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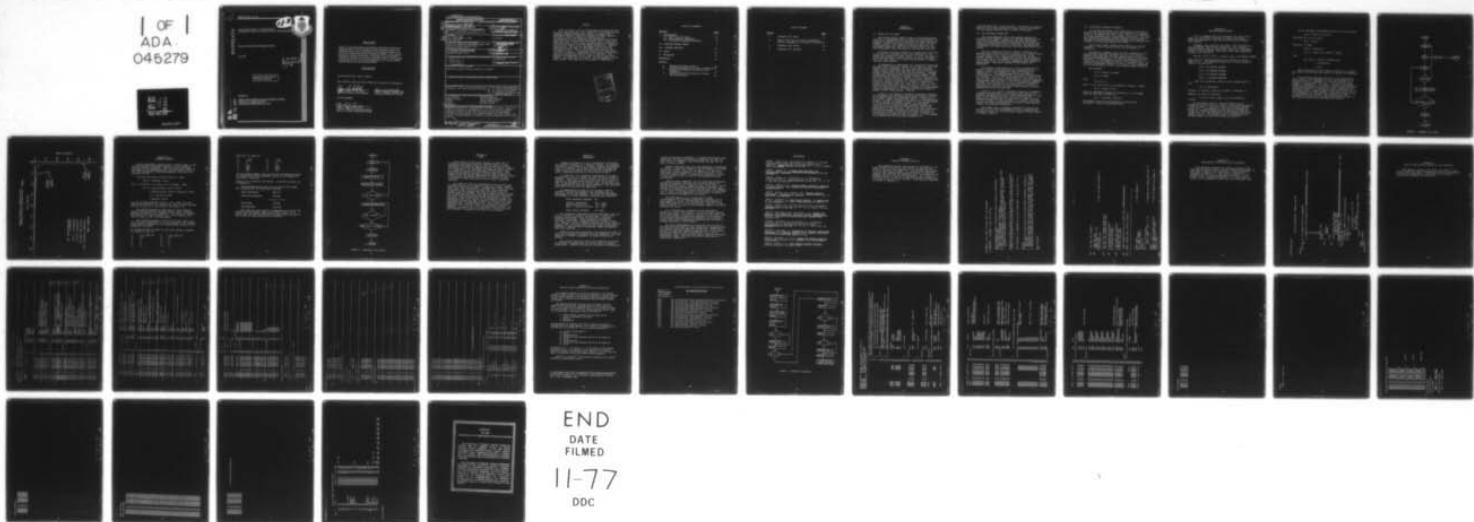
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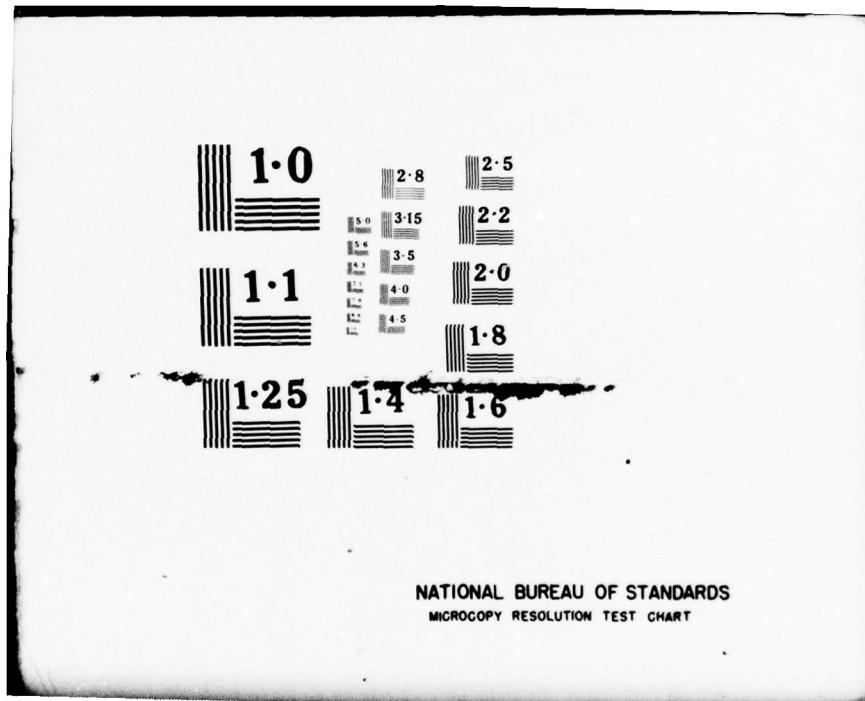
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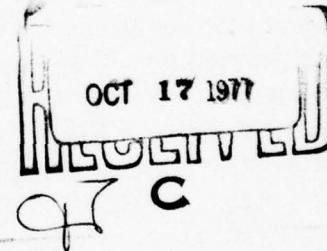


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MULTICS SECURITY EVALUATION:
PASSWORD AND FILE ENCRYPTION TECHNIQUES

Deputy for Command and Management Systems

June 1977



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Vol 4
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Prepared for

DEPUTY FOR COMMAND AND MANAGEMENT SYSTEMS
ELECTRONIC SYSTEMS DIVISION
HANSCOM AIR FORCE BASE, MA 01731

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PREFACE

This is Volume 3 of a 4 volume report prepared for the Air Force Data Services Center (AFDSC) by the Directorate of Computer Systems Engineering, Deputy for Command and Management Systems, Electronic Systems Division (ESD/MCI). The entire report represents an evaluation and recommendation of the Honeywell Multics system carried out under Air Force Project 6917 from March 1972 to June 1973. Work described in this volume was performed by personnel at ESD/MCI with support from the MITRE Corporation. Computer facilities at the Rome Air Development Center and the Massachusetts Institute of Technology were used in the evaluation effort. This volume was primarily authored by 1Lt Peter L. Downey. Additional inputs to the text made by James P. Anderson and Captain Brian W. Woodruff. The programs in Appendices B and C were written by Capt Paul Karger. The algorithm for "better" was developed by Lt Col Roger Schell, who also wrote the program in Appendix D.

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SECTION I INTRODUCTION

1.1 Basis for the Study

The Multics system <ORG71> began at the Massachusetts Institute of Technology (MIT) in 1964 with the objective of producing a computer utility embracing the whole complex of hardware, software and users to serve as a model for other similar systems. The impetus for Multics came from the successful Compatible Time Sharing System (CTSS) that had been developed at MIT previously on the IBM 709 and 7094.

The Multics system, because of its ambitious objectives of serving as a prototype utility was concerned at the outset with protection issues clearly in mind. The specific mechanisms designed to permit sharing of various objects (i.e. programs, data etc.) safely are discussed in <GRA68>, <SCH72a>, and <SCH72b>.

In response to a requirement for "advanced" interactive and multilevel processing imposed by the USAF and other DOD customers in the Pentagon, the Air Force Data Services Center (AFDSC) identified the Honeywell Multics system as a computer system that could meet the requirements. Because of the multi-(security)level processing anticipated, AFDSC commissioned the Electronic Systems Division (ESD) of the Air Force Systems Command to conduct a security analysis of Multics to ascertain whether the system could indeed provide multilevel secure processing in a "benign" (restricted access) environment where all users have at least a Secret clearance and some users have a Top Secret clearance. As a result of ESD's security analysis, Honeywell has implemented security enhancements to the Multics operating system to support AFDSC's requirements. <WHI73>

As part of the security analysis, penetration attacks were organized and tested on the Multics systems at MIT and at the USAF's Rome Air Development Center. Volume II of this report <KAR74> describes the results of the penetration attacks. Volume III reports in detail on one accomplishment of the penetration exercise, namely, the successful inverting of the "non-invertible" password enciphering algorithm which was used in Multics at the time of the penetration in 1972 and 1973. The relative ease with which the Multics password enciphering algorithm was broken is instructive in showing the care with which a password or file enciphering algorithm must be chosen. It is an example of how easily one can be misled regarding the

"non-invertibility" of an algorithm. The method of analysis exploits some simple methods of number theory, and points out the general approach taken in such an analysis.

1.2 Why Scrambled Passwords?

The login password file of any system presents an attractive and tempting target for would-be penetrators of time sharing systems. Such files have been the primary target of numerous penetration exercises, because with the information contained in them a penetrator can masquerade indefinitely and effectively for long term exploitation of a system.

For the reasons outlined in [\(KAR74\)](#), obtaining the password file internally from the system is of minimal value to a penetrator who is also an authorized user of the system. However, for a penetrator who may not always be an authorized user of the system, obtaining a user's password is of great value. In addition, passwords might appear in memory dumps. Therefore, password files need to be protected.

The special vulnerability of a list of passwords and owners to attack by penetrators was recognized by R.M. Needham [\(WIL72\)](#) who proposed the idea of storing the ciphertext of an encrypted password with the owner's identification. He proposed that the cipher transformation be 'one-way', that is, for this particular use, there is no need to have a reversible transformation (the usual case for cryptographic applications). The reasoning behind Needham's proposal was that even if the file of encrypted passwords and their user identifiers was compromised, it would be impossible to ascertain the user's input password and thus masquerading would be prevented.

Evans et. al. [\(EVA74\)](#) elaborates somewhat on Needham's proposal and discusses, in a heuristic way, families of password scrambling functions. The interesting part of that paper is the observation that some of the primitive scrambling functions must be non-linear in order to defeat analytic attacks on the algorithms. In general, Evans has covered the major considerations involved in using one-way ciphers for password protection.

The scheme used to scramble passwords on Multics was devised prior to and independently of the considerations outlined by Evans (or in the related papers by Purdy [\(PUR74\)](#) or Johnson [\(JOH74\)](#)).

1.3 The Multics Password Scrambler

In the Multics system, user passwords are protected by storing the encrypted version of the password in a segment known as the Person Name Table (PNT). This is the only form in which a password list is maintained in Multics. No clear text listing of passwords exists anywhere in the system. The PNT is further protected from unauthorized access by the contents of its Access Control List (ACL).

The one-way cipher scheme used in Multics is called scramble_. A PL/1 listing of the routine appears in Appendix A.

The Multics scrambler works by first compressing the 8 Multics-ASCII character password from 72 to 56 bits by removing the high-order two bits (always zero in the 9 bit Multics representation of 7 bit ASCII characters) from each character. If the password is less than 8 characters in length, blanks were added to make it 8 characters long. The resulting compressed password, called p, is then multiplied by its own low-order 16 bits, then reduced modulo $10^{**19}-1$.

The notation

$$(1) R = \text{mod}(D, C) \text{ means}$$

$$(2) D = C*Q+R$$

with

$$(3) 0 \leq R < C$$

and C, D, Q, and R are all non-negative integers. Define

$$(4) a = \text{mod}(p, 2^{**16})$$

Then the compressed password conversion to r, the number stored in the PNT, is given by

$$(5) r = \text{mod}(p*a, 10^{**19}-1)$$

Two attacks on this "non-invertible" function were developed. These are discussed below.

SECTION II TRAILING BLANKS ATTACK

If it is assumed that most passwords are less than or equal to 6 non blank characters in length (the human lassitude hypothesis), they can be brute force decrypted very rapidly.

Scramble_left justifies the ASCII input characters in the 8 character field before encryption. As a result, a password whose length is less than or equal to 6 characters contains trailing blanks (octal 040) which when compressed create a p of the form:

$p=b(56), b(55), b(54)\dots.b(18), b(17), XX\ 0100000\ 0100000$

where the $b(i)$ denotes arbitrary bits and each X can be either 0 or 1. On inspection there are only four possible lower 16 bit patterns:

$a(1) = 00\ 0100000\ 0100000$

$a(2) = 01\ 0100000\ 0100000$

$a(3) = 10\ 0100000\ 0100000$

$a(4) = 11\ 0100000\ 0100000$

From (2) we observe, where Q is the integer part of D/C,

$$(6) Q = \text{floor}(D/C).$$

Letting c = $10^{**19}-1$, from (5) we have $r = \text{mod}(p*a, c)$.

Applying (1) and (2) we obtain

$$(7) p*a = c*q+r, \text{ where } q \text{ is a non-negative integer.}$$

In the special case of trailing blanks, we are attempting to find p in (7), given r (the encrypted value of p from the PNT), c ($10^{**19}-1$), and the only four possible values of a. In attempting a brute force decryption by trying all possible values of q for each of the possible values of a, the only deterrent is the maximum value q can obtain from (7). The maximum value of q determines the maximum number of trials that would be required.

We can determine the maximum value of q by noting that

$$(8) q = (p*a - r)/c \leq p*a/c$$

By definition of a , we have

$$(9) a < 2^{16}$$

Similarly, we have

$$(10) p < 2^{56} \text{ and}$$

$$(11) c < 2^{64} \text{ (i.e. } 10^{19} < 2^{64})$$

then

$$\begin{aligned} (12) p*a/c &< (2^{16})(2^{56})/2^{64} \\ &< 2^{72}/2^{64} \\ &< 2^8 \end{aligned}$$

The significance of this result is that a is so small that only a little over 250 trials are required to determine p .

A brute-force algorithm unsqr (r, a, p) was created which finds a valid password, p , which corresponds to the encrypted value, r , provided a = low order 16 bits of p . Figure 1 is a flowchart for unsqr. (A listing for unsqr appears in Appendix B). The unsqr subroutine was applied to a PNT which contained 1082 entries. Unsqr either printed a recovered password, or reported a failure (passwords > 6 characters long). Figure 2 depicts the cost in CPU time of this program on the 1082 entries. Sixty-two percent of all of the passwords on the MIT Multics system were thus obtained with little effort. The figure shows the cost in CPU time to recover short passwords was minimal.

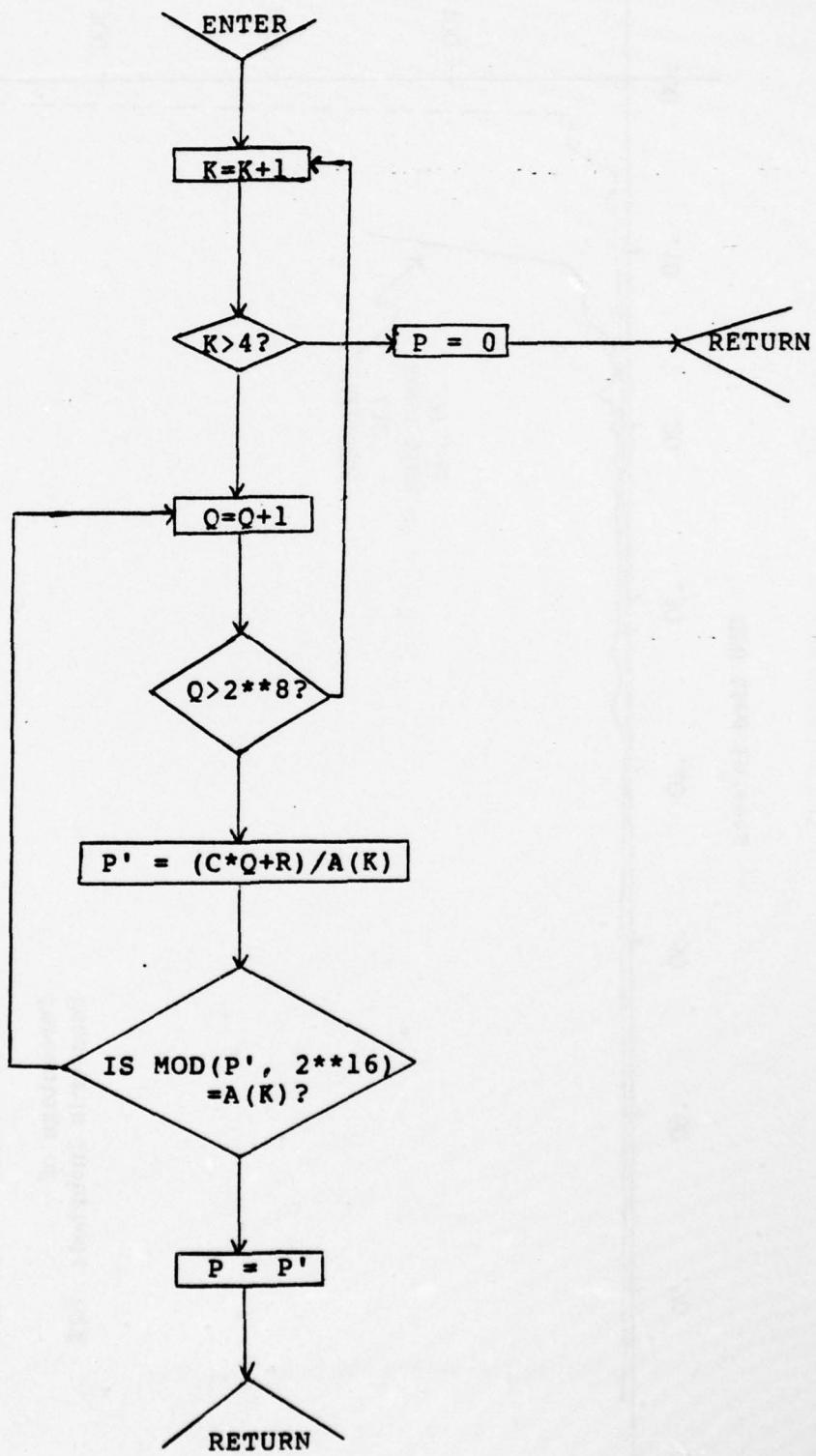


FIGURE 1. Flowchart for unsqr.

SUCCESSES
670
mean time =
.01 sec

number of passwords

FAILURES
412
mean time =
.09 sec

Percentage of
Passwords Inverted: 62%

ALGORITHM: UNSCR

Total Number of Passwords: 1082

Total Run Time: 208.3 sec

Cost/Password: 0.19 sec

Cost/Success: 0.31 sec

CPU time in secs

0.00 .10 .20 .30 .40 .50 .60 .70 .80

number of passwords

FIGURE 2. Cost in CPU time to either successfully invert a password or to report a failure

SECTION III GENERAL SOLUTION

Having developed a solution for a special case, it was of some interest to determine whether or not a general solution could be obtained. Such a solution was found; it was based on the observation that the low order 16 bits of p^a (the immediately transformed password (56 bits)) are identical to a^a .

Call the low order 16 bits of p^a , d. Then,

$$(13) \quad d = \text{mod}(p^a, 2^{16})$$

Let $p = x*(2^{16}) + a$, where x is an integer. Then,

$$\begin{aligned} (14) \quad d &= \text{mod}((x*2^{16} + a)^a, 2^{16}) \\ &= \text{mod}(x^a*2^{16} + a^a, 2^{16}) + \text{mod}(a^a, 2^{16}) \\ &= 0 + \text{mod}(a^a, 2^{16}) \\ &= \text{mod}(a^a, 2^{16}) \end{aligned}$$

Let the function $\text{mod}(a^a, 2^{16}) = g(a)$. Then let $h(d)$ denote the inverse of the function g . That is, $h(d)$ denotes the list of all of a , ($a \leq 2^{16}$), with $g(a) = d$.

The general decryption algorithm was called better. Better first generates a two-part table. Part I contains possible values of d and a pointer. The pointer is either a null pointer (if $h(d)$ is empty), or it is a pointer to a value of $h(d)$ in part 2 of the table.

The interesting aspect of $h(d)$ is the fact that it is quite sparse; consequently it has the potential for rapidly discriminating whether or not a hypothesized inversion (of a password) is correct.

To illustrate what is meant by $h(d)$ being sparse, consider an example in base 10:

a	$g(a) \pmod{10}$	a	$g(a) \pmod{10}$
---	-----	---	-----
0	0	5	5
1	1	6	6
2	4	7	9
3	9	8	4
4	6	9	1

Then $h(d)$ is given by:

d	$h(d)$	d	$h(d)$
0	0	5	0
1	1,9	6	4,6
2	null	7	null
3	null	8	null
4	2,8	9	3,7

In this simple example, only six out of ten possible values of d would need to be considered further in an attempt to unscramble a password.

Figure 3 is a flowchart for better. A listing of better is in Appendix C.

The procedure better was run on a PNT of 1085 names. The following CPU run times were recorded.

Table generation	200 sec
Inverting Passwords	148 sec

Total Time	348 sec
Cost/Password	0.32 sec

Note that the cost figure is comparable to that for the special case decryption based on trailing blanks. On a larger PNT, the average cost would be less since the cost of the d and $h(d)$ table generation is constant.

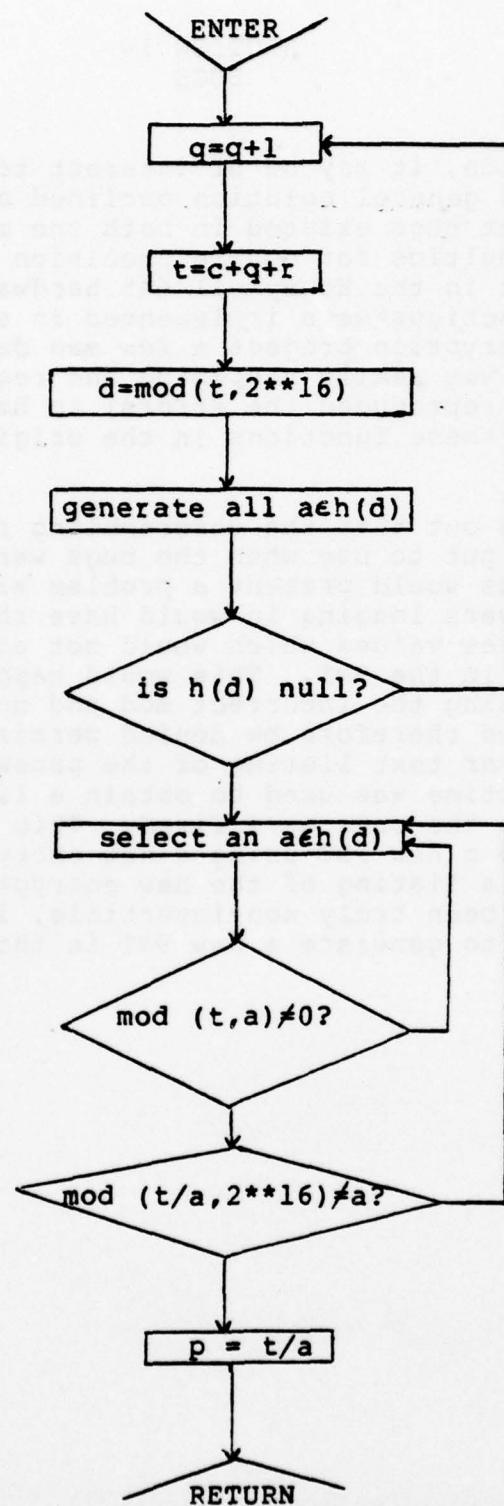


FIGURE 3. Flowchart for better.

SECTION IV BUGS

As an aside, it may be of interest to note that in developing the general solution outlined above, it was discovered that bugs existed in both the mod and multiply functions in Multics for double precision integers. Because of limitations in the Honeywell 645 hardware instruction set, these functions were implemented in software. This caused the decryption project a few man days of effort to diagnose what was really happening and required special code (that exactly reproduced the errors) to handle the bugs introduced by these functions in the original scrambling function.

It turned out that the unscrambling routine which was developed was put to use when the bugs were fixed. Simply fixing the bugs would present a problem since after the bugs were fixed, users logging in would have their passwords scrambled to new values which would not agree with the values listed in the PNT. This would happen because the PNT was created using the incorrect mod and multiply functions. The users would therefore be denied permission to log in. Because no clear text listing of the passwords existed, the unscramble routine was used to obtain a listing of all user passwords when the bugs were fixed. This listing was then converted into a new PNT using a new encryption routine. Appendix D is a listing of the new encryption routine. If scramble had been truly non-invertible, it would not have been possible to generate a new PNT in this fashion.

SECTION V CONCLUSION

Password encryption is not a fundamental requirement for providing security in a computer system. As discussed previously, if a penetrator is able to access the password file in a computer, he is most likely able to access any other file in that system as well, and the knowledge of users' passwords would be of little value to him.

In addition, it is generally unnecessary to access a password file from the system in order to obtain a user's password. Obtaining a user's password may be as simple as copying it from some place where the user has written it. Even if the password is not written down, it has been found that passwords can often be easily guessed if the users are permitted to pick their own passwords.

To demonstrate how easy it is to guess a user's password, the Multics password list obtained from the decryption effort was sampled. The following approximate percentages of "easily guessed" passwords were observed:

Total Passwords Sampled: 325

Directly Associateable	100 - (31%)
Common English Words	50 - (15%)
Short (3 letters or less)	20 - (6%)

Total Easily Guessed: 170 (52%)

The category of passwords directly associateable with the person covered two types of associations. Names, both personal and project, were one type used to provide associateable passwords. These passwords consisted of initials, first names, reversed spelling, friend's names, etc. Numbers, such as telephone numbers and social security numbers, were the second type used as directly associateable passwords. Combinations of associateable names and numbers were also observed.

Based on this quick analysis, the conclusion is that if users are permitted to provide their own passwords, the work required to "guess" a password is highly likely to be minimal.

Not letting users pick their own passwords is one way to minimize the possibility of having a user's password compromised. <GAS75> describes an algorithm for generating

random pronounceable passwords. By generating pronounceable passwords, the algorithm produces a password the user is more likely to remember, thus minimizing the need for the user to write it down.

Another technique using one-time passwords is described in <RIC73>. Under this scheme, a user's password is changed every time the user logs into the system. In this way, obtaining a user's password is of less value since it may have been changed before the penetrator attempts to log on. It also serves to alert a user if his password has been compromised.

Despite these drawbacks, use of a properly constructed one-way enciphering algorithm can provide a measure of additional security to a system at very little cost. It can provide security against anyone obtaining a password list through an accidental dump of the system files, for example. It will also discourage a system administrator from thinking that in order to be responsible to his duties, he needs to keep a listing of passwords in his office.

The development of an "irreversible" cipher transformation for encrypting passwords is harder than it would appear at first. The Multics algorithm appears to have been selected in an ad hoc fashion. Even so, to the casual observer, it would at first glance appear to be quite difficult to invert.

It is interesting to observe the two approaches embodied in <EVA74> and <PUR74>; one which creates complex ad hoc algorithms, the behavior of which are not known, the other which adopts an analytical approach to the design of the algorithm and computes the probability of successful attack under stated assumptions regarding what is known or assumed available to the attacker.

For future developments in this area, one or more of the functions discussed by Evans appears more promising than the function which had been used on Multics. ESD/MCI has provided an improved password scrambler that is now used in Multics although the "non-invertibility" of it is not guaranteed. This routine is also used in Multics to encrypt and decrypt files. The basic encryption algorithm is contained in Appendix D.

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APPENDIX A
Password Scramble Listing

This appendix contains the listing of "scramble," the program used on Multics at the time of the ESD security study to encipher user passwords. This routine was invoked at every user login attempt. It enciphered the password typed at the terminal for comparison with the version of the password stored in the Person Name Table. As a result of the ESD security analysis, an improved password enciphering algorithm is now in use on Multics. This improved algorithm is listed in Appendix D.

```
scramble_ proc (arg) returns (char (8) aligned);
/* SCRAMBLE_ - Scramble a char (8) string.
```

This procedure, given a password as input, returns an 8-character output string which:

1. bears some relationship to the input
2. loses some information - some passwords may scramble to the same value
3. has no obvious relation to the input ("aaaaaaa" and "aaaaaaab" scramble to noticeably different values.)

Passwords stored in system files are scrambled, so that if anyone gets a dump of the password file by accident, it won't do him much good.

The transform is supposed to be non-invertible. I am not sure it is.

Method:

1. strip the two high-order bits of each ASCII character, packing to the right.
2. treat the resulting 56-bit quantity as an integer (note that it is positive). multiply this number by the low-order 16 bits of itself.
3. divide the resulting product by $10^{*}19-1$ and return the remainder.

THWV 10/30/71
*/

```

dcl    arg char (8) aligned;
dcl    temp char (8),
      templ fixed bin (71),
      (p1,p2) ptr,
      (i,k) fixed bin;
                           /* ptrs to based overlays */

dcl    bbt bit (72) aligned based (p1),
      bc8 char (8) aligned based (p2);

dcl    1 tsx based (p2) aligned,
      2 pad bit (16) unal,
      2 z (8) bit (7) unal;

dcl    1 tsy based (p2) aligned,
      2 pad bit (56) unal,
      2 b16 bit (16) unal;

dcl    const fixed bin (71) int static init (99999999999999999999);
dcl    (addr, fixed, mod, substr) builtin;
                           /* ----- */

                           /* copy argument */
temp = arg;
p1 = addr (temp);
p2 = addr (templ);
templ = 0;
k = 1;
do i = 3 to 72 by 9;
  z(k) = substr (bbt, i, 7);
  k = k + 1;
end;
templ = templ * fixed (b16,16);
templ = mod (templ, const);
return (bc8);
end;

```

APPENDIX B
Unscrambling Listing for Short Passwords

This appendix contains the listing of "unscr," the unscrambling routine used to invert enciphered passwords of less than or equal to six characters. This routine is discussed in section II. When unscr is applied to a password that has been enciphered by scramble, it will either return a recovered password, or it will report a failure if the password is more than six characters long.

```
print unscr.p11
```

```
unscr.p11 10/24/72 1020.0 edt Tue
```

```
unscr:  
proc (r, a, v) returns (bit (1) aligned);  
dcl  
c fixed bin (71) aligned Init (9999999999999999)  
int static,  
( r,  
  a,  
  q,  
  t,  
  v,  
  w,  
  h)  
fixed bin (71),  
pp ptr;  
dcl  
( sysprint,  
  sysin)  
file;  
dcl  
1 bits based (pp) aligned,  
2 pad bit (56) unal,  
2 b16 bit (16) unal;  
h = 1000000000000000b * (10000000000000000000000000000000b*a - a) + a*a;  
h = divide (h, c, 71, 0) + 1;  
do q = 0 to h;  
if mod (q, 1000) = 0 then put data (q);  
t = c*q + r;  
if mod (t, a) = 0 then  
do;  
  v = divide (t, a, 71, 0);  
  w = v - a;  
  pp = addr (w);  
  if b16 = "0"b then return ("1"b);  
end;  
return ("0"b);  
end unscr;
```

APPENDIX C
General Unscrambling Listing for All Passwords

This appendix contains the listing of "better", the routine which was used to successfully invert all passwords in the Person Name Table. The nature of the general solution is discussed in section III.

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0000056	aa	16.516.2	05.613.0
0000057	aa	05.614.1	16.000.0
0000058	aa	06.000.0	06.000.0
0000059	aa	06.000.0	06.000.0
0000060	aa	06.000.0	06.000.0
0000061	aa	06.000.0	06.000.0
0000062	aa	06.000.0	06.000.0
0000063	aa	06.000.0	06.000.0
0000064	aa	06.000.0	06.000.0
0000065	aa	06.000.0	06.000.0
0000066	aa	06.000.0	06.000.0
0000067	aa	06.000.0	06.000.0
0000070	aa	06.000.0	06.000.0
0000071	aa	06.000.0	06.000.0
0000072	aa	06.000.0	06.000.0
0000073	aa	06.000.0	06.000.0
0000074	aa	06.000.0	06.000.0
0000075	aa	06.000.0	06.000.0
0000076	aa	06.000.0	06.000.0
0000077	aa	06.000.0	06.000.0

Smith, J. J., *Journal of Sociology*, 2000, 6, 1-20.

value	symbol	source file	the number
0	better	better:	8.
12	big_loop	better:	40,
22	b1_entry	better:	52,
15.0	compare_table	better:	28,
154	dividend	better:	134,
135	error_return	better:	5,
142	final	better:	71,
16.0	67kb25	better:	35,
69	for_rtr	better:	125,
65	for	better:	7,
60	lost_bit	better:	15,
172	lost_table	better:	66,
55	old_loop	better:	96,
69	old_loop_entry	better:	23,
104	ones_one	better:	26,
166	ones_value	better:	49,
266	off_iv	better:	20,
134	return	better:	47,
63	set_ones	better:	112,
161	set_ones_table	better:	46,
52	sowplace	better:	54,
		better:	32,
		better:	37,
		better:	61,

APPENDIX D
Improved Password Scrambling Listing and Documentation

This appendix contains the listing of "encipher_", the improved password scrambling algorithm which was implemented on Multics following the ESD security analysis. This program is also used to encrypt and decrypt files in Multics using the standard Multics commands "encode" and "decode".

The algorithm generates a new key word by forming a function selection word from the last ciphertext word (or initial key at the start), then using the last ciphertext word as a fill, generates a new key word according to bits 0-4 of the function selection word as shown in the table below. The notation used in the table is:

- ⊖ rotate function (circular shift the value on the right by the amount on the left)
- + addition
- ⊕ exclusive OR

The expressions are evaluated from right to left with parenthetic grouping having its normal meaning. As an example, the expression $M5 + A5 ⊖ (M4 ⊕ M3 + A3 ⊖ (M2 ⊕ M1 + A1 ⊕ C))$ would be evaluated as

- a) Rotate C by the amount A1
- b) Add M1
- c) Exclusive OR M2
- d) Rotate the value obtained thus far by the amount A3
- e) Add M3
- f) Exclusive OR M4
- g) Rotate the value obtained thus far by the amount A5
- h) Add M5

The values of $M1, \dots, M7$ and $A1, \dots, A7$ are offsets in the register containing the key. The contents of this register are obtained by applying a Tausworthe pseudo-random number generator (1) to the input key value. The value of C is the word that is to be enciphered.

Figure 4 is a flowchart for the portion of encipher_ that actually performs the enciphering of a word.

(1) Whittleself, John R.B., "A Comparison of the Correlation Behavior of Random Number Generators for the IBM 360", Communications of the ACM, Vol 11, No. 9, September 1968.

Function Select = 0-4 of M7 ⊕ A7 ⊕ (M6 + A6 ⊕ C(i-1))

BITS 0-4 OF
FUNCTION SELECT
(bits numbered
4, 3, 2, 1)

KEY GENERATING FUNCTION

0000	M5 + A5 ⊕ (M4 ⊕ A4 ⊕ (M3 + A3 ⊕ (M2 ⊕ A2 ⊕ (M1 + A1 ⊕ C))))
0001	M5 + M4 ⊕ A4 ⊕ (M3 + A3 ⊕ (M2 ⊕ A2 ⊕ (M1 + A1 ⊕ C)))
0010	M5 + A5 ⊕ (M4 ⊕ M3 + A3 ⊕ (M2 ⊕ A2 ⊕ (M1 + A1 ⊕ C)))
0011	M5 + M4 ⊕ M3 + A3 ⊕ (M2 ⊕ A2 ⊕ (M1 + A1 ⊕ C))
0100	M5 + A5 ⊕ (M4 ⊕ A4 ⊕ (M3 + M2 ⊕ A2 ⊕ (M1 + A1 ⊕ C)))
0101	M5 + M4 ⊕ A4 ⊕ (M3 + M2 ⊕ A2 ⊕ (M1 + A1 ⊕ C))
0110	M5 + A5 ⊕ (M4 ⊕ M3 + M2 ⊕ A2 ⊕ (M1 + A1 ⊕ C))
0111	M5 + M4 ⊕ M3 + M2 ⊕ A2 ⊕ (M1 + A1 ⊕ C)
1000	M5 + A5 ⊕ (M4 ⊕ A4 ⊕ (M3 + A3 ⊕ (M2 ⊕ M1 + A1 ⊕ C)))
1001	M5 + M4 ⊕ A4 ⊕ (M3 + A3 ⊕ (M2 ⊕ M1 + A1 ⊕ C))
1010	M5 + A5 ⊕ (M4 ⊕ M3 + A3 ⊕ (M2 ⊕ M1 + A1 ⊕ C))
1011	M5 + M4 ⊕ M3 + A3 ⊕ (M2 ⊕ M1 + A1 ⊕ C)
1100	M5 + A5 ⊕ (M4 ⊕ A4 ⊕ (M3 + M2 ⊕ M1 + A1 ⊕ C))
1101	M5 + M4 ⊕ A4 ⊕ (M3 + M2 ⊕ M1 + A1 ⊕ C)
1110	M5 + A5 ⊕ (M4 ⊕ M3 + M2 ⊕ M1 + A1 ⊕ C)
1111	M5 + M4 ⊕ M3 + M2 ⊕ M1 + A1 ⊕ C

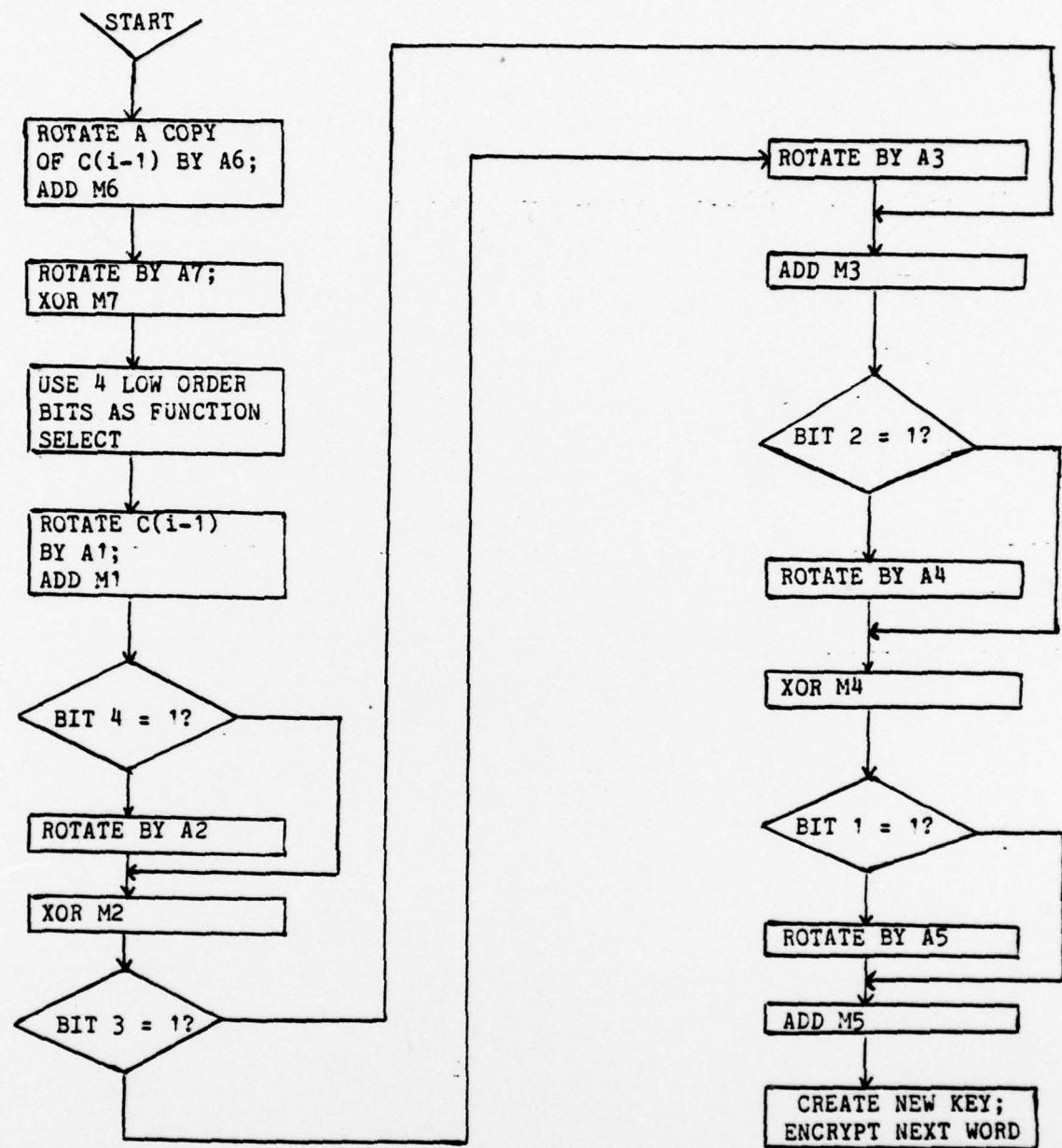


FIGURE 4. Flowchart for encipher_.

ASSEMBLY LISTING OF SEGMENT PUFFERS>Surulid>ustell>encipher_.ain
 ASSEMBLED ONI 05/09/75 1642:2 edt Fri
 OPTIONS USED IS SYMBOLS new_call new_object
 ASSEMBLED BYI ALM Version 4.5, September 1974
 ASSEMBLER CREATED! 04/29/75 1343:9 edt Tue

```

1      " This procedure enciphers an array of double words, i.e., fixed bin(71),
2      " using the key that is provided. It has entries to both encipher and decipher
3
4      call encipher_(key,input_array,output_array,array_length)
5
6      call decipher_(key,input_array,output_array,array_length)
7
8      where: key           is fixed bin(71) key for coding
9      input_array(array_length) is fixed bin(71) array
10     output_array(array_length) is fixed bin(71) array
11     array_length is fixed bin(17) length (double words) of array
12
13
14      Coded 1 April 1973 by Roger R. Scheil, Major, USAF
15
16
17      followon
18      entry encipher_
19      entry decipher_
20
21      key_d           key_d
22      equ   equ   input_array,b
23      equ   equ   output_array,b
24      equ   equ   array_length,b
25
26
27      " Entry to encipher
28
29
30      encipher_d         push
31
32      equip   aploutput_array,*  "LP -> cipher text
33      frd   setup_keys
34
35
36      " Entry to decipher
37
38
39      decipher_d         push
40
41      equip   aplinput_array,*  "set LP -> cipher text
42
43      setup_keys
44
45      "First create internal keying variables
46
47      equ   shift+11
48      equ   size,36
49
50      tempd  variables[12]
51      eak6  0
52
53
54      loop index in #6

```

```

000010 aa 0 00002 2371 20 53 mask_loops! ldaq apkey,* "Start with input key
000011 aa 6 00050 7671 16 54 mask_loops! staq variables,6
000012 aa 00013 7720 00 58 qrl shift
000013 aa 00013 7710 00 59 arl shift
000014 aa 6 00050 6771 16 60 eraq variables,6
000015 aa 6 00050 7571 16 61 staq variables,6
000016 aa 00031 7360 00 62 qis size-shift
000017 aa 00031 7350 00 63 als size-shift
000020 aa 6 00050 6771 16 64 eraq variables,6
000021 aa 6 00050 7571 16 65 staq variables,6
000022 aa 00002 6260 16 66 eax6 2,6
000023 aa 00022 1060 03 67 cmpx6 16,du
000024 da 00011 6010 00 69 tnz mask_loop
"                                     "Generate 9 double words

000025 aa 00000 6260 00 70
000026 aa 000013 7730 00
000027 aa 000000 6200 00
"                                     "Next create 7-bit shift variables
000030 aa 6 00070 7551 16 71 "Next create 7-bit shift variables
000031 aa 6 00070 4401 16 72
000032 aa 000007 7370 00 73
000033 da 000116 3750 00 74
000034 da 000001 6260 16 75
000035 da 000007 1060 03 76
000036 da 000030 6010 00 77
"                                     "Now that we have needed variables, apply the cipher
000037 da 000000 6260 00 78
000038 da 000000 6260 00 79
000039 da 000000 6260 00 80
00003a da 000000 6260 00 81
00003b da 000000 6260 00 82
00003c da 000000 6260 00 83
00003d da 000000 6260 00 84
00003e da 000000 6260 00 85
"                                     "Now that we have needed variables, apply the cipher
00003f da 000000 6260 00 86
000040 da 000000 6260 00 87
000041 da 000000 6260 00 88
000042 da 000000 6260 00 89
000043 da 000050 3521 00 90 "Declaration of offsets of keying variables
000044 da 000000 6260 00 91 "Initial cipher text from key
000045 da 000000 6260 00 92 "Mask variables
000046 da 000000 6260 00 93
000047 da 000000 6260 00 94
000048 da 000000 6260 00 95
000049 da 000000 6260 00 96
00004a da 000000 6260 00 97
00004b da 000000 6260 00 98
00004c da 000000 6260 00 99
00004d da 000000 6260 00 100
00004e da 000000 6260 00 101
00004f da 000000 6260 00 102
000050 da 000000 6260 00 103
000051 da 000000 6260 00 104
000052 da 000000 6260 00 105
000053 da 000000 6260 00 106
"                                     "Get array_length,*           "Get length (double words)
000054 da 777777 6250 15 107 ix5
000055 da -1,5 eax5
000056 da 0 tml
000057 da 0 return
000058 da 0 eax6
000059 da 0 eppb
000060 da 0 variables+c0
000061 da 0 cipher_loop
"                                     "Check for zero or negative
000062 da 0 variables+c0
000063 da 0 cipher_text from key

```


ENTRY SEQUENCES

000110	5a	000017	0000 00
000111	aa	7	00046 2721 20
000112	0a	000000	7100 00
000113	5a	000011	0000 00
000114	aa	7	00046 2721 20
000115	0a	000004	7100 00

LITERALS

000116 aa 000177 777777

NAME DEFINITIONS FOR ENTRY POINTS AND SEGDEFS

000117	5a	000003	000000
000120	aa	00000	600000
000121	aa	00000	000000
000122	55	00001	000002
000123	5a	000002	400003
000124	55	00006	000011
000125	aa	011	145 156 143
000126	aa	151	160 150 145
000127	aa	162	137 000 000
000130	55	000017	000003
000131	0a	000114	500000
000132	55	000014	000003
000133	aa	011	144 145 143
000134	aa	151	160 150 145
000135	aa	162	137 000 000
000136	55	000025	000011
000137	0a	000111	500000
000140	55	000022	000003
000141	aa	011	145 156 143
000142	aa	151	160 150 145
000143	aa	162	137 000 000
000144	55	000002	000017
000145	6a	000000	400002
000146	55	000030	000003
000147	aa	014	163 171 155
000150	aa	142	157 154 137
000151	aa	164	141 142 154
000152	aa	145	000 000 000

NO EXTERNAL NAMES

NO TRAP POINTER WORDS

TYPE PAIR BLOCKS

000153	aa	000001	000000
000154	aa	000000	000000

INTERNAL EXPRESSION WORDS

000155	aa	000000	000000
--------	----	--------	--------

LINKAGE INFORMATION

000 000	aa	000000	000000
000 001	aa	00017	000000
000 002	aa	000000	000000
000 003	aa	000000	000000
000 004	aa	000000	000000
000 005	aa	000000	000000
000 006	22	000010	000010
000 007	a2	000000	000010

SYMBOL INFORMATION
SYMBOL TABLE HEADER

000 000	aa	000000	000001
000 001	aa	163171	155142
000 002	aa	164162	145145
000 003	aa	000000	000004
000 004	aa	000000	102523
000 005	aa	146512	715066
000 006	aa	000000	102537
000 007	aa	733521	472051
000 010	aa	141156	155040
000 011	aa	040040	040040
000 012	aa	000024	000040
000 013	aa	000034	000040
000 014	aa	000044	000109
000 015	aa	000002	000002
000 016	aa	000064	000000
000 017	aa	000000	000124
000 020	aa	000000	000103
000 021	aa	000000	000113
000 022	aa	000116	000103
000 023	aa	000064	000000
000 024	aa	101114	115040
000 025	aa	126145	162163
000 026	aa	151157	156040
000 027	aa	064056	065054
000 030	aa	040123	145160
000 031	aa	164145	155142
000 032	aa	145162	040061
000 033	aa	071067	064940
000 034	aa	101165	163164
000 035	aa	145154	154056
000 036	aa	123104	162165
000 037	aa	151144	056141
000 040	aa	040040	040040
000 041	aa	040040	040040
000 042	aa	040040	040040
000 043	aa	040040	040040
000 044	aa	154163	040040
000 045	aa	163171	155142
000 046	aa	157154	163040
000 047	aa	040156	145167
000 050	aa	137143	161154
000 051	aa	154040	040156
000 052	aa	145167	137157
000 053	aa	142152	145143
000 054	aa	164040	040040
000 055	aa	040040	040040
000 056	aa	040040	040040
000 057	aa	040040	040040
000 060	aa	040040	040040
000 061	aa	040040	040040
000 062	aa	040040	040040
000 063	aa	040040	040040
000 064	aa	000000	000001
000 065	aa	000000	000001
000 066	aa	000072	000041
000 067	aa	025376	657514

000 070 aa 000000 102537
000 071 aa 733524 600000
000 072 aa 076165 144144
000 073 aa 076123 104162
000 074 aa 165151 144076
000 075 aa 101165 163164
000 076 aa 145154 154076
000 077 aa 145156 143151
000 100 aa 160150 145162
000 101 aa 137056 141154
000 102 aa 155040 040040

>uuu>SuruId>Ausstell>encipher->ain

MULTICS ASSEMBLY CROSS REFERENCE LISTING

Value	Symbol	Source file	Line number
20	A1	encipher.i	78,
21	A2	encipher.i	100,
22	A3	encipher.i	101,
23	A4	encipher.i	102,
24	A5	encipher.i	103,
25	A6	encipher.i	104,
26	A7	encipher.i	105,
10	array_length	encipher.i	107,
0	C0	encipher.i	91,
44	cipher_loop	encipher.i	112,
4	decipher_	encipher.i	19,
0	encipher_	encipher.i	18,
4	input_array	encipher.i	22,
2	key	encipher.i	21,
2	H1	encipher.i	92,
4	H2	encipher.i	93,
6	H3	encipher.i	94,
10	H4	encipher.i	95,
12	H5	encipher.i	96,
14	H6	encipher.i	97,
16	H7	encipher.i	98,
11	mask_loop	encipher.i	55,
6	output_array	encipher.i	23,
103	return	encipher.i	32,
5202	rpt	encipher.i	109,
7	setup_keys	encipher.i	155,
13	shift	encipher.i	33,
30	shift_loop	encipher.i	47,
44	size	encipher.i	77,
50	variables	encipher.i	48,
		encipher.i	50,
		encipher.i	120,
			126,
			127,
			130,
			131,
			134,
			135,
			136,
			139,
			142,
			143,
			146.
			147.

NO FATAL ERRORS

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