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Technical Report Number AU-T-24

A FAST ALGORITHM FOR COMPLETE MINIMIZATION
OF BOOLEAN FUNCTIONS

PREPARED BY
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JUNE, 1972

CONTRACT DAAH01-68-C-0296
ARMY MISSILE COMMAND
HUNTSVILLE, ALABAMA

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27

UNCLASSIFIED

Security Classification

DOCUMENT CONTROL DATA - R & D

(Security classification of title, body of abstract and indexing annotation must be entered when the overall report is classified)

1. ORIGINATING ACTIVITY (Corporate author) Vice President for Research Auburn University Auburn, Alabama 36830	2a. REPORT SECURITY CLASSIFICATION Unclassified
	2b. GROUP N/A

3. REPORT TITLE
A FAST ALGORITHM FOR COMPLETE MINIMIZATION OF BOOLEAN FUNCTIONS

4. DESCRIPTIVE NOTES (Type of report and inclusive dates)
Technical Report

5. AUTHOR(S) (First name, middle initial, last name)
S. G. Shiva
H. T. Nagle, Jr.

6. REPORT DATE June, 1972	7a. TOTAL NO. OF PAGES 76	7b. NO. OF REFS 4
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8a. CONTRACT OR GRANT NO. DAAH01-68-C-0296 8. PROJECT NO. N/A c. d.	9a. ORIGINATOR'S REPORT NUMBER(S) AU-T-24
	9b. OTHER REPORT NO(S) (Any other numbers that may be assigned this report) None

10. DISTRIBUTION STATEMENT
Distribution of this document is unlimited.

11. SUPPLEMENTARY NOTES None	12. SPONSORING MILITARY ACTIVITY Army Missile Command
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13. ABSTRACT
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DD FORM 1473

REPLACES DD FORM 1473, 1 JAN 64, WHICH IS OBSOLETE FOR ARMY USE.

Unclassified

Security Classification

A

14 KEY WORDS	LINK A		LINK B		LINK C	
	ROLE	WT	ROLE	WT	ROLE	WT
Logic design Minimization Boolean functions Cellular n-Cube Switching algebra Prime Implicants Combinational circuits						

B

TECHNICAL REPORT NUMBER AU-T-24

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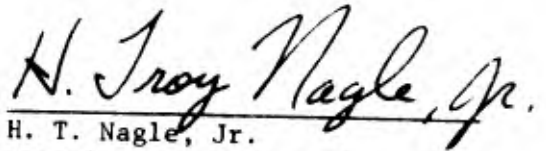
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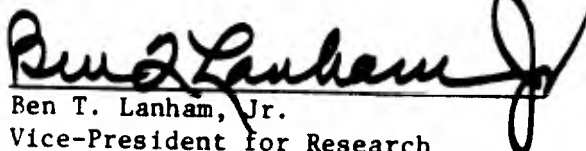
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FOREWORD

This report is a technical summary reporting the progress of a study conducted by the Digital Systems Laboratory of the Electrical Engineering Department, Auburn University. The study is focused toward fulfilment of contract No. DAAH01-68-C-0296, granted to Auburn University, Auburn, Alabama, by the Army Missile Command, Huntsville, Alabama.

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Properties of the cellular n-cube representation are used to advantage in developing a fast algorithm for finding the Prime Implicants, Essential Prime Implicants and Non-essential Prime Implicants of a Boolean function. The algorithm is discussed and several examples are included showing computer solutions to selected Boolean function minimization problems. The complete FORTRAN source program listing for the automated algorithm is included.

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I. INTRODUCTION

An automated design algorithm was developed in [1] to determine the list of Prime Implicants that cover any given Boolean function. The properties of cellular-n dimensional cubic representation [3] were used in formulating this algorithm. This was extended to take care of "don't care" terms and to determine the essential prime implicants in [2].

This report presents a FORTRAN program capable of determining the non-essential prime implicants. A "weight" is given to each of the constraint terms that cover a minterm not covered by essential Prime Implicants. The maximum weighted term is selected as a non-essential Prime Implicant. The present form of the program can handle Boolean functions of 8th order. To change the storage requirements needed for higher order functions, subscripted arrays must be altered as shown later.

An additional feature of the algorithm is that it can also minimize the complementary Boolean function using the same don't cares. This arises frequently in logic design problems.

Since the program was developed as a general Computer Aided Design (CAD) tool, it is designed to accept data in integer formats and binary formats.

Chapter II discusses the cellular-n cube and the theorems connected with it, as applied to the algorithm formulation. Chapter III presents

the algorithm with a general flow chart and selected parts of the flow chart in detail. Chapter IV presents some examples solved using the algorithm.

Appendix I contains the complete listing of FORTRAN program. Appendix II has an assembly language subroutine for LOGICAL AND, used in the main program.

II. THE CELLULAR STRUCTURE AND PROPERTIES OF BOOLEAN FUNCTIONS [3]

The variables in a Boolean product can be conveniently represented as,

$$x_i^{(0)} = \overline{x_i}$$

$$x_i^{(1)} = x_i$$

$$x_i^{(-)} = 1 \text{ (Absence of } x_i \text{)}$$

That is, a variable in complemented form is represented by "0", variable in "uncomplemented form" by "1" and the absence of a variable by "-".

Then any Boolean product term P may be written as

$$P = x_n^{(J_n)} x_{n-1}^{(J_{n-1})} x_{n-2}^{(J_{n-2})} \dots x_1^{(J_1)}$$

where $J_i \in C$ $C = \{0,1,-\}$. $i = 1,2,\dots,n$.

The Boolean product corresponds to a cell "c" in the n-cube c^n .

$$P \equiv \underline{c}$$

where $\underline{c} = (c_n, c_{n-1} \dots c_1)$, $c_i \in C$.

Example 1: Consider the Boolean function.

$$F(A, B, C, D) = P_1 + P_2 + P_3 + P_4$$

where $P_1 = \overline{A}BCD$

$$P_2 = A\overline{B}D$$

$$P_3 = \overline{A}\overline{D}$$

$$P_4 = \overline{B}C$$

Corresponding cellular notations are

$$c_1 = 1101$$

$$c_2 = 10-1$$

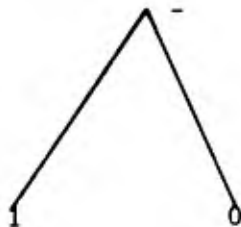
$$c_3 = 0--0$$

$$c_4 = -01-$$

Each of these is a "cell". In c_1 , $c_1 = 1$, $c_2 = 1$, $c_3 = 0$, $c_4 = 1$, etc.

The n-cube

The set $C = \{0, 1, -\}$ is a partially order set with the order relation \geq defined as in the figure.



That is, $- \geq 1$, $- \geq 0$, $1 \geq 1$, $0 \geq 0$.

The partially ordered set (c^n, \leq) where $c^n = \{c\}$ with the relation

$$(c_n, c_{n-1}, \dots, c_1) \leq (c'_n, c'_{n-1}, \dots, c'_1) \text{ if } c_i \leq c'_i$$

$$c_i \in \{0, 1, -\}$$

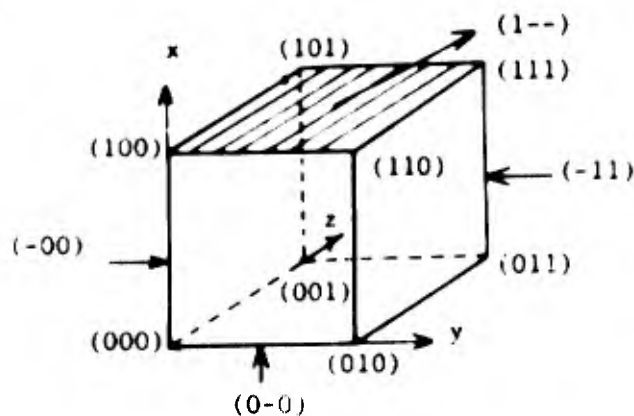
is called a cellular n-cube.

The order of a cell c in c^n is equal to the number of components c_i such that $c_i = "-"$. Thus, a "one cell" has one component equal to "-" etc. A "zero cell" is called a "vertex" v of c^n . There are 2^n vertices in the n-cube c^n .

Example 2:

Consider a third order function. Here $n=3$ so, we have c^3 .

There are $2^3 = 8$ vertices; each vertex corresponds to the vertex of a cube.



"Zero cells" 000, 010, 011, . . . , 111 are "vertices". Each edge corresponds to a "one-cell": 0-0, -11, -00, etc. Each plane corresponds to a "two-cell". Ex.: (1--).

Two vertices v that are extremely useful in representing a cell of c^n are the minimum and maximum vertices. Consider the cell

$\underline{c} = (c_n, c_{n-1}, \dots, c_1)$ where $c_i = 0, 1$ or $-$ $i = 1, 2, 3, \dots, n$.

The minimum vertex of \underline{c} is given by,

$$\min(\underline{c}) = (v_n, v_{n-1}, \dots, v_1)$$

where

$$v_i = c_i \quad \text{if } c_i = 0 \text{ or } 1$$

$$v_i = 0 \quad \text{if } c_i = -$$

The maximum vertex is given by

$$\max(\underline{c}) = (v'_n, v'_{n-1}, \dots, v'_1)$$

where

$$v'_i = c_i \quad \text{if } c_i = 0 \text{ or } 1$$

$$v'_i = 1 \quad \text{if } c_i = -$$

In other words, $\max(\underline{c})$ is found by replacing each "-" by a "1" and $\min(\underline{c})$ is found by replacing "-" by "0".

Example 3:

Consider $\underline{c}_2 = 10-1$ in example 1.

$$\max(\underline{c}_2) = 1011$$

$$\min(\underline{c}_2) = 1001$$

The Decimal Transform

Consider the vertex $\underline{v} = (v_n, v_{n-1}, \dots, v_1)$. This vertex has a decimal representation defined as

$$\delta(\underline{v}) = \sum_{i=1}^N v_i 2^{i-1}$$

Example 4: $\underline{v} = (1011)$

$$\delta(\underline{v}) = 1x2^0 + 1x2^1 + 0x2^2 + 1x2^3 = 11$$

Similarly, each cell \underline{c} in an n-cube c^n has a decimal representation defined as,

$$D(\underline{c}) = (\delta(\min(\underline{c})), \delta(\max(\underline{c})))$$

Example 5: For the cell in example 3,

$$\max(\underline{c}) = 1011 \quad \delta(\max(\underline{c})) = 11$$

$$\min(\underline{c}) = 1001 \quad \delta(\min(\underline{c})) = 9$$

$$D(\underline{c}) = (9, 11)$$

Notation: Hereafter, a capital letter indicates the decimal transform of the corresponding "lower case letter" in cellular notation.

If $\underline{v} = (v_n, v_{n-1}, \dots, v_1)$ is a vertex, $V = \delta(\underline{v})$.

Cell (I, J) \Rightarrow cell \underline{c} with $\delta(\min(\underline{c})) = I$

and $\delta(\max(\underline{c})) = J$

Example 6: Consider $\underline{c} = (0, -, 1, -, 0, 1)$

This is a "two-cell", with $\min(\underline{c}) = (0\ 0\ 1\ 0\ 0\ 1)$

and $\max(\underline{c}) = (0\ 1\ 1\ 1\ 0\ 1)$

(Note: Commas are omitted for simplicity)

This two-cell has 2^2 vertices. The other two vertices can be obtained by replacing "-" by the remaining combinations of 1 and 0.

That is,

$$\underline{v}_1 = \min(\underline{c}) = (0\ 0\ 1\ 0\ 0\ 1) \quad v_1 = 9$$

$$\underline{v}_2 = \quad = (0\ 0\ 1\ 1\ 0\ 1) \quad v_2 = 13$$

$$\underline{v}_3 = \quad = (0\ 1\ 1\ 0\ 0\ 1) \quad v_3 = 25$$

$$\underline{v}_4 = \max(\underline{c}) = (0\ 1\ 1\ 1\ 0\ 1) \quad v_4 = 29$$

Here $9 < 13 < 25 < 29$

It is seen that

$$\delta(\min(\underline{c})) \leq \delta(\underline{v}) \leq \delta(\max(\underline{c})) \quad \text{for every } \underline{v} \text{ of } \underline{c}.$$

where \leq means "less than or equal to".

Some of the properties of decimal representation of c^n are useful in defining the relations existing between cells and vertices. Those properties which have been used in the algorithm to arrive at a minimum, non-redundant cover for the Boolean function are now discussed.

The AND operation "." is defined as

	0	1
0	0	0
1	0	1

The "logical AND" operation " \wedge " for two vertices \underline{v} and \underline{v}' is defined as

$$\begin{aligned} & (v_n, v_{n-1}, \dots, v_1) \wedge (v'_n, v'_{n-1}, \dots, v'_1) \\ &= (v_n \cdot v'_n, v_{n-1} \cdot v'_{n-1}, \dots, v_1 \cdot v'_1) \end{aligned}$$

This is essentially the logical intersection of two n-element sets, such that if both the sets contain a "1" in a given position, the resulting set will contain a "1" in that position. An assembly language function subroutine (IAND) is used in the program to perform this operation.

$$\text{Note: } \underline{v} \wedge \underline{v}' \longrightarrow (v_n, v_{n-1}, \dots, v_1) \wedge (v'_n, v'_{n-1}, \dots, v'_1)$$

Example 7: $\underline{v} = (1\ 0\ 0\ 1)$

$$\underline{v}' = (1\ 0\ 1\ 0)$$

$$\begin{aligned} \underline{v} \wedge \underline{v}' &= (1\ 0\ 0\ 1) \wedge (1\ 0\ 1\ 0) \\ &= (1 \cdot 1, 0 \cdot 0, 0 \cdot 1, 1 \cdot 0) \\ &= (1\ 0\ 0\ 0) \end{aligned}$$

Note, by looking at the result we can say, in which positions both the vertices contain a '1'.

If two vertices \underline{v}_1 and \underline{v}_2 of the n-cube are such that $\underline{v}_1 \wedge \underline{v}_2 = \underline{v}_1$, then \underline{v}_1 is related to \underline{v}_2 as $\underline{v}_1 \leftarrow \underline{v}_2$ meaning that \underline{v}_1 is contained in \underline{v}_2 ; i.e., for every co-ordinate of \underline{v}_1 equal to 1 a corresponding co-ordinate of \underline{v}_2 will also be equal to 1. We may also say that if

$$v_1 \wedge v_2 = v_1$$

where

$$v_1 = \delta(\underline{v}_1), v_2 = \delta(\underline{v}_2),$$

then

$$v_1 \leq v_2$$

Theorem 1: If $\underline{c} \in c^n$, then $\min(\underline{c}) \leq \max(\underline{c})$

This theorem provides a method to determine if a minterm pair of a Boolean function maps on to a cell of c^n . If I and J are two minterms of an nth order Boolean function, each of them correspond to a vertex of the n-cube c^n . Now, if $I \wedge J = I$, $I \leq J$. So, from the theorem (I, J) is a cell with minimum vertex I and maximum vertex J.

Example 8: Consider two minterms 15 and 10 of a 4th order function.

$$I = 10 \quad \underline{i} = (1 \ 0 \ 1 \ 0)$$

$$J = 15 \quad \underline{j} = (1 \ 1 \ 1 \ 1)$$

$$I \wedge J \rightarrow \underline{i} \wedge \underline{j} = (1 \ 0 \ 1 \ 0) \wedge (1 \ 1 \ 1 \ 1)$$

$$= 1 \ 0 \ 1 \ 0 \quad = \underline{i}$$

(10, 15) is a cell of c^4 , represented by (1-1-)

Note that, knowing a minterm pair which forms a cell, the cellular notation for the cell can be found by replacing the position in which

they differ by "-" and retaining the same variable in the positions they agree.

i_1	j_1	c_1
0	0	0
0	1	-
1	1	1
1	0	-

Theorem 2: Vertex \underline{v} is contained in cell \underline{c} [$\underline{v} \subseteq \underline{c}$] iff $\underline{v} \leftarrow \max(\underline{c})$ and $\min(\underline{c}) \leftarrow \underline{v}$.

This theorem is used to determine if a vertex [a minterm] \underline{v} of the n-cube [Boolean function] is covered by a cell (I, J) [group of minterms].

If

$$\underline{i} \wedge \underline{v} = \underline{i} \quad I \wedge V = I$$

$$\underline{j} \wedge \underline{v} = \underline{v} \quad J \wedge V = V$$

then

$$V \subseteq (I, J)$$

Example 9: Consider minterm 11 and the pair (10, 15)

$$V = 11 \quad \underline{v} = (1 \ 0 \ 1 \ 1)$$

$$\underline{i} \wedge \underline{v} = (1 \ 0 \ 1 \ 0) \wedge (1 \ 0 \ 1 \ 1)$$

$$= 1 \ 0 \ 1 \ 0 \quad = \underline{i}$$

$$\underline{1} \wedge \underline{y} = (1\ 1\ 1\ 1) \wedge (1\ 0\ 1\ 0)$$

$$= 1\ 0\ 1\ 0 = \underline{y}$$

Hence, \underline{y} is contained in (I.J).

Theorem 3: If $\min(\underline{c}_1) \leftarrow \min(\underline{c}_2)$ and $\max(\underline{c}_2) \leftarrow \max(\underline{c}_1)$ then $\underline{c}_1 \subseteq \underline{c}_2$.

This gives the criterion for containment of a cell in another cell.

For a cell (I_1, J_1) to cover (I_2, J_2)

$$I_1 \wedge I_2 = I_1$$

$$J_1 \wedge J_2 = J_2$$

This theorem is used to test whether a cell is covered by another cell already listed as a Prime Implicant, before a new Prime Implicant is identified. This is employed in forming Prime Implicant and Essential Prime Implicant tables.

Example 10: Consider

$$\underline{c}_1 = (1\ -\ 1\ -) \rightarrow (10, 15)$$

$$\underline{c}_2 = (1\ 1\ 1\ -) \rightarrow (14, 15)$$

$$10 \wedge 14 = (1\ 0\ 1\ 0) \wedge (1\ 1\ 1\ 0) = 1\ 0\ 1\ 0 = 10$$

$$15 \wedge 15 = (1\ 1\ 1\ 1) \wedge (1\ 1\ 1\ 1) = 1\ 1\ 1\ 1 = 15$$

\underline{c}_2 is covered by \underline{c}_1

By observing the two cells one notes that they agree in 3 positions, and in the second position from left \underline{c}_1 has a "-" and \underline{c}_2 has a "1".

Since, $- \geq 1$, $\underline{c}_1 \supseteq \underline{c}_2$

Theorem 4: If $v_1 \ll v_2$ then $\delta(v_1) \leq \delta(v_2)$ or $V_1 \leq V_2$. For one vertex to contain another, its decimal transform must be greater than the contained vertex.

Lemma 4.1: If $c_1 \subseteq c_2$, then, $\delta(\min(c_1)) \leq \delta(\min(c_2))$ and $\delta(\max(c_1)) \geq \delta(\max(c_2))$.

This provides a criterion for testing the containment of one cell in another just by comparing their minimum and maximum vertices. For (I_1, J_1) to contain (I_2, J_2)

$$I_1 \leq I_2 \leq J_2 \leq J_1.$$

This condition is used before using Theorem 3, when testing for containment of one cell in the other.

Example 11: Considering the cells $(10, 15)$ and $(14, 15)$ of Example 10,

$$10 < 14 < 15 \leq 15.$$

In short, for a vertex V to be covered by a cell (I, J)

$$I \leq V \leq J$$

$$I \wedge V = I$$

$$J \wedge V = V$$

and, for a cell (I_1, J_1) to cover (I_2, J_2)

$$I_1 \leq I_2 \leq J_2 \leq J_1$$

$$I_1 \wedge I_2 = I_1$$

$$J_1 \wedge J_2 = J_2$$

Example 12: Consider $f(w,x,y,z) = \sum m(1,3,5,7)$

Test for cells between all possible minterm pairs.

(1, 7)	:	$(0\ 0\ 0\ 1) \wedge (0\ 1\ 1\ 1) = (0\ 0\ 0\ 1)$	A cell (0 - - 1)
(1, 5)	:	$(0\ 0\ 0\ 1) \wedge (0\ 1\ 0\ 1) = (0\ 0\ 0\ 1)$	A cell (0 - 0 1)
(1, 3)	:	$(0\ 0\ 0\ 1) \wedge (0\ 0\ 1\ 1) = (0\ 0\ 0\ 1)$	A cell (0 0 - 1)
(3, 7)	:	$(0\ 0\ 1\ 1) \wedge (0\ 1\ 1\ 1) = (0\ 0\ 1\ 1)$	A cell (0 - 1 1)
(3, 5)	:	$(0\ 0\ 1\ 1) \wedge (0\ 1\ 0\ 1) = (0\ 0\ 0\ 1)$	Not a cell.
(5, 7)	:	$(0\ 1\ 0\ 1) \wedge (0\ 1\ 1\ 1) = (0\ 1\ 0\ 1)$	A cell (0 1 - 0)

Test for containment of cells.

$$(1, 7) \text{ and } (1, 5) \quad 1 \leq 1 \leq 5 \leq 7$$

Also $1 \wedge 1 = 1$; $7 \wedge 5 = 5$ (1, 7) Contains (1, 5)

Similarly, (1, 7) contains (1, 3), (3, 5) and (5, 7)

Cell (1, 7) covers the complete function f .

$\underline{c} = (0 - - 1)$ is the Prime Implicant.

i.e., $f = \overline{wz}$

Note: By organizing the minterms in increasing order of their decimal representation, and comparing the first with largest, next largest

and so on, (as in the example) we generate the larger cells first. This guarantees the entry of largest Prime Implicants into the P. I. table [corresponding to looking for largest block of cells on a k-map]. This ordering is adopted in the algorithm.

III. ALGORITHM

The theorems on the cellular n-cube are used to set up a computer program to select Prime Implicants, Essential P. I.'s and non-essential P. I.'s. A complete flow chart is given in Figure 1. Detailed flow charts of several sections of the program are given in subsequent figures.

Step 1: The first step in the program is to read in the program flags, N, D, ID, minterms and don't cares.

N = order of the function..

D = program flag, to select the mode for reading in the data.

D	Minterms	Don't Cares
0	Binary	No Don't Cares
1	Binary	Binary
2	Integer	Integer
3	Binary	Integer
4	Integer	Binary
5	Integer	No Don't Cares

Fig. 2. gives the flow chart for selecting the mode in which data has to be read in.

ID = Program flag to select the complemented or uncomplemented form of the function for minimization. (with the same don't cares, in both the cases).

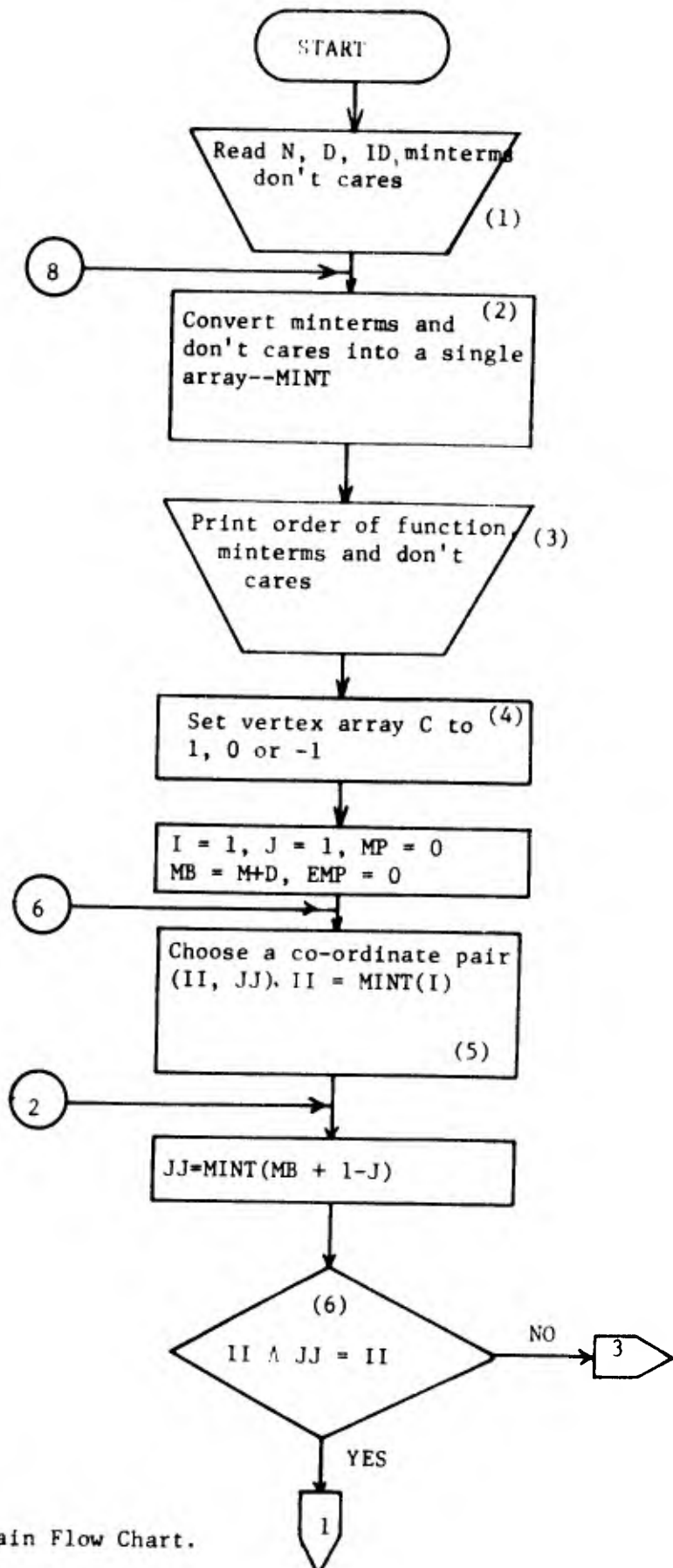


Figure 1. Main Flow Chart.

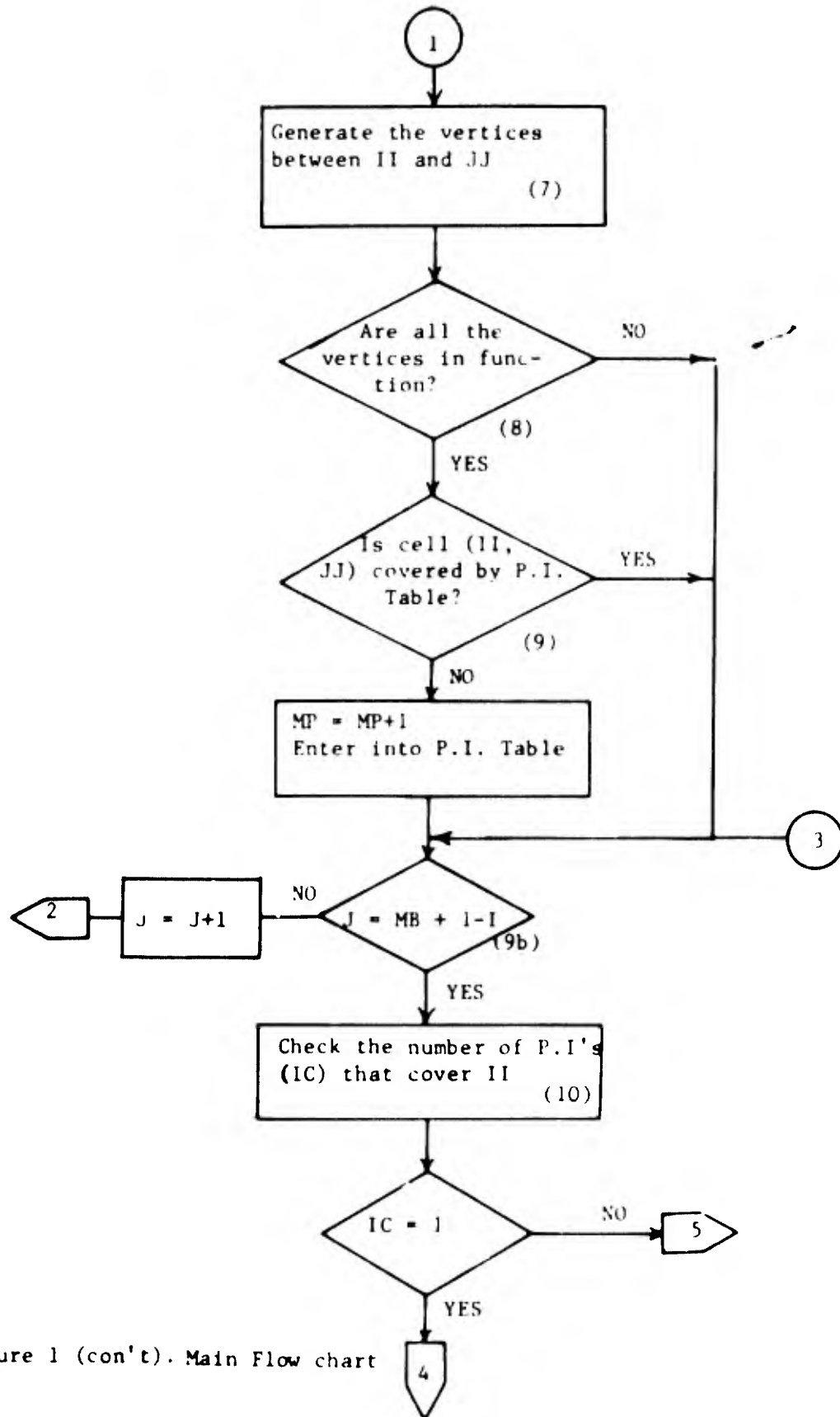


Figure 1 (con't). Main Flow chart

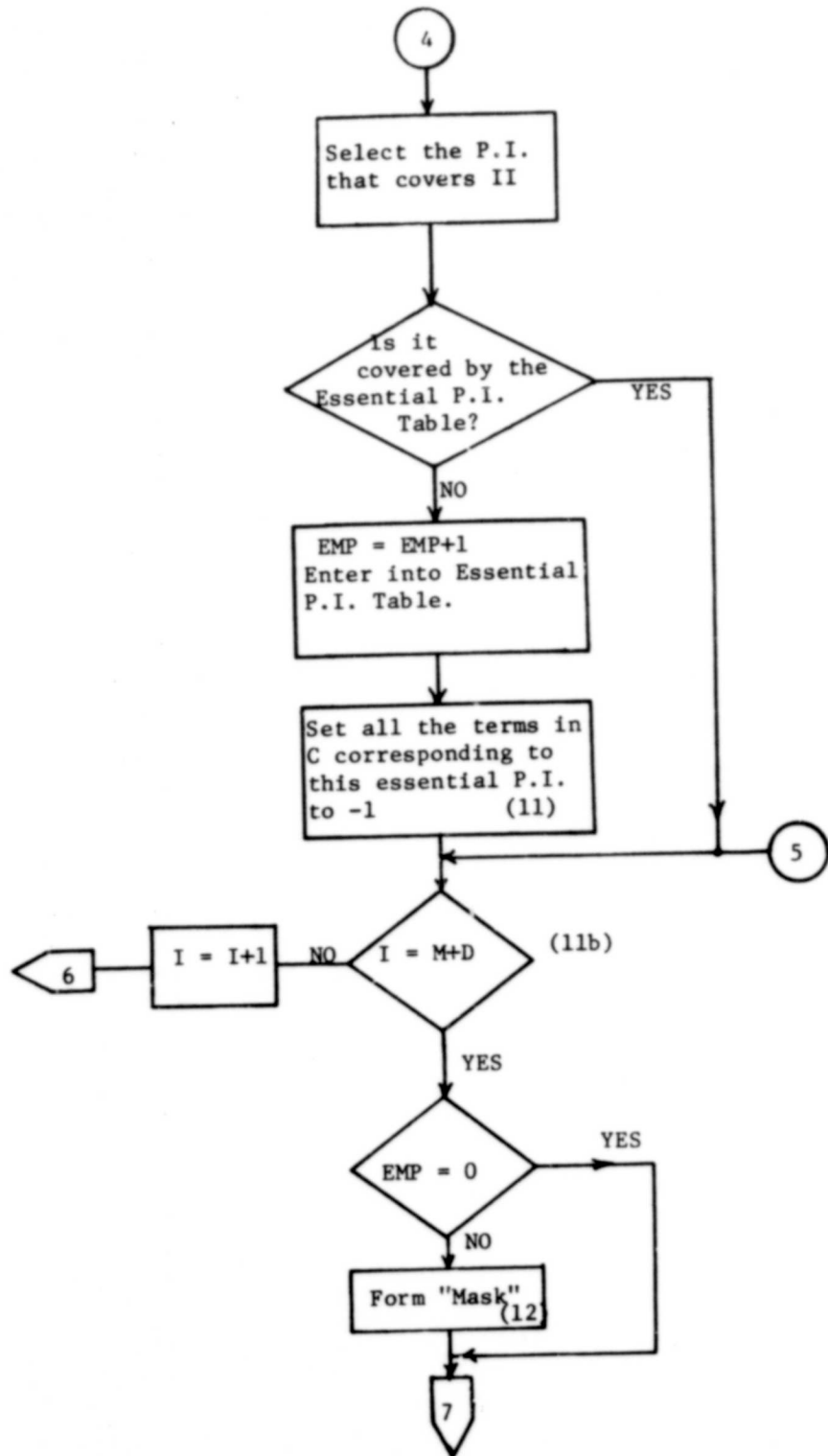


Figure 1 (con't). Main Flow Chart.

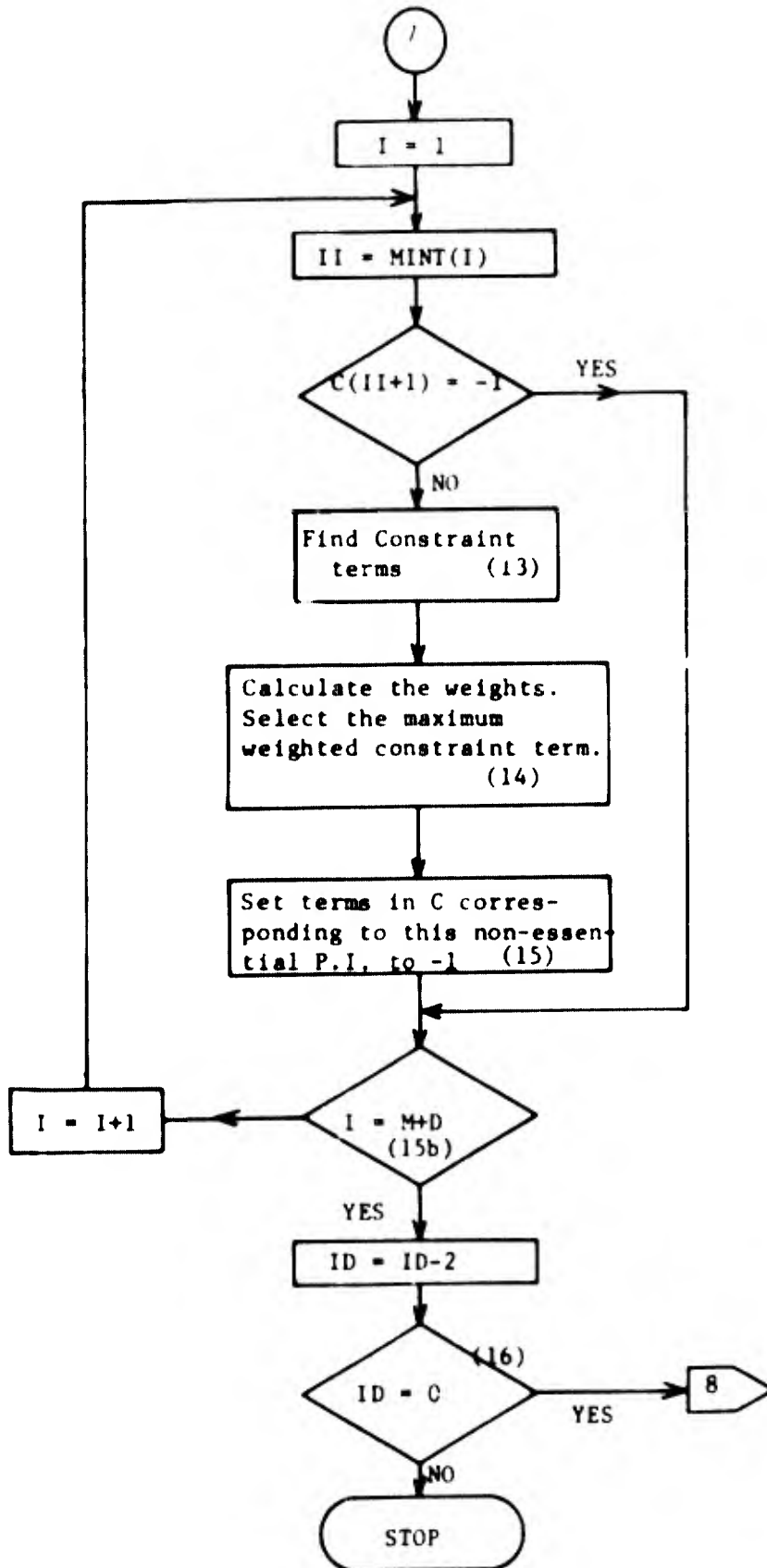


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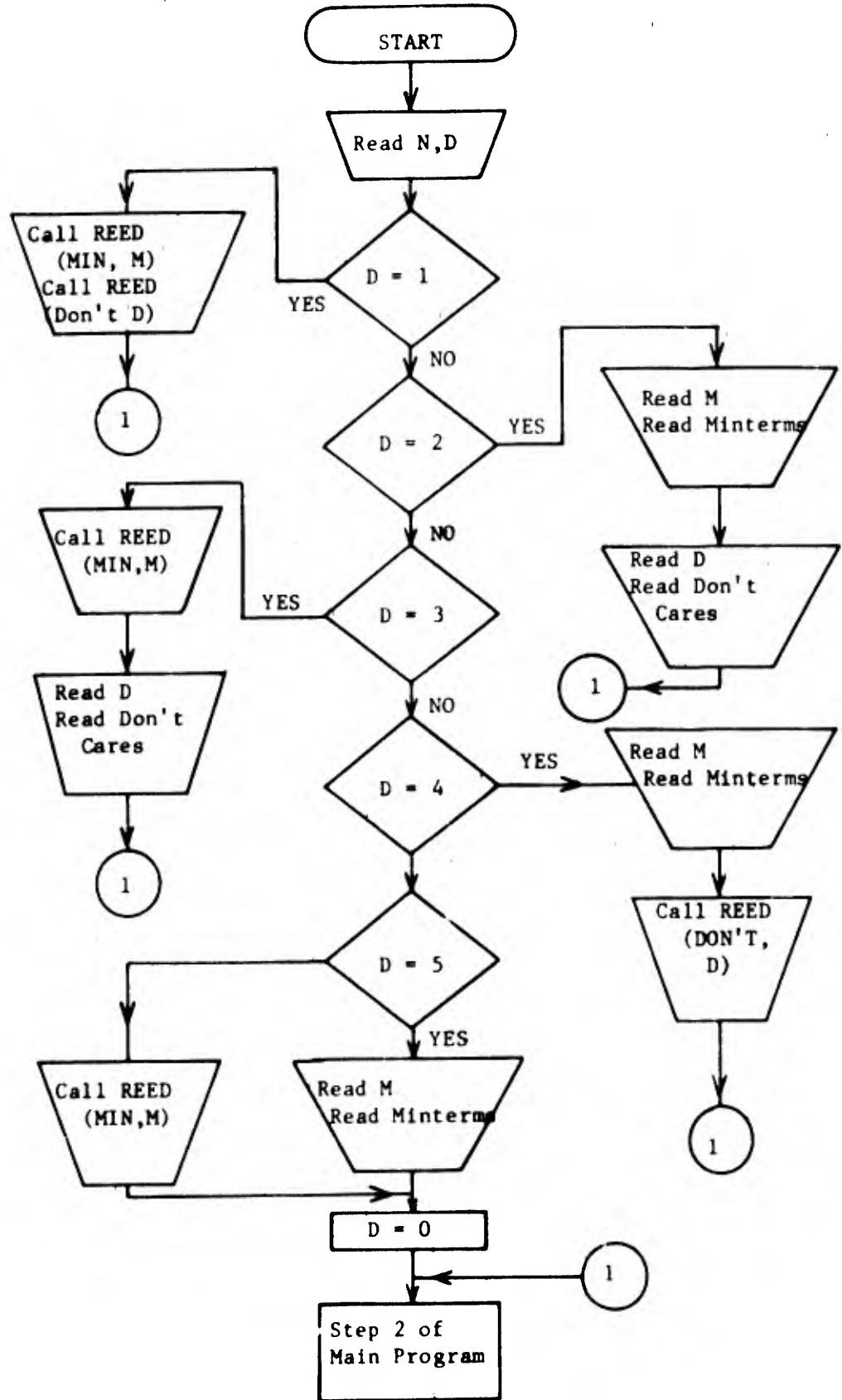


Figure 2. Selecting the mode of data.

ID	Type of Function
0	Complemented \bar{f}
1	Uncomplemented f
2	Both \bar{f}, f

Data in Binary (0, 1, - form) is read in by a subroutine REED. The detailed flow chart is given in Fig. 3. This routine generates all the minterms in integer format and arranges them in increasing order for algorithm execution.

When data is in integer format the minterms and don't cares are read in increasing order of their decimal representation.

Step 2: In this step, as indicated by "ID", the minterms or complementary terms are selected. These are combined with don't cares and a single array of terms is formed with the lowest first and highest last. (Fig. 4)

Step 3: Order of the function minterms, don't cares are printed. Same details are printed, whether the function minimized is complemented or uncomplemented.

Step 4: This step sets the vertex array. The vertex array has 2^n elements. The i th element is set to "1", if $(i-1)$ is a numerical representation of a minterm; to "-1" if a don't care and to "0" otherwise. A detailed flow chart is given in Figure 5.

Step 5: In this step a co-ordinate pair (II, JJ) is selected from the combined array of minterms and don't cares. This pair is to be tested for being a "cell". By selecting II as smallest and

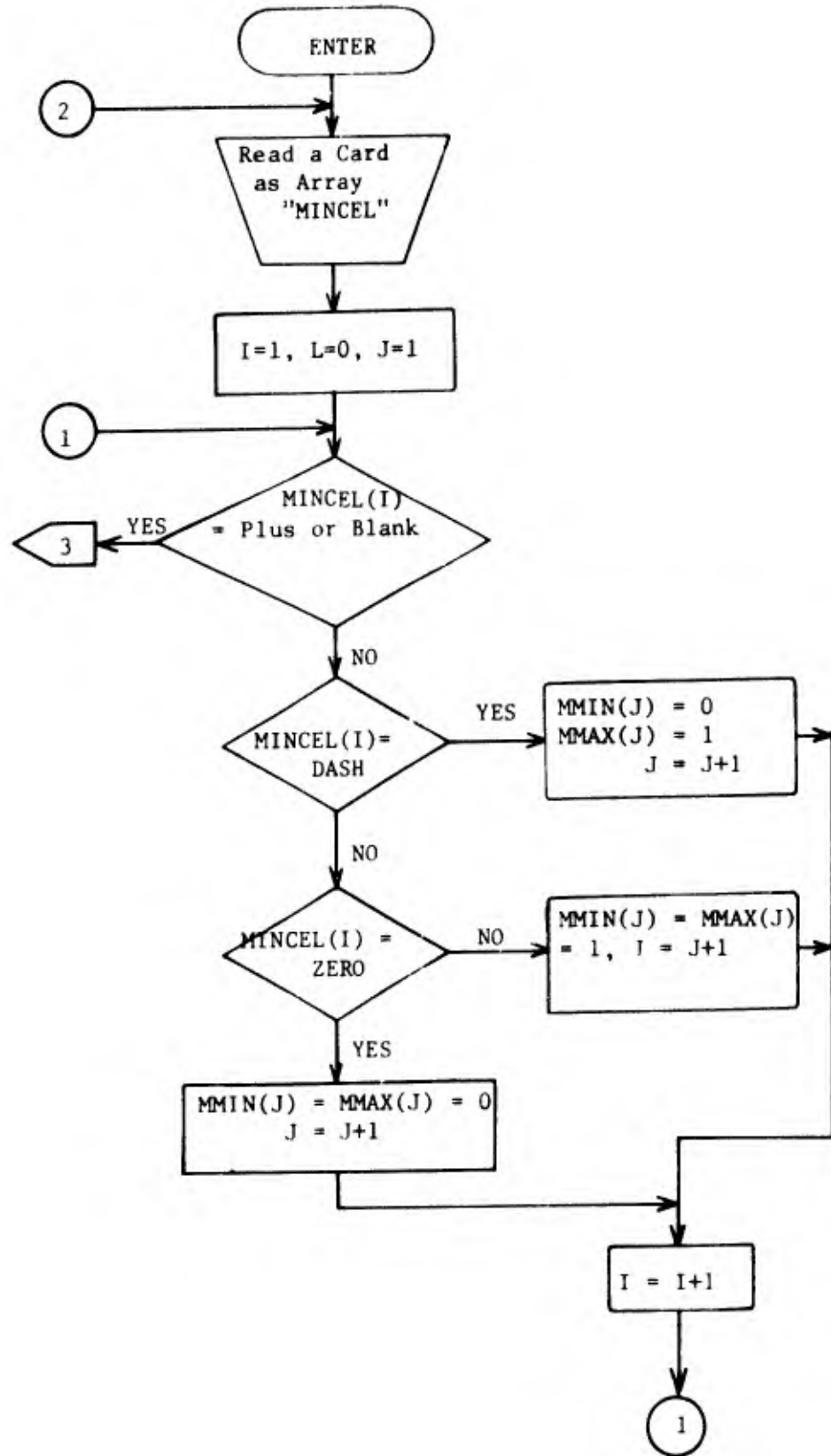


Figure 3. Subroutine REED, to read data in Binary format.

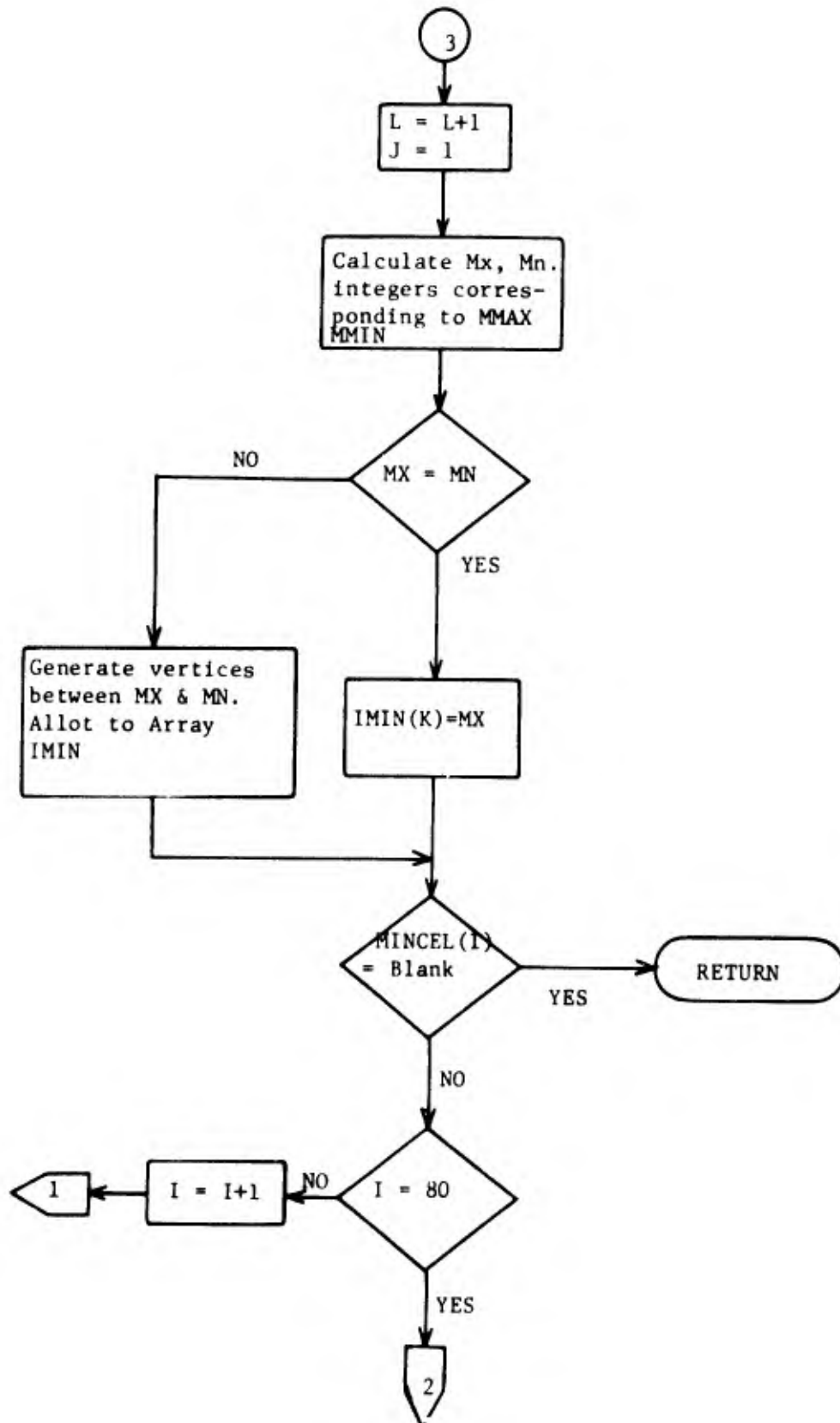


Figure 3 (con't). Subroutine REED, to read Data in Binary Format.

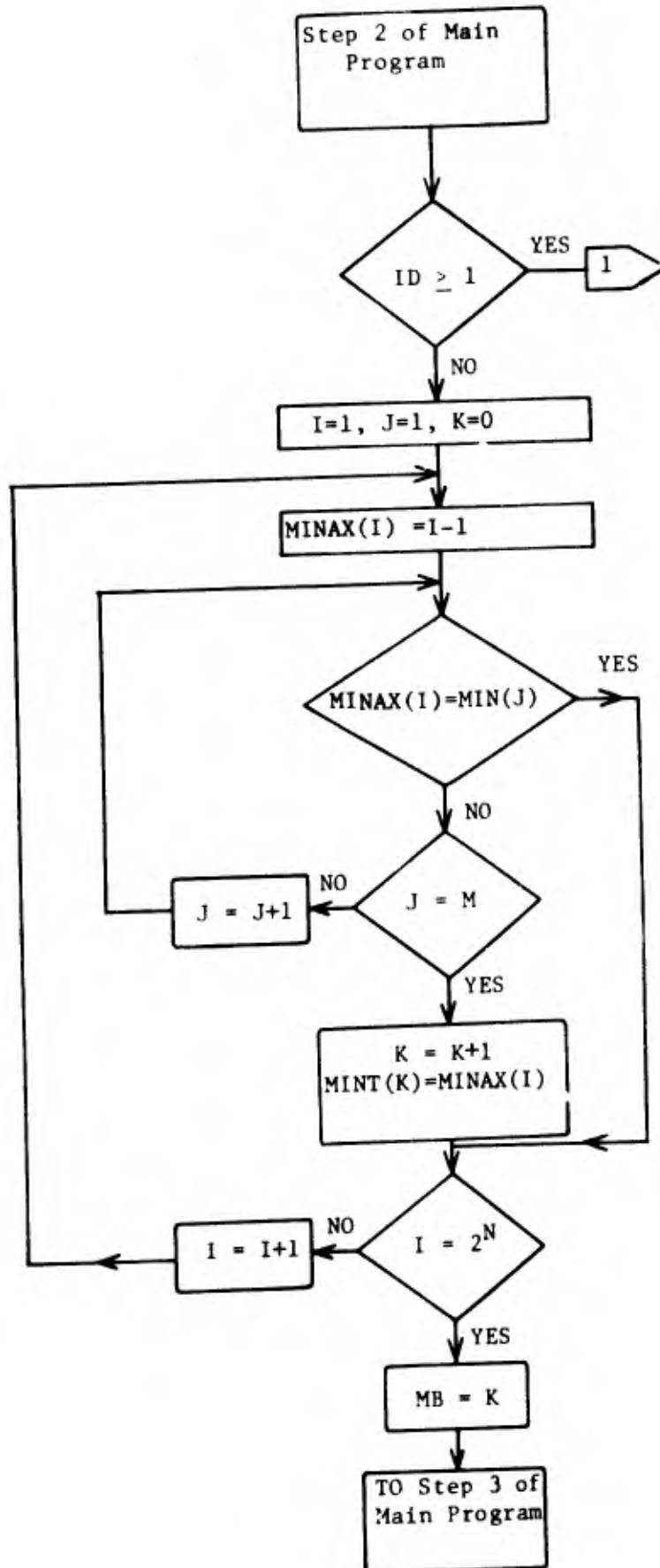


Figure 4. Combine Minterms and Don't Cares into a Single Array MINT.

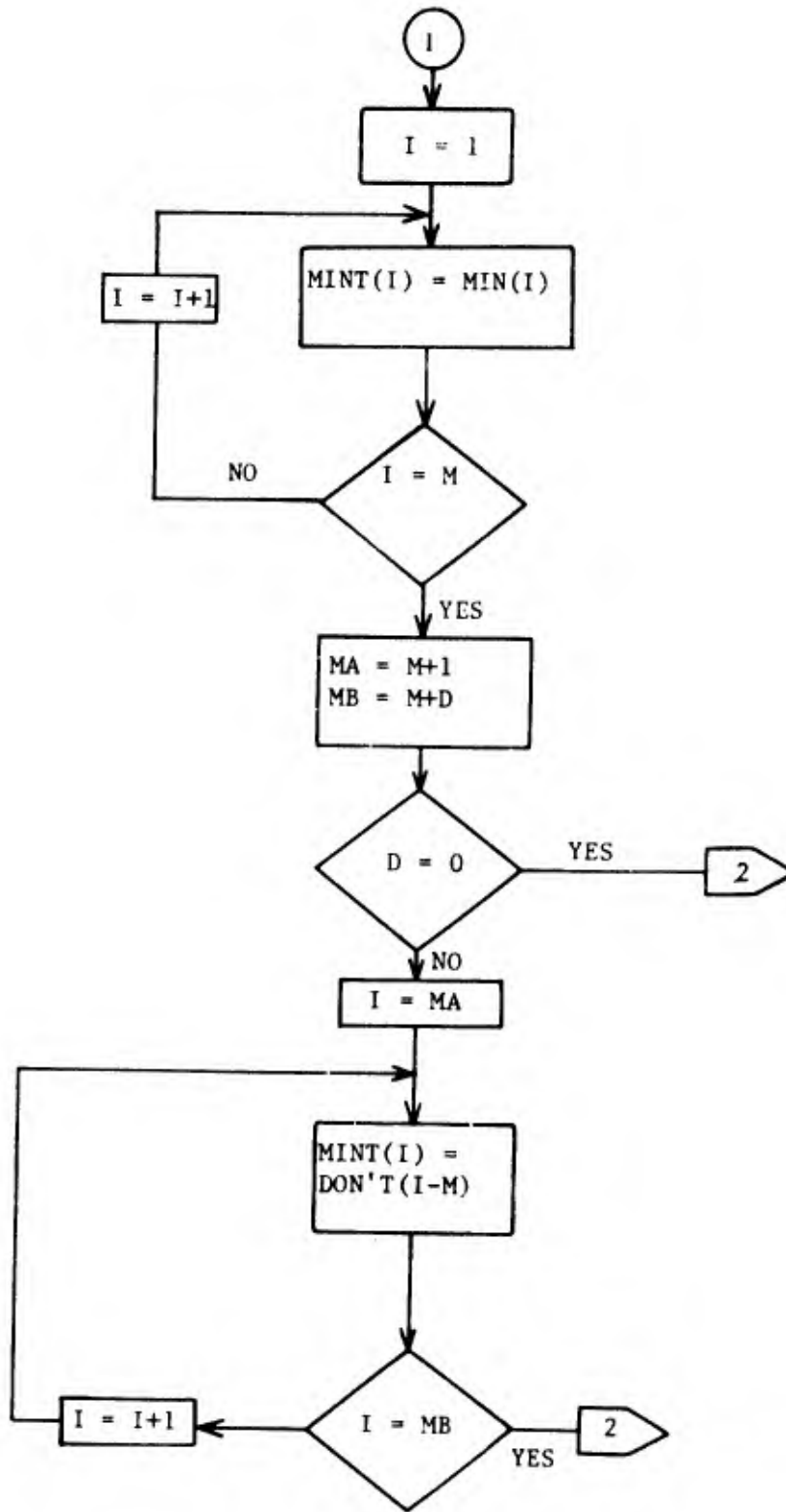


Figure 4.(con't). Combine Minterms and Don't Cares into a Single Array MINT.

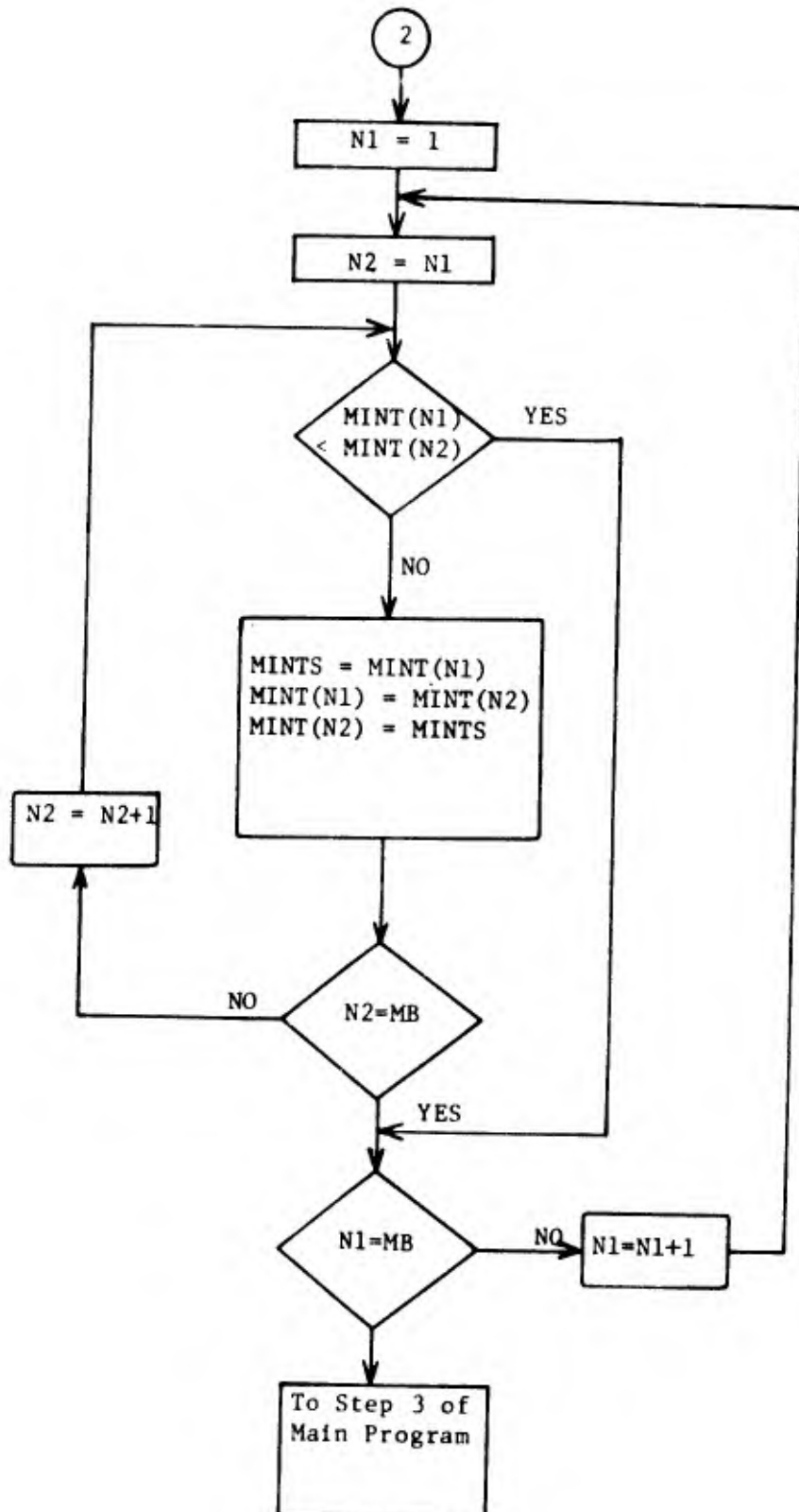


Figure 4 (con't). Combine Minterms and Don't Cares into a Single Array MINT.

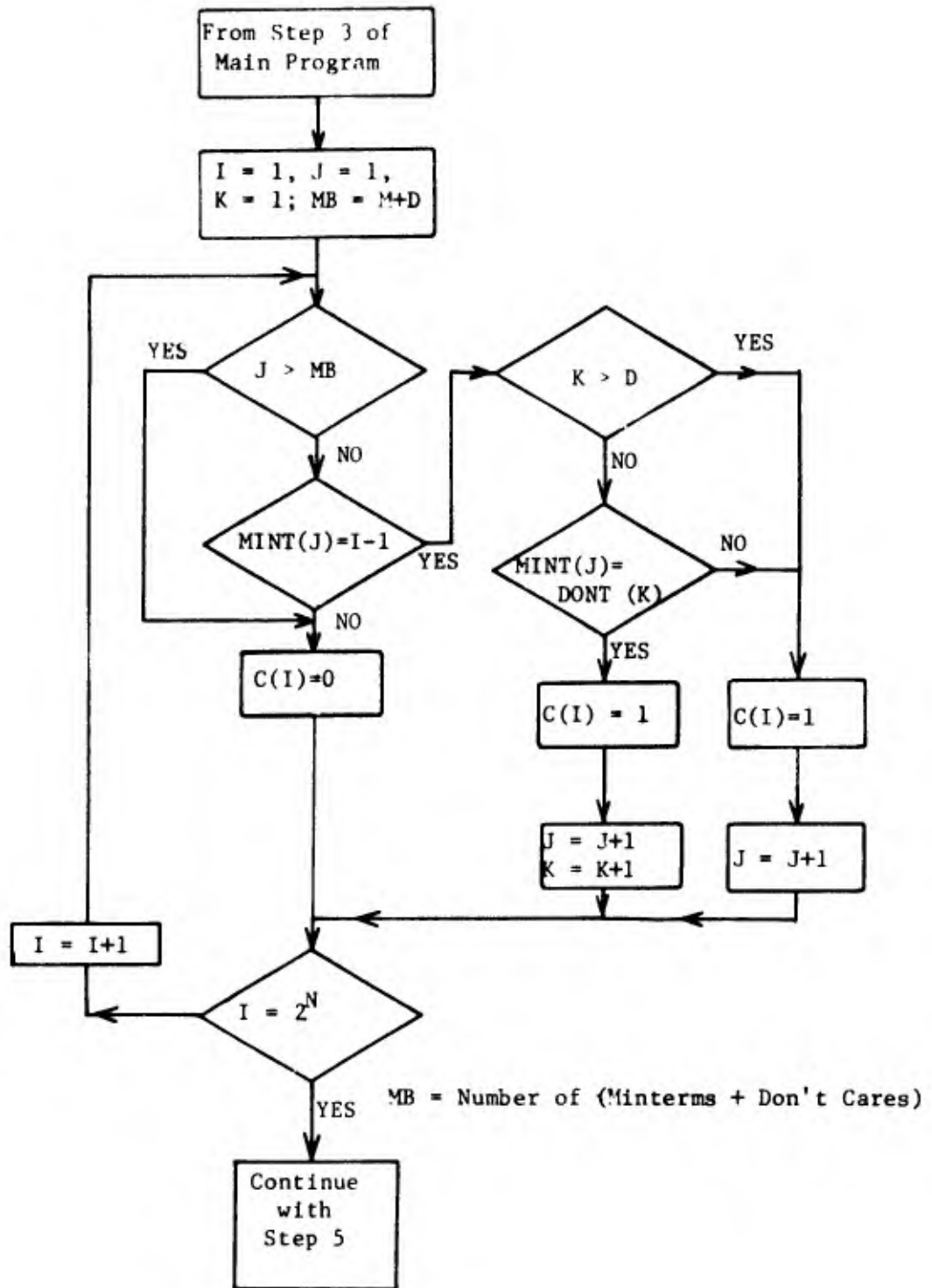


Figure 5. Set Vertex Array "C".

"JJ" the largest, higher order cells of the function are selected first. This organization prevents the entry of cells into the P. I. table, which are later found to be covered by other cells. This is a result of Lemma 4.1.

Step 6: The selected co-ordinate pair is tested for being a "cell." This is done by forming the "logical AND" of minimum and maximum vertices (II, JJ). If the result is the minimum vertex, this pair forms a "cell." This is a result of Theorem 1.

Step 7: If the selected co-ordinate is a cell, this step generates all the vertices of the cell. A detailed flow chart is given in Figure 6.

Step 8: The vertices generated are tested for containment in the function to be minimized. From Theorem 2, if $\underline{v} \in \max(\underline{c})$ and $\min(\underline{c}) \in \underline{v}$, then $\underline{v} \leq \underline{c}$. Therefore all vertices \underline{v} such that $\underline{v} \wedge \min(\underline{c}) = \min(\underline{c})$ and $\underline{v} \wedge \max(\underline{c}) = \underline{v}$ are found. Then corresponding elements of the vertex array are examined. If all these elements are non-zero (1 or -1), the function contains all the vertices; otherwise, this cell is not a cell of the function. (Fig. 6)

Step 9: If the "cell" is a cell of the function, it is compared with the P. I. table to see if any of the P. I.'s contain this "cell". From Theorem 3, for a cell \underline{c} to contain \underline{c}' , $\min(\underline{c}) \in \min(\underline{c}')$ and $\max(\underline{c}') \in \max(\underline{c})$. So, if (II', JJ') is a term in the P.I. table and (II, JJ) is the cell under consideration, $II' \wedge II = II'$ and $JJ' \wedge JJ = JJ'$ for (II, JJ) to be contained in (II', JJ'). If not, (II, JJ) is entered as a Prime Implicant. (Fig. 7)

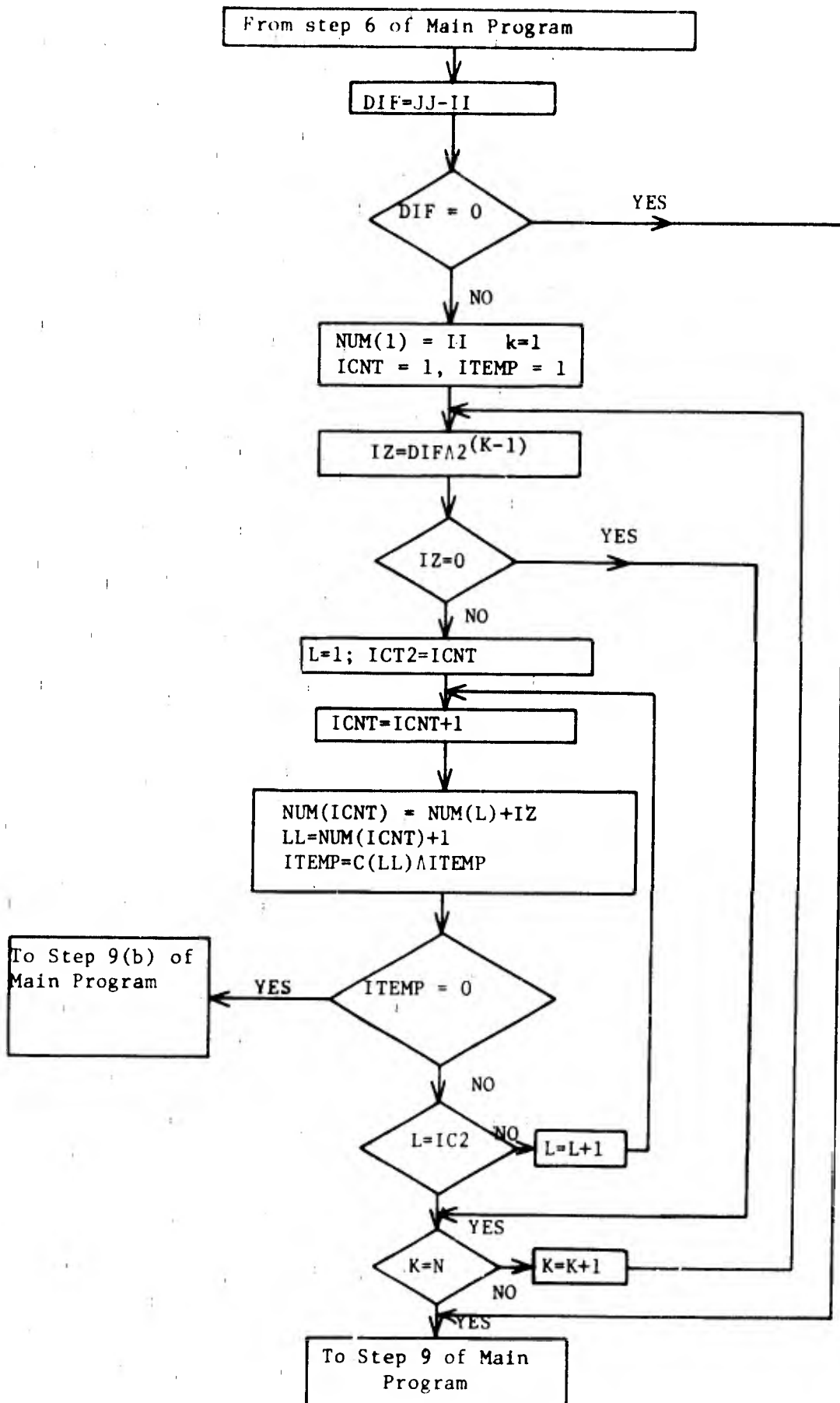


Figure 6. Generate vertices of (II, JJ) ;
Test if (II, JJ) is a cell of the function.

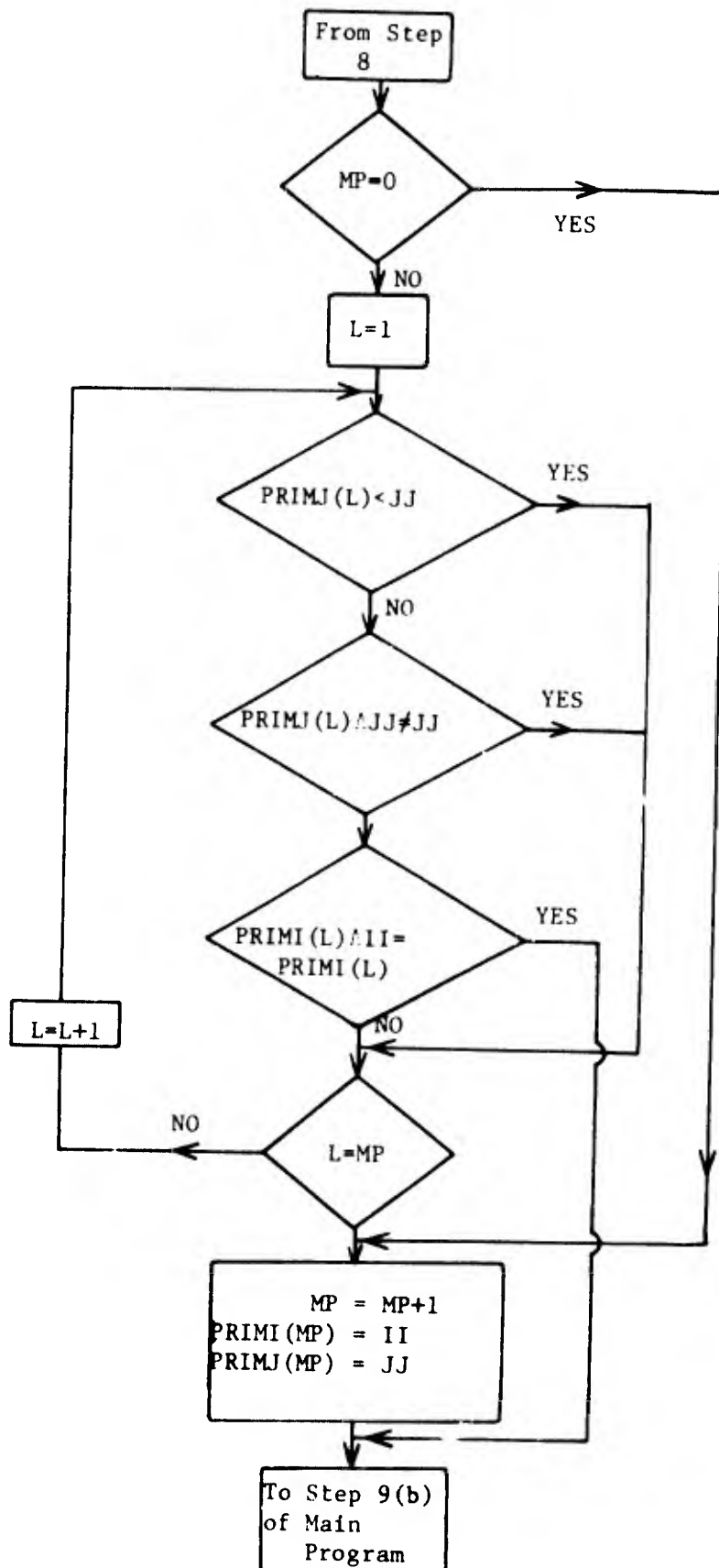


Figure 7. Check if (II, JJ) is a Prime Implicant.

All these steps are repeated selecting the next highest term as JJ with II and so on. Now the P. I. table covering II is complete.

Step 10: The number of P. I.'s that cover "II" is checked in this step. If only one of these P.I.'s cover II, it is an essential prime implicant. It is compared with the essential P.I. table for containment. If it is not contained by any term in the essential P.I. table it is entered into the table. (Fig. 8)

Step 11: All the terms in vertex array corresponding to minterms covered by this essential P. I. are set to "-1". The details of this step are shown in Figure 9. The boxes shown in dotted lines set the vertex array to "-1".

These steps are repeated with next term as "II", thus covering all the terms.

Step 12: The essential P.I.'s in cellular notation are converted into binary form; (each term into an array of 1, 0, -). This is accomplished by subroutine CELBIN (Fig. 13). A "mask" is formed by scanning these arrays term by term. If a "literal" exists both complemented and uncomplemented, the corresponding term in Mask is a "2"; if the "literal" exists only uncomplemented it is a "1"; if only complemented it is a "0", if does not exist it is a "-". (Fig. 10)

Example:

Essential P.I. Table

Cellular Notation	Binary
(0,6)	0 0 - - 0
(4,15)	0 - 1 - -
(9,15)	0 1 - - 1
Mask	0 2 1 - 2

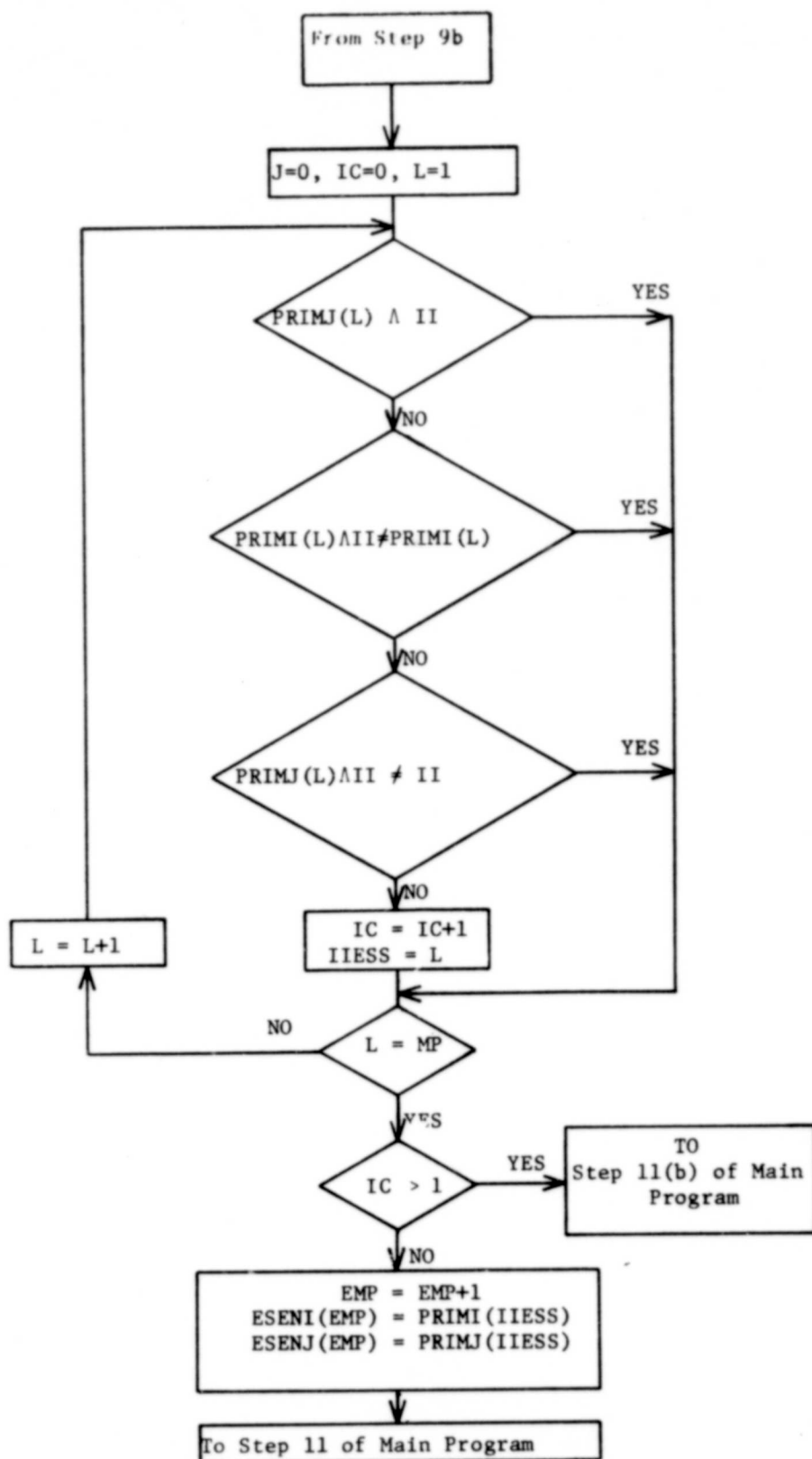


Figure 8. Enter Essential Prime Implicants.

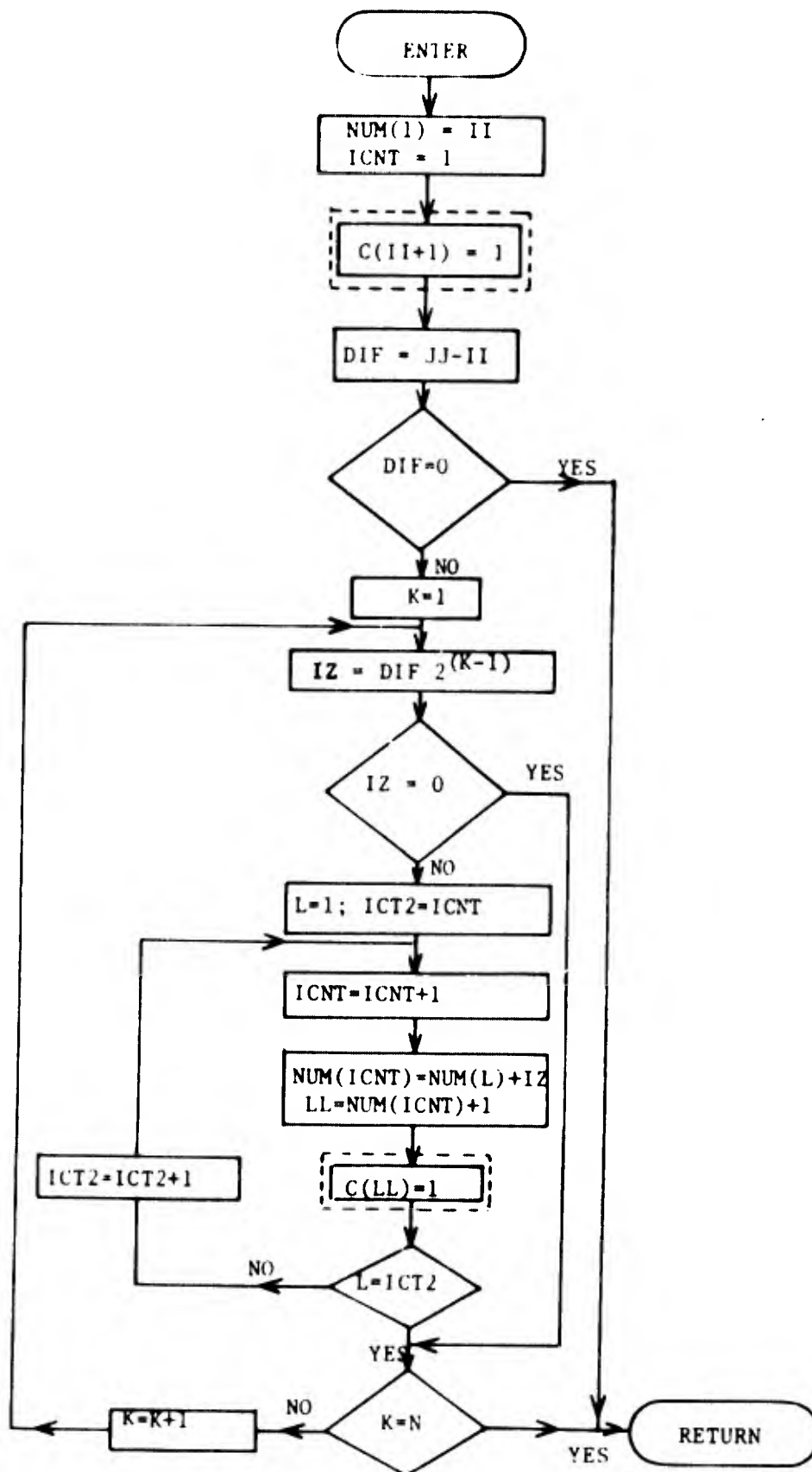


Figure 9. Subroutine RESETC, to set elements of C to -1.

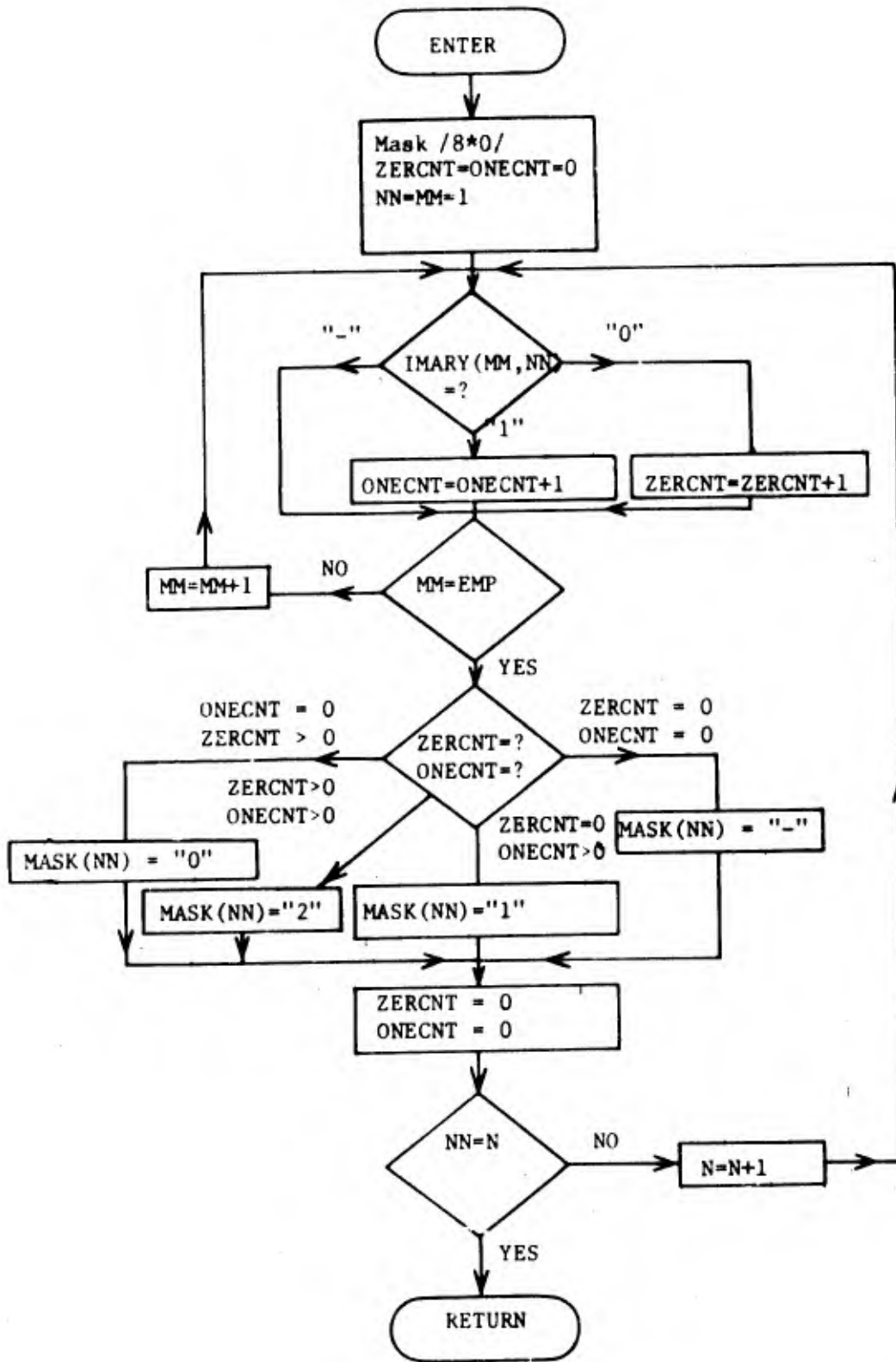


Figure 10. Subroutine IMASK.

Step 13: All the terms not covered by essential P.I. table are found in this step. This is done by selecting a minterm; if the corresponding term in vertex array is a "-1", the minterm has already been covered; if not, all the terms in P.I. table that cover this minterm are found. Each term is a constraint term. (Fig. 11)

Step 14: The "weight" of each constraint term is determined. Three factors are taken into consideration.

(a) The number of uncovered minterms, covered by the constraint term: Each minterm whose corresponding vertex element is not "-1" is compared with the constraint term for containment. Thus, the number of uncovered minterms covered by this term are determined. [Fig. 12]

(b) The number of literals: The binary array representing each constraint term is scanned to find the total number of "1" and "0" in the array. If a "literal" is absent it is a "-" in the binary array. [Fig. 12]

(c) The number of matching literals: Each constraint term is compared with "Mask" element by element.

Constraint Element	Mask Element	Count
1 or 0	2	1
1	1	1
0	0	1
-	-	1

Only the cases when the matching count is incremented are shown in the above table. [Fig. 14]

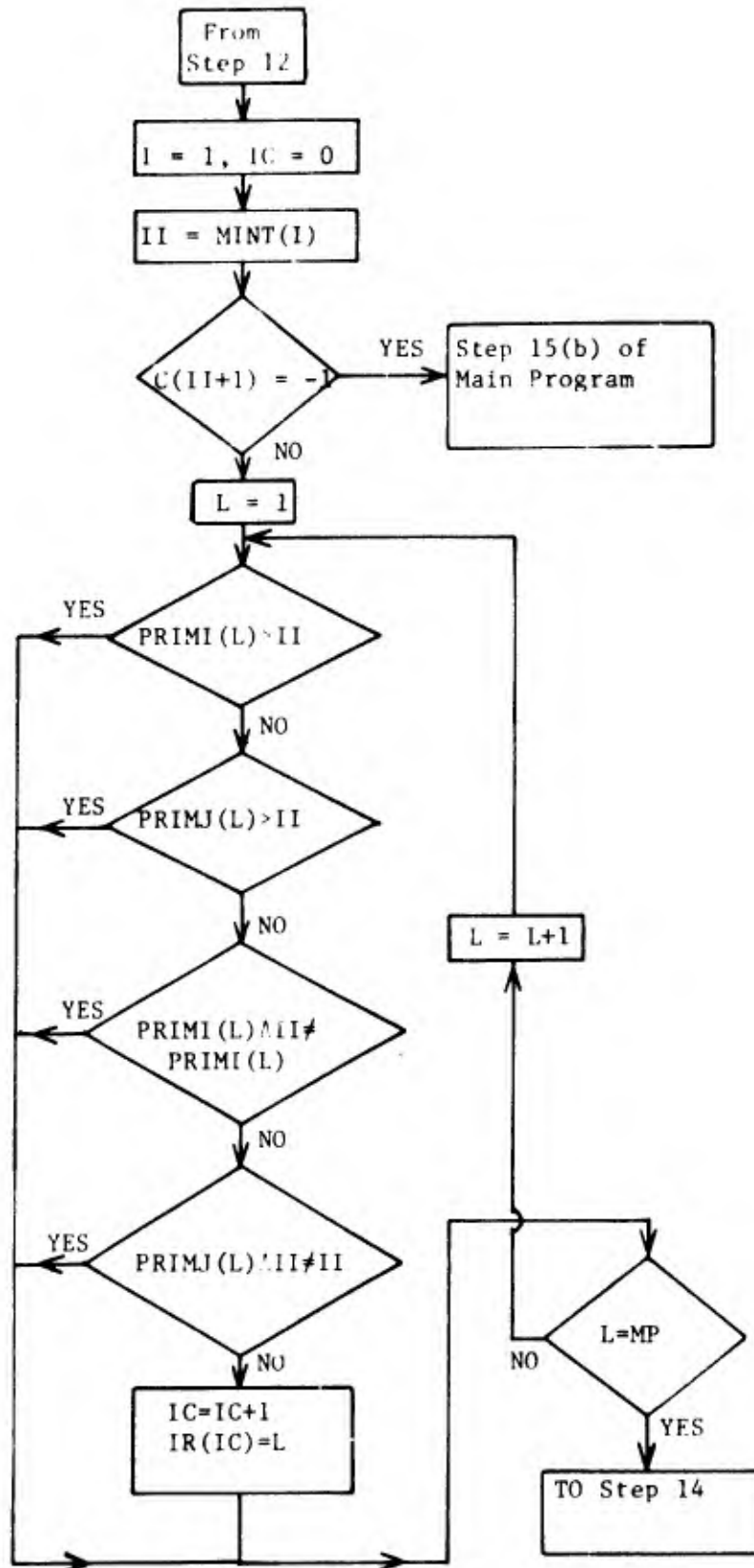


Figure 11. Find the constraint terms for II.

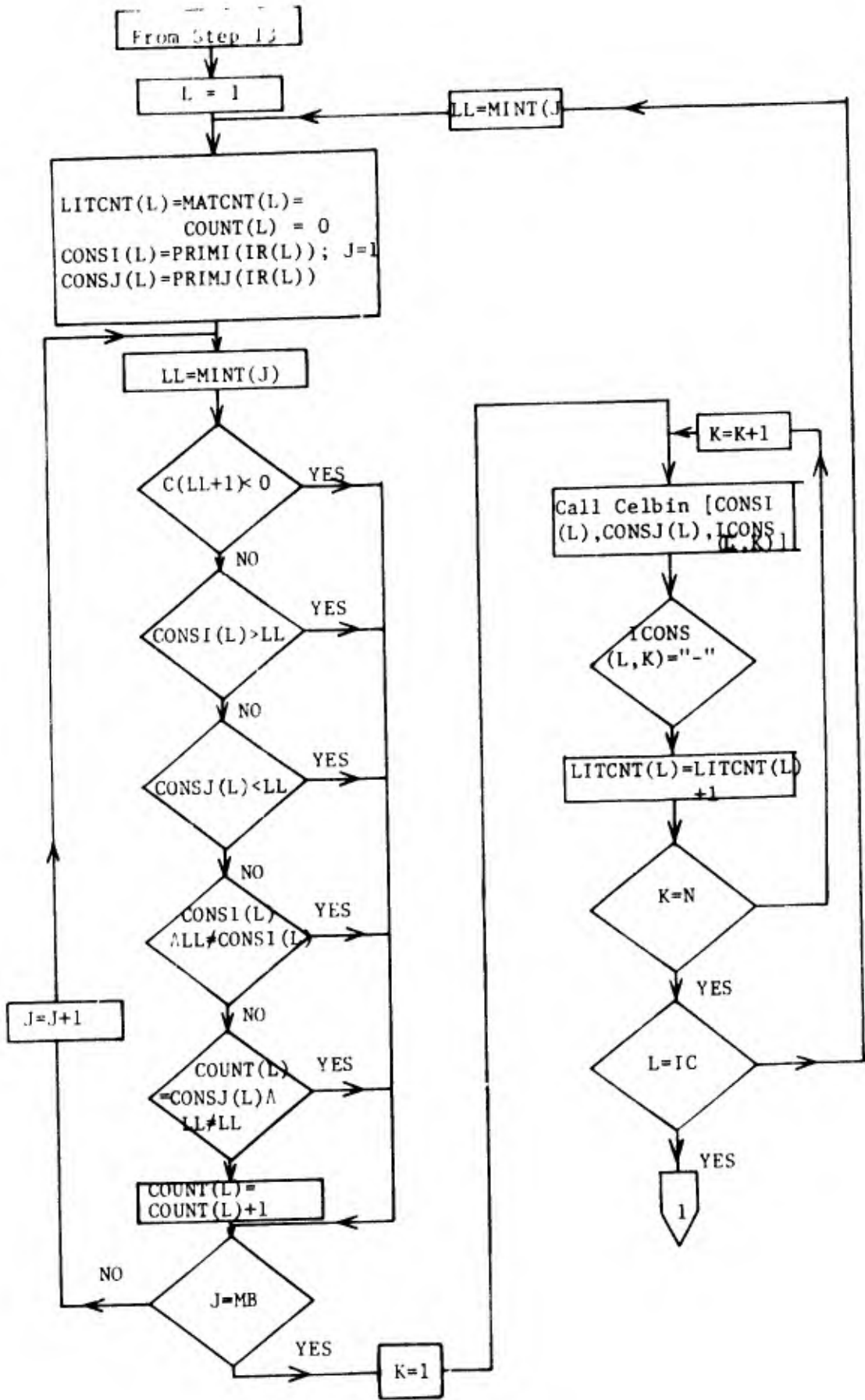


Figure 12. Weights for constraint terms.

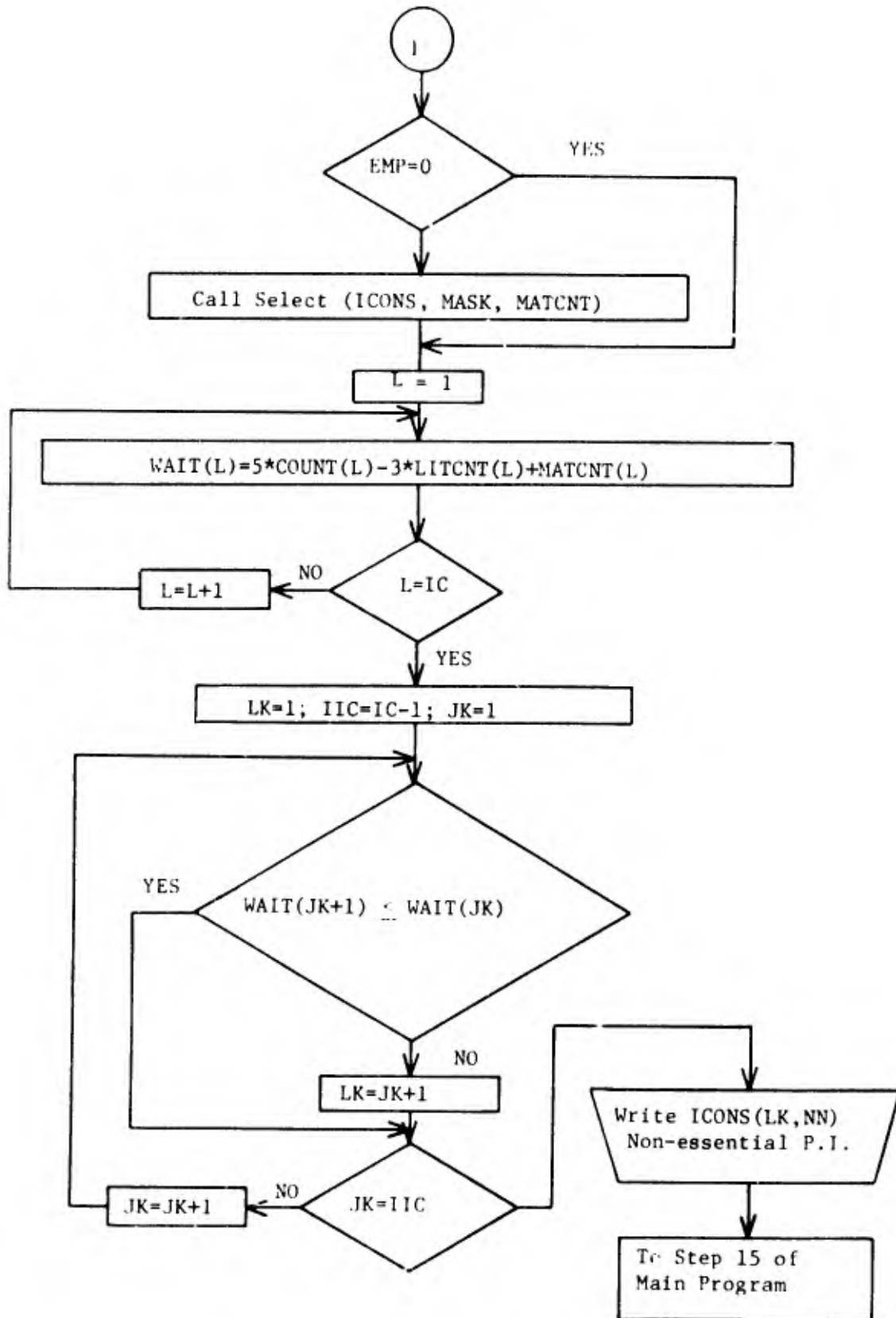


Figure 12 (con't). Weights for constraint terms.

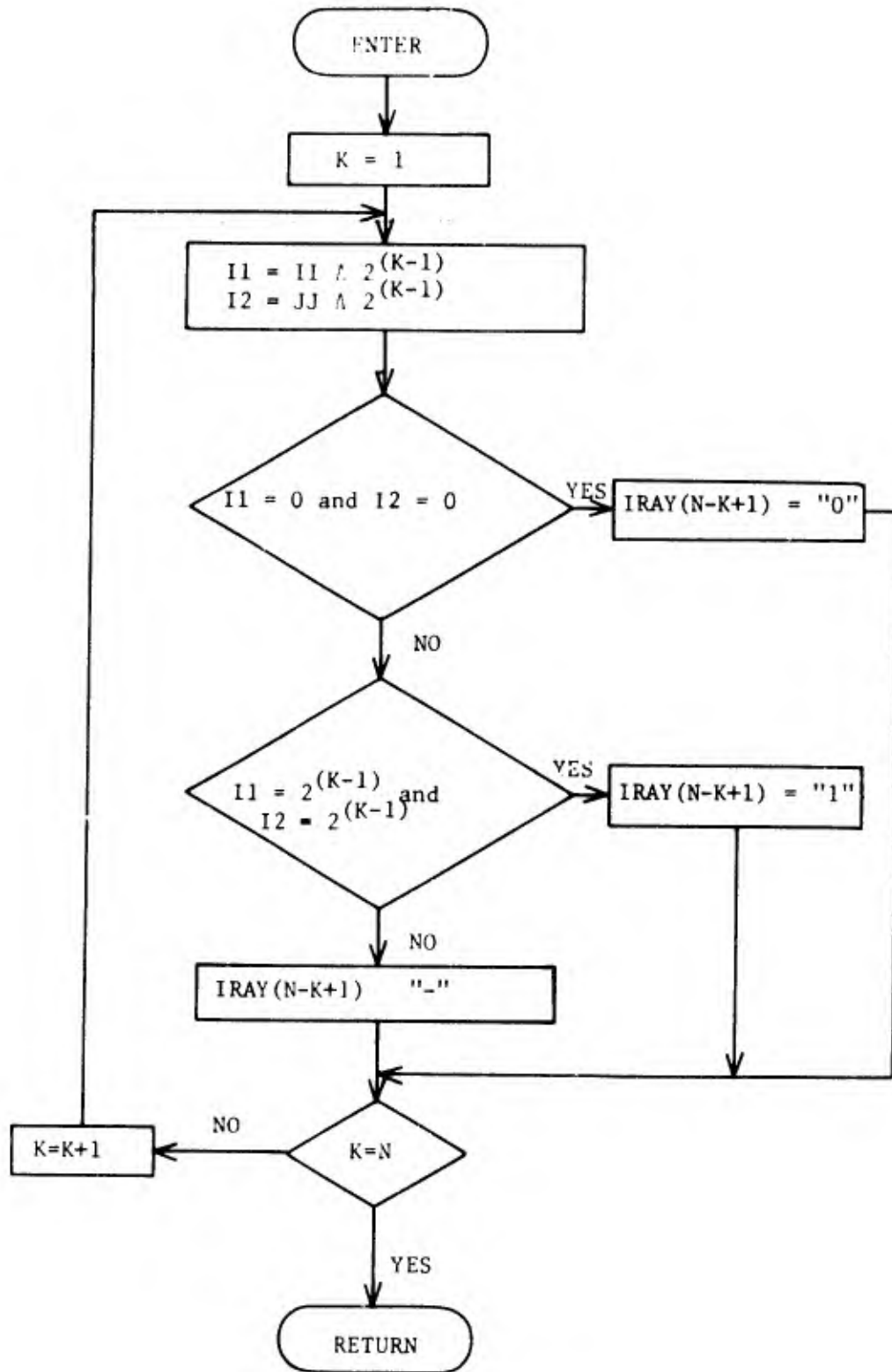


Figure 13. Subroutine CELBIN, to convert (II, JJ) to IRAY in cellular (0,1,-) format.

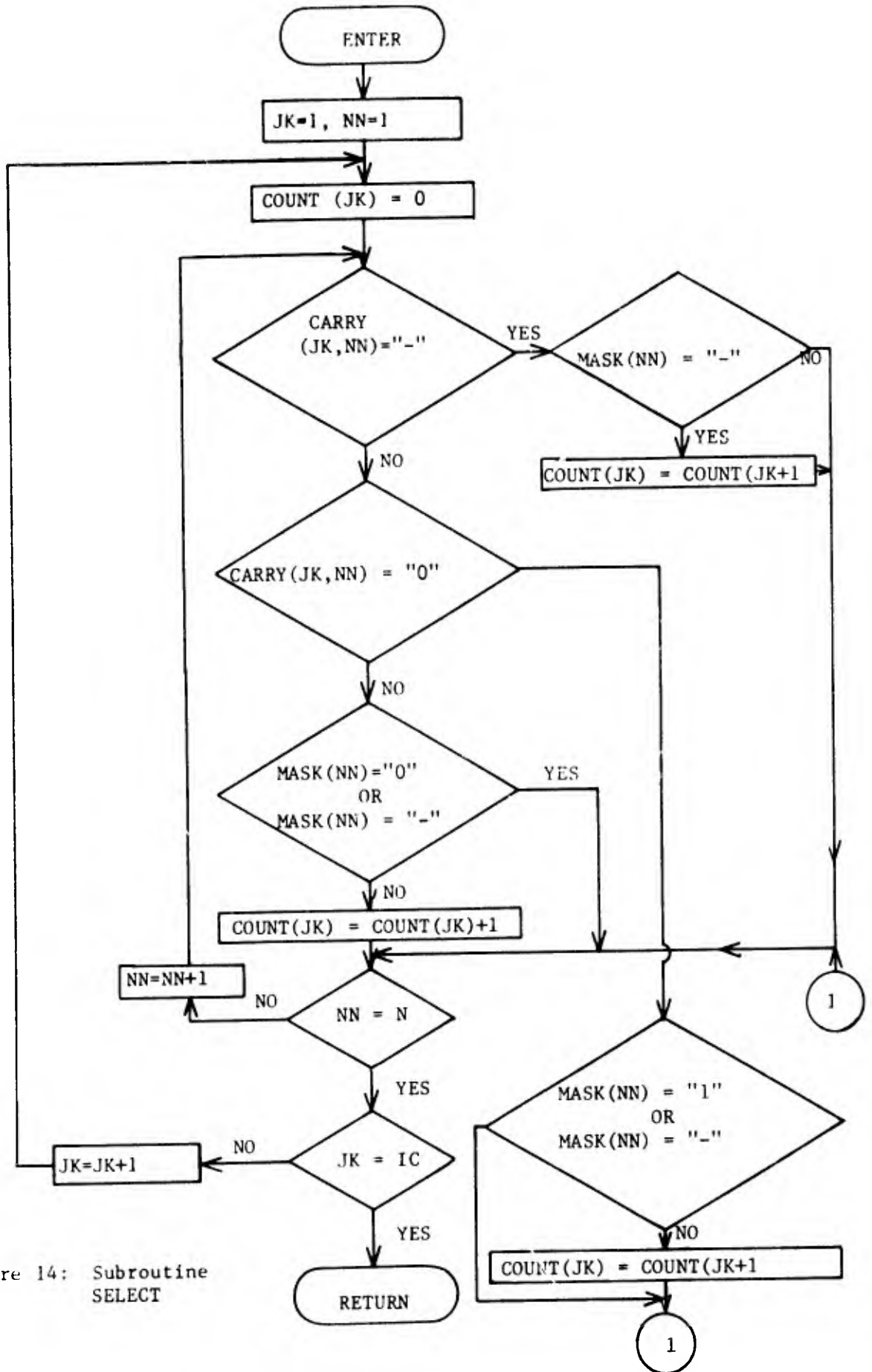


Figure 14: Subroutine SELECT

Total weight: Total weight for each constraint term is calculated as:

$$\text{weight} = K_1 (\text{No. of uncovered minterms covered}) + K_2 (\text{No. of literal}) + K_3 (\text{No. of matching literals}).$$

Constants K_1 , K_2 , and K_3 can be varied as desired by the designer who is minimizing the function. The maximum weighted term is a "non-essential P.I.". In this program $K_1 = 5$, $K_2 = -3$, $K_3 = 1$. (Fig. 12b)

Step 15: The terms in the vertex array corresponding to minterms covered by the non-essential P.I. are set to "-1". This is accomplished by a subroutine RESETC (Fig. 9). This process is repeated with all the uncovered minterms.

This completes the minimization of one function.

Step 16: Here "ID" is decremented by "2". If the new "ID" is zero, the process is repeated with the minterms of the complemented function. If the original "ID" were either "1" or "0", this repetition is not necessary as can be seen by the convention associated with "ID".

IV. EXAMPLE RESULTS

The general flow of the algorithm can be summarized as follows:

As each minterm pair is selected, the program checks:

(A) Each coordinate pair:

- (a) Is the coordinate pair a cell?
- (b) Is the cell a cell of the function?
- (c) Is the cell (if in the function) a Prime Implicant?
- (d) Is it an essential Prime Implicant?

(B) Each minterm:

- (a) Is the term a don't care?
- (b) If not, has it been covered by an essential Prime Implicant?

Then, the program determines

- (a) All the minterms not covered by essential Prime Implicants.
- (b) All the P.I.'s covering each of these minterms.

and selects,

the non-essential prime implicant to cover each of these terms.

If the "complementary" function is also to be minimized, the algorithm is repeated with same don't cares and complementary minterms.

Three example results are given.

Example 1:

This is a fourth order function with the minterms and don't cares shown in the printout. There are five Prime Implicants printed in both cellular and binary formats. The following table shows the Prime Implicants and the minterm covering.

Example 1

THE BOOLEAN FUNCTION IS OF ORDER 4

MINTERMS

0	2	4	5	6	9	10	
---	---	---	---	---	---	----	--

DONTCARES

7	11	12	13	14	15	
---	----	----	----	----	----	--

PRIME IMPLICANTS

(0,	6)	0--0
(2,	14)	--10
(4,	15)	-1--
(3,	15)	1--1
(12,	15)	1-1-

THE ESSENTIAL P.I. ARE

0--0
-1--
1--1

NON ESSENTIAL P.I. ARE

--10

***** MINIMIZED COMPLEMENTARY FUNCTION *****

MINTERMS

0	2	4	5	6	9	10
---	---	---	---	---	---	----

DONTCARES

7	11	12	13	14	15
---	----	----	----	----	----

PRIME IMPLICANTS

(1,	3)	00-1
(3,	15)	--11
(8,	12)	1-00
(12,	15)	11--

THE ESSENTIAL P.I. ARE

00-1
1-00

NON ESSENTIAL P.I. ARE

*** NONE ***

PRIME IMPLICANT	MINTERMS							DON'T CARES					
	0	2	4	5	6	9	10	7	11	12	13	14	15
(0,6)	X	X	X		X								
(4,15)			X	X	X			X		X	X	X	X
(9,15)						X			X		X		X
(2,14)		X			X		X					X	
(10,15)							X		X			X	X

It can be seen from the table that, (0,6), (4,15) and (9,15) are the Essential Prime Implicants. Minterm "10" is not covered by these Essential Prime Implicants. Both (2,14) and (10,15) cover minterm 10. Comparing these with the Essential Prime Implicants, both have same number of matching literals (2) and both have the same number of literals (2). So, both have the same weight. The first one is selected as non-essential Prime Implicant.

The Printout shows the minimized complementary function whose minterms are (1,3,8) and same don't cares. There are four Prime Implicants out of which two are found to be essential. Since these two cover all the minterms, no non-essential Prime Implicant is needed.

This example illustrates all the features of the program. The Printouts for two more functions are included.

The algorithm is fast and flexible. It suits any automated logic design procedure. Following table shows the execution time on system 360/50 for different functions in the examples.

ORDER OF THE FUNCTION	NUMBER OF MINTERMS	NUMBER OF DON'T CARES	TIME (SECONDS) TO MINIMIZE		
			F	\bar{F}	F and \bar{F}
4	7	6	1.27	1.09	1.34
6	27	11	2.17	2.29	4.10
8	45	157	31.90	39.39	69.84

Total length of the Program = 46 K bytes of core memory?

Example 2

THE BOOLEAN FUNCTION IS OF ORDER 6

MINTERMS

3 7 12 14 15 19 27 28 29 31 35 39 44 45 46 48 49 50 52 53
55 56 57 59 60 62 63

DONTCARES

0 11 13 23 30 32 43 47 51 54 61

PRIME IMPLICANTS

(0, 32)	-00000
(3, 63)	----11
(12, 63)	--11--
(32, 48)	1-0000
(48, 61)	11--0-
(48, 55)	110---
(49, 53)	11---1
(52, 53)	11-1--

THE ESSENTIAL P.I. ARE

----11
--11--
110---
11--0-

NON ESSENTIAL P.I. ARE

*** NONE ***

Example 2 (continued)

***** MINIMIZED COMPLEMENTARY FUNCTION *****

MINTERMS	3	7	12	14	15	19	27	28	29	31	35	39	44	45	46	48	49	50	52	53	
DONTCARES	55	56	57	59	60	62	63														
PRIME IMPLICANTS	0	11	13	23	30	32	43	47	51	54	61										
	(0,	42)																		
	(0,	41)																		
	(0,	38)																		
	(0,	37)																		
	(0,	26)																		
	(0,	25)																		
	(0,	22)																		
	(0,	21)																		
	(1,	13)																		
	(5,	54)																		
	(9,	43)																		
	(10,	58)																		
	(18,	30)																		
	(20,	23)																		
	(43,	47)																		
	(51,	51)																		
	(51,	51)																		

THE ESSENTIAL P.I. ARE

0--00-
-00-0-
--1010

NON ESSENTIAL P.I. ARE

0-0--0
0-0-0-
-0-0-0
-00--0
-0-00-

Example 3

THE BOOLEAN FUNCTION IS OF ORDER 8
 MINITERMS

17 20 21 23 25 32 34 35 38 39 48 49 53 54 64 65 66 70 71 72
 73 84 85 86 87 98 99 100 101 102 114 115 116 117 118 119 132 133 134 135
 136 137 151 152 153

DONTCARES

0 1 11 12 13 14 15 26 27 28 29 30 31 42 43 44 45 46 47 58
 59 60 61 62 63 74 75 76 77 78 79 90 91 92 93 94 95 106 107 108
 109 110 111 122 123 124 125 126 127 138 139 140 141 142 143 154 155 156 157 158
 159 160 161 162 163 164 165 166 167 168 169 170 171 172 173 174 175 176 177 178
 179 180 181 182 183 184 185 186 187 188 189 190 191 192 193 194 195 196 197 198
 199 200 201 202 203 204 205 206 207 208 209 210 211 212 213 214 215 216 217 218
 219 220 221 222 223 224 225 226 227 228 229 230 231 232 233 234 235 236 237 238
 240 241 242 243 244 245 246 247 248 249 250 251 252 253 254 255 239

PRIME IMPLICANTS

(0, 64)	0-000000
(0, 32)	00-00000
(10, 255)	----1-1-
(12, 255)	----11--
(17, 53)	00-10-01
(17, 29)	0001--01
(20, 93)	0-01-10-
(21, 125)	0--1-101
(21, 95)	0-01-1-1
(23, 223)	--01-111
(25, 153)	-0011--1
(32, 175)	-01-0000
(32, 152)	-01000-0
(34, 238)	--10--10
(34, 235)	--10-01-
(34, 175)	-010--1-
(34, 254)	--1--110
(48, 177)	-011000-
(49, 191)	-0110-01
(53, 253)	-+11-101
(54, 202)	-100-0-0
(54, 201)	-100-00-
(65, 238)	-1-0-10
(70, 254)	-1---110
(70, 223)	-10--11-
(72, 207)	-1001---
(84, 255)	-1-1-1--
(98, 254)	-11---10
(98, 251)	-11--01-
(100, 254)	-11--1-0
(100, 253)	-11--10-
(114, 255)	-111--1-
(132, 239)	1--0-1--
(135, 255)	1----111
(135, 255)	1----1---
(150, 255)	1-1-----
(192, 255)	11-----

THE ESSENTIAL P.I. ARE

0-01-10-
-010--1-
--1--110
-100-00-
-10--11-
-11--10-
1--0-1--
1---1---

NON ESSENTIAL P.I. ARE

00-10-01
--01-111
-0011--1
-01-0000
-1-0--10
-11--01-
-1-1-1--

Example 3 (continued)

***** MINIMIZED COMPLEMENTARY FUNCTION *****

MINITERMS
 17 20 21 23 25 32 34 35 38 39 48 49 53 54 64 65 66 70 71 72
 73 84 85 86 87 98 99 100 101 102 114 115 116 117 118 119 132 133 134 135
 136 137 151 152 153

QUINTICARES
 0 10 11 12 13 14 15 26 27 28 29 30 31 42 43 44 45 46 47 58
 59 60 61 62 63 74 75 76 77 78 79 90 91 92 93 94 95 106 107 108
 109 110 111 122 123 124 125 126 127 138 139 140 141 142 143 154 155 156 157 158
 159 160 161 162 163 164 165 166 167 168 169 170 171 172 173 174 175 176 177 178
 179 180 181 182 183 184 185 186 187 188 189 190 191 192 193 194 195 196 197 198
 199 200 201 202 203 204 205 206 207 208 209 210 211 212 213 214 215 216 217 218
 219 220 221 222 223 224 225 226 227 228 229 230 231 232 233 234 235 236 237 238
 240 241 242 243 244 245 246 247 248 249 250 251 252 253 254 255 239

PRIME IMPLICANTS
 (0, 146) -00-00-0
 (0, 131) -00000--
 (0, 26) 000--0-0
 (0, 15) 0000----
 (1, 151) -0-00001
 (1, 45) 00-0--01
 (2, 155) -00--01-
 (2, 30) 000---10
 (3, 213) --0--011
 (4, 77) 0-00-10-
 (4, 45) 00-0-10-
 (8, 62) 00--1--0
 (8, 47) 00-01---
 (10, 255) ----1-1-
 (12, 255) ----11--
 (15, 210) --0100-0
 (15, 90) 0-01-0-0
 (18, 213) --01-01-
 (18, 137) -0-1-01-
 (18, 158) -001--10
 (24, 125) 0--11--0
 (33, 233) --10-001
 (33, 173) -010--01
 (35, 188) -01--100
 (35, 173) -010-10-
 (40, 255) --1-1---
 (51, 101) -011--11
 (58, 205) -100-10-
 (80, 243) -1-1-00-
 (80, 213) -101-0--
 (88, 255) -1-11---
 (95, 243) -11--00-
 (103, 233) -110-111
 (128, 243) 1---00--
 (130, 251) 1----01-
 (144, 245) 1--10--0
 (144, 245) 1--10-0-
 (145, 254) 1--1--10
 (148, 254) 1--1-1-0
 (148, 253) 1--1-10-
 (150, 255) 1-1-----
 (192, 255) 11-----

Example 3 (continued)

THE ESSENTIAL P.I. ARE

0000----
-0-1-01-
-01--100
-011--11
--1-1---
--0--011
-11--00-
-110-111

NON ESSENTIAL P.I. ARE

0-01-0-0
-001--10
-010--01
0-00-10-
-1-1-00-
1---00--
1--1-10-

V. Conclusion

The algorithm described in this report is basically a Quine-McCluskey type procedure. But, the containment properties of cellular n-cube representation greatly minimize the number of comparisons. The ordering of minterms and don't cares (lowest first, highest last) helps in finding the largest Prime Implicant first, thus avoiding the possibility of entering a P. I. into the table, which may be found later to be covered by a new cell.

The weights associated with the number of uncovered minterms, the number of literals and the number of matching literals can be varied as desired, to select the most suitable non-essential P. I.

The algorithm can also minimize the complementary function wherever such minimization is needed.

REFERENCES

1. C. C. Carroll and G. E. Jordan, "A Fast Algorithm for Boolean Function Minimization," Project THEMIS Tech. Report No. AU-T-3, Dec. 1968.
2. C. C. Carroll and W. A. Hornfeck, "An Algorithm for Fast Boolean Function Minimization Using Properties of Cellular N-cube," Project THEMIS Tech Report No. AU-T-16, Aug. 70.
3. R. E. Prather, Introduction to Switching Theory: A Mathematical Approach, Boston, Allyn & Bacon, 1967.
4. H. Mott and C. C. Carroll, "Numerical Procedures for Boolean Function Minimization," IEEEEC, Aug. 1964.

APPENDIX I

FORTTRAN source program listing of the Boolean function minimization program described in this report.

C N IS THE ORDER OF BOOLEAN FUNCTION.
 C M=NO. OF MINTERMS, D= NO. OF DONTCARES
 C MIN -- ARRAY OF M MINTERMS
 C DONT -- ARRAY OF D DONTCARES
 C MINT -- COMBINED ARRAY OF (M+D) TERMS
 C EMP -- NO. OF ESSENTIAL P.I.S
 C MP -- NO. OF P.I.S
 C IC -- NO. OF CONSTRAINT TERMS FOR EACH UNCOVERED TERM
 C C -- ARRAY OF LENGTH 2**N
 C LITCNT -- NO. OF LITERALS IN CONSTRAINT TERM
 C COUNT -- NO. OF UNCOVERED TERMS COVERED BY CONSTRAINT TERM
 C MATCNT -- NO. OF MATCHING LITERALS
 C WAIT --- TOTAL WEIGHT OF CONSTRAINT TERM
 C PRIME IMPLICANTS.....
 C LOW--PRIMI, HIGH---PRIMJ
 C ESSENTIAL PRIME IMPLICANTS....
 C LCW--ESENI, HIGH--ESENJ
 C EACH ROW OF 'ESARY' CORR. TO ONE ESSENTIAL P.I.
 C CONSTRAINT TERMS.....
 C LCW--CONSI, HIGH--CONSJ
 C EACH ROW OF 'ICONS' CORR. TO ONE CONSTRAINT TERM

C*****

0001 DIMENSION IRAY(8),ICONS(10,8),LITCNT(10)
 0002 DIMENSION NUM(200),IR(200),MINAX(256)
 0003 INTEGER C(256),D,MIN(256),DONT(256),MINT(256),EMP
 0004 INTEGER DIF,PRIMI(256),PRIMJ(256),ESENI(200),ESENJ(200)
 0005 INTEGER CONSI(10),CONSJ(10),COUNT(10)
 0006 INTEGER ESARY(100,8),MASK(8),MATCNT(10)
 0007 INTEGER ONE,ZERO,DASH,WAIT(10)
 0008 DATA DASH/1H-/
 0009 COMMON N,EMP,IC
 0010 COMMON/COM2/C

C***** DATA CARDS *****

C FIRST DATA CARD HAS N,D, ID ON IT IN FORMAT(3I1)

C*****

C D MINTERMS DONTCARES

C*****

C 0 BINARY NONE

C 1 BINARY BINARY

C 2 INTEGER INTEGER

C 3 BINARY INTEGER

C 4 INTEGER BINARY

C 5 INTEGER NONE

C*****

C ID FUNCTION TO BE MINIMIZED

C*****

C 0 COMPLEMENTED FUNCTION

C 1 TRUE FUNCTION

C 2 BOTH

C*****

C WHEN DATA IS IN INTEGER FORM, THE CARD BEFORE SHOULD

C HAVE THE NO. OF TERMS IN FORMAT(I4)

C DATA IS IN FORMAT(20I4) ON EACH CARD, CONTINUE ON NEXT CARD

C IF EXCEEDS 20 TERMS.

C WHEN DATA IS IN BINARY FORM, NO SPECIAL CARD IS NEEDED.

C A '+' SEPARATES EACH TERM

C*****


```

C      READ N, MINTERMS AND DONTCARES
C
0011
0012      READ(5,10)N,D,1D
0013      10  FORMAT(3I1)
0014      IF(D.EQ.1)GO TO 121
0015      IF(D.EQ.2)GO TO 122
0016      IF(D.EQ.3)GO TO 123
0017      IF(D.EQ.4)GO TO 124
0018      IF(D.EQ.5)GO TO 125
C
C      IF D=0, NO DONTCARES MINTERMS IN BINARY(0,1,-) FORM
0019      CALL REED(MIN,M)
0020      GO TO 5
C
C      IF D=1, MINTERMS AND DONTCARES IN BINARY FORM(0,1,-)
0021      121 CALL REED(MIN,M)
0022      CALL REED(DONT,D)
0023      GO TO 5
C
C      IF D=2, MINTERMS AND DONTCARES IN INTEGER FORMAT
0024      122 READ(5,126)M
0025      126 FORMAT(I4)
0026      READ(5,127)(MIN(I),I=1,M)
0027      127 FORMAT(20I4)
0028      READ(5,126)D
0029      READ(5,127)(DONT(I),I=1,D)
0030      GO TO 5
C
C      IF D=3, MINTERMS IN BINARY, DONTCARES IN INTEGER
0031      123 CALL REED(MIN,M)
0032      READ(5,126)D
0033      READ(5,127)(DONT(I),I=1,D)
0034      GO TO 5
C
C      IF D=4, MINTERMS IN INTEGER FORM, DONTCARES IN BINARY
0035      124 READ(5,126)M
0036      READ(5,127)(MIN(I),I=1,M)
0037      CALL REED(DONT,D)
0038      GO TO 5
C      IF D=5, MINTERMS IN INTEGER FORMAT, NO DONTCARES.
0039      125 READ(5,126)M
0040      READ(5,127)(MIN(I),I=1,M)
0041      D=0
C
C      CONVERT MINTERMS AND DONTCARES INTO A SINGLE ARRAY ***
C      IN INCREASING ORDER OF THEIR DECIMAL REPRESENTATION
C
0042      5  MM=2**N
0043      K=0
0044      WRITE(6,30)N
0045      30  FORMAT(' ', 'THE BOOLEAN FUNCTION IS OF ORDER ',I4)
0046      IF(IC.GE.1)GO TO 805
0047      20  Y=0
0048      DO 809 I=1,MM
0049      MINAX(I)=I-1
0050      DO 811 J=1,M
0051      IF(MINAX(I).EQ.MIN(J))GO TO 809

```

```

0052      811 CONTINUE
0053          K=K+1
0054          MINT(K)=MINAX(I)
0055      809 CONTINUE
0056          MB=K
0057          WRITE(6,810)
0058      810 FORMAT('1***** MINIMIZED COMPLEMENTARY FUNCTION *****')
0059          GO TO 815
0060      805 DO 15 I=1,M
0061          MINT(I)=MIN(I)
0062      15 CONTINUE
0063          MA=M+1
0064          MB=M+D
0065          IF(D.EQ.0) GO TO 6
0066          DO 25 I=MA,MB
0067      25 MINT(I)=DONT(I-M)
0068      6 DO 35 N1=1,MB
0069          DO 35 N2=N1,MB
0070          IF(MINT(N1).LT.MINT(N2)) GO TO 35
0071          MINTS=MINT(N1)
0072          MINT(N1)=MINT(N2)
0073          MINT(N2)=MINTS
0074      35 CONTINUE
C
C PRINT MINTERMS AND DONTCARES
C
0075      815 WRITE(6,40)(MINT(I),I=1,M)
0076      40 FORMAT(' ',MINTERMS/'(' ',20I4))
0077          IF(D.EQ.0) GO TO 7
0078          WRITE(6,50)(DONT(I),I=1,D)
0079      50 FORMAT(' ',DONTCARES/'(' ',20I4))
C
C
C SET VERTICES IN C CORRESPONDING TO MINTERMS =1, DONTCARES=-1,
C AND ALL OTHERS TO ZEROS
C
0080      7 J=1
0081          K=1
0082          MM=2**N
0083          DO 333 I=1,MM
0084          IF(J.GT.MB) GO TO 1
0085          IF((I-1).EQ.MINT(J)) GO TO 3
0086      1 C(I)=0
0087          GO TO 333
0088      3 IF(K.GT.D)GO TO 9
0089          IF(MINT(J).NE.DONT(K)) GO TO 9
0090          C(I)=-1
0091          J=J+1
0092          K=K+1
0093          GO TO 333
0094      9 C(I)=1
0095          J=J+1
0096      333 CONTINUE
C
C CHOOSE A COORDINATE PAIR ****
C II IS SMALLER AND JJ IS LARGER
C
0097      MP=0

```

```

0098      FMP=0
0099      WRITE(6,555)
0100      555  FORMAT(' ', 'PRIME IMPLICANTS')
0101      DO 200 I=1,MB
0102      II=MINT(I)
0103      MI=MB-I+1
0104      DO 300 J=1,MI
0105      JI=MB-J+1
0106      JJ=MINT(JI)
      C
      C      CHECK TO SEE THE COORDINATE PAIR IS A CELL
      C
0107      IF(IAND(II,JJ).NE.II) GO TO 300
0108      DIF=JJ-II
0109      IF(DIF.EQ.0) GO TO 700
      C
      C      CALCULATE VERTICES OF THE CELL
      C      BETWEEN II AND JJ
      C
0110      ITLMP=1
0111      ICNT=1
0112      NUM(1)=II
0113      DO 400 K=1,N
0114      IZ=IAND((2**(K-1)),DIF)
0115      IF(IZ.EQ.0)GO TO 400
0116      IC2=ICNT
0117      DO 600 L=1,IC2
0118      ICNT=ICNT+1
0119      NUM(ICNT)=NUM(L)+IZ
0120      LL=NUM(ICNT)+1
0121      ITEMP=IAND(C(LL),ITEMP)
      C
      C      CHECK CELL TO SEE IF IT IS IN FUNCTION
      C
0122      IF(ITEMP.EQ.0)GO TO 300
0123      600 CONTINUE
0124      400 CONTINUE
      C
      C      CHECK CELL TO SEE IF IT IS COVERED BY ONE IN THE P.I. TABLE
      C
0125      700 IF(MP.EQ.0) GO TO 800
0126      DO 900 L=1,MP
0127      IF(PRIMJ(L).LT.JJ)GO TO 900
0128      IF(IAND(PRIMJ(L),JJ).NE.JJ) GO TO 900
0129      IF(IAND(PRIMI(L),II).EQ.PRIMI(L)) GO TO 300
0130      900 CONTINUE
0131      800 MP=MP+1
0132      PRIMI(MP)=II
0133      PRIMJ(MP)=JJ
      C
      C      WRITE P.I. *****
      C
0134      WRITE(6,70)II,JJ
0135      70  FORMAT(' ',10X,'( ',14,' ',', ',14,' ')')
0136      CALL CELBIN(II,JJ,IRAY)
0137      WRITE(6,996)(IRAY(L),L=1,N)
0138      300 CONTINUE
      C

```

```

C      CHECK IF II IS INCLUDED IN AN ESSENTIAL TERM
C
0139      IF(C(II+1).LT.0) GO TO 200
C
C      CHECK FOR THE NO. OF P.I.S THAT COVER II
C
0140      J=0
0141      IC=0
0142      DO 11 L=1,MP
0143      IF(PRIMJ(L).LT.II) GO TO 11
0144      IF(IAND(PRIMI(L),II).NE.PRIMI(L))GO TO 11
0145      IF(IAND(PRIMJ(L),II).NE.II) GO TO 11
0146      IC=IC+1
0147      IIESS=L
0148      11 CONTINUE
C
C      IC IS THE NO. OF P.I.S THAT COVER II. IF IC=1
C      AN ESSENTIAL P.I. IS DISCOVERED
C
0149      IF(IC.GT.1) GO TO 200
0150      EMP=EMP+1
0151      ESENI(EMP)=PRIMI(IIESS)
0152      ESENJ(EMP)=PRIMJ(IIESS)
C
C      CHECK OFF ALL THE TERMS COVERED BY THIS ESSENTIAL P.I.
C
0153      CALL RESETC(ESENI(EMP),ESENJ(EMP))
0154      200 CONTINUE
C
C      PRINT ESSENTIAL P.I.
C
0155      IF(EMP.EQ.0) GO TO 111
0156      WRITE(6,80)
0157      80 FORMAT('1',10X,'THE ESSENTIAL P.I. ARE')
0158      112 DO 113 I=1,EMP
C
C      CONVERT ESSENTIAL P.I INTO ROWS OF MATRIX ESARY
C
0159      CALL CELBIN(ESENI(I),ESENJ(I),IRAY)
0160      WRITE(6,999)(IRAY(L),L=1,N)
0161      DO 115 J=1,N
0162      115 ESARY(I,J)=IRAY(J)
0163      113 CONTINUE
C
C      FORM MASK
C
0164      CALL IMASK(ESARY,MASK)
0165      GO TO 114
C
C      IF THERE ARE NO ESSENTIAL P.I.S
C
0166      111 WRITE(6,90)
0167      90 FORMAT(' ', 'THERE ARE NO ESSENTIAL P.I. ')
C
C      FIND ALL MINTERMS NOT INCLUDED IN ESSENTIAL P.I.
C
0168      114 WRITE(6,110)
0169      110 FORMAT(' ',10X,'NON ESSENTIAL P.I. ARE')

```

```

0170      MESS=0
0171      DO 2000 I=1,MB
0172      II=MINT(I)
0173      IC=0
      C
      C IF C CORR. TO II IS -1 II HAS ALREADY BEEN COVERED
      C
0174      IF(C(II+1).LT.0) GO TO 2000
      C
      C IF C IS NOT EQ. -1 , FIND WHAT P.I.S COVER THIS TERM
      C THESE ARE CONSTRAINT TERMS
      C
0175      DO 1000 L=1,MP
0176      IF(PRIMI(L).GT.II) GO TO 1000
0177      IF(PRIMJ(L).LT.II)GO TO 1000
0178      IF(IAND(PRIMI(L),II).NE.PRIMI(L))GO TO 1000
0179      IF(IAND(PRIMJ(L),II).NE.II) GO TO 1000
0180      IC=IC+1
0181      IR(IC)=L
0182      1000 CONTINUE
0183      DO 222 L=1,IC
0184      CONSI(L)=PRIMI(IR(L))
0185      CONSJ(L)=PRIMJ(IR(L))
      C
      C CHECK HOW MANY UNCOVERED MINTERMS ARE COVERED BY EACH CONSTRAINT TERM
      C
0186      COUNT(L)=0
0187      DO 66 J=1,MB
0188      LL=MINT(J)
0189      IF(C(LL+1).LT.0)GO TO 66
0190      IF(CONSI(L).GT.LL)GO TO 66
0191      IF(CONSJ(L).LT.LL)GO TO 66
0192      IF(IAND(CONSI(L),LL).NE.CONSI(L))GO TO 66
0193      IF(IAND(CONSJ(L),LL).NE.LL)GO TO 66
0194      COUNT(L)=COUNT(L)+1
0195      66 CONTINUE
      C
      C CHECK HOW MANY LITERALS EACH CONSTRAINT TERM HAS
      C
0196      LITCNT(L)=0
0197      CALL CELBIN(CONSI(L),CONSJ(L),IRAY)
0198      DO 522 K=1,N
0199      ICONS(L,K)=IRAY(K)
0200      IF(ICON(S,L,K).EQ.DASH)GO TO 522
0201      LITCNT(L)=LITCNT(L)+1
0202      522 CONTINUE
0203      MATCNT(L)=0
0204      222 CONTINUE
      C
      C COMPARE CONSTRAINT ARRAY WITH MASK FOR MATCHING LITERALS
      C
0205      IF(EMP.EQ.0)GO TO 76
0206      CALL SELECT(ICON(S,MASK,MATCNT)
0207      76 DO 8 L=1,IC
0208      8 WAIT(L)=5*COUNT(L)-3*LITCNT(L)+MATCNT(L)
      C
      C CHOOSE MAXIMUM WEIGHTED CONSTRAINT TERM
      C

```

```
0209          LK=1
0210          IC=IC-1
0211          DO 4 JK=1,IC
0212          IF(WAIT(JK+1).LE.WAIT(JK))GO TO 4
0213          LK=JK+1
0214          4  CONTINUE
0215          WRITE(6,999)(ICONS(LK,NN),NN=1,N)
0216          996  FORMAT(' ',35X,8A1)
0217          999  FORMAT(' ',35X,8A1)
0218          MESS=1
C
C  SET VERTICES CORRESPONDING TO THE SELECTED TERM TO -1 IN C
C
0219          CALL RESETC(CONSI(LK),CONSJ(LK))
0220          2000 CONTINUE
0221          IF(MESS.NE.0)GO TO 42
0222          WRITE(6,41)
0223          41  FORMAT(' ',35X,'*** NONE ***')
0224          42  IC=IC-2
0225          IF(IC.EQ.0)GO TO 20
0226
0227          STOP
0228          END
```

```

0001          SUBROUTINE CELBIN(II,JJ,IRAY)
              C
              C
              C THIS CONVERTS II AND JJ INTO AN ARRAY
              C IN BINARY FORM CONTAINING 1,0,-
              C
0002          COMMON N
0003          DIMENSION IRAY(8)
0004          INTEGER ONE,ZERO,DASH
0005          DATA ONE,ZERO,DASH/1H1,1H0,1H-/
0006          DO 997 K=1,N
0007             I1=IAND(II,2**(K-1))
0008             I2=IAND(JJ,2**(K-1))
0009             IF(I1.EQ.0.AND.I2.EQ.0)GO TO 999
0010             IF(I1.EQ.(2**(K-1)).AND.I2.EQ.(2**(K-1)))GO TO 998
0011             IRAY(N-K+1)=DASH
0012             GO TO 997
0013          999 IRAY(N-K+1)=ZERO
0014             GO TO 997
0015          998 IRAY(N-K+1)=ONE
0016          997 CONTINUE
0017             RETURN
0018             END
    
```

```

0001          SUBROUTINE IMASK(IMARY,MASK)
              C
              C
              C      THIS SCANS THROUGH THE MATRIX IMARY EACH ROW OF WHICH
              C      CORRESPONDS TO A P.I.) AND FORMS A MASK
              C
              C
0002          DIMENSION IMARY(100,8)
0003          INTEGER ZERCNT,ONECNT,ONE,ZERO,DASH,TWO,MASK(8),EMP
0004          COMMON N,EMP,IC
0005          DATA ONE,ZERO,DASH,TWO/1H1,1H0,1H-,1H2/
0006          DATA ZERCNT,ONECNT/2*0/
0007          DO 15 NN=1,N
0008             DO 1 MM=1,EMP
0009                IF(IMARY(MM,NN).EQ.DASH)GO TO 1
0010                IF(IMARY(MM,NN).EQ.ZERO)GO TO 2
0011                IF(IMARY(MM,NN).EQ.ONE)GO TO 3
0012             2  ZERCNT=ZERCNT+1
0013                GO TO 1
0014             3  ONECNT=ONECNT+1
0015             1  CONTINUE
0016                IF(ZERCNT.EQ.0.AND.ONECNT.EQ.0)GO TO 10
0017                IF(ZERCNT.EQ.0.AND.ONECNT.GT.0)GO TO 11
0018                IF(ZERCNT.GT.0.AND.ONECNT.GT.0)GO TO 12
              C      MASK(NN)=0, IF THE LITERAL EXISTS ONLY COMPLEMENTED.
0019                IF(ZERCNT.GT.0.AND.ONECNT.EQ.0)MASK(NN)=ZERO
0020                GO TO 13
              C      AN ELEMENT OF MASK IS -, IF THE LITERAL DOES NOT
              C      EXIST IN ANY ESSENTIAL P.I.
0021             10  MASK(NN)=DASH
0022                GO TO 13
              C      MASK(NN)=1, IF THE LITERAL EXISTS ONLY UNCOMPLEMENTED
0023             11  MASK(NN)=ONE
0024                GO TO 13
              C      MASK(NN)=2, IF THE LITERAL EXISTS IN BOTH COMPLEMENTED
              C      AND UNCCMPLMENTED FORMS
0025             12  MASK(NN)=TWO
0026             13  ZERCNT=0
0027                ONECNT=0
0028             15  CONTINUE
0029                RETURN
0030                END

```



```
0001          SUBROUTINE RESETC(II,JJ)
              C
              C
              C      THIS GENERATES THE VERTICES BETWEEN II AND JJ
              C      AND SETS THE CORR. TERMS IN C TO -1
              C
0002          INTEGER NUM(200),C(256),DIF
0003          COMMON N,EMP,IC
0004          COMMON/COM2/C
              C      GENERATE VERTICES BETWEEN II AND JJ
0005          NUM(1)=II
0006          PRISS=NUM(1)+1
0007          C(PRISS)=-1
0008          ICNT=1
0009          DIF=JJ-II
0010          IF(DIF.EQ.0)GO TO 200
0011          DO 13 K=1,N
0012             IZ=IAND((2**(K-1)),DIF)
0013             IF(IZ.EQ.0)GO TO 13
0014             ICT2=ICNT
0015             DO 14 L=1,ICT2
0016                ICNT=ICNT+1
0017                NUM(ICNT)=NUM(L)+IZ
0018                LL=NUM(ICNT)+1
              C      SET THE TERM IN C CORR. TO THE VERTEX TO -1
0019          14  C(LL)=-1
0020          13  CONTINUE
0021          200 CONTINUE
0022          RETURN
0023          END
```

```

0001      SUBROUTINE SELECT(CARRY,MASK,COUNT)
          C
          C
          C      THIS COMPARES EACH ROW OF CARRY WITH MASK.
          C      COUNT IS THE NO. OF MATCHING LITERALS.
          C
          C
0002      INTEGER CARRY(10,8),MASK(8),COUNT(10)
0003      INTEGER ONE,ZERO,DASH,TWO
0004      COMMON N,EMP,IC
0005      DATA ONE,ZERO,DASH/1H1,1H0,1H-/
0006      DO 10 JK=1,IC
0007      COUNT(JK)=0
0008      DO 1 NN=1,N
0009      IF(CARRY(JK,NN).EQ.DASH)GO TO 11
0010      IF(CARRY(JK,NN).EQ.ZERO)GO TO 2
0011      IF(MASK(NN).EQ.ZERO.OR.MASK(NN).EQ.DASH)GO TO 1
0012      COUNT(JK)=COUNT(JK)+1
0013      GO TO 1
0014      2  IF(MASK(NN).EQ.ONE.OR.MASK(NN).EQ.DASH)GO TO 1
0015      COUNT(JK)=COUNT(JK)+1
0016      GO TO 1
0017      11 IF(MASK(NN).EQ.DASH)COUNT(JK)=COUNT(JK)+1
0018      1  CONTINUE
0019      10  CONTINUE
0020      RETURN
0021      END

```

```

0001      SUBROUTINE REED(IOUT,K)
          C
          C
          C      THIS ROUTINE READS THE DATA IN BINARY FORM, GENERATES ALL
          C      THE MINTERMS AND ARRANGES IN INCREASING ORDER
          C      K IS THE NO. OF TERMS IN IOUT
          C
          C
          C      DIMENSION MINCEL(80),MMIN(8),MMAX(8),NUM(200)
          C      DIMENSION IMIN(300),IOUT(256)
          C      INTEGER ZERO,ONE,DASH,BLANK,PLUS,DIF
          C      DATA ZERO,DASH,BLANK,PLUS/1H0,1H-,1H ,1H+/
          C      COMMON N,EMP,IC
          C      J=1
          C      L=0
          C
          C      READ ONE DATA CARD
          C      1 READ(5,10)MINCEL
          C      10 FORMAT(80A1)
          C      DO 100 I=1,80
          C      IF(MINCEL(I).EQ.PLUS.OR.MINCEL(I).EQ.BLANK)GO TO 15
          C      IF(MINCEL(I).EQ.DASH)GO TO 5
          C      IF(MINCEL(I).EQ.ZERO)GO TO 2
          C      MMIN(J)=1
          C      MMAX(J)=1
          C      J=J+1
          C      GO TO 100
          C      CHARACTER IS A ZERO
          C      2 MMIN(J)=0
          C      MMAX(J)=0
          C      J=J+1
          C      GO TO 100
          C      CHARACTER IS A DASH.GENERATE MINIMUM AND MAXIMUM
          C      5 MMIN(J)=0
          C      MMAX(J)=1
          C      J=J+1
          C      GO TO 100
          C      CHARACTER IS A PLUS. INDICATES THE END OF A MINTERM OR CELL.
          C      15 J=1
          C      L=L+1
          C      MX=0
          C      MN=0
          C      DO 200 K=1,N
          C      MX=MX+MMAX(K)*2**(N-K)
          C      MN=MN+MMIN(K)*2**(N-K)
          C      200 CONTINUE
          C      DIF=MX-MN
          C      IF(DIF.NE.0)GO TO 25
          C      IMIN(L)=MX
          C      IF(MINCEL(I).EQ.BLANK)GO TO 35
          C      GO TO 100
          C      GENERATE THE VERTICES BETWEEN MIN. AND MAX.
          C      25 ITEMP=1
          C      ICNT=1
          C      NUM(1)=MN
          C      DO 400 K=1,N
          C      IZ=IAND((2**(K-1)),DIF)
          C      IF(IZ.EQ.0)GO TO 400
          C      IC2=ICNT
    
```

```
0047          DO 600 M=1,IC2
0048             ICNT=ICNT+1
0049             NUM(ICNT)=NUM(M)+IZ
0050             IMIN(L)=NUM(ICNT)
0051             L=L+1
0052          600 CONTINUE
0053          400 CONTINUE
0054             IMIN(L)=MN
0055             IF(MINCEL(I).EQ.BLANK)GO TO 35
0056          100 CONTINUE
0057             GO TO 1
C          ELIMINATE REPEATED TERMS AND ARRANGE IN INCREASING ORDER
0058          35  K=0
0059             DO 300 I=1,L
0060             IF(K.EQ.0)GO TO 650
0061             DO 500 J=1,K
0062             IF(IMIN(I).EQ.IOUT(J))GO TO 300
0063          500 CONTINUE
0064          650  K=K+1
0065             IOUT(K)=IMIN(I)
0066          300 CONTINUE
0067             DO 302 I=1,K
0068             DO 302 J=1,K
0069             IF(IOUT(I).GT.IOUT(J))GO TO 302
0070             MT=IOUT(I)
0071             IOUT(I)=IOUT(J)
0072             IOUT(J)=MT
0073          302 CONTINUE
0074             RETURN
0075             END
```

APPENDIX II

Assembly language program (System 360/50) for LOGICAL AND operation.

```
*
*   SUBROUTINE FOR LOGICAL 'AND'.
*   USE IAND(I1,JJ)
*
*
IAND  START
      STM 14,12,12(13)          SAVE REGISTERS
      L  2,0(1)                LOAD ADDRESS OF I1
      L  3,4(1)                LOAD ADDRESS OF JJ
      L  0,0(2)                LOAD I1
      N  0,0(3)                AND JJ
      LM 14,15,12(13)          RESTORE REGISTERS
      LM 1,12,24(13)
      BR 14
      END
```