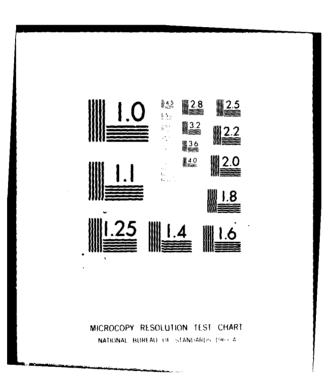
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A SCALING AND PLOTTING ROUTINE FOR TWO DIMENSIONAL DATA

Introduction

The recent advent of more reliable, more accurate and faster plotting and graphics output devices and recent attempts by computer manufacturers to standardize graphics plotting software (Core System⁽¹⁾ graphics standard, HP Graphics-1000, etc.) have required new application software development of general scientific data-plotting routines. Our specific needs in chemical experimentation require the capability for plotting of a wide variety of X vs. Y data types and magnitudes, with and without "error bar"-type error limits on each data point. In addition, it is often necessary to do linear least squares calculations on these same data and plot a least squares regression line on the same plot for visual indication of linearity, scatter and goodness-of-fit. Finally, the capability to provide journal-ready plots to eliminate the need for the user to make decisions about scaling is highly desirable.

The program GPLOT satisfies these basic requirements and contains such additional capabilities as multiple data sets on a single graph, multi-colored plots and variable origin starting location. The main routine does the plotting; two subroutines are used to scale the data and calculate a least squares regression. All three routines are written in Fortran $IV^{(2)}$. This software was developed to provide maximum flexibility with a minimum of effort by the user. It is designed to run on a Hewlett-Packard 1000 computer system under an RTE IV operating system and makes use of the device-independent features of Hewlett-Packard's Graphics-1000 Software as well as some H.P. extensions to standard Fortran IV.

This document is designed to serve the purposes of a users' guide and an operations manual, and to provide sufficient documentation for program maintenance.

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Manuscript submitted July 31, 1980.

Features of Program

- 1. Automatic scaling.
- 2. Least squares line with slope, Y-intercept and standard deviations of each.
- 3. Error bars.

- 4. Multiple plots with different symbols on same graph.
- 5. Data source can be from disc file, cartridge tape or typed in from the keyboard of a terminal.
- 6. Output can be on graphics terminal or plotter.
- 7. Plots can be line, symbols, or symbols connected by line.
- 8. Axis labeling and title are entered from terminal.
- Origin can be determined automatically or forced to start at (0,0).
- 10. Tick marks are labeled.
- 11. Multiple color plots with automatic pen changing.
- 12. A manual scaling option can plot multiple data sets, which have different maximum and minimum values, on a single set of axes.
- 13. The routine can handle up to 100 points per data set.

Computer and System Configuration

This program could be modified to run on many different computers with different plot packages; however, this routine was written for the Hewlett-Packard HP 1000 family of computers using Graphics-1000 (HP 92840A graphics plotting software). The operating system is RTE IVB with updated software revision code 2001. A graphics device, HP 2648A graphics terminal and/or HP 9872B plotter, is needed to do the plotting. Older versions of the RTE operating system and earlier plotters can be used so long as graphics 1000 limitations are satisfied. EMA and spooling features were not utilized. This routine requires a 24K-word partition to run.

User Changes

This program was tested on a system probably configured differently from that of the user. It is the responsibility of the user to make changes to logical unit assignments to implement this program on his system. Changes will need to be made to lines 21 through 26, 31, 226 and 294 of program GPLOT. LUG is the logical unit number of the graphics device. ID is the identification number assigned by the device link table to a graphics logical device. Line 44 of program GPLOT does not permit a logical unit number greater than 30. This limit was set to avoid input errors and may need to be changed by the user.

Program Background

The Hewlett-Packard plot package (HP 92840A graphics plotting software) does not contain a scaling routine. A major reason for development of this routine was the absence of useable existing scale routines. Most CalComp-type routines provide very limited plotting capabilities. The HP CalComp scale routine requires placement of a tick mark at one inch intervals on each axis; this requirement is very restrictive in maximizing plot size. A more generally applicable routine was required, which would provide a minimum of unused plotting area for a wide variety of data types.

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Cautions

The routine GPLOT and the Graphics-1000 routines which it calls are not omniscient. It is possible to enter responses or data which will produce unpredictable results. It is also possible to use portions of the program or to modify it in such a way as to produce other-thandesirable results.

The subroutine SCALE transforms the array X into exponential notation, storing the exponent in IEXP. This process changes the array X by some factor of 10. If the user calls this subroutine from any other program he should be aware that any value passed back to the calling routine could be changed. For this reason X and IEXP must be used together.

Certain data characteristics, such as failing to separate the data on an input line with commas or spaces, will not be detected as an error by this program.

Some errors in input data can generate error conditions in Hewlett-Packard library routines. As written, the program allows these to be printed on the standard list device (logical unit 6). To avoid this, the user must supply his own error routine as described in $\text{ERØ}.\text{E}^{(5)}$.

Input

Data can be input to the program from a disc file, cartridge or paper tape or typed in from the keyboard of a terminal. Disc files must be type 3 or $4^{(6)}$. The program can handle an array up to 100 data points. The format is X, Y, DELX, DELY using free field input.⁽²⁾ The X and Y pair is the position of the point along the X and Y axis respectively. The optional pair DELX and DELY is the standard deviation in X and Y. These values are used for drawing error bars and will be doubled and scaled to plotter units to provide the horizontal or vertical separation of error bars. All numeric input data must be in the range of 10^{-38} to 10^{38} .

Loading Procedure on HP 1000

The loader must be loaded as a large background program (type 4) and will require a size of 24 pages to accommodate the Graphics-1000 routines. After compiling &GPLOT, &SCALE and &LSREG, execute the loader interactively as follows:

RU,LOADR,,,,LB RE,ZGPLOT RE,ZSCALE RE,ZLSREG RE,ZDLTBL SE,ZGPS END

where ZGPS is the Graphics-1000 library file created when Graphics-1000 was loaded.⁽³⁾ Alternatively, the source version available from the author contains a loader command file which can be used. The loaded program will occupy approximately 23K words of memory. It would be possible to decrease the main program space somewhat by using EMA⁽⁴⁾ for array space. However, the bulk of this 23K words is required for Graphics-1000 routines.

Program Source Availability

A program source is available from the author on a user-supplied Hewlett-Packard 264X-type cartridge tape. This tape contains 5 files. The first file is a description of what is on the tape. The second file is a command file which may be used by the loader to load the programs. The third file is the source for program GPLOT. The fourth file is the source for subroutine SCALE. The fifth file is the source for subroutine LSREG.

Error Messages

Program GPLOT checks for errors that could occur when reading a disc resident file. Messages to the user are sent with the name of the file if a problem is encountered. The program has several built in checks to catch typing errors by the user.

Testing of Program

The author has used a wide variety of data types, multiple files, and several input sources to debug this program. In addition, the program has been used extensively by six individuals with different applications and occasionally by about twenty others.

Flowcharts

Figures 1 and 2 show the logic flow in the main program GPLOT and in the subroutine SCALE. The calculations performed by subroutine LSREG appear in the Formulas section of this report. A complete program listing appears in the Appendix.

Examples

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Figures 3, 4, and 5 are examples of different types of plots that GPLOT can produce. Figure 3 is a symbol-only plot with error bars and a least squares line. Figure 4 is a line plot of 51 data points. Figure 5 is a plot of 3 data sets using different symbols for each data set. These three figures demonstrate the minimization of unused plot area resulting from the algorithm in SCALE.

Execution of Program

The execution of GPLOT can be performed by supplying terminal and graphics device Logical Unit Numbers (LU and LUG) via the run string parameters. These parameters (globals) are retrieved by a call to the Hewlett-Packard routine RMPAR in GPLOT. If these parameters are not supplied, the program retrieves LU and prompts the user for the graphics device LUG. Device selection is to be made between the plotter, for a hard copy, or the graphics terminal. The data source is from a disc file, cartridge or paper tape or entered via the keyboard of a terminal. If the source is a disc file the name of the file is requested. If the source is other than the disc a logical unit number is requested. One

of three types of plots can be selected; a straight line connecting each point, a symbol at each point or a symbol at each point with connecting lines. Labels are entered from the users terminal, any ASCII character is permitted (capital and lower case letters, numbers and symbols). The X and Y axis labels cannot exceed 30 characters and the title of the plot cannot exceed 40 characters in length; characters beyond these limits are ignored. The starting position of the origin can be forced to start at X = 0 and Y = 0 or the user can let the scale routine determine an origin that will maximize the size of the plot vs. the size of the axes. Scaling is performed automatically by the SCALE subroutine, however a manual override is provided. The manual scaling mode is used to increase the limits between the maximum and minimum values of an axis. This feature is necessary when plotting multiple plots on one graph when the maximum and minimum values of all of the data sets are not within one data set. When plotting multiple data sets the first set plotted must have the smallest and largest values of all of the data sets. If this condition cannot be met the user must specify manual scaling and enter minimum and maximum values of the entire set of data. A least squares line can be drawn on the plot with slope, y-intercept and respective standard deviations printed on the users terminal or printer. Error bars can be drawn around each point provided requirements in the input section of this paper have been met. Error bars that are small enough to distort the symbol printed at a data point are suppressed and a message is printed on the users terminal of this action. Six or less plots can be made using the same set of axes provided all data sets fall within the limits of the first data set plotted. The user has the option to make pen color changes when doing multiple plots on the same axis.

Subroutines

The subroutine SCALE uses a table look-up method, based on the difference between maximum and minimum values, to determine axis scaling and number of tick marks to be placed on each axis. The SCALE routine uses an algorithm that shifts decimal points to increase numbers that are less than one and

decrease numbers that are greater than 1000. This method can handle a difference of any order of magnitude and the data will be scaled to cover a minimum of 50% of each axis.

The subroutine LSREG does a least squares linear regression calculation including the standard deviation of the slope and y intercept.

Plotter Setup

The HP 9872B plotter is used when hardcopy results of GPLOT are required. The plot generated by GPLOT is designed to fit on standard $8\frac{1}{2}$ X 11 inch paper with adequate margins for publication. In order to center the plot the paper must be placed $\frac{1}{2}$ inch from the left side and 1 inch from the bottom lower left corner of the plotter bed. This displacement is necessary because the HP 9872B plotter with advance option OFF places the lower left corner of the plotting window at (520, 380) instead of (0,0). For multicolored plots pen placement is as follows; pen 1 is black, 2 is red, 3 is green, and 4 is blue. If the plot is to be one color that color pen must be in pen holder 1.

Plotting Accuracy

The HP 9872B plotter is divided into plotter units where one unit = 0.025 mm. This is to say that the overall resolution of the plot is one part in N where N is the number of plotter units occupied in the X or Y direction. The X axis is 7.7 inches (7,823 plotter units) and the Y axis is 5.25 inches (5,334 plotter units). The plotter resolution is one part in 7,823 in the X direction and one part in 5,334 in the Y direction. In the worst case of plot coverage vs. axis length (50%) the plot resolution would be one half of the plotter resolution.

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Mnemonic List

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BARX - Height of X error bar tick mark
BARY - Height of Y error bar tick mark
DELX - Experimental error in X (standard deviation)
DELY - Experimental error in Y (standard deviation)
DIF - Difference between max and min
HH - Half height in character cells
HW - Half width in character cells
IAX - Label of X axis (30 characters max)
IAY - Label of Y axis (30 characters max)
IBAR - Type of error bars
ID - Identification number
IDONE - Check for termination or multiple plot
IEXP - Exponent of base 10 in X data scale
IFMT - Source of data
IHED - Title of plot (40 characters max)
ILINE - Check for least squares line
IPEN - Pen number of plotter
ISCAL - Set to zero for automatic scaling, 1 for manual
IZERO - Set to zero to force origin to start at $(0,0)$
JCHAR - Character to be plotted at each data point
JEXP - Exponent of base 10 in Y data scale
JJ - Type of plot
KK - Number of plots on same axis
LU - Logical unit
LUG - Logical unit of graphics device
LUT - Logical unit of cartridge tape or keyboard
NAME - Name of data file
NOBAR - Check to see if error bar was too small to plot
NP - Number of points
S1 - Standard deviation of slope
S2 - Standard deviation of Y intercept
SLOPE - Slope of least squares line
SXTIC - Interval between X tick marks
SYTIC - Interval between Y tick marks

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X - Displacement along X axis XBAR1 - Distance to right of character of X error bar XBAR2 - Distance to left of character of X error bar XEND - X value at end of least squares line XMAX - Maximum value of X XMIN - Minimum value of X XST - X value at start of least squares line XTIC - Number of tick marks on X axis Y - Displacement along Y axis YBAR1 - Distance above character of Y error bar YBAR2 - Distance below character of Y error bar YEND - Y value at end of least squares line YINT - Y intercept of least squares line YMAX - Maximum value of Y YMIN - Minimum value of Y YST - Y value at start of least squares line YTIC - Number of tick marks on Y axis

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Formulas

The following formulas were used in subroutine LSREG:

Slope =
$$(DIF)(\Sigma X \Sigma Y) - (\Sigma X \Sigma Y)$$

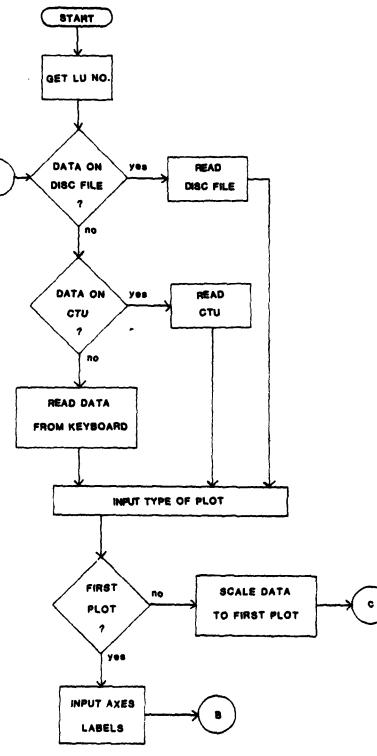
 $(DIF)(\Sigma X)^2 - (\Sigma X)^2$

Y-Intercept =
$$\frac{\Sigma Y - (SLOPE)(\Sigma X)}{DIF}$$

Standard Deviation
of Slope = $\sqrt{\frac{Y^2 - (\Sigma Y)^2}{DIF} - \frac{(\Sigma X \Sigma Y) - \Sigma X \Sigma Y}{DIF}^2}$
(DIF - 2) $(\Sigma X^2) - \frac{(\Sigma X)^2}{DIF}$
Standard Deviation
of Y Intercept = $\sqrt{(SD of SLOPE)^2 \frac{\Sigma X^2}{DIF}}$

DIF = the interval over which the calculation is computed (FROM-TO+1) ΣX = summation of X values ΣY = summation of Y values

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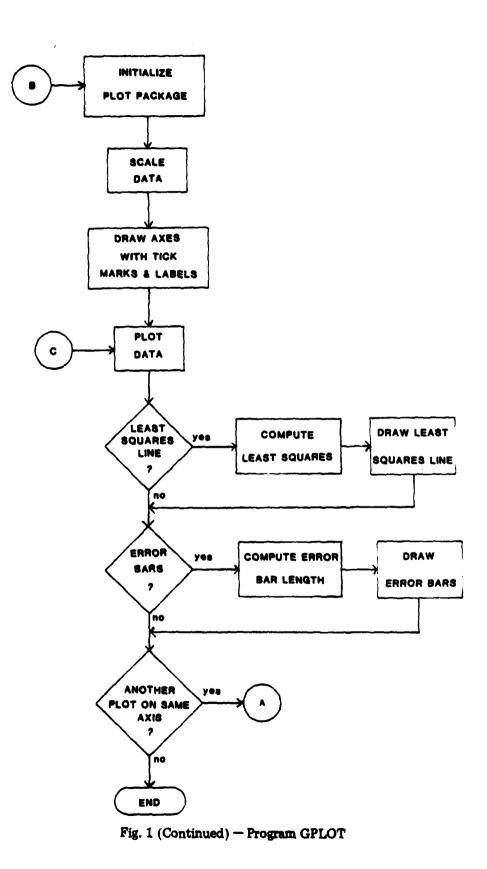


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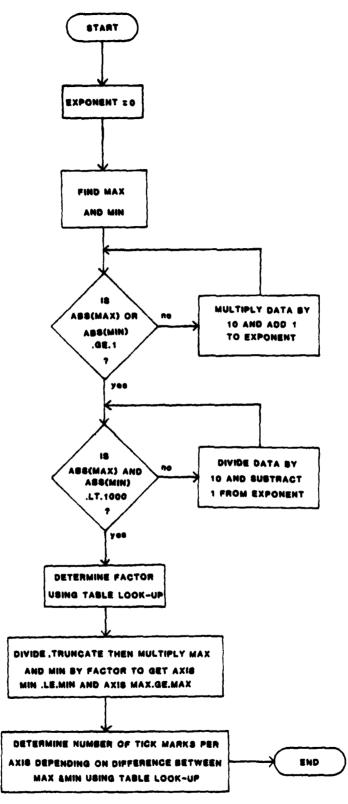
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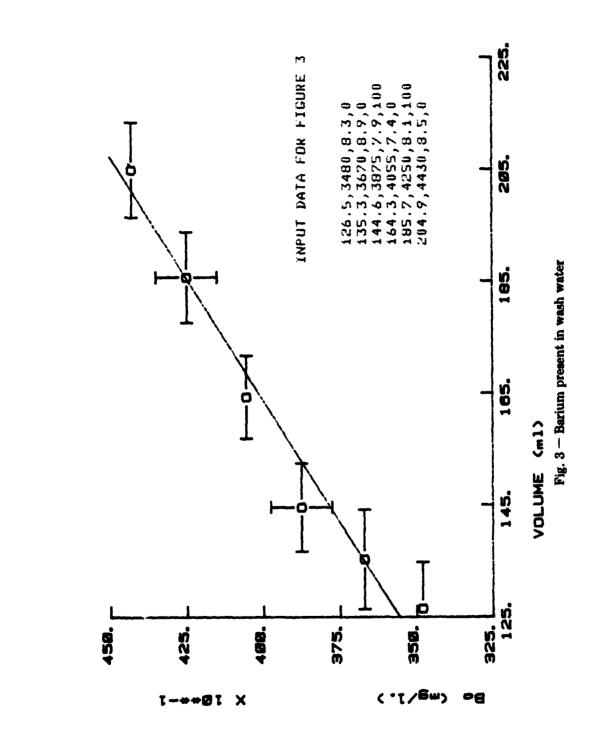
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INPUT FOR FIGURE 4

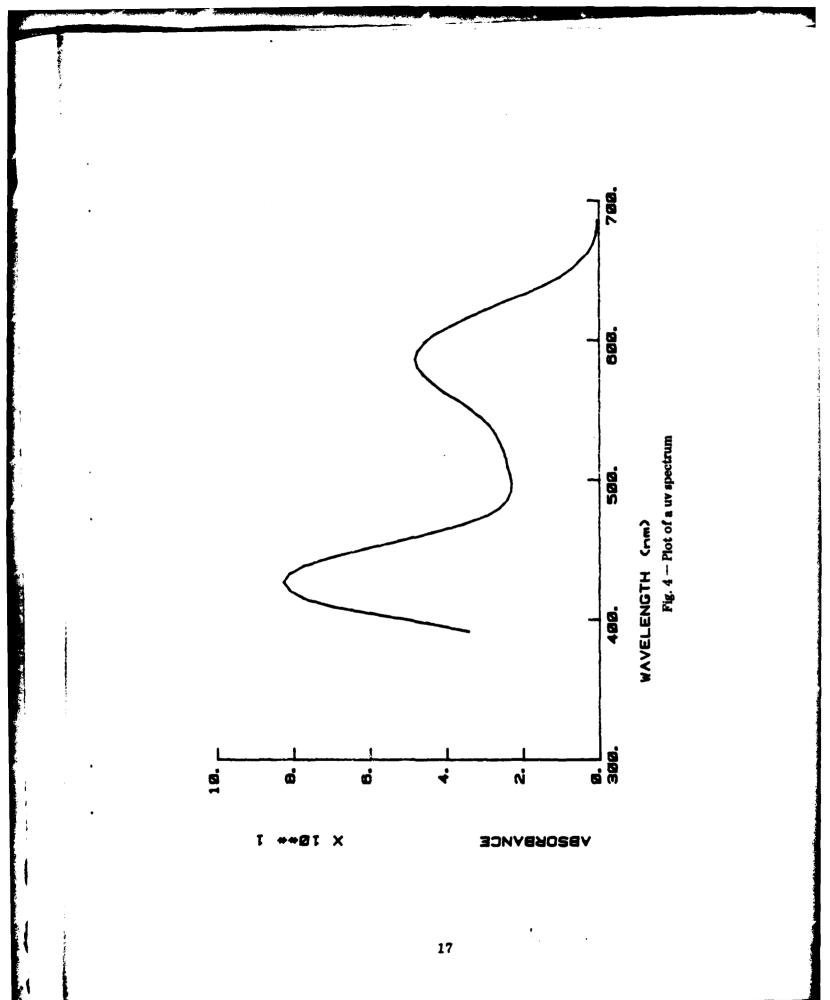
391.52234 397.41956 403.31677 409.21399 415.11115 421.00836 426.90558 432.80280 438.70001 444.59723 450.49445 456.39166 462.28888 468.18610 474.08331 479.98053 485.87775 491.77496 497.67218 503.56940 509.46655 515.36377 521.26099 527.15820 533.05542 538.95264 544.84985 550.74707 556.64429 568.43872 574.33594 580.23315 586.13037 592.02759 597.92480 603.82202 609.71924 615.61646 621.51367 627.41089 633.30811 639.20532 645.10254	.34255152
397.41956	44873518
403.31677	-5/228378 - 6/670/8
409.21399 415.11115	
421.00836	·//267948
426.90558	·81021831
432.80280	-82822504
438.70001	·61172/20
444,59723	
450.49445	.70316303
456.39166	·64104388
462.28888	47047004
468.18610	75704 AC7
474,08331	·35/3147/
479.98053	·27703480
485.87775	261/6220
491.77496	- 24080520 57445 AD
497.67218	
503,56940	
509.46655	·23414074
515.36377	·24078/42
521.26099	0124440714 0124 A0707
527.15820	
533.05542	12024734U
538.95264	12/03/104 007/104
544.84985	、 CO / OO / コサ マイイ 1177つで
550.74707	77040407
556,64429	76949427
562,54150	A G 704 0 C 7
568,43872	ATALO+40
574,33594	4596165
580.23315	.47675741
586.13037	. 48246366
592,02759	.47574240
597.92480	.45777833
603.82202	.43223257
609.71924	.39129901
615.61646	.34864962
621.51367	.30037886
627,41089	.25235242
633.30311	.19369423
639.20532	.14542344
645,10254	.10436270
650,99976	72345108E-01
656.89697	S1814735E-01
662.79419	.28718073E-01
668.69128	.16253207E-01
674.58850	,91653429E-02
680.48572	.47657781E-02
686,38293	,47659781E-02

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INPUT DATA FOR FIGURE S

PLOT 1

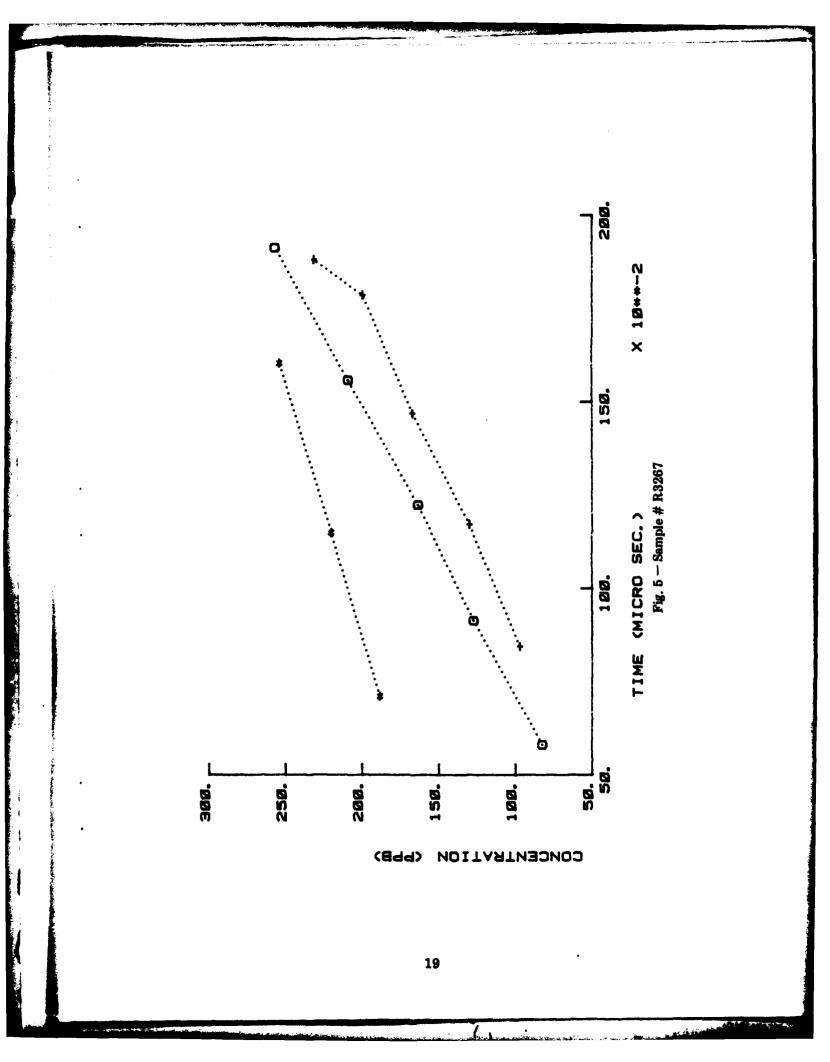
5810,82,4
9140,127.3
12240,163.5
15580,209.1
19130,256.8

PLOT 2

8450,97.2 11720,130.2 14690,167.1 17860,199.6 18810,231.6

PLOT 3

7108,188,5 11500,220,1 16040,253.8



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- A proposed graphics standard developed by the Graphics Standard Planning Committee of the Association of Computing Machinery. AMC COMP. SURVEYS, <u>10</u>, 363-502, 1978.
- 2. Hewlett-Packard, RTE Fortran IV Reference Manual, January 1980, p. 7-9.
- 3. Hewlett-Packard, HP 92840A Graphics Plotting Software User's Manual, January 1980. p. 5-1.
- 4. Hewlett-Packard, HP 92068A RTE-IVB Terminal User's Reference Manual, January 1980, pp. 1-2, 4-56.
- 5. Hewlett-Packard, RTE Relocatable Library Reference Manual, December 1978, p. 3-7.
- 6. Hewlett-Packard, HP 92068A RTE-IVB Terminal User's Reference Manual, January 1980, p. 3-7.

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The author would like to thank Dr. John C. Cooper, Naval Research Laboratory, for his influence and advice in writing and debugging this program.

The author would also like to thank Dr. Noel H. Turner, Naval Research Laboratory, for helpful discussions in developing the algorithm which became the basis for the scale routine.

Appendix A SAMPLE DIALOGUE OF PROGRAM EXECUTION

RU, GPLOT OUTPUT ON GRAPHICS TERMINAL TYPE 0 TYPE 1 ON PLOTTER 1 SOURCE OF DATA *** *** TYPE 0 DISC FILE KEYBOADRD OR TAPE TYPE 1 Ü ENTER NAME OF DATA FILE TKOI *** TYPE OF PLOT *** LINE PLOT TYPE 1 TYPE 2 SYMBOLS CONNECTED WITH LINES ТҮРЕ Э SYMBOLS PLOT 1 ENTER X-LABEL, Y-LABEL & TITLE ON 3 SEPARATE LINES WAVELENGTH (nm) ABSORBANCE FIGURE 4 : PLOT OF A UV SPECTRUM *** ORIGIN LOCATION *** TO FORCE ORIGIN TO START AT (0,0) TYPE 0 TO LET SCALE DETERMINE ORIGIN TYPE 1 1 *** SCALING *** AUTOMATIC TYPE 0 MANUAL TYPE 1 0 LEAST SQUARES LINE ? NÜ TYPE 0 YES TYPE 1 0 ERROR BARS ? NONE TYPE 0 TYPE 1 Х TYPE 2 Y TYPE 3 XAY Ø TYPE 0 TO EXIT IF YOU WANT ANOTHER PLOT ON SAME AXIS AND ALL X & Y VALUES ARE WITHIN THE SCALES OF THE FIRST PLOT TYPE 1 0

Appendix B PROGRAM LISTINGS

FTN4,	PROGRAM LISTINGS
و ۳۰۹۱۱ د	PROGRAM GPLOT(4,79)
С	GENERALIZED GRAPH PLOTTING ROUTINE FOR THE HP 98728 PLOYTER
č	MAXIMUM 100 PTS. ALLOWED, X AND Y MAY BE INPUT FROM A DISC
č	FILE, CARTRIDGE TAPE OR KEYBOARD FORMATTED IN (X,Y) PAIRS
č	FOR EXPERIMENTAL ERROR DARS FORMAT IS (X,Y,DELTAX,DELTAY).
Č	
	DIMENSION IDCB(144),NAME(3),IAX(15),IAY(15),IHED(20),IBUF(40)
	DIMENSION X(100), Y(100), IPRAM(5), IGCB(192), IOBUF(20), JCHAR(6)
	DIMENSION DELX(100), DELY(100)
	DATA JCHAR/1HO,1H+,1H*,1HX,1H#,1H\$/
	CALL RMPAR(IPRAM)
	LU=IPRAM(1)
	LUG=IPRAM(2)
	IF(LUG.NE.0)GOTO 15
	WRITE(LU,10)
10	FORMAT(" OUTPUT ON GRAPHICS TERMINAL TYPE 0",/,
С	READ(LU,*)ILUG DEFINE LU AND ID NUMBERS OF PLOTTER AND GRAPHICS TERMINAL
C .	LUG=24
	IF(ILUG.EQ.1)LUG=20
iS	KK=0
	1F(LU.LE.0)LU=1
	1D=1
	IF(LUG.EQ.20)1D=2
	TO CENTER CHARACTER SET HALF WIDTH & HALF HEIGHT
C	DEPENDING ON IF USING PLOTTER OR CRT
	HH=0.5 IF(ID.EQ.1) GOTO 20
	HW=0.333
	HH=0.25
20	KX=KK+1
	WRITE(LU, 30)
	FORMAT(" *** SOURCE OF DATA ***",/
	1 " DISC FILE TYPE 0",/
	2 " KEYBOADRD OR TAPE TYPE 1")
	READ (LU,*) IFMT
	IF(IFMT,EQ.0) GOTO 50
35 40	WRITE(LU,40) Format(" Enter lu number of ctu or keyboard")
40	READ(LU,*)LUT
	IF(LUT.GT.30) GOTO 35
45	WRITE(LU, 50)
50	FORMAT(" ENTER NUMBER OF DATA POINTS (MAX=100)")
	READ(LU,*)NP
	1F(NP.GT.100) GOTO 45
	DOSS I=1,NP
55	READ (LUT,*) X(1),Y(1),DELX(1),DELY(1)
. A	GOTO 100
ပ် ပါ မက	WRITE(LU,65) Format(" Enter Name of Data File")
55	READ(LU,70)NAME
7.0	HORMAT(3A2)
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CALL OPEN(IDCB, IERR, NAME, 3) IF(IERR.LT.O)WRITE(LU,95)NAME 75 FORMAT(" ERROR CODE = ", 14) IF(IERR.LT.0) GOTO 60 K=180 DO 82 J=1,40 82 IBUF(J)=0CALL READF (IDCB, IERR, IBUF, 40, LEN) IF(LEN.EQ.-1) GOTO 85 IF(IERR.LT.0)GOTO 90 CALL CODE READ(IBUF, *)X(K), Y(K), DELX(K), DELY(K) K=K+1 GU TO 80 NP = K - i85 CALL CLOSE(IDCB, IERR) IF(IERR.LT.0)WRITE(LU,75)IERR GOTO 100 20 WRITE(LU,95)NAME 95 FORMAT(" FILE ", 3A2, " DOESN'T EXIST OR IS ALREADY OPEN") GOTO 25 С IF DOING MULTIPLE PLOTS, SCALE DATA TO FIRST PLOT 100 IF(KK.EQ.1) GOTO 135 D0130 K=1,NP IF(IEXP)105,115,110 105 X(K)=X(K)/(10.##IABS(IEXP)) GOTO 115 X(K)=X(K)*(10.**IABS(1EXP)) 110 115 IF(JEXP)120,130,125 120 Y(K)=Y(K)/(10,**IABS(JEXP)) GOTO 130 125 Y(K) = Y(K) * (10, * * IABS(JEXP))130 CONTINUE 135 WRITE(LU,140) TYPE OF PLOT ***",/ 140 FORMAT(" *** TYPE 1",/ TYPE 2",/ " LINE PLOT 1 " SYMBOLS CONNECTED WITH LINES 2 " SYMBOLS PLOT 3 TYPE 3",) READ(LU,*)JJ C C READ LABELS AND LEGEND C 1F(KK.GT.1) GOTO 210 WRITE(LU,145) 145 FORMAT(" ENTER X-LABEL, Y-LABEL & TITLE ON 3 SEPARATE LINES") READ(LU,150) IAX, IAY, IHED 150 FORMAT(15A2/,15A2/,20A2) ü C INITIALIZE PLOT PACKAGE & DEFINE VIEWPORT C CALL PLOTR(IGCB, ID, 4, LUG, IOBUF, 20) CALL SETAR(IGCB,2.0) CALL VIEWP(IGCB,0.,135.,0.,100.) C C SCALE DATA & DEFINE WINDOW

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C	
	WRITE(LU,155)
159	•
	1 " TO FORCE ORIGIN TO START AT (0,0) TYPE 0",/
	2 " TO LET SCALE DETERMINE ORIGIN TYPE 1")
	READ(LU,*)IZERO
	WRITE(LU,160)
101	•
100	
	1 "AUTOMATIC TYPE 0",/ 2 "MANUAL TYPE 1")
	READ(LU,*)ISCAL
	IF(ISCAL.EQ.0)GOTO 170
	WRITE(LU,165)
155	
1.01	· · · · · · · · · · · · · · · · · · ·
<u>د العام (</u>	READ(LU,*)XMIN,XMAX,YMIN,YMAX
17(
	CALL SCALE (X,NP,XMIN,XMAX,XTIC,IZERO,IEXP,LU,ISCAL)
	CALL SCALE (Y,NP,YMIN,YMAX,YTIC,IZERO,JEXP,LU,ISCAL)
0	CALL WINDW(IGCB,0.,150.,0.,100.)
C	
С С	SPECIFY CHARACTER SIZE
L.	
	CALL CSIZE(IGCB,3.)
C	N PL LII A JAMMAN A JAMA I A MILINI M
C	DRAW AXES AND LABELS
C	
	CALL FXD(IGCB,0)
	SXTIC=ABS(XMAX-XMIN)/XTIC
	SYTIC=ABS(YMAX-YMIN)/YTIC
	CALL MOVE(IGCB, 35., 1.)
	IF(IEXP NE.0) GOTO 180
	CALL LABEL(IGCB)
	WRITE(LUG,175)IAX
17	
	GOTO 190
18)	
	WRITE(LUG,185)IAX,IEXP
	5 FORMAT(15A2," X 10**",12)
19	
	CALL LDIR(IGCB,+1.57)
	IF(JEXP.NE.0) GOTO 195
	CALL LABEL(IGCB)
	WRITE(LUG,175)IAY
	GOTO 200
191	
	WRITE(LUG,185)IAY,JEXP
201	
	CALL LDIR(IGCB,0.)
	CALL LABEL(IGCB)
	WRITE(LUG,205)IHED
20	
	CALL VIEWP(IGCB,17.,120.,10.,80.)
	CALL WINDW(IGCB,XMIN,XMAX,YMIN,YMAX)
	CALL LAXES(IGCB,-SXTIC,SYTIC,XMIN,YMIN)
C	

1.

C C	PLOT DATA POINTS		
210	MM=0		
	IF(JJ.EQ.2)MM=1		
	CALL LINE(IGCB, MM)		
	D0220 K=1,NP		
	1F(K.EQ.1.OR.JJ.EQ.		
-	CALL DRAW(IGCB,X(K)	,Y(K)) . ())	
C net			CHAR.,MOVE "CP" BACK TO (X,Y)
215	<pre>CALL MOVE(IGCB,X(K) IF(JJ.EQ.1) GOTO 22</pre>		
	CALL CPLOT(IGCB,-HW		
	CALL LABEL(IGCB)	,,	
	WRITE(LUG,225)JCHAR	(KK)	
	CALL MOVE(IGCB,X(K)		
	CONTINUE		
225	FORMAT(1A1)		
	CALL PENUP(IGCB) CALL LINE(IGCB,0)		
	WRITE(LU,230)		
230	FORMAT(" LEAST SQUA	RES LINE ?",/	,22X, "NO TYPE 0",/,
	1 22X, "YES TYP		
	READ(LU,*) ILINE		
	WRITE(LU,235)	0 u /	
235	FORMAT(" ERROR BARS		TYPE 0",/,
	1 " 2 "		TYPE 1",/,
	3 "	Ŷ	TYPE 2",/,
	-		
	4 "	X & Y	TYPE 3")
	READ(LU,*)IBAR		TYPE 3")
	~ 4		TYPE 3")
C	READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO	270	TYPE 3")
C	READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO	270	TYPE 3") F LEAST SQUARES LINE
000	READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO CALCULATE START AND	270 End Points O	TYPE 3") F LEAST SQUARES LINE
C	READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO	270 End Points O	TYPE 3") F LEAST SQUARES LINE
C	READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO CALCULATE START AND CALL LSREG(X,Y,1,NP XST=XMIN YST=YINT	270 END POINTS O ,SLOPE,YINT,S	TYPE 3") F LEAST SQUARES LINE
C C	<pre> READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO CALCULATE START AND CALL LSREG(X,Y,1,NP XST=XMIN YST=YINT YST=(SLOPE*XMIN)+YI </pre>	270 END POINTS O ,SLOPE,YINT,S NT	TYPE 3") F LEAST SQUARES LINE
C	<pre> READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO CALCULATE START AND CALL LSREG(X,Y,1,NP XST=XMIN YST=YINT YST=(SLOPE*XMIN)+YI IF(YINT.LE.YMAX) GO </pre>	270 END POINTS O ,SLOPE,YINT,S NT TO 245	TYPE 3") F LEAST SQUARES LINE
C C	<pre> READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO CALCULATE START AND CALL LSREG(X,Y,1,NP XST=XMIN YST=YINT YST=(SLOPE*XMIN)+YI IF(YINT.LE.YMAX) GO XST=(YMAX-YINT)/SLU XST=XU XST=XUN XST=XUN</pre>	270 END POINTS O ,SLOPE,YINT,S NT TO 245	TYPE 3") F LEAST SQUARES LINE
C C 240	<pre> READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO CALCULATE START AND CALL LSREG(X,Y,1,NP XST=XMIN YST=YINT YST=(SLOPE*XMIN)+YI IF(YINT.LE.YMAX) GO XST=(YMAX-YINT)/SLU YST=YMAX</pre>	270 END POINTS O ,SLOPE,YINT,S NT TO 245 PE	TYPE 3") F LEAST SQUARES LINE
C C	<pre> READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO CALCULATE START AND CALL LSREG(X,Y,1,NP XST=XMIN YST=YINT YST=(SLOPE*XMIN)+YI IF(YINT.LE.YMAX) GO XST=(YMAX-YINT)/SLU XST=XU XST=XUN XST=XUN</pre>	270 END POINTS O ,SLOPE,YINT,S NT TO 245 PE TO 250	TYPE 3") F LEAST SQUARES LINE
C C 240	<pre>Pread(LU,*)IBAR IF(ILINE.EQ.0) GOTO CALCULATE START AND CALL LSREG(X,Y,1,NP XST=XMIN YST=YINT YST=(SLOPE*XMIN)+YI IF(YINT.LE.YMAX) GO XST=(YMAX-YINT)/SLO YST=YMAX IF(YINT.GE.YMIN) GO</pre>	270 END POINTS O ,SLOPE,YINT,S NT TO 245 PE TO 250	TYPE 3") F LEAST SQUARES LINE
C C 240	<pre>A READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO CALCULATE START AND CALL LSREG(X,Y,1,NP XST=XMIN YST=YINT YST=(SLOPE*XMIN)+YI IF(YINT.LE.YMAX) GO XST=(YMAX-YINT)/SLO YST=YMAX IF(YINT.GE.YMIN) GO XST=(YMIN-YINT)/SLO YST=YMIN XEND=XMAX</pre>	270 END POINTS O ,SLOPE,YINT,S NT TO 245 PE TO 250 PE	TYPE 3") F LEAST SQUARES LINE
C 240 245	<pre>Press Press P</pre>	270 END POINTS O ,SLOPE,YINT,S NT TO 245 PE TO 250 PE INT	TYPE 3") F LEAST SQUARES LINE
C 240 245	<pre>Press Press P</pre>	270 END POINTS O ,SLOPE,YINT,S NT TO 245 PE TO 250 PE INT TO 255	TYPE 3") F LEAST SQUARES LINE
C 240 245	<pre>Press Press P</pre>	270 END POINTS O ,SLOPE,YINT,S NT TO 245 PE TO 250 PE INT TO 255	TYPE 3") F LEAST SQUARES LINE
C 240 245	<pre>Press Press P</pre>	270 END POINTS O ,SLOPE,YINT,S NT 245 PE TO 250 PE INT 255 OPE	TYPE 3") F LEAST SQUARES LINE
C 240 245 250	<pre>Press Press P</pre>	270 END POINTS O ,SLOPE,YINT,S NT 245 PE TO 250 PE INT 255 OPE	TYPE 3") F LEAST SQUARES LINE
C 240 245 250 255	<pre>A READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO CALCULATE START AND CALL LSREG(X,Y,1,NP XST=XMIN YST=YINT YST=(SLOPE*XMIN)+YI IF(YINT.LE.YMAX) GO XST=(YMAX-YINT)/SLO YST=YMAX IF(YINT.GE.YMIN) GO XST=(YMIN-YINT)/SLO YST=YMIN XEND=XMAX YEND=(SLOPE*XMAX)+Y IF(YEND.LE.YMAX) GO XEND=(YMAX-YINT)/SL YEND=YMAX IF(YEND.GE.YMIN) GO</pre>	270 END POINTS O ,SLOPE,YINT,S NT TO 245 PE TO 250 PE INT 255 OPE TO 260	TYPE 3") F LEAST SQUARES LINE
C 240 245 250 255 C	<pre>P READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO CALCULATE START AND CALL LSREG(X,Y,1,NP XST=XMIN YST=YINT YST=(SLOPE*XMIN)+YI IF(YINT.LE.YMAX) GO XST=(YMAX-YINT)/SLO YST=YMAX IF(YINT.GE.YMIN) GO XST=(YMIN-YINT)/SLO YST=YMIN XEND=XMAX YEND=(SLOPE*XMAX)+Y IF(YEND.LE.YMAX) GO XEND=(YMAX-YINT)/SL YEND=YMAX IF(YEND.GE.YMIN) GO YEND=YMIN XEND=(YMIN-YINT)/SL</pre>	270 END POINTS O ,SLOPE,YINT,S NT 245 PE 250 PE 250 PE 255 OPE 10 260 OPE	TYPE 3") F LEAST SQUARES LINE
C C 240 245 250 250 255 C C	<pre>Press Press P</pre>	270 END POINTS O ,SLOPE,YINT,S NT 245 PE 250 PE 250 PE 255 OPE 10 260 OPE	TYPE 3") F LEAST SQUARES LINE
C 240 245 250 255 C	<pre>P READ(LU,*)IBAR IF(ILINE.EQ.0) GOTO CALCULATE START AND CALL LSREG(X,Y,1,NP XST=XMIN YST=YINT YST=(SLOPE*XMIN)+YI IF(YINT.LE.YMAX) GO XST=(YMAX-YINT)/SLO YST=YMAX IF(YINT.GE.YMIN) GO XST=(YMIN-YINT)/SLO YST=YMIN XEND=XMAX YEND=(SLOPE*XMAX)+Y IF(YEND.LE.YMAX) GO XEND=(YMAX-YINT)/SL YEND=YMAX IF(YEND.GE.YMIN) GO YEND=YMIN XEND=(YMIN-YINT)/SL</pre>	270 END POINTS O ,SLOPE,YINT,S NT 245 PE 250 PE 250 PE 255 OPE 10 260 OPE	TYPE 3") F LEAST SQUARES LINE

γ.

260	IF(ILINE.EQ.0) GOTO 270
	CALL MOVE(IGCB,XST,YST)
	CALL DRAW(IGCB, XEND, YEND)
	CALL PENUP(IGCB)
	LUX=LU
	IF(ID.EQ.2) LUX=6
	WRITE(LUX, 265)SLOPE, S1, YINT, S2
265	FORMAT(" SLOPE="G12.5", +-"G12.6/" Y-int="G12.5", +-"G12.6)
C	
C	COMPUTE AND PLOT ERROR BAKS
С	· · · · · · · · · · · · · · · · · · ·
270	IF(IBAR.EQ.0) GDTO 335
Ċ	SCALE DEVIATIONS BY VALUE OF EXPONENT
	DO300 K=1,NP
	IF(IEXP)275,285,280
275	
	GOTO 285
280	
285	IF(JEXP)290,300,295
290	DELY(K)=DELÝ(K)/(10.**IABS(JEXP))
	GOTO 300
295	DELY(K)=DELY(K)*(10.**IABS(JEXP))
300	CONTINUE
	NOBAR=0
	BARX=ABS(XMAX-XMIN)/100.
	BARY=ABS(YMAX-YMIN)/67.
	D0325 K=1,NP
	XBAR1=X(K)-DELX(K)
	XBAR2=X(K)+DELX(K)
	YBAR1=Y(K)-DELY(K)
	YBAR2=Y(K)+DELY(K)
	GOTO(310,320,310) IBAR
305	GOTO 335
С	DRAW X ERROR BARS
ü	IF ERROR IS SMALL DON'T DRAW ERROR HARS
310	IF(DELX(K), LE, BARX) NOBAR=1
	IF(DELX(K).LE.BARX) GOTO 315
	CALL MOVE(IGCB,X(K),Y(K))
	CALL CPLOT(IGCB,0.8,0.,-2)
	CALL DRAW(IGCB,XBAR2,Y(K))
	CALL MOVE(IGCB,XBAR2,Y(K)+BARY)
	CALL DRAW(IGCB,XBAR2,Y(K)-BARY)
	CALL MOVE(IGCB,X(K),Y(K))
	CALL CPLOT(IGCB,-0.8,0.,-2)
	CALL DRAW(IGCB,XBAR1,Y(K))
	CALL MOVE(IGCB, XBAR1, Y(K)+BARY)
	CALL DRAW(IGCB, XBAR1, Y(K)-BARY)
315	IF(IBAR.EQ.1) GOTO 325
C .	DRAW Y ERROR BARS
320	IF(DELY(K),LE,BARY) NOBAR=1
	IF(DELY(K),LE.BARY) GOTO 325
	CALL MOVE(IGCB,X(K),Y(K))
	CALL CPLOT(IGCB, 0., 0.5, -2)
	CALL DRAW(IGCB,X(K),YBAR2)
	CALL MOVE(IGCB,X(X)-BARX,YBAK2)

.

CALL DRAW(IGCB,X(K)+BARX,YDAR2) CALL MUVE(IGCB,X(K),Y(K)) CALL CPLOT(IGCB, 0., -0.5, -2) CALL DRAW(IGCB,X(K),YBAR1) CALL MOVE(IGCB, X(K)-BARX, YBAR1) CALL DRAW(IGCB, X(K)+BARX, YBAR1) 325 CONTINUE CALL FENUP(IGCB) IF(NOBAR.EQ.1) WRITE(LU,330) 330 FORMAT(" *** SOME ERROR BARS WERE TOO SMALL TO PLOT ***") 335 WRITE(LU,340) FORMAT(" TO EXIT 340 TYPE 0",/, " IF YOU WANT ANOTHER PLOT ON SAME AXIS",/, 1 " AND ALL X & Y VALUES ARE WITHIN THE",/, 2 3 " SCALES OF THE FIRST PLOT TYPE 1") READ(LU,*)IDONE IF(KK,EQ.6) GOTO 360 SELECT PEN COLOR IF USING PLOTTER \tilde{c} IF(ID.NE.2.OR.IDONE.NE.1) GOTO 355 345 WRITE(LU,350) FORMATC" *** PEN COLOR SELECTION ***",/, 350 TYPE 1",/, BLACK 1 TYPE 2",/, 0 2 RED 3 ... TYPE 3" GREEN ,1, 11 TYPE 4") 4 BLLE READ(LU,*) IPEN IF (IPEN.LT.1.UR.IPEN.GT.4) GOTO 345 CALL PEN(IGCB, IPEN) 355 IF(IDONE.EQ.1) GOTO 20 360 CALL PEN(IGCB,0) CALL FLOTR (IGCB, ID, 0) END

FTN4,	L
,	SUBROUTINE SCALE (X,NP,XMIN,XMAX,TIC,IZERO,IEXP,LU,ISCAL)
0	THIS ROUTINE COMPUTES MAX & MIN VALUES, SCALES DATA TO
C	E FURMAT AND DETERMINES THE NUMBER OF TICK MARKS PER AXIS
	X - ARRAY TU BE SCALED
С С С	NP - NUMBER OF POINTS IN ARRAY X
:	XMIN - MINIMUN VALUE OF X
ü	XMAX - MAXIMUM VALUE OF X
C	TIC - NUMBER OF TICK MARKS ON AXIS
C	IZERO - SET TO 0 TO FORCE ORIGIN TO (0,0),NORMALLY = 1
C	IEXP - EXPONENT OF BASE 10 TO WHICH X IS RAISED
C	LU - LOGICAL UNIT NUMBER OF TERMINAL
С	ISCAL - SCALING, 0 FOR AUTOMATIC, 1 FOR MANUAL
	DIMENSION X(100)
C	FIND MAX AND MIN VALUES OF X
	IF(ISCAL.EQ.1)GOVO 15
	XMAX=X(1)
	XNIN=X(1)
	DO5 1=2,NP
	IF(X(I),GT.XMAX)XMAX=X(I)
	IF(X(I),LT,XMIN)XMIN=X(I)
<u>د</u>	CONTINUE
	IF(IZERO.NE.O.OR.XMIN.GE.O) GOTO 15
	WRITE(LU,10)
10	FORMAT(" ** DATA HAS NEGATIVE VALUES URIGIN CAN'T BE (0,0) **"/>
	IZERO=1
15	IEXP=0
C	SCALE DATA USING E FORMAT AND SAVING EXPONENT (IEXP)
20	IF(ABS(XMAX),GE.1.OR,ABS(XMIN),GE.1) GUTU 30
	D025 K=1,NP
25	X(K)=X(K)*10,
	XMIN=XMIN*10,
	XMAX=XMAX#10.
	IEXP=IEXP+i
30	GOTO 20 IF(ABS(XMAX).LE,1900.AND.ABS(XMIN).LE.1900) GOTO 40
00	DO3S K=1,NP
55	X(K)=X(K)/10.
w??	XMIN=XHIN/10.
	XMAX=XMAX/10.
	IEXP=IEXP-1
	GOTE 30
C	DETERMINE INTERVAL FACTOR
-4-ù	DIF=ABS(XMAX-XMIN)
	IF(DIF.GT.S.)GOTU 45
	FACTR=1.0
	GOTO 80
45	IF(DIF,GT.10,)GDT0 50
	FACTR=2.0
	GUTO 80
50	IF(DIF,GT.25.)QOTO 55
	FACTR=5.0
	GGT0 90
	IF(DIF.GT.50)GOTO 60
	FACTR=10.0

	GOTO SO
ດ <u></u> ປ	IF(DIF.GT.125) GOTO 65
	FACTR=25.
	GOTO SO
65	1F(DIF.GT.250)GOTO 70
	FACTR=50.
	GOTO SO
20	1F(DIF.GT.S00)GOT0 75
	FACTR=100.
	GOTO 30
25	FACTR=200.
80	IF(XMIN.GE.0.)GOTO 85
C ***	** FOR NEGATIVE NUMBERS ****
	MIN=(XMIN/FACTR)-0.999999
	XMIN=MIN*FACTR
	IF (XMAX.GE.0) GOTO 90
	MAX=(XMAX/FACTR)
	XMAX=MAX*FACTR
	GOTO 95
	** FOR POSITIVE NUMBERS ****
85	MIN=XMIN/FACTR
	XMIN=hIN#FACTR
20 ·	MAX=(XMAX/FACTR)+0,999999
	XMAX=MAX#FACTR

9 5	IF(IZERO,EQ.0) XMIN=0.
	DIF=XMAX-XMIN
C	DETERMINE NUMBER OF TICK MARKS PER AXIS
	IF(DIF.NE.1.)GOTU 100
	TIC=1.
	GOTO 130
100	IF(DIF.GT.10)GOTO 105
	DIF=DIF*10.
	GOTO 100
105	IF(DIF.LE.100)GOTO 110
	DIF=DIF/10.
5 . 0	GOTO 105
110	TIC=3. IF(DIF.EQ.100.)GOTO 125
	IF(DIF.EQ.80.)GOTO 115 IF(DIF.GE.60.)GOTO 130
	IF(DIF.GE.60.)GOTO 130 IF(DIF.EQ.50.)GOTO 125
	IF(D1F.EQ.40.)GOTO 115
	IF(DIF,EQ.30,)GOTO 130
	IF(DIF,EQ.25.)GOTO 125
	IF(D1F,EQ.20.)GOTO 120
	IF(DIF.EQ.15.)GOTO 130
	IF(D1F.EQ.12.5)GOTO 125
115	TIC=4.
nga nga mer	GOTU 130
120	VIC=2.
ala tang M	GOTO 130
125	11C=5.
1.30	CONTINUE
to and he	RETURN
	END

A4. 472.

ETN4,	
	SUBROUTINE LSREG (X,Y,IFRM, ITO, SLOPE, YINT, SDSLOP, SDYINT)
C	PROGRAM CALCULATES LEAST SQUARES REGRESSION
С	X - X ARRAY
C	Y Y ARRAY
C C	IFRM - STARTING POINT OF INTERVAL
С	ITO - ENDING POINT OF INTERVAL
C	SLOPE - RISE OVER RUN OF L.S. LINE
С С С	YINT - Y INTERCEPT OF L.S. LINE
C	SDSLOP - STANDARD DEVIATION OF SLOPE
С	SDYINT - STANDARD DEVIATION OF Y INTERCEPT
	DIMENSION X(100),Y(100)
	FN=ITO-IFRM+1
	TX=0
	ZY=0
	XY=0
	WY=0
	SY=0
	DO 100 K=IFRM, ITO
	SY=SY+(Y(K)**2)
	WY=WY+(X(K)*Y(K))
	XY=XY+X(K)
	ZY=ZY+Y(K)
100	TX=TX+(X(K)**2)
	TY=(ZY**2)/FN
	XZY=(XY*ZY)/FN
	XYN=(WY-XZY)**2
	XYD=1X-((XY**2)/FN)
	SX=(XY**2)/FN
	SDSLDP=SQRT((SY-TY-(XYN/XYD))/((FN-2.)*(TX-SX)))
	SDYINT=SQRT((SDSLOP**2)*(TX/FN))
	SLUPE=((FN*WY)-(XY*ZY))/((FN*TX)-(XY**2))
	YINT=(ZY-(SLOPE*XY))/FN RETURN
	END

and the second second

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