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1. REPORT DATE (DD-MM-YYYY	) 2. REPOR	T TYPE			3. DATES COVERED (From - To)	
09/17/2019	Final Tec	hnical Report			06-01-2016 to 05-30-2019	
4. TITLE AND SUBTITLE				5a. CC	DNTRACT NUMBER	
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7. PERFORMING ORGANIZATION NAME(S) AND ADDRESS(ES) Texas A&M University 400 Harvey Mitchell Pkwy S. Suite 300 College Station, Texas 77845					8. PERFORMING ORGANIZATION REPORT NUMBER	
9. SPONSORING/MONITORING AGENCY NAME(S) AND ADDRESS(ES) Sponsored Research Services 400 Harvey Mitchell Pkwy S. Suite 300				-	10. SPONSOR/MONITOR'S ACRONYM(S)	
College Station, Texas 77845					11. SPONSOR/MONITOR'S REPORT NUMBER(S)	
12. DISTRIBUTION/AVAILABILITY Approved for public Release 13. SUPPLEMENTARY NOTES	STATEMENT	n Unlimited			a	
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# Final Report: N00014-16-1-2706 Data Assimilation and Parameter Estimation for Parametric Partial Differential Equations PI: Ronald DeVore

#### September 17, 2019

This project studied numerical algorithms for solving partial differential equations (PDEs) which depend on many variables or parameters. Such PDEs arise in several important areas of applied mathematics including the modeling of complex physical and biological systems as well as in optimal design in engineering. In describing the accomplishments of this proposal, we let u(y) = u(y, x) be the solution to the PDE where y is the vector of parameters taken from a parameter domain Y and x is the physical variable taken from a domain D. We denote by V the energy space associated with the PDE. The solution u(y) is in V for all y and is to be computed with respect to the norm of V. In most situations V is a Hilbert space such as  $H_0^1(D)$  in the case of elliptic problems.

The project had three main goals as described in the next three sections of this report.

### 1 Build fast forward solvers through methods of model reduction.

Given a parameter query y, the solver should efficiently compute an accurate approximation to u(y) on line. Such forward solvers are used to simulate the process and are also used in optimal control and design. They are built off-line utilizing model reduction based on the smoothness of the mapping  $y \to u(y)$ . The paper 1 gave a state of the art survey of model reduction and numerical methods for parametric PDEs. The main theme of that paper was to show that the solution map for elliptic (and certain more general) parametric PDEs has analytic and anisotropic properties sufficient to guarantee efficient model reduction.

The model reduction is typically built by finding a low dimensional linear space  $X_n$  in V such that  $\operatorname{dist}(u(y), X_n) \leq \varepsilon$  for all parameters  $y \in Y$  where  $\varepsilon$  is a user prescribed accuracy. The space  $X_n$  is typically built in one of two ways. The first is through a sparse polynomial P(y) taking values in V which approximates u(y) to accuracy  $\varepsilon$  in the norm of V. The span of the coefficients of P then provide the linear space  $X_n$ . We have given in our earlier work [2, 3] theorems that prove the existence of such polynomials with quantitative estimates on how large n has to be to satisfy the prescribed error accuracy  $\varepsilon$ . In **6**, we extend this theory to include the log normal assumption on diffusion coefficients that are often used in stochastic settings. In **13**, we improve on the guarantees for rates of convergence (approximation error versus the size of n) by exploiting connections with results in number theory, in particular additive and multiplicative partitioning of integers.

A second construction of reduced models is through greedy algorithms which adaptively select snapshots  $u(y_{\text{DPW}}^{(j)})$ , j = 1, ..., n, whose span provides the space  $X_n$ . We have given in our earlier work ([1, 4]) the most rigorous and far reaching results for model reduction via greedy algorithms and in particular we show that these algorithms are near optimal for selecting a space  $X_n$ . The intimate connections between greedy algorithms and foundational quantities such as widths and entropy is fully described in 5. In 2, we prove a general principal that widths are almost preserved under analytic maps. This fact has been exploited to prove optimality of greedy algorithms in many other settings.

The implementation of the greedy algorithm is done off-line and is expensive since it requires the computation of a fine net in the parameter domain Y. The size of the net typically grows exponentially with the dimension n of the reduced space. This makes its off-line implementation impossible when n is large. To circumvent this difficulty, we have studied two new approaches.

The first approach was to replace the discretization of Y by a random selection of points rather than a deterministic one. We have shown in **11** that such random selections can reduce the off-line discretization from exponential in n to polynomial in n. However, the performance guarantees are now with high probability rather than certainty. Nevertheless, the numerical evidence is overwhelming that this leads to tremendous speed up of off-line constructions. In a related work **12**, we give an algorithm for finding best reduced model affine spaces through convex optimization.

The second approach to off-line speed up has been to investigate whether nonlinear methods can be used in model reduction. The main theme of our work was to investigate the advantages of replacing the linear space  $X_n$  by a low dimensional manifold  $\mathcal{M}_n$  for the approximation of u(y). We have approached this problem along two tracks. The first was to examine how to approximate u(y)locally by very low dimension polynomials. That is, we want to approximate u by a polynomial not on all of Y but only on a local hypercube - in this way we can keep the degree of the polynomial small. The analysis for this approximation is given in 14, where it gives a bound on the number of hyperrectangles needed in a partition when the number of terms  $m \ll n$  of the local reduced space is specified along with the desired error tolerance  $\varepsilon$ .

## 2 Data Assimilation

In some settings, one is not given a parameter and asked to compute the solution u but rather one observes data about u for an unknown parameter and one wishes to fully recover u. This type of state estimation occurs for example when taking core samples for fluid simulation through porous media. In such settings, one wants to merge the information that u is a solution to the parametric PDE (but with unknown parameters) together with the observed data in order to approximate u. Such problems are loosely referred to as data assimilation. In 4, we show that a certain least squares procedure proposed in [5] is essentially optimal for recovery of u from the measurements and that the optimal performance can be exactly computed. We have extended these results for data assimilation from Hilbert spaces to general Banach spaces in 7 with the solution manifold of the parametric PDE replaced by a general compact set  $\mathcal{K}$ . We provide in that paper, optimal algorithms for data assimilation and a priori determination of the performance of these optimal algorithms.

In some cases, one is not interested in a full approximation to the target function u but rather only in evaluating a quantity of interest Q(u). Typically, Q is a linear functional such as a weighted average of u. We have studied this problem in 9 where we establish optimal algorithms for evaluation Q(u) and establish performance bounds for these algorithms. We note that these algorithms exhibit a reduction in computational cost by having only to compute Q(u) rather than give a full approximation to u and then evaluate Q(u).

## 3 Parameter estimation

Another important problem occurs when one observes the solution to the parametric PDE and wishes to determine the parameters associated to this solution This is a classical inverse problem that occurs in various contexts. The first challenge is to determine whether the state u uniquely determines the parameter. For elliptic parametric PDEs in one physical variable, we prove this is the case whenever the right side of the PDE does not change sign. In higher physical space dimension d, we have not settled this inverse problem but we have given in 8 state of the art results under additional assumptions on the smoothness of the state in the form of a very weak Besov regularity assumption.

We are currently investigating how one can combine our algorithms for data assimilation with the inverse parameter estimation results to obtain parameter estimates when only data about the state is known, i.e., when we do not have full knowledge of the state. We have pursued two directions which we have not yet reported on since we are still evaluating their numerical implementation. The first method is a divide and conquer method based on discretizing the parameter domain in pursuit of quantifying which parameters may give rise to the data. While these discretizations are in common use they are expensive when the number of parameters is large. We are able to restrict the search by using our inverse theorems on parameter estimation. A second approach is to view the parameter search as a constrained optimization problem applied to the residual. The celebrated Nesterov algorithm gives some certified convergence rates for such constrained optimization using gradient descent. The guaranteed convergence rates are slow but we are investigating whether they can be improved in the particular context of parameter estimation by exploiting properties of the quadratic minimization that are particular to the parametric PDE setting.

#### 4 Related topics

Finally, we mention some topics that we have investigated that are related to the three major goals delineated above. In 10, we provide greedy strategies for convex optimization in high dimensions and give certifiable bounds on their convergence rate. Such optimization occurs in many contexts, for example in parameter estimation, and more generally in learning problems such as deep learning. In 3, we provide a simplified proof of the fact that the Restricted Isometry Property is sufficient to guarantee that Orthogonal Matching Pursuit algorithms for dictionary approximation perform as well as best *n*-term approximation.

Regarding deep learning, there is currently much interest in determining if these methods can have a major impact in the field of numerical PDEs and in particular in parametric PDEs. However, there is a lack of analytical results on the performance of deep neural networks. In 15, we investigate whether deep networks provide a new method of approximation which out performs more traditional methods of approximation such as finite elements, wavelet and Fourier methods. We show large classes of functions that are not captured by traditional approximation but well captured by deep neural networks. We also show, however, that some of the success of deep networks is due to its instability in selecting the parameters of the network. As such, we are led to understand what limitations are imposed on approximation rates when one requires stability of the numerical algorithms. In particular, this is an issue in understanding the performance of Stochastic Gradient Descent (SGD) which is the common optimization scheme used in deep learning applications.

#### Publications resulting from this award:

1. A. Cohen, R. DeVore, Approximation of high-dimensional parametric PDEs, Acta Numerica, 24 (2015), 1–159.

2. A. Cohen, R. DeVore, *Kolmogorov widths under holomorphic mappings*, IMA Journal of Numerical Analysis, 36 (2016), 1–12.

**3.** A. Cohen, W. Dahmen, and R. DeVore, Orthogonal Matching Pursuit under the Restricted Isometry Property, Constructive Approximation, 45 (2017), 113–127.

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8. A. Bonito, A. Cohen, R. DeVore, G. Petrova, and G. Welper, *Diffusion Coefficients Estimation* for Elliptic Partial Differential Equations, SIAM J. Math. Anal., 49 (2017), 1570–1592.

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15. I. Daubechies, S. Foucart, B. Hanin and G. Petrova), Nonlinear Approximation and (Deep) ReLU Networks, arXiv preprint arXiv:1905.02199

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  - CDS
     [2] A Cohen, R DeVore, and C Schwab, Analytic regularity and polynomial approximation of parametric and stochastic elliptic PDE's Analysis and Applications 9 (2011), 11–47.
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