1 to microsecond and nanosecond resolution.

A feature of the nanosecond codes (excluding PB1-B) is that they can all be truncated at any desirable resolution. For example, the PB4-A time code which has nanosecond resolution can be truncated at microseconds to provide milliseconds-of-day resolution.

2.2 INHIBIT/READ BIT

An inhibit/read bit (pulse) is generated with each code for optional use by external equipment interfacing with the time code source and is not propagated beyond the first interface. The purpose of the inhibit/read pulse is to prevent the user of the time code from reading the code immediately prior to and just after the time code update. The inhibit pulse occurs at the appropriate rate for the various codes, usually at the code update rate.

2.3 PARITY BIT

Parity bits are generated with each time code for optional use by external devices when users desire a degree of confidence in the correct transmission of the time code (see table VI, appendix B).

2.4 CODE IDENTIFICATION BITS

Identification (ID) bits are established for each time code for optional use by external devices when users desire to distinguish one time code from another (within a family) by noting the fixed state (logic level) of the ID bits (see table V, appendix B).

2.5 TIME CODE WORD BIT DESIGNATION

The LSB in the time code word format is the lowest granularity bit within a subword. The MSB is the highest granularity bit within each subword. For example, the LSB for the binary codes is the (2^0) bit and the MSB is the (2^n) bit. Each subword, therefore, contains ($n+1$) bits. In a pictorial presentation of the codes, the MSB is shown on the left and the LSB on the right of each subword.

3.0 SIGNAL CHARACTERISTICS

For each parallel time code, the signal has the following characteristics.

3.1 BIT LEVEL (TRUE/FALSE CONVENTION)

Positive logic is standard. If the voltage level of an output data bit is high, the indication is true. For the binary codes, logic 1 is true and logic 0 is false. The same is true for the BCD codes. The true voltage level (V_1) is always more positive than the false voltage level V_0 (see figure 1).

3.2 VOLTAGE LEVEL TOLERANCE

The voltage level tolerance at either logic 1 (V_1) or logic 0 (V_0), shall not exceed 15 percent of the difference between logic levels (ΔV).

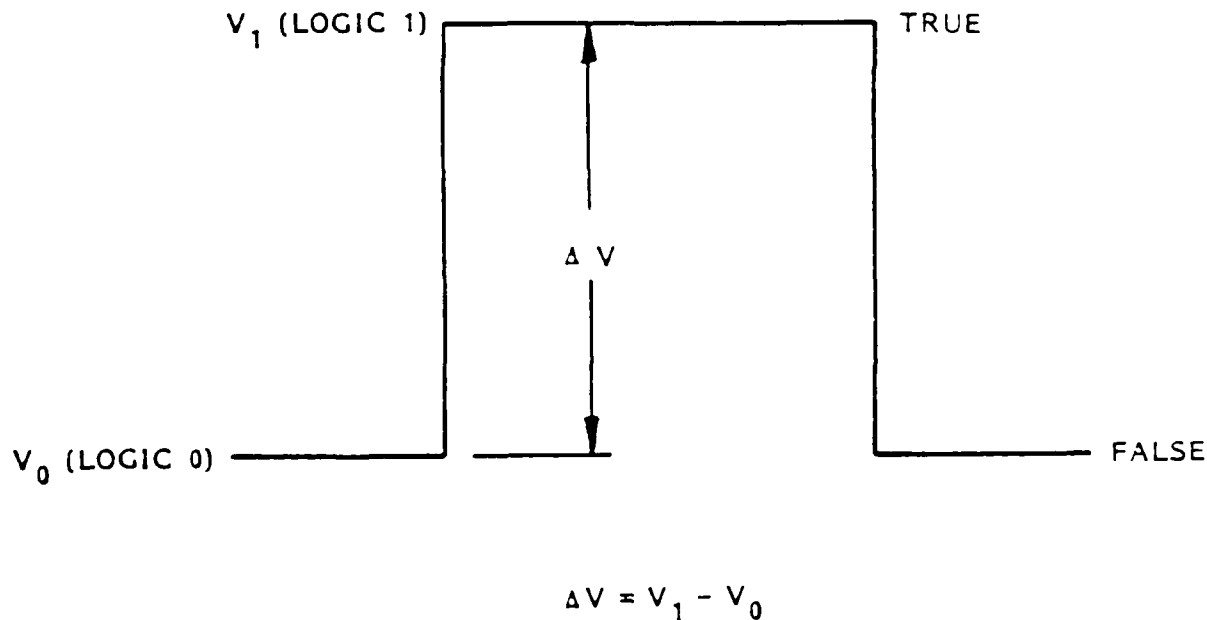


Figure 1. Bit voltage level transition.

3.3 BIT TRANSITION

Overshoot and undershoot during each bit transition shall not exceed 10 percent of the final steady-state value.

3.4 BIT TRANSITION TIME

The voltage level change of all bits from the time code generator (rise and fall time) of the parallel data from true to false or vice versa shall occur within 200 picoseconds¹ for the nanosecond codes, within 200 nanoseconds for the microsecond codes and within 1 microsecond for the millisecond codes.

3.5 CODE RIPPLE-DOWN TIME

The total counter ripple-down time (update) in a time code generator from LSB to the MSB for the nanosecond codes shall not be greater than 300 picoseconds¹ and 300 nanoseconds for the microsecond and millisecond codes.

¹One hundred picosecond rise times or sub-nanosecond code update of the parallel time word LSB for the nanosecond codes may not be within the practical state-of-the-art for many hardware/software systems/logic families. However, update of the nanosecond codes could be at other intervals such as 10ns or 100ns. Sub-nanosecond inhibit, read pulses may also be difficult to generate. These pulses can also occur at a 10ns or 100ns rate to be compatible with the code update rate. As the state-of-the-art advances for high speed logic, higher data rates can be achieved.

3.6 INHIBIT/READ BIT PULSE CHARACTERISTICS

The inhibit/read pulse for the nanosecond codes shall not exceed 500 picoseconds¹. The inhibit/read pulse for the microsecond codes shall not exceed 500 nanoseconds, and the inhibit/read pulse for the millisecond codes shall not exceed 100 microseconds.

The leading edge of the inhibit/read pulse is coincident with or slightly ahead of the on-time bits. For the inhibit condition, the bit is high. For the read condition, the bit is low as shown in the various time code timing charts. (For examples, see figures 3, 5 and 7).

3.7 PARITY BIT LOGIC LEVEL

Odd parity is adopted in this standard; that is, a parity bit is true (logic 1) when the code bits it spans have an even number of bits true.

4.0 FORMATS (SPECIFIC)

A detailed description of individual time codes is described in the following paragraphs.

4.1 PARALLEL BINARY MILLISECOND TIME CODE (PB1)

The PB1 time code format is shown in figure 2A. The time code word is composed of two subwords.

Subword one contains 9 bits for binary day-of-year (DoY). The LSB is the 2^0 bits and the MSB is the 2^8 bit. The range of DoY is 1 through 365 (366 for leap year).

Subword two contains 27 bits for binary milliseconds-of-day. The LSB is the 2^0 and the MSB is the 2^{26} bit. The range of milliseconds-of-day is 0 through 86 999 999.

Two odd parity bits (P_1 and P_2) are generated. P_1 is generated from the 9-bit DoY and the 27-bit milliseconds-of-day. P_2 is generated from the 27-bit millisecond-of-day (see table IV, appendix B).

Three ID bits (0, 0, 1) are generated for code identification (see paragraph 2.4).

Figure 2B shows time code displays for times t_0 (DoY 1) and t_n (DoY 365). Also shown is the state (levels) of the parity bits for each time displayed and the ID bits.

Figure 3 shows the PB1 time code LSB configuration (logic levels) for DoY and milliseconds-of-day starting at time t_0 followed by t_1 , t_2 , $t_3 \dots t_{1-n}$ (DoY 364) and t_n (DoY 365). The inhibit/read bit time position is also shown.

4.2 PARALLEL BINARY MICROSECOND TIME CODE (PB1-A)

The PB1-A time code format is shown in figure 4A. The time code word is made up of two subwords.

Subword one contains 9 bits for binary DoY. The LSB is the 2^0 bit and the MSB is the 2^8 bit. The range of DoY is 1 through 365 (366 for leap year).

Subword two contains 37 bits for binary microseconds-of-day. The LSB is the 2^0 bit and the MSB is the 2^{36} bit. The range of microseconds-of-day is 0 through 86 399 999 999.

Two odd parity bits (P_1 and P_2) are generated. P_1 is generated from the 9-bit DoY and the 37-bit microseconds-of-day. P_2 is generated from the 37 bit microseconds-of-day (see paragraph 3.7).

Three ID bits (0, 1, 1) are generated for code identification (see paragraph 2.4).

Figure 4B shows time code displays for times t_0 (DoY 1) and t_n (DoY 365). Also shown is the state of the parity bits for each time displayed and the ID bits.

Figure 5 shows the PB1-A time code LSB configuration (logic levels) for DoY and microseconds-of-day starting at the time t_0 followed by t_1 , t_2 , $t_3 \dots t_{n-1}$ (DoY 364) and t_n (DoY 365). The inhibit/read bit time position is also shown.

4.3 PARALLEL BINARY NANOSECOND TIME CODE (PB1-B)

The PB1-B time code format is shown in figure 6A. The time code word is made up of two subwords.

Subword one contains 9 bits for binary DoY. The LSB is the 2^0 bit and the MSB is the 2^8 bit. The range DoY is 1 through 365 (366 for leap year).

Subword two contains 47 bits for binary nanoseconds-of-day. The LSB is the 2^0 bit and the MSB is the 2^{46} bit. The range of nanoseconds-of-day is 0 through 86 399 999 999 999.

Two odd parity bits (P_1 and P_2) are generated. P_1 is generated from the 9-bit DoY and the 47-bit nanoseconds-of-day. P_2 is generated from the 47 bit nanoseconds-of-day.

Three ID bits (1, 0, 1) are generated for code identification.

Figure 6B shows time code displays for times t_0 (DoY 1) and t_n (DoY 365). Also shown is the state (level) of the parity bits for each time displayed and the ID bits.

Figure 7 shows the PB1-B time code LSB configuration (logic levels) for DoY and nanoseconds-of-day starting at time t_0 followed by

$t_1, t_2, t_3 \dots t_{n-1}$ (DoY 364) and t_n (DoY 365). The inhibit/read bit time position is also shown.

4.4 PARALLEL GROUPED BINARY MICROSECOND TIME CODE (PB3)

The PB3 time code format is shown in figure 8A. The time code word is made up of four subwords.

Subword one contains 9 bits for binary DoY. The LSB is the 2^0 bit and the MSB is the 2^8 bit. The range of DoY is 1 through 365 (366 for leap year).

Subword two contains 17 bits for binary seconds-of-day. The LSB is the 2^0 bit and the MSB is the 2^{16} bit. The range of seconds-of-day is 0 through 86 399.

Subword three contains 10 bits for milliseconds-of-second (.001s). The LSB is the 2^0 bit and the MSB is the 2^9 bit. The range of milliseconds-of-second is 0 through 999.

Subword four contains 10 bits of microseconds-of-millisecond (.001ms). The LSB is the 2^0 bit and the MSB is the 2^9 bit. The range of microseconds-of-millisecond is 0 through 999.

Three odd parity bits (P_1, P_2, P_3) are generated. P_1 is generated from the 9-bit DoY, 17-bit seconds-of-day, 10-bit milliseconds-of-second, and the 10-bit microseconds-of-millisecond. P_2 is generated from the 17-bit seconds-of-day and 10-bit milliseconds-of-second. P_3 is generated from the 10-bit milliseconds-of-second and the 10-bit microseconds-of-millisecond.

Three ID bits (0, 1, 1) are generated for code identification.

Figure 8B shows time code displays for times t_0 (DoY 1) and t_n (DoY 365). Also shown is the state of the parity bits for each time displayed and the ID bits.

Figure 9 shows the PB3 time code LSB configuration (logic level) for DoY, seconds-of-day, milliseconds-of-second and microseconds-of-millisecond starting at time t_0 followed by $t_1, t_2, t_3 \dots t_{n-1}$ (DoY 364) and t_n (DoY 365). The inhibit/read bit time position is also shown.

4.5 PARALLEL GROUPED BINARY NANOSECOND TIME CODE (PB3-A)

The PB3-A time code format is shown in figure 10A. The time code word is made up of five subwords.

Subword one contains 9 bits for binary DoY. The LSB is the 2^0 bit and the MSB is the 2^8 bit. The range of DoY is 1 through 365 (366 for leap year).

Subword two contains 17 bits for binary seconds-of-day. The LSB is the 2^0 bit and the MSB is the 2^{16} bit. The range of seconds-of-day is 0 through 86 399.

Subword three contains 10 bits for milliseconds-of-second (.001s). The LSB is the 2^0 bit and the MSB is the 2^9 bit. The range of milliseconds-of-second is 0 through 999.

Subword four contains 10 bits for microseconds-of-millisecond (.001ms). The LSB is the 2^0 bit and the MSB is the 2^9 bit. The range of microseconds-of-millisecond is 0 through 999.

Subword five contains 10 bits for nanoseconds-of-microsecond (.001 μ s). The LSB is the 2^0 bit and the MSB is the 2^9 bit. The range of nanoseconds-of-microsecond is 0 through 999.

Four odd parity bits (P_1 , P_2 , P_3 , and P_4) are generated. P_1 is generated from the 9-bit DoY, 17-bit seconds-of-day, 10-bit milliseconds-of-second, 10-bit microseconds-of-millisecond, and 10-bit nanoseconds-of-microsecond. P_2 is generated from 17-bit seconds-of-day and 10-bit milliseconds-of-second. P_3 is generated from 10-bit milliseconds-of-second and 10-bit microseconds-of-millisecond. P_4 is generated from 10-bit nanoseconds-of-microsecond.

Three ID bits (1, 1, 1) are generated for code identification.

Figure 10B shows time code displays for times t_0 (DoY 1) and t_n (DoY 365). The state of the parity bits and ID bits are also shown.

Figure 11 shows the PB3-A time code LSB configuration (logic levels) for DoY, seconds-of-day, milliseconds-of-second (.001s), microseconds-of-millisecond (.001ms), and nanoseconds-of-microsecond (.001 μ s) starting at time t_0 followed by t_1 , t_2 , t_3 ... t_{n-1} (DoY 364) and t_n (DoY 365). The inhibit/read bit time position is also shown.

4.6 PARALLEL GROUPED BINARY MILLISECOND/MICROSECOND TIME CODE (PB4)

The PB4 time code format is shown in figure 12A. The code word is composed of three subwords.

Subword one contains 9 bits for binary DoY. The LSB is the 2^0 bit and the MSB is the 2^8 bit. The range of DoY is 0 through 365 (366 for leap year).

Subword two contains 27 bits for binary milliseconds-of-day. The LSB is the 2^0 bit and the MSB is the 2^{26} bit. The range of milliseconds-of-day is 0 through 86 399 999.

Subword three contains 10 bits for microseconds-of-millisecond (.001ms). The LSB is the 2^0 bit and the MSB is the 2^9 bit. The range of microseconds-of-millisecond is 0 through 999.

Two odd parity bits (P_1 and P_2) are generated. P_1 is generated from the 9-bit DoY and 27-bit milliseconds-of-day. P_2 is generated from the 27-bit milliseconds-of-day and 10-bit microseconds-of-millisecond.

Four ID bits (0, 1, 0, 0) are generated for code identification.

Figure 12B shows time code displays for times t_0 (DoY 1) and t_n (DoY 365). Also shown is the state of the parity and ID bits.

Figure 13 shows the PB4 time code LSB configuration (logic levels) for DoY, milliseconds-of-day and microseconds-of-millisecond starting at time t_0 followed by $t_1, t_2, t_3 \dots t_{n-1}$ (DoY 364) and t_n (DoY 365). The inhibit/read bit time position is also shown.

4.7 PARALLEL GROUPED BINARY MILLISECOND/MICROSECOND/NANOSECOND TIME CODE (PB4-A)

The PB4-A time code format is shown in figure 14A. The time code word is composed of four subwords.

Subword one contains 9 bits for binary DoY. The LSB is the 2^0 bit and the MSB is the 2^8 bit. The range of DoY is 1 through 365 (366 for leap year).

Subword two contains 27 bits for binary milliseconds-of-day. The LSB bit is the 2^0 and the MSB is the 2^{26} bit. The range of milliseconds-of-day is 0 through 86 399 999.

Subword three contains 10 bits for microseconds-of-millisecond (.001ms). The LSB is the 2^0 bit and the MSB is the 2^9 bit. The range of microseconds-of-millisecond is 0 through 999.

Subword four contains 10 bits for nanoseconds-of-microsecond (.001 μ s). The LSB is the 2^0 and the MSB is the 2^9 bit. The range of nanoseconds-of-microsecond is 0 through 999.

Three odd parity bits (P_1, P_2, P_3) are generated. P_1 is generated from the 9-bit DoY, 27-bit milliseconds-of-day, 10-bit microseconds-of-millisecond and 10-bit nanoseconds-of-microsecond. P_2 is generated from 27-bit milliseconds-of-day and 10-bit microseconds-of-millisecond. P_3 is generated from 10-bit microseconds-of-millisecond and 10-bit nanoseconds-of-microsecond.

Four ID bits (1, 1, 0, 0) are generated for code identification.

Figure 14B shows the time code displays for times t_0 (DoY 1) and t_n (DoY 365). Also shown is the state of the parity and ID bits.

Figure 15 shows the PB4-A time code LSB configuration (logic levels) for DoY, milliseconds-of-day, microseconds-of-millisecond and nanoseconds-of-microsecond starting at time t_1 followed by $t_2, t_3, t_4 \dots t_{n-1}$ (DoY 364) and t_n (DoY 365). The inhibit/read bit time position is also shown.

4.8 PARALLEL GROUPED BINARY TJD NANOSECOND TIME CODE (PB5)

The PB5 time code uses Truncated Julian Day (TJD) rather than Day-of-Year.

The PB5 time code format is shown in figure 16A. The time code word is composed of five subwords.

Subword one contains 14 bits for binary TJD. The LSB is the 2^0 bit and the MSB is the 2^{13} bit. The range of TJD is from an epoch of 24 May 1968 repeated every 10,000 days or 27.379 years.

Subword two contains 17 bits for binary seconds-of-day. The LSB is the 2^0 bit and the MSB is the 2^{16} bit. The range of seconds-of-day is 0 through 86 399.

Subword three contains 10 bits for binary milliseconds-of-second (.001s). The range of milliseconds-of-second is from 0 through 999.

Subword four contains 10 bits for binary microseconds-of-millisecond (.001ms). The range of microseconds-of-millisecond is 0 through 999.

Subword five contains 10 bits for binary nanoseconds-of-microsecond (.001 μ s). The range of nanoseconds-of-microsecond is 0 through 999.

Four odd parity bits (P_1, P_2, P_3, P_4) are generated. P_1 is generated from the 14-bit TJD, 17-bit seconds-of-day, 10-bit milliseconds-of-second, 10-bit microseconds-of-millisecond, and 10-bit nanoseconds-of-microsecond. P_2 is generated from 17-bit seconds-of-day and 10-bit milliseconds-of-second. P_3 is generated from 10-bit milliseconds-of-second and 10-bit microseconds-of-millisecond. P_4 is generated from 10-bit nanoseconds-of-microsecond.

Three ID bits (1, 0, 1) are generated for code identification.

Figure 16B shows the time code displays for times t_0 (TJD 6431) and t_n (TJD 6795). Also shown is the state of the parity and ID bits.

Figure 17 shows the PB5 time code LSB configuration (logic levels) for TJD, seconds-of-day, milliseconds-of-second (.001s), microseconds-of-millisecond (.001ms), and nanoseconds-of-microsecond (.001 μ s) starting at time t_0 followed by $t_1, t_2, t_3 \dots t_{n-1}$, and $t_n \dots$. The inhibit/read bit time position is also shown.

4.9 PARALLEL BINARY CODED DECIMAL MILLISECOND TIME CODE (PBCD1)

The PBCD1 time code format is shown in figure 18A. The time code word is composed of five subwords. Each subword is made up of BCD bits following standard notation of (1, 2, 4, 8) ... (1n, 2n, 4n, 8n) numbering system where n is 1, 10, 100, 1K ...

Subword one contains 10 BCD bits for DoY. The LSB is the BCD bit 1 and the MSB is the BCD bit 200. The range of DoY is 1 through 365 (366 for leap year).

Subword two contains 6 BCD bits for hours-of-day. The LSB is the BCD bit 1 and the MSB is the BCD bit 20. The range of hours-of-day is 0 through 23.

Subword three contains 7 BCD bits for minutes-of-hour. The LSB is the BCD bit 1 and the MSB is the BCD bit 40. The range of minutes-of-hour is 0 through 59.

Subword four contains 7 BCD bits for seconds-of-minute. The LSB is the BCD bit 1 and the MSB is the BCD bit 40. The range of seconds-of-minute is 0 through 59.

Subword five contains 12 BCD bits for milliseconds-of-second (.001s). The LSB is the BCD bit 1 and the MSB is the BCD bit 800. The range of milliseconds-of-second is 0 through 999.

Four odd parity bits (P_1, P_2, P_3, P_4) are generated. P_1 is generated from the 10-bit DoY, 6-bit hours-of-day, 7-bit minutes-of-hour, 7-bit seconds-of-minute, and 12-bit milliseconds-of-second. P_2 is generated from 6-bit hours-of-day and 7-bit minutes-of-hour. P_3 is generated from 7-bit minutes-of-hour and 7-bit seconds-of-minute. P_4 is generated from 12-bit milliseconds-of-second.

Three ID bits (0, 0, 1) are generated for code identification.

Figure 18B shows the time code displays for times t_0 (DoY 1) and t_n (DoY 365). Also shown is the state of the parity and ID bits.

Figure 19 shows the PBCD1 time code LSB configuration (logic levels) for DoY, hours-of-day, minutes-of-hour, seconds-of-minute, and milliseconds-of-second starting at time t_0 followed by $t_1, t_2, t_3 \dots t_{n-1}$ (DoY 364) and t_n (DoY 365). The inhibit/read bit time position is also shown.

4.10 PARALLEL BINARY CODED DECIMAL MICROSECOND TIME CODE (PBCD1-A)

The PBCD1-A time code format is shown in figure 20A. The time code word is composed of six subwords. Each subword is made up of 800 bits following standard notation of (1, 2, 4, 8) ... (1n, 2n, 4n, 8n) numbering system where n is 1, 10, 100, 1k, ...

Subword one contains 10 BCD bits for DoY. The LSB is the BCD bit 1 and the MSB is the BCD bit 200. The range of DoY is 1 through 365 (366 for leap year).

Subword two contains 6 BCD bits for hours-of-day. The LSB is the BCD bit 1 and the MSB is the BCD bit 20. The range for hours-of-day is 0 through 23.

Subword three contains 7 BCD bits for minutes-of-hour. The LSB is the BCD bit 1 and the MSB is the BCD bit 40. The range of minutes-of-hour is 0 through 59.

Subword four contains 7 BCD bits for seconds-of-minute. The LSB is the BCD bit 1 and the MSB is the BCD bit 40. The range of seconds-of-minute is 0 through 59.

Subword five contains 12 BCD bits for milliseconds-of-second (.001s). The LSB is the BCD bit 1 and the MSB is the BCD bit 800. The range of milliseconds-of-second is 0 through 999.

Subword six contains 12 BCD bits for microseconds-of-millisecond (.001ms). The LSB is the BCD bit 1 and the MSB is the BCD bit 800. The range of microseconds-of-millisecond is 0 through 999.

Four odd parity bits (P_1, P_2, P_3, P_4) are generated. P_1 is generated from the 10-bit DoY, 6-bit hours-of-day, 7-bit minutes-of-hour, 7-bit seconds-of-minute, 12-bit milliseconds-of-second, and 12-bit microseconds-of-millisecond. P_2 is generated from 6-bit hour-of-day, 7-bit minutes-of-hour and 7-bit seconds-of-minute. P_3 is generated from 7-bit minutes-of-hour and 12-bit milliseconds-of-second. P_4 is generated from 7-bit seconds-of-minute and 12-bit microseconds-of-millisecond.

Three ID bits (0, 1, 1) are generated for code identification.

Figure 20B shows the time code displays for times t_0 (DoY 1) and t_n (DoY 365). Also shown is the state of parity and ID bits.

Figure 21 shows PBCD1-A time code LSB configuration (logic levels) for DoY, hours-of-day, minutes-of-hour, seconds-of-minute, milliseconds-of-second, and microseconds-of-millisecond starting at time t_0 followed by $t_1, t_2, t_3 \dots t_{n-1}$ (DoY 364) and t_n (DoY 365). The inhibit/read bit time position is also shown.

4.11 PARALLEL BINARY CODED DECIMAL NANOSECOND TIME CODE (PBCD1-B)

The PBCD1-B time code format is shown in figure 22A. The time code word is composed of seven subwords. Each subword is made up of BCD bits following standard notation of (1, 2, 4, 8)...($1n, 2, 4, 8n$) numbering system where n is 1, 10, 100, 1k....

Subword one contains 10 BCD bits for DoY. The LSB is the BCD bit 1 and the MSB is the BCD bit value 200. The range of DoY is through 365 (366 for leap year).

Subword two contains 6 BCD bits for hours-of-day. The LSB is the BCD bit 1 and the MSB is the BCD bit 20. The range for hours-of-day is 0 through 23.

Subword three contains 7 BCD bits for minutes-of-hour. The LSB is the BCD bit 1 and the MSB is the BCD bit 40. The range of minutes-of-hour is 0 through 59.

Subword four contains 7 BCD bits for seconds-of-minute. The LSB is the BCD bit 1 and the MSB is the BCD bit 40. The range of seconds-of-minute is 0 through 59.

Subword five contains 12 BCD bits for milliseconds-of-second (.001s). The LSB is the BCD bit 1 and the MSB is the BCD bit 800. The range of milliseconds-of-second is 0 through 999.

Subword six contains 12 BCD bits for microseconds-of-millisecond (.001ms). The LSB is the BCD bit 1 and the MSB is the BCD bit 800. The range of microseconds-of-millisecond is 0 through 999.

Subword seven contains 12 BCD bits for nanoseconds-of-microsecond (.001 μ s). The LSB is the BCD bit 1 and the MSB is the BCD bit 800. The range of nanoseconds-of-microsecond is 0 through 999.

Four odd parity bits (P_1, P_2, P_3, P_4) are generated. P_1 is generated from the 10-bit DoY, 6-bit hour-of-day, 7-bit minutes-of-hour, 7-bit seconds-of-minute, 12-bit milliseconds-of-second, 12-bit microseconds-of-millisecond, and 12-bit nanoseconds-of-millisecond. P_2 is generated from 6-bit hours-of-day, 7-bit minutes-of-hour and 7-bit seconds-of-minute. P_3 is generated from 7-bit minutes-of-hour, 12-bit milliseconds-of-second, and 12-bit microseconds-of-millisecond. P_4 is generated from 7-bit seconds-of-minute, 12-bit milliseconds-of-second and 12-bit nanoseconds-of-microsecond.

Three ID bits (1, 0, 1) are generated for code identification.

Figure 22B shows the time code displays for times t_0 (DoY 1) and t_n (DoY 365). Also shown is the state of the parity and ID bits.

Figure 23 shows the PBCD1-B time code LSB configuration (logic levels) for DoY, hours-of-day, minutes-of-hour, seconds-of-minute, milliseconds-of-second, microseconds-of-millisecond, and nanoseconds-of-microsecond starting at time t_0 followed by $t_1, t_2, t_3 \dots t_{n-1}$ (DoY 364) and t_n (DoY 365). The inhibit/read bit time position is also shown.

FIG. 2A PUI TIME CODE FORMAT

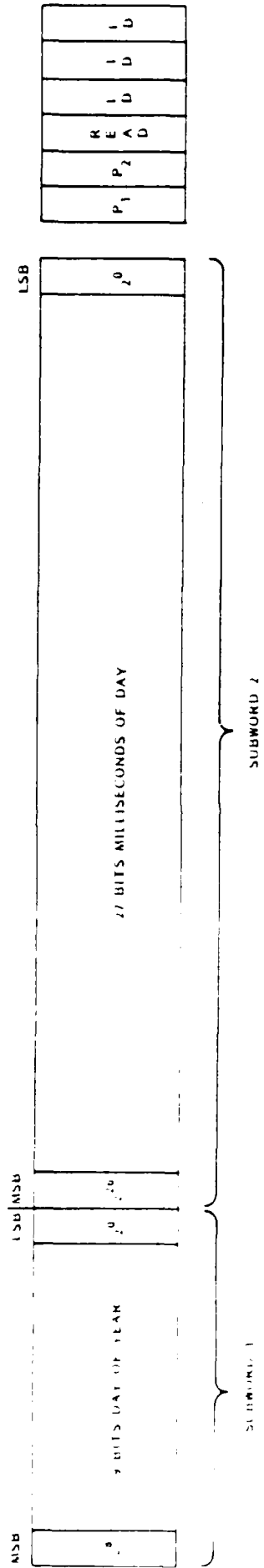
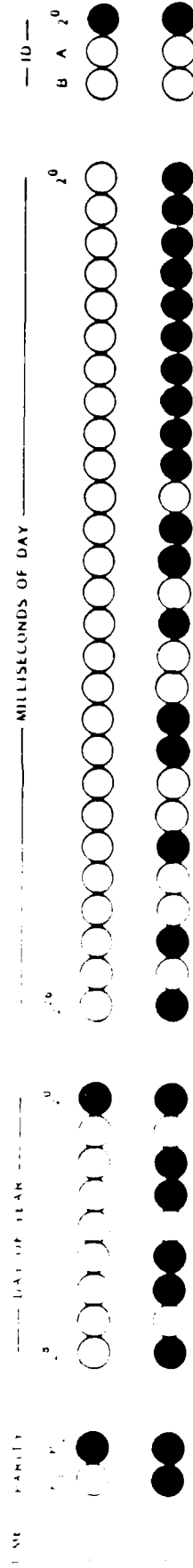


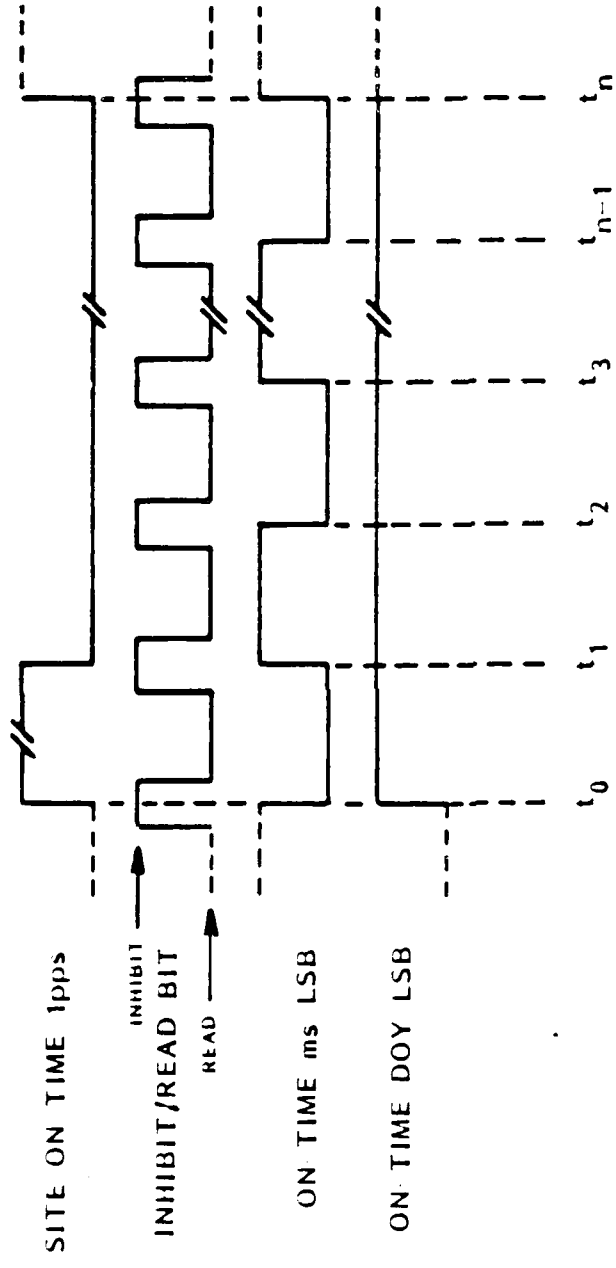
FIG. 2B POSSIBLE DISPLAYS



DISPLAY TIME

YEAR	DAY	MS
1	0	0
105	23	58

NOTE: ● INDICATES BIT HIGH (DISPLAY LIGHTS ON)



The on-time shown (t_0) is 0^h 0^m 0^s 0^{ms} 1 January. The t_1 is the next ms of time followed by $t_2, t_3 \dots t_n$. The ms-of-day counter resets to 0 after a count of 30 399 999. The DOY counter resets to 1 after a count of 365 (366 for leap year).

Figure 3. Relationship between PBI time code and station 1 pps at t_0 .

FIG. 4A PBI A TIME CODE FORMAT

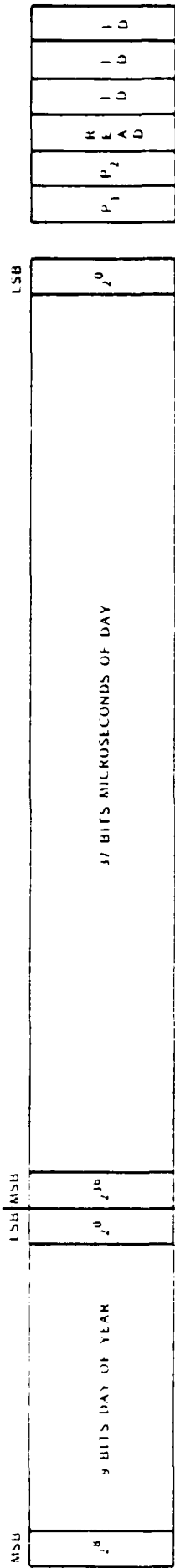
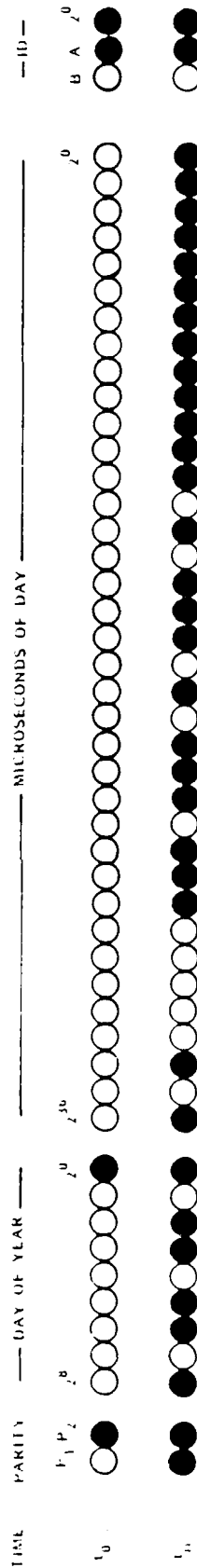
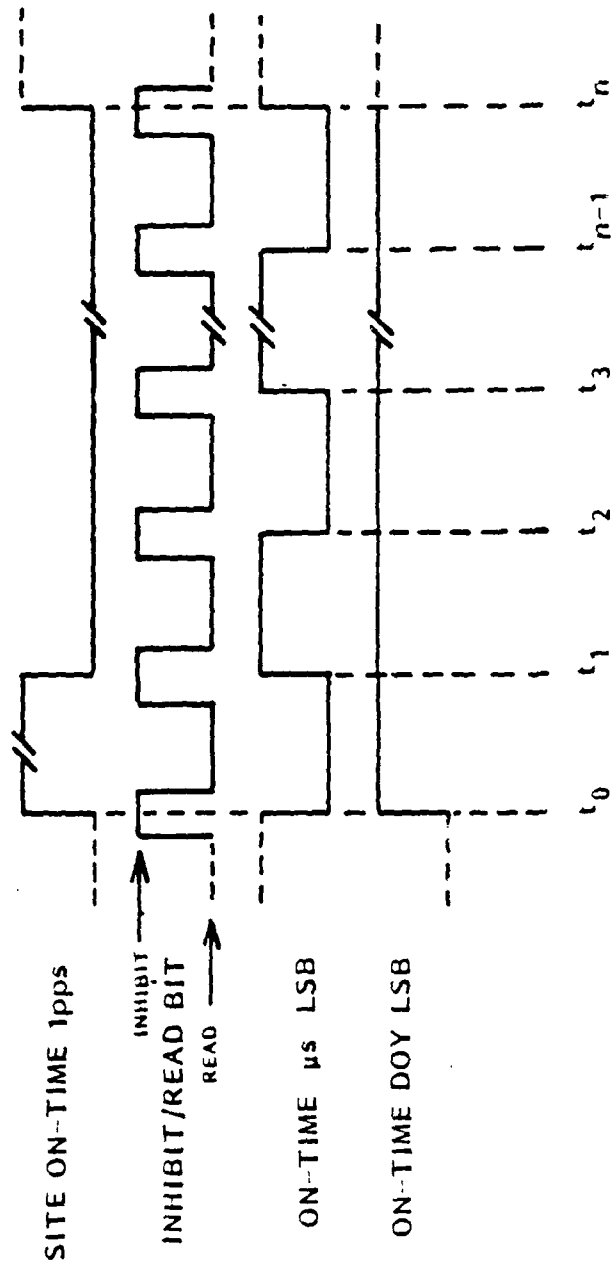


FIG. 4B POSSIBLE DISPLAYS



TIME	DAY	μs	DAY	h	m	s	ms	μs
T_0	1	0	1	0	0	0	0	0
T_1	165	8619999999	165	23	59	59	999	999

NOTE ● INDICATES BIT HIGH (DISPLAY LIGHT ON)



The on-time shown (t_0) is 0h 0m 0s 0s 1 January. The t_1 is the next μ s of time followed by t_2, t_3, \dots, t_n . The μ s-of-day counter resets to 0 after a count of 86 399 999 999. The DOY counter resets to 1 after a count of 365 (366 for leap year).

Figure 5. Relationship between PBI-A time code on-time and station 1 pps at t_0 .

FIG. 6A PBI B TIME CODE FORMAT

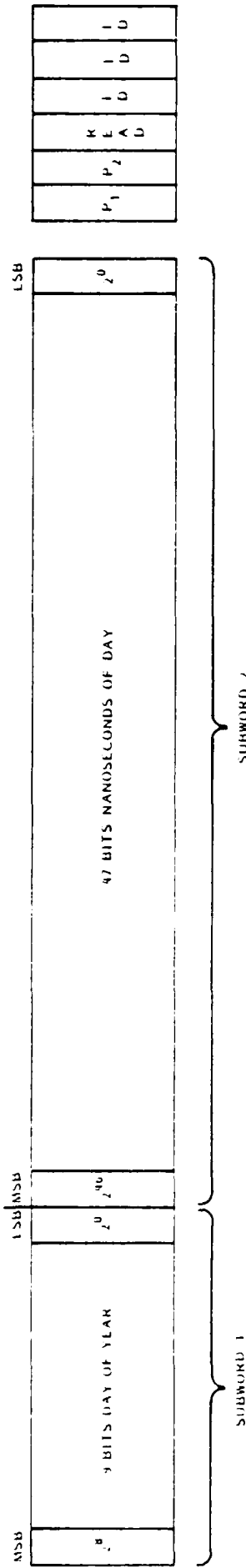
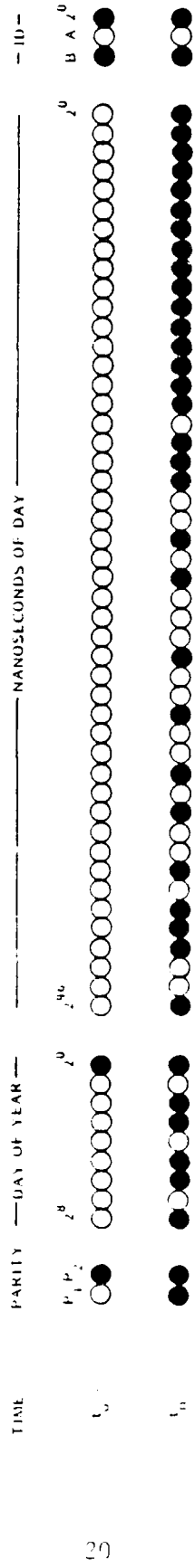


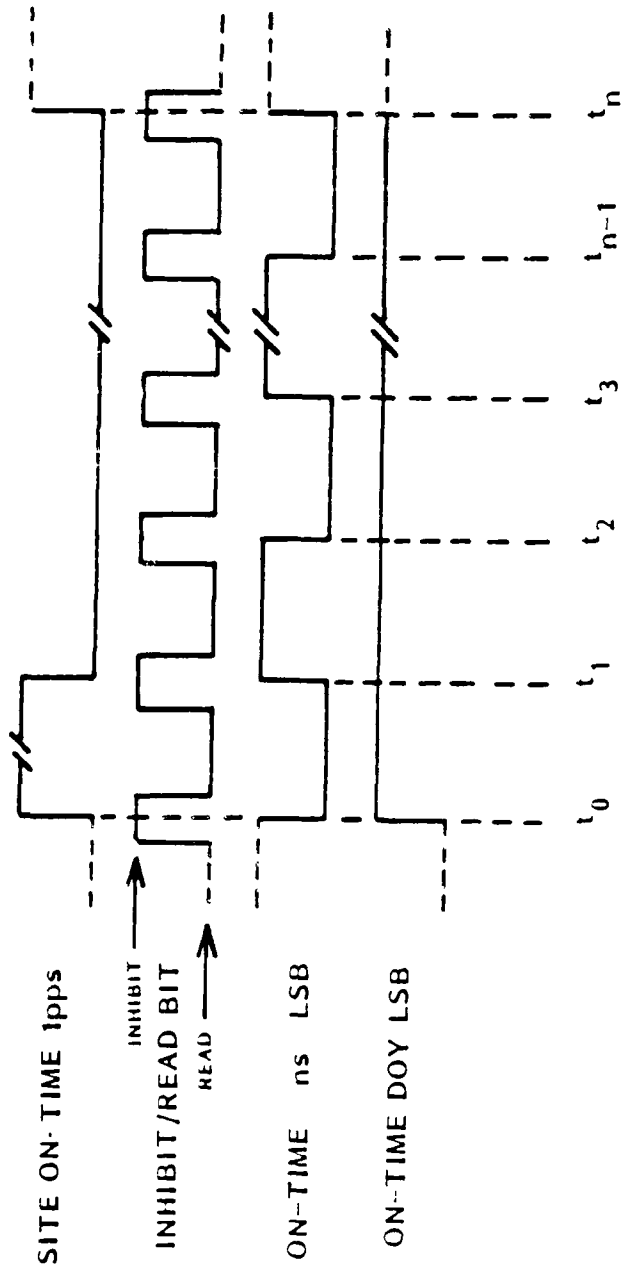
FIG. 6B POSSIBLE DISPLAYS



DISPLAY TIME

TIME	DAY	ms	μs	ns	s	m	h	DAY	h	m	s	ms	μs	ns
T ₀	1	0	0	0	0	0	0	1	0	0	0	0	0	0
T ₁	105	8039999999999999	305	23	59	59	999	999	999	999	999	999	999	999

NOTE ● INDICATES BIT HIGH (DISPLAY LIGHT ON)



The on-time shown (t_0) is 0^{th} 05 0ms 1 January. The t_1 is the next ns of time followed by $t_2, t_3 \dots t_n$. The ns-of-day counter resets to 0 after a count of 36 399 999 999 999. The DoY counter resets to 1 after a count of 365 (366 for leap year).

Figure 7. Relationship between PBI-B time code on-time and station 1 pps at t_0 .

FIG. 8A PDS TIME CODE FORMAT

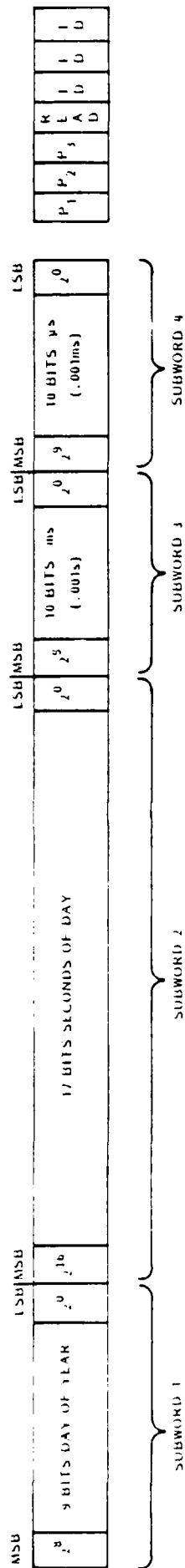
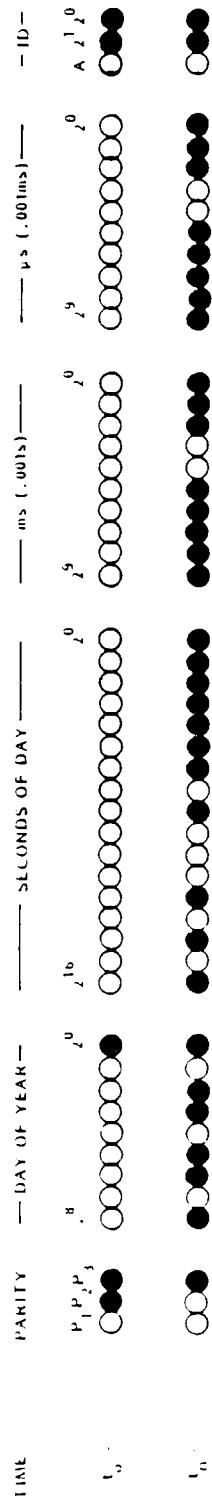


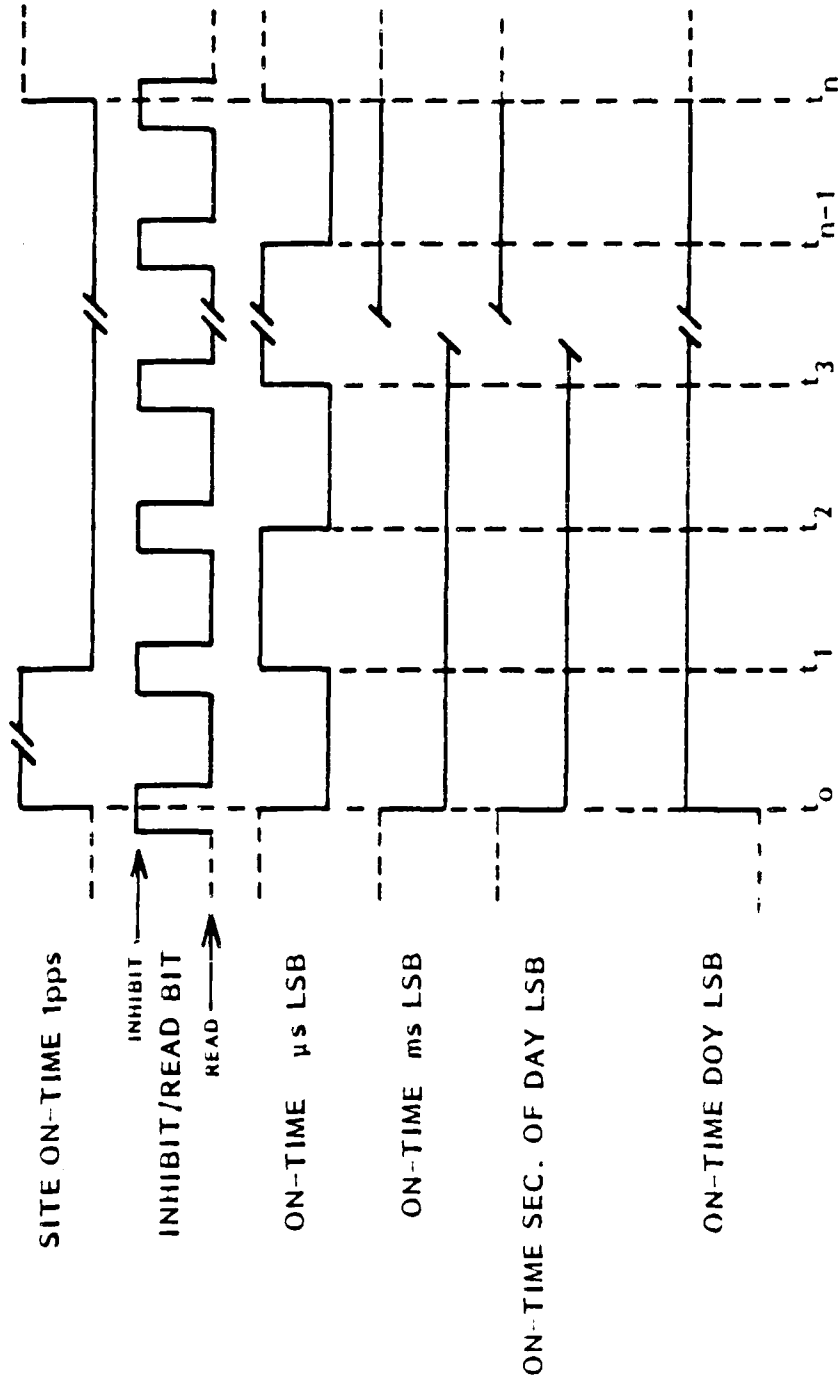
FIG. 8B POSSIBLE DISPLAYS



DISPLAY TIME

TIME	DAY	SECONDS	ms	μs
00	1	0	0	0
10	16	86.999	999	999

NOTE ● INDICATES BIT HIGH (DISPLAY LIGHT ON)



The on-time shown (t_0) is 0^h 0^m 0^s 1 January. The t_1 is the next μ s of time followed by $t_2, t_3 \dots t_n$. The μ s and ms counters reset to 0 after a count of 999. The seconds-of-day counter resets to 0 after the 86 399th second. The Day counter resets to 1 after a count of 365 (366 for leap year).

Figure 9. Relationship between P83 time code on-time and station 1 pps at t_0 .

FIG. 10A. FBI A TIME CODE FORMAT

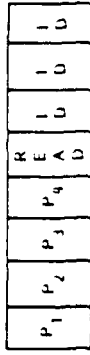
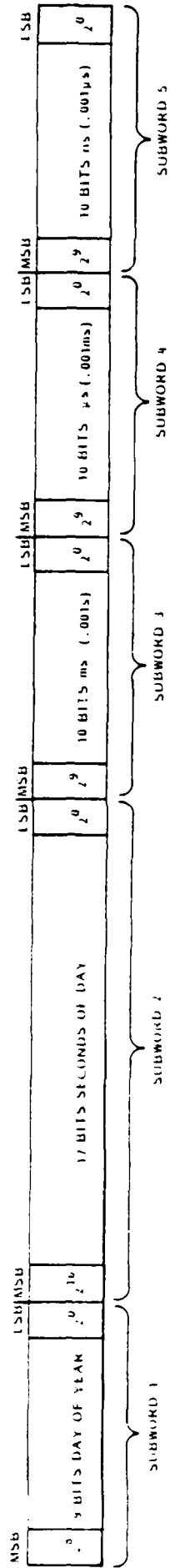
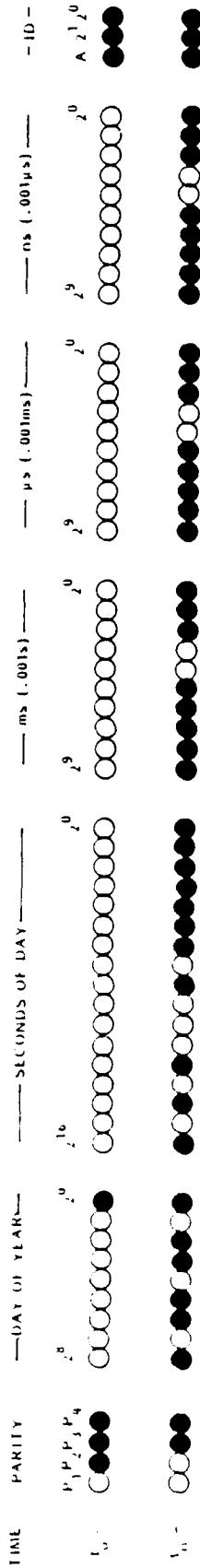


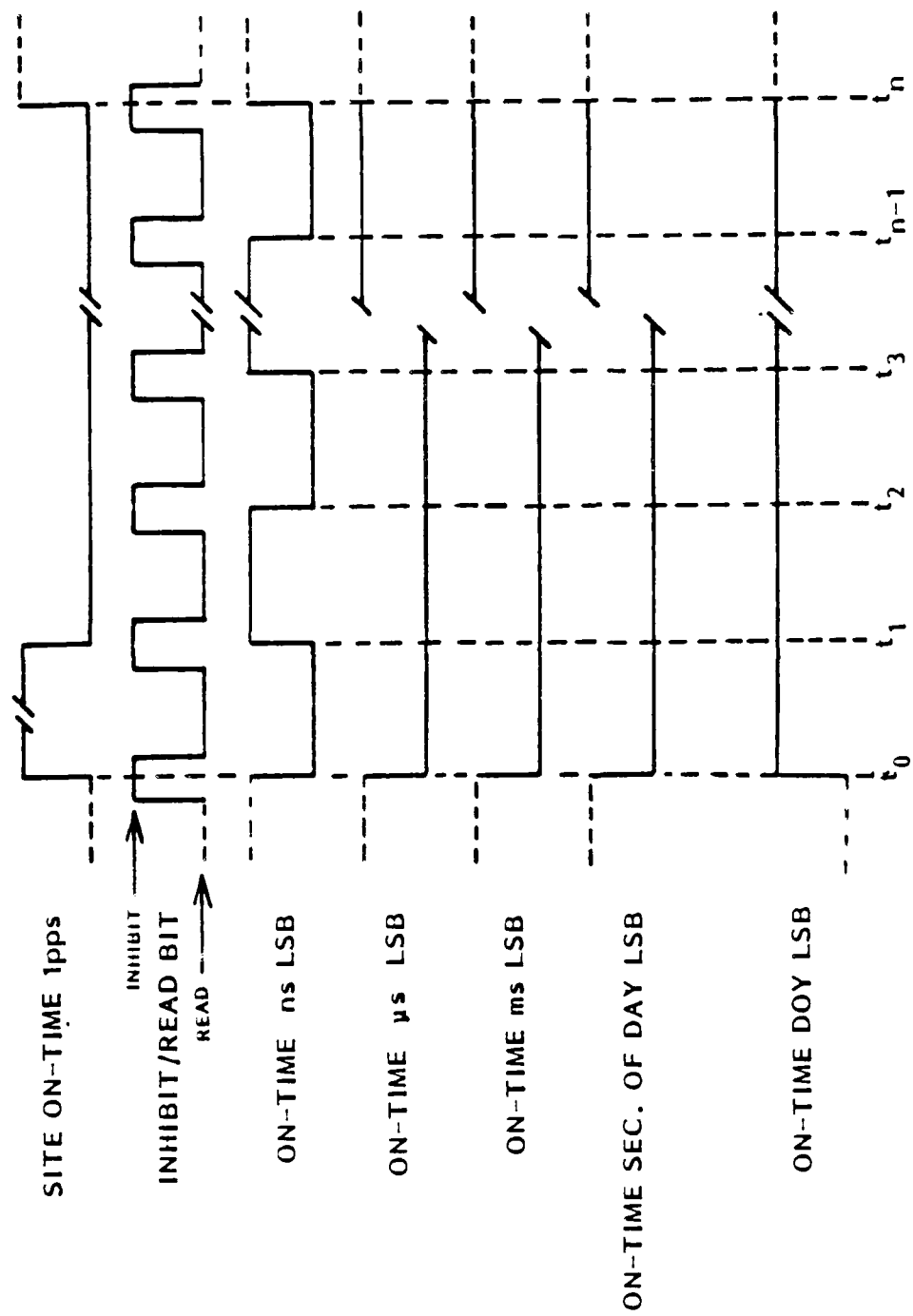
FIG. 10B. POSSIBLE DISPLAYS



DISPLAY TIME

TIME	DAY	SECONDS	ms	μs	ns
t_0	1	0	0	0	0
t_{11}	105	863999	999	999	999

NOTE ● INDICATES BIT HIGH (DISPLAY LIGHT ON)



The on-time shown (t_0) is 0h 0m 0s 1 January. The t_1 is the next ns of a μ s followed by t_2 , t_3 ... t_n . The ns, μ s and ms counters reset to 0 after a count of 999. The seconds-of-day counter resets to 0 after the 86 399th second. The DOY counter resets to 1 after a count of 365 (366 for leap year).

Figure 11. Relationship between PB3-A time code on-time and station 1 pps at t_0 .

FIG. 12A PB4 TIME CODE FORMAT

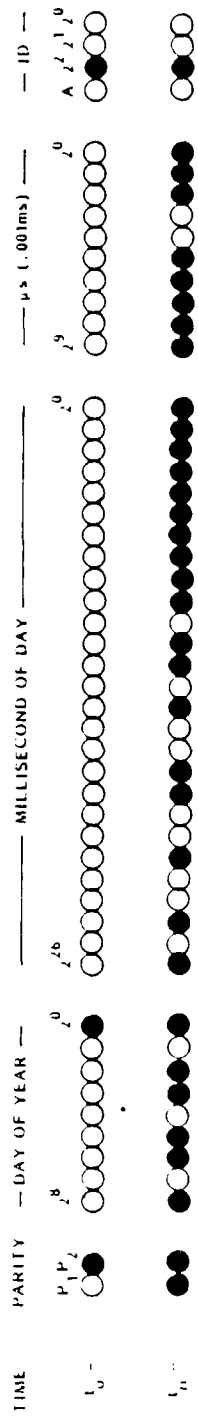


SUBWORD 1

SUBWORD 2

SUBWORD 3

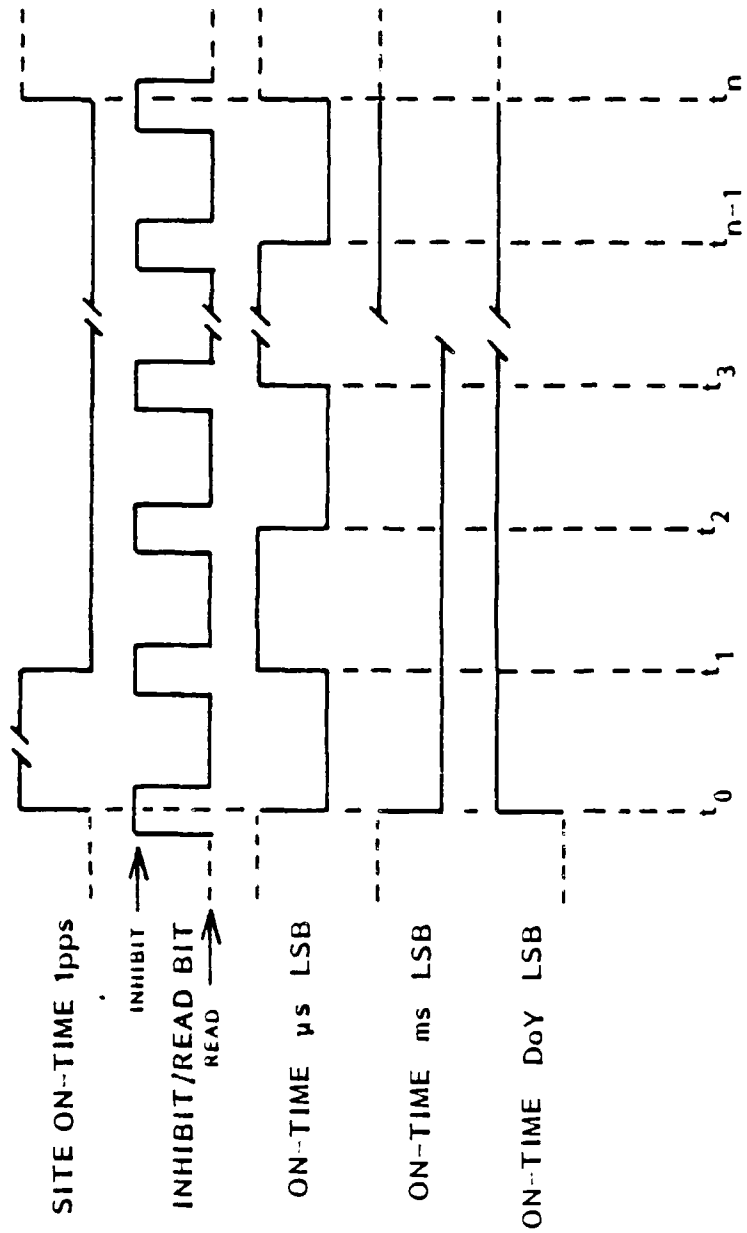
FIG. 12B POSSIBLE DISPLAYS



DISPLAY TIME

TIME	DAY	ms	ms	ms	μs
1	0	0	0	0	0
105	165	23	59	999	999

● INDICATES BIT HIGH (DISPLAY LIGHT ON)



The on-time shown (t_0) is 0th 0th 0th 1 January. The t_1 is the next μs of a ms followed by $t_2, t_3 \dots t_n$. The μs counter resets to 0 after a count of 999. The ms counter resets to 0 after a count of 60 399 999. The DoY counter resets to 1 after a count of 365 (366 for leap year).

Figure 13. Relationship between PB4 time code on-time and station 1 pps at t_0 .

FIG. 143 PLS-A TIME CODE FORMAT

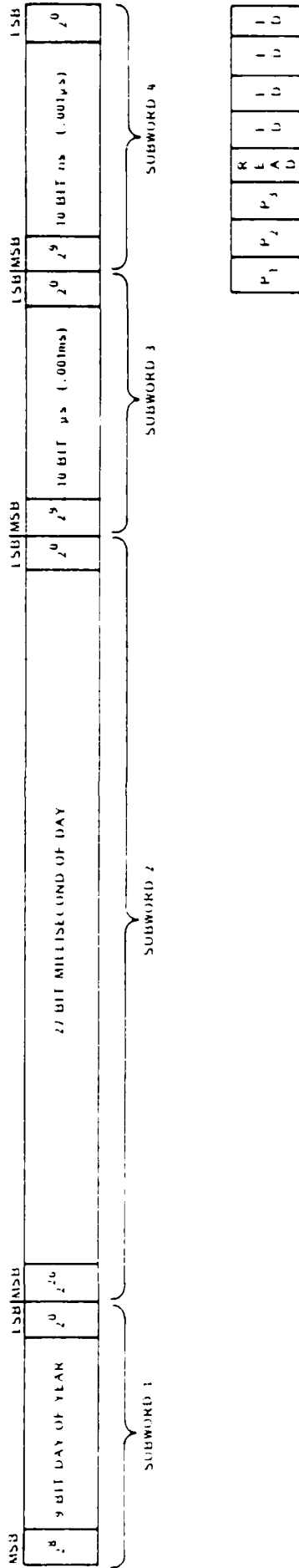
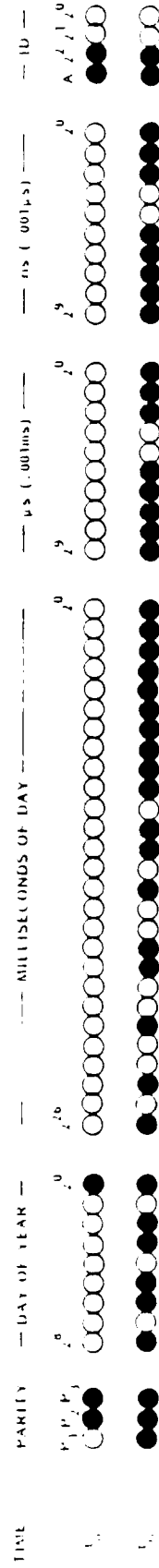


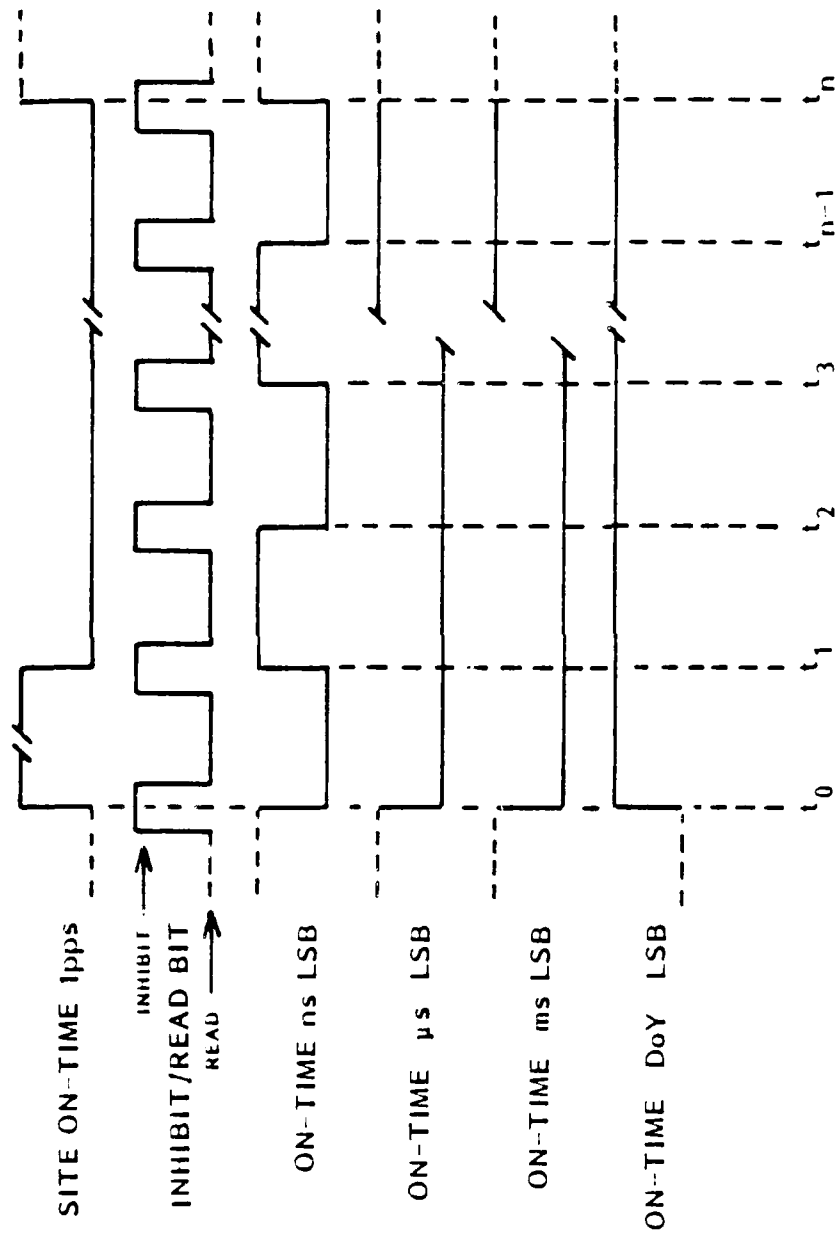
FIG. 144 POSSIBLE DISPLAYS



DISPLAY TIME

TIME	DAY	ms	DAY	ms	ms	ms	ms
T_1	1	0.000000	1	0.000000	0.000000	0.000000	0.000000
T_2	303	86.333333	303	33.333333	33.333333	33.333333	33.333333

NOTE: ● HIGH BIT (DISPLAY LIGHT OFF)



The on-time shown (t_0) is 0^h 0^m 0^s 1 January. The t_1 is the next ns of 4 μ s followed by $t_2, t_3 \dots t_n$. The ns and μ s counters reset to 0 after a count of 999. The ms counter resets to 0 after a count of 86 399 999. The DoY counter resets to 1 after a count of 365 (366 for leap year).

Figure 15. Relationship between PB4-A time code on-time and station 1 pps at t_0 .

FIGURE 1. PDS TIME CODE FORMAT

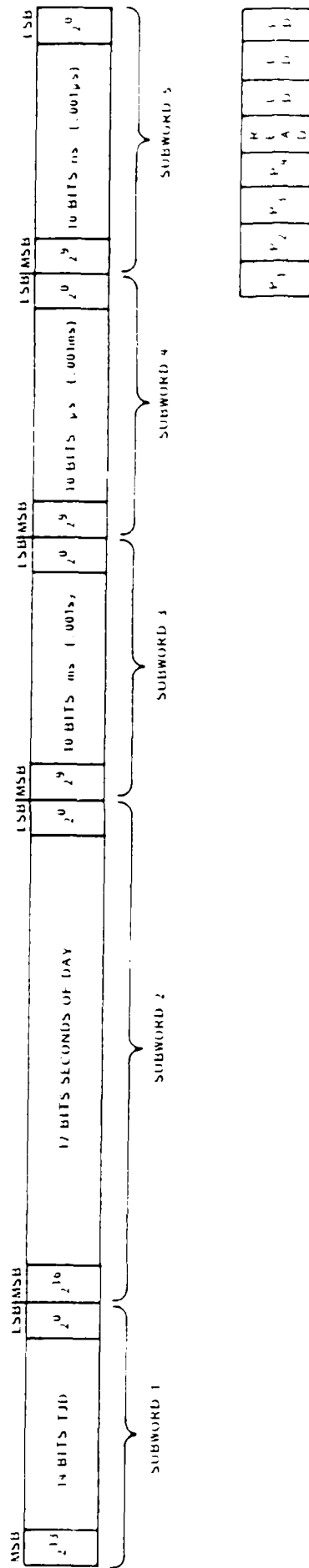
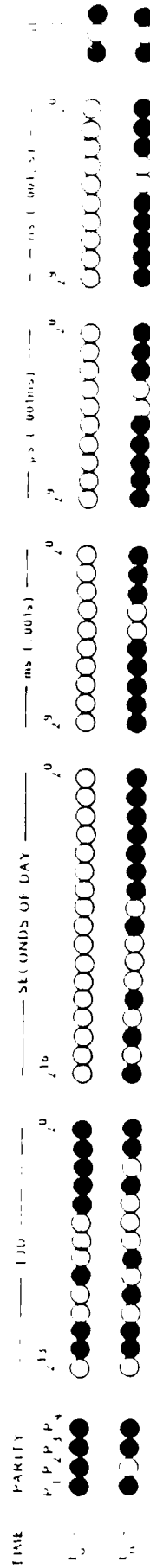


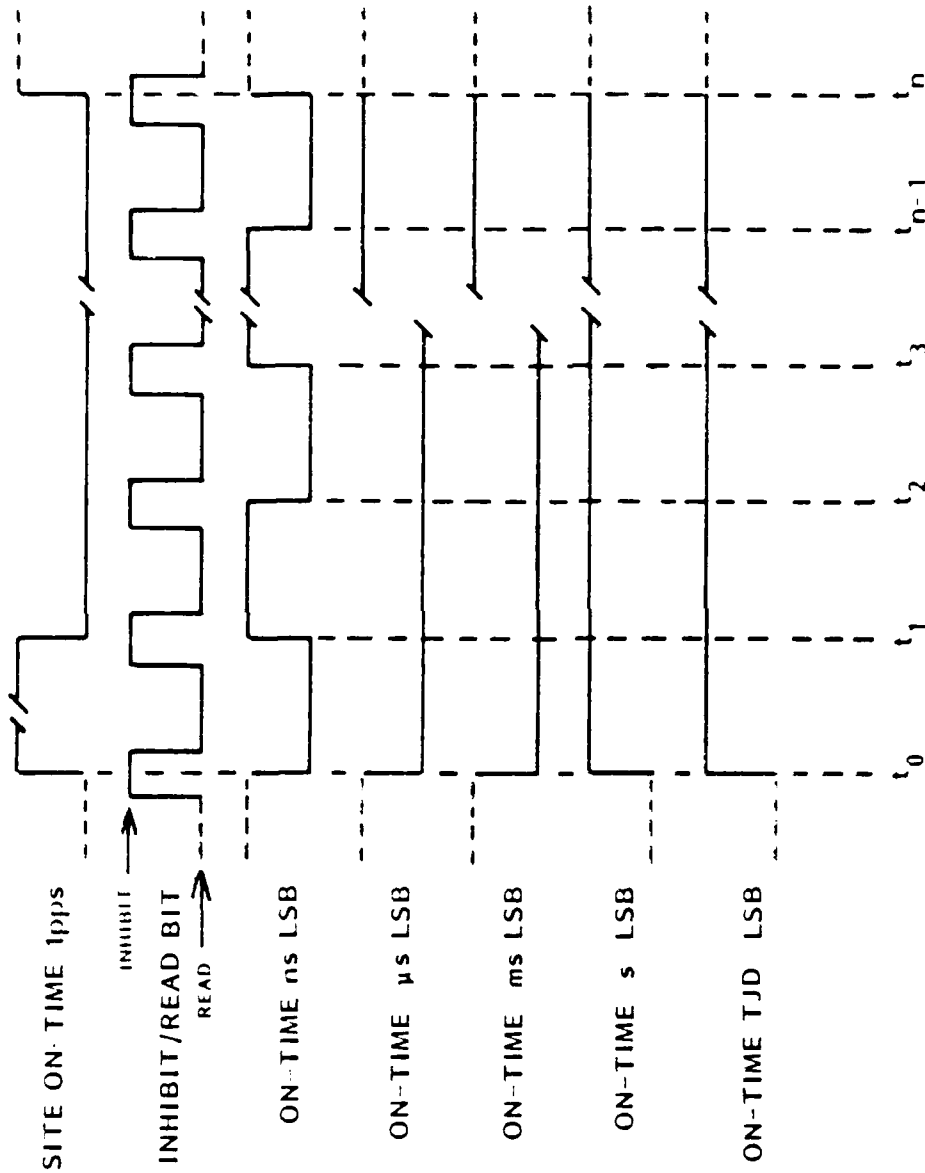
FIGURE 2. POSSIBLE DISPLAYS



DISPLAY TIME

TIME	TJD	MO	DAY	SOD
2^{13}	0	0	0	0
2^{12}	0	0	0	0
2^{11}	0	0	0	0
2^{10}	0	0	0	0
2^9	0	0	0	0
2^8	0	0	0	0
2^7	0	0	0	0
2^6	0	0	0	0
2^5	0	0	0	0
2^4	0	0	0	0
2^3	0	0	0	0
2^2	0	0	0	0
2^1	0	0	0	0
2^0	0	0	0	0

NOTE: ● INDICATES BIT NOT TO BE DISPLAYED (0); ○ INDICATES BIT TO BE DISPLAYED (1).



The on-time shown (t_0) is 0^h 0^m 0^s 1 January, TJD 6/96. The t_1 is the next ns followed by $t_2, t_3 \dots t_n$. The ns, μ s and ms counters reset to 0 after a count of 999. The seconds-of-day counter resets to 0 after a count of 86 399th second. The TJD counter resets to 1 after 27.379 years, or after 10,000 days, which is the ambiguity period.

Figure 17. Relationship between P85 time code on time and station time code at t_0 .

FIG. 10. PBCD TIME CODE FORMAT

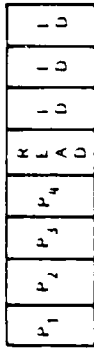
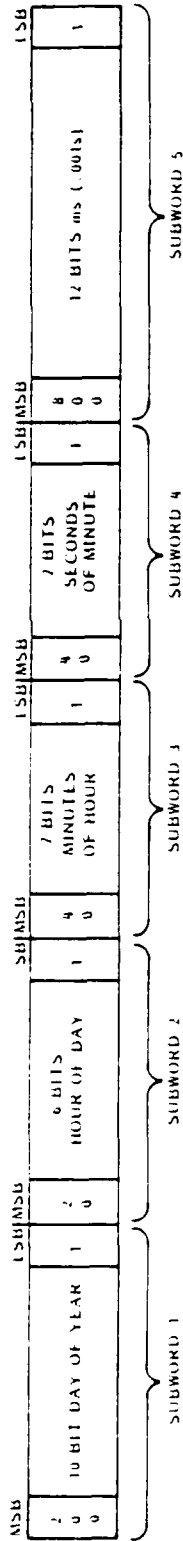
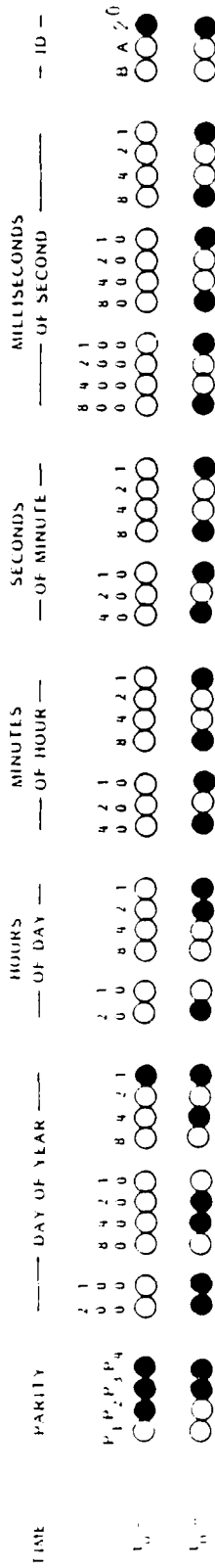


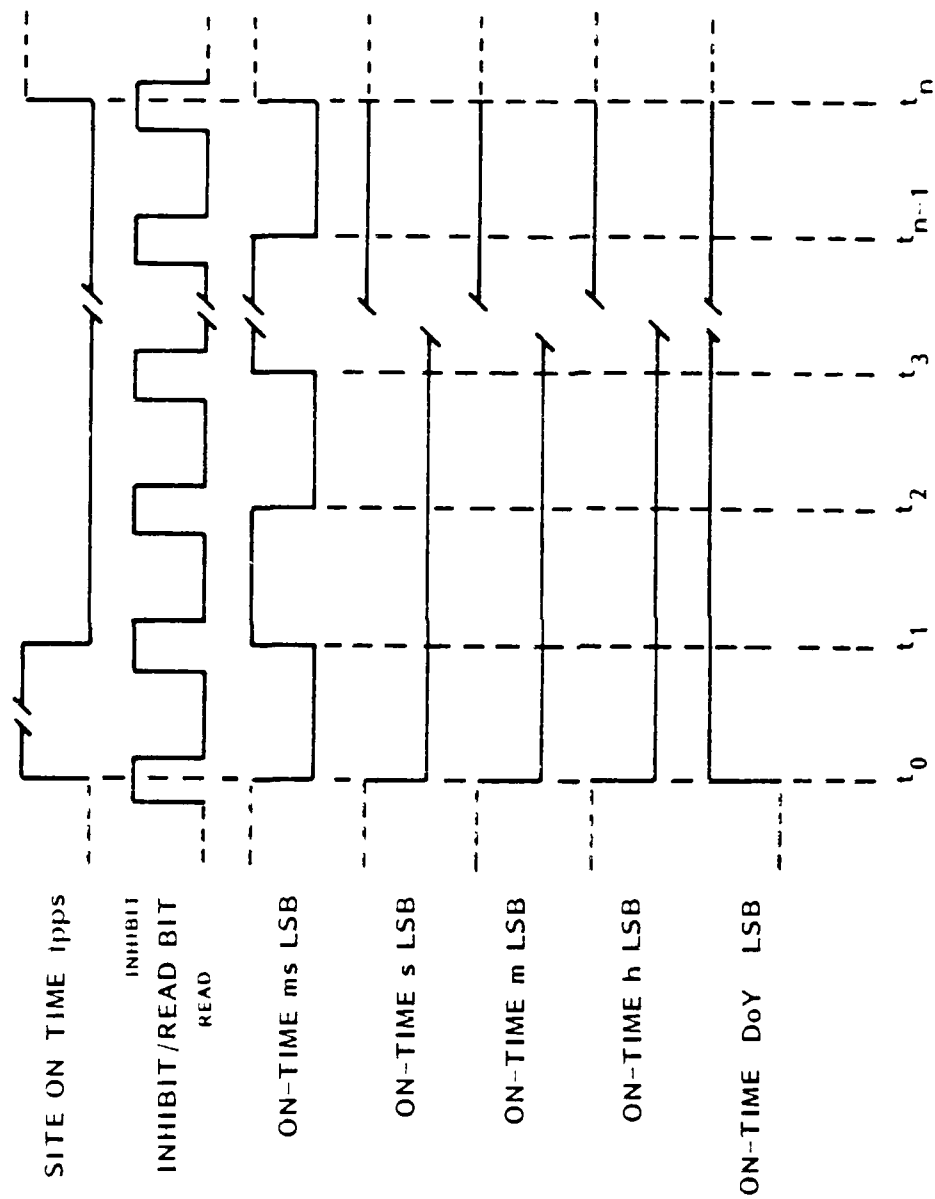
FIG. 11. POSSIBLE DISPLAYS



DISPLAY TIME

TIME	DAY	h	m	s	ms
T_{00}	1	0	0	0	0
T_{11}	100	23	59	59	999

NOTE: ● INDICATES BIT HIGH (DISPLAY LIGHT ON)



The on-time shown (t_0) is $0^h 0^m 0^s 0^{ms}$ 1 January. The t_1 is the next ms followed by $t_2, t_3 \dots t_n$. The ms counter resets to 0 after a count of 999. The sec and m counters reset to 0 after counts of 59. The h counter resets to 0 after a count of 23. The DoY counter resets to 1 after a count of 365 (366 for leap year).

Figure 19. Relationship between PBCDI time code on-time and station (pps) at t_0 .

FIG. 206. PBCD 1 A TIME CODE FORMAT

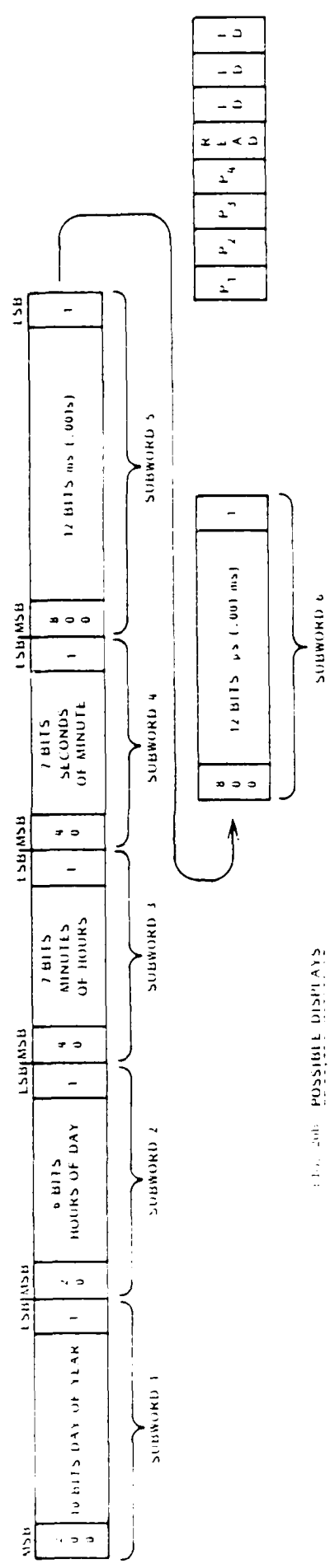
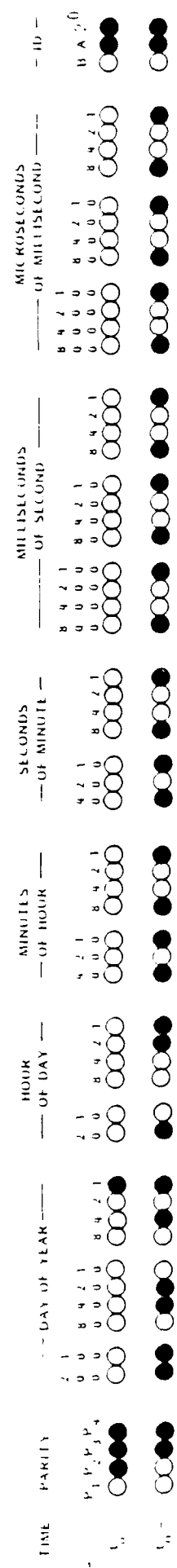


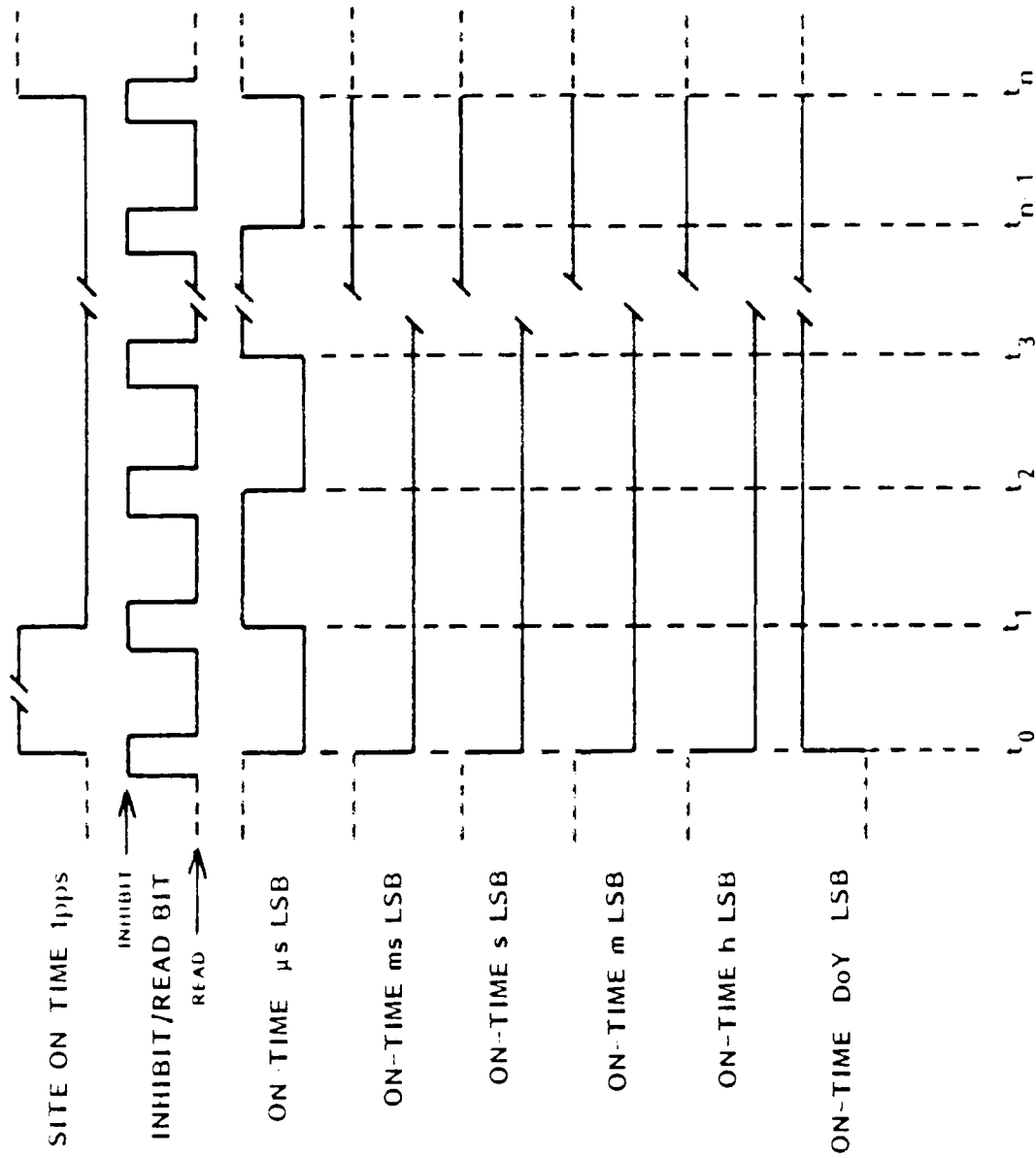
FIG. 207. POSSIBLE DISPLAYS



DISPLAY TIME

TIME	DAY	HR	MIN	SEC	MS	μ S
00	00	00	00	00	000	000
00	00	00	00	00	000	000
00	00	00	00	00	000	000

NOTE: ● INDICATES BIT HIGH (DISPLAY LIGHT ON)



The on-time shown (t_0) is 0^h 0^m 0^s 0^{µs} 1 January. The t_1 is the next μ s followed by $t_2, t_3 \dots t_n$. The μ s and ms counters reset to 0 after a count of 999. The sec and m counters reset to 0 after counts of 59. The h counter resets to 0 after a count of 23. The DoY counter resets to 1 after a count of 365 (366 for leap year).

Figure 21. Relationship between on-time and station 1 pps at t_0 .

FIG. 25B PBCD 1 B TIME CODE FORMAT

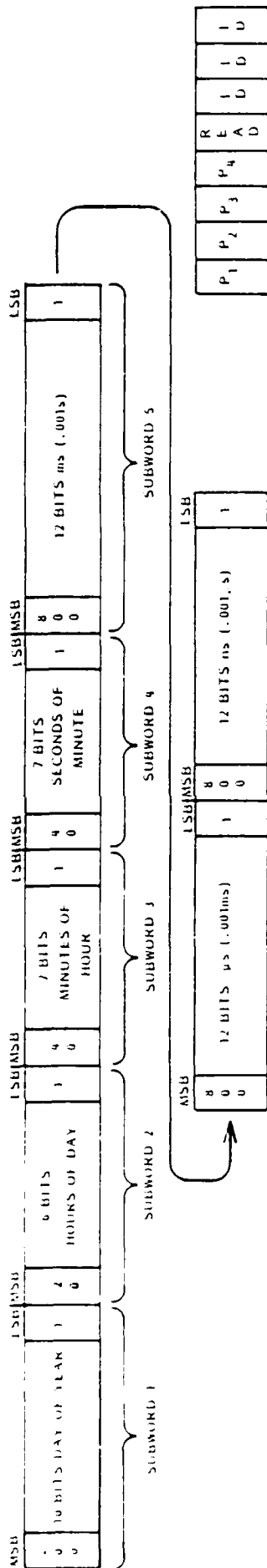
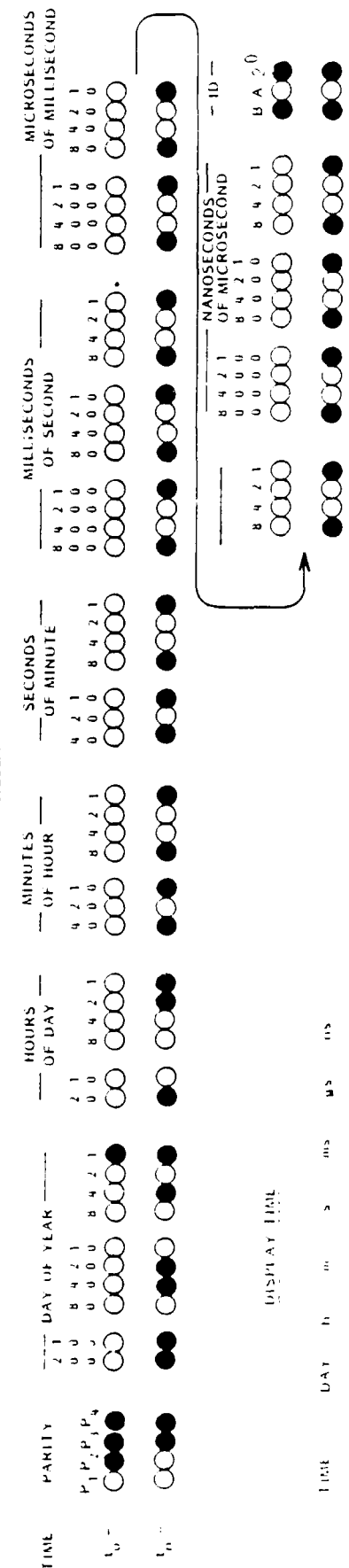


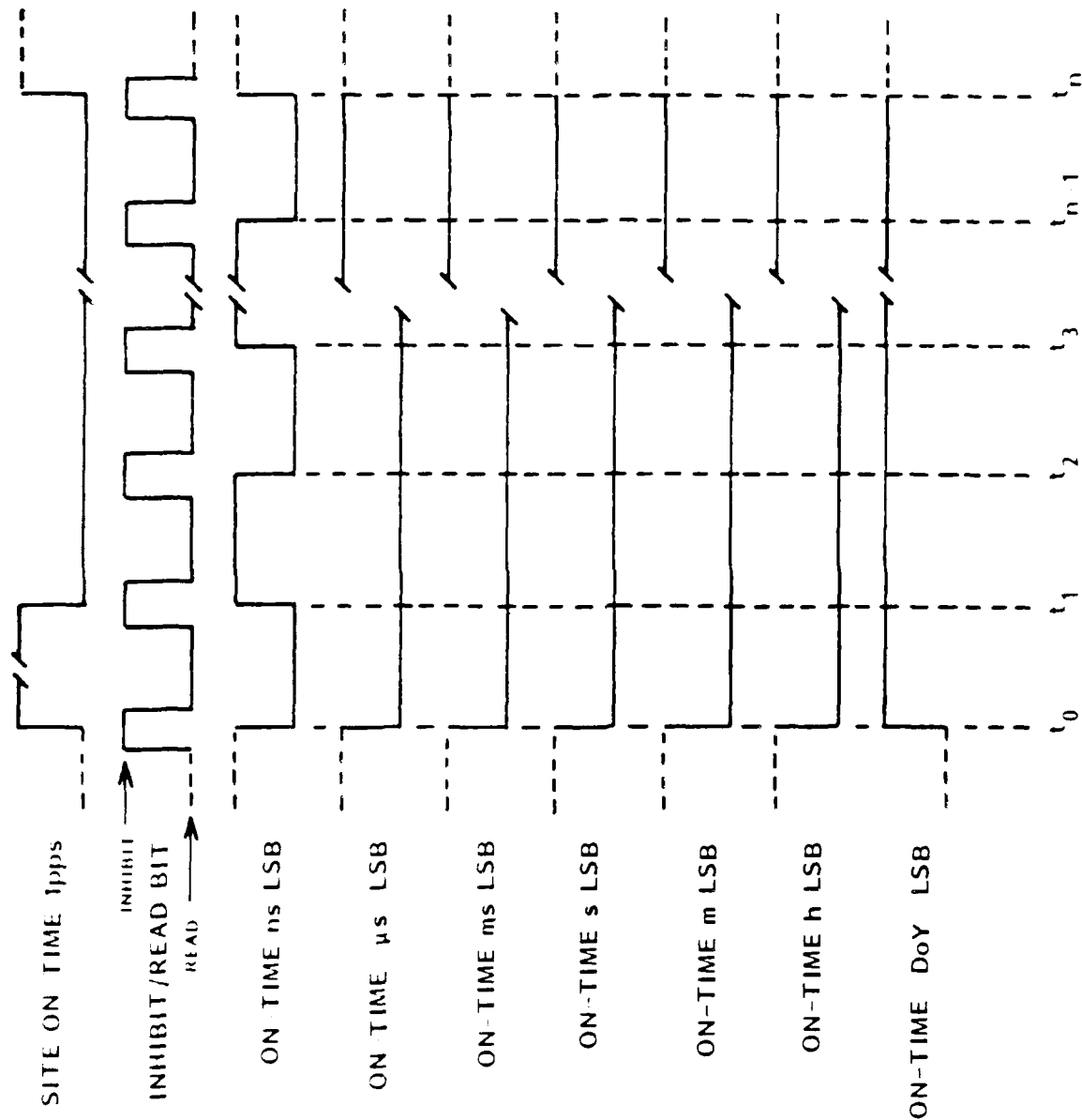
FIG. 25B POSSIBLE DISPLAYS



DISPLAY TIME

TIME	DAY	h	m	s	ms	us
T_{10}	1	0	0	0	0	0
T_9	100	23	40	50	999	999

NOTE: ● INDICATES BIT HIGH (DISPLAY LIGHT ON)



The on-time shown (t_0) is $0^h 0^m 0^s 0^{ms} 0^{μs} 0^{ns}$ 1 January. The t_1 is the next ns followed by t_2, t_3, \dots, t_n . The ns, μs and ms counters reset to 0 after counts of 999. The sec and m counters reset to 0 after counts of 59. The h counter resets to 0 after a count of 23. The DoY counter resets to 1 after a count of 365 (366 for leap year).

Figure 23. Relationship between Precision time code on-time and station 1 pps at t_0 .

APPENDIX A

Leap Year/Leap Second Convention

LEAP YEAR/LEAP SECOND CONVENTION

LEAP YEAR:

The length of a year is not an even multiple of days. The year is about 365.25 days. Thus, every four years there is an extra day, 29 February, provided the year is divisible by 4. If the year is divisible by 100, it is not a leap year. Years divisible by 400 are leap years. Consequently, the years 1988, 1992, 1996, and 2000 are leap years. The year 2100 will not be a leap year because it is not divisible by 400. With the addition of leap years, the calendar stays in step with the seasons.

ACCUMULATED LEAP SECOND:

Since 1 January 1972, the relationship between International Atomic Time (TAI) and Time Universal Coordinated (UTC) has been given by a simple accumulation of leap seconds occurring approximately once per year.

At any instant (i),
 T_i = TAI time
 U_i = UTC time expressed in seconds
 $T_i = U_i + L_i$,

where (L_i) is the accumulated leap second additions between the epoch and the instant (i). The following table contains a reference list of the accumulated leap second additions (L_i) between 1972.0 and 1986.0:

Time Period	L_i
1972 Jan 1 - 1972 Jul 1	10.000 000 0 s
1972 Jul 1 - 1973 Jan 1	11.000 000 0 s
1973 Jan 1 - 1974 Jan 1	12.000 000 0 s
1974 Jan 1 - 1975 Jan 1	13.000 000 0 s
1975 Jan 1 - 1976 Jan 1	14.000 000 0 s
1976 Jan 1 - 1977 Jan 1	15.000 000 0 s
1977 Jan 1 - 1978 Jan 1	16.000 000 0 s
1978 Jan 1 - 1979 Jan 1	17.000 000 0 s
1979 Jan 1 - 1980 Jan 1	18.000 000 0 s
1980 Jan 1 - 1981 Jul 1	19.000 000 0 s
1981 Jul 1 - 1982 Jul 1	20.000 000 0 s
1982 Jul 1 - 1983 Jul 1	21.000 000 0 s
1983 Jul 1 - 1985 Jul 1	22.000 000 0 s
1985 Jul 1 - 1986 Jan 1	23.000 000 0 s
1986 Jan 1 -	

NOTE: Time changes are made on 31 December and 30 June at 2400^h. As of the date of publication, there has not been a leap second since 30 June 1985.

APPENDIX B

Tables

TABLE I. JULIAN CALENDAR TO TJD CONVERSION

DATE Yr Mo Day	TJD	TJD	DATE Yr Mo Day
68 05 24	0	0	68 05 24
69 01 01	222	200	68 12 10
70 01 01	587	600	70 01 14
71 01 01	952	800	70 08 02
72 01 01	1317	1200	71 09 06
73 01 01	1683	1400	72 03 24
74 01 01	2048	1800	73 04 28
75 01 01	2413	2000	73 11 14
76 01 01	2778	2400	74 12 19
77 01 01	3144	2600	75 07 07
78 01 01	3509	3000	76 08 10
79 01 01	3874	3200	77 02 26
80 01 01	4239	3600	78 04 02
81 01 01	4605	3800	78 10 19
82 01 01	4970	4200	79 11 23
83 01 01	5335	4400	80 06 10
84 01 01	5700	4800	81 07 15
85 01 01	6066	5000	82 01 31
86 01 01	6431	5400	83 03 07
87 01 01	6796	5600	83 09 23
88 01 01	7161	6000	84 10 27
89 01 01	7527	6200	85 05 15
90 01 01	7892	6600	86 06 19
91 01 01	8257	6800	87 01 05
92 01 01	8622	7200	88 02 09
93 01 01	8988	7400	88 08 27
94 01 01	9353	7800	89 10 01
95 01 01	9718	8000	90 04 19
95 10 10	0	8400	91 06 02
.	.	8600	91 12 10
.	.	9000	93 01 13
.	.	9200	93 08 01
.	.	9600	94 09 05

TABLE II. BINARY COUNT (2^n)

<u>Decimal Number</u>	<u>Binary Number</u>	<u>Decimal Number</u>	<u>Binary Number</u>
n	2^n	n	2^n
0	1	26	671 08864
1	2	27	1342 17728
2	4	28	2684 35456
3	8	29	5368 70912
4	16	30	10737 41825
5	32	31	21474 83648
6	64	32	42949 67296
7	128	33	85899 34592
8	256	34	1 71798 69184
9	512	35	3 43597 38368
10	1024	36	6 87194 76736
11	2048	37	13 74389 53472
12	4096	38	27 48779 06944
13	8192	39	54 97558 13888
14	16384	40	109 95116 27776
15	32768	41	219 90232 55552
16	65536	42	439 80465 11104
17	1 31072	43	879 60930 22208
18	2 62144	44	1759 21860 44416
19	5 24288	45	3518 43720 88832
20	10 48576	46	7036 87441 77664
21	20 97152	47	14073 74883 55328
22	41 94304	48	28147 49767 10656
23	83 88608	49	56294 99534 21312
24	167 77216	50	112589 99068 42624
25	335 54432		

EXAMPLE:

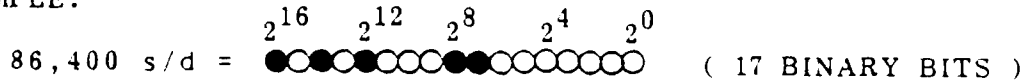


TABLE III. BCD COUNT
(8n 4n 2n 1n)

<u>Decimal Number</u>	<u>n</u>	<u>BCD Bits</u>
1	1	1
5	1	3
10	10	5
15	10	5
150	100	9
1 500	1K	13
15 000	10K	17
150 000	100K	21
1 500 000	1M	25
15 000 000	10M	29
150 000 000	100M	33
1 500 000 000	1B	37
15 000 000 000	10B	41
150 000 000 000	100B	45
1 500 000 000 000	1T	49
15 000 000 000 000	10T	53
150 000 000 000 000	100T	57

WHERE K = thousand, M = million, B = billion, T = trillion

EXAMPLE: $86,400 \text{ s/d} = \overset{8}{0} \overset{1}{0} \overset{8}{K} \overset{1}{K} \overset{0}{K} \overset{0}{K} \overset{0}{0} \overset{0}{0} \overset{8}{0} \overset{1}{0} \overset{8}{0} \overset{4}{0} \overset{2}{0} \overset{1}{0}$ (20 BCD BITS)

TABLE IV. NUMBERING SYSTEM EQUIVALENTS

<u>Quantity</u>	<u>Decimal Digit</u>	<u>Parallel Binary Bits</u>	<u>Parallel Binary Coded Decimal Bits</u>
y	1 or 2	4 or 7	4 or 8
MJD	5	17	20
TJD	4	14	16
Mo	2	4	5
DoY	3	9	10
DoM	2	5	6
HoD	2	5	6
MoH	2	6	7
SoM	2	6	7
SoD	5	17	20
MoD	8	27	32
Mi oD	11	37	44
NoD	14	47	56
MoS	3	10	12
Mi oS	3	10	12
NoMi	3	10	12

TABLE V. PARALLEL TIME CODE IDENTIFICATION (ID) BITS

<u>TIME CODE</u>	<u>NUMBER OF ID BITS</u>	<u>ID BIT "WEIGHTING"</u>	<u>ID BIT CONFIGURATION</u>
PB1	3	B, A, 2^0	0 0 ● (0,0,1)
PB1-A	3	B, A, 2^0	0 ● ● (0,1,1)
PB1-B	3	B, A, 2^0	● 0 ● (1,0,1)
PB3	3	A, 2^1 , 2^0	0 ● ● (0,1,1)
PB3-A	3	A, 2^1 , 2^0	● ● ● (1,1,1)
PB4	4	A, 2^2 , 2^1 , 2^0	0 ● 0 0 (0,1,0,0)
PB4-A	4	A, 2^2 , 2^1 , 2^0	● ● 0 0 (1,1,0,0)
PB5	3	2^2 , 2^1 , 2^0	● 0 ● (1,0,1)
PBCD1	3	B, A, 2^0	0 0 ● (0,0,1)
PBCD1-A	3	B, A, 2^0	0 ● ● (0,1,1)
PBCD1-B	3	B, A, 2^0	● 0 ● (1,0,1)

TABLE VI. EXAMPLES OF PARITY BIT DETERMINATION

<u>TIME CODE</u>	<u>PARITY BITS</u>	<u>TIME CODE SUBWORDS</u>	<u>SUBWORD ERROR INDICATION</u>
PB1	P ₁	<u>1</u> <u>2</u>	P ₁ =1
	P ₂	<u>2</u>	P ₁ +P ₂ =2
PB3	P ₁	<u>1</u> <u>2</u> <u>3</u> <u>4</u>	P ₁ =1
	P ₂	<u>2</u> <u>3</u>	P ₁ +P ₂ =2
	P ₃	<u>3</u> <u>4</u>	P ₁ +P ₃ =4
PB4	P ₁	<u>1</u> <u>2</u>	P ₁ =1
	P ₂	<u>2</u> <u>3</u>	P ₁ +P ₂ =2 P ₂ =3
PBCD1	P ₁	<u>1</u> <u>2</u> <u>3</u> <u>4</u> <u>5</u>	P ₁ =1
	P ₂	<u>2</u> <u>3</u>	P ₁ +P ₂ =2
	P ₃	<u>3</u> <u>4</u>	P ₁ +P ₂ +P ₃ =3
	P ₄	<u>5</u>	P ₁ +P ₃ =4 P ₁ +P ₄ =5

NOTE: In the column labeled "SUBWORD ERROR INDICATION," subwords are given in which errors are implied by the allowable combinations of parity bit error-indications. These examples are only valid for single-error conditions.

BIBLIOGRAPHY

1. NASA/GSFC Standard, IRIG Standard Parallel Binary Time Code Formats, GSFC X-814-77-04, May 1977, supersedes X-814-74-340.
2. NASA Aerospace Data Systems Standards, Part 5, Standard 5.4, Parallel Binary Time Code Standard, 1977-06-22.
NOTE: References 1 and 2 contain PB1, PB2, PB3, and PB4.
3. NASA Aerospace Data Systems Standards, Part 5, Standard 5.6, Parallel Grouped Binary Time Code for Space and Ground Applications, 1982-05-27. Contains the PB5 code.
4. RCC/TCG IRIG Standard Time Formats, Document 200-70, August 1970 (Formerly 104-70). Contains IRIG A, B, D, E, G, and H. IRIG C was eliminated in Document 104-70 and IRIG G and IRIG H were added.
5. Time Codes used by GSFC, NASA/GSFC Document X-810-71-289, December 1970. Contains
 - a. NASA 1/Second BCD Time Code (referred to as NASA 36 Bit Time Code)
 - b. NASA 1/Minute BCD Time Code or NASA 28 Bit Time Code
 - c. NASA 1/Hour BCD Time Code or NASA 20 Bit Time Code
 - d. NASA Apollo Serial Decimal Time Code or Gemini Time Code
 - e. NASA Serial Decimal Time Code or Mercury or Minitrack Time Code
6. IRIG Count Down Code. Standard Format Interrange Distribution or Visual Count Status Information, Document 109-1904. (Also referred to as NASA-75 and the Vandenberg Count Down Elapse Time Code.)
7. Consultative Committee for Space Data Systems. "Red Book," Issue 4, February 1986. Time Code Formats Recommended for Data System Standards. National Aeronautics and Space Administration, Code-TS, Washington, D.C. 20546.

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