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Technical Memorandum 17-76

### **RELATING TARGET VISIBILITY FACTORS TO**

### SMALL-ARMS COMBAT EFFECTIVENESS

Timothy W. Brauneck John L. Miles, Jr. Ralph J. Kibler



April 1976 AMCMS Code 672716.11.H7000

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### U. S. ARMY HUMAN ENGINEERING LABORATORY

Aberdeen Proving Ground, Maryland

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### **RELATING TARGET VISIBILITY FACTORS TO**

### SMALL-ARMS COMBAT EFFECTIVENESS

Timothy W. Brauneck John L. Miles, Jr. Ralph J. Kibler

**Technical Assistance** 

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April 1976

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### SMALL-ARMS COMBAT EFFECTIVENESS

### INTRODUCTION

### Summary of the Problem

For many years, small-arms studies have been conducted on terrain where several targets were emplaced at roughly the same distance from the gunner. In subsequent analyses, data concerning subjects' engagements of these targets have been combined. Such a procedure has the advantages of: (a) increasing sample size (and, hence, the power of the statistical techniques used to examine the effects on the performance measures of such parameters as weapon configuration and technique of fire), and (b) attaining a larger measure of surprise for the gunner, who will not be able to "learn the range" as easily as if only one target were exposed for each range (thus strengthening the authenticity of generalizations from the test situation). The validity of this procedure, however, depends in part on effective controls to insure that all other characteristics of the targets are the same.

However, terrain varies. Color, configuration, clutter, shadow, and type and amount of vegetation are but a few of the characteristics which can exist at different levels on nearby terrain. In the past, these characteristics could not be measured quantitatively with any kind of precision. Hence, it was "assumed" that their variability did not affect performance measures.

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Yet there is adequate evidence (perhaps best illustrated by the statistics on highway accidents) that the performance level of tasks which involve visual perception is often dramatically affected by the difficulty and complexity of the visual requirements. Whether these same factors affect shooting performance— and how much— has not been documented. Miles and Johnson [11, p. C-1] cite laboratory evidence suggesting that the color of a target and its contrast with the terrain on which it is emplaced can affect the two most popular performance measures in small-arms tests: hit probability and rate of fire. Given the possibility that a target's visual characteristics can bias these performance measures, it becomes important to determine the amount of the bias and whether effective experimental controls can be developed to minimize it.

### General Approach

The problem which we have outlined is not a new one, nor are we the first researchers to have grappled with it. The principal previous approach has been to measure target brightness and background brightness, and then compute target-background contrast (TBC) by such formulae as:

$$C = \frac{B_{t} - B_{b}}{B_{b}}$$

where C = TBC,  $B_t$  is the target-brightness measurement, and  $B_b$  the background-brightness measurement [6, p. 25]. The U. S. Army Infantry Board, at Fort Benning, used a Pritchard Telephotometer to make separate readings of target and background brightnesses. By using very dark targets (such that the background-brightness reading was always larger), C was determined as an index with a fixed range of 0 to -1. The theoretical difficulty with this approach is that TBC is treated as a relatively simple phenomenon consisting of only two components. In an extremely thorough analysis of the TBC problem, Downs, <u>et al.</u> [5] propose instead that TBC has at least 11 components:

(1) the absolute value of the light level (illuminance)

(2) the distribution of light incident on the path between the target and the observer

(3) the position of the sun (if visible)

(4) the nature of the reflectivity of the target's surface (requiring at least two variables: the fraction of light reflected, and the distribution between the diffuse and specular reflection components)

(5) the scattering and absorption coefficients of the atmosphere along the light path

(6) the range to the target

(7) the size and shape of the target

(8) the nature of the background (which requires three variables- color, texture, and luminance)

(9) the size of the instantaneous field of view of the instrument

(10) the spectral region utilized, and

(11) the shape of the spectral-response curve of the instrument [5, p, 5]

Moreover, that report correctly notes that several of these variables undergo frequent and unpredictable changes (largely as a function of the vagaries of weather), and that there are likely to be intercorrelations among the 11 components [5, p, 5].

Consideration was given to using a physical measurement to estimate the perceived size of color difference (CTE unit  $\Delta$  E) of a task, as Judd and Eastman did in predicting target visibility [8]. Under field conditions, it is obviously difficult to formulate  $\Delta$  E because trichromatic values are needed for the background, which would be made up of vegetation and soll.

With this theoretical framework in mind, we sought to address the problem with technology which would account for as many of the 11 postulated variables as possible, without compromising the element of realism which we strive to introduce into our field tests. What appeared most desirable was a single instrument which would account simultaneously for the net effect of the 11 (or more) variables affecting TBC. That is, rather than measuring (or attempting to control for) each of the variables in the field, and then using some formula to calculate an index of TBC, what we sought was a device which would, reliably, put an index number on an entire visual task- preferably at the "eyeball" of the observer. If we knew how the visual task appeared to the observer (in this case a rifleman), and if we could express that "how" in a number, we felt we would then be in a position to determine whether thanges in our TBC index were associated with actual performance changes.

The feasibility of using a visibility meter, a device used for psychophysical measurements of task visibility, to define visual-performance potential for a given visual task has been substantiated by several vision researchers [2]. The U.S. Army Human Engineering Laboratory considered the types of visibility meters available which would meet the requirements of working under atmospheric conditions. The Visual Task Evaluator was chosen because of its apparent sultability for use "in the field" [2] due to improved features over other visibility meters; i.e., (a) "The relatively small field of view does not allow for aspects of the surround to influence visual assessments of foveally viewed tasks" [2], and (b) the product of VTE is a measurement of visual-performance potential expressed in a standard unit, VL, visibility level. The following brief explanation tells how the VTE derives this standard unit:

Visual task evaluation is the process of assessing the difficulty of seeing a practical task which renders it equal in difficulty to seeing a standard task. Equality of difficulty is established as the visibility threshold for each. All of the work with the standard task is done in the laboratory, which reduces the problem in the field to one of simply measuring "the difficulty of seeing the practical task." By increasing a velling luminance produced within the VTE, each task is gradually reduced to its visibility threshold, which in turn reveals how much above threshold the task actually is [2]. Basically, this measurement above threshold is the task's suprathreshold or visibility level (VL). When the VL has been adjusted (reduced in value) due to the influence of such things as disability glare, transient adaptation, etc., it becomes the effective visibility level (VLE) which "describes the visual performance potential of a luminous environment." [4, p. 30]. As will be seen later in this report, special means were used to avoid disability glare, transient adaptation, etc., so the visibility term used hereafter will be simply VL.

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### EXPERIMENT I

### Purpose

This experiment was designed to provide a gross indication of the amount of bias (i.e., the range or extent of variation in performance measures) in a field test in which riflemen engaged targets at the relative extremes of visibility. It was anticipated that the results of this experiment would enable us to describe quantitatively the seriousness of the TBC problem, and indicate directions for further research related to the design of small-arms test ranges.

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### Independent Variables

Given an unvarying target size, shape and surface,<sup>1</sup> and assuming (for the moment) that the background against which the targets were emplaced was relatively constant, the most important determinant of target visibility would be contrast. It could be controlled by varying either target brightness or target color with respect to the background. As target color could be more easily controlled in a field situation, this was the mothod chosen. Three colors were selected:

- a. Fluorescent orange (Krylon No. 3102)
- b. Yellow (Color No 23695, Fed. Std. 595)
- c. Dull green (Color No. 34151, Fed. Std. 595)

Two other independent variables were considered in this experiment: gun-target range and ammunition type. Two targets each at nominal 300- and 500-meter distances from the firing point were used (exact distances and altitudes are shown on p. 37). Equal amounts of 7.62mm ammunition, M80 ball and M62 tracer, were fired by each subject.

### Subjects

Subjects were 12 enlisted men holding infantry MOS from units at Fort Benning, GA. All had completed infantry advanced individual training (AIT), but none were combat veterans. Other characteristics of the subject group are given on page 39.

### Instrumentation

Performance data were gathered electronically: 2 an acoustic transducer located near the muzzle of the weapon sensed each round fired, and a target hit was sensed each time a bullet

<sup>2</sup>With a system designed by Otho C. Wolfe.

<sup>&</sup>lt;sup>1</sup>The targets conformed to the dimensions of the standard E-type silhouette, but were bent along the longitudinal axis in an arc of approximately 12-3/8 inches radius of curvature to provide rigidity.

passed through an exposed target, momentarily closing the normally-open circuit between the metal front and rear of each E-type silhouette. These and other sensings were fed to an Esterline-Angus Event Recorder, which transcribed them graphically on a common time base.

### Procedure

The independent variables used in this experiment produced 12 combinations of levels (Fig. 1). An experimental design counterbalancing the sequence of these levels by subject number was included in the test plan. However, because the field firing for this experiment used the facilities and personnel intended primarily for Tracer Experiment 7,3 which was already behind schedule, the design was rewritten in the field to reduce the number of required target-location changes (moving a particular colored silhouette from one target location to another). This change saved nearly two hours of "downtime," but the resulting design (Fig. 2) is only partially counterbalanced.

The test subjects, who had fired on the same range with the same zeroed weapons every other day for the previous 10 days, were given an initial briefing (page 31) behind the firing point. Thereafter, in two trips each to the firing point, the 12 subjects fired five rounds at each of 12 presentations of stationary targets in the sequence shown in the revised design (Fig. 2).



Fig. 1. Levels of independent variables,

<sup>&</sup>lt;sup>3</sup>One of the preliminary experiments in the HEL Tracer Program, a report of which will be published separately.

### Events

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	<u>A</u>	<u> </u>	<u> </u>	D	<u> </u>	F	G	<u> </u>		J	<u> </u>	<u> </u>
101	1	2	3	4	5	8	ა	9	10	7	11	12
102	4	1	5	2	6	9	7	10	12	3	8	11
103	5	3	12	6	4	11	7	8	2	1	9	10
104	6	4	2	1	7	12	3	11	8	5	10	9
105	7	3	11	5	1	10	4	9	6	2	12	8
106	7	6	4	2	1	8	9	12	5	3	10	11
107	2	3	5	10	7	12	1	8	4	6	11	9
108	2	6	1	4	5	10	8	11	3	7	9	12
109	3	5	7	9	2	11	6	12	1	4	8	10
110	4	6	8	3	5	12	2	11	7	1	10	9
111	5	4	7	8	3	9	2	10	1	6	11	12
112	6	7	3	5	4	12	11	10	2	1	9	8

### Identification of Events

A	8	Tracer,	300	meters,	Tgt	Color	B
B	=	Ball,	500	meters,	Tgt	Color	Α
C	=	Ball,	300	meters,	igt	Color	Α
D	**	Tracer,	500	meters,	Tgt	Color	C
Ë	=	Ball,	300	meters,	Tgt	Color	B
F	=	Tracer,	300	meters,	Tgt	Color	С
G	=	Tracer,	300	meters,	Tgt	Color	Α
Н	æ	Ball,	500	meters,	Tgt	Color	B
1	-	Bali,	500	meters,	Tgt	Color	C
J	=	Tracer,	500	meters,	Tgt	Color	Α
Κ	Ŧ	Ball,	300	meters,	Tgt	Color	С
L	=	Tracer,	500	meters,	Tgt	Color	B

Fig. 2. Sequence of events.

Subject Number

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### Performance Measures

The two performance measures used were the number of target hits and the mean time (in seconds) between rounds.

### Results

### As a function of independent variables

Summaries of the data are given in Tables 1 and 2. An analysis of variance was conducted on each performance measure, as summarized in Table 3. Target color was a significant main effect in both analyses, and hit probability varied significantly by gun-target range.

Tukey-a tests were conducted on the subclass means of both dependent variables. Results of these tests showed that gunners:

- achieved a higher percentage of hits against the orange and green targets than against the yellow targets (p < .10);

-achieved a higher percentage of hits against the 300-meter targets than against the 500-meter targets ( $p \ge .001$ ); and

-fired subsequent rounds faster against the orange and yellow targets than against the green targets ( $p \le .01$ ).

### As a function of visibility levels

Target-visibility measurements were made several times throughout the testing period. Summaries of these measurements are shown in Figures 3 and 4. The mean VL for each target color at each range was computed, and these means were correlated (using the Pearson product-moment coefficient) with the means of the two performance measures for each range. Table 4 shows correlations in the expected direction for the correlations between mean VL and mean time between rounds at both ranges. Although both coefficients are high, only one (for the 300-meter data) is statistically significant. The lack of strong statistical significance is primarily an artifact of the inefficient design (correlating three pairs of means) which was found to be necessary (see discussion, p.26). The hypothesis that, as target-visibility level rises, a rifleman will require less time to regain the sight picture and fire a subsequent round is taken to be substantiated. However, the companion hypothesis, that the rifleman's accuracy will increase as target-visibility level increases, is supported neither by the correlations in Table 4 nor by inspection of the means in Table 1.

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Summary of Target Hits By Range, Ammunition Type and Target Color

	and a state of the	·				
				Ammun i ti	on Type	
			B	-	Tra	Cer
Gun- Target Range	Target Color	No. of Rounds Fired	No. Hits	Percent Hits	No. Hits	Percent Hits
300 Meters	Orange Yel low Green	60 60 60	15 12 12	25 20 20	<u>ເ</u>	22 13
500 Maters	Orange Yellow Green	333	2	200	moæ	20 2

TABLE 2

1999 - 1997 -1997 - 1997 -1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 -1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 -1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 -

Mean Time (Seconds) Between Rounds By Range, Ammunition Type and Target Color

		8a11	Ammunit	tion Type	Tracer	
Target Colcr	Mean	S.D.	Z	Mean	S.D.	Z
Orange Yellow	2.48 2.92	16.	22	2.71	<u>75.85</u>	222
Green	3.#	1.77	12	3.38	16.1	2
Orange Yellow	2.85 2.63	.74 1.10	12	3.08 2.81	.65 .83	12
Green	3.77	1,02	12	3.48	16.	12 2

-

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TABLE 3

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Main Effects and Significant Interactions in Analyses of Variance of Two Performance Measures in Experiment l

		۵.	ercent Hi	ts	Mean	Time Between	Rounds
		df	ms	ite	df	ШS	L
Within Subjects Main Effects Ammunition Type Error (A)	(Y)	-=	.007 .021	.333	-=	.340 .370	126.
Gun-Target Range Error (R)	(R)		.422 .035	*** <del>1</del> 66-11		. 250	.817
Target Color Error (C)	(c)	22	.135 .033	4, 156 <sup>*</sup>	52 23	7.535 .821	9.176 <sup>***</sup>
Significant Interac	tions		None			None	

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300 Meters		Mean Percent Hits	Mean VL	Mean Time in Between Ro	Seconds unds
Target Color	Orange Yellow Green	.233 .117 .183	72.92 42.31 6.14	2.59 3.06 3.41	
		r = .38 (n.s.)		т =99 (20. > q)	
500 Meters		Mean Percent Hits	Mean VL	Mean Time in Between Ro	Seconds ounds
Target Color	Orange Yellow Green	.083 .008 .117	53.33 31.56 2.22	2.96 2.72 3.63	
		r =39 (n.s.)		r =76 (n.s.)	

TABLE 4

### **EXPERIMENT 2**

### Purpose

This experiment was designed to provide data for a validity study of the Blackweli Visual Task Evaluator (VTE) in a small-arms field-test environment.

### Background

Performance of riflemen is dependent on seeing, thinking, and responding. The initial input, seeing, is the most important in this deceptively easy three-step procedure, because thinking and responding are dependent upon the quality of the visual input. The visual input must be such that the thinking phase takes place quickly and without hesitation. The thinking phase includes determining what has been seen, applying prior knowledge and previous training, and selecting the response [10].

Many factors contribute to the seemingly simple but dynamically complex three-step performance procedure. In testing under field situations, as many of these factors or variables should be controlled as possible, but not to the extent that the test becomes a laboratory  $e_{n,\tau}$  size. The following list shows some controllable, semi-controllable, and uncontrollable variables which affect visibility, derived from references [9] and [10]:

### Controllable

- 1. Target size and shape
- 2. Distance-range
- 3. Time task is presented
- 4. Color of target
- 5. Search and scan requirements; placement, stationary or movement

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- 6. Viewing angle
- 7. Adaptation of operator (VTE)

### Semi-controllable

- 1. Texture of surround
- 2. Visual system of observer recorded
- 3. Stress, fatigue, motivation of subject
- 4. Atmosphere without rain, fog, dust, etc.
- 5. Line of sight minimum glare, reflections

### Uncontrollable

- 1. Luminance
- 2. Atmosphere, clouds, temperature
- 3. Background changes

### Instrumentation

Prior to using the VTE, potential VTE operators were examined for visual aculty with an Ortho-Rater and for color perception with the Farnsworth Dichotomous test, and were found to have no deficiencies. Their vision was then calibrated under laboratory conditions with the VTE, using the VTE-calibration attachment with the standard laboratory task targets.

Field instrumentation consisted of the VTE and a Pritchard Photometer (Model 1980). These instruments were located inside a three-sided, covered shelter to eliminate glare effects in the optical systems and to keep the operator's environment darker than the one he would be required to view.

### Procedure

Each of the four E-type silhouette targets was painted a distinctive color. Each color represented a different section of the visible spectrum, and each had a lusterless matte finish to minimize glare effects.

These four chromatic targets were placed at a distance of 450 meters and within  $\pm 0.5^{\circ}$  of 0° azimuth line of sight. The VTE's 1.5° viewing aperture (the smaller of the two sizes available) was used, due to the distance and small size of the targets.

The area of the range (the Light Rifle Range at Aberdeen Proving Ground) selected for target placement was free from tree shadows and consisted of grassy foliage and sandy loam soil. Because of the time of year (January), the foliage was very short (2 to 4 inches), and the colors were various hues of brown.

On 29 January the photometer was used as a spot photometer with a 2-minute field of view. The readings taken are not totally representative of the luminance in the target area, but were merely intended to show the variability of the light reflected from each of the four E-type silhouette targets and a portion of the immediately adjacent background. (Determination of target-background luminance with the VTE is one of the steps in determining the target's visibility level with the VTE.) Visibility level (VL) readings (Tables 5, 6 and 7) were taken on three consecutive days between 0900 and 1540 hours, with atmospheric conditions as noted in the table for each day.

Disability glare was avoided by arranging the targets and instrumentation so that the line of sight was never within 15° of the sun. Of course, other variables, such as sun brightness, cloud movement, changes in perceptual appearance of the background, etc., were not controllable.

### Results

The visibility levels calculated for each of the four targets during the 3 days of this test are shown in Tables 5, 6 and 7. Data in Tables 5 and 6 show that, in all cases, higher VLs were obtained under lower light levels. Also, although light levels were roughly the same on 27 and 29 January (Tables 5 and 7), VLs were much higher on the 29th. It can also be noted that, with the

### TABLE 5

Taroet	Timo	Background	Filtor	VI
			an an in the internet of the second secon	
Red	1059	955	.7	7.69
	1105	1240	./	7,45
	1240	1300	1.0	2.21
	C401	1905	110	2.07
Yellow	1145	1910	1.0	4.60
	1150	1910	1.0	4.09
	1405	Unable to so very bright.	e target t	hrough VTE –
Graan	1115	1570	1.0	7.69
Ordan	1122	2440	1.0	4.82
	1352	1910	1.0	2.18
	1358	1910	1.0	1.96
Blue	1206	1520	1.0	5 74
DING	1213	1520	1.0	6.11
	1410	1535	1.0	2.27
	1415	1540	1.0	2.35

Visibility Levels Calculated for Four Targets On 27 January 1975

Atmospheric conditions: Bright, clear, scattered cirrus clouds. Temperature:  $38^\circ$  -  $44^\circ$  F.

### TABLE 6

### Visibility Levels Calculated for Four Targats on 28 January 1975

Target	Time	Background Luminance (FL)	VL	
Red	0928 0935 1050 1058	131 340 190 223	19.2 24.4 16.7 16.2	
Yettaw	0950 0958 1113 1115	220 250 215 250	25.90 29.40 17.55 18.9	
Green	0940 0945 1104 1108	210 220 205 190	10.6 10.0 6.7 5.6	
Dlue	0959 1007 1056 1100	250 270 230 240	20.8 25.3 17.5 15.6	

Atmospheric conditions: Heavy overcast, stratus clouds. Temperature:  $41^{\circ}$  - 53° F.

No filtors

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Tarnet	Time	Background Luminance (FL)	<u>VL</u>	
Red	1055	740 899 894	21.8 31.3 33.3	
	1120	901 905	34.2	
Yellow	1126	1492 1836 1432 894 944 956 982	3.03 1.85 2.7 11.4 8.9 8.7 7 4	
	1200	1483	3.7	
Green	1212	1870 1850 1960 1842	38.0 36.2 51.0	
	1235	1802	36.1	
81ue	1310	1424 1422 1136 1404	38.0 46.3 28.7 45.0	
	1353	1487	50.2	

### Visibility Lovels Colculated for Four Targets on 29 January 1975

TABLE 7

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Almospheric conditions: Bright, scattered cumulus clouds. Temperature:  $48^\circ$  -  $65^\circ$  F.

Filter 1.0

addition of a neutral density filter on 29 January (Table 7), the calculated VLs for the yellow target were much lower than on 28 January (Table 6), even though the background luminance was much higher.

Gathering all the readings required to calculate a single VL requires approximately 10 minutes. However, the data in Table 8 show that task luminance may vary substantially during a 10-minute period. Thus the reliability of calculated VLs is suspect.

Target	Target	Background	Target	Target	Background
					ci.i.
Red	632	1004	Yellow	526	544
	559	949		617	700
	850	1347		621	705
	010	1010		1060	1011
	01/	1305		1000	1480
	021	1340		on!	1084
	601	876		967	1135
	460	807		992	1196
	450	675		1001	1229
	490 440	751		1108	1451
	467	790		936	123
	407	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,			
м	lean = 642	Mear = 1006	Me	an ≃ 968	Mean = 1103
S	$D_{.} = 163$	S.D. = 242	s.	D. = 286	S.D. = 400
<b>4</b>					
<u>Target</u>	Target	Background	<u>Target</u>	Target	Background
Green	598	966	Blue	877	1110
	685	1009		860	1767
	512	760		765	1122
	575	903		744	1101
	685	1053		825	1198
	716	1094		773	1107
	701	1048	1	758	1069
	798	1186		794	1202
	822	1243	Į	764	1159
	778	1174		738	1052
	735	997		765	1109
	673	1021		820	1805
 }	4ean = 690	Mean = 1038		an = 790	Mean = 1233
	S.D. = 92	S.D. = 131	S .	D. = 45	S.D. = 262

### Variability of Photometric Readings (in Foot-Lamberts) Within 10-Minute Time Periods for Each Target and Its Background

TABLE 8

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### **EXPERIMENT 3**

### Background and Purpose

An unexpected phenomenon was noted during Experiment 2: when background luminance increased, so that filters had to be added to the optical system, the VTE operators subjectively felt that discrimination among the four targets became more difficult. Because it was not clear whether this increased difficulty resulted from the environmental changes or from adding the filters (or both), it was decided to conduct a supplementary experiment to investigate how neutral-density filters affect the perception of color contrast.

### Procedure

This experiment, unlike its two predecessors, was conducted under laboratory conditions in order to reduce the effects of the uncontrollable factors which affect visibility in the field.

A Blackwell VTE (Model 3), with the internal luminance source disconnected, was used to determine the contrast of a chromatic target. When using the VTE in this manner, only the contrast-reducing wedges are used; the internal veiling luminance and lighted annular ring are disabled. Thus the numbers obtained are not VLs, but merely represent the amount of contrast-wedge rotation necessary to reach visibility threshold. These numbers are, then, comparable only with one another. The chromatic target was viewed through four filtering modes in the VTE, but the viewed luminance level in the target area was held constant. This was done by increasing the intensity of the target-illuminating light source as filters of greater density were added into the  $VT^-$  ptical system. The illuminating light level was controlled and measured to 25-foot lamberts by placing the filter to be used over the lens of a Pritchard Photometer (Model 1960) prior to installing the same filter into the VTE system. Numerical values representing contrast were taken directly from the scale on the contrast-wedge dial.

Observations were made by five HEL personnel. These subjects had no color-perception deficiencies, as determined by the Farnsworth Dichotomous test. Each subject made 10 observations of the chromatic target under each of the four filtering modes. The test controller presented filtering modes randomly, to avoid order effects.

The data were obtained by approaching the subject's threshold from below, by reducing the contrast until the target was not visible, and then increasing the contrast until the task became just visible to the subject. The subject was instructed to respond "Stop" at this point, and the experimenter then recorded the contrast-control setting. All threshold readings were obtained by this procedure.

### Results

A two-way analysis of variance (ANOVA) was performed on the readings taken from the contrast-control setting when the subjects indicated threshold had been reached (Table 9). As expected, subjects were a significant main effect in this analysis. However, filters were also shown

to be statistically significant beyond the .001 level. To determine where the statistical significance lay, a computerized version<sup>4</sup> of the Tukey-a test was performed on the ANOVA subclass means for filters. As shown in Figure 5, the mean threshold reading for the same perceptual task differed significantly at each filter increment.

### TABLE 9

### Summary of Analysis of Variance of Five Subjects' Threshold Readings of the Chromatic Target Observed Through Four Different Filters

Source		df	r:.5	F
Filters	(F)	3	5020.81	79.20 <sup>%%%</sup>
Subjects	(S)	4	58968.97	930.23***
(F) × (S)		12	115.40	1.82
Error		180	63.39	

\*\*\*\* p < ,001

4Developed by David J. Ursin

THE FUKEY-A (HONESTLY SIGNIFICANT DIFFERENCE) PROCEDURE A POSTERIORI TESTING OF ORDERED MEANS

### EXPERIMENT 3

# THRESHOLD READINGS OF CHROMATIC TARGET

ORDERED MEANS		
<b>A=</b> 80.6	FILTER	9
B= 91.93	FILTER	
C= 44.88	FILTER	•
<b>D= 103.8</b>	FILTER O	

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### \*\*\*\* \*\*\*\*\* < a O

## TABLE OF 0.95 LEVEL SIGNI FICANT DI FFERENCES A B C

180

DEGREES OF FREEDOM=

3.66

SFUDENTIZED RANGE STATISTIC FROM TABLE= COMPUTED CRITICAL VALUE = 4.1210 DDSERVATIONS PER MEAN= 50

MEAN SOUARE ERROR TERM= 63.39

Computer printout of Tukey-a Test

Fig. 5.

### DISCUSSION

The results of the experiments reported here highlight three difficulties in using the VTE in a small-arms field test: time, color, and aperture size.

• Although the Army has not established a standard target-exposure time for small-arms R&D field tests, times between 3 and 12 seconds are most often used in defense scenarios [7]. Thus the most accurate record of the rifleman's visual input as he engages a target would be the mean VL reading during the few seconds the target is exposed. Such a record would account for all of the visibility changes during the time he was attempting to bring fire on the target, and would exclude visibility conditions before and after the engagement (which are not relevant to determining the consistency of the visual task across actual engagements). To obtain the mean VL reading during target exposure would require one or more VL readings per second of the exposed target. Yet the time required to obtain the background luminance and the contrast threshold inputs to a single VL calculation (by averaging multiple settings of the respective dials) normally exceeds 10 minutes. One solution to this problem is to take readings of each target with the VTE during non-firing times in the field test when the firers are not watching the range<sup>5</sup> and then to assume (as in Experiment 1) that the VL readings are representative of visual conditions during actual target engagements. However, the results of Experiment 2 show that this assumption is unsound: there are substantial uncontrollable changes in the target area's luminance which, combined with the 20 percent (or greater) variability<sup>6</sup> in the psychophysical measurements obtained with the VTE, tend to make the subsequently calculated VL's misleading, if not incorrect.

•As in the case of target-exposure time, the R&D community has as yet been unable to agree on a standard target color for small-arms tests. We are aware of at least four general colors which have been used (silver, black, yellow and olive drab) and—with the exception of the HEL tracer experiments—the test reports do not disclose precise descriptions of these colors. As pointed out in the introduction (above), the VTE appears to be the perfect instrume for assuring the equality of the visual task across multiple targets in a single array, since it yinds a single index number purportedly accounting for the myriad of factors which affect the shooter's visual task. We believe that our inability to obtain VL data which consistently make sense, when compared to shooters' performance data, may at least partially be explained by the following analysis: <sup>6</sup>Blackwell, in discussing the error-likeliness of psychophysical measurements, says [1]:

"threshold measurements made by psycho-physical methods exhibit unreliability from session to session"

and

"differences in the value of the threshold will usually reach 10-20 percent. They will sometimes reach 50-75 percent."

<sup>&</sup>lt;sup>5</sup>It is generally recognized that firers should not be permitted to learn where on the range the pop-up targets are located prior to the time they participate in the test.

As noted earlier, one of the first steps in determining a visibility level with the VTE is establishing the luminance of the background adjacent to the target. This is done by adjusting an annular luminance ring surrounding the field of view through the VTE. (Figure 6 is a schematic representation of the picture the VTE operator sees when viewing a silhouette target.) The luminance output of the ring is adjusted to match the luminance of the background in the target area. This knob setting can then be directly converted to background luminance values in foot-lamberts. The lamp used to vary the luminance ring has a maximum output of 354 FL [3]; but since the average-clear, bright day is 1,000<sup>+</sup> FL [12], it is apparent that, in a field situation, the amount of background luminance is quite often greater than 354 FL. To compensate for this limitation, neutral-density filters are inserted into the VTE optical system to reduce the luminance in the field of view. The luminance ring can then be matched with the reduced background luminance in the target area. The filters do not seriously change the wavelengths of the light entering the VTE; however, they do cause a reduction in amplitude and a loss of color perception.

In Experiment 2, field observations through the VTE of four chromatic E-type silhouette targets at 450 meters sometimes appeared achromatic when filters were introduced into the VTE optical system. In all our tests, whenever it became necessary to use filters, color perception was reduced and, at times, was practically nonexistent. Target detection then became dependent upon factors other than chromaticity, such as size, atmospheric conditions, luminance contrast, etc.

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•A third possible source of error in our VL readings arises from the design of the aperture in the VTE. Blackwell describes the ideal relationship between aperture size and task area viewed as "just large enough to allow an unrestricted view of the task" [4, p. 61], such that "aspects of the surround of the visual task should not be allowed to influence visual assessment of foveally viewed tasks" [2, p. 267]. The VTE offers only two aperture sizes: a 3-degree and a 1.5-degree field of view. During the field work in Experiments 1 and 2, the smaller aperture was used. However, its 1.5-degree field of view circumscribed an area which, at 450 meters7 has a diameter of 11.8 meters. Since the E-type silhouette target has a width of only 50.8 cm, and a maximum length of 100 cm, a very large component of the visual task observable through the VTE was background. The non-uniform character of the foliage and soil around the target caused the VTE operator difficulty in matching the instrument's veiling luminance with the background luminance. It seems reasonable to conclude that some of this difficulty was likely to have inflated the variability of operator readings.

Of the three difficulties identified, we can conceive of a practical solution—applicable to the small-arms field test situation—only for the third. Providing a third, smaller fixed-aperture selection on the VTE, or replacing one of the present selections with a smaller aperture ring, or (most useful) adding a variable-aperture control would eliminate the third difficulty.

However, the continued existence of the first two difficulties makes the VTE unsuitable for the task for which we were considering it. Until some more suitable instrument is developed, target-background contrast in small-arms field tests should be controlled by using targets of the same color, and selecting target locations which offer as much uniformity of terrain and vegetation as possible.

<sup>&</sup>lt;sup>7</sup>The range at which the targets were emplaced in Experiment 2.



The size of the target in the Field of View depends on its distance from the VTE.

Fig. 6. Operator's View Through VTE

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### CONCLUSIONS

In attempting to relate target-visibility factors to small-arms combat effectiveness, the use of a visibility meter (the Blackwell VTE Model 3) during a field test appeared to be an entirely feasible approach. The results of the experiments reported here, however, have shown deficiencies in field use of that type of meter in its present form.

Three difficulties identified from the data gathered were:

a. Establishing the input measurements to calculate a visibility level takes so much time that significant changes in target-area luminance cannot accurately be accounted for. 「中国には「日本のない」というない。

b. When a task is viewed under bright sunlight conditions, the VTE's optical system requires using neutral-density filters which degrade perception of the color component of target-background contrast.

c. The smallest aperture setting is too large for accurate readings at gun-target ranges greater than approximately 350 meters.

Still another deficiency may have been the error inherent in the procedures for making the necessary psychophysical measurements, aggravated by the rapidly changing illumination encountered in the field experiments. Although we did not analyze our data to isolate the effects attributable to this error source, it may have been as important as the three difficulties listed above.

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### APPENDIX A

### STANDARDIZED INSTRUCTIONS

### SUBJECTS' ORIENTATION TO TEST

NOTE: Orientation will be given from position behind the firing point.

Today your firing on Griswold Range will be <u>similar</u> to what you have done on previous days, but there will be a few changes. The purpose of this briefing is to tell you what the changes will be, and to review with you what we expect you to do.

As before, you'll be firing 12 missions of five rounds each at targets presented one at a time from the same range fan you fired previously. Today, however, there will be no moving targets. Each of the 12 targets that comes up will be exposed in one place until you've fired all five rounds in the mission. So what's new, you ask?

In the previous test firing, we've made target detection fairly simple for you. All the targets have been painted this nice shade of yellow. Today, however, we will be using several different target colors. Here they are.

### (NOTE: Show three target colors)

No matter which target color comes up, we want you to do exactly the same thing. The situation we're going to give you is nearly the same as before:

Pretend you're in a hasty defensive position on this hill. The enemy is moving toward you. You will see him before he sees you. Commence firing as <u>soon</u> as you have a <u>good</u> sight picture on the target. Try to hit it as many times as possible. It will not drop until you've fired all your rounds. But <u>remember</u>: as soon as you've fired your first round, he will know where you are. The idea is to get <u>him</u> before he has time to get you.

Are you ready?

Unlock your weapon, Watch the range.

Once again, as soon as the firing-point operator says, "Watch the range," that's your clearance to fire. It means that your target is about to come up. As soon as you see it come up, get a good sight picture and commence firing. Fire all five rounds at the one target that comes up. Now, if you don't see a target, don't shoot. Search the range until you find it.

Do you have any questions about what we're going to do today?

OK. First man stay here. The rest of you move back to the holding area,

### INSTRUCTION SET 1

NOTE: Begin on green light. If red light comes on, immediately say, "Cease fire. Lock your weapon, Relax."

Say to the subject as he stands behind the FP-- YOU ARE NOW GOING TO DO TEST FIR-ING.

GET INTO A PRONE POSITION FACING DOWNRANGE. LOAD THIS MAGAZINE OF \_\_\_\_\_\_AMMUNITION INTO YOUR WEAPON, PULL THE OPERATING ROD BACK AND PUT THE SAFETY ON.

WE WANT YOU TO PRETEND YOU'RE IN A HASTY DEFENSIVE POSITION ON THIS HILL. THE ENEMY IS MOVING TOWARD YOU. YOU WILL SEE HIM BEFORE HE SEES YOU. COMMENCE FIRING AS SOON AS YOU HAVE A GOOD SIGHT PICTURE ON THE TARGET. TRY TO HIT IT AS MANY TIMES AS POSSIBLE. IT WILL NOT DROP UNTIL YOU'VE FIRED ALL YOUR ROUNDS. BUT <u>REMEMBER</u>: AS SOON AS YOU'VE FIRED YOUR FIRST ROUND, THE ENEMY WILL KNOW WHERE YOU ARE. THE IDEA IS TO GET HIM BEFORE HE HAS TIME TO GET YOU.

ARE YOU READY?

UNLOCK YOUR WEAPON, WATCH THE RANGE!

### INSTRUCTION SET 2

FOR YOUR NEXT TEST MISSION, LOAD THIS MAGAZINE OF \_\_\_\_\_ AMMUNITION INTO YOUR WEAPON, PULL THE OPERATING ROD BACK, AND PUT THE SAFETY ON.

REMEMBER THE TACTICAL SITUATION: YOU WILL SEE THE ENEMY BEFORE HE SEES YOU, BUT AS SOON AS YOU'VE FIRED, HE WILL KNOW WHERE YOU ARE.

ARE YOU READY?

UNLOCK YOUR WEAPON. WATCH THE RANGE!

### SUBSEQUENT INSTRUCTIONS

AND NOW ANOTHER TEST MISSION.

REMEMBER THE TACTICAL SITUATION.

LOAD THIS MAGAZINE OF \_\_\_\_\_ AMMUNITION INTO YOUR WEAPON. PULL THE OPERATING ROD BACK AND PUT THE SAFETY ON.

ARE YOU READY?

UNLOCK YOUR WEAPON. WATCH THE RANGE!

### APPENDIX B

### EXPERIMENTAL CONTROL FOR EXPERIMENT 1

CLASS OF VA	IFICATIÓ BIABLES	N Waapon	CLASSIFICATION REFERENCE NO		
PROJE	CT TA	rget Visibility	EXPERIMENT NO.		
ref. NO.	CROSS REF.	IDENTIFICATION OF VARIABLE	PROPOSED CONTROL		
3 11		Callbor	7.62000		
3 02		Stability aids a. Bipod b. Tripod c. T&E Machanism	Not used in this axporiment.		
3 03		Optics and sighting davices (including aiming stakes)	Not used in this experiment.		
3. <u>O</u> 4		Night vision devices	Not used in this experiment.		
3.05		Age and condition	The threa weapons are nearly new, having been fired only in the gun-camera acceptance test (fewer than 2,000 rounds).		
3.06		Flash suppressor	The standard flash suppressor was retained on all weapons.		
3 07		Lans art grooves (muzzie spin rete)	Diameter of lans in barrol of M14 is $7995 \pm .002$ inches, groove diameter is $.3075 \pm .002$ inches, with one revolution per 12 inches.		
3 08		Temperature of barrel (number by time of previously fired rounds)	Uncontrollod.		
3 09	7 02	Cycllc rate	Cyclic rate of the weapon has been slowed.		
3 19		Zeroing	Fach subject obtained a satisfactory battlesight zero with the M14 with which he fired the test course. Zero firing was conducted on a 25-meter range as described in FM 23-71. Achievement of satisfactory zero was defined as a 3-round shot aroup centered on the target and lying within the "A" ring of the shot group template.		

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	(IABLE)	Physical and Geo	logical REFERENCE NO. 2
PROJEC	T	rget Visibility	EXPERIMENT NO.
REF. NO.	CROSS REF.	IDENTIFICATION OF VARIABLE	PROPOSED CONTROL
4.01	4.02 4.04g	Slope of range	From the firing point, the terrain drops off sharply down to a creek, then rises on the other side of the creek to an equal elevation.
4.02		Width of range	The firing fan (safety limits) at 500 meters is nearly 1500 meters wide. However, this firing fan is merely a portion of a much larger range.
4.03		Cluttor	The range is heavily cluttered. At 300 meters there is thick low vegetation. At 500 meters there are a few small pine trees, grass, 3 tank hulls, and mud. A dirt road runs through the right center of the range with a spur (which cannot be seen from the firing point) just forward of the 300-mete bank of targets.
4.04		Targets a. Size b. Shape c Movement d Color e. Reflectance	<i>i</i> -type silhouettes were used. Same as 4.04a. Six "stationary" targets moved only up and down. See p. 6. Because the reflection factor of the target as measured at the firing point would vary with the wavelength and direction of the incident light (which would change with time) as well as with the orientation of the target to the firer (which would change with target movement up and down), no contro of reflectance was attempted
		f. Number simul- taneously visible g. Distance and altitude from firing point	One. <u>Target No. Distance from FP</u> <u>Altitude Relative to</u> <u>3x</u> <u>351 meters</u> 6 meters <u>3b</u> <u>279 meters</u> -2.9 meters <u>5a</u> <u>446 meters</u> +4.9 meters <u>5c</u> <u>470 meters</u> +1.8 meters

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LASSIFICATION	N Climatic	CLASSIFICATION REFERENCE NO3
ROJECT	get Visibility	EXPERIMENT NO1
REF. CROSS NO. REF.	IDENTIFICATION OF VARIABLE	PROPOSED CONTROL
5.01	Wind Speed	Measured with an anemometer located near the firing point. No mission was started in wind over 10 knots, and any mission once started was terminated and refired if wind speed reached 15 knots.
5. 0 <b>2</b>	Temperature	80-860 F.
5.03	Humi <b>di</b> ty	Approximately 40%.
5,94	Precipitation	No firing was conducted under this condition.
5.05	Cloudiness	See 5.07 below.
5.06	Fog, smoke, dust	Firing was not conducted under these conditions.
5.0 <b>7</b>	Illumination	Firing was conducted within the general range of "partly cloudy" to "bright sunlight."
5.08	Direction of illumination	West. (General direction of fire was north~northwest

CLASS	RIABLES	N Subjects	CLASSIFICATION REFERENCE NO4
PROJE	CT	rget_Visibility	EXPERIMENT NO.
REF. NÖ.	CROSS REF.	IDENTIFICATION OF VARIABLE	PROPOSED CONTROL
6.01		Months in US Army	Mean = 6.9 months, S.D. = 1.4 months
6.0 <b>2</b>		Grade structure	9 E-2, 3 E-3
6 03		Prior shooting	Varied widely:
		Expertence	Mean Est. No. of Rounds Fired S.D.
	1		BB Gun 59,366 142,026
			Rifle 102,356 226,106 Shotgun 84,951 275,909
6.04		Qu <b>al</b> ification with M14 Rifle	Expert - O, Sharpshooter - O, Marksman - 1, Unqualified - 11
6. <b>05</b>		Self-rating with M14 Rifle	"Good shot" - 4, "Fair shot" - 5, "Poor shot" - 3
6.06		Experience firing	Mean Est. No. of Rounds Fired S.D.
		tracer annunition	Day 800 4,067 Night 1,175 854
6. <b>07</b>		Visual acuity	Subjects scored 20/40 or better on the Armed Forces Clinical Visual Acuity Test.
6.08		Uniform and equip- ment	During all firing, subjects wore the fatigue uniform with boots, steel helmet, pistol belt, shoulder harness, first aid packet, ammo pouch, and canteen.
6.0 <b>9</b>		Combat experience	No subjects had combat experience.
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CLASSIFICATION CLASSIFICATION CLASSIFICATION STATIABLES Experimental Control REFERENCE NO. 5						
io i	ct	Target Visibility	EXPERIMENT NO			
<b>EF.</b> 10.	CROSS REF.	IDENTIFICATION OF VARIABLE	PROPOSED CONTROL			
.01		Method of Fire	Semiautomatic,			
02		Number of simul- taneous other firings	Only one subject fired the test course at a time.			
03	3.10	Type and length of pre-test training	Subjects received a 45-minute period of refresher training (presented as a conference/demonstration) in basic marksmanship with the MI4. They received a 30-minute period of night firing instruction (conference/demonstration/controlled practice) prior to firing the night exercises.			
04		Firing position	Test firing was from the prone unsupported position atop a GI mattress.			
05		Combat stress or counterfire (percep tion of personal vulnerability)	See 7.06 below.			
. 06		Scenario	Given in Appendix A.			
07		Sto <b>ppa</b> ges and mal- functions	Any mission in which a malfunction of weapon or instrumentation occurred was cancelled and refired with the same subject at a later time.			
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### APPENDIX C

### **TECHNICAL SPECIFICATIONS OF TEST MATERIEL**

	Color Numbers from Federal Standard	Chroma	Chromaticity Coordinates		
Color	No. 595	Х	Y	Z	
Red	31136	.5367	,3188	.1112	
Yellow	33538	.4902	.4491	.5426	
Green	34087	.3550	.3730	.0785	
Blue	37875	.3080	.3188	.8885	

The four type-E silhouettes used in Experiment 2 were painted with the following colors:

The length, width, and area of the type-E silhouette targets used in Human Engineering Laboratory studies are, respectively, 100 cm, 50.8 cm, 3386.7 cm<sup>2</sup>.

In Experiment 3, the target was a yellow (Color No. 33538, Federal Standard No. 595) circle with a diameter of 6 cm, placed on a green (Color No. 34325, Federal Standard No. 595), background, having an area of 864 cm<sup>2</sup>. The target was placed 2.5 meters from the VTE lens aperture. At this distance the  $3^{\circ}$  photometric aperture of the eyepiece encompasses an area sufficient to include the target and a portion of the background directly adjacent. The diameter of a  $3^{\circ}$  solid angle at this distance is 14 cm.

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