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CHAPTER 19

E-Unification of Koreas: Dreams, Plans and Realities

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Introduction¹⁸²

On Wednesday September 18, 2002, ceremonies were held in both South and North Korea to celebrate the beginning of work on reconnection of the railway and road systems. Hal Piper, writing in the "JoongAng Ilbo" the previous week had proclaimed, "Unification will begin on Wednesday."¹⁸³ The linking of the railways, or more precisely the passage of a train across the border, will mark the act of unification. In one physical sense, Korea will again become a single country. However, unification is also a process and in that sense only becomes meaningful when it achieves a certain a stage. For railways that would be when freight (and hopefully people) can move relatively freely and efficiently from North to South and from South

¹⁸² Some of the material in the chapter derives from the author's earlier articles in *Global Economic Review* (2001c) and on the website of the Institute for Corean-American Studies (Beal 2002a) but has been updated.

¹⁸³ Piper, Hal, "Unification begins on Wednesday," *The JoongAng Ilbo*, September 13, 2002

to North, perhaps as the first part of the long journey on the "Iron Silk Road," to use Kim Dae-jung's phrase, to Europe. So too in the electronic world: there are already a number of phone lines linking North and South; 56 at the end of August 2002 according to the ROK Ministry of Information. ¹⁸⁴ There are a number of joint ventures in the Information and Communications Technology (ICT) field as described below. E-mails can be sent, at some expense, between the North and the South currently via China.¹⁸⁵ But "E-Unification" remains a long way off.

Or is it? Although the gap between North and South is currently very wide, in many ways e-unification, and the raising of the North's e-capability to a level somewhat commensurate with that of the South, is a far easier task than other aspects of unification, such as railways. Since the technology changes fast, and becomes cheaper, "greenfield countries" can potentially make progress at a much faster rate, and much more cheaply, than pioneers. The degree by which that potential can be realized – for dreams to become realities – depends on many factors, but a very important one is that strange thing we call culture. In this respect, the situation in the South is of great significance. And we should remember that the Internet, as a major socio-economic force, is less than a decade old.

This chapter outlines some of the major developments in commercialization of ICT in the DPRK and its role as a strategic export industry. Despite all the problems this

¹⁸⁴ Yum Tae-jung, "IT provides common ground for Koreas," *The JoongAng Ilbo*, September 16, 2002 (26 for inter-Korea dialogue, 3 for air traffic control, 16 for KEDO and 11 for the Kumgangsan tourism JV).

¹⁸⁵ ibid. Two Koreas have each received 4,000 pieces of mail from the other side since July 1997. Presumably 'mail' in the context of this article means "e-mail."

reveals, it does indicate that there is a political and cultural commitment to ICT that under suitable circumstances could produce rapid advances.

DPRK Commercialization of ICT

Nowhere is the digital divide more pronounced, it would appear, than on the Korean peninsula. The ROK is one of the "most wired" countries on earth and the DPRK, is scarcely "wired" at all.¹⁸⁶ However, the configuration of the digital divide in Korea, the reasons for it and the probable outcomes, are very different from that obtaining within the United States, or between the United States and, sub-Saharan Africa.

The DPRK has been in economic crisis since the beginning of the 1990s mainly because of the collapse of its economic relationship with the then Soviet bloc, exacerbated by a series of floods and drought. GNP fell by about 30% during the 1990s, and the economy is beset by shortages of electricity, oil, fertilizer, spare parts, etc. There are continuing serious deficiencies in supplies of foodstuffs, pharmaceuticals, and a wide range of daily necessities such Malnutrition, especially amongst vulnerable as soap. groups such as children, is widespread. Nevertheless, the DPRK must at the same time attempt to function and economy, participating develop as а modern in international technological and market developments. Indeed, there are indications that the DPRK sees ICT far from being a luxury, but as a major driver of economic rehabilitation and growth, as well as a potentially leading source of foreign exchange earnings.

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¹⁸⁶ For more on this theme, see Beal 2001c and Beal 2002a. For general data on ICT use see Beal 2002b.

ICT, besides being important in its own right, is a key component in a wide and growing spectrum of economic activities, and it so offers a good representation of the economy as a whole. It also has interesting political and social ramifications, which must be brought into the picture. North and South Korea present very contrasting pictures in these as in other parts of the economy, but there are commonalities as well as interconnections. It is impossible, in a brief chapter, to do more than touch on the complex often undocumented verv and situation. Moreover, the geo-political environment around the Korean peninsula is very turbulent and is constantly shifting, sometimes in surprising ways.

Country	1	2	3	4	5
			Share	Connectivity	
	pc GDP	Literacy	of GDP	%	TAI
	US\$	%	%	%	Index
Taiwan	17,400	94	33	52	NA
Greece	17,200	95	27	12	0.437
Korea, South	16,100	98	41	46	0.666
Cyprus (Greek)	16,000	94	22	16	0.386
Bahrain	15,900	85	46	10	NA
Sudan	1,000	46	17	0.08	0.071
Mozambique	1,000	42	19	0.08	0.066
Korea, North	1,000	99	42	NA	NA
Chad	1,000	48	14	0.01	NA
Burkina Faso	1,000	19	27	0.08	NA

Table 19.1. Two Koreas in Comparative Perspective,2000

Notes:

Literacy data for Cyprus is for both Greek and Turkish Cypriots

Dates of surveys and estimates vary but most are late 1990s or 2000

- pc GDP: per capita GDP in US\$ at purchasing powerparity
- TAI: Technology Achievement Index (see text)

<u>Sources:</u>

Columns 1-3: CIA World Factbook 2001Column 4: Nua Internet Surveys

Column 5: UNDP Human Development Report 2001, Table A2.1

Table 19.1 brings together some data for two sets of countries. The first set is the ROK and four countries with similar per capita Gross Domestic Product (pc GDP). The second set is the DPRK, again with four countries of

similar per capita GDP. The per capita GDP figures should be treated with caution but they do give a reasonable approximation of the relative average wealth of the countries concerned. According to these CIA estimates, the differential between South and North is about 16:1. Another assessment is provided by the ROK Unification Ministry, which has recently released a comparative report on the two economies. This claims, inter alia, that per capita gross national income is 12.7 times higher in the South than in the North.¹⁸⁷ Great disparities between the parts of divided countries are not uncommon; the two Germanys is an obvious case, and currently it is estimated that the per capita GDP of the Greek part of Cyprus is 3 times that of the Turkish part. In all three cases the major underlying reason for the disparity is the relationship with the United States and the global economic order. Because the United States and its allies do not recognize the "Turkish Republic of Northern Cyprus," it has difficulty getting foreign finance and investment. The Turkish Cypriot case is a milder version of the DPRK predicament.

Although there is considerable variation between countries with the same per capita GDP – the Internet connectivity percentage ranges from Taiwan's 52% to Bahrain's 10% there is an obvious relationship between wealth and literacy. The contribution of industry to GDP is also an indicator, but since the category "industry" covers a wide range of activities it is less certain. The high level of industrial contribution to GDP in Bahrain (46%) and Burkina Faso (27%) is a reflection of oil (Bahrain) and perhaps cotton and mineral processing in Burkina Faso rather than industrial production as such.

¹⁸⁷ Park Yoon-bae, "South Koreans Earn 12.7 Times More Than Northern Counterparts," *The Korea Times*, Seoul, ROK, 20 December 2001

Within this dichotomy of rich/educated/industrial versus poor/uneducated/non-industrial the DPRK is an anomaly. Although it is poor, it has some key attributes of the rich. In particular, it has the same (or perhaps slightly higher) levels of literacy and industrial rate as the ROK. The DPRK's forced march to prosperity and industrial progress may have been derailed, but many of the attributes and aspirations remain. It is important to bear this in mind when examining the current situation of ICT in the DPRK and considering its prospects. Similarly, whatever the ROK has achieved in terms of ICT can be replicated, and perhaps surpassed, in the DPRK if the circumstances are favorable. After all, up to the 1970s and perhaps beyond, the DPRK economy outperformed that of the ROK.188 Much hinges on the geo-political environment and principally the policy of the United States.

The military and scientific uses of ICT in the DPRK are beyond the scope of this chapter, which focuses on commercial applications. The emphasis here is very much on joint ventures. There is a considerable amount of indigenous development, particularly in software and computer training, and this provides the foundation for the DPRK's ICT commercialization: both sides in a JV need to bring something to the venture. But there seems to be a clear strategic policy that commercial development of ICT, especially entailing international exposure, requires foreign partners. Most are South Korean, for obvious cultural and linguistic reasons, with Japan and China also figuring However, it seems likely that many of the strongly. Japanese and Chinese partners are, in fact, ethnic Koreans. Silibank, the ISP JV based in Shenyang, is a case in

¹⁸⁸ Hwang, Eui-Gak, *The Korean economies : A Comparison of North and South*, Oxford: Clarendon Press, New York: Oxford University Press, 1993

point.¹⁸⁹ The DPRK has also been reaching out to the Korean-run IT firms in the United States.¹⁹⁰

DPRK Web Ventures

The Internet, in the usual use of the term, scarcely exists in the DPRK. The United Nations aid agencies in Pyongyang, such as the World Food Program, have email, but not web access.¹⁹¹ The position regarding diplomatic missions is uncertain; the British, for one, have complained about lack of Internet access.¹⁹² The DPRK until recently had six websites, but all of them are outside the country, either in Japan or China:

- Korean Central News Agency (www.kcna.co.jp/pk/)
- Choson Sinbo (www.Korea-np.co.jp/korea)
- People's Korea (www.korea-np.co.jp/pk)
- DPRKorea Infobank (www.dprkorea.com)
- Kumgansan International Group (http://210.118.120.201/kor/)
- Tangun Homepage (www.tangun.co.jp/moviekr/)¹⁹³

¹⁸⁹ Koh Soo-suk, "Silibank.Com Better Not Turn Out Flop," *The JoongAng Ilbo*, Seoul, ROK, 5 November 2001
¹⁹⁰ "N.K. invites Korean-run IT firms in U.S," *The Korea Herald*, Seoul, ROK, 11 June 2002
¹⁹¹ Private correspondence with WFP in Pyongyang
¹⁹² "UK envoy protests limitations in North," *The JoongAng Ilbo*, Seoul, ROK, 31 December 2001
¹⁹³ "N. Korea Operating Six Homepages in Japan, China," "N. Korea

Operating Six Homepages in Japan, China," *The Chosun Ilbo*, Seoul, ROK, 14 December 2001

There are also a number of "pro-Pyongyang" sites, though these tend to be ephemeral.¹⁹⁴ The KCNA is the official news agency of the DPRK, and so we have the unusual, perhaps unprecedented, situation where a government's major website is situated in a country with which it has no diplomatic relations. It was established on January 13, 1997.¹⁹⁵ Its earliest files go back to December 2, 1996.¹⁹⁶

The first major commercial web venture was a gambling site - DPR Korea Lotto (see Figure 19.1). This started business in March 2002. This is a three-way JV, the partners being:

- Jangsaeng Trade General Company (DPRK)
- Hoonnet Co,. Ltd. (ROK)
- Pan-Pacific Economic Development Association of Korean Nation (China)

The Pan-Pacific Economic Development Association is based in Beijing, and runs one of the "official websites" --DPRKorea Infobank -- giving business information for foreign investors. Presumably, ethnic Koreans play a large role.

The website blurb makes interesting reading, with its emphasis on high returns and no taxes:

It has been established to let the world people enjoy the fair Card

¹⁹⁴ Cho Jung-Yul, "North Korea and the Internet" (2000), p. 13 gives a list.

¹⁹⁵ Cho Jung-Yul, "North Korea and the Internet" (2000), p. 14 http://www.kcna.co.jp/item/1996/9612/961202.htm

Games at ease. The DPR Korea has admitted the establishment of the (DPR) Korea Lotto Joint Venture and manages and controls it to offer the fair Card Games so that the world people are not damaged by the unfair Card Games. Especially, the DPRK admits the company to support the only Card Games between the users so that the providers can't manipulate and to receive far less fee than the offline card games. (In the real offline card game they educt 5% as a fee, but in our card games we deduct only 2% and let the users enjoy free games with only 10\$ all their whole life.) The DPR Korea admits our company to award all prizes free of tax and serve the users to get the prize from any bank in any country of the world so that the users can obtain the prize freely. (DPR) Korea Lotto Joint Venture is located at Munsudong, Taedonggang District in Pyongyang city of DPR Korea. The users can inquire about the site use offered by (DPR) Korea Lotto Joint Venture by telephone, fax and e-mail below. The possible languages for use are Korean, Chinese, Japanese and English. We will do our best to supplement more languages so that the world people can use at ease.¹⁹⁷

¹⁹⁷ "About DPR Korea Lotto Joint Venture," at http://www.dprkorealotto.com/eng/main.html

Online gambling is a murky area, so it is difficult to predict how successful this venture might be. There is a lot of customer resistance and distrust of gambling sites.¹⁹⁸ Nevertheless, they do appear to be popular, though that does not necessarily mean profitable.¹⁹⁹ The well-known Chinese taste for gambling, combined with government restrictions (except in Macau), suggests that the burgeoning Chinese online customer base may well provide a significant market opportunity. For what it is worth, a recent study found that although "jobs" had replaced "sex" as the most popular search term in South Africa, "lotto" remained one of the most popular terms along with "SMS," "maps," "property," and "cricket."²⁰⁰

¹⁹⁸ "Gambling websites fail to impress punters," Nua Internet Surveys, September 6, 2000

¹⁹⁹"Lottery-type sites a hit with UK web users," Nua Internet Surveys "South Africans prefer work to sex," Nua Internet Surveys, May 24, 2002



Figure 19.1. DPRK Lotto Website

Source: < http://www.dprkorealotto.com/eng/main.html>

Animation

A field in which the DPRK seems to have special strengths is in animation. This clearly has its roots in pre-computer technology and perhaps owes its development to Kim Jong II's interest in films. However, contemporary animation is very much involved with computer graphics and special effects, and this does seem to be an area where an international niche market is being developed.

"Clever Badger"	"Les Miserables"
Source: "Korean Animation	"Korean-made Cartoon Films
Films Amazing World," The	Win Popular Acclaim among
People's Korea website,	Animation Film Fan in Europe,"
November 2000	The People's Korea website,
	December 2001

Figure 19.2. DPRK Animation for Foreign Films

Some of these projects have been joint ventures with ROK companies.²⁰¹ The film *Sara-innun Ryonghongdul* (titled "Souls Protest" in English) appears to have been a sole DPRK venture. The film is about the Ukishima Maru incident of August 1945 in which a Japanese ship carrying Koreans to Japan sank with large loss of life. There were 549 victims by official Japanese accounts and many thousands according to Koreans, who alleged that the boat had been deliberately scuttled.²⁰² The DPRK film, which

²⁰¹ "Hyundai Seeking to Produce Animation Film Jointly With NK," *The Korea Herald*, Seoul, ROK, July 12, 2000; "First animation project planned by South, North Korea," *The Korea Herald*, Seoul, ROK, February 3, 2001; "Firm to produce animation with N.K partner," *The Korea Herald*, Seoul, ROK, April 16, 2001

²⁰² Chung Hye-jean, "Two Films Shed Light on 1945 Ship Tragedy," *The Korea Times*, Seoul, ROK, September 17, 2001

has been shown in Hong Kong, Moscow, and Seoul (at which scenes eulogizing Kim Il Sung were censored out ²⁰³). was dubbed "the Korean Titanic" because it introduced a fictional love story. It is a commercial film, rather than overtly political one, and there are plans to distribute in Canada and Europe. It had a large budget by the DPRK standards, with some 10,000 extras. Significantly, it was claimed that it was "the first north Korean film in which CG [computer graphics] technology developed by top engineers and experts in the country was introduced."204 According to a KOTRA report, it utilized a threeimage processing dimensional computer software "Hwangryong 2.0" developed by Kim Il Sung University's Information Center²⁰⁵

Figure 19.3. Computerized Film Production at the SEK Studio



Source: "Korean-made Cartoon Films Win Popular Acclaim among Animation Film Fan in Europe," The People's Korea website, December 2001

²⁰³ *Ibid*.

²⁰⁴ "Korean 'Titanic' Amazes Moscow And Hong Kong Audience; To Be Exported to West," *The People's Korea* website, July 2001
²⁰⁵ Nam Woo-Suk, "North Korea's IT Industry," KOTRA website, January 3, 2001

However, the main development seems to have been the production of animation for foreign filmmakers, mainly French, Italian and Spanish, by the SEK studio (see Figure 19.3). This is variously described as the Korea Joint Venture Animated Cartoon Company or the April 26th Children's Film Studio. A report in November 2001 stated, "Our company, staffed with highly skilled creators and equipped with high performance computers, is capable of responding to any orders." 206 A longer article in December 2001 gave more details of the contractual arrangements with the foreign studios, which go back to 1985. There are now 70 foreign customers. It was said that "The studio is actively promoting collaboration, contractbasis work and technical exchanges with foreign enterprises in the international cartoon films market and also in the international cartoon film festivals."207 It is not stated how much foreign exchange is earned but the company has over 1,000 artistic staff. It "computerizes the scanning, coloring of original pictures and background, animation, editing, special effect and the composition of pictures" and it claimed that its "animation work is highly regarded in Europe, noted as good as Disnev's works."²⁰⁸ Indeed, according to one South Korean report, "North Korean artists worked on Disney's King," "Lion "Hercules," "Pocahontas" and other notable cartoons."²⁰⁹

²⁰⁶ "Korean Animation Films Amazing World," *The People's Korea* website, November 2000

²⁰⁷ "Korean-made Cartoon Films Win Popular Acclaim among Animation Film Fan in Europe," *The People's Korea* website, December 2001

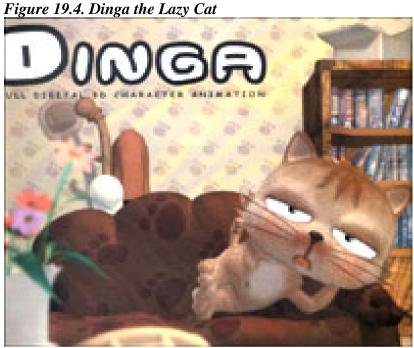
²⁰⁸ Ibid

²⁰⁹ "Dinga the lazy cat may help close gaps," *The JoongAng Ilbo*, Seoul, ROK, January 10, 2002

One notable fruit of North-South cooperation has been Dinga the Lazy Cat (see Figure 19.4). This "brownish little kitty with half open eyes – they get a bit wider when someone takes away its pizza or remote control" was launched on May 5, 2001, Children's Day in both Koreas. It is a joint project between the South's Hanaro Telecom – which provides the character, stories, dubbing and other sound effects, and the North's animation studio Samcholli, which supplies the high-tech 3-d skills.²¹⁰ Hanaro seeks to export the series to Southeast Asia, produces a wide range of complementary merchandise – from stuffed toys to mobile phone accessories – and applies for broadcast and character licensing in Japan, China, France, Italy, Spain, Belgium amongst other countries.²¹¹

²¹⁰ Ibid

²¹¹ "Inter-Korean animated series set for export," *The JoongAng Ilbo*, Seoul, ROK, May 22, 2002



Source: <http://english.joins.com/nk/col/Media/Img/dingae.jpg>

Software Products and Joint Ventures

Animation is perhaps currently the DPRK's main software export, but it is not the only one. The advertisement for the "First Computer Software Expo of DPRKorea," which was held in Beijing in April 2002, lists the following products:

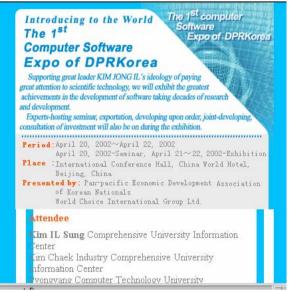
Picture Recognition, Speech Recognition, Korean OS, Database Engine, Korean Processing and Character Recognition Program, Speech Recognition Program, Various Translation Program, Pen Input Fingerprint Programs, Recognition System, Car Number Recognition etc., various recognition programs, Korean Linux System Programs;

- Word Processing Office System, various application programs;
- CAD/CAM, Scientific technology Calculation, OA;
- Medical Electronic Appliances & Program Section -Diagnosis & Treatment Appliances;
- Network & Communication / Security, B2B, B2C;
- Multimedia Contents (Education, Culture, Tourism etc.);
- Paduk, Korean Chess, Mah-jong, Football, Play Station Game, etc.;
- Embedded System, Industrial Operation Equipment and Program, various application Products.²¹²

²¹² "1st Computer Software Expo of DPRKorea" (advertisement on dprkore.com site), see

<http://www.english.dprkorea.com/notify.php>

Figure 19.5. DPRK Software Exposition in Beijing



Source: <http://www.english.dprkorea.com/notify.php>

The expo (see Figure 19.5) seems to have been a modest success, attracting 2,500 visitors. However, success at such an event is not judged mainly by number, but by reputation achieved within the industry, and here the assessment of KOTRA is interesting:

Among the exhibits, some software products such as fingerprint- and character-recognition systems were absolutely equal to South Korean counterparts in terms of quality, but hardware goods were much inferior, according to South Korean companies that visited the show. Meanwhile, Chinese visitors were attracted mainly out of curiosity about the first North Korean software show held in China. Some Chinese experts claimed that a few products like the multi-language character-recognition program are superior in terms of technology.²¹³

This was the first solo venture abroad, but the DPRK software, jointly developed with the Japanese company Digiko Soft, had been exhibited at the World PC Expo 2001 in Japan.²¹⁴ A list of the DPRK programs is given in the Appendix, along with a chronology of software development.

The Japanese joint venture is by no means unique. The DPRK companies seem to have been very active in entering into various forms of JV, mostly with the ROK companies, though sometimes the JV is located in China. A list up to May 2001 is given in the Appendix. The DPRK software is well regarded in the ROK.²¹⁵ The potential has attracted the interest of even the largest companies; for instance a Samsung official said, "it has come to light that the level of software engineering and programming in the North is exceptionally high and that Samsung is keen to tap into the rich manpower market."²¹⁶

²¹³ "North Korean Software Exhibition Attracted 2,500 Visitors," KOTRA website, May 6, 2002

²¹⁴ "DPRK to Enter World PC Market," *The People's Korea* website, October 2001; "North Dispatches Its Software Expert to Japan," *The JoongAng Ilbo*, Seoul, ROK, September 24, 2001

²¹⁵ Kim Sang Taek, 2001 "North-South Korean Economic cooperation in Telecommunications," p. 93

²¹⁶ "Info-Tech Firms Ready to Move Into North Korea," *The Korea Times*, Seoul, ROK, June 15, 2000

KOTRA has identified four reasons for the ROK companies to pursue these cooperative ventures:

- 1. High-skilled, cheap, Korean-speaking labor.
- 2. Stability afforded by the DPRK's socialist system allows long-term planning and projects.
- 3. Commission-based processing of software does not require investment in plant, or use of physical inputs.
- 4. Establishing a position in "the infinitely potential North Korean market."²¹⁷

From the point of view of the DPRK, these ventures would seem to have two main purposes. They give access to (a) technology, expertise, and infrastructural investment or aid, and to (b) international markets. The second reason is particularly significant because it is becoming clear that the DPRK views ICT not merely as a core component of its domestic development strategy, but also as a major source, perhaps the major source in the future, for foreign exchange earnings. A Yonhap News Agency commentary, after reporting a talk on (North) Korean Central Broadcasting Station on the growth of the global market for ICT, speculated that perhaps "Pyongyang has chosen the information industry as a money-making option to replace its weapons industry ..."²¹⁸ The DPRK has often said that it views missiles exports primarily as a business venture and has signaled its readiness to stop them if suitably

²¹⁷ Nam Woo-Suk, "Current status of Inter-Korean economic cooperation in the IT field, tasks and future outlook," KOTRA website, May 25, 2001

²¹⁸ "North Korea Produced 1,300 Computers in February," *The Yonhap News Agency*, Seoul, North Korea This Week, No 138, May 17, 2001

compensated.²¹⁹ Although the DPRK has made clear its eagerness to enter the global ICT market, particularly software, its prospects, and expectations, are uncertain.²²⁰ However, a harbinger of things to come may be the recent announcement that IT has replaced textiles in inter-Korean business.²²¹ The focus on software is likely to remain, though hardware joint ventures, particularly those aimed at the China market, might take off. These are mainly with ROK companies but the DPRK has recently launched a computer joint venture with the Chinese manufacturer Panda.²²²

This DPRK emphasis on software has interesting similarities with India. In India a concentration on higher education and a neglect of primary education has resulted in low average literacy rates (52%) but a large output of graduates, including ICT ones.²²³ Relatively lackluster economic growth has meant that the supply of graduates has outstripped jobs. A large number went abroad, to places like Silicon Valley. Others stayed at home and when the Internet enabled software to be outsourced globally, India was able to bring cheap, skilled, and English-speaking software programmers to the global market, facilitated by diaspora links. In the case of the

²¹⁹ Kirk, Don, "North Korea Refuses to Stop Arms Exports, Delegation Says," *The New York Times*, New York, May 5, 2001

²²⁰ "DPRK to Enter World PC Market," *The People's Korea* website, October 2001

²²¹ "IT Replaces Textiles in Inter-Korean Business Deals," *The Chosun Ilbo*, Seoul, ROK, September 10, 2001

²²² "North Korea Sets Up Joint Chinese Computer Manufacturing Co.," *KOTRA website*, June 2002; "Morning-Panda Joint Venture Computer Company commissioned," *KCNA*, Pyongyang, DPRK, September 11, 2002

²²³ Central Intelligence Agency World Factbook 2001, Washington,D.C. It should be noted that there is considerable differences between states.

DPRK, the combination of a relatively good, sciencefocused, and elitist education system on the one hand, and a declining economy and restrictions on import of hardware and components on the other, has produced a similar asymmetry. Significantly, the Korean diaspora is also large and may well play an important role; for instance, the e-mail provider Silibank can be considered a diaspora joint venture.

Dreams, Plans, and Realities

Dreams, plans and realities all interact and are all equally important in trying to ascertain prospects for the DPRK. Much is uncertain and we have to rely on informed scientifically conjecture. Clearly а advanced and economically prosperous country is the dream and ICT plays a large part in that. In terms of commercial utilization of ICT, and development of exports, the basic strategy of relying on joint ventures seems a wise one; the DPRK organizations have very little knowledge and understanding of international markets. The current emphasis on software rather than hardware also has merits. Hardware production is constrained on the one side by shortage of electricity and industrial inputs, and on the other by the U.S. sanctions.²²⁴ However, if these problems can be resolved then hardware joint ventures could be a big growth area. The burgeoning Chinese market may offer opportunities, especially for the ROK firms who are finding Chinese competition too tough.²²⁵

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²²⁴ "Lawmaker questions Seoul's allowance of investments in North Korean IT sector," *The JoongAng Ilbo*, Seoul, ROK, September 10, 2002

²²⁵ "Korean IT Industry Lags Behind China's," *The Korea Times*, Seoul, ROK, July 17, 2001

The realities are a mixed bag. The DPRK has strengths in advanced software skills in some areas and it has potentially a high-skill, low-cost workforce, which for linguistic and cultural reasons should be very attractive to ROK firms. However, there is a wide range of well-known general economic and political problems, which constrain and may overwhelm these strengths. So much depends on the geo-political environment that predictions are hazardous. However, it seems fair to say that, whatever the prospects for "e-unification," "e-cooperation" offers immediate benefits and long-term hope for both Koreas.

Appendix: DPRK Software Table 19.2. History of DPRK Software Development (to June 2000)

June 2000)	
Year	Contents
1983	Reorganized and expanded education courses of
	electronics and engineering of each university.
1983	Established "Computer Science Research Institution"
	in the Science Ministry and Kim Chaek University of
	Science & Technology.
July 1986	Established Pyongyang Information Center.
July 1990	Established Chosun Computer Center.
September	Pyongyang Information Center developed a Hangul
1990	word processor "Changduk."
December	Held the 1st national computer program competition.
1990	Now it is an annual event.
1991	Established "Long-term Plans to Modernize Science
	& Technologies by 2000" - Contents: Business
	computerization, management program development,
	computer network development and construction.
-	Submit a tender for fingerprint recognition system to
	Egypt police agency.
April	Established computer manpower nurturing center in
1991	Kim Chaek University of Science & Technology.
February	Developed science & technology data searching
1992	program "Kwangmyong"
1993	Developed Pyongyang Soche program (word
	processor) "Seokwang."
-	Introduced air transportation controlling system to
	Pyongyang International Airport.
1995	Established Eunbyol computer technology trade
	center specializing in the development of game S/W
1996	Developed "2nd version of Changduk" and
	"Tangun," a word processing program for Windows
	95.

Year	Contents
September	North Korea's Pyongyang Information Center
1996	participated in COMDEX-Asia held in Singapore.
February	Established "National Voice Recognition Program
1998	Competition and Academic Forum."
August	Developed a program "Chosun Janggi."
1998	
September	"Eunpaduk" won the first prize in the world
1998	computer Paduk competition held in Japan. They
	were ranked 5th and 4th respectively in Japan and
	U.S. competitions in 1997
January	Mathematics research center and others of the
1999	Ministry of Science developed voice recognition and
	fingerprint recognition program.
March	Chosun [Korea] Computer Center participated in
1999	1999 China World Computer Fair and represented 18
	programs.
June 29,	A program research center of Han Duk-su
2000	Pyongyang University of Light Industries developed
	clothes designing program, to be introduced in all
	clothes factories in the future.

Source: Nam Woo-Suk, "North Korea's IT Industry," KOTRA website, January 3, 2001,

DPRK Software Programs (by type)

Software products displayed at the exhibition World PC Expo 2001 held on September19-22, 2001, in Japan

Table 19.3. Security-Related Software Products in theDPRK

Software name	Content			
CPDriver	Software program to encode and transmit printed matter			
CPFax Server	Software program for faxes to encode printed			
	matter			
SGVision	Software for image protection			
Sign	Software for signature identification			
Face	Software for image identification			
DigiEar	Software for voice recognition			

Table 19.4. Communication Support Software Productsin the DPRK

Software	Content
name	
HANA	Software for recognizing numbers spoken
	in Japanese, English and Korean
CHILBOSA	Voice recognition software for the Korean
Ν	language
MULGYOL	Software program to control speech speed
	without deterioration of sound quality
OKRYU	Korean text reading software
KORYO	Korean-Japanese translation software
ACHIM	Japanese-Korean translation software

Source: "DPRK to Enter World PC Market," The People's Korea website,

October 2001, <http://www.koreanp.co.jp/pk/168th_issue/2001100502.htm>

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Software Programs by Developing Institution

The section brings together data on programs grouped by institution from two sources, one DPRK, the other ROK. The original Korean text is clearly the same, but because of differences in Romanization and translation, it is useful to have the two versions side by side. The sources are:

- ROK: Nam Woo-Suk, "North Korea's IT Industry," KOTRA website, January 3, 2001, Table 3 to 6
- DPRK: Ri Sang Yong , "Pyongyang Computer Program Expo Shows Signs of Fast-Growing Software Industry of DPRK," People's Korea website, November 2000

	ROK		DPRK	
Source				
English Name	Name	Description	Name	Description
Dove	Bidul	Electronic	Pidul	Multilingual conversation
Dove	gi	conversation collections based on about 1000 sentences for fundamental conversation of Kor-Eng, Eng- Kor, Jap-Eng, Eng-Jap.	gi	study program – Korean- English, English-Korean, Korean-Japanese and Japanese-Korean conversation programs, over a thsd examples of usage
Word-	Guldo	Software to study	Kulto	Word-studying software
Mate	ng- mu	Korean and Japanese words. (Korean- Japanese, Japanese- Korean).	ngmu	(Korean, Japanese
Eagle	Mae	Chosun characters automatic recognition program	Mae	Korean language OCR program
Rainb ow	Mujig ae	Computer translation system of Jap- Eng	Mujig ae	Japanese-English translation program
Study Tetris	Study Tetris	Ccomputer game to learn English words or physical formulas	Study Tetris	Computer game program – Study English words and physics formulas through playing computer games
Busin ess	Busin ess	Professional's system to help write business letters in Eng	Busin ess	Support program for writing English business letters

Table 19.5. Software Products Developed by the DPRKNational Science Office

	ROK		DPRK	
Source				
Free	Mang	[no description	Mang	Artificial intelligence-
BalL	nanig	given]	nani-	development program
(Tree-	on		kong	
Frog	(Chon		(Chon	
1) l	ggaeg		g-	
	uri1)		Kaeg	
			uri 1)	
Foods	Yori	Electronics food	Ryori	Electric cooking book -
-300	300	recipes collection	-300	Over 300 kinds of Korean
		of Korean		ethnic foods are included
		traditional foods		
		of about 300		
		kinds		

Table 19.6. Software Products Developed by PyongyangInfomatics Center

Source:	ROK		DPRK	
English	Korean	Description	Korean	Description
Name	Name		Name	
Changduk	Changduk	Document editing program. Possible to edit multi- languages of Korean, English, Japanese, Chinese, and	Changdok	Multilingual word processor – Korean, English, Japanese, Hanja (Chinese characters), Russian
Tangun	Tangun	Russian etc. Language processing. Possible to input/output Korean lan- language on English window 95.	Tangun	Standard Korean character program

Source:	ROK		DPRK	
DPT	Electronics Publishing System	Electronic publishing system of Korean, English, Japanese, and Chinese characters	Jonja- chulpan- chege	Multilingual DTP program (Korean, English, Japanese)
Insik	Insik	Automatic Korean language recognition system (recognition rate: 95%)	Inshik	Korean word recognition program (recognition rate: 95%)
Gohyang	Gohyang	Database management system (DBMS)	Gohyang	Database Management System (DBMS)
Sanak	Sanak	Construction design support system of three dimensions	Sanak	Architecture Design Support System; Fully supports architecture design, as 3D modeling, architectural technology design, construction framework design, electric supply work design, heating system, architecture drawing test, etc.

Source	ROK		DPRK	
English	Name	Contents	Name	Contents
Name				
KORYO	Kory	Treatment and	Koryo-	Traditional Koryo
Acu-	0	education	Chimg	medical expert system -
puncture	Chim	system by	u	For acupuncture
	gu	acupuncture of		treatment and training of
		traditional		acupuncture experts
		Koryo period		
		medical system (expert system		
Golden	Kum	A system to	Gumpit	Program for
Horse	bit	classify and	pal	classification of
norse	Mal	diagnose	Pui	physical constitutions
		physical		and for medical
		constitution by		treatment by using
		fingerprints.		finger ID technology
ISDM	Com-	A system	Jongha	System of prescription
	pex	utilized for	p-	and treatment method
	Med-	treatment and	Uiryo-	for diseases based on
	ical	prescription of	Bongsa	Koryo medicine –
	Ser-	diseases by	- Caratana	Consists of preliminary
	vice	Koryo period's medical	System	examination, diagnosis,
	Sys- tem	system,	(Integra ted	Koryo medical system.
	tem	composed of	Service	
		preliminary	Digital	
		medical	Medici	
		examination,	ne)	
		diagnosis, and	,	
		Koryo medical		
		system.		
Intel-	Rev-	Store sales	Jinung-	POP (Point of Sales)
ligent	enue	system. POS	chulnap	system
Sales-	& expen	(Point of Sales)	-chege	
man	diture			
	sys-			
	tem			

Table 19.7. Software Products Developed by ChosunComputer Center/ Korea Computer Center

Source	ROK		DPRK	
МОНО-	Moh	Fuzzy	MOHO	Fuzzy theory-based ore
37	o-37	computer	-37	dressing software
		controlling		
		system for		
		mineral ore		
		dressing.		
Saturn-6	Toso	An air	Tosong	Air Traffic Control
	ng-6	transportation	-6	System – Radar signals
		controlling		processing system, radar
		system,		data-processing system,
		composed of		data-recording &
		radar signal		reproduction system
		processing,		
		radar data		
		processing,		
		data recording		
		and playing		
EXC D	Fin-	system.	Jimun-	Automated Eingennint
FVS-P		A system to confirm		Automated Fingerprint
	ger-	individuals and	jamulso	Identification System
	print lock		e (Finger	
	IOCK	provide door-	(Finger print	
		opening function by	Soft-	
		using unique	ware)	
		characteristics	wale)	
		of fingerprints		
		or mgerprints		

Source	ROK		DPRK	
Eng- lish Name	Korea n Name	Description	Kore an Nam e	Description
Silver Baduk	Eunba duk	A computer Baduk program developed by artificial intelligence algorithm. Possible to have a match of computer vs. human and human vs. human.	Unba duk	Computer Baduk (go) game program, utilizing with AI algorithm
Taek- wondo	Taek won- do	Collects basic posture of Taekwondo, basic movement training, physical strength development, special skills and self-protection skills.	Taek won- do	Examples of practice in the basic movements of Taekwondo, physical training, special technique and application examples of the art of self-defense
Ko- rean Stamp s	Cho- sun Stamp s	Collects Chosun stamps of about 3,700 kinds issued from 1945 to 1996. Possible to search by year and topic.	Chos on- upyo	Over 3,700 kinds of Korean stamps issued between 1945 and 1996 – year- and theme- classified search engine

Table 19.8. Software Products Developed by EunbyolComputerTechnologyResearchCenter/UnbyolInstitute of Computer Technology

Table 19.9.North-South ICT Joint Ventures andCooperation

Companies	Details	Business types	Remarks
Samsung	Word processor	Joint	Establishment
Electronics	SW Joint	Development	of a Research
	Development,	and Import of	Institute with
	Import and Sale	SW	Korea
	of Game SW		Computer
			Center in
			Beijing
Hanaro	Commission-	Commission	
Telecom	based Splitter	based Network	
	(Signal	Equipments	
	Dispenser)	Processing,	
	Processing, SW	Joint	
	Joint	Development of	
D (D)	Development	SW	<u> </u>
IMRI	Establishment of	Commission-	Carrying in of
	Commission-	based	Products worth
	based Monitor	Equipment	US \$1.4
	Processing Plant, Sale of a Multi-	Processing, Joint	million under Commission-
		Development	based
	Language Translator to	and Sale of SW	Processing last
	Japan through		year
	Joint		year
	Development		
Hanabiz.com	Forming of an IT	Joint	Joint Research
	Industrial	Development	with
	Complex in	Development	Pyongyang
	Dandong, North		Information
	Korea related		Center, A Joint
	Consulting		Venture
	Business		Company with
			Capital of US
			\$2 million

Companies	Details	Business types	Remarks
Elcyber,	Commission-	Commission-	These
Ntrak	based 3D	based	companies are
	Contents Processing and	Processing, Joint	Elcanto's Subsidiaries.
	Processing and Education	Development	Ntrak
	Luucation	Development	Established
			Korea
			Technology
			Development
			Plant.
Sysgen	Operation of	Commission-	Development
	Korea Info-	based	of US
	Bank's Mirror	Development	\$350,000
	Web Site		worth of SW
	operated by a North Korean		
	Institute, Contract		
	of Commission		
	based		
	Development of		
	SW		
Joongwon	Carrying in	Carrying in of	Sale by Care
	'Golden Horse', a	S/W	Korea
	Physical		
	Constitute Diagnosis System		
Gigalink	Free Installation	Construction of	
Orgunnik	of a Super-speed	a Network	
	Communication		
	Network using		
	Telephone Line		
	(T-Lan) in		
	Pyongyang		
	Information		
	Center,		
	Promotion of paid T-Lan		
	installation in the		
	Future		

Companies	Details		Business types	Remarks
Wooam.com	Installation of	of a	Joint	
	Cyber		Development	
	Conference		and	
	System	in	Technological	
	Pyongyang		Cooperation	
	Information		-	
	Center			
Lnisoft	Agreed	to	Joint	Developed in
	develop	а	Development of	Dandong
	Translation	SW	S/W	c
	jointly	with		
	Pyongyang			
	Information			
	Center			

Source: Nam Woo-Suk, "Current status of Inter-Korean economic cooperation in the IT field, tasks and future outlook," KOTRA website, May 25, 2001

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