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**APPLICATIONS OF OPTICAL COMPUTING TO  
PROBLEMS WITH SYMBOLIC COMPUTATIONS**

**FOURTH QUARTERLY R & D STATUS REPORT**

**January 31, 1987**

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Chief, Technical Information Division**

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**Dr. Brian G. Kushner**

**PROGRAM MANAGER:**

**Dr. Brian G. Kushner**

**(703) 848-7903**

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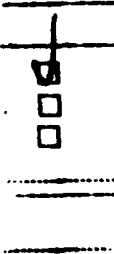
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**1. Description of progress during the reporting period, supported by reasons for any change in approach reported previously.**

Research efforts during the preceding quarters identified some critical operations of symbolic computing. Of these operations, two primitives--central to the difference between symbolic and numeric computation--appeared ideally suited for optical implementation because of their parallel structure and local simplicity. These primitive operations are compare-and-exchange found in relational databases and pattern matching in inferencing systems. In this quarter, we proposed optical implementations of the compare-and-exchange operation for relational database applications.

The most common relational database operations include special-purpose operations like selection, projection, division and join along with the logical set operations of intersection, union, difference and Cartesian product. In general, any fast sorting algorithm serves as a basis to form the logical set and most of the special-purpose operations. All procedures that sort in sublinear time--less than  $O(N)$ --require global communication between SIMD parallel processing nodes--properties inherent to many optical computing architectures. Parallel sorting algorithms--at least those representable to first order as fixed, multistage networks of processing elements--are ideal for implementation on optical architectures because they require sparse, space-variant interconnects with low fan-in/out. Moreover, the simple processing elements can be built using high-speed optical devices to further enhance the performance of network architectures.

All the relational-algebra operations described previously manipulate data structures instead of data. In general, the ultimate disposition of each datum in the structure depends on its relative value and position with respect to the rest of the data. Self-routing multistage networks are a class of parallel divide-and-conquer algorithms, where the final position of each datum is calculated



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using parallel local position computations within each stage along with sparse, global interconnects between stages. The local computation, compare-and-exchange, is a generic local-position calculation and routing algorithm for multistage networks that can be modified to perform most relational-algebra operations.

Compare-and-exchange can be implemented with a variety of optical technology including analog optics, and digital optics with all-optical, hybrid optoelectronic and polarization logic. Because sorting is a multistage process, signal-to-noise-ratio considerations limit the applicability of analog implementations. However, digital approaches based on a direct mapping strategy are more flexible. Special-purpose, latching logic gates reduce the complexity of the direct mapping implementation in digital optics. In particular, bistable Fabry-Perot etalons are ideal candidates to implement latching AND gates for the compare operation because of their high speed. Because of this speed, comparison units based on bistable Fabry-Perot etalons are well suited for high time-bandwidth product signals.

Spatial-position-encoded exchange units built with all-optical logic regenerate signal levels. Thus, only signal to noise, crosstalk, uniformity and other systems engineering considerations limit the number of channels per stage and the total number of stages, and hence, all-optical exchange applies to deep networks with many high-speed inputs. In addition, the high speed of the devices indicates that the module latency will be governed by intra-module interconnect times. Furthermore, the inter-stage, space-variant connection time determines the overall sorting system latency, but the computation can be pipelined for high throughput at the expense of increased spatial and control complexity. Somewhat slower active devices, like the SEED, can be used for exchange, but they may increase the system latency and reduce the throughput. In any case, the information on each channel following a latching operation may have a higher time-bandwidth than the comparison logic to increase throughput, but the bit rate must be slower than the exchange logic.

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The potential throughput is greatly increased if the exchange module uses passive switches that allow trailing information to propagate at optical media time-bandwidths. Polarization encoded switching using Wollaston prisms and controllable half-wave plates is one technology that performs passive routing. The advantage of polarization switching, in addition to its passive nature, is that exchange occurs in one stage and the data may occupy the same spatial channel. However, the frame rate of optically controlled, dynamic half-wave device arrays is presently constrained to the millisecond regime by the combined optical and electrical switching power dissipation limitations. For all these reasons, polarization coded exchange applies to small networks with long, ultra-high time-bandwidth product packets or large networks with slower signals.

There are other comparison technologies compatible with polarization exchange besides all-optical logic. In particular, electro-optic latching logic is well suited for the comparison operation. Because of the frame rate limitations of electrooptic device arrays, the bandwidth of the message headers is limited. Hybrid optoelectronic systems are possible where optics performs communication functions and electronic circuits compute the C&E operation. The hybrid technology is potentially powerful, but still in its infancy: Therefore, it is difficult to predict the relevant domains of applicability.

In conclusion, the compare and exchange operation can be implemented with a variety of optical technology. Which technology one chooses depends on the requirements of the application of interest. Unfortunately, we don't have reliable figures yet for relational-algebra operation requirements in terms of input and output formats, relation size, speed, power, throughput, etc., to determine if any of the technologies will be competitive with electronics. However, the all-optical, polarization, electrooptic and hybrid approaches to C&E appear viable at this early stage. In addition,

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multistage networks of C&E modules may be useful for related problems with different performance requirements: For example, telecommunication and interprocessor message routing.

- 2. Description of any major items of experimental or special equipment purchased or constructed during the reporting period.**

No such items were purchased or constructed during the reporting period.

- 3. Notification of any change in key personnel associated with the contract during the reporting period.**

No changes in key personnel were made during the reporting period.

- 4. Summary of substantive information derived from noteworthy trips, meetings, visits, and scientific papers during the reporting period.**

At the January meeting of the Society of Photo-optical Instrumentation Engineers in Los Angeles, BDM presented a paper entitled "Optical Implementation of the Compare-and-exchange Operation for Applications in Symbolic Computing." The presentation received a positive response from co-workers in the area of optics and symbolic computing. The work was also presented at the DARPA/AFOSR optical computing annual review in Leesburg.

- 5. Summary of any problems or areas of concern on which Government assistance or guidance is desired.**

No such problems or areas exist.

- 6. Statement relative to any anticipated deviation in the contractor's planned effort to achieve the objectives of the contract.**

No deviations are anticipated.

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**7. Fiscal status.**

(a) Amount currently provided for the contract:	\$ 323,303
First Increment:	249,975
(b) Expenditures and commitments to date (1/25/87):	230,656
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