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INTERPERSONAL DYNAMICS IN A SIMULATED  
PRISON

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13. ABSTRACT Interpersonal dynamics in a prison environment were studied experimentally by designing a functional simulation of a prison in which subjects role-played prisoners and guards for an extended period of time. To assess the power of the social forces on the emergent behavior in this situation, alternative explanations in terms of pre-existing dispositions were eliminated through subject selection. A homogeneous, "normal" sample was chosen after extensive interviewing and diagnostic testing of a large group of volunteer male college students. Half of the subjects were randomly assigned to role-play prison guards for eight hours each day, while the others role-played prisoners incarcerated for nearly one full week. Neither group received any specific training in these roles.

Many of the subjects ceased distinguishing between prison role and their prior self-identities. When this occurred, within what was a surprisingly short period of time, we witnessed a sample of normal, healthy American college students fractionate into a group of prison guards who seemed to derive pleasure from insulting, threatening, humiliating, and dehumanizing their peers--those who by chance selection had been assigned to the "prisoner" role. The typical prisoner syndrome was one of passivity, dependency, depression, helplessness, and self-deprecation. Prisoner participation in the social reality which the guards had structured for them lent increasing validity to it and, as the prisoners became resigned to their treatment over time, many acted in ways to justify their fate at the hands of the guards, adopting attitudes and behaviors which helped to sanction their victimization. Most dramatic and distressing to us was the observation of the ease with which sadistic behavior could be elicited in individuals who were not "sadistic types," and the frequency with which acute emotional breakdowns could occur in men selected precisely for their emotional stability.

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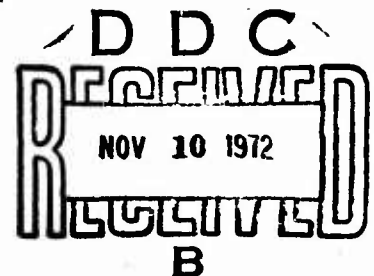
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Interpersonal Dynamics in a Simulated Prison<sup>1</sup>

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Abstract

Interpersonal dynamics in a prison environment were studied experimentally by designing a functional simulation of a prison in which subjects role-played prisoners and guards for an extended period of time. To assess the power of the social forces on the emergent behavior in this situation, alternative explanations in terms of pre-existing dispositions were eliminated through subject selection. A homogeneous, "normal" sample was chosen after extensive interviewing and diagnostic testing of a large group of volunteer male college students. Half of the subjects were randomly assigned to role-play prison guards for eight hours each day, while the others role-played prisoners incarcerated for nearly one full week. Neither group received any specific training in these roles.

Continuous, direct observation of behavioral interactions was supplemented by video-taped recordings, questionnaires, self-report scales and interviews. All these data sources converge on the conclusion that this simulated prison developed into a psychologically compelling prison environment. As such, it elicited unexpectedly intense, realistic and often pathological reactions from many of the participants. The prisoners experienced a loss of personal identity and the arbitrary control of their behavior which resulted in a syndrome of passivity,

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dependency, depression and helplessness. In contrast, the guards (with rare exceptions) experienced a marked gain in social power, status and group identification which made role-playing rewarding.

The most dramatic of the coping behaviors utilized by half of the prisoners in adapting to this stressful situation was the development of acute emotional disturbance--severe enough to warrant their early release. At least a third of the guards were judged to have become far more aggressive and dehumanizing toward the prisoners than would ordinarily be predicted in a simulation study. Only a very few of the observed reactions to this experience of imprisonment could be attributed to personality trait differences which existed before the subjects began to play their assigned roles.

II

## Introduction

After he had spent four years in a Siberian prison the great Russian novelist Dostoevsky commented surprisingly that his time in prison had created in him a deep optimism about the ultimate future of mankind because, as he put it, if man could survive the horrors of prison life he must surely be a "creature who could withstand anything." The cruel irony which Dostoevsky overlooked is that the reality of prison bears witness not only to the resiliency and adaptiveness of the men who tolerate life within its walls, but as well to the "ingenuity" and tenacity of those who devised and still maintain our correctional and reformatory systems.

Nevertheless, in the century which has passed since Dostoevsky's imprisonment, little has changed to render the main thrust of his statement less relevant. Although we have passed through periods of enlightened humanitarian reform, in which physical conditions within prisons have improved somewhat and the rhetoric of rehabilitation has replaced the language of punitive incarceration, the social institution of prison has continued to fail. On purely pragmatic grounds, there is substantial evidence that prisons really neither "rehabilitate" nor act as a deterrent to future crime--in America, recidivism rates upwards of 75 percent speak quite decisively to these criteria. And, to perpetuate

what is additionally an economic failure, American taxpayers alone must provide an expenditure for "corrections" of 1.5 billion dollars annually. On humanitarian grounds as well, prisons have failed: our mass media are increasingly filled with accounts of atrocities committed daily, man against man, in reaction to the penal system or in the name of it. The experience of prison creates undeniably, almost to the point of cliché, an intense hatred and disrespect in most inmates for the authority and the established order of society into which they will eventually return. And the toll which it takes on the deterioration of human spirit for those who must administer it, as well as for those upon whom it is inflicted, is incalculable.

Attempts to provide an explanation of the deplorable condition of our penal system and its dehumanizing effects upon prisoners and guards, often focus upon what might be called the dispositional hypothesis. While this explanation is rarely expressed explicitly, it is central to a prevalent nonconscious ideology: that the state of the social institution of prison is due to the "nature" of the people who administrate it, or the "nature" of the people who populate it, or both. That is, a major contributing cause to despicable conditions, violence, brutality, dehumanization and degradation existing within any prison can be traced to some innate or acquired characteristic of the correctional and inmate population. Thus on the one hand, there is the contention that violence and brutality exist within prison because guards are sadistic, uneducated, and insensitive people. It is the "guard mentality," a unique syndrome of negative traits which they bring into the situation, that engenders the inhumane treatment of prisoners. Or, from other quarters comes the argument that violence and brutality in prison are the logical and predictable result of the involuntary confinement of a collective of

individuals whose life histories are, by definition, characterized by disregard for law, order and social convention and a concurrent propensity for impulsivity and aggression. In seeming logic, it follows that these individuals, having proven themselves incapable of functioning satisfactorily within the "normal" structure of society, cannot do so either inside the structure provided by prisons. To control such men as these, the argument continues, whose basic orientation to any conflict situation is to react with physical power or deception, force must be met with force, and a certain number of violent encounters must be expected and tolerated by the public.

The dispositional hypothesis has been embraced by the proponents of the prison status quo (blaming conditions on the evil in the prisoners), as well as by its critics (attributing the evil to guards and staff with their evil motives and deficient personality structures). The appealing simplicity of this proposition localizes the source of prison riots, recidivism and corruption in these "bad seeds" and not in the conditions of the "prison soil." Such an analysis directs attention away from the complex matrix of social, economic and political forces which combine to make prisons what they are--and which would require complex, expensive, revolutionary solutions to bring about any meaningful change. Instead, rioting prisoners are identified, punished, transferred to maximum security institutions or shot, outside agitators sought, and corrupt officials suspended--while the system itself goes on essentially unchanged, its basic structure unexamined and unchallenged.

However, a critical evaluation of the dispositional hypothesis cannot be made directly through observation in existing prison settings, since such naturalistic observation necessarily confounds the acute effects of the environment with the chronic characteristics of the inmate



and guard populations. To partial out the effects of the prison environment per se from those attributable to a priori dispositions of its inhabitants requires a research strategy in which a "new" prison is constructed, comparable in its fundamental social-psychological milieu to existing prison systems, but entirely populated by individuals who are undifferentiated in all essential dimensions from the rest of society.

Such was the approach taken in the present empirical study, namely, to create a prison-like situation in which the guards and inmates were initially comparable and characterized as being "normal-average," and then to observe the patterns of behavior which resulted, as well as the cognitive, emotional and attitudinal reactions which emerged. Thus, we began our experiment with a sample of individuals who did not deviate from the normal range of the general population on a variety of dimensions we were able to measure. Half were randomly assigned to the role of "prisoner," the others to that of "guard", neither group having any history of crime, emotional disability, physical handicap nor even intellectual or social disadvantage.

The environment created was that of a "mock" prison which physically constrained the prisoners in barred cells and psychologically conveyed the sense of imprisonment to all participants. Our intention was not to create a literal simulation of an American prison, but rather a functional representation of one. For ethical, moral and pragmatic reasons we could not detain our subjects for extended or indefinite periods of time, we could not exercise the threat and promise of severe physical punishment, we could not allow homosexual or racist practices to flourish, nor could we duplicate certain other specific aspects of prison life. Nevertheless, we believed that we could create a situation with sufficient

mundane realism to allow the role-playing participants to go beyond the superficial demands of their assignment into the deep structure of the characters they represented. To do so, we established functional equivalents for the activities and experiences of actual prison life which were expected to produce qualitatively similar psychological reactions in our subjects--feelings of power and powerlessness, of control and oppression, of satisfaction and frustration, of arbitrary rule and resistance to authority, of status and anonymity, of machismo and emasculation. In the conventional terminology of experimental social psychology, we first identified a number of relevant conceptual variables through analysis of existing prison situations, then designed a setting in which these variables were operationalized. No specific hypotheses were advanced other than the general one that assignment to the treatment of "guard" or "prisoner" would result in significantly different reactions on behavioral measures of interaction, emotional measures of mood state and pathology, attitudes toward self, as well as other indices of coping and adaptation to this novel situation. What follows is the mechanics of how we created and peopled our prison, what we observed, what our subjects reported, and finally, what we can conclude about the nature of the prison environment and the psychology of imprisonment which can account for the failure of our prisons.

## Method

### Overview

The effects of playing the role of "guard" or "prisoner" were studied in the context of an experimental simulation of a prison environment. The research design was a relatively simple one, involving

as it did only a single treatment variable, the random assignment to either a "guard" or "prisoner" condition. These roles were enacted over an extended period of time (nearly one week) within an environment which was physically constructed to resemble a prison. Central to the methodology of creating and maintaining a psychological state of imprisonment was the functional simulation of significant properties of "real prison life" (established through information from former inmates, correctional personnel and texts).

The "guards" were free within certain limits to implement the procedures of induction into the prison setting and maintenance of custodial retention of the "prisoners." These inmates, having voluntarily submitted to the conditions of this total institution in which they now lived, coped in various ways with its stresses and its challenges. The behavior of both groups of subjects was observed, recorded, and analyzed. The dependent measures were of two general types: transactions between and within each group of subjects, recorded on video and audio tape as well as directly observed; individual reactions on questionnaires, mood inventories, personality tests, daily guard shift reports, and post experimental interviews.

### Subjects

The 22 subjects (Ss) who participated in the experiment were selected from an initial pool of 75 respondents, who answered a newspaper ad asking for male volunteers to participate in a psychological study of "prison life" in return for payment of \$15 per day. Those who responded to the notice completed an extensive questionnaire concerning their family background, physical and mental health history, prior experience and attitudinal propensities with respect to sources of

psychopathology (including their involvements in crime). Each respondent who completed the background questionnaire was interviewed by one of two experimenters. Finally, the 24 subjects who were judged to be most stable (physically and mentally), most mature, and least involved in anti-social behaviors were selected to participate in the study. On a random basis, half of the Ss were assigned the role of "guard," half were assigned to the role of "prisoner."

The Ss were normal, healthy males attending colleges throughout the United States who were in the Stanford area during the summer. They were largely of middle class socio-economic status, Caucasians (with the exception of one Oriental subject). Initially they were strangers to each other, a selection precaution taken to avoid the disruption of any pre-existing friendship patterns and to mitigate against any transfer into the experimental situation of previously established relationships or patterns of behavior.

This final sample of subjects was administered a battery of psychological tests on the day prior to the start of the simulation, but to avoid any selective bias on the part of the experimenter-observers, scores were not tabulated until the study was completed.

Two Ss who were assigned to be a "stand-by" in case of an additional "prisoner" was needed were not called, and one S assigned to be a "stand-by" guard decided against participating just before the simulation phase began--thus, our data analysis is based upon ten prisoners and eleven guards in our experimental conditions.

## Procedure

### Physical Aspects of the Prison

The prison was built in a 35-foot section of a basement corridor in the psychology building at Stanford University. It was partitioned by two fabricated walls, one of which was fitted with the only entrance door to the cell block, the other contained a small observation screen. Three small cells (6 X 9 ft.) were made from converted laboratory rooms by replacing the usual doors with steel barred, black painted ones, and removing all furniture.

A cot (with mattress, sheet and pillow) for each prisoner was the only furniture in the cells. A small closet across from the cells served as a solitary confinement facility; its dimensions were extremely small (2 X 2 X 7 ft.), and it was unlit.

In addition, several rooms in an adjacent wing of the building were used as guard's quarters (to change in and out of uniform or for rest and relaxation), a bedroom for the "warden" and "superintendent," and an interview-testing room. Behind the observation screen at one end of the "yard" was video recording equipment and sufficient space for several observers.

### Operational Details

The "prisoner" subjects remained in the mock-prison 24 hours per day for the duration of the study. Three were arbitrarily assigned to each of the three cells; the others were on stand-by call at their homes. The "guard" subjects worked on three-man, eight-hour shifts; remaining in the prison environment only during their work shift, going

about their usual lives at other times.

### Role Instructions

All subjects had been told that they would be assigned either the guard or the prisoner role on a completely random basis and all had voluntarily agreed to play either role for \$15.00 per day for up to two weeks. They signed a contract guaranteeing a minimally adequate diet, clothing, housing and medical care as well as the financial remuneration in return for their stated "intention" of serving in the assigned role for the duration of the study.

It was made explicit in the contract that those assigned to be prisoners should expect to be under surveillance (have little or no privacy) and to have some of their basic civil rights suspended during their imprisonment, excluding physical abuse. They were given no other information about what to expect nor instructions about behavior appropriate for a prisoner role. Those actually assigned to this treatment were informed by phone to be available at their place of residence on a given Sunday when we would start the experiment.

The subjects assigned to be guards attended an orientation meeting on the day prior to the induction of the prisoners. At this time they were introduced to the principal investigators, the "Superintendent" of the prison (P.G.Z.) and an undergraduate research assistant who assumed the administrative role of "Warden." They were told that we wanted to try to simulate a prison environment within the limits imposed by pragmatic and ethical considerations. Their assigned task was to "maintain the reasonable degree of order within the prison necessary for its effective functioning," although the specifics of how

this duty might be implemented were not explicitly detailed. They were made aware of the fact that while many of the contingencies with which they might be confronted were essentially unpredictable (e.g., prisoner escape attempts), part of their task was to be prepared for such eventualities and to be able to deal appropriately with the variety of situations that might arise. The "Warden" instructed the guards in the administrative details, including: the work-shifts, the mandatory daily completion of shift reports concerning the activity of guards and prisoners, the completion of "critical incident" reports which detailed unusual occurrences, and the administration of meals, work and recreation programs for the prisoners. In order to begin to involve these subjects in their roles even before the first prisoner was incarcerated, the guards assisted in the final phases of completing the prison complex-- putting the cots in the cells, signs on the walls, setting up the guards' quarters, moving furniture, water coolers, refrigerators, etc.

The guards generally believed that we were primarily interested in studying the behavior of the prisoners. Of course, we were as interested in the effects which enacting the role of guard in this environment would have on their behavior and subjective states.

To optimize the extent to which their behavior would reflect their genuine reactions to the experimental prison situation and not simply their ability to follow instructions, they were intentionally given only minimal guidelines for what it meant to be a guard. An explicit and categorical prohibition against the use of physical punishment or physical aggression was, however, emphasized by the experimenters. Thus, with this single notable exception, their roles were relatively unstructured initially, requiring each "guard" to carry

out activities necessary for interacting with a group of "prisoners" as well as with other "guards" and the "correctional staff."

### Uniforms

In order to promote feelings of anonymity in the subjects each group was issued identical uniforms. For the guards, the uniform consisted of: plain khaki shirts and trousers, a whistle, a police night stick (wooden batons), and reflecting sunglasses which made eye contact impossible. The prisoners' uniform consisted of loosely fitting muslin smocks with an identification number on front and back. No underclothes were worn beneath these "dresses." A light chain and lock were placed around one ankle. On their feet they wore rubber sandals and their hair was covered with a nylon stocking made into a cap. Each prisoner was also issued a toothbrush, soap, soapdish, towel and bed linen. No personal belongings were allowed in the cells.

The outfitting of both prisoners and guards in this manner served to enhance group identity and reduce individual uniqueness within the two groups. The khaki uniforms were intended to convey a military attitude, while the whistle and night-stick were carried as symbols of control and power. The prisoners' uniforms were designed not only to deindividuate the prisoners but to be humiliating and serve as symbols of their dependence and subservience. The ankle chain was a constant reminder (even during their sleep when it hit the other ankle) of the oppressiveness of the environment. The stocking cap removed any distinctiveness associated with hair length, color or style (as does shaving of heads in some "real" prisons and the military). The ill-fitting uniforms made the prisoners feel awkward in their movements; since these dresses were



worn without undergarments, the uniforms forced them to assume unfamiliar postures, more like those of a woman than a man--another part of the emasculating process of becoming a prisoner.

#### Induction Procedure

With the cooperation of the Palo Alto City Police Department all of the subjects assigned to the prisoner treatment were unexpectedly "arrested" at their residences. A police officer charged them with suspicion of burglary or armed robbery, advised them of their legal rights, handcuffed them, thoroughly searched them (often as curious neighbors looked on) and carried them off to the police station in the rear of the police car. At the station they went through the standard routines of being fingerprinted, having an identification file prepared and then being placed in a detention cell. Each prisoner was blindfolded and subsequently driven by one of the experimenters and a subject-guard to our mock prison. Throughout the entire arrest procedure, the police officers involved maintained a formal, serious attitude, avoiding answering any questions of clarification as to the relation of this "arrest" to the mock prison study.

Upon arrival at our experimental prison, each prisoner was stripped, sprayed with a delousing preparation (a deodorant spray) and made to stand alone naked for a while in the cell yard. After being given the uniform described previously and having an I.D. picture taken ("mug shot"), the prisoner was put in his cell and ordered to remain silent.

### Administrative Routine

When all the cells were occupied, the warden greeted the prisoners and read them the rules of the institution (developed by the guards and the warden). They were to be memorized and to be followed. Prisoners were to be referred to only by the number on their uniforms, also in an effort to depersonalize them.

The prisoners were to be served three bland meals per day; were allowed three supervised toilet visits, and given two hours daily for the privilege of reading or letterwriting. Work assignments were issued for which the prisoners were to receive an hourly wage to constitute their \$15 daily payment. Two visiting periods per week were scheduled, as were movie rights and exercise periods. Three times a day all prisoners were lined up for a "count" (one on each guard work-shift). The initial purpose of the "count" was to ascertain that all prisoners were present, and to test them on their knowledge of the rules and their I.D. numbers. The first perfunctory counts lasted only about ten minutes, but on each successive day (or night) they were spontaneously increased in duration until some lasted several hours. Many of the pre-established features of administrative routine were modified or abandoned by the guards, and some privileges were forgotten by the staff over the course of study.

### Data Collection (Dependent Measures)

The exploratory nature of this investigation and the absence of specific hypotheses led us to adopt the strategy of surveying as many as possible behavioral and psychological manifestations of the prison experience on the guards and the prisoners. In fact, one major methodological problem in a study of this kind is defining the limits of the

"data," since relevant data emerged from virtually every interaction between any of the participants, as well as from subjective and behavioral reactions of individual prisoners, guards, the warden, superintendent, research assistants, and visitors to the prison. It will also be clear when the results are presented that causal direction cannot always be established in the patterns of interaction where any given behavior might be the consequence of a current or prior instigation by another subject and, in turn, might serve as impetus for eliciting reactions from others.

Data collection was organized around the following sources:

1. Videotaping. About 12 hours of recordings were made of daily, regularly occurring events, such as the counts and meals, as well as unusual interactions, such as a prisoner rebellion, visits from a priest, a lawyer and parents, Parole Board meetings and others. Concealed video equipment recorded these events through a screen in the partition at one end of the cell-block yard or in a conference room (for parole meetings).

2. Audio recording. Over 30 hours of recordings were made of verbal interactions between guards and prisoners on the prison yard. Concealed microphones picked up all conversation taking place in the yard as well as some within the cells. Other concealed recordings were made in the testing-interview room on selected occasions--interactions between the warden, superintendent and the prisoners' Grievance Committee, parents, other visitors, and prisoners released early. In addition, each subject was interviewed by one of the experimenters (or by other research associates) during the study, and most just prior to its termination.

3. Rating Scales. Mood adjective checklists and sociometric measures were administered on several occasions to assess emotional changes in affective state and interpersonal dynamics among the guard and prisoner groups.

4. Individual Difference Scales. One day prior to the start of the simulation all Ss completed a series of paper and pencil personality tests. These tests were selected to provide dispositional indicators of interpersonal behavior styles--the F scale of Authoritarian Personality (Adorno, et al. 1950), and the Machiavellianism Scale (Christie & Geis, 1970)--as well as areas of possible personality pathology through the newly developed Comrey Personality Scale (Comrey, 1970). The subscales of this latter test consist of:

- |                    |                 |
|--------------------|-----------------|
| a. trustworthiness | e. stability    |
| b. orderliness     | f. extroversion |
| c. conformity      | g. masculinity  |
| d. activity        | h. empathy      |

5. Personal Observations. The guards made daily reports of their observations after each shift, the experimenters kept informal diaries and all subjects completed post-experimental questionnaires of their reactions to the experience about a month after the study was over.

Data analyses presented problems of several kinds. First, some of the data was subject to possible artifacts due to selective sampling. The video and audio recordings tended to be focused upon the more interesting, dramatic events which occurred. Over time, the experimenters became more personally involved in the transactions, and were not as distant and objective as they should have been. Second, there are not complete data on all subjects for each measure because of prisoners being

released at different times and because of unexpected disruptions, conflicts and administrative problems. Finally, we have a relatively small sample on which to make cross-tabulations by possible independent and individual difference variables.

However, despite these shortcomings some of the overall effects in the data are powerful enough to reveal clear, reliable results. Also some of the more subtle analyses were able to yield statistically significant results even with the small sample size. Most crucial for the conclusions generated by this exploratory study is the consistency in the pattern of relationships which emerge across a wide range of measuring instruments and different observers. Special analyses were required only of the video and audio material; the other data sources were analyzed following established scoring procedures.

#### Video Analysis

There were 25 relatively discrete incidents identifiable on the tapes of prisoner-guard interactions. Each incident or scene was scored for the presence of nine behavioral (and verbal) categories. Two judges who had not been involved with the simulation study scored these tapes. These categories were defined as follows:

Question. All questions asked, requests for information or assistance (excluding rhetorical questions).

Command. An order to commence or abstain from a specific behavior, directed either to individuals or groups. Also generalized orders, e.g., "Settle down."

Information. A specific piece of information proffered by anyone whether requested or not, dealing with any contingency of the simulation.

Individuating Reference. Positive: use of a person's real name, nickname, or allusion to special positive physical characteristics. Negative: use of prison number, title, generalized "you," or reference to derogatory characteristic.

Threat. Verbal statement of contingent negative consequences of a wide variety, e.g., no meal, long count, pushups, lock-up in hole, no visitors, etc.

Deprecation/Insult. Use of obscenity, slander, malicious statement directed toward individuals or group, e.g., "You lead a life of mendacity," or "You guys are really stupid."

Resistance. Any physical resistance, usually prisoners to guards, such as holding onto beds, blocking doors, shoving guard or prisoner, taking off stocking caps, refusing to carry out orders.

Help. Person physically assisting another (i.e., excludes verbal statements of support), e.g., guard helping another to open door, prisoner helping another prisoner in cleanup duties.

Use of Instruments. Use of any physical instrument to either intimidate, threaten, or achieve specific end, e.g., fire extinguisher, batons, whistles.

### Audio Analysis

For purposes of classifying the verbal behavior recorded from interviews with guards and prisoners, eleven categories were devised. Each statement made by the interviewee was assigned to the appropriate category by judges. At the end of this process for any given interview analysis, a list had been compiled of the nature and frequencies of the interviewee's discourse. The eleven categories for assignment of verbal expressions were:

Questions. All questions asked, requests for information or assistance (excluding rhetorical questions).

Informative Statements. A specific piece of information proffered by anyone whether requested or not, dealing with any contingency of the simulation.

Demands. Declarative statements of need or imperative requests.

Requests. Deferential statements for material or personal consideration.

Commands. Orders to commence or abstain from a specific behavior, directed either to individuals or groups.

Outlook, Positive/Negative. Expressions of expectancies for future experiences or future events; either negative or positive in tone, e.g., "I don't think I can make it" vs. "I believe I will feel better."

Criticism. Expressions of critical evaluation concerning other Ss, the experimenters, or the experiment itself.

Statements of Identifying Reference, Deindividuating/Individuating. Statements wherein S makes some reference to another S specifically by allusion to given name or distinctive characteristics (individuating reference), or by allusion to non-specific identity or institutional number (deindividuating reference).

Desire to Continue. Any expression of S's wish to continue or to curtail participation in the experiment.

Self-evaluation, Positive/Negative. Statements of self-esteem or self-degradation, e.g., "I feel pretty good about the way I've adjusted" vs. "I hate myself for being so oppressive."

Action Intentions, Positive/Negative including "intent to aggress". Statements concerning interviewees' intentions to do something

in the future, either of a positive, constructive nature or a negative, destructive nature, e.g., "I'm not going to be so mean from now on" vs. "I'll break the door down."

## Results

### Overview

Although it is difficult to anticipate exactly what the influence of incarceration will be upon the individuals who are subjected to it and those charged with its maintenance, especially in a simulated reproduction, the results of the present experiment support many commonly held conceptions of prison life and validate anecdotal evidence supplied by articulate ex-convicts. The environment of arbitrary custody had great impact upon the affective states of both guards and prisoners as well as upon the interpersonal processes taking place between and within those role-groups.

In general, guards and prisoners showed a marked tendency toward increased negativity of affect, and their overall outlook became increasingly negative. As the experiment progressed, prisoners expressed intentions to do harm to others more frequently. For both prisoners and guards, self-evaluations were more deprecating as the experience of the prison environment became internalized.

Overt behavior was generally consistent with the subjective self-reports and affective expressions of the Ss. Despite the fact that guards and prisoners were essentially free to engage in any form of interaction (positive or negative, supportive or affrontive, etc.), the characteristic nature of their encounters tended to be negative, hostile, affrontive and dehumanizing. Prisoners immediately adopted



a generally passive response mode while guards assumed a very active initiative role in all interactions. Throughout the experiment, commands were the most frequent form of verbal behavior and, generally, verbal exchanges were strikingly impersonal, with few references to individual identity. Although it was clear to all Ss that the experimenters would not permit physical violence to take place, varieties of less direct aggressive behavior were observed frequently (especially on the part of guards). In lieu of physical violence, verbal affronts were used as one of the most frequent forms of interpersonal contact between guards and prisoners.

The most dramatic evidence of the impact of this situation upon the participants was seen in the gross reactions of five prisoners who had to be released because of extreme emotional depression, crying, rage and acute anxiety. The pattern of symptoms was quite similar in four of the subjects and began as early as the second day of imprisonment. The fifth subject was released after being treated for a psychosomatic rash which covered portions of his body. Of the remaining prisoners, only two said they were not willing to forfeit the money they had earned in return for being "paroled." When the experiment was terminated prematurely after only six days, all the remaining prisoners were delighted by their unexpected good fortune. In contrast most of the guards seemed to be distressed by the decision to stop the experiment and it appeared to us that they had become sufficiently involved in their roles so that they now enjoyed the extreme control and power which they exercised and were reluctant to give it up. One guard did report being personally upset at the suffering of the prisoners, and claimed to have considered asking to change his role to become one of them--but never did so. None of the guards ever failed to

come to work on time for their shift, and indeed, on several occasions guards remained on duty voluntarily and uncomplaining for extra hours--without additional pay.

The extremely pathological reactions which emerged in both groups of subjects testify to the power of the social forces operating, but still there were individual differences seen in styles of coping with this novel experience and in degrees of successful adaptation to it. Half the prisoners did endure the oppressive atmosphere, and not all the guards resorted to hostility. Some guards were tough but fair ("played by the rules"), some went far beyond their roles to engage in creative cruelty and harassment, while a few were passive and rarely instigated any coercive control over the prisoners.

These differential reactions to the experience of imprisonment were not suggested by or predictable from the self-report measures of personality and attitude or the interviews taken before the experiment began. The standardized tests employed indicated that a perfectly normal emotionally stable sample of Ss had been selected. In those few instances where differential test scores do discriminate between Ss, there is an opportunity to, partially at least, discern some of the personality variables which may be critical in the adaptation to and tolerance of prison confinement.

#### Initial Personality and Attitude Measures

Overall, it is apparent that initial personality-attitude dispositions account for an extremely small part of the variance in reactions to this mock prison experience. However, in a few select instances, such dispositions do seem to be correlated with the prisoners' ability to adjust to the experimental prison environment.

### Comrey Scale

The Comrey Personality Inventory (Comrey, 1970) was the primary personality scale administered to both guards and prisoners. The mean scores for prisoners and guards on the eight sub-scales of the test are shown in Table 1. No differences between prisoner and guard mean scores on any scale even approach statistical significance. Furthermore, in no case does any group mean fall outside of the 40-60 centile range of the normative male population reported by Comrey.

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 Insert Table 1 about here  
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Table 2 shows the mean scores on the Comrey sub-scales for prisoners who remained compared with prisoners who were released early due to severe emotional reactions to the environment. Although none of the comparisons achieved statistical significance, three seemed at least suggestive as possible discriminators of those who were able to tolerate this type of confinement and those who were not. Compared with those who had to be released, prisoners who remained in prison until the termination of the study: scored higher on conformity ("acceptance of society as it is"), showed substantially higher average scores on Comrey's measure of extroversion, and also scored higher on a scale of empathy (helpfulness, sympathy and generosity).

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 Insert Table 2 about here  
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### F-Scale

The F-scale is designed to measure rigid adherence to conventional values, and a submissive, uncritical attitude towards authority. There was no difference between the mean score for prisoners (4.78) and the mean

score for guards (4.36) on this scale.

Again, comparing those prisoners who remained with those who were released early, we notice an interesting trend. This intra-group comparison shows remaining prisoners scoring more than twice as high on conventionality and authoritarianism ( $\bar{X}=7.78$ ) than those prisoners released early ( $\bar{X}=3.20$ ). While the difference between these means fails to reach acceptable levels of significance, it is striking to note that a rank-ordering of prisoners on the F-scale correlates highly with the duration of their stay in the experiment ( $r_s=.898$ ,  $p<.005$ ). To the extent that a prisoner was high in rigidity, in adherence to conventional values, and in the acceptance of authority, he was likely to remain longer and adjust more effectively to this authoritarian prison environment.

#### Machiavellianism

There were no significant mean differences found between guards ( $\bar{X}=7.73$ ) and prisoners ( $\bar{X}=8.77$ ) on this measure of effective interpersonal manipulation. In addition, the Mach Scale was of no help in predicting the likelihood that a prisoner would tolerate the prison situation and remain in the study until its termination.

This latter finding, the lack of any mean differences between prisoners who remained versus those who were released from the study, is somewhat surprising since one might expect the Hi Mach's skill at manipulating social interaction and mediating favorable outcomes for himself might be acutely relevant to the simulated prison environment. Indeed, the two prisoners who scored highest on the Machiavellianism scale were also among those adjudged by the experimenters to have made unusually effective adaptations to their confinement. Yet, paradoxically (and this may give the reader some feeling for the anomalies we encountered

in attempting to predict in-prison behavior from personality measures), the other two prisoners whom we categorized as having effectively adjusted to confinement actually obtained the lowest Mach scores of any prisoners.

### Video Recordings

An analysis of the video recordings indicates a preponderance of genuinely negative interactions, i.e., physical aggression, threats, deprecations, etc. It is also clear that any assertive activity was largely the prerogative of the guards, while prisoners generally assumed a decidedly passive demeanor. Guards more often aggressed, more often insulted, more often threatened. Prisoners, when they reacted at all, engaged primarily in resistance to these guard behaviors.

For guards, the most frequent verbal behavior was the giving of commands and their most frequent form of physical behavior was aggression. The most frequent form of prisoners' verbal behavior was question-asking, their most frequent form of physical behavior was resistance. On the other hand, the most infrequent behavior engaged in overall throughout the experiment was "helping"--only one such incident was noted from all the video recordings collected. That solitary sign of human concern for a fellow occurred between two prisoners.

Although question-asking was the most frequent form of verbal behavior for the prisoners, guards actually asked questions more frequently overall than did prisoners (but not significantly so). This is reflective of the fact that the overall level of behavior emitted was much higher for the guards than for the prisoners. All of those verbal acts categorized as commands were engaged in by guards. Obviously, prisoners had no opportunity to give commands at all, that behavior

becoming the exclusive "right" of guards.

Of a total 61 incidents of direct interpersonal reference observed (incidents in which one S spoke directly to another with the use of some identifying reference, i.e., "Hey, Peter"; "you there," etc.), 58 involved the use of some deindividuating rather than some individuating form of reference. (Recall that we characterized this distinction as follows: an individuating reference involved the use of a person's actual name, nickname, or allusion to special physical characteristics, whereas a deindividuating reference involved the use of a prison number, or a generalized "you"--thus being a very depersonalizing form of reference.) Since all Ss were at liberty to refer to one another in either mode, it is significant that such a large proportion of the references noted were in the deindividuating mode ( $Z=6.9$ ,  $p<.01$ ). Deindividuating references were made more often by guards in speaking to prisoners than the reverse ( $Z=3.67$ ,  $p<.01$ ). (This finding, as all prisoner-guard comparisons for specific categories, may be somewhat confounded by the fact that guards apparently enjoyed a greater freedom to initiate verbal as well as other forms of behavior. Note, however, that the existence of this greater "freedom" on the part of the guards is itself an empirical finding since it was not prescribed a priori). It is of additional interest to point out that in the only 3 cases in which verbal exchange involved some individuating reference, it was prisoners who personalized guards.

A total of 32 incidents were observed which involved a verbal threat spoken by one S to another. Of these, 27 such incidents involved a guard threatening a prisoner. Again, the indulgence of guards in this form of behavior was significantly greater than the indulgence of

prisoners, the observed frequencies deviating significantly from an equal distribution of threats across both groups ( $Z=3.88$ ,  $p<.01$ ).

Guards more often deprecated and insulted prisoners than prisoners did of guards. Of a total of 67 observed incidents, the deprecation-insult was expressed disproportionately by guards to prisoners 61 times; ( $Z=6.72$ ,  $p<.01$ ).

Physical resistance was observed 34 different times. Of these, 32 incidents involved resistance by a prisoner. Thus, as we might expect, at least in this reactive behavior domain, prisoner responses far exceeded those of the guards ( $Z=5.14$ ,  $p<.01$ ).

The use of some object or instrument in the achievement of an intended purpose or in some interpersonal interaction was observed 29 times. Twenty-three such incidents involved the use of an instrument by a guard rather than a prisoner. This disproportionate frequency is significantly variant from an equal random use by both prisoners and guards ( $Z=3.16$ ,  $p<.01$ ).

Over time, from day to day, guards were observed to generally escalate their harassment of the prisoners. In particular, a comparison of two of the first prisoner-guard interactions (during the counts) with two of the last counts in the experiment yielded significant differences in: the use of deindividuating references per unit time ( $\bar{X}_{t_1}=0.0$  and  $\bar{X}_{t_2}=5.40$ , respectively;  $t=3.65$ ,  $p<.10$ ); the incidence of deprecation-insult per unit time ( $\bar{X}_{t_1}=.3$  and  $\bar{X}_{t_2}=5.70$ , respectively;  $t=3.16$ ,  $p<.10$ ). On the other hand, a temporal analysis of the prisoner video data indicated a general decrease across all categories over time: prisoners came to initiate acts far less frequently and responded (if at all) more passively to the acts of others--they simply behaved less.

Although the harassment by the guards escalated overall as the experiment wore on, there was some variation in the extent to which the three different guard shifts contributed to the harassment in general. With the exception of the 2:30 a.m. count, prisoners enjoyed some respite during the late night guard shift (10:00 p.m. to 6:00 a.m.). But they really were "under the gun" during the evening shift. This was obvious in our observations and in subsequent interviews with the prisoners, and was also confirmed in analysis of the video taped interactions. Comparing the three different guard shifts, the evening shift was significantly different from the other two in resorting to command; the means being 9.30 and 4.04, respectively, for standardized units of time ( $t=2.50$ ,  $p<.05$ ). In addition, the guards on this "tough and cruel" shift showed more than twice as many deprecation-insults toward the prisoners (means of 5.17 and 2.29, respectively,  $p<.20$ ). They also tended to use instruments more often than other shifts to keep the prisoners in line.

#### Audio Recordings

The audio recordings made throughout the prison simulation afforded one opportunity to systematically collect self-report data from prisoners and guards regarding (among other things) their emotional reactions, their outlook, and their interpersonal evaluations and activities within the experimental setting. Recorded interviews with both prisoners and guards offered evidence that: guards tended to express nearly as much negative outlook and negative self-regard as most prisoners (one concerned guard, in fact, expressed more negative self-regard than any prisoner and more general negative affect than all but one of the prisoners); prisoner interviews were marked by negativity in expressions of affect, self-regard, and action intentions (including intent



to aggress, and negative outlook).

Analysis of the prisoner interviews also gave post hoc support to our informal impressions and subjective decisions concerning the differential emotional effects of the experiment upon those prisoners who remained and those who were released early from the study. A comparison of the mean number of expressions of negative outlook, negative affect, negative self-regard, and intentions to aggress made by remaining versus released prisoners (per interview) yielded the following results: prisoners released early expressed more negative expectations during interviews than those who remained ( $t=2.32$ ,  $p<.10$ ) and also more negative affect ( $t=2.17$ ,  $p<.10$ ); prisoners released early expressed more negative self-regard, and four times as many "intentions to aggress" as prisoners who remained (although those comparisons fail to reach an acceptable level of significance).

Since we could video-record only public interactions on the "yard," it was of special interest to discover what was occurring among prisoners in private. What were they talking about in the cells--their college life, their vocation, girl friends, what they would do for the remainder of the summer once the experiment was over? We were surprised to discover that fully 90 per cent of all conversations among prisoners were related to prison topics, while only 10 per cent to non-prison topics such as the above. They were most concerned about food, guard harassment, setting up a grievance committee, escape plans, visitors, reactions of prisoners in the other cells, and in solitary. Thus, in their private conversations when they might escape the roles they were playing in public, they did not. There was no discontinuity between their presentation of self when under surveillance and when alone.

Even more remarkable was the discovery that the prisoners had begun to adopt and accept the guards' negative attitude toward them. Half of all reported private interactions between prisoners could be classified as non-supportive and non-cooperative. Moreover, when prisoners made evaluative statements of or expressed regard for, their fellow prisoners, 85 per cent of the time they were uncomplimentary and deprecating. This set of observed frequencies departs significantly from chance expectations based on a conservative binominal probability frequency ( $p < .01$  for prison vs. non-prison topics;  $p < .05$  for negative vs. positive or neutral regard).

#### Mood Adjective Self-Reports

Twice during the progress of the experiment each S was asked to complete a mood adjective checklist and indicate his current affective state. The data gleaned from these self-reports did not lend themselves readily to statistical analysis. However, the trends suggested by simple enumeration are important enough to include without reference to statistical significance. In these written self-reports, prisoners expressed nearly three times as much negative as positive affect. Prisoners roughly expressed three times as much negative affect as guards. Guards expressed slightly more negative than positive affect. While prisoners expressed about twice as much emotionality as did guards, a comparison of mood self-reports over time reveals that the prisoners showed two to three times as much mood fluctuation as did the relatively stable guards. On the dimension of activity-passivity, prisoners tended to score twice as high, indicating twice as much internal "agitation" as guards (although, as stated above, prisoners were seen to be markedly less active than guards in terms of overt behavior).

It would seem from these results that while the experience had a categorically negative emotional impact upon both guards and prisoners, the effects upon prisoners were more profound and unstable.

When the mood scales were administered for a third time, just after the subjects were told the study had been terminated (and the early released Ss returned for the debriefing encounter session), marked changes in mood were evident. All of the now "ex-convicts" selected self-descriptive adjectives which characterized their mood as less negative and much more positive. In addition, they now felt less passive than before. There were no longer any differences on the sub-scales of this test between prisoners released early and those who remained throughout. Both groups of subjects had returned to their pre-experimental baselines of emotional responding. This seems to reflect the situational specificity of the depression and stress reactions experienced while in the role of prisoner.

#### Representative Personal Statements

Much of the flavor and impact of this prison experience is unavoidably lost in the relatively formal, objective analyses outlined in this paper. The following quotations taken from interviews, conversations and questionnaires provide a more personal view of what it was like to be a prisoner or guard in the "Stanford County Prison" experiment.

Guards: "They [the prisoners] seemed to lose touch with the reality of the experiment--they took me so seriously."  
". . . I didn't interfere with any of the guards' actions. Usually if what they were doing bothered me, I would walk out and take another duty."

". . . looking back, I am impressed by how little I felt for them . . ."

". . . They [the prisoners] didn't see it as an experiment. It was real and they were fighting to keep their identity. But we were always there to show them just who was boss."

". . . I was tired of seeing the prisoners in their rags and smelling the strong odors of their bodies that filled the cells. I watched them tear at each other, on orders given by us."

". . . "Acting authoritatively can be fun. Power can be a great pleasure."

". . . "During the inspection, I went to cell 2 to mess up a bed which the prisoner had made and he grabbed me, screaming that he had just made it, and he wasn't going to let me mess it up. He grabbed my throat, and although he was laughing I was pretty scared. I lashed out with my stick and hit him in the chin (although not very hard) and when I freed myself I became angry."

Prisoners: ". . . The way we were made to degrade ourselves really brought us down and that's why we all sat docile towards the end of the experiment."

". . . I realize now (after it's over) that no matter how together I thought I was inside my head, my prison behavior was often less under my control than I realized. No matter how open, friendly and helpful I was with other prisoners I was still operating as an isolated, self-centered person,

being rational rather than compassionate."

. . . "I began to feel I was losing my identity, that the person I call \_\_\_\_\_, the person who volunteered to get me into this prison (because it was a prison to me, it still is a prison to me, I don't regard it as an experiment or a simulation . . . ) was distant from me, was remote until finally I wasn't that person, I was <sup>416</sup>416. I was really my number and 416 was really going to have to decide what to do."

"I learned that people can easily forget that others are human."

#### Debriefing Encounter Sessions

Because of the unexpectedly intense reactions (such as the above) generated by this mock-prison experience, we decided to terminate the study at the end of six days rather than continue for the second week. Three separate encounter sessions were held, first, for the prisoners, then for the guards and finally for all participants together. Subjects and staff openly discussed their reactions and strong feelings were expressed and shared. We analyzed the moral conflicts posed by this experience and used the debriefing sessions to make explicit alternative courses of action that would lead to more moral behavior in future comparable situations.

Follow-ups on each subject over the year following termination of the study revealed the negative effects of participation had been temporary, while the personal gain to the subjects endured.

## Conclusions and Discussion

It should be apparent that the elaborate procedures (and staging) employed by the experimenters to insure a high degree of mundane realism in this mock prison contributed to its effective functional simulation of the psychological dynamics operating in "real" prisons. We observed empirical relationships in the simulated prison environment which were strikingly isomorphic to the internal relations of real prisons, corroborating many of the documented reports of what occurs behind prison walls.

The conferring of differential power on the status of "guard" and "prisoner" constituted, in effect, the institutional validation of those roles. But further, many of the subjects ceased distinguishing between prison role and their prior self-identities. When this occurred, within what was a surprisingly short period of time, we witnessed a sample of normal, healthy American college students fractionate into a group of prison guards who seemed to derive pleasure from insulting, threatening, humiliating, and dehumanizing their peers--those who by chance selection had been assigned to the "prisoner" role. The typical prisoner syndrome was one of passivity, dependency, depression, helplessness, and self-deprecation. Prisoner participation in the social reality which the guards had structured for them lent increasing validity to it and, as the prisoners became resigned to their treatment over time, many acted in ways to justify their fate at the hands of the guards, adopting attitudes and behaviors which helped to sanction their victimization. Most dramatic and distressing to us was the observation of the ease with which sadistic behavior could

be elicited in individuals who were not "sadistic types," and the frequency with which acute emotional breakdowns could occur in men selected precisely for their emotional stability.

### Situational versus Dispositional Attribution

To what can we attribute these deviant behavior patterns? If these reactions had been observed within the confines of an existing penal institution, it is probable that a dispositional hypothesis would be invoked as an explanation. Some cruel guards might be singled out as sadistic or passive-aggressive personality types who chose to work in a correctional institution because of the outlets provided for sanctioned aggression. Aberrant reactions on the part of the inmate population would likewise be viewed as an extrapolation from the prior social histories of these men as violent, anti-social, psychopathic, unstable character types.

Existing penal institutions may be viewed as natural experiments in social control in which any attempts at providing a causal attribution for observed behavior hopelessly confound dispositional and situational causes. In contrast, the design of our study minimized the utility of trait or prior social history explanations by means of judicious subject selection and random assignment to roles. Considerable effort and care went into determining the composition of the final subject population from which our guards and prisoners were drawn. Through case histories, personal interviews and a battery of personality tests, the subjects chosen to participate manifested no apparent abnormalities, anti-social tendencies or social backgrounds which were other than exemplary. On every one of the scores of the diagnostic tests each subject scored within the normal-average range. Our subjects then, were highly representative of middleclass,

Caucasian American society (17-30 years in age), although above average in both intelligence and emotional stability.

Nevertheless, in less than one week their behavior in this simulated prison could be characterized as pathological and anti-social. The negative, anti-social reactions observed were not the product of an environment created by combining a collection of deviant personalities, but rather, the result of an intrinsically pathological situation which could distort and rechannel the behavior of essentially normal individuals. The abnormality here resided in the psychological nature of the situation and not in those who passed through it. Thus, we offer another instance in support of Mischel's (1968) social-learning analysis of the power of situational variables to shape complex social behavior. Our results are also congruent with those of Milgram (1965) who most convincingly demonstrated the proposition that evil acts are not necessarily the deeds of evil men, but may be attributable to the operation of powerful social forces. Our findings go one step further, however, in removing the immediate presence of the dominant experimenter-authority figure, giving the subjects-as-guards a freer range of behavioral alternatives, and involving the participants for a much more extended period of time.

Despite the evidence favoring a situational causal analysis in this experiment, it should be clear that the research design actually minimized the effects of individual differences by use of a homogeneous middle-range subject population. It did not allow the strongest possible test of the relative utility of the two types of explanation. We cannot say that personality differences do not have an important effect on behavior in situations such as the one reported here. Rather, we may assert that the variance in behavior observed could be reliably attributed



to variations in situational rather than personality variables. The inherently pathological characteristics of the prison situation itself, at least as functionally simulated in our study, were a sufficient condition to produce aberrant, anti-social behavior. (An alternative design which would maximize the potential operation of personality or dispositional variables would assign subjects who were extreme on preselected personality dimensions to each of the two experimental treatments. Such a design would however, require a larger subject population and more resources than we had available).

The failure of personality assessment variables to reliably discriminate the various patterns of prison behavior, guard reactions as well as prisoner coping styles, is reminiscent of the inability of personality tests to contribute to an understanding of the psychological differences between American P.O.W.s in Korea who succumbed to alleged Chinese Communist brain-washing by "collaborating with the enemy" and those who resisted (cf. Schein, 1961). It seems to us that there is little reason to expect paper-and-pencil behavioral reactions on personality tests taken under "normal" conditions to generalize to coping behaviors under novel, stressful or abnormal environmental conditions. It may be that the best predictor of behavior in situations of stress and power, as occurs in prisons, is overt behavior in functionally comparable simulated environments.

In the situation of imprisonment faced by our subjects, despite the potent situational control, individual differences were nevertheless manifested both in coping styles among the prisoners and in the extent and type of aggression and exercise of power among the guards. Personality variables, conceived of as learned behavior styles can act as moderator variables in allaying or intensifying the impact of social situational

variables. Their predictive utility depends upon acknowledging the interactive relationship of such learned dispositional tendencies with the eliciting force of the situational variables.

### Reality of the Simulation

At this point it seems necessary to confront the critical question of 'reality' in the simulated prison environment: were the behaviors observed more than the mere acting out assigned roles convincingly? To be sure, ethical, legal and practical considerations set limits upon the degree to which this situation could approach the conditions existing in actual prisons and penitentiaries. Necessarily absent were some of the most salient aspects of prison life reported by criminologists and documented in the writing of prisoners (such as in George Jackson's Soledad Letters, 1970, and by Charrière, 1969). There was no involuntary homosexuality, no racism, no physical beatings, no threat to life by prisoners against each other or the guards. Moreover, the maximum anticipated "sentence" was only two weeks and, unlike some prison systems, could not be extended indefinitely for infractions of the internal operating rules of the prison.

In one sense, the profound psychological effects we observed under the relatively minimal prison-like conditions which existed in our mock prison make the results even more significant, and force us to wonder about the devastating impact of chronic incarceration in real prisons. Nevertheless, we must contend with the criticism that the conditions which prevailed in the mock prison were too minimal to provide a meaningful analogue to existing prisons. It is necessary to demonstrate that the participants in this experiment transcended the conscious limits of their preconceived stereotyped roles and their awareness of the artificiality and limited duration of

imprisonment. We feel there is abundant evidence that virtually all of the subjects at one time or another experienced reactions which went well beyond the surface demands of role-playing and penetrated the deep structure of the psychology of imprisonment.

Although instructions about how to behave in the roles of guard or prisoner were not explicitly defined, demand characteristics in the experiment obviously exerted some directing influence. Therefore, it is enlightening to look to circumstances where role demands were minimal, where the subjects believed they were not being observed, or where they should not have been behaving under the constraints imposed by their roles, (as in "private" situations), in order to assess whether the role behaviors reflected anything more than public conformity or good acting.

When the private conversations of the prisoners were monitored, we learned that almost all (a full 90 per cent) of what they talked about was directly related to immediate prison conditions, that is, food, privileges, punishment, guard harassment, etc. Only one-tenth of the time did their conversations deal with their life outside the prison. Consequently, although they had lived together under such intense conditions, the prisoners knew surprisingly little about each other's past history or future plans. This excessive concentration on the vicissitudes of their current situation helped to make the prison experience more oppressive for the prisoners because, instead of escaping from it when they had a chance to do so in the privacy of their cells, the prisoners continued to allow it to dominate their thoughts and social relations. The guards too, rarely exchanged personal information during their relaxation breaks. They either talked about "problem prisoners," other prison topics, or did not talk at all. There were few instances of any personal communication

across the two role groups. Moreover, when prisoners referred to other prisoners during interviews, they typically deprecated each other, seemingly adopting the guards' negative attitude.

From post experimental data, we discovered that when individual guards were alone with solitary prisoners and out of range of any recording equipment, as on the way to or in the toilet, harassment often was greater than it was on the "Yard." Similarly, video-taped analyses of total guard aggression showed a daily escalation even after most prisoners had ceased resisting and prisoner deterioration had become visibly obvious to them. Thus guard aggression was no longer elicited as it was initially in response to perceived threats, but was emitted simply as a "natural" consequence of being in the uniform of a "guard" and asserting the power inherent in that role. In specific instances we noted cases of a guard (who did not know he was being observed) in the early morning hours pacing the Yard as the prisoners slept--vigorously pounding his night stick into his hand while he "kept watch" over his captives. Or another guard who detained an "incorrigible" prisoner in solitary confinement beyond the duration set by the guards' own rules, and then he conspired to keep him in the hole all night while attempting to conceal this information from the experimenters who were thought to be too soft on the prisoners.

In passing we may note an additional point about the nature of role-playing and the extent to which actual behavior is "explained away" by reference to it. It will be recalled that many guards continued to intensify their harassment and aggressive behavior even after the second day of the study, when prisoner deterioration became marked and visible and emotional breakdowns began to occur (in the presence of the guards). When questioned after the study about their persistent affrontive and

harassing behavior in the face of prisoner emotional trauma, most guards replied that they were "just playing the role" of a tough guard, although none ever doubted the magnitude or validity of the prisoners' emotional response. The reader may wish to consider to what extremes an individual may go, how great must be the consequences of his behavior for others, before he can no longer rightfully attribute his actions to "playing a role" and thereby abdicate responsibility.

When introduced to a Catholic priest, many of the role-playing prisoners referred to themselves by their prison number rather than their Christian names. Some even asked him to get a lawyer to help them get out. When a public defender was summoned to interview those prisoners who had not yet been released, almost all of them strenuously demanded that he "bail" them out immediately.

One of the most remarkable incidents of the study occurred during a parole board hearing when each of five prisoners eligible for parole was asked by the senior author whether he would be willing to forfeit all the money earned as a prisoner if he were to be paroled (released from the study). Three of the five prisoners said, "yes," they would be willing to do this. Notice that the original incentive for participating in the study had been the promise of money, and they were, after only four days, prepared to give this up completely. And, more surprisingly, when told that this possibility would have to be discussed with the members of the staff before a decision could be made, each prisoner got up quietly and was escorted by a guard back to his cell. If they regarded themselves simply as "subjects" participating in an experiment for money, there was no longer any incentive to remain in the study and they could have easily escaped this situation which had so clearly become aversive

for them by quitting. Yet, so powerful was the control which the situation had come to have over them, so much a reality had this simulated environment become, that they were unable to see that their original and singular motive for remaining no longer obtained, and they returned to their cells to await a "parole" decision by their captors.

The reality of the prison was also attested to by our prison consultant who had spent over 16 years in prison, as well as the priest who had been a prison chaplain and the public defender who were all brought into direct contact with our simulated prison environment. Further, the depressed affect of the prisoners, the guards' willingness to work overtime for no additional pay, the spontaneous use of prison titles and ID numbers in non role-related situations all point to a level of reality as real as any other in the lives of all those who shared this experience.

To understand how an illusion of imprisonment could have become so real, we need now to consider the uses of power by the guards as well as the effects of such power in shaping the prisoners' mentality.

### Pathology of Power

Being a guard carried with it social status within the prison, a group identity (when wearing the uniform), and above all, the freedom to exercise an unprecedented degree of control over the lives of other human beings. This control was invariably expressed in terms of sanctions, punishment, demands, and with the threat of manifest physical power. There was no need for the guards to rationally justify a request as they did their ordinary life, and merely to make a demand was sufficient to have it carried out. Many of the guards showed in their behavior and revealed in post-experimental statements that this sense of power was exhilarating.

The use of power was self-aggrandizing and self-perpetuating.

The guard power, derived initially from an arbitrary and randomly assigned label, was intensified whenever there was any perceived threat by the prisoners and this new level subsequently became the baseline from which further hostility and harassment would begin. The most hostile guards on each shift moved spontaneously into the leadership roles of giving orders and deciding on punishments. They became role models whose behavior was emulated by other members of the shift. Despite minimal contact between the three separate guard shifts and nearly 16 hours a day spent away from the prison, the absolute level of aggression, as well as more subtle and "creative" forms of aggression manifested, increased in a spiralling function. Not to be tough and arrogant was to be seen as a sign of weakness by the guards, and even those "good" guards who did not get as drawn into the power syndrome as the others respected the implicit norm of never contradicting or even interfering with an action of a more hostile guard on their shift.

After the first day of the study, practically all prisoner rights (even such things as the time and conditions of sleeping and eating) came to be redefined by the guards as "privileges" which were to be earned for obedient behavior. Constructive activities such as watching movies or reading (previously planned and suggested by the experimenters) were arbitrarily cancelled until further notice by the guards--and were subsequently never allowed. "Reward," then became granting approval for prisoners to eat, sleep, go to the toilet, talk, smoke a cigarette, wear eyeglasses, or the temporary diminution of harassment. One wonders about the conceptual nature of "positive" reinforcement when subjects are in such conditions of deprivation, and the extent to which even minimally acceptable conditions become rewarding when experienced in the context

of such an impoverished environment.

We might also question whether there are meaningful non-violent alternatives as models for behavior modification in real prisons. In a world where men are either powerful or powerless, everyone learns to despise the lack of power in others and in oneself. It seems to us, that prisoners learn to admire power for its own sake--power becoming the ultimate reward. Real prisoners soon learn the means to gain power whether through ingratiation, informing, sexual control of other prisoners or development of powerful cliques. When they are released from prison, it is unlikely they will ever want to feel so powerless again and will take action to establish and assert a sense of power.

#### The Pathological Prisoner Syndrome

Various coping strategies were employed by our prisoners as they began to react to their perceived loss of personal identity and the arbitrary control of their lives. At first they exhibited disbelief at the total invasion of their privacy, constant surveillance, and atmosphere of oppression in which they were living. Their next response was rebellion, first by the use of direct force, and later with subtle divisive tactics designed to foster distrust among the prisoners. They then tried to work within the system by setting up an elected grievance committee. When that collective action failed to produce meaningful changes in their existence, individual self-interests emerged. The breakdown in prisoner cohesion was the start of social disintegration which gave rise not only to feelings of isolation, but deprecation of other prisoners as well. As noted before, half the prisoners coped with the prison situation by becoming "sick"--extremely disturbed emotionally--as a passive way of demanding attention and



help. Others became excessively obedient in trying to be "good" prisoners. They sided with the guards against a solitary fellow prisoner who coped with his situation by refusing to eat. Instead of supporting this final and major act of rebellion, the prisoners treated him as a trouble-maker who deserved to be punished for his disobedience. It is likely that the negative self-regard among the prisoners noted by the end of the study was the product of their coming to believe that the continued hostility toward all of them was justified because they "deserved it" (following Walster, 1966). As the days wore on, the modal prisoner reaction was one of passivity, dependence, and flattened affect.

Let us briefly consider some of the relevant processes involved in bringing about these reactions.

Loss of personal identity. Identity is, for most people, conferred by social recognition of one's uniqueness, and established through one's name, dress, appearance, behavior style and history. Living among strangers who do not know your name or history (who refer to you only by number), dressed in a uniform exactly like all other prisoners, not wanting to call attention to one's self because of the unpredictable consequences it might provoke--all led to a weakening of self identity among the prisoners. As they began to lose initiative and emotional responsivity, while acting ever more compliantly, indeed, the prisoners became deindividuated not only to the guards and the observers, but also to themselves.

Arbitrary control. On post-experimental questionnaires, the most frequently mentioned aversive aspect of the prison experience was that of being subjugated to the patently arbitrary, capricious decisions and rules of the guards. A question by a prisoner as often elicited derogation and aggression as it did a rational answer. Smiling at a joke could be punished

in the same way that failing to smile might be. An individual acting in defiance of the rules could bring punishment to innocent cell partners (who became, in effect, "mutually yoked controls"), to himself, or to all.

As the environment became more unpredictable, and previously learned assumptions about a just and orderly world were no longer functional, prisoners ceased to initiate any action. They moved about on orders and when in their cells rarely engaged in any purposeful activity. Their zombie-like reaction was the functional equivalent of the learned helplessness phenomenon reported by Seligman & Grove (1970). Since their behavior did not seem to have any contingent relationship to environmental consequences, the prisoners essentially gave up and stopped behaving. Thus the subjective magnitude of aversiveness was manipulated by the guards not in terms of physical punishment but rather by controlling the psychological dimension of environmental predictability (Singer & Glass, 1972).

Dependency and emasculation. The network of dependency relations established by the guards not only promoted helplessness in the prisoners but served to emasculate them as well. The arbitrary control by the guards put the prisoners at their mercy for even the daily, commonplace functions like going to the toilet. To do so, required publicly obtained permission (not always granted) and then a personal escort to the toilet while blindfolded and handcuffed. The same was true for many other activities ordinarily practiced spontaneously without thought, such as lighting up a cigarette, reading a novel, writing a letter, drinking a glass of water, or brushing one's teeth. These were all privileged activities requiring permission and necessitating a prior show of good behavior. These low level dependencies engendered a regressive orientation in the prisoners. Their dependency was defined in terms of the extent of the domain of control over all aspects of

their lives which they allowed other individuals (the guards and prison staff) to exercise.

As in real prisons, the assertive, independent, aggressive nature of male prisoners posed a threat which was overcome by a variety of tactics. The prisoner uniforms resembled smocks or dresses, which made them look silly and enabled the guards to refer to them as "sissies" or "girls". Wearing these uniforms without any underclothes forced the prisoners to move and sit in unfamiliar, feminine postures. Any sign of individual rebellion was labelled as indicative of "incorrigibility" and resulted in loss of privileges, solitary confinement, humiliation or punishment of cell mates. Physically smaller guards were able to induce stronger prisoners to act foolishly and obediently. Prisoners were encouraged to belittle each other publicly during the counts. These and other tactics all served to engender in the prisoners a lessened sense of their masculinity (as defined by their external culture). It followed then, that although the prisoners usually outnumbered the guards during line-ups and counts (nine vs. three) there never was an attempt to directly overpower them. (Interestingly, after the study was terminated, the prisoners expressed the belief that the basis for assignment to guard and prisoner groups was physical size. They perceived the guards were "bigger", when, in fact, there was no difference in average height or weight between these randomly determined groups).

In conclusion, we believe this demonstration reveals new dimensions in the social psychology of imprisonment worth pursuing in future research. In addition, this research provides a paradigm and information base for studying alternatives to existing guard training, as well as for questioning the basic operating principles on which penal institutions rest. If our

mock prison could generate the extent of pathology it did in such a short time, then the punishment of being imprisoned in a real prison does not "fit the crime" for most prisoners--indeed, it far exceeds it! Moreover, since both prisoners and guards are locked into a dynamic, symbiotic relationship which is destructive to their human nature, guards are also society's prisoners.

Shortly after our study was terminated, the indiscriminate killings at San Quentin and Attica occurred, emphasizing the urgency for prison reforms that recognize the dignity and humanity of both prisoners and guards who are constantly forced into one of the most intimate and potentially deadly encounters known to man.

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#### Footnote

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Table 1

Mean Scores for Prisoners and Guards  
on 8 Comrey Subscales

<u>Scale</u>	<u>Prisoners</u>	<u>Guards</u>
<u>Trustworthiness</u> -high score indicates belief in the basic honesty and good intentions of others.	$\bar{X} = 92.56$	$\bar{X} = 89.64$
<u>Orderliness</u> -extent to which person is meticulous and concerned with neatness and orderliness.	$\bar{X} = 75.67$	$\bar{X} = 73.82$
<u>Conformity</u> -indicates belief in law enforcement, acceptance of society as it is, resentment of nonconformity in others.	$\bar{X} = 65.67$	$\bar{X} = 63.18$
<u>Activity</u> -liking for physical activity, hard work, and exercise.	$\bar{X} = 89.78$	$\bar{X} = 91.73$
<u>Stability</u> -high score indicates calm, optimistic, stable, confident individual.	$\bar{X} = 98.33$	$\bar{X} = 101.45$
<u>Extroversion</u> -suggests outgoing, easy to meet person.	$\bar{X} = 83.22$	$\bar{X} = 81.91$
<u>Masculinity</u> - "people who are not bothered by crawling creatures, the sight of blood, vulgarity, who do not cry easily, and are not interested in love stories."	$\bar{X} = 88.44$	$\bar{X} = 87.00$
<u>P-(Empathy)</u> - high score indicates "individuals who are sympathetic, helpful, generous, and interested in devoting their lives to the service of others.	$\bar{X} = 91.78$	$\bar{X} = 95.36$

Table 2

Mean Scores for "Remaining" vs. "Early Released"

Prisoners on Comrey Subscales

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<u>Scale</u>	<u>Remaining Prisoners</u>	<u>Early Released Prisoners</u>	<u>Mean Difference</u>
Trustworthiness	93.4	90.8	+ 2.6
Orderliness	76.6	78.0	- 1.4
Conformity	67.2	59.4	+ 7.8
Activity	91.4	86.8	+ 4.6
Stability	99.2	99.6	- .4
Extroversion	98.4	76.2	+22.2
Masculinity	91.6	86.0	+ 5.6
Empathy	103.8	85.6	+17.2