

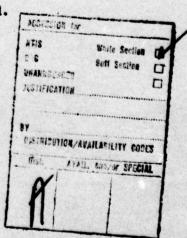
# PERFORMANCE OF AN AIR-TO-GROUND MISSILE EMPLOYING SAR-RETRAN GUIDANCE

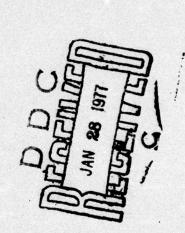
THESIS

GAE/MC/76D-6

Edwin H. Jessup Captain USAF

Approved for public release; distribution unlimited.





GAE/MC/76D-6

PERFORMANCE OF AN AIR-TO-GROUND MISSILE

EMPLOYING SAR-RETRAN GUIDANCE •

Masters THESIS,

Presented to the Faculty of the School of Engineering of the Air Force Institute of Technology

Air University

in Partial Fulfillment of the

Requirements for the Degree of

Master of Science

Edwin H. Jessup B.S.
Captain USAF

Graduate Aeronautical Engineering

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#### Preface

This study is my attempt to determine if a typical tactical air-to-ground missile could be employed with a SAR-Retran guidance system. Most of the investigation was carried out using a digital flight simulation program, although an optimizing program was developed in an attempt to maximize launch range.

I would like to express my gratitude to my thesis advisor,

Dr. Robert A. Calico of the Department of Mechanics of the Air Force

Institute of Technology, for his sage advice, patience and encouragement. I also wish to thank Mr. Merril Habbe of the Air Force Avionics

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Edwin H. Jessup

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# Notation

a <sub>h</sub>	Gimbal axes horizontal component of commanded acceleration - g's
*h <sub>T</sub>	Command-to-heading algorithm horizontal acceleration command - g's
<b>a</b> y	Gimbal axes vertical component of commanded acceleration - g's
axg, ayg	Gimbal axes components of $\mathbf{a_{h_T}}$ - g's
Ax, Ay, Az	Missile body axes vector components of aerodynamic force
Ax, Ay, Az	Missile body axes scalar components of aerodynamic force - 1bf
c <sub>1</sub>	Standard day temperature at sea level - °R
c <sub>1</sub> , c <sub>2</sub>	Coefficient for missile mass function in first order gradient algorithm
c <sub>C</sub>	Missile chord force coefficient with no control
c <sub>Do</sub>	Missile zero lift drag coefficient at sea level
C <sub>m1</sub>	Missile incremental pitch moment coefficient due to control
C <sub>m2</sub>	Missile pitch moment coefficient with no control
C <sub>mq</sub>	Missile pitch damping coefficient
C <sub>N1</sub>	Missile incremental normal force coefficient due to control
C <sub>N2</sub>	Missile normal force coefficient with no control
c <sub>R</sub>	Equivalent reference range conversion coefficient - ft/sec
c <sub>T</sub>	Command-to-heading turn coefficient
d	Missile reference length - 1 ft
£d	Radar doppler frequency shift - hz

f <sub>d1</sub>	Radar doppler frequency shift for direct reflected signal - hz
fd <sub>2</sub>	Radar doppler frequency shift for retransmitted signal
<u> </u>	Gravitational acceleration vector
8	Acceleration due to gravity - 32.174 ft/sec <sup>2</sup>
80	Gravitational acceleration at sea level
8 <sub>bias</sub>	Bias acceleration added to vertical acceleration command - g's
н	Hamiltonian in first order gradient algorithm
ī, <u>ī</u> , k	Orthogonal unit vectors in inertial reference frame
$\overline{i}_A$ , $\overline{j}_A$ , $\overline{k}_A$	Orthogonal unit vectors in aircraft body reference frame
$\overline{\mathbf{i}}_{G}, \ \overline{\mathbf{j}}_{G}, \ \overline{\mathbf{k}}_{G}$	Orthogonal unit vectors in gimbal reference frame
ī <sub>M</sub> , ī <sub>M</sub> , k̄ <sub>M</sub>	Orthogonal unit vectors in missile body reference frame
Ixx, Iyy, Izz	
I <sub>xy</sub> , I <sub>xz</sub> , I <sub>yz</sub>	Missile body axes moments and products of inertia - slug - ft <sup>2</sup>
J	Payoff function in first order gradient algorithm
k <sub>01</sub> , k <sub>02</sub>	Velocity function coefficient in first order gradient algorithm
k <sub>1</sub>	Command-to-track guidance algorithm frequency coeffi- cient
k <sub>1</sub> , k <sub>2</sub> , k <sub>3</sub>	Penalty function coefficients in first order gradient algorithm
L	Rolling moment acting about X <sub>M</sub> missile body axis - positive rolling right
L	Approximate arc distance normal to line of sight covered during intercept turn - ft

0	L <sub>o</sub>	Lateral acceleration required of missile to track rotating line of sight - ft/sec
	LAG	Matrix representing coordinate system transformation from gimbal to aircraft body axes
	LAI	Matrix representing coordinate system transformation from inertial to aircraft body axes
	L <sub>GA</sub>	Matrix representing coordinate system transformation from aircraft body to gimbal axes
	L <sub>GI</sub>	Matrix representing coordinate system transformation from inertial to gimbal axes
	L <sub>TA</sub>	Matrix representing coordinate system transformation from aircraft body to inertial axes
	L <sub>IM</sub>	Matrix representing coordinate system transformation from missile body to inertial axes
	L <sub>MG</sub>	Matrix representing coordinate system transformation from gimbal to missile body axes
2	I <sub>MI</sub>	Matrix representing coordinate system transformation from inertial to missile body axes
		Mass of missile - slugs
	H	Pitching moment acting about Y <sub>M</sub> missile body sxis - positive pitching up
	M	Missile mach number
	N	Yawing moment acting about Z <sub>M</sub> missile body axis - positive yawing right
	P	roll rate about $X_{\underline{M}}$ missile body axis - positive rolling right
	Q	Pitch rate about Y <sub>M</sub> missile body axis - positive pitching up
	q	Dynamic pressure $-\frac{1}{2} \rho V_{\text{M}}^2 - 1bf/ft^2$
	R	Aircraft to target range - ft
	R	Yaw rate about Z <sub>M</sub> missile body axis - positive yawing right
0	R. RAM	Air constant - 1716.5 ft <sup>2</sup> sec <sup>-2°</sup> R <sup>-1</sup> Aircraft to missile position vector

R <sub>AT</sub>	Aircraft to target position vector
R <sub>AT</sub>	Aircraft to target range - ft
Rf	Missile to target range at line of sight intercept - ft
R <sub>MT</sub>	Missile to target range - ft
R <sub>MT</sub> ST	Missile to target range at start of intercept turn - ft
S	Missile reference area (cross-sectional area) - ft2
Ŧ	Missile thrust vector
<b>r</b> ,.	Missile thrust - 1bf
t <sub>o</sub>	Initial flight time - sec
t <sub>1</sub> , t <sub>2</sub>	Missile motor stage burnout times - sec
t <sub>R</sub>	Guidance algorithm reference time - sec
t <sub>tg</sub>	Time to go to target impact - sec
U,V,W	Missile body axes components of $\overline{V}_{M}$ - ft/sec
y <sub>A</sub>	Aircraft airspeed - ft/sec
$\overline{\mathbf{v}}_{\mathbf{M}}$	Missile velocity vector
<b>v</b> ,'	Missile airspeed - ft/sec
v <sub>Mf</sub>	Missile airspeed at line of sight intercept - ft/sec
V <sub>T</sub>	Missile terminal airspeed at target impact - ft/sec
X(t)	State vector in first order gradient algorithm
x,y,z	Orthogonal inertial reference system with Z-axis pointed toward center of earth
XA, YA, ZA	Orthogonal aircraft body reference system
XAM, YAM, ZAM	Inertial axis components of aircraft to missile position vector - ft
XAT, YAT, ZAT	Gimbal axis components of aircraft to target position vector - ft

	생물은 상이보다 사람들이 전하다 아름이 있다면 하나를 하는데 보다가 가지 않는데 보는데 살아 있다.
X <sub>G</sub> , Y <sub>G</sub> , Z <sub>G</sub>	Orthogonal reference system fixed in radar antenna gimbals. $X_G$ is always aligned with the aircraft to target line of sight
X <sub>LOS</sub> ,Y <sub>LOS</sub> ,Z <sub>LOS</sub>	Inertial body axis components of the point on the line of sight lying at the same range from the target as the missile - ft
x <sub>M</sub> , y <sub>M</sub> , z <sub>M</sub>	Orthogonal missile body reference system
α	Missile angle of attack
a ·	Temperature relaxation rate - deg/1000 ft
O <sub>T</sub>	Total effective missile angle of attack -
	$\tan^{-1} \left[ \sqrt{(\tan \alpha)^2 + (\tan \beta)^2} \right]$
В	Missile sideslip angle
β1	Angle between missile velocity vector and missile to target line of sight
β <sub>2</sub>	Angle between missile velocity vector and aircraft to missile line of sight
Y	Missile flight path angle $-[\theta-\alpha]$
Yf	Missile flight path angle at line of sight intercept
$\delta a_h(t), \delta a_v(t)$	Incremental corrections to the acceleration commands obtained in the first order gradient algorithm - g's
$\delta_{\mathbf{B}}$	Effective missile pitch control deflection
δ <sub>C</sub>	Effective missile yaw control deflection
61,62,63,64	Missile control surface deflections
ΔC <sub>C</sub>	Missile incremental chord force coefficient due to control
ΔC <sub>Df</sub>	Missile skin friction drag coefficient
Δf <sub>d</sub>	Retransmitted doppler frequency error - hz
Δt <sub>T</sub>	Time required to complete turn to intercept line of sight

0	Δχ, ΔΥ, ΔΖ	Gimbal axis components of missile distance normal from line of sight - ft
	Δ\$, Δ\$, Δ\$	Gimbal axis components of missile velocity normal to line of sight - ft/sec
	ΔY <sub>ST</sub>	Missile horizontal distance normal from line of sight at start of intercept turn - ft
	Δ <sub>ψ</sub>	Turning angle required for line of sight intercept
	\$	Command-to-track guidance algorithm damping coefficient
	0	Squint angle between aircraft velocity vector and line of sight
	θ <sub>1</sub>	Squint angle between aircraft velocity vector and aircraft to target line of sight
	θ2	Angle between aircraft velocity vector and aircraft to missile line of sight
	θ <sub>GA</sub>	Vertical radar gimbal angle
2	PLOS	Depression angle of line of sight
	λ	Radar signal wavelength - ft
	<b>X</b>	Adjoint vector in first order gradient algorithm
	ρ	Atmospheric air density - slug/ft3
	$\sigma_{\mathbf{x}}$	Arc length of corange spatial extent - ft
	τ	Free air temperature - °R
	•	Angular displacement of missile velocity vector from line of sight
	ψ,θ,φ	Euler transformation angles representing yaw, pitch, and bank angles of missile
	$\psi_{\mathbf{A}}, \theta_{\mathbf{A}}, \phi_{\mathbf{A}}$	Euler transformation angles representing yaw, pitch, and bank angles of aircraft
	ψ <sub>B</sub>	Bias angle between missile heading and heading of line of sight
	$\psi_{\mathbf{f}}$	Missile heading at line of sight intercept
0	$\psi_{GA}$	Horizontal radar gimbal angle

)	ΨI	Computed initial intercept heading	
	ΨLOS	Heading of line of sight	
	Ψ <sub>ST</sub>	Heading of line of sight at start of intercept turn	
	ωGA	Angular velocity of line of sight relative to aircraft body frame (vector)	
	ω <sub>GI</sub>	Angular velocity of line of sight relative to inertial reference frame (vector)	
	ω_	Rotation rate of line of sight	

#### Abstract

The compatibility of a representative 500 pound weight boostglide air-to-ground missile with the trajectory constraints imposed by a Synthetic Aperture Radar - Retransmission guidance system was investigated using a digital flight simulation. A demonstration flight profile was assumed, with a minimum of 20 seconds of tracking on the aircraft-to-target line of sight required. A guidance algorithm was developed which produced satisfactory trajectories. A first order gradient technique was employed in an unsuccessful attempt to optimize the trajectories for maximum range. A useable launch envelope for this missile was determined. The azimuthal extent of the envelope was limited by radar system constraints to 15 -90 from the aircraft velocity vector. A maximum slant range of 21 nautical miles was obtained from a launch altitude of 35,000 ft. Range deteriorated rapidly with decreasing launch altitude, with 5,000 ft being the lowest altitude at which a useable launch envelope was obtained. Maximum slant range at 5,000 ft launch altitude was 5.5 nautical miles.

# PERFORMANCE OF AN AIR-TO-GROUND MISSILE EMPLOYING SAR-RETRAN GUIDANCE

#### I. Introduction

#### Background

Synthetic Aperture Radar (SAR) is a coherent, pulse-doppler radar which is capable of finer azimuth resolution than conventional non-coherent radars. It is also capable of distinguishing small surface targets from background clutter and can track such targets. With these capabilities, SAR is a prime candidate for an all-weather guidance system for tactical air-to-ground missiles. However, the operation of SAR imposes some unique trajectory requirements on the missile.

SAR attains fine azimuth resolution by utilizing a relative velocity discrimination approach (Ref 1: 4.d.(2)-3). An array of points located at the same range R from an aircraft-mounted SAR is depicted in Figure 1. Each of these points has a velocity relative to the radar antenna of

$$V = V_A \cos \theta. \tag{1}$$

where  $V_A$  is the velocity of the aircraft and  $\theta$  is the angular displacement of the point from the aircraft velocity vector (squint angle). This relative velocity will produce a doppler frequency shift in the reflected radar signal of

$$f_{d} = \frac{2V_A \cos \theta}{\lambda} \tag{2}$$

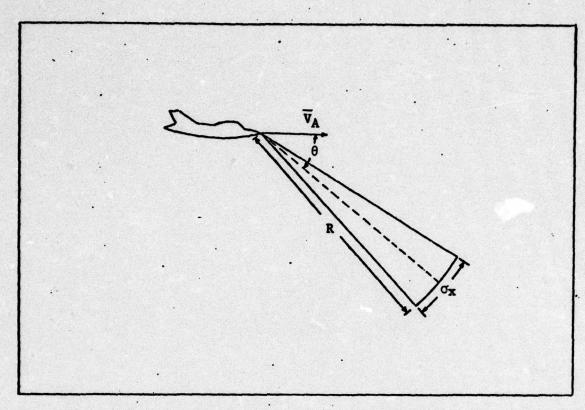


Fig. 1 Velocity Discrimination of a Corange Spatial Extent Thus, a corange linear extent  $\sigma_{\mathbf{X}}$  can be described by the doppler frequency interval between its endpoints

$$\Delta f_{d} = \frac{2V_{A}}{\lambda R} \sigma_{x} \sin \theta \tag{3}$$

Because a pulsed-coherent radar utilizes a waveform which is systematically time varying and well defined, it is able to measure these incremental doppler phase shifts and thus distinguish between azimuthal extents smaller than its beam width (aperture); hence, the name Synthetic Aperture Radar (Ref 1: 4.d.(2)-4). It should be noted that SAR requires the aircraft velocity vector to be displayed from the line of sight between the radar antenna and the target of interest. Therefore, the aircraft cannot fly directly toward the

target but must fly past or about the target.

One technique for guiding an air-to-ground missile using SAR could be to locate and track the target with an aircraft-mounted SAR and command guide the missile to the target. Under this scheme, the terminal accuracy of the system could be no better than the minimum resolution of the SAR, which decreases as the aircraft's range from the target increases. It would be more desirable to have a convergent guidance system whereby resolution, and hence accuracy, can be refined as the missile approaches the target. One way of obtaining such convergent guidance is through a technique called retransmission (SAR-Retran). With SAR-Retran, the missile is command guided into the radar beam while an antenna aboard the missile receives the reflected radar signal and retransmits this signal to the aircraft. When the missile is squarely on the aircraft-to-target line of sight, the doppler phase shift of the retransmitted signal will be identical to that of the direct reflected signal received by the aircraft's antenna. Now the SAR-Retran system can "see" the target through the missile's antenna as it tracks the line of sight to the target. As the missile closes on the target, the system's resolution increases, concurrently improving terminal accuracy. It is important for the missile to precisely track the line of sight in the terminal phase, for if it is displaced from the line of sight, an additional phase shift will result (more fuliy discussed in Section II) causing inaccuracy in target resolution.

The requirement for aircraft velocity vector offset causes the aircraft-to-target line of sight to rotate about the target as the

aircraft flies by. Thus, the missile must intercept this rotating line of sight, then must track the line of sight for a minimum period of time in the terminal phase.

#### Problem.

The Air Force Avionics Laboratory is considering available air-to-ground missiles for flight test and demonstration of the SAR-Retran system. However, the trajectory constraints imposed by the SAR-Retran technique far exceed the original design criteria of the missiles in the current inventory. Therefore, the aerodynamic compatibility of these missiles with SAR-Retran must be demonstrated by computer simulation before flight testing is undertaken (Ref 2:1).

#### Purpose of Study

This study investigates, through computer simulation, the ability of a representative boost-glide air-to-ground missile to fly the trajectories required by SAR-Retran guidance. The constraints which must be satisfied are:

- 1. A minimum of 20 seconds tracking of the line of sight prior to target impact. The missile is considered "on" the line of sight when the retransmitted frequency error is less than or equal to 8 hz. (Constraints imposed by radar and guidance system.)
- Terminal velocity at target impact must be greater than
   700 ft/sec (minimum missile maneuvering speed).

An attempt was made to maximize launch range by applying the results of a first order gradient optimization scheme to the guidance algorithm.

Range-altitude envelopes from which the aforementioned constraints can be satisfied were determined.

#### Scope

- 1. A hypothetical missile characteristic of a boost-glide air-to-ground missile will be considered. This missile will be referred to as the Retran Missile.
- 2. This study is limited to the aerodynamic performance of the representative missile. It is assumed that all other elements of the guidance system operate perfectly.
- 3. The study concentrates on determining the mid-course trajectories and required guidance algorithms. Tracking of the line of sight in the terminal phase was accomplished; however, terminal guidance and accuracy were not among the goals of this thesis.
- 4. Optimization of the midcourse trajectory to achieve maximum launch range was attempted. The results of this optimization were considered in formulating the guidance algorithms; however, the resulting trajectories are not necessarily optimal for any launch conditions.
- 5. Launch envelopes were determined for demonstration flight conditions. The target was stationary and the aircraft did not make tactical maneuvers.
- 6. The stability of the guidance loop with the missile autopilot was investigated. Modifications in commands and biases provided to the autopilot were made but the circuitry and mechanization remained unchanged from the standard autopilot.

#### II. Analytic Formulation of the Missile Flight Simulation

The Retran Missile simulation program numerically integrates the missile equations of motion over the time of flight to determine the time history of missile velocity, attitude, and position. The program also updates the launching aircraft's position, computes guidance commands, simulates the missile autopilot to determine control deflections, calculates the retransmitted doppler frequency error and determines when target impact is accomplished. The mathematical relationships used in the program are presented here, while the program itself is discussed in Section IV.

#### Basic Assumptions

The following assumptions are incorporated in the Retran Simulation:

- 1. The target remains stationary.
- 2. Perfect target tracking is achieved by the radar system.
- 3. The aircraft's radar antenna gimbal angles are physically limited to ±95 degrees.
- 4. Missile accelerometers and rate gyros are error-free.
- 5. Through data link of missile accelerometer and rate gyro outputs back to the guidance computer aboard the aircraft, the computer can determine accurate missile position, velocity, and attitude.
- 6. Missile roll control operates perfectly.

#### The Missile Model

The hypothetical missile used in this study will be referred to as the Retran missile. This missile is pictured in Fig. 2. Its size, aerodynamic characteristics and performance are representative of a boost-glide air-to-ground missile in the 500 lb. weight class.

The physical dimensions of the missile are listed in Table I, the mass properties are presented in Table II and the thrust schedule of the two-stage solid propellant motor is given in Table III.

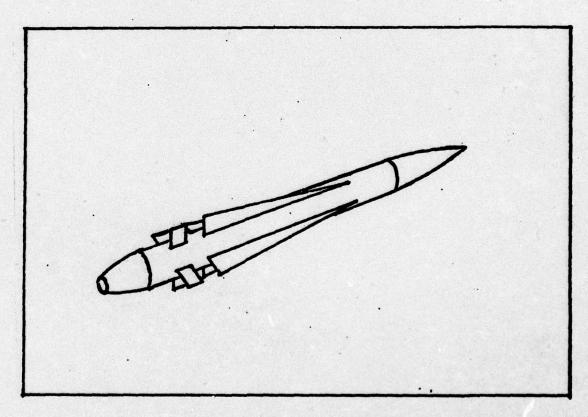


Fig. 2 The Retran Missile

Table I
Physical Dimensions of the Retran Missile

Overall Length (in.)	120.0
Maximum Diameter (in.)	12.3
Wing Planform Area (in. <sup>2</sup> ) (2 Wings)	475.0
Control Surface Planform Area (in.2) (2 Surfaces)	105.0
Aerodynamic Reference Area (in. 2)	.825

Table II
Mass Properties of the Retran Missile

Time (sec.)	0.0	0.6	4.5
Weight (1b.)	500.0	460.0	400.0
Center of Gravity (in.)	55.0	54.0	52.0
I <sub>XX</sub> (slug-ft <sup>2</sup> )	2.5	2.5	2.5
I <sub>yy</sub> (slug-ft <sup>2</sup> )	67.0	64.0	58.0
Izz (slug-ft <sup>2</sup> )	67.0	64.0	58.0

Table III
Thrust Schedule of the Retran Missile

	Burn Time (sec.)	Thrust (lb.)
1st Stage	0.0-0.6	9500
2nd Stage	0.6-4.5	2000

Note: Thrust is assumed to be constant throughout burn time.

The missile is aerodynamically symmetrical about the longitudinal axis. Therefore, the normal force and pitch moment coefficients are used for both pitch and yaw. The aerodynamic coefficient curves are presented in Figs. 3 thru 11. These coefficients are:

CDO - Zero lift drag coefficient at sea level

 $\Delta C_{D_f}$  - Skin friction drag coefficient (corrects  $C_{D_0}$  for altitude)

C<sub>C</sub> - Chord force coefficient with no control

 $\Delta C_C$  - Incremental chord force coefficient due to control ( $C_C + \Delta C_C$  account for induced drag)

 $C_{N_2}$  - Normal force coefficient with no control

 $C_{N_1}$  - Incremental normal force coefficient due to control

Cma - Pitch moment coefficient with no control

 $C_{m_1}$  - Incremental pitch moment coefficient due to control

Cm - Pitch damping coefficient

A block diagram of the missile control system model incorporated in the simulation is presented in Fig. 12. The system includes two accelerometers aligned with the Y<sub>b</sub> and Z<sub>b</sub> axes and two rate gyros aligned in the planes of the wings. A roll channel which generates differential displacements of opposite surfaces to maintain P=O is assumed to operate perfectly and is not modeled in the simulation. A vertical g-bias acceleration is normally added to the vertical acceleration command in order to maintain missile trajectory above the line of sight in the early part of the flight for terrain clearance (use of the

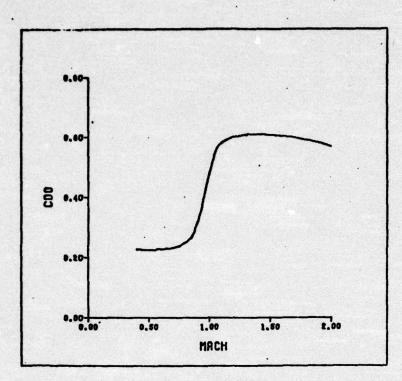


Fig. 3 Zero Lift Drag Coefficient at Sea Level

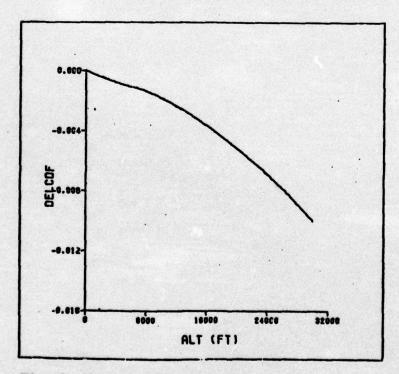


Fig. 4 Skin Friction Drag Coefficient

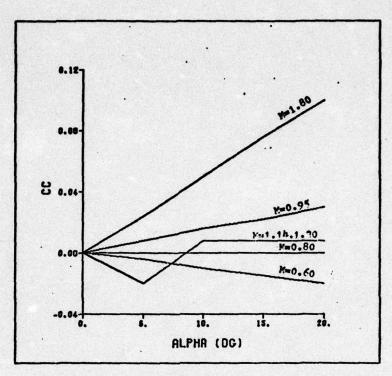


Fig. 5 Chord Force Coefficient With No Control

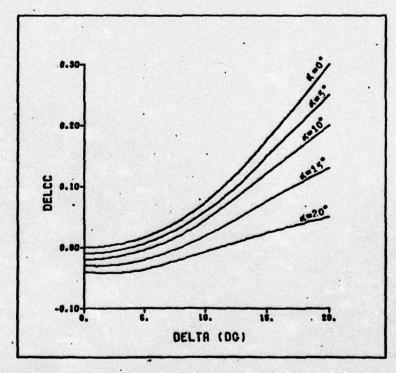


Fig. 6 Incremental Chord Force Coefficient
Due to Control

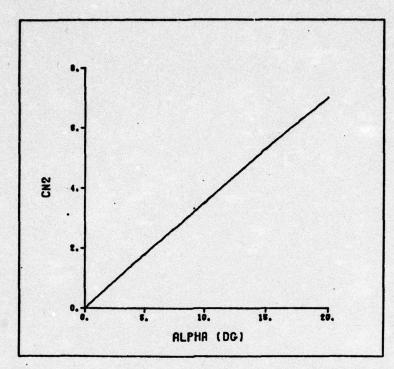


Fig. 7 Normal Force Coefficient With No Control

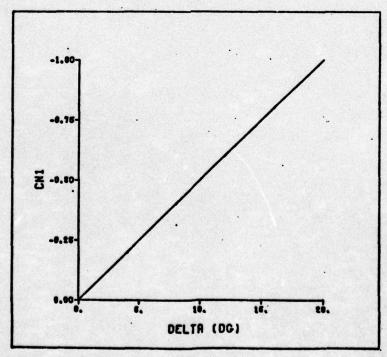


Fig. 8 Incremental Normal Force Coefficient Due to Control

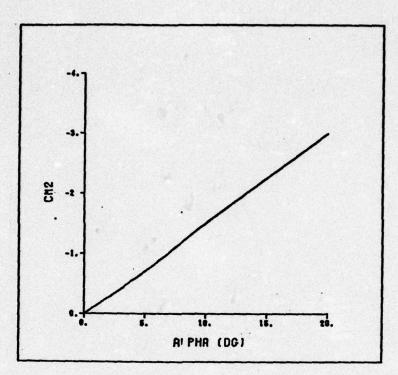


Fig. 9 Pitch Moment Coefficient With No Control

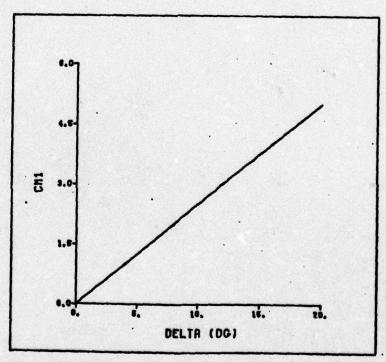


Fig. 10 Incremental Pitch Moment Coefficient Due to Control

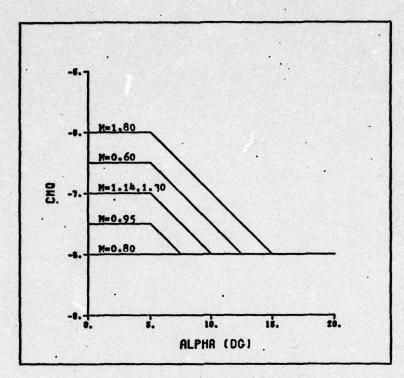


Fig. 11 Pitch Damping Coefficient

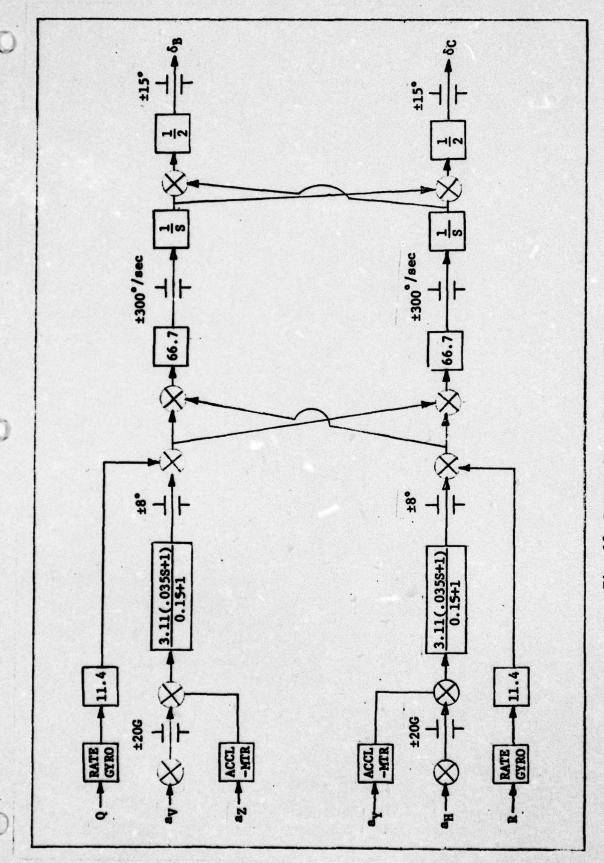


Fig. 12 Retran Control System Model

g-bias in this study is discussed in Section VI). A guidance delay is incorporated to allow for safe separation from the carrier aircraft.

Thus, no accelerations are commanded for the first .7 seconds and while longitudinal acceleration is greater than 9.5 g's.

Effective pitch and yaw surface deflections are calculated. These are defined as

$$\delta_{\rm B} = \frac{-(\delta_1 + \delta_3) + (\delta_2 + \delta_4)}{4} \sqrt{2}$$
 (4)

$$\delta_{\rm C} = \frac{(\delta_1 + \delta_3) + (\delta_2 + \delta_4)}{4} \sqrt{2}$$
 (5)

where  $\delta_1$ ,  $\delta_2$ ,  $\delta_3$  and  $\delta_4$  are the actual control surface deflections.

### Reference Frames

Four reference frames are employed in the Retran Simulation: an earth fixed frame, a missile body frame, an aircraft body frame and an antenna gimbal frame. The missile body frame is fixed in the missile airframe and is obtained from the earth fixed frame by a 3-2-1 rotation through Euler angles  $\psi$ ,  $\theta$  and  $\phi$ . This rotation is illustrated in Fig. 13. Similarly, the aircraft body frame is obtained by a 3-2-1 rotation through angles  $\psi_A$ ,  $\theta_A$  and  $\phi_A$ . The antenna gimbal frame is obtained from the aircraft body frame by a 3-2 rotation through angles  $\psi_{CA}$  and  $\theta_{CA}$ . The gimbal frame X axis is always aligned along the aircraft to target line of sight.

Transformations between reference frames are presented in Appendix A.

The transformations are calculated on the basis of instantaneous angular relationships.

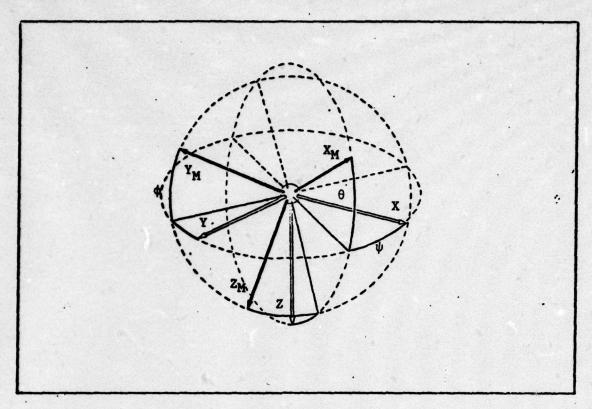


Fig. 13 3-2-1 Euler Angle Transformation

### Equations of Motion

The Retran missile is symmetrical about its longitudinal axis; hence, the missile body axes are principal axes and the moments of inertia are  $I_{XX}$ ,  $I_{yy} = I_{zz}$  and  $I_{Xy} = I_{xz} = I_{yz} = 0$ . Consequently, the missile equations of motion are (Ref 3: 2.24)

$$m(\mathring{\mathbf{U}} - \mathbf{V}\mathbf{R} + \mathbf{W}\mathbf{Q}) = -\mathbf{m}\mathbf{g} \sin\theta + \mathbf{A}\mathbf{x} + \mathbf{T}$$
(6)  

$$m(\mathring{\mathbf{V}} + \mathbf{U}\mathbf{R} - \mathbf{W}\mathbf{P}) = \mathbf{m}\mathbf{g} \sin\phi \cos\theta + \mathbf{A}\mathbf{g}$$
(7)  

$$m(\mathring{\mathbf{W}} - \mathbf{U}\mathbf{Q} + \mathbf{V}\mathbf{P}) = \mathbf{m}\mathbf{g} \cos\phi \cos\theta + \mathbf{A}\mathbf{g}$$
(8)  

$$\mathbf{I}_{\mathbf{X}\mathbf{X}}\mathring{\mathbf{P}} = \mathbf{L}$$
(9)

$$I_{yy}\dot{Q} + (I_{xx} - I_{zz})PR = M$$
 (10)

$$I_{zz}\dot{R} + (I_{yy} - I_{xx})PQ = N$$
 (11)

These equations neglect the rate of change of mass and moments of inertia because these rates are small after the first stage burnout, while no flight maneuvering is commanded prior to first stage burnout.

The Retran simulation assumes that the autopilot roll channel operates perfectly in nulling roll rate. Therefore, it is assumed that P=O and L=O. Incorporating this assumption, the equations of motion become:

$$\dot{U} = \frac{A_X + T}{m} - g \sin\theta - QW + RV \qquad (12)$$

$$\dot{\hat{\mathbf{y}}} = \frac{\mathbf{A}\mathbf{y}}{\mathbf{m}} + \mathbf{g} \cos\theta \sin\phi - \mathbf{R}\mathbf{U} \tag{13}$$

$$\dot{W} = \frac{A_z}{m} + g \cos\theta \cos\phi + QU$$
 (14)

$$\dot{P} = 0 \tag{15}$$

$$\dot{Q} = [M + (I_{ZZ} - I_{XX})PR]/I_{yy}$$
 (16)

$$\dot{R} = [N + (I_{xx} - I_{yy})PQ]/I_{zz}$$
 (17)

The aerodynamic forces and moments are determined by the equations:

$$A_{x} = -[C_{D_{0}} + \Delta C_{C} + C_{C} + \Delta C_{D_{f}}] q S$$
 (18)

$$A_y = -[C_{N_2} - C_{N_1} \operatorname{sgn}(\delta_C)] q S$$
 (19)

$$A_z = -[c_{N_2} - c_{N_1} \operatorname{sgn}(\delta_B)] q S$$
 (20)

$$M = [Cmq \frac{Qd}{2V_M} + C_{M_2} - C_{M_1} sgn (\delta_B)] q Sd (21)$$

$$N = [Cmq \frac{Rd}{2V_M} - C_{M_2} + C_{M_1} sgn (\delta_C)] q Sd$$
 (22)

where d is a reference length: d = 1 ft.

## Aircraft Maneuvering and Rotation of the Line of Sight

Following missile launch, the aircraft is assumed to fly a nearly constant arc about the target, maintaining a horizontal radar gimbal angle of 85° ±7°. The aircraft initially turns away from the target until the commanded gimbal angle is reached, then turns on its arcing maneuver. The aircraft maintains constant airspeed and altitude. Bank and pitch angles are neglected, and the aircraft is assumed to accomplish the turning maneuver through heading change only.

Two parameters which are utilized in the guidance algorithms are the angular orientation of the line of sight and its rotation rate.

Angular orientation is determined by first calculating the radar antenna gimbal angles, which could be measured directly in the physical mechanization of the system. These angles are calculated by determining the position of the target relative to the aircraft in the aircraft body frame. This position is located by the position vector

$$\overline{R}_{AT} = X_{AT} \overline{i}_A + Y_{AT} \overline{j}_A + Z_{AT} \overline{k}_A$$
 (23)

From the geometry of this relationship, as shown in Fig. 14, the gimbal angles can be determined:

$$\theta_{GA} = \sin^{-1} \frac{z_{AT}}{[R_{AT}]} \tag{24}$$

$$\psi_{GA} = \sin^{-1} \frac{Y_{AT}}{[R_{AT}]\cos\theta_{GA}}$$
 (25)

Since aircraft bank and pitch angles are assumed to be zero,  $\psi_{GA}$  may be added to the aircraft heading  $\psi_A$  to obtain the heading of the

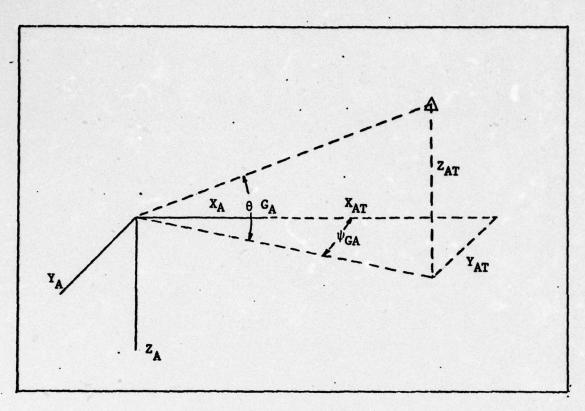


Fig. 14 Gimbal Angles

line of sight in the earth fixed frame:

$$\psi_{LOS} = \psi_A + \psi_{GA} \tag{26}$$

To determine the rotation rate of the line of sight, the antenna gimbal angle rates are determined first, as these rates could be measured in the actual mechanization. The velocity of the target relative to the aircraft in the aircraft body frame is

$$\frac{d}{dt} \stackrel{A}{(R_{AT})} = \frac{d}{dt} \left[ \stackrel{G}{(R_{AT})} + \overline{\omega}_{GA} \times \overline{R}_{AT} \right]$$
 (27)

Since the aircraft is flying a nearly constant radius are about the target,  $\frac{d}{dt} = G(\overline{R}_{AT})$  can be neglected. Now the angular velocity of the gimbal frame relative to the aircraft can be determined from the relationship:

$$\overline{\omega}_{GA} \times \overline{R}_{AT} = \frac{d}{dt} A(\overline{R}_{AT})$$
 (28)

where  $\overline{\omega}_{GA} = \dot{\theta}_{GA} \overline{j}_G + \dot{\psi}_{GA} \overline{k}_A$ . The gimbal angle rates are therefore:

$$\dot{\psi}_{GA} = \frac{\dot{Y}_{AT}}{R_{AT} \cos^{9} GA} \tag{29}$$

$$\dot{\theta}_{GA} = -\frac{\dot{z}_{AT}}{R_{AT}} \tag{30}$$

Again, since the aircraft is in level flight, the rotation rate of the line of sight, defined as the vertical component of the angular velocity of the line of sight, can be found by adding the horizontal gimbal angle rate to the turning rate of the aircraft:

$$\omega_Z = \dot{\psi}_{GA} + \dot{\psi}_A \tag{31}$$

### Determination of Missile Position and Velocity Errors

The distance of the missile normal to the line of sight and the velocity component of the missile normal to the line of sight are determined for use in the guidance algorithms.

The distance normal to the line of sight is defined by the YAM and ZAM components of missile position relative to the aircraft in the gimbal frame, as shown in Fig. 15. These are obtained by transformation from the earth fixed frame:

$$\begin{bmatrix} \Delta X \\ \Delta Y \\ \Delta Z \end{bmatrix}_{G} = \begin{bmatrix} L_{GI} \end{bmatrix} \begin{bmatrix} X_{AM} \\ Y_{AM} \\ Z_{AM} \end{bmatrix}_{I}$$
(32)

Likewise, the velocity of the missile normal to the line of sight is determined by finding the velocity of the missile relative to the aircraft in the gimbal frame:

$$\frac{d}{dt} G_{(\overline{R}_{AM})} = \frac{d}{dt} [I_{(\overline{R}_{AM})}] - \overline{\omega}_{GI} \times \overline{R}_{AM}$$
 (33)

The vertical and horizontal components of this relative velocity,  $\dot{Y}$  and  $\Delta \dot{Z}$ , are then the velocities normal to the line of sight, as shown in Fig. 15:

$$\begin{bmatrix} \Delta \dot{\mathbf{x}} \\ \Delta \dot{\mathbf{y}} \\ \Delta \dot{\mathbf{z}} \end{bmatrix}_{\mathbf{G}} = \begin{bmatrix} \mathbf{L}_{\mathbf{A}\mathbf{I}} \end{bmatrix} \begin{bmatrix} \dot{\mathbf{x}}_{\mathbf{A}\mathbf{M}} - \omega_{\mathbf{Z}} \mathbf{Y}_{\mathbf{A}\mathbf{M}} + \omega_{\mathbf{Y}} \mathbf{Z}_{\mathbf{A}\mathbf{M}} \\ \dot{\mathbf{y}}_{\mathbf{A}\mathbf{M}} + \omega_{\mathbf{Z}} \mathbf{X}_{\mathbf{A}\mathbf{M}} - \omega_{\mathbf{X}} \mathbf{Z}_{\mathbf{A}\mathbf{M}} \\ \mathbf{z}_{\mathbf{A}\mathbf{M}} - \omega_{\mathbf{Y}} \mathbf{X}_{\mathbf{A}\mathbf{M}} + \omega_{\mathbf{X}} \mathbf{Y}_{\mathbf{A}\mathbf{M}} \end{bmatrix}$$
(34)

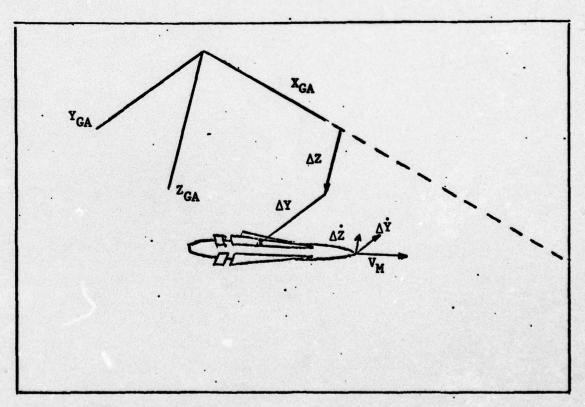


Fig. 15 Missile Position and Velocity Errors

# The Guidance Algorithms

The guidance algorithms which were incorporated into the simulation for the launch envelope studies are presented here. Other guidance algorithms which were tested and rejected are discussed in Appendix E. How and why these guidance algorithms were chosen is revealed in Section VI.

Three guidance algorithms were utilized: one to determine acceleration commands in the vertical plane of the gimbal frame and two to determine commands in the horizontal plane of the gimbal frame. These commands were then transformed to the missile body frame before being input to the missile autopilot.

#### The Vertical Algorithm

In the gimbal frame vertical plane,  $X_gZ_g$ , the missile is always commanded to intercept and track the line of sight. Acceleration commands are proportional to the missile's vertical distance normal to the line of sight,  $\Delta Z$ , and to its vertical velocity normal to the line of sight,  $\Delta Z$ . The algorithm is similar to the algorithm for a beam riding missile discussed by J. Clemow in reference 4 (Ref 4: 48). A g-bias was added for trajectory shaping. Note that the vertical acceleration  $a_v$  is commanded in the  $-\overline{k}_g$  direction. The vertical algorithm is:

$$a_v = 2\zeta (k_1 \frac{t_R}{t_{tg}}) \Delta \dot{z} + (k_1 \frac{t_R}{t_{tg}})^2 \Delta z + g_{bias}$$
 (35)

The term  $k_1 \frac{t_R}{t_{tg}}$  is analogous to the natural frequency  $\omega_n$  of a damped second order system, where  $k_1$  is an arbitrary constant,  $t_{tg}$  is the time-to-go to target impact and  $t_R$  is an arbitrary reference time which corresponds very roughly to the desired line of sight tracking time. The factor  $\frac{t_R}{t_{tg}}$  in effect increases the guidance system gain with decreasing time-to-go in order to speed system response as the target is approached.  $\zeta$  represents the damping ratio of the system. The values chosen for these parameters are discussed in sections V and VI.

### The Horizontal Algorithms

In the early portion of the flight, one of two horizontal algorithms is employed, the choice of algorithm depending upon missile position relative to the line of sight after the first two seconds of flight. If the missile remains ahead of the line of sight  $(+\Delta Y)$ , then the missile is commanded to turn to a heading parallel to the line of sight. Since the line of sight is rotating toward the missile, it will catch up to the missile, at which point the guidance system reverts to command-to-track the line of sight. If the missile falls behind the line of sight  $(-\Delta Y)$  then the command-to-track algorithm is employed throughout the flight.

The command-to-heading algorithm calculates a commanded acceleration parallel to the earth-fixed XY plane and perpendicular to the missile longitudinal axis. The acceleration commanded is proportional to the angular error between missile heading and the heading of the line of sight:

$$\mathbf{a}_{\mathbf{h}_{\mathbf{T}}} = \mathbf{c}_{\mathbf{T}} (\psi_{\mathbf{LOS}} - \psi) \left[ \frac{\mathbf{c}_{\mathbf{R}} \cdot \mathbf{r}_{\mathbf{R}}}{\mathbf{r}_{\mathbf{MT}}} \right]^{2}$$
 (36)

 $C_R$  is a constant chosen to convert the reference time  $T_R$  into an equivalent reference range and  $R_{MT}$  is the missile-to-target range, so that system gain in this case increases with decreasing range to the target.  $C_T$  is an arbitrary proportionality constant. Again, discussion of the values chosen for the constants is presented in sections V and VI.  $a_{h_T}$  is transformed into components  $a_{x_g}$  and  $a_{h_g}$  in the gimbal frame.

The horizontal command to track algorithm is similar to the vertical algorithm except that in place of a g-bias term a feed-forward rotational bias term is included. This term provides the acceleration required to maintain the missile on the rotating line of sight with zero displacement error. The algorithm is

$$a_h = -2\zeta (k_1 \frac{t_R}{t_{tg}}) \Delta \dot{y} - (k_1 \frac{t_R}{t_{tg}})^2 \Delta Y + (\frac{2\omega_Z V_M}{g} - \frac{R_M T \dot{V}_M \omega_Z}{g \cdot V_M})$$
 (37)

The bias term was determined as follows, assuming that the missile is established on the line of sight in the horizontal (XgYg) plane as in Fig. 16. The lateral acceleration required to maintain the rotating line of sight is (Ref 5: 4.d.(1)-3):

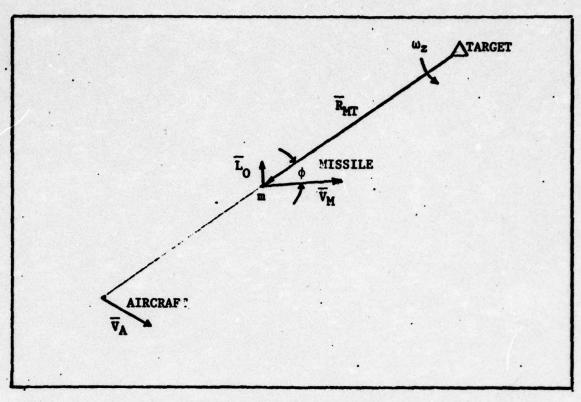


Fig. 16 Lateral Acceleration Required to Maintain Rotating Line of Sight

$$L_{O} = (R_{MT}\dot{\omega}_{Z} + 2\dot{R}_{MT}\omega_{Z}) \cos\theta - (\ddot{R}_{MT} - R_{MT}\omega_{Z}^{2}) \sin\theta (38)$$
substituting  $\cos\phi = \frac{\dot{R}_{MT}}{V_{M}} \text{ and } \sin\theta = \frac{R_{MT}\omega_{Z}}{V_{M}}$ 

$$L_{O} = \frac{R_{MT}\dot{R}_{MT}\dot{\omega}_{Z} + 2\dot{R}_{MT}^{2}\omega_{Z} - R_{MT}\ddot{R}_{MT}\omega_{Z} + R_{MT}^{2}\omega_{Z}^{3}}{V_{M}}$$
(39)

Since the aircraft is flying a nearly constant speed arc about the target, we can neglect  $\dot{\omega}_Z$ . If we also assume  $\phi$  and  $\dot{\phi}$  are small, such that  $\dot{R}_{MT} \doteq V_M$  and  $\ddot{R}_{MT} \doteq \dot{V}_M$ , the acceleration required becomes

$$L_0 = 2V_M \omega_Z - R_{MT} \frac{\dot{v}_M}{V_M} \omega_Z \qquad (40)$$

Transition from the command-to-heading algorithm to the commandto-track algorithm is made at the point where the damping term in the command-to-track algorithm reverses the direction of the acceleration command to slow missile closure on the line of sight so that a smooth interception is accomplished.

### Retransmitted Signal Frequency Error

When the missile is displaced from the line of sight, the retransmitted signal travels a path different from the direct reflected path.

Because the angular relationships involved in the retransmitted path are different than the direct path, an error is introduced in the doppler shift of the retransmitted signal. These angular relationships are shown in Fig. 17. The error is

$$\Delta f_d = [f_{d_1} - f_{d_2}] \tag{41}$$

where the doppler frequency of the direct reflected signal is

$$\mathbf{f_{d_1}} = \frac{1}{\lambda} \left[ 2\mathbf{V_A} \cos \theta_1 \right] \tag{42}$$

and the doppler frequency of the retransmitted signal is

$$f_{d_2} = \frac{1}{\lambda} \left[ v_A \cos \theta_1 + v_M \cos \beta_1 - v_M \cos \beta_2 + v_A \cos \theta_2 \right] \tag{43}$$

The angles  $\theta_1$ ,  $\theta_2$ ,  $\beta_1$ , and  $\beta_2$  are defined in Fig. 17. A  $\lambda$  = .1 foot is assumed (X-band radar).

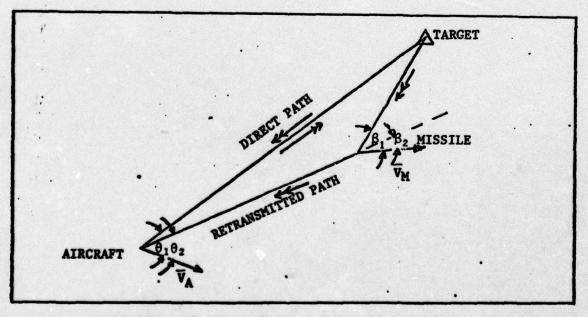


Fig. 17 Retransmitted Radar Signal Path

# III. Development of the First Order Gradient Optimization Algorithm

A first order gradient algorithm employing penalty functions was developed in an attempt to optimize the missile trajectory for maximum range. The algorithm is similar to the gradient algorithm employed by Anderson and Smith in reference 6 (Ref 6: 230), which follows the technique described by Kelley in reference 7 (Ref 7: 205-254).

The algorithm, as applied to the SAR-Retran problem, is designed to determine the optimal set of acceleration commands  $\mathbf{a}_h$  and  $\mathbf{a}_v$  which produce the trajectory yielding maximum range. The steps used in the algorithm are as follows:

- 1. The state equations  $\overline{X}(t)$  are integrated forward, using commands calculated by a guidance algorithm similar to the one employed in the Retran simulation. These commands are stored. Forward integration is terminated when the missile intercepts the line of sight (within 50 feet). This yields  $\overline{X}(t)$  and an estimate of the final time  $t_f$ .
  - 2. The payoff function J, including penalties, is calculated.
  - 3. The adjoint vector  $\overline{\lambda}(t_f)$  is found from

$$\overline{\lambda}^{T}(t_{f}) = \lambda J/\partial \overline{x}_{t_{f}}$$
 (44)

4. The Hamiltonian is calculated:

$$H = \bar{\lambda}^{T} \cdot \dot{\bar{X}}$$
 (45)

5. The following differential equation

$$\dot{\overline{\lambda}}^{T} = - \partial H / \partial \overline{X}$$
 (46)

is integrated backward to  $t_0$ , using the states obtained from the forward integration. The controls determined from step 1 or the previous step 6 are used. Simultaneously, the gradients  $\frac{\partial H}{\partial a_h}(t)$  and  $\frac{\partial H}{\partial a_v}(t)$  are calculated and stored.

6. The incremental corrections to the acceleration commands are  $\delta \mathbf{a}_h(t) = -\alpha \frac{\partial H}{\partial \mathbf{a}_h}(t)$  and  $\delta \mathbf{a}_v(t) = -\alpha \frac{\partial H}{\partial \mathbf{a}_v}(t)$ . With

$$\mathbf{a_h} = \mathbf{a_h}(t)_{\text{old}} + \delta \mathbf{a_h}(t) \tag{47}$$

$$\mathbf{a_v} = \mathbf{a_v}(t)_{\text{old}} + \delta \mathbf{a_v}(t) \tag{48}$$

an alpha search is performed to minimize J with respect to  $\alpha$ . The new  $a_h(t)$  and  $a_v(t)$  are stored.

7. Using the new controls resulting from step 6, the state equations are again integrated forward to the stopping condition and steps 2 through 6 are repeated. This process is carried on until J is minimized within the desired tolerance.

## The Missile Model

To facilitate the use of the gradient technique, a simplified missile model was developed. Rotational dynamics of the missile were ignored. The missile was assumed to maintain zero bank angle throughout the flight. Aerodynamic coefficient curves were approximated by continuous functions. Small angles were assumed for  $\alpha$  and  $\beta$  and control deflections were neglected, except in the determination of  $\Delta C_C$ .

## Equations Of Motion.

Incorporating the above simplifications, the vector equation of the missile is

$$\underline{m} \overline{V}_{M} = \overline{A}_{x_{B}} + \overline{A}_{y_{B}} + \overline{A}_{z_{B}} + \overline{T} + \underline{m} \overline{g}$$
 (49)

which yields the scalar equations

$$\dot{\mathbf{v}}_{\mathbf{M}} = \frac{1}{m} \left[ (\mathbf{A}_{\mathbf{X}} + \mathbf{T}) \cos \alpha \cos \beta + \mathbf{A}_{\mathbf{y}} \sin \beta + \mathbf{A}_{\mathbf{z}} \sin \alpha \cos \beta \right] - g \sin \gamma$$
 (50)

$$\psi V_{M} \cos \alpha = \frac{1}{m} \left[ -(A_{K} + T) \cos \alpha \sin \beta + A_{y} \cos \beta - A_{z} \sin \alpha \sin \beta \right]$$
 (51)

$$-\dot{\gamma}V_{M} = \frac{1}{m} \left[ -(A_{X}+T) \sin\alpha + A_{Z} \cos\alpha \right] + g \cos\gamma$$
 (52)

### Aerodynamic Forces

The aerodynamic forces are determined from the relations

$$A_{x} = -S_q [c_{D_0} + c_C + \Delta c_C + \Delta c_{D_f}]$$
 (53)

$$A_y = -Sq [C_{N_2} - C_{N_1} sgn (\delta_C)]$$
 (54)

$$A_z = -Sq [C_{N_2} - C_{N_1} sgn (\delta_B)]$$
 (55)

where S is missile cross-sectional area.

Continuous functions approximating the aerodynamic coefficients were obtained by a least-squares fit to the coefficient curves (using AFITSUBROUTINE PLSQ). These curve fits are illustrated in Figs. 18 through 21. Note that  $C_C$  is assumed to be zero (valid for M=.8),  $C_{N_1}$  is assumed to be zero (valid for  $\delta=0$ ) and the  $\Delta C_C$  curve selected

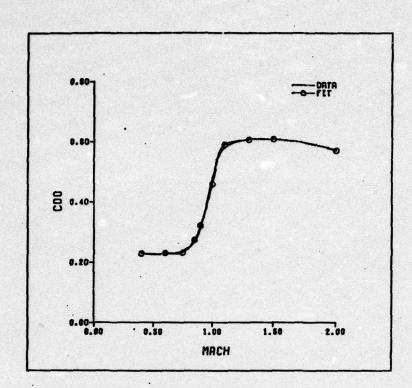


Fig. 18 Least Squares Fit to  $C_{D_{f 0}}$  Curve

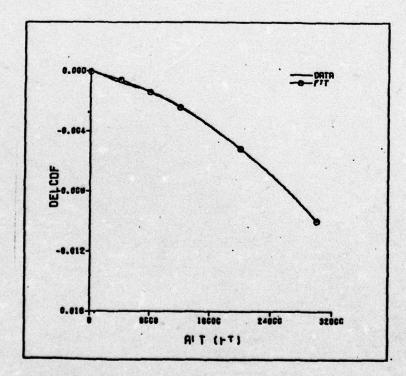


Fig. 19 Least Squares Fit to  $\Delta C_{D_{ ilde{f}}}$  Curve

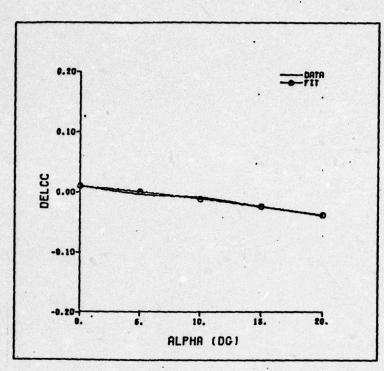


Fig. 20 Least Squares Fit to  $\Delta C_C$  Curve for  $\delta = 4^{\circ}$ 

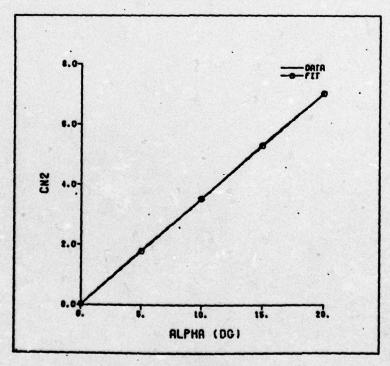


Fig. 21 Least Squares Fit to  $C_{\hbox{\scriptsize N2}}$  Curve

is the curve for  $\delta$  = 4°, which is approximately the average value of control deflection observed in simulated flights. The following functions were obtained:

$$c_{D_0} = -51.658M^7 + 380.974M^6 - 1151.244M^5 + 1844.332M^4$$
 (56)  
-1689.781M<sup>3</sup> + 885.882M<sup>2</sup> - 246.298M + 28.250

$$\Delta C_C = -(2.851 \times 10^{-5}) \alpha_T^2 - (1.829 \times 10^{-3}) \alpha_T + 8.571 \times 10^{-3}$$
 (57)

where  $\alpha_T = \sqrt{\alpha^2 + \beta^2}$  (deg)

$$\Delta C_{D_f} = -(7.406 \times 10^{-12})(-2)^2 - (1.079 \times 10^{-7})(-2) - 8.878 \times 10^{-5}$$
 (58)

$$C_{N_2} = 20.1 \alpha$$
 (59)

where  $\alpha$  is expressed in radians.

## Thrust and Mass.

Thrust is obtained directly from the thrust schedule in section II.

Time of Burn (sec)	Thrust (1b.)
0.0-0.6	9500.
0.6-4.5	2000.

Mass is represented as a linear function between the stage burnout masses.

$$M = M_0 - C_1t + C_1 < t - t_1 > - C_2 < t - t_1 > + C_2 < t - t_2 >$$
 (60)

where the stage burnout masses are

(Note that  $\langle t-t_0 \rangle$  indicates a singularity function which does not become effective until  $t \geq t_0$ ).

### Control.

The independent controls in this algorithm are the acceleration commands in the missile body axes,  $a_{\hat{h}}$  and  $a_{\hat{v}}$ . In the simplified missile model, it is assumed that the autopilot delivers sufficient control deflection to obtain the commanded accelerations, within the autopilot limit of  $\pm 20$  g's. The lateral equations of motion can then be written as

$$a_h = \frac{1}{m} [-(A_x+T)\cos\alpha\sin\beta + A_y \cos\beta - A_z \sin\alpha\sin\beta]$$
 (61)

$$a_v = \frac{1}{m} [(A_x + T) \sin \alpha - A_z \cos \alpha] - g \cos \gamma$$
 (62)

Assuming small angles for  $\alpha$  and  $\beta$ 

$$\sin \alpha \stackrel{\cdot}{=} \alpha$$
  $\cos \alpha \stackrel{\cdot}{=} 1$   
 $\sin \beta \stackrel{\cdot}{=} \beta$   $\cos \beta \stackrel{\cdot}{=} 1$ 

and neglecting the terms containing  $\alpha$  and  $\beta$  as compared to the other terms, the equations of motion can be approximated as

$$a_h = \frac{F_y}{m} = \frac{-Sq(20.1\beta)}{m} \tag{63}$$

$$a_{v} = \frac{F_{z}}{m} - g \cos \gamma = \frac{-Sq (20.1\alpha)}{m} - g \cos \gamma \qquad (64)$$

Assuming that the  $\alpha$  and  $\beta$  necessary to attain the commanded accelerations may be obtained instantaneously (since the change at each time step is normally very small),  $\alpha$  and  $\beta$  may be approximated by the following relationship:

$$\alpha = \frac{(32.2 \text{ a}_{\text{y}} + \text{g cos}\gamma) \text{ m}}{20.1 \text{ Sq}}$$
 (65)

$$\beta = -\frac{(32.2 \text{ a}_{\text{h}}) \text{ m}}{20.1 \text{ S}_{\text{q}}}$$
 (66)

 $\alpha$  and  $\beta$  are restricted to a maximum of  $\pm 20$  degrees, which is consistent with the maximum values observed in simulated flights.

### Atmosphere

The atmosphere is modeled according to the 1959 ARDC standard atmosphere.

Temperature: 
$$\tau = -\alpha H + C_1$$
  
= .003566Z + 518.69 °R (67)  
Density:  $\rho = C_2 \tau - (\frac{g_0}{\alpha R_0})$   
= 6.3806 x 10<sup>-15</sup>  $\tau^{4.26} \frac{\text{slug}}{\text{ft}^3}$  (68)  
Mach No:  $M = \frac{V_M}{\sqrt{\gamma R \tau}}$   
= .0204  $\frac{V_M}{\sqrt{\tau}}$  (69)

## The State Equations.

The state equations consist of the three equations of motion

$$\dot{V}_{M} = \frac{1}{m} [(A_{X}+T) \cos \alpha \cos \beta + A_{y} \sin \beta + A_{z} \sin \alpha \cos \beta] -g \sin \gamma$$
 (70)

$$\dot{\psi} = \frac{1}{mV_{M}\cos\gamma} \left[ -(A_{X}+T)\cos\alpha\sin\beta + A_{y}\cos\beta - A_{z}\sin\alpha\sin\beta \right]$$
 (71)

$$\dot{\gamma} = -\frac{1}{mV_M} \left[ -(A_X + T) \sin\alpha + A_Z \cos\alpha \right] - \frac{g}{V_M} \cos\gamma$$
 (72)

and the three kinematic relationships

 $\dot{\mathbf{X}} = \mathbf{V}_{\mathbf{M}} \cos \gamma \cos \psi \tag{73}$   $\dot{\mathbf{Y}} = \mathbf{V}_{\mathbf{M}} \cos \gamma \sin \psi \tag{74}$   $\dot{\mathbf{Z}} = -\mathbf{V}_{\mathbf{M}} \sin \gamma \tag{75}$ 

The forward integration of the state equations follows this sequence:

- 1. Flight is initialized at t = 1.0 seconds to avoid complications introduced by the safe separation delay. Initial parameter values were obtained from the Retran simulation at the end of the first second of flight for each of the launch positions investigated. ah and av are initialized at zero.
  - 2. Atmospheric, mass and thrust quantities are determined.
  - 3.  $\alpha$  and  $\beta$  are determined.
  - 4. Aerodynamic forces are calculated.
  - 5. Missile equations of motion are integrated.
  - 6. Kinematic equations are integrated.
  - 7. The state values are stored
- 8. A test is made to determine if the stopping condition has been reached. The stopping condition is defined as  $(X-X_{LOS})^2 + (Y-Y_{LOS})^2 + (Z-Z_{LOS})^2 \le (50)^2$  where  $X_{LOS}$ ,  $Y_{LOS}$  and  $Z_{LOS}$  are the coordinates of the point on the line of sight at the same range from the target as the missile.
- 9. If the stopping condition has not been reached, then for the initial forward integration, new guidance commands are calculated using the guidance algorithms. For subsequent forward integrations, the stored values of a<sub>h</sub> and a<sub>v</sub> are used.

10. Steps 2 through 9 are repeated until the stopping condition is achieved.

### Payoff Function and Penalties

Missile range is primarily limited by the necessity of achieving a minimum value of terminal airspeed at target impact. Thus, any trajectory that maximizes range must maximize this terminal airspeed. Consequently, the negative terminal airspeed, -V<sub>T</sub>, was chosen as the basic payoff function; the algorithm will attempt to minimize -V<sub>T</sub>, thereby maximizing V<sub>T</sub>. However, in order to avoid complications imposed by line of sight tracking in this program, the flight is terminated when the line of sight is intercepted and tracking of the line of sight to the target is assumed. From the results of the Retran simulation, it appears safe to assume that the further decrease in airspeed while tracking the line of sight can be approximated as a function of range from the target; i.e., the terminal velocity can be represented as

$$V_T = V_{M_f} - (k_{01} R_f^2 + k_{02} R_f)$$
 (76)

where  $V_{Mf}$  is the missile airspeed at line of sight intercept and  $R_f$  is the range to the target at the point of interception. The basic payoff function is therefore

$$J = -V_{M_f} + k_{01} R_f^2 + k_{02} R_f$$
 (77)

The values of  $k_{01}$  and  $k_{02}$  were obtained by a least squares fit of the velocity versus range profile obtained from the Retran simulation for a missile tracking the line of sight. Profiles were obtained for launch altitudes at 35,000 feet and 20,000 feet to account for the change in

inclination of the line of sight with varying altitude. The curve fits to these profiles are illustrated in Figs. 22 and 23. The values of  $\mathbf{k}_{01}$  and  $\mathbf{k}_{02}$  obtained were, for the 35,000 foot launch altitude:

$$k_{01} = -2.700 \times 10^{-8}$$

$$k_{02} = 3.395 \times 10^{-3}$$

and for the 20,000 foot launch altitude:

$$k_{01} = 2.815 \times 10^{-8}$$

$$k_{02} = 3.031 \times 10^{-3}$$

Note that the function representing the decrease of airspeed on the line of sight is analogous to a penalty function which penalizes the missile for intercepting the line of sight too early if lower drag could otherwise be achieved.

In order to track the line of sight following intercept, the missile must be generally aligned with the line of sight; otherwise, high g maneuvers are required to align the missile, resulting in increased drag. To account for this extra drag, penalty functions were included to penalize the missile for heading errors at line of sight intercept. The heading tolerances were established as

$$0 \leq \psi_f - \psi_{LOS} \leq 10^{\circ}$$

$$0 \le \gamma_f - \theta_{LOS} \le 10^\circ$$

Likewise, a penalty function was added to penalize the missile for intercepting the line of sight at too short a range to provide adequate

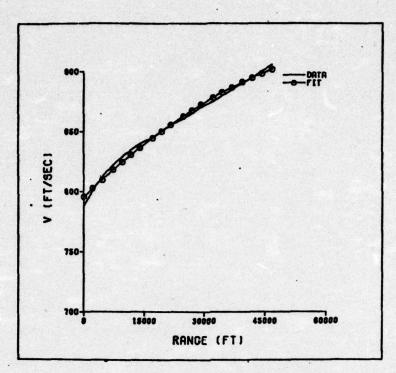


Fig. 22 Least Squares Fit to Velocity vs. Range Profile for Missile Established on Line of Sight - 35,000 ft Launch Altitude

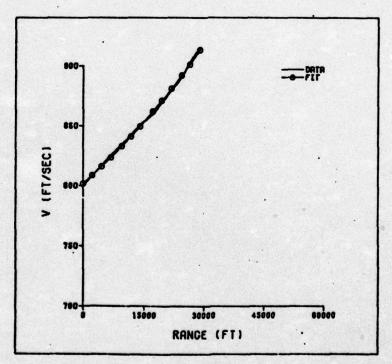


Fig. 23 Least Squares Fit to Velocity vs. Range Profile for Missile Established on Line of Sight - 20,000 ft Launch Altitude

tracking time. The range tolerance was established as

to allow a minimum of 20 seconds tracking time at an average missile airspeed of 700 to 800 ft/sec.

The resulting payoff function, including penalties, is

$$J = -V_{M_f} + k_{01}R_f^2 + k_{02}R_f + \frac{1}{2}k_1(\psi_f - \psi_{LOS})^2 + \frac{1}{2}k_2(\gamma_f - \theta_{LOS})^2 + \frac{1}{2}k_3(R_f - 16,000.)^2$$
 (78)

The values of  $k_1$ ,  $k_2$ , and  $k_3$  were chosen through a sensitivity analysis which is discussed in section V.

## Adjoint Vector, Hamiltonian and Backward Integration

The adjoint vector is defined as

$$\overline{\lambda}^{\mathrm{T}}(\mathsf{t}_{f}) = \partial J/\partial \overline{\mathsf{X}} \; \mathsf{t}_{f} \tag{79}$$

where  $\partial J/\partial X = [\partial J/\partial V \partial J/\partial \psi \partial J/\partial \gamma \partial J/\partial X \partial J/\partial Y \partial J/\partial Z]$ 

This vector is calculated using the final conditions obtained from forward integration of the state equations.

The Hamiltonian is defined as

$$\mathbf{H} = \overline{\lambda}^{\mathrm{T}} \cdot \overline{\mathbf{x}} \tag{80}$$

The differential equation

$$\dot{\bar{\lambda}}^{\mathrm{T}} = -\partial H/\partial \, \bar{X} \tag{81}$$

where

 $\partial H/\partial \overline{X} = [\partial H/\partial V \ \partial H/\partial \psi \ \partial H/\partial X \ \partial H/\partial Y \ \partial H/\partial Z]$  is integrated backward, along with the state equations, to obtain  $\overline{\lambda}(t)$  and  $\dot{\overline{X}}(t)$ . The  $\overline{X}(t)$  and the controls  $a_h(t)$  and  $a_V(t)$  which were calculated

and stored during the forward integration of the state equations are used in this calculation.

Having found  $\bar{\lambda}(t)$  and  $\dot{\bar{x}}(t)$ , the gradients  $\frac{\partial H}{\partial a_h}$  (t) and  $\frac{\partial H}{\partial a_v}$  (t) can be determined and stored.

## Alpha Search

The adjustments to be made in the controls in order to improve the solution are  $\delta a_h(t) = -\alpha \frac{\delta H}{\delta a_h}(t)$  and  $\delta a_v(t) = -\alpha \frac{\delta H}{\delta a_v}(t)$ . In order to determine the value of  $\alpha$  which will minimize the solution at this iteration, a one-dimensional alpha search is performed to minimize J with respect to  $\alpha$ . Having determined  $\alpha$ , the new acceleration commands are calculated and stored:

$$a_h(t) = a_h(t)_{old} + \delta a_h(t)$$

$$a_v(t) = a_v(t)_{old} + \delta a_v(t)$$

Using these new commands, the state equations are again integrated forward to obtain a new solution and the iteration is repeated.

### Algorithm Termination

The algorithm terminates when further iterations will make negligible reductions in the payoff. This point is determined when successive payoffs are within a chosen tolerance of one another; a tolerance of .01% was employed.

## IV. Programming

### Program Retran

Program Retran is the Retran missile simulation program. It is a modification of a Maverick missile five degree of freedom simulation program which was developed by Mr. Merril Habbe of the Air Force Avionics Laboratory. The Maverick missile data and parameters were replaced by the Retran missile parameters, and the algorithms necessary to represent the launching aircraft and to incorporate SAR-Retran guidance were included. A Calcomp plotting routine was added. The program is written in FORTRAN Extended, Version 4, for use on the CDC 6600-CYBER 74 computer system. A source program is attached as Appendix B.

The program employs simple Euler numerical integration. Time steps of less than .05 seconds were found to yield reasonable accuracy (within 5% of results using a very small time step of .005 seconds); the time step is reduced by a factor of 10 in the final 10 seconds of flight for increased accuracy in the critical terminal phase. The program contains an abbreviated ARDC 1959 atmospheric table and tables of aerodynamic coefficients for the missile.

The coefficient tables were obtained from the coefficient curves shown in Figs. 3 through 11. Thrust and mass parameters are also tabularized. A look-up routine employing linear interpolation is used to extract values from these tables.

Flight parameters are initialized at to = 0. Data is input on three cards (required input is explained at the beginning of the

program listing in Appendix B) and includes aircraft position coordinates, Euler angles and velocity components at launch, together with target position and velocity (however, the program as listed assumes a stationary target and ignores input target velocity). The missile parameters are initialized to the aircraft parameters at launch.

The program terminates when the missile passes through target altitude or when a specified maximum flight time is exceeded. Output data is printed during the flight; these data are explained at the beginning of the output listing, a sample of which is contained at the end of the program listing in Appendix B. By setting the proper integer flag, aircraft and missile position coordinates are punched on data cards. These can be utilized with a separate plotting routine to produce multiple trajectory plots such as those presented in section V. Setting another integer flag will produce the following Calcomp plots:

- 1. Plan view of trajectory
- 2. Vertical profile of trajectory
- 3. Acceleration commands vs. time
- 4. a and B vs. time
- 5. Deceleration due to aerodynamic drag vs. time
- 6. Retransmitted frequency error vs. time
- 7. Missile distance normal to the line of sight for the final 20 seconds of flight

Examples of these plots may be seen in Section V and Appendix D.

Multiple flights may be simulated in one input run by including the appropriate number of data cards.

## Program Optraj

Program Optraj is the first order gradient optimization program.

This program is also written in FORTRAN Extended, Version 4, for use on the CDC 6600-CYBER 74 computer system. A source program listing is attached as Appendix C.

This program utilizes simple Euler numerical integration. Time steps of .5 seconds were found to yield satisfactory results. Flight parameters were initialized at  $t_0$  = 1.0 seconds. Data is input on 6 cards (required input is explained at the beginning of the program listing in Appendix C) and includes aircraft and missile position coordinates, Euler angles and velocity components at  $t_0$ , together with initial values of  $\alpha$  and  $\beta$ . The penalty function coefficients are also input.

The program terminates when successive payoff values lie within a designated tolerance of each other. The program may also terminate if an initial solution is not obtained or if improvement of the initial solution cannot be made. A message is printed for these abnormal terminations. The following output data is printed during the optimization process:

- 1. The missile velocity and position, velocity and distance normal to the line of sight and acceleration commands (in missile body axes) are printed for the initial trajectory and again for the optimized trajectory. Only final values are printed for the other forward integrations of the state equations.
- 2. The value of the payoff function and the calculated terminal velocity are printed for each forward integration. The angular errors and range error at line of sight interception are also printed.

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- 3. The values of  $\frac{\partial H}{\partial a_h}$  and  $\frac{\partial H}{\partial a_v}$  are printed for each backward integration.
- 4. The alpha values and payoff values are printed for each alpha search.

Printed output for the Optraj program can be seen in Appendix F.

A number of Calcomp plots are drawn at the completion of the optimization process. These plots present the initial curves and optimized curves for the following parameters:

- 1. Trajectory plan view
- 2. Trajectory vertical profile
- 3. ahc
- 4. avc
- 5. a
- 6. B
- 7. V<sub>M</sub>
- 8. AY
- 9. AZ

Examples of these plots may be seen in section V.

Only one trajectory may be optimized on an input run.

#### Validity of Program Results

Retran Simulation. Because the Retran missile is a hypothetical vehicle, no flight data is available to validate the results of the simulation. However, the Maverick missile 5 degree of freedom simulation upon which this program is based has been successfully validated against flight test data. While the performance of the Retran missile differs

from that of the Maverick, the simulation results appear to be reasonable in the light of the Maverick simulation results. Unfortunately, the Maverick simulation results are classified; therefore, a direct comparison cannot be presented in this report.

Optraj Optimization. An attempt was made to validate the performance of the Optraj program by obtaining the same optimal solution from two widely differing initial solutions. However, it became apparent from these attempts that numerous, relatively closely spaced local minimums were encountered in the payoff function. Since the first order gradient technique will converge on the local minimum within the same range as the initial solution, the program converged on different optimal solutions for widely differing initial solutions. In order to obtain convergence on the same optimal solution, the initial solutions could differ only slightly.

Because the trajectory changes made by the optimization algorithm were too slight to duplicate in the Retran simulation, the effects of the optimization could not be validated in the simulation.

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### V. Results

## Guidance Algorithm Selection

Several guidance algorithms were tested in the Retran simulation in order to select the algorithms most suitable for employment of the missile with SAR-Retran guidance. The algorithms which were rejected are discussed in Appendix E, while discussion of the algorithms presented here may be found in section II. The algorithms selected were:

vertical command-to-track:

$$a_v = 2\zeta (k_1 \frac{t_R}{t_{tg}}) \Delta \dot{z} + \left[ (k_1 \frac{t_R}{t_{tg}})^2 \Delta z + g_{bias} \right]$$

horizontal command-to-heading:

$$a_{h_T} = c_T (\psi_{cos} - \psi) \left[ \frac{c_R \cdot t_R}{R_{M_T}} \right]^2$$

horizontal command-to-track:

$$a_h = -2\zeta \left(k_l \frac{t_R}{t_{tg}}\right) \Delta \dot{Y} - \left(k_l \frac{t_R}{t_{tg}}\right) \Delta Y + \frac{2\omega_Z V_M}{g} - \frac{R_{MT} V_M \omega_Z}{g V_M}$$

The coefficient values selected for these algorithms were

 $t_p = 20.0 \text{ seconds}$ 

 $k_1 = .249$ 

 $\zeta = .50$ 

g<sub>bias</sub> = 1.0

CT = 25.0

C<sub>R</sub> = 1000. ft/sec

Horizontal and vertical trajectories produced by these algorithms are presented in Figs. 24 and 25 for a long range medium squint angle launch (squint angle is the angle between the aircraft velocity vector and the line of sight).

Performance parameters which were considered important in the selection of the guidance algorithms were the schedule of accelerations commanded by the algorithms, the time histories of angle of attack  $\alpha$  and sideslip angle  $\beta$ , the profile of deceleration due to aerodynamic drag and the missile distance errors in the terminal phase. The retransmitted frequency error was also considered, as maintenance of this error below 8 hz was the criteria for line of sight tracking. These performance parameters are presented in Figs. 26 thru 30 for the long range medium squint angle launch. Parameter plots for launches from different altitudes and ranges may be seen in Appendix D.

#### Trajectory Optimization

An attempt was made to optimize the acceleration command schedule to produce a trajectory yielding maximum range. An initial squint angle of 45 degrees was chosen for the optimization, with launches made from altitudes of 35,000 ft. and 20,000 ft. Initial trajectories were obtained using essentially the same guidance algorithms employed in the Retran simulation, although the values of  $C_T$ ,  $t_R$ ,  $\zeta$ , and  $g_{bias}$  were varied slightly in order to achieve trajectory shapes similar to those obtained from the simulation.

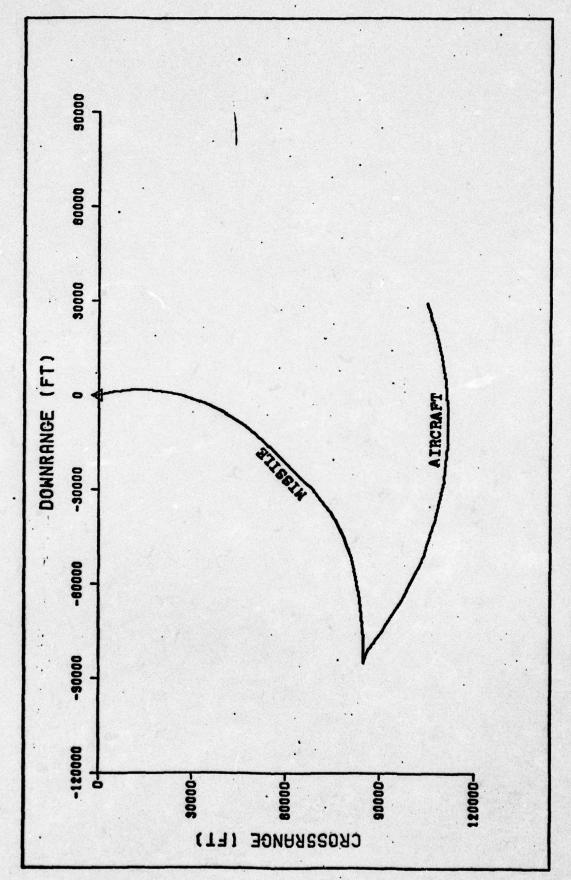


Fig. 24 Trajectory Planview - 45°, 35,000 ft Launch

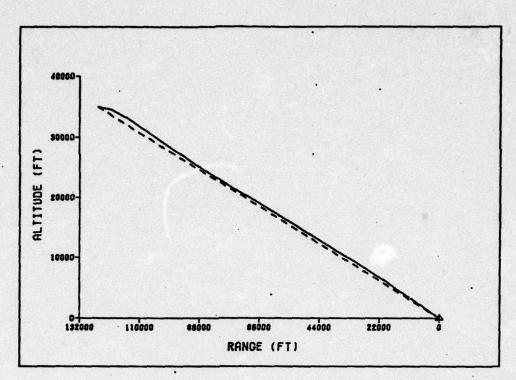


Fig. 25 Trajectory Vertical Profile - 45°, 35,000 ft Launch

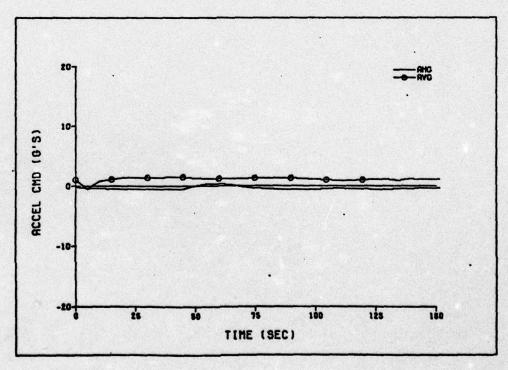


Fig. 26 Accelerations Commands vs. Time - 45°, 35,000 ft Launch

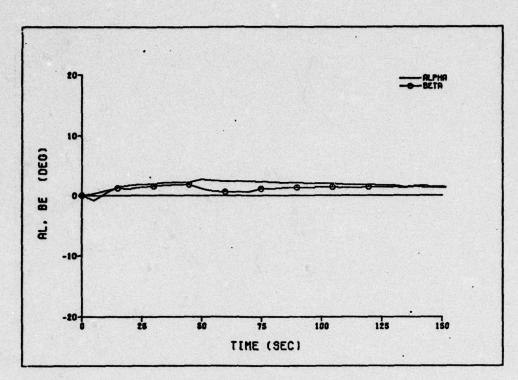


Fig. 27 Alpha and Beta vs. Time - 45°, 35,000 ft Launch

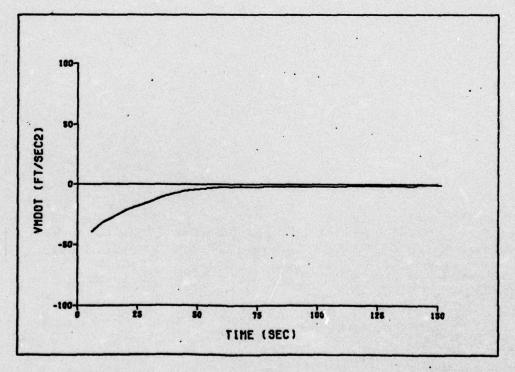


Fig. 28 Deceleration Due to Aerodynamic Drag vs. Time - 45°, 35,000 ft Launch

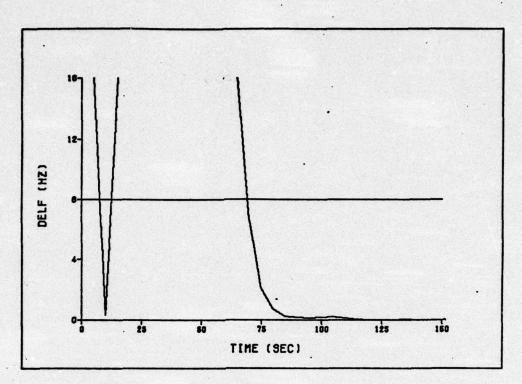


Fig. 29 Retransmitted Frequency Error vs. Time - 45°, 35,000 ft Launch

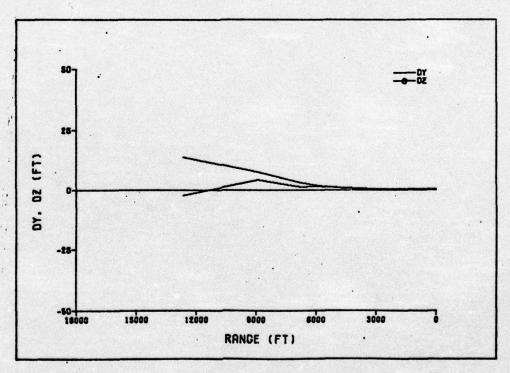


Fig. 30 Missile Distance Errors, Terminal Phase - 45°, 35,000 ft Launch

A sensitivity analysis determined that penalty function values of  $k_1 = 1000$ .,  $k_2 = 1000$ ., and  $k_3 = 1.0 \times 10^{-6}$  would yield satisfactory solutions.

The first order gradient algorithm directed only small changes in the acceleration command schedule before reaching a local minimum of the payoff function. The resulting trajectory changes were negligible, as were changes in the performance parameters. Plots of the initial and optimized trajectories and performance parameters for the 35,000 ft. launch are presented in Figs. 31-39. For this launch, the payoff function was improved from J = -731.88 to J = -731.89, with terminal velocities of 771.78 for the initial trajectory and 771.79 for the optimized trajectory. The trajectories and performance parameters for the 20,000 ft. launch are presented in Figs. 40-48; here, the payoff function went from J = -307.49 to J = -307.57, with terminal velocities of 452.89 and 452.96.

Because the trajectory and performance parameter changes were too small to be distinguishable on the Calcomp plots, the output listings for these two program runs are included in Appendix F.

#### Launch Envelope Determination

Using the algorithms selected through the simulation investigation, the launch envelope for the Retran missile was determined. The criteria used in determining a successful launch were:

- 1. Minimum terminal airspeed of 700 ft/sec.
- 2. Minimum tracking time on the line of sight ( $\Delta f_d \leq 8$  hz) of 20 seconds.

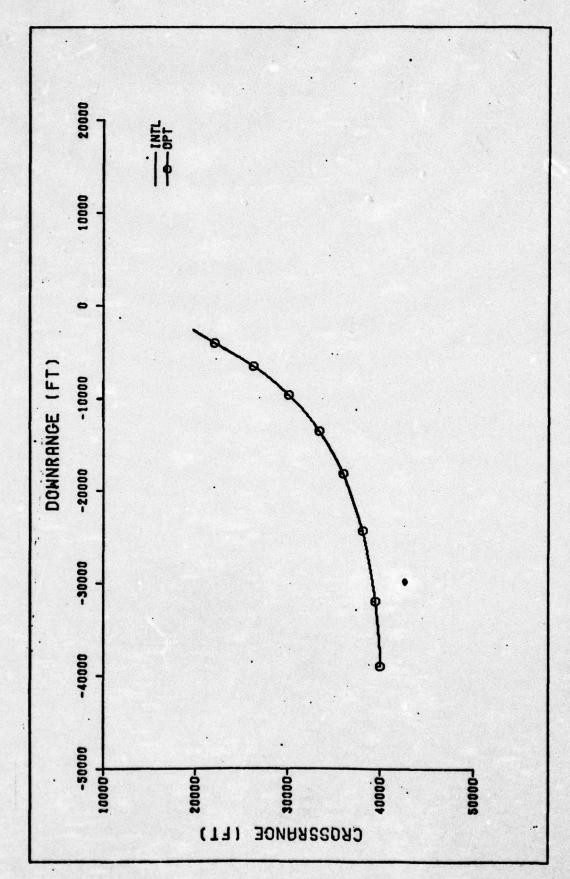


Fig. 31 Trajectory Plan View, Optraj Optimization - 35,000 ft Launch

and the second second

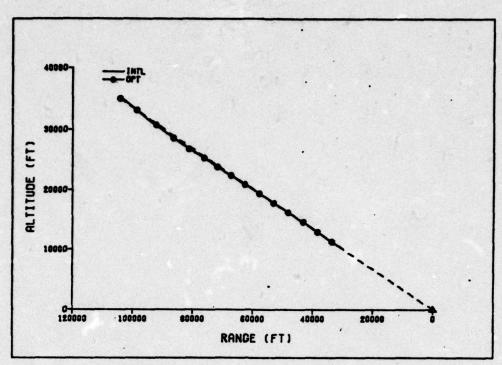


Fig. 32 Trajectory Vertical Profile, Optraj Optimization - 35,000 ft Launch

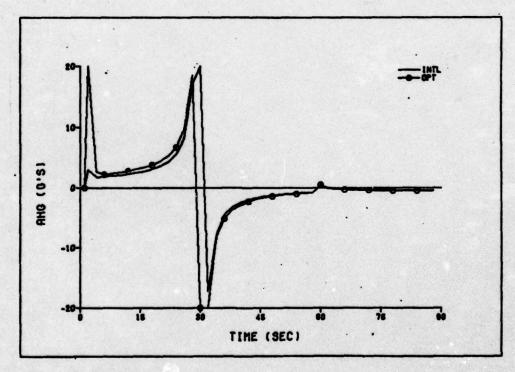


Fig. 33 Horizontal Acceleration Commands, Optraj Optimization - 35,000 ft Launch

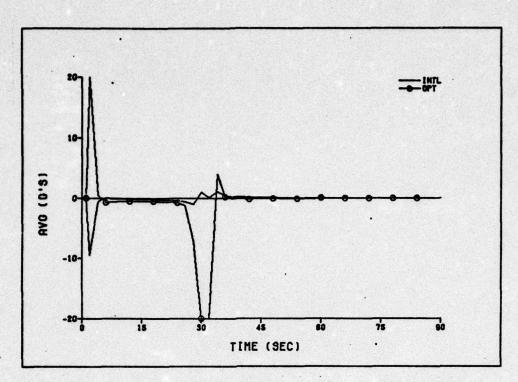


Fig. 34 Vertical Acceleration Commands, Optraj Optimization - 35,000 ft Launch

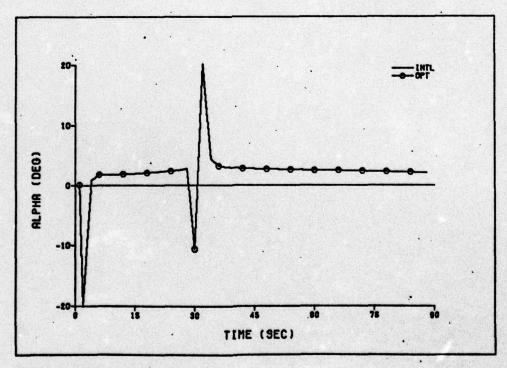


Fig. 35 Angle of Attack, Optraj Optimization - 35,000 ft Launch

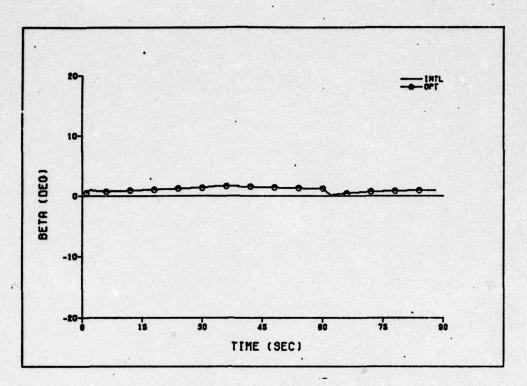


Fig. 36 Sideslip Angle, Optraj Optimization - 35,000 ft Launch

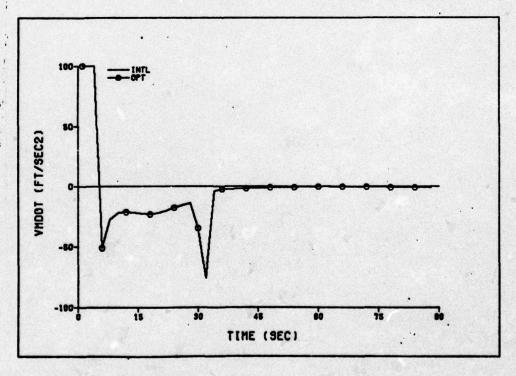


Fig. 37  $\dot{V}_m$ , Optraj Optimization - 35,000 ft Launch

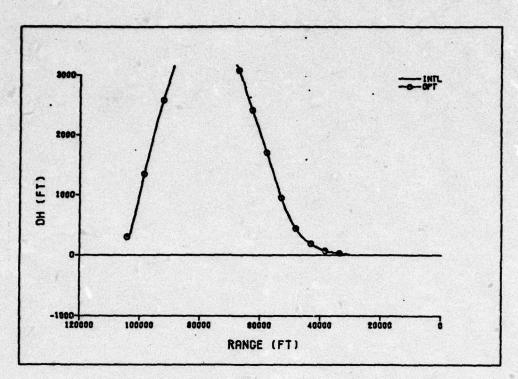


Fig. 38 AY Distance Error, Optraj Optimization - 35,000 ft Launch

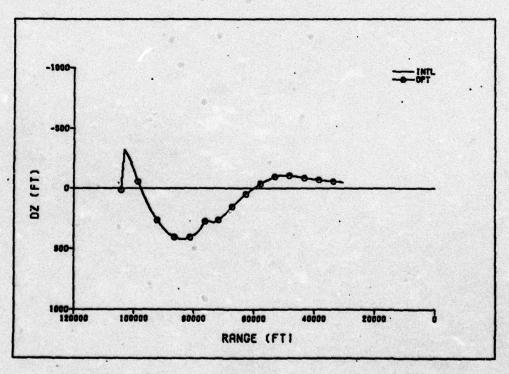


Fig. 39  $\Delta Z$  Distance Error, Optraj Optimization - 35,000 ft Launch

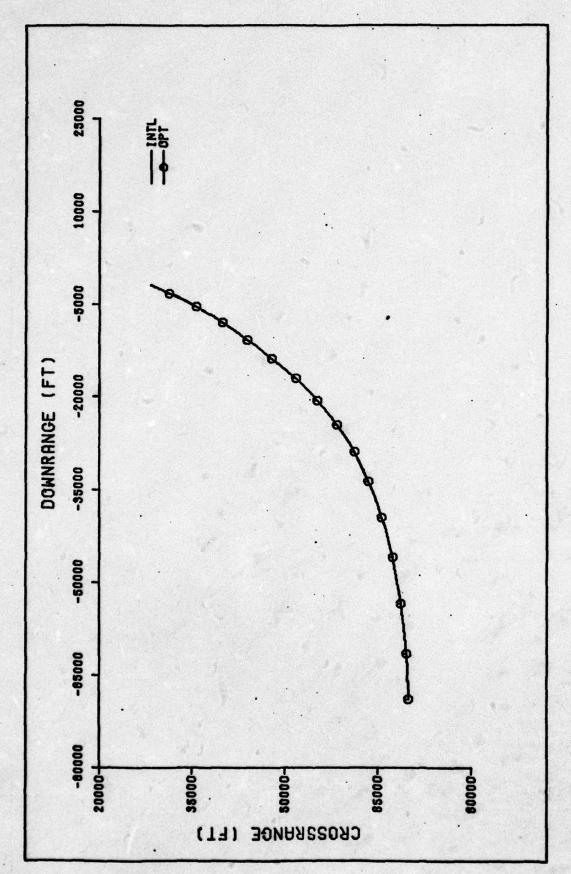


Fig. 40 Trajectory Plan View, Optraj Optimization - 20,000 ft Launch

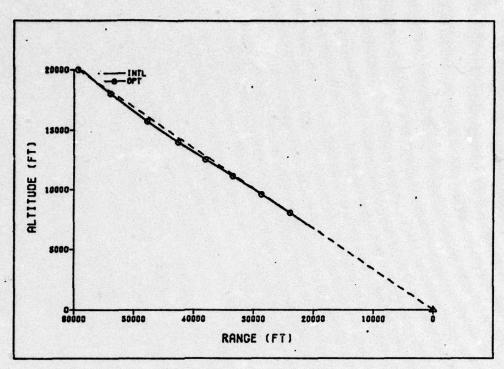


Fig. 41 Trajectory Vertical Profile, Optraj Optimization - 20,000 ft Launch

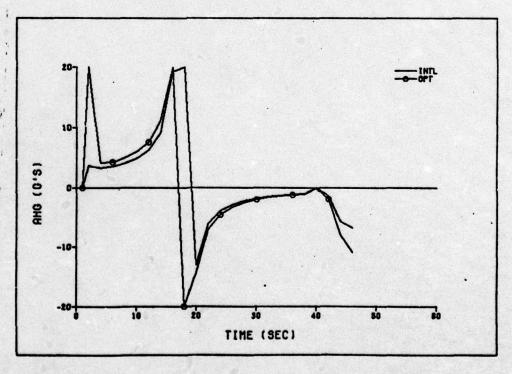


Fig. 42 Horizontal Acceleration Commands, Optraj Optimization - 20,000 ft Launch

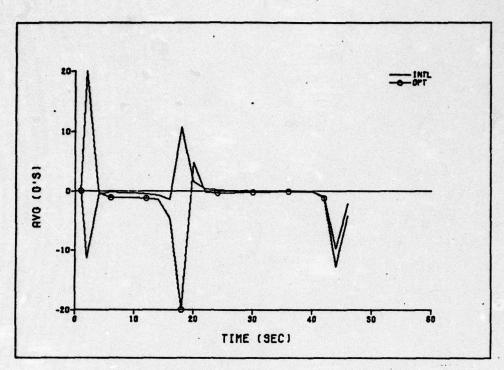


Fig. 43 Vertical Acceleration Commands, Optraj Optimization - 20,000 ft Launch

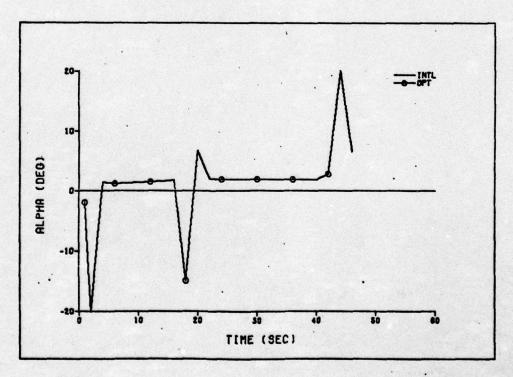


Fig. 44 Angle of Attack, Optraj Optimization - 20,000 ft Launch

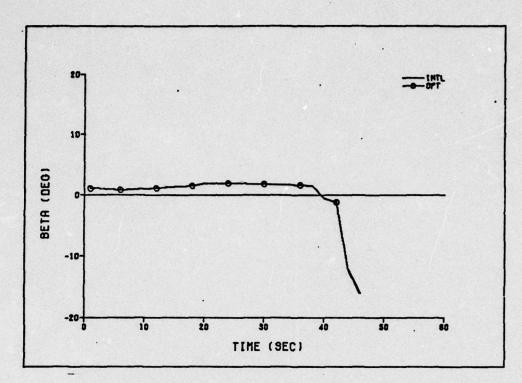
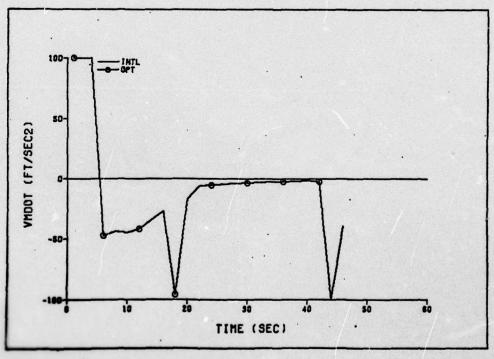


Fig. 45 Sideslip Angle, Optraj Optimization - 20,000 ft Launch



Pig. 46 Vm. Optraj Optimization - 20,000 ft Launch

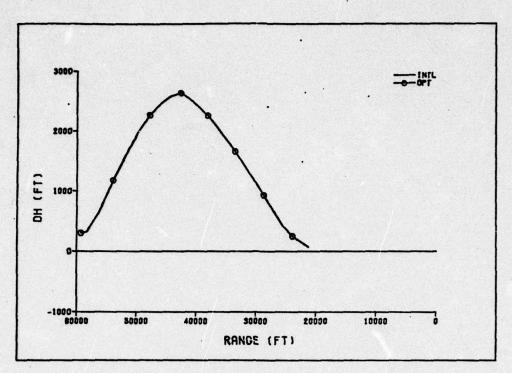


Fig. 47 AY Distance Error, Optraj Optimization - 20,000 ft Launch

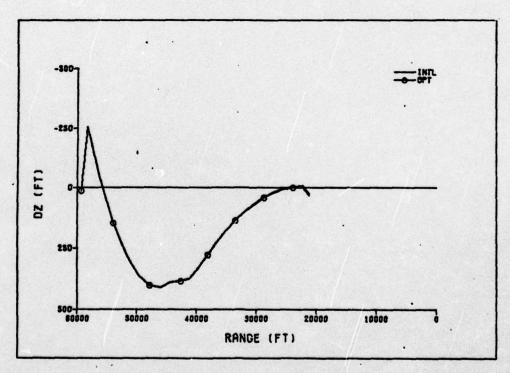


Fig. 48 AZ Distance Error, Optraj Optimization - 20,000 ft Launch

Simulated flights were made to determine the maximum and minimum ranges obtainable at a given initial squint angle. Squint angles of 15°, 30°, 45°, 60°, 75°, and 90° were investigated, with launches made from altitudes of 5,000 ft, 20,000 ft and 35,000 ft. Thus, three sets of planview launch envelopes were obtained - one for each launch altitude. The launch envelopes are shown in Figs. 49-51 as they would appear relative to the aircraft; these figures indicate that any target lying within the envelope corresponding to aircraft altitude could be successfully struck by a Retran missile. A different view of the launch envelope is presented through Figs. 52-57. These show the planview trajectories for maximum and minimum range launches at each of the three launch altitudes, thus together they indicate the size and shape of one-half of the launch envelope relative to the target.

Note that the minimum squint angle of 15 degrees was chosen as a practical minimum value at which target acquisition and tracking would be accomplished by the SAR-Retran system. This is not necessarily a missile limitation, although no launches were attempted from lower squint angles. Likewise, 90 degrees was the maximum practical squint angle obtainable with the aircraft gimbal system.

35,000 ft was taken as the maximum operational altitude for a loaded fighter aircraft, while 5000 ft appears to be the minimum altitude from which a useful launch envelope can be obtained due to missile range limitations.

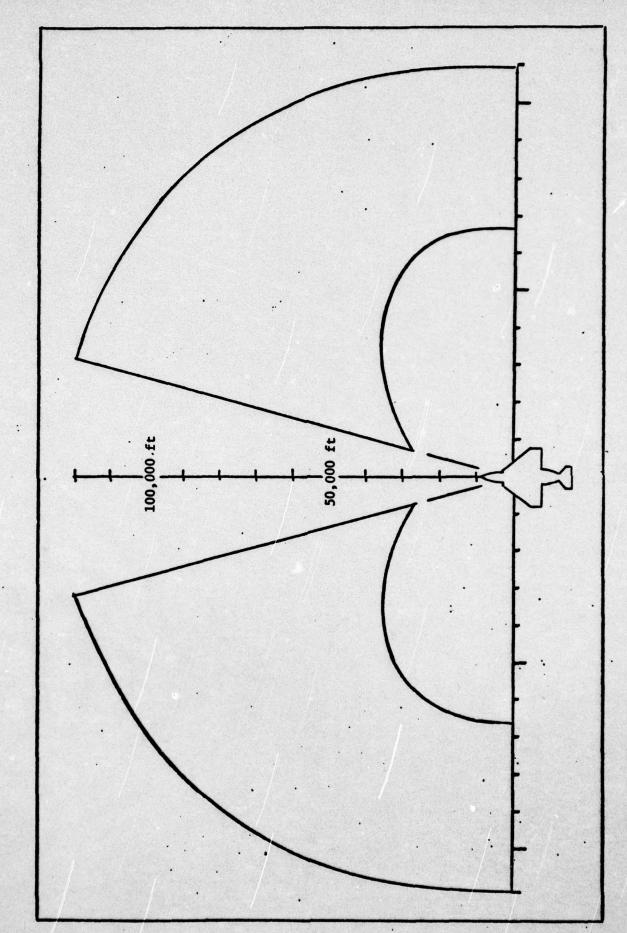


Fig. 49 Retran Missile Launch Envelopes Relative to Aircraft - 35,000 ft Launch Altitude

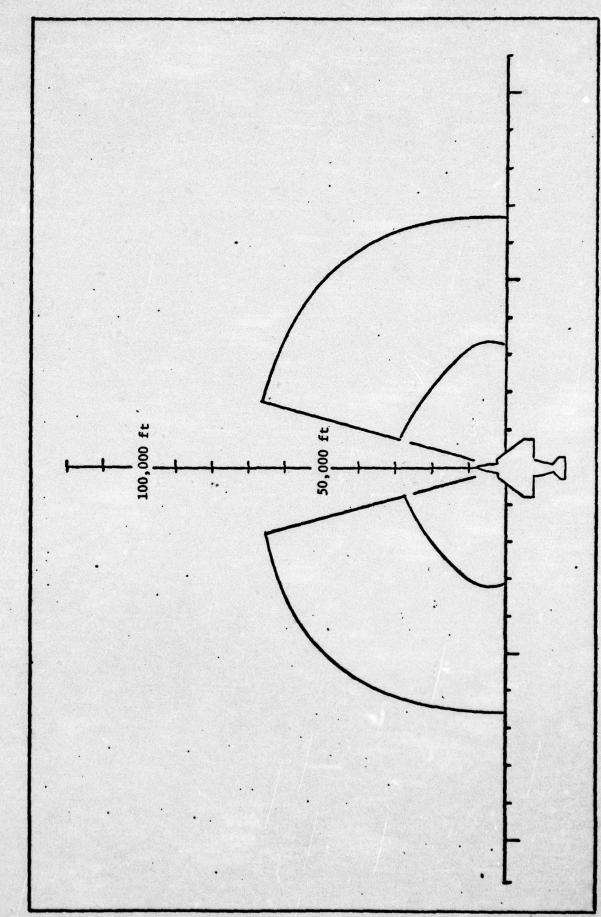


Fig. 50 Retran Missile Launch Envelopes Relative to Aircraft - 20,000 ft Launch Altitude

66

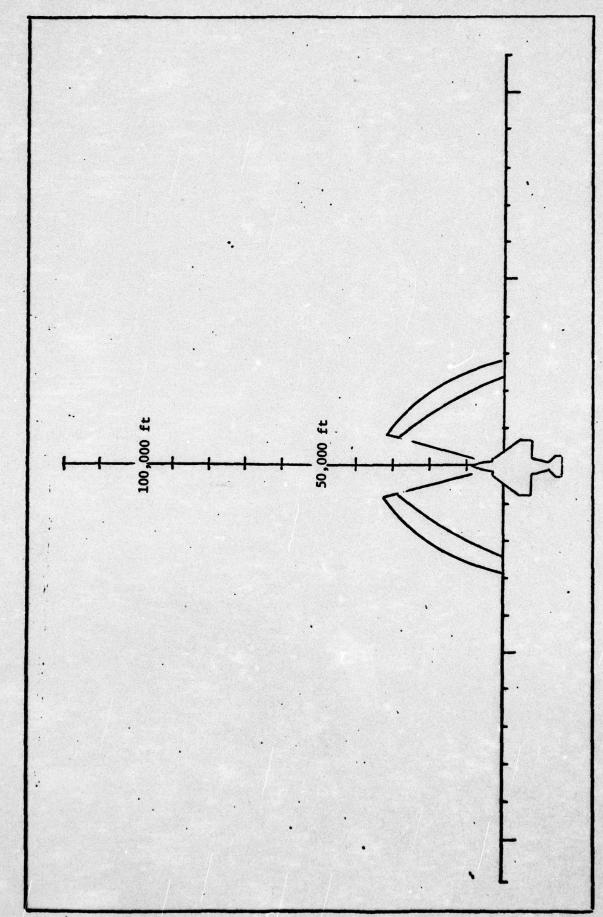


Fig. 51 Retran Missile Launch Envelope Relative To Aircraft - 5,000 ft Launch Altitude

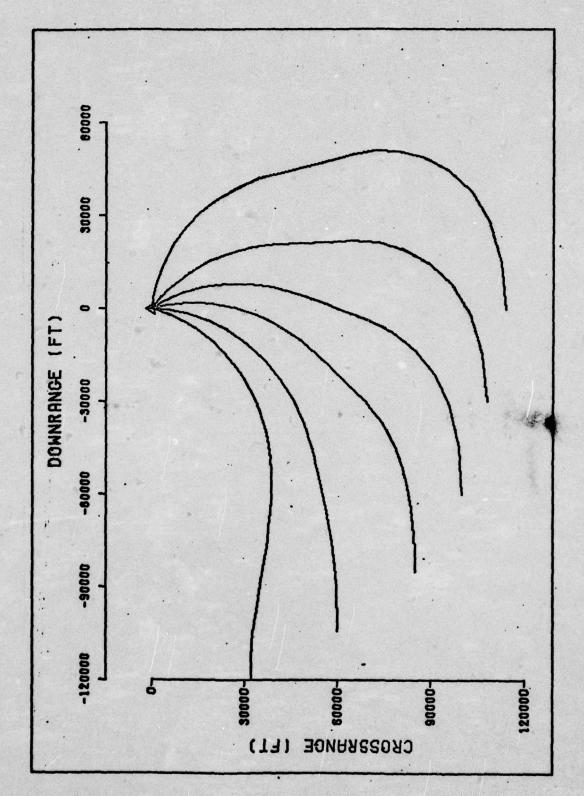


Fig. 52 Trajectory Plan Views, 35,000 ft Maximum Range Launches

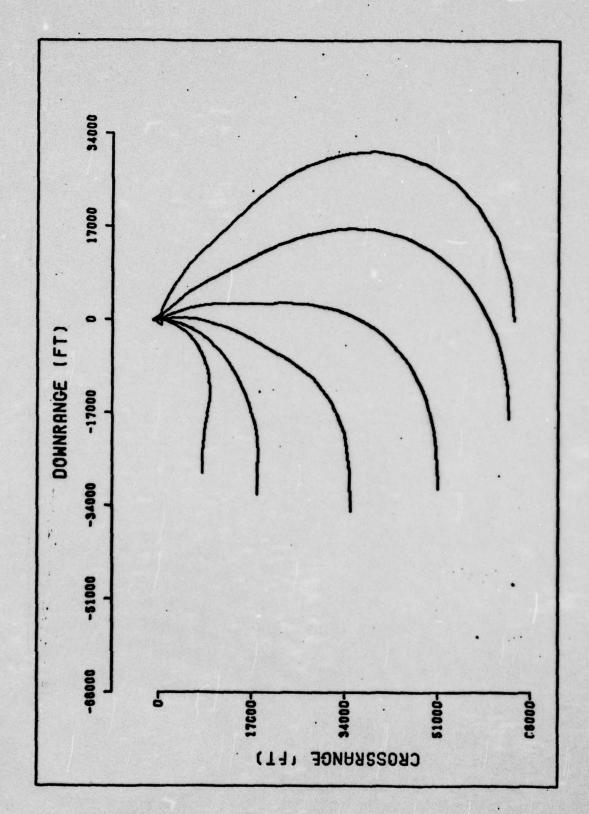


Fig. 53 Trajectory Plan Views, 35,000 ft Minimum Range Launches

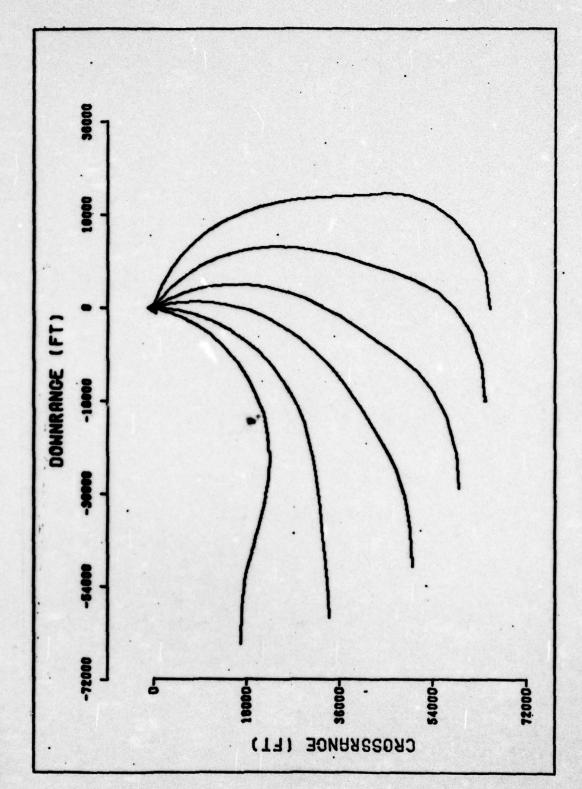


Fig. 54 Trajectory Plan Views, 20,000 ft Maximum Range Launches

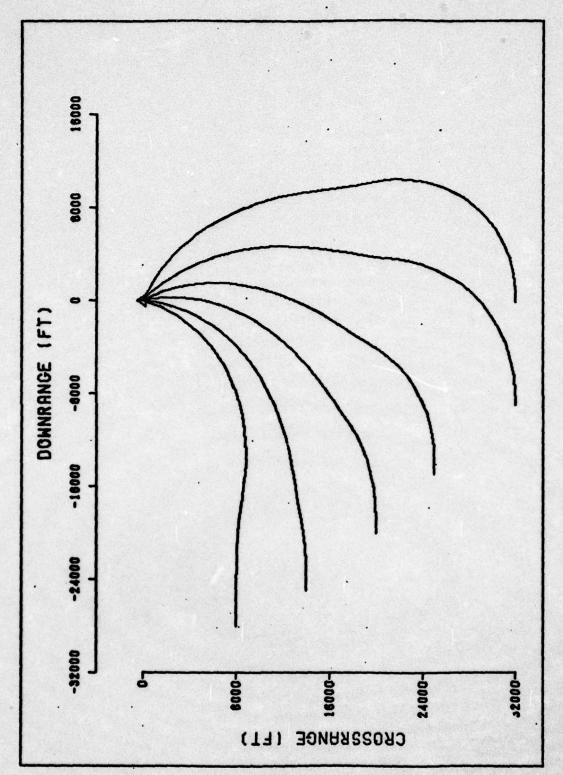


Fig. 55 Trajectory Plan Views, 20,000 ft Minimum Range Launches

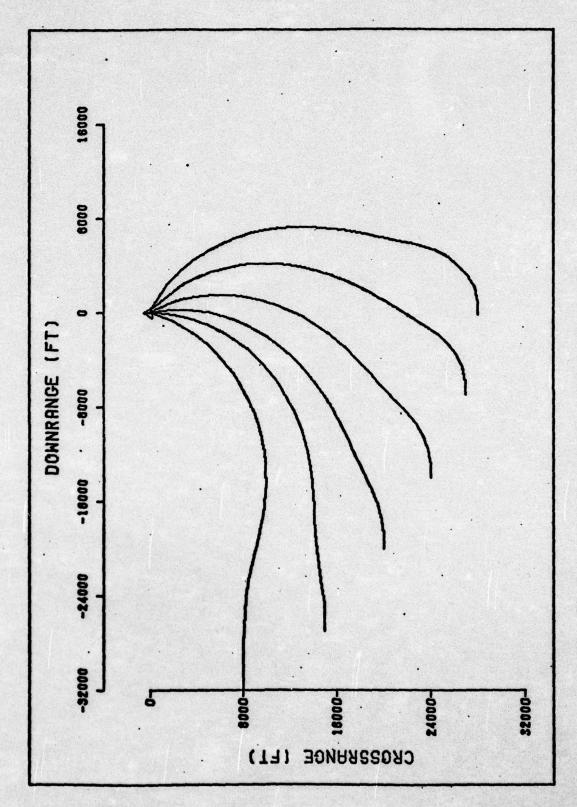


Fig. 56 Trajectory Plan Views, 5,000 ft Maximum Range Launches

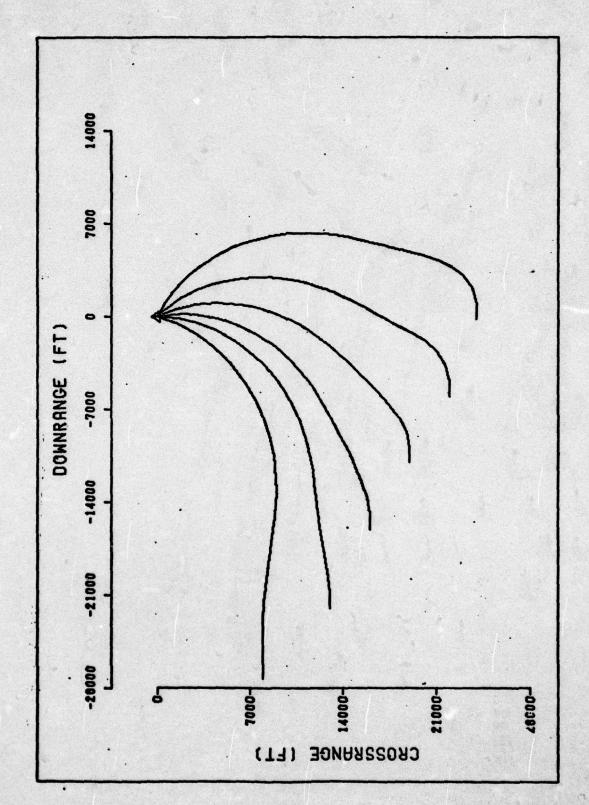


Fig. 57 Trajectory Plan Views, 5,000 ft Minimum Range Launches

## VI. Discussion of Results

#### Guidance Algorithm Selection

The guidance algorithms were selected on the basis of missile performance obtained in the Retran simulation. Several algorithms were studied, with primary emphasis placed on obtaining maximum range. Preliminary investigations had been made by the Air Force Avionics Laboratory utilizing algorithms that were similar to the command-totrack algorithms. At low initial squint angles (below 30 degrees), where the missile initially falls behind the line of sight, these algorithms produced a long curving flight path, as can be seen in Fig. 97. The first algorithms tested in this study produced a straight line path to the line of sight intercept, then a relatively high-g (4 g's) turn onto the line of sight (these algorithms are discussed in Appendix E). Flight time and flight distance were reduced; however, the drag penalty incurred during the intercept turn resulted in lower terminal velocities than had been obtained with the command-to-track algorithms. The algorithms were modified to reduce the turning angle required at line of sight intercept, but terminal velocities were still low.

The desirable feature of the command-to-track algorithm for low to medium squint angle launches is that, with proper selection of frequency coefficient and damping ratio, a fairly uniform schedule of low-g commands can be achieved, keeping angle of attack and sideslip angle low throughout the flight. Consequently, a smooth deceleration due to drag was maintained, with no sharp airspeed losses (see the

parameter plots in Appendix D). However, at high initial squint angles (greater than 45 degrees) where the missile accelerates out ahead of the line of sight, the command-to-track algorithm commands large accelerations (6-9 g's) in the initial turn, then directs a fairly large intercept angle back to the line of sight which necessitates a high-g (10-15 g's) turn onto the line of sight. At very high squint angles, the accelerations required can exceed missile maneuvering capability.

To achieve satisfactory trajectories from high squint angles, the command-to-heading algorithm was added. With proper choice of the turning coefficient  $C_{\rm T}$ , the schedule of acceleration commands can be kept uniformly low. The missile is commanded to turn to parallel the line of sight, with line of sight rotation toward the missile providing the closure rate. Since this closure rate is relatively low, a smooth transition to the command-to-track algorithm can be made, with no large accelerations required.

Launches from minimum ranges present a different problem. Here, large accelerations are required to achieve early interception to the line of sight so that minimum tracking time can be attained. These large accelerations are obtained by scheduling the gain of the command-to-heading algorithm proportional to the inverse square of missile-to-target range. Likewise, the frequency of the command-to-track algorithm is calculated proportional to the inverse of time-to-go to target impact, thus speeding response at shorter ranges. Range was chosen for gain scheduling of the command-to-heading algorithm because the large angle between missile velocity and the line of sight during

AIR FORCE INST OF TECH WRIGHT-PATTERSON AFB OHIO SCH-ETC F/G 17/9
PERFORMANCE OF AN AIR-TO-GROUND MISSILE EMPLOYING SAR-RETRAN GU-ETC(U)
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GAE/MC/76D-6
NL AD-A034 941 UNCLASSIFIED NL 20F3 A034941 體

initial employment of this algorithm makes time-to-go an unreliable indicator.

The coefficient values  $t_R$ , K, and  $C_T$  were chosen to yeild a fairly uniform schedule of acceleration commands throughout the flight. The value of the range conversion coefficient,  $C_R$ , was chosen as 1000 ft/sec, which corresponds roughly to the average missile airspeed during the initial turning portion of the flight.

The damping ratio  $\zeta=.5$  was the highest damping ratio that did not produce large acceleration commands during the transition to the horizontal command-to-track algorithm. This same damping ratio was utilized in the vertical algorithm and produced smooth convergence to the line of sight after only one overshoot in both the vertical and horizontal planes (this can be seen from the distance error plots in Appendix D). This smooth convergence was obtained by not allowing the algorithm frequency to increase beyond 5 seconds time-to-go; if frequency were allowed to increase without bound, the missile trajectory became erratic in the final seconds of flight. In the actual guidance system, a larger damping ratio would probably be desired in the terminal phase, with no limitation on maximum frequency in the algorithm. However, it was felt that the terminal accuracy obtained with  $\zeta=.5$  was sufficient for the purpose of this study.

A g-bias of lg produced the desired trajectory shaping for terrain clearance, as can be seen in the vertical trajectory profiles.

# Autopilot Compatibility

One of the goals of this study was to determine the stability of the guidance loop with the roll stabilized autopilot of the Retran

missile. Initially, the autopilot g-bias was set at 1g and guidance commands were not transformed to the missile body frame; that is, it was assumed that the missile body frame was sufficiently aligned with the gimbal frame. This is the configuration in which the Retran missile autopilot would be employed with conventional sensors and guidance (laser, electro-optical, etc.). However, in the turning trajectories required by SAR-Retran, missile bank angles greater than 30 degrees were frequently encountered. These large bank angles caused sizeable errors in the orientation of the resulting missile acceleration. Thus, missile response to guidance commands was erratic and sometimes uncontrollable.

To eliminate this erratic behavior, the autopilot g-bias was set to zero and a g-bias was included in the vertical guidance algorithm. Guidance commands calculated by the algorithms in the gimbal frame were transformed to the missile body frame, so that no matter what missile bank angle was, the resulting accelerations were properly oriented in the gimbal frame. With these modifications, no further problems were encountered with the missile autopilot.

#### Trajectory Optimization

The attempt at trajectory optimization using the first order gradient algorithm was largely inconclusive. The problems which were encountered are enumerated here.

Obtaining satisfactory initial trajectories was difficult with the simplified missile model. Since instantaneous response was assumed, missile performance and, hence, accelerations commanded by the guidance algorithm fluctuated extensively. Trajectories achieved in the simulation could not be duplicated in the initial solution, but reasonably shaped trajectories were obtained.

A sensitivity analysis was carried out to determine what values should be assigned for the penalty function coefficients. It was found that a value of  $K_3 > 1.0 \times 10^{-6}$  caused the values of  $\frac{\partial H}{\partial a_h}$  (t) and  $\frac{\partial H}{\partial a_v}$  (t) to become very large, while values smaller than  $1.0 \times 10^{-6}$  had little effect on moving the solution toward longer range intercept points. Thus,  $K_3 = 1.0 \times 10^{-6}$  was chosen. Similarly, it was determined that values of  $K_1$  and  $K_2$  larger than 1000. had little increasing effect on the heading error; in fact, an improvement of 10% in heading error was the maximum which could be achieved and this was obtained using  $K_1$  and  $K_2$  equal to 1000.

In the first order gradient algorithm, the solution converges to a local minimum. In the Retran problem, local minima of the payoff function were encountered with only minor trajectory changes. Widely differing initial solutions converged to different optimal solutions, with similarly small trajectory modifications. Because of the occurrence of numerous local minima in the function, it could not be concluded that any of the resulting trajectories were optimum, indeed, the optimal trajectory could only have been obtained by inputting an initial solution already very close to the optimum solution.

Since the guidance algorithms and coefficient values previously selected yielded highly satisfactory results, these algorithms were used unchanged for the launch envelope determination.

#### Launch Envelope Determination

The extent of the usable launch envelope was determined by finding the maximum and minimum range launch points from which the missile could satisfy the constraints of minimum terminal airspeed and minimum line of sight tracking time. Maximum launch range was limited by the airspeed constraint; a terminal airspeed between 700 ft/sec and 750 ft/sec was chosen as criteria for a maximum range launch. The tracking time constraint was always satisfied for maximum range launches. Minimum launch range was limited by the tracking time constraint. Terminal airspeed was sufficient in all minimum range launches.

It was felt that launch points can safely be interpolated between the test points used to determine the launch envelope boundaries, although no thorough investigations of launches from points within the envelope was undertaken. This hypothesis was never contradicted by any of the intermediate range launches that were attempted in the process of determining the launch envelope boundaries.

One common feature among the 20,000 ft and 35,000 ft launch envelopes is that missile flight path angles were such that the missile maintained an almost constant airspeed of 750 ft/sec - 775 ft/sec during the latter tracking phase of the trajectory.

### VII. Conclusions and Recommendations

#### Conclusions

Based on the performance of the hypothetical Retran missile, it appears that the SAR-Retran guidance system could be demonstrated using an existing boost-glide air-to-ground missile. A large launch envelope is achievable at high altitude, thus providing good stand-off capability. However, the launch envelope becomes very narrow at a launch altitude of 5000 ft; thus, this appears to be the minimum altitude for successful operation.

The missile autopilot can be made compatible with SAR-Retran guidance by eliminating the g-bias from the autopilot and, instead, including this bias in the guidance algorithm. The guidance commands must be resolved into the missile body frame before being input to the autopilot.

The first order gradient technique, as applied to this problem, produced inconclusive results. Although it indicated that only minute trajectory changes were required to achieve a local minimum in the payoff function, the solution to which it converged was not necessarily an absolute minimum.

#### Recommendations

The effect of aircraft post-launch tactical maneuvering on missile performance and launch envelope should be studied. A maneuvering aircraft could be included in the Retran simulation.

The effect of maneuvering targets, such as a tank or truck, should be investigated.

A higher order optimization technique might be employed to optimize missile trajectories for maximum range.

In view of the range limitation of present air-to-ground missile, as represented by the Retran missile, particularly at low altitude, performance specifications should be developed for new tactical missiles to be employed with SAR-Retran.

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## Appendix A

## Coordinate Transformations

The following coordinate transformations are utilized in both the Retran simulation and the Optraj optimization program. The order of rotation from the earth fixed frame to the missile and aircraft body frames is (Ref 1: 2.16)

- 1. Yaw (\(\psi, \psi\_A\)
- 2. Pitch (θ,θ<sub>A</sub>)
  - 3. Roll  $(\phi,\phi_A)$

The order of rotation from the aircraft body frame to the gimbal frame is

- 1. Yaw  $(\psi_{GA})$
- 2. Pitch (θ<sub>GA</sub>)

# Earth Frame to Aircraft Body Frame

$$\begin{bmatrix} \mathbf{x}_{\mathbf{A}} \\ \mathbf{y}_{\mathbf{A}} \\ \mathbf{z}_{\mathbf{A}} \end{bmatrix} = \begin{bmatrix} \phi_{\mathbf{A}} \mathbf{1} \begin{bmatrix} \theta_{\mathbf{A}} \mathbf{1} \end{bmatrix} \begin{bmatrix} \mathbf{y} \\ \mathbf{y} \\ \mathbf{z} \end{bmatrix}$$

$$= \begin{bmatrix} \mathbf{L}_{\mathbf{A}\mathbf{I}} \mathbf{1} \end{bmatrix} \begin{bmatrix} \mathbf{x} \\ \mathbf{y} \\ \mathbf{z} \end{bmatrix}$$
(85)

where

$$[L_{AI}] = \begin{bmatrix} c\theta_{A}c\phi_{A} & s\phi_{A}c\theta_{A} & -s\theta_{A} \\ c\psi_{A}s\theta_{A}s\phi_{A} - s\psi_{A}c\phi_{A} & s\psi_{A}s\theta_{A}s\phi_{A} + c\psi_{A}c\phi_{A} & c\theta_{A}s\phi_{A} \\ c\psi_{A}s\theta_{A}c\phi_{A} + s\psi_{A}s\phi_{A} & s\psi_{A}s\theta_{A}c\phi_{A} - c\psi_{A}s\phi_{A} & c\theta_{A}c\phi_{A} \end{bmatrix}$$
(87)

# Aircraft Body Frame to Earth Frame

$$\begin{bmatrix} \mathbf{X} \\ \mathbf{Y} \\ \mathbf{Z} \end{bmatrix} = \begin{bmatrix} [\psi_{\mathbf{A}}]^{-1} & [\theta_{\mathbf{A}}]^{-1} & \begin{bmatrix} \mathbf{X}_{\mathbf{A}} \\ \mathbf{Y}_{\mathbf{A}} \\ \mathbf{Z}_{\mathbf{A}} \end{bmatrix}$$

$$= \begin{bmatrix} [\mathbf{L}_{\mathbf{I}\mathbf{A}}] & \begin{bmatrix} \mathbf{X}_{\mathbf{A}} \\ \mathbf{Y}_{\mathbf{A}} \\ \mathbf{Z}_{\mathbf{A}} \end{bmatrix}$$
(88)

$$= \begin{bmatrix} L_{IA} \end{bmatrix} \begin{bmatrix} X_A \\ Y_A \\ Z_A \end{bmatrix}$$
 (89)

where

$$[L_{IA}] = \begin{bmatrix} C\psi_{A}C\theta_{A} & C\psi_{A}S\theta_{A}S\phi_{A} - S\psi_{A}C\phi_{A} & C\psi_{A}S\theta_{A}C\phi_{A} + S\psi_{A}S\phi_{A} \\ S\psi_{A}C\theta_{A} & S\psi_{A}S\theta_{A}S\phi_{A} + C\psi_{A}C\phi_{A} & S\psi_{A}S\theta_{A}C\phi_{A} - C\psi_{A}S\phi_{A} \\ S\theta_{A} & C\theta_{A}S\phi_{A} & C\theta_{A}C\phi_{A} \end{bmatrix}$$
(90)

## Earth Frame to Missile Body Frame

$$\begin{bmatrix} X_{M} \\ Y_{M} \\ Z_{M} \end{bmatrix} = [\phi][\theta][\psi] \begin{bmatrix} X \\ Y \\ Z \end{bmatrix}$$
(91)

$$= \begin{bmatrix} \mathbf{L}_{\mathbf{MI}} \end{bmatrix} \begin{bmatrix} \mathbf{X} \\ \mathbf{Y} \\ \mathbf{z} \end{bmatrix}$$
 (92)

[LMI] is identical to [LAI] except for deletion of the subscripts.

# Missile Body Frame to Earth Frame

$$\begin{bmatrix} X \\ Y \\ z \end{bmatrix} = [\psi]^{-1} [\theta]^{-1} [\phi]^{-1} \begin{bmatrix} X_M \\ Y_M \\ z_M \end{bmatrix}$$

$$= [L_{IM}] \begin{bmatrix} X_M \\ Y_M \\ Z_M \end{bmatrix}$$
(93)

 $[L_{IM}]$  is identical to  $[L_{IA}]$  except for deletion of the subscripts.

# Aircraft Body Frame to Gimbal Frame

$$\begin{bmatrix} X_{G} \\ Y_{G} \\ Z_{G} \end{bmatrix} = \begin{bmatrix} \theta_{GA} \end{bmatrix} [\psi_{GA}] \begin{bmatrix} X_{A} \\ Y_{A} \\ Z_{A} \end{bmatrix}$$
 (95)

$$= \begin{bmatrix} L_{GA} \end{bmatrix} \begin{bmatrix} X_A \\ Y_A \\ Z_A \end{bmatrix}$$
 (96)

where

$$\begin{bmatrix} c\theta_{GA}c\psi_{GA} & c\theta_{GA}s\psi_{GA} & -s\theta_{GA} \\ -s\psi_{GA} & c\psi_{GA} & 0 \\ s\theta_{GA}c\psi_{GA} & s\theta_{GA}s\psi_{GA} & c\theta_{GA} \end{bmatrix}$$
(97)

# Gimbal Frame to Aircraft Body Frame

$$\begin{bmatrix} \mathbf{x}_{\mathbf{A}} \\ \mathbf{y}_{\mathbf{A}} \\ \mathbf{z}_{\mathbf{A}} \end{bmatrix} = \begin{bmatrix} \mathbf{\psi}_{\mathbf{G}\mathbf{A}} \end{bmatrix}^{-1} \begin{bmatrix} \mathbf{\theta}_{\mathbf{G}\mathbf{A}} \end{bmatrix}^{-1} \begin{bmatrix} \mathbf{x}_{\mathbf{G}} \\ \mathbf{y}_{\mathbf{G}} \\ \mathbf{z}_{\mathbf{G}} \end{bmatrix}$$

$$= \begin{bmatrix} \mathbf{L}_{\mathbf{A}\mathbf{G}} \end{bmatrix} \begin{bmatrix} \mathbf{x}_{\mathbf{G}} \\ \mathbf{y}_{\mathbf{G}} \\ \mathbf{z}_{\mathbf{G}} \end{bmatrix}$$
(98)

$$= \begin{bmatrix} L_{AG} \end{bmatrix} \begin{bmatrix} X_G \\ Y_G \\ Z_G \end{bmatrix}$$
 (99)

 $[L_{AG}] = \begin{bmatrix} C\psi_{GA}C\theta_{GA} & -S\psi_{GA} & C\psi_{GA}S\theta_{GA} \\ S\psi_{GA}C\theta_{GA} & C\psi_{GA} & S\psi_{GA}S\theta_{GA} \\ -S\theta_{GA} & 0 & C\theta_{GA} \end{bmatrix}$ where (100)

# Earth Frame to Gimbal Frame

$$\begin{bmatrix} \mathbf{x}_{\mathbf{G}} \\ \mathbf{y}_{\mathbf{G}} \\ \mathbf{z}_{\mathbf{G}} \end{bmatrix} = \begin{bmatrix} \mathbf{L}_{\mathbf{GI}} \end{bmatrix} \begin{bmatrix} \mathbf{x} \\ \mathbf{y} \\ \mathbf{z} \end{bmatrix}$$
 (101)

where  $[L_{GI}] = [L_{GA}][L_{AI}]$ 

# Gimbal Frame to Missile Body Frame

$$\begin{bmatrix} X_{M} \\ Y_{M} \\ z_{M} \end{bmatrix} = \begin{bmatrix} L_{MG} \end{bmatrix} \begin{bmatrix} X_{G} \\ Y_{G} \\ z_{G} \end{bmatrix}$$
(102)

where  $[L_{MG}] = [L_{MI}][L_{IA}][L_{AG}]$ 

## Appendix B

## Program Retran Listing and Sample Output

PROGREM RETRANCINPUT, DUTPUT, TAPES = INPUT, TAPES = DUTPUT, PLOT, PUNCH) CA C. C. C+ RETRAN MISSLE SIMULATION C+ C+ C+.+ C. C+ DEFINITION OF INPUT VARIABLES C\* XEA, YEA, ZEA - INITIAL AIRCRAFT POSITION IN EARTH-FIXED C+ COORDINATES (FT). C\* C+ XEAD, YEAD, ZEAD - INITIAL AIRCRAFT VELOCITY IN EARTH-FIXED C+ C+ CORDINATES (FT/SEC). C\* C+ THADG, PSADG, PHADG - INITIAL AIRCRAFT PITCH, HEADING, AND ROLL C\* ANGLES IN DEGREES HHICH ARE CONVERTED TO RADIANS (IH,PS,PH) C\* C. XET, YET, ZET - TARGET POSITION IN EARTH-FIXED COORDINATES (FT) C\* C+ 4 - INTEGRATION STEP SIZE IN SECONDS. C. C. GBIAS - BIAS COMMAND IN VERTICAL CHANNEL IN G'S C+ C. GHBIAS - BIAS COMMAND IN HORIZONTAL CHANNEL IN 5'S C. C\* TIME - MAXIMUM FLIGHT FIME (SEC). (PROSRAM TERMINATES MAEN MESSLE C+ SDES THROUGH TARGET ALTITUDE OR WHEN TIME IS EXCEDED.) C\* C\* ITABL - INTEGER SWIFCH CONTROLLING PRINTING OF AERODYNAMIC TABLES. C+ PRINTING TAKES PLACE ONLY IF ITABL = 1 . C. C+ IPR - THE NUMBER OF SECONDS BETWEEN PRINT CYCLES (INFESER) C. C\* PBTAS - 31AS ON AUTOPILOT ROLL RATE 3Y70 IN RADIANS / SECOND. C\* C+ TR - ACCELERATION COMMAND COEFFICIENT REFERENCE TIME (SEC). C\* ZI - DAYPIS RATED IN COMMENCE OF THE RESIDENCE ALGORISHES C\* C+ CT - GAIN COEFFICIENT FOR COMMAND OF THADING SILVANIE A .. SORITAN C+ C\* F - PLOTTING SIZE FACTOR F = 1.0 YIELDS GIN BY DIN PLOTS. C+ IPU - INTEGER SWITCH CONFROLLING PUNCH OUTPUT. PUNCHING TAKES C+ PLACE DALY IF IDJ = 1. C+ IPT - INTEGER SHITCH CONTOLLING PLOTTING. PLOTTING TAKES PLACE ON\_Y IF IPT = 1. ILEG - INTESER SHITCH CONTROLLING PRINTING OF LEGEND OF OUTPUT

```
C.
            VARIABLES. LEGEND IS PRINTED ONLY IF ILEG = 1.
C+
C++
C
       COMMON /ACC/ AXB, AYB, A7B, AXE, AYE, AZE, PDOT, QDJT, ROOF
     · COMMON /AEJLER/ PHADOT, THADOT, PSADOT
       COMMON /AER/ DEL,DDC,DM1,CM1,CC,CM2,DM2,DM,DDD,DELDD,AMACH,ALPHA
       , ALT, 9ETA, 33Y, 342Y, 3N2Y, CMY, CM1Y, 3M1Y, DCCY, 3D, 3N, CMY COMMON /AN3/ PS, T4, P4, PSOG, T433, PC3, T41, PAA,
                      PSADG, THADG, PHADG, PSSADG, THSADS, 1GADG
       COMMON /3_JCK1/ XXI, YYI, ZZI, AMASS, CG, 4G, PBIAS, XX
       COMMON /3_33K2/ AH3, AV3, TTG, DELF, ISUID, TR, UA, RANGE, ZI, CT, VDDT
       SH,YH, HA, VA VCHON POPMOD
       COMMON /CNT_1/ DB, DC, DT, ACZ, ACY, ACK, 33 IAS, GHBIAS, IJK
       COMMON /CNT_2/ R,2,3,J,0,81,P1,P2,K,2
       COMMON /DER/ D. RL. CHAD. CMCG, QQ, S. VEL, THR, CMADY, CMCGY, RY
       COMMON /INITL/ H, TIME, ITABL, IPR, ILEG
       COMMON /MATRIX/ CET1, DET2, CET3, CET4, DET5, DET5, DET7, CET8, CET3, DI31, DI32, DI33, DIG4, CIG5, DIG5, DIG7, CI33, CIG3,
               C431, CMG2, CMG3, CMG4, CMG5, CMG6, CMG7, CMG8, CMG9,
               SPS34,CPSG4,ST4;4,CTHGA
       COMMON /PL)ATA/ PXET( 52),PYET( 52),PXE( 52),PYE( 52),PXEA( 52),
               PYEA ( 52) , PZE ( 52) , PZEA ( 52) , F
       COMMON /P_34T2/ PAHS( F2), PAYG( 52), PT( 52), PDF( 52),
               PR( 52), PAL( 52), PBE( 52), PVOT( 52), PDY( 52), PDZ( 52)
       COMMON /PLDAT3/ PAVS( 32), PBES( 32), PTS( 32), PR3( 32) , IPR0
       COMMON /POS/ XET, YET, ZET, XEA, YEA, ZEA, RANAT, XE, YE, ZE
       COMMON /PRNT1/ DY,DZ,DVY,DVZ,AYP,AZP
       COMMON /VTARGET/ XETD, YETD, ZETD, XBTD, YBTD, ZBTD
       COMMON /THRST/ TIMES(21), THSTLB(21)
       COMMON /VELO/ XED, YED, ZED, XEAD, YEAD, ZEAD, JB, V3, W9
C
C++
C+
C.
                FLIGHT INITIALIZATION
C+
C++
   10 CONTINUE
PETVUCO PETS NCITIFFETHI ESTIPLIFIN STEP COUNTER
C
       IJK = -1
    ***** INITIALIZE PLOT COUNTER
       NPTS=0
       NPT2 = 0
       VPT3 = 0
   ***** READ INITIAL FLIGHT CONDITIONS
       READ(5, 3013) XEA, YEA, ZEA, XEAD, YEAD, ZEAD, THADS, PSADG, PHADG
         ,XEF, YEF, ZET, H, SBIAS, GHBIAS, TIME, ITABL, IPR, PBIAS,TR,
     17I, CT, F, IPJ, IPT, ILES
 9010 FORMAT( SF10 2, / SF3.?, 2F6.2, F3.2, I2, I4, F5.3 , F4.1 /3F10.0,
```

```
1:2,3x,12,9x,12)
C++++++ TEST FOR END OF JOB
      IF(EOF(5)) 75.15
C++ ++++ SET COMMANDED AZIMUTH GIMBAL ANGLE OF AIRCRAFT (PSGC)
      PSGC = -95.
C++++++ DEFINE AIRCRAFT VELOCITY (UA)
      UA = XEAD
C***** PRINT INITIAL CONTICKES AND AFROM THIS
      GALL OUTING.
IF(IPU.EG.1) PUNCH 12, XEA, YEA, ZEA
 12
      FORMAT(3F13.2)
  ****** INITIALIZE FLIGHT PARAMETERS
C ..
      CALL INTLF.T
      IPRO = IPR
      100 = 104/4
      HO = H.
C*+ *******
C+
            THIS SEQUENCE IS FOLLOWED FOR EACH INTEGRATION STEP
C*
C*********
  20 CONTINUE
C****** INCREMENT INTEGRATION STEP COUNTER
 . IJK = IJK + 1
C***** OBTAIN TARGET VELOCITY
     CALL TARGET (X)
C.
C++++++ COMPUTE CORDINATE FRANSFORMATIONS
     CALL EULER(1)
C++++++ COMPUTE SUIDANCE SOMMANDS AND CONTROL DISPLACEMENTS
      CALL COMMAND
    CALL CONTROL
  ***** COMPUTE AIR DENSITY AND SPEED OF BOUND
      ALT = -75
      CALL ATYOS (ALT, RHO, SOS)
C***** SOMPUTE ANGLE OF ATTACK, SIDE-SLIP AIR SPEED, MACH NUMBER, AND
```

```
C
         DYNAMID PRESSURE
      ALPHA = ATAN(H3/UB) +57 3
      RETA = ATAN(VB/UB) . 57.3
      VEL = $377(XE0*XE0 + YED*YE0 + ZED*ZE0)
      AMACH = VEL/SOS
      QQ = 5 * VEL * VEL * R40
C
C**** COMPUTE THRUST, MOMENTS OF INERTIA, AND CENTER OF GRAVITY
      IF(X. LT. 4. 5) CALL THRUST (X)
C
C***** FOR4 AERODYNAMIC FORCES AND MOMENTS ON MISSILE AND
         COMPUTE THE ACCELEROMETER OUTPUTS IN BODY FRAME AXES.
C
      CALL AERO
C****** COMPUTE MISSILE AIRSPEED ACCELERATION/DECELERATION
                       (4x3) +305(ALPHA/57.295) +335(3ET4/57.295) +473+5IN(
     1 BETA/57 295)+AZB*SIN(ALPHA/57.295)*COS(BETA/57.295)-32.2*SIN(T4-
     1ALPHA/37.235)
C***** TRANSFORM ACCELERATION COMPONENTS OF MISSILE FROM BODY AXES TO
         EARTH SYSTEM. (4(3,4YB,AZB) TO (4XE,4YE,4ZE)
      GALL EJLER(2)
C
   ***** INTESRATE ACCELERATION COMPONENTS OF MISSILE (AXE, AYE, AZE)
         GIVING VELOCITIES
                                (XED, YED, ZED)
C
      H*3YA + CEY = CBY
      H*354 + C35 = C35
      HEERA + CEX = CEX
     *** INTEGRATE ANGULAR ACCELERATIONS OF MISSILE (QDOT, ROOT)
C+
         GIVING BODY ANGULAR RATES (Q, R)
      H * TCCP + P = 0
      H*TCCR + R = P
   **** COMPUTE EULER ANGLE RATES (PSD)T, [400T, PH))[)
C+
      PSDOT = (2*SIN(PH) + 2*COS(PH)) / COS(TH)
      (H9)MIZ+5 - (H9)ECC+P = TOOHT
      PHOOT = PSOOT+SIN(TH) + PBIAS
       * INTEGRATE EULER ANGLE RATES (PS)OT, THOOT, PHOOT)
C
         GIVING MISSILE ATTITUDES (PS, TH, PH)
      PS = P$ + >500T+H
      TH = T4 + [4001+H
      PH = P4 + >4001+H
     *** COMMAND AIRCRAFT TURNING RATE
C
         PSSERR IS THE ERROR BETHEEN THE COMMANDED AIRCRAFT SIMBA. ANGLE-
         AND THE ACTUAL SIMBAL ANGLE. THIS ERROR IS LIMITED TO PLUS OR
```

```
TAR ENJURY TARRESTA NA CHAPPOC CT DESU-EL CHA EBERGE 7 SCHIP
C
         PSATOT.
      PSGERR = PSGC - PSGADG
      IF (PSGERR. ST 7.) PSGERR=7.
      IF(PSSERR._T.-7.)PSGERR=-7.
      PSADOT = -> SGERR/57.29:
      PSADG = PSADG - PSGERR+4
      PSA = PSADS/57.295
C++
    **** INTEGRATE AIRCRAFT VELOCITIES(XEA), YEAD) GIVING
C
         AIRCRAFT POSITION (XEA, YEA)
 30
      XEAD = UA+COS(THA)+COS(OSA)
      YEAD = JA+338(THA)+SIN(PSA)
      ZEAD = JA+SIN(THA)
      XEA = XEA + XEAD+H
      YEA = YEA + YEAD*+
      ZEA = ZEA + ZEAD*+
C** + + + + INTEGRATE MISSILE VELOCITIES (XED, YED, ZED)
C
         GIVING MISSILE POSITION (XE,YE,ZE)
C
      XE = XE + XED+H
      YE = YE + YED+4
      7E. = ZE + ZEO+H
C+++++ INTEGRATE TARGET VE_DCITIES (XETO, YETD, ZETD)
        GIVING FARGET POSITION (XET, YET, ZET)
      XET = XET + XETO*H
      YET = YET + YETD*H
      ZET = ZET + ZETD*H
C****** TEST FOR IMPACT
C
      IF(ZE.ST.ZET) 30 TO +0
C
C++++++ INCREMENT TIME
      IF(TTG.LT.10.) H=40/10
      IF(TT3.1T.10.) IPR = 1 /H
      X = X + H
C++++++ TEST INTEGRATION STEP COUNTER FOR PRINTING
      IF (MOD(IJ<, IPR) . NE. 0) 30 TO 50
   40 CONTINUE
C++++++ UPDATE PLOT ARRAY
      NPTS=NPTS+1
      PXEA(NOTS) = XEA
      PYEA (NOTS) =YEA
      PZEA(NOTS) = -ZEA
      PXET (NPTS) = XET
      PYET (NOTS) =YET
```

```
PX = (4075) = < 5
       PY: (4PF3)=YE
       97 (4PTS) = -ZE
       PT (YPTS) = X
       PR(1013) = RANGE
       PAHS (NPTS) = AHG
       TF(2A43(4213).GE. 20.) 2AHG(NPTS) = 20.
       IF(P44;(4213).LE.-20.) PAHG(NPTS) = -20.
       PAVG(HPTS) = AVG
       IF(PAVS(47TS).GE. 20.) PAVG(4PTS) = 20.
       IF(PAV3("PTS). LE. - 20.1 PAVG(NPTS) = -20.
       PAL (HPTS) = ALPHA
       PBE (HPTS) = BETA
       POF(NPIS) = DELF
       IF(PDF(NOTS ). GT. 15.) PDF(NPTS) = 15.
       PVDT(NPTS) = VDOT
       IF(PVDF(NPTS).3E. 10). PVOT(NPTS) = 100.
       IF(PVDT(NPTS).LE.-10).) PVDT(NPTS) = -100.
       TF(X. GF. 12.) GO TO 41
       NPT2 = VPT2+1
       PAVS(NPT2) = AVG
       IF(PAVS(NPT2).LE.-20.) PAVS(NPT2) = -20.
IF(PAVS(NPT2).GE. 20.) PAVS(NPT2) = 20.
       PBFS(NPT2) = BETA
       PTS(NPT2) = X
       GO TO 43
41
       NPT3 = . 4PT3+1
       PDY (NPT3) = DY
       PDZ(NPT3) = DZ
       PR3(NPT3) = RANGE
       IF(IPU. EQ. 1) PUNCH 42, KE, YE, ZE, XEA, YEA, ZEA
 43
 42
       FORMAT(3F10.2/3F10.2)
C****** PRINT FLIGHT VARIABLES
       CALL OJTFLT
   50 CONTINUE
G****** TEST FOR CONTINUATION OF FLIGHT
C
      IF(X.LT.TIME.AND.ZE..T ZET) GO TO 20
C+4 .. + END OF FLIGHT
C***** PLOT TRAJECTORY
       IF(IPT. EQ. 1) CALL PIC(NPTS, NPT2, NPT3)
       GO TO 10
  75 CONTINUE
   ***** END OF JOS
       STOP 1
       END
```

. . 005

, .110

. . 090

. . 075

. . 040

DATA (((DCCT(I,J,K),[=1,8),J=1,5),(=+,6) -

. . 030

. .200

. . 150

. .1+0

. . 090

, .300

. .250

. .200

. .130

, .051

, .300

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, .050

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2

C

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         -. 04
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  .....
C.
C
       DATA (((CHT (I,J,K),I=1,8),J=1,5), <=1,3)
C
                                  , 3.0
                                           . 4.0
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                , 1.0
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                                            , 4.3
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     7
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     9
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         . 0
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C
       DATA (((CHT (I,J,K), [=1,8), J=1,5), <=4,6)
C
                                  , 3.0
                                                     , 5.0
                                                              , 5.0
                , 1.0
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     1
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     8
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     9
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     A
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                , 1.0
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                                            . 4.3
                                                     , 5.3
                                                              , 5.0
                                    3.0
                                                                         5.0
C
C.
```

```
DATA (((CNT (I,J,K),I=1,R),J=1,5), (=1,3)
C
                                , -.60
                                           -.80 , -1.00 , -1.00 , -1.00
       0.
                  - 20 . -. +0
                                        .
                                , -,50
                  -. 20 , -. +3
       0.
                                            -. 50 , -1.00 , -1.00 , -1.00
     2
     3
        0.
                  -. 20 . -. +0
                                , -.60
                                            -.80 , -1.00 , -1.30 , -1.00
                                         ,
        0.
                  - 20 . -. 40
                                , -.60
                                            -,80 , -1.00 , -1.30 , -1.00
                                         .
                                , -.60
                                            -.80 , -1.00 , -1.00 , -1.00
     5
        0.
                  -.20 , -.+0
C
        8.
                                , -.60
                  -. 20 , -. +0
                                            -.80 , -1.00 , -1.00 , -1.00
               .
                                         ,
        o.
                                , -.60
                                            -. 80 , -1. JO , -1. OO , -1. OO
                  - 20 , -. +0
     7
                                         ,
                                , -.60
                                            -. 80 , -1.00 , -1.00 , -1.00
     8
        0.
                  -. 20 , -. +0
                                            -.80 , -1.00 , -1.00 , -1.00
-.50 , -1.00 , -1.00 , -1.00
                                , -.60
     9
        0.
                  -. 20 , -. 10
               .
                                . -.60
     A
        0.
                  -.20 , -.40
               1
                                         .
C
                                , -.60
        0.
                  -. 20 , -. +0
                                            -.80 , -1.00 , -1.00 , -1.00
               ,
                                         ,
     C
                  -. 20 , -. +0
                                , -. 60
                                            -.80 , -1.00 , -1.00 , -1.00
        0.
                                        ,
               .
        0.
                                , -.60
     0
                  -. 20 , -. +D
                                            -. 50 , -1.00 , -1.00 , -1.00
                                , -.50
                                            -. 50 , -1.00 , -1.00 , -1.00
        0.
                  -. 20 , -. +0
                                         ,
                                            -,50 , -1.00 , -1.00 , -1.00
        0.
                  -.20 , -.40
                                , -.60
                                        ,
       DATA (((CNT (I, J, K), I=1, 8), J=1,5), <=+,6)
        0.
                                           -.80 , -1.00 , -1.00 , -1.00
     1
               , -- . 20 , - . 40
                                , -.60 ,
        0.
                                . -. 60
                                            -. 50 , -1.00 , -1.00 , -1.00
     2
                 -.20 , -.+0
                                         ,
                  -. 20 , -. +0
                                , -.60
     3
        0.
                                            -.30 , -1.00 , -1.00 , -1.00
                                        .
                                , -.60
                                        .
                                            -.80 , -1.00 , -1.00 , -1.00
     4
        0.
                  -.20 , -.+0
                                                                            .
                                , -.60
                                            -. 30 , -1.00 , -1.00 , -1.00
    . 5
        0.
                  -. 20 , -. +0
C
        0.
                                , -.60
                  -. 20 , -.+0
                                            -.80 , -1.00 , -1.00 , -1.00
                                        .
               ,
        0.
                                , -.60
                                            -.80 , -1.00 , -1.00 , -1.00
     7
                  -. 20 . -. 40
               .
        0.
                                , -.60
     8
                  -. 20 , -. +0
                                            -. 50 , -1.03 , -1.00 , -1.00
               .
                                         ,
     9
        0.
                  -. 20 , -.+0
                                , -.50
                                            -,50 , -1.00 , -1.00 , -1.00
                                        •
               .
        0.
                                , -.60
                                            -. 80 , -1.00 , -1.00 , -1.00
     A
                  -. 20 , -. +0
                                        .
     8
                                , -.60 ,
        0.
                  -. 20 , -.+0
                                            -.80 , -1.00 , -1.00 , -1.00
               ,
     C
       0.
                  -. 20 , -. 40
                                , -.60
                                            -.50 , -1.00 , -1.00 , -1.00
                                        ,
               ,
        0.
                                , -.60
     D
                  -. 20 , -. +0
                                            -. 80 , -1.00 , -1.00 , -1.00
                                        ,
                  -. 20 , -. +0
                                , -.60
     E
         0.
                                            -.80 , -1.00 , -1.00 , -1.00
                                        .
                                , -.50 ,
         0.
                  -. 20 . -. 40
                                            -.80 . -1.30 . -1.30 . -1.00
C
C===+++
C
       DATA X1 /
C
          00, 10, 8.0, 12.0, 16.0, 20.0, 24., 28.
           0 0 , 3.0 , 10.0 , 15.0 , 20.0 ,
                , 0.8 , .950, 1.14 , 1.3 , 1.8
           0.5
C
C ..
C
      DATA COT
C
     1 -.020, -.313, -.004, -.002,0., -.002, -.004, -.013, -.015, -.020,
     4 .003 . .006 . -.020, -.010,0., -.010, -.020, .003 , .008 , .008 , 5 .005 , .003 , -.020, -.010,0., -.010, -.020, .008 , .008 , .003 ,
     6 .008 . .075 . .024 , 012 ,0., .012 , .024 , .050 , .076 , .100 /
```

```
C
C
        1 TSPC ATAG
       1 3.00, 2.25, .70, .35, 0.00, -.35, -.70, -1.50, -2.25, -3.00, 2.300, 2.25, .70, .35, 0.00, -.35, -.70, -1.50, -2.25, -3.00, 3.00, 2.25, .70, .35, 0.00, -.35, -.70, -1.50, -2.25, -3.00,
          3.00, 2.25, .70, .35, 0.00, -.35, -.70, -1.50, -2.25, -3.00, 3.00, 2.25, .70, .35, 0.00, -.35, -.70, -1.50, -2.25, -3.00, 3.00, 2.25, .70, .35, 0.00, -.35, -.70, -1.50, -2.25, -3.00 /
C
C*
        NATA CHET /
C
          -7 0 , -5.2 , -1.8 ,-1.0 , 0.0 ,1.0 , 1.8 , 3.5 , 5.2 , 7.0
           -7 0 , -5.2 , -1.8 ,-1.0 , 0.0 ,1.0 , 1.8 , 3.5 , 5.2 , 7.0
               0, -5.2, -1.5, -1.0, 0.0, 1.0, 1.8, 3.5, 5.2, 7.0
           -7 0 , -5.2 , -1.8 ,-1.0 , 0.0 ,1.0 , 1.8 , 3.5 , 5.2 , 7.0
           -7 0 , -5.2 , -1.8 ,-1.0 , 0.0 ,1.0 , 1.8 , 3.5 , 5.2 , 7.0
           -7 0 , -5.2 , -1.8 ,-1.0 , 0.0 ,1.0 , 1.8 , 3.5 , 5.2 , 7.0
C******
        DATA SHIT /
          -8 0, -8 0, -6.5, -5 5, -6.5, -6.5, -6.5, -7.3, -8.0, -5.1
          -9 0, -8.0, -8.0, -8 0, -8.0, -8.0, -8.0, -8.0, -8.0, -8.1
-8 0, -3.0, -7.5, -7 5, -7.5, -7.5, -7.5, -3.0, -8.0, -8.0
         -5 0, -5.0, -7.0, -7 0, -7.0, -7.0, -7.0, -8.0, -8.0, -8.1

-8.0, -3.0, -7.0, -7 0, -7.0, -7.0, -7.0, -3.0, -9.1, -9.1

-8.0, -8.0, -6.0, -5 0, -6.0, -5.0, -6.0, -7.0, -8.0, -8.0
C
        DATA X2. /
            -20.
                     , -13.
                                , -5.
                                           , -2.5 , 0.0
                                                                 , 2.3
                                                                            , 5.0
                   . 20.
            15 0
                                    . 35
                                           , 1.14 , 1.3 ,
                                                                   1.5
C******
        DATA TIMES /
       1 0.0
                   , . 04
                              . .05
                                                          . .15
                                            . .1
                                                                        , .21
                                                                                      . . 37
                              . . 57
                                            , .59
                   , . 5+
                                                          , .65
          . 52
                                                                                      , 1.1
                               , 3.1 .
                   , 2.2
                                                                        , 4.50
                                            , 3.88
                                                          , 4.49
                                                                                      . 1000. /
C*
C
        DATA TISTLE /
                  , 3500. , 9500
                                           , 9500.
                                                         , 9500.
                                                                                    , 9500.
                                                                      , 9500.
          9500. , 9500. , 9500
                                                                                    . 2000.
                                           , 9500.
                                                         . 8600.
                                                                      , 5600.
      3 2000. , 2000. , 2000
                                           . 2000.
                                                         . 2000.
                                                                          0.
```

```
DATA ALTT /
     1 0 , 1500. , 3000. , 6000. , 10000. , 15800. 2 19800. , 24000. , 28000. , 32000. , 35000. , 40000.
                                                                 , 15800.
C
       DATA SOSE /
     1 1115.4 , 1110.5 , 1104.8 , 1093.2 , 1077.4 , 1054.1
2 1037.7 , 1020.3 , 1003.3 , 986.2 , 972.1 , 973.1
C
C
      1. SCHR ATAD
C
     1 .23770 , .22783 , .21796 , .19396 , .17550 , .14594
2 .12762 , .11052 , .09608 , .08297 , .0708 , .05872
      DATA COOT /
    1 .228, .228, .235, .256, .314, .475, .580, .508, .608, .573 /
      DATA MOHOOF /
      1 .4 , .6 , 75 , .35 , .9 , 1.0 , 1.1 , 1.3, 1.5, 2.0
      DATA H /
     1 0.0 . , 4000. , 8000. , 12000. , 20000. , 30000. /
      TATA DELCOT /
                   , -. 0008 , -. 0014 , -. 0024 , -. 0052 , -. 0100 /
     1 0 0
C
C .
       DATA NA / 10, 6 /
     · DATA NA1 / 8, 5, 5 /
                    COMPUTATIONS BEGIN HERE
```

```
C++++++ FIND AXIAL FORCE COFFFICIENTS
      CALL NOTLU(2, 6, H, DE.COT, ALT, DELCO, IE, 0)
      CALL NOTLU(2,10, MCHCOT, CDOT, AMACH,
                                             200, IE, 1)
C+
  ***** FIND YAN MOMENT COEFFICIENTS
C
      XA(1) = 3514
      HCAPA = (S)AX
      CALL NOTLU(3, NA, X2, C12T, XA, CH2Y, IE, 1)
      CALL NOTLJ(3,NA,X2,CV2T,XA,CN2Y,IE,1)
      CALL NOTLJ(3,NA,X2,C4TF,XA,CMY,IE,1)
C***** FIND PITCH MOMENT COEFFICIENTS
      XA(1) = AL244
      GALL NOTLJ(3,NA,X2,C427,XA,CM2,IE,1)
      CALL NOTLU(3,N4,X2,CN2T,XA,CN2,IE,1)
      CALL NOTLU(3,NA,X2,C4TT,XA,CM ,IE,1)
    **** FIND INDUCED DRAG COEFFICIENT
      ALPHAT = ATAN( SQRT( H3+WB + VB*VB ) / U3 ) +57.3
      XA(1) = ALPHAT
      CALL NOTLU(3, NA, X2, CCT , XA, CC , IE, 1)
C***** FIND YA4 FORCE AND MOMENT COEFFICIENTS
      XA1(1) = 435(DC)
      XA1(2) = A35(BETA )
      XA1(3) = A44CH
      GALL NOTLJ(4, NA1, X1, CMT, XA1, CM1Y, IE, 1)
      CALL NOTLJ(4,NA1,X1,CNT,XA1,CN1Y,IE,1)
    **** FIND PITCH FORCE AND MOMENT COEFFICIENTS
C+
      XA1(1) = ABS(DB)
      XA1(2) = 435(ALPHA)
      CALL NOTLU(4, NA1, X1, CMT, XA1, CM1, IE, 1)
      CALL NOTLJ(4,NA1,X1, CNT, XA1,CN1,IE,1)
C**** FIND INDUCED DRAG COEFFICIENT
      XA1(1) = 435(D8)
      XA1(2) = 435(ALPH4)
      CALL NOTLJ(4.NA1,X1, JCCT, XA1, DCC, IE, 1)
      XA1(1) = 435(03)
      XA1(2) = 435(BETA)
      CALL NOTLJ(4, NA1, X1, DCCT, XA1, DG1, IE, 1)
      DCC = DCC + DC1
      *** COMBINE COEFFICIENTS
      CD = C30+330 +CC+0EL39
      SINDEL = SI34(1.,03)
      SINDER = SIGN(1.,00)
```

```
CN = CN2-3N1 SINDEL
      CMAD = 342-341 SINGE.
      CHCG=(43 7-33) *CN/12.
      CNY = CHRY-CHIY+SINDER
      CHARY = CHEY-CHIY+SINDER
    · CMCSY = (43.7-CG)*CN//12.
C++++++ LINEAR ACCELERATION COMPONENTS OF MISSILE IN BODY AXES DJE TO
         AERDDYNAMIC FORCES AND THRUST
C
      AXB = (THR-5*Q7+C9) /44155
      AYB = -5*22*CNY/AMASS
      AZ3 = -5"22"CN /AMASS
      ACX = 4x3/32.2
      ACY = 443/32.2.
      ACZ = AZ9/32.2
     *** ANGULAR ACCELERATION COMPONENTS OF MISSILE IN BODY AXES DUE TO
C+
         AERODYNAMIC MOMENTS
C
C
      PDOT = 0.
      QDOT = 5*Q2*( (CM*Q/(2 *VEL)) + (CHA)-CMCG) ) / YYI + XX*?
      RDOT = 5*22*( (CMY*R /(2.*VEL)) - (CHADY-CHCGY) ) / ZZI - XX*Q
      RETURN
      CHE
      SUBROUTINE ATMOS (ALT, 240, SOS)
C+*
C+
C*
   THIS QUITINE COMPUTES AIR DENSITY AND SPEED OF SOUND AS
   A FUNCTION OF ALTITUDE.
C+
C*
C
      COMMON /445/ RHO2(12),5052(12),A_FT(12)
      DIMENSION NA(1), XA(1)
      NA (1) =12
      XA(1)=ALT
C.
C***** AIR DENSITY
      CALL NOTLJ(2,NA,ALTT,RHO2,XA,RHO,IE,O)
      CHP+10 .= OHF
  GUND STEED OF SOUND
      CALL NOTLJ(2,NA,ALTT,SOS2,XA,SOS,IE,D)
C
      RETURN
      END
      DUBANCE STITUOSEUS
```

```
THIS ROUTINE COMPUTES THE POSITION AND VELOCITY OF THE MISSLE HITH
C+
    RESPECT TO THE AIRCRAFT-TO-TARGET LINE-OF -SIGHT AND ISSUES
C*
    ACCELERATION COMMANDS (AV. AH) TO SUIDE THE MISSLE DOWN THE
C+
    LINE-OF-SIGHT.
C+
C++
C
      COMMON /ACC/ AXB, AYB, AZB, AXE, AYE, AZE, POOT, QOOT, QOOT
      TCCARA, TOCAHT, TCCARA \FELER\ NOPMON
      COMMON /ANS/ PS, TH, PH, PSDG, THOS, PHOS ,PSA, THA, PHA,
                    PSADG, THIDG, PHADG, PSGADG, THGADG, 4GADG
      SOMMON /B_DOKE/ AHG, AVG, TTG, DELF, IGUID, TR, UA, RANGE, ZI, ST, VDDT
      COMMON /CHO/ AV, AH, WY, AZ
      COMMON /CYFL1/ DB, DC, DT, ACZ, ACY, ACX, GBIAS, GHBIAS, IJK
      COMMON /CNT_2/ R,2,3,J,2,81,P1,P2,K,?
      COMMON /DER/ D,RL,CMAD,CMCG,QQ,S,VEL,THR,CMADY,CMCGY,RY
      COMMON /INITL/ H,TIME, ITABL, IPR, I_EG
      COMMON /MATRIX/ CET1, DET2, CET3, CET4, DET5, CET5, DET7, CET8, CET3, CI31, DIG2, DIG3, DIG4, CIG5, DIG3, DIG7, DIG3, CIG3,
              CM31, CMG2, CMG3, CMG4, CMG5, CM36, CMG7, CM38, CM39,
              SPSSA, CPSGA, STHGA, CTHGA
      COMMON /POS/ XET, YET, ZET, XEA, YEA, ZEA, RANAT, XE, YE, ZE
      COMMON /PRATT/ DY;DZ,DVY,DVZ,AYP,AZP
      COMMON /VELD/ XED, YED, YED, XEAD, YEAD, ZEAD, UB, VB, WB
      COMMON /VIARGET/ XETD, /ETD, ZETD, X3TD, /BTD, ZBTD
     *** FIND POSITION OF TARGET RELATIVE TO AIRCRAFT (EARTH AXES)
      XAT = XET - XEA
      YAT = YET - YEA
      ZAT = ZET - ZEA
C
      ** FIND VELOCITY OF TARGET RELATIVE TO AIRCRAFT IN EARTH FRAME
C*
C
          (EARTH AXES)
      XTADI = XEID-XEAD
      DABY-CIEY = ICATY
      ZTAOI = ZEFD-ZEAD
C+
         FIND ANSULAR VELOCITY OF AIRCRAFT FRAME RELATIVE TO EARTH FRAME
          (WA) (EARTH AXES)
C
      WAX = PHADOT*COS(THA)*COS(PSA)-THADOT*SIN(PSA)
      WAY = PHADOT*COS (THA) +SIN (PSA) +THA OT*COS (PSA)
      TODAS9+ (FHT)MIS*TCCAPS- = SAW
C
     *** FIND VE_DOITY OF FARSET RELATIVE TO AIRCRAFT IN AIRCRAFT FRAME
C+
          (EARTH AXES)
C
      TAY+ZAK+TAZ+YAH-ICATX = ACATX
      TAS*XAH+TAX*XAH-ICATY = ACATY
      TAX*YAF+1PY*XAH-ICATS = ACATS
C+
     *** TRANSFOR WELCOITY OF TARGET RELATIVE TO AIRCRAFT TO
C
         SIMBAL AKES
C
      YTADAG = JET+*XTAD4+JET5*YTADA+CET5*ZTAD4
```

```
TTADAG = SET7*XTADA+SET8*YTADA+CET9*ZTADA
C+++++ COMPUTE SINDAL ANGLE RATES (GINSAL AXES)
      PSGADOT = YTADAG/(RAVAF*CTHGA)
      THEADOT = -ZTADAG/RANAT
C
   ***** TRANSFORM ANGULAR VELOCITY OF GIMBAL FRAME RELATIVE TO AIRCRAFT
C+
         FRAME (434) TO EARTH AXES
C
C
      WGAX = -CIS1*PSGADDT*ST4GA+CIG2*THGADDT+CIG3*3SGADDT*CTHGA
      HGAY = -CIG+ PSGADOT STHGA+CIG5 THGADOT+CIG5 PSGADOT*CTHGA
      WGAZ = -CI37*PSGADOT*STHGA+CIG8*THGADOT+CIG9*25GADOT*CTHGA
C
C++++++ FIND ANGULAR VELOCITY OF GIMBAL FRAME RELATIVE TO EARTH FRAME
C
         (WGI) (EARTH AXES)
C
      WGIX = WGAX+AAX
      WGIY = WGAY+WAY
      WGIZ = WGAZ+WAZ
   ***** * FIND ANGULAR VELOCITY OF LINE OF SIGHT (4LOS) (EARTH AKES)
      WX = WSIX
      HY = AGIY
      WZ = WSIZ
C
    **** FIND POSITION OF HISSLE RELATIVE TO AIRCRAFT (EARTH AXES)
      RAMX = XE - XEA
      RAMY = YE - YEA
      RAMZ = ZE - ZEA
C
   ***** FIND VELOCITY OF MISSLE RELATIVE TO AIRCRAFT IN EARTH FRAME
C*
C
         (EARTH AXES)
C
      VAMX = XED - XEAD
      DABY - CEY = YHAV
      VAMZ = ZED - ZEAD
C
C**** FIND DISTANCE OF MISSLE NORMAL TO LINE OF SIGHT
C
      DY=CIT4*RA4X + CET5*RA4Y + CET6*RA4Z
      DZ=CET7+R44X + CET8+R44Y + CET9+R44Z
C.
C***** FIND VELOCITY OF MISSLE NORMAL TO LINE OF SIGHT (EARTH AXES)
C
      DELXD = VAYX+HZ*RAMY-HY*RAMZ
      DELYD=V44Y-AZ*RAMX+W4*RAMZ
      DELZD=VAYZ+AY+RAMX-WX+RAMY
C-+++++ TRANSFORM VELOCITY OF MISSLE NORMAL TO LINE OF SIGHT
         TO AIRCRAFT GIMBA. AXES .
C
C
      DVY=CFT4+DELXD + DETF*DELYD + CET5+DELZD
      DVZ=CEF7+DELXO + DET3+DELYO + CET9+DELZD
   ***** FIND RANGE FROM MISSLE TO TARGET
C.
C
```

```
RANGT=5721 ((XET-XE) * +2+ (YET-YE) ++2+ (ZET-7E) ++2)
     * ** FIND VELOCITY OF 418SLE RELATIVE TO TARGET (EARTH AXES)
      DIEX-CEX = XPTV
      DIEY-CEY = YMTV
     VTMZ = ZED-ZETD
C
   ***** COMPUTE RETRAN FREQUENCY ERROR
      IF(X Lf. 2.) 30 TO 2
      ALAM = .1
      SIGI1 = ATANZ(SIGN(SZRT(YAT**2+ZAT**2), YAT), KAT)
      SIGIZ = ATANZ(SIGN(S)TT(RAMY**2+RAMZ**Z), RAMY), RAM()
      SIGI3 = ATAN2(SIGN(SCAT) TREAD++2AD++2, CEAD+, CEAD+, CEAD+
      EPSI1 = ATANZ (SIGN(SZRT ((YET-YE)++2+(ZET-ZE)++2), YET-YE), XET-XE)
      EPSI2 = ATANZ(SIGN(SIRT(YED++2+ZED++2),YED),XED)
      SIG1 = A9S(SIGI1-SIGI3)
      SIG2 = 435(SIGI2-SIGI3)
      EPS1 = 475(EPSI1-EPS[2)
      IPS2 = ABS(EPSI2-SIG[2)
      DELF = 435(J4+(COS(S[31)-COS(S[G2))+VEL+(COS(EPS2)-COS(EPS1)))/
     1 ALAM
C
C++++++ COMPUTE HEADING OF SIMBAL X AXIS (EARTH AXES)
C
  2 .
      PSGAP = ASIN(SPSGA+COS(PHA)/COS(THA))
      464 = >564>+>5A
      HGADG = HG4*57.295
C
C++++++ TRANSFORM VELOCITY OF MISSLE RELATIVE TO TARGET TO GIMBAL AXES
         TO FIND APPROXIMATE CLOSURE RATE
C
      VC = CIT1*/TYX+CET2*/TYY+CET3*VTHZ
C+
   ***** FIND APPROXIMATE 4135LE TIME TO GO
      TTG = RANGE/ABS(VC)
C+++*++ COMPUTE ACCELERATION COMMAND COEFFICIENTS
C
      IF(TTG.LT. [2/4.) TTG = TR/4.
      RR = 1000.
      CH = CI+(IR+RR/RANGE) ++2
      C1 = .0155*(TR/TTS)**2
      C2 = Z[*.125*(TR/TT3)]
      GGBIAS = 1.
      CB = (2. +WZ+VEL/32.2-RANGE+VDOT+WZ/(32.2+VEL))
C+
   **** ACCOUNT FOR GUIDANCE DELAY
      IF((X 3T...7) OR. (ACX.LT. 9.5)) GO TO 5
      AH = 0.
      AV = 0.
      50 TO 100
C
C***** IF MISS.E IS AMEAD OF LOS, COMMAND TURN TO PARALLEL LOS
  5
      IF(IGUID E2.1) GO TO 13
```

```
AHT = 34"(434-PS)
     AXI = - AHI + SIN (PS)
     AYI = AHT+305(PS)
     · AXG = CET1 * AXI + CET2 * AYI
     AHG = CET+ AXI+CET5+AYE
     AVG = (31+)Z+C2+DVZ)+G391AS
C+++++ TRANSFORM ACCELERATION COMMON TO MISSILE BODY AXES
      AH = C434+4XG+CHG5+443-CHG5+AVG
      AV = -3467 AXG-CM38 AHS+CMG9 AVG
C
  . SOU OT GUAPHOC OT MCITISMANT *****
C
      AHTEST = (-DI+DY-DZ+DVY)
      IF (HGA*A4TEST. ST.O.) 30 TO 100
     IF(X.Gr.2.) IGUID = 1
C
C+++++ COMMAND ACCELERATION TO LINE OF SIGHT
     AHG = (-C1+)Y-C2+)VY+C3)
10
      AVG = (C1+)Z+C2+DVZ)+G3BIAS
C
C++++++ TRANSFORY ACCELERATION COMMANDS TO MISSLE BODY AXES
C
      AH. = CHS5*AHS-CHG5*AVS
 97
      AV = -3468 AG+CH39 44V3
C
130
      RETURN
C
      SUBROUTINE CONTROL
C
C+++
C+
C*
   THIS ROUTINE SIMULATES THE ACCELERATION AUTOPILOT AND CONTROL
C+
   SURFACE DYNAMICS AND DETERMINES THE EFFECTIVE CONTROL SURFACE
C+
   DEFLECTIONS (DB, DC) GIVEN THE ACCELERATION COMMANDS (AV, AH).
C+
C
     SH,YH, FA, VA YCHOY NOMHOO
     COMMON /CNT11/ DB,DC,DT,ACZ,ACY,ACX,GBIAS,GHBIAS,IJK
      COMMON /CNTL2/ R,2,6,0,0,81,P1,P2,X,2
C++++
C+
C#
   VERTICAL CHANNEL AMPLIFIER
C+
   C = B( 3.11(.03 S +1)/(0 1 S + 1 ) ), AHERE S = JW
C++++++ TOTAL COMMANDED VERFICAL ACCELERATION (LIMITED TO 20 G'S)
      A=AV+G7TAS
      IF(A. GT. 20. ) A=20.
      IF(A. LE. -20.) A = -20.
```

```
**** ADD VERTICAL ACCELEROHETER DAMPING COMMAND
                   B = A + ACZ
C***** ACCOUNT FOR GUIDANCE DELAY
                  IF(X.LT. .7. )R. ACX. 3T. 9 5) 8=0.0
C++++++ COMPUTE VERTICAL CHINNEL OUTPUT (.IMITED TO 8 DEGREES)
                  91=(31 1*3-10.*C)*DT+31
                  C=B1+ 933+3
                  IF(C Sf. 11. 1) C=11.1
                  IF(C.LE.-11.1) C=-11.1
C
C++++++ ADD PITCH BODY RATE DAMPING COMHAND
                  D = C -11.45*Q
C++++++++++++
C+
C+
           HORIZONTAL CHANNEL AMPLIFIER
C+
           P2 = 0( 3.11(.03 S +1)/().1 S + 1 ) ), WHERE S = JH
C*
C*
C**
C**** *** TOTAL 37 OF CONTACT AT AT AT A CONTACT CONTA
C .
                  H=AH
                  IF (H, GT. 20.) 4= 20.
                  IF (H. LE. -20.) H=-20. -
C*
          DIAPHOS BRITHPAD ATTEMPTS AND ATTICSTROH DOA *****
C
                  O=H-ACT
C***** ACCOUNT FOR GUIDANCE DELAY
                  IF(X.LT..7. ) R. ACX.GT. 3 5) 0=0.0
        ***** COMPUTE HORIZONYA. CHANNEL OUTPUT (LIMITED TO 3 DEGREES)
                  P1=(31,1*3-10, *P2)*D[+>1
                  P2=P1+, 933+)
                  IF (P2.3T.11.1) P2=11.1
                  IF(P2, .E. -11. 1) P2=-11. 1
         **** ADD YAH BODY RATE DAMPING COMMAND
C+
C
                  QP=P2-11.45*?
           ---- ADD HORIZONTAL CROSSOVER AND FEEDBACK TO VERTICAL CHANNEL
                  E=-G+R3+D
C***** COMPUTE VERTICAL SOUTROL SURFACE RATE (LIMITED TO 300 DEGREES
```

```
PER SECONDI
      FF=56. 7*E
      IF(FF. 37. 300.) FF=300.
      IF(FF._E.-300.)FF=-300
C.
    **** INTEGRATE VERTICAL CONTROL SURFACE RATE
C
      G=FF*DT+G
C++++++ ADD VERTICAL CROSSOVER AND FEEDBACK TO HORIZONTAL CHANVEL
      S1=-0+2P-U
C
C***** COMPUTE ATMINISTRAL CONTROL SURFACE RATE (LIMITED TO 300 DEGREES
C
         PER SECOND)
C
      T=66.7*51
      IF (T. GT. 300.) T=300.
      IF(T.LT.-300.) T=-300.
C
C++++++ INTEGRATE HORIZONFAL CONTROL SURFACE RATE
C
      U=T*DT+U
C
C****** CALCULATE EFFECTIVE VERTICAL CONTROL SURFACE DEFLECTION (DB)
C
         (LIMITED TO 15 DEGREES)
C
      DB= (-G+U)/2.
      IF (03.3T 15.) 08=15.
      IF(03._T.-15.) DB=-15.
C
C+++
     *** CALCULATE EFFECTIVE MORIZONTAL CONTROL SURFACE DEFLECTION (DC)
C
         (LIMITED TO 15 DEGREES)
      DC=(U+3)/2.
      IF (DC. 3T. 15.) DC=15.
      IF(DC.LT.-15.) DC=-15.
C
      RETURN
C
      SUBROUTINE EULER (IFL43)
C+++
C+
C.
    THIS ROUTINE COMPUTES THE AIRCRAFT GIMBAL ANGLES PSSA AND THEA
C.
    (ASSUMING PERFECT TARGET TRACKING) AND COMPUTES THE TRANSFORMATION
    MATRICES WHICH RELATE THE EARTH AXES, AIRCRAFT AXES, GIABAL AXES
C+
C+
    AND MISSLE AKES.
C+
C-+
      COMMON /400/ AXB, AYB, AZB, AXE, AYE, AZE, PDOT, QDOT, RDOT
      COMMON /ANS/ PS, TH, PH, PSDG, THOS, PHOS ,PSA, THA, PHA,
                    PSADS, THADG, PHADG, PSSADG, THSADG, 4GADG
      COMMON /MATRIX/ CET1, DET2, CET3, CET4, DET5, DET5, DET7, CET8, CET9,
              3131, 3132, 3133, 3164, C165, 3136, 3167, 3133, C133,
```

```
3431,3M52,3433,3464,CM65,3436,3M67,C439,C439,
              SPSSA, CPSGA, ST4; A, CTHSA
      COMMON /POS/ XET, YET, 72T, XEA, YEA, ZEA, RANAT, XE, YE, ZE
      COMMON /VELD/ XED, YED, ZED, XEAD, YEAD, ZEAD, UB, V3, W3
      CTEY, CTEY, OTEX, OTEX, CTEY, XETO, XETO, XETO, ZETO
      REAL LIP, L22, L3P, M1P, M2P, M3P, N1P, N2P, N3P
      REAL L1, L2, L3, 41, 42, 43, N1, N2, N3
      IF(IFL4G. E2. 2) GO TO 20
  SEXA TRANSFORMATION FROM EARTH TO AIRCRAFT AXES
C+
      L1P=COS (THA) *COS (PSA)
      LZP=SI4(PSA) +COS(T4A)
      L3P=-SIN(THA)
      412=COS(PS4) +SIN(THA) +3IN(PHA) -SIN(PS4) +3OS(2HA)
      M2P=SI4(P54) *SIN(THA) *SIN(PHA) + COS(PSA) *COS(PHA)
      43P=CO? (THA) *SIN (PHA)
      N1P=COS(PS4) +SIN(THA) + COS(PHA) +SIN(PSA) +SIN(PHA)
      (AFS) MIZ+(AEQ) 2CO-(AHQ) 2CC+(AFT) MIZ+(AEQ) MIZ=9SM
      N3P=COS (THA) +COS (PHA)
C+
   ***** TRANSFORMATION FROM EARTH TO MISSILE AXES
      L1 = COS(TH) *COS(PS)
      L2 = SIN(PS) *COS(TH)
      L3 = -514(14)
      M1 = COS(PS)*SIN(TH)*SIN(PH) - SIN(PS)*COS(PH)
      M2 = S[N(25)*SIN(TH)*S[N(PH) + COS(PS)*COS(PH)
      M3 = COS(TH) \cdot SIN(PH)
      N1 = C35(P3)*SIN(T4)*C35(PH) + SIN(P3)*SIN(PH)
      H2 = SIN(25)*SIN(TH)*CO5(PH) - COS(PS)*SIN(PH)
      N3 = C35(T4) *C05(P4)
C++++++ FIND RAYGE FROM ALRORAFT TO TARGET
C
      RANAT=SQRT((XET-XEA) ++2 + (YET-YEA) ++2 + (ZET-ZEA) ++2)
   **** COMPUTE AIRCRAFT SIMBAL ANGLES (LIMITED TO BO DEGREES)
C+
C
      THE COMPUTATION OF CIMIA AND COSSA IS VALID ONLY IF THISA IS
C
      BETWEEN -90 DEG AND + 30 DEG
      STHGA=-(Y12+(XET-XEA)+N2P+(YET-YEA)+N3P+(ZET-ZEA))/RANAT
      IF(STH34.31.1.) STHGA=. 3999
      IF(STH34 LT.-1.)STH34=-,9999
      CTHGA=SORT (1 -STHGA+STHGA)
      THGADG = ASIN(STHGA) *57.295
C
      SPSSA=1,/(RANAT*CTHGA)+((XET-XEA)*412+(YET-YEA)*422+(ZET-ZEA)*H3P)
      IF (SPS34.31.1.) SPS34=, 9999
      IF(SPS34 LT.-1.) SPS34=-. 9999
      CPSGA = (L1P*(XET-XEA)+L2P*(YET-YEA)+.3P*(ZET-ZEA))/(CTHGA*RANAT)
      PSGADG = ASIN(SPSGA) +57.295
   **** TRANSFORMATION FROM AIRCRAFT AXES TO SIMBAL AXES
      CAT1=CTHG4+2PSGA
```

```
CATZ=CTHGA+525GA
      CAT3=-STHG4
      CAT4=-SPSSA
      CATS=CPSGA
      CATE = 0.0
      CATT=STHGA+ 325GA
      CATS=STHGA+ SPSGA
      CAT9=CTHG4
C++++++ TRANSFORATION FROM EARTH AXES TO GIMBAL AXES
C
      CET1=CAT1+_1P+CAT2+M1P+CAT3+N1P
      CET2=C4T1+_22+CAT2+422+CAT3+N2P
      CET3=CAT1*. 3P+CAT2*43P+CAT3*N3P
      GET4=CAT4+_1P+CAT5+M1P+CAT5+N1P
      CET5=C4T4+_22+CAT5+422+CAT6+N2P
      CETS=CAT4+_3P+CAT5+43P+CAT6+N3P
      CET7=CAT7+.1P+CAT8+41P+CAT9*N1P
      GETS=CAT7+_2P+CAT8+M2P+CAT9*N2P
      CET9=CAT7+_32+CAT8+M3P+CAT9+N3P
C
C++++++ TRANSFORMATION FROM AIRCRAFT AXES TO EARTH AXES
C
      CIA1 = COS(PSA) +COS(FHA)
      CIA2 = -COS(PSA) + SIN(T+A) + SIN(PHA) - SIN(PSA) + COS(PHA)
      CIA3 = -COS(PSA)*SIN(THA)*COS(PHA)*SIN(PSA)*SIN(PHA)
      CIA4 = SIN(PSA) *COS(T41)
      CIA5 = -SIV(PSA) +SIV(THA) +SIV(PHA) +COS(PSA) +COS(PHA)
      CIAS = -SIV(PSA)*SIV(THA)+COS(PHA)-COS(PSA)+SIV(PHA)
      CIA7 = SIN(THA)
      CIAS = COS(THA)*SIN(PHA)
CIAS = COS(THA)*COS(PHA)
C++++++ TRANSFORMATION FROM GIMBAL AXES TO AIRCRAFT AXES
      CAS1 = CPS34 CTHG4
      CAG2 = -SPSGA
CAG3 = CPSGA*STHGA
      CAS4 = SPSSA*CTHGA
      CAGS = CPSSA
      CAGS = SPSSA*STHSA
      CAG7 = -ST +34
      CAG3 = 0.0
      CAG9 = CTHGA
C**** TRANSFORMATION FROM GIMBAL AXES TO EARTH AXES
C
      CIG1 = DIA1+3A31+3I42+3AG4+CIA3+3A37
      CIG2 = CIA1*CAG2+CIA?*CAG5+CIA3*CAG8
      CIG3 = 3141+3453+3142+3466+C143+3439
      CI34 = 3144*3451+3145*3454+CIA6*3457
      CIGS = CIA++CAG2+CIA5+CAG5+CIA6+CAG8
      CIG6 = 314+*3463+3145+3466+CIA6*3A39
      CIST = SIA7*SAG1+CIA3*SAG4+CIA9*CAS7
      CIGS = CTA7 * CAG2 + CIA3 * CAG5 + CIA9 * CAG8
      CIG9 = 3147*C4G3+3143*34G6+C149*C439
C++++++ TRANSFORMATION FROM GIMBAL AXES TO MISSLE BODY AXES
```

```
CMG1 = 11*3151+L2*3134+L3*3167
      CMG2 = L1*3132+L2*6135+L3*6168
      CM33 = _1*3133+L2*3135+L3*3139
      CMG4 = 41*0151+H2*0154+H3*CIG7
      CHG5 = 41*3162+M2*3135+M3*CIG8
      .CHS6 = 41*3133+M2*C135+M3*C1G9
      CMG7 = N1*CIG1+N2*CIG4+N3*CIG7
      CMG8 = 41*3132+N2*3135+N3*CIG8
      CHG9 = 41*3153+N2*3135+N3*CIG9
   CES, CEY, CEXA HTREE NI ETHENOPHON TICOLOGY WESCARANT ****
         TO MISS.E AXES (U3, V3, W9)
      UB = L1 * XED + L2 * YED + L3 * ZED
      VB = H1 * XE3 + H2 * YE3 + M3 * ZED
      MB = N1 * XED + N2 * YED + N3 * ZED
C
      RETURN
C
     *** TRANSFORM ACCELERATION COMPONENTS IN MISSILE AXES (AXB, AYB, AZB)
C*
C
         TO EARTH AXES (AXE, AYE, AZE)
C
   SO CONTINUE
      AXE = _1*4K3 + M1*AY3 + N1*AZB
      AYE = _2+4x3 + M2+4Y3 + N2+AZB
      AZE = _3*4x3 + M3*4Y3 + N3*AZ8
C+
   **** ADD ACCELERATION DJE TO GRAVITY
C
      AZE = AZE +32.2
C
      RETURN
C
      END
      SUBROUTINE INTLELT
C .
C**
C*
C*
    THIS ROUTINE SETS FLIGHT PARAMETERS TO THEIR INITIAL VALUES.
C+
C*
          *******************
      TCD AZO, TODAHT, TCCAPO \PEULEA \ NOPMOD
      COMMON /4N3/ PS, TH, P4, PSDG, THOS, PHDS ,PSA, T4A, P4A,
      PSADG, 1440G, PHADG, PSTADG, THGADG, 4GADG
COMMON /4LDX(1/XX,1YY,1XX,1)
      TCCV, TC, IS, ESPAR, AU, TTG, DELF, ISUID, TR, UA, RANSE, ZI, ST, VDOT
      SH.YH. HA, VA \CHO\ NOPMOD
      COMMON /CYTLL/ DB, DC, DT, ACZ, ACY, ACX, 33 IAS, G43 IAS, IJK
      GOYMON /CYT_2/ R,Q,G,J,C,B1,P1,P2,X,3
      COMMON /DER/ D.RL. CHAD. CHCG. QQ, S, VEL, THR, CHADY, CHCSY, RY
      COMMON /FIN/ DOND, DEVY
      COMMON /INITL/ 4, TIME, ITABL, IPR, ILES
      COMMON /POS/ XET, YET, ZET, XEA, YEA, ZEA, RANAT, XE, YE, ZE
      BH, EV, BU, OBIS, CARY, ORBX, CEY, CEY, DEX VELOV NOMHOD
C
```

```
***** CONVERT AIRCRAFT ATTITUDE FROM DEGREES TO RADIA'S
      THA = THAD; / 57.235
PAA = PAAD; / 57.235
PSA = PSAD; / 57.235
C
C**** SET INITIAL GUIDANCE FLAG
C
      IGUID = 0
C
HOULE TA STEEMARA TARROTT CT STEEMARA ELISSIM ETILATION ******
C
      TH=THA
      PS=PSA
      PH=PHA
      XE=XEA
      YE=YEA
      ZE=ZEA
      XED=XE40
      YED=YEAD
      ZED=ZEAD
      VEL = JA
C
C******* INTIALIZE ACCELERATION COMMANDS
C
      AH = 0.
      AV = 0.
C
C**** SET INITIAL VALUES DY INTEGRATORS IN CONTROL SUBROJTINE
C :
      DT = H
      91 = 0.
      B2 = 0.
      P1 = 0.
      P2 = 0.
      C = 0.
      G = 0.
      U = 0.
C
C.
   **** SET INITIAL VALUES OF MISSILE ANGILAR VELOCITY
C
      P = 0.
      0 = 0.
      R = 0.
C
C***** SET INITIAL VALUES OF AIRCRAFT EULER RATES
C
      PHADOT=0.
      THADOT=0.
      PSADOT=0.
   PARTY SET INITIAL MASS PARAMETERS AND REFERENCE AREA OF MISSLE
C+:
      AMASS = 500./32.2
      XXI = 2.5
      YYI = 57.0
      ZZI = 57.0
      S = .8?5
```

```
C****** SET INITIAL VALUES ON ACCELEROMETER OUTPUTS
      ACX = 0.
      ACY = D.
      ACZ = 0.
      VDOT = 0.
C
C+
     * ** INITIALIZE TIME
C
      X = 0.
C
      RETURN
C
      END
      SUBROUTINE NOTLU(ND, NA, X, Z, XA, ZR, IE, NEXTR)
C
C.
*********
      N-DIMENSIONAL TABLE _OOK-UP
      GIVEN THE ARGUMENTS X(1), X(2), ... X(N-1),
             X = \{X(1), X(2), ..., X(4-1)\}
             .INEAR INTERPOLATION FROM A TABLE.
      ACCURACY REAL SINGLE PRECISION
C+
      CALLING SEQUENCE
C*
      CALL LOOKJP(ND, NA, X, Z, KA, ZR, IE, NEXTR)
C.
      WHERE
                       DIMENSION OF LOOK-UP
WHEN Y=F(X) ND = 2
                        AN ARRAY OF LENGTH NO-1
                NA
                        NUMBERS OF VALUES OF EACH TABLE OF X
                        THE FABLES ARE LISTED BY SIZE, THE LARGEST FIRST.
                        TABLES OF EACH X IN ORDER
                Z
                        FUNCTION VALUES
                        IF A = F(X,Y,Z) THE DEPENDENT VARIABLE ARRAY
                        NUST BE IN THE FOLLOWING ORDER.
                        ASSU4E X=4,4=3,Z=2
                Z(1)= F(X1, 11, Z1)
                                          Z(13) = F(X1,Y1,Z2)
                                          Z(1+) = F(X2, Y1, Z2)
                Z(2) = F(X2, 11, Z1)
                                          Z(15) = F(X3, Y1, Z2)
                Z(3) = F(X3, (1, Z1)
                                          Z(13) = F(X3,Y2,Z2)
                Z(7)= F(X3, Y2, Z1)
                                          Z(20) = F(X4, Y2, ZZ)
                Z(8) = F(X4, 12, 71)
                Z(9) = F(X1, 73, Z1)
                                          Z(21) = F(X1, Y3, Z2)
               Z(10) = F(X2, 73, Z1)
                                          Z(22) = F(X2, Y3, Z2)
                                          Z(23) = = (X3, (3, Z2)
               Z(11) = F(X3, Y3, Z1)
                                          Z(24) = F(X4, Y3, Z2)
               Z(12) = F(X4, Y3, Z1)
               23
                        RESU.T
             SIXER
                    = . 1 ECTRAPOLATE
C.
                         NCITALOGASTXE CM
```

```
C. C. C.
                IE
                      = ERROR SONE
                         D NO ERROR
                        -1 X ARRAY TOO SHALL
1 X ARRAY TOO LARGE
C.
                         2 ARRAY NOT IN ASSENDING ORDER
C.
C+
C
       DIMENSION x(1), Z(1), NA(1), XA(1), NS(5), NJ(32)
       EQUIVALENCE (XMM, MM) , (XMW, MM)
       L1=2
       LF=10-1
       90 3 I=1,L=
       L2=L1+N4 (I) -2
       FOUND=3.
       90 4 J=L1,L2
       IF(X(J).GT, X(J-1)) GO TO 6
       IE=2
       RETURN '
       IF (FOUND NE. 0.) GO TO 4
 6
       IF(XA(I)-X(J-1)) 3,4,4
       IF(J ST.L1) 30 TO 10
       IF(NEXTR. EQ. 0) GO TO 37
       FOUND=1.
       NS(I) =_1-1
       SO TO +
 37
       IE=-1
       RETURN
 10
       FOUND=1.
       NS(I)=J-2
       CONTINUE
       IF(FOUND) 11,12,11
       IF(XA(I)-X(L2)) 13,13,14
 12
 1.
       IF (NEXTR. NE. 0) GO TO 13
       TE=1
       RETURN
 13
       NS(I) =: 2-1
 11
       L1=L2+?
       CONTINUE
       KF=2++LF
       MH=-2
       00 15 I=1, (F, 2
       L1=0
       IZ=0
       WM=HH+5
       YPT=1
      DO 19 J=1, = 4M=2+*(J-1)
       IF (AND (XYY, XYX). EQ. 0) 30 TO 22
       N=NS(J)+1
      N=NS(J)
 22
 23
       N=N-L1
       L1=L1+V4 (J)
       IZ=NPT+(N-1)+IZ
      NPT=NPT+N4 (J)
19
```

```
WJ(I) =7 (IZ+1)
      WJ(I+1) = 7([7+2)
18
      00 32 T=1, LF
      4 = NS(I)
      KF=KF/7
      RATIO=(X4(I)-X(M))/(((4+1)-X(M))
      00 32 J=1, (=
      CITAS* ((1-L*5)LH-(L*5)LH)+(1-L*5)LK=(L)LH
 32
      ZR=HJ(1)
      RETURN
      END
      SUBROUTINE OUTFLT
C
C+
C+
    THIS ROUFINE PRINTS THE DUTPUT DURING THE FLIGHT
C+
           C
C
      COMMON /AER/ DEL,DDC,DN1,CM1,CC,CM2,DN2,CM,CDD,DELDD,AMACH,ALPHA
             ALT, BETA, CCY, CHEY, CNEY, CHY, CHLY, CHLY, CCCY, CO, CN, CNY
      COMMON /ANS/ PS, TH, P4, PSDS, THDS, PHDS , PS1, THA, PHA,
                    PSADS, THADG, PHADG, PSSADG, THSADS, HGADG
      SOMMON /9_DCK2/ AHG, AVG, TTG, DELF, IGUID, TR, UA, RANGE, ZI, CT, VDOT
      COMMON /CHO/ AV, A4, HY, 42
      COMMON /CYTL1/ D8,00,01,ACZ,ACY,ACX,3BIAS,GHBIAS,IJK
      COMMON /CNTLZ/ R,2,G,U,C,81,P1,P2,K,2
      COMMON /DER/ D, RL, CHAD, CMCG, QQ, S, VEL, THR, CMADY, CHOSY, RY
      COMMON /PDS/ XET, YET, ZET, XEA, YEA, ZEA, RANAT, KE, YE, ZE
      COMMON /PRNF1/ DY.DZ.DVY.DVZ
     *** CONVERT MISSLE ATTITUDE FROM RADIANS TO DEGREES
      PSD5=57.295 +25
      THDG=57. 295*TH
      PHDG=57.235*PH
C
     TL'CTUO ***
      WRITE (3, 900 )
      WRITE(5,905) X, TTG
      WRITE (5, 910) VEL, 444; H, DELF, IGUID
      WRITE (5, 915) DY, DVY, A13, AH, BETA ,DC, ACY
      WRITE(5,923) DZ,DVZ,AV3,AV,ALPHA,D3,43Z
      WRITE(5, 925) XE, PSDG, XEA, PSGADG, HGADS
      WRITE (5, 930) YE, THOG, YEA, THGADG
      WRITE(5,935) ZE,P433,ZE4,HZ
      RETURN
  900 FORMAT(/)
  305 FORMAT(1X,54TIME ,F8.2,3X,4HTTG ,F9.2)
  910 FORMAT(1X, + HVEL , F9. 2, 3X, 5HMACH , F3. 2, 3X, 5HJELF , F9. 2, 3X, 6HIGUID ,
     115)
  915 FORMAT(/1x,2HDY,F11,1,3x,4HDVY ,F9.2,3x,3HAH3,F11.2,3K,3HAH ,F8.2,
    13X,5HB:T4 ,F7.2,3X,31)C ,F9.2,3X,4H4CY ,F8.21
```

```
920 FORMATE 1x, 2107, F11. 1, 3x, 44DVZ , F9. 2, 3x, 34AV3, F11. 2, 3C, 3HAV , F8. 2,
      13X,5HALPHA, F3. 2,3X,3103 ,F3.2,3X,41A2Z ,F8.21
  325 FORMAT(/1x, 24xE, F11. 2, 3x, 3HPS , F10. 2, 3X, 34XE4, F11. 2, 34, 4HPSG4, F7. 2
      1,3X,4H4GA ,F3.2)
  930. FORMAT( 1x, 24YE, F11. 2, 3x, 34TH , F10. 2, 3X, 34YEA, F11. 2, 3K, 5HT43A ,
      1F6. 2)
  935 FORMAT( 1x,24ZE,F11.2,3X,3HPH ,F10.2,3X,3HZEA,F11.2,3K,3HHZ ,F8.2)
C
       SUBROUFINE DUTINTL
C*
C+
    THIS ROUTINE PRINTS THE INITIAL INPUT VALUES. THE AERODYNAMIC
C*
C*
    TABLES ARE 4.50 PRINTED IF ITABL = 1.
C+
C++
       COMMON PANS PS, TH, PH, PSDG, THDG, PHDS , PSA, THA, PHA,
                     PSANG, THADG, PHADG, PSSADG, THSADG , HSADG
     1
       COMMON /3LDCK1/ XXI, YYF, ZZI, AMASS, CG, NG, PBIAS, XX
       COMMON /3_33<2/ AHG, 1/3, TTG, DELF, ISUID, TR, UA, RANGE, ZI, CT, VD3T
       COMMON /CYTL1/ DB, DC, DT, ACZ, ACY, ACX, 33IAS, GHBIAS, IJK
       COMMON /INITL/ H,TIME, ITABL, IPR, ILEG
       COMMON /POS/ XET, YET, ZET, XEA, YEA, ZEA, RANAT, XE, YE, ZE
       COMMON /VELO/ XED, YED, ZED, XEAD, YEAD, ZEAD, UB, VB, WB
C++++++ PRINT INITIAL INPUT VALUES
C
       WRITE (5, 3000)
8000
      FORMAT("1"//40x, "RETRAM MISSILE SIMULATION")
       WRITE(5,3000) XEA, YEA, ZEA, XEAD, YEAD, ZEAD, THADG, PSADG, PHADS
          ,XET, YET, ZET, H, 331AS, GH8IAS, TIME, P3IAS, CT, TR, ZI
C.**
       ** OPTIONAL PRINTING OF AERODYNAMIC TABLES
C
      IF(ITABL EQ. 1) CALL DUTTBL
C++++++ OPTIONAL PRINTING OF VARIABLE LEGEND
C
       IF(ILE3. EQ. 1) WRITE(5,7000)
      IF(ILE3. EQ. 1) WRITE(5,7500)
C
      RETURN
7000 FORMAT(//+5x, "OUTPJT LEGEND"/
                ELAPSED FLIGHT TIME (SEC)
     1"TIME
     1"113
                 FIME REMAINING TO TOT LADACE (SEC)
                 4ISSILE AIRSPEED (FT/SEC)
     1"VEL
     1"HACH
                 MISSILE MACH NUMBER
     1"DELF
                 REFRANSMITTED FREQUENCY ERROR (HZ)
     1"DY
                 HORIZONTAL DISTANCE ERROR (FT)
     1"DVY
                  ADRIZONTAL VELOCITY ERROR (FT/SEC)
                 VERTICAL DISTANCE ERROR (FT)
VERTICAL VELOCITY ERROR (FT/SEC)
408. ACCELERATION COMMAND - SIMPAL FRAME (G'S)
     1"DZ
     1"DVZ
     1"A43
                 402. ACCEL, COMMAND - MISSILE FRAME (G'S)
     1 "AH
     1"AVS
                 VERT, ACCE.. COMMAND - JIMBAL FRAME (3'S)
```

```
1"AV
                                       VERT. ACCE.. COMMAND - MISSILE FRAME (3'S)
            1"BETA -
                                   SIDESLIP ANG. E (DEG)
             1"ALPHA - ANGLE OF ATTICK (DEG)
             1"00
                                       EFFECTIVE YA4 CONTROL DEFLECTION (DES)
                                       EFFECTIVE PITCH CONTROL DEFLECTION (DES)
HISSILE ACCELEROMETER OUTPUT (G'S)
HISSILE ACCELEROMETER OUTPUT (G'S)
            1"0B
            1"ACZ
             FORMAT("XE", 58X,
            1"XEA
            1"YE
                                       MISSILE POSITION COORDINATES (FT)
            1 "YEA
                                       AIRCRAFT POSITION COORDINATES (FT)
            1"ZE
            1"ZEA
            1"PS
                                     MISSILE HEADING (DEG)
            1"PSGA -
                                       ADRIZONTAL SIMBAL ANGLE (DES)
             1"TH
                               - MISSILE PITCH ANGLE (DEG)
             1"THGA - VERTICAL SIMPAL ANGLE (DEG)
            1"PH - MISSILE BANK ANGLE (DEG)
1"WZ - ROTATION RATE OF LINE OF SIGHT (RAD/SEC)
1"HGA - HEADING OF LINE OF SIGHT (DEG)
1"CM MHTISOCA ALTONISTS CONTROL OF 
            169X, "ISUID = 0 : COMMAND TO HEADING"/
            169X, "IGJID = 1 : COM4440 TO TRACK"//I
   9000 FORMAT( * INITIAL F_IGHT CONDITIONS* /
            12X,4HXEA , F13.2,3X,4HYEA , F10.2,3X,4HZEA , F10.2,3X,5HXEAD , F13.2,
             13X,54YEA7 ,=10.2,3X,547EA0 ,F10.2/2X,4HTHA ,F13.2,3X,4HPSA ,F10.2,
            13X,4HP44 ,F10.2,3X,44XFT ,F14.2,3X,44YET ,F11.2,3X,44ZET ,F11.2/
             12X, 2H4 , 54. 2, 3X, 643BIAS , F2. 0, 3X, 74G4BIAS , F7. 0, 3X, 54FIME , F9. 1,
             13X,6HPRIAS ,F12.2,3X,34CT ,F5.2,3X,34TR ,F6.2,4X,34ZI ,F6.2)
C
               SUBROUTINE DUTTBL
C
C++
C+
C*
         THIS ROUFINE PRINTS THE AERODYNAMIC TABLE GENERATED IN SUBROUFINE
C+
          AERO.
C+
Cax
C
               COMMON /AERTSL/ DOOT(8,5,6), CMT(8,5,5),CMT(8,5;6), X1(19),
                                       33T(10,5),342T(10,5),CN2T(10,6),CMTT(10,5),K2(15),
                                       200T(10), MCHCOT(10), H(6), DELCOT(6)
               COMMON /445/ RHO2(12), 5052(12), ALTT(12)
               COMMON /THRST/ TIMES(21), THSTLB(21)
C
               WRITE (6.50)
               FORMAT(1X//44X, "AERODYNAMIC TABLE"/)
  50
               WRITE (5,51)
51
               FORMAT(19x, *)CCT*)
               WRITE(5,100)DCCT
               WRITE (5,52)
52
               FORMAT(10X, *CMT*)
               WRITE (5, 100) CMT
               WRITE (5,53)
53
               FORMAT(19X, *CNT*)
               WRITE(5,103)CNT
               WRITE (6,65)
```

```
66
       FORMAT(10X, *X1*)
       WRITE (5, 100) X1
       WRITE (5,54)
54
       FORMAT(10x, *CCT*)
       WRITE (5, 110) CCT
       WRITE (6,55)
55
       FORMAT(10x, +CM2T+)
       WRITE(5, 110) CM2T
       WRITE (6, 55)
       FORMAT(10x, *CV2T*)
56
       WRITE (5, 110) CN2T
       WRITE (6,57)
57
       FORMAT(10x, *CHTT*)
       WRITE (5, 110) OMTT
       WRITE (6,58)
58
       FORMAT(10x, *X2*)
       WRITE (5, 110) X2
       WRITE (5,59)
59
       FORMAT(10x, *TIMES*)
       WRITE (5, 123) TIMES
       WRITE (5,50)
       FORMAT(10x, *THSTLB*)
60
       WRITE (5, 120) THSTLB
       WRITE (5, 51)
61
       FORMAT(10x, *ALTT*)
       WRITE (5, 133) ALTT
       WRITE (5, 52)
       FORMAT(10x, *5052*)
62
       WRITE (6, 130) 5052
       WRITE (5,53)
63
       FORMAT(10x, *RHO2*)
       WRITE (5,140) RHO2
       WRITE (5, 54)
       FORMAT(10x, +CDOT+)
64
       WRITE (5, 105) COOT
       WRITE (6,55)
65
       FORMAT(10x, *MCHCOT*)
       WRITE (5, 193) MCHCDT
       WRITE (5,57)
       FORMAT(10x, *+*)
67
       HRITE (5, 100) H
       WRITE (5,58)
       WRITE (6,53)
       FORMAT(10X, +DELCOT*)
68
       WRITE (5, 1+0) DELCOT
C
       RETURN
110
       FORMAT(10F3.4)
100
       FORMAT(SF10,4)
       FOR44T(1029.3)
105
120
       FORMAT (7E10.2)
130
       FORMAT(5=10.2)
140
       FORMAT(SF10.5)
C
       SUBROUTINE PARGET (X)
```

```
C+
C.
C+
    THIS ROUTINE SUPPLIES TARRET VELOCITY IN EARTH-FIXED INERTIAL
C+
    COORDINATES AS A FUNCTION OF TIME (X).
C.
C+
C
      COMMON /VIARGET/ XET), YETO, ZETO, XBTO, YBTO, ZBTO
C
C++
   **** TARGET IS STATIONARY IN THIS SIMULATION
C
      XETD = 0.
      YETO = 0.
      ZETO = 0.
C
      RETURN
C
      END
      SUBROUFINE THRUST(T)
C
C+:
C+
C+
    THIS ROUTINE COMPUTES THE MASS PARAMETERS AND THRUST DURING BOOST.
C+
C* *
        C
      COMMON /3_33<1/ XXI, YYI, ZZI, AMASS, 3G, WG, PSIAS, XX
COMMON / DER/ D, RL, CMAD, CMCG, QQ, S, VEL, THR, CMADY, CM33Y, RY
      COMMON /THRST/ TIMES(21), THSTLB(21)
C
      DIMENSION VA(1), XA(1)
      DIMENSION ST(3), HF(3), KXIT(3), ZZIT(3), CST(3)
C
      DATA CSF / 55.0, 54.3, 52.0 /
      DATA ST / 0., .60, 4.5/
      DATA HT / 500., 450. , 400.
      DATA XXIT / 3+2.5 /
      DATA ZZIT / 57.0, 54.0, 58.0 /
C
      NA (1) =3
      XA(1)=T
C
    *** CENTER OF GRAVITY OF THE MISSILE
      CALL NOTLJ(2,NA,ST,CGT,XA,CG,IE,0)
   ***** WEIGHT OF THE MISSILE
C+
      CALL NOTLY(2, NA, ST, WF, KA, WG, IE, 0)
C
    **** HOMENT OF INERTIA ABOUT THE LONGITUDIVAL AKES
Ċ
      CALL NOTLJ(2, NA, ST, X(IT, XA, XXI, IE, 0)
    **** MOMENTS OF INERTIA ABOUT THE TRANSVERSE AXES
      CALL NOTLU(2, NA, ST, ZZIT, XA, ZZI, IE, 0)
      YYI=ZZI
```

```
XX = (771 - XXI)*28145/YÝI
C.
C++
    **** HASS OF MISSILE
C
      AM455=WG/32.2
C
   ***** COMPUTATION OF THE AXIAL FORCE DELIVERED BY THE ENGINE AS
C+
          A FUNCTION OF TIME
C
      NA(1)=21
      XA(1)=T
      CALL NOTLU(2, NA, TIMES, THSTLB, XA, THR, 1E, 0)
      RETURN
      SUBROUTINE PIX(N, N2, 43)
C
C+
C+
C.
    THIS ROUTINE DRAWS A CALDOMP PLOT OF THE MISSLE AND AIRCRAFT
C+
    TRAJECTORIES AND PLOTS PIRTINENT PERFORMANCE PARAMETERS.
C.
C++
C
      COMMON /PL34T4/ PXET( 32), PYET( 32), PXE( 32), PYE( 32), PXEA( 32),
             PYEA ( 52) ,PZE ( 52) ,PZEA ( 52) ,F
      COMMON /PLDATZ/ PAHS( 32),PAVG( 32),PT( 32),PDF( 52),
              PR( 52), PAL( 52), PBE( 52), PVOT( 52), P)Y( 52), P)Z( 52)
      COMMON /P_DAT3/ PAVS( 32), PBES( 32), PTS( 32), PR3( 32) , IPRD
      DIMENSION 20(4), Z0(4)
C
    TOJE YNOTSELAST JATHOSISCH WASO ****
C+
C
      IF(PZE4(1).GT.5000.) GO TO 5
      XM = -32005.
      XD = 8000.
      YH = 32000.
      YD = -5000.
      GO TO 15
  5
      IF(PZE4(1).37.20000.) 30 TO 10
      XM = -30000.
      XD = 20000.
      YH = 80000.
      YD = -20000.
      GO TO 15
      XH = -120000.
 10
      XD = 30000.
      YM = 120003,
      YO = -30000.
      PXET(N+1)=X4
     CX=(S+N)T3X9 .
      PYET (N+1)=YM
      CY= (S+M) T3Y9
      PXEA(N+1)=XM
      CX=(S+N)A3X9
      PYEA(N+1)=YY
      CY=(S+N)A3Y9
```

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```
PX= (1+1) =X4
      PXE (H+2) =X)
      PYE (11+1) = Y 4
      CY= (11+2) =YO
      CALL PLOTS (30)
      CALL P.OT(5.,-5.,-3)
CALL P.OT(1.5,2.0,-3)
      CALL FACTOR(F)
      CALL SPAXIS(0.,0.,154020SSRANGE (FT),15,4.0,30.,Y4,Y0,-.65,1.20,
     1 1130,30 ,1.,-1,.0905)
      CALL SPAXIS(0.,4.0,14-1) UNRANGE (FT),14,7.0,0.0,X4,X0,2.80,4.50,
     1 1190,0.,1.,-1,.0805)
      CALL LINE( PXEA, PYEA, N, 1, 0, 0)
      CALL LINE(PXE, PYE, N, 1, 0, 0)
      CALL LINE(PXET, PYET, N, 1, 0, 0)
      CALL SY473_(4.00,4.03, 126,2,0.,-1)
      CALL P_OT(-1 ,-.8,3)
      CALL PLOT(3.0, -. 8,2)
      CALL P.OT(3.0,4.8,2)
      CALL PLOT (-1., 4.8,2)
      CALL P_OT(-1 ,-.8,2)
C
C++++++ DRAW VERTICAL TRAJECTORY PLOT
      IF(PZEA(1).3T.5000.) 30 TO 25
      RM = 35000.
      RD = -5000.
      ZM = 0.
      ZO = 1500.
      50 TO 35
 25
      IF(PZE4(1).3T.20000.) 30 TO 30
       RH = 90000.
       RD = -15000.
       ZM = 0.
      ZD = 5000.
      GO TO 35
 30 .
      RM = 132003.
       RD = -22000.
       ZM = 0.
       70 = 10000.
 35
       PR(N+1) = 24
      PR(N+2) = 33
      PZE(N+1) = ZY
      PZE (N+2) = Z3
      RO(1) = PR(1)
RO(1) = PREA(1)
       Q0(2) = 0.
       70(2) = 0.
       RO(3) = R4
       RO(4) = R)
      ZO(3) = Z4
       20(4) = 70
       CALL PLOT(14.,0.,-3)
       CALL SPAXIS(0.,0.,1344_TITUDE (FT),13,4.0,90.,24,2),-.65,1.30,
     1 1190,90.,1.,-1..0505)
      CALL SPAXIS(0.,0.,104RANGE (FT),-10,5.0,0.0,R4,R0,2.50,-.5290,
     1 1190,0.,1.,-1,.0305)
```

```
CALL LTHE(PR, PZE, N, 1, 0, 0)
GALL DISH_N(R0, Z0, 2, 1)
      CALL SY470_(5.,0.,.125,2,0.,-1)
      CALL PLOT (-1.,-.8,3)
      CALL PLOT (7.0, -. 8,2)
      CALL PLOT (7.0.4.8,2)
      CALL PLOT (-1. , 4.8,2)
      CALL PLOT (-1.,-.8,2)
C++++++ DRAW AHS AND AVE VS
                                TIME PLOT
      IF(PZC4(1).3T.5000.) 30 TO 45
      TH = 0.
      TO = 10.
      GO TO 55
      IF(PZEA(1).3T.20000.) 30 TO 50
4:
      TH = 0.
      TO = 22.
      GO TO 35
50
      TH = 0.
      TD = 35.
      AH = -20.
35
      AD = 10.
      PT(N+1) = [4
      PT (N+2) = 13
      PAHG(N+1) = AM
      PAHG(H+2) = AD
      PAVG(N+1) = AM
      PAVG(H+2) = AD
      PTS(N2+1) = TM
      PTS (N2+2) = TO
      PAVS(N2+1) = AM
      PAVS(N2+2) = AD
     ' CALL PLOT(14.,0.,-3)
      CALL SPAXIS(0.,0.,154403EL CMD (G'S),15,4.0,30.,44,A0,-.60,1.20,
     1 1190,90.,1.,-1,.0305)
      CALL SPAXIS(0.,0.,10 HTIME (SEC),-10,5.0,0.0, F4, T0, 2.50, -. 5290,
     1 1190,0.,1.,-1,.0305)
      CALL LINE(PT,PAHG, N, 1,0,0)
      CALL LINE (PT, PAVG, N, 1, 0, 0)
      CALL LINE(PTS, PAVS, N2, 1, -3, 1)
      CALL PLOT(0.,2.,3)
      CALL PLOT (5.,2.,2)
      CALL P.OT(5.30,3.94,3)
      CALL P.OT(5.55,3.34,2)
      CALL SY490_(5.70,3.99, 0805,3HAHG,0.,3)
      CALL P. OT (5.30, 3.81, 3)
      CALL P. OT (5.55, 3.31, 2)
      CALL SY480L (5.70,3.77, 0805,3HAVG,0,,3)
      CALL S(43)_ (5.47,3.807,.0700,1,0.,-1)
      CALL P.OT(-1 ,-.8,3)
      CALL P. OT (7.0, -. 8,2)
      CALL P_OT(7.0,4.8,2)
      GALL P_DT(-1 , 4.8,2)
      CALL P_OT(-1.,-.8,2)
   TCJ9 BHIT.EV PIEE ONA APCLA WASO ****
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```
PAL (N+1) = AM
      PAL (N+?) = 40
      PBE (4+1) = 44
      PBE(N+?) = AD
      OBES(N2+1) = AM
      PBES(N2+2) = AD
      CALL P. OT (14. , 0. , -3)
      CALL SPAKIS(0.,0.,1344., BE (DE3),13,4.0,90.,44,4),-.50,1.30,
     1 1190,90 ,1.,-1,.0805)
      CALL SPAXIS(0.,0.,104T[HE (SEC),-10,5.0,0.0,T4,T0,2.50,-.5290,
     1 1190,0.,1.,-1,.08051
      CALL LINE(PT,PAL,N,1,0,0)
      CALL LINE(PT, PBE, N, 1, 0, 0)
      CALL LINE(PTS, PRES, 42,1,-3,1)
      CALL PLOT (0.,2.,3)
      GALL PLOT (5.,2.,2)
      CALL P_3T(5.30,3.34,3)
      CALL PLOT (5.55, 3.94, 2)
      CALL SY430. (5.70,3.90, 0805,5HALPH4,0,,5)
      CALL PLOT (5.30, 3.81, 3)
      CALL P.OT(5.55,3.81,2)
      CALL SY493_(5.70,3.77, 0805,4HBET4,0.,4)
      CALL SY430_(5.47,3.807,.0700,1,0,,-1)
      CALL PLOT (-1.,-.8,3)
      CALL PLOT(7.0, -. 8,2)
      CALL PLOT (7.0, 4.8,2)
      CALL PLOT (-1., 4.8,2)
      CALL PLOT (-1 ,-.8,2)
C++++++ DRAW WYDOT VS. TIME PLOT
      VM = -100.
      VO = 50.
      1F(PVDT(4).3E.0.) PV)T(4) = PVOT(5)
      IF(PVOT(3), GE, O.) PVOT(3) = PVOT(4)
      IF(PVOT(2).3E.0.) PV)I(2) = PVOT(3)
      PVOT(1) = PVOT(2)
      PVDT(N+1) = VM
      PVDT(N+2) = VD
      CALL PLOT(14. , 0. ,-3)
      GALL SPAXIS(0.,0.,154VMDOT (FT/SEC2),15,4.0,30.,V4,V0,-.60,1.20,
     1 1190,30.,1.,-1,.0305)
      GALL SPAXIS(0.,0.,10HT[ME (SEC),-10,5.0,0.0,T4,T0,2.50,-.5230,
     1 1190,0.,1.,-1,.03051
      CALL LINE(PT, PVOT, N, 1, 0, 0)
      CALL PLOT(0.,2.,3)
      CALL PLOT (5.,2.,2)
      CALL PLOT(-1 ,-.8,3)
      CALL PLOT (7.0, -. 8,2)
      CALL PLOT (7.0, 4.8,2)
      CALL PLOT(-1.,4.8,2)
      CALL PLOT(-1.,-.8,2)
   ***** ORAH DELF VS TIME PLOT
      DH = 0.
      00 = 4.
      POF (N) = 0.
```

THE REAL PROPERTY.

```
POF (H+1) = 34
       POF (N+?) = 33
       CALL PLOT(14., 0.,-3)
       CALL SPAXIS(0.,0.,154
                                 DELF (HZ)
                                              ,15,4.0,30.,24,00,-.60,1.20,
     1 1130,30.,1.,-1,.0505)
       CALL SPAXIS(0.,0.,104TIME (SEC),-10,5.0,0.0,14,TD,2.50,-.5230,
     1 1190,0.,1.,-1,.08051
       CALL LINE(27, POF, N, 1, 0, 0)
       CALL P_OT(0.,2.,3)
       CALL P. 07 (5., 2., 2)
       CALL PLOT (-1. , -. 8,3)
       CALL P. OT(7.0, -. 8,2)
       CALL PLOT (7.0, 4.8,2)
       CALL PLOT (-1. , 4.8,2)
       CALL PLOT(-1.,-.8,2)
    ***** DRAN DY AND DZ VS RANGE PLOT
       DH = -50.
       00 = 25.
       RM = 15000.
       RD = -3000.
       PDY (N3+1) = DH
       PDY (N3+2) = 00
       PDZ (N3+1) = 34
       PDZ(N3+2) = 00
       PR3(N3+1) = RM
       PR3 (N3+2) = 20
      CALL P. OT (14. , 0. , -3)
      CALL SPAXIS(0.,0.,111)Y, DZ (FT),11,4.0,90.,04,00,-.50,1.35,
     1 1190,90.,1.,-1,.0305)
       GALL SPAXIS(0.,0.,10424NGE (FT),-10,5.0,0.0,24,20,2.50,-.5290,
     1.1199,0.,1.,-1,.0805)
      CALL LINE(283, PDY, N3, 1, 0, 0)
      CALL LINE( 223, PDZ, 43, 1, 0, 0)
      CALL P.OT(0.,2.,3)
      CALL PLOT (5.,2.,2)
      CALL P. 37 (5, 30, 3, 94, 3)
      CALL P. 07 (5.55, 3.34, 2)
       CALL SY430. (5.70,3.90, 0805,2HDY,0.,2)
      CALL P. 37 (5.30,3.31,3)
       CALL P.OT(5.55, 3.81, 2)
       CALL SY493_(5.70,3.77, 0805,2HDZ,0.,2)
       CALL SY433_(5.47,3.837,.0700,1,0.,-1)
       CALL P.OT(-1.,-.8,3)
       CALL P. DT(7.0, -. 8,2)
       CALL P. OT (7.0, 4.8,2)
       CALL PLOT(-1.,4.8,2)
      CALL PLOT(-1.,-.8,2)
       CALL PLOTE( IDUMNY)
C
      RETURN
C ...
                                                                   . -----
```

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END

100 P P C C C C C C C C C C C C C C C C C	# P 11111111111111111111111111111111111	בו באר הארונים באר בארונים באר בארונים באר בארונים באר בארונים באר בארונים בא	2000 - 11111 - 100	#	FLITH 2340ITI34S  -2773.00 YEA 29800.80 ZEA -5300.00 XE 35.33 PSA 8.00 PAA 0.50 XE 35.33 PSA 9.00 PAA 0.50 XE 35.33 PSA 9.00 PAA 0.50 XE 35.33 PSA 9.00 PAA 9.00 XE 35.33 PSA 9.00 PAA 9.00 PUTPUT LESEN MISTLE A 1879ES (FFSE)  -2773.43 FLIGHT THE (SEC) -2773.43 PSA 1775 ERROR (HZ) -2773.43 PSA 1775 ERROR (FT) -404.73 JSSTANSE ERROR (FT) -404.73 PSA 175 ERROR (FT) -405.15	ZEA ZEA ZEA ZEA OCTANAL OCTANAL OCTANAL OCTANAL OCTANAL OCTANAL OCTANAL OCTANAL OCTANAL OCTANAL	-5300.00 0.30 10.0 00TPUT ( 66.5)	415571f 51MU 500.00 XFA 0.00 PBT 10.0 PBT 10.0 PBT 416 (3.5) 6.5)	EA -5300.00 XEAD 14 0.30 XET 14 0.30 XET 15.0 PSTAS 0UTPUT LESEVO 16 18 18 18 18 18 18 18 18 18 18 18 18 18	· · · · · · · · · · · · · · · · · · ·	000.00 VEAN 0.00 ZEAO 0.00 0.00 VET 0.00 ZET 0.00 0.00 CT 25.00 . TR 20.00 ZE 0.00 TIME REMINING TO TST IMPACT (SEC) HISSILE HACH NUMBER HORIZONTAL VELOSITY ERROR (FT/SEC) VERTICAL VELOSITY ERROR (FT/SEC) HOR. ACCEL. COMMAND - HISSILE FRAME (G'S) VERTICAL COMMAND - HISSILE FRAME (G'S) FRESTING (255) HISSILE OF ATTOM (255) HISSILE ACCELEROHETER OUTPUT (G'S)	VEAN VET CT 25.00	13 13 13 13 14 15 15 15 15 15 15 15 15 15 15 15 15 15	0.00 ZEA 12 ZO.00 ZET 12 ZO.00 ZET 13 ZO.00 ZET 14 ZO.00 ZET 15 ZO.00 ZET 16 ZO.00 ZET 17 ZO.00 ZET 18 ZO.	10 21 21 21 21 21 22 22 22 22 22 22 22 22	6.00 6.00 6.00 6.00 6.00
######################################		T TENE	0 14 30 0 14 30 10 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	MISSILE POSITION CODADINA MISSILE AEADING (DEG) MISSILE PARK ANGLE (DEG) MESSILE PARK ANGLE (DEG) HEADING DE LINE DE SIGHT	MISSTLE POSITION CODADINATES (FT) MISSTLE ALADING (DEG) MISSTLE ALCA AVGLE (DEG) STILT AAVA AVGLE (DEG) HEADING JF LINE JF STSMT (DEG)	S 63			4 4 4 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5		AIRCRAFT POSITION COGROINATES (FT) HORIZONTAL SIMBAL ANGLE (DEG) VERTICAL SIMBAL ANGLE (DEG) RDTATION ARD LINE OF SIGHT (RAD/SES) HDPIZONIAL ALSORITHY MODE ISJID = 0 : COMMAND TO FRACK ISJID = 1 : COMMAND TO FRACK	POSITI 31434 31434 31434 31434 31435 01504 11504	A P P P P P P P P P P P P P P P P P P P	01 NATE: (3EG) 00 S S S S S S S S S S S S S S S S S S	S (FT)	350
11 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4		60.01 6.0 6.1 7975.01 76.01-20	25 55 NII	# 90 009 #F 90 009	A A WG CO			13 11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	- MS CAA	ALPTA HGA		0.00	00	ACY 0 ACY		
tr se n		165.1	11 100 s	12. 41. 11	A A WG			2 13 E	-5.71	40 PE	** **	88	3.11	55		33 24
**	53	13993. 25	22		11 YEA	20052.77	100	THSA -10.21	10.21							

# Appendix C

# Program Optraj Listing

#### PROGRAM OPERAJIENPUT, OUTPUT, PLOT)

C. C. DOFINIZATION OF RETRAN MISSILE TRAJECTORY C. C. C.+ C. C+ DEFINITION OF INPUT VARIABLES C+ C. XO, YO, ZO - INITIAL MISSILE POSITION IN EARTH-FIXED C+ C+ COORDINATES (FT) C. VHO - INITIAL MISSILE TRUE AIRSPEED (FT/SES) C+ C+ GAMO, OSIO - INITIAL MISSILE FLIGHT PATH ANGLE AND HEADING C. C+ (RADIANS) C+ C+ ALO,9ED - INITIAL MISSILE ANGLE OF ATTACK AND SIDESLIP C. ANGLE (RADIANS) C+ C. TO - INITIAL TIME (SEC) C. HO - INTEGRATION TIME STEP SIZE (SEC) C. C+ C. CEVIATE ENITUCHEUR) (SEC) (SUBROUTINE STATVE) C. CECESSXE SE XAPE NEW CECESSO) C+ XAO, YAO, 740 - INITIA. AIRCRAFT POSITION IN EARTH-FIXED C. C+ COORDINATES (FT) C. VAN - AIRCRAFT TRUE AIRSPEED (FT/SEC) C. C. C. PARCOSA NIAM AC SNOITARATI AC SEEPUN MUNISAR - NUNSKAM C. (PROGRAM TERMINATES IF MIN PAYOFF NOT REACHED C+ IN MAXRUN ITERATIONS) C. C. TOL - PROGRAM TERMINATES IF J(N)-J(N-1) IS LESS THAN TOL CO - INITIAL VALUE OF CONTROL VARIABLE ADJUSTMENT COEFFICIENT C. C. PELCO - STEP SIZE USED IN SEARCH ROUTINE TO ADJUST 3 C. KO10, KO20 - COEFFICIENTS OF 2ND ORDER CURVE FIT TO VELOCITY C+. IN LOS FUNCTION C. C. K10,K20, <30 - PENALTY FUNCTION COEFFICIENTS C+ C. TR - ACCELERATION CONTANT REFERENCE RANGE (FT) C. C. GGSIAS - BIAS COMMAN) IN VERTICAL PLANE IN 3'S C. GT - GAIN COEFFICIENT FOR COMMAND TO HEADING SUIDANCE ALGORITHM

```
CTT - DAMPING RATIO IN COMMMOD TO LOS SJIDANCE ALGORITHM
C.
C.
C+
    IPT - INFEGER SHITCH CONFROLLING PLOTTING. PLOTFING FAKES
C+
           PLACE ONLY IF IPF = 1
C.
C+
C
      COMMON/AFINC/XLOSF, Y_OSF, ZLOSF, PSLF, THLOS
      COMMON/AIC/VAG, XAG, YAG, 7AG
      SOMMON/SMT 2./44(413), AV(410), HO, IRJN, TMAX, DHAH(410), DHAV(410)
     1,TR,GSBIAS,CF,CZI
      COMMON/MFIND/VMF, SAMF, PSIF, XF, YF, ZF, ALF, BEF, FF, N, ISLN
      COMMONIMICI UMB, GA10, PSID, XD, YD, ZD, ALD, BED, TD
      COMMON/PAYOFF/KO1, CO2, K1, K2, K3, RANGEF
      COMMON/PENSOF/K010, K020, K10, K20, K30
      COMMON/STATE/SX (410), SY (410), SZ (410), SVM (410), SPSI (410), SSAM (410)
      COMMON/PLDATA/XI( 32), YI( 52), ZI( 32), XS( 52), YS( 32), ZS( 32),
     1 UPTSI, VPTS=
      GOMMON/PLDT2/PDHI( 52), PDZI( 52), PDHS( 52), PDZS( 52), AHGI( 52),
     1AVGI ( 32), 4435 ( 52), 4V35 ( 52).
       COMMON/PLDT3/PTI( 52),PTS( 52),RANGI( 52),RANGS( 52),ALPI( 52),
     19EPI( 5?),4LPS( 52),3EPS( 52),VOTI( 52),VOTS( 52)
      REAL J1, J2, JT1, JT2, K01, K02, K1, K2, K3
      REAL K010, K020, K10, K20, K30
C++**** READ INITIAL CONDITIONS AND TIME STEP
      READ 10, X0, Y0, Z0, V40, SAMO, PSIO, ALD, BEO, TO, HO, TMAX, XAO, YAO, ZAO, VAO.
     1 MAXRUN, TOL, 20, DELCO
      FORMAT(8F10.0/7F10.0/13/3F10.0)
 10
      READ 15, KO10, KO20, K10, K20, K30
 13
      FORMAT (5E10.0)
      READ 15, TR, 3331AS, CT, CZI, IPT
      FORMAT (4F10.0.12)
 15
      PRINT 21
      FORMAT(1X//3X, "OPTIMAZITATION OF RETRAN MISSILE TRAJECTORY"//3X
 21
     1"PENALTY FUNTIONS COEFFICIENTS")
      PRINT 25, <010, <020, <10, <20, <30
 2=
     FORMAT(1X/3X,+HK01 , E10, 4, 3X, 4HK02 , E10, 4, 3X, 3HK1 , E10, 4, 3X, 3HK2 ,
     1 = 10, 4, 3x, 34 < 3 , 5 10, 4/1 x)
C++++++ INITIALIZE PLOTTING ARRAYS AND RUN COUNTER
      NPTSI = 1
      NPTSF = 1
      XI(1) = X0
      YI(1) = YO
      ?I(1) = -Z3
      XS(1) = X0
      YS(1) = Y0
      ZS(1) = -ZO
      PDHI(1) = 522T((X0-X40) ++2+(Y0-Y40) ++2)
      PDHS(1) = >341(1)
      PO71(1) = 20-240
      POZS(1) = Z0-Z40
      AHGI(1) = 3.
      AHGS (1) = 0.
      AVGI(1) = 0.
```

```
AVGS (1) = 0.
      PTI(1) = TO
      PTS(1) = TO
      RANGI(1) = 572T(X0+X)+Y0+Y0+Z0+Z0)
      GANGS(1) = RANGI(1)
     ALPI(1) = 4.0+57.235
      4LPS(1) = 410+57.235
      9EPI(1) = 350*57.235
     .9EPS(1) = 350*57.235
      VDTI(1) = 0.
      VDTS(1) = 0.
      IRUY = 0
      01 = 00
      DELCT = DELCO
      AH(1) = 0.
      AV(1) = 0.
C++++** INTEGRATE STATE EQUATIONS FORWARD
30
      IRUY = IRUYI
      PRINT 33, IRUN
      FORMAT(1X//3X,"ITERATION NO. ",13/1X)
33
      IF(IRUN. E2.1) PRINT 13
      FORMAT(3X, "INITIAL TRAJECTORY"/1X)
19
      IF(IRUN EQ. 1) PRINT 20, T0, VM3, X0, Y3, Z0, H0
      FORMAT(1X/3X,34T0 ,F..1,3X,3HVM0,F3.2,3X,34X0 ,F7,0,3X,3HY0 ,F6.0,
     13x,34Z0 ,=3.0,3x,3440 ,F9.2).
      CALL STATVED(0.)
      IF(ISLN. E2. 1) GO TO 30
C**** CALCULATE PAYOFF AND PENALTIES
      CALL PAYOFF (J1)
      VT = V4F-K01*RANGE=*+2-K02*RANGEF
      RERR = 15000. - RANGEF
      PSERR = PSIF-PSLF
      SAERR = SAME-THLOS
      PRINT 34
      FORMAT (1Y//3X, "PAYOF" IND ERRORS")
34
      PRINT 35, J1, VT, RERR, PSERR, SAERR
 3=
      FORMAT(1X/ 3X, 3HJ1 315 7, 3X, 3HVT , =10.2, 3X, 5HRERR , F10.2, 3X,
     15HPSER7 ,F3.5.3X,54G4ERR ,F8.6/1X)
C**** TEST FOR STOPPING CONDITIONS
      IF(IRU4. ED. 1) GO TO +0
      IF (IRUN. SE. MAXRUN) SO TO 80
      TF(485(J1-J2).LE.TOL) 30 TO 80
      J2 = J1
C***** CALCULATE DHAH AND DHAV
      CALL 043
   L SZIPINIP OT PORASZ JANCISNIPIO SPC PROTRIE ****
      PRINT 39
 39
      FORMATILY/3x, "ONE-DIMEMSIONAL ALPHA SEARCH")
```

```
C = C1
      DELC = DELCI
      ID = 0
      .00 50 f = 1,100
      CALL STATUECICE
      IF(ISL4. 10.0) GO TO 45
      PRINT 43,0
 43
      FO=MAT(1X/3X, 3HC , E10 4, 3X, "NO SOLUTION")
      IF(0.31,01) 30 TO 50
      C1 = C1/50.
 42
      DELC1 = DE_31/50.
      ? = 51
      DELO = DELOI
      TO = 13+1
      IF(ID 67.13) GO TO 53
      50 TO 41
      CALL PAYOFF (JT1)
      PRINT 75,3, JT1, C1, JE_C1
      IF(1. E7. 1) 30 TO 45
      IF(JT1.5E.JT2) GO TO 47
 43
      JT2 = JT1
      C = C+DELC
      GO TO 31
      IF(I.NE. 2) 30 TO 51
      71 = 01/50.
      DELC1 = DE_C1/50.
      C = C1
      DELC = DELCI
 50
      CONTINJE
      C = C-DELC
 60
      PRINT 75,0, JT2, C1, DE. C1
      FORMAT(1X/ 3X, 3HC , E10. 4, 3X, 2HJ , F15. 4, 3X, 3HC1 , E10. 4, 3X, 5HOELC1
     1.E10.4)
      20 70 I = 1, Y
      AH(I) = AH(I) - C*D444(I)
      AV(I) = AV(I)-C+DHAV(I)
 79
      ECHITIOS
C
NOITARETI TXEN FOR NEXT ITERATION
      50 TO 30
C+44+++ PLOT INITIAL AND FINAL TRAJECTORIES
C
 89
      PRINT 95
      FORMAT(1X/3K, "OPTIMIZED TRAJECTORY"/1X)
      PRINT 20, TO, V40, X0, Y0, 70, HO
      PRINT SS, NOTSI, NOTSF
      FORMAT(14/34, 644)PTSI , 73, 3x, 640PTSF , 13).
      (S) ITCV = (1) ITOV
      (5) STCV = (1) STGV
      IF(197. IQ. 1) CALL PLIREJ
      IF (IRUN. SE. MAXRUN) 30 TO 90
      IF(17 37. 10.) 30 T) 30
      STOP
Concern IF JMIN NOT REACHED, PRINT MESSIGE
```

```
LSUN = 1374-1
 91
       PRINT 100, LRUY, JI
       FORMATIIX/3X, "JMIN NOT REACHED IN", I4, " ITERATIONS,
100
      1/1X)
       STOP
C
       CME
       SUBROUTINE STATUES(S)
C+4
C*
C*
        THIS SUBROUTING INTEGRATES THE STATE VECTOR EQUATIONS
C.
C**
       COMMON/AFINC/XLOSF, Y_DSF, ZLOSF, PSLF, THLOS
       COMMON/AIC/VAO, XAO, YAO, ZAO
       COMMON/CNTRL/AH(410),AY(410),H0,IRJN,TMAX,DMAH(410),OHAV(410)
  1,TR, GGBIAS, CT, CZI
       Common/Metholvyf, Glyf, PSIF, XF, YF, ZF, 4LF, 8EF, TF, N, ISLN
       COMMON/MIC/ VMO, GA10, PFI0, X0, Y0, Z0, A_0, BE0, TO
       COMMON/STATE/SX(+10), SY(410), SZ(410), SVM(410), SPSI(410), SSAM(410)
       ?0440N/PLDATA/XI( 52),YI( 52),ZI( 52),XS( 52),YS( 52),ZS( 52),
      INPTSI, VOTSE
       COMMON/PLD[2/PDHI( 52), PDZI( 52), PDHS( 52), PDZS( 52), AHGI( 52),
      14V31 ( 52) , 4 +3S ( 52) , 4 V3S (. 52)
       COMMON/PLDT3/PTI( 52), PTS( 52), RANGI( 52), RANGS( 52), ALPI( 52),
      19CPT( 521,4LPS( 521,3EPS( 52),VOTI( 52),VOTS( 52)
       REAL MACH, M, 131, 1132, 163, 1164, 1135, 1163, 1137, 1138, 1139,
      1LVI1, LVI2, LVI3, LVI+, LVI5, LVI6, LVI7, LVI8, LVI9, LVG1, LVG2, LVG3,
      1LVG4, LV35, LV35, LVG7, LV38, LVG9
C
     *** INITIALIZE THE INTEGRATION STEP COUNTER
C++++
C
       I = 1
C
      *** INITIALIZE THE MISSLE PARAMETERS
C
       AL = A.O
       TE = 8:0
       OPV = MV
       3A4 = 3440
       PSI = PSTO
       X = XO
       Y = YO
       Z = Z0
       T = TO
       5 = . 825
       IGUID = 0
       H = H0
       ISLN = 0
       IPLOT = 9'
       IF(C. NE. 73.) GO TO 1)
     ". C = 0.
       IPLOT = 1
.C+++++ FIND TIME VARIANT PARAMETERS
```

```
TAU = .003565+7+515.59
      PHO = 4. 38052-15*TAU**4.26
      (LLT) TSC2\PV+LOST . = PCAP
      7 = 947 /4 /4/2.
      H = 12.4?
      IF(T.Lf.4.5) M = 14.39-.4764* (T-.63)
      TH = 0.
      IF(T.Lf.4.5) TH = 2000
C
   **** CALCULATE COMMANDED ALPHA AND BETA
      AVV = AV([)-3*DHAV([)
      IF (AVV. ST. 20.) AVV = 20.
      IF(AVV. LT. -20.) AVV = -20.
      AVV = AVY+32.2
      AHH = A4(I) - C*DHA4(I)
      TF (44H. GT. 20 ) AHH = 20.
      IF(AHH.LT.-20.) AH4 = -20.
      AHH = 444+32.2
      AL = ($VV +32.2*0)5(G14))*M/(20,1*S*Q)
      IF(AL.ST..350) AL = .370
      IF(AL.17.-, 350) AL = - 350
      BE = -444 +4/( 20.1+3+2)
      IF(35.61..351) BE = .370
      IF(BI.LT.-, 350) BE = -. 350
      4LTOT = S2RT(AL++2+3E+*2)
C
   ***** CALCULATE AERODYNAMIC FORCES
      CDO = -51.553*4AC4**7+380.974*MACH**5-1151.24+*44C4**5+1844.332*
     1MACH-*4-1583 781*41C++*3+885.382*44C+**2-245.293*44CH+28.253
      DELCC = -2.8512-05*4_TOT**2-1.82862-03*ALTOT+3.5714E-03
      OELCOF = -7.4060E-12*Z*Z-1.0785E-07*(-Z)-8.5773E-05
      FX = -5*Q*(CD0+DELCC+DELCOF)
      FY = -$*Q*(20.1*85)
      FZ = -3*Q*(20.1*AL)
    MOITCH TO RNOITALES SIZZIM STARESTAL ***
C+
C
      CAL = 205(AL)
      SAL = SIM(AL)
      CBE = 205(3E)
      38E = SIV(3E)
      VMDOT = ((FX+TH) +CAL+CRE +FY+SBE+FZ+SAL+CRE) /4-32. 2+SIN (GAN)
      AY = (-(=X+F4) +CAL+39E+FY+CBE-FZ+SA.+3BE)/4
      AZ = (-(FX+FH)+SAL+FZ+C4L)/H+32.2+335(GAH)
      PSINOT = AY/(V4*COS(GA4))
      GAYDOT = -4Z/VM
      TOOMV +H+PV = MY
      SAM = SAM+4*SAMDOT
      PSI = 251+4*251701
      KIZADSCC+(HAD)SCC+A = TOOX
      (IZA) NIZ+ (MAD) SCC+PV = TOOY
      ZOOT = -V4*SIN(GAY)
      TCCX*++X = X
      TCCY+++Y = Y
      Z = 7.+4.7.00T
```

```
C
     SELLAV STATE STATE VALUES
        TF(C. NE. 0.) 30 TO 12
        PV = (I)PVZ
       3644(I) = 344
        SPSI(I) = PSI
        SX(I) = X
        SY(I) = Y
        SZ(I) = Z
 C****** TEST FOR STOPPING CONDITION
  12
        T = T+4
        IF(T GT. TMAX) GU TO 5)
       IF(7. ST. 1.) SO TO 50
       PSLOS = ATAY(YAO/X10) - (T-T0) + VAO/S2RT(XAO++2+740++2)
        THLOS = ATAN(ZAO/SORT(XAO++2+YAO++2))
        RANGE = 332T(X++2+Y++2)
       XLOS =-RANSE*COS(PSLOS)
YLOS =-RANSE*SIN(PSLOS)
        ZLOS = RANGE+TAN(THLOS)
        0Z -= Z-ZL05
        DH = SDRT((X-XLOS) **2+(Y-YLOS) **2)
        W = X-XLOS
        OH = SIGU(OH,W)
        OVZ = JY*SIY(T+LOS-S14)
        1416/2.) #YOUT - X TOT - COS (PSLOS+3 1416/2.) +YOUT - SIN(PSLOS+3.1416/2.)
      1-VA9+RA4GE/S2RT (XA3++2+YA0++2)
        DERR2 = (X-XLDS) ++2+(Y-YLOS) ++2+(Z-Z-DS) ++2
        IF(DEPRE-LE:2500.) GO TO 15
   ***** MAKE ACCELEPATION COMMAND DECISION
        T = T+1
       IF(IPLOT. EQ. 1) GO FO 23
        IF(IRUN. EQ. 1. AND. 3. E2. 0.) GO TO 20
        IF(IRUN. NE. 1. AND. I. LE. N) GO TO 10
       IF(C. NE. 9. . AND. I.LE. N) 30 TO'10
        TELAH = 44(4)-44(4-1)
        DELAV = AV(N)-AV(N-1)
        DELOHH = DHAH(4)-DHAH(4-1)
        DELOHV = DIAV(Y)-DIAV(Y-1)
        AH(I) = AH(I-1)+0E.44
        AV(I) = AV([-1)+DE_A/
        THANGE + (I-1) + DELOHH
        VHGJ3C+(1-1) VAHC = (I) VAHC
       GO TO 10
. C** **** RECORD FINAL CONDITIONS
 15
       TF = T
       XF = X
        Y = TY
        ZF = Z
       VMF = V4
GAMF = GAM
        PSIF = PSI
```

```
ALF = AL
      3EF = ?:
      IF(C E). 0.) N=I
      XLOSF = XLOS
      YLOSF = Y. 35
      ZLOSF = ZLOS
      PSLF = PSLOS
      IF(0.E7.0.) PRINT 17, T, VM, X, Y, Z, 54, 07, AH(I-1), AV(I-1)
 17
      FOR44T(1X/3X,2HTF, =5.1,3X,3HVMF, =8.2,3X,3HX=,F7.0,3X,34Y=,
     1=6.0,3x,34Z= ,=8.0,3K,+HDHF ,F8.2,3X,+HDZF ,F9.2,3K,34AH ,F5.2,3X,
     13HAV ,=5.21
C
      RETURN
C+
     *** COMPUTE TRANSFORMATTON FROM GIABA AXES TO EASTA AXES
 20
      CPL = DOS(PSLOS)
      SPL = SIN(PSLOS)
      CTL = COS(THLOS)
      STL = SIN(THLOS)
      LIST = OPLICIL
      LIG2 = -SP.
      LIG3 = CPL+STL
      LIS4 = SPL+STL
      LIG5 = COL
      LIGS = SPL+STL
      LIG7 = -ST.
      LIG8 = 0.
      LIG9 = CTL
C
C+*** COMPUTE TRANSFORMATION FROM EARTH AXES TO VELOCITY AXES
      OPS = 303(251)
      SPS = SIN(251)
      CG4 = 305(34H)
      364 = 314(344)
      LVI1 = .295*554
      LVIZ = SPS+CGA
      LVI3 = -SSA
      LV14 = -5P5
      LVIS = COS
      LVIS = 0.
      LVI7 = CPS+SGA
      LVIS = SPS+SGA
      LVI9 = 364
C++4+++ COMPUTE TRANSFORMATION FROM GINBAL AXES TO VELOCITY AXES
      LVG1 = LVI1*LIG1+L/I2*LIG4+LVI3*LI37
      LVG2 = LVI1*LIG2+LVI2*LIG5+LVI3*LI38
      LVG3 = LVI1*LI33+LVI2*LIGG+LVI3*LI39
      LV34 = LVI+*LI31+_VI3*LIG4+LVI6*LI37
      LVG3 = LVI+*LIG2+L/15*LIG5+LVI6*LI38
      LV35 = LVI+*LIG3+LVI3*_IG6+LVI6*LI39
      LVG7 = LVI7+LIG1+LVI3+_IG4+LVI9+LI37 .
      LVG5 = L717+LT37+LV19+LTG5+LV19+LT38
      LVG9 = LVI7*1163+LV13*1166+LV19*L139
      n = Lv31*Lv33*LvG9+Lv32*LvG6*LvG7+_v33*LvG4+_v34-_vG3+LvG5*_vG7-
```

```
1LVG2+LV34+_V39-LV31+_V35+LVG8
       IF(IPLOT. EQ. 1) GO TO 31
C****** COMPUTE SUIDANCE SOMMANDS FOR FIRST RUN
       CH = CT*TR/RANGE
       C1 = .9521 * (TR/RAY; E) ** 2
       C2 = C71*, 249* (TR/RANGE)
C+++++ IF SHEAD OF LOS, COHMAND TURN TO PARALLEL LOS
C
       IF(IGUTO. EQ. 1) GO TO 25
       IF (DH. LT. 0.) GO TO 25
       AH(I) = CH*(PSLOS-PSI)
       AXG = -LV32/0+AH(I)
       AHS = LVG5/3+4+(I)
       AVG = G1+07+C2+0/Z+G38 IAS
       AV(I) = -(LV37*AXG+LV35*AHG-LVG9*AVG)
       AHTEST = -31*0+-C2*0V+
       IF (AHTEST. _ T. 0.) 50 TO 31
       IF(T. GT. 2.) IGUID = 1
 C+
    **** COMMAND TO LOS
 C
 25
       AHG = -31+34-02+0V4
 30
       AV3 = 31*32+32*DVZ+333145
       AH(I) = LVG5+AHG-LVG5+4VG
       AV(T) = LV39*AVG-LVG3*1HG
C****** PRITO DIPUT AND UTAFE PLOT AYAFF FOR FIRST AND FINAL RULE CALLED
  31
       L = 2 0/40
       K = I/L-(I+1)/L
       PRINT 35, T, V4, X, Y, Z, J4, DZ, AH(I-1), AV(I-1)
       FORMAT(1X/3X,24T ,F3.1,3X,34VM ,-8.2,3X,3HC ,-7.0,3X,3HY
 35
      1F6. 0, 3x, 34Z .F8. 0, 3K, HOH ,F8.2, 3X, 4HOZ , F3. 2, 3K, 34AH , F5. 2, 3X,
      13HAV , F5.2)
       IF(K 53. 1) 30 TO 1)
       IF(IPLOT. E2.1) GO TO 45
       MPTST = MPTSI+1
       X = (IST9N)IY
       YI (NPTSI) = Y
       ZI(NPTSI) = -Z
       IF(445.3T.20 ) AH3=23.
       TF(AHG. LT. -20.) AH3=-23.
       AHGI(NOTSI) = AHG
       TF(AVG. ST. 20 ) AV3=2).
       IF(AVG.LT.-20.) AV3=-20.
       AVGI(NPTSI) = AVG
       HC = (121ch) 1HOG
       POZI(NTTSI) = DZ
       PTI(NPTSI) = T
       RANGT (42TSI) = SQRF (4+X+Y+Y+Z+Z)
       ALPI(NPTSI) = AL*57.293
       MEDI (NOTSI) = BE#57.29:
       TCOMY = (IPTEN)ITOV
       TF(VATT (MPTSI).GT.10).) VOTI(MPTSI) = 100.
       IF(VOTI(49751).LT.-100 ) VOTI(NPTSI) = -100.
```

```
GO TO 10
PTSF = PPTSF+1
 40
        XS(YPTSF) = X
        YS (NPTSF) = Y
        ?S(NOTSF) = -7
        AHGS(NPTSF) = (LVG9*44(;, +LVG6*AV(I))/)
IF(4HGS(NPTSF).GT.20.) '-3S(NPTSF) = 20.
IF(4HGS(NPTSF).LT.-20.) '+3S(NPTSF) = -20.
        AV65 (HPTSF) = (LVG3+AV ! : + LVG5+AV (1)) / 0
        IF(AVGS(NPTSF) . GT. 20.) 1 (35 (NPTSF) = 20.
        IF(AVGS('PTSF). LT. - 20.) = Y3S(NPTSF) =- 20.
        POHS(NPTSF) = DH
        POZS(NPTSF) = DZ
        PTS(MPTSF) = T
        RANGS (NOTS=) = SQRF (X+Y+ (+Y+Z+Z)
        ALPS(NPTSF) = 4L*57,295
        9EPS(NºTSF) = 3E*57.295
        TCOMV = (4279V) TOV
        IF(VOIS(1975F).GT.10).) /2TS(NPTSF) = 100.
        IF(VOTS("PTSF).LT.-110 , "OTS(NPTSF) = -100.
        GO TO 10
 50
        IF(C EO. O.) PRINT 55
        FORMAT(1X/3X, "NO SOLUTION")
. 55
        ISLN = 1
C
        RETURN
C
        END
        UHC ENITUOSEUS
C
C+*
C*
C*
           SUCTIANDE TOO-X CVA TOO-ACKAL BHT RETARRENT BUILDUSPUR RIHT
            (I) VALC CVA (I) HE-T TESTE ONA SCRAHOAR
C+
C.
C+
        COMMON/AFINC/XLOSF, Y_OFF, Z_OSF, PSLF, THLOS
        COMMON/CHTRL/AH (413), A/ (+==), HO, IRJN, THAX, DHAH (410), DHAV (419)
      COMMON/MIC/ VMO,GA40,PF; T-XC,YO,ZO,ALO,BEO,TO
COMMON/MIC/ VMO,GA40,PF; T-XF,YF,ZF,ALF,3EF,TF,N,ISLN
COMMON/PAYDFF/KO1,KO2,K; ** T-X3,RANGEF
COMMON/STATE/SX(410),SY*-TT),SZ(410),SVM(410),SPST(410),SSAM(410)
REAL MACH,M,LVMF,LPSF, TAF-LXF,LYF,LZF,LVM,LPS,LGA,LX,LY,LZ,KO1,
1KO2,K1,K2,K3,LDTV,DTP,CTTE,LDTX,LDTY,LDTZ
      1,TR,GG3IAS,CT,ZI
       *** CALCULATE LAMOA(TF)
        RANGEF = SIRT (XF+X++YF+/F+ZF+ZF)
        IF(RANGEF. EQ 0.) RINGEF = 1.E-10
        LVMF = -1.
        LPSF = KI*(PSIF-PSLF)
        LGAF = K2*(JAMF-TH.OS)
        LXF = 7. *K31 *XF+K02*KF/** + 35F-K3*XF/RANGEF*(15000. -RANGEF)
        LYF = 7. *K01*YF+K02*YF/>> +3EF-K3*YF/RANGEF*(15700, -RANGEF)
        LZF = ?. *K31+7F+K02+ZF/92+3EF-K3+ZF/RANGEF*(15000. -RANGEF)
```

```
C+
     *** INITIALIZE PARAMETERS
      AL = ALF
      BE = BEF
       VH = VYF
      GAH = SAMF
      PSI = PSIF
      X = XF
      Y = YF
      ? = 2F
      T = TF
      S = .755
      H = -H0
      LVH = LVYF
      LPS = LOSE
      LGA = LGAF
      LX = LX=
      LY = LYF
      LZ = LZF
      I = N+1
      PRINT 24
      FORMAT(1X/3X, "BACK4ARD INTEGRATION"/1X)
 24
C+++
     *** CALCULATE TIME VARIANT PARAMETERS AND DERIVATIVES
      I = I-1
 10
      TAU = .003565* Z+518.59
      2HO = 5.3305E-15*T4U+*1.26
       (UAT) TERNITE - . 1234 VM/SQRT (TAU)
      0 = SHO+A4. A4/5.
      M = 12.42
IF(T.LT.4.5) M = 14.09-.4764*(T-.60)
       TH = 0.
       IF(T.LT.4.5) TH = 2000.
      OTAUZ = .033566
      DRHOZ = 2.7131E-14*T1J**3.26*DTAJZ
       TMACV = .0204/50RT([43)
       DMACZ = -. 0102*VM/TAJ**1.5*DTAUZ
      PV*0P5 = V9C
      70Z = V4++2/2. +DR47Z
C***** CALJULATE COMMANDED ALPHA AND BETA AND DERIVATIVES
C
       AVV = AV(I)
      IF (AVV. GT. 20.) AVV = 27.
      IF(AVV.LT.-20.) AVV = -20.
       AVV = 444.32.2
       AHH = A+(I)
       TF(444, GT. 20.) AHH = 20.
       TF(AHH, LT. - 20.) A++ = -20.
      AH4 = 4H4*32.2
       AL = (4VV +32.2+C)5(G14))+H/(20,1+5+Q)
       IF(AL.31..350) AL = ,350
      IF(AL._T.-, 350) AL = - 350

PE = -444 *4/( 20,1*5'2)
       TF(BE.3T..350) BE = .350
       IF(95._T.-.390) BE = - 350
```

```
ALTOT = SART(AL**2+9E**2)
      IF(ALTOT. E2.0.) ALTOT = 1.E-10
      DALY = -AL/2.00V
      DALG = -32.2.4/(20.1.5.3)+SIN(GA4)
      DAL7 = -1L/3+00Z
      DBEV = -35/2*00V
      78EZ = -9E/2+00Z
      VEED*TOTJAYSE+VLKC+TOTJAYJA = VTJAR
      DALTS = AL/ALTOT+DALS
      DALTZ = AL/ALTOT+DALZ+7E/ALTOT+DBEZ
      DAVVA = 32. 2
      DAHHA = 32.2
      DALAV = M/(20.1+5+2)+D* VVA
      DBEAH = -4/(20.1*5*2) * 7AHHA
      HABED TICT A 1695 . 76 TEB = HAT LAC
      DALTAY = 4_+57.295/4_TOT+DALAY
   ***** CALCULATE AERODYNAMIC FORCES AND DERIVATIVES
      CDD = -51.558*HACH**7+380.974*MACH**5-1151.244*MACH**5+1844.332*
     14ACH++4-1589.781+4104++3+885.882+44CH++2-246.299+44CH+28.250
      DELCC = -2.851E-05*41T7T**2-1.8286E-93*ALTOT+3.5714E-03
      DELCOF = -7.40505-12*Z*Z-1.0785E-07*(-Z)-8.8779E-03
      FX = -5*Q*(300+DEL33+DELCOF)
      FY = -9*Q*(20.1*BE)
      FZ = -5+9+(20.1+AL)
      DCDOV = (-351.506*4434*+6+2295.8+4*M43H**5-5755.223*413H**4+
     17377. 329*4404+*3-5069.343*MACH**2+1771.754*MACH-245.298)*DMACV
      DCD07 = (-351.606*1401**6+2285.844*M40H**5-5755.220*M40H**4+
     17377,329*440H**3-5069,343*44CH**2+1771.754*440H-245,298)*D44QZ
      DOELCV = (-5 702E-05+41TOT-1.8286E-03) +04LTV
      DOELOG = (-5 702E-95*4.TOT-1.8285E-03)*DALTG
      DELCZ = (-5.702E-)5*4:TOT-1.0286E-03)*DALTZ
      DOELFZ = -14.9120E-12*Z+1.0785E-07
      DFXV = -FX/2*DQV-S*Q*(3000V+DDEL3V)
      DFXG = -S+1+DDELCS
      DFXZ = -FX/2*DQZ-S*Q*(DCDQZ+DDELCZ+DDELFZ)
      DFYV = -$*2*20.1*33EV-3*20.1*BE*3QV
      DFZV = -5+7+20.1+74LV-5+20.1+AL+DQV
      OFZG = -S+1+20.1+04L3
      DOELAH = (-5 7025-05'4.TOT-1.8286E-03) *DALTAH
      DDELAV = (-5.7025-05+4.TOT-1.82866-03) +DALTAV
      DFXA4 = -S+2+DDEL44
      DFXAV = -S+3+00ELAV
      DFYAH = -5"2"20.1"33:44
      DFZAV = -5+2+20.1+34-44
C++ ** CALCULATE VHOOT, PSITOT AND GANDOT AND DERIVATIVES
      CAL = 305(4L)
      SAL = SIN(AL)
      CBE = 205(3E)
      SBE = STY(BE)
      VMOOT = ((FK+TH)+C4L+C3E+FY+SBE+FZ+SAL+CBE)/4-32.2+SI4(GA4)
      AY = (-(FX+TH) + CAL+SHE+=Y+CBE-FZ+SAL+SBE) /H
      A7 = (-(FX+1+)+SAL+=Z+34L)/H+32.2+335(GAH)
      PSIDOT = AY/(VM*CDS(344))
      HV\SF- = TOCHAR
```

```
DVDTV = (DFXV*CAL*CDE-FX+SAL*CDE*D4LV-FX*CAL*SBE*D3EV+DFYV*SBE+FY*
     108E*3PEV+3FZV*SAL*3BE+FZ*CAL*CBE*3ALV-FZ*SAL*SBE*DBEV-TH*SAL*3BE*
     1 7AL V-T-1+04_+386+09EV1/4
      DVDTG = (DFXG*CAL*33E+FX*SAL*CRE*DAL3+DFZ3*SAL*CBE+FZ*CAL*33E*DAL3
     1-T4*5AL*G9E*DALG)/1-32 2*COS(GAM)
      DVDTZ = (DFXZ+CAL+)3E-FX+SAL+CBE+D4LZ-FX+CAL+53E+D3EZ+FY+CBE+D8EZ+
     1FZ+CAL+03E+OALZ-FZ+S4L*SBE+D3EZ-TH+S4L+03E+D4_Z-TH+C4_+SBE+D8EZ)/4
                        1 *C4_ *S8E-(FX+T4) *SAL *S8E*J4_V-(FX+T4) *C4_*C8E*
      DPOTV = (-()=XV
     19BEV+DFYV+3BE-FX+SBE+BBEV-DFZV+SAL+SBE-FZ+CAL+SBE+DALV-FZ+SAL+GBEF
     198FV)/(4*005(GAM)*V4)-75100T/VM
                       1+34_459E-(FX+T+)+54L+58E+34L5-3FZG+5AL+58E-FZ
      OPOTG = (-()=X5
     1*CAL*SRE*DALG) / (H*COS (GAH) * VM) +SIN (GAM) *PSIDOT/COS (GAH)
      PPDT7 = (-()FXZ )+34_*SBE+(FX+FH)*S4L*SBE+D4L7-(FX+FH)*CAL*CBE*
     108EZ-F1+SBE+DBEZ-F1+CA_+SBE+DALZ-F1+SAL+CBE+DRE7)/(M+COS(GA4)+V4)
                          ) +SAL-(FX+TH) +CAL+DALV+DFZV+CAL-FZ+SAL+DALV)/
      DGDTV = -(-()FXV
     1 (MFV4) -GA4DOT/VH
      DGDTG = -(-()FXG
                          ) +S4L-(FX+TH) +CAL+DALG+DFZ3+CAL-FZ+SAL+DALG)/
     1 (M* VM)+32.2*SIN(G44)/V4
                          ) +SAL-(FX+TH) +CAL+DALZ-FZ+SAL+DALZ) / (M+V4)
      DGOTZ = -(-(DFXZ
      HAXTC)) = HATOVC
                          ) * CAL *CBE- (FX+TH) *CAL *SBE+ DBEAH+OFYAH*SBE+FY*
     1CBE*DBEAH-FZ*SAL*SBE*DBEAH) /H
      VAX=C() = VATCVC
                          ) *CAL *CBE- (FX+T+) *SAL*CBE*DALAV+DFZAV*SAL*CBE+
     1FZ+CAL+CBE+DALAV)/1
      OPOTAH = (- (DEXAH
                           ) *CAL *SBE-(FX+TH) *CAL *CBE*DBEA ++DFYAH*CBE-FY*
     1SRE#ORFAH-FZ*SAL#38E*39EAH)/(M*V4*30S(GA4))
                           1+34L+SBE+(FX+TH)+SAL+SBE+34LAV-D=ZAV+SAL+SBE-
      DPDTAV = (-(DFXAV
     1F7+CAL+SBE+JALAV)/(4+V4+COS (GAM))
      PATCOD = HATCOD
                        1 +541/ (H+ VH)
      DGDTAV = - (- (DFXAV
                          )+SAL-(FX+TH)+CAL+DALAV+)=ZAV+CA.-FZ+SAL+
     1DALAV)/(Y*VM)
   **** UPGATE VY, PSI AND GAY AND CALCULATE, DERIVATIVES
C+
      VM = SV4(I-1)
      PSI = SPSI(I-1)
      GAM = SGAM(I-1)
      CGA = 305(344)
      564 = SI4(344)
      CPS = 205(251)
      SPS = SIN(PSI)
      XDOT = V 4 CG4 CPS
      YDOT = V4+334+SPS
      700T = -V4+53A
      DXDTV = CG4*CPS
      DXDTP = -V4*CGA*SPS
      DXDTG = -V4*SGA*CPS
      DYDTY = CG4 SPS
      DYOTP = VM+CGA+CPS
      DYDTS = -V4*3G4*53
      DZDTV = -S34
     DZDTG = -V4*CGA
C++++++ UPDATE X.Y AND Z
      X = SX(I-1)
      Y = SY(1-1)
      Z = SZ(I-1)
```

```
TCC-POHAL STALUCIAN ***
      LDTV = -(LV4*0V0TV+L>S*DPOTV+LGA*DGDTV+LX*DKDTV+LY*DYDTV+LZ*DZDTV)
      LOTP = -(LX.DXOTP+_Y.JADIL)
      LDTG = -(LV4+0VDTS+L>S+DPDTG+LGA+3GDTS+LX+DX3TS+LY+DY3TG+LZ+
     10ZOTG)
      LOTX = 0.
      LDTY = 0.
      LDT? = - (LJY+DVDTZ+LPS+DPDTZ+LGA+DGDTZ)
C
C++++++ INTEGRATE LAMDA-DOT TO GET LAMDA.
C
      LVM = LVM++*LDTV
      LPS = .PS+4*LOTP
      LGA = _3A++*LOTG
      LX = LX+H+LOTX
      LY = LY+H+LOTY
      LZ = L?+4*_3TZ
C
  VAHC DNA HAHD STORE DNA STALUCIAS *****
C+
C
      THANCIS = LV4* DVOTAH+1 25+DPOTAH+LG4* 35DT4H
      OHAV(I) = _V4+DVDT4V+L>S+DPDTAV+LG4+DGDT4V
      T = T+4
      L = 2./40
      K = I/L-(I+1)/L
      IF(K EQ. 0) 30 TO 3)
      PRINT 25, F, VM, DHAH(I), CHAV(I), X,Y, Z, AH(I), AV(I)
      FORMAT(1X/3X,2HT ,= 5.1,3X,3HVM ,F8.2,3X,5HDHAH ,E15.7,3X,5HDHAV,
 25
     1515.7,3X,24K ,F7.0,3K,24Y ,F7.0,3X,24Z ,F7.0,3K,34%A ,F6.2,3X,
     13HAV , =5.21
C
C**** CHECK FOR STOPPING CONDITION
C
30
      IF(I GT.1) 30 TO 13
      RETURN
      CHE
      SUBROUTINE PAYOFF(J)
C
C++++++
C+ /
C+
        THIS SUSSOUTINE COMPUTES THE VALUE OF THE PAYOFF FUNCTION J
C*
C--
C
      COMMON/AFINC/XLOSF, Y.DSF, ZLOSF, PSLF, THLOS
      COMMON/MFINO/VMF, GAMF, PSIF, XF, YF, ZF, ALF, BEF, FF, N. ISLN
      COMMON/PAY) == / KO1, KO2, K1, K2, K3, RANGE=
      COMMON/PENCOF/K010, K027, K10, K20, K30
      REAL J, K91, K02, K1, <2, K7
REAL K019, <020, K10, <20, K30
C****** ESTABLISH PENALTY FUNCTION COEFFICIENTS
C
      401 = 4010
      KO2 = <020
      K1 = K10
      KS = K30
```

```
K3 = K30
C
     *** MODIFY PENALTY FUNCTION COEFFICIENTS IF FINAL VALUES ARE
C+
         WITHIN FOLERANCES
C
     PANGEF = STRT (XF*XF+YF*YF+ZF*ZF)
      IF(PSI=-PS_=.LE..230.440.PSIF-PS_=.GE.O.) K1 = 0.
      IF(ABS(SAMF-THLOS ) .. E . 175) K2 = 0. .
      IF(RANGEF. 3E. 16000.) <3 = 0.
C
   ** * * * CALCULATE PAYOFF FUNCTION
C
      J = -V4F+K01 *RANGEF**2+K02 *RANGEF+K1 /2.*(PSIF-PSLF)**2+K2 /2.*
   1 (GAMF-THEDS) **2+K3 /2. * (16000.-RANGEF) **2
C
      RETURN
      END
      SUBROUFINE PLTRAJ
C
          ******************************
C+*
C+
        THIS SUBROUTINE PLOTS COMPARISONS BETWEEN THE INITIAL
C+
C*
        PERFORMANCE PARAMETERS AND THE OPTIMIZED PERFORMANCE
C*
        PARAMETERS
C+
C*
       ****************************
      COMMON/AFINC/XLOSF, Y_OSF, ZLOSF, PSLF, THLOS
      COMMON/AIC/VAO, XAO, YAO, ZAO
      COMMON/PLDATA/XI( 52), YI( 52), ZI( 52), XS( 52), YS( 52), ZS( 52),
     1NI, NF
      GOMMON/PLDT2/PDHI( 52), PDZI( 52), PDHS( 52), PDZS( 52), 4HGI( 52),
     1AVGI ( 52), 4435 ( 52), 4VGS ( 52)
      COMMON/PLDT3/PTI( 52), PTS( 52), RANGI( 52), RANGS( 52), ALPI( 52),
     19EPI( 52),4_PS( 52),3EPS( 52),VDTI( 32),VOTS( 52)
      DIMENSION 30(4), Z0(4)
C .
C++++++ DRAW HORIZONTAL TRAJECTORY PLOT
C
      IF(ZAO, NE. - 35000.) GO TO 5
      XM = -90000.
      XD = 15000.
      YM = 80000.
      YD = -15000.
      GO TO 15
  5
      TF(Z40. 42. - 20000.) GO TO 10
      XM = -50000.
      XD = 10000.
      YH = 50000.
      YD = -10000.
      50 TO 15
10
      CONTINUE
      YX = (1+11) IX
15
      (x = (S+IN)IX
      XS(NF+1) = XM
      XS(4F+2) = X0
      YI(HIH) = YM
      CY = (S+IF)IY
```

```
YS(NF+1) = YY
      YS(NF+?) = YO
      CALL PLOTS (30)
      CALL P.OT(5.,-5.,-3)
      CALL P. 07(1.5,2.0,-3)
      CALL SPAXIS(0.,0.,15422)SSRANGE (FT),15,4.0,30.,YM,YD,-.65,1.20,
     1 1190, 90.,1.,-1,.0305)
      CALL SPAXIS(0.,4.0,1.417)HNRANGE (FF),14,7.0,0.0,X4,X0,2.80,+.50,
     1.1190, 0.,1.,-1,.09351
      CALL LINE(XI, YI, NI, 1, 0, 0)
      CALL LINE(X5, Y5, HF, 1, 3, 1)
      CALL SY430: (+.00,+.00, 126,2,0.,-1)
      CALL PLOT (5.30, 3.44, 3)
      CALL P. 07(5.55, 3.44, 2)
      CALL SYMBOL (5.70,3.40, 0805,4HINTL,0.,4)
      CALL PLOT(5.30,3.31,3)
      CALL PLOT (5.55, 3.31, 2)
      CALL SY430_(5.7.0,3.27, 0805,3HOPT,0.,3)
      SALL SY430. (5.47,3,307,,0700,1,0,,-1)
      CALL PLOT(-1. . - . 5,3)
      CALL PLOT(3.0, -. 8, 2)
      CALL PLOT(3.0, 4.8,2)
      CALL PLOT (-1. , 4.8,2)
      CALL P_07(-1.,-.8,2)
C
C++++++ DRAW VERTICAL TRAJECTORY PLOT
      IF(ZAO. NI. - 35000.) 30 TO 95
      RM = 120000.
      RD = -20100.
      ZM = 0.
      ZO = 10000.
      GO TO 103
      IF(ZAO. NE. - 20000.) 33 TO 100
95
      RM = 60000.
      20 = -10000.
      Z4 = 0.
      70 = 5000.
      50 TO 105
100
      CONTINUE
105
      ?I(NI+1) = Z4
      ZI(NI+2) = 70
       75(NF+1) =
       75 (NF+2) = 20
       RANGI (NI+1) = RM
      RANGI (VI+2) = RD
      RANGS (VF+1) = RH
      RANGS (YF+2) = RO
      RO(1) = 24451(1)
      70(1) = -240
      RO(2) = 0.
      ZO(2) = 0.
      20(3) = 24
      RO(4) = 30
      70(3) = 74
      7.0(4) = 7.0
      CALL P. 37 (14. , 0. , -3)
      CALL SPAXIS(0.,0.,134ALTITUDE (FT),13,4.0,90.,24,2),-.65,1.30,
```

(

```
1 1130,30.,1.,-1,.0305)
      GALL SPAYIS(0.,0.,1048'NGE (FT),-10,5.0,0.0,84,80,2.50,-.5230,
     1.1179,1.,1.,-1,.0305)
      CALL LIVE( 24431, 71, HI, 1, 0, 0)
      CALL LIVE(RANGS, ZS, NF, 1, 3, 1)
      GALL 0154L1(20, 20,2,1)
      CALL SY473_(5.,0.,.125,2,0.,-1)
      CALL P. 07 (0, 30, 3, 94, 3)
      CALL P. 01(3.35, 3.34, 2)
      CALL SY430_(0.90,3.30, 0805,4HINTL,0,,4)
      CALL P.OT(3.50,3.31,3)
      CALL PLOT(0.55,3.81,2)
      CALL SY432_(0.90,3.77, 0305,3HOPT,0.,3)
      CALL SYMBO_ (0.57,3.8)7,.0700,1,0.,-1)
      CALL P.OT(-1 , -. 8, 3)
      CALL P_DT (7.0, -. 8,2)
      CALL P. 07 (7.0,4.8,2)
      CALL P. 07 (-1. , 4.8,2)
      GALL P.OT(-1., -. 8, 2)
TOUR SELL SA LCCAN HVOC 44444
C
      VM = -100.
      VD = 50.
      IF(ZAO. NE. - 35000.) 50 TO 25
      TM = 0.
      TO = 15.
      50 TO 35
      IF(Z40, NE. -20000.) 30 FO 30
 25
      TH = 0.
      TD = 10.
      GO TO 35
 31
      CONTINUE
 35
      PTI(NI+1) = TM
      PTI(NI+2) = TO
      PTS(MF+1) = TH
      PTS (NF+2) = TD
      VDTI(NI+1) = VM
      VDTI(NI+2) = VD
      VOTS(NF+1) = VM
      VOTS (N=+2) = VD
      VOTI(1) = VOTI(3)
      VOTT(2) = VOTT(3)
      VOTS(1) = VOTS(3)
      VDTS(2) = VDTS(3)
      GALL PLOT(1+ ,0.,-3)
      CALL SPAYIS(0.,0.,154V4DOT (FT/SEC2),15,4.0,30.,VM,VD,-.50,1.20,
     1 1190,90.,1.,-1,.0305)
      CALL SPAXIS(0.,0.,LOHTTME (SEC),-10,5.0,0.0,T4,T0,2.5),-.5230,
     1.1190,0.,1.,-1,.0905)
      CALL LINE(PTI, VOTI, NI, 1, 0, 0)
      CALL LINE (PTS, VOTS, Nº, 1, 3, 1)
      CALL FLOT(0.,2.,3)
      CALL PLOT (5. . 2. . 2)
      CALL PLOT(0.50,3.34,3)
      CALL PLOT (9.85, 3.34, 2)
      CALL SY470_ (0.90,3.90, 0805,4HINTL,0.,4)
      CALL PLOT(3.50,3.91,3)
```

```
CALL PLOT (3, 35, 3.81, 2)
      CALL SY430_ (9.90,3.77, 0805,3HOPT,0.,3)
      CALL SY430_(0.67,3.837,.0700,1,0.,-1)
      CALL P_OT(-1.,-.4,3)
      CALL PLOT(7.0, -. 3,2)
      GALL P.OT(7.0,4.8,2)
      GALL PLOT (-1., 4.8,2)
      CALL P_OT(-1. ,-.8,2)
C+* ** ** DRAH AH; VS. TIME P.O.T
      AM = -20.
      AD .= 10.
      AHGI (HI+1) = AM
      AHGI (NI+2) = AD
      AHGS (NF+1) = AM
      AHGS (NF+2) = AD
      GALL P_OT(14.,0.,-3)
      TALL SPAYIS (0.,0., 3HAHS (G'S),9,4.0,30.,AM,AD,-.30,1.40,
     1.1190, 20 . 1., -1..0905)
      CALL SPAXIS(0., 0., 10 + FIME (SEC), -10, 5. 0, 0. 0, T4, FD, 2.50, -. 5230,
     1.1199,0.,1.,-1,.0305)
      CALL LINE(PTI, AHGI, NI, 1, 0,0)
      CALL LINE (PTS, AHGS, NF, 1, 3, 1)
      CALL P.OT(0.,2.,3)
      CALL P. 07 (5.,2.,2)
      CALL PLOT (5.30, 3.94, 3)
      CALL PLOT(5.55,3.94,?)
      CALL ST433_(5.70,3.91, 0805,4HINTL,0.,4)
      CALL P.OT(5.30,3.81,3)
      CALL P.OT (5.55, 3.81, 2)
      CALL SY430. (5.70,3.77, 0805,3HOPT,0.,3)
      CALL SYMBO. (5. 47, 3.8)7, . 0700, 1, 0., -1)
      CALL P_OT(-1 ,-.8,3)
      CALL P. 37(7.0,-.8,2)
      CALL PLOT (7.0,4.8,2)
      CALL F_OT(-1.,4.8,2)
      CALL P_OT(-1. . - . 8.2)
     *** DRA4 AV3 VS. TIME PLOT
      AVGI(NI+1) = AM
      AVGI(NT+2) = AO
      AVGS (NF+1) = AM
      AVGS(HF+2) = AD
      CALL P.OT(14.,0.,-3)
      GALL 574XIS(0.,0.,3HAV3 (6'5),9,4.0,30.,AM,AD,-.50,1.40,
     1 1190,30.,1.,-1,.0805)
      CALL SPAYIS (0., 0., 10 HTTME (SEC),-10,5.0,0.0, 11, TO, 2.50, -. 5230,
     1.1190,3.,1.,-1,.09051
      CALL LINE(PTI, AVGI, NI, 1, 0,0)
      CALL LINE( > T3, AVGS, N=, 1, 3, 1)
      CALL PLOT (0. ,2 ,3)
     GALL P.OT(5.,2.,2)
      CALL PLOT(5.30,3.94,3)
      GALL P.OT(5,55,3.94,2)
      CALL SY470_(3.70,3.90, 0805,4HINTL,0.,4)
      CALL P.OT(5, 30, 3, 91, 3)
```

```
CALL PLOT (5.65, 3.81, 2)
      CALL SY470_(5.70,3.77, 0805,3HOPT,3.,3)
      CALL SYMBD_ (5.47,3.807,.0700,1,0.,-1)
      GALL PLOT(-1 ,-.8,3)
      CALL PLOT (7.0, -. 8, 2)
      SALL P_OT(7.0,4.8,2)
      CALL P_OT(-1..4.8,?)
      CALL PLOT (-1. , -. 8, 2)
C
C***** DRAW ALPHA VS. TIME PLOT
       ALPICNI+1) = AM
      ALPI(NI+2) = AD
      ALPS(NF+1) = AM
      ALPS(NF+2) = AD
      CALL P_DT(14 , 0.,-3)
      CALL SPAXIS(0.,0.,1144_PHA (DEG),11,4.0,90.,44,40,-.60,1.30,
     1 1190,90 ,1.,-1,.0305)
      CALL SPAXIS(0.,0.,10+114E (SEC),-10,5.0,0.0,14,70,2.50,-.5230,
     1 1130,0.,1.,-1,.0835)
      CALL LINE(PTI, ALPI, NI, 1, 0, 0)
      CALL LINE(PTS, ALPS, NF, 1, 3, 1)
      CALL P.OT(0.,2.,3)
      SALL PLOT(5.,2.,2)
      CALL P.OT(5, 30, 3. 94, 3)
      CALL PLOT (5.55, 3.94, 2)
      CALL SY430_(5.70,3.90, 0805,4HINTL,0.,4)
CALL PLOT(5.30,3.91,3)
      CALL P.OT (5.55, 3.81, 2)
      CALL SY430_(5.70,3.77, 0805,3HOPT,0.,3)
      CALL SY430_(5.47,3.807,.0700,1,0.,-1)
      CALL PLOT (-1., -. 8, 3)
      CALL PLOT(7.0, -. 8,2)
      CALL PLOT (7.0, 4.8,2)
      CALL PLOT (-1. , 4. 8, 2)
      CALL PLOT(-1.,-.8,2)
C
    **** ORAN BETA VS. TIME PLOT
C*
C
      REPI(NI+1) = AM
       PEPI(NI+2) = AD
       BEPS (NF+1) = AM
      BEPS (NF+2) = AD
      CALL P_0*(14. . 0 . . - 3)
      GALL SPAYIS(0.,0.,1143ETA (DEG) ,11,4.0,90.,44,AD,-.60,1.30,
     1 1190,30.,1.,-1,.0305)
      CALL SPAXIS(0.,0.,10+TIME (SEC),-10,5.0,0.0,T4,T0,2.50,-.5230,
     1.1190,0.,1.,-1,.0805)
      CALL LIN=(PTI. REPI, VI, 1, 0, 0)
       GALL LINE(PTS. BEPS, NF, 1, 3, 1)
      GALL PLOT(3.,2.,3)
      GALL P_OT(5.,2.,2)
      CALL PLOT (5.30,3.94,3)
      CALL P.OT (5.55, 3.9+, 2)
      CALL SYMBOL (5.70,3.90, 0805,4HINTL,0.,4)
      CALL P. OT (5.30,3.91,3)
       CALL P.OT(5,55,3.81,?)
       CALL SY430L (5.70,3.77, . 0805,3HOPT,0.,3)
```

```
CALL SYMBOL (5. 47, 3. 837, . 0700, 1, 0., -1)
      CALL PLOT (-1., -. 8, 3)
      CALL P_DT (7. 1, -. 8, 2)
      CALL P.OT(7.0,4.8,2)
      CALL PLOT (-1., 4.8,2)
      CALL P.OT(-1.,-.8,2)
   ***** DRAN OH VS. RANGE PLOT
      IF(Z40. NE. - 35000.) GO TO 75
      OM = -1000.
      00 = 1000.
      60 TO 35
      IF(ZAO. NE. -20000.) GO TO 80
75
      DM = -1000.
      00 = 1000.
      GO TO 35
 80
      CONTINUE
      POHI (NI+1) = DM
 35
      PDHI (HT+2) = 00
      PDHS (NF+1) = DM
      PDHS (N=+2) = DD
      CALL P_OT (14. , 0. ,-3)
      CALL SPAXIS(0.,0.,7H)H (FT),7,4.0,90., DM, DD,-.50,1.50,
     1 1130, 30.,1.,-1,.0305)
      CALL SPAXIS(0.,0.,10+RANGE (FT),-10,5.0,0.0,R4,R0,2.50,-.5290,
     1.1190,0.,1.,-1,.08)5)
      CALL LINE(RANGI, POHI, NE, 1,0,0)
      CALL LINE (RANGS, PDHS, NF, 1, 3, 1)
      GALL PLOT(0.,1.,3)
      CALL P.OT (5, , 1, , 2)
      CALL P. 07 (5.30, 3.34, 3)
      CALL P. 07 (5.55, 3.94, 2)
      CALL SY430. (5.70,3,90, 0805,4HINTL,0.,4)
      CALL P.OT(5.30,3.91,3)
      CALL P. OT (5.55, 3.51, 2)
      GALL SY430_(5.47,3.817,.0700,1,0.,-1)
      CALL SYM30_ (5.70,3.77, C805,3HOPT,0.,3)
    CALL PLOT(-1.,-.8,3)
      CALL P_DT (7.0, -. 8,2)
      CALL PLOT (7.0, 4.8,2)
      CALL PLOT (-1, 4.8,2)
      CALL P.OT (-1., -. 8, 2)
C****** DRAN DZ VS. RANGE P.OT
C
      IF(ZAO. NT. -35000.) 30 TO 110
      OH = 1000.
      00 = -500.
      50 TO 120
110
      IF (Z40. NE. -20000.) GO TO 115
      OM = 500.
      00 = -250.
      GO TO 120
115
      CONTINUE
120
      POZI(NT+1) = DM
      PDZI(NI+2) = 00
      POZS(NF+1) = DM
```

(3)

```
PDZS(115+2) = 00
 CALL PLOT (14., 0.,-3)
 CALL SPAXIS(0.,0.,74)Z (FT),7,4.0,30.,DM,30,-.50,1.50,
1:1190,90.,1.,-1,.0305)
 CALL $24X13(0.,0.,104214GE (FT),-10,5.0,0.0,24,93,2.53,-.5230,
1 1130,0.,1.,-1,.0805)
 CALL LINE(24451, PDZI, NI, 1, 0, 0)
 CALL LINTERANGS, POZS, Nº , 1, 3, 1)
 CALL PLOT(0.,2.,3)
 GALL PLOT(5.,2.,2)
CALL PLOT(5.30,3.94,3)
 CALL P. OT (5.55, 3.94, 2)
 CALL SYM30_ (5.70,3.90, 0805,4HINTL,0.,4)
 CALL P_OT(5.30,3.81,3)
 CALL P.OT(5.55, 3.81, 2)
 GALL SYMBD. (5.70,3.77, 0805,3HOPT,0.,3) CALL SYMBD. (5.47,3.807,.0700,1,0.,-1)
 CALL PLOT (-1 ,-.8,3)
 GALL PLOT (7, 0, -. 8, 2)
 CALL PLOT (7.0,4.8,2)
 CALL PLOT (-1 , 4.8,2)
 GALL P_OT(-1.,-.8,2)
 CALL PLOTE (IDUMMY)
 RETURN
 CME
```

C

### Appendix D

### Retran Simulation Parameter Plots

Figs. 58-64 are parameter plots for a 15°, 35,000 ft altitude launch. Figs. 65-71 are plots for a 90°, 35,000 ft altitude launch. Figs. 72-78 are plots for a 15°, 5,000 ft altitude launch. Figs. 79-85 are plots for a 45°, 5,000 ft altitude launch. Figs. 86-92 are plots for a 90°, 5,000 ft altitude launch.

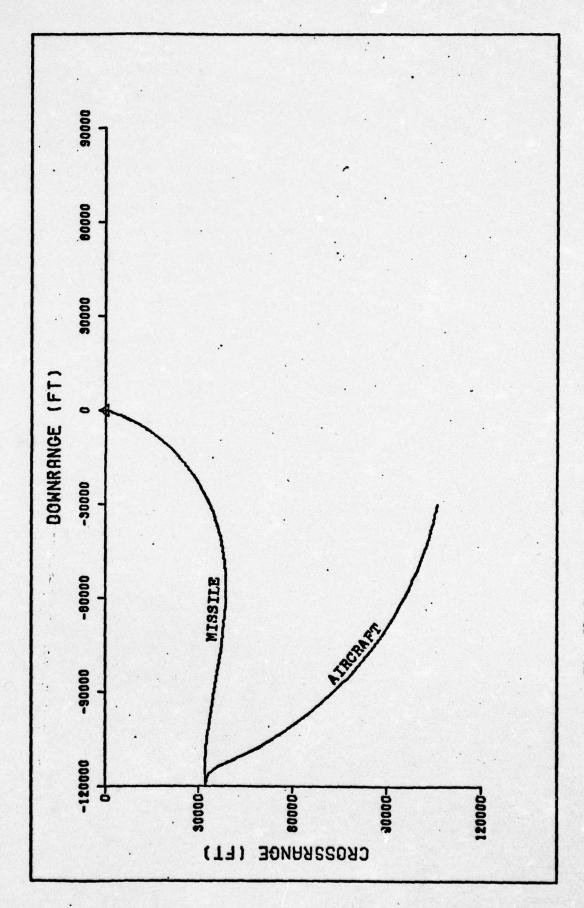


Fig. 58 Trajectory Planview - 15°, 35,000 ft Launch

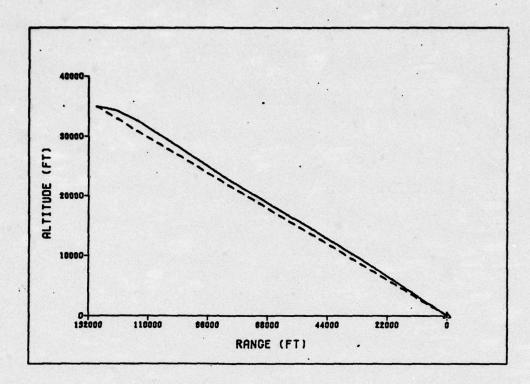


Fig. 59 Trajectory Vertical Profile - 15°, 35,000 ft Launch

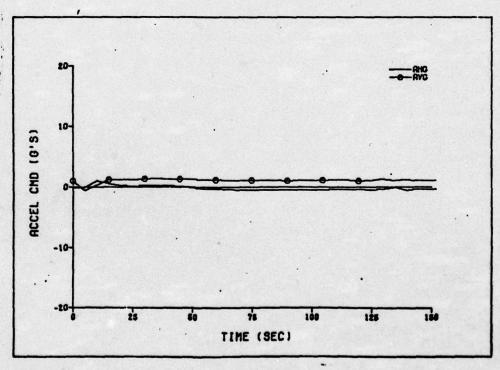


Fig. 60 Acceleration Commands - 15°, 35,000 ft Launch

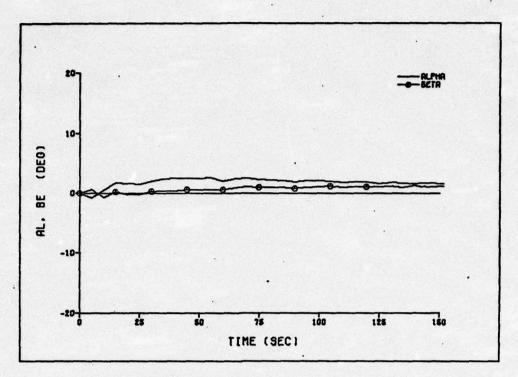


Fig. 61 Alpha and Beta - 15°, 35,000 ft Launch

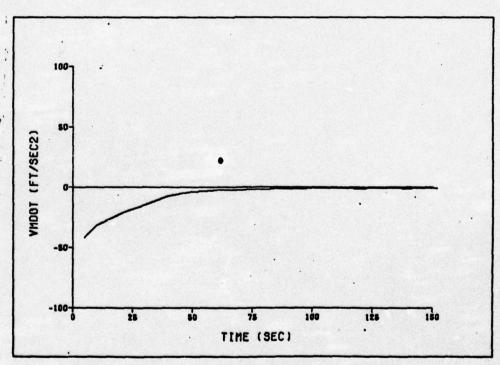


Fig. 62 Deceleration Due to Aerodynamic Drag - 15°, 35,000 ft Launch

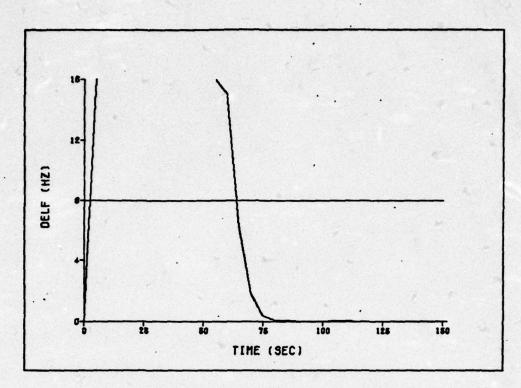


Fig. 63 Retransmitted Frequency Error - 15°, 35,000 ft Launch

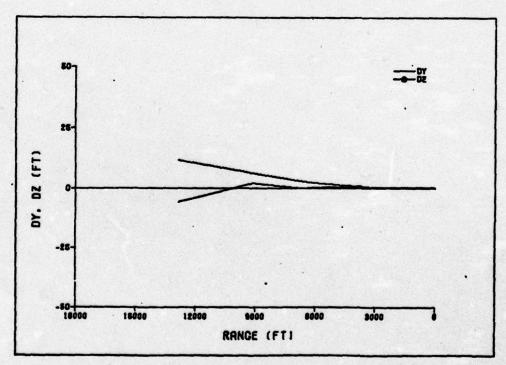


Fig. 64 Missile Distance Errors, Terminal Phase - 15°, 35,000 ft Launch

THE PERSON AND PROPERTY.

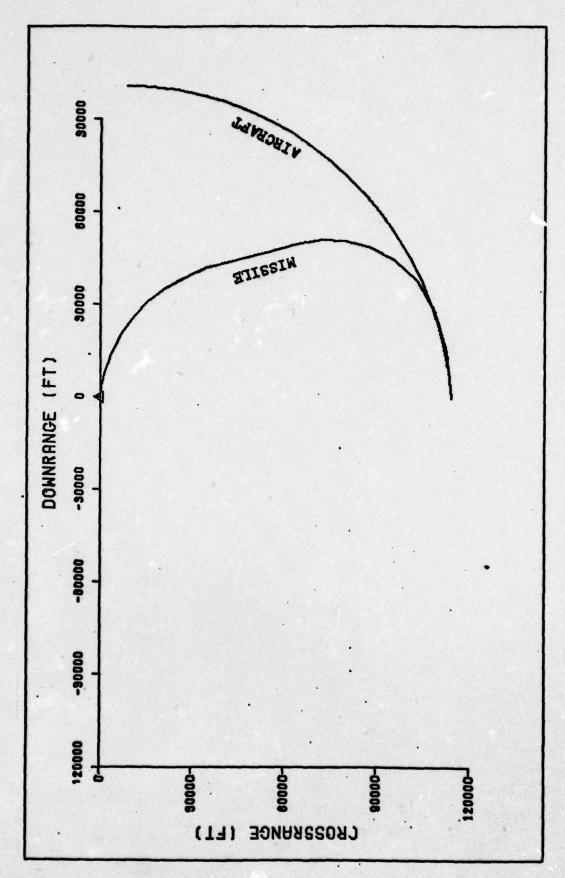


Fig. 65 Trajectory Plan View - 90°, 35,000 ft Launch

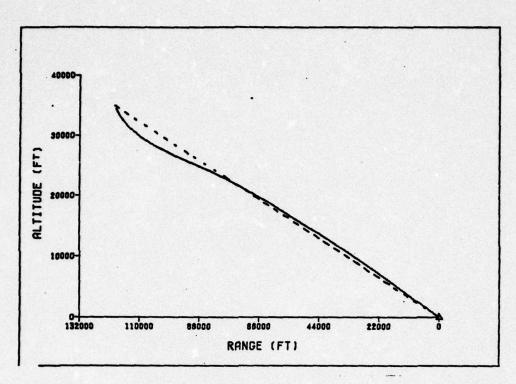


Fig. 66 Trajectory Vertical Profile - 90°, 35,000 ft Launch

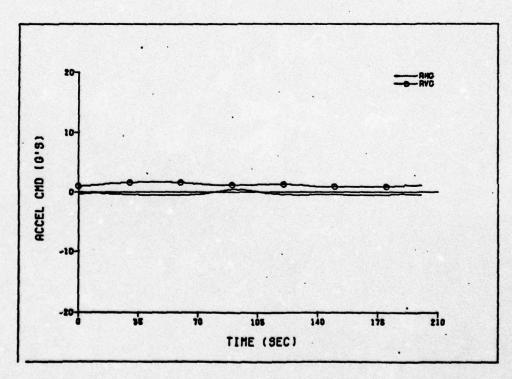


Fig. 67 Acceleration Commands - 90°, 35,000 ft Launch

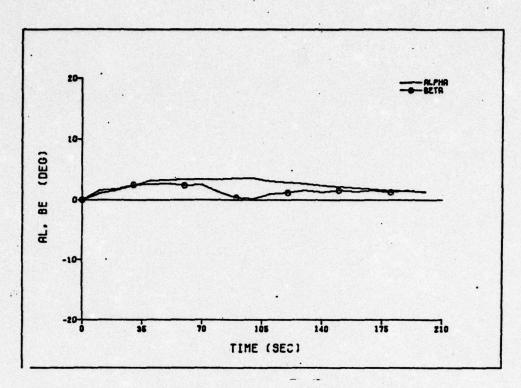


Fig. 68 Alpha and Beta - 90°, 35,000 ft Launch

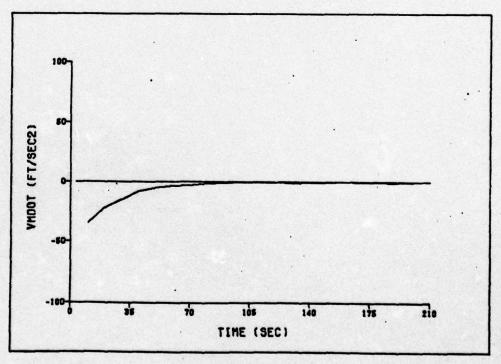


Fig. 69 Deceleration Due to Aerodynamic Drag - 90°, 35,000 ft Launch

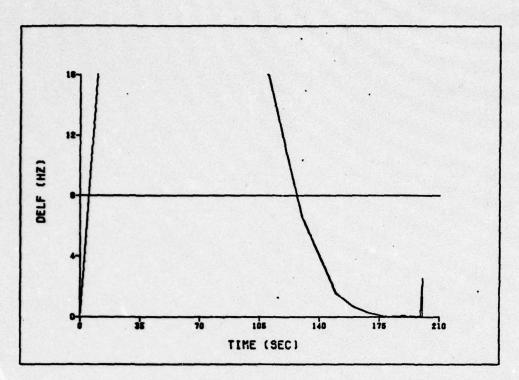


Fig. 70 Retransmitted Frequency Error - 90°, 35,000 ft Launch

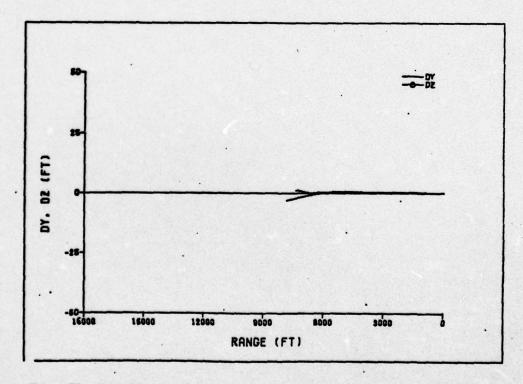


Fig. 71 Missile Distance Errors, Terminal Phase - 90°, 35,000 ft Launch

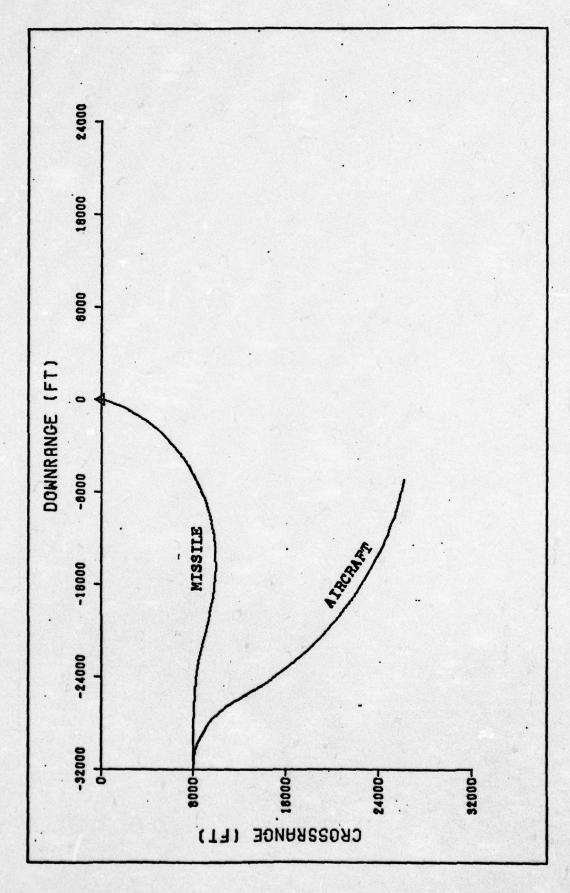


Fig. 72 Trajectory Plan View - 15°, 5,000 ft Launch

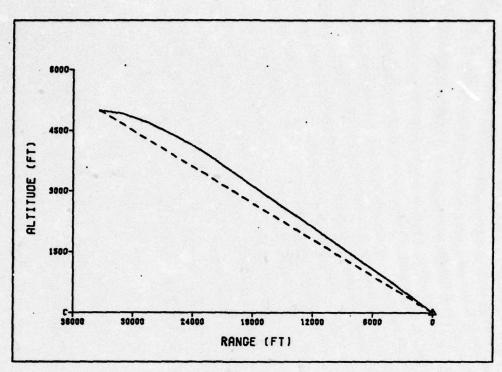


Fig. 73 Trajectory Vertical Profile - 15°, 5,000 ft Launch

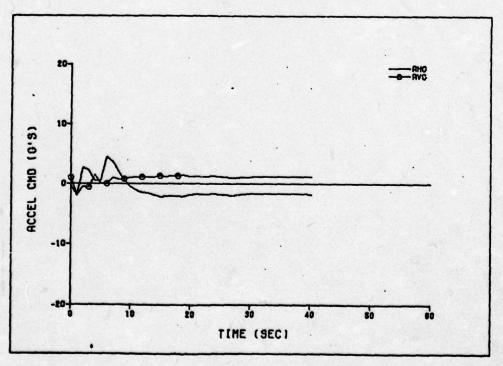


Fig. 74 Acceleration Commands - 15°, 5,000 ft Launch

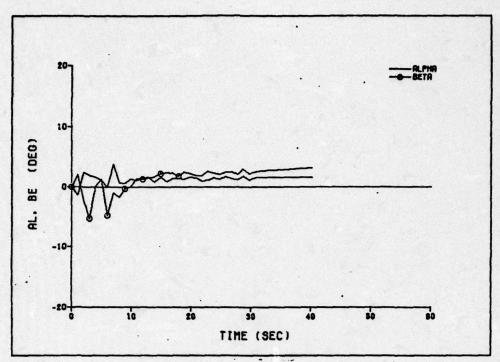


Fig. 75 Alpha and Beta - 15°, 5,000 ft Launch

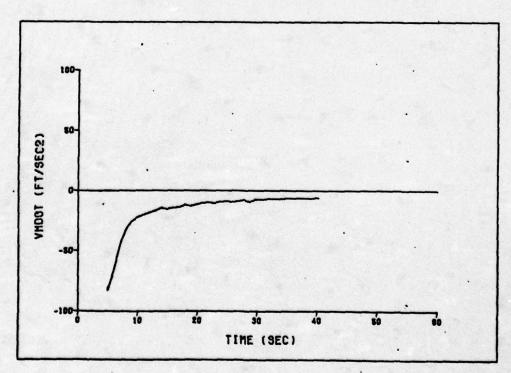


Fig. 76 Deceleration Due to Aerodynamic Drag - 15°, 5,000 ft Launch

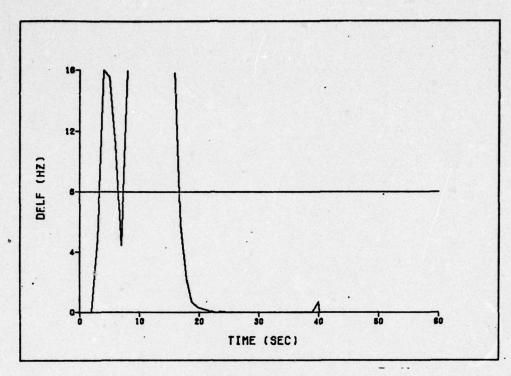
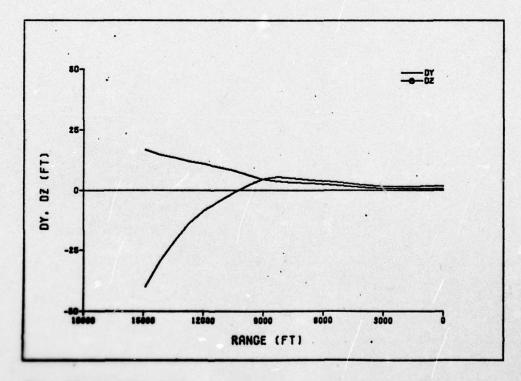


Fig. 77 Retransmitted Frequency Error - 15°, 5,000 ft Launch



Pig. 76 Missile Distance Errors, Terminal Phase - 15°, 5,000 ft Launch

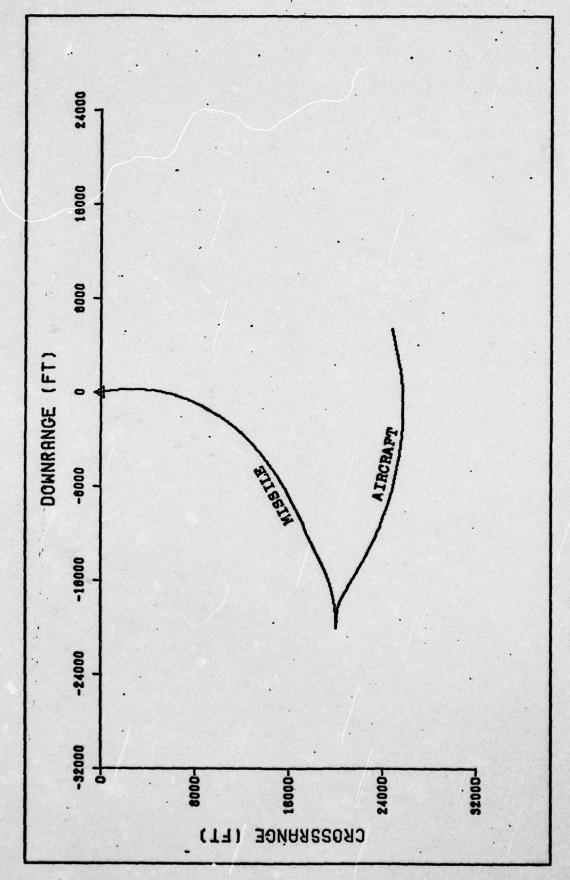


Fig. 79 Trajectory Plan View - 45°, 5,000 ft Launch

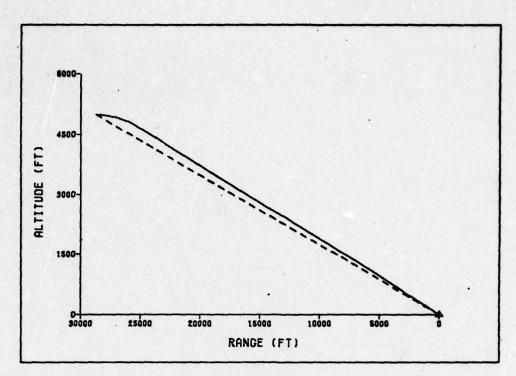


Fig. 80 Trajectory Vertical Profile - 45°, 5,000 ft Launch

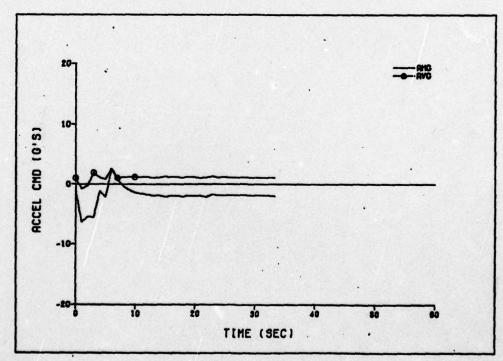


Fig. 81 Acceleration Commands - 45°, 5,000 ft Launch

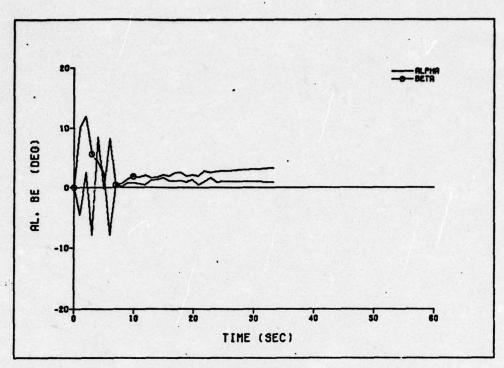


Fig. 82 Alpha and Beta - 45°, 5,000 ft Launch

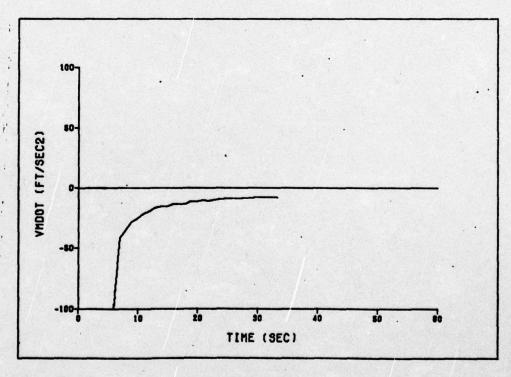


Fig. 83 Deceleration Due to Aerodynamic Drag - 45°, 5,000 ft Launch

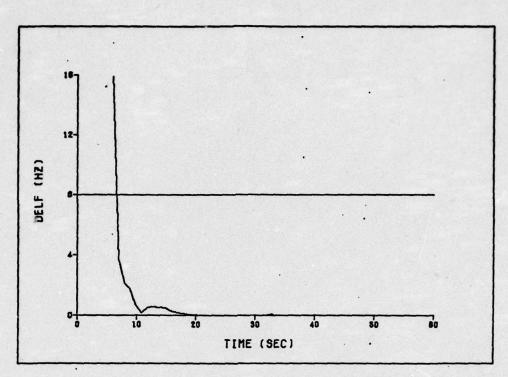


Fig. 84 Retransmitted Frequency Error - 45°, 5,000 ft Launch

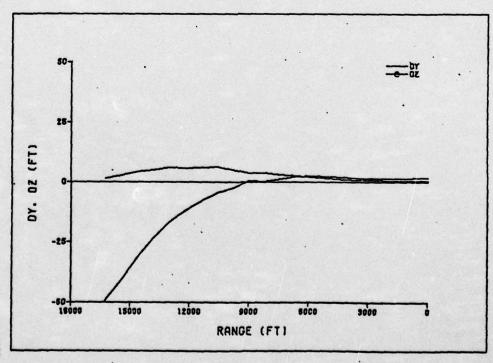


Fig. 85 Missile Distance Errors, Terminal Phase - 45°, 5,000 ft Launch

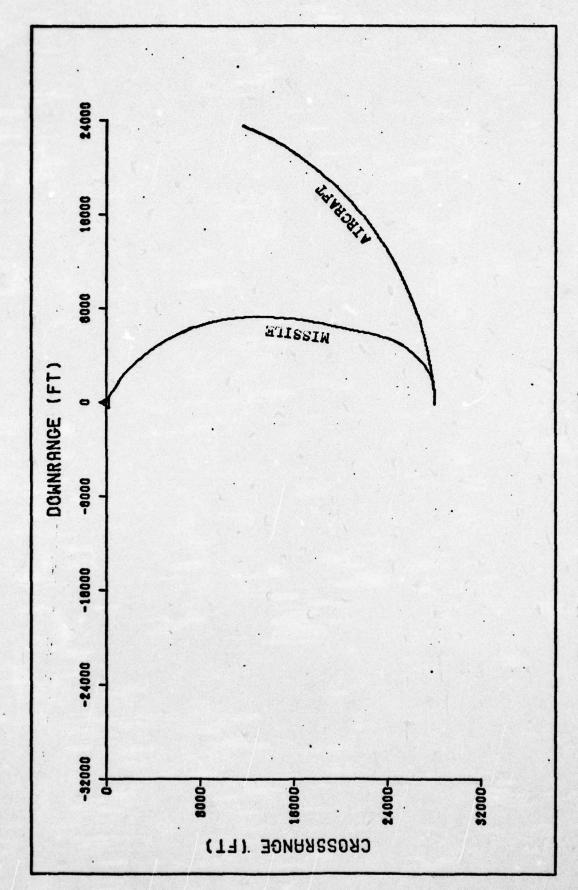


Fig. 86 Trajectory Plan View - 90°, 5,000 ft Launch

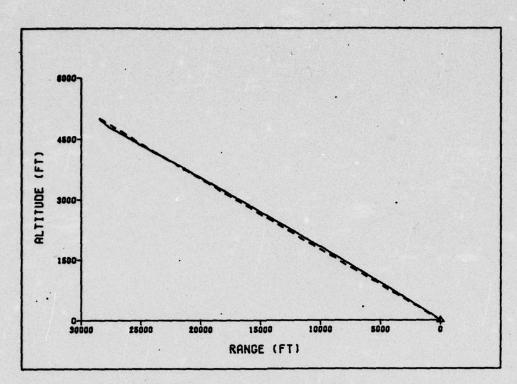


Fig. 87 Trajectory Vertical Profile - 90°, 5,000 ft Launch

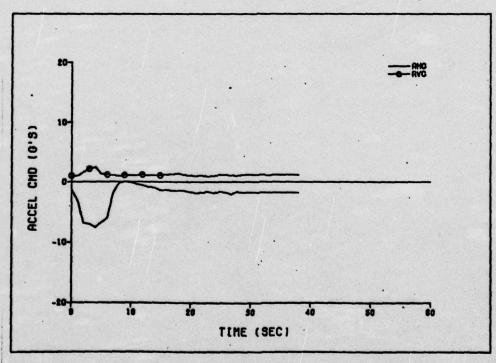


Fig. 88 Acceleration Commands - 90°, 5,000 ft Launch

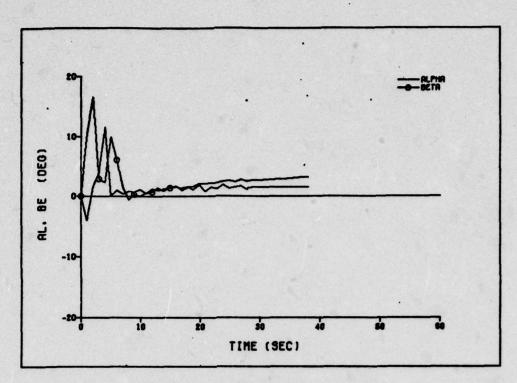


Fig. 89 Alpha and Beta - 90°, 5,000 ft Launch

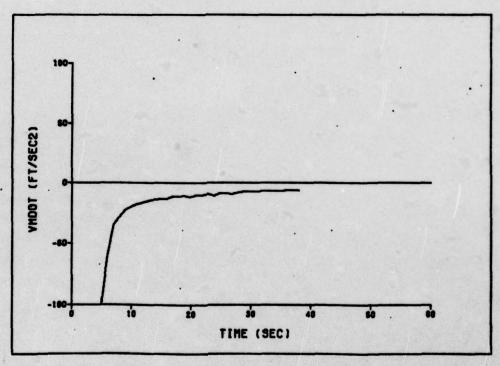


Fig. 90 Deceleration Due to Aerodynamic Drag - 90°, 5,000 ft Launch

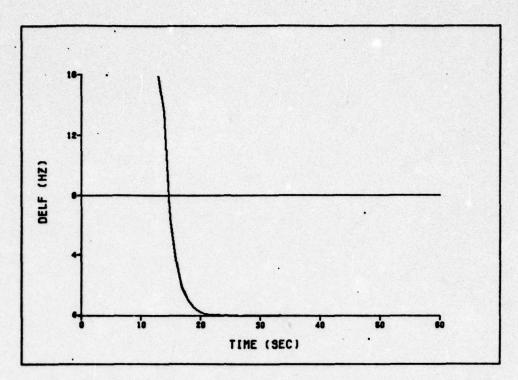


Fig. 91 Retransmitted Frequency Error - 90°, 5,000 ft Launch

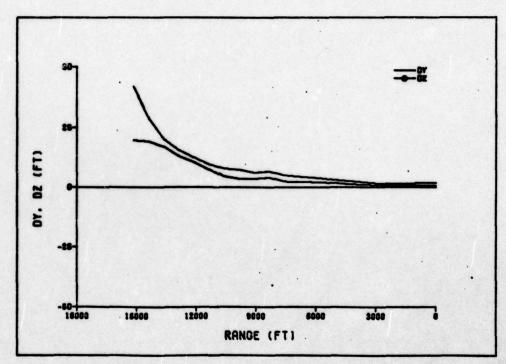


Fig. 92 Missile Distance Errors, Terminal Phase - 90°, 5,000 ft Launch

#### Appendix E

## Guidance Algorithms Which Were Rejected

Several horizontal guidance algorithms were tested in the Retran simulation. Initially, the study concentrated on launches from low initial squint angles of 15° to 30° (squint angle is the angular displacement of the line of sight from the aircraft velocity vector). Later, emphasis was shifted to medium to high initial squint angles of 30° to 90°. The algorithms discussed in section II were found to yield the largest usable launch envelope and the longest maximum launch ranges. The algorithms presented here generally resulted in poorer missile performance.

### Straight Ahead Intercept

For launches at low initial squint angles, the missile tends to fall behind the line of sight in the early portion of the flight.

Therefore, the first algorithm tested commanded no horizontal acceleration until line of sight intercept, then commanded a turn to place the missile on the line of sight. A typical trajectory is illustrated in Fig. 93.

This algorithm required determination of the point at which to start the intercept turn. Determination of this point is complicated by the deceleration of the missile during the turn; also, for a randomly maneuvering aircraft, the rotation rate of the line of sight during the time of the turn cannot be accurately predicted at the start of the turn. To make a precise intercept turn would require varying the acceleration commands throughout the turn, and the necessary algorithm

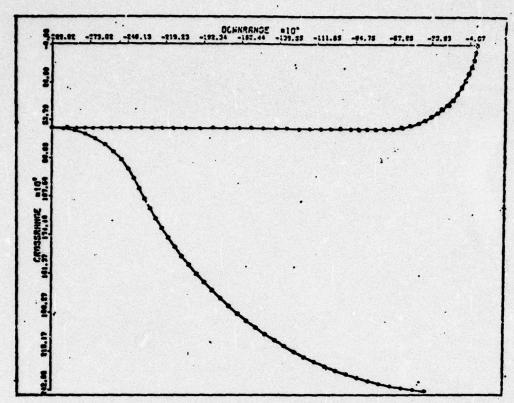


Fig. 93 Trajectory Plan View - Straight Ahead Intercept Algorithm

would be very complex. In order to keep the algorithm relatively simple, a constant-g intercept turn was commanded. A conservative estimation of the start turn point was incorporated which would allow completion of the turn with the missile slightly ahead of the line of sight. The rotation of the line of sight toward the missile would then result in a successful intercept.

The required turning angle for intercept is

$$\Delta \psi = \psi_{\text{LOS}_{\text{ST}}} + \omega_{\text{Z}} \cdot \Delta t_{\text{T}} - \psi_{\text{ST}} - \psi_{\text{B}}$$
 (103)

where  $\psi_{\text{LOS}_{ST}}$  - heading of the line of sight at start turn

 $\omega_{Z}$  - average rotation rate of the line of sight

Δt<sub>T</sub> - time required for turn

 $\psi_{ST}$  - missile heading at start turn

ψ<sub>B</sub> - arbitrary heading bias at completion of turn
 (missile heading must be offset slightly from
 line of sight in order for missile to track
 the rotating line of sight)

 $\dot{\psi}$  - average missile turn rate

The missile turning rate for a constant g turn is

$$\dot{\psi} = \frac{g}{v_{\rm M}} a_{\rm h} \tag{105}$$

where  $V_M$  is missile airspeed in the turn and  $a_h$  is the commanded acceleration. Assuming constant rotation of the line of sight and assuming that the average turn rate will be approximately equal to the initial turn rate (this is conservative, since the turn rate will increase as airspeed decreases in the turn), the time required for the turn is

$$\Delta t_{T} = \frac{\psi_{COS_{ST}} - \psi_{ST} - \psi_{B}}{\dot{\psi} - \omega_{Z}}$$
 (106)

In order to start the turn so that the missile will complete
the turn on or beyond the line of sight, the missile must have
sufficient overtake speed on the line of sight to close the distance
to the line of sight during the turn. Here it was estimated that the
average overtake speed would equal half of the initial missile velocity

normal to the line of sight. The approximate arc distance normal to the line of sight which must be covered during the turn is

$$L = \Delta Y_{ST} + \omega_Z \cdot R_{MT_{ST}}$$
 (107)

where  $\Delta Y_{ST}$  is the missile distance normal to the line of sight at start turn and  $R_{MT_{ST}}$  is the missile-to-target range at start turn (again, this is conservative because  $R_{MT}$  will decrease during the turn). Therefore, the required overtake velocity at the start turn point is

$$\Delta \dot{Y} = \frac{2}{\Delta t_{\rm T}} (\Delta Y_{\rm ST} + \omega_{\rm Z} \cdot R_{\rm MT_{\rm ST}})$$
 (108)

In this algorithm, the interception turn was initiated when  $\Delta \hat{Y}$  was sufficient to insure turn completion on or beyond the line of sight. A constant 4g turn was commanded; however, if during the turn the current  $\Delta \hat{Y}$  was insufficient to cover the distance remaining to turn completion, no acceleration was commanded and the missile continued on present heading until overtake was again sufficient to continue the turn. A command to track algorithm similar to the one discussed in section II was employed for line of sight tracking once tracking heading was reached.

This algorithm proved to have only limited interception capability. Successful intercepts were made from an initial squint angle of 20°; however, attempted intercepts from larger squint angles resulted in the missile completing the turn behind the line of sight, with subsequent high-g maneuvering required to catch the line of sight. Even when interception was successful, tracking time on the line of

sight was insufficient and terminal airspeed was low due to the drag encountered during the interception turn.

#### Turn to Initial Intercept Heading

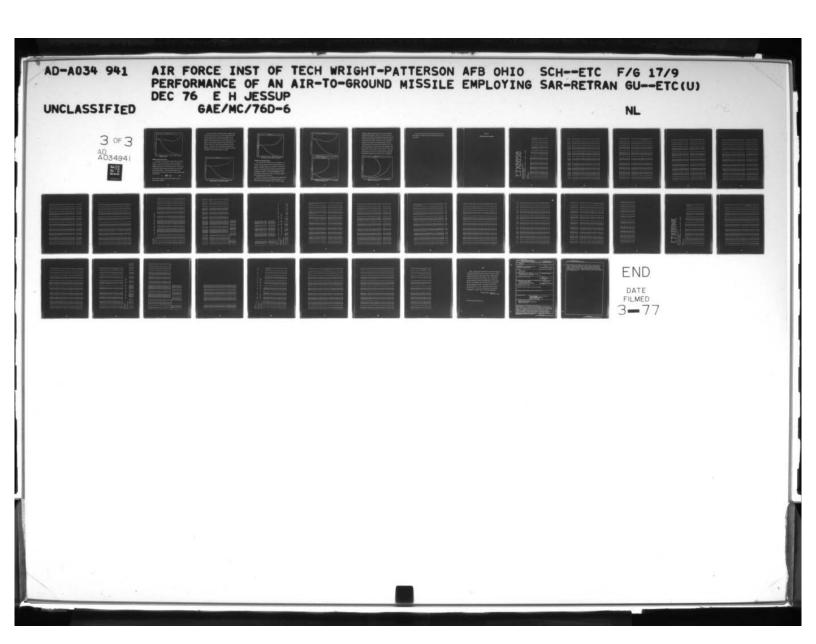
To correct the insufficient tracking time of the straight ahead intercept, the algorithm was modified to initially turn the missile to a predetermined intercept heading. This heading was computed as an empirical function of initial squint angle and range from the target, and was chosen to insure interception of the line of sight at ranges greater than 5000 ft slant range from the target. (Note, at this phase of the study, lower terminal airspeeds and shorter tracking times were being considered than were finally chosen as the minimums required). The initial acceleration command was computed so as to produce a turning rate equal in magnitude to the angular error between the computed heading  $\psi_{\rm I}$  and the missile heading  $\psi$ . This turning rate is

$$\dot{\psi} = \frac{a_h (32.2)}{v_M} = (\psi_I - \psi)$$
 (109)

The required acceleration command is therefore

$$a_h = \frac{v_M}{32.2} (\psi_I - \psi)$$
 (110)

A typical trajectory resulting from this algorithm is shown in Fig. 94. Basically, this algorithm had the same deficiencies encountered with the straight ahead intercept, except that tracking time was increased.



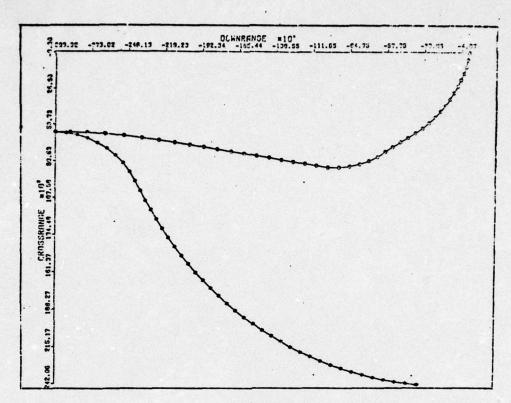


Fig. 94 Trajectory Plan View - Trun to Initial Intercept Heading Algorithm

### Command to Fixed Intercept Angle

In an attempt to avoid the high turning accelerations required by both of the previous algorithms, the missile was commanded to maintain a constant 30° intercept angle to the line of sight. The commanded acceleration was calculated proportional to the square root of the angular difference between the heading of the line of sight and the missile heading. A variable gain was employed, which increased gain as the square root of missile to target range decreased. The algorithm was

$$a_h = \frac{9000.}{Range} (\psi_{LOS} - \psi) \tag{111}$$

when the angular difference was less than or equal to 30°, no acceleration was commanded.

At  $t_{tg} \leq 10$  seconds, the algorithm reverted to command-to-track. This algorithm proved inferior to the initial heading algorithm for low squint angle launches, as the reversion to command to track produced a sharply turning trajectory as illustrated in Fig. 95. However, the algorithm gave superior results at medium initial squint angles, with lower terminal airspeed and increased tracking time. A typical trajectory for a medium squint angle launch is shown in Fig. 96. It was observed that the trajectories produced by this algorithm were similar to those which could be obtained by utilizing the command-to-track algorithm throughout the flight.

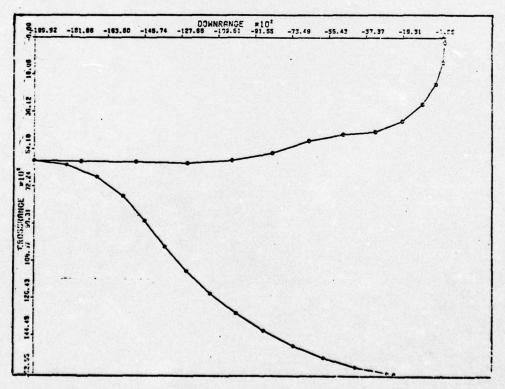


Fig. 95 Trajectory Plan View - Command to Fixed Intercept Angle Algorithm, Low Squint Angle Launch

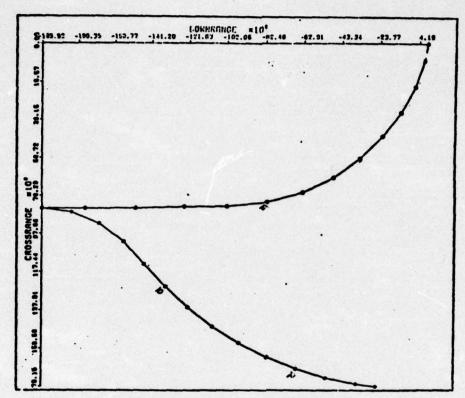


Fig. 96 Trajectory Plan View - Command to Fixed Intercept Angle Algorithm, Medium Squint Angle Launch

#### Command to Track Throughout Flight

The trend in missile performance during the development of the previous algorithms indicated that gradual turning maneuvers were requisite for maximum range, even at the expense of increased flight distance. Preliminary studies by the Air Force Avionics Laboratory indicated that such gradual turning trajectories could be obtained by employing the command to track algorithm throughout, the flight. This algorithm was essentially the same as the horizontal command to track algorithm discussed in section II.

Satisfactory trajectories were obtained for low to medium initial squint angles, with fairly low g (<4) maneuvering throughout. Two resulting trajectories are presented in Figs. 97 and 98. Terminal

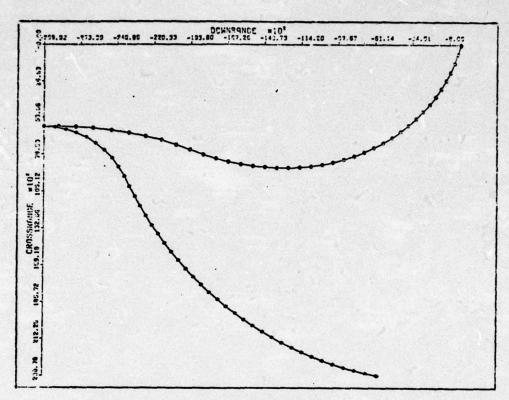
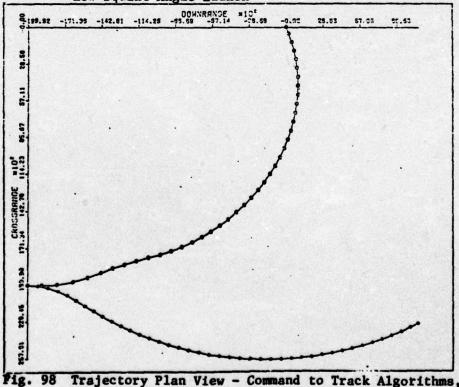


Fig. 97 Trajectory Plan View - Command to Track Algorithm,
Low Squint Angle Launch



airspeed was higher than obtained with the previous algorithms and tracking time was sufficient. However, at initial squint angles greater than 45° the missile was initially heading away from the line of sight, resulting in large g turns (6-8 g's) to bring the missile back toward the line of sight. Even with the large accelerations commanded, sizable distance errors developed during the initial turn; consequently, large intercept angles coming back to the line of sight were commanded. This resulted in high g maneuvering (10-15 g's) to complete the interception turn onto the line of sight. The trajectory for a 60° angle launch is shown in Fig. 99. For initial squint angles greater than 60°, the required maneuvering sometimes exceeded missile capability and intercepts were not accomplished.

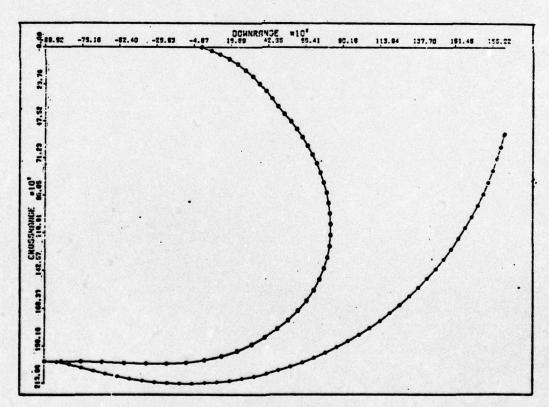


Fig. 99 Trajectory Plan View - Command to Track Algorithm, High Squint Angle Launch

In order to achieve satisfactory performance from high initial squint angles, the command to heading algorithm discussed in section II was added.

# Appendix F

# Program Optraj Output Listings

3515.135	12112122	33 33	222222	355535	2222223	*******
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PENALTY FUUTIONS COEFFICIENTS

401 -. 2799E-97 KB2 . 3395E-02 K1 . 1000E+04 K2 . 1000E+04 K3 . 1000E-05

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-	1.4.	ξ	951.30	3484	. 103+3+95+02	0447,	.24344935+02	x -7127.	•	38592.	2 -14030.	3	31	Ą	•
-	12.0	, 2	\$62.62	2444	. 10430052+02	9444,	.27526235+02	x -6010.	•	39967.	2 -14575.	*	29	A	•
-	77.0	ξ	953.79	<b>3414</b>	.1054475=+02	0444.	.30776955+02	x -6926.	٠	41325.	2 -15122.	=	25	A	•
•	89.0	Ì	954.81	энзн	. 10692325+02	0144,	.34094332+02	-9869.	٠	.5666.	2 -15565.	*	2.	AV	
-	84.0	\$	955.65	7484	.10577305+02	0444.	-37474785+02	X -10836.	٠	43894.	2 -15210.	A	-:11	À	:
-	9.00	ξ	955.35	3484	.11106725+02	0144,	**1913615+02	.X -11922.	•	45311.	2 -15752.	*		3	:
•	67.0	\$	16.956	2414	.11391562+02	3444,	.44411255+02	x -12819.	٠	45522.	2 -17291.	#	36	*	:
-	53.0	•	857.53	ЭНЕН	.12676382+02	DAAV,	.43278642+02	X -13923.	•	47931.	2 -17825.	A	62.	3	•
-	94.0	ξ	958.59	H SHC	. 99810335+01	DIAV,	.51701005+02	X -14838.		*9236*	2 -13755.	=	. 43	¥	:
-	95.0	ξ	959.61	3444	. 99639375+01		.55452675+02	X -15897.		50310.	.19881- 5	A		¥	•
-	94.0	ξ	971.20	Энен	.99433732+01	9444,	.53228472+02	x -17001.	٦	51752.	2 -19399.	=	:	*	:
٠	85.0	ţ	972.83	3414	.99351552+01	3447,	.63016192+02	X -16149.	•	52961.	2 -19911.	3		AV .	:
-	99.0	Į	874.71	ЭНЗН	.99257365+01	D-14V.	.63810945+02	X -19342.	٠	54132.	2 -20415.	A E		3	:
-	.3.0	E	975.88	Энен	. 1917809E+01	0444,	.70595331+02	x -20576.	•	55257.	2 -20915.	*		2	:
-	6.5.9	ţ	873.40	3484	. 39124+72+01	3444,	.74359735+02	X -21959.		\$5363°	2 -21407.	=		*	•
•		ξ	932.30	H 2 H C	. 39035775+01	DARV	.75093165+02	X -23162.	-	57418.	21394.	#	73.	*	•

of 771.79 tere -13079.37 PSERR . 252491 GAERR . 010619

SACKWARD ENTISEATION

3405F 643 F92328

•			1 835.62	3464	. 99056562+01	0447,	.61765912+02	.X -24548.	-	35438.	2 -2237%	3	69	:	34
	13.3		1 333.61	3414	.99034372+01	9444,	. 55432992+02	x -25357.		\$9397.	. 6+622- 2	=	•••	AV	93
-	31.0		1 893.72	Hate	. 49030285+01	DAN.	-83042695+02	x -27408.	>	60318.	2 -23120.	H	50	2	02
-	34.0		1 833.64	3444	. 96935305+01	044.	.92686032+02	x -28900.	-	61190.	.2 -23790.	4	51	*	.03
-	34.0		1 304.05	2484	.96126312+01	0444,	.97115852+02	K -30431.	-	\$2010.	2 -24267.	=		<b>A</b>	.33
-	32.0		310.05	3484	. 10100115.02	3444,	-94534902+02	x -31997.	-	\$2775.	2 -24773.	=	52	*	-1.36
-	37.0		1 1005.92	Н	. 6015175:+01	9444,	.10190552+03	X -33566.		63519.	2 -25279.	T T	52	*	5.27
-	24.0	5	10:0.59	2444	. 68377532+01	0444,	.93577585+02	X -35513.		64270.	2 -25754.	3	••53	**	\$2.
-	25.9	5	1977.67	Энан	. 67401222+01	344.	.94328232+02	X -37440.		64983.	2 -25273.	=	53	>4	.10
•	2 0		1111.04	DHSH	. 65690925+01		.95236352+02	x -39463.	>	55553.	7 -26919.	ī	53	*	.33
٠	22.0		11:3.29	7414	. 6369514:+01	9444,	.93986711+02	X -41529.	-	65273.	2 -27383.	=	53	44	60.
٠	23.0	5	1132.08	2434	. 61400535+01	DIAV.	.95700755+02	X -43705.	-	65563.	. +7875- 5	*	53	AV	.13
•	13.0	5	1237.97	2414	.78427025+01	9444,	.97540155+02	X -45978.	-	57404.	.16585- 2	AH	52	AV	::
-	15.9		1254.7.	Энан	.75033555+01	0444.	.99109595+02	x -46350.	-	.10676	**5262- 2	H	52	AV	.13
-	:	5	1330,39	N ShC	.71350402+01	0444,	.10133365+03	x -50820.	-	66351.	.2 -29945.	7	52	*	.13
-	12.0		1 1373.89	3414	.67704925+01	0444.	.10432532+03	X -53382.	٠.	68752.	2 -37575.	¥	51	AV	:
-	17.0		J4 1515.84	2454	. 64801005+01	0417,	.13777055+03	. X -55031.		.10169	.2 -31462.	¥.	50	AV	\$1.
٠			1 1453.89	3444	.63749325+01	9444,	.11066052+03	K58766.	-	69397.	2 -32253.	A X		AV	•:
	6.9	5	1530.0.	. 3414	. 65475042+01	0444,	.11171495+03	X -61502.	>	.04868	Z -33105.	¥	69	۸۷	• 26
-			€4 1503.33	Энан	.66271345+01	0414,	.10043315+03	X -64514.	>	59835.	2 -34039.	Ŧ		2	-114
•	•	3.0 4	14 1332.56	3484	. 97204545+81	0111,	.13509352+03	X -67516.	-	•19669	-34884- 2	=		3	-5.38
÷	1E-31	THENETO	OME-TIMENSTOWS. ALPHA SEBRIH	SEB23H											
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TF 89.5 VYF 347.69 (* -1640. TF	(* -1640.	-1640.	٤.		r* 27335. 2*	-9733.	. 34f	7.73	¥20 .	-18.52	3	.33
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-6.98	-2.89	93	37	17	07	.22	.27	• 28	*2.	.22	. 20	.19	.18	.17	.17	.16	.15	. 15	.15	**	=	*	*	.13	. 13	.13
:	:	2	:	*	3	3	3	3	3	3	3	2	¥	3	3	3	3	3	3	3	3	2	7	=	3	:
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=	3	1	¥	¥	3	¥	¥	H	¥		¥	A	H	3	=	¥		=	¥	=	¥	=	I	*	3	1
-322.59	->95.60	-289.51	-219.41	-177.12	-134.87	-94.59	-55.61	-20.83	12.94	44.89	75.13	103.79	130.94	155.65	180.93	203.98	225.67	245.03	265.29	283.25	300.03	315.64	330.10	343.42	355.63	355.74
20	20	. 20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	26	20	20
10.924	\$26.64	649.27	789.16	945.36	1004.70	1214.93	1336.90	1158.02	1573.29	1565,30	1794.45	1900.99	2005.11	2106.92	2206.48	2303.62	2398.94	19.1645	2582.40	2570.65	2756.50	2839.87	2920.70	2998.90	3074.40	3147.12
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-66930.	-66119.	-65380.	-64514.	-63830-	-63077.	-62331.	-61602.	-60882.	-60170.	-59465-	-58766.	-56074.	-57367.	-56706.	-56031.	-55360.	-54695-	-54035.	-53362.	-52733.	-52090.	-51452.	-50820.	-50194.	-49573.	-48959.
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1617.64	1492.72	1547.43	1503.33	13:4.87	1839.81	V4 1535.44	1539.04	1509.73	1432.58	1477.51	1453.89	1451.25	1439.33	1:27.92	1416.84	1403.98	1335.25	1334.57	1373.89	1353.14	1352.32	1341.37	1330.30	1319.10.	1397.76	1236.30
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5.5	1	53	;	*			;	5.5	7.0	•••	:	9.5	9.0	4.5	13.0	19.5	11.0	11.5	12.0	17.5	13.9	13.5	10	15	13.0	13.3
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.08 . 09 . 09 60. .08 .00 .10 == .1. .13 .13 .12 .09 .09 .13 .23 . 53 . 12 . 12 .12 == .11 : . . . 10 . 09 == -. 53 -. 53 -. 53 -. 53 -. 53 -. 53 -. 52 -. 52 -. 52 -. 53 -. 53 .. 53 .. 53 -. 53 -. 53 -. 53 -. 53 -. 53 -. 52 -. 52 -. 52 -. 53 -. 53 -. 53 -. 53 -. 53 -. 53 I H H I I H H I I H I 303,75 417.43 414.47 410.65 379.92 371.24 323.09 355.75 46.004 421.12 350.57 338,01 376.77 421.70 119.71 394.61 393.65 405.42 111.32 413.24 418.22 420.27 451.42 408.09 400.74 387.68 361.52 20 20 26 20 20 4048.10 1043.49 3263.99 3955.48 3884.47 3310.83 3934.69 4018.59 4020.84 4051.11 3346.03 3409.08 3467.12 \$\$22.13 3574.12 3523.09 37 12,08 3752.17 37 89.40 3923.81 3956.08 3975.09 3991.79 4006.25 4037.11 3569.07 H Z T E F 7 H 7 7 E F H Z 3 H E F -27239. -29095--27528. -25640. -12692--28755 -20537. -28438. -23127. -27374. -27824. -27675. -27393. -27038. -26337. -26279. -26117. -25018. -25830. -25733--25521. -\$6262--28282--26819. -26992--26546. -26412. 5740%. \$7002. 64983. 54085. 63897. 57781. 67533. 87273. 57133. 65863. 66721. 66576. \$6459. \$6279. 65126. 65970. 65812. 65323. 54609. 64452. 54270. 67901. 67653. 65154. 64632. 65652. 65489. -46562. -46350. -45064. -40475. -39956--39443. -38935. -34575. -47749. -43152. -42605. -41529. -40888 -47152. -45978. -45401. -44929. -44264. -43705. -37440. -36951. -36467. -35988. -35513. -35042. -38431 -37933. 1296-74 1273.09 1251.39 12.9.67 1237.97 1214.76 1132.08 1191.02 1170.19 1159.63 11:9.30 1129.56 1120.14 1102.25 1393.76 1035.57 1077.68 1079.05 1052.69 1935.55 10:3.59 44 1341.71 1934.55 1226.32 1203.34 1139.28 1111.04 Į ξ 3 3 3 17.5 T 15.5 1.0 2.0 13.0 5... 21.9 23.5 29.9 150 13.5 13.0 19.5 21.9 27.5 21.0 21.5 22.0 22.5 27.0 27.5 25.0 24.5 25.0 27.5 25.0 25.5

-. 03 -. 02 -. 02 -. 03 -. 03 ... ... 1.90 -5.12 5.27 -3.97 -5.16 58.71 -1.34 -. 01 ..04 . 31 3. . 33 . 19 .11 . 06 . 03 . 01 : 2 .... -. 52 25 ---. 52 -. 52 -. 52 -.51 .. 43 ... ... ... -. 53 -. 52 -. 52 -. 52 -. 51 15 .--. 51 -. 50 -. 59 -.50 -. 50 -. 43 -. 43 -. 51 -. 50 I 3 272.85 277.05 287.40 273.55 272.03 536.69 230.48 19.202 154.73 145.29 293.58 253.81 254.65 12.844 239.51 211.90 132.91 183.35 154.24 173.73 6 20 3152.79 3406.92 3360.32 3313.01 3066.22 1052.71 1980.03 3345.47 3900.51 3970.39 3831.67 \$792.44 8752.60 3712.06 3570.77 3528.72 35 65. 89 1542.28 3497.91 1264.99 1216.23 3166.92 3014.94 6043.72 E E -25190. -24842--54145--24027. -23908. -23730. -23673. -23555--23438. -23320. -23203. -23035. -22337. -65822--25053--56935--24773. -24517. -24330. -24257. -22730. -21525--22433. -22374. -55418. -22234. -25278. 53706. 63513. 53330. 53143. 52969. 62775. .06529 .60426 62207. \$2010. 51810. \$1607. 61400. 61190. 60976. 60700 60540. 60318. 60092. \$3863. 39631. \$9397. \$9153. \$8913. r 59430. 39181. 59576. -29661. -28149. -26315. -2550i. -24348. -24203. -28823--34111. -33666. -32802. - 32396. -31997. -31602. -31210. -30520. -30431. -30045. -29280--28300. -27777. -27403. -27042. -26578. -25357. -25248. -24997 • 343.62 354.01 397.45 939.20 903.03 901.66 919.64 \$37.34 935.09 93: . 59 933.72 895.56 931.59 930.66 24.060 994.75 1023.40 1093.92 304.55 930.00 910.016 396.46 345.07 13.806 333.41 = . 47.9 41.0 ... \*\*\* 11.5 12.0 35.5 37.0 37.5 34.9 3 .. 5 15.0 37.5 36.5 37.0 33.5 4.9.5 1 37.5 34.8 37.5 39.5 41.5 37.0 13.5 41.8 7 . 61.9

-. 05 -. 05 -. 05 -. 05 -. 05 -. 65 -. 05 -. 05 -. 05 -. 05 -. 05 -. 05 -. 05 -. 05 -. 05 -. 05 -. 05 -. 03 -. 04 -. 05 -. 05 : : -.43 -. 45 94 .--. 45 - 45 -. 45 -. 43 \*\*\* -. 47 -.43 E I I I -16.86 39.33 67.06 81.78 55.52 48.41 32.63 52.03 17.65 10.39 3.31 -3.60 -10.32 -23.22 -29.33 -35.39 -41.13 -52.23 117.40 109.31 73.21 64.79 40.47 -46.81 20 20 2910.57 2557.51 2584.23 2182.16 2123.15 2063.78 2004.09 1883.77 1823.17 1701.18 1392.25 2539.90 2528.09 2:71.48 2414.44 2355.97 2240.81 1762.30 1639.82 27 49.75 1944.09 E F T Z 10 F 8 H T E E 7 T 5 H -22134. -20541. -20230. -22014. -20915. -20731. -20154. -20036. -19911. -19733. -19555. -19527. -19339. -19270--13011. -21533. -21772. -21651. -21529. -21407. -21295. -211152. -21039. -191+0. -18550. -20655. -20416. 54987. \$7923. 57673. 56631. 55820. 55267. 54705. 53843. 53257. 37419. \$7159. 35895. 55363. 55093. 55545 54420. 54132. 53551. 52960. 52661. 52360. 52057. 51752. 51445. 51135. 50824. 50195. -21534. -20578. -20265. -23182--22847. -22515. -21213. -5008--19954. -19647. -19342. -19039. -18740. -18443. -18149. -17569. -17284. -17001. -15897. -22155. -21858. -17358. -15628. 990.09 873.40 877.48 871.99 975.76 \$73.22 174.21 970.84 191.54 830.90 373.74 878.10 875.89 975.31 17:-71 372.40 870.48 953.49 973.74 973.27 972.83 971.59 43.9 45.3 43.5 49.0 43.5 0.1. 61.0 51.5 53.0 6... . 3.0 43.5 45.0 47.3 47.5 53.5 62.0 55.5 51.5 2 .. 0 24.5 53.5 ;

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APPINAZITAFINY DF RETRIN 4: SSILE FRAJESTINY PRIMALTY FJAFINGS SDEFFISIENTS K31 .2913E-37 K92 .3031E-02 K1 .1000E+04 K2 .1030E+04 K3 .1000E-05

ITTENTION 43. 1
INTITAL TRAJECTORY

	W 0.0	4V -28.5	4V -10.7	1.2 VA			•	۶.	•		•	•		•	7.
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	-232.55	-235.80	-135.57	-139.14	-35.70	-35.29	14.50	53,14	107.44	148.15	185.40	219.34	250.12	277.84	302,62
	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20
.50	25.95	316.53	357.67	443.44	539.31	557.17	796.18	928.30	1055.24	1177.50	1295.32	1:08.73	1517.53	1521.95	1721.22
2	¥	¥	7	¥	₹.	X	ž	¥	ĭ	¥	ĭ	¥	7	7	3
.98661- 02	-19972.	-19830.	-19538.	-19331.	-19150.	-18914.	-18570.	-19432.	-16291-	-17377.	-17739.	-17547.	-17350.	-17139.	-16942.
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VB 39999.	39962.	39959.	39930.	39892.	396+	39787.	39721.	39543.	39571.	33485.	39399.	39304.	39204.	3 66068	38994.
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1.0 .749 1315.00 KB -38900.	1.5 . 44 1357.64 185 -30217.	-37357.	4 -36933. Y	.36265.	.575572.	4 -34850.	34101.	4 - 33367.	4 -326-5.	4 -31934.	4 -31234.	-30545.	.29855.	.29198.	3.5 d4 1153.3. K -29540.
2			•	•	•		•	•	•	•	٠	•	•	•	*
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. 50 -10.21 13.44 .. 93 . 28 -4.97 -. 05 - 04 2 2 . . 6 .-.. 94 -. 95 -. 95 .6.-.... .. 33 -. 92 -. 92 -. 93 .. 93 -. 93 \*6 .-.6 .-.6.--. 93 -. 93 -. 95 -. 95 +6 .-.6.-+6 \*--. 93 -. 92 -. 92 -. 91 -. 90 393.64 335.09 407.03 410.12 37 3. 15 334.42 354.58 355.35 378.93 353.17 35. . 55 403.24 397.11 410.93 356.95 405.09 463,92 \$07.55 353.03 373.13 1904.53 . 05 \* 7222 2555.81 2550.95 1998.15 22 06 . 12 2376.04 24.22.75 2454.85 2536.15 2591.79 2533.83 2541.95 2526.38 5.82.79 2339.10 2056.31 2257.92 2514.35 2500.75 2572.77 2544.37 2514.47 04.64.2 2502.57 2377.51 T E -H E E T 5 -15335. -15872. -15710. -15039. -14935. -14913. -145.0. -16732. -15210. -16038. -15552. -152+6. -14575. -14408. -14291. -14158. -13939. -13530. -13438. -13331. -13256. -13151. -13036. -15337. -13755. -13517. 35197. 39625. 39493. 39357. 37507. 37 443. 35153. 35970. 35782. 35593. 35393. 34777. 39872. 33217. 33071. 37921. 37.765. 37274. 37 100. 15921. 35739. 36550. 35356. 34990. 3+559. 34335. -24258. -23135. -21099. -50488. -19019. -185.0. -17581. -25025. -21525. -27394. -26537. -25423. -24835. -23695--22583. -22053. -19999. -19595. -18104. -17276. -16475. -16479. -16085. -15597. -15314. -14935. -14552. -14194. 1.44.67 1321.91 1355.99 1977.35 3-5.91 330.63 322.38 1233.48 1038.05 1014.19 1255.73 121:. 65 1177.21 1150.00 1124.55 111:. 24 1100.79 1975.52 1052.13 1234.78 1135.66 11-3.79 333.80 313.52 305.87 315.20 303.36 11.5 13.0 17.0 17.5 11.0 12.0 12.5 1.0 1.4.5 1-.0 14.5 13.0 17.3 15.9 15.5 17.0 17.5 13.5 13.0 17.5 21.0 23.3 21.0 21.05 22.0 5:22 : 5.5

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## VITA

Edwin H. Jessup was born on 5 March 1947 in New Haven, Connecticut. He graduated from Bordentown Military Institute, New Jersey, in 1964, and from Brown University, Rhode Island in 1968. He completed pilot training at Craig Air Force Base, Alabama in 1969. After serving a one year tour at Bien Hoa Air Base, Vietnam, as an A-37B pilot, he returned to Westover Air Force Base, Massachusetts, to pilot the B-52D. This led to five temporary duty tours flying the B-52D in Southeast Asia under Operation Bullet Shot. He transferred to Mather Air Force Base, California, in 1973, following deactivation of the B-52 wing at Westover. In June 1975, he entered the Air Force Institute of Technology as a graduate student in Aeronautical Engineering.

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for this missile was determined. The azimuthal extent of the envelope was limited by radar system constraints to 15°-90° from the aircraft velocity vector. A maximum slant range of 21 nautical miles was obtained from a launch altitude of 35,000 ft. Range deteriorated rapidly with decreasing launch altitude, with 5,000 ft being the lowest altitude at which a useable launch envelope was obtained. Maximum slant range at 5,000 ft launch altitude was 5.5 nautical miles.