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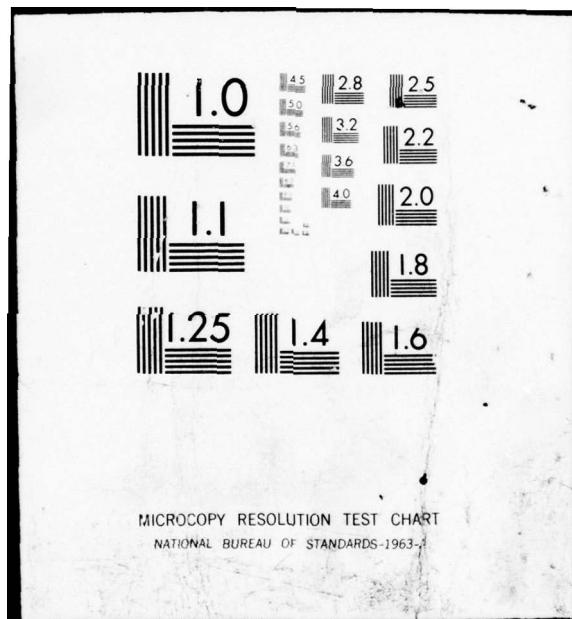
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20. ABSTRACT (Continue on reverse side if necessary and identify by block number) New England Division has demonstrated a random reporting capability for collecting data using a standard 1500Hz channel on NOAA's GOES satellite. The new mode has several advantages over scheduled or interrogation modes used to collect hydrometeorologic data required in reservoir regulation in New England. In the random reporting system, hundreds of data collection platforms transmit on a single channel at proper (random) time intervals to insure an acceptable probability of reception. Several techniques have been incorporated to improve reception probabilities, the main ones being a short message (less than 2 seconds).			

20. cont'd

and an adaptive algorithm programmed into each platform. This algorithm assures sufficient transmissions during critical times, yet relieves the system of superfluous messages during normal periods when no new or important information has been generated. The demonstration has confirmed that, even without the adaptive feature, at least 200 platforms will report successfully (with 90% probability) within an hour; and the research has revealed future enhancements which could increase the number of platforms by an order of magnitude. A new platform designed around readily available components is now operable and is expected to bring costs within reach of many users.

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Sutron Report No. SCR-333-78-006

FINAL REPORT  
NED CORPS OF ENGINEERS

DEMONSTRATION OF ADAPTIVE RANDOM REPORTING  
GOES DATA COLLECTION SYSTEM

January 15, 1979

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CONTENTS

I.	INTRODUCTION . . . . .	I-1
II.	PROJECT OBJECTIVES . . . . .	II-1
III.	DESCRIPTION OF ADAPTIVE RANDOM REPORTING . . . . .	III-1
IV.	SYSTEM COMPONENTS . . . . .	IV-1
V.	ERROR DETECTION AND CORRECTION . . . . .	V-1
VI.	RANDOM REPORTING TEST DEMONSTRATION . . . . .	VI-1
VII.	SUMMARY . . . . .	VII-1

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## I. INTRODUCTION

The Sutron Corporation, under contract to the New England Division of the Department of the Army Corps of Engineers, has developed and successfully demonstrated an adaptive random reporting data collection system that uses the National Environmental Satellite Service's Geostationary Operational Environmental Satellites (GOES) Data Collection System (DCS). The Sutron system is designed to collect data from various types of remote sensing instruments and transmit those data to a central receiving site using the GOES DCS as a relay system. With the Sutron system, data are transmitted to the satellite in a random reporting mode, i.e., there is no scheduled time for the platform to report data as in self-timed systems, and no external control is needed to initiate data transmission as in interrogation systems. In the random reporting system each remote platform establishes its own transmission schedule on the basis of a user-developed algorithm called an adaptive transmission rate algorithm, which changes the transmission rate as the platform data changes.

The Sutron system, with its adaptive remote transmitter, has the following advantages over current self-timed and interrogation data collection systems:

- the quantity of data provided from remote sites is controlled by the users' performance specifications;
- system response time is controlled by user performance criteria;
- the size, complexity, reliability, and power consumption of remote site equipment are significantly improved over self-timed or interrogation mode equipment; and
- GOES DCS channel utilization is improved over both self-timed or interrogation mode operation for most hydrometeorological (hydromet) data collection activities.

Sutron successfully demonstrated its adaptive random reporting system during tests for the Corps of Engineers on 6 and 7 December 1978.

## II. PROJECT OBJECTIVES

The program to design, develop, and demonstrate an adaptive random reporting system was divided into the following three tasks:

- Sutron was to design an adaptive random reporting system that would have a 90 percent probability of receiving one message an hour from each of 100 remote data collection platforms operating on a single frequency channel. The theory underlying this system was to be developed and tested by computer modeling. The reporting algorithm was to be developed in conjunction with the New England Corps of Engineers hydrologists. (The Sutron/Corps of Engineers contract was modified in October 1978 and the system was required to meet the Corps of Engineers performance objective of 200 data collection platforms operating on a single channel with a 90 percent probability of receiving one message each hour);
- The key element in the Sutron random reporting system is a fast acquisition demodulator to be installed at the Waltham GOES receive site. Testing was to be done at Waltham; and
- Sutron was to design, build, and install four "smart" DCPs using microprocessor technology. These DCPs were to be capable of executing the reporting rate algorithm developed in Task A. These four DCPs are to be used to simulate 200 or more random reporting units operating on a fixed random regime. Sutron was to supply a test set which would setup and test the DCP for operation.

A final report would provide engineering documentation that included sufficient information so that the Corps of Engineers could draft specifications for possible future procurement of equipment supplied under terms of this contract.

### III. DESCRIPTION OF ADAPTIVE RANDOM REPORTING

Random reporting is the transmission of sensor data from a remote site without external timing or control. An understanding of random reporting from remote sites requires an understanding of the statistics of transmitting data through a single channel. For such transmission three basic assumptions are made:

- performance can be defined over a finite time (1 hr in this case);
- a single remote unit transmitting at a rate of  $n$  times per hour is equivalent to 2 remote units transmitting at  $1/2 n$  times per hour; and
- the temporal scattering of transmissions is sufficiently random that the laws of probability are applicable.

The details of the development of the equations that describe random reporting performance are given in Appendix A. The equation from which performance is defined is

$$Ps(1) = e^{-\frac{2tM}{T}} \quad (\text{Eq. 1})$$

where  $Ps(1)$  = the probability of successfully receiving a given transmission,

$t$  = the length of time of a transmission,

$M$  = the number of transmitters operating in the communications channel, and

$T$  = the average length of time between transmission of all transmitters operating in a channel.

A few other basic equations are

$$P_f = 1 - P_s(1), \quad (\text{Eq. } 2)$$

where  $P_f$  = the probability of failure of a given single transmission; and

$$P_s(n) = (1 - P_f)^n, \quad (\text{Eq. } 3)$$

where  $P_s(n)$  = the probability of receiving one message in n tries.

Since each remote transmitter can have variable transmission rates that are dependent on parametric activity and algorithm coefficients, a unit communication load is here defined for each remote site as one transmission every 30 min. A fully loaded channel is defined as one in which the average message rate is one message per hour per remote, where that remote is transmitting twice per hour and the probability of successfully receiving three transmissions,  $P_s(3)$ , is 90 percent.

A single transmission requires a message length of 1.86 sec. (Further discussion on the design of this message is given in Section 4 of Chapter IV.) From these definitions, it is possible to plot the number of received messages per channel as a function of the number of unit loads working into the channel (Figure 1). The full-load point on the curve is the point at which the number of messages received equals the number of unit transmission loads. This number is the average reception of one message per hour per unit load. From this curve, it may also be seen that even if the channel is subjected to much higher loading, it will not result in catastrophic failure. It only means the remote units are "working harder" (i.e., the same or smaller number of transmissions would be received but more transmission attempts would be

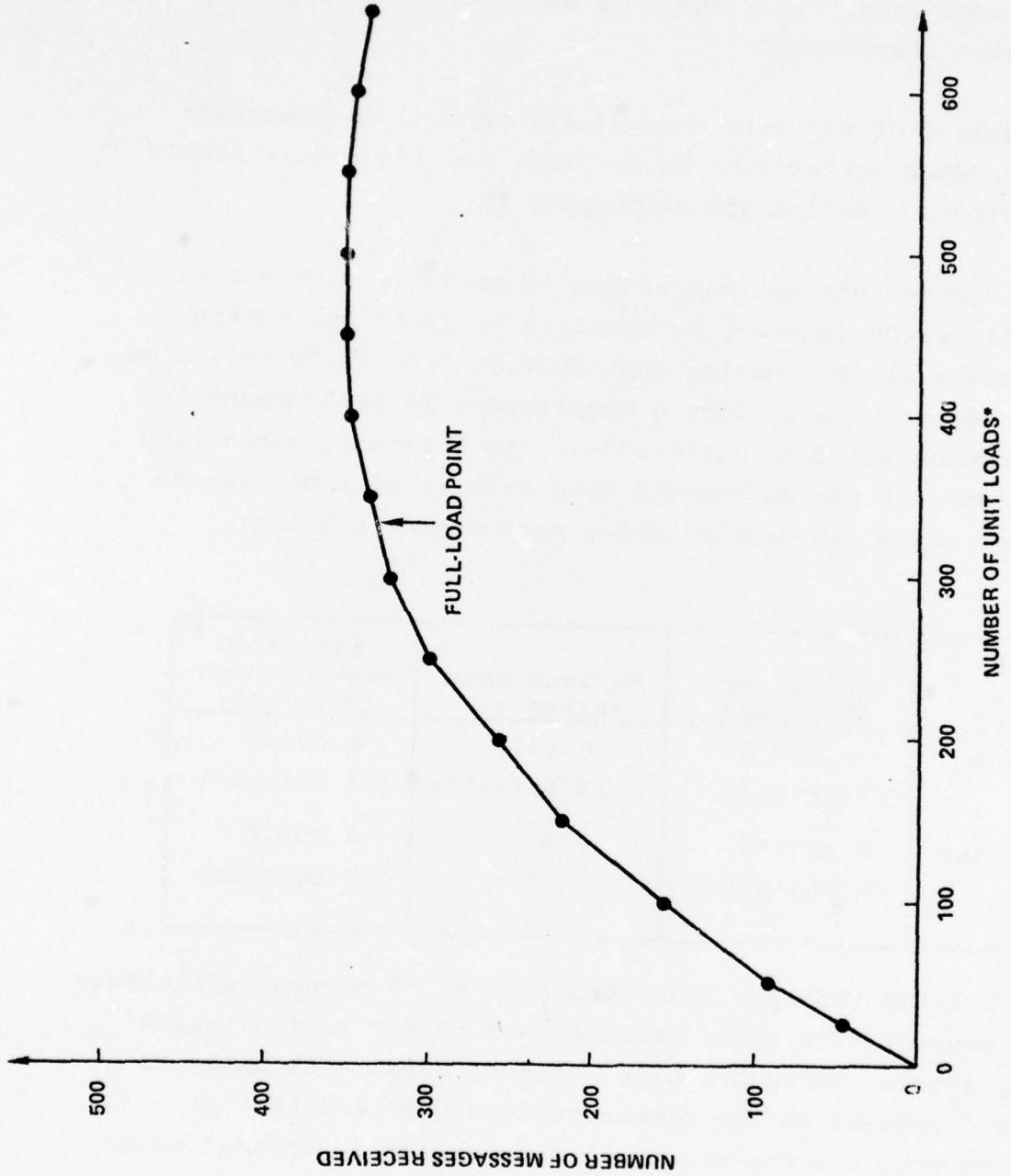


FIGURE 1: CHANNEL THROUGHPUT WITH 1.86-SEC MESSAGE

required) to get the same amount of information through the channel. The expanded scale in Figure 2 shows what happens in the extreme case, i.e., the slow degradation of capacity with messages transmitted.

Assignment of per site communications load is dependent on the parameter activity to be defined, and its determination is delineated in Section 3.2 of Chapter IV.

The improved channel usage that is possible with the random reporting technique can be realized by users who desire a small amount of information that must be frequently collected from many remote sites. Such a requirement is predominant in hydrometeorological data collection. The following tabulation is an analyses of the equivalent data rate in bits per second for a river stage and precipitation measurement station:

Parameter	Minimum Rate (bits/sec)	Maximum Rate (bits/sec)	Estimated Average Rate (bits/sec)
River Stage	0.00222 (8 bits/hr)	0.0177 (64 bits/hr)	0.00667 (24 bits/hr)
Precipitation	0.000555 (2 bits/hr)	0.0216 (78 bits/hr)	0.00278 (10 bits/hr)

If a 110 bit/sec teletype line were used at 50 percent efficiency it would support 8250 stage stations and 20,000 precipitation reporting sites. In such a case, channel usage efficiency is primarily dependent on the communications overhead that is required to complete one message. Improvement in channel usage improvement is compared in two cases with the self-timed reporting in a 1-min time window.

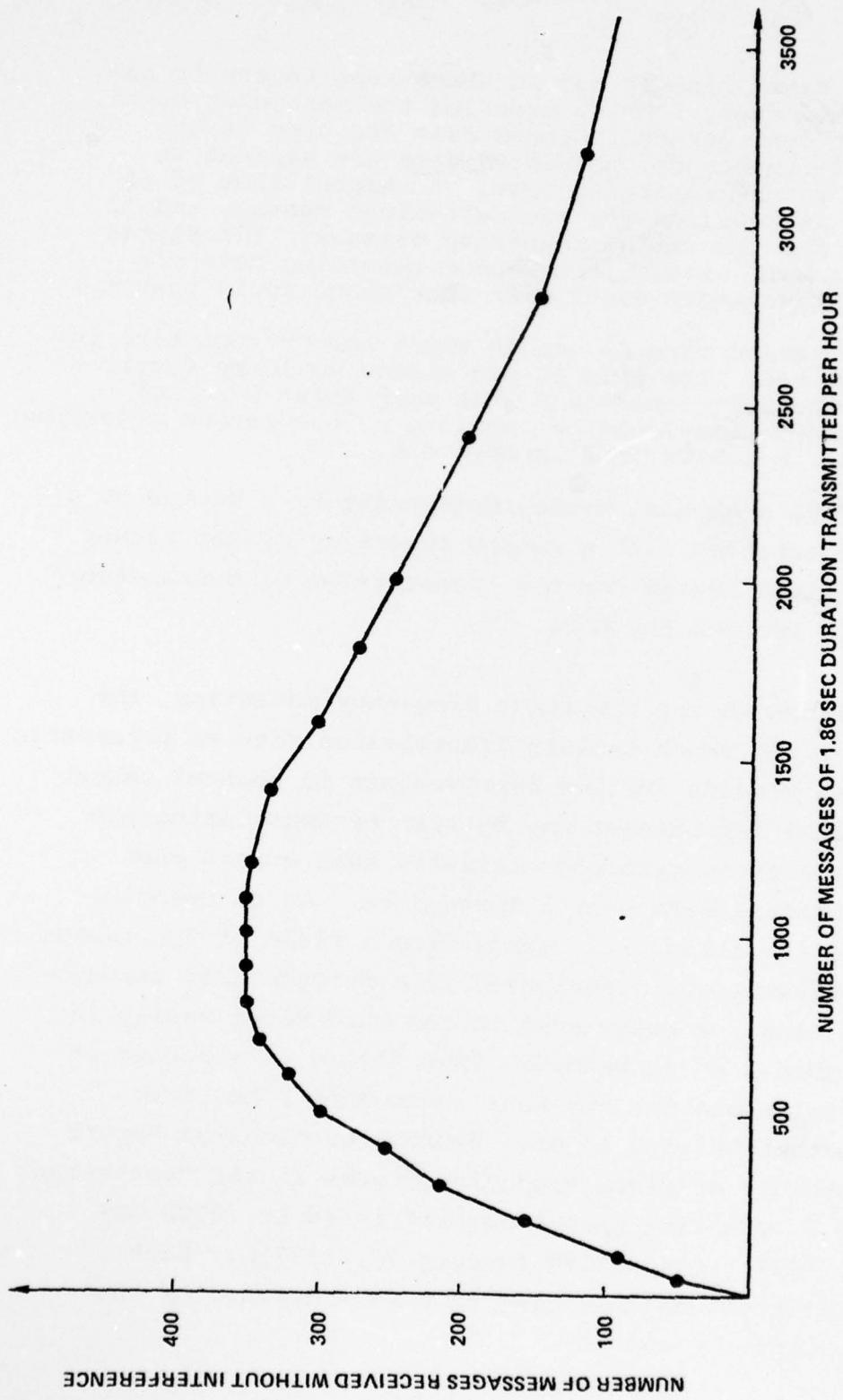
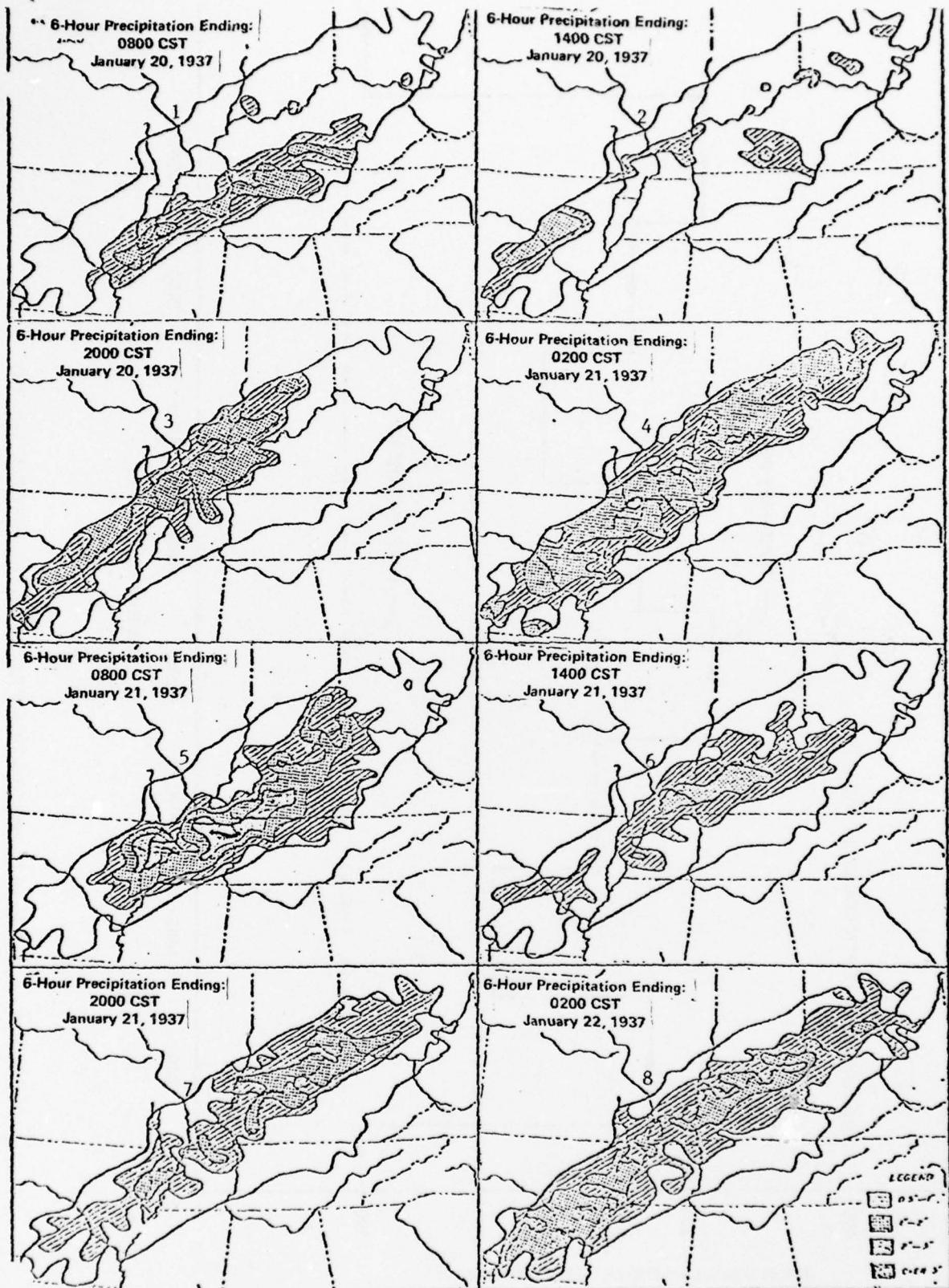


Figure 2. EXPANDED SCALE OF RANDOM REPORTING CHANNEL THROUGHPUT

- The first case is one in which reports are transmitted every 3 hr to describe the parameter over that 3-hr period. Stored data are used in the self-timed mode; no stored data are assumed in the random reporting case. A channel time of 60 sec is required for the self-timed message and 12 sec for the random reporting message. (If stored data were used in the random reporting case comparative improvement over that shown would result.)
- The second case is one in which hourly reporting is required. The same 60-sec window would be required in the self-timed case, but only about 5 sec of channel time would be required in the random reporting mode, a twelve-fold improvement.

Conservatively, a channel usage improvement by a factor of 4 to 10 can be expected with a random reporting system rather than a self-timed system for the transmission of hydrometeorological data through the GOES.

In addition to the reporting frequency advantage, the adaptive feature, which tailors transmission rate to parametric activity, can provide further improvements in channel usage. This additional improvement may be seen by considering the large variability in parameter activity that occurs when reporting rainfall data over a large area. As an example, consider the reporting performance from a field of 500 random reporting transmitters distributed in a uniform grid throughout a storm area. A storm area in the Ohio River valley is shown in Figure 3 as an example. [The figure is a series of eight isohytel plots for six-hour increments taken from National Weather Service Report, Hydrometeorological Report #34, "Meteorology of Flood Producing Storms in the Mississippi River Basin." The time period covered is 48-hr (0200 CST January 20, 1937, to 0200 CST January 22, 1937)]. Each remote transmitter was reporting at a rate defined by the equation in Figure 4 and is



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Parts of ten States

Figure 3. 1936 OHIO RIVER BASIN RAIN STORM

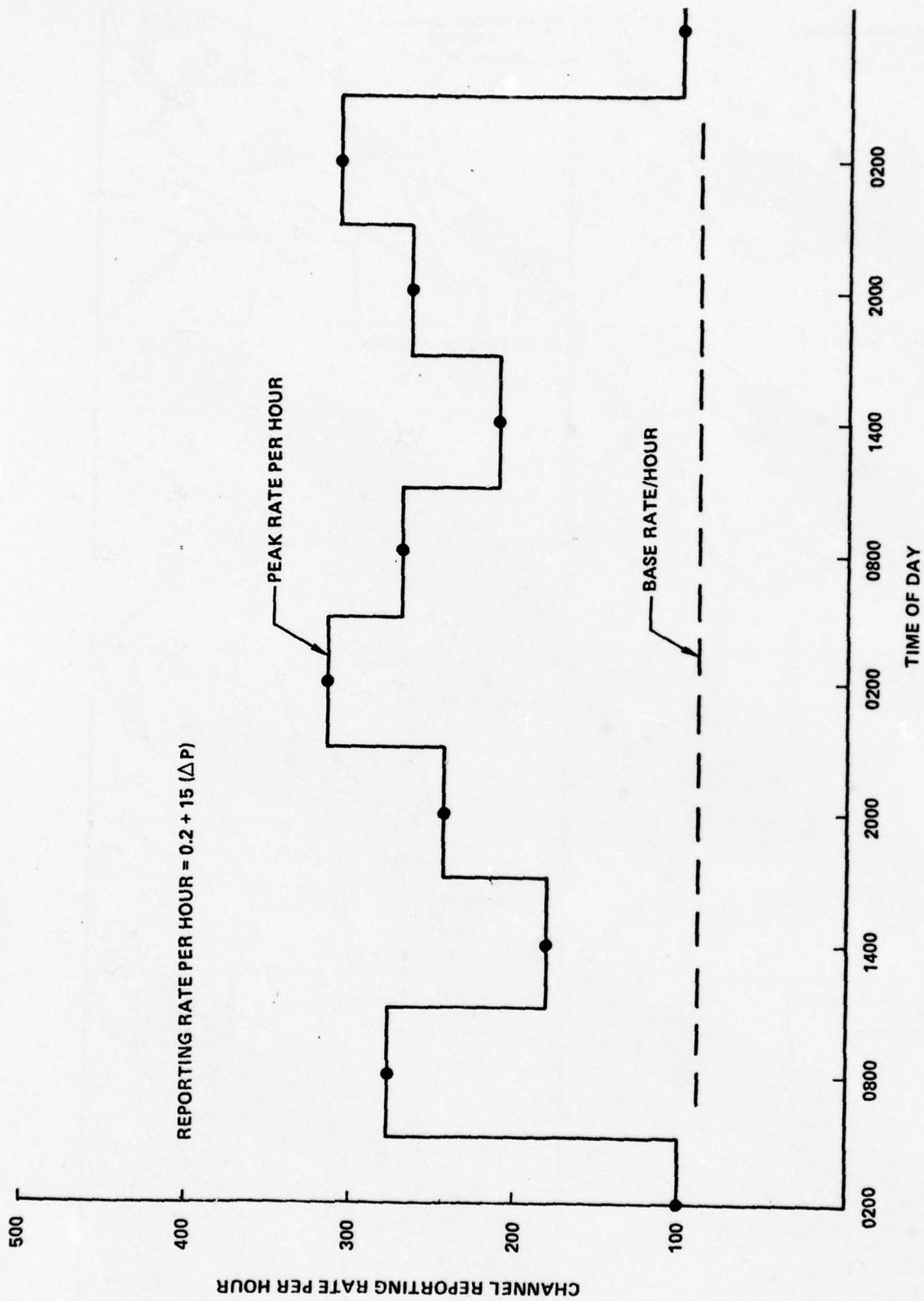


Figure 4. 500-STATION PRECIPITATION PERFORMANCE

$$\text{Transmissions per hour} = 0.2 + 15(\Delta P)$$

where  $\Delta P$  = incremental accumulated precipitation (in./hr)

The number of hourly transmissions from this field during the 48-hour period is shown in Figure 4. The peak rate is 330 transmissions/hr, which is equivalent to 165 unit loads (Figure 1). About 225 of those 330 transmissions (about 70 percent) would be received.

Individual site performance for a 1 in./hr rate of accumulation is 15.2 reports/hr. Ten of these transmissions would be received, giving a reporting interval of 6 min. In this case, 500 stations were supported by one channel, resulting in one report received for every 0.16 in. of accumulated rainfall.

## IV. SYSTEM COMPONENTS

### 1. SATELLITE

The Geostationary Operational Environmental Satellite (GOES) system is an environmental data collection system operated by the National Oceanic and Atmospheric Administration (NOAA). Three satellites are in synchronous orbit at all times; one each at 75°W, 105°W, and 135°W longitude. The satellite at 105°W is considered a spare. The most familiar product of GOES is the meteorological imagery shown each day on local television newscasts. In addition to the three U.S. satellites, identical satellites are supported by Japan, European nations, and the Soviet Union. These satellites have been operational for about 5 years.

As part of its environmental monitoring capability, NOAA also supports a substantial communication system (Figure 5). Two sets of uplink and downlink frequencies are used, the first at 2034.9 (uplink) and 1694.5 MHz (downlink) for communications between the spacecraft and large receiver systems and the second at 401.8 MHz (uplink) and 468.8 MHz (downlink) is for communications with remote low-power transmitters. The 468.8 MHz downlink is a narrowband command-and-control link that is monitored for unique command words by all remote stations equipped to receive the signal. In addition to command words, a National Bureau of Standards (NBS) time code is also transmitted on this link. The 401.8 MHz uplink capacity is divided into about 250 1.5-KHz-wide channels, which permits low-data-rate, low-power, remote communication. The remote transmitters are characterized by 13- dB to 3- dB antenna gains with transmission power from 5 to 40 w, respectively.

GOES DATA COLLECTION SYSTEM

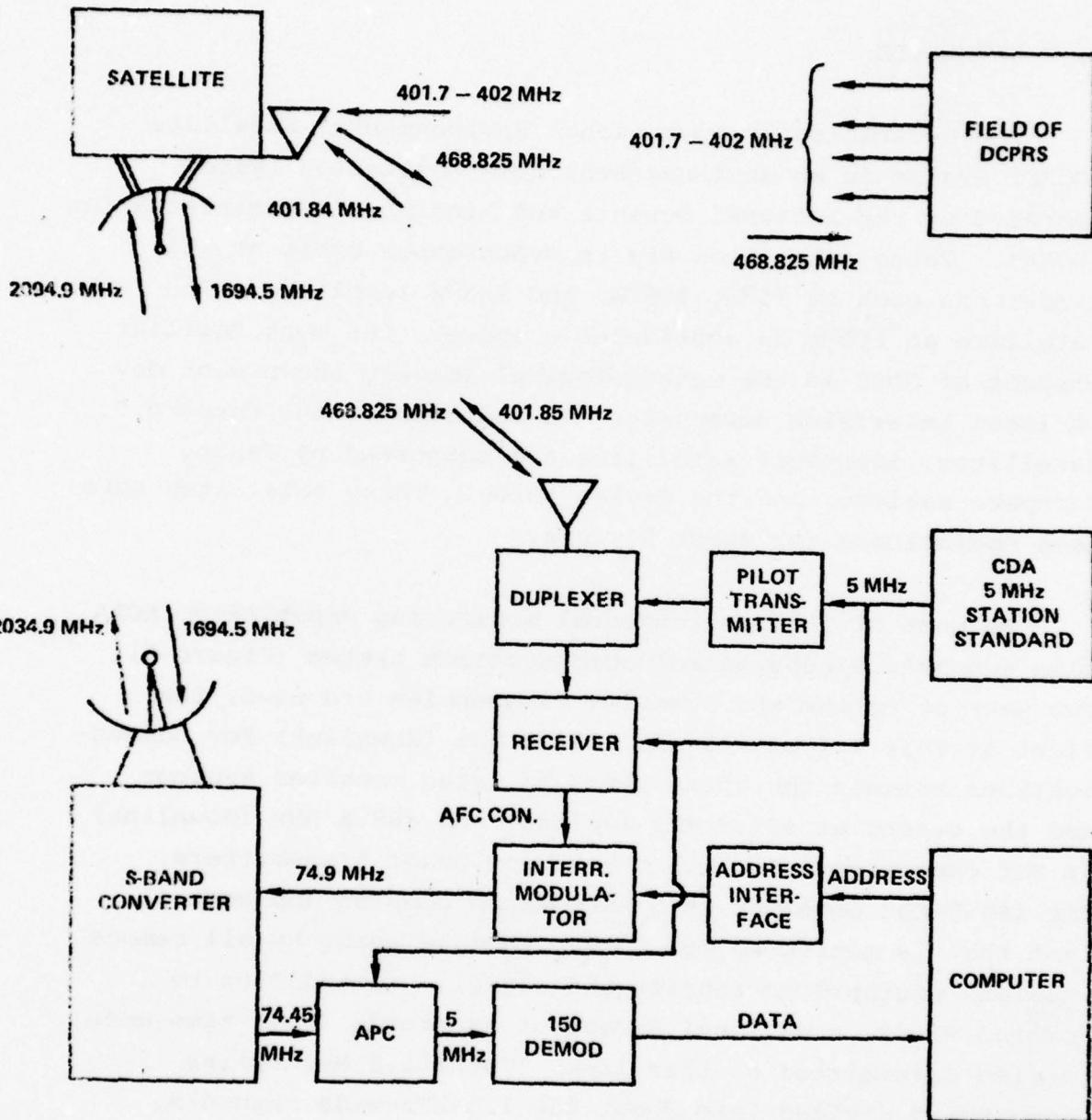


Figure 5. GOES DCS SYSTEM FREQUENCY PLAN

Figure 6 is a block diagram of the total GOES DCS. The major components are

- the satellites;
- command-and-data acquisition system at Wallops Island, Virginia, that includes:
  - five receiving systems using 40- to 60-ft diameter parabolic dish antennas,
  - a redundant disk-supported computer system that acquires and forwards received data to the National Meteorological Center (NMC) (one day of data is backed up at the Wallops computers),
  - triple redundant lines to the NMC,
  - uninterruptable power sources, and
  - a system by which each channel is tested at least once per day using a test transmitter (ten operators are scheduled to maintain the DCS system year round);
- a redundant computer system at NMC that transmits data to users either by leased line or dial-in line (one day of backup data are stored at NMC); and
- users receive sites (not shown in Figure 6), which are equivalent to a small-scale Wallops Island site.

## 2. RANDOM REPORTING DATA COLLECTION PLATFORM (RR/DCP)

The Sutron RR/DCP is designed to collect data from various types of remote sensing instruments and transmit them using the Geostationary Operational Environmental Satellite (GOES) data collection system (DCS) to a central receive site. The Sutron RR/DCP reports data in a random reporting mode, meaning that there is no scheduled time for each platform to report. However, each platform bases its own transmission schedule on an algorithm called an adaptive transmission rate algorithm.

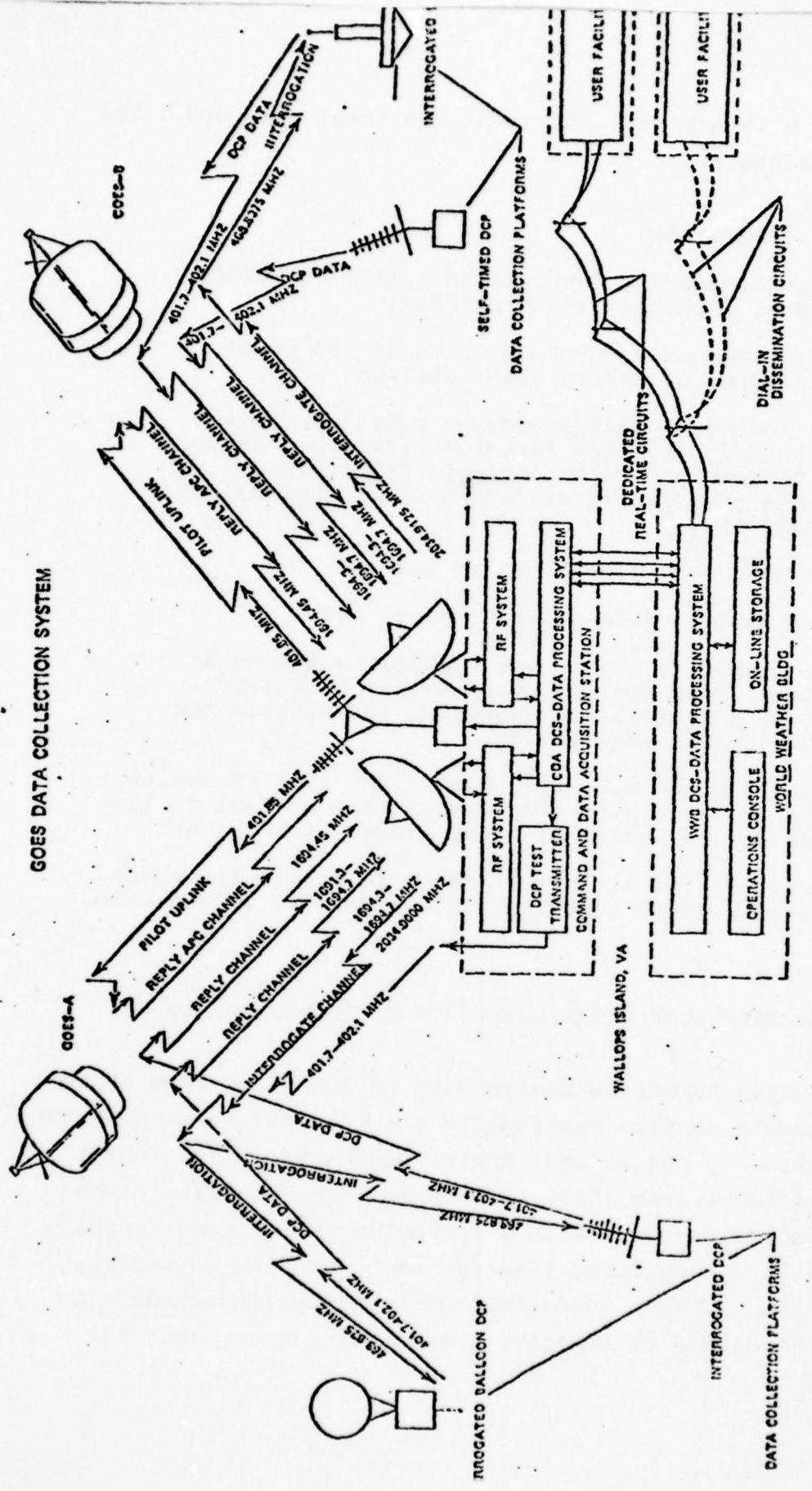


Figure 6. GOES/DCS SYSTEM DESCRIPTION

This algorithm uses constants supplied by the user at setup time and actual platform data to compute a transmission rate that changes as the platform data changes.

The Sutron RR/DCP designed for the Corps of Engineers testing consists of a microprocessor, transmitter, instrumentation interface, microterminal, and power supply. These components are discussed in the following subsections. A listing of RR/DCP features and hardware specifications is given in Tables 1 and 2.

## 2.1 Microprocessor

The Sutron RR/DCP is a microprocessor-controlled data collection platform. The microprocessor performs the functions of (1) collecting data, (2) formatting data, (3) transmitting data, (4) timing, and (5) adapting the transmission rate to changes in data. These and related RR/DCP functions are executed by an executive program and associated subroutines, which are stored in erasable programmable read-only memory (EPROM).

The RR/DCP is also equipped with the RCA UT-5 operating system ROM, which allows an operator using the microterminal to execute RR/DCP functions separate from the executive program. This capability allows the RR/DCP to be fully exercised and tested. Even new programs may be written and executed without any hardware changes using the UT-5 operating system.

The Sutron RR/DCP uses the RCA 1802 microprocessor with 3.3 kbytes memory to perform its control functions. Appendix D gives flowcharts, memory maps, register assignments, and a machine code listing for all RR/DCP software.

Table 1. RR/DCP FEATURES

- Adaptive reporting rates based on local platform data and user data requirements.
- 36 mw average power consumption.
- Compatibility with random reporting channels.
- Operating system (RCA UT-5) permits wide use of microprocessor to exercise existing programs and write/run new ones.
- Easy set up/testing using a hand held terminal with 8 digit LED display and keyboard.
- A 12-bit analog-to-digital (A/D) converter with an accuracy of  $\pm 0.05$  percent of full scale.
- Serial digital interface to instruments such as "tipping bucket" rain gauge.
- Operator selection of adaptive reporting parameters: base rate, alert rate, warning rate, alert level threshold, warning level, slope factors.
- Internal backup battery power to random access memory (RAM) to allow off-site set up of platform.
- Fool proof start-up hardware ensures that the platform will operate when left at remote site.

Table 2. HARDWARE SPECIFICATIONS

DIMENSIONS:	Length 10 $\frac{1}{2}$ in. Width 6 in. Height 3 $\frac{1}{2}$ in.
WEIGHT:	ca 7 lb
CONTROLS:	Microterminal data entry that execute four self-test programs
CONNECTORS:	Power and instrumentation: 12 pins Microterminal : 20 pins
ENCLOSURE:	Environmentally sealed
POWER REQUIREMENTS:	ca 36 mw (assuming two transmissions/hr) and a 10-volt transmitter, 30 watts peak
POWER SUPPLY:	12V lead-acid battery suggested
OPERATING TEMPERATURE:	-25 $^{\circ}$ C to 55 $^{\circ}$ C (two-day thermal time constant with 1-in. polyurethane foam container)
TRANSMITTER:	GOES DCS compatible; standard: 10-watt transmitter with 10dB antenna

## 2.2 Transmitter

The transmitter used by the RR/DCP is a 10-watt GOES DCS compatible transmitter. A 10dB, 401.8 MHz antenna is used with the transmitter. The microprocessor controls the transmitter in order to send a message using the format shown in Table 3.

## 2.3 Instrumentation Interface

The Sutron RR/DCP is equipped with an analog data interface and a serial digital data interface. The analog interface is designed to convert analog signals to a 12-bit binary word with a conversion accuracy of  $\pm 0.05$  percent of full scale. The analog signals must be between 0 and 1 volt. A 1-volt reference (capable of supplying 10 ma) is available for instrumentation. Data are read every 8 min and whenever a transmission is made. Each analog measurement takes about 2 sec.

A serial-digital data interface is provided to accommodate the tipping bucket rain gauge. The serial digital interface causes a counter in memory to be incremented with each pulse on the serial digital data line.

The RR/DCP can accommodate either two analog data inputs or one analog and one serial-digital data input. For the Corps of Engineers demonstration the DCP was limited to two parameters although additional parameters may be accommodated.

Table 3. TRANSMISSION TIMES AND FORMATS

Function	Time (sec)	Format
Carrier	0.50	
Clock	0.48	48 bits 1-0 pattern
MLS	0.15	15 bits
ID	0.31	31 bits (unique platform identifier)
Data	0.32	Byte 1 X1 B <sub>5</sub> B <sub>4</sub> B <sub>3</sub> B <sub>2</sub> B <sub>1</sub> B <sub>0</sub> Bits 0-5 Parameter 2 Byte 2 X1 B <sub>11</sub> B <sub>10</sub> B <sub>9</sub> B <sub>8</sub> B <sub>7</sub> B <sub>6</sub> Bits 6-11 Parameter 2 Byte 3 X1 B <sub>5</sub> B <sub>4</sub> B <sub>3</sub> B <sub>2</sub> B <sub>1</sub> B <sub>0</sub> Bits 0-5 Parameter 1 Byte 4 X1 B <sub>11</sub> B <sub>10</sub> B <sub>9</sub> B <sub>8</sub> B <sub>7</sub> B <sub>6</sub> Bits 6-11 Parameter 1 X indicates odd parity
EOT	0.08	8 bits EOT character
TOTAL	1.84	

## 2.4 Microterminal

The microterminal is the control device used to set up and test the RR/DCP. It is a hand-held terminal with an eight digit LED display and 23 keys. Instructions are entered through the keyboard to run test programs, examine memory, and enter platform constants. The eight-digit display is used to display data and test results. The microterminal is programmed to operate both with hexadecimal (HEX) numbers and with decimal numbers.

## 2.5 Power Supply

The RR/DCP power supply utilizes a 12-volt battery and delivers a maximum of 0.5 amps at 6.1 volts to the logic section. The RR/DCP power consumption is shown in Table 4. Since the average power consumption is about 36 mw, a 10 amp-hr, 12-volt battery would last 90 days, and a 40 amp-hr, 12-volt battery would last 360 days. Therefore, in most applications no solar panels are required. The power supply has over voltage and reverse voltage protection so that a fuse will blow when output voltage is greater than 7 volts or when power is applied in reverse.

## 3. INSTALLATION

There are several steps to the installation of the RR/DCP: instrumentation must be selected and interfaced to the platform, values must be selected to control the adaptive transmission rate algorithm and entered into the platform, and the platform should be tested. This section gives details on these steps. A sample setup test sheet is shown in Figure 7.

Table 4. RR/DCP POWER CONSUMPTION

Function	Duty Cycle	Average Consumption	
		Current (ma)	Power (mw)
Data Acquisition	20 ma for 4-sec every 8 min	0.17	2
Transmission twice per hour (1 unit load)	2.0 amp for 1.86-sec every 30 min	2.1	26
Continuous	Microprocessor calculating at slow rate	0.7	8
TOTAL		~3.0	36

Date: \_\_\_\_\_ Operator: \_\_\_\_\_

Location: \_\_\_\_\_

#### HEX ENTRIES - PROCEDURES 1

ADDRESS	CONTENTS	SETUP	DESCRIPTION
8C62			31 Bit ID Code
8C63			"
8C64			"
8C65			"
8C52			00 FDC Precip. 01 Bucket

#### DECIMAL ENTRIES - PROCEDURES 2

ADDRESS	CONTENTS	SETUP	DESCRIPTION
8C36			Base Transmission Rate x 100 (Trans/hr x 100)
8C38			Alert Transmission Rate x 100 (Trans/hr x 100)
8C3A			Flood Transmission Rate x 100 (Trans/hr x 100)
8C3C			Number 0-100 dependent on stream
8C3E			Precip. Multiplier
8C40			Alert Level x 100 (ft x 100)
8C42			Flood Level x 100 (ft x 100)
8C2C			Current Stage x 100 (ft x 100)
8C32			Current Precip. Level x 100 (in. x 100)

Figure 7. RR/DCP CHECK-OUT SHEET

**TESTING/CALIBRATING PROGRAMS**

168\$P	8C28 _____	Minimum Stage Level
170\$P	8C2A _____	Minimum Precip. Level; If "1" Appears Bucket Is Selected
178\$P	8C2C _____	Current Stage
	8C32 _____	Current Precip.
180\$P		Transmits Values at 8C66
158\$P	8C46 _____	RF FWD
	8C48 _____	RF REF

**Figure 7. RR/DCP CHECK-OUT SHEET (Cont'd)**

### 3.1 Instrumentation

The instrumentation is connected to the RR/DCP through the J5 connector mounted on the side of the DCP enclosure. Pin assignments for J5 are given in Table 5.

A voltage of 0 to 1 volt on Pin E gives an internal reading of 0 to 4000 for Parameter 1; the same voltage on Pin J gives an internal reading of 0-1000 for Parameter 2. The 1-volt reference on Pins F and K is supplied as an interface between the DCP and a variety of sensors.

When the system is used to monitor river stage and precipitation levels, Parameter 1 is best suited for the stage and Parameter 2 is best suited for precipitation. In this configuration, the 0 to 4000 internal range of Parameter 1 corresponds to river stages of 0 to 40.00 ft with a resolution of 0.01 ft. Similarly, the 0-1000 internal range of Parameter 2 corresponds to precipitation of 0 to 10.00 in. with a resolution of 0.01 in.

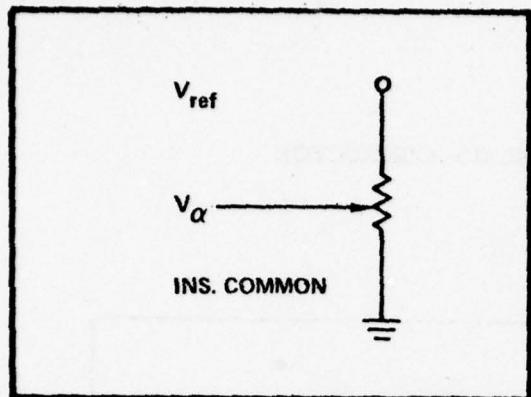
The reference voltage supplied to the output connector is used internally as full-scale reference; therefore, it should also be used as the external instrumentation full-scale reference voltage. All internal measurements are scaled to this reference. Figure 8 shows a typical setup using a potentiometric sensor and one with a YSI linear thermister network.

The serial-digital interface can be used instead of the analog interface for Parameter 2. This interface counts the pulses on Pin D, the tipping bucket line. Figure 9 shows its connection to a tipping bucket rain gauge.

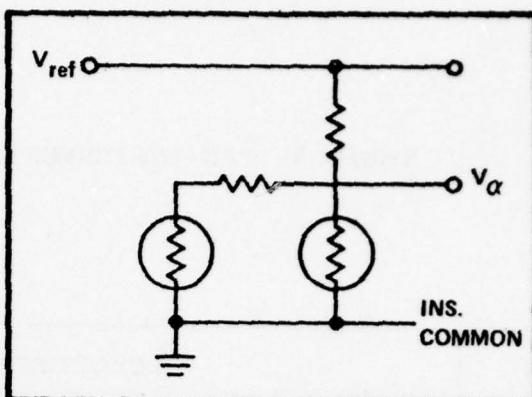
The RR/DCP is designed to calibrate instruments with which it interfaces. Since the position of a potentiometer is

Table 5. PIN ASSIGNMENTS FOR J5 CONNECTOR

PIN	FUNCTION
A	+12 volts - battery (+)
B	no connection
C	power common-battery (-)
D	tipping bucket line
E	$V_\alpha$ (0-1 volt) analog input for parameter 1
F	$V_{ref}$ (+1 volt 10mA) instrument reference voltage
H	instrument common
J	$V_\beta$ (0-1 volt) analog input for parameter 2
K	$V_{ref}$ (+1 volt 10mA) instrument reference voltage
L	instrument common
M	no connection
N	no connection



A. POTENTIOMETRIC SENSOR



B. LINEAR THERMISTER NETWORK

Figure 8. TYPICAL INSTRUMENTATION SETUP

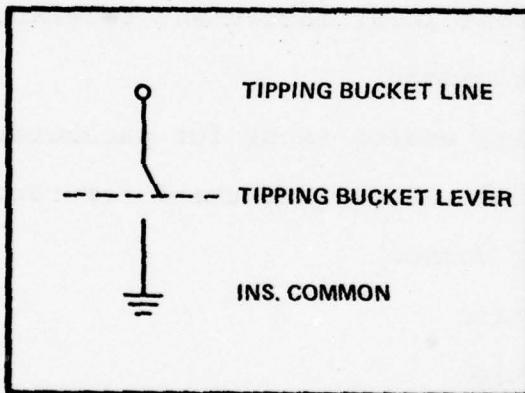


Figure 9. SERIAL-DIGITAL INTERFACE CONNECTION TO TIPPING BUCKET RAIN GUAGE

probably unknown when it is attached to the RR/DCP, calibration becomes necessary. The potentiometer must be aligned so that its full-scale operation corresponds to the full-scale RR/DCP reading range. The RR/DCP assists in this alignment process by accepting an operator input of the current potentiometer value and then computing the minimum real-world value it will read (i.e., the value at V=0). If this value is different from the desired minimum of the instrument, adjustments are necessary. In the case of a stage monitor with float, pulley, and wheel, the wheel must be rotated and the test performed again until the minimum value desired is achieved. The actual minimum of the instrument does not need to be zero.

In the case of non-zero minimum, the RR/DCP will continue to transmit its reading ranging from 0-4000 and 0-1000, but the minimum value must be added to the transmitted value to determine the actual level. For example, if the minimum were 50 (00.50 ft) and the transmitted value were 1000 (10.00 ft), the actual stage would be 1050 (10.50 ft).

### 3.2 Rate Selection

The operator controls the adaptive transmission rate algorithms by selecting values to enter at set up time. Values are required at set-up time for the base transmission rate, alert transmission rate, warning transmission rate, alert level, warning level, and slope factors. The rate at which data are transmitted depends on the values for these rates and levels and the measurements the RR/DCP makes of its instrumentation. The following discussion presents the procedures used to select values for the RR/DCP. A discussion of how to enter the values into the RR/DCP is given in Section 3.3.

Equations 4 and 5 are simplified versions of the transmission rate calculation equations.

$$\text{Rate } 1 = R_i + A|\Delta\alpha| \quad (\text{Eq. 4})$$

$i = 1, 3$ .

$$\text{Rate } 2 = R_1 + B|\Delta\beta| \quad (\text{Eq. 5})$$

where Rate 1, Rate 2 = transmission/hr(T/hr) for parameters 1 and 2,

$\alpha$  = parameter 1 (i.e., stages)

$\beta$  = parameter 2 (i.e., precipitation)

$R_1$  = base transmission rate (T/hr),

$R_2$  = alert transmission rate (T/hr),

$R_3$  = warning transmission rate (T/hr),

A, B = slope factors,

$\Delta\alpha$  = change in  $\alpha^*/\text{hr}$  (based on 16-min sample), and

$\Delta\beta$  = change in  $\beta^*/\text{hr}$  (based on 8-min sample).

\*Hourly change in alpha and beta.

and

$R_i = R_1$  if  $\alpha$  is below the alert level

$R_i = R_2$  if  $\alpha$  is below the warning level

$R_i = R_3$  if  $\alpha$  is above the warning level

Figure 10 illustrates the rate calculations of the DCP in instances in which the river stage is Parameter 1. The three curves correspond to  $\alpha$  being below the alert level,  $\alpha$  being below the warning level and  $\alpha$  being at or above the

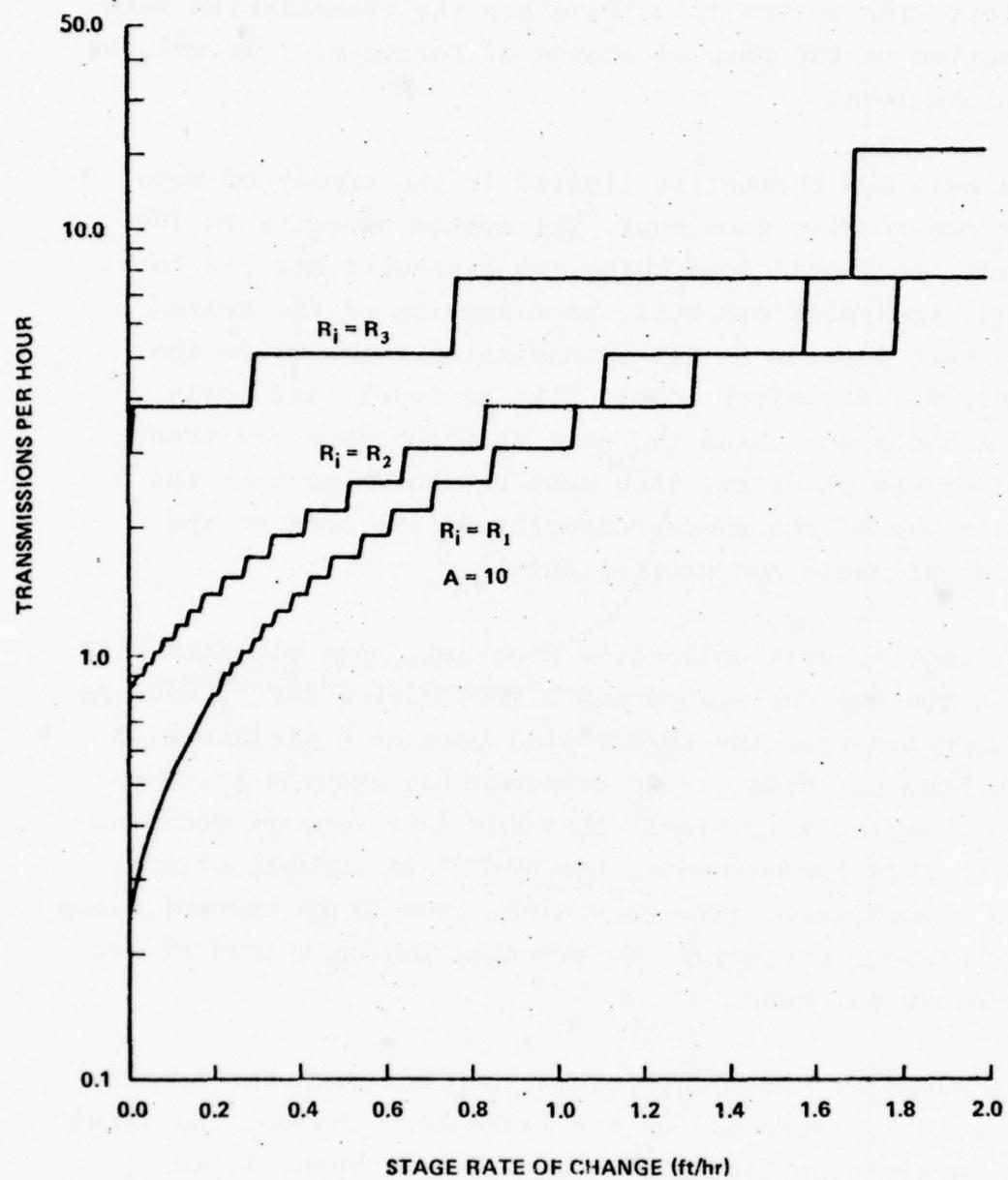


Figure 10. TRANSMISSION RATE ADAPTS TO PARAMETER VARIATIONS

warning level. Slope Factor A is the same in each of the three plots. The curves illustrate how the transmission rate is a function of the rate of change of Parameter 1 as well as its absolute level.

A single DCS channel is limited in the number of messages it can receive each hour. The system capacity is 300 unit loads, each unit load being two transmissions per hour. Therefore, each platform will use a portion of the system capacity that depends on its transmission rate. Since the values  $R_1$ ,  $R_2$ ,  $R_3$ , Alert level, Warning level, and Scale Factors A and B determine the rate at which data are transmitted from the platform, they must be chosen so that the platform's use of the system capacity or the load on the system is definable and controllable.

For routine data collection programs, each platform will be a unit load on the system and a good choice for  $R_1$  will be .25, which means that the RR/DCP will make at a minimum 0.25 transmissions per hour or one transmission every 4 hr. When data are changing very slowly this low data rate is satisfactory. With this low base rate, the RR/DCP is capable of substantial transmission rate increases, even to 15 transmissions per hour without exceeding, on average, the unit load of two transmissions per hour.

The Slope Factor A determines just how much the transmission rate is increased as the parameters change. The first step in determining the proper value for A, then, is to estimate the expected hourly variation for the parameter. This value can be estimated or calculated. Hydrographs, such as those shown in Figure 11, can be used in the estimation.

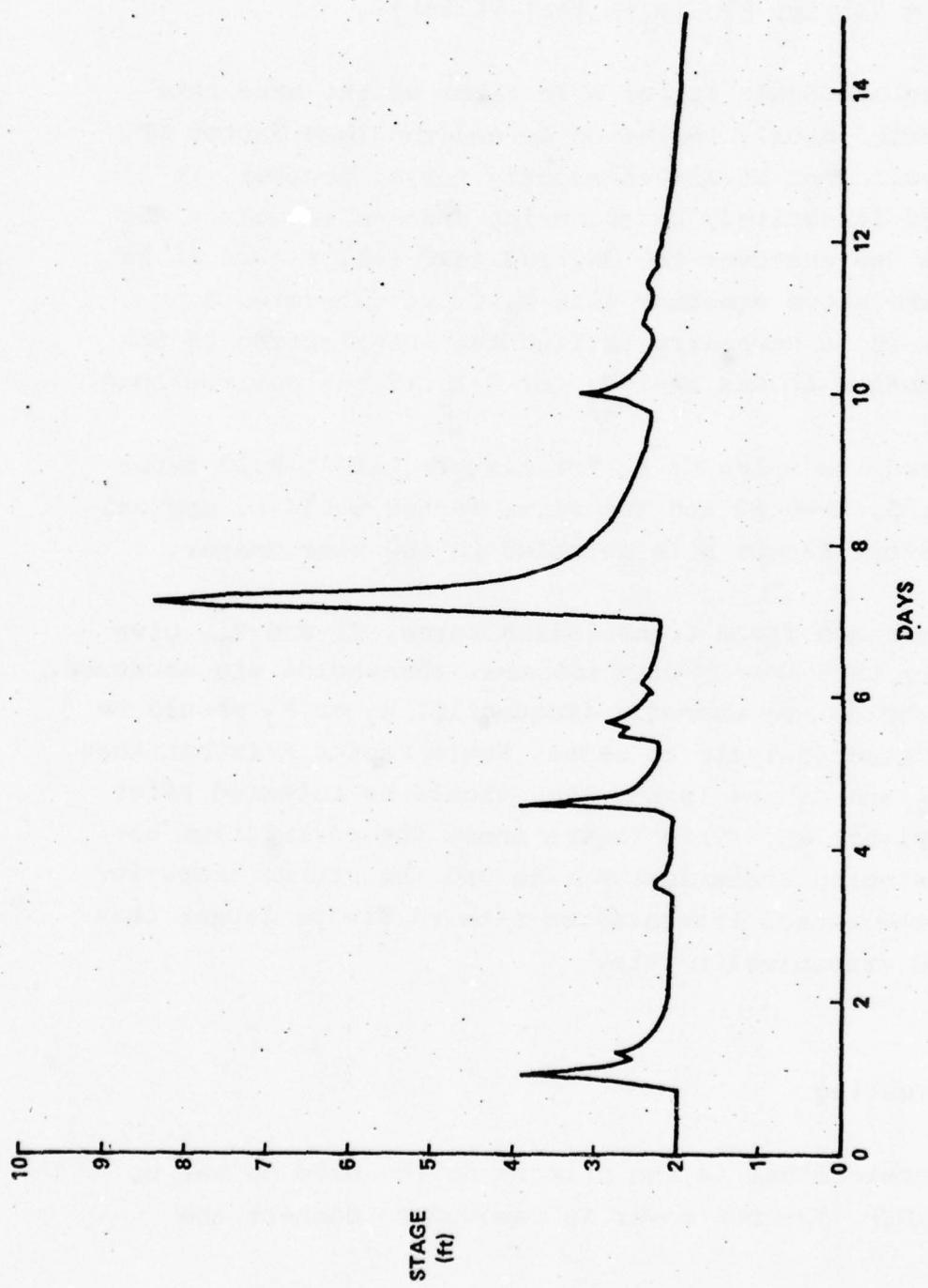


Figure 11. SAMPLE CALCULATION OF  $\bar{\Delta}\alpha$

Scale factor can then be determined either algebraically or graphically. The equation for the algebraic method is

$$LF = 7.5 / \text{int} [15 / (R_1 + A \cdot |\Delta\alpha| \cdot 16 / 60)] ,$$

which defines the Scale Factor A in terms of the base rate  $R_1$ , the expected hourly variation  $\Delta\alpha$  and the load factor LF. This equation cannot be solved exactly for A; however, it can be solved iteratively by selecting successive values for A until  $LF=1$  (or whatever the desired load is). Figure 12 is a graph of the above equation with  $R_1=0$ . To determine A graphically, it is necessary to find the intersection of the lines that define  $\Delta\alpha$  and  $LF=1-R_1$  (or  $2-R_1$  if the desired load is 2) and read the value of A. For example, if  $\Delta\alpha=0.20$  ft/hr and  $R_1$  is 0.25,  $LF=0.88$  and the slope factor would be approximately 34. Slope Factor B is selected in the same manner.

The alert and flood transmission rates,  $R_2$  and  $R_3$ , give substantially increased transmissions as thresholds are exceeded. If the thresholds are exceeded frequently,  $R_2$  or  $R_3$  should be used in the load analysis to select Scale Factor A rather than  $R_1$ . When  $R_2$  and  $R_3$  are large, they should be selected after consulting Figure 13. This figure shows the correlation between the selected transmission rate and the actual transmission rate; the actual transmission rate is always larger than the selected transmission rate.

### 3.3 Set Up Testing

The microterminal is the primary device used to set up and test RR/DCP. The DCP cover is removed to connect the

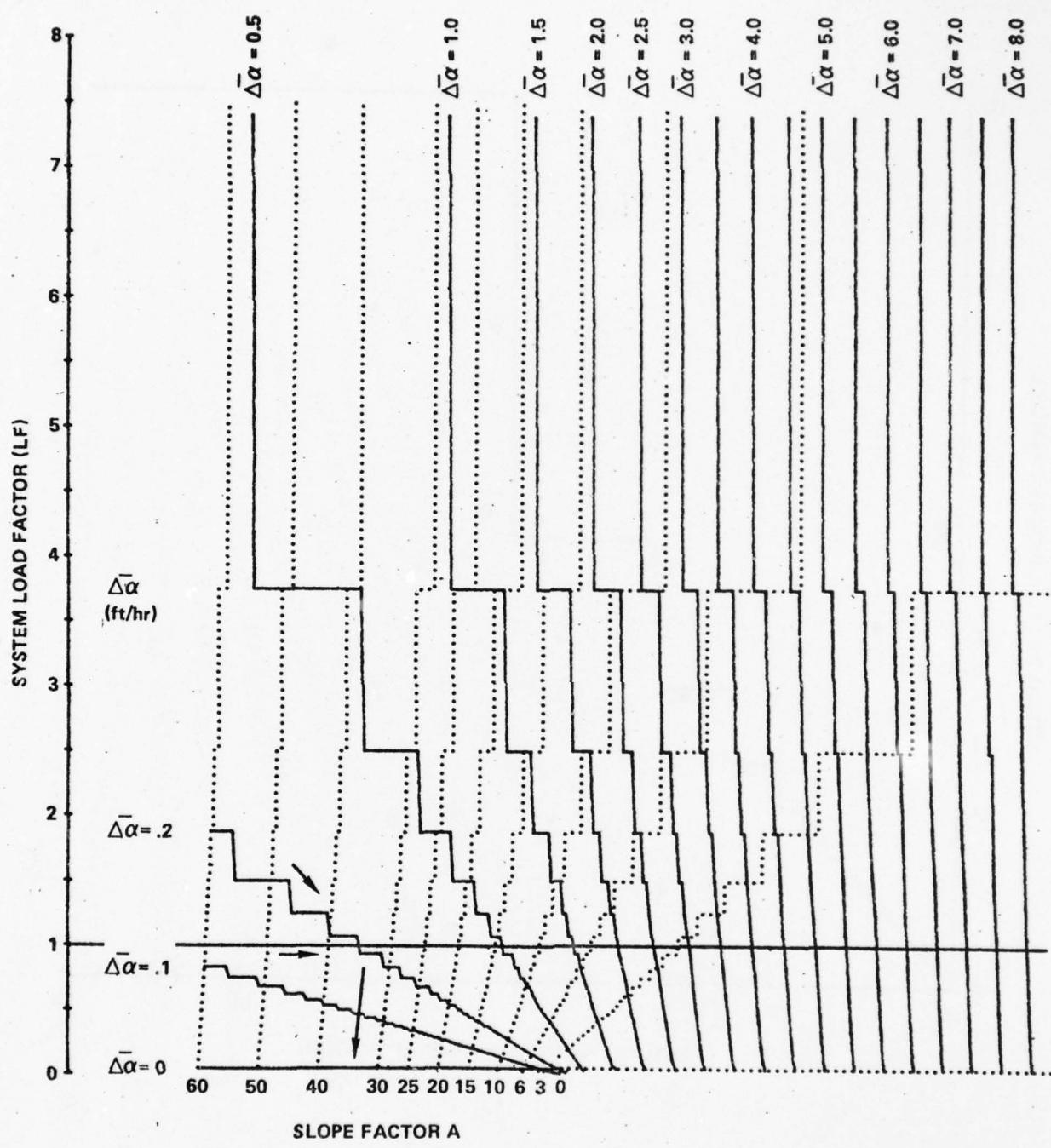


Figure 12. SYSTEM LOADING VS. SLOPE FACTOR

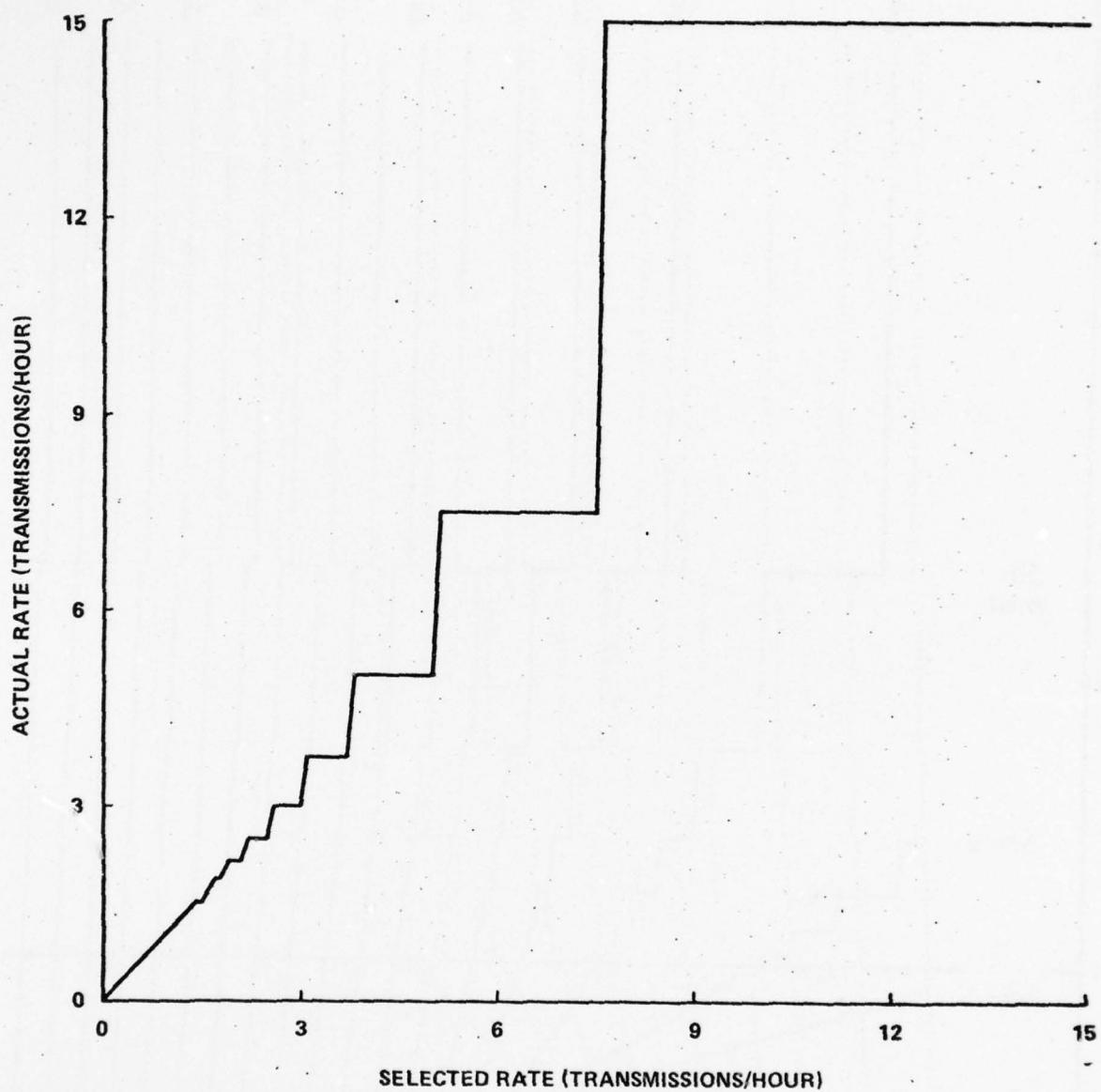


Figure 13. COMPARISON OF SELECTED RATE AND ACTUAL RATE

```
C-----  
C      LOFAK  
C  
C      ROUTINE TO SOLVE LOAD FACTOR  
C      EQUATION FOR GOES RRDCS.  
C  
C      RMC & TDB      6 MARCH 1979  
C  
C-----  
  
XFM=9999.  
  
ACCEPT "LOAD FACTOR: ",XLF  
ACCEPT "BASE RATE: ",R1  
ACCEPT "RATE OF CHANGE: ",DA  
  
LI=0  
AB=0.  
DO 120 K=1,2  
AS=10.**(2.-K)  
DO 100 I=0,9  
AT=AB+AS*I  
J=INT(15./(R1+AT*ABS(DA)*16./60.))  
IF(J.EQ.0)GO TO 100  
CLF=7.5/J  
DLF=CLF-XLF  
IF(ABS(DLF).LT.ABS(XFM))LI=I  
IF(ABS(DLF).LT.ABS(XFM))XFM=DLF  
100    CONTINUE  
  
IF(LI.EQ.0)GO TO 120  
IF(XFM.EQ.0)GO TO 200  
IF(XFM.GT.0)LI=LI-1  
AB=AB+LI*AS  
LI=0  
120    CONTINUE  
200    WRITE(10,210)AB,XFM  
210    FORMAT(/"      A=",F8.2,"      +/- ")  
STOP  
END
```

microterminal, which can be used to perform the following functions:

- enter and display HEX number,
- enter and display decimal number,
- calibrate  $\alpha$ ,
- calibrate  $\beta$ ,
- acquire data,
- transmit data, and
- measure forward radio frequency (RF) power and reflected RF power.

A sample checkout sheet for the RR/DCP and the procedures used to exercise the RR/DCP functions are presented in Appendix D.

Once the constants are entered into the RR/DCP and the instruments are calibrated, the DCP is ready to run. Operation of the DCP can be initiated by removal of the microterminal or by removal and reapplication of power with the microterminal removed. Either way, the RR/DCP will begin to operate and will send its first transmission within 2 min.

#### 4. DEMODULATOR/BIT SYNCHRONIZER

The key to the operation of a random reporting system is the reduction of the transmitted message overhead time required to transfer one message word. Before now, the GOES DCS message structure has been:

5 sec unmodulated carrier (carrier acquisition),  
2.5 sec alternating 1's and 0's (bit synchronization),

0.15 sec frame synch word, (MLS sequence),  
0.31 sec 31 bits of station identification, data (ASCII  
at 100 bits/sec),  
.32 sec 3 EOT words,  
8.04 sec total message overhead time.

The data part of the message will require 0.12 to 20 sec depending on whether stored data techniques are used at the remote site. By far the largest portion of message overhead is in the unmodulated carrier and 1's and 0's pattern used by the demodulator to acquire carrier and bit synchronization. Therefore, it appears that the message length could be most readily reduced by decreasing those times. An increase in the data rate would also be an effective method for increasing efficiency when longer message lengths are required. Message length might be slightly decreased by eliminating the ASCII format and reworking the ID, MLS, and EOT formats.

In this effort, Sutron concentrated on applying new demodulator techniques to the reduction of carrier acquisition time and bit synchronization time. Sutron developed an approach that reduced both of these times; carrier time and bit synchronization time were each reduced to 0.5 sec.

A functional block diagram of demodulator carrier acquisition is shown in Figure 14. New circuitry was added to a standard phase-lock loop with a ramp search function. (This circuit approach is currently used in existing GOES DCS demodulators.) In this case the ramp search function\* has been replaced by a circuit that measures the frequency difference between the voltage-controlled crystal oscillator

\*Described in Phaselock Techniques, Floyd Gardner, John Wiley and Sons, 1966, New York, New York.

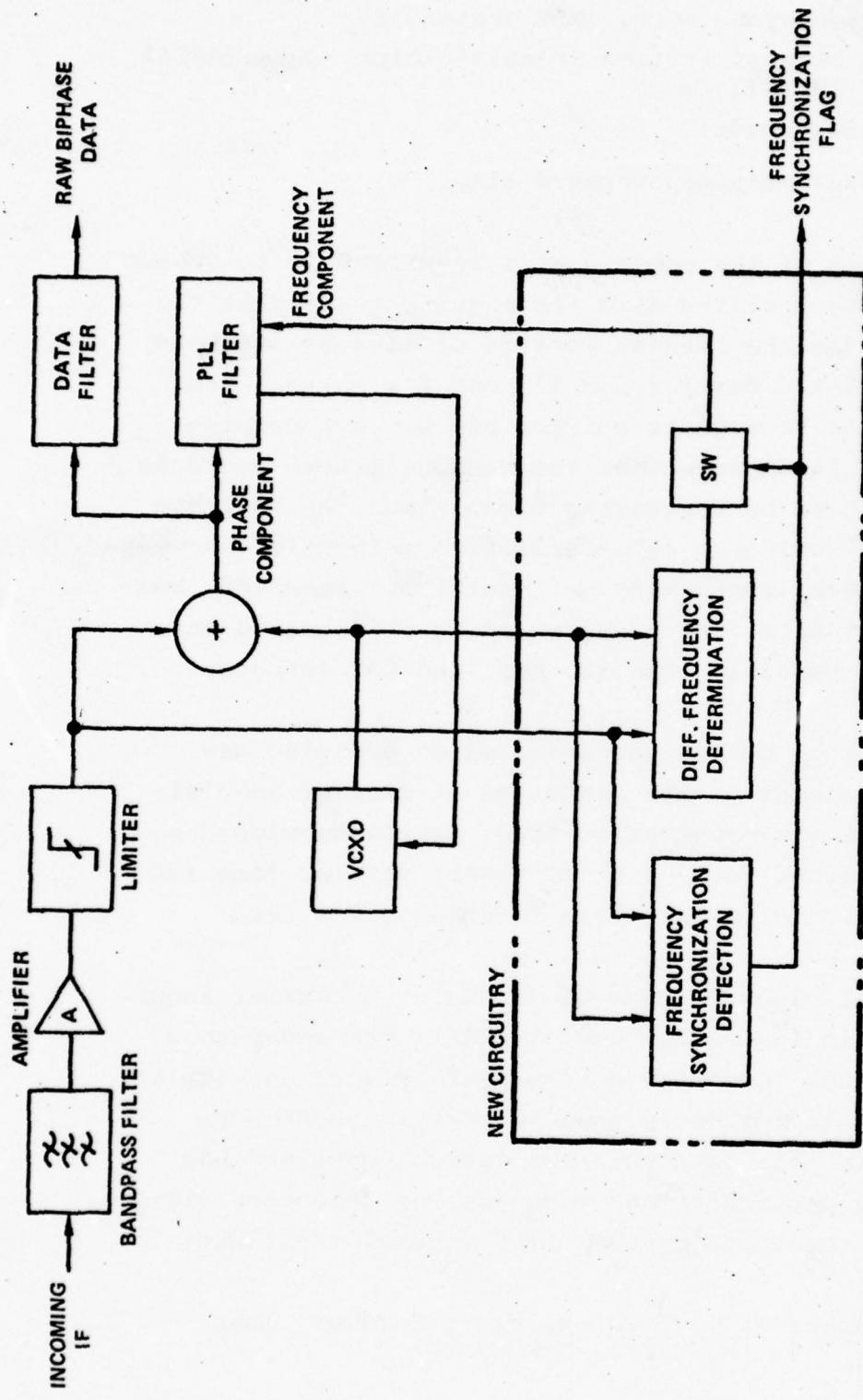


Figure 14. DEMODULATOR CARRIER ACQUISITION  
FUNCTIONAL BLOCK DIAGRAM

(VCXO) and the incoming signal. Prior to frequency lock, the predominant signal that is used to drive the VCXO originates from the frequency difference detection circuit. When the two frequencies are close (within the response time of the phase-locked loop filter) the phase error signal (shown as an exclusive or,  $\oplus$ , gate) is the primary VCXO driver.

When no signal is present, the circuit acts on the noise that passes through the filter. The noise frequency is evenly distributed about the center of the filter so that the VCXO slowly varies around the center of the band. This feature reduces the frequency search area by a factor of 2. The error signal sign and magnitude is directly proportional to the frequency difference so that as the difference becomes small, the error signal decreases, which in turn decreases the rate of closing of the VCXO and signal. The equations developed for previous ramp search circuit configurations still apply; however, they are significant only when the phase lock loop is approaching frequency and phase synchronization.

The basic concept employed is the separation of circuit functions that operate independently on each pertinent information set available. This same concept is further employed in the bit synchronization circuitry.

Data are encoded at each remote transmitter in a biphase format. The code is generated by digitally multiplying exclusive data with 100-Hz data clock. The generation of this code is shown in the top part of Figure 15, while the lower part of the figure shows the integral of the biphase resultant and data that are in perfect bit synchronization over one clock period. The integral of  $B\phi$  is zero at the end of each clock period.

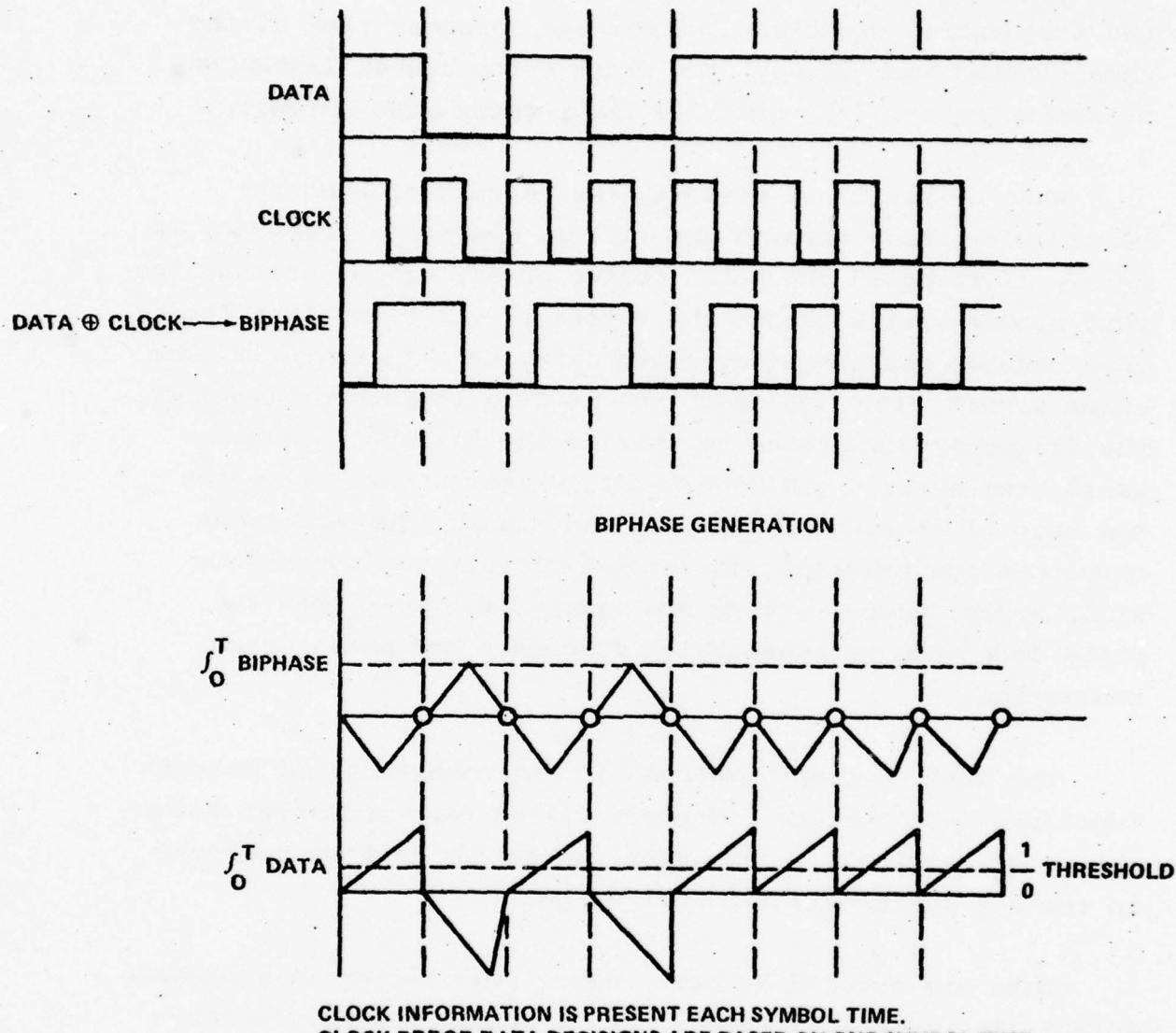


Figure 15. BIPHASE DATA GENERATION AND DEMODULATION

Figure 16 is an illustration of the generation of an error signal by a clock that is lagging the remote transmitter clock which is generating the biphase data. The error causes a non-zero answer from the integral at the end of the bit period. The value of this error voltage is proportional to the degree of phase desynchronization. This integral can only have non-zero value when there is a data transition. The polarity of this lack of phase synchronization is determined by combining the output of the data integral and  $B\phi$  integral.

Since a key assumption is that the clock frequency is known, the unknown to be resolved is phase synchronization. Another assumption is that if phase synchronization can be made over three bit periods, a coherent signal is present. Current remote transmitter specifications require  $\pm 0.1$  percent accuracy on the 100-Hz data clock. Since this data clock already must be generated by a crystal oscillator, it is recommended that either (a) the clock frequency be derived from the transmitter oscillator so that at the demodulator once frequency synchronization occurs, then the VCXO can provide the matching data or (b) that the specifications be modified to require data clock frequency to be accurate to within  $\pm .01$  percent. The latter method is more easily accomplished since 0.01 percent accurate crystal oscillators are common.

Figure 17 is a functional block diagram of the demodulator bit synchronizer and data decoder. The new element is the digital phase shifter, which is proportionally driven by the  $B\phi$  integral error signal. Previous designs use a digitally stepped VCXO, an approach that produces less than optimum clock acquisition and tracking performance because the phase is unknown rather than the frequency.

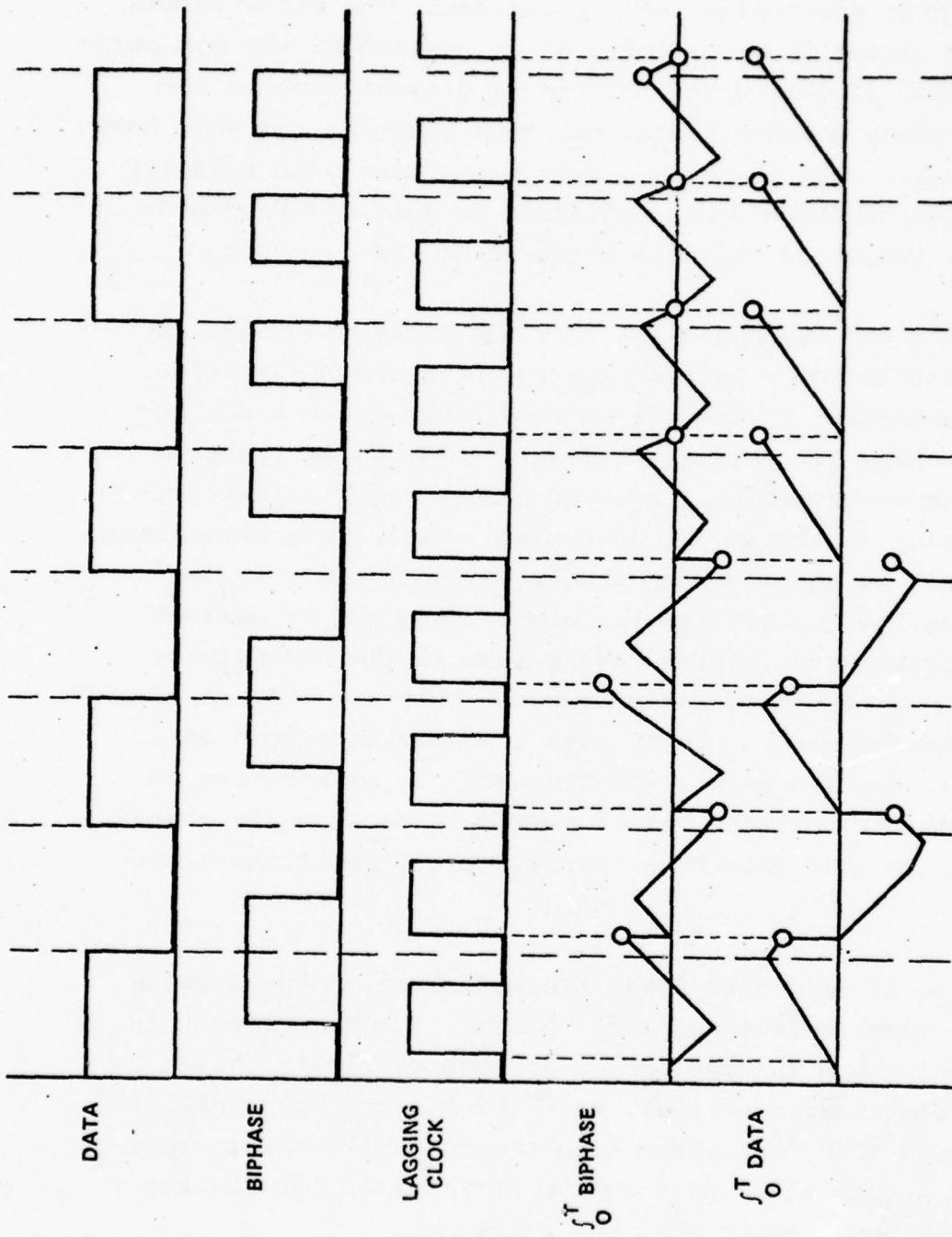


Figure 16. BI-PHASE CLOCK GENERATION SYNCHRONIZATION ERROR SIGNAL

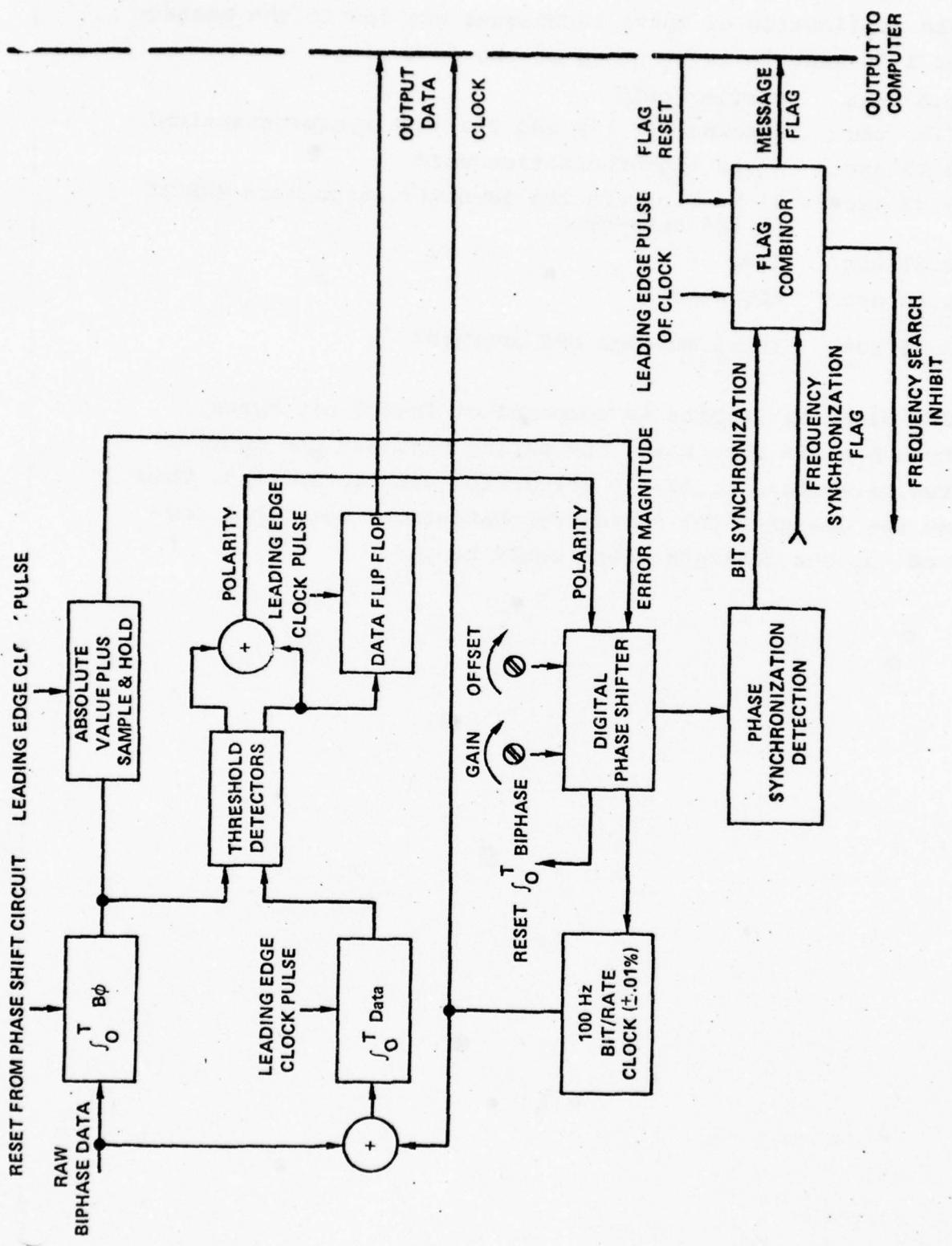


Figure 17. FUNCTIONAL BLOCK DIAGRAM OF DEMODULATOR  
BIT SYNCHRONIZER AND DATA DECODER

The application of these techniques has led to the message size of 1.86 sec. It is composed of the following:

0.5 sec	carrier only
0.5 sec	alternating 1's and 0's (bit synchronization)
0.15 sec	frame synchronization word
0.31 sec	31 bits of station identification data (ASCII at 100 bits/sec)
0.32 sec	data
0.08 sec	EOT word
<hr/>	
1.86 sec	total message and overhead

The data block of 32 bits is composed of four 8-bit bytes. Each byte has six data bits, one parity bit, and one control bit. Two parameters of 12-bit resolution are transmitted. This message was designed for system demonstration, but other messages of various configurations could be used.

## V. ERROR DETECTION AND CORRECTION

Each bit decision i.e., the decision whether the symbol period contains a 1 or 0 is made over one-clock period only. The energy is integrated over the entire period and a 1 or 0 decision is made based on the value of the integral. Figure 16 graphically shows the development of that integral which is identified by the  $\int^T$  data terminology. The value of that integral also shows the likelihood or probability that a correct decision was made. By observing the output of that circuit on an oscilloscope, one can assess the quality of the message. Assigning value equal to the integral value to that bit in addition to the one/zero symbol would add a quality indicator to each bit which would point to message areas that would have a high probability of error.

Each data byte also includes an odd parity bit plus a bit which is always a one. Checking these bits is also an error indicator.

Probably one of the best overall indicators is to compare the received parameter value with that received in previous messages coupled with an expected parameter change over the given time period. Expected parameter change could be derived from known situation configurations and data derived from interstation relationships, e.g., a station located upstream or downstream from the station in question.

Further improvements in error detection/correction can only be attained through the addition of information to the transmitted message. This can take the form of additional parity data which could be used to correct single bit errors per 64-bit block or of convolutionally encoding transmitted

data so that bit decisions could be spread over greater than one clock period. Operating a decoder (such as that offered by Linkabit Corp.) uses an integration length of 7-clock periods and a code rate of 2, i.e., two bits are transmitted for every data bit. This has the disadvantage of requiring twice as much data to be transmitted (3 dB data rate loss) but since error correction can be made, there is a design gain of 4.6 dB in equivalent signal-to-noise performance for a net gain of 1.6 dB.

Automatic monitoring of signal quality indicators such as the bit decision integral can be used to operate a directed maintenance program which may significantly alleviate the problem of data loss caused by malfunctioning remote sites.

## VI. RANDOM REPORTING TEST DEMONSTRATION

The culmination of the Sutron design and development of a random reporting data collection system was a demonstration of the reception of data from the equivalent of at least 200 remote sites transmitting twice an hour. This demonstration was performed in conjunction with the New England Division of the U.S. Army Corps of Engineers GOES DCS downlink at Waltham, Massachusetts. The receiving dish size was 15 feet; the preamp had a  $280^{\circ}\text{K}$  noise temperature; and the phase-lock receiver was designed by FG Engineering, Inc. The probability of successful reception of a single message was 0.684 (i.e., the probability of failing to receive one message would be 0.316; this would provide a probability of 0.90 of receiving data from a given station in 1 hr if the remote unit transmitted twice an hour). Three transmitters were programmed to randomly transmit 160 times an hour with a 1.86-sec message. The theoretical probability of successfully receiving each transmitted message is calculated to be 0.69. Before each remote station transmission, a counter was incremented once and transmitted as the precipitation reading so that the number of transmissions from each remote unit was known. A sample of the received data is shown in Table 5. In total, about 8,000 messages were transmitted over a 2-day test period. An hourly summary of these data is presented in Appendix E.

Two data periods - 0700 to 0803 on 12/7/78 and 0610 to 0730 on 12/8/78 - were closely analyzed. Summary data on the 12/7 period is shown in Table 6. Of the 386 transmissions sent, 287, or 74.4 percent, were successfully received. Figure 18 is a plot of 10-min groupings of performance during the 8 December

Table 5. SAMPLE OF DATA COLLECTED DURING THE RANDOM REPORTING TEST DEMONSTRATION

Received ID	Demodulator Channel No.	Date	Reception		Transmission	
			Time	Raw Hex Data Count	Stage Input	Stage Count
995C575E	4 CHANNEL	12/7/78	22:19:51	52C452E904 PPT=	2.74 STAGE=	26.42
995C574E	4 CHANNEL	12/7/78	22:20:15	7661404004 PPT=	21.66 STAGE=	0.00
995C574E	4 CHANNEL	12/7/78	22:20:31	F761404004 PPT=	21.67 STAGE=	0.00
995C575E	4 CHANNEL	12/7/78	22:20:46	D3C452E904 PPT=	2.75 STAGE=	25.42
995C574E	4 CHANNEL	12/7/78	22:21:11	F861404004 PPT=	21.68 STAGE=	0.00
995C575E	4 CHANNEL	12/7/78	22:21:34	540452E904 PPT=	2.76 STAGE=	26.42
995C574E	4 CHANNEL	12/7/78	22:21:43	7361404004 PPT=	21.69 STAGE=	0.00
995C575E	4 CHANNEL	12/7/78	22:21:54	050452E904 PPT=	2.77 STAGE=	25.42
995C574E	4 CHANNEL	12/7/78	22:21:59	FB61404004 PPT=	21.71 STAGE=	0.00
995C575E	4 CHANNEL	12/7/78	22:22:13	7061404004 PPT=	21.72 STAGE=	0.00
995C574E	4 CHANNEL	12/7/78	22:22:24	D60452E904 PPT=	2.78 STAGE=	26.42
995C575E	4 CHANNEL	12/7/78	22:22:48	FD61404004 PPT=	21.73 STAGE=	0.00
995C574E	4 CHANNEL	12/7/78	22:22:50	E0C4404004 PPT=	2.69 STAGE=	0.00
995C575E	4 CHANNEL	12/7/78	22:22:58	570452E904 PPT=	2.79 STAGE=	26.42
995C574E	4 CHANNEL	12/7/78	22:23:07	6104404000 PPT=	2.69 STAGE=	0.00
995C575E	4 CHANNEL	12/7/78	22:23:43	FE61404004 PPT=	21.74 STAGE=	0.00
995C574E	4 CHANNEL	12/7/78	22:23:53	D9D452E905 PPT=	2.62 STAGE=	26.42
995C575E	4 CHANNEL	12/7/78	22:24:36	7654440006 PPT=	24.23 STAGE=	0.04
995C574E	4 CHANNEL	12/7/78	22:25:26	4062404004 PPT=	21.76 STAGE=	0.00
995C575E	4 CHANNEL	12/7/78	22:25:37	C162404004 PPT=	21.77 STAGE=	0.00
995C574E	4 CHANNEL	12/7/78	22:25:41	C262404004 PPT=	21.78 STAGE=	0.00
995C575E	4 CHANNEL	12/7/78	22:26:18	4362404004 PPT=	21.95 STAGE=	0.00
995C574E	4 CHANNEL	12/7/78	22:26:21	0462404004 PPT=	2.86 STAGE=	26.42
995C575E	4 CHANNEL	12/7/78	22:26:24	5EC452E904 PPT=	2.81 STAGE=	26.00
995C574E	4 CHANNEL	12/7/78	22:26:48	4562404004 PPT=	21.81 STAGE=	0.00
995C575E	4 CHANNEL	12/7/78	22:27:12	DF0452E904 PPT=	2.87 STAGE=	26.42
995C574E	4 CHANNEL	12/7/78	22:27:39	D762404004 PPT=	21.83 STAGE=	0.00
995C575E	4 CHANNEL	12/7/78	22:28:04	E0C452E904 PPT=	2.88 STAGE=	26.42
995C574E	4 CHANNEL	12/7/78	22:28:27	61C452E904 PPT=	2.89 STAGE=	0.00
995C575E	4 CHANNEL	12/7/78	22:28:34	C862404004 PPT=	21.84 STAGE=	0.00
995C574E	4 CHANNEL	12/7/78	22:28:57	DC452E904 PPT=	2.90 STAGE=	26.42
995C575E	4 CHANNEL	12/7/78	22:29:15	4962404004 PPT=	21.85 STAGE=	0.00
995C574E	4 CHANNEL	12/7/78	22:29:25	E5C452E904 PPT=	2.93 STAGE=	26.42
995C575E	4 CHANNEL	12/7/78	22:29:49	4A62404004 PPT=	21.86 STAGE=	0.00

Table 6. SUMMARY DATA TAKEN ON 7 DECEMBER 1978

Transmitter Identification	Transmissions	Number Received	Percent Received
995C575E	137	87	0.635
995C574E	122	103	0.844
995C571E	127	97	0.764
Composite	386	287	0.744

Theoretical Probability (from Eq. 1) :

$$P_s = e^{\frac{-2tm}{T}} \quad | \quad (\text{Eq. 1})$$

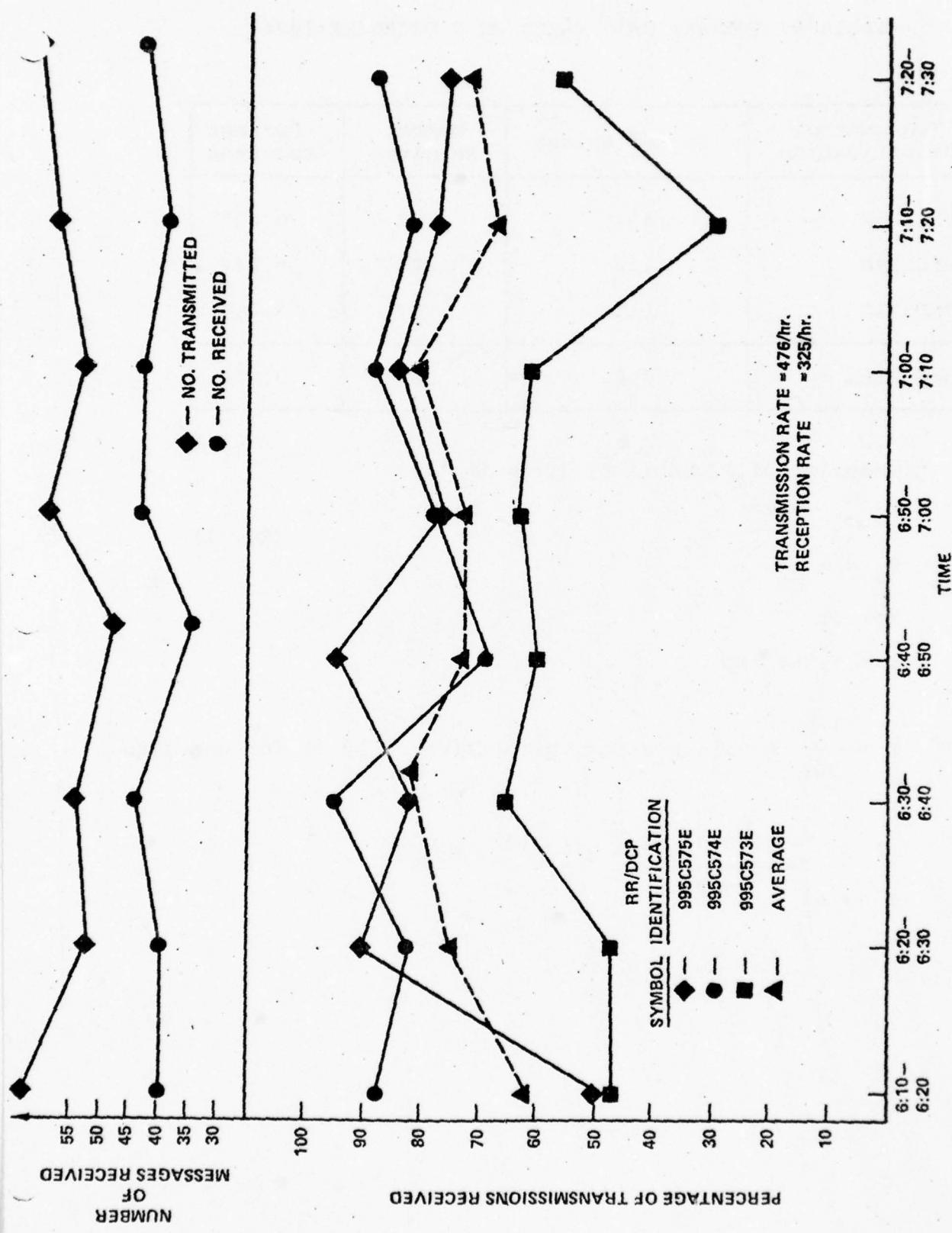
M = 3;

t = 1.86; and |

$$T = \frac{3767}{386} = 9.76 \text{ sec for three sites or } 29.28 \text{ for one site} \quad |$$

$$P_s = e^{\frac{-(2)(3)(1.86)}{29.28}} = e^{-0.381} = 0.683$$

FIGURE 18: RANDOM REPORTING PERFORMANCE TEST



period. Summary calculations for this period are made in Table 7. Theoretical calculations indicated that 68.9 percent of data should have been received, and 68.3 percent of the data were received during this experiment period. Thus, theory and experimental results are in very close agreement.

Table 7. THEORETICAL COMPUTATIONS (FROM EQ. 1)

$$P_s = e^{\frac{-2tM}{T}}$$

(Eq. 1)

$t = 1.86 \text{ sec}$

$$T_{\text{system}} = \frac{80 \times 60 \text{ sec}}{476 \text{ transmissions}} = \sim 10 \text{ sec}$$

$T_{\text{unit}} = 30 \text{ sec}$

$M = 3$

$$P_s = \frac{-(2)(1.86)(3)}{30} = e^{-0.372} = 0.689$$

$P_s \text{ (theoretical)} = 0.69$

$$P_s \text{ (experimental)} = \frac{325}{476} = 0.683$$

Two practical phenomena were observed but did not seem to significantly impact the overall results.

- (1) The effective message length is expected to be slightly less than 1.86 sec since frequency acquisition takes place in less than the allotted 0.5 sec and lost EOTs are not seen.  $T_{\text{eff}} = 1.7 \text{ sec}$  +  $P_s = 0.71$ . This may be affected somewhat by the release time of the demod ; and
- (2) transmitter 3E was at times over ridden by 5E or 4E which had stronger power output.

## VII. SUMMARY

The demonstration of random reporting showed that the probability equations used to describe system performance are credible; experimental and theoretical results were virtually identical. Any further improvements in reducing the message length can be calculated from the theoretical equations given.

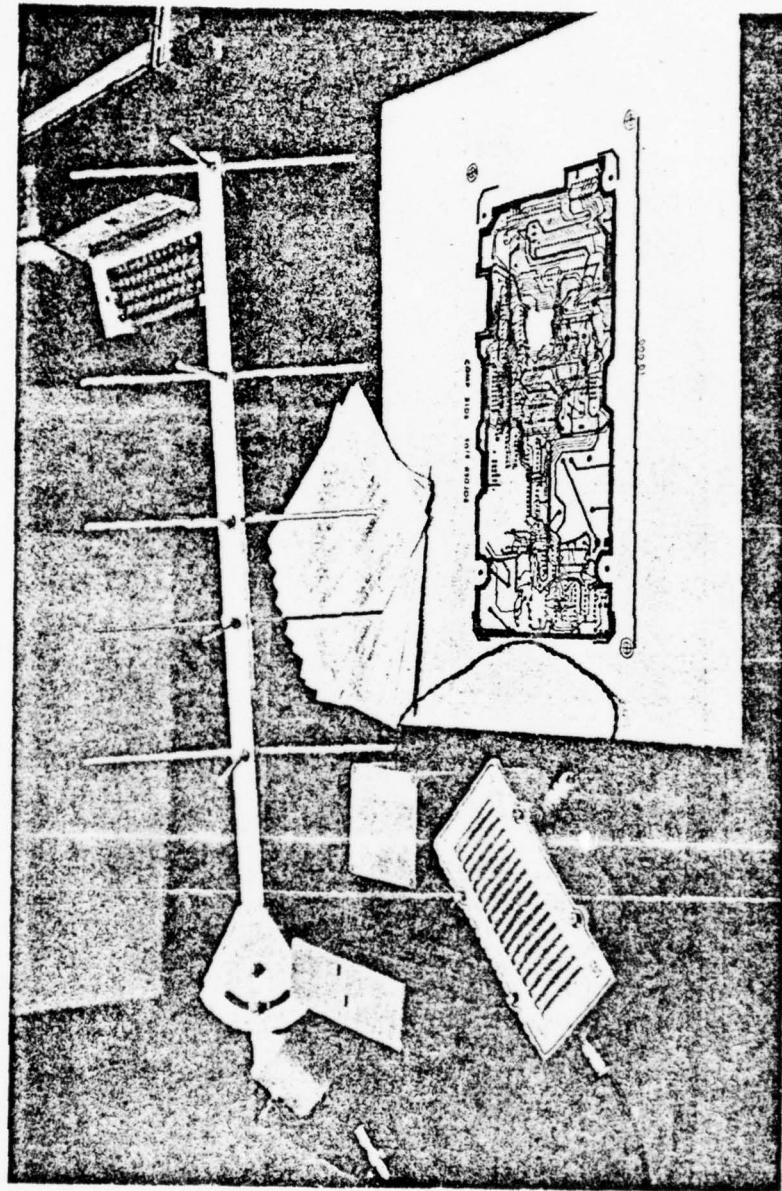
The addition of adaptive capability to the remote platform permits tailoring of data throughput to parametric activity. This tailoring results in improved communication channel usage as well as in improved response time to events of interest. This response time, i.e., time to receipt of data, may be as short as a few minutes. Total channel performance given in Figures 5 and 6 show the relative safety in determining remote site reporting rate algorithm coefficients. Even if the average reporting rate is somewhat higher than expected, no disaster will befall the channel performance; only slow degradation will take place.

The performance achieved exceeds that required in the modified statement of work, i.e., from a field of 240 stations operating at two transmissions per hour, the probability of message reception in any given hour for a single station will be 90 percent. This was demonstrated by an equivalent system configuration. An experimental value of probability of failure of one message was 0.316, which gives a probability of failure from the reception of any two messages to be  $(.316)^2$  or 10 percent, the resultant probability of success to be 90 percent. Better channel performance can be achieved by defining the observed throughput in terms of average throughput per transmitter. In this case, about 325 transmitters could be accommo-

dated per channel, transmitting at an average rate of two transmissions per hour.

Development of adaptive random reporting operation resulted in a remote transmitter which has considerably reduced parts count (19 small-scale integrated circuit packages and 10 large-scale integrated circuit (IC) packages, total circuit board area required is about 120 in.<sup>2</sup> - previous implementation required about 78 IC's and 240 in.<sup>2</sup> of circuit board area) and reduced power consumption. Power consumption required by self-timed units is about 250 milliwatts and for the random reporting unit reporting twice per hour is about 36 milliwatts - a sevenfold improvement. Power consumption to one-half this value is reasonable to expect with some further development.

ADAPTIVE RANDOM REPORTING DCP



VII-3

APPENDIX A  
DISCUSSION OF ADAPTIVE RANDOM REPORTING

The equation that describes adaptive random reporting system performance was derived in the Computer Sciences Corporation\* (CSC) study done for the National Aeronautics and Space Administration (NASA) LANDSAT Data Collection System. It takes into account spectral as well as time dispersion. Since Sutron is considering only one-channel operation, time dispersion is of interest. If more than one demodulator is operated on a channel, it would be feasible to consider increasing channel capacity by spectral dispersion. However, this can only be accomplished if some improvement can be made in the modulation technique to reduce spectral splatter caused by binary phase modulation.

If one data collection platform (DCP) is transmitting, there is a finite probability that a second DCP transmission may interfere with the first. If there is no relationship between the two transmission times, the probability of failure is\*\*

$$Pf_1 = \frac{2t}{T}$$

and

$$\bar{P}f_1 = 1 - \frac{2t}{T}$$

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\* ERTS-A Data Collection System Description, prepared for NASA Goddard Space Flight Center, Contract No. NAS-5-11242, Computer Sciences Corporation.

\*\*Ibid.

where

$t$  = transmission time and

$T$  = remote transmitter off time.

The probability of no interference from  $M$  DCPs is

$$P_{sm} = (\bar{P}f_1)^M \quad \text{probability of successful reception in a field of } M \text{ interferers}$$

where

$P_{sm}$  = probability of successful reception in a field of  $M$  interferers and

$M$  = the number of interfering transmissions.

The probability of being interfered with by  $M$  DCPs is

$$P_{fm} = 1 - P_{sm} = 1 - (Pf_1)^M = 1 - \left(\frac{2t}{T}\right)^M$$

where

$P_{fm}$  = the probability of failure in a field of  $M$  interferers.

If one DCP tries to transmit  $n$  times during the observation period, then

$$\bar{P}_{fm} = \{1 - (1 - \frac{2t}{T})^M\}^n.$$

Now from series expansion, where  $\alpha = \frac{2t}{T}$ ,

$$(1-\alpha)^M = 1 - \alpha M + \frac{\alpha^2}{2} M (M-1) - \frac{\alpha^3}{2} (M) (M-1) (M-2).$$

If M is large, then

$$(1-\alpha)^M = 1 - \alpha M + \frac{\alpha^2 M^2}{2} - \frac{\alpha^3 M^3}{3} + \dots,$$

which is the same expansion as  $e^{-\alpha M}$ . Now substituting back

$$P_{fm} = (1 - 3 \frac{-2tM}{T})^n.$$

As can be seen, the object of this exercise is to develop a manageable equation that is generally applicable. Since it is possible to select the observation period (unlike a polar orbiting satellite), we need go no further with the development of the equation. Now the probability of successfully receiving a single message is (m suffix dropped)

$$Ps = 1 - Pf$$

or

$$Ps = 1 - (1 - 3 - \frac{2tM}{M})^n$$

where

$Ps$  is the probability of successfully receiving a transmission in a given observation time,

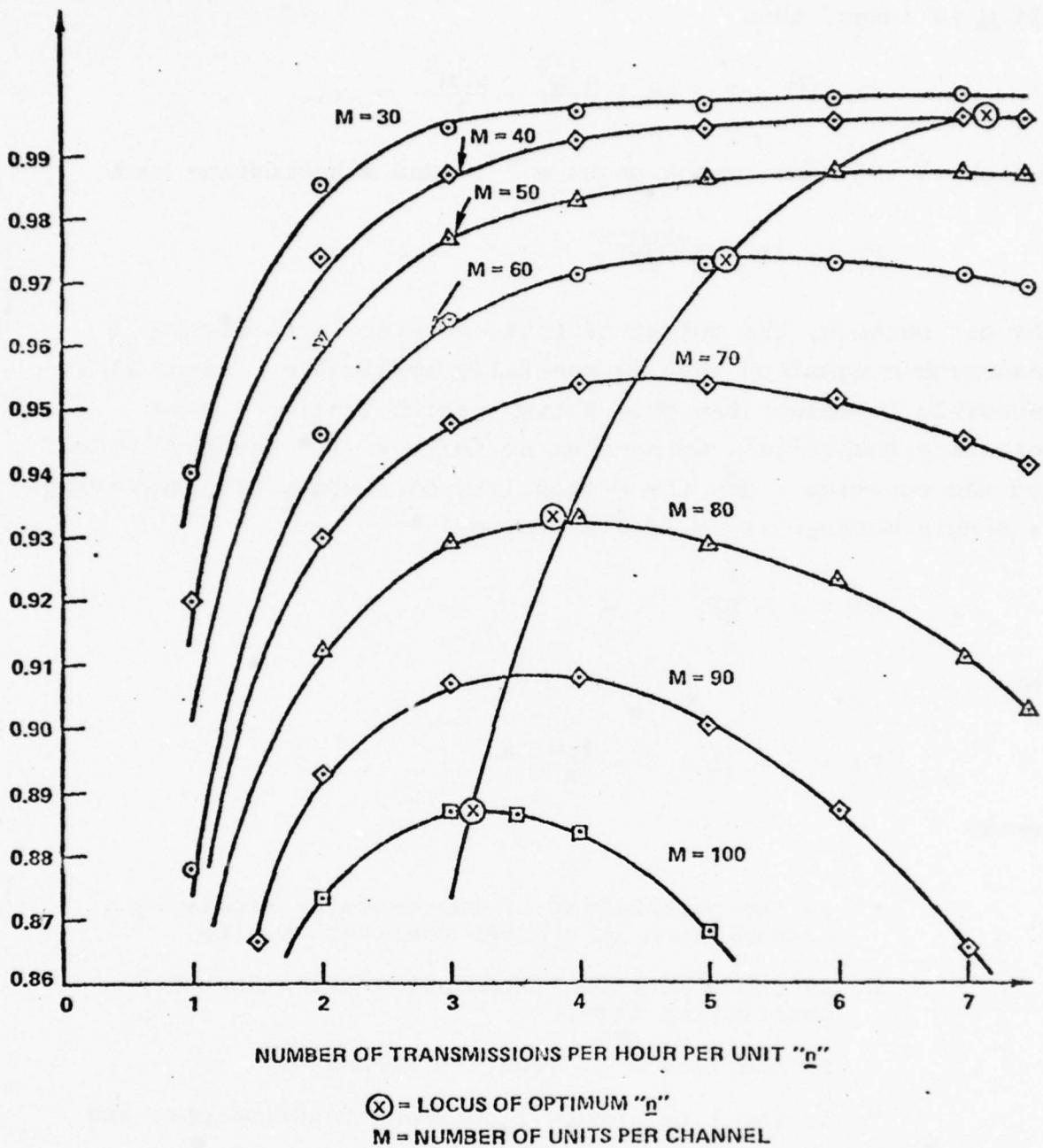
$n$  is the number of transmission tries in the observation time,

$t$  is the length of each transmission,

$T$  is the time interval between transmissions, and

$M$  is the number of transmitters operating in the channel of interest.

The following two curves are different presentations of this equation. A few example calculations for Figure 1 are:



(X) = LOCUS OF OPTIMUM "n"  
 $M$  = NUMBER OF UNITS PER CHANNEL

Figure 1  
 Plot of  $P_s = (1 - e^{-\frac{2tM}{T}})^n$

$n$  = variable 1-7  
 $M$  = variable 30-100  
 $t$  = 4 sec  
 $T$  = 3600 sec/n

Example 1:  $n = 2$

$M = 100$

$t = 4$

$T = 3600/2 = 1800$

$$Ps = 1 - (1 - e^{-(2 \times 4 \times 100) - 1800})^2$$

$$= 1 - (1 - e^{-444})^2 = 1 - (1 - .64)^2$$

$$= 1 - (.36)^2 = 1 - .128$$

$$Ps = .872$$

Example 2:  $n = 3$

$M = 50$

$t = 4$

$T = 3600/3 = 1200$

$$Ps = 1 - (1 - e^{-(2 \times 4 \times 50) - 1200})^3$$

$$= 1 - (1 - e^{-333})^3 = 1 - (1 - .717)^3$$

$$= 1 - (.283)^3 = 1 - .023$$

$$Ps = .977$$

For a fixed regime random reporting system this curve suggests that for a maximum throughput about three transmissions per window are required but, if slightly lower throughput is permissible by 1 or 2 percent, then power consumption can be reduced by about 30 percent. If too many messages are transmitted, throughput can actually decrease, but not sharply.

Figure 2 uses the probability of failure of a single message as a performance index for a fixed regime random reporting system. These curves can be read several ways. First, select a desired  $Pf$  and read up to the number of permissible stations reporting a four-second message three times per hour; e.g., if  $Pf_1 = .5$ ;

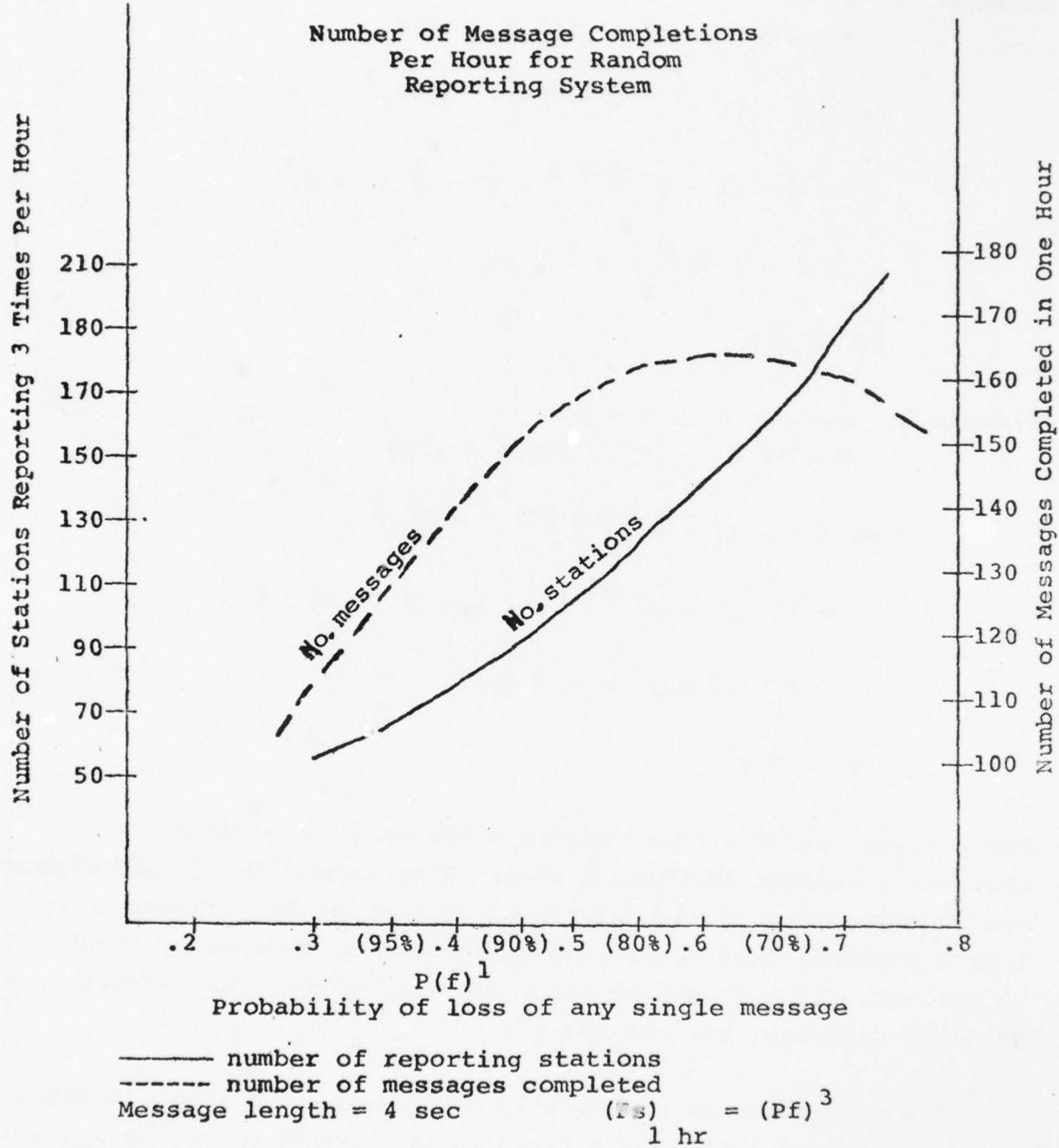


Figure 2. RANDOM REPORTING DCS SYSTEM THROUGHPUT

$M = 100$ , number of completed messages = 150, and if  $M$  is selected as 150,  $Pf_1 = .68$ , and the number of completed messages is 160. Two calculation examples are:

Example 1:

$$Pf_1 = 1 - e^{-2tM/T}$$

$$e^{-2tM/T} = 1 - Pf_1$$

$$\frac{-2tM}{T} = \ln(1 - Pf_1)$$

$$M = \frac{T}{2t} \ln(1 - Pf_1)$$

for  $Pf_1 = .5$ ,  $t = 4$ ,  $T = 1200$

$$M = -\frac{1200}{8} \ln(.5) = -150 (\ln .5)$$

$$M = -\ln(-.69) = 104$$

If a large number of transmission samples are made then the total number of received messages for a sample period is the total number of messages transmitted times the probability of successful reception. For this case:

$$N_R = (.5)(104)(3) = 156$$

Example 2:

$$M = 150, t = 4, T = 1200$$

$$Pf_1 = 1 - e^{-2tM/T} = 1 - e^{-(2 \times 4 \times 250)} = 1 - e^{-2000} \approx 1 - 1200$$

$$Pf_1 = 1 - .368 = .632$$

$$\text{Total messages } N_R = (1 - .632)(150 \times 3)$$

$$N_R = 166$$

These numbers approximately agree with those picked from the curves.

Figure 3 shows the cumulative probability of reception of a single DCP operating in a fixed regime three messages per hour mode. For a system with 104 DCPs operating on a channel where  $P_{f1} = .5$ , 50 percent of each group of 10 messages will have 5 or more completed messages, and also 10 percent of each group of 10 will have 7 or more and 90 percent will have 3 or more messages complete, or otherwise stated there is about a 90 percent chance of receiving one of three transmissions. From these three curves, the nature of any fixed regime random reporting design can be determined by manipulating the exponential coefficient  $\frac{2tM}{T}$ . For example, the coefficient will be identical if  $t$  is multiplied by one-half and  $M$  multiplied by two.

To verify that this equation is correct a hypothetical fixed regime system was modeled using computer generated random numbers.

The characteristic equation for the random reporting system is:

$$P_s = 1 - (1 - e^{-2tM/T})^n$$

Although this equation accurately describes system performance, an actual model of the system performance would provide better evidence that it does work.

The system design gives the following calculated values  
when  $M = 130$ ,  $P_s = 0.927$

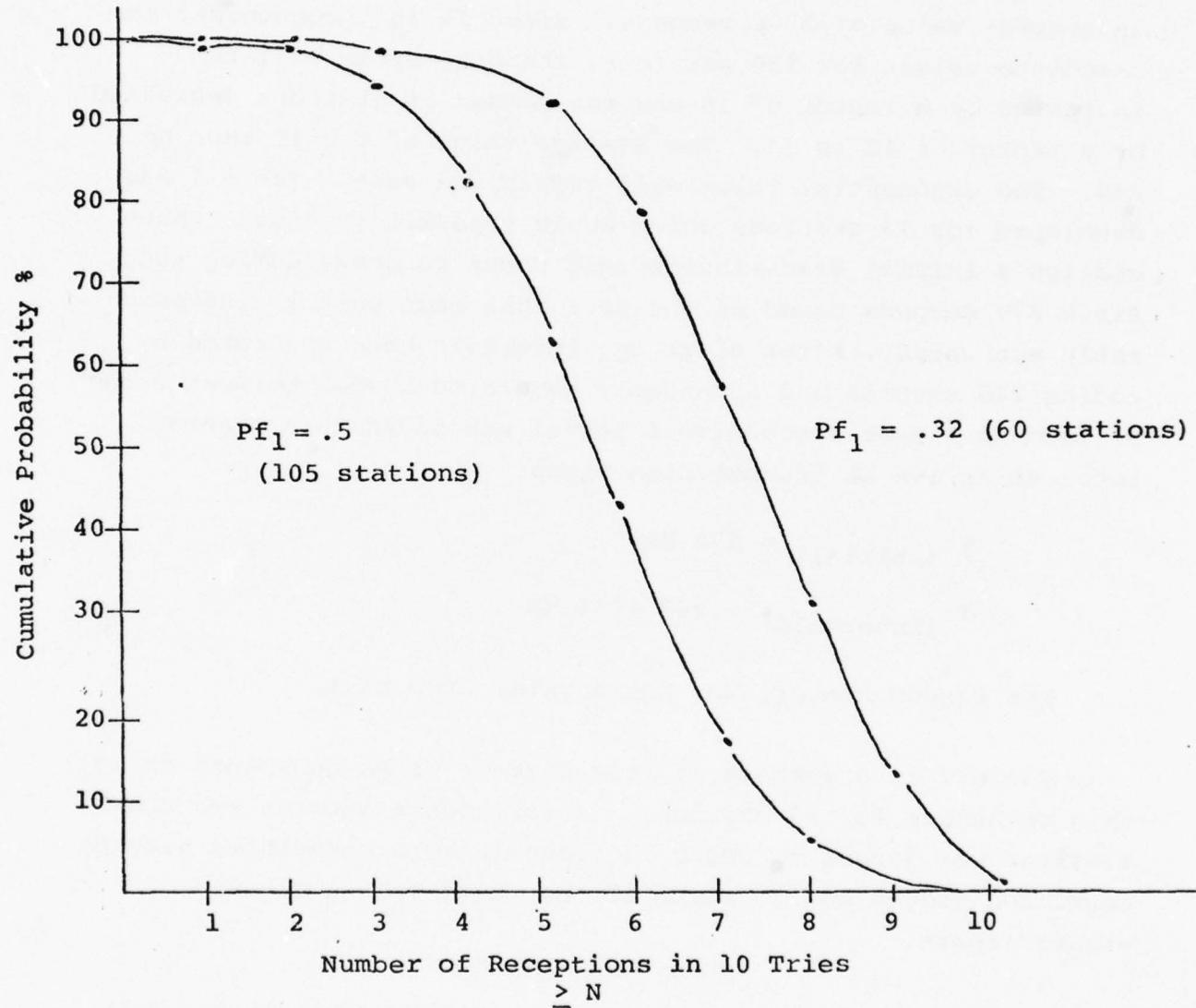


Figure 3. CUMULATIVE PROBABILITY FOR RECEPTION  $\geq N$   
IN 10 TRIES FOR A SINGLE DCP

$n = 2,$	$P_{f1} = 0.27$	Observation Time
$T = 2700 \text{ sec},$	$P_{fs} = 0.073$	= 1½ hour
$t = 3.4 \text{ sec},$	$P_{f3} = 0.0188$	

The approach is to generate random transmission intervals with an average value of 2700 seconds. Since it is inconvenient to calculate values for 130 stations, the duty cycle will be increased by a factor of 10 and the number of stations decreased by a factor of 10 to 13. The average value of T will then be 270. The exponential value will remain the same. Table 1 was developed for 13 stations which would transmit 13 times. Each station's initial transmission would occur randomly during the first 270 seconds based on the fact that each unit is independently activated. After start up, intervals were generated by adding 243 seconds and a randomly generated number between 0 and 54 seconds. Each successive interval was added to a running total to arrive at transmission times.

$$T \text{ (initial)} = 270 \text{ NR}$$

$$T \text{ (intervals)} = 243 + 54 \text{ NR}$$

The random number, NR, has a value of 0 to 1.

Table 2 is a summary of transmission times generated using this technique for 13 stations. Interference between two transmissions was judged to occur if transmissions were three seconds apart and judged not to occur if they were four seconds or greater apart.

A total of 45 transmissions were interfered with, and two transmissions interfering twice in a row occurred ten times. Dividing these numbers by the number of possible transmissions gives:

$$Pf_1 = 0.266, Pf_2 = 0.064, Pf_3 = 0.019.$$

Table 1. RANDOM TRANSMISSION TABLE

No. Failed Transmissions	Unit No.	Transmission No.												
		1	2	3	4	5	6	7	8	9	10	11	12	13
2	1	15	299	576	834	1077	1373	1628	1904	2159	2455	2736	3033	3316
2	2			X							□			
4	2	118	396	658	953	1238	1490	1755	2000	2292	2540	2826	3119	3375
1	3	195	438	722	993	1214	1533	1795	2061	2328	2584	2838	3084	3349
1	4	X												
3	4	166	433	691	938	1231	1475	1729	1982	2276	2568	2861	3118	3390
3	5	243	535	790	1053	1307	1551	1847	2111	2403	2695	2942	3217	3510
5	6	X				X	O	X		O				
7	6	201	457	705	962	1235	1483	1757	2002	2298	2566	2809	3105	3363
7	7			O	X			X	X		X	X		X
3	7	172	435	678	964	1218	1465	1738	1995	2258	2514	2807	3072	3358
8	8	X		O								X		
2	8	64	329	57	845	1132	1419	1697	1964	2241	2526	2801	3082	3362
9	9			X										
6	9	245	519	794	1047	1290	1549	1842	2114	2360	2614	2908	3182	3448
6	10	X	O		□			O		O			O	
4	10	219	516	810	1056	1348	1635	1889	2181	2458	2705	3001	3255	3521
4	11	O	O		X					□				
3	11	152	437	734	992	1284	1547	1834	2118	2366	2643	2887	3179	3475
3	12	X				O							O	
3	12	206	499	772	1058	1304	1552	1826	2103	2387	2663	2917	3191	3461
2	13	221	506	754	1049	1315	1599	1872	2129	2382	2677	2973	3228	3491
45	No. Interfered With	4	6	2	7	4	4	2	4	1	3	2	4	2

$$P_{f_1} = \frac{45}{169} = 0.266$$

$$P_{f_2} = \frac{10}{156} = 0.064$$

Rule: Within 3 Sec. Have Interfered  
4 Sec. or Greater No Interference

X } O } Denotes Transmission Interfered With  
□ }

45

The results from the random model are extremely close to the calculated answers. If additional stations and a greater number of transmissions were calculated, the number of interferences per station will be closer to calculated values.

#### ADAPTIVE RANDOM REPORTING

Now that a fixed regime random reporting network has been fully described, it is fairly easy to make the jump to an adaptive rate random reporting system if the randomness hypothesis is maintained, i.e., even if a station transmits at a higher rate, it is equivalent to two stations transmitting at a one-half rate. From the previous curve, Figure 2, it can be seen that a random reporting channel can be said to be at maximum utilization when 160 stations are transmitting at three times an hour a four-second message, or otherwise stated 480 messages transmitted, one-third received, 1920 seconds total on transmitter time, for a total approximate channel busy time of 50 percent. A more power conservative operating region is to operate at an equivalent 104 station load, or about 312 messages per hour transmitted with 156 receptions and a 50 percent probability of reception of each transmitted message. This channel characterization would be true for any mix of DCPs which randomly generate 312 messages of four-second length per hour.

## APPENDIX B

### DEMODULATOR ENGINEERING SPECIFICATIONS

#### INPUT

Frequency - Pilot tone center is at 10,000 MHz. Each input channel is located with respect to the 10 MHz intermediate frequency

Power: 0 dBm to -40 dBm

Power Supply - +5 volts at 5% tolerance

+5 volt requires .4 amps

-5 volt requires .2 amps

Performance - Carrier acquisition time - <.5 sec with incoming frequency within  $\pm$  600 Hz of channel center.

Bit synchronization time - <.5 sec with incoming data rate within .1% of 100 Hz clock rate.

Signal/noise - performance dependence on signal to noise ratio of incoming signal not as yet established.

#### OUTPUT

3 lines presented to a serial computer port which is interrupt driven.

Line #1 - Data - positive logic

Line #2 - Interrupt flag - negative logic - The presentation

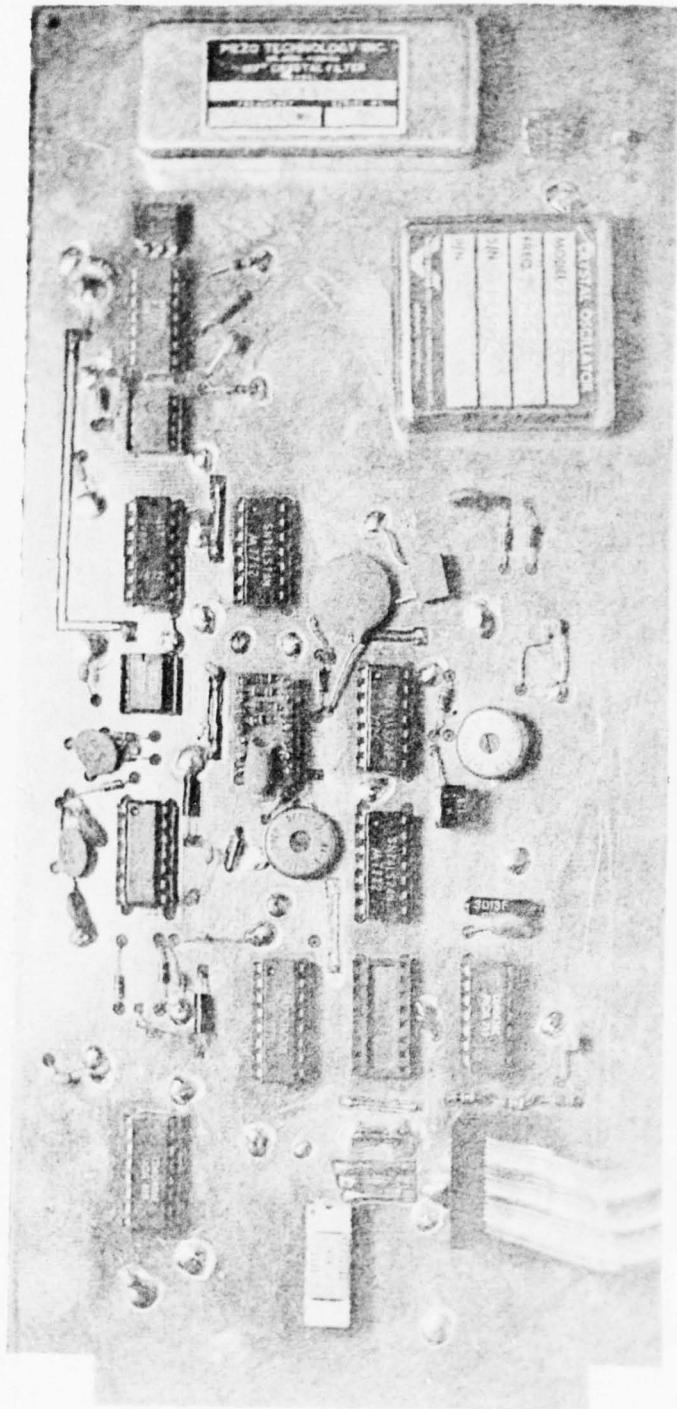
of this flag means that both frequency and bit synchronization are present and that data has been clocked into the output flip-flop. The computer has 10 milliseconds (one clock period) to acquire this data bit.

Line #3 - Reset line negative logic after acquiring the data bit from the data line a 10 microsecond react pulse is required to reset the interrupt flag.

10 MHz FRONT END

PLL FILTER

FREQUENCY LOCK  
DECISION CIRTS



FREQ DIFF  
D/A CONVERSION

Figure B-1. DEMODULATOR CAPTURE ACQUISITION CARD

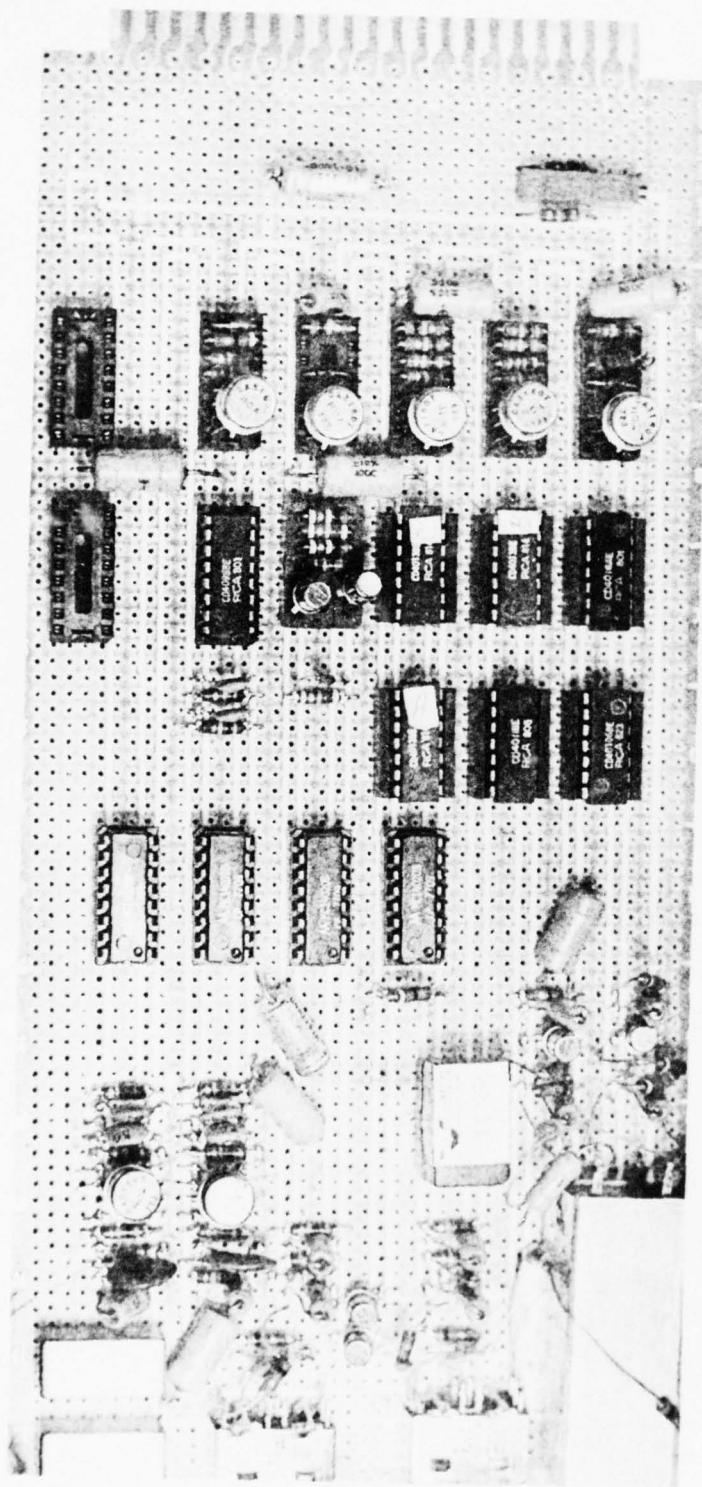


Figure B-2. DEMODULATOR DIGITAL, CLOCK PHASE SHIFT, BIT SYNCHRONIZER, AND FREQUENCY MEASUREMENT FOR CAPRIEP SEARCH

LIST OF TABLES AND FIGURES

APPENDIX C

TABLE I	-	REGISTER ASSIGNMENTS
TABLE II	-	MEMORY MAP
TABLE III	-	EPROM CHIP 1
TABLE IV	-	EPROM CHIP 2
TABLE V	-	EPROM CHIP 3
TABLE VI	-	RCA MATH ROM
TABLE VII	-	RCA UT-5 ROM
TABLE VIII	-	RAM
FIGURE C1	-	EXECUTIVE PROGRAM FLOWCHART
FIGURE C2	-	TRANSMITTER PROGRAM FLOWCHART
FIGURE C3	-	RANDOM # GENERATOR FLOWCHART
FIGURE C4	-	FREQUENCY/DIGITAL CONV. FLOWCHART
FIGURE C5	-	ENCODER ROUTINE CONV. FLOWCHART
FIGURE C6	-	RATE UPDATE ROUTINE FLOWCHART
FIGURE C7	-	RATE CALCULATION ROUTINE FLOWCHART
FIGURE C8	-	GENERAL CALC. ROUTINE FLOWCHART
FIGURE C9	-	DECIMAL DISPLAY ROUTINE FLOWCHART
FIGURE C10	-	MEASURE ROUTINE
FIGURE C11	-	BUCKET ROUTINE
FIGURE C12	-	<u>LDCZM</u> ROUTINE
FIGURE C13	-	UTILITY ROUTINE

TABLE I. REGISTER ASSIGNMENT

INTERNAL CPU REGISTER USE FOR RR/DCP

R0	-	
R1	-	
R2	-	STACK POINTER
R(3)	-	PROGRAM COUNTER
R(4)*	-	PROGRAM COUNTER FOR CALL ROUTINE
R(5)*	-	PROGRAM COUNTER FOR RETURN ROUTINE
R(6)*	-	POINTER TO RETURN LOCATION AND ARGUMENTS PASSED BY THE CALLING PROGRAM
R7	-	R7.1 (cycles since last transmission) R7.0 (transmission at current rate)
R8	-	RAM POINTER (R8.1 must be left at 8C)
R9	-	MULTIPLE USE
RA	-	" "
RB	-	" "
RC	-	" "
RD	-	" "
RE	-	" "
RF	-	" "

\*NOTE: THE STANDARD CALL-RETURN TECHNIQUE IS USED IN ALL  
RR/DCP SOFTWARE.

Table II. MEMORY MAP

MEMORY MAP - ROM

LOCATION	USE
0000	EXECUTIVE PROGRAM
.	
0145	
158	UTILITY ROUTINES
.	
1F2	
0200	TRANSMITTER SUBROUTINE
:	
.	
02C0	
02C1	FREQUENCY TO DIGITAL CONVERSION ROUTINE
.	
.	
02EB	
02EC	RANDOM # GENERATOR SUBROUTINE
.	
0300	
0302	ENCODE DATA FOR TRANSMITTER SUB.
.	
.	
034A	
034D	UPDATE TRANSMISSION RATES SUB.
.	
.	
0390	
0393	CALCULATE STAGE RATE SUB.
.	
.	
03EE	
03F2	GENERAL CALCULATION SUBROUTINE
.	
.	
042E	

Table II. MEMORY MAP (CONT.)

LOCATION	USE
0431	DELAY SUBROUTINE
.	
.	
.	
0444	
0447	READ TIPPING BUCKET INTERFACE SUBROUTINE
.	
.	
.	
0460	
0447	CONTROL INSTRUMENT INTERFACE SUBROUTINE
.	
.	
.	
0488	
0491	PART OF DECIMAL DISPLAY PROGRAM
:	
.	
.	
04C1	
04C3	UTILITY ROUTINES CONT'D.
.	
.	
.	
04F3	
0500	DECIMAL DISPLAY PROGRAM
.	
.	
.	
05FE	
C000	RCA MATH ROM
.	
.	
C3FF	
8000	RCA UTILITY ROM UT5
.	
.	
81FF	

Table II. MEMORY MAP (CONT.)

MEMORY MAP - RAM

LOCATION	USE
8C00	RAM FOR UT5
8C1F	
8C20	FREQUENCY OF SYSTEM VOLTAGE (Hz)
8C22	FREQUENCY OF GROUND VOLTAGE (Hz)
8C24	FREQUENCY OF STAGE ( $\alpha_1$ ) INPUT (Hz)
8C26	FREQUENCY OF PRECIP ( $\beta_2$ ) INPUT (Hz)
8C28	STAGE (P1) MINIMUM VALUE (Ft x 100)
8C2A	PRECIP (P2) MINIMUM VALUE (in x 100)
8C2C	CURRENT STAGE (P1) (Ft x 100)
8C2E	STAGE (P1) 8 min ago (Ft x 100)
8C30	STAGE (P1) 16 min ago (Ft x 100)
8C32	CURRENT PRECIP (P2) (in x 100) (0-4000)
8C34	PRECIP (P2) 8 min ago *in x 100) (0-1000)
8C36	R1, BASE TRANSMISSION RATE (T/Hr x 100)
8C38	R2, ALERT TRANSMISSION RATE (T/Hr x 100)
8C3A	R3, FLOOD TRANSMISSION RATE (T/Hr x 100)
8C3C	A, STAGE (P1) SLOPE FACTOR (0-100)
8C3E	B, PRECIP (P2) SLOPE FACTOR (0-100)
8C40	ALERT LEVEL (Ft x 100)
8C42	FLOOD LEVEL (Ft x 100)
8C44	RANDOM #
8C46	TRANSMITTER RF FOREWARD POWER (v x 100)
8C48	TRANSMITTER RF REFLECTED POWER (v x 100)
8C4A	CURRENT TRANSMISSION RATE
8C4B	BACKUP RATE
8C4C	BACKUP RATE
8C4D	RATE COMPUTED FROM P1
8C4E	RATE COMPUTED FROM P2
8C4F	NOT USED
8C50	TEST
8C51	TEST
8C52	PARAMETER 2 SELECT: BUCKET OR FREQUENCY
8C53	
8C54	
8C55	
8C56	
8C57	NOT USED
8C58	NOT USED
8C59	
8C5A	USED AS SCRATCH PAD AND FOR BINARY DECIMAL CONVERSION
8C61	

Table II. MEMORY MAP (CONT.)

LOCATION	USE
8C62	PLATFORM ID
.	
.	
8C65	
8C66	RAW DATA THAT WILL BE ENCODED
.	
.	
8C69	
8C6A	ENCODED DATA THAT WILL BE TRANSMITTED
.	
.	
8C6D	

Table III. EPROM CHIP 1

?M0	100							
0000	C081	08FF	FFF8	8CB8	F800	A7F8	EEB7	F850;
0010	A8F8	0158	18FS	0058	F844	A8F8	0058	18F8;
0020	0558	F84A	A8F8	FF58	1858	1858	F868	A8F8;
0030	0058	1858	3050	FFFF	FFFF	FFFF	FFFF	FFFF;
0040	FFFF	FFFF;						
0050	F851	A808	3AD4	F801	5BD4	C249	8C2E	D4C2;
0060	5BD4	C24D	D4C2	5BD4	C249	8C2C	D4C2	5BD4;
0070	0465	E365	00D4	03F2	2422	0FA0	6628	2CF8;
0080	52A8	083A	91D4	03F2	2622	03E8	682A	3230;
0090	9BD4	C249	8C68	D4C2	578C	32F8	54A8	0832;
00A0	A5F8	0058	D5F8	50A8	0832	C1F8	0058	D4C2;
00B0	498C	2CD4	C25B	D4C2	5BD4	C249	8C32	D4C2;
00C0	5BD4	0393	2C30	3C4D	D403	B132	343E	4ED4;
00D0	034D	30DC	F800	58D4	0431	009A	E8F8	4AA8;
00E0	97FC	01B7	F7CB	0139	F800	B717	D402	EC9F;
00F0	FA0F	BFD4	0435	D404	65D4	03F2	2422	0FA0
?M100	100							
0100	6628	5AF8	52A8	08CA	0114	D403	F226	2203;
0110	E868	2A5A	D403	02D4	0200	0604	F853	A808;
0120	3226	F800	5BD5	D4C2	498C	449F	FA0F	BFD4;
0130	C00D	0FFF	D404	3530	3ED4	0431	10D4	D404;
0140	3110	E3C0	0050	FFFF	FFFF	FFFF	FFFF	FFFF;
0150	FFFF	FFFF	FFFF	FFFF	F801	B3F8	96A3	D3FF;
0160	F804	B3F8	FEA3	D3FF	F804	B3F8	D6A3	D3FF;
0170	F801	B3F8	C0A3	D3FF	F804	B3F8	C3A3	D3FF;
0180	F801	B3F8	88A3	D3FF	F88C	B6F8	53A8	F801;
0190	5BD4	0114	30BD	D402	C1BE	2ED4	02C1	BF30;
01A0	D404	65D4	03F2	2E22	03E8	465F	5FD4	03F2;
01B0	3022	03E8	485F	5FF8	46A8	E365	00C0	0503;
01C0	F852	A8F8	8CB8	0832	E0F8	61AF	98BF	EFF8;
01D0	0173	F880	7373	7373	7373	5FD4	816C	30DB;
01E0	D404	65D4	03F2	2226	03E8	6632	2AF8	2AA8;
01F0	C005	03FF	FFFF	FFFF	FFFF	FFFF	FFFF	FFFF;
?M100	100							

Table IV. EPROM CHIP 2

<sup>^C</sup>

.?M200 100

0200	E365	88D4	02AF	192D	E365	98C4	C4C4	F88C;
0210	B8C4	C4D4	02AF	324E	7AC4	341A	3C1C	C4C4;
0220	D402	AF00	013C	257B	46AD	F808	ACF8	AAAF;
0230	D402	7800	2D8D	3A2D	F822	AFD4	0278	00F8;
0240	EBAF	D402	7800	F861	A8F8	03AD	1804	0276;
0250	012D	8D3A	4C18	F807	ACD4	0276	01F8	69AB;
0260	46AD	1804	0276	002D	8D3A	62F8	04AF	D402;
0270	7800	E365	00D5	08AF	E6F8	00F1	3282	8FFE;
0280	3084	8FF6	AF3B	943C	877A	D402	AF00	013C;
0290	8F7B	309F	3C94	7BD4	02AF	0001	3C9C	7A2C;
02A0	8C3A	A8F8	08AC	16D5	D402	AF00	0130	7846;
02B0	BE46	AE2E	9E3A	BC8E	32C0	30B3	8E8E	30B3;
02C0	D5E6	6546	A8F8	00AF	BFAE	F84C	BDF8	8FAD;
02D0	3DE0	8E3A	DD1F	1E2D	9D3A	D030	E68E	30D7;
02E0	F800	AEAE	30D7	9F58	188F	58D5	D4C2	498C;
02F0	44D4	C04F	0300	9FFA	7FBF	D4C2	578C	44D5

.?M300 100

0300	0C35	98B9	F86A	A9F8	6AA8	F802	AD28	08FA;
0310	3FBF	D403	2A08	7E7E	7EFA	0352	2808	FEFE;
0320	F1BF	D403	2A2D	8D3A	0DD5	F800	AFF8	06AC;
0330	9F59	9FF6	3B37	1FBF	2C8C	3A32	8FF6	3345;
0340	09F9	4030	4809	F9C0	5919	D5FE	FEES	87FF;
0350	043B	60F8	4BA8	72AF	F028	738F	73F8	00A7;
0360	F84D	A872	BFF7	336C	F0AF	3070	9FAF	F0BF;
0370	F84A	A89F	F733	7F9F	58F8	00A7	1830	869F;
0380	18F7	3386	9F58	8FF7	338C	8F58	189F	58E2;
0390	D5FF	FFF8	36A8	D4C2	498C	2CD4	C262	8C40;
03A0	3BB4	F838	A8D4	C262	8C42	3BB4	F83A	A830;
03B0	B4F8	36A8	988D	46AD	D4C2	4D46	ADD4	C031;
03C0	D403	E146	ADD4	C053	88AD	D4C1	D5D4	C257;
03D0	8C5A	D4C2	5205	DCD4	COA1	8C5A	46AD	8F5D;
03E0	D59F	FE3B	EE9F	FBFF	BF8F	FBFF	AF1F	D5FD;
03F0	FDFF	D4C2	498C	20D4	CO2D	8C22	D4C2	578C

Table V. EPROM CHIP 3

Table VI. RCA MATH ROM

?MC000	100							
C000	9EAC	9FBE	8EBF	8FAE	9FAF	8CBF	D586	AD96;
C010	BD16	1630	1946	BD46	ADED	9FF3	521D	8FF5;
C020	AF2D	9F75	BF02	FE3B	2C9F	F3FE	D546	BD46;
C030	ADED	9FF6	529F	F3FA	80E2	F452	1DED	8FF7;
C040	AF2D	9F77	BFE2	F0FE	3B4E	529F	F3FE	D546;
C050	BD46	ADED	9FF3	FA80	BCF8	10AC	F800	BEAE;
C060	2C9F	F6BF	8F76	AF9E	3B76	1D8C	3A79	8EF7;
C070	AE2D	9E77	BE9C	FE30	838E	F4AE	2D9E	74BE;
C080	CFF0	FE9E	76BE	8E76	AE3B	8F9F	F980	BF8C;
C090	3A60	9FFE	8EC7	FBFF	3A9E	9EC7	FBFF	FCFF;
COA0	D546	BD46	ADED	9FFE	F800	C7F8	FFRE	AE4D;
COB0	F12D	FD00	3BB7	D59E	BC8E	ACFE	AE9E	7E8E;
COC0	9FFE	33CD	8C3A	CE9C	FB40	32D7	381E	9CFA;
COD0	C0FD	00FE	C3C1	569C	EDF3	FE1D	8E33	E6F7;
COE0	AE2D	9E77	30EB	F4AE	2D9E	74BE	9CFE	CBC0;
COF0	FA9E	FBFF	BE8E	FBFF	AE1E	9EC2	C103	FE33
?MC100	100							
C100	5B30	548E	FCFE	3356	FBFF	3A39	9CFA	8032;
C110	54F4	3356	1D8F	F4AE	2D9F	74BE	1DF0	F62D;
C120	9EC7	FC80	BEFE	9CFA	803A	2F3B	5430	5B33;
C130	569E	3A5B	3E32	5430	5B9C	F3FE	3314	9CFE;
C140	3B54	1DF0	2DF6	8F3A	5B9F	3350	3254	305B;
C150	FB80	3A5B	FF00	9CBE	8CAE	D59C	BEBC	AE9E;
C160	FEF8	90C7	F850	AC8E	FEAE	9E7E	BE8F	FEAF;
C170	9F7E	BF3B	761E	ED8C	F3FE	1D8E	3B85	F7AE;
C180	2D9E	7730	8AF4	AE2D	9E74	BE2C	8CFA	7F3B;
C190	941F	F980	ACFA	3F3A	6733	B038	1FF3	FE1D;
C1A0	8E33	AAF4	AE2D	9E74	30AF	F7AE	2D9E	77BE;
C1B0	9E3A	B68E	32C1	8CFE	FE9E	CFFB	80FC	803B;
C1C0	9CF0	FE3B	D08F	FBFF	AF9F	FBFF	BF1F	FC00;
C1D0	D546	BD46	ADED	9FF3	FB80	521D	8FF4	AF2D;
C1E0	9F74	BF02	FE3B	EA9F	F3FE	D586	AD96	BD16;
C1F0	1630	D592	BD82	AD1D	1D1D	3005	92BD	82AD;

Table VI. RCA MATH ROM (CONT.)

?MC200	100														
C200	1D1D	E20D	732D	0D73	9F5D	8F1D	5D2D	D58D;							
C210	E273	9D52	92BD	82AD	221D	1D1D	8E73	9E73;							
C220	0D73	2D0D	739C	5D1D	8C5D	D512	92BD	82AD;							
C230	1D1D	1D1D	1D1D	4D8C	0D4C	2D42	5D1D	425D;							
C240	42BE	42AE	42BD	02AD	D546	B146	A14D	BF4D;							
C250	AFD5	46BF	46AF	D546	B146	A19F	5D1D	8F5D;							
C260	1DD5	46BD	46AD	ED9F	F3FA	803A	769F	F73A;							
C270	771D	8FF7	2D38	F4D5	1616	D59F	FE9F	3A78;							
C280	8F32	7A30	78FF	00C8	FC00	1292	B182	AD1D;							
C290	1D3B	984D	BF0D	AF2D	425D	1B02	5D1D	D546;							
C2A0	BA46	AA46	FF01	ABF8	00AF	B10A	FB0D	BB1A;							
C2B0	E20A	FA0F	528F	F4AF	9F7C	00BF	33EF	2B8B;							
C2C0	32F0	8FFE	739F	7E73	33ED	F802	528F	FEAF;							
C2D0	9F7E	BF33	ED02	32DC	FF01	30CC	129F	F4BF;							
C2E0	33EE	128F	F4AF	9F7C	00BF	3BAF	C812	12D5;							
C2F0	9FFC	803A	FC8F	3AFC	9BFC	FFD5	33FB	9B3A							
?MC300	100														
C300	098F	FD00	AF9F	7D00	BFD5	46BA	46AA	46FF;							
C310	01AB	BBF8	0FAD	9FFE	F80B	3B29	8FFD	00AF;							
C320	9F7D	00BF	F80D	C8F8	005A	B132	321A	2B30;							
C330	27E2	9BAR	8FFE	AF9F	7EBF	0A7C	005A	B13A;							
C340	42D5	0A7E	5AFF	0A3B	4A5A	2A2B	8B3A	4233;							
C350	412D	9B52	8AF4	AA9A	7C00	BA30	32D3	E296;							
C360	7386	7393	B683	A646	B346	A330	5DD3	96B3;							
C370	86A3	E212	72A6	F0B6	306D	0000	0000	0000;							
C380	0000	0000	0000	0000	0000	0000	0000	0000;							
C390	0000	0000	0000	0000	0000	0000	0000	0000;							
C3A0	0000	0000	0000	0000	0000	0000	0000	0000;							
C3B0	0000	0000	0000	0000	0000	0000	0000	0000;							
C3C0	0000	0000	0000	0000	0000	0000	0000	0000;							
C3D0	0000	0000	0000	0000	0000	0000	0000	0000;							
C3E0	0000	0000	0000	0000	0000	0000	0000	0000;							
C3F0	0000	0000	0000	0000	0000	0000	0000	0000							

Table VII. RCA UT-5 ROM

.7M8000 100															
8000	7100	0203	0405	0607	0809	0A0B	0C0D	0EOF;							
8010	01F8	80B3	F8FE	A3C0	810E	F800	A794	BDF8;							
8020	80AB	E222	228B	5247	FA0F	FC36	AD4D	BB64;							
8030	8CFA	0132	3F8B	FA0F	3A44	9BFA	BF30	458B;							
8040	FAFC	323A	9B52	63D4	8147	E363	FFE2	87FF;							
8050	063B	54D5	8BF6	ABFA	F33A	2330	4ED4	801A;							
8060	365D	D480	1A8C	FA01	326D	D480	D33E	62D4;							
8070	801A	94BA	F822	AA6C	4AF3	3283	BAFF	3633;							
8080	5D30	788A	FF23	AAFA	F03A	90D4	809E	305D;							
8090	8AFA	0FFC	9AAA	93EA	4AA3	FAF0	F6FE	8CFA;							
80A0	0132	E59F	FEFE	FEFE	528F	F6F6	F6F6	F1BF;							
80B0	8FFE	FEFE	FE52	8AF1	AFF8	00A7	9FF6	F6F6;							
80C0	F657	179F	FA0F	5717	8FF6	F6F6	F657	178F;							
80D0	FA0F	574F	AE2F	F804	A78E	F6F6	F6F6	5717;							
80E0	8BEA	0F57	D58E	FEFE	FEFE	528A	F1AE	30D6;							
80F0	9FB0	8FA0	E0D0	8E5F	1F38	1CC0	8102	F800							
.7M8100 100															
8100	BFAF	D480	B9C0	805D	F800	B3F8	05A3	F881;							
8110	B4B5	F8E4	A4F8	F4A5	F88C	B2B7	F81F	A2AC;							
8120	E2D3	0A8E	8081	4E40	412E	2021	1E10	1106;							
8130	0804	0209	010C	447D	C151	7852	425D	4050;							
8140	4862	C661	C2CA	FFF8	20AD	2080	3A4A	D5F8;							
8150	81B3	F858	A3C0	810E	F800	BFAF	1FF8	80AB;							
8160	D480	B9D4	801A	2888	3A63	305C	F880	AEF8;							
8170	81BD	0FFA	803A	9722	228E	520F	FA0F	FC36;							
8180	AD4D	BE0F	FA10	328C	9EFA	BF8E	649E	5263;							
8190	D481	47E3	63FF	E21F	8EF6	AE3A	722F	2F2F;							
81A0	2F2F	2F2F	2FD5	F88C	BFF8	00AF	9AF6	F6F6;							
81B0	F65F	1F9A	FA0F	5F1F	8AF6	F6F6	F65F	1F8A;							
81C0	FA0F	5F1F	9BF6	F6F6	F65F	1F9B	FA0F	5F1F;							
81D0	8BF6	F6F6	F65F	1F8B	FA0F	SFF8	00AF	D481;							
81E0	6C15	00D3	E296	7386	7393	B683	A646	B346;							
81F0	A330	E3D3	96B3	86A3	E212	72A6	FOB6	30F3							

Table VIII. RAM

Figure C1  
EXECUTIVE PROGRAM  
FLOWCHART

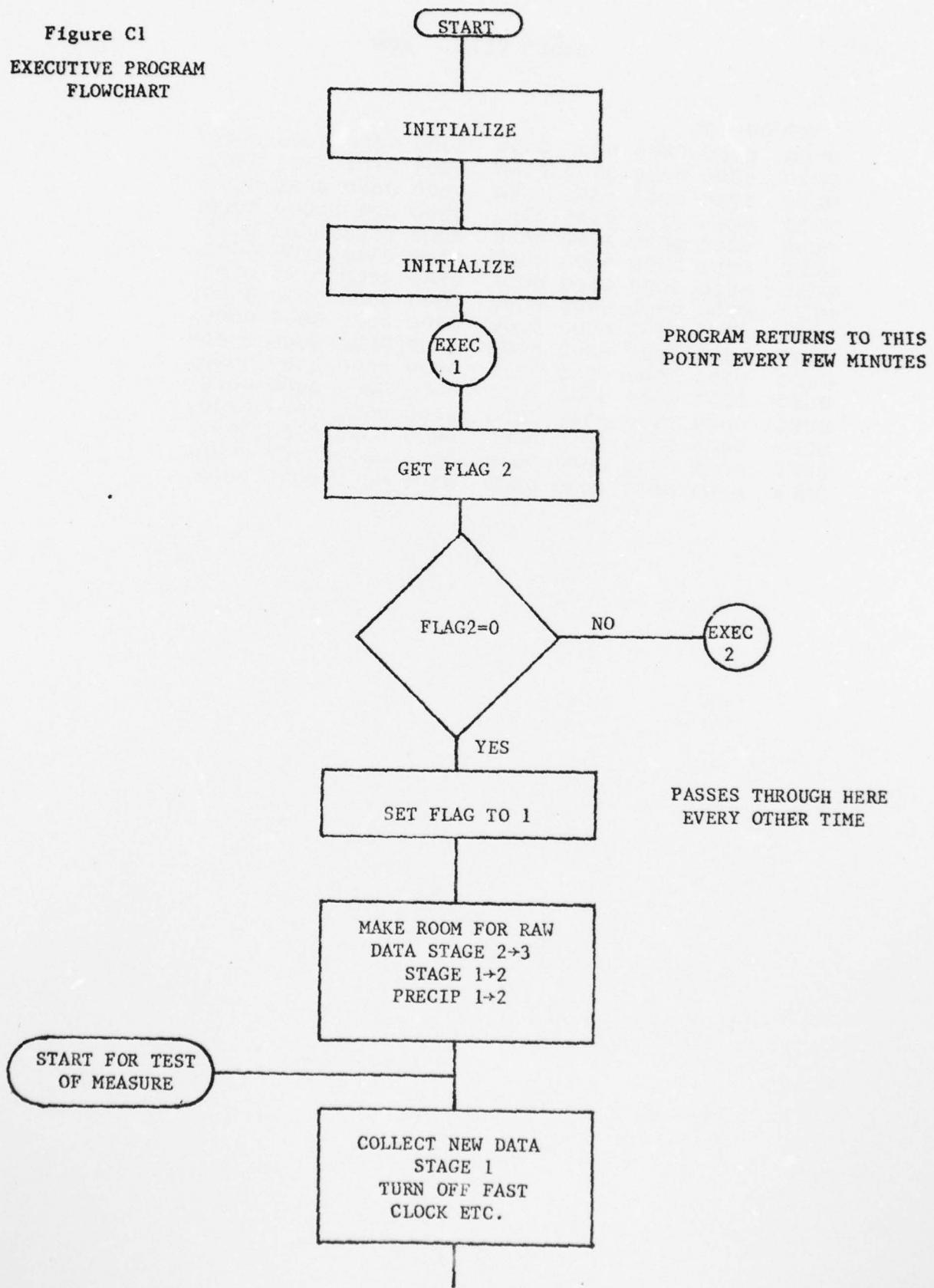


Figure C1  
EXECUTIVE PROGRAM  
FLOWCHART  
(CONT'D)

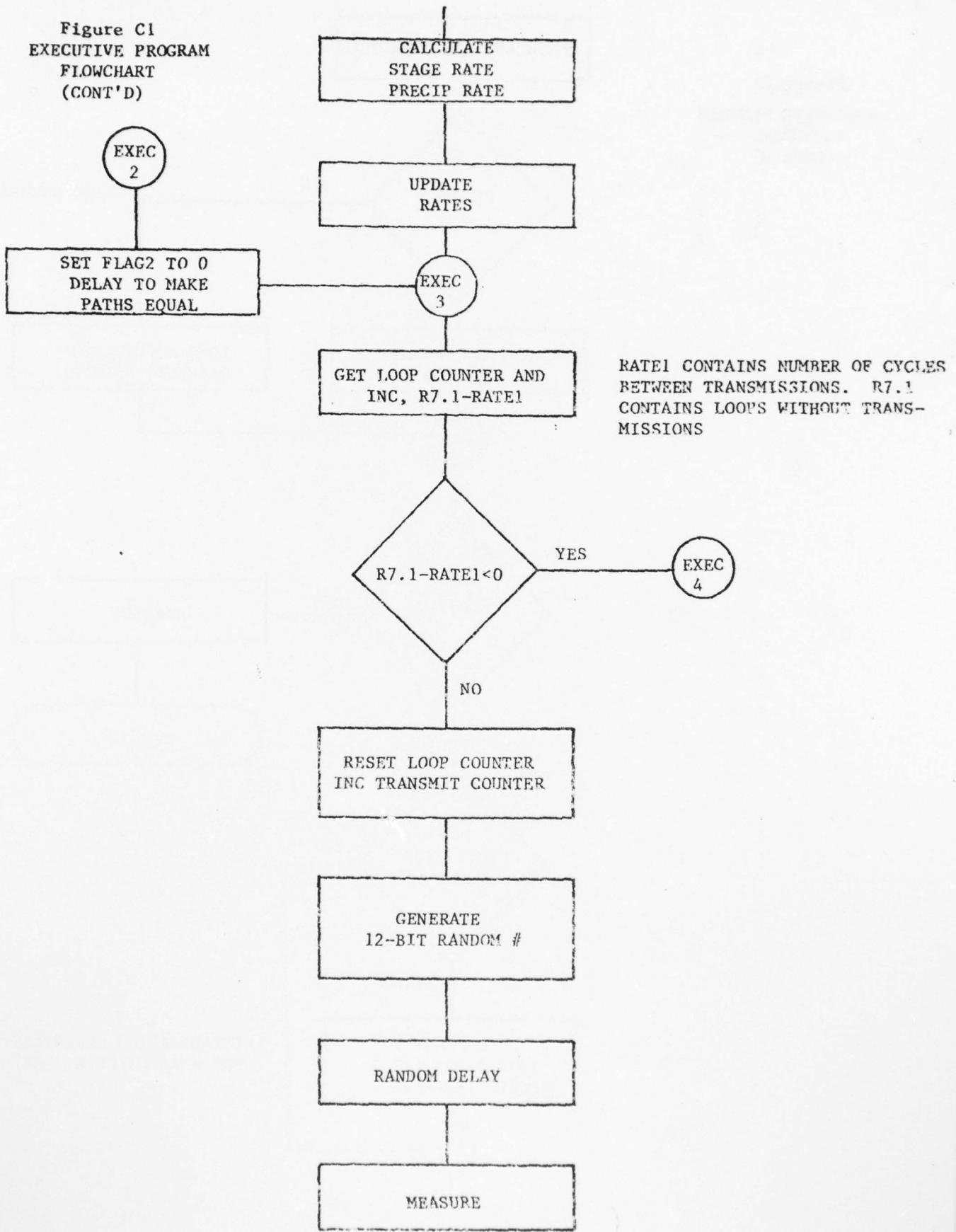
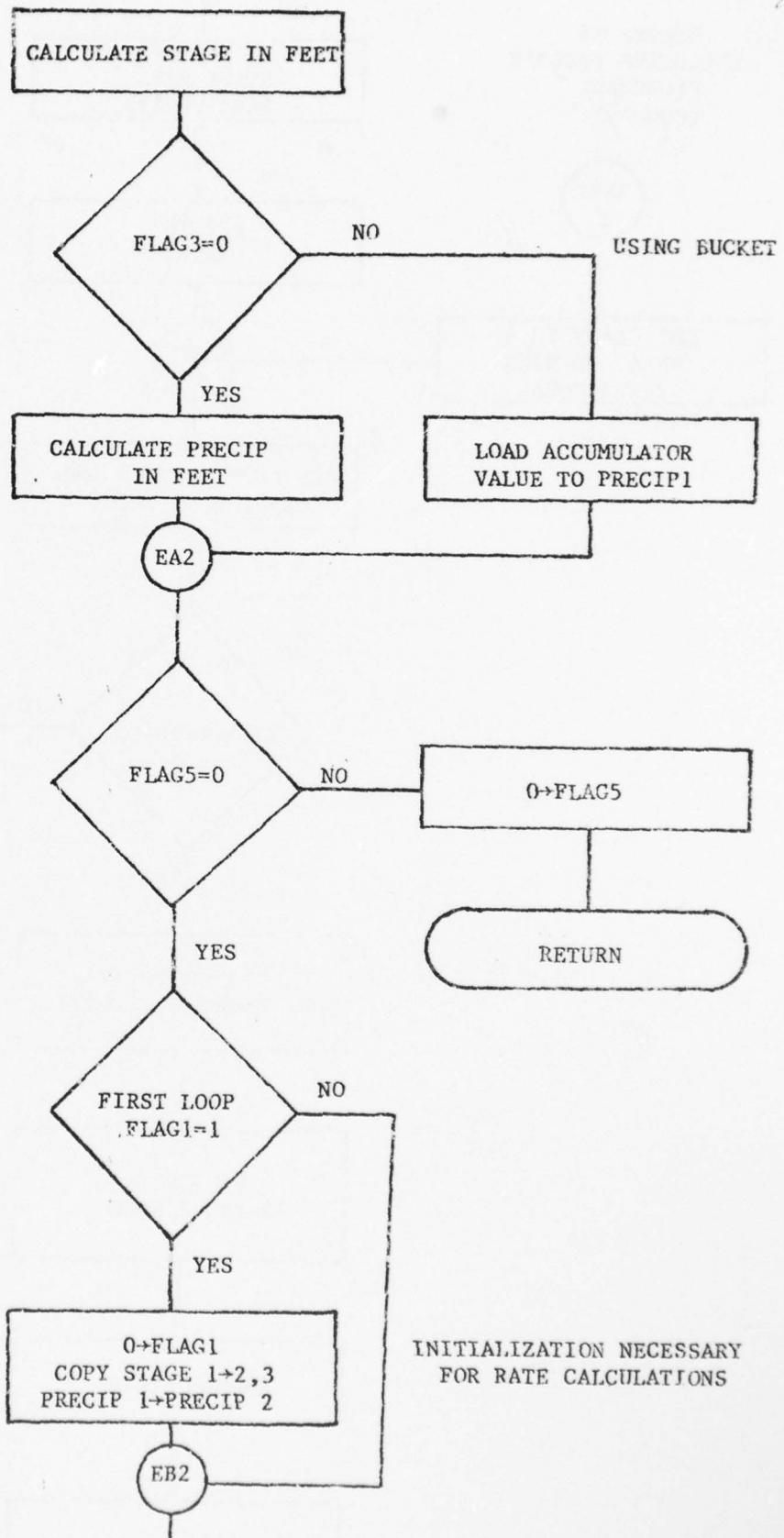


Figure C1  
EXECUTIVE PROGRAM  
FLOWCHART  
(CONT'D)



**Figure C1**  
**EXECUTIVE PROGRAM**  
**FLOWCHART**  
**(CONT'D)**

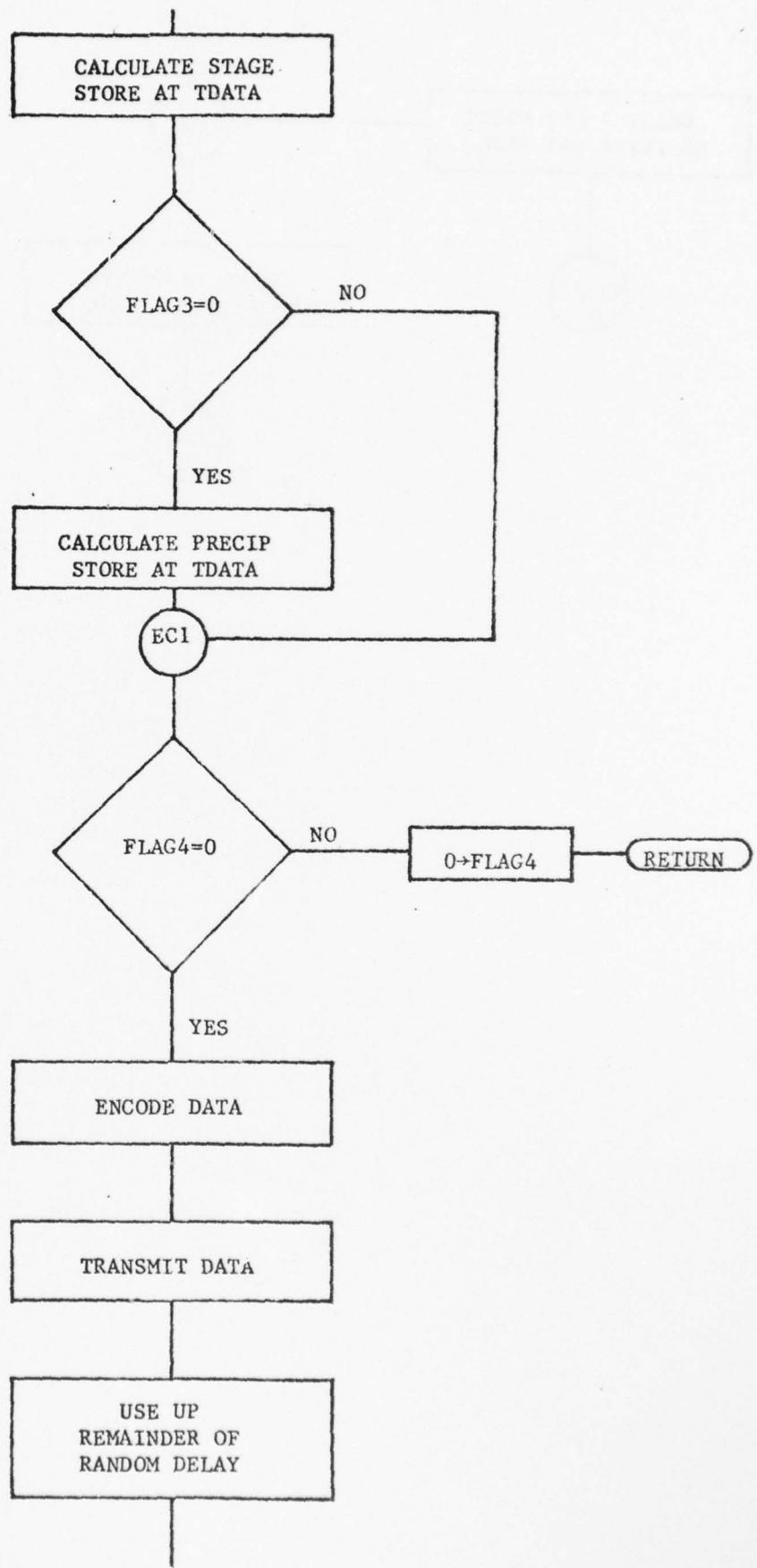
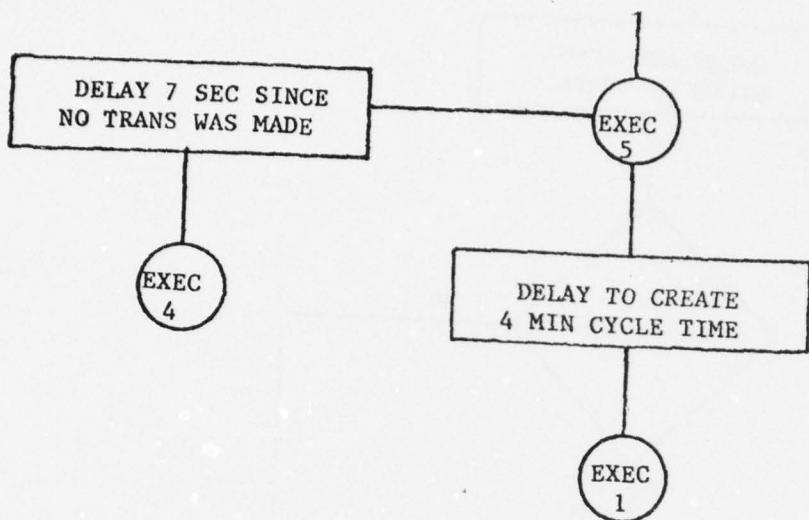


Figure C1  
EXECUTIVE PROGRAM-  
FLOWCHART  
(CONT'D)



AD-A067 290

SUTRON CORP ARLINGTON VA  
DEMONSTRATION OF ADAPTIVE RANDOM REPORTING GOES DATA COLLECTION--ETC(U)  
JAN 79 D M PREBLE  
SCR-333-78-006

F/G 17/2.1

DACW33-78-C-0176

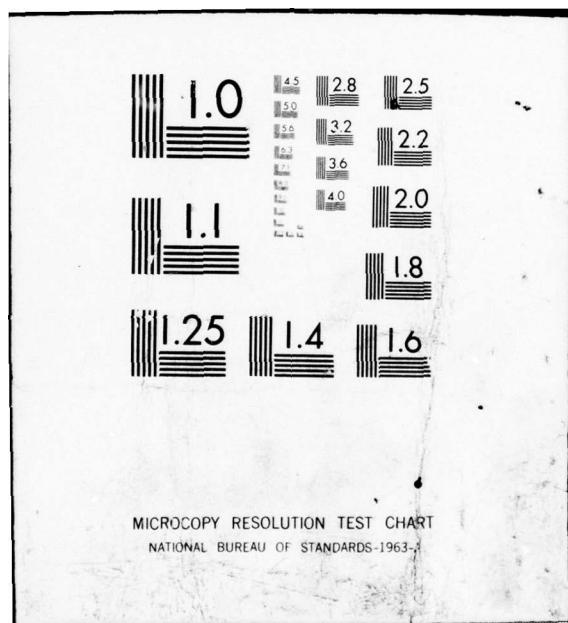
NL

UNCLASSIFIED

2 OF 2  
AD  
A067 290



END  
DATE  
FILED  
6 --79  
DDC



MICROCOPY RESOLUTION TEST CHART  
NATIONAL BUREAU OF STANDARDS-1963-

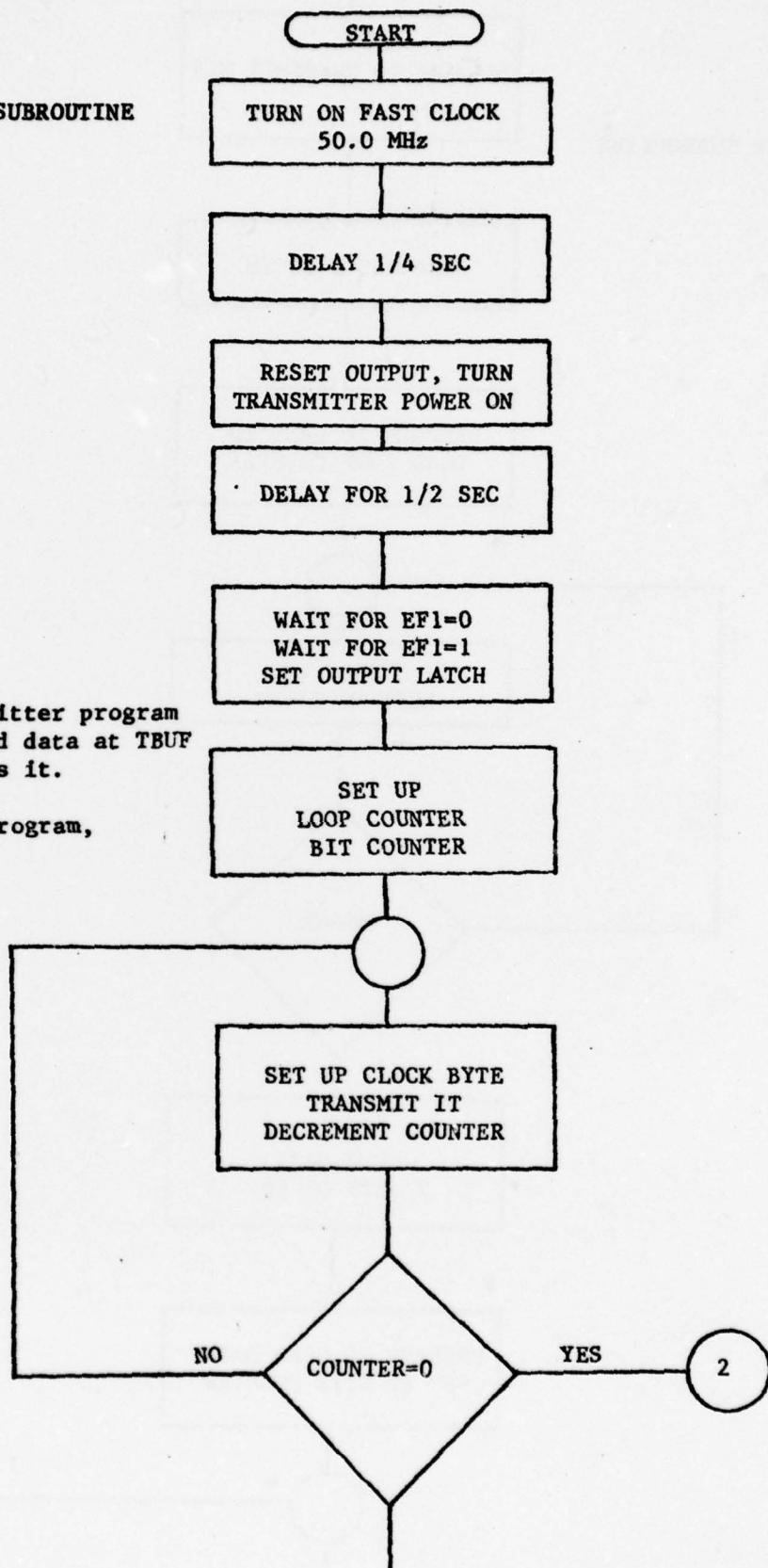
**Figure C2**

**TRANSMITTER SUBROUTINE**

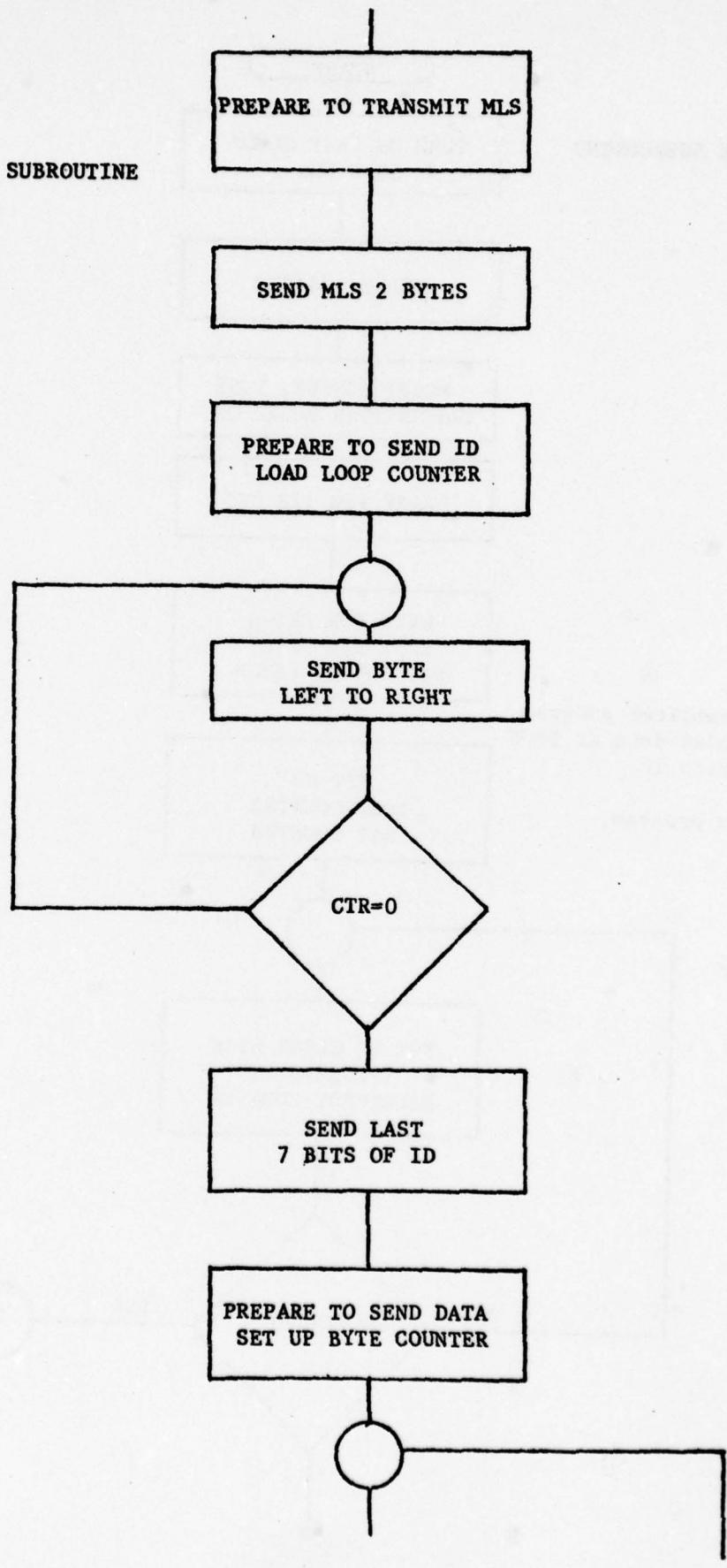
**Note:** Transmitter program takes encoded data at TBUF and transmits it.

To use the program, execute:

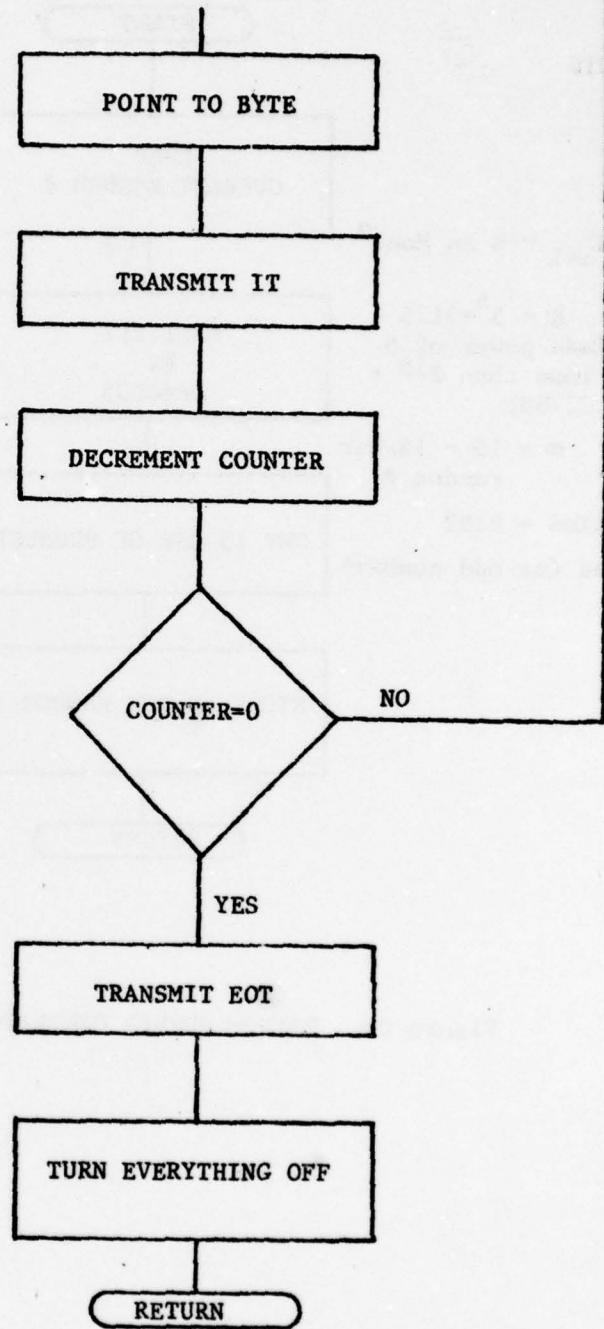
```
SEP CALL  
,A(GXMIT)  
,#06  
(6x8 clock  
bits)  
,#04  
(04 bytes  
data)
```



**Figure C2**  
**TRANSMITTER SUBROUTINE**  
**(CONT'D)**



**Figure C2**  
**TRANSMITTER SUBROUTINE**  
**(CONT'D)**



TO USE EXECUTE  
SEP CALL  
,A(RND)

Equations:  $R_{n+1} = K R_n \text{ Mod } 2^n$

$K = 5^5 = 3125$   
(add power of 5  
less than  $2^{15} =$   
 $32768$ )

$N = 15 = 15\text{-bit}$   
random #

$2^{N-2} = \text{period} = 8192$

$R_0 = \text{seed (an odd number)}$

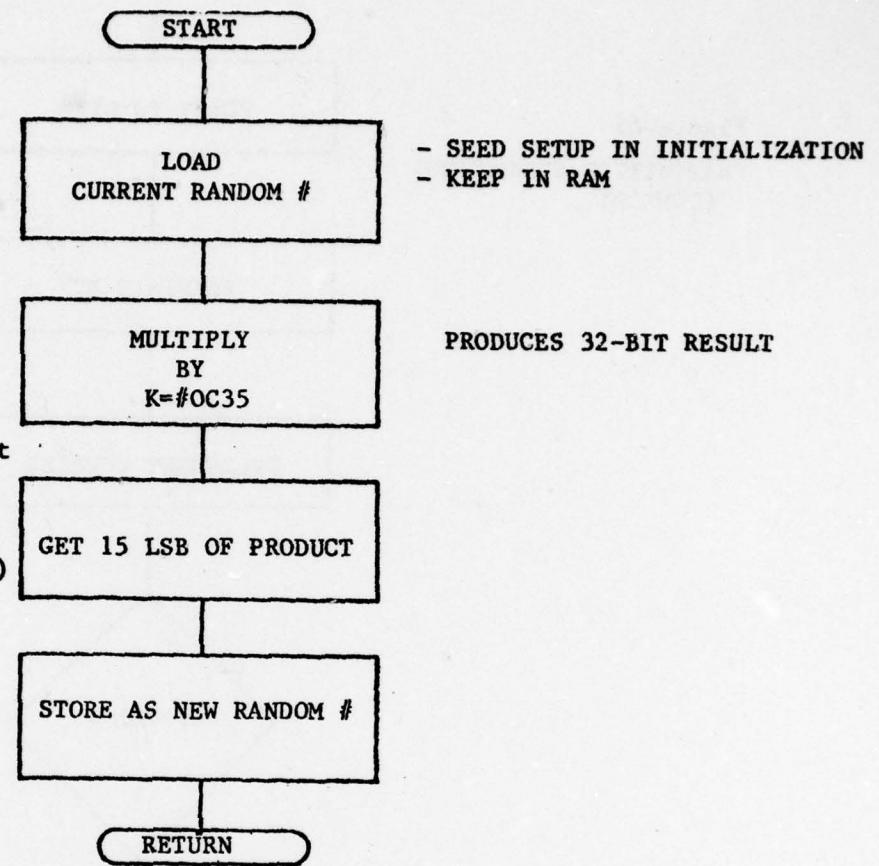
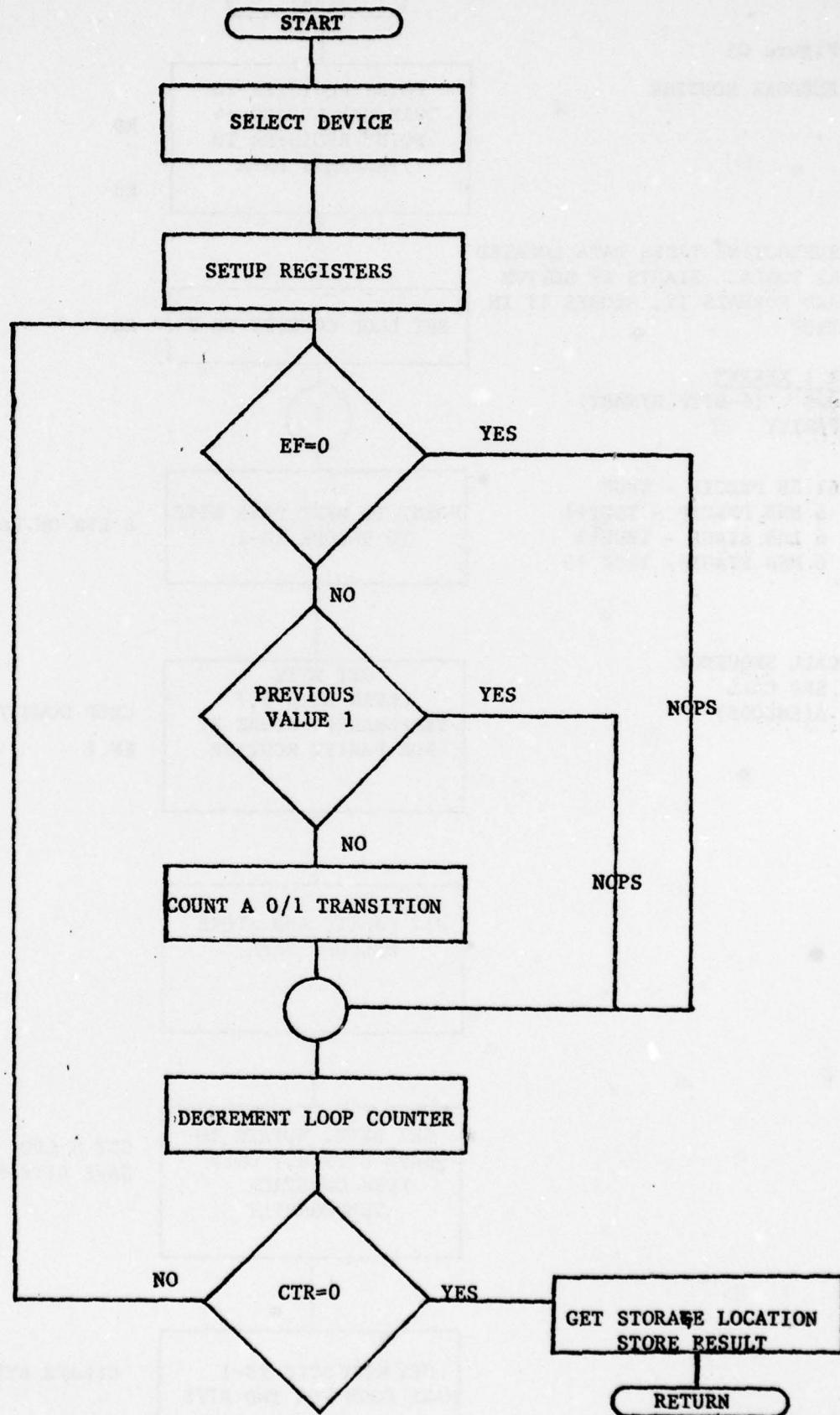


Figure C3. RANDOM NUMBER GENERATOR SUBROUTINE

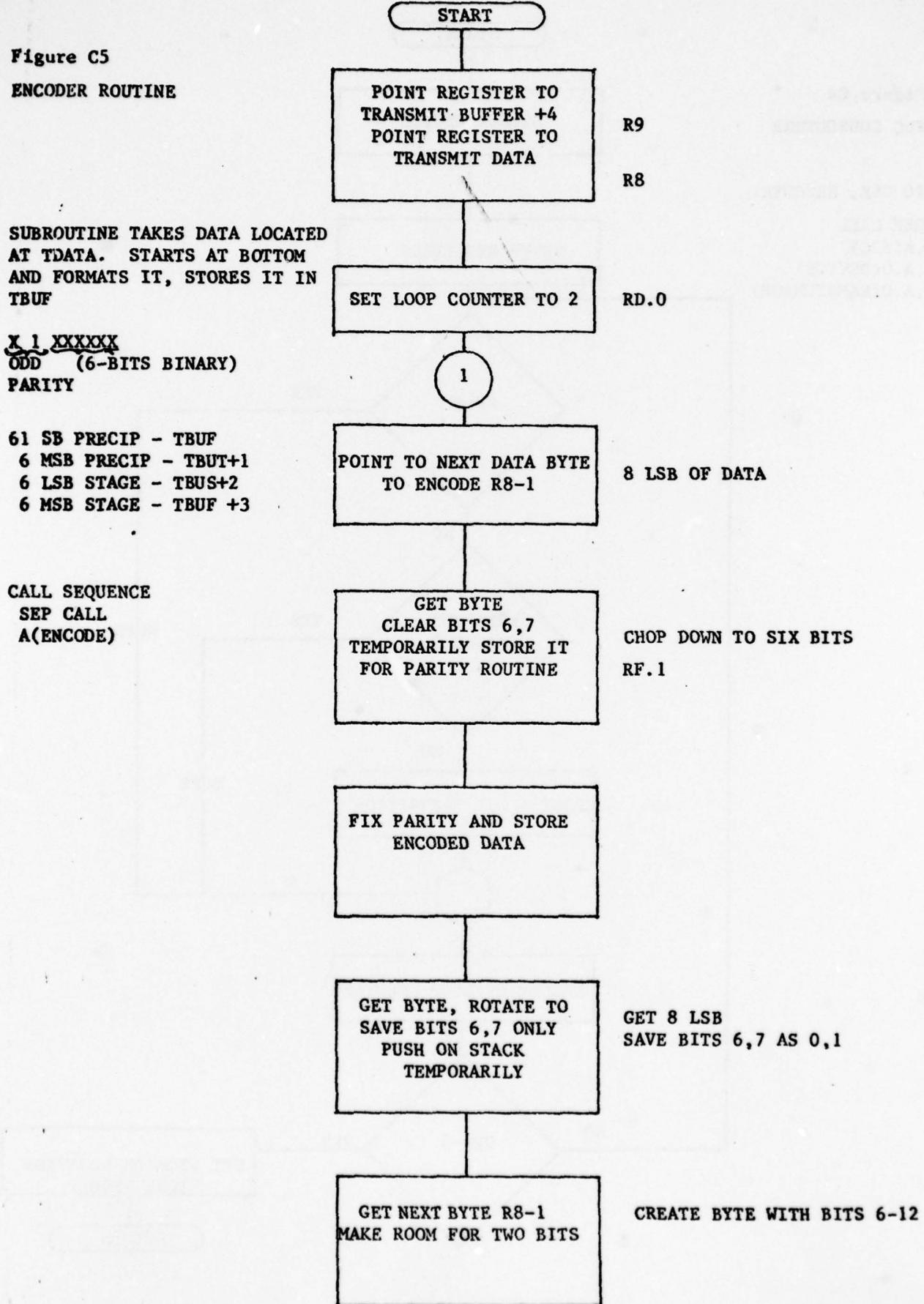
Figure C4  
FDC SUBROUTINE

TO USE, EXECUTE:

SEP CALL  
,A(FDC)  
,A.O(DEVICE)  
,A.O(RAMSTORAGE)



**Figure C5**  
**ENCODER ROUTINE**



**Figure C5**  
**ENCODER ROUTINE**  
**(CONT'D)**

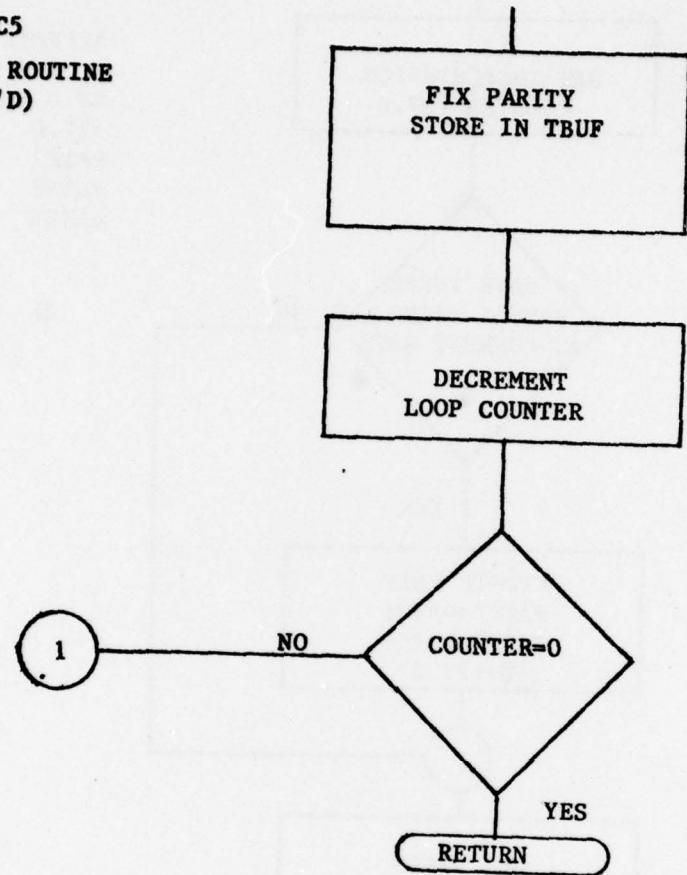


Figure C6

RATE UPDATE ROUTINE

NOTE: MIN VALUE GIVES MAX NUMBER OF TRANSMISSIONS

TO EXECUTE:

SEP CALL  
,A(UPDATE)

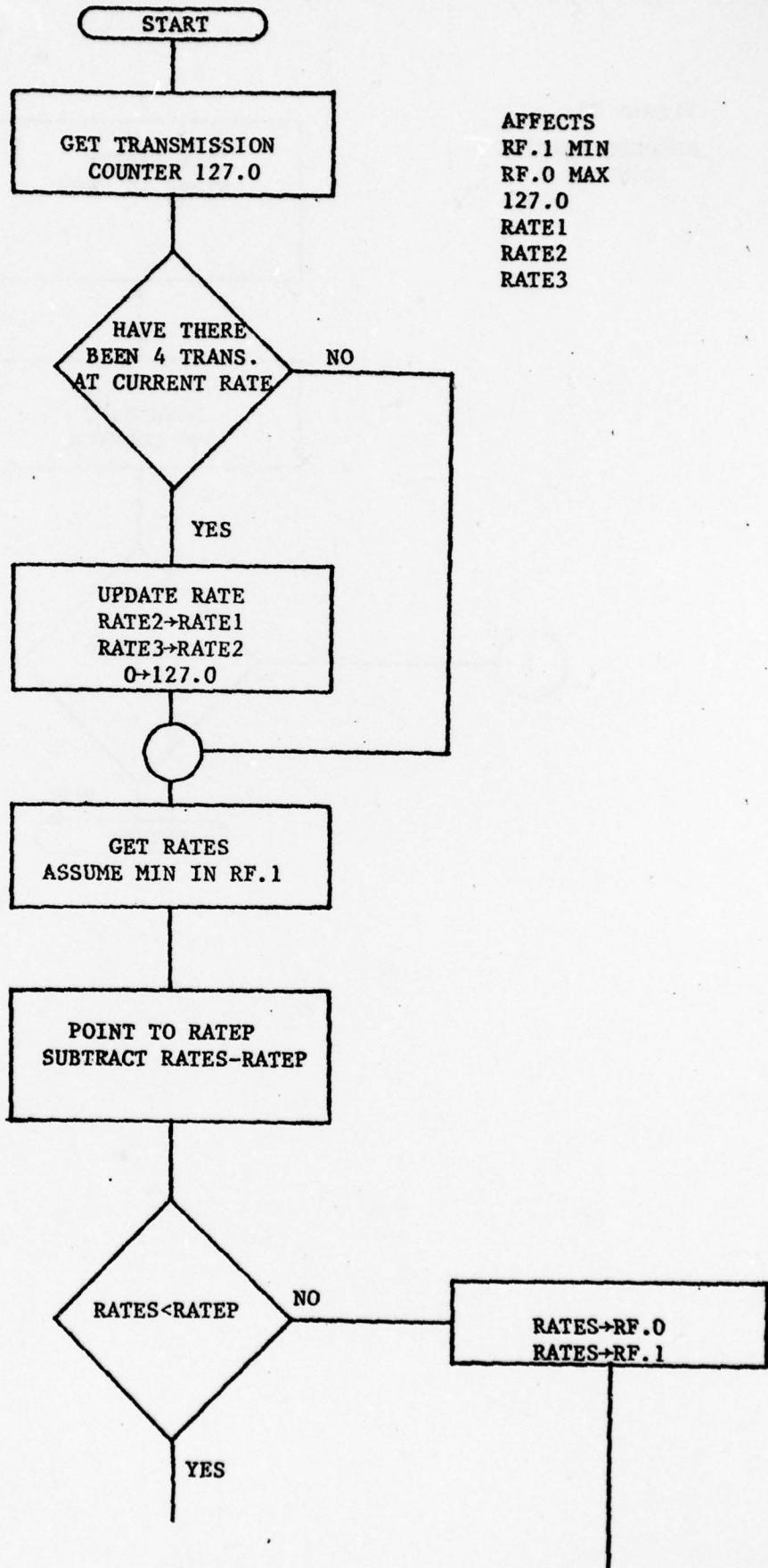
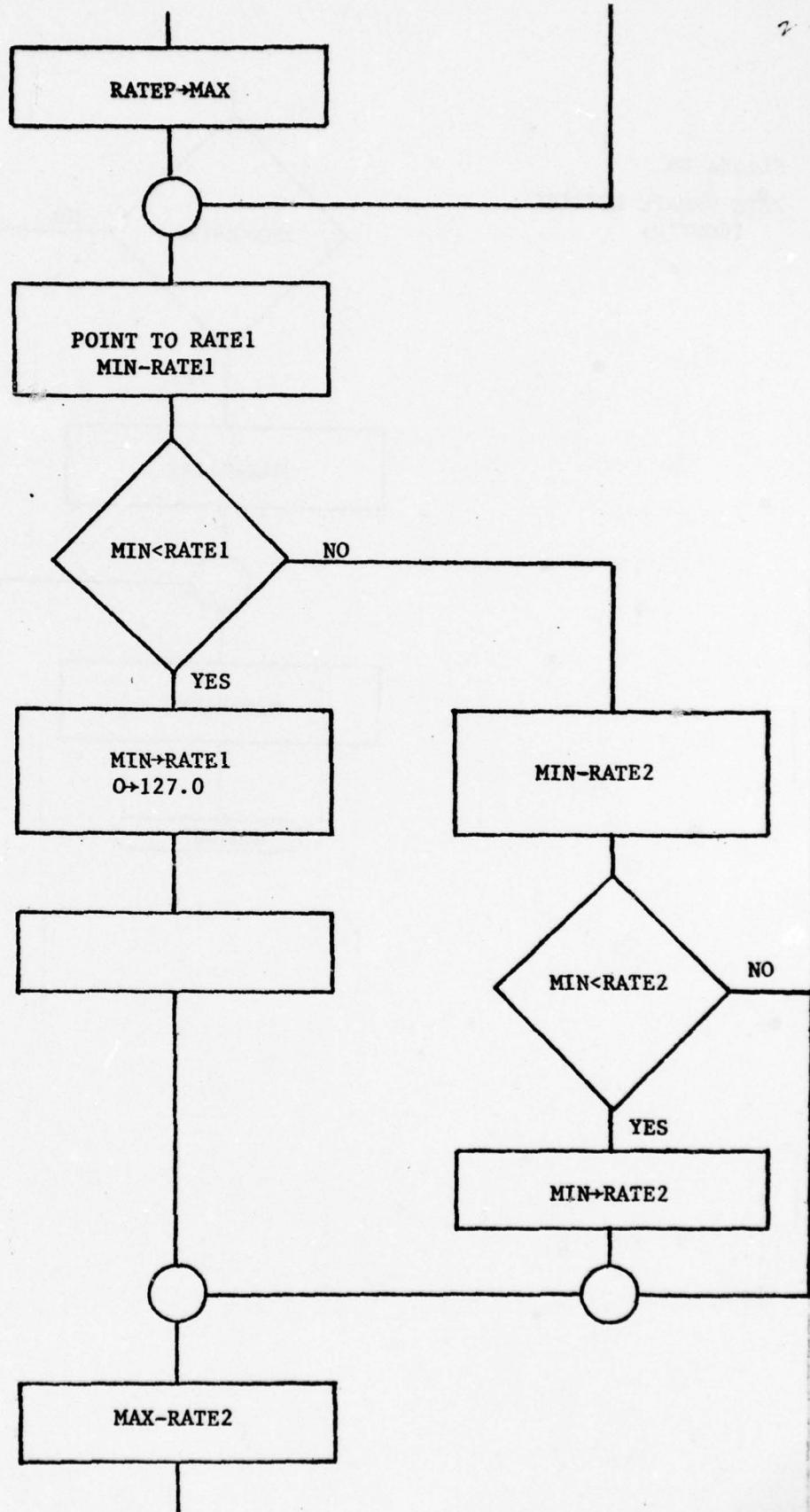


Figure C6

RATE ROUTINE  
(CONT'D)



**Figure C6**

**RATE UPDATE ROUTINE  
(CONT'D)**

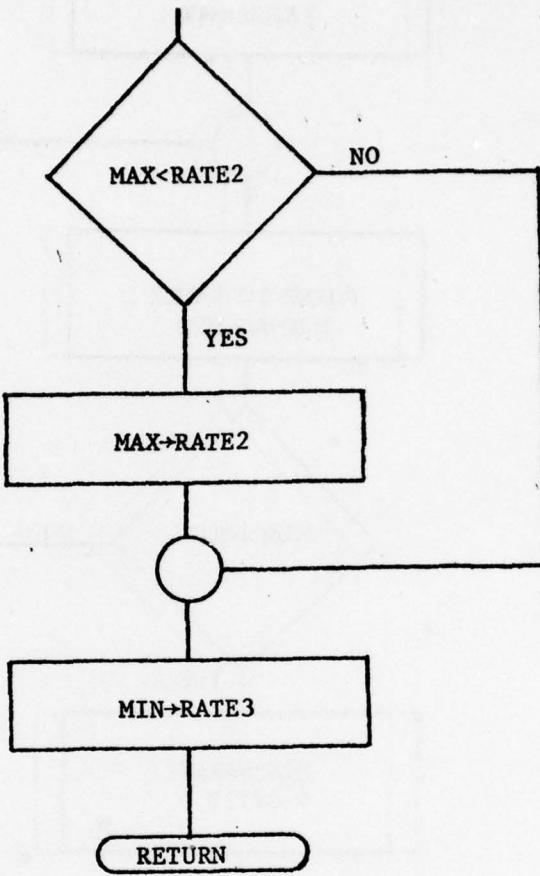


Figure C7  
RATE CALCULATION SUBROUTINE

20 NOV 78

$$F = \frac{1500}{E}$$

$$E = A + B/C - D$$

F is in 4 min loops/trans.

A is in trans/HR x 100.

1500 is loops/hr x 100.

CALL SEQUENCE

SEP CALL

,A(CALCSR)

,A,I,O(C)

,A,I,O(D)

,A,I,O(B)

,A,I,O(STORAGE POINTER)

TO CALCULATE STAGE RATE EXECUTE

SEP CALL

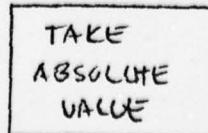
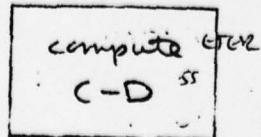
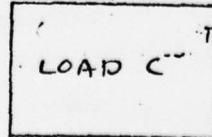
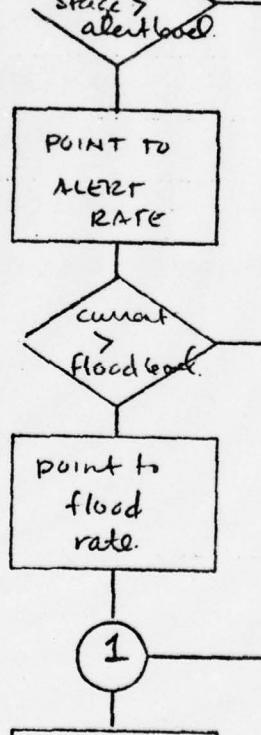
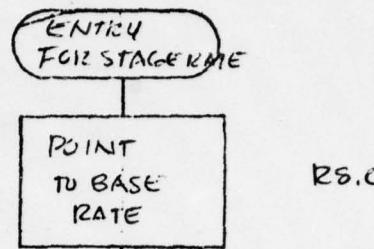
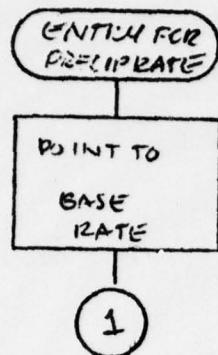
,A(CALLCSR)

,A,I,O(STAGE1)

,A,I,O(STAGE3)

,A,I,O(DON1)

,A,I,O(RATES)



compute  
 $B(C-D)$

' add  
A to result

STORE  
RESULT.

LOAD 1500,  
DIVIDE BY  
RESULT ABOVE.

STORE AT  
LOCATION  
SELECTED

RETURN

GENERAL CALCULATION SUBROUTINE

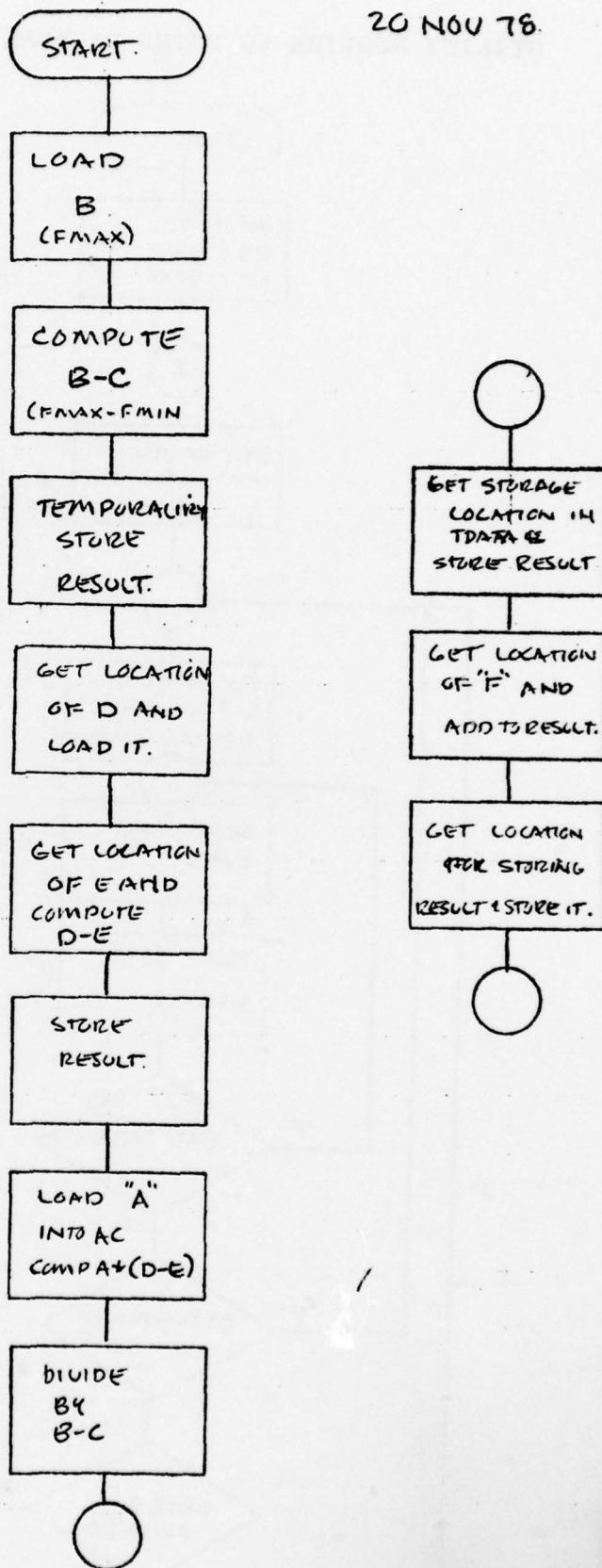
$$G = A * (D - E) / (B - C) + F = \frac{\text{RANGE} * (\text{FMEAS} - \text{FMIN})}{(\text{FMAX} - \text{FMIN})} + \text{MIN}$$

$$\text{utilizes math ROM.} = \frac{\text{RANGE}}{(\text{FMAX} - \text{FMIN})} (\text{FMIN} - \text{FMEAS}) + \text{CURRENT VALUE}$$

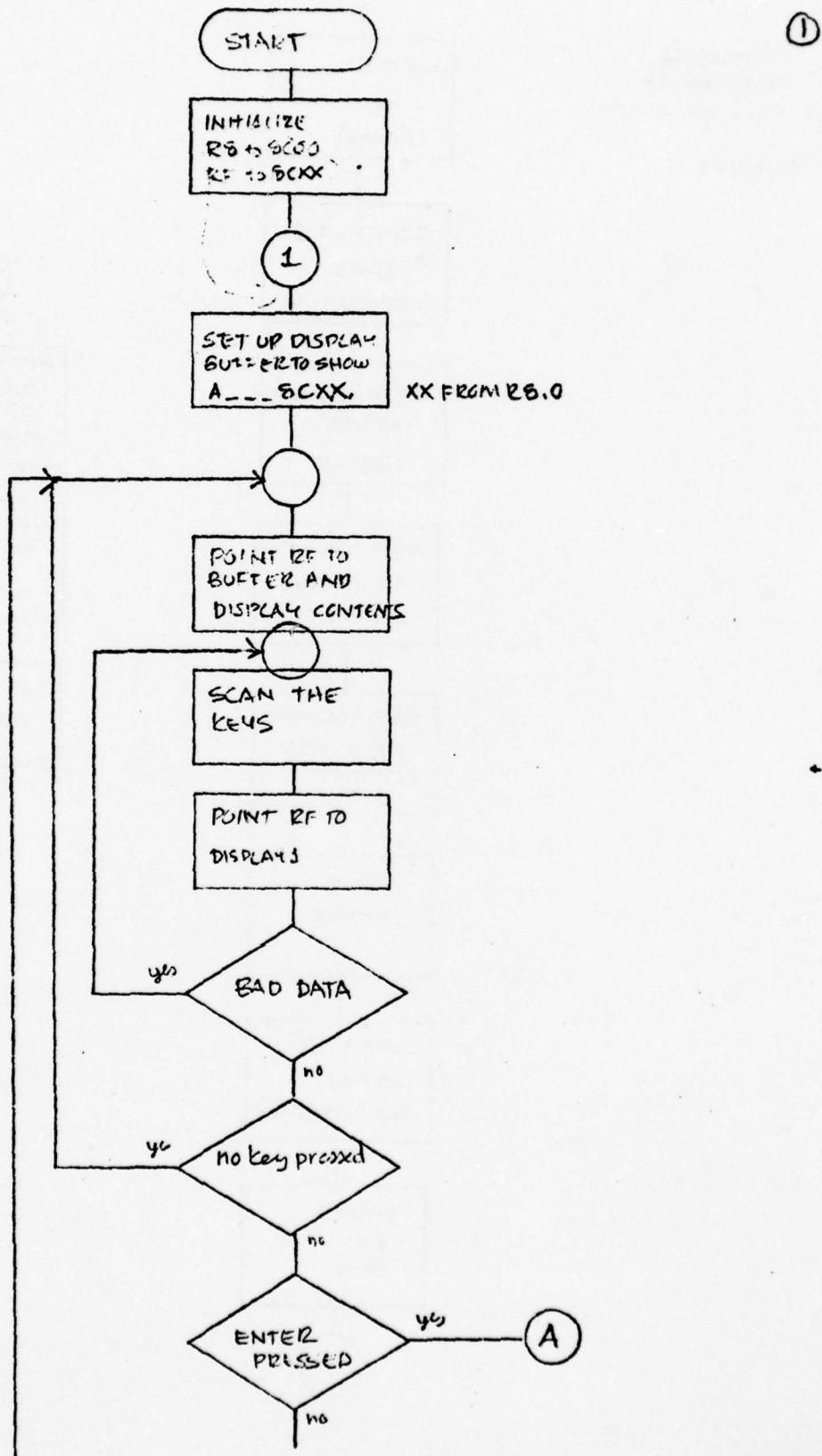
call sequence.	to calc current stage.	to calc min stage.
SEP CALL	SEP CALL	SEP CALL
,A(CALC)	,A(CALC)	,A(CALC)
,A.O(D)	,A.O(FSTAGE)	,A.O(FMIN)
,A.O(E)	,A.O(FMIN)	,A.O(FSTAGE)
,A	,4000 <sub>10</sub>	,4000 <sub>10</sub>
,A.O(TDATA)	,A.O(TDATA)	,A.O(: )
,A.O(F)	,A.O(SMIN)	,A.O(STAGE)
,A.O(DESTINATION)	,A.O(STAGE)	,A.O(SMIN)

20 NOV 78.

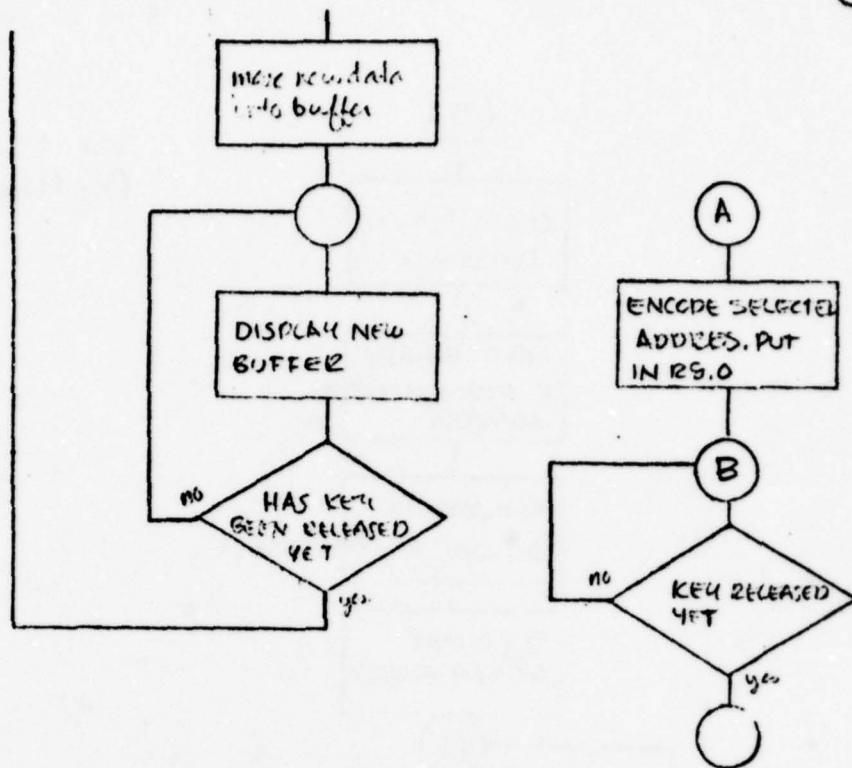
UTILIZES 12 REGISTERS  
SCRT R3, R4, R5, R6  
R6 TO PASS PARAMETERS  
MATH REGISTERS.



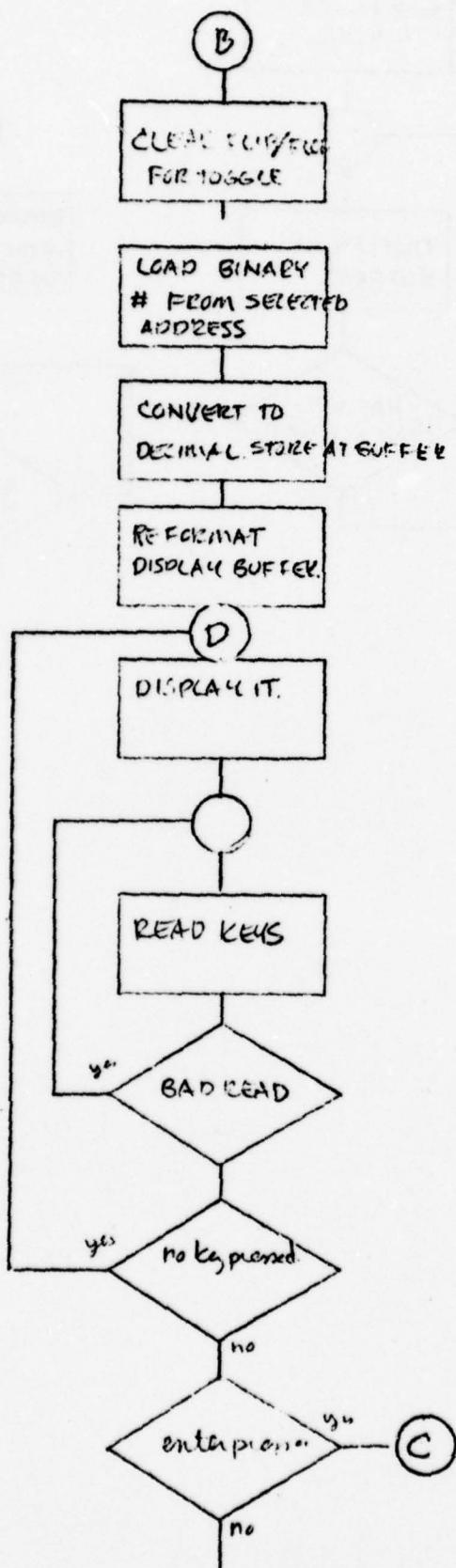
UTILITY ROUTINE TO ENTER DECIMAL NUMBERS/READ MEMORY



(2)

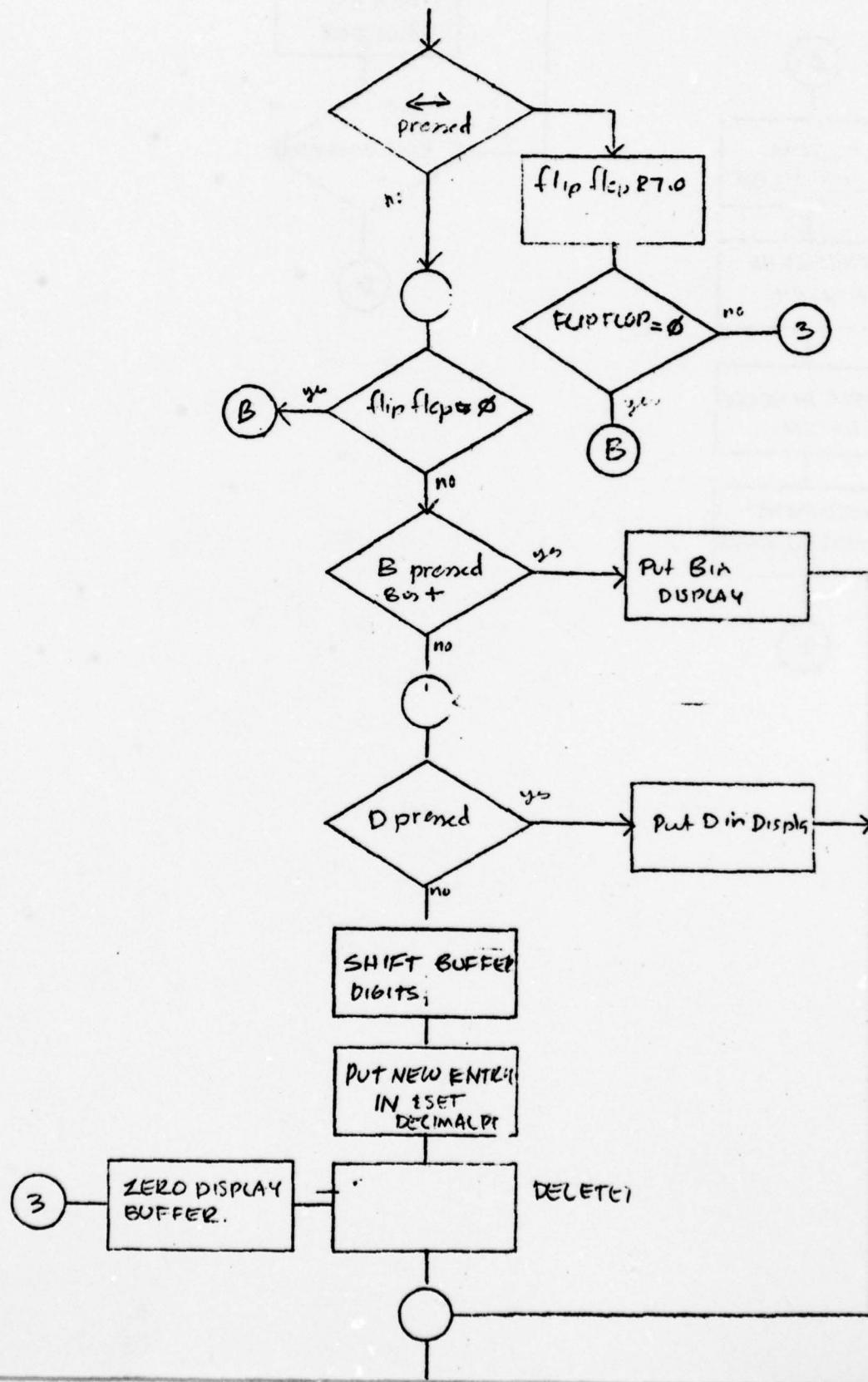


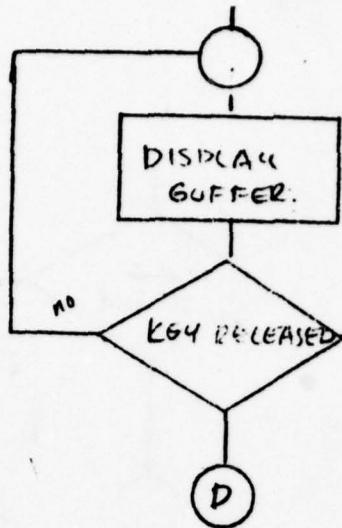
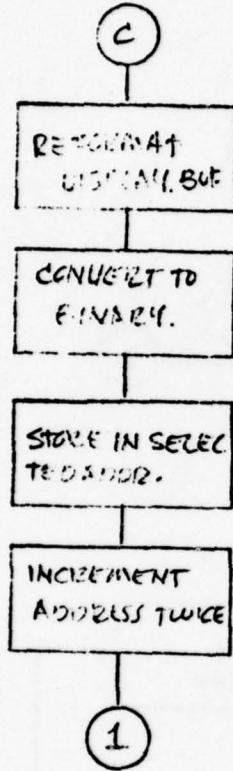
(3)



Use R7.0 on the toggle  
flip flop.

(4)





(5)

**RR/DCP CHECK-OUT SHEET**

Date: \_\_\_\_\_ Operator: \_\_\_\_\_

Location: \_\_\_\_\_

**HEX ENTRIES - PROCEDURE 1**

ADDRESS	CONTENTS	SETUP	DESCRIPTION
8C62			31 Bit ID Code
8C63			"
8C64			"
8C65			"
8C52			00 FDC Precip 01 Bucket

**DECIMAL ENTRIES - PROCEDURE 2**

ADDRESS	CONTENTS	SETUP	DESCRIPTION
8C36			R <sub>1</sub> , Base Transmission Rate x 100 (Trans/Hr x 100)
8C38			R <sub>2</sub> , Alert Transmission Rate x 100 (Trans/Hr x 100)
8C3A			R <sub>3</sub> , Flood Transmission Rate x 100 (Trans/Hr x 100)
8C3C			A, Slore factor stage stream (0-100)
8C3E			B, Slore factor - Precip. (0-100)
8C40			Alert Level x 100 (feet x 100)
8C42			Flood Level x 100 (feet x 100)
8C2C			Current Stage x 100 (feet x 100)
8C32			Current Precip Level x 100 (inches x 100)

TESTING/CALIBRATING PROGRAMS

168\$P	8C28 _____	Minimum Stage Level
170\$P	8C2A _____	Minimum Precip Level if "1" appears bucket is selected
178\$P	8C2C _____	Current Stage
	8C32 _____	Current Precip
180\$P		Transmits Values at 8C66
158\$P	8C46 _____	RF FWD
	8C48 _____	RF REF

PROCEDURE 1 - DISPLAYING/ENTERING HEX NUMBERS

<u>PRESS KEY</u>	<u>DISPLAY</u>		<u>COMMENTS</u>
	<u>ADDRESS</u>	<u>BYTE</u>	
R	---	---	Resets processor
RU	0.0.0.	C0	
8	0.0.8.	XX	
C	0.0.8C.	XX	
6	0.8C6.	XX	
2	8.C62.	XX	
	8C62	XX.	To alter a byte in memory, press $\leftrightarrow$ until the field select dots are in the byte field. Pressing $\leftrightarrow$ again will shift the select to the address field.
CE	8C62	CE.	With byte field selected key entries go to byte field. Merely retype the byte if a mistake is made. This applies to the address selection also.
inc	8C63	XX.	inc moves the byte displayed (before inc pressed) into the selected memory. The next address is selected and displayed.

X indicates that the contents are indeterminate.

**PROCEDURE 2 - DISPLAYING/ENTERING DECIMAL NUMBERS**

<u>PRESS KEY</u>	<u>DISPLAY</u>	<u>COMMENTS</u>
R	-----	resets processor
RU	0.0.0. CO	runs utility program
160	0160. F8.	selects address 160
\$P 36	A 8C20. A 8C36.	runs program at address 160. The A means the address mode is selected. Only the last two digits of the address can be altered. Press keys until desired address is displayed.
inc	b 0 0100	Displays the contents of that address.
	"b" is positive sign "d" is negative sign	The keyboard is locked so that the contents cannot be changed until "inc" is pressed. Pressing "inc" moves displayed data back to memory and returns to the address select mode.
	b 0. 00.00.	Pressing $\leftrightarrow$ once allows new data to be input. Key entries are considered decimal entries. Typing a d or b will change the sign to d or b. Entries shift in the display from right to left.
inc	A 8C38.	Pressing $\leftrightarrow$ again will restore the original contents of memory to display and lock the keyboard as before. The value last displayed is moved to memory and the program returns to the address select mode until the next address displayed.

## RR/DCP OPERATOR INSTRUCTIONS

### CALIBRATING STAGE (PARAMETER 1)

- (1) Enter current stage into address 8C2C using Procedure 2.
- (2) Press R, RU, 168, \$P. This will run a program which measures the stage, and computes the minimum value achievable assuming the current stage is correct.
- (3) After measuring and calculating (5 sec), the program will jump to the decimal display program. The address of SMIN (Stage Minimum) will be displayed. Press "inc" to see the contents. Note the sign "b" is +, "d" is negative.
- (4) If this value is lower than the instruments desired minimum slip the belt off and rotate the wheel. Each turn is equivalent to 1 foot.
- (5) Run the calibration program and adjust the wheel until the proper minimum is computed.

### CALIBRATING PRECIPITATION (PARAMETER 2)

- (1) Precip does not need to be calibrated if the bucket method is used to measure precip levels. Running the program with the bucket selected (01 in 8C52) will display a 1.
- (2) Enter current precip level in 8C52.
- (3) Press R, RU, 170, \$P. This will run a program which measures the precip level, and computes the minimum value achievable assuming the current precip level is correct. After measuring and calculating (5 sec), the program will jump to the Decimal Display/Enter Program.
- (4) The address of PMIN (Precip Minimum) will be displayed. Press "inc" to see the contents. Note the sign "b" is +, "d" is negative.
- (5) If this value is lower than the instruments actual minimum, slip the belt off the gear and rotate the gear. Each turn is equivalent to .25 inches.

- 
- 
- 
- 
- (5) Run the calibration program and adjust the gear until the proper minimum is computed.

#### ACQUIRE DATA

- (1) To exercise the data acquisition program press R, RU, 178, \$P.
- (2) The program will measure the parameters, calculate the values and branch to the decimal display program. The contents of memory can then be examined.

#### TRANSMIT

- (1) To exercise the transmitter press R, RU, 180, \$P.
- (2) The normal transmission will be made using the 10 located at 8C62. After the transmission RF act and RF reflected will be measured. The program will branch to the decimal display program so the resultant values can be examined.

#### MEASURING TRANSMIT POWER

- (1) To measure transmit power, press R, RU, 158, \$P.
- (2) The microprocessor will measure RF-FWD and RF-REF, then branch to the decimal display program. The values at location 8C46 (RF-FWD) and 8C48 (RF-REF) should correspond to values set for that transmitter.

## APPENDIX D

- |            |   |                                   |
|------------|---|-----------------------------------|
| TABLE I    | - | PART LIST BOARD #1 - CPU BOARD    |
| TABLE II   | - | PART LIST BOARD #2 - MEMORY BOARD |
| FIGURE D.1 | - | BOARD #1 LAYOUT                   |
| FIGURE D.2 | - | BOARD #2 LAYOUT                   |
| FIGURE D.3 | - | CPU, STARTUP, CLOCK SECTION       |
| FIGURE D.4 | - | MEMORY SECTION                    |
| FIGURE D.5 | - | INSTRUMENTATION INTERFACE SECTION |
| FIGURE D.6 | - | 200 Hz OSCILLATION SECTION        |
| FIGURE D.7 | - | TCXO POWER SECTION                |
| FIGURE D.8 | - | POWER SUPPLY SECTION              |

Table I. PARTS LIST FOR BOARD #1      CPU BOARD

CPU BOARD 1

U1, U16	CD4040AE
U2	CDP1802CD
U3	CD4028 B
U4	CD4049 UB
U5	CD4050 B
U6	CD4001 B
U7	CDP1852CD
U8, U9	CD4011A
U10	CD4051B
U11	CD4016A
U12	AD537KD
U13	CD4098B
U14	CD40106B
U15	CD4068B
U17	CB4007

Table I. PARTS LIST FOR BOARD #1

## CPU BOARD

			MODEL 254-3869 Vectra 50.2223+
R1	20k	C121 IN757	C1 1uf.
R2	100k	Q1 2N2222	C2,C3 5pf
R3	4.7K	Q2 2N2906	C4 .1ufd.
R4	10K	CR2 5.1v zener	C5 .001ufd
R5	47Ω	CR3 IN4148	C6 .01ufd
R6	1M	Q3 OA3160	C7 .1ufd.
R7	22M	Q4 2N2906	C8 .001ufd
R8	1.5M		C9 10ufd
R9	150K		C10 .01
R10	10K		C11 .015ufd
R11	1K.		C12 .01
R12	4.7K		C13 1ufd
R13	390K ?		C14 1ufd.
R14	1M		C15-C20 .01ufd
R15	1M.		C21 33 pf.
R16	100K		
R17	100K		
R18	100K	R20 10K	
R19	470K		R21 10K.
R20	2.2M		RF choke.
R21,22,23,24	100K		R22 1m
R25	1K		R23 1K.
R26	2.2K		
R27	4.7K		
R28	909Ω		
R29	1K.		

Table II. PARTS LIST FOR BOARD #2 - MEMORY

U1-U3	1M6604 NG
U4	CDP1832
U5	CDPR582
U6,U7	CDP1822
U8	CDP1852CD
U9	CD4555B
C10	CD4049UB
C11	CD4023B
C12	CD4013A.

R1	47Ω		C121 IN4148	Q1 2N2906
R2	100Ω		C122 IN4148	Q2 2N2222
R3	10k		C123 TS5600	Q3 2N2222
R4	470Ω		C124 TS5600	Q4 2N5190
R5	4.7 K.		C125 IN4148	G4 CA3018 3016
R6	470K		C126 IN5344	
R7	1.0M		C127 IN5344	C1 10ufd
R8	100K.		C128 MR500	C2 10ufd.
R9	470K			C3 .01ufd
R10	47K.		S121 2N4441	C4 .001
R11	1.0M			C5-C12 .01
R12	10K,			
R13	24K.			

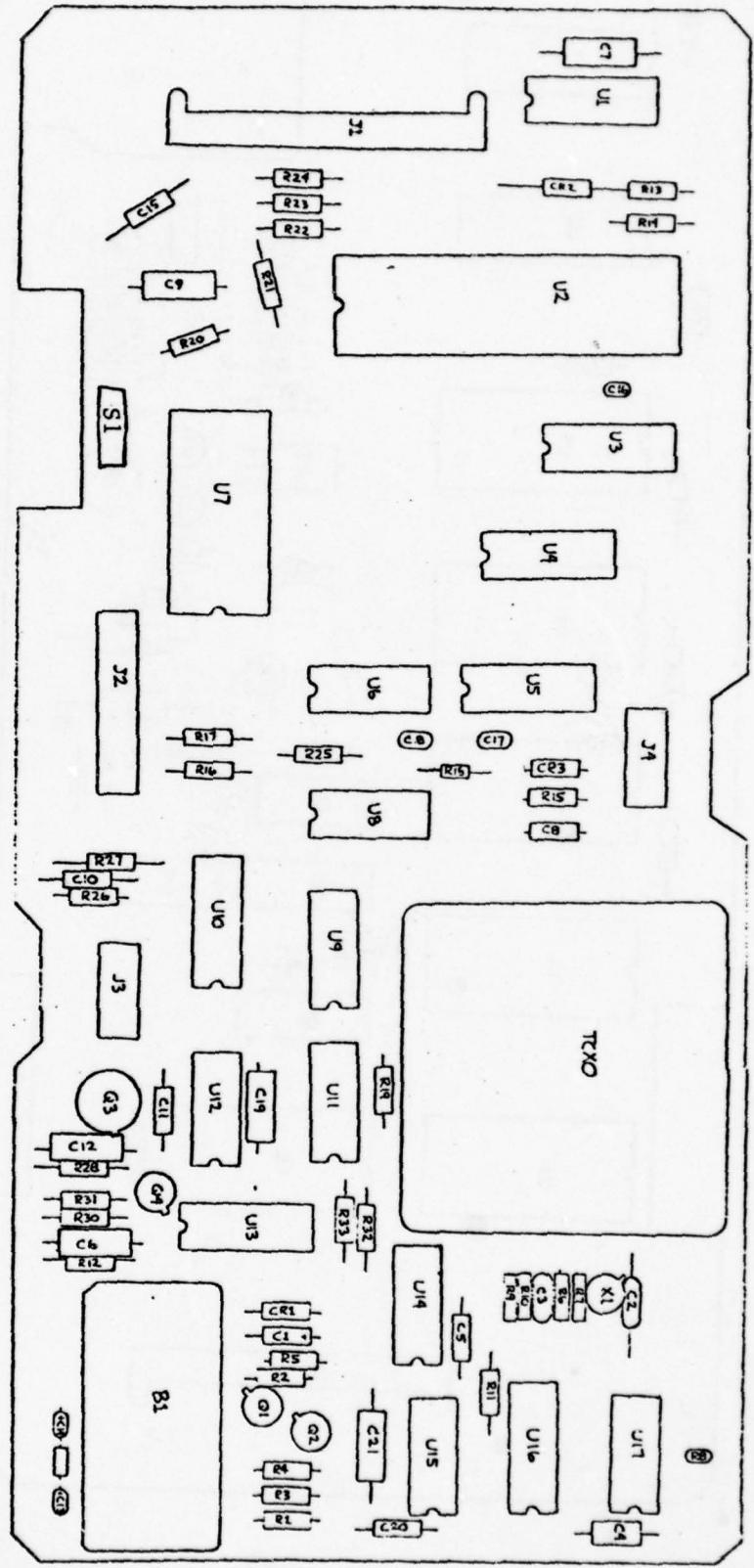


Figure D.1. CPU LAYOUT BOARD #1

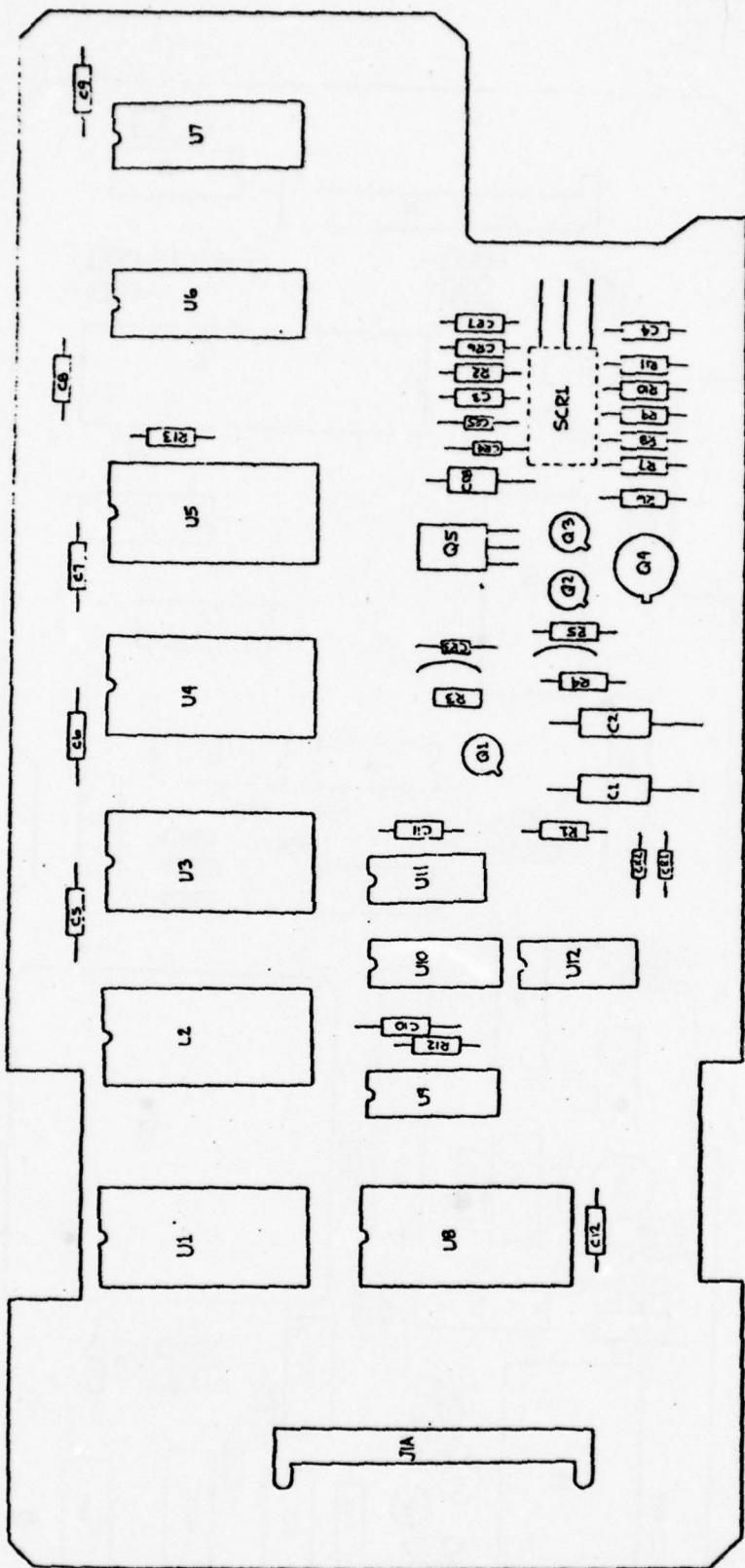


Figure D.2. MEMORY LAYOUT BOARD #2

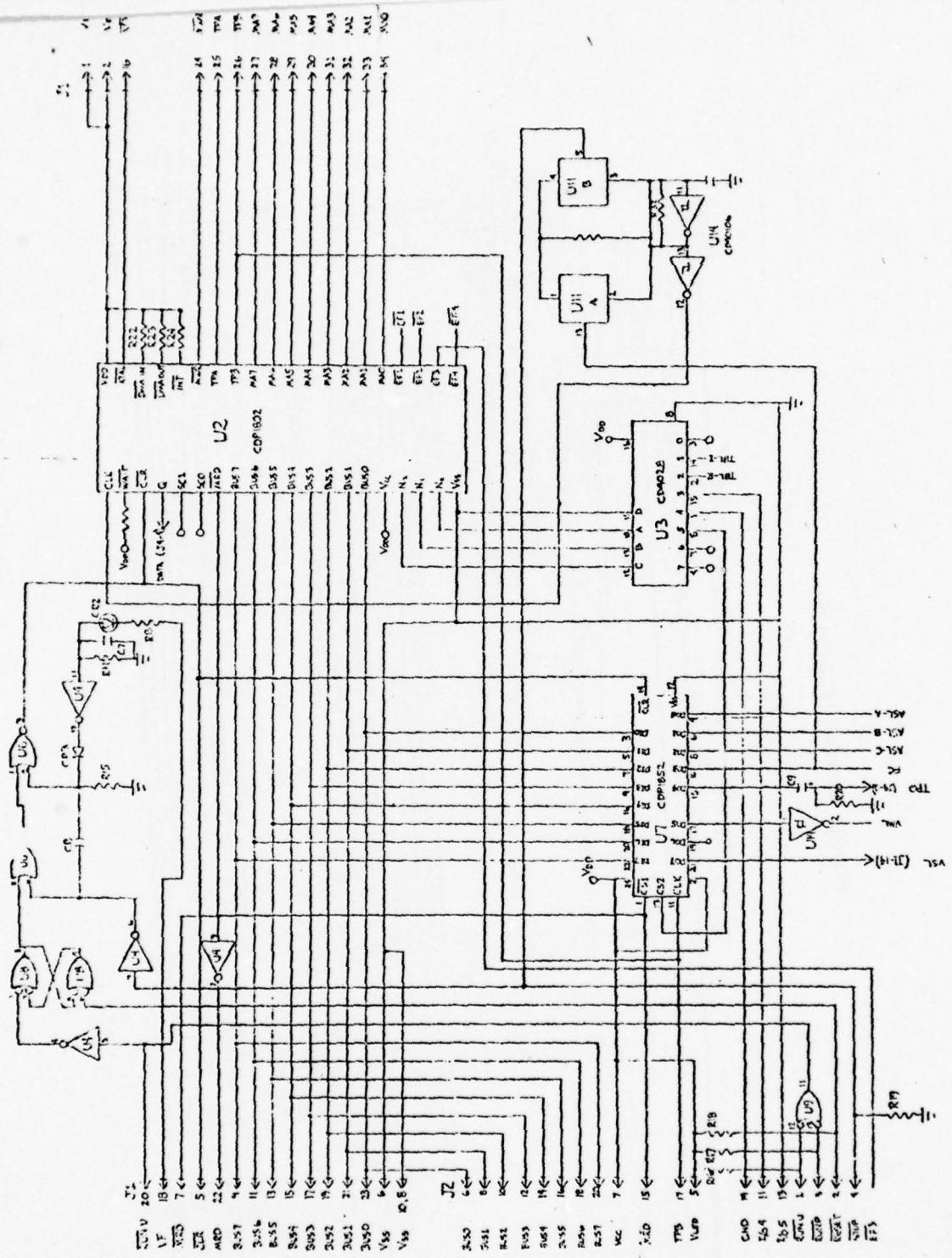


Figure D.3. CPU, STARTUP CONTROL, CLOCK

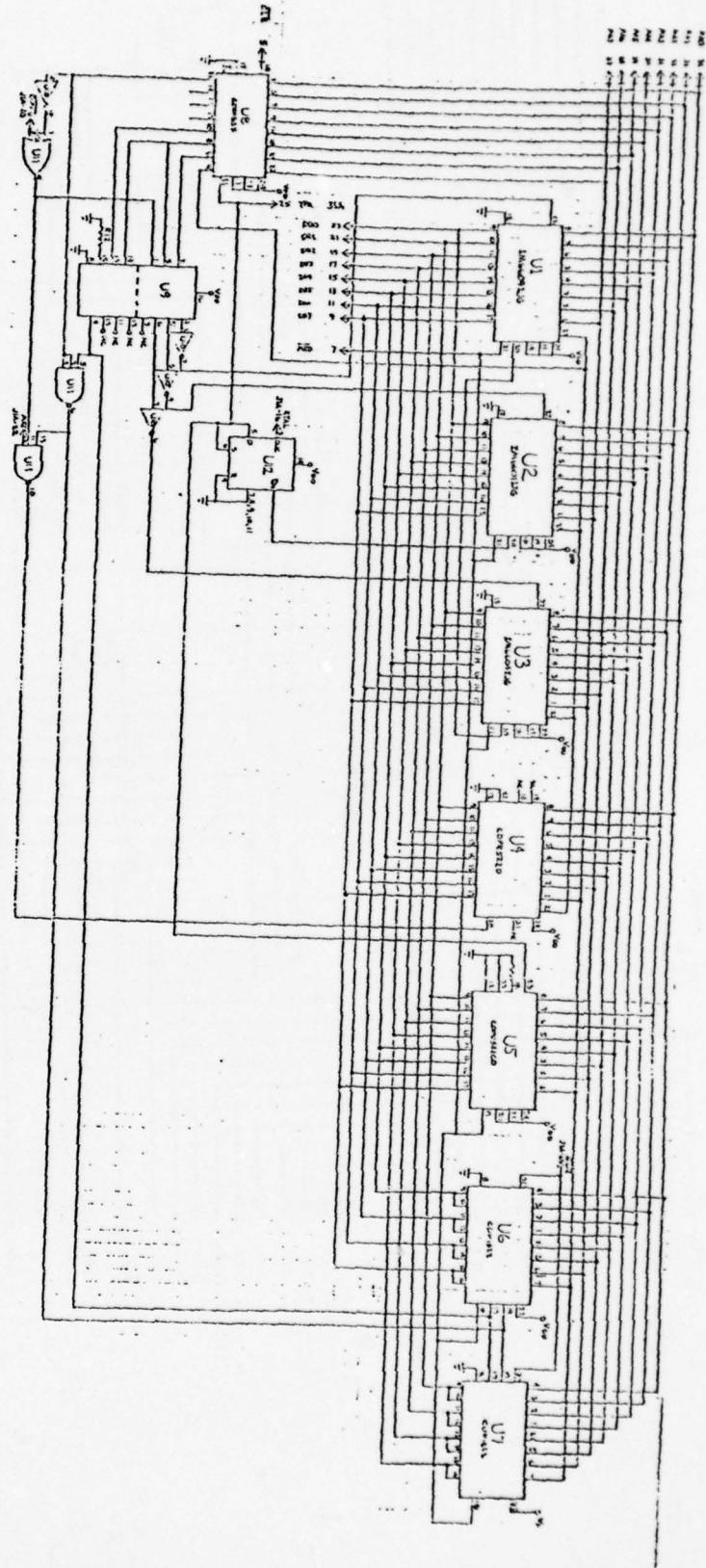
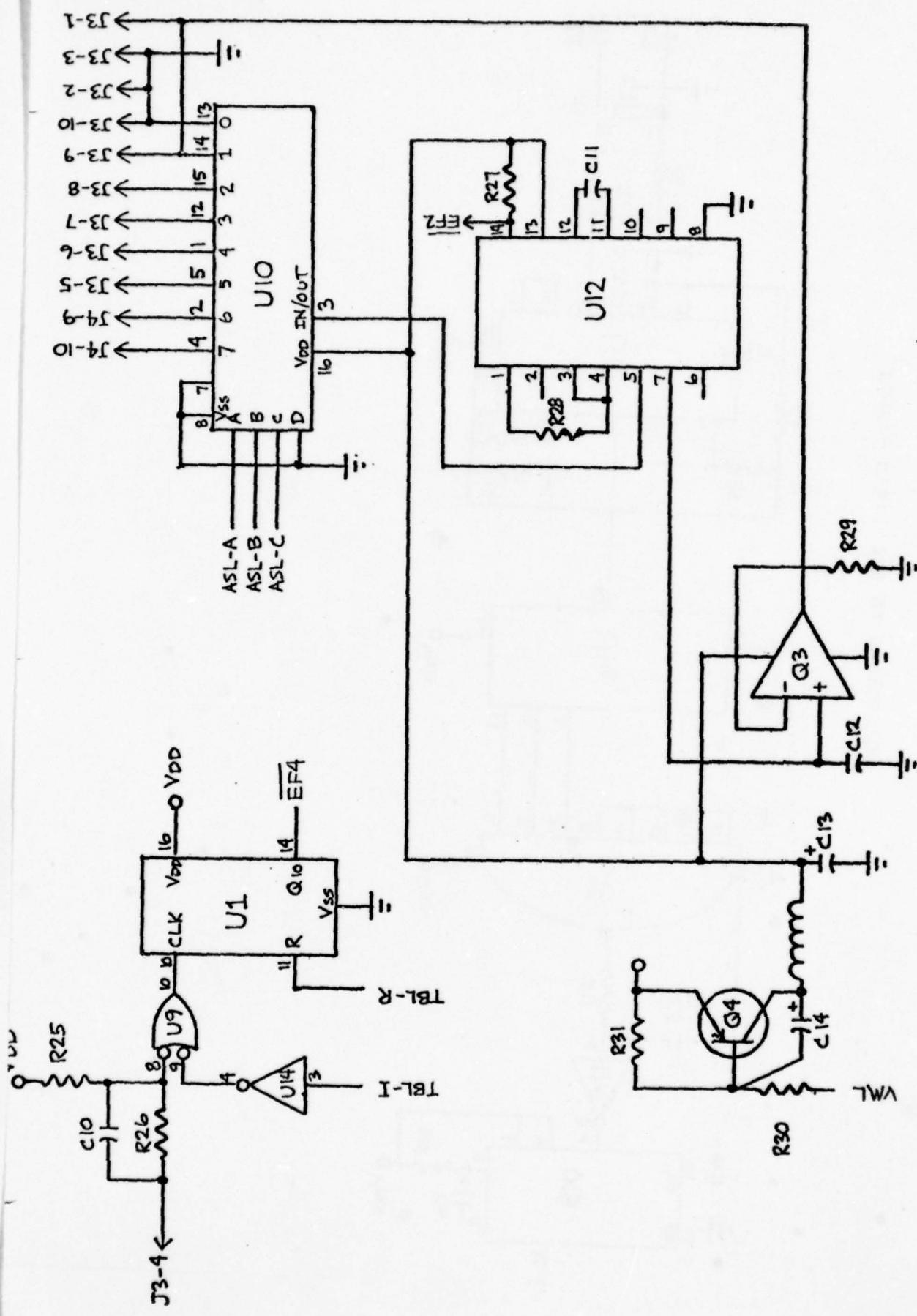


Figure D-4. MEMORY SECTION

DCCP1-2

Figure D.5 INSTRUMENTATION INTERFACE



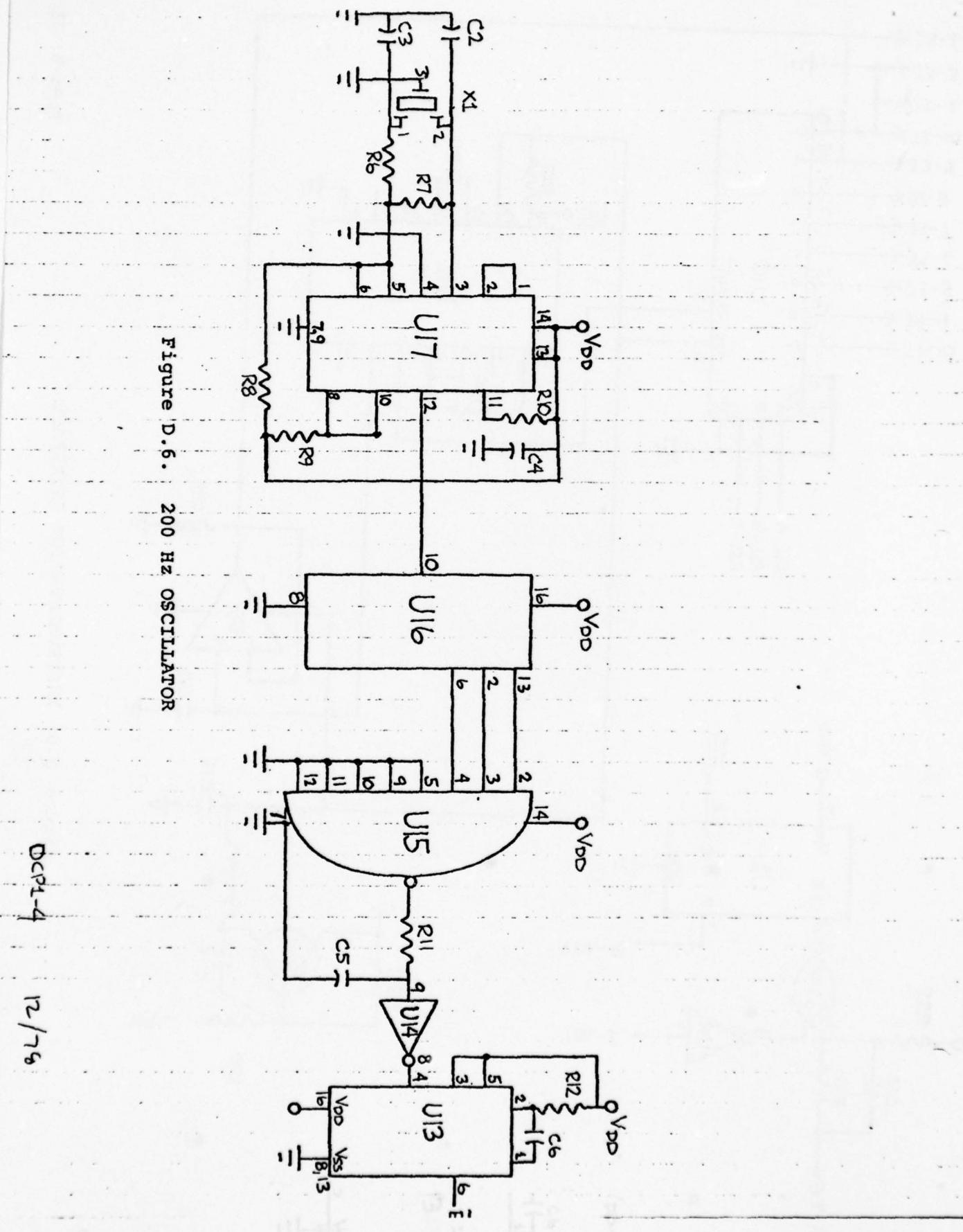


Figure D.6. 200 Hz OSCILLATOR

DCP1-4

12/78

12/16

DC.P1-5

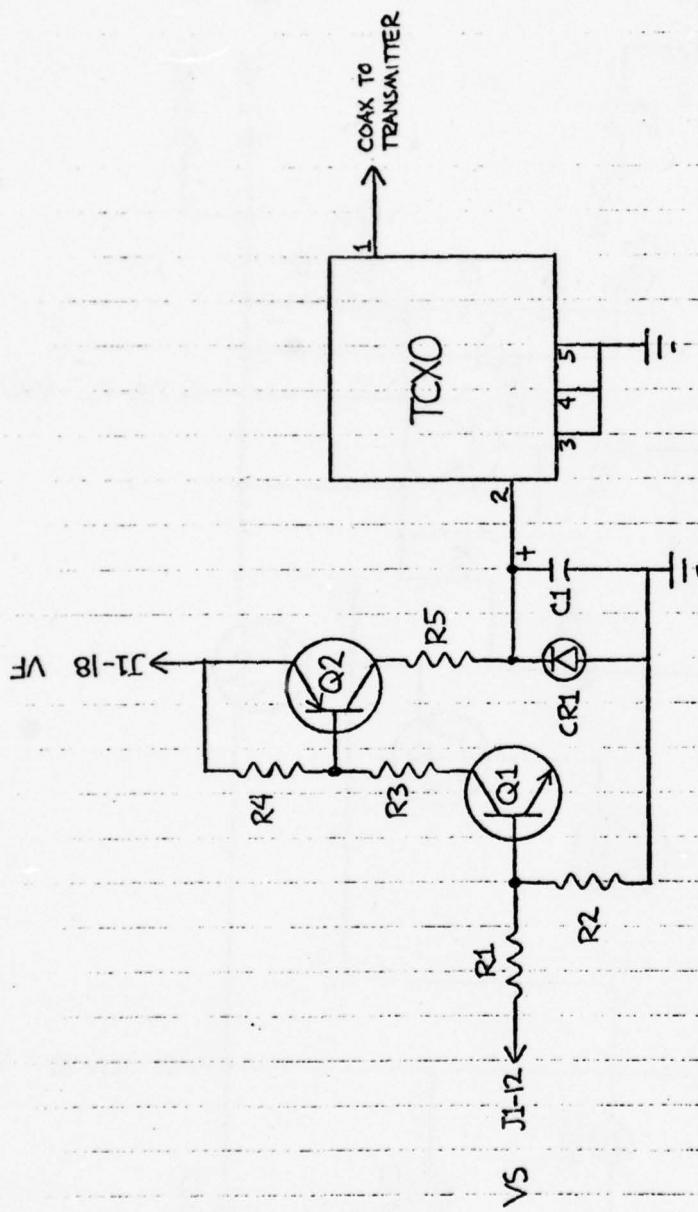


Figure D.7. TCXO POWER

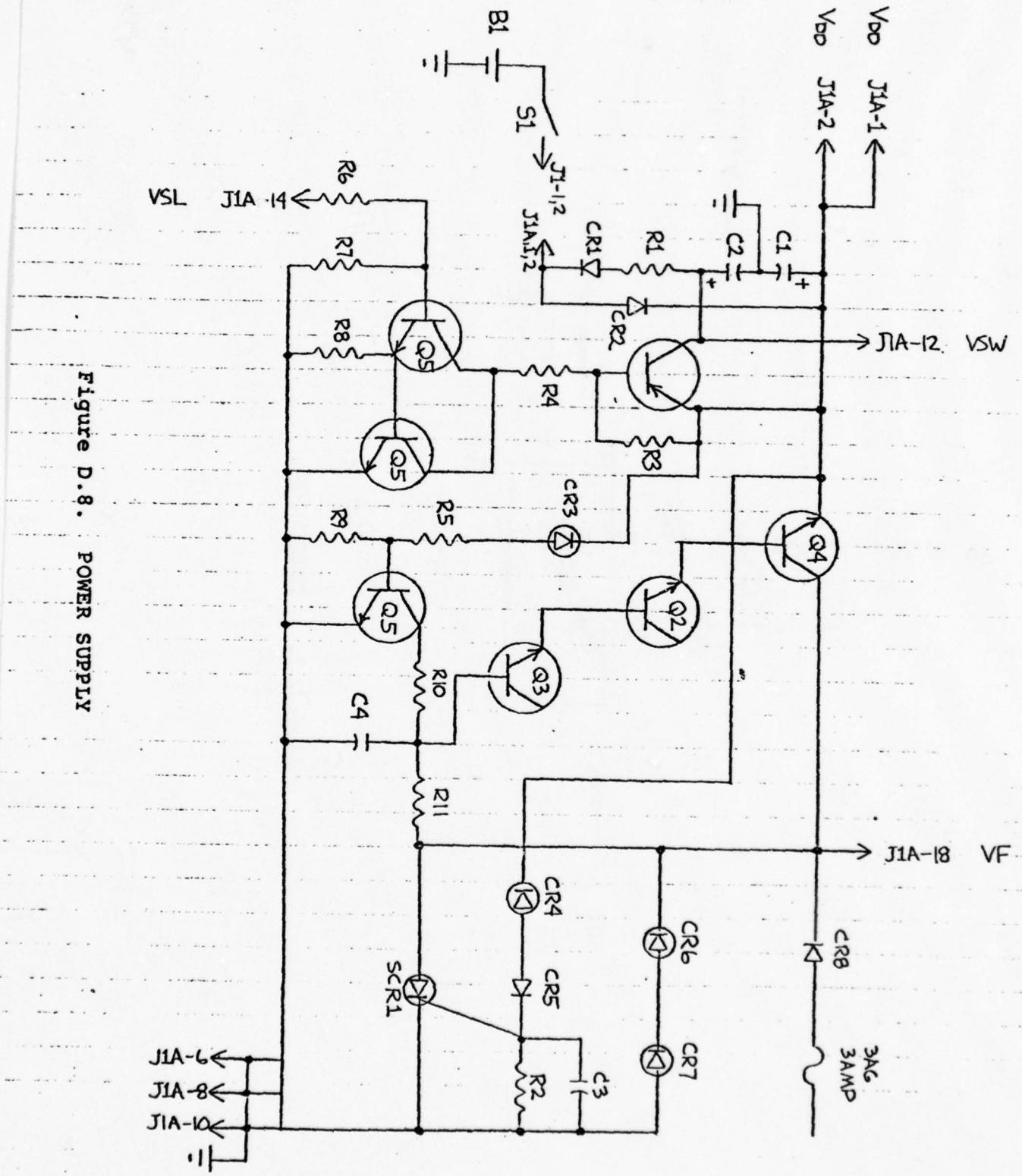


Figure D.8. POWER SUPPLY

FL LOC COSMAC CODE	LNNO	SOURCE LINE
	00001	. . DCP EXECUTIVE PROGRAM
	00002	.
	00003	.
	00004	. . REGISTER ASSIGNMENTS
#0003	00005	PC=R3
#0004	00006	CALL=R4
#0005	00007	RETN=R5
	00008	. . SUBROUTINE ADDRESSES
#03F2	00009	CALC=#03F2
#0393	00010	CALCSR=#0393
#03B1	00011	CALCPR=#03B1
#0302	00012	ENCODE=#0302
#0200	00013	GXMIT=#0200
#0431	00014	LDELY1=#0431
#0435	00015	LDELY2=#0435
#0461	00016	MEASR= <del>#0461</del> 0465
#02EC	00017	RND= #02EC
#034D	00018	UPDATE=#034D
#C249	00019	LOADOP=#C249
#C257	00020	STOROP=#C257
#C25B	00021	STORE=#C25B
#C24D	00022	LOAD =#C24D
#C00D	00023	SBCON=#C00D
	00024	. . RAM LOCATIONS
#8C3C	00025	CON1 =#8C3C
#8C3E	00026	CON2 =#8C3E
#8C50	00027	FLAG1 =#8C50
#8C51	00028	FLAG2 =#8C51
#8C52	00029	FLAG3 =#8C52
#8C53	00030	FLAG4 =#8C53
#8C54	00031	FLAG5 =#8C54
#8C22	00032	FMIN =#8C22
#8C26	00033	FPRECP =#8C26
#8C24	00034	FSTAGE =#8C24
#8C5A	00035	PAD =#8C5A
#8C2A	00036	PMIN =#8C2A
#8C32	00037	PRECP1 =#8C32
#8C34	00038	PRECP2 =#8C34
#8C44	00039	RAND =#8C44
#8C4A	00040	RATE1 =#8C4A
#8C4D	00041	RATES =#8C4D
#8C4E	00042	RATEP =#8C4E
#8C28	00043	SMIN =#8C28
#8C2C	00044	STAGE1 =#8C2C

```

#8C2E      00045    STAGE2=#8C2E
#8C30      00046    STAGE3=#8C30
#8C66      00047    TDATA=#8C66
                00048
                00049    .. INITIALIZATION
                00050
                00051    ORG #00
                00052    LBR #8108    .. BRANCH TO ENTRY OF MICRO
                00053    ORG #05
                00054    LDI #8C;PHI R8 .. 8C INTO R8.1 TERM RD
                00055    LDI #00;PLD R7 .. 00 INTO R7.0
                00056    LDI #FF PHI R7 .. TRANSMIT AFTER 2 CYCLE
                00057    LDI A.0(FLAG1)
                00058    PLD R8
                00059    LDI #01
                0013 58      00060    STR R8 .. 1 INTO FLAG1
                0014 18      00061    INC R8
                0015 F800     00062    LDI #00
                0017 58      00063    STR R8 .. 0 INTO FLAG 2
                0018 F844     00064    LDI A.0(RAND)
                001A A8      00065    PLD R8
                001B F800     00066    LDI #00 .. SET UP RAND TO 0005
                001D 58      00067    STR R8
                001E 18      00068    INC R8
                001F F805     00069    LDI #05
                0021 58      00070    STR R8
                0022 F84A     00071    LDI A.0(RATE1) .. SET UP RATE1,2,3 WITH FF
                0024 A8      00072    PLD R8
                0025 F8FF58   00073    LDI #FF; STR R8 .. FF INTO RATE1
                0028 1858     00074    INC R8; STR R8 .. FF INTO RATE 2
                002A 1858     00075    INC R8; STR R8 .. FF INTO RATE3
                002C F868     00076    LDI A.0(TDATA)+#02
                002E A8      00077    PLD R8 .. POINT R8 TO BUCKET ACCUM
                002F F80058   00078    LDI #00; STR R8 .. 0 OUT THE BUCKET
                0032 1858     00079    INC R8; STR R8
                0034 3050     00080    BR #50
                00081
                00082    .. EXECUTIVE PROGRAM
                0050          00083    ORG #50
                00084    .. IS IT TIME TO COLLECT NEW DATA?
                0050 F851     00085    EXEC1: LDI A.0(FLAG2) .. POINT TO FLIP-FLOP
                0052 A8      00086    PLD R8
                0053 08      00087    LDN R8 .. TEST FLAG
                0054 3AD4     00088    BNZ EXEC2 .. DON'T COLLECT DATA IF FLAG IS
                0056 F801     00089    LDI #01 .. SET FLIP FLOP TO 1 SET

```

0058 58	00090	STR R8
	00091	. . MAKE ROOM FOR NEW DATA
0059 D4	00092	SEP CALL
005A C249	00093	, A(LOADOP) . . GET STAGE 2
005C 8C2E	00094	, A(STAGE2)
005E D4	00095	SEP CALL
005F C25B	00096	, A(STORE) . . STORE IN STAGE 3
0061 D4	00097	SEP CALL
0062 C24D	00098	, A(LOAD) . . GET PRECIP1
0064 D4	00099	SEP CALL
0065 C25B	00100	, A(STORE) . . STORE IN PRECIP 2
0067 D4	00101	SEP CALL
0068 C249	00102	, A(LOADOP) . . GET STAGE 1
006A 8C2C	00103	, A(STAGE1)
006C D4	00104	SEP CALL
006D C25B	00105	, A(STORE) . . STORE IN STAGE 2
	00106	. . COLLECT NEW DATA
006F D4	00107	SEP CALL . . MEASURE DATA
0070 <del>0465</del>	00108	, A(MEASR)
0072 E3	00109	SEX FC
0073 65	00110	OUT 5 . . TURN OFF FAST CLOCK AND HIGH
0074 00	00111	, #00 . . VOLTAGE
	00112	. . PERFORM CONVERSIONS
0075 D4	00113	SEP CALL
0076 03F2	00114	, A(CALC) . . CONVERT FSTAGE TO FEET
0078 24	00115	, A.O(FSTAGE)
0079 22	00116	, A.O(FMIN)
007A 0FA0	00117	, 4000 . . 40 FT FULL SCALE
007C 66	00118	, A.O(TDATA)* . . STORE INTERMED RESULT
007D 28	00119	, A.O(SMIN)
007E 2C	00120	, A.O(STAGE1) . . FINAL STAGE VALUE
007F F852	00121	LDI A.O(FLAG3) . . DO WE CONVERT PRECIP ALDO
0081 A808	00122	PLD R8 ; LDN R8
0083 3A91	00123	BNZ EA1 . . BYPASS CONVERSION IN FLAG3=1
0085 D4	00124	SEP CALL
0086 03F2	00125	, A(CALC) . . CONVERT PRECIP TO INCHES
0088 26	00126	, A.O(FFRECP)
0089 22	00127	, A.O(FMIN)
008A 03E8	00128	, 1000 . . 10 INCHES FULL SCALE
008C 68	00129	, A.O(TDATA)+#02
008D 2A	00130	, A.O(PMIN)
008E 32	00131	, A.O(PRECIP1)
008F 30A5 92	00132	BR EA2
0091 D4	00133	EA1: SEP CALL . . USING BUCKET, NO CONVERSION
0092 C249	00134	, A(LOADOP) . . NECESSARY
0094 8C68	00135	, A(TDATA)+#02

0096 D4	00136	SEP CALL . . COPY BUCKET INTO PRECP1
0097 C257	00137	,A(STOROP)
0099 8C32	00138	,A(PRECP1)
	00139	. . RETURN IMMEDIATELY??
009B F854	00140	EA2 LDI A.0(FLAGS) . . GET FLAG5
009D A8	00141	PLO R8
009E 08	00142	LDN R8
009F 32A5	00143	BZ EA2 . . IF FLAG5=0, DON'T RETURN
00A1 F800	00144	LDI #00 . . FIRST LOOP, CLEAR FLAG
00A3 58	00145	STR R8
00A4 D5	00146	SEP RETN . . RETURN TO CALL PROGRAM
00A5 F850	00147	EA2: LDI A.0(FLAGS1) . . IS THIS THE FIRST LOOP
00A7 A8	00148	PLO R8
00A8 08	00149	LDN R8 . . GET THE FLAG
00A9 32C1	00150	BZ EB2 . . IF ZERO NOT FIRST LOOP
00AB F800	00151	LDI #00 . . FIRST LOOP, CLEAR FLAG
00AD 58	00152	STR R8
00AE D4	00153	SEP CALL . . GET STAGE 1
00AF C249	00154	,A(LOADUP)
00B1 8C2C	00155	,A(STAGE1)
00B3 D4	00156	SEP CALL . . PUT IN STAGE 2
00B4 C258	00157	,A(STORE)
00B6 D4	00158	SEP CALL . . PUT IN STAGE 3
00B7 C258	00159	,A(STORE)
00B9 D4	00160	SEP CALL
00BA C249	00161	,A(LOADOP)
00BC 8C32	00162	,A(PRECP1) . . GET PRECIP 1
00BE D4	00163	SEP CALL
00BF C258	00164	,A(STORE) . . PUT IN PRECIP 2
	00165	. . RATE CALCULATIONS
	00166	. . CALCULATE STAGE RATE
00C1 D4	00167	EB2: SEP CALL . . CALCULATE A+B*(C-D)
00C2 0393	00168	,A(CALCSR) . . A IS RBASE
00C4 2C	00169	,A.0(STAGE1)
00C5 30	00170	,A.0(STAGE3) . . D
00C6 3C	00171	,A.0(CON1) . . B
00C7 4D	00172	,A.0(RATES) . . RAM STORAGE FOR RESULT
	00173	. . CALCULATE PRECIP RATE
00C8 D4	00174	SEP CALL
00C9 03B1	00175	,A(CALCPR) . . A IS RBASE
00CB 32	00176	,A.0(PRECP1) . . C
00CC 34	00177	,A.0(PRECP2) . . D
00CD 3E	00178	,A.0(CON2) . . B
00CE 4E	00179	,A.0(RATEP) . . RAM STORAGE FOR RESULT
	00180	. . UPDATE THE RATES
00CF D4	00181	SEP CALL
00D0 034D	00182	,A(UPDATE)
00D2 30DC	00183	BR EXEC3

	00184	.. NO DATA HAS BEEN COLLECTED
	00185	.. DELAY TO MAKE UP FOR IT
	00186	
00B4 F800	00187	EXEC2: LDI #00 .. SET FLIP FLOP TO ZERO
00D6 58	00188	STR R8
00D7 D4	00189	SEP CALL
00D8 0431	00190	,A(LDELY1)
00DA FFFF	00191	, <del>INCR</del> = 0:00
	00192	
	00193	.. ALL PATHS MEET HERE
	00194	.. IS IT TIME TO TRANSMIT
00DC E8	00195	EXEC3: SEX R8
00DD F84A	00196	LDI A.0(RATE1) .. POINT TO CURRENT RATE
00DF A8	00197	PLO R8
00E0 92	00198	GHI R7 .. GET CYCLE COUNTER
00E1 FC01	00199	ADI #01 .. ADD ONE TO IT
00E3 B7	00200	PHI R7 .. STORE IT
00E4 F7	00201	SM .. R7. 1-RATE1
00E5 CB0139	00202	LBNF EXEC4 ..
00E8 F800	00203	LDI #00 .. OH BOY, WE GET TO TRANSMIT
00EA B7	00204	PHI R7
00EB 17	00205	INC R7
00EC D4	00206	SEP CALL
00ED 02EC	00207	,A(RND) .. GENERATE RANDOM *
00EF 9F	00208	GHI RF .. CHOP IT DOWN TO 12 BITS
00F0 FA0F	00209	ANI #0F
00F2 BF	00210	PHI RF
00F3 D4	00211	SEP CALL .. DELAY FOR A WHILE
00F4 0435	00212	,A(LDELY2)
	00213	.. ALL DONE WITH DELAY... MEASURE DATA AGAIN
00F6 D4	00214	SEP CALL
00F7 0461 0465	00215	,A(MEASR) .. TURNS ON FAST CLOCK ALSO
	00216	.. CALCULATE AGAIN
00F9 D4	00217	SEP CALL
00FA 03F2	00218	,A(CALC)
00FC 24	00219	,A.0(FSTAGE)
00FD 22	00220	,A.0(FMIN)
00FE OFAO	00221	,4000
0100 66	00222	,A.0(TDATA)
0101 28	00223	,A.0(SMIN)
0102 5A	00224	,A.0(PAD) .. THROW THIS AWAY
0103 F852	00225	LDI A.0(FLAG3)
0105 A8	00226	PLO R8
0106 08	00227	LBN R8
0107 CA0114	00228	LBNZ EC1 .. NO CALC NEC. IF FLAG3=1
010A D4	00229	SEP CALL

010B 03F2	00230	,A(CALC)
010D 26	00231	,A.0(FPRECP)
010E 22	00232	,A.0(FMIN)
010F 03E8	00233	,1000
0111 68	00234	,A.0(TDATA)+#02
0112 2A	00235	,A.0(PMIN)
0113 5A	00236	,A.0(PAD) .. THROW THIS AWAY
	00237	.. ENCODE DATA
0114 D4	00238	EC1: SEP CALL
0115 0302	00239	,A(ENCODE)
	00240	.. TRANSMIT DATA
0117 D4	00241	SEP CALL
0118 0200	00242	,A(GXMIT)
011A 20	00243	,#20 .. 32*8 CLOCK
011B 04	00244	,#04 .. 4 BYTES TO TRANSMIT
011C F853	00245	LDI A.0(FLAG4)
011E A8	00246	PLO R8
011F 08	00247	LDI R8 .. GET FLAG 4
0120 3226	00248	BZ EC3
0122 F800	00249	LDI #00 .. IF SET, CLEAR IT AND RETURN
0124 58	00250	STR R8
0125 D5	00251	SEP RETN .. RETURN TO CALL PROGRAM
	00252	.. NOW COMPENSATE FOR RANDOM DELAY
0126 D4	00253	EC3: SEP CALL
0127 C249	00254	,A(LOADOP) .. GET OLD DELAY COUNTER
0129 8C44	00255	,A(RAND)
012B 9F	00256	GHI RF .. CHOP DOWN TO 12 BITS
012C FAOF	00257	ANI #0F
012E BF	00258	PHI RF
012F D4	00259	SEP CALL
0130 C00D	00260	,A(SDCON) .. CALC. REMAINING DELAY
0132 0FFF	00261	,#0FFF
	00262	.. DELAY TO EVEN UP TIME
0134 D4	00263	SEP CALL
0135 0435	00264	,A(LDELY2)
0137 303E	00265	BR EXEC5
	00266	.. DELAY WHEN NO TRANSMISSION HAS BEEN MADE
0139 D4	00267	EXEC4: SEP CALL
013A 0431	00268	,A(LDELY1)
013C <del>FFFF</del> 1004	00269	,#FFFF .. GET S
	00270	.. DELAY TO CREATE A 4 MINUTE CYCLE TIME
013E D4	00271	EXEC5: SEP CALL
013F 0431	00272	,A(LDELY1)
0141 <del>FFFF</del>	00273	,#FFFF .. GET S
0143 C00050	00274	LBR EXEC1 .. GO TO BEGINNING
	00275	END

Symbol table

CALC	03F2	CALCPR	03B1	CALCSR	0393	CALL	0004
CON1	8C3C	CON2	8C3E	EA1	0091	EA2	00A5
EB2	00C1	EC1	0114	EC3	0126	ENCODE	0302
EXEC1	0050	EXEC2	00D4	EXEC3	00DC	EXEC4	0139
EXEC5	013E	FLAG1	8C50	FLAG2	8C51	FLAG3	8C52
FLAG4	8C53	FLAG5	8C54	FMIN	8C22	FPRECP	8C26
FSTAGE	8C24	GXMIT	0200	LDELY1	0431	LDELY2	0435
LOAD	C24D	LOADOP	C249	MEASR	0461	PAD	8C5A
PC	0003	PMIN	8C2A	PRECP1	8C32	PRECP2	8C34
RAND	8C44	RATE1	8C4A	RATEP	8C4E	RATES	8C4D
RETN	0005	RND	02EC	SICON	C00D	SMIN	8C28
STAGE1	8C2C	STAGE2	8C2E	STAGE3	8C30	STORE	C25B
STOROP	C257	TDATA	8C66	UPDATE	034D		

LOC	COSMAC CODE LNNO	SOURCE LINE
	00001	.. TRANSMITTER ROUTINE
	00002	.. THIS ROUTINE CONTROLS THE TRANSMITTER
	00003	.. TO SEND MANCHESTER ENCODED DATA AT 100 HZ.
	00004	..
0200	00005	ORG #200
	00006	.. TRANSMITTER CONSTANTS
	00007	.. BIT 3 (FAST CLOCK) AND
	00008	.. BIT 7 (HIGH VOLTAGE) SHOULD ALWAYS BE SET.
#0094	00009	CPO=# <del>FF</del> .. POWER ON CONSTANT BIT 4
#00B4	00010	CTO=# <del>FF</del> .. TRANSMITTER ON CON BIT 5
#00F4	00011	CCO=# <del>FF</del> .. CARRIER ON CONSTANT BIT 6
#0022	00012	SYNC1=#22 .. FIRST SYNC WORD (CONTAINS TWO
	00013	.. CLOCK BITS ALSO
#00EB	00014	SYNC2=#EB .. SECOND SYNC WORD
	00015	.. CHARACTER CONSTANTS
#0004	00016	EOT=#04
	00017	.. RAM LOCATIONS
#0062	00018	ADDR=#62
#006A	00019	TBUF=#6A
	00020	.. REGISTER ASSIGNMENTS
#0003	00021	PC=R3
#0004	00022	CALL=R4
#0005	00023	RETURN=R5
	00024	..
	00025	.. SEQUENCE TO TURN ON AND INITIALIZE TRANSMITTER
0200 E3	00026	GXMIT:
0201 65	00027	SEX PC
0202 <del>94</del> BS	00028	OUT 5 .. TURN POWER ON
0203 D4	00029	,#88 T0LL00 ms
0204 02AF	00030	SEP CALL .. DELAY FOR WARM UP OF 1 SEC
0206 <del>5E</del> 192D	00031	,A(DELAY) Delay 1/4 sec.
	00032	,#C866
0208 E3	00033	<del>RE</del> SEX PC
0209 65	00034	SEXPC
020A <del>B4</del> D6	00035	OUT 5
020B E3 C4	00036	,CTO
020C 65 C4	00037	#98
020D F4 C4	00038	SEX PC
020E <del>5E</del> F68C	00039	NOP
020F <del>BS</del> 1	00040	OUT 5 .. TURN CARRIER ON
0211 <del>BS</del> C4C4	00041	,CCO
0213 D4	00042	SEP CALL
0214 02AF	00043	,A(DELAY) .. CARRIER LASTS FOR 4 SEC
0216 <del>BS</del> 3243	00044	,#C866

	00045	..	.. PREPARE TO TRANSMIT CLOCK
0218 7A	00046	NOP	REQ .. RESET Q---Q IS THE SERIAL OUTPUT L
0219 <del>E5</del> <del>00</del>	00047	NOP	SEX PC
021A 3410	00048	NOP	B1 * .. WAIT FOR EF1=0
021C 3C10	00049	NOP	BN1 * .. WAIT FOR SIGNAL, EF1=1
021E <del>0000</del> C4	00050	NOP	<del>OUT</del> .. TURN OFF CARRIER
021F <del>0000</del> C4	00051	NOP	<del>ETO</del>
	00052	..	.. BIT TO BE SENT
0220 D4	00053	NOP	SEP CALL .. DELAY TO AVOID OVERLAP
0221 02AF	00054	NOP	, A(DELAY)
0223 0001	00055	<del>B1</del>	, #0001
0225 3C25	00056		BN1 * .. WAIT FOR SIGNAL
0227 7B	00057		SEQ .. TRANSMIT SECOND HALF OF FIRST BIT
	00058		.. TRANSMIT CLOCK BITS
0228 46	00059	XCLOCK:	LDA R6 .. SET UP LOOP COUNTER
0229 AD	00060		PLO RD
022A F808	00061		LDI #08 .. INITIALIZE BIPHS BIT COUNTER TO 8
022C AC	00062		PLO RC
022D F8AA	00063	XC1:	LDI #AA .. SET UP CLOCK BYTE
022F AF	00064		PLO RF
0230 D4	00065		SEP CALL .. TRANSMIT BYTE
0231 0278	00066		, A(BIP)
0233 00	00067		, #00
0234 2D	00068		DEC RD .. DECREMENT COUNTER
0235 8D	00069		GLO RD .. TEST COUNTER
0236 3A2D	00070		BNZ XC1 .. DONE WHEN COUNTER IS ZERO
	00071		.. DONE WITH CLOCK
	00072		
	00073		.. PREPARE TO TRANSMIT SYNC
0238 F822	00074		LDI SYNC1 .. SET UP TRANSMIT BYTE
023A AF	00075		PLO RF
023B D4	00076		SEP CALL .. TRANSMIT BYTE
023C 0278	00077		, A(BIP)
023E 00	00078		, #00
023F F8EB	00079		LDI SYNC2 .. SET UP NEXT TRANSMIT BYTE
0241 AF	00080		PLO RF
0242 D4	00081		SEP CALL .. TRANSMIT BYTE
0243 0278	00082		, A(BIP)
	00083		.. ALL DONE WITH SYNC TRANSMISSION
0245 00	00084		, #00
	00085		
	00086		.. PREPARE TO TRANSMIT ADDRESS
0246 F861	00087		LDI A.0(ADDR)-#01
0248 A8	00088		PLO R8
0249 F803	00089		LDI #03 .. SET UP LOOP COUNTER
024B AD	00090		PLO RD

024C 18	00091	XA1:	INC R8	
024D D4	00092		SEP CALL	.. TRANSMIT WORD
024E 0276	00093		,A(BIPHS)	
0250 01	00094		,#01	.. FROM LEFT TO RIGHT
0251 2D	00095		DEC RD	.. DECREMENT COUNTER
0252 8D	00096		GLO RD	.. TEST IT
0253 3A4C	00097		BNZ XA1	.. GO FOR MORE?
0255 18	00098		INC R8	.. POINT TO LAST 7 BITS
0256 F807	00099		LDI #07	
0258 AC	00100		PLO RC	
0259 D4	00101		SEP CALL	.. TRANSMIT LAST 7 BITS
025A 0276	00102		,A(BIPHS)	
025C 01	00103		,#01	.. FROM LEFT TO RIGHT
	00104			.. ALL DONE WITH ADDRESS
	00105			.. PREPARE TO TRANSMIT DATA
025D F869	00106	XDATA:	LDI TBUF-1	.. SET UP POINTER TO ADDRESS :
025F A8	00107		PLO R8	
0260 46	00108		LDA R6	.. SET UP LOOP COUNTER
0261 AD	00109		PLO RD	
0262 18	00110	XD1:	INC R8	.. POINT TO BYTE
0263 D4	00111		SEP CALL	.. TRANSMIT IT
0264 0276	00112		,A(BIPHS)	
0266 00	00113		,#00	
0267 2D	00114		DEC RD	.. DECREMENT COUNTER
0268 8D	00115		GLO RD	.. TEST COUNTER
0269 3A62	00116		BNZ XD1	.. DONE WHEN COUNTER IS ZERO
	00117			.. DONE WITH DATA TRANSMISSION
	00118			
	00119			.. PREPARE TO TRANSMIT EOT CHARACTER
026B F804	00120	XEOT:	LDI EOT	.. SET UP TRANSMIT BYTE
026D AF	00121		PLO RF	
026E D4	00122		SEP CALL	.. TRANSMIT IT
026F 0278	00123		,A(BIP)	
0271 00	00124		,#00	
	00125			.. ALL DONE
0272 E3	00126		SEX PC	.. TURN OFF TRANSMITTER
0273 65	00127		OUT 5	
0274 00	00128		,#00	
0275 D5	00129		SEP RETURN	.. RETURN TO CALLING PROGRAM
	00130			.. BIPHS ROUTINE
	00131			.. THIS ROUTINE CONTROLS THE SERIAL I/O
	00132			.. OF DATA TO THE TRANSMITTER
0276 08	00133	BIPHS:	LDN R8	.. ENTRY POINT TO LOAD BYTE
0277 AF	00134		PLO RF	.. FROM MEMORY FOR TRANSMISSION
0278 E6	00135	BIP:	SEX R6	.. POINT TO PARAMETER
0279 F800	00136		LDI #00	.. LOAD A 0
027B F1	00137		OR	.. OR IT WITH PARAMETER

027C 3282	00138	BZ *H#06	.. IF ZERO BRANCH	
027E 8F	00139	GLO RF	.. NOT ZERO	
027F FE	00140	SHL	.. SHIFT BITS OUT TO LEFT	
0280 3084	00141	BR *H#04		
0282 8F	00142	GLO RF		
0283 F6	00143	SHR	.. SHIFT BITS OUT TO RIGHT	
0284 AF	00144	PLO RF	.. STORE MODIFIED BYTE	
0285 3B94	00145	BNF XB1	.. BRANCH IF BIT IS ZERO	
0287 3C87	00146	BN1 *	.. WAIT FOR SIGNAL	
0289 7A	00147	REQ	.. CLEAR Q	
028A D4	00148	SEP CALL	.. DELAY TO AVOID OVERLAP	
028B 02AF	00149	, A(DELAY)		
028D 0001	00150	, #0001		
028F 3C8F	00151	BN1 *	.. WAIT FOR SIGNAL	
0291 7B	00152	SEQ		
0292 309F	00153	BR XB2		
0294 3C94	00154	XB1:	BN1 *	.. WAIT FOR SIGNAL
0296 7B	00155	SEQ	.. SET Q	
0297 D4	00156	SEP CALL	.. DELAY TO AVOID OVERLAP	
0298 02AF	00157	, A(DELAY)		
029A 0001	00158	, #0001		
029C 3C9C	00159	BN1 *		
029E 7A	00160	REQ	.. CLEAR Q	
029F 2C	00161	XB2:	DEC RC	.. DECREMENT BIT COUNTER
02A0 8C	00162	GLO RC	.. TEST COUNTER	
02A1 3AA8	00163	BNZ XB3	.. BRANCH IN NOT ZERO	
02A3 F808	00164	LDI #08	.. RESET BIT COUNTER TO 8	
02A5 AC	00165	PLO RC		
02A6 16	00166	INC R6	.. INCREMENT BY PARAMETER	
02A7 D5	00167	SEP RETURN		
02A8 D4	00168	XB3:	SEP CALL	
02A9 02AF	00169	, A(DELAY)		
02AB 0001	00170	, #0001		
02AD 3078	00171	BR BIP	.. LOOP AGAIN	
	00172		.. DELAY ROUTINE	
	00173		.. THIS ROUTINE DELAYS	
	00174		.. PROGRAM EXECUTION FOR	
	00175		.. (PLACE EQUATION HERE) SEC	
	00176			
02AF 46	00177	DELAY:	LDA R6	.. GET HI BYTE OF DELAY
02B0 BE	00178		PHI RE	
02B1 46	00179		LDA R6	.. GET LO BYTE OF DELAY
02B2 AE	00180		PLO RE	
02B3 2E	00181	D1:	DEC RE	.. DECREMENT COUNTER
02B4 9E	00182		GHI RE	.. TEST HI BYTE
02B5 3ABC	00183		BNZ D2	.. BRANCH IF NOT ZERO

02B7 8E	00184	GLO RE	. . TEST LO BYTE	
02B8 32C0	00185	BZ D3	. . ALL DONE IF ZERO	
02B9 30B3	00186	BR D1	. . LOOP AGAIN	
02B9 8E	00187	D2:	GLO RE	. . KILL SOME TIME
02B9 8E	00188		GLO RE	. . KILL SOME TIME
02B9 30B3	00189		BR D1	. . LOOP AGAIN
02C0 D5	00190	(D3):	SEP RETURN	

00191                   . . ALL DONE WITH DELAY ROUTINE  
 00192                   END

CA1802 Boston Systems Office Version 1B(15)  
 GXMIT.OBJ,GXMIT,LST=GXMIT,SRC

#### Symbol table

ADDR	0062	BIP	0278	BIPHS	0276	CALL	0004
CC0	00F4	CFO	0094	CTO	00B4	D1	02B3
D2	02BC	D3	02C0	DELAY	02AF	EOT	0004
GXMIT	0200	PC	0003	RETURN	0005	SYNC1	0022
SYNC2	00EB	TBUF	006A	XAI	024C	XB1	0294
XB2	029F	XB3	02A8	XC1	022D	XCLOCK	0228
XD1	0262	XDATA	025D	XEOT	026B		

FL	LOC	COSMAC	LNNO	SOURCE LINE
		CODE	00001	.. F1IC SUBROUTINE
			00002	.. FREQUENCY TO DIGITAL CONVERSION
			00003	.. MAXIMUM SAMPLING GREQUENCY 5
			00004	.. REGISTER ASSIGNMENTS
		\$000F	00005	UNT=\$0F .. COUNT OF 0-1 TRANSITIONS
		\$000U	00006	REF=\$0D .. #SAMPLES IN ONE SECOND
		\$000E	00007	MEM=\$0E .. MEMORY OF PREVIOUS SAMPLE
		\$0005	00008	RETN=\$05 .. RETURN ROUTINE
		\$0008	00009	PRAM=\$08
	02C1		00010	ORG \$2C1 .. PROGRAM STARTS HERE
			00011	.. SELECT DEVICE
	02C1 E6		00012	FDC: SEX R6 .. TAKE DEVICE # FROM
	02C2 65		00013	OUT 5 .. PARAMETER LIST
			00014	.. INITIALIZE REGISTERS
	02C3 46		00015	LDA R6 .. POINT PRAM TO
	02C4 A8		00016	PLO PRAM .. DATA STORAGE AREA
	02C5 F800		00017	LDI \$00 .. ZERO COUNTER
	02C7 AF		00018	PLO CNT
	02C8 BF		00019	PHI CNT
	02C9 AE		00020	PLO MEM .. ZERO SAMPLE MEMORY
	02CA F84C		00021	LDI \$4C .. SET \$4C8F INTO LOOP
	02CC BD		00022	PHI REF .. COUNTER. THERE ARE 4B8F
	02CD F88F		00023	LDI \$8F .. LOOPS IN ONE SECOND AT
	02CF A0		00024	PLO REF .. 2 MHZ CLOCK.
			00025	.. THIS LOOP SAMPLES EF2 AT 19343 HZ
			00026	.. FOR CLOCK OF 2.476 MHZ
	02D0 3DE0		00027	LOOP: BN2 F1 .. IF SAMPLE IS ZERO, BRANCH
	02D2 8E		00028	GLO MEM .. GET PREVIOUS SAMPLE
	02D3 3ADD		00029	BNZ F2 .. BRANCH IF NO 0-1 TRANSITION
	02D5 1F		00030	INC CNT .. TRANSITION, INCREMENT COUNTER
	02D6 1E		00031	F3: INC MEM .. SET A 1 IN SAMPLE MEMORY
	02D7 2D		00032	F4: DEC REF .. ONE LESS CYCLE TO GO
	02D8 9D		00033	GHI REF .. TEST REFERENCE, HIGH BYTE
	02D9 3A00		00034	BNZ LOOP .. COLLECT ANOTHER SAMPLE
	02D8 30E6		00035	BR F6 .. REF = 0 ALL DONE
	02D0 8E		00036	F2: GLO MEM .. A NOP STATEMENT
	02D0 3007		00037	BR F4
	02E0 F800		00038	F1: LDI \$00 .. SAMPLE IS ZERO
	02E2 AE		00039	PLO MEM .. ZERO SAMPLE MEMORY
	02E3 AE		00040	PLO MEM
	02E4 30D7		00041	BR F4
	02E6 9F		00042	F6: GHI CNT .. STORE FREQUENCY IN RAM
	02E7 58		00043	STR PRAM .. LOW BYTE FIRST
	02E8 18		00044	INC PRAM .. POINT TO NEXT LOCATION
	02E9 8F		00045	GLO CNT .. GET HIGH BYTE
	02EA 58		00046	STR PRAM
	02EB 05		00047	SEP RETN .. RETURN TO CALLING PROGRAM
			00048	END

PL LOC COSMAC CODE	LNNO	SOURCE LINE
	00001	. . RANDOM NUMBER GENERATOR
	00002	. . LEAVES A RANDOM NUMBER IN R(F)
#0004	00003	CALL=R4
#0005	00004	RETN=R5
#C249	00005	LOADOP=#C249
#BC44	00006	RAND=#BC44
#C04F	00007	MPLYOP=#C04F
#C257	00008	STOROP=#C257
02EC	00009	ORG #2EC
02EC D4	00010	SEP CALL
02ED C249	00011	,A(LOADOP)
02EF BC44	00012	,A(RAND)
02F1 D4	00013	SEP CALL . . MULTIPLY BY #0C35
02F2 C04F	00014	,A(MPLYOP)
02F4 0300	00015	,A(MULT)
02F6 9F	00016	GHI RF . . CHOP OFF MSB
02F7 FA7F	00017	ANI #7F
02F9 BF	00018	PHI RF . . STOP IT
02FA D4	00019	SEP CALL . . STORE NEW RANDOM NUMBER
02FB C257	00020	,A(STOROP)
02FD BC44	00021	,A(RAND)
02FF D5	00022	SEP RETN . . RETURN TO CALL PROGRAM
0300 0C35	00023	MULT: ,#0C35 . . MULTIPLIER
	00024	END

FL LOC	COSMAC CODE	LNNO	SOURCE LINE
		00001	. . DEFINITIONS
	##0004	00002	CALL=R4
	##0005	00003	RETURN=R5
	##006A	00004	TBUF=##6A ✓
	##0066	00005	TDATA=##66✓
0302		00006	ORG #302
0302 98		00007	ENCODE: GHI R8
0303 B9		00008	PHI R9
0304 F86A		00009	LDI A.0(TBUF)
0306 A9		00010	PLO R9
0307 F86A		00011	LDI A.0(TDATA)+4
0309 A8		00012	PLO R8
030A F802		00013	LDI #2
030C A0		00014	PLO R0
030D 28		00015	E1: DEC R8
030E 08		00016	LDN R8
030F FA3F		00017	ANI #3F
0311 BF		00018	PHI RF
0312 D4		00019	SEP CALL
0313 032A		00020	,A(PARITY)
0315 08		00021	LDN R8
0316 7E		00022	SHLC
0317 7E		00023	SHLC
0318 7E		00024	SHLC
0319 FA03		00025	ANI #3
031B 52		00026	STR R2
031C 28		00027	DEC R8
031D 08		00028	LDN R8
031E FE		00029	SHL
031F FE		00030	SHL
0320 F1		00031	OR
0321 BF		00032	PHI RF
0322 D4		00033	SEP CALL
0323 032A		00034	,A(PARITY)
0325 2D		00035	DEC RD
0326 8D		00036	GLO RD
0327 3A0D		00037	BNZ E1
0329 05		00038	SEP RETURN
		00039	. . NOW COMES THE PARITY ROUTINE
032A F800		00040	PARITY: LDI #0
032C AF		00041	PLO RF
032D F806		00042	LDI #6
032F AC		00043	PLO RC
0330 9F		00044	GHT RF

0331 59	00045		STR R9
0332 9F	00046	P1:	GHI RF
0333 F6	00047		SHR
0334 3B37	00048		BNF P2
0336 1F	00049		INC RF
0337 BF	00050	P2:	PHI RF
0338 2C	00051		DEC RC
0339 8C	00052		GLO RC
033A 3A32	00053		BNZ P1
033C 8F	00054		GLO RF
033D F6	00055		SHR
033E 3345	00056		BDF P3
0340 09	00057		LDN R9
0341 F940	00058		ORI #40
0343 3048	00059		BR P4
0345 09	00060	P3:	LDN R9
0346 F9C0	00061		ORI #C0
0348 59	00062	P4:	STR R9
0349 19	00063		INC R9
034A D5	00064		SEP RETURN
	00065		END

FL LOC	COSMAC CODE	LNND	SOURCE LINE
	#000F	00001	.. UPDATE RATE SUBROUTINE
	#8C4D	00002	AC=R8
	#8C4B	00003	RATES=#8C4D
	#8C4A	00004	RATE2=#8C4B
	#0005	00005	RATE1=#8C4A
	034D	00006	RETN=R5
	034D E8	00007	ORG #34D
	034E 87	00008	UPDATE: SEX R8 ·
	034F FF04	00009	GLO R7-
	0351 3B60	00010	SMI #04
	0353 F84B	00011	BNF U1
	0355 A8	00012	LDI A.0(RATE2)
	0356 72	00013	PLO R8
	0357 AF	00014	LDXA
	0358 F0	00015	PLO AC
	0359 28	00016	LDX
	035A 73	00017	DEC R8
	035B 8F	00018	STXD
	035C 73	00019	GLO AC
	035D F800	00020	STXD
	035F A7	00021	LDI #00
	0360 F84D	00022	PLO R7
	0362 A8	00023	U1: LDI A.0(RATES)
	0363 72	00024	PLO R8
	0364 BF	00025	LDXA
	0365 F7	00026	PHI AC
	0366 336C	00027	SM
	0368 F0	00028	BDF U2
	0369 AF	00029	LDX
	036A 3070	00030	PLO AC
	036C 9F	00031	BR U3
	036D AF	00032	U2: GHI AC
	036E F0	00033	PLO AC
	036F BF	00034	LDX
	0370 F84A	00035	PHI AC
	0372 A8	00036	U3: LDI A.0(RATE1)
	0373 9F	00037	PLO R8
	0374 F7	00038	GHI AC
	0375 337F	00039	SM
	0377 9F	00040	BDF U5
	0378 58	00041	GHI AC
	0379 F800	00042	STR R8
	037B A7	00043	LDI #00
		00044	PLO R7

R7.0-4  
branchif R7.0 <4

037C 18	00045	INC R8
037D 3086	00046	BR U6
037F 9F	00047	U5: GHI RF
0380 18	00048	INC R8
0381 F7	00049	SM
0382 3386	00050	BDF U6
0384 9F	00051	GHI RF
0385 58	00052	STR R8
0386 8F	00053	U6: GLO RF
0387 F7	00054	SM
0388 338C	00055	BDF U7
038A 8F	00056	GLO RF
038B 58	00057	STR R8
038C 18	00058	U7: INC R8
038D 9F	00059	GHI RF
038E 58	00060	STR R8
038F E2	00061	SEX R2
0390 D5	00062	SEP RETN
	00063	END

FL	LOC	COSMAC LNNO	SOURCE LINE
		CODE	
		00001	.. RATE CALCULATION ROUTINE
		00002	.. ENTRY POINTS AT CALCSR OR CALCPR
		00003	.. REGISTER ASSIGNMENTS
	\$0004	00004	CALL=R4
	\$0005	00005	RETN=R5
	\$000D	00006	MA=RD
		00007	.. SUBROUTINE ADDRESSES
	#C249	00008	LOADOP=#C249
	#C262	00009	COMPPOP=#C262
	#C24D	00010	LOAD=#C24D
	#C031	00011	SMEM=#C031
	#C053	00012	MPY=#C053
	#C105	00013	ADD1=#C105
	#C257	00014	STOROP=#C257
	#C252	00015	LOADCON=#C252
	#C0A1	00016	DIVOP=#C0A1
		00017	.. VARIABLE ADDREESSES
	#8C2C	00018	STAGE1=#8C2C
	#8C40	00019	ALERT=#8C40
	#8C38	00020	SRALRT=#8C38
	#8C42	00021	FLOOD=#8C42
	#8C3A	00022	SRFLD=#8C3A
	#8C36	00023	RBASE=#8C36
	#8C5A	00024	PAD=#8C5A
		00025	..
		00026	.. ENTRY TO CALCULATE THE STAGE RATE
0393		00027	ORG #393
0393	F836	00028	CALCSR: LDI A.0(RBASE)
0395	A8	00029	PLD R8
0396	D4	00030	SEP CALL
0397	C249	00031	,A(LOADOP) .. LOAD STAGE
0399	8C2C	00032	,A(STAGE1)
039B	D4	00033	SEP CALL
039C	C262	00034	,A(COMPPOP) .. IS IT GREATER THAN ALERT LEVEL
039E	8C40	00035	,A(ALERT)
03A0	3BB4	00036	BNF CA1 .. BRANCH IF NO
03A2	F838	00037	LDI A.0(SRALRT)
03A4	A8	00038	PLD R8
03A5	D4	00039	SEP CALL
03A6	C262	00040	,A(COMPPOP) .. IS IT > FLOOD LEVEL
03A8	8C42	00041	,A(FLOOD)
03AA	3BB4	00042	BNF CA1 .. BRANCH IF NO
03AC	F83A	00043	LDI A.0(SRFLD)
03AE	A8	00044	PLD R8 .. POINT R8 TO FLOOD RATE

03AF 30B4	00045	BR CA1	.. SKIP OVER OTHER ENTRY POINT
	00046		
	00047		.. ENTRY TO CALCULATE THE PRECIP RATE
03B1 F836	00048	CALCPR: LDI A.0(RBASE)	
03B3 A8	00049	PLO R8	.. POINT R8 TO BASE RATE
03B4 98	00050	CA1: GHI R8	
03B5 20 BP	00051	<del>GHI MA PHI MA</del>	
03B6 46	00052	LDA R6	.. POINT MA TO C
03B7 AD	00053	PLO MA	
03B8 D4	00054	SEP CALL ,A(LOAD)	.. LOAD C
03B9 C24D	00055		
03BB 46	00056	LDA R6	.. POINT MA TO D
03BC AD	00057	PLO MA	
03BD D4	00058	SEP CALL ,A(SMEM)	.. SUBTRACT D FROM C
03BE C031	00059		
03C0 D4	00060	SEP CALL ,A(ABS)	.. TAKE ABSOLUTE VALUE
03C1 03E1	00061	LDA R6	.. POINT MA TO B
03C3 46	00062	PLO MA	
03C4 AD	00063	SEP CALL ,A(MPY)	.. MULT B*(C-D)
03C6 C053	00065		
03C8 88	00066	GLO R8	.. POINT MA TO A
03C9 AD	00067	PLO MA	
03CA D4	00068	SEP CALL ,A(ADD1)	.. ADD A
03CB C1D5	00069		
03CD D4	00070	SEP CALL ,A(STOROP)	.. STORE IN PAD
03CE C257	00071	,A(PAD)	
03D0 8C5A	00072	SEP CALL ,A(LODCON)	
03D2 D4	00073		
03D3 C252	00074	,1500	.. LOAD 1500
03D5 050C	00075	SEP CALL ,A(DIVOP)	.. A DECIMAL NUMBER
03D7 D4	00076		
03D8 C0A1	00077	,A(PAD)	.. DIVIDE
03DA 8C5A	00078	SEP CALL ,A(R6)	.. POINT TO STORAGE
03DC 46	00079	PLO MA	
03DD AD	00080	GLO RF	.. STORE LOW BYTE ONLY
03DE 8F	00081	STR RD	
03DF 50	00082	SEP RETN	.. RETURN TO CALL PROGRAM
03E0 D5	00083		.. ABSOLUTE VALUE PROGRAM
	00084		.. REGISTER ASSIGNMENTS
	00085		
	00086		
03E1 9F	00087	ABS: GHI RF	
03E2 FE	00088	SHL	
03E3 38EE	00089	BNF DONE	
03E5 9F	00090	GHI RF	
03E6 FBFF	00091	XRI #FF	
03E8 BF	00092	PHI RF	
03E9 8F	00093	GLO RF	
03EA FBFF	00094	XRI #FF	
03EC AF	00095	PLO RF	
03ED 1F	00096	INC RF	
03EE D5	00097	DONE: SEP R5	
	00098	END	

FL LOC COSMAC CODE	LNNO	SOURCE LINE
	00001	. . GENERAL CALCULATION ROUTINE
	00002	. . COMPUTES G=A/(B-C)*(D-E)+F
	00003	. . REGISTER ASSIGNMENTS
\$0004	00004	CALL=R4
\$0005	00005	RETN=R5
\$000D	00006	MA=RD
\$000F	00007	AC=RF
	00008	. . SUBROUTINE ADDRESSES
\$C249	00009	LOADOP=\$C249
\$C02D	00010	SMOP=\$C02D
\$C257	00011	STOROP=\$C257
\$C24D	00012	LOAD=\$C24D
\$C031	00013	SMEM=\$C031
\$C04F	00014	MPYOP=\$C04F
\$C0B7	00015	DIV=\$C0B7
\$C105	00016	ADD1=\$C105
\$C25B	00017	STORE=\$C25B
	00018	. . VARIABLE ADDRESSES
\$8C20	00019	FMAX=\$8C20
\$8C22	00020	FMIN=\$8C22
\$8C5A	00021	PAD=\$8C5A
	00022	.
03F2	00023	ORG #03F2
03F2 D4	00024	CALC: SEP CALL
03F3 C249	00025	, A(LOADOP) . . LOAD B
03F5 8C20	00026	, A(FMAX)
03F7 D4	00027	SEP CALL
03F8 C02D	00028	, A(SMOP) . . COMPUTE B-C
03FA 8C22	00029	, A(FMIN)
03FC D4	00030	SEP CALL
03FD C257	00031	, A(STOROP) . . STORE RESULT
03FF 8C5C	00032	, A(PAD)+#02
0401 46	00033	LDA R6. . . POINT RD TO D
0402 AD	00034	PL0 MA.
0403 D4	00035	SEP CALL
0404 C24D	00036	, A(LOAD) . . LOAD D
0406 46	00037	LDA R6. . . POINT RD TO E
0407 AD	00038	PL0 MA.
0408 D4	00039	SEP CALL
0409 C031	00040	, A(SMEM) . . COMPUTE D-E
040B D4	00041	SEP CALL
040C C257	00042	, A(STOROP) . . STORE RESULT
040E 8C5A	00043	, A(PAD)

0410 46	00044	LDA R6·	
0411 BF	00045	PHI AC·	. . LOAD A INTO AC
0412 46	00046	LDA R6·	
0413 AF	00047	PLO AC·	
0414 D4	00048	SEP CALL·	
0415 C04F	00049	,A(MPYOP)·	. . COMPUTE A*(D-E)
0417 8C5A	00050	,A(PAD)·	
0419 F85C	00051	LDI A,0(PAD)+#02·	
041B AD	00052	PLO MA·	
041C D4	00053	SEP CALL·	
041D C0B7	00054	,A(DIV)·	. . DIVIDE BY (B-C)
041F 46	00055	LDA R6·	
0420 AD	00056	PLO MA·	
0421 D4	00057	SEP CALL·	. . STORE INTERMEDIATE
0422 C25B	00058	,A(STORE)·	
0424 46	00059	LDA R6--	. . POINT MA TO F--
0425 AD	00060	PLO MA·	
0426 D4	00061	SEP CALL·	
0427 C1D5	00062	,A(ADD1)·	. . ADD F
0429 46	00063	LDA R6·	. . POINT MA TO STORAGE AREA
042A AD	00064	PLO MA·	
042B D4	00065	SEP CALL·	
042C C25B	00066	,A(STORE)·	. . STORE RESULT
042E D5	00067	SEP RETN·	. . RETURN TO CALL PROGRAM
	00068	END	

EL	LOC	COSMAC LNNO	SOURCE LINE
		CODE	
		00001	. . LONG DELAY ROUTINE
		00002	. . REGISTER ASSIGNMENTS
	\$0004	00003	CALL=R4
	\$0005	00004	RETN=R5
	\$02AF	00005	. . SUBROUTINE ASSINMENTS
		00006	DELAY=\$02AF
		00007	. .
	0431	00008	ORG=\$0431
	0431 46	00009	LDELY1: LDA R6- . . GET PARAMETERS FROM CALL
	0432 BF	00010	PHI RF-
	0433 46	00011	LDA R6-
	0434 AF	00012	PLO RF-
	0435 D4	00013	LDELY2: SEP CALL· . . CALL OTHER DELAY PROGRAM
	0436 02AF	00014	,A(DELAY)· . . ROUTINE
	0438 0007	00015	,#0007-
	043A 2F	00016	DEC RF· . . DECREMENT LOOP COUNTER
	043B 9F	00017	GHI RF· . . TEST IT
	043C 3A42	00018	BNZ LD1· . . BRANCH FOR MORE?
	043E 8F	00019	GLO RF·
	043F 3A35	00020	BNZ LDELY2· . . BRANCH FOR MORE?
	0441 D5	00021	SEP RETN· . . ALL DONE..RF=0
	0442 9F	00022	LD1: GHI RF· . . WASTE SOME TIME
	0443 3A35	00023	BNZ LDELY2· . . LOOP AGAIN
		00024	END

.. Tipping Bucket  
.. with Limiter incase it fails a setup run.

445		ORG 445	
445	D4	SEP CALL	
446,7	C249	, A(LOADOP)	
448,9	8C68	, A(TDATA)+#02	
44A	D4	SEP CALL	
44B,C	C1EB	, A(ADDON)	
44D,E	0100	, 256	
44F,0	F8FF	LDI #F	
451	AD	PLO RD	
452	<u>E0</u>	<u>SEX RB</u>	.. Reg, any address will do.
453,4	<u>3F SD</u>	BN4 BUCK1	0 → 255      255 - 0
455	61	OUT1	1 → 256      255 - 0
456	2F	DEC AC	
457	8D	GLO RD	
458,9	32 SD	BZ BUCK1	
45A	2D	DEC RD	
45B,C	30 S3	B12 BUCK2	
45D	62	OUT2	
45E	D4	SEP CALL	
45F,0	C257	, A(STOCP)	
461,2	8C68	, A(TDATA)+#02	
463	DS	SEP RETN	
		END.	

\$0004 00004 CALL=R4  
 10005 00005 RETN=R5  
 00006 .. ADDRESSES  
 #02AF 00007 DELAY=#02AF  
 #02C1 00008 FDC=#02C1  
 #8C22 00009 FMIN=#8C22  
 #8C20 00010 FMAX=#8C20  
 #8C24 00011 FSTAGE=#8C24  
 #8C52 00012 FLAG3=#8C52  
 #8C26 00013 FPRECP=#8C26  
 #0447 00014 BUCKET=#0447  
 650461 00015 ORG #0461 0465  
 650461 E3 00016 MEASR: SEX PC  
 660462 65 00017 OUT 5  
 670463 88 28 00018 ,#88 .. TURN ON HIGH V, FAST CLOCK  
 680464 D4 00019 SEP CALL .. DELAY FOR WARM UP  
 690465 02AF 00020 ,A(DELAY)  
 680467 415C 192E 00021 ,#415C  
 680469 D4 00022 SEP CALL  
 6E046A 02C1 00023 ,A(FDC) .. MEASURE COMMON  
 70046C 88 28 00024 ,#88  
 71047D 22 00025 ,A.O(FMIN) .. PLACE RESULT AT FMIN  
 72047E D4 00026 SEP CALL  
 73047F 02C1 00027 ,A(FDC) .. MEASURE V-SYSTEM  
 750471 89 29 00028 ,#89  
 760472 20 00029 ,A.O(FMAX) .. PLACE RESULT AT FMAX  
 770473 D4 00030 SEP CALL  
 780474 02C1 00031 ,A(FDC) .. MEASURE STAGE  
 7A0476 8A 2A 00032 ,#8A  
 7B0477 24 00033 ,A.O(FSTAGE) .. STORE RESULT AT FSTAGE  
 7C0478 F852 00034 LDI A.O(FLAG3) .. POINT TO FLAG3  
 7E047A AB 00035 PLO R8  
 7F047B 08 00036 LDN R8 .. GET FLAG3  
 80047C 3A8569 00037 BNZ MEAS1 .. USR BUCKET IF FLAG3=1  
 82047E D4 00038 SEP CALL  
 83047F 02C1 00039 ,A(FDC) .. MEASURE PRECIP  
 850481 88 28 00040 ,#88  
 860482 26 00041 ,A.O(FPRECP) .. STORE RESULT AT FPRECP  
 870483 30888C 00042 BR MEAS2 .. BRANCH OVER BUCKET  
 890485 D4 00043 MEAS1: SEP CALL  
 8A0485 0445 00044 ,A(BUCKET) .. MEASURE PRECIP WITH BUCKET  
 8C0488 D5 00045 MEAS2: SEP RETN .. RETURN TO CALL PROGRAM  
 00046 END

15 Aug

MEASUR.SRC.

#### Symbol table

BUCKET	0447	CALL	0004	DELAY	02AF	FDC	02C1
FLAG3	8C52	FMAX	8C20	FMIN	8C22	FPRECP	8C26

# UTILITY ROUTINE: SOFTWARE.

		ORG #160	INPUT / DISPLAY
160	F804	LDI A,1 (IN/OSD)	DECIMAL NUMBERS
	B3	PHI R3	A3
	F8FE	LDI A,0 (IN/OSD)	34
	A3	PLO R3	35
	D3	SEP R3	30
		ORG #168	
168	F834	LDI A,1 (CALIBS)	CALIBRATE STAGE
	B3	PHI R3	BRANCH TO 04D6
	F8D6	LDI A,0 (CALIBS)	
	A3	PLO R3	
	D3	SEP R3.	
		ORG #170	
170	F801	LDI A,1 (CALIBP)	CALIBRATE PRECIP
	B3	PHI R3	BRANCH TO 01C0
	F9C0	LDI A,0 (CALIBP)	
	A3	PLO R3	
	D3	SEP R3.	
		ORG #178	
178	F804	LDI A,1 (CMESRP)	MEASURE DATA
	B3	PHI R3	BRANCH 04C3
	F8C3	LDI A,0 (CMENRE)	
	A3	PLO R3	
	D3,	SEP R3.	

## UTILITY ROUTINES CON'D

		TEST TRANSMITTER	
D	F801	ORG #180	
	B3	LDI A11(C6XMIT)	
	F889	PHI R3	
	A3	LDI A10(C6XMIT)	
	D3 FF	PL0 R3	
5	F98C	SEP R3	
	CBXMIT	LDI #8C	
	B9	PHI R8	
	1F853	LDI A10(FLAG4)-	
	A8	PL0 R8	
	F801	LDI #01-	
	58	STR R8	
	D4	SEPCALL	
	0114	#0114	
	D4	SEPCALL CO 04FE	
	0965	,A(MEASUR)	// measure Vcc, Vss.
	D4	SEPCALL	// measure RFout.
	02C1	,A(FDC)	
	86 (BE)	,#86	
	2E	,#2E	
	D4	SEPCALL	// measure RF reflected
	02C1	,A(FDC)	
	87 (BF)	,#87	
	30	,#30	
	D4	SEPCALL	// calculate RFOUT.
	63F2	,A(CALC)	
	2E	,A.O(RFOUT)	
	22	,A.O(FMIN)	RF
	03E8	,1000	
	46	,A.O(RFOUT)	
	5F	,A.O(PAO)+6	
	5F	,A.O(PAD)+6	

CGXMIT CON'D

D4	SEI CALL	...CALCULATE REFLECTIONS
03F2	,A(CALL)	
30	,A:0(FRFIN)	
22	,A:0(FMIN)	
03E3	,1000	
43	,A:0(FRFDC)	
5F	,A:0(PAD)+6	
5F	,A:0(PAD)+6	
F84B	LDI A:0(RFOUT)	"got display program
A9 E3 6500	PLO 20 ← E3 6500	TURN OFF VM
C004FE	LB12 C503	

CAUBP CON'D

IE3	U1	SEP CALL
E4	03F7	JAC(CALL)
E6	22	JAO(FMIN)
E7	26	JAO(FRECD)
E8	03E8	H-03E8
EA	66	JAO(YDATA)
E8	32	JAO(PRECPL)
EC	2A	JAO(OMIN)
EB	F82A	LDI JAO(PMIN)
EF	A9	PLO 128
1F0	C00503	LBR COOP1
1F3.		—

ORG # 04C3.

4C3	F88C	C/MEASR: LDI #5C
C5	B8	PLO 128
C6	F859	LDI A,O(FLAG)
C8	A9	PLO 28
C9	F801	LDI #01
C6	E8	STR 128
CC	D4	SEP CALL
CD	006F	#006F
CF	F820	LDI A,O(FMAX)
DL	A8	PLO 28
D2	C00503	LBR COOP1
DS		—

4D6 D4  
 DS 095  
 D7 D4  
 D8 03F2  
 DA 22  
 DS 24  
 DC 0FA0  
 DE 66  
 DF 2C  
 EO 28  
 EI F828  
 E3 A3  
 E4 C00503  
 E7

ORG #0106.  
 CAUSES: SEP CALL,  
 ,A(MEASR)  
 SEP CALL  
 ,A(CALL)  
 ,A,O(TAIN)  
 ,A,O(FSTAGE)  
 #0FA0  
 ,A,O(TDATA)  
 ,A,O(STAGE)  
 ,A,O(SMIN)  
 LDI A,O(EMAIN)  
 PLO R8  
 LB12 LOOP1

31C0 F852  
 C2 A3  
 C3 F68C  
 C5 B8  
 C6 08  
 C7 32E0  
 C9 F861  
 CB AF  
 CC 98  
 CD 8E  
 CE 6F  
 CF F801  
 D1 73  
 E2 F880  
 D4 73 73 73 73 73  
 FB D4  
 DC 816C  
 DE 30DG  
 EO B4  
 E1 0461

ORG #0100  
 CAUSE LDI A,O(FLAG3)  
 PLO R8  
 LDH H 8C  
 DH1 R8  
 LDN 123  
 BZ  
 LDI A,O(PAD)+7      no calibration necessary.  
 PLO RF      during message  
 GH1 R8  
 PH1 RF  
 SEX1RF  
 LDH #01  
 STXD  
 LDH #50  
 73 5F      STXD, STXD, STXD, STXD, STXD, STXD, STX  
 DISPLAY      SEP CALL  
 ,A(LDD)  
 BR D9?A4  
 SEP CALL  
 ,A(MEASR)

# ^10

## INSERT / DISPLAY.

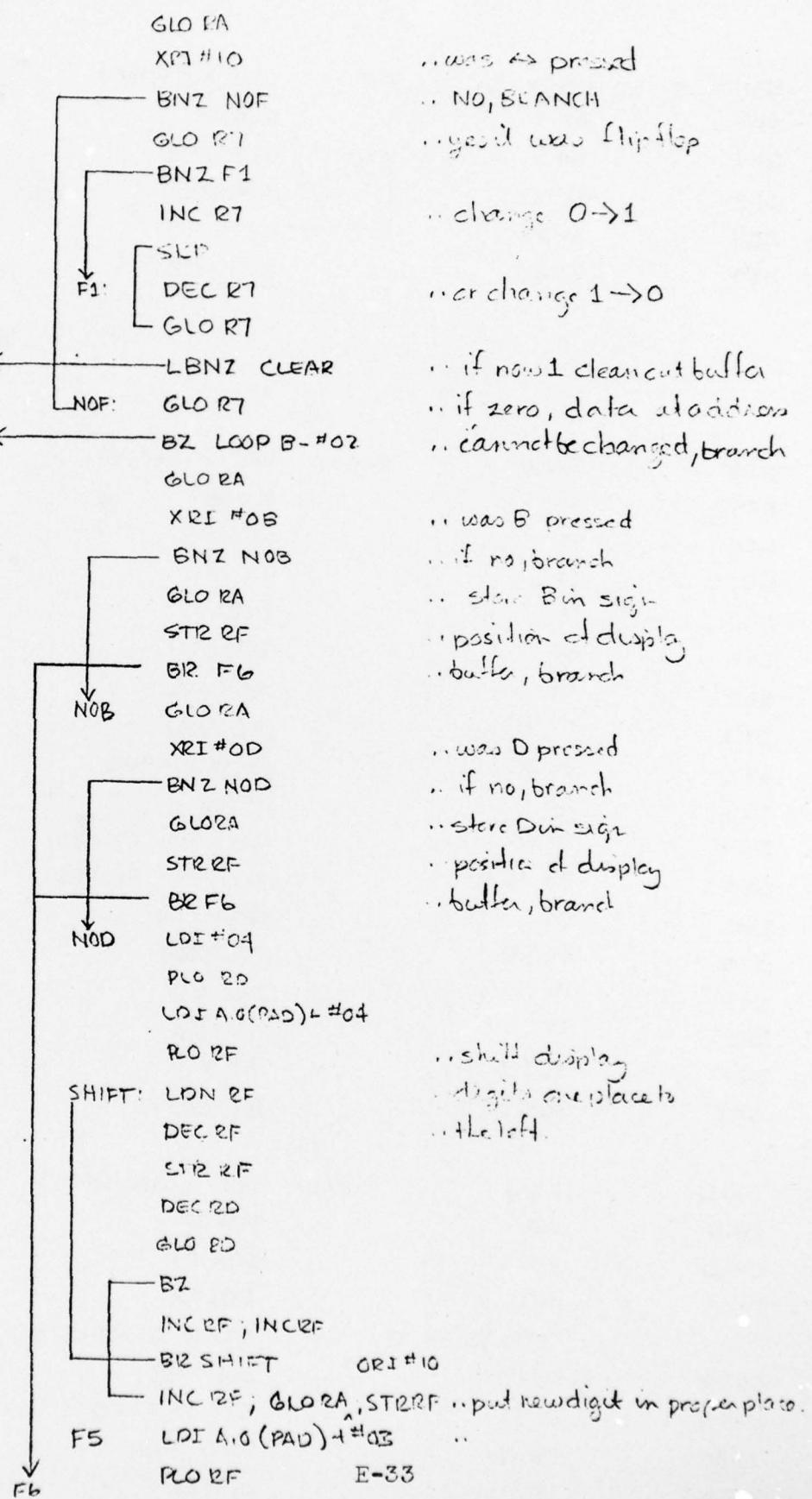
B6 4			
31-5E			
(75 80 53 6F)	START:	LDI #8C; PHI R8; PHI RF	
F800 A8		LDI #00; PLO R8	.. point to RAM
1F	LOOP1	SEX RF	.. 8C00
F361		LDI A.0(PAD) + #07	.. use RF as stack pointer
AF		PLO RF	.. and set up display
8A		GLO R8	.. buffer.
FA OF F910		ANI #0F; ORI #10	.. get unique address
73		STXD	.. and set decimal point
88		GLO R8	.. set up other displays
F6 F6 F6 F6		SHR, SHR, SHR, SHR	
F9 10		ORI #10	
73		STXD	
F6 0C 73		LDI #0C; STXD	
F5 06 73		LDI #08; STXD	
F9 80 73 13 73		LDI #80; STXD; STXD; STXD	
FS 0A 5F		LDI #0A; STIR RF	
FS 5A	NOKEY.	LDI A.0(PAD)	.. point RF to Buffer.
AF		PLO RF	
D4		SEP CALL	
81 6C		, A(LEDD)	
1		BZ NOKEY	.. wait for key to be released.
F-6 01	KEYSCN	LDI #01	
5A		PHI RA	
D4		SEP CALL	
04 91		, A(READ)	
F8 61		LDI A.0(PAD) + #07	
AF		PLO RF	
9A		GHI RA	
32 20		BZ KEYSCN	
F6		SHR	
32 33		BZ NOKEY	
8A		GLO RA	.. ENTER KEY PRESSED?
F812		XRI #12	.. TEST IT, BRANCH IF YES.
32 53		BZ ENCODE	
OF		LDR RF	.. SHIFT NEW DIGIT INTO
2F		DEC RF	.. DISPLAY BUFFER.
5F		STIR RF	.. FIRST MAKE ROOM

4	1F	INC RF	.. THEN BRING IT IN
5	8A	GLO RA	
6	F910	ORI #10	.. remember to set point
8	5F	STR RF	
9	F65A	LDI A.O(PAD)	.. point to display buffer.
6	AF	PLORF	
C	D4	SEP CALL	
D	81 6C	LEDD , A(DISPLAY)	
F	36 5C	B3 WAIT	.. IF KEY NOT RELEASED YET, WAIT
:1	30 27	BR NOKEY.	.. GO AGAIN FOR MORE DATA.
3	2F	.	
0	4F	ENCODE: LDA RF	.. ENCODE THE SELECTED
3	FE FE FG FG	SHL;SHL;SHL;SHL	.. ADDRESS INTO ONE
4	52	STR R2	.. BYTE OF DATA AND
A	0F	LDN RF	.. STORE IT IN R28.0
6	FA OF	ANI #OF	.. R28.0 POINTS TO USER
D	F1	OR	.. SELECTED ADDRESS
E	AS	PLO RS	
F	36 5F	B3 *	

USES RS  
RF  
LEDD SUBROUTINE  
READ SUBROUTINE.

1	F8 00 A7	LOOPS:	LDI #00, PLO PT	.. Read flip flop
2	88 AD		GLO R8, PLO RD	.. increment load
3	98 BD		GHI R8 ; PHI RD	.. branch memory
4	D4		SEP CALL	..
5	C2 4D		,A(LOAD)	.. Load it,
6	D4		SEP CALL	.. and convert it
7	C3 0A		,A(CBD)	.. to a decimal
8	8C 5C		,A(PAD)+#02	.. store decimal in
9	06		,#06	.. display buffer
10	D4		SEP CALL	.. referenced
11	C2 52		,A(LOADCON)	.. display buffer,
12	8C 5C		,A(PAD)+#02	.. decimal format.
13	0F		LDN RF	
14	52		STR RF	
15	F8 80		LDI #80	
16	5F		STI2 RF	
17	2F		DEC RF	
18	5F		STI2 RF	
19	2F		DEC RF	
20	02		LDN RF	
21	5F		STI2 RF	
22	D4	DISPLY	SEPCALL	.. DISPLAY CONTENTS
23	81 6C		,A(LEDD)	.. OF DISPLAY BUFFER.
24	F801	KEYSCN	LDI #01	
25	BA		PHI RA	
26	D4		SEP CALL	.. scan the keys
27	04 91		,A(READ)	
28	9A		GHI RA	
29	32 83		BZ KEYSNC	.. bad read, try again
30	F6		SHR	
31	32 80		BZ DISPLAY.	.. no key pressed, branch.
32	8A		GLO RA	
33	FB12		XRI #12	
34	32 <u>05</u>		BZ INSERT	.. "INC" WAS PRESSED, BRANCH

571 82  
 572 FB10  
 573 3A 07  
 574 87  
 575 3A 9E  
 576 17  
 577 38  
 578 27  
 579 87  
 580 CA 01 AD CLEAR ←  
 581 67  
 582 32 5F LOOPB ←  
 583 EA  
 584 5A 05  
 585 3A AF  
 586 EA  
 587 SF  
 588 30 E1  
 589 EA  
 590 6A  
 591 FB0D  
 592 3A B8  
 593 EA  
 594 SF  
 595 30 D1  
 596 F8 0F  
 597 AD  
 598 F9 EE  
 599 AF  
 600 0F  
 601 2F  
 602 SF  
 603 2D  
 604 8D  
 605 32 C9  
 606 1F 1F  
 607 30 BE  
 608 1F 6A F9 10 5F  
 609 F8 SD  
 610 AF



5D1	F6BA	F6:	LDI A.0 (PAD)
5D2	AF		PLO RF
5D4	D4	WAIT:	SEP CALL
5D5	81 6C		,A(LED0)
5D7	36 D9		B3 WAIT
5D9	30 80		BR DISPLAY

5D8	F6CA	INSERT	LDI A.0 (PAD)	.. reformatted decimal to binary
5D9	AF		PLO RF	.. to BCD format
5D8	EF		LDN RF	
5D9	1F		INC RF	
5E0	1F		INC RF	
5E1	5F		STR RF	
5E2	D4		SEP CALL	
5E3	C2 9F		,A(CDB)	.. convert decimal to
5E5	8C 5C		,A(PAD)+#02	.. binary
5E7	06		,H 06	
5E8	93 8D		GHI RS; PHIRD	
5E9	89 AD		GLO RS; PLO RD	
5EC	D4		SEP CALL	.. store result in desired
5ED	C2 5B		,A(STORE)	.. address
5EF	18		INC RS	.. take next address
5F0	18		INC RS	
5F1	36 E1		B3 *	.. wait for key to be released
5F3	30 03		BR LOOP1	.. start over again

04AD	F661	CLEAR	LDI A.0(PAD)+#07
04AF	AF		PLO RF
04B0	EF		SEX RF
04E1	F810		LDI #10
04E2	73 73 73 73 73		STXD, STXD, STXD, STXD, STXD
04E8	F8 80		LDI #80
04FA	73 73		STXD, STXD
04BC	F8 03		LDI #0B
04BE	73		STXD
04BF	60 05D1		LBR F6