

# Can Agile Methodology Survive without DevOps Techniques?

Hasan Yasar Technical Manager Software Engineering Institute - CMU

Software Engineering Institute Carnegie Mellon University Pittsburgh, PA 15213





Carnegie Mellon University

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This material is based upon work funded and supported by the Department of Defense under Contract No. FA8702-15-D-0002 with Carnegie Mellon University for the operation of the Software Engineering Institute, a federally funded research and development center.

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# **Topics**

Background

Agile Manifesto + Methodologies

DevOps: Reduce time to market

Barriers on Agile methodologies

How DevOps will overcome?

With or Without Agile?

Conclusion









# Background



Software Engineering Institute | Carnegie Mellon University



- The Software Engineering Institute (SEI) is a Federally Funded Research and Development Center (FFRDC)
- Source of CMMI, TSP, PSP
- Research software and cybersecurity problems of considerable complexity, create and test innovative technologies, and transition maturing solutions to widespread use.
- Assisted numerous government organizations in modernizing their software development practices in the spirit of DevOps principles.

- 25+ years of software development experiences
- Certified Scrum Practitioner
- Various roles through SDLC; Manager, Architect, Tester, Developer, QA, IT Manager, Project Manager, VP...
- Started with waterfall in 1990
- Started with agile in 2003
- Started with DevOps in 2010
- Instructor on delivering DevOps course at CMU, SEI since 2015

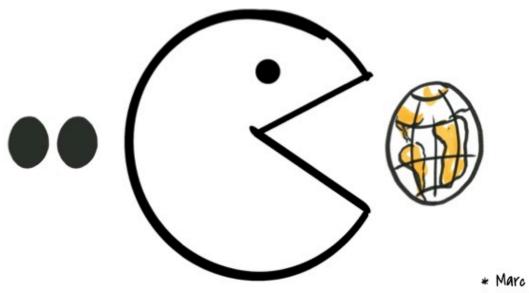






#### The world we live in...

# software is eating up the world\*



\* Marc Andreessen in Wall sreet Journal







# Common question...

How can I implemented DevOps process and techniques in my team/ directorate / project / organization /unit ... ?



How to assess the current state?
Where are the productivity bottlenecks?
Whom to train on what?
What and how to measure?
How to monitor?

# Lead to another question...

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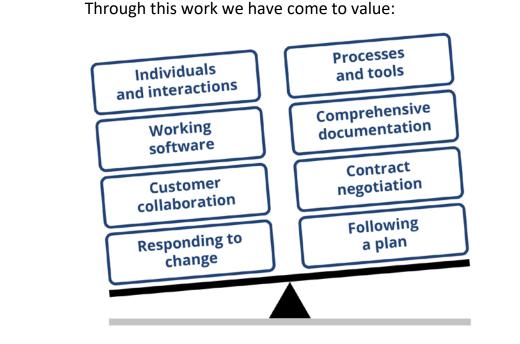






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#### Manifesto for Agile Software Development





http://www.agilemanifesto.org/





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That is, while there is value in the items on the right, we value the items on the left more.

# Twelve Agile Principles Support the Manifesto

- Highest priority is satisfy the customer through early and continuous delivery of software
- Welcome *changing requirements*, even late in development
- 3. Deliver working software *frequently*, from a couple of weeks to a couple of months
- Business people and developers must work together daily throughout the project
- Build projects around motivated individuals. Provide environment and support they need
- The most efficient and effective method of conveying information to and within a development team is face-to-face conversation

- Working software is the primary measure of progress
- 8. Agile processes promote sustainable development. The Sponsors, developers and users should be able to maintain a constant pace indefinitely
- Continuous attention to technical excellence and good design enhances agility
- Simplicity—the art of maximizing the amount of work not done—is essential
- The best architectures, requirements, and designs emerge from self-organizing teams
- 12. At regular intervals, the team reflects on how to become more effective, then tunes and adjusts its behavior accordingly.



# Some Observable Characteristics of Agile Implementations

*Iterative* —elements are expected to move from skeletal to completely fleshed out over time, not all in one step

*Incremental* —delivery doesn't occur all at once

Collaborative —progress is expected to be made by stakeholders and the development team working collaboratively throughout the development timeframe

Loosely-coupled Architecture —multiple self-organizing, cross-functional teams work concurrently on multiple product elements (e.g., requirements, architecture, design, and the like) for multiple loosely coupled product components

**Dedicated** —team members are allowed to focus on the tasks within an iteration/release as opposed to multi-tasking across multiple projects

**Time-boxed or** *Flow-based* —relatively short-duration development cycles that permit changes in scope rather than changes in delivery time frame

Adapted from Nidiffer, Miller, & Carney. Potential Use of Agile Methods in Selected DoD Acquisitions: Requirements Development & Management, SEI-2013-TN-006







#### **Many Methods Generally Termed** focused on team XP (Extreme focused on team technical practices Scrum Programmanagement practices ming) Technical and management Encourages risk-based practices focused on writing selection of practices; different **Test-Driven** Crystal the test that proves patterns for different contexts Development acceptance, then coding to that Originally derived Pull-based Scaled from Rational Unified Disciplined approach Agile Kanban Process, designed to Agile particularly Framescale Delivery favored for work services like security, Merger of lean, systems Kanban, and other engineering Agile methods to support large scale

#### Common thought:

any method that is an alternative to documentation driven, heavyweight software development processes is probably an Agile method.

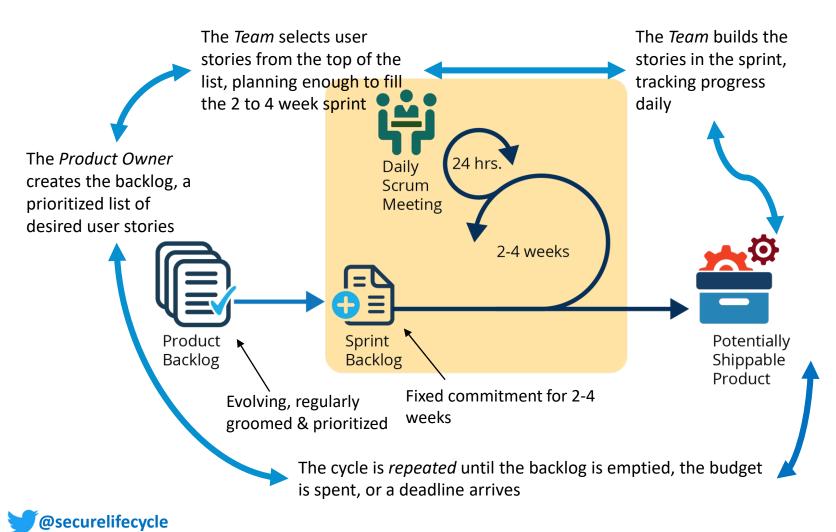




projects

# Agile at the Team Level - Scrum

Scrum is an iterative, incremental methodology for managing agile software projects.







# Agile at the Team Level - Kanban

Similar to Scrum in the sense that you focus on features as opposed to groups of features



select, plan, develop, test and deploy one feature before the next feature.

#### **Principles:**

- Visualize workflow,
- Limit WIP, under the "in progress"
- Pull work form column to column,
- Measure Lead Time: Monitor, adapt, improve



### Measures and Progress are common in Agile **Methods**

**Working software** – the potentially releasable features created during each sprint.

**Burn-down chart** – tracks the work completed and work remaining.

- two views the current sprint and the overall project
- includes the hours of effort remaining and the number of tasks remaining in for the sprint or project.

**Velocity** – measures the number of user stories completed in a sprint and can be used to predict the completion date range.

Cyclomatic complexity – a measure of the "goodness" of the software that is used to establish the need for refactoring.







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#### What is DevOps?

**DevOps** (a portmanteau of "development" and "operations") emphasizes communication, collaboration, and integration between software developers and information technology (IT) operations personnel. [1]

#### The history of DevOps

- Patrick Debois "Agile infrastructure and operations: how infra-gile are you?", Agile 2008 Conference
- John Allspaw "10+Deploys per Day: Dev and Ops Cooperation", Velocity 2009
- DevOpsDays, October 30<sup>th</sup> 2009, #DevOps term born

[1] http://en.wikipedia.org/wiki/DevOps





#### Who are Dev?



- Follow Agile methodologies
  - Using Scrum, Kanban and modern development approaches
  - Self directing, self managed, self organized
- Using any new technology
  - Each Dev has own development strategy
  - OpenSource,
- Allowed to have
  - Close relationships with the business
  - Software driven economy

Want to deliver software faster with new requirements...







# Who are Ops?



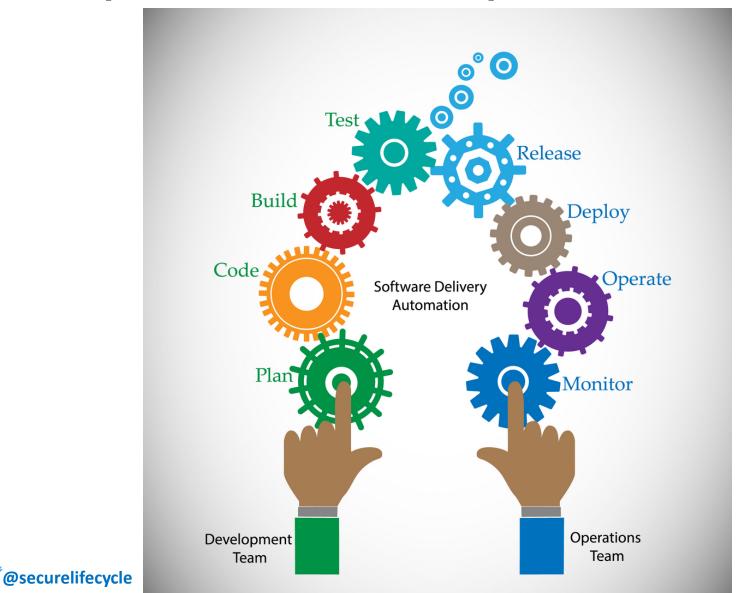
- **Operations** 
  - Runs the application
  - Manages the infrastructure
  - Support the applications
- Operations provides (ITIL Says)
  - Service Strategy
  - Service Design
  - **Service Transition**
  - **Service Operations**







# **DevOps connects Dev to Ops to Dev**







# **DevOps aims to Increase...**

...the pace of innovation

...responsiveness to business needs

... collaboration

...software stability and quality

... continuous feedback



# **DevOps has four Fundamental Principles**

Collaboration: between project team roles

Infrastructure as Code: all assets are versioned, scripted, and shared where possible

**Automation:** deployment, testing, provisioning, any manual or human-error-prone process

**Monitoring:** any metric in the development or operational spaces that can inform priorities, direction, and policy







### **DevOps promotes Collaboration**

Heavy collaboration between Dev and Ops on:

- Design / Architecture decisions
- Environment / Network configuration
- Deployment planning
- Code Review

Constantly available open communication channels:

- Dev and Ops together in all project meetings
- Chat/Email/Wiki services available to all team members
- Dev / Ops report together as one project team







# **Multiple Dimensions of DevOps**

#### Culture

- Developer and Ops collaborate (Ops includes security)
- Developers and Operations support releases beyond deployment
- Dev and Ops have access to stakeholders who understand business and mission goals
   Measureme nt

#### Automation/ Measurement

- Automate repetitive and error-prone tasks (e.g., build, testing, and deployment maintain consistent environments)
- Static analysis automation (architecture health)
- Performance dashboards

Culture

#### Process and Practices

- Pipeline streamlining
- Continuous-delivery practices (e.g., continuous integration; test automation; script-driven, automated deployment; virtualized, self-service environments)

Process and Practices

System and Architecture

#### **System and Architecture**

- Architected to support test automation and continuous-integration goals
- Applications that support changes without release (e.g., late binding)
- Scalable, secure, reliable, etc.







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#### **Stakeholders Involvement**









#### Teams that are too large to get everybody involved

#### IT Operations **Business Analyst** Scalability **Business Constraints Developers** Deployment Infrastructure Legal Issues User Requirements Performance **Networks** Market Needs Maintenance **Functional Updates Budgets / Timelines** Requirements **Programming Technical Testing** Monitoring **Documentation** Code Review **Data Privacy** Release **User Interface** Incident response Review User Security Intrusion **Documentation** Detection **Quality Assurance Information Security**

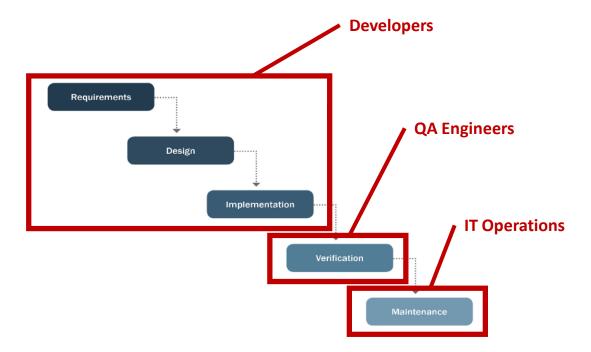






#### Silos Reinforce Waterfall

Teams have moved to Agile methodologies, but roles still align with waterfall methods

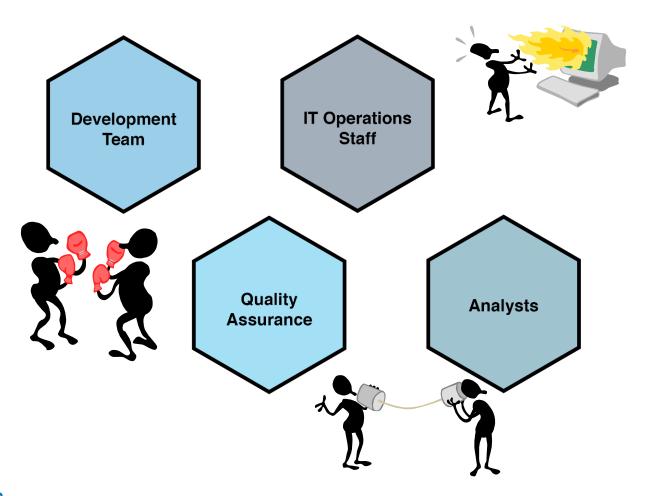








### Silos Inhibit Collaboration and poor communication



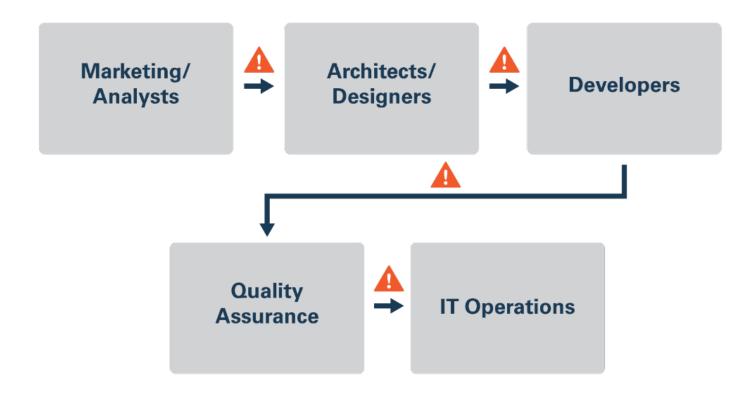






#### **Artifact transitions**

#### Every Transition of the System is a Risk

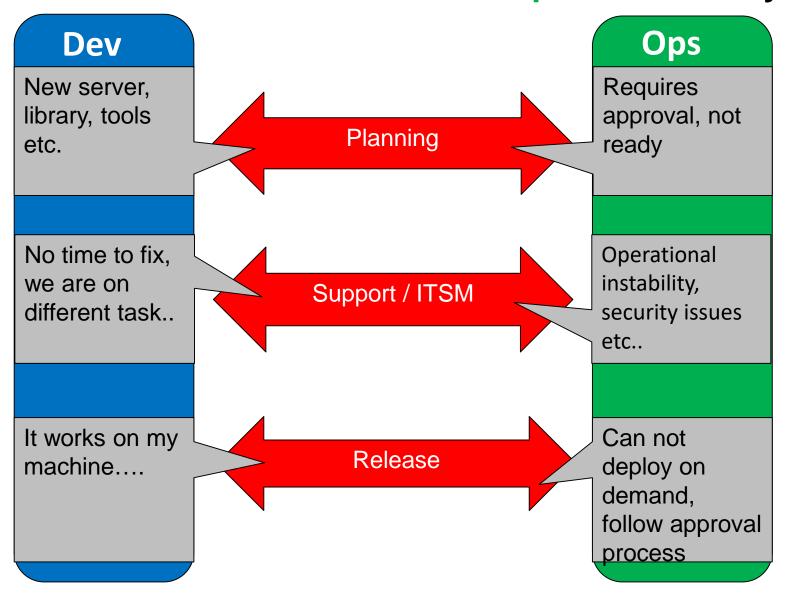






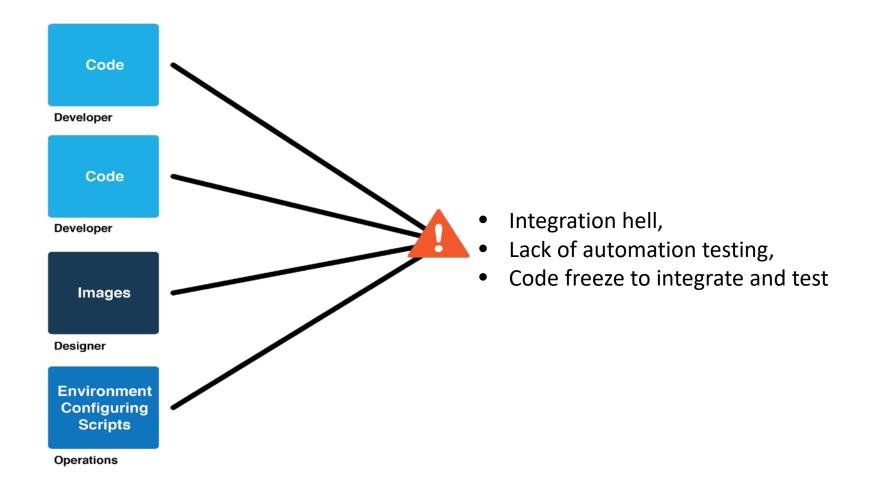


#### Constant conflict between Dev & Ops and also beyond



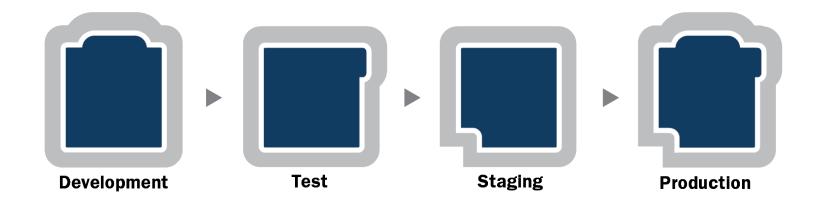


# Late testing (integration)





### Divergence between environments



Environments are independent, volatile, and easily manipulated. Without care, they will diverge.







# Lack of monitoring and measuring inappropriately

You will get what you measure if you do not monitor constantly

- What to monitor?
- Performance, Load/Tasking.
- Manual and based on instinct? Or Data
- Linked to business goals?
- Measuring of task? Or impact?
- Quality, Security, Reliability?

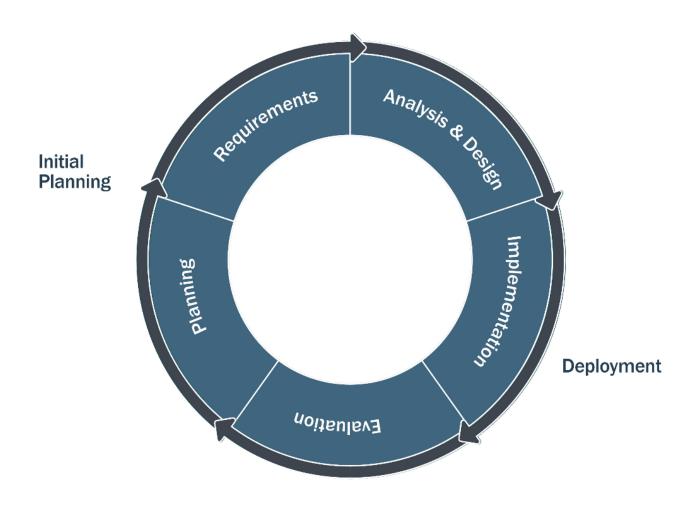








#### **Agile Methods on Dev team**









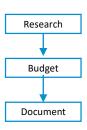
#### That results Agile development to ...

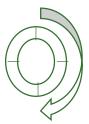
Water Scrum - Fall

**Business** 

Development

QA **Operations** 







Jez Humble, https://youtu.be/L1w2 AY82WY Dave West, http://sdtimes.com/analyst-watch-water-scrum-fall-is-the-reality-of-agile/





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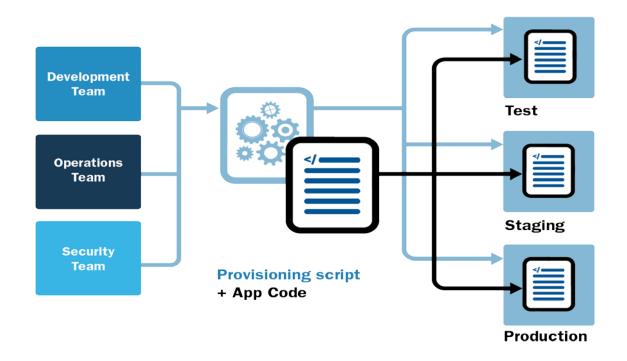


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#### **Setup environment Parity**

laC (Infrastructure as Code):

A program that creates infrastructure



A concretely defined description of the environment is good material for conversation between team members.





#### **IaC Promotes Quality Attributes**

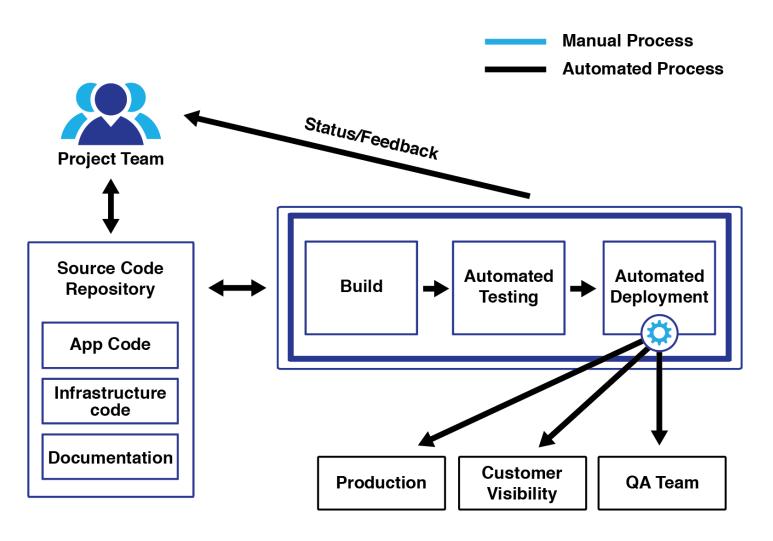
- The process that creates and configures the infrastructure for your application is, itself, an application.
- As an application, environment creation and configuration is now:
  - Automatable
  - Repeatable
  - Versionable
  - Reviewable

- Diffable
- Testable (it works)
- Human-readable
- Verifiable (it is right)





#### **Establish a Continuous Integration (CI)**

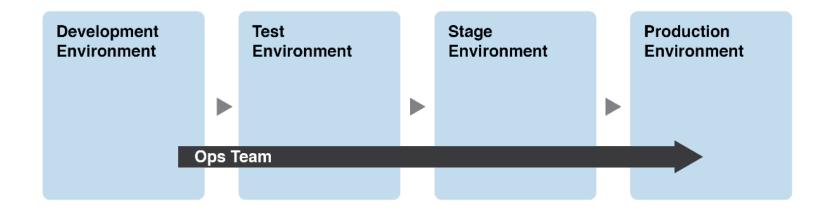








#### **Establish a Continuous Delivery / Deployment (CD)**



Shift Left Operational Concerns Enforced by Continuous Delivery







# DevOps with Agile : People

Heavy collaboration between all stakeholders

- Continuous Design / Architecture decisions
- Agreed on Environment / Network configuration
- Continuous Deployment planning
- Continuous Code Review

Constantly available open communication channels:

- Dev and Ops together in all project decision meeting
  - Virtually or physical but sharing common collaboration environment
- Chat/e-mail/Wiki services available to all team members







# DevOps with Agile : *Process*

Establish a *process* to enable *people* to succeed using the *platform* to develop Secure application

#### Such that;

- Constant communication and visible to all
- Ensures that tasks are testable and repeatable
- Frees up human experts to do challenging, creative work
- Allows tasks to be performed with minimal effort or cost
- Creates confidence in task success, after past repetitions
- Faster deployment, frequent quality release







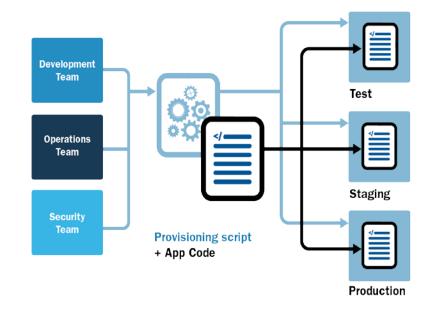
& security

quality

# DevOps with Agile: Platform

# Where *people* use *process* to build software

- Automated environment creation and provisioning
- Automated infrastructure testing
- Parity between Development, QA, Staging, and Production environments
- Sharing and versioning of environmental configurations
- Collaborative environment between all stakeholders









## **Achieve Agile Principles with DevOps Techniques**

Agile Principle	DevOps techniques
1. Highest priority is satisfy the customer through early and <i>continuous delivery</i> of software	Continuous Delivery & Deployment
2. Welcome <i>changing requirements</i> , even late in development	Continuous Integration and Continuous Feedback
3. Deliver working software <i>frequently</i> , from a couple of weeks to a couple of months	Continuous Integration Continuous Deployment Continuous Feedback
4. Business people and developers must work together daily throughout the project	Integrated Development Environment





## **Achieve Agile Principles with DevOps Techniques** (2/3)

Agile Principle	DevOps techniques
5. Build projects around motivated individuals.  *Provide environment and support* they need	Infrastructure as Code
6. The most efficient and effective method of conveying information to and within a development team is <i>face-to-face conversation</i>	Communication and collaboration
7. Working software is the primary measure of progress	Continuous Integration Continuous Deployment
8. Agile processes promote sustainable development. The Sponsors, developers and users should be able to maintain a constant pace indefinitely	Continues Integration Continuous Delivery Continuous Deployment Continuous Feedback







### **Achieve Agile Principles with DevOps Techniques (3/3)**

Agile Principle	DevOps techniques
9. Continuous attention to technical excellence and good design enhances agility	Collaboration and Continuous Integration
10. <i>Simplicity—the</i> art of maximizing the amount of work not done—is essential	Integrated Automated Development Environment Continuous integration
11. The best architectures, requirements, and designs emerge from <i>self-organizing teams</i>	Communication, collaboration and sharing
12. At regular intervals, the team reflects on how to become more effective, then <i>tunes and adjusts</i> its behavior accordingly.	Monitoring and measurement

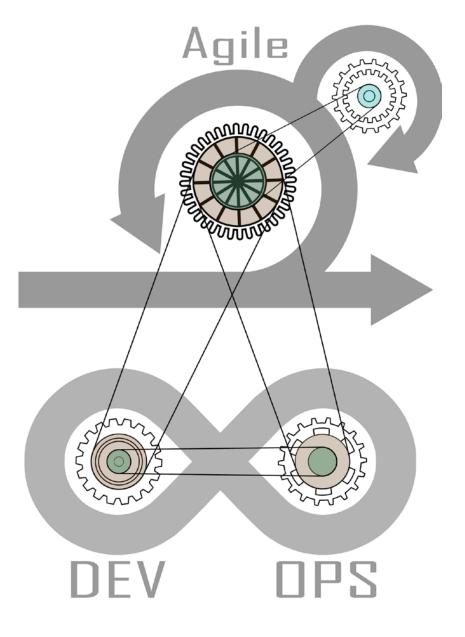






# **Agile Automation with DevOps**

Application delivery through collaboration and communication between developers and IT operations with Agile methodologies









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# Integrated – Automated Development pipeline

- Modern software development requires integrated deployment pipeline with following characteristics
  - Integrate-ability
  - Interoperability
  - Usability
  - Portability
  - Resilience
  - Security/Permissions
  - Availability (Error handling)
  - Scalability

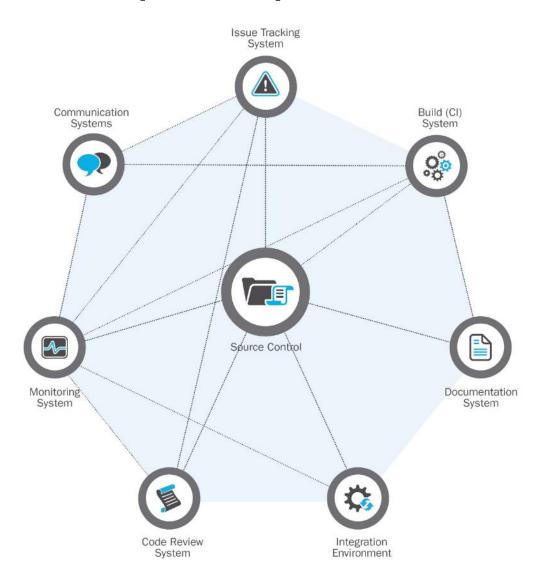
- Performance
- Modifiability
- Configurability
- "Automate-ability" (of manual tasks)
- "Approvability" (allows for manual approval)
- Measurability?
- Other?







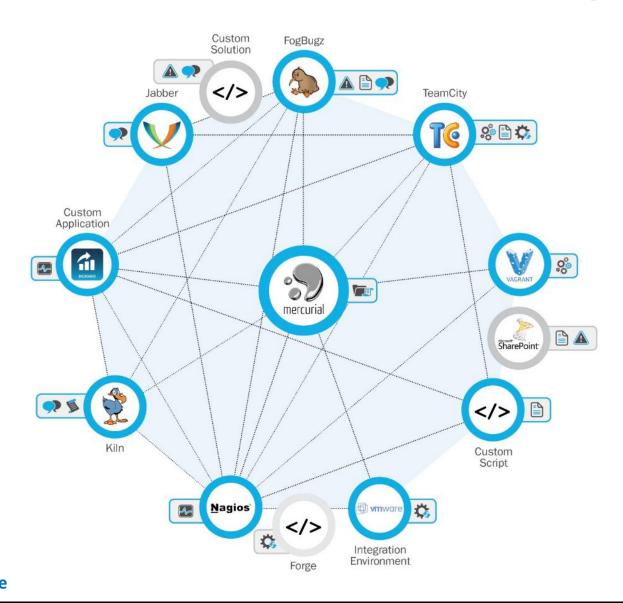
#### **Integrated Development Pipeline - General**







### **Integrated Development Pipeline – With Tooling**

















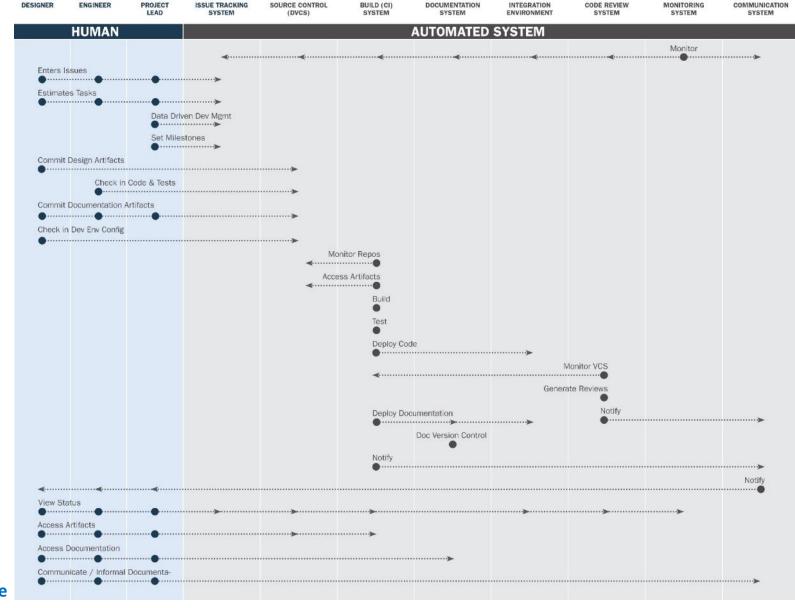








# **Matters?**

















SYSTEM



(DVCS)



SYSTEM

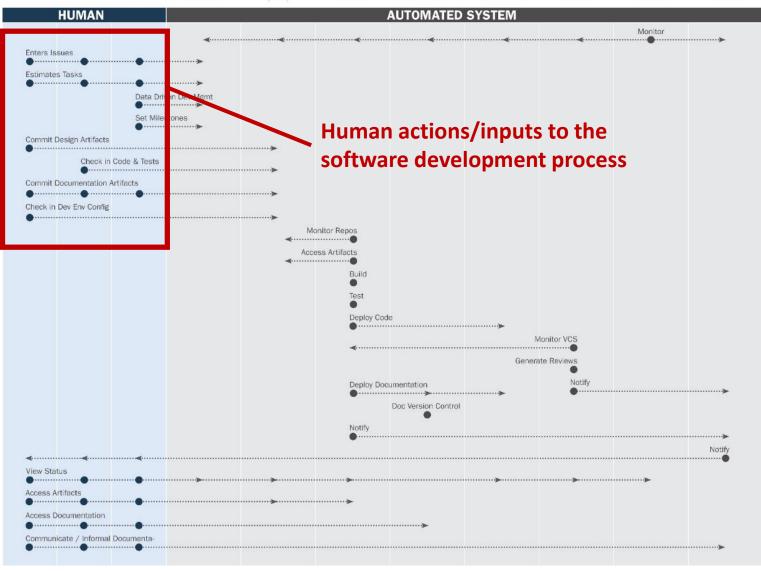


SYSTEM



CODE REVIEW



















SYSTEM



(DVCS)



SYSTEM



SYSTEM



CODE REVIEW





**HUMAN AUTOMATED SYSTEM** Monitor Estimates Tasks Data Driven Dev Mgmt Set Miles ones Commit Design Artifacts Check in Code & Tests Commit Documentation Artifacts **.....** Check in Dev Env Config Monitor Repos Access Artifacts **<-----**Build **Actions** Test Deploy Code performed Monitor VCS by Generate Reviews autonomous Deploy Documentation ..... Doc Version Control systems Access Documentation Communicate / Informal Documenta-







# **Application Release** Automation (ARA) - Magic **Quadrant report**

- Future of Modern Development, Automation support on each toolset
- By 2020, 50% of global enterprises will have at least one ARA
- Automation is the feature
- Environment modelling and release coordination as the key requirements
- Support telemetry and apply machine learning to have actionable insights







CA Technologies **Electric Cloud** Xebial abs Micro Focus (Serena Software) **Automic** Puppet Clarive Software OpenMake Software ABILITY TO EXECUTE As of August 2016 COMPLETENESS OF VISION

<sup>\*</sup>Gartner Magic Quadrant for Application Release automation of 2016

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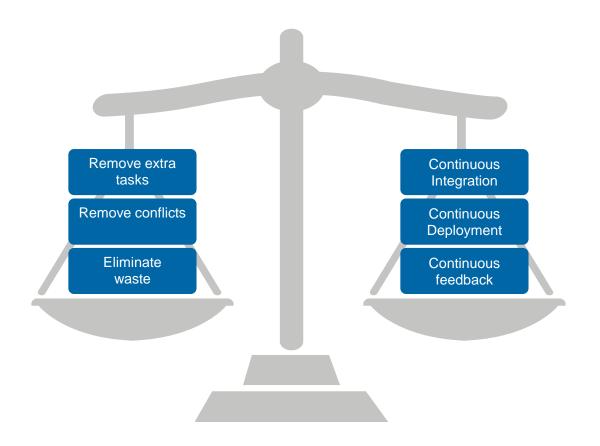




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# Goal: Balance efficiency and effectiveness to deliver the right things right!

With Continuous Everything!









# Agile DevOps

#### **Agile**

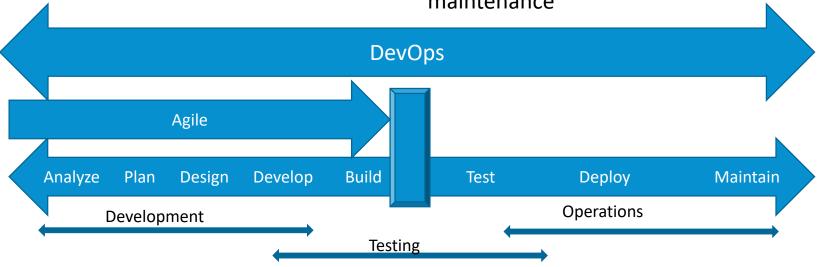
**Embrace** constant change

**Embed Customer** in team to internalize expertise on requirements and domain

#### **DevOps**

**Embrace** constant testing, delivery

**Embed Operations** in team to internalize expertise on deployment and maintenance

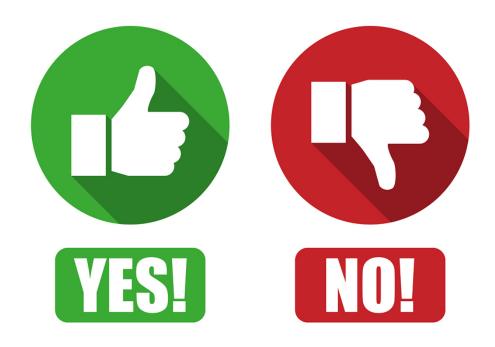








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# **SLS team GitHub Projects**

- Once Click DevOps deployment https://github.com/SLS-ALL/devops-microcosm
- Sample app with DevOps Process https://github.com/SLS-ALL/flask\_api\_sample
  - Tagged checkpoints
    - v0.1.0: base Flask project
    - v0.2.0: Vagrant development configuration
    - v0.3.0: Test environment and Fabric deployment
    - v0.4.0: Upstart services, external configuration files
    - v0.5.0: Production environment
- On YouTube:

https://www.youtube.com/watch?v=5nQIJ-FWA5A







#### For more information...

SEI DevOps Blog

https://insights.sei.cmu.edu/devops





# **Contact Information**

#### Hasan Yasar

Technical Manager, Secure Lifecycle Solutions hyasar@sei.cmu.edu



Web Resources (CERT/SEI)

http://www.cert.org/

http://www.sei.cmu.edu/



