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A COMPARISON OF TWO METHODS FOR PREDICTING LOSS OF LEARNING DUE 'TO A BREAK IN PRODUCTION

Jewel Ralph Burns Maintenance Effectiveness Engineering Graduate Program DARCOM Intern Training Center Red River Army Depot Texarkana, Texas 75501

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FOREWORD

The research discussed in this report was accomplished as part of the Maintenance Effectiveness Engineering Graduate Program conducted jointly by the DARCOM Intern Training Center and Texas A&M University. As such, the ideas, concepts and results herein presented are those of the author and do not necessarily reflect approval or acceptance by the Department of the Army.

This report has been reviewed and is approved for release. For further information on this project contact Dr. Ronald C. Higgins, Intern Training Center, Red River Army Depot, Texarkana, Texas 75501.

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20. ABSTRACT (Continued)

This report compares two such methods that have been developed by two separate and independent sources that predict the direct labor hours for the first item to be produced after a break in production has occurred.

ABSTRACT

Learning curves have received increased emphasis from private industry and the government in recent years. A reality that is associated with the learning curve but has received little formal attention is a break in production and the effect it has on follow-on first unit cost. Since a major activity of the government is the procurement of spare parts after initial production of a system is completed, reliable prediction techniques are needed for estimating first unit costs following a break in production. This report compares two such methods that have been developed by two separate and independent sources that predict the direct labor hours for the first item to be produced after a break in production has occurred.

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CHAPTER 1

INTRODUCTION

The learning phenomenon has been studied by philosophers and psychologists for centuries. In fact, Aristotle was the first to set forth laws in an attempt to explain the basis of learning. (17)*

In Mednick's book, <u>Learning</u>, learning has been defined in terms of four characteristics. (14) These are:

1. Learning results in a behavioral change. This characteristic is the basic goal of any efforts at learning.

2. Learning is a result of practice. This eliminates behavioral changes due to illness, maturation, or motivation. Although performance may be greatly altered by these variables, learning is not.

3. Learning is a relatively permanent change. A task which was learned sometime in the past can be easily resumed after a little practice.

4. Learning is not directly observable. Performance is affected by variables other than learning. Therefore, a record of successive performance is just that, and cannot be considered an exact representation of the learning process.

As a result of studying the usefulness of learning, various methods have been developed for measuring the amount of learning acquired and projecting its effects on things to happen at some future time. The theories behind these methods of learning applications have become very useful tools in the field of industrial

*Numbers in parentheses refer to the list of references following this report.

forecasting. One concept, which will be the foundation of this research paper, has been developed utilizing the relations between the number of units produced and the labor hours required to produce those units.

The statistical measure of this relationship between the number of units produced and their respective labor hours has become known as a learning curve. This curve also may be referred to as a progress, improvement or experience curve because variables, other than learning, contribute to determining the slope of the curve. (16) These variables are: (12)

- 1. Improved Production Methods
- 2. Direct Labor Learning
- 3. Management Learning
- 4. More Effective Procurement.
- 5. Eliminating Engineering Problems
- 6. Simplification of Design

The first publication leading to the industrial application of the learning curve has been credited to T. P. Wright. His article was published in the February, 1936 issue of the <u>Journal of Aero-</u> <u>nautical Science</u>. (11) He showed that as the number of aircrift produced increases, the cumulative average per unit cost to produce an aircraft decreases at a constant rate. This has since become known as the cumulative average theory of the learning curve. (12) Since this first publication, the learning curve theory has been extended into many areas ranging from the setting of contract prices to production planning and control. (1) In situations where the learning curve principles can be applied, the government is also using it in evaluating contract proposals.

In the book, <u>Purchasing and Materials Management</u>, Lee and Dobler state that: (13)

The basic point revealed by the learning curve is that a specific and constant percentage reduction in the average direct labor hours required per unit results each time the number of units produced is doubled.

This means that the direct labor hours required to produce a second unit will be a certain percentage less than the labor required for the first unit; the direct labor required for the fourth unit will be the same percent less than that of the second unit; the direct labor for the eighth unit will be the same percent less than the fourth unit; and this constant percentage of reduction will continue as long as uninterrupted production of the same item continues. (12)

In using the learning curve, there are at least two pieces of data required. First, the hours required to produce the first unit must be known or determinable. This data point is arrived at by the use of production standards or historical data which has been made

available from previous builds. The second piece of data, the slope of the learning curve to be used, is arrived at by fitting a curve to the historical data, if available, or using a standard curve accepted by a particular industry.

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If theoretical data is used, the accuracy of the calculations would be only as good as the assumptions used in generating them. For this reason, the best results are obtained when actual or historical data is used with the learning curve.

Very often the government has access to historical or actual data which its contractors have accumulated during past contracts of like or similar items. This is especially true where follow-on contracts for spares or replacement parts are concerned. A phenomenon associated with these types of contracts which has received very little formal attention is the effect a break in production might have on a follow-on contract's first unit direct labor hours. More and more concern is being directed to this area of learning curve application because the problem of pricing the first item to be produced following a break in production exists in numerous contract negotiations.

Two methods, one by Allen A. Pichon and Charles L. Richardson of the USAF and another by Robert Blair Ilderton of the Defense Contracts

Audit Agency, have been developed for dealing with follow-on contracts which have experienced production breaks. The objective of this research paper will be to examine these two methods to see how they compare in predicting the first unit cost following a break in production.

CHAPTER 2

LEARNING CURVE BACKGROUND AND RESEARCH JUSTIFICATION

In the previous chapter mention was made of the learning curve as a tool for estimating labor hours for production contracts. This chapter will provide an introduction to the learning curve for the benefit of those who are unfamiliar with its principles and a more detailed justification for this research paper.

The Learning Curve

The kind of curve that expresses the learning phenomenon is called an inverse variation. The formula used to express this relationship is $Y=KX^C$, where

> Y = the number of direct labor man hours required to produce the Xth unit. K = the number of direct labor man hours required to produce the first unit. X = the unit number c = log B/log 2 where B equals the learning curve factor (.90, .85, .'/7, etc.)

Also, since the inverse variation, in general, means that the dependent variable (Y) gets smaller as the independent variable (X) gets larger, this relationship is also referred to as an exponential (log-linear) equation. For a given learning curve, K and c are constants where K can assume any positive value and c is a negative constant between 0 and -1. (15) It is important to understand K and c since they control the vertical position and rate of decrease of Y. Due to the fact that $1^n = 1$, it is evident that Y = K for X = 1. Thus, the magnitude of the vertical height of Y, the dependent variable, is determined by K. For increases in X the rate of decrease in Y is controlled by the size of c which means that as c approaches 0, Y approaches a horizontal line K units high and tends to decrease very little for increases in X. Yet, the rate of decrease of Y grows larger as c approaches -1. (15)

As can be seen from Figure 2-1, the greatest absolute decreases in Y values occur at the lowest range of X values for the curve described by $Y = KX^{C}$. Upon closer observation of the curve, it becomes apparent that, for a unit change of X, the absolute decrease in Y gets smaller as X increases. In fact, each time the value of X is doubled, the value of Y will decrease by a constant proportion. The amount of decrease will depend upon the value of the constant c. For example, on a 90 percent curve the cost of the 100th item of a production run will be 90 percent of the cost of the 50th item, the cost of the 50th item will be 90 percent of the cost of the 25th item, etc.

By taking the logarithm of the learning curve equation and remembering that $\log (AB) = \log A + \log B$ and $\log Z^{y} = y \log Z$, then



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CUMULATIVE UNIT NUMBER (X)



 $Y = KX^{C}$ becomes

$$\log Y = \log K + c \log X \qquad (Eq. 2-1)$$

If Equation 2-1 is compared to the standard linear equation, Y = A + BX, the similarity becomes readily apparent. Thus, for logarithmic values of Y, K, and X, Equation 2-1 can be plotted as a straight line having a negative slope.

Due to the tediousness of transferring data to logarithmic values, log-log graph paper should be used to graph Equation 2-1. Figure 2-2 represents the 90 percent learning curve plotted on logarithmic grid with both the X and Y axes subdivided logarithmically. Thus, an arithmetic value plotted on log-log paper corresponds to logarithmic values plotted on arithmetic graph paper. (15)

The slope of the learning curve is another interesting characteristic to observe. The mathematical definition of slope is given as a logarithmic function of c. Since Y is customarily expressed as a function of X where X_N differs from X_{N-1} by a factor of 2, the equation $Y = KX^c$ can be used to express the slope as follows:

Slope =
$$\frac{Y_{2X} = K (2X)^{C}}{Y_{X} = KX^{C}}$$

or

Slope = $S = 2^{C}$



CUMULATIVE UNIT NUMBER (LOG X)

Figure 2-2. 90 Percent Learning Curve On Logarithmic Grid For Log Y = Log K + c Log X, Where c = Log .9/Log 2 (15)

Thus, c can be expressed as a function of S by taking the log of both sides of the above equation. (15)

$$\log (slope) = \log S = c \log 2 \qquad (Eq. 2-2)$$

Therefore,

$$c = \frac{\log S}{\log 2}$$
 (Eq. 2-3)

For the 90 percent learning curve, c can be expressed as

$$c = \log .9/\log 2$$

Therefore, by knowing the type of learning curve involved, $Y = KX^{C}$ can be used as a model for predicting various values of Y.

Justification for Research

One of the assumptions that is important in the application of the learning curve is that production runs will be stable and will not encounter a break in production. In real world situations however, production runs may not parallel the above th oretical assumption.

In fact, a problem currently facing contract negotiators who use the learning curve as an evaluating tool is that of relating the effects of a break in production to the learning curve. In his unpublished study, "Production Break and Related Learning Loss," George Anderlohr, a former employee of Defense Contracts Administration Services (DCAS), discussed an example of a break in production. (3) The following quote from his study is pertinent to the problems faced

by government negotiators:

The production break is the time lapse between the completion of a contractual requirement for the manufacturing of certain units of equipment and the commencement of a follow-on order for identical units of equipment. This time lapse disrupts the continuous flow of products. This could, in smaller shops, include a condition where the follow-on order was received prior to the delivery of the last units of the first order. An example of this would be the completion of circuit board assemblies, and all personnel had been moved into the final assembly area. Thus, the circuit board assembly line would have to be reestablished to accommodate the new order. (3)

In establishing a new assembly line, lost learning would be implied.

It is the above learning loss that negotiators are concerned with

when negotiating a follow-on contract which has experienced a break in

production. Mr. Anderlohr further emphasized this problem in the

above mentioned study as follows:

A major problem with the application of the improvement (learning) curve has always been that it addresses itself to a perfect environment which rarely exists. A major condition for this perfect environment is an uninterrupted production cycle (one lot of identical units following another). When plotting actual labor hours on a curve, it has been long noted that any interruption in the orderly and continuous flow of work from one work station to another is accompanied by an increase of labor hours when production is resumed. This has been commonly referred to as start up costs which relates directly to loss of improvement.

In the real world of government procurement there is, almost always, a break in the production cycle. There has been no established reliable method of compensating for the loss of improvement resulting from a break in production. General Electric Cost Accounting Service Bulletin No. PC-5 recommends a fifty percent loss of learning for a three to six month break and a seventy-five percent loss for a twelve month break. This is such a general approach that it would be extremely difficult to support in cost negotiations. Because of the lack of guidance, most cost analysts take almost arbitrary positions ranging from the use of unexpected percentages, as mentioned above, to the position that no learning was retained after a production break. The total loss of learning is usually based on a common misconception that learning or improvement is directly related to personnel know-how only.

Negotiators and Cost Analysts facing their counterparts across a negotiation table are frequently plagued with the recurring problem of estimating loss of improvement (learning). (3)

The problem facing contract negotiators is the determination of how much learning has been lost and what point should be used upon reentering the learning curve to determine unit cost. This problem of determining the effects of a break in production on a follow-on contract has not been researched extensively as of yet. In performing the literature search on this topic, two models were found which have been developed for the purpose of predicting lost learning. The purpose of this research paper will be to make a comparison of the results of these two methods when predicting the cost of the first unit produced following a break in production.

CHAPTER 3

DESCRIPTION OF MODELS

This chapter presents the results of a literary search that this author has made on the subject of determining effects of lost learning due to a break in production. An attempt will be made to briefly describe two mathematical models, both designed for use on the computer, that have been developed by two separate sources.

Model 1:

The United States Air Force (USAF), which relies a great deal on the learning curve as an estimating tool in many of its contract negotiations, prior to 1974 had no formal method for handling loss of learning due to a break in production. Thus, the USAF supported a study by Allen A. Pichon, Jr. and Charles L. Richardson which resulted in a mathematical model for predicting the first unit costs following a break in production by use of step-wise regression techniques. (15)

In developing their method, Pichon and Richardson used the Newtonian approximation method, simple calculus and the computer to transform collected data into meaningful data, provided the number of units in a lot, the cumulative direct labor hours involved, and the break in production are known. Thus, a means of approximating the first

unit direct labor hours, the last unit direct labor hours and the

learning curve for a lot was formulated.

The above authors formulated a mathematical model that was developed by using step-wise regression techniques. These techniques were used based on the objectives of regression analysis listed:

1. The first purpose of regression analysis is to provide estimates of values of the dependent variable from values of the independent variable(s)...

2. A second goal of regression analysis is to obtain a measure of the error involved in using the regression line as a basis for estimating. For this purpose the "standard error of estimate" or its square, the "error variance arcund the regression line" are calculated...

3. The third objective, which...(is)...classified as correlation analysis, is to obtain a measure of the degree of association or correlation that exists between... two variables. The coefficient of determination, calculated for this purpose measures the strength of the relationship that exists between...two variables (15)...

The model resulting from the above study was of the form:

$$Y = A_0 + A_1 X_1 + A_2 X_2 + A_3 X_3 \qquad (Eq. 3-1)$$

where

Y = the calculated independent variable (first unit cost after a break in production)

 A_0 = the regression constant

- A_1 = regression coefficient for X_1
- A_{2} = regression coefficient for X_{2}
- A_2 = regression coefficient for X_3

 $X_1 =$ learning curve factor

 X_2 = last unit direct labor hours for the lot(s) X_3 = the length of a break in production

In approximating values for the variables, one must determine the learning curve for the production process and the number of hours to produce the first unit. If the recorded data reflects actual hours for the unit, then it is easy to determine both the learning curve and the first unit total hours. On the other hand, if the data recorded only reflects the cumulative hours for the units produced, and the number of units in the lot, then the learning curve and the direct labor for the first unit must be calculated by the use of some approximation technique. One such technique used by Pichon and Richardson in developing this model is described here for information to the reader.

It is generally accepted that the area under a curve "f" is represented by the integral of the function "f" bounded by an interval (a, b). This area, in terms of the learning curve, is represented by the cost of a particular lot or the total direct labor hours of a lot. Thus, the learning curve can be determined by integrating $Y = KX^{C}$; therefore,

$$D_{i} = \frac{t}{5} + \frac{.5}{.5} K X^{c} dx \qquad (Eq. 3-2)$$

where D; equals the direct labor hours of a particular lot of size "t".

This integration then is actually an approximation of a step function since direct labor hours is a discrete variable. After expanding

$$D_f = \frac{K}{c+1} \left[(t + .5)^{c+1} - (.5)^{c+1} \right]$$
 (Eq. 3-3)

for a lot of size L, D can be expressed as:

$$D_{L} = \frac{K}{c+1} \left[(L + .5)^{c+1} - (.5)^{c+1} \right]$$
 (Eq. 3-4)

and the direct labor hours for both lots, ie. the sum of lot 1 and lot 2 can be expressed as:

$$D_{M} = \frac{K}{c+1} \left[(M + .5)^{c+1} - (.5)^{c+1} \right]$$
 (Eq. 3-5)

Expressing Equations 3-4 and 3-5 in another form:

$$\frac{c+1}{K} = \frac{1}{D_L} \left[(L + .5)^{c+1} - (.5)^{c+1} \right]$$
 (Eq. 3-6)

and

$$\frac{c+1}{K} = \frac{1}{D_{M}} \left[(M + .5)^{c+1} - (.5)^{c+1} \right]$$
(Eq. 3-7)

Solving Equations 3-6 and 3-7 simultaneously:

$$D_{L} \left[(M + .5)^{c+1} - (.5)^{c+1} \right] - D_{M} \left[(L + .5)^{c+1} - (.5)^{c+1} \right] = 0$$
(Eq. 3-8)

For Equation 3-8, the following information is determinable from actual data collected: (15)

 D_L = Direct labor hours for the first lot D_M = Direct labor hours for two or more consecutive lots L = Number of units produced for the first lot M = Number of units produced for two or more consecutive lots

We see that the only variable that is not defined is c and Equation 3-8 can be used to solve for this unknown. Since c equals log B/log 2, the learning curve factor, B, can also be determined. However, calculating the value for c is a long and tedious process whereby a value for c must be selected and plugged into Equation 3-8 to see if it equals zero. Chances are very slim that this first selection will be the exact value that satisfies the equation. Therefore, other values (one higher and one lower than the first) must be selected in efforts to find an interval in which c must lie. Once this interval is determined, the selection process must be continued until a value for c is found for which Equation 3-8 is satisfied. Since such a process of elimination could be quite inefficient because of the selections made and the accuracy desired, other methods for approximating the learning curve can be used.

One such method is to make use of learning curve tables which have been generated to assist in applying the learning curve as an estimating tool. These tables contain factors for various learning curves which can be used to establish the amount of time required to produce any unit in

a production lot. In order to use such tables, one needs to know or be able to determine the lot size, the cumulative or unit costs from previous productions and the learning curve for the items produced. A portion of such tables for an 85% learning curve is shown in Figures 3-1A and 3-1B. (9)

To illustrate how learning curve tables can be used, suppose that you have built a lot of 25 units and have gotten a follow-on order for two option quantities of 25 units each and you need to estimate the cost of these options. You have recorded actual hours for the 25 units at 8500 hours and an 85% curve was experienced.

From the example,

Hours for Unit 1 = $\frac{\text{Total Cumulative Hours}}{\text{Cumulative Factor from}} = \frac{8500}{14.800727}$ (Ref. Fig. 3-1A) Learning Curve Table for N = 25 = $\frac{574.2961 \text{ Hours}}{14.2007}$

one can determine the total cust for the two follow-on options.

Option 1:

Total hours for 25 additional units = Total hours for 50 units-Total hours for 25 units

Total hours for 50 units = Hours for Unit 1 x Cumulative Factor for 50 units

= 574.2961 x 25.51311 (Ref. Fig. 3-1A)

= 14,652 Hours

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Thus,

Total hours for 25 additional units = 14,652 - 8500 = 6,152 Hours

or

$$\frac{6152 \text{ Hours}}{25 \text{ additional units}} = \frac{246.08 \text{ Hours/Unit}}{246.08 \text{ Hours/Unit}}$$

Option 2:

Total hours for second 25 additional units = Total hours for 75 units -Total hours for 50 units

Thus,

Total hours for second 25 additional units = 20,097 - 14,652 (from Option 1)

= 5,445 Hours

or

Since the learning curve is an exponential function, Pichon and Richardson decided to look at transformations of the linear model in efforts to improve its predictive capability. Their transformed model came as a result of developing twenty-five different models, one of which was chosen to replace the original model. The following model was chosen: (15)

$$Y = e^{A_0 + A_1 X_1 + A_2 (\ln X_2)}$$
(Eq. 3-9)

or

$$\ln Y = A_0 + A_1 X_1 + A_2 (\ln X_2)$$
 (Eq. 3-10)

where

Y = the calculated dependent variable (first unit cost after a break in production)

 A_0 = the regression constant

 A_1 = regression coefficient for X_1

 A_2 = regression coefficient for X_2

X1 = last unit direct labor hours for the lot(s) preceding the break in production

 X_2 = learning curve factor

This transformed model is the one selected by Pichon and Richardson in making their analysis because it yielded a standard error of estimate of only 1.5696 at a .05 level of significance compared to a standard error of 25.6335 for the basic model. This model was also selected because a break of as much as 23 months was shown to be statistically insignificant in estimating the cost of a production lot following a break in production. For these reasons, the natural logarithm version (Eq. 3-10) of this transformed model will be used in making the comparisons in Chapter 4. In order to determine values for the unknowns in the above equations, stepwise regression and the learning curve tables can be used. Pichon and Richardson calculated values for the regression constant and coefficients (A_0, A_1, A_2) in reference 15. They were calculated by applying stepwise regression to data that came from small cost items, items which took less than ten hours to produce. Those constants produce reasonably good results for items which require less than 50 direct labor hours (DLH). However, as the DLH for the last unit of a previous lot, X_1 , get larger, the estimate for Y increases to the point that the estimate for the next unit to be produced takes more time than was required to produce the first unit of lot one. At this point new constants should be calculated so that the equation will better represent direct labor data for the item being evaluated.

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If the unit DLH are available, then the above constants can be calculated by applying stepwise regression using actual data. The reader is referred to Wiley's <u>Applied Regression Analysis</u> by Draper and Smith for a procedure in applying stepwise regression. If, however, only the total DLH are available, then the DLH for each unit must be estimated to provide data for calculating the regression constants and coefficients.

Since the learning curve can be determined as stated previously, the unit DLH for each unit produced can be estimated as follows.

First Unit DLH =
$$\frac{\text{Total DLH}}{\text{Cum. F.}}$$
 (Eq. 3-11)
Unit I DLH = First Unit DLH X U. F. (I)

where

- Cum. F. = Cumulative Factor for the total number of units produced for the appropriate learning curve.
- U. F. (I) = Unit Factor for Unit I for the appropriate learning curve.

These unit DLH can be generated by hand or by use of a computer and then used to calculate values for A_0 , A_1 , and A_2 . One such computer technique is described in reference 15. Once the unit DLH for each unit is determined, the DLH for the last unit produced will be used for X_1 and the learning curve for the item produced will be used for X_2 (.76, .80, .83, etc.).

When values are found for all the unknowns in the above equations, an approximation of the DLH for the first unit of a follow-on lot can be made. The total DLH for that lot can then be estimated by using the learning curve tables.

This method treats each production lot as if it were the first lot produced. Past learning is not taken into account when approximating a follow-on lot's first unit DLH. Thus, the above prediction technique provides good approximations for items where all learning is assumed lost due to a break in production. Also, if the last unit DLH is less than

50 hours then this model yields good results when using the regression constants calculated by Pichon and Richardson (see Eq. 4-3).

Model 2:

Another government agency, the Defense Contract Audit Agency (DCAA), also uses the learning curve as an estimating tool. Although DCAA is primarily an auditing agency, the organization also furnishes support to other government agencies in evaluating and negotiating government contracts. In performing this support activity, DCAA realized that a need existed for objectively measuring the learning lost due to a break in production. In efforts to satisfy this need, a project was initiated in 1971 to determine if such a task could be accomplished. As a result of this project, a study, directed by Mr. Robert B. Ilderton, was performed. As a result of this study, a method was developed whereby a weighted least-squares line is fitted, under the unit curve theory, to direct labor data before and after a production break in efforts to determine how many units are lost due to a break in production (11).

In developing this model, Mr. Ilderton also used simple calculus, linear regression analysis and the computer to approximate lot midpoints from cumulative data in order that an analysis of regression could be performed. Although the same tools were used in developing this model as were used to develop Model One, the end results were different. Model Two is a modification of the basic learning curve and takes the form $Y = K(X - AZ)^{C}$ where A equals the number of units of learning lost because of the break, Z equals zero before the break and 1 afterwards and the other variables are the same as the learning curve given in Chapter 2.

In using Mr. Ilderton's method an initial least-squares fit to the equation $Y = KX^{c}$ is accomplished in essentially the same way, whether labor hours are available for individual units or lots. Depending upon the amount of accuracy placed on the estimate, the data can be fitted in various ways. One way is to visually fit a curve through data points positioned on logarithmic graph paper using a straight edge to approximate a least-squares fit to these points. If a more accurate fit is desired, the data can be fitted to the equation:

where Y_X represents the logarithm of the average hours required to make units 1 through X.

Another alternative is that of fitting a curve to only two points: (i) cumulative average hours through the last completed unit and (ii) cumulative average hours through the completion of half that number of units. The slope is equal to the first average divided by the second. For better accuracy and faster estimating, a computer can be used to fit curves to historical data by applying simple linear regression formulae to the logarithms of the average hours and the number of units.

Once the learning curve has been determined, the parameter A in this model is set equal to 1 and a least-squares fit to the data is obtained after deducting one unit from all the units numbered after the break. The values obtained for the index of determination, (r^2) , from the two calculations are compared where

$$r^{2} = \frac{\left[N\sum (\log X \cdot \log Y) - \sum \log X \cdot \sum \log Y\right]^{2}}{\left[N\sum (\log X)^{2} - (\sum \log X)^{2}\right] \cdot \left[N\sum (\log Y)^{2} - (\sum \log Y)^{2}\right]}$$
$$= \frac{\text{Regression Sum of Squares}}{\text{Total Sum of Squares}}$$
(Eq. 3-12)

where

N = Number of units produced X = Unit number Y = DLH required to produce unit X

If the first index is greater, then no better fit is obtained from the model and no further calculations are required. If the second index is greater, the process is continued to provide fits to repositioned data with $A = 2, 3, ..., 29, 30, 32, ..., 98, 100, 105, ..., 195, 200, 210, ..., 490, 500, 525, ..., 975, 1000, 1050, ..., 1950, 2000, 2100, ..., 4900, 5000, 5250, ..., 9750, 10,000, 10,500, ... until the values obtained for <math>r^2$ stop increasing and start decreasing. Thus, using the

results from the least-squares fit which produced the highest value of r^2 , the hours for the first unit following a break in production can be approximated. (11)

The above method treats each production lot as if it were a continuation of a past build. For this reason, past learning is used as a factor in predicting the DLH for the first unit of a follow-on production. When this method is applied, it is in essence shifting the learning curve up. Such a shift causes the unit cost of all units in a follow-on production to be larger when compared to the unit DLH without a break, as seen in Figure 3-2.

In viewing the results in a different light, the DLH for the first unit after a break would be equivalent to the cost of some previous unit. Thus, the break moves the starting position for the follow-on lot backward along the curve. Should all units be assumed lost, this method would yield approximately the same results as Method 1.

This method provides good approximations for the first unit of follow-on lots when learning is assumed to be retained after a break in production occurs.

The above methods for determining the direct labor hours after a break in production may be used for several purposes, some of which are listed below: (11)



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Figure 3-2. 85 Percent Learning Curve Before and After a Break in Production.

a. A contractor has submitted a proposal for a follow-on procurement of an item for which there has been a break in production in the past. These methods can be used to determine the units of learning lost as a result of the break, reposition the units after the break and project the direct labor required for the proposed contract.

b. A contractor has submitted a proposal for the follow-on procurement of an item which is not currently in production or for which a break in production will occur prior to the start of production under the proposed contract. It may be possible to estimate the loss of learning which will occur because of the break by using the above methods to determine the learning lost which occurred as a result of similar breaks in the production of similar items in the past.

c. A contractor claims damages due to an interruption in production caused by Government error. These methods can be applied to normal data before and after the interruption to estimate the labor costs which the contractor would have incurred had there been no interruption.

It should be pointed out that computer programs have been developed

for performing the calculations for both Method One and Method Two.

These programs can be found in reference 15 and 11 respectively.

CHAPTER 4

APPLICATION OF MODELS

In efforts to show how the two methods presented in Chapter 3 can be applied, the following situation will be considered.

Suppose that a contract is to be let for 25 units of item X which has been previously built by the ABC Company. The first lot consisted of 25 units of item X which required 503.5 direct labor hours (DLH) to produce. Should the contract be awarded to the ABC Company, a break of 6 months will be realized by the time production could be resumed. With this in mind, the ABC Company submitted a proposal for 530 hours to build the follow-on 25 units. A local evaluation engineer has been asked to evaluate the contractor's proposal to determine if it is reasonable.

Since a six month production break will be realized, the evaluator should use an evaluation technique which considers the effects of a break in production upon future builds. Two such techniques will now be applied to the above situation.

Method 1:

This approximation method applies when all learning is assumed to be lost due to a break in production. That is, no learning is retained from previous productions. Since the break is only six months, and the contractor still employs 98% of the employees that worked on the first

contract for item X, it should be reasonable to assume that some learning is retained. Thus, this method will not be applicable to our particular situation. However, the method will be illustrated to give the reader a procedure that can be followed when this method can be applied.

Recalling the model for the first method:

$$Y = e^{A_0 + A_1 X_1 + A_2 (\ln X_2)}$$
 (Eq. 4-1)

or

$$\ln Y = A_0 + A_1 X_1 + A_2 (\ln X_2)$$
 (Eq. 4-2)

where

Y = First unit DLH after a break in production X_1 = Last unit DLH for the lot preceding the break in production X_2 = Learning Curve (.83)

In order to apply this model, the following procedure is suggested.

The slope of the learning curve which applies to the item to be produced, X_2 , must be determined. Since the prediction is for a followon production, actual data is available and appears in Appendix A. From this data, the learning curve which describes the production of item X is approximately an 83% curve, as shown in Appendix A. If, however, such data were not available, then the learning -urve for similar items which the contractor has built should be used. If there are no similar items, then the standard curve for the industry should be used for estimation purposes.

Step 2.

Determine values for the constants A_0 (the regression constant), A_1 , and A_2 (regression coefficients). Values for these constants have been calculated by Pichon and Richardson and their values are: (15)

$$\Lambda_0 = 1.09948$$

 $\Lambda_1 = 0.06020$
 $\Lambda_2 = -7.95450$

Since the last unit of item X produced requires less than 50 DLH, these constants will be used in this illustration (see Chapter 3). Thus, Eq. 4-2 becomes

 $\ln Y = 1.09948 + 0.06020 X_1 - 7.95450 (\ln X_2)$ (Eq. 4-3)

Had the unit DLH been greater than 50 hours, then values for the above constants would be calculated using the method described in Chapter 3.

Step 3.

The last piece of information needed to apply the model above is the direct labor hours for the last unit of the preceding lot, X_1 . Since actual unit DLH are available, the DLH recorded for the last unit produced, 15.5 hours, will be used for X_1 . If, however, the unit DLH were not available, then the learning curve tables could be used to estimate the DLH for the last unit produced. Since the learning curve has been determined and the total DLH are known, the DLH for the last unit produced could be estimated as follows:

Last Unit DLH =
$$\frac{\text{Total DLH}}{\text{Cum. F.}} \times \text{U. F.}$$

where

- Cum. F. = Cumulative Factor for the total number of units produced for the 83% learning curve
 - U. F. = Unit Factor for the last unit produced for the 83% learning curve

Step 4.

Determine the first unit DLH for Lot 2.

$$\ln X = 1.09948 + 0.06020 X_1 - 7.95450 (\ln X_2)$$
$$= 1.09948 + 0.06020 (15.5) - 7.95450 (\ln .83)$$
$$= 3.51474 \text{ Hours}$$

Thus,

Y = 33.607 Hours for Unit 1 of Lot 2

Step 5.

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Now that the DLH for the first unit of the follow-on lot is known, the total DLH for the follow-on lot can be estimated. The estimated total DLH for the 25 units to be produced is

* Cumulative Factor for 25 units using an 83% learning curve.

Since there is no set rule for determining reasonableness, the discretion lies with the evaluator. Thus, the contractor's proposal would be considered reasonable by this evaluator had all learning been lost due to the break in production. The reasonableness would be justified since the proposal and estimate differ only by 67.7 total hours, or 2.71 hours per unit.

Method 2:

This approximation method applies when learning is assumed to be retained from previous productions even though a break in production occurs. Since the ABC Company has retained 98% of the employees that worked on the first build of item X, learning is assumed to be retained. Thus, this method will be used to determine the reasonableness of the contractor's proposal.

Recalling the model for this method:

$$Y = K(X - AZ)^{C}$$
 (Eq. 4-4)

where

X = Number of hours to produce the first unit X = Unit number to be produced A = Number of units of learning lost because of the break Z = 0 before the break and 1 after the break c = log B/log 2 = log .83/log 2 = -.26882

In order to apply this model, the following procedure is suggested.

Step 1.

The slope of the learning curve which applies to item X is determined as in Step 1 of Method 1. Thus, the 83% learning curve will be used.

Step 2.

Once the slope of the learning curve is determined, a value for c can be calculated by Eq. 2-3 from Chapter 2.

$$c = \frac{\text{Log S}}{\text{Log 2}}$$

Where S is the slope of the learning curve, .83. Thus, c takes on a value of -0.26882 for this evaluation.

Step 3.

A value for K, the DLH for the first unit produced, can be calculated by using Eq. 3-11.

First Unit DLH =
$$\frac{\text{Total DLH}}{\text{Cum. F.}}$$

In situations where actual data is available, as in our case, the actual DLH can be used. However, when the actual DLH for the first unit built differs from the value of K as calculated by Eq. A-2 in Appendix A, then the calculated value should be used. The calculated value would yield an estimate which conforms to the learning curve and reflects a more realistic value since it is calculated from DLH for all units produced. Also, the actual total hours for the first unit cculd include time spent correcting unforeseen problems that developed as well as production time. For these reasons, the value for K to be used is 36.328 (see Appendix A).

Step 4.

The next unknown, Z, will be equal to one in our evaluation since a break in production is expected.

Step 5.

The unknown yet to be determined is A, the number of units of learning lost due to a break in production. In efforts to determine the value for A to be used, r² was calculated, using Eq. 3-12, from the least-squares fit to the equation $Y = KX^{C}$. In calculating the index of determination, r^2 , N = 25, A = 0, Z = 1, X takes on values from 26 through 50, and Y equals the DLH for unit X. The resulting value obtained for the index was .9998 (see Appendix A). Then a least-squares fit was obtained for $Y = K(X - AZ)^{c}$ setting A = 1, Z = 1, N = 25, X and Y are the same as above. The resulting r^2 for this fit was .9918 which is less than the previous index (see Appendix A). Therefore, the value for A to be used in approximating the first unit of Lot 2 is zero. Thus, unit one of Lot 2, unit 26 to be produced, should require approximately 16.15 hours of production time as shown below.

$$Y = K(X - AZ)^{c}$$

= 36.328 (26 - 0 • 1)^{-0.26882}
= 16.150 Hours to produce the 26th unit of item X

Had the first index been smaller than the second, then the procedure would be continued to provide least-squares fits to the repositioned data incrementing A by one from 2 through 30, by two from 30 through 100, by five from 100 through 200, etc., until such time as the value obtained for r^2 stops increasing and begins to decrease. The value for A then, is that value which produces the highest value for r^2 . Since the task of determining the largest value for r^2 could be quite time-consuming, a computer shculd be used to perform the calculations. A copy of a program developed by Robert B.Ilderton of the Defense Contract Audit Agency which handles situations where breaks occur is included in Appendix B.

Step 6.

Once the DLH for the first unit of the follow-on lot are calculated, the total cost for that lot can be approximated. The total DLH for the follow-on lot will be the sum of the hours for the units from X - A + 1 to X - A + N inclusive, where X is the last unit produced, A is the number of units lost and N is the number of units to be produced. The total DLH can be approximated using the following equation. (Cum. F. L. U. - Cum. F. F. U.) X N = Total DLH (Eq. 4-5) where

Cum. F. L. U. = Cumulative Factor for last unit (Unit X - A + N) Cum. F. F. U. = Cumul tive Factor for first unit (Unit X - A + 1)

N = Number of units in follow-on lot

Using the learning curve tables for an 83% curve and Eq. 4-5, the total DLM should be approximately 226 hours as shown here.

$$(23.2198 - 14.1727) \times 25 = 226.178 \text{ Hours}$$

In comparing the contractor's proposed DLH to the estimated DLH above, the 530 hours proposed by the ABC Company are 2.34 times the estimated hours. Thus, the contractor's proposed hours are too high and it is recommended that the contractor's proposal be rejected.

Comparison:

In comparing the two methods presented in this chapter, there are some things that should be considered before applying either of the two models. For Method 1 to be applicable, there should exist a situation in which it can be assumed that no learning is retained whenever a break in production occurs. Also, one model does not work for all production items. For instance, when using the model developed by Pichon and Richardson, the accuracy deteriorates as the DLH of the items being evaluated increase. Their model appears to yield reasonable estimates for items requiring up to approximately 50 hours of production but begins to worsen as the costs increase beyond that point. Thus, for higher cost items, a new equation would have to be generated.

For the second method, it is assumed that learning is passed on from lot to lot. That is, learning obtained from previous productions is retained for follow-on productions. Thus, when learning is assumed to be passed from one lot to another, this prediction method will yield good approximations for direct labor hours. If, however, all learning is assumed to be lost for one reason or another, then this method will produce approximately the same results as Method 1.

CHAPTER 5

CONCLUSIONS AND RECOMMENDATIONS

In concluding this report, it is the opinion of this author that both prediction methods described and illustrated earlier in this report provide relatively close approximations for first units following a break in production, provided the proper assumptions are made. These again are: Method 1 presented an equation in which it was assumed that all learning is lost when a break is encountered. Thus, the estimated direct labor hours for the first unit following a break in production is made as though the follow-on production is the first. Put another way, the first unit of the follow-on production is treated as though it were the first unit to be produced. Method 2 presented an equation which predicts DLH assuming that learning can be retained from previous production runs. Even when a break in production occurs, some, but generally not all, learning may be retained.

The two models analyzed in this research paper are the only two models found by this author that attempt to incorporate a break in production into the approximation of follow-on productions. Thus, since breaks so often occur in product production, there is a great need for research in the area of production breaks and the effects they have on follow-on productions. Therefore, additional approximation techniques are needed that can be used to estimate the amount of learning lost due to production breaks. One approach might be to set up experiments whereby data is collected on various production products in which breaks of varying lengths are experienced. This data could be used to formulate other models which would possibly yield more realistic and more accurate results.

It is the hope of this author that additional research will be conducted in the area of breaks in production and new and better approximation techniques will be developed.

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APPENDIX A

DATA FOR APPLYING BOTH PREDICTION MODELS DESCRIBED IN CHAPTER 3

Lot #1:

Item X;	No.	Direct	Labor Y;	Hours
1			40.0	
2			32.0	
3			26.0	
4			23.0	
5			22.0	
6			21.0	
7			22.0	
8			21.0	
9			20.0	
10			19.0	
11			19.5	
12			19.0	
13			18.0	
14			18.5	
15			17.5	
i6			17.0	•
17			17.5	
18			16.5	
19			17.0	
20			16.5	
21			16.0	
22	·		16.5	
23			16.5	
24			16.0	
25			15.5	



UNITS

Figure A-1. Line fitted to the actual data from Lot 1 using logarithmic graph paper.

$$N = 25$$

$$c^{*} = \frac{N \cdot \Sigma (\log X \cdot \log Y) - \Sigma \log X \cdot \Sigma L cg Y}{N \cdot \Sigma (\log X)^{2} - [\Sigma \log X]^{2}} \quad (Eq. A-1)$$

$$c = \frac{-0.26623}{N}$$

$$Log K* = \frac{\Sigma \log Y - B \cdot \Sigma \log X}{N}$$
(Eq. A-2)

$$\log K = 1.56025$$

Thus,

% Slope* = 2^C X 100% = 83.149% rounded to 83% so the same factor as used in the learning curve tables will be used.

Line fitted to the above data takes the form of

$$Log Y^* = Log K + c \cdot Log X$$
 (Eq. A-3)

where

K = 36.328; c = -0.26882 (Factor for 83% Learning Curve)

and X = X;

The DLH for the first unit of Lot #1 is

$$\log Y = \log 36.328 + (-0.26882) \log 1$$

Thus,

$$Y = 36.328$$
 Hours for the first unit produced in Lot #1

* See Reference (8)

The DLH for the last unit for Lot #1 is

$$Log Y = Log 36.328 + (-0.26882) Log 25$$

Thus,

\$.

Y = 15.45526 Hours for the last unit produced in Lot #1

Calculation of Index of Determination (r^2) :

$$\mathbf{r}^{2} = \frac{\left[N \sum \log X \cdot \log Y - \sum \log X \cdot \sum \log Y\right]^{2}}{\left[N \sum \left(\log X\right)^{2} - \left(\sum \log X\right)^{2}\right] \cdot \left[N \sum \left(\log Y\right)^{2} - \left(\sum \log Y\right)^{2}\right]}$$

where

$$N = 25$$

Y = 36.328 (X - A · 1)^{-.26882}
X = Unit number (26 through 50)

For $\mathbf{A} = 0$:

$$\sum \log X \cdot \log Y = 44.656390$$

$$\sum \log X = 39.292430$$

$$\sum (\log X)^2 = 61.934727$$

$$\sum \log Y = 28.443447$$

$$\sum (\log Y)^2 = 32.374117$$

Thus

$$r^2 = .99989$$

For A = 1:

$$\sum \log X \cdot \log Y = 44.782180$$

$$\sum \log X = 39.292430$$

$$\sum (\log X)^2 = 61.934727$$

$$\sum \log Y = 28.524310$$

$$\sum (\log Y)^2 = 32.559201$$

Thus

$$r^2 = .99181$$

APPENDIX B

This appendix containes a computer program developed by Robert B. Ilderton that fits weighted least-squares equations to the models $Y = AX^B$ and $Y = A(X-CZ)^B$

11:54 03/19/75 52 **3REAK** DO REM R. ILDERTON 702DINF(200), L(200), Y(200), M(200) 704DATA9E9,9E9 706READD, C 7081FC=9E9THEN 1006 710LETC=D+C7121FC>200THEN1002 7141FC>=3THEN720 716PRINT"THERE MUST BE AT LEAST THREE POINTS OF DATA." 718STOP 720LETL=0 722LETT=0 724LETX 1=0 726LETX 2= 0 728LETY = 0730LETY2=0 732LETZ=0 734FORI = 1 TO C 736REA@F(1),L(1),Y(1) 7371FF(1)>LTHEN740 738PRINT"FIRST UNIT IN LOT"; I; "IS"; F(I); ". THIS DOES NOT EXCEED" 739PRINTL; "WHICH IS THE LAST UNIT IN THE PRIOR LOT. CHECK YOUR DATA" 40LETL=L(I) ,411FF-INT(F)>OTHEN1002 421 FL> INT(1.) THEN 1002 431FL<F(1)THEN1002 744LETN=L-F(I)+1 745LETT=T+N 746LETX=LOG((F(I)+L)/2) 748LETX1=X1+N*X 750LEPX2=X2+N*X*X **752LETY=LOG(Y(I))** 754LETY1=Y1+N*Y 756LETY2=Y2+N*Y*Y 758LETZ=Z+N*X*Y 760NEXTI 762LETY 3=Y1/T 764LETY4=Y2-Y1*Y3 766READA 7681FA<>9E9THEN1002 770LETB=(2-X1*Y1/T)/(X2-X1*X1/T) 772LETS=0 774FORH=0T09 776GOSUB930 7781FABS(B1-B)<.00001THEN784 780LETB=B1 782NEXTH "841FB1<0THEN788 - /86PRINT"DATA YIELDS SLOPE OF MORE THAN 100 PC" "787STOP #88PRINT 790PRINT "LEAST-SQUARES FIT TO Y=AX'B" 792PRINT

794 GOSUB1048 • 79'6LETE1=E 797LETS1=1 53 98LETS2=0 `991FL(C)>99THEN801 800LETS1=.01 801FORS=S1T029*S1STEPS1 802G0 SUB836 804NEXT S 806F0RS=30*S1T098*S1STEP2*S1 808G0SUB836 810NEXTS B12LET51=51*5 814F0RS=20*S1T039*S1STEPS1 816G0SUE836 818NEXTS 820F0RS=40*S1T098*S1STEP2*S1 822GOSUB836 824NEXTS 826F0RS=100*S1T0195*S1STEP5*S1 828G0 SUB836 Í 830NEXTS 832LETS1=S1*10 83460T0814 -8361FS<F(D+1)-1THEN840 838LETS=F(D+1)-1 840G0SUB930 8421FS=F(D+1)-1THEN862 141FE/E1<.9999THEN856 MGIFE<EITHEN854 AGLETEI-E 850LETB=B1 852LETS2=5 854RETURN 856LETS=INT(100*S2+.5)/100 8581FS=0THEN874 86060SUB930 862PRINT"LEAST-SQUARES FIT TO Y=A(X-CZ) B, WHERE Z=O BEFORE" 864PRINT"BREAK IN PRODUCTION AND 1 AFTER" 866PRINT 868PRINT"C=",5 870G0 SUB1048 8726010878 874PRINT"NO BETTER FIT IS OBTAINED FROM THE MODEL" 876PRINT"Y=A(X-CZ) + B" 878 LET C5=C 11.1 880 LET C=1 **s** 5. 882LET1=1 884PRINT 886PRINT"WHEN A QUESTION MARK APPEARS, TYPE THE FIRST (F) AND LAST (L)" 888PRINT"UNITS OF A LOT FOR WHICH CALCULATION OF PROJECTED HOURS OR" 890PRINT"COST IS DESIRED. WHEN NO MORE CALCULATIONS ARE NEEDED," '2PRINT"ENTER '0,0'." 94PRINT

54 895PRINT"F,L="; 896INPUTFIL() 897[FF1+L(1)=0THEN1084 8981FF1-INT(F1)>OTHEN1002 8991FL(1)-INT(L(1))>OTHEN1002 9001FF1<1THEN1002 9011FL(1)<F1THEN1002 902LETF(1)=F1 9041FF1<LTHEN912 906F(1)=F(1)-S 908L(1)=L(1)-S 91260SUB930 914PRINT"MIDPOINT="," ",M(1) 916LETU=A*M(1)*B1 ÷ 9181FF1<=L(C5)THEN924 920PRINT "REPOSITIONED VALUE OF F=",F(1) 922PRINT "REPOSITIONED VALUE OF L=", L(1); 924PRINT"PROJECTED UNIT VALUE=",U 926PRINT"PROJECTED TOTAL VALUE="JU*N 928G0T0894 930LETX1=0 932LETX2=0 934LETZ=0 936LETW=0 938F0R1=1T0C 940LETF=F(1) 942LETL=L(1) 9441F1<=DTHEN950 946LETF=F-S 948LETL=L-S 950LETN=L-F+1 952LETW=0 954FORK=FTOL 9561FK>50THEN962 958LETW=W+K+B 960NEXTK 961G0T0964 962LETW=W+((L+.5)*(1+B)-(K-.5)*(1+B))/(1+B) 964LETM(1)=(W/W)*(1/B) 9661FC=1THEN984 968LETX=LOG(M(I)) 970LETX1=X1+N*X 972LETX2=X2+N*X*X 974LETZ=Z+N*X*LOG(Y(1)) 976NEXTI 978LETZ1=Z-X1*Y3 980LETB1=Z1/(X2-X1*X1/T) 982LETE=B1*Z1 984RETURN 1002PRINT "DATA DOES NOT CONFORM TO PRESCRIBED FORMAT. PLEASE CHECK 10041FC=1THEN894 1006PRINT"THIS PROGRAM FITS WEIGHTED LEAST-SQUARES EQUATIONS TO THE" 1008PRINT"MODELS Y=AXTB AND Y=A(X-CZ)TE, WHERE" 1010PRINT" Y=DIRECT LABOR HOURS OR COST PER UNIT" 1012PRINT" X=UNIT NUMBER OR LOT MIDPOINT" 1014PRINT" A=THEORETICAL UNIT 1 HOURS OR COST" 1016PHINT" B=IMPROVEMENT CURVE SLOPE COEFFICIENT"

55 1018PRINT" C=POSITIVE INTEGER RELRESENTING UNITS OF LEARNING" LOST AS A RESULT OF A PRODUCTION BREAK" 1020PRINT" 1022PRINT"LINES 1 TO 699 ARE AVAILABLE FOR USE AS DATA STATEMENTS" HO24PRINT"ENTER FIRST THE NUMBER OF LOTS PRIOR TO THE PRODUCTION BET 1 1026PRINT"THEN THE NUMBER AFTER THE BREAK, AND THEN THE FIRST UNIT, 1028PRINT LAST UNIT AND AVERAGE HOURS OR COST PER UNIT FOR EACH LOT 1030PPINT"SEQUENCE. TYPE 'RUN' ON THE NEXT LINE. FOR EXAMPLE:" :1032PRINT 1 DATA 3,2" 1034PRINT" :1036PRINT" 11 DATA 1,1,1102" 12 DATA 2,3,825" 1038PRINT" 13 DATA 7, 10, 551.4" 1040PRINT" 1042PRINT" 21 DATA 11,11,616" 22 DATA 12, 16, 517" :1044PRINT" 1046ST0P -1048LETA=EXP(Y3-B1*X1/T) 1050PRINT "A=",A 1052PRINT "B=", B1 1054PRINT"PCT.=", 100*2'B1 1056PRINT "INDEX=",E/Y4 1058PRINT 1060PRINT"MIDPOINT", "CALCULATED Y", "ACTUAL Y", "PCT. DIFF." 1062PRINT 1064F0RI=1T0C 1066LETK=A*M(I) + B1 1065 PRINTM(1), K, Y(1), 1070LETP=INT(1000*(Y(I)/K-1)+.5)/10 10721FP<0PHEN1076 1074PRINT" 1076PRINTP 1078NEXT1 1080PRINT 1082RETURN 1084PRINT 90000G0T090110 90010DISABLE ALL 90020AS=UID 90030B5="*" '90040B5(2,6)=A5 90050FILE APPEND#1=BS 90060PRINT#IUSING90070, DAT, UID, PID, TIM 90070:*BREAK ###\$#### **** ***** 90080FILES 90090ENABLE 90100RETURN 90110PRINT 'END OF JOB READY

*BREAK 05:09 07/26/73

THIS PROGRAM FITS WEIGHTED LEAST-SQUARES EQUATIONS TO THE MODELS Y=AX1B AND Y=A(X-CZ)1B, WHERE Y=DIRECT LABOR HOURS OR COST PER UNIT X=UNIT NUMBER OR LOT MIDPOINT A=THEORETICAL UNIT 1 HOURS OR COST B=IMPROVEMENT CURVE SLOPE COEFFICIENT C=POSITIVE INTEGER REPRESENTING UNITS OF LEARNING LOST AS A RESULT OF A PRODUCTION BREAK

ENTER FIRST THE NUMBER OF LOTS PRIOR TO THE PRODUCTION BREAK, THEN THE NUMBER AFTER THE BREAK, AND THEN THE FIRST UNIT, LAST UNIT AND AVERAGE HOURS OR COST PER UNIT FOR EACH LOT IN SEQUENCE. TYPE 'RUN' ON THE NEXT LINE. FOR EXAMPLE:

1 DATA 3,2 11 DATA 1,1,1102 12 DATA 2,3,825 13 DATA 7,10,5514 21 DATA 11,11,616 22 DATA 12,16,517 NOW AT 1770 SRU*3:0.3 READY 10.00

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	TAPE			
	READ PAPER TA	PE		
	TP ON			
	1 DATA5,11			
	2 DATA1,48867			
	3 DATA48868,1	50566, 42494		
	4 DATA150567,	215367, . 53933		
	5 DATA215368,	355406,.38395		
	6 DATA355407.	545124,.31550		
	10 DATA940276	,1086362,.29361		
	11 DATA108636	3,1324810,.2383	2	
	12 DATA132481	1,1568678,.2262	9	
	13 DATA156867	9,1816422,.1967	D	
	14 DATA181642	3,2135068,.1810	7	
	15 DATA213505	9,2412150,.1698	9	
	16 DATA241215	1,2763654,.1585	4	
	17 DATA276365	5,3047023,.1386	วี	
	18 DATA304702	4,3336169,.14181	3	
	19 DATA333617	0,3670508,.1385	6	
	20 DATA367050	9,3954108,.1306	1	
				
•	END OF PAPER	TAPE INPUT		
•	READY			
	p 1 M			
	ingtone -		۰.	
1	*BREAK 05:1	6 07/26/73		
			•	
	LEAST-SQUARES	FIT TO Y=AX'B		
ł	A=	33.0905		
1	B=	360149		
	PCT.=	77.9084		
	INDEX=	•924082		
1				
	MIDPOINT	CALCULATED Y	ACTUAL Y	PCT. DIFF.
1				
,	14169-5	1.05827	•73831	-30.2
3	93412.1	• 536556	• 42494	-20.8
	181656.	• 422266	• 53933	27.
1	281434.	.360672	• 38 395	6.5
1	445685.	.305639	• 3155	3.2
1	1=01213E+6	•227468	• 29361	29.
	1 • 2029 1E+6	•213752	• 23832	11.
1	1•44441E+6	.200121	• 22629	13.
E	1.6905E+6	• 18909B	• 1967	4
i	1.97282E+6	• 178867	• 18107	1.2
	2+27169E+6	• 170007	• 16989	-•1
	2.5852E+6	• 162273	• 15854	-2.3
	2.90378E+6	• 155622	• 13867	-10.9
. [19009E+6	• 150439	• 14188	-5.7
•	50153E+6	• 145476	.13856	-4.8
•	3.81112E+6	• 141104	• 13061	-7.4

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27•7 6•5 3.2 29.1 11.5 13.1 4 1.2

LEAST-SQUARES FIT TO Y=A(X-CZ)'B, WHERE Z=O BEFORE BREAK IN PRODUCTION AND 1 AFTER

C=	550000
A=	37.5533
B#	376124
PCT.=	77.0505
INDEX=	•956135

. . .

• •

()

MIDPOINT	CALCULATED Y	ACTUAL Y	PCT I	DIFF.
13968+7	1.03647	•73831	-28.8	
93336.3	.507332	. 42494	-16.2	
181641.	. 39494	.53933		36.6
281388.	• 334991	.38395		14.6
445631.	.281794	.3155		12
460662.	.2783	.29361		5.5
650573.	.244415	.23832	-2.5	
892924.	•216972	.22629		4.3
1.13946E+6	. 19796	• 1967	6	
1.42165E+6	.182152	.18107	6	
1.72105E+6	• 169518 [']	•16989		• 2
2.034426+6	.159161	.15854	4	
2.35338E+6	.150696	.13867	-8	
2.63978E+6	.144325	•14188	-1.7	
2.95117E+6	.138397	.13856		• 1
3.26088E+6	.133299	•13061	- 2	

WHEN A QUESTION MARK APPEARS, TYPE THE FIRST (F) AND LAST (L) UNITS OF A LOT FOR WHICH CALCULATION OF PROJECTED HOURS OR COST IS DESIRED. WHEN NO MORE CALCULATIONS ARE NEEDED, ENTER '0,0'.

F,L=?545125,2080000	
MIDPOINT=	1•19926E+6
PROJECTED UNIT VALUE=	•194188
PROJECTED TOTAL VALUE=	298055•

F,L=75080001,7580000	
MIDPOINT=	5.71727E+6
PROJECTED UNIT VALUE=	.107921
PROJECTED TOTAL VALUE=	269803.

F,1=?0,0