Lessons Learned from Service-Oriented Systems for Engineering Systems of Systems

Software Engineering Institute
Carnegie Mellon University

Grace A. Lewis (glewis@sei.cmu.edu)
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Lessons Learned from Service-Oriented Systems for Engineering Systems of Systems

There is an increasing trend towards interconnected systems of systems (SoSs) that provide capabilities that are not available in a single system. Many organizations, including the DoD, are already implementing these SoSs. However, existing software and system engineering practices do not scale well to SoS. SoS engineering is still an open problem with significant challenges. Understanding these challenges and providing engineering solutions will require a two-pronged approach—A top-down approach that deals with understanding SoS at an abstract level. This view is essential to understand the key concerns that exist in any SoS independent of the concrete technologies that are used to implement the SoS. A bottom-up approach that focuses on abstracting the concepts and lessons learned from specific examples of engineering SoSs. Currently, the most common approaches for engineering software-intensive SoSs are service-oriented architecture (SOA), grid computing, and cloud computing, all of which are distributed computing paradigms. In the future, newer technologies may replace or complement these existing engineering approaches. This presentation focuses on the bottom-up approach by exploring areas where lessons learned from implementation of service-oriented systems are abstracted and applied to SoS.
Agenda

**Service Orientation and Systems of Systems**

What Has Worked Well in SOA Implementations

What Does Not Yet Work Well in SOA Implementations

Final Thoughts
Service Orientation

Service orientation has become a common approach for implementation of distributed, loosely-coupled systems

- Services provide reusable business functionality via well-defined interfaces.
- Service consumers are built using functionality from available services.
- There is a clear separation between service interface and service implementation.
  - Service interface is just as important as service implementation.
- An SOA infrastructure enables discovery, composition, and invocation of services.
- Protocols are predominantly, but not exclusively, message-based document exchanges.
Components of a Service-Oriented System

- End User Application
- Portal
- Internal System
- External Consumer

SOA Infrastructure:
- Security
- Discovery
- Data Transformation

Service Consumers:
- Service A
- Service B
- Service C
- Service D

Service Interfaces:
- Enterprise Information System
- Legacy or New Service Code
- External System

Service Implementation:
- Internal Users
- Internet
Benefits Associated with Service Orientation

Cost-Efficiency
• Services provide functionality that can be reused many times by many consumers
• Services become a single point of maintenance and management for common functionality

Agility
• Via service discovery mechanisms, developers can find and take advantage of existing services to reduce development times

Legacy Leverage
• Separation of service interface from service implementation provides true platform independence

Adaptability
• Separation of service interface from service implementation allows for incremental deployment of services and incremental modernization
System of Systems (SoS)

A System of Systems is “a set or arrangement of systems that results when independent and useful systems are integrated into a larger system that delivers unique capabilities.”

* OSD Systems Engineering Guide
Notional View of a Service-Oriented SoS

Characteristics of SoS*:
- Evolutionary development
- Emerging behavior

Characteristics of Constituent Systems*:
- Operational independence
- Managerial independence
- Geographic distribution

SOA is One Implementation Technology for SoS

Systems of Systems

implemented using

- Service-Oriented Architecture
- Grid Technologies
- Event-Driven Architecture
- Cloud
- ?
What Can We Learn from SOA Implementations?

Are there SOA best practices that can be useful for other types of software-reliant SoS?

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**Systems of Systems**

- Requirements Engineering
- Architecture and Design
- Testing and Verification
- ...
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Final Thoughts
What Are Some Things That Have Worked Well in SOA Implementations?

Standardization
Loose coupling
Strategic service identification
Service discovery mechanisms
Governance
Standardization

Even though there are multiple ways to implement service-oriented systems, the most common implementation is based on WS* Web Services

Benefits

- Interoperability: standard interfaces to heterogeneous technologies
- Tool support
- Enablement of other aspects of service-oriented systems: discovery, composition, etc
- Usage of third-party services
- Potential for shorter development times
  - All you need to know to use a service is there
Standardization: How Does this Bridge to SoS?

Bottom Line: Some level of standardization is necessary
  • A very controversial topic in many SoS settings

Benefits for SoS
  • Encapsulation of complexity and heterogeneity of constituent systems
    – Operational independence
    – Managerial independence
    – Geographic distribution
  • Greater tool support
  • Enablement of interface-based testing
Strategic Service Identification

Service identification is done in the problem domain

- Based on the premise that what changes is business and not the technology
- Starts from business goals for SOA adoption
  - Top-Down: Identification of business processes that support business goals
  - Bottom-Up: Identification of legacy capabilities that support business goals

Services represent reusable business capabilities

- Leads to greater and easier reuse

Target of service identification techniques is low coupling and high cohesion of service capabilities

- Also related to stateless nature of services
Strategic Service Identification: How Does This Bridge to SoS?

What is done to identify services can be done to identify capabilities

- Business processes map to SoS usage scenarios
- Services map to individual system capabilities

Advantage is that individual systems already have high cohesion and low coupling

- At least from a consumer perspective
Loose Coupling

Different architectural patterns emphasize different forms of loose coupling — however, there is always some form of coupling

- Data centric — data model
- Event driven — events and event mechanism
- Service orientation — interfaces and communication mechanisms

Two forms of loose coupling in service orientation

- Between provider and consumer
  - Service provider and consumer know as little as possible about each other
  - SOA infrastructure mediates a lot of the differences between providers and consumers
  - SOA infrastructure also provides centralization of support for key quality attributes
- Between interface and implementation
  - Service location
  - Service implementation technologies
Loose Coupling: How Does this Bridge to SoS?

Hide technology of constituent systems

- Technology should not bleed through system interfaces, e.g. obfuscation of error messages

Provide integration mechanisms that are technology-neutral, e.g. XML

Provide an infrastructure to mediate differences between constituent systems, e.g. the ESB VETRO pattern

Service Discovery

In a service-oriented environment, as services are created they are published in a place that is accessible to consumers and can be queried for desired capabilities, e.g. service registry, web page, directory.

Some environments have service repositories with additional service metadata that can be used to identify desired capabilities:

- Specification (Contract) — minimum required information
- Description
- Classification
- Usage history
- Test case
- Test results
- Quality metrics
- Documentation
Service Discovery: How Does This Bridge to SoS?

Consider having a capability repository

- There is considerable tool support that can be leveraged
- Include in it everything that is needed to reuse a capability — minimizes interaction between developers and therefore promotes agility

Metadata should be published along with the capability, not only to help with the discovery process, but also to know how to use that capability once it is discovered

- Quality attributes, e.g., performance limitations
- Assumptions, e.g., encryption mechanisms
- Constraints, e.g., usage context

Keep in mind that system-capabilities-as-a-service is another “quantum leap” in granularity
Governance

SOA Governance is the set of policies, rules, and enforcement mechanisms for developing, using, and evolving service-oriented systems, and for analysis of the business value of those systems

- Design-time governance
- Runtime governance
- Change-time governance

SOA Governance was created to solve a problem created by SOA

- Way to add control and enforce consistency

Many (but not all) aspects of SOA governance can be automated and embedded in the SOA infrastructure, e.g.

- Execution of services according to policies
- Runtime logging and monitoring
Governance: How Does This Bridge to SoS?

Something similar to SOA Governance is necessary to provide agreement on aspects such as

- Characteristics of central registry
- Design-time, runtime and change-time policies
- Service Level Agreements (SLAs)
- Tool support

Due to the independent nature of constituent systems, change-time governance is key to SoS

- How are problems in constituent systems reported?
- What happens if a constituent system changes?
- How are changes and upgrades in constituent systems communicated?
- How will capabilities of constituent services be tested?
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Things That Have Not Been Solved in the SOA World

Multi-organizational SOA implementations, e.g.
- Distributed development tasks, e.g. assurance
- Multi-organizational concerns, e.g. trust, federation, security

Standardization on how to specify quality attributes
- Key for service discovery and SLA management and monitoring

Support for interoperability at higher levels
- Above syntactic: semantic and process interoperability

Automation of service discovery
- Many efforts, but still not widely used
Things That Have Not Been Solved in the SOA World

Many aspects of SOA governance cannot be automated

- As stated by AgilePath: “Governance is behavior (90%), not technology (10%)”
- Makes it difficult to enforce

Until these things are solved, it will be difficult to build virtual SoS where capabilities are identified and invoked on the fly
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SoS Types

Maier defines four types of SoS based on their management structure:

- **Directed**: the systems are integrated and built to fulfill specific purposes
- **Acknowledged**: SoS has recognized objectives, a designated manager, and resources
- **Collaborative**: constituents voluntarily agree to fulfill central purposes
- **Virtual**: no central authority or centrally agreed purpose

Current technologies used in service-oriented systems can support directed and acknowledged SoS

- Requirements of collaborative and virtual SoS are beyond technology

SoS Types

Independently Evolving Constituent Systems

System

System

System

Pool of Capabilities

Systems contribute capabilities

SoS search and use capabilities

The nature of this relationship dictates the type of SoS

System of Systems

SoS Environment

SoS Types

System

System

System

The nature of this relationship dictates the type of SoS
The Idealized Service-Oriented SoS Process

1. Analyze end user requirements
2. Search capabilities
3. Integrate capabilities
4. Test and validate
5. Standardize and publish capabilities as software
6. [Adapt capability]
7. [New Functionality]
8. Deploy
9. Find alternatives
10. New Capabilities
11. New Functionality
12. System developer
13. System end user
14. System developer
15. SoS developer/integrator
Need to Separate Service-Orientation from SOA Implementation Technologies

The concept of service-orientation is here to stay, but the technologies will change over time to meet new requirements

- It is important to separate service-orientation as a concept from SOA as a set of technologies to support service-orientation

A challenge for SoS architects is to reduce the impact of changing technologies from the implementation of service-oriented concepts

- “Separation of concerns on steroids”

Developers of SoS will have to accept the lack of control over SoS elements, independent of the implementation technology, e.g.

- For assurance, rely on monitoring in addition to testing
- Use defensive programming, e.g. exception handling, fallback strategies
Questions?
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