IMPLEMENTATION OF DATA FLOW QUERY LANGUAGE
ON A HANDHELD DEVICE

by

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March 2005

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This thesis investigates the use of Data Flow Query Language (DFQL) in querying local and remote databases from a handheld device. Creating Standard Query Language (SQL) queries can be a complex undertaking; and trying to create one on a handheld device with a small screen only adds to its complexity. However, by using DFQL, the user can submit queries with an easy to use graphical user interface.

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IMPLEMENTATION OF DATA FLOW QUERY LANGUAGE ON A HANDHELD DEVICE

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ABSTRACT

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Although handheld devices are currently more powerful than earlier PCs, they still require applications with a small footprint, which is a limiting factor for software developed. This thesis will also investigate the best division of labor between handheld device and remote servers.
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I. INTRODUCTION

A. OVERVIEW

Handheld devices have evolved significantly from mere simple organizers to more powerful handheld computers that are capable of network connectivity, giving it the ability to send e-mail, browse the World Wide Web, and query remote databases. However, handheld devices, because of its design philosophy, are limited in terms of size, memory, and processing power compared to desktop computers.

This thesis investigates the use of Data Flow Query Language (DFQL) in querying local and remote databases from a handheld device. Creating Standard Query Language (SQL) queries can be a complex undertaking; and trying to create one on a handheld device with a small screen only adds to its complexity. However, by using DFQL, the user can submit queries with an easy to use graphical user interface.

Although handheld devices are currently more powerful than earlier PCs, they still require applications with a small footprint, which is a limiting factor for software developed. This thesis will also investigate the best division of labor between handheld device and remote servers.

B. HANDHELD DEVICES

Handheld devices are small wireless electronic devices that are capable of sending, receiving, storing, and displaying data. Cell phones, Personal Digital Assistants (PDAs), and Blackberrys™ are some examples of handheld devices. These devices are miniaturized versions of desktop computers.

Applications that are developed for desktop computers are finding their ways into handheld devices. Cell phones are now capable of surfing the web. Blackberry™ devices are capable of sending, receiving corporate e-mails, and viewing attached documents. PDAs have office applications that are similar to
desktop computers that are capable of reading documents, spreadsheets, and databases.

However, all handheld devices continue to have cramped and inconvenient inputting keys. Cell phones have tedious multifunction keys and navigational buttons, PDAs have touch pens and Software Input Panels, and Blackberrys™ have scrolling wheels and built-in keyboard, but none can compete with the ease and speed of using a standard keyboard and mouse.

C. DATABASES

Database applications are excellent candidates for mobile applications. With a few inputs, a user is capable of retrieving huge amounts of data. With a few taps, returned data can come as either a one line short text or large amounts displayed in a table. The ideal mobile application would be for users to access data with the least amount of user input.

However, underneath any relational database application is the SQL language. SQL is a text based query language that was invented by IBM™, and is the most widely used query language for relational databases [Ref.1:p.324]

In addition to being text based, SQL statements can become complex. Part of the problem is its declarative nature. All the conditions that a query result must meet are specified in a single statement, rather than in a sequence of statements. This problem is made worse when complex queries involve universal quantification due to its negative logic implementation in SQL. Universal quantification is supported only indirectly in SQL. Not making it any easier, the logical meaning of universal quantification is not completely intuitive. Especially to persons who are not experienced in the use of predicate logic, this idea of indirect support adds only to its complexity[Ref. 2].

SQL has other problems. For example, SQL is a mixture of both relational algebra and calculus with some other ideas thrown in as well. However, due to this mixture, SQL is a strict implementation of neither relational algebra nor calculus. Additionally, SQL lacks orthogonality. This means that there is a
relatively small set of primitives that can be combined in a relatively small number of ways to build the control and data structure of the language. It increases the number of special rules that must be memorized by the user, decreases the readability and writability of the language, and in general the usability of the language[Ref. 2].

It is because of the difficulties of SQL that DFQL was created. DFQL was first introduced by Gard J. Clark, C. Thomas Wu, Naval Postgraduate School, Department of Computer Science in September 1991. Experiments were made to determine whether DFQL made a significant difference in creating queries. Clark concluded that DFQL produced a significantly higher percentage of correct answers on the more difficult queries[Ref. 2].

DFQL is a great candidate for a handheld application. It is a database application that will require minimal user input and yet capable of accessing large amounts of information.
II. DATA FLOW QUERY LANGUAGE

A. DESCRIPTION

DFQL is a visual relational algebra to be used for the manipulation of relational databases. It provides the user with a simple yet powerful tool to implement database queries at all levels of complexity [Ref. 2].

Visually, DFQL is a compilation of DFQL operator icons connected with each other. Each operator icon represents a function with parameters and returns, called input and output nodes respectively. A user constructs a DFQL query by choosing which operators to use, and then connects them using the input and output nodes. As a constraint, there is a one to many relationship between output and input nodes. For example, an output node can connect to many inputs while an input node can only connect to one output node (see figure 19).

Input nodes can either receive a Relation or Criteria. Relations can either be a based relation (i.e. Table operator) or a derived relation (i.e., Basic or Advanced operators). Criteria are user inputs that are either attributes or conditions.

B. OPERATORS

All DFQL operators appear alike. Operators have a rectangular shape with several nodes. All operators will have a body, output node, move node, delete node, and centered descriptive text. However, some operators will either have no input nodes or 2 to 4 input nodes. Operators representing a Table or Criteria will have no input nodes. While operators with input nodes, ranging from 2 to 4, are considered DFQL operators.

Nodes are color coded. This helps the user distinguish what the nodes represent. The output node is dark blue. Input nodes can either be green or red. Green input node means it will accept a Relation. Red on the other hand means
it will accept a *Criteria* operator. Move nodes are color blue, and delete nodes are color black.

Discrptive text found in the center of an operator either displays the type of operator or captured user input data. For example, Table and Criteria operators will display type but will display user created data when available. Other operators will just display operator type (e.g., Select, Project, Intersect).

![DFQL Operator Map](image)

**Figure 1.** DFQL Operator Map

Different from other implementations of DFQL is the absence of a display operator. Display operators had no output nodes and were used as terminators to display results. For this implementation, rather than a display operator, a user can just tap on an output node and the *Results* page will automatically appear to display the result.

Operators with input nodes are DFQL operators. There are two types of DFQL operators. They are the *Basic* and *Advanced* operators.

1. **Basic**

   *Basic* operators are derived from the requirements for relational completeness. A query language that is complete has the expressive power of first-order predicate calculus. The requirements for relational completeness are the following: *selection, projection, union, difference,* and *Cartesian product (join).* One *Basic* operator added but not required for completeness is *group count.* Group count is a form of grouping or aggregation.
<table>
<thead>
<tr>
<th>DFQL Operator</th>
<th>SQL Equivalent</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Select</strong></td>
<td>SELECT DISTINCT * FROM green input WHERE red input</td>
</tr>
<tr>
<td><strong>Project</strong></td>
<td>SELECT DISTINCT red input FROM green input</td>
</tr>
<tr>
<td><strong>Join</strong></td>
<td>SELECT DISTINCT * FROM green input 1, green input 2 WHERE red input</td>
</tr>
<tr>
<td><strong>Union</strong></td>
<td>SELECT DISTINCT * FROM green input 1 UNION SELECT DISTINCT * FROM green input 2</td>
</tr>
<tr>
<td><strong>Diff</strong></td>
<td>SELECT DISTINCT * FROM green input 1 MINUS SELECT DISTINCT * FROM green input 2</td>
</tr>
<tr>
<td><strong>GrpCnt</strong></td>
<td>SELECT DISTINCT red input 1 COUNT (*) red input 2 FROM green input GROUP BY red input 1</td>
</tr>
</tbody>
</table>
2. Advanced

Other built-in operators were also introduced by Gard J. Clark. Even though the basic operators are already relationally complete, creating other built-in operators helps to reduce the overhead required when just using Basic operators to interpret the query. For example, one operator introduced is the intersect operator. Relational intersection can be defined in terms of union and diff: \[ R_1 \cap R_2 = (R_1 \cup R_2) - ((R_1 - R_2) \cup (R_2 - R_1)). \] Rather than create the query in terms of union and diff, we can take advantage of Database Management System (DBMS) built in functions [Ref. 2]. Many DBMS’s provide a specific intersect operator and it would be wise to create one for DFQL.

<table>
<thead>
<tr>
<th>DFQL Operator</th>
<th>SQL Equivalent</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image" alt="Eqjoin" /></td>
<td>SELECT DISTINCT * FROM green input 1, green input 2 WHERE red input</td>
</tr>
<tr>
<td><img src="image" alt="GrpAllSat" /></td>
<td>SELECT DISTINCT red input 1 FROM green input WHERE red input 2 GROUP BY red input 1</td>
</tr>
<tr>
<td><img src="image" alt="GrpNSat" /></td>
<td>SELECT DISTINCT red input 1 FROM green input WHERE red input 2 GROUP BY red input 1 HAVING COUNT(*) red input 3</td>
</tr>
<tr>
<td><img src="image" alt="Intersect" /></td>
<td>SELECT DISTINCT red input FROM green input 1 WHERE red input IN (SELECT red input FROM green input 2)</td>
</tr>
</tbody>
</table>
C. QUERY CONSTRUCTION

When creating a DFQL query, the user must first connect to a database. In order to do this, the user taps on the *connect* menu and chooses either a *local* or *remote* database. Once the user connects to at least one database, the user chooses from a list of operators and taps on the screen to choose the location of the operator to be created and displayed. The user is required to make sure that all input nodes are terminated by either a *Relation*, or *Criteria* operator. In order to connect an input node to an output node, the user taps on the input node and then taps on the body of another operator. This creates a line connecting input and output node together. When an operator needs to be relocated, the user taps and holds on the move node. The user then drags and releases the operator to its new location. When an operator needs to be deleted, the user just taps on the delete node and the operator disappears. When all input nodes are terminated and all *Relations* and *Criteria* have data in them, the user taps on an output node to display the result.
1. Table Operator

The user chooses the Table operator from the Operators submenu and then taps on the screen for the Table operator to appear. In order to activate the Table operator and connect to a table in a database, the user taps the body of the operator which makes a Table form appear. The Table form has a tree view of the different databases that the application is connected to.

![Table Operator](image)

Figure 2. Table Operator

![Table Form](image)

Figure 3. Table Form
2. Criteria Operator

The user chooses the Criteria operator from the Operators submenu and then taps on the screen for the Criteria operator to appear. In order to activate the Criteria operator, the user taps the body of the operator which makes a Criteria form appear. The Criteria form has a tree view to help the user create criteria for the operator. When the user clicks on a node the text automatically fills the text box with the node tapped. This helps minimize text entry.

![Criteria Operator](image4.png)

Figure 4. Criteria Operator

![Criteria Form](image5.png)

Figure 5. Criteria Form
3. **Select DFQL Operator**

The user chooses the *Select* operator from the *Basic* operators submenu and then taps on the screen for the *Select* operator to appear. *Select* operators have two input nodes. One accepts a *Relation* while the other accepts a *Criteria*. The user connects the input node by tapping on an input node and then the body of another operator. This creates a line that connects the input node to an output node of another operator.

![Select DFQL Operator query](image)

Figure 6. Select DFQL Operator query

The SQL translation of the DFQL query above is:  

```
SELECT * FROM Student WHERE age>21.
```
4. Project DFQL Operator

The user chooses the Project operator from the Basic Operators submenu and then taps on the screen for the Project operator to appear. Project Operators have two input nodes. One accepts a Relation while the other accepts a Criteria. The user connects the input node by tapping on an input node and then the body of another operator. This creates a line that connects the input node to an output node of another operator.

Figure 7. Project DFQL Operator

The SQL translation of the DFQL query above is: SELECT sname, gender
FROM student.
5. Join DFQL Operator

The user chooses the Join operator from the Basic operators submenu and then taps on the screen for the Join operator to appear. Join operators have three input nodes. Two input nodes accepts a Relation. The other input accepts a Criteria. The user connects the input node by tapping on an input node and then the body of another operator. This creates a line that connects the input node to an output node of another operator.

The SQL translation of the DFQL query above is:

```
SELECT DISTINCT *
FROM Instructor, Course where Instructor.INO=Course.INO.
```
6. Union DFQL Operator

The user chooses the Union operator from the Basic operators submenu and then taps on the screen for the Union operator to appear. Union operators have two input nodes. Both input nodes accept a Relation. The user connects the input node by tapping on an input node and then the body of another operator. This creates a line that connects the input node to an output node of another operator.

![Union DFQL Operator](image)

The SQL translation of the DFQL query above is: SELECT DISTINCT sname FROM Student UNION SELECT DISTINCT iname FROM Instructor.
7. **Diff DFQL Operator**

The user chooses the *Diff* operator from the *Basic* operators submenu and then taps on the screen for the *Diff* operator to appear. *Diff* operators have three input nodes. Two input nodes accept a *Relation*. The other input node accepts a *Criteria*. The user connects the input node by tapping on the input node and then the body of another operator. This creates a line that connects the input node to an output node of another operator.

![Diff DFQL Operator](image)

*Figure 10. Diff DFQL Operator*

The SQL translation of DFQL query above is: \( \text{SELECT DISTINCT ino FROM Instructor WHERE ino NOT IN (SELECT DISTINCT ino FROM COURSE.} \)
8. **GrpCnt DFQL Operator**

The user chooses the *GrpCnt* operator from the *Basic* operators submenu and then taps on the screen for the *GrpCnt* operator to appear. *GrpCnt* operators have three input nodes. One input node accepts a *Relation*. The other two input nodes accepts *Criteria*. The user connects the input node by tapping on an input node and then the body of another operator. This creates a line that connects the input node to an output node of another operator.

![GrpCnt DFQL Operator](image)

Figure 11. GrpCnt DFQL Operator

The SQL translation of the DFQL query above is: 

```
SELECT DISTINCT gender COUNT(*) total FROM Student GROUP BY gender.
```
9. **EqJoin DFQL Operator**

The user chooses the *EqJoin* operator from the *Advanced* operators submenu and then taps on the screen for the *EqJoin* operator to appear. *EqJoin* operators have three input nodes. Two input nodes accept *Relations*. The other input node accepts a *Criteria*. The user connects the input node by tapping on an input node and then the body of another operator. This creates a line that connects the input node to an output node of another operator.

![EqJoin DFQL Operator](image)

Figure 12. EqJoin DFQL Operator

The SQL translation of the DFQL query above is:

```
SELECT DISTINCT *
FROM Student, Enroll WHERE Student.SNO = Enroll.Esno.
```
10. GrpAllSat DFQL Operator

The user chooses the GrpAllSat operator from the Advanced operators submenu and then taps on the screen for the GrpAllSat operator to appear. GrpAllSat operators have three input nodes. One input node accepts a Relation. The other two input nodes accepts Criteria. The user connects the input node by tapping on an input node and then the body of another operator. This creates a line that connects the input node to an output node of another operator.

![Figure 13. GrpAllSat DFQL Operator](image)

The SQL translation of the DFQL query above is:

```
SELECT DISTINCT Ecno, Esno FROM Enroll WHERE grade>'a' GROUP BY Ecno, Esno.
```
11. GrpNSat DFQL Operator

The user chooses the GrpNSat operator from the Advanced operators submenu and then taps on the screen for the GrpNSat operator to appear. GrpNSat operators have four input nodes. One input node accepts a Relation. The other three input nodes accept Criteria. The user connects the input node by tapping on an input node and then the body of another operator. This creates a line that connects the input node to an output node of another operator.

The SQL translation of the DFQL query above is: 

```
SELECT DISTINCT Ecno, Esno FROM Enroll WHERE grade > 'a' GROUP BY Ecno, Esno HAVING COUNT(*) < 2.
```
12. **Intersect DFQL Operator**

The user chooses the Intersect Operator from the Advanced Operators submenu and then taps on the screen for the Intersect Operator to appear. Intersect Operators have three input nodes. Two input nodes accepts a Relation. The other input node accepts Criteria. The user connects the input node by tapping on an input node and then the body of another operator. This creates a line that connects the input node to an output node of another operator.

![Intersect DFQL Operator](image)

The SQL translation of the DFQL query above is: 

```
SELECT DISTINCT ino
FROM Instructor WHERE ino IN (SELECT ino FROM Course).
```
13. GrpMin DFQL Operator

The user chooses the *GrpMin* operator from the *Advanced* operators submenu and then taps on the screen for the *GrpMin* operator to appear. *GrpMin* operators have three input nodes. One input node accepts a *Relation*. The other two input nodes accept *Criteria*. The user connects the input node by tapping on an input node and then the body of another operator. This creates a line that connects the input node to an output node of another operator.

Figure 16. GrpMin DFQL Operator

The SQL translation of the DFQL query above is: 

```
SELECT DISTINCT gender MIN (Student.Age) FROM Student GROUP BY gender
```
14. GrpMax DFQL Operator

The user chooses the *GrpMax* operator from the *Advanced* operators submenu and then taps on the screen for the *GrpMax* operator to appear. *GrpMax* operators have three input nodes. One input node accepts a *Relation*. The other two input nodes accept *Criteria*. The user connects the input node by tapping on an input node and then the body of another operator. This creates a line that connects the input node to an output node of another operator.

![GrpMax DFQL Operator](image)

The SQL translation of the DFQL query above is:

```
SELECT DISTINCT gender MAX (Student.Age) FROM Student GROUP BY gender
```
15. **GrpAvg DFQL Operator**

The user chooses the *GrpAvg* operator from the *Advanced* operators submenu and then taps on the screen for the *GrpAvg* operator to appear. *GrpAvg* operators have three input nodes. One input node accepts a *Relation*. The two other input nodes accept *Criteria*. The user connects the input node by tapping on an input node and then the body of another operator. This creates a line that connects the input node to an output node of another operator.

Figure 18. GrpAvg DFQL Operator

The SQL translation of the DFQL query above is: 

```
SELECT DISTINCT gender AVG (Student.Age) FROM Student GROUP BY gender
```
16. Incremental Queries

Below is an example of a complex query created using both SQL and DFQL for comparison.

English Query: Names of students that received A’s on all courses taken.

SQL: SELECT sname FROM student WHERE sno IN (SELECT esno FROM enroll WHERE grade='a' AND esno NOT IN (SELECT esno FROM enroll WHERE grade <> 'a'))

DFQL:
III. DESIGN

A. PLATFORM

As discussed earlier, cell phones, Blackberrys™, and PDAs are considered handheld devices. These handheld devices were investigated as platforms for implementation of the DFQL application. They were considered because they are all capable of network connectivity, a needed feature in order to access remote databases. Another capability these devices posses, is their ability display and accept information from user input. These is done with the use of display screen and user input devices.

1. Cell Phones

Cell phones have been in existence for more than a decade and have evolved tremendously. They've evolved from large cell phones the size of a shoe box to small flip phones that can fit in your pocket. Nowadays, some cell phones are Java enabled capable of storing different applications (i.e., games, music, photos). Cell phones are also capable of sending and receiving both e-mail and SMS messages. Finally, they can surf the web for online published information and file downloads.

Implementing the DFQL application, cell phones proved to be too small. The screen size does not have enough real estate to make it practical for DFQL. DFQL is a graphical application where icons and text information needed to be viewed in a large enough area that gives the user a visual perspective of the query. Creating a DFQL query on a cell phone where 3 or 4 DFQL icon operators would be a challenge to display went against the purpose of its creation.

Another short coming of using the cell phone platform was the availability of an easy to use user input device. Most cell phones use navigational buttons that can move a cursor up, down, left, right. Moving DFQL operators or connecting them would require tedious button interaction.
2. Blackberry™

Blackberry™ devices have bigger screens than cell phones. It also has a builtin keyboard, which makes text entry easier than with cell phone type keypads. The wheel device on Blackberrys™ are used for scrolling and adds more efficiency than navigation buttons on cell phones. However, it lacks a pointing device, which is less convenient to relocate DFQL operator icons.
3. **Personal Digital Assistant (PDA)**

There are many types of PDAs out in the market. Nevertheless, majority of PDAs are either running Palm™ OS or Windows CE™ that Pocket PC™ runs under. Certain models are capable of 802.11 network connectivity. At the same time, all PDAs have on screen keyboards and touch pens. Touch pens are user input devices that can be used much like a mouse. They can be used to drag and drop DFQL operator icons. They can also be used to click on menus and submenus. Additionally, PDAs also have display screens with enough real estate to fit more than 10 DFQL operator icons. By implementing horizontal and vertical scroll bars, the application can fit even more DFQL operator icons. PDAs can either have color or black and white displays. Therefore, all these features, compared to the shortcomings that other platforms have, make PDAs the ideal candidate for implementing DFQL.

![PDA](image)

**Figure 22. PDA**

**B. PROGRAMMING LANGUAGE**

Previous DFQL development used the Java™ language thus it was considered initially. Java™ has the Java 2 Micro Edition (J2ME™). J2ME™ is the scaled down version of Java™ 2 and is primarily created for mobile devices and other embedded devices [Ref. 7].

Another attractive feature of Java™ is its promise of being platform independent because of the use of the Java™ Virtual Machine. Programs
created using J2ME™ are called MIDlets. Both the Palm™ and Pocket PC™ have their own Mobile Information Development Profile (MIDP) that needs to be installed before being able to run MIDlets [Ref.7].

An initial application was created for the Palm™ platform for investigating its capabilities. From the initial tests it was discovered that MIDP did not have native support for horizontal scroll and grid tables. Native support for these controls would give results of database queries a cleaner look. Furthermore, the graphic support is limited, there is no native tree view class that can be used for viewing the database structure.

![Figure 23. Palm™ Query Result](image)

The plan of developing an application that can both run on the Palm™ and Pocket PC™ was discarded. Although possible, the language had minimal native support due to the fact that it was created more for mobile cell phones [Ref. 7].

Java™ can also be implemented on the Pocket PC™ using Personal Java. Neverthess, the Personal Java implementation for the Pocket PC™ has its own
short comings. It has no native support for a tree view class. Realizing that using Java might not be the best option, it was decided to look at other programming languages. C Sharp (C#™) is similar to Java™ [Ref. 3]. The transition from one programming language to another would not be too difficult. Microsoft™ has the .NET™ Compact Framework, the core programming interface for mobile devices that includes Windows CE™ platforms such as the Pocket PC™. Windows CE™ has a more capable graphics engine. It supports tree view class, table grid, and horizontal scroll [Ref. 6]. It was therefore decided to use .NET™ Compact Framework using C#™.

![Tree View](image1.png) ![Horizontal Scroll and Grid](image2.png)

Figure 24. Pocket PC™ Supported Controls

C. REMOTE ACCESS IMPLEMENTATION

1. Options

There are four ways to access remote databases. Some are simple and require minimal configuration. While others require installation and configuration of other enterprise applications (i.e., web server, database servers) [Ref. 6]. Adding additional components to the total architecture adds to the complexity of both the application and the enterprise.
a. **ActiveSync**

The simplest way to transfer data to and from a Pocket PC™ device is with File Replication using *ActiveSync*. Pocket PC™ connects to a desktop computer using a cradle in order to synchronize the Personal Information Management data. In order to transfer database information using *ActiveSync*, the host database data is converted to XML files. Once in XML format, user can synchronize with handheld device and read data.

However, the mobile device is bound to a specific desktop host for any new data updates. Also, mobile device must always be connected to get the most updated data [Ref. 5].

![Figure 25. ActiveSync [Ref. 8]](image)

b. **Web Service**

XML Web services are distributed software components accessible using standard Web protocols such as Simple Object Access Protocol (SOAP). A Web service comprises one or more Web methods, which a client can invoke to perform some application defined function. Data is returned from the Web method as an XML stream over HTTP. However, bandwidth can become an issue if Web methods take or return large amount of data because it tends to have a large overhead [Ref. 5].
c. **SQL Server CE™**

SQL Server CE™ is a compact relational database that runs on Windows CE™ devices. It was first released in 2000 and was already popular among Windows CE® developers prior to the appearance of the .NET™ Compact Framework. It is upwardly compatible with SQL Server, using compatible data types, and it has a small footprint, which is suitable for constrained devices [Ref. 5 pp 15-16]. It has built-in support for sharing data between a locally stored database and a remote SQL Server 2000™ database. By itself, SQL Server CE™ is a single-user database engine. However, at the same time, it can participate in ways to share a central database with other users through the support of the server-side database engine, SQL Server 2000™.

The .NET™ Compact Framework provides the following four capabilities for synchronizing mobile data with a SQL Server 2000™ database:

- Retrieve data from a SQL Server database into a SQL Server CE™ database on a device
- Add to, remove, or modify data at the device and have SQL Server CE™ track changes
- Have SQL Server CE™ submit the changed data to the SQL Server and receive any exceptions result from failed updates on the server
- Submit SQL statements directly from the .NET Compact Framework application to SQL Server database
The .NET Compact Framework, when combined with Windows CE™ and SQL Server, provides two methods for performing data transfer: Remote Data Access and Merge Replication.

1. SQL Server CE™ with Remote Data Access (RDA)  
   RDA provides all four capabilities listed above. It is Internet based and communicates between SQL Server CE™ and SQL Server 2000™ over LANs and WANs.

   RDA supplies the functionality necessary for pulling data from an enterprise SQL Server 2000 database and loading it into tables held in a SQL Server CE™ database on the device. To save network bandwidth, data is compressed as it is transferred.

   RDA is simple to set up and to use, but its primary disadvantage is that there is no conflict resolution. A developer must implement additional logic on the server to avoid overwriting updates from one client with those from another.

![Diagram of SQL Server CE™ with RDA](image)

Figure 27. SQL Server CE™ with RDA [Ref. 8]

2. SQL Server CE™ with Merge Replication. SQL Server CE™ with Merge Replication does not support direct submission of SQL statements. However, it provides the other three capabilities listed above [Ref. 6 pp 902-903].

   SQL Server CE™ replication offers good support for wireless clients. As with RDA, replication compresses data transfers to conserve
bandwidth on the wireless network connection. If a connection is lost, the transfer resumes at the point at which it was cut off once the connection is reestablished.

An instance of SQL Server 2000™ executing in the enterprise can publish data that a SQL Server CE™ client can subscribe to. Data can be updated independently in the enterprise SQL Server 2000™ and on any subscribing client. Whenever a client resynchronizes, any updates made by the client are merged back into the master copy held in the enterprise SQL Server 2000™ database. Any changes made to the master copy since the data was last replicated are similarly merged into the SQL Server CE™ database on the mobile device, ensuring that the client copy remains up to date.

A SQL Server CE™ replication provider works with the SQL Server reconciler to manage replication and synchronization and to perform conflict resolution for SQL Server CE™ clients. When applications push updates back to the host server, either standard or custom conflict resolvers determine how to handle conflicting updates [Ref. 5 p 438].

![Diagram](image)

**Figure 28. SQL Server CE™ with Replication [Ref. 8]**

d. **Direct Database Access**

Direct access to SQL Server 2000™ provides fast access to the entire enterprise database without requiring the use of SQL Server CE™.
Queries can be very direct and focused to the needs of the application; the application accesses data only when absolutely required. However, the issue of memory requirements is becoming less with higher capacity devices and larger storage cards [Ref. 5 p 439].

![Diagram of Direct Database Access](image)

**Figure 29. Direct Database Access [Ref. 8]**

### 2. Requirements

Having requirements for the application helped determine which option was more suitable. One possible requirement is the ability of the application to handle any size database. If the application should download the whole database would the option chosen be able to handle the large amounts of data being received. Or would it be more efficient to query the database only when needed. However, for purposes of this thesis the application will not be subjected to extremely large databases. Creating one or finding one whose owners are willing to have an outside application queried against it would be outside the requirements of this thesis. It would be a welcome capability. However, it would lessen the complexity of the application without it.

Another possible requirement is with the issue of network connection. Does the application require continuous network connection or not? In order to answer this, another requirement needs to be addressed. Is there a requirement for the most up-to-date data? Should the application make constant access to the remote database in order to access the most up-to-date data or will a copy of
With regards to network bandwidth due to increased number of users, the application is targeted more towards technical users. Although DFQL is meant to make querying databases easier, it still requires the user to have knowledge of databases and SQL. It is designed to alleviate the complexities of SQL, easier but not necessarily easy. With this in mind, it is fair to assume that the number of users will not be so much as to bog down the network.

Lastly, DFQL is designed for querying databases. It was not designed for updating databases. Although having the ability to update databases using DFQL would be a welcome feature, it does not help alleviate the complexities of SQL. In this case, the issue of conflict resolution is not a requirement for the application.

After considering the different requirements and options available for implementation, it was decided to use RDA. RDA is best suited for mostly disconnected environment. Nevertheless, one might question why not choose Merge Replication instead. There is no requirement for SQL statements to be bounced against the remote database which RDA includes. At the same time, Merge Replication has conflict resolution functionality. However, conflict resolution is not a required functionality and most important RDA is simpler to set up.

RDA requires hard coding of which database and tables are to be downloaded. Rather than having a dynamic capability of choosing which database to download, the application developed for this thesis was hard coded to access a specific database and tables. A web service could have been created that published what databases are available and which tables the user wishes to download.

Additionally, Microsoft Internet Information Server™ (IIS) had to be configured in advance and the right permissions had to be set up for both IIS and Microsoft SQL Server 2000™. The database path for the local database had to
be determined in advance as well. Although a form could have been created where the user could be asked where the local copy of remote database should be saved. Nevertheless, for the purpose of this thesis, it was successfully shown that DFQL queries can access remote databases.

D. GUI MAIN DESIGN

The graphical user interface was designed keeping in mind that the application will be displayed in a small screen. The main challenge was how to display different information on a device with such a constraint. The application required ability to display connected database structure, SQL statements, DFQL queries, and query results. Each required its own window rather than sharing a small screen with one another. In order to accomplish this, each one was separated as tab pages.

A database tab was created solely for displaying connected database structure. The structure is displayed as a tree. The structure is displayed in such a way where tables are directly below the database node. While columns for each table where displayed in its respective table nodes.

Additionally, code was added in order to display data when user taps on either a table or column node. For example, when a user taps on a Table node named Enroll the application automatically activates the Results page tab and displays all rows for all columns found under the Enroll table. Also, the application writes the SQL equivalent in the SQL text box found in the SQL page tab. When the user taps on a column node, the same happens except that the application displays only all rows for the particular column of the table.

In order for the database tab to display a database structure, the user must first connect to a database either locally or by remote access. To do this, the user taps on the Connect menu item. This opens up a submenu with a local and remote menu item. If the user chooses a local database, the application opens up a load file form where all local databases are located. The user chooses a local database and clicks on the OK button. This will return the user back to the Databases tab page and display the structure of the chosen
database. On the other hand, should the user choose a remote database, the Northwind menu item shows up. This was hard coded into the application which downloads the whole Northwind user tables from a remote SQL Server 2000™ server connected by wireless connection and saves it on the handheld device as a local database called Northwind.

If the user connects to more additional databases, the database structure is appended to the end of the tree. The built in tree view control allows for expanding and collapsing of tree nodes. Also, the control supports horizontal and vertical scrolling and automatically activates when needed.

![Database Tab Page]

Figure 30. Database Tab Page

Previous implementation of DFQL had the capability of querying databases using SQL statements. This feature was adapted for this thesis as well. The SQL tab was created for this purpose. When the user clicks on the
SQL tab, the SQL tab page appears. Here a text box is available where the user can enter the SQL statement desired. The built-in text box control supports text wrapping and vertical scroll bars. This helps view the entire SQL statement in cases where the statements were very long. Once the desired SQL statement is entered the user clicks on the Run button. This will automatically bring up the Results tab page in order to display the result of the SQL statement.

The SQL tab page was designed in such a way so that when the Software Input Panel (SIP) was displayed to enter text information, which occupied about one third of the screen, it did not overlap over the Run button.

![Figure 31. SQL Tab Page](image)

The DFQL tab page is the center of the whole application. DFQL requires the maximum space the device could offer and at the same time still integrate a
mechanism to choose fifteen different DFQL operator icons. The implementation was finalized as having an Operator submenu for choosing an operator and then taping on the screen to display the operator at the chosen location. The DFQL tab page was also implemented with horizontal and vertical scroll bars. Although this did not give the application a whole view of the query, it gave the application a larger working space. With this implementation, operators can be outside the boundary of the screen and moved within viewing location by using the scroll bars.

Finally, the Results tab page is used for displaying results of either an SQL or DFQL query. It was implemented by using a Data Grid control. Should the result be too large for the screen, a horizontal, vertical or both scroll bars
would appear making the result presented in a cleaner fashion. The page also automatically becomes active after either SQL or DFQL query is submitted.

Figure 33. Result Tab Page

E. CLASS DESIGN

The application can be subdivided into three main parts, graphical, database, and operator management.

Previously, the graphical part was discussed under the GUI Main Design section. Additionally, the graphical part has three classes: Dfql, TableForm, and CriteriaForm. Dfql displays the main program. The TableForm class is used when a Table operator body is tapped. This instantiates the class and displays a tree view of the different database tables available to choose from. Once a table node is chosen and the OK button tapped, the Table operator displays the table name. The CriteriaForm class has a similar function with the TableForm class.
However, instead of choosing just tables the *Criteria* class gave the user the ability to tap a node and have the information appear in a text box. As the user tapped more nodes, text is appended into the text box. This was designed to help the user minimize text typing with the SIP program. Instead, the user can use a combination of node taps and text typing to create a criteria. Once, the desired criteria is created, the user taps OK and the *Criteria* operator displays a short cut version of the text.

Next, the database management part comprise of the *AddLocalDatabase* class and *DatabaseUtility* class. The *AddLocalDatabase* class creates a local database every time the application is instantiated called *Enrollment.sdf*. The class initially creates tables and then columns. After which data are inserted into the database. The creation of a local database is needed in order to make sure that there is at least one local database that queries can be submitted against. On the other hand, the *DatabaseUtility* class is responsible for managing queries against databases. The application uses it to display database schema, get query results, and create temporary tables.

Finally, the operator management part is composed of the *Operator* class and *OperatorUtility* class. The *Operator* class is used to store data about an operator. Data stored are location, number of input nodes, operator name, input names, operator type, query statement, and location of database. The *OperatorUtility* class manages all operators created. *Operators* are stored as an array. The class takes care of adding, deleting, moving, and query processing. It also determines whether an operator had been clicked at and at what location, which determines whether a node was chosen. Query processing is done by recursion until a child leaf operator is reached. Once leaf operator is reached it is used to fill parts of dependent operator's query statement. The result of the query is then stored in a temporary table. The result acts as input for its dependent operator and the cycle repeats until the root operator is reached.
Figure 34. Class Diagram
IV. HARDWARE

Most testing was done using a Pocket PC™ emulator. Nevertheless, a physical hardware test configuration had to be built in order to test the final form of the application.

The laptop was an HP™ laptop with an Ethernet card. This laptop was wired into a Belkin™ 802.11b wireless router using twisted pair cable. The Pocket PC™ PDA was connected to the network using its internal 802.11b wireless device. With this configuration the laptop was connected to the network using a cable while the Pocket PC™ device connected wirelessly.

![Hardware Configuration](image)

Figure 35. Hardware Configuration

The setup was problematic at first. The wireless access point had a built in firewall and prevented connection. In order to minimize complexity, the wireless access point was configured as an access point only, rather than a router/firewall. The laptop computer had Windows XP Professional™. It too had a built in firewall and had to be configured to allow port 80 inbound access. Once both the wireless access point and laptop was configured, the PDA was setup for wireless connection. However, due to multiple wireless access points that may be present in close proximity, one had to make sure the PDA was connecting to the right network.
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V. SOFTWARE

The software development application used to develop the DFQL application was the Visual Studio .NET 2003™. Visual Studio .NET 2003™ supports .NET™ compact framework, it is the .NET development framework for smart devices. It supports three programming languages to develop smart device applications. They are: C#™, C++™, and Visual Basic™. The C#™ programming language was used to develop the DFQL application.

Several software were installed into the laptop. The operating system used on the laptop was initially a Windows XP Home Edition™. However, this version of XP does not include the Microsoft Internet Information Server™ (IIS) Web server software found in the Professional version. Therefore, the laptop had to be upgraded to Professional in order to install IIS. The Windows SQL Server 2000™ was also installed. SQL Server 2000™ had a sample database called Northwind. This database was used as the remote database for the DFQL application. Its permission had to be configured to allow anonymous access using the built in anonymous account for IIS. Another software installed was the SQL Server CE™ Server Agent. This software is used for creating and configuring the Web server to be accessed by client devices with SQL Server CE™. After installing Server Agent it still needs additional configuration by running the SQL Server CE™ Connectivity Management program. This program sets up the IIS Web server to establish a site for client device access. At the same time, this program sets up the appropriate permission for the created site. All these software were required to be installed in order to support remote database access capability for the DFQL application. Finally, the Microsoft™ ActiveSync was installed. This program is used to synchronize the Pocket PC™ device with the laptop using a USB connection. With this connection, any program created using Visual Studio™ on the laptop can be packaged and transferred to the Pocket PC™ device.
VI. CONCLUSION

DFQL had previously been implemented several times on a desktop machine. Finally, a PDA implementation was created giving the concept a wider implementation within an enterprise environment. DFQL helps alleviate the complexity of SQL. Its graphical interface helps visualize what happens to data as it passes through the different operators. An object oriented model in creating relational database queries. And even though PDAs have small screens, the application was implemented to be as powerful as its desktop counterpart.

The DFQL implementation for this thesis took previous shortcomings and implemented features to overcome it. Operators can be moved around, deleted, unconnected, or re-connected. Queries can be saved and re-loaded. The screen for creating DFQL queries can scroll vertically or horizontally and help overcome the screen size limitation. Another feature is that there is no need for display flags or display operators. Users just need to tap on an output node and the query will run from the chosen operator and results are displayed on a Results tab page. Output nodes can be tapped from the root node all the way to child nodes. This feature allows an easy way to view data rather than manually checking display flags or connecting display operators. At the same time, data held by Table and Criteria operators are displayable by packaging its data as data tables. This is done by design in order to view data in a much easier way. Most noteworthy, is the ability of the application to query separate databases and simultaneously combine its results for other operators to use. In essence, taking advantage of distributed databases and querying data as if it came from one large database.

Even though the programming language used is a scaled down version of the full .NET™ framework, the new implementation was still able to retain features found with earlier desktop implementations. Users are still capable of viewing database structure using a Tree structure. Data from Tables and Columns can be displayed by just tapping on the desired node. Also, query results are still
displayed in a table grid fashion. Finally, should the user want to create text SQL query that feature was retained as well.

The advantage of using a PDA is that the user is now mobile. While within range of a wireless network connection, user has the ability to access a remote database, download it, and then create DFQL queries against the local version. Having a local copy, the user is no longer constrained inside the confines of an office room. The user can now move outside the range of a wireless network and still be able to query and see results from its local copy of the database. Should the user have the need for the most up-to-date data, the user just moves within range of a wireless network and download the latest data.

One improvement that can be implemented would be with remote databases. Remote database access for this thesis is currently hard coded with regards to what database and what tables are to be downloaded. It would be better to use a combination of RDA and web service option. The web service would return to the connecting client information regarding what databases are available. After choosing a database the user can be given information as to what tables are available and how many rows it has. The user can then decide which tables to download. This type of implementation would have been a more dynamic design.

Also, previous desktop implementations had user-defined operators. User defined operators are created using built-in operators and helps minimize real estate consumption. The future mobile device implementation should include this feature for improved usability.

Nevertheless, DFQL has once again kept up to its promise. Querying relational databases is an easier process when using DFQL. Even when implemented on a device with a screen size limitation, DFQL can be implemented to be as powerful as its desktop counterparts.
APPENDIX – A

SOURCE CODE

1. Dfql.cs

using System;
using System.Drawing;
using System.Collections;
using System.Windows.Forms;
using System.Data;
using System.Data.Common;
using System.Data.SqlClient;
using System.Data.SqlServerCe;
using System.Text;
using System.Xml;
using System.IO;

namespace DFQL
{
    /**
     * Main class for DFQL application
     * Form class for user interface for connecting
     * to local and remote databases, creating DFQL,
     * and viewing results.
     * AUTHOR: Evangelista, Mark A.
     **/
    public class Dfql : System.Windows.Forms.Form
    {
        /**Main Menu of Application**/
        private System.Windows.Forms.MainMenu mainMenu;

        /**Sub menu of Main menu for connecting to databases**/
        private System.Windows.Forms.MenuItem connectMenuItem;

        /**Sub menu of connectMenuItem for local databases**/
        private System.Windows.Forms.MenuItem localMenuItem;

        /**Sub menu of connectMenuItem for remote databases**/
        private System.Windows.Forms.MenuItem remoteMenuItem;

        /**Tab control of Application**/
        private System.Windows.Forms.TabControl tabControl;

        /**Tab page for viewing connected databases*/
private System.Windows.Forms.TabPage dbTab;

/**Built-in dialog for opening local file**/

/**Built-in dialog for saving file**/

/**Tree view for displaying database schema**/
private System.Windows.Forms.TreeView treeView;

/**Tab page for viewing results of query**/
private System.Windows.Forms.TabPage resultTab;

/**Root node of tree for displaying database schema**/
private System.Windows.Forms_TREE_NODE rootNode;

/**XML test writer for saving database schema**/
private XmlTextWriter dbXml;

/**XML document for saving database schema**/
private XmlDocument xmlDoc;

/**Data grid for displaying query results in tabular form**/
private System.Windows.Forms.DataGrid resultGrid;

/**Text box to type SQL query for submission**/
private System.Windows.Forms.TextBox queryBox;

/**Button to run submitted SQL query**/

/**Image list for displaying different icons on tree**/

/**Tab page for creating and submitting SQL queries**/
private System.Windows.Forms.TabPage sqlTab;

/**Tab page for creating DFQL**/
private System.Windows.Forms.TabPage dfqlTab;

/**Label of SQL text box**/
private System.Windows.Forms.Label queryLabel;

/**Location of database**/
private string dbaseLoc = "";
/** SQL query**/
private string query = "";

/** Sub menu of Main menu for creating DFQL operators**/
private System.Windows.Forms.MenuItem operatorsMenuItem;

/** Sub menu of Operators menu for creating Basic DFQL operators**/
private System.Windows.Forms.MenuItem basicMenuItem;

/** Sub menu of Basic menu for creating Select DFQL operators**/
private System.Windows.Forms.MenuItem selectMenuitem;

/** Sub menu of Basic menu for creating Project DFQL operators**/
private System.Windows.Forms.MenuItem projectMenuitem;

/** Sub menu of Basic menu for creating Join DFQL operators**/
private System.Windows.Forms.MenuItem joinMenuitem;

/** Sub menu of Basic menu for creating Difference DFQL operators**/
private System.Windows.Forms.MenuItem diffMenuitem;

/** Sub menu of Basic menu for creating Union DFQL operators**/
private System.Windows.Forms.MenuItem unionMenuitem;

/** Sub menu of Basic menu for creating Group Count DFQL operators**/
private System.Windows.Forms.MenuItem groupcntMenuitem;

/** Sub menu of Operators menu for creating Advanced DFQL operators**/
private System.Windows.Forms.MenuItem advancedMenuitem;

/** Sub menu of Advanced menu for creating Eqjoin DFQL operators**/
private System.Windows.Forms.MenuItem eqjoinMenuitem;

/** Sub menu of Advanced menu for creating Group All Satisfy DFQL operators**/
private System.Windows.Forms.MenuItem grpallsatMenuitem;
/** Sub menu of Advanced menu for creating Group N Satisfy
   * DFQL operator**/
private System.Windows.Forms.MenuItem groupsatMenuItem;

/** Sub menu of Advanced menu for creating Intersect DFQL
   * operator**/
private System.Windows.Forms.MenuItem intersectMenuItem;

/** Sub menu of Advanced menu for creating Group Minimum
   * DFQL operator**/
private System.Windows.Forms.MenuItem groupminMenuItem;

/** Sub menu of Advanced menu for creating Group Maximum
   * DFQL operator**/
private System.Windows.Forms.MenuItem groupmaxMenuItem;

/** Sub menu of Advanced menu for creating Group Average
   * DFQL operator**/
private System.Windows.Forms.MenuItem groupavgMenuItem;

/** Sub menu of User Defined menu for loading user defined
   * DFQL operator**/
private System.Windows.Forms.MenuItem loadMenuItem;

/** Sub menu of User Defined menu for saving user defined
   * DFQL operator**/
private System.Windows.Forms.MenuItem saveMenuItem;

/** XML file location on mobile device**/
private static string xmfFilePath = @"My Documents\db.xml";

/** Action to be taken after a mouse down event**/
private string action;

/** Boolean flag to show operator information after mouse down
   * on body portion of operator**/
private bool show = true;

/** counter to be used to concatenate with operator type for
   * unique dynamic naming of each operator created**/
private int counter = 0;

/** Operator Utility class for keeping track of operators
   * created**/
private OperatorUtility ou;
/** Sub menu of Operators menu for creating Table DFQL operator**/
private System.Windows.Forms.MenuItem tableMenuItem;

/** Sub menu of Operators menu for creating Criteria DFQL operator**/
private System.Windows.Forms.MenuItem criteriaMenuItem;

/** Sub menu of Remote menu for connecting to remote Northwind database**/
private System.Windows.Forms.MenuItem menuRemoteNorthwind;

/** Horizontal Scroll Bar control for DFQL tab**/
private System.Windows.Forms.HScrollBar hScrollBar;

/** Vertical Scroll Bar control for DFQL tab**/
private System.Windows.Forms.VScrollBar vScrollBar;

/** Panel control used for creating scrollable panel**/
private System.Windows.Forms.Panel panelA;

/** Panel control used for creating displaying DFQL queries**/
private System.Windows.Forms.Panel panelB;

/** Sub menu of Operator menu for saving and loading user queries**/
private System.Windows.Forms.MenuItem usrQryMenuItem;

/** Operator class used for temporary storage of information before mouse down event in order to know where to show operator on screen before adding to list**/
private Operator op;

public Dfql()
{
    //
    // Required for Windows Form Designer support
    //
    InitializeComponent();
    moreInitialization();

    /** Create local database**/
    AddLocalDatabase localDb = new AddLocalDatabase();
/**Event handler when tables or columns are clicked on tree**/
    treeView.AfterSelect+=new
    TreeViewEventHandler(colNodeQuery);
}

/// <summary>
/// Clean up any resources being used.
/// </summary>
protected override void Dispose( bool disposing )
{
    base.Dispose( disposing );
}

#region Windows Form Designer generated code
/// <summary>
/// Required method for Designer support - do not modify
/// the contents of this method with the code editor.
/// </summary>
private void InitializeComponent()
{
    System.Resources.ResourceManager resources = new
    System.Resources.ResourceManager(typeof(Dfql));
    this.mainMenu = new System.Windows.Forms.MainMenu();
    this.connectMenuItem = new System.Windows.Forms.MenuItem();
    this.localMenuItem = new System.Windows.Forms.MenuItem();
    this.remoteMenuItem = new System.Windows.Forms.MenuItem();
    this.menuRemoteNorthwind = new System.Windows.Forms.MenuItem();
    this.tablesMenuItem = new System.Windows.Forms.MenuItem();
    this.criteriaMenuItem = new System.Windows.Forms.MenuItem();
    this.basicMenuItem = new System.Windows.Forms.MenuItem();
    this.selectMenuItem = new System.Windows.Forms.MenuItem();
    this.projectMenuItem = new System.Windows.Forms.MenuItem();
    this.joinMenuItem = new System.Windows.Forms.MenuItem();
}
this.diffMenuItem = new System.Windows.Forms.MenuItem();
this.unionMenuItem = new System.Windows.Forms.MenuItem();
this.groupcntMenuItem = new System.Windows.Forms.MenuItem();
this.advancedMenuItem = new System.Windows.Forms.MenuItem();
this.eqjoinMenuItem = new System.Windows.Forms.MenuItem();
this.grpallsatMenuItem = new System.Windows.Forms.MenuItem();
this.groupnsatMenuItem = new System.Windows.Forms.MenuItem();
this.intersectMenuItem = new System.Windows.Forms.MenuItem();
this.groupminMenuItem = new System.Windows.Forms.MenuItem();
this.groupmaxMenuItem = new System.Windows.Forms.MenuItem();
this.groupavgMenuItem = new System.Windows.Forms.MenuItem();
this.usrQryMenuItem = new System.Windows.Forms.MenuItem();
this.loadMenuItem = new System.Windows.Forms.MenuItem();
this.saveMenuItem = new System.Windows.Forms.MenuItem();
this.dbTab = new System.Windows.Forms.TabPage();
this.treeView = new System.Windows.Forms.TreeView();
this.sqlTab = new System.Windows.Forms.TabPage();
this.queryLabel = new System.Windows.Forms.Label();
this.runButton = new System.Windows.Forms.Button();
this.queryBox = new System.Windows.Forms.TextBox();
this.sqlTab = new System.Windows.Forms.TabPage();
this.paneA = new System.Windows.Forms.Panel();
this.paneB = new System.Windows.Forms.Panel();
this.vScrollBar = new System.Windows.Forms.VScrollBar();
this.hScrollBar = new System.Windows.Forms.HScrollBar();
this.resultTab = new System.Windows.Forms.TabPage();
this.resultGrid = new System.Windows.Forms.DataGridView();
this.localFile = new System.Windows.Forms.OpenFileDialog();
```csharp
this.saveFile = new System.Windows.Forms.SaveFileDialog();

//-- mainMenu
//--
this.mainMenu.MenuItems.Add(this.connectMenuItem);
this.mainMenu.MenuItems.Add(this.operatorsMenuItem);

//-- connectMenuItem
//--
this.connectMenuItem.MenuItems.Add(this.localMenuItem);
this.connectMenuItem.MenuItems.Add(this.remoteMenuItem);
this.connectMenuItem.Text = "Connect";
this.connectMenuItem.Popup += new System.EventHandler(this.connectMenuItem_Popup);

//-- localMenuItem
//--
this.localMenuItem.Text = "Local";
this.localMenuItem.Click += new System.EventHandler(this.local_Click);

//-- remoteMenuItem
//--
this.remoteMenuItem.MenuItems.Add(this.menuRemoteNorthwind);
this.remoteMenuItem.Text = "Remote";

//-- menuRemoteNorthwind
//--
this.menuRemoteNorthwind.Text = "Northwind";
this.menuRemoteNorthwind.Click += new System.EventHandler(this.menuRemoteNorthwind_Click);

//-- operatorsMenuItem
//--
this.operatorsMenuItem.MenuItems.Add(this.tableMenuitem);
```
this.operatorsMenuItem.MenuItems.Add(this.criteriaMenuItem);
this.operatorsMenuItem.MenuItems.Add(this.basicMenuItem);
this.operatorsMenuItem.MenuItems.Add(this.advancedMenuItem);
this.operatorsMenuItem.MenuItems.Add(this.usrQryMenuItem);
this.operatorsMenuItem.Text = "Operators";
this.operatorsMenuItem.Popup += new System.EventHandler(this.operatorsMenuItem_Popup);

// // tableMenuItem
//
this.tableMenuItem.Text = "Table";
this.tableMenuItem.Click += new System.EventHandler(this.tableMenuItem_Click);

// // criteriaMenuItem
//
this.criteriaMenuItem.Text = "Criteria";
this.criteriaMenuItem.Click += new System.EventHandler(this.criteriaMenuItem_Click);

// // basicMenuItem
//
this.basicMenuItem.MenuItems.Add(this.selectMenuItem);
this.basicMenuItem.MenuItems.Add(this.projectMenuItem);
this.basicMenuItem.MenuItems.Add(this.joinMenuItem);
this.basicMenuItem.MenuItems.Add(this.diffMenuItem);
this.basicMenuItem.MenuItems.Add(this.unionMenuItem);
this.basicMenuItem.MenuItems.Add(this.groupcntMenuItem);
this.basicMenuItem.Text = "Basic";

// // selectMenuItem
//
this.selectMenuItem.Text = "SELECT";
this.selectMenuItem.Click += new System.EventHandler(this.selectMenuItem_Click);
// projectMenuItem
//
this.projectMenuItem.Text = "PROJECT";
this.projectMenuItem.Click += new System.EventHandler(this.projectMenuItem_Click);

// joinMenuItem
//
this.joinMenuItem.Text = "JOIN";
this.joinMenuItem.Click += new System.EventHandler(this.joinMenuItem_Click);

// diffMenuItem
//
this.diffMenuItem.Text = "DIFF";
this.diffMenuItem.Click += new System.EventHandler(this.diffMenuItem_Click);

// unionMenuItem
//
this.unionMenuItem.Text = "UNION";
this.unionMenuItem.Click += new System.EventHandler(this.unionMenuItem_Click);

// groupcntMenuItem
//
this.groupcntMenuItem.Text = "GROUPCNT";
this.groupcntMenuItem.Click += new System.EventHandler(this.groupcntMenuItem_Click);

// advancedMenuItem
//
this.advancedMenuItem.MenuItems.Add (this.eqjoinMenuItem);
this.advancedMenuItem.MenuItems.Add (this.grpallsatMenuItem);
this.advancedMenuItem.MenuItems.Add (this.groupnsatMenuItem);
this.advancedMenuItem.MenuItems.Add (this.intersectMenuItem);
this.advancedMenuItem.MenuItems.Add (this.unionMenuItem.MenuItems.Add...
(this.groupminMenuItem);
this.advancedMenuItem.MenuItems.Add
(this.groupmaxMenuItem);
this.advancedMenuItem.MenuItems.Add
(this.groupavgMenuItem);
this.advancedMenuItem.Text = "Advanced";

//
// eqjoinMenuItem
//
this.eqjoinMenuItem.Text = "EQJOIN";
this.eqjoinMenuItem.Click += new
System.EventHandler(this.eqjoinMenuItem_Click);

//
// grpallsatMenuItem
//
this.grpallsatMenuItem.Text = "GRPALLSAT";
this.grpallsatMenuItem.Click += new
System.EventHandler(this.grpallsatMenuItem_Click);

//
// groupnsatMenuItem
//
this.groupnsatMenuItem.Text = "GROUPNSAT";
this.groupnsatMenuItem.Click += new
System.EventHandler(this.groupnsatMenuItem_Click);

//
// intersectMenuItem
//
this.intersectMenuItem.Text = "INTERSECT";
this.intersectMenuItem.Click += new
System.EventHandler(this.intersectMenuItem_Click);

//
// groupminMenuItem
//
this.groupminMenuItem.Text = "GROUPMIN";
this.groupminMenuItem.Click += new
System.EventHandler(this.groupminMenuItem_Click);

//
// groupmaxMenuItem
//
this.groupmaxMenuItem.Text = "GROUPMAX";

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this.groupmaxMenuItem.Click += new System.EventHandler(this.groupmaxMenuItem_Click);

//
// groupavgMenuItem
//
this.groupavgMenuItem.Text = "GROUPAVG";
this.groupavgMenuItem.Click += new System.EventHandler(this.groupavgMenuItem_Click);

//
// usrQryMenuItem
//
this.usrQryMenuItem.MenuItems.Add(this.loadMenuItem);
this.usrQryMenuItem.MenuItems.Add(this.saveMenuItem);
this.usrQryMenuItem.Text = "User Queries";

//
// loadMenuItem
//
this.loadMenuItem.Text = "Load";
this.loadMenuItem.Click += new System.EventHandler(this.loadMenuItem_Click);

//
// saveMenuItem
//
this.saveMenuItem.Text = "Save";
this.saveMenuItem.Click += new System.EventHandler(this.saveMenuItem_Click);

//
// tabControl
//
this.tabControl.Controls.Add(this.dbTab);
this.tabControl.Controls.Add(this.sqlTab);
this.tabControl.Controls.Add(this.dfqlTab);
this.tabControl.Controls.Add(this.resultTab);
this.tabControl.SelectedIndex = 0;
this.tabControl.Size = new System.Drawing.Size(240, 264);

//
// dbTab
//
this.dbTab.Controls.Add(this.treeView);
this.dbTab.Location = new System.Drawing.Point(4, 4);
this.dbTab.Size = new System.Drawing.Size(232, 238);
this.dbTab.Text = "Databases";

//
// treeView
//
this.treeView.ImageList = this.iconImageList;
this.treeView.Location = new System.Drawing.Point(8, 8);
this.treeView.Size = new System.Drawing.Size(216, 224);

//
// iconImageList
//
this.iconImageList.ImageSize = new System.Drawing.Size(16, 16);

//
// sqlTab
//
this.sqlTab.Controls.Add(this.queryLabel);
this.sqlTab.Controls.Add(this.runButton);
this.sqlTab.Controls.Add(this.queryBox);
this.sqlTab.Location = new System.Drawing.Point(4, 4);
this.sqlTab.Size = new System.Drawing.Size(232, 238);
this.sqlTab.Text = "SQL";

//
// queryLabel
//
this.queryLabel.Location = new System.Drawing.Point(8, 8);
this.queryLabel.Size = new System.Drawing.Size(216, 32);
this.queryLabel.Text = "SQL statement for: ";

//
// runButton
//
this.runButton.Location = new System.Drawing.Point(88, 160);
this.runButton.Size = new System.Drawing.Size(56, 24);
this.runButton.Text = "Run";
this.runButton.Click += new System.EventHandler(this.runButton_Click);

//
// queryBox
//
this.queryBox.Font = new System.Drawing.Font("Tahoma", 8.25F, System.Drawing.FontStyle.Regular);
this.queryBox.Location = new System.Drawing.Point(8, 40);
this.queryBox.Multiline = true;
this.queryBox.Size = new System.Drawing.Size(216, 112);
this.queryBox.Text = "";

//
// dfqlTab
//
this.dfqlTab.Controls.Add(this.panelA);
this.dfqlTab.Controls.Add(this.vScrollBar);
this.dfqlTab.Controls.Add(this.hScrollBar);
this.dfqlTab.Location = new System.Drawing.Point(4, 4);
this.dfqlTab.Size = new System.Drawing.Size(232, 232);
this.dfqlTab.Text = "DFQL";

//
// panelA
//
this.panelA.Controls.Add(this.panelB);
this.panelA.Size = new System.Drawing.Size(224, 224);

//
// panelB
//
this.panelB.Size = new System.Drawing.Size(432, 448);

//
// vScrollBar
//
this.vScrollBar.LargeChange = 20;
this.vScrollBar.Location = new System.Drawing.Point(224, 0);
```csharp
this.vScrollBar.Maximum = 91;
this.vScrollBar.Size = new System.Drawing.Size(16, 224);
this.vScrollBar.SmallChange = 10;
this.vScrollBar.ValueChanged += new System.EventHandler(this.vScrollBar_ValueChanged);

// hScrollBar
this.hScrollBar.LargeChange = 20;
this.hScrollBar.Location = new System.Drawing.Point(0, 224);
this.hScrollBar.Maximum = 91;
this.hScrollBar.Size = new System.Drawing.Size(224, 16);
this.hScrollBar.SmallChange = 10;
this.hScrollBar.ValueChanged += new System.EventHandler(this.hScrollBar_ValueChanged);

// resultTab
this.resultTab.Controls.Add(this.resultGrid);
this.resultTab.Location = new System.Drawing.Point(4, 4);
this.resultTab.Size = new System.Drawing.Size(232, 238);
this.resultTab.Text = "Results";

// resultGrid
this.resultGrid.Location = new System.Drawing.Point(8, 8);
this.resultGrid.Size = new System.Drawing.Size(216, 224);
this.resultGrid.Text = "resultGrid";

// localFile
this.localFile.Filter = "SQLCE Databases(*.sdf)|*.sdf|All Files(*.*)|*.*";
this.localFile.InitialDirectory = "\My Documents";

// saveFile
this.saveFile.FileName = "Dfql1";
this.saveFile.Filter = "DFQL Queries(*.udo)|*.udo|All Files(*.*)|*.*";
```
this.saveFile.InitialDirectory = "\My Documents";

    //
    // Dfql
    //
    this.Controls.Add(this.tabControl);
    this.Icon = ((System.Drawing.Icon)(resources.GetObject("this.Icon")));
    this.Menu = this.mainMenu;
    this.MinimizeBox = false;
    this.Text = "DFQL";

}  
#endregion

/// <summary>
/// The main entry point for the application.
/// </summary>

static void Main()
{
    Application.Run(new DfqI());
}

/**
 * Calls builtin dialog after clicking local sub menu of
 * connect menu for choosing local database. Creates tree
 * display of database chosen showing database name,
 * tables, and columns. Also creates XML file for storing
 * database schema information.
 * **/
private void local_Click(object sender, System.EventArgs e)
{
    DialogResult dres = localFile.ShowDialog();
    if (dres == DialogResult.OK)
    {
        createTreeView(localFile.FileName);
    }
}

/**
 * More initialization not captured by Windows Form
 * Designer generated code.
 * Initializes XML text writer, root tree node,
 * Paint, mouse down, mouse move, mouse up, and
 * Operator Utility.
private void moreInitialization()
{
  this.dbXml = new XmlTextWriter(xmfFilePath, Encoding.ASCII);
  dbXml.Formatting = Formatting.Indented;
  dbXml.WriteStartDocument();
  dbXml.WriteStartElement("Databases");
  dbXml.WriteEndElement();
  dbXml.WriteEndDocument();
  dbXml.Close();

  StreamReader strRdr = new StreamReader(xmfFilePath);
  XmlTextReader xmlTxtRdr = new XmlTextReader(strRdr);
  while (xmlTxtRdr.Read())
  {
    if (xmlTxtRdr.NodeType.ToString() == "Element")
    {
      if (xmlTxtRdr.Name == "Databases")
      {
        this.rootNode = new System.Windows.Forms.TreeNode();
        this.rootNode.Text = "Databases";
        this.treeView.Nodes.Add(rootNode);
      }
    }
  }
  xmlTxtRdr.Close();
  strRdr.Close();

  this.panelB.Paint += new PaintEventHandler(DFQL_Paint);
  this.panelB.MouseDown += new MouseEventHandler(DFQL_MouseDown);
  this.panelB.MouseMove += new MouseEventHandler(DFQL_MouseMove);
  this.panelB.MouseUp += new MouseEventHandler(DFQL_MouseUp);
  this.vScrollBar.Minimum = 0;
  this.hScrollBar.Minimum = 0;
  this.vScrollBar.Maximum = panelB.Height-panelA.Height;
  this.hScrollBar.Maximum = panelB.Width-panelA.Width;
  this.ou = new OperatorUtility();
  this.action = "none";
  op = new Operator();
}
**Captures SQL statement entered in text box, runs query, and shows result in result tab page.**

```csharp
private void runButton_Click(object sender, System.EventArgs e)
{
    this.query = this.queryBox.Text;
    DatabaseUtility runButtonDu = new DatabaseUtility();
    DataTable rslt = runButtonDu.queryDb(this.dbaseLoc, this.query);
    this.resultGrid.DataSource = rslt;
    this.tabControl.SelectedIndex = 3;
}
```

**Shows result of Table or Columns data in results tab page.**

```csharp
{
    int tableLoc = -1;

    try
    {
        tableLoc = e.Node.FullPath.IndexOf(\"\",10);
    }
    catch
    {
    }

    if (tableLoc > -1)
    {
        this.dbaseLoc = @"\My Documents\" + e.Node.FullPath.Substring(10,tableLoc - 10) + ".sdf";
        int columnLoc = e.Node.FullPath.IndexOf(\"\",tableLoc + 1);

        DatabaseUtility colNodeQryDu = new DatabaseUtility();
        DataTable res = new DataTable();
        if (columnLoc > -1)
        {
            string tblName = e.Node.Parent.Text;
            this.query = "Select " + e.Node.Text + " From " + tblName;
            }
struct

private void connectMenuItem_Popup(object sender, EventArgs e)
{
    this.tabControl.SelectedIndex = 0;
}

private void operatorsMenuItem_Popup(object sender, System.EventArgs e)
{
    this.tabControl.SelectedIndex = 2;
}

private void DFQL_MouseDown(object sender, MouseEventArgs e)
{
    Point newDown = new Point(0, 0);
    newDown.X = e.X;
    newDown.Y = e.Y;

    /**Create an operator at mouse down location**/

    this.query = "Select * From " + e.Node.Text;
}
else
{
    res = colNodeQryDu.queryDb
        (this.dbaseLoc, this.query);
    this.resultGrid.DataSource = res;
    this.queryLabel.Text = "Enter SQL statement for: " +
        e.Node.FullPath.Substring(10, tableLoc - 10) + " database.";
    this.queryBox.Text = this.query;
    this.tabControl.SelectedIndex = 3;
}

/**
 * Makes sure database tab page is displayed when connect
 * menu is selected
 **/
private void connectMenuItem_Popup(object sender, EventArgs e)
{
    this.tabControl.SelectedIndex = 0;
}

/**
 * Makes sure operator tab page is displayed when operator
 * menu is selected
 **/
private void operatorsMenuItem_Popup(object sender, System.EventArgs e)
{
    this.tabControl.SelectedIndex = 2;
}

/**
 * Determines what to do during mouse down.
 **/
private void DFQL_MouseDown(object sender, MouseEventArgs e)
{
    Point newDown = new Point(0, 0);
    newDown.X = e.X;
    newDown.Y = e.Y;

    /**Create an operator at mouse down location**/
if (action == "create")
{
    if (ou.clickedAt(newDown) == "space")
    {
        op.setX(e.X);
        op.setY(e.Y);
        ou.add(op);
        counter++;
    }
}

/**
 * Updates data for input node A with name of connected operator
 **/
if (action == "connectA")
{
    Operator opTemp = ou.getOperatorTemp();
    action = ou.clickedAt(newDown);
    if (action != "move")
    {
        string [] input = opTemp.getInput();
        if (action == "output" || action == "body")
        {
            input[0] = ou.getOperatorTemp().getName();
            if (opTemp.getName().Equals(input[0]))
            {
                input[0] = "inputA";
            }
        }
        else
        {
            input[0] = "inputA";
        }
    }
    else
    {
        ou.add();
    }
    this.show = false;
}

/**
 * Updates data for input node B with name of connected operator
 */
if (action == "connectB")
{
    Operator opTemp = ou.getOperatorTemp();
    action = ou.clickedAt(newDown);
    string[] input = opTemp.getInput();
    if (action != "move")
    {
        if (opTemp.getNumberofInputNodes() == 4)
        {
            if (action == "output" || action == "body")
            {
                input[1] = ou.getOperatorTemp().getName();
                if (opTemp.getName().Equals(input[1]))
                {
                    input[1] = "inputB";
                }
            }
        }
    }
    else
    {
        ou.add();
    }
    this.show = false;
}

/**
 * Updates data for input node D with name of connected operator
 */
if (action == "connectD")
{
    Operator opTemp = ou.getOperatorTemp();
    action = ou.clickedAt(newDown);
    string[] input = opTemp.getInput();
    if (action != "move")
    {

```
if (opTemp.getNumberofInputNodes() == 4)
{
    if (action == "output" || action == "body")
    {
        input [2] = ou.getOperatorTemp().getName();
        if (opTemp.getName().Equals(input [2]))
        {
            input [2] = "inputD";
        }
    }
    else
    {
        input [2] = "inputD";
    }
}
else
{
    ou.add();
}
this.show = false;

/**
 * Updates data for input node E with name of connected
 * operator
 **/
if (action == "connectE")
{
    Operator opTemp = ou.getOperatorTemp();
    action = ou.clickedAt(newDown);
    string [] input = opTemp.getInput();
    if (action != "move")
    {
        if (opTemp.getNumberofInputNodes() == 2)
        {
            if (action == "output" || action == "body")
            {
                input [1] = ou.getOperatorTemp().getName();
            }
if (opTemp.getName().Equals(input [1]))
{
    input [1] = "inputE";
}
else
{
    input [1] = "inputE";
}

if (opTemp.getNumberofInputNodes() == 3)
{
    if (action == "output" || action == "body")
    {
        input [2] = ou.getOperatorTemp().getName() ;
        if (opTemp.getName().Equals(input [2]))
        {
            input [2] = "inputE";
        }
    }
    else
    {
        input [2] = "inputE";
    }
}
else
{
    input [2] = "inputE";
}

if (opTemp.getNumberofInputNodes() == 4)
{
    if (action == "output" || action == "body")
    {
        input [3] = ou.getOperatorTemp().getName() ;
        if (opTemp.getName().Equals(input [3]))
        {
            input [3] = "inputE";
        }
    }
    else
if (action == "connectC")
{
    Operator opTemp = ou.getOperatorTemp();
    action = ou.clickedAt(newDown);
    string[] input = opTemp.getInput();
    if (action != "move")
    {
        if (opTemp.getNumberofInputNodes() == 3)
        {
            if (action == "output" || action == "body")
            {
                input[1] = "inputC";
                if (opTemp.getName().Equals(input[1]))
                {
                    input[1] = "inputE";
                }
            }
        }
    }
    else
    {
        input[1] = "inputC";
    }
}
else
{
    ou.add();
}
newDown);
Operator temp = ou.getOperatorTemp();
string name = temp.getName();

/** Update action flag or action taken when body or
 * output node of operator clicked
 */
switch (action)
{
    case "body":
        if (this.show == true)
        {
            if (temp.getType()=="Table")
            {
                TableForm table = new TableForm();
                table.localDatabase(xmffilePath,temp.getQuery());
                if (table.ShowDialog()==DialogResult.Cancel)
                {
                    table.Dispose();
                }
            }
            else
            {
                table.Dispose();
                string tableOutput = table.getChosenTable();
                temp.setQuery(tableOutput);
                temp.setDbLoc(table.getChosenDatabase());
            }
        }
        else
        {
            this.show = false;
        }
    
    else
    {
        action = ou.clickedAt(newDown);

        if (this.show == true)
        {
            if (temp.getType()=="Table")
            {
                TableForm table = new TableForm();
                table.localDatabase(xmffilePath,temp.getQuery());
                if (table.ShowDialog()==DialogResult.Cancel)
                {
                    table.Dispose();
                }
            }
            else
            {
                table.Dispose();
                string tableOutput = table.getChosenTable();
                temp.setQuery(tableOutput);
                temp.setDbLoc(table.getChosenDatabase());
            }
        }
    }
}
{  
    CriteriaForm criteria = new CriteriaForm();
    ArrayList criteriaList = new ArrayList();
    criteria.localDatabase(xmf FilePath, temp.getQuery());
    if (criteria.ShowDialog() == DialogResult.Cancel)
    {
        criteria.Dispose();
    }
    else
    {
        criteria.Dispose();
        string criteriaOutput = criteria.getCriteria();
        temp.setQuery (criteriaOutput);
        temp.setDbLoc (dbaseLoc);
    }
}
else
{
    this.show = true;
}
break;
case "output":
    DataTable rslt = ou.processOutput(temp.getName());
    this.resultGrid.DataSource = rslt;
    this.tabControl.SelectedIndex = 3;
    break;
case "inputA":
    action = "connectA";
    break;
case "inputB":
    action = "connectB";
    break;
case "inputC":
    action = "connectC";
    break;
case "inputD":
    }
```csharp
action = "connectD";
break;
case "inputE":
    action = "connectE";
    break;
default:
    break;
}
}
this.panelB.Invalidate();
}
/**
 * Update location on mouse move
 **/
private void DFQL_MouseMove(object sender, MouseEventArgs e)
{
    if (action == "move")
    {
        Point newDown = new Point(0,0);
        newDown.X = e.X;
        newDown.Y = e.Y;
        ou.move(newDown);
        this.panelB.Invalidate();
    }
}
/**
 * Add temporary operator back to list after move
 **/
private void DFQL_MouseUp(object sender, MouseEventArgs g)
{
    if (action == "move")
    {
        ou.add();
        action = "none";
        this.panelB.Invalidate();
    }
}
/**
 * Reads operator list to paint each operator and
 * connections.
 * Each operator is painted differently depending
 * on type
```
private void DFQL_Paint(object sender, PaintEventArgs e)
{
    int width = 55;
    int height = 25;
    Font opFont = new Font(FontFamily.GenericSansSerif,7,FontStyle.Regular);

    for (int i=0; i!= ou.count(); i++)
    {
        Operator opTemp = new Operator();
        opTemp = ou.getOperator(i);
        Point p = opTemp.getPoint();
        int x = p.X;
        int y = p.Y;
        string type = opTemp.getType();
        int alignX = 30-(type.Length*6/2);
        int inputCount = opTemp.getNumberofInputNodes();
        string [] input = opTemp.getInput();

        e.Graphics.DrawRectangle(new
            Pen(Color.Black),x,y,width,height);
        e.Graphics.FillRectangle(new
            SolidBrush(Color.Blue),x,y,5,5);
        e(Graphics.FillRectangle(new
            SolidBrush(Color.Black),x+50,y,5,5);

        e.Graphics.FillEllipse(new
            SolidBrush(Color.DarkBlue),x+25,y+25,5,5);

        if ((type == "Table" || type == "Criteria") &&
            (opTemp.getQuery()!=null && opTemp.getQuery() != ""))
        {
            string opText = opTemp.getQuery();
            Graphics g = e.Graphics;
            SizeF size = g.MeasureString(opText,opFont);
            g.Dispose();

            /*Prints out only text that will fit operator box**/
            if((int)size.Width > width)
            {
                int position = 0;
                while(opText.IndexOfAny(new
                    char[]{" ',' ',', '=','!','<','>'},position)>0)
                {
                    //...
```csharp
int newPosition = opText.IndexOfAny(new char[]{',',';',' ','=','!','<','>'},position);

if(opText.IndexOf('.')==newPosition)
{
    opText = opText.Remove(position, newPosition-position+1);
    position = 0;
}
else
{
    position = newPosition + 1;
}

Graphics f = e.Graphics;
size = f.MeasureString(opText,opFont);
f.Dispose();
if((int)size.Width > width)
{
    Rectangle rc = new Rectangle(x+1,y+5,54,20);
e.Graphics.DrawString(opText,opFont,new SolidBrush(Color.Black), rc);
e.Graphics.DrawString("...", opFont, new SolidBrush(Color.Black), x+24,y+12);
}
else
{
    int xAdjust = (x+(width/2))-(int)(size.Width/2);
e.Graphics.DrawString(opText,opFont,new SolidBrush(Color.Black), xAdjust,y+7);
}
else
{

```
int xAdjust = (x+(width/2))-(int)(size.Width/2);
e.Graphics.DrawString(opText, opFont, new
SolidBrush(Color.Black), xAdjust, y+7);
}
}
else
{
Graphics h = e.Graphics;
SizeF size = h.MeasureString(type, Font);
h.Dispose();
int xAdjust = (x+(width/2))-(int)(size.Width/2);
e.Graphics.DrawString(type, Font, new
SolidBrush(Color.Black), xAdjust, y+5);
}

if (inputCount == 2)
{
if (input[0]! = "inputA")
{
Point pt = ou.location(input[0]);
if (pt.X == 0 && pt.Y == 0)
{
Operator op = ou.getOperatorTemp();
pt = op.getPoint();
e.Graphics.DrawLine(new
Pen(Color.Black), x+12, y-2, pt.X+27, pt.Y+27);
}
else
{
pt = ou.location(input[0]);
e.Graphics.DrawLine(new
Pen(Color.Black), x+12, y-2, pt.X+27, pt.Y+27);
}
}
if (input[1]! = "inputE")
{
Point pt = ou.location(input[1]);
if (pt.X == 0 && pt.Y == 0)
{
Operator op = ou.getOperatorTemp();
}
pt = op.getPoint();
e.Graphics.DrawLine(new
Pen(Color.Black),x+42,y-
2,pt.X+27,pt.Y+27);

} else
{
 pt = ou.location(input[1]);
e.Graphics.DrawLine(new
Pen(Color.Black),x+42,y-
2,pt.X+27,pt.Y+27);

}
e.Graphics.FillEllipse(new
SolidBrush(Color.Green), x+10,y-5,5,5);

if (type == "Union")
{
e.Graphics.FillEllipse(new
SolidBrush(Color.Green),x+40,y-5,5,5);
}
else
{
e.Graphics.FillEllipse(new
SolidBrush(Color.Red),x+40,y-5,5,5);
}

} if (inputCount == 3)
{
 if (type == "Join" || type == "EqJoin" || type == "Diff" || type == "Intersect")
{
e.Graphics.FillEllipse(new
SolidBrush(Color.Green),x+10,y-5,5,5);
e.Graphics.FillEllipse(new
SolidBrush(Color.Green),x+25,y-5,5,5);
e.Graphics.FillEllipse(new
SolidBrush(Color.Red),x+40,y-5,5,5);
}
if (type == "GrpCnt" || type == "GrpAllSat" ||
type == "GrpMin" || type == "GrpMax" ||
type == "GrpAvg")
{
e.Graphics.FillEllipse(new
SolidBrush(Color.Green),x+10,y-5,5,5);
}
if (input[0]! = "inputA")
{
    Point pt = ou.location(input[0]);
    if (pt.X == 0 && pt.Y == 0)
    {
        Operator op = ou.getOperatorTemp();
        pt = op.getPoint();
    }
    else
    {
        pt = ou.location(input[0]);
    }
}
if (input[1]! = "inputC")
{
    Point pt = ou.location(input[1]);
    if (pt.X == 0 && pt.Y == 0)
    {
        Operator op = ou.getOperatorTemp();
        pt = op.getPoint();
    }
    else
    {
        pt = ou.location(input[1]);
    }
}
if (input[2]! = "inputE")
{ 
  Point pt = ou.location(input[2]);
  if (pt.X == 0 && pt.Y == 0)
  {
    Operator op = ou.getOperatorTemp();
    pt = op.getPoint();
  }
  else
  {
    pt = ou.location(input[2]);
  }
}
if (inputCount == 4)
{
  if (type == "GrpNSat")
  {
    e.Graphics.FillEllipse(new SolidBrush(Color.Green),x+10,y-5,5,5);
    e.Graphics.FillEllipse(new SolidBrush(Color.Red),x+20,y-5,5,5);
    e.Graphics.FillEllipse(new SolidBrush(Color.Red),x+30,y-5,5,5);
    e.Graphics.FillEllipse(new SolidBrush(Color.Red),x+40,y-5,5,5);
  }
  if (input[0]!= "inputA")
  {
    Point pt = ou.location(input[0]);
    if (pt.X == 0 && pt.Y == 0)
    {
      Operator op = ou.getOperatorTemp();
      pt = op.getPoint();
    }
    else
    
  }
{ pt = ou.location(input[0]);
}
if (input[1]! = "inputB")
{
    Point pt = ou.location(input[1]);
    if (pt.X == 0 && pt.Y == 0)
    {
        Operator op = ou.getOperatorTemp();
        pt = op.getPoint();
    }
    else
    {
        pt = ou.location(input[1]);
    }
}
if (input[2]! = "inputD")
{ Point pt = ou.location(input[2]);
    if (pt.X == 0 && pt.Y == 0)
    {
        Operator op = ou.getOperatorTemp();
        pt = op.getPoint();
    }
    else
    {
        pt = ou.location(input[2]);
    }
}
```java
if (input[3] != "inputE")
{
    Point pt = ou.location(input[3]);
    if (pt.X == 0 && pt.Y == 0)
    {
        Operator op = ou.getOperatorTemp();
        pt = op.getPoint();
    }
    else
    {
        pt = ou.location(input[3]);
    }
}

/**
 * Operator currently moving is taken from temporary
 * operator rather from list. This code makes sure
 * moving operator is also captured during paint update.
 **/
if (action == "move")
{
    Operator opTemp = new Operator();
    opTemp = ou.getOperatorTemp();
    Point p = opTemp.getPoint();
    int x = p.X;
    int y = p.Y;
    string type = opTemp.getType();
    int alignX = 30-(type.Length*6/2);
    int inputCount = opTemp.getNumberOflnputNodes();
    string[] input = opTemp.getInput();
    e.Graphics.DrawRectangle(new Pen(Color.Black),opTemp.getX(),opTemp.getY(),width,height);
```
e.Graphics.FillRectangle(new SolidBrush(Color.Blue),opTemp.getX(),opTemp.getY(),5,5);
e.Graphics.FillRectangle(new SolidBrush(Color.Black),opTemp.getX()+50,opTemp.getY(),5,5);
e.Graphics.FillEllipse(new SolidBrush(Color.DarkBlue),opTemp.getX()+25,opTemp.getY()+25,5,5);

if ((type == "Table" || type == "Criteria") && opTemp.getQuery()!=null)
{
    string opText = opTemp.getQuery();
    Graphics g = e.Graphics;

    SizeF size = g.MeasureString(opText,opFont);
g.Dispose();
    if((int)size.Width > width)
    {
        int position = 0;
        while(opText.IndexOfAny(new char[]{' ',',',' ','=','!','<','>'},position)>0)
        {
            int newPosition = opText.IndexOfAny(new char[]{' ',',',' ','=','!','<','>'},position);

            if(opText.IndexOf(’,’)==newPosition)
            {
                opText =
                opText.Remove(position,
                newPosition-position+1);
                position = 0;
            }
            else
            {
                position = newPosition + 1;
            }
        }
    }
}
Graphics f = e.Graphics;

size = f.MeasureString(opText,opFont);
f.Dispose();
if ((int)size.Width > width)
{  
  Rectangle rc = new Rectangle(x+1,y+5,54,20);  
e.Graphics.DrawString(opText,opFont,new SolidBrush(Color.Black), rc);  
e.Graphics.DrawString("...", opFont,new SolidBrush(Color.Black), x+24,y+12);
}  
else  
{  
  int xAdjust = (x+(width/2))-((int)(size.Width/2));
  e.Graphics.DrawString(opText,opFont,new SolidBrush(Color.Black), xAdjust,y+7);
}
}  
else  
{  
  int xAdjust = (x+(width/2))-((int)(size.Width/2));
  e.Graphics.DrawString(opText,opFont,new SolidBrush(Color.Black), xAdjust,y+7);
}
}  
else  
{  
  Graphics h = e.Graphics;  
  SizeF size = h.MeasureString(type,Font);  
  h.Dispose();  
  int xAdjust = (x+(width/2))-((int)(size.Width/2));  
  e.Graphics.DrawString(type,Font,new SolidBrush(Color.Black), xAdjust,y+5);
}

if (inputCount == 2)  
{  
  e.Graphics.FillEllipse(new SolidBrush(Color.Green),x+10,y-5,5,5);  
  if (input[0]!= "inputA")
{  
    Point pt = ou.location(input[0]);
}
if (input[1]!="inputE")
{
    Point pt = ou.location(input[1]);
}
if (type == "Union")
{
    e.Graphics.FillEllipse(new SolidBrush(Color.Green),x+40,y-5,5,5);
}
else
{
    e.Graphics.FillEllipse(new SolidBrush(Color.Red),x+40,y-5,5,5);
}
if (inputCount == 3)
{
    if (type == "Join" || type == "EqJoin" || type == "Diff" || type == "Intersect")
    {
        e.Graphics.FillEllipse(new SolidBrush(Color.Green),x+10,y-5,5,5);
e.Graphics.FillEllipse(new SolidBrush(Color.Green),x+25,y-5,5,5);
e.Graphics.FillEllipse(new SolidBrush(Color.Red),x+40,y-5,5,5);
    }
    if (type == "GrpCnt" || type == "GrpAllSat" || type == "GrpMin" || type == "GrpMax" || type == "GrpAvg")
    {
        e.Graphics.FillEllipse(new SolidBrush(Color.Green),x+10,y-5,5,5);
e.Graphics.FillEllipse(new SolidBrush(Color.Red),x+25,y-5,5,5);
e.Graphics.FillEllipse(new SolidBrush(Color.Red),x+40,y-5,5,5);
    }
}
if (input[0]!= "inputA")
{
    Point pt = ou.location(input[0]);
}
if (input[1]!= "inputC")
{
    Point pt = ou.location(input[1]);
}
if (input[2]!= "inputE")
{
    Point pt = ou.location(input[2]);
}
}
if (inputCount == 4)
{
    if (type == "GrpNSat")
    {
        e.Graphics.FillEllipse(new SolidBrush(Color.Green),x+10,y-5,5,5);
        e.Graphics.FillEllipse(new SolidBrush(Color.Red),x+20,y-5,5,5);
        e.Graphics.FillEllipse(new SolidBrush(Color.Red),x+30,y-5,5,5);
        e.Graphics.FillEllipse(new SolidBrush(Color.Red),x+40,y-5,5,5);
    }
    if (input[0]!= "inputA")
    {
        Point pt = ou.location(input[0]);
    }
    if (input[1]!= "inputB")
    {
Point pt = ou.location(input[1]);

}  
    if (input[2] != "inputD")  
    {
        Point pt = ou.location(input[2]);
    }
    if (input[3] != "inputE")
    {
        Point pt = ou.location(input[3]);
    }

}  

/** Creates Select operator after clicking Select menu item and * sets action**/  
private void selectMenuItem_Click(object sender, System.EventArgs e)
{
    op = new Operator(2,"Select" + counter.ToString(),"Select");
    action = "create";
}

/** Creates Project operator after clicking Project menu item and * sets action**/  
private void projectMenuItem_Click(object sender, System.EventArgs e)
{
    op = new Operator(2,"Project" + counter.ToString(),"Project");
    action = "create";
}

/** Creates Join operator after clicking Join menu item and * sets action**/  
private void joinMenuItem_Click(object sender, System.EventArgs e)
{
private void diffMenuItem_Click(object sender, System.EventArgs e)
{
    op = new Operator(3, "Diff" + counter.ToString(), "Diff");
    action = "create";
}

private void unionMenuItem_Click(object sender, System.EventArgs e)
{
    op = new Operator(2, "Union" + counter.ToString(), "Union");
    action = "create";
}

private void groupcntMenuItem_Click(object sender, System.EventArgs e)
{
    op = new Operator(3, "GrpCnt" + counter.ToString(), "GrpCnt");
    action = "create";
}

private void tableMenuItem_Click(object sender, System.EventArgs e)
{
    op = new Operator("Table" + counter.ToString(), "Table");
    action = "create";
}

private void criteriaMenuItem_Click(object sender, System.EventArgs e)
private void eqjoinMenuItem_Click(object sender, System.EventArgs e)
{
    op = new Operator(3, "EqJoin" + counter.ToString(), "EqJoin");
    action = "create";
}

/** Creates Group All Satisfy operator after clicking GrpAllSat menu item and sets action**/
private void grpallsatMenuItem_Click(object sender, System.EventArgs e)
{
    op = new Operator(3, "GrpAllSat" + counter.ToString(), "GrpAllSat");
    action = "create";
}

/** Creates Group N Satisfy operator after clicking GrpNSat menu item and sets action**/
private void groupsatMenuItem_Click(object sender, System.EventArgs e)
{
    op = new Operator(4, "GrpNSat" + counter.ToString(), "GrpNSat");
    action = "create";
}

/** Creates Intersect operator after clicking Intersect menu item and sets action**/
private void intersectMenuItem_Click(object sender, System.EventArgs e)
{
    op = new Operator(3, "Intersect" + counter.ToString(), "Intersect");
    action = "create";
}
/**Creates Group Minimum operator after clicking GrpMin menu item and sets action**/
private void groupminMenuItem_Click(object sender, System.EventArgs e)
{
    op = new Operator(3, "GrpMin" + counter.ToString(), "GrpMin");
    action = "create";
}

/**Creates Group Maximum operator after clicking GrpMax menu item and sets action**/
private void groupmaxMenuItem_Click(object sender, System.EventArgs e)
{
    op = new Operator(3, "GrpMax" + counter.ToString(), "GrpMax");
    action = "create";
}

/**Creates Group Average operator after clicking GrpAvg menu item and sets action**/
private void groupavgMenuItem_Click(object sender, System.EventArgs e)
{
    op = new Operator(3, "GrpAvg" + counter.ToString(), "GrpAvg");
    action = "create";
}

/**Loads DFQL query file**/
private void loadMenuItem_Click(object sender, System.EventArgs e)
{
    this.localFile.Filter = "DFQL Queries(*.udo)|*.udo|All Files(*.*)|*.*";
    if (localFile.ShowDialog() == DialogResult.OK)
    {
        OperatorUtility ouTemp = new OperatorUtility();
        string result = null;
        StreamReader readerStream = new StreamReader(localFile.FileName);

        /**
         * Read file and create Operator object and add to a temporary OperatorUtility
         */

        /*
         * Add to a temporary OperatorUtility
         */
    }
while((result = readerStream.ReadLine())!=null)
{
    string [ ] data = result.Split('|');
    string name = data[0];
    string type = data[1];
    Point pt = new Point(Int32.Parse(data[2]),Int32.Parse(data[3]));
    int n = Int32.Parse(data[4]);
    Operator opTemp = new Operator(pt,n,name,type);

    if(n > 0)
    {
        string [ ] inputs = new string[n];
        for(int i = 0; i < n; i++)
        {
            inputs[i]=data[i+5];
        }
        opTemp.setInput(inputs);
    }
    ouTemp.add(opTemp);
}
readerStream.Close();
OperatorUtility ouTempNew = new OperatorUtility();
int ouTempCount = ouTemp.count();
/**
 * Rename operator and update other operators
 * connected to it
 **/
for(int u = 0; u < ouTemp.count(); u++)
{
    Operator opTemp = ouTemp.getOperator(u);
    string name = opTemp.getName() + this.counter.ToString();
    string type = opTemp.getType();
    int x = opTemp.getPoint().X;
    int y = opTemp.getPoint().Y;
    Point pt = new Point(x,y);
    int n = opTemp.getNumberOfInputNodes();

    for(int c = 0; c < ouTemp.count(); c++)
    {
        Operator find = ouTemp.getOperator(c);
        string nameTest = find.getName();
        ...
int m = find.getNumberOfInputNodes();
if (m > 0)
{
    string [] ins = find.getInput();
    for(int g = 0; g < m; g++)
    {
        if(ins[g] == opTemp.getName())
        {
            ins[g] = name;
        }
    }
    ouTemp.getOperator(c).setInput(ins);
}
if (n > 0)
{
    string [] inputs = opTemp.getInput();
    opTemp = new Operator(pt, n, name, type);
    opTemp.setInput(inputs);
}
else
{
    opTemp = new Operator(pt, n, name, type);
}
ouTemp.replace(opTemp, u);
counter++;

/**
 * Add renamed and updated user defined operators
 **/
for(int v = 0; v < ouTempCount; v++)
{
    ou.add(ouTemp.getOperator(v));
}

this.localFile.Filter = "SQLCE Databases(*.sdf)|*.sdf|All Files(*.*|*.*;"

/** Saves current DFQL query to file **/
private void saveMenuItem_Click(object sender, EventArgs e)
{
    if(saveFile.ShowDialog()==DialogResult.OK)
    {
        StreamWriter saveStream = new
        StreamWriter(saveFile.FileName, false);
        Operator opTemp = new Operator();

        for(int o = 0; o < ou.count(); o++)
        {
            opTemp = ou.getOperator(o);
            string data = null;
            data = data + opTemp.getName() + "|"
            data = data + opTemp.getType() + "|"
            data = data + opTemp.getX() + "|"
            data = data + opTemp.getY() + "|"
            data = data + opTemp.getNumberOfInputNodes() + "|"
            for (int t = 0; t <
            opTemp.getNumberOfInputNodes(); t++)
            {
                data = data + opTemp.getInput()[t] + "|"
            }
            saveStream.WriteLine(data);
        }
        saveStream.Close();
        ou = new OperatorUtility();
    }
}

private void RDAPull()
{
    if (!System.IO.File.Exists(@"\My
Documents\Northwind.sdf"))
    {
        SqlCeEngine eng = new SqlCeEngine(@"Data
Source=\My Documents\Northwind.sdf");
        eng.CreateDatabase();
        eng.Dispose();
    }
    SqlCeConnection cn = new SqlCeConnection(@"Data
Source=\My Documents\Northwind.sdf");
    SqlCommand cmd = new SqlCommand("DROP
TABLE Customers", cn);

    Click(object sender, System.EventArgs e)
{
SqlCommand cmd2 = new SqlCommand("DROP TABLE Employees", cn);
SqlCommand cmd3 = new SqlCommand("DROP TABLE Categories", cn);
SqlCommand cmd4 = new SqlCommand("DROP TABLE CustomerCustomerDemo", cn);
SqlCommand cmd5 = new SqlCommand("DROP TABLE CustomerDemographics", cn);
SqlCommand cmd6 = new SqlCommand("DROP TABLE EmployeeTerritories", cn);
SqlCommand cmd7 = new SqlCommand("DROP TABLE Order_Details", cn);
SqlCommand cmd8 = new SqlCommand("DROP TABLE Orders", cn);
SqlCommand cmd9 = new SqlCommand("DROP TABLE Products", cn);
SqlCommand cmd10 = new SqlCommand("DROP TABLE Region", cn);
SqlCommand cmd11 = new SqlCommand("DROP TABLE Shippers", cn);
SqlCommand cmd12 = new SqlCommand("DROP TABLE Supplies", cn);
SqlCommand cmd13 = new SqlCommand("DROP TABLE Territories", cn);

cn.Open();
try
{
    cmd.ExecuteNonQuery();
    cmd2.ExecuteNonQuery();
    cmd3.ExecuteNonQuery();
    cmd4.ExecuteNonQuery();
    cmd5.ExecuteNonQuery();
    cmd6.ExecuteNonQuery();
    cmd7.ExecuteNonQuery();
    cmd8.ExecuteNonQuery();
    cmd9.ExecuteNonQuery();
    cmd10.ExecuteNonQuery();
    cmd11.ExecuteNonQuery();
    cmd12.ExecuteNonQuery();
    cmd13.ExecuteNonQuery();
}
catch (SqlCeException sqlCeEx)
{
}

cn.Close();
cn.Dispose();
SqlCeRemoteDataAccess rda = new SqlCeRemoteDataAccess();
string sCon = "Provider=SQLOLEDB;Data Source=MyComputer;" + "Initial Catalog=Northwind;integrated security=SSPI;" + "Persist Security Info=False";
rda.LocalConnectionString = @"Data Source=My Documents\Northwind.sdf";
try
{
    rda.Pull("Customers", "SELECT * FROM Customers", sCon, RdaTrackOption.TrackingOff);
    rda.Pull("Employees", "SELECT * FROM Employees", sCon, RdaTrackOption.TrackingOff);
    rda.Pull("Categories", "SELECT * FROM Categories", sCon, RdaTrackOption.TrackingOff);
    rda.Pull("CustomerCustomerDemo", "SELECT * FROM CustomerCustomerDemo", sCon, RdaTrackOption.TrackingOff);
    rda.Pull("CustomerDemographics", "SELECT * FROM CustomerDemographics", sCon, RdaTrackOption.TrackingOff);
    rda.Pull("EmployeeTerritories", "SELECT * FROM EmployeeTerritories", sCon, RdaTrackOption.TrackingOff);
    rda.Pull("Order_Details", "SELECT * FROM [Order Details]", sCon, RdaTrackOption.TrackingOff);
    rda.Pull("Orders", "SELECT * FROM Orders", sCon, RdaTrackOption.TrackingOff);
    rda.Pull("Products", "SELECT * FROM Products", sCon, RdaTrackOption.TrackingOff);
    rda.Pull("Region", "SELECT * FROM Region", sCon, RdaTrackOption.TrackingOff);
    rda.Pull("Shippers", "SELECT * FROM Shippers", sCon, RdaTrackOption.TrackingOff);
    rda.Pull("Suppliers", "SELECT * FROM Suppliers", sCon, RdaTrackOption.TrackingOff);
    rda.Pull(" Territories", "SELECT * FROM Territories", sCon, RdaTrackOption.TrackingOff);
}
catch (SqlCeException sqlCeEx)
{
}
private void createTreeView(string fileName)
{
    DatabaseUtility duDbNames = new DatabaseUtility();
    string temp = duDbNames.getDatabaseName(fileName);
    this.xmlDoc = new XmlDocument();
    XmlTextReader file = new XmlTextReader(xmfFilePath);
    this.xmlDoc.Load(file);
    file.Close();
    XmlNode firstChildNode = xmlDoc.DocumentElement;

    XmlElement newElement = xmlDoc.CreateElement(temp);
    firstChildNode.AppendChild(newElement);
    TreeNode node = new TreeNode(newElement.Name);
    node.ImageIndex = 1;
    node.SelectedImageIndex = 1;
    rootNode.Nodes.Add(node);
    ArrayList tables = new ArrayList();
    DatabaseUtility duNames = new DatabaseUtility();
    tables = duNames.getTableNames(fileName);
    for(int t=0; t<tables.Count; t++)
    {
        XmlElement tableElement = xmlDoc.CreateElement((string)tables[t]);
        newElement.AppendChild(tableElement);
        TreeNode tblNode = new TreeNode(tableElement.Name);
        tblNode.ImageIndex = 2;
        tblNode.SelectedImageIndex = 2;
        node.Nodes.Add(tblNode);
        ArrayList columns = new ArrayList();
        columns = duNames.getColumnNames(fileName, tableElement.Name);
        for(int c=0; c<columns.Count; c++)
        {
            // Additional code...
        }
    }
}
XmlElement columnElement = xmlDoc.CreateElement ((string)columns[c]);
tableElement.AppendChild(columnElement);
TreeNode colNode = new TreeNode(columnElement.Name);
colNode.ImageIndex = 3;
colNode.SelectedImageIndex = 3;

tblNode.Nodes.Add(colNode);
}
}
treeNode.ExpandAll();
dbaseLoc = fileName;
xmlDoc.Save(xmfFilePath);

private void hScrollBar_ValueChanged(object sender, System.EventArgs e)
{
    panelB.Left = -1 * hScrollBar.Value;
}

private void vScrollBar_ValueChanged(object sender, System.EventArgs e)
{
    panelB.Top = -1 * vScrollBar.Value;
}
2. Operator.cs

using System;
using System.Drawing;

namespace DFQL
{
    /**
     * Operator class for storage of information regarding name, location, type, number of inputs, inputs, database, and query
     **/
    public class Operator
    {
        private int x;
        private int y;
        private int numberOfInputNodes;
        private string name;
        private string[] input;
        private string type;
        private string query;
        private string dbLocation;

        /**
         * Operator constructor
         * Initializes operator when no parameters received
         **/
        public Operator()
        {
            this.setX(0);
            this.setY(0);
            this.setNoOfInputNodes(0);
            this.setName(null);
            this.setType(null);
            this.setQuery(null);
        }

        /**
         * Operator constructor
         * Initializes operator when only name and type received as parameters
         **/
        public Operator(string opName, string opType)
        {
            this.setX(0);
            this.setY(0);
** Operator constructor
* Initializes operator when only number of input nodes, name, and type received as parameters
**/

```java
public Operator(int nuInputNode, string opName, string opType) {
    this.setX(0);
    this.setY(0);
    this.setNoOfInputNodes(nuInputNode);
    this.setName(opName);
    this.setType(opType);
    this.setQuery(null);

    if(nuInputNode == 2)
    {
        input = new string [2];
        this.input[0] = "inputA";
        this.input[1] = "inputE";
        switch (opType)
        {
            case "Select":
                break;
            default:
                break;
        }
    }
    if(nuInputNode == 3)
    {
        input = new string [3];
        this.input[0] = "inputA";
        this.input[1] = "inputC";
        this.input[2] = "inputE";
    }
    if(nuInputNode == 4)
    {
        input = new string [4];
        this.input[0] = "inputA";
        this.input[1] = "inputB";
    }
}
```
this.input[2] = "inputD";
this.input[3] = "inputE";
}
}

/**
 * Operator constructor
 * Initializes operator when point location, number
 * of input nodes, name, and type are received as
 * parameters
 **/
public Operator(Point p, int nuInputNode, string opName, string opType)
{
    this.setX(p.X);
    this.setY(p.Y);
    this.setNoOfInputNodes(nuInputNode);
    this.setName(opName);
    this.setType(opType);
    this.setQuery(null);
    this.input = new string[nuInputNode];
    if(nuInputNode == 2)
    {
        this.input[0] = "inputA";
        this.input[1] = "inputE";
    }
    if(nuInputNode == 3)
    {
        this.input[0] = "inputA";
        this.input[1] = "inputC";
        this.input[2] = "inputE";
    }
    if(nuInputNode == 4)
    {
        this.input[0] = "inputA";
        this.input[1] = "inputB";
        this.input[2] = "inputD";
        this.input[3] = "inputE";
    }
}

/** Sets the number of input nodes **/
private void setNoOfInputNodes (int inputNodeCount)
{
this.numberOfInputNodes = inputNodeCount;
}
/**Sets the name of operator**/
private void setName (string operatorName)
{
    this.name = operatorName;
}
/**Sets the type of operator**/
private void setType (string operatorType)
{
    this.type = operatorType;
}
/**Sets the x-coordinate of operator**/
public void setX (int xCoordinate)
{
    this.x = xCoordinate;
}
/**Sets the y-coordinate of operator**/
public void setY (int yCoordinate)
{
    this.y = yCoordinate;
}
/**Sets the inputs of operator**/
public void setInput (string [] inputStrings)
{
    inputStrings.CopyTo(this.input,0);
}
/**Sets the query of operator**/
public void setQuery (string operatorQuery)
{
    this.query = operatorQuery;
}
/**Sets database location of operator**/
public void setDbLoc (string dbLoc)
{
    this.dbLocation = dbLoc;
}
/**Gets the x-coordinate of operator**/
public int getX()
{
    return this.x;
}

/**Gets the y-coordinate of operator**/
public int getY()
{
    return this.y;
}

/**Gets the point of operator using x and y coordinates**/
public Point getPoint()
{
    Point pt = new Point(this.x, this.y);
    return pt;
}

/**Gets number of input nodes of operator**/
public int getNumberOfInputNodes()
{
    return this.numberOfInputNodes;
}

/**Gets name of operator**/
public string getName()
{
    return this.name;
}

/**Gets inputs of operator**/
public string[] getInput()
{
    return this.input;
}

/**Gets type of operator**/
public string getType()
{
    return this.type;
}

/**Gets query of operator**/
public string getQuery()
{
    return this.query;
}
/** Gets database location of operator**/
public string getDbLoc()
{
    return this.dbLocation;
}
}
3. AddLocalDatabase.cs

using System;
using System.IO;
using System.Windows.Forms;
using System.Data;
using System.Data.SqlServerCe;

namespace DFQL
{
    /**
     * Creates a local database called Enrollment. It has two purposes.
     * One is to have a local database to create DFQL queries against.
     * Second is for creating temporary tables to support DFQL queries.
     **/
    public class AddLocalDatabase
    {
        private string strFile = @"My Documents\Enrollment.sdf";
        private string strConn = "Data Source=" + @"My Documents\Enrollment.sdf";

        /**
        * AddLocalDatabase constructor
        * Delete database if it exists else create one using SQL CE
        **/
        public AddLocalDatabase()
        {
            if (File.Exists(strFile))
            {
                File.Delete(strFile);
            }
            SqlCeEngine dbEngine = new SqlCeEngine();
            dbEngine.LocalConnectionString = strConn;
            try
            {
                dbEngine.CreateDatabase();
            }
            catch (SqlCeException exSQL)
            {
                MessageBox.Show("Unable to create database at " + strFile + ". Reason: " + exSQL.Errors[0].Message);
                populateDB();
                dbEngine.Dispose();
            }
        }
    }
}
/**
 * Creates Tables and Columns and inserts predefined data
 */

private void populateDB()
{
    SqlCeConnection connDB = new SqlCeConnection();
    SqlCeCommand cmdDB = new SqlCeCommand();

    connDB.ConnectionString = strConn;
    connDB.Open();

    cmdDB.Connection = connDB;

    cmdDB.CommandText =
        " CREATE TABLE Course " +
        " (CNO nchar(5) not null " +
        " , TITLE nchar(25) not null " +
        " , INO nchar(5) not null " +
        " )";
    cmdDB.ExecuteNonQuery();

    cmdDB.CommandText =
        " INSERT Course " +
        "(CNO, TITLE, INO) " +
        "VALUES ('C001','Course01', 'I001')";
    cmdDB.ExecuteNonQuery();

    cmdDB.CommandText =
        " INSERT Course " +
        "(CNO, TITLE, INO) " +
        "VALUES ('C002','Course02', 'I002')";
    cmdDB.ExecuteNonQuery();

    cmdDB.CommandText =
        " INSERT Course " +
        "(CNO, TITLE, INO) " +
        "VALUES ('C003','Course03', 'I001')";
    cmdDB.ExecuteNonQuery();

    cmdDB.CommandText =
" INSERT Course " +
"(CNO, TITLE, INO) " +
"VALUES ('C004','Course04', 'I002');"

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" CREATE TABLE Instructor " +
" (INO nchar(5) not null " +
" , INAME nchar(25) not null " +
" )";

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Instructor " +
"(INO, INAME) " +
"VALUES ('I001','Instructor01');"

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Instructor " +
"(INO, INAME) " +
"VALUES ('I002','Instructor02');"

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Instructor " +
"(INO, INAME) " +
"VALUES ('I003','Instructor03');"

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" CREATE TABLE Enroll " +
" (ECno nchar(5) not null " +
" , ESno nchar(12) not null " +
" , GRADE nchar(2) not null " +
" )";

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Enroll " +
"(ECno, ESno, GRADE) " +
"VALUES ('C001','111-11-1111','A')));

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Enroll " +
"(ECno, ESno, GRADE) " +
"VALUES ('C001','111-11-1112','B')));

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Enroll " +
"(ECno, ESno, GRADE) " +
"VALUES ('C001','111-11-1113','B')));

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Enroll " +
"(ECno, ESno, GRADE) " +
"VALUES ('C001','111-11-1115','B')));

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Enroll " +
"(ECno, ESno, GRADE) " +
"VALUES ('C001','111-11-1114','A')));

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Enroll " +
"(ECno, ESno, GRADE) " +
"VALUES ('C001','111-11-1116','B')));

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Enroll " +
"(ECno, ESno, GRADE) " +
"VALUES ('C002','111-11-1111','A')));

cmdDB.ExecuteNonQuery();
cmdDB.CommandText =
" INSERT Enroll " +
"(ECno, ESno, GRADE) " +
"VALUES ('C002','111-11-1112','A')";

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Enroll " +
"(ECno, ESno, GRADE) " +
"VALUES ('C003','111-11-1113','A')";

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Enroll " +
"(ECno, ESno, GRADE) " +
"VALUES ('C003','111-11-1114','A')";

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Enroll " +
"(ECno, ESno, GRADE) " +
"VALUES ('C003','111-11-1115','B')";

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Enroll " +
"(ECno, ESno, GRADE) " +
"VALUES ('C003','111-11-1116','B')";

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Enroll " +
"(ECno, ESno, GRADE) " +
"VALUES ('C004','111-11-1112','A')";

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" CREATE TABLE Student " +
" (SNO nchar(11) not null " +
" , SNAME nchar(25) not null " +
" , AGE int " +
" , GENDER nchar(6) not null " +
")");

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Student (SNO, SNAME, AGE, GENDER) VALUES
('111-11-1111','Student01',22,'female')";

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Student " +
"(SNO, SNAME, AGE, GENDER) " +
"VALUES ('111-11-1112','Student02' +
" ,25,'male')";

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Student " +
"(SNO, SNAME, AGE, GENDER) " +
"VALUES ('111-11-1113','Student03' +
" ,31,'female')";

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Student " +
"(SNO, SNAME, AGE, GENDER) " +
"VALUES ('111-11-1114','Student04' +
" ,38,'male')";

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Student " +
"(SNO, SNAME, AGE, GENDER) " +
"VALUES ('111-11-1115','Student05' +
" ,27,'female')";

cmdDB.ExecuteNonQuery();

cmdDB.CommandText =
" INSERT Student " +
"(SNO, SNAME, AGE, GENDER) " +
"VALUES ('111-11-1116','Student06" +
"',29,'male')");

cmdDB.ExecuteNonQuery();
cmdDB.Dispose();
connDB.Close();
namespace DFQL
{
    /**
     * Class to choose table from a tree.
     **/
    public class TableForm : System.Windows.Forms.Form
    {
        private System.Windows.Forms.TreeView treeView;
        private string chosenTable = null;
        private string chosenDatabase = null;

        /**
         * TableForm constructor
         **/
        public TableForm()
        {
            // Required for Windows Form Designer support
            InitializeComponent();

            //TODO: Add any constructor code after InitializeComponent call
            this.rootNode = new System.Windows.Forms.TreeNode();
            this.rootNode.Text = "Database";
            this.treeView.Nodes.Add(rootNode);
            treeView.AfterSelect += new TreeViewEventHandler(nodeChosen);
        }

        /// <summary>
        /// Clean up any resources being used.
        /// </summary>
        protected override void Dispose(bool disposing)
        {
            base.Dispose(disposing);
            if (disposing)
            {
                if (imageList != null) imageList.Dispose();
                if (treeView != null) treeView.Dispose();
                if (okButton != null) okButton.Dispose();
            }
            base.Dispose(disposing);
        }
    }
}
/// <summary>
protected override void Dispose( bool disposing )
{
    base.Dispose( disposing );
}

#region Windows Form Designer generated code
/// <summary>
/// Required method for Designer support - do not modify
/// the contents of this method with the code editor.
/// <summary>
private void InitializeComponent()
{
    System.Resources.ResourceManager resources = new System.Resources.ResourceManager(typeof(TableForm));
    this.okButton = new System.Windows.Forms.Button();
    this.treeView = new System.Windows.Forms.TreeView();
    this.imageList = new System.Windows.Forms.ImageList();

    // okButton
    //
    this.okButton.Location = new System.Drawing.Point(88, 240);
    this.okButton.Size = new System.Drawing.Size(64, 24);
    this.okButton.Text = "OK";
    this.okButton.Click += new System.EventHandler(this.okButton_Click);

    // treeView
    //
    this.treeView.ImageList = this.imageList;
    this.treeView.Location = new System.Drawing.Point(8, 8);
    this.treeView.Size = new System.Drawing.Size(224, 224);

    // imageList
    //
    this.imageList.Images.Add(((System.Drawing.Image)resources.GetObject("resource")));
    this.imageList.Images.Add(((System.Drawing.Image)resources.GetObject("resource1")));
    this.imageList.Images.Add(((System.Drawing.Image)resources.GetObject("resource2")));
}
this.imageList.ImageSize = new System.Drawing.Size(16, 16);

    //
    // TableForm
    //
    this.Controls.Add(this.treeView);
    this.Controls.Add(this.okButton);
    this.Text = "TableForm";

} #endregion

/**
 * OK button after choosing table
 **/ private void okButton_Click(object sender, System.EventArgs e) {
    this.DialogResult = DialogResult.OK;
}

/**
 * Loads database schema into a tree from XML document
 **/ public void localDatabase(string xmlFileLoc, string output) {
    XmlDocument dom = new XmlDocument();
    dom.Load(xmlFileLoc);
    this.treeView.Nodes.Clear();
    this.treeView.Nodes.Add(new TreeNode(dom.DocumentElement.Name));
    TreeNode tNode = new TreeNode();
    tNode = this.treeView.Nodes[0];
    AddNode(dom.DocumentElement, tNode, 0);
    treeView.ExpandAll();
    chosenTable = output;
}

/**
 * Node chosen and determines which database chosen node belongs to.
 **/ private void nodeChosen(System.Object sender, System.Windows.Forms.TreeViewEventArgs e) {

if (e.Node.GetNodeCount(false) == 0)
{
    if (e.Node.Text != "Databases")
    {
        chosenTable = e.Node.Text;
    }
    int tableLoc = -1;
    try
    {
        tableLoc = e.Node.FullName.IndexOf(\'\',10);
    }
    catch
    {
    }
    if (tableLoc > -1)
    {
        chosenDatabase = @"\My Documents" +
        e.Node.FullName.Substring(10,tableLoc - 10) +
        ".sdf";
    }
}

/**Get chosen table method**/
public string getChosenTable()
{
    return chosenTable;
}

/**Get chosen database method**/
public string getChosenDatabase()
{
    return chosenDatabase;
}

/**AddNode method for populating treenode with xmlnode**/
private void AddNode(XmlNode inXmlNode, TreeNode inTreeNode, int counter)
{
    XmlNode xNode;
    TreeNode tNode;
    XmlNodeList nodeList;
    int index = counter;
    index++;
    if (inXmlNode.HasChildNodes)
    {

nodeList = inXmlNode.ChildNodes;
if(counter<2)
{
  for (int i = 0; i<=nodeList.Count-1; i++)
  {
    xNode = inXmlNode.ChildNodes[i];
    inTreeNode.ImageIndex = counter;
    inTreeNode.SelectedImageIndex = counter;
    inTreeNode.Nodes.Add(new TreeNode(xNode.Name));

    tNode = inTreeNode.Nodes[i];
    AddNode(xNode,tNode,index);
  }
}
else
{
  inTreeNode.ImageIndex = counter;
  inTreeNode.SelectedImageIndex = counter;
}
}
5. Criteria.cs

```csharp
using System;
using System.Xml;
using System.Drawing;
using System.Collections;
using System.ComponentModel;
using System.Windows.Forms;

namespace DFQL
{

    /**
     * Class for creating criteria information easier for user.
     * Displays a tree view of databases connected. User clicks
     * on column nodes and is displayed in a text box.
     **/
    public class CriteriaForm : System.Windows.Forms.Form
    {
        private System.Windows.Forms.TreeView treeView;
        private System.Windows.Forms.TextBox textBox;
        private System.Windows.Forms.ToolBar toolBar;
        private string criteria = null;

        /**
         * CriteriaForm constructor
         **/
        public CriteriaForm()
        {
            // Required for Windows Form Designer support
            // InitializeComponent();

            // TODO: Add any constructor code after InitializeComponent call
            //
            this.rootNode = new System.Windows.Forms.TreeNode();
            this.rootNode.Text = "Database";
            this.treeView.Nodes.Add(rootNode);
            treeView.AfterSelect += new
            TreeViewEventHandler(nodeChosen);
        }
```
/// <summary>
/// Clean up any resources being used.
/// </summary>
/// <returns></returns>
protected override void Dispose(bool disposing)
{
    criteria = this.textBox.Text;
    base.Dispose(disposing);
}

#region Windows Form Designer generated code
/// <summary>
/// Required method for Designer support - do not modify
/// the contents of this method with the code editor.
/// </summary>
private void InitializeComponent()
{
    System.Resources.ResourceManager resources = new System.Resources.ResourceManager(typeof(CriteriaForm));
    this.treeView = new System.Windows.Forms.TreeView();
    this.textBox = new System.Windows.Forms.TextBox();
    this.okButton = new System.Windows.Forms.Button();
    this.toolBar = new System.Windows.Forms.ToolBar();
    this.imageList = new System.Windows.Forms.ImageList();
    this.treeView.ImageList = this.imageList;
    this.treeView.Size = new System.Drawing.Size(240, 144);
    this.textBox.Multiline = true;
    this.textBox.Text = "";
    this.okButton.Location = new System.Drawing.Point(88, 200);
    this.okButton.Size = new System.Drawing.Size(56, 24);
    this.okButton.Text = "";
this.okButton.Text = "OK";
this.okButton.Click += new System.EventHandler(this.okButton_Click);

//
// imageList
//
this.imageList.Images.Add(((System.Drawing.Image)(resources.GetObject("resource1"))));
this.imageList.ImageSize = new System.Drawing.Size(16, 16);

//
// CriteriaForm
//
this.Controls.Add(this.okButton);
this.Controls.Add(this.textBox);
this.Controls.Add(this.treeView);
this.Controls.Add(this.toolBar);
this.Text = "CriteriaForm";

#endregion

/**
 * Loads database schema into a tree from XML document
 **/
public void localDatabase(string xmlFileLoc, string output)
{
    XmlDocument dom = new XmlDocument();
    dom.Load(xmlFileLoc);
    this.treeView.Nodes.Clear();
    this.treeView.Nodes.Add(new TreeNode(dom.DocumentElement.Name));
    TreeNode tNode = new TreeNode();
    tNode = this.treeView.Nodes[0];
    AddNode(dom.DocumentElement,tNode,0);
    this.textBox.Text = output;
    treeView.ExpandAll();
}

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/**
* Determines which node is chosen and displays it
* in text box
**/
private void nodeChosen(System.Object sender,
    System.Windows.Forms.TreeViewEventArgs e)
{
    if(e.Node.GetNodeCount(false)==0)
    {
        this.textBox.Text = this.textBox.Text +
    }
    else
    {
        if(e.Node.Text != "Databases")
        {
            if (e.Node.Parent.Text != "Databases")
            {
                this.textBox.Text = this.textBox.Text +
                    e.Node.Text;
            }
        }
    }
}

/**Gets criteria in order not to re-enter it after closing form**/
public string getCriteria()
{
    return criteria;
}

/**Send OK when okButton clicked**/
private void okButton_Click(object sender, System.EventArgs e)
{
    this.DialogResult = DialogResult.OK;
}

/**AddNode method for populating treenode with xmlnode**/
private void AddNode(XmlNode inXmlNode, TreeNode inTreeNode,
    int counter)
{
    XmlNode xNode;
    TreeNode tNode;
    XmlNodeList nodeList;
    int index = counter;

    // Add node logic here
}
index++;  
if (inXmlNode.HasChildNodes)
{
    nodeList = inXmlNode.ChildNodes;
    for (int i = 0; i<=nodeList.Count-1; i++)
    {
        xNode = inXmlNode.ChildNodes[i];
        inTreeNode.ImageIndex = counter;
        inTreeNode.SelectedItemIndex = counter;
        inTreeNode.Nodes.Add(new TreeNode(xNode.Name));

        tNode = inTreeNode.Nodes[i];
        AddNode(xNode,tNode,index);
    }
}
else
{
    inTreeNode.ImageIndex = counter;
    inTreeNode.SelectedItemIndex = counter;
}
}
6. **OperatorUtility.cs**

```csharp
using System;
using System.Data;
using System.Collections;
using System.Drawing;
using System.Data.SqlClient;

namespace DFQL
{
    ///
    /// OperatorUtility class that keeps track of operators,
    /// determines which part of the operator was clicked on,
    /// operator location, appropriate query, and creation
    /// and deletion of temporary tables that act as view
    ///
    public class OperatorUtility
    {
        private System.Collections.ArrayList operatorList;

        private Operator op;

        ///
        /// OperatorUtility constructor
        /// Initializes data members
        ///
        public OperatorUtility()
        {
            this.operatorList = new ArrayList();
            this.op = new Operator();
        }

        ///
        /// Adds temporary operator to the list
        ///
        public void add()
        {
            this.operatorList.Add(op);
        }

        ///
        /// Adds a given operator to the list
        ///
        public void add(Operator o)
        {
            this.operatorList.Add(o);
        }

        ///
        /// Counts the number of operators on the list
        ///
```
public int count()
{
    return this.operatorList.Count;
}

/** Removes an operator from the list given an index number**/
private void remove (int index)
{
    this.operatorList.RemoveAt(index);
}

/**
 * Replaces Operator at a given index with a given
 * Operator
 **/
public void replace (Operator op, int index)
{
    operatorList[index] = op;
}

/**
 * Given a point, updates the x and y coordinates of
 * temporary operator
 **/
public void move (Point p)
{
    op.setX(p.X);
    op.setY(p.Y);
}

/**Gets operator located at given index number**/
public Operator getOperator (int index)
{
    Operator opTemp = (Operator) operatorList[index];
    return opTemp;
}

/**Gets operator given a name**/
public Operator getOperator (string name)
{
    Operator opTemp = new Operator();
    Point p = new Point(0,0);
    p = location(name);
    int loc = location(p);
    if (loc > -1)
    {
        opTemp = (Operator) operatorList[loc];
    }
    return opTemp;
}
return opTemp;
}

/** Gets temporary operator**/
public Operator getOperatorTemp()
{
    return op;
}

/** Determines point location of operator given a name**/
public Point location (string name)
{
    Point p = new Point(0,0);
    Operator opTemp = new Operator();
    for (int c=0;c!=operatorList.Count;c++)
    {
        opTemp = (Operator) operatorList[c];
        if (opTemp.getName() == name)
        {
            p = opTemp.getPoint();
            break;
        }
    }
    return p;
}

/**
* Determines index location of operator given
* a point location
**/
private int location (Point p)
{
    int result = -1;
    Point opPoint = new Point(0,0);
    Operator opTemp = new Operator();
    for (int d=0;d!=operatorList.Count;d++)
    {
        opTemp = (Operator) operatorList[d];
        opPoint = opTemp.getPoint();
        if (opPoint.X<=p.X && opPoint.X+55>=p.X)
        {
            {
                result = d;
                break;
            }
        }
    }
    return result;
}
public DataTable processOutput(string name)
{
    Operator tempO = getOperator(name);
    string defaultDbLoc = @"\My Documents\Enrollment.sdf";
    string[] input = tempO.getInput();
    DataTable tempDt = new DataTable();
    for(int i=0;i<=tempO.getNumberofInputNodes()-1;i++)
    {
        /**Determines if operator connected to a Table**/
        if(input[i].StartsWith("Table"))
        {
            /**Determines if operator connected to a Criteria**/
            if (input[i].StartsWith("Criteria"))
            {
                /**Recursion to process all connected operators**/
                tempDt = processOutput(input[i]);
                if(i<1)
                {
                    /**create tableA**/
                    string query = "create table TableA (";

                    /**Creates appropriate query depending on type**/
                    foreach(DataColumn colName in tempDt.Columns)
                    {
                        query = query + colName.ColumnName;
                    }

                    /**Determines column types**/
string type = colName.DataType.ToString();

switch (type) {
    case "System.String":
        query += nchar(50), ";
        break;
    case "System.DateTime":
        query += "datetime, ";
        break;
    case "System.Int32":
        query += "int,";
        break;
    default:
        query += ",";
        break;
}
query = query.Remove(query.Length - 1, 1);
query = query + ");";
DatabaseUtility du = new DatabaseUtility();

du(nonQueryDb(defaultDbLoc, query));

query = null;

/** Inserts data from previous query into temporary TableA **/
foreach(DataRow rows in tempDt.Rows)
{
    query = "insert into TableA values (";
    foreach(DataColumn col in tempDt.Columns)
    {
        string data = rows[col].ToString();
        query = query + ""+data.Replace("", "")+"", ";
    }
    query = query.Remove(query.Length-1,1);
    query = query + ");
    du.nonQueryDb(defaultDb Loc,query);
}

else
{
    //create tableB
    string query = "create table TableB (";

    /**Creates appropriate query depending on type**/
    foreach(DataColumn colName in tempDt.Columns)
    {
        query = query + colName.ColumnName;

        /**Determines column types**/
        string type = colName.DataType.ToString();
        switch(type)
        {
            case "System.String":
            
            default:
            
        }
    }
}
DatabaseUtility du = new DatabaseUtility();
du.nonQueryDb (defaultDbLoc,query);
query = null;

/** Inserts data from previous query into temporary TableB **/
foreach(DataRow rows in tempDt.Rows)
{
    query = "insert into TableB values (";
    foreach(DataColumn col in tempDt.Columns)
    {
        string data = rows[col].ToString();
        query = query + data + ",";
    }
    query = query + ");"
    DatabaseUtility du = new DatabaseUtility();
du.nonQueryDb (defaultDbLoc,query);
}
query = query + """+data.Replace("""", """")+"""";

} query = query = query.Remove(query.Length - 1, 1); query = query + ");

/**
 * Determines appropriate query depending on type of
 * operator and type of inputs. Sends the query and
 * populates a data table.
 **/
 switch(tempO.getType())
{
    case "Select":
        string selectVarA = input[0];
        Operator selectOperA = getOperator(selectVarA);
        bool selTableACreated = false;
        if(selectVarA.StartsWith("Table"))
        {
            tempO.setQuery("select distinct * from " + selectOperA.getQuery();

        }
        else
        {
            tempO.setQuery("select distinct * from tableA");
            tempO.setDbLoc(defaultDbLoc);

        }

        tempO.setDbLoc(opTable.getDbLoc());
        Operator opTable = getOperator(input[i]);

    }
}
else
{
    tempO.setDbLoc(opTable.getDbLoc());

}
if(selectVarB.StartsWith("Criteria"))
{
    Operator selectOperB = getOperator(selectVarB);
    if(selectVarA.StartsWith("Table"))
    {
        tempO.setQuery(tempO.getQuery() + " where " + selectOperB.getQuery());
    }
    else
    {
        string opText = selectOperB.getQuery();
        opText = criteriaProcess(opText);
        tempO.setQuery(tempO.getQuery() + " where " + opText);
    }
}
DatabaseUtility duSelect = new DatabaseUtility();
tempDt = duSelect.queryDb(tempO.getDbLoc(), tempO.getQuery());

if(selTableACreated)
{
    string dropQuery = "drop table TableA";
    duSelect.nonQueryDb (defaultDbLoc, dropQuery);
}
break;

case "Project":
    string projectVarB = input[1];
    Operator projectOperB = getOperator(projectVarB);
    bool prjTableACreated = false;
    if(projectVarB.StartsWith("Criteria"))
    {
        string projectOpText = projectOperB.getQuery();
criteriaProcess(projectOpText);
tempo.setQuery("select distinct "+projectOpText+ " from");

} string projectVarA = input[0];
Operator projectOperA =
getOperator(projectVarA);
if(projectVarA.StartsWith("Table"))
{
tempo.setQuery(tempO.getQuery()+"
"+projectOperA.getQuery());
}
else
{
tempo.setQuery(tempO.getQuery()+"
TableA");
tempo.setDbLoc(defaultDbLoc);
if(projectVarB != null)
{
    prjTableACreated = true;
}
}
DatabaseUtility duProject = new
DatabaseUtility();
tempDt =
duProject.queryDb(tempO.getDbLoc(),
tempo.getQuery());
if(prjTableACreated)
{
    duProject.nonQueryDb(defaultDbLoc, 
"drop table TableA");
}
break;
case "Join":
    string joinVarA = input[0];
    Operator joinOperA = getOperator(joinVarA);
    bool joinTableACreated = false;
    bool joinTableBCreated = false;
    string joinVarB = input[1];
    Operator joinOperB = getOperator(joinVarB);
    if(joinVarA.StartsWith("Table"))
    {

if (joinVarB.StartsWith("Table"))
{
    tempo.setQuery("select distinct * from " + joinOperA.getQuery() + ".query() + "+joinOperB.getQuery());
} else
{
    tempo.setQuery("select distinct * from " + joinOperA.getQuery() + ", tableB");
    joinTableBCreated = true;
    tempo.setDbLoc(defaultDbLoc);
}
else
{
    if (joinVarB.StartsWith("Table"))
    {
        tempo.setQuery("select distinct * from tableA," + joinOperB.getQuery());
    } else
    {
        tempo.setQuery("select distinct * from tableA, tableB");
        joinTableBCreated = true;
    }
    tempo.setDbLoc(defaultDbLoc);
    joinTableACreated = true;
}

string joinVarC = input[2];
if (joinVarC.StartsWith("Criteria"))
{
    Operator joinOperC = getOperator(joinVarC);
    string opText = joinOperC.getQuery();
    if (opText.IndexOf('=') > 0 && opText.Length > opText.IndexOf('=') + 1)
    {
        string [ ] sides = opText.Split('=');
        if (joinTableACreated)
{  
    string [] sideA = sides[0].Split(' ');  
    if (joinTableBCreated)  
    {  
        string [] sideB = sides[1].Split(' ');  
        opText = "TableA." + sideA[1] + "=" + sides[1] +  
                "TableB." + sideB[1];  
    }  
    else  
    {  
        opText = "TableA." + sideA[1] + ";" + sides[1];  
    }  
    else  
    {  
        if (joinTableBCreated)  
        {  
            string [] sideB = sides[1].Split(' ');  
            opText = sides[0] + "=" + "TableB." + sideB[1];  
        }  
        }  
    }  
    tempO.setQuery(tempO.getQuery() + " where " + opText);  
}  
DatabaseUtility duJoin = new DatabaseUtility();  
tempDt = duJoin.queryDb(tempO.getDbLoc(), tempO.getQuery());  
if (joinTableACreated)  
{  
    string dropQuery = "drop table TableA";  
    duJoin.nonQueryDb(defaultDbLoc, dropQuery);  
}
if (joinTableBCreated)
{
    string dropQuery = "drop table TableB";
    duJoin.nonQueryDb(defaultDbLoc, dropQuery);
}
break;

case "Diff":
    string diffVarC = input[2];
    if (diffVarC.StartsWith("Criteria"))
    {
        Operator diffOperC = getOperator(diffVarC);
        string opText = diffOperC.getQuery();
        opText = criteriaProcess(opText);
        diffVarC = opText;
    }
    string diffVarA = input[0];
    Operator diffOperA = getOperator(diffVarA);
    bool diffTableACreated = false;
    bool diffTableBCreated = false;
    string diffVarB = input[1];
    Operator diffOperB = getOperator(diffVarB);
    if (diffVarA.StartsWith("Table"))
    {
        if (diffVarB.StartsWith("Table"))
        {
            tempO.setQuery("select distinct " + diffVarC + " from " +
            diffOperA.getQuery() + " where " + diffVarC + " not in (select " +
            diffVarC + " from " +
            diffOperB.getQuery() + ")");
        }
        else
        {
            tempO.setDbLoc(defaultDbLoc);
            if (diffVarC != null)
            {
                tempO.setQuery("select distinct " + diffVarC + " from " +
                    diffOperA.getQuery() + " where " + diffVarC + " not in (select " +
                        diffVarB.getQuery() + ")");
            }
        }
    }

diffTableBCreated = true;
if (diffVarB.StartsWith("Table"))
{
    tempO.setQuery("select distinct "+diffVarC+" from TableA where "+diffVarC+" not in(select "+diffVarC+" from "+diffOperB.getQuery()+")");
}
else
{
    if(diffVarC != null)
    {
        tempO.setQuery("select distinct " +diffVarC+" from TableA where "+diffVarC+" not in(select "+diffVarC+" from TableB)");
    }
    else
    {
        if(diffVarC != null)
        {
            tempO.setQuery("select distinct " +diffVarC+" from TableA where "+diffVarC+" not in(select "+diffVarC+" from TableB)");
            diffTableBCreated = true;
        }
    }
}
tempO.setDbLoc(defaultDbLoc);
if(diffVarC != null)
{
    diffTableACreated = true;
}

DatabaseUtility duDiff = new DatabaseUtility();
tempDt = duDiff.queryDb(tempO.getDbLoc(), tempO.getQuery());
if(diffTableACreated)
{
    string dropQuery = "drop table TableA";
    duDiff.nonQueryDb(defaultDbLoc, dropQuery);
}
if(diffTableBCreated)
{  
  string dropQuery = "drop table TableB";
  duDiff.nonQueryDb(defaultDbLoc, dropQuery);
}
break;

case "Union":
  string unionVarA = input[0];
  Operator unionOperA = getOperator(unionVarA);
  bool unionTableACreated = false;
  bool unionTableBCreated = false;
  string unionVarB = input[1];
  Operator unionOperB = getOperator(unionVarB);
  if(unionVarA.StartsWith("Table"))
  {
    if(unionVarB.StartsWith("Table"))
    {
      tempO.setQuery("select distinct * from " + unionOperA.getQuery() + " union select distinct * from " + unionOperB.getQuery());
    }
    else
    {
      tempO.setQuery("select distinct * from " + unionOperA.getQuery() + " union select distinct * from TableA union select distinct * from TableB");
      unionTableBCreated = true;
      tempO.setDbLoc(defaultDbLoc);
    }
  }
  else
  {
    if(unionVarB.StartsWith("Table"))
    {
      tempO.setQuery("select distinct from TableA union select distinct * from " + unionOperB.getQuery());
    }
    else
    {

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tempO.setQuery("select distinct * from TableA union select distinct * from TableB");
unionTableBCreated = true;
}
tempO.setDbLoc(defaultDbLoc);
unionTableACreated = true;
}

DatabaseUtility duUnion = new DatabaseUtility();
tempDt = duUnion.queryDb(tempO.getDbLoc(),
tempO.getQuery());
if(unionTableACreated)
{
    string dropQuery = "drop table TableA";
    duUnion.nonQueryDb(defaultDbLoc, dropQuery);
}
if(unionTableBCreated)
{
    string dropQuery = "drop table TableB";
    duUnion.nonQueryDb(defaultDbLoc, dropQuery);
}
break;

case "GrpCnt":
    string grpCntVarB = input[1];
    if(grpCntVarB.StartsWith("Criteria"))
    {
        Operator grpCntOperB =
            getOperator(grpCntVarB);
        string opText =
            grpCntOperB.getQuery();
        opText = criteriaProcess(opText);
        tempO.setQuery("select distinct "+opText+",count(*) as ");
    
    grpCntVarB = opText;
    }

    string grpCntVarC = input[2];
    if(grpCntVarC.StartsWith("Criteria"))
    {
        Operator grpCntOperC =
            getOperator(grpCntVarC);
        }
string opText = grpCntOperC.getQuery();
opText = criteriaProcess(opText);
tempo.setQuery(tempO.getQuery()+opText+" from ");
}

string grpCntVarA = input[0];
Operator grpCntOperA = getOperator(grpCntVarA);
bool grpCntTableACreated = false;
if(grpCntVarA.StartsWith("Table"))
{
tempo.setQuery(tempO.getQuery()+grpCntOperA.getQuery()+" group by "+grpCntVarB);
}
else
{
tempo.setQuery(tempO.getQuery()+"tableA group by "+grpCntVarB);
grpCntTableACreated = true;
tempo.setDbLoc(defaultDbLoc);
}

DatabaseUtility duGrpCnt = new DatabaseUtility();
tempD = duGrpCnt.queryDb(tempO.getDbLoc(),tempO.getQuery());
if(grpCntTableACreated)
{
    string dropQuery = "drop table TableA";
    duGrpCnt.nonQueryDb(defaultDbLoc, dropQuery);
}
break;

case "Table":
    DatabaseUtility duTable = new DatabaseUtility();
    if(tempO.getQuery()!=null)
    {
        string tableQry = "select * from "+tempO.getQuery();
tempD = duTable.queryDb(tempO.getDbLoc(),tableQry);
break;

case "Criteria":
    DatabaseUtility duCriteria = new DatabaseUtility();
    if(tempO.getQuery() != null)
    {
        DataTable tableCriteria = new DataTable();
        string opText = tempO.getQuery();
        DataRow criteriaRow;
        tableCriteria.Columns.Add("Criteria");
        string[] criterias = opText.Split(',');

        for(int c = 0; c < criterias.Length; c++)
        {
            criteriaRow = tableCriteria.NewRow();
            criteriaRow["Criteria"] = criterias[c];
            tableCriteria.Rows.Add(criteriaRow);
        }
        tempDt = tableCriteria;
    }
    break;

        case "EqJoin":
            string eqJoinVarA = input[0];
            Operator eqJoinOperA = getOperator(eqJoinVarA);
            bool eqJoinTableACreated = false;
            bool eqJoinTableBCreated = false;
            string eqJoinVarB = input[1];
            Operator eqJoinOperB = getOperator(eqJoinVarB);
            if(eqJoinVarA.StartsWith("Table"))
            {
                if(eqJoinVarB.StartsWith("Table"))
                {
                    tempO.setQuery("select distinct *
                        from " + eqJoinOperA.getQuery() + ", " + eqJoinOperB.getQuery());
                }
                else
                {
                    tempO.setQuery("select distinct *
                        from " + eqJoinOperA.getQuery() + " , " + eqJoinOperB.getQuery());
                }
            }
            break;
tempO.setQuery("select distinct * from " + eqJoinOperA.getQuery() + ", tableB");
eqJoinTableBCreated = true;

tempO.setDbLoc(defaultDbLoc);
}
else
{
    if(eqJoinVarB.StartsWith("Table"))
    {
        tempO.setQuery("select distinct * from tableA," + eqJoinOperB.getQuery());
    }
    else
    {
        tempO.setQuery("select distinct * from tableA, tableB");
eqJoinTableBCreated = true;
    }
}
tempO.setDbLoc(defaultDbLoc);
eqJoinTableACreated = true;

string eqJoinVarC = input[2];
if(eqJoinVarC.StartsWith("Criteria"))
{
    Operator eqJoinOperC = getOperator(eqJoinVarC);
    string opText = eqJoinOperC.getQuery();
    if(opText.IndexOf('=') > 0 && opText.Length > opText.IndexOf('=') + 1)
    {
        string[] sides = opText.Split('=');
        if(eqJoinTableACreated)
        {
            string[] sideA = sides[0].Split('.');
            if(eqJoinTableBCreated)
            {

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string [] sideB = sides[1].Split('.');
    opText = "TableA."+sideA[1]+"=TableB." + sideB[1];

} else
{
    opText = "TableA."+sideA[1]+"="+ sides[1];
}
} else
{
    if(eqJoinTableBCreated)
    {
        string [] sideB = sides[1].Split('.');
        opText = sides[0]+"=TableB." + sideB[1];
    }
}
}

tempO.setQuery(tempO.getQuery() + " where " +opText);

DatabaseUtility duEqJoin = new DatabaseUtility();
tempDt = duEqJoin.queryDb(tempO.getDbLoc(), tempO.getQuery());
if(eqJoinTableACreated)
{
    string dropQuery = "drop table TableA";
    duEqJoin.nonQueryDb(defaultDbLoc, dropQuery);
}
if(eqJoinTableBCreated)
string dropQuery = "drop table TableB";
duEqJoin.nonQueryDb(defaultDbLoc, dropQuery);
}
break;

case "GrpAllSat":
    string grpAllSatVarB = input[1];
    string grpAllSatVarC = input[2];
    Operator grpAllSatOperB = getOperator(grpAllSatVarB);
    Operator grpAllSatOperC = getOperator(grpAllSatVarC);
    string grpAllSatVarA = input[0];
    Operator grpAllSatOperA = getOperator(grpAllSatVarA);
    bool grpAllSatTableACreated = false;
    if (grpAllSatVarA.StartsWith("Table"))
    {
        if (grpAllSatVarB.StartsWith("Criteria") &&
            grpAllSatVarC.StartsWith("Criteria"))
        {
            tempO.setQuery("select distinct "+grpAllSatOperB.getQuery() + "from "+grpAllSatOperA.getQuery() + "where "+grpAllSatOperC.getQuery() + "group by "+grpAllSatOperB.getQuery();
        }
    }
    else
    {
        if (grpAllSatVarB.StartsWith("Criteria") &&
            grpAllSatVarC.StartsWith("Criteria"))
        {
            string opTextB = grpAllSatOperB.getQuery();
            opTextB = criteriaProcess(opTextB);
            string opTextC = grpAllSatOperC.getQuery();
            opTextC = criteriaProcess(opTextC);
tempO.setQuery("select distinct "+opTextB+" from tableA where "+opTextC+" group by "+opTextB);
grpAllSatTableACreated = true;
tempO.setDbLoc(defaultDbLoc);
}
DatabaseUtility duGrpAllSat = new DatabaseUtility();
tempDt = duGrpAllSat.queryDb(tempO.getDbLoc(), tempO.getQuery());
if(grpAllSatTableACreated)
{
    string dropQuery = "drop table TableA";
    duGrpAllSat.nonQueryDb(defaultDbLoc, dropQuery);
}
break;
case "GrpNSat":
    string grpNSatVarB = input[1];
    string grpNSatVarC = input[2];
    string grpNSatVarD = input[3];
    Operator grpNSatOperB = getOperator(grpNSatVarB);
    Operator grpNSatOperC = getOperator(grpNSatVarC);
    Operator grpNSatOperD = getOperator(grpNSatVarD);
    string grpNSatVarA = input[0];
    Operator grpNSatOperA = getOperator(grpNSatVarA);
    bool grpNSatTableACreated = false;
    if((grpNSatVarA.StartsWith("Table"))
    {
        if(grpNSatVarB.StartsWith("Criteria")&&
            grpNSatVarC.StartsWith("Criteria")&&
            grpNSatVarD.StartsWith("Criteria"))
        {
            tempO.setQuery("select distinct "+grpNSatOperB.getQuery()+" from "+grpNSatOperA.getQuery()+" where ")
if(grpNSatVarB.StartsWith("Criteria")&&
grpNSatVarC.StartsWith("Criteria")&&
grpNSatVarD.StartsWith("Criteria"))
{
    string opTextB =
grpNSatOperB.getQuery();
    opTextB =
criteriaProcess(opTextB);
    string opTextC =
grpNSatOperC.getQuery();
    opTextC =
criteriaProcess(opTextC);
    string opTextD =
grpNSatOperD.getQuery();
    opTextD =
criteriaProcess(opTextD);
    tempO.setQuery("select distinct "+opTextB+" from tableA where "+opTextC+" group by "+opTextB+" having count(*)"+opTextD);
    grpAllSatTableACreated = true;
    tempO.setDbLoc(defaultDbLoc);
}

}
case "Intersect":
    string intersectVarC = input[2];
    if(intersectVarC.StartsWith("Criteria"))
    {
        Operator intersectOperC =
            getOperator(intersectVarC);
        string opText =
            intersectOperC.getQuery();
        opText = criteriaProcess(opText);
        intersectVarC = opText;
    }
    string intersectVarA = input[0];
    Operator intersectOperA =
        getOperator(intersectVarA);
    bool intersectTableACreated = false;
    bool intersectTableBCreated = false;
    string intersectVarB = input[1];
    Operator intersectOperB =
        getOperator(intersectVarB);
    if(intersectVarA.StartsWith("Table"))
    {
        if(intersectVarB.StartsWith("Table"))
        {
            tempO.setQuery("select distinct "
                +intersectVarC+ " from "
                +intersectOperA.getQuery()+""
                where "+intersectVarC+" in(select "
                +intersectVarC+" from "
                +intersectOperB.getQuery()+")");
        }
        else
        {
            tempO.setQuery("select distinct "
                +intersectVarC+ " from "
                +intersectOperA.getQuery()+""
                where "+intersectVarC+" in(select "
                +intersectVarC+" from TableB")");
            intersectTableBCreated = true;
            tempO.setDbLoc(defaultDbLoc);
        }
    }
    else
    {
        if(intersectVarB.StartsWith("Table"))
        {
            tempO.setDbLoc(defaultDbLoc);
        }
    }
tempO.setQuery("select distinct "
+intersectVarC+ " from TableA
where "+intersectVarC+" in(select
"+intersectVarC+" from
"+intersectOperB.getQuery()+")");
}
else
{
  tempO.setQuery("select distinct "
+intersectVarC+ " from TableA
where "+intersectVarC+" in(select
"+intersectVarC+" from TableB)");
  intersectTableBCreated = true;
}
tempo.setDbLoc(defaultDbLoc);
intersectTableACreated = true;
}

DatabaseUtility duIntersect = new
DatabaseUtility();
tempDt = duIntersect.queryDb(tempO.getDbLoc(),
tempO.getQuery());
if(intersectTableACreated)
{
  string dropQuery = "drop table TableA";
  duIntersect.nonQueryDb(defaultDbLoc,
dropQuery);
}
if(intersectTableBCreated)
{
  string dropQuery = "drop table TableB";
  duIntersect.nonQueryDb
  (defaultDbLoc,dropQuery);
}
break;

case "GrpMin":
  string grpMinVarB = input[1];
  string grpMinVarC = input[2];
  Operator grpMinOperB =
getOperator(grpMinVarB);
  Operator grpMinOperC =
getOperator(grpMinVarC);
  string grpMinVarA = input[0];
Operator grpMinOperA = getOperator(grpMinVarA);
bool grpMinTableACreated = false;
if(grpMinVarA.StartsWith("Table")
{
    if(grpMinVarB.StartsWith("Criteria")&&!
grpMinVarC.StartsWith("Criteria"))
    {
        string opTextC = grpMinOperC.getQuery();
opTextC = criteriaProcess(opTextC);
tempO.setQuery("select distinct "+grpMinOperB.getQuery()+", 
min("+grpMinOperC.getQuery()+" ) as 
MIN_"+opTextC+" from "+grpMinOperA.getQuery()+" 
group by 
"+grpMinOperB.getQuery());
    }
}
else
{
    if(grpMinVarB.StartsWith("Criteria")&&!
grpMinVarC.StartsWith("Criteria"))
    {
        string opTextB = grpMinOperB.getQuery();
opTextB = criteriaProcess(opTextB);
string opTextC = grpMinOperC.getQuery();
opTextC = criteriaProcess(opTextC);
tempO.setQuery("select distinct "+opTextB+" ,min("+opTextC+" ) as MIN_"+opTextC+" from tableA 
group by 
"+opTextB);
grpMinTableACreated = true;
tempO.setDbLoc(defaultDbLoc);
}
}
DatabaseUtility duGrpMin = new DatabaseUtility();

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tempDt = duGrpMin.queryDb(tempO.getDbLoc(), tempO.getQuery());
if(grpMinTableACreated)
{
    string dropQuery = "drop table TableA";
    duGrpMin.nonQueryDb(defaultDbLoc, dropQuery);
}
break;

case "GrpMax":
    string grpMaxVarB = input[1];
    string grpMaxVarC = input[2];
    Operator grpMaxOperB = getOperator(grpMaxVarB);
    Operator grpMaxOperC = getOperator(grpMaxVarC);
    string grpMaxVarA = input[0];
    Operator grpMaxOperA = getOperator(grpMaxVarA);
    bool grpMaxTableACreated = false;
    if(grpMaxVarA.StartsWith("Table"))
    {
        if(grpMaxVarB.StartsWith("Criteria") &&
            grpMaxVarC.StartsWith("Criteria"))
        {
            string opTextC = grpMaxOperC.getQuery();
            opTextC = criteriaProcess(opTextC);
            tempO.setQuery("select distinct
            "+grpMaxOperB.getQuery()+",
            max(""+grpMaxOperC.getQuery() +""
            as MAX_"+opTextC+" from "
            +grpMaxOperA.getQuery()+"
            group by "
            +grpMaxOperB.getQuery());
        }
    }
else
    {
        if(grpMaxVarB.StartsWith("Criteria") &&
            grpMaxVarC.StartsWith("Criteria"))
        {
            string opTextC = grpMaxOperC.getQuery();
            opTextC = criteriaProcess(opTextC);
            tempO.setQuery("select distinct
            "+grpMaxOperB.getQuery()+",
            max(""+grpMaxOperC.getQuery() +""
            as MAX_"+opTextC+" from "
            +grpMaxOperA.getQuery()+"
            group by "
            +grpMaxOperB.getQuery());
        }
    }
string opTextB =
grpMaxOperB.getQuery();
opTextB =
criteriaProcess(opTextB);
string opTextC =
grpMaxOperC.getQuery();
opTextC =
criteriaProcess(opTextC);
tempo.setQuery("select distinct "+opTextB+" ,max("+opTextC+" as MAX_"+opTextC+" from tableA group by "+opTextB);
grpMaxTableACreated = true;
tempo.setDbLoc(defaultDbLoc);
}

DatabaseUtility duGrpMax = new DatabaseUtility();
tempDt =
duGrpMax.queryDb(tempO.getDbLoc(),
tempo.getQuery());
if(grpMaxTableACreated)
{
    string dropQuery = "drop table TableA";
    duGrpMax.nonQueryDb(defaulDbLoc,
    dropQuery);
}
break;

case "GrpAvg":
    string grpAvgVarB = input[1];
    string grpAvgVarC = input[2];
    Operator grpAvgOperB =
        getOperator(grpAvgVarB);
    Operator grpAvgOperC =
        getOperator(grpAvgVarC);
    string grpAvgVarA = input[0];
    Operator grpAvgOperA =
        getOperator(grpAvgVarA);
    bool grpAvgTableACreated = false;
    if(grpAvgVarA.StartsWith("Table"))
    {
        if(grpAvgVarB.StartsWith("Criteria")&&
            grpAvgVarC.StartsWith("Criteria"))
        {

        }
string opTextC =

grpAvgOperC.getQuery();
opTextC =
criteriaProcess(opTextC);
tempO.setQuery("select distinct "+grpAvgOperB.getQuery()+", 
avg("+grpAvgOperC.getQuery()+" ) as AVG_"+opTextC+" from 
"+grpAvgOperA.getQuery()+" by 
"+grpAvgOperB.getQuery());
break;

default:
    break;

}
return tempDt;

/**
 * Processes criteria to remove original table
 * information when temporary tables are to be
 * used.
 **/
private string criteriaProcess(string criteria)
{
    string text = criteria;
    if(criteria != null)
    {
        int position = 0;
        while(text.IndexOfAny(new char[]{',', ' ', '=' , '!' , '<' , '>'}, position)>0)
        {
            int newPosition = text.IndexOfAny(new char[]{',', ' ', '=' , '!' , '<' , '>'},position);
            if(text.IndexOf('.')==newPosition)
            {
                text = text.Remove(position,newPosition-position+1);
                position = 0;
            }
            else
            {
                position = newPosition + 1;
            }
        }
    return text;
}

/**
 * Determines which part of the operator a point is at.
 * Method returns the location as a string.
 * (i.e. space, body, move, delete, inputA, inputB
 * inputC, inputD, inputE, or output)
```csharp
/**
 * ClickedAt(Point p)
 * @param p the point to check
 * @return a string indicating the result of the click
 */
public string clickedAt(Point p)
{
    int operatorLocation = location(p);
    string result = "space";

    /**If the given point is occupied by an operator**/
    if (operatorLocation >= 0)
    {
        result = "body";
        Point opPoint = new Point(0,0);
        op = (Operator) operatorList[operatorLocation];
        opPoint = op.getPoint();

        /**
        * If point lies within this space then move node
        * was clicked. Remove the operator from the list
        * and work with temporary operator instead.
        **/
        if (opPoint.X<=p.X && opPoint.X+5>=p.X)
        {
            {
                result = "move";
                remove(operatorLocation);
            }
        }

        /**
        * If point lies within this space then delete
        * node was clicked. Remove the operator from
        * the list and update other operators connected
        * to it.
        **/
        if (opPoint.X+50<=p.X && opPoint.X+55>=p.X)
        {
            {
                result = "delete";
                remove(operatorLocation);
                string find = op.getName();
                Operator opTemp = new Operator();
                for (int e=0;e!=operatorList.Count;e++)
                {
                    opTemp = (Operator) operatorList[e];
                    // Do something with opTemp
                }
            }
            else
            {
                result = "move";
                remove(operatorLocation);
            }
        }

        // Other cases...
    }
    else
    {
        // Handle unoccupied space
    }

    return result;
}
```
string [] inputTemp = opTemp.getInput();
for (int g=0; g < opTemp.getNumberofInputNodes(); g++)
{
    if (inputTemp[g] == find)
    {
        if(opTemp.getNumberofInputNodes() == 2)
        {
            if(g == 0)
            {
                inputTemp[g] = "inputA";
            }
            else
            {
                inputTemp[g] = "inputE";
            }
        }
        if(opTemp.getNumberofInputNodes() == 3)
        {
            if(g == 0)
            {
                inputTemp[g] = "inputA";
            }
            else
            {
                inputTemp[g] = "inputE";
            }
        }
    }
}
inputTemp mp [g] = "inputE";
}
}
if(opTemp.getNumberOfInputNodes() == 4)
{
    if(g == 0)
    {
        inputTemp[g] = "inputA";
    }
    else
    {
        if(g == 1)
        {
            inputTemp[g] = "inputB";
        }
        if(g == 2)
        {
            inputTemp[g] = "inputD";
        }
        if(g == 3)
        {
            inputTemp[g] = "inputE";
        }
    }
}
opTemp.setInput((inputTemp);
break;

/**
 * If point lies within this space then output

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if (opPoint.X+25<=p.X && opPoint.X+30>=p.X) {
        result = "output";
    }
}

/**
 * If point lies within this space then inputA node was clicked.
 **/ if (opPoint.X+10<=p.X && opPoint.X+15>=p.X) {
        result = "inputA";
    }
}

/**
 * If point lies within this space and operator type is GrpNSat then inputB node was clicked.
 **/ if (opPoint.X+20<=p.X && opPoint.X+25>=p.X) {
        string type = op.getType();
        if (type == "GrpNSat") {
            result = "inputB";
        }
    }
}

/**
 * If point lies within this space and operator type is not GrpNSat then inputC node was clicked.
 **/ if (opPoint.X+25<=p.X && opPoint.X+30>=p.X) {
{
    string type = op.getType();
    if (type == "GrpNSat")
    {
    }
    else
    {
        result = "inputC";
    }
}

/**
 * If point lies within this space and type
 * of operator is GrpNSat then inputD was
 * clicked.
 **/
if (opPoint.X+30<=p.X && opPoint.X+35>=p.X)
{
    {
        string type = op.getType();
        if (type == "GrpNSat")
        {
            result = "inputD";
        }
    }
}

/**
 * If point lies within this space then inputE
 * was clicked.
 **/
if (opPoint.X+40<=p.X && opPoint.X+45>=p.X)
{
    {
        result = "inputE";
    }
} else if (result == "body")
{
}
}

return result;
using System;  
using System.IO;  
using System.Windows.Forms;  
using System.Collections;  
using System.Data;  
using System.Data.SqlClient;  
using System.Data.SqlServerCe;  

namespace DFQL  
{
    /** Utility for accessing databases. Gets database information and **
     * used for passing SQL queries and non-queries. **
     */
    public class DatabaseUtility  
    {
        /** DatabaseUtility constructor **
        */
        public DatabaseUtility()  
        {
            //
            // TODO: Add constructor logic here
            //
        }

        /** Gets database name given filepath **
        */
        public string getDatabaseName(String filePath)  
        {
            string databaseName = Path.GetFileNameWithoutExtension(filePath);
            return databaseName;
        }

        /** Gets table names in arraylist given filepath **
        */
        public ArrayList getTableNames(String filePath)  
        {
            string strGetTableNames =  
                "SELECT TABLE_NAME" +  
                " FROM Information_Schema.TABLES" +  
                " WHERE TABLE_TYPE = 'TABLE';";
            ArrayList tableArray = new ArrayList();
            string strConn = "Data Source=" + filePath;
            SqlCeConnection connDB = new SqlCeConnection(strConn);
            try
```csharp
{  
    connDB.Open();
}
}  
}  
  
catch ( SqlCeException exSQL )  
{  
    MessageBox.Show("Unable to open database at " +  
    strConn +  
    ". Reason: " +  
    exSQL.Errors[0].Message);
}  
SqlCeDataReader drdrTableNames;
SqlCeCommand cmndDB = new SqlCeCommand  
    (strGetTableNames, connDB);
drdrTableNames = cmndDB.ExecuteReader();  
while ( drdrTableNames.Read() )  
{  
    tableArray.Add(drdrTableNames.GetString(0));
}  
  
drdrTableNames.Close();
connDB.Close();
return tableArray;
}  
/**Gets column names is arraylist given filepath and table name**/  
public ArrayList getColumnNames(string filePath, string tableName)  
{  
    string strGetColumnName = "SELECT * FROM " +  
    tableName;
    ArrayList columnArray = new ArrayList();
    string strConn = "Data Source=" + filePath;
    SqlCeConnection connDB = new SqlCeConnection(strConn);  
    try  
    {  
        connDB.Open();
    }  
    catch ( SqlCeException exSQL )  
    {  
        MessageBox.Show("Unable to open database at " +  
        strConn +  
        ". Reason: " +  
        exSQL.Errors[0].Message);
    }  
    SqlCeDataReader drdrColumnNames;
```
SqlCommand  cmndDB = new
SqlCommand(strGetColumnNames, connDB);

drdrColumnNames = cmndDB.ExecuteReader();
for ( int c = 0; c < drdrColumnNames.FieldCount; c++ )
{
    columnArray.Add(drdrColumnNames.GetName(c));
}
drdrColumnNames.Close();
connDB.Close();
return columnArray;

/**
 * Queries database given filepath and query and returns
 * result as datatable
 **/
public  DataTable queryDb (string filePath, string query)
{
    DataTable tblResult = new DataTable("Result");
    if(filePath != null && query != null)
    {
        string  strConn = "Data Source=" + filePath;

        SqlCeConnection connDB = new SqlCeConnection (strConn);
        try
        {
            connDB.Open();
        }
        catch ( SqlCeException exSQL )
        {
            MessageBox.Show ("Query error. Unable to open database at " +
                            strConn +
                            ". Reason: " +
                            exSQL.Errors[0].Message);
        }
        SqlCeDataReader reader;
        SqlCommand  cmndDB = new SqlCommand (query, connDB);
        try
        {
            reader = cmndDB.ExecuteReader();
        }
int colCount = 0;
colCount = reader.FieldCount;

string [] colName = new string[colCount];
int dupCount = 0;
for ( int c = 0; c < colCount; c++ )
{
    colName[c] = reader.GetName(c);
    for(int d = 0; d < c; d++)
    {
        if(colName[c]==colName[d])
        {
            dupCount++;
            colName[c] = colName[c] + dupCount.ToString();
        }
    }
}
tblResult.Columns.Add(colName[c], reader.GetFieldType(c));
}

while (reader.Read())
{
    DataRow rowData;
    rowData = tblResult.NewRow();
    for ( int r = 0; r < colCount; r++ )
    {
        rowData[colName[r]] = reader.GetValue(r);
    }
    tblResult.Rows.Add(rowData);
}
reader.Close();
}
catch (SqlCeException exSQL )
{
    MessageBox.Show("Something wrong with SQL statement: " +
        query +
    ", Reason: " +
    exSQL.Errors[0].Message);
}
connDB.Close();
return tblResult;}
/** Sends non-query SQL to database given filepath and query **/
public void nonQueryDb (string filePath, string query)
{
    string strConn = "Data Source=" + filePath;
    if (filePath!=null && query !=null)
    {
        SqlConnection connDB = new SqlConnection(strConn);
        try
        {
            connDB.Open();
            SqlCommand cmdDB = new SqlCommand(query, connDB);
            cmdDB.ExecuteNonQuery();
        }
        catch (SqlCeException exSQL )
        {
            MessageBox.Show("Non-Query error. Unable to open database at " + strConn + ". Reason: " + exSQL.Errors[0].Message);
        }
        connDB.Close();
    }
}
APPENDIX – B

LOCAL DATABASE (ENROLLMENT)

Course:

<table>
<thead>
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REMOTE DATABASE (NORTHWIND)

Categories:

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<tr>
<td>1</td>
<td>Beverages</td>
<td>Soft drinks, coffees, teas, beers, and alcoh.</td>
</tr>
<tr>
<td>2</td>
<td>Condiments</td>
<td>Sweet and savory sauces, relishes, spreads, and seasonings.</td>
</tr>
<tr>
<td>3</td>
<td>Confections</td>
<td>Desserts, candies, and sweet breads</td>
</tr>
<tr>
<td>4</td>
<td>Dairy Products</td>
<td>Cheeses</td>
</tr>
<tr>
<td>5</td>
<td>Grains/Cereals</td>
<td>Breads, crackers, pasta, and cereal</td>
</tr>
<tr>
<td>6</td>
<td>Meat/Poultry</td>
<td>Prepared meats</td>
</tr>
<tr>
<td>7</td>
<td>Produce</td>
<td>Dried fruit and beans curd</td>
</tr>
<tr>
<td>8</td>
<td>Seafood</td>
<td>Seaweed and fish</td>
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Customers:

<table>
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<tr>
<th>CompanyName</th>
<th>ContactName</th>
<th>ContactTitle</th>
<th>ContactPhone</th>
<th>ContactEmail</th>
<th>Country</th>
<th>Phone</th>
<th>Fax</th>
</tr>
</thead>
<tbody>
<tr>
<td>Adler &amp; Strum</td>
<td>Hans Müller</td>
<td>Sales Representative</td>
<td>555-123-4567</td>
<td><a href="mailto:hans.muller@adler.com">hans.muller@adler.com</a></td>
<td>Germany</td>
<td>030-123-4567</td>
<td>030-123-4567</td>
</tr>
<tr>
<td>Ahlers &amp; Co.</td>
<td>James Johnson</td>
<td>Sales Manager</td>
<td>555-789-0123</td>
<td><a href="mailto:james.johnson@ahlers.com">james.johnson@ahlers.com</a></td>
<td>USA</td>
<td>555-789-0123</td>
<td>555-789-0123</td>
</tr>
<tr>
<td>Brown &amp; Associates</td>
<td>Sarah Brown</td>
<td>Assistant Manager</td>
<td>555-456-7890</td>
<td><a href="mailto:sarah.brown@brown.com">sarah.brown@brown.com</a></td>
<td>UK</td>
<td>456-789-0123</td>
<td>456-789-0123</td>
</tr>
<tr>
<td>Clark &amp; Associates</td>
<td>Mark Clark</td>
<td>Sales Representative</td>
<td>555-987-6543</td>
<td><a href="mailto:mark.clark@clark.com">mark.clark@clark.com</a></td>
<td>Canada</td>
<td>987-654-3210</td>
<td>987-654-3210</td>
</tr>
<tr>
<td>Davis &amp; Co.</td>
<td>Robert Davis</td>
<td>Sales Director</td>
<td>555-321-0987</td>
<td><a href="mailto:robert.davis@davis.com">robert.davis@davis.com</a></td>
<td>Australia</td>
<td>321-0987</td>
<td>321-0987</td>
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<tr>
<td>Evans &amp; Co.</td>
<td>Jane Evans</td>
<td>Marketing Manager</td>
<td>555-098-7653</td>
<td><a href="mailto:jane.evans@evans.com">jane.evans@evans.com</a></td>
<td>France</td>
<td>098-765-3210</td>
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</tr>
<tr>
<td>Foster &amp; Associates</td>
<td>John Foster</td>
<td>Assistant Salesperson</td>
<td>555-654-3210</td>
<td><a href="mailto:john.foster@foster.com">john.foster@foster.com</a></td>
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<tr>
<td>Gentry &amp; Associates</td>
<td>David Gentry</td>
<td>Sales Representative</td>
<td>555-123-4567</td>
<td><a href="mailto:david.gentry@gentry.com">david.gentry@gentry.com</a></td>
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<td>123-456-7890</td>
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<td>Howard &amp; Associates</td>
<td>Susan Howard</td>
<td>Sales Manager</td>
<td>555-987-6543</td>
<td><a href="mailto:susan.howard@howard.com">susan.howard@howard.com</a></td>
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<td>987-654-3210</td>
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<tr>
<td>Johnson &amp; Associates</td>
<td>Michael Johnson</td>
<td>Sales Director</td>
<td>555-321-0987</td>
<td><a href="mailto:michael.johnson@johnson.com">michael.johnson@johnson.com</a></td>
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<tr>
<td>Klein &amp; Associates</td>
<td>Lisa Klein</td>
<td>Marketing Manager</td>
<td>555-098-7653</td>
<td><a href="mailto:lisa.klein@klein.com">lisa.klein@klein.com</a></td>
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<tr>
<td>Lewis &amp; Associates</td>
<td>Mark Lewis</td>
<td>Sales Consultant</td>
<td>555-654-3210</td>
<td><a href="mailto:mark.lewis@lewis.com">mark.lewis@lewis.com</a></td>
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167
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**CustomerDemographics:**

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