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Volume II

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FIRE CONTROL SYSTEM ANALYSIS

Volume II - Computer Programming Tasks

Prepared By:

University of Dayton  
Research Institute  
Dayton, Ohio 45469



November 1977

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AIR FORCE WRIGHT AERONAUTICAL LABORATORIES  
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20. ABSTRACT (Continue on reverse side if necessary and identify by block number) The following three tasks are included in Volume I. Gaussian noise added to true range generated by various kinds of simulated tra- jectories served as "measurements" which were input to several kinds of Kalman filters. Filter output is compared graphically and by rms deviations. Independent methods were devised for evaluating the accuracy of target state vectors (position, velocity, and acceleration) obtained from a director fire control system. (Continued)		

20. ABSTRACT (Continued)

Attempts to find an adequate software correction to the radar lag were not successful. Analysis of data on Sight Eval tapes casts doubt on its validity.

Volume II contains reports on the following tasks. The equations used in the LCOS, TRACER, and ACE algorithms were rewritten such that they could be performed on the MDSC computer. The ACE algorithm was modified for implementation on the ROLM 16/64 computer.

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SECTION 1  
BACKGROUND

The recognition by the Air Force Avionics Laboratory (AFAL) of the need for improved sensors and techniques for implementing fire control director algorithms has resulted largely from the conclusions of two programs - EXPO V and Fire/Fly. EXPO V is the latest in a series of man-in-the-loop simulation studies of new fire control and gunsight concepts. The Fire/Fly program is the integrated Fire Control/Flight Control study which is investigating methods for integrating the fire control system with the flight control system to improve effectiveness while increasing survivability. Both programs have cited the necessity for improved sensors as well as improved director algorithms.

The purpose of the Fire Control Systems analysis effort, summarized in the following report, was to examine existing fire control systems test data (Sight Eval), identify error sources, evaluate and modify fire control algorithms, and perform programming for simulation, weapon system investigation, and validation.

The tasks contained in this volume were for computer programming support.

SECTION 2  
TASK DEFINITION

The broad categories of effort contained in the Statement of Work were refined by coordination with Captain J. Silverthorn, RWT-2, and resulted in the following series of tasks.

2.1 REHOST MODULAR DIGITAL SCAN CONVERTER (MDSC) CROSS ASSEMBLER

The Hughes Aircraft Company Modular Digital Scan Converter (MDSC) forms an important part of the director gunsight flight test. It will be performing important computations and Heads Up Display (HUD) symbol generation. It is imperative that a capability exist at Tyndall Air Force Base (TAFB) to modify the MDSC assembly language program in order to change computations or symbols. To accomplish this, an existing MDSC cross assembler will be rehosted on either a PDP-11 or ROLM 16/64 computer, or both.

2.2 DEVELOP AN AERIAL COMBAT EVALUATOR (ACE) ALGORITHM

An Aerial Combat Evaluator (ACE) algorithm was used on the Sight Eval program and shown to be valuable. It indicates to the pilot the expected number of bullets that would have hit the target had he fired the gun. As a result, it provides feedback even during "dry run" passes. The algorithm used in Sight Eval and the algorithm developed in a previous contract will be compared, the best selected, and then implemented on the ROLM computer.

2.3 FIRE CONTROL DOCUMENTATION

A significant amount of documentation of previously developed algorithms needs to be performed. Many of these algorithms are being used in the director flight test.

SECTION 3  
PROGRAM SUPPORT

3.1 REHOST MODULAR DIGITAL SCAN CONVERTER (MDSC)  
CROSS ASSEMBLER

The Modular Digital Scan Converter (MDSC) computer was developed by Hughes Aircraft Company for use in airborne fire control systems. Since the MDSC computer does not have an assembly language compiler, programming is done through a cross assembler. (A cross assembler is a program that generates machine code for a given computer from the assembly language of another computer.) The cross assembler for the MDSC computer was initially hosted on the Sigma V computer at Hughes and all programming had to be done through this system. To expedite work on programming on the MDSC computer, the AFAL of Wright-Patterson Air Force Base (WPAFB) contracted with the University of Dayton Research Institute (UDRI) to rehost the MDSC Cross Assembler to the PDP-11 computer and the ROLM 16/64 computer. These computers are on-site at TAFB where the Cross Assembler program is to be implemented.

3.1.1 Approach

The rehosting process is illustrated in Figure 1. The first step in rehosting the FORTRAN coded MDSC Cross Assembler to the PDP-11 and ROLM 16/64 computers was to rehost it to the CDC computer at WPAFB. The step of rehosting the MDSC Cross Assembler to the CDC computer system was taken because of the familiarity and availability of this system to the UDRI personnel. An added advantage of this step was that the CDC system checked the operation of all subsections of a program. Once the MDSC Cross Assembler was operational on the CDC system, work was directed to the task of rehosting it on the PDP-11 and ROLM 16/64 computers.

The PDP-11/55 computer available at TAFB has the RSX-11M operating system and a FORTRAN IV-PLUS compiler. UDRI

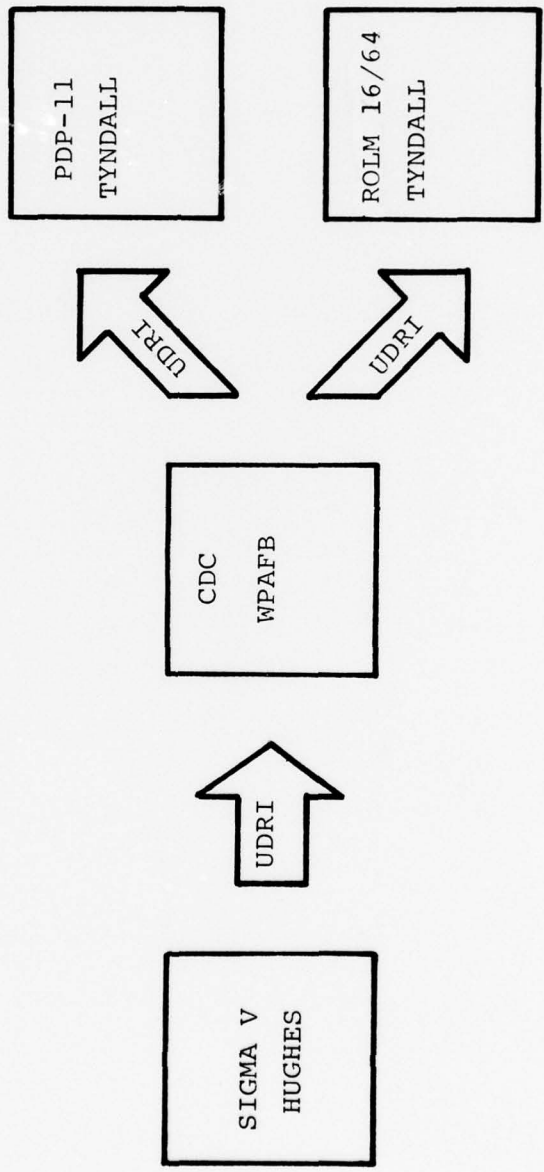


Figure 1. Approach to Rehosting

was unable to locate a PDP-11/55 computer at WPAFB, but a PDP-11/45 with the same operating system and compiler was located. This proved to be a satisfactory substitute since the two systems are operationally the same. The rehosting of the Cross Assembler to the PDP-11/45 was completed in August 1977 and sent to TAFB for implementation.

Although the initial plans were to rehost the Cross Assembler to both the PDP-11 and the ROLM 16/64 computers, only the rehosting to the PDP-11 was completed. Rehosting to the ROLM 16/64 computer could not be initiated because of scheduling problems on this computer. The Air Force Flight Dynamics Laboratory (AFFDL) had priority on this computer and its current programs consumed practically all of the available time.

### 3.1.2 Verification

Verification of the rehosted MDSC Cross Assembler was accomplished by running five documented assembly language programs on each of the versions and comparing the output values to the verification values. Two of the verification programs were written by Hughes (Reference 1) and three by AFAL (Reference 2). Four of the five agreed perfectly with the verification listings. The output of one of the AFAL programs did not agree fully with the expected output. However, this was not considered a serious problem since this program has not been completely debugged. The listing of these five verification programs as compiled by the PDP-11 version of the MDSC Cross Assembler are shown in Appendix A.

### 3.1.3 Rehost on the CDC

Rehosting the MDSC Cross Assembler program from the Sigma V computer to the CDC computer system required several modifications because of hardware differences. The major difference in the two computer systems is word size. The Sigma V uses a 32-bit word with four bytes per word and the CDC uses a 60-bit word with 10 bytes per word. To circumvent

this problem, Sigma V coding was changed to the CDC format of 10 bytes/word.

Another difference in the two systems is that the Sigma V is a two's complement computer and the CDC is a one's complement computer.<sup>1</sup> It was found that this problem could be overcome by modifying the masking subprogram to make the CDC function as a two's complement computer.

Modifications that had to be made to further make the Cross Assembler compatible to the CDC system were as follows.

- (1) A program specification statement had to be added as the first statement of the main program.
- (2) Variable and subroutine names had to be reduced to seven or less characters.
- (3) The end-of-file check and READ statement had to be modified.
- (4) Logical unit numbers for input and output had to be less than 100.
- (5) All DO statements had to be changed so that:
  - a) no computations occurred within the DO statement.
  - b) all index increments were positive,
  - c) the index started at an integer greater than or equal to 1.
  - d) the branch statements back into a DO loop had to be eliminated.
- (6) External function names had to be changed to agree with those used in the CDC FORTRAN compiler.
- (7) FORMAT statements were changed to make the output more readable.

---

<sup>1</sup>A one's complement computer represents negative integers as the complement bit-by-bit of the positive integers. A two's complement computer represents negative integers as a one's complement with the number one added to the negative integer.

Several definite coding errors were detected in the Cross Assembler program and corrected in the rehosting process. Several of the major errors occurred in the assembly language symbolic names and the machine language for each. These errors were corrected to agree with Reference 1. In addition, the tabbing subprogram code was changed to tab over commas and blanks in the assembly language cards. As a result of rehosting the Cross Assembler program to the CDC, the operation of each subprogram was checked and demonstrated to be accurate.

#### 3.1.4 Rehost on the PDP-11/55

The major changes required to rehost the MDSC Cross Assembler to the PDP-11/55 computer were similar to those required for the rehost to the CDC computer. Machine compatibility was not a problem in this rehosting since the PDP-11/55 computer with the RSX-11M operating system and FORTRAN IV-PLUS compiler mimics the word structure of the Sigma V computer.

In rehosting the CDC compatible Cross Assembler to the PDP-11, the following changes were made.

- (1) Variable and subroutine names had to be reduced to six or less characters.
- (2) DATA statements had to be altered to eliminate implied DO loops.
- (3) The end-of-file check in the READ statement had to be modified.
- (4) The FORMAT had to be changed to output a PDP-11 compatible output.
- (5) External function names had to be changed to the corresponding names in the PDP compiler.
- (6) Multiple assignment statements had to be recoded so that there was no more than one equal sign in each line of code.
- (7) A routine had to be coded to handle the decoding of hexadecimal input integers

as characters to the respective numerical integer values used to compute machine language instruction from assembly language input.

(8) DOUBLE PRECISION statements removed in rehosting to the CDC system had to be replaced.

In compiling the Cross Assembler on the PDP-11 computer, it was found that the Cross Assembler program exceeded the capacity of the machine. The maximum capacity of the PDP-11 is 32 K words of 16-bit length. To obviate this problem, the concordance table of assembly language labels was deleted from the program. After the above modifications were made and the program shown to be operational, punched card decks of the Cross Assembler and its verification programs were delivered to AFAL. Appendix B is a listing of the MDSC Cross Assembler program.

#### 3.1.5 References

- (1) MDSC Programmer's Reference Manual Volume 4, Hughes Aircraft Company, Culver City, California, HAC Reference no. D2385, March 1976.
- (2) AN/UYK-30 Reference Manual, Hughes Aircraft Company, Culver City, California, Report no. P76-148, Ref. A, November 1976.



## 3.2 AIR COMBAT EVALUATION ALGORITHM

### 3.2.1 Task Definition

The University of Dayton Research Institute has developed an Air Combat Evaluation (ACE) algorithm to simulate the number of hits scored during air encounters between an attacking aircraft and a target aircraft. This algorithm, when integrated into the flight control system of an attack aircraft, will allow the pilot to experience combat conditions involving evasive maneuvers without using live ammunition. The obvious consequence of the use of this algorithm is improved aircraft-aircraft combat training techniques.

The ACE algorithm uses a statistical approach to compute the expected number of hits scored by the attacking aircraft on the target aircraft. This information is recorded and available to the pilot on a real-time basis. The position of the target aircraft is obtained from the fire control system of the attacking aircraft. Specific inputs to the ACE algorithm are azimuth and elevation of the computed projectile stream at target range with respect to the target.

### 3.2.2 Algorithm Development

The ACE algorithm is a modification of the Uniform Normal Algorithm (Appendix 1; Ref. 1). ACE is coded in FORTRAN as a subroutine for implementation on the ROLM 16/64 computer. However, because of the unavailability of the ROLM system the major coding effort was done using the CDC computer system.

The geometry for the ACE algorithm is shown in Figure 2. The target plane is normal to the line of sight from the attack aircraft to the target with its origin at the center of the target. The point of intersection of the previous projectile stream (one computer cycle before) with the target plane is represented by the vector  $\vec{R}_{m0}$  and the point of intersection of the current

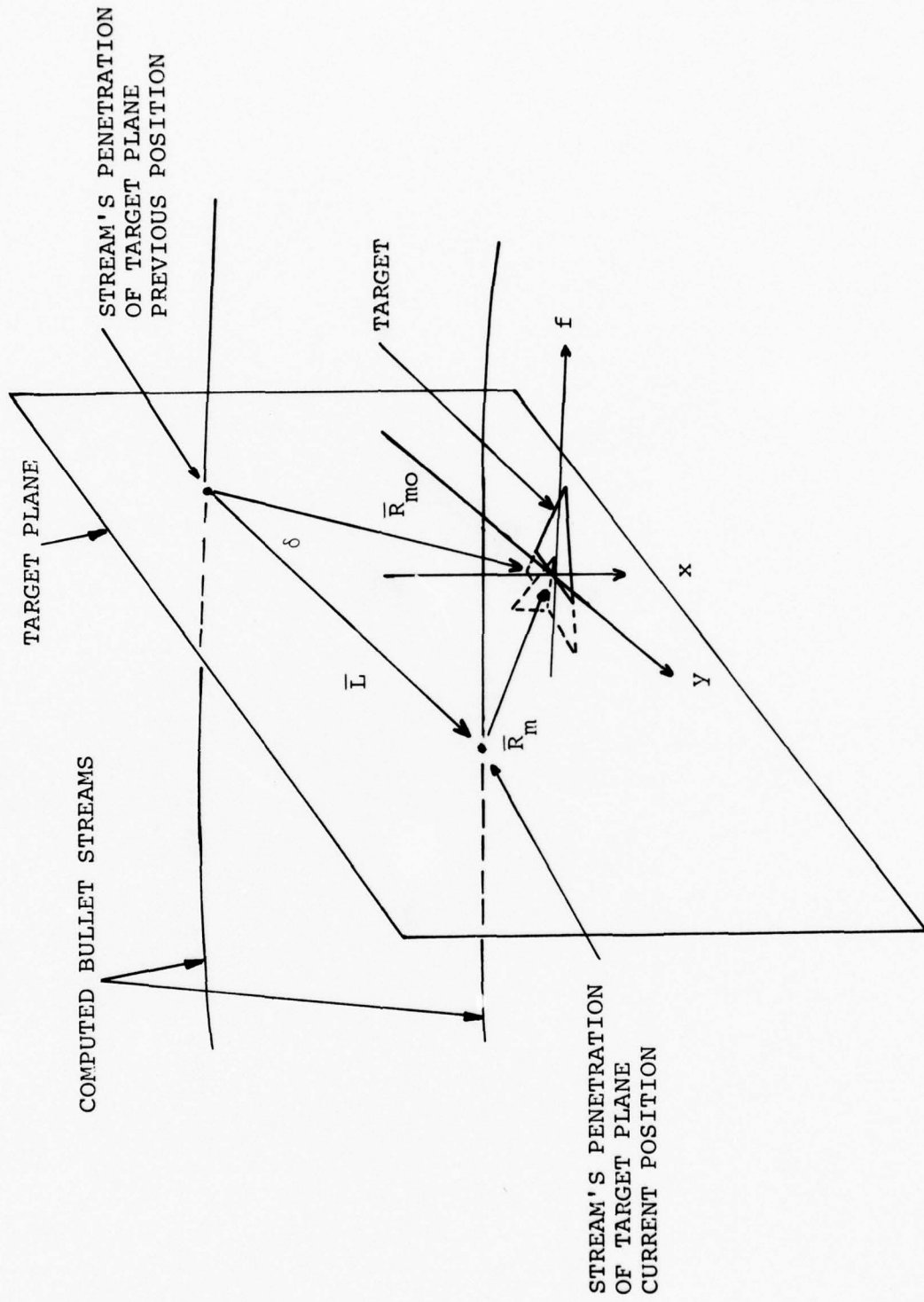


Figure 2. Geometry for ACE Algorithm

projectile stream by  $\vec{R}_m$ . The relative motion of the projectile stream is represented by  $\vec{L}$ . The left-handed coordinate system is chosen with the y-axis parallel to  $\vec{L}$  and positive x down.

The trajectory of the projectile stream is that of a nominal projectile. The dispersion of projectiles about the projectile stream is assumed to be uniform along  $\vec{L}$  and random and normally distributed in the target plane as shown in Figure 2. The density function for the projectile stream is

$$f_{BS}(x,y) = \frac{e^{-\frac{x^2}{2\sigma_B^2}}}{L\sigma_B \sqrt{2\pi}}, \quad |y| \leq L/2 \quad (1)$$

$$= 0, \quad |y| > L/2$$

where  $\sigma_B$  is the standard deviation of this projectile stream, in radians, and L is the magnitude, in radians, of the relative motion vector  $\vec{L}$ .

The target is represented by a bivariate normal distribution in the target plane as shown in Figure 3. The density function for the target is

$$f(x,y) = e^{-\frac{(x-x_T)^2 + (y-y_T)^2}{2\sigma_T^2}} \quad (2)$$

where  $\sigma_T$  is the standard deviation of the target, in feet, and x,  $x_T$ , y,  $y_T$  in feet. The standard deviation of the target in radians is then given by

$$\sigma_{TR} = \frac{\sigma_T}{R}$$

Using this notation the density function of the target can be written

$$f_T(x,y) = e^{-\frac{(x-x_T)^2 + (y-y_T)^2}{2\sigma_{TR}^2}} \quad (3)$$

where x,  $x_T$ , y,  $y_T$  are now also radians.

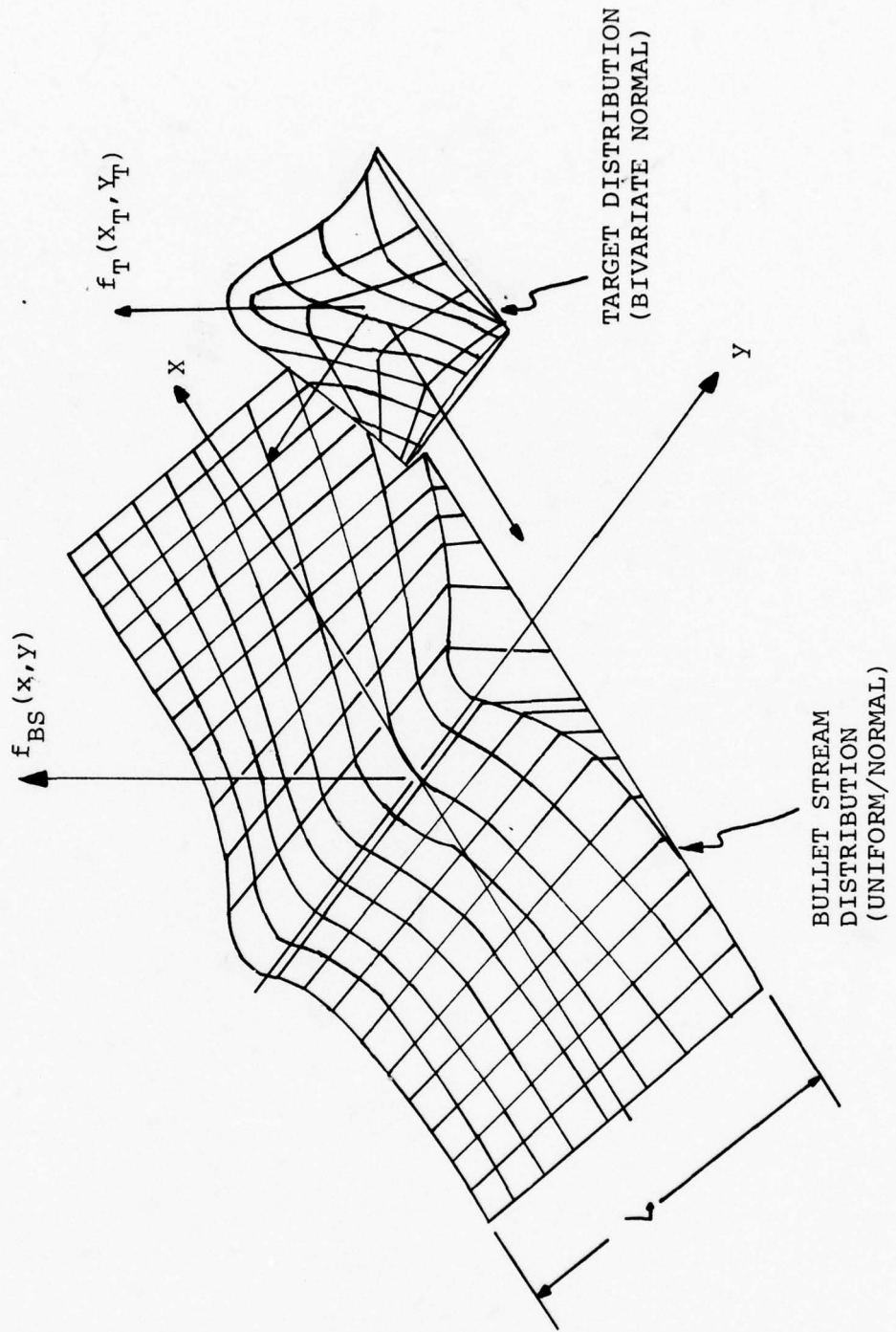


Figure 3. Bullet Stream and Target Distribution Functions

The expected number of hits on the target is given by the product of the number of projectiles in the interval  $L$  and the probability that one projectile will hit the target. The probability that one projectile will hit the target is the intersection of the two density functions. Therefore, the expected number of hits is

$$E = N_B \int_{-\infty}^{\infty} \int_{-L/2}^{L/2} f_T(x,y) f_{BS}(x,y) dy dx \quad (4)$$

Preliminary to computing expected number of hits, several important intermediate values must be found. The principle computations are described below.

### 3.2.3 The Relative Motion Vector

The relative motion vector defines the motion of the projectile stream between the previous position and the current position. The magnitude,  $L$ , of this vector is the distance between successive projectile streams at target range measured relative to the target position in the plane. Thus,  $\vec{L}$  is given by

$$\vec{L} = \vec{R}_{m0} - \vec{R}_m \quad (5)$$

where  $\vec{R}_{m0}$  is the previous position vector and  $\vec{R}_m$  is the current position vector.

### 3.2.4 The Angle Between the $\vec{L}$ and $\vec{R}_{m0}$

The angle between the vectors  $\vec{L}$  and  $\vec{R}_{m0}$  is represented by  $\delta$  in Figure 1 and is computed by the dot product relationship

$$\cos \delta = \frac{\vec{L} \cdot \vec{R}_{m0}}{|\vec{L}| |\vec{R}_{m0}|} \quad (6)$$

## 3.2.5

The Miss Distance

The miss distance, with components  $x_T$  and  $y_T$ , is the line in the target plane from the target to the midpoint of  $\vec{L}$ , as shown in Figure 4. The component  $x_T$  is the normal distance from the target to  $\vec{L}$  and is given by

$$x_T = |\vec{R}_{MO}| \sqrt{1 - \cos^2 \delta} \quad (7)$$

The component  $y_T$  is along  $L$  and is given by

$$y_T = |\vec{R}_{MO}| \cos \delta - |\vec{L}|/2 \quad (8)$$

## 3.2.6

The Expected Number of Hits

The expected number of hits is calculated from Equation (4) which has been integrated to obtain the following closed form expression

$$E = \frac{N_B \sigma_{TR}^2 \sqrt{2\pi}}{L \sqrt{\sigma_{TR}^2 + \sigma_B^2}} e^{-\frac{x_T^2}{2(\sigma_{TR}^2 + \sigma_B^2)}} \left[ \operatorname{erf}\left(\frac{\frac{L}{2} - y_T}{\sigma_{TR}}\right) - \operatorname{erf}\left(\frac{-\frac{L}{2} - y_T}{\sigma_{TR}}\right) \right] \quad (9)$$

where  $N_B$  is the number of projectiles at target range per computer cycle time (fire rate x cycle time),  $\sigma_{TR}$  is the angular standard deviation of the target (radians),  $\sigma_B$  is the angular standard deviation of the projectile stream (radians),  $L$  is the magnitude of the relative motion vector (radians).

3.2.7 The Error Function

The Error Function used in the ACE algorithm is given by

$$\operatorname{ERF}(x) = \frac{1}{\sqrt{2\pi}} \int_0^x e^{-u^2/2} du \quad (10)$$

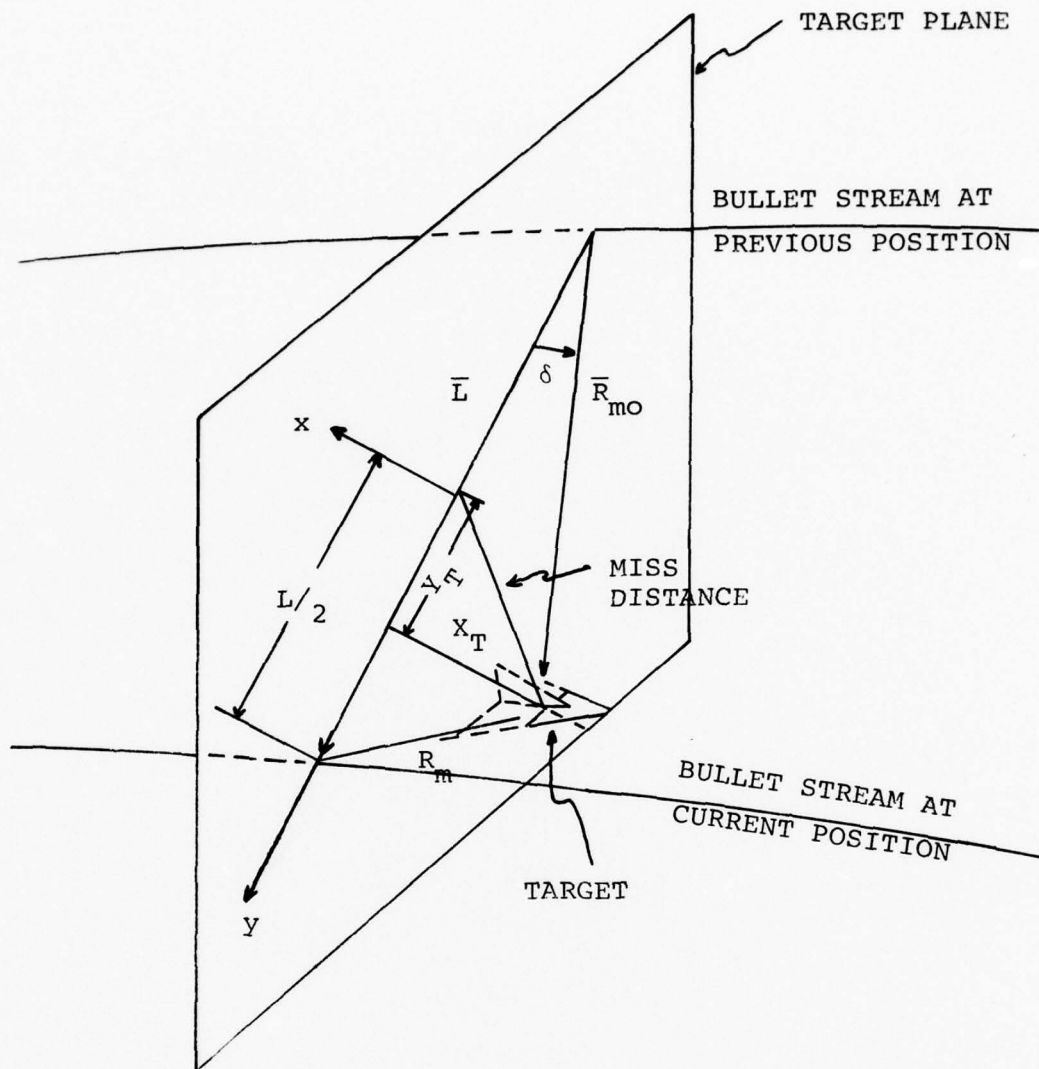


Figure 4. Miss Distance Diagram

This function has the following properties:

$$\text{ERF}(-x) = -\text{ERF}(x)$$

$$\text{ERF}(\infty) = 1/2$$

$$\text{ERF}(0) = 0$$

$$\text{ERF}(x > 3.5) \approx 1/2$$

The error function described in (10) cannot be evaluated in closed form and, therefore, its value must be found numerically.

Four methods of approximating values for the error function were considered.

- (1) The use of a table of values for the error function at specified argument values.
- (2) A series expansion of the error function.
- (3) Numerical integration of the Equation 10.
- (4) A least square polynomial representation of the error function.

These four methods of approximating values of the error function were compared relative to computer space and time requirements. As a result of this comparison it was concluded that the best method for this subroutine was a least square polynomial fit. A regression technique was used to fit third through sixth degree polynomials to (10) the error function. A third degree polynomial was chosen for the fit with appropriate linear corrections for small and large  $x$ . The specific error function approximation is

$$\text{ERF}(x) = K_0 + K_1 x + K_2 x^2 + K_3 x^3 \quad (11)$$

where, for  $x \in [0.0, 0.2]$   $K_1 = 0.39629855$   
 $K_0 = K_2 = K_3 = 0$   
for  $x \in (0.2, 3.5)$   $K_0 = -0.01322336$   
 $K_1 = 0.49613046$



$$\begin{aligned}
 & K_2 = -0.15942666 \\
 & K_3 = 0.01698544 \\
 x \in (3.5, \infty) & \quad K_0 = 0.5 \\
 & K_1 = K_2 = K_3 = 0
 \end{aligned}$$

The least square fit of linear polynomials for  $0 \leq x < 0.2$  and  $x > 3.5$  was done to improve the fit in these regions. The error function and the corresponding approximated values are plotted in Figure 5. The actual differences between the true values of the error function and the approximated values is more clearly shown in Figure 6. The corresponding percent difference is shown in Figure 7. The improvement in the approximation in the regions  $0 \leq x < 0.2$  and  $x > 3.5$  can be seen in these figures.

### 3.2.8 Results

Results obtained from the ACE algorithm for selected input parameters are shown in Figure 8. The number of expected hits is plotted versus miss distance in this figure. No empirical data is available at this time for comparison. If there is a discrepancy in the results obtained and the anticipated results, a detailed study of the approximation to the error function should be considered, because the given approximation could lead to rather large errors in the expected number of hits.

### 3.2.9 Flowcharts

Figure 9 shows the descriptive flow chart for the ACE algorithm and Figure 10 shows the flow chart for the error function.

### 3.2.10 Input-Output

INPUTS		
VARIABLE NAME	UNITS	DESCRIPTION
AZ	Radians	The azimuth position of the computed projectiles at target range with respect to the target
EL	Radians	The elevation position of the computed projectiles at target range with respect to the target

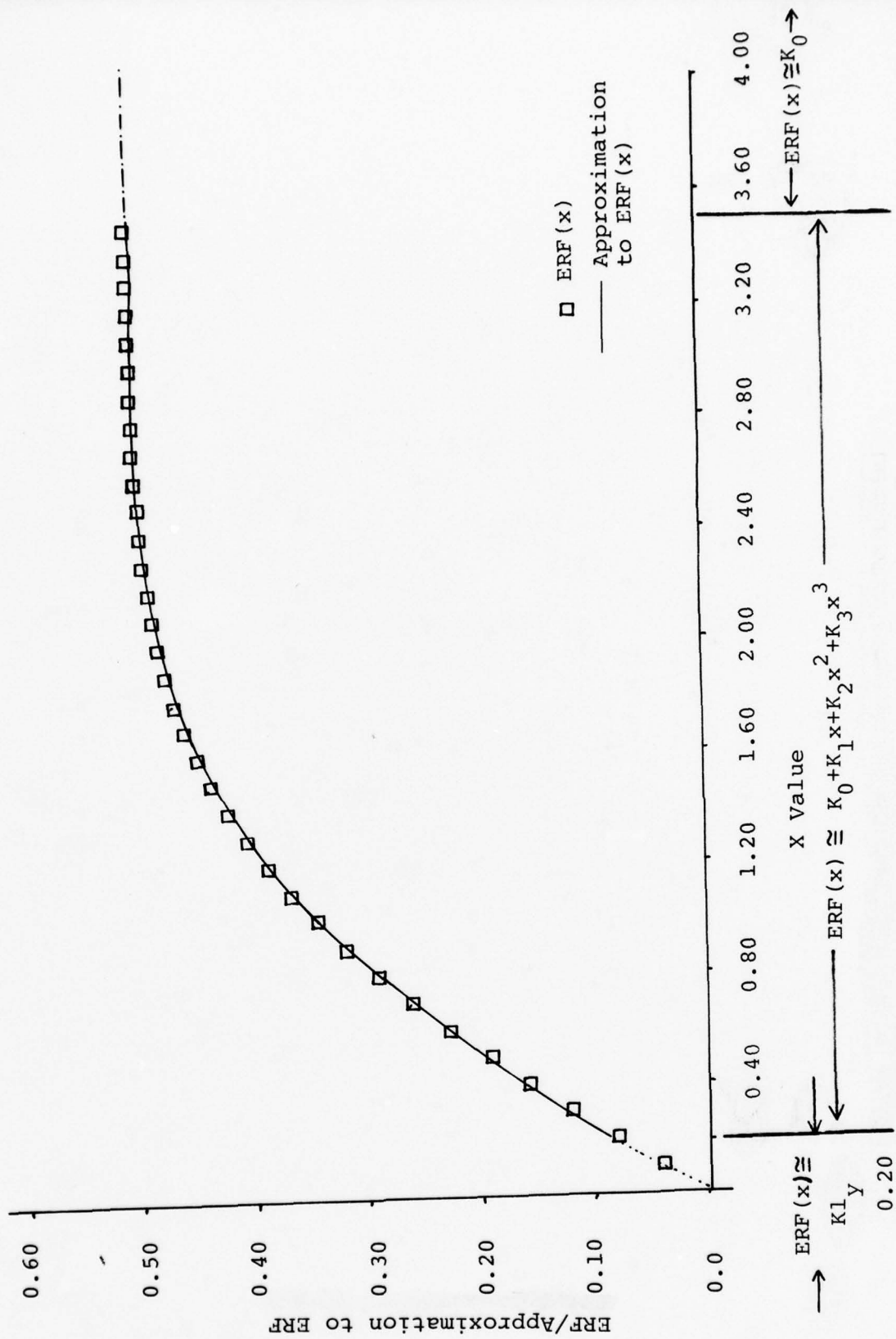


Figure 5. ERF(x) and the Approximation to ERF(x)

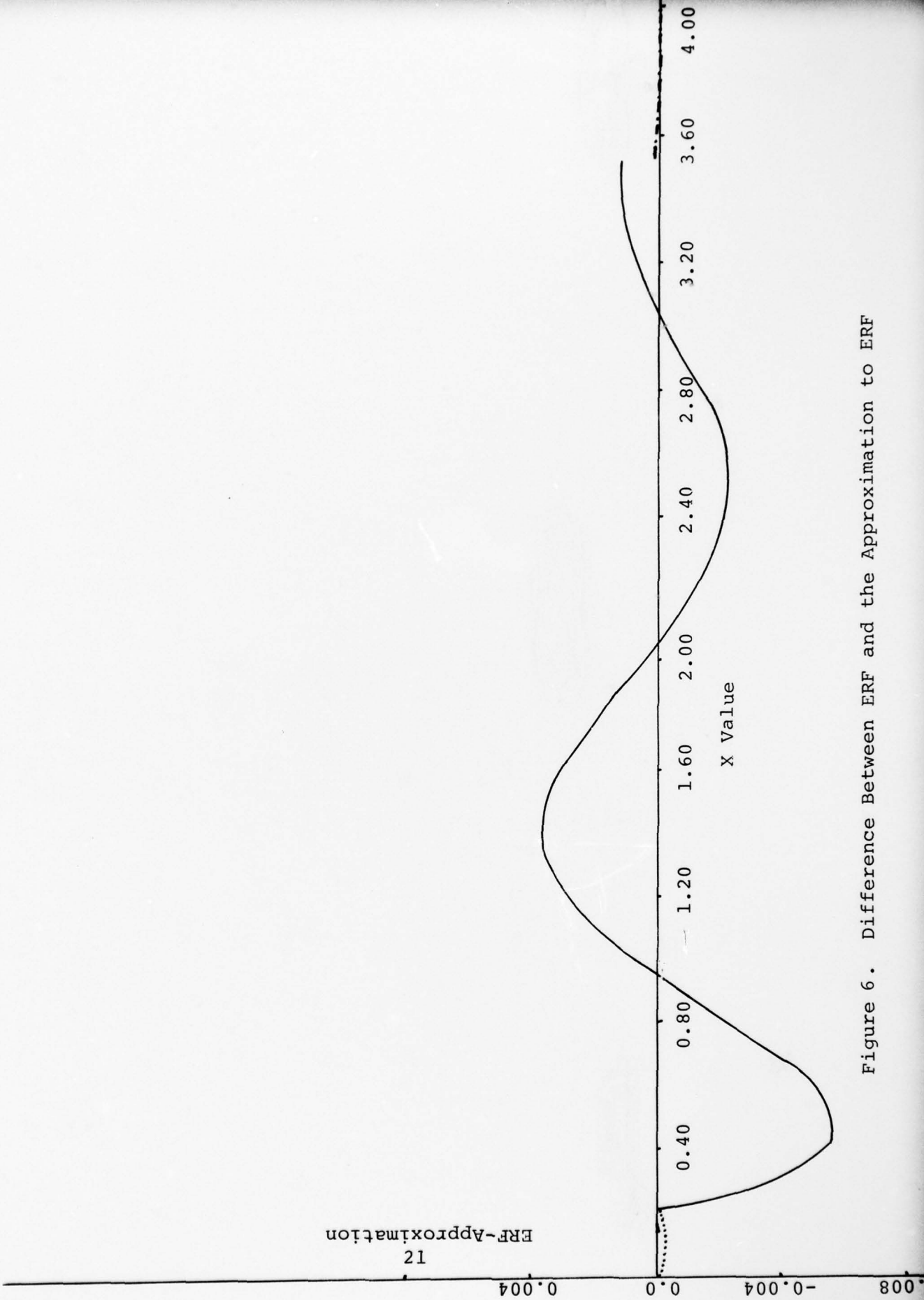


Figure 6. Difference Between ERF and the Approximation to ERF

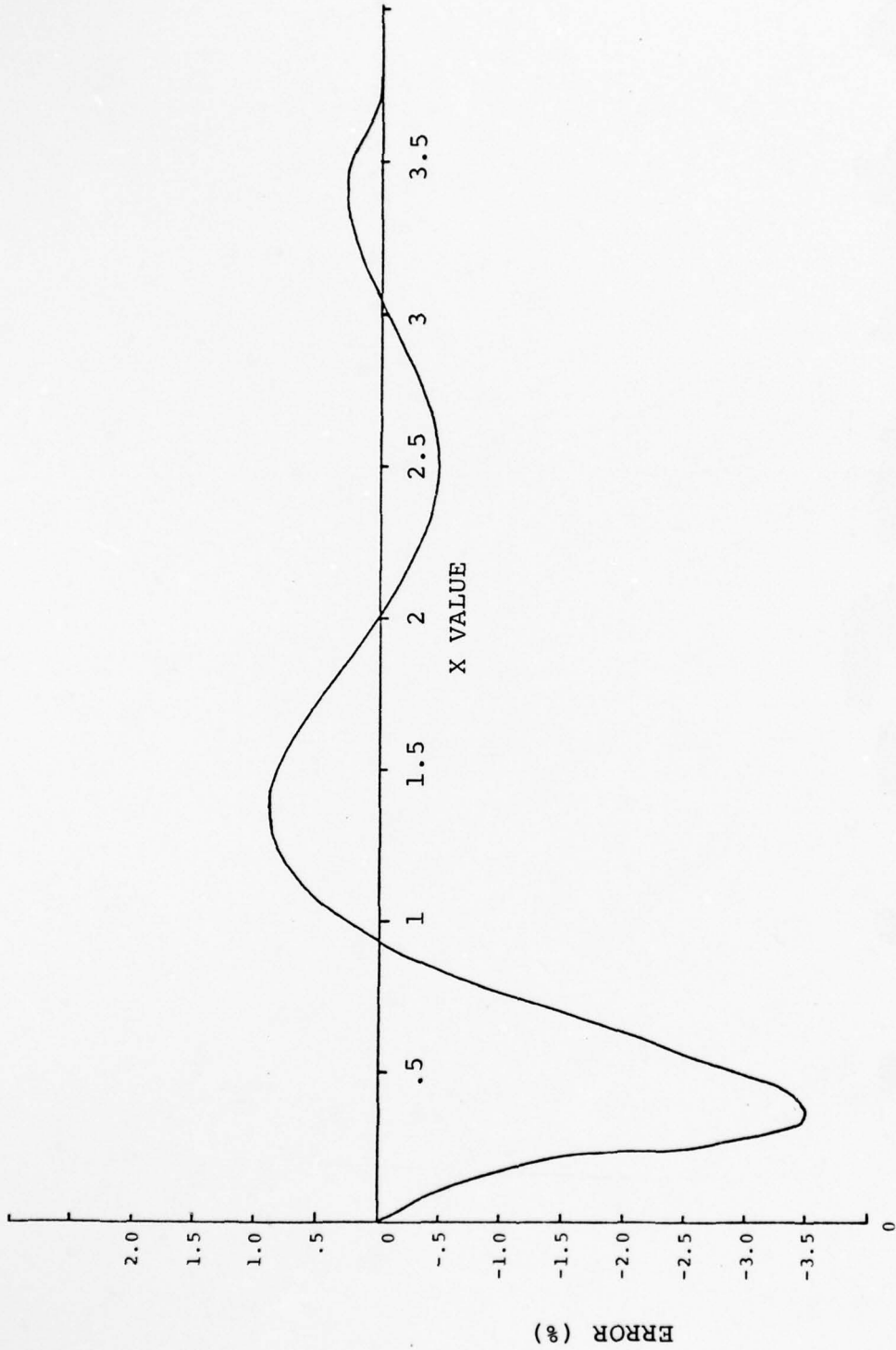


Figure 7. Percent Error Between ERF(x) and the Approximation to ERF(x).

$N_B = 1$  projectile  
 $\sigma_{BS} = .0025$  radians  
 $\sigma_T = 10$  feet  
 $R = 2000$  feet

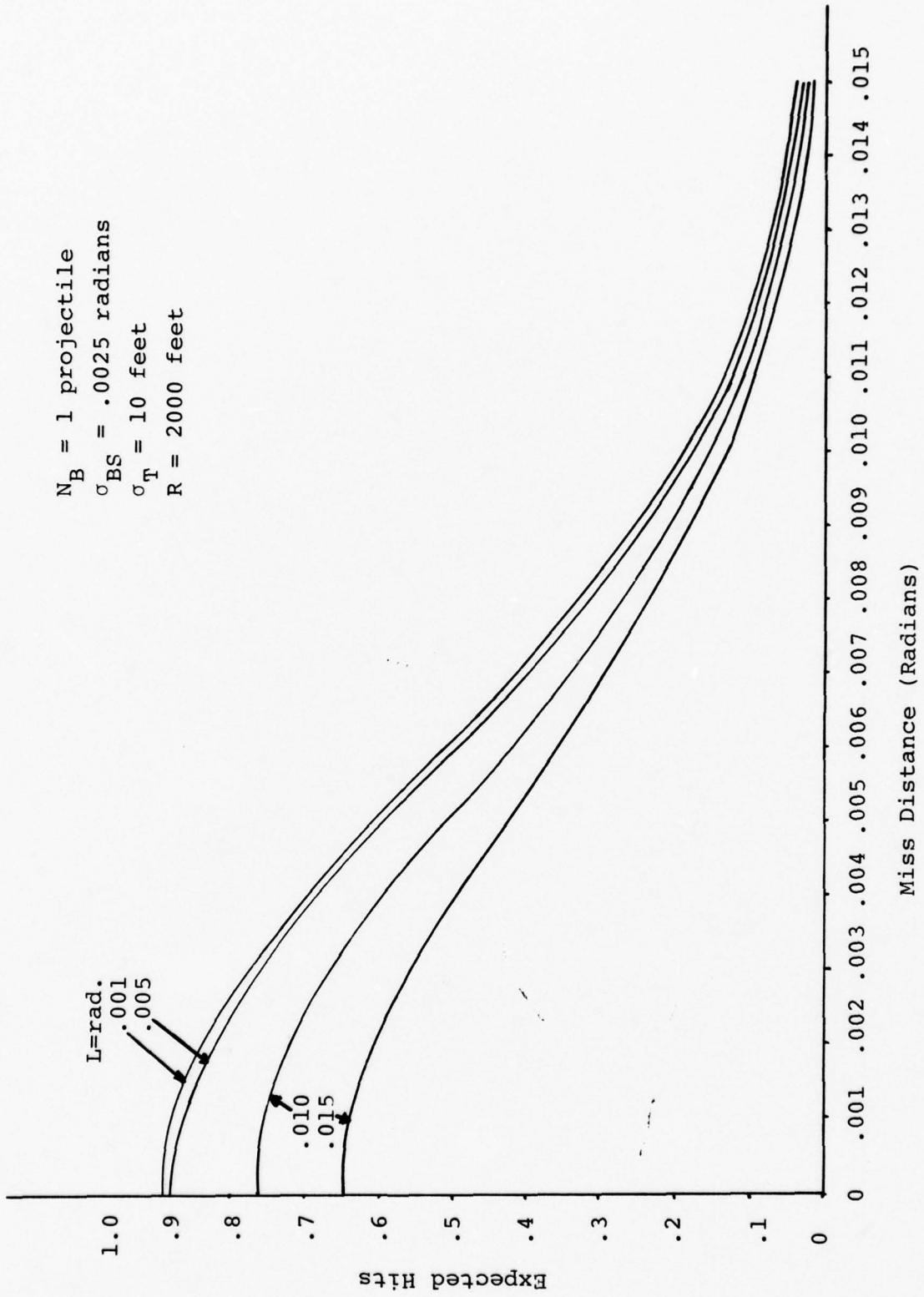
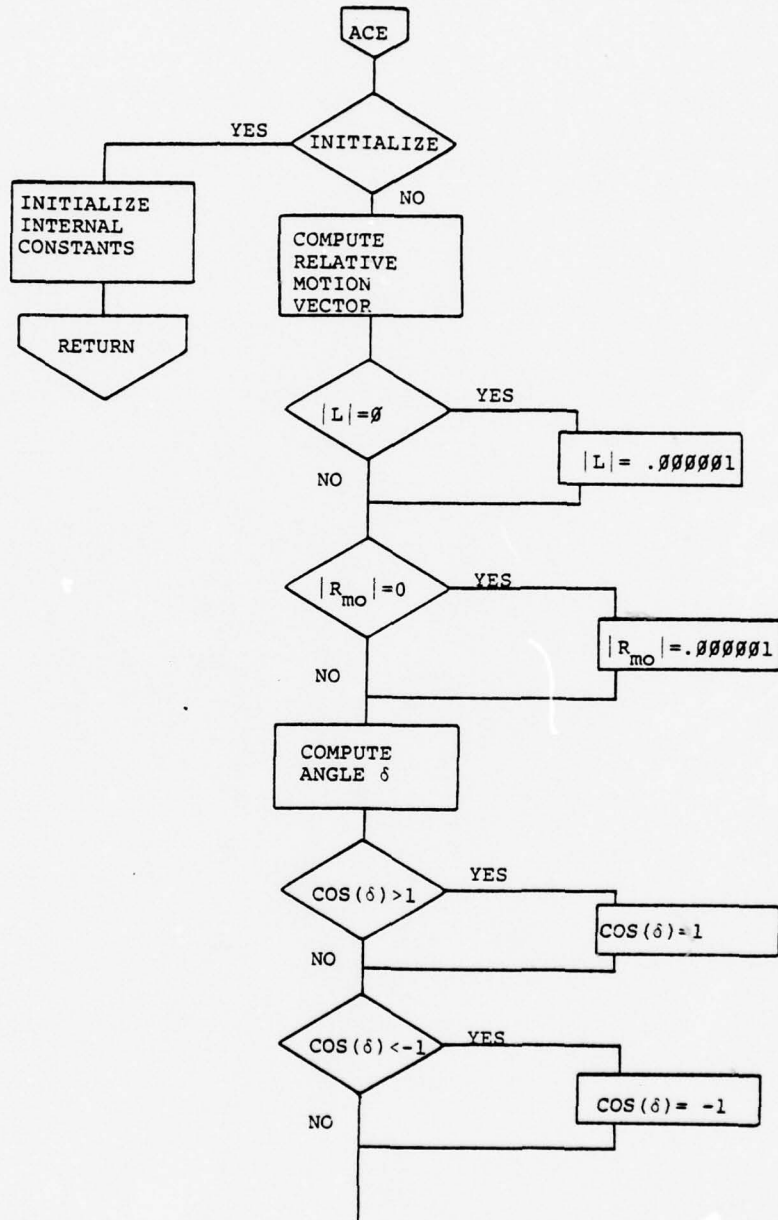


Figure 8. Comparison of Miss Distance and Expected Hits for Several Relative Motion Vectors.

Figure 9. Descriptive Flow Chart



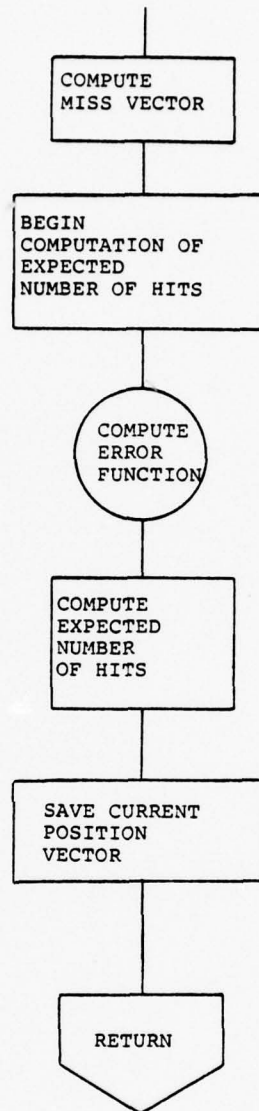
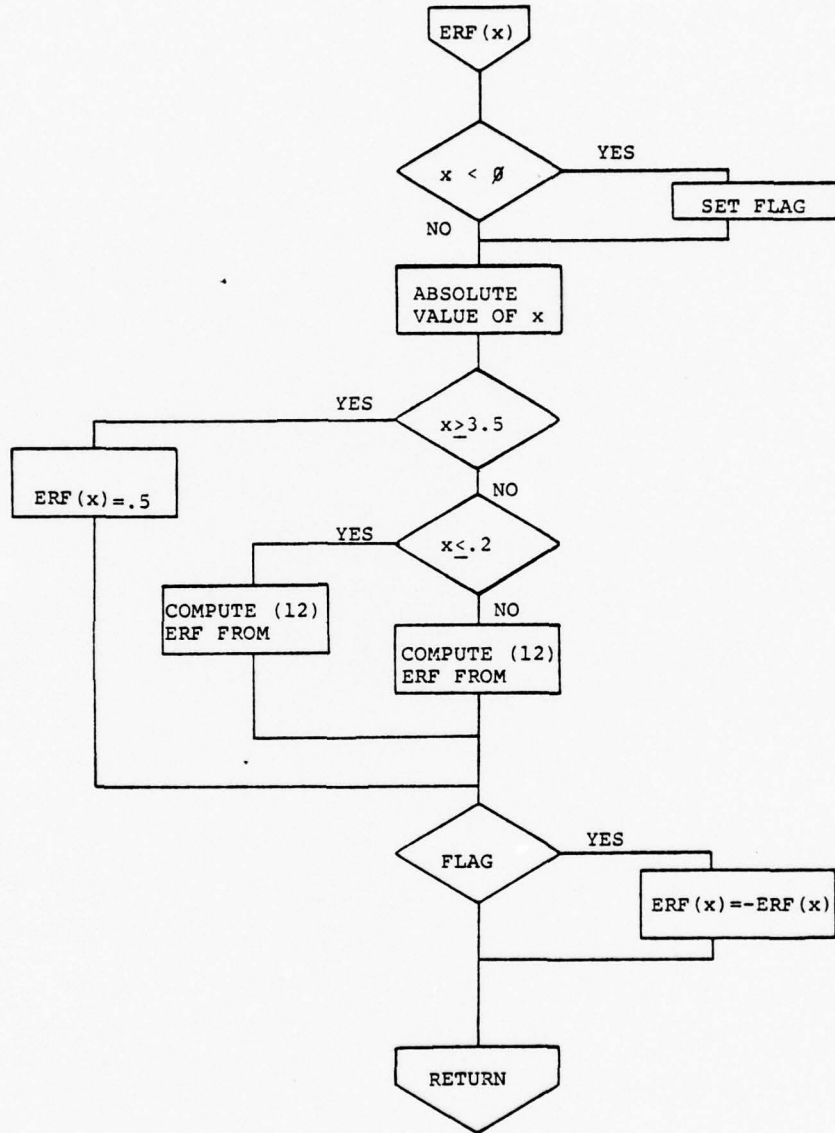


Figure 9. (Continued)

Figure 10. ERF Flow Chart





VARIABLE NAME	UNITS	DESCRIPTION
RANGE	Feet	The range of the target with respect to the attacker
IFLAG	--	The initialization flag that either initializes or runs the subprogram. If IFLAG = 1, then the program is run and computes the expected number of hits. If IFLAG $\neq$ 1, then the program initializes several constants to be used in the program.

The input variables are in common and the calling program must have a common statement as follows to input values to this subprogram:

```
COMMON/INPT/AZ, EL, RANGE, IFLAG .
```

#### OUTPUT

VARIABLE NAME	DESCRIPTION
EXPHTS	This value is the expected number of hits of the projectiles on the target when both are at target range. It is the expected number of hits per computer cycle.

This output variable is in common and the calling program must have a common statement as follows to output values from this subprogram;

```
COMMON/OUTPT/EXPHTS .
```

#### INPUT CONSTANTS

VARIABLE NAME	UNITS	DESCRIPTION
BULN	--	The number of projectiles at target range per computer cycle time (fire rate x cycle time)
SIGT	Feet	The standard deviation of the target
SIGBS	Radians	The standard deviation of the projectile stream or projectile dispersion.

The constant variables are common, and the calling program must have a common statement as follows to input these constant values to the subprogram:

```
COMMON/CONST/BULN, SIGT, SIGBS .
```

#### INTERNAL CONSTANTS

VARIABLE NAME	UNITS	DESCRIPTION
SQ2PI	--	Square root of $2 \times \pi$
E		Exponential
AZOLD	Radians	Previous value of the azimuth position of the computed projectiles at target range with respect to the target
ELOLD	Radians	Previous value of the elevation position of the computed projectile at target range with respect to the target
W2	Radians <sup>2</sup>	SIGBS <sup>2</sup>

These variables are common only to this subprogram. The later three are in common and are assigned their values at the initialization stage of the subprogram. The common is as follows:

```
COMMON/ACECOM/SQ2PI, E, AZOLD, ELOLD, W2 .
```

The first several values are constant at all times and therefore are in data statements as follows:

```
DATA SQ2PI/2.5066283/ ,
```

```
DATA E/2.7182818/ .
```

#### 3.2.11 Algorithm Listing

The listing of the ACE algorithm as a coded FORTRAN subroutine is contained in Appendix C.

#### 3.2.12 References

Edwards, Verlan E. and Ted G. Johnson, Air-to-Air Gunfire Control System Evaluator, Honeywell, Inc., Technical Report AFAL-TR-73-20, November 1972.

### 3.3 FIRE CONTROL DOCUMENTATION

#### 3.3.1 Task Definition

The Large Amplitude Aerospace Research Simulator (LAMARS) facility, which is supported by the AFFDL at WPAFB, is designed to simulate the total environment of an aircraft in flight. The LAMARS facility consists of a cockpit mounted on a large movable arm, various television picture projectors and a computer controlled servo-system. The cockpit area can be modified to meet the cockpit specifications of the aircraft being simulated.

Aircraft motion is simulated by a combination of arm movement and motion picture projection of terrain. The movement of the arm is activated through the controls in the cockpit as the pilot "flies" the aircraft. The terrain over which the pilot is flying is simulated by projecting televised pictures of a terrain onto a screen that surrounds the cockpit area. When the facility is being used to simulate fighter aircraft in combat, the image of a target is projected onto the screen. The flight path of the target aircraft is input to the system.

The LAMARS facility was modified to simulate the F-106 fighter aircraft. The major aircraft responses and terrain along with the target were provided by AFFDL and the fire control algorithms were provided by AFAL. The integration of the AFAL algorithms took place on the ROLM 16/64 computer on the computer deck at LAMARS facility. The ROLM 16/64 computer was used because this computer is part of the air-borne computer system in the F-106 aircraft. The ROLM 16/64 used in the LAMARS facility, is connected to several other computers on the computer deck by use of a Direct Memory Access (DMA) channel. The inputs to the fire control algorithms are passed from the aircraft simulation computer through the DMA to the ROLM 16/64. The outputs of the fire control algorithms are then passed from the ROLM 16/64 through the DMA to the symbol generator

computer to input the symbology to the Heads Up Display for viewing by the pilot.

The addition of the fire control algorithms to the simulation facility allows the pilot to use the symbology on the HUD. The pilot can, as in an actual flight, select what is to be displayed on the HUD and then use the symbology to track the image of the target on the screen. This addition to the LAMARS facility adds to the realism of flight to the pilot and helps to train the pilot to effectively fly a fighter aircraft to track a target while in flight.

### 3.3.2 Basic Support Efforts Completed

The role of the University of Dayton Research Institute in the integration of the fire control algorithms was basically one of a supportive nature. The AFAL planned the entire integration package using the most common top-down programming approach. The UDRI assisted in integrating five of the fire control algorithms into the planned integration set by the AFAL. Each algorithm, coded in FORTRAN for the ROLM 16/64 computer, had to be adapted for the integration. The adaptation of each algorithm required the specification of the inputs, outputs, and constants by the appropriate common blocks as set by AFAL.

The completed algorithms for the integration are listed in Appendix D. These listings are the compiled versions of the five algorithms adapted for the LAMARS integration.

### 3.3.3 Documentation Support

Sample documentation was provided to Captain Silverthorn to assist in documenting Hot Line Gunsight (HLGS) and Lead Computing Optical Sight (LCOS).

APPENDIX A  
VERIFICATION PROGRAMS

Five assembly language programs were obtained from Reference 1 (see Paragraph 3.1.5 of this volume) to verify the operation of the Cross Assembler. These programs were written for the MDSC computer and compiled by the PDP version of the Cross Assembler on the PDP-11/45 at WPAFB. Verification Programs 1 and 2 are those taken from Reference 1. Verification Programs 3, 4, and 5 are those supplied by the AFAL branch which deals with the MDSC computer. Verification Program 3 has the complete test of the assembly language instruction set and all modes of each instruction. It should be noted that Verification Program 4 has an error indicated. Also, errors have been detected in the verification listing. Consequently, there is a question as to the validity of this program. Verification Programs 1, 2, and 5 are typical of the programs used in the MDSC computer. Verification Programs 1, 2, 3, and 5 have been checked out with the verification listings.

The output format consists of 4 columns.

Column 1 is the card or line number of the assembly language instruction

Column 2 is the location counter (octal)

Column 3 is the machine code (octal)

Column 4 is the input assembly language instruction which generated the machine code

A listing of each of the five verification programs follows.

\*\*MHP CROSS-ASSEMBLER (PDP FORTRAN IV PLUS-BASED) 04/24/77 VERSION\*\*

\*\*END OF PASS ONE\*\*

NO ERRORS

\*\*SYMBOL VALUES:

4	XLOAD	/	446	1	DAT	/	124	1	DATADD	/	122	1	DADD	/	312	1
4	XADDR	/	451	1	KADDR	/	512	1	ADD	/	217	1	DEVELOP	/	197	1
4	RESTOR	/	440	1	SENDOUT	/	404	1	SININST	/	514	1	CLAR	/	116	1
4	CLRCNT	/	123	1	CLALDOP	/	14	1	PROBE	/	107	1	TASKSY	/	14	1
4	MOVINST	/	447	1	INITSHZ	/	0	1	INTRM2	/	3	1	INITLP	/	15	1
4	INTRG	/	1523	1	INTRUG	/	1520	1	SNROUT	/	50	1	EOF	/	57	1
4	SOUTINST	/	450	1	FPOP	/	105	1	TREND	/	63	1	TRLP	/	24	1
4	TRLP1	/	42	1	TRLP2	/	51	1	NRREAD	/	452	1	DSCADD	/	120	1
4	DSTK1	/	60	1	OSCLOUP	/	72	1	DSPLOCR	/	66	1	DSCTAB	/	117	1
4	DSVAL	/	62	1	NSADS	/	56	1	DTAB	/	347	1	STADD	/	121	1
4	STINST	/	513	1	BUF1	/	71	1	MADS	/	74	1	NRDSP	/	72	1
1	PMRUP	/	0	1		/				/				/		

FLAG CODE: 0-UNDEFINED, 1-DEFINED, 2-DOUBLY DEFINED

\*\*\*MMP CROSS-ASSEMBLER (POP FORTRAN IV PLUS-BASED) 04/24/77 VERSION\*\*

1	*****				
2					
3					
4			POWER - UP ROUTINE		
5			*****		
6			PAROP		
7		0	5485	SET SYSTEM MASK	
8	1	34017	LI	48715	
9	2	60014	ST	48712	
10	3	170320	POUT		MASK OUT ALL INT'S
11	4	137114	LDN	SP,STRADD	INITIALIZE STACK POINTER
12	5	56007	LI	X1,7	SAVE LOC 6
13	6	54800	LI	A2,8	
14	7	138513	LDN	X2,CLRCONT	
15	16	128000	ST	A2,87X1	SET RAM
16	11	32001	ADI	X1,1	TO ZEROS
17	12	76775	BINC	X2,ELRLOOP	
18	13	51305	LI	A2,DAT-ADD	A2 - COUNTER
19	14	138125	LDN	X1,DATADD	X1 - TABLE POINTER
20	*****				
21					SET UP PAGE ZERO CONSTANTS
22					
23					
24	15	124000	INITLP		SET INITIAL VALUE
25	16	126473	LD	A2,87X1	
26	17	184888	ST	X2,ADD-DAT,X1	STORE
27	20	32001	ADI	A2,87X2	
28	21	75573	BINC	X1,1	
29	*****				
30					TRANSFER DISPLAY LIST, STACK, CONSTANTS
31					
32					
33	22	64056	LD	X1,DISPLOC	X1-RAM LOC OF DISPLAY LIST
34	23	64071	LD	A1,87X1	A1 - RAM DESTINATION LOC OF DISPLAY
35	24	124000	TRLP	A2,87X1	GET WORD
36	25	54057	CMPR	A2,EOF	EOF
37	26	4403	UZ	TRLP,1	YES
38	27	170161	PUSH	A1,87X	INSERT INTO RAM-LOC
39	30	52001	ADI	X1,1	INC COUNTER
40	31	5777	JMP	TRCP	
41	32	171024	RNDV	A2,87X1	
42	34	31401	SUB	A3,DISPLOC	
43	35	171543	RREG	A3,1	A3-LENGTH OF DISPLAY LIST
44	35	61074	ST	A3,NMDS	RET-275-COMPLEMENT
45	37	61072	ST	A3,NMDS	NMDS-TEMP LOC FOR DISP GENERATOR
46	40	54066	LD	A2,DISPLOC	NMDS-LENGTH OF DISP LIST (275 COMP.)
47	41	64071	LD	A1,87X1	
48	42	170041	RUB	A2,87X1	A2-RELOCATION OFFSET OF DISP LIST
49	43	64067	ST	A2,5	TEMP-LOC
50	44	64071	LD	A2,87X1	
51	45	32001	ADI	X1,1	X1-START LOC OF DISP LIST POINTER TAB
52	45	64064	ST	X1,X734	
53	47	65269	LD	A2,DSTX1	A2-RAM DESTINATION OF D.L. TABLE
54	50	65062	LD	A3,DISPVAL	A3-RAM LOC OF D.L. UPDATE VALUES
55	51	124000	TRLP2		GET-WORD
56	52	54057	CMPR	A2,EOF	EOF
57	53	4407	BZ	TREND	YES
58	54	44205	SUB	A2,5	RELOCATION OFFSET FOR POINTER
59	55	172400	RMOV	X2,140	
60	56	164440	LD	A1,87X2	CURRENT CONTENTS (RAM) POINTED TO
61	57	135162	RMOV	A2,45	STORE POINTER
62	60	176583	PUSH	A3,41	STORE VALUE IN UPDATE TABLE

63	01	52001	ADI	X1,1	
64	02	5764	JMP	TOLP2	
65	03	17100	THRU	A3,X1	
66	04	4144	SUB	A3,X2,4*	
67	05	6184	ST	A3,NSKUS	
68	06	5800	NOP		
69					
70					
71					
72	07	15607	LDR	X1,DSCTAB	
73	08	16407	LUN	X2,DSCTAB	
74	09	18751	LI	A3,DA00-UTAB	
75	10	12400	DSLOOP	A3,7X1	
76	11	18400	LD	A1,7X2	
77	12	58350	JSWZ	XSHOUT	
78	13	58350	LI	A2,10	DELAY
79	14	5400	NOP		
80	15	73573	SINC	A2,3-2	
81	16	52001	ADI	X1,1	
82	17	32401	ADI	X2,1	
83	18	73766	BINC	A3,DSLOOP	
84	19				
85					
86					
87	20	0	JSWZ	XINTSHZ	
88	21	34000	LI	A3,0	CLEAR POWER-UP FLAG
89	22	60105	ST	A3,PPUP	
90					
91					
92	23	5400	IDLELOOP	NOP	
93	24	5010	WSK	8	
94	25	34000	LI	A3,0	
95	26	6010	ST	A3,12	
96	27	170520	POUT	A3,0	RE-ENABLE INTERRUPTS
97	28	64116	LD	A0,CLEAR	
98	29	5371	BNZ	IDLELOOP	
99	30	5661	JMP	PARUP	CLEAR FLAG SET
100					
101					
102					
103					
104	31	50	SMOUT	EDU	X2,6*
105	32	0	INTSHZ	EDU	0
106	33	3	INTSHZ	EDU	X3*
107	34	60	DSTK1	EDU	X50*
108	35	52	D3VAL	EDU	X52*
109	36	57	EDU	EDU	X2,2*
110	37	56	DSPLGR	EDU	X55*
111	38	71	RUF1	EDU	X59*
112	39	56	NSKUS	EDU	X2,2*
113	40	74	NSKUS	EDU	X50*
114	41	72	NSKUS	EDU	X55*
115	42	105	PPUP	EDU	X45*
116	43	115	CLEAR	EDU	X2,2*
117	44	347	DSCTAB	DATA	DTAB
118	45	312	DSCTAB	DATA	DTAB
119	46	5050	STRADD	DATA	1536
120	47	164	STRADD	DATA	DAT
121	48	17100	CLMENT	DATA	X-VR0*
122	49				INITIAL DATA VALUES
123	50	124	DAT	EDU	0
124	51	124	DAT	EDU	X1100*
125	52	15140	DAT	EDU	X1100*
126	53	15665	DAT	EDU	X1100*
127	54	15772	DAT	EDU	X1100*
128	55	500	DAT	EDU	X1100*
129	56	10660	DAT	EDU	X1100*
130	57				INTSHZ
131	58				S.P.I.
132	59				S.P.I.
133	60				50 HZ
134	61				PIANGS
135	62				SACIND



180	182	11620	DATA	X'1800'	SCHMRT
181	183	16117	DATA	X'1C00'	PHCAB
182	184	16157	DATA	X'1C47'	MAIPHC
183	185	16852	DATA	X'112A'	WRD0
184	186	16376	DATA	X'1C3E'	PHCBA1
185	187	0	DATA	0	SPSTR
186	188	1000	DATA	512	CURRENT DISPLAY BUFFER
187	191	13150	DATA	X'1658'	DISPLAYS
188	192	1	DATA	1	PHOJE
189	193	16460	DATA	X'1184'	SNDDUT
190	194	16200	DATA	X'11CA'	MUXIN
191	195	1	DATA	1	FRUP
192	196	400	DATA	255	DSTK1
193	197	16270	DATA	X'1C88'	CURDIC
194	198	600	DATA	384	USPVAL
195	199	14482	DATA	X'1932'	D15PL1ST
196	202	1000	DATA	212	RUF 1 ADDRESS
197	203	17777	DATA	X'FFFF'	EOF
198	204	15410	DATA	X'1028'	PPIPTR
199	205	17777	DATA	-1	60 MZ RLSET
200	206	10000	DATA	4096	PARUP
201	207	174	DATA	128	ELVID
202	208	1	DATA	1	ERASE ENABLE
203	209	4	DATA	4	F4DN7
204	210	1	DATA	1	FPI
205	211	0	DATA	0	FRIT
206	212	0	DATA	0	TV
207	213	0	DATA	0	MASK40
208	214	0	DATA	0	AGECNTR
209	215	1	DATA	1	ACINM
210	216	0	DATA	0	GZLCNTR
211	217	0	DATA	0	GZLCNTR
212	218	0	DATA	0	AGEOLAY
213	219	15652	DATA	X'184A'	XFRNHL
214	220	17400	DATA	X'1F00'	BIT2
215	221	17642	DATA	X'1FA0'	BIT1
216	222	0	DATA	0	SCAGE
217	223	0	DATA	0	DSNUDE
218	224	174120	DATA	X'F850'	15HZ
219	225	174120	DATA	X'F850'	SPI
220	226	174120	DATA	X'F850'	ST1
221	227	1240	DATA	X'F850'	60RZ
222	228	1240	DATA	X'2A0'	TR MASK
223	229	174120	DATA	X'F850'	BIT DUMMY
224	230	5400	NOP		SNDDUT
225	231	5400	NOP		
226	232	174122	RTS		
227	233	5400	NOP		
228	234	5400	NOP		
229	235	174120	RTS		
230	236	1526	DATA	X'556'	WTIMER=ADDRESS
231	237	170362	IOCP	0	WTIMER
232	238	174120	RTS		
233	239	0	DATA	0	INITIAL DATA ADDRESSES
234	240	1	DATA	1	
235	241	2	DATA	2	
236	242	3	DATA	3	
237	243	4	DATA	4	
238	244	5	DATA	5	
239	245	6	DATA	6	
240	246	7	DATA	7	
241	247	8	DATA	8	
242	248	9	DATA	9	
243	249	10	DATA	10	
244	250	11	DATA	11	
245	251	12	DATA	12	
246	252	13	DATA	13	
247	253	14	DATA	14	
248	254	15	DATA	15	
249	255	16	DATA	16	
250	256	17	DATA	17	
251	257	18	DATA	18	
252	258	19	DATA	19	
253	259	20	DATA	20	
254	260	21	DATA	21	
255	261	22	DATA	22	
256	262	23	DATA	23	
257	263	24	DATA	24	
258	264	25	DATA	25	
259	265	26	DATA	26	
260	266	27	DATA	27	
261	267	28	DATA	28	
262	268	29	DATA	29	
263	269	30	DATA	30	
264	270	31	DATA	31	
265	271	32	DATA	32	
266	272	33	DATA	33	
267	273	34	DATA	34	
268	274	35	DATA	35	
269	275	36	DATA	36	
270	276	37	DATA	37	
271	277	38	DATA	38	
272	278	39	DATA	39	
273	279	40	DATA	40	
274	280	41	DATA	41	
275	281	42	DATA	42	
276	282	43	DATA	43	
277	283	44	DATA	44	
278	284	45	DATA	45	
279	285	46	DATA	46	
280	286	47	DATA	47	
281	287	48	DATA	48	
282	288	49	DATA	49	
283	289	50	DATA	50	
284	290	51	DATA	51	
285	291	52	DATA	52	
286	292	53	DATA	53	
287	293	54	DATA	54	
288	294	55	DATA	55	
289	295	56	DATA	56	
290	296	57	DATA	57	
291	297	58	DATA	58	
292	298	59	DATA	59	
293	299	60	DATA	60	
294	300	61	DATA	61	
295	301	62	DATA	62	
296	302	63	DATA	63	
297	303	64	DATA	64	
298	304	65	DATA	65	
299	305	66	DATA	66	
300	306	67	DATA	67	
301	307	68	DATA	68	
302	308	69	DATA	69	
303	309	70	DATA	70	
304	310	71	DATA	71	
305	311	72	DATA	72	
306	312	73	DATA	73	

197	234	62	DATA	X'220*	DISPLAYS
198	235	120	DATA	X'47*	FMODE
199	236	30	DATA	X'28*	SNDDUT
200	237	51	DATA	X'20*	MUXIN
201	240	105	DATA	X'45*	FAUP
202	241	65	DATA	X'10*	DATA
203	242	61	DATA	X'10*	DATA
204	243	62	DATA	X'10*	CONTRIC
205	244	62	DATA	X'22*	OSPCAL
206	245	66	DATA	X'25*	DISPLOOR
207	246	71	DATA	X'27*	3071 ADDRESS
208	247	57	DATA	X'27*	EDP
209	248	161	DATA	X'11*	PP1PTR
210	249	517	DATA	X'CF*	60HZ RESET
211	251	37	DATA	X'1F*	PNRUP
212	252	157	DATA	X'66*	ELVID
213	253	40	DATA	X'20*	ERASE ENABLE
214	254	102	DATA	X'42*	F30P2
215	255	77	DATA	X'3F*	FPP1
216	256	116	DATA	X'4B*	F511
217	257	117	DATA	X'4B*	TV
218	258	171	DATA	X'79*	MASK48
219	259	177	DATA	X'7F*	AGENCTR
220	262	265	DATA	X'85*	MCIRM
221	263	134	DATA	X'6C*	GCLENIN
222	264	172	DATA	X'73*	GLDIR
223	265	207	DATA	X'07*	AGEOLAY
224	266	218	DATA	X'6B*	XPRNPL
225	267	378	DATA	X'FE*	BIT2
226	270	577	DATA	X'FF*	BIT1
227	271	111	DATA	X'49*	SCMODE
228	272	112	DATA	X'4A*	DSKMODE
229	273	5008	DATA	X'200*	1.5HZ
230	274	5100	DATA	X'200*	SPI
231	275	5202	DATA	X'280*	ST1
232	277	16	DATA	X'E*	60HZ
233	303	3120	DATA	X'580*	DUMMY
234	301	1520	DATA	X'380*	SHOOT
235	302	1521	DATA	X'381*	
236	303	1522	DATA	X'382*	
237	304	1523	DATA	X'383*	MEMRD
238	305	1524	DATA	X'384*	
239	306	1525	DATA	X'385*	
240	307	314	DATA	X'CC*	WTIER
241	310	1526	DATA	X'56*	WTIEN
242	311	1527	DATA	X'57*	
243					
244					
245					
246	312	0	DADD		
247	313	1	DATA		
248	314	2	DATA		
249	315	3	DATA		
250	316	4	DATA		
251	317	5	DATA		
252	318	6	DATA		
253	321	7	DATA		
254	322	20	DATA		
255	323	30	DATA		
256	324	51	DATA		
257	325	51	DATA		
258	326	54	DATA		
259	327	55	DATA		
260	328	50	DATA		
261	331	57	DATA		

262	332	40		DATA	52
263	333	41		DATA	53
264	334	42		DATA	54
265	335	43		DATA	55
266	336	44		DATA	56
267	337	45		DATA	57
268	340	48		DATA	58
269	341	50		DATA	60
270	342	52		DATA	62
271	343	53		DATA	63
272	344	56		DATA	66
273	345	73		DATA	58
274	346	72		DATA	58
275					
276					
277					
278	507	176000	DTAB	DATA	0
279	508	185700		DATA	1
280	509	186000		DATA	2
281	512	4000		DATA	3
282	513	0		DATA	4
283	514	45540		DATA	5
284	515	0		DATA	6
285	516	172000		DATA	7
286	517	0		DATA	8
287	518	0		DATA	9
288	519	180000		DATA	16
289	520	0		DATA	24
290	521	182700		DATA	25
291	522	0		DATA	27
292	523	182700		DATA	28
293	524	182700		DATA	29
294	525	170000		DATA	30
295	526	186000		DATA	31
296	527	180000		DATA	32
297	528	47760		DATA	33
298	529	0		DATA	34
299	530	37000		DATA	35
300	531	151600		DATA	36
301	532	0		DATA	37
302	533	4000		DATA	38
303	534	4700		DATA	42
304	535	182000		DATA	45
305	536	170017		DATA	46
306	537	170000		DATA	56
307	538	170000		DATA	58
308					
309					
310					
311					
312					
313					
314					
315					
316					
317					
318					
319					
320					
321					
322					
323					
324					
325					
326					
327					

INITIAL MODULE VALUES

SENDOUT  
 \* AD = WORD TO BE SENT OUT  
 \* A1 = MODULE ADDRESS

MODE CHANGE FLAG

MASK OUT ALL INTERRUPTS

BUILD RMOV INSTRUCT

328	422	171461	MAND	3,1	
329	423	175623	SHL	3,4	
330	424	15022	LDR	2,ARMCVINST	
331	425	171135	ROR	2,3	
332	426	121600	ST	2,1,X1	BUILD SERIAL OUT INSTRUC
333	427	135020	LDR	2,SOUTINST	
334	428	171133	ROR	2,3	
335	431	35417	LI	3,X'FF'	
336	432	173463	MAND	1,3	
337	433	171131	ROR	2,1	
338	434	121001	ST	2,1,X1	
339	435	PM10	JSH	X1,ADDR	JUMP TO RAM TO EXECUTE
340	436	64014	LD	A0,IMSKSV	RESTORE INTERRUPT MASK
341	437	173520	POUT	0,0	MASK INTERRUPTS BACK IN
342	440	172206	RESTOR	SP,X1	
343	441	171606	POP	SP,3	
344	442	171226	POP	SP,2	
345	443	170606	POP	SP,1	
346	444	170206	POP	SP,0	
347	445	174120	RTS		
348	446	1520	X1,ADDR		INSTRUC
349	447	169006	MOVINST DATA	X'F000'	1111 00XX 0000 0000
350	450	170340	SOUTINST DATA	X'FE00'	1111 00XX 1110 XXXX
351	451	2220	GADDR DATA	X'4000'	RAM ADDRESS TO STORE LAST OUT
352	451	1520	INSTRUC EQU	X'3500'	RAM ADDRESS WHERE 'SOUT' EXECUTED
353					
354					
355					
356					
357					
358					
359	452	170156	MANDREAD	SP,0	
360	453	172366	PUSH	SP,1	
361	454	171156	PUSH	SP,2	
362	455	171556	PUSH	SP,3	
363	456	172156	PUSH	SP,X1	
364	457	171200	RMOV	0,0	
365	458	24217	LI	0,X'FF'	
366	461	170320	POUT	0,0	MASK OUT ALL INTERRUPTS
367	462	170002	RMOV	0,2	
368	463	168026	LDR	X1,ADDR	BUILD STORE INSTRUCTION
369	464	35460	LI	3,X'30'	
370	465	171440	MAND	3,0	
371	466	175623	SWL	3,4	
372	467	150223	LDR	2,SINST	
373	470	171133	ROR	2,3	
374	471	121001	ST	2,1,X1	
375	472	135021	LDR	2,SINST	BUILD SERIAL IN INSTRUC
376	473	171123	ROR	2,3	
377	474	35417	LI	3,X'FF'	
378	475	170063	MAND	0,3	
379	476	171100	ROR	2,0	
380	477	121001	ST	2,1,X1	
381	502	172001	RMOV	X1,1	
382	501	PM10	JSH	X1,ADDR	JUMP TO RAM TO EXECUTE SIN
383	503	64014	LD	A0,IMSKSV	RESTORE INTERRUPT MASK
384	504	170340	POUT	0,0	MASK INTERRUPTS BACK IN
385	505	172206	POP	SP,X1	
386	506	171606	POP	SP,3	
387	507	171206	POP	SP,2	
388	508	170606	POP	SP,1	
389	510	170206	POP	SP,0	
390	511	174120	RTS		

390	512	1525	XADDR	DATA	INSTRC	1010 00XX 0000 0000
391	515	1526	STINST	DATA	X'4000'	1111 10XX 1110 XXXX
392	514	174300	STINSTR	DATA	X'F800'	RAM ADDRESS WHERE 'SIN' EXECUTED
393	513	1523	INSTRC	EDU	X'353'	
394						
395	17600		SLOC		X'1F00'	0.I.T.
396	17400	174120	RTS			DUMMY
397	17640		SLOC		X'1F40'	PAICH
398	17600	174120	RTS			RETURN
399			END			

\*\*END OF PASS TWO\*\*

NO ERRORS

335 ( 517 OCT) WORDS OF CODE GENERATED

\*\*\*MMP CROSS-ASSEMBLER (POP FORTRAN IV PLUS-BASED) 04/24/77 VERSION\*\*

\*\*\*END OF PASS ONE\*\*

NO ERRORS

\*\*SYMBOL VALUES:

4	XIFF	/	17565	1	X90J	/	17621	1	X989	/	17617	1	MAIAZ	/	362	1
4	FHIT	/	110	1	XRM	/	17620	1	SCMODE	/	111	1	XCV	/	17738	1
4	DELAY	/	17727	1	SENNOV	/	17711	1	SENNOV1	/	17714	1	BIT7	/	17564	1
4	BITAZC	/	365	1	HITAZR	/	370	1	HITCNT	/	366	1	BITDIR	/	372	1
4	BIFERLEZ	/	365	1	BITFRM	/	371	1	BIAS	/	17616	1	BIAS1	/	17687	1
4	BIARZ	/	17611	1	BIAS3	/	17613	1	BITSR	/	17413	1	BIT81	/	17414	1
4	BIT31R	/	17425	1	BIT320	/	17541	1	BITSLY	/	17400	1	BITVD	/	373	1
4	BIT4046	/	3	1	BITX3	/	17643	1	BITX4	/	17562	1	BITX5	/	17666	1
4	BITX6	/	17725	1	BITXEQ	/	17640	1	VIDEO	/	33	1	VUPOT	/	17562	1
4	CLRGHT	/	367	1	ANDIR	/	153	1	INMRD40	/	113	1	INMRD41	/	15	1
4	CLRGHT	/	17566	1	SNOUT	/	50	1	MODADR	/	17572	1	MODTABL	/	17731	1
4	MOECHKNG	/	197	1	WORD1	/	17677	1	FPUP	/	185	1	WRD1A	/	17735	1
4	WRD19	/	17703	1	WRD41V	/	17567	1	WRD4M	/	54	1	LSTFRM	/	6	1
4	USC	/	17572	1	OSCS9	/	17571	1	OSCM	/	17605	1	OSCV	/	17606	1
3	STEP	/	2	1	AZL	/	57	1	AZR	/	7	1				

FLAG CODES: 0-UNDEFINED, 1-DEFINED, 2-DOUBLY DEFINED

\*\*\*\*\*  
\*\*MIP CROSS-ASSEMBLER (PDP FORTRAN IV PLUS-BASED) 8/4/24/77 VERSION\*\*  
\*\*\*\*\*

\*\*\*\*\*  
\*\*\* BUILT IN TEST ROUTINES  
\*\*\*\*\*

\*\*\*\*\* X'JFCR' \*\*\*\*\*

SLOC \*\*\*\*\*

IS 'Hz SETUP

SET UP (15HZ)

NO BIT ON POKER UP

CHECK FOR BIT MODE

NOT BIT,CHECK PREV. FRAME

BIT ON PREV. FRAME

SIGNAL MODE CHANGE

\*\*\*\*\*

BIT MODE SELECTED

AD,FBIT BITMODE

BITSI0 FIRST PASS

AD,FBIT YES, INITIALIZE COUNTERS

AD,FBIT SET RIGHT TO LEFT DIRECTION

AD,FBIT INITIALIZE SENSOR SCAN

AD,FBIT SIGNAL MODE CHANGE

AD,FBIT SET UP VARIABLES: MUXIN KON'T READ WITH FBIT SET

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

AD,FBIT

MARKY,INLET,IFIRE

64	17494	64746		LD	ALBITCNT	X4 FREQ
65	17495	17495	39L	ALP		
66	17496	65110	JSR	OSG90		
67	17497	61177	JSR	BIASP	CTR980	
68	17498	60152	ST	ADKX54*	MARKY	
69	17499	60157	ST	ADKX55*	IMLEFT	
70	17500	60160	ST	ADKX60*	YKID	
71					ANAKNELVID,TOTEL	
72	17495	64772	LD	ALBITCNT		
73	17500	174677	39L	ALP		
74	17501	61177	JSR	BIASP	CTR989	
75	17502	60161*	ST	ADKX61*	ANAKNEL	
76	17503	60162	ST	ADKX62*	ELVID TEMP	
77	17504	30417	JSR	BIASP	CTR989	
78	17505	6115	ST	ADKX56*	YKID	
79	17474	60129	ST			
80	17475	60765	LD	ALBITCNT		
81	17476	174623	39L	ALP	X16 FREQ	
82	17477	6072	JSR	OSG	CTR989	
83	17500	6108	JSR	BIASP	YKID	
84	17501	60135	ST	ADKX60*	ANET, YREF	
85	17502	35414	LDR	ADKX89	XREF	
86	17503	60142	ST	ADKX62*	YREF	
87	17504	60143	ST	ADKX63*	TGT CIRCLE	
88						
89	17505	60786	LD	ALBITCNT	X6 FREQ	
90	17506	174622	39L	ALP		
91	17507	15455	LDR	APX1FF		
92	17510	170064	RAND	ALP		
93	17511	6101	JSR	BIASP	TGTDIAM	
94	17512	60127	ST	ADKX57*		
95	17513	30480	LI	ADP		
96	17514	6472	JSP	BIASP	TGTGAP	
97	17515	60159	ST	ADKX56*	RANGE OFFSET	
98						
99	17516	134647	LDR	ADKX62FV	RANGE OFFSET	
100	17517	60722	ST	ADKX62*		
101					SET BIT FREEZE FLAG	
102						
103	17520	34410	LI	ADP		
104	17521	46015	AND	ADKX60D41		
105	17522	60365	ST	ADKX62FV		
106						
107					SET-UP-BIT SWITCH PATTERN	
108	17525	35000	LI	ADP		
109	17526	34004	LI	ADP	CHECK FOR CLEAR	
110	17527	46015	AND	ADKX60D41		
111	17528	5812	GNZ	BIASP		
112	17529	60367	LD	ADKX62	WAIT FOR STEADY SIGNAL	
113	17530	51031	ADP	ADP	INCREMENT COUNT	
114	17531	71002	CPI	ADP		
115	17532	5005	GNZ	BIASP		
116	17533	64371	LD	ADKX62	CLEAR SWITCH ON	
117	17534	30001	ADP	ADP	FRAMEFRAME+1	
118	17535	70036	CPI	ADKX62	CHECK FOR LAST FRAME	
119	17536	7001	GN	ADP		
120	17537	30000	LI	ADP		
121	17538	60371	ST	ADKX62FV		
122						
123	17540	60371	ST	ADKX62FV		



124	17541	17541	BITSR0	EQ0	S	SET SWITCH SELECTION
125	17541	61867	ST	APACRCHT		
126	17542	54371	L0	AGBITFRM		
127	17543	15224	LDR	AI*PQADR		
128	17544	174920	RA00	XI*AO		
129	17545	124400	L0	AI*P*XI		
130	17546	60513	ST	AI*IMR040		
131	17547	54563	LI	AI*X*73*		PP*VIDEO*PHASE SEL.
132	17548	48415	ARD	AI*IMR041		
133	17549	134015	LDR	AP*MDQ1V		
134	17550	178500	ROR	AI*AO		
135	17551	64415	ST	AI*IMR041		READ RADAR VIDEO POT
136	17554	135005	LDR	AR*VIDPOT		
137	17555	171552	SOUT	AP*X*7*		
138	17556	35347	LI	Z*1-2*		
139	17557	75377	RINC	AR*5		
140	17558	178352	SIN	AP*X*7*		
141	17559	61233	ST	AP*VIDEO		
142	17560	4700	VIDPOT	DATA		CHANNEL X*13*
143	17561	35	VIDEO	EQ0		VIDEO GAIN POT VALUE
144	17562	174120	KT5	EXIT		
145	17563					
146						
147						
148						
149						
150	113	113	IMR040	EQ0	X*6H*	
151	15	15	IMR041	EQ0	X*20*	
152	114	114	FAIT	EQ0	X*48*	
153	366	366	BITCNT	EQ0	X*76*	
154	384	384	BITAZC	EQ0	X*83*	
155	472	472	BITDIR	EQ0	X*8A*	
156	365	365	BITKREZ	EQ0	X*85*	
157	471	471	BITFRM	EQ0	X*89*	
158	473	473	BITV19	EQ0	X*8B*	
159	367	367	LRCHT	EQ0	X*87*	
160	54	54	PH040	EQ0	X*2C*	
161	17564	167	BIT7	DATA	X*080*	
162	105	105	FRUP	EQ0	X*47*	
163	111	111	SCMODE	EQ0	X*85*	
164	58	58	SNOUT	EQ0	X*28*	
165	155	155	BITDIR	EQ0	X*6B*	
166	370	370	BITAZR	EQ0	X*6B*	
167	362	362	M*14Z	EQ0	X*F2*	
168	67	67	AZL	EQ0	55	LEFT LIMIT
169	7	7	AZR	EQ0	7	
170	3	3	MIT046	EQ0	3	HIT MODE AND AZ SELECT FOR NO 46
171	2	2	STEP	EQ0	2	AZ SCAN STEP
172	17565	2	777	DATA	X*1FF*	
173	17566	58004	R500FFV	DATA	X*5004*	
174	17567	141614	M0081V	DATA	X*081C*	
175	17574	17731	MD040K	DATA	MODE*TABLE ADDRESS	
176						
177						
178						
179						
180						
181	17571	52504	OSC02	EQ0	AI*X*4Z*	
182	17572	174012	OSC	EQ0	AO*050*	
183	17574	174064	FR00	EQ0	52*1A1	VAL = # MSB OF COUNT
184	17575	152011	IC00P	EQ0	52*105CV	
185	17576	173122	IC00P	EQ0	52*152	
186	17579	174003	ROG6	EQ0	AO*44	VAL .LT. FULL SCALE, AN=VAL.
187	17577	174140	ROG6	EQ0	AO*44	
188	17600	174922	RA00	EQ0	AO*42	VAL .GE. FULL SCALE, AN=2*F.S. = VAL
189	17601	174922	RA00	EQ0	AO*42	SHIFT TO CTR ON 2
190	17602	50500	AO1	EQ0	AO*1*40*	

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181 17605 17600 RMOV A1,A0
182 17606 17610 RTS
183 17611 17615 FULL SCALE BACK
184 17616 17620 FULL SCALE
185
186 * DISPLAY VARIABLE BIAS
187
188 17607 18007 BIAS1 LDR A0,X9B9
189 17610 5005 JMP BIAS
190 17611 18006 BIAS2 LDR A0,X900
191 17612 5001 JMP BIAS
192 17613 18005 BIAS3 LDR A0,X900
193 17614 18001 BIAS4 RADD A0,A1
194 17615 17423 SHL A0,A1
195 17616 17410 RTS
196
197 17617 4471 X909 DATA X'909'
198 17620 5000 X902 DATA X'902'
199 17621 4400 X902 DATA X'902'
200

```

210	17640		SLOC	X'1FA0'	
211		*			
212		*	HIT-EXECUTE		
213		*		EXERCISE SCAN CONVERTER (15HZ)	
214		*		WORD 1 AND WORD 46 SET UP BY SMCART WITH FRIT = 1	
215		*		GENERATE PRF SYNC. FOR RADAR MODES	
216		*			
217	17640		BITX60	3	
218	17640		LO	40,FBIT	
219	17641		BNZ	3+2	NOT BIT MODE
220	17642		RTS		
221		*			
222		*		BIT MODE SELECTED	
223		*			
224	17643		BITX3	5	
225	17643		EUU	40,BITFREEZ	
226	17644		LO	3+2	
227	17645		3+2		FREZE, SKIP UPDATE
228		*			MOVE SENSOR FOR SENSOR POSITION INTERRUPTS
229	17646		LI	40,STEP	
230	17647		BY	41,BITDIR	CHECK DIRECTION
231	17650		BZ	3+2	L-R
232	17651		PNEG	40,40	
233	17652		LD	AZ,BITAZC	
234	17653		LD	AZ,40	AZ,40
235	17654		CPI	AZ,40	SLIGHT EDGE CHECK
236	17655		DN	41,40	TURN TO L-L
237	17656		CPI	AZ,40	LEFT EDGE CHECK
238	17657		BN	BITX5	OK, CONTINUE
239	17658		LI	40,STEP	TURN TO L-R
240	17661		JMP	8+2	
241	17662		BITX4	LI	R-L
242	17663		ST	40,BITDIR	NEW DIRECTION
243	17664		ST	AZ,BITAZC	
244	17665		JMP	BITX5	TRY NEW DIRECTION
245	17666		ST	AZ,BITAZC	NEW AZ COUNTER VALUE
246	17667		ADDD	AZ,41	DIRECTION SHIFT OFFSET
247	17670		SPL	AZ,1	DOUBLE VIDEO FREQ.
248	17671		ST	AZ,BITVID	
249	17672		LD	AZ,BITAZC	
250	17673		SPL	AZ,3	SCALE TO FRIT
251	17674		LI	AZ,BITMODE6	
252	17675		ADR	AZ,41	
253	17676		ST	AZ,FBIT	
254		*			SET WORD 1 (VIDEO)
255		*			
256	17677		WORD1	60	
257	17677		LI	41,0	PRESET ACC AND CLAMP OFF
258	17678		SPL	AZ,6	
259	17679		ADR	AZ,XCR	HIT MODE, BIT VIDEO SELECT
260	17682		OR	AZ,BITVID	HIT VIDEO
261	17683		ADR	AZ,41	
262	17684		SPL	AZ,6	
263	17685		SOOT	AZ,1	SEND WORD 1
264	17686		LD	AZ,SCUDE	CHECK FOR SINGLE TARGET TRACK
265	17687		CPI	AZ,1	BIT - SKIP SENSOR POS
266	17688		ADR	BITX6	
267		*			
268		*			MOVE SENSOR
269		*			
270		*			FRIT CONTAINS WORD 46 RIGHT SHIFTED 7
271		*			WHICH INCLUDES POSITION, BIT, PRF SEL.
272		*			BITDIR CONTAINS DIRECTION.
273		*			

274	17711	65110	SENMOV	LD	A2,XBIT	
275	17712	17526		SHL	A2,XFF*	SEND WORD 4b
276	17713	17157		SOUT	A2,XFF*	DELAY FOR PRF READING
277	17714	134012	SENMOVI	LD	A2,DELAY	
278	17715	74577		BINC	A2,S	
279	17716	64572		LD	A0,BITDIR	SET SENSOR DIRECTION
280	17717	4402		RZ	S+5	
281	17720	171556		SOUT	A2,XFC*	
282	17721	5401		JRP	S+C	
283	17722	171557		SOUT	A2,XFF*	
284	17723		BITX6	LD	S	
285	17723	64566		LD	A0,BITCNT	YES
286	17724	50001		ADI	A0,1	
287	17725	60566		ST	A0,BITCNT	BITCNT=BITCNT+1
288	17726	174123		RTS		EXIT
289	17727	177404	DELAY	DATA	=250	560 MICROSEC. FOR BINC
293	17730	500	REV	DATA	X'00*	

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MODETABL EQU	MODETABL EQU	MODETABL EQU	MODETABL EQU
17731 40850	17731 40850	17731 40850	MODE 1 RDR
17732 62002	17732 62002	17732 62002	MODE 6 RDR
17733 53002	17733 53002	17733 53002	MODE 6 RDR A
17734 55200	17734 55200	17734 55200	MODE 6 RDR X
17735 62000	17735 62000	17735 62000	MODE 6 RDR B
17736 154	17736 154	17736 154	MODE 2 IR
LSTFRM EQU	LSTFRM EQU	LSTFRM EQU	MODE 2 IR
376	376	376	MODE 2 IR
17400	17400	17400	MODE 2 IR
DATA	DATA	DATA	MODE 2 IR
17640	17640	17640	MODE 2 IR
BITSET	BITSET	BITSET	MODE 2 IR
DATA	DATA	DATA	MODE 2 IR
17640	17640	17640	MODE 2 IR
BITVAL	BITVAL	BITVAL	MODE 2 IR
END	END	END	MODE 2 IR

\*\*END OF PASS TR0\*\*

NO ERRORS

211 ( 323 OCT) WORDS OF CODE GENERATED

\*\*\*MP CROSS-ASSEMBLER (POP FORTRAN IV PLUS-BASED) 04/24/77 VERSION\*\*\*

\*\*\*END OF PASS ONE\*\*\*

NO ERRORS

\*\*\*SYMBOL VALUES:

4	51	/	40	1	RASE	/	40	1	VAL	/	1315	1	VALADM	/	1316	1
0	00R	/	1317	1	SR	/	100	1	SRPR	/	1007	1	NEXT0	/	1050	1
0	NEXT1	/	1055	1	NEXT2	/	1065	1	NEXT5	/	1070	1	NEXT6	/	1076	1
0	NEXT5	/	1103	1	NEXT6	/	1113	1	NEXT7	/	1120	1	NEXT8	/	1131	1
0	NEXT9	/	1136	1	LIM1	/	1010	1	SKIP	/	1006	1	SKPA	/	1161	1
0	SKIP	/	1162	1	LOUP1	/	1042	1	END	/	1035	1	CUMM	/	1060	1
0	NXT1	/	1002	1	NXT3	/	1003	1	NXT5	/	1024	1	NXT7	/	1066	1

FLAG CODE: 0=UNDEFINED, 1=DEFINED, 2=DOUBLY DEFINED

Line	Address	Instruction	Comments
1			*VARIABLE ASSIGNMENTS
2			*BASE PAGE
3	0	177	DATA X'FF'
4	1	253	DATA X'AF'
5	40		SLOC X'20'
6	48		DATA X'1'
7	41		DATA X'FF'
8	42		DATA X'FF'
9	43		DATA X'FF'
10	44		DATA X'FF'
11	45		DATA X'FF'
12	46		DATA X'FF'
13	47		DATA X'FF'
14	48		DATA X'FF'
15	49		DATA X'FF'
16	50		DATA X'FF'
17	51		DATA X'FF'
18	60		SLOC X'50'
19	100		RES 16
20	100	1517	SLOC X'4D'
21	1000		SLOC X'20'
22	1001	7417	DATA X'FF'
23	1002	176360	DATA X'FF'
24	1003	1058	DATA X'FF'
25	1004	1070	DATA X'FF'
26	1005	1103	DATA X'FF'
27	1006	1122	DATA X'FF'
28	1007	1162	DATA X'FF'
29	1008	1317	DATA X'FF'
30	1010	17773	DATA X'FF'
31	1020		SLOC X'210'
32			*LOAD IMMEDIATE TEST
33	1020	34177	LI A2,X'7F'
34			*ADD TEST
35	1021	34002	LI A0,0
36	1022	34400	LI A1,0
37	1023	35002	LI A2,0
38	1024	36042	LI X1,X'20'
39	1025	36420	LI X2,X'10'
40	1026	42302	ADD A0,0
41	1027	102402	ADD A1,0,X1
42	1028	102404	ADD A2,0,X2
43	1029	145021	ADD A2,X'15',X2
44	1032	145025	ADD A2,X'15',X2
45			*ADD IMMEDIATE TEST
46	1033	34000	LI A0,0
47	1034	34177	LI A2,X'7F'
48			*AND TEST
49	1035	34160	LI A0,X'7F'
50	1036	34037	LI A1,X'1F'
51	1037	45000	AND A0,0
52	1040	106404	AND A1,0,X1
53			*INCREMENT AND BRANCH IF NOT ZERO TEST
54	1041	44373	LI A0,-5
55	1042	74577	LOOPI RING A0,LOOPI
56			*BRANCH NEGATIVE TEST
57	1043	34000	LI A0,0
58	1044	7003	BN NEXT0
59	1045	42000	LI A0,-128
60	1046	7001	BN NEXT0
61	1047	50001	BN A0,1

BRANCH NEGATIVE RELATIVE

62	1054	34000	NEXT0	LI	ADZ0		
63	1051	5250		BN	*NAT1		BRANCH NEGATIVE RELATIVE INDIRECT
64	1052	34000		LI	ADZ-128		
65	1053	5250		BN	*NAT1		
66	1054	50001		ADI	ADZ1		
67	1055	5400	NEXT1	NOP			
68					*BRANCH NOT ZERO TEST		
69	1056	34000		LI	ADZ0		
70	1057	5005	NEXT2	BNZ	NEXT2		BRANCH NOT ZERO RELATIVE
71	1058	34001		LI	ADZ1		
72	1061	5001	PVZ	NEXT2			
73	1062	50377		ADI	ADZ-1		
74	1063	34000	NEXT2	LI	ADZ0		
75	1064	1516		BNZ	*NAT3		BRANCH NOT ZERO RELATIVE INDIRECT
76	1065	34001		LI	ADZ1		
77	1066	1514		BNZ	*NAT3		
78	1067	50377		ADI	ADZ-1		
79	1074	5400	NEXT3	NOP			
80					*BRANCH POSITIVE TEST		
81	1071	34000		LI	ADZ-128		
82	1072	6403		BP	NEXT4		BRANCH POSITIVE RELATIVE
83	1073	34001		LI	ADZ1		
84	1074	6401		BP	NEXT4		
85	1075	50377		ADI	ADZ-1		
86	1076	34000	NEXT3	LI	ADZ-128		
87	1077	2704		BP	*NAT5		BRANCH POSITIVE RELATIVE INDIRECT
88	1100	34001		LI	ADZ1		
89	1101	2702		BP	*NAT5		
90	1102	50377		ADI	ADZ-1		
91	1103	5400	NEXT5	NOP			
92					*BRANCH ZERO TEST		
93	1104	34377		LI	ADZ-1		
94	1105	6405		BZ	NEXT6		BRANCH ZERO RELATIVE
95	1106	34001		LI	ADZ1		
96	1107	6403		BZ	NEXT6		
97	1110	54000		LI	ADZ0		
98	1111	6401		BZ	NEXT6		
99	1112	30001		ADI	ADZ1		
100	1113	34377	NEXT4	LI	ADZ-1		
101	1114	670		BZ	*NAT7		BRANCH ZERO RELATIVE INDIRECT
102	1115	34201		LI	ADZ1		
103	1114	665		BZ	*NAT7		
104	1117	34000		LI	ADZ0		
105	1120	664		BZ	*NAT7		
106	1121	30001		ADI	ADZ1		
107	1122	5400	NEXT7	NOP			
108					*COMPARE TEST		
109	1123	24017		LI	ADZ-128		
110	1124	54000		CMPR	ADZ0		COMPARE DIRECT
111	1125	4403		BZ	NEXT8		
112	1126	114001		CMPR	ADZ-1,X1		COMPARE INDEXED
113	1127	4401		BZ	NEXT8		
114	1132	50001		ADI	ADZ1		
115	1131	5400	NEXT8	NOP			
116					*COMPARE IMMEDIATE TEST		
117	1132	34005		LI	ADZ5		
118	1133	72005		LPJ	ADZ5		
119	1134	4401		BZ	NEXT9		
120	1135	50375		ADI	ADZ-5		
121	1136	5400	NEXT9	NOP			
122					*DOUBLE PRECISION ADD TEST		
123	1137	54177		LI	ADZ-128		
124	1140	34000		LI	ADZ0		DOUBLE PRECISION ADD DIRECT
125	1141	50000		DA00	ADZ0		
126	1142	114005		DA00	ADZ-5,X1		DOUBLE PRECISION ADD INDEXED



121	1183	54037	*DIVIDE TEST	
122	1184	34400	LI	AO,X*IF*
123	1185	54000	LI	AO,X
124	1186	54000	DIV	DIVIDE DIRECT
125	1187	54177	LI	AO,X*TF*
126	1188	54000	LI	AO,X
127	1189	114522	DIV	DIVIDE INDEXED
128	1190	344017	*DOUBLE PRECISION SHIFT LEFT TEST	
129	1191	344317	LI	AO,X*FF*
130	1192	344317	LI	AO,X*FF*
131	1193	174292	DSHL	AO,X
132	1194	174292	*DOUBLE PRECISION SHIFT RIGHT	
133	1195	174292	DSHR	AO,X
134	1196	174292	*JUMP TEST	
135	1197	54002	IMP	SKIP
136	1198	54000	NOP	JUMP RELATIVE
137	1199	54000	NOP	
138	1200	54000	NOP	
139	1201	54000	NOP	
140	1202	54000	NOP	
141	1203	54000	NOP	
142	1204	54000	NOP	
143	1205	54000	NOP	
144	1206	54000	NOP	
145	1207	54000	NOP	
146	1208	54000	NOP	
147	1209	54000	NOP	
148	1210	54000	NOP	
149	1211	54000	NOP	
150	1212	54000	NOP	
151	1213	54000	NOP	
152	1214	54000	NOP	
153	1215	54000	NOP	
154	1216	54000	NOP	
155	1217	54000	NOP	
156	1218	54000	NOP	
157	1219	54000	NOP	
158	1220	54000	NOP	
159	1221	54000	NOP	
160	1222	54000	NOP	
161	1223	54000	NOP	
162	1224	54000	NOP	
163	1225	54000	NOP	
164	1226	54000	NOP	
165	1227	54000	NOP	
166	1228	54000	NOP	
167	1229	54000	NOP	
168	1230	54000	NOP	
169	1231	54000	NOP	
170	1232	54000	NOP	
171	1233	54000	NOP	
172	1234	54000	NOP	
173	1235	54000	NOP	
174	1236	54000	NOP	
175	1237	54000	NOP	
176	1238	54000	NOP	
177	1239	54000	NOP	
178	1240	54000	NOP	
179	1241	54000	NOP	
180	1242	54000	NOP	
181	1243	54000	NOP	
182	1244	54000	NOP	
183	1245	54000	NOP	
184	1246	54000	NOP	
185	1247	54000	NOP	
186	1248	54000	NOP	
187	1249	54000	NOP	
188	1250	54000	NOP	
189	1251	54000	NOP	
190	1252	54000	NOP	
191	1253	54000	NOP	
192	1254	54000	NOP	

192	1205	36875	*REGISTER COMPARE TEST	LI	A1,7,5
193	1206	36805		LI	A1,7,5
194	1207	36874		LI	A1,7,5
195	1208	170121	RCMP	AD,7,5	
196	1209	170121	RCMP	AD,7,5	
197	1210	170121	RCMP	AD,7,5	
198	1211	170122	RCMP	AD,7,5	
199	1212	170122	RCMP	AD,7,5	
200	1213	170122	RCMP	AD,7,5	
201	1214	170122	RCMP	AD,7,5	
202	1215	170122	RCMP	AD,7,5	
203	1216	170122	RCMP	AD,7,5	
204	1217	170122	RCMP	AD,7,5	
205	1218	170122	RCMP	AD,7,5	
206	1219	170122	RCMP	AD,7,5	
207	1220	170122	RCMP	AD,7,5	
208	1221	170122	RCMP	AD,7,5	
209	1222	170122	RCMP	AD,7,5	
210	1223	170122	RCMP	AD,7,5	
211	1224	170122	RCMP	AD,7,5	
212	1225	170122	RCMP	AD,7,5	
213	1226	170122	RCMP	AD,7,5	
214	1227	170122	RCMP	AD,7,5	
215	1228	170122	RCMP	AD,7,5	
216	1229	170122	RCMP	AD,7,5	
217	1230	170122	RCMP	AD,7,5	
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219	1232	170122	RCMP	AD,7,5	
220	1233	170122	RCMP	AD,7,5	
221	1234	170122	RCMP	AD,7,5	
222	1235	170122	RCMP	AD,7,5	
223	1236	170122	RCMP	AD,7,5	
224	1237	170122	RCMP	AD,7,5	
225	1238	170122	RCMP	AD,7,5	
226	1239	170122	RCMP	AD,7,5	
227	1240	170122	RCMP	AD,7,5	
228	1241	170122	RCMP	AD,7,5	
229	1242	170122	RCMP	AD,7,5	
230	1243	170122	RCMP	AD,7,5	
231	1244	170122	RCMP	AD,7,5	
232	1245	170122	RCMP	AD,7,5	
233	1246	170122	RCMP	AD,7,5	
234	1247	170122	RCMP	AD,7,5	
235	1248	170122	RCMP	AD,7,5	
236	1249	170122	RCMP	AD,7,5	
237	1250	170122	RCMP	AD,7,5	
238	1251	170122	RCMP	AD,7,5	
239	1252	170122	RCMP	AD,7,5	
240	1253	170122	RCMP	AD,7,5	
241	1254	170122	RCMP	AD,7,5	
242	1255	170122	RCMP	AD,7,5	
243	1256	170122	RCMP	AD,7,5	
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245	1258	170122	RCMP	AD,7,5	
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247	1260	170122	RCMP	AD,7,5	
248	1261	170122	RCMP	AD,7,5	
249	1262	170122	RCMP	AD,7,5	
250	1263	170122	RCMP	AD,7,5	
251	1264	170122	RCMP	AD,7,5	
252	1265	170122	RCMP	AD,7,5	
253	1266	170122	RCMP	AD,7,5	
254	1267	170122	RCMP	AD,7,5	
255	1268	170122	RCMP	AD,7,5	
256	1269	170122	RCMP	AD,7,5	
257	1270	170122	RCMP	AD,7,5	
258	1271	170122	RCMP	AD,7,5	
259	1272	170122	RCMP	AD,7,5	
260	1273	170122	RCMP	AD,7,5	
261	1274	170122	RCMP	AD,7,5	
262	1275	170122	RCMP	AD,7,5	
263	1276	170122	RCMP	AD,7,5	
264	1277	170122	RCMP	AD,7,5	
265	1278	170122	RCMP	AD,7,5	
266	1279	170122	RCMP	AD,7,5	
267	1280	170122	RCMP	AD,7,5	
268	1281	170122	RCMP	AD,7,5	
269	1282	170122	RCMP	AD,7,5	
270	1283	170122	RCMP	AD,7,5	
271	1284	170122	RCMP	AD,7,5	
272	1285	170122	RCMP	AD,7,5	
273	1286	170122	RCMP	AD,7,5	
274	1287	170122	RCMP	AD,7,5	
275	1288	170122	RCMP	AD,7,5	
276	1289	170122	RCMP	AD,7,5	
277	1290	170122	RCMP	AD,7,5	
278	1291	170122	RCMP	AD,7,5	
279	1292	170122	RCMP	AD,7,5	
280	1293	170122	RCMP	AD,7,5	
281	1294	170122	RCMP	AD,7,5	
282	1295	170122	RCMP	AD,7,5	
283	1296	170122	RCMP	AD,7,5	
284	1297	170122	RCMP	AD,7,5	
285	1298	170122	RCMP	AD,7,5	
286	1299	170122	RCMP	AD,7,5	
287	1300	170122	RCMP	AD,7,5	
288	1301	170122	RCMP	AD,7,5	
289	1302	170122	RCMP	AD,7,5	
290	1303	170122	RCMP	AD,7,5	
291	1304	170122	RCMP	AD,7,5	
292	1305	170122	RCMP	AD,7,5	
293	1306	170122	RCMP	AD,7,5	
294	1307	170122	RCMP	AD,7,5	
295	1308	170122	RCMP	AD,7,5	
296	1309	170122	RCMP	AD,7,5	
297	1310	170122	RCMP	AD,7,5	
298	1311	170122	RCMP	AD,7,5	

250									
260	1312	54177		AQ,X*7F*					
261	1313	40000		AM/R					SUBTRACT DIRECT
262	1314	100002		AB/*2,X1					SUBTRACT INDEXED
263									
264	1315	170017		VAL DATA					
265	1316	1315		VALADR DATA					
266				*SUBROUTINE PAGE					
267	1317	174120		SRG NTS					
268				*STACK AREA					
269	1320	170360		DATA					X*PDP*
270	1465			RES					100
271				SEND					
272				END					

NO ERRORS

331 ( 513 OCT) WORDS OF CODE GENERATED



\*\*\*MMP CROSS-ASSEMBLER (PDP-FORTRAN IV PLUS-BASED) 2-2-77 VERSION\*\*\*

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1 76000 0NIGIN EQU X'7C00' PROGRAM ORIGIN
2 *****
3 *****
4 *****
5 ***** MMP DEBUG PACKAGE *****
6 ***** BREN-KUEN 3/8/76 *****
7 *****
8 ***** NUBHES AIRCRAFT CO *****
9 *****
10 *****
11 *****
12 *****
13 *****
14 4 77473 SLOC DATA TRAPTRN ADDRESS OF TRAP INTERRUPT
15 4 *****
16 *****
17 ***** INTERFACE ADDRESS ASSIGNMENTS *****
18 *****
19 PARFL EQU X'78'
20 CLRPARFL EQU X'7E'
21 TTY EQU X'1E'
22 TTYN EQU X'7E'
23 TTYOUT EQU X'7D'
24 TRAP EQU PARFL
25 CLRTRAP EQU CLRPARFL
26 1642 SCRATCH EQU X'84' SCRATCH PAD AND STACK AREA
27 1648 SCRATCH SLOC

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29	* VARIABLES		
30			
31	1540	VARADDR EQU	ADDRESS OF RAM AREA
32	0	MXARITH EQU	
33	1641	RES	HEX ARITH FLAG
34	1	RES	SEARCH MASK
35	1642	RES	SEARCH WORD
36	2	RES	
37	1643	RES	ADDR OF 1ST MEM LOC TO OPEN/PUNCH/COPY
38	3	RES	ADDR OF LAST MEM LOC TO BE COPIED
39	1644	RES	ADDRESS OF LAST WORD TO BE PUNCHED
40	4	RES	LOCATION REGISTER
41	1645	RES	CONVERSION FLAG (0...9,A...F RCVD)
42	5	RES	
43	1646	RES	
44	6	RES	
45	1647	RES	
46	7	RES	
47	1650	REG0 EQU	
48	8	REG0 EQU	
49	1651	REG1 EQU	
50	9	REG1 EQU	
51	1652	REG2 EQU	
52	10	REG2 EQU	
53	1653	REG3 EQU	
54	11	REG3 EQU	
55	1654	REG4 EQU	
56	12	REG4 EQU	
57	1655	REG5 EQU	
58	13	REG5 EQU	
59	1656	REG6 EQU	
60	14	REG6 EQU	
61	1657	REG7 EQU	
62	15	REG7 EQU	
63	1660	TRAPADDR EQU	TRAP ADDRESSES
64	16	TRAPADDR EQU	
65	1664	TRAPINST EQU	TRAP INSTRUCTIONS
66	17	TRAPINST EQU	
67	1670	CURTRAP EQU	CURRENT TRAP NUMBER
68	18	CURTRAP EQU	
69	1671	RES	
70		RES	

72	31	USPINSTR	EDU	S-VARADDR	**
73	1672	STATINSTR	EDU	S-VARADDR	**
74	1673	USROPND	EDU	S-VARADDR	**
75	1674	SCRCH1	EDU	S-VARADDR	**
76	1675	SCRCH2	EDU	S-VARADDR	**
77	1676	SCRCH3	EDU	S-VARADDR	**
78	1677	US-STAT	EDU	S-VARADDR	**
79	1700	USRPC	EDU	S-VARADDR	**
80	1701	USLEVEL	EDU	S-VARADDR	**
81	1702	SRA	EDU	S-VARADDR	**
82	1703	PNCMNT	EDU	S-VARADDR	**
83	1704	PNCRADDR	EDU	S-VARADDR	**
84	1705	PNCMSUM	EDU	S-VARADDR	**
85	1706	PNCWDATA	EDU	S-VARADDR	**
86	1726	DEBUGSTK	EDU	S-VARADDR	**
87	1746	ORIGIN	EDU	S-VARADDR	**
88	76000	SLOC	EDU	S-VARADDR	**
89	5464	GOTOINIT	JMP	INIT	**

\*\* FOR EXECPT  
 \*\* COMMAND  
 \*\* WORK AREA  
 \*\* SUCCESSFUL BRANCH ADDRESS  
 \*\* WORD COUNT \*  
 \* ADDRESS \* PUNCH  
 \* BUFFER  
 \* CHECKSUM \*  
 \* DATA \*\*  
 \* DEBUG STACK AREA





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196 *
197 * INTERPRETER DECODES CHARACTERS RECEIVED FROM THE KEYBRD
198 * AND JUMPS TO THE APPROPRIATE ROUTINE TO HANDLE IT.
199 *
200 * CHARACTER RECEIVED IS KEPT IN REGISTER 0.
201 *
201 76120 136423 INTERPT LDR X*,RAMPT0
202 76121 2023 JSR *GETC0 GET CHARACTER
203 76122 70012 CPI 0,X*0AF CHECK FOR LF
204 76123 414 *LFEED
205 76124 70015 CPI 0,X*0D CHECK FOR CR
206 76125 415 *CRET
207 76126 70137 CPI 0,X*5F CHECK FOR GREATER THAN UPPER BOUND
208 76127 2575 *QUESTM1
209 76130 34453 LI 1,X*20
210 76131 170041 *SUB W1
211 76132 5172 RV *QUESTM1
212 76133 172000 RAOV X1,0
213 76134 134405 LDR 1,CTABL
214 76135 170021 RADD X1,1
215 76136 127400 LD PC,0,X1
216 76137 5400 NOP
217 76140 76401 LFEED DATA OPENXT
218 76141 77172 CRET DATA RESET
219 76142 76001 CTABL DATA CRNRTBL
220 76143 1726 DBGSTK DATA DEBUGSTR*VARADDR
221 76144 1540 RAMPT0 DATA VARADDR
222 76145 77355 GETC0 DATA GETC
223 76146 77437 PUTC0 DATA PUTC
224 76147 77350 CKLFG DATA CRLF
225 76150 77073 TPINTADR DATA TRAPTAN
226 76151 76151 MULTRAP DATA $

```



279 \* \* \* OPENMSK DISPLAYS MASK CONTENTS AND WAITS FOR HEX INPUT

```

280
281 * * *
282 * * * OPENMSK LI 0,X'20'
283 * * * JSR *PUTCI OUTPUT *SPACE
284 * * * LD 3,MASK,X2
285 * * * JSR *BINHX1 OUTPUT MASK CONTENTS

287 * * * ADI X2,MASK SET POINTER TO MASK
288 * * * JSR *GETHX1 GET & STORE HEX CHARACTERS

290 * * * CPI 1,1 CHECK FOR CR TERMINATOR
291 * * * BNZ *QUESTM1
292 * * * JMP *RESTOR

```

299 \* \* \* OPENMSK DISPLAYS WORD AND WAITS FOR HEX INPUT

```

300
301 * * *
302 * * * OPENMSK LI 0,X'20'
303 * * * JSR *PUTCI OUTPUT *SPACE
304 * * * LD 3,WORD,X2
305 * * * JSR *BINHX1 OUTPUT WORD CONTENTS

```

309 \* \* \* SET POINTER TO WORD GET & STORE HEX CHARACTERS

```

310
311 * * * ADI X2,WORD
312 * * * JSR *GETHX1
313 * * * CPI 1,1 CHECK FOR CR TERMINATOR
314 * * * BNZ *QUESTM1
315 * * * LI 0,X'20'
316 * * * JSR *PUTCI OUTPUT LF
317 * * * LDR X2,RAMPT1 RESTORE REGISTERS
318 * * * LI 2,0
319 * * * LDR X2,RAMPT1
320 * * * LDR X2,RAMPT1
321 * * * JMP *INTERPT

```

\* \* \* SRCHMEM SEARCHES MEMORY FROM THE LOC IN FIRST THRU THE LOC  
 IN R2 PERFORMING AN AND OPERATION WITH MASKZ AND THE CONTENTS  
 OF EACH LOC. IF THE RESULT IS = TO \*RORD/ THE ADDRESS AND THE  
 FULL CONTENT OF THE LOCATION IS PRINTED OUT.

\* \* \* 0:CONVERT,X2 CHECK THAT FLAG IS SET  
 \* \* \* CPI  
 \* \* \* 0:R2STN1 IT-WASNT  
 \* \* \* \*CRLEFI OUTPUT CP & LF  
 \* \* \* R1 = # MEM LOCS TO BE PRINTED PER LINE  
 \* \* \* 2:1 INCREMENT LAST LOC  
 \* \* \* X1:FIRST,X2 LD  
 \* \* \* 20,X1 R2 = CONTENTS OF MEM LOC TO BE TESTED

\* \* \* MASK THE CONTENTS  
 \* \* \* CHECK IF = TO RORD  
 \* \* \* IT IS

\* \* \* GET NEXT  
 \* \* \* CHECK IF REACHED END  
 \* \* \* NO, GET NEXT ONE  
 \* \* \* FINISHED

\* \* \* CHECK COLUMN COUNT  
 \* \* \* OUTPUT CR & LF  
 \* \* \* OUTPUT THE ADDRESS  
 \* \* \* OUTPUT A SLASH  
 \* \* \* OUTPUT THE CONTENTS  
 \* \* \* TWO  
 \* \* \* \*SPACES  
 \* \* \* CONTINU

\* \* \* VARADDR  
 \* \* \* GETC  
 \* \* \* PUTC  
 \* \* \* QUESTION  
 \* \* \* COLF  
 \* \* \* BINHEX  
 \* \* \* GETHEX  
 \* \* \* INTERPT  
 \* \* \* X9999\*  
 \* \* \* X\*Q100\*

\* \* \* VALUE OF OPERAND IS OUT OF RANGE--SET TO 0

\* \* \* AND  
 \* \* \* CMPR  
 \* \* \* DISPLAY  
 \* \* \* PUSH  
 \* \* \* LDR  
 \* \* \* LDR  
 \* \* \* JMP  
 \* \* \* JMP  
 \* \* \* LI  
 \* \* \* ST  
 \* \* \* POP  
 \* \* \* RESTOR  
 \* \* \* JMP  
 \* \* \* PUP  
 \* \* \* ADI  
 \* \* \* RCMPL  
 \* \* \* BUI  
 \* \* \* JMP

\* \* \* BINC  
 \* \* \* LI  
 \* \* \* JSR  
 \* \* \* RMOV  
 \* \* \* JSR  
 \* \* \* LI  
 \* \* \* JSR  
 \* \* \* LD  
 \* \* \* JSR  
 \* \* \* LI  
 \* \* \* JSR  
 \* \* \* JSR  
 \* \* \* JSR  
 \* \* \* JMP

\* \* \* RAMPT:  
 \* \* \* GETC1  
 \* \* \* PUTC1  
 \* \* \* QUESTM1  
 \* \* \* DATA  
 \* \* \* COLF  
 \* \* \* BINHEX  
 \* \* \* DATA  
 \* \* \* GETHEX  
 \* \* \* DATA  
 \* \* \* INTERPT  
 \* \* \* DATA  
 \* \* \* M0S11  
 \* \* \* M0100  
 \* \* \* DATA

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164007  
 74001  
 1007  
 2047  
 34772  
 31001  
 160003  
 134000  
 NXRSHCH  
 LD  
 CPI  
 0:R2STN1  
 \*CRLEFI  
 R1 = # MEM LOCS TO BE PRINTED PER LINE  
 INCREMENT LAST LOC  
 X1:FIRST,X2  
 20,X1  
 LD  
 AND  
 CMPR  
 RZ  
 PUSH  
 LDR  
 LDR  
 JMP  
 JMP  
 LI  
 ST  
 POP  
 RESTOR  
 JMP  
 PUP  
 ADI  
 RCMPL  
 BUI  
 JMP

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\* \* \* \* \*  
 \* \* \* \* \* COPYMEM COPIES THE CONTENTS OF MEM. ROUNDED BY THE LOC. IN FIRST  
 \* \* \* \* \* AND SECOND INTO CONSECUTIVE LOCATIONS IN MEMORY STARTING AT THE  
 \* \* \* \* \* LOC POINTED TO BY R2.  
 \* \* \* \* \*  
 \* \* \* \* \* COPYMEM LD X1, FIRST, X2 X1 = 1ST ADDR OF SOURCE AREA  
 \* \* \* \* \* LD X2, LAST ADDR OF SOURCE AREA  
 \* \* \* \* \* RMOV RMOV X2 = 1ST ADDR OF DESTINATION AREA  
 \* \* \* \* \*  
 \* \* \* \* \* MOVNXT LD W, 0, X1  
 \* \* \* \* \* ST 0, 0, X2  
 \* \* \* \* \* RCRP X1, 1  
 \* \* \* \* \* BZ RESTOR  
 \* \* \* \* \* ADI X1, 1  
 \* \* \* \* \* ADI X2, 1  
 \* \* \* \* \* JMP MOVNXT

\* \* \* \* \*  
 \* \* \* \* \* OPENMEM DISPLAYS MEM. LOC. POINTED TO BY R2 AND WAITS FOR MEM. INPUT  
 \* \* \* \* \* TERMINATION OF OPERATION ON CURRENT LOCATION IS ACHIEVED  
 \* \* \* \* \* WITH A CR, LF, OR UP ARROW.  
 \* \* \* \* \*  
 \* \* \* \* \* RMOV RMOV X2, 2 X2 = ADDR OF MEM. LOC. BEING EXAMINED  
 \* \* \* \* \* NXTMEM LD 3, 0, X2 LOAD MEMORY CONTENTS  
 \* \* \* \* \* JSR \*R1, NHX1 DISPLAY IT  
 \* \* \* \* \* JSR \*R1, NHX1  
 \* \* \* \* \* JSR \*R1, NHX1  
 \* \* \* \* \* CPI 1, 1 CHECK FOR CR  
 \* \* \* \* \* BNZ LFTERM  
 \* \* \* \* \* LDR X1, RANPT1 CR/SAVE THE MEMORY ADDRESS  
 \* \* \* \* \* ST X2, FIRST, X1  
 \* \* \* \* \* JMP \*R1, NHX1 RESTORE REGISTERS

\* \* \* \* \*  
 \* \* \* \* \* LFTERM CPI 1, 2  
 \* \* \* \* \* BNZ ARDTERM  
 \* \* \* \* \* ADI X2, 1 LF, OPEN NEXT MEM. LOC  
 \* \* \* \* \* LI 0, X, 0, 0  
 \* \* \* \* \* JSR \*P, UCI OUTPUT CR  
 \* \* \* \* \* RMOV RMOV 3, X2 OUTPUT THE ADDRESS  
 \* \* \* \* \* JSR \*R1, NHX1  
 \* \* \* \* \* LI 0, X, 2, 0  
 \* \* \* \* \* JSR \*P, UCI OUTPUT A SLASH  
 \* \* \* \* \* JMP \*R1, NHX1  
 \* \* \* \* \*  
 \* \* \* \* \* ARDTERM CPI 1, 3  
 \* \* \* \* \* BNZ \*Q, USTINI UNEXPECTED TERMINATOR  
 \* \* \* \* \* ADI X2, 1 UP ARROW, DECREMENT PTR  
 \* \* \* \* \* JSR \*R1, NHX1  
 \* \* \* \* \* JMP \*R1, NHX1 MURNEN

422	OPENCUR DISPLAYS MEM LOC PATED TO BY FIRST, AND WAITS FOR		
423	HEX INPUT AS IN OPENREM.		
424			
425	OPENCUR LD X2,FIRST,X2	166403	
426	*CHLF1	76577	2426
427	JSR NORMEM	76600	5763
428	JMP		
429			
430	OPENXT INCREMENTS FIRST, DISPLAYS MEM LOC PATED TO BY IT,		
431	AND WAITS FOR HEX INPUT AS IN OPENREM.		
432			
433	OPENXT LD 2,FIRST,X2	165803	
434	ADI 2,1	76401	
435	ST 2,FIRST,X2	76402	51201
436	RMOV X2,P	76403	161003
437	JMP NORMEM	76443	172502
438		76405	5755
439	OPENREV DECREMENTS FIRST, DISPLAYS MEM LOC PATED TO BY IT,		
440	AND WAITS FOR HEX INPUT AS IN OPENREM.		
441			
442	OPENREV-LO 2,FIRST,X2	165003	
443	ADI 2,-1	76427	51877
444	ST 2,FIRST,X2	76410	161003
445	RMOV X2,P	76411	172002
446	JMP NORMEM	76412	5751
447			
448	OPENLOC DISPLAYS LOC AND WAITS FOR HEX INPUT		
449			
450	OPENLOC LI 0,X20	30000	
451	JSR *POTC1	76413	2307
452	LD 1,LOC,X2	76413	165006
453	JSR *9INH41	76410	2310
454			
455	SET POINTER TO LOC	ADI X2,LOC	32006
456	GET & STORE HEX CHARACTERS	JSR *GETMX1	2307
457			
458	CHECK FOR CR TERMINATOR		
459	LI 1,1	76421	70401
460	*REQUEST1	76422	1302
461	*REQUEST1	76423	1423
462	JMP		
463	SAVFRST SAVES R2 (1ST ADDR TO BE OPENED/PUNCHED/COPIED) IN R1		
464			
465	SAVFRST ST 2,FIRST,X2	161003	
466	LI 2,X	76425	35000
467	ST 2,CONVERT,X2	76426	161007
468	JMP *INTRP1	76427	1721
469			
470	SAV2ND SAVES R2 (LAST ADDR TO BE COPIED) IN SECOND.		
471			
472	SAV2ND ST 2,SECOND,X2	161004	
473	LI 2,X	76431	35000
474	ST 2,CONVERT,X2	76432	161007
475	JMP *INTRP1	76433	1675

\* EXECUTE RESTORES ALL THE TRAPS, CLEARS THE CURRENT TRAP FROM THE  
 \* STACK IF CURTRAP=3, GETS CURTRAP=0, IF RESTORES THE USER'S  
 \* REGISTERS, AND BEGINS EXECUTION OF THE USER'S PROGRAM AT THE LO  
 \* ADDRESS POINTED TO BY R2 IF HEX DIGITS WERE ENTERED OR LOC OTHERW

476 EXECUTE LI 0,1  
 477 ST 0,CURTRAP,X2 RESET CURTRAP  
 478 JSR \*CKRFP1

486 76437 164406 0,LOC,X2 CHECK TO SEE IF HEX DIGITS WERE INPUT  
 487 76440 164407 1,CONVERT,X2  
 488 76441 0401 3\*2 NU  
 489 76442 170092 0,2 YES, USE CONTENTS OF R2 AS STARTING-AD  
 490 76443 167016 0,HEG6,X2 RESTORE USER'S STACK POINTER  
 491 76444 170156 SP,0 PUSH STARTING ADDR ON STACK  
 492 76445 34030 LI 0,0  
 493 76446 160007 0,CONVERT,X2  
 494 76447 6002 JSR RSTRTRAP RESTORE THE TRAPS  
 495 76450 2013 JSR \*RSTRREG RESTORE USER'S REGISTERS  
 496 76451 174120 RTS GO TO USER'S PROG

498 76452 54774 RSTRTRAP LI 1,0  
 499 76455 134011 0,TRPINSTR GET TRAP  
 500 76454 134020 MATHP X1,TRAPADDR,X2,GET THE ADDR  
 501 76455 125010 LD 2,C,X1 FETCH USER'S INSTRUC IN CASE IT WAS CH  
 502 76454 151024 ST 2,TRAPINSTR,2 SAVE IT  
 503 76457 120030 ST 0,C,X1 INSERT TRAP IN USER'S PROG  
 504 76460 52401 ADI X2,1  
 505 76461 74772 BINC 1,INXTRP  
 506 76462 32774 ADI X2,4 RESTORE X2  
 507 76463 174120 RTS

509 76464 76700 RSTRREG DATA RESREG  
 510 76605 173770 TRPINSTR LOCAL TRAP  
 511 76466 16400 RAMP1A DATA VARADDR  
 512 76467 76215 RESTADDR DATA RESTOR



```

518 * EXECUTS RETURNS CONTROL TO THE USER'S PROGRAM AT THE LAST ENCOU
519 * BREAKPOINT. A NUMBER OF ITEMS ARE OF IMPORTANCE BECAUSE OF THE
520 * IN WHICH THIS CONTROL MUST BE RETURNED (THE 1ST INSTRU IS INTE
521 * IN A WORK AREA SEPARATE FROM THE USER'S PROG).
522 * 1. THE CONDITION CODE IS OBTAINED BY EXECV INSTRUCTION.
523 * 2. INSTRUCTIONS USING RELATIVE ADDRESSING MUST BE RECOGNIZED.
524 *
525 * TO CONTINUE THE USER'S PROGRAM FROM A TRAP, DEBUG MUST
526 * INTERPRET THE INSTRUCTION ON WHICH THE TRAP HAS BEEN PLACED
527 * IF THE INSTRUC DOES NOT USE RELATIVE ADDRESSING.
528 * CHANGE THE TRAP INTERRUPT ADDRESS SO A 2ND INTERRUPT MAY BE
529 * TRIGGERED IN DEBUG IN ORDER TO PRESERVE THE USER'S STATUS
530 * BEFORE RETURNING TO THE USER'S PROG.
531 * EXECUTE THE USER'S INSTRUCTION IN A SPECIAL WORK AREA IN RAM,
532 * TRIGGER AN INTERRUPT,
533 * OR RETURN FROM THIS INTERRUPT.
534 * THE DMA STATUS DATA IS REMOVED,
535 * THE INTERRUPT PC DATA IS REPLACED BY THE USER'S PC,
536 * AND AN RTI IS EXECUTED.
537 *
538 * AN RTI EXPECTS THE FOLLOWING DATA TO BE ON THE STACK:
539 *
540 * TOP OF STACK ***
541 * LEVEL
542 * PC
543 * STATUS
544 *
545 * THE FOLLOWING INSTRUCTIONS USE RELATIVE ADDRESSING & THEREFORE
546 * HAVE THEIR EFFECTIVE ADDRESS ADJUSTED TO POINT TO THE PROPER LO
547 * LDR*, STR*, & LD PERFORM THE SAME INTERRUPT TRIGGERING OPERATIO
548 * JMP'S & JSR'S ARE INTERPRETED DIRECTLY
549 *
550 * ***** EXECVXT ***** MARK SURE TRAP OCCURRED (CURTRAP -> -1)
551 *
552 * LD *****
553 * BN *****
554 * ORL *****
555 * JSR *****
556 * LD *****
557 * *****
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573 * *****

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576	76922	184131	LD	0,TRAPDR	MODIFY TRAP ADDR TO 2ND
577	76923	63026	ST	0,TRIPNT	INTERRUPT GETS BACK INTO DEBUG
579	76929	134300	LDR	0,TRIPNSTR	
580	76925	160212	ST	0,STATINSTR,X2	INSERT 2ND TRAP IN WORK AREA
581	76926	6191	JSR	MEMNEG	RESTORE REGISTERS
582	76927	1522	JMP	*SIMULAT	
584	76530	172566	STATRTRN	SP,X2	2ND INTERRUPT WILL RETURN HERE
585	76531	145739	LDR	X2,2AMP1A	GET
586	76532	169070	ST	0,PEGR,X2	OR'ING
587	76533	170206	POP	SP,0	ROOM FOR
588	76534	142015	ST	0,MEG5,X2	REGISTERS
591	76535	170206	POP	SP,0	REMOVE LEVEL
592	76536	170206	POP	SP,0	REMOVE PSEUDO PC
593	76537	170206	POP	SP,0	REMOVE PDS
594	76540	170206	POP	SP,0	OP DATA STATUS
595	76541	164030	LD	2,USAPC,X2	
596	76542	170166	PUSH	SP,0	PUSH PC
597	76543	184001	LD	3,USRLEVEL,X2	
598	76544	170166	PUSH	SP,0	PUSH LEVEL
599	76545	184105	LDR	2,TRAPDR	
600	76546	63004	ST	0,TRIPNT	RESTORE NORMAL TRAP INTERRUPT ADDRESS
602	76507	164018	LD	0,REG0,X2	RESTORE USER'S
603	76508	196415	LD	3,REG0,X2	REGISTERS
604	76531	173777	LOCP	CLRTRAP	CLEAR TRAP INTERRUPT
605	76532	7408	RTI		GO TO USER'S PROG
607	76553	174687	LDSTRIND	ROT	
608	76554	174647	SMVA	1,0	R1 CONTAINED USER'S INSTRUCTION
609	76555	174440	ADD	1,USNPF,X2	SIGN EXTEND THE DISPLACEMENT
610	76556	174401	MOV	X1,1	ADD DISPLACEMENT TO PC TO GET EFFECT ADDR
611	76557	174401	MOV	X1,1	
612	76558	174400	LD	1,0,X1	
613	76559	174435	LD	1,USRPNRND,X2	
614	76560	174435	LD	1,USRINSTR,X2	GET USER'S INSTRUC
615	76561	174435	LD	2,INSTRMSK	
616	76562	174435	LD	1,0	
617	76563	174435	RAND	1,2	
618	76564	174435	ADD	1,0	MAKE THE DISPL = S*2
619	76565	169431	ST	1,USRINSTR,X2	PUT IT IN THE WORK AREA
620	76566	5755	JMP	*BTRAP	SETUP 2ND TRAP
620	76567	174647	LOLIMMEL	ROT	
621	76570	174647	SMVA	1,0	SIGN EXTEND DISPL
622	76571	174440	ADD	1,USNPF,X2	
623	76572	174401	MOV	X1,1	COMPUTE EFFECTIVE ADDR
624	76573	174400	LD	1,0,X1	
625	76574	5765	JMP	*BTRAP	GET USER'S DATA

628	76575	54007	JMPBRANCH LI	077	
629	76576	174623	SHL	1,4	
630	76577	170655	SHR	1,12	ISOLATE 2NDARY OPCODE
631	76600	170261	AND	2,1	ALSO TAKE LS 3 BITS
632	76601	70871	CPI	1,X,FF	CHECK FOR RTI
633	76602	4071	BZ	RTNCTRL	
634	76605	70497	CPI	1,7	CHECK FOR INBK
635	76606	4441	BZ	INSMINST	
636	76605	70410	CPI	1,8	CHECK FOR ALDC
637	76606	4713	BZ	SETRAP	
638	76607	70400	CPI	1,8	CHECK FOR JSRZ
639	76610	4476	BZ	JSRZINST	
640	76611	70305	CPI	0,5	CHECK FOR JMP
641	76612	4203	BZ	JMPINST	
642	76613	70394	CPI	0,4	CHECK FOR JSR
643	76614	4512	BZ	JSMINST	

645					CONDITIONAL BRANCHES ARE INTERPRETED BY USING THE INTERRUPT
646					STATUS IN THE STACK, EXECUTING THE FOLLOWING INSTRIC IN
647					THE WORK AREA:
648					LD 0,S+3 (USMINSTR)
649					LD 0,S+3 (USMINSTR)
650					LD 0,S+3 (USMINSTR)
651					LD 0,S+3 (USMINSTR)
652					LD 0,S+3 (USMINSTR)
653					LD 0,S+3 (USMINSTR)
654					LD 0,S+3 (USMINSTR)
655					LD 0,S+3 (USMINSTR)
656	76615	164831	LD	1,USMINSTR,X2	NONE OF ABOVE, MUST BE CONDITIONAL BNA
657	76616	171801	AND	2,1	
658	76617	140315	LD	0,LDSTAT	SET UP LD STATUS INSTRUC
659	76620	140315	ST	2,USMINSTR,X2	

661	76621	145420	LDR	3,BRANCHSK	SET UP CONDITIONAL BRANCH, GET INSTR M
662	76622	171841	AND	3,1	MAKE IT INDIRECT
663	76625	41932	AND	3,2	MAKE IT REL S+3
664	76626	161492	ST	5,STATINST,X2	INSERT CONDITIONAL BRANCH IN WORK AREA
665	76625	174627	SHL	1,8	SIGN EXTEND DISPLACEMENT
666	76626	174627	SHR	1,8	
667	76627	162640	ADD	1,USPPC,X2	COMPUTE SUCCESSFUL BRANCH ADD
668	76631	175231	MOV	2,1	
669	76631	175231	SHL	2,2	CHECK FOR
670	76632	175231	AND	3,2	INDIRECT ADDRESSING
671	76633	124131	LD	1,0,X1	IT,ALS
672	76634	164820	ST	1,0,X1,X2	INSERT IN WORK AREA
673	76635	164820	LDR	2,JUSTLOC	SET UP JMP INSTRUC
674	76636	164820	ST	2,USMINSTR,X2	
675	76637	164820	LD	2,USMINSTR,X2	SET UP STATUS DATA
676	76638	164820	ST	2,USMINSTR,X2	
677	76639	164820	LD	2,USMINSTR,X2	SET UP RETURN ADDRESSES
678	76642	164820	ST	2,USMINSTR,X2	
679	76643	164820	LDR	2,USMINSTR,X2	
680	76644	164820	ST	2,USMINSTR,X2	
681	76645	14464	JMP	*SIMPLAT	

684	76646	165431	IMBKINST LD	3,USKINST,X2
685	76647	161941	ST	3,USRLEVEL,X2
686	76648	164040	LD	0,USRPG,X2
687	76651	5416	JMP	SETSTACK
689	76652	1671	SIMULAT DATA	USKINST+VARADR
690	76653	77073	TPADR1 DATA	NORMAL TRAP ADDRESS
691	76654	76530	TPADR2 DATA	ALTERNATE TRAP ADDRESS
692	76655	134002	LSTAT LDR	0,15,5
693	76656	1482	JSTRUC JFP	*+3
694	76657	76667	RETRN1 DATA	SUCCESS
695	76658	76675	RETRN2 DATA	NO SUCCESS
696	76661	177400	INSTMSK DATA	X'FFFF'
697	76662	5400	BRCHMSK DATA	X'0700'
698	76663	517	DISPMSK DATA	X'00FF'
699	76664	76742	BINCAADR DATA	BININST
700	76665	76772	SKRTSADR DATA	ASSA
701	76666	77003	SKZLENADR DATA	SKRAZLEN
702				
704	76667	164042	SUCCESS LD	0,0804,X2
705	76670	170166	SETSTACK PUSH	SP,0
706	76671	170166	PUSH	SP,0
707	76672	164041	LD	0,USRLEVEL,X2
708	76673	170166	PUSH	SP,0
709	76674	6083	RTNENRPL JSR	RESREG
710	76675	7480	RTI	
712	76676	164042	NO SUCCESS LD	0,USRPG,X2
713	76677	5770	JMP	SETSTACK
715	76720	164010	RESREG LD	0,REG0,X2
716	76721	164411	LD	1,REG1,X2
717	76722	155012	LD	2,REG2,X2
718	76723	165413	LD	3,REG3,X2
719	76724	166414	LD	4,REG4,X2
720	76725	166415	LD	5,REG5,X2
721	76726	174120	RTS	
723	76727	164047	JSRZINST LD	0,USRPG,X2
724	76710	176168	PUSH	SP,0
725	76711	164031	LD	0,USKINST,X2
726	76712	136350	LDH	X1,DISPMSK
727	76713	170460	RRMO	X1,0
728	76714	174000	LD	0,0,X1
729	76715	5752	JMP	SETSTACK
				GET *PAGE ZERO ADDR
				SET UP RTI
				PUSH RETURN ADDR ON STACK
				CONDITIONAL TEST FAILED
				CONDITIONAL TEST SUCCEEDED
				PUSH DUMMY STATUS
				PUSH RETURN ADDR
				PUSH INTERRUPT LEVEL

714	76716	164051	JMPIAST	LD	0:USRINSTR,X4	
715	76717	174227	SHL	0,B		SIGN EXTEND DISPLACEMENT
716	76718	174247	SHRA	0,B		
717	76719	142040	ADD	0:USNPC,X2		
718	76720	172000	ANDV	X1,0		CHECK FOR INDIRECT
719	76721	70485	CPI	1,5		NO
720	76722	5041	DNZ	S+2		YES, FETCH ADDRESS
721	76723	124020	LD	0:0,X1		SET UP RTI
722	76724	5741	JMP	SETSTACK		
723	76725	164040	JSRINSTR	LD	0:USNPC,X2	
724	76726	174164	PUSH	SP,0		PUSH-RETURN-ADDR ON STACK
725	76727	165051	LD	0:USRINSTR,X2		
726	76728	174227	SHL	0,B		SIGN EXTEND DISPLACEMENT
727	76729	171247	SHRA	0,B		
728	76730	174022	ADD	0:2		
729	76731	172000	ANDV	X1,0		CHECK FOR INDIRECT
730	76732	70485	CPI	1,4		NO
731	76733	5041	DNZ	S+2		IS, FETCH ADDR
732	76734	124020	LD	0:0,X1		SET UP RTI
733	76735	5746	JMP	SETSTACK		
734	76736					FOR A HING, THE FOLLOWING INSTRUCTS ARE EXECUTED IN THE WORK AREA
735	76737		BINC	RY,S+2		(USRINSTR)
736	76738		JMP	S+3		(STATINSTR)
737	76739		JMP	S+1		(USROPNDR)
738	76740					ADDR IN DEBUG FOR RX NOT = 0 (SCRCH1)
739	76741					ADDR IN DEBUG FOR RX = 0 (SCRCH2)
740	76742	14400	BINCIJST	LI	0:X740	MAKE
741	76743	174224	SHL	0,5		SURE
742	76744	174051	RAND	0,1		IT'S NOT
743	76745	420	BE	0		CPI
744	76746	174627	SHL	1,8		
745	76747	170607	SHRA	1,8		SIGN EXTEND DISPLACEMENT
746	76748	142440	ADD	1:USNPC,X2		COMPUTE USER'S LOOP ADDRESS
747	76749	156442	ST	1:3R4,X2		
748	76750	134303	LDR	0:JSTRUC		SET UP NOT ZERO BRANCHINSTRUC
749	76751	156032	ST	0:STATINSTR,X2		
750	76752	134210	LDR	0:JINSTRUC		SET UP ZERO BRANCH INSTRUC
751	76753	156035	ST	0:USROPNDR,X2		
752	76754	134004	LD	0:TRADINSTR,X1		SET UP BINC INSTRUCTION IN WORK AREA
753	76755	134701	LDR	1:INSTRIN		
754	76756	174468	RAND	1,0		MASK OUT DISPLACEMENT
755	76757	50401	ADI	1,1		MAKE DISPLACEMENT = S+2
756	76758	156431	ST	1:USRINSTR,X2		INSERT IN WORK AREA
757	76759	6314	JSR	RESREG		
758	76760	1402	JMP	*SUBOPTRM		

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768	1400	JINSTRC	JMP	*S+1					
769	76522	SETRPAD	DATA	SETRPAD		ABSA			
770	76521	SUDDTRIN	DATA	SETRPAD		ABSA			
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802	174623	SKRRTS	SHL	1,4					
803	2774	BP	*SETRPAD						
804	176627	SHR	1,8						ISOLATE SECONDARY OF CODE
805	34017	LT	0,1XFF						
806	170861	AND	0,1						
807	70817	CPI	0,1XFF						CHECK FOR SKR
808	4434	0Z	SKRAZLOK						
809	70835	CPI	0,5						CHECK FOR RTS
810	1365	BNZ	*SETRPAD						
811	176205	POP	SP,0						
812	5665	JMP	SETSTACK						
813									
814	144361	SKRAZLOK	LDR	0,JINSTRC		SKR, SAAZ			DR LOCK
815	30801	ADI	0,1						
816	160033	ST	0,USKOPRND,X2						
817	30802	ADI	0,2						
818	160052	ST	0,STATINSTR,X2						
819	160040	LD	0,USKRPC,X2						SET UP ADDR FOR SUCCESSFUL TEST
820	30801	ADI	0,1						
821	160042	ST	0,SKA,X2						
822	1753	JMP	*SUDDTRN						
823									
824									
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\*\*\*\*\* EXECNXT ENDS HERE \*\*\*\*\*

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DISTRAP CHECKS CONVERT FLAG TO DETERMINE WHETHER A SINGLE TRAP  
(PONDED TO BY-R2) IS TO BE OPENED OR ALL TRAPS ARE TO BE  
DISPLAYED. THEN CARRIES OUT THE REQUIRED OPERATION.

IF NO HEX DIGIT ENTERED, DISP ALL TRAP  
MAKE SURE REG 2 CONTAINS VALID TRAP #

OUTPUT \*SPACE  
COMPUTE PNTK TO TRAP IN KAN AREA  
TO BE USED BY GLTHEX

SAVE ORIGINAL TRAP ADDR.

CHECK FOR A NONEXISTENT TRAP

OUTPUT TRAP PNTD TO BY R2

CHECK FOR CH TERMINATOR

SEE IF TRAP MODIFIED  
SEE IF TRAP MODIFIED  
IF NOT, FINISHED

ELSE SAVE NEW INSTRUCT-N2 = NEW TRAP A

GET NEW INSTH

SAVE IT

RESET

R2 WILL = LOOP ENDR

COMPUTE RAMPTR TO TRAPS

QUIT 1ST TIME THRU LOOP

OUTPUT T

TRAP#

OUTPUT \*SPACE

OUTPUT \*SPACE

CHECK FOR A NONEXISTENT TRAP

OUTPUT TRAP ADDRESS

OUTPUT

2 \*SPACES

2-TRAPLOOP

RESET

RETRIEVE OLD TRAP ADDRESS

RESTORE OLD-TRAP-ADDR

TRAPINST-TRAPADDR

\* \* \* TRAPTRNSAVES THE USER'S REGISTERS AND SEARCHES THE TRAP TABLE  
 \* \* \* TO DETERMINE WHICH TRAP WAS ENCOUNTERED. IT THEN OUTPUTS THE  
 \* \* \* TRAP # AND THE ADDRESS OF THE TRAP AND GOES TO THE INTERPRETER  
 \* \* \* TO WAIT FOR A COMMAND FROM THE KEYBOARD.

```

885 * * *
886 * * *
887 * * *
888 * * *
889 * * *
890 * * *
891 77073 172566 TRAPTRN PUSH SP,X2
892 77074 136585 LDR X2,ARAPT2 GET ADDRESS OF RAM
893 77075 160010 ST 0,REG0,X2 **
894 77076 182411 ST 1,REG1,X2 *
895 77077 161012 ST 2,REG2,X2 *
896 77100 161413 ST 3,REG3,X2 * SAVE
897 77101 162014 ST 4,REG4,X2 * REGISTERS
898 77102 170206 POP SP,0
899 77103 162015 ST 0,REG5,X2 *
900 77104 162015 ST 1,REG5,X2 *
901 77109 173777 IOPP CLRTRAP CLEAR INTERRUPT
902 77109 1483 INSK 5 RENEABLE TRAP
903 77106 171266 POP SP,0
904 77107 161001 ST 2,USRLEVEL,X2 -SAVE LEVEL
905 77110 171506 POP SP,3
906 77111 161700 ST 3,USRPC,X2 SAVE PC
907 77112 170004 POP SP,0 DELETE DMA ENTRIES
908 77113 170206 POP SP,0 FROM STACK
909 77114 170205 POP SP,0
910 77115 162837 ST 0,USRSTAT,X2 -SAVE STATUS
911 77116 165016 ST 0,REG6,X2
912 77117 31777 ADI 5,-1
913 77120 161417 ST 3,REG7,X2
914 77121 170005 RMOV X1,X2
915 77122 115420 NXTRAP X1,TRAPADDR,X1 XI-WILL POINT TO PROPER TRAP ENTRY
916 77123 4492 BZ FOUNDTMP SEARCH FOR PC IN TRAP TABLE
917 77124 3201 ADI X1,1 TO GET THE TRAP NUMBER
918 77124 3201 ADI X1,1
919 77125 5774 JPP NXTRAP
920 77125 172045 FOUNDTMP RMOV X1,X2 COMPUTE TRAP NUMBER
921 77127 162030 ST X1,CURTRAP,X2
922 77150 34124 LI 0,X'50', *PUTC
923 77151 2052 JSH 0,X'50', OUTPUT T
924 77152 34060 LI 0,X'50',
925 77154 170024 MADD *AXI COMPUTE ASCII CHAR FOR TRAP#
926 77154 2057 JSH *PUTC OUTPUT TRAP #
927 77155 44042 LI 0,X'20',
928 77156 2095 JSH *PUTC OUTPUT *SPACE
929 77157 6124 JSH BINEX OUTPUT TRAP ADDRESS
930 77160 54007 LI 0,7
931 77161 2042 JSH *PUTC OUTPUT DING
932 77162 30774 LI 1,-0 RESTORE
933 77163 166020 RSTRINSI LD X1,TRAPADDR,X2,TD
934 77164 120000 ST 0,0,X1 USER'S
935 77165 42401 ADI X2,1 PROGRAM
936 77166 76774 RSTRINSI
937 77167 5442 JPP RSET
  
```



Address	Instruction	Comments
941	REMOVTRP	USES THE CONVERT FALS TO DETERMINE WHETHER A SINGLE TRAP (POINTED TO BY R2) IS TO BE REMOVED OR ALL TRAPS ARE TO BE DELETED.
942		
943		
944		
945		
946	REMOVTRP LDR	0, MULTIPAD
947	LD	1, CONVERT, X2
948	BZ	IF NO HEX DIGIT ENTERED, DELETE ALL TR
949	JSR	CHKTRAP MAKE SURE REG 2 CONTAINS VALID TRAP #
951	RADD	COMPUTE PTRR TO TRAP IN RAM AREA
952	ST	X2, 2
953	JMP	REMOVE IT FROM THE TABLE
955	DELETTAL LI	2, 4
956	ST	0, TRAPADDR, X2
957	ADI	X2, 1
958	BINC	2, DELETTAL+1
959	JMP	RESET
961	CHKTRAP CPI	2, 0
962	BP	IF 2
963	JMP	*QUEST2 LESS THAN 0
964	CPI	2, 4
965	BP	*QUEST2 GREATER THAN 3
966	RTS	
968	RESET	LI 2, 0
969	LI	3, 3
970	LDR	X2, RANPT2
971	ST	2, CONVERT, X2
972	ST	2, HXARITH, X2
973	JSR	*CRUF2
974	JMP	*INTRPP
976	MULTIPAD DATA	ADDRESS OF NULL TRAPS
977	RANPT2 DATA	VARADUR
978	GETC DATA	***NOT REQUIRED***
979	PUTC DATA	
980	QUEST2 DATA	QUESTION
981	CRUF2 DATA	CRUF
982	BINHX2 DATA	BINHEX
983	GETHX2 DATA	RETHEX
984	INTRP2 DATA	INTERPR

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      HEX ARITHMETIC ROUTINES

      HXARITH IS USED AS A COMMUNICATION FLAG BETW THESE ROUTINES
      AND TAPES ON THE FOLLOWING VALUES
      -1 IF ** OPERATOR WAS LAST RECEIVED
      0 IF NO OPERATOR HAS BEEN RCV'D FOR CURRENT EXPRESSION
      +1 IF ** OPERATOR WAS LAST RECEIVED

      THE EXPRESSION IS EVALUATED AS OPERANDS & OPERATORS ARE
      RECEIVED. PARENTHETICAL EXPRESSIONS ARE NOT RECOGNIZED.
      REGISTER 3 CONTAINS THE CURRENT EVALUATION OF THE EXPRESSION
      REGISTER 2 CONTAINS THE CURRENT OPERAND

      HXADD      JSR      PREVOP
                LI      1,1
                ST      1,HXARITH,X2   HXARITH = 1 FOR ADD
                JMP      *INTRP2

      HXSUB     JSR      PREVOP
                LI      1,-1
                ST      1,HXARITH,X2   HXARITH = -1 FOR SUB
                JMP      *INTRP2

      HXRESULT  JSR      PREVOP
                LI      2,0
                CALF      2,HXARITH,X2  HXARITH = 0
                ST      3,0             CLEAR CURRENT SUM
                JMP      *INTRP2

      PREVOP    LI      1,0             CLEAR CONVERT FLAG
                ST      1,CONVERT,X2
                LD      1,HXARITH,X2
                BZ      NOPREV
                CP1     1,0
                BN     SUPPREV
                RADD    3,2
                LI      2,0
                RTS
                NOPREV
                MOV     3,2
                LI      2,0
                RSB     3,2
                RSB     3,2
                LI      2,0
                XFF    DATA
                FOURK  DATA
  
```

1040 \* \* \* \* \* HEXALPH CONVERTS ALPHA DATA IN R0 AND MERGES IT INTO R2

1041 \* \* \* \* \* CONVERT IS A FLAG USED BY ROUTINES THAT ARE INVOKED BY CERTAIN  
 1042 \* \* \* \* \* DEBUG COMMANDS. THESE ROUTINES MUST DETERMINE IF THE COMMAND  
 1043 \* \* \* \* \* HAS BEEN PRECEDED BY A HEXCHARACTER(S) (EG. 1356/ FOR OPENING  
 1044 \* \* \* \* \* A MEMORY LOC ON R4 FOR OPENING REGISTER 4) AND FOR THIS PURPOSE  
 1045 \* \* \* \* \* CONVERT IS SET TO 1 IF HEX INPUT HAS BEEN RECEIVED.

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 1054 \* \* \* \* \*

1055 \* \* \* \* \* HEXNUM CONVERTS NUMERIC DATA IN R0 AND MERGES IT INTO R2

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 1061 \* \* \* \* \*  
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 1064 \* \* \* \* \*

1065 \* \* \* \* \* BINHEX CONVERTS NUMBER IN R3 TO HEX AND OUTPUTS IT

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GETHEX GETS HEX DIGITS FROM THE KEYBOARD UNTIL A CR, LF, OR  
 UPARROW IS RECEIVED. CONVERTS, STORES THEM IN LOC. PTRD TO  
 BY X2, AND RETURNS A CODE IN R1 AS FOLLOWS:  
 0 - UNRECOGNIZABLE TERMINATOR  
 1 - CR TERMINATOR  
 2 - LF TERMINATOR  
 3 - UPARROW TERMINATOR  
 4 - SPACE  
 5 - UPARROW TERMINATOR

0,X'220\*  
 R1 WILL BE 'CHAR+NOVD' FLAG  
 R2 WILL ACCUMULATE HEX DIGITS  
 GET A CHAR  
 CHECK FOR CR

YES, CHECK IF HEX CHARS WERE INPUT  
 YES, STORE THEM  
 SET RETURN CODE TO 1  
 YES, CHECK IF HEX CHARS WERE INPUT  
 YES, STORE THEM  
 SET RETURN CODE TO 2  
 CHECK FOR UP ARROW  
 YES, CHECK IF HEX CHARS WERE INPUT  
 YES, STORE THEM  
 SET RETURN CODE TO 3  
 TRY TO CONVERT TO BINARY  
 CHECK IF LESS THAN 10  
 IT IS, NENGE INTO CURRENT VALUE  
 IS04, FURTHER CHECK REQUIRED  
 CHECK IF 1\*(\*)??  
 CHECK IF < 16  
 IT IS  
 ILLEGAL CHAR, SET RETURN CODE TO 0  
 INSERT IT  
 GET ANOTHER CHAR

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* * * QUESTION IS ENTERED WHENEVER AN UNRECOGNIZABLE CONDITION EXISTS
* * * SO THAT CERTAIN CRITICAL PARAMETERS MAY BE RESET
* * *
1140
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1144 71354 34077 QUESTION LI 0,X'3F' OUTPUT QUESTION MARK
1145 71355 6031 PUTC JSR PUTC
1146 71356 6021 JSR CALF CALF
1147 71357 5612 JMP RESET RESET
1148
1149
1150 71363 34015 CRLF LI 0,X'40'
1151 71361 6025 JSR PUTC OUTPUT CR
1152 71362 34012 LI 0,X'0A'
1153 71363 6023 JSR PUTC OUTPUT LF
1154 71364 174120 RTS
1155
1156
1157 71365 172166 GETC PUSH SP,XI
1158 71366 136122 LDR XI,ROSI XI,ROSI
1159 71367 134123 LDR 0,MNSE 0,MNSE
1160 71374 14137 SKAZ 0,X'5F',XI
1161 71371 5401 JMP S+2 S+2
1162 71372 5775 JMP 0,MTO 0,MTO
1163 71373 140120 LDR SKAZ 0,X'5F',XI
1164 71374 14137 JMP S+2 S+2
1165 71375 5405 JMP 0,X'7F' 0,X'7F'
1166 71377 140177 LDR 0,X'5F',XI
1167 71377 106137 RLD 0,X'5F',XI
1168 71400 120137 RLD 0,X'5F',XI
1169 71400 120137 POP SP,XI SP,XI
1170 71403 116020 RTS
1171 71403 140120 LI 0,0 0,0
1172 71404 120137 ST SP,XI SP,XI
1173 71405 112030 POP SP,XI SP,XI
1174 71406 5745 JMP QUESTION QUESTION
1175
1176
1177 71407 172166 PUTC PUSH SP,XI
1178 71410 172086 PUSH SP,XI SP,XI
1179 71411 136102 LDR XI,ROSO XI,ROSO
1180 71412 134302 LDR 1,MFOR 1,MFOR
1181 71413 14405 SKAZ 1,X'85',XI
1182 71414 5401 JMP S+2 S+2
1183 71415 5775 JMP S-2 S-2
1184 71416 120004 ST 0,X'0A',XI
1185 71417 172086 POP SP,XI SP,XI
1186 71420 172026 POP SP,XI SP,XI
1187 71421 174120 RTS

```

\* PUNCH PUNCHES N INCHES OF HULL TAPE WHERE N = CONTENTS OF R2.  
 \* IF R2 IS NEGATIVE OR THE NUMBER OF INCHES IS NOT SPECIFIED, 6  
 \* INCHES WILL BE PUNCHED. BEFORE STARTING THE PUNCH OPERATION  
 \* PNCSTRT WAITS FOR ANY KEY TO BE HIT TO INDICATE THAT THE PUNCH  
 \* HAS BEEN TURNED ON. ON COMPLETION OF THE PUNCH OPERATION PNCBS  
 \* WILL AGAIN WAIT FOR A KEY TO BE HIT INDICATING THAT THE PUNCH  
 \* HAS BEEN TURNED OFF. THE OPERATION MAY BE ABORTED AT ANY TIME  
 \* BY HITTING ANY KEY.

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1250	77072	155443	PNCHEC	LD
1251	77073	31775	AD1	31=3
1252	77074	135130	PNCHEC	LOR
1253	77075	184443	KXTPNCH	LD
1254	77076	176961	RNOV	0.1
1255	77077	170962	RNOV	0.2
1256	77078	6306	JSK	PUTE
1257	77079	176961	RNOV	0.1
1258	77080	174247	KOT	0.1
1259	77081	176962	RNOV	0.2
1260	77082	6302	JSK	PUTE
1261	77083	32401	AD1	XZ11
1262	77084	75766	QINC	5, XATPNCH
1263	77085	136512	LOR	XZ, RAMP13
1264	77086	174120	MTS	

1265	77511	117420	MOSI	DATA
1266	77512	177760	MOSO	DATA
1267	77513	400	MORE	DATA
1268	77514	1000	MTNC	DATA
1269	77515	4	NFDM	DATA





1325	77567	6717	SPICER	JSR	PUTC	*SPACER
1326	77570	7476		RINC	I,SPACER	
-1327	77571	16445		LD	I,LAST,X2	
1328	77572	17044		RSUB	I,X1	SEE IF FINISHED
-1329	77573	6726		BP	DXTRLDG	NO
1330	77574	6263		JSR	KW,AIT	WAIT FOR PURCH TO BE TURNED OFF
-1331	77575	1426		JMP	*RESE13	
1333	77576	16505	TOOMUCH	LD	2,LAST,X2	
1334	77577	17004		RM0V	0,X1	COMPUTE NEGATIVE
1335	77600	17042		RSUB	0,2	OF WORD
-1336	77601	40377		ADI	0,1	COUNT
1337	77602	5726		JMP	INSRTMC	

```

1539          * PUNCHST PUNCHES A START/STOP BLOCK IN LOADER COMPATIBLE FORMAT
1540          * IT WAITS FOR THE PUNCH TO BE TURNED ON AND OFF IN THE SAME MANN
1541          * AS FOR PUNCHMEN AND PNCBCK
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**END OF PASS T=0**

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1 ERRORS

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998 ( 1736 OCT) WORDS OF CODE GENERATED

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\*\*\*MMP CROSS-ASSEMBLER (POP FORTRAN IV PLUS-BASED) 20/24/77 VERSION\*\*  
 \*\*END OF PASS ONE\*\*

NO ERRORS

\*\*SYMBOL VALUES

4 HQ9	/	454	1	V80	/	455	1	P1	/	183	1	013	/	1845	1
4 P2	/	118	1	Q20	/	182	1	LAOR	/	30	1	TABL	/	1181	1
4 TABLA	/	1182	1	FCOUNT	/	157	1	CCOS	/	43	1	SCMK	/	1856	1
4 NEFLA	/	14	1	LETJAN	/	488	1	VEGAT	/	53	1	VECTA	/	1828	1
4 VECTRA	/	51	1	DGLE	/	488	1	DGSMZ	/	53	1	ONS	/	57	1
4 OHM9	/	53	1	PRGE	/	451	1	TRIFA	/	29	1	LISTI	/	57	1
4 LISTA	/	23	1	ALIST	/	450	1	ALISTA	/	22	1	OLIST	/	516	1
4 DLIST2	/	453	1	DLISTA	/	26	1	DLISTB	/	55	1	OLIME	/	44	1
4 DRACNT	/	1035	1	PRSK	/	52	1	CRIC	/	1057	1	PRSK	/	54	1
4 ANGL	/	65	1	ANGLA	/	1071	1	RSC	/	121	1	END	/	128	1
4 INT60	/	1398	1	SLEG	/	1071	1	RSCY	/	47	1	END	/	1274	1
4 COADP	/	157	1	LOUP	/	1013	1	CPMSK	/	47	1	OSIN	/	42	1
3 STACK	/	157	1	DIG	/	1013	1	DVIG	/	46	1				

FLAG CODE: 0-UNDEFINED, 1-DEFINED, 2-DOOJULY DEFINED

PROC-DISPLY-GEN-TEST

Line	Address	OpCode	OpName	OpDesc
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62	114	4020	NEXT	9LOC	OLISTA	START DMA
63	115	54	JSRZ	ADGENA	UPDATE DISPLAY LIST	
64	116	5401	JMP	END	START DMA	
65	117	4020	RETURN	OLISTA	START DMA	
66	120	7403	END	RTI		
67						
68			*ROOTSTRAP	SP,STACK	SET STACK POINTER	
69	121	137405	ROOT	LI	ARM INTERRUPTS	
70	122	340003	LI	A2,0	ENABLE INTERRUPTS	
71	123	170320	PODT	40,0		
72	124	3412	IMSK	H		
73	125	5426	NOP			
74	126	5776	JMP	\$-1	WAIT FOR 60HZ INTX	
75	127	52040	STACK	DATA	\$-5000*	
76						
77			*DISPLAY GEN ROUTINE			
78			*GENERATES RECTANGLE THAT ROTATES			
79			*BASE PAGE ASSIGNMENTS			
80	87		VECDAT	EQD	X*1P*	
81	88		OV3	EQD	VECDAT*1	
82	89		OV2	EQD	VECDAT*2	
83	90		OV1	EQD	VECDAT*3	
84	91		OCUS	EQD	VECDAT*4	
85	92		OLTRN	EQD	VECDAT*5	
86	93		OV400	EQD	VECDAT*6	
87	94		OV300	EQD	VECDAT*7	
88	95		OV200	EQD	VECDAT*8	
89	96		OV100	EQD	VECDAT*9	
90	97		VECTA	EQD	VECDAT*10	
91	98		ANGLA	EQD	VECDAT*11	
92	99		ORFLA	EQD	VECDAT*12	
93	100		MDUNT	EQD	VECDAT*13	
94	101		OVSK	EQD	VECDAT*14	
95	102		OVMSK	EQD	VECDAT*15	
96	103		LIST	EQD	VECDAT*16	
97	104		PARSE	EQD	VECDAT*17	
98	105		OVMSK	EQD	VECDAT*18	
99	106		DLISTB	EQD	VECDAT*19	
100	107		OVMSK	EQD	VECDAT*20	
101	108		LADR	EQD	VECDAT*21	
102	109		OLISTA	EQD	X*1P*	
103	110		LAOR	EQD		
104	111		LISTA	EQD	LADR*2	
105	112		LISTA	EQD	LADR*3	
106	113	400	UREN	SLDC	X*1P*	
107	114	32402	ADI	A2,0	SET UP DISPLAY LIST POINTER	
108	115	15051	LDR	AR,0	SET HOB OFFSET	
109	116	46247	ADC	AR,OVMSK		
110	117	46245	OR	AR,OVMSK		
111	118	175155	PUSH	X2,0	OUTPUT TO DISPLAY LIST	
112	119	154044	LDR	AR,OVMSK	SET VOB OFFSET	
113	120	46247	AND	AR,OVMSK		
114	121	46246	OR	AR,OVMSK		
115	122	175155	PUSH	X2,0	OUTPUT TO DISPLAY LIST	
116	123	66822	LDR	X1,ALISTA	SET UP ARG LIST POINTER	
117	124	34034	LI	AR,0	NO. OF VECTORS TO DRAW	
118	125	15050	ST	AR,OVMSK		
119	126	34034	LI	AR,OVMSK		
120	127	34034	LI	AR,OVMSK		
121	128	34034	LI	AR,OVMSK		
122	129	34034	LI	AR,OVMSK		
123	130	34034	LI	AR,OVMSK		
124	131	34034	LI	AR,OVMSK		
125	132	34034	LI	AR,OVMSK		
126	133	34034	LI	AR,OVMSK		
127	134	34034	LI	AR,OVMSK		
128	135	34034	LI	AR,OVMSK		
129	136	34034	LI	AR,OVMSK		
130	137	34034	LI	AR,OVMSK		

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131 427 120005 ST A2,5,X1
132 430 120406 ST A1,6,X1
133 431 34177 LI 40,127 SET-UP VECTOR 3
134 432 50061 ADI A0,1
135 433 50400 LI A1,32
136 434 120007 ST A2,7,X1
137 435 120410 ST A1,6,X1
138 436 34144 LI A0,100 SET UP VECTOR 4
139 437 39134 ADI A2,92
140 440 34440 LI A1,32
141 441 120011 ST A2,9,X1
142 442 120412 ST A1,10,X1
143
144 443 51 JSRZ *VECTRA BUILD SYMBOL DISPLAY LIST
145 444 134046 LDR A2,DMACNT
146 445 60821 ST A2,DLISTA+1 SET WORD COUNT
147 446 65450 LD A5,THETA GET ROTATION BIAS
148 447 31401 ADI A3,1 CHANGE ROTATION BIAS
149 448 47464 AND A5,RPSK
150 451 61850 ST A5,THETA
151 452 174120 RTS
152
153 453 13 *DATA STORAGE
154 454 777 H00 DMACNT DATA 11
155 455 777 V00 DATA 511
156 516 ALIST RES 32
157 514 0 DLIST1 DATA 0
158 517 4000 X*0802* RES 32
159 560 DLIST2 DATA 0
160 561 4000 X*0800* RES 32
161 561 4000
162 622
163
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165
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179
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181 1000 SLOC X*200*
182 1021 124600 VECTR LD 40,9,X1 GET-NG-OF-VECTORS
183 1021 171140 RNEG A2,40 SET LOOP COUNT
184
185 1002 120001 LD A0,1,X1 GET X POSITION
186 1003 46207 AND A0,CPSK SET OP CODE FIELD
187 1005 40040 OP 40,0H0
188 1005 170165 PUSH X2,08 OUTPUT-TO-DISPLAY LIST
189 1004 124602 LD 44,2,X1 GET Y POSITION
190 1007 46207 AND A0,CPSK SET OP CODE FIELD
191 1010 40041 OR 40,0H0
192 1011 170165 PUSH X2,08 OUTPUT TO DISPLAY LIST
193 1012 50023
194 1013 50023

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195 1818 124200 LOOP LD A0,1,X1 GET VECTOR DIRECTION
196 1819 474250 ADD A0,THETA ADD MUTATION BIAS
197 1820 52 RESCALA RESCALE SIN VALUE
198 1821 176245 SHRA A0,6 RESCALE SIN VALUE
199 1822 44847 AND A0,OPRNSK SET OP CODE FIELD
200 1823 48882 OR A0,OSIN
201 1824 178165 PUSH X2,40 OUTPUT TO DISPLAY LIST
202 1825 176648 SHRA A1,6 RESCALE COS VALUE
203 1826 44847 AND A1,OPRNSK SET OP CODE FIELD
204 1827 48882 OR A1,OCOS
205 1828 178365 PUSH X2,41 OUTPUT TO DISPLAY LIST
206 1829 124200 LD A0,1,X1 GET VECTOR LENGTH
207 1830 474250 ADD A0,OPRNSK SET OP CODE FIELD
208 1831 48882 OR A0,OLINE
209 1832 178165 PUSH X2,40 OUTPUT TO DISPLAY LIST
210 1833 178165 AND X2,40
211 1834 52882 ADI X1,2
212 1835 52882 BINC A2,LOOP LOOP BACK IF MORE VECTORS
213 1836 174120 RTS
214
215
216 * ANGLE SUBROUTINE
217 * RECODES DIRECTION INTO SIN(A0),COS(A1)
218 ANGL SP,1,X1 SAVE A1,REG
219 PUSH SP,1,X2
220 PUSH SP,1,X3
221 LD X1,TAPLA GET SIN,COS TABLE POINTER
222 SHR A0,2 RESCALE ARG
223 MOV A2,40 SAVE COPY OF ARG
224 AND A0,OPRNSK CHECK FOR QUADRANT
225 BZ Q24 BRANCH IF IN QUAD 2 OR 4
226 48882 MOV A0,42
227 174250 AND A0,OPRNSK
228 174250 SHL A0,1
229 172020 RADD X0,40
230 5486 JNE Q24
231 174250 AND A0,OPRNSK
232 174250 SHC A0,10
233 178140 NEG A0,10 NEGATE INDEX
234 178140 ADI X1,32 MOVE POINTER TO END OF TABLE
235 178140 RADD A0,40 ADD INDEX TO TABLE POINTER
236 178140 LD A0,1,X1 PUT SIN VALUE IN A0
237 174401 A1,1,X1 PUT COS VALUE IN A1
238 *CHECK FOR SIGNS
239 CPI A2,32 QUADRANTS 3 OR 4?
240 6485 SP BRANCH IF 3/4
241 1764 CPI A2,6 QUADRANTS 1,2
242 6401 RP BRANCH IF YES
243 5405 CNEG JNP CONT
244 178141 NEG A1,41 NEGATE COS
245 5433 JNP CONT
246 177140 SNEG RNEG A0,40 NEGATE SIN
247 177271 CPI A2,48 QUADRANT 1-3?
248 5475 BN CNEG BRANCH IF YES
249 177140 POP SP,43
250 177256 POP SP,42
251 177256 POP SP,41
252 177140 RTS
253 1180 TABLA DATA
254 1181 TABLA DATA
255 40880 DATA 16384

```

256	1103	3125	DATA	1445	SIN 5.645
257	1123	37661	DATA	1445	COS 5.625
258	1105	6174	DATA	3196	SIN 11.25
259	1102	37112	DATA	3123	COS 11.25
260	1107	11228	DATA	4726	SIN 16.875
261	1110	4697	DATA	1379	COS 16.875
262	1111	48174	DATA	6279	SIN 22.5
263	1112	48461	DATA	1337	COS 22.5
264	1113	17983	DATA	1423	SIN 28.125
265	1114	40161	DATA	14899	COS 28.125
266	1115	43817	DATA	9122	SIN 33.75
267	1116	3282	DATA	13623	COS 33.75
268	1117	24532	DATA	15394	SIN 39.375
269	1120	36371	DATA	12663	COS 39.375
270	1121	28301	DATA	11383	SIN 45
271	1122	28301	DATA	11383	COS 45
272	1123	36371	DATA	12663	SIN 50.625
273	1124	24532	DATA	15394	COS 50.625
274	1125	3282	DATA	13623	SIN 56.25
275	1126	41516	DATA	9122	COS 56.25
276	1127	34181	DATA	15889	SIN 61.875
277	1130	17053	DATA	7223	COS 61.875
278	1131	33441	DATA	15137	SIN 67.5
279	1132	34178	DATA	5777	COS 67.5
280	1133	36978	DATA	13678	SIN 73.125
281	1134	11228	DATA	4756	COS 73.125
282	1135	37355	DATA	16384	SIN 78.75
283	1136	5174	DATA	3198	COS 78.75
284	1137	37661	DATA	16383	SIN 84.375
285	1140	3126	DATA	1626	COS 84.375
286	1141	46803	DATA	16384	SIN 90
287	1142	8	DATA	8	SIN 90
288			SENO		COS 90
289			END		

\*\*END OF PASS TRD\*\*

NO ERRORS

---JMM ( 464.0CT)-WORDS-OF-CODE-GENERATED---



APPENDIX B  
COMPILED PDP-11/45 LISTING OF CROSS ASSEMBLER

Following is a listing of the MDSC Cross Assembler program coded in FORTRAN as compiled by the PDP-11/45 computer at WPAFB with the RSX-11M operating system with the FORTRAN IV-PLUS compiler.

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DAYTON UNIV OHIO RESEARCH INST  
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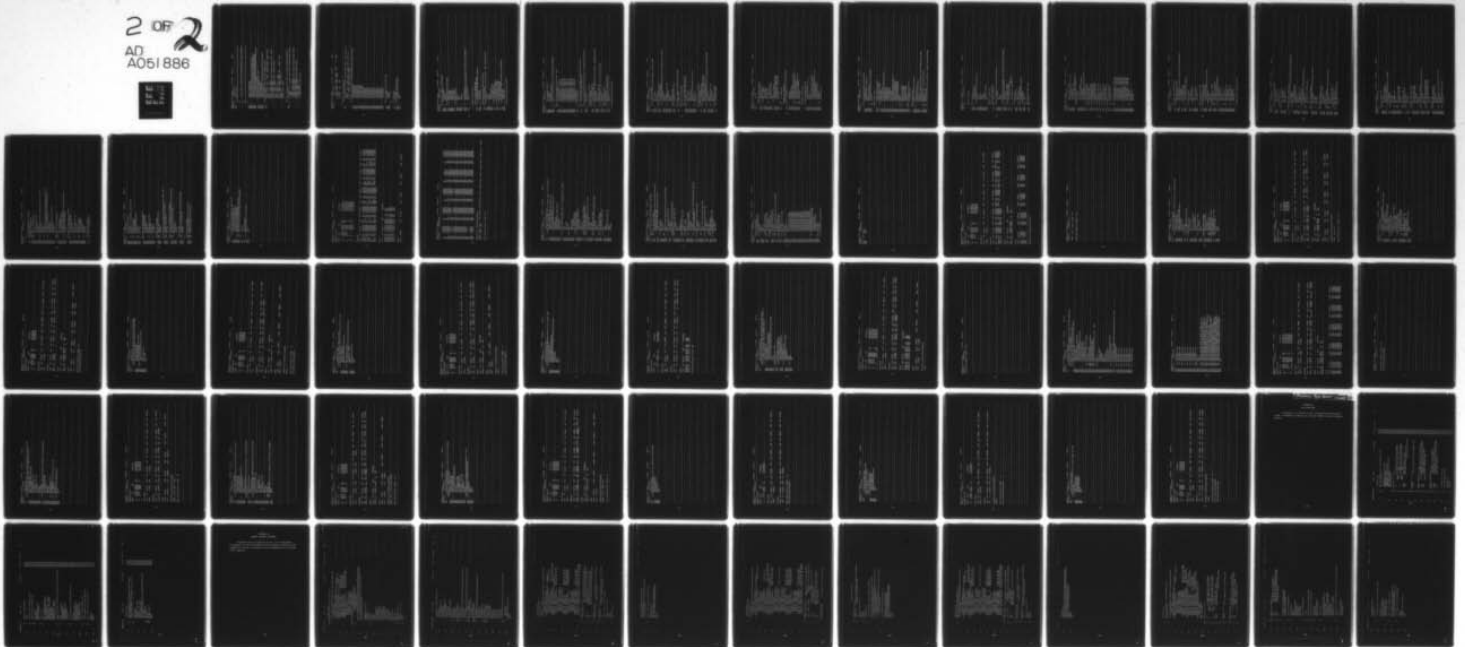
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0001 PROGRAM ASSEM

C \*\*\*\*\*  
C  
C HUGHES AIRCRAFT COMPANY-RADAR DIVISION-DISPLAY SYSTEMS LABORATORY  
C  
C \*\*\*\*\*

0002 IMPLICIT INTEGER(A-Z)  
0003 INTEGER\*4-READIN,CHAR  
0004 LOGICAL STOF LG,FLG,CODFLG,LISFLG,TABFLG,ASMFLG,EXFLG  
0005 DIMENSION OPTBLA(53),OPTBLB(53),SYMTAD(508),LIGNG(10)  
0006 DOUBLE PRECISION SYMTAB,SYMTBB,OPRND,LOCCTR,TEMPA,TEMPE  
0007 DOUBLE PRECISION OPCODE,ORGE,EGU,DATA,RES,PAGE,END,OPTN,BLNK,SKP,  
\*LOC,OPTBLA,XDATA,TITL,DOLND  
0008 COMMON/7/READIN(20),INREAD,NWRITE  
0009 COMMON/8/LN,CNT,PASMODE  
0010 COMMON/9/GODE,WDCNT  
0011 COMMON/0/SYMTAB(508),SYMTBB(508),SYMTBC(508),ENDTB,TABLND  
0012 COMMON/5/LOCCTR

C INITIALIZE OP CODE LOOKUP TABLE WITH SYMBOLIC CODES

0013 DATA-OPTRLY  
\*SHADD,SHSUB,SHOR,SHAND,SHCMPR,SHMULT,SHDADD,SHDIV,  
\*SH8KAZ,  
\*SHLD,SHLDR,SHST  
\*SHR00,SHRSUB,SHRNEG,SHRAB8,SHRCMP,SHRAND,SHROR,SHRNOT,  
\*SHRMOV,SHRUSH,SHPOP,  
\*SHSHR,SHSHL,SHSHR,SHROT,SHBSHR,SHBSHL,  
\*SHLI,SHADI,SHCPI,  
\*SHRINC,SHLIM,  
\*SHPIN,SHPOUT,SHSIN,SHSOUT,  
\*SHBZ,SHHNZ,SHJMP,SHBP,SHBN,SHJ8RZ,SHJ8R,  
\*SHI0CP,SHSKR,SHBLOC,SHLOCK,  
\*SHIN8K,  
\*SHRTS,SHRTI,SHNOP  
\*/

C INITIALIZE OP CODE LOOKUP TABLE WITH MACHINE INSTRUCTION SKELETONS

0014 DATA OPTBLB/  
\*2000, \*0, \*14000, \*6000, \*14000, \*12000, \*10000, \*16000,  
\*10000,  
\*24000, \*20000,  
\*170020, \*170040, \*170140, \*174140, \*170120, \*170060, \*170100, \*174100,  
\*170000, \*170160, \*170200,  
\*170220, \*174220, \*173240, \*174240, \*170260, \*174260,  
\*130000, \*130000, \*170000,  
\*74000, \*130000,  
\*170300, \*170320, \*174340, \*170340,

```

    * "400, "1000, "1400, "2400, "3000, "0, "2000,
    *174360, "174360, "4000, "3400,
    * "3400,
    *174120, "7400, "5400
    */
  
```

C DEFINE ASSEMBLER DIRECTIVES

```

0015 DATA ORG , EQU , DATA, RE3 , PAGE, END , OPTN, BLNK, SKP , LOC , XDATA, TITL ,
    *DOLLND
    * / SHORG , SHEQU , SHDATA , SHRFS , SHPAGE , SHEND , SHOFTN , SH
    * SHSKP , SHSLOC , SHXDATA, SHTITL , SHSEND
  
```

C INITIALIZE SYMBOL TABLE WITH PREDEFINED REGISTER DESIGNATOR SYMBOLS

```

0016 SYMTAB(501)=2HA0
0017 SYMTAB(502)=2HA1
0018 SYMTAB(503)=2HA2
0019 SYMTAB(504)=2HA3
0020 SYMTAB(505)=2HX1
0021 SYMTAB(506)=2HX2
0022 SYMTAB(507)=2H8P
0023 SYMTAB(508)=2HPC
0024 SYMTAB(501)=0
0025 SYM100(502)=1
0026 SYMTAB(503)=2
0027 SYMTAB(504)=3
0028 SYMTAB(505)=4
0029 SYMTAB(506)=5
0030 SYMTAB(507)=6
0031 SYMTAB(508)=7
0032 SYMTAB(501)=1
0033 SYMTAB(502)=1
0034 SYMTAB(503)=1
0035 SYMTAB(504)=1
0036 SYMTAB(505)=1
0037 SYMTAB(506)=1
0038 SYMTAB(507)=1
0039 SYMTAB(508)=1
  
```

C LIMIT OF SYMBOL TABLE WORKING AREA

```

0040 TARBND=500
0041 NREAD=5
0042 NWRITE=6
  
```

C

C PASS ONE SETUP

```

0043 1 CONTINUE
C READ A LINE, AND STOP IF EOF
0044 READ(NREAD,20,END=3) READLN
0045 GO TO 4
0046 3 STOP
  
```

```

C CLEAR SYMBOL TABLE TYPE FLAGS COLUMN
0047 DO 5,0=1,TABLND
0048 SYMTRC(0)=0
0049 CONTINUE
C INITIALIZE ASSEMBLER OPTION FLAGS
0050 CODELGR=TRUE
0051 LISFLG=.TRUE.
0052 TABFLG=.TRUE.
0053 ASMFLG=.FALSE.
0054 EXFLG=.FALSE.
C INITIALIZE COUNTERS
0055 LOCCTR=0
0056 LN=0
0057 CNT=0
0058 P=1
0059 PASMDE=1
C
0060 WRITE(UNIT,7)
0061 FORMAT(32X,68H**MMP CROSS-ASSEMBLER (PDP FORTRAN IV PLUS-BASED) 04
*724/77 VERSION**/)
0062 GOTO 22
C
C
C PASS ONE MAIN LOOP
C
C READ A LINE OF SOURCE CODE
0063 10 READ(NREAD,20,END=135)READIN
C CLEAR ERROR QUEUE AND PRINT PENDING MESSAGES
0064 CALL ERRCLR
0065 20 FORMAT(20A4)
C
C STORE SOURCE CARD IMAGES FOR PASS TWO
0066 22 WRITE(1) READIN
C UPDATE LOCATION COUNTER AND LINE NUMBER, RESET SCANNING POINTER
0067 LN=LN+1
0068 I=0
0069 ENDTB=P
0070 STOFLG=.FALSE.
0071 CALL FETCH(I,1,CHAR)
C TEST FOR COMMENT LINE
0072 IF(CHAR.EQ.1H*) GOTO 10
C TEST FOR PRESENCE OF LABEL
0073 IF(CHAR.EQ.1H ) GOTO 30
C STORE LABEL IN SYMBOL TABLE
0074 CALL GETFLO(SYMTAB(P))
C STORE LINE NUMBER OF SYMBOL DEFINITION FOR CONCORDANCE
0075 SYMTAD(P)=LN
0076 STOFLG=.TRUE.
C
C CHECK FOR SYMBOL TABLE OVERFLOW

```

0077 IF(P.LT.(TABLND)) GOTO 30  
 0078 CALL ERROR(11)  
 0079 CALL ERRCLR  
 0080 WRITE(NWRITE,25)TABLND  
 0081 25 FORMAT(2X,30HCURRENT SYMBOL TABLE CAPACITY=,14,7HSYMBOLS)  
 0082 STOR

C GET OPCODE AND SESRCH DIRECTIVE LOOKUP TABLE

0083 30 CALL GETELD(OPCODE)  
 0084 IF(OPCODE.EQ.ORG ) GOTO 40  
 0085 IF(OPCODE.EQ.LOC ) GOTO 40  
 0086 IF(OPCODE.EQ.EQU ) GOTO 70  
 0087 IF(OPCODE.EQ.XDATA ) GOTO 103  
 0088 IF(OPCODE.EQ.DATA ) GOTO 105  
 0089 IF(OPCODE.EQ.RES ) GOTO 110  
 0090 IF(OPCODE.EQ.PAGE ) GOTO 10  
 0091 IF(OPCODE.EQ.SKIP ) GOTO 10  
 0092 IF(OPCODE.EQ.END ) GOTO 140  
 0093 IF(OPCODE.EQ.DOLND ) GOTO 10  
 0094 IF(OPCODE.EQ.OPTN ) GOTO 132  
 0095 IF(OPCODE.EQ.TITL ) GOTO 10  
 0096 IF(OPCODE.NE.BLNK ) GOTO 35  
 C IF NO OPCODE=ERROR  
 0097 CALL ERROR(8)

C IF LABEL WAS PRESENT FOR CURRENT STATEMENT,STORE ITS VALUE  
 0098 35 IF(STOFLG) CALL STORE(LOCCTR,1,P)

C ASSUME A MACHINE INSTRUCTION ON THIS LINE, AND INCREMENT LOCATION COUN  
 LOCCTR=LOCCTR+1  
 GOTO 10

C PROCESS ORIGIN STATEMENTS  
 C INTERPRET OPERAND

0101 40 CALL INTERP(OPRND,TYPE)  
 0102 IF(TYPE.EQ.1) GOTO 45  
 C IF OPERAND CONTAIND AN UNDEFINED TERM, SET VALUE TO ZERO-THAT'S AN ERR  
 0103 CALL ERROR(6)  
 0104 GOTO 50  
 0105 45 IF(OPRND.GE.0)GOTO 60  
 C IF OPERAND MINUS, SET VALUE TO ZERO- THAT'S AN ERROR  
 0106 CALL ERROR(2)

C UPDATE LOCATION LOUNTER

0107 50 OPRND=0  
 C LOCCTR=OPRND  
 0108 LOCCTR=OPRND  
 C IF LABEL WAS PRESENT, STORE ITS VALUE  
 0109 IF(STOFLG) CALL STORE(LOCCTR,1,P)  
 0110 GOTO 10

C PROCESS EQUIVALENCE STATEMENTS

```

0111 70 IF(STOFLG) GOTO 75
      C IF NO LABEL WAS PRESENT, IGNORE STATEMENT- THAT'S AN ERROR
0112 1=0
0113 CALL ERROR(9)
0114 GOTO 10
      C-INTERPRET-OPERAND
0115 75 CALL INTERP(OPRND,TYPE)
0116 IF(TYPE.NE.0) GOTO 90
      C IF IT CONTAINS UNDEFINED SYMBOLIC TERMS OR IS NEGATIVE, SET TO ZERO- E
0117 CALL ERROR(6)
0118 OPRND=0
0119 GOTO 100
0120 90 IF(OPRND.GE.0) GOTO 100
0121 CALL ERROR(2)
0122 OPRND=0
0123 TYPE=1
      C STORE VALUE OF LABEL
0124 100 CALL STORE(OPRND,TYPE,P)
0125 GOTO 10
      C
      C SET FLAG TO PROCESS EXTENDED DATA STATEMENTS
0126 103 EXFLG=TRUE
      C
      C PROCESS DATA STATEMENTS
      C
      C IF LABEL WAS PRESENT, STORE ITS VALUE
0127 105 IF(STOFLG) CALL STORE(LOCCTR,1,P)
0128 107 CALL TAR
0129 CALL GETLNG(J)
0130 I=I+J
0131 LOCCTR=LOCCTR+1
0132 IF((I.GE.79).OR.(.NOT.EXFLG)) GOTO 108
0133 GOTO 107
0134 108 EXFLG=FALSE
0135 GOTO 10
      C
      C PROCESS RESERVE STATEMENTS
      C-INTERPRET-OPERAND
0136 110 CALL INTERP(OPRND,TYPE)
      C IF LABEL WAS PRESENT, STORE ITS VALUE
0137 IF(STOFLG) CALL STORE(LOCCTR,1,P)
0138 IF(TYPE.EQ.1) GOTO 120
      C IF IT CONTAINS UNDEFINED TERMS, OR IS NEGATIVE, SET TO ZERO- ERROR
0139 CALL ERROR(6)
0140 OPRND=1
0141 120 IF(OPRND.GT.0) GOTO 130
0142 CALL ERROR(2)
0143 OPRND=1
      C UPDATE LOCATION COUNTER
0144 130 LOCCTR=LOCCTR+OPRND
    
```

```

0145      GOTO 10
C
C PROCESS OPTION STATEMENTS
0146      132 IF(ASMFLG) GOTO 135
0147      ASMFLG=.TRUE.
C-INHIBIT ALL OPTIONS
0148      CODFLG=.FALSE.
0149      LISFLG=.FALSE.
0150      TABFLG=.FALSE.
0151      133 CALL TAB
0152      IF(1.0E.78)GOTO 10
0153      CALL FETCH(I,OPRNO)
0154      I=I+1
C ALLOW SELECTED OPTIONS
0155      IF(OPRND.EQ.1HL) LISFLG=.TRUE.
0156      IF(OPRND.EQ.1HR) CODFLG=.TRUE.
0157      IF(OPRND.EQ.1HT) TABFLG=.TRUE.
0158      GOTO 133
C
0159      135 CALL ERROR(12)
C
C PROCESS END STATEMENTS
C CLEAR ERROR QUEUE-PRINT PENDING MESSAGES
0160      140 CALL ERRCLR
C
0161      LASTLN=LN
0162      ENDTB=ENDTB-1
0163      WRITE(NWRITE,142)
0164      142 FORMAT(56X,19H**END OF PASS ONE**/)
0165      IF(CNT.EQ.0) WRITE(NWRITE,144)
0166      144 FORMAT(2X,9ND ERRORS//)
0167      IF(CNT.NE.0) WRITE(NWRITE,146)CNT
0168      146 FORMAT(2X,13,7H ERRORS//)
0169      148 FLG=.FALSE.
C
C SYMBOL TABLE CLEAN-UP
C
C RESOLVE FORWARD REFERENCES
0170      DO 170 P=1,ENDTB
0171      IF(SYMTBC(P).NE.0) GOTO 170
0172      PNT=0
0173      PNT=PNT+1
0174      IF(PNT.EQ.ENDTB+1) PNT=TABLND+1
0175      IF(PNT.GT.TABLND+8)GOTO 170
0176      IF(SYMTAB(PNT).NE.SYMTBB(P)) GOTO 170
0177      SYMTBB(P)=SYMTBB(PNT)
0178      SYMTBC(P)=SYMTBC(PNT)
0179      FLG=.TRUE.
0180      170 CONTINUE
0181      IF(FLG) GOTO 148
  
```



```

C FLAG UNDEFINED AND DOUBLY DEFINED TERMS
0182 DO 180 P=1,ENDTB
0183 IF(SYMTBC(P).EQ.0) SYMTBB(P)=0
0184 P1=P+1
0185 DO 188 PNT=PT,ENDTB
0186 IF(SYMTAB(P).EQ.SYMTAB(PNT)) SYMTBC(P)=2
0187 CONTINUE
C
C SORT SYMBOL TABLE
C
0188 IF(.NOT.(TABFLG)) GOTO 201
0189 IF(ENDTB.LT.2) GOTO 195
C SORT SYMBOL TABLE BY NAME8
0190 ENDTB1=ENDTB-1
0191 DO 194 P=1,ENDTB1
0192 IF(SYMTAB(P+1).GT.SYMTAB(P)) GOTO 194
0193 TEMP=SYMTAB(P+1)
0194 TEMPB=SYMTBB(P+1)
0195 TEMPC=SYMTBC(P+1)
0196 TEMPD=SYMTAD(P+1)
0197 DO 185 PTEMP=1,P
0198 PNT=P+1-PTEMP
0199 IF(TEMPA.GE.SYMTAB(PNT)) GOTO 193
0200 SYMTAB(PNT+1)=SYMTAB(PNT)
0201 SYMTBB(PNT+1)=SYMTBB(PNT)
0202 SYMTBC(PNT+1)=SYMTBC(PNT)
0203 SYMTAD(PNT+1)=SYMTAD(PNT)
0204 185 CONTINUE
0205 PNT=0
0206 193 SYMTAB(PNT+1)=TEMPA
0207 SYMTBB(PNT+1)=TEMPB
0208 SYMTBC(PNT+1)=TEMPC
0209 SYMTAD(PNT+1)=TEMPO
0210 194 CONTINUE
0211 195 IF(.NOT.(TABFLG)) GOTO 201
0212 WRITE(NWRITE,196)
C
C PRINT SYMBOL TABLE
0213 196 FORMAT(2X,16H**SYMBOL VALUES:*)
0214 KT=3
0215 DO 198 P=1,ENDTB,4
0216 IF(ENDTB-P.LT.4) KT=ENDTB-P
0217 K1=KT+1
0218 WRITE(NWRITE,197)KT1,((SYMTAB(P+D-1),IDINT(SYMTBB(P+D-1)),SYMTBC
*(P+D-1)),D=1,KT1)
0219 197 FORMAT(2X,12,4(1H ,A8,1H/,08,2X,11,8X))
0220 198 CONTINUE
0221 WRITE(NWRITE,200)
0222 200 FORMAT(2X,52H FLAG CODE: 0-UNDEFINED, 1-DEFINED, 2-DOUBLY-DEFINED)
    
```

```

C
C PASS TWO SETUP
C
C
0223 201 CONTINUE
0224 WRITE(NWRITE,630)
0225 WRITE(NWRITE,7)
C REWIND SOURCE CARD IMAGE SCRATCH FILE
0226 REWIND 1
0227 LN=0
0228 LOGCTR=0
0229 CNT=0
0230 WDCNT=0
0231 PASMDE=3
0232 IF(LISFLG) PASMDE=2
0233 PT=1
C
C PASS TWO MAIN LOOP
C
C READ SOURCE CARD IMAGE
0234 210 READ (1) READIN
C CLEAR ERROR QUEUE AND PRINT PENDING MESSAGES
0235 CALL ERRCLR
0236 I=0
0237 CODE=0
0238 LN=LN+1
C CHECK FOR EOF ON SOURCE SCRATCH FILE, TERMINATE PASS TWO IF DETECTED
0239 IF(LN.LE.LASTLN) GOTO 215
0240 GOTO 805
0241 215 CALL FETCH(0,1,CHAR)
C CHECK FOR COMMENT LINES
0242 IF(CHAR.EQ.IH*) GOTO 660
0243 IF(CHAR.EQ.IH ) GOTO 820
C IGNORE LABELS
0244 CALL GETLNG(J)
0245 I=I+J
C GET OP CODE FIELD
0246 220 CALL GETFLO(OPCODE)
0247 IF(OPCODE.NE.BLNK ) GOTO 225
C OP CODE MISSING
0248 GOTO 255
0249 225 P=0
C
C SEARCH OP CODE LOOKUP TABLE
0250 230 P=P+1
C

```

```

0251 IF(P.GT.53) GO TO 250
0252 IF(OPCODE.EQ.OPTBLA(P)) GOTO 230
0253 CODE=OPTBLA(P)
0254 IF(P.EQ.53) GO TO 700
0255 IF((P.LE.9).OR.(P.GT.38)) GOTO 240
C FIRST OPERAND IS ANY REGISTER
C GET RA REGISTER
0256 CALL TAB
0257 CALL FETCH(I,CHAR)
0258 IF(CHAR.EQ.1M+) CALL ERROR(13)
0259 CALL GETRN(REG)
0260 IF((P.EQ.22).OR.(P.EQ.23)) GOTO 315
0261 CALL MERGE(REG,A)
C IF MEMORY REFERENCE GROUP
0262 240 IF(P.LE. 9) GOTO 260
C IF LOAD/STORE GROUP
0263 IF(P.LE.12) GOTO 280
C IF SHIFT/IMMEDIATE GROUP
0264 IF(P.LE.23) GOTO 310
C IF REGISTER REFERENCE GROUP
0265 IF(P.LE.32) GOTO 320
C IF RING/LIM
0266 IF(P.LE.34) GOTO 340
0267 IF(P.LE.38) GOTO 350
C IF BRANCH GROUP
0268 IF(P.LE.45) GOTO 390
C IF I/O SPECIAL GROUP
0269 IF(P.LE.49) GOTO 410
C IF INSK
0270 IF(P.LE.50) GOTO 440
C IF RETURN INSTRUCTION
0271 GOTO 700
C
0272 250 IF(OPCODE.EQ.DATA ) GOTO 470
0273 IF(OPCODE.EQ.XDATA ) GOTO 465
0274 IF(OPCODE.EQ.EQU ) GOTO 500
0275 IF(OPCODE.EQ.HES ) GOTO 520
0276 IF(OPCODE.EQ.SKP ) GOTO 550
0277 IF(OPCODE.EQ.ORG ) GOTO 590
0278 IF(OPCODE.EQ.LOC ) GOTO 590
0279 IF(OPCODE.EQ.PAGE ) GOTO 620
0280 IF(OPCODE.EQ.OPTN ) GOTO 660
0281 IF(OPCODE.EQ.OLND ) GOTO 660
0282 IF(OPCODE.EQ.END ) GOTO 600
0283 IF(OPCODE.EQ.TITL ) GOTO 210
0284 255 CALL ERROR(R)
0285 GOTO 3440
0286 LOCCTR=LOCCTR+1
0287 GOTO 660

```

```

C
C PROCESS MEMORY REFERENCE GROUP
0288      260  CALL TAB
C INTERPRET REGISTER DESIGNATOR
0289      CALL GETAN(REG)
0290      IF((P.EQ.4) .AND. (P.LE.0)) .AND. ((REG*0.5) .NE. (INT(REG*0.5)))
          *CALL ERROR(10)
0291      CALL MERGE(PEG,8)
C CHECK FOR INDIRECT FLAG
0292      CALL FETCH(I,1,CHAR)
0293      IF(CHAR.EQ.1H*) CALL ERROR(13)
C
C ASSEMBLE ADDRESS
0294      CALL SMBL
0295      CALL GETXN(REG)
C ASSEMBLE REGISTER CODE
0296      N=14
0297      IF(P.EQ.9) N=10
0298      CALL MERGE(REG,N)
0299      GOTO 700
C
C PROCESS LOAD/STORE GROUP
0300      280  CALL TAB
C CHECK FOR INDIRECT FLAG
0301      CALL FETCH(I,1,CHAR)
0302      IF(CHAR.EQ.1H*) I=I+1
0303      IF((P.EQ.11) .OR. (CHAR.EQ.1H*)) GOTO 283
C ASSEMBLE ADDRESS
0304      CALL SMBL
0305      GOTO 285
C ASSEMBLE RELATIVE ADDRESS
0306      283  CALL RSMBL
0307      285  IF(CHAR.EQ.1H*) GOTO 300
0308      IF(P.EQ.11) GOTO 295
C INTERPRET INDEX REGISTER DESIGNATOR
0309      CALL GETXN(REG)
0310      CALL MERGE(REG,14)
0311      GOTO 700
0312      295  CALL MERGE(9,12)
0313      GOTO 700
0314      300  CALL GETXN(REG)
0315      IF(REG.EQ.1) GOTO 305
0316      CALL ERROR(13)
0317      CALL MERGE(1,14)
0318      305  IF(P.NE.10) GOTO 700
0319      CALL ERROR(13)
0320      CALL MERGE(1,14)
0321      GOTO 700
C
C PROCESS REGISTER REFERENCE GROUP

```

C INTERPRET REGISTER DESIGNATOR

0322 CALL GETRN(REG)  
 0323 CALL MERGE(MEG,0)  
 0324 GOTO 700

C PROCESS PUSH AND POP

0325 CALL MERGE(REG,0)  
 0326 CALL GETRN(REG)  
 0327 CALL MERGE(MEG,8)  
 0328 GOTO 700

C

0329 G-PROCESS-SHIFT-ROTATE-GROUP  
 IF((P.EQ.20).OR.(P.EQ.29)).AND.((REG\*0.5).NE.(INT(REG\*0.5))))  
 \*CALL ERROR(10)

C INTERPRET OPERAND

0330 CALL INTERP(OPRND,TYPE)  
 0331 IF(TYPE.EQ.1) GOTO 322  
 0332 CALL ERROR(5)

0333 OPRND=0

0334 322 IF(P.GE.10) GOTO 330

0335 OPRND=OPRND-1

C-CHECK RANGE OF OPERAND

0336 IF((OPRND.GE.0).AND.(OPRND.LE.15)) GOTO 325

0337 CALL ERROR(2)

0338 324 OPRND=0

0339 325 CALL MERGE(MASKA(OPRND,255),0)

0340 GOTO 700

C

C PROCESS IMMEDIATE OPERANDS

0341 330 IF((OPRND.GE.-256).AND.(OPRND.LE.255)) GOTO 325

0342 CALL ERROR(2)

0343 GOTO 324

0344 340 CALL RSNBL

0345 GOTO 700

C

C-PROCESS I/O-GROUP

0346 350 CALL INTERP(OPRND,TYPE)

0347 IF(TYPE.NE.0) GOTO 352

0348 CALL ERROR(5)

0349 OPRND=0

C-CHECK RANGE OF OPERAND

0350 352 IF((OPRND.LT.-1).AND.(OPRND.GE.0)) GOTO 360

0351 355 CALL ERROR(2)

0352 OPRND=0

0353 360 IF(OPRND.LE.15) GOTO 370

0354 IF(P.GE.37) GOTO 355

C-ASSEMBLE GROUP FLAG BIT

0355 CALL MERGE(1,1)

0356 370 CALL MERGE(MASKA(OPRND,15),0)

0357 GOTO 700

```

C PROCESS BRANCH-GROUP
0350 CALL TAB
0359 CALL FETCH(I,1,CHAR)
0360 IF (CHAR.EQ.1H*) GOTO 400
0361 IF (P.NE.44) GOTO 395
C JUMP SUBROUTINE INSTRUCTION MUST BE INDIRECT
0362 CALL ERROR(13)
C ASSEMBLE ADDRESS
0363 CALL SMBL
0364 GOTO 700
0365 CALL MERGE(1,11)
0366 GOTO 405
0367 I=I+1
0368 IF (P.NE.44) CALL RSMBL
0369 IF (P.EQ.44) CALL SMBL
0370 GOTO 700

C PROCESS BINQ AND LIM
0371 IF (P.LE.47) GOTO 420
C EVALUATE OPERAND
0372 CALL SMBL
0373 GOTO 700

C PROCESS I/O SPECIAL GROUP
0374 CALL TAB
0375 CALL INTERP(OPRND,TYPE)
0376 IF (TYPE.NE.0) GOTO 430
0377 CALL ERROR(5)
0378 OPRND=0
0379 GOTO 435
C CHECK I/O ADDRESS FOR RANGE
0380 IF ((OPRND.GE.0).AND.(OPRND.LE.127)) GOTO 435
0381 CALL ERROR(2)
0382 GOTO 700
C ASSEMBLE HIGH-AND-LOW-ORDER FIELDS
0383 CALL MERGE(MASKA(OPRND,15),0)
0384 CALL MERGE(MASKA(OPRND,112),4)
0385 GOTO 700

C PROCESS INSK
0386 CALL INTERP(OPRND,TYPE)
0387 IF (TYPE.NE.0) GOTO 450
0388 CALL ERROR(5)
0389 OPRND=0
0390 IF ((OPRND.GE.0).AND.(OPRND.LE.15)) GOTO 460
0391 CALL ERROR(2)
0392 OPRND=0
0393 CALL MERGE(MASKA(OPRND,15),0)
0394 GOTO 700

```

```

C
C
C PROCESS EXTENDED DATA STATEMENTS
0495 EXFLG=.TRUE.
C PROCESS DATA STATEMENTS
0496 D=0
0497 475 CALL INTERP(OPRND,TYPE)
0498 D=D+1
0499 IF(TYPE.NE.0) GOTO 480
0500 CALL ERROR(5)
0501 OPRND=0
0502 480 IF((OPRND/2.GT.-32768).OR.(OPRND/2.LE.32767))-00-10-490
0503 CALL ERROR(2)
0504 OPRND=0
0505 CODE=OPRND
0506 IF(D.EQ.1) WRITE(NWRITE,710) LN, IDINT(LOCCTR), CODE, READIN
0507 IF(D.NE.1) WRITE(NWRITE,495) LN, IDINT(LOCCTR), CODE
0508 495 FORMAT(1X, I4, 3X, 06, 3X, 06)
0509 CALL OUTCODE
0510 LOCCTR=LOCCTR+1
0511 IF((EXFLG).AND.(I.LE.78)) GOTO 475
0512 EXFLG=.FALSE.
0513 GOTO 210
    
```

```

G
C PROCESS EQUIVALENCE STATEMENTS
0514 I=0
0515 CALL GETFLD(OPRND)
0516 CALL SEARCH(OPRND,TYPE)
0517 IF(TYPE.EQ.0) CALL ERROR(5)
0518 IF(LISELG) WRITE(NWRITE,510) LN, IDINT(OPRND), READIN
0519 510 FORMAT(1X, I4, 6X, 08, 7X, 20A4)
0520 GOTO 210
    
```

```

C
C PROCESS RESERVE STORAGE STATEMENTS
0521 520 CALL INTERP(OPRND,TYPE)
0522 IF(TYPE.NE.0) GOTO 530
0523 CALL ERROR(5)
0524 OPRND=1
0525 530 IF(OPRND.GT.0) GOTO 540
0526 CALL ERROR(2)
0527 OPRND=0
0528 540 LOGCTR=LOGCTR+OPRND
0529 OPRND=IDINT(OPRND)
0530 DO 545 D=1,OPRND
0531 CALL OUTCODE
0532 CONTINUE
0533 GOTO 720
    
```

```

C
C PROCESS SKIP STATEMENTS
0534 550 CALL INTERP(OPRND,TYPE)
    
```

```

0435 IF(TYPE.NE.0) GOTO 560
0436 GOTO 210
0437 560 IF((OPRND.GT.0).AND.(OPRND.LT.60)) GOTO 570
0438 OPRND=0
0439 OPRND=IDINT(OPRND)
0440 00 500 D=1+OPRND
0441 IF(LISFLG)WRITE(NWRITE,575)
0442 575 FORMAT(7)
0443 580 CONTINUE
0444 GOTO 210
C
C-PROCESS-ORG-AND-LOG-STATEMENTS
0445 590 CALL INTERP(OPRND,TYPE)
0446 IF(TYPE.NE.0) GOTO 600
0447 CALL ERROR(6)
0448 OPRND=0
0449 600 IF(OPRND.GE.0) GOTO 610
0450 CALL ERROR(2)
0451 OPRND=0
0452 610 LOCCTR=OPRND
0453 GOTO 720
C
C PROCESS PAGE STATEMENTS
0454 620 IF(LISFLG)WRITE(NWRITE,630)
0455 630 FORMAT(1H1)
0456 GOTO 210
C
C LIST COMMENT LINES, OPIN STATEMENTS, AND ILLEGAL OPCODE LINES
0457 660 IF(LISFLG) WRITE(NWRITE,670) LN,READIN
0458 670 FORMAT(2X,14,21X,20A4)
0459 GOTO 210
C
C LIST MACHINE INSTRUCTIONS, DATA STATEMENTS
0460 700 IF(LISFLG) WRITE(NWRITE,710) LN,IDINT(LOCCTR),CODE,READIN
0461 710 FORMAT(2X,14,3X,06,3X,06,3X,20A4)
0462 CALL QUITDE
0463 LOCCTR=LOCCTR+1
0464 GOTO 210
C
C LIST ORG,BLOC
0465 720 IF(LISFLG) WRITE(NWRITE,730) LN, IDINT(LOCCTR),READIN
0466 730 FORMAT(2X,14,3X,08,10X,20A4)
0467 GOTO 210
C
C PROCESS END STATEMENTS
0468 800 IF(LISFLG) WRITE(NWRITE,670) LN,READIN
0469 805 WRITE(NWRITE,810)
0470 810 FORMAT(54X,19H**END OF PASS TWO**/)
C
    
```



C LIST NUMBER OF PASS TWO ERRORS AND WORDS OF CODE

```
0471 IF(CNT,ER,0) WRITE(NWRITE,144)
0472 IF(CNT,NE,0) WRITE(NWRITE,146) CNT
0473 IF(WDCNT,ER,0) WRITE(NWRITE,820)
0474 R20 FORMAT(2X,17HNO CODE GENERATED/)
0475 IF(WDCNT,NE,0) WRITE(NWRITE,830) WDCNT,WDCNT
0476 R30 FORMAT(2X,1 8,2H (06,29H OCT) WORDS OF CODE GENERATED/)
C
0477 REMIND 1
C
0478 WRITE(NWRITE,630)
C GO BACK TO EOF SENSE AT PASS ONE SETUP
0479 GO TO 1
0480 END
```

PROGRAM SECTIONS

NUMBER	NAME	SIZE	ATTRIBUTES
1	SCORE1	012446 2707	RM,I,CON,LCL
2	SPDATA	000240 80	RM,D,CON,LCL
3	SIRATA	001202 321	RM,D,CON,LCL
4	SVARS	003332 877	RM,D,CON,LCL
5	STEMPS	000210 4	RM,D,CON,LCL
6	A	000124 43	RM,D,OVR,GBL
7	B	000006 3	RM,D,OVR,GBL
8	C	000004 2	RM,D,OVR,GBL
9	D	021674 4374	RM,D,OVR,GBL
10	E	000410 4	RM,D,OVR,GBL

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
ASMFLG	L*2	4-000016	BLNK	R*8	4-003210	CHAR	I*4	4-000000
COOFLG	L*2	4-000018	D	I*2	4-003270	DATA	R*8	4-003140
ENDTB	I*2	9-021670	ENDTB1	I*2	4-003306	EGU	R*8	4-003130
J	I*2	6-0000120	J	I*2	4-003276	KI	I*2	4-003316
LISFLG	L*2	4-000012	LN	I*2	7-000000	LOC	R*8	4-003230
NREAD	I*2	6-0000122	NWRITE	I*2	6-000124	OPCODE	R*8	4-003110
OPTN	R*8	4-003200	ORG	R*8	4-003120	P	I*2	4-003272
PNT	I*2	4-003302	PT	I*2	4-003322	PTEMP	I*2	4-003314
RES	R*8	4-003150	SKP	R*8	4-003220	STOFLG	L*2	4-000004
TEMPA	R*8	4-003070	TEMPB	R*8	4-003100	TEMPC	I*2	4-003310
TYPE	I*2	4-003274	WDCNT	I*2	8-000002	XDATA	R*8	4-003240

ARRAYS

NAME	TYPE	ADDRESS	SIZE	DIMENSIONS
LISCNC	I*2	4-003034	000024	10 (10)
OPTBLA	R*8	4-000022	000650	212 (53)
OPTBLB	I*2	4-000072	000152	53 (53)
READIN	I*4	6-000000	000120	40 (20)
SYMAB	R*8	0-000000	007740	2032 (508)
SYMAD	I*2	4-001004	001770	508 (508)
SYMAB	R*8	9-007740	007740	2032 (508)
SYMBC	I*2	9-017700	001770	508 (508)

LABELS

LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS

1	3	4	5	**	7'	3-000000
1-000326	1-000374	1-000410	25'	3-000116	20	1-001116
1-000356	3-000112	1-000632	50	1-001556	60	1-001572
1-001424	1-001472	1-001532	100	1-001774	103	1-002016
1-001634	1-001670	1-001734	110	1-002150	120	1-002254
1-002030	1-002054	1-002150	135	1-002536	140	1-002554
1-002312	1-002342	1-002400	140	1-002710	170	1-003124
3-000174	3-000226	3-000246	194	1-003712	195	1-003734
**	**	1-003630	200'	3-000344	201	1-004266
3-000266	3-000314	1-004610	225	1-004650	230	1-004662
1-004416	1-004510	1-005554	260	1-005622	280	1-006106
1-005120	1-005270	1-006324	300	1-006346	305	1-006414
1-006224	1-006242	1-006556	322	1-006730	324	1-007012
1-006462	1-006514	1-007142	350	1-007164	352	1-007226
1-007026	1-007070	1-007350	390	1-007412	395	1-007514
1-007260	1-007304	1-007620	420	1-007652	430	1-007726
1-007534	1-007546	1-010330	460	1-010200	465	1-010242
1-007774	1-010666	1-010334	490	1-010414	495'	3-000436
1-010254	1-010266	1-011042	530	1-011110	540	1-011142
1-010702	3-000452	1-011276	570	1-011336	575'	3-000470
**	1-011246	1-011502	610	1-011534	620	1-011556
**	1-011440	3-000076	700	1-011676	710'	3-000510
3-000472	1-011616	1-012130	805	1-012204	810'	3-000550
1-012032	3-000532					
3-000602	3-000632					

FUNCTIONS AND SUBROUTINES REFERENCED

ERRCLR ERROR FETCH GETAN GETFED GETENG GETRN GETXN INTERP MASKA MERGE OUTCODE ROMBL SEARCH SMRL STORE  
 TAB SIDINT SINT

TOTAL SPACE ALLOCATED = 041516 8615

```

0001 SUBROUTINE INTERP(OP,TYP)
0002 C INTERP SCANS TO THE FIRST CHAR OF AN OPERAND FIELD, AND INTERPRETS IT
0003 IMPLICIT INTEGER(A-Z)
0004 LOGICAL FLG,SUBFLG,HEXFLG
0005 DOUBLE PRECISION OP,TEMP,LOGCTR,LENK,RIIMP
0006 REAL XCHAR
0007 DIMENSION FMT(3)
0008 COMMON/READIN(20),I,NREAD,NWRITE
0009 COMMON/E/LOGCTR
0010 DATA BLNK/8H
0011 TYP=1
0012 OP=0
0013 J=0
0014 FLG=.FALSE.
0015 CALL TAB
0016 I=I+J
0017 J=0
0018 SUBFLG=.FALSE.
0019 HEXFLG=.FALSE.
0020 CALL FETCH(I,1,CHAR1)
0021 C BLANK OR COMMA IS DELIMITER
0022 IF(CHAR1.EQ.'H') RETURN
0023 IF(CHAR1.NE.'H') GOTO 1015
0024 I=I+1
0025 GOTO 1010
0026 C IF NEGATIVE SIGNED TERM, SET SUBFLG
0027 IF(CHAR1.EQ.'-') SUBFLG=.TRUE.
0028 C SIGN NOT PART OF OPERAND
0029 IF(CHAR1.EQ.'+') OR (CHAR1.EQ.'H-') I=I+1
0030 IF(FLG) GOTO 1020
0031 FLG=.TRUE.
0032 GOTO 1030
0033 C IF UNDEFINED TERM IN SYMBOLIC EXPRESSION, ERROR
0034 CALL FRROR(6)
0035 OP=RLNK
0036 RETURN
0037 CALL FETCH(I,1,CHAR1)
0038 CALL FETCH(I+1,1,CHAR2)
0039 IF(CHAR1.EQ.'HX') GOTO 1072
0040 C NOT HEX
0041 T=IHI
0042 MAX=IHQ
0043 IF(CHAR1.NE.'H0') GOTO 1045
0044 T=IHO
0045 MAX=IH7
0046 GOTO 1050

```

```

0044 1045 IF((CHAR1,LT,1H0),OR,(CHAR1,GT,1H9)) GOTO 1070
      C OCTAL
0045 1050 CALL FETCH(I+J,1,CHAR1)
0046 1050 IF(((CHAR1,EQ,1H ),OR,(CHAR1,EQ,1H+)),OR,((CHAR1,EQ,1H-),OR,
      *(CHAR1,EQ,1H,))) GOTO 1100
0047 1050 IF((CHAR1,GE,1H0),AND,(CHAR1,LE,MAX)) GOTO 1060
0048 1050 I=I+J
      C INVALID CHARACTER
0049 1050 CALL ERROR(1)
0050 1050 GOTO 1115
0051 1060 J=J+1
0052 1060 IF((J,LE,10),AND,(I,LE,79),AND,(I+J,LE,79)) GOTO 1050
0053 1060 I=I+J
      C TOO MANY DIGITS FOR REFORMATTING
0054 1060 CALL ERROR(14)
0055 1060 GOTO 1115
      C DOLLAR IS CURRENT LOCATION COUNTER VALUE
      C NOT NUMERIC
0056 1070 IF ( CHAR1,NE,1H$) GOTO 1090
0057 1070 TEMP=LOGCTR
0058 1070 I=I+1
0059 1070 I=I+1
0060 1070 GOTO 1110
      C NOT DECIMAL OR OCTAL
0061 1072 IF(CHAR2,NE,1H*) GOTO 1090
0062 1072 T=1H2
      C HEXIDECIMAL NUMBR
0063 1075 I=I+2
0064 1075 CALL FETCH(I+J,1,CHAR1)
0065 1075 IF(CHAR1,NE,1H*) GOTO 1077
0066 1075 HEXFLG=.TRUE.
0067 1075 GOTO 1100
0068 1077 IF(((CHAR1,GE,1H0),AND,(CHAR1,LE,1H9)),OR,((CHAR1,GE,1HA),AND,
      *(CHAR1,LE,1HF))) GOTO 1080
0069 1077 I=I+J
      C INVALID CHARACTER IN HEX-NUMBER--ERROR
0070 1077 CALL ERROR(1)
0071 1077 GOTO 1115
0072 1080 J=J+1
0073 1080 IF((I+J,LE,80),AND,(J,LE,8)) GOTO 1075
0074 1080 I=I+J
      C TOO MANY DIGITS IN HEX-NUMBER--ERROR
0075 1080 CALL ERROR(14)
0076 1080 GOTO 1115
      C SYMBOLIC TERM
0077 1090 CALL GETFLD(TEMP)
0078 1090 IF(TEMP,NE,BLNK) GOTO 1095
      C FIELD MISSING--ERROR
0079 1090 CALL ERROR(7)
0080 1090 GOTO 1115
    
```

```

C SEARCH SYMBOL TABLE
0001 1095 CALL SEARCH(TEMP, IYP)
0002 IF (IYP.NE.0) GOTO 1110
C UNDEFINED TERM
0003 OP=TEMP
0004 IYP=0
0005 GOTO 1010
C GENERATE FORMAT STATEMENT
0006 1100 IF (I.EQ.1H2) GO TO 3000
0007 ENCODE(9,1105,FMT) I,I,J
C REFORMAT NUMERIC DATA
C REFORMAT TO INTEGER TYPE
0008 DECODE(9,FMT,READIN) ITEMP
0009 1105 FORMAT(1H,I2,2HX,A1,I2,1H)
0010 TEMP=ITEMP
C IF HEX NUMBER WAS PROCESSED, SKIP TRAILING APOSTROPHE
0011 IF (HEXFLG) I=I+1
C IF NEGATIVE TERM, SUBTRACT
0012 1110 IF (SUBFLG) TEMP=-TEMP
0013 OP=OP+TEMP
C GO BACK TO LOOK FOR MORE TERMS
0014 GOTO 1010
0015 3000 RITMP=0.
0016 DO 3100 I=1,J
0017 J=J+1
0018 CALL FEICH(I,J,1,ZCHAR)
0019 IF (ZCHAR.EQ.1H0) XCHAR=0.
0020 IF (ZCHAR.EQ.1H1) XCHAR=1.
0021 IF (ZCHAR.EQ.1H2) XCHAR=2.
0022 IF (ZCHAR.EQ.1H3) XCHAR=3.
0023 IF (ZCHAR.EQ.1H4) XCHAR=4.
0024 IF (ZCHAR.EQ.1H5) XCHAR=5.
0025 IF (ZCHAR.EQ.1H6) XCHAR=6.
0026 IF (ZCHAR.EQ.1H7) XCHAR=7.
0027 IF (ZCHAR.EQ.1H8) XCHAR=8.
0028 IF (ZCHAR.EQ.1H9) XCHAR=9.
0029 IF (ZCHAR.EQ.1HA) XCHAR=10.
0030 IF (ZCHAR.EQ.1HB) XCHAR=11.
0031 IF (ZCHAR.EQ.1HC) XCHAR=12.
0032 IF (ZCHAR.EQ.1HD) XCHAR=13.
0033 IF (ZCHAR.EQ.1HE) XCHAR=14.
0034 IF (ZCHAR.EQ.1HF) XCHAR=15.
0035 3100 RITMP=RITMP+XCHAR*16.**(J-1)
0036 IF (RITMP.LT.32768.) GO TO 3200
0037 ITEMP=RITMP-32768.
0038 ITEMP=IOR(ITEMP,"100000)
0039 GO TO 1105
0040 ITEMP=ITEMP
0041 GO TO 1106
C ERROR RETURN- CLEAR OPERAND VALUE

```

FORTRAN-IV-PLUS V02-04  
CARDS,FTN /TRIBLOCKS/WR

0122 1115 OP=0  
0123 RETURN  
0124 END

PROGRAM SECTIONS

NUMBER NAME SIZE ATTRIBUTES

1 \$CODE1 003206 655 RM,I,CON,LCL  
 2 \$PDATA 000020 8 RM,D,CON,LCL  
 3 \$IDATA 000114 38 RM,O,CON,LCL  
 4 \$VARS 000112 37 RM,D,CON,LCL  
 6 A 000126 43 RM,D,OVR,GRL  
 7 E 000010 4 RM,O,OVR,GRL

ENTRY POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
INTERP		1-000000						

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
BLNK	R*8	4-000056	CHAR1	I*4	4-000014	CHAR2	I*4	4-000020
I	I*2	6-000120	II	I*2	4-000106	ITMP	I*2	4-000104
LOCCTR	R*8	7-000000	MAX	I*4	4-000034	NREAD	I*2	6-000122
RITMP	R*8	8-000026	SUBFLG	L*2	4-000002	T	I*4	4-000030
XCHAR	R*4	4-000074	ZCHAR	I*4	4-000024	FLG	L*2	4-000040
						J1	I*2	4-000102
						NWRITE	I*2	5-000124
						TEMP	R*8	4-000046
						TYP	I*2	4-000044
						HEXFLG	L*2	4-000044
						OP	R*8	F-000002*
								F-000004*

ARRAYS

NAME	TYPE	ADDRESS	SIZE	DIMENSIONS
FMT	I*4	4-000000	000014	6 (3)
READIN	I*4	4-000000	000120	40 (20)

LABELS

LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS
1010	1-000062	1015	1-000206	1020	1-000320	1030	1-000366
1050	1-000652	1060	1-001100	1070	1-001176	1072	1-001260
1077	1-001424	1080	1-001576	1090	1-001664	1095	1-001744
1105	3-000000	1106	1-002166	1110	1-002222	1115	1-003170
3100	**	3200	1-003142			3000	1-002266
						1045	1-000570
						1075	1-001330
						1100	1-002024

FUNCTIONS AND SUBROUTINES REFERENCED



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CARDS.FIN /TR:BLOCKS/WR

ERROR FETCH GETFLD SEARCH TAB

TOTAL SPACE ALLOCATED = 003612 965

```

0001 SUBROUTINE GETFLO(FIELD)
0002 C GETFLO SCANS TO THE START OF A FIELD AND PICKS UP TO 8 CHARS FROM THE
0003 IMPLICIT INTEGER(A-Z)
0004 INTFCR=4 READIN,FMT
0005 DOUBLE PRECISION FIELD,BLNK
0006 COMMON/AREADIN(20),I,AREAD,NWRITE
0007 DATA BLNK /8H /
0008 C CLEAR FIELD
0009 FIELD=BLNK
0010 C SCAN TO FIRST CHARACTER OF FIELD
0011 CALL TAB
0012 C FIND LENGTH OF FIELD
0013 CALL GETLNG(J)
0014 K=J
0015 IF((I+J).GT.80) J=80-I
0016 IF(J.LT.1) RETURN
0017 IF(AREAD) GO TO 1119
0018 I=I+8
0019 C 100 MANY CHARACTERS--ERROR
0020 CALL ERROR(3)
0021 I=I-8
0022 J=8
0023 C GENERATE FORMAT STATEMENT
0024 1119 IF(1.EQ.0) GO TO 2000
0025 ENCODE(0,1120,FMT),I,J
0026 GO TO 3000
0027 ENCODE(0,2120,FMT),J
0028 2000 ENCODE(0,2120,FMT),J
0029 2120 FORMAT(2H(A,11,5H))
0030 1120 FORMAT(14(I5,1HX,A,11,1H))
0031 C TRANSFER CHARACTERS
0032 3000 DECODE(0,FMT,READIN),FIELD
0033 C UPDATE SCAN POINTER
0034 I=I+K
0035 RETURN
0036 END
  
```

PROGRAM SECTIONS

NUMBER	NAME	SIZE	ATTRIBUTES
1	SCODE1	000402	129 RM,I,CON,LCL
2	SPDATA	000004	2 RM,D,CON,LCL
3	SIDATA	000046	19 RM,D,CON,LCL
4	SVARS	000024	10 RM,D,CON,LCL
6	A	000126	43 RM,D,OVR,GBL

ENTRY POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
GETFLD		1-000000						

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
BLNK	R*8	4-000010	FIELD	R*8	F-000002*	I	I*2	6-000120
NREAD	I*2	6-000122	NWRITE	I*2	6-000124	J	I*2	4-000020
						K	I*2	4-000022

ARRAYS

NAME	TYPE	ADDRESS	SIZE	DIMENSIONS
FMT	I*4	4-000000	000010	4 (2)
READIN	I*4	6-000000	000120	40 (20)

LABELS

LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS
1119	1-000200	1120*	3-000016	2000	1-000262
				2120*	3-000000
				3000	1-000324

FUNCTIONS AND SUBROUTINES REFERENCED

ERROR GETENG TAB

TOTAL SPACE ALLOCATED = 000626 203

```
0001 SUBROUTINE FETCH(SKIP,TAKE,DEST)
      C FETCH PICKS UP TO 4 CHARACTERS FROM THE READIN BUFFER
0002 IMPLICIT INTEGER(A-Z)
0003 INTEGER*4 READIN,FMT,DEST
0004 COMMON/A/ READIN(20),I,NREAD,NWRITE
0005 DIMENSION FMT(2)
      C CHECK FOR END OF BUFFER
0006 IF (SKIP.GT.79) SKIP=79
      C CHECK LENGTH OF FIELD
0007 IF ((SKIP+TAKE).GT.80) TAKE=80-SKIP
0008 IF (TAKE.LT.1) RETURN
0009 IF (TAKE.GT.4) TAKE=4
      C GENERATE FORMAT STATEMENT
0010 IF (SKIP.EQ.0) GO TO 100
0011 ENCODE(0,1120,FMT) SKIP,TAKE
0012 FORMAT(1M(-12,3MX,A,11,1M))
0013 GO TO 200
0014 ENCODE(0,2120,FMT) TAKE
0015 FORMAT(2H(A,11,5H ))
      C TRANSFER CHARACTERS
0016 200 DECODE(80,FMT,READIN) DEST
0017 RETURN
0018 END
```

PROGRAM SECTIONS

NUMBER	NAME	SIZE	ATTRIBUTES
1	SCODE1	000310	100 RW,I,CON,LCL
3	SICATA	000034	14 RW,D,CON,LCL
4	SVARS	000010	4 RW,D,CON,LCL
6	A	000126	43 RW,D,OVR,GBL

ENTRY POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
------	------	---------	------	------	---------	------	------	---------

FETCH 1-000000

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
DEST	I*4	F-000006*	I	I*2	6-000120	NREAD	I*2	6-000122
TAKE	I*2	F-000004*				NWRITE	I*2	6-000124
						SKIP	I*2	F-000002*

ARRAYS

NAME	TYPE	ADDRESS	SIZE	DIMENSIONS
FMT	I*4	4-000008	000010	4 (2)
READIN	I*4	6-000000	000120	40 (20)

LABELS

NAME	ADDRESS	ADDRESS	ADDRESS	ADDRESS	ADDRESS	ADDRESS
100	1-000176	200	1-000240	1120'	3-000000	2120' 3-000016

TOTAL SPACE ALLOCATED = 000502 161

NO FPP INSTRUCTIONS GENERATED

```
0001 SURROUTINE TAB  
C TAB SCANS TO THE NEXT NON-BLANK CHAR IN THE READIN BUFFER  
C IF IT IS ALREADY AT A NON-BLANK CHARACTER, NO ACTION OCCURS  
0002 IMPLICIT INTEGER(A-Z)  
0003 INTEGER*4 READIN,CHAR  
0004 COMMON/READIN(20)I,NREAD,NWRITE  
0005 1130 CALL FETCH(I,1,CHAR)  
0006 IF(CHAR,NE,1H ,AND,CHAR,NE,1H,) RETURN  
0007 I=I+1  
0008 IF(I,GE,80) RETURN  
0009 GO TO 1130  
0010 END
```

PROGRAM SECTIONS

NUMBER	NAME	SIZE	ATTRIBUTES
1	SC00E1	000112	37 RM,I,CON,LCL
2	SP00A1	000004	2 RM,D,CON,LCL
3	SICATA	000010	4 RM,D,CON,LCL
4	SVARS	000004	2 RM,D,CON,LCL
6	A	000126	43 RM,D,OVR,GBL

ENTRY-POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
TAB		1-000000						

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
CHAR	I*4	4-000000	I	I*2	6-000120	NREAD	I*2	6-000122
						MWRITE	I*2	6-000124

ARRAYS

NAME	TYPE	ADDRESS	SIZE	DIMENSIONS
READIN	I*4	6-000000	000120	40 (20)

LABELS

LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS
1130	1-000012				

FUNCTIONS AND SUBROUTINES REFERENCED

FETCH

TOTAL SPACE ALLOCATED = 000260 88

NO FPP INSTRUCTIONS GENERATED

```
0001 SUBROUTINE GETLNG(J)  
C GETLNG FINDS THE NUMBER OF CHARS IN A FIELD  
C IT SHOULD BE CALLED WITH I POINTING TO THE FIRST CHAR 9N THE FIELD  
0002 IMPLICIT INTEGER (A-Z)  
0003 INTEGER*4 READIN,CHAR  
0004 COMMON/47-READIN(20),I,NREAD,NWRITE  
0005 J=0  
0006 1140 CALL FETCH(I+J,I,CHAR)  
0007 IF((CHAR.EQ.1H ).OR.(CHAR.EQ.1H*).OR.(CHAR.EQ.1H-).OR.  
*(CHAR.EQ.1H,)) RETURN  
0008 J=J+1  
0009 IF(I+J.LE.80) GO TO 1140  
0010 RETURN  
0011 END
```



PROGRAM SECTIONS

NUMBR	NAME	SIZE	ATTRIBUTES
1	SCODE1	000205	67 RM,I,CON,LCL
2	SPRATA	000004	2 RM,D,CON,LCL
3	SIDATA	000010	4 RM,D,CON,LCL
4	SVARS	000004	2 RM,D,CON,LCL
6	A	000126	43 RM,D,OVR,GBL

ENTRY POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
------	------	---------	------	------	---------	------	------	---------

GETLNG 1-000000

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
------	------	---------	------	------	---------	------	------	---------

CHAR I\*4 4-000000 I 1\*2 6-000120 J 1\*2 F-000002\* NREAD I\*2 6-000122 NWRITE I\*2 6-000124

ARRAYS

NAME TYPE ADDRESS SIZE DIMENSIONS

-READIN I\*4 6-000000 000120 40 (20)

LABELS

LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS
-------	---------	-------	---------	-------	---------

1140 1-000026

FUNCTIONS AND SUBROUTINES REFERENCED

-FETCH

TOTAL SPACE ALLOCATED = 000354 110

NO FPP INSTRUCTIONS GENERATED

```
0001 SUBROUTINE STORE(ARG,FLG,P)
      C STORE SAVES SYMBOL VALUES, AND ASSOCIATED FLAGS, IN THE SYMBOL TABLE
      C IT ALSO INCREMENTS THE POINTER
0002 IMPLICIT INTEGER(A-Z)
0003 DOUBLE PRECISION SYMTAB,SYMTBB,ARG
0004 COMMON/D7SYMTAB(500),SYMTBR(500),SYMTBC(500),END,TABEND
0005 SYMTBR(P)=ARG
0006 SYMTBC(P)=FLG
0007 P=P+1
0008 RETURN
0009 END
```

PROGRAM SECTIONS

NUMBER	NAME	SIZE	ATTRIBUTES
1	\$CODE1	000066	27 RM,I,CON,LCL
6	0	021674	4574 RM7D,OVR,88L

ENTRY POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
STORE		1-000000						

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
ARG	R*8	F-000002*	END	I*2	6-021670	FLG	I*2	F-000004*
						P	I*2	F-000006*
						TABLND	I*2	6-021672

ARRAYS

NAME	TYPE	ADDRESS	SIZE	DIMENSIONS
SYMTAB	R*8	6-000000	007740	2032 (508)
SYMTRB	R*8	6-007740	007740	2032 (508)
SYMTCB	I*2	6-017700	001770	508 (508)

TOTAL SPACE ALLOCATED = 021762 4601

```
0001 SURROUTINE SEARCH(ARG,FLAG)
0002 C SEARCH SEARCHES THE SYMBOL TABLE FOR THE CHARACTER STRING IN ARG
0003 C IF THE SYMBOL IS FOUND, THE VALUE IS RETURNED IN ARG, AND THE FLAG IN
0004 C IF THE SYMBOL IS NOT FOUND, A ZERO IS RETURNED FOR BOTH
0005 IMPLICIT INTEGER(A-Z)
0006 INTEGER*4-READIN
0007 DOUBLE PRECISION SYMTAB,SYMTBB,ARG
0008 COMMON/A/READIN(20),I,NREAD,NWRITE
0009 COMMON/D/SYMTAB(508),SYMTBB(508),SYMTBC(508),END,TABLND
0010 PT=0
0011 FLAG=0
0012 C SEARCH THE SYMBOL TABLE
0013 1170 PT=PT+1
0014 IF(PT,EQ,END+1) PT=TABLND+1
0015 C SEARCH THE PREDEFINED SYMBOL TABLE
0016 IF(PT,GT,TABLND+8) GOTO 1175
0017 IF(ARG,NE,SYMTAB(PT)) GOTO 1170
0018 ARG=SYMTBB(PT)
0019 C IF DOUBLY DEFINED, ERROR
0020 IF(SYMTBC(PT),EG,2) CALL ERROR(4)
0021 FLAG=SYMTBC(PT)
0022 RETURN
0023 1175 ARG=0
0024 RETURN
0025 END
```

PROGRAM SECTIONS

NUMBER	NAME	SIZE	ATTRIBUTES
1	SCOPE1	000236	79 RW,I,CON,LCL
2	SPDATA	000004	2 RW,D,CON,LCL
3	SIDATA	000004	2 RW,D,CON,LCL
4	SVARS	000002	1 RW,D,CON,LCL
5	STEMPS	000002	1 RW,D,CON,LCL
6	A	000126	43 RW,D,OVR,GBL
7	D	021674	4574 RW,D,OVR,GBL

ENTRY POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
SEARCH		1-000000						

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
ARG	R*8	F-000002*	END	I*2	7-021670	FLG	I*2	F-000004*
NWRITE	I*2	6-000124	PT	I*2	4-000000	TABEND	I*2	7-021672
						NREAD	I*2	6-000120
								6-000122

ARRAYS

NAME	TYPE	ADDRESS	SIZE	DIMENSIONS
READIN	I*4	6-000000	000120	40 (20)
SYMTAB	R*8	7-000000	007740	2032 (500)
SYMTBB	R*8	7-007740	007740	2032 (500)
SYMTBC	I*2	7-017700	001770	500 (500)

LABELS

LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS
1170	1-000032	1175	1-000220		

FUNCTIONS AND SUBROUTINES REFERENCED

ERROR

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CARDS,FTN /TR18LOCKS/WR

TOTAL SPACE ALLOCATED = 022274 4702

```

0001 SUBROUTINE ERROR(NUM)
C ERROR OUTPUTS ALL ERROR MESSAGES AND THE TITLES FOR ERROR MESSAGE LIST
C IF PASMDE IS 1, LINE 1190 IS LISTED
C IF PASMDE IS 2, ONLY ERROR MESSAGES ARE PRINTED
C IF PASMDE EQUALS 3, LINES 1183 AND 1190 WILL BE PRINTED
      IMPLICIT INTEGER(A-Z)
0002 INTEGER*4 READIN
0003 COMMON/4/READIN(20),I,NREAD,NWRITE
0004 COMMON/8/LN,CNT,PASMODE
0005 COMMON/ERRCOM/IND(5),NUMTBL(5),OLDLNE,D
0006 IF (PASMDE.EQ.2) GOTO 1192
0007 IF (CNT.GT.0) GOTO 1195
0008 IF (PASMDE.EQ.3) GOTO 1182
0009 WRITE(NWRITE,1180)
0010 FORMAT(5X,19H**PASS ONE ERRORS**)
0011 GOTO 1197
0012 WRITE(NWRITE,1183)
0013 FORMAT(56X,19H**PASS TWO ERRORS**)
0014 IF (LN.EQ.OLDLNE) GOTO 1192
0015 WRITE(NWRITE,1190) LN,READIN
0016 FORMAT(2X,18HFOUND AT LINE NUM.,15,3H, 20A4)
0017 D=0
0018 CNT=CNT+1
0019 IF (D.GT.4) RETURN
0020 NUMTBL(D)=NUM
0021 IND(D)=I+26
0022 OLDLNE=LN
0023 RETURN
0024 ENTRY-ERRGLR
0025 IF (D.EQ.0) RETURN
0026 IF (D.GT.4) D=4
0027 WRITE(NWRITE,1195)D,(IND(E),E=1,D)
0028 FORMAT(2X,12,5(14,1H))
0029 DO 1400 E=1,D
0030 *1213,1214,1215)NUMTBL(E)
0031 WRITE(NWRITE,1301)
0032 GOTO 1400
0033 GOTO 1402
0034 WRITE(NWRITE,1302)
0035 GOTO 1400
0036 WRITE(NWRITE,1303)
0037 GOTO 1400
0038 WRITE(NWRITE,1304)
0039 GOTO 1400
0040 WRITE(NWRITE,1305)
0041 GOTO 1400
0042 WRITE(NWRITE,1306)
0043 GOTO 1400
0044 WRITE(NWRITE,1307)
0045

```

```
0044      GOTO 1400
0047 1208 WRITE(NWRITE,1308)
0048      GOTO 1400
0049 1209 WRITE(NWRITE,1309)
0050      GOTO 1400
0051 1210 WRITE(NWRITE,1310)
0052      GOTO 1400
0053 1211 WRITE(NWRITE,1311)
0054      GOTO 1400
0055 1212 WRITE(NWRITE,1312)
0056      GOTO 1400
0057 1213 WRITE(NWRITE,1313)
0058      GOTO 1400
0059 1214 WRITE(NWRITE,1314)
0060      GOTO 1400
0061 1215 WRITE(NWRITE,1315)
0062 1400 CONTINUE
0063      D=0
0064      RETURN
0065 1301 FORMAT(2X,4HILLEGAL CHAR IN NUMERIC OPERAND--SET TO 0)
0066 1302 FORMAT(2X,4HVALUE OF OPERAND IS OUT OF RANGE--SET TO 0)
0067 1303 FORMAT(2X,37HSYMBOL TOO LONG--TRUNCATED TO 8 CHARS)
0068 1304 FORMAT(2X,4HSYMBOL DOUBLY DEFINED--FIRST VALUE ASSUMED)
0069 1305 FORMAT(2X,35HSYMBOL UNDEFINED AT END OF PASS ONE)
0070 1306 FORMAT(2X,4HUNDEFINED SYMBOL OR ILLEGAL FORWARD REFERENCE)
0071 1307 FORMAT(2X,31HMISSING OPERAND--VALUE SET TO 0)
0072 1308 FORMAT(2X,4HILLEGAL OR MISSING OP CODE--STATEMENT IGNORED)
0073 1309 FORMAT(2X,4HREQUIRED LABEL MISSING--STATEMENT IGNORED)
0074 1310 FORMAT(2X,34HWARNING:ODD-NUMBERED REGISTER USED)
0075 1311 FORMAT(2X,40HSYMBOL TABLE OVERFLOW--FATAL TO ASSEMBLY)
0076 1312 FORMAT(2X,43HWARNING:END DIRECTIVE MISSING--ASSUMED HERE)
0077 1313 FORMAT(2X,44HILLEGAL ADDRESSING MODE FOR THIS INSTRUCTION)
0078 1314 FORMAT(2X,41H TOO MANY DIGITS IN NUMERIC TERM--SET TO 0)
0079 1315 FORMAT(2X,42HINVALID REGISTER DESIGNATOR--A0/X1 ASSUMED)
0080      END
```



PROGRAM SECTIONS

NUMBER	NAME	SIZE	ATTRIBUTES
1	SCODE1	001312	357 RM,I,CON,LCL
2	SPDATA	000040	16 RM,D,CON,LCL
3	SIDATA	001424	394 RM,D,CON,LCL
4	SVARS	000002	1 RM,D,CON,LCL
5	STEPS	000002	1 RM,D,CON,LCL
6	A	000126	43 RM,D,OVR,GBL
7	B	000006	3 RM,D,OVR,GBL
8	EMHEGM	000030	12 RM,D,OVR,GBL

ENTRY POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
ERRCLR		1-000300	ERRCLR		1-000000						

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
CNT	I*2	7-000002	D	I*2	8-000026	E	I*2	4-000000	I	I*2	6-000120
NREAD	I*2	6-000122	NUM	I*2	F-000002*	NWRITE	I*2	6-000124	OLDLINE	I*2	6-000024
									PASMODE	I*2	7-000004

ARRAYS

NAME	TYPE	ADDRESS	SIZE	DIMENSIONS
IND	I*2	8-000000	000012	5 (5)
NUMTBL	I*2	8-000012	000012	5 (5)
READIN	I*4	6-000000	000120	40 (20)

LABELS

LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS
1180*	3-000000	1183*	1-000072	1185*	3-000030	1187*	1-000120	1187*	1-000136
1190*	3-000060	1192*	1-000210	1195*	3-000122	1201*	1-000500	1202*	1-000532
1203*	1-000564	1204*	1-000616	1205*	1-000650	1206*	1-000700	1207*	1-000730
1208*	1-000760	1209*	1-001010	1210*	1-001040	1211*	1-001070	1212*	1-001120
1213*	1-001150	1214*	1-001200	1215*	1-001230	1301*	3-000140	1302*	3-000216
1303*	3-000276	1304*	3-000350	1305*	3-000430	1306*	3-000500	1307*	3-000562
1308*	3-000626	1309*	3-000710	1310*	3-000766	1311*	3-001236	1312*	3-001114
1313*	3-001174	1314*	3-001256	1315*	3-001334	1400*	1-001256		

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CARDS,FTN /TRIBLOCKS/HR

TOTAL SPACE ALLOCATED = 003166 827

NO FPP INSTRUCTIONS GENERATED

```
0001 SUBROUTINE SMBL
      C SMBL INTERPRETS THE OPERAND FOR A MACHINE INSTRUCTION WITH DIRECT ADDR
      C IT CHECKS THE RANGE, AND ASSEMBLES THE ADDRESS INTO THE CODE
0002 IMPLICIT INTEGER(A-Z)
0003 DGBLE PRECISION OPRND,LOCCTR,TEST
0004 COMMON/EXLOGCTR
0005 CALL INTERP(OPRND,TYPE)
0006 TEST=OPRND
0007 IF(TYPE.NE.0) GOTO 1415
0008 CALL ERROR(5)
0009 OPRND=0
0010 GOTO 1420
0011 ENTRY RSMBL
      C RSMBL INTERPRETS, CHECKS, AND ASSEMBLES ADDRESSES FOR RELATIVE OPERAND
0012 CALL INTERP(OPRND,TYPE)
0013 IF(TYPE.NE.0) GOTO 1410
0014 CALL ERROR(5)
0015 OPRND=0
0016 GOTO 1420
0017 1410 OPRND=OPRND-(LOGCTR+1)
0018 TEST=OPRND+128
0019 1415 IF((TEST.GE.0).AND.(TEST.LE.255)) GOTO 1420
0020 CALL ERROR(2)
0021 OPRND=0
0022 1420 CALL MERGE((MASKA(OPRND,255)),0)
0023 RETURN
0024 END
```

PROGRAM SECTIONS

NUMBER	NAME	SIZE	ATTRIBUTES
1	SCODE1	000316	103 RM,I,CON,LCL
2	SPDATA	000020	8 RM,D,CON,LBL
3	SIDATA	000032	13 RM,D,CON,LCL
4	SVAR8	000022	9 RM,D,CON,LBL
6	E	000010	4 RM,D,OVR,GBL

ENTRY POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
RSMBL		1-000072	8MRL		1-000000			

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
LOCCTR R*8	6-000000	OPRND R*8	4-000000	TEST R*8	4-000010	TYPE I*2	4-000020	

LABELS

LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS
1410	1-000144	1415	1-000206	1420	1-000256		

FUNCTIONS AND SUBROUTINES REFERENCED

ERROR INTERP MASKA MERGE

TOTAL SPACE ALLOCATED = 000422 137

```
0001 SUPROUTINE GETRN(OPRND)
0002 C GETRN INTERPRETS A REGISTER DESIGNATOR WHEN ANY REGISTER MAY BE USED
0003 IMPLICIT INTEGER(A-Z)
0004 INTEGER*4 READIN,CHAR
0005 DOUBLE PRECISION TEMP
0006 COMMON/7/READIN(20),NREAD,NWRITE
0007 CALL REGNME(OPRND,0,7)
0008 RETURN
0009 ENTRY GETAN(OPRND)
0010 C-GETAN INTERPRETS A REGISTER DESIGNATOR WHEN ONLY AN ACUMULATOR DESIGNA
0011 C IS EXPECTED
0012 CALL REGNME(OPRND,0,3)
0013 RETURN
0014 ENTRY GETXN(OPRND)
0015 C GETXN INTERPRETS AN INDEX REGISTER DESIGNATOR WHEN ONLY THAT IS EXPECT
0016 CALL FETCH(I,CHAR)
0017 IF(CHAR.NE.1H, ) GOTO 1430
0018 I=I+1
0019 CALL GETFLO(TEMP)
0020 CALL SEARCH(TEMP,TYPE)
0021 OPRND=TEMP
0022 IF(TYPE.NE.0) GOTO 1440
0023 CALL ERROR(15)
0024 OPRND=4
0025 GOTO 1440
0026 1430 OPRND=3
0027 1440 OPRND=OPRND-2
0028 C THE REGISTER DESIGNATOR CODE IS RETURNED IN A FORM READY FOR ASSEMBLY
0029 RETURN
0030 END
```

PROGRAM SECTIONS

NUMBER	NAME	SIZE	ATTRIBUTES
1	SCODE1	000106	RM,I,CON,LCL
2	SPDATA	000024	RM,O,CON,LCL
3	SIDATA	000046	RM,D,CON,LCL
4	SVARS	000016	RM,O,CON,LCL
6	A	000126	RM,D,OVR,GBL

ENTRY-POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
GETAN	1-000046	GETRN	1-000000	GETXN	1-000106			

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
CHAR	I*4	4-000000	I	I*2	6-000120	NREAD	I*2	6-000122
TEMP	R*8	4-000004	TYPE	I*2	4-000014	NWRITE	I*2	6-000124
						OPRND	I*2	F-000002*

ARRAYS

NAME	TYPE	ADDRESS	SIZE	DIMENSIONS
READIN	I*4	6-000000	000120	40 (20)

LABELS

LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS
1430	1-000254	1440	1-000270		

FUNCTIONS AND SUBROUTINES REFERENCED

ERROR	FETCH	GETFLD	REGNME	SEARCH

TOTAL SPACE ALLOCATED = 000544 178

```
0001 SUBROUTINE REGNME(OPRND,L,U)
      C REGNME GETS A REGISTER DESIGNATOR, AND CHECKS TO SEE THAT IT DEFINES
      C REGISTER. IT IS CALLED BY GETRN
0002 IMPLICIT INTEGER(A-Z)
0003 INTEGER*4 READIN,CHAR
0004 @BURL=PRECISION-TEMP
0005 COMMON/A/READIN(20),I,NREAD,NWRITE
0006 CALL TAB
0007 CALL FETCH(I,1,CHAR)
0008 IF(CHAR.EQ.147) I=I+1
0009 CALL INTERP(TEMP,TYPE)
0010 OPRND=TEMP
0011 IF(TYPE.EQ.1) GOTO 1420
0012 CALL ERROR(15)
0013 OPRND=L
      C THE BOUNDS FOR VALID-DESIGNATOR NUMBERS ARE GIVEN BY L AND U
0014 1420 IF((OPRND.GE.L).AND.(OPRND.LE.U)) RETURN
0015 CALL ERROR(2)
0016 OPRND=L
0017 RETURN
0018 END
```

PROGRAM SECTIONS

NUMBER	NAME	SIZE	ATTRIBUTES
1	SCODE1	000230	74 RM,I,CON,LCL
2	RPDATA	000014	6 RM,D,CON,LCL
3	9IDATA	000030	12 RM,D,CON,LCL
4	QVARR	000016	7 RM,D,CON,LCL
6	A	000126	43 RM,D,OVR,GBL

ENTRY POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
REGNME		1-000000						

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
CHAR	I*4	4-000000	I	I*2	6-000120	L	I*2	F-000004*
OPAND	I*2	F-000002*	TEMP	R*8	4-000004	TYPE	I*2	4-300014
						U	I*2	6-000122
								F-000006*

ARRAYS

NAME	TYPE	ADDRESS	SIZE	DIMENSIONS
READIN	I*4	6-000000	000120	40 (20)

LABELS

LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS	LABEL	ADDRESS
1420	1-000154						

FUNCTIONS AND SUBROUTINES REFERENCED

ERROR	FETCH	INTERP	TAB

TOTAL SPACE ALLOCATED = 000440 144



0001 SUBROUTINE OUTCODE  
0002 C OUTCODE OUTPUTS ONE WORD OF CODE, AND INCREMENTS THE WORD COUNTER  
0003 IMPLICIT INTEGER(A-Z)  
0004 COMMON/C/EODE,WCNT  
0005 WCNT=WCNT+1  
0006 RETURN  
END

PROGRAM SECTIONS

NUMBER	NAME	SIZE	ATTRIBUTES
1	SCODE1	000030	12 RM,I,CON,LCL
6	C	000004	2 RM-D,OV8,GBL

ENTRY POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
OUTCODE		1-000000						

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
CODE	I+2	6-000000	WCNT	I+2	6-000002			

TOTAL SPACE ALLOCATED = 000034 14

NO FPP INSTRUCTIONS GENERATED

0001 FUNCTION MASKA(OPRND,ARG)  
C MASKA PERFORMS BITWISE LOGICAL MASKAING  
C OPRND IS THE WORD TO BE MASKAED  
C ARG IS THE MASKA  
C MASKA IS THE INTEGER RESULT  
0002 IMPLICIT INTEGER(A-Z)  
0003 DOUBLE PRECISION OPRND  
0004 MASKA=IAND(IDINT(OPRND),ARG)  
0005 RETURN  
0006 END

PROGRAM SECTIONS

NUMBR	NAME	SIZE	ATTRIBUTES
1	SCODE1	000356	23 RM,I,CON,LCL
3	SIDATA	000004	3 RM,D,CON,LCL

ENTRY POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
MASKA	I*2	1-000000						

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
ARG	I*2	F-000004*	OPRNO	R*8	F-000002*			

FUNCTIONS AND SUBROUTINES REFERENCED

SIDINT

TOTAL SPACE ALLOCATED = 000064 26

NO-FPR-INSTRUCTIONS-GENERATED

```
0001 SUBROUTINE MERGE(ARG,SHFT)
      C MERGE PERFORMS A LEFT CIRCULAR SHIFT TO JUSTIFY AFIELD, AND THEN
      C A LOGICAL MERGE
      IMPLICIT INTEGER(A-Z)
      COMMON/C/ACCUM,WDCNT
      TEMP=ISHFT*(ARG+SHFT)
      ACCUM=IOR(TEMP,ACCUM)
      RETURN
      END
0002
0003
0004
0005
0006
0007
```

PROGRAM SECTIONS

NUMBER	NAME	SIZE	ATTRIBUTES
1	SCODE1	000064	26 RM,I,CON,LCL
3	SIDATA	000006	3 RM,D,CON,LCL
4	SVARS	000002	1 RM,D,CON,LCL
6	C	000004	2 RM,D,OVR,GDL

ENTRY POINTS

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
MERGE		1-000000						

VARIABLES

NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS	NAME	TYPE	ADDRESS
ACCUM	I*2	6-000000	ARG	I*2	F-000002*	SHFT	I*2	F-000004*
						TEMP	I*2	4-000000
						WDCNT	I*2	6-000002

FUNCTIONS AND SUBROUTINES REFERENCED

SISHFT

TOTAL SPACE ALLOCATED = 000100 32

NO\_FPP\_INSTRUCTIONS\_GENERATED

CARDS,CARDS/-SP=CARDS/CO120

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APPENDIX C  
ACE ALGORITHM

Following is a listing of the ACE Algorithm subprogram coded in FORTRAN as compiled by the CDC CYBER-74 series computer system.

```

1      SUBROUTINE ACE
      C
      C AFAL ACE GENERATED FOR EXPECTED NUMBER OF HITS
      C SEE AFAL TR-73-20
      C
5      COMMON/INPT/ AZ,EL,RANGE,IFLAG
      COMMON/CONST/ EXPHTS
      COMMON/CONST/ BULN, SIGT, SIGRS
      COMMON/ACECOM/ SQ2PI,E,AZOLD,ELOLD,W2
      DATA SQ2PI/2.5066283/
      DATA E/2.7182818/
      C-----INPUTS-----
      C
15     C AZ      THE AZIMUTH POSITION OF THE COMPUTED
      C         BULLETS AT TARGET RANGE WITH RESPECT TO THE
      C         TARGET (RAD)
      C
      C EL      THE ELEVATION POSITION OF THE COMPUTED
      C         BULLETS AT TARGET RANGE WITH RESPECT TO THE
      C         TARGET (RAD)
      C
      C RANGE   RANGE OF THE TARGET (FEET)
      C
      C IFLAG   INITIALIZATION FLAG (IFLAG=1---RUN)
      C         (IFLAG.NE.1---INITIALIZE)
      C
25     C-----OUTPUT-----
      C         EXPECTED NUMBER OF HITS PER COMPUTER CYCLE
      C
      C EXPHTS
      C
30     C-----INPUT CONSTANTS-----
      C
      C BULN    THE NUMBER OF BULLETS AT TARGET RANGE
      C         PER COMPUTER CYCLE TIME (FIRE RATE * CYCLE TIME)
      C
      C SIGT    STANDARD DEVIATION OF THE TARGET (FEET)
      C
      C SIGRS   STANDARD DEVIATION OF THE RULLET
      C         STREAM OR RULLET DISPERSION (RAD)
      C
40     C-----INTERNAL CONSTANTS-----
      C
      C SQ2PI   SQUARE ROOT OF (2.*3.1415926536)
      C
      C E       EXPO. NUMBER (2.7182818285)
      C
      C AZOLD   PREVIOUS VALUE OF AZIMUTH POSITION (RAD)
      C
      C ELOLD   PREVIOUS VALUE OF ELEVATION POSITION (RAD)
      C
      C W2      SIGRS*SIGRS (RAD**2)
      C
      C
      C
      C
      C IF(IFLAG.EQ.1) GO TO 50
      C
      C DEFINE INTERNAL CONSTANTS
      C
      C W2=SIGRS*SIGRS
      C
      C AZOLD=AZ
      C
      C ELOLD=EL
      C
55     C

```



```

C C COMPLETE INITIALIZATION
C C RETURN
C C BEGIN MAIN LOOP TO COMPUTE EXPHTS
C C COMPUTE RELATIVE MOTION VECTOR
C C
50 A7L=AZOLD-AZ
ELL=ELOLD-EL
XMAGL2=AZL*AZL+ELL*ELL
XMAGL=SQRT(XMAGL2)
C C COMPUTE ANGLE
C C
C XNUM=A7L*AZOLD+ELL*ELOLD
RMAG2=AZOLD*AZOLD+ELOLD*ELOLD
RMAG=SQRT(RMAG2)
IF(XMAGL.EQ.0.) XMAGL=.000001
IF(RMAG.EQ.0.) RMAG=.000001
XDEM=XMAGL*RMAG
COSDL=XNUM/XDEM
IF(COSDL.GT.1.) COSDL=1.
IF(COSDL.LT.-1.) COSDL=-1.
C C COMPUTE MISS VECTOR OF TARGET WITH RESPECT TO RELATIVE MOTION
C C VECTOR
C C
C SINDL2=1.-COSDL*COSDL
SINDL=SQRT(SINDL2)
XT=RMAG*SINDL
YT=RMAG*COSDL-XMAGL/2.
ST=SIGT/RANGE
S2=ST*ST
C C BEGIN COMPUTATION OF EXPECTED NUMBER OF HITS
C C
C SM=S2*M2
EF=-(XT*XT)/(2.*SM)
XNUM=RUL*M2*S02PI*E**EF
XDEM=XMAGL*SQRT(SM)
EPPL=(XMAGL/2.-YT)/ST
ERMT=(-XMAGL/2.-YT)/ST
C C COMPUTE EXPECTED NUMBER OF HITS
C C
C EXPHTS=XNUM*(EPF(EPPL)-EPF(ERMT))/XDEM
C C SAVE A7 AND EL FOR NEXT COMPUTATION
C C
A7OLD=A7
ELOLD=EL
RETURN
END

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FTN 4.5+414

74/74 OPT=1

FUNCTION ERF

```

1     FUNCTION ERF(X)
      C
      C     ERROR FUNCTION CURVE FIT TO A THIRD DEGREE EQUATION
      C     OVER THE INTERVAL -3.5 TO 3.5
      C     OUTSIDE THIS INTERVAL ERF ASSIGNED EITHER -.5 OR .5
      C
      LOGICAL NEG
      NEG=.FALSE.
      IF(X.LT.0.) NEG=.TRUE.
      X=ABS(X)
      IF(X.GE.3.5) GO TO 100
      IF(X.LE.2) GO TO 50
      ERF=-.01322336+.49613046**X-.15942666**X*.01698544**X**X
      GO TO 150
      50  ERF=.39629855**X
          GO TO 150
      100 ERF=.5
      150 IF(NEG) ERF=-ERF
          RETURN
      END
20

```

APPENDIX D  
LAMARS SUPPORT PROGRAMS

Following are the listings of the five subprograms as compiled by the CDC CYBER-74 series computer system for the LAMARS fire control integration to be implemented on the ROLM 16/64 computer.



```

XHI(2)=X3.*7-.4.*Z7(2)+Z7(1)/(2.*1)
XHI(3)=0.
P(1,1)=SVSQ
P(2,1)=3.*SVSQ/(2.*T)
P(3,1)=SVSQ/T2
P(1,2)=P(2,1)
P(2,2)=13.*SVSQ/(2.*T2)
P(3,2)=5.*SVSQ/T3
P(1,3)=P(3,1)
P(2,3)=P(3,2)
P(3,3)=5.*SVSQ/T6+5H50
GO TO 99
70 DO 42 J=1,3
   XHP(J)=XHI(J)
   DO 42 I=1,3
      PPP(I,J)=P(I,J)
C*FILTER EQ 1--P(K/K-1)
75 DO 50 J=1,3
   DO 50 I=1,3
      TEM(I,J)=PPP(I,1)*PHI(J,1)+PPP(I,2)*PHI(J,2)+PPP(I,3)*PHI(J,3)
   DO 60 I=1,3
      DO 60 J=1,3
         PP(I,J)=PHI(I,1)+TEM(I,J)+PHI(I,2)+TEM(2,J)+PHI(I,3)+TEM(3,J)+
          S(I,J)
C*FILTER EQ 2--KALMAN GAIN
151 TEMPX=1./PP(1,1)+SVSQ
   DO 70 J=1,3
      XK(J)=TEMPX*PP(1,J)
C*FILTER EQ 3--ESTIMATES
80 CJ(J)=PHI(J,1)+XHP(1)+PHI(J,2)+XHP(2)+PHI(J,3)+XHP(3)
   SCALAR=C(1)
   TEMPX=Z-SCALAR
   DO 85 J=1,3
      TH(J)=XK(J)*TEMPX
85 C*FILTER EQ 4--P(K/K)
88 XHI(J)=C(J)+TH(J)
   TEM(1,1)=1.-XK(1)
   TEM(2,1)=-XK(2)
   TEM(3,1)=-XK(3)
   TEM(1,2)=C.
   TEM(2,2)=1.
   TEM(3,2)=0.
   TEM(1,3)=0.
   TEM(2,3)=0.
   TEM(3,3)=1.
   DO 90 J=1,3
      DO 90 I=1,3
         P(I,J)=TEM(I,1)*PP(I,1)+TEM(I,2)*PP(I,2)+TEM(I,3)*PP(I,3)
90 C
93 PTALEX=XHI(1)
   VTALEX=XHI(2)
   IF(MODE.EQ 2) MODE=MODE+10
   RETURN
   END

```

```

1 SUBROUTINE DIPI
C AFAL DIRECTOR GUNSIGHT
C SEAFAL TR-75-52
C SEAL KH
C COMMON/COMMON/MODE,WORD(10),MODEOPT(10),MODEERR(10),SWRIT(2:16)
C LOGICAL SWRIT
C EQUIVALENCE (MODE,WORD(7),MODE )
C COMMON/GMNA/ INTIN(50),FPIN(50),INTOUT(50),FPOUT(100)
C EQUIVALENCE (FPOUT(1),DATA84(1))
C DIMENSION DATA84(43)
10 EQUIVALENCE (FPOUT(62),UNPAR701 )
C EQUIVALENCE (FPOUT(83),UNPAR201 )
C COMMON/SVARB/ IVAR(50),FVAR(50),ICON(50),FCOIN(50)
C EQUIVALENCE (FVAR(6),PTALEX)
C EQUIVALENCE (FVAR(11),OMLILE(1))
15 DIMENSION OMLILE(3)
C EQUIVALENCE (OMLILE(1),OMLILEX)
C EQUIVALENCE (OMLILE(2),OMLILEY)
C EQUIVALENCE (OMLILE(3),OMLILEZ)
C EQUIVALENCE (FVAR(27),VF )
20 EQUIVALENCE (FVAR(28),RTF )
C EQUIVALENCE (FVAR(30),PDC )
C EQUIVALENCE (FCOIN(20),RRH )
C EQUIVALENCE (FCOIN(23),PGHA(1))
25 DIMENSION PGHA(3)
C EQUIVALENCE (PGHA(1),PGHAX)
C EQUIVALENCE (PGHA(2),PGHAY)
C EQUIVALENCE (PGHA(3),PGHAZ)
C EQUIVALENCE (FCOIN(26),XBIASHUD )
30 EQUIVALENCE (FCOIN(27),YBIASHUD )
C EQUIVALENCE (FCOIN(28),XSCALEHUD )
C EQUIVALENCE (FCOIN(29),YSCALEHUD )
C
C-----INPUTS-----
C OMLILEY,OMLILEZ Y AND Z COMPONENTS OF ANGULAR RATE OF LOS
C IN A NON-ROLL STABILIZED LOS COORDINATE SYSTEM
C (ROLL = 0 BETWEEN A/C AND LOS COORDINATES)
C PTALEX RANGE TO TARGET (FT)
C RTF RECIPROCAL OF BULLET TIME OF FLIGHT (1/SEC)
C VF AVERAGE BULLET SEPARATION SPEED (FT/SEC)
C PDC BALLISTIC CURVATURE AND ACCELERATION CORRECTION
C
C-----OUTPUTS-----
C UNPAR701,UNPAR201 Y AND Z COMPONENTS OF PIPPER POSITION
C RELATIVE TO ROPE SIGHT
C
C-----CONSTANTS-----
C PGHAY,PGHAZ POSITION OF GUN RELATIVE TO HUD IN A/C COORDINAT
C RRH RECIPROCAL OF HARMONIZATION RANGE
C
C COMPUTE SIN AND COS OF LEAD ANGLES
C IF (MODE,GE,10) GO TO 10
C MODE=10
C RETURN
C CONTINUE
C KH=L-PTAL X*PRH
10

```

```

60 SLAD=(-PIALEX*OMLILE7+KH*PGHAY*RTF)/VF
   CLAD=1.-0.5*SLAD**2
   SL'D=(-PIALEX*OMLILEY+PDC-KH*PGHAY*RTF)/(CLAD*VF)
   CL'D=1.-0.5*SL'D**2
   C CONVERT FROM EULER ANGLES TO UNIT VECTOR
   C
   C UNPARZYD1=CLED*SLAD
   UNPARZYD1=-SLED
   DATA*(+1)=(UNPARZYD1+XBIASHUD)*XSCALE HUD
   DATA*(+2)=(-UNPARZYD1+YBIASHUD)*YSCALE HUD
   MOD=20
   RETURN
   END

```

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```

1 SUBROUTINE DIR2
C USAGA DIRECTOR GUNSIGHT
C SET USAGA-TR-74-17
C REAL LAY,LAY7
5 COMMON/GMODE/MODEWORD(10),MODEOPT(10),MODEERR(10),SMRIT(2:16)
C LOGICAL SMRIT
C EQUIVALENCE (MOOLWSD(8),MODE )
C COMMON/GJMAZ/INTIN(50),FPIN(50),INTOUT(50),FPOUT(100)
C EQUIVALENCE (FPIN(17),SFAIA(11)
C DIMENSION SFAIA(3)
C EQUIVALENCE (SFAIA(1),AX )
C EQUIVALENCE (SFAIA(2),AY )
C EQUIVALENCE (SFAIA(3),A7 )
C EQUIVALENCE (FPOUT(1),DATA84(1)) :OUTPUT TO HUD
C DIMENSION DATA64(43)
C EQUIVALENCE (FPOUT(64),UNPARYD2 ) :UN VEC PIP BRST CS D2
C EQUIVALENCE (FPOUT(65),UNPARZD2 ) :UN VEC PIP BRST CS D2
C COMMON/SVARB/IVAR(50),FVAR(*0),ICON(50),FCON(50)
C EQUIVALENCE (FVAR(4),PTALEX )
C EQUIVALENCE (FVAR(8),UNTAG(11) :RANGE EST FROM FILTER
C DIMENSION UNTAG(3) :UN VEC TGT AC C.S. EST
C EQUIVALENCE (UNTAG(1),TAGEX )
C EQUIVALENCE (UNTAG(2),UNTAGY )
C EQUIVALENCE (UNTAG(3),UNTAGZ )
C EQUIVALENCE (FVAR(12),OMLIG(1)) :OMEGA LOS GUN C.S. EST
C DIMENSION OMLIG(3)
C EQUIVALENCE (OMLIG(1),OMLIGX )
C EQUIVALENCE (OMLIG(2),OMLIGY )
C EQUIVALENCE (OMLIG(3),OMLIGZ )
C EQUIVALENCE (FVAR(27),VF )
C EQUIVALENCE (FVAR(28),RF )
C EQUIVALENCE (FVAR(29),RC )
C EQUIVALENCE (FCON(20),RRH )
C EQUIVALENCE (FCON(23),PGHA(1))
C DIMENSION PGHA(3)
C EQUIVALENCE (PGHA(1),PGHAX )
C EQUIVALENCE (PGHA(2),PGHAY )
C EQUIVALENCE (PGHA(3),PGHAZ )
C EQUIVALENCE (FCON(26),XBASHUD )
C EQUIVALENCE (FCON(27),YBASHUD )
C EQUIVALENCE (FCON(28),XSCALEHUD ) :X-RIAS FOR HUD (RAD)
C EQUIVALENCE (FCON(29),YSCALEHUD ) :Y-RIAS FOR HUD (RAD)
C EQUIVALENCE (FCON(20),YSCALEHUD ) :Y-SCALE FAC FOR HUD (IN/RAD)
C EQUIVALENCE (FCON(20),YSCALEHUD ) :Y-SCALE FAC FOR HUD (IN/RAD)

C-----INPUTS-----
C OMLIGX,OMLIGY,OMLIGZ ANGULAR RATE OF LOS IN GUN COORDINATES
C (RAD/SEC)
C UNTAG,X,UNTAG,Y,UNTAG,Z COMPONENTS OF LOS UNIT VECTOR IN GUN
C COORD.
C AX,AZ A/G ACCELEROMETER MEASUREMENTS (FT/SEC/SEC,
C POS FORWARD AND DOWN)
C STALX RANGE TO TARGET (FT)
C RTF RECIPROCAL OF BULLET TIME OF FLIGHT (1/SEC)
C WF AVERAGE BULLET SEPARATION SPEED (FT/SEC)
C RC BALLISTIC CURVATURE
C-----OUTPUTS-----
C UNPARYD2,UNPARZD2 Y AND Z COMPONENTS OF PIPPER POSITION

```



RELATIVE TO ROSESIGHT

```

60 C C-----CONSTANTS-----
    C PGHAY,PGHAZ      POSITION OF GUN RELATIVE TO HUD IN A/C COORDINATES
    C RRH             RECIPROCAL OF HARMONIZATION RANGE
    C IF(MOD(.GE,10) GO TO 10
    C MODE=10
    C RETURN
    C CONTINUE
    C TF=1./RTF
    C RRG=1./PTALEX
    C
    C COMPUTE KINEMATIC LEAD AND BALLISTIC CURVATURE
    C
    C OMEG=OMLIGEX*UNTAGEX+OMLIGY*UNTAGY+OMLIGZ*UNTAGZ
    C LAMY=TF*(OMLIGY-OMEG*UNTAGY)+BC/VF
    C   + TF*PTALEX*OMEG*(UNTAGZ*OMLIGX-UNTAGEX*OMLIGZ)/(2.*VF)
    C   + TF*(UNTAGZ*AX-UNTAGEX*AZ)/(2.*VF)
    C LAMZ=TF*(OMLIGZ-OMEG*UNTAGZ)
    C   + TF*PTALEX*OMEG*(UNTAGEX*OMLIGY-UNTAGY*OMLIGEX)/(2.*VF)
    C   - TF*UNTAGY*AX/(2.*VF)
    C
    C ADD HARMONIZATION AND PARALLAX TERMS
    C
    C UNPARYD2=-LAMZ-(RRH-RRNGE)*PGHAY
    C UNPARZD2=LAMY-(RRH-RRNGE)*PGHAZ
    C DATA3(+1)=(UNPARYD2+XBIASHUD)*XSCALEHUD
    C DATA3(+2)=(-UNPARZD2+YBIASHUD)*YSCALEHUD
    C MODE=20
    C RETURN
    C END
    
```

```

1 C SURROUTINE DIP3
C AFAL 2ND ORDER DIRECTOR GUNSIGHT
C CONTACT CAPT SILVERHORN FOR DERIVATION
C COMHOP/GMODE/MODEWORD(10),MODEOPT(10),MODEERR(10),SWRIT(2116)
C LOGICAL SWBIT
5 EQUIVALENCE (MODEWORD(9),MODE
COMHOP/GMHA/ INTIN(50),FPIN(50),INTOUT(50),FPOUT(100)
EQUIVALENCE (FPOUT(1),DATA84(1))
DIMENSION DATA84(43)
10 EQUIVALENCE (FPOUT(66),UNPARYD3 ) ;UN VEC PIP BRST CS D3
EQUIVALENCE (FPOUT(67),UNPARZD3 ) ;UN VEC PIP BRST CS D3
COMHOP/GVAR3/ IVAR(50),FVAR(50),ICON(50),FCON(50)
EQUIVALENCE (FVAR(4),PTALEX) ;RANGE FST FROM FILTER
EQUIVALENCE (FVAR(20),VTAGE (1)) ;VEL TGT/ATT GUN C.S. EST
15 DIMENSION VTAGE (3)
EQUIVALENCE (VTAGE (1),VTAGE X )
EQUIVALENCE (VTAGE (2),VTAGE Y )
EQUIVALENCE (VTAGE (3),VTAGE Z )
20 EQUIVALENCE (FVAR(23),SFTIGE(1)) ;SPEC FORCE TGT GUN C.S. ES
DIMENSION SFTIGE(3)
EQUIVALENCE (SFTIGE(1),SFTIGEX)
EQUIVALENCE (SFTIGE(2),SFTIGEY)
EQUIVALENCE (SFTIGE(3),SFTIGEZ)
EQUIVALENCE (FVAR(28),RTF ) ; INVERSE TOF BY LCO3
EQUIVALENCE (FVAR(29),RC ) ;BALLISTIC CURV BY LCO3
EQUIVALENCE (FCON(20),RRH ) ;INVERSE HARMON.RANGE
EQUIVALENCE (FCON(23),PGHA(1)) ;POS GUN/HUD AC C. S.
30 DIMENSION PGHA(3)
EQUIVALENCE (PGHA(1),PGHAX)
EQUIVALENCE (PGHA(2),PGHAY)
EQUIVALENCE (PGHA(3),PGHAZ)
EQUIVALENCE (FCON(26),XBIASHUD ) ;X-DIAS FOR HUD (RAD)
EQUIVALENCE (FCON(27),YBIASHUD ) ;Y-DIAS FOR HUD (RAD)
EQUIVALENCE (FCON(28),XSCALEHUD ) ;X-SCALE FAC FOR HUD (IN/RAD)
EQUIVALENCE (FCON(29),YSCALEHUD ) ;Y-SCALE FAC FOR HUD (IN/RAD)
35 C-----INPUTS-----
C VTAGE,Y,VTAGEZ TARGET RELATIVE VELOCITY IN GUN COORDINATES
C SFTIGEX,SFTIGEZ TARGET SPECIFIC ACCELERATION IN GUN COORDINATE
C PTALEX RANGE TO TARGET (FT)
C RTF RECIPROCAL OF RULLET TIME OF FLIGHT (1/SEC)
C RC BALLISTIC CURVATURE
C-----OUTPUTS-----
C UNPARYD3,UNPARZD3 Y AND Z COMPONENTS OF PIPPER POSITION
C RELATIVE TO BOP-SIGHT
C-----CONSTANTS-----
C PGHAY,PGHAZ POSITION OF GUN RELATIVE TO HUD IN A/C COORDINATES
C RPH RECIPROCAL OF HARMONIZATION RANGE
C IF(MODE,6E,10) GO TO 10
C MODE=10
C RETURN
10 CONTINUE

```

```
TF=1./RIF  
RRNGE=1./PTALIX  
UNPAR3D3=- (VTAGEZ+0.5*SFTIGE Y*TF)*TF*RRNGE+(RRNGE-RRH)*PGHAY  
UNPAR3ZD3=- (VTAGEZ+0.5*SFTIGE Z*TF+BC)*TF*RRNGE+(RRNGE-RRH)*PGHAZ  
DATA34(51)=(UNPARBYD3+XBIASHUD)*XSCALE HUD  
DATA34(42)=(-UNPARZD3+YBIASHUD)*YSCALE HUD  
MODE=20  
RETURN  
END
```

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```

1 SUPROUTINE ACE
C
C AFAL ACE GENERATED FOR EXPECTED NUMBER OF HITS
C SEE AFAL TR-73-20
C
5 COMMON/S/MODE/MODEWORD(10),MODEOPT(10),MODEERR(10),SWRIT(2116)
LOGICAL SWRIT
COMMON/GDMA/ INTIN(50),FPIN(50),INTOUT(50),FPOUT(100)
DIMENSION UNLAA(3)
EQUIVALENCE (UNLAA(1),UNLAA1)
EQUIVALENCE (UNLAA(2),UNLAA2)
EQUIVALENCE (UNLAA(3),UNLAA3)
10 EQUIVALENCE (FPOUT(88),UNPARYTR ) ;UN VEC PIP BS CS TRCR
EQUIVALENCE (FPOUT(89),UNPABZTR ) ;UN VEC PIP BS CS TRCR
EQUIVALENCE (FPOUT(90),ACEACTHITS) ;ACE ACTUAL HITS
EQUIVALENCE (FPOUT(91),ACEPOSSHITS) ;ACE POSSIBLE HITS
COMMON/GVARR/ IVAR(50),FVAR(50),ICON(50),FCOM(50)
EQUIVALENCE (FVAR(3),DTLOW ) ;DT FOR LOW RATE
EQUIVALENCE (FVAR(4),PTALEX ) ;RANGE EST FROM FILTER
EQUIVALENCE (FCOM(44),THBA ) ;R.S. ELEV. ANGLE
EQUIVALENCE (FCOM(45),SIBA ) ;R.S. AZIM. ANGLE
EQUIVALENCE (FCOM(46),SIGT ) ;S.D. OF TARGET (FEET)
EQUIVALENCE (FCOM(47),SIGRS ) ;S.D. OF BUL. STR. (RAD)
EQUIVALENCE (FCOM(48),FIRERATE) ;FIRE RATE
COMMON/LACE/ SQ2PI,E,A7OLD,ELOLD,M2,BULN
LOGICAL RBULATE
30 DATA SQ2PI/2.5066283/
DATA E/2.7182818/
C
C-----INPUTS-----
C
C A7 THE AZIMUTH POSITION OF THE COMPUTED
C BULLETS AT TARGET RANGE WITH RESPECT TO THE
C TARGET (RAD)
C
C FL THE ELEVATION POSITION OF THE COMPUTED
C BULLETS AT TARGET RANGE WITH RESPECT TO THE
C TARGET (RAD)
C
C PTALEX RANGE OF THE TARGET (FEET)
C IFLAG INITIALIZATION FLAG (IFLAG=1---PUN)
C (IFLAG.NE.1---INITIALIZE)
C
C-----OUTPUT-----
C
C EXPHTS EXPECTED NUMBER OF HITS PER COMPUTER CYCLE
C
C
C-----INPUT CONSTANTS-----
C
C BULN THE NUMBER OF BULLETS AT TARGET RANGE
C PER COMPUTER CYCLE TIME (FIRE RATE * CYCLE TIME)
C
C SIGT STANDAPD DEVIATION OF THE TARGET (FEET)
C
C SIGRS STANDAPD DEVIATION OF THE BULLET
C STRAM OF BULLET DISPERSION (RAD)
C

```

```

60 C C-----INTERNAL CONSTANTS-----
C S02PI SQUARE ROOT OF (2.*3.1415926536)
C E XPO, NUMBER (2.7182818285)
C A70L0 PREVIOUS VALUE OF AZIMUTH POSITION (RAD)
C FLOLD PREVIOUS VALUE OF ELEVATION POSITION (RAD)
65 C W2 SIGNS*SIGNS (RAD**2)
C C
C C
70 C A7=UNPABYTR-(-SIGN*UNLAAAX+UNLAAZ)
C FL=UNPABZTR-(THRAA*UNLAAAX+UNLAAZ)
C TF(MODE,6L,10) GO TO 50
C C
C C
75 C W2=SIGNS*SIGNS
C A70LD=A7
C FLOLD=FL
C RULN=FIRERATE*DTLOW
C PRULATP=.FALSE.
C ACEPOSHITS=0
C ACEACTHITS=0.
C MODE=MODE+10
C C
C C
80 C COMPLETE INITIALIZATION
C C
C C
85 C RETURN
C C
C C
90 C BEGIN MAIN LOOP TO COMPUTE EXPHTS
C C
C C
C C
C C
95 C COMPUTE RELATIVE MOTION VECTOR
C A7L=A70LD-A7
C FLL=FLOLD-FL
C XMAGL2=A7L*A7L+ELL*ELL
C XMAGL=SQRT(XMAGL2)
C C
C C
C C
100 C COMPUTE ANGLE
C XNUM=A7L*A70LD+ELL*FLOLD
C RMAG2=A70LD*A70LD+ELOLD*ELOLD
C RMAG=SQRT(RMAG2)
C IF(XMAGL.EQ.0.) XMAGL=.000001
C IF(RMAG.EQ.0.) RMAG=.000001
C XDFM=XMAGL*RMAG
C COSDL=XNUM/XDEM
C IF(COSDL.GT.1.) COSDL=1.
C IF(COSDL.LT.-1.) COSDL=-1.
C C
C C
110 C COMPUTE MISS VECTOR OF TARGET WITH RESPECT TO RELATIVE MOTION
C VECTOR
C C
C C
C SINDL2=1.-COSDL*COSDL
C SINDL=SQRT(SINDL2)
C XT=RMAG*SINDL

```

```
115   YI=R MAG* COSDL - X MAGL/2.  
      SI=SIGT/PTAL*X  
      S2=SI*SI
```

```
C  
C  
C
```

```
120   BEGIN COMPUTATION OF EXPECTED NUMBER OF HITS
```

```
      SW=S2+W2  
      EZ=- (XI*YI)/(2.*SW)  
      XNUM=RULN*S2*S02PI*E**EE  
      XDFM=X MAGL * SQRT(SW)  
      ERPL=(X MAGL/2. - YI)/SI  
      ERMI=(- X MAGL/2. - YI)/SI
```

```
C  
C  
C
```

```
130   COMPUTE EXPECTED NUMBER OF HITS
```

```
      XPHTS=XNUM*(CPI*(ERPL) - ERF(ERMI))/XDEM  
      ACEPOSSHITS=ACEPOSSHITS+XPHTS  
      IFRULAIR) ACEACTHITS=ACEACTHITS+XPHTS
```

```
C  
C  
C
```

```
135   SAVE AZ AND EL FOR NEXT COMPUTATION
```

```
      AZOLD=AZ  
      ELOLD=EL  
      IF (MODE.LT.20) MODE=MODE+10  
      RETURN  
      END
```

```
C  
C  
C
```

```
140
```

```

1      C
      C      FUNCTION ERF(X)
      C      **FOR FUNCTION CURVE FIT TO A THIRD DEGREE EQUATION
      C      OVER THE INTERVAL -3.5 TO 3.5
      C      OUTSIDE THIS INTERVAL ERF ASSIGNED EITHER -.5 OR .5
      C
      C      LOGICAL NEG
      C      NEG=.FALSE
      C      IF(X.LT.0.) NEG=.TRUE.
      C      X=ABS(X)
      C      IF(X.GT.3.5) GO TO 100
      C      IF(X.LT.-2) GO TO 50
      C      ERF=-.01322336+X*(.49613045+X*(-.15942666+.01698544*X))
      C      GO TO 150
      C      ERF=.39529455*X
      C      GO TO 150
      C      ERF=.5
      C      IF (NEG) ERF=-ERF
      C      RETURN
      C      END
15     C
100    C
150    C
20     C

```