

# Automated Code Generation for High-Performance, Future-Compatible Graph Libraries

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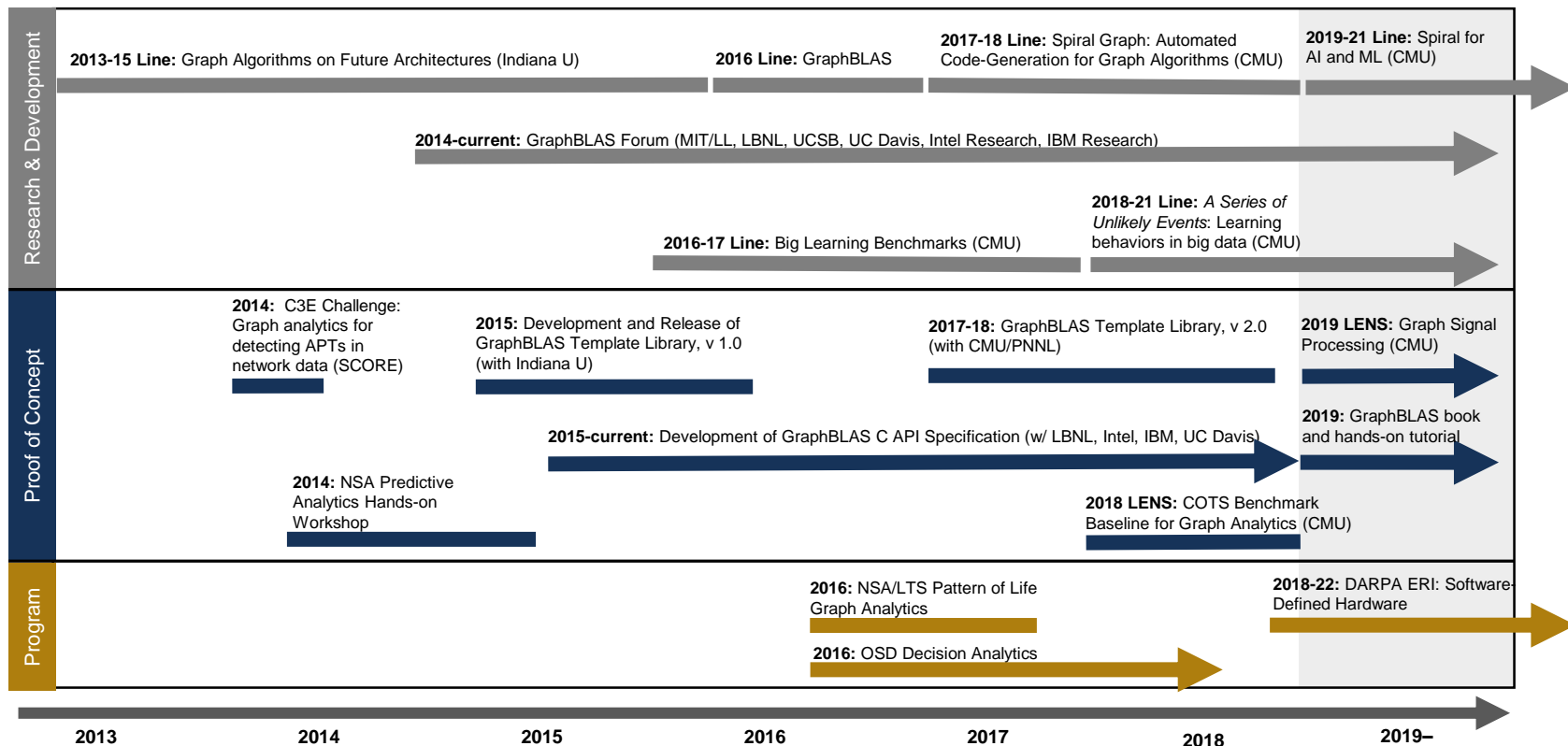
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DM18-1167

# Data-Intensive Computing Efforts at the SEI



# SpiralGraph: Automated Code Generation for *Future-Compatible*, High-Performance Graph Libraries

## Problem:

- Heterogeneous high-performance computing (HGPC) architectures are becoming more complex (the NSCI push to exascale).
- Graph algorithms are difficult to program efficiently even on today's hardware architectures.
- Exascale trend: Programming these systems will be much more difficult.<sup>1</sup>

## Solution:

- Create an automated code generation tool that produces high-performance graph algorithm implementations for specified hardware.
- **Make graph algorithms performance-portable and future-compatible.**

## Approach:

- Create formal abstractions of graph algorithms and primitives (build on GraphBLAS).
- Extend formal abstractions of chosen hardware architectures (build on Spiral and DARPA HACMS, DESA, PERFECT, BRASS).
- Create tool for mapping graph algorithms to hardware architectures for efficient code generation of data-intensive applications.

<sup>1</sup>FACT SHEET: National Strategic Computing Initiative, 29 July 2015.

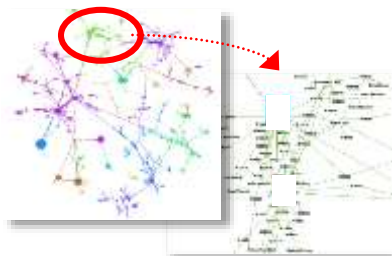
# Graph Analysis Is *Important* and *Pervasive*

## ISR



- Graphs represent entities and relationships detected through multi-INT sources
- 1,000s – 1,000,000s tracks and locations
- GOAL: Identify anomalous patterns of life

## Social



- Graphs represent relationships between individuals or documents
- 10,000s – 10,000,000s individual and interactions
- GOAL: Identify hidden social networks

## Cyber



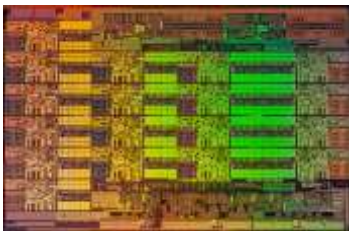
- Graphs represent communication patterns of computers on a network
- 1,000,000s – 1,000,000,000s network events
- GOAL: Identify cyber attacks or malicious software

**Common Goal: Detection of subtle patterns in massive graphs**

Slide credit: Jeremy Kepner, et al. "Mathematical Foundations of the GraphBLAS", IEEE HPEC, Sept. 2016.

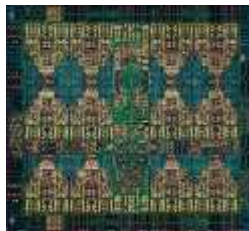


# Today's Computing Landscape



## Intel Xeon 8180M

2.25 Tflop/s, 205 W  
28 cores, 2.5—3.8 GHz  
2-way—16-way AVX-512



## IBM POWER9

768 Gflop/s, 300 W  
24 cores, 4 GHz  
4-way VSX-3



## Nvidia Tesla V100

7.8 Tflop/s, 300 W  
5120 cores, 1.2 GHz  
32-way SIMT



## Intel Xeon Phi 7290F

1.7 Tflop/s, 260 W  
72 cores, 1.5 GHz  
8-way/16-way LRBni



## Snapdragon 835

15 Gflop/s, 2 W  
8 cores, 2.3 GHz  
A540 GPU, 682 DSP, NEON



## Intel Atom C3858

32 Gflop/s, 25 W  
16 cores, 2.0 GHz  
2-way/4-way SSSE3



## Dell PowerEdge R940

3.2 Tflop/s, 6 TB, 850 W  
4x 24 cores, 2.1 GHz  
4-way/8-way AVX



## Summit

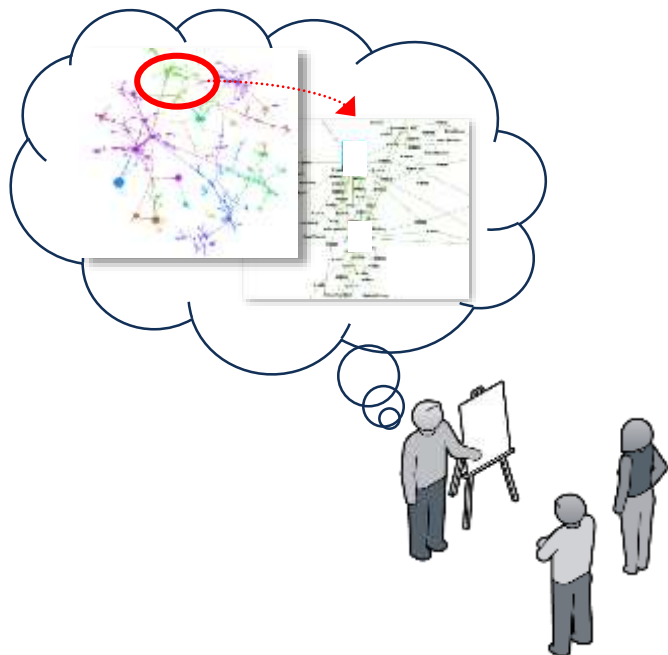
187.7 Pflop/s, 13 MW  
9,216 x 22 cores POWER9  
+ 27,648 V100 GPUs

1 Gflop/s = one billion floating-point operations (additions or multiplications) per second

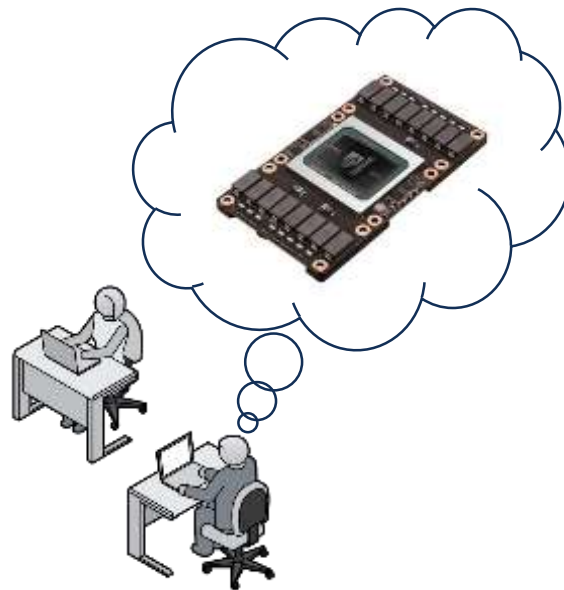
Slide credit: Franz Franchetti, "18-847G, 2018, Lecture 1: How Big is Big?"

# Separation of Concerns

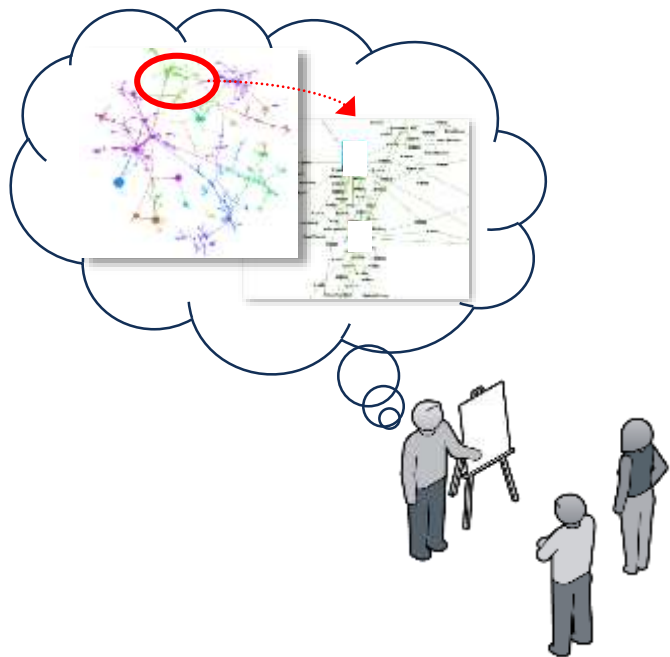
Separate the complexity of graph analysis from the complexity of hardware systems:



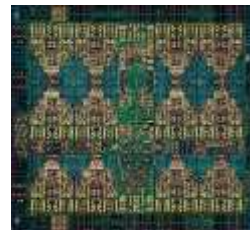
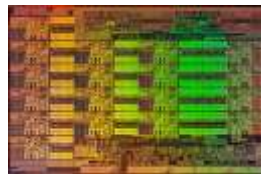
**Separation of Concerns**



GOAL: write once, run everywhere...fast (**with** help from hardware experts).



# GraphBLAS Application Programming Interface (API)





# GraphBLAS Primitives

Operation	Description
mxm, mxv, vxm	Perform matrix multiplication (e.g., breadth-first traversal)
eWiseAdd, eWiseMult	Element-wise addition and multiplication of matrices (e.g., graph union, intersection)
extract	Extract a sub-matrix from a larger matrix (e.g., sub-graph selection)
assign	Assign to a sub-matrix of a larger matrix (e.g., sub-graph assignment)
apply	Apply unary function to each element of matrix (e.g., edge weight modification)
reduce	Reduce along columns or rows of matrices (vertex degree)
transpose	Swaps the rows and columns of a sparse matrix (e.g., reverse directed edges)
build	Build a matrix representation from row, column, value tuples
extractTuples	Extract the row, column, value tuples from a matrix representation

<http://graphblas.org> “A. Buluc, T. Mattson, S. McMillan, J. Moreira, C. Yang, “The GraphBLAS C API Specification, v 1.0.0,” May 2017, updated May 2018.

# GraphBLAS Ecosystem: One Year Later

GraphBLAS Forum: <https://graphblas.org>

GraphBLAS C API, v. 1.2.0



## IBM-GraphBLAS

# GraphBLAS Ecosystem: One Year Later

GraphBLAS Forum: <https://graphblas.org>

GraphBLAS C API, v. 1.2.0  
GraphBLAS C++ API (proposal)



**IBM**-GraphBLAS



**Carnegie  
Mellon  
University**



# GraphBLAS Ecosystem: One Year Later

GraphBLAS Forum: <https://graphblas.org>

GraphBLAS C API, v. 1.2.0  
GraphBLAS C++ API (proposal)



**IBM**-GraphBLAS



gpu-GraphBLAS




GraphBLAS  
on EMU



# GraphBLAS Ecosystem: One Year Later

GraphBLAS Forum: <https://graphblas.org>

 **GraphBLAS  
Test Framework**

**GraphBLAS C API, v. 1.2.0**  
**GraphBLAS C++ API (proposal)**



**IBM-GraphBLAS**



**gpu-GraphBLAS**



**GraphBLAS  
on EMU**





# GraphBLAS Ecosystem: One Year Later

GraphBLAS Forum: <https://graphblas.org>



**GraphBLAS  
Test Framework**

**pyGB**

Python Wrapper

around **gbl**



**GraphBLAS C API, v. 1.2.0**  
**GraphBLAS C++ API (proposal)**



**IBM-GraphBLAS**



**gpu-GraphBLAS**



**GraphBLAS  
on EMU**



# GraphBLAS Ecosystem: One Year Later

GraphBLAS Forum: <https://graphblas.org>

**gbtl**

Algorithms  
Repository

Carnegie  
Mellon  
University

Carnegie  
Mellon  
University

GraphBLAS  
Test Framework

**pyGB**

Python Wrapper

around **gbtl**

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GraphBLAS C API, v. 1.2.0  
GraphBLAS C++ API (proposal)



**IBM**-GraphBLAS

**gbtl**

Carnegie  
Mellon  
University



gpu-GraphBLAS

**UC DAVIS**  
UNIVERSITY OF CALIFORNIA



GraphBLAS  
on EMU

Carnegie  
Mellon  
University

**UMBC**  
UNIVERSITY OF MARYLAND, BALTIMORE

# GraphBLAS Ecosystem: One Year Later

GraphBLAS Forum: <https://graphblas.org>

**gblt**

Algorithms  
Repository

Carnegie  
Mellon  
University

Carnegie  
Mellon  
University

**GraphBLAS  
Test Framework**

**pyGB**

Python Wrapper

around **gblt**

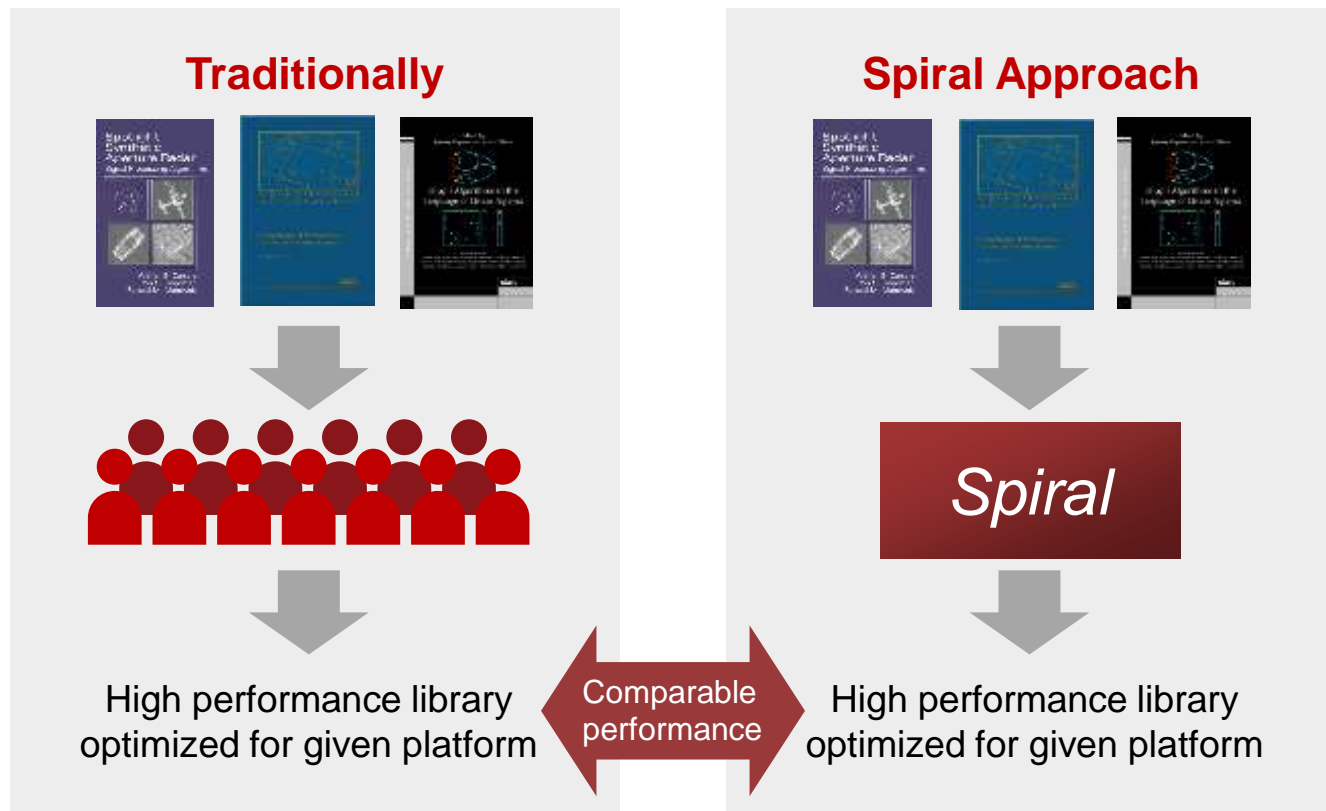
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**W**

GraphBLAS C API, v. 1.2.0  
GraphBLAS C++ API (proposal)

**Optimizing this is  
still difficult,  
time-consuming,  
and costly.**

# What is Spiral?

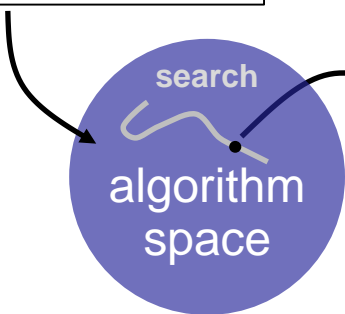


# Spiral: Platform-Aware Formal Program Synthesis

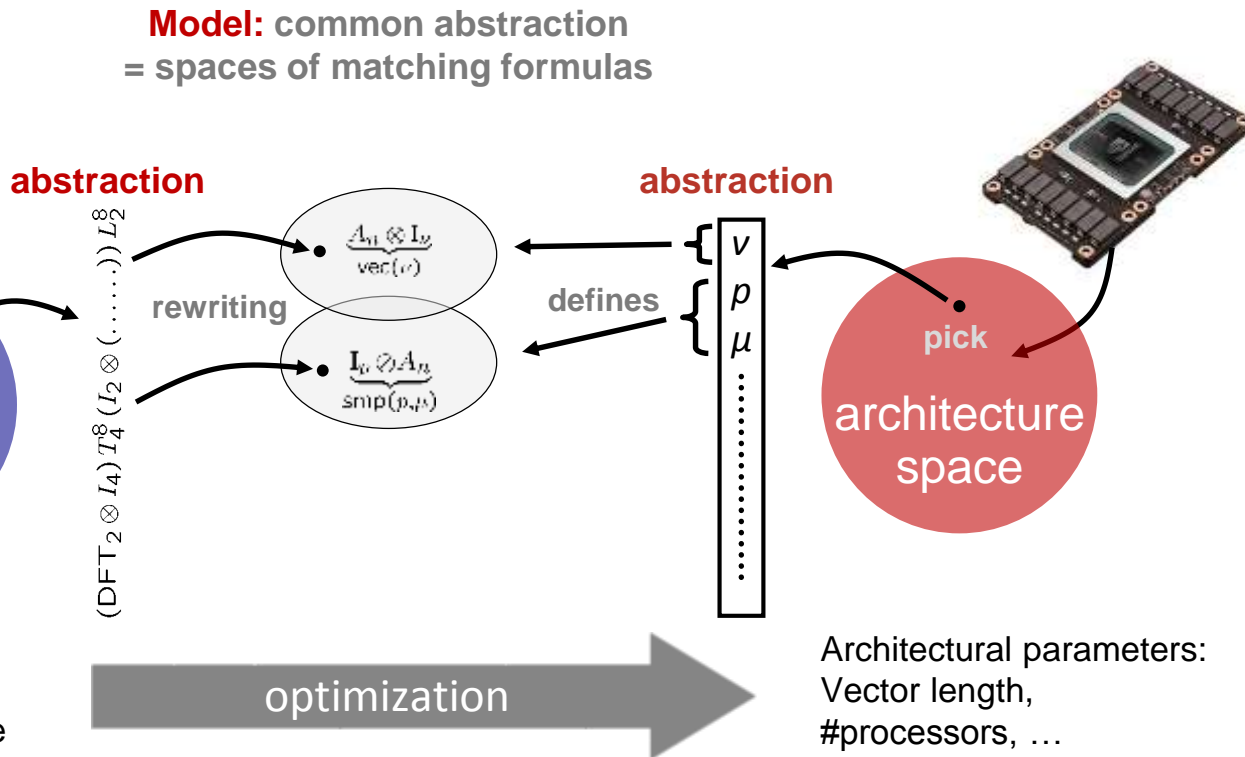
**GraphBLAS Math:**

$$\mathbf{C}(\mathbf{L}, \mathbf{z}) = (\mathbf{L} \oplus \cdot \otimes \mathbf{L}^T)$$

$$\text{count} = \bigoplus_{i,j} \mathbf{C}(i,j)$$



Kernel:  
problem size,  
algorithm choice



Architectural parameters:  
Vector length,  
#processors, ...



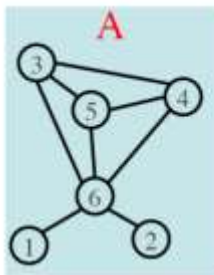
# GraphBLAS Primitives: The Math

Operation	Mathematical Description	Output	Inputs
mxm	$\mathbf{C} \langle \neg \mathbf{M}, \mathbf{z} \rangle = \mathbf{C} \odot (\mathbf{A}^T \oplus \cdot \otimes \mathbf{B}^T)$	$\mathbf{C}$	$\neg, \mathbf{M}, \mathbf{z}, \odot, \mathbf{A}, \mathbf{T}, \oplus \cdot \otimes, \mathbf{B}, \mathbf{T}$
mxv, (vxm)	$\mathbf{c} \langle \neg \mathbf{m}, \mathbf{z} \rangle = \mathbf{c} \odot (\mathbf{A}^T \oplus \cdot \otimes \mathbf{b})$	$\mathbf{c}$	$\neg, \mathbf{m}, \mathbf{z}, \odot, \mathbf{A}, \mathbf{T}, \oplus \cdot \otimes, \mathbf{b}$
eWiseMult	$\mathbf{C} \langle \neg \mathbf{M}, \mathbf{z} \rangle = \mathbf{C} \odot (\mathbf{A}^T \otimes \mathbf{B}^T)$	$\mathbf{C}$	$\neg, \mathbf{M}, \mathbf{z}, \odot, \mathbf{A}, \mathbf{T}, \otimes, \mathbf{B}, \mathbf{T}$
eWiseAdd	$\mathbf{C} \langle \neg \mathbf{M}, \mathbf{z} \rangle = \mathbf{C} \odot (\mathbf{A}^T \oplus \mathbf{B}^T)$	$\mathbf{C}$	$\neg, \mathbf{M}, \mathbf{z}, \odot, \mathbf{A}, \mathbf{T}, \oplus, \mathbf{B}, \mathbf{T}$
reduce (row)	$\mathbf{c} \langle \neg \mathbf{m}, \mathbf{z} \rangle = \mathbf{c} \odot [\oplus_j \mathbf{A}^T(:,j)]$	$\mathbf{c}$	$\neg, \mathbf{m}, \mathbf{z}, \odot, \mathbf{A}, \mathbf{T}, \oplus$
apply	$\mathbf{C} \langle \neg \mathbf{M}, \mathbf{z} \rangle = \mathbf{C} \odot f(\mathbf{A}^T)$	$\mathbf{C}$	$\neg, \mathbf{M}, \mathbf{z}, \odot, \mathbf{A}, \mathbf{T}, f$
transpose	$\mathbf{C} \langle \neg \mathbf{M}, \mathbf{z} \rangle = \mathbf{C} \odot \mathbf{A}^T$	$\mathbf{C}$	$\neg, \mathbf{M}, \mathbf{z}, \odot, \mathbf{A} (\mathbf{T})$
extract	$\mathbf{C} \langle \neg \mathbf{M}, \mathbf{z} \rangle = \mathbf{C} \odot \mathbf{A}^T(i,j)$	$\mathbf{C}$	$\neg, \mathbf{M}, \mathbf{z}, \odot, \mathbf{A}, \mathbf{T}, i, j$
assign	$\mathbf{C} \langle \neg \mathbf{M}, \mathbf{z} \rangle (i,j) = \mathbf{C}(i,j) \odot \mathbf{A}^T$	$\mathbf{C}$	$\neg, \mathbf{M}, \mathbf{z}, \odot, \mathbf{A}, \mathbf{T}, i, j$
build (meth.)	$\mathbf{C} = \mathbb{S}^{mxn}(i,j,v,\odot)$	$\mathbf{C}$	$\odot, m, n, i, j, v$
extractTuples (meth.)	$(i,j,v) = \mathbf{A}$	$i,j,v$	$\mathbf{A}$

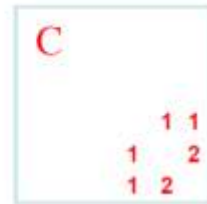
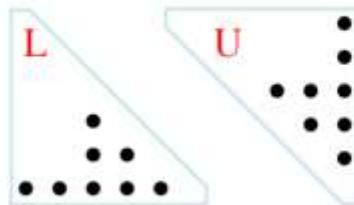
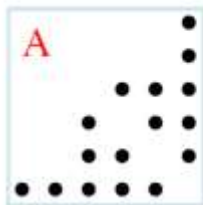
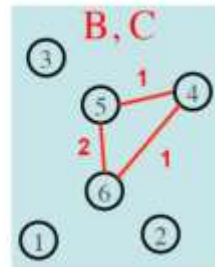
Notation:  $i,j$  – index arrays,  $v$  – scalar array,  $m$  – 1D mask, **other bold-lower** – vector (column), **M** – 2D mask, **other bold-caps** – matrix, **T** – transpose,  $\neg$  – structural complement,  $z$  – clear output,  $\oplus$  monoid/binary function,  $\oplus \cdot \otimes$  semiring, **blue** – optional parameters, **red** – optional modifiers

# Spiral: Platform-Aware Formal Program Synthesis

$$\begin{aligned}\#\Delta &= \frac{1}{6} \text{tr}(\mathbf{A}^3) \\ &= ||\mathbf{L} \cdot * (\mathbf{L} * \mathbf{L}^T)||_1\end{aligned}$$



$\mathbf{A} = \mathbf{L} + \mathbf{U}$  (hi->lo + lo->hi)  
 $\mathbf{L} \times \mathbf{U} = \mathbf{B}$  (wedge, low hinge)  
 $\mathbf{A} \wedge \mathbf{B} = \mathbf{C}$  (closed wedge)  
 $\text{sum}(\mathbf{C})/2 = 4 \text{ triangles}$



$$\begin{aligned}\mathbf{C}(\mathbf{L}, z) &= (\mathbf{L} \oplus \cdot \otimes \mathbf{L}^T) \\ \#\Delta &= \bigoplus_{i,j} \mathbf{C}(i,j)\end{aligned}$$

```

int triangle_count(Matrix const &L)
{
    Matrix C(L.nrows(), L.ncols());
    mxm(C, L, NoAccumulate(), ArithmeticSemiring<int>(),
        L, transpose(L));

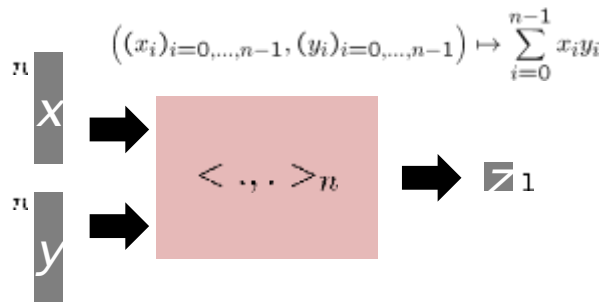
    int count = 0;
    reduce(count, NoAccumulate(), PlusMonoid<int>(), C);
    return count;
}

```

# SPIRAL's Math Framework

## High Level Operators

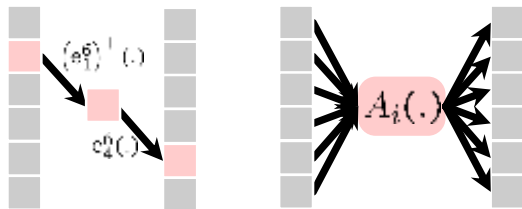
$$\langle \cdot, \cdot \rangle_n: \mathbb{R}^n \times \mathbb{R}^n \rightarrow \mathbb{R}$$



## Loop Abstraction

$$\bigcup_{i=0}^{n-1} : (D \rightarrow R)^n \rightarrow (D \rightarrow R)$$

$$A_i \mapsto (x \mapsto A_0(x) \sqcup \dots \sqcup A_{n-1}(x))$$



## Basic Operators

$$\text{Pointwise}_{n,f_i}: \mathbb{R}^n \rightarrow \mathbb{R}^n$$

$$(x_i)_i \mapsto f_0(x_0) \oplus \dots \oplus f_{n-1}(x_{n-1})$$

$$\text{Atomic}_{f(\cdot,\cdot)}: \mathbb{R} \times \mathbb{R} \rightarrow \mathbb{R}$$

$$(x, y) \mapsto f(x, y)$$

$$\text{Pointwise}_{n \times n, f_i}: \mathbb{R}^n \times \mathbb{R}^n \rightarrow \mathbb{R}^n$$

$$((x_i)_i, (y_i)_i) \mapsto f_0(x_0, y_0) \oplus \dots \oplus f_{n-1}(x_{n-1}, y_{n-1})$$

$$\text{Reduction}_{n,f_i}: \mathbb{R}^n \rightarrow \mathbb{R}$$

$$(x_i)_i \mapsto f_{n-1}(x_{n-1}, f_{n-2}(x_{n-2}, f_{n-3}(\dots f_0(x_0, \text{id}()) \dots))$$

## Rule Based Compiler

$$\text{Code}(y = (A \circ B)(x)) \rightarrow \{\text{decl}(t), \text{Code}(t = B(x)), \text{Code}(y = A(t))\}$$

$$\text{Code}\left(y = \left(\sum_{i=0}^{n-1} A_i\right)(x)\right) \rightarrow \{y := \vec{0}, \text{for}(i = 0..n-1) \text{ Code}(y += A_i(x))\}$$

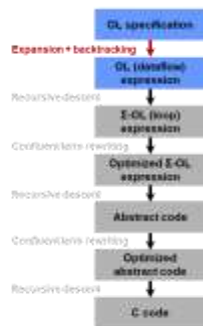
$$\text{Code}(y = (e_i^n)^\top(x)) \rightarrow y[0] := x[i]$$

$$\text{Code}(y = e_i^n(x)) \rightarrow \{y = \vec{0}, y[i] := x[0]\}$$

$$\text{Code}(y = \text{Atomic}_f(x)) \rightarrow y[0] := f(x[i])$$

Leverages DARPA HACMS

## SPIRAL as JIT and GraphBLAS Optimizer



## Algorithm/Architecture Co-Optimization



# Graph Algorithms in Spiral

## Problem Specification:

*TriangleCount()*

sr: Arithmetic semiring  
 X: Input matrix in CSR or CSC format  
 X.N: Number of vertices in the graph  
 Accum: Accumulation/Reduction function  
 Accum\_X: Accumulation over an input range  
 Dot: Dot product

## Algorithm Choice:

*Accum\_VMV( TriangleCount() )*

## Algorithm Derivation:

*BB(*  
*Accum(i4, 1, X.N-1,*  
*Accum\_X(i6, [ i4, 0 ], i4,*  
*Dot([ i6, add(i4, V(1)) ], [ i4, add(i4, V(1)) ],*  
*sub(sub(X.N, i4), V(1)))*  
*)))*

$$\Delta = \Delta + \frac{1}{2} \alpha_{10} A_{00} \alpha_{01}$$

## Abstract Code:

```
program(
  func(TVoid, "transform", [ res, IJ ],
    decl([ i6, j131, j1765, j1m31, j231, j2m31, jm32, rf63, rf64 ],
      chain(
        assign(deref(res), V(0)),
        loopw(i4, 1, 262110,
          chain(
            assign(rf63, V(0)),
            assign(j1765, add(V(262112), IJ, nth(IJ, i4))),
            assign(jm32, add(V(262112), IJ, nth(IJ, add(i4, V(1))))),
            loopw(logic_and(lt(j1765, jm32), lt(deref(j1765), V(0))),
              assign(j1765, add(j1765, V(1)))
            ),
            loopw(logic_and(lt(j1765, jm32), lt(deref(j1765), i4))),
              ...
              // dot product
              ...
            ),
            assign(deref(res), add(deref(res), rf63))
          )
        )
      )
    )
  )
)
```

## C Code:

```
void tc(int *res, int *IJ) {
  for(...) {
    // VMV product
  }
}
```



# It Works...

```

spiral> t := TriangleCount();
TriangleCount()
spiral> rt := RandomRuleTree(t, opts);
Accum_VMV_FLAME2( TriangleCount() )
spiral> srt := SumsRuleTree(rt, opts);
BB(
  Accum(i1, 1, 262110,
    Accum_X(i3, [ i1, 0 ], i1,
      Dot([ i3, add(i1, V(1)) ], [ i1, add(i1, V(1)) ], sub(sub(V(262111), i1), V(1)))
    )
  )
)
spiral> cs := CodeSums(srt, opts);
program(
  chain(
    func(TVoid, "init", [ ],
      chain()
    ),
    func(TVoid, "transform", [ res, IJ ],
      decl([ i3, j1, j11, j1m1, j21, j2m1, jm1, rf1, rf2 ],
        chain(
          assign(deref(res), V(0.0)),
          loopf(i1, 1, 262110,
            chain(
              assign(rf1, V(0.0)),
              assign(j1, add(V(262112), IJ, nth(IJ, i1))),
              assign(jm1, add(V(262112), IJ, nth(IJ, add(i1, V(1))))),
              loopw(logic_and(lt(j1, jm1), lt(deref(j1), V(0))),
                assign(j1, add(j1, V(1)))
              ),
              loopw(logic_and(lt(j1, jm1), lt(deref(j1), i1))),
                chain(
                  assign(i3, deref(j1)),
                  assign(rf2, V(0.0)),
                  assign(j11, add(V(262112), IJ, nth(IJ, i3))),
                  assign(j1m1, add(V(262112), IJ, nth(IJ, add(i3, V(1))))),
                  assign(j21, add(V(262112), IJ, nth(IJ, i1))),
                  assign(j2m1, add(V(262112), IJ, nth(IJ, add(i1, V(1))))),
                  loopw(logic_and(lt(j11, j1m1), lt(deref(j11), add(i1, V(1)))))
                    assign(j11, add(j11, V(1)))
                )
              )
            )
          )
        )
      )
    )
  )
)

```

```

spiral> PrintCode("tc", cs, opts);

/*
 * This code was generated by Spiral 1.4.0, www.spiralgen.com
 * Copyright (c) 2017, SpiralGen, Inc.
 * All rights reserved.
 *
 * This source code is free software: you can redistribute it and/or modify
 * it under the terms of the GNU General Public License as published by
 * the Free Software Foundation, either version 3 of the License, or
 * (at your option) any later version.
 *
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 * but WITHOUT ANY WARRANTY; without even the implied warranty of
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 * GNU General Public License for more details.
 *
 * You should have received a copy of the GNU General Public License
 * along with this program. If not, see <http://www.gnu.org/licenses/>.
 *
 * For an alternate commercial license contact info@spiralgen.com.
 */

#include <include/omega64.h>

void init_tc() {
}

void tc(int *res, int *IJ) {
  int *j1, *j11, *j1m1, *j21, *j2m1, *jm1;
  int i3, rf1, rf2;
  *(res) = 0.0;
  for (int i1 = 1; i1 < 262110; i1++) {
    rf1 = 0.0;
    j1 = (262112 + IJ + IJ[i1]);
    jm1 = (262112 + IJ + IJ[(i1 + 1)]);
    while (((((j1 < jm1))) && (((*(j1) < 0)))) {
      j1 = (j1 + 1);
    }
    while (((((j1 < jm1))) && (((*(j1) < i1)))) {
      i3 = *(j1);
      rf2 = 0.0;
      j11 = (262112 + IJ + IJ[i3]);
      j1m1 = (262112 + IJ + IJ[(i3 + 1)]);
    }
  }
}

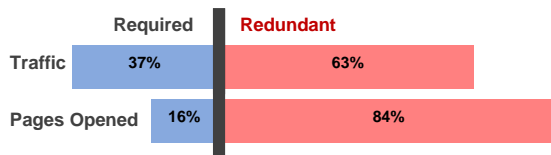
```

# PageRank Acceleration: Comparison against GPU

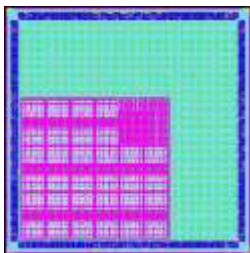
## PageRank



**Memory  
Bound  
SpMV**



## Custom Hardware Platform

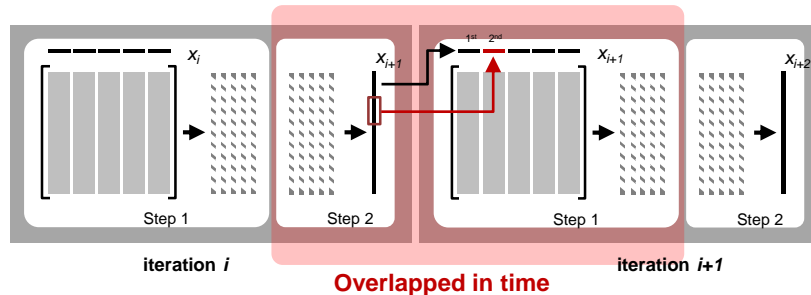


**16nm FinFET ASIC**



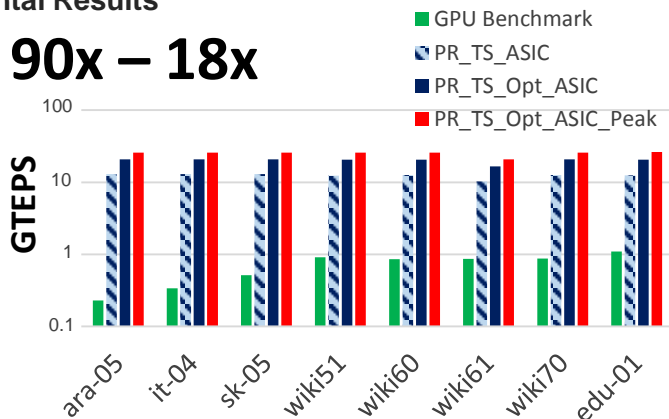
**Stratix10 FPGA**

## Two-Step SpMV and Iteration Overlap



## Experimental Results

**90x – 18x**

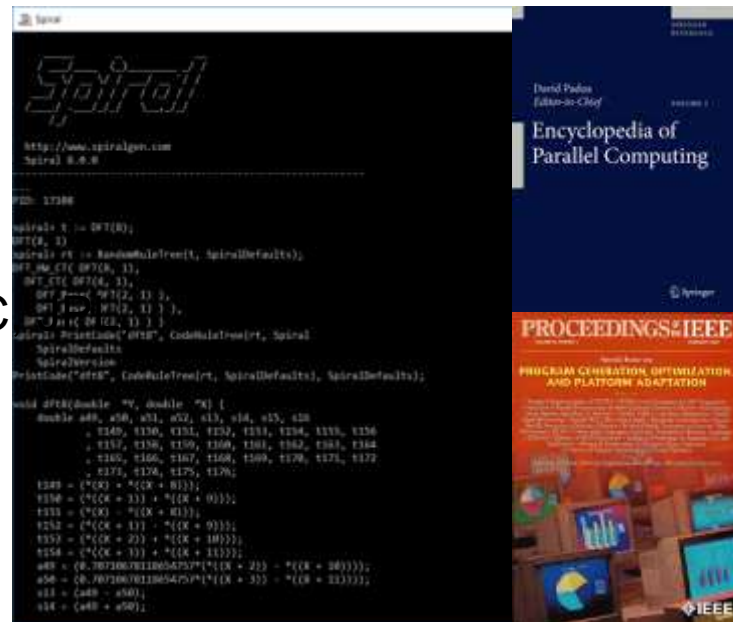


# Open Source Spiral: CMU/ECE and SEI Partnership



- **Open Source SPIRAL** available
  - non-viral license (BSD)
  - Initial version, effort ongoing to open source whole system
  - Commercial support via SpiralGen, Inc.
- Developed over 20 years
  - Funding: DARPA (OPAL, DESA, HACMS, PERFECT, BRASS), NSF, ONR, DoD HPC DOE, CMU SEI, Intel, Nvidia, Mercury
- Open sourced under DARPA PERFECT
- **Ongoing Partnership between SEI and ECE**

[www.spiral.net](http://www.spiral.net)



# Summary and Future Work

- GraphBLAS C API Specification is complete (and no longer provisional)
  - Two conformant implementations in C (SuiteSparse and IBM)
  - C++ API proposed with a complete implementation
  - Python bindings under development
  - Algorithm development using the API continues (30+ completed)
- Development of performant code generation and data structures continues
- Goals for FY19 and beyond:
  - Expand to other data-intensive domains: **machine learning and AI**
  - Co-design targeted hardware platforms
    - Reconfigurable hardware: FPGAs, DARPA HIVE/SDH hardware
    - Incorporate resource constraints: cost, size, weight and power (CSWAP)
- Long-Range Goal: Co-synthesis of hardware and software

# Contact Information

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