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<p>A modification is developed for both variants of the single-target ship tracking algorithm of NRL Memorandum Report 4579. The modification is an improvement in the adaptive procedure for estimating the amount of the ship's maneuvering from reports of its location, which can be bearing-only reports in one of the two variants. Tracking performance is improved most markedly when the report occurrences are highly irregular. Experimental FORTRAN implementations and numerical examples are given.</p>		

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AN IMPROVED PROCEDURE FOR ADAPTIVE ESTIMATION OF MANEUVERING IN A SHIP TRACKING ALGORITHM

1. INTRODUCTION

A single-target ship tracking algorithm has been developed in Refs. [1] - [3], and is also incorporated as a component of the multi-target tracker described in Ref. [4]. This algorithm operates on ship location reports which may occur sporadically in time, and adaptively estimates the intensity of the ship's maneuvering behavior from the report data rather than accepting it as a user-specified parameter. Maneuvering here is defined as deviations from a steady course, which is also estimated from the data. Ref. [3] also describes a variant of this algorithm which does not distinguish between down-track and cross-track maneuvering, but which can make more effective use of bearing - only reports, as opposed to reports of ship position which are meaningfully localized in two dimensions.

Another procedure has subsequently been devised for this maneuvering estimation which significantly improves the performance of both tracking algorithm variants. This new procedure is the subject of this report, and differs basically by the use of weighted averages of certain statistics, rather than simple averages, to form estimates of maneuvering intensity. The reliability of these statistics as measurements of maneuvering intensity varies with the spacing of adjacent reports. The new procedure gives relatively lower weight to the less reliable statistics in the case of unevenly spaced reports, resulting in more reliable maneuvering intensity estimates. Hence, the resulting improvement in tracking performance is most pronounced when the report occurrences are highly irregular. However, there seems to be some improvement even in the case of regularly spaced reports, as explained in Section 6 of this report.

2. PURPOSE AND ROLE OF IMPROVEMENT

For planar motion, the ship tracking algorithm of Refs. [1] - [3] is based on the idea of approximating the motion of the (single) ship being tracked as the vector sum of a constant (average) velocity and a two-dimensional (random) Brownian motion. The Brownian motion's intensity parameter, a 2x2 matrix Q in rectangular coordinates, is selected to correspond to the extent of maneuvering performed by the ship with respect to a constant-speed, constant-heading

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course (the average velocity). Both the average velocity and the maneuvering intensity matrix Q are treated as constant parameters to be estimated from the observed input data. This input consists of a time-ordered series of reports of ship location, not necessarily evenly spaced in time, such that each report specifies a time, the observed ship position at that time, and the (2x2) covariance matrix (or, equivalently, a containment ellipse) for the error in this observed position. An exception, however, is a modified tracking procedure described in Ref. [3], which allows some (or all) of these reports to specify only the observed ship bearing from some given point at that time, and the variance of the bearing observation error.

In either case, the tracking algorithm operates recursively in time, basically by propagating the ship track forward between observations by dead reckoning and updating it whenever a new report is received. The ship position and average velocity are treated as a four-component "state vector," for which a current conditional mean and covariance matrix are generated by a standard Kalman filter. Another recursive procedure is used to estimate the maneuvering intensity parameter Q from the "innovations" of the Kalman filter. These estimates are then used as "driving noise" parameters in the Kalman filter adaptively to modify its subsequent operation. The details of this process are described in Refs. [1] - [3], but can be summarized as the following recurring sequence of basic steps:

1. Upon the receipt of a new report of observed ship location, propagating the conditional probability distribution of the ship's "state vector" (position and velocity), given all previous data, to the current time. This distribution (conditioned on the same data) is generally available for the state at some earlier time, and is propagated from that time as if the value of Q estimated then were a precisely known parameter. The state distribution is treated as if it were (4-variate) Normal, so this step just amounts to propagating its mean and covariance matrix (14 independent components) to the current time with the standard Kalman filter for this value of Q and the motion model described above.
2. Updating the state probability distribution with the new observation, again using the standard Kalman filter for this case. This gives the conditional state distribution (specified by the mean and covariance matrix) given the current observation as well.

3. Updating the estimate of Q using the innovations (observed minus propagated position) from step 2.
4. Adjustment of some of the parameters of the updated position-velocity distribution from step 2 to compensate for the fact that the value of Q used in step 1 was (in general) different from the one just estimated in step 3.

Steps 1 and 4 are not performed for the first report. In this case, the track is initiated with an estimated Q of zero and a user-specified zero-mean circular Normal distribution for the average velocity. Also, step 1 can be performed to project a ship location distribution to a time at which there is no observation. This just amounts to an extended form of dead reckoning, in which an entire containment ellipse (representing the Normal distribution of the position components of the state vector) is propagated, not just a most likely position (the center of this ellipse). In step 3, it is assumed that the Brownian maneuvering motion consists of statistically independent components parallel and perpendicular to the average velocity, so only a down-track and a cross-track maneuvering intensity are estimated, and the resulting Q matrix is always diagonal when transformed for coordinates aligned with the currently estimated average velocity vector. The intensities of these two Brownian motion components are further restricted to be identical (isotropic maneuvering) in the variant of Ref. [3], which allows the inclusion of bearing-only data.

The improvement reported here is in the procedure for estimating the maneuvering intensity parameter Q in step 3. The advantage of this new procedure occurs chiefly when the observation times are quite unevenly spaced. The difficulty with the previous method is that, in both variants, equal weight is given to each member of the Kalman filter's innovation sequence (from step 2) in constructing the estimate of Q . However, the precision of these innovation statistics as measure of the Q components varies approximately as the inverse of the elapsed time since the last report, so their use in this way for unusually closely spaced reports often results in a less reliable estimate of Q than ignoring them entirely. The new estimation procedure is devised so that these innovation statistics are weighted according to their reliability as measures of the Q -components being estimated, thereby avoiding this problem. As with the former procedure, variants can be developed for

both the case of independent down-track and cross-track maneuvering components and the case of isotropic maneuvering with bearing-only reports, as described in detail below.

Another possible benefit of the new Q-estimation procedure described here is that it seems to cause the overall tracking algorithm to create somewhat larger containment ellipses for projected ship locations than the former procedure, even for evenly spaced observation times (see Figs. 2 and 3). This would correct a reported tendency of the former method to result in erroneously small containment ellipses when used on realistic ship tracking data.

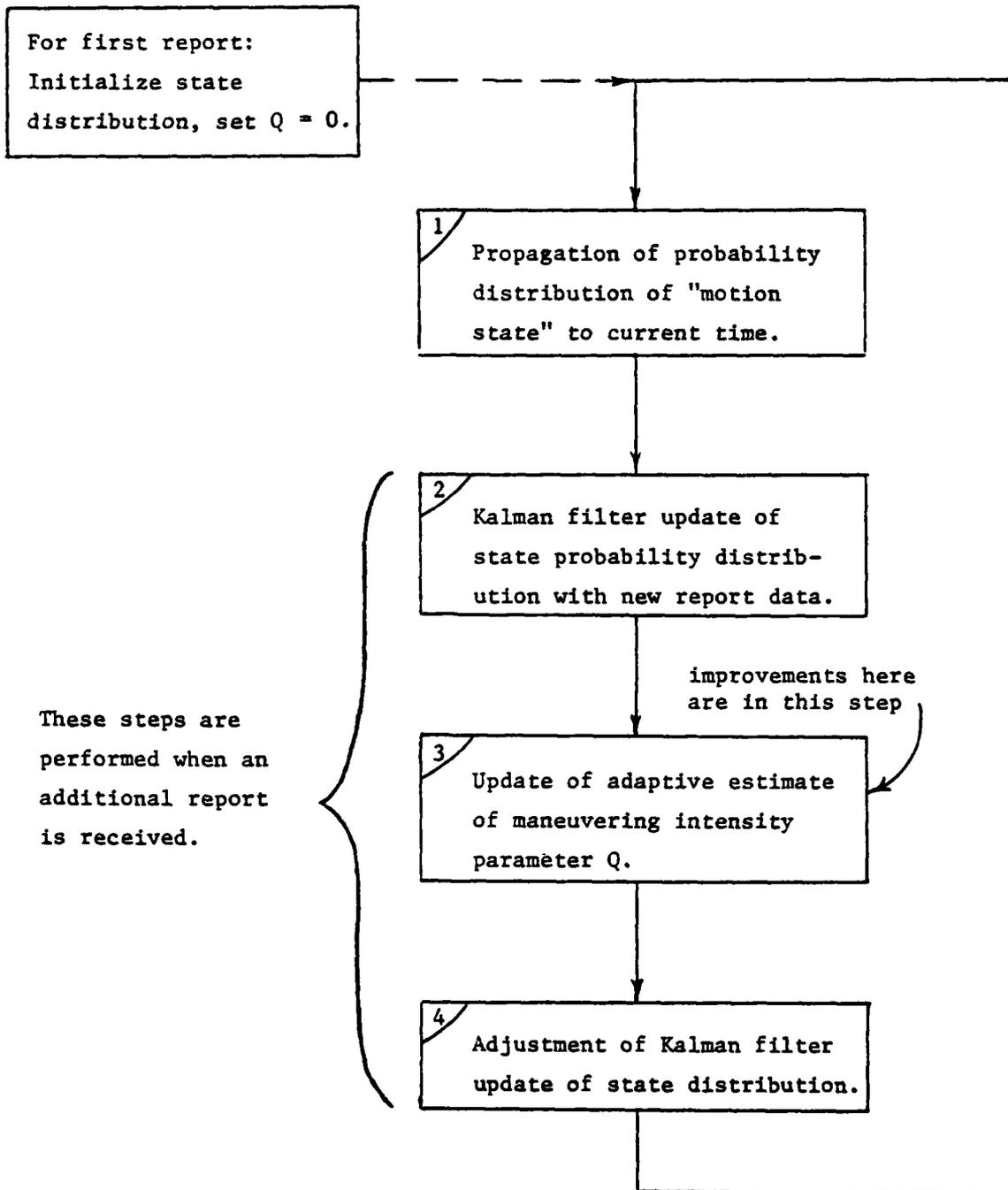


Fig. 1 — Outline of single-target ship tracking algorithm

3. RATIONALE FOR ONE-DIMENSIONAL SHIP MOTION

The new procedure for estimating the ship's maneuvering intensity parameter Q is based on a consideration of the corresponding one-dimensional case, in which the ship's motion is described by the (scalar) equation

$$\dot{x} = u + w$$

and the position observations at discrete time t_i are

$$z_i = x(t_i) + n_i, \quad i = 0, 1, \dots,$$

where the n_i are independent zero-mean Normal random variables with known variances r_i , u is a constant but a-priori unknown average velocity, and w is a Normal white noise process with constant, but a-priori unknown variance parameter q . Tracking begins immediately after the initial observation z_0 at time t_0 , at which point the two-vector

$$\begin{bmatrix} x(t_0) \\ u(t_0) \end{bmatrix}$$

is regarded as having a bivariate Normal probability distribution with mean

$$\begin{bmatrix} z_0 \\ 0 \end{bmatrix}$$

and covariance matrix $\begin{bmatrix} r_0 & | & 0 \\ \hline 0 & | & \lambda^2 \end{bmatrix}$,

where λ^2 is some a-priori specified ship speed variance.

Now consider the approximation that, at observation time t_i , the conditional probability densities of q and of the vector $\begin{bmatrix} x(t_i) \\ u \end{bmatrix}$, given the observations z_0, \dots, z_i , are statistically independent such that,

$$q \sim \text{Normal}(\bar{q}, s)$$

and

$$\begin{bmatrix} x(t_i) \\ u \end{bmatrix} \sim \text{Normal} \left(\begin{bmatrix} \hat{x}_i \\ \hat{u}_i \end{bmatrix}, \begin{bmatrix} p_{xx} & p_{xu} \\ p_{xu} & p_{uu} \end{bmatrix} \right).$$

For the next observation time t_{i+1} , define

$$\tau = t_{i+1} - t_i, \quad (1)$$

$$a = p_{xx} + 2\tau p_{xu} + \tau^2 p_{uu}, \quad (2)$$

$$m = a + \bar{q}\tau, \quad (3)$$

$$\bar{x} = \hat{x}_i + \hat{u}_i\tau, \quad (4)$$

and

$$\epsilon = z_{i+1} - \bar{x}, \quad (5)$$

and denote $x(t_{i+1})$ by x and r_{i+1} by r for brevity. Then it follows from standard results for moments of Normal random variables that, given z_0, \dots, z_i ,

$$E(\epsilon^2) = a + r + \bar{q}\tau, \quad (6)$$

$$\text{var}(\epsilon^2) = 2(m+r)^2 + 3s\tau^2, \quad (7)$$

and

$$\text{cov}(q, \epsilon^2) = s\tau. \quad (8)$$

By assumption, $E(q/z_0, \dots, z_i) = \bar{q}$ (9)

and

$$\text{var}(q/z_0, \dots, z_i) = s. \quad (10)$$

If at this point the (different) approximation is made of treating q and ϵ^2 as bivariate Normal random variables under this conditioning, with the preceding mean and covariance matrix elements, then it is a standard result that

$$E(q/\epsilon^2) \triangleq \hat{q} = E(q) + \frac{\text{cov}(q, \epsilon^2)}{\text{var}(\epsilon^2)} [\epsilon^2 - E(\epsilon^2)] \quad (11)$$

and

$$\text{var}(q/\epsilon^2) \triangleq \sigma = \text{var}(q) - \frac{\text{cov}^2(q, \epsilon^2)}{\text{var}(\epsilon^2)}, \quad (12)$$

where the conditioning on z_0, \dots, z_i is suppressed in the notation. Substi-

tuting Eqs. (6) - (10) into (11) and (12) we obtain

$$\hat{q} = \bar{q} + \frac{s}{2\left(\frac{m+r}{\tau}\right) + 3s} \left(\frac{\varepsilon^2 - (a+r)}{\tau} - \bar{q} \right) \quad (13)$$

and

$$\sigma = s - \frac{s^2}{2\left(\frac{m+r}{\tau}\right) + 3s} \quad (14)$$

Reducing the denominators of Eqs. (13) and (14) to " $2(m/\tau)^2 + s$ " would convert these equations to the form of the updating step in the standard Kalman filter for constant q with

$$q - \text{measurement} = \frac{\varepsilon^2 - (a+r)}{\tau}$$

and

$$\text{measurement noise variance} = 2(m/\tau)^2$$

at measurement epoch $i+1$. This change is justified to some extent by the fact that m really depends via (2) and (3) on the previous estimates of q , which are used to compute p_{xx} . Also, the resulting Kalman filter estimate of q reduces to simply the average of the quantities

$$\frac{\varepsilon^2 - (a+r)}{\tau}$$

observed at each updating time when m, r and τ are all equal at each step, which is essentially the former estimation procedure for q described in Ref. [1], and is consistent with the justification given there as a least-squares estimation procedure. For unevenly spaced observations, however, this new updating procedure has the desirable property of estimating q as a weighted average of these quantities, the weight being less for epochs at which τ is small and the variance of the " q - measurement" is therefore large. Thus, it gives a sort of weighted least - squares estimate of q when used sequentially in the overall ship tracking algorithm. Rearranging terms gives this Kalman filter update step as

$$\hat{q} = \bar{q} + \frac{s\tau}{2m^2 + s\tau^2} [e^2 - (m+r)] \quad (15)$$

and

$$\sigma = \frac{2m^2}{2m^2 + s\tau^2} s. \quad (16)$$

Since it doesn't make sense to estimate maneuvering intensity with fewer than three observations, such updating is started on the third observation (for which $\tau > 0$) with $s = \infty$, which corresponds to using $\bar{q} = 0$ and replacing the "filter gain"

$$\frac{s\tau}{2m^2 + s\tau^2}$$

by $\frac{1}{\tau}$ in Eq. (15), and using $\sigma = 2(m/\tau)^2$ for Eq. (16).

A standard Kalman filter for estimating a constant q would use the value of σ from one update time as the value of s for the next update. Since the approximate value for q can really change over extended periods of time, however, it is more reasonable to postulate a "forgetting time constant" T and use exponential deweighting between update times by computing "s" from the preceding " σ " as

$$s = e^{-\frac{\tau}{T}} \left[\sigma_{\text{preceding}} - 2 \left(\frac{m}{t_{i+1} - t_0} \right)^2 \right] + 2 \left(\frac{m}{t_{i+1} - t_0} \right)^2 \quad (17)$$

to avoid "locking in" to a value of \hat{q} . This particular deweighting scheme corresponds to q changing between the current and preceding observation times according to

$$\dot{q} = -\frac{q}{2T} + \text{white noise}, \quad (18)$$

where the white noise intensity is such that the steady-state variance of q is $2 \frac{m}{t_{i+1} - t_0}$, the value it would have if initialized at the current update time.

The estimate \hat{q} here can assume negative values, whereas q must by definition be nonnegative. Hence the latest value of

$$\max(\hat{q}, 0)$$

is always used as the maneuvering intensity parameter in the other parts of the overall ship tracking algorithm.

As a last refinement, if the quantity

$$\alpha = \max\{0, \max(\hat{q}, 0) - \max(\bar{q}, 0)\} \quad (19)$$

is positive, it is assumed, as explained in Ref. [3], that p_{uu} (which is computed at preceding update time) should have been larger by approximately

$\frac{\alpha}{t-t_0}$, where t is the current time. This would increase σ by

$$\frac{2}{\tau} (\bar{m}^2 - m^2) = \frac{2}{\tau} (m+\bar{m})(\bar{m}-m)$$

if it were being initialized at this point. In the above \bar{m} is the value of m which would result from (2) and (3) if p_{uu} were increased as described, i.e.,

$$\bar{m} = m + \frac{\alpha\tau}{t-t_0}$$

To compensate for having reduced the effects of the correlation between q and m from those in (13) and (14), the quantity $\alpha\tau$ is also added to \bar{m} , giving

$$\bar{m} = m + \alpha\tau\left(1 + \frac{\tau}{t-t_0}\right)$$

which would increase an initialized value of σ by

$$\delta\sigma = 2\left[2m + \alpha\tau\left(1 + \frac{\tau}{t-t_0}\right)\right] \frac{\alpha}{\tau} \left(1 + \frac{\tau}{t-t_0}\right)$$

To be conservative and to avoid dividing by τ , we therefore add the quantity

$$\delta\sigma = 2[2m + \alpha\tau] \frac{\alpha}{t-t_0} \quad (20)$$

to the result of Eq. (16) at all update times as an approximate correction for

having ignored in the development of (16) some of the interactions between estimating q and estimating x and u in the overall ship tracking algorithm, namely the dependence of p_{uu} on q . Of course, the other corrections of this sort in the overall algorithm, which are for parameters of the conditional distribution of x and u as described in Ref. [3], are retained as before.

4. PROCEDURE FOR TWO-DIMENSIONAL MOTION

Only planar motion in rectangular coordinates is discussed here. The algorithms for tracking such motion can easily be extended to tracking on a sphere, as described in Refs. [1] and [2]. In the context of planar motion,

$$\begin{aligned} x &= \text{ship position} \\ v &= \text{ship velocity (average), and} \\ z_i &= \text{observed position at time } t_i, i = 0, 1, \dots \end{aligned}$$

are all 2-vectors with components in these two coordinates, and the composite "motion state" vector $\begin{bmatrix} x \\ v \end{bmatrix}$ has four components. The conditional distribution of this state vector is approximated by the tracking algorithm as 4-variate Normal, whose mean and covariance matrix are denoted here in bivariate partitions as

$$\begin{bmatrix} \hat{x}(t) \\ \hat{v}(t) \end{bmatrix} \text{ and } \begin{bmatrix} P_1(t) & | & P_2(t) \\ \hline P_2^T(t) & | & P_3(t) \end{bmatrix} \text{ for generic time } t.$$

For convenience, we also denote the current estimate of the maneuvering intensity parameter as Q and the covariance matrix of the error in the i -th observation as R_i , both of which are 2×2 symmetric positive semi-definite matrices. Also, $\hat{q}_d(i)$ and $\hat{q}_c(i)$ are used to denote interim estimates of the (scalar) down-track and across-track maneuvering intensities created immediately after the i -th observation, and σ_d and σ_c to denote corresponding variance parameters, in accordance with the notation of the preceding section.

The operation of the overall ship tracking algorithm, with the improved adaptive estimation procedure for maneuvering, can be summarized as follows for the case in which the reports all specify a position which is localized in both dimensions:

Initialization

Upon the receipt of the initial report (z_0, R_0) at time t_0 , tracking is started with

$$\hat{x}(t_0^+) = z_0 \quad (2 - \text{vector})$$

$$P_1(t_0^+) = R_0 \quad (2 \times 2 \text{ matrix})$$

$$P_2(t_0^+) = 0 \quad (2 \times 2 \text{ matrix})$$

$$P_3(t_0^+) = \frac{1}{2} \begin{bmatrix} \lambda^2 & 0 \\ 0 & \lambda^2 \end{bmatrix} \quad ; \quad \lambda^2 \text{ a user-specified prior speed variance}$$

$$\hat{q}_d(0) = \hat{q}_c(0) = 0 \quad (\text{or some other user-specified positive value})$$

From time t_i^+ to time t_{i+1}^+ ; $i = 0, 1, \dots$

Tracking proceeds by performing the summary steps of Fig. 1 as follows, where "=" denotes a replacement operation as in FORTRAN.

Step 1 - Propagate state distribution to t_{i+1}^+ by successively computing:

$$c_d = \max \{ \hat{q}_d(i), 0 \}$$

$$c_c = \max \{ \hat{q}_c(i), 0 \}$$

$$\theta = \tan^{-1} \left(\frac{\hat{v}_1(t_i^+)}{\hat{v}_2(t_i^+)} \right) \quad ; \quad \hat{v}_1 \text{ and } \hat{v}_2 \text{ are the two components of } \hat{v} \text{ (usually local east and north components of velocity estimate)}$$

$$q_{11} = c_d \cos^2 \theta + c_c \sin^2 \theta$$

$$q_{12} = (c_d - c_c) \sin \theta \cos \theta$$

$$q_{22} = c_d \sin^2 \theta + c_c \cos^2 \theta$$

$$Q = \begin{bmatrix} q_{11} & q_{12} \\ q_{12} & q_{22} \end{bmatrix} \quad (2 \times 2 \text{ matrix})$$

$$\tau = t_{i+1} - t_i$$

$$\bar{x} = \hat{x}(t_i^+) + \hat{v}(t_i^+) \tau \quad (2 - \text{vector})$$

$$\left. \begin{aligned} A &= P_1(t_i^+) + [P_2(t_i^+) + P_2^T(t_i^+)]\tau + P_3(t_i^+)\tau^2 \\ M_1 &= A + Q\tau \\ M_2 &= P_2(t_i^+) + P_3(t_i^+)\tau \\ M_3 &= P_3(t_i^+) \end{aligned} \right\} \text{2x2 matrices}$$

At this point, the conditional distribution of the state at time t_{i+1} , given z_0, \dots, z_i , can be approximated as (4-variate) Normal with

$$\text{mean} = \begin{bmatrix} \bar{x} \\ \hat{v}(t_i^+) \end{bmatrix}$$

and

$$\text{covariance} = \begin{bmatrix} M_1 & | & M_2 \\ \hline M_2 & | & M_3 \end{bmatrix} .$$

and t_{i+1} need not be an actual observation time for this purpose, but may be any time after t_i for which the projected probability distribution is desired.

Step 2 - Update state distribution with new report:

Let z and R denote z_{i+1} and R_{i+1} henceforth. Compute

$$\left. \begin{aligned} \hat{x}(t_{i+1}^+) &= \bar{x} + M_1 (M_1 + R)^{-1} (z - \bar{x}) \\ \hat{v}(t_{i+1}^+) &= \hat{v}(t_i^+) + M_2^T (M_1 + R)^{-1} (z - \bar{x}) \end{aligned} \right\} \text{2-vectors}$$

$$\left. \begin{aligned} P_1(t_{i+1}^+) &= M_1 - M_1 (M_1 + R)^{-1} M_1 \\ P_2(t_{i+1}^+) &= M_2 - M_1 (M_1 + R)^{-1} M_2 \end{aligned} \right\} \text{2x2 matrices}$$

$$P_3(t_{i+1}^+) = M_3 - M_2(M_1 + R)^{-1}M_2$$

Step 3 - Update of maneuvering estimate.

For $i=0,1$ only: set $\hat{q}_d(i+1) = \hat{q}_d(i)$

and $\hat{q}_c(i+1) = \hat{q}_c(i)$.

Otherwise, compute in turn:

$$\gamma = t_{i+1} - t_0$$

$$\begin{bmatrix} b_d \\ b_c \end{bmatrix} = \Omega M_1 \Omega^T \text{ and } \begin{bmatrix} r_d \\ r_c \end{bmatrix} = \Omega R \Omega^T; \Omega = \begin{bmatrix} \cos \theta & | & \sin \theta \\ \hline & + & \hline -\sin \theta & | & \cos \theta \end{bmatrix}$$

$$\begin{bmatrix} \epsilon_d \\ \epsilon_c \end{bmatrix} = \begin{bmatrix} \cos \theta & | & \sin \theta \\ \hline & + & \hline -\sin \theta & | & \cos \theta \end{bmatrix} (z - \bar{x})$$

$$\sigma_d(3) = 2 (b_d/\tau)^2$$

$$\sigma_c(3) = 2 (b_c/\tau)^2$$

$$\hat{q}_d(3) = \frac{1}{\tau} (\epsilon_d^2 - b_d)$$

$$\hat{q}_c(3) = \frac{1}{\tau} (\epsilon_c^2 - b_c)$$

for $i=2$ only

$$s_d = e^{-\frac{\tau}{T}} [\sigma_d(i) - 2 (b_d/\tau)^2] + 2 (b_d/\tau)^2$$

$$s_c = e^{-\frac{\tau}{T}} [\sigma_c(i) - 2 (b_c/\tau)^2] + 2 (b_c/\tau)^2$$

$$\sigma_d(i+1) = \frac{2 b_d^2 s_d}{2 b_d^2 + \tau^2 s_d}$$

$$\sigma_c(i+1) = \frac{2 b_c^2 s_c}{2 b_c^2 + \tau^2 s_c}$$

$$\hat{q}_d(i+1) = \hat{q}_d(i) + \frac{s_d \tau}{2 b_d^2 + s_d \tau^2} [\epsilon_d^2 - b_d - r_d]$$

$$\hat{q}_c(i+1) = \hat{q}_c(i) + \frac{s_c \tau}{2 b_c^2 + s_c \tau^2} [\epsilon_c^2 - b_c - r_c]$$

for $i \geq 3$
only.

T is user-
specified
"forgetting time
constant".

$$\alpha_d = \max \{0, \max \{\hat{q}_d(i+1), 0\} - \max \{\hat{q}_d(i), 0\}\}$$

$$\alpha_c = \max \{0, \max \{\hat{q}_c(i+1), 0\} - \max \{\hat{q}_c(i), 0\}\}$$

$$\sigma_d(i+1) = \sigma_d(i+1) + 2 \frac{\alpha_d}{\gamma} [2 b_d + \alpha_d \tau]$$

$$\sigma_c(i+1) = \sigma_c(i+1) + 2 \frac{\alpha_c}{\gamma} [2 b_c + \alpha_c \tau]$$

Step 4 (performed for $i \geq 2$ only) - Adjust Kalman filter update by successively
computing

$$d_{11} = \alpha_d \cos^2 \theta + \alpha_c \sin^2 \theta$$

$$d_{12} = (\alpha_d - \alpha_c) \sin \theta \cos \theta$$

$$d_{22} = \alpha_d \sin^2 \theta + \alpha_c \cos^2 \theta$$

$$D = \begin{bmatrix} d_{11} & | & d_{12} \\ \hline & + & \hline d_{12} & | & d_{22} \end{bmatrix}$$

(positive semi-definite 2x2
matrix)

$$P_3(t_{i+1}^+) = P_3(t_{i+1}^+) + \frac{1}{\gamma} D \quad (2 \times 2 \text{ matrix})$$

$$P_1(t_{i+1}^+) = P_1(t_{i+1}^+) + R(M_1 + R + D\tau)^{-1} D(M_1 + R + D\tau)^{-1} R\tau$$

(2x2 matrix)

$$\left. \begin{aligned} \hat{v}(t_{i+1}^+) &= \hat{v}(t_{i+1}^+) + \frac{\tau}{\gamma} D(M_1 + R + D\tau)(z - \bar{x}) \\ \hat{x}(t_{i+1}^+) &= \hat{x}(t_{i+1}^+) + R(M_1 + D\tau + R)D(M_1 + R)^{-1}(z - \bar{x})\tau \end{aligned} \right\} \text{2-vectors}$$

The adjustments in this step are explained in Ref. [3]. Corresponding adjustments for the maneuvering intensity estimation procedure constitute the last two computations listed here under Step 3.

5. ALTERNATE METHOD

This same kind of improvement can also be applied to the alternate method of Ref. [3] for adaptively estimating maneuvering intensity, in which the estimated maneuvering is constrained to be statistically isotropic, but which allows the inclusion of bearing - only input reports in the resulting tracking algorithm. In this case, only a single (non-negative) scalar maneuvering intensity parameter q is estimated, and the overall tracking algorithm can be summarized as follows for position reports:

Initialization - as in the algorithm of the preceding section, except that only a single value $\hat{q}(0)$ is specified, instead of $\hat{q}_d(0)$ and $\hat{q}_c(0)$.

From t_i^+ to t_{i+1}^+ ; $i = 0, 1, \dots$:

Step 1 - calculate the 2x2 matrix Q by the steps

$$q = \max \{ \hat{q}(i), 0 \}$$

$$Q = \begin{bmatrix} q & | & 0 \\ \hline 0 & | & q \end{bmatrix},$$

Then continue as in the preceding section.

Step 2 - as in the preceding section.

Step 3 - For $i=0,1$, just set $\hat{q}(i+1) = \hat{q}(i)$.

Otherwise, compute in turn:

$$\begin{bmatrix} g_{11} & | & g_{12} \\ \hline g_{12} & | & g_{22} \end{bmatrix} = A + R \quad (2 \times 2 \text{ matrix})$$

$$a^2 = g_{11} + g_{22}$$

$$b^2 = \sqrt{(g_{11} - g_{22})^2 + 4g_{12}^2}$$

$$a^2 = \frac{1}{2}(a^2 + b^2)$$

$$b^2 = a^2 - b^2$$

$$\cos \beta = \frac{a^2 - g_{11}}{\sqrt{(a^2 - g_{11})^2 + g_{12}^2}}$$

$$\sin \beta = \frac{g_{12}}{\sqrt{(a^2 - g_{11})^2 + g_{12}^2}}$$

Note: a and b are the semi-major and semi-minor axes of the sigma-ellipse for the bivariate Normal distribution with covariance matrix $A + R$; β is the angle between the semi-major axis and the 1-coordinate axis.

$$\begin{bmatrix} \epsilon_a \\ \epsilon_b \end{bmatrix} = \begin{bmatrix} \cos \beta & | & \sin \beta \\ \hline -\sin \beta & | & \cos \beta \end{bmatrix} (z - \bar{x}) \quad (2\text{-vector}) \quad (21)$$

$$h = g_{11} \sin^2 \beta - 2g_{12} \sin \beta \cos \beta + g_{22} \cos^2 \beta + q\tau$$

$$\eta = b^2 + q\tau$$

$$k = a^2 + q\tau \quad (22)$$

$$\left. \begin{aligned} \sigma(3) &= 2\left(\frac{h}{\tau}\right)^2 \\ \hat{q}(3) &= \frac{1}{\tau}(\epsilon_b^2 - \eta) \end{aligned} \right\} \text{for } i=2 \text{ only}$$

$$\left. \begin{aligned} s &= e^{-\frac{\tau}{T}} [\sigma(i) - 2\left(\frac{h}{\gamma}\right)^2] + 2\left(\frac{h}{\gamma}\right)^2 \\ \sigma(i+1) &= \frac{2h^2 s}{2h^2 + s\tau} \\ \hat{q}(i+1) &= \hat{q}(i) + \frac{s\tau}{2h^2 + s\tau} [\epsilon_b^2 - \eta] \end{aligned} \right\} \text{for } i \geq 3 \text{ only}$$

$$\sigma(i+1) = \frac{2k^2}{2k^2 + s\tau} \sigma(i+1) \quad (23)$$

$$\hat{q}(i+1) = \hat{q}(i+1) + \frac{s\tau}{2k^2 + s\tau} [\epsilon_a^2 - k] \quad (24)$$

$$\alpha = \max \{0, \max \{\hat{q}(i+1), 0\} - \max \{\hat{q}(i), 0\}\}$$

$$\sigma(i+1) = \sigma(i+1) + 2 \frac{\alpha}{\gamma} [2h + \alpha\tau]$$

Step 4 - calculate the 2x2 matrix D as $D = \begin{bmatrix} \alpha & 0 \\ 0 & \alpha \end{bmatrix}$.

then continue as in the preceding section.

The advantage of this alternate method is that it can make effective use of bearing-only reports of ship location (one of which specifies a time, an observed bearing from a specified point at that time, and a bearing variance).

or what is almost the same thing, position reports with long, narrow error ellipses. One simple way of doing this with such a bearing report is to replace it with an approximately equivalent position report, which would have a large variance component along the line-of-bearing, and use the procedure as just described. The best way of constructing an equivalent position report depends on the bearing sensor range, how much the projected ship position distribution at the time of the report "overlaps" the bearing sensor location, and the distance of the estimated ship position at that time from the sensor location. The main idea is to have an appropriate containment ellipse for this (bivariate Normally distributed) position report, say the two-sigma (86%) ellipse, match the corresponding wedge-shaped confidence region of the bearing report as well as possible within the range of likely projected ship locations. As a numerically more efficient alternative when the predicted ship range from the bearing sensor is large compared to the uncertainty in this prediction, one could also use a bearing-only report as a scalar measurement of the cross-bearing component of ship position with variance $r^2\delta^2$, where r is the projected ship range (from the sensor) and δ^2 is the bearing variance in radians. This would require the replacement of Step 2 (in this section) by the appropriate Kalman filter updating procedure for such a single-component measurement. It is also necessary to alter Step 3 by computing b^2 as $r^2\delta^2$ plus the cross-bearing component of M_1 , computing ϵ_b as the cross-bearing component of the observed minus predicted ship position (as evaluated from the observed bearing at the predicted ship range) in lieu of Eq. (21), and skipping the computations of Eqs. (22)-(24) and those prior to Eq. (21).

For position reports which are well-localized in both dimensions, the use of this alternate tracking algorithm would probably not cause much loss of precision over the algorithm of the preceding section. It was originally thought that allowing the estimates of the down-track and cross-track components of the maneuvering intensity to be different, as they may be in the algorithm of the preceding section, would often lead to more precise estimates of ship motion when a ship zigzags about an average course, or changes speed a lot but stays on the same heading. In practice, however, the estimated maneuvering is usually fairly isotropic anyway.

6. DISCUSSION

To summarize the basic usage of the two ship tracking algorithm variants presented here for the case of position reports, the user specifies the two (scalar) parameters:

λ = Prior estimate of ship speed (i.e., average speed for anticipated target population). Making λ too large doesn't matter much except when this algorithm is used as part of a multitarget tracker, but making λ too small does.

T = Average length of time over which a ship's maneuvering behavior is judged to remain statistically the same. This value can often be made infinite without serious consequences; another reasonable possibility is to set $T = \sqrt{A/\lambda}$, where A is the area of the surveillance region in which ships are being tracked.

Also, it is sometimes slightly advantageous to specify some nonzero initial value for $\hat{q}_d(0)$ and $\hat{q}_c(0)$, or $\hat{q}(0)$ in the case of the variant of Section 5. For either variant, the algorithm then operates on input consisting of a time-ordered sequence of ship position reports, each of which contains the following six data:

1. time of report
- 2-3. two coordinates of observed ship position at that time
- 4-6. the three independent components of the (symmetric 2x2) covariance matrix for the error in this observed position.

As output, it provides (a) estimates of ship position and average velocity, at present or future times, (b) error covariance matrices (4x4) that correspond to these estimates, and (c) estimates and corresponding error covariances of maneuverability parameters (two in the variant of Section 4, one in the variant of Section 5).

Normally, the only outputs of interest are the position components of the estimated position-velocity state vector, and the corresponding 2x2 error covariance matrix. It is also usual to regard these errors and the position observation errors in the input reports as bivariate Normally distributed, and to use equivalent parameters specifying the two-sigma ellipses (86% containment ellipses) of these distributions in place of their covariance matrices.

The ellipse parameters normally used for this purpose are the semi-major and semi-minor axis lengths and the angle of the major axis measured clockwise from local north. As examples of what this all amounts to in practice, experimental FORTRAN implementations of both variants of this overall ship tracking algorithm are listed in the appendix for the usual case in which the input and output error distributions are specified in terms of containment ellipse parameters instead of covariance matrix components. The input and output are from a terminal in these implementations.

Figures 2 and 3 show an example of the comparative performances of this tracking algorithm (the version of Section 4 here) and the corresponding one of Ref. [3], which uses the former method of adaptive maneuvering estimation. The parameter values $\hat{q}_d(0) = \hat{q}_c(0) = 0$ and $T = \infty$ were used in each case. For clarity in these figures, the two-sigma (86% containment) ellipses for the output location estimates are displayed only for selected times. The new algorithm is not shown to its best advantage in this example because the position reports are all evenly spaced in time. Even so, however, the accuracy of the estimated ship positions is as good as that of the former algorithm, and the containment ellipses generated by the new algorithm are generally somewhat larger, which is an indication of better statistical consistency in light of the computational experience with actual tracking data mentioned earlier.

The variant of Section 5 here has also been embedded in a multi-target tracker, in the manner described in Ref. [4], as a replacement for the corresponding single-target tracking method of Ref. [3], which estimates only a scalar intensity for statistically isotropic maneuvering. The input data in this application were mostly bearing-only reports which occurred in sporadic bursts for each ship, and thus were very unevenly spaced in time. In this case there was a substantial improvement in performance with the tracker incorporating the new adaptive maneuvering estimation procedure described in this report.

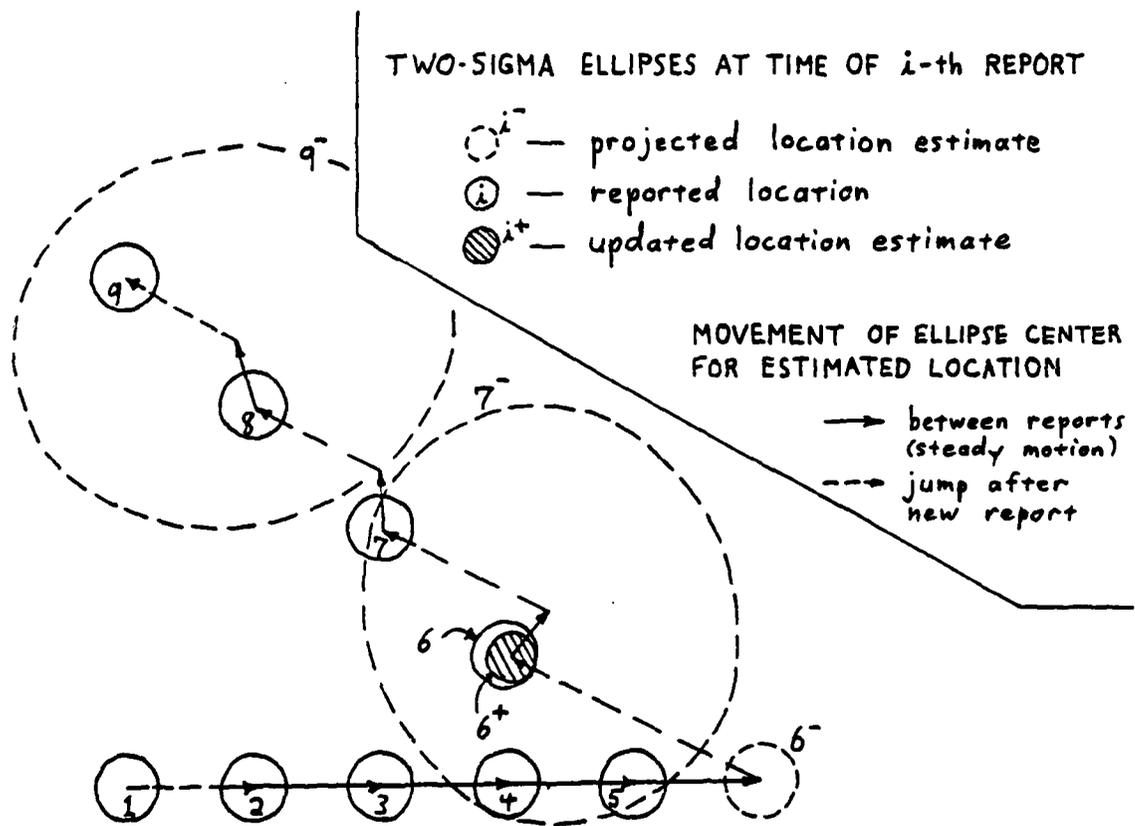


Fig. 2 — Tracking performance with former procedure

SAME NOMENCLATURE
AS IN FIGURE 2

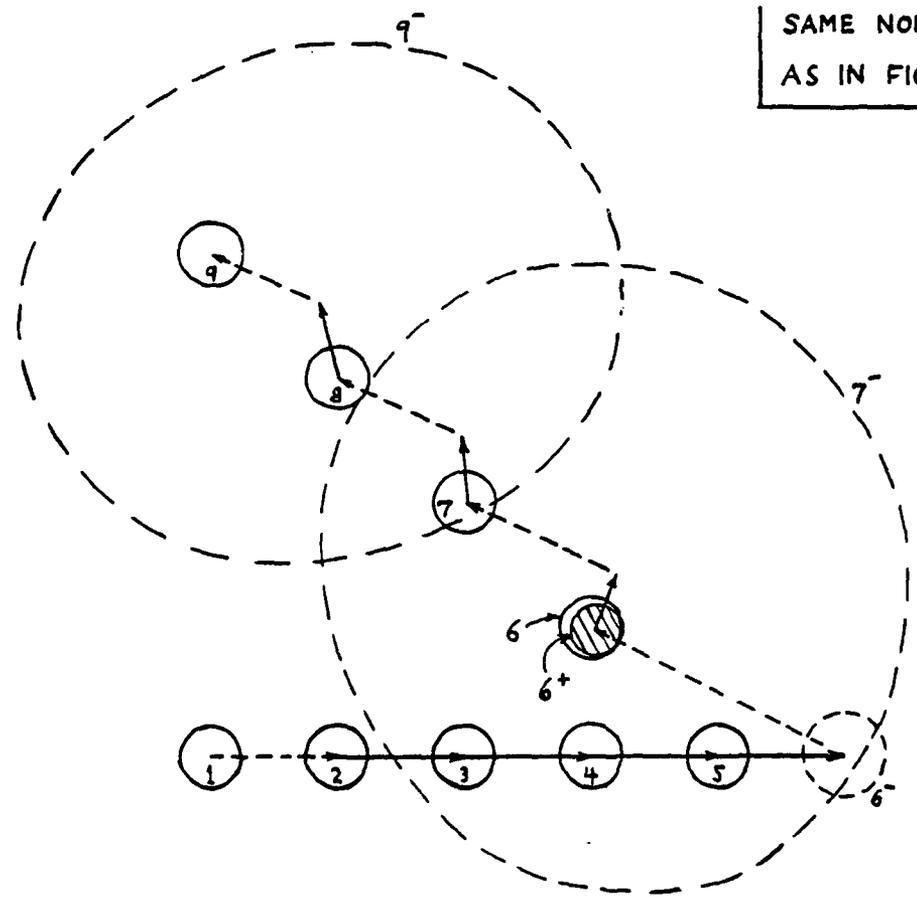


Fig. 3 — Tracking performance with procedure of Section 4

7. REFERENCES

- [1] W.W. Willman, "Recursive Filtering Algorithms for Ship Tracking," NRL Report 7969, April 6, 1976.
- [2] W.W. Willman, "Some Refinements for a Ship Tracking Algorithm," NRL Memorandum Report 3991, May 2, 1979.
- [3] W.W. Willman, "Modifications of a Ship Tracking Algorithm for Maneuver Following and Bearing-Only Data," NRL Memorandum Report 4579, October 1, 1981.
- [4] W.W. Willman, "Some Performance Results for Recursive Multitarget Correlator-Tracker Algorithms," NRL Report 8423, July 23, 1980.

APPENDIX - PROGRAM LISTINGS

```

C          KALMAN FILTER WITH ADAPTIVE DRIVING NOISE
C
C FOR TRACKING IN RECTANGULAR X,Y-COORDINATES WITH POSITION
C REPORTS WHICH ARE MEANINGFULLY LOCALIZED IN TWO DIMENSIONS.
C
C          INITIALIZATION
C
C ENTER USER-SPECIFIED PARAMETER VALUES FROM TERMINAL
C
C   ACCEPT"PRIOR EXPECTED SHIP SPEED = ",B
C
C COMPUTE INITIAL VALUES
C
C   HI=0.
C   HC=0.
C   CI=0.
C   CC=0.
C   U=0.
C   V=0.
C   PXU=0.
C   PXV=0.
C   PYU=0.
C   PYV=0.
C   PUU=.3*B*B
C   PUV=0.
C   PVV=PUU
C   QXX=0.
C   QXY=0.
C   QYY=0.
C
C          BEGIN TRACKING
C
C ENTER AND PROCESS INITIAL REPORT
C
C IR = INDICATOR: ZERO IF "REPORT" JUST SPECIFIES A TIME AT
C WHICH DEAD-RECKONED OUTPUT IS DESIRED,
C POSITIVE IF IT IS AN ACTUAL REPORT OF
C OBSERVED POSITION, NEGATIVE TO
C TERMINATE TRACKING.
C
C   FOR POSITIVE IR:
C   T = TIME.
C   ZX,ZY = OBSERVED POSITION IN X,Y-COORDINATES.
C   SMA = SEMI MAJOR AXIS OF 86% CONTAINMENT ELLIPSE FOR
C OBSERVATION.
C   SMI = SEMI MINOR AXIS OF CONTAINMENT ELLIPSE.
C   TMT = ORIENTATION OF MAJOR AXIS (DEGREES CLOCKWISE FROM
C Y-AXIS).
C
C   ACCEPT"IR,T,ZX,ZY,SMA,SMI,TMT = ",IR,T,ZX,ZY,SMA,SMI,TMT
C IF(IR.LE.0) GO TO 99
C   I=0
C   TMT=TMT/57.3
C   X=ZX
C   Y=ZY
C   ST=SIN(TMT)
C   CT=COS(TMT)
C   SMA=SMA*ST
C   SMI=SMI*ST

```

```

PXX=.25*(SMA*ST*ST+SMI*CT*CT)
PXY=.25*ST*CT*(SMA-SMI)
PYY=.25*(SMA*CT*CT+SMI*ST*ST)
TN=T
TL=T
TLU=T
GU TO 40

```

C
C
C
C
C
C

CONTINUE TRACKING

ENTER NEXT REPORT

```

90 ACCEPT IR,T,ZX,ZY,SMA,SMI,THT = ",IR,T,ZX,ZY,SMA,SMI,THT
IF (IR,LT,N) GO TO 99
IF (IR,EQ,N) GO TO 10
THT=THT/57.3
ST=SIN(THT)
CT=COS(THT)
SMA=SMA*SMA
SMI=SMI*SMI
RXX=.25*(SMA*ST*ST+SMI*CT*CT)
RXY=.25*ST*CT*(SMA-SMI)
RYY=.25*(SMA*CT*CT+SMI*ST*ST)

```

C
C
C

PROJECT STATE DENSITY TO CURRENT TIME

```

10 TAU=T-TL
TL=T
XB=X+U*TAU
YB=Y+V*TAU
GXX=PXX*(2.+PXU+QXX)*TAU+PUU*TAU*TAU
GXY=PXY*(PXV+PYU+QXY)*TAU+PUV*TAU*TAU
GYY=PYY*(2.+PYV+QYY)*TAU+PVV*TAU*TAU
GXU=PXU+PUU*TAU
GXV=PXV+PUV*TAU
GYU=PYU+PUV*TAU
GYV=PYV+PVV*TAU
IF (IR,NE,N) GO TO 60
X=XB
Y=YB
PXX=GXX
PXY=GXY
PYY=GY
PXU=GXU
PXV=GXV
PYU=GYU
PYV=GYV
GO TO 40

```

C
C
C

UPDATE STATE DENSITY WITH NEW REPORT

```

60 TAU=T-TLU
TLU=T
EX=ZX-XB
EY=ZY-YB
G1=GXX+HXX
G2=GXY+HXY
G3=GY+HY
DET=G1+G3-G2*G2
DETI=.0.
IF (DET,GT,0.) DETI=1./DET

```

```

MXY=GJ*DETI
MXY=-G2*DETI
MYY=G1*DETI
X=XB*(GXX*MXX+GXY*HXY)*EX+(GXX*MXY+GXY*HYY)*EY
Y=YB*(GXY*MXX+GYV*HXY)*EX+(GXY*MXY+GYV*HYY)*EY
U=UB*(GXU*MXX+GYU*HXY)*EX+(GXU*MXY+GYU*HYY)*EY
V=VB*(GXV*MXX+GYV*HXY)*EX+(GXV*MXY+GYV*HYY)*EY
PXX=GXX-GXX*GXX*MXX-2,*GXX*GXY*HXY-GXY*GXY*HYY
PXY=GXY-GXX*GXY*MXX-(GXX*GYV*GXY*GXY)*MXY-GXY*GYV*HYY
PYY=GYY-GXY*GXY*MXX-2,*GXY*GYV*HXY-GYY*GYV*HYY
PXU=GXU-GXX*GXU*MXX-(GXX*GYU*GXU*GXU)*MXY-GXY*GYU*HYY
PXV=GXV-GXX*GXV*MXX-(GXX*GYV*GXU*GXU)*MXY-GXY*GYV*HYY
PYU=GYU-GXY*GXU*MXX-(GXY*GYU*GYV*GXU)*MXY-GYY*GYU*HYY
PYV=GYV-GXY*GXV*MXX-(GXY*GYV*GYV*GXV)*MXY-GYY*GYV*HYY
PUU=GXU-GXU*GXU*MXX-2,*GXU*GYU*MXY-GYU*GYU*HYY
PUV=GXU-GXU*GXV*MXX-(GXU*GYV*GYU*GXV)*MXY-GYU*GYV*HYY
PVV=GXV-GXV*GXV*MXX-2,*GXV*GYV*HXY-GYV*GYV*HYY

```

C
C
C

UPDATE DRIVING NOISE ESTIMATE AND ADJUST ESTIMATOR PARAMETERS

```

IF(TAU,LE,0.) GO TO 40
TE=T-IN
IF(TE,LE,0.) GO TO 40
I=I+1
IF(I,EQ,1) GO TO 40
U2=U*U
V2=V*V
SU=U2+V2
QINV=C.
IF(SQ,GT,0.) QINV=1./SQ
U2=U2*QINV
V2=V2*QINV
UV=U*V+QINV
SIT=QINV*(U*EX+V*EY)**2
SCT=QINV*(U*EY+V*EX)**2
GIT=U2*GXX+2,*UV*GXY+V2*GYY
GCT=V2*GXX-2,*UV*GXY+U2*GYY
BIT=U2*G1+2,*UV*G2+V2*G3
BCT=V2*G1-2,*UV*G2+U2*G3
IF(I,GT,2) GO TO 30
GNI=1./TAU
GNC=GNI
VRI=2,*GIT*GIT-GNI*GNI
VRC=2,*GCT*GCT-GNC*GNC
GO TO 50
30 DEN=2,*GIT*GIT+VRI*TAU*TAU
DENI=0.
IF(DEN,GT,0.) DENI=1./DEN
GNI=VRI*TAU*DENI
VRI=VRI*(1,-VRI*TAU*TAU*DENI)
DEN=2,*GCT*GCT+VRC*TAU*TAU
DENI=0.
IF(DEN,GT,0.) DENI=1./DEN
GNC=VRC*TAU*DENI
VRC=VRC*(1,-VRC*TAU*TAU*DENI)
50 CI=CI+GNI*(SIT-BIT)
CC=CC+GNC*(SCT-BCT)
OI=MI
OC=MC
MI=0.
MC=0.
IF(CI,GT,0.) MI=CI
IF(CC,GT,0.) MC=CC

```

```

O1=MI-O1
OC=MC-OC
OXX=U2+MI+V2+MC
OXY=UV*(MI+MC)
OYY=V2+MI+U2+MC
PI=d.
PC=d.
IF(OI,GT,0.) PI=O1/TE
IF(OC,GT,0.) PC=OC/TE
VHI=VHI+2.*PI*(PI*TE+TAU+2.*GIT)
VHC=VHC+2.*PC*(PC*TE+TAU+2.*GCT)

```

C
C
C

ADJUST PARAMETERS OF STATE DENSITY

```

EZ=MXI+EX+MXY+EY
E=MXI+EX+MXY+EY
MXX=U2+PI+V2+PC
MXY=UV*(PI-PC)
MYY=V2+PI+U2+PC
PUU=PUU+MXX
PUV=PUV+MXY
PVV=PVV+MYY
AXX=MXX+TAU
AAY=MXY+TAU
AYY=MYY+TAU
GXX=AXX+TE
GXY=AXY+TE
GYY=AYY+TE
G1=G1+GXX
G2=G2+GXY
G3=G3+GYY
DET=G1+G3-G2+G2
DETI=d.
IF(DET,GT,0.) DETI=1./DET
MXX=G3+DETI
MXY=-G2+DETI
MYY=G1+DETI
U=U+(AXX+MXX+AXY+MXY)*EX+(AXX+MXY+AXY+MYY)*EY
V=V+(AXY+MXX+AYY+MXY)*EX+(AXY+MXY+AYY+MYY)*EY
G1=RXX+MXX+MXY+MXY
G2=RXX+MXY+RXY+MYY
G3=RXY+MXX+MYY+MXY
G4=MXY+MXY+MYY+MYY
PXX=PXX+GXX+G1+G1+2.*GXY+G1+G2+GYY+G2+G2
PXY=PXY+GXX+G1+G3+GXY*(G1+G4+G2+G3)+GYY+G2+G4
PYY=PYY+GXX+G3+G3+2.*GXY+G3+G4+GYY+G4+G4
X=X+GXX+G1+EZ+GXY*(G1+EM+G2+EZ)+GYY+G2+EM
Y=Y+GXX+G3+EZ+GXY*(G3+EM+G4+EZ)+GYY+G4+EM

```

C
C
C
C

OUTPUT

```

40 C1=PXX+PYY
C2=SQRT((PXX-PYY)**2+4.*PXY*PXY)
C1=.5*(C1+C2)
C2=C1-C2
SMA=2.*SQRT(C1)
SMI=2.*SQRT(C2)
IF(PXY,NE,0.) GO TO 70
THT=R.

```

```

      IF(PXX,LT,PYY) THT=90.
      GO TO 80
      70 THT=57.3*ATAN((PXX-C1)/PXY)+90.
C
C   DISPLAY OUTPUT ON TERMINAL
C
C   IR = ABOVE-DESCRIBED INDICATOR FOR "REPORT" JUST PROCESSED.
C   T = CURRENT TIME (= TIME OF THIS REPORT).
C   X,Y = CURRENT ESTIMATED POSITION IN X,Y-COORDINATES.
C   SMA = SEMIMAJOR AXIS OF 86% CONTAINMENT ELLIPSE FOR
C         CURRENT POSITION ESTIMATE.
C   SMI = SEMINOR AXIS OF CONTAINMENT ELLIPSE.
C   THT = ORIENTATION OF MAJOR AXIS (DEGREES CLOCKWISE
C         FROM Y-AXIS.
C
C   80 TYPE* "
      TYPE*IR = ",IR
      TYPE*T = ",T
      TYPE*X,Y = ",X,Y
      TYPE*SMA,SMI = ",SMA,SMI
      TYPE*THT = ",THT
      TYPE* "
C
C   PROCESS NEXT REPORT (OR DEAD-RECKON TIME), IF ANY
C
C   GO TO 90
C
C   TERMINATION
C
C   99 CONTINUE
      END

```

```

C           KALMAN FILTER WITH ADAPTIVE DRIVING NOISE
C
C FOR TRACKING IN RECTANGULAR X,Y-COORDINATES WITH POSITION
C REPORTS WHICH ARE MEANINGFULLY LOCALIZED IN ONLY ONE
C DIMENSION, SUCH AS APPROXIMATIONS OF BEARING-ONLY REPORTS.
C
C           INITIALIZATION
C
C ENTER USER-SPECIFIED PARAMETER VALUES FROM TERMINAL
C
C   ACCEPT*PRIOR EXPECTED SHIP SPEED = *.8
C
C COMPUTE INITIAL VALUES
C
C   CI=0.
C   US=0.
C   VS=0.
C   PXU=0.
C   PYV=0.
C   PYU=0.
C   PVV=0.
C   PUU=.5*0*0
C   PUV=0.
C   PVV=PUU
C   Q=0.
C

```



```

GA=FX+2.*PXU+TAU+PUU+TAU+TAU
GB=PY+2.*PYV+TAU+PVV+TAU+TAU
GX=GA+U+TAU
GY=PX+(PXV+PYU)+TAU+PUV+TAU+TAU
GZ=GU+U+TAU
GXU=PXU+PUU+TAU
GXV=PXV+PUV+TAU
GYU=PYU+PUV+TAU
GYV=PYV+PVV+TAU
IF(IH,4E,0) GO TO 60
X=X0
Y=Y0
PXX=GXX
PXY=GXY
PYX=GYX
PXU=GXU
PXV=GXV
PYU=GYU
PYV=GYV
GO TO 40

```

C
C
C

UPDATE STATE DENSITY WITH NEW REPORT

```

60 TAU=T-TLU
TLU=T
EX=ZX-X0
EY=ZY-Y0
G1=GXX+HXX
G2=GXY+RXY
G3=GYX+HXY
DET=G1+G3-G2+G2
DETI=1./DET
IF(DET,GT,0.) DETI=1./DET
HXX=G3+DETI
HXY=-G2+DETI
HYY=G1+DETI
X=X0+(GXX+HXX+GXY+HXY)*EX+(GXX+HXX+GXY+HXY)*EY
Y=Y0+(GXY+HXX+GYX+HXY)*EX+(GXY+HXX+GYX+HXY)*EY
U=U0+(GXU+HXX+GYU+HXY)*EX+(GXU+HXX+GYU+HXY)*EY
V=V0+(GXV+HXX+GYV+HXY)*EX+(GXV+HXX+GYV+HXY)*EY
PXX=GXX-GXX+GXX+HXX-2.*GXX+GXY+HXY-GXY+GXY+HXY
PXY=GXY-GXX+GXY+HXX-(GXX+GYX+GXY+GXY)*HXY-GXY+GYX+HXY
PYX=GYX-GXY+GXY+HXX-2.*GXY+GYX+HXY-GXY+GYX+HXY
PXU=GXU-GXX+GXU+HXX-(GXX+GYU+GXY+GXU)*HXY-GXY+GYU+HXY
PXV=GXV-GXX+GXV+HXX-(GXX+GYV+GXY+GXV)*HXY-GXY+GYV+HXY
PYU=GYU-GXY+GXU+HXX-(GXY+GYU+GYX+GXU)*HXY-GXY+GYU+HXY
PYV=GYV-GXY+GXV+HXX-(GXY+GYV+GYX+GXV)*HXY-GXY+GYV+HXY
PUU=PUU-GXU+GXU+HXX-2.*GXU+GYU+HXY-GYU+GYU+HXY
PUV=PUV-GXU+GXV+HXX-(GXU+GYV+GYU+GXV)*HXY-GYU+GYV+HXY
PVV=PVV-GXV+GXV+HXX-2.*GXV+GYV+HXY-GYV+GYV+HXY

```

C
C
C

UPDATE DRIVING NOISE ESTIMATE AND ADJUST ESTIMATOR PARAMETERS

```

IF(TAU,LE,0.) GO TO 40
TE=T-TN
IF(TE,LE,0.) GO TO 40
I=I+1
IF(I,EG,1) GO TO 40
D1=L
G1=GA+RXX
G3=GB+RYY
C1=G1+G3
C2=SG-T((G1-G3)+2+4.*G2+G2)

```

```

C1=.5*(C1+C2)
C2=C1-Cz
Cb=C1-G1
DEN=CB*CB+G2*U2
DENI=.
IF(DEN.GT.U.) DENI=1./DEN
IF(C2.GT..99*C1) CB=1.
IF(C2.GT..99*C1) UENI=1.
EA=DENI*(CB*EX+G2*EY)**2
EB=UENI*(CB*EY-G2*EX)**2
M=(G2*G2*GXX-2.*G2*CB*GXY+CB*CB*GYY)*UENI
MH=C2*Q*TAU
IF(I.GT.2) GO TO 3M
GNI=1./TAU
VNI=2.*M*GNI*GNI
GO TO 5K
3M DEN=2.*M*VNI*TAU*TAU
DENI=.
IF(DEN.GT.U.) DENI=1./DEN
GNI=VNI*TAU*DENI
VNI=VNI*(1.-VNI*TAU*TAU*DENI)
5M CI=CI*GNI*(EB-MB)
Q=.
IF(CI.GT.U.) Q=CI
MA=C1-Q*TAU
DEN=2.*MA*MA*VNI*TAU*TAU
DENI=.
IF(DEN.GT.U.) DENI=1./DEN
GNI=VNI*TAU*DENI
VNI=VNI*(1.-VNI*TAU*TAU*DENI)
CI=CI*GNI*(EA-MA)
Q=D.
IF(CI.GT.U.) Q=CI
DI=Q-DI
PI=.
IF(U.GT.U.) PI=DI/TE
VNI=VNI*2.*PI*(PI*TE*TAU+2.*M)

```

C
C
C

ADJUST PARAMETERS OF STATE DENSITY

```

EZ=HXX*EX+HXY*EY
E=HXY*EX+HYY*EY
PUU=PUU*PI
PVV=PVV*PI
A=PI*TAU
G=A*TE
G1=G1*G
G3=G3*G
DET=G1*G3-G2*G2
DET1=.
IF(DET.GT.P.) DET1=1./DET
HXX=G3*DET1
HXY=-G2*DET1
HYY=G1*DET1
UU=U*(HXX*EX+HXY*EY)
VV=U*(HXY*EX+HYY*EY)
G1=HXX*HXX+HXY*HXY
G2=HXX*HXY+HXY*HYY
G3=HXY*HXX+HYY*HXY
G4=HXY*HXY+HYY*HYY
PIX=PIX*G*(G1*G1+G2*G2)
PIY=PIY*G*(G1*G3+G2*G4)
PIV=PIV*G*(G3*G3+G4*G4)

```

```
X=X-G*(G1+E2+G2+E4)
Y=Y-G*(G3+E2+G4+E4)
```

C
C
C
C

OUTPUT

```
40 C1=PXX+PYY
   C2=SQRT((PXX-PYY)**2+4.*PXY*PXY)
   C1=.5*(C1+C2)
   C2=C1-C2
   SMA=2.*SQRT(C1)
   SMI=2.*SQRT(C2)
   IF(PXY <E.R.) GO TO 70
   TMT=0.
   IF(PXX.GT.PYY) TMT=90.
   GO TO 80
70 TMT=57.3*ATAN((PXX-C1)/PXY)+90.
```

C
C
C
C
C
C
C
C
C

DISPLAY OUTPUT ON TERMINAL

```
IR = ABOVE-DESCRIBED INDICATOR FOR "REPORT" JUST PROCESSED.
T = CURRENT TIME (= TIME OF THIS REPORT).
X,Y = CURRENT ESTIMATED POSITION IN X,Y-COORDINATES.
SMA = SEMI-MAJOR AXIS OF 86% CONTAINMENT ELLIPSE FOR
      CURRENT POSITION ESTIMATE.
SMI = SEMI-MINOR AXIS OF CONTAINMENT ELLIPSE.
TMT = ORIENTATION OF MAJOR AXIS (DEGREES CLOCKWISE
      FROM Y-AXIS.
```

```
80 TYPE" "
   TYPE"IR" = ",IR
   TYPE"T" = ",T
   TYPE"X,Y" = ",X,Y
   TYPE"SMA,SMI" = ",SMA,SMI
   TYPE"TMT" = ",TMT
   TYPE" "
```

C
C
C
C
C
C
C

PROCESS NEXT REPORT (OR DEAD-RECKON TIME), IF ANY

GO TO 90

TERMINATION

```
99 CONTINUE
   END
```

END

DATE
FILMED

5 - 82

DTIC