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MODELS AND MOCKUPS AS DESIGN AIDS

NJ Buchaca

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1 July 1979 Revised 29 September 1981



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NAVAL OCEAN SYSTEMS CENTER SAN DIEGO, CALIFORNIA 92152



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ADMINISTRATIVE INFORMATION

The purpose of this Technical Document is to acquaint NOSC personnel and sponsors with some of the uses and applications of models and mockups as design tools for man-machine systems. With a knowledge of the usefulness of these design aids, project managers and designers may wish to consider using models and mockups in their programs and projects to design, develop, and assess systems and equipment.

All of the models and mockups presented in this Technical Document were constructed in the Design Aid Facility of the Naval Ocean Systems Center (NOSC), Man-Systems Interaction Division, Code 823. Analysis and design efforts utilizing these aids were performed in most instances by the C^2 Center Analysis, Design, and Mockup Branch, Code 8234.

Further information relative to the use of models and mockups can be obtained by contacting this branch at NOSC-(714) 225-7372 or AUTOVON 933-7372.

The authors gratefully acknowledge assistance with the preparation of this document from the following NOSC personnel: L Driver, for his work as illustrator and photographer; WB Welch and JI Martin, for their much appreciated consultation; and especially PA Peters, for his role in identifying the need for this document as well as his sustained encouragement and support.

Released by J Silva, Head Man-Systems Interaction Division Under authority of JH Maynard, Head Command Control-Electronic Warfare Systems and Technology Department

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NAVAL OCEAN SYSTEMS CENTER SAN DIEGO, CALIFORNIA 92152

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20. ABSTRACT (Continued)

1. Descriptions of NOSC M&M applications .

2. Examples of M&M specifications, and

3. An M&M characteristics checklist to aid in the preparation of M&M specifications

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INTRODUCTION

Models and mockups (M&M) are primarily representations or simulations of the physical characteristics of equipment components and systems. They may also simulate functional properties. Models as referred to herein are reducedscale representations, while mockups denote full-scale objects.

M&M have been used for a variety of purposes in the commercial, industrial, and military sectors. The initial impetus for developing an in-house M&M construction and utilization capability was the experience gained in support of the Submarine Communication Program Office in man-machine interaction studies relative to the design of an integrated radio room for the 640 Class submarine. The benefits realized on this project through the use of M&M resulted in their further application on other communication system projects such as TACAMO, TRIDENT, and the SSN 688 attack submarine. As these programs progressed, increased uses for M&M became apparent: to develop equipment installation sequences, operational and maintenance procedures, training aids, and familiarization and design review vehicles; to serve as visual aids during presentations of various concepts and ideas concerning system and equipment designs; and to identify problem areas in existing systems. A recent application of M&M has been in the study, design, and improvement of equipment, work stations, and room layouts of the National Military Command and Control Center (NMCC), the Alternate National Military Command Center (ANMCC), and the EC-135 and E-4A Airborne Command posts. These and other applications and uses are presented in this Technical Document, as well as descriptions of various types of M&M applicable to various phases of the system design and development cycle. Experience in the use of M&M has shown that the cost of these designs is significantly outweighed by benefits realized through their use, such as reduced system and equipment design changes, retrofits, and drawing changes, timely identification of problems, and reduction of inefficiencies associated with operating and maintaining equipment and systems.

USE OF MODELS AND MOCKUPS

Models and mockups are effective tools for the design or the improvement of man-machine systems and equipment to ensure effective system/equipment operability and maintainability. Representations of an equipment or system and its components may include control and display panels, subassemblies, racks and consoles, furniture, and any other items such as ducting and cabling contained in a room or compartment as well as the room itself.

A major use of M&M is to assist designers in determining the most effective equipment arrangements and configurations of equipment controls and displays for man-machine operation/maintenance. Further, M&M are used as analysis and study vehicles to determine the sequence of operations and activities to be performed by equipment operators and maintenance personnel. Pursuant to developing an optimum design, M&M are used to analyze personnel interactions and the interactions between personnel and equipment in terms of physical, visual, and audio linkages.

M&M can also be used in the evaluation of room layout proposals by competing contractors, for photographs and video tapes in the documentation of studies and recommendations, and as aids in the preparation of work-station construction specifications. They have been used during design reviews and in presentations to sponsors, as well as for orientation, training, and marketing.

M&M uses and benefits may be summarized as follows:

Studying flow of personnel and information Identifying additional equipment and support requirements Optimizing procedures and sequences of activities Determining accessibility requirements for ease of maintenance Evaluating habitability characteristics Guiding assembly of an actual system Determining cable and duct routings Identifying interface requirements Training operator personnel

Providing a documentation vehicle Providing a configuration management and control tool Identifying problems prior to hardware acquisition Serving as a design forcing function Providing a vehicle for communications between project personnel Aiding in marketing and presentations

Specific project applications of M&M at NOSC are presented in appendix A, which also describes other benefits that have been realized through the use of M&M.

TYPES OF MODELS AND MOCKUPS

Models and mockups are classified in terms of scale, dimensionality, and degree of simulation and detail. M&M may represent two-dimensional or three-dimensional characteristics of the objects being simulated and may be constructed to full or reduced scale. Alternatively, a functional mockup may be produced that simulates certain operating characteristics of an item or equipment, such as working mechanisms or changeable display formats. The particular phase of the development cycle and the intended use of the mockups dictate the type of M&M to be constructed. Table 1 lists various types of mockups and some of their characteristics and uses.

Type of Model/Mockup	Scale	Uses/Characteristics
Two-dimensional model	Reduced	Preliminary room layout and equipment location studies for initial design or design improvement.
		Presentations, design reviews, documentation.
•		Simple and inexpensive.
		Lightweight and portable.
Three-dimensional model	Reduced	Room layout and equipment location studies where simultaneous consideration of spatial interrelationships (height, width, depth) is required.
		Provides more realistic representation of system as well as greater visual impact, as compared to two-dimensional models.
		Development of installation sequences.
		Portable and relatively lightweight.
Two-dimensional mockup	Full	Initial determination or improvement of existing layouts and display on equipment panels for ease of operation/maintenance.
		Provides more realistic two-dimensional repre- sentation by dint of being full-scale.
		Reveals potential visibility and reach problems of operators.
		Design review and documentation vehicle.
Three-dimensional mockup	Full	Provides more realistic room arrangement and equipment location; control/display layout study vehicle.
		Provides for most realistic visualization of above.
		Permits accurate and optimum cable and duct routing and equipment accessibility determinations.
		Preparation of specifications for actual items.
Functional mockup	Full	Display format development and evaluation.
		Operator training aid.

Table 1. Types and uses of models and mockups.

MODELS AND MOCKUPS IN THE SYSTEM DESIGN AND DEVELOPMENT CYCLE

In project development, a logical flow of events results in a high-quality end product. The number of events depends on the requirements and findings of the project. Events occur within specified phases in accordance with DoD and Navy requirements and are identified as Research, Exploratory Development, Advanced Development, Engineering Development, Operational Systems Development, and finally, once the system goes into production and development, Management and Support. M&M are extremely useful during each of these phases as study and design aids, for documenting and presenting design concepts, and in final design of equipment configurations, control display layouts, and room arrangements.

M&M will undergo several stages of refinement as the design and development cycle advances. Often a final sophisticated model or mockup will reflect the final configuration in every detail, thus providing the basis for detailed specifications.

Table 2 indicates possible applications of M&M during each phase of the system design and development cycle.

Design/Development Phase	Model and Mockup Application
Exploratory Development (Funding Category (FC) 6.2)	To develop and portray concepts of equipment configurations and room layouts to the DCAS-I and other interested persons.
	To document the above with photographs of the models/mockups.
	To identify potential problem areas and additional study requirements.
Advanced Development (FC 6.3)	To aid in the preliminary design of equipment operating and maintenance panels.
	To aid in the identification of design requirements for ease of maintenance of equipment, eg accessibility features in terms of assembly, subassembly, and component locations and arrangements, access covers, mounting hardware, test point locations, etc.
	To define and amplify on studies conducted during Exploratory Development.
	To develop preliminary specifications for equipment operability and maintainability.
	To provide design review and presentation schedule for DCAS-II.
	To document developed design for test and experimentation.
Engineering Development (FC 6.4)	To aid in the man-machine design of the system for service use based on criteria, requirements, and specifications determined during Advanced Development. Included are detailed design of equipment panels, packaging and mounting characteristics, room arrangement, cable and duct routing, and accessibility features.
	To assist in finalizing specifications for the system/equipment for service use.
	To document design characteristics germane to ease of equipment/system operation and maintenance.
	l and mockup applications of the system m and development cycle.

Design/Development Phase	Model and Mockup Application
	To provide design review and presentation vehicle for DCAS-IIB.
	To aid in developing preliminary installation, operating, and maintenance procedures and resources.
Operational Systems Development (FC 6.6)	To refine and finalize installation procedures and to familiarize installation personnel with those procedures.
	As a tool for reconfiguration management and control.
	To familiarize operational and maintenance personnel with the system.
	As a training aid for operators and maintainers.
Management and Support (FC 6.7)	As a continuing configuration management and control tool.
	To facilitate identification of design modifications and improvements.
	As a training aid.
	Table 2 (cont)

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MAN-MACHINE ANALYSES WITH MGM

The primary uses of M&M are as tools in initially designing a system or for improving an existing system design so as to optimize the man/machine interactions associated with operating and maintaining the system. The design or design improvement process consists of a number of interrelated efforts: familiarization with the system and its requirements, identification and collection of data and information, analysis of the data, development of system and equipment design specifications, and, finally, man-machine interaction tests and evaluations. M&M can assist the man-machine analysts and designers in accomplishing these tasks as follows:

Providing visualization of the physical system, interrelationships, and locations of work stations.

Making possible the examination of the system or equipment in terms of (1) distances between personnel and equipment and between personnel and other personnel, (2) viewing angles, and (3) access to equipment components, controls, and displays.

Facilitating the analysis of data in terms of the nature and number of vocal, visual, and tactile linkages between personnel and between personnel and equipment, and revealing ways of shortening and consolidating these links through equipment relocation. Examples: consolidation of work stations or console equipments, controls, and displays may be indicated; a full-scale integrated console may be constructed; various configurations may be evaluated together with operational personnel.

Aiding in the preparation of specifications and drawings for construction of operational unit(s).

M&M can also assist in developing an equipment design that stresses ease of maintenance. For example, the proposed system components such as chassis, modules, or printed circuit boards can be simulated by using foam board, wood,

or plastic materials. Various physical location and arrangement possibilities can be examined from the standpoint of visual and physical maintenance access.

The M&M interaction studies must begin sufficiently early in the design phase to avoid costly retrofits and to assure that operability and maintainability features will be incorporated prior to design freeze.

MODEL AND MOCKUP CHARACTERISTICS AND SPECIFICATIONS

Models and mockups can be constructed for object simulation to various degrees of realism. The intended M&M use, strongly influenced by the particular phase of the design development cycle, often dictates the degree of simulation or realism. To avoid unnecessary expenditures, the M&M should be no more elaborate or complex than necessary for determining the suitability of sizes, shapes, locations, or arrangements of equipment, controls and displays, or for its other intended uses. The characteristics of the M&M in terms of type, scale, degree of simulation and detail, finishes, etc, should be jointly determined by the designer/analyst and the sponsor to ensure that the M&M to be procured will be the most cost-effective one for its purpose. This procedure also provides the modelmaker with the M&M specifications, some examples of which are presented in appendix B. Appendix C is a checklist which contains most of the M&M characteristics to be considered. The completed checklist may be used by the sponsor and designer to determine M&M specification data for the modelmaker.

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APPENDIX A

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MODEL AND MOCKUP APPLICATIONS

**EA - Equipment arrangement PL - Panel layout RA - Room arrangement T - Training O - Other

- *2D Two-dimensional 3D Three-dimensional RSM Reduced-scale model FSM Full-scale mockup F Functional model or mockup

Sponsor/			Ĥ	Type*				-	Use**			Described
User Agency	Model of Mockup Application	2D	я Ш	RSM	FSM	Ē4	EA	PL	RA	н	0	on Page
United States Navy	Bathyscaph TRIESTE II Gondola		×	х			×					19
	USS BELKNAP (DLG 26) - Radio Room		×	х			×		×			21
.	SSBN 640 Radio Room		×	×			x		х			23
<u></u>	TRIDENT Radio Room		×	×			х		х			25
<u>.</u>	SSN 688 Radio Room	×	×	x	×		х		х			27
	Submarine Noise and Vibration Monitor/Analyzer	×			×			×				29
	TACAMO Communications Compartment		х	Х	х		х		×			31
	Shipboard Berthing Spaces		х	х					х			33
<u> </u>	WLR-8 ECM Console		×		×			Х				35
	EW "Design to Price" Operators Console		×		х	х		Х			x	37
	Advanced Command and Control Testbed		x	x			x		x			39
	Mine Countermeasures Vessel Vehicle Maintenance Area		x	×					×			41
•	Mine Countermeasures Vessel Maintenance and Deck Areas		×	×		×	×		×	×		43

Table Al. Model and mockup applications.

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Model or Mockup Application
Trainers
System X
×
Trainer
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, , , ,
(NMCC)
(DDO) Room

Table Al (cont)

Sponsor/				Type		-		Use			Described
User Agency	Model or Mockup Application	2D	3D	RSM	FSM	F E	EA PL	RA	T	0	on Page
	DDO Work Station		x	×	×	×					73
	Joint Reconnaissance Center (JRC)		×	x				×			75
	JRC Operations Room	×	×	×				×			75
	JRC Watch Officer's Console		×	×	×	×	×				77
	Survivable Command Center		×	×				×			79
	EC-135 Airborne Command Posts (ACP)		×	×				×	×		81
	ACP Integrated Record Data System Console		x		x	×	×				83
	E-4A Airborne Command Post		x	×				x			85
Bureau of	Portable Life Support Stretcher		×	4	×	x x					87
Medicine and Surgery	Remote Medical Diagnosis System	·	x		×	×	×				89
Civil Engineering	Container Off-loading and Transfer System (COTS)		×	x					x	x	16
Laboratory	COTS Jack Control Unit	x			x		x				93
	COTS Causeway Sections		×	×						x	95
		1									

Table Al (cont)

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TRIESTE II BATHYSCAPH -- GONDOLA EQUIPMENT LAYOUT

Objective

To optimize the arrangement of equipment in the TRIESTE II bathyscaph gondola for ease of operation and maintenance.

Results

Pilot and navigator tasks and equipment access requirements were identified. A model of the gondola and equipment to be installed therein was constructed to develop an equipment arrangement that would best satisfy the needs of the pilot and navigator, taking into account constraints imposed by the 6-foot diameter gondola and equipment heights and depths. See figure Al.



USS BELKNAP (DLG 26) COMMUNICATIONS COMPARTMENTS

Objective

To develop a layout for proposed radio equipment in the radio central compartments of a DLG-type ship.

Results

A model of the radio communications spaces and equipment in the DLG-26 was constructed to study activities, personnel movements, and potential problem areas in the areas of equipment control, operation, and maintenance as influenced by the layout of equipment in these spaces. This information was used to develop an equipment layout of new radio equipment to avoid or mitigate identified problems in the present system.

See figure A2.



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Figure A3. SSBN 64: Class submarine radio room. Frightal configuration.



Figure A4. SSBN 640 Class submarine radio room. Proposed configuration with new equipment.

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SSBN 640 CLASS SUBMARINE RADIO ROOM

Objective

To develop an arrangement for proposed communications equipment in the radio room of the 640 Class submarine from the man-machine interaction standpoint.

Results

Two models of the radio room and equipments were constructed for the present and proposed systems to develop an equipment arrangement for the suite of new equipment. Operator/maintainer interfaces with the equipment were identified and examined to develop a proposed layout for sponsor and user review and evaluation. The models were found to be very useful in presenting arrangement concepts and associated rationale to sponsors and other interested persons. See figures A3 and A4.



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Figure A. TRIDENT submarine proposed radio room layout.

TRIDENT SUBMARINE RADIO ROOM

Objective

To provide an effective means of evaluating TRIDENT radio room equipment arrangements proposed by two competing contractors.

Results

Through the use of three-dimensional reduced scale models of the radio room and proposed equipments, sponsors and NOSC systems and engineering personnel were able to quickly pinpoint advantages and disadvantages of the two radio room configuration proposals. Factors such as work space, interferences, flow of personnel, and access for maintenance were readily evaluated with the models (figure A5).

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Figure Ac. SSN 088 Submarine radio room.

Figure AT. The lot $j \in \{1, \dots, n\}$ equipment areas energy.

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Figure A8. SSN 688 submarine radio room mockup of proposed equipment arrangement.

SSN 688 SUBMARINE RADIO ROOM

Objective

To develop an equipment configuration using a mixture of existing and proposed equipment for ease of operation and maintenance and to ensure orderly sequence of installation of new radio room equipments.

Results

A two-dimensional model of rack elevations was used to develop preliminary alternative equipment locations and to update same as changes were identified. This mockup was also used to document the configurations on a photocopying machine, thus eliminating the need for continual changes to/drawings.

A three-dimensional model of the radio room was used as a tool in determining the possible locations of equipment items as influenced by available rack depth due to hull curvature. This model was subsequently used for guiding construction of a full-scale engineering and operational prototype of the radio/room (figures A6 and A7).

A mockup of the radio room was then constructed to obtain a realistic visualization of the radio room configuration and to validate and modify it from the operator's standpoint in terms of visual and physical access to controls and displays. The mockup components were then installed in an operational prototype compartment and replaced with actual equipment as they became available. In this way, program and project personnel could visualize the final configuration prior to and during equipment installation. See figure A8.



SUBMARINE NOISE AND VIBRATION MONITOR AND ANALYZER (NVMA)

Objective

To design a layout of the control panel of the NVMA with emphasis on ease of operation.

Results

Controls and control indicators were simulated and backed with magnetic tape to semipermanently attach them to any location on a steel panel. In this way, alternative layouts were developed and evaluated to select the preferred arrangement for ease of operation. See figures A9 and AlO.



Figure All. Mockup of TACAMO communication central space.



Figure AI2. Actual TACAMO communication central space.
TACAMO AIRCRAFT

Objective

To identify man-equipment operation and workspace problems and provide recommendations for overcoming them in a physical layout of a new suite of proposed equipments.

Results

A mockup of the communications central space of the TACAMO aircraft was constructed, and problems were identified by "walking through" a scenario of equipment operation. A major finding was that the watch supervisor could not effectively monitor activities of communications equipment operators due to equipment separation resulting from an in-line configuration and proximity of the equipment to the aircraft bulkhead. A recommended configuration to overcome this and other visual and physical access problems with new equipment was developed using three-dimensional scale models. See figures All and Al2.



Light Alt. Nodel of childward berthing space.

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UNITED STATES NAVY - HABITABILITY STUDIES

Objective

To improve the living spaces and work environments of the officers and enlisted personnel aboard Navy ships.

Results

Three-dimensional models of berthing quarters were developed for ship spaces in general and for the USS SANCTUARY in particular. With these models, different configurations of the bunks and lockers were experimented with as a means of increasing privacy, reducing traffic flow and noise, and increasing convenience of access to lockers and stowage areas.

Two-dimensional models of berthing quarters were used to assess the preferences of Navy enlisted men for different room configurations.

Experimental arrangements of bunks indicated that greater flexibility of design and increased privacy could be achieved if the orientation of the bunks could be altered—specifically, if athwartship as well as longitudinal berthing could be employed. A separate study on the effects of athwartship orientations assembled sufficient evidence to alter the policy of BUMED and NAVSEC to permit a mixture of berthing orientations to be employed. See figure Al3.

Additionally, three-dimensional models of recreational areas and couches, chairs, etc, were developed to experiment with different color combinations, light sources and levels (incandescent or fluorescent; panel lights or spotlights), and wall treatments (plain color, accent walls, wood grain paneling, etc). Photographs of different treatments were taken and used to assess the preference of Navy enlisted men for habitability arrangements.



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Figure A14. Mockup of recommended panel layout for the WLM-5 control console.

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Objective

To develop a console and control/display panel arrangement to facilitate operator control and operation of the system.

Results

A mockup of the console front panels and proposed controls, displays, and indicators was constructed to develop an effective layout of these items. All panel components were constructed so as to be readily relocated to any locations on the panels. A design was developed by project personnel and comments obtained from operational personnel. Modifications to the layout were then made, and a recommended design was submitted to the sponsor. See figures Al4 and Al5.



Figure Ale. (D2-31 and SL2-32 DW consoles (passi-functional mockups). ξ

SLQ-31 AND SLQ-32 EW CONSOLES

Objective

To compare operational utility of two consoles and display concepts for EW systems developed by two competing contractors.

Results

Two mockups of the proposed consoles were constructed to include simulation of display format sequencing by use of 35 mm slide projectors. Comparative evaluations were then made and used to brief Navy personnel on the operator's role in the systems as well as to familiarize Navy Training Plan Conference personnel with console operational concepts. Available documentation could not have provided this type of information. See figure Al6.



ADVANCED COMMAND AND CONTROL TESTBED

Objective

To provide design consultation and develop a set of approved specifications for the man/machine interface modular components in the Experimental Command Center (ECC) of the Advanced Command and Control Testbed (ACCAT).

Results

A model of the four simulated command areas was constructed and specifications for the recommended equipment and arrangement were developed.

In the performance of this task, design review meetings were held with ACCAT personnel and functional and positional evaluations of the display console work station configurations and areas were accomplished. See figure A17.



Figure A18. Model of vehicle maintenance compartment layout for mine countermeasures vessel.

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MINE COUNTERMEASURES VESSEL (MCV) - VEHICLE MAINTENANCE COMPARTMENT

Objective

To develop an arrangement of facilities and equipment in the vehicle checkout and maintenance area of the MCV to facilitate accomplishment of these activities.

Results

Alternative arrangements of equipment and facilities were developed and evaluated using a three-dimensional model. A preferred arrangement was selected and submitted to the sponsor in the form of photographs of the model and accompanying rationale for the recommended configuration. See figure Al8.



LRO 212-3-29A Figure Al9. Model of MCV maintenance and vehicle handling areas.

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ERO 2143 29A Programe A.C., Mall model — detail of versible shall by area.

MINE COUNTERMEASURES VESSEL (MCV) - MAINTENANCE AND DECK AREAS

Objective

To provide a working model to determine the most effective location of mine countermeasures equipment and associated handling devices.

Results

The model is currently being used at NAVSEC PMS-300 to study and optimize vehicle launch and recovery activities. See figures A19 and A20.



Figure A21. Model of a preliminary ^{L1} layout of the TFCC.



Figure A22. Portion of the quasi- LRO 1595-10-80A functional mockup of the TFCC.



Figure A23. Portion of the TFCC land-based prototype mockup.

TACTICAL FLAG COMMAND CENTER (TFCC)

Objective

To assist in the design and development of TFCCs for a variety of surface ship platforms including optimization of man/man and man/machine interactions for system and equipment operation and maintenance.

Results

A variety of models and mockups (M&Ms) ranging from simple representations to highly realistic, functional simulations were constructed and used as design tools to arrive at appropriate equipment configurations based upon the analysis of visibility, reach, and other anthropometric requirements. They were also used to select suitable means of accomplishing the required TFCC functions and of organizing and arranging the devices to facilitate the operations to be performed. These M&Ms served as vehicles for user review and evaluation of proposed equipment suites and configurations during extensive operational and technical interchange meetings with sponsors and Fleet visitors in the NOSC $C^{3}I$ design, development, and test facility. The accelerated TFCC program required early application of the M&Ms to serve as a design forcing function, which resulted in timely definitions and construction of a land-based prototype. A generic fullscale functional mockup was interfaced with the Warfare Environmental Simulator system to provide a means of validating the TFCC design. Representative tactical evolutions in the form of scenarios were developed and executed to confirm the soundness of the system design. See figures A21-A23.



Figure A24. Portion of the actual TRIDENT IRR console trainer.

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Objective

To develop, evaluate, and make recommendations is between 1010-1010-1010 Trainer equipment arrangements for the 1944-011 leadness baselity (1010).

kesults

Three-dimensional models of Ikk console and target factors that are were constructed to develop and compare alternate equipment based in Classic the factors considered during the study were traffic patterns, space stilization, and instructor/trainee interactions. See figure A-4 and A2.



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INTEGRATED ACTOMATED INTELLIGENCE FROMES. DIG . Y.TEM. (14117)

Objective

To develop an IATPS operator station design concept for the evaluation.

Results

A full-scale mockup of an IATE operator station decign concept was constructed and evaluated in conjunction with user personnel. Workspace problems were identified that suggested redesign in the direction of an integrated console. See figure A26.

A three-dimensional reduced-scale model of the TATES facility and equipment was constructed and delivered to the Naval Intellidence Processing System (NIPS) sponsor to identify and evaluate alternative facility layouts. See figure A27.



Figure A27. IAIPS facility model.

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BATTLE GROUP INTERACTIVE GAMING SYSTEM (BGIGS)

Objective

To support the design and development of the BGIGS work stations and room configurations by applying man/machine design criteria for system operation and maintenance.

Results

Alternative room configurations were developed for the Interactive Support Facility (ISF), which will serve as the prototype for the BGIGS trainer. These candidate arrangements were identified by using a reducedscale two-dimensional model of ISF rooms and equipment. Tradeoff criteria and associated weighting factors were developed and applied to determine the preferred configuration. See figure A28.

A three-dimensional mockup of the Flag Module section of the ISF was constructed to aid in determining an arrangement of equipments and work stations. See figure A29.

Optimum locations for computer equipment components were identified by using two-dimensional full-scale equipment footprints. Interconnecting cable length and routing requirements were also established with the aid of the two-dimensional mockup. See figure A30.

Results of the above investigations were documented as inputs to a facilities requirements report that included photographs of the model and mockup configurations. Continued development of the BGIGS, including the use of models and mockups as design aids, is planned.



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TACTICAL ACTION OFFICER (TAO) TRAINER

Objective

To develop a work station and console design concept for the Tactical Action Officer Trainer.

Results

A simple full-scale three-dimensional representation of the TAO work station was constructed to evaluate various design concepts. Several design iterations followed, culminating in a preferred design. Hardware considerations included console configuration and dimensions, types, sizes, and location of displays and entry devices as well as maintenance accesses. The preferred design was approved by the fleet project team. See figure A31.

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Figure A32. Mockup of ship bridge concept.

Objective

To develop a generic bridge design concept for integration with other nodes of a new class destroyer to satisfay $C^{3}I$ requirements.

Results

A simple and inexpensive mockup of a generic bridge design was constructed that included portions of bridge bulkeads and the major work stations. The mockup was constructed in 2 weeks to assure its timely availability for sponsor and user review. Future iterations of the bridge design are planned to culminate in a quasi-functional mockup for detailed functional and physical design evaluations. See figure A32.

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Figure A33. Model of proposed layout for CINCUSNAVEUR emergency action roum.

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SECURE COMMUNICATIONS INTEGRATION OF THE AN/GSC-40 COMMAND POST TERMINAL (SCIACT)

Objective

To develop a recommended rearrangement of the CINCUSAREUR and CINCUSNAVEUR facilities to accommodate the AN/GSC-40.

Results

Three-dimensional models of the facilities and installed equipments were constructed to determine various rearrangement alternatives. System operator and maintenance considerations were identified and analyzed to develop a recommended reconfiguration. The CINCUSAREUR model was also used as a study vehicle for transportability evaluations of the AN/GSC-40. A video tape using this model was made to present the results of the transportability study to sponsors and project personnel. See figure A33.



Figure A34. Model of USMC portable surveillance radar system including air conditioning ducting and cabling.

USMC AN/TPS-32 - PORTABLE SURVEILLANCE RADAR SYSTEM

Objective

Minimize noise and provide air conditioning for equipment shelters without altering the integrity of the shelter-eq without drilling holes.

Results

Models of the shelters and air conditioning units and ducting were constructed to determine the best duct routing method within constraints imposed by physical interferences of and between the shelters. The mockup was also used to verify drawings of the installation and to provide the sponsor with a rapid means of visualizing the three-dimensional aspects of the proposed design. In addition to the duct routing, it was also recommended that noise abatement materials be installed in certain locations (figure A34).



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Figure A35. USMC - direct air support central models.

USMC - DIRECT AIR SUPPORT CENTRAL (DASC)

Objectives

To identify problem areas in equipment/shelter/personnel design and interactions an ` commend a shelter reconfiguration to overcome these problems. In addition, to document existing operating procedures in normal and degraded modes and to devise a simulation control shelter.

Results

DASC operations were viewed and videotaped and interviews were conducted with operators and maintenance personnel. Problem areas were identified and photographed and/or videotaped. A videotape report was made to identify the system components and operations, to describe each of the operator responsibilities/activities, and to demonstrate problems with operating/maintaining the equipment and status boards. A hard-copy report containing an outline text, photographs, and line drawings was developed to accompany the video report.

Three-dimensional models of the existing shelters and equipment were constructed to represent the present configuration. Mockups of two standard 8x8x20-foot shelters with removable side walls were then made to represent the proposed new housing, and duplicate copies of the existing equipment were made for installation in the new housing. New configurations for the DASC to be contained in two shelters were then developed.

A three-dimensional model of a standard shelter and its component equipment was developed for a proposed simulation control center. See figure A35.



USMC - KNEELING TRAILER MOUNT ASSEMBLY

Objective

To provide a vehicle to demonstrate the concept of a kneeling trailer mount assembly for lowering and raising a shelter onto a trailer.

Results

A model of a kneeling trailer mount assembly was constructed according to blueprint specifications. The bogie assemblies on the trailer were constructed such that they could be moved forward and backward, and the tailgate was articulated so that it could be used as a ramp, a support, or a restraint for the shelter. The reducedscale model was used to demonstrate the functioning of the kneeling trailer mount assembly. See figure A36.



NATIONAL MILITARY COMMAND CENTER - PENTAGON EMERGENCY ACTION CONSOLE

Objective

To develop an integrated Emergency Action and Communications Officers console and control-display layout which incorporates proposed new console equipment components.

Results

A mockup of an integrated console was developed to take into consideration the operator's needs and proposed new equipments. Alternative layouts and arrangements of controls, displays, indicators, and other components were developed and evaluated. On the basis of these evaluations, a recommended configuration for the console and console-mounted components was developed (figure A37).



Figure A38. NACC emergency action room - recommended equipment layout.

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NATIONAL MILITARY COMMAND CENTER - PENTAGON EMERGENCY ACTION ROOM (EAR)

Objective

To develop a plan that will permit orderly introduction of new equipments into the NMCC emergency action room without disrupting day-to-day operations.

Results

Two- and three-dimensional models of present and proposed equipments and the EAR were constructed. The existing layout of equipment in the room was configured on the mockup and a recommended sequence of removal and installation of equipments was developed to accommodate proposed new equipment. This sequence was then videotaped on the mockup to effectively communicate the recommended sequence to DCA sponsors. See figure A38.

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ALTERNATE NATIONAL MILITARY COMMAND CENTER

Objective

To provide recommendations for improving operations associated with generating and transmitting EAMs as influenced by room and equipment arrangements and the operating environment.

Results

Data were collected and analyzed on operations, environment, room layout, and equipment arrangements at the site. A model of the ANMCC was constructed and analyzed to develop a recommended reconfiguration on the basis of personnel and personnel-to-equipment interaction (figure A39).



Figure A40. Prototype mockup of proposed CAC watch officer's work station.



Figure A41. Model of NMCC current action center.

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NATIONAL MILITARY COMMAND CENTER - PENTAGON CURRENT ACTION CENTER

Objective

To provide a redesigned work station and equipment layout in the CAC to optimize operations.

Results

On the basis of observations and data on CAC operations, models of three possible work station configurations were designed, constructed and sent to the using agency for their comments and evaluation. Following these evaluations, a full-scale version of the preferred CAC watch officer's work station configuration was designed and constructed to accommodate new equipments and to consolidate other components. See figure A40.

A reduced-scale mockup of the CAC and installed equipment was Constructed and used as a design tool to develop rearrangement recommendations for equipment in the CAC (figure A41).



Figure A42. Recommended layout of proposed DDO and ADDO work stations in the NMCC.



Figure A43. Model of recommended DDO work station.



Figure A44. Prototype mockup or recommended DDO work station.

NATIONAL MILITARY COMMAND CENTER - PENTAGON DUTY OFFICER (DDO) AND ASSISTANT DDO WORK STATIONS

Objective

To develop a configuration and equipment arrangement of the work stations, including new equipments, for ease of operations.

Results

Several alternative configurations of the work stations were developed and constructed in reduced-scale form following interviews with various DDOs and ADDOs and an analysis of their requirements. The preferred work station was constructed to full scale and shipped to the Pentagon for user evaluation. See figures A42, A43 and A44.



Figure A45. NMCC joint reconnaissance center showing relocated JRC operations room.



Figure A46. Two-dimensional model of recommended JRC operations room layout.



Figure A47. Three-dimensional model of recommended JRC operations room layout.

NATIONAL MILITARY COMMAND CENTER - PENTAGON JOINT RECONNAISSANCE CENTER OPERATIONS ROOM

Objective

To develop a recommended rearrangement of the JRC operations room equipment to provide better physical and visual access to equipments, controls, and displays.

Results

Two- and three-dimensional models of the present operations room and equipments were constructed to identify man-machine interaction problem areas involving operating personnel. Rearrangement alternatives were then developed, and a preferred configuration was recommended. See figures A45, A46, and A47.



Figure A48. Model of recommended JFC watch officer's console.



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JOINT RECONNAISSANCE CENTER (JRC) WATCH OFFICER'S CONSOLE

Objective

To design a JRC watch officer's console configuration and control panel to improve communications capability at this work station.

Results

Man-equipment interaction problems and possible solutions were determined jointly by NOSC and operational personnel. Reducedscale mockups of alternative configurations for the console were then developed and evaluated by watch officers, and the preferred configuration was selected. A full-scale mockup of this configuration was constructed for further evaluation as well as to develop a design for the console control panel. See figures A48 and A49.

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Objective

To develop an arrangement of equipment and facilities to optimize interactions between personnel and personnel and equipment during center operations.

Results

Potential man-machine interaction problem areas for a proposed center configuration were identified using a 1/24 scale model of the center. See figure A50.



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EC-135 AIRBORNE COMMAND POSTS

Objective

To evaluate and develop alternative arrangements of equipment in the radio compartments of the EC-135 airborne command posts.

Results

Models of four EC-135 aircraft configurations were constructed to develop and study alternate locations of existing and proposed new equipments in the radio compartments. Sponsors and user representatives from the CINCs and OCALA participated in a technical interchange meeting at NOSC to accomplish the above, using the mockups as study vehicles. The working sessions were videotaped for the benefit of other interested personnel who did not attend the meeting. See figure A51. A model of the CINC-PAC EC-135 aircraft configuration was shipped to CINCPAC for user studies and training.



Figure A52. Mockup of preliminary fanel layout for the Hill compole.

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Figure AS3. Mockup of recommended panel layout for the DEC schole.

INTEGRATED RECORD DATA SYSTEM (IRDS) FOR WWMCS EC-135 AIRCRAFT

Objective

To determine optimum work station and equipment front panel component locations for the IRDS operators' control console.

Results

A mockup of the IRDS was constructed to simulate a proposed console and installed equipment such as communications equipment control panels, keyboard/ display units, printers, etc. An alternative console design proposal was developed through an analysis of operators' needs, duties, frequency of use of various components, and accessibility to communications equipment controls and displays. Photographs of front panels were attached to relocatable magnetically-attached plates to quickly develop and evaluate alternative front panel configurations. The selected configuration was then photographed to document the proposed reconfiguration. See figures A52 and A53.

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Figure A54. Model of E-4A NEACP battle staff area.

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Figure A55. Model of E-4A NEACP radio control compartments.

E-4A NATIONAL EMERGENCY AIRBORNE COMMAND POST (NEACP)

Objective

To identify problems in the generation of EAMs and make recommendations for improving operations through equipment proposals and locations.

Results

An NOSC study team obtained data during an airborne operations exercise. These data were analyzed in conjunction with models of the radio and battle staff compartments to study the personnel actions and movements in generating EAMs and to investigate alternative locations of proposed terminals to expeditiously generate and verify these EAMs. See figures A54 and A55.



Figure A56. Mockup of portable life support stretcher.



Figure A57. Engineering prototype of portable life support stretcher.

PORTABLE LIFE SUPPORT STRETCHER

Objective

To design a portable life support stretcher that would satisfy the need for providing continuous, uninterrupted casualty care and monitoring during the transportation phase of medevac operations. The unit had to be compatible with military ground vehicles, surface ships, and rotary or fixed-wing aircraft used for patient transport.

Results

A mockup of a stretcher design was constructed, and alternative locations and arrangements of medical equipment and supplies contained within the stretcher were studied to develop a functional arrangement for these items. Preliminary evaluations were made in terms of compatibility with military ground vehicles and aircraft. These evaluations led to the construction of an engineering prototype for more detailed evaluations. See figures A56 and A57.



Figure A58. Prototype mockup of remote medical diagnosi; system.

REMOTE MEDICAL DIAGNOSIS SYSTEM (RMDS)

Objective

To develop specifications for a slow-scan video system for the Navy for ship-to-shore transmission of emergency medical consultations.

Results

A mockup of an RMDS equipment arrangement concept was constructed to determine how best to arrange the system and locate various components. The initial concept was modified to accommodate various requirements and restraints leading to the development of specifications for the system. See figure A58.





Figure A60. Actual COTS.

CEL - CONTAINER OFF-LOADING AND TRANSFER SYSTEM (COTS)

Objective

To develop sequences of pier construction activities to reduce the time for pier construction and to more efficiently utilize personnel and equipment.

Results

Models of pier causeway sections, components, and equipment, including operating personnel, were constructed to provide a tool for simulating pier construction sequences. An optimum sequence was then developed, implemented, and verified during actual pier construction. A 40% reduction in pier construction time and a 30% reduction in personnel requirements were realized through the use of recommended job assignments, construction sequences, and procedures developed through studies performed on the model. The mockup was also used for training Navy Construction Battalion (CB) pier construction personnel, primarily in terms of what and when tasks had to be performed and who was to perform them. Individual task-time data were collected on site by means of video recording techniques (figures A59 and A60).



Figure A62. Actual COTS hydraulic jack control unit.

Figure A01. Mockup of recommended reconfiguration of CUTS hydraulic jack control unit control panel.





CONTAINER OFF-LOADING AND TRANSFER SYSTEM (COTS) HYDRAULIC JACK - CIVIL ENGINEEPING LABORATORY (CEL)

Objective

To develop recommendations for improvement in the design of the COTS hydraulic jack power control unit for more effective setup and operation.

Results

A mockup of the power control unit front panel was constructed that included simulated controls and indicators which were attached to a sheet metal panel with magnetic tape. Alternative arrangements of these components were developed and evaluated to determine a preferred arrangement. In particular, it was recommended that diesel engine indicators (and controls) located on the side of the console be relocated to the front panel for rapid viewing (and operation). Also recommended were functional groupings of related controls and indicators, shape coding of jack lift and hold valve control levers, and recessing of hydraulic connections to minimize damage potential. See figures A61 and A62.



CEL CONTAINER AND OFF-LOADING AND TRANSPORT SYSTEM (COTS) CAUSEWAY SECTIONS

Objective

To provide a means of effectively presenting concepts and features of causeway section designs.

Results

Three-dimensional models of proposed causeway section designs were constructed. A high degree of realism was provided in the model to illustrate functional aspects of side- and end-connector design features. The models were shipped to the sponsor for evaluations and presentations. See figures A63 and A64.

APPENDIX B

EXAMPLES OF MODEL AND MOCKUP SPECIFICATIONS

SPECIFICATION

FOR

REDUCED SCALE MODEL OF TRIDENT RADIO COMMUNICATIONS SPACES AND EQUIPMENT

1. General

This specification covers the requirements for the construction of a Reduced Scale Mock-up (RSM) of the TRIDENT radio communications spaces and equipment.

2. Scale

The scale of the mock-up shall be 1/12, i.e., 1'' = 1'-0''.

3. Description of Mock-up

The mock-up shall be constructed to show space boundaries of the communications center (integrated radio room) including deck, bulkheads, and overheads excluding overhead items such as ducts, cable troughs, lighting fixtures, etc., which may be specifically called out at a later date.

Other items to be constructed include: (1) obstructions or protrusions such as stanchions, columns, piping, etc., (2) selected radio communications equipment racks, consoles, and bulkhead mounted equipments as identified on drawings, and (3) furniture such as tables, desks, chairs, filing cabinets, safes, workbenches, etc.

Simulated hatches, doors, and message passing windows shall be semipermanently affixed to the compartment bulkheads, deck, etc.

4. Materials

Materials used shall be such as to achieve maximum economy in construction consistent with necessary rigidity, durability, protection, and freedom from distortion. A suggested list of materials follows:

Deck - Plywood and sheet steel to magnetically retain models of equipment and furniture.

Bulkheads and Overhead - Clear acrylic plastic (CAP).

Equipment Items and Furniture ~ CAP (hollow or solid as appropriate) or where most practicable, relatively hard wood.

Other Items - As agreed upon.

5. Painting

All items shall be painted as follows:

Furniture and Non-equipment Items: Green

Deck and Equipment: Grey

6. Equipment Front Panels

Front panel drawings of equipments shall be reduced to 1/12 scale and attached to racks and consoles by means of magnetic tape and metallized construction paper. Scale photographs of equipment front panels may subsequencly be furnished for attachment to the models.

7. Deck Marking

One foot, i.e., one inch grid lines shall be drawn on the painted sheet steel deck using india ink.

8. Magnetic Material

All deck mounted items shall be provided with magnetic tape on the base for retaining these items to the deck.

9. Equipment Model Detail

Equipment models shall be reproduced only in terms of the general shape and major outline dimensions, i.e., no chassis handles, connector plug protrusions, etc. Major Teletype equipment curvatures and sloping keyboards shall be included on the models.

10. Message Passing Facilities

Message passing facilities such as passing windows, souttles, and tubes shall be included in the mock-up. Passing windows requiring physical security

protection shall be identified as to type, i.e., secure on non-secure.

11. Identification

Each item of equipment shall be identified with a number keyed to same on assembly drawings. Dymo tape shall be used and attached at the center rear of the model's top surface. A nameplate titled "TRIDENT Integrated Radio Room" shall be attached to the rectangular base and protected by a clear plastic overlay.

12. Base and Hull Construction Details

(a) Base - The base shall be rectangular with a 12" border extension.

(b) Bulkheads - A continuous surface representing the hull shall not be provided because of cost and difficulty. All stringers shown on the shipbuilder's drawings shall be constructed and attached to the vertical bulkheads. These stringers shall be made of CAP. A curved plastic footing shall be used to provide the base for the stringers. The vertical bulkheads, stringers, and stringer footing shall be constructed as a single integral unit.

13. <u>Reference Drawings and Equipment List</u>

To be supplied.

14. Schedule

The completed model is to be delivered by
DEVELOPMENT SPECIFICATION FOR AEGIS MOCKUPS

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DEVELOPMENT SPECIFICATIONS FOR MOCKUPS

1.0 SCOPE

This specification establishes the design and fabrication requirements for mockups of the AEGIS segments as required for the Human Engineering and Systems Engineering Design as described in the System Engineering Program Plan. The primary purposes of the mockups are to assist in the development of space arrangements during detail design and optionally to use as a production tool during construction. The effect on operating personnel should be given prime consideration throughout the development of arrangements as displayed in mockups. The ultimate objective is to assure an optimum arrangement of equipment, fixtures, and other installed materials within allocated spaces and stations with particular attention to:

a. Operational concepts of the station or space (functions to be performed)

b. Safety features

c. Operating personnel habitability

d. Optimum arrangement of equipment, control devices, and other operating facilities

e. Equipment environmental controls

f. Accessibility for ease of maintenance and repair

g. Methods of installing/removing equipment from spaces for maintenance or replacement .

h. Elimination of or consideration of interferences

i. Where required, mandatory physical security requirements

j. Interrelationships of other stations and spaces

The mockups shall be capable of being used <u>as design tools</u> and <u>be capable of rapid update</u> to represent the current state of design. Mockups covered by this specification shall include at least those equipments involving critical operator interfaces (consoles and panels). 2.0 APPLICABLE DOCUMENTS

2.1 <u>Government Documents</u>: The following documents of the issue in effect on contract award form a part of this specification to the extent specified herein. In the event of conflict between documents referenced herein and the contents of this specification, the latter shall be considered the superseding requirement.

Government Military Specifications:

MIL-D-1000 - Drawing Engineering and Associated List

MIL-H-46855 - Human Engineering Requirement for Military Systems, Equipment and Facilities

Government Military Standards:

MIL-STD-129 - Marking for Shipment and Storage

MIL-STD-1472 - Human Engineering Design Criteria for Military Systems, Equipments and Facilities

2.2 <u>Non-Government Documents</u>: The following documents of the exact issue shown form a part of this specification to the extent specified herein. In the event of conflict between documents referenced and the contents of this specification, the latter shall be considered the superseding document.

CDRL Sequence No. 159, System Engineering Program Plan.

AEGIS Human Factors Design Guide, 31 May 1970.

Engineering Development Contract, N00017-70-C-2403 (CPIF/RCA) for AEGIS [formerly called Advanced Surface Missile System (U)].

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3.0 REQUIREMENTS

3.1 <u>Item Definition</u>: Three-dimensional, full-scale mockups shall be constructed of equipment involving critical human performance. The mockups to be constructed shall be defined in Paragraph 4.2.2.2 of Book 2, System Engineering Program Plan, CDRL Sequence No. 159. Proposed mockups shall be approved by the procuring activity, prior to fabrication, and shall be kept up to date reflecting design progress and changes.

3.2 Characteristics

3.2.1 <u>Performance</u>: Mockups shall be static, nonfunctional representations of equipment design. They shall be used as design tools and in arriving at appropriate overall equipment configurations based on the analysis of visibility, reach and other anthropometric requirements. ...ey shall also be used in the functional design of the interface, i.e., in selecting suitable means for accomplishing required functions and organizing and arranging the devices to facilitate the operations to be performed. No functional mockups or scale models are included as part of this specification.

3.2.2 <u>Physical Characteristics</u>: The mockups shall be full-scale representations of "current" equipment design. Dimensional tolerances shall be as required to meet the performance requirements of Paragraph 3.2.1. They shall be updated monthly to reflect current state of design and changes thereto.

3.2.3 <u>Compatibility</u>: Every means shall be considered to insure that mockups constructed by or for RCA are compatible with those constructed by or for its subcontractors.

3.3 <u>Design and Construction</u>: The most inexpensive materials practical shall be used for fabrication. These materials shall permit rapid

construction and modification. Controls, displays, and other interface hardware shall be represented by artwork. Selected panels may be mocked-up using actual hardware to demonstrate function and appearance, if these characteristics are not well established through prior applications. The workmanship shall be no more elaborate than is essential to determine the adequacy of size, shape, arrangement, and panel content of the equipment for use by man.

3.3.1 <u>Materials</u>: Materials used in the construction of mockups and mockup models shall be such to achieve maximum economy in construction and maintenance. The structural envelope of the mockup shall be constructed of durable material with sufficient strength and rigidity to support attachments, prevent distortion, and provide protection. The base of the mockup shall be sufficiently strong to support the structure. 3.3.2 <u>Painting</u>: Mockups and their associated models shall be painted at least one coat of paint, colored as proposed for the actual shipboard installation.

3.3.3 <u>Identification</u>: Each item of equipment in the mockup shall be identified. Where size permits, the equipment model shall be labeled with military designation and the equipment nomenclature. Components may be identified by a small identification plate. In addition to the identification specified above, each item of equipment shall be assigned an identifying number corresponding to the number shown on the equipment list of the working drawings. This identifying number shall be displayed on the equipment component or immediately adjacent to the equipment. Where practicable, the number shall be of sufficient size to be visible in photographs of the mockup.

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3.3.4 <u>Functional Details</u>: Equipment functional components, parts, and devices (such as switches, scope faces, connector jacks, meters, and pushbuttons) shall be shown and labeled as to function on models displayed in the mockups. These devices shall be shown by means of the use of actual equipments or by means of affixing to the model photographic enlargements or facsimiles. Details (such as meter divisions and scope face markings) need not be shown.

3.3.5 <u>Access Requirements</u>: The space required to fully extend furniture drawers, equipment chassis, console compartment doors, or space required for maintenance or replacement of equipment shall be simulated by diagramming the space required on the deck of the mocked-up space. Alternative means to accomplish these objectives shall be considered and recommendations submitted for approval to NAVSEA.

3.3.6 <u>Foundations and Braces</u>: Within a mockup sufficient detail of foundations, shock mounts, and obstructions to correctly depict actual heights and clearances shall be provided.

3.3.7 <u>Furniture</u>: Mockups of chairs, benches, and similar functional items of furniture shall be constructed with sufficient strength to support personnel.

3.3.8 <u>Lighting Requirements</u>: Adequate lighting for the inspection of a mockup is required.

3.3.8.1 <u>Mockups</u>: The mockup operational and emergency lighting shall be installed in order to determine the suitability of operational lighting conditions. Edge lighting for actual plotting and display boards shall be operable. If the actual boards are not installed, their models shall be lighted as realistically as possible. Where provided, actual switches and switchboards shall be internally or externally lighted as appropriate.

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Externally lighted switches and switchboards (actual and models) shall be lighted by means of overhead spotlights. Models of internally lighted switches and switchboards shall be labeled to indicate that each of such devices is internally lighted and a note to this effect shall be recorded on the applicable working drawing. Where possible, the actual lighting intended for general and maintenance purposes shall be installed and shall be operable. However, the installation of general and maintenance lighting should not delay the construction of the mockup.

3.4 <u>Presentation</u>: Mockups shall be presented for inspection of their operational suitability. Mockup presentations will be sponsored by NAVSEA.

3.4.1 <u>Place of Presentation</u>: Mockups shall be presented at a place
to be specified by NAVSEA, normally at the contractor's facility.
3.4.2 Schedule

3.4.2.1 <u>Mockup Availability</u>: Mockups should be available for presentation at or before the 50% point of shipbuilding contract period. The mockup availability shall be such that there will be no delay in the production of working drawings or construction.

3.4.2.2 <u>Government Notification</u>: The contractor shall notify NAVSEA of a mockup availability for presentation. Notification shall allow NAVSEA approximately three months for scheduling the presentation. The availability shall be at such time to allow approximately two additional months for approval after presentation is scheduled.

3.4.2.3 <u>Inspecting Personnel</u>: Personnel data on the representatives designated to attend a NAVSEA sponsored mockup presentation will be provided by NAVSEA. Within three working days following the completion of a NAVSEA sponsored presentation, the contractor shall forward to NAVSEA

a list of persons attending the applicable presentation, giving dates of attendance, name and command (or company) of each attendee. 3.4.3 <u>Contractor Provided Services</u>: Where the contract specifies that the mockup shall be presented at the contractor's facility (see 6.1), the contractor shall provide the inspection party during NAVSEA sponsored scheduled presentations the services as specified below:

a. Have available at the mockup site personnel technically qualified to answer questions on the mockup.

b. Have available at the mockup site copies of the applicable ship specification and NAVSEA-furnished arrangement drawings.

c. Provide personnel to rearrange the mockup as authorized by NAVSEA.

d. Have qualified personnel available to man representative portions of mockups as requested.

e. Provide clerical assistance for taking notes during the presentation and for preparation of inspection reports as required. 1

f. Provide a conference room in the vicinity of the mockup site. 3.4.4 <u>Final Approval</u>: Mockup final inspections shall be scheduled and presented as specified in this specification. Approval of a mockup arrangement will be promulgated by NAVSEA.

3.4.5 <u>Documentation Changes</u>: Within 30 working days following the completion of a final mockup inspection, the contractor shall update the mockup to conform to the approved arrangement and shall prepare and forward to NAVSEA the following documentation as specified.

a. A list of all specification changes required by the approved mockup configuration.

b. A reproducible of each of the working drawings which were used to construct the mockup, updated to show the approved configuration.

c. Photographs of the approved mockup. Ten copies of each photograph shall be provided.

3.4.6 Photographs: Sufficient photographs shall be taken to record all angles of a mockup. All equipment, equipment components, items of furniture or fixtures, structural interferences, and ancillary devices displayed in a mockup shall be visible within a set of mockup photographs. An attempt should be made to cover as large an area as possible in each photograph in order to limit the number of photographs in a set. Each photographic scene shall be such that at least the identification number is visible to the maked eye or, as an alternative, is superimposed on the photograph. Space identification shall be shown in the photograph or the photograph shall be labeled to identify the space or compartment photographed. All photographed prints shall be 8 inches by 10 inches in size with a glossy finish. Negatives shall be films no less than 4 inches by 5 inches and shall be originals, unless duplicate negatives are required. Negatives shall be sharp enough to produce sharp enlargements 8 by 10 inches. If at all practical, photograph angles shall be such to show equipment scope faces, dials, and switches. Each photographic print shall be labeled to show direction of view, space or compartment, functional area, shipyard or command providing photographic services, and date taken. In addition, the back of each print shall be stamped "OFFICIAL PHOTOGRAPH NOT TO BE RELEASED FOR PUBLICATION". The contractor may retain one print for his files. Prints and negatives sent by mail shall be packaged flat without folding and shall be placed between heavy corrugated board, to prevent damage in handling.

3.4.7 Working Drawings: Working drawings required by this specification shall reflect the demonstrated optimum arrangement as developed by the

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mockups and the dimension data obtained therefrom. Contractor prepared working drawings shall comply with MIL-D-1000.

3.4.7.1 <u>Prepresentation</u>: At least 15 working days prior to a NAVSEA sponsored mockup presentation, the contractor shall provide two copies of the mockup drawings. The drawings shall show plan views, and where required for clarity, elevation views of the actual configuration as displayed by the mockup.

3.4.8 Disposition of Mockups

3.4.8.1 Mockups shall be retained at the location where constructed until disposition is authorized by NAVSEA. Such authorization will be issued as soon as practicable after the mockup has served its usefulness. 4.0 QUALITY ASSURANCE PROVISISIONS

4.1 Responsibility for Inspection

4.1.1 <u>Contractor</u>: Unless otherwise specified in the contract or purchase order, the contractor is responsible for the performance of an inspection to determine compliance with NAVSEA furnished guidance documents, guidance drawings, or applicable ship's specification, as appropriate.

5.0 PREPARATION FOR DELIVERY

5.1 Mockups will be presented at the location where constructed, and no delivery is required.

6.0 NOTES

6.1 <u>Security Classification</u>: Mockups, mockup drawings, and photographs of mockups will be unclassified unless otherwise directed.

APPENDIX C

MODEL AND MOCKUP REQUIREMENTS CHECKLIST

A model and mockup checklist has been developed to assist the man-machine system designer and sponsor in determining the requirements for the M&M in terms of the items to be constructed, materials to be used, level of detail, etc. The checklist can then be used to prepare a specification for the model/mockup maker. Examples of M&M specifications are presented in this appendix. MODEL AND MOCKUP CHECKLIST

SCALE AND DIMENSIONS □ Full-scale □ Reduced-scale: □ 1:12 □ 1:24 □ ____ Two-dimensional Three-dimensional EQUIPMENT CONSTRUCTION Equipment Shells: Unit Component Blocks □ Rectilinear □ Shaped Blocks □ Representative □ Actual Mounting Panel Faces of Equipment: □ Fixed □ Removable Tape Adhesive Z Magnetic Backing Elements of Equipment Fanel Faces: □ Fixed □ Removable Two- Three-dimensional Attachments □ Representative □ Actual Switches, Knobs, Display Scopes, etc. Material: Construction: Cardboard Foamboard U Wood Plexiglass Metal □ Moldings or Castings Fastening: □ Adhesive Tape **Glue** □ Magnetic Tape Magnets D Pins D Dowels Inserts Machine Screws

Level of Detail of Faces of Equipment Panels:
Painted Plain Faces
Color
Line Drawings Photographs Xeroxed Faces
Representative Actual Faces
Additional Detail:
☐ Chairs ☐ Desks ☐ Tables ☐ Wastebaskets ☐ Paper Storage ☐ Other
🔲 Human Figures: 🖵 Sitting 🗆 Standing
Coffee Mess Galley Other Hotel Services
\square Fire Extinguishers \square Fire Axe
Other:
Level of Simulation:
Degree of Realism:
All Components Some Components
All Aspects Some Aspects
Controls:
🗋 Movement: 🗍 Toggle Switch 🗍 Rotary Knob 🗍 Keyboard Pus
🗋 Other
Effects Produced: I On/Off I Change Information
Change Display
Displays:
Lighted Back-Lighted
Photos
□ Slides
Viewgraphs
Overlay Combinations
D Movies
Video Depiction
Simulated D Actual Depiction (of radar returns, etc.)
Audio
Other

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EQUIPMENT HOUSING CONSTRUCTION

Shelter Design:
Permanent Collapsible Walls (portability)
\square Modular Sections (for reconfiguration of sections
□ Removable: □ Top □ Side(s) □ End(s) □ Deck
Movable Bulkheads
Connectors for Joining Shelters/Compartments/Rooms
Material:
Cardboard Cardboard
□ Foamboard
U Wood
Plexiglass
Metal
□ Moldings or Castings
Other
Fastening:
Adhesive Tape
Glue
Magnetic Tape
Magnets
Dowels
Inserts
Machine Screws
Level of Detail:
Interior Detail:
Electrical Conduits
Air Conditioning Ducts
Junction Boxes
Deck Gridlines: 12" Intervals 6" Intervals
□ 1" Intervals
Fixed C Removable Plastic Wall Cover with Details
Transparent D Painted Plastic Wall Cover with Details

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والمتحدثة المرجع

Street and the state of the state

Wa	lls and Overhead:
[Painted 🔲 Translucent
[Color
[Sides 🔲 Ends Treated
[Line Drawings 🗋 Photographs of Shelter Details
	Representative 🖸 Actual Wall Details
En	vironmental Control Units:
Ī	Painted 🗋 Transparent Blocks
C	Line Drawings 🖸 Photographs of ECUs
ī	🗋 Representative 🔲 Actual ECU Detail
Do	or:
E	Flush Fastened on Door
0	Painted CTranslucent Door
[Line Drawings 🗌 Photograph of Door
[Representative 🔲 Actual Door Detail
Su	pport Shelters and Equipment:
Ē	Generators
E	Supply Van 🔲 Storage
[Cable Reels
C	Trailer Mount
CONSTRUCTION C	OMPLETION:
Base:	
Γ]Platform Details: 🗌 Plain 🔲 Simulated Field Emplacement
C] Materials: 🗋 Wood 🗍 Metal 🚺 Plexiglass
6	Color
C	Size and Thickness
Namep1	ate:
[Size
Ĺ	Color
Ē	Title Wording
C	Subtitle or Explanation
C	Logo
C	Typeface
	Printing: 🚺 Black 🗋 White
C	Stand or 🗍 Frame
	Location on Model Base
	11/

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Equipment Labels:	
Title Wording: Name Number D Function	
🗌 Lettering: 🔲 Typewritten on Transparent Tape	
🗌 Embossed Letters 🔲 Printed Letters	
🗋 Location: 🔲 On Equipment 🗔 Top 🔲 Side 🔂 Bottom	
🗌 On Shelter Wall 🗌 On Model Base	
Carrying Case:	
Size	
Weight	
Material	
Handles	
Wheels	
Color	
Labelling	
Model: Assembled Disassembled for Transport	
DOCUMENTATION AND SUPPORT ITEMS:	
Multiple Models:	
Additional Equipment	
Duplicate Copies of All Equipment and Shelters	
Visual Support:	
Viewgraphs of Model Actual System	
Photographs of Model Actual System	
\square Black and White \square Color	
Slides Prints	
Videotapes	
Document Support:	
Map for Replacement or Repositioning of Equipment	
Blueprints	
Videotape Book Report	
Videotapes:	
Model Description	
•	
🔲 System Pescription using 🔲 Model 📋 Actual Equipment	

L Actual Equipment in Use
Normal Operations Degraded Mode
Actual Equipment Problems DImprovements
Analysis of System Improvements via Models
Training and Familiarization Aid:
See Above.
Degree of Finish to Video: (U Working Tapes versus
Presentation Tapes)
Editing
Titling Insert Frames Superimpose
Dubbing New Soundtrack Duberimposed Soundtrack
Script: CWritten Cad lib
LiVideotape Book Report:
Outline
L Script
Still Photos
SYSTEM/EQUIPMENT DATA AND INFORMATION REQUIREMENTS:
Equipment:
Existing Nonexisting
Blueprints:
Provide Search
Scale No Scale
Accurate D Not Accurate
Standard Modified
Current D Prior D Future
\Box All Plans and Elevations: \Box Present \Box Missing
Equipment Depicted: In Racks Individually
Actual Measurements of:
Contact: 🗆 Name
Phone Number
Date Information Needed

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Equipment Housing:		
Existing Nonexisting		
Blueprints:		
Provide Search		
Scale No Scale		
🗋 Accurate 🗌 Not Accurate		
🚺 Standard 🔲 Modified		
Current Prior Future		
🗌 All Plans and Elevations: 🛄 Present 📋 Missing		
Actual Measurements:		
Location		
Contact: Name		
Telephone Number		
Date Information Needed		
Photo Detail:		
Photos to be taken		
🗌 Date Photos must be Obtained of 🗌 Equipment		
Equipment Rooms/Compartments		
Finishing Construction:		
Nameplate Title Wording		

Equipment Labelling

C Date Information Needed

