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THESIS

**EXAMINATION OF THE BENEFITS OF
STANDARDIZED INTERFACES ON SPACE SYSTEMS**

by

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September 2015

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**EXAMINATION OF THE BENEFITS OF STANDARDIZED INTERFACES ON
SPACE SYSTEMS**

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Submitted in partial fulfillment of the
requirements for the degree of

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ABSTRACT

Space systems today are highly customized systems for which standardized interfaces rarely exist. A majority of the cost can be attributed to nonrecurring engineering costs, since these systems are redesigned each time a space system is procured. As new space systems are developed, the usage of standardized interface can prove to be highly advantageous.

The objective of the thesis is to identify key interfaces that can be standardized, and to determine whether the implementation of standardized interfaces on space systems can provide any added benefits such as cost savings, schedule reductions, and a rapid replenishment capability if a system was lost.

A satellite functional analysis was performed using IDEF0 models, which indicated that multiple interfaces within each subsystem can be standardized. The biggest return on investment in terms of interface standardization would come from the Command and Data Handling and Electrical Power subsystem, since each component onboard will require, at a minimum, a single data and power interface. As a result of utilizing a standard interface, cost savings can be realized through efficiencies in design and manufacturing, and allow for a rapid replenishment capability for any systems that are lost due to any type of failure. The research concludes with recommendations for standardization by subsystem and function, based on the IDEF0 analysis.

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LIST OF ACRONYMS AND ABBREVIATIONS

5CAT	category 5 cable
ACS	Attitude Control subsystem
AEHF	advanced extremely high frequency
ASME	American Society of Mechanical Engineers
BOL	beginning of life
C&DH	Command and Data Handling
CCSDS	Consultative Committee for Space Data Systems
CUBESATS	cube satellites
DIN	German Institute for Standardization
EOL	end of life
EPS	Electrical Power subsystem
ESA	European Space Agency
GEO	geosynchronous Earth orbit
GPS	Global Positioning System
GSE	ground support equipment
HST	Hubble Space Telescope
IA&T	integration assembly and test
IEEE	Institute of Electrical and Electronics Engineers
INCOSE	International Council on Systems Engineering
ISO	International Organization for Standardization
ISS	international space station
JWST	James Webb Space Telescope
KPP	key performance parameters
LD/MT	launch detection and missing tracking
LEO	low Earth orbit
MEO	medium Earth orbit
MILSATCOM	military satellite communication
MILSTAR	military strategic and tactical relay
MIL-STD-1553	military standard 1553 digital communication bus
MLI	multi-layer insulation

MOSA	Modular Open System Architecture
NASA	National Aeronautics and Space Administration
NRE	nonrecurring engineering
NRO	National Reconnaissance Office
ORS	Operational Responsive Space
R&D	research and development
RF	radio frequency
RS-422	Electrical Characteristics of Balanced Voltage Digital Interface Circuits
RTD	remote temperature detector
SADA	solar array drive assembly
SAE	Society of Automotive Engineers
SCS	stored command sequences
SEMP	systems engineering management plan
SGLS	space ground link system
SMC	Space and Missile Center
SOIS	standardization of onboard data interfaces and services
SPACEX	Space Exploration Technologies
SUMO	Space Universal Modular Architecture
TRL	technology readiness level
USB	universal serial bus
USD	United States dollars
USG	United States government
V	volt
WIFI	wireless fidelity

EXECUTIVE SUMMARY

Due to the tremendous advantage that space systems offer, there has been a push by governments and commercial industries around the world to field as many space systems as their budgets allow. Over the past decade, decreasing budgets have forced government agencies and commercial industries to procure systems that are at a fraction of the cost as compared to older systems and yet retain the same performance capabilities. This added market pressure is forcing manufacturers to be more competitive and innovative with their product offerings. It is a generally accepted principle that improvements in design and the reduction of manufacturing cost will benefit most stakeholders. A study on standardization led by the German Institute of Standardization (DIN) has shown that standardization has provided short- and long-term benefits with regard to costs and being more competitive than those companies that did not participate. In addition, standards have proven to lower production cost and research and development (R&D) cost, increase supplier base and cooperation between businesses, increase overall product safety and reliability, and create positive stimulation for innovation (Verlag 2008).

The primary research questions are as follows: *Can standardized interfaces on space systems provide any added benefits? If so, what added benefits do they provide to the consumer and manufacturer? Do they save overall total system cost or schedule? Do they provide a rapid replenishment capability when a system capability is lost? What are the interfaces that can be standardized?*

In order to frame the problem into context, the thesis approach utilized systems engineering principles and processes to help carve out the problem into manageable pieces. As part of the initial systems engineering efforts, a stakeholder's analysis was performed to identify key stakeholders and to ascertain the level of involvement and interest in standardization efforts; see Table 1. The next sizeable step was the development of an engineering model using CORE to help generate IDEF0 diagrams, which illustrated system functions and interactions through its inputs, outputs, controls, and mechanisms as shown in and Figure 1.

Table 1. Stakeholders' Analysis

Stakeholders	Involvement
Operational Users	Heavily involved; End users of the data and the system. Need to understand the capabilities and limitations of the system
Satellite Manufacturers	Heavily involved; Need to know what to build and how to test the functionality of the system
Rocket Manufacturers	Moderately involved; Need to understand the rocket to payload interface
Design Engineers	Heavily involved; Need to understand the interfaces in order to design to the mission specific requirements
Systems Engineers	Heavily involved; Chief architects of the system and subsystems. Need to understand limitations in design
Suppliers	Moderately involved; Need to supply components and raw materials for the system
Government Offices and Organizations - Domestic and International	Heavily involved; Need to define standards within their respective field

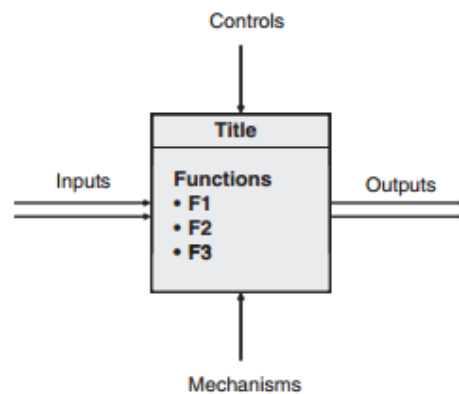


Figure 1. IDEF0 Diagram (from Kossiakoff, Sweet, Seymour, and Biemer 2011)

After careful analysis and examination of all the functional system interfaces onboard a satellite, the resulting conclusion is that implementing interface standards can provide benefits to most stakeholders. In particular, manufacturers can reduce nonrecurring engineering (NRE) hours spent on specifying and designing hundreds of interfaces and utilize the freed up resource to further advance the capability of their product offerings thus reducing overall system risk, and improve upon current manufacturing processes. Cost to produce these systems will decrease over time since existing ground support equipment (GSE) and test equipment can be utilized to perform functional checkouts and other support related functions. In addition, the overall technical staff will be more experienced and competent in dealing with issue resolution on a standardized interface as opposed to learning a new interface and all the problems associated with the new design, thus allowing management greater freedom to reallocate resources as necessary. These cost savings in production and reduction in engineering hours will eventually be reflected in the overall price tag of these systems.

The end users of the system also stand to benefit tremendously from the utilization of standardized interfaces. As more engineering resources are allocated to developing and improving on existing and new functionalities, the resulting systems will be more affordable, reliable and capable than their predecessors. Another significant advantage of standardization is the rapid replenishment capability of a lost capability if for any reason the system capability is lost due to a launch failure or onboard failure. The future outlook of the space industry is positive as it has the most to gain from standardization efforts. It is up to industry partners, standards organizations, and stakeholders to ensure that the space industry takes the next logical step by developing and utilizing interface standards that has been proven to be quite advantageous for their own respective industry.

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I. INTRODUCTION

A. IMPORTANCE AND OBJECTIVE

Throughout the twenty-first century, the adoption of standards has changed the way the world operates when conducting business domestically and abroad. Many international organizations and associations have been formed along with government agencies to oversee the development and adherence of standards for every imaginable industry. These organizations and associations are not limited to those identified in Table 1.

Table 1. International Organizations and Associations

Organization / Associations	Founded	References
American Society of Mechanical Engineers	1880	(ASME 2015)
Society of Automotive Engineers	1905	(SAE 2015)
American National Standards Institute	1918	(ANSI 2015)
International Organization for Standardization	1947	(ISO 2015)
Institute of Electrical and Electronics Engineers	1963	(IEEE 2015)
Consultative Committee for Space Data Systems	1982	(CCSDS 2015)
International Council on Systems Engineering	1990	(INCOSE 2015)

In the space industry, the adoption rate of standards and advancements in technology have not been widely explored due to multiple factors stemming from overall system risk aversion, bad experiences with technology readiness, and insufficient data that demonstrates that standardization will provide any benefits (Borky and Singaraju 1995). The lack of a uniformed approach has shown to cause schedule slippages, project cost overruns, and inability to garner stakeholder participation for most projects. In an attempt to differentiate their product offerings, competing manufacturers develop highly

customized system that provides the best capability at minimum weight (Borky and Singaraju 1995).

The budgeted nonrecurring engineering (NRE) hours for any space system account for an unprecedented amount of the overall budget since each system interface is redesigned for each new mission. The financial price tag of these systems can drastically vary in cost from \$40,000 United States dollars (USD) for Cube Satellites (CubeSat) (Space 2004) to over \$8.7 billion USD for military and scientific satellites (Space 2011) depending on the requirements leveraged on the system. Additional technology readiness requirements known as the Technology Readiness Levels (TRL) may drive additional cost to ensure that the components and designs being utilized have gone through rigorous testing to ensure overall mission success. Figure 1 illustrates the National Aeronautics and Space Administration (NASA) TRL level for which each component must be screened before it is placed onboard any government space system. This added level of scrutiny is attributed to previous lessons learned during the development of these systems and past failures as identified in Table 2. Appendix A further defines each TRL level in greater detail.

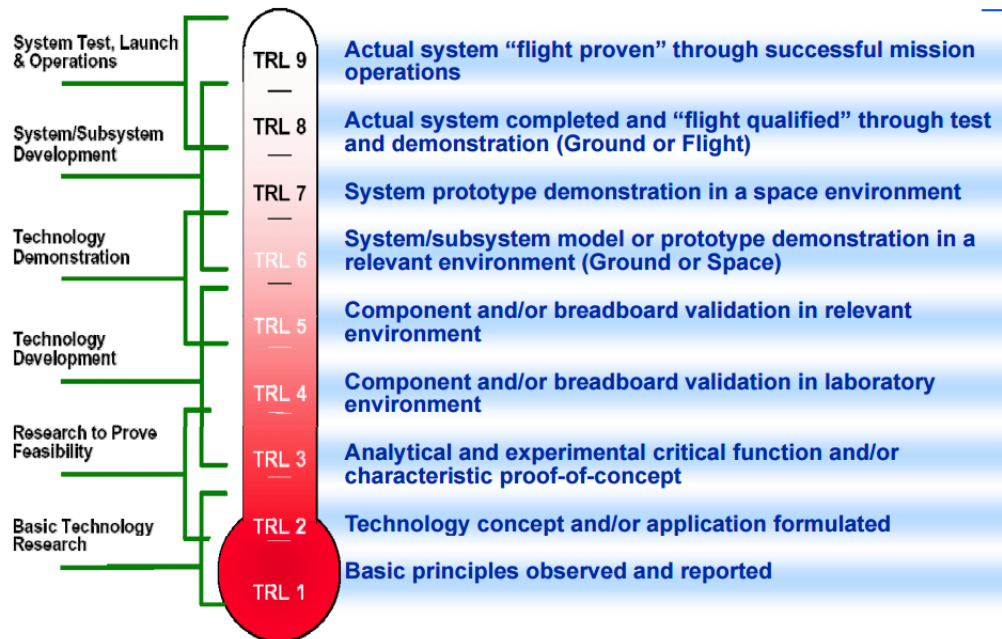


Figure 1. NASA TRL (from NASA 2010)

Table 2. NASA Space Mission Failures

Year	Mission	Failure	References
1990	Hubble Space Telescope	Mirror Distortion	(Broad 1990)
1998	Mars Climate Orbiter	Software failure	(Sawyer 1999)
1999	Mars Polar Lander	Premature engine termination during re-entry	(JPL 2000)
1999	Deep Space 2	Radio equipment, Batteries	(JPL 2000)
2001	Genesis	Failed Parachute	(NASA 2015f)

Due to multiple high-profile mission failures identified in Table 2, there has not been a huge drive for adopting new technologies in favor of utilizing existing, proven designs. For instance, the processors used onboard these expensive and complex space systems, shown in Table 3, are considered archaic by today’s processing standards. A majority of the cell phone processors used today are more than capable of processing data on an order of magnitude or greater than that of the latest spacecraft processor as shown in Table 4. In addition, there is a huge discrepancy in cost versus capability. The average cost of cell phone processors is \$30 USD (Teardown 2015), whereas space systems processors range from a figure of \$200K USD and higher (Rhea 2002). The difference in price is mainly attributed to volume pricing and differences in technology. Space certified processors are designed to be more rugged, and they must be capable of operating in an environment of constant radiation and huge thermal fluctuations. If additional space systems were fielded, the price of space certified processors will decrease due to volume pricing.

Table 3. On-Board Processors for Space Systems

Mission	Processor	Date	References
Cassini	1750A	1980	(Webster 2006)
Space Shuttle	AP-101	1981	(NASA 2015b)
Galileo	1802	1976	(NASA 2015c)
Hubble Space Telescope	80486	1986	(Lytle 2008)
Sojourner	Intel 80C85	1977	(NASA 1997)
Mars Global Surveyor	1750A	1980	(NASA 1996)
Spirit Rover	RAD6000	1997	(BAE 2015a)
Opportunity Rover	RAD6000	1997	(BAE 2015a)
Curiosity	RAD750	2001	(BAE 2015a)
AEHF	RAD750	2001	(BAE 2015a)

Table 4. Comparison of Commercial Processors to Space System Processors

Mission	Processor	Speed	References
Apple iPhone 6	A8	1.4 GHz	(Smith 2014)
AEHF	RAD750	110 – 132 MHz	(BAE 2015b)
Spirit Rover	RAD6000	25 MHz	(BAE 2015d)
Hubble Space Telescope	80486	25 – 100 MHz	(Intel 2008)
Sojourner	Intel 80C85	2 MHz	(NASA 1997)
Mars Global Surveyor	1750A	1 – 20 MHz	(NASA 1996)
Spirit Rover	RAD6000	2.5 – 33 MHz	(BAE 2015d)
Opportunity Rover	RAD6000	2.5 – 33 MHz	(BAE 2015d)
Curiosity	RAD750	110 – 200 MHz	(BAE 2015b)

Luckily for the space industry, there has been a revival in commercial interest from investors who have found a business opportunity prompting them to enter the once impenetrable aerospace market: Elon Musk with Space Exploration Technologies (SpaceX), Richard Branson with Virgin Galactic, and Jeff Bezos with Blue Origin. All of these entrepreneurs have invested billions of privately funded dollars into their respective companies to challenge the dominant commercial aerospace giants such as Northrop Grumman, Boeing, Lockheed Martin, ATK, Orbital, and Space Systems Loral. Each respective company has found a market niche and has developed its respective space systems, but none has yet to develop a unified standard that will fundamentally make space more affordable for everyone.

The development of a universally accepted set of standardized interface will help alleviate concerns when it comes to the adoption of new technology. The trend for new procured space systems have shifted to a modular open architecture being led by governments (ORS 2015) and space organizations around the world (CCSDS 2015). This

calculated move in the market is being driven by the decrease in funding by government organizations and commercial industries to procure these systems. As such, profit margins are also decreasing for the commercial industry, which means that the companies that partake in the space business must be more innovative with their design, manufacturing, and integration processes in order to be relevant.

B. RESEARCH QUESTIONS

This thesis research plans to address the following research questions: Can the implementation of standardized interfaces on space systems provide any added benefits? If so, what added benefits do they provide to the consumer or manufacturer? Do they save overall system cost? Schedule? Do they provide a rapid replenishment capability when a system capability is lost?

C. BENEFITS OF THESIS INVESTIGATION

This thesis research provides the stakeholders within the space system community with an initial framework for a space system interface that can be targeted for standardization. The standardized space system model was developed as part of this research, and can be applied to further extrapolate additional data about system interface interactions, and expanded to include ground system and space systems interactions.

The resulting conclusions from this research determine whether a framework architecture targeting standardizing specific system interfaces can reduce NRE cost, improve system risk, address system weight concerns, and provide recommendations on whether or not the stakeholder community should pursue an interface standard that will require the involvement and acceptance of the greater space community and its industry partners.

II. BACKGROUND AND METHODOLOGY

A. HISTORY OF SPACE SYSTEMS

To understand the need to address space system interface standardization, there is a need to understand the history of space systems. The development of rocket technology has made it possible for the human race to launch satellites in space, which was achieved with the help of Konstantin Tsiolkovsky, Robert Goddard, and Wernher von Braun. Their work cemented the fundamental understanding of rocket technology, which led to an even greater achievement by the former Soviet Union when it launched the first satellite to ever orbit earth on October 4, 1957, as depicted in Figure 2 (NASA 2015a).

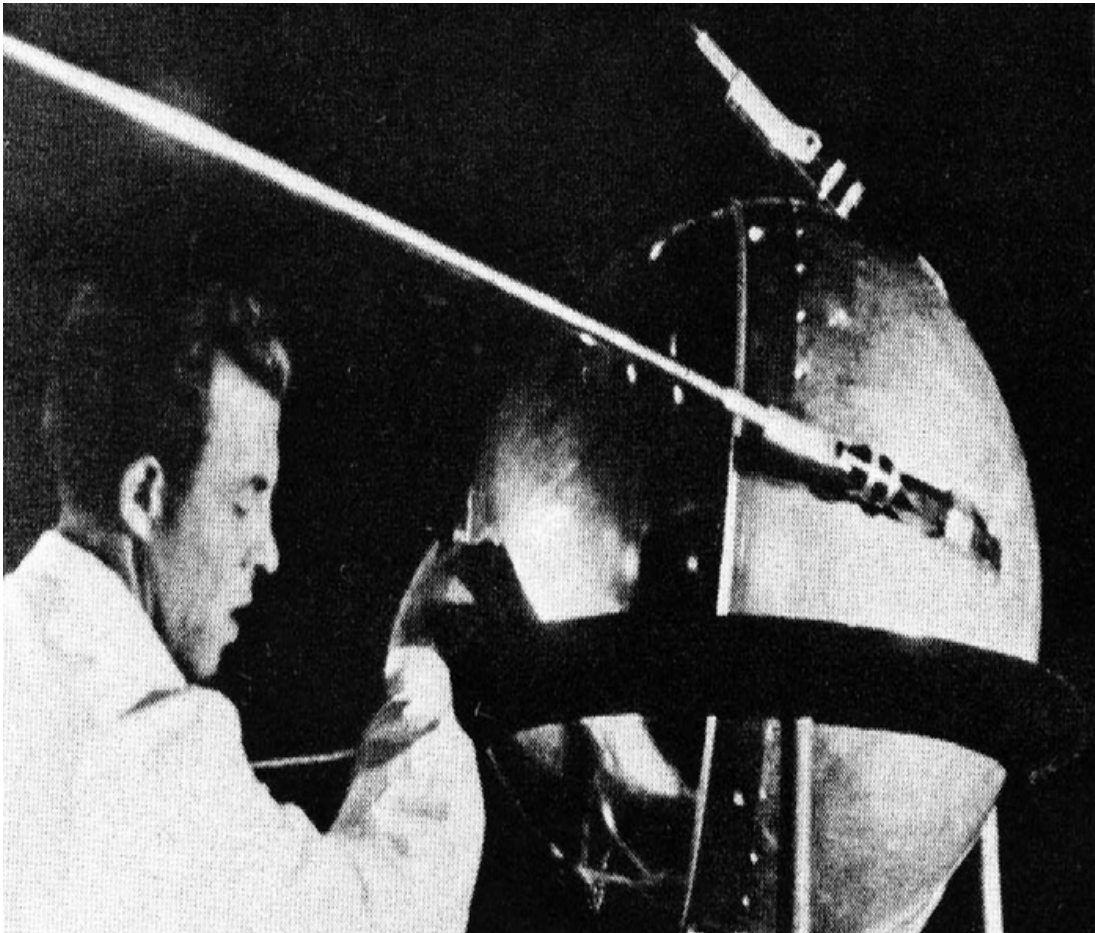


Figure 2. Sputnik 1 (from NASA 2015i)

During the time of the Cold War, the launch of Sputnik 1 by the USSR caused a sense of panic for the American public and government. The United States scrambled to develop and launch a space system to counter what the Soviet Union had done with Sputnik 1. And on January 31, 1958, the United States launched Explorer 1 into orbit as depicted in Figure 3 (Aerospace 2015). From that period forward, the utilization of space systems has been increasing exponentially due to the numerous advantages these systems provide. As more space systems were designed and fielded, minimal amount of research and engineering resources were allocated to understanding these key system interfaces and their complex interactions. And as time progressed, technology advancements and our understanding of space have evolved the design of these space systems in both size and complexity (Holguin and Labbee 1988). The extensive design changes resulted in the addition of multiple system interfaces that required additional support systems utilized by the launch vehicle and ground systems (Holguin and Labbee 1988).



Figure 3. Explorer 1 (from NASA 2015h)

1. Satellite Systems

Today's satellite systems are designed to monitor the Earth from afar by means of remote sensing sensors for scientific and/or military purposes. These systems are capable of providing secure communication across vast distances where the presence of ground communication infrastructure is unreliable or nonexistent. They provide the warfighter and civilian community a unified navigational standard coordinate system that is utilized to provide worldwide navigation. For the scientific community, these systems allow scientists to perform scientific and exploratory activities to further mankind's understanding of the universe. Table 5 identifies the various satellite types and their typical orbits as shown in the subsequent figures.

These systems are typically funded by governments who have the financial means to procure and operate these expensive systems. Russia, China, Japan, and the United States lead the world in operating the vast majority of the satellites currently in orbit. And as space becomes more affordable due to improvements in manufacturability and standardization of components and systems, there will most likely be an increase of satellite system procurement from new nations that have been kept out of the space arena due to the total cost of these systems.

Table 5. Satellite Types

Satellite Type	Orbit	Usage	Figures
Communication	GEO, Polar	Military, Civil, Commercial	4,5
Remote Sensing	LEO, GEO	Military, Civil, Commercial	6
Navigation	MEO	Military, Civil, Commercial	7
Science and Exploration	LEO, Deep space	Civil	8



Figure 4. Advanced Extremely High Frequency (from Lockheed 2015)

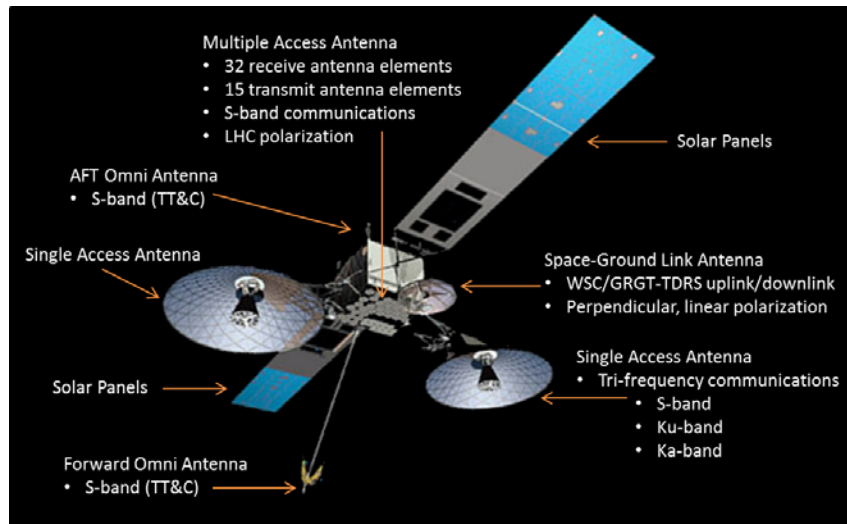


Figure 5. Tracking and Data Relay Satellite (from NASA 2013a)



Figure 6. Remote Sensing Satellites (from NASA 2008b)

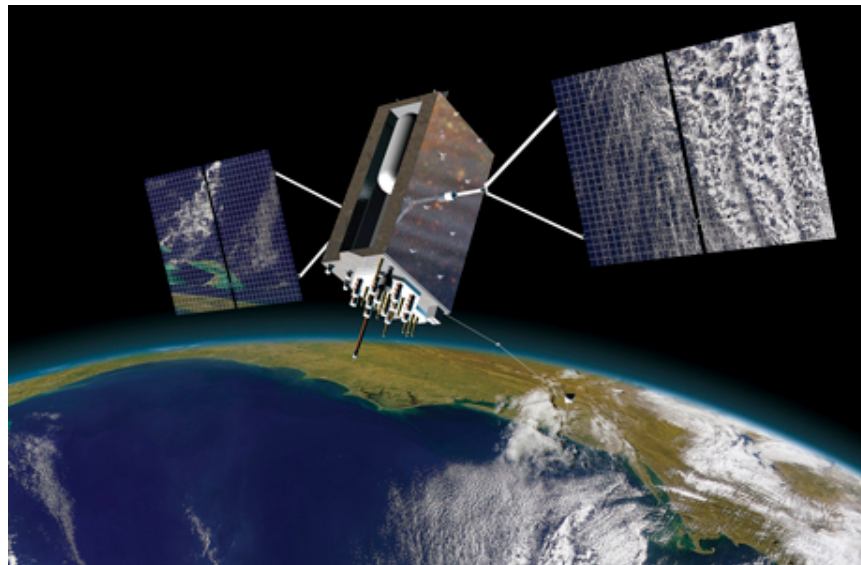


Figure 7. GPS III (from Lockheed Martin 2015c)

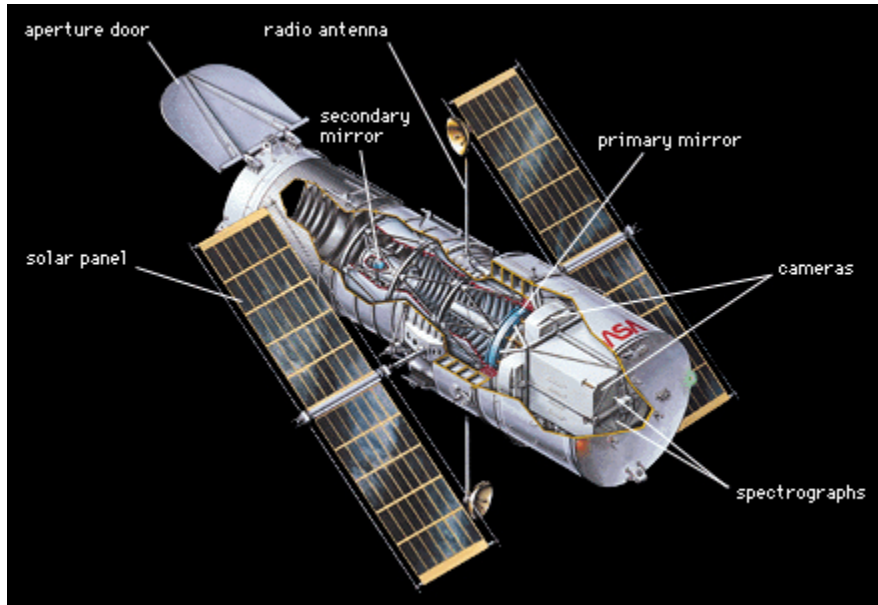


Figure 8. Hubble Space Telescope (from Encyclopedia Britannica Online 2015)

a. Satellite Definition

Satellites have been orbiting the earth since 1957 and have provided vital data for commercial, civil, and military users. NASA defines a satellite as a machine that is launched into space and orbits a celestial body in space (NASA 2013b). Today, thousands of these satellites are monitoring the earth by capturing pictures to help meteorologists predict weather and track hurricanes as shown in Figure 6. Other systems are capturing images of planets, stars, and galaxies that are light years away to help scientists better understand the universe as shown in Figure 8. While commercial and military systems are typically used for communications, such as transmitting TV signals, and data or phone calls around the world by means of encrypted communication as shown in Figure 4 and Figure 5 (NASA 2013b).

To give a perspective of how these systems can vary in terms of capability and design, Figure 9 shows a civil satellite used to study the universe whereas Figure 10 is the latest military communication satellite. Figure 9 is the James Webb Space Telescope (JWST), which is representative of a telescopic scientific satellite, and will one day replace the Hubble Space Telescope (HST). The primary objective of the JWST is to

study the different phases in history of the Universe, ranging from the Big Bang up to the formation of the solar systems we see today (NASA 2015g).

Figure 10 shows the Advanced Extremely High Frequency (AEHF) military communication satellite. The AEHF satellite is the latest military protected communication satellite that is designed to provide global jam-resistance communication. It is the replacement for the Military Strategic and Tactical Relay (MILSTAR) constellation of six satellites, which was launched between 1994 and 2003 (USAF 1995).

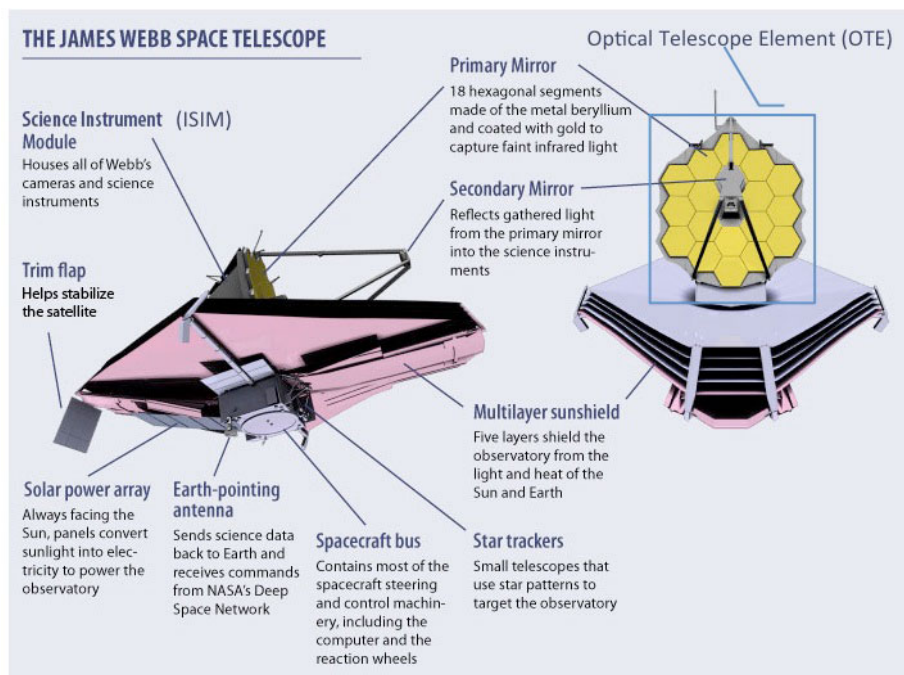


Figure 9. James Webb Space Telescope (from NASA 2008a)



Figure 10. Advanced Extremely High Frequency (from Lockheed Martin 2015b)

b. Operational Environment

In order to support the various scientific, military, and civil missions, these systems and interfaces must be designed to operate in an unforgiving environment where the temperature can fluctuate dramatically, cope with the constant bombardment of cosmic radiation, operate in a near zero gravitational environment, and possess the capability to resolve any onboard failures without any ground servicing capability besides updates in software.

c. Weight and Structural Designs

The weight and structural designs of these systems will vary from mission to mission as they are designed to be optimized in terms of weight, size, and shape. Any new system and interface designs must be structurally capable to survive the acoustic and dynamic environments of launch and ensure that minimal weight is added to the overall system. The payload design must take into account the capability of the launch vehicle to ensure that their satellite system can survive the harsh dynamic environment of launch and ultimately reach the desired operational orbit. The smaller class satellite systems can weigh between 1–200 kg (NASA 2015j), whereas larger satellite systems can weigh from 5,000–6,500 kg (Boeing 2015).

2. Advantages of Space

In order to understand why there is a need to improve on the current design and manufacturing of space systems, there is a need to understand how important these systems are for humankind. Space offers the highest vantage point of the earth, which allows for an unprecedented around the clock coverage over geographic areas of interest. For the military, space systems provides a means to detect and track missile launches, a secure means to transmit information across vast distances, to perform mission operation planning, weather forecast and prediction, navigation, and reconnaissance. And for the civilian and scientific community, it provides a means to analyze and study the changing world due to climate change, rising sea levels, and deforestation.

The advancement of technology for space systems has been made possible through research and development, and scientific experiments conducted in space onboard the ISS. The results from these experiments have yielded breakthroughs in the formulation of new material properties that are stronger, lighter, and more resilient (NASA 2015k). In addition, scientific experiments conducted on the ISS on the effects of zero gravity on various living organisms have led to promising data, which ultimately furthers mankind's understanding about space and how to plan and prepare for future exploratory manned missions beyond this planet's orbit (NASA 2015l). Table 6 provides a broad spectrum of other direct and indirect benefits that stem from the advancement of space technology.

Table 6. Advantages of Space Technology (from International Space Exploration Coordination Group 2013)

Direct Benefits	Indirect Benefits
Scientific knowledge is generated	Economic Prosperity
National technical competence is improved	Health
Innovation is transferred to new application	Environmental Benefits
Capacity and productivity of working in space are enhanced	Safety and security
Markets for space products and services are created	Human experience is expanded

As space systems become more integral and intertwined with daily life, it is important to ensure that the space industry stays relevant with the technology advancements as seen by the commercial industry. In order to do so, more space systems must be fielded in a cost effective manner. And in order to field more systems, significant cost reductions could be realized if there was significant reduction in time spent during the engineering design, Integration Assembly and Test (IA&T) phase as shown in Figure 11. Proven design and manufacturing methodologies that have been pioneered in other industries could be applied in order to achieve a major cost savings. Space system designers can utilize an open commercial framework laid out by the Consultative Committee for Space Data Systems (CCSDS) or build off of an existing architecture with minimal modifications or enhancements. This approach is promising because it could potentially reduce overall cost and time within the design and manufacturing phase of the system.

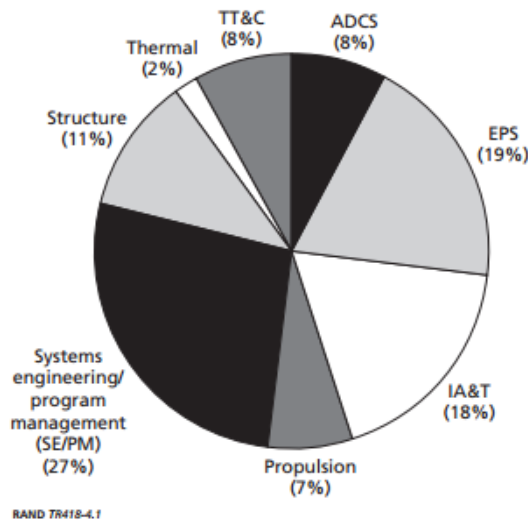


Figure 11. Communication Satellite Cost Breakdown (from RAND 2008)

3. Challenges of Space Systems

With the advantages of space systems outlined, it is important to understand if there are any potential challenges with these systems. Since the start of the great space race, the amount of satellites that orbit the earth has been increasing at a monumental

pace due to the significant advantages that these systems offer to the user community. These systems come at a steep price, but the benefits gained from these systems generally outweigh the cost and risks these systems inherently carry. An evaluation of the challenges has identified several indirect disadvantages, which include the total life cycle cost of the system, the need to obtain the proper licensing and frequency allocation to operate from various government and international agencies, and the lengthy procurement cycle for procuring a launch vehicle that will meet the timeline of the orbit insertion, and spacecraft readiness. Other indirect disadvantages are listed in Table 7.

Table 7. Indirect Disadvantages of Space

Indirect Disadvantages	Resultant	Reference
Launch vehicles are not cheap	\$24–\$300 million (USD)	(Futron 2002)
Satellite systems are costly	\$40,000-\$8.7 billion	(Space 2004) (Space 2011)
Procurement process is lengthy	Months or Years	(Intelsat 2015)
Risk Intensive	Degraded system capability	(Musk, 2009)
Unknown effects of prolonged exposure to radiation	Degraded system capability	(JPL 2015)
Replenishment of the system capability may take years	Loss of capability for a period of time	(GPS 2015)
Supplier base is small	Suppliers may disappear	(AIA 2012)
Outdated Technology is used	Less capable systems are fielded	(GAO 2015)

A common theme identified in Table 7 is the time it takes to procure and to replenish a lost capability. If for any reason a capability is lost or severely degraded, a mitigation plan or replacement strategy would need to be enacted to address the loss. Such plans include utilizing on-orbit spares if available, launch of ground spares, or procurement of a replacement system. Each mitigation plan has various timelines, cost, and associated risks. It is ultimately up to the stakeholders to determine which plan is acceptable to their needs.

The procurement process must be thoroughly evaluated to identify the cost and schedule drivers within the entire process before any prudent changes can be made. Since

most cost overruns and schedule slippages can be attributed to system requirements, manufacturability, or technology readiness, any changes to any of the items identified could potentially yield some positive results (Dubos, Saleh, and Braun 2007). From the commercial standpoint, the utilization of an open framework and modular design approaches has proven to increase system efficiencies, and improve manufacturability, all the while maintaining a healthy supplier base (Verlag 2008).

Another disadvantage that is not widely known is that the designs of satellites utilize outdated technology that roughly 20–30 years old. The interfaces on these systems are typically designed from the ground up. Companies around the world like Lockheed Martin, ATK and Boeing Space Systems have developed a standard satellite bus with proprietary system interfaces, which is a step forward into adopting a standardized satellite interface. For the commercial industry, it makes a perfect business case to develop a system that can be utilized over and over again for various customers and missions. In turn, commercial companies can charge the same price for a satellite system that was designed years ago and profit from the low NRE costs, which ultimately makes them more competitive and profitable.

The United States government (USG) does not follow the same business model where profitability is considered a measurement of success. Instead the USG is often focused on developing systems that best captures the requirements of the end users at an indeterminate cost. With this mindset within the USG, each satellite program office is permitted without constraints of market pressures to develop a system with their respective requirements, often neglecting that these systems share similar functions, which can be standardized thus amortizing the NRE costs over a few systems rather than one. At the international level, the importance of standardization of interfaces has been known for years and has been gaining traction in the past few years. Multiple factors ensue before standardization can take place, such key issues include changing the current mindset with the current design approach of these systems (Notebaert 2006).

4. Utilization of Space

The utilization of space has been growing due to its ability to provide the highest vantage point of the earth for science, military, and entertainment applications. Figure 12 shows the growing trend of new countries entering the space arena as space systems have become more affordable through the years.

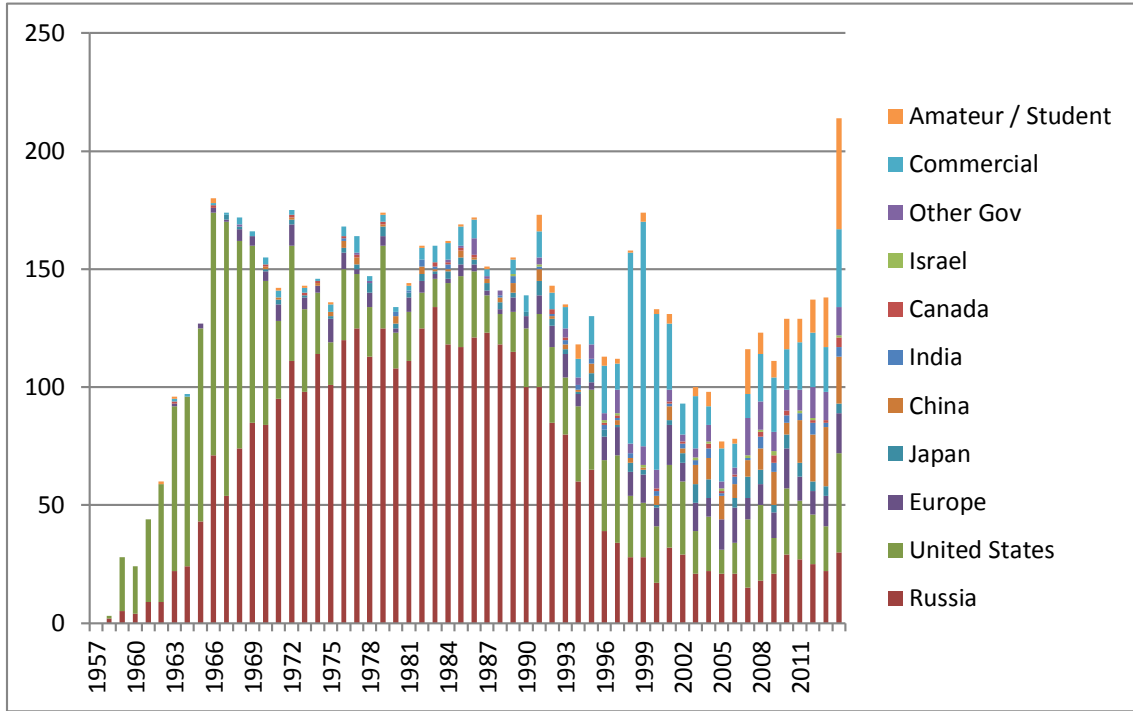


Figure 12. Satellites Launched in Orbit by Country (from Lafleur 2015)

As the entry into the space market becomes more affordable due to manufacturing efficiencies and technology advancements driven by commercial interest, growth among smaller satellite systems and satellite launchers will continue to advance at unprecedented levels as seen with amateur and student satellites currently in orbit. As commercial involvement continues to gain traction, the secondary markets and suppliers that support these industries will continue to flourish.

B. SATELLITE ARCHITECTURE

1. Satellite Subsystem

In the last section, the various capabilities of these space systems were identified, but in order to understand the complexity of these systems and their interface interactions there is a need to examine the architecture of satellite subsystems. For the purpose of this research, a satellite subsystem is defined as a group of components that work in unison to achieve an overall common goal or objective. A breakdown of the satellite functions include the following subsystems outlined in Table 8. The satellite subsystems operate together in unison to support a highly complex system through its vast network of system interfaces that tie each supporting system together to ensure the primary mission objective of the satellite is met, which is to provide the payload a safe and hospitable operational environment, adequate power generation, navigational guidance and steering, and a means to communicate to the ground. It is important to note that if any one of the subsystems fail, the mission life of the satellite will be degraded significantly or considered a complete loss. Due to the added system redundancy, however, these sophisticated space systems are more resilient to a hardware failure.

Table 8. Satellite Subsystems Defined

Satellite Subsystems	Purpose
Command and Data Handling	Computer that interfaces with all subsystems
Radio Frequency Communication	Space to Ground Link Communication
Power	Provides and regulates power
Attitude Control	Stabilization, Control, Positioning
Structures and Mechanism	Supports the structure during launch and operation
Thermal	Maintains thermal environments
Payload	Earth sensing, communications

a. Command and Data Handling Subsystem

The Command and Data Handling (C&DH) subsystem serves as the command and control node of the entire satellite. Through its software and hardware interfaces it

retrieves, formats, stores, and transmits data between the other subsystems onboard. The extent and complexity of the C&DH subsystem is dependent on the satellite's size and complexity, the mission's profile and design life, the degree of remote control or on-board autonomy, and spacecraft reliability. This subsystem may consist of a single, multi-purpose unit, or of several black boxes connected to a series of remote units through a multiplexed data bus (Wertz and Larson 1991).

Figure 13 illustrates a typical CPU architecture of a radiation hardened processor used within the C&DH subsystem. The BAE RAD750 6U is a radiation hardened processor that has been used on multiple high profile missions such as the Curiosity rover, Lunar Reconnaissance Orbiter, and Mars Reconnaissance Orbiter (BAE 2015a). Figure 14 depicts an example of a European Space Agency (ESA) C&DH architecture. Variations in the C&DH architecture are typically driven by any advancement in technology, and most importantly, by the payload functional requirements.

RAD750 6U EXTENDED FLEXIBLE ARCHITECTURE

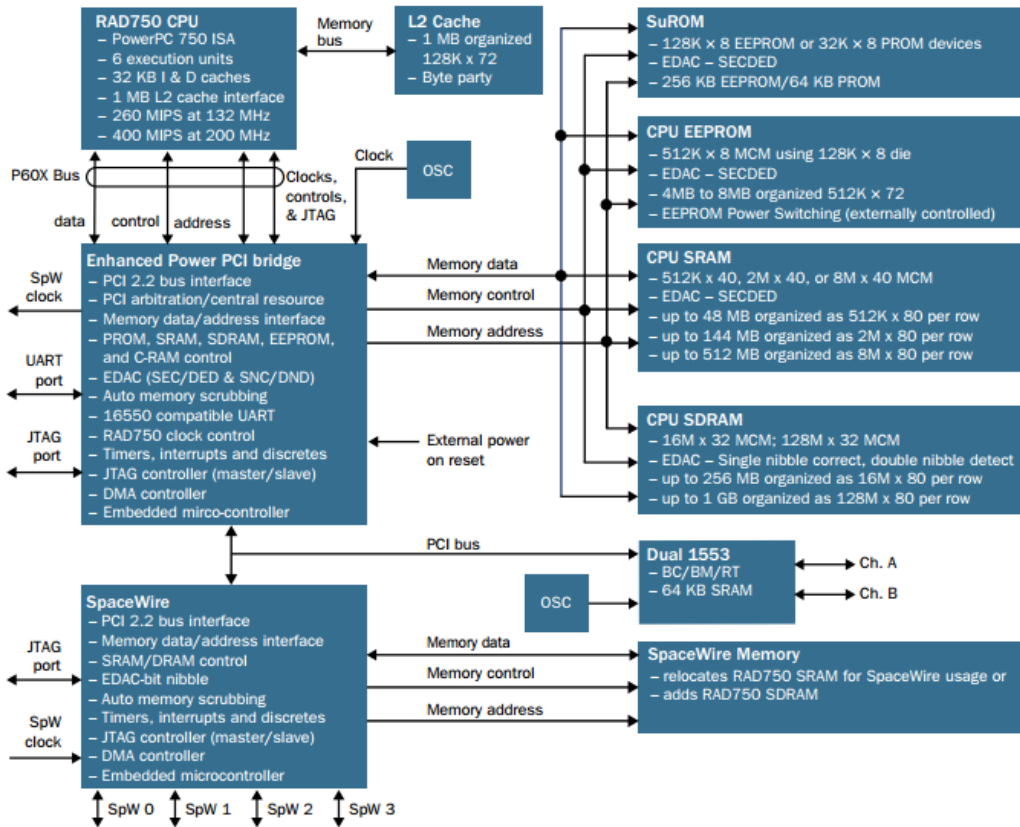


Figure 13. RAD750 6U CPU Architecture (from BAE 2015c)

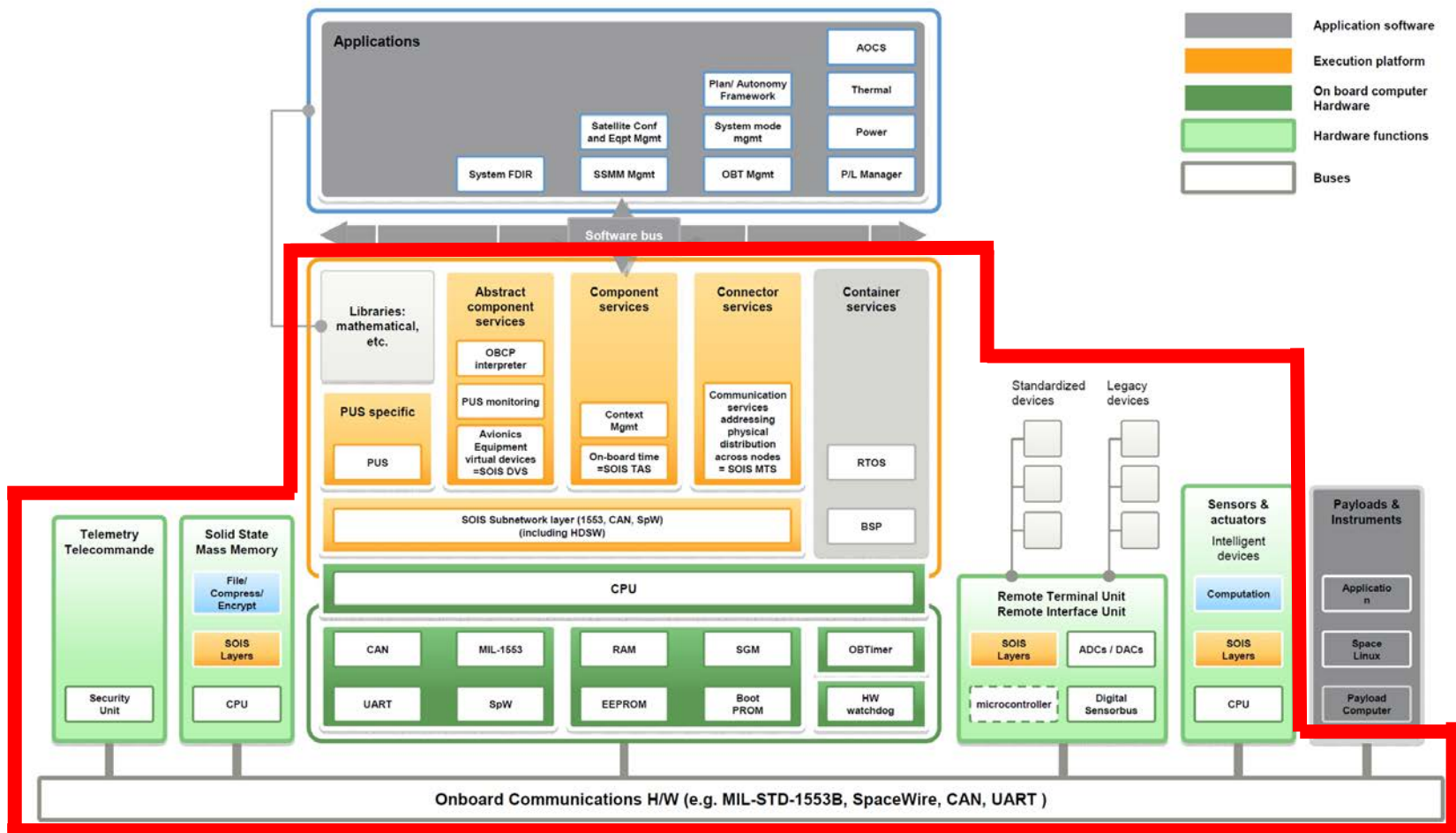


Figure 14. ESA Command and Data Handling Architecture (from European Space Agency 1970)

b. Electrical Power Subsystem

The Electrical Power subsystem (EPS) subsystem is designed to harness the energy from the sun and convert that by means of its solar arrays to usable energy that can be stored by its onboard batteries or regulated and distributed to each onboard subsystem. The design of the system takes into account the energy loads as analyzed from the beginning of life (BOL) and end of life (EOL) of the mission, whereas the average electrical power load at EOL determines the size and complexity of the EPS subsystem (Wertz and Larson 1991). Figure 15 provides the typical design features seen within the EPS subsystem.

Electrical Power Subsystem Design Features	
<p>Solar Array Single wing sun tracking 5-year minimum lifetime with margin</p> <hr/> <p>Battery Two 12-Ah nickel cadmium batteries 28 cells per battery 60% maximum depth of discharge</p> <hr/> <p>Regulation 30 to 42.5 V dc bus voltage Sequential shunt limits sunlight voltage to 42 ±0.5 V 32.4 V minimum bus voltage at end of eclipse</p>	<p>Functioning Automatic disconnect/reconnect of sunlight loads Override of automatic load switching on function-by-function basis All loads commandable except command functions Redundancy for all critical functions: Multiple battery charge circuits Single battery cell failure tolerant Fully redundant solar array drive electronics Backup solar array drive motor winding</p>

Figure 15. GOES EPS Subsystem (from NASA 2015e)

c. Attitude Control Subsystem

The Attitude Control subsystem (ACS) is responsible for determining the vehicles attitude by utilizing Global Positioning System (GPS) data and onboard sensors such as star trackers. The ACS subsystem also provides a unique capability to correct the satellite’s orbit by utilizing onboard thrusters. Other essential onboard sensors and mechanisms ensure the satellite is stable and is in the correct orientation when being directed by ground controllers to steer and point the payload to a designated location (Wertz and Larson 1991).

Figure 16 is a standard star tracker used within the GNC subsystem. Within the star tracker resides a catalog of the known stars, which it uses to compare data as seen by the optical sensor to determine its exact location. The star tracker system is typically used in conjunction with the GPS receiver to provide a robust navigation solution. Figure 17 shows a torque rod that is used to excite the surrounding magnetic fields surrounding the space system by allowing electrical currents to flow through its coils thus allowing the spacecraft to spin around the center of gravity of the satellite in a controlled manner (Spaceflight Industries 2015). Figure 18 is a reaction wheel which provides a similar capability as compared to torque rods. The reaction wheel utilizes an electric motor that spins a flywheel. By taking advantage of the conservation of angular momentum through the adjusting of the flywheel's rotation speed, it provides enough torque to rotate the spacecraft around its center of gravity (NASA 2001).



Figure 16. Star Tracker (from Ball 2015)



Figure 17. Torque Rod (from Spaceflight Industries 2015)

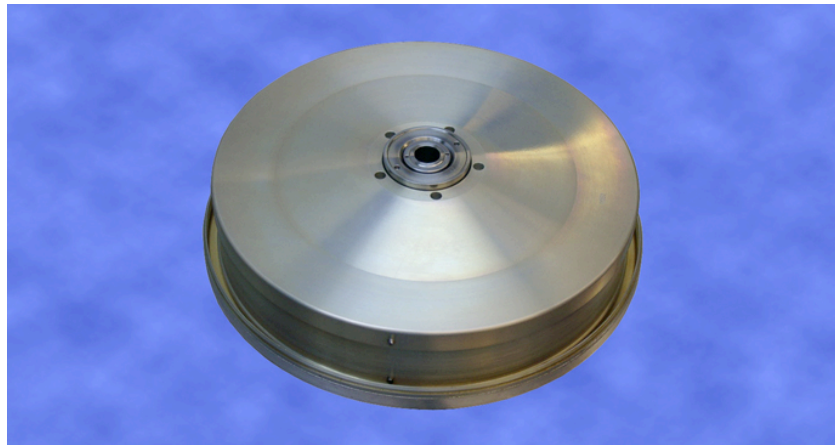


Figure 18. Reaction Wheel (from Rockwell Collins 2015)

d. Structure and Mechanisms Subsystem

The structure and mechanism subsystem is responsible for providing a structurally sound environment for the electronic and sensor suite onboard the satellite. The structure is typically designed using lightweight materials that provide the necessary means to support the loads experienced throughout its entire mission especially during launch when the system undergoes the most extreme acoustics, thermal, and dynamic environments seen during the launch of the system. The structure is typically designed using a light weight honeycomb design, trusses, or modular panels that can be integrated in multiple sections as shown in Figure 19.

The mechanism onboard the satellite system is used to support other functional systems onboard. Mechanisms include latches that hold the solar arrays retracted until the deployment sequence is activated. Other deployments include but are not limited to antenna deployment and launch vehicle separation once the satellite is inserted into the proper orbit. It is important that the system executes its full deployment from the stowed configuration to ensure that the satellite starts generating power, and extends out its antenna to communicate with the ground station. Depending on the structure of the satellite, the mechanisms used onboard will vary with each flight but the functional requirements will remain the same.

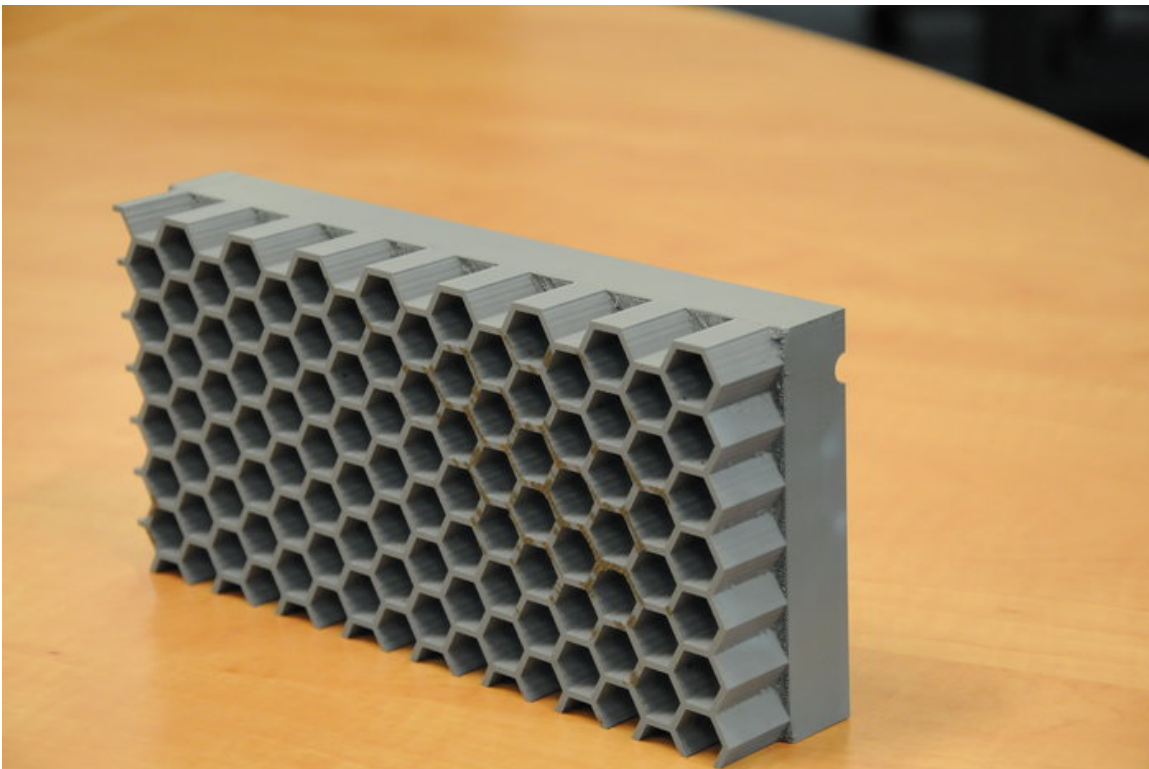


Figure 19. Honeycomb Structure (from European Space Agency 2015)

e. Thermal Subsystem

The thermal subsystem is a closed loop system that is responsible for ensuring nominal operating temperatures by utilizing Resistance Temperature Detector (RTD) and or thermocouples to sense the temperatures onboard. The use of catbed heaters are used

in conjunction with Multi-Layer Insulation (MLI) to provide adequate thermal heat to ensure that critical sensors are operating above the acceptable lower temperature range. Conversely, radiators and cyrocoolers are utilized to dissipate the heat generated by the onboard electronics. Figure 20 shows a RTD probe that has a protruding sensor. Figure 21 shows the MLI that typically is applied over critical sensors and electronics.

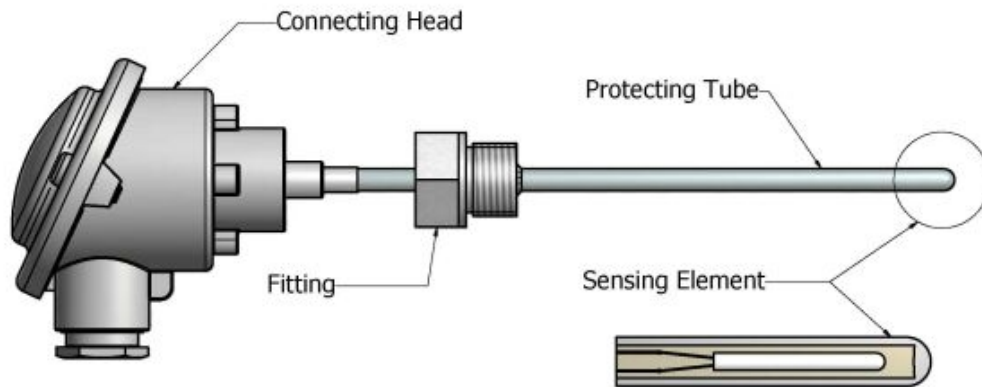


Figure 20. RTD Probe (from Correge 2015)

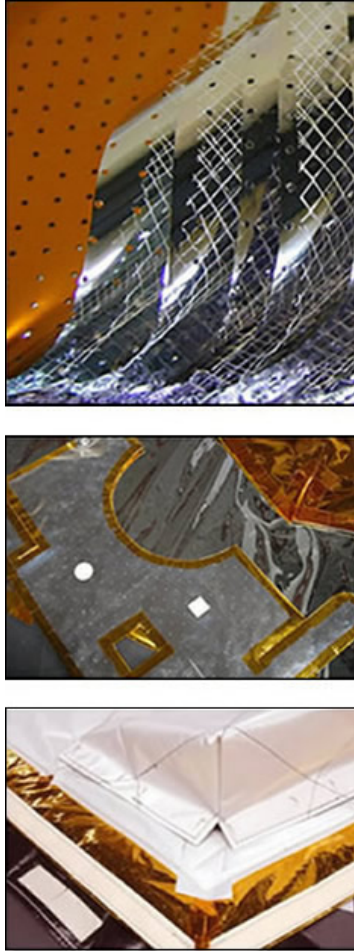


Figure 21. MLI (from Aerospacefab 2015)

f. Communication Subsystem

The communication subsystem is responsible for receiving and transmitting encrypted data directly to the ground systems. Space data links that utilize crosslink antennas to transfer data from one satellite to another is an alternative that can be used if the system is designed to include this function. An advantage of utilizing the space crosslink is that commands can still be directed to the space system even if the system is out of the line of sight of the ground station. Typical uplink and downlink satellite frequencies are unique such that there is no unintended interference. The data transmitted consists of the health and status of the system and valuable payload data. Figure 22 illustrates multiple communication methods that the communication subsystem onboard can relay inform to and from the ground station.

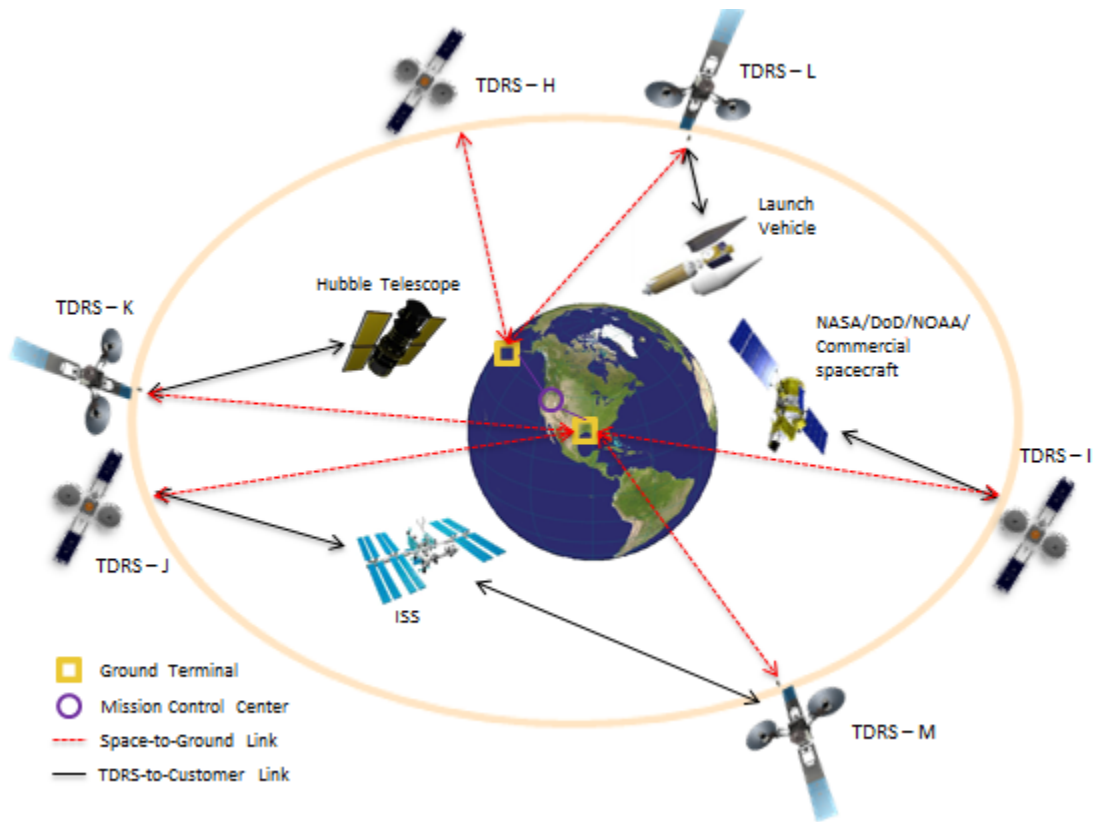


Figure 22. Space Communication Architecture (from Massachusetts Institute of Technology 2015)

C. INTERFACES

Table 9 consists of a standard set of interfaces that make up a typical space system. The data interface is used to transfer data at a specific format and data rate from one system to another. The clock interface determines the rate of data being transmitted, i.e., the higher the clock rate, the faster the data is transmitted. The power interface is unique in that some interfaces are powered on at the same time when power is applied to the power bus. Noncritical systems typically have a power relay where they are commanded open or closed. For any given interface, the system designers have many options.

Table 9. Satellite Interface Types

Interface Types	Functionality
Data	Provide sensor data or system data
Clock	Provide a reference clock or system timing
Power	Provide power
Ground	Provide a system ground reference or electrical return path
Power Relays	Provide a functional on/off switch

Together these interfaces work in unison to connect these highly complex systems. They work together through highly complex system interfaces that tie each subsystem together to support the main operation of the satellite, which is to provide the payload a safe and hospitable environment in which the payload may operate. It is important to understand that if any one of the subsystems or interfaces experiences a total system-wide failure, the mission life of the satellite will be significantly degraded or lost.

D. STANDARDIZATION

To fully realize the benefits of standardization of systems, interfaces, and networks, adoption by all pertinent stakeholders is necessary. Any form of standardization can be implemented on any physical or nonphysical system or interface. An example of a standardized interface is the power outlet that interfaces with a computer, television, fan, cell phone charger, or stereo. If a standard power outlet and power rating did not exist, manufacturers and the utility providers could potentially design a system that would require special power converters or electrical plugs that would require the use of customized manufactured plugs. Such disparity would be of a great disadvantage for the users.

For the U.S. military, tolerance issues were observed when they procured replacement items from various suppliers. These issues ultimately affected the supply chain and the servicing of critical equipment since the parts procured could not be used. The U.S. military resolved these problems by developing military standards to help resolve their supplier issues and to ensure the parts they procured met a defined standard.

Since then, standards have been widely adopted and led by organizations around the world as defined in Table 1.

A study on standardization led by the DIN has shown that standardization has provided short and long term benefits with regards to costs and being more competitive than those companies that did not participate. Standards have proven to lower production cost, increase supplier base and cooperation between businesses, reduce R&D cost, increase overall product safety and reliability, and create positive stimulation for innovation (Verlag 2008). For the space industry, some progress has been made towards standardization. Commercial satellite manufacturers have long developed company standardized satellite buses, whereas the government has recently been more open to incorporating the use of standardized satellite buses in lieu of designing a system that is fully optimized.

1. Commercial Standardized Satellite Bus

Commercial standardized busses have existed since the mid-1980s to help alleviate the cost and risk placed on the stakeholders. System trades such as performance, cost, risk, weight, and power consumption must be performed prior to selecting a standardized satellite bus. By utilizing a standardized satellite bus, there is a potential that there will be some systems with excess capability since the system design is not customized around the payload to maximize overall system performance. But a significant advantage to using a standardized satellite bus is if a system is lost due to a system or launch failure, the satellite manufacturer can replenish the lost capability at a faster pace. Table 10 lists a subset of commercial standardized satellite busses that is offered today.

Table 10. Commercial Standardized Satellite Bus

Manufacturer	Platform	Introduction	Payload Mass (Kg)	Power (KW)	References
Loral	1300	1985	5500 - 6000	5 - 25	(Loral 2015)
Lockheed	A2100 A	1992	2800	1.5 - 6.7	(Lockheed Martin 2015a)
Lockheed	A2100 AX	1994	4700	6 - 12	(Lockheed Martin 2015a)
Lockheed	A2100 AX - Land Mobile	1995	5000	6 - 12	(Lockheed Martin 2015a)
Lockheed	A2100 AX - High Power	1996	6000	7.5 - 12	(Lockheed Martin 2015a)
Boeing	702HP	1997	5400 - 5900	> 12	(Boeing 2015)
Boeing	702HP GEM	1997	1250 - 1480	8 - 10	(Boeing 2015)
Boeing	702MP	2009	5800 - 6100	6 - 12	(Boeing 2015)
Boeing	702SP	2012	1500 - 2000	3 - 8	(Boeing 2015)
Boeing	502	2014	1000	1.5	(Boeing 2015)

Commercial standardization of the satellite bus is the first step of many to ensure the rapid replenishment of a lost satellite capability, overall system affordability, and reducing system risk. But with the current commercial standardized satellite bus designs, system limitations still persists since these systems are considered proprietary. The next logical step is to drive standardization to an open platform where these satellite buses utilize an open architecture framework that utilizes standardized interfaces.

2. Military Efforts on Standardization

Military standards have long existed before the first space systems. The first round of standards were first introduced to address interoperability, product design and

operating requirements, commonality, reliability, total cost of ownership, compatibility with logistic systems, and other defense related objectives (Defense Acquisition University 2015). Efforts on behalf of the USG have been conducted through the years to investigate the effects of standardization on various space systems and space support systems such as launch vehicles as shown in Table 11.

Table 11. Standardization Efforts Led by the U.S. Government

Efforts Led by the Government	Year	References
Operational Responsive Space	2007	(Operational Responsive Space 2015)
Space Universal Modular Architecture	2013	(Collins 2013)

a. Operational Responsive Space

In 2007, Operational Responsive Space (ORS) was created to address the government’s national security interest in space. The ORS office has implemented a rapid innovative process known as Modular Open Systems Architecture (MOSA) to achieve a faster cadence in manufacturing, integration, and launch of a system. The results achieved thus far have been developing and delivering capabilities to the warfighter in a compressed timeline, driving down overall cost and development timeline, and being able to use the latest and innovative technologies (ORS 2015).

b. Space Universal Modular Architecture

Space Universal Modular Architecture (SUMO) is a government led study that was initiated in 2013 with the goal to reduce the cost of space systems without negatively impacting system performance, system reliability, operations, and to help the U.S. industry be more responsive in a growing international space market. The SUMO approach is being led in collaboration with the Space and Missile Center (SMC), NASA, and the National Reconnaissance Office (NRO). The study is still in its early phase and has yet to achieve full commitment from all its industry partners (Collins 2013).



Notional SUMO Transition Plan

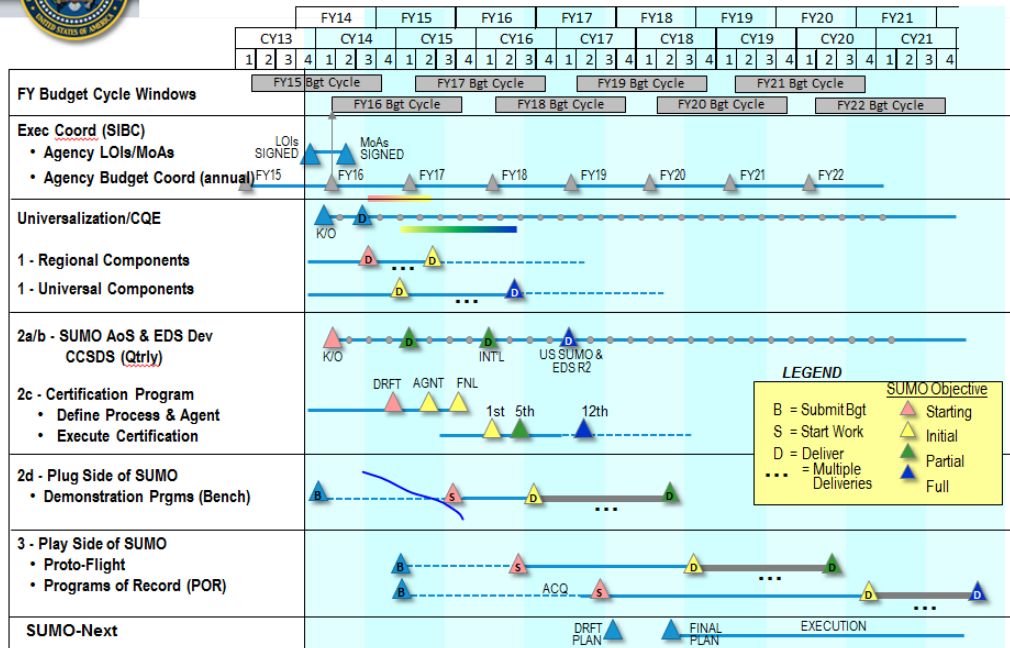


Figure 23. SUMO Notional Transition Plan (from Collins 2013)

3. Launch Vehicle Interface Standardization

Launch vehicle providers have to provide a unique launch vehicle to payload interface that is customized for each mission due to the highly customized nature of the payload. Since there is no overall governance on how to design the launch vehicle to payload interface, the space systems manufacturers have free reign to design these interfaces that best suits their needs without a specific standard to follow. Various satellite manufacturers may design a system that requires various amounts of data acquisition signals, launch vehicle separation signals, power lines, and bi-level controls. This variation results in the development of customized launch vehicles that can only serve one specific mission. Standardizing the launch vehicle interface would allow for a more robust launch capability since any available launcher could be used if for any reason a launch vehicle is grounded due to an hardware issues that were discovered during system checkouts.

4. Path Forward

Now that the space system and interfaces are understood, system engineering methodologies and principles will be used to inform the modeling and analysis efforts in the next chapter.

III. MODELING AND ANALYSIS

A. SYSTEMS ENGINEERING

The utilization of system engineering principles and processes is integral in breaking down the thesis investigation into manageable pieces, as shown in Figure 24. The first step that needed be taken into account was to determine the main objectives of the research, which was outlined in Chapter I. Throughout Chapter II, the space system was defined and further decomposed into its subsystems and the different interface types. The subsequent step of the systems engineering process is to model the system and to perform a stakeholder analysis. The importance of the stakeholder analysis is to determine who the interested parties are and to determine their level of involvement with a standardized space system interface as identified in Table 12.

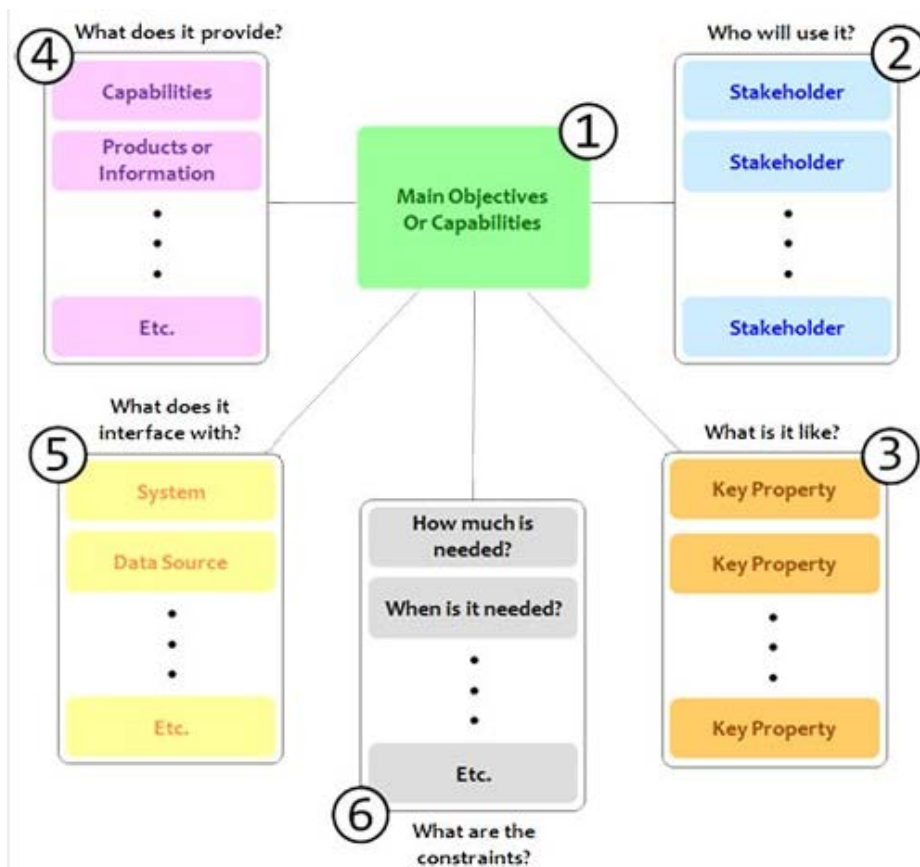


Figure 24. Systems Engineering Principles (from MITRE 2013)

The identified stakeholders each have varying interests with the adoption of a standardized satellite interface. For the operational users, the concept of operations may change if newer systems contain newer technology resulting in better information that can be used by decision makers. In addition, the development and system replenishment cycle of the system should potentially decrease as technological improvements and engineering resources shift to address the manufacturability and system resiliency of the system. As a result of standardization, the entire engineering community and industrial support base from rocket manufacturers and suppliers will drive overall system improvements and risk reduction as a means to differentiate their product against one another.

Table 12. Stakeholders' Analysis

Stakeholders	Involvement
Operational Users	Heavily involved; End users of the data and the system. Need to understand the capabilities and limitations of the system
Satellite Manufacturers	Heavily involved; Need to know what to build and how to test the functionality of the system
Rocket Manufacturers	Moderately involved; Need to understand the rocket to payload interface
Design Engineers	Heavily involved; Need to understand the interfaces in order to design to the mission specific requirements
Systems Engineers	Heavily involved; Chief architects of the system and subsystems. Need to understand limitations in design
Suppliers	Moderately involved; Need to supply components and raw materials for the system
Government Offices and Organizations - Domestic and International	Heavily involved; Need to define standards within their respective field

Key performance parameters (KPP) are key system attributes determined by the system architects and engineers that can be quantifiably measured throughout the development of the system. These parameters are selected early in the system design phase and are deemed the most critical for the system. If any shortfalls in performances are identified, it could potentially hinder the capability of the overall mission (Defense Acquisition University 2015). Table 13 identifies the KPPs that need to be evaluated for any performance shortfalls when identifying key interfaces for potential standardization.

Table 13. Key Performance Parameters

Key Performance Parameters	Example Performance Measure
System Mass	3500 Kg
Power Consumption	20 Watt
Data Interface	Modular - capable of handling low or high speed data Minimal error in data transmission
Data Integrity	0.0001% error per byte transmitted or received

Figure 25 illustrates the overall systems engineering process from a top level perspective. Following the V-diagram is the Systems Engineering Management Plan (SEMP) is generated to govern the life cycle of the system from the design to when the system is decommissioned. During each step of the process are validation and verification steps that are designed into the systems engineering process to ensure that the system being designed is ultimately what the end users wanted.

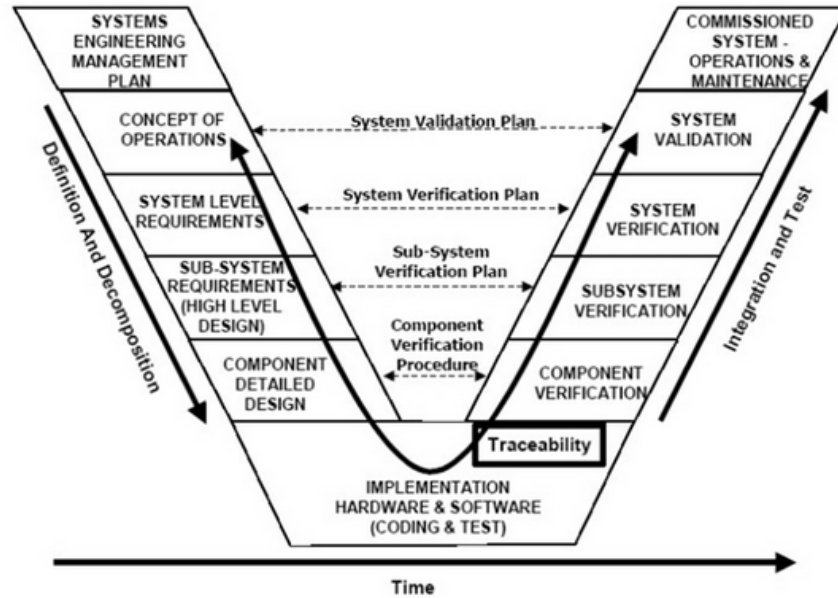


Figure 25. Systems Engineering V Diagram (from Kossiakoff, Sweet, Seymour, and Biemer 2011)

Figure 26 shows the different types of systems engineering activities and documents that are generated as part of this detailed process. For the thesis research, the problem definition was identified in Chapter I. The next step is to develop a model that outlines the systems functions and physical allocation, which details the system to system interface interactions.

Context diagrams	Opportunity assessments	Prototype integration
Problem definition	Candidate concepts	Prototype test and evaluation
User/owner identification	Risk analysis/management plan	Production/operations plan
User needs	Systems functions	Operational tests
Concept of operations	Physical allocation	Verification and validation
Scenarios	Component interfaces	Field support/maintenance
Use cases	Traceability	System/product effectiveness
Requirements	Trade studies	Upgrade/revise
Technology readiness	Component development & test	Disposal/reuse

Figure 26. Systems Engineering Activities and Documents (from Kossiakoff et al. 2011)

B. SATELLITE SUBSYSTEM MODELING

CORE, developed by Vitech, is a modeling software application that was used to help model the functionalities contained within a satellite system. CORE was crucial in the functional decomposition of the system and the generation of IDEF0 diagrams. An IDEF0 diagram is a systems engineering modeling method that illustrates system functions and interactions through its inputs, outputs, controls, and mechanisms as shown in Figure 27. These IDEF0 diagrams are beneficial in that the model allows for the physical and architectural views to be shown on the same diagram. Appendix B contains the majority of the IDEF0 A-0 diagrams that were functionally decomposed.

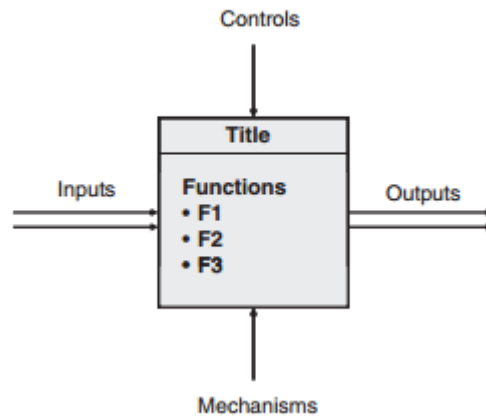


Figure 27. IDEF0 Diagram (from Kossiakoff et al. 2011)

Figure 28 shows an IDEF0 diagram of a generic satellite system modeled as OV.1.c. The generic satellite system that is the main focus of study functionally interacts with three other high level functions identified as: OV.1.a Provide Detailed Requirements, OV.1.b Perform Ground Data Relay, OV.1.d Exhibit Environmental Physics. For the purpose of this thesis research, only OV.1.c Perform Data Collection was functionality decomposed further to illustrate the system functionality and its interfaces.

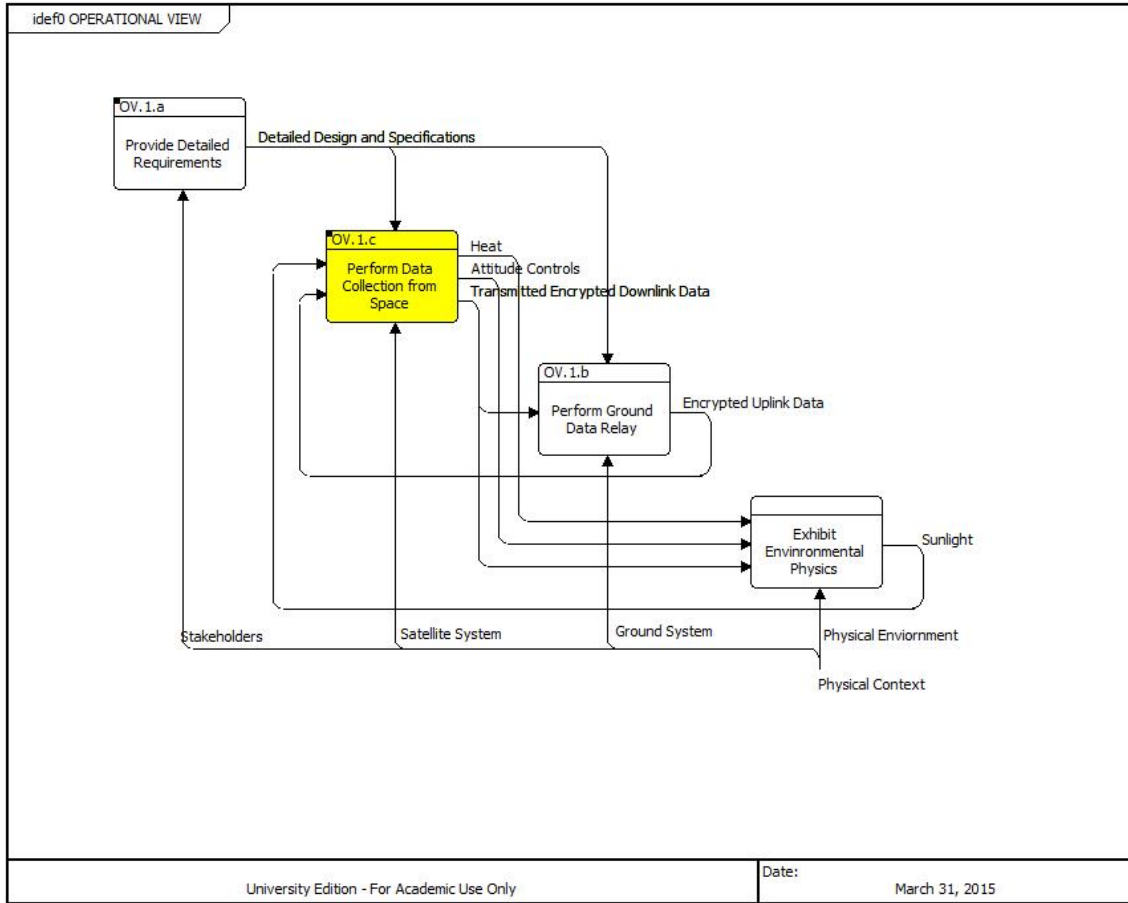


Figure 28. IDEF0: Satellite System Context Diagram

Figure 29 further decomposes OV.1.c into its six functional subsystems: Provide Command and Data Handling, Provide Attitude Control, Provide RF Communication, Provide Power, Regulate Thermal Environment, and Acquire Payload Data. As described in Chapter II, each of the subsystems provides a function that is required to keep the system running. From the defined interfaces, the Command and Data Handling subsystem is subjected to the largest number of inputs from other subsystems since it is effectively the command and control node for the entire system. Subsequently, the RF communication system handles the second most inputs from other subsystems. This is important to note when starting to identify key interfaces that can be subjected for standardization efforts.

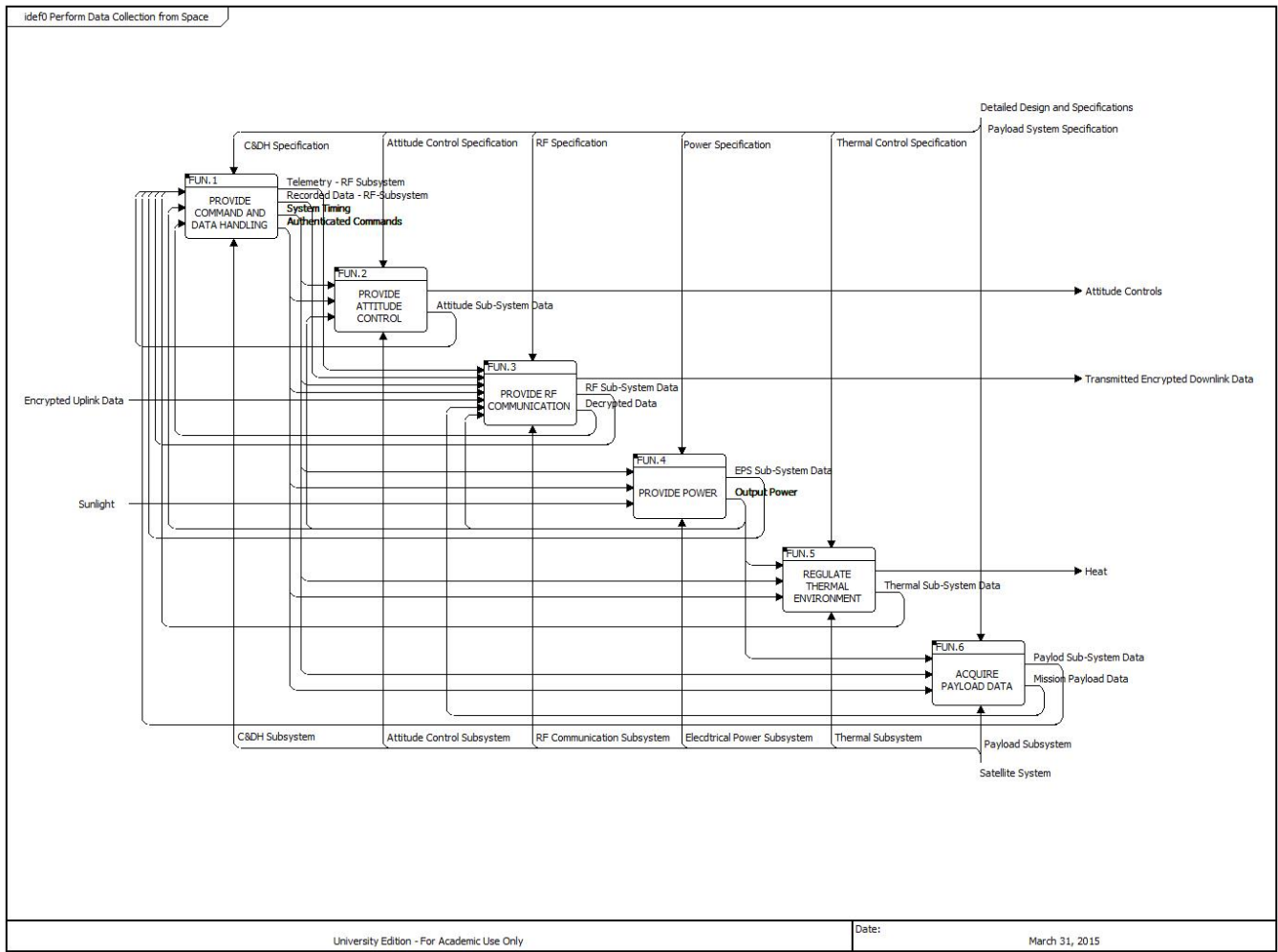


Figure 29. IDEF0: Space System Decomposition

1. Command and Data Handling Subsystem Decomposed

In the previous section, the Provide Command and Data Handling function was identified as having the most system interactions in the entire system, thus making it a key candidate for interface standardization. Figure 30 functionally decomposes the Command and Data Handling functional architecture further to extrapolate additional interface interactions.

From an initial observation, the Provide Command and Data Handling function utilizes the greatest amount of inputs and outputs. It is important to note that the Command and Data Handling subsystem processes all onboard subsystem data, ground commands, and runs flight software. Given the amount of data the system needs to process, it is not surprising that a majority of the functions are heavily utilized. Such functions include memory storage, timing, spacecraft control processor computation, command authentication, flight software, fault management, and telemetry conditioning. All of these functions within this subsystem will need to be further examined, and should be considered top candidates for standardization efforts.

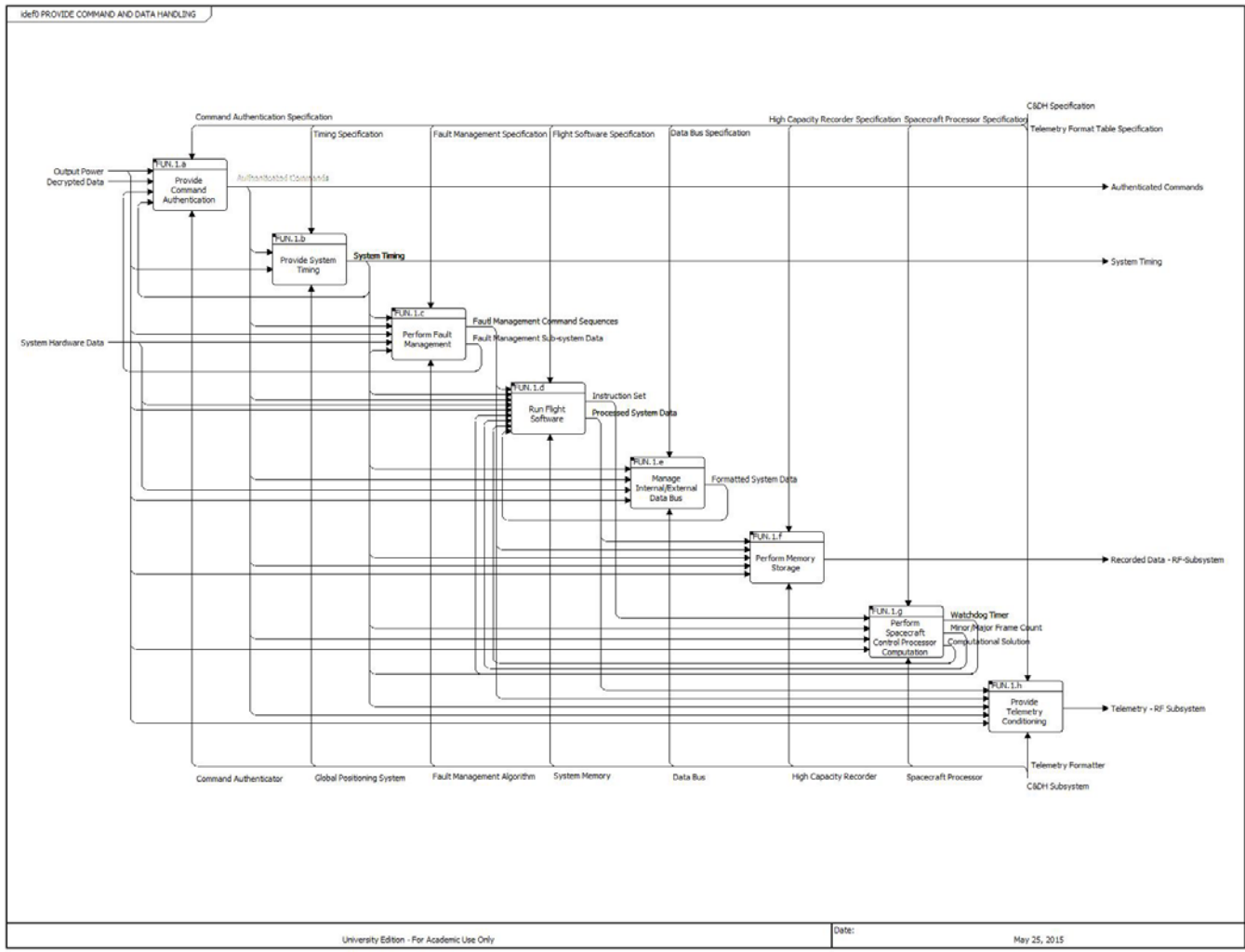


Figure 30. IDEF0: Command and Data Handling Subsystem

a. Command Authentication

Figure 31 shows the command authentication function that is decomposed within the Command and Data Handling subsystem. The Command Authentication function validates all decrypted commands it receives from the RF communication subsystem. It ensures that the commands it receives is properly formatted (headers, word length, command count). Once command authentication is confirmed, the data is then deconstructed further to extract the commands, which is then forwarded and executed by various onboard systems.

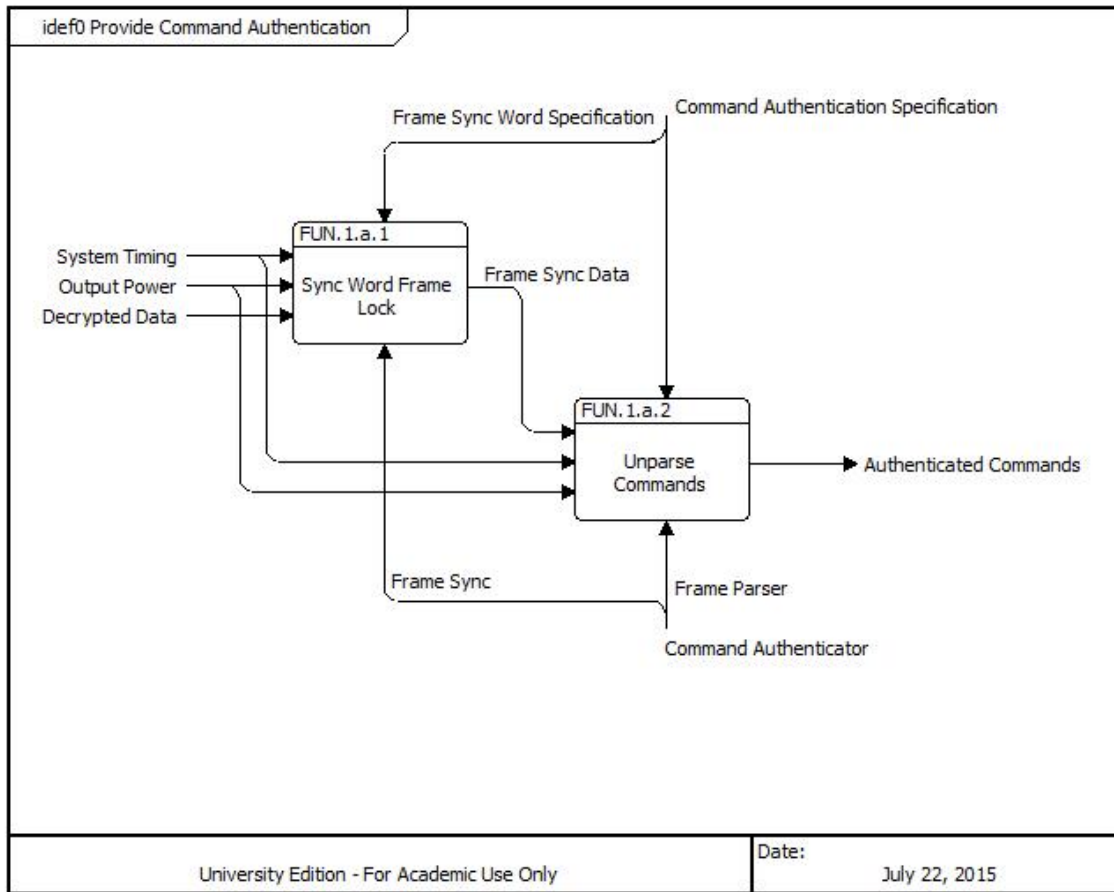


Figure 31. IDEF0: Command Authentication

The Command Authentication function was further decomposed into multiple IDEF0 A-0 diagrams to get a better understanding of the system to system interfaces.

There are three key inputs to the Sync Word Frame Lock function as illustrated in Figure 32. It is important to note that two of the three inputs are associated with data interfaces and the remaining is associated with a power interface. The mechanism that enables the Frame Sync function is a specified frame sync word that is defined in a hexadecimal format. The output of the sync word frame lock function sends properly framed and formatted data for further extraction by flight software and other onboard systems.

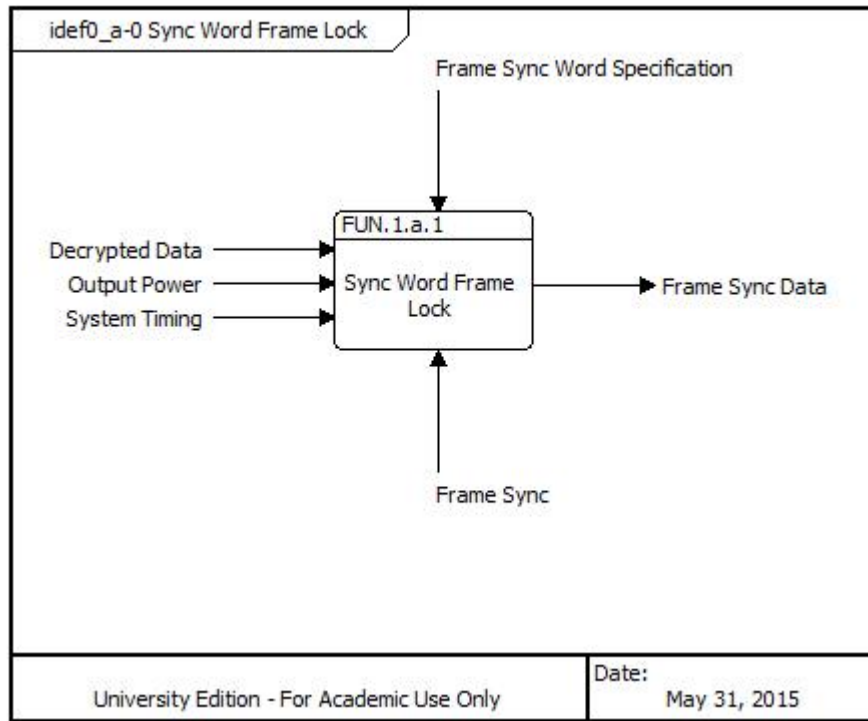


Figure 32. IDEF0 A-0: Sync Word Frame Lock

Figure 33 shows the functionality of how commands are extracted from the frame sync data by means of a frame parser. The extracted commands are then routed to flight software for processing and then eventually transferred by means of the data bus to its intended onboard destination. The interfaces between both functions are fairly identical with the exception that the amount of data inputs increased by one.

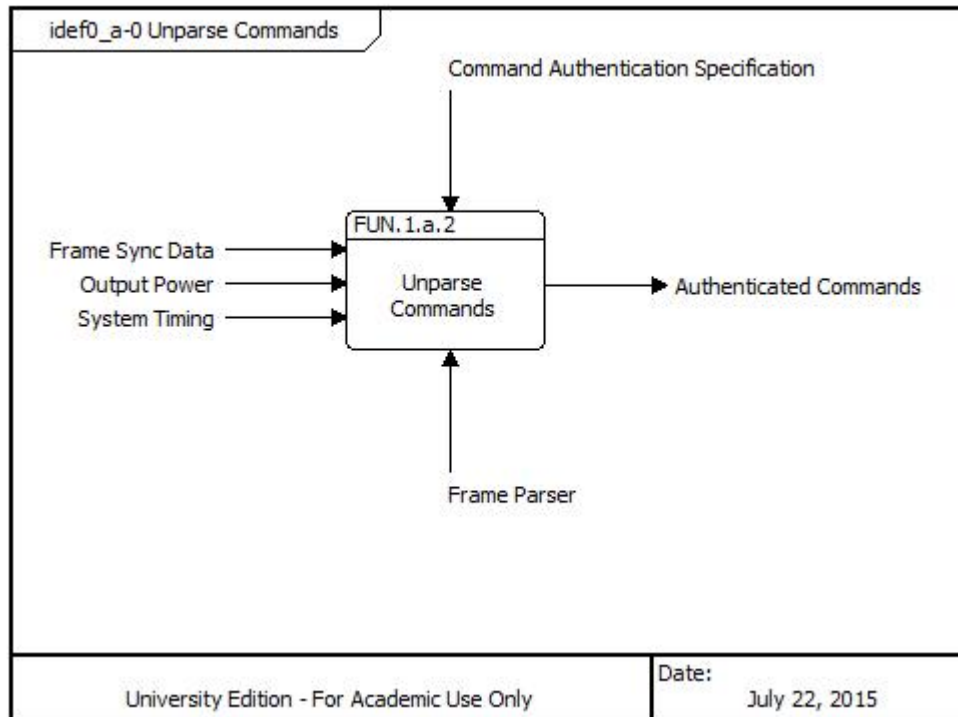


Figure 33. IDEF0 A-0: Unparse Commands

Under further examination of the Command Authentication interfaces, the frame parser and word sync should relatively be easy to design and conform to a standardized interface. The main problem is ensuring that there is an adequate amount of data lines and designing the hardware to account for varying data rates. Any deviations to the frame parser and word sync can be modified easily with a simple change to the firmware.

b. System Timing

Figure 34 decomposes the System Timing function within the Command and Data Handling subsystem. The System Timing function provides a reference clock for the entire onboard systems to use. The purpose of the reference clock is to ensure software and hardware functional system activities are to be performed at set clock cycles and system times. The reference clock is synced to the GPS timing solution it receives from GPS satellites. Once that process is complete, it is further propagated by means of a crystal oscillator onboard. The amount of re-synchronization required onboard is dependent on the accuracy of the crystal oscillator and its drift rate.

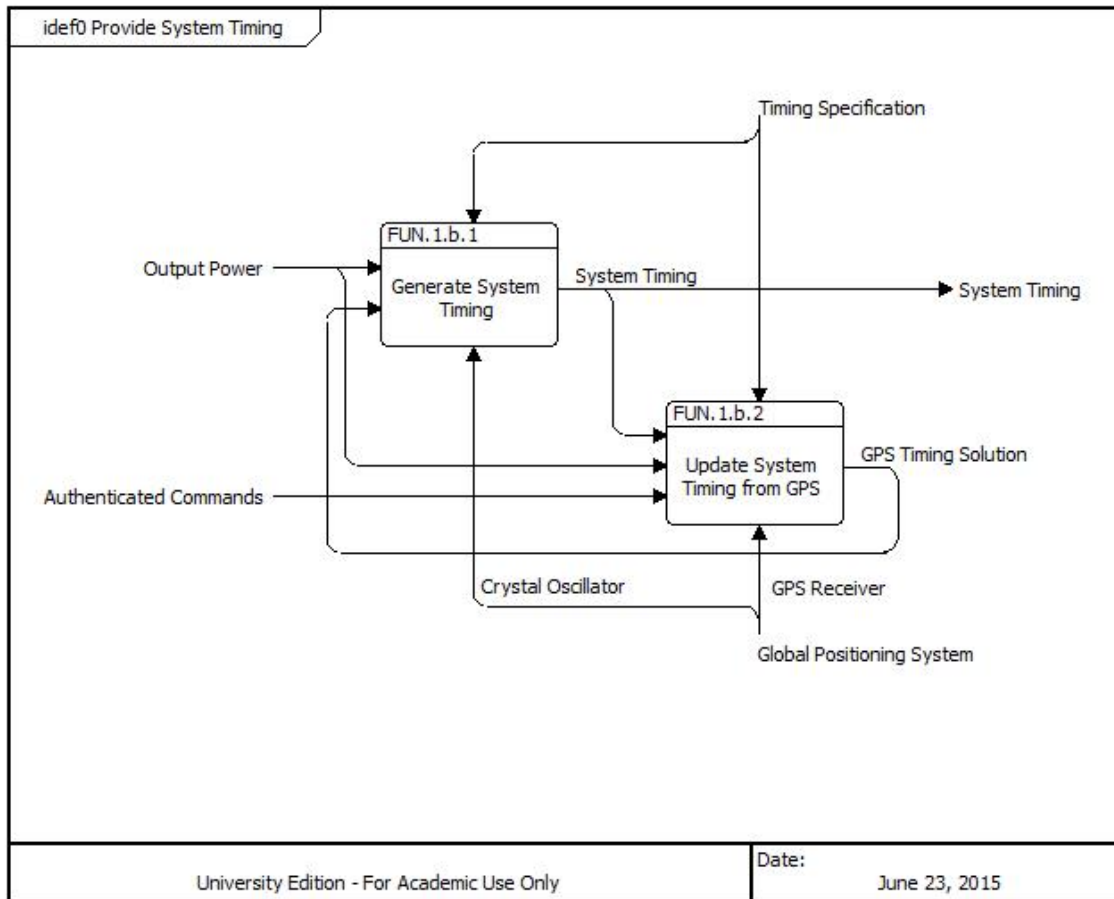


Figure 34. IDEF0: Provide System Timing

From a detailed observation of the system timing interface, the timing signal is broadcasted in one direction to all onboard systems. This is a relatively simple interface to design and should be clustered with the data interface since all electrical systems and components need to operate on the same system time. The benefits of clustering the data interface with the timing interface together will minimize the amount of hardware connection points and drive down overall system weight.

c. Fault Management

Figure 35 illustrates the Perform Fault Management function contained within the Perform C&DH function. The Fault Management system is one of the most critical software and hardware functional components onboard. It monitors the health of the entire space system and triggers predefined command sequences autonomously in the

event of a software issue, watchdog timer fault, hardware failure, loss of ground commanding, and a subsequent power surge or power loss. Specific command sequences stored onboard are activated for certain fault conditions, which automatically commands the satellite into a safe state for further troubleshooting by ground support engineers. The system is typically triple redundant where a voting schema is performed to ensure a true fault is identified.

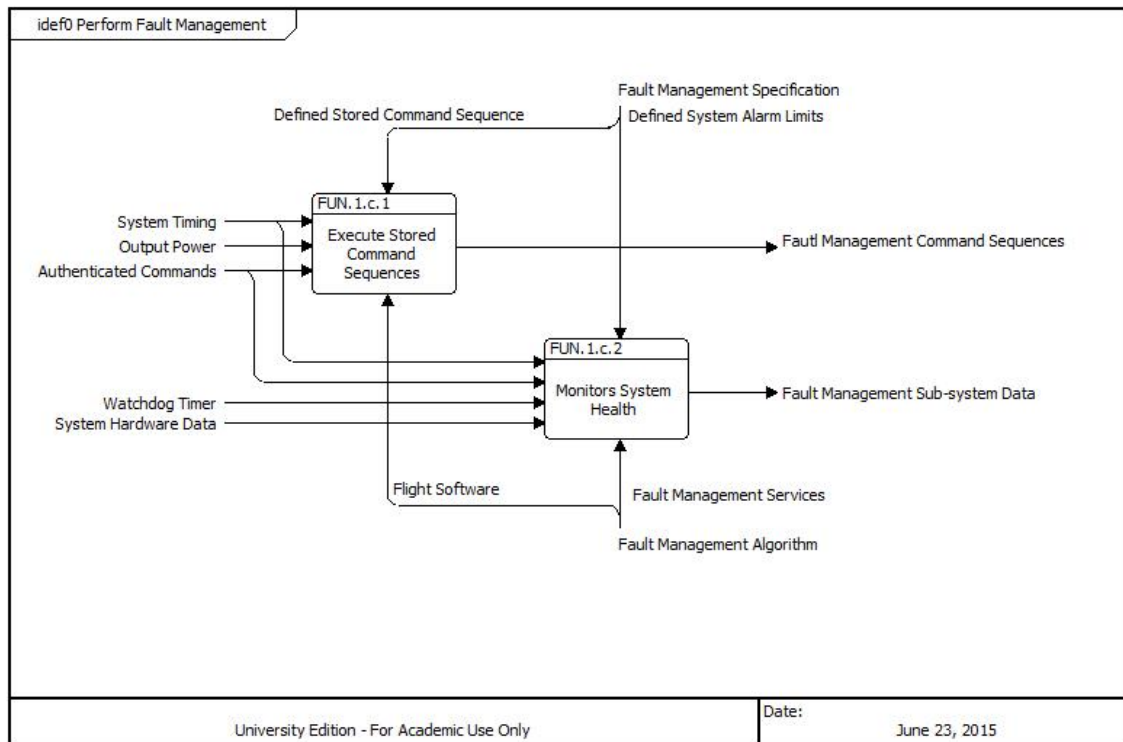


Figure 35. IDEF0: Perform Fault Management

Figure 36 illustrates the system function of how a stored command sequence is activated when the fault management system detects a system fault. The flight software algorithm activates a pre-defined command sequence for the specific fault, which commands the satellite to enter a safe defined state to allow ground controllers to review and rectify the fault condition.

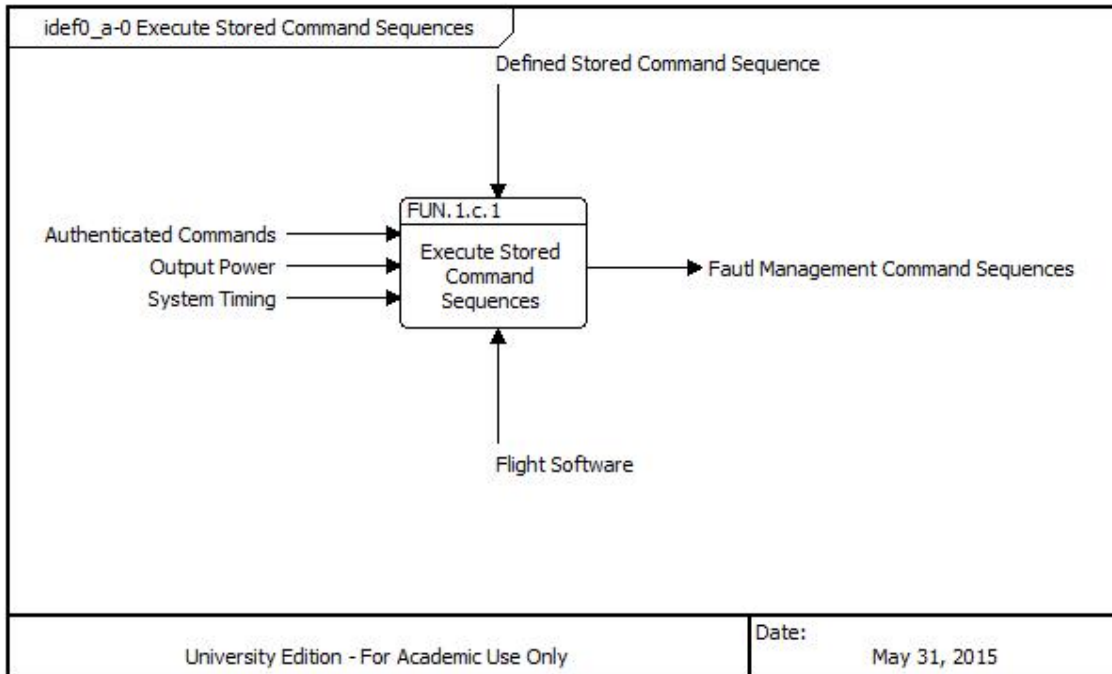


Figure 36. IDEF0 A-0: Execute Stored Command Sequences

After considerable thought, the fault management system would not be a good candidate for standardization since the variability of components and payload requirements will vary from system to system. For instance, once a specific Stored Command Sequence (SCS) is activated due to a system fault, it forces the system to go from the operational mode into a safe condition to protect the system. And since each system will be different, these SCSs have to be customized for each system variation.

d. Flight Software

The onboard flight software is responsible for parsing system and sensor data it receives, converting raw data into engineering units, routing relevant commands and data to other subsystems/devices, correcting glitches in data, monitoring system health, and gathering and forwarding health and status data to the RF subsystem and data recorder for further transmission to the ground network. The functionality of the flight software is closely coupled to the spacecraft processor since it processes all of its instruction sets and data. Figure 37 decomposes the Run Flight Software function from within the Perform C&DH function.

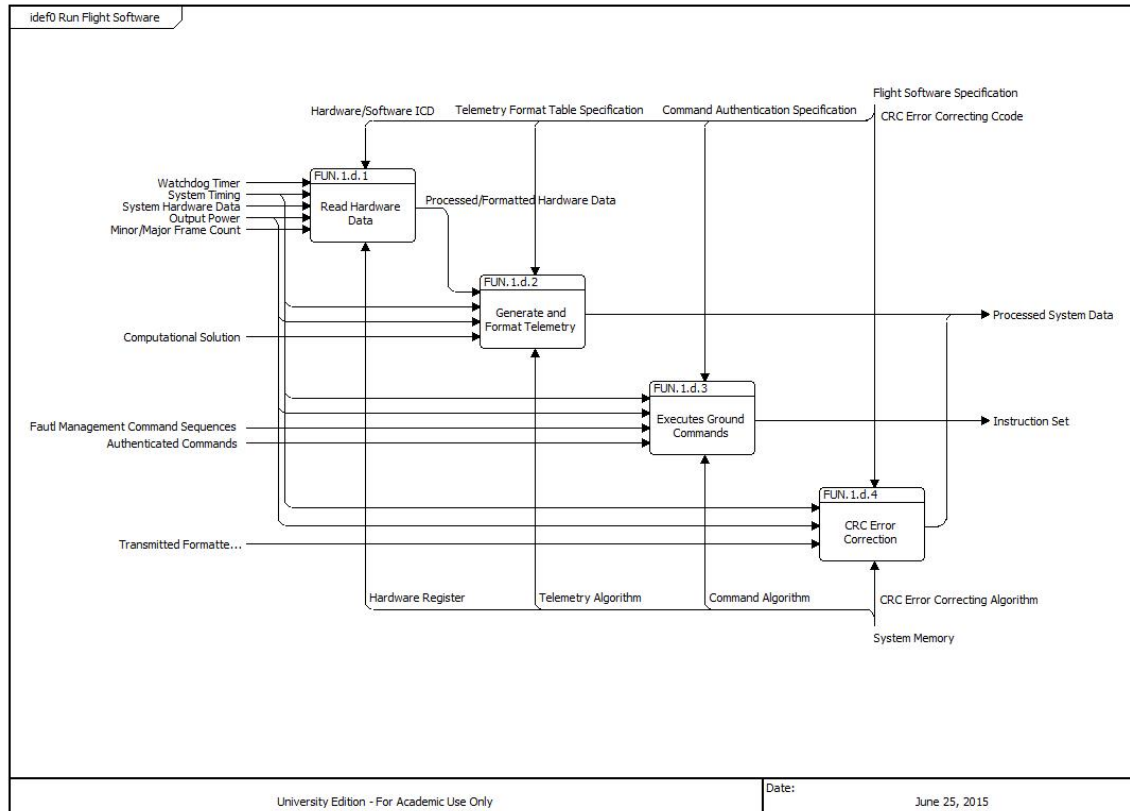


Figure 37. IDEF0: Run Flight Software

Flight software is unique in terms of interfaces since it has a physical interface and a nonphysical interface known as the software interface. For the purpose of this thesis research, the software interface was not thoroughly investigated for standardization. The standardization of the physical interfaces is covered within the Spacecraft Control Processor, Memory Storage, and Telemetry Conditioning interfaces.

e. Manage Internal/External Data Bus

The internal data bus resides within the spacecraft processor and possesses a vital system function of transferring data between the processor, and processor memory for near real time data computation. The external data bus is used to connect the Command and Data Handling subsystem to other onboard subsystems. This allows for high data rate transmissions between various onboard systems as illustrated in Figure 38. Typically space systems utilize MIL-STD-1553 or SpaceWire for their external data bus due to its robustness, design flexibility, and data rate.

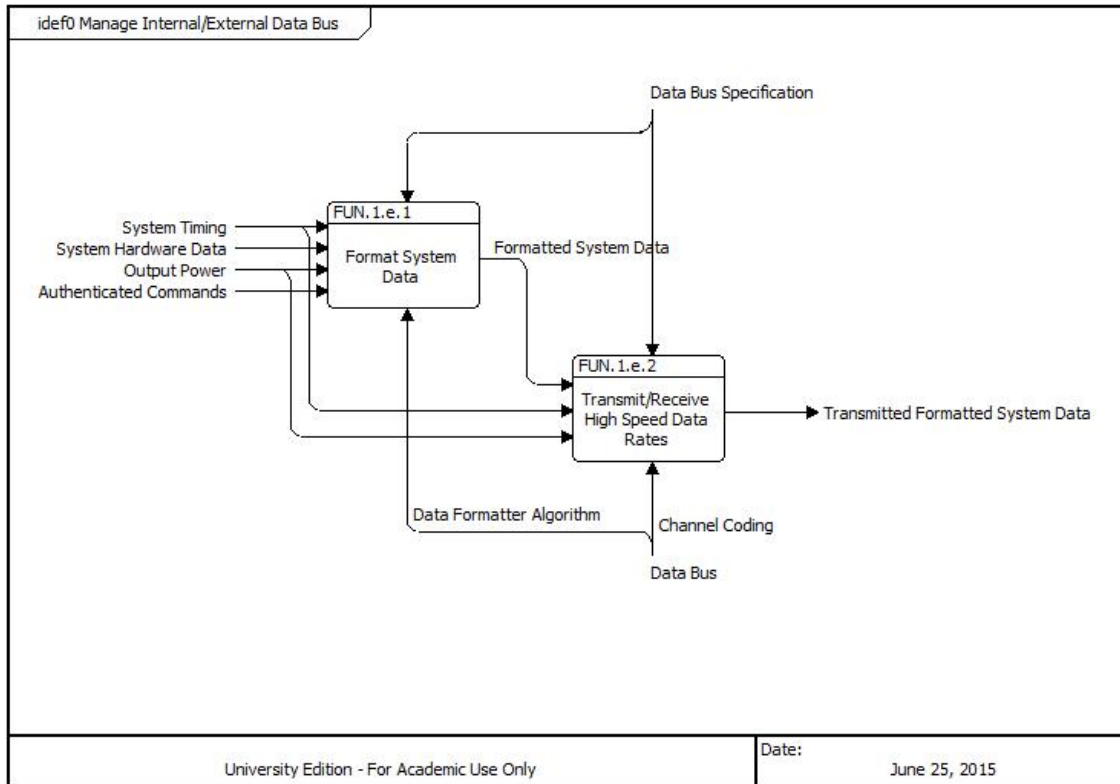


Figure 38. IDEF0: Manage Internal/External Data Bus

In order to standardize the data buses, the internal and external data bus must be examined independently. Since the internal data bus typically resides within the spacecraft processor or on the printed board it is attached to, standardizing this interface will not be feasible since the system is already self-contained. As for the external data bus, understanding the data transfer rate required will determine what type of data bus will be utilized. SpareWire uses newer protocols, which provide a significantly faster data transfer rate as compared to MIL-STD-1553. Other differences include the physical interface, for instance MIL-STD-1553 utilizes a twinax cable connection whereas SpaceWire utilizes a micro-miniature D-type connector (Parkes 2012). Based on the differences in the physical connector types, two different data interface standards will need to be developed to accommodate the lower and higher rate data bus.

f. Perform Memory Storage

Figure 39 decomposes the Perform Memory Storage function onboard the satellite. The system recorder is used to capture data from the payload and the spacecraft. Payload data and spacecraft data is collected when the ground station is out of line of sight and downlinked whenever possible. The onboard memory storage is also utilized to capture system data during a system fault and downlinked for processing later. The data stored onboard is vital to ensure that all relevant payload mission data is not lost when the ground station is out of sight.

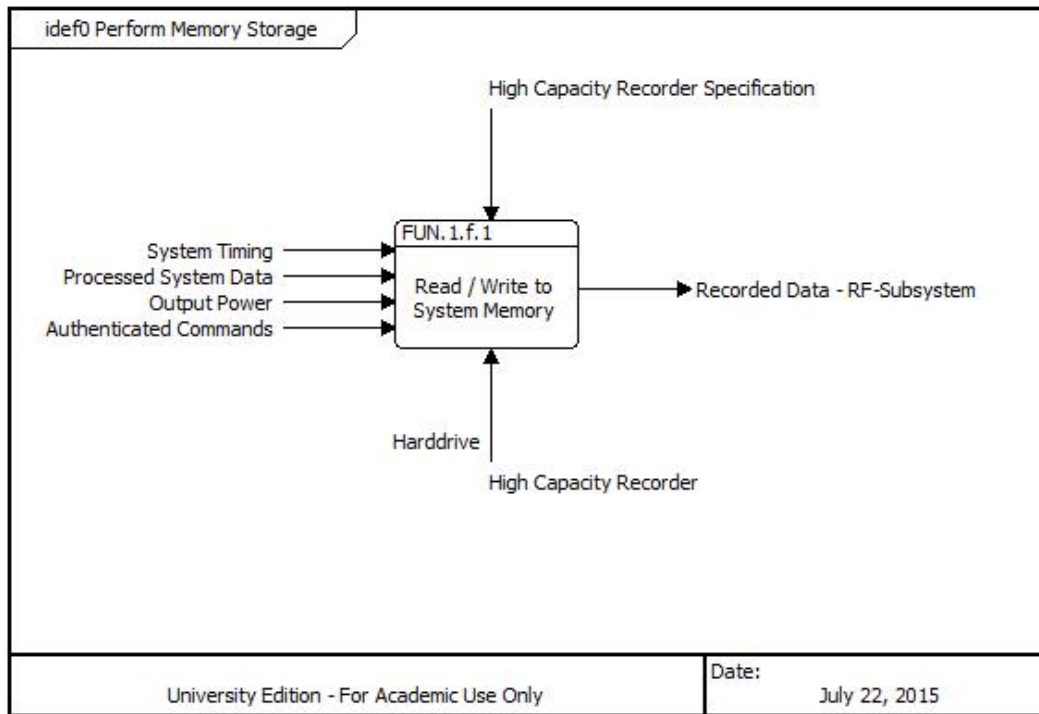


Figure 39. IDEF0: Perform Memory Storage

The memory storage onboard is not too different from any of the other data interfaces that have been examined thus far. The only difference is that the same processed data that is relayed to the RF subsystem is also relayed to the recorder to be recorded when the ground station is out of line of sight. Standardizing this interface makes perfect sense since it shares a similar data interface as previously examined.

g. Perform Spacecraft Control Processor Computation

The spacecraft control processor is closely coupled with flight software to run its application and to perform calculations as requested by flight software as illustrated in Figure 40. The processed data is utilized by flight software to ensure sensor and system health is within its allowed alarmed limits. It also processes attitude data and will adjust the orbit of the spacecraft if required. Performance and power limitations do exist for the spacecraft, such limitations include internal memory size, processor speed, and power consumption rate.

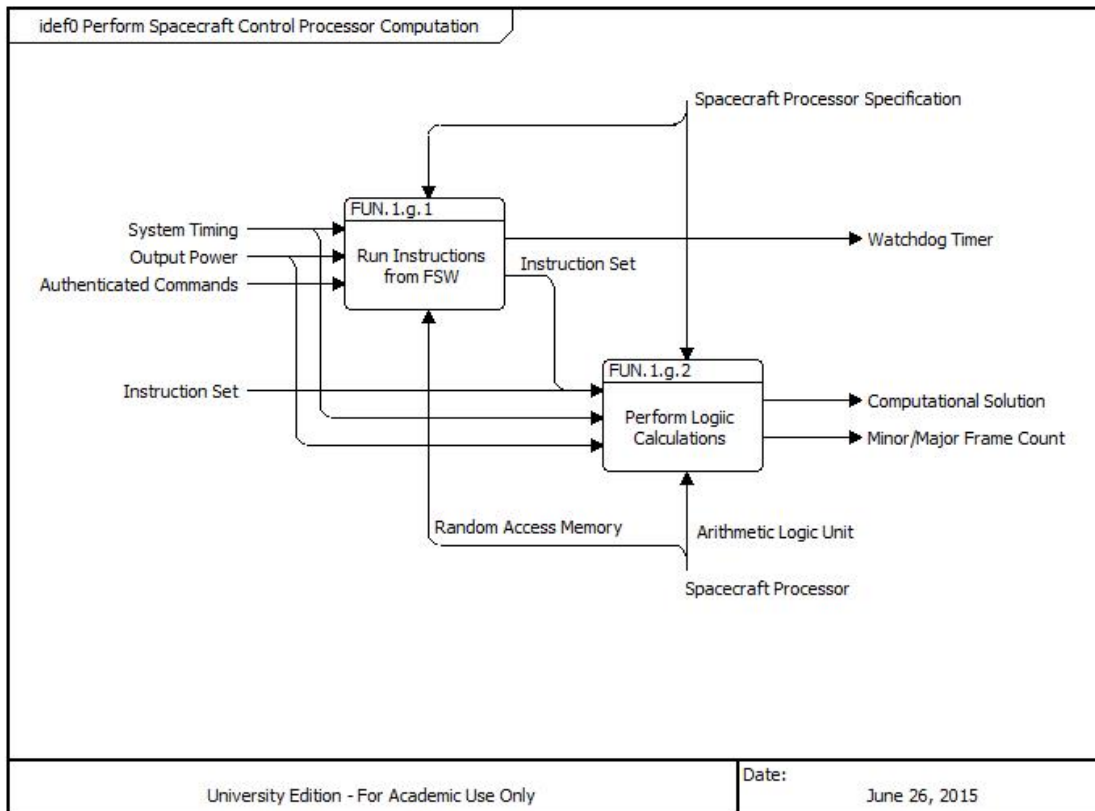


Figure 40. IDEF0: Perform Spacecraft Control Processor Computation

After careful examination of the spacecraft processor in conjunction with flight software, it does make sense to standardize the data interface since it processes all pertinent data that it receives from all other onboard systems. The major difference from

the other data interfaces is that the spacecraft processor will have to allocate a data interface for every system component with which it interacts.

h. Provide Telemetry Conditioning

The telemetry format table allocates specific data to fill each frame of data as specified within the flight software as illustrated in Figure 41. Data words that include the vehicle health are segmented into different frames, and are dependent on the frequency the ground operators would like to monitor the data. If a specific telemetered data is required to be read at a high frequency, the data would most likely appear in every frame of downlinked data.

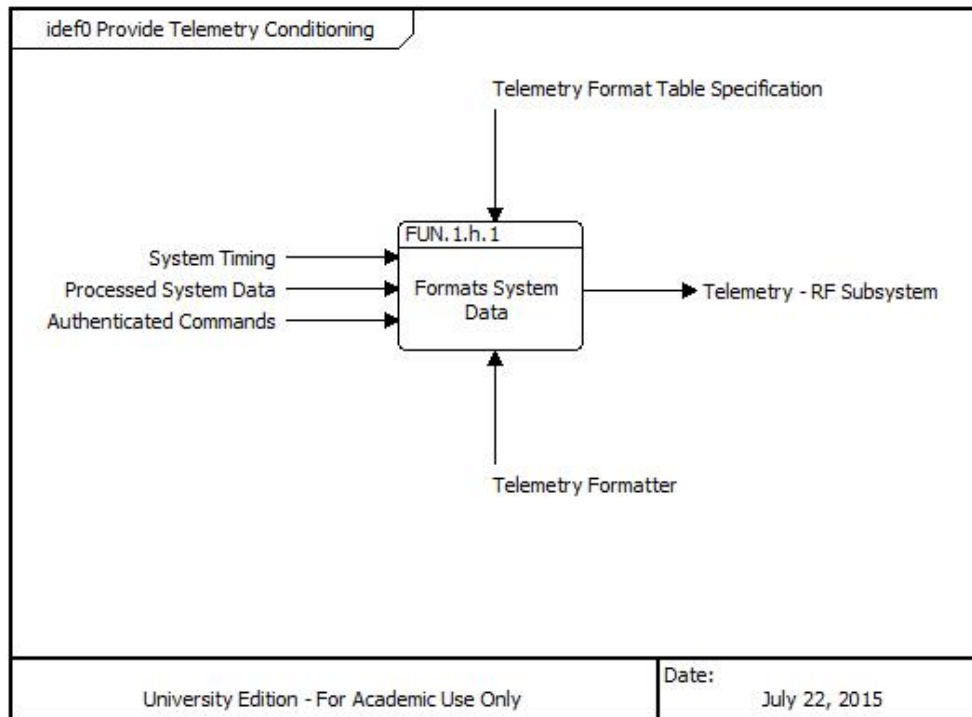


Figure 41. IDEF0: Provide Telemetry Conditioning

The telemetry format table is a software function where the data is received and processed by flight software and then transmitted to the RF subsystem to downlink to the ground. Since the format tables are configurable by editing the configuration files, there

is no real need to develop any form of standardization at this time since it is currently a software driven function.

2. Attitude Control Subsystem Decomposed

The attitude control system is responsible for keeping the satellite stable and in a desired orbit with the utilization of its suite of components and sensors that have the capability to provide thrust, angular rotation, and stabilization to ensure calibrated pointing and steering. It is also responsible for determining its location by means of GPS receivers, star trackers, and sun/earth sensors, and if for any reason the satellite is in the incorrect orbit, orbit adjustments will be made by firing onboard thrusters. Figure 42 illustrates the functional architecture of the attitude control system.

After careful examination of the attitude sensing interfaces illustrated in Figure 43 and Figure 44, it would be a difficult task to standardize any interfaces based on multiple unknown variables such as the systems center of gravity, system weight, and structural shape. Understanding the system weight and center of gravity is important because the size and placement of the gyroscope and resolvers will ultimately determine what the interface will look like. Typically larger systems will require larger components, which in turn will require additional data and power interfaces to drive the mechanical components. Fixed systems that provide no movement such as star trackers, sun earth sensor, and global positioning receivers can be standardized since the amount of data and power interfaces is known will not be adversely affected by system mass or the systems center of gravity.

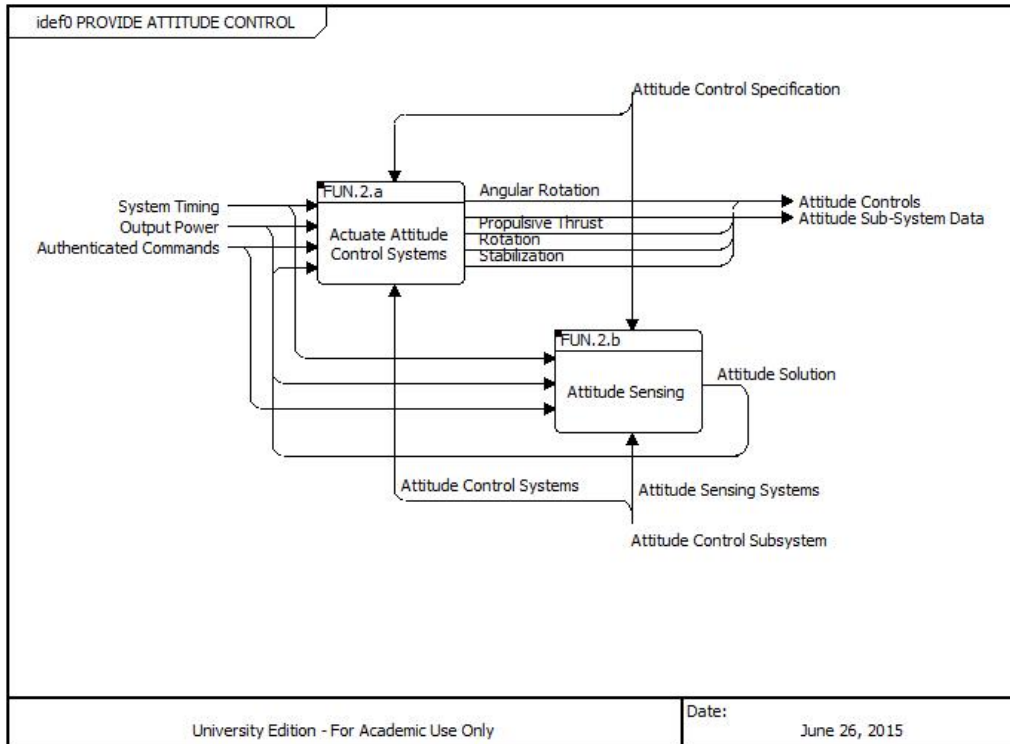


Figure 42. IDEF0: Provide Attitude Control

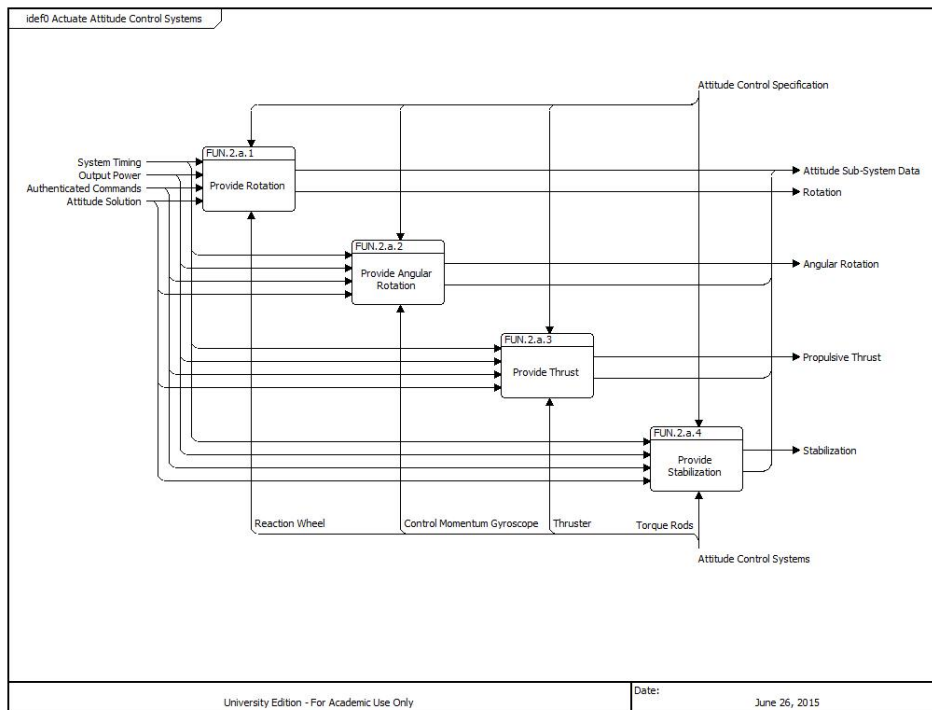


Figure 43. IDEF0: Actuate Attitude Control System

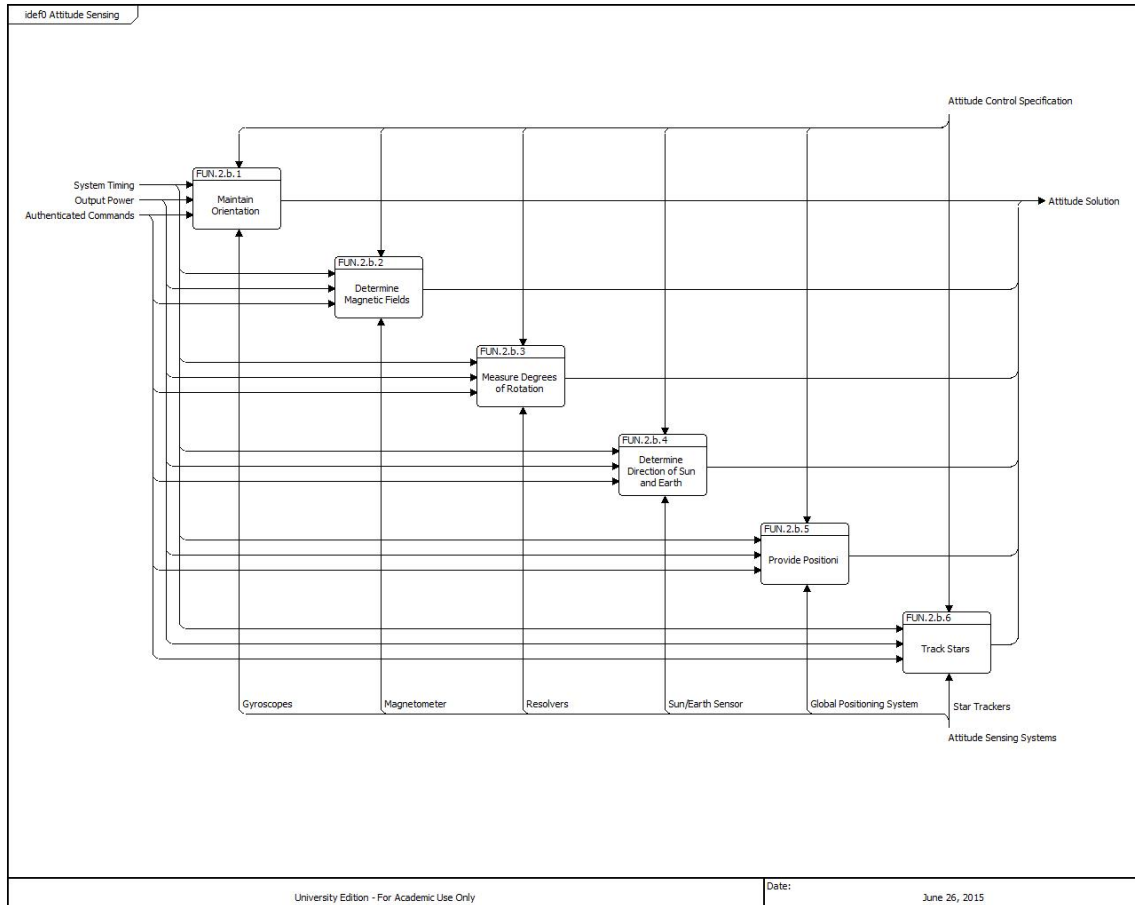


Figure 44. IDEF0: Attitude Sensing

3. RF Communication Subsystem Decomposed

The RF communication subsystem handles a critical function onboard the satellite as shown in Figure 45. It provides the vital communication link between the satellite and the ground users. Ground users utilize ground stations that are strategically placed around the world to uplink and downlink data to and from the satellite. Conversely, on the other end, the satellite utilizes the dual redundant Space Ground Link System (SGLS) system to downlink encrypted vehicle health and status and payload mission data. The uplink and downlink frequencies must operate on different frequencies and from other space based or terrestrial systems to avoid any system interference.

Standardizing the SGLS interface will be quite complex due to a multitude of factors that surrounds the cryptographic interface and the uplink and downlink

frequencies as shown in Figure 46. Since the cryptographic functionality is housed within the SGLS, any form of standardization whether it be software or hardware may cause system vulnerabilities that the users may not be comfortable with. In addition to the system vulnerabilities, the uplink and downlink frequencies have to be designed to operate on different frequencies, which will require engineering time to modify each SGLS to accommodate the variations in operating frequencies. With all the added complications, the SGLS interface would not be a good candidate for interface standardization.

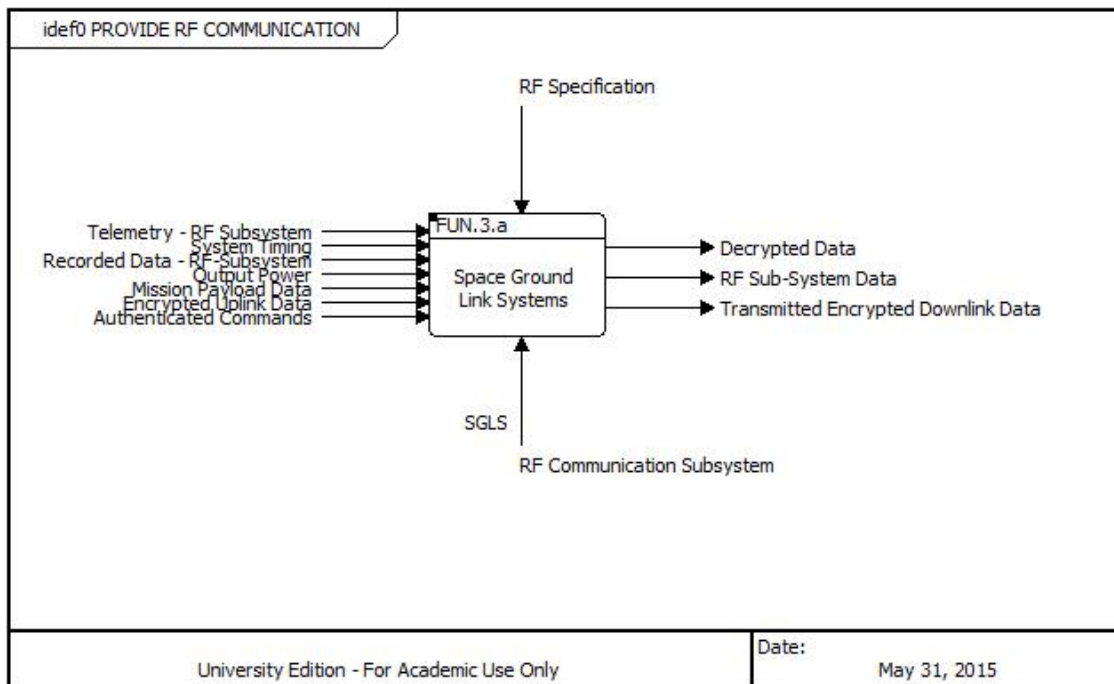


Figure 45. IDEF0: Provide RF Communication

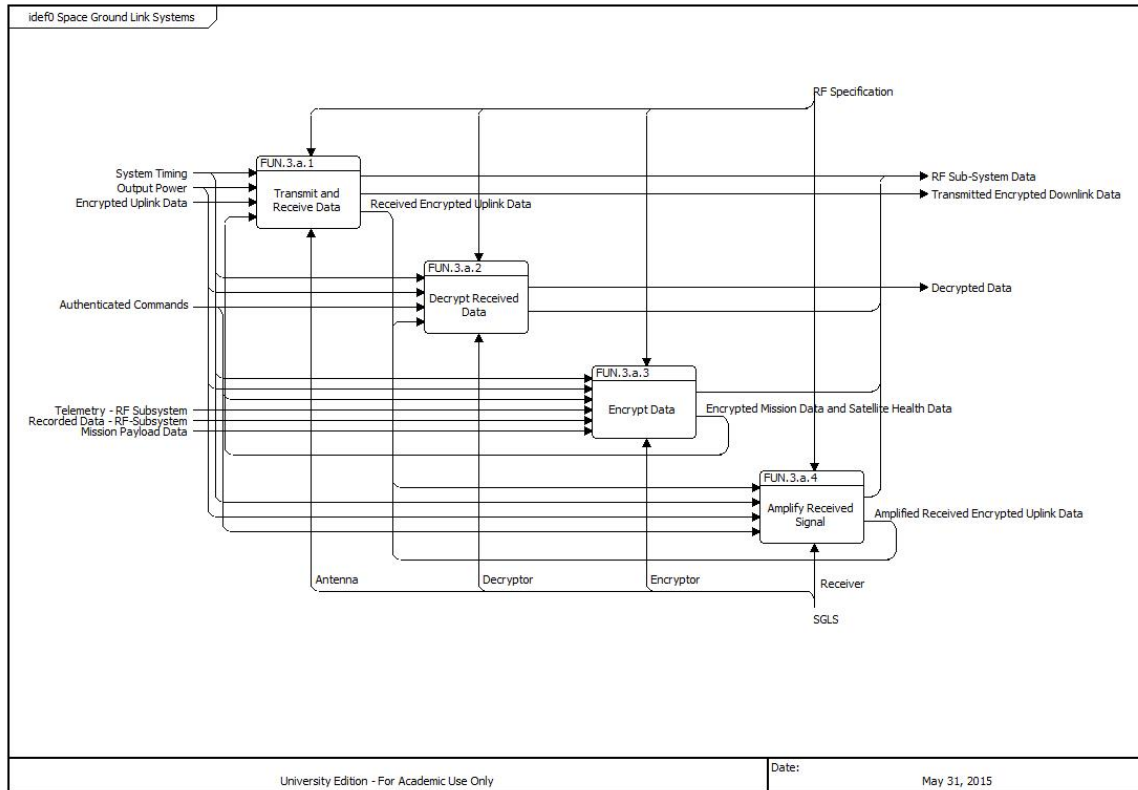


Figure 46. IDEF0: Space Ground Link Systems

4. Electrical Power Subsystem Decomposed

The EPS subsystem is responsible for generating power from its solar arrays by efficiently rotating the solar arrays to track the movement of the sun as shown in Figure 47. The rotation of the solar panels will ensure that the system is used effectively to convert the sun's energy into useable power for onboard systems. In addition to generating power, the power subsystem is responsible for regulating the power from the solar arrays to the entire system to ensure the right operating voltage is being supplied. At any instance, if the power loads exceeds the allowable limit, emergency load shedding of noncritical systems will occur. Any excessive power load will trigger an alarm and will have to be rectified by ground users.

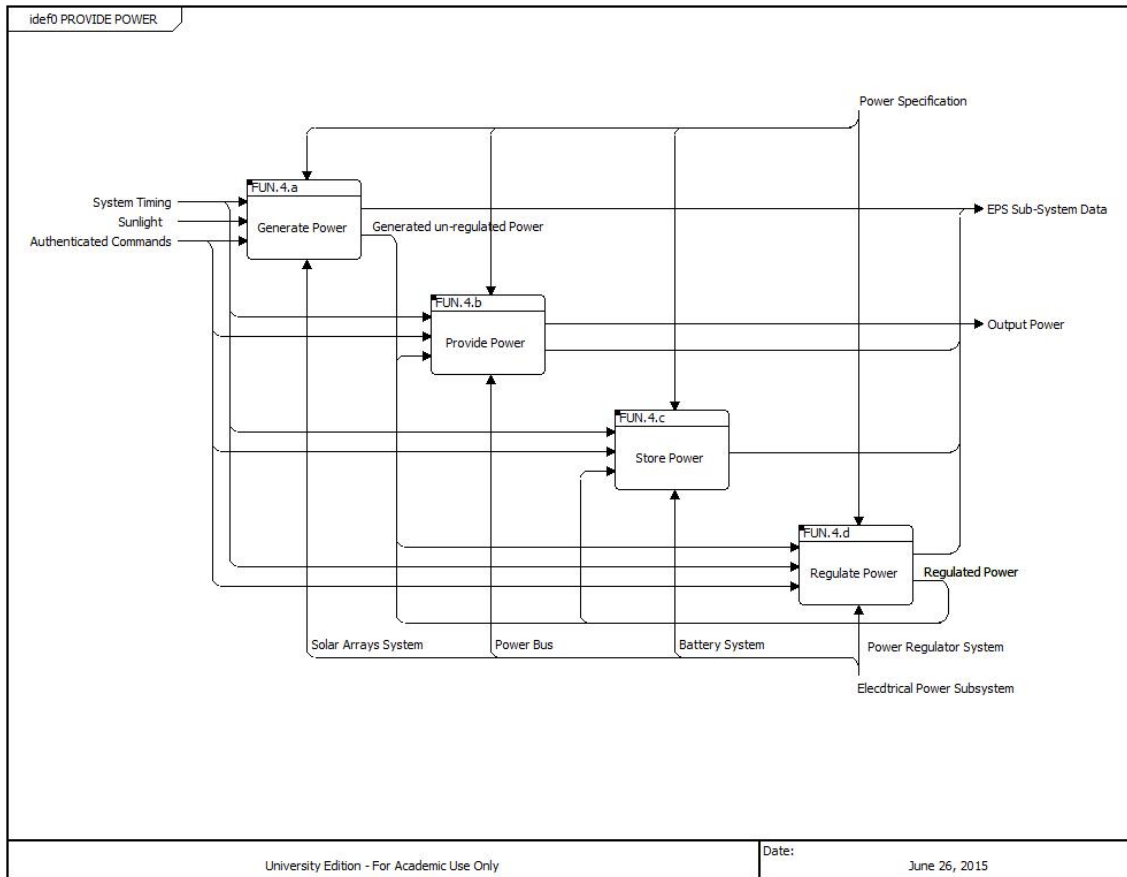


Figure 47. IDEF0: Power Subsystem

a. Generate Power

Power generation is generated onboard by converting sunlight into electrical power by means of the solar arrays onboard as shown in Figure 48. Sun tracking algorithms will rotate the Solar Array Drive Assembly (SADA) to maximize the amount of energy being generated. The size of the battery and solar array is determined by the amount of power required at BOL and EOL.

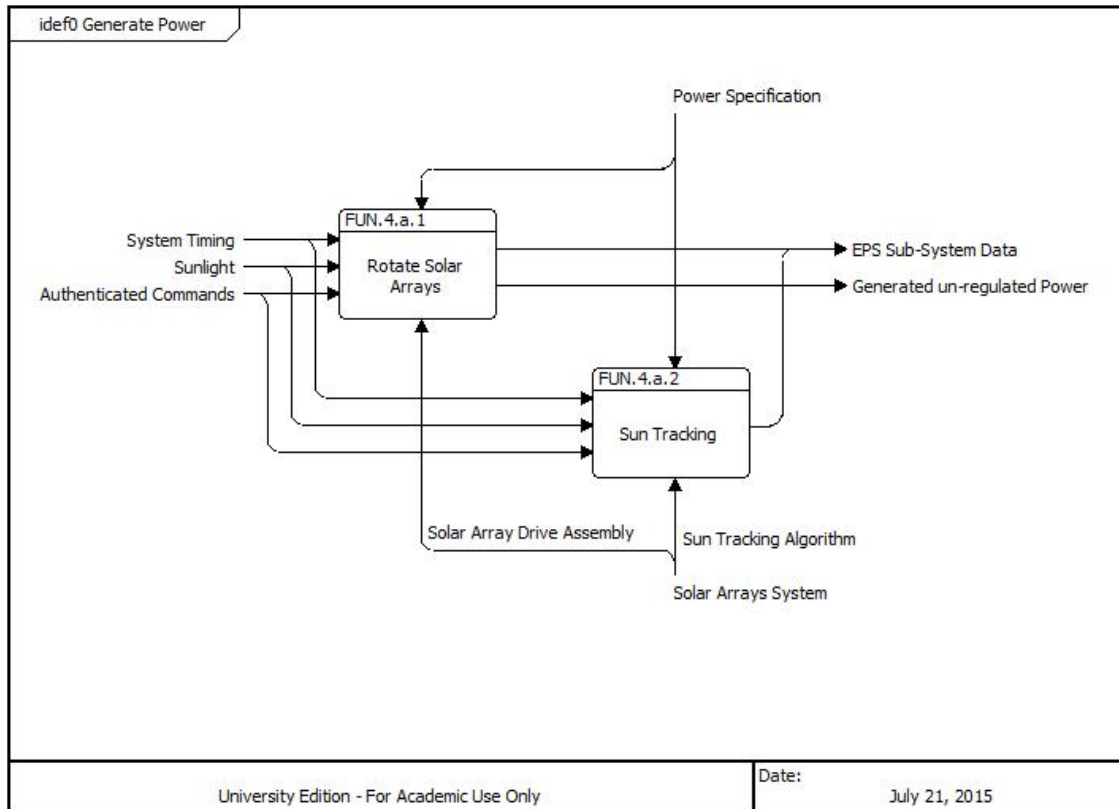


Figure 48. IDEF0: Generate Power

The power generation system is a good candidate for standardization because the solar arrays that are used in space are designed to stringent requirements due to its operating environment. The performance efficiencies in electricity generation and solar panel size will determine the amount of panels required and the size of the SADA. Since this system is self-contained, designing a standardized interface will be relatively easy.

b. Provide Power

The Electrical Power system is responsible for providing power to all components onboard as shown in Figure 49. Some pre-determined systems or components are hotwired meaning that they are turned on once power is applied to the power bus. Other systems deemed not so essential have independent power relays that can latch open to turn off power or closed to provide power. Having this ability means that during off

nominal system conditions, power load shedding can be performed to conserve energy or to perform troubleshooting.

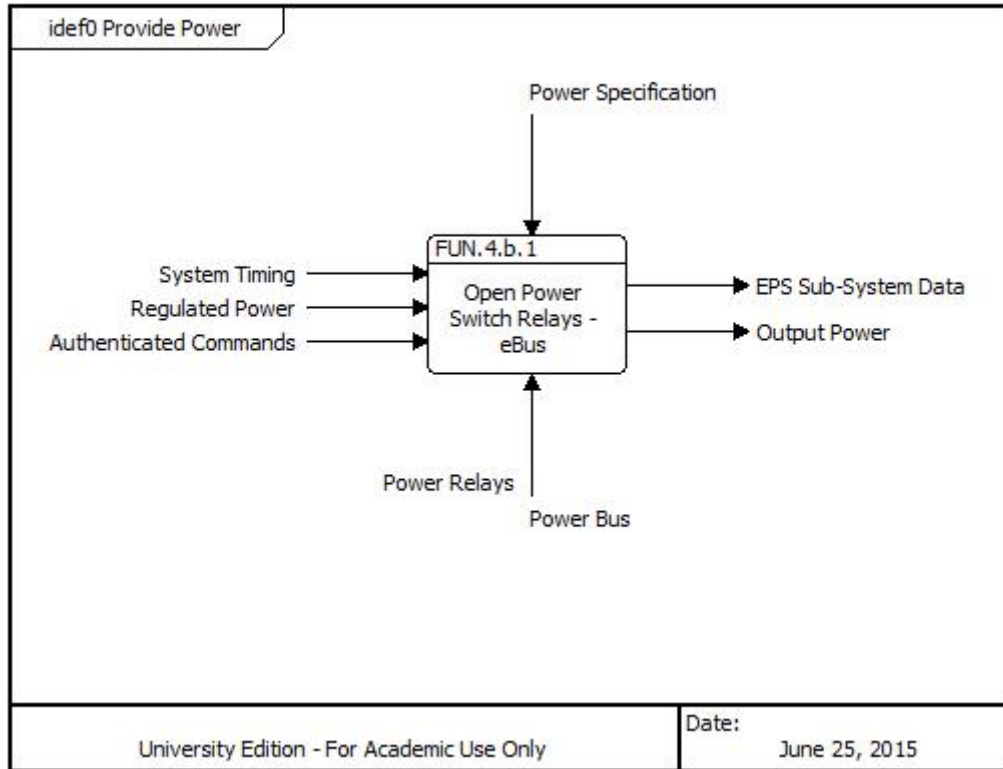


Figure 49. IDEF0: Provide Power

Due to the abundance and variations in power relays, standardizing the power relay interfaces will provide a huge payoff since power is required on all electrical interfaces. Designing the C&DH interface with the power interface in mind could potentially address all interfacing needs for these two subsystems.

c. Charge Batteries

One of the key functions of the electrical power system is charging the batteries when excess power is generated as shown in Figure 50. The batteries provide power to the system when the solar arrays cannot provide the sufficient power to keep the system operational. The batteries capability to store power will diminish as a function of time

and charge and discharge cycles. The health of the battery is a huge factor in determining the life of the system.

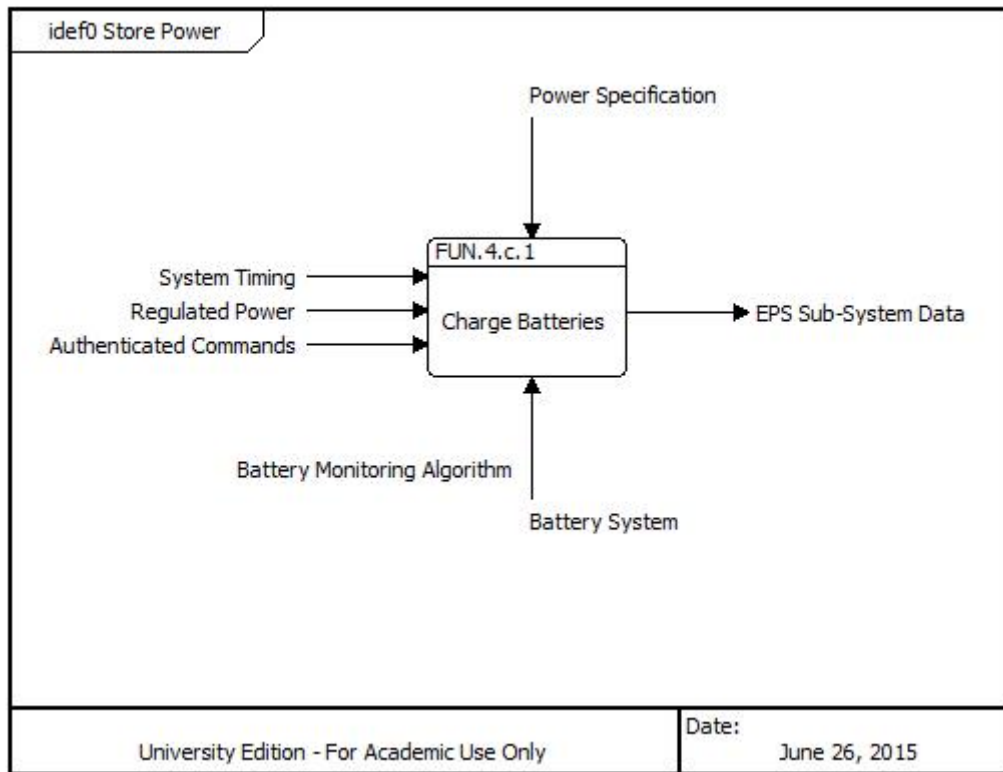


Figure 50. IDEF0: Charge Batteries

Depending on the BOL and EOL requirement, it could potentially be too complicated to standardize the battery interface. Systems that consume more energy will require more battery cells that can store the necessary power to keep the system operating. The amount of battery cells required will affect the size and number of batteries required thus increasing the amount of interfaces required. With the unknown BOL and EOL requirement, it is not recommended to standardize this interface.

d. Regulate Power

Regulating the power to ensure the proper bus voltage is being applied to all electrical components on the power bus is a critical function as shown in Figure 51. Any dips below the allowable operating voltage can cause the electrical system to behave

erratically. Glitches and errant data may be transmitted, which will result in multiple system faults where ground intervention is required. Excessive voltage spikes can potentially damage circuits thus reducing the on-orbit life of the system.

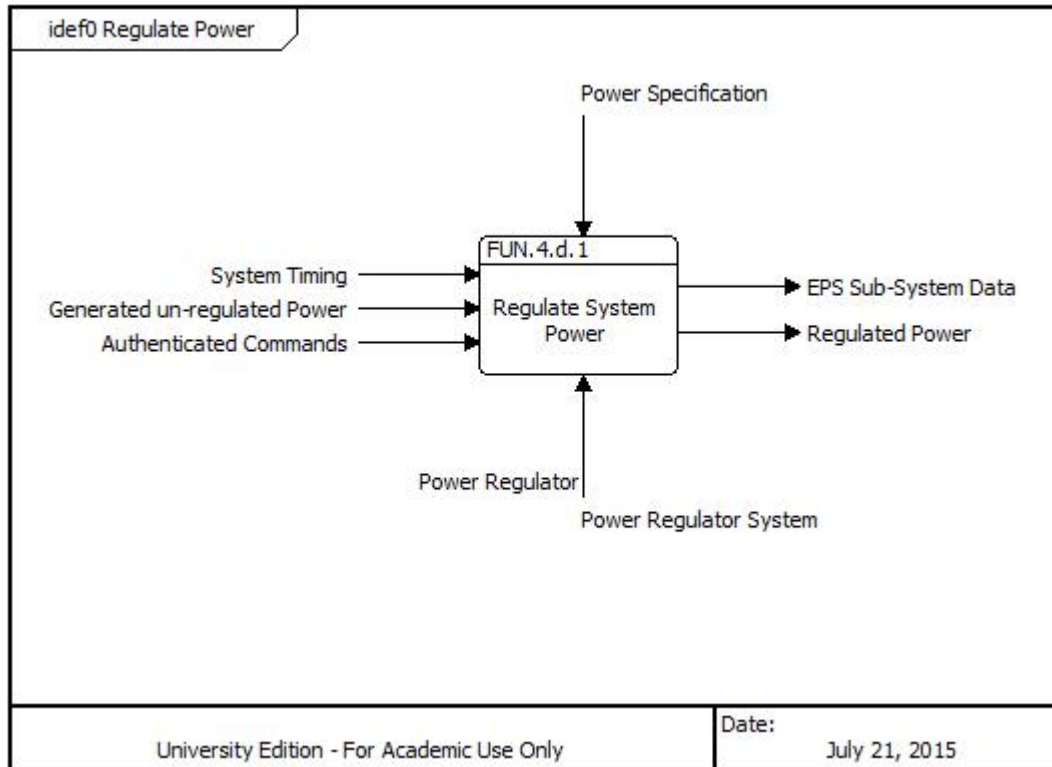


Figure 51. IDEF0: Regulate System Power

After careful examination of this system interface, standardizing the power regulator interface does not make sense since the power regulator interface is self-contained within the power subsystem. The amount of time that would be required to re-design this interface is relatively low and does not offer a tremendous payoff if it were to be standardized.

5. Thermal Subsystem Decomposed

Regulating the thermal environments on the spacecraft is a pertinent function that is required to maintain the operating temperatures of the electronics onboard. The thermal system must be able to sense temperatures reliably so that the system can appropriately

dissipate heat and generate heat as needed as shown in Figure 52. Certain sensors and equipment onboard may require cryogenic operating temperatures in order to function properly otherwise erroneous data is generated as a result of temperature fluctuations. Standardizing the thermal interface subsystem will not be an easy task due to a multitude of factors such as the uncertainty in amount of electronics onboard, orbit, and structural size. A closer look into each functional interface will need to be examined before a final determination can be made.

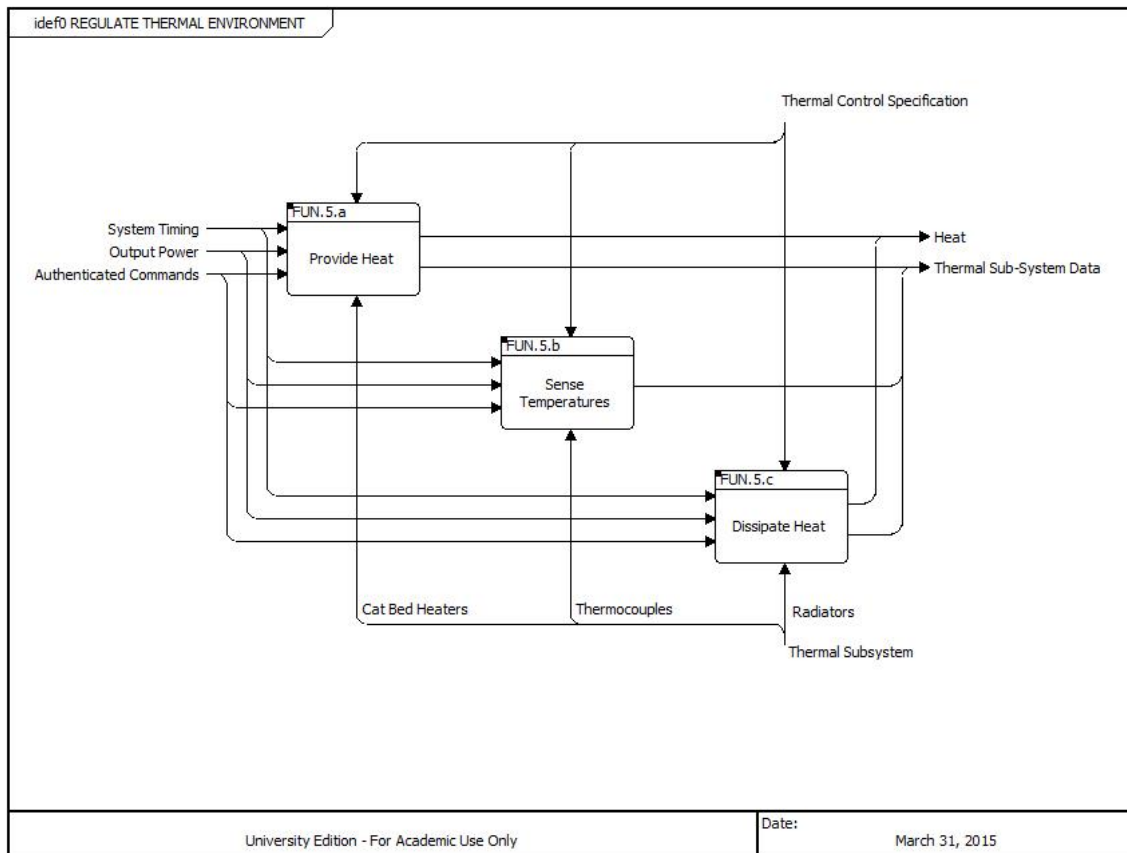


Figure 52. IDEF0: Regulate Thermal Environment Subsystem

a. Provide Heat

Figure 53 illustrates how the thermal subsystem provides heat to onboard critical components. Catbed heaters which are strategically placed throughout the onboard systems generate the necessary heat to ensure that key electronics operate within their

desired temperature limits. Flight software commands the catbed heaters on and off when the temperature is at the designated lower or upper limit. The catbed heaters operate on electricity generated by solar power such that an alternate source of energy is not required. MLI is another source of retaining the heat onboard. They serve the same function as insulation within the dry walls in houses.

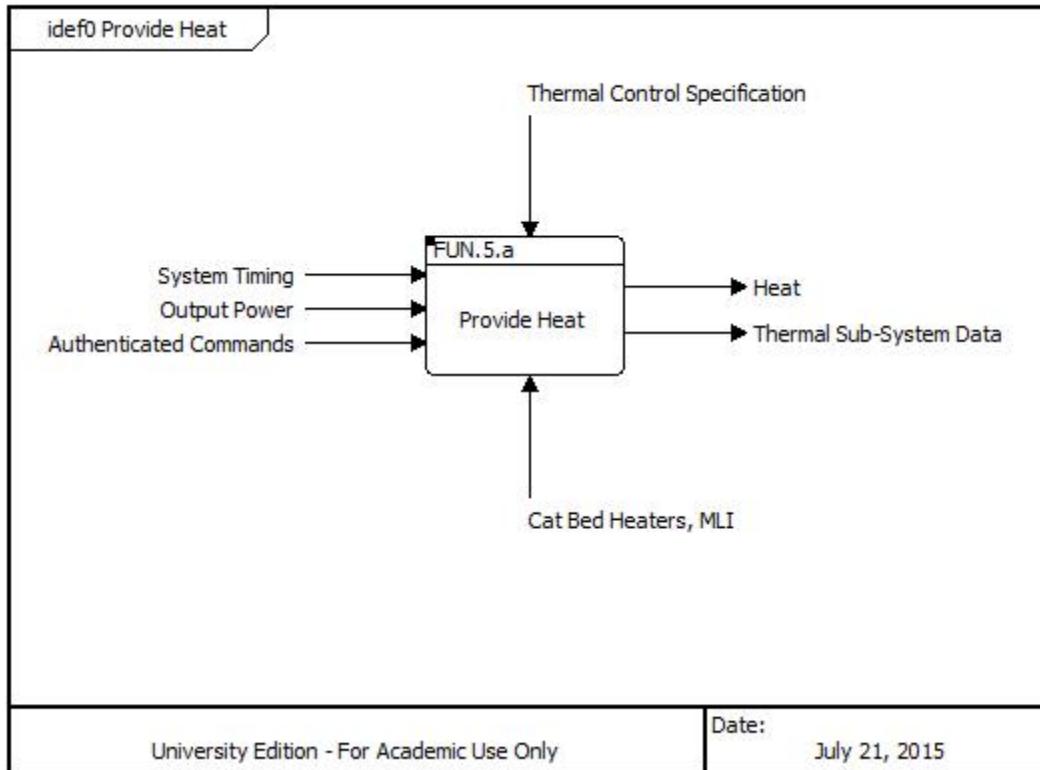


Figure 53. IDEF0: Provide Heat

Heat generation is provided by two methods, catbed heaters and MLI. Standardizing the catbed heater interface is a relatively easy task and should be investigated since the interface is not complex. Alternatively, since MLI is a mechanical component, there is no real need to standardize this component since it can be easily molded to conform to any mechanical interface.

b. Sense Temperatures

RTDs and thermocouples are used throughout the electronics suite and within the structure of the satellite to determine the temperatures onboard the satellite system as shown in Figure 54. Sensing the temperatures is a critical component in ensuring that the system is operating as planned. Thermal variance in operating temperatures is usually recorded and monitored by ground engineers to assess the health of the components or subsystem.

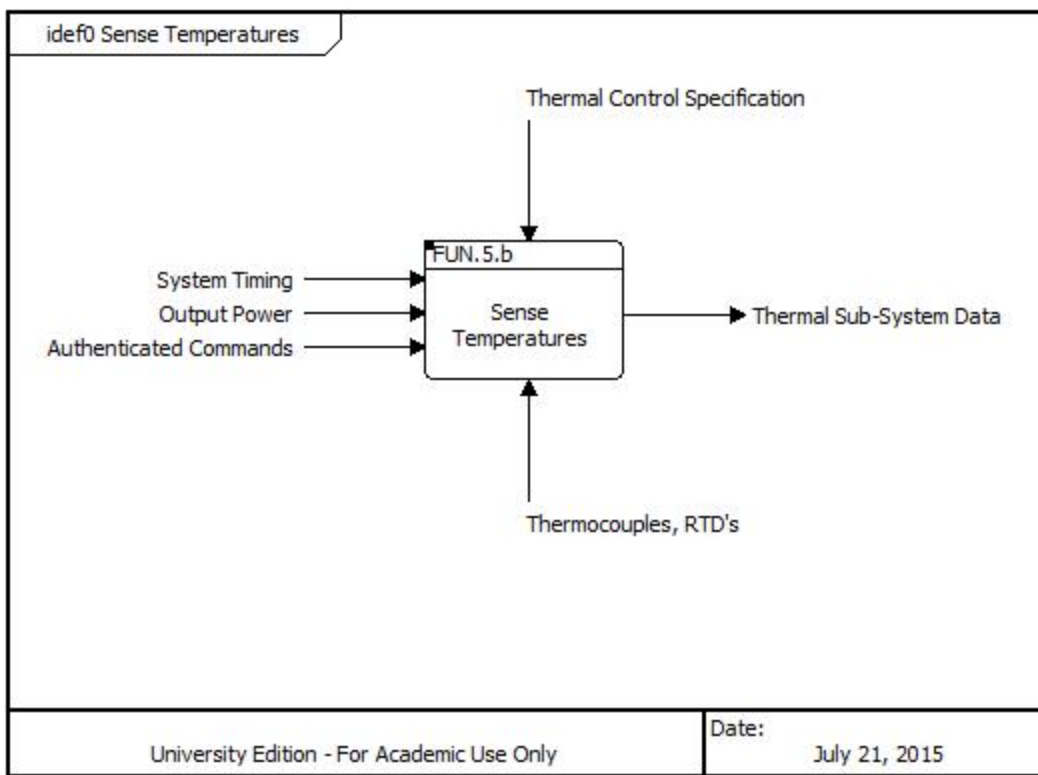


Figure 54. IDEF0: Sense Temperatures

The standardizing of RTDs and thermocouples is a relatively easy task as long as the temperature range of the sensor covers the range as experienced by the space system. The only issue with RTDs and thermocouples would be the placement within the component housing and structure. The thermal environments behave differently based on the amount of electronic board and placement of heat generating semiconductors.

Additional analysis is required to determine if there will be any benefit in standardizing this interface.

c. Dissipate Heat

It is important that the thermal subsystem is capable of releasing heat generated from electronics, the charging of the spacecraft batteries, and through thermal absorbance from the sun. The utilization of radiators, cryocoolers, and MLI help dissipate heat within key components and subsystem as illustrated in Figure 55. In the event that the temperature within the system to nearing its absolute upper limit, flight software will automatically turn off noncritical spacecraft components thus reducing the amount of heat being generated and allowing the system to dissipate the trapped heat.

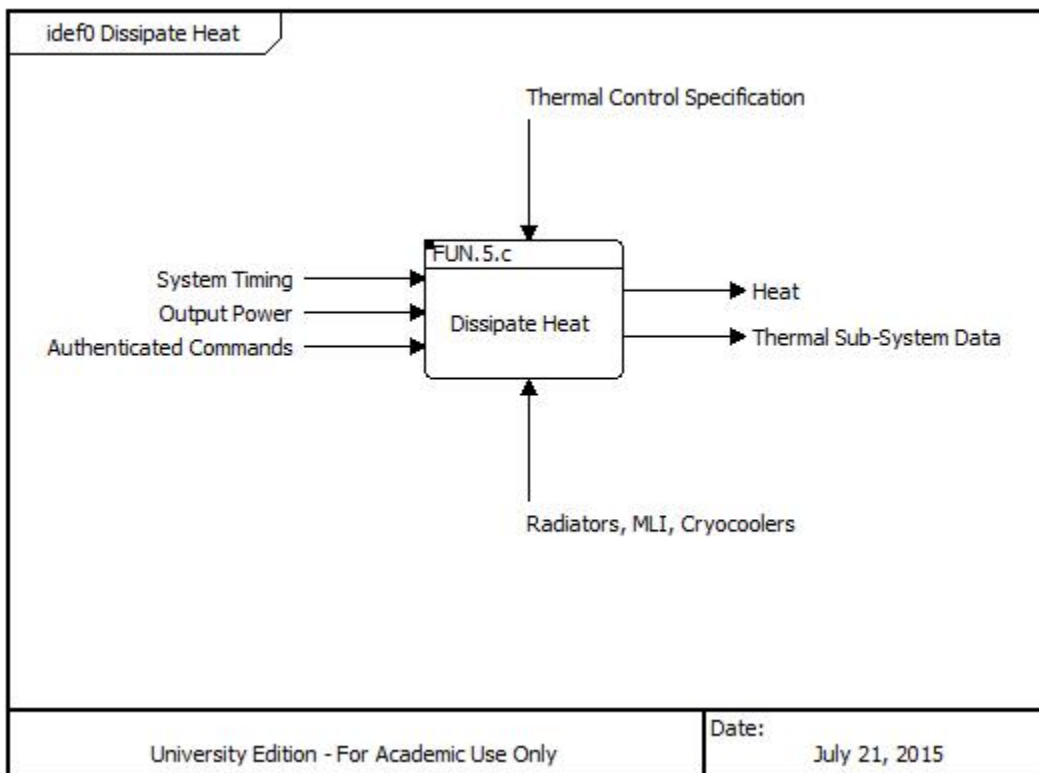


Figure 55. IDEF0: Dissipate Heat

Standardizing the cryocoolers and radiator interface will not be an easy task to complete due to the amount of uncertainties described earlier. Given how much thermal

variations that can occur within an unknown volume, there is no easy way to determine the size of the cryocoolers and radiator without completing any thermal analysis. Thus, it is not advantageous to pursue any standardization efforts on this interface at this time.

6. Payload Subsystem Decomposed

Figure 56 shows a sample payload function to capture IR from a typical earth observation satellite. The complexity of the payload is dependent on the complexity of its mission objectives. Much like the satellite systems, the payload has its independent processor, memory storage, and a means to communicate data to the ground if necessary. Power, attitude control and determination, and communication are provided by the satellite bus. This thesis research did not intend to address the standardization of any of the payload interfaces.

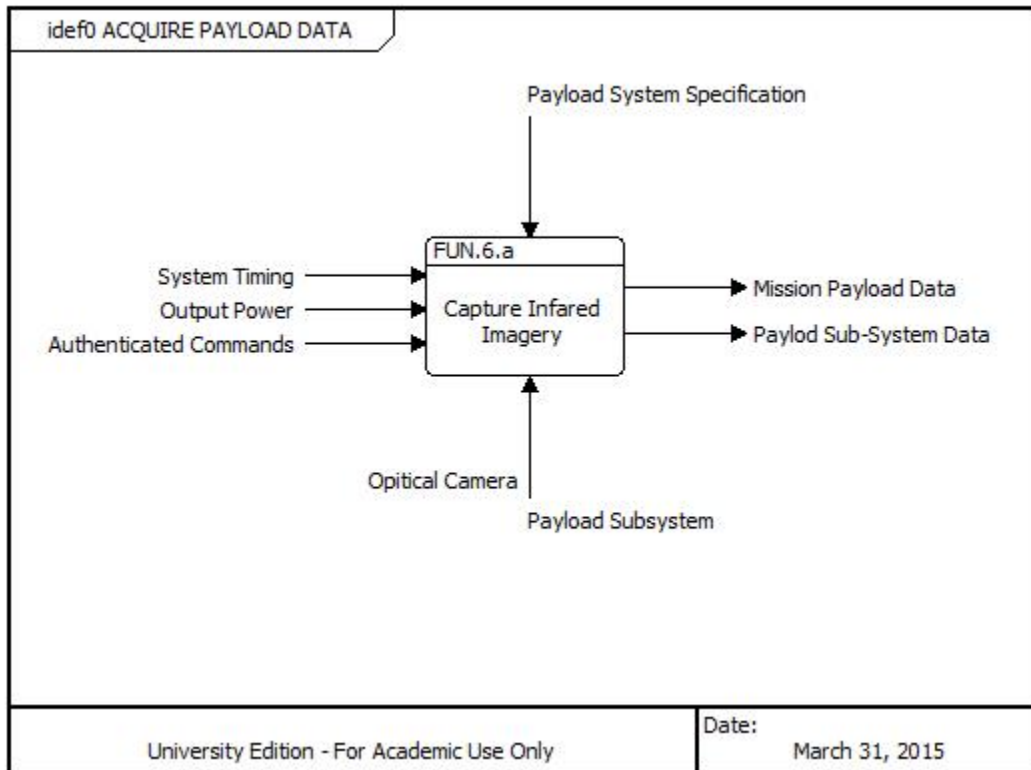


Figure 56. IDEF0: Acquire Payload Data Subsystem

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IV. CONCLUSION

A. RESEARCH QUESTION EVALUATION

Benefits that stem from a standardized interface includes a technically competent work force with experience in dealing with a standardized interface as opposed to learning a new interface and all the problems associated with a new design, thus allowing management to reallocate resources as required. Other short- and long-term benefits with regards to costs and being more competitive than those companies that did not participate. In addition, standardization has proven to lower production cost and research and development (R&D) cost, increase supplier base and cooperation between businesses, increase overall product safety and reliability, and create positive stimulation for innovation (Verlag 2008). Another significant advantage of standardization is the rapid replenishment capability of a lost capability if for any reason the system is lost due to a launch failure or onboard failure.

In Chapter I, the objectives and the primary research question were identified. Chapter II provided the fundamental background information on the system, subsystems, breakdown of system interfaces, and military and commercial industries attempt at standardization. Although significant progress was made towards standardization by commercial companies, the system architectures and interfaces utilized were still proprietary. Chapter III modeled a satellite system using IDEF0 diagrams that illustrated the functional system components and their interfaces. Detailed functional analysis was performed on each system interface by means of IDEF0 diagrams to understand the intricate interactions and system behavior. In this section, the primary research question is evaluated after undergoing extensive functional analysis and modeling.

The following thesis research questions can now be addressed: Can the implementation of standardized interfaces on space systems provide any added benefits? If so, what added benefits do they provide to the consumer or manufacturer? Do they save overall system cost? Schedule? Do they provide a rapid replenishment capability when a system capability is lost? What are the interfaces that can be standardized?

After performing a functional analysis of the system interfaces by means of IDEF0, the resulting conclusion is that the implementation of standardization can yield varying degrees of benefits for all stakeholders. Before going into detail of the benefits of interface standardization, it is important to understand the system interfaces that are recommended for standardization. Early on, it was realized that not all interfaces within each subsystem can be standardized, and that any system interfaces that required the development of customized solutions have been omitted from any standardized interface considerations. The biggest return on investment in terms of interface standardization would come from the C&DH and Electrical Power subsystem, since each component onboard will require at a minimum a single data and power interface. Table 14 identifies in greater detail the interfaces recommended for standardization. If these recommendations are pursued, this will lead to the foundational development of a standardized interface specification.

1. Standardization Conclusion

In the past two decades, the development of key interface standards such as USB, IEEE 1394, WiFi, and power have been instrumental in the development of new technology. International standard organizations along with the commercial industry have been keen in ensuring that new standards are developed to account for new technology.

Today's space systems have yet to undergo any forms of standardization that is widely accepted by all stakeholders. But there is a shift within the space industry to develop an affordable and resilient system. Government agencies have conducted studies which indicated modular and open architectures can achieve cost reduction goals, along with the ability to manufacture and deliver system capabilities in a compressed timeline. If any progression is made towards interface standardization for space systems, it will benefit most stakeholders if a conclusion can be drawn upon the successes of consumer standards.

Listed below in bullet form summarizes the main findings from the IDEF0 interface analysis.

- Standardizing the C&DH data interfaces will provide the biggest return on investment since the C&DH subsystem interfaces with each onboard system.
- Incorporation of the power and timing interface along with the data interface will minimize the amount of connections, thus reducing overall system mass.
- Any interfaces that require a significant amount of analysis or NRE hours is not a good candidate for standardization. Such interfaces include the fault management interface, SGLS system, and some aspects of the thermal and attitude control system.
- The passive thermal interfaces can be standardized such as catbed heaters and RTD probes. The active components such as radiators and cryocoolers will require thermal analysis to determine the ultimate size and its overall effectivity.
- In summary, here is a list of the interfaces that should be considered for standardization:

Table 14. Interfaces Recommended for Standardization

Subsystem	System Function	Recommendation
Command and Data Handling	Command Authentication - Sync Word Frame Lock	Recommended for Interface standardization
	Command Authentication - Unparse Commands	Recommended for Interface standardization
	System Timing	Recommended for interface standardization
	Fault Management - Execute Stored Command Sequences	Not recommended for interface standardization; Too much variability between systems;
	Fault Management - Monitor System Health	Not recommended for interface standardization; Too much variability between systems;

Subsystem	System Function	Recommendation
	Manage Internal/External Data Bus	Recommended for interface standardization
	Memory Storage	Recommended for interface standardization
	Spacecraft Control Processor	Recommended for interface standardization
	Telemetry Conditioning	Not required; software driven function
Attitude Control	Attitude Control	Not recommended for interface standardization; Too much variability with system components, which will require engineering evaluation to determine size and weight of thrusters, torque rods, and resolvers
	Attitude Sensing	Recommended for Interface standardization
RF Communication	Space Ground Link System	Not recommended for interface standardization; Changes in encryption protocols and operating frequencies will require unique interfaces since it will vary from mission to mission.
Electrical Power	Generate Power	Recommended for Interface standardization
	Provide Power	Recommended for Interface standardization
	Charge Batteries	Not recommended for interface standardization; The battery size will vary depending on the mission profile. Additional batteries could potentially require customized interfaces to tie all batteries to the power bus
Thermal	Provide Heat	Recommended for Interface standardization; MLI does not need any interface work since it is a mechanical component

Subsystem	System Function	Recommendation
	Sense Temperature	Recommended for Interface standardization; Additional analysis will need to be required to determine placement of RTD's and thermocouples
	Dissipate Heat	Not recommended for interface standardization; Thermal variances will vary mission to mission. Analysis will need to be conducted to determine size of radiators.

B. FURTHER WORK AND RESEARCH

This thesis investigation only addressed the top level functional breakdown of a standardized satellite system. Additional refinement of the model would provide added insight into the system behavior that has not been characterized as part of this work. Areas of refinement include modeling the payload subsystem, ground station, and user interfaces. In addition, the functional architecture developed can be tested against formally specified architecture modeling heuristics. Listed below are additional research questions that can be studied to further understand the consequences of implementing a standardized interface on satellites.

1. Further Research Areas

- Perform a cost benefit analysis to determine the overall cost savings if a standardized interface was implemented on a single satellite versus a constellation.
- Are standardized systems more prone to security related issues? If so, how can standardized interfaces be designed to mitigate any security concerns?
- With the implementation of standardized interfaces on space systems, could that eventually lead to on-orbit serviceability? If so, what systems can be serviced and at what cost?

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APPENDIX A. TRL READINESS LEVEL (FROM NASA 2015D)

TRL 1 Basic principles observed and reported: Transition from scientific research to applied research. Essential characteristics and behaviors of systems and architectures. Descriptive tools are mathematical formulations or algorithms.

TRL 2 Technology concept and/or application formulated: Applied research. Theory and scientific principles are focused on specific application area to define the concept. Characteristics of the application are described. Analytical tools are developed for simulation or analysis of the application.

TRL 3 Analytical and experimental critical function and/or characteristic proof-of-concept: Proof of concept validation. Active Research and Development (R&D) is initiated with analytical and laboratory studies. Demonstration of technical feasibility using breadboard or brassboard implementations that are exercised with representative data.

TRL 4 Component/subsystem validation in laboratory environment: Standalone prototyping implementation and test. Integration of technology elements. Experiments with full-scale problems or data sets.

TRL 5 System/subsystem/component validation in relevant environment: Thorough testing of prototyping in representative environment. Basic technology elements integrated with reasonably realistic supporting elements. Prototyping implementations conform to target environment and interfaces.

TRL 6 System/subsystem model or prototyping demonstration in a relevant end-to-end environment (ground or space): Prototyping implementations on full-scale realistic problems. Partially integrated with existing systems. Limited documentation available. Engineering feasibility fully demonstrated in actual system application.

TRL 7 System prototyping demonstration in an operational environment (ground or space): System prototyping demonstration in operational environment. System is at or near scale of the operational system, with most functions available for demonstration and

test. Well integrated with collateral and ancillary systems. Limited documentation available.

TRL 8 Actual system completed and “mission qualified” through test and demonstration in an operational environment (ground or space): End of system development. Fully integrated with operational hardware and software systems. Most user documentation, training documentation, and maintenance documentation completed. All functionality tested in simulated and operational scenarios. Verification and Validation (V&V) completed.

TRL 9 Actual system “mission proven” through successful mission operations (ground or space): Fully integrated with operational hardware/software systems. Actual system has been thoroughly demonstrated and tested in its operational environment. All documentation completed. Successful operational experience. Sustaining engineering support in place.

APPENDIX B. IDEF0 A-0 DIAGRAMS

Command and Data Handling IDEF0 A-0 Subsystem Functions:

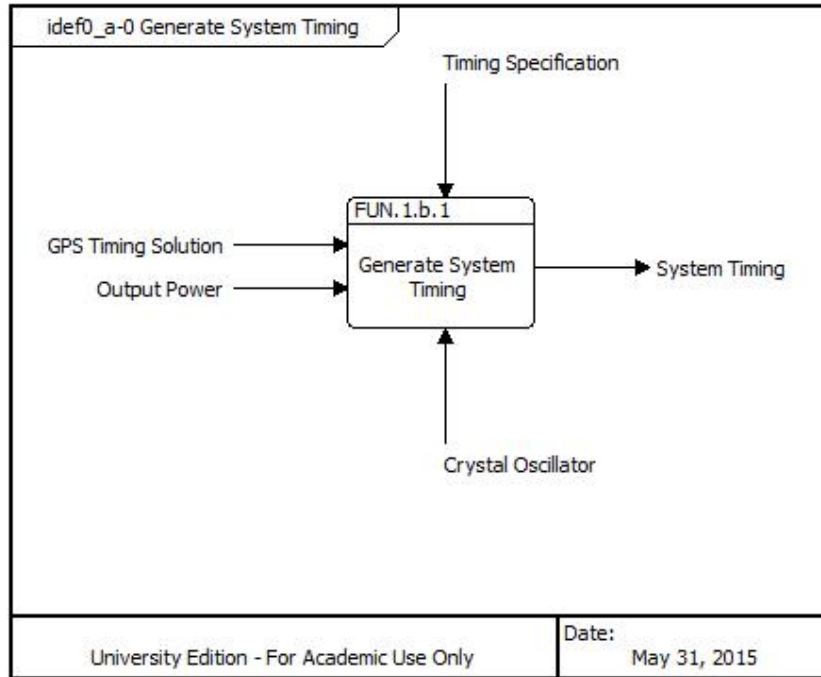


Figure 57. IDEF0 A-0: Generate System Timing

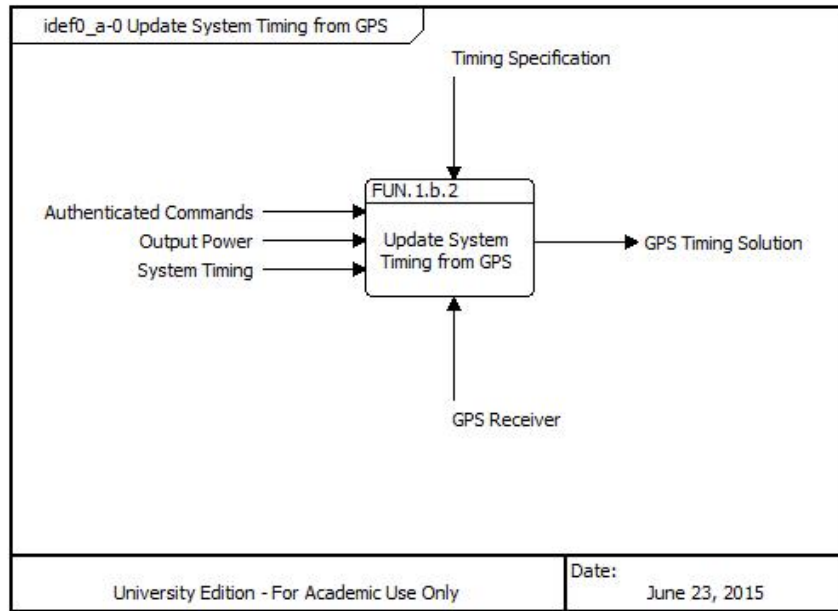


Figure 58. IDEF0 A-0: Update System Timing from GPS

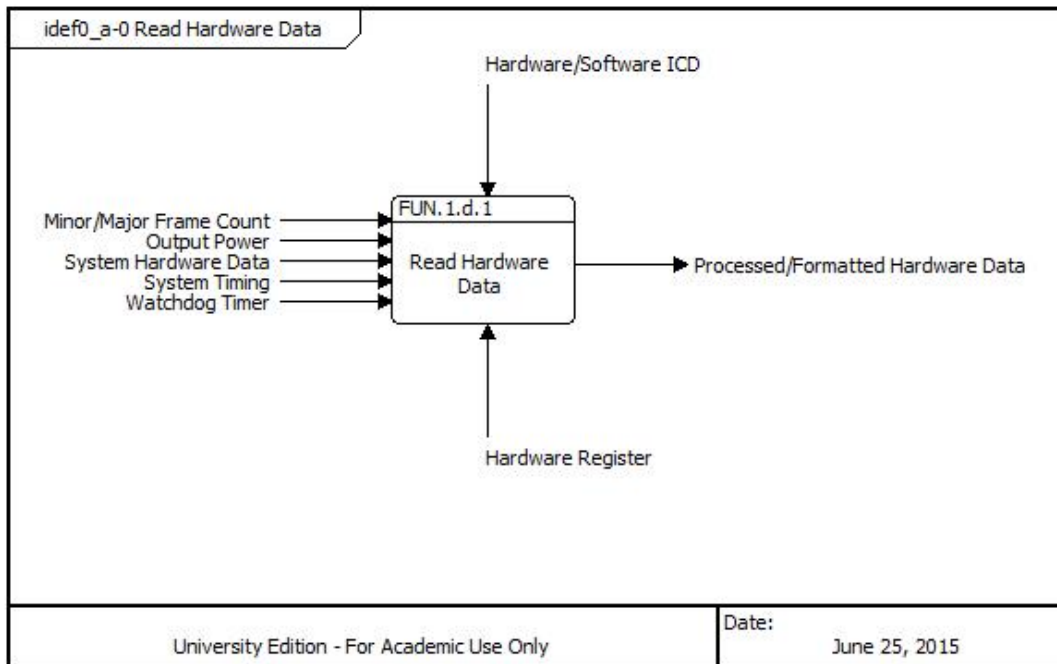


Figure 59. IDEF0 A-0: Read Hardware Data

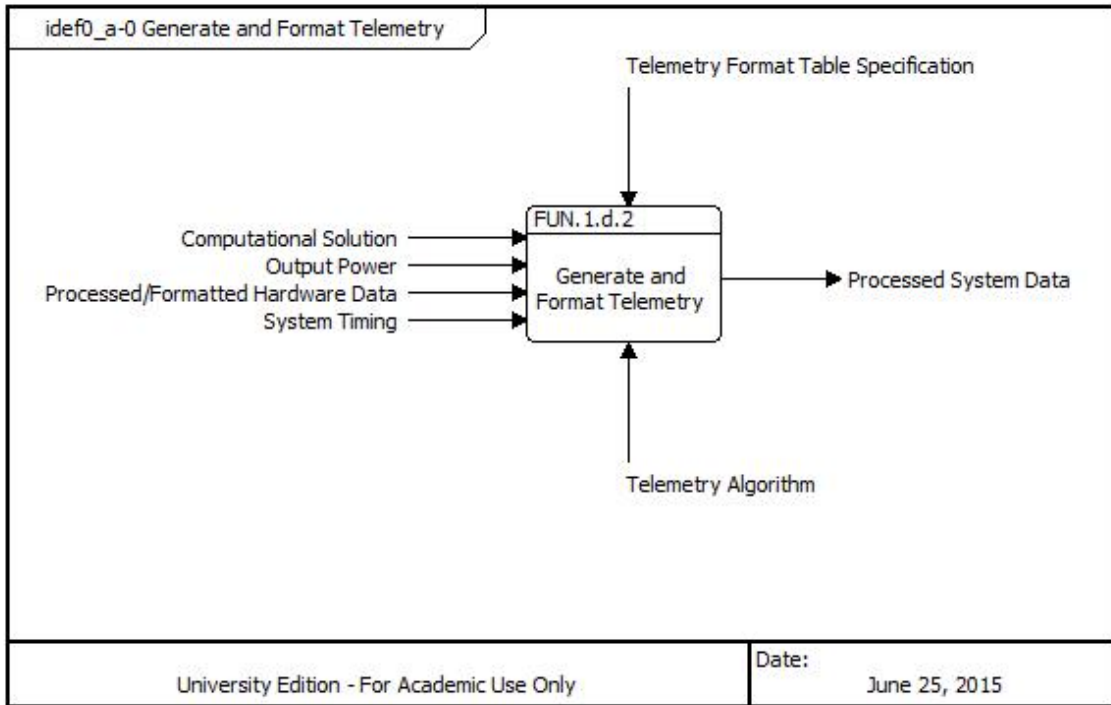


Figure 60. IDEF0 A-0: Generate and Format Telemetry

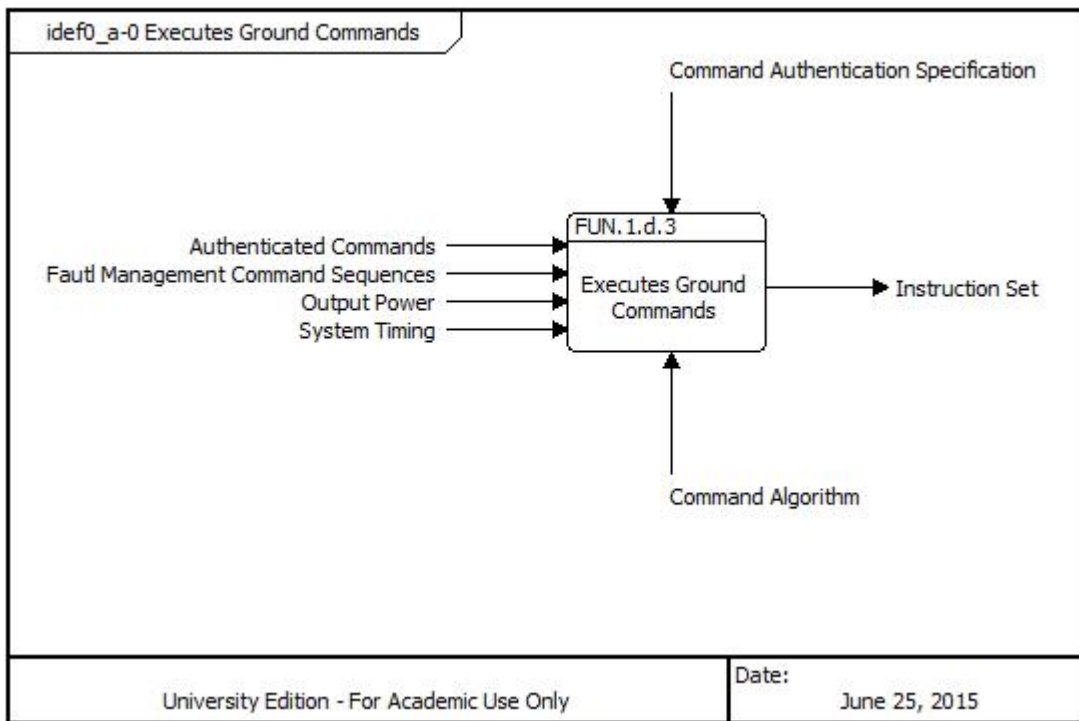


Figure 61. IDEF0 A-0: Executes Ground Commands

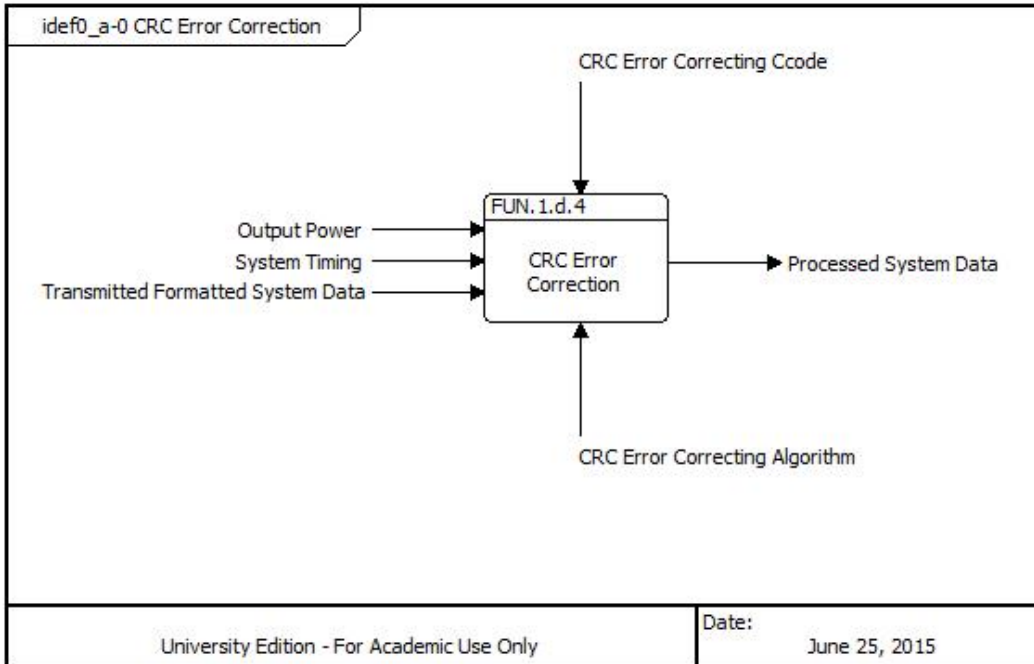


Figure 62. IDEF0 A-0: CRC Error Correction

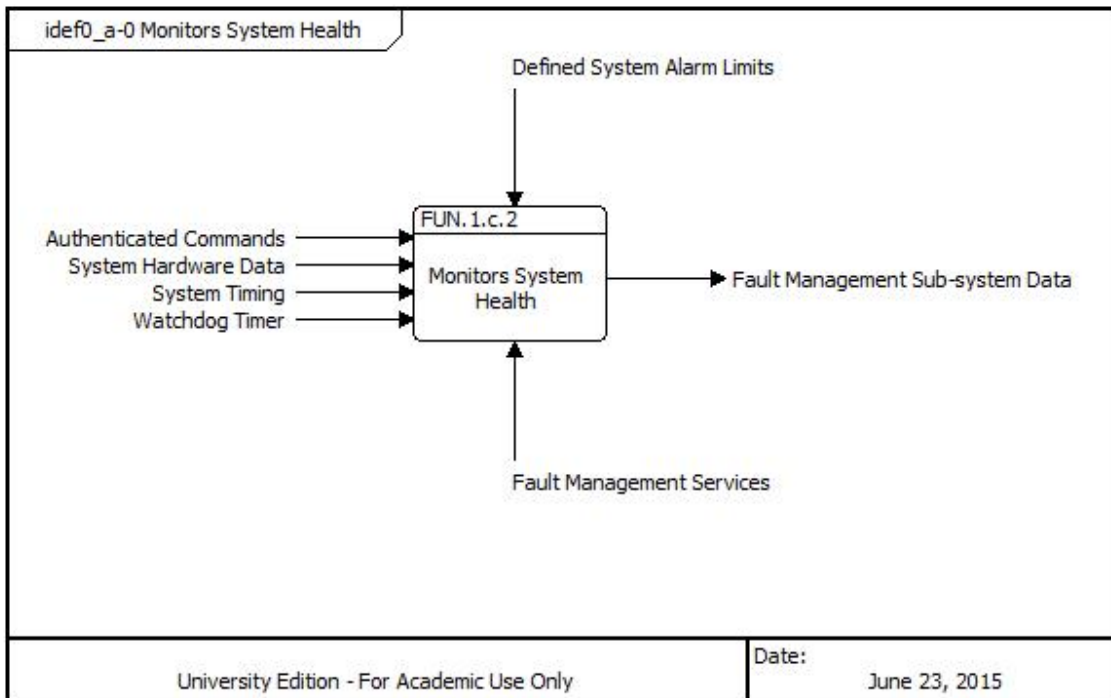


Figure 63. IDEF0 A-0: Monitors System Health

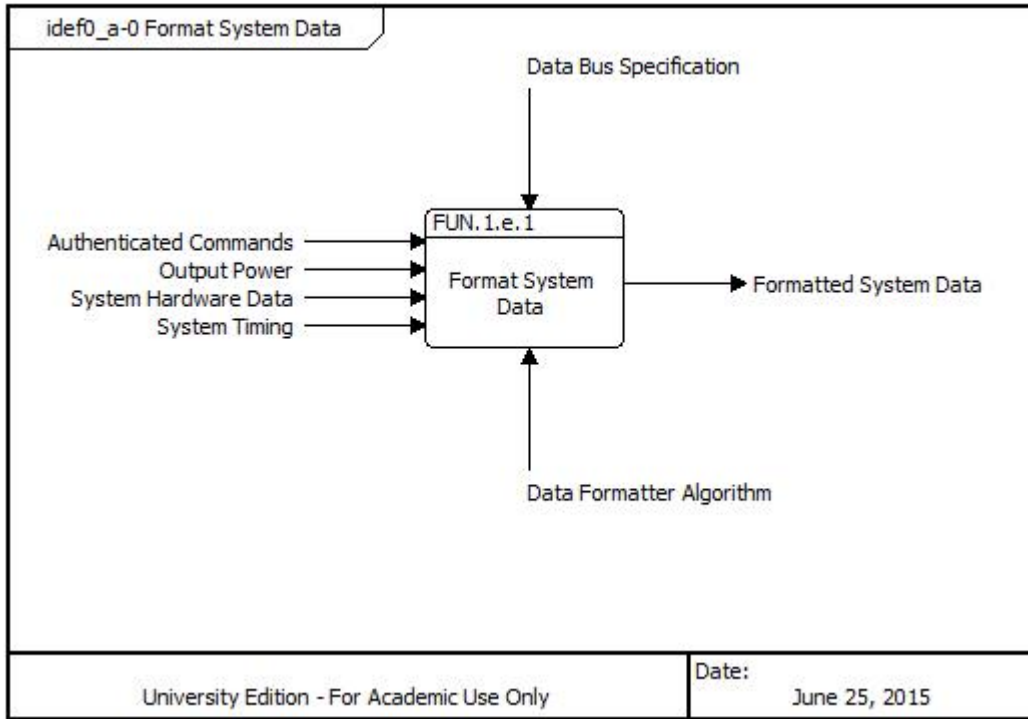


Figure 64. IDEF0 A-0: Format System Data

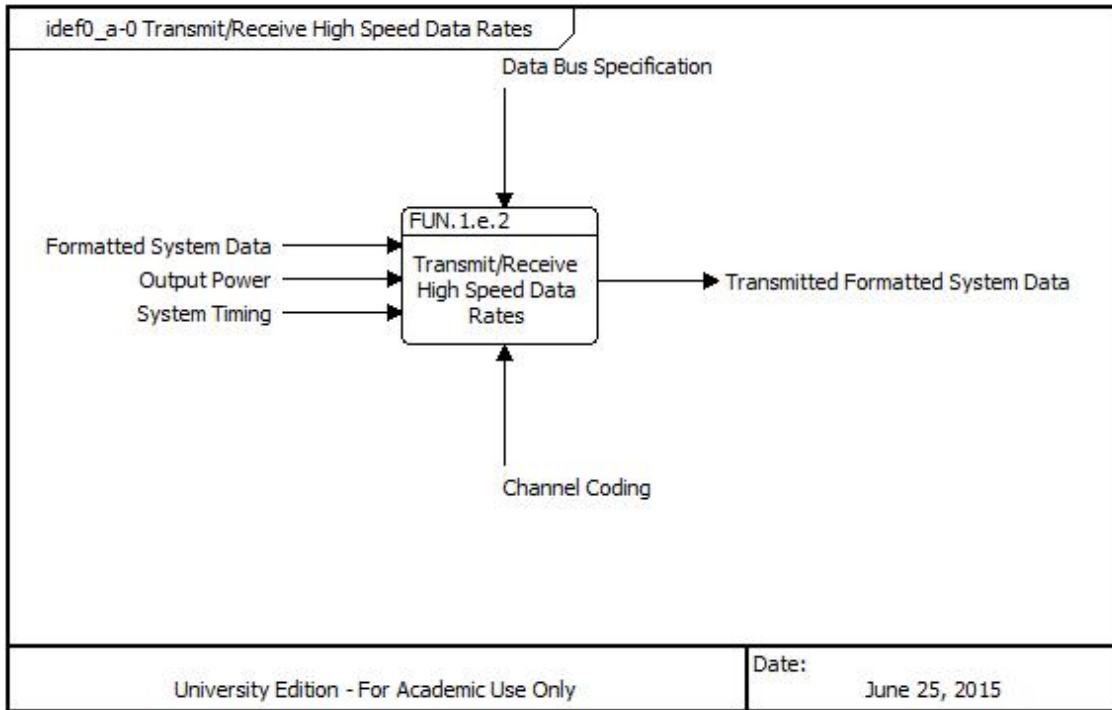


Figure 65. IDEF0 A-0: Transmit/Receive High Speed Data Rates

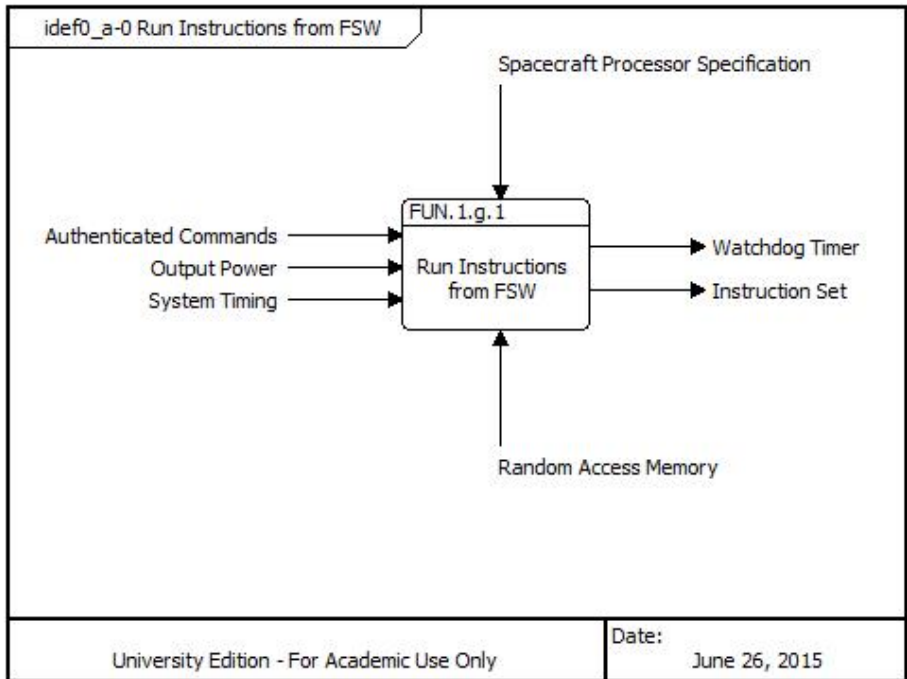


Figure 66. IDEF0 A-0: Run Instructions from FSW

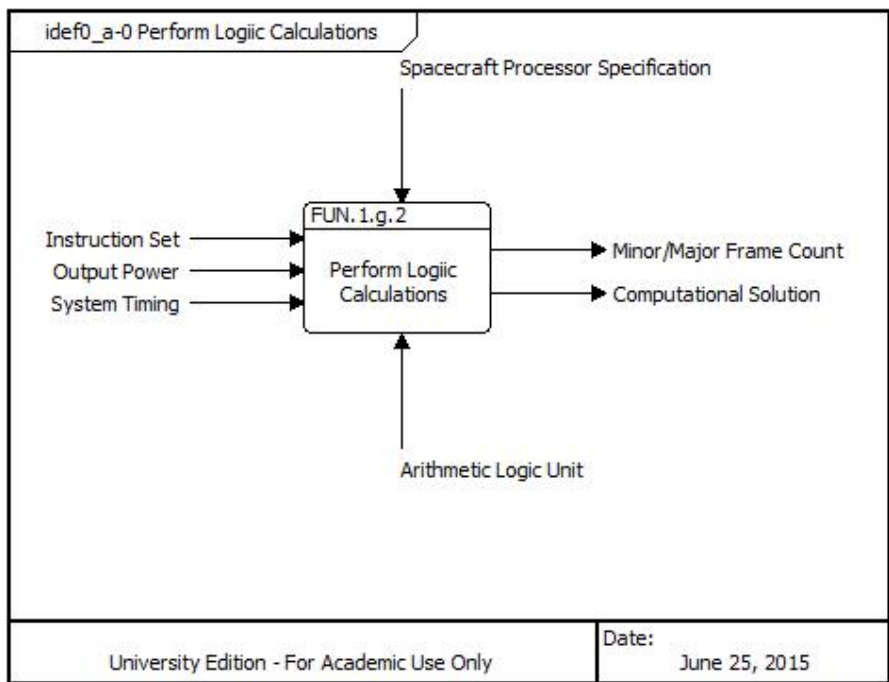


Figure 67. IDEF0 A-0: Perform Logic Calculations

RF Communication IDEF0 A-0 Subsystem Functions:

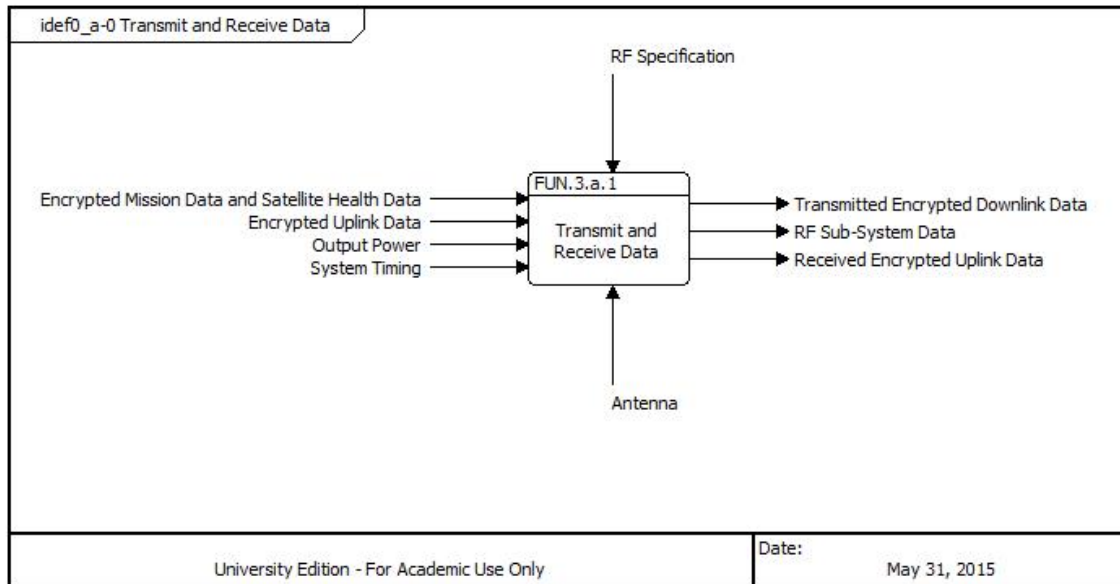


Figure 68. IDEF0 A-0: Transmit and Receive Data

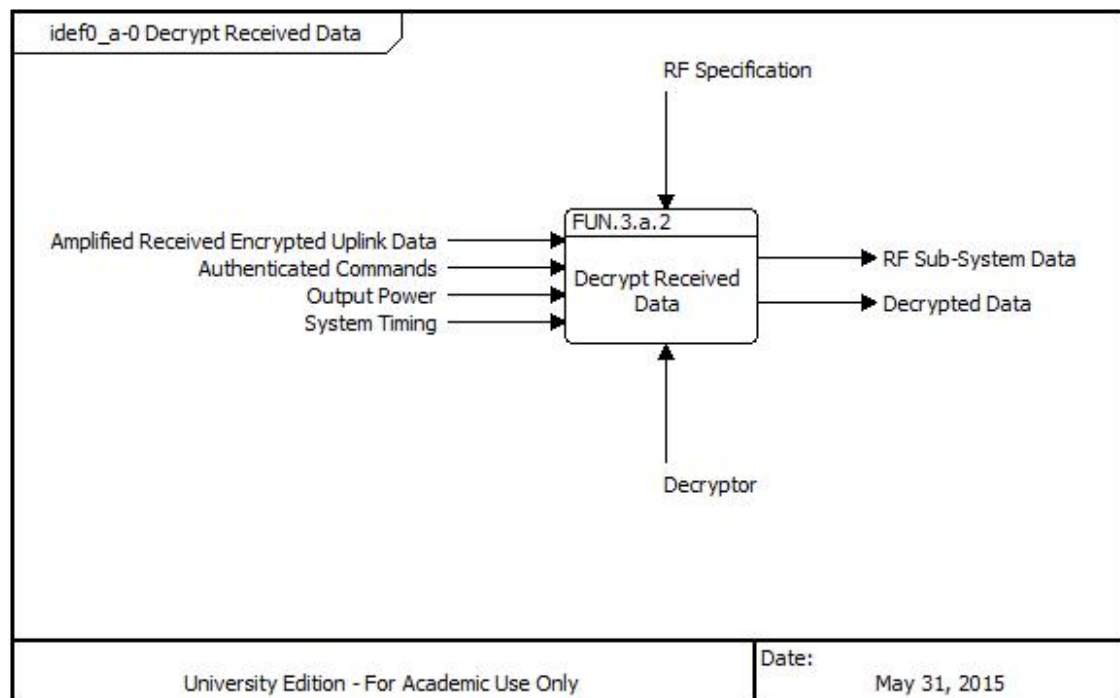


Figure 69. IDEF0 A-0: Decrypt Received Data

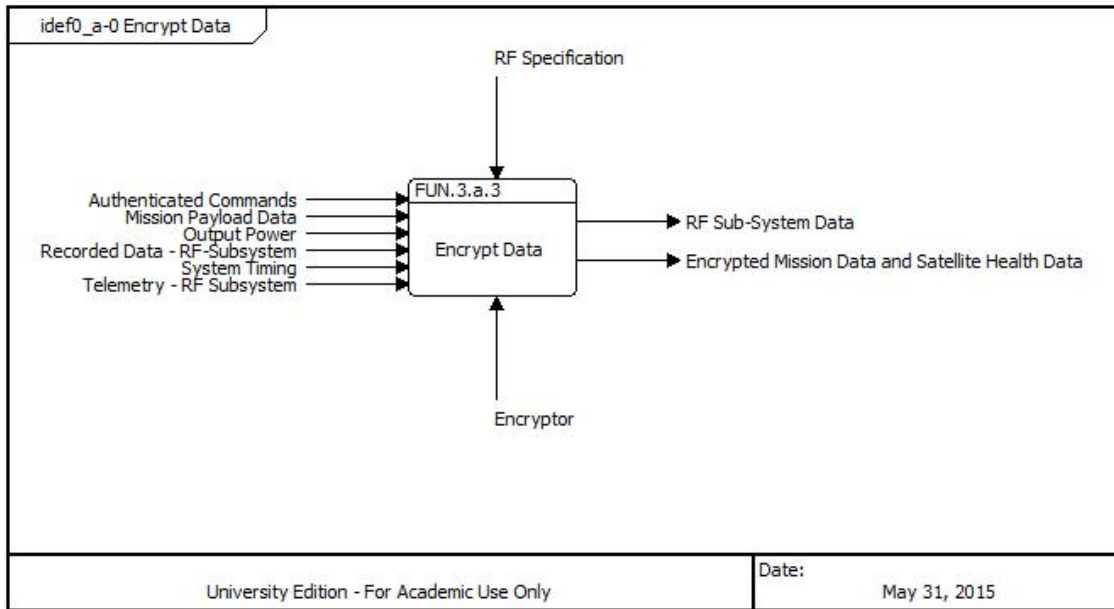


Figure 70. IDEF0 A-0: Encrypt Data

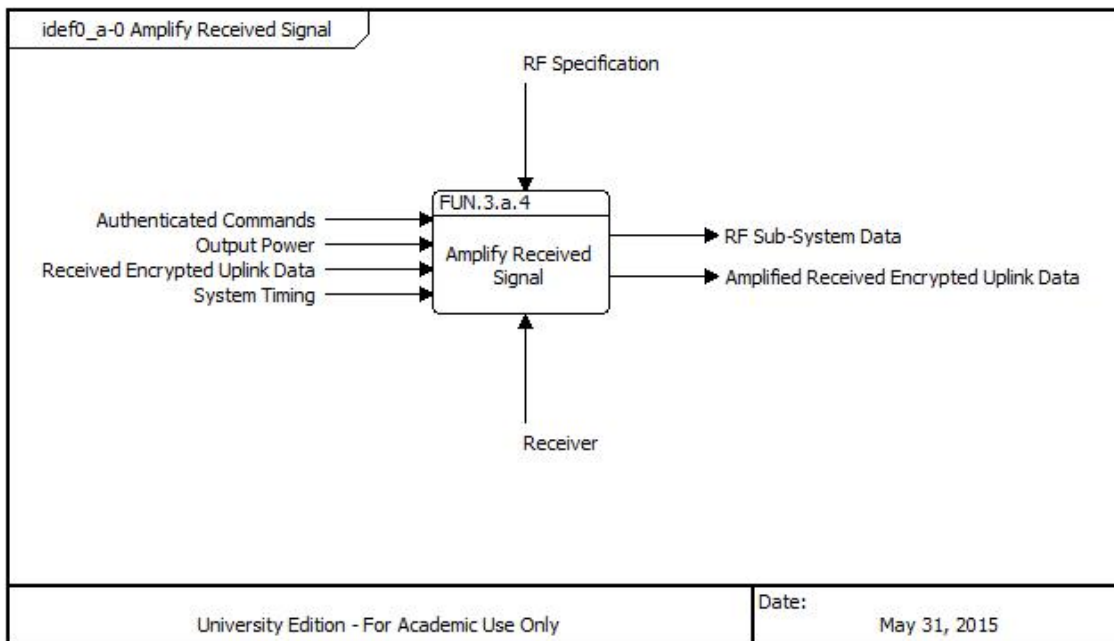


Figure 71. IDEF0 A-0: Amplify Received Signal

Attitude Control IDEF0 A-0 Subsystem Functions:

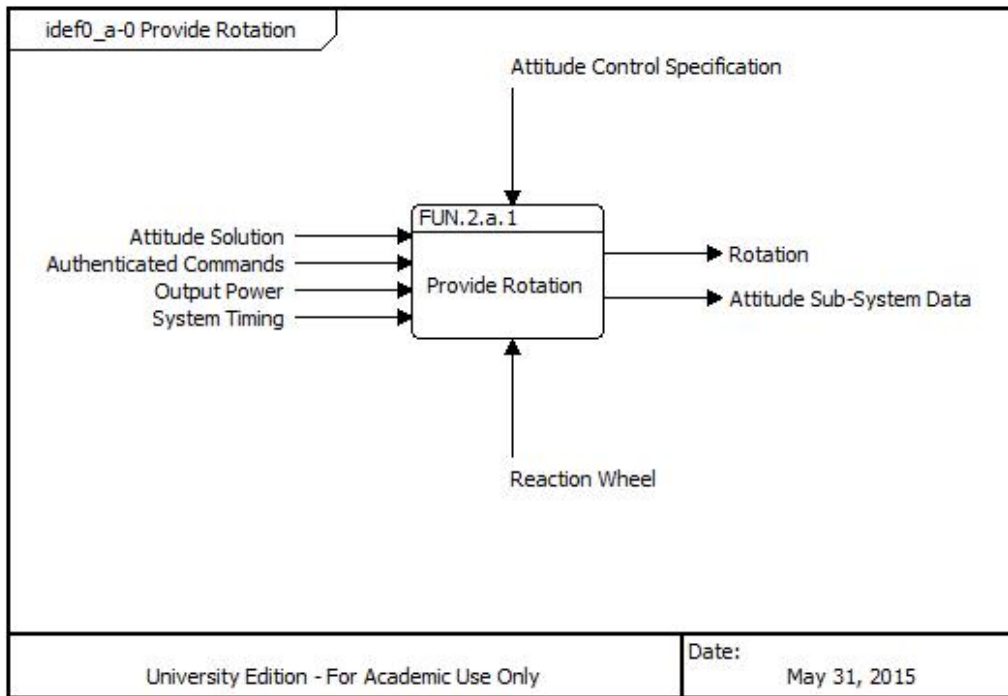


Figure 72. IDEF0 A-0: Provide Rotation

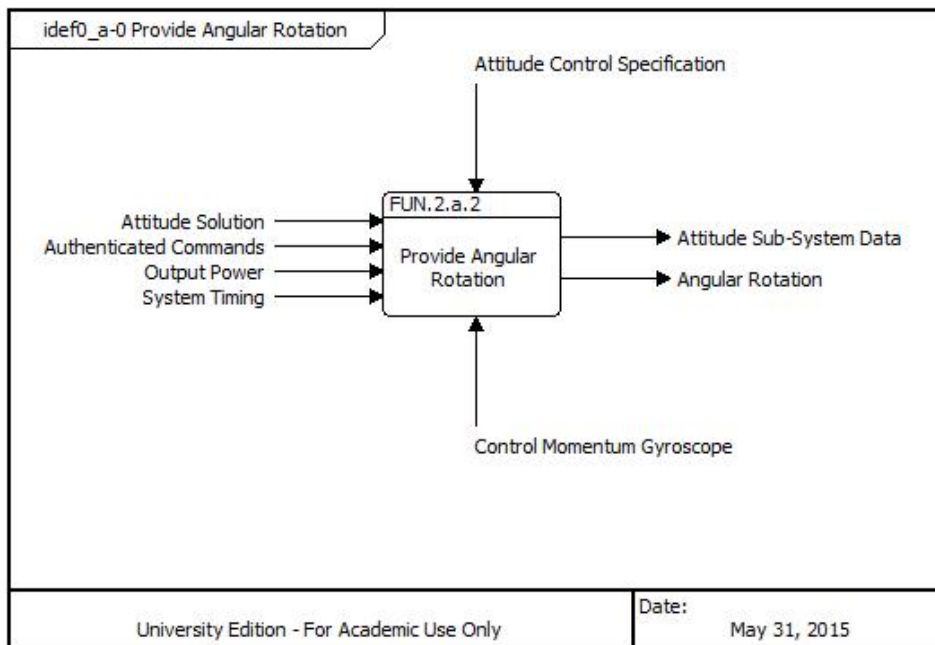


Figure 73. IDEF0 A-0: Provide Angular Rotation

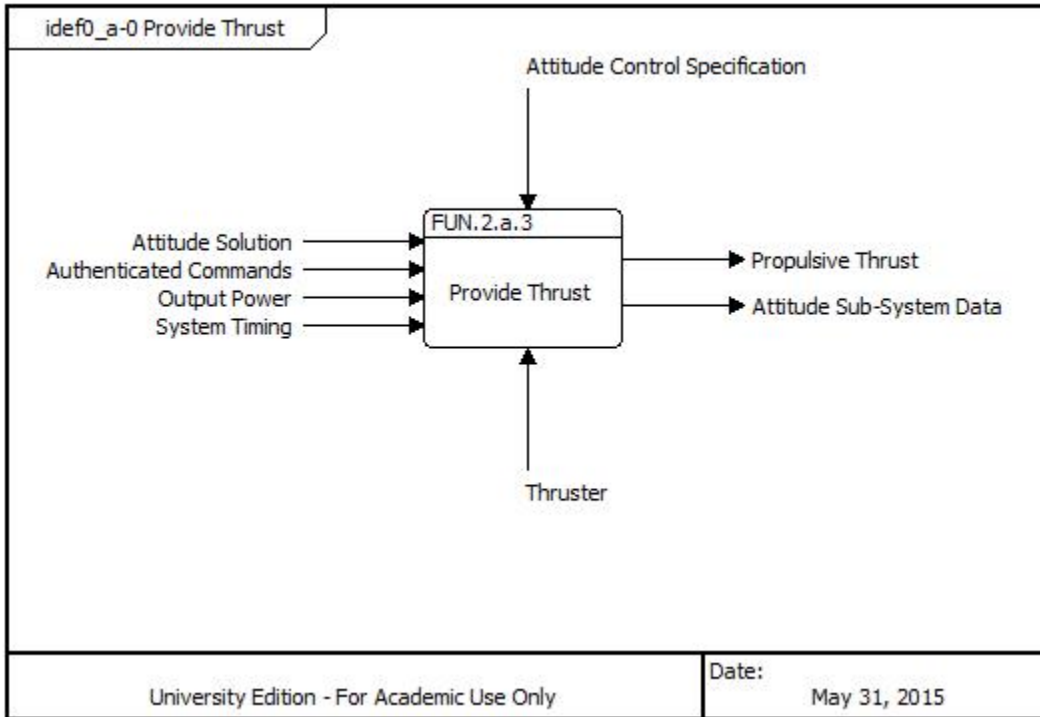


Figure 74. IDEF0 A-0: Provide Thrust

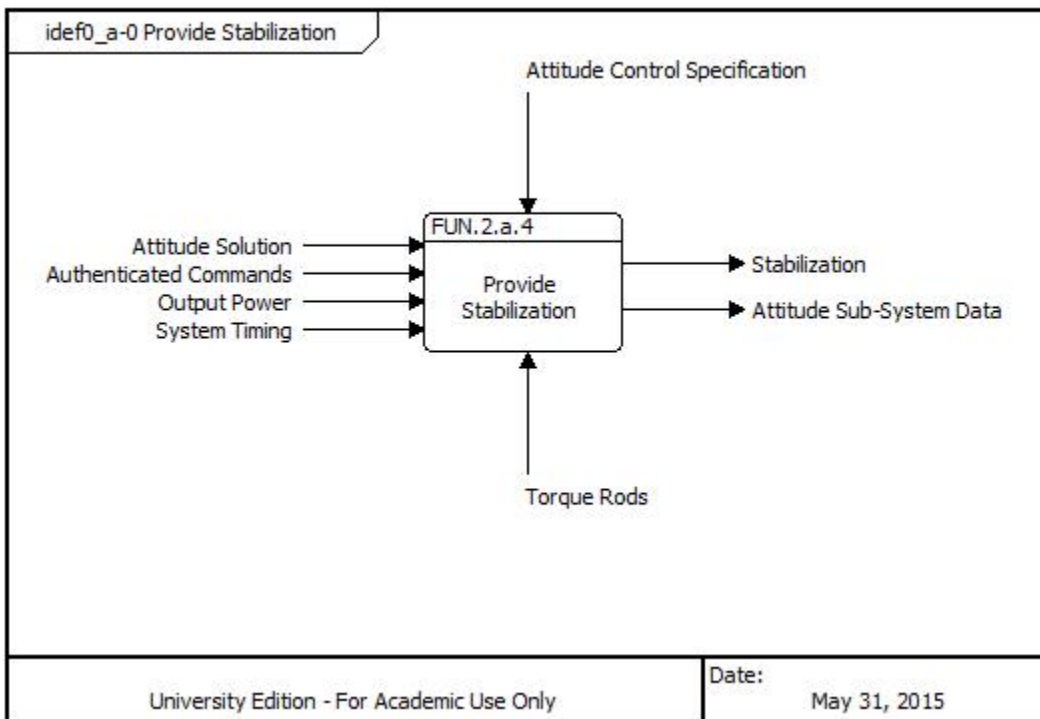


Figure 75. IDEF0 A-0: Provide Stabilization

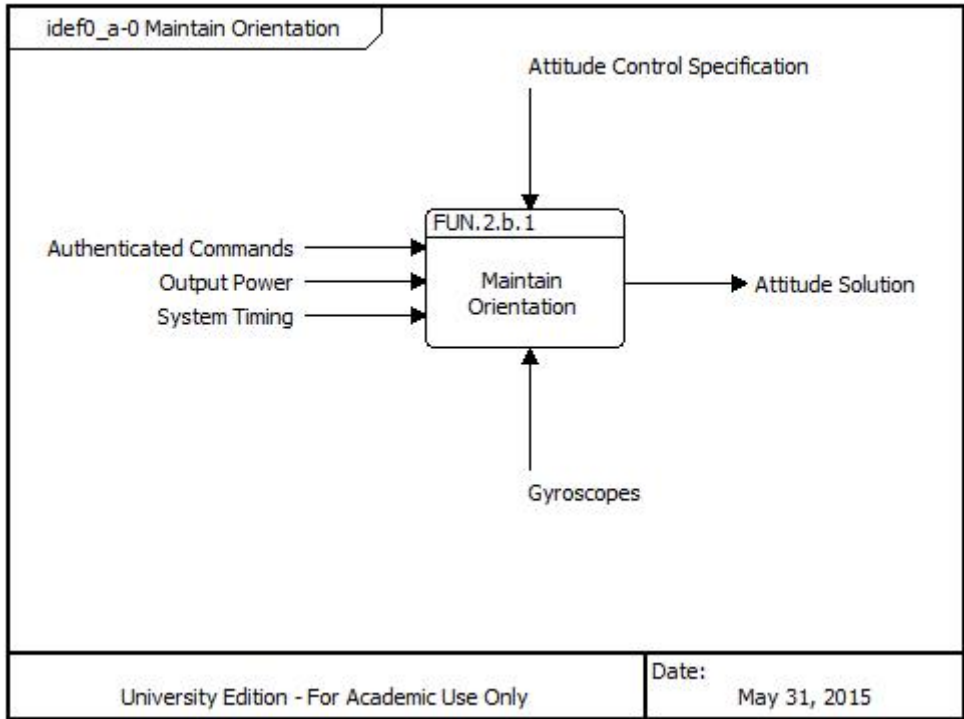


Figure 76. IDEF0 A-0: Maintain Orientation

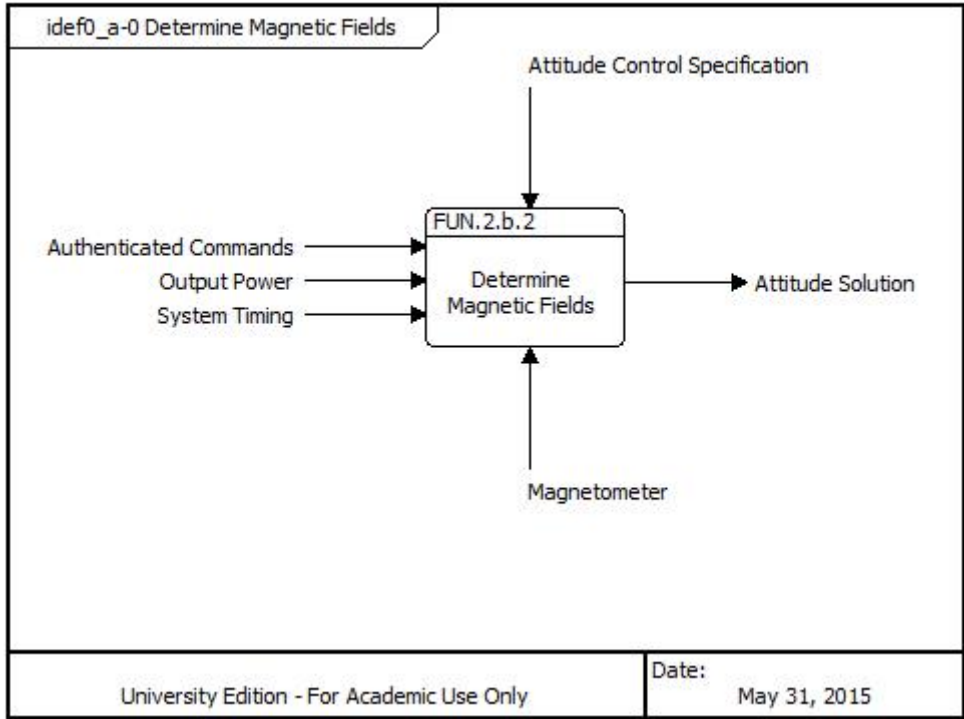


Figure 77. IDEF0 A-0: Determine Magnetic Field

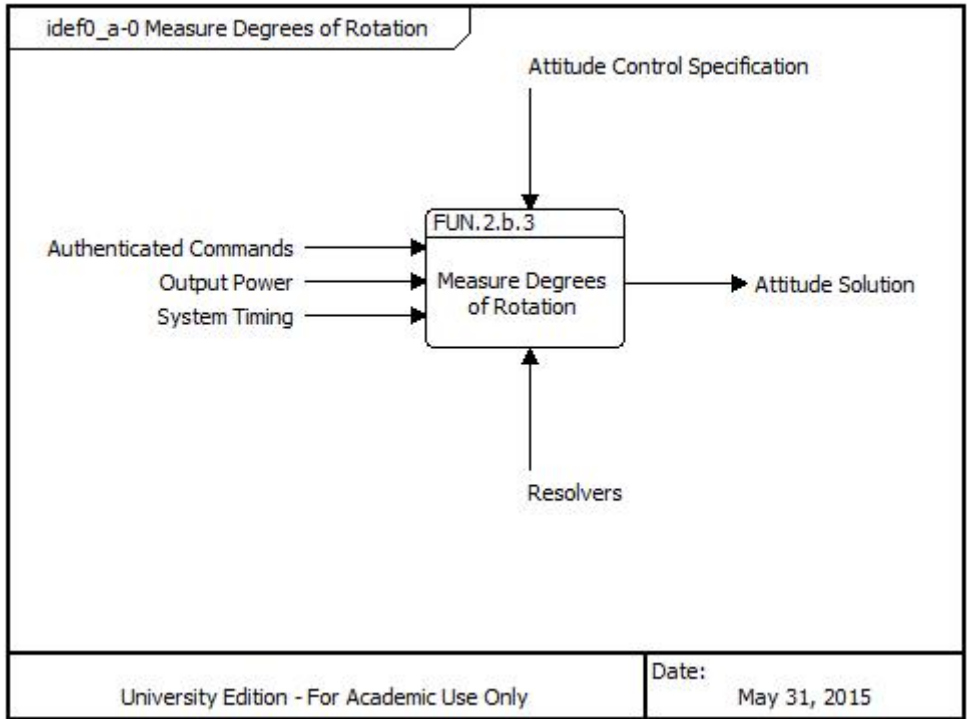


Figure 78. IDEF0 A-0: Measures Degrees of Freedom

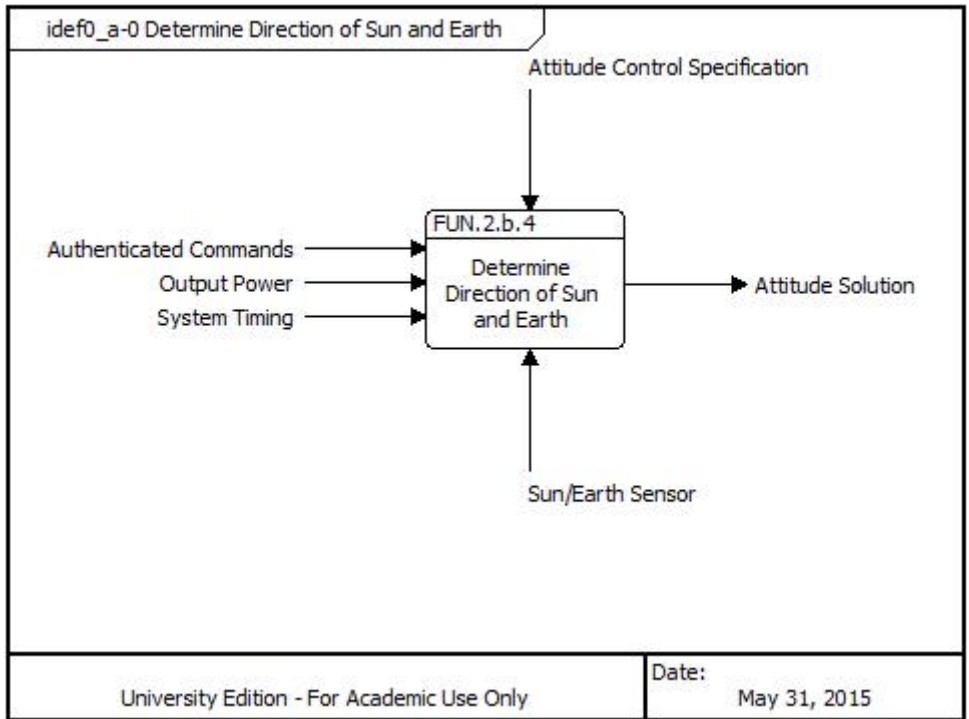


Figure 79. IDEF0 A-0: Determine Direction of the Sun and Earth

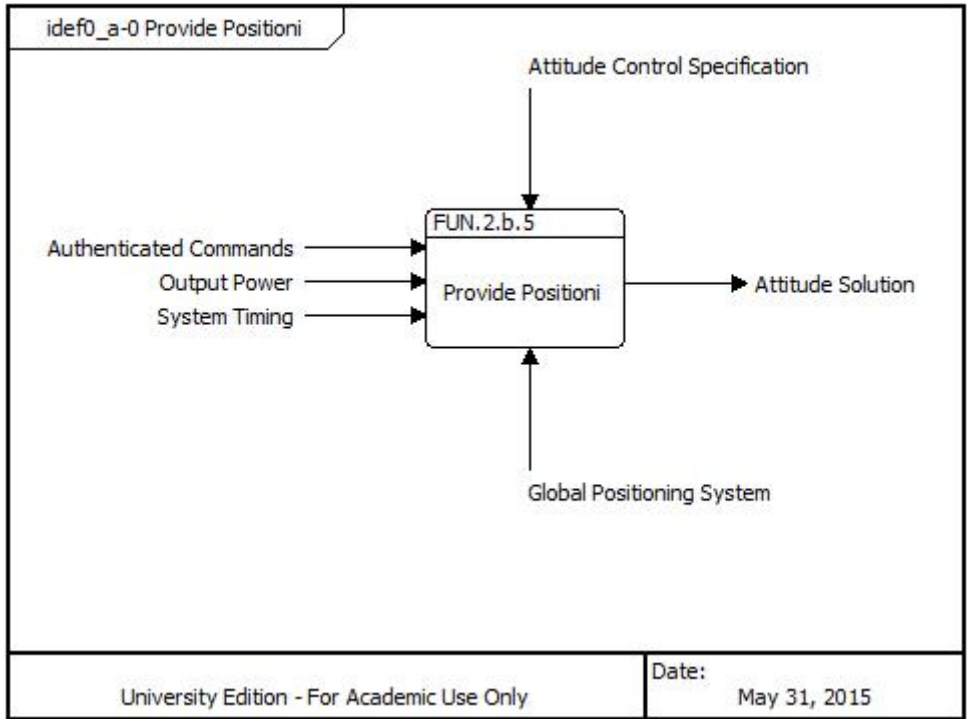


Figure 80. IDEF0 A-0: Provide Position

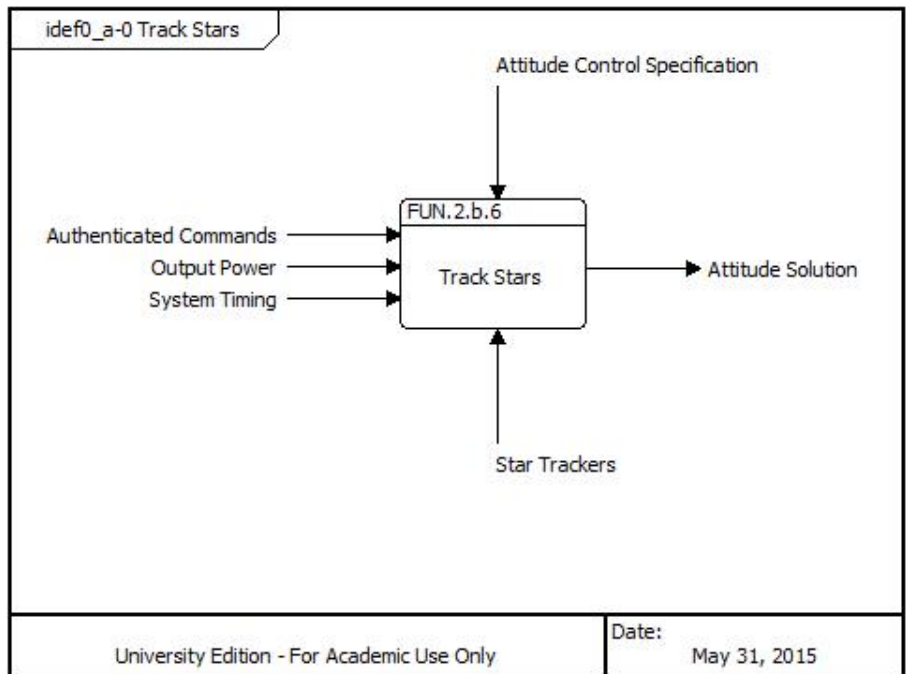


Figure 81. IDEF0 A-0: Track Stars

Power IDEF0 A-0 Subsystem Functions:

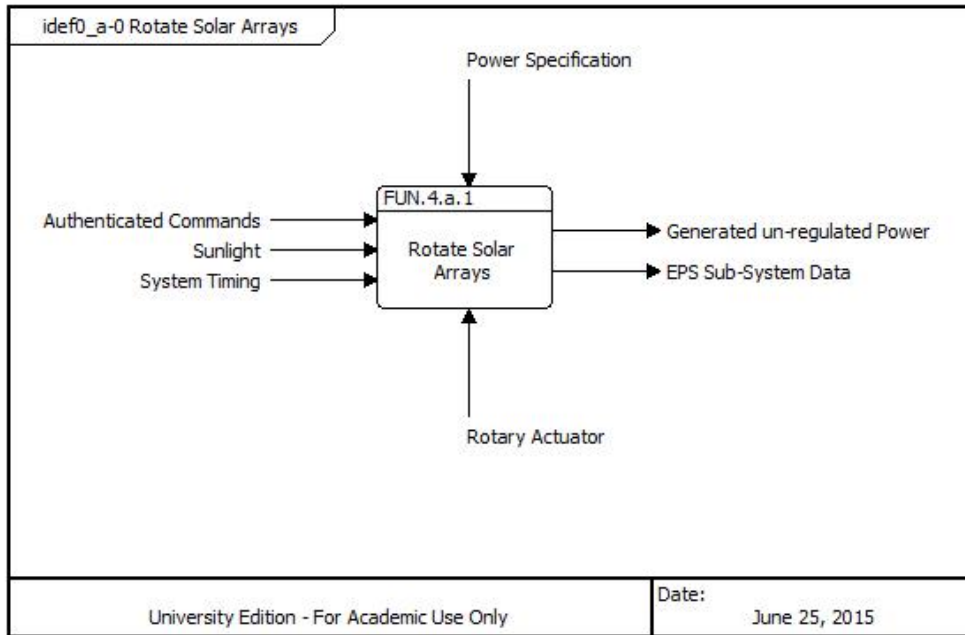


Figure 82. IDEF0 A-0: Rotate Solar Arrays

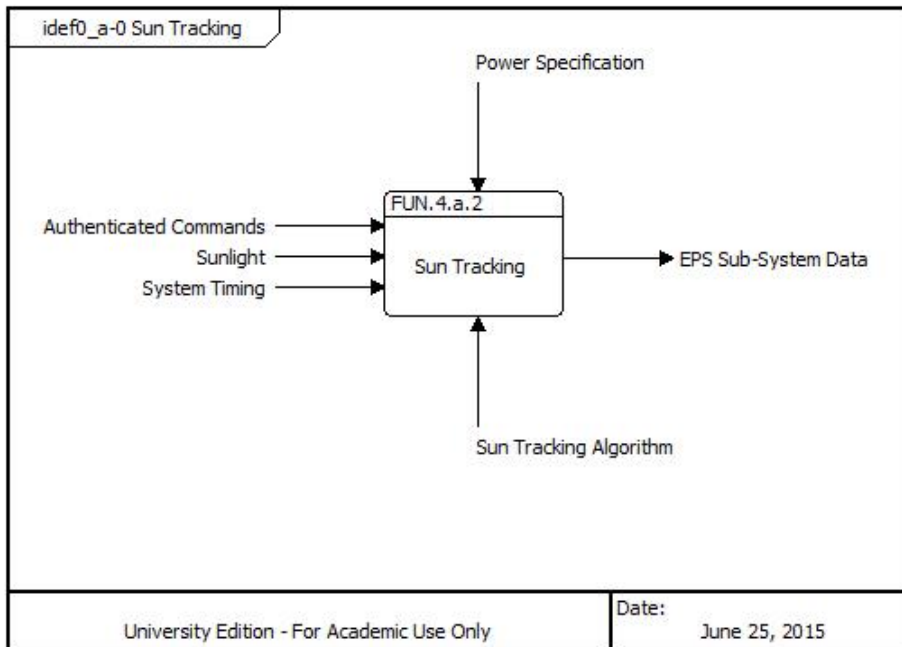


Figure 83. IDEF0 A-0: Sun Tracking

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