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Technical Note

1971-10

LES-8/9 Attitude Control System
Numerical Simulation

C. H. Much
N. P. Smith
F. W. Floyd
E. H. Swenson

5 February 1971

Prepared under Electronic Systems Division Contract F19628-70-C-0230 by

Lincoln Laboratory

MASSACHUSETTS INSTITUTE OF TECHNOLOGY

Lexington, Massachusetts



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MASSACHUSETTS INSTITUTE OF TECHNOLOGY
LINCOLN LABORATORY

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NUMERICAL SIMULATION

C. H. MUCH

N. P. SMITH

Group 76

F. W. FLOYD

E. H. SWENSON

Group 63

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ABSTRACT

A program was written to simulate the three axis attitude control system of LES-8/9. The underlying theory to the computer simulation and detailed outlines of each of the subroutines involved in the complete program are described.

Whenever feasible, the simulation was written to duplicate as closely as possible the logic and signal flow of the actual digital attitude control system. Each subroutine was thoroughly verified as accurate by independent and integral system operation, as well as by theoretical estimates, analog computer simulations and actual experimental data.

A substantial compilation of data from this working program was catalogued and analyzed for attitude control system evaluation and optimization. This program also proved itself to be invaluable in the analysis of stability and performance of the complete attitude control system.

Accepted for the Air Force
Joseph R. Waterman, Lt. Col., USAF
Chief, Lincoln Laboratory Project Office

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NOMENCLATURE

Z_1, Z_2, Z_3	principal axes of satellite body designated pitch, roll, yaw axes, respectively
Y_1	Euler angle representing pitch axis pointing error
Y_2	Euler angle representing roll axis pointing error
Y_3	Euler angle representing yaw axis pointing error
Y_4	momentum wheel gimbal angle
Y_5	angular momentum stored in reaction wheel (wheel speed)
Y_6	rate about pitch axis
Y_7	rate about roll axis
Y_8	rate about yaw axis
K_{qr}	quantization scale factor for roll axis control law (ft-lbs/bit)
S_1	sensor measured angle representing pitch axis pointing error
S_2	sensor measured angle representing roll axis pointing error
XJ_1, XJ_2, XJ_3	satellite principal inertias about pitch, roll, yaw axes, respectively
XJ_4	inertia of reaction wheel rotor about spin axis
$M2, M3$	misalignment (offset) angles between gimbal axis and satellite principal axis
IRNR	roll axis control law input to gimbal power amplifier
IRNP	pitch axis control law input to momentum wheel speed control logic
$L1, L2, L3$	pulsed plasma thruster control torques applied along the axes Z_1, Z_2, Z_3 , respectively
LSB	momentum wheel speed period quantization in parts per second
XD1	gimbal damping coefficient
XD2	gimbal flex pivot spring constant
TD1, TD2, TD3	external disturbance torques applied along the Z_1, Z_2, Z_3 axes, respectively
SIGMA	standard deviation (rms value) of random noise generated by earth sensor
XP1, XP2, NP	pitch axis control law parameters
XR1, XR2, NR	roll axis control law parameters
T1, T2	reaction control torque of momentum wheel about its spin axis in the on-off state, respectively
N	update period or interval between sampling times

I. INTRODUCTION

The numerical simulation of the motion of a rigid body satellite containing a single gimbaled momentum wheel about its center of gravity is described. Also included is a simulation of the digital logic flow of the various attitude control laws, IR earth sensors and pulsed plasma thrusters.

A brief description of the satellite equations of motion and kinematics is included in Sec. II. An Adams-Moulton, Runge-Kutta integration subroutine¹ was used to solve the basic body dynamic equations. This simulation is intended for the analysis of relatively short real time attitude motion of the satellite on the order of a few minutes. Required integration time is large enough in this program so that the long term steady state response to very low frequency disturbances such as solar pressure torques are more economically determined in a separate simulation not included here. The exact kinematics are included so that both small and large angle attitude motion can be simulated with this program.

The various parts of the simulation are broken into 13 subroutines, each of which is briefly described in Sec. IV of this report. Required input data and typical output data for the program are given in Sec. V. A listing of the program is given in the Appendix. The attitude control laws for each operating mode of the pitch and roll axis systems are described in Sec. III.

II. SYSTEM EQUATIONS

The Euler equations of motion for a rigid body satellite containing a single gimbaled momentum wheel are given in Ref. 2, along with the assumptions used in the derivation. These equations are solved in the numerical simulation to provide the satellite body rates. The body rates are then converted to Euler angle rates referenced to an orbital reference frame. The Euler angle rates are then integrated to provide an inertial attitude reference for the satellite. The Euler angles are finally converted to earth sensor measured angles which are the true inputs to the attitude control system.

A. Euler Equations of Motion

$$\dot{Y}_4 = -\frac{1}{XD_1} \{ (XD_2) Y_4 + Y_5 [Y_8 + (Y_4 + M_2) (Y_6 - M_3 Y_7)] \} - K_{qr}(IRNR) \quad (1)$$

$$\dot{Y}_5 = T_M \quad (2)$$

$$\dot{Y}_6 = \frac{1}{XJ_1} [L_1 + TD_1 + (XJ_{23}) Y_7 Y_8 + (Y_4 + M_2) Y_5 (\dot{Y}_4 + Y_7) - T_M - M_3 Y_5 Y_8] \quad (3)$$

$$\dot{Y}_7 = \frac{1}{XJ_2} [L_2 + TD_2 + (XJ_{31}) Y_6 Y_8 - (Y_4 + M_2) Y_5 (Y_6 + M_3 \dot{Y}_4) + M_3 T_M - Y_5 Y_8] \quad (4)$$

$$\dot{Y}_8 = \frac{1}{XJ_2} [L_3 + TD_3 - (XJ_{21}) Y_6 Y_7 + Y_5 (\dot{Y}_4 + Y_7) + (Y_4 + M_2) T_M + M_3 Y_5 Y_6] \quad (5)$$

Conversion from a satellite reference frame to an orbit reference frame is accomplished using the standard Euler angle transformation with Y_1 , Y_2 , Y_3 taken about the axes Z_1 , Z_2 , Z_3 in this order, respectively.

B. Euler Angle Transformations³

$$\dot{Y}_1 = [Y_6 \cos Y_3 - Y_7 \sin Y_3]/\cos Y_2 - \omega_o \quad (6)$$

$$\dot{Y}_2 = Y_6 \sin Y_3 + Y_7 \cos Y_3 \quad (7)$$

$$\dot{Y}_3 = Y_8 - \tan Y_2 [Y_6 \cos Y_3 - Y_7 \sin Y_3] \quad (8)$$

C. Earth Sensor Measured Angles

$$S_1 = \tan^{-1} [\sin Y_1 \cos Y_3 + \cos Y_1 \sin Y_3 \sin Y_2]/\cos Y_1 \cos Y_2 \quad (9)$$

$$S_2 = \tan^{-1} [\cos Y_1 \sin Y_2 \cos Y_3 - \sin Y_1 \sin Y_3]/\cos Y_1 \cos Y_2 \quad (10)$$

D. Earth Sensor Simulation

Relating the earth pitch axis sensor measured angle S_1 to the output (ISAMP) of the pitch sensor at sampling intervals of (1S) seconds yields

$$ISAMP(1S) = [S_1/\text{DELTAR} + \text{RMS}] \quad (11)$$

where

DELTAR = least significant bit of sensor quantized output (rad/bit)

RMS = quantized Gaussian distributed random noise generated by sensor with zero mean and standard deviation SIGMA

IS = sampling interval = 1, 2, . . . 16.

At periods of 16 sampling intervals the value of IS is reset to zero and the stored values of ISAMP(1S) are averaged to yield the sensor output ISP.

$$ISP = -\frac{1}{16} \sum_{I=1}^{16} ISAMP(I) \quad (12)$$

The value of ISP is updated once for every 16 samples of ISAMP. Since ISAMP is sampled once every DELTAT seconds, the value of ISP is updated once every N seconds, where $N = (16) \text{DELTAT}$.

The roll sensor is simulated identically to the pitch sensor. Repeating Eqs. (11) and (12) with roll sensor variables yields

$$ISAMR(1S) = [S_2/\text{DELTAR} + \text{RMSR}] \quad (13)$$

$$ISR = \frac{1}{16} \sum_{I=1}^{16} ISAMR(I) \quad (14)$$

Thus, the quantized output of the pitch and roll earth sensors are named ISP and ISR, respectively.

The linear field of view limitation on both sensors is included in the simulation. The total field of view is not terminated abruptly at the end of the linear range, but extends in a piecewise linear symmetrical configuration called a "foldover" characteristic. This characteristic effectively doubles the acquisition field of view of the control system. Also included here is the effect of roll attitude error on the pitch sensor field of view and vice versa.

III. ATTITUDE CONTROL LAWS

The attitude control laws for the pitch and roll axis systems are broken into two categories: (a) momentum exchange and (b) momentum expulsion. In this program there are several control modes simulated for both pitch and roll axis control. A separate control law is described for each operating mode in the attitude control system.

A. Pitch Axis Control Modes

There are 5 operating modes available for controlling the satellite attitude about the pitch axis. Four modes utilize momentum exchange capability of the reaction wheel and one uses the pulsed plasma thruster for direct momentum expulsion attitude control. The control laws utilized in these 5 operating modes are described.

1. Momentum Wheel Speed Control

The control laws relating to the motor torque T_M and momentum Y_5 to the wheel speed reference input IRNP are given in this section. The actual relative wheel speed period T_P is simulated from the equation

$$T_P = 2\pi/[Y_5/XJ_4 - Y_6 + Y_4 Y_8] \quad . \quad (15)$$

The control system determines the wheel speed period T_P by measuring the interval between 8 successive tachometer pulses. The value of T_P is quantized into LSB bits per second and is updated at the rate of once per period. The digital number used to represent T_P is given by IPNP, where

$$IPNP = T_P(\text{LSB}) \text{ bits} \quad . \quad (16)$$

The value of IPNP is compared once per period with the wheel speed command IRNP to determine the error in the loop.

$$\text{ERROR} = (IPNP - IRNP) \quad . \quad (17)$$

The momentum wheel speed is binary controlled by either applying a constant reference voltage or zero to the motor windings according to the control law:

$$\begin{aligned} \text{If } (\text{ERROR} \leq 0) \quad , \quad T_M &= -T_2 \\ \text{if } (\text{ERROR} > 0) \quad , \quad T_M &= T_1 \quad . \end{aligned} \quad (18)$$

This binary control loop is updated once per period.

The reaction torque values T_1 , T_2 used in the simulation closely approximate the actual nonlinear wheel control torques. This is accomplished by least-squares, fitting a first degree function to a set of experimentally determined torque values from the actual wheel.

$$\begin{aligned} T_1 &= A_1 + B_1 \omega \quad , \quad \omega = \text{momentum wheel speed} = \frac{Y_5}{XJ_4} \\ T_2 &= A_2 + B_2 \omega \quad . \end{aligned} \quad (19)$$

The coefficients A_1 , A_2 are determined in a one g environment and to relate them to a zero g field requires a reduction in their value to compensate for the reduction in coulomb friction in space. The coefficients B_1 , B_2 will vary slightly with wheel temperature. This is taken into account when simulating various conditions in which the wheel operates.

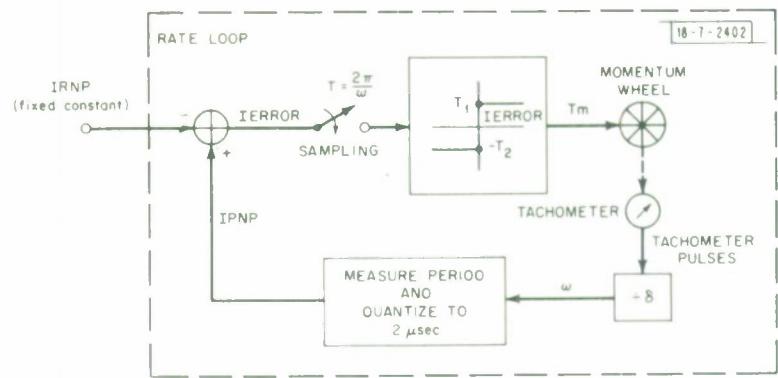


Fig. 1. Mode P1: Constant wheel speed.

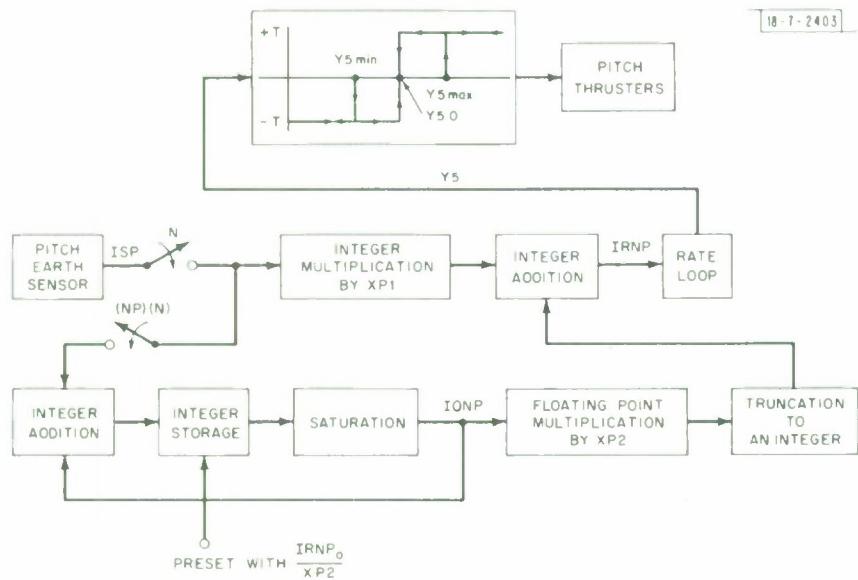


Fig. 2. Mode P2: Normal pitch control.

Since the momentum wheel always operates at a positive bias speed ω_0 , the value of IRNP will be limited within a fixed range of values for all operating modes.

2. Mode P1

In mode P1 (constant wheel speed) shown in Fig. 1, the input to the wheel speed system IRNP is fixed at a constant value. In this mode the wheel speed is held at its initial condition value unless commanded to a different speed.

3. Mode P2

In mode P2 (normal pitch control) shown in Fig. 2, the input IRNP to the wheel speed system is a function of the earth sensor output ISP. The control law for this mode uses momentum exchange to control the pitch pointing. In addition, a coarse momentum expulsion control law is used to regulate wheel speed within fixed upper and lower bounds to prevent saturation. The mode P2 control equations are given below.

$$IRNP = ISP(XP1) + IQNP(XP2) . \quad (20)$$

This relation is updated at intervals of N seconds when the value of ISP is updated. The constants XP1, XP2 are parameters whose values are adjusted to yield optimum pitch performance in mode P2.

$$IQNP \triangleq \sum_{(N)NP} ISP , \quad NP = \text{integer} , \quad N = 4 \text{ sec} . \quad (21)$$

Relation (21) is updated at intervals of $(N)(NP)$ seconds. The parameter NP is also adjusted to optimize pointing performance in conjunction with XP1, XP2. The value of IQNP is limited to the bounds

$$QNP\text{MIN} \leq IQNP \leq QNP\text{MAX} \quad (22)$$

to keep the wheel speed from saturating.

4. Mode P3

Mode P3 is termed the "sun acquisition" mode. In this mode shown in Fig. 3, the output from a wide angle sun sensor is used to automatically stop large spin rates about the pitch axis

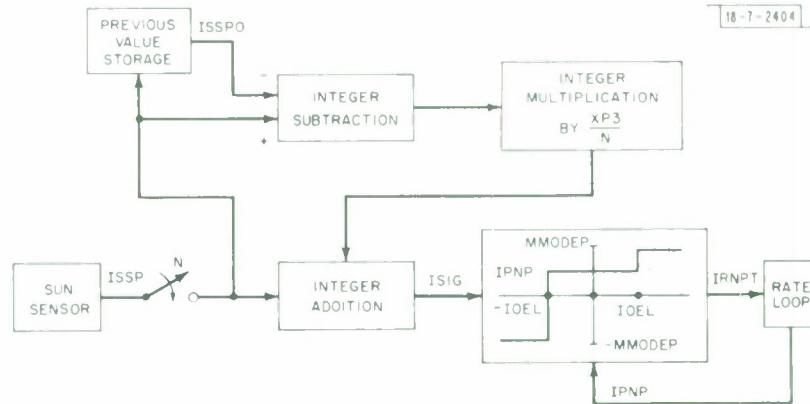


Fig. 3. Mode P3: Sun acquisition mode.

and point a reference axis to the sun within one degree. This mode uses the sun sensor reference S_1 as an input to the mode P3 control law logic. This mode is a momentum exchange law which uses the reaction wheel for its torque source. The quantized output, ISSP, of the sun reference sensor is given by the relation

$$ISSP = [-S_1/\text{DELTS}] \quad , \quad (23)$$

where DELTS = least significant bit of quantized sun sensor output.

The mode P3 control law generates a proportional plus derivative switching function, ISIG. When ISIG is less than a threshold value, IDEL, the momentum wheel is run at constant speed. When ISIG exceeds IDEL, the wheel speed is increased or decreased based on the sign of ISIG, where

$$ISIG = \frac{XP3}{N} [ISSP - ISSPO] + ISSP$$

XP3 = constant design parameter controlling the amount of damping in the system

$$ISSPO = \text{value of ISSP at the previous sampling interval} \quad . \quad (24)$$

The function ISIG is updated at intervals of N seconds and is nulled about a threshold value IDEL with the control law:

$$\text{If } |ISIG| > IDEL \quad , \quad IRNPT = (\text{MMODEP}) \operatorname{sgn}(ISIG) \quad (25)$$

$$\text{If } |ISIG| \leq IDEL \quad , \quad IRNPT = IPNP \quad , \quad (26)$$

where

IDEI = quantized threshold value of mode P3 pointing accuracy

MMODEP = large constant representing an overriding input to the wheel speed control loop which effectively uncouples the wheel speed feedback

IRNPT = quantized input to the wheel speed control system, replacing the quantity IRNP used in mode P2.

5. Mode P4

Mode P4 is termed the pitch axis "back-up" mode. In this mode shown in Fig. 4, the ternary control law is similar in nature to that of mode P3, but now the system is a momentum expulsion

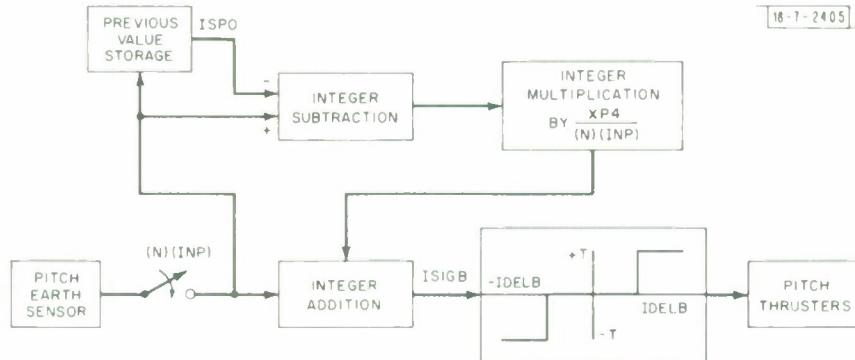


Fig. 4. Mode P4: Back-up mode.

system with the thrusters providing the control torque source. This mode provides a partial back-up to the mode P2 control law. It is assumed that the momentum wheel is running at constant speed in this mode. The control function ISIGB is given by the relation

$$ISIGB = \frac{(XP4)}{N(INP)} [ISP - ISPO] + ISP , \quad (27)$$

where

XP4 = constant design parameter controlling the damping in the system

ISPO = value of ISP at the previous sampling interval

INP = integer number of sampling intervals between update times; i.e., relation (27) is updated at intervals of N(INP) seconds.

The function ISIGB is nulled about a threshold value IDELB, with the control law:

$$\begin{aligned} \text{If } ISIGB > IDELB & , \quad ISEQU_1 = 5 \\ \text{If } ISIGB < - IDELB & , \quad ISEQU_1 = 1 \\ \text{If } |ISIGB| < IDELB & , \quad ISEQU_1 = 0 \end{aligned} , \quad (28)$$

where

IDE LB = quantized threshold value of mode P4 pitch axis pointing accuracy

ISEQU₁ = logic input to thruster control matrix for torque about pitch axis (0, 1, 5 commands designate zero, plus and minus torque, respectively).

6. Mode P5

This mode is called the "gyro" control mode. It is a tentative mode and has not been simulated in detail yet. A preliminary coarse simulation of the gyro mode as envisioned for use in LES-8/9 is included here. The rate integrating gyro output ISAMP is assumed proportional to the integral of pitch axis rate, i.e.,

$$ISAMP(IS) = \frac{1}{DELTAR} \int_{t_0}^t Y_6 dt . \quad (29)$$

To be compatible with the earth sensor interface the gyro output is quantized with the same resolution and same sampling time N as the earth sensors. This mode simply replaces the earth sensor with a rate gyro output. Detailed simulation of the gyro dynamics may be included at a later time if necessary.

B. Pitch Axis Coarse Momentum Control

In addition to the above modes, there is a coarse momentum expulsion limit control used when the system is in modes P2 or P3. This control is used to maintain the angular momentum stored in the wheel within ± 10 percent of its nominal bias value. The coarse control law is a binary "on-off" hysteresis switch

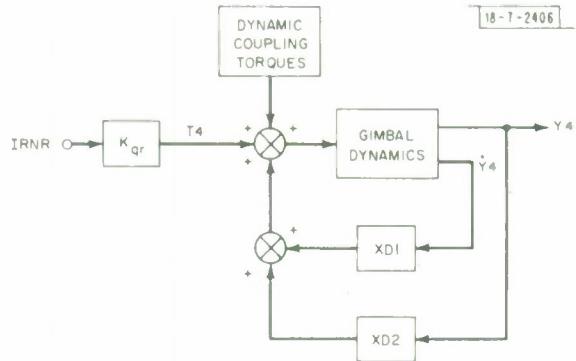


Fig. 5. Mode R1: Damping mode.

$$K_{qr} = (K_d K_f K_A) \left(\frac{f_1 - lb}{bit} \right)$$

where

$$K_d = \text{gain of D/A converter } \left(\frac{\text{volts}}{\text{bit}} \right)$$

$$K_f = \text{gain of gimbal torque motor } \left(\frac{f_1 - lb}{A} \right)$$

$$K_A = \text{gain of gimbal torque amplifier } \left(\frac{A}{\text{volt}} \right)$$

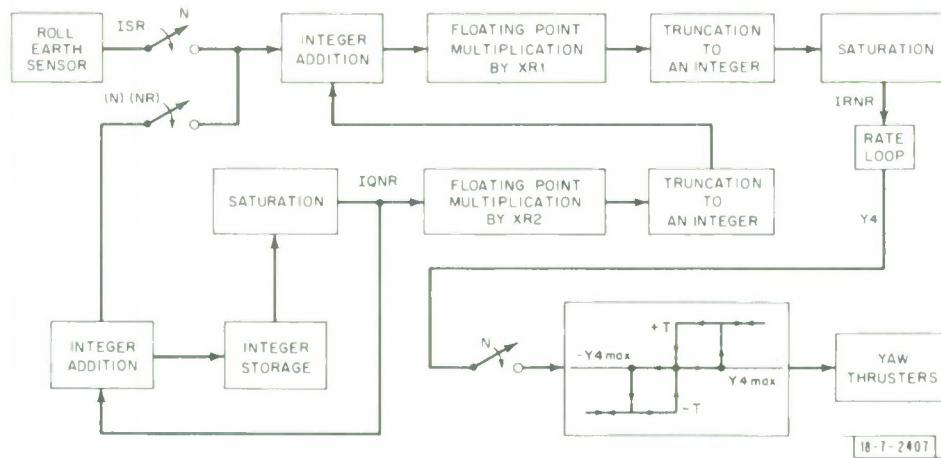


Fig. 6. Mode R2: Normal roll control.

$$\begin{aligned}
& \text{If } |Y_5 - Y_{50}| < |Y_{50} - Y_{5 \min}| , \quad \text{ISEQU}_1 = 0 \\
& \text{If } Y_5 > Y_{5 \max} , \quad \text{ISEQU}_1 = 5 \text{ until } (Y_5 - Y_{50}) \leq 0 \\
& \text{If } Y_5 < Y_{5 \min} , \quad \text{ISEQU}_1 = 1 \text{ until } (Y_5 - Y_{50}) \geq 0
\end{aligned} \quad (30)$$

where

ISEQU_1 = thruster logic input for pitch torque command

Y_{50} = nominal bias momentum value

$Y_{5 \min}$ = minimum bias momentum allowable before dumping

$Y_{5 \max}$ = maximum bias momentum allowable before dumping.

C. Roll Axis Control Modes

There are 4 operating modes available for controlling the satellite attitude about the roll axis. Three modes utilize momentum exchange capability of the gimbal control system and one mode uses the pulsed plasma thruster for direct momentum expulsion attitude control. The control laws utilized in these 4 modes are listed below.

1. Mode R1

This mode, shown in Fig. 5, is termed the "damping mode" and consists primarily of a single analog rate loop used to generate heavy damping of gimbal angle rates. In Refs. 2, 4 it was shown that the existence of this loop caused active nutation damping at all times and incrementally stabilized the large angular momentum vector stored in the momentum wheel. In this mode the gimbal damping coefficient XD_1 and spring constant XD_2 are included in Eq. (1) as fixed control laws and the gimbal input $IRNR = 0$.

2. Mode R2

This mode, shown in Fig. 6, is termed the "normal" roll control mode. The input $IRNR$ to the gimbal control system is a function of the earth sensor output ISR . The control law for mode R2 uses momentum exchange between the gimbal control system and satellite body to control the roll axis pointing. The gimbal torque motor provides the necessary reaction control torque to move the satellite body about the momentum wheel gimbal axis (roll axis). In addition, a coarse momentum expulsion limit control law is used to regulate maximum gimbal angle magnitude within fixed upper and lower bounds to prevent gimbal saturation and excessive yaw axis attitude⁴ errors. The mode R2 control equations are given below.

$$IRNR = [ISR + (IQNR) XR2] (XR1) . \quad (31)$$

This relation is updated at intervals of N seconds when the value of ISR is updated. The constants $XR1$, $XR2$ are parameters whose values are adjusted to yield optimum roll pointing performance in mode R2.

$$IQNR \triangleq \sum_{N(NR)} ISR , \quad NR = \text{integer} , \quad N = 4 \text{ sec} \quad (32)$$

Relation (32) is updated at intervals of $N(NR)$ seconds. The parameter NR is adjusted to optimize pointing performance in cooperation with XR1, XR2. The values of IQNR and IRNR are limited to the bounds

$$\begin{aligned} \text{QNRMIN} < \text{IQNR} &< \text{QNRMAX} \\ |\text{IRNR}| &\leq \text{RMAX} , \end{aligned} \quad (33)$$

to keep the gimbal control motor from saturating and thus provide no damping.

3. Mode R3

Mode R3, shown in Fig. 7, is termed the "gimbal control" mode. In this mode the control laws are identical to those used in mode R2 except that the earth sensor output ISR is replaced by the quantized gimbal angle sensor output Y_4 .

$$\text{ISR} = -Y_4/\text{DELTAR} . \quad (34)$$

This mode can be used to independently control the satellite orientation about the roll axis as, for instance, in an acquisition search scan, etc. This mode is a momentum exchange system also and relies upon gimbal control motor reaction torque.

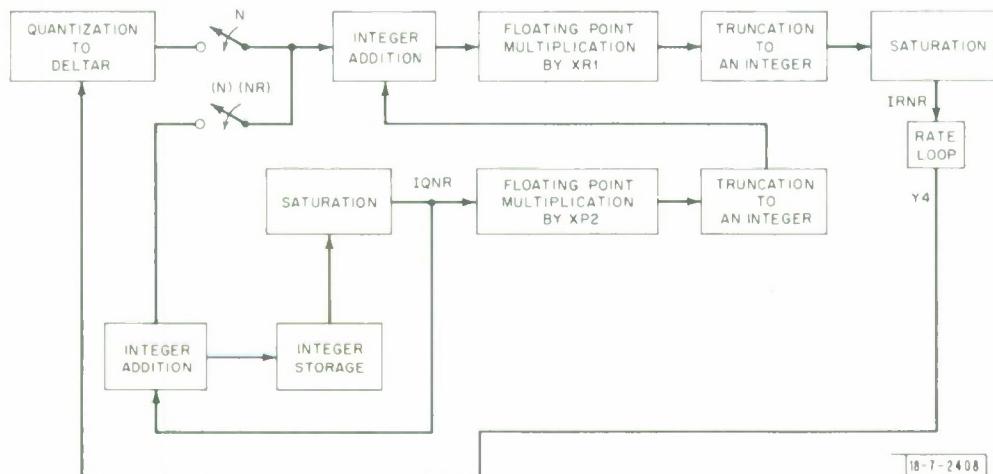


Fig. 7. Mode R3: Gimbal control.

4. Mode R4

This mode is termed the roll axis "back-up" mode (see Fig. 8). The control system consists of a binary "on-off" hysteresis control function whose sign controls the satellite attitude control thrusters. This system is a momentum expulsion system whose primary function is to provide a back-up capability to mode R2. This mode depends upon the momentum storage

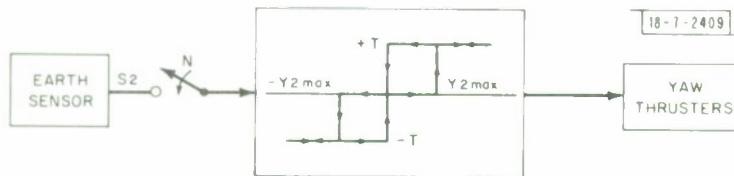


Fig. 8. Mode R4: Back-up mode.

capability of the wheel due to the steady state precession equations relating roll axis motion with torque about the yaw axis. The control law for this mode uses the roll axis earth sensor input S_2 to activate the yaw thrusters.

$$\begin{aligned} \text{If } |S_2| < Y_{2 \max} &, \quad \text{ISEQU}_3 = 0 \\ \text{If } S_2 \geq Y_{2 \max} &, \quad \text{ISEQU}_3 = 3 \text{ until } S_2 \leq 0 \\ \text{If } S_2 < -Y_{2 \max} &, \quad \text{ISEQU}_3 = 7 \text{ until } S_2 \geq 0 \end{aligned} \quad (35)$$

where

ISEQU_3 = thruster logic input for yaw torque command

$Y_{2 \max}$ = quantized threshold value of mode R4 roll axis pointing accuracy.

D. Roll Axis Coarse Momentum Control

In addition to the above roll control modes, there is a coarse momentum expulsion limit control used when the system is in mode R2. This control is used to maintain the satellite angular momentum vector orientation perpendicular to the orbit plane within a given threshold value. The input to this control law is the gimbal angle Y_4 . This control law maintains $|Y_4|$ within a threshold region at all times so that yaw attitude error is held to an acceptable value over the entire orbit. See Ref. 4 for a description of how Y_4 couples into Y_3 when the satellite is in mode R2. The control law for coarse momentum control is a binary "on-off" hysteresis switch as follows:

$$\text{If } |Y_4| < Y_{4 \max} &, \quad \text{ISEQU}_3 = 0 \quad (36a)$$

$$\text{If } Y_4 > Y_{4 \max} &, \quad \text{ISEQU}_3 = 3 \text{ until } Y_4 \leq 0 \quad (36b)$$

$$\text{If } Y_4 < -Y_{4 \max} &, \quad \text{ISEQU}_3 = 7 \text{ until } Y_4 \geq 0 \quad (36c)$$

where

$Y_{4 \max}$ = angular threshold value of mode R2 yaw axis pointing accuracy.

Note that relations (36b) or (36c) hold until the value of Y_4 reaches zero or changes sign and then control is shifted to relation (36a).

IV. DESCRIPTION OF SIMULATION

In this section, the subroutines which are used to perform the simulation are briefly described and flow diagrams of the new subroutines are given. The overall simulation is performed by 13 subroutines. These are broken into three basic groups according to their functions.

(a) Subroutine linkage and integration subroutines

Main Program

RK (Runge-Kutta)⁴

AM (Adams-Moulton)⁴

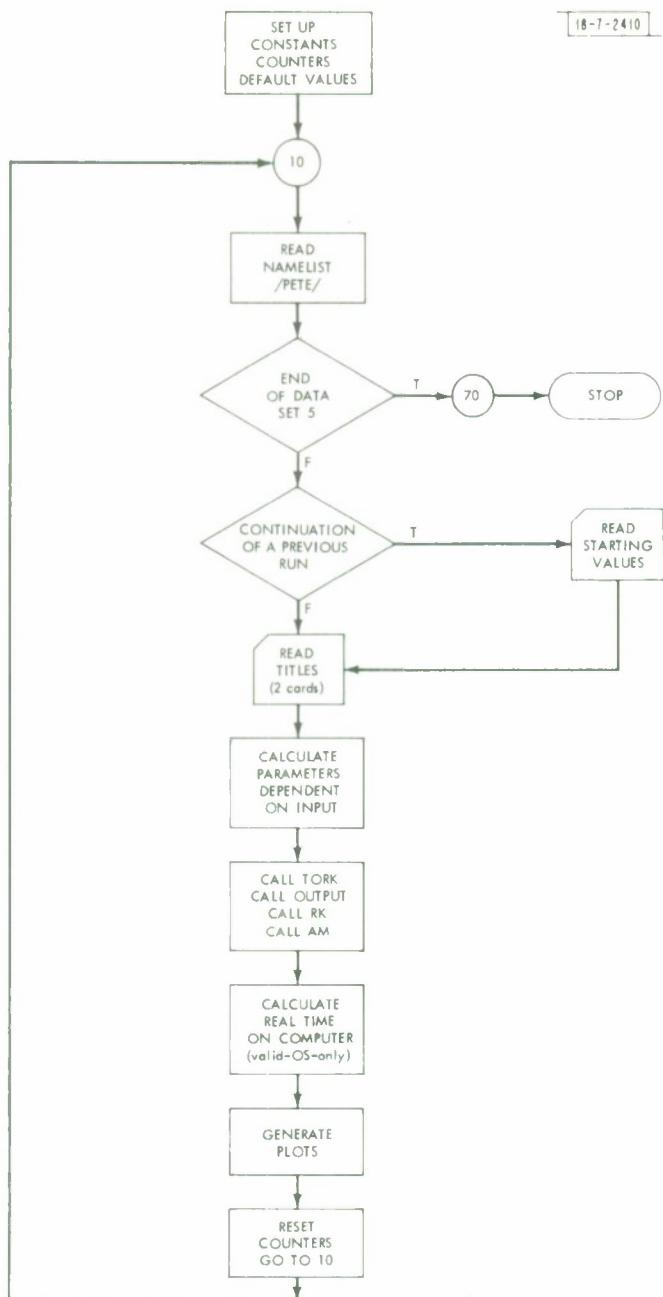


Fig. 9. Flow diagram of main program.

(b) Satellite dynamics, kinematics, sensors and control law subroutines

DERIV
DIGIT
TORK
TORQUE
UNLOAD

(c) Output format and plotting subroutines

GR 1
GR 2
OUTPUT
FRAME V
PRINT V

A. Main Program of the Simulation

The main routine sets up the initial conditions, reads each data set in turn, calls the simulation routines, and plots the results (see Fig. 9). There are several routines called in various sections of the program which are in the Lincoln Library. They are DUMPV, TIMHR,⁵ REREAD, STOIDV, FRAMEV, PRINTV, PLTND.

The input is read in via NAMELIST/PETE/. All variables are computed in standard engineering units, degrees, degrees/second, rpm for the wheel speed. Those variables in the input list whose units have to be altered for the simulations are stored as they are initialized and new variables hold the converted values. The variable names differ by 0 (zero) as the final character of the variable name. Following the namelist, two title cards are read in. The program stores all 80 columns of the first card and the first 48 columns of the second card. Successive data sets may be added for each simulation desired. The program may be terminated in either of two ways: (1) the absence of data to be read in terminates the program normally, (2) the namelist may be read in with the logical variable FIN set to TRUE : FIN = T.

The program was originally written to produce punched output with the intention of continuing a particular simulation. Those write statements in subroutine AM on logical unit 7 are currently commented out. To read these cards back in, the user should initial all variables in the namelist as they originally were with the exception of the logical variable T00 : T00 = T. The punched cards follow the namelist and precede the titles in the input stream. When this method of initialization is used, the array Y0 has units used by the program rather than engineering units. For a successive data set, all of Y0 should be initialized.

To perform the requested simulation the program makes an initial call to TORK to initialize constants for the thrusting sequencing routine TORQUE and UNLOAD. These constants are used via the calls to the entry point THRUST in TORK. An initial call to OUTPUT stores the initial values of Y to be plotted. The sequence of calls to RK and AM perform the simulation. Control returns to MAIN when T exceeds TBOUND. The stored arrays PY1, PY2, ... PYn are plotted via calls to GR1. NFR controls the number of frames the data are to be plotted on; PT is the array of times, PYi is the corresponding array of data. If PYi is constant throughout, no plot can be generated. IERR is returned nonzero. The calls to PRINTV label the last frame of each set of frames per array plotted. The first and last frame for each simulation are the input parameters and titles.

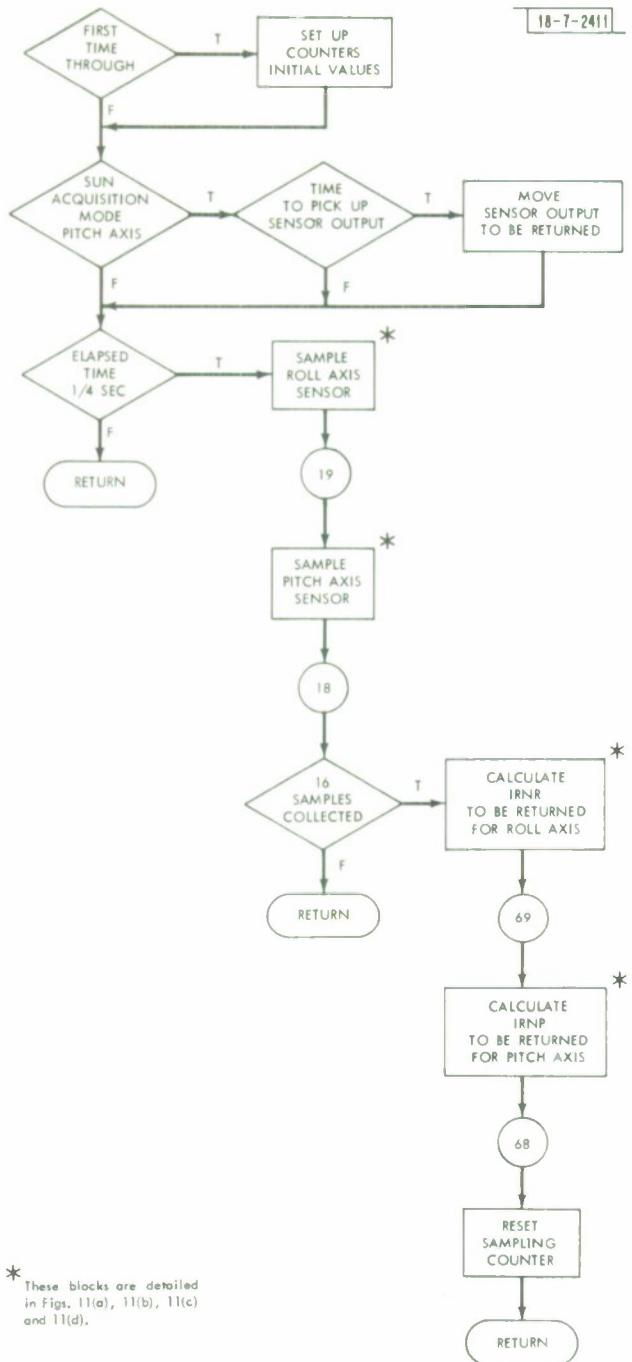


Fig. 10. Main flow of subroutine digit.

After resetting the appropriate parameters and counters, program control returns to the reader for another set of data for the next simulation. An empty reader terminates the program.

The current size of the program requires that simulations totaling 2000 seconds or less be run as Class C jobs under Lincoln's MVT, longer simulations are Class F.

B. Major Subroutines

1. DERIV Subroutine

Subroutine DERIV is called by RK and AM once for each step in the integration. The calling sequence is Y, YDOT. Y is the array of values coming in; YDOT is the array of values returned. In addition to calculating YDOT for each defined entry of the array, DERIV sets up the parameters needed by DIGIT, calls DIGIT, and updates the motor torque T_M using the results of DIGIT every T_P seconds.

The parameters IB and IBE are flags for the initial step of each simulation. They are zero until used once, then they are nonzero until a new simulation is begun.

The state variables Y, YDOT are dimensioned 20 in the calling programs. Currently, the program uses 12 of these 20 locations. To add to the existing system of differential equations, one need define YDOT(i) in DERIV, where $12 < i \leq 20$. The variable NEQ is initialized on BLOCK DATA and can be changed in the main program via NAMELIST. The parameter NEQ is the number of equations in the system being solved.

2. DIGIT Subroutine

Subroutine DIGIT contains the mathematical model of the actual digital control system on the pitch and roll axes. It receives from DERIV the current values of S(1), S(2), Y(4), Y(5), and Y(10). It returns to DERIV the values of the sensors for the pitch and roll axes, IRNP and IRNR.

The main flow of this routine is shown in Fig. 10 and is constructed with three major blocks. The first block is executed once at the beginning of each simulation. In this block all parameters necessary for the digital model and dependent on the particular input data set are calculated and all counters are initialized.

Parameter IB flags whether or not the first block has been executed. The second block stores the sensor output every quarter second [see Figs. 11(a) and 11(b)]. The third block averages the sensor output over 4 second intervals and uses these averages to calculate the returned values for the controlling system of equations.

In the first block, SIGMA is converted from degrees to least significant bits, and its value is adjusted for 4 second averaging effects by being multiplied by 4. Maximum and minimum saturation values are calculated for the integrator registers and these values are returned to DERIV. The variable T is the current time as calculated in RK and AM. TZERO is the initial time of each quarter second sampling period. IS is the incremented index to store the sampled information. IS is set to zero initially and after each set of 16 sensor samples.

If MODEP is 3, there is a delay in returning the pitch sensor output back to DERIV. The delay is controlled by TIMDEL, an input parameter. IP3 delays the program logic flow until the sensor output is generated before checking to see if elapsed time equals or exceeds the time delay. TP3 is the time that the sensor output was generated.

The second block of DIGIT stores the sensor output every quarter second to be eventually averaged (see Figs. 11(c) and 11(d)). These are two principal controlling statements. The first

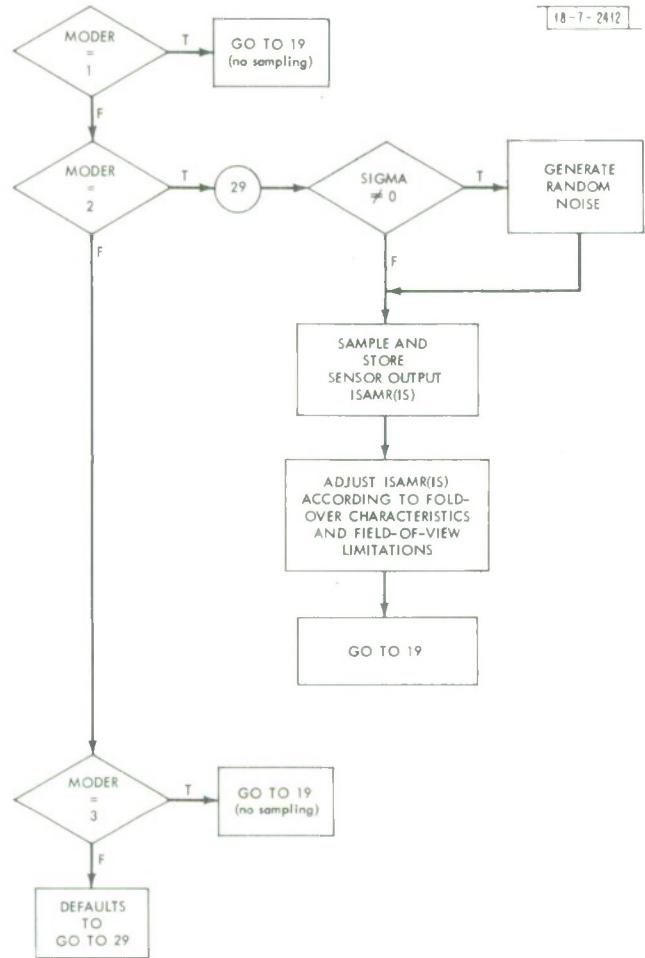


Fig. 11(a). Pitch axis sensor flow in digit.

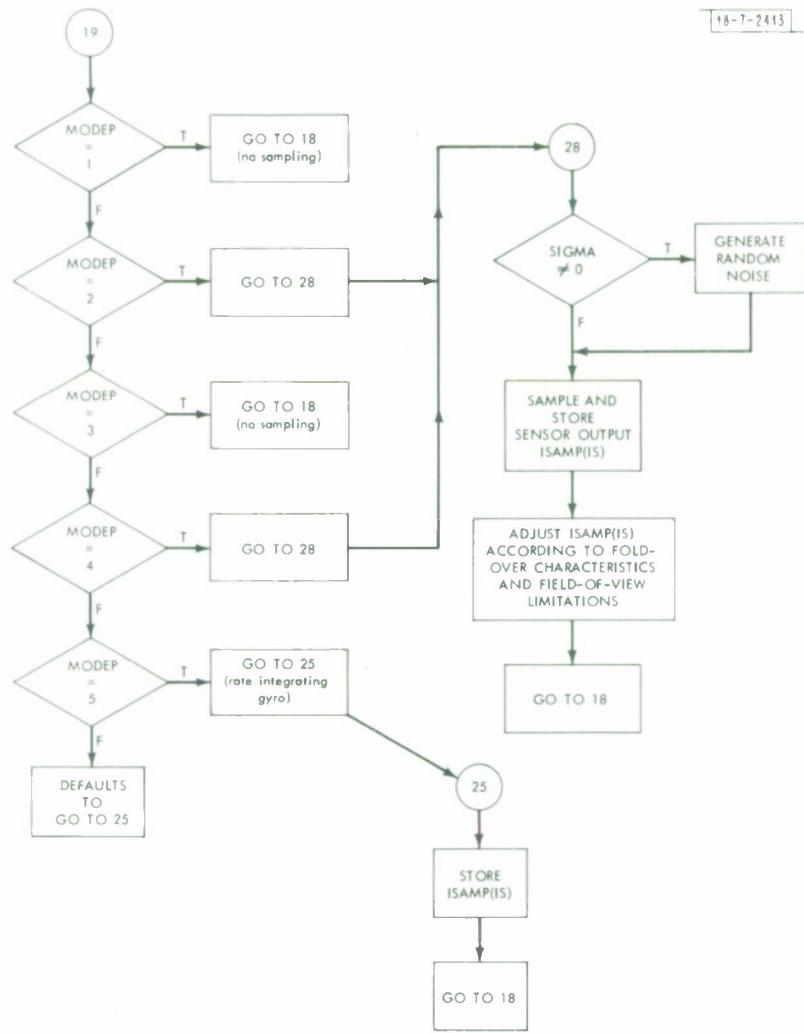


Fig. 11(b). Roll axis sensor flow in digit.

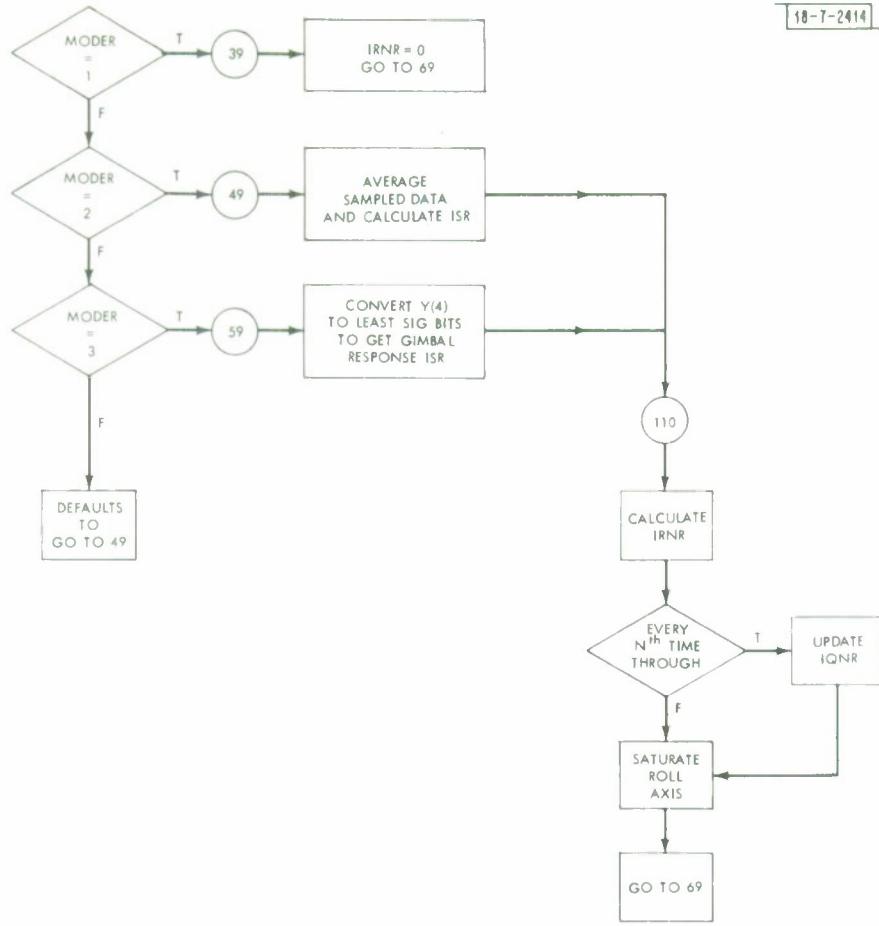


Fig. 11(c). Roll axis logic flow in digit.

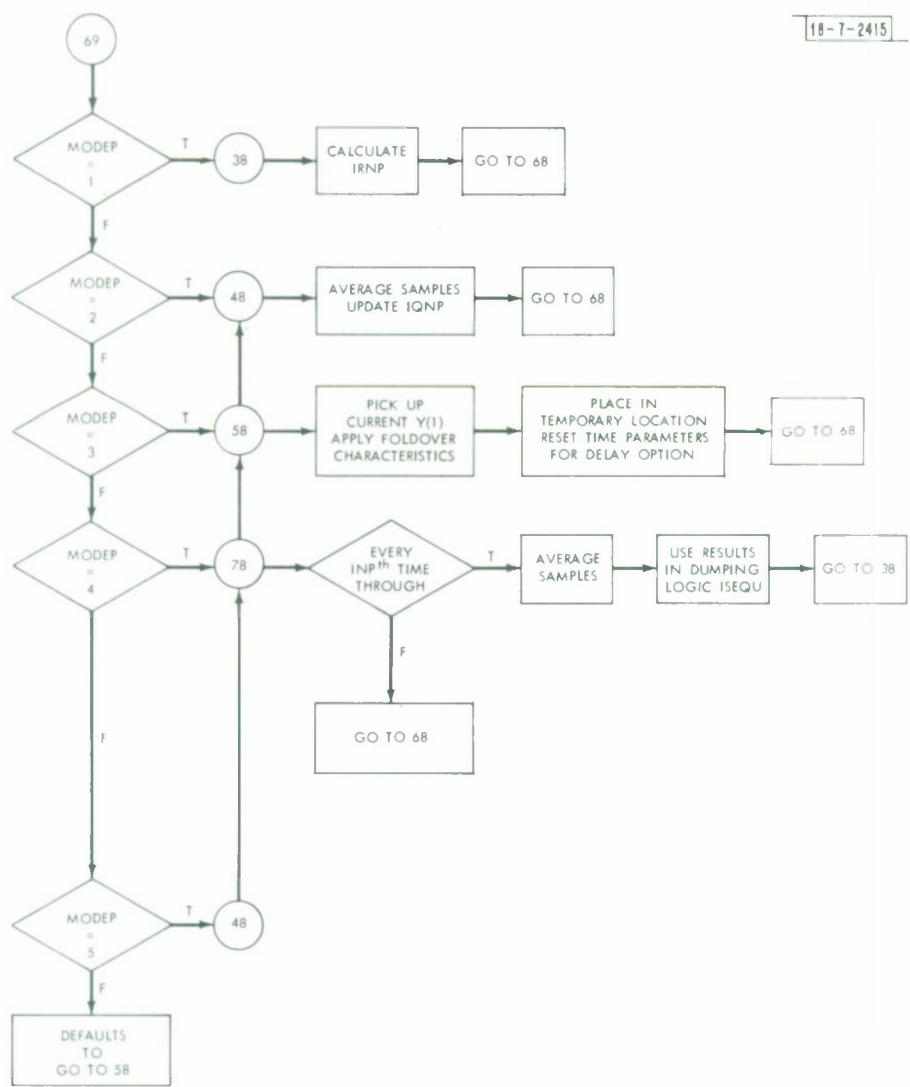


Fig. 11(d). Pitch axis logic flow in digit.

is a computer GO TO for the roll axis. The second is a computer GO TO for the pitch axis, i.e.,
GO TO (19, 29, 19), MODER.

When MODER = 1 or 3, the program logic flow goes to labeled statement 19. Likewise, when
MODER = 2, program control branches to labeled statement 29.

	<u>Value</u>	<u>Meaning</u>
MODER	1	DAMPING MODE
	2	POINTING MODE
	3	GIMBAL CONTROL MODE
MODEP	1	CONSTANT SPEED
	2	POINTING MODE
	3	ACQUISITION MODE
	4	PITCH BACK-UP MODE
	5	RATE INTEGRATING GYRO MODE

To increase the number of modes for either roll or pitch axis, another labeled control section must be added and the label put in the list for the appropriate computed GO TO statement. In DERIV, regardless of which roll axis is used, control passes eventually to labeled statement 19, the computed GO TO for the pitch axis. The various pitch modes finally pass control to labeled statement 18 where TZERO is set, and IS is checked to see if 16 samples have been stored. If less than 16 samples are in storage, control returns to DERIV. Otherwise, control passes to the third block in DIGIT.

For the roll axis, no sampling takes place in modes 1 and 3. For mode 2, the values of Y(2), (S(2) in DERIV) are stored. The decimal fraction of Y(2) is truncated; the integrals remaining are then converted from radians to least significant bits. For a nonzero SIGMA, a random number from a Gaussian distribution is added to Y(2). The storage array is ISAMR. According to the value of Y(1), (S(1) in DERIV), limits of the field of view for the sensor are determined. If Y(1) is outside the field of view, FOV, a zero is stored. If the absolute value of ISAMR lies between 1024 and 2047, the difference between 2048 and ISAMR is stored with the signs of the original value. This process is referred to as the "fold over" sensor characteristic. When the roll axis sensor output is stored, the program then repeats the procedure for the pitch axis sensor.

For the pitch axis, no sampling takes place for modes 1 and 3. For mode 5, the variable Y(10) (the rate gyro output) is converted from radians to least significant bits and stored in ISAMP. For pitch modes 2 and 4 the current value of Y(1) plus any random noise is stored in ISAMP. The random noise is selected from a Gaussian distribution with standard deviation, SIGMA. For SIGMA equal to zero no noise is added. The program compares SIGMA ± EPS (where EPS is a small number) with zero, since testing on equality with real numbers is not always reliable. If Y(2) indicates that the sensor is out of the field of view, ISAMP is set to zero. The fold over sensor characteristic is identical for both the pitch and roll axis sensors.

After the pitch axis information is stored, TZERO is reset. IS is compared to see if 16 samples have been taken. The 16 samples parallel the actual 16 samples taken every 1/4 second for 4 seconds. A counter rather than absolute time is used because of the variety of time increments possible to be used by AM. Four seconds could mean 15 or 17 samples taken. If IS is less than 16, program control returns to DIGIT.

When IS equals 16, program control passes to the third block of DIGIT. The integer N is a continuous counter of the number of times sensor averaging has taken place. Thus, certain calculations can be done every i^{th} change in N by a comparison of N mod i with zero.

In the third block of DIGIT, the two principal control statements are computed GO TO's for roll and pitch axis. Any additional modes added in the second block must also be added to these GO TO's even though the averaging logic is the same as some previous mode. Whatever roll axis mode is used, control eventually passes to labeled statement 69. Statement 69 is the computed GO TO for the pitch axis. Each pitch mode eventually returns to labeled statement 68. Here the counter IS is reset to zero and control returns to DERIV.

For the roll axis, mode 1 returns a zero in the output IRNR. For mode 2, the 16 stored sensor values are averaged as ISR. For mode 3, Y(4) is converted from radians to degrees and then quantized and stored as ISR. The variables ISR and IQNR are used to calculate IRNR. IQNR is updated by ISR every NRth time and is limited by QNRMAX and QNRMIN. The absolute value of IRNR is limited by RMAX and is returned to DIGIT. After this operation, control passes to the computed GO TO for the pitch axis.

For the pitch axis, mode 1 returns the initial wheel speed with appropriate unit manipulations via IINT as IRNP. For mode 2, the 16 samples in ISAMP are averaged and the result stored as ISP. INDEX is a counter for storage of time and sensor output to be plotted. IRNP is calculated using ISP and IQNP where IQNP is updated by ISP every NPth time through the loop. IQNP is bounded by QNPMAX and QNPMIN. For mode 5, the output of sensor one, Y(1) is bounded by \pm and converted from radians to least significant bits and stored as ISSP. For the time delay option TP3 is set to T, IP3 is set to 1.

For mode 4, control law calculations take place every INPth time and this affects the values of ISEQU. ISEQU controls the sequence of the firing of the thrusters. In this mode IRNP is returned as in mode 1.

3. TORK, TORQUE, and UNLOAD Subroutines

The three subroutines TORK, TORQUE, and UNLOAD provide DERIV with the appropriate torques, L1, L2, L3, which simulate the firing of the thrusters. Subroutine TORK is called once per simulation from the main program to establish certain tables dependent on the physical location of the thrusters on the satellite body. Subroutine TORQUE is called once per integration step by both AM and RK. UNLOAD is called each time TORQUE is entered. If it is time to fire a thruster, TORQUE calls TORK via ENTRY THRUST. At this time torques L1, L2, L3 are updated for DERIV.

The thruster torques are passed through COMMON/CONTROL/ and they have different names in each routine.

Subroutine	Variable Name		
TORK	T(1)	T(2)	T(3)
TORQUE	L(1)	L(2)	L(3)
DERIV	L1	L2	L3

In each routine they are REAL*8 variables.

Subroutine TORK accepts as input the distance in inches of the thrusters from the origin of the satellite reference frame. TORK establishes a torque look-up table, TABLE, first by filling in the signs (+ or -) of the torque components for each thruster in a 12×3 array. It then computes the magnitudes of the torques and replaces each entry with the torque components

along the Z_1 , Z_2 , and Z_3 axes. THETA is the angle of thrust with respect to Z_2Z_1 plane and PHI is the angle of thrust with respect to Z_2Z_3 plane. FORCE is the average force per firing pulse for each thruster. The ENTRY THRUST routine adds the component torques of each of the thrusters fired to the total components stored in COMMON/CONTROL/.

Subroutine TORQUE contains the logic to keep track of which thruster is being fired, along with the length of firing time, and determines the sequence of the firing. Two arrays initialized in BLOCK DATA are critical to the functioning of TORQUE.

ASEQ is an integer array of numbers from 0 to 8 which specifies the sequence of torquing activity. The program will specify thruster torque about each of the three satellite axes for 100 seconds. At the end of each 100 second interval, the program will automatically shift to the next axis indicated. The following table establishes a correspondence between ASEQ array values and common torque about the axes.

<u>Torque</u>	<u>ASEQ Index</u>
no torque	0
+21 torque	1
+22 torque	2
+23 torque	3
+22 stationkeeping	4
-21 torque	5
-22 torque	6
-23 torque	7
-22 stationkeeping	8

The thruster selection rules can be easily changed. The thruster selection rules are implemented by a thruster selection table initialized by BLOCK DATA. The thruster selection table is kept in the labeled common block, SELECT. SELECT is an 8×4 integer array. The first index specifies the desired action according to the previous table while the second index specifies the selected thrusters. The thrusters and the indices used to specify them are listed in the following table for reference.

<u>Thruster</u>	<u>Select Index</u>
A ₁	1
A ₂	2
B ₁	3
B ₂	4
C ₁	5
C ₂	6
D ₁	7
D ₂	8
E ₁	9
E ₂	10
F ₁	11
F ₂	12

This table is used for the selection of up to four thrusters to provide torque about each axis.

ASEQU is passed in common/SEQU/ and SELECT in common/TABLES/. ATIME and ALIMIT are the current length of time of firing and maximum allowable time of firing about the current axis. TTIME and TLIMIT are the current length of time of firing and maximum allowable time of firing with the current thruster. APOINT specifies the current axis. TCUR specifies the current thruster. The call to THRUST is made with the appropriate value of IFIRE taken from an appropriate place in SELECT. With the three forces updated, control returns to DERIV.

At the beginning of TORQUE is a call to subroutine UNLOAD (see Fig. 12). The values of ASEQU are updated depending on the values of MODER and MODEP (ASEQU is called ISEQU in UNLOAD). First the roll axis modes are examined, then the pitch axis modes. If the roll axis mode is 1 or 3, there is a choice of a back-up mode, MODE = 2. If there is no back-up on these modes, UNLOAD does nothing. If MODE = 2, ISEQU(3) is changed to 0 or 3 or 7 depending on the previous value of ISEQU(3), the current value of Y(4) and the maximum limit on Y(4)(YMAX). In the back-up mode for the roll axis, ISEQU(3) becomes 0, 3, or 7 depending on the previous value of ISEQU(3), the current value of Y(2) and the limiting Y2MAX. This is referred to as the gimbal dump logic.

For the pitch axis in modes 1 and 2 the value of ISEQU(1) is changed to 0, 1, or 5 depending on the previous value of ISEQU(1), the current value of Y(5), the upper and lower limits, Y5MAX and Y5MIN, and the initial wheel speed Y050. This is referred to as the wheel dump logic.

C. Output Format and Plotting Subroutines

The printed and optional punched output is produced in subroutine AM. The plotted output is stored by OUTPUT and plotted by GR1 and GR2. OUTPUT is called periodically by AM, every 2 seconds. To alter the frequency, MPT should be changed in BLOCKDATA and AM. The frequency of points plotted is related to the initial step size H0.

$$\text{frequency} = \frac{256 * H0}{MPT}$$

Printed output is produced every TBOUND-T0/10 seconds, to yield 10 sets total per simulation. Punched output is produced at the end of each simulation. The punched output is in Z format as it is intended for machine use only. The punched output does not include the current sensor information from DIGIT.

Subroutine GR1 is called from the main program once for each variable to be plotted. The calling sequence is NFR, X, Y. NFR is the number of frames to spread the data over; X is the array of horizontal values; Y is the array of vertical values. GR1 calls GR2 passing necessary parameters via COMMON/GR/. GR2 calls the SC4020 routines necessary to produce a grid, points, and lines connecting the points. If all the Y values are constant, no grid can be drawn, as the scale on each grid is dependent on the range of the Y values. In case no grid can be drawn, a flag, IERR, is returned non-negative. No further processing is performed in GR2 and the flag is returned to the main program via common/SKIP/ so that the printing of the titles is skipped also.

If it is desired to add the plotting of another variable, the variable should be stored in an array in subroutine OUTPUT. The array should be dimensioned 5001, should be REAL * 4, and should be in common /OTPT/ in both OUTPUT and in MAIN. In MAIN two additional cards are needed, one call to GR1 and one conditional call to PRINTV to produce a title on the plot. Deleting a frame of output is similar.

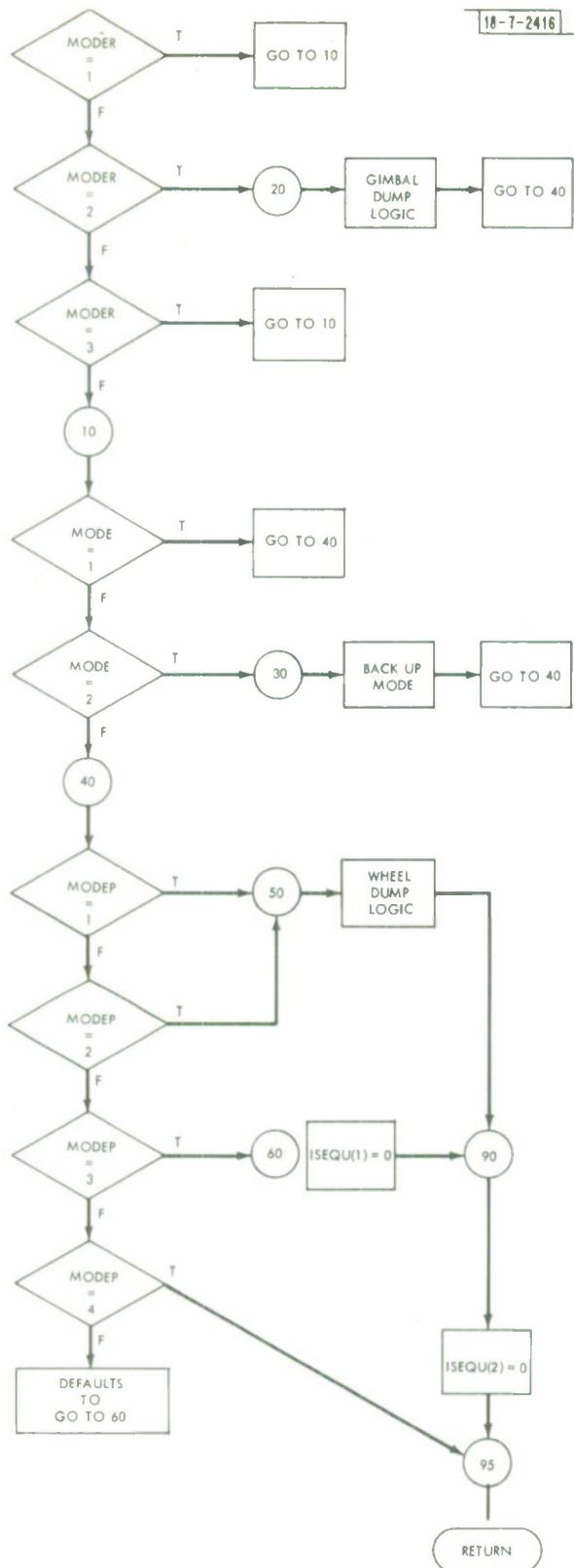


Fig. 12. Flow diagram of subroutine unload.

V. USE OF THE PROGRAM

The required program input variables along with typical values used and the output data format are described in this section. For each computer run input data are printed out at the beginning of the run to identify the parameter values used. The input variables are listed below in the same order as required in the program.

A. Input Variables

H0 = initial computation step size (seconds)
TBOUND = final computation time (seconds)
T0 = initial computation time (seconds)
Y0 = initial conditions of variables Y1 through Y12, respectively,
at t = T0
NFR = integer number of frames of plotted output per simulation
FIN = F or T, logical false or true which stops program
T00 = F or T, logical false or true which is used to signify continua-
tion of a run
GLB = greatest lower bound limit on integration error over one
step (10^{-7})
LUB = least upper bound limit on integration error for one step (10^{-5})
XJ = principal inertias of satellite and reaction wheel rotor (XJ1,
XJ2, XJ3, XJ4)
Z2 = thruster location distance from satellite center of gravity on
coordinate Z2 (inches), one dimension
Z1 = thruster location distances from satellite center of gravity on
coordinate Z1 (inches), two dimensions
ASEQU = three integers representing the initial values of thruster firing
command about pitch, roll, yaw axes, respectively
XP1 = pitch axis proportional gain parameter (integer)
XP2 = pitch axis integral gain parameter
XD1 = nutation damping coefficient parameter
XD2 = gimbal flexible spring constant
XD3 = not being used (spare parameter)
XR1 = roll axis proportional gain parameter
XR2 = roll axis integral gain parameter
MODE = (1 or 2) roll axis back-up enable switch indicating normal or
back-up control mode operation
SIGMA = RMS value of random noise output of earth sensor (deg)
NR = roll axis integral gain sampling ratio (integer)
MODER = integer representing desired roll axis operating mode (1-4)

MODEP = integer representing desired pitch axis operating mode (1-5)

MMODEP = integer number input to wheel speed control in pitch acquisition mode

IDEL = integer number representing deadband in pitch acquisition mode (bits)

TIMDEL = time delay in updating pitch acquisition mode logic after each sensor sample (seconds)

NP = pitch axis integral gain sampling ratio (integer)

M2 = gimbal misalignment angle about the Z₂ axis (radians)

M3 = gimbal misalignment angle about the Z₃ axis (radians)

XP3 = pitch axis derived rate gain parameter in acquisition mode (integer)

LSB = wheel speed period resolution (bits/second)

TD1 = external torque about pitch axis (ft-lbs)

TD3 = external torque about yaw axis (ft-lbs)

Y4MAX0 = maximum gimbal angle allowable in roll axis normal mode before momentum dumping (degrees)

Y5MIN0 = minimum wheel speed allowable before momentum dumping starts (rpm)

Y5MAX0 = maximum wheel speed allowable before momentum dumping starts (rpm)

Y2MAX0 = deadband in roll axis back-up mode (degrees)

Y5N0 = nominal bias wheel speed (rpm)

XP4 = pitch axis derived rate gain parameter in back-up mode (integer)

IDELB = integer number representing deadband in pitch back-up mode (bits)

INP = sampling ratio of pitch back-up logic to sensor sampling (integer)

Typical values for the above defined variables for simulation of the LES-8/9 current configuration are given below:

H0 = 0.25 sec, TBOUND = 300 → 1200 sec, T0 = 0.0

Y0 = (initial conditions for all state variables), Y₁₀ = initial pitch axis error (degrees)

Y₂₀ = initial roll axis error (degrees), Y₃₀ = initial yaw axis error (degrees)

Y₄₀ = initial gimbal angle (degrees), Y₅₀ = initial wheel speed (rpm)

Y₆₀ = initial pitch axis body rate (deg/sec), Y₇₀ = initial roll axis body rate (deg/sec)

Y₈₀ = initial yaw axis body rate (deg/sec), Y₉₀ = not used = 0

Y₁₀₀ = initial value of integral of Y₁, Y₁₁₀ = initial ITAE value for pitch error

Y_{120} = initial ITAE value for roll error, NFR = 1, FIN = F,
 $T_{00} = T$, GLB = 10^{-7} , LUB = 10^{-5} ,
 XJ = (values of inertias): $XJ1 = 120 \text{ slug}\cdot\text{ft}^2$, $XJ2 = 130 \text{ slug}\cdot\text{ft}^2$
 $XJ3 = 28 \text{ slug}\cdot\text{ft}^2$, $XJ4 = 0.065 \text{ slug}\cdot\text{ft}^2$, $Z2 = 20 \text{ inches}$,
 $Z1 = 14.75, 16.25 \text{ inches}$, ASEQU = 0, 0, 0
 $XP1 = 2$, $XP2 = 0.125$, $XD1 = 6.0 \text{ ft-lbs-sec/rad}$, $XD2 = 0.3 \text{ ft-lbs/rad}$
 $XD3 = 0$, $XR1 = 0.25$, $XR2 = 0.5$ MODE = 1, SIGMA = 0.03 degrees
NR = 2, MODER = 2, MODEP = 2, MMODEP = 200,000, IDEL = 24,
TIMDEL = 0, NP = 3, M2 = 0, M3 = 0, XP3 = 6,
LSB = 500,000, TD1 = 0, TD3 = 0, Y4MAX0 = 0.1 degrees,
Y5MIN0 = 1000 rpm, Y5MAX0 = 1200 rpm, Y2MAX0 = 0.1 deg,
Y5N0 = 1100 rpm, XP4 = 200, IDELB = 20, INP = 5.

B. Output Data

Output data from the program described here is in the form of plots. The subroutines used to generate the output plots are described in Sec. IV-C. Typical transient response plots of the variables Y_1 , Y_2 , Y_5 , versus times are illustrated in Figs. 13, 14, 15, respectively. The input data for these runs are listed in Sec. V-A. The plot coordinates are scaled in common units for ease of analysis; deg, deg/sec, bits, rpm, seconds.

In addition to the plots, each computer run contains a torque table printed out at the top of the input variable listing. This table is the output from subroutine TORK and consists of a

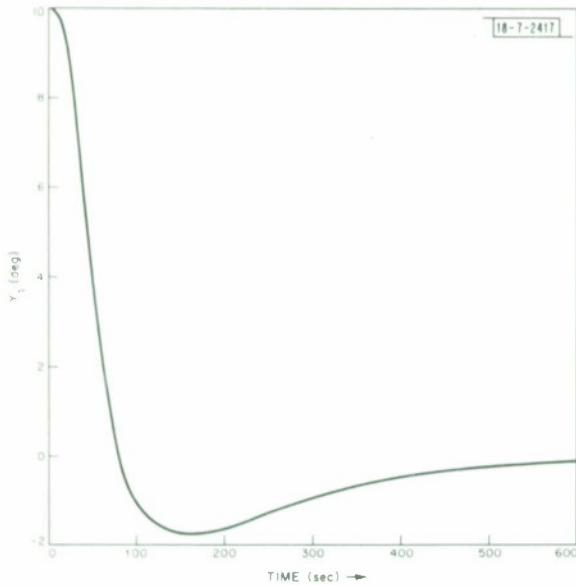


Fig. 13. Computer plot of pitch transient response.

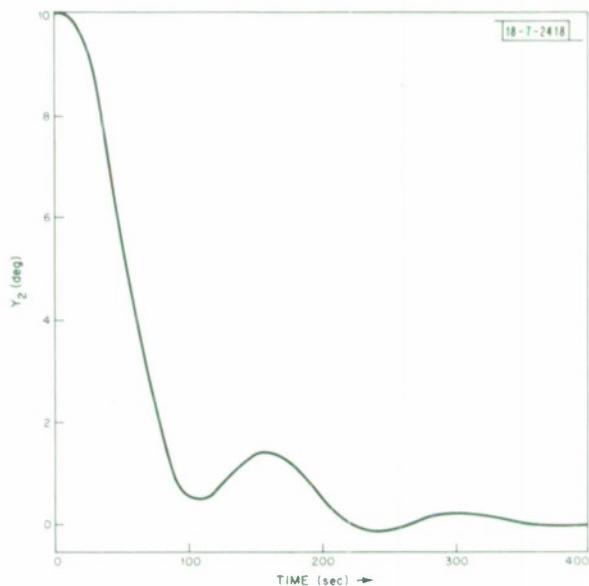


Fig. 14. Computer plot of roll transient response.

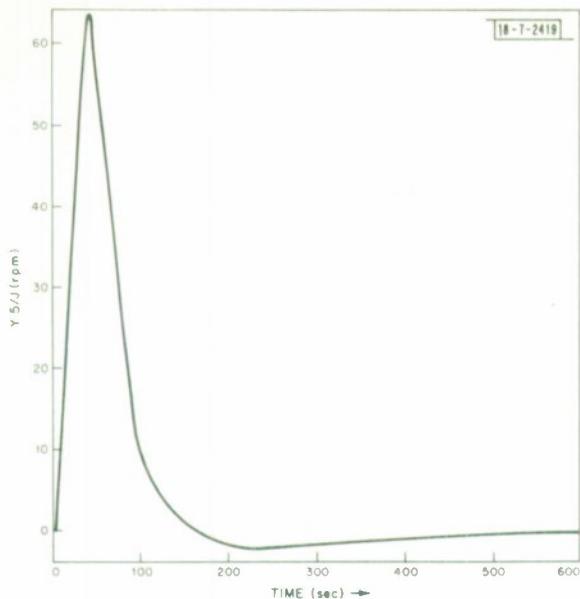


Fig. 15. Computer plot of reaction wheel speed response for Fig. 13.

3×12 matrix of torque components. This matrix consists of the components of torque impulse about each principal axis of the satellite resulting from each thruster on the satellite.

Also, included with each run is a printout of all variable values at a few discrete points in the solution time. These data are strictly for diagnostic purposes in monitoring the performance of the simulation. At the end of the output data is printed the final value of the performance index Y_{11} and Y_{12} . These indexes are useful for fine evaluation of control system transient response performance.

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4. J. U. Beusch, F. W. Floyd, C. H. Much, V. J. Sferrino and N. P. Smith, "Three Axis Attitude Control of a Synchronous Communications Satellite," AIEE Third Communications Satellite Systems Conference, April 1970.
5. J. J. Fitzgerald, Accumulator, Issue No. 29, pp. 3-4, May 1967.

APPENDIX

```

C
C
C SHORT TERM SIMULATION FOR LES-7                               TEM00040
    IMPLICIT REAL*8 (A-H,O-Z)                                     TEM00050
    DIMENSION T*TLC(16),Y(20),Y0(20),P(4),C(4),FY(20,5),XJ(4),LABEL(49) TEM00060
21,          Z1(2)                                              TEM00070
    LOGICAL FIN,TOO,TERM                                         TEM00080
    INTEGER ASEQU(3), APOINT                                     TEM00090
    REAL*8 M2,M3
    REAL*4 PY1(5001),PY2(5001),PY3(5001),PY4(5001),PY5(5001),PT(5001),TEM00100
2     TIME1, TIME2, ELTIME, ITIME                                TEM00110
    REAL*4 PY7(5001)
    REAL*4 XT,YT
    REAL*8 LUB, K                                               TEM00120
    OCOMMON /CDEF/P,C,TBOUND,WR,MPT,NCT,NSTEP, NEQ              TEM00130
1     /OTPT/PT,PY1,PY2,PY3,PY4,PY5                                TEM00140
2     /PARAM/XJ,XJ23,XJ31,XJ21,T1,T2,OMEGA0,XP1,XP2,XD1,XD2,XD3, TEM00150
3     XR1,XR2                                              TEM00160
3     /ANGOM/HSQ0                                              TEM00170
4     /SEQU/H, ATIME, TTIME, ASEQU, APOINT                         TEM00180
5     /GR/ DUM(3), NPL                                           TEM00190
    COMMON /FREQ/ Y050,INDX
    COMMON /PLOT/ XT(5000),YT(5000)
    COMMON /ALIGN/ M2,M3
    COMMON /SKIP/ IERR
    COMMON /PITCH/XP4,IDELE,INP
    COMMON /ELL/ TIMDEL,TIM,SIGMA,IB,NP,MODER,NR,IRNP,IRNR,MODEP,
2 IDEL,MMODEP,IPNP,XP3,LSB
    COMMON /TEMP/ PY7
    COMMON /DISTUB/ TD1,TD3
    COMMON /DUMP/Y4MAX,Y5MIN,Y5MAX,Y2MAX,Y5N,MODE
    REAL*4 SP(5001,2)
    COMMON /BLTER/ S(2),SP
    DATA TOO,FIN/T,F/,Y0/20*0.00/,GLB,LUB/1.0-7,1.0-5/                  TEM00200
    DATA PI /3.141592653589793/, Z1, Z2 /14.75, 16.25, 20.0/                TEM00210
    NAMELIST /PFTE/H0,TBOUND,TO,Y0,NFR,FIN,TC0,GLB,LUB,XJ,                  TEM00220
2           Z2,Z1,ASEQU,XP1,XP2,XD1,XD2,XD3,XR1,XR2,MODE,
3           SIGMA,NR,MODER,MCDEP,MMODEP,IDELE,TIMDEL,NP,M2,M3,
3           XP3,LSB,TD1,TD3,Y4MAX0,Y5MIN0,Y5MAX0,Y2MAX0,Y5NO
4           ,XP4,IDELE,INP                                         TEM00240
C
C
    CALL STOICM'ATTITUDE CONTROL SYSTEM PETE SMITH D-371 X5815',                 TEM00250
146,0
    CALL DUMPV (264)
    CALL REREAD (8,300)                                                 TEM00280
C
    TD1=0.0
    TD3=0.0
    H0=.125
    TO=0.0
    Y4MAX0=.1
    Y5MIN0=1000.
    Y5MAX0=1200.
    Y2MAX0=.1
    Y5NO=1100.
    NFR=1
    NEL=12
    P(1)=-.37500                                         TEM00300

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P(2)=37.00/24.00 TEM00310
P(3)=-59.00/24.00 TEM00320
P(4)=55.00/24.00 TEM00330
C(1)=1.00/24.00 TEM00340
C(2)=-5.00/24.00 TEM00350
C(3)=19.00/24.00 TEM00360
C(4)=.37500 TEM00370
OMEGA0 = (2.00+00)*PI/(24.00+00*3.6D+03) TEM00380
C TEM00390
C BEGINNING OF INPUT LOOP TEM00400
C FOR PETE SMITH THE UNITS OF THE INPUT WERE CHANGED TO DEGREES
10 READ (5,PETE,END=70)
C AND FOR THE WHEEL SPEED TO RPM
INDEX=0
RAD=57.2957D
DO 750 ISP=1,4
750 Y(ISP)=Y0(ISP)/RAD TEM00410
Y(5)=Y0(5)*.0068055
Y050=Y(5)
DO 751 IPS=6,NEQ
751 Y(IPS)=Y0(IPS)/RAD TEM00420
Y4MAX=Y4MAX/RAD
Y2MAX=Y2MAX/RAD
Y5MIN=Y5MIN*.0068055
Y5MAX=Y5MAX*.0068055
YSN=Y5N0*.0068055
IF (FIN) GO TO 70 TEM00430
IF (T00) GO TO 30 TEM00440
READ (5,20) T0,Y0 TEM00450
20 FORMAT (Z16) TEM00460
DO 60 I=1, NEQ TEM00470
60 Y(I)=Y0(I)
GO TO 40 TEM00480
30 T0=0.00 TEM00490
40 READ (5,50) TITLE TEM00500
50 FORMAT (1CA0) TEM00510
C TEM00520
C INITIAL ANGULAR MOMENTUM
X=Y(5)*(Y(6)*Y(4)+Y(8))
HSQ0=(XJ(1)*Y(6)+Y(5)*OCOS(Y(4)))*2+XJ(2)*Y(7)**2+(XJ(3)*Y(8)-
1 Y(5)*DSIN(Y(4)))*2 TEM00530
XJ23=XJ(2)-YJ(3) TEM00540
XJ31=XJ(3)-YJ(1) TEM00550
XJ21=XJ(2)-YJ(1) TEM00560
C TEM00570
H=H0
T=T0
TIME=T
IPRN=0
IR=0
CALL TORK(Z1, Z2) TEM00650
WR=(TROUND-T0)/10.00 TEM00660
WRITE (6,PETE) TEM00670
WRITE (6,61) TITLE TEM00680
61 FORMAT ('I',16A8) TEM00690
C TEM00700
C BEGIN SIMULATION
TERM=.FALSE. TEM00710
S(1)=0.0 TEM00720

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S(2)=0.0                                     TEM00730
CALL OUTPUT(T,Y,TERM)                      TEM00740
    CALL TIMHR(TIME1)
CALL RK(H,T,Y,FY,TERM)                     TEM00750
CALL AM(H,I,Y,FY,GLB,LUB,TERM)              TEM00760
    CALL TIMHR(TIME2)
ELTIME = TIME2 - TIME1                      TEM00770
ITIME = (ELTIME/NSTEP)*3600.0                TEM00780
ELTIME = ELTIME*60.0                         TEM00790
    WRITE(6,62) ITIME, ELTIME                TEM00800
62    FORMAT(' ELAPSED TIME FOR ONE ITERATION = ',F7.5,' SECONDS SIMTFM00820
ZULATION TIME = ', F7.5, ' MINUTES')        TEM00830
    WRITE(6,64)V(11)
    WRITE(6,65) Y(12)
64    FORMAT(//'* PERFORMANCE INDICATOR FOR PITCH AXIS0 ',G10.3)
65    FORMAT(//'* PERFORMANCE INDICATOR FOR ROLL AXIS0 ',G10.3)
C
C PLOT INTEGRAL CURVES.
    WRITE(8,63)V(Y0(I),I=1,11),HO,TO,TBCUND,XJ
63    FORMAT('Y0=',11(F9.4,', ',''),',','HO=',F6.1,', T=',F6.1,', TO ',,
     1F6.1,', SEC. , J=',3(G10.3 ', ',''),'JA=',G10.3)
    READ (8,67) LABEL                         TEM00900
67    FORMAT (49A4)
C
    CALL FRAMEV(0)
    CALL PRINTV(128,TITLE,0,975)              TEM00910
    CALL PRINTV(124,LABEL,0,895)              TEM00920
    CALL PRINTV(-14,'INITIAL VALULS',50C,1010)
    CALL PRINTV(72,LABEL(32),0,865)
    CALL GRI(NFP,PT,PY1)                      TEM00930
    IF (IERR.EQ.0)CALL PRINTV(-11,'EPSLN1 VS T',0,1007)
    CALL GRI(NFP,PT,PY2)                      TEM00990
    IF (IERR.EQ.0)CALL PRINTV(-11,'EPSLN2 VS T',0,1007)
    CALL GRI(NFP,PT,PY3)                      TEM01020
    IF (IERR.EQ.0)CALL PRINTV(-11,'EPSLN3 VS T',0,1007)
    CALL GRI(NFP,PT,PY4)                      TEM01050
    IF (IERR.EQ.0)CALL PRINTV(-11,' THETA VS T',0,1007)
    CALL GRI(NFP,PT,PY5)                      TEM01080
    IF (IERR.EQ.0)CALL PRINTV(-14,'WHEEL-MOM VS T',0,1007)
    CALL GRI(NFP,PT,PY7)
    IF(IERR.EQ.0)CALL PRINTV(-4,'Y(6)',0,1007)
    CALL GRI(NFP,PT,SP(1,1))
    IF(IERR.EQ.0)CALL PRINTV(-13,'SENSOR 1 VS T',0,1007)
    CALL GRI(NFP,PT,SP(1,2))
    IF(IER.EQ.0) CALL PRINTV(-13,'SENSOR 2 VS T',0,1007)
    NPL=INDEX
    IF(MUDEP.EQ.2)CALL GR1(NFR,XT ,YT)
    CALL FRAMEV(0)                           TEM01100
    CALL PRINTV(128,TITLE,0,975)              TEM01110
    CALL PRINTV(124,LABEL,0,895)
    CALL PRINTV(72,LABEL(32),0,865)
C
    NPL=0
    TTIM = 1.0D+03                           TEM01130
    ATIM = 1.0D+03                           TEM01140
    APOINT = 0                                TEM01150
    NSTEP = 0                                 TEM01160
    GO TO 10                                 TEM01170
70    CONTINUE                                TEM01180
    CALL PLTND                                TEM01190
    STOP                                    TEM01200
    END                                     TEM01210
    ****

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YDOT(1)=(Y(6)*CY3-Y(7)*SY3)/CY2-OMEGAO
YDOT(2)=Y(6)*SY3+Y(7)*CY3
YDOT(3)=Y(8)-TY2*(Y(6)*CY3-Y(7)*SY3)

C ROLL AXIS
YDOT(4) = THEDOT                                     TEM02960
C PITCH AXIS
YDOT(5) = T"                                         TEM02970
C      RATES
H1=L1+TD1                                         TEM02980
H3=L3+TD3                                         TEM02990
YDOT(6)=(H1+XJ23*Y(7)*Y(8)+(Y(4)+M2)*HTHET-TM-M3*Y(5)*Y(8))/XJ(1)
YDOT(7)=(L2+XJ31*Y(6)*Y(8)+M3*TM-Y(5)*((Y(4)+M2)*(Y(6)+M3*THEDOT)+Y(8)))/XJ(2)
YDOT(8)=(H3-XJ21*Y(6)*Y(7)+HTHET+(Y(4)+M2)*TM+M3*Y(5)*Y(6))/XJ(3)
C PITCH AXIS CONTROL LAW                           TEM03040
YDOT(9)=Y(1)                                         TEM03050
YDOT(10)=Y(6)-OMEGAO
YDOT(11)=DAPS(Y(1))*TIM
YDOT(12)=DAPS(Y(2))*TIM
RETURN
END
*****
```

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SUBROUTINE DIGIT (Y4,Y5,Y10)                               DIG00020
IMPLICIT REAL*8 (A-H,O-Z)
DIMENSION ISAMP(16),ISAMR(16)                           DIG00040
INTEGER QNPMIN,QNRMIN,QNPMAX,QNRMAX
COMMON /ELLEN/TIMDEL,T,SIGMA1,IB,NP,MODER,NR,IRNP,IRNR,MODEP,IDEI,
IMMODEP,IPNP,XP3,LSB
COMMON/PARAM/XJ(4),DUM(6),XP1,XP2,XC1,DUMM(2),XR1,XR2
REAL*4 SP(5001,2)
COMMON /BETTER/ Y(2),SP
REAL*4 XT,YT
COMMON /PLOT/ XT(5000),YT(5000)
COMMON /FREQ/ YC50,INDEX
COMMON/SEQU/DUM2(3),ISEQU(3)
COMMON/PITCH/XP4,IDEI,BNP
COMMON /COEF/ZZX(8),TBDUND
EQUIVALENCE (XJ4,DUM(4)),(ZP1,XP1)                      DIG00100
C
C DATA DELTAT/0.2500/,DELTAD/0.011/,DELTAR/0.1920-3/,KRAH/156278590/DIG00120
C DATA EPS/1.D-12/,FOV/0.1745300/DIG00130
C COMMON /ELLEN/ APPEARS IN MAIN,AM,DERIV,RK               DIG00140
C
C SUBROUTINE DIGIT
C     SIMULATES DIGITAL CONTROL ON ROLL AXIS AND ON PITCH AXIS OF LES7   DIG00170
C
C LUDP PROCESSSED AT INITIAL CALL TO DIGIT FOR EACH SET OF INPUT DATA   DIG00190
IF(IB.NE.0) GO TO 10
TZER0=T
N=0
IS=0
ISP0=0
IB=10
TWOPI=6.283185300                                         DIG00240
C CONVERT SIGMA TO LSB UNITS      DELTA =.011 DEG          DIG00250
C CALCULATE PROBABILITY          DIG00270
C SIGMA1 IS FOR A 4 SEC RMS
SIGMA4=SIGMA1*4
SIGMA=SIGMA4/OELTAD
P=(SIGMA)**2/2.D4
XLSB=DFLOAT(LSB)
IINT=IDINT((6.28318500*XJ(4)*XLSB)/(YC50*XP2))
IQNP=IDINT((6.28318500*XJ(4)*XLSB)/(Y5    *XP2))
QNPMAX=IDINT(((6.28318500*9.55D0*XLSB)/6.D2)/XP2)
QNPMIN=IDINT(((6.28318500*9.55D0*XLSB)/13.D2)/XP2)
QNRMIN=IDINT(-2.0**10./(XR1*XR2))
QNRMAX=IDABS(QNRMIN)
RMAX=2.D0**10.00                                           DIG00330
IQNR=0
IRNR=0
IRNP=IDINT((DFLOAT(IQNP))*(XP2))                         DIG00380
IP3=0
DELTS=3.1415926/4096.D0                                    DIG00400
ISSPO=0
IRNPT=0
IRNPC=IPNP
GO TO 10
C
C TEST FOR PICKING UP SENSOR OUTPUT IN SUN ACQUISITION MODE (PITCH AXIS) DIG00460
C
10 IF(MODEP.NE.3) GO TO 109                                DIG00470
                                                DIG00480

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IF(IP3.EQ.0) GO TO 109                               DIG00490
IF(T-TP3.LT.TIMDEL) GO TO 109                         DIG00500
IP3=0                                                 DIG00510
IRNP=IRNPT                                           DIG00520
C
C *** TEST TO SEE IF ELAPSED TIME IS 1/4 SEC ***
C
109  IF(T-TZERO.LT.DELTAT) RETURN                   DIG00530
     IS=IS+1                                         DIG00540
C
C DIGITAL CONTROL LOOPS -- EVERY 1/4 SEC               DIG00550
C   1. ADJUSTABLE GAIN PARAMETERS                     DIG00560
C   2. ADJUSTABLE INTEGRATOR SAMPLE PERIOD AND SATURATION LOOP  DIG00570
C   3. SENSOR FOLD-OVER CHARACTERISTICS             DIG00580
C   4. SENSOR NOISE                                 DIG00590
C   5. MODE SWITCH -- PITCH AXIS                   DIG00600
      MODEP =1 CONSTANT SPEED                      DIG00610
      MODEP =2 POINTING                            DIG00620
      MODEP =3 ACQUISITION                         DIG00630
C   6. INTEGER ARITHMETIC                           DIG00640
C   7. MODE SWITCH -- ROLL AXIS                   DIG00650
      MODER = 1 DAMPING                          DIG00660
      MODER = 2 POINTING                         DIG00670
      MODER = 3 GIMBAL CONTROL                    DIG00680
C
C **** RULE AXIS CONTROL SECTION ****
C
      GO TO (19,20,19),MODEP                       DIG00690
20    RMSR=0.0                                       DIG00700
C
C GENERATE RANDOM NUMBER                           DIG00710
C
      IF(SIGMA+EPS.GE.0.00.AND.SIGMA-EPS.LE.0.00) GO TO 129  DIG00720
      DO 119 I=1,100
      IF(RAN2(KRAN).LE.P)RMSR=RMSR+10.
119    IF(RAN2(KRAN).LE.P) RMSR=RMSR-10.
C
C FOLD OVER SENSOR CHARACTERISTIC AND FIELD OF VIEW  DIG00730
C
129    ISAMR(IS)=INT(Y(2)/DELTAR+RMSR)              DIG00740
      YMOD=DMOD(Y(1),TWOP)
      IF(IABS(YMOD).GT.FOV)ISAMR(IS)=0                DIG00750
      IF(IABS(ISA"R(1S)).GE.1024.AND.IABS(ISA"R(1S)).LT.2048)  DIG00760
      1 ISAMR(IS)=(2048-IABS(ISA"R(1S)))*ISIGN(1,ISA"R(1S))
      IF(IABS(ISA"R(1S)).GE.2048)ISAMR(IS)=0          DIG00770
C
C ***** PITCH AXIS CONTROL SECTION ****
C
19     GO TO (18,20,18,28,25),MODEP                 DIG00780
C
C MODEP=5 RATE INTEGRATING GYRO SIMULATION FOR PITCH AXIS  DIG00790
25    ISAMP(1S)=INT(Y10/OELTAR)                     DIG00800
      GO TO 18                                         DIG00810
C
C NOISE GENERATOR                                     DIG00820
C   INPUT SIGMA (USED TO CALCULATE P FIRST TIME THROUGH)  DIG00830
C   SPECIFY SENSOR RMS NOISE LEVEL IN DEGREES FOR ONE SCAN O SIG  DIG00840
C   OUTPUT RMS                                         DIG00850
C   DIGITAL NUMBER WITH ZERO MEAN AND RMS IS APPROX. SIG FOR ADDITION  DIG00860
C   TO SAMPLED, QUANTIZED PITCH ERROR                  DIG00870

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C
28     RMS=0.0
        IF(SIGMA+EPS.GE.0.00.AND. SIGMA-EPS.LE.0.00) GO TO 12
C
C GENERATE RANDOM NUMBER
C
      DO 11 I=1,100
        IF(RAN2(KRAN).LE.P) RMS=RMS+10.
11     IF(RAN2(KRAN).LE.P) RMS=RMS-10.
12     YMOD=DMOD(Y(1),TWOP)
        ISAMP(IS)=INT(YMOD/DELTAR+RMS)
C
C FOLD OVER SENSOR CHARACTERISTIC AND FIELD OF VIEW
C FIELD OF VIEW LIMITATION ON ROLL ERROR FOR PITCH SENSOR
        IF(DABS(Y(2)).GT.FOV)ISAMP(IS)=0
C FOLD OVER CHARACTERISTIC WITHIN FOV
        IF(IABS(ISAMP(IS)).GE.1024.AND.IABS(ISAMP(IS)).LT.2048)ISAMP(IS)=
1(2048-IABS(TSAMP(IS)))*ISIGN(1,ISAMP(IS))
        IF(IABS(ISAMP(IS)).GE.2048) ISAMP(IS)=0
C
C **** CHECK TO SEE IF ELAPSED TIME EQUALS 4 SEC. *****
C
18     TZERU=T
        IF(T<LT.16) RETURN
        N=N+1
C
C *** ROLL AXIS ***
C
      GO TO (39,40,59),MODER
49     ISR=0
        DO 159 I=1,16
159    ISR=ISR+ISAMR(I)
        ISR=ISR/16
        GO TO 110
59     ISR=-INT(Y4/DELTAR)
110    (NR=INT(DFLOAT(ISR+INT(DEFLAT(IQNR)*XR2))* XR1)
        IF(MOD(N,NR).EQ.0)IQNR=IQNR+ISR
        IF(IQNR.GT.QNRMAX)IQNR=QNRMAX
        IF(IQNR.LT.QNRMIN)IQNR=QNRMIN
C
C SATURATION FOR ROLL AXIX  NR
C
      RTEMP=DFLOAT(IRNR)
        IF(IABS(IRNR).GT.RMAX)IRNR=RMAX*DSIGN( 1.000,RTEMP)
        GO TO 69
39     IRNR=0.0
C
C *** PITCH AXIS CONTROL SECTION ***
C
69     GO TO (38,49,58,78,48),MODEP
58     YMOD=DMOD(Y(1),TWCP)
        ISSP=INT(YMOD/DELT)
        ISSP=-1*ISSP
        IAS=IABS(ISSP)
        IF((AS.GE.1024.AND.IAS.LT.2048) ISSP=1024*ISIGN(1,ISSP)
        IF((AS.GE.2048)ISSP=0
        IDAP=(ISSP-ISSPU)/4
        ISSPU=ISSP

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ISIG=IDAP*IDINT(XP3)+ISSP                               DIG01600
IF(IABS(ISIG).GT.IDEL) GO TO 56
IRNPT=IRNPC
GO TO 57
56 IRNPT=MMODEn*ISIGN11,ISIG)
IRNPC=IPNP
57 IP3=1
TP3=T
GO TO 68
C
C AVERAGING LOGIC
C
48 ISP=0
DO 15 I=1,16                                         DIG01640
15 ISP=ISP+ISA''P(I)                                 DIG01650
ISP=ISP/16*(-1)                                       DIG01660
INDEX=INDEX+1                                         DIG01670
XTIINDEX)=T                                           DIG01680
YTIINDEX)=ISP                                         DIG01690
160
C
C INTEGRATOR SATURATION LOGIC - PITCH AND ROLL        DIG01700
C THE SATURATION LOGIC LIMITS THE INTEGRATOR CONTENT TO NUMBERS   DIG01710
C REPRESENTING WHEEL SPEEDS OF 900 TO 1300 RPM APPROXIMATELY   DIG01720
C THE WHEEL SPEED REGISTER CONTENT REPRESENTS ONE FOURTH OF A DESIRED   DIG01730
C REVOLUTION. PERIOD RESOLVED TO 0.1 MSEC               DIG01740
C UPPER THRESHOLD 1300 RPM                                DIG01750
IRNP=((ISP)*IDINT(XP1)+IDINT((DFLOAT(IQNP))*XP2)))    DIG01760
IFI MODIN,NP).EQ.0)IQNP=IQNP+ISP                         DIG01770
IFI IQNP.GT.QNPMAX)IQNP=QNPMAX                         DIG01780
IFI IQNP.LT.QNPMIN)IQNP=QNPMIN                         DIG01790
IWM=IQNP-IINT                                         DIG01800
DIG01810
C
C WRITE(6,617IT,ISP,IWM                                DIG01820
617 FORMAT(1X,' TIME=',1PL13.6,' SECONDS ',ISP=',16,' IQNP=',16,/) DIG01830
GO TO 68                                               DIG01840
C MODEP=4 IS THE PITCH BACK UP MODE
78 IF(MODIN,INP).NE.0) GO TO 68
ISP=0
DO 79 I=1,16
79 ISP=ISP+ISAMP(I)
ISP=ISP/16
IDAPB=(ISP-ISP0)/(INP*4)
ISP0=ISP
ISIGB=IDAPB*IDINT(XP4)+ISP
IFI ISIGB.GT.IDELB)ISEQU(1)=5
IFI (ISIGB.LT.-1*IDELB)ISEQUII)=1
IFI (IABSISIGB).LE.IDELB)ISLQU(1)=0
38 IRNP=IINI*XnP2
68 ISP=0
RETURN
END
*****
```

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SUBROUTINE OUTPUT (T,Y,TERM) TEMO3990
IMPLIC(T REAL*8(A-H,O-Z) TEMO4000
DIMENSION Y(1) TEMO4010
REAL*4 PX(5001),PY1(5001),PY2(5001),PY3(5001),PY4(5001),PY5(5001) TEMO4020
REAL*4 SP(5001,2)
REAL*4 PY7(5001)
COMMON /TEMP/ PY7
COMMON /BETTER/ S(2),SP
LOGICAL TERM TEMO4030
COMMON /GR/DUM(3),NPL TEMO4040
I /DTPT/PX,PY1,PY2,PY3,PY4,PY5 TEMO4050
DATA RAD /.0174532925/
C TEMO4060
C TEMO4070
C TEMO4080
NPL=NPL+1

C
C PICK UP THE INITIAL WHEEL SPEED BIAS
C
IF(NPL.EQ.1)WHSDO=Y(5)/.0068055 TEMO4090
IF (NPL.LT.5001) GO TO 20 TEMO4100
TERM=.TRUE. TEMO4110
WRITE (6,10) TEMO4120
10 FORMAT ('0 PLOT ARRAYS FILLED COMPLETELY.') TEMO4130
20 PX(NPL)=T TEMO4140
PY1(NPL)=Y(1)/RAD TEMO4150
PY2(NPL)=Y(2)/RAD TEMO4160
PY3(NPL)=Y(3)/RAD TEMO4170
PY4(NPL)=Y(4)/RAD
SP(NPL,1)=S(1)/RAD
SP(NPL,2)=S(2)/RAD

C
C SUBTRACT THE INITIAL WHEEL SPEED BIAS WHSD0
C
PY5(NPL)=Y(5)/.0068055-WHSDO TEMO4190
PY7(NPL)=Y(6)/RAD TEMO4200
RETURN
END
*****
```

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SUBROUTINE AM(H,T,Y,FY,GLB,LUB,TERM) TEM01240
IMPLICIT REAL*8 (A-H,O-Z) TEM01250
DIMENSION CDR(20),YDOT(20),Y(20),YP(20),FY(20,5),P(4),C(4) TEM01260
INTEGER HLV,DBL TEM01270
LOGICAL TERM TEM01280
REAL*8 LUB,"AX, K TEM01290
COMMON /CCDF/P,C,TBOUND,WR,MPT,NCT,NSTEP, NEQ TEM01300
COMMON /ANGMOM/HSQ0 TEM01310
COMMON /PARAM/XJ(4),XJ23,XJ31,XJ21,T1,T2,OMEGA0,XP1,XP2,XD1,XD2, TEM01320
2 XD3,XR1,XR2 TEM01330
COMMON /ELLEN/TIMDEL,TIM,SIGMA,IB,NP,MDER,NR,IRNP,IRNR,MODEP,
2 IDEL,MMCDEP,IPNP,XP3,LSB
DATA DBL,HLV/2*0/ TEM01340
C
C
      ERSCAL = 19.00+00/270.0E+00 TEM01350
10 CALL TORQUE(Y) TEM01360
      CALL DERIV(Y,YDOT) TEM01370
      DO 20 I=1, NEQ
      20 FY(I,4)=YDOT(I)
C
C CALCULATE PREDICTOR
      DO 30 I=I, NEQ
      30 YP(I)=Y(I)+H*(P(1)*FY(I,1)+P(2)*FY(I,2)+P(3)*FY(I,3)+P(4)*FY(I,4)) TEM01450
C
C CALCULATE CORRECTOR
      CALL DERIV(YP,YDOT) TEM01460
      DO 40 I=1, NEQ
      40 FY(I,5)=YDOT(I) TEM01470
      DO 50 I=1, NEQ
      50 Y(I)=Y(I)+H*(C(1)*FY(I,2)+C(2)*FY(I,3)+C(3)*FY(I,4)+C(4)*FY(I,5)) TEM01500
      T=T+H TEM01510
      TIM=I TEM01520
      NSTEP=NSTEP+1 TEM01530
      NCT=NCT+MPT
C
C SEE IF IT'S TIME TO PLOT, WRITE, OR TERMINATE.
      IF (NCT.LT.256) GO TO 53 TEM01540
      IF (NCT.LT.0) GO TO 53 TEM01550
      NCT=0 TEM01560
      CALL OUTPUT(T,Y,TERM) TEM01570
      IF (TERM) GO TO 130 TEM01580
      53 NWR=T/WR+1 TEM01590
      IF (DABS(T-NWR*WR).GT.H*2.0D0) GO TO 57 TEM01600
      WRITE(6,55)T,(Y(I),I=1,11),NSTEP,HLV,DBL TEM01610
      55 FORMAT (' AT T=',F7.2,' Y=',11(G10.3,',')//,'
      1 NSTEP=',I6,', HLV=',I5,', DBL=',I5//)
      X=Y(5)*(Y(6)*Y(4)+Y(8))
      THEDUT=(-I./XD1)*(XD2*Y(4)+XD3*Y(11)-XR1*Y(2)-XR2*Y(10)+X) TEM01620
      DHSQ=((XJ(1)*Y(6)+Y(5)*DCOS(Y(4)))*#2
      1 + XJ(2)*Y(7)*#2 TEM01630
      2 +(XJ(3)*Y(8)-Y(5)*DSIN(Y(4)))*#2 TEM01640
      3 -HSQ0)/HSQ0 TEM01650
      WRITE (6,56) DHSQ
      56 FORMAT (' CHANGE IN SQUARE OF ANGULAR MOMENTUM = ',G10.3) TEM01660
      57 IF (T.GE.TBOUND) GO TO 130 TEM01670
C
C SEE IF STEP SIZE SHOULD BE CHANGED.
      DO 70 I=1, NEQ
      IF (DABS(Y(I)).LE.5.0E-6) GO TO 60 TEM01680
      
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```

COR(1)=DABS((Y(1)-YP(1))/Y(1)) TEM01790
GO TO 70 TEM01800
60 COR(1)=0.00 TEM01810
70 CONTINUE TEM01820
MAX=COR(1) TEM01830
DO 90 I=2, NEQ TEM01840
IF (MAX-COR(I)) 80,90,90 TEM01850
80 MAX=COR(I) TEM01860
90 CONTINUE TEM01870
MAX = MAX*EPSCAL TEM01880
IF (MAX.LT.ELB) GO TO 100 TEM01890
IF (MAX.LE.UB) GO TO 110 TEM01900
C TEM01910
C HALVE H. TEM01920
IF (MPT.EQ.1) GO TO 110 TEM01930
H=H/2.00 TEM01940
MPT=MPT/2 TEM01950
HLV=HLV+1 TEM01960
CALL RK(H,T,Y,FY,TERM) TEM01970
IF (TERM) GO TO 130 TEM01980
GO TO 10 TEM01990
C TEM02000
C DOUBLE H. TEM02010
C THE 32 IN FOLLOWING CARD WAS PUT IN FOR THE DIGITAL SYSTEM TO LIMIT
C THE NUMBER OF TIMES THE STEP SIZE COULD BE DOUBLLED (WAS 256) TEM02020
100 IF (MPT.EQ.72 .OR. MOD(NCT/MPT,2).NE.0) GO TO 110 TEM02030
H=H*2.00 TEM02040
MPT=MPT*2 TEM02050
DBL=DBL+1 TEM02060
CALL RK(H,T,Y,FY,TERM) TEM02070
IF (TERM) GO TO 130 TEM02080
GO TO 10 TEM02090
C TEM02100
C H UNCHANGED. SHIFT TO EIND NEW SET OF DERIVATIVES. TEM02110
110 DO 120 J=1,3 TEM02120
    DO 120 I=1, NEQ TEM02130
    120 FY(I,J)=FY(I,J+1) TEM02140
    GO TO 10 TEM02150
C TEM02160
C TERMINATE INTEGRATION. WRITE AND PUNCH FINAL VALUES.
130    WRITE(6,55) T,(Y(I),I=1,11),NSTEP,HLV,DBL TEM02180
C    WRITE (7,140) T,Y TEM02190
140 FORMAT (Z16) TEM02200
NCT=0 TEM02210
MPT=16 TEM02220
DBL=0 TEM02230
HLV=0 TEM02240
RETURN TEM02250
END
*****
```

```

SUBROUTINE PK(H,T,Y,FY,TERM) TEM04210
IMPLICIT REAL*8 (A-H,O-Z) TEM04220
DIMENSION Y(1),FY(20,5),YDOT(20),G1(20),G2(20),G3(20),G4(20),Z1(20) TEM04230
1), Z2(20),Z3(20),PHI(20) TEM04240
LOGICAL TER" TEM04250
COMMON /CGEF/DUM(8),TBOUND,WR,MPT,NCT,NSTEP, NEQ TEM04260
COMMON/ELLEN/ TIMDEL,TIM,SIGMA,1B,NP,MODER,NR,IRNP,IRNR,MODEP,
2TDEL,MMODEP,IPNP,XP3,LSB

C H2=H/2.00 TEM04270
C DO 50 M=2,4 TEM04280
C CALL TORQUE (Y) TEM04290
C CALL DERIV(Y,YDOT) TEM04300
DO 10 I=1, NEQ TEM04320
FY(I,M-1)=YDOT(I) TEM04330
G1(I)=YDOT(I) TEM04340
10 Z1(I)=Y(I)+G1(I)*H2 TEM04350
C CALL DERIV(Z1,YDOT) TEM04360
DO 20 I=1, NEQ TEM04370
G2(I)=YDOT(I) TEM04380
20 Z2(I)=Y(I)+G2(I)*H2 TEM04390
C CALL DERIV(Z2,YDOT) TEM04400
DO 30 I=1,NEQ TEM04410
G3(I)=YDOT(I) TEM04420
30 Z3(I)=Y(I)+G3(I)*H TEM04430
C CALL DERIV(Z3,YDOT) TEM04440
DO 40 I=1, NEQ TEM04450
G4(I)=YDOT(I) TEM04460
40 Y(I)=Y(I)+H*PHI(I) TEM04470
T=T+H TEM04480
TIM=T TEM04490
NSTEP=NSTEP+1 TEM04500
NCT=NCT+MPT TEM04510
IF (NCT.LT.256) GO TO 50 TEM04520
NCT=0 TEM04530
CALL OUTPUT(T,Y,TERM) TEM04540
IF (TERM) RETURN TEM04550
50 CONTINUE TEM04560
RETURN TEM04570
END TEM04580
***** TEM04590
TEM04600
TEM04610
TEM04620

```

```

SUBROUTINE CR2(X,Y) TEM03740
DIMENSION X(1),Y(1) TEM03750
COMMON /SK1/ IERR
INTEGER VMPH,HMPH,VLBL,HLBL,VCHR,HCHR,BEGIN TEM03760
COMMON /GR/ XL,XR,YB,YT,VLN,HLN,NPL,N,NPT,BEGIN,INC TEM03770
DATA DC/20./ TEM03790
C
CALL DXDYV(1,XL,XR,DX,NX,I,NNX,DC,IERR) TEM03810
IF(IERR.NE.0) RETURN
CALL DXDYV(?,YB,YT,DY,M,J,NY,DC,IERR) TEM03820
IF(IERR.NE.0) RETURN
CALL GRIDIV(1,XL,XR,YB,YT ,DX,DY,NX,M,I,J,NNX,NY) TEM03830
CALL APLOTV(NPT*INC,X(BEGIN),Y(BEGIN),INC,INC,1,44,IER) TEM03840
DO 1 I=BEGIN,N,INC TEM03850
CALL LINEV("XV(X(I)),NYV(Y(I)),NXV(X(I+INC)),NYV(Y(I+INC))") TEM03860
1 CONTINUE
RETURN
END
*****
```

```

SUBROUTINE UNLOAD (Y)
C UNLOADING SIMULATION LES 8/9
C
C COMPUTES THE FUNCTION ASEQU (ISEQU)
C ASEQU IS THE CONTROL LINK TO SUBROUTINES TORK AND TORQUE
C
      IMPLICIT REAL* 8 (A-H,O-Z)
      REAL *8 Y(1)
      COMMON /SEQU/ DUM(3),ISEQU(3)
      COMMON /DUMP/ Y4MAX,Y5MIN,Y5MAX,Y2MAX,Y050,MODE
      COMMON/ELLEN/DUM1(4),M0DER,TDUM(3),M0DEP

C
      GO TO (10,20,I0),M0DER
10     GO TO (40,30),MODE
C MODE=1 NORMAL OPERATION
C MODE=2 ROLL BACK-UP CONTROL
40     GO TO (50,50,60,95),M0DEP
60     ISEQU(1)=0
90     ISEQU(2)=0
95     RETURN
C
C *****
C
20     I3=ISEQU(3)
      IF(I3)21,2I,24
21     IF(DABS(Y(4)).LT.Y4MAX) GO TO 40
      IF(Y(4).GT.Y4MAX) GO TO 23
      ISEQU(3)=7
      GO TO 40
23     ISEQU(3)=3
      GO TO 40
24     IF(I3-3) 25,25,26
25     IF(Y(4).LE.0) ISEQU(3)=0
      GO TO 40
26     IF(Y(4).GE.0) ISEQU(3)=0
      GO TO 40
C
C *****
C
30     IF(ISEQU(3))31,31,34
31     IF(DABS(Y(2)).LT.Y2MAX) GO TO 40
      IF(Y(2).GE.Y2MAX) GO TO 33
      ISEQU(3)=7
      GO TO 40
33     ISEQU(3)=3
      GO TO 40
34     IF(ISEQU(3)-3) 35,35,36
35     IF(Y(2).LE.0) ISEQU(3)=0
      GO TO 40
36     IF(Y(2).GE.0) ISEQU(3)=0
      GO TO 40
C
C *****
C
50     IF(ISEQU(1))51,51,52
51     IF(DABS(Y(5)-Y050).LT.DABS(Y050-Y5MIN))GO TO 90
      IF(Y(5).GT.Y5MAX) ISEQU(1)=5
      IF(Y(5).LT.Y5MIN) ISEQU(1)=1
      IF(ISEQU(1).EQ.0) WRITE(6,100)Y(5),Y5MIN,Y5MAX,Y050

```

```
100  FORMAT(' ERROR! THERE IS NO TRUE COMBINATION FOR Y(5)/* Y(5)=',EUNL00610
     120.8,'Y5MIN=',E20.8,' Y5MAX=',E20.8,' Y050=',E20.8)          UNL00620
      GO TO 90                                         UNL00630
52   IF(ISEQU(1)-1) 53,53,54                         UNL00640
53   IF(Y(5)-Y050.LE.0) ISEQU(1)=0                  UNL00650
      GO TO 90                                         UNL00660
54   IF(Y(5)-Y050.GE.0) ISEQU(1)=0                  UNL00670
      GO TO 90                                         UNL00680
      END                                              UNL00690
*****
*****
```

```

C                                     TEM04630
C                                     TEM04640
C                                     TEM04650
C                                     TEM04660
C                                     TEM04670
C                                     TEM04680
C                                     TEM04690
C                                     TEM04700
C                                     TEM04710
C                                     TEM04720
C                                     TEM04730
C                                     TEM04740
C                                     TEM04750
C                                     TEM04760
C                                     TEM04770
C                                     TFM04780
C                                     TEM04790
C                                     TEM04800
C                                     TEM04810
C                                     TEM04820
C                                     TEM04830
C                                     TEM04840
C                                     TEM04850
C                                     TEM04860
C                                     TEM04870
C                                     TEM04880
C                                     TEM04890
C                                     TEM04900
C                                     TEM04910
C                                     TEM04920
C                                     TEM04930
C                                     TEM04940
C                                     TEM04950
C                                     TEM04960
C                                     TEM04970
C                                     TEM04980
C                                     TEM04990
C                                     TEM05000
C                                     TEM05010
C                                     TEM05020
C                                     TEM05030
C                                     TEM05040
C                                     TEM05050
C                                     TEM05060
C                                     TEM05070
C                                     TEM05080
C                                     TEM05090
C                                     TEM05100
C                                     TEM05110
C                                     TEM05120
C                                     TFM05130
C                                     TEM05140
C                                     TEM05150
C                                     TEM05160
C                                     TEM05170
C                                     TEM05180
C                                     TEM05190
C                                     TEM05200
C                                     TFM05210

C SUBROUTINE TURK(AA,BB)
C
C AA IS THE THRUSTER LOCATION COORDINATE ON Z1, BB IS THE LOCATION
C COORDINATE ON Z2. THIS SUBROUTINE ESTABLISHES A TORQUE
C LOOK-UP TABLE FIRST BY FILLING IN THE SIGNS (+ OR -) OF THE
C TORQUE COMPONENTS FOR EACH THRUSTER IN A 12 X 3 ARRAY. IT
C THEN COMPUTES THE MAGNITUDES OF THE TORQUES AND REPLACES EACH
C ENTRY WITH THE TORQUE COMPONENTS ALONG THE Z1, Z2, AND Z3 AXES.
C
C IMPLICIT REAL*8(A-H,D-Z)
      INTEGER*4 TRUST1,TRUST2,TRUST3,TRUST4,J
      REAL*8 TABLE(12,3),L1,L2(2), L3(2), AA(2), T(3), AF(2)
      COMMON /CTRL/ T
      DATA TABLE/-1.,1.,-1.,1.,1.,-1.,1.,-1.,0.,0.,0.,0.,
C           1.,-1.,-1.,1.,-1.,1.,1.,-1.,0.,0.,0.,0.,
C           -1.,-1.,1.,1.,-1.,1.,1.,1.,-1.,-1.,1. ,
C           THETA,PHI,PI/30.,5.,3.1415926535897/,FORCE/.000036/
C
C CONVERT FROM DEGREES TO RADIANS AND FROM INCHES TO FEET
C
      THETR = THETA * (PI/180.)
      PHR = PHI * (PI/180.)
      AF(1) = AA(1)/12.0D+00
      AF(2) = AA(2)/12.0D+00
      BF = BB/12.0D+00
      L1 = BF * FORCE * DSIN(THETR)
      DO 8 I = 1, 2
      L2(I) = AF(I)*FURCF*DSIN(THETR)
  8   L3(I) = AF(I)*FORCE*DCOS(THETR)
      BFSIN = BF * FORCE * DSIN(PHR)
      J = 1
      DO 9 I=1,8
        TABLE(I,1) = DSIGN(L1, TABLE(I,1))
        TABLE(I, 2) = DSIGN(L2(J), TABLE(I, 2))
        TABLE(I, 3) = DSIGN(L3(J), TABLE(I, 3))
        J = J + 1
      IF( J .GE. 3 ) J = 1
  9   CONTINUE
      TABLE(9,3) = BFSIN
      TABLE(10,3) = -BFSIN
      TABLE(11,3) = -BFSIN
      TABLE(12,3) = BFSIN
      WRITE(6,100)((TABLE(I,J),J=1,3),I=1,12)
100  FORMAT('1TORQUE TABLE IS SET UP AS FOLLOWS0//',
      C 12(10X,D12.5,10X,D12.5,10X,D12.5/))
      RETURN
C
C ENTRY THRUST(TRUST1,TRUST2,TRUST3,TRUST4)
C
C THIS IS THE ACTIVE PART OF THE SUBROUTINE. TRUST1-4 ARE
C NON-NEGATIVE INTEGERS WHICH SIGNIFY WHICH AND HOW MANY THRUSTERS ARE
C TO BE TURNED ON. TRUST1 IS ASSUMED TO BE ZERO IF NO THRUSTERS ARE
C TO BE FIRED. THE SUBROUTINE ADDS THE COMPONENT TORQUES OF THE
C THRUSTERS FIRED TO THE TOTAL TORQUE COMPONENTS STORED IN COMMON.
C
C IF(TRUST1 .LE. 0) GO TO 16

```

	ASSIGN 11 TO J	TEM05220
	K = TRUST1	TEM05230
	GO TO 14	TEM05240
11	IF(TRUST1 .LE. 0) GO TO 18	TEM05250
	ASSIGN 12 TO J	TEM05260
	K = TRUST2	TEM05270
	GO TO 14	TEM05280
12	IF(TRUST2 .LE. 0) GO TO 18	TEM05290
	ASSIGN 13 TO J	TEM05300
	K = TRUST3	TEM05310
	GO TO 14	TEM05320
13	IF(TRUST3 .LE. 0) GO TO 18	TEM05330
	ASSIGN 14 TO J	TEM05340
	K = TRUST4	TEM05350
14	DO 15 I=1,3	TEM05360
	T(I) = TABLE(K,I) + T(I)	TEM05370
15	CONTINUE	TEM05380
	GO TO J,(11,12,13,18)	TEM05390
16	WRITE(6,17)	TEM05400
17	FORMAT(' ENTRY POINT THRUST CALLED UNNECESSARILY.')	TEM05410
18	CONTINUE	TEM05420
	RETURN	TEM05430
	END	TEM05440

```

SUBROUTINE TORQUE (Y)
REAL*8 Y(I)
REAL*8 TTIME, H, TLIMIT, ATIME, ALIMIT, L(3)
INTEGER*4 ASEQU(3), AXIS, TCUR, APOINT, SELECT(8, 4)
COMMON /CONTRL/ L
2      /SEQU// H, ATIME, TTIMF, ASEQU, APOINT
3      /TABLES/ SELECT
DATA TLIMIT, ALIMIT /1.0D+00, 1.0D+02/
C
C      SET TORQUES TO ZERO
C
CALL UNLOAD (Y)
DO 100 I = 1, 3
100 L(I) = 0.0D+00
IF( APOINT .GE. 4 ) RETURN
C
C      HAVE WE BEEN FIRING ABOUT THIS AXIS MORE THAN ALIMIT
C
IF( ATIME .LT. ALIMIT ) GO TO 200
C
C      SELECT NEW AXIS
C
APOINT = APOINT + 1
IF(APoint.GT.3)APOINT=1
AXIS = ASEQU(APOINT)
IF( ( AXIS .LT. 1 ) .OR. ( AXIS .GT. 8 ) ) RETURN
ATIME = 0.0D+00
TCUR = 1
GO TO 210
C
C      HAVE WE BEEN FIRING THIS THRUSTER FOR MORE THAN TLIMIT
C
200 IF( TTIMF .LT. TLIMIT ) GO TO 300
C
C      SELECT NEW THRUSTER
C
TCUR = TCUR + 1
IF( (TCUR .GT. 4) .OR. (SELECT(AXIS, TCUR) .LT. 1) ) TCUR = 1
210 IFIRE = SELECT(AXIS, TCUR)
TTIMF = 0.0D+00
C
C      SET UP CALL TO THRUST AND INCREMENT TIMES
C
300 CALL THRUST(IFIRE, 0, 0, 0)
ATIME = ATIME + H
TTIMF = TTIMF + H
301 RETURN
END
*****
```

```

BLOCK DATA
IMPLICIT REAL*8 (A-H,O-Z)                                     TEM02260
REAL*8 K                                         TEM02270
REAL*8 M2,M3                                         TEM02280
COMMON /ALIGN/ M2,M3
COMMON /ELFTN/ TIMDEL,TIM,SIGMA,IB,NP,MODER,NR,IRNP,IRNR,MODEP,
IDEL,MMCDEP,IPNP,XP3,LSB                                     TEM02290
DIMENSION P(4),C(4),XJ(4)                                     TEM02300
COMMON /COEF/P,C,TBOUND,WR,MPT,NCT,NSTEP, NEQ
1      /GR/DUM1(3),NPL,DUM1(3),INC                           TEM02310
2      /PARAM/XJ,DUM1(3),T1,T2,OMEGAO,XP1,XP2,XD1,XD2,XD3,XR1, TEM02320
3      XP2                                         TEM02330
3      /SEQU/ DUM2(3), ISEQU(3), IPOINT                      TEM02340
4      /TABLES/ ISEL18, 4                                    TEM02350
COMMON/PITCH/XP4,IDEFLB,INP
C
C      INITIALIZE      /PARAM/                               TEM02360
C
C      DATA XJ /120.,130.,20.,.065/
C      DATA XP1,XP2,XD1,XD2,XD3,XR1,XR2/1.,.125,6.,.3,0.,.125,1.0/   TEM02370
C
C      INITIALIZE      /COEF/                               TEM02380
C
C      DATA MPT,NCT,NSTEP,NEQ/16,2*0,12/                     TEM02420
C
C      INITIALIZE      /GR/                                TEM02430
C
C      DATA NPL, INC /0, 1/                                TEM02440
C
C      INITIALIZE      /SEQU/                             TEM02460
C
C      DATA IPOINT,ISEQU/0,0,0,0/,DUM2(3), DUM2(3)/2*1.0D+03/   TEM02470
C      DATA DUM2(2) /1.0D+03/                               TEM02480
C
C      DATA TBOUND/600./                                 TEM02490
C      DATA SIGMA /0.0/
C      DATA NR /2/
C      DATA MODER/2/
C      DATA MODEP /2/
C      DATA MMCDEP /200000/
C      DATA IDEL /24/
C      DATA XP4,IDEFLB,INP/200.,20,5/
C      DATA TIMDEL /0.0/
C      DATA NP /3/
C      DATA M2/0.0/
C      DATA M3/0.0/
C      DATA XP3/16./
C      DATA LSB /500000/
C      DATA XP3/6./
C
C      INITIALIZE      /SELECT/                          TEM02550
C
C      DATA ISEL /?, 1, 3, 11, 1, 2, 2, 9,
2          7, 7, 7, 12, 8, 8, 6, 10,                  TEM02560
3          0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,           TEM02570
4          0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0/          TEM02580
END
*****
```

```

SUBROUTINE GR1(FR,X,Y) TEM03100
  DIMENSION X(1),Y(1) TEM03110
  INTEGER BEGIN,FR TEM03120
  COMMON /GR/YL,XR,YB,YT,DX, DY, NPL,NDO,NPT,BEGIN,INC
C TEM03140
C FIND UPPER AND LOWER GRID LIMITS TEM03150
  CALL MINMAX(Y,NPL,YB,YT) TEM03160
  IF (YB) 10,30,20 TEM03170
  10 YB=1.05*YB TEM03180
  GO TO 30 TEM03190
  20 YB=0.95*YB TEM03200
  30 CONTINUE TEM03210
  IF (YT) 40,60,50 TEM03220
  40 YT=0.95*YT TEM03230
  GO TO 60 TEM03240
  50 YT=1.05*YT TEM03250
  60 CONTINUE TEM03260
C TEM03270
  BEGIN=1 TEM03280
  XL=X(1) TEM03290
  DY=(YT-YB)/30. TEM03300
C TEM03310
C IS MORE THAN ONE FRAME DESIRED TEM03320
  IF (FR.GT.1) GO TO 80 TEM03330
C ENTIRE GRAPH TO BE PLOTTED ON ONE FRAME. TEM03340
  NPT=NPL TEM03350
  XR=X(NPL) TEM03360
  DX=(XR-XL)/20. TEM03370
  NDO=BEGIN+(NPT-1)*INC-1 TEM03410
  CALL GR2(X,Y) TEM03420
  RETURN TEM03430
C TEM03440
C GRAPH TO BE PLOTTED ON MORE THAN ONE FRAME. TEM03450
  80 IFR1=FR-1 TEM03460
  NPLFR=(NPL+IFR1)/FR TEM03470
  IF (MOD(NPL+IFR1,FR).NE.0) NPLFR=NPLFR+1 TEM03480
  NPT=NPLFR TEM03490
  NM1=NPLFR-1 TEM03500
  DX=(X(NPT)-YL)/20. TEM03510
C TEM03540
C PLOT INITIAL FRAMES. TEM03550
  DXR=20.*DX TEM03560
  XR=XL+DXR TEM03570
  DO 90 I=1,IFR1 TEM03580
    IX=I TEM03590
    NDO=BEGIN+(NPT-I)*INC-1 TEM03600
    CALL GR2(X,Y) TEM03610
    XL=XR TEM03620
    XR=XR+DXR TEM03630
    BEGIN=BEGIN+NM1 TEM03640
    IF (XR.GE.X(NPL)) GO TO 100 TEM03650
  90 CONTINUE TEM03660
C TEM03670
C PLOT FINAL FRAME. TEM03680
  100 NPT=NPL-IX*NM1 TEM03690
  NDO=BEGIN+(NPT-1)*INC-1 TEM03700
  CALL GR2(X,Y) TEM03710
  RETURN TEM03720
  END TEM03730

```

```
SUBROUTINE MINMAX (X, N, XMIN, XMAX )           TEM03870
DIMENSION X(1)                                     TEM03880
XMIN = X(1)                                       TEM03890
XMAX = X(1)                                       TEM03900
DO 10 I=2,N                                      TEM03910
   IF (X(I)-XMIN) 1,2,2                          TEM03920
1  XMIN = X(I)                                     TEM03930
2  IF (XMAX-X(I)) 3,10,10                         TEM03940
3  XMAX = X(I)                                     TEM03950
10 CONTINUE                                         TEM03960
RETURN                                            TEM03970
END                                              TEM03980
*****
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13. ABSTRACT A program was written to simulate the three axis attitude control system of LES-8/9. The underlying theory to the computer simulation and detailed outlines of each of the subroutines involved in the complete program are described. Whenever feasible, the simulation was written to duplicate as closely as possible the logic and signal flow of the actual digital attitude control system. Each subroutine was thoroughly verified as accurate by independent and integral system operation, as well as by theoretical estimates, analog computer simulations and actual experimental data. A substantial compilation of data from this working program was catalogued and analyzed for attitude control system evaluation and optimization. This program also proved itself to be invaluable in the analysis of stability and performance of the complete attitude control system.		
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