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MEASURES OF EFFECTIVENESS HANDBOOK

J. G. Rau

Ultrasystems, Incorporated Irvine, California

August 1974

### MEASURES OF EFFECTIVENESS HANDBOOK

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PREPARED BY



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This document presents a su	mmary of measures of	effectivene	ss (MOE's) used by
PTEVFOR in Development Assists,	Operational Assists,	Operational	Appraisals, Tech-
ical Evaluations, Operational Ev	aluations, Concurren	t Evaluation	s, Fleet Research
nvestigations and Fleet Operatio	nal Investigations.	For each OP	TEVFOR report re-
riewed, the platform, system or s	ubsystem considered	is briefly de	escribed together
ith corresponding MOE data requi	rements.		
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aircraft							
antisubmarine warfare							
bombs							
communications equipment							
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AUGUST 1974

### MEASURES OF

### EFFECTIVENESS HANDBOOK

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This handbook provides COMOPTEVFOR with a reference source of measures of effectiveness (MOE's) used in Naval warfare and previous OPTEVFOR projects. In particular, this reference handbook provides assistance to Project Officers and Analysts in the preparation of a TEMP, Evaluation Plan or Test Plan, and as an aid:

- (1) in the selection of measures of effectiveness
- (2) in the corresponding selection of test objectives
- (3) in the identification of data requirements
- (4) in the conduct of project operations

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(5) in the determination of data analysis techniques to be used.

The information presented in this handbook is based on a comprehensive review of OPTEVFOR reports. Specifically, a summary is presented of MOE's used in Development Assists, Operational Assists, Operational Appraisals, Technical Evaluations, Operational Evaluations, Concurrent Evaluations, Fleet Research Investigations and Fleet Operational Investigations. For each report the platform, system or subsystem considered is briefly described together with the specific test, evaluation, or appraisal objectives, the MOE's selected, and the corresponding MOE data requirements.

The scope of the handbook is limited to effectiveness measures only. Materiel reliability and human factor measures are not included. Even in the effectiveness measure area the coverage is not complete — it was not intended to be. It is expected that continuous update will be performed.

This handbook is FOR GUIDANCE ONLY and is not intended to be the only source of information to be used by Project Officers or Analysts in the selection of measures of effectiveness.

1.0

### INTRODUCTION

COMOPTEVFOR personnel become involved in the preparation of project plans for a broad range of projects. In Operational Assists for which the purpose is to gather operational data in a "quick look" effort to aid in deciding whether a particular course of development is worthy of pursuit, the project plan is prepared jointly by COMOPTEVFOR and the Developing Agency, but the execution and reporting of the results is accomplished by COMOPTEVFOR. In Operational Appraisals relating to systems, equipment or components in fleet use which have not undergone operational evaluation and/or been recommended for service use, COMOPTEVFOR is responsible for the planning and prosecution of the project. In Operational Evaluations for which the purpose is to determine the ability of the system or equipment to meet operational performance requirements, COMOPTEVFOR prepares the project plan, arranges for Fleet support, prosecutes the project, and analyzes and reports the results. COMOPTEVFOR has similar project responsibilities for the operational phase of Concurrent Evaluations.

In the preparation of these project plans the overall project objectives must be defined and then the specific objectives, including success criteria, must be identified. An integral part of the project plan for an evaluation will be the definition of the missions or operational roles of the platforms, systems, subsystems and equipments involved. The success criteria form the basis for determining whether or not the missions or operational roles are successful as reflected in whether or not the specific objectives are met. To quantify this determination requires the use of numerical scores or statistical estimates. This is the role played by the measure of effectiveness. It provides the quantification of how well the specific objectives are met such as how successful a platform is in accomplishing its mission or how successful a system, subsystem or piece of equipment is in performing its operational role as part of the mission.

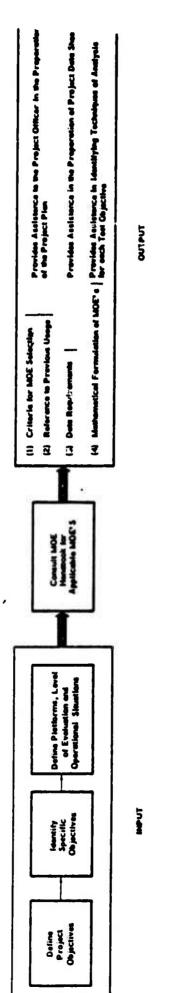
The selection of MOE's is an important step in this preparation for an evaluation. This is because MOE's enable the Project Officer or Analyst to assess whether or not, or how well, the specific test objectives (chosen to test or verify that desired operational or performance goals are met) are satisfied. This handbook is designed to aid the Project Officer or



Analyst in this selection process. It is not intended to be an allinclusive, or exhaustive, compendium of MOE's such that the Project Officer or Analyst needs only turn to the right page and then select his MOE. With the present changes in the test and evaluation process, previously used MOE's may no longer be appropriate and, even though suggestive of the types of measures which could be used, are in many cases incomplete by today's standards. Not only is the situation dynamic, but it can be generally stated that "every project is different". Consequently, this handbook is <u>not</u> a cookbook, but serves more for stimulation and guidance in general approaches to be followed. The selection of MOE's and the corresponding details must be tailored to the specific project.

Figure 1.1 provides an illustration of the use of this handbook by a Project Officer or Analyst. Once the project objectives, the specific objectives for test and evaluation, the platforms involved and the level of evaluation are defined, the Project Officer or Analyst is at the MOE selection stage. There may be more than one MOE which could be used and, furthermore, for each objective or set of objectives there may be a different MOE which is applicable. The Project Officer or Analyst is thus faced with having to make this selection. It is at this MOE selection stage where a Measures of Effectiveness Handbook can be of the greatest value. The reason for this is that such a handbook would contain a summary of MOE's by area(s) of applicability, criteria (based on test objective(s)) for selection when more than one choice of a MOE exists, formulations of each MOE, an identification of data requirements for computation, and a reference to previous usage of the MOE. Thus, such a document would provide ready access to information needed by the Project Officer and can also serve as a reference source for Analysts in the design of test plans and the evaluation of systems.

Figures 1.2 and 1.3 provide illustrations in ASW of typical MOE's which could be used in platform level and system level evaluations, respectively. As can be seen, at the platform level there may be more than one mission for the platform, for a given mission there may be more than one success criterion, and for a given success criterion there may be more than one MOE. Similarly, for a specified system operational role within a platform mission there may be



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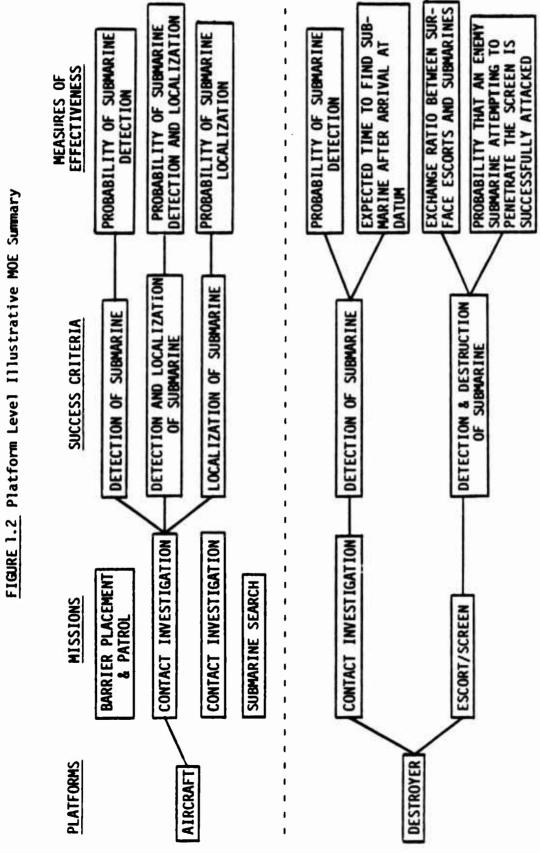
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# FIGHE 1.1 ILLUSTRATIVE USE OF THE MOE HANDBOOK IN THE PREPARATION OF OPERATIONAL EVALUATION/APPRAISAL PLANS



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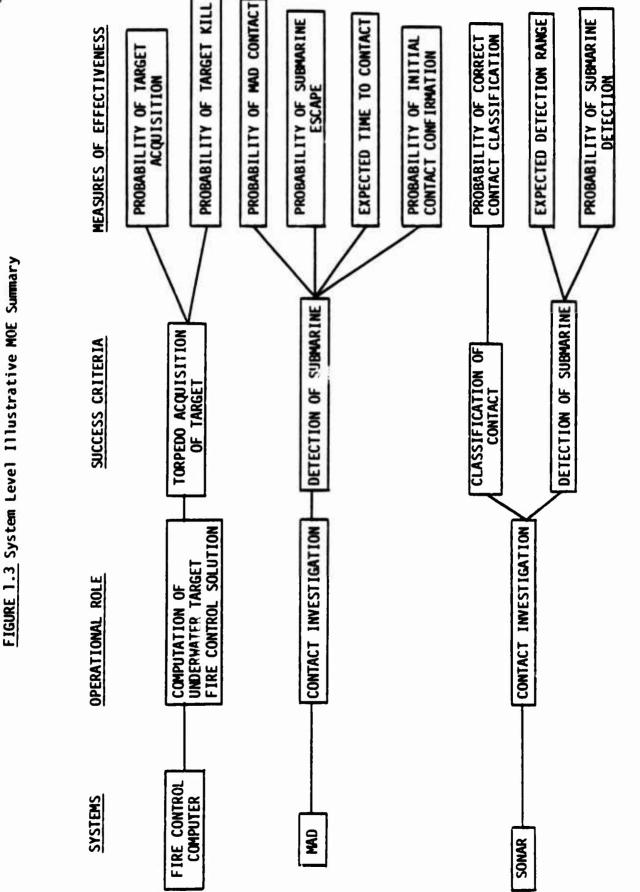
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more than one success criterion, and for a given success criterion there may also be more than one MOE. Each choice of the MOE could be expected to lead to a special set of data requirements. The project plan would thus have to include these data requirements and the project data sheets would have to be structured according to these requirements. The analysis required to compute these MOE's would be dependent upon the complexity of the MOE formulation and could even require the use of a digital computer for not only data processing and reduction but perhaps to perform mathematical simulations of portions of the test which could not be conducted at sea.

It is important to recognize that in the selection of an MOE one must consider the tasks that the platform, system, subsystem or equipment under evaluation has to perform. Measures of effectiveness can also be regarded as measures of how well these tasks are done. For example, in evaluating the detection performance of a sensor, the MOE may be the probability of detection as a function of target range, or in evaluating the kill performance of a missile warhead the MOE may be the probability of target kill given detonation. In many cases more than one task (say, subtask) comprise a broader task such as to achieve overall target kill it must be detected, recognized as a valid target, acquired, tracked, fired at with a weapon and killed. An MOE for each of these subtasks is commonly referred to as a "function MOE" since it provides a measure of how well the individual subtask (or function necessary to accomplish the broader task) is accomplished. Therefore, an MOE for the broader task could be expected to be a function of these subtask or function MOE's. This illustrates the type of hierarchy which generally exists among MOE's.

As the MOE hierarchy evolves from the top level to the lower levels (such as from force level to platform level to system level to subsystem or equipment level), the nature or form of the MOE changes. At the lower levels, the MOE's become less "effectiveness oriented" and more "performance oriented". For example, median detection range, circular error probable, mean miss distance, etc. are typical performance oriented MOE's, whereas expected number of target kills per sortie, probability of target detection, classification,

localization and kill, and the exchange ratio given by the ratio of enemy kills to friendly kills are typical effectiveness oriented MOE's at the platform or force levels. It is important to emphasize that the selection of MOE's and data requirements is <u>not</u> a bottom-up procedure but rather a top-down procedure; that is, a Project Officer or Analyst should <u>not</u> first look up MOE's to see what he can calculate and then let this drive the tests that are to be run. He should focus his MOE selection effort at least one evaluation level higher than that called for in the test or evaluation, and select an effectiveness oriented MOE before determining the performance oriented MOE's which it depends upon.

In the following sections are presented discussions of how MOE's are used in OPTEVFOR projects and analyses, guidance in the selection of these MOE's, the hierarchy that exists between MOE's at various levels of evaluation, MOE data formulations, and how to use the MOE data base provided in Appendix B of this handbook. This data base is intended to be illustrative of the types of MOE's that have been used in the past and are thus potential candidates for use now or in the future, however the Project Officer or Analyst should <u>be aware of the caveat</u>, namely, what was used in the past (be it right or wrong) is not necessarily what should be used now or in the future. The Project Officer or Analyst should use this data base as a starting point not as an ending point in the selection of the MOE's most appropriate for his particular test or evaluation. As new MOE's are created and formulated, they can be readily added to the data base, thus providing an up to date MOE reference source.

### 2.0 GUIDELINES AND CRITERIA FOR MOE SELECTION

The importance of choosing the right MOE is illustrated by a classic example offered by Morse and Kimball.<sup>1</sup> During World War II, British merchant ships in the Mediterranean were provided with antiaircraft guns to protect them against German dive bombers. After several months of operation, an effectiveness evaluation was made which showed that the enemy aircraft was shot down in only about four percent of the

Philip M. Morse and George E. Kimball, <u>Methods of Operations Research</u>, John Wiley and Sons, New York, 1951



attacks. On this basis, it was tentatively decided to remove the guns, which were relatively expensive and needed elsewhere. It was then pointed out that the wrong MOE had been used in the evaluation. The real objective was to protect the merchant vessels, not necessarily to destroy enemy aircraft, which could be done more efficiently in other ways. If the guns caused the aircraft to stay at high altitude or forced them to maneuver evasively, thus degrading the bombing accuracy, they would have served their purpose. When the MOE was framed in terms of the proper objective, it was found that only ten percent of the protected ships had been sunk when attacked, compared with twenty-five percent for the unprotected ships. Based on these facts, the guns were left on the ships.

A similar type of situation occurred more recently in the Viet Nam War when the SHRIKE antiradiation missile was introduced. This missile was designed to home-on and to destroy radars. When it was first used, the missile was very successful in destroying radars; however, the enemy soon learned that by shutting off or intermittently using their radars they could defeat the missile. Consequently, choosing the missile MOE as the probability of radar kill, we have a case where the initially observed values of this MOE were high, but decreased with time and continued use of the missile. The problem here is one of choosing the wrong MOE. In reality, the purpose of the missile was to increase the survivability of penetrating strike aircraft by suppressing enemy radar transmissions or causing the enemy radars to cease radiating; hence no surface-to-air missiles could be fired. This objective can be accomplished in several ways, namely:

- the missile can physically destroy the radar as it is designed to do;
- (2) the missile can be fired at the radar target, and if the radar operator is aware that the missile has been launched at him, he may shut the radar off the air rather than risk being destroyed;
- (3) the mission can be accomplished if the pilot turns the aircraft carrying the antiradiation missile toward the target, preparing for or feigning a missile launch, and then the radar operator, anticipating a missile attack, shuts down.



Consequently, the mission objective can be accomplished without firing any missiles at all. In the case of strike warfare where the antiradiation missile is employed to protect penetrating aircraft, a candidate measure of effectiveness would be the probability that either no surface-to-air missiles are fired or, given that at least one SAM is fired, all aircraft survive.

In addition to showing that a completely wrong decision can be forced by an injudicious choice of criterion, the above examples serve to illustrate an important principle of criteria selection: <u>the criteria must</u> <u>reflect the user's objectives at the appropriate level of generality</u>. A further observation regarding these two examples is that depending on whether or not your choice is the offensive or defensive role, the corresponding MOE's are different.

Basic guidance in the selection of an MOE and success criteria for the evaluation of a platform, system, subsystem or piece of equipment can generally be found by referring to the principal documents in the RDT&E Planning and Acquisition Process — specifically, GOR's, TSOR's, PTA's, SOR's and TDP's for on-going programs, and CPPG's, CPAM's, STO's, OR's, TLR's and TLS's for new and future programs.

General Operational Requirements (GOR's) forecast operational capability requirements, Tentative Specific Operational Requirements (TSOR's) identify specific operational needs and the required capabilities to satisfy those needs, Proposed Technical Approaches (PTA's) specify alternative approaches to attain the stated needs, Specific Operational Requirements (SOR's) formally state the need for development of new or improved capabilities, and Technical Development Plans (TDP's) document the actions, procedures and resources required to achieve the capability stated in the SOR's. For example, GOR-11 Air Strike Warfare states that in assessing capability to perform the Defense Suppression Mission one must recognize that the objective is to help minimize overall strike force attrition by using escorts to protect against surface and airborne defenses; hence, in this case, the success criterion is based on the requirement that the defenses do not fire, or are relatively ineffective in their fire, during the attack by the primary strike force and thus suppression is successful if the enemy defensive systems are unable to effectively impede the primary mission.



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The corresponding SOR's and TDP's then address the specific types of weapon systems and development plans, respectively, in order to meet forecasted operational capability requirements for the performance of this mission against future anticipated threats.

In the case of many new and all future programs, potential sources of information on missions, operational roles, success and performance criteria, and test objectives are of various types. The CNO Planning Programming Guidance (CPPG) document describes Navy roles and missions, and furnishes broad Navy planning guidance. CNO Program Analysis Memoranda (CPAM) treat mission and support areas in terms of cost and capabilities, and furnish the basis for consideration of broad program alternatives. Science and Technology Objectives (STO's), as part of the Research and Development Plan, describe in broad terms the Navy role and objectives anticipated in the particular warfare area in the 10-20 year future time frame, and describe the threat that the Navy anticipates encountering together with the needed capabilities to neutralize or overcome this threat in this time frame. Operational Requirements (OR's) have the purpose of establishing the parameters for the concept or system envisioned and contain the following: a brief concise statement of opposition forces, time frame and the expected parameters of the threat or threat system; performance criteria; performance goals for the intended mission; statement of an achievable level of performance below which the development will not be acceptable; description of the natural and opposition environment; statement of where, how and under what environmental conditions the capability will be employed. The Top Level Requirements (TLR) document is basically a ship acquisition document which establishes a requirements-capability baseline and describes the combat tasks and functions the ship is intended to perform in the defined mission areas. The Top Level Specifications (TLS) document translates the TLR document into a physical ship description.

Once the overall project and specific objectives have been defined, the types of platforms, systems, subsystems and equipments to be evaluated or appraised must be identified, the level of evaluation (such as platform, system or subsystem) defined, and the operational situations for evaluation or appraisal described. For example, the warfare area of interest might be



Airborne ASW and the operational situation that of contact investigation at the system level using a helicopter platform equipped with dipping sonar and torpedoes. At this point in the project plan preparation process, a decision must be made as to what measures of effectiveness should be employed. In this example, some of the choices are: (1) detection sweep width (in nm.) at a prescribed probability of detection, (2) probability of classification given detection, (3) probability of localization given classification and detection, and (4) probability of target kill given localization. The Project Officer is thus confronted with having to make a choice from amongst one or more possibilities, each of which may appear to be equally as good as any other. If the specific objective is assessment of detection capability, then (1) is most appropriate, whereas for the specific objectives of classification, localization and kill measures (2), (3) and (4) are the most appropriate, respectively. A further consideration is that each MOE would typically have its own special data requirements and data formulation.

Tables 2.1 - 2.3 provide a further illustration of the fact that for a given specific objective there generally exists more than one choice of an MOE, each with its own special data requirements and formulation, for the case of communications systems, ECM systems, and radar systems, respectively.

Generally, the choice of an MOE to be used in the evaluation of any platform, system, subsystem or piece of equipment must meet basic requirements such as:

- It must directly relate to how well the specific objective is met.
- (2) It should be relevant to the mission or operational role of interest.
- (3) It should be precisely defined and expressed in terms meaningful to the decision maker in order to prevent decision makers and others from misunderstanding the implications of the MOE.
- (4) It must be capable of exact quantitative definition in terms of inputs that are measurable. If the inputs are not measureable, the MOE cannot be evaluated.

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		TABLE 2.1		COMMUNICATIONS SYSTEM, SUBSYSTEM	IONS SY ENT MOE	STEN, SUE	<b>SYSTE</b>	Ŧ			-		
SPECIFIC OBJECTIVE				MOE			DAT	DATA FORMULATION	ION				
Determine data transmission	ion	E)	lata rai	(1) Data rate achieved	B		Mor	Words per minute	lte .				
and reception capability		(2)	lean chi	(2) Mean character error rate	rror ra	te	Aver erre	Average number of character errors per 1000 character message	r of chá D0 chara	nracter Icter			
		(3) (	(3) Gross el	error rate			Per	Percent of messages that have more than 10 character errors per 1000 character message	ssages t characte acter me	that have er error: ssage	<b>a</b> 10		
		(4)	(4) Bit error rate	ır rate			Numi	Number of bits missed per second for a given data rate	s missec given da	l per ita rate			
		(2)	ercent	(5) Percent messages received	receiv	ይ	<b>N</b> N	Number of me	ssages 1 ssages 1	messages received messages transmitted		x 100	
		(9)	ercent that we	Percent messages received that were displayed accurately	receiv yed acc	ed urately	Nui Nui Lee	Number of accurate displayed messages Number of messages received	accurately) messages messages)	() × 100	8		
<b>Determine voice transmission</b> <b>and reception capability</b>	sion	(I)	lean eri	(1) Mean error rate			Num 25-1	Number of words missed per 25-word message	ds misse ge	id per			
		(2)	Probability transmitted interpreted		that a rhyme is correctly	e word y	۱ 	(Average number of words (wrong per N-word message N	number o	unber of words <u>N-word message</u> N			
		(3)	ercent	Percent sentence intelligibility	intell	igibilit <sub>)</sub>		<pre>(See NELC Report: "Speech Intelligibility in Naval Aircraft Radios")</pre>	ort: "S <sub>I</sub> craft Ri	beech Ini	tellig	ibi lity	

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	TAB	TABLE 2.2	ECN S	ECM SYSTEM, SUBSYSTEM AND EQUIPMENT MOE'S	SUBSYST E'S	em and						The second second	·A:
SPECIFIC OBJECTIVE			MOF			1		DATA FO	DATA FORMULATION	N		1	
Determine trackbreak capability against radars	(1)	Average for giv	en tra	je maximum lock-on range iven trackbreak mode	-on ran mode	ge	-12		∑ (i <u>th</u> maximum lock-on range) i=l	am lock	-on rai	lge)	
	(2)	(2) Average for giv	en tra	ie maximum trackbreak range ven trackbreak mode	kbreak mode	range	- 2	i≡] (i <sup>tt</sup>	∑ (i <u>th</u> maximum trackbreak range) i=]	um trac	kbreak	range)	
	(3)	Average minimum given t	effectors crackbro	Average crossover range (i.e., minimum effective range) for given trackbreak mode	nge (i. nge) fo e		iZ	트 (it	<mark>l</mark> $\sum_{N}^{N}$ (i <sup>th</sup> crossover range)	over ra	(agu		
	(4)	Average number of per radar run for trackbreak mode	eak mo	r of tr for gi de	trackbreaks given	ks	NUR	Number of Number of N	Number of trackbreaks Number of radar runs N	runs			
	(2)	Average	time	Average time to lock-on	<b>u</b> o-		-12	Т Ц	∑_i(i <sup>th</sup> time to lock-on)	to lock	(uo-)		
	(9)	Average	time	(6) Average time to break lock	k lock		-   <b>X</b>		Ni=1N	to brea	ik lock	•	
	(2)	(7) Average	burnt	burnthrough range	range		-12	ш Ш Ц	∑ i=1 (i <u>th</u> burnthrough range)	hrough	range)		
Determine false target, decoy and deception capability	(1)	Average attack	trigg radar	Average triggering range by attack radar	ange by		-12	ii (it	∑ (i <u>th</u> triggering range) i=l	ering r	'ange)		٠
	(2)	(2) Average range i	e maxim in targ	e maximum effective in target decoy mode	ctive y mode		~ Z	ĭ=] (i≟	∑ (i <u>th</u> maximum effective range) i=l	um effe	sctive -	range)	

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IIII		DATA FORMULATION	<mark>l</mark> $\sum_{i=1}^{n}$ (i <u>th</u> minimum effective range)	<mark>l</mark> ∑ (i <u>th</u> maximum effective range)	<mark>l</mark> $\sum_{N=1}^{N} (i\frac{th}{1-t} \min effective range)$	Number of successful deceptions Number of deception attempts	(Number of times radar signals) were blanked (Number of blanking) (opportunities	Number of times discrimination occurred between decoy and true target within a given range band Number of decoy and target opportunities within a given range band
I I I I I I I	TABLE 2.2 (Continued)	NOE	(3) Average minimum effective range in target decoy mode	<pre>(4) Average maximum effectiye   range in trackbreak mode</pre>	(5) Average minimum effective range in trackbreak mode	<pre>(6) Probability of successful deception for given mode of operation</pre>	(7) Probability of successful blanking	(8) Probability of discrimination between decoy and true target as a function of range
1 ] ] ]		SPECIFIC OBJECTIVE						

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DATA FORMULATION	Fraction of runs on which detection was made by given range	Number of detections (blips) Number of scans	$\frac{1}{N} \sum_{j=1}^{N} \left( \frac{i \pm h}{detection range} \right)$	$\frac{1}{N} \sum_{j=1}^{N} \left( \frac{i \pm h}{detection range} \right)$	Number of times target radar return was present on scope for a given range band Number of antenna scans in a) given range band	Range such that 50% of the observed detections occurred beyond this range
TABLE 2.3 RADAR SYSTEM MOE'S MOE	<ol> <li>Cumulative distribution of maximum detection range</li> </ol>	(2) Single scan probability of detection as a function of range for given target speed, target altitude, and antenna lobing	(3) Average minimum target detection range as a function of target altitude, target type, antenna polarization type and antenna tilt angle	(4) Average maximum target detection range as a function of target altitude, target type, antenna polarization type and antenna tilt angle	<pre>(5) Blip/scan ratio as a function of range for given target type, altitude, speed and radar mode</pre>	(6) Median detection range for given radar mode, target type and target altitude
SPECIFIC OBJECTIVE	Determine detection performance		15			

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- (7) 90% cumulative detection range for given radar mode, target type and target altitude
- (8) Median minimum detection range for given target altitude and elevation scan limit
- Percent of runs on which tracking was held to a given range

Determine tracking

performance

- (2) Average index of track solidity as a function of slant range for given target altitude, target type and antenna tilt angle
- (3) Hean radar range resolution

(4) Mean radar bearing resolution

(5) Hean radar range error

Participant -

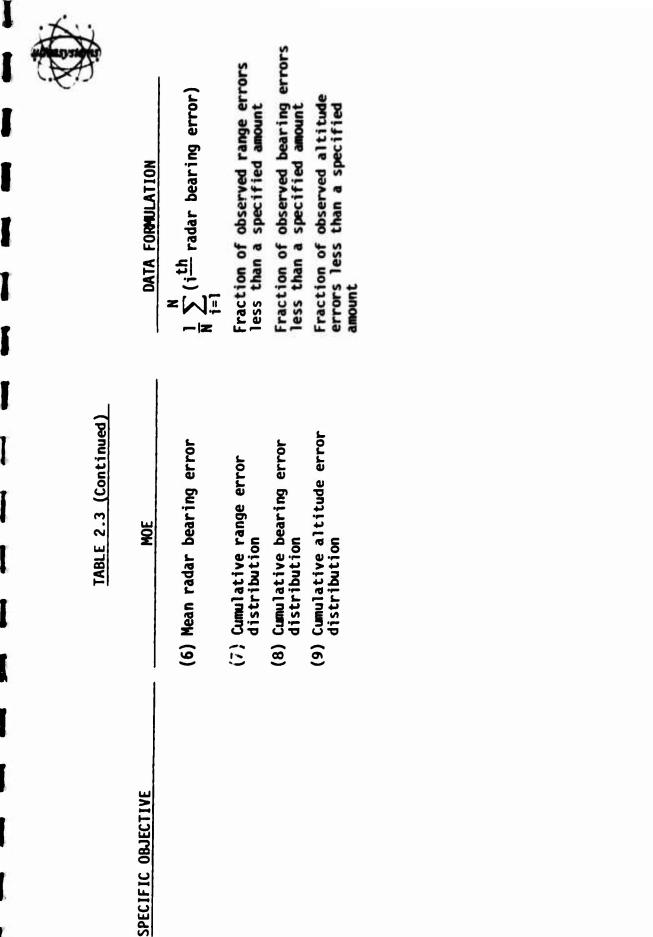
## DATA FORMULATION

Range such that 90% of the observed detections occurred at distances less than this range Range such that 50% of the observed minimum detection ranges were greater than this range Number of runs on which tracking was held to a given range Number of tracking runs x 100

Number of blips observed in a given range band Number of scans in a given range band Average range difference of the leading edge of two targets at the same bearing as the two target blips started to separate or merge

Average bearing difference of the center of two targets.at the same range as the two target blips started to separate or merge

 $\frac{1}{1}\sum_{i=1}^{n}(i\frac{th}{i} radar range error)$ 



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- (5) It must be feasible to measure or calculate.
- (6) It should have exhaustive inputs and be sensitive to all variables and factors affecting the item (i.e., platform, system, subsystem or equipment). By this it is meant that anything that affects the item's effectiveness should appear as an input to the MOE in some fashion. This assures that all aspects that can affect the item's effectiveness are included in the inputs.
- (7) It, as well as its inputs, should be mutually exclusive in the sense that no aspect should be "counted" more than once.

A final comment is that it is nearly impossible to compare a new system with an old one when different MOE's are being used. When the quality of the data gathered is not changing rapidly, using standard MOE's for old and new systems will make it easier to compare them as long as the test conditions are the same. Making a comparison using the same MOE under differing test conditions can (and most probably would) lead to an invalid conclusion.

### 3.0 MOE HIERARCHY APPROACH

Measures of effectiveness vary in structure and in formulation according to the level of the evaluation desired. To illustrate this, consider the area of Naval gunfire support. Here measures of effectiveness may be broadly categorized into those applied to individual weapons, those used to compare two types of ships, and those computed for entire fire support forces in specific scenarios and special situations. At the lowest level are those that apply to a single tube of a gun battery or a single round. In this case, measures of effectiveness are the accuracy and range of the gun, its firing rate, and the expected number of rounds required to achieve some specified damage or casualty level to a particular type of target. A first higher level measure of effectiveness is the amount of time a battery must fire to achieve specified damage or casualty levels against a representative spectrum of targets at various

ranges. A second higher order measure of effectiveness is the percentage of a ship's ammunition of a given type that must be expended in order to accomplish the desired results against representative targets at various ranges. At a still higher level of sophistication are those measures of effectiveness which apply to the fire support force as a whole such as: live target time, which is the time interval from the occurrence of a target until some weapon system has fired the expected number of rounds required to achieve the required effects upon the target; target firing time, which is measured to the impact of the first fire-for-effect volley or salvo; the number of lost targets, that is, targets which have occurred within the fire support system but which disappear before fire-for-effect commences, either because they displace and are lost to the observer or because they close with (or are closed by) landing force units and can no longer be attacked by the fire support system.

Generally, there are four levels of effectiveness evaluation. These are

- (1) Force (platform mix)
- (2) Platform
- (3) System

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(4) Subsystem (or equipment)

COMOPTEVFOR Project Officers and Analysts are normally only concerned with the selection of MOE's at the last three levels, that is, excluding force level evaluations. At the platform level the Project Officer's interest may be in how well a platform would perform in conducting a particular type of mission or conducting given tactics in the course of following a scenario. At this level the measure of effectiveness is sometimes referred to as a measure of operational effectiveness (MOOE), that is, a MOOE could be regarded as a measure of how well the Naval "unit" (such as ship, aircraft, submarine, etc.) performs its mission or operational roles. A related measure, called a measure of operational success (MOOS), is a measure which considers not only the "effectiveness" as determined by the MOOE but also the reliability and operational availability of the equipment, subsystems and systems involved. The MOOE for a platform is



a function of the individual system MOE's where the platform is regarded as being comprised of a collection of systems. The systems then are comprised of subsystems and so system MOE's can be expected to be functions of subsystem MOE's. This relationship between MOE's at various levels of evaluation is what is referred to as the MOE chain or the hierarchy of MOE's.

In the selection of an MOE the element being supported is critical. Since the object under evaluation either supports the next higher level in hierarchy or the next step in the evaluation process, the MOE selected should likewise be related to the next level or next step. The detection performance of a sonar or the kill capability of a torpedo should be evaluated in the context of the overall platform performance. This is why it is important to go to at least one higher level of evaluation in performing effectiveness evaluations. The MOOE is the effectiveness measure at the platform level whereas detection probability and kill probability are input MOE's from the system level. In Appendix A are presented illustrative examples of typical MOOE's that are candidates for consideration in OPTEVFOR tests and evaluation.

As the MOE hierarchy evolves from the top level (i.e., platform) to the lower levels, the nature or form of the MOE changes. At the lower levels the MOE's become less "effectiveness oriented" and more "performance oriented". For example, performance oriented MOE's are given by such quantities as detection range, tracking accuracy, and circular error probable (CEP), whereas the corresponding effectiveness oriented (or performance dependent) MOE's would be the probability of detection (a function of detection range), the probability of successful tracking (a function of tracking accuracy) and the probability of target kill (a function of weapon CEP).

Furthermore, MOE's used in platform and system level evaluations are generally functions of what are called "function MOE's", that is, MOE's which relate to how well certain necessary functions are performed as part of the platform or system level evaluation. For example, in the attack of an airborne target by an air-to-air missile, in order to obtain target kill the functions of launch, guidance, fuzing and kill must be

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successfully accomplished. Figure 3.1 provides an illustration of this example showing how the MOE given by single shot kill probability depends on the corresponding function MOE's.

It is important to note that at the function level the MOE depends on "other things being equal". For example, if other things are equal, an air-to-air missile with a guidance reliability of 0.95 is clearly better than one with a guidance reliability of 0.80; however, this functional MOE comparison does not tell us what this improvement in guidance reliability really means operationally. The missile with the higher guidance reliability may weigh more and thus the aircraft must carry fewer missiles on a sortie or it may be harder to maintain in an operational condition. Generally, a comparison between function MOE's is not as meaningful as a comparison at the next higher level of MOE's which depend upon these function MOE's.

A further illustration of function MOE's and their relationship to the next higher level MOE is provided in Figures 3.2 and 3.3. Referring to Figure 3.2, a platform level MOE is given by SSK versus Transitor effectiveness for a submarine on a barrier mission with the specific objective of detecting and killing any enemy submarine encountered in the patrol area. In this case the functions necessary for the conduct of the mission are detection. classification. attack and kill. The effectiveness evaluation can be conducted at the platform level by measuring the number of transitors killed by the SSK and the number of valid detection opportunities for the SSK, and then computing the ratio of these two quantities. On the other hand, depending on the circumstances of the test and the available data samples, the individual function MOE's could be estimated as shown and then multiplied to obtain an estimate of the next higher level MOE. Figure 3.3 provides a more detailed example of this point involving two sub-levels (function and sub-function) in the MOE development and formulation for the case of an ASW helicopter which is attempting to localize and attack a submarine target.

As can be seen from these two examples, the determination of data requirements for MOE computation depends upon the level of evaluation being performed. This is because the lower level MOE's are more readily evaluated,



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# FIGURE 3.1 EXAMPLE OF MOE AND DATA FORMULATION BY FUNCTION FOR SYSTEM: Air-to-Air Missile

### SPECIFIC OBJECTIVE: Kill of an airborne target

		FUNCTION			SYSTEM NEASURE OF
FUNCTION MOE:	<u>Launch</u> Launch reliability x	<u>Guidance</u> c Guidance reliability	<u>Fuzing</u> x Fuzing reliability	<u>kill</u> x Lethality	EFFECTIVENESS = Single shot kill probability
DATA FORMULATION:	(Mumber of success-) (ful launches (Mumber of valid) x (attempts to fire)	(Number of guidance) (successes (ful launches)	<pre>x (Number of fuzing) x (Number of guid-) ance successes</pre>	x (Number of target kills) (Number of fuzing successes)	Number of target kills Number of valid attempts to fire
DATA SOURCE:	Firing exercises	Firing exercises	Firing exercises or laboratory simula- tions	Laboratory simulations	

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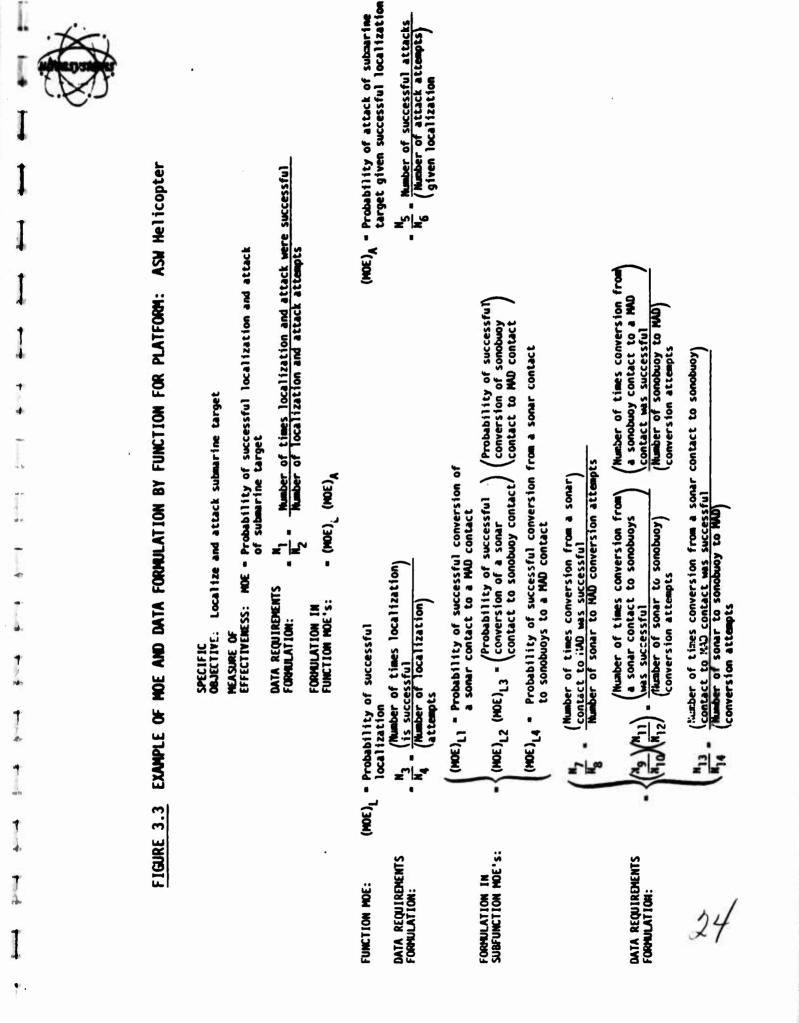
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## EXAMPLE OF MOE AND DATA FORMULATION FOR PLATFORP: Submarine FIGURE 3.2

## SPECIFIC Detect and kill any submarine encountered in OBJECTIVE: a patrol area.

EUNCTION NOE	DETECTION Probability that the SSK detects a transiting sub- marine without first being killed, given a detection opportunity	FUNCTIONCLASSIFICATIONProbability that the SSKCorrectly classifies aXtransiting submarine with-Xtransiting submarine with-X	ATTACK Probability that the SSK makes an accurate attack against a transiting sub- marine without being killed between the time of classification and the time the launched weapon no longer requires con- trol by the firing ship for successful culmina- tion of the attack, given that the transitor has been correctly classified.	KILL Probability that a transiting submar- X ine is destroyed. given that an accu- rate attack is made	PLATFORM NEASURE OF EFFECTIVENESS SSK versus Trans- itor effective- ness
DATA FORMULATION:	(Number of detections of a transitor by the SSK) Number of valid detec- tion opportunities for the SSK	X Mumber of correct classi- fications of the transitor by the SSK Number of detections of the transitor by the SSK that are valid opportunities for classification	Wamber of accurately placed attacks by the SSK agginst the transitor fications of the transitor by the SSK that are valid by the SSK that are valid	Number of transitors xikilled by the SSK number of accurately placed attacks by the SSK against the transitors	Mumber of trans- itors killed by the SSK "rether of valid detection oppor- tunities for the SSK
DATA SOURCE:	Attack exercise	Attack exercise	Attack exercise	Attack exercise re- construction and laboratory simulation	s



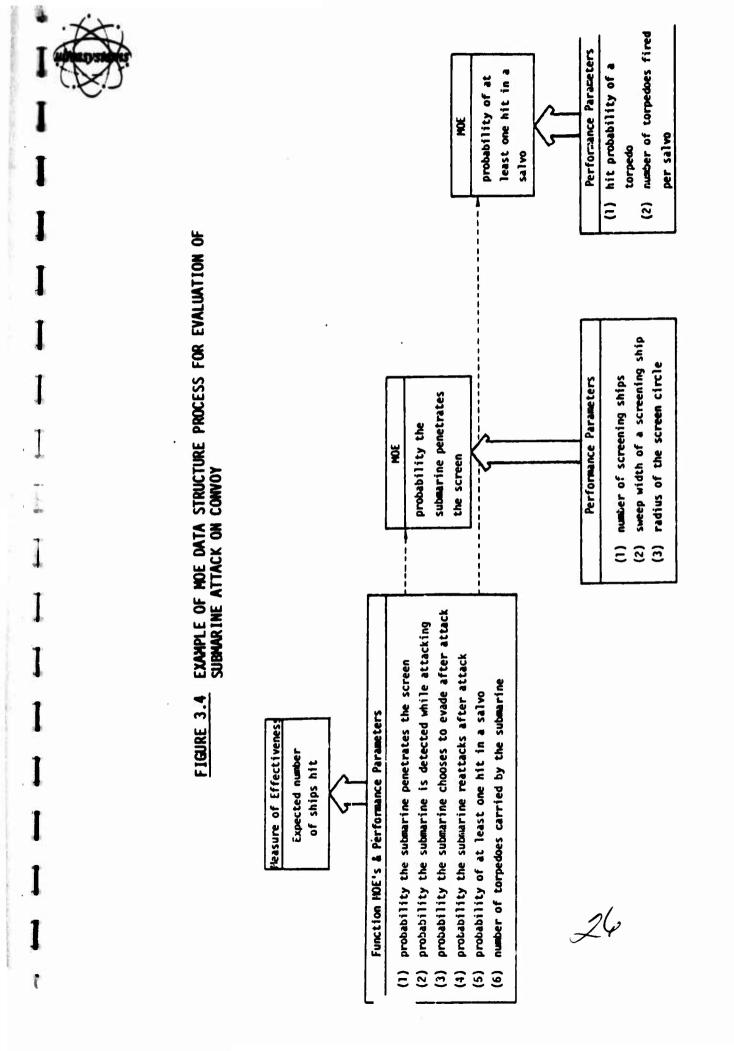


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whereas the platform or system level MOE's, since they are functions of lower level MOE's, have more complex data requirements. The general approach to structuring data requirements is to start with the MOE (or MOE's) selected for evaluation purposes and to identify its formulation in terms of lower level MOE's. The next scep is to identify the formulation of each lower level MOE into further lower level MOE's until one reaches the level at which data can be readily collected. Figure 3.4 provides an illustration of this process in terms of taking the function MOE's and identifying those performance parameters necessary to compute them. Furthermore, Figures 3.1-3.3 and 3.5 provide good illustrations of the complete decomposition of an MOE into lower level MOE's and their corresponding data requirements in addition to specifying where one might obtain the necessary data.

In many cases when an MOE is expressed as a function of lower level MOE's, it is possible to collect data directly at each level in the hierarchy so as to compute either the top level MOE or any of its dependent lower level MOE's. Such is the case illustrated in Figure 3.6 for detectiontype MOE's. Generally accepted detection oriented MOE's are given by the average detection range and the probability of detection as a function of range. The latter can also be expressed as a function of target aspect and speed. There exists an intimate relationship between these MOE's as illustrated in Figure 3.6. The point to be made here is that at a particular evaluation level where more than one choice of an MOE exists, some of these MOE's can be computed from one or more of the others. In a sense, this implies that not only does there exist a hierarchy of MOE's between levels of evaluation, but also there exists a hierarchy between MOE's at a specified level of evaluation. The decision as to what level the data should be collected depends upon such factors as available sample sizes, statistical confidence desired in the results obtained, and the complexity of the analysis involved. These factors would normally be an integral part of the project plan.

In summary, key observations to be made relative to the MOE hierarchy and the selection of MOE's are as follows:



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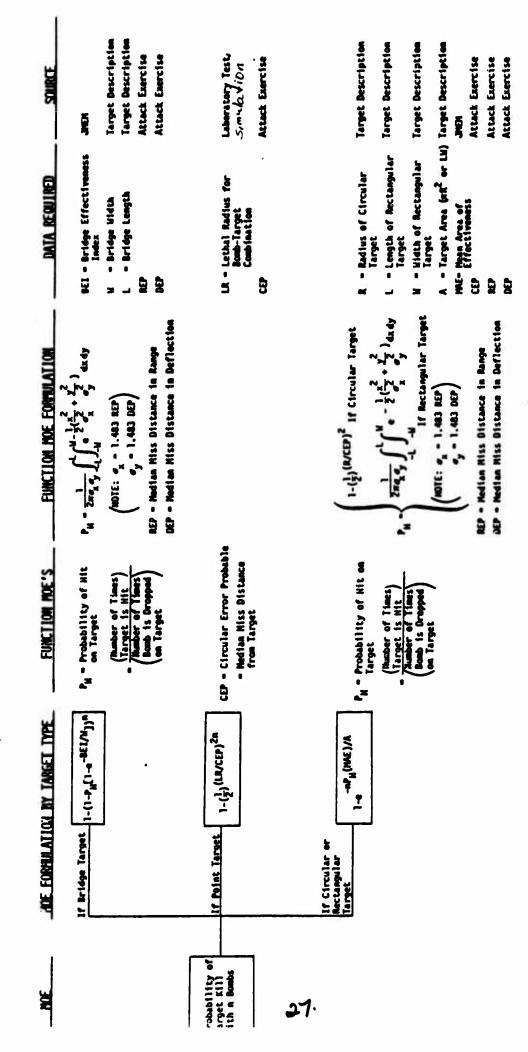
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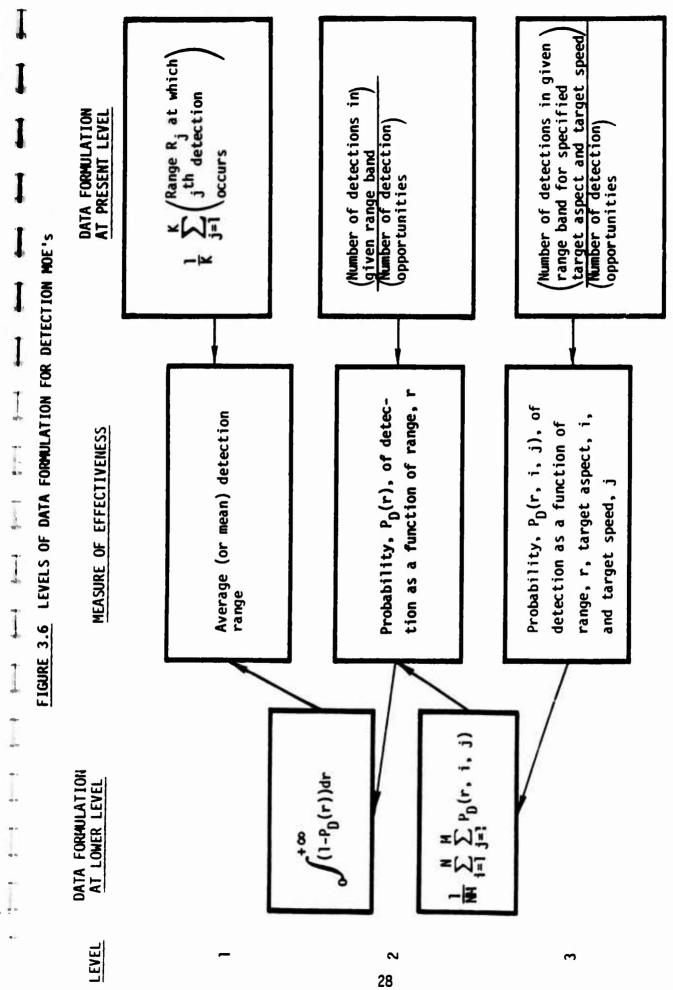
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# FIGURE 3.5 Example of HOE and Data Formulation for Bomb Deployment Against Surface Targets





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- MOE's for platforms, systems and subsystems depend on the intended use of these platforms, systems and subsystems.
- (2) Many times more than one MOE may be appropriate.
- (3) MOE's can be combined to form higher level MOE's or, conversely, MOE's can be expressed as functions of lower level MOE's.
- (4) Lower level MOE's are more readily measured because of data availability, consequently, to evaluate a higher level MOE one must know its relationship to the measurable lower level MOE's.

### 4.0 USE OF THE HANDBOOK DATA BASE

In order to establish a data base for use by Project Officers and Analysts in the selection of measures of effectiveness and the determination of the corresponding data requirements and MOE formulation, two types of MOE reviews were performed.

First, a review of platform level types of MOE's, representative of MOOE's, was performed using the results of a previously conducted study\* for the Office of Naval Research. These measures of effectiveness, the applicable missions or operational situations, the corresponding success criteria, and the types of systems or subsystems which could be evaluated using these MOOE's are presented in Appendix A.

The second review consisted of an examination of previously completed OT&E reports. This review covered Concurrent Evaluations of shipboard and airborne systems; Operational Appraisals for shipboard and combined systems or equipments; Operational Assists for shipboard, airborne and combined systems or equipments. The objective of this review was to document for reference purposes the types of systems and equipments whose test and evaluation involves the services of OPTEVFOR personnel. Not only were specific systems and equipments identified, but so were the specific test objectives, the measure(s) of effectiveness, the data requirements,

<sup>\* &</sup>quot;A Study of Measures of Effectiveness Used In Naval Analysis Studies", Vols. 1-4, Ultrasystems, Inc., 31 Oct. 1972

data sources, and MOE formulation identified. An attempt was made, even though not including all such projects, to provide a representative sample of this type of information for OPTEVFOR projects. The results of this survey are presented in Table B-2 of Appendix B.

In order to facilitate the use of this OT&E data base, MOE usage was categorized according to the platform, system, subsystem or equipment area. Twelve basic category areas were selected representing: Aircraft (A), Acoustic Detection & Countermeasures (ADC), Communications (C), Data & Display (DD), Electromagnetic Detection & Countermeasures (EDC), Fire Control (FC), Infrared & Optical Detection (IOD), Missiles (M), Navigation & Guidance (NG), Ordnance (O), Submarines (S), and Surface Ships (SS). Within each area the MOE information from a project report was then separated according to the specific performance or evaluation objective for the platform, system, subsystem or equipment considered. As a result, this provided a "sorting out" of MOE's by type of item evaluated based on previous MOE usage in OPTEVFOR projects.

The basic steps to be followed in the use of this OT&E data base by a Project Officer or Analyst can be described as follows:

- <u>Step 1</u> Select the platform, system, subsystem or equipment of interest.
- <u>Step 2</u> From the project objectives define the specific objective(s) of the evaluation.

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- <u>Step 3</u> Use the index of Table B-3 to determine whether or not there is information in the data base regarding the evaluation of the platform, system, subsystem or equipment of interest.
- <u>Step 4</u> Under the assumption that information of the type desired is in the data base, turn to the appropriate data item(s).

To illustrate these steps, suppose the Project Officer or Analyst is interested in evaluating an air-to-surface antiradiation missile to be launched from an aircraft. He is not interested in evaluating the performance

of the aircraft (i.e., the platform) per se nor is he interested solely in evaluating the performance of a particular subsystem of the missile. His interest is with the missile itself. Thus, he desires to know what measures of effectiveness could be used for a system level evaluation of an air-to-surface missile — in particular, one whose intended target is a surface radar. Therefore, referring to Table B-3, he observes that under the listing for missiles, anti-radiation there is information in area code M2. Turning to page B-107 in Table B-2, for the specific objective of "killing" the radar, the MOE given is the single shot kill probability which is defined as the product of the launch, guidance and fuze reliabilities and the kill probability against the target given a reliable missile. The formulation is given for each of these reliability terms and the sources of data are specified.

If the Project Officer or Analyst is interested in a platform level type of evaluation, specifically, how well a submarine performs in the Fixed Barrier Role, that is patrolling a particular area with the objective of detecting and killing any enemy submarine encountered, then referring to Table B-3 he observes that there are three items in the data base concerned with platform level evaluations of submarines, namely, in area code S1, items S1-1, S1-2 and S1-3. Turning to page B-139 in Table B-2, he observes that the information he seeks is given by data item S1-1. There the suggested MOE for this mission is given by SSK versus Transitor effectiveness, which would also correspond to a measure of operational effectiveness. The formulation of this MOE, the data requirements for its computation and an explanation of the data sources are provided. Should he desire to read the report from which this information was obtained, the reference is given and, for ease of comparison and reading, the original notation as used in the report has been preserved.

If the Project Officer or Analyst was in reality only interested in evaluating the performance of the submarine sonar in this barrier mission, then merely selecting a system level type of MOE for the sonar would not suffice nor would he obtain as a result a realistic assessment of how this

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sonar supports the performance of the platform. For example, data item ADC1-1 (see page B-12) contains MOE's which could be used for submarine sonar evaluation, such as average detection range, figure-of-merit, 90% probability of detection range and the cumulative probability of detection as a function of range. These MOE's in themselves say nothing about the submarine performance in this mission. How good the sonar is should be evaluated in light of what contribution it makes to overall submarine performance, that is, we need to examine the next higher level of effectiveness, given in this case by the MODE called SSK versus Transitor effectiveness. The first term,  $P_D$ , in the formulation of this measure, given by the probability that the SSK detects a transiting submarine without first being killed, given a detection opportunity, and the second term,  $P_{r}$ , in the formulation of this measure, given by the probability that the SSK correctly classifies a transiting submarine without being killed between the time of detection and time of classification, given that the transitor has been detected, also could be regarded as submarine sonar MOE's. In particular, these are function MOE's representing how well the functions of detection and classification are performed, respectively. By computing this MODE, one can evaluate the contribution of the submarine sonar in performing both of these functions to the overall performance of the submarine in the barrier role.

A possible result of Step 3 may be that for the evaluation level and platform, system, subsystem or equipment combination of interest there is no information of the type desired in the data base. The data base is not intended to be all-inclusive, thus exceptions will occur. However, it may be possible that upon reviewing available information for similar systems and equipments at perhaps a different level of evaluation the Project Officer (or Analyst) may be able to obtain guidance as to the MOE's which he could consider. For example, most MOE's for sonobuoys could be used as MOE's for sonars, or MOE's for missiles are in many cases independent of whether or not they are air-to-air, air-to-surface, surface-to-surface or surface-to-air missiles. In any case, the data base is designed to be a <u>starting point</u> in the selection of MOE's to be used in OT&E projects <u>not</u> as an ending point.

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## APPENDIX A

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MEASURES OF OPERATIONAL EFFECTIVENESS FOR SELECTED NAVAL PLATFORMS

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IABLE A-1 Aircraft (Fixed-Wing) Measures of Operational Effectiveness

REFERENCE	-	N N	m m	4	-	ഗഗ	w.
BOOM	<ol> <li>Expected number of targets destroyed in a given period of time</li> </ol>	<ol> <li>Expected number of targets killed per day</li> <li>Expected number of targets killed during the system's lifetime</li> </ol>	<ol> <li>Expected number of targets destroyed per sortie</li> <li>Expected aircraft lost per target destroyed</li> </ol>	<ol> <li>Probability of specific target radar detection in a multiradar environment and visual identifi- cation of its direction and signal intensity</li> </ol>	<ol> <li>Probability that the missile seeker will detect a specified target radar in a multiradar environment and that the missile will then acquire this radar as a target</li> </ol>	<ol> <li>Expected number of strike sorties during a specified number of engagements</li> <li>Expected number of enemy aircraft destroyed during a specified number of engagements</li> </ol>	(3) Exchange ratio, i.e., the ratio of the number of energy losses to the number of friendly losses in a specified number of engagements
SYSTEM(S) AND/OR EQUIPMENT EVALUATED	Air-to-ground ordnance	Air-to-ground ordnance	Air-to-ground ordnance	Radar homing & warning system	Missile seeker subsystem	Air-to-ground ordnance	
SUCCESS CRITERION	Destruction of targets	Destruction of targets	Destruction of targets	Detection of target radar and visual identification of its direction and signal intensity	Detection and acquisition of target	Successful attack on enemy airfield targets	
MISSIOR/OPERATIONAL SITUATION	Aircraft launched from a carrier pene- trate area and local defences to attack a mix of targets.	Aircraft attack hostile targets which are close to friendly forces.	Aircraft conduct an air interdiction campaign against mobile targets located in a lines-of-communication network.	An aircraft armed with an antiradiation air-to-surface missile system attacks surface-to-air missile fire control radars in a multiradar environment.		An attack carrier with both fighter (VF) and attack (VA) aircraft conducts strikes against enemy airfield targets and 1s itself subjected to attacks by enemy attack aircraft.	A-1

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[ABLE A-] (Continued)

REFERENCE 9 • 80 - Percent of a specified area in which the probability of submarine detection by the ASM support forces is equal to or greater than a stated level Probability that aircraft will survive the engage-Expected number of kills a friendly aircraft will achieve if it is directed against two bombers per (1) Probability that friendly aircraft will destroy (1) Probability of killing an enemy submarine (1) Probability of submarine detection ment with enemy interceptors BOOM a bomber sortie 2 Ξ SYSTEM(S) AND/OR Remote surveillance system Survival of friendly Air-to-air missile Air-to-air missile EQUIPMENT Lofar sonobuoy Codar sonobuo Sonobuoys Sonobuoys Torpedo 3 Suppression of submarine activity aircraft and destruction of energy Destruction of bomber(s). SUCCESS interceptors Detection of Detection of submarine submarine missiles are engaged in anti-air warfare in a standard CAP operation to defend against bomber : ircraft having no self-defense capability. submarine is then attacked by torpedoes. contact is made by a remote surveillance planting a pattern of sonobuoys in the contact area in order to detect and localize the position of the submarine. also equipped with air-to-air missiles. provide support against any contacts obtained in the vicinity of the CTF or sonobuoys. Once detected, a submarine missiles are engaged in anti-air warfare in a standard CAP operation to defend against fighter aircraft (escorting a bombing force) which are An aircraft places Jezebel somobuoys in either a circular or straight line ASM aircraft are being used to pattern to redetect a previously con-tacted submarine. through an area in which it is likely that enemy submarines may be encount-An aircraft patrols a specified area Initial listening for submarines on passive system and then aircraft respond by A carrier task force (CTF) transits is localized using codar buoys and final fix is obtained by MAD. The MISSION/OPERATIONAL SITUATION Aircraft equipped with air-to-air Aircraft equipped with air-to-air final fix is obtained by MAD. along its projected track. ered.

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# TABLE A-1 (Continued)

REFERENCE	2	7	<u>д</u> .	2	
MODE	(1) Average kill probability	<ol> <li>Probability of detecting a submarine at least once as it passes through the barrier</li> </ol>	(1) Joint probability of at least one detection and initial localization to within the performance capability of the final localization technique	(1) Average effective length of air ASM barrier that can be maintained per energy submarine	
SYSTER(S) AND/OR EQUIPHENT EVALUATED	Dipping sommer Depth bomb	Sonobuoys MAD	Sonobuoys MAD	Sonobuoys Torpedo	
SUCCESS CRITERION	Destruction of submarine	Detection of submarine	Detection and localization of submarine	Detection, locali- zation and kill of submarine	
MISSION/UPERATIONAL SITUATION	A helicopter, assisting a weapon delivery aircraft in an attack on an evading submarine, has a firmly established sonar contact with the sub- marine. The weapon delivery aircraft must await communications and direction from the assisting helicopter and then delay for some minimum time before maneuvering to the predicted position and dropping the weapon.	An aircraft patrols a barrier according to a prescribed path. If the presence of a submarine is detected, the matrol-	ling aircraft performs a contact inves- tigation procedure.	Aircraft attempt to detect, localize and Detection, locali- kill submarines which pass through a zation and kill of somobuoy field.	A-3

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- Addendum to "Cost-Effectiveness Evaluation for Mixes of Naval Air Weapons Systems", Operations Research, Vol. 11, No. 2, Mar.-Apr. 1963, Unclassified.
- (2) <u>Final Report Navy Close Support Aircraft Study</u>, Report #LR 21063, Lockheed California Co., 18 December 1957, SECRET.
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- (4) <u>STANDARD ARM (Mod 0) Weapon System Performance Analysis</u>, Report #TM-68-29, U. S. Naval Missile Center, 10 May 1968, SECRET.
- (5) <u>A Study of the Mix of Fighter and Attack Aircraft for Attack</u> <u>Carriers</u>, Report No. R-5-63-8, Bureau of Naval Weapons, April 1963, CONFIDENTIAL.
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   Station, 1 September 1965, SECRET.
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- (12) <u>AIR ASW MOE</u>, ASW 14 Memo Ser. 69-003 to CNO Op-953G, Systems Analysis Office, ASW Systems Project Office, 29 January 1969, SECRET.

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IABLE A-2 Helicopter Measures of Operational Effectiveness

#ISSIC:/OPERATIO::AL SITUATION	SUCCESS CRITERION	SYSTEH(S) AND/OR EQUIPMENT EVALUATED	MODE	REFERENCE
A helicopter searches for a submarine using dipping sonar. Upon detection, localization is attempted using dipping sonar or %40. The helicopter then files to datum and launches a torpedo.	Detection, locali- zation and kill of submarine	Dipping sonar MAD Torpedo	<ol> <li>Probability of submarine detection, localization and kill</li> </ol>	-
An energy submarine is first detected by an escort's long-range sonar. A heli- copter flies from the escort to redetect the target.	Detection of sub- marine	Sunobuoy	(1) Probability of detection	~
A helicopter, using a passive sonar system, maintains a barrier a specified distance from a task force or convoy. Upon receipt of a passive contact, the helicopter attempts to convert to an active sonar contact.	Detection of submarine	Passive sonobuoy Passive dipping sonar Active dipping sonar	<ol> <li>Haximum width of barrier that can be maintained and still ensure a 50% probability of initial detection</li> <li>Rumber of detection opportunities converted to active contacts</li> </ol>	
A helicopter flies to a datum (obtained as an initial contact by some platform within the task force or convoy) and attempts to reacquire it passively. If a passive redetection can be achieved, the helicopter will attempt to convert to an active detection.	Detection and localization of submarine	Passive sonobuoy Passive dipping sonar Active dipping sonar	<ol> <li>Cumulative probability of reacquiring and con- verting the target to an active contact</li> </ol>	m
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**REFERENCES:** Table A-2

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TABLE A-3 Submarine Measures of Operational Effectiveness

REFERENCE	-	-	~	~	m	*	<b>.</b>	S	Ś	s	•	•
MODE	<ol> <li>Secure sweep width, which is defined as the product of the width of frontage over which target cross- ings are equally likely at all points times the expected fraction of targets on which own ship makes secure detection</li> </ol>	(2) Expected number of secure detections the SSK will make on transitors	<ol> <li>Probability that a transiting submarine will be intercepted</li> </ol>	(2) Probability of detection per transitor	(1) Number of kills per engagement opportunity	(2) Expected percentage of energy submarines killed attempting to penetrate barrier	(3) Expected number of enemy submarines killed attempting to penetrate barrier	(4) SSK/Transitor Effectiveness, which is defined as - the probability of the SSK killing a transiting enemy submarine given a detection opportunity	(5) SSK/Transitor Vulnerability, which is defined as the probability of accurate counterattack by the SST given a detection opportunity for the SSK	(6) Exchange ratio	(7) Number of energy submarines such in a given interval of time if a specified number of SSK's is main- tained on-station continuously during the same period	(8) Number of energy submarines sumt in a given interval of time by a specified number of submarines avail- able for use as SSX's
SYSTEM(S) AND/OR EQUIPMENT EVALUATED	Passive sonar		Sonar		Sonar	Torpedoes Underwater fire control	system					
SUCCESS CRITERION	Obtain secure detection of submarine		Detection of submarine		Detection and	destruction of submarine	·					
MISSION:/OPERATIONAL SITUATION	A submarine covers a frontage against which enony submarines attempt to penetrate or transmit past.					•		Д-	Ş			

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# TABLE A-3 (Continued)

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REFERENCE	~ ~	-			o. o.	0	9
MOOE	<ol> <li>Expected number of successful energy transits</li> <li>Probability that the transitor is killed in an encounter</li> </ol>	(1) Secure sweep rate, which is defined as the product of the area of region in which target is equally likely at all points times the expected fraction of targets on which own ship makes secure detection divided by searching time	(1) Probability of target kill	<ol> <li>Expected number of energy torpedo hits on a carrier for given detection range of the SSE active somar</li> <li>Probability that the penetrator will attack before the task force has an opportunity to classify and react</li> </ol>	<ol> <li>Probability that the intruder will detect a target present in the patrol area in a specified time</li> <li>Probability that the intruder will kill the target given that he has detected the target</li> </ol>	(3) Kill rate, which is defined as the rate at which energy targets are killed as a function of intruder area size	(4) Exchange ratio, which is defined as the expected number of targets killed for each intruder killed
SYSTEM(S) AND/OR EQUIPMENT EVALUATED	Sonar Torpedoes Underwater fire control system	Passive sonar	Sonar Torpedoes Underwater fire control system	Active sonar	Sonar Torpedoes Underwater fire control system		
JUCCESS CRITERION	Suppression of submarine activity	Obtain secure detection of submarine	Destruction of submarines	Survival of carriers	Detection and destruction of submarine		
MISSIOX/OPERATIONAL SITUATION		A submarine searches an area for sub- marine targets which are presumed to be hiding at some unknown point in the area.	A submarine searches for hostile sub- marines and attacks all those that it detects and for which it has an oppor- tunity for attack.	Attack submarines are used as ASM escorts (SSE's) for a carrier task force passing through an area known to contain hostile submarines.	A submarine in the role of an intruder is to seek out and destroy an energy submarine in the energy submarine's own patrol area.	Ĥ-	9

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# TABLE A-3 (Continued)

REFERENCE	=	2	13	E.	j3	
MOOE	(1) Expected number of ships hit	(1) Number of ships suck per unit time spent in area	<ol> <li>Mean holding time until loss of contact of duration greater than a specified time</li> </ol>	(2) Probability that the submarine will regain contact at least once in a time t since loss of contact	(3) Unconditional probability of regaining contact	· · ·
SYSTEM(S) AND/OR EQUIPMENT EVALUATED	Sonar Torpedoes Underwater fire control system	Sonar Torpedo Underwater fire control system	Passive sonar			
SUCCESS CRITERION	Destruction of ships	Destruction of ships	Maintenance of at least intermittent	trail		-
MISSION/OPERATIONAL SITUATION	A submarine attempts to penetrate a destroyer screen in order to fire torpedoes at convoy ships.	Submarines attack individual merchant ships and merchant ship convoys.	A submarine attempts to maintain trail, at least intermittently, of an enemy	summarine without being counter- detected and with or without outside assistance.		A-10

REFERENCES: Table A-3

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   U. S. Navy Journal of Underwater Acoustics, Vol. 20, No. 3 (Supplement), July 1970, SECRET.
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- (6) <u>Analysis of the Effectiveness of an SSK Barrier</u>, OEG Study No. 460, Center for Naval Analyses, 10 October 1951, CONFIDENTIAL.
- (7) <u>Barrier Measure of Effectiveness</u>, DHWA Log. No. 64-1531, Daniel i.
   Wagner Assoc., 15 April 1969, CONFIDENTIAL.
- (8) <u>An Evaluative Model for SSN Active Sonar Missions</u>, D-103-70, Mystic Oceanographic Co., 17 August 1970, SECRET.
- (9) <u>Submarines as ASW Escorts for Attack Carriers</u>, DHWA Log No. 15-950, Daniel H. Wagner Assoc., 17 October 1966, SECRET.
- (10) <u>Measure of Effectiveness Model for a Submarine in the Intruder</u> <u>Role</u>, Joint Letter - ComSubLant #0764 & ComSubPac #0710, Commander' Submarine Force, U. S. Atlantic Fleet and Commander Submarine Force, U. S. Pacific Fleet, June 1968, CONFIDENTIAL.
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### REFERENCES (Continued)

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- (13) <u>A Three-Parameter Stochastic Submarine Trailing Model</u>, Paper P-703, Institute for Defense Analyses, January 1971, Unclassified.

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IABLE A-4 Surface Ship Measures of Operational Effectiveness

REFERENCE		~	M	m	m	m	m	m	*	un
NOOE	<ol> <li>Probability that the submarine is detected by the surface ship</li> <li>Expected time to find the submarine after the surface ship reaches the area</li> </ol>	<ol> <li>Probability that the submarine fails to attack the main body of the convoy by direct or indirect action of the screen units</li> </ol>		(2) Probability that a submarine is sunk at some point during a single attack on a convoy	(3) Probability that a destroyer is sunk during a single attack on a convoy by a cubmarine	(4) Expected number of merchant vessels sunk by submarines during one month	(5) Expected number of submarines sunk during one month	(1) Effective sweep rate	(1) Probability that submarine is damaged	<ol> <li>Time from countermeasures activation until track- ing information is regained</li> </ol>
SYSTEM(S) AND/OR Equipment Evaluated	Sonar	Sonar Torpedoes Underwater fire control system	Sonar Torpedoes	Underwater fire control system				Sonar	Sonar Torpedoes Undervater fire control system	Sonar baacon
SUCCESS CRITERION	Detection of submarine	Protection of convoy	Prevention of submarine penetra- tion of convov	screen.				Detection of submarine	Destruction of submerine	Denial of tracking information
MISS:04/0PERATIO:IAL SITUATION	Submarine contact has been made by a sensor field and a surface ship has been directed to the area to conduct a search for the suspected submarine.	A surface ship ASM screen encounters a hostile submarine.	Merchant vessels are escorted by convoys that are protected by destroy- ers. Enemy submarines attempt to	penetrate the screen.	Ĥ	- 13	)	A single destroyer attempts to detect an energy submarine operating in a specified area.	An attack unit attacks an enemy sub- marine which has been detected and correctly classified.	An escort ship in a carrier screen gains contact with a submarine and then launches one or more sonar countermeasures beacons.

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# TABLE A-4 (Continued)

MISSION/OPERATIONAL SITUATION	SUCCESS CRITTRION	SYETBA(S) AND/OR Equipment Evaluated	MODE	REFERENCE
Director-controlled guns are brought to bear against aircraft making simul- taneous attacks on a ship.	Acquisition of all targets in the raid within sufficient time to attack them	Gun Director Fire control radar	<ol> <li>Probability of acquiring all the aircraft in the attacking raid</li> <li>Maximum raid size such that the probability of acquiring all members is at least a specified constant</li> </ol>	u <b>j</b>
Surface ships provide active AW defense Protection of the of a surface fleet using SM's against ships from missile a missile raid.	Protection of the ships from missiles	Surface-to-air missile Fire control radar	<ol> <li>Expected number of hits per ship</li> <li>Probability of successful defense. i.e., none of the missiles hit the ships</li> </ol>	~ *
Bombers employ air-to-surface missiles against a carrier task group using surface-to-air missiles in defense.	Interception of attacking missiles	Surface-to-air missile Fire control radar	<ol> <li>Expected proportion of attacking missiles which are intercepted or terminated beyond a specified safe holdoff distance</li> </ol>	<b>o</b>
Gunboats are employed in defense of ships from the threat of high-speed surface attack vessels.	Successful defense of surface ships	Gun Fire control radar	<ol> <li>Mumber of gunboats required to provide a given level of defense against a specified threat</li> </ol>	Q .
amphibious assault operations.	uestruction of target	fire control redar	<ol> <li>Number of targets defeated per hour</li> <li>Percent of equal volume megazines required to defeat the target</li> <li>Mumber of rounds to defeat the target</li> <li>Expected number of rounds required to achieve at least one hit</li> <li>Expected number of targets damaged per ship megazine</li> </ol>	= = = 2 2

REFERENCES: Table A-4

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- (2) Evaluating the Effectiveness of a Surface Ship ASW Screen, Thesis for the Master of Science in Operations Research, U. S. Naval Postgraduate School, April 1970, SECRET.
- (3) <u>The Influence of Destroyer Silencing on Mission Effectiveness</u>, DHWA Log No. 21-982, Daniel H. Wagner Assoc., 31 December 1966, SECRET.
- (4) <u>Design of Antisubmarine Attack Models</u>, OEG Study No. 690, Center for Naval Analyses, 6 July 1965, CONFIDENTIAL.
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- (6) <u>Naval AA Target Designation and Acquisition Systems: A</u> <u>Probability Method for Their Evaluation</u>, OEG Study No. 475, Center for Naval Analyses, 25 March 1952, Unclassified.
- (7) <u>A Finite Markov Chain Computer Model for Determining the Vulner-ability of a Task Force with an Active SAM Defense Against Successive Waves of Attackers</u>, OEG Research Contribution No. 82, Center for Naval Analyses, July 1968, Unclassified.
- (8) The Effect of Sea-Based Surface-to-Surface Missiles on U. S. Naval Operations in the Tonkin Gulf, OEG Study No. 728, Center for Naval Analyses, 15 April 1969, SECRET.
- (9) <u>A Naval Anti-Air Warfare Model Emphasizing Accessibility in Defense</u> <u>System Optimization and R&D Decision-Making</u>, USNRDL-TR-978, U. S. Naval Radiological Defense Lab., 4 May 1966, Unclassified.
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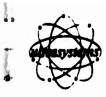
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# APPENDIX B

MEASURES OF EFFECTIVENESS HANDBOOK DATA BASE DERIVED FROM OT&E PROJECTS



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## TABLE B-1 OT&E Project Areas

CODE	AREA
A	Aircraft
ADC	Acoustic Detection & Countermeasures
C	Communications
DD	Data & Display
EDC	Electromagnetic Detection & Countermeasures
FC	Fire Control
IOD	Infrared & Optical Detection
М	Missiles
NG	Navigation & Guidance
0	Ordnance
S	Submarines
SS	Surface Ships



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# TABLE B-2 Operational Test & Evaluation MOE Data Base

## Area: Aircraft (A)

ITEM
Attack Aircraft (F8U-2)
ASW Aircraft (S-2G)
Fleet Defense Aircraft
ASW Helicopter
SH-3A
SH-3H
DASH



### AIRCRAFT (A)

### Al - Attack Aircraft

DESCRIPTION: This is a carrier based airplane designed for a primary mission of a day or night visual fighter.

- (1) SPECIFIC OBJECTIVE: Evaluate the capability of the airplane to intercept approaching targets while under ground controlled intercept.
  - MOE = Average kill distance, which is defined as the distance
    from CAP station to successful intercept of target

REFERENCE: Final Report on Project OP/V264/VV "Evaluation of the F8U-2 Aircraft" 21 March 1960, UNCL.

### A2 - ASW Aircraft

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DESCRIPTION: This is a modified S-2E airplane with enhanced ASW capability. It contains passive directional sonobuoys, processing and display equipment, an acoustic data processor, tape recorder and sonobuoy receiver.

A2

- SPECIFIC OBJECTIVE: Evaluate submarine detection capability using sonobuoys.

  - (MOE)<sub>2</sub> = Mean range from sonobuoy to submarine at determination of initial DIFAR line-of-bearing
  - $(MOE)_{3} = Probability of obtaining an initial DIFAR line-of-bearing$  $= <math display="block">\frac{(Number of times initial DIFAR)}{(Number of detection attempts)}$
- (2) SPECIFIC OBJECTIVE: Evaluate submarine localization capability using sonobuoys.

  - $(MOE)_2$  = Mean EP error
  - $(MOE)_3 = Mean DFX (DIFAR fix) error$
  - $(MOE)_A$  = Circular error probable (CEP) about the mean EP
  - $(MOE)_5$  = Circular error probable (CEP) about the mean DFX
  - $(MOE)_{6}$  = Mean number of EP's generated prior to generation of a DFX
  - $(MOE)_7$  = Mean time from EP to designation of a DFX
  - $(MOE)_{R}$  = Mean time from initial contact to designation of a DFX
  - (MOE)<sub>g</sub> = Average number of sonobuoys required to generate a DFX
  - (MOE)<sub>10</sub><sup>=</sup> Mean time from the designation of an actual DFX to active pattern completion
  - (MOE)<sub>[]</sub> = Average number of DIFAR sonobuoys required to generate an initial EP



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ASSUMPTION: A DIFAR fix (DFX) is defined as that EP so designated by the flight crew; normally, the final EP prior to commencing active prosecution.

A2

REFERENCE: Final Report on Project P/V3 "Conduct an Operational Appraisal of the S-2G Weapon System" 11 Sept. 1972, SECRET



### A3 - Fleet Defense Aircraft

DESCRIPTION: This system is designed to provide a quick reaction, allweather fleet defense capability against enemy surface-to-surface missile launch vessels. The aircraft is equipped with an air-to-surface missile system.

- (1) SPECIFIC OBJECTIVE: Evaluate capability using airborne radar to detect surface vessels.
  - - = Number of detections Number of detection attempts
  - $(MOE)_2$  = Average detection range
- (2) SPECIFIC OBJECTIVE: Evaluate capability using airborne radar to acquire surface vessels.
  - $(MOE)_1$  = Probability of target acquisition given detection
    - Number of acquisitions Number of detections
  - $(MOE)_2$  = Average acquisition range
- (3) SPECIFIC OBJECTIVE: Evaluate capability using airborne radar to track surface vessels.
  - MOE = Probability of maintaining radar target track up to missile firing as a function of aircraft altitude, target speed, sea state, attack angle and target aspect (Number of successful radar) \_ (tracking tests
    - Number of radar tracking tests
- (4) SPECIFIC OBJECTIVE: Evaluate missile attack capability of surface vessels.
  - MOE = Probability of successful missile-target intercept as a function of aircraft altitude, attack angle, launch range, sea state and target aspect



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REFERENCE: Final Report on Project F/0255 "Conduct a Fleet Operational Investigation of Guided Missile AIM-7E-2 (Sparrow) as an Antiship Missile" 17 Oct. 1972, SECRET



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A4 - ASW Helicopter

### <u>A4-1</u>

DESCRIPTION: This is an ASW Helicopter Attack System (HATS) which is a standard SH-3A helicopter modified to incorporate multiple ASW sensors and display equipments. This system is designed to permit a single unassisted helicopter to localize and attack a high speed submarine.

### (1) SPECIFIC OBJECTIVE: Evaluate localization and attack capability.

(2) SPECIFIC OBJECTIVE: Evaluate localization capability.

attempts

(Number of times conversion from a sonar contact) to sonobuoys was successful

- (Number of sonar to sonobuoy conversion) attempts
- - (Number of times conversion from a sonar)
    = (contact to MAD was successful)
  - (Number of sonar to MAD conversion) (attempts
- (MOE) = Probability of successful conversion of a single
   buoy contact to a MAD contact

(Number of times conversion from a single buoy) <u>contact to a MAD contact was successful</u> (Number of single buoy to MAD conversion)

(Number of single buoy to MAD conversion) attempts

### (MOE)<sub>4</sub> = Probability of successful conversion of a sonar contact to sonobuoys to a MAD contact

 $= \frac{\left(\begin{array}{c} \text{Number of times conversion from a sonar contact} \right)}{\left(\begin{array}{c} \text{Number of sonar to sonobuoy to MAD conversion} \right)} \\ \text{(attempts)} \end{array}$ 



REFERENCE: Final Report on Project F/0214 "Fleet Operational Investigation of the ASW Helicopter Attack System (HATS)" 3 March 1967, CONF.

### <u>A4-2</u>

DESCRIPTION: This helicopter is designed to provide a multisensor, multimission capability. It has primary missions of ASW (antisubmarine warfare) and ASMD (anti-ship missile defense).

(1) SPECIFIC OBJECTIVE: Evaluate self navigation capability.

MOE = Circular error probable (CEP) of transit to datum navigation error as a function of range to datum

(2) SPECIFIC OBJECTIVE: Evaluate sonobuoy drop accuracy.

MOE = Circular error probable (CEP) of sonobuoy drop error as a function of pattern spacing

- (3) SPECIFIC OBJECTIVE: Evaluate passive acoustic localization capability using sonobuoys.
  - $(MOE)_1$  = Median time to establish an EP (esti. :ed position)
  - $(MOE)_2 = Mean time to establish an EP$
  - $(MOE)_3$  = Median EP error
  - (MOE)<sub>4</sub> = Mean EP error
  - (MOE)<sub>E</sub> = Probability of establishing an EP
    - = (Number of trials that resulted in) the establishment of an EP (Number of passive acoustic) localization trials

(4) SPECIFIC OBJECTIVE: Evaluate initial attack capability.

- MOE = Probability of valid attack
  - <u>Number of valid attacks</u> Number of attacks
- (5) SPECIFIC OBJECTIVE: Evaluate active datum redetection and attack capability.

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- (MOE), = Probability of redetection
  - Number of valid redetections (Number of active datum redetection) and attack trials

 $(MOE)_2$  = Probability of valid attack given redetection

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= (Number of valid attacks) <u>after redetection</u> Number of valid redetections

REFERENCE: Final Report on Project P/V4 "Conduct an Operational Appraisal of the SH-3H Weapons System" 2 Oct. 1973, SECRET

### <u>A4-3</u>

DESCRIPTION: This is a drone ASW helicopter (DASH) which is designed to position an unmanned helicopter over a submarine contact, to drop homing torpedoes on the contact, and to return the drone to the ship under all weather conditions compatible with the operation of helicopters.

(1) SPECIFIC OBJECTIVE: Determine weapon delivery capability.

MOE = Median total attack error, which is defined as the distance between the weapon water entry position and the aimpoint based on the target's actual position, course and speed at time of weapon water entry.

REFERENCE: Final Report on Project C/S18 FY61 "Evaluation of the DASH System Using the USS Hazelwood and DSN-1"

7 Aug. 1961, CONF.



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# TABLE B-2Operational Test & Evaluation<br/>MOE Data Base (Continued)

CODE	ITEM
ADC1	Sonar
ADC1-1	Submarine Sonar (AN/BQR-16, AN/BQR-19)
ADC1-2	Towed Array Sonar (AN/BQR-15)
ADC1-3	Surface Ship Sonar (AN/SQQ-23)
ADC1-4	Mine Detection/Classification Sonar (AN/SQQ-14, AN/SQQ-16)
ADC2	Command Active Sonobuoy System (CASS)
ADC 3	Sonobuoy (AN/SSQ-20, AN/SSQ-1)
ADC4	Submarine Classification and Tracking Device (SCAT)
ADC5	Electro-Acoustic Decoy (NIXIE)
ADC 6	Acoustic Noisemaker (NAE Beacon Mk 3 Mod 1)
ADC7	Acoustic Minesweeping Device (ROTOVAC 6X, ROTOVAC 7X)
ADC8	Acoustic Intercept Receiver (AN/WLR-9)
ADC9	Submarine Acoustic Warfare System (SAWS)

Area: Acoustic Detection & Countermeasures (ADC)

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### ACOUSTIC DETECTION & COUNTERMEASURES (ADC)

### <u>ADC1 - Sonar</u>

ADC1-1 Submarine sonar

DESCRIPTION: This is a passive sonar system designed to provide submarines with a capability to passively detect and track surface targets.

(1) SPECIFIC OBJECTIVE: Determine detection capability.

 $(MOE)_1$  = Average detection range against surface ships

where

- SL = target radiated noise level
- NL = background noise level
- DI = directivity index
- RD = recognition differential, which is defined as the signal-to-noise ratio at which the probability of detection is 50%.
- (MOE)<sub>3</sub> = 90% probability of detection range as a function of target relative bearing sector (forward or hindsight), target type, target speed and isothermal layer depth
- (MOE)<sub>4</sub> = Cumulative probability of detection as a function of range

### REFERENCES: (1) Final Report on Project C/S56

"Conduct a Concurrent Evaluation of the AN/BQR-16 HINDSIGHT Sonar"

16 Feb. 1970, CONF.

(2) Final Report on Project C/S61
 "Conduct a Concurrent Evaluation of the AN/BQR-19 Sonar
 System"
 13 May 1970, SECRET

### ADC1-2 Towed Array Sonar

DESCRIPTION: This is a low frequency, passive, towed array sonar which is designed to detect surface vessels and submerged submarines including high performance nuclear submarines.

- (1) SPECIFIC OBJECTIVE: Determine detection performance.
  - (MOE)<sub>1</sub> = Probability of detection as a function of range for given target relative bearing sector (bow, beam, stern), target depth in relation to isothermal layer boundary (layer separation, no layer separation), target speed, target type, and own ship speed

- (MOE)<sub>2</sub> = 50% detection range, which is defined as the range to target at which the cumulative probability of detection is 50%
- (MOE)<sub>3</sub> = Figure of merit, given target relative bearing sector, line spectrum, target speed, and target type = SL - NL + DI - RD

where

SL = target radiated noise level

- NL = background noise level
- DI = directivity index
- RD = recognition differential

(2) SPECIFIC OBJECTIVE: Evaluate classification capability.

- (MOE)<sub>1</sub> = Probability of a correct classification as a function of target speed, target type, and target relative bearing sector
  - Number of correct classifications Number of classifications made

 $(MOE)_2$  = Average time to classify after making a detection

### REFERENCE: Final Report on Project C/S59

"Conduct a Concurrent Evaluation of the AN/BQR-15 Sonar System" 26 June 1970, SECRET





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### ADC1-3 Surface ship sonar

DESCRIPTION: This is a computer coordinated, high powered, simultaneous active/passive sonar system which utilizes the direct propagation path. The major features of the sonar are a simultaneous search while tracking capability, digital computer control and signal processing, and semiautomatic performance monitoring and fault localization.

ADC1

- (1) SPECIFIC OBJECTIVE: Determine detection performance against submarine targets.
  - (MOE)<sub>1</sub> = Range for 50% cumulative probability of detection for given target characteristics(in-layer or below-layer, deep water or shallow water, aspect angle)
  - $(MOE)_2$  = Probability of target detection
    - = Number of detections Number of opportunities

 $(MOE)_2$  = Mean detection range

(MOE)<sub>4</sub> = Cumulative probability of detection versus range for given target characteristics (in-layer or below-layer, deep water or shallow water, aspect angle, mean wind velocity, mean sea state, mean target depth (keel) and mean layer depth)

### (2) SPECIFIC OBJECTIVE: Determine classification performance.

(MOE)<sub>1</sub> = Probability of correct classification = Number of correct classifications Number of classification events (MOE)<sub>2</sub> = Probability of classifying a submarine as a submarine = (Number of times submarine target was) = (Number of classification events in) (Number of classification events in) which sonar target was submarine (MOE)<sub>3</sub> = Probability of classifying a non-submarine as a submarine = (Number of times non-submarine target was) classified as submarine = (Number of times non-submarine target was) classified as submarine = (Number of classification events in which) sonar target was non-submarine



## (MOE)<sub>A</sub> = Probability of classifying a submarine as nonsubmarine (Number of times submarine target was) classified as non-submarine Number of classification events in which sonar target was submarine (MOE)<sub>5</sub> = Probability of an incorrect classification occurring Number of incorrect classifications Number of classification events $(MOE)_6$ = Probability of an undetermined classification /Number of times submarine targets and nonsubmarine targets were unclassified \_ \(undetermined) Number of classification events $(MOE)_7$ = Probability of a sonar target submarine classified as submarine event occurring /Number of times sonar target submarine -- \classified as submarine event occurred Number of classification events (MOE)<sub>8</sub> = Probability of a sonar target submarine classified as non-submarine event occurring /Number of times sonar target submarine classified as non-submarine event occurred/ Number of classification events $(MOE)_{o}$ = Probability of a sonar target non-submarine classified as submarine event occurring (Number of times sonar target non-submarine -) classified as submarine event occurred Number of classification events $(MOE)_{10}$ = Probability of a sonar target non-submarine classified as non-submarine event occurring /Number of times sonar target non-submarine -\ classified as non-submarine event occurred Number of classification events (MOE)<sub>11</sub> = Probability of a sonar target submarine unclassified event occurring /Number of times sonar target submarine -\unclassified event occurred

Number of classification events



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(MOE)12	Probability of sonar target non-submarine -
	unclassified event occurring
	Number of times sonar target non-submarine-) unclassified event occurred Number of classification events
(MOE) <sub>13</sub>	Probability of a missed opportunity
	Number of times sonar target submarine - classified as non-submarine events or sonar target submarine - unclassified events occurred (Number of classification events in which) sonar target was submarine
(MOE)14	Clue availability, which is defined as the
	probability of a clue being present
	Number of times clue used Number of classifications made
(MOE) <sub>15</sub>	Clue reliability, which is defined as the prob-
	ability of a correct classification when the
	clue was used
	Number of correct classifications when the clue was used Number of times clue was used
(MOF)	Clue effectiveness, which is defined as the
16	probability that the clue was present and a
	correct classification occurred
	(Number of correct classifications when
	the clue was used Number of classifications made
(MOE)17	False alarm rate, which is defined as the mean
. 17	time between false alarms
	lotal time of detection exercise
	Total time of detection exercise Number of sonar target non-submarine -) classified as submarine events

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## ASSUMPTIONS:

- Classification events consist of six possible types, namely, either submarine or non-submarine targets and then for each type of target it is either unclassified, classified as submarine or classified as non-submarine.
- (2) The operator correlates active and passive detections of the same target in making a classification.
- (3) The event counted was the final classification that occurred in time, regardless if it was entered on a passive or active track. This was done in order to avoid double classification on the same target and assumed that the operator utilized all available information.
- (4) Typical clues are TCD (target center display) echo length, echo intensity, echo quality, echo consistency and echo smoothness.
- (3) SPECIFIC OBJECTIVE: Determine tracking capability by mode of operation (alerted or non-alerted).

  - (MOE)<sub>2</sub> = Mean bearing error (deg) for given tracking interval (target range interval)
  - (MOE)<sub>3</sub> = Mean in-range error (yds) for given tracking interval (target range interval)

(MOE)<sub>5</sub> = Mean tracking radial error (yds)

(MOE)<sub>6</sub> = Radial probable error of observed target position ASSUMPTIONS:

 For the purposes of analysis, the true target position was assumed to be a predicted target position obtained from a linear least square process using a moving sequence of the latest ten tracking observations.



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(2) The track quality vector (Q-number) is an estimate of the difference error in position between the true target position and the sonar measured position. ADC1

(3) Radial probable error is the radius of the circle around the superimposed or mean prediction range positions in a range interval or moving interval such that 50% of the Q-vectors terminate inside the circle.

REFERENCE: First Partial Report on Project P/S1 (Phase 1) "Conduct an Operational Appraisal of the AN/SQQ-23 Sonar System" 19 Aug. 1971, CONF.

ADC1-4 Mine Detection/Classification Sonar

DESCRIPTION: This is a sonar system whose purpose is to detect and classify mine-like objects.

(1) SPECIFIC OBJECTIVE: Determine mine detection capability.

 $(MOE)_1$  = Probability of mine detection

- = Number of mine detections Number of detection opportunities
- $(MOE)_2$  = Probability of mine detection versus range
  - (Number of mine detections within) given range band
  - (Number of detection opportunities) (within given range band
- $(MOE)_2$  = Mean initial detection range
- (MOE)<sub>4</sub> = Detection probability of mines as a function of search path width (or lateral range from ship's track)
  - (Number of mine detections within specified search ) path width

(Number of mines within specified search path width

(MOE)<sub>5</sub> = Average slant range at which bottom objects were detected



(MOE) = Average number of objects detected per run

- = Number of objects detected Number of valid runs
- (MOE)\_ = Percent of mines and minelike objects detected
  - <u>Number of mines and minelike objects detected</u> X 100 (Number of detection opportunities for mines and minelike objects

ADC1

 $(MOE)_{R}$  = Percent of mines detected

- <u>Number of mines detected</u> X 100 Number of detection opportunities for mines
- $(MOE)_{\alpha}$  = Percent of total detections which were mines
  - Number of mines detected (Number of detection opportunities for mines) X 100 (and minelike objects)

ASSUMPTION: Criterion used for detection was: illumination of a bottom object by the sonar, recognition of this illumination on the search indicator PPI scope by the operator, and the determination and marking of the range and bearing of the illuminated object.

- (2) SPECIFIC OBJECTIVE: Evaluate mine classification capability.
  - (MOE)
    1 = Average slant range at which contacts were classified, i.e., the slant range at which a contact, which has been detected and transferred to the classify indicator B-scope, is initially classified
  - (MOE), = Probability of correct classification of mines
    - (Number of correct classifications of mines as) (number of classification attempts on mines)

(including regained contacts)

(MOE)<sub>3</sub> = Percent correct classifications of minelike nonmine objects as non-mine

> (Number of correct classifications of non-) (Number of classification attempts on non-(minelike objects (including regained contacts)) X 100



- $(MOE)_A$  = Percent detections classified
  - Number of classifications made at least once X 100 Number of mines and minelike objects detected
- (MOE)<sub>5</sub> = Percent correct classifications at least once
  - Number of classifications correct at least once X 100 Number of classifications made at least once
- (MOE)<sub>6</sub> = Percent detection opportunities detected, classified and classified correctly at least once
  - = <u>Number of classifications correct at least once</u> X 100 (Number of detection opportunities for mines and ) minelike objects
- (MOE)<sub>7</sub> = Mean time required to classify a mine as minelike after gaining initial contact
- REFERENCES: (1) Final Report on Project C/S12 FY 61 "Concurrent Evaluation of the AN/SQQ-14 Mine Classifying/ Detecting Set" 3 Dec. 1962, CONF.
  - (2) Final Report on Project 0/S153
     "Conduct an Operational Evaluation of the Mine Detection/ Classification Sonar Set AN/SQQ-16"
     4 Aug. 1970, CONF.

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## ADC2 - Command Active Sonobuoy System (CASS)

DESCRIPTION: This system consists of sonobuoys, a command signal generator and a signal data processor which operates in conjunction with the sonobuoy receivers. The sonobuoys are radio controlled and launched from an airplane to detect, locate, track and classify underwater targets. This system is designed to provide the airplane with a command-active sonar capability.

- (1) SPECIFIC OBJECTIVE: Evaluate the detection capability of the system against submarines.
  - (MOE)<sub>1</sub> = Cumulative percentage of contacts as a function of range and pulse mode
  - $(MOE)_2$  = Mean maximum contact range

ASSUMPTIONS:

- Contact percentage is the ratio of the number of trials in which target contact is gained to the total number of trials conducted for a given set of test variables.
- (2) Contact range is the range at which contact was lost on an outbound transit and gained on an inbound transit.
- (2) SPECIFIC OBJECTIVE: Evaluate the capability of the aircraft to convert from passive DIFAR fixing to a CASS detection.
  - MOE = Probability of conversion to at least one valid echo as a function of DIFAR fix error
    - <u>Number of successful conversions</u> Number of conversion attempts
- (3) SPECIFIC OBJECTIVE: Evaluate CASS/MAD localization capability.
  - MOE = Localization success percentage

=  $\frac{(Number of times localization)}{Number of localization attempts} \times 100$ 

(4) SPECIFIC OBJECTIVE: Evaluate the capability of the airplane to reattack submarine contacts.

MOE = Percent successful reattacks, culled the reattack
 success rate

Number of successful reattacks x 100 Number of reattack attempts



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(5) SPECIFIC OBJECTIVE: Evaluate active tracking capability.

(MOE)<sub>1</sub> = Percent contact time on at least one buoy as a
function of range and sea state = (Total contact time on at least) = (Total opportunity time) x 100 ADC2

ASSUMPTION: The time during which the submarine is within sonobuoy range is the opportunity time.

- (6) SPECIFIC OBJECTIVE: Evaluate classification capability.
  - (MOE)<sub>1</sub> = Valid contact percentage as a function of pulse mode
    - Number of valid contacts reported x 100 Total contacts reported
  - (MDE)<sub>2</sub> = False contact percentage as a function of pulse mode
    - <u>Number of false contacts reported</u> x 100 Total contacts reported
- REFERENCE: First Partial Report of Phase II on Project 0/V84 "Conduct an Operational Evaluation of the Command Active Sonobuoy System (CASS)" 30 August 1971, CONF.



## ADC3 - Sonobuoy

DESCRIPTION: This sonobuoy is designed for launching from ASW aircraft for the purpose of detecting and tracking submerged cavitating submarines.

(1) SPECIFIC OBJECTIVE: Determine bearing accuracy.

 $(MOE)_1$  = Average bearing error

 $(MOE)_2$  = Average bearing error as a function of target azimuth

- (2) SPECIFIC OBJECTIVE: Evaluate detection capability.
  - (MOE)<sub>1</sub> = Average maximum detection and tracking range as a function of aspect (bow or stern)
  - $(MOE)_{2}$  = Average maximum detection range
- (3) SPECIFIC OBJECTIVE: Evaluate sonobuoy reception capability.
  - MOE = Average maximum radio frequency (RF) range as a function of type of approach (inbound or outbound)

#### ASSUMPTIONS:

- The maximum outbound range is that range at which either the compass signal or the audio signal is lost.
- (2) The maximum inbound range is that range at which both compass and audio signals are regained.
- (4) SPECIFIC OBJECTIVE: Evaluate sonobuoy classification capability.
  - MOE = Percentage classifications versus range for given target aspect
- (5) SPECIFIC OBJECTIVE: Evaluate sonobuoy capability to fix the position of a submarine.

MOE = Average radial fix error as a function of range and angle

(6) SPECIFIC OBJECTIVE: Evaluate capability to convert sonobuoy bearings to MAD detections.



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- MOE = Percent MAD conversions
  - = <u>Number of MAD marks</u> x 100 Number of runs
- REFERENCES: (1) Final Report on Project OP/V218/J15-11 "Tactical Evaluation of the AN/SSQ-20 Passive Directional Sonobuoy in ASW Operations" 25 Nov. 1960, CONF.
  - (2) Final Report on Project 0/V42 FY64
     "Conduct an Operational Evaluation of the AN/SSQ-1
     Directional Listening Sonobuoy"
     5 Oct. 1964, SECRET
  - (3) Supplementary Report on Project C/V2 FY61
     "Lofar Detection and Classification Capability Against USS Nautilus (SSN-571)"
     8 Feb. 1963, SECRET



## ADC4 - Submarine Classification and Tracking (SCAT) Device

DESCRIPTION: This device is a mechanical noise maker which, when attached to the hull of a moving submarine, generates noise that can be tracked by a destroyer's sonar.

- (1) SPECIFIC OBJECTIVE: Determine the surface ship's ability to classify and track a submerged submarine using the SCAT device.
  - (MOE)<sub>1</sub> = Average detection range of submarine with SCAT device attached
  - $(MOE)_2$  = Average maintenance of contact range
- (2) SPECIFIC OBJECTIVE: Determine the capability of a SCAT device to hit and attach to the hull of a submerged submarine.
  - (MOE), = Probability of hit
    - = Number of hits recorded Number of rounds fired
  - $(MOE)_2$  = Probability of hit and attachment
    - (Number of devices which hit and attached to the submarine Number of rounds fired
  - $(MOE)_3$  = Probability of hit, attachment and
    - proper operation
    - (Number of devices which hit and attached) to a submarine and then operated properly) Number of rounds fired
- REFERENCES: (1) Final Report on Project C/S25 FY62
  - "Concurrent Evaluation of SCAT Using Hedgehog Delivery" 4 Sep. 1962, CONF.
  - (2) Final Report on Project C/V10 FY64

"Concurrent Evaluation of Airborne Dispensing System for Submarine Classification and Tracking Device (SCAT), Mk 1 Mod O"

28 Sep. 1964, CONF.

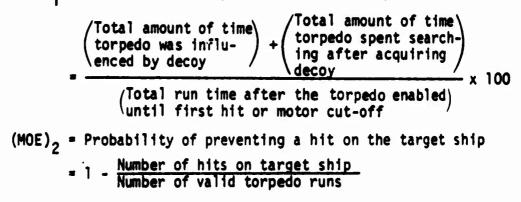


## ADC5 - Electro-Acoustic Decoy

DESCRIPTION: This system is designed for the protection of destroyertype ships from acoustic homing torpedoes. It is a towed acoustic projector that transmits a selectable variety of sound signals into the sea to decoy torpedoes away from the intended target ship.

 SPECIFIC OBJECTIVE: Determine ability of system to decoy passive torpedoes.

(MOE), = Percent time decoy controlled the torpedo



## ASSUMPTIONS:

- (1) If no countermeasure is present, the torpedo would hit the target ship on initial attack.
- (2) The target ship is unaware of the torpedo being launched and therefore remains on steady course and speed.
- (3) The target ship was considered to be hit when either the torpedo entered a given length line conformal to the edges of the target ship or the torpedo was looking within a given azimuth angle of the target ship's propellers and had entered a circle of given radius about the propellers.
- (4) Valid torpedo runs are based on subtracting from the number of torpedo launches the number of runs with torpedo malfunctions, improper geometry, erratic torpedo behavior, lost torpedoes, improper torpedo settings and decoy off.

REFERENCE: Final Report on Project C/S63

"Evaluate the NIXIE Torpedo Countermeasure System" 21 April 1971, SECRET ADC 5



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## ADC6 - Acoustic Noisemaker

DESCRIPTION: This is an expendable, electro-mechanical, broadband acoustic noisemaker designed as a torpedo countermeasure.

- SPECIFIC OBJECTIVE: Determine capability of noisemaker to decoy torpedoes.
  - MOE = Probability of decoying a torpedo
    - Number of runs on which torpedo was decoyed Number of valid torpedo runs

ASSUMPTION: To be considered effective the beacon must prevent the torpedo from completing an attack on the target at anytime during the operation of the beacon.

REFERENCE: Final Report on Project 0/S97

"Conduct an Operational Evaluation of the NAE Beacon Mk 3 Mod 1" 28 July 1967, SECRET



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## ADC7 - Acoustic Minesweeping Device

DESCRIPTION: This is a motor-driven, cavitation-type acoustic minesweeping device which is designed to counter acoustic sea mines by generation of broadband sound.

## (1) SPECIFIC OBJECTIVE: Determine minesweep capabilities of device.

(MOE)<sub>1</sub> = Maximum lateral actuation range for given mine type and depth

 $(MOE)_2$  = Sweep width against a given mine type and depth

$$= 2 \int_{0}^{+\infty} p(x) dx$$

$$\approx 2 \sum_{i=1}^{k} \frac{(\text{Number of actuations})}{(\text{Number of opportunities})} \quad (\text{Length of } i)$$

where

p(x) = lateral range probability of detection function

k = number of non-overlapping range bands

REFERENCE: Final Report on CNO Project C/S44

"Concurrent Evaluation of the Minesweeping and Clearance System S26-01, 200-HP Cavitation Acoustic Sweep Device, ROTOVAC 6X and 100-HP Cavitation Acoustic Sweep Device ROTOVAC 7X" 6 Dec. 1968, SECRET



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## ADC8 - Acoustic Intercept Receiver (AIR)

DESCRIPTION: This device is designed to automatically alert submarine personnel to active underwater acoustic signals emitted from other platforms and/or weapons.

 SPECIFIC OBJECTIVE: Determine detection capability against active acoustic torpedoes.

MOE = Cumulative probability of detection versus range

- (2) SPECIFIC OBJECTIVE: Determine detection capability against active search sonars and active sonobuoys.
  - (MOE)<sub>1</sub> = Average detection range as a function of active sonar type, AIR platform depth, active sonar transducer depth and layer depth
  - $(MOE)_{2}$  = Average range advantage over counterdetection
    - Average detection range Average counterdetection range

(3) SPECIFIC OBJECTIVE: Determine ability to detect underwater communications.

MOE = Average detection range

REFERENCE: Final Report on Project C/S71

"Conduct a Concurrent Evaluation of the AN/WLR-9" 18 Nov. 1971, SECRET



## ADC9 - Submarine Acoustic Warfare System (SAWS)

DESCRIPTION: This system is designed to provide enhancement of the ability to detect and classify acoustic emissions from active and passive targets. It provides for an automatic sonar alert upon receipt of radiated line spectrum from a torpedo or platform.

- SPECIFIC OBJECTIVE: Evaluate detection capability of sonar system in conjunction with this subsystem.
  - MOE = Average detection range as a function of submarine type, submarine speed and torpedo approach bearing
- (2) SPECIFIC OBJECTIVE: Evaluate sonar system classification capability in conjunction with this subsystem.
  - $(MOE)_1$  = Percent correct classification given detection
    - = <u>Number of correct classifications</u> x 100 Number of detections

(Number of runs on which detection and) classification occurred Number of valid runs x 100

> = (Number of runs on which detection and) correct classification occurred x 100 Number of valid runs

 $(MOE)_A$  = Average classification time when correct

 $(MOE)_5$  = Average classification time when incorrect

(3) SPECIFIC OBJECTIVE: Evaluate capability of submarine to react to impending torpedo attack.

MOE = Probability of detection, correct classification and successful evasion

$$= P_1 P_2 P_3$$

where

 $P_1$  = probability of timely detection and classification

ADC9



Number of detection and classification successes
Number of valid runs
f (T<sub>1</sub>,T<sub>2</sub>,T<sub>3</sub>,T<sub>4</sub>)
Number of valid runs

(NOTE: For determination of f see assumption.)

- $P_2$  = probability of correct classification given detection
  - Number of correct classifications
    Number of detections
- P<sub>3</sub> = probability of successful evasion = g(T<sub>1</sub>)

(NOTE: g is determined using a simulation program developed by the Naval Coastal Systems Laboratory.)

- T<sub>1</sub> = minimum time available to successfully evade, which represents the time prior to impact at which evasion action must begin in order to be successful
- T<sub>2</sub> = time to impact, which represents the time from torpedo detection to torpedo impact if no evasive action were to be taken and the torpedo ran a direct intercept course

 $T_2 = time to classify$ 

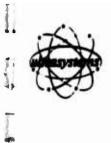
 $T_A$  = time for OOD reaction

ASSUMPTION: If  $T_2 - T_1 > T_3 + T_4$ , then a run is considered to be successful in terms of detection and classification; otherwise, unsuccessful. In other words, the MOE is established by measuring detection range, converting that to time to impact and, after subtracting reaction time, assessing whether or not sufficient time remains to successfully evade the torpedo.

**REFERENCE:** Final Report on Project C/S85

"Concurrent Evaluation of SAWS (Submarine Acoustic Warfare System)"

7 Dec. 1973, SECRET



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## <u>TABLE B-2</u> Operational Test & Evaluation MOE Data Base (Continued)

# Area: Communications (C)

CODE	ITEM
C1	UHF Transceiver (AN/WSC-3)
C2	Sounder Receiver System (SRS)
C3	Report <b>Receiver-</b> Transmitter (RRT)
C4	Radio Transmitter (AN/WRA-3)
C5	Data Communications Set (HICAPCOM)
C6	Drone Control Set
C7	Message Processing and Distribution System (MPDS) and Facilities Control System (FCS)



#### COMMUNICATIONS (C)

#### <u>C1 - UHF Transceiver</u>

DESCRIPTION: This is designed to provide a satellite communications capability for small ships and submarines. It also has a line-of-sight (LOS) mode which provides for direct path communications between stations.

- SPECIFIC OBJECTIVE: Determine the adequacy of voice communications for both plain voice and secure voice.

  - this system is correctly interpreted (Average number of words) = 1 - (wrong per N-word message)
  - (MOE)<sub>3</sub> = Percent sentence intelligibility (NOTE: (MOE)<sub>3</sub> is determined from (MOE)<sub>2</sub> using a conversion scheme developed in "Speech Intelligibility in Naval Aircraft Radios", NELC Report, 2 Aug. 1972.)
- (2) SPECIFIC OBJECTIVE: Determine teletype communications performance.
  - (MOE)<sub>1</sub> = Mean character error rate, which is defined as the average number of character errors per 1000 character message as a function of satellite elevation angle
  - (MOE)<sub>2</sub> = Gross error rate, which is defined as the percent of messages that had more than 10 character errors per 1000 character message as a function of satellite elevation angle
- (3) SPECIFIC OBJECTIVE: Determine data communications performance.
  - MOE = Bit error rate, which is c fined as the number of bits missed per second for a given data rate (in bits per second) and transmission mode



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REFERENCE: Final Report on Project O/S181 "Conduct an Operational Evaluation of the UHF Satellite Ship/ Submarine SATCOM Terminal (AN/WSC-3)" 7 Jan. 1974, CONF.



C2 - Sounder Receiver System (SRS)

DESCRIPTION: This is a specialized high frequency radio receiver which receives a signal consisting of a specified number of discrete frequencies from a sounder transmitter. These frequencies provide an indication of the bands of frequencies which may be propagating within a specified range band when received and displayed by the Sounder Receiver System.

(1) SPECIFIC OBJECTIVE: Determine consistency of SRS optimum antenna determination.

CER = character error rate, which is that number of erroneous characters received on a teletype versus a known number of correct characters transmitted.

(2) SPECIFIC OBJECTIVE: Determine consistency of SRS frequency indications. (Number of times a desired frequency was)

> (MOE)<sub>1</sub> =  $\frac{(ascertained)}{(Number of times a decision was made)}$ to select a new frequency

> > Number of usable non-SRS operating frequencies lying outside of the recommended operating ranges of both the non-SRS circuit antenna and the optimum antenna

- $(MOE)_{2} = \frac{\begin{array}{c} cuit antenna and the optimum antenna \\ (Total number of usable operating fre-) \\ (quencies for each radio path \end{array}}$
- (NOTE: (MOE)<sub>2</sub> is called the ratio of failures to total attempts, since a usable frequency outside the recommended operating range was considered a failure of the SRS to indicate a usable frequency.)

REFERENCE: Final Report on Project 0/S107

"Conduct an Operational Evaluation of the Oblique Incidence Ionospheric Sounder System" 23 Sept. 1969, UNCL.



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## <u>C3 - Report Receiver-Transmitter (RRT)</u>

DESCRIPTION: This equipment is designed to apply and detect information in the form of low frequency signals modulating the carrier of any voice communication equipment. It is used in conjunction with shipboard and aircraft communications equipment.

(1) SPECIFIC OBJECTIVE: Determine communication capability.

 $(MOE)_1$  = Percent of RRT messages received

- = <u>Number of RRT messages received</u> x 100 Number of RRT transmissions
- - =  $\frac{(Number of accurately displayed)}{(Number of RRT messages)} \times 100$ received

REFERENCE: Final Report on Project F/O 148 FY63

"Fleet Operational Investigation of ASW Report Receiver-Transmitter"

16 April 1964, CONF.



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## <u>C4 - Radio Transmitter</u>

DESCRIPTION: This radio communications transmitting equipment is designed for use as a modulator for standard shipboard and submarine transmitters.

(1) SPECIFIC OBJECTIVE: Evaluate transmission accuracy.

REFERENCE: Final Report on Project 0/S66 FY63

"Conduct an Evaluation of the AN/WRA-3 Radio Transmitter" 11 April 1963, SECRET



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## C5 - Data Communications Set

DESCRIPTION: This set is designed to provide secure and rapid tactical communications between ships in dispersed formations.

(1) SPECIFIC OBJECTIVE: Determine traffic handling capability.

MOE = Data rate achieved (in words per minute)

REFERENCE: Final Report on Project C/S19 FY 61

"Concurrent Evaluation of a High Capacity Communications (HICAPCOM) System"

21 August 1962, CONF.



## <u>C6 - Drone Control Set</u>

DESCRIPTION: This system is designed to send commands, receive telemetry and track a drone, both in range and azimuth, via an RF (radio frequency) link from either a shore or shipboard installation.

(1) SPECIFIC OBJECTIVE: Determine message decoding performance.

- MOE = Command message error probability, which is defined as the probability that the system transponder will error in decoding a word in the command message link for given maximum word length (bits) and received target strength (dbm)
  - <u>Number of words with decoding errors</u> Number of word decoding attempts

REFERENCE: Phase II Report on Project X/C8

"Conduct an Operational Assist of the Integrated Target Control System"

5 March 1974, UNCL.



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## <u>C7 - Message Processing and Distribution System (MDPS) and Facilities</u> Control System (FCS)

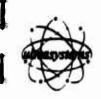
DESCRIPTION: The MPDS is a stored program, three computer system designed to process, store, log and internally distribute record message traffic and digital data "on-line" with radio receiving and transmitting equipment. The FCS provides for quality monitoring of communications circuits, for generation of central frequency and time signals, and for patching and adjusting of radio frequency and terminal equipments.

 SPECIFIC OBJECTIVE: Evaluate the capability of the MPDS to do message processing.

$$MOE = \prod_{i=1}^{7} P_i$$

where

 $P_{\tau}$  = message recognition factor  $P_2$  = message distribution factor  $P_2$  = message journaling factor  $P_A$  = message transmittal relay factor  $P_{E}$  = broadcast screening accuracy Number of broadcast screening errors Number of broadcast messages = 1 - $P_c$  = operational availability 1 - <u>Total downtime</u> Total time in use .  $P_7$  = measure of effectiveness for the FCS = antilog  $\frac{1}{n} \sum_{i=1}^{n} \log C_i$ n = number of circuitsC<sub>1</sub> = i<sup>th</sup> individual circuit/channel reliability percentage (Time ith circuit/channel is) of traffic quality - x 100 Demand usage time



(NOTE: P7 expresses the success of the FCS in maintaining teletype circuits of traffic quality.)

ASSUMPTION: A reliable traffic quality circuit is a circuit condition of 15% or less black bias distortion and the MPDS receiving messages of sufficient quality to process.

REFERENCE: Final Report on Project X/S7

"Conduct an Operational Assist for CVAN 68 Message Processing and Distribution System (MPDS)/Facilities Control System (FCS)" 29 Nov. 1972, CONF.



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# TABLE B-2Operational Test & EvaluationMOEDataBase (Continued)

Area: Data & Display (DD)

CODE	ITEM
1 DD	Naval Tactical Data System (NTDS)
DD2	Computer Controlled Command and Control System (DATACOURTS)
DD 3	Antisubmarine Contact Analysis Center (ASCAC)
DD4	ASW Avionics System (ANEW)
005	Electronic Display System (EDS)
DD6	Teletype Integrated Display System (TIDY)
DD7	Data Relay System



## DATA & DISPLAY (DD)

#### DD1 - Naval Tactical Data System (NTDS)

DESCRIPTION: This is a computerized tactical control system which is designed to collect, exchange, process and evaluate information in an anti-air warfare situation.

- (1) SPECIFIC OBJECTIVE: Determine the accuracy of the system to depict the location of a given air target using three NTDS-equipped ships.
  - (MOE)<sub>1</sub> = Accuracy with which the system (based on 3 ships)
     is able to locate a given target as compared to the
     position determined by a precision radar tracking
     system used as a standard

(NOTE: A measure of this accuracy would be either the average 50<sup>th</sup> or the 90<sup>th</sup> percentile radius of a circle centered on the actual positions which would enclose the three NTDS positions.)

(MOE)<sub>2</sub> = Position radius of the NTDS target among the three NTDS ships, which is defined as the radius of the smallest circle which will enclose all three NTDS symbol positions

(NOTE: This is a measure of the relative accuracy of position of a NTDS target independent of an outside reference system.)

REFERENCE: Final Report on the Naval Tactical Data System Service Test Part III Materiel Aspects of the Service Test Equipment Task IV of Phase II, Project C/S5 FY60 "Concurrent Evaluation of the Naval Tactical Data System (NTDS)" 18 Sept. 1962, CONF.



DD2 - Computer Controlled Command, and Control System

DESCRIPTION: This system is designed to unite the ship's sensors and weapon systems. It consists of a general purpose digital computer, an Evaluation Display and Control Console, a Teletype and Paper Tape Reader.

(1) SPECIFIC OBJECTIVE: Evaluate sensor alerting capability.

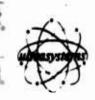
(MOE)<sub>1</sub> = Probability of ESM (Electronic Warfare Support Mcasures) detection causing an alert (Number of times ESM detection was successful) (<u>in causing an alert to the proper sensor</u>) (Number of alert attempts due to ESM) detection

> /Number of times search radar detection was successful in causing an alert to the proper sensor/sensors /Number of alert attempts due to search;

- \radar detection

#### ASSUMPTIONS:

- (1) When one sensor notifies this C&C system that is has detected a target, the system evaluates the sensor in relation to the threat. If this sensor does not provide sufficient information, is not the hest sensor for the threat, or if the sensor is overloaded, another sensor is alerted to track the threat. If an alert to any sensor is not responded to from that sensor by an entry, the system will continue alerting the sensor until it does receive a reply entry.
- (2) The evaluator can cause alerts when he acts as initial detector, designates to a reaction system, or deletes a target from the system.



- (2) SPECIFIC OBJECTIVE: Evaluate capability to correlate sensor inputs.
  - (MOE) = Probability of successful search radar-to-search
    radar correlation
    - (Number of times search radar-to-search radar) correlation is achieved (Number of search radar-to-search radar)
    - Number of search radar-to-search radar) correlation attempts

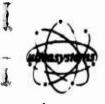
(Number of times ESM-to-search radar) correlation is achieved (Number of ESM-to-search radar) correlation attempts

(MOE)<sub>3</sub> = Probability of successful FCS (Fire Control System) lock-on-to-search radar correlation (Number of times FCS lock-on-to-search radar) (Number of FCS lock-on-to-search radar) (Number of FCS lock-on-to-search radar) (Number of attempts)

(NOTE:  $(MOE)_1$ ,  $(MOE)_2$  and  $(MOE)_3$  are measures of search radar correlation success.)

- - (Number of times search radar-to-ESM) correlation is achieved (Number of search radar-to-ESM) correlation attempts
  - (MOE)<sub>5</sub> = Probability of successful FCS lock-on-to-ESM correlation
    - (Number of times FCS lock-on-to-ESM) (Number of FCS lock-on-to-ESM) (Number of FCS lock-on-to-ESM) correlation attempts

(NOTE:  $(MOE)_4$  and  $(MOE)_5$  are measures of ESM correlation success.)



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(MOE) <sub>6</sub> = Probability of successful search radar-to-FCS lock-on correlation
<pre>(Number of times search radar-to-FCS lock-on) * (Number of search radar-to-FCS lock-on) (Number of search radar-to-FCS lock-on) correlation attempts</pre>
(Number of search radar-to-FCS lock-on) correlation attempts
(MOE) <sub>7</sub> = Probability of successful ESM-to-FCS lock-on
correlation
(Number of times ESM-to-FCS lock-on) correlation is achieved
/Number of ESM-to-FCS lock-on)
<pre> <u>(correlation is achieved / (Number of ESM-to-FCS lock-on) (correlation attempts </u></pre>
(MOE) <sub>g</sub> = Probability of successful FCS-to-FCS
lock-on correlation
(Number of times FCS-to-FCS lock-on)
correlation is achieved
= (correlation is achieved ) (Number of FCS-to-FCS lock-on) correlation attempts
correlation attempts
(NOTE: (MOE) <sub>6</sub> , (MOE) <sub>7</sub> and (MOE) <sub>8</sub> are measures of fire
control system correlation success.)
(MOE) = Probability of evaluator correlation success
<pre>/Number of threats initially entered by the\</pre>
(evaluator and subsequently entered by a )
\search radar
9 = $\binom{\text{Number of threats initially entered by the}}{(\text{Number of threats initially entered by a})}$ the evaluator
ASSUMPTIONS:

## ASSUMPTIONS:

- (1) As each new entry arrives in the system, it is compared with all existing items in the threat file. If the new entry is within the prescribed correlation bins in range and bearing, and if the classification is consistent with the classification in the threat file, then the two items are said to correlate.
- (2) Search radar correlation success is assumed to occur when the threat file track is initiated by a search radar entry and a new input is received from another search radar, ESM, or FCS lock-on.

DD2



- (3) ESM correlation success is assumed to occur when the threat file track is initiated by an ESM entry and a new input is received from either a search radar or a FCS lock-on.
- (4) Fire control system correlation success is assumed to occur when the threat file track is being updated by a FCS and search radar enters a new track, ESM enters a bearing and classification, or another FCS locks on the same target.
- (3) SPECIFIC OBJECTIVE: Evaluate weapons system engagement capability.

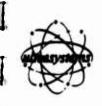
 $(MOE)_2$  = Median total reaction time =  $R_{DA} + R_{ARF} + R_{RFF}$ 

where

R<sub>DA</sub> = median reaction time from detection to assign
R<sub>ARF</sub> median reaction time from assign to readyto-fire
R<sub>RFF</sub> median reaction time from ready-to-fire to
fire

REFERENCE: Final Report on Project C/S68

"Conduct a Concurrent Evaluation of ASMD (Anti-Ship Missile Defense) Near Term Program Equipments DATACOURTS (Data Correlation and Transfer System) Portion" 17 Oct. 1972, SECRET

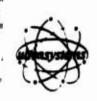


## DD3 - Antisubmarine Contact Analysis Center (ASCAC)

DESCRIPTION: This is a system using specially configured analysis equipment and specially trained personnel (called the Antisubmarine Contact Team (ASCAT)) to process and interpret raw sonic intelligence received via radio link or other means from airborne, surface and subsurface sensors.

- SPECIFIC OBJECTIVE: Evaluate the ability of the ASCAT and/or sensors to classify contacts.
  - (MOE)<sub>1</sub> = Percent correct classifications
    - (Number of correctly classified)
      = (Number of classification)
      (Number of classification)
      (opportunities)
  - $(MOE)_2$  = Median time for classification
- REFERENCE: Final Report on Project F/0 117

"Fleet Operational Investigation of a CVS Antisubmarine Contact Analysis Center (ASCAC)" 11 July 1963, SECRET

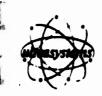


#### DD4 - ASW Avionics System

DESCRIPTION: This system consists of integrated navigation, communications, sensor, display, maintenance, ordnance and data processing subsystems.

- SPECIFIC OBJECTIVE: Evaluate the capability of an aircraft equipped with this system to perform detection, classification, localization and attack operations.

  - (MOE)<sub>3</sub> = Average time to attack for short range localization, which is defined as the average of times from the first valid contact by Julie, active sonobuoy or MAD until a simulated attack was delivered against the target
  - (MOE)<sub>4</sub> = Average total time to attack, which is defined as the average of times from the first detection opportunity to the time of delivery of a simulated attack
  - $(MOE)_{5}$  = Lofar detection/opportunity ratio
    - <u>Number of events with valid Lofar detections</u> Number of events containing a valid opportunity
  - $(MOE)_{c}$  = Valid classification/total classification ratio
    - Number of valid target submarine classifications Number of announced target submarine classifications
  - $(MOE)_7$  = Successful attack/short range localization ratio
    - (Number of successful attacks, given a)
      (short range sensor contact
      (Number of events with a valid Julie,)
      (active sonobuoy or MAD contact
  - (MOE)<sub>g</sub> = Successful attack/total attack ratio
    - Number of successful attacks Number of attacks conducted



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(MOE)<sub>g</sub> = Successful attack/total event ratio

= Number of successful attacks Number of events conducted

 $(MOE)_{10}$  = Probability of successful attack

(NOTE: (MOE)<sub>10</sub> is computed via a detailed Markov chain model described in an enclosure.)

REFERENCE: Final Report on Project F/0228

"Fleet Operational Investigation to Establish the Effectiveness of the P-3 ANEW Compared to the DELTIC P-3A/B" 31 Oct. 1967, CONF.



## DD5 - Electronic Display System

DESCRIPTION: This is a data handling, display and exchange system used in fleet air defense to provide data link exchange or detection and tracking information on airborne targets.

(1) SPECIFIC OBJECTIVE: Evaluate accuracy capability against air targets.

- (MOE)<sub>1</sub> = Percent of total number of valid tracks as a function of store tracking error (deg)
- (MOE)<sub>2</sub> = Percent of total number of valid tracks as a
   function of store speed error (kts)
- (MOE)<sub>3</sub> = Percent of total number of valid tracks as a function of maximum separation of tracks (nm)

REFERENCE: Final Report on Project OP/S480/S67 "Evaluation of the Electronic Data System (EDS)" 1 Feb. 1960, UNCL.

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#### DD6 - Teletype Integrated Display System (TIDY)

DESCRIPTION: This is a small-scale data processing system designed to improve current methods of displaying the tactical data available from the NTDS Link 14.

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#### (1) SPECIFIC OBJECTIVE: Determine plot accuracy.

(MOE)<sub>1</sub> = Percent range accuracy

= 100% - % absolute range error

(MOE)<sub>2</sub> = Cumulative distribution of absolute range error as a percent of range scale

(2) SPECIFIC OBJECTIVE: Determine capability of the TIDY computer to accurately maintain the navigational position of own ship (OS) with respect to Data Link Reference Point (DLRP).

(MOE)<sub>1</sub> = Average navigation error rate (nm/hr)

 $(MOE)_2$  = Maximum navigation error rate (nm/hr)

(MOE)<sub>2</sub> = Maximum navigation error (nm)

(3) SPECIFIC OBJECTIVE: Determine track processing capability.

(MOE)<sub>1</sub> = Average actions per minute (APM) <u>(Number of actions which took place)</u> <u>in a given interval</u> <u>Interval Length</u>

(NOTE: The "actions" consist of new tracks which appear on the plot, old tracks which are dropped, and those tracks that are updated. This APM figure does not necessarily represent the true number of actions during the interval due to the possibility that a particular track may have been added or updated and then dropped, or it may have been updated once and then, upon a second update, the symbol may have been moved with all previous data scrubbed from the plot board.)

(NOTE: (MUE)<sub>2</sub> is a measure of track coherency.)

REFERENCE: Final Report on Project 0/S179

"Operational Evaluation of the TIDY (Teletype Integrated Display System)" 10 May 1973, CONF.



#### DD7 - Data Relay System

DESCRIPTION: This system is designed to provide a two way radio link for intermittent exchange of sonic data between an aircraft and elements of SOSUS. The system provides a side by side display of sonobuoy and Sound Search Station (SOSS) data on either the SOSS or aircraft display equipments.

#### (1) SPECIFIC OBJECTIVE: Evaluate operator classification capability.

(MOE)<sub>1</sub> = Percent correct classifications as submarine or non-submarine

- = Number of correct classifications Number of classification opportunities x 100 (MOE)<sub>2</sub> = Percent friendly targets correctly recognized
- (MOE)<sub>3</sub> = Percent unfriendly targets correctly recognized
  - (Number of unfriendly targets)
    correctly recognized
    (Number of unfriendly target)
    (Number of unfriendly target)
    (lassification opportunities)
- $(MOE)_A$  = Average classification time per operator

- (Number of correct operator decisions as) (submarine or non-submarine (Number of operators classifying the) (signature
- - (Number of correct operator decisions as) (friendly or non-friendly)
  - (Number of operators classifying the) signature

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DD7

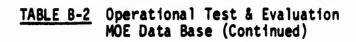


(MOE)<sub>7</sub> = Difficulty index for conventional or nuclear powered decision = (Number of correct operator decisions) <u>as conventional or nuclear powered</u>) (Number of operators classifying the) signature REFERENCES: (1) Final Report on Project F/0116 FY62

(Title Classified)

15 Oct. 1963, SECRET

(2) Supplementary Report on Project F/0116 FY62
 (Title Classified)
 23 Jan. 1964, SECRET



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Area: Electromagnetic Detection & Countermeasures (EDC)

CODE	ITEM	
EDC1	Radar	
EDC1-1	Air Search Radar (AN/SPS-49(XN-1), AN/SPS-50 (XN-1), AN/SPS-52, AN/SPS-58)	
EDC1-2	Air Traffic Control Radar (AN/SPN-43)	
EDC1-3	Airborne Early Warning Radar	
EDC2	IFF System (AN/SLQ-20, AN/UPX-24)	
EDC3	Target Recognition Set (AN/ASX-2 (TRISAT))	
EDC4	Mine Control Wire Detector (L Mk 3X Mod O Locator (RADRAG))	
EDC 5	Early Warning and Surveillance Receiver (AN/WLR-8(V)2 ESM Receiver)	
EDC6	Minesweeping Equipment (Mk 105 Mod 0, Mk 104 Mod 1)	
EDC7	Mine Defense System (SHADOWGRAPH)	
EDC8	Degaussing System	
EDC9	Automatic Permanent Magnetic Compensator (APMC)	
EDC10	MAD Device (AN/ASQ-8)	
EDC11	Electronic Warfare System (AN/SLQ-27 (XN-1) SHORTSTOP)	
EDC12	ECM Receiving Antenna (AS-899/SLR)	
EDC13	Shipboard Direction Finding System (AN/SRD-19 (XN-1))	
FDC14	Radio Direction Finder (AN/BRD-7)	
EDC15	Radio Frequency Osciliator (RFO) (0-1331 (XN-1)/ULQ-6)	
EDC16	Deception Repeater (AN/SLQ-17(V))	
EDC17	Aircraft Radar/Missile Homing and Warning Receiver	
	warning keceiver	

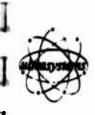


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# Area: Electromagnetic Detection & Countermeasures (EDC) (Continued)

CODE	ITEM	
EDC18	Radio Frequency Amplifier (AM-4530/ULQ-6A)	
EDC19	Decoy Repeater Buoy (AN/ULQ-5)	
EDC20	Noise Jammer (ALT-27)	



#### ELECTROMAGNETIC DETECTION & COUNTERMEASURES (EDC)

EDC1 - Radar

EDC1-1 Air search radar

DESCRIPTION: This system is a shipboard air search radar designed for operation in the presence of countermeasures.

- (1) SPECIFIC OBJECTIVE: Evaluate radar detection performance.

  - (MOE)<sub>2</sub> = Single scan probability of detection as a function of range for given target speed, target altitude and antenna lobing

Number of detections (blips) Number of scans

- (MOE)<sub>4</sub> = 90% cumulative detection range for given radar mode, target type and target altitude.

ASSUMPTION: Two types of detection criteria employed for computation of (MOE)<sub>1</sub> were: (1) first detection of an incoming aircraft by an alerted operator, and (2) observation of two blips in any three consecutive scans. Use of the second criterion reduced the influence of random, strong, noise returns with characteristics similar to aircraft target returns, and more closely approximated the detection decision point of an unalerted operator.

- (2) SPECIFIC OBJECTIVE: Evaluate radar tracking performance.
  - (MOE) = Percent of runs on which tracking was held to a given range
  - (MOE)<sub>2</sub> = Average index of track solidity as a function of slant range for given target altitude and video category, which is defined as the ratio of blips observed to the total number of scans within a specified range band

EDC1



- (3) SPECIFIC OBJECTIVE: Evaluate radar capability to estimate target position/location.
  - (MOE)<sub>1</sub> = Cumulative range error distribution
  - (MOE)<sub>2</sub> = Cumulative bearing error distribution
  - $(MOE)_2 = Cumulative altitude error distribution$
- (4) SPECIFIC OBJECTIVE: Evaluate capability of system to perform control of air intercepts.
  - MGE = Probability of successful intercept
    - Number of successful intercepts Number of intercept attempts
- (5) SPECIFIC OBJECTIVE: Evaluate the capability of the system to provide interface with the Weapons Designation Equipment (WDE).

MOE = Mean acquisition time

REFERENCES: (1) Final Report on Project C/S34

"Concurrent Evaluation of AN/SPS-49(XN-1) and AN/SPS-50(XN-1)" 7 Feb. 1966, CUNF.

- (2) Final Report on Project C/S46
   "Conduct a Concurrent Evaluation of the AN/SPS-52 Radar"
   25 March 1970, CONF.
- (3) Final Report on Project C/S72
   "Conduct a Concurrent Evaluation of the AN/SPS-58 Radar System"
   27 July 1971, CONF.

EDC1-2 Air traffic control radar

DESCRIPTION: This shipboard system is a medium range, two-coordinate CATC (Carrier Air Traffic Control) radar.

- (1) SPECIFIC OBJECTIVE: Determine radar detection and tracking performance.
  - (MOE)<sub>1</sub> = Average index of track solidity as a function of slant range for given target altitude, target type and antenna tilt angle

- (MOE)<sub>2</sub> = Mean radar range resolution, where range resolution is based on the range difference of the leading edge of two targets at the same bearing as the two target blips started to separate or merge
- (MOE)<sub>3</sub> = Mean radar bearing resolution, where bearing resolution is based on the bearing difference of the center of two targets at the same range as the two target blips started to separate or merge
- $(MOE)_A$  = Mean radar range error
- (MOE)<sub>E</sub> = Mean radar bearing error
- (MOE)<sub>6</sub> = Average minimum target detection range as a function of target altitude, target type, antenna polarization type and antenna tilt angle
- (MOE)<sub>7</sub> = Average maximum target detection range as a function of target altitude, target type, antenna polarization type and antenna tilt angle

REFERENCE: Final Report on Project 0/S123

"Conduct an Operational Evaluation of the Improved AN/SPN-43" 7 Sept. 1967, CONF.

EDC1-3 Airborne early warning radar

DESCRIPTION: This system is designed to detect, identify and track airborne (overland and overwater) and surface targets.

(1) SPECIFIC OBJECTIVE: Determine the capability to detect, identify

(IFF) and track targets

(MOE)<sub>1</sub> = Blip/scan ratio as a function of range for given target type, altitude, speed and radar mode

> (Number of times target radar return was present on the scope for a given) range band (Number of antenna scans in a given) range band



(2) SPECIFIC OBJECTIVE: Determine the capability of the passive detection system (PDS) to fix stationary electromagnetic emitters.

MOE = Circular error probable (CEP) of emitter site position

REFERENCE: First Partial Report on Project C/V22

"Conduct a Concurrent Evaluation of the E-2C Weapon System" 19 April 1973, SECRET



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## EDC2 - IFF System

DESCRIPTION: An IFF system, as part of a radar system, is designed for interrogating and identifying aircraft.

(1) SPECIFIC OBJECTIVE: Evaluate system ability to identify aircraft.

MOE = Single scan probability of detection as a function of target range and azimuth separation of target aircraft

<u>Number of aircraft identifications</u> Number of radar scans

(2) SPECIFIC OBJECTIVE: Evaluate detection capability.

Number of warning alerts

#### REFERENCES: (1) Final Report on Project P/S3

"Conduct an Operational Appraisal of SEESAW II (AN/SLQ-20)" 2 Feb. 1970, SECRET

(2) Final Report on Project C/S82

"Conduct a Concurrent Evaluation of the AN/UPX-24 Central IFF System"

17 Oct. 1973, CONF.



## EDC3 - Target Recognition Set

DESCRIPTION: The TRISAT (Target Recognition Through Integral Spectral Analysis Techniques) recognition set is used to recognize jet aircraft engines.

- SPECIFIC OBJECTIVE: Evaluate the ability of the system to correctly identify (i.e., classify) programmed aircraft targets.
  - (MOE)<sub>1</sub> = Probability of target correct classification
    - Number of targets correctly classified Number of runs against programmed targets
  - (MOE)<sub>2</sub> = Classification range as a function of track initiation range
  - $(MOE)_{2}$  = Average low confidence classification range
  - $(MOE)_{\Delta}$  = Average high confidence classification range
- REFERENCE: Summary Report of Project X/V17 "Conduct an Operational Assist for the AN/ASX-2 (TRISAT) Recognition Set" 17 Oct. 1972, SECRET



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## EDC4 - Mine Control Wire Detector

DESCRIPTION: This system is designed to detect control wires leading to command-detonated mines.

# (1) SPECIFIC OBJECTIVE: Evaluate detection performance.

(MOE) <sub>1</sub> = Probability of successfully detecting a mine wire				
Number of successes Number of opportunities				
(MOE) <sub>2</sub> = False alarm rate				
Number of false alarms reported Number of miles swept				
REFERENCE: Final Report on Project 0/S178				
"Conduct an Operational Evaluation of the L Mk 3X Mod O				
Locator (RADRAG)"				

22 June 1973, CONF.



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#### EDC5 - Early Warning and Surveillance Receiver

DESCRIPTION: This device is designed as a tactical early warning and surveillance receiver for submarine use.

(1) SPECIFIC OBJECTIVE: Evaluate detection performance.

 $(MOE)_1$  = Average operator integration time as a function of frequency  $(MOE)_2$  = Maximum detection range

ASSUMPTION: Integration time was measured from the time of signal intercept to the time of completed analysis.

(2) SPECIFIC OBJECTIVE: Evaluate system accuracy.

"Conduct a Concurrent Evaluation of the AN/WLR-8(V)2 ESM Receiver"

26 Oct. 1973, SECRET



#### EDC6 - Minesweeping Equipment

DESCRIPTION: This is a helicopter towed, unmanned device designed to counter magnetic, acoustic or combination magnetic-acoustic sea mines that present a hazard to conventional minesweepers and amphibious craft.

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(1) SPECIFIC OBJECTIVE: Evaluate the capability to sweep mines.

(MOE)<sub>1</sub> = Probability of actuation as a function of lateral range = (Number of mines actuated in a) given range band (Number of runs in a given) (Number of runs in a given) (MOE)<sub>2</sub> = Aggregate sweep width, which is defined as twice the area under the probability of actuation versus lateral range curve (MOE)<sub>2</sub> = Maximum sweep (actuation) range

- SPECIFIC OPIECTIVE. Evaluate the unimerchility of the he
- (2) SPECIFIC OBJECTIVE: Evaluate the vulnerability of the helicopter and minesweeping platform to mine actuations.

MOE = Damage probability

(Number of actuations causing plume damage to the helicopter or platform) Number of actuations where the helicopter's or platform's closest point of approach is less than the plume's projected radius

ASSUMPTION: If the plume of the actuated mine touched either the helicopter or platform, damage is assumed to occur.

REFERENCE: Final Report on Project 0/V71

"Conduct an Operational Evaluation of the Magnetic Minesweeping Gear Mk 105 Mod 0 and the Combined Magnetic (Mk 105 Mod 0) --Acoustic (Mk 104 Mod 1) Minesweeping Gear, PAGE" 19 August 1970, SECRET



#### EDC7 - Mine Defense System

DESCRIPTION: This system is designed to locate, classify and destroy bottom mines. It consists of a classification subsystem, using underwater classification vehicles and associated shipboard display and control facilities, a precise navigation subsystem, an automatic plotting subsystem and a mine neutralization subsystem.

- (1) SPECIFIC OBJECTIVE: Determine classification subsystem capability to locate and classify mines.
  - $(MOE)_{1}$  = Mine and non-mine detection probability

= (Number of detections of mines) and non-mines (Number of detection) opportunities

$$(MOE)_{2}$$
 = Mine detection probability

<u>Number of mine detections</u> (Number of detection opportunities for mines)

<u>Number of mines correctly classified</u>
Number of mine detections

$$(MOE)_{A}$$
 = Probability of classifying a non-mine correctly

=  $\frac{(Number of known non-mines correctly)}{(Number of opportunities to classify)}$ known non-mine targets

 $(MOE)_{E}$  = Average time to locate and classify mines

- (2) SPECIFIC OBJECTIVE: Determine system capability to neutralize and clear minefields.
  - $(MOE)_1$  = Average diving time per mine for neutralization
  - (MOE)<sub>2</sub> = Average time to locate, classify and neutralize mines in a minefield of specified size

$$(MOE)_3 = Clearance rate, i.e., area neutralized per hour$$

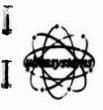
 $(MOE)_A$  = Percent mines neutralized

= Number of mines neutralized x 100 Number of mines in field

REFERENCE: Final Report on Project F/096 FY62

"Fleet Operational Investigation of Mine Defense System S-101 (SHADOWGRAPH)"

4 Jan. 1963, SECRET



#### EDC8 - Degaussing System

DESCRIPTION: Miniaturized degaussing system for use in submarines.

- (1) SPECIFIC OBJECTIVE: Determine reduction in the magnetic field/ signature of submarines using a degaussing system.
  - $(MOE)_1$  = Percent reduction in average MAD detection range
- REFERENCE: Final Report on Project C/S11 FY 61

"Concurrent Evaluation of a Miniaturized Degaussing System for Use in Submarines" 14 Aug. 1962, CONF.



#### EDC9 - Automatic Permanent Magnetic Compensator (APMC)

DESCRIPTION: This equipment is designed for use in aircraft equipped with inboard MAD equipment and to enable automatic permanent magnetic field compensation by semiautomatically adjusting and then maintaining the current in the compensating coil assembly.

- (1) SPECIFIC OBJECTIVE: Determine the capability to provide improved permanent magnetic compensation.
  - (MOE)<sub>1</sub> = Figure-of-merit (FOM), which is the sum, disregarding polarity, of the maneuver averaged noise signals, in gammas, generated during a MAD noise box (i.e., the procedure for determining MAD maneuver signal noise levels).

(NOTE: FOM is an indication of the overall degree of compensation.)

 $(MOE)_{2}$  = Average slant detection range

REFERENCE: Final Report on Project F/0151 FY64

"Fleet Operational Investigation of Automatic Permanent Magnetic Field Compensator" 2 June 1964, CONF.



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## EDC10 - MAD Device

DESCRIPTION: This equipment is essentially a highly sensitive airborne magnetometer designed to detect the magnetic field of a submerged submarine from low flying aircraft.

- (1) SPECIFIC OBJECTIVE: Evaluate detection capability against submarines.
  - $(MOE)_1$  = Average slant range of detection
  - $(MOE)_2$  = Sweep width
  - (MOE)<sub>3</sub> = Probability of detection of a submarine penetrating a standard trapping circle as a function of submarine speed and vertical separation between aircraft and submarine
    - = Number of detections Number of detection attempts

ASSUMPTIONS:

- (1) When an aircraft attempts magnetic detection of a submarine, the distance between the aircraft and the submarine at the point of closest approach is regarded as the slant range.
- (2) Average detection range is the maximum range at which, on the average, detection can be obtained under a given set of conditions.
- (3) Average slant range of detection is the mean of the average detection ranges for all angles of elevation and azimuth of the aircraft from the submarine.
- (4) MAD sweep width is a function of two primary factors, namely, the average detection range of the MAD installation and the vertical separation between the submarine and aircraft.

REFERENCE: Final Report on Project OP/V126/J15-6 "Evaluation of the AN/ASQ-8 Magnetic Airborne Detection Set" 16 June 1955, UNCL.



## EDC11 - Electronic Warfare System

DESCRIPTION: This is a shipboard system which performs the functions of electromagnetic signal intercept, analysis, identification, display, ECM, and ship command and control system interfacing.

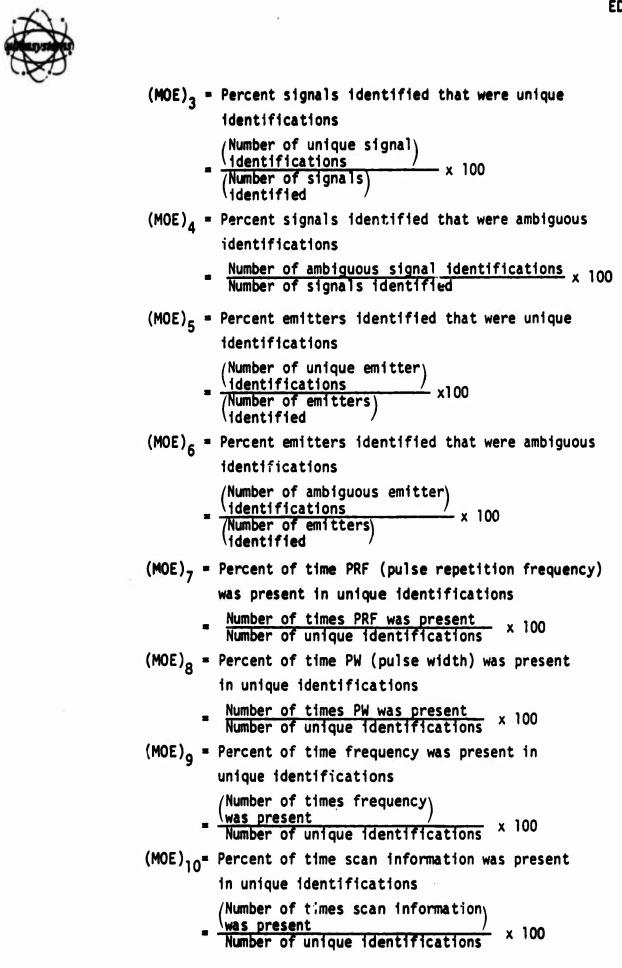
- (1) SPECIFIC OBJECTIVE: Determine surveillance capability against airborne radars for given receiver/antenna combination.
  - MOE = average maximum intercept range as a function of relative bearing
- (2) SPECIFIC OBJECTIVE: Determine range performance in ECM modes.

  - $(MOE)_{2}$  = Mean noise jamming burnthrough range
- (3) SPECIFIC OBJECTIVE: Determine reaction time capability in ECM modes.

  - $(MOE)_2$  = Mean noise jamming reaction time

#### **ASSUMPTIONS:**

- (1) DECM modes of operation are either automatic or machine-assist.
- (2) DECM reaction time is defined as the elapsed time from detection of the threat emitter to radiation against the threat emitter. Detection time was taken to be the time when emitter activity was reported to the computer by the Activity Indicator Module (AIM).
- (4) SPECIFIC OBJECTIVE: Evaluate the capability of the system to analyze and identify signals.





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#### ASSUMPTIONS:

- (1) Unique identifications include Unique Hostile and Unique Friendly.
- (2) Ambiguous identifications include Ambiguous, Multiple Friendly, and Multiple Hostile, all of which require operator resolution of the ambiguity.
- (3) Unknown identifications are generic identifications for which there is no specific match in the emitter library.

REFERENCE: Final Report on Project 0/S163 "Conduct an Operational Evaluation of the AN/SLQ-27 (XN-1) SHORTSTOP System" 12 July 1972, SECRET



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## EDC12 - ECM Receiving Antenna

DESCRIPTION: This is an antenna assembly which is designed to permit detection, accurate direction finding, and signal analysis when used with passive ECM receivers.

(1) SPECIFIC OBJECTIVE: Determine direction finding accuracy.

 $(MOE)_{7}$  = Mean direction finding (DF) error (deg)

 $(MOE)_2$  = Direction finding error probability, which is defined as the probability of DF error within  $\pm 1\sigma$  of the mean DF error.

ASSUMPTION: A normal distribution of DF error is assumed for computation of  $(MOE)_2$ .

(2) SPECIFIC OBJECTIVE: Determine signal detection range capability.

 $(MOE)_1$  = Mean detection range  $(MOE)_2$  = Median detection range

REFERENCE: Final Report on Project C/S2 FY60 "Concurrent Evaluation of the Antenna AS-899/SLR"

7 Nov. 1960, CONF.



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## EDC13 - Shipboard Direction Finding System

DESCRIPTION: This system is designed to provide radio frequency (RF) spectrum surveillance, intercept and direction finding to surface and land-based threat emitters.

- SPECIFIC OBJECTIVE: Determine ability to obtain bearing angles of target emitters.
  - MOE = Mean absolute bearing error (deg), which is defined as the average absolute difference between the system estimated bearing angle and an applicable reference bearing angle (such as fire control radar, visual or plotted)

REFERENCE: Final Report on Project 0/S200

"Conduct an Operational Evaluation of the AN/SRD-19 (XN-1) Direction Finding System" 1974, CONF.



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## EDC14 - Radio Direction Finder

DESCRIPTION: This equipment is designed to aid nuclear submarines in performing direction finding on enemy radio signals, surveillance and threat assessment.

(1) SPECIFIC OBJECTIVE: Determine signal intercept capability.

MOE = Number of tactically significant signals intercepted per hour of antenna exposure

REFERENCE: Final Report on Project 0/S150

"Conduct an Operational Evaluation of the AN/BRD-7" 26 June 1970, SECRET



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## EDC15 - Radio Frequency Oscillator (RFO)

DESCRIPTION: The RFO is designed to provide an additional protection for ships by denying accurate range information required for madar directed bombing and missile attacks. This is a subsystem to a radar blip enhancer and deception repeater countermeasures system used against pulsed radars.

- SPECIFIC OBJECTIVE: Determine the effective ranges and trackbreak capability of the countermeasures system against attacking track radar systems.
  - (MOE)<sub>1</sub> = Average maximum lock-on range for given trackbreak mode
  - (MOE)<sub>2</sub> = Average maximum trackbreak range for given trackbreak mode
  - (MOE)<sub>3</sub> = Average crossover range (i.e., minimum effective range) for given trackbreak mode
  - (MOE)<sub>4</sub> = Average number of trackbreaks per radar run for given trackbreak mode
    - = <u>Number of trackbreaks</u> Number of radar runs
- REFERENCE: Final Report on Project C/S43

"Conduct a Concurrent Evaluation of the Radio Frequency Oscillator O-1331 (XN-1)/ULQ-6" 28 Nov. 1966, SECRET



## EDC16 - Deception Repeater

DESCRIPTION: This countermeasures set is a device having potential electronic warfare application against enemy search and tracking radars. It is intended to present either a false radar target or cause the enemy radar to "breaktrack" or do both. Using it as a target decoy device, a small ship can present a blip comparable to that of a capital ship on the scope of an enemy radar. Using it as a track-break (jammer) device to introduce false scan modulation, a ship can divert the beam of an enemy's conical scan missile control or tracking radar and thereby disrupt his weapon control solution.

- SPECIFIC OBJECTIVE: Determine effective range capability in various modes of operation.
  - (MOE)<sub>1</sub> = Average triggering range of deception repeater by airborne radar

  - (MGE)<sub>4</sub> = Average maximum effective range in trackbreak mode
  - (MOE)<sub>5</sub> = Average minimum effective range in trackbreak mode
- (2) SPECIFIC OBJECTIVE: Determine authenticity of enhanced radar echoes.
  - MOE = Probability of discrimination between decoy

and true target as a function of range

(Number of times discrimination occurred) between decoy and true target within a given range band

(Number of decoy and target opportunities) within a given range band



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- (3) SPECIFIC OBJECTIVE: Determine the capability of performing radar deception.
  - MOE = Probability of successful deception for given
     mode of operation
    - Number of successful deceptions Number of deception attempts
- (4) SPECIFIC OBJECTIVE: Détermine the capability to blank signals from friendly radars.
  - **MOE** = **Probability** of successful blanking
    - Number of times radar signals were blanked Number of blanking opportunities

REFERENCES: (1) Final Report on Project C/S70

"Evaluate the AN/SLQ-17(V) Countermeasures Set" 29 July 1971, SECRET

(2) Final Report on Project 6/S10 FY61
 "Concurrent Evaluation of Deception Repeaters"
 10 March 1961, CONF.



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## EDC17 - Aircraft Radar/Missile Homing and Warning Receiver

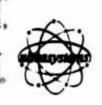
DESCRIPTION: This system provides aural and visual indications of the presence and bearing of threat associated radars, as well as aural and visual warnings of surface-to-air missile threats.

- SPECIFIC OBJECTIVE: Provide correct warning indications when operated in a multiple threat environment against both surface-to-air and air-to-air radars.
  - MOE = Probability of correct warning indication
    - Number of correct indications Number of signals actually emitted
- (2) SPECIFIC OBJECTIVE: Provide missile warning during the ingress, attack and egress segments of representative strike missions.
  - MOE = Percentage of time missile warning was provided
    - = <u>Total time warning observed</u> Total test time

REFERENCE: Twenty-sixth Partial Report on Project F/0210

"Evaluation of the Charger Blue Equipment Installed in F-4 Aircraft"

9 April 1973, SECRET



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## EDC18 - Radio Frequency Amplifier

DESCRIPTION: This unit is designed to increase the power output of a countermeasures set which functions as a radar decoy (blip enhancer) and deception repeater against pulsed radars.

(1) SPECIFIC OBJECTIVE: Determine ability of the system (countermeasures set) to counter tracking radars for each mode of operation.

 $(MOE)_1$  = Average time to lock-on

 $(MOE)_2$  = Average time to breaklock

 $(MOE)_A$  = Average number of breaks per run

(MOE)<sub>5</sub> = Average crossover range, which is defined as the minimum effective range

ASSUMPTION: Burnthrough range is estimated as the range where the last lock-on occurred.

**REFERENCE:** Final Report on Project C/S52

"Conduct a Concurrent Evaluation of Amplifier R.F., AM-4530/ ULQ-6A"

1 May 1968, SECRET



## EDC19 - Decoy Repeater Buoy

DESCRIPTION: This is a buoy mounted version of a countermeasures set whose purpose is to create aircraft carrier size radar returns to deceive surface search radars.

(1) SPECIFIC OBJECTIVE: Evaluate deception capability.

- (MOE)<sub>2</sub> = Average minimum range at which the radar operators were not able to discriminate between a large ship target and the buoy

REFERENCE: Final Report On Project F/O 145 FY63

"Fleet Operational Evaluation of Decoy Repeater Buoy, AN/ULQ-5" 10 July 1963, CONF.



## EDC20 - Noise Jammer

DESCRIPTION: This equipment is utilized on strike aircraft and is designed to jam both the elevation and azimuth tracking channels of a surface-to-air missile tracking radar.

- (1) SPECIFIC OBJECTIVE: Evaluate the capability of the noise jammer to provide protection for a strike aircraft.
  - MOE = Percentage of missile miss distances within a given range (the lethal radius) of the aircraft =  $f(X_1, X_2, X_3)$

#### where

- X<sub>1</sub> = jam-to-signal ratio as a function of distance from the radar
- X<sub>2</sub> = tracking error in elevation as a function of jamto-signal ratio
- X<sub>3</sub> = tracking error in azimuth as a function of jam-tosignal ratio

ASSUMPTION: Effectiveness is defined as follows:

- (a) Good A MOE value of 20% or less
- (b) Fair A MOE value between 20% to 40%
- (c) Poor A MOE value greater than 40%

DATA REQUIREMENTS SUMMARY:

DATA ITEM	ATTACK EXERCISE	LABORATORY SIMULATION
x <sub>1</sub> , x <sub>2</sub> , x <sub>3</sub>	X	
f(x <sub>1</sub> , x <sub>2</sub> , x <sub>3</sub> )		X

REFERENCE: Twentieth Partial Report on Project F/0210

"Develop Aircraft Tactics Against Surface-to-Air Weapons Sites, Evaluation of the ALT-27 in the EKA-3B Aircraft" 31 May 1972, SECRET



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CODE	ITEM
FC1	Aircraft Navigation/Weapon Delivery System
FC2	Shipboard Gun Fire Control System (Mk 87, Mk 86 Mod 0)
FC3	Underwater Fire Control System (Mk 114)
FC4	Missile Fire Control System
FC4-1	Shipboard Missile Fire Control Radar (AN/SPG-51B)
FC4-2	Airborne Missile Fire Control Radar (F-4 AMCS Aero 1A, F-8 AWG-4)
FC4-3	Shipboard Missile Fire Control System



#### FIRE CONTROL (FC)

FC1

#### FC1 - Aircraft Navigation/Weapon Delivery System

DESCRIPTION: This is an aircraft bombing system capable of delivering sticks of bombs.

- (1) SPECIFIC OBJECTIVE: Determine closest bomb and stick centroid miss distances for given stick size and release interval.
  - (MOE)<sub>1</sub> = Range error probable (REP), which is defined as the median of the absolute values of the range error measured from a reference point (namely, the intended target)
  - (MOE)<sub>2</sub> = Deflection error probable (DEP), which is defined as the median of the absolute values of the deflection error measured from a reference point (namely, the intended target)

#### HIGHER LEVEL EVALUATION:

MOE = Probability of target kill for given stick size and release interval

	f, (MAE, X <sub>1</sub> ,,X <sub>5</sub> )	for soft targets
= {	$f_2$ (EMD, $X_1,, X_5$ )	for hard targets
	$f_3$ (BEI, $X_1, \ldots, X_5$ )	for bridge targets

where

- MAE = mean area of effectiveness, which depends on target type, bomb type, damage (or kill) criterion and bomb impact angle
- EMD = effective miss distance, which depends on target type, bomb type and damage (or kill) criterion
- BEI = bridge effectiveness index, which depends on bridge type, bomb type and fuzing type



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- $X_1$  = number of bombs per stick
- X<sub>2</sub> = ratio of the minor axis length of the elliptical fragmentation pattern per bomb to the major axis length of the elliptical fragmentation pattern per bomb
- $X_3 = stick length$
- $X_A = stick width$
- $X_5 = CEP$  of stick centroid (i.e., (MOE)<sub>3</sub>)

(NOTE: The indices MAE, EMD and BEI are given in the Joint Munitions Effectiveness Manual (JMEM) and the formulas for the MOE, as determined by the functions  $f_1$ ,  $f_2$  and  $f_3$ , are given by target type in the JMEM.)

#### LOWER LEVEL EVALUATION:

For the case of stick centroid accuracy,

$$[MOE]_{1} = \text{stick centroid total range error} \\ = \left[ \begin{pmatrix} \text{REP due to} \\ \text{system/aiming error} \end{pmatrix}^{2} + \begin{pmatrix} \text{REP due to stick} \\ \text{centroid ballistic} \\ \text{dispersion} \end{pmatrix}^{2} \right]^{1/2} \\ = \left[ \begin{pmatrix} \text{REP due to} \\ \text{system/aiming error} \end{pmatrix}^{2} + \frac{\begin{pmatrix} \text{REP due to individual} \\ \text{bomb ballistic} \\ \frac{\text{dispersion}}{(\text{Number of bombs in})} \end{pmatrix}^{2} \right]^{1/2} \\ MOE)_{2} = \text{stick centroid total deflection error} \\ = \left[ \begin{pmatrix} \text{DEP due to} \\ \text{system/aiming error} \end{pmatrix}^{2} + \begin{pmatrix} \text{DEP due to stick} \\ \text{centroid ballistic} \end{pmatrix}^{2} \right]^{1/2} \\ = \left[ \begin{pmatrix} \text{DEP due to} \\ \text{system/aiming error} \end{pmatrix}^{2} + \frac{\begin{pmatrix} \text{DEP due to individual} \\ \text{bomb ballistic} \\ \text{dispersion} \end{pmatrix}^{2} \right]^{1/2} \\ = \left[ \begin{pmatrix} \text{DEP due to} \\ \text{system/aiming error} \end{pmatrix}^{2} + \frac{\begin{pmatrix} \text{DEP due to individual} \\ \text{bomb ballistic dis-} \\ \text{persion} \\ (\text{Number of bombs in}) \end{pmatrix}^{2} \right]^{1/2} \end{bmatrix}$$

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# $(MOE)_3$ = stick centroid total circular error

$$= \left[ \begin{pmatrix} CEP \text{ due to} \\ system/aiming \text{ error} \end{pmatrix}^2 + \begin{pmatrix} CEP \text{ due to stick} \\ centroid \text{ ballistic} \end{pmatrix}^2 \right]^{1/2}$$
$$= \left[ \begin{pmatrix} CEP \text{ due to} \\ system/aiming \text{ error} \end{pmatrix}^2 + \frac{\begin{pmatrix} CEP \text{ due to individual} \\ bomb \text{ ballistic dis-} \\ persion \\ (Number of bombs in) \\ stick \end{pmatrix}^2 \right]^{1/2}$$

## ASSUMPTIONS:

- Stick centroid is defined as the mean point of impact of the bombs in the stick.
- (2) Closest bomb in the stick is defined as that bomb impact in the stick having the shortest radial miss distance from the target.
- (3) For the higher level evaluation, bomb range and deflection errors are assumed to be each approximately normally distributed.
- (4) For the lower level evaluation, the formulations are valid for a salvo (instantaneous) release from the centerline of the aircraft.
- REFERENCE: Final Report on Project O/V28E08 "A-7E Computer Accuracy (MRI Evaluation)" 6 June 1973, CONF.

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#### FC2 - Shipboard Gun Fire Control System

DESCRIPTION: This is an integrated lightweight system which includes the capabilities of continuous air and surface radar search, rapid acquisition of targets, simultaneous track on more than one target, and solutions for gun orders to simultaneously engage separate targets.

- SPECIFIC OBJECTIVE: Determine surface target detection and tracking capability.
  - (MOE)<sub>1</sub> = Mean minimum discernible range of a small surface target as a function of pulse width
  - (MOE)<sub>2</sub> = Mean maximum detection range of a destroyer as a function of aspect
  - (MOE)<sub>3</sub> = Mean maximum tracking range of a destroyer as a function of aspect
  - (MOE)<sub>4</sub> = Mean range resolution of two targets while in the SEARCH mode
  - (MOE)<sub>5</sub> = Mean bearing resolution of two targets while in the SEARCH mode
- (2) SPECIFIC OBJECTIVE: Determine system capability to control gunfire against airborne targets.

  - (MOE) = Initial salvo error in deflection for given target range band
- (3) SPECIFIC OBJECTIVE: Determine system capability to control gunfire in shore bombardment.

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- (MOE)<sub>1</sub> = Percent target hits
  - = <u>Number of direct hits</u> x 100 Number of rounds fired
- (MOE)<sub>2</sub> = Mean impact error in range for given target range band
- (MOE)<sub>3</sub> = Mean impact error in deflection for given target
   range band
- (MOE)<sub>4</sub> = Initial salvo error in range for given target range band
- (MOE)<sub>5</sub> = Initial salvo error in deflection for given target
   range band
- (4) SPECIFIC OBJECTIVE: Determine the capability of the system to track surface radar targets in an ECM environment.
  - MOE = Probability of not breaking track in the presence of jamming

REFERENCES: (1) Final Report on Project C/S48

"Conduct a Concurrent Evaluation of the Gun Fire Control System Mk 87"

- 8 April 1970, CONF.
- (2) Supplement to Final Report on Project C/S45
   "Conduct a Concurrent Evaluation of the Gun Fire Control System Mk 86 Mod O"
   4 April 1967, SECRET



## FC3 - Underwater Fire Control System

DESCRIPTION: The system is an antisubmarine computing system, providing for fire control computations, weapon control outputs, and launcher orders. While primarily designed to control ASROC firing, the system also provides fire control data for the control of over-the-side launched torpedo attacks, both fixed and trainable hedge-hog projectors, and provides an aimpoint display suitable for use as an aid in controlling DASH attacks.

- SPECIFIC OBJECTIVE: Determine the accuracy of the system's fire control solution.

  - (MOE)<sub>2</sub> = Mean target course error(deg) based on radar input for given target range band and speed interval

  - (MOE)<sub>4</sub> = Mean target speed error (kts) based on radar input for given target range band and speed interval
  - (MOE)<sub>5</sub> = Mean computer error (yds), which is defined as the distance between the location of the computer's aimpoint at time of fire and an aimpoint graphically reconstructed using the same target information available to the computer at time of fire

 $(MOE)_6$  = Mean sonar location error in range (yds)  $(MOE)_7$  = Mean sonar location error in bearing (deg)



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- (2) SPECIFIC OBJECTIVE: Determine the accuracy of the system's fire control solution as an aid in controlling DASH.

  - (MOE)<sub>2</sub> = Mean computer error (yds), which is defined as the distance between the location of the computer's aimpoint at time of weapon drop and an aimpoint reconstructed graphically using the same target information available to the computer at time of fire.
- (3) SPECIFIC OBJECTIVE: Determine the accuracy of the system's fire control solution for over-the-side launched torpedo attacks.
  - (MOE)<sub>1</sub> = Mean torpedo launch error (yds), which is defined as the distance between the com- puted torpedo aimpoint as generated by the attack console and the aimpoint at which the torpedo was actually fired
  - $(MOE)_2$  = Mean computer error (yds)
  - $(MOE)_3$  = Mean computed target course error (deg)
  - $(MOE)_{A}$  = Mean computed target speed error (kts)
- REFERENCE: Final Report on Project C/S24 FY62 "Concurrent Evaluation of the Fire Control System Mk 114" 3 Dec. 1962, CONF.



#### FC4 - Missile Fire Control System

FC4-1 Shipboard missile fire control radar

DESCRIPTION: This shipboard missile fire control radar is designed to track and illuminate both airborne and surface targets.

#### (1) SPECIFIC OBJECTIVE: Determine target acquisition and tracking capability.

 $(MOE)_1$  = Mean time to initial acquisition for given target altitude

 $(MOE)_3$  = Acquisition rate (%) Number of targets successfully acquired x 100 Number of valid acquisition opportunities x 100

ASSUMPTIONS:

- (1)Acquisition time is assumed to mean the elapsed time between designation of the radar to a designation channel and the subsequent reliable acquisition (track) of the target by the radar.
- (2) An acquisition was normally considered reliable if an "on-target" indication was not followed within five seconds by a "not on-target" signal.
- (3) Acquisition range is assumed to be the range of the target at the time of reliable acquisition.

**REFERENCE: Final Report on Project C/S47** 

"Conduct a Concurrent Evaluation of the AN/SPG-51B Radar Improved Data Converter" 30 Aug. 1968, SECRET

FC4-2 Airborne missile fire control radar

DESCRIPTION: This fire control radar is part of an airborne missile control system (AMCS) with the capability of performing radar search, target acquisition and target track.



(1) SPECIFIC OBJECTIVE: Determine system acquisition and tracking capability against airborne targets employing countermeasures.

FC4

(MOE), = Probability of successful track of target in the chaff only environment (Number of successfully tracked targets) in chaff only environment Number of intercept attempts in the chaff) only environment  $(MOE)_{2}$  = Probability of lock transfer to chaff in the chaff only environment (Number of times lock transfer to chaff occurred) in the chaff only environment Number of intercept attempts in the chaff only environment (MOE)<sub>2</sub> = Probability of successful intercept in the noise jamming only environment /Number of successful target intercepts in\ the noise jamming only environment Number of intercept attempts in the noise jamming only environment/  $(MOE)_A$  = Probability of noise jammer programming preventing target acquisition (Number of times noise jammer programming pre-) vented target acquisition Number of intercept attempts in the noise jamming only environment (MOE)<sub>c</sub> = Probability of successful track of target employing spot or spot sequential noise Number of successfully tracked targets employing spot or spot sequential noise Number of intercept attempts in the spot or spot sequential noise environment (MOE)<sub>6</sub> = Probability of successfully completed intercept in the deception only environment (Number of successfully completed intercepts) in the deception only environment Number of intercept attempts in the deception only environment

FC4 (MOE), = Probability of successfully completed intercept in the evading target environment Number of successfully completed intercepts in the evading target environment Number of intercept attempts in the vading target environment  $(MOE)_{o}$  = Probability of successful intercept in the noise jamming, chaff and evading target environment Number of successful intercepts in the noise \jamming, chaff and evading target environment/ Number of intercept attempts in the noise jamming, chaff and evading target environment/  $(MOE)_{o}$  = Probability of successful intercept in the chaff and deception environment Number of successful intercepts in the chaffy <u>\and deception environment</u> Number of intercept attempts in the chaff and deception environment (MOE)<sub>10</sub> = Probability of successful intercept in the chaff, noise, deception and evading target environment Number of successful intercepts in the chaff, \_ \noise, deception and evading target environment. Number of intercept attempts in the chaff, \noise, deception and evading target environment/ (MOE)<sub>11</sub> = Probability of successful reattack Number of successful reattacks Number of reattack attempts (MOE)<sub>12</sub>= Probability that target countermeasures are effective in preventing radar or IR tracks in reattack attempts /Number of times target countermeasures are\ effective in preventing radar or IR tracks <u>in reattack attempts</u> (Number of reattack attempts in the presence \of target countermeasures

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	(MUE)13 =	probability that target evasive maneuvers are
		effective in preventing successful reattack
		attempts
	=	(Number of times target evasive maneuvers) are effective in preventing successful reattack attempts (Number of reattack attempts in the presence of target evasive maneuvers)
	$(MOE)_{14} =$	Probability that target countermeasures and
	14	evasive maneuvers are effective in preventing
		successful reattack attempts
		(Number of times target countermeasures and evasive maneuvers are effective in preventing successful reattack attempts) (Number of reattack attempts in the presence of target countermeasures and evasive maneuvers
	$(MOE)_{15} =$	Probability of successful intercept in the
		communications countermeasures only environment
•	<b>.</b>	(Number of successful intercepts in the communications countermeasures only environment (Number of intercert attempts in the communications countermeasures only environment
	(MOE)16 =	Probability of successful intercept in the
		combined communications and weapon system
		countermeasures environment
	-	(Number of successful intercepts in the com- bined communications and weapon system countermeasures environment /Number of intercept attempts in the combined
		(communications and weapon system counter-)

Abox Assessed

#### ASSUMPTIONS:

- (1) Sy "deception" is meant angle or range gate deception.
- (2) Intercepts were scored successful if the fighter reached final position within the missile launch envelope, and the weapon system tracked the target, irrespective of tracking mode except boresight, for a specified period prior to simulated missile launch and throughout the predicted time of missile flight.



- (3) Reattacks were scored successful only if completed on radar or Air Intercept Controller (AIC) information and radar track could be maintained for a missile launch.
- (4) Communications countermeasures are effective if the intelligible reception of the required transmissions is prevented.
- REFERENCE: First Partial Report on F/0198 "F-4 AMCS Acro 1A and F-8 AWG-4 in Single and Combined Countermeasures Environments" 27 Oct. 1966, SECRET

FC4-3 Shipboard missile fire control system

DESCRIPTION: This is a shipboard guided missile fire control system (GMFCS) which fires a surface-to-air or surface-to-surface missile.

- SPECIFIC OBJECTIVE: Evaluate ability to engage surface launched cruise missile (SLCM) raids.

ASSUMPTION: Total engagement time is the time from launch of the first SLCM to fire of a shipboard missile at the last SLCM in the raid.

(2) SPECIFIC OBJECTIVE: Evaluate the ability of the system to acquire surface launched cruise missile targets for selected acquisition methods.



 $(MOE)_1$  = Average acquisition time (MOE)<sub>2</sub> = Acquisition reliability Number of missiles acquired Number of missile targets  $(MOE)_3$  = Cumulative percent acquisitons as a function of time  $(MOE)_A$  = Cumulative percent acquisitions for given range band (3) SPECIFIC OBJECTIVE: Evaluate the collity of the system to launch missiles against surface launched cruise missile targets.  $(MOE)_1$  = Average time from acquisition to initial fire  $(MOE)_{2}$  = Cumulative percent of firings as a function of time from acquisition to initial fire  $(MOE)_{3} = Firing success rate (%)$ = Number of intercepts Number of missiles fired x 100  $(MOE)_A$  = Firing success rate (%) given an opportunity to engage the target \_ Number of intercepts Number of missiles fired × 100 at targets for which an opportunity for engage-ment existed  $(MOE)_5$  = Average reaction time from SLCM launch to shipboard missile firing  $(MOE)_{fi}$  = Median reaction time  $(MOE)_7$  = Average refire time ASSUMPTION: Refire time is the time from fire of a missile with one missile fire control system at the target to fire again with a different missile fire control system.

FC4

(4) SPECIFIC OBJECTIVE: Evaluate the ability of the system to acquire surface targets.

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(MOE)<sub>1</sub> = Mean detection range
(MOE)<sub>2</sub> = Mean time to acquire the surface target
(MOE)<sub>3</sub> = Cumulative percent acquisitions as a function of
time
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(5) SPECIFIC OBJECTIVE: Evaluate tracking capability.

- (MOE)<sub>1</sub> = Average initial acquisition range, which is defined as the slant range from the project ship to the target at the time of initial acquisition
- (MOE)<sub>3</sub> = Average final acquisition range, which is defined as the slant range from the project ship to the target at the time of final acquisition
- (MOE)<sub>4</sub> = Average final acquisition time, which is defined as the elapsed time from designation to final acquisition
- (MOE)<sub>5</sub> = Tracking quality, which is defined as the percentage of time, from initial acquisition to end-of-run, during which the GMFCS speedgate was locked-on the target

 $(MOE)_{6}$  = Acquisition success rate

<u>Number of targets acquired</u> (Number of target acquisition) (opportunities

#### ASSUMPTIONS:

- In order to be considered a valid acquisition, the GMFCS lock had to be held continuously for at least 10 secs.
- (2) Final acquisition occurred when the GMFCS achieved a lock-on which was continuous until the target passed the minimum GMFCS tracking range, or turned out-bound (end-of-run).

REFERENCES: (1) Final Report on Project F/0237

- "Conduct a Fleet Operational Investigation of Tartar Weapon System Capability Against Various Threats" 13 Dec. 1968, SECRET
- (2) Final Report on Project C/S50
   "Conduct a Concurrent Evaluation of the Basic Point Defense Surface Missile System as Installed in a Destroyer Type Ship"
   7 Nov. 1968, SECRET



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# <u>TABLE B-2</u> Operational Test & Evaluation MOE Data Base (Continued)

# Area: Infrared and Optical Detection (IOD)

CODE	ITEM
IOD1	Infrared Wake Detector
IOD2	IR Decoy
1003	Marine Location Marker (EX-19, EX-20)



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#### Infrared and Optical Detection (IOD)

#### 10D1 - Infrared Wake Detector

DESCRIPTION: This infrared equipment is designed to detect surface wakes generated by submarines by presenting to an operator a thermal picture of the sea surface.

- (1) SPECIFIC OBJECTIVE: Determine wake detection capability.

  - (MOE)<sub>2</sub> = Average detectable wake persistence time (DWPT), which is defined as that portion of the measurable wake which can be detected by semialerted operators using random crossing angle airplane passes.

ASSUMPTION: The DWPT, while not directly known, falls between the time of last detection and the time of no detection. The ratio of the time difference between COMEX and the time over the buoy\* on last wake detection by either operator, to the measurable WPT was determined for each submarine run and these ratios averaged to obtain a lower limit. The same procedure was followed using the time difference from COMEX to the time over the buoy with first "no detection" by both operators to obtain the upper limit. These ratios are used to express the limits of DWPT as a percent of WPT. (\*NOTE: Flashing light buoy, ejected by the submarine, was used to mark submarine COMEX.)

(2) SPECIFIC OBJECTIVE: Determine operator classification capability.

(MOE)<sub>1</sub> = Probability of correct classification as submarine

> <u>Number of correct submarine classifications</u> (Number of submarine classification) opportunities

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# (MOE)<sub>2</sub> = Probability of correct classification as nonsubmarine = (Humber of correct non-submarine) = (Classifications (Number of non-submarine classi-) fication opportunities REFERENCE: Final Report on Project F/O 143

(Title Classified)

3 Jan. 1966, SECRET



#### 1002 - IR Decoy

DESCRIPTION: This is a hand launched flare which is intended to decoy an infrared homing antiship missile away from small combatants.

- SPECIFIC OBJECTIVE: Determine the capability of a single flare to cause an IR seeker to break-lock on a destroyer type ship under conditions of various ship IR signatures.
  - MOE = Probability of seeker break-lock on ship = (Number of times flare caused seeker to break-lock on ship Number of times seeker locked-on ship
- (2) SPECIFIC OBJECTIVE: Determine capability of a single flare to a decoy IR seeker.

(MOE)<sub>1</sub> = Mean maximum range the IR seeker attained its initial lock-on the flare

- (3) SPECIFIC OBJECTIVE: Determine capability of an array of flares to decoy IR seeker.
  - MOE = Probability seeker is attracted to the array of
    flares
    = (Number of times seeker was attracted to the)
    array of flares
    (Number of attempts to attract the seeker)
    by an array of flares
- (4) SPECIFIC OBJECTIVE: Determine the capability of an array of flares to cause and maintain break-lock on a destroyer type ship.
  - MOE = Probability that flare array successfully broke lock
    - and maintained seeker decoy
    - (Number of times flare array caused seeker) to break-lock on ship and not reacquire (Number of times seeker initially) locked-on ship
- REFERENCE: Final Report on Project 0/S165 (Title Classified)
  - 10 Feb. 1971, SECRET

IOD2



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# 10D3 - Marine Location Marker

DESCRIPTION: This is an aircraft launched location marker which is designed to produce continuous clouds of colored smoke for a fixed period of time.

(1) SPECIFIC OBJECTIVE: Evaluate visibility of marker.

(MOE)<sub>1</sub> = Minimum visibility range for given sea state (MOE)<sub>2</sub> = Maximum visibility range for given sea state

REFERENCE: Final Report on Project F/O 134 FY63

"Operational Investigation of Marine Location Markers EX-19 and EX-20"

6 June 1963, UNCL.



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# TABLE B-2Operational Test & Evaluation<br/>MOE Data Base (Continued)

<u>Area: Missiles (M)</u>

CODE	ITEM
МТ	Air-to-Air Missile (AIM-9C)
M2	Air-to-Surface Anti-Radiation Missile (YAGM-45A/SHRIKE)
M3	Air-to-Surface Missile (AGM-12B Bullpup)
M4	Surface-to-Air Missile
M4-1	IR Missile (REDEYE)
M4-2	Shipboard Surface-to-Air Missile (STANDARD)
M5	Rocket Propelled Ballistic Missile System (Mk 1 Mod 0 (TERNE III))

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#### MISSILES (M)

M1

#### M1 - Air-to-Air Missile

DESCRIPTION: This is a supersonic, air-to-air guided missile employing semi-active radar head, torque-balance control, and proportional navigation. The missile functions in two modes, semi-active and passive. In the semiactive mode, the missile homes on the pulsed radar energy emitted by the launching aircraft and reflected off the target into the radar seeker. In the passive mode, the missile homes on the target's radar jammer.

- SPECIFIC OBJECTIVE: Determine the kill capability against airborne targets.
  - MOE = Single shot kill probability
    - $= R_R R_L R_G R_F R_{LE}$

where

- $R_{p}$  = reliability of the launching aircraft radar
- $R_t = missile$  launch reliability
  - Number of successful launches Number of valid attempts to fire
- $R_{c}$  = missile guidance eliability
  - Number of guidance successes Number of successful launches
- R<sub>r</sub> = fuzing reliability

 $R_{1c}$  = lethality of the warhead/fuze combination

#### DATA REQUIREMENTS SUMMARY:

DATA ITEM	FIRING EXERCISES	LABORATORY TESTS, SIMULATIONS, ETC.
R <sub>R</sub> , R <sub>L</sub> , R <sub>G</sub> , R <sub>F</sub>	X	
RLE		X

REFERENCE: Third Partial Report on Project C/V1 FY61

"Operational Evaluation of the AIM-9C (Mk 30) Guided Missile" 2 Aug. 1965, CONF.



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#### M2 - Air-to-Surface Anti-Radiation Missile

DESCRIPTION: This is a passive air-to-surface missile designed to home on radar transmitters.

- SPECIFIC OBJECTIVE: Determine the capability of the system to indicate to the pilot whether or not a radar target is radiating.
  - (MOE)<sub>1</sub> = Percent of runs on which the pilot was able to determine whether or not the primary radar target was radiating between the initial point (IP) and the pull-up point (PUP)

  - (MOE)<sub>3</sub> = Percent of runs on which the pilot correctly determined that the pulse repetition rate (PRR) of the primary target was low (i.e., not in the missile firing mode), given that the pilot recognized that the primary target was radiating between IP and PUP
  - (MOE)<sub>4</sub> = Percent of runs on which the pilot correctly determined that the pulse repetition rate (PRR) of the primary target was high (i.e., in the missile firing mode), given that the pilot rec- ognized that the primary target was radiating between IP and PUP
- (2) SPECIFIC OBJECTIVE: Determine the capability of the system to indicate to the pilot whether or not he was being tracked by gun fire control radars.

  - (MOE)<sub>2</sub> = Percent of runs on which the pilot correctly
     determined whether the radar was left, right or
     ahead, given that the pilot recognized that a
     gun fire control radar was tracking the aircraft.



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(3) SPECIFIC OBJECTIVE: Determine kill capability against radar targets. MOE = Single shot kill probability = R<sub>mf</sub> P<sub>k</sub> where R<sub>mf</sub> = missile flight reliability = R<sub>e</sub> R<sub>a</sub> R<sub>f</sub> P<sub>k</sub> = kill probability against a given target, assuming a reliable missile = launch reliability R Number of missiles launched = Number of launch attempts Rg = guidance reliability (Number of missiles which satisfactorily) guided to target 2. Number of missiles launched R<sub>f</sub> = fuzing reliability (Number of missiles which satisfactorily) fuzed Number of missiles which satisfactorily guided to target DATA REQUIREMENTS SUMMARY: I ARODATODY TESTS

DAT	AITEM	FIRING EXERCI		MULATIONS, ET(	
R <sub>e</sub> ,	R <sub>g</sub> , R <sub>f</sub>	X			_
Pk	•			,X	
REFERENCE:	First Partial	Report on C/V	9		
	"Concurrent E	Evaluation of t	he SHRIKE	Guided Missil	e Syst

YAGM-45A"

13 March 1967, SECRET

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# <u>M3 - Air-to-Surface Missile</u>

DESCRIPTION: This is a supersonic air-to-surface, line of sight (LOS) radio command guided missile. This missile is designed to be used by attack class airplanes against small tactical targets and to permit the attacking airplane to remain beyond the effective small arms envelope.

M3

# (1) SPECIFIC OBJECTIVE: Determine performance against surface targets.

- (MOE)<sub>1</sub> = Maximum effective slant range as a function of launch mode (such as level flight or LOS at given dive angle)
- (MOE)<sub>2</sub> = Circular Error Probable (CEP) about the aim point in the horizontal plane through the target
- $(MOE)_3$  = Circular Error Probable (CEP) about the aim point in the plane normal to the launch LOS.

ASSUMPTION: Miss distance is the distance as measured in the plane perpendicular to the line of sight at time of launch and passing through the target center.

REFERENCE: Final Report on Project F/0186 "Fleet Operational Investigation of AGM-12B (Bullpup) Missile System" 2 Feb. 1966, CONF.



M4 - Surface-to-Air Missile

<u>M4-1</u> IR missile (REDEYE)

DESCRIPTION: This is a man-transportable, shoulder fired, surface-to-air infrared homing guided missile weapon system used against attacking air-craft, including single engine propeller and jet aircraft.

(1) SPECIFIC OBJECTIVE: Determine tracking capability against air targets in the at-sea environment.

(2) SPECIFIC OBJECTIVE: Determine detection and acquisition capability.

(MOE)<sub>1</sub> = Mean (visual) detection range

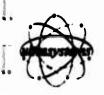
 $(MOE)_2$  = Mean target acquisition range

(MOE)<sub>2</sub> = Percent raids visually acquired

- = <u>Number of raids acquired</u> × 100 Number of acquisition attempts
- (3) SPECIFIC OBJECTIVE: Determine missile intercept capability.
  - MOE = Probability of target intercept within a given altitude
    band
    - Number of target intercepts Number of missiles fired

REFERENCES: (1) Final Report on Project 0/S126

"Conduct an Operational Evaluation of the REDEYE Missile for Use from PTF Craft Against Attacking Aircraft, to Include Single Engine Propeller Aircraft" 21 Sept. 1967, CONF.



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 (2) Final Report on Project 0/S145
 "Conduct an Operational Evaluation of the REDEYE Weapon System"
 23 Oct. 1969, CONF.

M4-2 Shipboard surface-to-air missile

DESCRIPTION: This system is designed to enhance the anti-air warfare capability of a surface ship by providing a surface-to-air missile capability.

(1) SPECIFIC OBJECTIVE: Evaluate overall firing capability of the missile against air targets.

MOE = Overall success rate = R<sub>sl</sub> R<sub>fp</sub> R<sub>mr</sub> R<sub>hr</sub> R<sub>fr</sub>

where

launch phase success rate R<sub>s1</sub> Number of successful launches \* Number of missile launch attempts GMFCS and personnel success rate R<sub>fp</sub> Number of valid tests Number of flight tests Rmr missile reliability Number of missiles which do not fail Number of missiles with an opportunity to home R<sub>hr</sub> homing success rate (Number of missiles which home to) a successful intercept Number of missiles which do not fail R<sub>fr</sub> fuze reliability = Number of missiles with successful) fuze operation Number of missiles which home to a) successful intercept

ASSUMPTION: A valid test is assumed to be a test in which the specified test environment, test conditions and missile performance were such that the missile system performance against the (simulated) threat coult be evaluated.

M4



- (2) SPECIFIC OBJECTIVE: Determine intercept capability against airborne targets.
  - MOE = Overall success rate, which is defined as the probability that the shipboard system will not fail either before or during missile flight, and that the missile will home to a successful intercept with proper fuze action, or a direct hit is achieved, killing the target = P<sub>mr</sub> F<sub>sh</sub>

#### where

mr = missile round success rate, which is defined as the probability that a missile will home to a successful intercept with proper fuze action, or a direct hit is achieved killing the target, given that the shipboard system functions properly

(Number of missiles which home to a successful intercept with proper fuze action, or a direct) hit, killing the target Number of valid missile firings

Psh = shipboard system reliability, which is defined as the probability that a shipboard fire control system will properly support the missile firing

(Number of times the shipboard fire control system) properly supported the missile firing independent of missile success or failure

(Number of valid missile firings less) (undetermined failures

#### LOWER LEVEL EVALUATION:

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- P<sub>mr</sub> = missile round success rate
  - = Pre Pie

where

Pre = missile reliability, which is defined as the probability that a missile will home successfully to the vicinity of the intercept region, given that the shipboard system functions properly M4



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(Number of times missile homed successfully to the vicinity of the intercept region and ship-) board system functioned properly (Number of missile homing attempts when ship-) M4

(Number of missile homing attempts when ship-) board system functioned properly

Pie = intercept effectiveness, which is defined as the probability that a reliable missile, having homed to the intercept region with proper shipboard system support, will enter region R (a specified maximum distance from the target) and the fuze will function properly, or the missile will hit and destroy the target

(Number of times the missile miss) <u>distance did not exceed R</u> (Number of times missile homed successfully to the vicinity of the intercept region and shipboard system) functioned properly

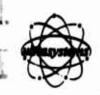
#### (3) SPECIFIC OBJECTIVE: Determine guidance capability.

#### REFERENCES: (1) Final Report on Project 0/S138

"Conduct an Operational Evaluation of the STANDARD Missile in the TERRIER and TARTAR Weapons Systems" 1 May 1970, SECRET

(2) Final Report on Project C/S50

"Conduct a Concurrent Evaluation of the Basic Point Defense Surface Missile System as Installed in a Destroyer Type Ship" 7 Nov. 1968, SECRET



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# M5 - Rocket Propelled Ballistic Missile System

DESCRIPTION: The system is designed to deliver a straight line pattern of 6 rocket propelled ballistic missiles normal to the computed target course.

SPECIFIC OBJECTIVE: Determine the hit probability of the system against non-maneuvering targets.

MOE = Hit probability = Number of salvo hits Number of salvos fired

REFERENCE: Final Report on Project C/S23 FY 62

"Concurrent Evaluation of Anti-Submarine Weapon System Mk 1 Mod 0 (TERNE III)" 15 Nov. 1962, CONF.



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# <u>TABLE B-2</u> Operational Test & Evaluation MOE Data Base (Continued)

# Area: Navigation & Guidance (NG)

CODE	ITEM
NG1	Shipboard Navigation System (OMEGA Receiver)
NG2	TACAN Beacon System (AN/URN-20)
NG3	Submarine Navigation Set (AN/BRN-7 OMEGA Receiver)
NG4	Aircraft Navigation System (AN/APN-126)



# NAVIGATION & GUIDANCE (NG)

# NG1 - Shipboard Navigation System

DESCRIPTION: The system is a Very Low Frequency (VLF) long range electronic navigation system using phase comparison of CW signals from two shore-based transmitting stations to give a hyperbolic line of position.

(1) SPECIFIC OBJECTIVE: Evaluate geographic navigational position accuracy.

MOE = Average (radial) position error (in yards)

REFERENCE: Final Report on Project C/S21 FY 61

"Concurrent Evaluation of the Omega Navigation System Utilizing the Type II Omega Receiver" 7 Sept. 1962, CONF.



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# NG2 - TACAN Beacon System

DESCRIPTION: This is a short range air navigation aid intended for ship or shore installation. It transmits signals which provide a properly equipped aircraft with distance and bearing information relative to the installation.

(1) SPECIFIC OBJECTIVE: Evaluate system accuracy performance.

- (MOE)<sub>1</sub> = Average distance error as percent of range

**REFERENCE: Final Report on Project 0/S155** 

"Conduct an Operational Evaluation of the AN/URN-20 TACAN Beacon System" 25 Aug. 1970, UNCL.

NG2



#### NG3 - Submarine Navigation Set

DESCRIPTION: This receiver is primarily designed to supply the ubmarine with instantaneous navigation information when operating in the OMEGA signal environment. Additionally, it provides a dead reckoning capability when no OMEGA signals are received or during submerged submarine operations.

#### (1) SPECIFIC OBJECTIVE: Determine navigation accuracy.

$$(MOE)_{2} = RMS$$
 error referenced to the time position

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(MOE)<sub>5</sub> = Circular error probable (CEP) about the mean
bias point referenced to actual position.
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#### (2) SPECIFIC OBJECTIVE: Determine dead reckoning capability.

MOE = Mean DR (dead reckoning) radial error (nm)

#### REFERENCE: Final Report on Project 0/S170

"Operational Evaluation of the AN/BRN-7 OMEGA Receiver in Submarines"

2 June 1972, UNCL.



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# NG4 - Aircraft Navigation System

DESCRIPTION: This is a continuous wave doppler radar navigation system designed to provide continuous readouts of track, ground speed, drift angle, latitude, longitude and true bearing and great circle distance to a selected target and destination.

(1) SPECIFIC OBJECTIVE: Evaluate system accuracy performance.

 $(MOE)_1$  = Mean navigation error in range (% distance traveled)  $(MOE)_2$  = Mean cross-track error

# ASSUMPTIONS:

- (1) Range error is the component of total error which is parallel to the ground track between the target and base.
- (2) Errors in navigation are determined by recording the computed latitude and longitude when over the target and comparing them to actual latitude and longitude.

REFERENCE: First Partial Report on Project OP/V261/H "Evaluation of the Automatic Navigator AN/APN-126" 10 May 1960, UNCL.

# <u>TABLE B-2</u> Operational Test & Evaluation MOE Data Base (Continued)

Area: Ordnance (0)

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CODE	ITEM
01	Bomb Cluster Weapon (CBU-59/B APAM, Mk 15 Mod O SADEYE)
02	Television Guided Bomb (Walleye Mk 1 Mod 0, Walleye II Mk 5)
03	Laser Guided Bomb (A-6A/RABFAC/Paveway)
04	Aircraft Gun Pod (Mk 4 Mod 0, GPU-2/A)
05	Rocket (ZAP)
06	Rocket Assisted Depth Bomb (SUBROC)
07	Mine Hunting and Surveillance System (SEANETTLE)
08	Torpedo
08-1	Wire-guided torpedo (Mk 48 Mod 1)
08-2	Rocket Assisted Torpedo (ASROC)
08-3	Active/Passive Torpedo (Mk 46 Mod 1)
09	Magnetic Influence Bottom Mine (Destructor Mk 30 Mod 0)



#### ORDNANCE (0)

#### 01 - Bomb Cluster Weapon

DESCRIPTION: This is a cluster weapon designed for use against personnel and materiel targets including trucks, light and medium tanks, aircraft, and surface warships.

(1) SPECIFIC OBJECTIVE: Determine weapon delivery accuracy.

MOE = Circular error probable (CEP) as a function of dive angle and delivery mode

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ASSUMPTION: A circular normal distribution of impact points is assumed. (2) SPECIFIC OBJECTIVE: Determine bomblet pattern.

ASSUMPTION: Due to the inability during testing to locate all (inert) bomblets on the ground following any drop, two estimates of this percentage can be made. The first, or low estimate, pessimistically assumes that all unobserved inert bomblets fell outside the effective pattern; hence the number of observed bomblets falling within the effective pattern is divided by the total number of bomblets. A second more optimistic estimate assumes that the numbers of unobserved bomblets falling within and outside the effective pattern are proportional to the observed numbers of bomblets falling within and outside the pattern; it is further assumed that the same constant of proportionality holds for both cases. The estimate of the percentage is then obtained by dividing the number of observed bomblets. These two estimates provide low and high estimates, respectively, of the true value of the percentage. (3) SPECIFIC OBJECTIVE: Evaluate kill capability against surface targets.



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 $(MOE)_{1} = Mean fractional coverage$  $= <math display="block">\frac{Pattern \ lethal \ area}{Total \ pattern \ area}$  $(MOE)_{2} = Probability \ of \ target \ kill$  $= f(X_{1}, \dots, X_{5})$ 

where

- $X_1$  = circular error probable of weapon burst point
- $X_2$  = number of bomblets released
- $X_2$  = target size
- $X_A$  = bomblet lethal radius
- $X_5 = pattern size$

(NOTE: (MOE)<sub>2</sub> is determined via a computer program developed by the Naval Weapons Center.)

ASSUMPTION: Pattern lethal area is the sum of the individual bomblet lethal areas, counting overlapping portions only once.

REFERENCES: (1) Final Report on Project 0/V98

"CBU-59/B APAM Bomb Cluster Weapon System" 26 Sept. 1973, CONF.

(2) Final Report on Project 0/V28, Section A, Task 6
 "Mk 15 Mod 0 SADEYE Weapon System"
 26 March 1968, SECRET



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# 02 - Television Guided Bomb

DESCRIPTION: This is a television guided glide bomb which uses automatic video tracking for homing and guidance against visually acquired surface targets.

(1) SPECIFIC OBJECTIVE: Evaluate bomb delivery accuracy performance.

(2) SPECIFIC OBJECTIVE: Evaluate target acquisition capability.

(MOE)<sub>1</sub> = Average lock-on range (MOE)<sub>2</sub> = Minimum lock-on range (MOE)<sub>3</sub> = Maximum lock-on range

REFERENCES: (1) Final Report on CNO Project 0/V52 "Walleye, Mk 1 Mod 0"

26 March 1968, SECRET

(2) Final Report on Project F/0263
 "Conduct a Fleet Operational Evaluation of the Guided
 Weapon Mk 5 (Walleye II)"
 14 Dec. 1972, CONF.

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# 03 - Laser Guided Bomb

DESCRIPTION: This is an aircraft delivered bomb which acquires reflected laser energy from an illuminated target.

(1) SPECIFIC OBJECTIVE: Evaluate target acquisition capability.

MOE = Average normalized acquisition range

ASSUMPTION: Normalized range,  ${\rm R}_{\rm n},$  in meters is computed from the equation

$$\frac{R^2}{R^2} = \frac{E_n}{E}$$

where

- R = range (in meters) from target to seeker
- E = laser energy (millijoules)
- E<sub>n</sub> = normalized laser energy (millijoules)

(2) SPECIFIC OBJECTIVE: Evaluate weapon delivery accuracy.

(MOE)<sub>1</sub> = Circular error probable (CEP)

- (MOE)<sub>2</sub> = Probability of weapon release within envelope as a function of CEP for giver ceiling height and release conditions
- REFERENCE: Final Report on Project F/0257

"Conduct of a Fleet Operational Investigation of the A-6A/ RABFAC/Paveway Concept"

5 April 1972, CONF.

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04 - Aircraft gun pod

DESCRIPTION: This is a self-contained gun pod for use on aircraft.

(1) SPECIFIC OBJECTIVE: Evaluate firing capability against airborne targets.

(MOE)<sub>1</sub> = Percent sorties on which hits occur =  $\frac{(Number of sorties on)}{(which hits occur)} \times 100$ Number of sorties

- $(MOE)_2$  = Probability of 100% gun pod fireout
  - Number of round fired Number of rounds attempted

(2) SPECIFIC OBJECTIVE: Evaluate delivery accuracy of system.

(MOE)<sub>1</sub> = Circular error probable about the target
(MOE)<sub>2</sub> = Circular error probable about the mean point
 of impact
(MOE)<sub>3</sub> = Mean point of impact range

 $(MOE)_4$  = Mean point of impact deflection

REFERENCES: (1) Final Report on Project 0/V37

"Operational Evaluation of the Gun Pod, Mk 4 Mod 0 (F-4 Air-to-Air Phase)"

17 March 1969, CONF.

(2) First Partial Report on Project O/V95, Phase I
 "Conduct an Operational Evaluation of the 20mm GPU-2/A
 Lightweight Gun Pod"
 12 June 1973, CONF.

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05 - Rocket

DESCRIPTION: This is a hypervelocity, air-launched, free rocket employing a flechette warhead activated by a radar altimeter fuze.

(1) SPECIFIC OBJECTIVE: Evaluate kill capability against flak sites and other light or medium material targets.

(NOTE: These MOE's were computed using simulation models developed by the Naval Weapons Center.)

REFERENCE: First Partial Report on Project 0/V86 "Conduct an Operational Evaluation of the ZAP (Zero Antiaircraft Potential) Rocket" 24 April 1970, SECRET



## 06 - Rocket Assisted Depth Bomb

DESCRIPTION: This is a rocket assisted depth bomb fired from a submarine at a submarine target.

- (1) SPECIFIC OBJECTIVE: Determine the capability to deliver the warhead within "lethal" radius of a submarine target.
  - (MOE)<sub>1</sub> = Probability of seaworthy impairment for given impairment radius as a function of burst depth, type of target and target depth

 $= 1 - \left(\frac{1}{2}\right)^{2}$ 

(MOE)<sub>2</sub> = Probability of mobility impairment for given impairment radius as a function of burst depth, type of target and target depth

$$1 - \left(\frac{1}{2}\right)^{2}$$

(MOE)<sub>3</sub> = Probability of weapon delivery impairment for given impairment radius as a function of burst depth, type of target and target depth

$$= 1 - \left(\frac{1}{2}\right)^{\left( \text{Weapon delivery} \atop \text{impairment radius} \atop \text{attack error} \right)^2}$$

LOWER LEVEL EVALUATION:

CEP of attack error = median attack error, which is the difference between actual point of detonation and actual target position at time of detonation

 $= f(X_1, ..., X_5)$ 



where

- X<sub>1</sub> = missile delivery error, which is defined as the difference between the actual point of detonation and the computed aimpoint (i.e., the detonation point)
- $X_2$  = aimpoint error, which is the difference between the correct aimpoint for the existing solution and the aimpoint set into the missile
- X<sub>3</sub> = prediction error, which is the error in computing the correct aimpoint resulting from an incorrect target course and speed solution
- X<sub>4</sub> = location error, which is the difference between the position of the target at time-of-fire (TOF) by fire control solution and the actual target position at TOF
- X<sub>5</sub> = maneuver error, which is the error resulting from the target not making good its actual TOF course and speed

#### **ASSUMPTIONS:**

- (1) Probability of seaworthy impairment is a measure of damage which a submarine's hull can withstand and still allow the submarine to remain afloat. The level of seaworthy impairment is that damage to the hull sufficient to cause the submarine to be in danger of settling to the bottom. Seaworthy impairment radius refers to the range from the target at which a detonation will produce this level of damage.
- (2) Probability of mobility impairment is a measure of the damage to a submarine's ability to maneuver. The level of mobility impairment is that damage sufficient to cause the submarine to lose steerage in a desired direction. Mobility impairment radius refers to the range from the target at which a detonation will produce this level of damage.

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(3) Probability of weapon delivery impairment is a measure of the damage to a submarine's fire control, sonar, or launch equipment such that the capability to successfully and accurately launch its store of weapons is curtailed or reduced. The level of weapon delivery impairment is that damage sufficient to cause a low probability of weapon launching and a corresponding lower probability of successful detonation in the target area. Weapon delivery impairment radius refers to the range from the target at which a detonation will produce this level of damage. 06

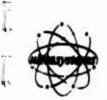
- (4) Attack error is the vectorial sum of the missile delivery error, aimpoint error, prediction error, location error and maneuver error.
- (5) The distribution of attack error is circular normal.

#### DATA REQUIREMENTS SUMMARY:

DATA ITEM	ATTACK EXERCISES	WEAPON TESTS, LABORATORY TESTS, ETC.
Attack error	X	
Seaworthy impairment radius		X
Mobility impairment radius		X
Weapon delivery impairment radius		<b>X</b>

REFERENCE: Final Report on Project C/S17

"Concurrent Evaluation of the SUBROC Weapon System" 21 Jan. 1966, SECRET



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# 07 - Mine Hunting and Surveillance System

DESCRIPTION: A torpedo shaped, wire guided, self-propelled underwater vehicle designed to neutralize bottom mines through the detonation of a self-contained warhead is used in conjunction with a mine hunting sonar for mine neutralization without the use of underwater swimmers.

### (1) SPECIFIC OBJECTIVE: Determine mine hunting and clearance performance.

- (MOE)<sub>3</sub> = Percent of total mines in field successfully neutralized

$$(MOE)_{c}$$
 = Mean time expended per minelike contact

# $(MOE)_{R}$ = Average mine field clearance rate

Number of runs

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- (2) SPECIFIC OBJECTIVE: Determine reattack performance.
  - MOE = Percent of attempted reattacks which were
     successful
    - Number of successful reattacks x 100 Number of reattack attempts
- (3) SPECIFIC OBJECTIVE: Determine warhead detonation performance.
  - **MOE** = Percent of attempted warhead detonations

which were successful

- Number of successful warhead detonations x 100 Number of attempted warhead detonations
- (4) SPECIFIC OBJECTIVE: Determine vehicle placement accuracy.
  - MOE = Average radial miss distance between contact and intended impact point
- REFERENCE: Final Report on Project 0/S108 "Conduct an Operational Evaluation of Mine Hunting and Surveillance System S2602, SEANETTLE Subsystem" 6 Jan. 1967, CONF.

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#### 08 - Torpedo

08-1 Wire-guided torpedo

DESCRIPTION: This is a wire-guided weapon with an active/passive system for use against submarines and surface ships.

- (1) SPECIFIC OBJECTIVE: Determine performance against submarine and surface ship targets.
  - MOE = Probability of mission success (MOMS) for given target type, target depth, target speed, target tactic (evasion or no evasion) and torpedo search speed
    - = P<sub>d</sub> P<sub>c</sub> P<sub>s</sub> P<sub>p</sub> P<sub>a</sub> P<sub>y</sub> P<sub>c1</sub> P<sub>m</sub> P<sub>x</sub> P<sub>k</sub>

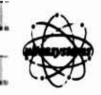
#### where

- $P_d$  = probability of detection given a target
  - Number of target detections Number of target detection opportunities
- $P_c$  = probability of correctly classifying the target
  - given target detection
  - (Number of correct classifications) \_ \of detected targets
    \_ Number of target detections
- P<sub>e</sub> = probability of obtaining a fire control solution

given classification and decision to fire

(Number of times a fire control solution)

- \_ \was obtained on a classified target Number of attempts to obtain a fire control solution on a classified target \once the decision was made to fire
- P = probability of torpedo enable given a decision to fire
  - Number of times torpedo enabled . Number of torpedo enable attempts
- $P_a$  = probability of torpedo acquisition given torpedo enable
  - Number of times torpedo acquired target Number of acquisition attempts for an enabled torpedo



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Pv	= probability of torpedo validation given torpedo
	acquisition
	<u>Number of times torpedo validation occurred</u> (Number of torpedo validation attempts) (when target was acquired
Pci	= probability of reaching close-in attack given
•	torpedo validation
	<u>Number of times close-in attack is reached</u> (Number of close-in attack attempts when) torpedo validation has occurred
Pm	= probability of reaching exploder actuation range
	given close-in attack
	(Number of times exploder actuation range)
	(Number of attempts to reach exploder) (actuation range in close-in attacks.)
Px	= probability of exploder actuation given
~	exploder actuation range is reached
	_ Number of exploder actuations
	(Number of exploder actuation attempts) (within exploder actuation range
Pk	= probability of acceptable target damage
	given exploder actuation
	(Number of times acceptable target damage)

Number of exploder actuation /

HIGHER LEVEL EVALUATION:

 $MOE = (MOMS) \times (R)$ 

where

- R = torpedo in-water reliability
  - Number of torpedoes that ran as programmed Number of torpedoes that are launched

# DATA REQUIREMENTS SUMMARY:

DATA ITEM	ATTACK EXERCISES	WEAPON TESTS, LABORATORY TESTS, COMPUTER SIMULA- TIONS, ETC.
P <sub>d</sub> , P <sub>c</sub> , P <sub>s</sub> , P <sub>e</sub> , P <sub>a</sub> , P <sub>v</sub> , P <sub>ci</sub>	X	
P <sub>m</sub> , P <sub>x</sub> , P <sub>k</sub>		X
	B-132	



REFERENCE: Final Report on Project 0/S167 "Torpedo Mk 48 Mod 1 Operational Evaluation" 21 Sept. 1972, SECRET

08-2 Rocket assisted torpedo (ASROC)

DESCRIPTION: This is a rocket assisted torpedo used against submarine targets.

(1) SPECIFIC OBJECTIVE: Determine the capability of the weapon system against submarines.

(MOE)<sub>2</sub> = Total attack error (median), which is defined as the distance between the weapon water entry point and the aimpoint based on the target's actual position, course and speed at the time of weapon water entry

LOWER LEVEL EVALUATION:

 $(MOE)_{2} = f(X_{1}, ..., X_{5})$ 

where

- X1 = prediction error, which is defined as the error in aimpoint caused by an incorrect solution for target course and speed at time of fire
- X<sub>2</sub> = evasion error, which is defined as the error resulting from evasive maneuvers of the target between time of fire and time of weapon water entry
- X<sub>3</sub> = ballistic error, which is defined as the horizontal distance from computed aimpoint to the point of weapon water entry
- X<sub>4</sub> = sonar location error, which is defined as the horizontal distance from the actual position of the submarine to the position of the submarine as determined by sonar at the time of fire

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X<sub>5</sub> = computer error, which is defined as the difference between the computed aimpoint generated by the computer and the aimpoint determined graphically using the computer's solution for target course and speed

(NOTE: (MOE)<sub>2</sub> is the vectorial sum of the prediction, evasion, ballistic, sonar location and computer errors.)

REFERENCE: Second Partial Report on Project C/S4 FY60 "Concurrent Evaluation of the ASROC Weapon System Using the Rocket Thrown Torpedo Mk 2" 29 May 1961, CONF.

#### 08-3 Active/passive torpedo

DESCRIPTION: This is a high speed, active/passive homing device capable of detecting and homing on submarines.

(1) SPECIFIC OBJECTIVE: Determine performance and acquisition capability against both submarines and mobile acoustic targets (MOACT).

 $(MOE)_1 = Overall acquisition probability$ 

- <u>Number of runs on which torpedo acquired target</u>
  Number of runs valid for overall acquisition
- (MOE)<sub>2</sub> = Overall attack probability
  - = (Number of runs on which the torpedo attacked)
    the target to hit or to turnaway
    Number of runs valid for overall attack

(MOE)<sub>2</sub> = Conditional acquisition probability

<u>Number of runs on which torpedo acquired target</u> (Number of runs valid for overall acquisition, excluding those runs which experienced type A) malfunctions

(NOTE: A type A malfunction is a destructive malfunction occurring before an acquisition at a time when acquisition and attack were considered probable. (MOE)<sub>3</sub> is a measure of torpedo acquisition performance in the absence of destructive malfunctions.)

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# (MOE)<sub>A</sub> = Conditional attack probability

Number of runs on which the torpedo <u>attacked the target to hit or to turnaway</u> <u>Number of runs valid for overall attack</u>, <u>excluding those runs which experienced</u> <u>type A or B malfunctions and those runs</u> <u>on which the torpedo did not acquire the</u> <u>target</u>

(NOTE: A type B malfunction is a destructive malfunction occurring before an attack, but after at least one acquisition, at a time when attack was still considered possible. (MOE)<sub>4</sub> is a measure of torpedo attack performance, given prior acquisition, in the absence of destructive malfunctions.)

REFERENCE: Final Report on Project C/Cl

"Concurrent Evaluation of the Torpedo Mk 46 Mod 1" 17 Oct. 1966, CONF.



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#### 09 - Magnetic Influence Bottom Mine

DESCRIPTION: This is an aircraft-planted, magnetic influence bottom mine intended primarily to interdict indigeneous small craft carrying war material on inland waterways. It can also be dropped on land for use as an anti-vehicle and anti-personnel mine.

(1) SPECIFIC OBJECTIVE: Determine the response of the device to small craft.

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- (MOE)<sub>1</sub> = Probability that the device will actuate when a small-boat target passes directly over = (Number of times device actuated in response) to a small-boat target Number of valid runs
- (MOE)<sub>2</sub> = Probability that the device will actuate within moderate damage range in response to a boat target = (Number of times device actuated within moderate) damage range in response to a boat target Number of valid runs
- (MOE)<sub>3</sub> = Probability of actuation versus lateral range for given boat target
- (2) SPECIFIC OBJECTIVE: Determine the response of the device to vehicles crossing a bridge.

Number of valid runs

- (3) SPECIFIC OBJECTIVE: Determine the response of the device to vehicles on land.
  - MOE = Probability that the device will actuate within moderate damage range in response to a vehicle when planted on land = (Number of times device actuated within moderate) damage range in response to a vehicle Number of valid runs



REFERENCE: Final Report on Project C/V14 "Concurrent Evaluation of the Destructor Mk 30 Mod 0" 12 Feb. 1968, SECRET 09



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# TABLE B-2 Operational Test & Evaluation MOE Data Base (Continued)

Area: Submarines (S)

CODE	ITEM	
S1	Submarine	
S1-1	(Submarine in Fixed Barrier Mission)	
S1-2	(Submarine in Area Search Mission)	
S1-3	(Submarine in Surveillance Aided Intercept Mission)	

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#### SUBMARINES (S)

#### S1 - Submarine

<u>S1-1</u> (Submarine in Fixed Barrier Mission)

DESCRIPTION: The Fixed Barrier Role is one in which an SSK is assigned a patrol area and the responsibility to detect and kill any enemy submarines that may be encountered in the area.

(1) SPECIFIC OBJECTIVE: Detect and kill any enemy submarine encountered. MOE = SSK versus Transitor effectiveness (STE) =  $P_D P_C P_{\Delta 1} P_{\Delta 2} P_K$ 

where

- PD = probability that the SSK detects a transiting submarine without first being killed, given a detection opportunity
  - =  $\frac{D}{0}$  =  $\frac{\text{Number of detections of a transitor by the SSK}}{\text{Number of valid detection opportunities for the SSK}}$
- P<sub>C</sub> = probability that the SSK correctly classifies a transiting submarine without being killed between the time of detection and time of classification, given that the transitor has been detected

$$= \frac{C}{D} = \frac{\begin{pmatrix} \text{Number of correct classifications of the} \\ \frac{\text{transitor by the SSK}}{(\text{Number of detections of the transitor by})} \\ \text{the SSK that are valid opportunities for} \\ \text{classification} \end{pmatrix}$$

P<sub>A1</sub> = probability that the SSK makes an attack against a transiting submarine without being killed between the time or classification and attack given that the transitor has been correctly classified

 $\frac{A1}{C} = \frac{(\text{Number of attacks made by the SSK against})}{(\text{Number of correct classifications of the})}$ 

(transitor by the SSK that are valid (approach opportunities



- P<sub>A2</sub> = probability that the SSK conducts an accurate attack (i.e., accurate placement of the weapon as evaluated when the weapon approaches the target and not at time of fire) against a transiting submarine without being killed between the time of attack and the time the launched weapon no longer requires control by the firing ship for successful culmination of the attack, given that an attack is made
  - $= \frac{A2}{A1} = \frac{\begin{pmatrix} \text{Number of accurately placed attacks by the} \\ \frac{\text{SSK against the transitor}}{\text{Number of attacks made by the SSK against the transitor that are valid for evaluating}}_{\text{attack accuracy}}$
- P<sub>K</sub> = probability that a transiting submarine is destroyed, given that an accurate attack is made

$$= \frac{K}{A2} = \frac{\text{Number of transitors killed by the SSK}}{(\text{Number of accurately placed attacks by})}$$
  
the SSK against the transitor

#### LOWER LEVEL EVALUATION:

 $P_{A2} =$  probability of accurate attack =  $(P_F P'_{AP} + Q_F P''_{AP}) P_S$ 

where

P<sub>F</sub> = probability of an accurate fire control solution at time of fire, given that an attack is made

$$Q_F = 1 - P_F$$

- PAP = probability of an accurate placement, given satisfactory torpedo performance through the placement point and an accurate fire control solution at TOF
- P<sup>"</sup><sub>AP</sub> = probability of an accurate placement, given satisfactory torpedo performance through the placement point and an inaccurate fire control solution at TOF



## **ASSUMPTIONS:**

(1) A valid detection opportunity is defined as a transiting enemy submarine entering the SSK patrol area. Accordingly, when all transitors pass through the SSK patrol area, all transits are detection opportunities. **S1** 

- (2) A detection is defined as occurring when the SSK gains contact on the transitor.
- (3) Correct classification of the transitor occurs when the SSK correctly identifies a sonar contact as an enemy submarine.
- (4) An attack is defined as occurring with the simulated or actual launch of one of more weapons.
- (5) An accurate attack or accurately placed attack for actual torpedo firings is defined as one during which the target passes through the acquisition cone of the torpedo as it approaches the target; for simulated firings, one for which a torpedo would have reached theoretical acquisition range by following the programmed run, including wire guidance commands.
- (6) A kill is defined as occurring when an attack would have resulted in an actual kill had a warshot weapon been used.

#### DATA REQUIREMENTS SUMMARY:

DATA ITEM	DATA SOURCE
D	Determined by comparing the bearing of sonar contacts contained in the SSK's Sonar Contact
	Logs and the Commanding Officer's Narrative
	with the bearing of the transitor on the
	reconstructed track.
С	Obtained from analysis of the Sonar Contact
	Log and/or Commanding Officer's Narrative.
Al	Obtained from the Commanding Officer's
	Narrative and/or the submitted attack records.
A2, K	Determined during reconstruction.

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(NOTE: In this development, all of the data may come from a set of transits such that D in the numerator of  $P_{n}$ is the same as the D in the denominator of  $P_{c}$ , etc. However, this is not a necessary condition for use of this model; i.e., the data sample used for one phase can be different from the data sample used in the succeeding phase. An example of how this is likely to occur is as follows: An exercise transitor is detected, classified, and tracked. During the SSK's approach the exercise transitor experiences a casualty and goes out of action for several hours. The interaction is valid for detection and classification, but invalid for approach and attack. Hence, in this case, the C in the denominator of  ${\rm P}_{\rm A1}$  is one less than the C in the numerator of  $P_{C}$ .)

REFERENCE: "Submarine Analysis Notebook" Commander, Submarine Development Group Two Sept. 1973, CONF.

S1-2 (Submarine in Area Search Mission)

DESCRIPTION: Ownship is assigned the task of seeking out and destroying an enemy submarine in a designated ocean area, given the target location is unknown. There is a considerable range of tactical options available to the searcher, e.g., choice of search pattern, mode of sonar operation. The searcher may sweep through the search area overtly, i.e., radiating sufficient noise to lure a target into an attack position. Alternately, the searcher may use a covert search, attempting to detect and kill a target while remaining undetected. This latter type of search is more prevalent at present.

(1) SPECIFIC OBJECTIVE: Detect and kill the target submarine.

- **MOE** = Area Search Effectiveness (ASE)
  - = Probability that own ship will detect and kill a target submarine at or before time t, given that a detection opportunity begins at time 0 and continues without interruption through time t
  - =  $P_{S}(t) P_{C} P_{A1} P_{A2} P_{K}$

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where

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 $P_{S}(t)$  = probability that a target is detected and is killed at or before time t, given that a target is killed

$$= \frac{n_{t}}{n} - \frac{1}{n} e^{(-t/\bar{t})} \sum_{j=1}^{n_{t}} e^{(S_{j}/\bar{t})}$$

- = probability that own ship correctly classifies the target without being successfully counterattacked between time of detection and classification, given a detection
  - $\underbrace{C}_{\text{D}} \underbrace{\frac{\text{Number of correct classifications by own ship}}{(\text{Number of detections by own ship that are})}$
- PA1 = probability that own ship makes an attack without being successfully counterattacked between time of classification and attack, given correct classification
  - = <u>A1</u> = <u>Number of attacks made by own ship</u> (Number of correct classifications by own ship that are valid approach opportunities
- P<sub>A2</sub> = probability that own ship conducts an accurate attack (i.e., accurate placement of the weapon as evaluated when the weapon approaches the target and not at time of fire) against a target submarine without being successfully counterattacked between the time of attack and the time the launched weapon no longer requires control by the firing ship for successful culmination of the attack, given that an attack is made
  - $= \frac{A2}{A1} = \frac{\text{Number of accurately placed attacks by own ship}}{(\text{Number of attacks made by own ship that are})}$

PK

- probability of a kill, given that an accurate attack is made
- $\frac{K}{A2} = \frac{\text{Number of kills by own ship}}{\begin{pmatrix} \text{Number of accurately placed attacks} \\ \text{by own ship} \end{pmatrix}}$



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- time for which ASE is being estimated t .
  - number of complete runs .
  - exercise mean time-to-detection .
    - Sum of search times -Total number of detections
- length of the time interval between detection and S, kill on a complete i<sup>th</sup> run; ordered such that  $S_{i-1} \leq S_i \leq S_{i+1}$

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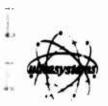
number of complete runs on which the interval n<sub>t</sub> between detection and kill was less than t, i.e.,  $n_t$  is such that  $S_{n_+} \leq t < S_{n_+}$ 

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### **ASSUMPTIONS:**

- (1) A detection opportunity exists whenever both the searcher and target are in the designated search area.
- (2) A detection is defined as occurring when the searcher gains contact on a target.
- (3) Correct classification of the target occurs when the searcher correctly identifies a sonar contact as an enemy submarine.
- (4) An attack is defined as occurring with the simulated or actual launch of one or more weapons.
- (5) An accurate attack or accurately placed attack for actual torpedo firings is defined as one during which the target passes through the acquisition cone of the torpedo as it approaches the target; for simulated firings, one for which a torpedo would have reached theoretical acquisition range by following the programmed run, including wire guidance commands.
- (6) A kill is defined as occurring when an attack would have resulted in an actual kill had a warshot weapon been used.



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DATA REQUIREMENTS SUMMARY:

DATA ITEM	DATA SOURCE
D	Determined by comparing the bearing of sonar
	contacts contained in the Sonar Contact Logs
	and the Commanding Officer's Narrative with
	the bearing of the target on the reconstructed
	track.
С	Obtained from analysis of the Sonar Contact
	Log and/or Commanding Officer's Narrative.
Al	Obtained from the Commanding Officer's
	Narrative and/or the submitted attack records.
A2, K	Determined during reconstruction.
t <sub>i</sub>	Determined during reconstruction. If detec-
•	tion is gained on the i <sup>th</sup> run before the
	searcher enters the search area, then $t_1 = 0$ .
s,	Determined during reconstruction as the inter-
	val between detection and the predicted or
	actual impact of a simulated weapon or real
	weapon, respectively.
	(NOTE: In this development, all of the data may come from a
	single exercise such that C in the numerator of $P_C$
	is the same as the C in the denominator of $P_{A1}$ , etc.
	However, this is not a necessary condition for use
	of this model; i.e., the data sample used for one
	phase can be different from the data sample used in
	the succeeding phase. An example of how this is
	likely to occur is as follows: A target is detected,
	classified, and tracked. During own ship's approach
	the target experiences a casualty and goes out of
	action for several hours. The interaction is valid
	for detection and classification, but invalid for
	approach and attack. Hence, in this case, the C in
	the denominator of $P_{A1}$ is one less than the C in the
	numerator of P <sub>C</sub> . However, some complete runs are
	needed in order to determine the times $S_{j,*}$ )

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REFERENCE: "Submarine Analysis Notebook" Commander, Submarine Development Group Two Sept. 1973, CONF.

S1-3 (Submarine in Surveillance Aided Intercept Mission)

DESCRIPTION: A search area of sufficient magnitude is such that own ship, using its own detection capability, would have difficulty in detecting an on-station or transiting target in a timely manner. Intelligence about the motion of the target, gained by an outside surveillance system, is transmitted to the submarine, which then attempts to intercept (close, detect, and classify) the target. Intercept is considered successful if the submarine attains a position relative to the target which is suitable for its ultimate objective (kill, general or close surveillance, etc.). The success of own ship depends directly on the effectiveness of target localization, and the command and control efficiency of the surveillance system.

- SPECIFIC OBJECTIVE: Close, detect and classify a submarine target with the aid of a surveillance system.
  - MOE = Surveillance Aided Intercept Effectiveness (SAIE)
    - = Probability that the submarine will covertly detect, classify and close a target detected by a surveillance system, and designated for intercept, utilizing localization information from the surveillance system in real time

= 
$$P_L | P_T [P_R, P_P, P_{D1} + (1-P_R) P_{D2}] + [(1-P_T) P_{D3}] | P_C, P_A$$

where

- P<sub>L</sub> = probability that the surveillance system localizes the target at least once, given an opportunity
  - $=\frac{N_L}{N_0}$
- P<sub>T</sub> = probability that the current surveillance localization is effective, given that at least one localization occurs. (Effective localization is not defined in an absolute sense; rather, the analyst evaluates each



run. Localization is considered to be non-effective if it is evaluated as insufficient to effect an intercept by the submarine.)

**S1** 

 $= \frac{N_T}{N_L}$ 

P<sub>R</sub> = probability that own ship utilizes the current localization, given that an effective localization was obtained

- $= \frac{N_R}{N_T}$
- P<sub>p</sub> = probability that own ship attains search position, given that he utilized the current data

$$= \frac{N_{p} + N_{D1}}{N_{R}}$$

P<sub>D1</sub> = probability that own ship detects the target, given that he attained search position

$$= \frac{N_{D1} + N_{D2}}{N_{P} + N_{D1}}$$

PD2 = probability that own ship detects the target, given that he did not utilize the current effective localization

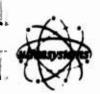
$$= \frac{N_{D3}}{N_{T} - N_{R}}$$

PD3 = probability that own ship detects the target, given that the localization is non-effective

$$= \frac{N_{D4}}{N_{L} - N_{T}}$$

P<sub>C</sub> = probability that own ship correctly classifies the target without being successfully counterattacked between time of detection and classification, given a detection

$$= \frac{N_{C}}{N_{D1} + N_{D2} + N_{D3} + N_{D4}}$$



- P<sub>A</sub> = probability that own ship makes an undetected approach to a suitable position for kill or for initiating surveillance, given that a correct classification exists
  - $=\frac{N_A}{N_C}$

 $N_0$  = number of opportunities (exercise runs)

- NL = number of exercise runs on which at least one surveillance localization occurs
- $N_T$  = number of exercise runs on which the current localization is effective (the target's position is within own ship's search area) when the target is detected, or own ship enters the search area, or the target reaches CPA, and own ship is not in the search area
- N<sub>R</sub> = the number of exercise runs on which own ship had correctly received and utilized the current effective localization
- Np = the number of exercise runs on which own ship commenced a search of the area based on effective localization prior to detection of the target
- N<sub>D1</sub> = the number of exercise runs on which own ship detects the target while enroute to a search area based on effective localization, and the target is contained in the search area
- N<sub>D2</sub> = the number of exercise runs where own ship detects the target within the search area while conducting a search of the area
- N<sub>D3</sub> = the number of exercise runs on which own ship detected the target while acting on localization data that is either outdated (more recent effective localization has occurred, but has not been received) or that has been garbled in transmission, or has been erroneously evaluated

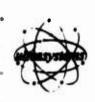
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- N<sub>D4</sub> = the number of exercise runs on which own ship detected the target while acting on localization data that was non-effective
- N<sub>C</sub> = the number of exercise runs on which own ship correctly classifies the target
- N<sub>A</sub> = the number of exercise runs on which own ship completes an undetected approach to a position relative to the target from which he may carry out his assigned combat role

#### ASSUMPTIONS:

- An exercise run is that period of time during which the target proceeds along a designated track through an assigned patrol area at such a speed or in such a condition that detection by the surveillance system is likely.
- (2) A surveillance localization is said to occur if and when the assisting surveillance system supplies the Submarine Operational Control Authority (OPCON) with an estimate of target position, heading, speed, and a corresponding measure of confidence in each, at any time during an exercise run.
- (3) Own ship's assigned search region is generally a square area, centered on the reported target's position, oriented such that one pair of sides are parallel to the course vector, and which moves with time along the target's reported PIM vector. The search region is reset with each updated localization reported by the surveillance system, and the DR restarted from the new localization position and along the new PIM received.
- (4) The target is said to be contained within the search region; or, conversely, the surveillance localization is said to be effective if one of the following conditions exists:



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- (4.a) If own ship detects the target when the target is within the search region.
- (4.b) If own ship attains (defined below) the search region and the target is within the search region.
- (4.c) If own ship neither detects, nor attains, and the target is within the search region at the time of CPA.
- (5) An effective localization is utilized by own ship if the localization information has been:
  - (5.a) Received without garbles, plotted correctly, and is the basis for subsequent action by own ship.
  - (5.b) Received garbled, recognized as incorrect, proper correction applied, plotted correctly, and used as above.
- (6) Own ship is said to attain a desired position within the search region if either of the following conditions exists:
  - (6.a) Own ship enters the search region prior to detecting the target.
  - (6.b) Own ship actects the target while enroute to the search region, and the target is contained within the search region.
- REFERENCE: "Submarine Analysis Notebook" Commander, Submarine Development Group Two Sept. 1973, CONF.



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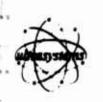
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# TABLE B-2Operational Test & Evaluation<br/>MOE Data Base (Continued)

Area: Surface Ships (SS)

CODE	ITEM	
SS1	Destroyer	
SS1-1	(Destroyer in Close-In Screening Mission)	
SS1-2	(Destroyer in Barrier/Search Attack (SAU) Mission)	
SS1-3	(Destroyer in Passive Barrier/Cold War Submarine Hold-Down Mission)	
SS1-4	(Destroyer Using Jezebel)	
SS2	Amphibious Assault Ship (LPH-2, Sea Control Ship)	



#### SURFACE SHIPS (SS)

#### SS1 - Destroyer

SS1-1 (Destroyer in Close-In Screening Mission)

DESCRIPTION: A close-in destroyer screen attempts to prevent an enemy submarine from penetrating the screen and gaining a position to launch a torpedo attack on a protected high value unit (HVU).

(1) SPECIFIC OBJECTIVE: Prevent a single submarine penetrator from attacking a protected merchant convoy or task force.

Probability that a single submarine is prevented from penetrating a close-in destroyer screen and gaining position to launch a torpedo attack on a high value unit (HVU)

where

 $P_{D/Q}$  = probability of detection given an opportunity

6 (Number of penetrations attempted, i.e., number of valid screen detection opportunities)

 $P_{E/D}$  = probability of engagement given detection

 $= \frac{L_1}{D_2} = \frac{(\text{engaged by the destroyer screen})}{(\text{Number of valid screen detections that are})}$ 

 $P_{AT/E}$  = probability of attack given engagement

 $= \frac{A_1}{E_2} = \begin{pmatrix} Number of "yes" decisions for a screen \\ \frac{destroyer to attack the penetrating submarine}{Number of screen engagements that are valid$ attack decision opportunities for the $destroyer screen \\ \end{pmatrix}$ 

 $P_{H/AT}^*$  probability of hit given attack



L

$$= \frac{H_1}{A_2} = \frac{(\text{Number of valid "yes" decisions to attack})}{(\text{Number of "yes" decisions to attack that})}$$

$$P_{K/H}$$
 = probability of kill given a hit

$$= \frac{K}{H_2} = \frac{(\text{Number of kills})}{(\text{Number of valid attacks which})}$$
result in weapon hit

# LOWER LEVEL EVALUATION

(a) 
$$P_{E/D}$$
 = probability of engagement given detection

where

P<sub>LC</sub> = probability that the destroyer screen irretrievably loses contact on the penetrating submarine

	L	 (Number of submarines that successfully penetrate because the destroyer screen loses contact irretrievably
-	L1 D2	 (Number of detections that are valid engagement) opportunities for the destroyer screen

 $= \frac{E_1}{L_2} = \begin{pmatrix} Number of times a screen destroyer \\ successfully gains position to attack \\ a penetrator \\ (Number of valid engagement opportunities \\ upon which contact is not irretrievably \\ lost \end{pmatrix}$ 

(b)  $P_{H/AT}$  = probability of hit given attack

\* PTL/AT PAPT/TL PH/APT \* PAL/AT PAPA/AL PH/APA

+ PDATL/AT PAPATD/DATL PH/APATD

+ PDTL/AT PAPTD/DTL PH/APTD

+ PDAL/AT PAPAD/DAL PH/APAD



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$P_{TL/AT} = probability of single Surface Vessel Torpedo Tube (SVTT) launch, given an attack = \frac{(TL)_1}{A_2} = \begin{pmatrix} Number of destroyer screen attacks in which \\ a single SVTT launch is made (Total number of destroyer screen attacks) (that are valid opportunities for any ASW) weapon launch PAPT/TL = probability of accurate placement, given single SVTT launch = \frac{(APT)_1}{(TL)_2} = \begin{pmatrix} Number of single SVTT launches which result \\ in accurate placement of weapon \\ Number of single SVTT launches which are  (valid opportunities for accurate placement of single  SVTT in a single SVTT launches, in single  SVTT is a single SVTT launches, in single  SVTT launches, that result in weapon hit  (Number of accurate placements, in single  SVTT launches, that are valid opportunities  for weapon hit  PAL/AT = probability of single ASROC launch, given an attack  = \frac{(AL)_1}{A_2} = \begin{pmatrix} Number of destroyer screen attacks in which a)  (Total number of destroyer screen attacks that  (Total number of destroyer screen attacks that  (APA)_1 = probability of accurate placement, given single ASROC  launch  PAPA/AL = probability of accurate placement, given single ASROC  (Number of single ASROC launched  = \frac{(APA)_1}{(AL)_2} = \begin{pmatrix} Number of single ASROC launches which result  (Number of single ASROC launches which result  (Number of single ASROC launches which result)  (Number of single $	where
$P_{APT/TL} = probability of accurate placement, given single = \frac{(APT)_{1}}{(TL)_{2}} = \frac{(Number of single SVTT launches which result)}{(Number of single SVTT launches which are)}{(Number of single SVTT launches for accurate weapon)} P_{H/APT} = probability of hit, given accurate placement of single SVTT in a single SVTT launch = \frac{HT}{(APT)_{2}} = \frac{(Number of accurate placements, in single)}{(SVTT launches, that result in weapon hit)}{(Number of accurate placements, in single)}{(SVTT launches, that are valid opportunities)} P_{AL/AT} = probability of single ASROC launch, given an attack = \frac{(AL)_{1}}{A_{2}} = \frac{(Number of destroyer screen attacks in which a)}{(Total number of destroyer screen attacks that)}{(APT)_{2}} P_{APA/AL} = probability of accurate placement, given single ASROC launch}$	
$= \frac{(APT)_{1}}{(TL)_{2}} = \frac{\begin{pmatrix} Number of single SVTT launches which result \\ in accurate placement of weapon \\ Number of single SVTT launches which are valid opportunities for accurate weapon \\ placement \\ P_{H/APT} = probability of hit, given accurate placement of single SVTT in a single SVTT launch \\ = \frac{HT}{(APT)_{2}} = \begin{pmatrix} Number of accurate placements, in single \\ SVTT launches, that result in weapon hit \\ Number of accurate placements, in single \\ SVTT launches, that are valid opportunities \\ for weapon hit \\ P_{AL/AT} = probability of single ASROC launch, given an attack \\ = \frac{(AL)_{1}}{A_{2}} = \begin{pmatrix} Number of destroyer screen attacks in which a \\ single ASROC is launched \\ Total number of destroyer screen attacks that are valid opportunities for any ASW weapon launch \\ P_{APA/AL} = probability of accurate placement, given single ASROC launch \\ P_{APA/AL} = probability of accurate placement, given single ASROC launch \\ P_{APA/AL} = probability of accurate placement, given single ASROC launch \\ P_{APA/AL} = probability of accurate placement, given single ASROC \\ P_{APA/AL} = probability of accurate placement, given single ASROC \\ P_{APA/AL} = probability of accurate placement, given single ASROC \\ P_{APA/AL} = probability of accurate placement, given single ASROC \\ P_{APA/AL} = probability of accurate placement, given single ASROC \\ P_{APA/AL} = probability of accurate placement, given single ASROC \\ P_{APA/AL} = probability of accurate placement, given single ASROC \\ P_{APA} = P_{APA}$	$= \frac{(TL)_{1}}{A_{2}} = \begin{pmatrix} Number of destroyer screen attacks in which \\ a single SVTT launch is made \\ (Total number of destroyer screen attacks \\ that are valid opportunities for any ASW \\ weapon launch \end{pmatrix}$
$P_{H/APT} = probability of hit, given accurate placement of singleSVTT in a single SVTT launch= \frac{HT}{(APT)_2} = \begin{pmatrix} Number of accurate placements, in single \\ SVTT launches, that result in weapon hit \\ (Number of accurate placements, in single \\ SVTT launches, that are valid opportunities) \end{pmatrix}P_{AL/AT} = probability of single ASROC launch, given an attack= \frac{(AL)_1}{A_2} = \begin{pmatrix} Number of destroyer screen attacks in which a \\ single ASROC is launched \\ (Total number of destroyer screen attacks that  are valid opportunities for any ASW weapon  launch \\ \end{pmatrix}P_{APA/AL} = probability of accurate placement, given single ASROC  launch \\ $	
$= \frac{HT}{(APT)_2} = \begin{pmatrix} Number of accurate placements, in single \\ \frac{SVTT launches, that result in weapon hit}{(Number of accurate placements, in single} \\ SVTT launches, that are valid opportunities) \\ P_{AL/AT} = probability of single ASROC launch, given an attack \\ = \frac{(AL)_1}{A_2} = \begin{pmatrix} Number of destroyer screen attacks in which a \\ \frac{single ASROC is launched}{(Total number of destroyer screen attacks that are valid opportunities for any ASW weapon launch} \end{pmatrix} \\ P_{APA/AL} = probability of accurate placement, given single ASROC launch$	$= \frac{(APT)_{1}}{(TL)_{2}} = \frac{\begin{pmatrix} \text{Number of single SVTT launches which result} \\ \begin{array}{c} \text{(n accurate placement of weapon} \\ \text{Number of single SVTT launches which are} \\ \text{valid opportunities for accurate weapon} \\ \begin{array}{c} \text{placement} \\ \end{array} \end{pmatrix}$
$P_{AL/AT} = \text{probability of single ASROC launch, given an attack}$ $= \frac{(AL)_1}{A_2} = \begin{pmatrix} \text{Number of destroyer screen attacks in which a} \\ \frac{\text{single ASROC is launched}}{\text{Total number of destroyer screen attacks that}} \\ \frac{\text{P}_{APA/AL}}{\text{P}_{APA/AL}} = \text{probability of accurate placement, given single ASROC} \\ \frac{\text{P}_{APA/AL}}{\text{launch}} = \text{probability of accurate placement, given single ASROC} \\ \frac{\text{P}_{APA/AL}}{\text{launch}} = \text{P}_{APA/AL} = \text{P}_{AP$	
$= \frac{(AL)_{1}}{A_{2}} = \begin{pmatrix} Number of destroyer screen attacks in which a \\ \frac{single ASROC is launched}{(Total number of destroyer screen attacks that)} \\ (Total number of destroyer screen attacks that) \\ (Total number of destroyer screen attacks $	$= \frac{HT}{(APT)_2} = \begin{pmatrix} Number of accurate placements, in single \\ SVTT launches, that result in weapon hit \\ (Number of accurate placements, in single \\ SVTT launches, that are valid opportunities \\ for weapon hit \end{pmatrix}$
<pre>PAPA/AL = probability of accurate placement, given single ASROC launch</pre>	P <sub>AL/AT</sub> = probability of single ASROC launch, given an attack
ara/as launch	$= \frac{(AL)_{1}}{A_{2}} = \begin{pmatrix} Number of destroyer screen attacks in which a \\ single ASROC is launched \\ Total number of destroyer screen attacks that (are valid opportunities for any ASW weapon ) launch$
= $\frac{(APA)_1}{(AL)_2}$ = $\begin{pmatrix} Number of single ASROC launches which result in accurate placement of weapon (Number of single ASROC launches which are valid opportunities for accurate weapon placement)$	around launch
(AL) <sub>2</sub> (Number of single ASROC launches which are valid opportunities for accurate weapon ) placement	(APA) <sub>1</sub> (Number of single ASROC launches which result)
	(AL) <sub>2</sub> (Number of single ASROC launches which are valid opportunities for accurate weapon placement

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P<sub>H/APA</sub> \* probability of hit, given accurate placement of single ASROC in a single ASROC launch

HA (APA) <sub>2</sub>	Number of accurate placements, in single <u>ASROC launches, that result in weapon hit</u> ) (Number of single ASROC accurate placements, in single ASROC launches, that are valid opportunities for weapon hit	)
		'
	HA (APA) <sub>2</sub>	$\frac{HA}{(APA)_2} = \frac{(ASROC \ launches, \ that \ result \ in \ weapon \ hit)}{(APA)_2}$ $(ASROC \ launches, \ that \ result \ in \ single \ ASROC \ launches, \ that \ are \ valid$

$$P_{DTL/AT} = \text{probability of dual SVTT launch, given an attack}$$
$$= \frac{(DTL)_1}{A_2} = \frac{\text{Number of dual launched SVTT attacks}}{(\text{Total number of destroyer screen attacks})}$$
that are valid opportunities for any ASW weapon launch

PAPTD/DTL = probability of accurate placement of at least one SVTT, given dual SVTT launch

$$= \frac{(APTD)_{1}}{(DTL)_{2}} = \begin{pmatrix} Number of dual SVTT launches which result in \\ \frac{accurate placement of at least one weapon}{(Number of dual SVTT launches which are valid)}$$

 $P_{DAL/AT}$  = probability of dual ASROC launch, given an attack

$$= \frac{(DAL)_{1}}{A_{2}} = \underbrace{\frac{\text{Number of dual launched ASROC attacks}}{\text{Total number of destroyer screen attacks}}_{\text{ASW weapon launch}}$$

PAPAD/DAL = probability of accurate placement of at least one of the ASROC's, given dual ASROC launch

$$= \frac{(APAD)_{1}}{(DAL)_{2}} = \frac{(Number of dual ASROC launches which result in)}{(Number of dual ASROC launches which are valid)}$$



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= probability of one hit, given accurate placement of at P<sub>H/APAD</sub> least one of two ASROC's in a dual ASROC launch

$$P_{DATL/AT} = probability of dual ASROC/SVTT launch, given an attack$$
$$= \frac{(DATL)_1}{A_2} = \frac{Number of dual ASROC/SVTT launch attacks}{Total number of destroyer screen attacks} that are valid opportunities for any ASW weapon launch}$$

PAPATD/DATL = probability of accurate placement of at least one of the two weapons (ASROC/SVTT) given dual ASROC/SVTT launch

P<sub>H/APATD</sub> probability of one hit, given accurate placement of at least one of the two weapons in a dual ASROC/SVTT launch

$$= \frac{\text{HATD}}{(\text{APATD})_2} = \begin{pmatrix} \text{Number of times that accurate placement} \\ \text{of at least one weapon, in a dual ASROC/} \\ \frac{\text{SVTT launch, results in a weapon hit}}{(\text{Number of times that accurate placement})} \\ \text{of at least one weapon, in a dual ASROC/} \\ \text{SVTT launch, is a valid opportunity for} \\ \text{a weapon hit} \end{cases}$$

ASSUMPTIONS:

(1) A submarine must penetrate the destroyer screen in order to attack an HVU. Submarine attacks on HVU from outside the destroyer screen (i.e., a cruise missile attack) are not considered. This assumption is made because in the SHAREM exercises, which are the major source

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of data for estimating the MOE, the submarine is required to penetrate the destroyer screen in order to gain an attack position on an HVU. The attack position is defined in terms of the range to the nearest HVU.

- (2) The attacking submarine is said to have successfully penetrated the destroyer screen when (1) it has closed the HVU to an attack position or (2) it has reached a position inside the screen such that an HVU lies along the bearing line from an attacking destroyer to the penetrating submarine.
- (3) Data from astern penetrations should not be aggregated with data from ahead penetrations since radiated noise and perturbed water conditions astern the screened body make astern penetrations nonequivalent to ahead penetrations with similar relative speeds.
- (4) Submarine evasion of the destroyer screen is not considered (i.e., the submarine either successfully penetrates or is killed). Neither the model nor the present SHAREM exercises are designed to evaluate the effect of forestalling a submarine penetration. To model the effectiveness of forestalling would require a quantitative measure of scree: effectiveness as a function of time. The present model may serve as a building block for such a more general, all inclusive model. If future SHAREM exercises include situations where the penetrating submarine evades, such that it is no longer considered a penetration threat, a term could be added to the model presented herein to account for this. Evasion, so defined, is mutually exclusive of both the submarine being killed and the submarine successfully penetrating the screen. Evasion may occur, for example, due to a HVU maneuver based upon screen detection.
- (5) Details (e.g., reattacks) of a destroyer/submarine dogfight are not considered. Submarine attacks on destroyers are not considered. In the present SHAREM scenario, the above occurrences are rare.



If any of the above did occur during a penetration run, however, the success or failure of the destroyer screen in attaining a position to attack (and deciding to attack) the penetrating submarine should be included in the data base for evaluating destroyer screen effectiveness.

- (6) If the destroyer weapon is not accurately placed, it is assumed that the submarine is not hit. A weapon is said to be accurately placed if the target falls within the nominal acoustic acquisition cone of the enabled weapon.
- (7) If a submarine is initially detected and contact is lost and later regained by the same screen destroyer or by another screen destroyer, that submarine is considered to be only <u>one</u> screen detection (i.e., there can be no more than one screen detection per penetration attempt).
- (8) The destroyer screen is initially semi-alerted. (i.e., destroyer screen knows the submarine is in the area but does not have a bearing and/or range estimate.)
- (9) The probability of screen destroyers prosecuting a non-submarine detection (i.e., a false contact) is not explicitly considered in this evaluative model; rather, false contacts are considered in destroyer performance measures addressed separately. It should be realized, however, that prosecuting false contacts could have a degrading effect on destroyer screen effectiveness. It may, for instance, be the cause of a penetrating submarine not being detected. As such, its degrading effect is implicitly reflected in this measure.
- (10) The probability of the destroyer screen correctly classifying a valid submarine detection is implicitly included in this model (i.e., detecting a valid submarine means detecting <u>and</u> classifying it).
- (11) Only one destroyer will attempt to engage the submarine given that the penetrating submarine is detected by the destroyer screen (i.e., only one-on-one encounters are considered).

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- (12) If a submarine is initially detected and contact is lost and later regained by the same screen destroyer or by another screen destroyer, that submarine is considered to be only one valid detection, i.e., there can be only one screen detection per penetration attempt.
- (13) If a detection is made and contact is lost and never regained due to evasion or confusion on the part of the submarine such that it fails to close the destroyer screen and pass between screen destroyers, that submarine is considered to have been neither a valid detection opportunity nor a valid detection.
- (14) A screen detection is a valid opportunity for engagement if the destroyer is not artificially prevented from attaining an attack position relative to the submarine — for example, a run termination prior to engagement.
- (15) A decision to attack is made when the firing order to launch a weapon is given; however, for each engagement only one attack decision is counted.
- (16) The measure of effectiveness is regarded as an estimate of the probability of kill given an opportunity, since it is not necessarily equal to the number of kills divided by the number of opportunities. The reason for this is that runs are sometimes truncated, that is, a success in one phase of an encounter may not be a valid opportunity for the next phase due to the exercise run being prematurely terminated by the OTC of the exercise.
- (17) If contact is regained by the destroyer screen prior to submarine penetration of the screen, the destroyer screen is not considered to have irretrievably lost contact.
- (18) A weapon is considered to be accurately placed if the target falls within the nominal acoustic acquisition cone of the enabled weapon.



- (19) If a dual launch is attempted but due to fire control, weapon, or personnel failure only one weapon enters the water, then that launch is treated as a single launch. If due to any failure no weapons enter the water, then that run is assessed as a failure to launch.
- (20) The expanded probability of hit given attack allows for only one launch tactic per attack and only one hit per attack.



DATA REQUIREMENTS SUMMARY: (1)

Contractor and the second seco			
DATA SOURCE	DETECTION EXERCISES <sup>(2)</sup>	ATTACK EXERCISES <sup>(3)</sup>	WEAPONS TESTS, LABORATORY TESTS, ETC.
0	X.		
D <sub>1</sub> , D <sub>2</sub>	X		
τσ	X		
E <sub>1</sub> , E <sub>2</sub>	x		
Al	x		
A2		X	
(TL) <sub>1</sub> , (AL) <sub>1</sub> , (DTL) <sub>1</sub> (DAL) <sub>1</sub> , (DATL) <sub>1</sub>		X	
(TL) <sub>2</sub> , (AL) <sub>2</sub> , (DTL) <sub>2</sub> (DAL) <sub>2</sub> , (DATL) <sub>2</sub>		X	
(APT) <sub>1</sub> , (APA) <sub>1</sub> , (APTD) <sub>1</sub> (APAD) <sub>1</sub> , (APATD) <sub>1</sub>		x	
(APT) <sub>2</sub> , (APA) <sub>2</sub> , (APTD) <sub>2</sub> (APAD) <sub>2</sub> , (APATD) <sub>2</sub>		X	
HT, HA, HTD, HAD, HATD		x	
к/н <sub>2</sub>			x

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(NOTES:

(1) The sample size of data used to estimate each of the conditional probabilities need not be equal. This allows maximum use of data from different type exercises and also from exercise runs which are terminated prior to completion and thus valid for estimating only some terms of the model.

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- (2) A detection exercise consists of repeated attempts by one submarine to penetrate a destroyer screen that is made up of two or more destroyers on patrol stations protecting a single ship high value unit (HVU). In this type of exercise, the submarine attempts to penetrate the screen to simulate a penetration attempt against a complete destroyer screen. The penetrating submarine neither attempts to evade the screen nor attacks screen destroyers. The submarine mission is to reach an attack position on a high value unit of the screened body. Simulated submarine cruise missile attacks from outside the convoy are not included in these exercises. For the purpose of evaluating destroyer screen success, each non-truncated exercise run results in either a successful screen peretration by the submarine or a destroyer screen decision to attack a detected submarine. The actual exercise run terminates when either the submarine penetrates the screen, the OTC terminates the run, or after a specified period from COMEX, whichever occurs first. Data for the model beyond the decision to attack the submarine in an engagement is obtained from SHAREM attack exercises and other sources.
- (3) An attack exercise consists of repeated attempts by one submarine to penetrate a destroyer's patrol area. The main objective of this type of exercise is to evaluate destroyer attack effectiveness. For the purpose of providing data for the evaluative model, attack exercise runs proceed from the destroyer decision to attack, through destroyer weapon launch, to either automatic cutoff (ACO) range (i.e., weapons are not set to hit) or weapon miss. The destroyer weapons include both deck launched torpedoes and ASROC.)



REFERENCE: "Destroyer Analysis Notebook" COMDESDEVGRU Technical Report 15-73 31 Aug. 1973, CONF.

SS1-2 (Destroyer in Barrier/Search Attack (SAU) Mission)

DESCRIPTION: A coordinated ASW group (including destroyers) attempts to locate, intercept, and destroy enemy submarines that are in transit to and from their bases and operating areas.

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- (1) SPECIFIC OBJECTIVE: Locate, intercept and destroy enemy submarines.
  - NOE = Probability of destroying an enemy submarine given an opportunity

where

P<sub>D/0</sub> probability of detecting an enemy submarine, given an opportunity

- Number of detections Number of opportunities
- P<sub>A/D</sub> = probability of accurately placed attack, given detection of an enemy submarine
  - Number of accurately placed attacks Number of detections
- - <u>Number of weapons which functioned properly</u> Number of accurately placed attacks

REFERENCE: "Destroyer Analysis Notebook" COMDESDEVGRU Technical Report 15-73 31 August 1973, CONF.

<u>SS1-3</u> (Destroyer in Passive Barrier/Cold War Submarine Hold-Down Mission) DESCRIPTION: Contact is maintained, overtly or covertly, with an enemy submarine while it is in transit or on-station with the ability to be able to localize the submarine with sufficient speed and accuracy when required.



- (1) SPECIFIC OBJECTIVE: Maintain contact sufficiently so as to be able to localize when required.
  - MOE = Probability of intercepting an unalerted transiting enemy submarine

where

- PD/0 = probability of detecting an unalerted transiting enemy submarine using passive sonar (SOSUS or air dropped buoys), given an opportunity
  - Number of passive detections Number of opportunities
- PAC/D = probability of converting a passive sonar contact (SOSUS or air dropped buoys) to an active sonar contact
  - = <u>Number of active contacts</u> Number of passive detections
- REFERENCE: "Destroyer Analysis Notebook" COMDESDEVGRU Technical Report 15-73 31 August 1973, CONF.

SS1-4 (Destroyer Using Jezebel)

DESCRIPTION: This ship utilizes an airborne platform (in particular, the drone anti-submarine helicopter (Dash)) to drop sonobuoys and to relay the sonic information to the destroyer. This concept provides the destroyer with a long range detection and classification capability against a snorkeling-diesel submarine.

(1) SPECIFIC OBJECTIVE: Evaluate detection capability.

target submarine is snorkeling.



(2) SPECIFIC OBJECTIVE: Evaluate classification capability.

- $(MOE)_1$  = Classification success ratio
  - \_ Number of targets correctly classified

 $\left( \begin{matrix} \text{Number of opportunities for target} \\ \text{classification} \end{matrix} \right)$ 

ASSUMPTION: A target classification opportunity is one where received signature characteristics from one sonobuoy matched the known target signature characteristics.

REFERENCE: Final Report on Project F/0251

"Conduct a Fleet Operational Investigation of the Destroyer Jezebel Concept"

3 June 1970, SECRET



## SS2 - Amphibious Assault Ship (LPH-2)

DESCRIPTION: This is a LPH-2 Class ship with AV-8A fixed wing VSTOL aircraft and SH-3H ASW helicopters. The ship operates helicopters in a continuous airborne ASW mission, and VSTOL in a react mode for DLI (Deck Launched Intercept) or DLA (Deck Launched Attack) against air or surface threats.

- (1) SPECIFIC OBJECTIVE: Evaluate single DLI/DLA reaction against a single threat in AAW and ASURW missions.
  - $(MOE)_1$  = Likelihood of interception
    - Number of intercepts Number of DLI/DLA attempts
  - (MOE)<sub>2</sub> = Average reaction time from detection to launch
- (2) SPECIFIC OBJECTIVE: Determine the capability to control the laying of sonobuoy patterns utilizing the SH-3 helicopter.

(MOE), = Average pattern placement error

 $(MOE)_2$  = Median pattern placement error

(3) SPECIFIC OBJECTIVE: Determine system capability for submarine localization and tracking using SH-3 relayed Jezebel information.

 $(MOE)_1$  = Likelihood of an estimated position (EP)

- <u>Number of estimated positions obtained</u> (Number of opportunities for passive) localization, given detection
- (MOE)<sub>2</sub> = Mean estimated position error

 $(MOE)_3$  = Median estimated position error

(4) SPECIFIC OBJECTIVE: Determine the system capability to lay and maintain a passive sonobuoy barrier at a specified range from the ship while maintaining a fixed speed-of-advance (SOA).



(MOE), = Mean barrier kingpin drop error

- (MOE)<sub>2</sub> = Mean length error (nm) of achieved sonobuoy line from desired line, assuming kingpin drop is accurate
- $(MOE)_A$  = Mean error (nm) in sonobuoy spacing
- (5) SPECIFIC OBJECTIVE: Evaluate system response to a torpedo flaming datum or other detection within a specified distance of a task force main body.
  - (MOE)<sub>1</sub> = Average redetection time, which is the average of the elapsed time taken from the time of SH-3H arrival at datum to the time of the first confirmed active redet-ection or MAD
  - $(MOE)_2$  = Number of magnetic anomaly detections
  - (MOE)<sub>3</sub> = Avarage redetection time to MAD, which is defined as the average period of elapsed time from time of redetection to the time of the first MAD
  - (MOE)<sub>4</sub> = Average number of valid attacks, which is defined as the number of attacks evaluated by the exercise submarine as "good" or "excellent" or, in the absence of a sub- marine evaluation of the attack, those attacks determined by computer reconstruc- tion to be within 1000 yds of the submarine position

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- (MOE)<sub>5</sub> = Average redetection to attack time, which is defined as the average period of elapsed time from the time of redetection to the time of the first valid attack from any participating SH-3H
- (MOE)<sub>6</sub> = Likelihood of kill, assuming kill given a
  valid attack is certain
  = Number of valid attacks
  Total number of attack opportunities
- (6) SPECIFIC OBJECTIVE: Determine the accuracy and capability of the system to lay a sonobuoy field using VSTOL aircraft.
  - (MOE)<sub>1</sub> = Average aircraft track error (deg)

- (MOE)<sub>4</sub> = Average placement error of all sonobuoys dropped, after removal of the kingpin error
- (7) SPECIFIC OBJECTIVE: Determine system capability to control the SH-3 helicopter to a specified sonobuoy drop position.

(MOE), = Mean buoy drop error in range (nm)

(MOE)<sub>2</sub> = Mean buoy drop error in bearing (deg)

REFERENCE: Second Partial Report on Project P/C2 "Conduct an Operational Appraisal of the Interim Sea Control Ship" 14 Aug. 1973, CONF.



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TABLE B-3 Platform, System and Equipment Index

	AREA		
PLATFORM/SYSTEM/EQUIPMENT	CODE	SUBJECT	PAGE
Acoustic countermeasures	ADC 9	SAWS	8-30
Acoustic intercept receiver	ADC8	AN/WLR-9	<b>B-29</b>
Acoustic noisemaker	ADC6	NAE Beacon Mk 3 Mod 1	B-27
Aircraft (fixed wing)	Al	F8U-2	B-3
	A2	S-2G	B-4
	A3		8-6
Amphibious assault ship	<b>SS2</b>	LPH-2 Sea Control Ship	B-166
Antisubmarine contact analysis center	DD 3	ASCAC	B-48
Automatic permanent magnetic compensator	EDC 9		B-69
Avionics system	DD4	ANEW	B-49
Bomb			
cluster	01	CBU-59/B APAM, Mk 15 Mod O SADEYE	B-120
television guided	02	Walleye Mk 1 Mod 0 Walleye II Mk 5	B-122
laser guided	03	A-6A/RABFAC/Paveway	B-123
rocket assisted	06	SUBROC	B-126
Command and control system	DD2	DATACOURTS	B-44
Control wire detector	EDC4	L Mk 3X Mod 0 (RADRAG)	B-64
Data communications set	C5	HICAPCOM	<b>B-3</b> 8
Data relay system	DD7		8-54
Deception repeater	EDC16	AN/SLQ-17(V)	<b>B-78</b>
Decoy			
electro-acoustic	ADC5	NIXIE	B-26
infrared	10D2		B-102
repeater buoy	EDC19	AN/ULQ-5	B-82
Degaussing system	EDC8		B-68



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TABLE B-3 Platform, System and Equipment Index (Continued)

PLATFORM/SYSTEM/EQUIPMENT	AREA CODE	SUBJECT	PAGE
Destroyer	SS1 -1		<b>B-152</b>
-	SS1-2		B-163
	SS1-3	•	B-163
	SS1-4		8-164
Direction finding system	EDC13	AN/SRD-19 (XN-1)	B-75
	EDC14	AN/BRD-7	B-76
Drone control set	C6		B-39
ECM receiving antenna	EDC12	AS-899/SLR	8-74
Electronic display system	DD5 -		B-51
Electronic warfare system	EDC11	AN/SLQ-27(XN-1) SHORTSTOP	B-71
Facilities control system	C7	CVAN 68 (MPDS/FCS)	B-40
Fire control system			
bomb	FC1		B-85
gun	FC2	Mk 87, Mk 87 Mod 0	B-88
missile	FC4-1	AN/SPG-51B	B-92
	FC4-2	F-4 AMCS Aero 1A, F-8 ANG-4	B-92
	FC4-3		<b>B-96</b>
underwater	FC3	Mk 114	B-90
Gunpod	04	GPU-2/A, Mk 4 Mod O	B-124
Helicopter	A4-1	SH-3A	<b>B-8</b>
	A4-2	SK-3H	B-9
drone	A4-3	DASH	B-10
IFF system	EDC2	AN/SLQ-20, AN/UPX-24	B-62
Location marker	IOD3	EX-19, EX-20	B-103
MAD device	EDC10	AN/ASQ-8	B-70
Message processing and distribution system			
Mine	09	Destructor Mk 30 Mod 0	B-136
Mine defense system	EDC7	SHADOWGRAPH	B-67
Minehunting and surveillance system	07	SEANETTLE	B-129
Minesweeping equipment	ADC7	ROTOVAC 6X, RCTOVAC 7X	B-28
	EDC6	Mk 105 Mod 0, Mk 104 Mod 1	B-66



## TABLE B-3 Platform, System and Equipment Index (Continued)

PLATFORM/SYSTEM/EQUIPMENT	AREA CODE	SUBJECT	PAGE
Missile			
air-to-air	МТ .	AIM-9C	B-105
air-to-surface	M3	AGM-128 Bullpup	B-108
anti-radiation	M2	YAGM-45A SHRIKE	B-106
rocket-propelled ballistic	M5	Mk 1 Mod 0 (TERNE III)	8-113
surface-to-air	M4-1	REDEYE	B-109
	M4-2	STANDARD Missile	B-110
Navigation system			
aircraft	NG4	AN/APN-126	8-118
submarine	NG3	AN/BRN-7 OMEGA Receiver	B-117
surface ship	NG 1	OMEGA Receiver	B-115
Noise jammer	EDC20	ALT-27	B-83
Radar			
air search	EDC1-1	AN/SPS-49 (XN-1), AN/SPS-50 (XM-1), AN/SPS-52,	
a'r traffic cortrol	EDC1-2	AN/SPS-58 AN/SPN-43	B-58
early warning	EDC1-2 EDC1-3	AN/ 3F13-43	B-59
•	EDC1-3 EDC18	AM 4520/10 0 64	B-60
Radio frequency amplifier Radio frequency oscillator		AM-4530/ULQ-6A	B-81
Radio transmitter	EDC15	0-1331 (XN-1)/ULQ-6	B-77
	C4	AN/WRA-3	B-37
Report receiver-transmitter	C3	740	B-36
Rocket	05	ZAP	B-125
Sonar			
mine detection/classification			B-18
submarine	ADC1-1		B-12
surface ship	ADC1-3	, , , ,	B-14
towed array	ADC1-2		B-13
Sonobuoy	ADC2	CASS	B-21
	ADC3	AN/SSQ-20, AN/SSQ-1	B-23
Sounder receiver system	C2		B-35



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<u>TABLE B-3</u> Platform, System and Equipment Index (Continued)

PLATFORM/SYSTEM/EQUIPMENT	AREA CODE	SUBJECT	PAGE
Submarine	S1-1		B-139
	S1-2		B-142
	S1-3		B-146
Submarine classification and tracking device	ADC4	SCAT	B-25
TACAN	NG2	AN/URN-20	B-116
Tactical data system	DD1	NTDS	B-43
Target recognition set	EDC3	AN/ASX-2 (TRISAT)	B-63
Teletype integrated display system	DD6	TIDY	B-52
Torpedo			
active/passive	08-3	Mk 46 Mod 1	B-134
rocket assisted	08-2	ASROC	B-133
wire-guided	08-1	Mk 48 Mod 1	B-131
UHF transceiver	C1	AN/WSC-3	B-33
Wake detector	IOD1		B-100
Warning receiver	EDC5	AN/WLR-8(V)2	B-65
	EDC17		B-80



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TABLE B-4 Project Index

	PROJECT	AREA CODE	SUBJECT	PAGE
	C/C1	08-3	Mk 46 Mod 7	B-134
•	C/S2	EDC12	AS-899/SLR	B-74
	C/S4	08-2	ASROC	B-133
	C/S5	001	NTDS	B-43
	C/S10	EDC16		B-78
	C/S11	EDC8		B-68
	C/S12	ADC1-4	AN/SQQ-14	B-18
	C/S17	06	SUBROC	B-126
	C/S18	A4-3	DASH	B-10
	C/S19	° C5	HICAPCOM	B-38
	C/S21	NGI	OMEGA Receiver	8-115
	C/S23	M5	Mk 1 Mod 0 (TERNE III)	B-113
	C/S24	FC3	Mk 114	B-90
	C/S25	ADC4	SCAT	B-25
	C/S34	EDC1-1	AN/SPS-49 (XN-1), AN/SPS-50 (XN-1)	8-58
	C/S43	EDC15	0-1331(XN-1)/ULQ-6	B-77
	C/S44	ADC7	ROTOVAC 6X, ROTOVAC 7X	B-28
	C/S45	FC2	Mk 86 Mod 0	B-88
	C/S46	EDC1-1	AN/SPS-52	B-58
	C/S47	FC4-1	AN/SPG-51B	B-92
	C/S48	FC2	Mk 87	B-88
	C/S50	FC4-3 M4-2		8-96 8-110



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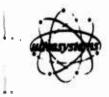
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TABLE B-4 Project Index (Continued)

PROJECT	AREA CODE	SUBJECT	PAGE
C/S52	EDC18	AM-4530/ULQ-6A	8-81
C/S56	ADC1-1	AN/BQR-16	B-12
C/S59	ADC1-2	AN/BQR-15	B-13
C/S61	ADC1-1	AN/BQR-19	8-12
C/S63	ADC5	NIXIE	B-26
C/S68	DD2	DATACOURTS	8-44
C/S70	EDC16	AN/SLQ-17(V)	B-78
C/S71	ADC8	AN/WLR-9	B-29
C/S72	EDC1-1	AN/SPS-58	B-58
C/S82	EDC2	AN/UPX-24	8-62
C/S85	ADC9	SAWS	8-30
C/S94	EDC5	AN/WLR-8(V)2	B-65
C/V1	M1	AIM-9C	B-105
C/V2	ADC3		B-23
C/V9	M2	YAGM-45 SHRIKE	B-106
C/V10	ADC4	SCAT	B-25
C/V14	09	Destructor Mk 30 Mod 0	B-136
C/V22	EDC1-3		<b>B-6</b> 0
F/096	EDC7	SHADOWGRAPH	B-67
F/0116	DD7		<b>B-54</b>
F/0117	DD3	ASCAC	8-48
F/0134	IOD3	EX19, EX20	B-103
F/0143	IODI		8-100



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## TABLE B-4 Project Index (Continued)

PROJECT	AREA CODE	SUBJECT	PAGE
F/0145	EDC19	AN/ULQ-5	8-82
F/0148	C3		B-36
F/0151	EDC9		B-69
F/0186	M3	AGM-128 Bullpup	B-108
F/0198	FC4-2	F-4 AMCS Aero 1A, F-8 AWG-4	B-92
F/0210	EDC17 EDC20	ALT-27	8-80 8-83
F/0214	A4-1	SH-3A	B-8
F/0228	DD4	ANEW	B-49
F/0237	FC4-3		B-96
F/0251	SS1-3		B-163
F/0255	A3		B-6
F/0257	03	A-6A/RABFAC/Paveway	B-123
F/0263	02	Walleye II Mk 5	B-122
0/\$66	C4	AN/WRA-3	B-37
0/\$97	ADC6	NAE Beacon Mk 3 Mod 1	8-27
0/\$107	C2		B-35
0/\$108	07	SEANETTLE	B-129
0/5123	EDC1-2	AN/SPN-43	B-59
0/\$126	M4-1	REDEYE	B-109
0/\$138	M4-2	STANDARD Missile	B-110
0/\$145	M4-1	REDEYE	B-109
0/\$150	EDC14	AN/BRD-7	B-76



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TABLE 8-4 Project Index (Continued)

PROJECT	AREA CODE	SUBJECT	PAGE
0/\$153	ADC1-4	AN/SQQ-16	<b>B-18</b>
0/\$155	NG2	AN/URN-20	B-116
0/\$163	EDC11	AN/SLQ-27(XN-1) SHORTSTOP	B-71
0/\$165	I OD2		B-102
0/\$167	08-1	Mk 48 Mod 1	B-131
0/\$170	NG3	AN/BRN-7 OMEGA Receiver	B-117
0/S178 0/S179	EDC4 DD6	L Mk 3X Mod O Locator (RADRAG) TIDY	B-64 B-52
0/5181	C1	AN/WSC-3	B-53
0/5200	EDC13	AN/SRD-19(XN-1)	B-75
0/\28	01	Mk 15 Mod O SADEYE	B-120
0/V28E08	FC1		8-85
0/V37	04	Mk 4 Mod O	B-124
0/V42	ADC3	AN/SSQ-1	B-23
0/V52	02	Walleye Mk 1 Mod 0	B-122
0/ 71	EDC6	Mk 105 Mod 0, Mk 104 Mod 1	B-66
0/V84	ADC2	CASS	B-21
0/V86	05	ZAP	B-125
0/V95	04	GPU-2/A	B-124
0/V98	01	CBU-59/B APAM	B-120
OP/S480/S67	DD5		B-51
OP/V126/J15-6	EDC10	AN/ASQ-8	B-70
OP/V218/J15-11	ADC3	AN/SSQ-20	B-23
0P/V261/H	NG4	AN/APN-126	B-110



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TABLE 8-4 Project Index (Continued)

PROJECT	AREA CODE	SUBJECT	PAGE
OP/V264/VV	A1	F8U-2	B-3
P/C2	SS2	LPH-2 Sea Control Ship	8-166
P/S1	ADC1-3	AN/SQQ-23	B-14
P/S3	EDC2	AN/SLQ-20	B-62
P/V3	A2	S-2G	B-4
P/V4	A4-2	SH-3H	B-9
X/C8	C6		B-39
X/S7	C7	CVAN 68 (MPDS/FCS)	B-40
X/V17	EDC3	AN/ASX-2 (TRISAT)	B-63