Fog Computing Platform Microservices Framework Description

by Barry Secrest, Brian Rapp, and Robert Amrein

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Fog Computing Platform Microservices Framework

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14. ABSTRACT

The Internet of Things relies on centralized Cloud computing and highly reliable networking. When applied to the battlefield, the anticipated benefits to the warrior include increased battlefield awareness and Anticipatory Analytics that exploit the explosion of available data. The battlefield environment, however, is contested by the adversary through electronic and cyber-warfare and does not support a highly reliable network or Cloud computing. Through Fog Computing we are able to work in a contested network and provide the benefits of Cloud computing without a Cloud, using devices that are much lower SWaP (size, weight, and power) than traditional architectures required for big data, artificial intelligence, and other computation-heavy tasks. Fog Computing combines all battlefield compute resources to form a robust, resilient, distributed computational capability providing Cloud benefits closer to the edge. This report documents the framework for microservices in Fog Computing.

15. SUBJECT TERMS

distributed computing, Cloud services, edge computing, Fog Computing, computer architecture
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1. Introduction

Fog Computing Platform Microservices Framework (FCP-MF) is a high-level application programming interface (API) that allows developers to easily and quickly build Fog Computing Platform (FCP)-compatible microservices. It allows the developers to concentrate on the microservice functionality and not worry about lower-level details like sending and receiving messages to process, configure, encrypt, and log formatting that are essential for a well-running microservice but distract from the core implementation of the microservice.

Currently, the FCP-MF is developed as an abstract Python implementation for Python-based microservices but this can be expanded to other languages such as Java and C/C++.

2. FCP Background

FCP is designed to process Internet of Things (IoT) events in near real-time. Fog nodes are deployed close to the data sources to offload some of the analytics burden from the cloud. Faster results are obtained, and with less security risk, than transmitting all data to central servers for processing.

An intuitive web-based user interface provides a full suite of services for administrators to configure a microservice, deploy it to a fog node, monitor its status, start and stop the microservice, and send an updated configuration to a running microservice. These functions are initiated on individual nodes or on clusters of nodes.

The FCP architecture is powered by microservices: discrete software components deployed at the fog and edge layers to perform specific functions. They include support services such as databases and message brokers; also, analytic services such as neural networks and machine-learning algorithms.

2.1 Fog Computing

Due to increasing demands/deployments of IoT, the Fog Computing construct has gained considerable ground. In March 2018, National Institute of Standards and Technology (NIST) released Special Publication 500-325, the NIST Fog Computing Conceptual Model.\(^1\) NIST describes Fog Computing as a mechanism to decentralize applications, management, and data analytics into the network itself using a distributed and federated compute model. Fog Computing can be contrasted with cloud computing in that, while the cloud is high in the air with pristine network connectivity and unlimited compute, the fog is closer to the ground—where IoT
sensors/devices live. Fog networks generally have intermittent and limited connectivity and also have reduced compute available. Fog Computing is especially relevant for tactical environments because compute, analytics, storage, and so on can be brought closer to edge devices/sensors operating in networks facing Denied-Disconnected Intermittent Limited bandwidth challenges.

It is important to note the Fog Layer is abstract. There is no one-size-fits-all model. Different use cases will require different configurations of Fog Nodes. Fog Nodes can be organized hierarchically, such that a lower-level node sends a condensed/subset stream of data to a higher-level node. For example, a Soldier’s Fog Node could only communicate with the higher-level Fog Node on the Humvee. Or, the Soldier may not have a Fog Node at all—his/her sensors may talk directly to the Humvee’s Fog Node. Additionally, it may be the case that the Soldier’s Fog Node (due to reduced power, space, processing, etc.) may not be considered a tactical high-performance computing (HPC) device, while the Humvee Fog Node would be a tactical HPC device.

### 2.2 FCP Implementation and Overall Architecture

Figure 1 depicts FCP notional architecture and the publishing and subscription tasks that occur between the microservices and the broker.

![Fig. 1 FCP architecture](image)

There are two types of end users shown in the diagram. The end user on the left represents users of a client application that makes use of the data coming from the edge and fog. The application listens for the data, processes them in some way, and
formats the data for users to see. The end user on the right side is a SmartFog administrator, who deploys and manages the microservices from the cloud.

Message Queue Telemetry Transport (MQTT) is the message-broker technology that enables the microservices to communicate with each other and between the edge and cloud layers. However, similar brokers, such as Advanced Message Queuing Protocol, can be used as well. While each device does not need its own MQTT broker, it must have access to a broker; therefore, each FCP deployment must include at least one message-broker server.

2.3 Microservices

Microservice Architecture (MSA) is a specific type of software development that concentrates on building single-purpose modules with well-defined interfaces and operations. The MSA paradigm has grown in popularity in recent years as the enterprise seeks to become more agile and move toward a continuous integration/testing pattern found in DevOps solutions. Additionally, many open-source projects such as Docker, Singularity, and SaltStack have facilitated MSA adoption. MSA can help create scalable, testable software that can be delivered daily/weekly.

MSA structures an application as a set of services based on business functionality.

In general, microservices have the following features:

- Highly maintainable and testable
- Loosely coupled
- Independently deployable
- Organized around business capabilities

In addition, FCP microservices

- are easily configured, deployed, and maintained by an administrator,
- process input and output through a message broker,
- are containerized,
- continue operating while being disconnected from the cloud,
- allow resiliency with slow or unstable network connections,
- accept dynamic configuration updates, either manually from administrators or dynamically from higher-level systems, and
• communicate with each other over TLS-encrypted connections.

FCP-MF provides structure and convenience functions for building FCP-compatible microservices.

3. Implementation Details

The FCP-MF packages provide an abstract implementation of core microservice functionality to use when implementing microservices for the FCP. Microservices consist of a data MQTT client, an optional configuration MQTT client, data serializers and other various administrative functions that enables a unified interface for creation, logging and configuration of new microservices operating over the MQTT protocol.

The fogms package is for MQTT-based microservices that will retrieve their data from MQTT, do some processing on the data, and send their output messages to MQTT.

The fogms package provides the following five features to clients.

1) Defines a standard MQTT configuration object:

This object details all parameters needed to create a secure connection to an MQTT broker. Developers can then ensure that these parameters are present in the microservice configuration. The configuration object also validates the parameters to safeguard against invalid values being passed into the microservice.

2) Connects to MQTT brokers and automatically registers on_message callback for received messages:

After calling connect_clients() the connection to the MQTT broker will be established, and all topics defined in the MQTTConfiguration object will be subscribed to and linked to the on_message() method of the implementing object. A shutdown class is also provided to cleanly disconnect from brokers when the microservice is being terminated.

3) Registers the update callbacks if defined:

Microservices can support dynamic configuration changes. They do this by listening on a specified update topic. This can be a separate MQTT broker that the microservice connects to for normal data processing. The framework facilitates managing this separate broker configuration, subscribing to the update topic, handling the new configuration, and managing reloading for the new configuration to take effect.
4) Standardizes log messages:

Microservices use the standard Python logging mechanism but the framework standardizes the format of the log messages so they are consistent across microservices.

5) Provides a pluggable serializer for incoming and outgoing messages:

Messages coming into and out of a microservice can be in a variety of formats. The pluggable serializer functionality allows clients to create a handler to convert to and from external data formats and the internal data structures required in the microservice. There is JavaScript Object Notation (JSON) Serializer available for use, but developers can write their own as well.

When inheriting the microservice, abstract base class developers must do the following:

1) Call `super() init` in the class initialization passing the parameters

   a. `data_mqtt_config (MQTTConnectionConfig):` configuration object for the data MQTT client

   b. `update_mqtt_config (MQTTConnectionConfig, OPTIONAL):` configuration object for the MQTT client to receive real-time config updates

   c. `serializer (fogms.payload_serializers, OPTIONAL):` serializer object used to conveniently serialize/deserialize payloads

   d. `logger_name (str, OPTIONAL):` name of logger level

2) Implement abstract methods

   a. `on_message()`: define default callback for topic subscriptions

   b. `validate()`: define validation method for microservice configurations

3) Call `connect_clients()` to make the connection to the MQTT broker and subscribe to topics for incoming messages.

These interfaces are written as a Python module, which makes it very easy to use in developing new microservice code by simply importing the appropriate module components.
4. Sample Client

The following passage is a simple Fog Microservice that shows how the FCP-MF should be used. This is a very simple service that connects to an MQTT broker, receives a message, and outputs a message on the configured topics. Section 4.1 shows the microservice code implemented in Python, and Section 4.2 shows the configuration file for the service.

4.1 example_client.py

```python
from fogms import configurations
from fogms.microservice import microservice
from fogms.func._general_func import logging_format
from fogms.payload_serializers.JSONSerializer import JSONSerializer
from datetime import datetime
import logging
import argparse
import configparser
import sys
import time
import json

class SimpleService(microservice):
    ...
    Put any initialization code for the service in this method
    ...
    def __init__(self, data_mqtt_config, update_mqtt_config, serializer):
        super().__init__(data_mqtt_config=data_mqtt_config,
                         update_mqtt_config=update_mqtt_config,
                         serializer=serializer)
    ...
    Used to validate the configuration if necessary
    ...
    def _validate(self):
        #validate method - way to validate data members by type/value
        self.logger.debug("Validating....")
```
Called when a message is received on the MQTT topic defined in the configuration

def _on_message(self, client, userdata, msg):
    self.logger.info("Received message for processing from MQTT")
    self.logger.info("\tOn Topic: %s", msg.topic)
    self.logger.info("\tMsg: %s", msg.payload)

    # Service isn't really doing anything. But this is where the interesting pieces would go.
    # Do something interesting with the incoming message then create the output
    self.logger.info("Doing some important work here......")

    raw_msg = { "msg": "Hello World",
                "success": "True" }

    json_msg = self.serializer.serialize(raw_msg, "data")

    # Send result to MQTT
    self.dataClient.publish_msg(json_msg)
    self.logger.info("Successfully sent results to MQTT")

def main():
    logger = logging.getLogger(__name__)

    # Read the config file location from the command line
    cl = argparse.ArgumentParser()
    cl.add_argument('--config_path', '-c', type=str,
                    default='./example_client.ini',
                    help = 'Full path to config file')
    cl.add_argument('--log_path', type=str, default='./',
                    help = 'Path to write log files')

    cl_args = cl.parse_args()
    log_file_name =datetime.now().strftime('example_ms_%d_%m_%Y')
    logging.basicConfig(format=logging_format(), level=logging.DEBUG,
                        handlers=[}
logging.FileHandler("{0}/{1}.log".format(
    cl_args.log_path, log_file_name)),
logging.StreamHandler())

# get the config file and parse
logger.info("Parsing config from {}".format(cl_args.config_path))
config = configparser.ConfigParser()
with open(cl_args.config_path) as data_file:
    config.read_file(data_file)
    config_errors = False

# load MQTT configuration items from file into MQTT Configuration Object
try:
    mqtt_dict = {}
    mqtt_dict['host'] = config['mqtt']['host']
    mqtt_dict['port'] = config.getint('mqtt','port')
    mqtt_dict['pub_topic'] = config['mqtt']['pub_topic']
    mqtt_dict['sub_topics'] = config.get('mqtt','sub_topics').split(',')
    mqtt_dict['ssl_protocol'] = config['mqtt']['ssl_protocol']
    mqtt_dict['keepalive'] = config.getint('mqtt','keepalive')
    mqtt_dict['sub_qos'] = config.getint('mqtt','sub_qos')
    mqtt_dict['pub_qos'] = config.getint('mqtt','pub_qos')
    mqtt_dict['mqtt_protocol'] = config.getint('mqtt','mqtt_protocol')
    mqtt_dict['ssl_cert_path'] = config['mqtt']['ssl_cert_path']

    mqtt_c = configurations.MQTTConnectionConfig(c=mqtt_dict)
    mqtt_c.output_config()
except AssertionError:
    config_errors = True

# Instantiate and initialize the service class
jsonSerializer = JSONSerializer()
simpleMS = SimpleService(data_mqtt_config=mqtt_c,
    update_mqtt_config=None,
    serializer=jsonSerializer)

# Connect to MQTT and start listening for messages
simpleMS.connect_clients()
try:
    while True:
        time.sleep(1)
except:
    simpleMS.shutdown()
    sys.exit(1)

if __name__ == '__main__':
    main()

4.2 example_config.ini

[mqtt]
host=x.x.x.x
port=8883
pub_topic=example/out
sub_topics=example/in
ssl_protocol=tls_12
keepalive=180
sub_qos=2
pub_qos=2
mqtt_protocol=311
ssl_cert_path=./certs/ca-chain.crt

5. Case Study

To get an idea of efficiency speed-up of using the FCP-MF in creating new microservices, this section will review the Speech-to-Text application that was recently converted to an FCP microservice. This was part of a larger effort to convert a speech-to-speech translation application and run it in the FCP, but will focus just on the speech-to-text portion of the workflow.

This developmental effort was done without the aid of the FCP-MF. Table 1 details the microservice-development process with the high-level tasks and associated effort involved.
<table>
<thead>
<tr>
<th>Task</th>
<th>Effort</th>
</tr>
</thead>
<tbody>
<tr>
<td>Research</td>
<td>72 h</td>
</tr>
<tr>
<td>Design</td>
<td>24 h</td>
</tr>
<tr>
<td>Development</td>
<td>48 h</td>
</tr>
<tr>
<td>Testing</td>
<td>48 h</td>
</tr>
</tbody>
</table>

Most of the time used in converting this functionality to a microservice was for learning and understanding the speech-to-text algorithms. For this effort we used Kaldi, which is a speech-recognition toolkit that uses machine learning. This had a large learning curve that accounted for most of the time used in the research phase.

However, we estimate the use of the FCP-MF would cut the development and testing time by 25%–50%. By using this toolkit, the developer no longer must worry about many of the details required to connect to and process messages from the FCP. Also, this cuts down testing time by reusing code that has already been thoroughly tested and used in other microservices.

### 6. Future

The FCP-MF has enormous potential for growth. Possibilities to increase its usefulness include the following:

- Expanded set of common APIs

As the microservice catalog expands, additional common services could be extracted into the Microservices Framework (MF) and made available to all microservices. For example, microservice developers would find these APIs helpful:

  - Health Check Endpoint
  - Telemetry and Metrics
  - Automated Test Integration

- Additional language support

  Currently, the MF extensions are written in Python. However, microservices can be written in any language. As more microservices are developed in other languages, the creation of similar abstract
implementations in languages such as Java and C/C++ is a natural evolution.

- Other common functionality

Additional modules can be created to handle other common tasks in microservices. One that might be especially useful would be support for machine-learning toolkits to do inference quickly and easily in a microservice.

7. Conclusion

The FCP-MF comprises APIs that allow microservice developers to focus on the business functionality of the microservice and not be concerned about common tasks like securely connecting to message brokers and receiving and processing messages.

The FCP-MF today provides a strong base set of functionality for microservice developers, but the expanded support of common APIs, languages, and machine learning envisioned for subsequent revisions would increase the usefulness and time savings for developers in the future.
8. References

# List of Symbols, Abbreviations, and Acronyms

<table>
<thead>
<tr>
<th>Abbreviation</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>API</td>
<td>application programming interface</td>
</tr>
<tr>
<td>FCP</td>
<td>Fog Computing Platform</td>
</tr>
<tr>
<td>FCP-MF</td>
<td>Fog Computing Platform-Microservices Framework</td>
</tr>
<tr>
<td>HPC</td>
<td>high-performance computing</td>
</tr>
<tr>
<td>IoT</td>
<td>Internet of Things</td>
</tr>
<tr>
<td>JSON</td>
<td>JavaScript Object Notation</td>
</tr>
<tr>
<td>MF</td>
<td>Microservices Framework</td>
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<tr>
<td>MQTT</td>
<td>Message Queue Telemetry Transport</td>
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<tr>
<td>MSA</td>
<td>Microservice Architecture</td>
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<tr>
<td>NIST</td>
<td>National Institute of Standards and Technology</td>
</tr>
<tr>
<td>TLS</td>
<td>Transport Layer Security</td>
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