

# NAVAL POSTGRADUATE SCHOOL

Monterey, California





## **THESIS**

COMPARISON OF TIME TO DETECT DEFINITIONS

by

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June 1986

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Donald R. Barr

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Comparison of Time To Detect Definitions

by

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Submitted in partial fulfillment of the requirements for the degree of

MASTER OF SCIENCE IN OPERATIONS ANALYSIS

from the

NAVAL POSTGRADUATE SCHOOL June 1986

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#### ABSTRACT

This thesis concerns the measurement of times to detect It compares two common definitions of multiple targets. times to detection -- interdetection time, and search time to detection -- to a relatively new definition called time in field-of-view until detection. This comparison uses the data from the Thermal Pinpoint Test conducted from July to Detection time distributions and mean times December 1983. to detection were studied, looking for patterns in the geometric ordering of targets, and in the chronological ordering of detections. Observer search scan behavior was also briefly analyzed. Mean time in field of view displayed some interesting results. Significant correlation was discovered between the mean time to detect one target and the mean time to detect the next target. Additionally, a linear trend was found in the mean time in field-of-view over chronologically ordered detections. Finally, a mathematical model was derived to explain the time to detect a sequence of targets.

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## TABLE OF CONTENTS

ī.	INT	ODUCTION			•	•	•	9
	A.	GENERAL				•	•	9
	B.	SCOPE OF ANALYSIS			•	•	•	10
II.	THE	DATA			•			11
	A.	THE THERMAL PINPOINT TEST			•	•	•	11
	B.	TEST DESIGN			•	•	•	12
		1. Trial Factors			•	•		13
		2. Observer Factors			١.			13
		3. Target Factors				•		14
		4. Environmental Factors			•	•	•	14
•	C.	SEQUENCE OF TRIAL EVENTS				•		14
	D.	LIMITATIONS OF THE THERMAL PINE	POINT	TEST	•	•	•	15
III.	DATA	MANIPULATION				•		17
	A.	DEFINITIONS OF TIME TO DETECT						17
		1. DETDET			•			17
		2. SEARCHDET			•		•	18
		3. FOVDET						19
	B.	FOVDET CALCULATION			•			19
	C.	DATA DELETIONS				•		21
	D.	ACURACY OF THE DATA				•	•	22
	E.	COMPUTER PROGRAMS			•		•	25
IV.	ANA	YSIS			•		•	27
	A.	ASSUMPTIONS					•	27
	B.	GEOMETRIC DISTRIBUTION OF TARGE	ETS					27
		1. Distribution of First Detec	tion	8				27
		2. Distribution of Time to Det	ect				•	29
		3. Mean Times To Detect				-		30

	C.	OBS	ERV	er s	CAN	BEI	HAV:	IOR	•	•	•	•	•	•	•	•	•	•	•	•	38
	D.	CHR DET	ONO	LOGI IONS	CAL	SE	QUE	NCE	OI •		[AI	RGI	ET •		•			•	•		43
		1.	Di	stri	but	ion	of	Ti	me:	s t	:0	De	ete	ect	t	•		•	•	•	44
		2.	Me	an I	'ime	to	De	tec	t			•	•	•	•		•	•	•	•	46
		3.	Au	toco	rre.	Lat	ion	•	•	•	•	•	•	•	•	•	•	•	•	•	51
	E.	MOD	EL I	FOR	FOVI	DET			•	•	•	•		•	•	•	•	•	•	•	53
v.	CON	CLUS	ION	s an	ID RI	ECOI	MMEI	NDA'	TI(	ONS	3	•	•	•	•	•	•	•	•	•	58
	A.	GEO	MET	RIC	PER	SPE	CTIV	VE							•	•	•				58
	B.	TIM	E W	ITHI	N F	IELI	D 01	e v	IEV	1		•	•	•	•	•	•	•		•	59
APPEND	IX A	: А	ZIM	TES1	SAS	S Pi	ROGI	RAM		•	·			ı	•		•		·		61
APPEND	IX B	: 0	TAZ	SAS	PRO	OGR	AM .		•	•	•	•	•	•		•	•	•	•	•	63
APPEND	IX C	: F	OVA	LL S	SAS I	PRO	GRAI	м.		•	•	•	•	•	•	•		•		•	69
APPEND	IX D	: D	TEC	TALI	. SV:	5 P	ROGI	RAM		•	•	•	•	•	•	•	•	•	•	•	72
APPEND	IX E	: Т	IMI	NFOV	7 SA	S P	ROGI	RAM		•	•	•	•	•	•	•	•	•	•	•	81
LIST O	F RE	FERE	NCE	s.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•		94
						_															0.5

## LIST OF TABLES

I	TEST DESIGN	MATRIX			•	•	•	•	•	•	12
II	CORRELATION	COEFFICIENTS	FOR	FOVDET .	•	•	•	•	•		54
III	CORRELATION	COEFFICIENTS	FOR	SEARCHDET			•	•	•		54
IV	CORRELATION	COEFFICIENTS	FOR	DETDET .							55

## LIST OF FIGURES

3. 1	Diagram of DETDET, SEARCHDET, and FOVDET In a Hypothetical Trial		18
4. 1	Distribution of First Detects by Position	•	28
4. 2	Relative Distribution of Target Types by Position	•	29
4. 3a	Distribution of Detect Times Positions 1-4 (FOVDET)	•	30
4. 3b	Distribution of Detect Times Positions 5-9 (FOVDET)		31
4. 4a	Distribution of Detect Times Positions 1-4 (SRCHDT)	•	32
4. 4b	Distribution of Detect Times Positions 5-9 (SRCHDT)	•	33
4.5a	Distribution of Detect Times Positions 1-6 (DETDET)		34
4.5b	Distribution of Detect Times Positions 7-9 (DETDET)		35
4. 6	Mean Time Detect Each Target by Position FOVDET .	•	36
4.7	Mean Time Detect Each Target by Position DETDET and SEARCHDET	•	37
4.8a	Observer Scan Behavior, Trial DS002	•	39
4.8b	Observer Scan Behavior, Trial DS002 (Continued) .	•	40
4.9a	Observer Scan Behavior, Trial DS075	•	41
4.9b	Observer Scan Behavior, Trial DS075 (Continued) .	•	42
4. 10	Histogram of Observer Scans, Trial DS002	•	44
4.11	Histogram of Observer Scans, Trial DS075	•	45
4. 12a	Distribution of Times to Detect Targets Sorted Chronologically - FOVDET		47
4. 12b	Distribution of Times to Detect Targets Sorted Chronologically - FOVDET (Continued)	•	48
4. 13a	Distribution of Times to Detect Targets Sorted Chronologically - SEARCHDET	•	48
4. 13b	Distribution of Times to Detect Targets Sorted Chronologically - SEARCHDET (Continued)	•	49
4. 14a	Distribution of Times to Detect Targets Sorted Chronologically - DETDET		50

4. 14b	Distribution of Times to Chronologically - DETDET	Detect Targets (Continued) .	Sort	ted	•		51
4. 15	Mean Time To Detect Each (Chronologically) FOVDET	Target			•	•	52
4. 16	Mean Time To Detect Each (Chronologically) DETDET	Target and SEARCHDET			•		53

## I. INTRODUCTION

### A. GENERAL

The target detection phenomenon is very complex, and is influenced by many factors. Some of these factors are hard to measure in the field and some are probably impossible to include explicitly in combat models. In this analysis we study the phenomenon in a relatively new way to gain further understanding of it.

This analysis is a comparison of three methods of computing time to detection in a multiple target environment using data from a field experiment. These methods are really different ways of defining time to detection. While many search algorithms have been developed for minimizing detect time, and most high-resolution combat simulations model detect time, few analyses or models have dealt with the definition of time to detect in a multiple target environment.

The three time to detect definitions discussed here are:

- The time interval from the last target detect to the next target detect (called detect-to-detect),
- 2. The time interval from the start search time to target detect (called search-to-detect), and
- 3. The accumulated time the target is within the observer's field of view (FOV) until detection (called FOV-to-detect).

These three definitions are explained further in Chapter III.

The purpose of this analysis is to compare a novel approach in computing time to detection, FOV-to-detect, with the two other methods which have common usage. It is hoped that the results of this comparison will help to further the understanding of the detection phenomenon and to assist combat modelers in their attempt to accurately portray detections in a multiple target environment. The idea of

measuring FOV-to-detect can be accredited to analysts at TRASANA and CDEC. But to this author's knowledge, this is the first time FOV-to-detect has actually been computed using field test data.

## B. SCOPE OF ANALYSIS

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This analysis is limited to a comparison of three time to detect definitions in a multiple target environment. The data used in this comparison came from day trials of the Thermal Pinpoint Test. The Test basically consisted of observers and targets. The observer's mission was to search an assigned sector, detect and identify all targets, and to engage targets not yet engaged. The target's mission was to follow its assigned schedule of movement (if so designated), and simulate firing (if so designated). Of concern to the analysts designing the Test was the observer's behavior and abilities, not those of the target. In that sense, the Test was one-way. Further description of the Test is in Chapter II.

The sole concern of this study is the detection phenomenon, and the time required for the observer to first detect the target. Thus, subsequent detections were not considered. Also, not of concern in this analysis were the events occurring after each target detection and before starting to search for the next target (target recognition, aiming, and firing at the targets).

A thorough investigation of the different factors affecting time to detection and the probability of detection is outside the scope of this paper. At least two studies have already done that for the Thermal Pinpoint data. These are described below in the next section.

## II. THE DATA

## A. THE THERMAL PINPOINT TEST

The data studied in this analysis is from the Thermal Pinpoint Test conducted at Fort Hunter Liggett, California during the period 19 July to 10 December 1983. The Thermal Pinpoint Test was designed and conducted by the Combat Developments Experimentation Center (CDEC) headquartered at California. The field test was performed Fort Ord. response to a need identified by the Deputy Under Secretary of the Army for Operations Analysis (DUSA-OR) for field experiments to help further the understanding of the target detection phenomenon. It was felt that special emphasis should be placed on comparing the capabilities of thermal and nonthermal sights in a ground combat environment. The Army's TRADOC Systems Analysis Activity (TRASANA) selected to be the proponent for this test with CDEC conduct the test and provide TRASANA with the reduced data for subsequent analysis [Ref. 1: pp. 1-2,1-3]. It was hoped that the knowledge gained from analyzing test results would not only give better understanding of detection, especially detections using thermal and optical sights. Combat modellers would also benefit.

Several studies have previously been done on this test. CDEC's Final Test Report, dated January 1984 provided TRASANA with statistical data and a complete description of the test conduct. TRASANA is on the verge of publishing its analysis of this data. In September 1985, Captain Cornell McKenzie presented a statical analysis of the data for his masters thesis in Operations Analysis at the Naval Postgraduate School. His study focused on the target acquisition capabilities of tanks--specifically, detection times and number of detections, broken down by most of the trial and environmental conditions [Ref. 2: p. 11].

## B. TEST DESIGN

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Consisting of 288 trials, the Thermal Pinpoint Test evaluated the behavior of six ground observer platforms (four tanks, and two TOW antitank weapons). For each trial, there were ten targets (normally four tanks, two BMPs (armored personnel carriers), two thermal tank decoys, one M48 tank, and an M551 Sheridan tank. The M48 and M551 represented dead tanks, or hulks. All targets were in hull defilade, that is, partially concealed from the observers by a hill or ground. Target positions were varied periodically between trials and selected so that line of sight existed between all observer/target pairs. [Ref. 1: pp. 2-8,2-9]

TABLE O
TEST DESIGN MATRIX

			Range	
Tria	al Type	Short	Medium	Long
Day	Stationary Moving	16 16	16 16	16 16
Night	Stationary Moving	16 16	16 16	16 16
Morning	Stationary Moving	8 8	8	8
Evening	Stationary Moving	8	8	8
	Total number	of trials	s = 288	

Table I shows the design matrix for the Thermal Pinpoint Test. It indicates the number of trials conducted in each cell for the three major conditions: time of day, observer motion, and observer-target range. [Ref. 3: p. 3-9]

Observer stationary trials were 10 minutes in duration, with nine of the ten targets stationary. One tank or BMP was designated to move at certain periods of the trial. Observer moving trials lasted for four minutes, with some of the targets moving. In all trials, the observer crews were isolated from each other so that no target location cues passed between them [Ref. 1: p. 2-9]. Thus, each observer's behavior was independent of the others. The number of observer/trials was 1728 (288 trials x 6 observers).

Most pertinent controllable factors affecting target detection were measured, from observer sight type to visual target-to-background contrast. The test design [Ref. 3: pp. 3-2,3-4], categorized the trials, observers, and targets as follows:

## 1. Trial Factors

- a. Time of day (morning/day/evening/night)
  - Morning was defined as one hour before sunrise until one hour after sunrise;
  - 2) Day was defined as one hour after sunrise until two hours before sunset;
  - 3) Evening was defined as two hours before sunset until one hour after sunset;
  - 4) Night was defined as one hour after sunset until one hour before sunrise.
- b. Trial site (1-9)

## 2. Observer Factors

- a. Observer motion (stationary/moving)
- b. Observer type (tank/TOW)
- c. Gunner sight type (thermal/optical)
- d. Hatch status (tank only: closed/open)
- e. Tank commander search mode (tank with open hatch only: sight/unaided visual)
- f. Sight FOV (thermal: 2.5 degrees and 15 degrees optical: 8 degrees)
- g. Crewmember making detection (tank cmdr/gunner)

h. MOPP (chemical and radiological gear worn: yes/no)

## 3. Target Factors

- a. Observer-Target azimuth (degrees measured clockwise from grid north)
- b. Observer-Target range (between 900 and 3300 meters)
- c. Target type (tank/BMP/hulk/decoy)
- d. Target motion (stationary/moving)
- e. Camouflage (none/partial/full)
- f. Engine status (off/running/ N/A)
- g. Target-Background temperature contrast level
- h. Target-Background visibility contrast level

## 4. Environmental Factors

- a. Times of sunrise, sunset, sulnset, moonrise, and moonset
- b. Air temperature
- c. Relative humidity and dewpoint
- d. Windspeed and direction
- e. Visibility and cloud cover
- f. Other weather related factors

### C. SEQUENCE OF TRIAL EVENTS

While various conditions were varied between trials, all trials had the same basic sequence. All primary test design variables (time of day, range, observer motion, hatch status, MOPP status, and sight type) were held fixed throughout the trial [Ref. 3: p. 2-10]. The following is a list of possible events that were recorded for each observer in a trial.

- Tank crew begins searching for targets. The tank commander (TC) is normally in control of slewing the turret.
- 2. If the hatch is open, the TC can, at any time, alternate back and forth between the tank sight and looking out the hatch (with or without binoculars). If the TC uses the sight, he has the same sight picture as the gunner.
- If the sight type is thermal, the gunner can, at any time, alternate the FOV between narrow (2.5 degrees) and wide (15 degrees). The optical sight FOV is constant at 8 degrees.

- 4. Either the gunner or the TC detects a target. The crewmember making the detection is recorded.
- 5. The type of detection cue, if any, is identified (target moving, firing, etc.)
- 6. Either the gunner or the TC recognizes the target as false target, hulk, decoy, or a valid target. The claimed target type is recorded.
- 7. If the target is valid and has not yet been fired on by that observer, then the TC directs the gunner to aim and fire (simulated). Since no actual rounds were fired, no casualty assessment was made by the crew.
- 8. The crew begins searching for another target. The sequence continues until trial end.

## D. LIMITATIONS OF THE THERMAL PINPOINT TEST

Any time a controlled field test tries to simulate live combat, there will be some lack of realism. Stress is known to be a major factor in proficiency. Test conditions such as smoke, artillery simulators, and blank ammunition which were employed in the Thermal Pinpoint Test probably instilled only a small degree of combat stress in the obser-The results of the test must be weighed accordingly. More likely, an element of boredom set in over the period of the 288 trials. Learning the "tricks" of the test surely occurred, such as learning target placement patterns, and learning to recognize quickly the four target types used throughout (tanks, BMPs, hulks, and decoys). reason, the last quarter of the trials are probably less meaningful than the rest.

Climate conditions at Fort Hunter Liggett varied considerably over the duration of the test (July to December) and environmental conditions were recorded for each trial. The hot summer drought and the wet fall are quite different from other climates. Care must be taken in applying these results to other areas, seasons, and conditions.

In view of the scope of this analysis, one minor limitation to the Thermal Pinpoint Test was that the number of targets was not varied. It is intuitive that a very

important factor affecting time to detection is the number of targets within range and line of sight. One might reason that as the number of targets increases so does the time to detect all targets. It is also reasonable to believe that the time between detections would decrease because there are more targets and some are therefore easy to find. In order to test this theory directly, trials with five and fifteen targets might have been included in the Thermal Pinpoint Test, rather than having ten targets in all the trials.

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## III. DATA MANIPULATION

### A. DEFINITIONS OF TIME TO DETECT

There are two commonly used methods of measuring time to detection and a relatively unexplored third method:

- Lapsed time between detections, detect-to-detect (hereafter called DETDET),
- Lapsed time from start of search to detection (hereafter called SEARCHDET),
- 3. Accumulated time the target is within the observer's FOV until detection (hereafter called FOVDET).

To better understand the differences between these methods, we will compare them in measuring the same hypothetical trial. Let the trial duration be 180 seconds, and let us assume there is one stationary observer and three stationary targets of equal priority within the observer's line of sight. The sight he uses has a defined field of view and at every second of the trial, the sight azimuth is recorded. Also recorded are the times of search start, target detection, target recognition, aiming, and firing. Figure 3.1 depicts the three methods for the hypothetical trial.

## 1. DETDET

Otherwise known as interdetection time, DETDET is the easiest to compute. Many combat models use this definition of time to detect, at least indirectly. Most Army high-resolution combat models use the Night Vision and Electro-Optics Lab (NVEOL) detection model. Briefly stated, it computes the probability of target detection P, in time interval t, by the formula:

$$P = P [(1-exp(-t/)]$$

where P is the probability that the target will be found in an infinite time, and is the mean time to detection (DETDET), for those targets detected. Note that the model

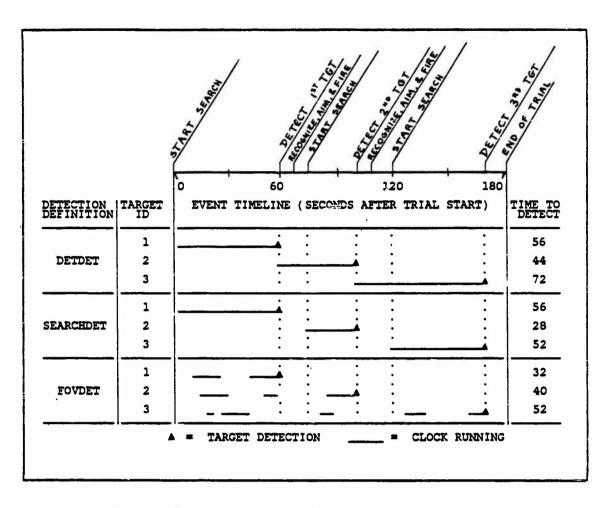


Figure 3.1 Diagram of DETDET, SEARCHDET, and FOVDET
In a Hypothetical Trial

does not predict target detect time. Instead, it uses a given mean time to detect to predict probability of detection by time t. Further discussion of the NVEOL model can be found in [Ref. 4: pp. 2-7].

## 2. SEARCHDET

SEARCHDET is the same as DETDET except it does not include the interval the observer spends between detection and starting to search for another target. This interval includes recognizing the target as friend or foe, aiming at the target (and other preparation for fire steps), firing at the target, and casualty assessment. SEARCHDET is often seen as more appropriate than DETDET because it only counts

the time the observer is actually searching. Notice in Figure 3.1 that from trial start to the first detection, SEARCHDET is the same as DETDET. With that exception, the SEARCHDET time is lower than DETDET. Both CDEC's Final Report and McKenzie's thesis used the SEARCHDET definition in their analyses.

## 3. FOVDET

FOVDET goes one step beyond the SEARCHDET method. It only counts the time the observer is searching and looking in the "direction of the target". Here, "direction of the target" is defined as within the observer's FOV. Figure 3.1 indicates that FOVDET is not consistently more or less than either DETDET or SEARCHDET. This method is by far the hardest to calculate, which is likely the reason that few analyses appear to have used it. Another reason is that it requires more instrumentation in the field test than the other methods.

It is interesting to note that NVEOL has conducted several experiments studying FOV and its affect on target detection. Their results indicated, as did McKenzie, that mean time to detect and FOV were inversely related. However, no FOVDET computations were made.

## B. FOVDET CALCULATION

While DETDET and SEARCHDET are readily available from the data and little computation is necessary, FOVDET is another matter. To illustrate how involved the FOVDET computation is, we return to our hypothetical trial. Imagine at each of the three targets there is a clock that accumulates the duration that it comes within the observer's FOV. As he scans the battlefield, in effect, the observer is "illuminating" the area with a FOV "beam". As a target is illuminated, its time counter is activated, like a solar powered clock, until the illumination departs. This "target clock" accumulates the total time it is illuminated until

th target is detected for the first time. (Subsequent detections of the same target are not considered in this analysis.) Because the observer's search pattern is somewhat random, this "target clock" could be activated several times over the course of the trial.

In our hypothetical trial, both the observer and the target are stationary and targets are assumed to be of equal priority to the observer. The observer engages targets as he detects them, so it is unnecessary for him to redetect the target later.

To compute a target's time within FOV, the following information is required at one second intervals throughout the trial:

- 1. the observer X,Y position coordinates,
- 2. the target X,Y position coordinates,
- 3. the observer's sight azimuth,

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4. the observer's FOV in degrees.

From the X,Y coordinates, the observer-target (OT) range and azimuth are calculated from the formulas:

```
OT range = (Xobs-Xtgt)^2+(Yobs-Ytgt)^2
```

If Xtgt > Xobs then: OT azimuth =  $90-(\arctan(A) \times 180/)$ If Xtgt \le Xobs then: OT azimuth =  $270-(\arctan(A) \times 180/)$ 

where A = (Ytgt-Yobs)/(Xtgt-Xobs),

Kebs and Yobs are the X and Y coordinates of the observer, and Xtgt and Ytgt are the X and Y coordinates of the target.

The CT azimuth is needed to compare to the observer's sight azimuth to determine if they are within plus or minus half of the observer's FOV angle.

For example, if at a given point in the trial, the observer-target azimuth is 280 degrees, and the observer is using his wide angle FOV (15 degrees), and the observer's sight is pointed at 286 degrees, then the target is within

the observer's FOV. This procedure is repeated for every second of the trial until detection (or until end of trial if the target was not detected).

In our hypothetical trial, there is one observer and three targets. Therefore three "target clocks" are being "illuminated" separately, resulting in three separate FOVDET computations. The volume of FOVDET computations in the Thermal Pinpoint Test, required a massive amount of computer time and space. For every usable observer/trial, the FOVDET computation had to be repeated 5400 times (600 seconds trial duration x 9 targets). From the above four data requirements and the amount of calculations involved, it is easy to understand why the FOVDET measure has not been widely utilized.

## C. DATA DELETIONS

Because of the data requirements to compute FOVDET, much of the Thermal Pinpoint data had to be deleted. The deletions mentioned here were not due to errors in collecting data. They result from the data prerequisites to compute FOVDET. A discussion of data errors is in the next section.

The most limiting prerequisite was the need to have continuous and accurate position location (PL) data for observers and targets. For all observer moving trials, observer PL data were recorded only at the time of trial start. Therefore all those trials were deleted from this analysis, cutting the number of trials from 288 to 144.

The requirement for PL data also caused the deletion of the one moving target in each observer stationary trial. As with moving observers, PL was recorded (in the data set) at trial start only, and there was no accurate way to compute the target's PL from information in the data set. Thus, only nine targets were considered in this analysis.

The next most limiting requirement was to have nearly continuous sight azimuth data recorded for the whole trial.

With sights boresighted to the main gun, CDEC was able to instrument the observer tanks to record the tube azimuth. In the observer stationary trials, the tank azimuths were recorded every .25 seconds of each 600 second trial. A decision was made by TRASANA that, to satisfy their analysis, only one azimuth recording per second would be retained. Of more impact was that azimuth instrumentation for the TOW observers was not feasible [Ref. 1: p. D-1]. Therefore, all TOW data had to be deleted from this analysis. This dropped the number of observer/trials from 864 (144 trials x 6 observers) to 576. These first two data restrictions alone have forced deletion of two thirds of the data.

Approximately 14 percent of all observer/trials had to be deleted because of lack of tube azimuth data. In most cases, this was due to instrumentation problems with one of the observers. Some trials, however, were totally without azimuth. The number of stationary observer/trials was dropped from 576 to 492.

There was another area where the sight azimuth requirement caused data deletions. One percent of the observer/trials were deleted because of unknown TC search mode (sight/unaided visual) when the tank hatch was open. There was no way to tell if the TC was using the sight or searching out his hatch. Also, in the rare cases where the observer's hatch was open, and the TC was standing in the hatch searching for targets (either unaided or with binoculars), and the crewmember calling the detection was the TC, then that engagement was deleted. In that case, there was no way to know in what azimuth he was looking (much less his FOV).

## D. ACURACY OF THE DATA

Fortunately for this analysis, accuracy in the observer's FOV was considered important for the Thermal Pinpoint

Test. Significant effort was made in insuring sights were correctly boresighted, and remained so during the trial. The same was true of insuring the calibration of the Gun Azimuth System (GAS) to within .5 degrees. The GAS is the system that recorded the tank tube azimuth. [Ref. 1: p. H-2C]

Assuming observer-target line of sight existed, and assuming the observer crew could detect a target just as well anywhere within its FOV, any target falling within half a FOV of the sight azimuth was detectable. In the course of preparing the computer programs to compute FOVDET, this author noticed several instances where a target was detected, yet no time within FOV had accumulated. This obviously indicated error somewhere. Further investigation uncovered there were significant differences between the OT azimuth and the azimuth at detect time.

Intuitively, the distribution of detected target locations within the observer's sight at detect time should center around zero (sight pointed directly at the target), is the expected value E[OT azimuth - detect azimuth] = 0. In about 75 percent of the detections, this proved to be the case. Those were roughly normally distributed with a standard deviation of about one degree. However, 15 percent of detections occurred outside the FOV. The azimuth errors (difference between OT azimuth and detect azimuth) were of three types: spikes, azimuth bias, and random error. The cause of each type and its possible correction is discussed below.

Spikes were sudden jumps where the turret azimuth was recording good azimuths, then supposedly shifted 100 or more degrees in one second, and then back to normal the next second. It is obviously impossible for a tank turret to do this. The spikes were probably caused by surges in the power source, or from dust in the environment. No

correction was made of these extreme spikes because their relative frequency was so small—approximately .1 percent of the azimuths. These spikes did affect the FOVDET computation, but only by two or three seconds and only in a small number of trials. Had they been signicant, a simple smoothing technique could have been applied to the azimuth data.

Observer bias was defined as azimuth errors consistently positive or consistently negative for an observer over the whole trial. These errors were very likely caused by a minor inaccuracy in the calibration of the turnet prior to trial start. The apparent biases were corrected by adding or subtracting an appropriate amount so that the differences centered around zero. Approximately 9 percent of the observer azimuths were corrected, most by .5 degrees and none more than 1.5 degrees.

Random differences between OT azimuth and detect azimuth of more than half FOV were not correctable. About ten percent of the azimuths of these random errors were over half the FOV. The larger deviations might be explained by incorrect target identification -- especially where laser pairing did not occur between the observer and the target. In the Test, a coded laser signal was sent out when each observer pressed the trigger to fire. If the laser beam hit a laser sensing device on the target, then the identifications of both firer and target were recorded, as well as the time. This is laser pairing. It is considered the fastest, most accurate, and most preferred method of target identifi-If a target detection was claimed by the observer but was not substantiated by laser pairing, then post-test determination had to be made of the identification of the target of intent. In these cases, CDEC analysts attempted to reconstruct the trial by viewing video (from a camera that was tube boresighted next to the sight), listening to

recorded crew conversations, and checking the azimuth record. If target identification was not possible, then the detected target was designated "unknown" [Ref. 1: pp. A2-3,A2-4]. About 57 percent of all detections were thus designated by CDEC. It is very possible that, upon reconstruction, the wrong target was identified in ambiguous cases. In this analysis we are looking only at detections of known targets, but the FOVDET calculation uses all the observer's scan azimuths in a trial. Thus, after the FOVDET calculations were made, all "unknown" target engagements were deleted.

#### E. COMPUTER PROGRAMS

Five computer programs were written in SAS to convert the raw data into usable data sets and to compute the pertinent variables. The Statistical Analysis System (SAS) is a very powerful language and statistical package. Both the SAS users guides "Basics" and "Statistics" were extremely useful during the months of programming for this analysis. The raw data used in this analysis were located in the computer's mass storage at The Naval Postgraduate School. Separate raw data files existed for the data for primary design factor: trial time of day (morning, evening, and night), and observer motion status (stationary The SAS programs were designed to operate on and moving). one of these files at a time. [Refs. 5,6]

The five programs appear in the appendixes and are briefly described below:

- 1. AZIMTEST, the simplest of the programs, accessess the observer scan azimuth data and assigns a variable name to each azimuth of the 600 second trials.
- 2. FOVALL computes a 600 element vector of FOVs for each observer.
- OTAZ computes the observer-target azimuth and range, and orders the targets from left to right.
- 4. DETECTALL reads all the trial, observer, target, and environmental factors and prints them in readable format.

5. TIMINFOV is the workhorse program. It reads the SAS data sets created by the four previous programs and computes, among other values, DETDET, SEARCHDET, and FOVDET. It produces most of the histograms used in this study. The tables of correlation coefficients and other statistics were also produced by this program. Also computed was another value of interest—the number of times the target came into the observers FOV until detection. Obviously a close companion to the time in FOV, this holds a potential for future analyses.

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## IV. ANALYSIS

### A. ASSUMPTIONS

With the exception of the biased observer azimuth data, which was corrected, the assumption is made that the Thermal Pinpoint data provided by CDEC was accurate. The majority of the analysis was done with pooled data, to understand detection as a whole, not to test the affect of each factor. As a result, sample size was sufficient, except where noted, to minimize the the effect of the minor inaccuracies found.

## B. GEOMETRIC DISTRIBUTION OF TARGETS

In the Thermal Pinpoint Test, an artificiality existed at the beginning of each trial. In order to keep observers from viewing the search area ahead of trial start, test controllers insured that each observer's tube (and sight) was pointed to the left, well outside of the assigned search sector. This orientation ranged from 2 to 65 degrees to the left of the search area, but over 60 percent of the time, the offset was between 20 and 30 degrees. While solving the one problem, this offset created the artificiality that all observers had to traverse right before starting their search for targets.

## 1. Distribution of First Detections

This leads one to wonder if the left-most target would have a higher incidence of being the first target detected. So the target detections were sorted by OT azimuth (left to right). Position is defined here, not as X,Y positions, but as the relative position (left to right) from the observer's point of view. Figure 4.1 shows the distribution of the first target detected in each observer/trial for positions 1 through 9. The left-most target was the first target detected 35 percent of the time. Also,

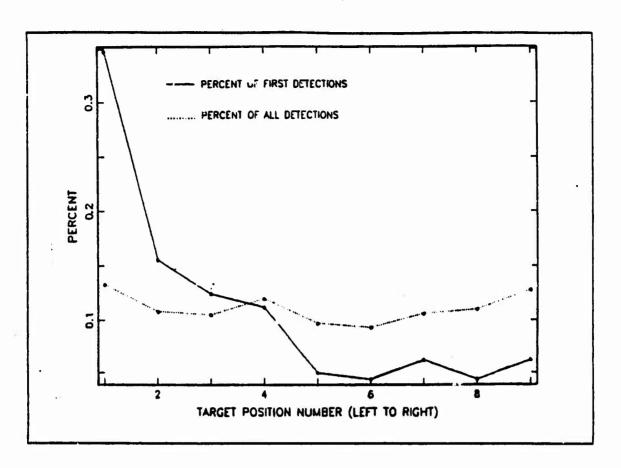


Figure 4.1 Distribution of First Detects by Position

percent of the first detections were in the four left-most targets. The graph shows the dramatic affect the pretrial azimuth orientation had on target detection. This is seen by this author as a flaw in the test design because relative target location was not a design consideration. likely that none of the target factors were evenly distributed by position. Only target factor was checked in this analysis--target type. Figure 4.2 shows the relative distribution of target types by position. The different shades show the percentage of time each target type occurred at the positions 1 through 9. No target type was even remotely uniformly distributed.

Returning to Figure 4.1, it also shows the percent of all target detections at each position. The dotted line indicates that, despite the skewness of first detections,

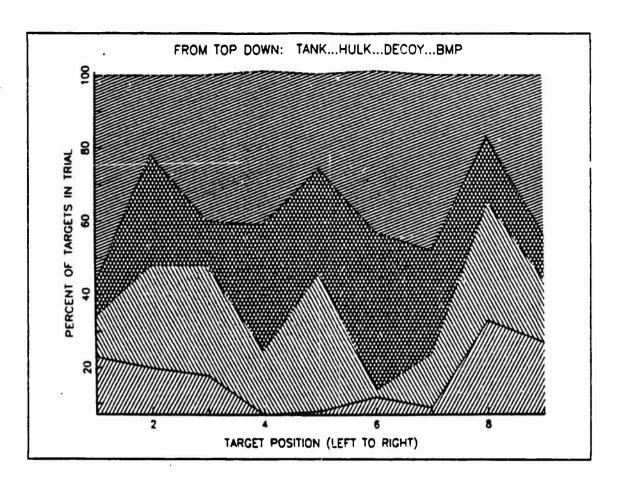


Figure 4.2 Relative Distribution of Target Types by Position the number of detections were relatively evenly spread across all nine positions.

## 2. <u>Distribution of Time to Detect</u>

The times to detect are now examined by position for FOVDET, SEARCHDET, and DETDET. Histograms showing the distributions are in Figures 4.3, 4.4, and 4.5. Times to detect each target for all three definitions appear exponential. For FOVDET, slightly shorter detect times are shown at position 1. Positions 2 through 9 all have roughly the same distribution. SEARCHDET times are slightly shorter for position 1, but like FOVDET, show consistency in the other positions. DETDET shows slightly increased detect times at position 4 but the rest seem consistent.

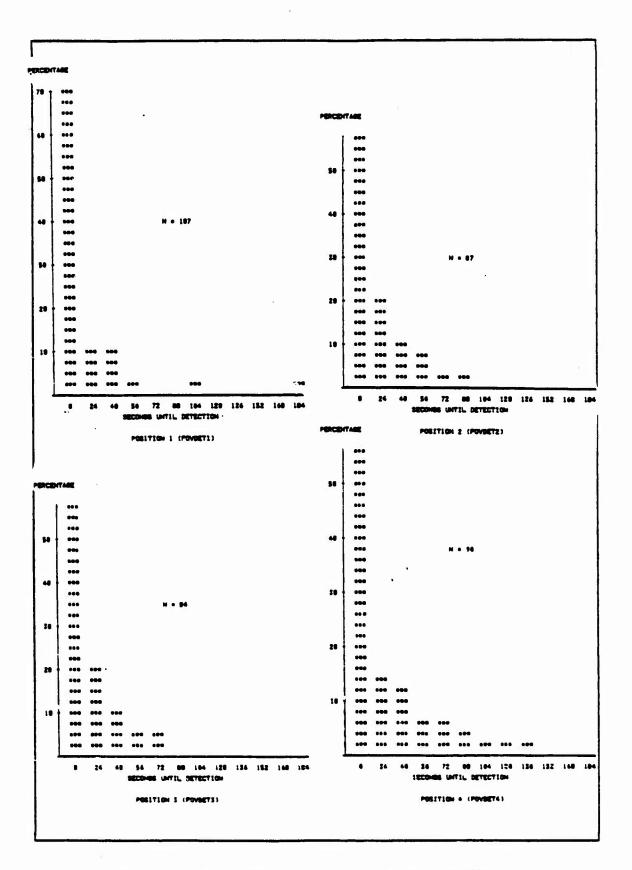


Figure 4.3a Distribution of Detect Times
Positions 1-4 (FOVDET)

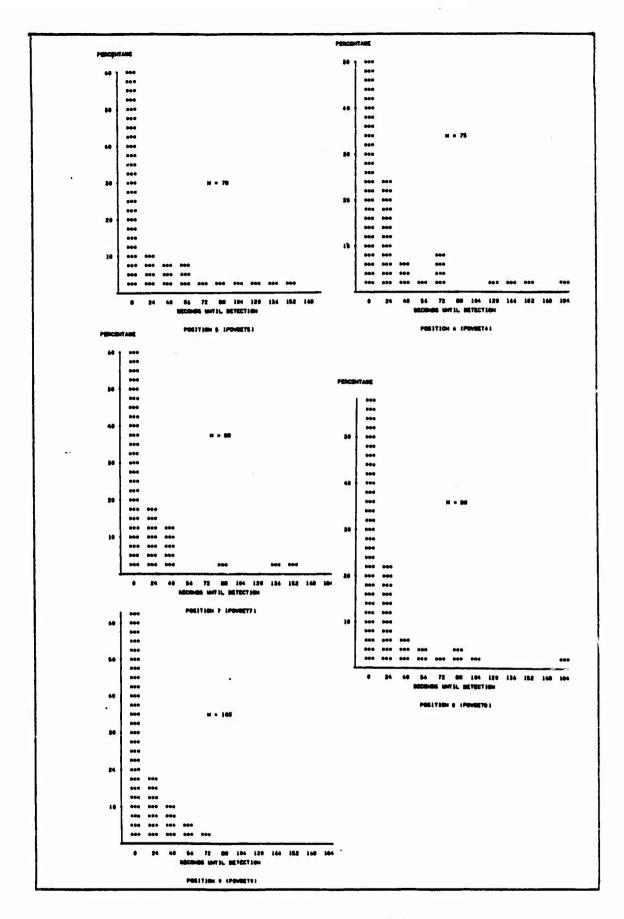


Figure 4.3b Distribution of Detect Times
Positions 5-9 (FOVDET)

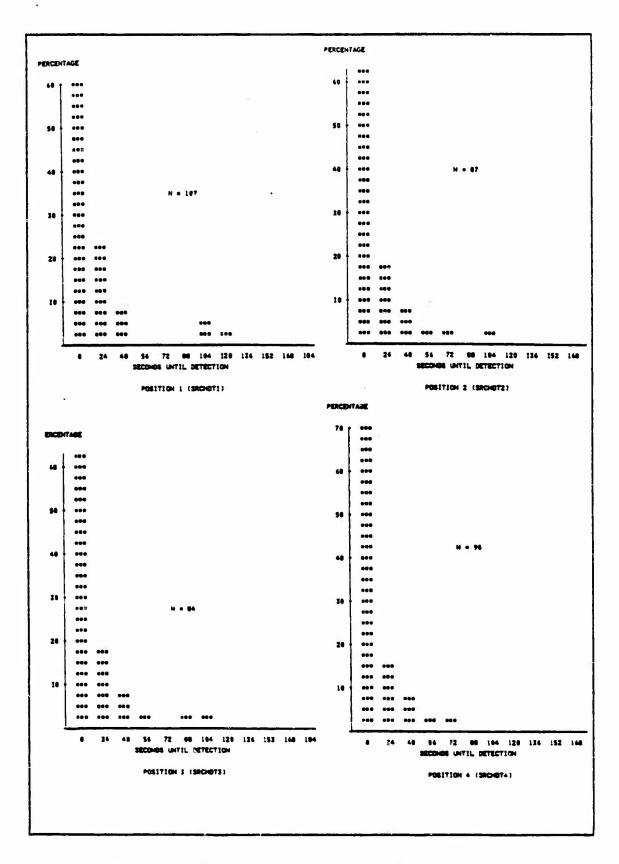


Figure 4.4a Distribution of Detect Times
Positions 1-4 (SRCHDT)

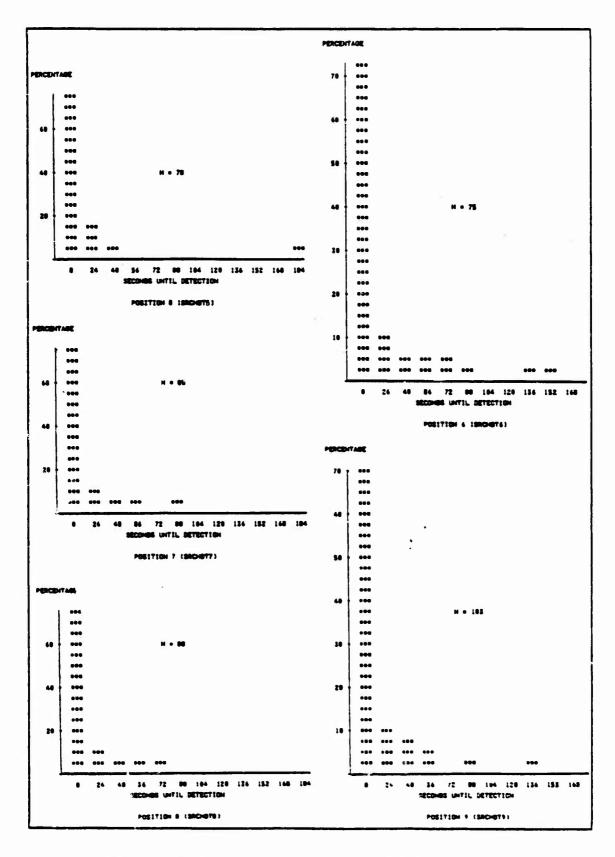


Figure 4.4b Distribution of Detect Times
Positions 5-9 (SRCHDT)

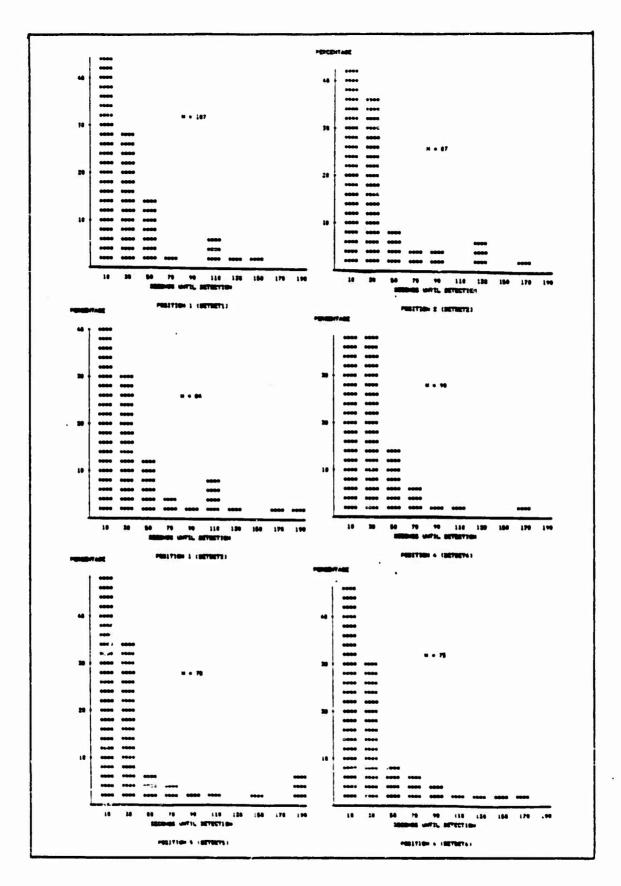


Figure 4.5a Distribution of Detect Times
Positions 1-6 (DETDET)

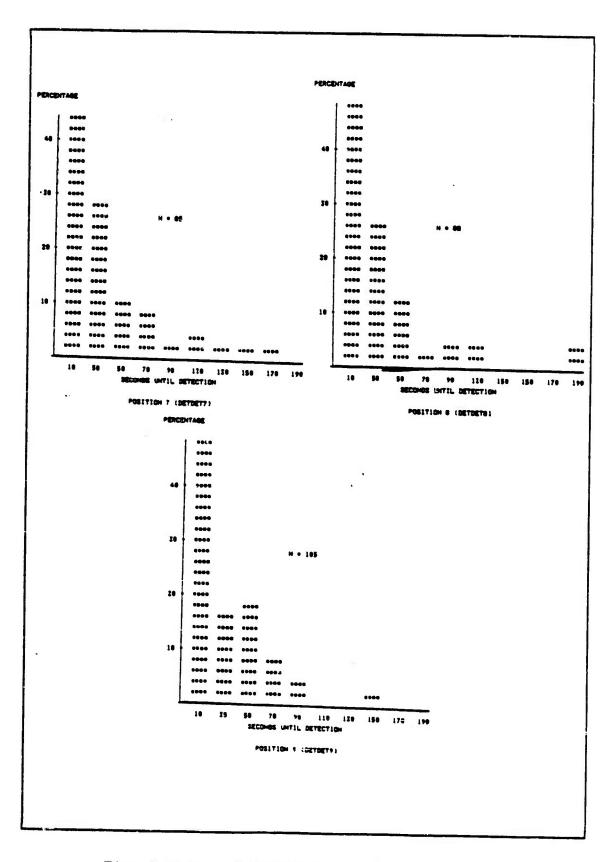


Figure 4.5b Distribution of Detect Times
Positions 7-9 (DETDET)

## 3. Mean Times To Detect

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An easier way to determine trends for these positions is to look at the plot of mean times to detect. Figure 4.6 shows FOVDET mean times to detect, the standard deviation, and the standard deviation of the mean. This graph indicates shorter time within FOV until detection for the targets located at either extreme. This is intuitively pleasing because the observer spends less time searching the extremes than he does the center. To better understand this discovery, observer search behavior was studied. A discussion of the behavior is presented in the next section. Figure 4.7 shows the mean times to detect for both DETDET and SEARCHDET.

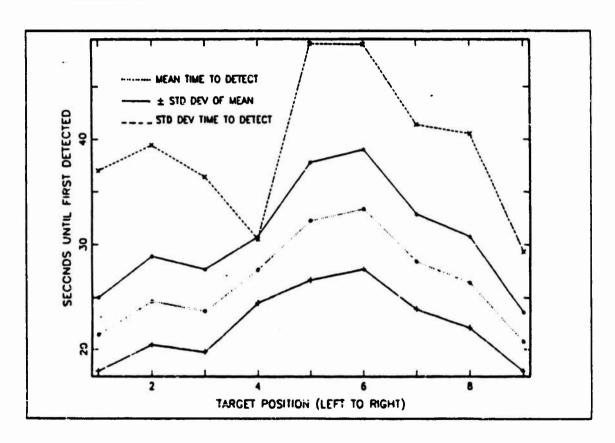


Figure 4.6 Mean Time Detect Each Target by Position FOVDET

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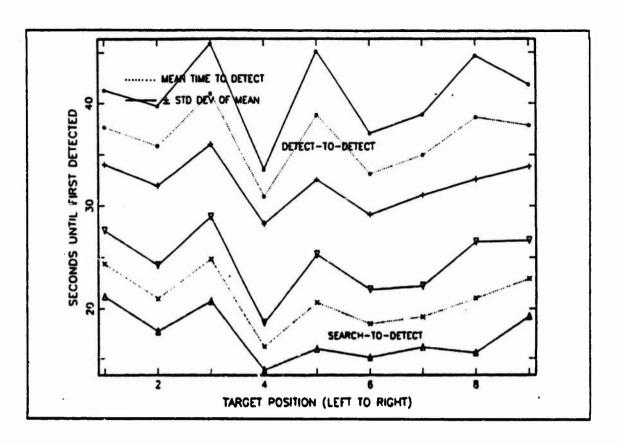


Figure 4.7 Mean Time Detect Each Target by Position
DETDET and SEARCHDET

It is obvious that in the Thermal Pinpoint Test, these two times were strongly related. The average separation of mean time between the two methods is seconds. Recall the difference between DETDET and SEARCHDET is the interval between target detection and starting to search for the next target. In the Thermal Pinpoint Test, the average period to recognize, aim, and fire were almost constant. Because no actual rounds were fired by the observers, no casualty assessment was made. combat situation, it is expected this period would vary considerably. After firing, assessing damage done to the target might indicate to the firer that he needs to fire Reengagements would significantly expand the again. difference between DETDET and SEARCHDET.

## C. OBSERVER SCAN BEHAVIOR

To understand the detection phenomenon, the observer scan behavior must also be studied. If an observer spends most of his time searching outside the target area, this will skew the times to detection. An analysis of the observer sight azimuth data showed scan behavior had some interesting patterns, as described below. Figures 4.8 and 4.9 depict the scan patterns of the four tank observers from two randomly selected day trials.

The pretrial azimuth orientation discussed above was briefly studied for its affect. Observers averaged 10 seconds to traverse right to the assigned search area from their trial start azimuth. The first ten seconds of each trial were left off the graphs to give them higher resolu-Between the two horizontal lines in Figures 4.8 and 4.9, all nine stationary targets were located. This "target band" averaged 10 degrees in azimuth width for the different The pair of consistently spaced jagged lines indicate the sight azimuth ± half the FOV. The periods where the jagged lines are horizontal for several seconds normally indicates target detection. Theoretically, these detections should all be within the target band. In those cases where the apparent detection occurs with the FOV completely outside the band, the observer was detecting false or unknown targets. Where the FOV remains for long periods outside the target band, this could have been due to When a FOV is as narrow as 2.5 observer disorientation. degrees, it is very easy for the observer to lose a sense of direction and forget where the area of interest lies.

An interesting phenomenon can be seen in some of the patterns. Between 200 and 300 seconds into the trial, many observers began broad back-and-forth scanning of the search sector. The reason for this is conjecture, but they may have thought they had detected all the targets. Actually,

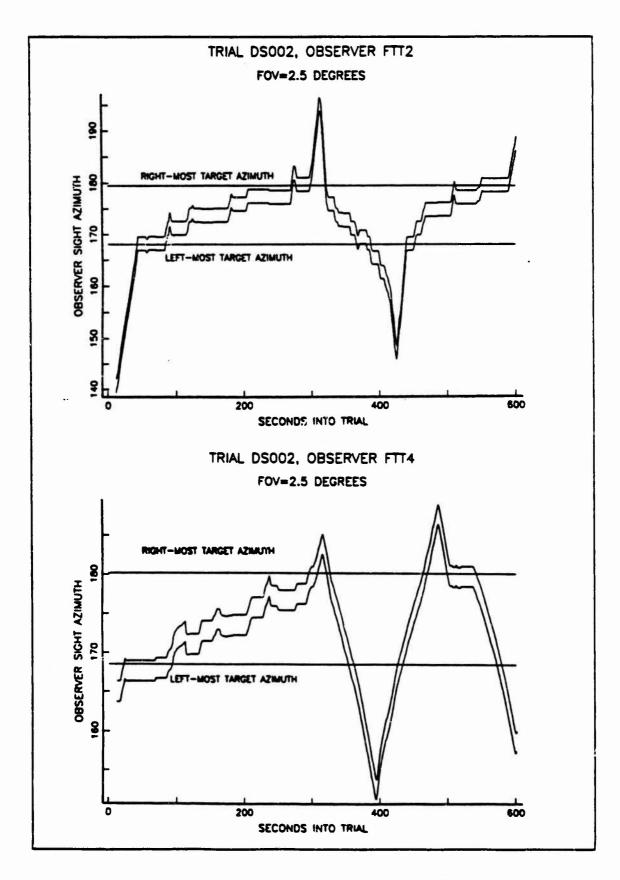


Figure 4.8a Observer Scan Behavior, Trial DS002

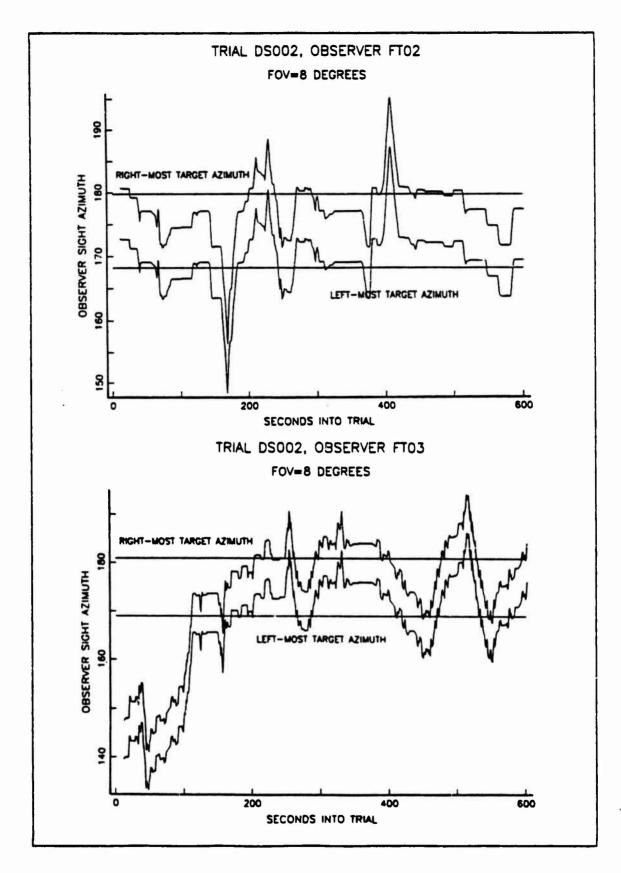


Figure 4.8b Observer Scan Behavior, Trial DS002 (Continued)

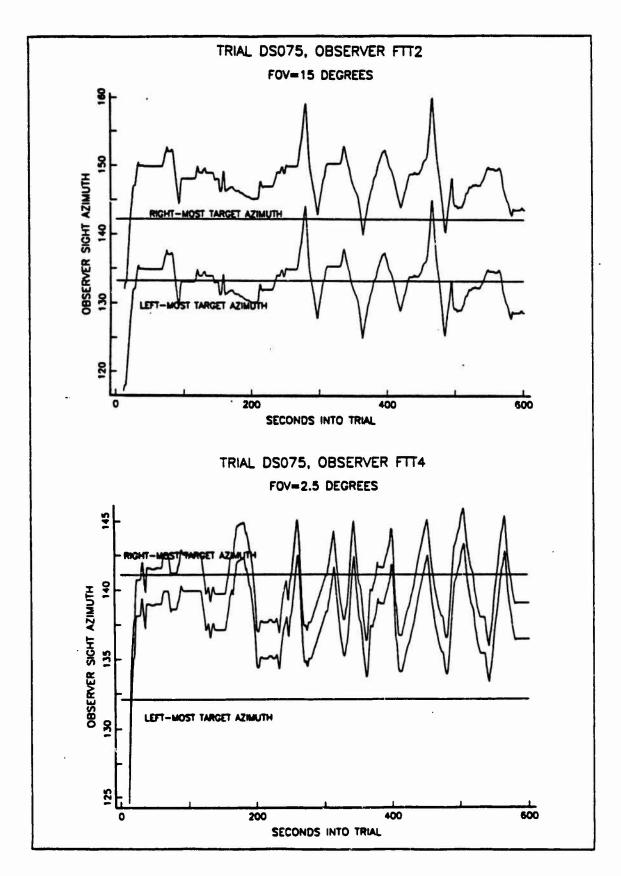


Figure 4.9a Observer Scan Behavior, Trial DS075

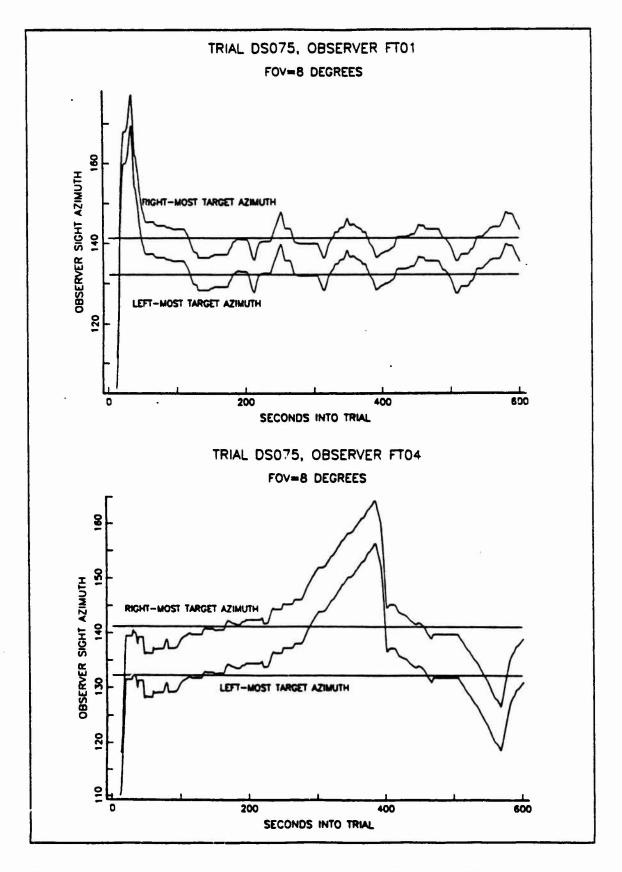


Figure 4.9b Observer Scan Behavior, Trial DS075 (Continued)

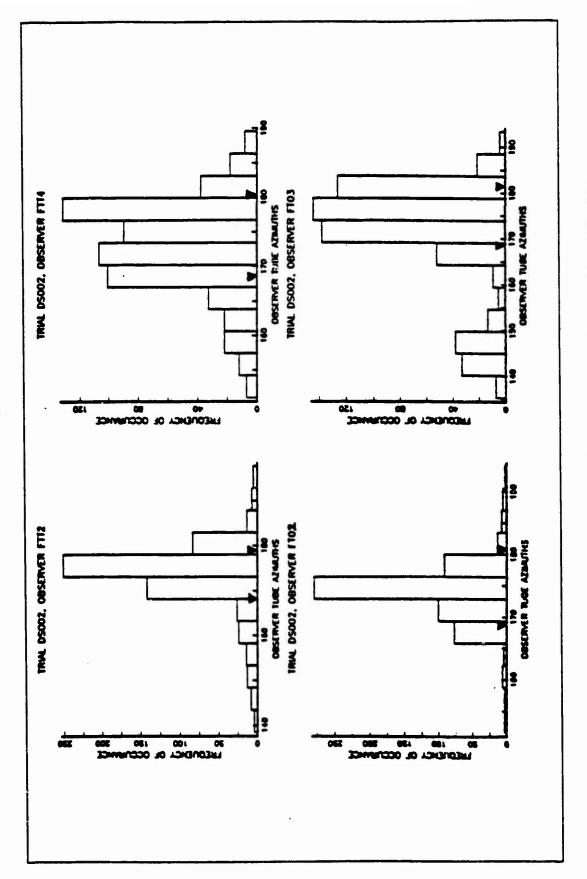
in only .5 percent of the trials did an observer detect all ten targets (including the moving one). Between broad scanning and search disorientation, the long periods spent outside the target band help to explain some of the high times to detection seen later in this chapter.

From the graphs of scan behavior, it is apparent the impact of FOV size had on computing the target's time within FOV. The Thermal Pinpoint data indicated the observers with thermal sights preferred the narrow FOV over the wide FOV. Recall that at any time, the observer crew could change between narrow and wide. Observers used the narrow FOV (2.5 degrees) some 82 percent of the time.

Figures 4.10 and 4.11 show histograms of the scan behavior for the same two trials. They picture the same azimuth data in a different way, allowing the reader to see how the azimuths were distributed. In the histograms, the black inverted triangles indicate the left-most and right-most target azimuths. Observer scan behavior varied widely, as a function of personal scanning techniques. Most tended to roughly approximate the normal distribution with the mean at center of mass of the targets.

### D. CHRONOLOGICAL SEQUENCE OF TARGET DETECTIONS

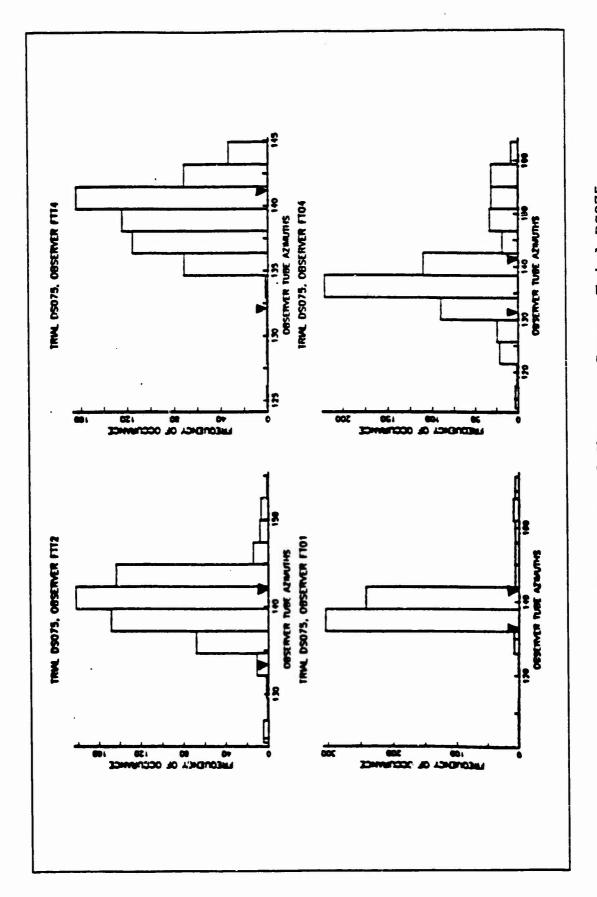
The vast majority of Army high resolution combat models use the NVEOL search model. That model treats detection of the first target independently from the second, treated independently from the next. The model classifies a detection in one of two categories: single target or multiple targets. The multiple targets are handled as one, with mean time detect much shorter than for the single targets [Ref. 4: p. 7]. This chronological ordering of detections of several targets is a complex phenomenon and a primary subject of this analysis. In the next portion of the analysis, we try to determine if it is reasonable to assume, as most combat models do, that detecting one target is independent from detecting the next target.



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Histogram of Observer Scans, Trial DS002 Figure 4.10



Histogram of Observer Scans, Trial DS075 Figure 4.11

## 1. Distribution of Times to Detect

The target detections in the data base were sorted chronologically by detect time. Figures 4.12, 4.13, and 4.14 show the detect time distributions for FOVDET, SEARCHDET, and DETDET respectively. Like the geometrically ordered targets, the detection times for all three definitions appear exponential. Because so few observers detected all nine stationary targets, the histograms showing times to detect the ninth target were omitted. Recall 35 percent of the first targets detected were the left-most target, because that was the one the observer's FOV first came across as he scanned right. Also remember the average time required just to reach the assigned search area was 10 seconds. So we would expect to see slightly longer times to detect that first target. The effect can be seen in both SEARCHDET and DETDET distributions. FOVDET does not demonstrate this. In fact, it indicates the opposite, because FOVDET does not count the time spent searching with the sight pointed away from the target. FOVDET times were noticeably shorter for the first target compared to subsequent detections of other targets.

### 2. Mean Time to Detect

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In Figure 4.15, the mean FOVDET times indicate linearity by target sequence, an interesting pattern. The observer scanned the search area back and forth, passing over the harder-to-find targets, detecting the easier ones. Meanwhile, FOV "clocks" accumulated FOV time for all of the undetected targets. As seen in Figure 4.15, the eighth target detected was likely the hardest of the targets to find, and accumulated the longest time within FOV. Compare this linearity to the plots of the means for the other two definitions.

The mean time to detect using SEARCHDET and DETDET methods are shown in Figure 4.16. The first target shows

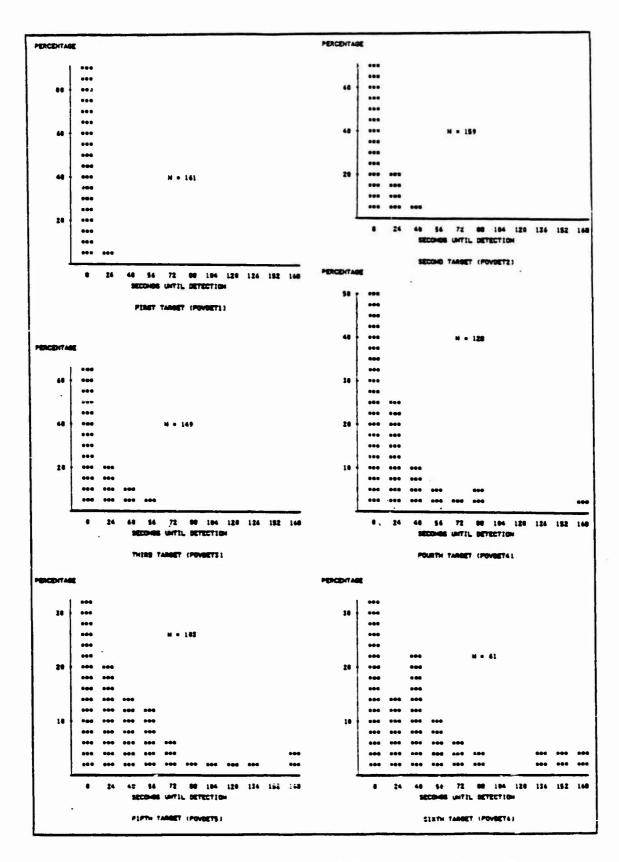


Figure 4.12a Distribution of Times to Detect Targets
Sorted Chronologically - FOVDET

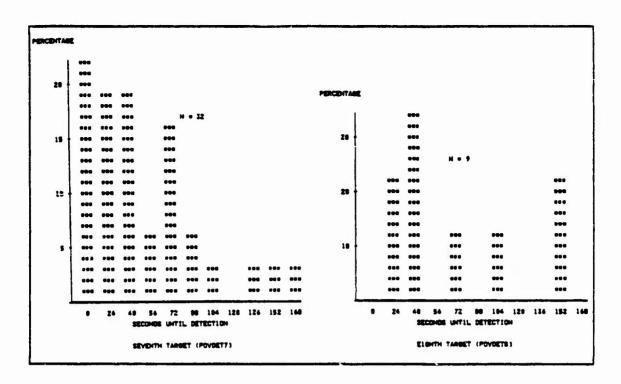


Figure 4.12b Distribution of Times to Detect Targets
Sorted Chronologically - FOVDET (Continued)

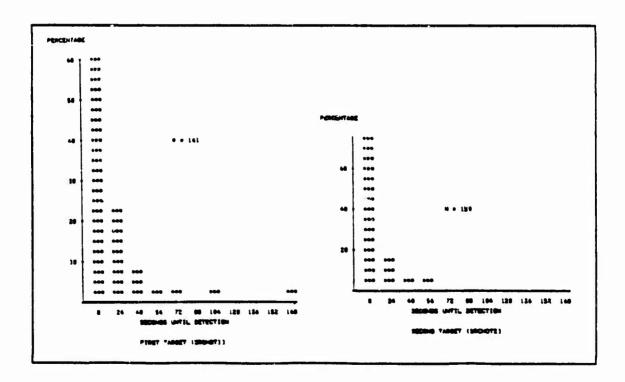


Figure 4.13a Distribution of Times to Detect Targets
Sorted Chronologically - SEARCHDET

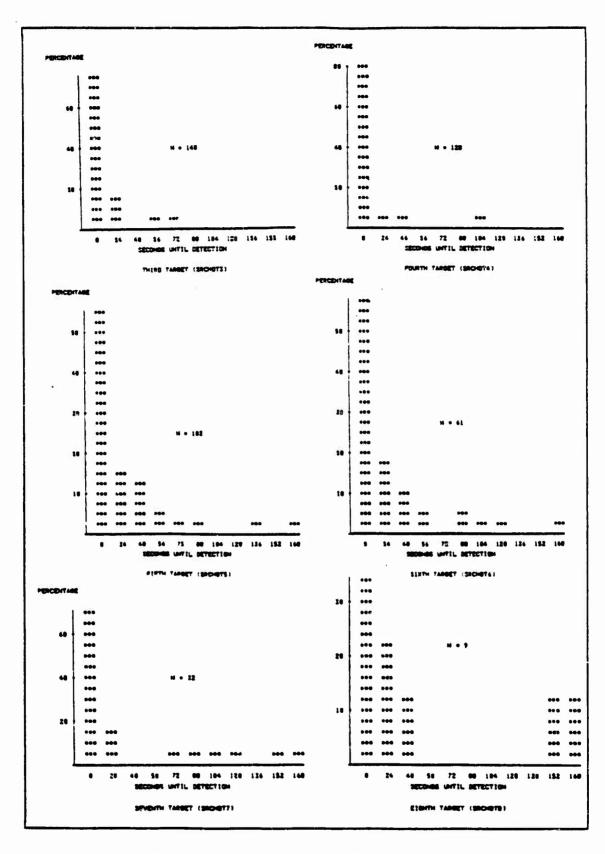


Figure 4.13b Distribution of Times to Detect Targets
Sorted Chronologically - SEARCHDET (Continued)

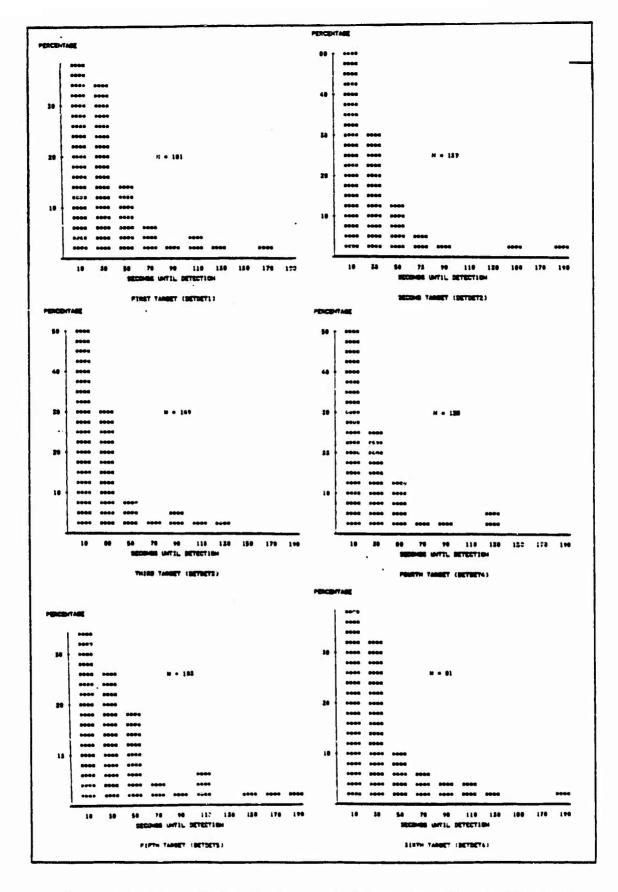


Figure 4.14a Distribution of Times to Detect Targets
Sorted Chronologically - DETDET

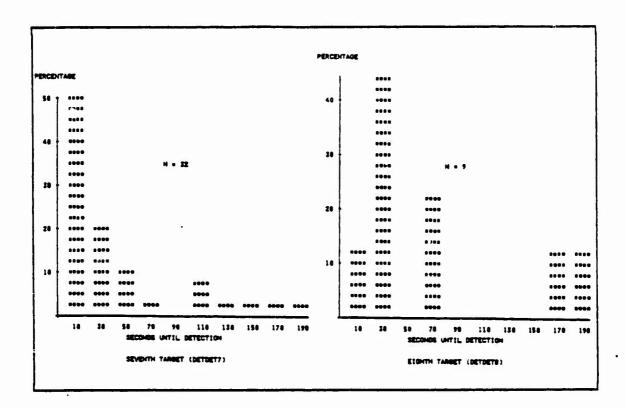


Figure 4.14b Distribution of Times to Detect Targets
Sorted Chronologically - DETDET (Continued)

the higher time forced by the pretrial azimuth orientation. The targets were relatively close together in OT azimuth, so after the observer detected the first target, his sight was near in azimuth to the other targets in the area. Thus his time to detect the second target was less. It appears this proximity to the other targets had diminishing affect as the targets got tougher and tougher to detect. Past the first figure shows that the relationship between four targets, mean times to detect and target sequence decidedly is nonlinear.

## 3. Autocorrelation

Figures 4.15 and 4.16 indicate a likely time relationship, or autocorrelation. Each pairwise combination of times to detection was checked for correlation. The Pearson's product moment correlation coefficient was computed using the formula:

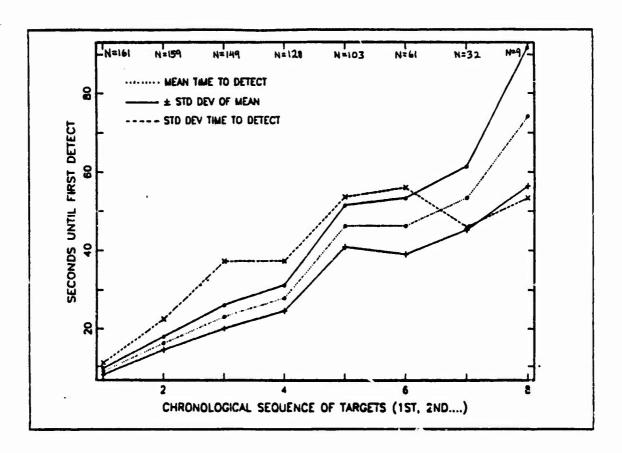


Figure 4.15 Mean Time To Detect Each Target (Chronologically)
FOVDET

$$\mathbf{r} = \sqrt{\frac{\Sigma(\mathbf{X} - \overline{\mathbf{X}})(\mathbf{Y} - \overline{\mathbf{Y}})}{\Sigma(\mathbf{X} - \overline{\mathbf{X}})^2 \ \Sigma(\mathbf{Y} - \overline{\mathbf{Y}})^2}}$$

where X and Y are pairwise comparisons of times to detect, and  $\overline{X}$  and  $\overline{Y}$  are the sample means [Ref. 7: p. 251].

Tables II, III, and IV show the result of these pairwise correlations for FOVDET, SEARCHDET, and DETDET respectively. Also shown are the significance level for a test of Ho:  $\rho = 0$ , and the sample size N.

Table II shows that for FOVDET, r is generally highest for adjacent pairs, and tends to gradually decline as the separation in sequence is greater. We can see the time dependence between the first detection and the second, and between the second and the third, and so on. Thus,

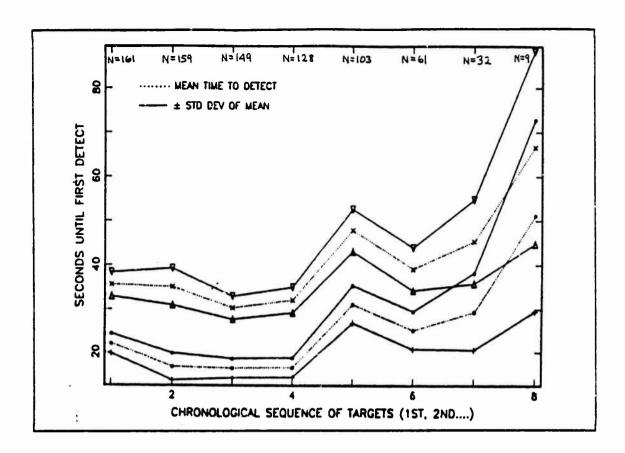


Figure 4.16 Mean Time To Detect Each Target (Chronologically)
DETDET and SEARCHDET

there appears to be lag one autocorrelation for FOVDET. A brief look at Tables III and IV indicate SEARCHDET and DETDET do not follow this correlation pattern. The eratic behavior of r for the latter two measures of times to detect leads one to conclude there is little consistent time series correlation with SEARCHDET and DETDET.

## E. MODEL FOR FOVDET

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A mathematical model was developed, in an attempt to better understand this interesting behavior of mean times in FOV as shown in Figure 4.15, and to understand the observed correlations shown in Table II. Professor Barr and Ross [Ref. 8: pp. 47,48], were of great help in this model. Consider targets in order of detection, and let To be the time within FOV until detection of the ith target (FOVDET).

TABLE II

CORRELATION COEFFICIENTS FOR FOVDET

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CORRELATION COEFFICIENTS / PROB >  R  UNDER HO: RHO=0 / NUMBER OF OBSERVATIONS								ATIONS
	FOVDET1	FOVDET2	FOVDET3	FOVDET4	FOVDETS	FOVDET6	FOVDET7	FOVDET8
FOVDET1	1.00000	0.73397	0.46404	0.35895	0.43111	0.57442	0.27889	0.57653
	0.0000	0.0001	0.0001	0.0001	0.0001	0.0001	0.1222	0.1042
	161	159	149	128	103	61	32	9
FOVDET2	0.73397	1.00000	0.71663	0.50180	0.49936	0.62690	0.40017	0.28010
	0.0001	0.0000	0.0001	0.0001	0.0001	0.0001	0.0232	0.4654
	159	159	149	128	103	61	32	9
FOVDET3	0.46404	0.71663	1.00000	0.77346	0.67913	0.76595	0.47249	0.39866
	0.0001	0.0001	0.0000	0.0001	0.0001	0.0001	0.0063	0.2879
	149	149	149	128	103	61	32	9
FOVDET4	0.35895	0.50180	0.77346	1.00000	0.79907	0.77537	0.55552	0.41457
	0.0001	0.0001	0.0001	0.0000	0.0001	0.0001	0.0010	0.2672
	128	128	128	128	103	61	32	9
FOVDET5	0.43111 0.0001 103	0.49936 0.0001 103	0.67913 0.0001 103	0.79907 0.0001 103	1.00000 0.0000 103	0.87815 0.0001 61	0.70015 0.0001 32	0.10054 0.7969
FOVDET6	0.57442	0.62690	0.75595	0.77537	0.87815	1.00000	0.71016	0.32384
	0.0001	0.0001	0.0001	0.0001	0.0001	0.0000	0.0001	0.3953
	61	61	61	61	61	61	32	9
FOVDET7	0.27889	0.40017	0.47249	0.55552	0.70015	0.71016	1.00000	0.40050
	0.1222	0.0232	0.0063	0.0010	0.0001	0.0001	0.0000	0.2855
	32	32	32	32	32	32	32	9
FOVDET8	0.57653 0.1042 9	0.28010 0.4654 9	0.39866 0.2879	0.41457 0.2672 9	0.10054 0.7969 9	0.32384 0.3953 9	0.40050 0.2855 9	1.00000

TABLE III

CORRELATION COEFFICIENTS FOR SEARCHDET

CORRELATION COEFFICIENTS / PROB >  R  UNDER HO: RHO=0 / NUMBER OF OBSERVATIONS									
	SRCHDT1	SRCHDT2	SRCHDT3	SRCHDT4	SRCHDT5	SRCHDT6	SRCHDT7	SRCHDT8	
SRCHDT1	1.00000	0.13978	0.10153	0.09045	0.35428	0.02514	-0.08975	0.32246	
	0.0000	0.0789	0.2179	0.3099	0.0002	0.8475	0.6252	0.3974	
	161	159	149	128	103	61	32	9	
SRCHDT2	0.13978	1.00000	0.19671	0.22856	0.23668	0.16985	0.43222	-0.27177	
	0.0789	0.0000	0.0162	0.0095	0.0161	0.1906	0.0135	0.4793	
	159	159	149	128	103	61	32	9	
SRCHDT3	0.10153	0.19671	1.00000	0.31687	0.16523	0.13652	0. 20205	0. 13642	
	0.2179	0.0162	0.0000	0.0003	0.0953	0.2941	0. 2674	0. 7264	
	149	149	149	128	103	61	32	9	
SRCHDT4	0.09045 0.3099 128	0.22856 0.0095 128	0.31687 0.0003 128	1.00000 0.0000 128	0.17132 0.0836 103	0.16349 0.2080 61	-0.16186 0.3761 32	-0.41049 0.2725	
SRCHDT5	0.35428	0.23668	0.16523	0.17132	1.00000	-0.04241	0.23480	-0. 20124	
	0.0002	0.0161	0.0953	0.0836	0.0000	0.7456	0.1958	0. 6036	
	103	103	103	103	103	61	32	9	
SRCHDT6	0.02514	0.16985	0.13652	0.16349	-0.04241	1.00000	0.23946	-0.33701	
	0.8475	0.1906	0.2941	0.2080	0.7456	0.0000	0.1868	0.3751	
	61	61	61	61	61	61	32	9	
SRCHDT7	-0.08975	0.43222	0.20205	-0.16186	0. 23480	0. 23946	1.00000	-0.28873	
	0.6252	0.0135	0.2674	0.3761	0. 1958	0. 1868	0.0000	0.4511	
	32	32	32	32	32	32	32	9	
SRCHDT8	0.32246 0.3974	-0.27177 0.4793	0. 13642 0. 7264	-0. 41049 0. 2725	-0.20124 0.6036	-0.33701 0.3751	-0.28873 0.4511	1.00000	

We will split  $T_i$  into two parts. Let  $U_i$  be the time in FOV that target i accumulated prior to the last target (i-1) detection. Let  $V_i$  be the time in FOV accumulated by target

the state of the s

TABLE IV
CORRELATION COEFFICIENTS FOR DETDET

i since the last detection. Finally, let  $t_i$  be the observed outcome on  $T_i$ , that is the accumulated time in FOV until target i is detected. Thus, we have

$$T_i = U_i + V_i. (egn 4.1)$$

By definition,  $U_i = 0$  and so  $T_i = V_i$ . For this simple model, assume that  $V_i \sim \exp(\lambda^i)$  and  $U_i \sim \exp(\lambda^i)$ , given  $\sum_{j=1}^{i-1} t_j$ , given  $\sum_{j=1}^{i-1} t_j$  seconds were utilized in detecting the first i-1 targets (ie.  $T_i = t_i$ ,  $T_2 = t_2$ ,...,  $T_{i-1} = t_{i-1}$ ). Also assume the  $V_i$ 's are independent, and  $V_i$  and  $U_i$  are independent of each other for all i. For the sake of ease of reading, we will let  $a = 1/\lambda^i$ , and  $b = 1/\lambda$ . Now

$$E[T_1] = E[V_1] = a$$
  
 $E[T_2] = E_{T_1}[E(T_2|T_1)]$   
 $= E_{T_1}[T_1b + a]$   
 $= [E(V_1)b] + a.$ 

Given  $T_1 = t_1$  and  $T_2 = t_2$ , then  $T_3 = U_3 + V_3$ , where  $U_3 \sim \exp(1/(t_1 + t_2)b)$ ,  $V_3 \sim \exp(1/a)$ , and  $U_3$  and  $V_3$ 

are independent. Now

$$E[T | V = t, V = t] = b(t+t) + a$$
  
 $E[T] = E | b(T+T) + a|$   
 $= |E(V) + E(V)| b + a.$ 

In general, for i>1,

$$E[T] = [E(V) + E(V) + ... + E(V)]b + a.$$
 (eqn 4.2)

If k is the target sequence number, V, V,...V have common mean a. It follows that

$$E[V] = (k-1)ab + a = k(ab) + a(1-b),$$
 (eqn 4.3)

a linear function in k.

To give a rough idea of how the model fits the data, a least squares line was fit to the mean times to detect in Figure 4.15. The resulting equation was y = 7.63k + .86, with an r value of .98. Substituting back into equation 4.3, we get a = 8.49 and b = .90. E[U] = b t, and t is estimated to be 9 from Figure 4.15. Thus E[U] = 8.1, E[V] = a = 8.49, and so E[T] = 16.6. This is consistent with the estimate of the mean for the second target shown in Figure 4.15.

Now we calculate the covariance of the time in FOV of the first two targets detected, T, and T. By definition,

$$Cov[T,T] = E[TT]-E[T]E[T].$$
 (eqn 4.4)

Solving the two parts separately, we have

$$E[T T] = E[E(T T | T = t)] = E | t E(T | t) |$$
  
=  $E[T T] = bE[T^2] + aE[T]$   
=  $b(2a^2) + a^2 = a^2(2b+1)$ , and

 $E[T]E[T] = a|a(b+1)| = a^{2}(b+1).$ 

The covariance of T and T is then

$$Cov[T, T] = a^2(2b+1) - a^2(b+1) = a^2(b) > 0$$
 (eqn 4.5)

In a similar way, Var(T) and Var(T) are computed to be  $a^2$  and  $a^2(2b^2+b+1)$ , respectively. Thus

$$[T,T] = (a^2b)/(aVar[T]) = (a^2b)/a|a 2b^2+b+1|$$
 $[T,T] = b/2b^2+b+1$  (eqn 4.6)

which interestingly, does not depend on a. For our data with b = .90, [T,T] = .48. In Table II however, the correlation between the first two targets is .73. This indicates this simple model gives roughly approximate results, but further model refinement might prove more acurate. It is interesting to note that equation 4.6 assymptotes at 1/2 = .707 for high values of b.

Even though this is a very simple model, it appears to explain some major features of time in FOV we have observed. It would be possible to expand this simple model to accomodate different parameters for the distributions of the V, to model varying difficulties of detecting the various targets. The assumption of exponential distributions for V s could also be examined.

## V. CONCLUSIONS AND RECOMMENDATIONS

In this analysis, we studied multiple target detections in some uncommon ways. We computed the time in FOV until detection and we compared this with the two widely used definitions of time to detection—interdetection times, and search time to detection. We studied patterns in the geometric ordering of targets. We looked at scan behavior and the observer's FOV related to target locations. Finally, we saw the effects of chronological ordering of targets, and how time series correlation affects the method FOVDET.

#### A. GEOMETRIC PERSPECTIVE

Studying detections from the observer-target geometry perspective gave an interesting view of the data. The decision to orient observer sights to the left prior to each trial forced a significant bias into the detection data. This was most noticeable when looking at the distribution of first detections by relative target position. In 35 percent of the observer/trials, the first target detected was the left-most target, and 75 percent of the first detections were in the left four targets. Relative target location was not a controlled factor in the test, so uneven distribution of target factors was very likely. In the only target factor checked in this analysis--target type--it was found quite unevenly distributed. The impact of this bias on test results is probably not severe in this study because we looked only at pooled data. It is recommended that an extension of this analysis be made to determine impact of the bias on the full factor studies done in the past on the Thermal Pinpoint Test.

It is recommended that combat development tests of this type use an alternative method of preventing pretrial

viewing of the target area. If no suitable method is feasible, then relative target location should probably be made a controlled test design factor.

Observer scan data showed some interesting results. It displayed great differences in human observer scan behavior. It also indicated the effect of the Test's initial azimuth orientation. To provide greater insight into detections of multiple targets, further study is recommended into the effectiveness of various observer scan rates and search techniques.

### B. TIME WITHIN FIELD OF VIEW

In this analysis the FOVDET computation was a mixed "success". To compute the time within FOV requires a substantial effort and uses large amounts of computer CPU time and storage space. It is estimated that over 80 percent of the time spent preparing this analysis was in writing the five SAS programs to compute the FOVDET values. With those programs listed in the appendixes, this effort should not have to be repeated by those wishing to use this measure in the future. The somewhat severe data requirements to compute FOVDET forced us to delete over two thirds of the Thermal Pinpoint data. A test designed with these requirements in mind, of course, should not have this problem.

While FOVDET has some disadvantages, it has compensating advantages. Any tool which enables one to further understand detection is of benefit. Over a sequence of targets, FOVDET gave an approximately linear mean time to detect, and resulted in consistent correlation behavior. This consistent and simple behavior was not exhibited by SEARCHDET or DETDET. A mathematical model was developed to help explain the behavior of mean time in FOV for detection of successive targets. It also models the autocorrelation involved. An extension of this model is recommended.

The time within FOV definition of detect time offers a fresh area for exploration into the phenomenon of multiple target detections. It is recommended that further study be done using the FOVDET definition--especially toward application to combat modelling.

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# APPENDIX A AZIMTEST SAS PROGRAM

```
//AZIMTEST JOB (1477,99991, 'DUBOIS', CLASS=C
// MAIN SYSTEM-SY2.CARDS-(200).LINES-(100)
//* THIS PROGRAM CREATES A SAS DATA SET MSS.S1477.AZIMTEST FROM TPDAZ.
//* IT READS THE OBSERVER AZIMUTH RECORDS AND ASSIGNS VARIABLE NAMES
//* FOR USE IN THE PROGRAM TIMINFOV.
//0
// EXEC SAS VS.REGION-1120K
//HURK DD SPACE+(CYL:(8+8))
//DATAOUT DD UNIT-3330V-MSVGP+FUB4B-DISP=(OLD-KEEP).
         DSNAME=MSS.SI477.AZIMTEST
//DATAINI DD DISPOSHR.DSNAME-MSS.F1742.TPDAZ
OPTIONS LINESIZE . 112 PAGESIZE-40:
DATA ONE:
 INFILE DATAINI
 ARRAY AZ (1) AZI-AZ400:
 INPUT FLAGI $ 1-5 FLAGE $ 7-10 81
 IF (SUBSTR(FLAGI.1.1) HE 'D') OR (FLAGE . ') THEN DELETE:
   INPUT IDTRIAL 8 1-5 10085 8 7-10 AZI-AZIO:
   1-10:
   DO 8-0 TO 52:
     DO C+1 TO 11:
       1-10 . 8-11 . C:
       INPUT AZ BI
     D40:
     INPUT
   END:
   IMPUT #55 AZ$94-AZ600:
OIF SUBSTRIBUTRIAL . S . I) NE 'O' THEN DELETE:
DATA THO:
 RETAIN IDTRIAL IDORS AZI-AZ6001
 SET ONE:
 ARRAY AZ (1) AZI-AZ600:
****** AZIN'ITH CALIBRATION CORRECTION ***********
  DO 1 . 1 TO 400:
    IF AZOD THEN AZO. 1
    IF IDTRIAL+'DS001' AND ID085-'FTT2' THEN AZ-AZ-1:
    IF IDTRIAL - DSOOT AND IDORS- FTOS' THEN AZ-AZ-1.5:
    IF IDTRIAL -'DS010' AND ID085-'FT03' THEN AZ-AZ-1:
    IF IDTRIAL "DS048" AND IDOBS "FTO! THEN AZ-AZ-.S:
    IF IDTRIAL "DSOSG" AND IDOBS="FTOI" THEN AZ=AZ-.5:
    IF IDTRIAL "DS060" AND IDOBS "FTOS" THEN AZ AZ-2:
    IF IDTRIAL='DS861' AND ID085-'FT63' THEN AZ-AZ-1:
   IF IDTRIAL "DS177" AND IDORS "FTTS" THEN AZ-AZ-.SI
    IF IDTRIAL='DSI78' AND IDDRS-'FTTI' THEN AZ-AZ-.5:
    IF IDTRIAL "DS179" AND IDOBS "FTTS" THEN AZ-AZ-.SI
    IF IDTRIAL+'DS194' AND IDOBS+'FT03' THEN AZ+AZ-1:
    IF IDTRIAL "DS194" AND IDOBS "FTO3" THEN AZ-AZ-1.5:
    IF IDTRIAL* DS254" AND IDOBS* FTG2" THEN AZ-AZ-.3:
    IF IDTRIAL="US255" AND IDOBS="FTT1" THEN AZ=AZ=.5:
    IF IDTRIAL - DS247' AND IDOBS - FT63' THEN AZ-AZ-.5:
    IF IDTRIAL - DS276" AND IDOBS - FTGS THEN AZ -AZ-11
...... END CORRECTION ............
```

```
END:
PROC SORTS
 BY IDTRIAL IDORS:
DATA DATAOUT.AZINTEST:
*PROC PRINT:
" VAR IDTRIAL IDOSS AZI-AZ600:
" TITLE 'AZIMTEST LISTING':
" TITLE2 'AZI-AZ600 POR TPDS TRIALS':
MDATA _NULL_:
. SET THREE;
. FILE PUNCH:
- PUT IDTRIAL IDOSS AZI-AZ600:
HRUN:
11
```

CONTROL CONTRO

# APPENDIX B OTAZ SAS PROGRAM

```
//OTAZ JOB (1477,9999), 'DUBOIS', CLASS#B
//=MAIN SYSTEM=SY2.CARDS=(100)
//* THIS PROGRAM COMPUTES THE ACTUAL DESERVER-TO-TARGET AZIMUTHS AND
//# RANGES FROM EACH OF THE FOUR OBSERVERS TO EACH OF THE TEN TARGETS.
//# THE INFORMATION COMES FROM THE HEADER RECORDS IN MSS.F1742.TPDS.
// EXEC SAS.REGION=1600K
//HORK DD SPACE=(CYL+(8:8))
//DATAIN DD DISPOSHR. DSNAME OMSS. F1742. TPDS
//DATAOUT DD DISP=(OLD-KEEP).DSNAME=MSS.SI477.OTAZ
//SYSIN DD #
OPTIONS LINESIZE #132 PAGESIZE#60:
DATA ONE:
 INFILE DATAINS
INPUT RECTYPE $ I TRLFLAG $ 2-6 8:
 IF RECTYPE NE 'H' THEN DELETE:
" IF TREFEAS HE 'DS021' AND TREFEAS HE 'DS028' THEN DELETE:
 IF RECTYPE . 'H' THEN DO:
   INPUT BI IDTRIAL $ 2-6
            IDOBSI 8 21-24 X08SI 38-42 Y08SI 43-47
             1D0852 8 48-51 X0852 65-69 Y0852 70-74
            IDORSX 8 75-78
         82 XDBS3 14-18 YOBS3 19-23
             ID0854 8 24-27 X0854 41-45 Y0854 46-50
         84 LIGHTLVL I1-16
             IDTGTI $ 17-20 XTGTI 42-46 YTGT1 47-51
             THPCNTI 21-26 VISCNTI 27-32 CONDITI 6 33-35
             IDTGT2 $ 52-55
             THPONT2 56-61 VISCHT2 62-67 CONDIT2 8 68-70
         S XTGT2 1-5 YTGT2 6-10
             IDTGTS 2 11-14 NTGTS 34-40 VTGTS 41-45
             THPCHTS IS-20 VISCHTS 21-26 CONDITS 8 27-29
             THPCHT4 50-55 VISCHT4 56-61 CONDIT4 8 62-64
             IDTGT4 $ 46-49 XTGT4 71-75 YTGT4 76-80
         86 THPCHTS 5-10 VISCHTS II-16 CONDITS 8 17-19
             IDTGTS $ 1-4 XTGTS 26-30 YTGTS 31-35
             THPCNT6 40-45 VISCNT6 46-51 CONDIT6 8 52-54
             IDTGT6 8 36-39 XTGT6 61-65 YTGT6 66-70
             IDTGT7 $ 71-74
             THPCHT7 75-80
         87 VISCHT7 I-6 CONDIT7 $ 7-9
             THPCHTS 30-35 VISCHTS 36-41 CONDITS 8 42-44
             THPCHT9 65-70 VISCHT9 71-76 CONDIT9 8 77-79
             XTGT7 14-20 YTGT, 21-25
             IDTGTE $ 26-29 XTGTE SI-SS YTGTE $6-60
             1DTGT9 2 61-64
         ■● XTGT9 7-11 YTGT9 12-16
             THPCNT10 21-26 VISCNT10 27-32 CONDITIO 3 33-35
             IDTGT10 $ 17-20 XTGT10 42-46 YTGT10 47-51
         ...
  ARRAY BOTAZ (H) BOTAZ1-BOTAZ48:
  ARRAY RNGE (H) RNGE1-RNGE40:
  ARRAY IDOBS (I) $ 100851-IDOBS4:
  ARRAY YORS (J) YORS1-YORS4:
```

```
ARRAY XOBS (J) XOBS1-XOBS4:
 ARRAY IDTGT (K) $ IDTGT1-10TGT10:
 ARRAY YTGT (L) YTGT1-YTGT10:
 ARRAY XTGT (L) XTGT1-XTGT10;
DO J = 1 TO 4;
     DO L . 1 TO 10:
       H = (3-1)=10 + L:
       1F (XCES = 99999) OR (YOBS = 99999) OR (XTGT = 99999) OR
         (YTGT = 99999) THEN DO:
        BOTAZ . .: RNGE .:
        GO TO Q:
       END:
       IF (XOBS = BERSE) OR (YOBS = BERSE) OR (XTGT = BERSE) OR
         (YTGT = $5888) THEN DO:
        BOTAZ .: RNGE ...
         GO TO Q:
       END:
       A = (YTGT - YOBS)/(XTGT - XOBS):
       1F XTGT GE XORS THEN BOTAZ-ROUND(90-(ATAN(A)=180/5.141593)..01):
       1F XTGT LT XOBS THEN BOTAZ=ROUND(270-(ATAM(A)=180/3.141593)..01);
       RNGE = ROUND(SQRT((XQBS-XTGT)==2 + (YQBS-YTGT)==2));
     END:
   END:
************************************
DATA THO:
 SET ONE:
 ARRAY BOTAZ (H) BOTAZ1-80TAZ40:
 ARRAY RNGE (H) RNGE1-RNGE40:
 ARRAY OTAZ (H) OTAZ1-OTAZ10:
 ARRAY RANGE (M) RANGE1-RANGE10:
 1DOBS=IDOBS1;
 DO M=1 TO 10:
   OTAZ-BOTAZ:
   RANGE-RHGE:
   END:
-----;
DATA THREE:
 SET ONE:
  ARRAY BOTAZ (H) BOTAZ1-80TAZ40:
 ARRAY RNGE (H) RNGE1-RNGE40:
  ARRAY OTAZ (M) OTAZ1-OTAZ10:
  ARRAY RANGE (H) RANGE1-RANGE10:
  10085-1008521
 DO Ma11 TO 201
   M=H-10:
   GTAZ =BOTAZ :
   RANGZ-RNOE:
   END:
.....;
DATA FOUR!
 SET ONE:
  ARRAY BOTAZ (H) BOTAZ1-BOTAZ40:
  ARRAY RHOE (M) RHGE1-RHGE40;
  ARRAY OTAZ (M) OTAZ1-OTAZ10;
  ARRAY RANGE (M) RANGE1-RANGE10:
  10085-100853;
```

```
DO H=21 TD 30:
   M=H-20:
   DTAZ-BOTAZ:
   RANGE ... RNGE:
   END:
DATA FIVE:
 ARRAY BOTAZ (H) BOTAZI-BOTAZ40:
 ARRAY RHGE (H) RHGEI-RHGE40:
 ARRAY OTAZ (M) OTAZI-OTAZIO:
 ARRAY RANGE (M) RANGEI-RANGEIO:
 IDOBS-IDOBS4:
 DO HOSE TO 40:
   MeH-301
   OTAZ-BOTAZ:
   RANGE-RIGE:
   END
******************************
DATA SIX:
 SET THO THREE FOUR FIVE:
 DROP BOTAZI-BOTAZ40 RNGET-RNGE40 XOBST-XOBS4 YOBST-YOBS4
       XTGTI-XTGTIO YTGTI-YTGTIO:
 ARRAY VISCHT (I) VISCHTI-VISCHTIG:
 ARRAY THPCHT (I) THPCHTI-THPCHTIO:
 IF LIGHTLYL.E.SSSE THEN LIGHTLYL..:
 DO '-I TO 10:
   IF VISCHT-999.99 THEN VISCHT-.:
   IF THPCHT-999.99 THEN THPCHT-.:
......
CHIGFLAG . I :
 DO MHILE (CHNOFLAGUE):
   CHNGPLAG-0:
   IF (OTAZI ST DTAZZ) THEN DO:
     OTAZIA-OTAZI: DTAZI-OTAZZ:
                                     OTAZZ-OTAZIA:
                     IDTGTI-ICTGT2: IDTGT2-IDTGTIA:
     IDTGTIA-IDTGT1:
     RANGEIA-RANGEI: RANGEI-RANGE2: RANGE2-RANGEIA:
     THECHTIA-THECHTI: THECHTI-THECHT2: THECHT2-THECHTIA:
     VISCHTIA=VISCHTI: VISCHTI=VISCHT2: VISCHT2=VISCHTIA:
     CONDITIA+CONDITI: CONDITI+CONDIT2: CONDIT2+CONDITIA:
     CHNOFLAG-II ZND:
    IF (OTAZZ ST OTAZS) THEN DO:
     OTAZZA-DTAZZ: DTAZZ-DTAZS:
                                     DTAZ3-OTAZZA1
     IDFGT2A-IDTGT2: IDTGT2-IOTGT3: IOTGT3-IDTGT2A:
     RANGEZAURANGEZ:
                     RANGEZ=RANGES;
                                      RANGES#RANGEZA;
     THECHTZANTHECHTZ: THECHTZNTHECHTS: THECHTZNTHECHTZA:
     VISCHT2A-VISCHT2: VISCHT2-VISCHT3: VISCHT3-VISCHT2A:
     CONDITZA-CONDITZ: CONDITZ-CONDITZ: CONDITZ-CONDITZA:
     CHNGFLAG-1: END:
    IF (OTAZE OT OTAZE) THEN DO:
     OTAZSA=OTAZS: OTAZS=DTAZ4:
                                     OTAZ4=OTAZSA:
     ID/GT3A-IDTGT3: IGTGT3-IGTGT4: IDTGT4-IDTGT3A:
     RANGESA-RANGES:
                    RANGES-RANGE41
                                      RANGE4+RANGEJA:
   THECHTSAUTHECHTS: THECHTS-THECHT4: THECHT4-THECHTSAI
     VISCHTSA-VISCHTS: VISCHTS-VISCHT4: VISCHT4-VISCHTSA:
     COMBITSA-COMBITS: COMBITS-COMBIT4: CCMBIT4-COMBITSA:
```

```
CHIGFLAG-I: END:
  IF (OTAZ4 ST GTAZ51 THEN DO:
    OTAZ4A=OTAZ4:
                     OTAZ4-OTAZ5:
                                     OTAZS=OTAZ4A:
    IDTGT4A-IDTGT4:
                    IDTGT4+IDTGTS:
                                     IDTATS-IDTGT4A:
    RANGE4A=RANGE4;
                     RANGE4 - RANGES :
                                      RANGES-RANGE4A:
    THEONTAN THEONTA: THEONTANTHEONTS: THEONTS OTHEONTAN
    VISCHT4A-VISCHT4: VISCHT4-VISCHT5: VISCHT5-VISCHT4A:
    CONDITAGOCONDITA: CONDITAGONDITA: CONDITAGONDITAG:
    CHNGFLAG-1: END:
  IF (OTAZS BT OTAZ61 THEN DO:
    DTAZSA-DTAZS: DTAZS-OTAZ6: OTAZ6-DTAZSA:
    IDTGTSA-IDTGTS: ID/GTS-IDTGT6: IDTGT6-IDTGTSA:
    RANGESA-RANGES;
                    RANGES - RANGE6:
                                      RANGE 6 - RANGESA :
    THPCHTSA+THPCHTS: THPCHTS+THPCHT6: THPCHT6+THPCHTSA:
    VISCHTSA-VISCHTS: VISCHTS-VISCHT6: VISCHT6-VISCHTSA:
    CONDITEA=CONDITE: CONDITE=CONDITE: CONDITE=CONDITEA;
    CHNGFLAG-1: END:
  IF JTAZE GT GTAZ71 THEN DO:
    DTAZ6A-OTAZ6: DTAZ6-OTAZ7:
                                      OTAZ7-DTAZ6A:
    IOTGT6A-IDTGT6: IDTGT6-IDTGT7: IDTGT7-IDTGT6A:
    RANGEGA=RANGEG:
                     RANGES=RANGET: RANGET=RANGESA:
    THECHTEA-THECHTE: THECHTE-THECHTT: THECHTEA:
    VISCHT6AeVISCHT6: VISCHT6eVISCHT7: VISCHT7eVISCHT6A:
    CONDITEA=CONDITE: CONDITE=CONDITT: CONDITT=CONDITEA;
    CHNGFLAG-1: END:
  IF (DTAZ7 GT DYAZ8) THEN DO:
    DTAZ7A@DTAZ7: OTAZ7@DTAZ8:
                                    OTAZB -OTAZ7A:
    IDTGT7A-IDTGT7: IDTGT7-1DTGT8: IDTGT8-IDTGT7A:
                                      RANGES -RANGE 7A:
    RANGE7A=RANGE7:
                     RANGET ORANGES:
    THPCHT7A=THPCHT7: THPCHT7=THPCHT8; THPCHT8=THPCHT7A:
    VISCHT7A=VISCHT7; VISCHT7=VISCHT8; VISCHT8=VISCHT7A;
    CONDIT7A=CONDIT7: CONDIT7=CONDITB: CONDITB=CONDIT7A:
    CHNGFLAG-1: END:
  IF (OTAZO GT OTAZO) THEN DO:
    OTATRAHOTATR:
                    GTAZE OGTAZE:
                                      GTAZ9=GTAZBA:
    IDTGTBA-IDTGTB: IDTGTB-IDTGT9: IDTGT9-IDTGTBA:
    RANGERA ORANGER:
                     RANGER OR ANGES:
                                      RANGET-RANGESA:
    TIPCHTBA-TIPCHTS: TIPCHTB-TIPCHTS: TIPCHTS-TIPCHTBA;
    VISCHTBA-VISCHTB: VISCHTB-VISCHTP: VISCHTP-VISCHTBA:
    CONDITEA - CONDITE: CONDITE - CONDITE: CONDITE - CONDITEA;
    CHNGFLAG=1: END:
  IF (OTAZ9 ST OTAZ18) THEN DOI
    DTAZ9A ODTAZ9:
                     OTAZ9-DTAZ10:
                                       OTAZ10 OCTAZ9A:
    IDTST9A-IDTGT9; IDTGT9-IDTGT10: IDTGT10-IDTST9A;
    RANGESA-RANGES:
                    RANGET-RANGELO:
                                       RANGELO-RANGETA;
    THECHTSANTHECHTS: THECHTSATTHECHTIG: THECHTIGHTHECHTSA:
    VISCHT9A-VISCHT9: VISCHT9-VISCHT10: VISCHT10-VISCHT9A:
    CONDITION CONDITION CONDITION CONDITION CONDITION CONDITION CONDITION
    CHAGFLAG-1: END:
  DØ:
ARRAY IDTGT (K) & IDTGT1-IDTGT10:
 ARRAY POSITION (K) 8 POSITNI-POSITNIO:
ARRAY TOTYPE (K) & TGTYPE1-TGTYPE10:
 De0; TK=0; B=0; H=0; U=0; N=8;
DO Kel TO 10:
  IF (SUBSTRILIOTET.1.1)+ 'T'1 THEN DO:
```

IF (SUBSTR(10TGT.2.1)= 'D') THEN DO: POSITION='DECDY': D=D+1: END:

#### PAGE 5

```
IF SUBSTR(IDTGT,2.1)= 'T' OR SUBSTR(IDTOT.2.1)='0' THEN DO:
       POSITION "'TANK': TK"TK+1: END:
   IF (SUBSTR(IDTGT.1.3)= 'BMP') THEN DO: POSITION='BMP': B=B+1: END:
   IF (SUBSTR(IDTOT.1.2)= 'HK') THEN DO: POSITION='HULK'; N=N+1: END:
   IF (SUBSTR(IDTGT.1.3)= 'UNK') THEN DO: POSITION='UNK': U=U+1: END:
   IF (SUBSTR(IDTGT.1.4)= 'NONE') THEN DQ: POSITION='NONE': N=N+1; END:
    TGTTYPE=POSITION:
   TOTYPE POSITION:
   DECOY-D: TANK-TK: BMP-B: HULK-H: UNK-U: NONE-N:
PROC SORT:
 BY IDTRIAL IDORS:
-PROC PRINT:
. VAR IDTRIAL IDDES POSITNI POSITN2 POSITNE POSITNE POSITNE
      POSITHY POSITHE POSITHY POSITHIO:
. TITLEI 'OTAZ LISTING':
TITLEZ ' ':
. TITLES "TARGET TYPES AT EACH POSITION FOR ALL TPDS TRIALS":
PROC CHART:
- VBAR TOTTYPE / TYPE-PERCENT:
. TITLE: 'OTAZ LISTING':
. TITLE2 ' ':
. TITLES 'PERCENTAGES OF TARGET TYPES AGREGATED OVER ALL TPDS TRIALS':
*PROC CHART:
" VBAR POSITNI POSITN2 POSITNS POSITN4 POSITN5 POSITN6
      POSITNY POSITNE POSITNE POSITNED /TYPE=PERCENT:
. TITLE: 'OTAZ LISTING':
. TITLE2 ' '.
. TITLES 'PERCENTAGES OF TARGET TYPE AT EACH POSITION';
. TITLE4 'OVER ALL TPDS TRIALS':
PROC FRED:
. TABLES TOTTYPE:
* TABLES POSITNI POSITNZ POSITNI POSITNA POSITNA POSITNA POSITNA
         POSITHE POSITNY POSITNIO:
DATA DATACUT.OTAZI
 SET SIXI
PROC SORT:
  BY IDTRIAL IDORS:
PROC PRINT:
  VAR IDTRIAL IDOBS IDTOTI OTAZI RANGEI IDTGTZ OTAZZ RANGEZ
   IDTGTS OTAZS RANGES IDTOT4 OTAZ4 RANGE4 IDTGTS OTAZS RANGES
    IDTGT6 OTAZ6 RANGES IDTOT7 OTAZ7 RANGE?
    IDTGTO OTAZO RANGES IDTOTO OTAZO RANGEO IDTGTIO OTAZIO RANGEIUI
  TITLEL 'OTAZ LISTING'I
  TITLE2 ' ':
  TITLES 'OBSERVER-TARGET AZIMUTHS (ASCENDING ORDER) AND RANGES':
  TITLE4 'POR TPDS TRIALS':
-PROC PRINT:
. VAR IDTRIAL IDOSS
     LIGHTLYL THPCHTI-THPCHTIO
    VISCATI-VISCATIO CONDITI-CONDITIO:
* TITLE: 'TRIAL, OBSERVER, AND TARGET CONDITIONS (TPOS TRIALS)':
. TITLE2 ' ':
. TITLES 'LIGHTLYL . LIGHT LEVEL (NIGHT TRIALS ONLY) IN FOOT CANDLES':
```

#### PAGE 6

# APPENDIX C FOVALL SAS PROGRAM

```
//FOVALL JOB (1477.9999).'DUBCIS',CLASS=C
// MAIN SYSTEM SY2 . CARDS = (80) . LINES = (200)
//=
//×
//" THIS PROGRAM CREATES A 600 ELEMENT ARRAY OF THE FOV CODE FOR EACH
     SECOND OF THE TPDS TRIALS. THE RAH DATA IS IN MSS.F1742.TPDS.
//#
//=
     THIS PROGRAM CREATES A SAS DATA SET CALLED DATAGUT. FOVALL (IN
//×
    MSS.SI477.FDVALL).
//#
// EXEC SAS.REGION=6000K
//WORK DO SPACE= (CYL. (16.16))
//DATAIN DD DISP=SHR.DSNAME=MSS.F1742.TPDS
//DATAGUT DD DISP=(OLD.KEEP).DSNAME=MSS.SI477.FOVALL
//SYSIN DD #
OPTIONS LINESIZE . 132:
DATA ONE:
 INFILE DATAINS
 INPUT RECTYPE $ I 8:
***********************
  IF (RECTYPE = 'H') THEN DO:
   INPUT #1 RECTYPE $ 1 IDTRIAL $ 2-6 TRLSTIM 15-20
   DELETE:
   DETCOUNT=0:
   END:
IF (RECTYPE = 'E') THEN DO:
    INPUT #1 IDOBS $ 2-5 IDTGT $ 6-9 ATGTTYPE I2 TMOTION I4
             DETRANGE 21-24 SRMODEIA 28 SRMODTIM 29-34 SRMODNEH 35
             SRMDFLAG 36 TSFOVI 46 TSFOVTIM 47-52 TSFOV 53
             FOVFLAG 54 STSRTIM 55-60 STSRAZ 61-66 TGTFIRTM 67-72
         #2 DETECTIM I-6 DETECTAZ 14-19 AIMTIM 20-25 AIMAZ 26-31
            RECOGTIM 38-43 FIRETIM 44-49 FIREAZ 51-56
         #4 SSTTODET 15-17 CUETODET 18-20 DETTOREC 21-23
             RECTOFIR 24-26:
*********************************
  IF RECTYPE = 'C' THEN DO:
    IF (SRMDFLAG=2) OR (FOVFLAG=2) THEN DO:
     INPUT #1 IDOBS $ 2-5 SRMODTIM 6-11 SRMODEIA 12
             TSFOVTIM 62-67 TSFOV 68
           84:
     END:
    ELSE DO:
     DELETE:
     END:
    END:
**************
# IF (SUBSTR(IDTRIAL.3.1) NE '0') THEN DELETE:
  IF (SUBSTR(1DOBS.1.2) EQ 'AP') THEN DELETE:
STARTELE
  IF (TRUSTIM LE 240000) THEN DO:
    HOURS . INT (TRLSTIM/10000):
    MINUTES=INT((TRLST1M-HOURS=10000)/100):
    SECONOS = INT (TRLSTIM- (HOURS = 10000) - (MINUTES = 100)):
    START = HOURS = 3600 + MINUTES = 60 + SECONOS :
```

```
END:
****** THIS ROUTINE CONVERTS DETECTIM TO SECONDS-INTO-TRIAL *******;
 DETECT=.;
 IF (DETECTIM LE 240000) THEN DD:
   HOURS=INT(DETECTIM/10000):
   MINUTES=INT((DETECTIM-HOURS=10000)/100):
   SECONDS*INT(DETECTIM-(HOURS*10000)-(MINUTES*100));
   DETECTIM=HOURS#3600+MINUTES#60+SECONDS:
   DETECT = DETECT IM-START;
   END:
 IF DETECT GT 600 THEN DELETE:
***** THIS ROUTINE CONVERTS TSFDVTIM TO SECONDS-INTO-TRIAL ********
 FDVCHNG# . 1
  IF (TSFDVTIM LE 240000) THEN DO:
   HOURS=INT(TSFOVTIM/ID000):
   MINUTES INT ((TSFOVTIM-HOURS | 10000)/100);
   SECONDS # INT (TSFOVT IM- (HGURS #10000 )- (MINUTES #100));
   CHNGTIME=MOURS=3600+MINUTES=60+SECONDS:
   FOVCHING=CHINGTIME-START:
   FND:
 IF FOVCHING GT 600 THEN DELETE:
******************************
 KEEP IDTRIAL IDORS IDTGT
  TSFOVTIM TSFOV DETECTIM IDOBSLAG
  FOVCHNG TRESTIM NUM TSFOVI FOVFLAG SRMDFLAG
  FOVCHNG1 DETECT FOVI-FOV600 DETCOUNT:
ARRAY FOV (I) FDVI-FOV600:
  IDOBSLAG-LAG(IDOBS):
  IF (IDOBS NE IDOBSLAG) THEN DO:
   DETCDUNT = 0:
   NUM#0:
   DO I . I TD 600:
     FOV=TSFOV1:
     END:
   END:
  IF (DETECT NE .) THEN DETCOUNT*DETCOUNT*I:
***********************************
  IF FDVCHHG NE . THEN DO:
   FDVCHNGI = FOVCHNG:
    NUM=NUM+I:
    IF NUM= I THEN DG:
     DO I=I TD FOVCHMG-I:
       FOV=TSFOVI:
       END:
     DO I = FOVCHNG TD 600:
       FDV=TSFOV:
       END:
     END:
    ELSE DO:
     DO I=FOVCHHGI TD FOVCHHG-I:
       FDV=TSFOVI:
     DO I = FOVCHING TO 600:
        FDV=TSFOV:
       END:
     END:
    END:
```

```
RETAIN IDTRIAL TRESTIM SRMDFLAG FOVFLAG IDORS IDTGT
  NUM IDOBSLAG DETCOUNT FOVCHNG FOVI-FOV600:
PROC SORT DATA=ONE!
 BY IDTRIAL IDORS:
DATA THO:
 SET ONE;
PROC HEANS DATA=THO MAXDEC=$ MAX ;
 BY IDTRIAL IDOBS:
 OUTPUT OUT=THREE MAX=TOTDTECT:
PROC SORT DATA=THREE;
BY IDTRIAL IDORS:
*************************************
DATA FOUR:
 HERGE ONE THREE!
   BY IDTRIAL IDORS:
 RETAIN TOTDECT:
 ARRAY FOV (I) FOVI-FOV688:
 IF DETCOUNT NE TOTOTECT THEN DELETE:
 KEEP IDTRIAL IDOSS DETCOUNT TOTDTECT POVI-POY400:
PROC SORT:
 BY IDTRIAL IDOBS:
DATA DATACUT. POVALL:
 HERGE ONE FOUR:
 KEEP IDTRIAL IDORS DETCOUNT FOVI-FOVERS TOTOTECT:
PROC SORT:
 BY IDTRIAL IDOBS:
"PROC PRINT:
- VAR IDTRIAL IDOSS FOVI-FOV600;
" TITLEI 'FOVALL LISTING':
* TITLE2 ' '1
. TITLES 'FOVI-FOVEOU FOR TROS TRIALS':
12
```

"

# APPENDIX D

# DTECTALL SAS PROGRAM

```
//DTECTALL JOB (1477,9999).'DUBOIS'.CLASS=C
//=MAIN SYSTEM=SY2.CARDS=(100).LINES=(100)
//# THIS PROGRAM PRINTS A TABLE OF TIMES TO DETECT THE TARGETS 1 THRU 10.
//* THE ORIGINAL DATA IS FROM HSS.F1742.TPDS. IN ADDITION, THIS
//* FROGRAM DETERHINES FIRST DETECTIONS. IT CREATES A SAS DATASET CALLED
//" DATAOUT.DTECTALL (IH MSS.S1477.DTECTALL).
//9
// EXEC SAS VS.REGION-1200K
//WORK DD SPACE (CYL.(8.83)
//DATAIN DD DISP-SHR.DSNAME-MSS.F1742.TPDS
//DATADUT DD DISF=(OLD-KEEP)-DSNAME=MSS.S1477.DTECTALL
OPTIONS LINESIZE . 132: "PAGESIZE"60:
_______
DATA ONE:
  INFILE DATAIN:
  INPUT RECTYPE $ 1 8:
 . IF (RECTYPE . 'H') THEN DO:
   IMPUT BI RECTYPE S I IDTRIAL S 2-6 TRLSTIH IS-20
            DBS1 $ 21-24 HOPGEARI $ 31 AZADJI 32-37 OBS2 $ 48-51
            MOPGEAR2 $ 58 AZADJ2 59-64
            DBS3 8 75-78
         82 HOPGEARS 8 7 AZADJS 8-13 DBS4 8 24-27 HOPGEAR4 8 34
            AZADJ4 35-40
         23 TRESITE IS AIRTEMP 40-43 VISIBLTY 56-59
   DELETE:
   DETCOUNT-01
   ENDI
...........
  IF (RECTYPE - 'E') THEN DO:
   INPUT #1 IDORS 8 2-5 TARGET 8 0-9 ATGTTYPE 12 EXPOSE 15
            MOTION 14 CAMOUF 15 TGTENGIN 16
            DETRANGE 21-24 TCSRMODE 28 SRMODT IN 29-34 SRMODNEN 35
            SRHOFLAG 36 SITEFOV 46 TSFOVTIH 47-52 TSFOVNEH 53
            FOVFLAG 54 STSRTIM 55-60 STSRAZ 61-66 TOTFIRTH 67-72
         #2 DETECTIN 1-6 DETECTAZ 14-19 AINTIN 20-25 AINAZ 26-31
            RECOGTIM 38-43 FIRETIM 44-49 FIREAZ 51-56 HEMBER : 74
         84 SSTTODET IS-17 CUETODET 18-20 DETTOREC 21-23
            RECTOFIR 24-261
   END
IF RECTYPE . 'C' THEN DO:
    IF (SRHDFLAG=2) OR (FOVFLAG=2) THEN DO:
     IMPUT #1 IDOBS & 2-5 SRHODTIM 6-11 TCSRHODE 12
           TSFOVTIM 62-67 TSFOVNEH 68
          .4:
     ENDI
   ELSE DO:
     INPUT #41
     DELETE
     END:
" IF IDTRIAL='DS021' OR IDTRIAL='DS028' OR IDTRIAL='DS029';
```

```
IF (SUBSTR(IDOBS:1:2) EQ 'AP') THEN DELETE:
  IF (DETECTAZ GT 360) THEN DETECTAZ ...
 IF (FIREAZ GT 360) THEN FIREAZ ...
 IF DETRANGE GT 7777 THEN DETRANGE ...
RETAIN IDTRIAL TRUSTIM SRMDFLAG FOVFLAG IDDES TARGET ATGTTYPE
   HATCH AZADJI AZADJ2 AZADJ3 AZADJ4
   DETCOUNT FOVCHIG DESI DES2 DES3 DES4
   TRESITE AIRTEMP VISIBLTY
   NOMRANGE MOPGEARI MOPGEAR2 MOPGEAR4:
START ..
  IF (TRESTIM LE 240000) THEN DO:
   HOURS-INT(TRLSTIM/10000):
   MINUTES # INT ( (TRLST IM-HOURS # 10000 ) / 100 ):
   SECONDS=IMT(TRLSTIM-(HOURS#10000)-(MINUTES#100));
   START -HOURS #3600 +MINUTES #60 +SECONDS:
****** THIS ROUTINE CONVERTS TSPOYTIM TO SECONDS-INTO-TRIAL ******
 FOVDING . :
  IF (TSFOVT:M LE 240000) THEN DO:
   HOURS=INT(TSFDVTIM/I0000);
   MINUTES=INT((TSFOVTIM-HOURS=10000)/100):
   SECONDS-INT(TSFOVTIM-(HOURS-10000)-(MINUTES-100)):
   CHNGTINE=HOURS#3600+MINUTES#40+SECONDS:
   FOVCHIG=CHIGTIME-START:
  IF FOVOMO GT 400 THEN DELETE:
****** THIS ROUTINE CONVERTS STERTIN TO SECONDS-INTO-TRIAL *******
  IF STSRTIM GT 240000 THEN DELETE:
  IF (STSRTIM LE 240000) THEN DO:
   HOURS=INT(STSRTIM/10000):
   MINUTES INT ((STSRTIM-HOURS #10000)/100):
   SECONDS-INT(STSRTIM-(HOURS-10000)-(MINUTES-100));
   STSRTIM-HOURS#3600+MINUTES#60+SECONDS:
   STSEARCH-STSRTIM-START:
   END:
  IF (STSEARCH LE I) THEN STSEARCH #I:
  IF STSEARCH GT 400 THEN DELETE:
****** THIS ROUTINE CONVERTS SEMODTIM TO SECONDS-INTO-TRIAL *******
  SMODCHNG ...
  IF (SRHODTIH LE 240000) THEN DO:
   HOURS=INT(SRHODTIM/10000):
   MINUTES=INT((SRMODTIM-HOURS=10000)/150):
   SECONDS#INT(SRMODTIM-(HOURS#IDDDD)-(MINUTES#IDD));
   SRMODTIM-HOURS-3660+MINUTES-60+SECONDS:
   SMODCHNG-SRMODTIM-START:
****** THIS ROUTINE CONVERTS DETECTIN TO SECONDS-INTO-TRIAL *******
  IF DETECTIN GT 240000 THEN DELETE:
  IF (DETECTIN LE 240000) THEN DO:
   HOURS INT (DETECTIM/10000):
    HINUTES=INT((DETECTIM-HOURS=10000)/100);
   SECONDS-INT(DETECTIM-(HOURS-10000)-(MINUTES-100));
   DETECTIM-HOURS#3600+HINUTES#60+SECONDS:
   DETECT-DETECTIM-START:
   END:
  IF DETECT EQ STSEARCH THEN 90:
```

```
DETECT::DETECT+1: SSTTOOFT#SSTTOOFT+1: FND:
 IF DETECT LE I OR DETECT GT 600 OR DETECT EQ . THEN DELETE:
****** TMIS ROUTINE CONVERTS FIRETIM TO SECONDS-INTO-TRIAL *******
 IF (FIRETIM LE 240000) THEN DO:
   MOURS # INT (FIRETIM/10000):
   MINUTES=INT((FIRETIM-HOURS=10000)/100):
   SECONDS#INT(FIRETIM-(MCGRS#10000)-(MINUTES#100)):
   FIRETIM HOURS =3600+M1NUTES =60+SECONDS:
   FIRE-FIRETIM-START:
   END:
******* THIS SECTION CONVERTS NUMERIC CODES INTO CHARACTERS ********;
 IF (ATGITYPE= 1) THEN TOTTYPE = ' TANK':
  IF (ATGTTYPE= 2) THEN TGTTYPE = ' APC ':
 IF (ATGTTYPE = 3) THEN TGTTYPE = " HULK":
 IF (ATGTTYPE= 4) THEN TGTTYPE = 'DECDY':
 IF (ATGTTYPE= 5) THEN TGTTYPE = 'FALSE':
 IF (ATGTTYPE= 9) THEN TGTTYPE = ' UNK ':
  IF SITEFOV= I THEN SIGHTFOV = '2.5 OEG':
 IF SITEPOVE 2 THEN SIGHTFOV . ' 15 DEG':
  IF SITEFOV= & THEN SIGNTFOV = ' B OEG':
 IF SITEPOVE 9 THEN SIGHTFOV = ' UNK ':
 IF DETRANGE NE . AND DETRANGE LE-1200 THEN HOMRANGE="SHRT":
 1F DETRANGE GT 1200 AND DETRANGE LE 2200 THEN NOMRANGE = MEDM':
  IF DETRANGE T 2200 AND DETRANGE LE 3500 THEN NOMRANGE="LONG":
 IF MEMBER='1' THEN CREHMEMS='TCDR':
 IF MEMBER='2' THEN CREMMEMB='GUNR':
  IF MEMBER*'0' THEN CREWMEMB=" UNK":
  IF MOTION # ? THEN THOTION# STILL ':
  IF MOTION = 2 THEN THOTION='MOVING':
  IF MOTION . 8 THEN THOTION . N/A ':
  IF MOTION = 9 THEN THOTION=" UNK ";
  IF CAMOUFAI THEN CAMOUFLGS'NONE'S
  IF CAMOUF #2 THEN CAMOUFLG= 'FART';
  IF CAMOUF=3 THEN CAMOUFLG='FULL':
  IF CAMOUF & THEN CAMOUFLG . N/A':
  IF CAMOUF .. THEN CAMOUFLE .. UNK' :
  IF EXPOSE #1 THEN TOTEXPOS# 'VES':
  IF EXPOSE =2 THEN TOTEXPOS=" NO'S
  IF EXPOSE #7 THEN TOTEXPOS#'N/A':
  IF EXPOSE #9 THEN TGTEXPOS#'UNK':
  IF TGTENGIN=1 THEN ENGINE="OFF":
  IF TGTENGIN=2 THEN ENGINE='RUN':
  IF TOTENGIN-B THEN ENGINE - 'N/A':
  IF IGTENGINAT THEN ENGINE - UNK':
***************
  IF IDORS+ORS1 THEN DO:
     IF TCSRMODE=1 OR TCSRMODE=2 THEN SRCHMODE="EYE/OPT":
     ELSE SECHHODE + OPT/OPT' :
     HATCH='CLOSEO': HOP=HOPGEARI: END:
  IF IDOSS-0852 THEN DO:
     IF TCSRMODE=1 OR TCSRMODE=2 THEN SRCHMODE='EYE/OPT':
     ELSE SECHHODE - OPT/OPT';
     HATCH='OPEN': MOP=MOPGEAR2: END:
  IF IDOBS-0853 THEN DO:
     IF TCSRMODE=1 OR TCSRMODE=2 THEN SRCHMODE= 'EYE/THM';
     ELSE SECHMODE . THM/THM:
     HATCH='CLOSEO'; HOP =HOPGEAR3; ENO;
```

```
IF IDOBS-0854 THEN DO:
    IF TCSRMODE=I OR TCSRMODE=2 THEN SRCHMODE='EYE/THM';
    ELSE SRCHMODE - THH/THM':
    HATCH-'OPEN': HOP-HOPGEAR4: END:
   IF MOP+'0' THEN MOPP+' NO';
   IF MOPA'I' THEN HOPFA'YES':
************************************
 IF HATCH-'OPEN' AND (CREMMEMS-'TCOR' OR GREWMEMS-' UNK') THEN DO:
   IF SMODCHING HE . THEN DO:
    IF (TCSRMODE=1 OR TCSRMODE=2) AND DETECT LT SMODCHIG THEN DELETE;
    IF (TCSRMODE=3 OR TCSRMODE=4) AND DETECT GT SMODCHING THEN DELETE;
    IF TOSRMODE HE I AND TOSRMODE HE 2 AND TOSRMODE HE 3 AND
      TOSRMODE NE 4 THEN DELETE:
    END:
   IF SMODCHING #. AND (TOSRHODE HE S AND TOSRHODE HE 4) THEN DELETE:
   END:
* (TCSRMODE CODES: I=EYE
                               2#BINCCULARS
                                               SHOPTICAL SIGHT :
                4=THERMAL SIGHT S=N/A (TOH ONLY) 6=UNKNOWN
# (THE ABOVE LINES DELETE DETECTIONS MADE WITH OPEN MATCH BY CREMMEMS
" 'TCDR' OR 'UNK' USING EYE SEARCHHODE OR WHEN SIGHT TYPE IS UNKNOWN');
IF IDOBS HE LAG(IDOBS) THEN DETCOUNT . 0;
 DETCOUNT=DETCOUNT+I:
FROC SORT:
 BY IDTRIAL IDORS:
SET ONE
 DROP HOPGEARI-HOPGEAR4 HOP ATGTTYPE HEHBER CAMOUF EXPOSE TOTENGIN;
 DETECTIM-DETECT:
 FIRSTDET-D:
********************************
********************************
DATA THREEI:
 SET THO:
 IF (TARGET HE 'SHPI') THEN DELETE:
 IF IDOBS HE LAG(IDOBS) OR IDTRIAL HE LAG(IDTRIAL) THEN FIRSTDET-I;
DATA THREEZ:
 SET THO:
 IF (TARGET HE 'SHP2') THEN DELETE:
 IF IDORS HE LAG(IDORS) OR IDTRIAL HE LAG(IDTRIAL) THEN FIRSTDET+1:
************************************
DATA THREES:
 SET THO:
 IF (TARGET HE 'SHPS') THEN DELETE:
 IF IDOBS HE LAG(IDOBS) OR IDTRIAL HE LAG(IDTRIAL) THEN FIRSTDET=1:
************************
DATA THREE4:
 SET THO:
  IF (TARGET NE 'SHP4') THEN DELETE:
 IF IDOBS HE LAG(IDOBS) OR IDTRIAL HE LAG(IDTRIAL) THEN FIRSTDET+1:
DATA THREES:
 SET THO:
  IF (YARGET NE 'TOL') THEN DELETE:
```

```
IF IDORS HE LAG(IDORS) OR IDTRIAL HE LAG(IDTRIAL) THEN FIRSTDET-1:
DATA THREES:
 SET THO:
 IF (TARGET NE 'TOZ') THEN DELETE:
 IF IDOBS HE LAG(IDOBS) OR IDTRIAL HE LAG(IDTRIAL) THEN FIRSTDET+1:
-----;
DATA THREETS
 IF (TARGET NE 'TOS') THEN DELETE:
 IF IDOBS NE LAG(IDOBS) OR IDTRIAL NE LAG(IDTRIAL) THEN FIRSTDET-1:
DATA THREER!
 SET THO:
 IF (TARGET NE 'TO4') THEN DELETE:
 IF IDOBS NE LAG(IDOBS) OR IDTRIAL NE LAG(IDTRIAL) THEN FIRSTDET-I:
DATA THOSES:
 SET THO:
 IF (TARGET NE 'TOS') THEN DELETE:
 IF IDOBS NE LAG(IDOBS) OR IDTRIAL NE LAG(IDTRIAL) THEN FIRSTDET+1:
DATA THREETO:
 IF (TARGET ME 'TOS') THEN DELETE:
 IF IDOBS NE LAG(IDOBS) OR IDTRIAL NE LAG(IDTRIAL) THEN FIRSTDET+1:
DATA THREELL:
 IF (TARGET NE 'TO7') THEN DELETE:
 IF IDOSS NE LAG(IDOSS) OR IDTRIAL NE LAG(IDTRIAL) THEN FIRSTDET+11
DATA THREE12:
 SET THO:
 IF (TARGET NE 'TDI') THEN DELETE:
 IF IDORS HE LAG(IDORS) OR IDTRIAL HE LAG(IDTRIAL) THEN FIRSTDET+11
DATA THREETS:
 SET THO:
 IF (TARGET NE 'TD2') THEN DELETE:
 IF IDOBS HE LAG(IDOBS) OR IDTRIAL HE LAG(IDTRIAL) THEN FIRSTDET+1:
DATA THREE14:
 IF (TARGET NE 'TTZ') THEN DELETE:
 IF IDOSS NE LAG(IDOSS) OR IDTRIAL NE LAG(IDTRIAL) THEN PIRSTDET+1:
DATA THREETS:
 IF (TARGET NE 'HK41') THEN DELETE:
 IF 10085 HE LAG(10085) OR IDTRIAL HE LAG(10TRIAL) THEN FIRSTDET+1:
.........;
ATA THREEIS:
 SET THO
 IF (TARGET NE 'HK42') THEN DELETE:
 IF IDORS NE LAGIIDORS) OR IDTRIAL HE LAGIIDTRIAL) THEN FIRSTDET+1:
DATA THREE ) 7:
```

**PROGRAMMENT CONTRACTORIS** CONTRACTORIS CONT

```
SET THO:
  IF (TARGET NE 'HK51'1 THEN DELETE:
  IF IDORS HE LAG(IDORS) OR IDTRIAL HE LAG(IDTRIAL) THEN FIRSTDET=1:
************
DATA THREELS:
  SET THO:
  IF (TARGET NE 'HKS2') THEN DELETE:
  IF 10085 HE LAGGIDORS OR IDTRIAL HE LAGGIDTRIAL THEN FIRSTDET=1:
DATA THREE19:
  SET THO:
  IF (TARGET NE 'UNK') THEN DELETE:
  IF 1008S HE LAG(1008S) OR 10TRIAL HE LAG(10TRIAL) THEN FIRSTDET=1:
******************************
DATA THREE20:
  SET THO:
  IF (TARGET NE 'NONE') THEN DELETE:
  IF IDDES HE LAG(1008S) OR IDTRIAL HE LAG(10TRIAL) THEN FIRSTDET=1:
************************************
DATA FOUR:
  SET THREE! THREES THREES THREES THREES THREES THREES THREES
    THREE10 THREE11 THREE12 THREE13 THREE14 THREE15 THREE16 THREE17
    THREE18 THREE19 THREE20:
  BY IDTRIAL IDORS STSEARCH:
DATA DATAGUT. DTECTALL:
  SET FDUR:
  KEEP IDTRIAL IDOBS STSEARCH SIGHTFOV FOVCHING DETECTIM DETCOUNT
     AZADJI AZADJE AZADJE AZADJE
     TCSRHODE CAHOUPLE ENGINE CREIMENS FIRSTDET HATCH HOPF NOMRANGE
    DETTODET DETIMLAG TOTEXPOS TRUSITE AIRTEMP VISIBLTY
     DETECTAZ DETRANGE SSTEDDET TARGET TOTTYPE SRCHHODE SHODCHNG:
  DETIMLAG-LAG(DETECTIMI:
  IF DETCOUNT . 1 THEN DETTODET . DETECTIM:
  ELSE DETTODET = (DETECTIM-DETIMLAGI:
PROC PRINT:
  VAR IDTRIAL IDOBS DETCOUNT TARGET DETECTIM DETECTAZ DETRANGE
                            TRESITE AIRTEMP VISIBLTY HOPP HATCH
  SRCHHODE TCSRHODE STSEARCH SHODCHING SIGHTFOY FOYCHING CREIMENB
  FIRSTDET SSTTODET DETTODET TOTTYPE:
  TITLE! 'DTECTALL LISTING':
  TITLES ' ':
  TITLES 'TIMELINE FOR ALL DETECTIONS (USING SIGHTS) IN TPDS TRIALS':
  TITLES 'AND SOME OWSERVER AND TARGET CONDITIONS':
DATA FIVE:
  SET DATAOUT.DTECTALL:
  IF FIRSTDET+1:
  IF TGTTYPER 'UNK' OR TGTTYPER 'FALSE' THEN DELETE:
  TITLE: 'DTECTALL CHART FROM TPDS DATA (FIRST DETECTIONS ONLY)':
  TITLE2 ' ':
EPROC PLDT:
- PLOT _H_=SSTTODET / VAXIS=0 TO 200 BY 5 VPOS=110 HPOS=60:
. TITLES 'DISTRIBUTION OF SSTTODET':
. TITLE4 '(SECONDS FROM START SEARCH TO DETECT)':
. TITLES ' 'I
```

- \* TITLE6 'ALL SSTTODET':
- \* PLOT \_N\_\*DETTODET / VAXIS=0 TO 200 BY 5 VPOS=II0 HPOS=60:
- \* TITLES 'DISTRIBUTION OF DETTODET':
- \* TITLE4 '(SECONDS FROM LAST DETECT TO DETECT)':
- \* TITLES 'ALL DETTODET':

#### \*PROC CHART:

- \* VBAR SSTTODET / TYPE\*PERCENT
- \* MIDPOINTS= 10 30 50 7G 90 110 130 150 170 190:
- \* TITLES 'DISTRIBUTION OF SSTTODET':
- \* TITLE4 '(SECONDS FROM START SEARCH TO DETECT)':
- " TITLES " ":
- " TITLES 'ALL SSTTODET':

#### PPROC CHARTI

- \* VBAR DETTODET / TYPE=PERCENT
- MIDPOINTS= 10 30 50 70 90 110 130 150 170 190:
- \* TITLES 'DISTRIBUTION OF DETTODET':
- \* TITLE4 '(SECONDS FROM LAST DETECT TO DETECT)':
- " TITLES 'ALL DETTODET':

#### \*PROC SORT:

. BY TGTTYPE:

#### \*PROC CHART:

- . VEAR SSTTODET /TYPE=PERCENT
- " MIDPOINTS" 10 30 \$0 70 90 110 150 150 170 190:
- . BY TGTTYPE:
- \* TITLES 'DISTRIBUTION OF SSTTODET':
- \* TITLE4 '(SECONDS FROM START SEARCH TO DETECT)':
- " TITLES " ":
- \* TITLE6 'BY TARGET TYPE (TANK, BHP, DECDY, OR HULK)';

#### \*PROC CHART:

- . VBAR DETTODET / TYPE-PERCENT
- MIDPOINTS= 10 30 50 70 90 110 130 150 170 190;
- BY TOTTYPE:
- \* TITLES 'DISTRIBUTION OF DETTODET':
- \* TITLE4 '(SECONDS FROM LAST DETECT TO DETECT)':
- \* TITLES ' ':
- \* TITLE6 'BY TARGET TYPE (TANK, BMP, DECDY, OR HULK)': MPROC SORT;

### PROC SURT

# BY HOHRANGE;

### MPROC CHAI

- . VBAR SSTTODET /TYPE=PERCENT
- " MIDPOINTS= 10 30 \$0 70 90 110 150 150 170 190;
- \* BY NORRANGE:
- \* TITLES 'DISTRIBUTION OF SSTTODET':
- \* TITLE4 '(SECONDS FROM START SEARCH TO DETECT)':
- . TITLES ' ':
- # TITLE6 'BY NOMINAL RANGE (SHORT-HEDIUM, OR LONG)'; #PROC CHART:
- " VBAR DETTODET / TYPE=PERCENT
- " MIDPOINTS= 10 30 50 70 90 110 130 150 170 190:
- . BY NOHRANGE:
- \* TITLES 'DISTRIBUTION OF DETTUUET':
- . TITLE4 '(SECONDS PROM LAST DETECT TO DETECT)':
- \* TITLES ' ':
- \* TITLES 'BY HOMINAL RANGE (SHORT-MEDIUM- OR LONG)':

## -PROC SORT:

- BY MOPP;
- \*PROC CHART:
- \* VBAR SSTTODET /TYPE=PERCENT

```
MIDPOINTS= 10 30 50 70 90 110 130 150 170 190;
. BY MOPP;
* TITLES 'DISTRIBUTION OF SSTTODET':
# TITLE4 '(SECONDS FROM START SEARCH TO DETECT)';
* TITLES ' 's
* TITLES 'BY HOPP STATUS':
PROC CHARTS
. VBAR DETTODET / TYPE=PERCENT
   MIDPOINTS= 10 30 50 70 90 110 130 150 170 190:
# BY HOPP:
" TITLES 'DISTRIBUTION OF DETTODET':
. TITLE4 '(SECONDS FROM LAST DETECT TO DETECT)':
. TITLES ' ':
# TITLE6 'BY MOPP STATUS';
....;
**************
DATA SIX:
 SET FIVE:
 IP SECHHODE='OPT/OPT' OR ((SECHHODE='EYE/OFT' OR SECHHODE='EYE/THM')
   AND CREMMEMBE 'TCOR');
 TITLES 'DETECTIONS USING OPTICAL SIGHT OR UNAIDED VISUAL':
......
. SET PIVE:
. IP SECHHODE "THM/THM" OR (SECHHODE "EYE/THM" AND CREMMEMB "GUNE");
. TITLE6 'DETECTIONS USING THERMAL SIGHT':
*PROC SORT:
. BY ENGINE:
*PROC CHART:
. VSAR SSTTODET/TYPE=PERCENT
   MIDPOINTS= 10 36 50 70 90 110 130 150 170 190:
. BY ENGINE:
. TITLES 'DISTRIBUTION OF SSTTODET':
. TITLE4 '(SECONDS FROM START SEARCH TO DETECT)';
. TITLES ' 'I
. TITLET 'BY ENGINE STATUS (OFF. RUNNING. OR N/A (HULK OR DECOY))';
. VBAR DETTODET/TYPE=PERCENT
    MICPOINTS- 10 30 S0 70 90 110 130 150 170 190:
. BY ENGINE:
. TITLES 'DISTRIBUTION OF DETTOGET':
# TITLE4 '(SECONDS PROM LAST DETECT TO DETECT)':
. TITLES . ..
" TITLET 'BY ENGINE STATUS (OFF. RUNNING, OR N/A (HULL OR DECOY))':
*PROC PLOT:
- PLOT AIRTEMP-SSTTODET:
. TITLET 'BY AIR TEMPERATURE (DEGREES CELSIUS)':
BDATA FIGHT:
* IF SRCHHODE "'OPT/OFT' OR SRCHHODE "THM/THM' OR CREWNENS "BUNK';
. TITLE6 'DETECTIONS USING OPTICAL OR THERMAL SIGHT'S
SPROC SORT!
. BY SIGHTFOVE
SPROC CHARTS
. VBAR SSTTODET/TYPE-PERCENT
```

MICPOINTS= 10 30 50 70 90 110 130 150 170 190: . BY SIGHTFOV: . TITLES 'DISTRIBUTION OF SSTTODET'; " TITLE4 '(SECONDS FROM START SEARCH TO DETECT)'; . TITLES ' ': " TITLE? 'BY SIGHT FIELD OF VIEW (5 OR 15 DEGREES)'; =PROC CHART: " VBAR DETTODET/TYPE=PERCENT MIDPOINTS= 10 30 50 70 90 110 130 150 170 190; . BY SIGHTFOV: . TITLES 'DISTRIBUTION OF DETTODET': . TITLE4 '(SECONDS FROM LAST DETECT TO DETECT)': . TITLES ' ': " TITLET 'BY SIGHT FIELD OF VIEW (5 OR 15 DEGREES)"; \*\*\*\*\*\*\*\*\*\*\*\* \*\*\*\*\*\*\*\*\*\*\* /= //

# APPENDIX E

## TIMINFOV SAS PROGRAM

```
//TIMINFov JDB (1477.9999).'DUBOIS'.CLASS=C
  // MAIN SYSTEM-SY2. CARDS = (100)
  1/4
  //= THIS PROGRAM RETRIEVES THE FOLLOWING FOR EACH DESERVER IN EACH TRIAL:
  //W I) 400 DESERVER SIGHT AZIMUTHS FROM SAS DATA SET DATADUT.AZIMUTH:
  //= 2) IC OBSERVER-TARGET AZIMUTHS. RANGES, AND MANY DIMER TARGET
  //=
              VARIABLES FROM SAS DATA SET DATAOUT.DTAZ:
  //= 3) 600 ELEMENT FIELD OF VIEW ARRAY FROM SAS DATA SET DATAOUT.FOVALL:
  //# 4) THE DETECTION TIMELINE AND MANY TRIAL, DBSERVER, AND TARGET .
           CONDITIONS LOCATED IN SAS DATA SET DATAOUT.DTECTALL;
  //=
  //# 5) THE DETECT TIMES SSTEDDET AND DETEDDET FROM DECTALL.
  //=
  //= FROM ALL THIS DATA. THIS PROGRAM COMPUTES FOR EACH DESERVER:
  //# 1) THE NUMBER OF SECONDS EACH TARGET IS WITHIN THE FIELD OF VIEW:
  //# 2) THE NUMBER OF TIMES EACH TARGET ENTERS THE FIELD OF VIEN:
  //- 3) WHICH TARGETS HERE DETECTED DURING THE TRIAL (BY THAT OBSERVER);
  //# 4) THE TOTAL OBSERVERS EACH TARGET HAS DETECTED IN THE TRIAL.
  //# 5; SORTS THE TARGETS BOTH GEOMETRICALLY AND CHRONOLOGICALLY.
  //= ALL THE PERTINENT TARGET VARIABLES, SUCH AS CAMOUFLAGE, AND ENGINE
  //= STATUS, ARE ALSO SORTED GEOMETRICALLY AND CHRONOLOGICALLY, TD
. //# MATCH THE TARGET SORT.
  //# THIS PROGRAM ALSO COMPUTES THE UNIVARIATE STATISTICS ON THE THREE
  //* TIMES TO DETECTION: DETDET. SECHOT. AND FOVDET.
  //# VERTICAL BAR CHARTS FOR THE THREE TIMES BY POSITION: AND BY SEQUENCE
  //# ARE ALSO PRODUCED.
  //" NOT ALL THIS CAN BE DONE IN ONE RUN. SO THE UNMANTED PORTIONS
        ARE COMMENTED DUT.
  // EXEC SAS VS.REGION-$200%
  //HORK DD SPACE=(CYL+(28+28))
  //DATAINI DD DISPOSHR. DSNAME OMSS. S1477. OTAZ
  //DATAINE DD DISP-SHR.DSHAME-HSS.S1477.AZINTEST
  //DATAINS DO DISPOSHA, DENAMEONSS. S1477. DTECT LL
  //DATAING DO DISPOSHR.DSMANEONSS.SIG77.FDVALL
  //DA/AOUT DD DISP=(OLB-KEEP).DSN=MSS.S1477.TIMINFOV
  //SYSIN DD .
  OPTIONS LINESIZE=132 PAGESIZE=60:
  ............
  DATA ONE:
    HERGE DATAINI.DTAZ
          DATAINZ . AZINTEST
          DATAINS DIECTALL
           DATA . NG . FOVALL :
      BY IDTRIAL IDORS:
   *************************
   . IF IDTRIAL. 'DS020' OR IDTRIAL. 'DS921' OR IDTRIAL. 'DS028':
   . IF SUBSTR(IDTRIAL.S.I) EQ '0':
   ............
   DATA ONEA.
    RETAIN IDTRIAL IDGS STSEARCH:
    SET ONE:
   PROC SORT:
     BY IDTRIAL IDORS STSEARCHI
```

..........

```
DATA THO:
 SET ONEA:
 RETAIN FOVDET1-FOVDET10 NUMFOV1-NUMFOV10 STPCNT1-STPCNT10:
 DRIP SMODCHNG TOSPHODE:
IF AZ100=. AND AZ200=. THEN DELETE: "(AZIMUTH DATA IS MISSING FROM :
" THESE TRIALS: DSCG1 (FT03), DSG48 (FT04), DSG57 (FT04).;
     DS058 (FT04), DS059 (FT04), DS168 (ALL), DS169 (ALL).:
    DS170 (ALL). DS177 (FTT1). DS179 (FTT1). DS180 (FTT1).:
     DS181 (FTT)), DS256 (ALL), DS264 (FT02), DS276 (FT01) ) :
 1F STSEARCH-LAG(STSEARCH) THEN DELETE: *(THIS 1S REQUIRED FROM THE ;
    # EFFECT OF THE MERGE IN DATA ONE. NO DATA IS LOST HERE)
 IF STSEARCHO, THEN DELETE: * (THIS IS REQUIRED RECAUSE IN DIECTALL. :
   . WE DELITED ENGAGEMENTS WHERE SRCHMODE.' ' OR 'UNK'. THIS DELETED ;
   " THE FOLLOWING DATA: DS029 (FT02), DS048 (FT04), AND DS256 (FT72));
ARRAY IDTGT (I) IDTGT1-IDTGT10:
 ARRAY OTAZ (1) DTAZ1-DTAZ18:
 ARRAY TIMIN (I) TIMINI-TIMINIO:
  ARRAY NUMIN (I) NUMINI-NUMINIO:
 ARRAY AZ (J) AZ1-AZ600:
 ARRAY FOV (J) FDV1-FDV600:
 ARRAY NUM (K) NUM1-NUM500:
 ARRAY FOVDET (I) FOVDET1-FOVDET10:
 ARRAY NUMFOV (I) NUMFOV1-NUMFOV10:
 ARRAY STPCHT (1) STPCHT1-STPCHT10:
HHHH RESET FOR EACH DESERVER HHHHHHHHHHHH;
 " IDOSS IS THE NAME FROM OTAZ AND FROM DIECTALL:
  IF IDOBS NE LAG(IDOBS) THEN DO:
   DO I=1 TO IO:
     FOVDET=8: NUMFOV=8: STPCNT=0:
     FND:
    END:
HHHHH DO FOR EACH OF TEN TARGETS HHHHHHHHHHH
 50 I=1 TD 10:
    IF IDTGT=TARGET AND DTAZ=. THEN GO TD M:
      = (CANNOT COMPUTE FOVDET HITHOUT DTAZ. SELECT HEXT TARGET.) :
    IF STPCNT=1 THEN GO TO HE MISTOP INCREMENTING TIME AT PIRST DETECT):
    TIMINAG:
    IF IDTGT=TARGET AND FIRSTDET EQ 1 THEN STPCHT=1: *(STO* TIME FLAG):
HHHHH POR EACH SECOND IN SEARCH FERIOD HHHHHHHHHHHH
    DO J=STSEARCH TD DETECTIM:
     IF AZ = 0 THEN GO TO L: H(SKIP TO NEXT AZIMUTH):
     IF FOVEL THEN FOUNALFEL .25:
     IF FDV=2 THEN FOVHALF=7.5:
     IF FOV-4 OR FOVES THEN FOVHALFES:
****** OUALITY CHECK ON AZIMUTH AT DETECTION *********
     IF JUDETECTIM AND IDTGT TARGET THEN DO:
       IF (ABS(OTAZ-AZ) GT FDVHALF) THEN AZ=OTAZI
         *(IF A DETECTION OCCURS OUTSIDE FOV. THEN THE AZ MUST BE OFF.:
         . THEREFORE, HE SET AZ TO DTAZ AT DETECTIN. THIS HAS THE
         # EFFECT OF HAVING FOVDET >=1 FOR DETECTED TARGET)
       ENO:
HERMITE END OF QUALITY CHECK HERMITES HERMITES
    - AZIM-AZ:
```

```
- AZIMOTAZ-OBSTAZ-AZIM:
    IF ABS (AZ-DTAZ) LE FOVHALF THEN DD:
      TIMIN = TIMIN + I: = (TIMINFOV FOR EACH ENGAGEMENT):
      FOVDET=FOVDET+1: * (TIMINFOV FOR ACCUMULATED OVER OBS/TRIAL):
      NUM-I: - (FLAG INDICATES WHEN TARGET IS WITHIN FDV):
     IF ABS(AZ-DTAZ) GT FOVHALF THEN NUM-0:
     IF NUM-I THEN DO:
      IF J GT I THEN K-J-I:
      PREVNUM-NUM:
      IF Je I THEN PREVNUM-0:
      IF PREVNUM-D DR PREVNUM-. THEN DO:
        NUMIN=NUMIN+1: * (NUMINFDV FOR EACH ENGAGEMENT):
        NUMFDV=NUMFOV+I: = (NUMINFOV ACCUMULATED OVER DBS/TRIAL):
        END:
      END:
    END:
Li
M: END:
    IF (ABS(AZIMOTAZ) GT I) THEN BADAZ='BAD';
MPROC PRINTS
. VAR IDTRIAL IDDBS TARGET DETECTIM IDTGTI TIMINI FOVDET!
   IDTGT2 TIMIN2 FOVDET2 IDTGT3 TIMIN3 FOVDET3 IDTGT4 TIMIN4 FDVDET4
    IDIGIS TIMINS FOVDETS IDIGIG FDVDETG IDIGIT FOVDETT
    IDTGT8 FOVDETB IDTGT9 FOVDET9 IDTGT10 FDVDET10
   AZIMOTAZ BADAZ:
" TITLE 'DATA THO':
PROC SORT:
 BY IDTRIAL IDOBS:
SEROC CHART:
WHAT AZIMOTAZE
. BY IDTRIAL IDOBS:
-----
DATA THREE!
  SET THO:
RETAIN COUNT DETECTI-DETECTIO:
  DROP AZI-AZ600 FOVI-FOV600 NUMI-NUM600 TIMINI-TIMINIO NUMINI-NUMINIO:
  IF FIRSTDET HE I THEN DELETE:
  IF TARGETS'UNK' THEN DELETE:
......;
  ARRAY DETECT (1) DETECTI-DE"ECTIO:
  ARRAY STPCHT (I) STFCHTI-STPCHTIO:
  ARRAY LAGSTP (I) LAGSTPI-LAGSTF10:
IDOBSLAG=LAG(IDOBS):
  IF IDOBS NE IDOBSLAG THEN DO:
   COUNT . 0:
   DO 1=1 TO 18:
     DETE :T=0;
     END:
   END:
COUNT+COUNT+1: * (COUNTS THE ENGAGENENTS BY EACH OBSERVER .
...... FOR EACH TARGET ............
```

```
DO I . I TO 19:
   LAGSTP-LAG(STPCNT): * (LAST STOP TIME FLAG FOR THIS TARGET):
   IF IDOBS NE IDOBSLAG AND STPCNT-I THEN DETECT-I:
   IF IDOBS EQ IDOBSLAG AND STPCNT-I AND LAGSTP-0 THEN DETECT-I:
   FND:
*PROC FRINTS
* VAR IDTRIAL IDOBS FIRSTDET DETECTIM TARGET DETTODET
      IDTGTI FOVDETI DETECTI IDTGT2 FOVDET2
      DETECT2 IDTGT3 FOVDET3 DETECT3 IDTGT4 FOVDET4 DETECT4 IDTGT5
      FOVDETS DETECTS 10TGT6 FOVDET6 DETECT6 10TGT7 FOVDET7 DETECT7
      IDTGTS FOVDETS DETECTS IDTGT9 FOVDET9 DETECT9 IDTGT10 FOVDET10
      DETECTIO:
" TITLE 'DATATHREE':
PROC SORT:
 BY IDTRIAL IDOBS:
PROC MEANS HOPRINT DATA-THREE MAXI
 VAR COUNT:
 BY IOTRIAL IDOBS:
 OUTPUT OUT-FOUR MAX-MAXCOUNT:
**********
------------
DATA FIVE:
 MERGE THREE FOUR:
   BY IDTRIAL IDORS:
 RETAIN MAXCOUNT:
.............
***********
DATA SIX:
 SET FIVE:
 RETAIN CAMOUFI-CAMOUFIO EXPOSEI-EXPOSEIO ENGINEI-ENGINEIO
   DIECTHI-DIECTHIO DETDETI-DETDETIO SECHDII-SECHDIIO:
  ARRAY IOTGT (I) IOTGTI-IDTGT19:
 ARRAY CAMOUF (I) & CAMOUFI-CAMOUFID:
 ARRAY EXPOSE (I) & EXPOSEI-EXPOSEIO:
 ARRAY TENGINE (I) & ENGINEI-ENGINEIO:
 ARRAY SECHOT (I) SECHOTI-SECHOTIO:
 ARRAY DETDET (1) DETDETI-DETDETIO:
 ARRAY DIECTH (I) DIECTHI-OTECTHIS:
 ARRAY SIGHT (I) & SIGHT1-SIGHTIO;
 ARRAY DETECT (I) DETECTI-DETECTIO:
  ARRAY FOVDET (I) FOVDET1-FOVDETIO:
  ARRAY DTECTD (I) & DTECTDI-OTECTDIO:
  ARRAY HHANGE (I) & HRANGEI-HRANGEID:
IDOBSLAG=LAG(IDOBS):
  DO I . I TO 10:
   CAMOUF . CAMOUFLG: TENGINE . ENGINE: EXPOSE . TGTEXPOS:
   HRANGE-HOMRANGE:
   SIGHT . HO'I
    IF DETECT-0 THEN DO:
     DIECTO: NO:
     DTECTH-.: DETDET-.: SRCHOT-.: FOVDET-.:
     END:
    IF DETECT-1 THEN DO:
     IF SECHODE "THH/THH" OR SECHODE "OPT/OPT" OR CREMERS "GUNE"
       THEN SIGHT - 'YES':
     IF SECHODE - 'OFT/OFT' OR SECHODE - 'EYE/OFT'
```

The Name of Street, or other transferred to the Street, or other t

#### PAGE 5

```
OR (SRCHMODE='EYE/THM' AND CREMMEMB#'TCDR') THEN DTECTD#'VIS'1
      IF SRCHMODE "THM/THM" OR (SRCHMODE "EYE/THM" AND CREMMEMB "GUNR")
       THEN DIECTOO'THM':
  * TARGET IS THE VARIABLE NAME FROM DIECTALL RELATED TO EACH DETECTION :
 * IDTGTI-IDTGTIO ARE THE TARGETS FROM OTAZ ORDERED FROM LEFT TD RIGHT :
     IF TARGET = IDTGT AND FIRSTDET=1 THEN DO:
       DTECTMODETECTIME
       DETDET=DETTDDET:
       SRCHDT-SSTTDDET:
       END:
     END:
   END:
 IF COUNT NE MAXCOUNT THEN DELETE:
............
***********
DATA SEVEN:
 SET SIX:
  ARRAY IDTGT (I) $ IDTGT1-IDTGT10:
  ARRAY LOGTIM (I) LOGTIMI-LOGTIMIO:
  ARRAY DIECTM (I) DIECTH1-DIECTM10:
  ARRAY SRCHOT (I) SRCHOTI-SRCHOTIO:
  ARRAY DETDET (1) DETDET1-DETDET10:
  ARRAY FOVDET (I) FOVDET1-FOVDET10:
  ARRAY DIECTD (1) $ DIECTD1-DIECTD10:
  TOTOTECT . 0:
  DO 1=1 TO 10:
   IF DIECTO HE ' NO' THEN TOTOTECT = TOTOTECT+1:
   IF FOVDETHO THEN FOVDET .. :
   LOGTIM=LOG(FOVDET):
   IF DTECTHO THEN DTECTHO .:
   IF DETDETHO THEN DETDET ...
  IF IDTGT='TO7' AND (IDTRIAL='DSI21' OR IDTRIAL='DSI22' OR
     IDTRIAL*'DSI23') THEN LINK BADAZ:
  IF IDTGT-'MKS2' AND (IDTRIAL='DSI77' OR IDTRIAL='DSI78')
     THEN LINK BADAZ:
   END:
. RETURNS
. BADAZ: DETDETH.:
         SECHDIO. :
         FOVDET . .:
         DTECTMe . :
. RETURNI
MPROC PRINT:
* VAR IDTRIAL IDORS TOTOTECT
. IDTGTI DTECTOL DTECTNI DETDETI SECHOTI POVDETI
   IDTGT2 DTECTD2 UTECTH2 DETDET2 SRCHDT2 FOVDET2
. IDTGTS DTECTOS DTECTHS DETDETS SECHATS FOVDETS
  IDTGT4 DTECTD4 DTECTM4 DETDET4 SRCHDY4 FOVDET4
# IDTGTS DECTOS DECTHS DETDETS SECHOTS FOVDETS
   IDTGT6 DTECTD6 DTECTM6 DETDET6 SECHDT6 FOVDET6
    IDTGT/ DTECTD* DTECTH? DETDET? SRCHDT? FOVDET?
. IDTGTS DIECTOS DTECTHS DETDETS SECHOTS FOVDETS
. IDTGT9 DTECTD9 DTECTH9 DETDET9 SRCHDT9 FOVDET9
. IDYGT10 DTECTD10 DTECTM10 DETDE... SRCHDT10 FOVDET10:
. TITLE 'TIMINFOV LISTING':
```

```
* TITLE2 ' ':
TITLES 'TARGETS 1-10 (SORTED FROM LEFT TO RIGHT)';
. TITLE4 'TIMES TO FIRST DETECTION OF EACH TARGET':
. TITLES ' ':
" TITLES 'DIECTD = HHETHER TARGET HAS DETECTED (VISUAL OR THERMAL)':
" TITLET 'DETDET " SECONDS BETWEEN DETECTIONS':
  TITLES 'SECHOT . SECONDS FROM START SEARCH TO DETECTION':
. TITLE? 'FOVDET . SECONDS EACH TARGET CAME NITHIN FIELD OF VIEW':
*PROC PRINT:
. VAR IOTRIAL IDOBS TRUSITE AIRTEMP SECHHODE HATCH HOPP TOTOTECT
    IOTGTI TGTYPEI RANGEI SIGHTI ENGINEI VISCNTI THPCNTI
     IDTGT2 TGTYPE2 RANGEZ SIGHT2 ENGINEZ VISCHT2 THPCHT2
    IDTGTS TGTYPES RANGES SIGHTS ENGINES VISCHTS TMPCHTS
    IOTGT4 TGTYPE4 RANGE4 SIGHT4 ENGINE4 VISCNT4 TMPCNT4
    IDTGTS TGTYPES RANGES SIGHTS ENGINES VISCHTS THPCHTS
    IDTGT6 TGTYPE6 RANGE6 SIGHT6 ENGINES VISCHT6 THPCHT6
     IDTGT7 TGTYPE7 RANGE7 SIGHT7 ENGINE7 VISCHT7 THPCHT7
    IDIGER TOTYPER PANGER SIGHTS ENGINER VISCHES THECHES
    IDTGT9 TGTYPE9 RANGE9 SIGHT9 ENGINES VISCHT9 THPCHT9
    IOTGT16 TGTYPE16 RANGEI6 SIGHT10 ENGINE16 VISCHT16 THPCHT10:
- TITLES 'TARGETS I-IG (SORTED FROM LEFT TO RIGHT)':
# TITLE4 'TIMES TO FIRST DETECTION OF EACH TARGET':
" TITLES:
. TITLES 'SIGHT . MHETHER A SIGHT HAS USED IN DETECTION':
. TITLE? 'VISCHT . TARGET VISUAL CONTRAST WITH BACKGROUND':
 TITLES 'THPCHT . TARGET TEMPERATURE CONTRAST HITH BACKGROUND':
.............
DATA EIGHTA:
  SET SEVEN:
  ARRAY SECHET (1) SECHETZ-SECHETIO:
  ARRAY DETDET (1) DETDET2-DETDETIO:
  ARRAY FOVDET (1) FOVDET2-FOVDET10:
  ARRAY FOVBIN (J) FOVBINI-FOVBINIO:
  ARRAY SRCBIN (J) SRCBINI-SRCBINIO:
  ARRAY DETBIN (J) DETBINI-DETBINIO:
  DO Jet TO To:
   FOVBIN-0: SRCBIN-0: DETBIN-0:
    FND:
HHE THIS PUTS FOVDET AND SECHOT TIMES INTO BINS OF INTERVAL IS HARMHER;
  DO I=1 TO 9:
   LOLIMIT-0: UPLIMIT-16:
    DO Jel TO IO:
     IF UPLINIT LT 250 THEN DO:
    IF (FOVDET GT LOLIMIT) AND (FOVDET LE UPLIMIT) THEN FOVBIN-FOVBIN-I:
    IF (SRCHOT &T LOLIMIT) AND (SRCHOT LE UPLIMIT) THEN SRCBIN-SRCBIN-I:
       LOLIMIT-LOLIMIT-16:
        UPLINIT-UPLINIT-16:
        END:
****** THIS ROUTINE PUTS DETDET TIMES INTO BINS OF INTERVAL 20 *****;
  DO I=1 TO 9:
    LOLIMIT-0: UPLIMIT-20:
     IF LPLINIT LT 300 THEN DO:
    IF (DETDET GT LOLIMIT) AND (DETDET LE UPLIMIT) THEN DETBIN-DETBIN-II
        LOLIMIT-LOLIMIT-20:
```

```
UPLIMIT=UPLIMIT+20:
       END:
     ENO:
   END:
*PROC MEANS NOPRINT:
  VAR FOVBINI FOVBIN2 FOVBIN3 FOVBIN4 FOVBIN5 FOVBIN6 FOVBIN7 FOVBIN6
      FOVBIN9 FOVBINIO
      SRCBINI SRCBINZ SRCBINZ SRCBIN4 SRCBINS SRCBIN6 SRCBIN7 SRCBINB
      SECRINO SECRINIO
      CETBIN1 DETBIN2 CETBIN3 DETBIN4 DETBIN5 CETBIN6 DETBIN7 CETBIN8
      DETBING DETBINIO:
- QUTPUT QUT-EIGHTB SUM-SUMFQVI SUMFQV2 SUMFQV3 SUMFQV4 SUMFQV5 SUMFQV6
      SUMFOV7 SUMFOVE SUMFOV9 SUMFOVIO
      SUMSRCI SUMSRC2 SUMSRC3 SUMSRC4 SUMSRC5 SUMSRC6
      SUMSRC7 SUMSRC8 SUMSRC9 SUMSRCIO
      SUMDETI SUMDETE SUMDETE SUMDETE SUMDETE
      SUMDET? SUMDETE SUMDET9 SUMDETIO.
SPROC PRINT:
WAR SUMFOVE SUMFOVE SUMFOVE SUMFOVE SUMFOVE
      SUMFOV7 SUMFOV8 SUMFOV9 SUMFOVIO
      SUMSRCI SUMSRCZ SUMSRC3 SUMSRC4 SUMSRC5 SUMSRC6
      SUMSRC7 SUMSRC8 SUMSRC9 SUMSRCIO
      SUMDETI SUMDETZ SUMDETS SUMDET4 SUMDETS SUMDET6
      SUMDET7 SUMDETB SUMDET9 SUMDETIO:
. TITLE 'GEOMETRICAL GROER':
************
DATA TEN:
 SET SEVEN:
SPROC CHARTS
* VBAR FOVDETI FOVDET2 FOVDET3 FOVDET4 FOVDET5 FOVDET6 FOVDET7 FOVDET8
   FOVDET9 FOVDETIO /TYPE=PERCENT
               MIDPOINTS=8 24 40 56 72 88 104 120 186 152 168 1841
. TITLEI 'TIMINFOV LISTING':
. TITLE2 ' ':
. TITLES 'DISTRIBUTION OF FOV-TO-DET BY POSITION'S
. TITLE4 '(SECONDS EACH TARGET CAME HITHIN FOV UNTIL DETECTION)':
. TITLES ' ':
. TITLES 'TARGETS SORTED FROM LEFT TO RIGHT':
PROC CHART:
. VBAR SRCHDT1 SRCHDT2 SRCHDT3 SRCHDT4 SRCHDT5 SRCHDT6 SRCHDT7 SRCHDT8
     SECHOTS SECHOTIO /TYPE=PERCENT
              MIDPOINTS=8 24 40 56 72 88 104 120 136 152 168 184;
. TITLES 'DISTRIBUTION OF SEARCH-TO-DET BY POSITION':
" TITLES '(SECONDS FOOM START SEARCH TO DETECTION)':
. TITLES ' ':
* TITLES 'TARGETS SORTED FROM LEFT TO RIGHT':
*PROC CHART:
. VBAR DETDETI DETDETZ DETDETS DETDET4 DETDETS DETDET6 DETDET7 DETDET8
      DETDET9 DETDET+0 /TYPE=PERCENT
              MIDPOINTS-10 30 50 70 90 110 130 150 170 190:
* TITLES 'DISTRIBUTION OF GET-TO-DET BY POSITION'S
. TITLE4 '(SECONDS BETHEEN DETECTIONS)':
. TITLES ' ':
. TITLES 'TARGETS SORTED FROM LEFT TO RIGHT':
SPROC UNIVARIATE:
" VAR FOVDET1 FOVDET2 FOVDET3 FOVDET4 FOVDET5 FOVDET6 FOVDET7 FOVDET8
. FOVDET9 FOVDETIO
```

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SRCHOT1 SRCHOT2 SRCHOT3 SRCHOT4 SRCHOT5 SRCHOT6 SRCHOT7 SRCHOT8
    SPCHITTE SPCHITTE
    DETDET1 DETDET2 DETDET3 DETDET4 DETDET5 DETDET6 DETDET7 DETDET8
    DETDETS DETDETIC:
* TITLE1 'TARGETS SORTED LEFT TO RIGHT';
WPROC CHART:
" VBAR DETDET1 DETECT2 DETECT3 DETECT4 DETECT5 DETECT6 DETECT7 DETECT8
    DETECTS DETECTIO /TYPE=PERCENT:
# TITLE 'TARGETS SORTED LEFT TO RIGHT':
***********
..............
DATA EIGHT:
 SET SEVEN
 ARRAY DIECTM (I) DIECTM1-DIECTM10:
******* SORT VARIABLES BY DETECTIM **************
 DO 1=1 TD 10:
   IF DTECTM=. THEN DTECTM=999;
   END:
  CHNGFLAG=1:
 DD HHILE (CHNGFLAG=1):
   CHNGFLAG=J:
   IF (DTECTMI GT DTECTM2) THEN DD:
     DTECTMIA=DTECTMI: DTECTMI=DTECTM2: DTECTM2=DTECTMIA:
     1DTGT1A=1DTGT1: IDTGT1=IDTGT2: 1DTGT2=IDTGT1A:
                                         RANGEZ=RANGEIA:
     RANGEIA=RANGE1: RANGE1=RANGE2:
     NRANGEIA=NRANGEI: NRANGEI=NRANGEZ: NRANGEZ=NRANGEIA:
     THPCNTIA=THPCNTI: THPCNTI=THPCNT2: TMPCNT2=TMPCNT1A:
      VISCHTIA=VISCHTI: VISCHTI=VISCHT2: VISCHT2=VISCHTIA:
      CONDITIA=CONDITI: CONDITI=CONDIT2: CONDIT2=CONDITIA:
      TGTYPE1A=TGTYPE1: TGTYPE1=TGTYPE2: TGTYPE2=TGTYPE1A:
     DTECTD1A=DTECTD1: DTECTD1=DTECTD2: DTECTD2=DTECTD1A:
     DETECTIA=DETECTI: DETECTI=DETECT2: DETECT2=DETECT1A:
      SIGHTIA=SIGHT1: SIGHTI=SIGHT2: SIGHT2=SIGHT1A:
      DETDETIA-DETDETI: DETDETI-DETDET2: DETDET2-DETDET1A:
      SRCNDT1A=SRCHDT1: SRCHDT1=SRCNDT2: SRCHDT2=SRCHDT1A:
      FOVDET1A=FOVDET1: FOVDET1=FOVDET2: FOVDET2=FOVDET1A:
      NUMFDVIA=NUMFOV1: HUMFOV1=NUMFDV2: NUMFOV2=NUMFOV1A:
      CHNGFLAG=I: END:
    IF (DTECTM2 GT DTECTM3) THEN DO:
      DTECTM2A=DTECTM2:
                            DTECTM2 = DTECTM3 :
                                                 DTECTMS - DTECTM2A:
      IDTGT2A=IDTGT2: IDTGT2=IDTGT3: IDTGT3=IDTGT2A:
      RANGEZA=RANGE2: RANGE2=RANGE3: RANGE3=RANGE2A:
      HRANGEZA =NKANGEZ: HRANGEZ =HRANGES: HRANGES=HRANGEZA:
      THPCNT2A=THPCNT2: THPCNT2-THPCNT3: THPCNT3=THPCNT2A:
      VISCHTZA=VISCHT2: VISCHT2=VISCHT3: VISCHT3=VISCHT2A:
      CONDITZA=CONDITZ: CONDITZ=CONDITS: CONDITS=CONDITZA:
      TGTYPE2A=TGTYPE2: TGTYPE2=TGTYPE3: TGTYPE3=TGTYPE2A:
      DTECTD2A - DTECTD2: DTECTD2 - DTECTD3 - DTECTD3 - DTECTD2A:
      DETECT2A DETECT2: PETECTZ DETECTS: DETECT3 DETECT2A:
      SIGHT2A=SIGHT2: SIGHT2=SIGHT3: SIGHT3=SIGHT2A;
      DETDET2A=DETDET2: DETDET2=DETDET3: DETDET3=DETDET2A:
      SRCHDT2A=SRCHDT2: SRCHDT2=SRCHDT3: SRCHDT3=SRCHDT2A:
      FOVDET2A=FOVDET2: FOVDET2=FOVDET3: FOVDET3=FOVDET2A:
      NUMFOV2A=NUMFOV2; NUMFOV2=NUMFDV3; NUMFOV3=NUMFOV2A;
      CHNGFLAG=1: END:
    IF (DTECTHS GT DTECTH4) THEN DO:
      DTZCTM3A=DTECTM3: DTECTM3=DTECTM4:
                                                 DTECTM4=DTECTMSA:
                      IDTGT3=IDTGT4;
                                        IDTGT4=1DTGTSA:
      1DTGT3A=IDTGT3;
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2 ( Carlotte )

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RANGES4=RANDES:
                   RANGES = RANGE4 :
                                    RANGES - BANGESA:
 HRANGESA=HRANGES: HRANGES=HRANGE4: HRANGE4=HRANGESA:
 TMPCNT3A=TMPCNT3: TMPCNT3=TMPCNT4: TMPCNT4=TMPCNT3A:
 VISCHTSA=VISCHT3: VISCHT3=VISCHT4: VISCHT4=VISCHT3A:
 CONDITSA=CONDITS: CONDITS=CONDIT4: CONDIT4=CONDITSA:
 TGTYPE3A-TGTYPE3: TGTYPE3-TDTYPE4: TGTYPE4-TGTYPE3A:
 DTECTD34-DTECTD3: DTECTD3-DTECTD4: DTECTD4-DTECTD3A:
 DETECTSA-DETECTS: DETECTS-DETECT4: DETECT4-DETECTSA:
  SIGHT3A=SIDHT3: SIGHT3=SIGHT4: SIGHT4=SIGHT3A:
 DETDETSA-DETDETS: DETDETS-DETDET4: DETDET4-DETDETSA:
 SRCHDT3A+SRCHDT3; SRCHDT3+SRCHDT4; SRCHDT4+SRCHDT3A;
 FOVDETSA-FDVDETS: FDVDETS-FDVDET4: FDVDET4-FOVDETSA:
 NUMFOVSA-NUMFDVS: NUMFDVS-NUMFDV4: NUMFOV4-NUMFOVSA:
 CHNGFLAG=1: END:
IF (DTECTM4 GT DTECTM5) THEN DO:
 DTECTM4A-DTECTM4:
                       DTECTM4-DTECTM5:
                                             DTECTHS-DTECTH4A:
 IDTDT44-IDTGT4: IDTDT4-IDTGT5: IDTDT5-IDTDT44:
 RANGE4A=RANGE4: RANGE4=RANGES:
                                   RANGES - RANGE 4A
 HRANGE4A=HRANGE4: HRANGE4=HRANGES: HRANGE5=HRANGE4A:
 TMPCNT4A=TMPCNT4; TMPCNT4=TMPCNT5; TMPCNT5=TMPCNT4A;
 VISCHT4A=VISCHT4: VISCHT4=VISCHT5: VISCHT5=VISCHT4A:
 CONDITAA=CONDIT4: CONDIT4=CONDIT5: CONDIT5=CONDIT4A:
 TGTYPE4A=TGTYPE4: TGTYPE4=TGTYPE5: TDTYPE5=TGTYPE4A:
 DTECTD4A-DTECTD4: DTECTD4-DTECTD5: DTECTD5-DTECTD4A:
 DETECT4A-DETECT4: DETECT4-DETECTS: DETECT5-DETECT4A:
  SIGHT4A=SIGHT4: SIGHT4=SIGHT5: SIGHT5=SIGHT4A:
 DETDET4A-DETDET4: DETDET4-DETDET5: DETDET5-DETDET4A:
 SRCHDT4A=SRCHDT4: SRCHDT4=SRCHDT5: SRCHDT5=SRCHDT4A:
 FOVDETAA=FOVDET4: FOVDET4=FDVDET5: FOVDET5=FOVDET4A:
 NUMFOVAA=NUMFOV4; NUMFOV4=NUMFOV5; NUMFOV5=NUMFOV4A;
 CHNGFLAG=1: END:
IF (DTECTHS DT DTECTH6) THEN DO:
 DTECTHSA-DTECTHS:
                      DTECTHS - DTECTH6:
                                            DTECTH6 - DTECTHSAL
 IDTDTSA-IDTGTS: IDTDTS-IDTDT6: IDTGT6-IDTGTSA:
 RANGESA-RANGES: RANGES-RANGES:
                                    RANGE 6 - RANGESA:
 HRANGESA=HRANGES: HRANGES=HRANGE6: HRANGE6=HRANGESA:
 THPCHTSA=THPCHTS: THPCHTS=THPCHT6: THPCHT6=THPCHTSA:
 VISCHTSA-VISCHTS: VISCHTS-VISCHT6: VISCHT6-VISCHTSA:
 CONDITSA+CONDITS: CONDITS+CONDIT6: CONDIT6+CONDITSA:
  TGTYPESA-TDTYPES: TDTYPES-TGTYPE6: TDTYPE6-TGTYPESA:
 DTECTOSA-DTECTOS: DTECTOS-DTECTO6: DTECTO6-DTECTOSA:
 DETECTSASDETECTS: DETECTS DETECT6: DETECT6 DETECTSAS
  SIGHTSA SIGHTS
                   SIGHTS = SIGHT6:
                                     SIGHT 6=SIGHTSAL
 DETDETSA-DETDETS: DETDETS-DETDET6: DETDET6-DETDETSA:
 SACHDTSA-SRCHDTS: SRCHDTS-SRCHDT6: SRCHDT6-SRCHDTSA:
 FCVDETSA+FOVDETS: FOVDETS+FOVDET6: FOVDET6+FOVDETSA:
 NUMFOVSA=NUMFOVS: NUMFOVS=NUMFOV6: NUMFOV6=NUMFOVSA:
  CHIGFLAG-I: END:
IF (DTECTH6 DT DTECTH7) THEN DO:
 I TECTHAA BTECTHA
                      DIECTM6 BTECTM7:
                                            DTECTHY-DTECTMAA:
  INTOTAA-IDTGT6:
                   IDTDT6=IDTDT7: IDTDT7=IDTDT6A:
                  RANGE 6 = RANGE 7 |
                                    RANGET=RANGE 6AL
  RA IGE SAURANGES I
  HRANGESA-HRANGES: HRANGES-HRANGES: HRANGES-HRANGESA
  TIPUNTEASTIPUNTS: TIPUNTSSTIPUNTS: TIPUNTSSTIPUNTSAS
  VISCHTEA-VISCHTE: VISCHTE-VISCHTE: VISCHTEA:
 CONDITION CONDITION CONDITION CONDITION CONDITIONS
  TGTYPE SA-TDTYPES: 1874PES-TGTYPE7: TGTYPE7-TGTYPESA:
 DTECTO: A-DTECTOS: DTECTOS-DTECTO7: DTECTO7-DTECTOSA:
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DETECT6A-DETECT6: DETECT6-DETECT7: DETECT7-DETECT6A:
  SIGHTEA=SIGHTE:
                    SIGHT6=SIGHT7: SIGHT7=SIGHT6A:
 DETDET6A-DETDET6: DETDET6-DETDET7: DETDET7-DETDET6A;
 SRCHDT6A=SRCHDT6: SRCHDT6=SRCHDT7: SRCHDT7=SRCHDT6A;
 FOVDET6A=FOVDET6: FOVDET6=FOVDET7: FOVDET7=FOVDET6A:
 HUMFOV6A=NUMFOV6: NUMFOV6=NUMFOV7: NUMFOV7=NUMFOV6A;
 CHNGFLAGel: END:
IF (DTECTHY GT DTECTHE) THEN DO:
 DTECTH7A-DTECTH7:
                      DTECTM7 . DTECTM8:
                                             DIFCTIME DIFCTMIA:
 IDTGT7A=1DTGT7: 1DTGT7=1DTGT8: IDTGT8=1DTGT7A:
RANGE7A=RANGE7: RANGE7=RANGE8: RANGE8=RANGE7A:
 HRANGETA - HRANGET: HRANGET - HRANGES - HRANGES - HRANGETA :
 THPCHT7A=THPCHT7: THPCHT7=THPCHT8: THPCHT8=THPCHT7A:
 VISCHT7A=VISCHT7: VISCHT7=VISCHT8: VISCHT8=VISCHT7A:
 CONDITYACCONDITY: CONDITYCONDITA: CONDITACCONDITYA:
 TGTYPE7A=TGTYPE7: TGTYPE7=TGTYPE8: TGTYPE8=TGTYPE7A:
 DTECTD7A=DTECTD7: DTECTD7=DTECTD8: DTECTD8=DTECTD7A:
 DETECT7A-DETECT7: DETECT7-DETECT8: DETECT8-DETECT7A:
  SIGHT7AsSIGHT7: SIGHT7sSIGHTR: SIGHTReSIGHT7A:
 DETDET7A-DETDET7: DETDET7-DETDET8: DETDET8-DETDET7A:
 SRCHDT7A=SRCHDT7: SRCHDT7=SRCHDT8: SRCHDT8=SRCHDT7A:
 FDVDET7A=FOVDET7: FOVDET7=FOVDET8: FOVDET8=F7VDET7A:
 HUMFOY7A=NUMFOY7: HUMFOY7=NUMFOY8: HUMFOY8=NUMFOY7A:
 CHNGFLAG=1: END:
IF (DIECTHO OT DIECTHO) THEN DO:
 DTECTHOA-DTECTHO:
                       DTECTHS - DTECTH9 :
                                              DTECTHS - DTECTHEA:
 IDTGTSA=IDTGTS: IDTGTS=IDTGT9: IDTGT9=IDTGTSA:
 RANGEBA-RANGES: RANGES-RANGES:
                                     RANGES-RANGEBA:
 HRANGERA-HRANGER: HRANGER-HRANGES: HRANGES-HRANGERA
  THPCNTBA+THPCNTB: THPCNTB+THPCNT9: THPCNT9=THPCNTBA:
 VISCHTBA-VISCHTB: VISCHTB-VISCHT9: VISCHT9-VISCHTBA:
 CONDITEA=CONDITE: CONDITE=CONDITE: CONDITE=CONDITEA:
  TGTYPEBA-TCTYPEB: TGTYPEB-TGTYPE9: TGTYPE9-TGTYPEBA:
 DTECTORA - DTECTOR : DTECTOR - DTECTOR : DTECTOR - DTECTORA:
 DETECTSA - DETECTS: DETECTS - DETECT9 - DETECT9 - DETECTSA:
  SIGHTEA-SIGHTE: SIGHTE-SIGHTE: SIGHTE-SIGHTEA:
  DETDETBA-DETDETB: DETDETB-DETDET9: DETDET9-DETDETBA:
 SRCHOTBA-SRCHOTB: SRCHOTB-SRCHOTF: SRCHOTF-SRCHOTBA:
 FOVDETBA-FOVDETB: FOVDETB-FOVDET9: FOVDET9-FOVDETBA:
  HUMFOVEA-HUMFOVE; HUMFOVE-HUMFOV9; HUMFOV9-HUMFOVEA:
  CHAGFLAG=1: END:
IF (DIECTHS OF DIECTHIS) THEN DO:
  DTECTH9A=DTECTH9: DTECTH9=DTECTH10:
                                              DTECTHIG-DTECTH9A:
  IDTGT94=IDTGT91
                   IDTCT7=1DTGT10: IDTGT10: IDTGT9A:
  RANGETA-RANGET!
                   RANGET-RANGE 10:
                                      RANGE: 0 - RANGETA:
  HRANGESA - NRANGES: NRANGES - NRANGES : NRANGES - NRANGESA :
  THPCHT9A+THPCHT9: THPCHT9+THPCHT16: THPCHT16+THPCHT9A:
  VISCHT9A=VISCHT9: VISCHT9=VISCHT18: VISCHT18=VISCHT9A:
  CONDITYA=CONDITY: CONDITY=CONDITIE: CONDITIE=CONDITYA:
  TGTYPE9A:TGTYPE9: TGTYPE9=TGTYPE10: TGTYPE10=TGTYPE9A:
  DTECTD9A=DTECTD9: DTECTD9=DTECTD16: DTECTD16=DTECTD9A:
  DETECTION DETECTION DETECTION DETECTION DETECTION
   SIGHT9A=SIGHT9;
                    SIGHT9=SIGHTIG:
                                       SIGHTIG=SIGHT9A:
  DETDET9A-DETDET9: DETDET9-DETDET10: DETDET10-DETDET9A:
  SRCHOTFA=SRCHOTF: SRCHOTF=SRCHOTIG: SRCHOTIG=SRCHOTFA:
  POVDET9A-FOVDET9: FOVDET9-FOVDET18: FOVDET18-FOVDET9A:
  HUMFOV9A - NUMFOV9 : NUMFOV9 = NUMFOV18 : NUMFOV18 = NUMFOV9A :
  CHNGFLAGEL: END:
```

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FMD:
 DO I=1 TD 10;
   IF DIECTM-999 THEN DIECTM-.:
"PROC PRINTS
. VAR IDTRIAL IDORS TOTDTECT
   IDTGT1 DTECTD1 DTECTM1 DETDET1 SACHDT1 FOVDET1
   IDTGT2 DTECTD2 DTECTM2 DETDET2 SRCHDT2 FOVDET2
   IDIGIS DIECTOS DIECTMS DETDETS SECHDIS POVDETS
   10TGT4 DTECTD4 DTECTH4 DETDET4 SRCHDT4 FOVDET4
   IDTGTS DTECTOS DTECTMS DETDETS SECHDTS FOVDETS
   IDIGIG DIECTOG DIECTMG DETDETG SACHDIG FOVDETG
   IDIGITY DIECTOR DIECTMY DETDETY SECHDITY FOUNETY
   IDTGTS DTECTOS DTECTHS DETDETS SECHOTS POVDETS
   IDTGT9 DTECTD9 DTECTH9 DETDET9 SRCHDT9 FOVDET9
   IDTGT10 DTECTD10 DTECTM10 DETDET10 SRCHDT10 FOVDET10:
* TITLE 'TIMINFOY LISTING':
* TITLE2 ' ';
* TITLES 'TARGETS 1-10 (SORTED CHRONOLOGICALLY BY DETECTION)':
# TITLES 'TIMES TO FIRST DETECTION OF EACH TARGET':
. TITLES ' ';
* TITLES 'DIECTO * WHETHER TARGET MAS DETECTED (VISUAL OR THERMAL)':
. TITLET 'DETDET . SECONDS BETHEEN DETECTIONS':
" TITLES 'SECHOT . SECONDS FROM START SEARCH TO DETECTION'S
* TITLES 'FOVDET * SECONDS EACH TARGET CAME WITHIN FIELD OF VIEW':
PROC CHARTS
  VBAR FOVDETS FOVDETS FOVDETS FOVDETS FOVDETS FOVDETS FOVDETS
    FOVDET9 FOVDET10/TYPE=PERCENT
              MIDPOINTS#8 24 40 56 72 88 104 120 136 152 168:
 TITLE! 'TIMINFOV LISTING':
  TITLE2 ' 'I
  TITLES 'DISTRIBUTION OF FOV-TO-DET BY TIME':
  TITLES '(SECONDS EACH TARGET CAME HITHIN FOY UNTIL DETECTION':
  TITLES ' ':
  TITLES 'TARGETS SORTED CHRONOLOGICALLY';
PROC CHART:
  VBAR SRCHOTI SRCHOTZ SRCHOTS SRCHOT4 SRCHOT5 SRCHOT6 SRCHOT7 SRCHOT8
     SRCHOTY SRCHOT10/TYPE=PERCENT
              MIDPCINTS-8 24 40 56 72 88 104 120 136 152 168:
  TITLES 'DISTRIBUTION OF SEARCH-TO-DET BY TIME':
  TITLES '(SECONDS FROM START SEARCH TO DETECTION)':
  TITLES ' 'I
  TITLES 'TARGETS SORTED CHRONOLOGICALLY':
PROC CHARTI
  VBAR DETDETI DETDETS DETDETS DETDET4 DETDET5 DETDET6 DETDET7 DETDET8
     DETDETS DETDET10/TYPE-PERCENT
              M1DP01HTS=10 30 50 70 90 110 130 150 170 190:
  TITLES 'DISTRIBUTION OF DET-TO-DET BY TIME'S
  TITLE4 '(SECONDS BETHEEN DETECTIONS)':
  TITLES . ..
  TITLES 'TARGETS SORTED CHRONOLOGICALLY' I
-PROC UNIVARIATE:
 . VAR FOVDETS FOVDETS FOVDETS POVDETS POVDETS POVDETS POVDETS POVDETS
      POVDETS POVDETIO
      SRCHOTS SRCHOTS SRCHOT4 SRCHOT5 SRCHOT6 SRCHOT7 SRCHOTE
      SECHOTS SECHOTIO
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DETDET1 DETDET2 DETDETS DETDET4 DETDETS DETDET6 DETDET7 DETDET8

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DETDET9 DETDET10:
# TITLE 'TARGETS SORTED CHRONOLOGICALLY';
PROC CHART:
. VBAR DETECT1 DETECT2 DETECT3 DETECT4 DETECT5 DETECT6 DETECT7 DETECT8
   DETECT9 DETECTIO /TYPE=PERCENT:
" TITLE 'TARGETS SORTED CHRONOLOGICALLY';
*PROC CORR:
" VAR FOVDET1 FOVDET2 FOVDET3 FOVDET4 FOVDET5 FOVDET6 FOVDET7 FOVDET8:
" TITLE 'TARGETS SORTED CHRONOLOGICALLY';
"PROC CORR:
* VAR SRCHDT1 SRCHDT2 SRCHDT3 SRCHDT4 SRCHDT5 SRCHDT6 $RCHDT7 SRCHDT8:
* TITLE 'TARGETS SORTED CHRONOLOGICALLY':
*PROC CORR:
* VAR DETDET1 DETDET2 DETDET3 DETDET4 DETDET5 DETDET6 DETDET7 DETDET8:
# TITLE 'TARGETS SORTED CHRONOLOGICALLY':
**** THIS SECTION MANDLES THE SHORT RANGE DETECTIONS ONLY. #==***;
DATA HINE:
 SET EIGHT:
 ARRAY HRANGE (1) & HRANGE1-HRANGE10:
 DO 1=1 TO 10;
   IF HRANGE "SHRT":
   END:
"PROC UNIVARIATE:
* VAR FOVDET1 FOVDET2 FOVDETS FOVDET4 FOVDET5 FOVDET6 FOVDET7 FOVDET8
    FOVDET9 FOVDET10
    SRCHDT1 SRCHDT2 SRCHDT3 SRCHDT4 SRCHDT5 SRCHDT6 SRCHDT7 SRCHDT8
    SECHDT9 SECHDT10
    DETDETI DETDETE DETDETS DETDET4 DETDET5 DETDET6 DETDET7 DETDET8
    DETDET9 DETDET10:
" TITLE: 'TARGETS SORTED CHRONOLOGICALLY AND BY NONINAL RANGE';
" TITLE2 ' ';
" TITLES 'SHORT RANGE (900-1200 METERS)';
************
.......
HHHHH THIS SECTION HANDLES THE MEDIUM RANGE DETECTIONS ONLY. HHHHHHH
 SET EIGHT:
  ARRAY HRANGE (1) & HRANGE1-HRANGE10:
  DO 1=1 TO 10:
   IF HRANGE - 'HEDH';
    END:
MPROC UMIVARIATE:
* VAR FOUNETS POVDETS FOVDETS FOVDETS FOVDETS FOVDETS FOVDETS FOVDETS
     FOVDETS FOVDETIS
     SROOTS SROOTS SROOTS SROOTS SROOTS SROOTS SROOTS
     SECHOTS SECHOTIO
     DETDET1 DETDET2 DETDETS DETDET4 DETDETS DETDET6 DETDET7 DETDETB
     DETDETS DETDETIO:
* TITLES 'TARGETS SORTED CHRONOLOGIC: LY AND BY HOMENAL RANGE'S
. TITLE2 ' ':
. TITLES 'MEDIUM RANDE ( -2200 METERS)':
-----;
**************
**** THIS SECTION HANDLES THE LONG RANGE DETECTIONS ONLY. *******;
DATA FLEVEN:
  SET EIGHT:
```

#### PAGE 13

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ARRAY HRANGE (1) : HRANGE1-HRANGE10:
 DO 1=1 TO 10:
   IF HRANGE='LONG':
*PROC UNIVARIATE;
* VAR FOVDET1 FOVDET2 FOVDET3 FOVDET4 FOVDET5 FOVDET6 FOVDET7 FOVDET8
   FOVDET9 FOVDET10
SECHDT1 SECHDT2 SECHDT3 SECHDT4 SECHDT5 SECHDT6 SECHDT7 SECHDT8
SECHDT9 SECHDTIO
" DETDET1 DETDET2 DETDETS DETDET4 DETDETS DETDET6 DETDET7 DETDET8
   DETDET9 DETDET10:
" TITLE: 'TARGETS SORTED CHRONOLOGICALLY AND BY NOMINAL RANGE':
" TITLE2 ' ':
" TITLES 'LONG RANGE (2200-3500 METERS)';
******
***********
/=
11
```

# LIST OF REFERENCES

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