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Lectures Series 127 is concerned with high frequency communications and is sponsored by the Electromagnetic Wave Propagation Panel of AGARD and implemented by the consultant and exchange programme.

The aim of these lectures will be to survey problems and progress in the field of HF COMMUNICATIONS. The lectures will cover needs of both the civil and military communities for high frequency communications. It will discuss concepts of real time channel evaluation, system design, as well as advances in equipment, in propagation, and in coding and modulation techniques. The lectures are aimed to bring non-specialists in this field up to date so that HF COMMUNICATIONS can be considered as a viable technique at this time. The problems, difficulties and limitations of HF will also be outlined.
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The aim of this lecture series is to survey problems and progress in the field of HF communication. The region of the spectrum used, 3-30 MHz, allows observers of the RF signal energy to detect both ground wave and sky wave. It is a much used part of the spectrum but it is vital to be able to fully utilize its unique capabilities.

1.0 INTRODUCTION

It is easy to see why the disillusion with HF communications set in after World War II -- at least with the planners and those interested in technological advances.

The propagation problems for example are numerous. (1) In the prediction area it is possible to develop long range models for forecasting monthly medians of frequencies to be used for a specific path in a particular month and phase of the sunspot cycle. From the viewpoint of the user the enormous range of values used to formulate that monthly median curve means that, for example, over a few hours communications are not assured. The techniques for developing long-term models and those for forecasting short-term variations are very different; they can be said to be different arts. (2) Several propagation problems are and will continue to be destructive. At high latitudes polar cap absorption, which at its worst can last for days, will wipe out any system of HF communications that relies on transmitting through the polar cap ionosphere. Auroral fading and absorption are probably the most difficult problems of HF. Fast fading and selective path absorption wreaks havoc on HF signals. At equatorial latitudes fading produced by F layer irregularities is active in regions between plus and minus 20° from the magnetic equator; it can be a devastating effect.

The 3-30 MHz region is only a small portion of the radio spectrum. At times and under certain propagation and operational conditions even 4 kHz seems to be a wide band. The ionospheric characteristics narrow the band used. The extensive use of HF further bounds the medium with signals piled on top of signals.

Finally there is the possibility of jamming with high power and highly directive signals blotting out the communications -- and there is the interception problem.

2.0 EVALUATING AND DEALING WITH CHANNEL PROBLEMS

Any new system will encounter many of these problems. The ideal new system tries to address each problem in a creative way. It deals with the auroral problem by knowing the geographical and signal characteristics of fading and absorption during periods of severe effects. The ideal new system provides for path diversity, rerouting messages to minimize the effect of auroral and polar cap absorption. The ideal system uses coding for corrections and changes transmission characteristics as a function of its analysis of real time channel problems.

The words holding together modern HF radio are Real Time Channel Evaluation; the system envisaged for the future for any use is adaptive. The adaptive aspects contemplated include some or all of the following:

a. Frequency band selection - what general frequency range should be tried for a particular path at a particular time.
b. Channel selector - precise frequency to be used after determining levels of interference, noise, occupancy.
c. Path selector -- in the case of routing possibilities the real time channel evaluation would also determine the relay paths utilized.
d. Propagation mode selectivity is also of importance with ground and ionosphere paths available. Within the ionosphere there are many modes, i.e. single hop, multiple hop, sporadic E etc.
e. An area deemed of great importance for networks is to control the power level with excess power utilized only for reducing interference.
f. Antenna nulling is a more recent possibility for selective point to point communications.
g. Channel equalization.
h. Modulation selection, coding, error correcting and network protocol are methods where adaptive systems have and will change HF communications.

3.0 THE USERS

The largest consumers of HF systems at the present are governmental units ranging from National Police to postal and communications services within small nations. There are other groups using HF including data services and telephone systems. With regard to the latter remote areas in Canada utilize HF within their telephone system for communications. In many of these governmental uses there is difficulty in siting that preclude the use of VHF and UHF. The need in almost all these cases is a voice channel with the users frequently requesting secure communications.
In the area of civil aviation there are extensive plans for HF, the need pushed by the investment that would be required for an effective satellite system. There are firm requirements for high performance from an HF digital data link. Channels must be available under many conditions; message and symbol error states must be minimized for full utilization of the data capability. Civil aviation incidentally allows for a tuning of an adaptive system to conditions on individual routes.

The aim of these lectures is to tie together some of the points raised in this introduction. We hope to outline the problems of HF communications, the state of the art in coding, equipment, propagation forecasting. Finally we hope to discuss the research and development efforts necessary to fully exploit HF communications.
For the military in many nations, if not in all nations, HF turns out to be a primary means of communications rather than a backup. In some countries no other communications techniques are contemplated for such services as ship to shore, aircraft to ground over distances beyond the line of site etc. The vulnerability of satellites makes us consider HF communications as a primary military communications medium even in those nations making use of satellites in their military complex.

The requirements of a military system range from repetitive broadcasts of simple commands on teletype to secure digital communications. Global operations demand the HF system adapt to propagation conditions in regions varying from equatorial to polar.

In the area of architecture some military needs are as follows:

a. Connectiveness: The requirements may range from many users to many users to confining the operation to a limited group.

b. Master station: In almost all cases a master station is contemplated with command headquarters organizing the distribution of the system. In this case multiple networks are needed to allow communications within limited groups.

c. Relay: Relay may consist of rebroadcasting or rerouting. Path diversity, i.e. moving a signal to a path with minimum propagation outages is an area on which military research and development must concentrate.

d. Identification: This is always a difficult area but a requirement in military systems.

The technical requirements from users include many items. While the list may seem to be a wish list, firm needs can be shown in each of the following areas:

a. Voice
b. Data
c. Adequate anti-jam margin
d. Security
e. Interoperability
f. Coverage: ground and skyware
g. Channel optimization
h. Message error control
INTRODUCTION: CIVILIAN AND DIPLOMATIC REQUIREMENTS

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ABSTRACT

HF radio is used extensively to meet civilian and diplomatic communication requirements. Briefly described are the non-military requirements for HF communication by exploration companies aeronautical and marine operations, the diplomatic corp, radio amateurs, as well as by users in remote and isolated areas where other means of communications are not available.

TYPES OF SERVICES

HF radio provides the following types of services:

Fixed Service
A service of HF radiocommunications between specified fixed points or locations; External Affairs or the diplomatic corp are major users of this service. An HF service is provided between embassies and missions in various countries as well as directly to the home country. The radio facility is usually located in the embassy or mission building with the antennas mounted on the roof. The physical environment restricts types of antennas that can be used on the buildings and the high RF noise levels in urban areas can seriously degrade the HF service. Antennas should be of a low profile to avoid destruction in case of internal conflict in the country. Telephone operations and private companies are also major users of the fixed service. The HF service is provided to isolated or remote areas where more reliable services are not presently available. Generally the traffic carried is low capacity and limited resources are provided by the user to improve the system. In many cases small companies use HF to avoid cost of long distance telephone charges of the carrier networks. In many mining and exploration operations, HF radio is used in the initial stages of development of their operation because of the length of time it takes to establish a regular telephone service using microwave relays or land lines.

Mobile Services
A service of HF communications between mobile and land stations or between mobile station such as aircraft or ships; The bands available for these services are very congested and the performance of the systems vary depending on the priority the user places on the need for reliable communications. Aeronautical mobile services are required by airlines providing regional, national and international flights. For smaller airline companies the radio equipment is inexpensive and performance rather marginal. For airlines with national and international services the aeronautical land based stations and equipment is of a high quality and the performance is satisfactory to the user. However, the HF service is not generally used when other more reliable radio services are available in the area. Many areas of the world have limited radio services outside the use of the HF band. The mobile service also provides communication between coast stations and ships or between ships. The ground wave mode of propagation enables communication over large distances along coastal regions as compared to the use of the higher frequencies. The range for skywave communications varies from a few miles to distances half way around the world. Depending on the size of the ship and its operation, there is often a requirement for highly reliable communications back to home base.

Amateur Service
A service of self training, intercommunication and technical investigations carried out by amateurs, that is, by duly authorized persons interested in radio techniques solely with a personal aim and without pecuniary interest. The portions of the HF band reserved for amateur usage are always congested. Because of the large market for equipment by this group, new techniques are often tested on and by this group and if successful are later incorporated into commercial equipment.
HF SYSTEM DESIGN PRINCIPLES

by

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SUMMARY

The lecture deals with the general principles of HF communication system design, using as a framework a generalised communication system comprising:

- propagation path
- information source and sink
- source encoder/decoder
- channel encoder/decoder
- RF equipment.

The basic properties of the medium relevant to the design, control and operation of HF systems are considered, in particular, the problems of HF system control are examined in depth.

The lecture is intended to provide a link between the more detailed lectures concentrating upon specific aspects of HF system design.

1. INTRODUCTION

In this lecture, the general topic of HF system design will be considered from the viewpoints of present practice and future trends. The two major aims of the lecture are:

(i) To examine the fundamental technical problems of HF system design, control and operation together with potential solutions;

(ii) To provide an introduction to the more detailed aspects of HF system design to be examined in later lectures.

The key to the effective use of the HF propagation medium is an appreciation of its basic strengths and weaknesses so that a system design can exploit the strengths and minimise the effects of the weaknesses. Above all, a high level of performance requires that care must be taken to employ HF systems operationally for the types of traffic and service to which they are well matched, and not to impose “unnatural” requirements for which the medium is fundamentally unsuitable.

For convenience, the main strengths and weaknesses of the medium are summarised in Table I below:

Table 1

<table>
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<th>Strengths</th>
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<td>(a) The ionosphere is a robust propagation medium which recovers rapidly after major perturbations, e.g. polar cap events (PCE's), sudden ionospheric disturbances (SID's) and high altitude nuclear bursts.</td>
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<tr>
<td>(b) Long-term (monthly mean) propagation parameters are predictable with reasonable accuracy.</td>
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<tr>
<td>(c) Each communication link exhibits unique characteristics, e.g. fade rates and depths, multipath structure, noise levels, etc, which potentially can be used to isolate that path from the effects of other transmissions in the HF band.</td>
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<tr>
<td>(d) Only simple equipment and operating procedures are necessary to achieve access to the medium.</td>
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<tr>
<td>(e) Equipment costs are low in comparison with those of other types of long-range communications systems.</td>
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</table>
Table 1 (continued)

<table>
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<tr>
<th>Weaknesses</th>
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<tbody>
<tr>
<td>(a) The ionosphere is subject to sudden unpredictable disturbances such as the PCE's and SID's mentioned above.</td>
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<tr>
<td>(b) Although the long-term parameters of the propagation path are relatively predictable, significant departures from such predictions can be expected in the short-term (day-to-day).</td>
</tr>
<tr>
<td>(c) Levels of manmade interference are high, particularly at night, and the nature of such interference is inadequately characterised.</td>
</tr>
<tr>
<td>(d) A high level of system availability and reliability requires considerable user expertise in manually-controlled systems.</td>
</tr>
<tr>
<td>(e) The available capacity of a nominal 3 kHz HF channel is limited to a maximum of a few kbits/s; data rates of, at most, a few hundreds of bits/s are more realistic if high levels of availability and reliability are necessary.</td>
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</table>

One of the main problems associated with the operation of current HF systems is that they are employed primarily to pass traffic at a constant rate - even up to 2.4 kbits/s and above - in the same way as with line circuits or other less dispersive media. However, as will be shown later, the capacity of an HF skywave link is constantly varying over a wide range and ideally requires adaptation of the signal parameters and/or signal processing procedures in accordance with the available capacity at any time. Two factors preventing this form of adaptation at the present time are:

(i) The slow reaction time of manually-controlled systems;  
(ii) The lack of an adequate real-time model for propagation and manmade interference.

Methods of overcoming these restrictions by improved HF system design are discussed in this paper.

2. HF SYSTEM CONTROL

The techniques necessary for the effective control of HF communication systems are essentially the same as those which have already been developed within the discipline of automatic control. Two communications scenarios which are encountered in practice are illustrated in Figs. 1(a) and 1(b). Fig. 1(a) shows an open loop situation in which there is no feedback path between receiver and transmitter, whilst Fig. 1(b) shows a closed loop situation in which such a path does exist. Ideally, the aim of the control procedure should be to make the transmitted signal \( x(t) \) and the received signal \( y(t) \) identical. In both cases, before any form of optimal or sub-optimal control can be applied to achieve the desired purpose of the system, it is necessary to characterise the propagation path in order to produce an appropriate model for use in the control algorithm, i.e. the path must be "identified".

For the open loop system this can be achieved in two ways:

(i) By using a priori knowledge of the nature of the path, eg from previous practical experience and via off-line propagation analysis programs;  
(ii) By multiplexing channel probing signals with the traffic signals so that the receiver can derive information to model the path and hence can adjust its parameters accordingly.

In the closed loop system, the feedback link enables information extracted from the transmitted probing signals to be used to characterise the path and then to be passed back to the transmitter to allow its parameters to be varied adaptively. The process of probing, or identifying, the channel is known as real-time Channel Evaluation (RTCE) and is discussed in detail in a subsequent lecture (Darnell, 1983).

3. THE GENERALISED COMMUNICATION SYSTEM

Fig. 2 shows the elements of a generalised communication system. To illustrate the functions of the individual elements of Fig. 2, an example of a digitised speech communication system will be considered.

The average information content of human speech is relatively low - comparable with that of a low-speed teleprinter link (50 - 100 bits/s). However, if PCM is applied to the speech waveform, typically a digitised rate of 64 kbits/s will be necessary for toll quality speech reproduction. The contrast between the 100 bits/s information rate and the 64 kbits/s PCM rate is marked and is due to the fact that natural speech reproduction requires the transmission of many more parameters than simply its information content, eg loudness, pitch, intonation, etc. It is possible
to digitise speech at a rate much less than 64 kbits/s and still to obtain acceptable quality by employing a more efficient model of speech production. PCM is a waveform coding technique which eliminates a large proportion of the redundant mechanisms. Voicoders are systems which achieve lower digitisation rates by modelling the mechanisms of speech production more accurately.

3.1 Source Encoder/Decoder

Much of the redundancy in speech is deterministic, ie its form is predictable; this allows its potential reduction or removal. A generalised source encoder has the function of reducing the redundancy in an information source signal, as shown in Fig. 1. Perfect source encoding would result in $R_y$ being zero and thus I would be a completely unpredictable random data stream which could not be compressed further. In practice, efficient source coding rates $R_s \ll R_y$.

A specific example of a source encoder for speech is a "formant" vocoder analyser. The formant model of speech depends upon the fact that a particular speaker will tend to have 4 or 5 spectral regions in which the energy of speech is concentrated. These high energy regions correspond physically to resonances of the vocal tract cavity and a typical baseband speech spectrum might appear as illustrated in Fig. 4. The vocal tract cavity is therefore modelled in terms of the parameters of 4 or 5 resonant circuits. The centre frequencies and response amplitudes of the circuits will vary within defined ranges and the values of these parameters are sampled at regular intervals, quantised and formatted, together with digitised values of pitch and an indication as to whether the sound at the sampling instant is voiced or unvoiced. The overall data rate required to specify the digitised speech by means of the parameters of the formant model is normally in the range 1.2 - 2.4 kbits/s, thus representing a considerable reduction in comparison with the 64 kbits/s directly digitised PCM. Other vocoder models allow a similar reduction in rate to be achieved. Thus, some knowledge of the mechanism of speech production enables source encoding procedures to be developed which can remove much of the redundancy of speech. At the receiver site, the source decoder employs a formant synthesiser, based upon the same speech generation model, to which the decoded parameter values are applied to reintroduce the deterministic redundancy and hence reconstitute an estimate of the original source speech waveform. Fig. 5 shows the operation of the source decoder diagramatically.

3.2 Channel Encoder/Decoder

The function of the channel encoder in Fig. 2 is to add redundancy to the compressed source encoder output, as shown in Fig. 6. At first sight, the addition of more redundancy seems counter-productive since the source encoder has just been employed to reduce redundancy in the source signal. However, $R_y$ is now of a form specifically designed to combat the types of noise and perturbation likely to be encountered during transmission over the propagation path, eg error protection coding - as illustrated in Fig. 7. In the formant vocoder system under consideration, a compressed source rate of 1.2 kbits/s at the output of the vocoder analyser might typically be expanded to 2.4 kbits/s by the addition of parity check digits, thus allowing various transmission error patterns to be detected and in some cases corrected. A composite diagramatic representation of the processes of source and channel encoding, showing the relative compression and expansion of data rate at each stage, is given in Fig. 8. In general, at the receiver site, the channel decoder makes use of the redundancy inserted by the channel encoder in order to correct for the various types of transmission distortions and produce an estimate of the modified source signal, as shown in Fig. 9. Clearly, the more that is known of the channel behaviour, the more effective can the channel encoding/decoding procedures be made - hence the requirement for channel identification or RTCE. The nature of the HF channel will be considered in more detail in the following section of the lecture.

3.3 RF Units

The function of the RF units of the generalised communication system is to provide the interface between the channel itself and the channel encoder and decoder. For most types of practical system, this interface will involve processes such as frequency conversion, filtering, amplification, etc. The role of the RF elements in the overall HF system design will be discussed later.

4. A SIMPLIFIED HF CHANNEL MODEL

In this section, a qualitative model of the HF skywave channel is described and used as a vehicle on which to base a discussion of the design of HF communication systems.

The problem of maximising the availability and reliability of an HF system is essentially involves the optimisation of a number of system parameters. These parameters, which will be classified as "primary" and "secondary", are listed in Table 2 below:
Table 2

<table>
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<tr>
<th>Primary Parameters</th>
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<tr>
<td>(i) Operating frequencies</td>
</tr>
<tr>
<td>(ii) Transmission start time(s) and duration(s)</td>
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<tr>
<td>(iii) Geographical location of the transmitter and receiver terminals - should this not already be determined by other considerations</td>
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</table>

<table>
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<tr>
<th>Secondary Parameters</th>
</tr>
</thead>
<tbody>
<tr>
<td>(i) System control strategies</td>
</tr>
<tr>
<td>(ii) Source encoding/decoding algorithms</td>
</tr>
<tr>
<td>(iii) Channel encoding/decoding algorithms</td>
</tr>
<tr>
<td>(iv) Radiated power levels</td>
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<tr>
<td>(v) Antenna characteristics</td>
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</tbody>
</table>

It is seen that optimisation of the primary parameters will depend for the most part upon the state of the transmission medium at any time, whilst secondary parameter optimisation will also depend upon many other factors, eg equipment available, type of traffic required, etc.

The simplified channel model is based upon the primary parameters of frequency, time and position/distance, which form the axes of the diagram shown in Fig. 10. For a given HF system employing a specified set of secondary parameters, the channel can be considered as giving rise to a set of 3-dimensional transmission "windows" in which the signal can be placed in order to yield a specified level of fidelity at the receiver, eg in terms of say data error rate or speech intelligibility. The fidelity requirement can also be interpreted as a minimum signal-to-noise (SNR) within the windows. Evidently, if the required SNR can be achieved by simple optimisation of primary parameters, then less attention need be given to the task of secondary parameter optimisation.

In Fig. 10, the times $t_1$, $t_2$, $t_3$, etc are the instants at which the windows become available to the system user; the values of $t$ and the window durations $\Delta t$ are normally dictated by factors such as fading characteristics, diurnal path variability, atmospheric noise, etc. In the frequency dimension, $\Delta f$ represents the frequency range open for transmission over which the required SNR can be maintained; again, $\Delta f$ is influenced by many factors such as time of day, season and sunspot number. $\Delta d$ indicates the range of distance or position over which the transmitter and receiver locations can be varied, whilst again maintaining the specified received signal fidelity criterion. In practice, the available window structure would be considerably more complex than that shown in Fig. 10: multiple windows in both $f$ and $d$ dimensions could well exist for a given value of $t$ - as illustrated in Fig. 11. Also, for the sake of simplicity, regularly-shaped windows are shown in Figs. 10 and 11; in reality, the windows would tend to be irregularly-shaped volumes.

As the required SNR is increased, the windows available for transmission will tend to reduce both in number and volume. A decrease in the required SNR would result in an increase in window dimensions causing many of the windows to merge together until, for very low SNR's (eg for manual morse telegraphy), they may well persist for many hours along the $t$ axis. For transmission rates of a few kbits/s, the window durations may on occasions be only a few seconds, or even milliseconds.

4.1 Effects of Noise and Interference in the Model

The simplified channel model described previously can be extended to incorporate the effects of natural noise and manmade interference. In the same way as the communications transmitter/receiver system gives rise to transmission windows as shown in Fig. 11, the path from a noise source or interfering transmitter to the communications receiver will also have associated transmission windows.

The problem for the designer and operator of a communication system is thus to minimise the probability of coincidence between noise/interference and communications windows. If partial or complete coincidence does occur, there is a possibility that the communications traffic will be disrupted, ie the received SNR will be degraded. Fig. 12 shows a situation where partial coincidence between a communications window and an interfering signal window occurs, thus effectively reducing the volume of the window available to the communicator.

The remainder of this lecture will now be devoted to a discussion of HF system design methods which can

(i) Maximise the size of the communications windows

and

(ii) Minimise the probability of any coincidence between noise/interference and communications windows.

These design techniques will be discussed in the context of the primary and secondary parameters defined previously.
5. PARAMETER OPTIMISATION AND SYSTEM DESIGN

In the majority of existing HF systems, the extent to which any parameter optimisation can be carried out is severely limited by the basic system architecture. From the nature of the channel model presented in Section 4, it is obvious that the HF path will have an information carrying capacity which will vary with time over a wide range - a characteristic already noted in Section 1. This can be seen by considering the classical expression for the maximum error-free transmission capacity, C, for a channel having total bandwidth B Hz, signal power S and noise power N:

$$C = B \log_2 \left( 1 + \frac{S}{N} \right) \text{ bits/s}$$ (1)

All of the three parameters B, S and N as observed at the communications receiver will be functions of the three primary parameters of frequency, distance and time - assuming a fixed set of secondary parameters. Normally the position of the transmitter and receiver terminals will be determined by logistic or other factors, and therefore only the frequency and time variability need be considered. An exception to this simplification is a system employing geographical diversity with a number of spaced receiving stations where distance is an important parameter to be taken into account; the benefits of this form of diversity will be discussed later in this lecture. If distance variability is neglected, expression (1) can be modified to give the channel capacity at any instant as:

$$C = \int B \log_2 \left( 1 + \frac{S(f)}{N(f)} \right) df \text{ bits/s}$$ (2)

and the total maximum error-free information throughput, I, in a time interval T is thus:

$$I = \int T B \log_2 \left( 1 + \frac{S(f)}{N(f)} \right) df \text{ dt bits}$$ (3)

Expression (3) is still approximate in that it represents the information throughput for a memoryless channel; in practice, HF channels may have memory in the form of multipath. However, expression (3) serves to illustrate the potential variability of the transmission capacity of an HF channel.

To clarify the concept of the variable capacity channel further, Fig. 13 illustrates one possible physical mechanism giving rise to such a variation; the magnitudes of two multipath component modes for the wanted signal are shown as functions of time and frequency, together with the amplitude of an unwanted interfering signal. The fading characteristics of the three signals are assumed independent in both time and frequency, to the extent that either of the wanted signal modes or the interfering signal may be dominant. When one wanted signal component has a significantly greater amplitude than either the other wanted signal component or the interfering signal, the possibility exists for relatively high quality, quasi single mode reception - albeit for a short time interval as indicated by the "window" shown in Fig. 13.

It is interesting at this point to note a degree of similarity between HF channels and meteor burst paths (Bartholomew and Vogt, 1968). Communication using ionised meteor trails can take place only for short periods of time (typically 0.5 - 1 s) when a usable trail occurs; the time between the occurrence of such trails is relatively long - of the order of 30 - 60 s. However, when the path does exist, high rate transmission is possible since the propagation is essentially single mode. The HF propagation model described previously also gives rise to high capacity windows, as shown in Fig. 11, but in contrast to the meteor burst path, having zero capacity between windows, the HF path has a residual, lower and variable capacity between windows.

The majority of existing HF systems tend to operate at a constant transmission rate with fixed bandwidths and signal formats - a situation which clearly forms a fundamental mismatch between the techniques employed and the essential nature of the propagation medium. For a constant transmission rate, R, if the range of available capacities is from $C_{\text{min}}$ to $C_{\text{max}}$ then, for error-free transmission to be possible

$$R \leq C_{\text{min}}$$ (4)

Thus, for much of any given transmission interval, a constant rate HF system will be operating at well below its potential capacity. This simple argument leads logically to the concept of an adaptive system whose parameters can change in response to changes in available capacity. However, if constant rate transmission is mandatory, the source and channel encoding procedures must be made adaptive to counter changes in the received SNR. The practical design implications of adaptive operation are discussed in the following two sections dealing with primary and secondary parameter optimisation.
5.1 Primary Parameter Optimisation

In order to achieve a certain HF transmission capacity reliably, it is important to be able to monitor and select appropriate values of the primary parameters of frequency, time and distance/position. In this way, usable transmission windows can be selected and matched to the type of traffic which it is required to pass. Having optimised the process of primary parameter selection, the secondary parameters of the system can also be optimised – the topic considered in Section 5.2 of this lecture.

As has been indicated previously, the position and separation of the communication system transmitting and receiving terminals will normally be determined by factors other than the characteristics of the propagation path; thus, the problem of channel selection reduces to one of selecting values for the transmission time for the given path. This selection procedure can be implemented by applying some form of RTCE (Darnell, 1983). RTCE procedures have been developed for both open loop and closed loop scenarios introduced in Section 2. Currently, however, RTCE techniques are only designed to monitor and select the best of a set of alternative transmission channels at a specified time; in general, they are not well matched to the task of monitoring the short-term time variability of those channels. Thus, in the context of the simplified HF channel model postulated in Section 4, current RTCE algorithms search for transmission windows which are likely to persist for the complete duration of a fixed constant rate transmission; at the same time, they attempt to minimise the long-term overlap between communication and noise/interference windows.

In future, since the utilisation of the HF medium will remain at a relatively high level, or even increase, more emphasis must be given to the development of RTCE systems which enable the available capacity of the medium to be used more effectively by monitoring the shorter-term time fluctuations of a set of assigned HF channels. This RTCE data could then be used in the control of an adaptive transmission rate system in which the transmission rate at any time could be matched more accurately to the available capacity. To implement this form of channel monitoring economically, it would be necessary to time/frequency multiplex RTCE probing signals and measurement periods with the traffic signals, possibly with the input data stream being buffered during the probing/measurement intervals.

One of the main disadvantages of RTCE systems as currently implemented is that they are separate from the communication systems which they are designed to support; they require dedicated and expensive units which are comparable in cost to the units of the communication system itself. The future trend should be for RTCE to be integrated into the communication system design and hence to employ the same basic HF and signal processing equipment. Also RTCE in the form of ionospheric sounding, in which energy is radiated across a major portion of the HF spectrum, should be restricted to the purposes of ionospheric research and not employed to support communication systems. Rather, integrated communications RTCE systems operating only in assigned channels should be developed. In this way, the spectral pollution associated with dedicated RTCE systems would be minimised.

5.2 Secondary Parameter Optimisation

Assuming that RTCE has been employed to optimise the primary parameters of the HF system, design and control techniques for optimising the secondary parameters of the system will now be considered by reference to the elements of the generalised communication system introduced in Section 3 and shown in Fig. 2.

(a) System Control Strategies

It should again be emphasised that, in the system control context, RTCE represents the process of identification, or modelling, which must take place before optimal control can be applied. Clearly, the path parameters are varying and thus any control algorithm needs to be adaptive in response to such changes. If manual control procedures are used, response times will be at best a few tens of seconds as there will be no change in the HF transmission capacity (analogous to the meteor burst situation). RTCE, however, provides the essential information to enable the system control procedures to be automated – hence potentially providing a greatly improved response time.

The majority of HF systems operate in a closed loop, or 2-way, mode. In addition to RTCE, the control of this type of system requires the ability to be able to transfer information concerning reception conditions between receiver and transmitter sites, i.e. the provision of a high integrity engineering order wire (EDW) facility. It is a fundamental requirement of such an EDW that it should be capable of passing the essential control data reliably for a short interval after the quality of the received traffic has deteriorated to an unacceptably low level due to changes in channel conditions. The transmission rate required of an EDW normally will be considerably lower than that of the traffic channel, thus enabling robust channel encoding (modulation and coding) procedures to be adopted for protection of the system control data.

The system control procedures should also allow for:
Continuous checking of traffic quality: an automatic repeat request (ARQ) technique would be suitable for this purpose.

Automatic re-establishment of the circuit should contact be lost: probably based upon the use of back-up accurate time and frequency transmission schedules.

In the case of an open loop configuration with no EOW available, eg a broadcast system, the potential for adaptive operation is relatively limited. All adaptation must be carried out at the receiver in response to RTCE data embedded in the transmitted signal. Receiver processing techniques such as equalisation, adaptive filtering, diversity combination of two or more independent versions of the transmitted signal, antenna null and beam steering, etc are relevant in this situation.

From the preceding discussion, it is evident that automatic HF system control requires the application of considerable information processing power. Therefore, future HF communication systems will inevitably be processor based, with manual intervention only in exceptional circumstances.

(b) Source Encoding/Decoding Algorithms

The function of the source encoder shown in Fig. 2 is to compress or modify the basic source data, ie to reduce its redundancy. In the case of low rate telegraphy data and analogue speech, the requirement for source encoding is minimal since these forms of traffic can be transmitted with reasonable fidelity using relatively simple channel encoding schemes. However, one of the major technical problems associated with HF communication which has yet to be solved satisfactorily is that of transmitting digitised speech reliably over such a time-variable channel. Existing vocoders typically operate at data rates of between 1.2 and 2.4 kbits/s; at such rates, reliable HF transmission cannot be guaranteed and, indeed, in spectrally congested environments such as the Central European region, it is improbable that a satisfactory grade of service can ever be achieved - particularly at night.

Two options present themselves: first, users must accept that secure/digitised speech cannot be transmitted reliably over the majority of HF channels - a situation which is operationally unacceptable; secondly, more sophisticated speech source encoding and system management schemes must be developed to give an average transmission rate not exceeding a few hundreds of bits/s. The latter option may not be achievable in the shorter term without resorting to buffering of the input speech and subsequent transmission at a lower rate over an extended period of time, thus involving the system users in significant waiting times until the data has been passed.

In general, one of the most effective contributions which the system user can make to transmission reliability is to minimise the amount of traffic to be transmitted over a given period by the communications system, which is in itself the most fundamental form of source encoding. This then enables greater protection to be applied to the residual data by more powerful channel encoding procedures.

(c) Channel Encoding/Decoding Algorithms

The channel encoder shown in Fig. 2 is intended to condition the compressed or modified data from the source encoder so that it can withstand the noise and perturbations likely to be encountered during transmission over the channel. The channel encoding/decoding techniques which offer promise of economic and effective implementation with variable capacity HF systems will now be examined.

Diversity Processing

Diversity processing at HF can potentially provide a significant improvement in the effective received SNR. Fig. 14 shows the theoretical improvement in the SNR in dB for a dual diversity system in comparison with a non-diversity system as a function of bit error rate (BER) under Rayleigh fading conditions with additive Gaussian white noise (GWN). Clearly, in a practical dual diversity combining system, a performance improvement of 10 dB in received SNR is achievable.

When the traffic signal is transmitted on more than one frequency simultaneously, frequency diversity combining can be employed at the receiver providing that the separation between frequencies is great enough to ensure that the received components behave independently in terms of their fading characteristics (Alnatt et al, 1957).

It is well established that, if the receiving antennas are appropriately separated, space diversity can provide one of the most effective ways of enhancing HF system performance. If space diversity is not feasible, polarisation diversity can in some situations be used as a somewhat less efficient alternative.

Time diversity (McCarthy, 1975) and the related technique of interleaving (Douglas & Hercus, 1971) have been shown to be effective in combating burst errors due to interference and fading. However, the improvement in performance is only achieved at the expense of greater transmission bandwidth and increased processing time.
If an HF communication system is structured appropriately, geographical diversity in which several versions of the transmitted signal are received at widely separated receiving sites can potentially provide one of the most effective counters to propagation fluctuations and interfering signals. The probability of interferers signal windows coinciding with communication windows for all links in a geographically dispersed network of the type shown in Fig. 15 is relatively small compared with the coincidence probability for any single link in the network. However, combination of the received signals to produce an overall maximum likelihood estimate of the transmitted signal does require that there are reliable interconnections between the various sites - a situation which will only apply in sophisticated networks where HF is one component of an integrated mix of communications techniques.

Signal Processing Techniques

As has been indicated previously, signal processing in existing HF systems tends to be relatively simple and based upon the premise of non-adaptive, constant rate operation. If variable rate operation is contemplated, a fresh consideration of potential signal processing techniques is necessary. Those procedures which appear to offer promise are now outlined briefly.

Adaptive filtering at the receiver: in which the parameters of baseband or RF receiver filters are modified to counter changes in the nature of interfering signals in the communication channel.

Quenched filtering: applied to a synchronous transmission system enables a receiver filter to be opened to receive a wanted signal only over the intervals when that signal is expected to be present, as illustrated in Fig. 16. In this way, the filter is not initialised by noise or interference and the detection decision is made when the detector or output SNR can be expected to be a maximum. This type of detection scheme is used in the PICCOLO system (Bayley & Ralphs, 1972). For a given form of modulation, if synchronous or coherent detection can be applied, a significant improvement in system performance can be achieved.

Soft-decision decoding implies that a "hard" detection decision, say 1 or 0, is augmented by information concerning the confidence level associated with this decision, e.g. based upon signal amplitude, phase margin, etc. When coupled with error protection coding, soft-decision decoding can enhance the performance of a basic detection system substantially (Chase, 1973).

Possibly one of the most powerful techniques for use in a high interference environment is that of correlation reception. For this, sets of relatively long sequences with approximately impulsive autocorrelation functions are required so that matched filtering can be applied at the receiver. Sequences with suitable autocorrelation properties also allow RTCE data, say in the form of a channel impulse response, to be extracted conveniently (Darnell, 1983).

Bearing in mind the variable nature of HF channel capacity discussed previously, it would appear that some form of "embedded" data encoding would be appropriate. Here, several versions of the source data, each keyed at a different rate, would be combined into a single transmitted signal format. At the receiver, data would be decoded at the highest rate which the channel capacity at that time would allow. System control and re-alignment would be accomplished at intervals by an ARQ arrangement operating via the EOW. Fig. 17 shows the principle of this type of encoding for a transmitted signal comprising three identical data streams, each clocked at a different rate. At the end of every data block in the slowest stream, the receiver indicates to the transmitter which of the data streams it has been able to receive successfully in the previous transmission interval; the transmitter then re-aligns the transmitted data blocks accordingly over the subsequent transmission interval. This form of encoding has yet to be developed and implemented for HF applications.

With the advent of cheap and powerful computing capacity, it is now possible to consider the introduction of post reception processing at the receiver. The unprocessed received signal could be stored, either at a low IR or baseband, and then processed rapidly off-line using different signal processing parameters and algorithms until a best estimate of the transmitted signal is obtained.

(d) Radiated Power Levels

In the HF band, high radiated power levels are undesirable since they tend to cause spectral pollution and an increase in transmitter and antenna sizes - and hence costs. The use of RTCE in optimising the primary parameters of an HF communication system will tend to reduce the necessity for higher radiated powers by selecting frequencies and transmission times for which the received SNR is maximised and interference avoided. As a general principle, system availability and reliability should be improved by the use of RTCE and more effective signal processing, rather than by transmission at higher power levels; the latter should be held in reserve for particularly vital links.

The RF units of the system should be capable of rapid frequency agility so that
full advantage can be taken of automatic and adaptive system control procedures. The ability to change frequency rapidly will also facilitate the RTCE process of finding a channel with an acceptable SNR. This will eliminate the "resistance" of system operators to changing frequency except where absolutely essential and thus lead to improved flexibility and lower radiated power levels.

(e) Antenna Characteristics

Diversity using spaced receiving antennas is an effective method of improving HF system performance and should, where possible, be incorporated into a system design. Also, a simple 2-element receiving antenna system can be used to place a null in the direction of an interfering signal. The depth of the null will depend upon the instantaneous propagation conditions, but an average depth of a few dB may well be achievable for skywave signals. Against more stable groundwave interfering signals, the nulling procedure will be considerably more efficient.

Again, the systematic use of RTCE and improved system control procedures will tend to reduce dependence upon antenna characteristics.

6. NETWORK AND FREQUENCY PLANNING CONSIDERATIONS

In this lecture, attention has so far been concentrated upon the design of single HF communication systems. However, when a network comprising many such systems is being considered, other important design criteria should be addressed. A network will typically comprise a mixture of groundwave and ionospherically refracted skywave paths. At the lower end of the frequency band, short-distance paths of the type used primarily for tactical communications will employ predominantly groundwave propagation or mixed skywave and groundwave propagation with consequent interference between groundwave and skywave - particularly at night. Longer distance point-to-point circuits will only employ skywave modes.

6.1 Frequency Sharing and Re-Use

From the viewpoint of spectrum utilisation, it is advantageous to be able to reuse or share frequency assignments between circuits whenever possible, i.e. to allocate the same operating frequencies for simultaneous use by two or more independent links. This requires that there is negligible interference between the links. Considering the schematic arrangement shown in Fig. 18(a) where two short-distance HF links, AA' and BB', are separated by a long HF path A"B", A" and B" being the mid-points of the two short-distance paths, short-distance plots of lowest usable frequency (LUF) and maximum usable frequency (MUF) for the three paths. The usable frequency ranges between the LUF and MUF for each of the three paths are shown hatched. If it is assumed that the two short-distance paths will employ groundwave propagation, then the frequency chosen can be the same providing that it does not intersect the usable skywave range for the path A"B"; the distance A"B" is too great for any groundwave propagated interference to occur between AA' and BB'. In Fig. 18(b), two possible groundwave frequencies, fGW(U') and fGW(U''), are shown; the lower frequency is chosen to be less than the two LUF's for the two short-range paths to avoid the possibility of interference between groundwave and skywave. The upper frequency is chosen to be above the MUF for the path A"B" to eliminate skywave interference between the two circuits. It should be noted that the upper frequency will normally only be usable over very short distances because of the poorer groundwave propagation at higher frequencies; this poorer propagation is to some extent offset by lower natural noise levels at higher frequencies.

If the two short-range paths are of such a length and nature that only skywave propagation is possible, the individual skywave signals using a common frequency should again not interfere with each other via path A"B". It is usual, wherever possible, to operate skywave circuits on a "2-frequency" basis, i.e. one frequency for night-time operation and another for day-time. Fig. 18(b) also shows how this type of operation can be arranged to fall within the usable ranges for the two short paths and yet below the MUF for path A"B".

For any given geographical situation involving tactical short-range links separated by relatively long distances, the above technique may be applicable. This example serves only to illustrate the potential value and complexity of HF frequency sharing. If the terminals of the tactical circuits are mobile, their predicted operational areas must be taken into account in any frequency sharing algorithms, together with any other regions to which it is desirable to restrict propagation. The frequency management of a network of automatic and adaptive HF communication links, each having integrated RTCE, will be a significant practical problem. However, the spectrum Licence in the HF band is such that the frequency management of individual networks and links must be carried out in a more co-ordinated manner, and must be considered at the design stage of any new system.

6.2 Frequency Band Extension

Returning again to the simplified model for HF propagation described in Section 4: a similar representation of propagation by the mechanisms of sporadic E-layer refraction and sporadic E-layer bursts is also valid, with the difference that in these cases the coincidence probability between communication and interference windows is much less. RTCE can also enable the selection of sporadic E modes, which are
relatively localised phenomena, thus tending to employ frequencies which are somewhat higher on average than for more conventional HF modes. In this situation, interference probabilities will be reduced significantly.

Meteor burst systems have the advantage that the path between communications transmitter and receiver is virtually unique with an extremely low interference probability. This type of link, if integrated into the HF system, could be used for EDM purposes. Thus, the concept evolves of an HF type of communication system, with an operating frequency range of say from 2 - 50 MHz, which would make use of any convenient propagation mechanism available at the required transmission time.

7. CONCLUSIONS

From this introductory lecture, covering current HF communication system design and future design trends, certain general conclusions can be drawn:

(a) The key to significant improvement in HF system performance is the effective incorporation and application of appropriate RTCE techniques;

(b) That the design aim for an HF system should be to achieve the desired level of performance by the application of improved system control and signal generation/processing algorithms, rather than by the use of traditional transmission techniques, high radiated power levels and large antennas;

(c) That the variable capacity of the HF path should be recognised and exploited.

Against this background, the major technical problems to be solved in future HF designs can be identified as:

- The development of RTCE techniques which can be integrated with the communications function of the system, employing a common range of RF and processing equipment;

- The development of automatic system control algorithms and associated processing equipment;

- The design of adaptive/re-configurable signal generation and processing equipment for use in the variable capacity environment;

- The provision of highly-reliable EOW facilities for system control purposes;

- The development of techniques to allow the transmission of reliable digitised speech over all types of HF paths;

- Evaluation of the benefits of designing HF equipment to cover an extended frequency range above 30 MHz to exploit more transient propagation mechanisms such as meteor burst;

- Design techniques to minimise system operation and maintenance costs.

8. REFERENCES

(1) Darnell, M., 1983, "Real-time channel evaluation", AGARD Lecture Series 127 "Modern HF communications".


**Figure 1:** Basic Communication Scenarios

**Figure 2:** Generalised Communication System

**Figure 3:** Function of Source Encoder

**Figure 4:** Typical Baseband Speech Spectrum

**Figure 5:** Function of Source Decoder

**Figure 6:** Function of Channel Encoder
FIGURE 7: ERROR PROTECTION CODING AS AN EXAMPLE OF CHANNEl ENCODING.

FIGURE 8: COMBINED EFFECTS OF SOURCE & CHANNEL CODING.

FIGURE 9: FUNCTION OF CHANNEL DECODER.
FIGURE 11: SIMULTANEOUS WINDOWS IN FREQUENCY & POSITION FOR A GIVEN TIME

FIGURE 12: EFFECT OF INTERFERENCE IN THE SIMPLIFIED PATH MODEL
**Figure 11:** The nature of a variable capacity of path

**Figure 12:** Reduction in median SNR required for a given BER relative to a non-diversity system, assuming ideal non-diversity combining.

**Figure 13:** Principle of quenched filtering.
PROPAGATION I. State of the art of modelling and prediction in HF propagation

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The lecture reviews the state of the art in HF propagation modelling and describes the principles of radio frequency predictions. As a basis for the discussions, a brief introduction is given to the ionospheric parameters of importance to HF-propagation. Current methods for frequency prediction are semi-empirical, that is they depend upon a large data base of ionospheric observations, combined with physical models of the ionosphere and of radio wave propagation through the medium. In addition models of the noise and interference environment must be included. The lecture discusses the principles on which the methods are based, as well as their limitations. Examples are given of the use of predictions in system planning and communications. The relative importance of raywave and ground wave communications in the HF-band is discussed.

1. INTRODUCTION AND OUTLINE

In spite of the development of satellite communications, microwave links and other communication techniques, interest in the high frequency band is still strong. The HF-band (2-30 MHz) represents a valuable natural resource and should be exploited as efficiently as possible. The radio wave in this band is strongly reflected at the earth's surface, and only for limited distances, depends on the conductivity of the ground or sea. Efficient reflection of the waves from the ionized layers in the upper atmosphere makes HF radio transmissions over long distances possible. A prediction of the performance of a communication circuit must be based upon a model of the propagation process, as well as upon a model of the propagation process itself. The purpose of the present lecture is to review the state of the art of such models, their usefulness and accuracy. First a brief introduction to the most important principles of ionospheric radio propagation will be given. The ionospheric models have been developed from physical principles governing the formation of the ionosphere and a large data base acquired through many years of measurements. Both the data base and the models will be discussed.

Furthermore the principle of the prediction techniques will be described, and how these techniques include models of the electromagnetic noise and interference environment. Weaknesses in present prediction methods and possibilities for future improvement will be pointed out, and finally examples of the use of predictions in system planning and communications will be given.

2. A BRIEF INTRODUCTION TO IONOSPHERIC PARAMETERS OF IMPORTANCE TO HF-PROPAGATION

Ultraviolet radiation, X-rays and energetic particles from the sun and interplanetary space interact with the earth's atmosphere to form the ionospheric layers of free electrons and ions in the height range 90-500 km above the earth's surface. The free electrons in the weakly ionized ionospheric plasma absorb, reflect and reflect electromagnetic waves over a wide frequency range. The physics of radio wave propagation in this medium is now well understood. Propagation can be described by the magneto-ionic theory developed by Appleton and Hartree (Huddel 1961). In principle, if the properties of the medium is known precisely, the refractive index of an incident radio wave may be computed and the phase and amplitude of the wave may be found at any point in space. The presence of the earth's magnetic field makes the ionosphere birefringent, and the spatial and temporal structure of the ionospheric layers my be very complex. Therefore, accurate solutions to be the wave equations require complex and time consuming calculations. Modern high speed computers have made it possible gradually to introduce more sophisticated and precise raytracing methods, but in practice the prediction methods are still based upon simplified models of the propagation process as well as of the medium. In this section some ionospheric parameters of importance to HF propagation will be introduced.

2.1 Formation of the ionosphere

Figure 1 shows a typical daytime height distribution $N(h)$ of the ionospheric electron density and indicates how a spectrum of energetic electromagnetic radiation from the sun interacts with the atmospheric gases to form the $D$, $E$ and $F$-regions in the undisturbed ionosphere. The figure also indicates the occasional presence of a thin dense "Schumann $F$-layer". The ions and electrons formed by the solar radiation are lost through recombination, and a simple form of the continuity equation which determines the ionization balance is:

$$\frac{dN}{dt} = \alpha - \alpha_{eff} N^2$$  \hspace{1cm} (1)

where $N$ is the positive ion density and $\alpha_{eff}$ is a constant, the effective recombination rate, $r$ is the solar zenith angle. The height and intensity of each layer varies in a systematic manner with solar elevation. A first approximation of this variation is shown for a simple model "Chapman" layer upon the contour of the ionosphere.

In the real atmosphere many complex processes may cause deviations from this simple model.

The two ionospheric parameters of prime importance for radio wave propagation are the concentration $N_e$ of free electrons and the average frequency $v$ with which an electron collides with neutral molecules and ions. The collision frequency $v$ is proportional to atmospheric pressure. Typical height variations of $N_e$, $v$ and their product $N_e v$ are shown in Figure 1.
2.2 Radio wave propagation in the ionosphere

The first principles of high frequency propagation may be understood by considering a simple case in which the earth's curvature and magnetic field are neglected and the ionospheric layers are horizontally stratified. The ray path of a radio wave may then be described by Snell's law of refraction, as shown in figure 4, where \( n \) is the real part of the refractive index and \( n_0 \) is the angle of incidence upon the layer labelled \( n \). Then

\[
\sin n_0 = \frac{n - 1}{n + 1} \sin n_1 \quad \text{constant}
\]

This means that as the ray travels through the slabs the ray direction changes in such a way that \( n_0 \) is constant. A continuously varying medium may be approximated by many thin slabs. If the wave is incident upon the ionosphere from free space so that \( n_0 = 1 \), we have \( n = n_1 \). Reflection occurs where \( \theta = 90^\circ \), so that \( n = n_0 \). At vertical incidence \( \theta = 0^\circ \) and the reflection condition becomes \( n = 0 \). Magneto-ionc theory shows that, in the simple case we are dealing with, the refractive index may be written

\[
\nu = \sqrt{1 - \frac{\nu_n^2}{\nu_0^2}}
\]

where \( \nu_n \) is the number density of free electrons, \( m \) the electron mass, \( f \) the wave frequency and \( \nu_0 \) the permittivity of free space. The plasma frequency of the propagation medium is defined as

\[
\nu_p = \sqrt{\frac{n_e m}{e^2}}
\]

so that

\[
\nu = \sqrt{1 - \frac{\nu_p^2}{\nu_0^2}}
\]

Insertion of numerical values yields \( \nu_p = 60 \nu_0 \) where \( \nu_0 \) is measured in Hz and \( n_e \) is the number of free electrons per \( m^3 \).

Note that \( \nu > 0 \) when the wave frequency \( f > f_p \) and therefore a wave vertically incident upon the ionosphere is reflected at the height \( H \) where \( f = \frac{\nu_0}{\nu} \). The highest frequency which can be reflected vertically from the layer is called the critical frequency

\[
f_c = \frac{\nu_0}{\nu_{\text{max}}}
\]

where \( \nu_{\text{max}} \) is the maximum electron density. Frequencies \( f > f_c \) will penetrate the layer. A wave incident obliquely at an angle \( \theta_i \) will be reflected at a height where

\[
\sin \theta_i = \sqrt{\frac{\nu_{\text{max}}}{\nu}}
\]

and the highest frequency which can be reflected is \( f_{\text{max}} = \frac{\nu_0}{\nu_{\text{max}}} \cos \theta_i = f_c \cos \theta_i \). This frequency is, of course, always greater than the critical frequency \( f_c \).

Figure 5 illustrates schematically how the electron density and the refractive index may vary in a simple ionospheric layer, and the ray path through the layer. The wave incident at an angle \( \theta_i \) is reflected back to the ground at a distance \( d \). The maximum frequency which can reach this distance is \( f = f_{\text{max}} \). If there are no denser ionospheric layers at greater heights, this frequency is the Maximum Frequency of Reflection (MFR) for the circuit with pathlength \( d \) along the earth's surface. Frequencies greater than the MFR will penetrate the layer at the angle of incidence \( \theta_i \). It is possible to show that this wave will behave as if it had travelled along the triangular path indicated in the figure and had been "reflected at a virtual height \( H \)." Hence we understand that the MFR for a particular circuit may be derived from simple considerations, if the critical frequency of the layer at the reflection is known.

Figure 6 shows the results of ray tracing for three frequencies in a model layer with critical frequency \( f_c = 1 \text{ kHz} \) and \( H \) at a height of 100 km. The figure clearly demonstrates that for a frequency \( f_{\text{max}} \) \( f > f_c \), the wave cannot be reflected back to the ground at distances shorter than a minimum range, called the skip distance. Near this distance there is a focusing effect because waves with different penetration depths into the ionosphere converge.

So far we have only discussed wave refraction, but the ionospheric plasma also acts as an absorbing medium. The electrons oscillating in the incident wavefield reradiates the energy transferred to them from the field, unless their oscillatory motion is disturbed by collisions with the much heavier neutral molecules and positive ions. Such collisions will convert electromagnetic wave energy into
the thermal energy in the gas, and the wavefield will be attenuated. It is possible to show that the absorption of a high frequency radio wave, measured in decibels, is

\[ A = \frac{1}{f^2} \int \frac{1}{\mu} \, du \, \text{abs} \]

where \( \nu \) is the collision frequency of an electron, \( \mu \) is the refractive index, and integration is along the ray path. We note that \( A \) is inversely proportional to the square of the wave frequency, and that the contribution of the integral to \( A \) is large where \( \nu \) is small and where \( \nu \cdot \mu \) is large. Figure 1 shows that \( \nu \cdot \mu \) has a maximum in the D-region where, normally, \( \nu \cdot \mu = 1 \). This contribution to the absorption is called the non-deviative absorption. Absorption occurring near the reflection point where \( \nu \cdot \mu = 1 \) is called the deviative absorption. For oblique propagation the non-deviative term usually dominates.

The simple model of propagation sketched above may be extended to include the effects of the earth's magnetic field, the earth's curvature and the presence of several reflecting layers. The earth's magnetic field makes the ionosphere birefringent, that is an incident radio wave splits up into two magnetically-ionic components, called the ordinary and extraordinary waves. The ordinary wave corresponds most closely to the no-field case, whereas the extraordinary wave has a larger critical frequency and is reflected at a different level. The absorption for the two components is given on Figure 2, replacing the wave frequency \( f \) with an effective frequency \( f' \), where \( f' \) refers to the ordinary and \( f'' \) to the extraordinary wave, \( f' = f_0 \cos \varphi \) where \( f_0 \) is the zero frequency of the electrons in the earth's field and \( \varphi \) is the angle between the direction of propagation and the magnetic field. We note from Figure 2 that the extraordinary wave is more heavily absorbed than the ordinary wave. The ordinary wave will therefore be the important component as far as S-communications are concerned.

The complex structure of the real ionosphere makes many different modes of propagation possible. Some examples are sketched in Figure 3.

Note that the total field at the receiver may be a vector sum of many different waves, including a ground wave which is important at shorter distances. The refractive index of the ground wave is expressed as

\[ n_2^2 = 1 - \frac{1800}{f} \]

where \( f \) is the frequency, \( f \) is given in MHz and \( g \) the productivity in Siemens. \( \mu \), and \( \mu \) depend upon the properties of the soil, and when \( n \) is known the refraction and attenuating properties of the surface may be derived.

1. DATA BASE OF AVAILABLE OBSERVATIONS

Since the presence of ionized layers in the upper atmosphere was experimentally established by Appleton and Barnett (1926) and Barnett and Fore (1929), a large database of ionospheric observations has gradually been compiled to give a global picture of the structure of the ionosphere and its variations. The picture is the problem of mapping the behavior of the ionosphere similar in the problem of mapping the weather in the lower atmosphere. Here, and more accurate knowledge is always needed, both from a scientific point of view, and from the communications point of view as the need arises for ever more efficient use of the frequency band available for ionospheric communications.

Under the auspices of the International Council for Scientific Unions (ICSU), several World Data Centers for the collection and exchange of geophysical data have been established. The two most important are WDC in the USA and WDC in the USSR, but in addition a number of specialized centers exist in other countries. These latter centers emphasize special analysis of data relevant to different disciplines (Figgotti & Kramer 1972).

Two international bodies, IARU and CCR, are of particular importance in the work on collection and evaluation of ionospheric data for communication purposes.

IARU (International Scientific Radio Union) deals with the scientific aspects of radio wave propagation, and is responsible for the Ionosonde Network Advisory Group (INAG) which coordinates ionosonde observations (see below) on an international basis. CCR (International Radio Consultative Committee) has the International Telecommunication Union (ITU) as its parent body, and formulates international standardization of models for the propagation medium and radio noise environment. Much international cooperation is also being stimulated by the Inter-Laboratory Commission for Solar-Terrestrial Physics (ILCSTF) which promotes intensive studies of particular phenomena.

1.1 Observational techniques

The longest time series of ionospheric data stems from ground based observations. The most important techniques used are:

a) The ionosonde, which in its common form is a vertically directed pulse radio, measures the delay time of the reflected signals in the frequency range 1-20 MHz. This delay time is converted to a virtual height \( h \) of the ionosphere. Figure 8 shows an example of an \( h(f) \) record, at ionograms. The heights and critical frequencies of the E- and F-regions can be read directly from the ionogram; and by means of fairly complex computations, the \( h(f) \) record may be converted to an electron density profile \( n_e(h) \).
b) Absorption measurements

The AI method measures the amplitude of pulsed HF signals reflected vertically from the layers. The AI method measures the amplitude, at the ground, of VHF radio noise incident upon the earth from the galaxy. The receiving instrument is called a riometer (Relative IonosphericOpacity meter). Radio noise above the critical frequency of the F-layer will penetrate the ionosphere, as the earth rotates and the receiving antenna sweeps across the sky, a "quiet day" variation of signal intensity will be recorded. The noise will suffer absorption in the lower ionosphere, and a disturbance in the D-layer will be recorded as a deviation from the quiet day curve. The riometer is a particularly useful instrument in the disturbed high latitude ionosphere. The AI method measures the signal strength of a CW HF or MF signal reflected from the ionosphere at oblique incidence, typically over paths of a few hundred kilometers.

c) The incoherent scatter technique involves the use of very powerful, sensitive and sophisticated VHF or UHF-radios which detect weak reflections from plasma irregularities. There are only a few such installations in operation, but they have provided a wealth of information about ionospheric parameters.

Figure 9 shows a map of the distribution of ionospheric observatories. As might be expected, most of them are located in northern hemisphere, and the large oceans and polar regions are not well covered.

The space age introduced rockets and satellites as platforms for ionospheric observations. Rocket flights can yield valuable detailed "snapshots" of ionospheric conditions, and in general the undisturbed mid-latitude and low-latitude ionospheres are not well understood. Then are, however, important gaps in our knowledge of the disturbance effects of sunspots, and in general the high latitude ionospheres are not well understood. For this purpose it is useful in filling in gaps left open in the ground-based network is therefore limited.

3.2 The ionospheric data

The ionosonde data are conveniently summarized in daily "F-plots", an example of which is given in Figure 10. An example of the long term variation of critical frequencies is shown in Figure 11, which clearly demonstrates the 11 year cycle present in the ionospheric parameters. As will be discussed later, this solar cycle dependence is important for prediction purposes. The data have been used to construct contour maps of ionospheric parameters. An example Figure 12 shows a map of the critical frequency of the F-layer compiled for the east coast data for 40 stations over two solar cycles (Reddy et al 1979).

After more than 30 years of ionospheric observations it is now established that the behaviour of the undisturbed mid-latitude and low-latitude F- and E-regions is adequately mapped for most communication purposes. There are, however, important gaps in our knowledge of ionospheric behaviour under disturbed conditions, and in general the high latitude ionospheres are not well understood. There is also a lack of data on a global scale, on the structure and behaviour of the lowest part of the ionosphere, the D-region.

1.1 The conducting properties of the earth's surface

The conductivity of the earth's surface is of importance for the antenna gain at the transmitter and receiver sites, and for ground reflections in multipath propagation. There is therefore a need for global conductivity maps, and for some applications there is also a need for terrain modelling. Present models distinguish between land and sea conductivities, using average values of the reflection coefficients. There are, however, important gaps in our knowledge of ionospheric behaviour under disturbed conditions, and in general the high latitude ionospheres are not well understood. There is also a lack of data on a global scale, on the structure and behaviour of the lowest part of the ionosphere, the D-region.

1.4 The radio noise environment

An HF signal must be detected against a background of radio noise from natural and man-made sources. The first compilation of radio noise data was carried out by Piasley & Kojan (1961). PRR (Report 322 1963) has presented an atlas of radio noise intensities based upon measurements obtained mainly from 16 stations throughout the world during an international cooperative programme. Data were collected from these stations from 1957 to 1961 and the noise power versus frequency are presented in diagrams such as Figure 13.

The natural radio noise has two important sources, atmospheric lightning discharges, and galactic cosmic noise. A stroke of lightning produces noise over a wide frequency band, with maximum intensity near 10 kHz. The noise from the thunderstorm activity throughout the world, in particular from the thunder-storm centers in Equatorial Africa, Central America and the East Indies, will propagate to great distances through multiple reflections between the earth and the ionosphere. The galactic noise penetrates the ionosphere from above at frequencies above the critical frequencies of the layers, and is in general the dominating noise above about 20 MHz. The man-made HF-noise may be important in industrial or densely populated areas, and may have large local variations.

Contour maps of radio noise intensity, such as Figure 14 are available for different times of day and season.
4. IONOSPHERIC MODELS

Ionospheric modelling for HF-communication purposes aims at a description of the ionosphere and its variations in time and space, which allows predictions of critical frequencies at different times and places. The degree of complexity and sophistication in a model depends upon the requirements and resources of the user, and the practical solution is always a compromise between the need for simplicity and for accuracy. There are two different approaches to the modelling of ionospheric circuits. The first is to fit empirical equations to measurements of signal characteristics for different times and places, whereas the second is to estimate these characteristics in terms of a number of separate factors known to influence the signal (Bradley 1979), such as critical frequencies, layer heights, absorption etc. When a large data base exists for a particular circuit, the former may be useful, but it lacks generality. The second approach has the advantage that a limited data base can be combined with knowledge of physical principles to guide a description of the behaviour of the ionospheric layers.

The first approach has been successfully applied to medium frequency (MF) propagation, whereas it is generally agreed that the second method is the most efficient one for HF propagation.

4.1 Modelling of the ionospheric layers

If the ionospheric electron density height profile is known at every point along a propagation path, the signal characteristics at the receiver may be calculated using some form of raytracing procedure. A useful approximation is to neglect variations along the path and assume that the profile at the reflection point (or points if there are more than one hop) may be used in the raytracing. The problem is then to describe this profile in terms of a few measurable parameters, so that the raytracing through the simplified model ionosphere yields realistic signal characteristics, for vertical incidence reflectors the ionosphere should reproduce an ionogram typical for the time and location of the reflection point.

Figure 15 shows four electron density models in order of increasing complexity. The model in Figure 15a includes the I and E-layers only, and critical frequencies, heights and thicknesses. This model is used in the first IRI model prediction procedure CIR 1970 and is at present recommended by CCEIR. A second CIR procedure is in preparation CIR 1979 and the electron density model shown in Figure 15b. This model has been filled in, so that the electron density increases linearly with height in this intermediate region. The two CIR models have been discussed in some detail in Bradley 1979.

Figure 15c shows a model used in a recent method "Ionospheric Analysis and Prediction" (IAP) developed at the Institute for Telecommunication Sciences at JPL (see also, e.g. Rawer 1982). The region between the F-layer above and E-layer below is now even more complex, including a "valley" in, so that the electron density increases linearly with height in this intermediate region. The two CIR models have been discussed in some detail in Bradley 1979.

Finally Figure 15d shows the electron density profile adopted in the International Reference Ionosphere (IRI, Rawer 1981).

The IRI has been developed by a task group chaired by K Rawer, under the auspices of IREX and COSPAR (Committee for Space Research). The International Reference Ionosphere is described by Rawer (1981). It represents a composition of height profiles through the ionosphere of the four main plasma parameters: plasma density, plasma temperature of electrons and ions, and ion composition. These parameters are generated from reliable data including ground based, rocket and satellite data, and the IRI is thus primarily an experimental, not a theoretical model. A computer code generates height profiles for any time of day, position and sunspot number.

The IRI electron density profile models all ionospheric layers and is quite complex. It has therefore not yet been adopted or recommended by CCIR for HF-communication predictions. Raytracing through such a sophisticated profile would require complex computer codes, and it remains to be tested whether the added complexity yields real improvements of prediction accuracy.

4.2 Global modelling of key factors

Once a model of the ionospheric layers, such as those described in the preceding section, has been chosen, a model of the temporal and spatial variations of the key factors describing the ionospheric structure must be decided upon. The diurnal, seasonal and sunspot cycle variations of peak plasma densities and heights have been modelled by CIR 1967, based upon original publications by J. Jones and Gallet 1960, 1961. The model or atlas is based upon ground based measurements exclusively, and is available as a computer tape. As an example of such modelling, Figure 16 shows measured values of noon critical frequencies versus sunspot number. The sunspot cycle dependence is modelled by linear interpolation between values of critical frequencies at smoothed sunspot numbers Rs = 0 and Rs = 100. The diurnal and seasonal variations are modelled in terms of the solar zenith angle y, which, of course, is readily calculated.

The original Jones and Gallet model gave a description in terms of geographic coordinates, but it was found that inclusion of the earth's magnetic field in terms of a "modified dip coordinate" (Rawer 1963) improved the consistency of the charts. A model of the earth's magnetic field is therefore also essential in a description of the ionospheric layers. The CIR model is also used as a basis for the International Reference Ionosphere in its global mapping of peak plasma densities and heights. It is mentioned above, satellite data have not yet been included for these parameters, although the IR uses such data to model the shape of the electron density profile above the F-layer peak. A specific effort by CCIR to include satellite data is in progress.
4.1 Modelling of ionospheric absorption

We have shown that most of the ionospheric absorption of HF-waves occurs in the D-region. D-region electron densities are, however, small and difficult to measure, and the ionospheric loss is therefore normally modelled by means of empirical equations based upon absorption measurements. The absorption of the ordinary wave may be written (Rudden 1966)

$$ L = \text{const} \left[ \frac{1}{N_{0}} \int_{s} \frac{1}{(f^2 - f_0^2)^{1/2}} e^{-2H} \, ds \right] $$

(4)

(see section 2.3) where integration is along the ray path. For vertical incidence we may write

$$ L(f) = \frac{A(f)}{(f + f_0)^2} \frac{1}{2\pi} $$

(10)

where $A(f)$ is a constant where $\mu = 1$ (non-deviative absorption) but has a frequency dependence near the reflection point where $\mu < 1$. The models are based upon estimates of $A(f)$ from measurements of absorption. The TDR absorption equation is based upon studies by Laitinen and Haydon (1950) and Lucas and Haydon (1966), and the empirical equation for oblique incidence is

$$ L(f) = \frac{A(f)}{1 + \left( \frac{f_0}{f} \right)^2 \left( \frac{2 \pi L}{\lambda} \right)^2 \sin^2 \theta} $$

(11)

where $\theta$ is the angle of incidence at 100 km, and the frequencies are given in MHz

$$ -2.917 \times 10^{-8} \, f_0^2 \left( f_0 - \frac{1}{2} \right) $$

$$ \theta = 0.64\theta $$

The factor $\theta$ thus contains the solar zenith angle and sunspot cycle dependence through the F-layer critical frequency $f_c$. The term $A(f)$ is represented by an average value $A = A(f_1)$. An important effect to improve the absorption model has been made by George (1971) who includes a frequency dependence of $A(f)$. This method has been extended and used for absorption modelling in the ICAP prediction method (Lloyd et al 1981). Models of ionospheric absorption such as those mentioned above have proved useful in low and middle latitudes, but become inadequate in latitudes beyond about 60°, where the absorption is large and varies rapidly. An "excess system loss" factor has been included in the models to account for the latitudinal variation in high latitudes.

4.4 Statistical description of the ionosphere

The ionosphere has significant day-to-day variations. The data base provides input to the models in terms of monthly median values of the ionospheric parameters and a statistical distribution around the medians, for example as quartile and decile values. These statistical parameters have been included in the prediction models to provide estimates of the probability distribution of signal characteristics.

5. THE PRINCIPLE OF HF-PREDICTIONS

The principle of all physical predictions is, of course, extrapolation of past experience into the future. In the preceding section we have described models of the propagation medium which allows estimates to be made of the state of the medium at a certain location, solar activity as indicated by the sunspot number and solar elevation. By predicting the sunspot number at a future time, we may therefore predict the state of the ionosphere. The state of the sun is being monitored continuously from solar observatories throughout the world, and reasonably reliable data are available for a period of more than 200 years. Modern observatories issue regular monthly and yearly predictions of solar activity as measured by the sunspot number. These predictions are based upon extrapolation of past "smoothed" sunspot numbers, allowing for the well established 11 year cycle in solar activity. Short term predictions of the development of solar disturbances are also issued for periods of hours and days. These allow predictions of "effective" sunspot numbers which can be used in HF-prediction modelling. (See companion lecture).

In this section we shall not discuss solar physics and prediction of solar conditions, but rather review the procedures used to estimate the reliability of a communication circuit once the probable state of the ionosphere has been established by predictions. We shall only deal with short term predictions here.

A frequency prediction service aims at providing the user with estimates of the circuit reliability as a function of frequency and time. The useful range of frequencies is limited at the high frequency end by the path limit, that is the highest maximum usable frequency of any possible propagation mode, and at the low frequency end by the presence of noise and possible screening by the F-layer. The signal to noise ratio must be evaluated at each frequency within this range. The procedure may be summarized as follows:

...
a) Determination of the path $MUF$

First the points along the circuit must be found for which ionospheric information is needed. For path lengths less than 4000 km the path midpoint is used, but for longer paths two "control points", 2000 km from either end of the circuit are found, and ionospheric conditions determined at these points. The "control point method" has no rigorously proved basis, but seems to work well for many applications. Given the ionospheric model, the $MUF$ may be determined by raytracing, or by using $MUF$ factors ($M(D)$). These factors are defined as:

$$MUF = f_{0} \cdot M(D)$$

Such factors may be derived from ionograms and are tabulated for the different layers by CCIR (1977). Figure 17 shows an example of $MUF$ factors.

The path $MUF$ is the highest of the $MUF$s derived for the separate layers, and the lowest of the $MUF$s for the two control points.

The more sophisticated raytracing procedures such as that used in IONCAP allow determination of an area coverage, that is the area of the earth's surface illuminated via the ionosphere at each frequency. (See Figure 4).

b) Determination of signal strength

When the modes that can exist are determined, the power received at the receiver location for each mode is

$$P_{r} = P_{t} \cdot G_{t} \cdot G_{r} \cdot H_{L}$$

where $P_{t}$ is the transmitted power, $G_{t}$ and $G_{r}$ are the gains of the transmitting and receiving antennas respectively at the elevation angle corresponding to the mode in question, and $H_{L}$ is the transmission loss. $H_{L}$ may include many terms, such as free space loss, focusing effects, ionospheric absorption (see Section 4.3) and ground reflection loss. The ground reflection loss is modelled by CCIR by the conductivity of the surface at the ground reflection point. The conductivity depends upon frequency, and five reference values for fresh water, sea water, wet ground, medium dry ground and dry ground or ice have been chosen. Loss due to polarization fading, sporadic F and over-the-MUF reflections may also be added. The mid-side wave field strength $F_{FM}$ is given in terms of $P_{t}$ by

$$F = P_{t} + 9.6 \log f + 107.2$$

when $f$ is the wave frequency in MHz.

c) Determination of signal to noise ratio

The noise charts and a knowledge of manmade noise conditions at the receiver site yield noise power as a function of frequency. For a given bandwidth $b$ of the receiver, the noise field strength $F_{n}$ may be determined

$$F_{n} = F_{p} \cdot b \cdot 4 \cdot 10^{-8} \log f$$

where $F_{p}$ is the noise figure given in CCIR report 122.

The signal to noise ratio in decibels is then $SNR = F - F_{n}$.

d) When a required signal-to-noise ratio is specified, the statistical properties of the ionospheric model and the noise model may be used to determine the mean reliability of the $MUF$ for a given month.

5.1 Some available prediction methods

We have discussed methods for long-term (months, years) predictions of HF propagation conditions, and several such methods, implemented on digital computers, have received recent international attention. It may be useful to mention some of the most important here. These are 252-2, SUP 252, IONCAP, MUFUF, F17, HF, and I11 252.

The CCIR recognized method is contained in CCIR Report 252-2 and is recommended by the CCIR for use until 1973. SUP 252, supplement to report 252-2, is completed in computerized form and tested. Both utilize a two-parabolic ionospheric model and an ionospheric loss equation derived from the world data center data base.

The IONCAP program forecasts for the distribution of the signal-to-noise ratio at frequencies from 2 to 55 MHz. The model considers the F, sporadic F, F1 and F2 layers, using an explicit electron density profile. The basic ionospheric loss equation is the $MUF$ 252-2 supplemented by the F layer, F1 layer and over-the-MUF considerations. A separate method is included for very long distances.

The MUFUF, F17 (Damboldt 1975) and I11 252 programs were submitted to the IWP (Intermediate Working Party) 6/72 of the CCIR for consideration of use by international HF broadcasters (CCIR, 111, Geneva). They are considerably smaller programs than 252-2, SUP 252 and IONCAP, hence are specialized in application.

The HF MUF is based on CCIR 252-2 with simplifications made in the field strength probability calculations.
A comparison of computer core size, computation time, and computational time for a sample run of 1 month, 12 hours, 6 circuits and 11 frequencies has been made on a HP 21K computer.

<table>
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<th>1/12</th>
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<tr>
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<td>15.4</td>
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<td>WSEP</td>
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<tr>
<td>11/</td>
<td>0.5</td>
</tr>
<tr>
<td>27/</td>
<td>1.6</td>
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</tbody>
</table>

NOTES: An direct comparison of HF-VIF was available at this writing; however, comparison made by the Helsinki radio, Helsinki shows HF-VIF required 24.2 seconds of run time compared to 480.1 seconds for VHF 292, method 4.

Table 1: Comparison of some available prediction programs

The Applan III program [Ridley 1971] has been produced by the Appleton laboratory in the UK. It is similar in size and performance to the VHF 252, but is not identical to this procedure.

The above table illustrates the difference in complexity of the different available models. Their size and number times are determined, essentially, by the questions they are developed to answer, and the sophistication of the methods used. The choice of method will depend upon the requirements and resources of the user.

6. LIMITATIONS OF THE PREDICTION METHODS

The accuracy of the predictions is limited for several reasons. Firstly, the database gives inadequate coverage of many parts of the globe. Examples are the polar regions and the large oceans. This may have the consequence that important spatial structures are neglected. Seconds the ionosphere is highly variable in time, and monthly medians of propagation parameters may not always be useful to the communication. Again this problem is particularly difficult in high latitudes. Based on our knowledge of the physical processes that govern ionospheric behaviour, it is not always possible to model propagation through the medium differently. Tests show that during undisturbed conditions between, these models give reasonably accurate results. The performance deteriorates markedly at latitudes above 40°.

We have shown that the state of the ionosphere depends upon solar activity, and that most prediction methods use smoothed sunspot number as a driving function to determine the parameters of the ionospheric layers. The sunspot number is an empirical index of solar activity, and it is not always a good measure of the effects of the sun and the interplanetary medium upon the ionosphere. Our understanding of the physical processes that determine ionospheric behaviour is not sufficiently advanced to make reliable predictions for longer periods of time.

7. THE USE OF PREDICTIONS IN COMMUNICATION AND SYSTEM PLANNING

In this section we shall use the INCAP prediction method to illustrate its application for communication and system planning purposes.

Let us first consider the problem of a user of an established circuit who needs to choose the optimum frequency from hour to hour and day to day. He or she knows the basic performance parameter of the system, such as transmitter power, antenna gain, required signal-to-noise ratio etc. A monthly prediction may then be issued in the simple form of a table of reliability as a function of frequency and time of day. Table 2 shows an example of such predictions. The path losses are given separately, with their corresponding reliabilities. The predictions may also be given in the form of a graph, such as in Figure 10, where MSF, MF and HF are plotted versus time of day. MF and HF frequency optimum de Claire are the lowest and highest frequencies respectively with an availability of 0.9. From such graphs the available frequency range is readily found for any time of day.

The system planner will need more information than is readily available from the simple outputs just described. He will need to know which modes are dominant at different times for different frequencies and the corresponding elevation angles of the rays, so that efficient antennas may be chosen. Propagation time and the relative signal strengths of different modes are also useful parameters allowing estimates of multipath interference to be made. The planner will also need to know the range of losses to be expected so that the minimum transmitter power needed to obtain a certain required reliability can be estimated. Propagation estimates must therefore be made for a range of conditions covering diurnal, seasonal and solar cycle changes.

The INCAP will provide such users with computer outputs of the form shown in Table 1.

8. THE USE OF THE HF SPECTRUM

The HF spectrum is a valuable natural resource which must be shared amongst many users with very different needs and technical capabilities. Interference from other users of the HF-band is one of the major problems in HF communications. Modern technology offers many possibilities of improving the efficiency of HF-communications systems. Some of these will be discussed in other lectures in this series. The basic principles must be to radiate the energy in the optimum direction, to radiate as little energy...
as possible, and to choose an efficient modulation technique in order to minimize the bandwidth of the transmission duration. Automatic transmitter power control, antenna steering in azimuth and elevation, frequency sharing in time multiplex amongst several users, are all possible ways to go in future developments of HF techniques. It seems obvious that improved prediction techniques will be valuable tools in improving the overall efficiency of HF communications.

9. HF-COMMUNICATIONS VIA GROUND WAVE

HF-communications via ground wave is important in many areas, particularly over sea and flat land with high conductivity, where reliable circuits may be established up to distances of several hundred kilometers. The conductivity of the surface is strongly frequency dependent with rapid attenuation at the higher frequencies. In the past CCIR has published a set of curves of ground wave field strength versus distance. An example is shown in Figure 19. CCIR (1978) is in the course of implementing a computer program to estimate ground wave field strengths. Ground wave propagation may be quite complex, particularly over rough terrain and over mixed land-sea paths. There is a need for better charts of ground conductivity, and in some cases terrain modelling may be useful and important. Large topographical features such as mountains ranges and glaciers may cause refractions and strong attenuations, and vegetation, soil humidity and snow cover also influence the propagation characteristics.

10. CONCLUSIONS

A review has been made of the state of the art of HF propagation modelling and prediction. Although present day models have reached a high degree of sophistication and complexity, there is room for major improvements in many areas. The development of the data base of ionospheric parameters has been slow, in particular in the inclusion of satellite data in the models. In consequence there are large "white" areas in the world map of the ionosphere, e.g. the large oceans and the polar regions. The detailed modelling of an important parameter such as the available bandwidth of an ionospheric propagation channel has not been given much attention. This parameter is certainly of interest for the use of modern modulation techniques, such as spread spectrum modulation.

REFERENCES


Table 2 Reliability

<table>
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</table>

Table 2 Reliability: Mean frequency and mean of the day for March 1981 for the circuit Oslo-London. The reliability is defined as the probability that the signal-to-noise ratio S/N exceeds the required S/N for the service. The mean number is 55% ± 2%. Horizontal half wave dipole is specified for both transmitter and receiver with heights above ground 1/4 wavelength. The mean of the data is taken as 10 dBm, corresponding to a "normal" environment. The required signal-to-noise ratio, denoted S/N, is in the ratio in decibels of the hourly mean signal power in the occupied bandwidth to the hourly median noise level in the occupied bandwidth. The term Rel. Bl. is used for 10 dB calculations.
TABLE 3
Output options useful for system planning, showing possible ionospheric modes with corresponding elevation angles. The critical height of the reflecting layer and the signal-to-noise ratio for each mode are given. The term PWPC is the required combination of transmitter power and antenna gain, in db, needed to achieve the required reliability. For explanation of other terms, see Table 2.

<table>
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Figure 1
A typical undisturbed daytime electron density distribution. To the right the figure indicates which wavelength bands are absorbed at different heights. The F- and F-regions normally show clear maxima, whereas the F1 region is a ledge in the profile.
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Figure 1. Examples of geomagnetic ionospheric modes.

Figure 2. Typical ionosonde recordings with corresponding electron density profile. Adapted from [Ref].
IONOSPHERIC VERTICAL SOUNDING STATIONS

- 959 DATA IN WDC-A
- 961 DATA IN WDC-A
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REAL-TIME CHANNEL EVALUATION

by

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SUMMARY

The requirement for real-time channel evaluation (RTCE) in HF systems is identified and discussed in detail. Various scenarios in which RTCE is applicable are examined and classified.

Specific RTCE techniques and systems are then described including:
- Pulse/modulated pulse sounding
- Chirp sounding
- Limited channel monitoring
- Interference characterisation
- In-band RTCE

The application of RTCE to practical HF systems is discussed and the benefits accruing from its use quantified.

INTRODUCTION

As has been pointed out in a previous lecture (Darnell, 1983), real-time channel evaluation (RTCE), in the context of HF communications, corresponds to the process of system identification or propagation path modelling, which must be carried out prior to the application of optimal control strategies. The classical method of controlling HF circuits involves the use of off-line propagation analysis coupled with operator experience. To this end, sophisticated propagation analysis programs have been developed to provide the basic data required for HF system control (Haydon et al., 1976). Although such programs can predict long-term path parameters, say on a monthly median basis, with reasonable accuracy, their short-term precision is limited. Thus, they are better suited to providing data for system planning and frequency assignment where analyses over complete seasonal and sunspot cycles are required.

The aim of off-line propagation analysis procedures is to provide frequency selection data which will give the communicator a 90% probability of satisfactory communication at any time, assuming that the basic characteristics of the communications system, e.g., transmitter power, antenna types, etc., have been correctly specified in the system design. Typically, the frequency selection data would be provided in the form of an optimum working frequency (OWF) on an hour-by-hour basis. Although propagation analysis programs are being continuously refined, they have certain fundamental limitations which lead to off-line OWF predictions being adequate, rather than optimum, for many purposes; the most important of these shortcomings are:

(a) The effects of interference from other spectrum users are not included in the analysis and prediction model;
(b) The propagation data base used for computation of predicted circuit performance is limited;
(c) The significant effects of perturbations such as sudden ionospheric disturbances (SID's), ionospheric storms and polar cap events (PCE's) cannot, by their very nature, be taken into account in the analysis;
(d) The effects of relatively transient propagation phenomena, such as sporadic E-layer refraction, can only be described approximately;
(e) The "confidence level" for the OWF predictions is normally only 90%.

To overcome some of the above limitations in long-term ionospheric forecasting techniques, short-term forecasting techniques have also been developed. These involve real-time observations of solar and ionospheric parameters, together with feedback concerning which frequencies are propagating at a given time on selected circuits. Clearly, these procedures will tend to overcome some of the data base restrictions of the long-term forecasts; however, the following points should be noted:

(a) Correction data can only be provided on the basis of sampled real-time conditions and therefore will not be uniformly accurate for all links;
(b) There are logistic and economic problems associated with the timely dissemination of the correction data;
(c) In general, the corrections do not indicate which of a set
of assigned channels is likely to provide the best grade of service;
(d) As with long-term forecasting techniques, the effects of man-made interfering signals are not indicated.

For the reasons listed above, off-line propagation analysis cannot normally provide circuit parameter forecasts with a degree of confidence required for HF communication where high reliability and availability is essential. Accordingly, increasing emphasis is being given to methods for characterizing HF channels accurately in real-time, ie RTCE.

2. THE NATURE OF RTCE

There are two basic sources of signal distortion associated with HF paths, i.e. time and frequency dispersion. The combined effects of these two distortion mechanisms can be represented by the "channel scattering function", a typical example of which is shown in Fig. 1. In essence, this function shows the dispersive effects of the channel on an ideal impulse in the time domain and on a single-frequency CW tone in the frequency domain. In the example illustrated, three discrete propagation modes are shown; these might arise from refraction by different ionospheric layers and/or multiple refractions from individual layers. A given scattering function will only be a valid description of the channel for a specific transmission frequency and over an interval during which the "dispersion surfaces" remain sensibly constant. However, it is not necessary for a communicator or HF system controller to know what detailed, fundamental, physical principles give rise to the propagation phenomena which affect the performance of the communication system - that is the task of the ionospheric physicist; rather, that person should have access to the parameters of an appropriate real-time model which describes the path behaviour adequately. This model data can then be used to control the operation of the system and to adapt optimally the signal generation and processing algorithms.

A definition of RTCE (Darnell, 1978), now adopted by CCIR (CCIR, 1981), is:
"Real-time channel evaluation is the term used to describe the processes of measuring appropriate parameters of a set of communication channels in real-time and of employing the data thus obtained to describe quantitatively the states of those channels and hence their relative capabilities for passing a given class, or classes, of communication traffic".

As a result of the above definition, the following points should be noted:
(a) The RTCE process is essentially one of deriving a numerical model for each individual channel in a form which can readily be employed for performance prediction and system control purposes.
(b) A particular RTCE algorithm must generate a channel model in a form appropriate to the class, or classes, of traffic which it is required to transmit over the channel. For example, a channel model required for 75 bits/s telegraphy would normally be expected to be considerably less complex than that for a 2.4 kbits/s digitised speech link.
(c) The term "real-time" implies that the measured channel parameter values are updated at intervals which are less than the overall response time of the communication system to control inputs. If measurements are made too frequently, the information cannot be employed effectively by the communication system and is thus redundant.
(d) The output of the RTCE process, in the form of an estimate of the relative capabilities of a set of channels to pass various forms of traffic, must be expressed in terms which are meaningful to the communicator and system controller, eg a predicted error rate for digital data or a level of intelligibility for analogue speech. In an earlier lecture (Darnell, 1983), it was shown that RTCE is an essential prerequisite for the application of automatic system control procedures.
(e) RTCE is not simply concerned with more accurate and timely monitoring of HF propagation conditions, but also with characterising the effects of interference from other spectrum users. This is particularly important because, in many instances, it is interference which is the factor limiting communication system performance, rather than propagation.
(f) Also, as was shown previously (Darnell, 1983), in addition to providing information on the optimum frequency for transmission, RTCE should ideally give an indication of the optimum start times and durations of transmissions.
(g) In the form defined above, RTCE will not simply select channels propagating via "conventional" ionospheric modes but will also make use of more transient modes, eg sporadic E-layer refraction and meteor burst, if appropriate.
Most channel models generated by practical RTCE systems are related to the channel scattering function and tend to fall into either the time domain or frequency domain category, depending upon the nature of the signals to be passed over the associated communication link.

3. A GENERALISED RTCE ALGORITHM

It is assumed that the state of any HF communications channel can be characterised by a set of n distinct measurable parameters which are functions of both frequency f and time t, i.e.

\[ p_1(f, t), p_2(f, t), \ldots, p_n(f, t) \]  

This set of parameters can be expressed as a column vector \( \mathbf{p}(f, t) \), where

\[ \mathbf{p}(f, t) = \begin{pmatrix} p_1(f, t) \\ p_2(f, t) \\ \vdots \\ p_n(f, t) \end{pmatrix} \]  

The definition of RTCE implies that the channel parameters will be sampled at a constant rate consistent with the minimum response time of the communication system; let this sampling interval be \( T \) and the number of alternative channels in the available set be \( m \). Hence, at the \( k \)th sampling instant when

\[ t = kT \]  

and for the \( i \)th frequency channel of the set for which

\[ f = f_i \quad (i \text{ integer } 1 \leq i \leq m) \]  

expression (2) becomes:

\[ \mathbf{p}(kT) = \begin{pmatrix} p_1(kT) \\ p_2(kT) \\ \vdots \\ p_n(kT) \end{pmatrix} \]  

Now, defining an "RTCE weighting" matrix as the row matrix \( \mathbf{a} \) where:

\[ \mathbf{a} = \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{pmatrix} \]  

and an RTCE "figure of merit", \( Q_a \), for the \( i \)th channel as:

\[ Q_a(kT) = \mathbf{a}^T \mathbf{p}(kT) \]  

Therefore

\[ Q_a(kT) = \begin{pmatrix} a_1 p_1(kT) + a_2 p_2(kT) + \ldots + a_n p_n(kT) \end{pmatrix} \]  

As will be discussed later in this lecture, in practical RTCE schemes only one of the parameters \( p_1, p_2, \ldots, p_n \) is normally employed as the basis of measurement; thus the RTCE weighting matrix reduces to:

\[ (\mathbf{a}) = \begin{pmatrix} 0 & 0 & 0 & \ldots & a_j & 0 & \ldots & 0 & 0 & 0 \end{pmatrix} \]  

and the figure of merit is given by:

\[ Q_a(kT) = a_j \mathbf{p}_j(kT) \]  

In addition to the use of the sampled values of the set of measurable parameters for RTCE purposes, the various time derivatives of those parameters may also be sampled and used to characterise the behaviour of the channels with time. For example, a column vector of first time derivatives of the \( n \) parameters and a corresponding row vector of RTCE weighting coefficients can be defined in a similar manner, i.e.

\[ \mathbf{\dot{p}}(kT) = \begin{pmatrix} \dot{p}_1(kT) \\ \dot{p}_2(kT) \\ \vdots \\ \dot{p}_n(kT) \end{pmatrix} \]  

and
The corresponding TCE figure of merit for the $i$th channel is thus:

$$Q_b(kT) = (A)\hat{b}(kT)$$

Again, in practical TCE systems, the weighting matrix will take the form:

$$b = (0\ 0\ 0\ \ldots\ b_j\ \ldots\ 0\ 0\ 0)$$

Other figures of merit employing higher order time derivatives can be introduced if appropriate. The overall channel selection decision will in general depend upon a weighted combination of the various figures of merit which will be termed the "channel preference factor" (CPF), where

$$CPF(kT) = \frac{F(Q_a(kT), Q_b(kT), \ldots)}{f_i}$$

The nature of the particular TCE algorithm used in any given situation will determine the form of combining function $F$ and of the weighting matrices $(A), (B)$, etc. However, in general, their form will be influenced primarily by:

(a) The communications objectives of the system which the TCE algorithm is intended to support, eg whether single mode propagation is necessary, whether the maximum possible signal-to-noise ratio (SNR) is required, what electromagnetic compatibility constraints have to be satisfied, etc;

(b) The capabilities and limitations of the available RF and processing equipment.

Therefore, in its simplest form, a generalised TCE algorithm may be represented diagrammatically as shown in Fig. 2 with the four basic inputs of

- propagation data
- interference/noise data
- communication system objectives
- equipment characteristics.

In a more detailed form, the generalised TCE algorithm discussed above can be represented by the schematic arrangement illustrated in Fig. 3, for parameters and their first derivatives.

4. SCENARIOS FOR THE APPLICATION OF TCE

Three practical HF communication scenarios in which TCE techniques are applicable will now be discussed (Turner, 1975):

4.1 Class I TCE: Remote Transmitted Signal Pre-processing

Fig. 4 shows a block diagram of what will be termed a Class I TCE system. It is applicable to the situation in which a remote or mobile terminal wishes to pass traffic to a base station on a random or scheduled basis. An RTCE probing signal, $r(t)$, is transmitted at appropriate intervals over the HF channel from the base station. Apart from spectral occupancy and EMC constraints, there is no limitation upon the form of $r(t)$. Specialised processing equipment at the remote terminal performs an analysis of the received version of the RTCE signal, $y(t)$, and hence formulates an appropriate path code. In the modelling process, RTCE information from other sources can be incorporated if available, eg via the analysis of other RTCE probing signals from separate sources, data transmitted to the remote terminal via other propagation media such as satellites or VLF, etc. The model is then used to derive control data for pre-processing the remote transmitted signal, $r(t)$, to yield a signal, $r'(t)$, which is subsequently transmitted over the channel and received at the base as $y(t)$. Ideally

$$r'(t) = r(t - d)$$
where \( d \) is the effective propagation delay. It is clear that this type of RTCE and processing necessitates the assumption of propagation reciprocity. If the propagation model for the base-to-remote path is an adequate description of the remote-to-base path also, normally, this premise is reasonably accurate, provided that allowance is made for any differences in characteristics between base and remote transmitter, receiver and antenna configurations.

4.2 Class II RTCE: Base Transmitted Signal Pre-processing

The basic block diagram of a Class II RTCE system is given as Fig. 5. In essence, the technique employs base station single-site RTCE in order to determine an appropriate pre-processing algorithm for communications transmissions from that base station to remote stations in defined locations. The RTCE probing signal, \( x(t) \), is radiated by the base transmitter; energy returned from the channel to the base in the form of a signal \( y(t) \) is then employed to formulate an appropriate channel model. The model is then used to derive the pre-processing algorithm which is applied to the base transmission, \( r(t) \), to give a signal \( r'(t) \). Note that \( r'(t) \) and \( x(t) \) may be multiplexed if operationally convenient. At the remote terminal, the signal \( r'(t) \) is received as \( r''(t) \) and again ideally

\[
r''(t) = r(t - d)
\]

where \( d \) is the propagation delay. It is also possible for the RTCE modelling process to make use of data from other sources, e.g. by monitoring transmissions from other stations in the vicinity of the remote terminal(s). In practice, Class II RTCE is applicable to broadcast type systems.

4.3 Class III RTCE: Remote Received Signal Processing

Fig. 6 shows the general format of a Class III RTCE system. As in the case of Class II RTCE, the base station RTCE probing signal, \( r(t) \), and the base transmission, \( r(t) \), are multiplexed prior to transmission over the HF channel. At the remote terminal, the received RTCE signal, \( y(t) \), is demultiplexed, processed and then employed to form a model of the channel which is subsequently used to control the signal processing strategy to be applied to the distorted version of the traffic signal, \( r'(t) \), to produce the corrected traffic estimate, \( r''(t) \). Again, the objective is to make this estimate identical with the original traffic signal. Once more, RTCE data from other sources can be incorporated into the model formulation process.

The scenarios outlined above describe open loop situations in which traffic flow is basically unidirectional. In many practical cases, bidirectional traffic flow will be required and thus equipment of say the Class I or Class III types might have to be provided at both terminals. Alternatively, the availability of feedback between the terminals in the form of a low-rate engineering order wire (EOW) would enhance the flexibility of the procedures and allow RTCE data to be transferred between receiver and transmitter. However, for reliability, the EOW itself would also require some form of RTCE. Auxiliary inputs to the RTCE process in the form of data passed via separate communications media, relay from other remote terminals, interpolation or extrapolation using other RTCE probing transmissions, etc., should always be sought to increase reliability.

5. PRACTICAL RTCE SYSTEMS

To date, many different forms of RTCE systems have been developed, making use of a variety of measurable parameters. Examples of specific parameters on which RTCE algorithms have been, or could be, based are:

(a) Signal amplitude;
(b) Signal frequency;
(c) Signal phase (absolute or differential);
(d) Propagation time (absolute or relative);
(e) Noise or interference level;
(f) Channel impulse response function;
(g) Signal-to-noise or signal-to-interference ratio;
(h) Energy distribution within the channel bandwidth;
(i) Received digital data error rate;
(j) Received speech intelligibility level;
(k) Telegraph distortion factor;
(l) Rate of repeat requests in an ARQ system.

Examples of RTCE systems which have been developed to at least a working prototype stage will now be described in the following sections. In general, practical RTCE systems fall into three basic categories:

- Those which operate on any frequency in the HF band, on the assumption that they cause negligible interference to other spectrum users;
- Those which operate only in the frequency channels assigned to the communication systems which they are designed to support;
Those which operate within a single assigned channel which may, or may not, be passing communication traffic.

Systems falling in the first of these categories will now be discussed.

6. RTCE SYSTEMS NOT CONSTRAINED TO OPERATE IN ASSIGNED CHANNELS

6.1 Pulse Sounding

The pulse sounding technique was originally developed as an aid to fundamental ionospheric research, with its value as an RTCE tool only being appreciated at a later stage. Pulse sounders require dedicated transmitters and receivers operating on the basis of time and frequency synchronism. A high power sounding transmitter radiates short pulses in a pre-determined time sequence on a large number of specified frequencies covering part, or the whole, of the HF band. The time-frequency schedule is under the control of the system program, which must be identical for both transmitter and receiver. The program timing is controlled by master clocks at transmitter and receiver; these independent clocks can themselves be synchronised by means of an external standard time transmission such as MSF or WWV, with appropriate allowance being made for differences in propagation time to over two sites. Alternatively, the requirement for alignment using an external standard can be eliminated if atomic clocks are available at the both transmitter and receiver.

If the transmitted pulse, \( x(t) \), is of short duration, the response of the sounding receiver corresponds to an approximate channel impulse response for each of the \( m \) channels on which a transmission is made. The received signal is given by the convolution integral

\[
y(t) = \int_{-\infty}^{\infty} h(u) x(t-u) \, du
\]

where \( h(u) \) is the unit impulse response function of the channel and \( u \) is a time variable. If \( x(t) \) is an approximate impulse, then \( y(t) \) is evidently proportional to the impulse response function \( h(t) \). One way of overcoming very rapid variations in the response is to transmit several pulses on each channel and compute an average response.

The output information from an ionospheric sounder is normally presented in the form of a visual display termed an "ionogram", which is essentially a two-dimensional projection of a raster of impulse responses for the \( m \) channels, as illustrated in Fig. 7. Fig. 7(a) shows typical impulse responses, indicating the presence of different degrees of multipath propagation, taken from the complete \( m \)-channel array; Fig. 7(b) is a projection of this raster, in the sense indicated, which forms the ionogram display of ionospheric mode structure in the propagation delay (\( dl \)) - frequency plane. In the RTCE context, the ionogram can then be used to select a region of single-mode propagation having minimum time dispersion - as shown in Fig. 7(b). Alternatively, if no region of single mode propagation can be identified, a CPF for each channel could take the form:

\[
\text{CPF} = \frac{\text{Energy in strongest mode}}{\text{Total energy in all modes}}
\]

The more nearly the CPF approaches unity, the closer propagation would be to single mode. Allowance would also have to be made for the relative total energies in the propagating channels to ensure that an adequate SNR was maintained.

6.2 Modulated Pulse Sounding

An important practical modification to the basic pulse sounding technique described above is to apply digital modulation to each of the transmitted pulses in order to increase the signal processing efficiency of the system. This process provides two important performance enhancements:

(a) It enables pulse compression coding to be applied (in the same way as in some types of radar) in order to improve the time resolution of the system without having to resort to shorter pulses, and hence increased peak transmitter powers. For a given time resolution and quality of impulse response, it is necessary to use a certain amount of transmitted energy to probe the channel; for unmodulated pulses, this energy must be applied in the form of short-duration, high amplitude pulses whilst, with pulse compression modulation, the energy can be applied at lower amplitude over a much longer interval, but still achieving the required time resolution.

(b) The RTCE transmission can be encoded with small amounts of data via manipulation of the pulse modulation, eg to describe noise/interference levels in assigned channels at the transmitter site.
Several forms of pulse compression coding have been developed; these include Barker codes (Barker, 1953), Huffman sequences (Coll & Storey, 1964), binary sequences of length > 13 bits with autocorrelation functions (acf's) approximating to an impulse (Mann, 1968) and complementary sequences (Darnell, 1975). With all these forms of modulating signal, the impulse response of a given channel is obtained by computing the input-output crosscorrelation function (ccf). For a linear system with input $x(t)$, output $y(t)$ and unit impulse response function $h(t)$, the input-output ccf, $H_{xy}(\tau)$, is given by (Lee, 1960):

$$H_{xy}(\tau) = \frac{1}{T'} \int_{-T'/2}^{T'/2} x(t) y(t+\tau) \, dt$$

where $\tau$ and $u$ are time variables, $T'$ is the correlation interval and $H_{xx}(\tau)$ is the input acf. Using expression (22), it can be seen that if the input acf is an approximate impulse, then the ccf $H_{xy}(\tau)$ will be approximately proportional to the system impulse response function.

Ionospheric pulse sounding is a widely-used method of RCEF; many individual sounders exist for specific communication paths, but relatively few networks have yet been implemented. Possibly the most ambitious pulse sounding scheme designed to date was the Common User Radio Transmission System (CURTS) (Probst, 1968), in which a network of pulse sounding transmitters was set up giving complete area coverage for all user- with compatible sounding receivers. CURTS is an example of a Class I RCEF system.

6.3 Chirp Sounding

It is also possible to employ a fundamentally different technique known as "chirp" sounding to obtain an ionogram display: as its name implies, chirp sounding makes use of a swept-frequency transmission as a channel probing signal (Barry & Fenwick, 1965). The sweep is typically linear with time, but may take other forms. Again, synchronisation between transmitter and receiver is necessary. Fig. 8 illustrates the principle of the technique: in a multipath propagation situation, several weighted versions of the transmitted sweep will be received as shown. If a correctly timed local oscillator sweep is available at the receiving site, this can be mixed with the incoming sweep components to yield the difference frequency components which are then subjected to spectral analysis.

At time $t_k$, the frequency of the synchronised local oscillator sweep is

$$f_{\text{min}} + \frac{df}{dt} t_k$$

whilst the corresponding frequencies of the received component sweeps are

$$f_{\text{min}} + \frac{df}{dt} (t_k - \Delta t_1)$$

$$f_{\text{min}} + \frac{df}{dt} (t_k - \Delta t_2)$$

$$f_{\text{min}} + \frac{df}{dt} (t_k - \Delta t_3)$$

After mixing with the local oscillator signal, the frequency components of the difference signal are:

$$\Delta t_1 \frac{df}{dt} \quad \Delta t_2 \frac{df}{dt} \quad \Delta t_3 \frac{df}{dt}$$

Hence, propagation delays are translated directly into frequency offsets. Assuming that the mixing process is linear, the relative amplitudes of the individual received sweep components will be preserved. Time dispersion due to the distributed nature of the ionospheric refraction process will cause the received sweep components to be broadened away from ideal spectral lines. Therefore, if the mixer output is displayed on a spectrum analyser, a propagation mode profile equivalent to the channel impulse response will result; taking a projection of the spectrum analyser output as a function of local oscillator frequency will again yield an ionogram.

6.4 Modes of Operation for Ionospheric Sounders

The ionospheric sounding systems described in the previous three sections can be operated in oblique incidence, vertical incidence or backscatter modes.

Oblique incidence implies that the sounding transmitter and receiver are geographically separated so that the transmitted energy impinges upon the ionospheric layers obliquely. This form of sounding can thus be used as the basis of a Class I or
Class III RTCE system.

Vertical incidence sounding employs a transmitter and receiver which are co-sited. The sounding transmissions are directed vertically upwards at the ionosphere in order to determine its structure just above the sounding site. Oblique incidence characteristics may be inferred from vertical incidence measurements. This type of single-site RTCE is therefore well suited to Class II scenarios.

Backscatter sounding is similar in character to vertical incidence sounding in that it can be carried out from a single site, or closely spaced transmitter and receiver sites. However, the transmitted energy is now radiated obliquely rather than vertically to enable the ionospheric structure in a desired direction of propagation to be evaluated. The received signal arises from energy which has been reflected by the ionosphere over a path away from the transmitter, reflected from the earth's surface, and then propagates back to the receiver via a similar ionospheric refraction in the reverse sense. The technique is normally only applicable to single-hop paths since multiple hops give rise to excessive received signal attenuation. Also, the received scattered energy is at a much lower level than with vertical or oblique incidence propagation, thus necessitating much higher radiated powers and giving poorer definition. Backscatter sounding is clearly applicable to Class II RTCE scenarios.

7. RTCE SYSTEMS CONSTRAINED TO OPERATE IN ASSIGNED CHANNELS

Whereas the RTCE systems described in the previous sections are designed to operate anywhere in the HF band on the assumption that the interference they cause to other users of the spectrum will be negligible, there are other forms of RTCE specifically intended to function only in the channels assigned for use by the communication systems which they are required to support. Since the assumption of negligible interference by ionospheric sounders is questionable, often being critically dependent upon the nature of the transmission being interfered with, the latter class of RTCE systems would appear to have more potential for widespread application in future by virtue of its more efficient spectrum utilisation; also, as discussed in an earlier lecture (Darnell, 1983), such systems would tend to employ the same RF and processing units as used by the communication systems, thus resulting in economy of implementation.

7.1 Channel Evaluation and Calling (CHEC) System

The CHEC system was developed in Canada to improve the reliability of communication between long-range maritime patrol aircraft and ground stations, with the emphasis being placed upon the air-to-ground link (Stevens, 1968). CHEC was designed for a situation where one or more mobiles are required to pass traffic to a base station. On each of the m assigned channels, where m would normally be < 20, the CHEC base transmitter radiates in sequence a probing signal of several seconds' duration comprising a selective calling code, data on the average noise level at the base station in that channel, together with a CW section. At the remote receiver alerted by the selective calling code, the base station average noise levels

\[ n(t) \]  
for the subset of k channels actually propagating to the mobile are decoded to give

\[ n(t) \]  
where \( j \) can take any k distinct values in the range 1 to m and k < m

The subset of corresponding average received signal levels at the mobile

\[ A(t) \]  
are evaluated using the CW sections of the base transmissions. Thus, by assuming propagation reciprocity and also making allowance for differences in antenna gains and transmitter powers between base and mobile, a processor at the mobile computes a predicted average signal-to-noise ratio for its own transmissions propagating to the base in each of the k channels. Therefore

\[ SNR(t)_{\text{base}} = \left( \frac{G}{n(t)} \right) \frac{A(t)}{f_j} \]  

where G is a channel-dependent factor to compensate for the differences in antenna and transmitter characteristics between base and mobile. The optimum channel for mobile-to-base communication is then given by the value of \( j \) for which the SNR is a maximum. In experimental form, CHEC was shown to give significant improvements in channel availability and reliability.

Other systems, similar in concept to CHEC but applicable to different operational requirements, have been devised, eg a ship-shore system employed by ASW in the UK (Wynne, 1979) and the Canadian radio telephone with automatic channel evaluation (RACE) system (Chow et al, 1981). The practical situations in which CHEC-
Typical systems have been applied correspond to the Class I scenario defined in Section 4.

7.2 RTCE by Pilot Tone Phase Measurements

In this method, the RTCE probing signal is a single CW pilot tone inserted at a suitable position in the transmission channel bandwidth (Betts & Darlow, 1975). The basis of the evaluation procedure is that, after detection of the pilot tone in a narrow bandpass filter at the receiver, its phase variations are analysed and used to infer the suitability of the channel for the transmission of digital data by making use of analytical relationships between phase instability and data error rates.

In the experimental system, the phase of the received pilot tone is compared with that of a locally-generated reference phase source. This phase difference is sampled at regular intervals, typically 10 ms, and the phase difference at the current sampling instant, \( \theta_n \), is compared with the phase difference measured at another but previously sampled instant, \( \theta_{n-1} \). Ideally, this phase difference will normally be non-zero; if the difference in phase between the two samples exceeds a certain preset threshold value, \( \theta_c \), a "phase error" is indicated, i.e.:

\[
| \theta_n - \theta_{n-1} | > \theta_c
\]

for a phase error.

Clearly, it is necessary that the sampling interval should be an integral multiple of the pilot tone period in order that sampling takes place at the same point in the pilot tone cycle under ideal conditions.

The parameter selected to indicate the state of the channel is the number of phase errors occurring in a predetermined measurement interval, typically 100 to 200 seconds. For practical tests of the system, a low-level pilot tone was frequency multiplexed with a 2-tone, frequency-exchange keyed (FEK) 50 bit/s binary data signal, as illustrated in Fig. 9. By appropriate calibration, the number of pilot tone phase errors in a measurement interval can be related to the number of data bit errors by a theoretical relationship for steady signal, flat fading and frequency-selective fading as shown as solid lines in Fig. 10. The points represent measured values and indicate the typical scatter obtained during an experimental run.

The main conclusion which could be drawn from a comprehensive series of tests was that, for the great majority of channel conditions encountered, data error rate which could be predicted with reasonable accuracy via simple phase error measurements on low-level CW pilot tones. This, in turn, could be used directly to establish a CW.

Pilot tone RTCE could be used in a Class I scenario where a mobile requires to communicate with a base station. A pilot tone could be radiated by a single-wideband base station transmitter at low level, typically a few watts, simultaneously on all channels assigned for mobile-to-base transmission which were clear of interference at the base. Hence, as shown in Fig. 11, the mobile would be able to make phase error rate measurements on all channels propagating to it from the base in the same way as for CHF. Propagation reciprocity would be assumed and allowance made for the different transmitter and antenna characteristics at the two sites in order to predict the channel likely to yield the maximum SNR at the base. The disadvantage of the long evaluation time for the pilot tone method could be offset in some situations by its extreme simplicity of implementation.

7.3 RTCE by Error Counting

A simple form of RTCE is to probe these channels to be evaluated by means of a test signal having essentially the same format as the traffic signal to be passed over the channel. It is convenient practically if the RTCE signal is low-level, rather than having to make more subjective assessments of quantities such as speech intelligibility. The essential requirement is again one of providing transmission and reception systems synchronised in both time and frequency, although the accuracy of synchronisation necessary is somewhat less that for an ionospheric sounding system.

For digital traffic, the assigned channels can be evaluated in sequence using exactly the same modulation format as employed by the traffic transmission and the corresponding error rate measured at the receiver; the CPF is then related directly to the measured error rates. This procedure is equally valid for data or digitised speech traffic since the error rate for the latter can also be interpreted in terms of speech intelligibility - as shown by the empirical model for 1.2 kbits/s digitised speech given in Fig. 12.

A similar, but less precise, relationship exists between analogue speech intelligibility and error rate. Fig. 13 shows a baseband spectrum in which INCOMPLEX-processed speech (Awcock, 1968) is frequency multiplexed with low-rate
binary FSK telegraphy. Fig. 14 is an empirical model showing the relationship between LINC/COMEX speech intelligibility and BER for error rate for representative HF paths. Again, the speech quality could be predicted with reasonable accuracy from error rate measurements on a simple digital RTCE signal.

Therefore, for all common forms of HF traffic, it appears feasible to carry out RTCE via a simple error counting procedure. The main disadvantage of the method is the time taken to accumulate the necessary error count in the case of low-rate data. A technique termed "pseudo-error" counting has been proposed to overcome this problem (Leon, 1977); here the error rate is artificially amplified by the use of an oversensitive detection method so that the rate measured by the RTCE system is substantially greater than that which would be experienced by the traffic transmission, thus allowing the required error count to be accumulated more rapidly. Because of the inherently high error rates associated with HF links, and also the rapidly time-varying nature of the received signal, it may well be difficult to apply pseudo-error counting to HF links due to inaccuracy of calibration.

Practical trials have been carried out using a basic error counting RTCE system (Darnell, 1978). Two types of traffic signal were used:

(a) 75 bps FSK telegraphy;
(b) 1.2 kbps digital data.

Path lengths of 700 km and 1100 km were used in the tests, with 24-hour operation.

The classical method of controlling an HF circuit using off-line propagation analysis data is to select one daytime operating frequency and one nighttime frequency, i.e. 2-frequency working as illustrated in Fig. 15. The RTCE error counting trials compared the circuit availability using this form of 2-frequency working with that obtained by employing the RTCE data for frequency selection. On average, it was found that the use of RTCE increased the circuit availability by approximately 45%. It was evident from the results that the factor limiting circuit performance was, in most cases, man-made interference. The value of the RTCE process lay chiefly in its ability to enable the communicator to avoid interfering signals, rather than to track propagation changes.

The RTCE by error counting method is chiefly applicable to Class 1 scenarios.

8. RTCE SYSTEMS OPERATING WITHIN A SINGLE ASSIGNED CHANNEL

All the RTCE techniques described in the previous sections have been applicable to situations in which the communicator has available for his use a number of assigned channels. In many cases, however, a communicator may wish to examine the state of a particular channel in more detail, e.g:

(a) To assess the state of the channel currently carrying traffic relative to the states of alternative channels; obviously, for a number of reasons, it may not be possible to employ the same RTCE algorithm for evaluating the traffic-carrying channel as for evaluating stand-by channels.
(b) To examine the baseband spectrum of a channel to determine where within that baseband a narrowband traffic signal should be placed for minimum error rate.
(c) To determine the optimum signal processing procedures to be applied to a traffic transmission within the channel by making use of an appropriate RTCE model (Class III operation).

Various RTCE techniques applicable to this single assigned channel situation will now be described.

8.1 In-Band RTCE

The term "in-band RTCE" refers to a technique designed specifically for the evaluation of sub-channels within a nominal 3 kHz assigned channel bandwidth. At the receiving site, a real-time spectrum analyser monitors the distribution of noise/interference energy for all sub-channels within the bandwidth using a set of bandpass filters. Low-energy regions are identified and indicated to the transmitter site by means of a low-rate BOM; this allows a narrowband traffic spectrum (<3 kHz) to be adjusted so that the majority of its energy falls in the low noise sub-channels (Darnell, 1978). Studies of narrowband HF interference have indicated that its characteristics can only be expected to be relatively static for periods of a few minutes (Gott & Hillam, 1979); thus it may be necessary to make frequency changes relatively often. If in-band RTCE can be used to select different parts of an assigned channel as the narrowband interference patterns change, the need to change the frequency of the transmitter and receiver is avoided, thus improving the efficiency of spectrum utilisation.

8.2 RTCE Using Soft-Decision Information
The term "soft-decision" relates to the confidence level associated with a "hard" digital decision. For example, soft decision information could be obtained from:

(a) Amplitude values of a received signal;
(b) Phase margin between a phase reference and phase detected by a receiver.

Any information which can be extracted from a received signal and subsequently used to quantify a detection decision confidence level can, in principle, be used for RTCE purposes.

In a DPSK modem such as KINEPLEX (Mosier & Clabaugh, 1958), the phase margin between the received signal phase, \( \theta_r(t) \), and the locally generated reference phase, \( \theta_0(t) \), could be used as the basis of the CPF, i.e.

\[
\text{CPF} = F [ \theta_r(t) - \theta_0(t) ]
\]

Alternatively, the CPF could be a function of both the amplitude of the received signal and its phase margin. Soft-decision data of this type has been incorporated into an HF modem known as CODEM (Chase, 1973) to enhance transmission reliability and to enable the modem to reject data blocks not meeting the required confidence criteria.

8.3 RTCE in ARQ Systems

An ARQ communication system typically formats the data to be transmitted into fixed-length blocks which are then individually labelled. These blocks are transmitted sequentially until control data derived from soft-decision processing or error protection that a given block has been successfully received is received at the receiver. When this control signal is then passed to the transmitter site via a feedback link, or EOW, requesting a repeat transmission of the corrupted block. Evidently, the number of block repeats requested in a given time interval will be a measure of channel quality and can be used for RTCE purposes.

8.4 RTCE by Traffic Signal Modification

In some situations, it may be impossible to obtain the required RTCE data directly from the traffic signal, possibly because the soft-decision parameters are not accessible or as a result of the traffic being encrypted. In the latter case, it is possible to modify the format of the traffic by the introduction of additional signal generation and processing functions which will facilitate the extraction of RTCE data.

Possibly the simplest method of accomplishing the necessary modification of the traffic signal would be to insert an auxiliary, low-level pilot tone at a suitable null in the baseband spectrum of the traffic signal. Analysis of the pilot tone phase error rate, as described in Section 7.2, would then allow the data error rate for the traffic channel to be estimated with reasonable precision.

In certain forms of encrypted data transmission systems, a special error detection and correction (EDC) process can be introduced in order to yield RTCE information to assist in overall system control: Fig. 5 shows such an arrangement. It is assumed that security considerations limit access to the elements of the communication system except for the region shown. If an auxiliary EDC system, shown hatched, is introduced into this region, it can be used to format the encrypted traffic into arbitrary codewords prior to transmission. At the receiver, the received codewords will be decoded to yield the original encrypted traffic stream; however, the EDC algorithm can be implemented in such a way that the number of errors being detected and corrected can be continuously monitored, thus indicating the state of the channel for RTCE purposes.

9. NOISE AND INTERFERENCE CHARACTERISATION

In previous sections of this lecture, the importance of noise and manmade interference in determining HF communication system performance has been stressed. In areas of high spectral congestion, eg the central region of Europe, it is normally manmade interference which limits system performance, rather than propagation, which is relatively predictable. Similarly, with the off-line propagation analysis programs discussed in Section 1, one of their major limitations stems from the lack of an adequate model for interference.

It is clear, therefore, that considerable effort must be put into the measurement and characterisation of interference, both from the point of view of RTCE and of off-line analysis. In-band RTCE systems of the type discussed in Section 8.1 could form the basis of interference assessment systems for incorporation into RTCE procedures. Other systems can also be used (Cottrell, 1979) (Barry & Fenwick, 1975).

In some cases, the interference assessment will be explicit; in others, such as the error counting technique described in Section 7.3, the RTCE process evaluates the combined effects of both propagation and interference in a single measurement process.
10. CONCLUSIONS

10.1 General

As was pointed out in a previous lecture (Darnell, 1983), the rationale for the development of RTCE techniques is that significant improvements in the use of the HF propagation medium can only be achieved if a communicator, or HF system controller, using a specific path at a given time has access to real-time data on the relevant path parameters, rather than having to rely on off-line propagation analysis which can be subject to appreciable inaccuracy. In particular, off-line techniques can never provide accurate information on noise and interference levels in a given channel at a given time - although, with further refinement, they may well provide a reasonable statistical model for such interference which can be used in the system design process. The need for RTCE is most pronounced for links involving mobile terminals since the nature, orientation, etc of the paths will change with time thus making off-line analysis more approximate.

To date, there has been considerable experimental work on alternative RTCE techniques, but relatively little has been published quantifying their benefits in relation to systems making use of off-line data. One set of results (Darnell, 1978) indicates that an improvement in circuit availability of the order of 45% can be achieved by simple error counting RTCP in comparison with off-line operation; however, much more performance data is required for other algorithms.

It would seem that dedicated RTCE systems such as ionospheric sounders, which require expensive special-purpose equipment and cause significant spectral congestion, will not find wide application in HF communications. Rather, RTCE procedures which can be integrated into the communications system, will use the same basic equipment and will operate only in assigned channels appear to offer a more logical and economic way forward. This may well place additional requirements upon the equipment specified for future HF communications in terms of control, flexibility, frequency agility, etc.

Bearing in mind the above comments, the techniques which currently appear to offer the greatest promise are:

(a) Simple error counting (Section 7.3).
(b) Pilot tone phase error measurement (Sections 7.2 and 8.4).
(c) Systems based upon the general CHEC principle (Section 7.1).
(d) The use of auxiliary EDC processing in encrypted systems (Section 8.4).
(e) Passive monitoring of noise and interference characteristics (Sections 8.1 and 9).
(f) In-band RTCE within a nominal 3 kHz assigned channel (Section 8.1).

In the context of the overall HF communication system, RTCE data could, in principle, be employed as a source of control information to assist in the adaptation of the following parameters:

- Transmitter power level;
- Frequency of operation;
- Bandwidth;
- Information rate;
- EDC algorithm;
- Modulation type and spectral format;
- Start time and duration of transmission;
- Antenna characteristics, eg null positions;
- Diversity combining algorithm etc.

10.2 Potential Advantages of RTCE

The potential advantages to the HF communicator arising from the use of RTCE can be summarised as:

(a) Off-line propagation analysis requirements can be eliminated for operational purposes; however, this form of analysis will still be valuable for system planning purposes.
(b) The effects of manmade interference can be measured and specified quantitatively, thus eliminating the major cause of operational uncertainty.
(c) Relatively transient propagation modes, such as sporadic E layer refraction, can be identified and used for high quality communication; the presence of these modes can increase the available spectrum by as much as 2 or 3 times.
(d) RTCE facilitates the selection of channels higher in frequency than would have been suggested by off-line propagation analysis, hence reducing spectrum congestion.
(e) RTCE provides a means of automatically selecting an optimum transmission channel and of ranking stand-by channels.
in order of preference - an essential pre-requisite for an automatic HF system.
(f) Radiated power can be minimised, consistent with meeting a received signal fidelity criterion, thus reducing spectral pollution.
(g) RTCE provides the basic data required for adaptation of communication system parameters other than frequency, e.g. signal processing algorithms, antenna characteristics, etc.

11. REFERENCES

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FIGURE 7: DERIVATION OF A-SWAY FROM DELAYED IMPULSE RESPONSE MASTER

FIGURE 8: PRINCIPLE OF ACHIRP SANDING.
Figure 3.1 - Example of 2-Frequency Operation

Figure 3.2 - The Use of an Auxiliary EM System for RFI with Encrypting Traffic
INTRODUCTION TO CODING FOR HF COMMUNICATIONS

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ABSTRACT

The increasing demand for reliable, low error-rate, high-speed digital data transmission at HF has created the need for the adoption of coding schemes. As it is well appreciated by the practicing communicator, a problem in high-speed data transmission is the occurrence of errors. Codes provide an effective approach for the reduction of the error rate. Linear block codes (of which cyclic codes are a subclass) and convolutional codes are the main categories of codes of interest to HF communications. They are capable of correcting random errors due to white Gaussian noise, as well as burst errors due to impulse noise. In block codes, a block of information bits is followed immediately by a group of check bits. The latter verify the presence of errors in the former. In convolutional codes, check bits are continuously interleaved with information bits, and they check the presence of errors not only in the block immediately preceding them, but in other blocks as well. For the various coding schemes reviewed in the lecture, several numerical examples are given, to help in the quantitative appraisal of the merits of a code, versus required equipment complexity.

A. INTRODUCTION

1. General

The first half of the twentieth century brought about the development of radio communications, characterized by the transmission of messages, speech and television that was mostly in analog form (and with the HF ionospheric links figuring prominently in the handling of the intercontinental traffic). The second half has seen an uninterrupted trend toward the digitization of communications, with far reaching consequences in terms of improved reliability, increased operational speed, reduced equipment size, freedom from calibration problems, improved ability to mechanize complicated signal processing algorithms, etc. (Cf. [1,2]).

Digital communications were given impetus by several driving needs, most prominently by the ever increasing demand for data exchanges between computers and remote terminals. There is however, an additional aspect that has a great importance and that directly relates to the topic of this lecture: the ability of digital techniques to make it feasible and practical to approach the theoretical efficiency limit of a communication channel. It is here, in fact, that coding enters the picture, as an approach to optimize communications on a given channel (in our case, ionospheric HF channels) rather than a way to achieve secrecy in military communications.

In order to better illustrate the point above, we must backtrack a few decades, and go back to the work of Hartley in the late '20s, and to the publications of Shannon, Wiener, Fan and others pioneers of digital communications, in the mid '50s. These authors, all of great theoretical strength, developed methods for the computation of the efficiency of a communications system, and established the theoretical maximum that, for every type of system, this efficiency can attain. Shannon had the intuition that achieving error-free digital communications on noisy channels, and performing the most efficient conversion of an analog signal into a coded digital form, were two facets of the same problem, having a common solution. Shannon's main result is actually that, as long as the input rate to a channel encoder is less than a quantity called the channel capacity, de-coding and decoding approaches do exist that, asymptotically, for arbitrarily long sequences, lead to the error-free reconstruction, at the receiving terminal of the link, of the input sequence. The channel capacity C (bits/sec) can be easily computed from the receiver's bandwidth W (Hz) and from the Signal/Noise ratio (power ratio) S/N:

\[ C = W \log_2 \left(1 + \frac{S}{N}\right) \]

What coding ultimately does is to maximize the likelihood of correct interpretation, at the receiving end of the link, of the incoming waveforms, and to push the data rate toward the theoretical limit C established by Shannon. On the strength of these conceptual developments, a wealth of codes were developed, such as the Shannon-Fano-Hoffman codes for a discrete channel, the Hamming codes for a discrete channel with white Gaussian noise, the Bose-Chaudhuri-Hocquenghem codes, that have found use in HF military links, and that resulted from contributions due to Reed, Muller, Golay, Sloane, and others. For a channel with white Gaussian noise, the search for high-efficiency codes translated in the search for waveforms that exhibit the smallest possible mutual correlation.

For several decades, the design of efficient codes was exclusively a theoretical exercise, with no opportunity to reach the stage of engineering implementation. Technology was not yet on a par with the complicated hardware that they required. However, recent advances in technology, especially the development of large scale integrated-circuits building blocks, have changed all this. It finally became feasible and practical to mechanize coders and decoders that are known from theoretical work to be optimum, and several implementations have actually already entered the practice of HF communications. Figure 1 is a typical block diagram of a digital link between two terminals. Usually, the alphabet is binary (coding in digits 0 and 1) and the source may be a computer, whose output is transformed by the source encoder into a (binary) sequence of
ones and zeros. The transformation is done in such a way that the amount of bits/sec that represents the source output, is the minimum required by the source frequency content and by the number of discernible levels. Also the transformation is done in such a way that the reconstruction of the source output at terminal B is feasible and adheres to its original. The channel encoder (as well as the decoder in exception) is the most important unit from the standpoint of the topic of this lecture: its function is to transform the binary data sequence at the output of the source encoder into a longer sequence that is called the code word. This longer sequence enters then a modulator (to modulate for instance by FSK, or Frequency Shift Keying, a radio carrier). The block called channel is the medium where the signals propagate; in our case an ionospheric path at HF; while in the channel, the signals are corrupted by noise and interference.

At terminal B, the demodulator makes the decision whether, for every received signal, the transmitted waveform was a 1 or a 0. The channel decoder, then, by knowing the rules by which the channel encoder did operate, attempts to correct the transmission errors and performs an estimate of the actual code word that was transmitted. The source decoder transforms this code word, that has been reduced to a stream of information bits, into an estimation of the actual source output, and delivers it to the user. If the channel is characterized by low noise, the various estimations performed by the units of terminal B will be very similar to the source output, and the final result is identical to the transmitted message. However, there may occasionally contain errors, and attempts to decode the k message bits. The design of the encoder and decoder consists of selecting rules for generating code words from message blocks and for extracting message bits from the received version of the codewords, with the fundamental aim of lowering the overall probability of error.

2. Examples of code generation

In order to start with a simple example, let's consider a block with five horizontal lines (or rows) and with seven vertical columns. This block (with \( n = 5 \times 7 = 35 \)) represents schematically the word "Hello" in the teletype 7-unit alphabet:

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A code word, aimed at reducing the probability of errors in the transmission of the block above, can be generated as follows: we add to each line and to each column one more symbol, in order to make the overall number of is even in each line and in each column. At the end, we add a symbol at the lower right corner to make even the number of 1's contained in the last line. The new block is as follows:

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If during the transmission process an error occurs, this can be corrected, provided that there is only one of them. Correction is done by checking each line and each column for even parity (an even number of 1's). If there is a single error, one column-check and one line-check will fail, and the error will be identified at the intersection and will be corrected. The 48 symbols of the block above form a code word. This code has a total \( n \times n = 48 \) symbols, of which \( k = 35 \) symbols are information-carrying symbols, \( n-k = 13 \) check symbols. These are the redundant digits added to the message in order to provide the code word with error-correcting capability.

All the codes illustrated in this lecture are based on ideas similar to the principle that allowed us to generate the code word \( (48, 35) \) above. The mathematics involved might be of higher caliber, the codes might be more efficient. However, there is a striking fundamental similarity between the simple code introduced above and the more sophisticated ones that we will illustrate later-on in this lecture.

Let's see now another example that shows how the probability of error is reduced by the adoption of a coding scheme. Let's assume that we have an HF link with a bandwidth of 5 KHz and a Signal-to-Noise ratio of 12 dB (power ratio \( 10^{12} \)). We want to transmit a data rate from the source of 1200 bits/sec, with an error rate less than \( 10^{-6} \). We have available a modem that can operate at the rates of 1200, 2400, 3600, 4800, and 6000 bits/sec, with error probabilities respectively of \( 10^{-6}, 10^{-4}, 8 \times 10^{-5}, 1.6 \times 10^{-5}, 2.4 \times 10^{-3} \). According to the Shannon theorem, the channel capacity is, in our case:

\[
C = W \log_2 \left( 1 + \frac{S}{N} \right) = \frac{5 \text{ KHz}}{1 + 20} = 13 \text{ Kbits/sec}.
\]
B. Cyclic advantages, in as much as they simplify considerably the required encoding and decoding equipment.

4. Random errors and burst errors, and their control by coding.

Generally, two types of noise are encountered in communication channels. The first kind is Gaussian noise, including thermal noise in the equipment, cosmic noise, etc. This noise is often white. In the case of white Gaussian noise, the occurrence of errors during a particular signaling interval, does not affect the performance of the communication system during the subsequent signaling interval. The discrete channel in this case can be modeled by a binary symmetric channel and the errors due to white Gaussian noise are referred to as random errors (Shamugan, 1979). A second type of noise often encountered in a communication channel is the impulse noise, where high intensity noise bursts sporadically appear during long quiet periods. When this happens, several bits in sequence may be affected, and errors occur in bursts.

There are error control schemes that are particularly effective in counteracting random errors. Other schemes have special immunity from burst errors. Error correcting codes are divided in two general categories: block codes (of which a subclass are the cyclic codes) and convolutional codes. In block codes, a block of information bits is followed by a group of check bits that are derived from the former. At the receiving terminal, the check bits are used to verify the information bits in the block immediately preceding them, but in other blocks as well. The cyclic codes have particular advantages, in as much as they simplify considerably the required encoding and decoding equipment.

5. LINEAR BLOCK CODES

This section paraphrases Shamugan (1979).
way. If the original matrix has dimensions \(k \times (n-k)\), this last matrix, \(P\), is chosen, fully defines the \((n,k)\) block code completely. Suppose that the generator matrix \(G\) of a \((6,1)\) block code is

\[
G = \begin{bmatrix}
1 \\
0 \\
1
\end{bmatrix}
\]

and we want to find all code vectors of this code. The message block size for this code is \(3\) and the overall length of the code vectors is \(n = 6\). The possible \(8\) messages are: \((0,0,0), (0,0,1), (0,1,0), (0,1,1), (1,0,0), (1,0,1), (1,1,0), (1,1,1)\). The code vector for the message block \(D = (111)\) is:

\[
C = DG = \begin{bmatrix} 0 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \end{bmatrix} * \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \end{bmatrix}
\]

The encoder has to store the \(G\) matrix (or, at the very least, the submatrix \(P\) of \(G\)) and must perform binary arithmetic operations to generate the check bits. Associated with each \((n,k)\) block code, there is a parity check matrix \(H\) which is defined as:

\[
H = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 \end{bmatrix} (n-k) \times n
\]

where \(P\) is the transpose of the matrix \(P\). The transpose is obtained from the original matrix by changing place of each element of the matrix, following the rule that an element \(p_{ij}\) goes to the place \(p_{ji}\). In this way, if the original matrix has, for example, \(7\) lines and \(5\) columns, its transpose will have \(5\) lines and \(7\) columns.

Let's see another example of codeword generation. We want to encode an 11-bit data sequence into a \((15,11)\) code word. This code is fully specified by the related \((11,15)\) generator matrix. This could be the matrix here below:

\[
G = \begin{bmatrix}
0 & 0 & 0 & 0 & 0 & 1 & 1 \\
1 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 1 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 1 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 1 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 1 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 1 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0
\end{bmatrix}
\]

In this matrix, the left part is the identity matrix of order 11. The second part is totally arbitrary, as already indicated. Encoding the data sequence \(D = \begin{bmatrix} 0 & 0 & 0 & 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 \end{bmatrix}\) gives: \(C = DG = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}\). Note that the first \(11\) bits of \(C\) are identical to \(D\) and that the last \(4\) bits of \(C\) are the sum of the \(4\) specified by the last \(4\) columns of \(G\). For example, the first parity bit is the sum of the first, second, third, fourth, sixth, eighth, ninth bits of \(D\), that is \(1+0+0+0+0+1+0 = 0\). In an equivalent way, \(C\) can be thought of as the sum of the rows of \(G\) which correspond to ones in \(D\). Thus, in the example, \(C\) is the sum of the third, fifth, eighth, and tenth rows of \(G\).

An outlined, a code word in a systematic linear code is an \(n\)-tuple with the property that the \(n-k\) subset of the \(k\) information bits of the word specified by the rightmost \(n-k\) column of the generator matrix add to the corresponding parity check bit.

Let's see now how at the receiving terminal, the decoder utilizes the parity check matrix \(H\). This matrix is used to verify whether a codeword \(C\) is generated by the matrix \(G = \begin{bmatrix} I & P \end{bmatrix}\). This verification can be done as follows. \(C\) is a codeword in the \((n,k)\) block code generated by \(G\) if, and only if \(CH = 0\), where
For a message block and received vector, we have that \( R = C + E \) and of an error vector \( E \). The receiver does not know \( C \) and \( E \) and its function is to obtain \( C \) and the message block \( D \) from \( R \). This vector is called the error syndrome of \( R \). The syndrome of a received vector is zero if \( R \) is a valid code vector. Furthermore, \( S \) is related to the error vector \( E \) and the decoder uses \( S \) to detect and correct errors. As an example, let's consider a (7,4) block code generated by

\[
H = \begin{pmatrix}
1 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 & 1 & 0 & 0 \\
0 & 0 & 1 & 0 & 0 & 1 & 0 \\
\end{pmatrix}
\]

The parity check matrix \( H \) for this code is:

\[
H^T = \begin{pmatrix}
1 & 1 & 1 & 0 & 0 & 1 & 0 \\
1 & 0 & 1 & 0 & 1 & 0 & 1 \\
0 & 1 & 1 & 0 & 0 & 0 & 1 \\
\end{pmatrix}
\]

For a message block \( D = (101) \), the code vector \( C \) is given by \( C = HC = (1011001) \). Now, if the third bit of \( C \) suffered an error in transmission, then the received vector \( R \) will be: \( R = (1011001) + (00110000) = C + E \). The syndrome of \( R \) is \( S = HT \). The syndrome \( S \) for an error in the third row of the \( H \) matrix. It can be verified that, for this code, a single error in the third bit of \( C \) would lead to a syndrome vector that would be identical to the third row of the matrix \( H^T \). Thus, single errors can be corrected at the receiver by comparing \( S \) with the rows of \( H^T \) and correcting the \( k \)th received bit if \( S \) matches with the \( k \)th row of \( H^T \). This simple scheme does not work if multiple errors occur.

2. Terminology and basic properties

In defining the error correction capability of a linear block code, some new terminology is utilized, such as the weight of a code and its minimum distance. The weight of a code is defined as the number of non-zero components in the code. The distance between two code vectors is the number of the components in which they differ, while the minimum distance of a block code is the smallest distance between any pair of codewords in the code. An important property to remember is that the minimum distance of a block code is equal to the minimum weight of any non-zero word in the code. An example will clarify these points.

Let's consider the (6,3) block code introduced in the previous section. Table I here below gives the weight of the various codewords. From the second column in Table I we see that the minimum distance is 3. No two codewords in this code differ in less than three places. The ability of a linear block code to correct random errors can be specified in terms of the code's minimum distance. The decoder will associate a received vector \( R \) with a transmitted code vector \( C \) if \( C \) is the code vector closest to \( R \) in the sense of the Hamming distance. Another property to remember is that a linear block code with a minimum distance \( d_{min} \) can correct up to \( \lfloor (d_{min} - 1)/2 \rfloor \) errors and detect up to \( d_{min} - 1 \) errors in each codeword, where \( \lfloor (d_{min} - 1)/2 \rfloor \) denotes the largest integer no greater than \( (d_{min} - 1)/2 \). If we call \( t \) the errors that the code will correct, we have:

\[
t \leq \lfloor (d_{min} - 1)/2 \rfloor
\]

We can also show that such a code can detect up to \( d_{min} - 1 \) errors. We can deduce from the above that for a given \( n \) and \( k \), we should design a \((n,k)\) code with minimum distance as large as possible.
1. Hamming Codes

From the equation just written, it follows that linear block codes capable of correcting single errors must have \( d \geq 3 \). Such codes are easy to construct. Each row in \( H \) has \((n-k)\) entries, and each entry can be either \( 0 \) or \( 1 \). We have therefore \( 2^{n-k} \) distinct rows of \((n-k)\) entries, out of which we can select \( 2^{n-1} \) distinct rows of \( H \) (the row of \( 0 \)'s is the only one that we cannot use). Since the matrix \( H \) has \( n \) rows, for all of them to be distinct, we need: \( 2^{n-1} \geq 2^n \). In other words, the number of parity bits in this \((n,k)\) code satisfies the inequality \( (n-k) \geq \log_2(2^n) \). So, given a message size \( k \), we can determine the minimum size \( n \) for the codewords from \( n \geq k + \log_2(2^n) \), with \( n \) to be an integer.

Assume that we have to design a linear block code with a minimum distance of three and a message block size of eight bits. We proceed this way: from the inequality above we have \( n \geq 8 + \log_2(16) \). The smallest value of \( n \) that satisfies this condition is \( n = 12 \). Thus we need a \((12,8)\) block code. The transpose of the parity check matrix \( H \) will have size \( 2 \times 12 \) by \( 8 \). The first \( 8 \) rows of \( H \) are arbitrarily chosen, with the restrictions that no row is identical zero, and all rows are distinct. A possible choice for \( H \) is:

\[
H^T = \begin{bmatrix}
1100 \\
0110 \\
0011 \\
1001 \\
1010 \\
0101 \\
1110 \\
0011 \\
1000 \\
0100 \\
0010 \\
0001 \\
\end{bmatrix}
\]

The generator matrix is:

\[
G = \begin{bmatrix}
1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\
0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \\
0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\
0 & 0 & 0 & 1 & 0 & 1 & 0 & 1 \\
0 & 0 & 0 & 0 & 1 & 0 & 1 & 0 \\
0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 \\
0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\
\end{bmatrix}
\]

The receiver forms the syndrome \( S = RH^T \) and accepts the received code vector if \( S=0 \). Single errors can be detected but cannot be corrected; multiple errors will result, in general, in incorrect decoding. The efficiency of block codes with minimum distance three (Hamming Codes) improves as the message block size is increased. We can verify that for \( k \leq 4 \), a minimum distance three code with efficiency 0.90 does exist, and that for \( k \geq 256 \), a code with efficiency 0.97 can be found.

We have seen in the above that the decoding operation consists in finding a codeword \( C \) that is the closest to the received word \( R \). This requires storing \( 2^n \) codewords and comparing \( R \) with each of them. Since each codeword is of length \( n \), the storage required contains \( n2^n \) bits. Even for modest size of \( k \) and \( n \), the storage requirement becomes excessive, and the processing requirement also becomes impractical. There is, however, a way of reducing considerably these requirements, as we will see next, in Section 4.

4. Table lookup and standard array

We will consider now a decoding scheme (table look-out) that requires the storage of \( 2^{n-k} \) syndrome vectors of length \( n-k \) and the \( 2^{k(n-k)} \) \( n \)-bit error patterns corresponding to these syndromes. Thus, the storage required will be \( 2^{n-k} \times (n-k) \) bits. For high-efficiency codes, \( 2^{n-k} \geq n \); hence, the storage required will be of the order of \( n2^{n-k} \) bits, a much smaller capacity than \( n2^n \) bits required if the table look-out approach is not used. Even with this reduction, though, the decoding scheme of block codes may be impractical. For instance, for a \((200,175)\) code, the storage requirement is of 7.6 Gigabits!!

The table look-out approach works in the following way. Suppose that a \((n,k)\) linear code is used for error correcting purposes. Let \( C_1, C_2, \ldots, C_k \) be the code vectors of \( C \). If \( R \) is the received vector, it can be any one of the \( 2^n \) \( n \)-tuples that are valid codewords. The decoder can perform the task of associating \( R \) with one of the \( n \)-tuples, by partitioning the set of \( 2^n \) \( n \)-tuples as shown in Table II. The code vectors

<table>
<thead>
<tr>
<th>( C_1 )</th>
<th>( C_2 )</th>
<th>( C_3 )</th>
<th>( \ldots )</th>
<th>( C_k )</th>
</tr>
</thead>
<tbody>
<tr>
<td>( E_1 )</td>
<td>( C_2 + E_2 )</td>
<td>( C_3 + E_3 )</td>
<td>( \ldots )</td>
<td>( C_k + E_k )</td>
</tr>
<tr>
<td>( E_2 )</td>
<td>( C_2 + E_2 )</td>
<td>( C_3 + E_3 )</td>
<td>( \ldots )</td>
<td>( C_k + E_k )</td>
</tr>
<tr>
<td>( \vdots )</td>
<td>( \vdots )</td>
<td>( \vdots )</td>
<td>( \ddots )</td>
<td>( \vdots )</td>
</tr>
<tr>
<td>( E_k )</td>
<td>( C_2 + E_k )</td>
<td>( C_3 + E_k )</td>
<td>( \ldots )</td>
<td>( C_k + E_k )</td>
</tr>
</tbody>
</table>

\( E_{1,k} \) The code vectors

\[ C_{1,k} = C_{2,k} + E_{2,k} + \ldots + C_{k,k} + E_{k,k} \]
The first elements in the second row \( E_2 \) is any one of \( 2^n \cdot 3^k \) n-tuples not appearing in the first row. Once \( E_2 \) is chosen, the second row is completed by adding \( E_2 \) to the codewords, as shown in Table II. Once the second row has been completed, an unused n-tuple \( E_3 \) is chosen to begin the third row and the sum of \( C \cdot E_2 \) (with \( i=1,2, ... ,2^k \)) are placed in the third row. The process is continued until all the \( 2^k \) n-tuples are used. The resulting array is called the standard array for the code and it consists of \( 2^k \) columns that are disjoint. Each column has \( 2^k \) n-tuples with the topmost n-tuple as a code vector. The leftmost column is the partition \( T_0 \) that will be used for decoding. The rows of the standard array are called co-sets and the first element in each row is called a co-set leader. The standard array has the property that each element is distinct and hence the columns are disjoint; furthermore, if the error pattern coincides with a co-set leader, the received error is correctly decoded. If it does not, then an incorrect decoding will result. Thus the co-set leaders are called correctable error patterns.

In order to minimize the probability of incorrect decoding, the \( 2^{n-k} \) co-set leaders are chosen to be the error patterns that are most likely to occur for a given channel. If \( E_1 \) and \( E_2 \) are two error patterns with weights \( W_1 \) and \( W_2 \), then for a channel in which only random errors are occurring, \( E_2 \) is more likely to occur than \( E_1 \), if \( W_2 > W_1 \). Therefore, when constructing a standard array, the co-set leader should be chosen as the vector with minimum weight from the remaining available vectors. A standard array has an important property that leads to a simpler decoding process: all the \( 2^k \) n-tuples of a co-set have the same syndrome and the syndromes of different co-sets are different. The one-to-one correspondence between a co-set leader (correctable error pattern) and a syndrome leads to the following procedure for decoding: a) compute the syndrome \( RH \) for the received vector \( R \). Let \( RH = S \); b) locate the co-set leader \( E_i \) that has a syndrome \( E_i R = S \); Then, \( E_i \) is assumed to be the error pattern caused by the noisy channel; c) the code vector \( C \) is obtained from \( R \) by \( C = R + E_i \). Since the most probable error patterns have been chosen as the co-set leaders, this scheme will correct the \( 2^{n-k} \) most likely error patterns introduced by the channel.

**C. CYCLIC CODES**

The research conducted on linear block codes has identified a subclass of these codes, called the cyclic codes, that have especially attractive properties, such as ease of implementation, ability to correct large numbers of random errors, long burst of errors and loss of synchronization, etc. These codes have a mathematical structure that helps considerably in the design of error-correction features and furthermore, due to their cyclic nature, require encoding/decoding equipment that is considerably simpler than required by regular block codes. A cyclic \((n,k)\) code has the property that every cyclic shift of a code word is another code word. That is, if

\[
C = [C_{n-1} \ C_{n-2} \ldots \ C_0]
\]

is a code word, so are

\[
[0 \ C_{n-1} \ C_{n-2} \ldots \ C_1]
\]

This formulation of cyclic codes suggests treating the elements of each code word as coefficient of a polynomial of degree \( n-1 \). With this convention, the codeword \( C \) can be represented with the polynomial

\[
C(x) = C_{n-1} x^{n-1} + C_{n-2} x^{n-2} + \ldots + C_0 x + C_0.
\]

The condition that every cyclic shift of a code word be another code word can be expressed as follows. That \( C(x) \) is a code word implies that \( x^l C(x) \) modulo-\((n+1)\) is also a code word for all \( l \). It can be verified that multiplication by \( x \)-modulo-\((n+1)\) results in a cyclic shift and that the coefficients of \( x^l C(x) \) modulo-\((n+1)\) are, in fact,

\[
[C_{n-1-l} \ C_{n-1-l-2} \ldots \ C_1 \ C_0 \ C_{n-1} \ldots C_{n-1}]
\]

Several interesting properties of the generator matrix of a cyclic code can be derived from the above definition. We will illustrate them by way of an example, considering again the \((15,11)\) code introduced in section B.1. This code is a cyclic code and its generator matrix, written in polynomial form, is as follows:

\[
\begin{bmatrix}
C_{n-1-l} & C_{n-1-l-2} & \ldots & C_1 & C_0 & C_{n-1} & \ldots & C_{n-1}
\end{bmatrix}
\]

(*) This Section paraphrases Lucky et al. (1968) Section 10.2.4, by permission, gratefully acknowledged, of the Publisher McGraw-Hill Book Co.
Usually the content of

During this message bit interval, the commutator samples the modulo-2 adder outputs \( c_1, c_2, c_3 \). The next message bit yields three output bits. The next message bit in the input sequence now enters \( D_1 \), while the content of \( D_2 \) is shifted into \( D_3 \), and the commutator again samples the three adder outputs. The process is repeated until the last message bit is shifted into \( D_3 \). It is important to notice that the convolutional encoder operates on the message stream in a continuous manner, thus it requires very little buffering and storage. Another important point is that each message bit has its influence on \( N \times k \) digits, where \( N \) is the size of the shift register, and \( k \) is the number of the commutator segments.

3. The decoding operation

It helps in understanding the decoding operation to make use of the code tree shown in Figure 3, which applies to the convolutional encoder shown in Figure 2. The starting point of the code tree is at left and

\[ G = \begin{bmatrix} G_1 \\ G_2 \\ G_3 \end{bmatrix} \]

where \( g(x) = x^4 + x^3 + 1 \). Encoding a \( k \)-bit data block by multiplying it by the generator matrix \( G \) is equivalent to the following polynomial operation. The polynomial representation of the information block, denoted by \( d(x) \), has a degree less than \( k \); therefore \( x^k \cdot d(x) \) has a degree less than \( n \).

\[
\frac{n-k}{g(x)} = \frac{\text{g}(x)}{g(x)} + \frac{\text{r}(x)}{g(x)}
\]

where \( q(x) \) has a degree less than \( k \) and \( r(x) \) has a degree less than \( n-k \), which is the degree of \( g(x) \). Thus, the polynomial \( x^k \cdot d(x) + r(x) \) is divisible by \( g(x) \) and is a codeword in the code generated by \( g(x) \). This word consists of unaltered \( k \)-bit information block followed by \( n-k \) linear combinations of the information bits. It must be identical to the word formed by multiplying the \( n \)-place vector \( D \) by the matrix \( G \) since, as we have seen, there is only one code polynomial of degree \( n-k \) in a cyclic \((n,k)\) code. The syndrome associated with a given \( n \)-tuple can be calculated in a similar manner. Let \( e(x) = a \cdot s(x) \) be the polynomial representation of such \( n \)-tuple. The syndrome is obtained by encoding the information section of the \( n \)-tuple and by adding the resulting check bits to the corresponding bits of the parity section of the \( n \)-tuple. That is, the syndrome \( s(x) \) is given by \( s(x) = e(x) + r(x) \), where \( r(x) \) is the remainder obtained by dividing \( e(x) \) by \( g(x) \). Since \( e(x) \) has a degree less than \( g(x) \), this is identical to the remainder obtained by dividing \( e(x) = e(x) + r(x) \) by \( g(x) \). Since \( g(x) \) divides every code word \( c(x) \), the syndrome is identical to that of \( e(x) = c(x) \). Encoding and syndrome calculation can be mechanized in a remarkably simple manner.

D. CONVOLUTIONAL CODES

1. General properties

While in the block codes, a block of \( n \) digits depends on the block of the related \( k \) input message digits, in a convolutional code, the block of \( n \) digits generated by the encoder in a certain time unit depends not only on the block of \( k \) message digits within that time unit, but also on the preceding \((N-1)\) blocks of message digits \((N \geq 3)\). Usually the values of \( n \) and \( k \) are small. Like block codes, convolutional codes can be designed to either detect or correct errors. In practice, they are used mostly for error correction. The analysis of their performance is complicated and is normally done by simulating the encoding and the decoding operations in a digital computer.

In the following sections we will give an introductory level treatment of the convolutional codes, and we will illustrate both the encoding operation and some of the decoding approaches.

2. The encoding operation

The code generated by a convolutional encoder is called a \((n,k)\) convolutional code of constraint length \( k \). The parameters of the encoder, \( k, n, \) and \( n \) are in general small integers and the encoder consists of shift registers and modulo-2 adders. An encoder for a \((3,1)\) convolutional code with a constraint length of nine bits is shown in Figure 2. The operation of the encoder proceeds as follows. We assume that the shift register is initially clear. The first bit of the input data is entered into \( D_1 \). During this message bit interval, the commutator samples the modulo-2 adder outputs \( c_1, c_2, c_3 \). Thus, a single message bit yields three output bits. The next message bit in the input sequence now enters \( D_1 \), while the content of \( D_2 \) is shifted into \( D_3 \), and the commutator again samples the three adder outputs. The process is repeated until the last message bit is shifted into \( D_3 \). It is important to notice that the convolutional encoder operates on the message stream in a continuous manner, thus it requires very little buffering and storage. Another important point is that each message bit has its influence on \( N \times k \) digits, where \( N \) is the size of the shift register, and \( k \) is the number of the commutator segments.

3. The decoding operation

It helps in understanding the decoding operation to make use of the code tree shown in Figure 3, which applies to the convolutional encoder shown in Figure 2. The starting point of the code tree is at left and

(*) This section paraphrases Shanmugan (1979), Section 9.6, by permission, gratefully acknowledged, of the Publisher John Wiley & Sons.
it corresponds to the situation before the occurrence of the 1st message bit \( d_i \). We assume that the message bits \( d_i \) and \( d_{i+1} \) are zero. The paths shown in the code tree are generated by using the rule that we shall diverge upward from a node of the tree when the input bit is 0. The starting node (A) corresponds to \( d_i = 0 \) and \( d_{i+1} = 0 \). Then, if \( d_i = 0 \), we move upward from the initial node and the coder output is 000. Nodes 1, 2, and 3 in Figure 2 may be considered as starting nodes for \( d_{i+1} \) with \( d_i = 0, 01, 10, \) and 11 respectively. For any given starting node, the first message bit influences the code blocks generated from the starting node and the two succeeding nodes. Thus each message bit will have an effect on nine code digits and there are eight distinct 9-bit code blocks associated with each starting node.

The code tree can be used as follows in a decoding operation called the exhaustive tree-search method of decoding. In the absence of noise, the codewords will be received as transmitted. In this case, it is simple matter to reconstruct the transmitted bit sequence. We simply follow the codeword through the code tree bit by bit at a time (as for the example considered here). The transmitted message is then reconstructed from the path taken through the tree. The presence of noise introduces transmission errors; in this case the following procedure can be used for reconstructing the transmitted codeword. Consider the 1st message digit \( d_i \) that has an influence on n-bit in the codeword. For the example shown in Figures 2, 3. and 4, n=3, so that \( d_i \) has an effect on nine code digits. Hence, in order to deduce \( d_i \), there is no point in examining the codeword beyond the nine-digit block that has been influenced by \( d_i \). On the other hand, we would lose none of the benefits of the code, if we would use less than nine bits of the received codeword. If we assume that \( d_i = 0 \), and \( d_i+1 = 0 \) have been correctly decoded, then a starting node is defined by \( d = 0 \) and \( d+1 = 2 \) and we can identify eight distinct and valid 9-bit code blocks that emerge from this node. We compare the 9-bit received code block we are examining with the eight valid code blocks, and discover the valid code block closest to the received code block (closest in Hamming distance). If this valid code block corresponds to an upward path from the starting node on the code tree, then \( d_i \) is decoded as 0; otherwise, it is decoded as 1. After \( d_i \) is decoded, we use the decoded values of \( d_{i+1} \) and \( d_{i+2} \) to define a starting node for decoding \( d_i+1 \). This procedure is repeated until the entire message sequence is decoded.

The exhaustive tree-search method of decoding convolutional codes, briefly illustrated above, becomes impractical as \( N \) becomes large, since the decoder has to examine \( 2^N \) branch sections of the code tree. Another decoding scheme avoids this lengthy process; it is called the Sequential Decoding Scheme. In sequential decoding, at the arrival of a nine-bit code block, the decoder compares these bits with the code blocks associated with the two branches diverging from the starting node. The encoder follows an upward or downward path (hence it decodes a message bit as 0 or 1, respectively) in the code tree, depending on which of the code blocks exhibit the fewest discrepancies with the received bits.

If a received code block contains transmission errors, then the decoder might make an error and start out on a wrong path in the code tree. In such a case, the entire continuation of the path taken by the encoder will be in error. If the decoder keeps a running record of the total number of discrepancies between the received code bits and the code bits encountered along its path, then the likelihood is great that, after having made the wrong turn at some node, the total number of errors will grow more rapidly than in the case that the decoder follows the correct path. The decoder can be programmed to respond to such situations by retracing its path to the node at which an apparent error has been made, and then taking an alternate branch out of that node. In this way, the decoder will eventually find a path through the code tree. When such a path is found, the decoder decides about the first message bit. Similarly, the second message bit is then determined based on the basis of the path searched out by the decoder, again \( N \) branches long.

The decoder begins retracing when the number of accumulated errors exceeds a threshold, as shown in Figure 4. Since every branch in the code tree is associated with \( n \) bits, then, on the average over a long path of \( n \) branches, we can expect the total number of bit differences between the decoder path and the corresponding received bit sequence to be \( (P(n)m)N \) even when the correct path is being followed. The number of bit errors accumulated will oscillate about \( E(i) \) (see Figure 4), if the encoder is following the correct path. The accumulated bit error will, on the contrary, diverge sharply from \( E(i) \) soon after a wrong decoder decision (see path 2 in Figure 4). When the accumulated errors exceed a discard level (see Figure 4), the decoder decides that an error has been made and retraces its path to the nearest unexplored path and starts moving forward again. After some trial and error, an entire \( N \) node section of the code tree is retraced and at this point a decision is made about the message bit associated with this \( N \) node section. Thus, the sequential decoder operates on short code blocks most of the time, and reverts to trial and error search over long code blocks only when it judges that an error has been made.

4. Recapitulation of the properties of convolutional codes

Although the theory of convolutional codes is not as well developed as that of block codes, several practical convolutional encoders/decoders have been built, for use in various applications. Convolutional codes are many of the basic properties of block codes: a) they can be encoded using simple shift registers and modulated-address; b) while decoding is difficult, several classes of codes have been found for which the amount of equipment required for decoding is not excessive; c) practical convolutional codes exist that are capable of correcting random and burst types of errors. Their advantages over the block codes are several: 1) since they operate on smaller blocks of data, the decoding delay is small; 2) smaller amount of storage hardware is required; 3) loss of synchronization is not as serious a problem as with block codes. In summary, convolutional codes, though not as well developed and more difficult to analyze than block codes, are competitive with block codes in many applications.
We will illustrate in this section the mechanization of some of the coding schemes discussed in the course of the Lecture. We will specialize our treatment to the encoding of cyclic codes, touching base also with syndrome calculation, error detection, and error correction. Some mathematics is still here, but equipment block diagrams make their appearance.

We recapitulate that encoding consists of appending a set of parity checks to the data block before transmission; that the syndrome is simply the modulo-2 sum of these checks after transmission and the check bits calculated on the received data block at the decoder; that error detection consists of determining whether or not the syndrome is the all-zero \((n-k)\)-tuple \((0,0,\ldots,0)\); if it is not, errors have occurred; that these errors can usually be corrected by adding to the received word the error pattern associated with the syndrome; that this association of error pattern with syndrome is essentially the decoding operation.

As an example of encoding mechanization, let's consider again the equation that was introduced in Section C:

\[
n-k \quad d(x) \quad r(x) + \frac{q(x)}{g(x)}
\]

where \(g(x)\) denotes the generator polynomial of the code and \(x^{n-k}d(x) + r(x)\) is the \(n\)-bit cyclic codeword into which a \(k\)-bit data block \(d(x)\) has to be encoded. Since the data bits are transmitted without alteration, encoding consists simply of determining \(r(x)\). The necessary division can be performed with the circuit in Figure 5. In the figure, the meaning of the symbols is as follows: 1) \(\oplus\) denotes a single binary shift register stage; 2) \(\oplus\) denotes an Exclusive-OR (XOR) or modulo-2 adder; 3) \(\circ\) simply denotes a connection, or the lack of one, depending on whether \(f\) is 0 or 1, respectively.

Encoding is accomplished as follows: the data polynomial \(d(x)\) is shifted into the feedback shift register, as shown in Figure 5. After \(n-k\) shifts, the register contains the \(n-k\) high-order terms of \(x^{n-k}d(x)\). After the last data bit has been fed into the register, the feedback connection is broken, by moving the switch from position D (data) to position P (parity), and the content of the register is shifted to the channel. That this circuit actually divides \(x^{n-k}d(x)\) by \(g(x)\) to produce the \((n-k)\)-bit remainder \(r(x)\) can be seen by considering the following example. Let's use again the \((5,11)\) code already introduced in this Lecture. The generator polynomial of this code is \(g(x) = x^4 + x^3 + 1\). Suppose that the data polynomial \(d(x) = x^6 + x^3 + x\) is to be encoded. The remainder \(r(x)\) can be obtained by dividing \(x^6d(x)\) by \(g(x)\). Thus:

\[
x^6 + x^3 + x \div x^4 + x^3 + 1 = x^2 + x + 1 + r(x)
\]

Let's consider now the encoder for this code, shown on Figure 6. The first four shifts merely serve to load the first four terms of the dividend into the register. Table III shows the contents of the register as the encoding process is performed. Also shown are the dividends in the above division which correspond to the register contents at various stages of the encoding process.

<table>
<thead>
<tr>
<th>Table III</th>
<th>Comparison of Register Contents &amp; Dividends</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Multi</strong></td>
<td><strong>Register Contents</strong></td>
</tr>
<tr>
<td>0</td>
<td>(x^5)</td>
</tr>
<tr>
<td>1</td>
<td>(x^4)</td>
</tr>
<tr>
<td>2</td>
<td>(x^3)</td>
</tr>
<tr>
<td>3</td>
<td>(x^2)</td>
</tr>
<tr>
<td>4</td>
<td>(x^1)</td>
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<tr>
<td>5</td>
<td>(x^0)</td>
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<tr>
<td>6</td>
<td>(x^0)</td>
</tr>
<tr>
<td>7</td>
<td>(x^1)</td>
</tr>
<tr>
<td>8</td>
<td>(x^2)</td>
</tr>
<tr>
<td>9</td>
<td>(x^3)</td>
</tr>
<tr>
<td>10</td>
<td>(x^4)</td>
</tr>
<tr>
<td>11</td>
<td>(x^5)</td>
</tr>
</tbody>
</table>

(*) This Section paraphrases Lucky et al., (1968), Section 11.1, by permission, gratefully acknowledged, of the Publisher McGraw-Hill Book Co.
After the first four shifts, the four high-order bits of \( x^d(x) \) occupy the register. On the next shift, a 1, corresponding to the quotient term \( x^{10} \), is emitted. Thus, \( x^d(x) \) is added into the stages following the feedback connections, and the register contents then correspond to the new dividend, obtained by adding \( x^{10}(x) \) to the first dividend. The key point is that when the register output is 1, the dividend is modified exactly as in the division process; likewise when it is 0, nothing is done in either case.

Since the first \( n-k \) shifts serve only to load the register, the encoder of Figure 5(a) can be modified into the configuration of Figure 5(b). In the latter figure, those load shifts are not necessary. The feedback information, which is simply the sum of the high-order bit of the dividend and the various past multiples of \( g(x) \), is the same in either case. The contents of the register differ until after the \( n-k \) shift of Figure 5(a) (the \( n-k \) shift of Figure 5(b)). At that time, the dividend has been shifted completely through the encoder, and thus both registers contain \( r(x) \).

Because it requires \( n-k \) fewer shifts, the circuit of Figure 5(b) is usually preferable to that of Figure 5(a) for encoding serial data. Encoding is performed here by shifting the data sequence simultaneously into the register and onto the line. After the last data bit has been shifted out, the switch is thrown from D to P, and the \( n-k \) parity bits are shifted out. This leaves the register empty and ready to accept the next data bit of the next word, immediately.

Syndrome calculation differs from encoding only in that the received parity bits must be added to the checks calculated on the received data. The circuit of Figure 5(a) performs this addition automatically if the received parity bits are shifted in immediately after the data. The circuit in Figure 6 yields the same result that is, the output is the syndrome.

Concerning the error detection, this function can be implemented simply by adding a flip-flop to the output of the syndrome generator. If one or more \( 1 \)'s appear in the syndrome, the flip-flop sets and an error has been detected; otherwise, the received message is a code word. Error correction is simply an association of a syndrome with an error pattern. This association can be visualized conveniently in terms of the standard array. A given code consists of exactly \( 2^{n-k} \) distinct cosets, including the code itself, with one error pattern in each coset as correctable. Thus, by choosing the most probable error pattern in each coset as the nearest neighbor, the probability of erroneous decoding is minimized.

F. CODING APPLICATIONS TO HF COMMUNICATIONS

Most of the coding applications to HF communications have consisted thus far of error detection through the use of parity checks, and of automatic error correction by retransmission (ARQ). Forward error correction has waited considerably before gaining even partial acceptance, essentially because of the complexity of the required circuits. However, due to the technological progress, these codes become increasingly practical and their use widespread. Interleaving of message bits over a period longer than the expected fading cycle is an effective way to distribute the bit errors, so that coding techniques can be used to correct them and achieve reduction in error rates of several orders of magnitude. This is of course at the expense of the information rate. The manner in which coding is used depends upon the nature of the signaling technique employed by the link. A method that involves the transmission of short packets of information is not well suited to the use of interleaving, since the packets will be in general much shorter than a fade-out. Also, if a high percentage of packets is error-free, it is advantageous to use only error detection with each packet, and to rely on repeats for error correction.

In algebraic encoding, in addition to the information to be transmitted, redundant information is inserted into the channel, as we have seen previously in this lecture. These check bits may be used for forward error correction and for error detection only. Its purpose, in HF communications, is usually to reduce the sensitivity to the deleterious effects of deep fades. Because these fades can have durations beyond 0.1 seconds, the code must be very long and must have a structure suitable for the correction of error bursts. The most common techniques are to use either very long recurrent codes or short codes with a considerable number of interleaved blocks. The latter approach is used to randomize the effect of burst errors. Decoding of recurrent codes as well as interleaving and de-interleaving cause transmission time delays of about 1 to 2 seconds. Code rates between 1/2 and 4/5 are used if what is required is only error detection. Short block codes (~ 50 bits) may be used under certain conditions. Their effectiveness is however limited because of the high probability that may characterize the number of errors in a code word.

Present state-of-the-art transmission systems use ARQ procedures to increase communication reliability: error detection is based on the recognition of errors in the transmission of a single character. The application of systematic block codes would be already a substantial improvement. Concerning a code's ability to correct both burst errors and random errors, no analytical method for constructing such a code has been developed thus far. However, there are useful results, applicable to specific cases: a) a subclass of cyclic codes has been found that correct both types of errors effectively - however, they either have to be used for low data rates, or be very long; b) random-error correcting codes can be designed that have some simultaneous burst-correction capability, provided that the codes are not used to their fullest random-error correcting capability; c) multiplying a generator polynomial of a cyclic code with \( d(x) = 1 \) produces a code which is capable of simultaneously correcting all bursts of length \( t+1 \), a result of practical importance only for the cases in which \( t \) has small values.

An interesting application of coding to HF communications is that of the 2.4 Kilobits/sec Linear Prediction Encoding (LPC) used in the HF links of the NATO network. In this code, the system preamble uses a Bose-Chaudhuri-Hocquenghem (BCH) error correction code of length 252 bits (~ 252.128), while each digital voice's word is encoded in a (256,12) block code.
G. CONCLUSIONS

The use of coding in HF communications is expected to gradually expand from present-day limited application, hand-in-hand with the progress in microprocessor technology, and with the ever greater easiness by which complex circuitry is mechanized.

It is hoped that this introductory lecture did strike a balance in pointing out both the potential usefulness of codes in HF communications, and the complexity of the required circuitry. The material of this lecture, complemented with readings from the bibliographic references given in Section H, should be sufficient introduction to coding, and enough preparation for understanding other lectures of this Series on coding apparatus, and for approaching with confidence coding problems of the HF communications practice.

H. BIBLIOGRAPHIC REFERENCES

Fig. 1  Block diagram of a communications link that uses coded transmission
Fig. 2  An example of convolutional encoder, with $N = 3$, $n = 3$, $k = 1$ (from Shanmugan [1978], [4])
(by permission of the Publisher John Wiley & Sons)

Fig. 3  Code tree for the convolutional encoder of Figure 2
(from Shanmugan [1978], [4])
(by permission of the Publisher John Wiley & Sons)
Fig. 4  Threshold setting in sequential decoding ($P_e$ = probability that a received bit is in error)
(from Shanmugan (1979), [4]) (by permission of the Publisher John Wiley & Sons)

Fig. 5  Two (n-k) stage encoding circuits for the cyclic code generated by $g(x) = x^3 + g_{19} x^{19-1} + \ldots$
$g_3 x^3 + g_1 x + 1$ (from Lucky et al., (1968), [5]) (by permission of the Publisher McGraw-Hill Book Co.)

Fig. 6  Encoders for the (15,11) code. (a) An n-k = 4-stage encoder (b) An k = 11-stage encoder
(from Lucky et al., (1968), [5]) (by permission of the Publisher McGraw-Hill Book Co.)
SUMMARY

Digital communications over High Frequency radio channels are limited by the effects of time varying multipath signals and an impulsive noise characteristic. Modulation techniques which utilize adaptive receiver structures in conjunction with advanced error correction coding concepts can provide quality communication at both low data rates around 100 bps and high data rates around 2400 bps. In this tutorial paper, the multipath channel is examined and two basic constraints are introduced. When the learning constraint is satisfied, it is possible to estimate the channel multipath gain and phase components. The diversity constraint establishes the necessary condition for implicit diversity. For low data rate applications where Intersymbol Interference (ISI) is negligible, adaptive receivers are discussed when both learning and diversity constraints are satisfied. An incoherent adaptive receiver is discussed for applications where the learning constraint is not satisfied. For high data rate applications, both constraints are satisfied in an HF application but ISI effects are severe. Adaptive techniques including equalizers and maximum likelihood sequence estimators are discussed. Experimental results from HF channel simulator tests are presented in comparison of nonadaptive and adaptive high speed modems. We discuss the use of error correction coding to protect against impulsive noise and show that multipath fading reduces the theoretical performance capability by only 1 to 1.5 dB when proper coding and interleaving are employed. Performance of practical coding schemes using channel state information are used to show the potential performance on an HF channel.

I. INTRODUCTION

HF radio uses frequencies in the range from 2 to 30 MHz. At these frequencies, communications beyond line-of-sight is due to refractive bending of the radio wave in the ionosphere from ionized layers at different elevations. In most cases more than one ionospheric "layer" causes the return of a refracted radio wave to the receiving antenna. The impulse response of such a channel exhibits a discrete multipath structure. The time between the first arrival and the last arrival is the multipath maximum delay difference. Changes in ion density in individual layers due to solar heating cause fluctuations in each multipath return. This time varying multipath characteristic produces alternately destructive and constructive interference. In addition to these channel variations, the received signal includes additive noise which may be impulsive in nature and it may also include interference from other users.

To provide successful communications under these sets of conditions requires sophisticated receivers and the use of error correction coding techniques. This paper discusses adaptive receiver structures for the HF channel and summarizes some of the more important error correction coding considerations. In Section 2 the important characteristics of the fading multipath channel are defined including two constraints which are critical for receiver adaptivity and for extraction of diversity from the multipath structure. In Section 3 adaptive receivers are discussed for both the negligible and significant intersymbol interference conditions. Both coherent and incoherent receivers are also treated. In Section 4 some recent results from experiments on high speed HF modems are summarized. Error correction coding considerations are presented in Section 5.

2. FADEING MULTIPATH CHANNELS

For digital communication over HF radio links, an attempt is made to maintain transmission linearity, i.e., the receiver output is a linear superposition of the transmitter input plus channel noise. This is accomplished by operation of the power amplifier in a linear region or with saturating power amplifiers using constant envelope modulation techniques. For linear systems, multipath fading can be characterized by a transfer function of the channel $H(f,t)$. This function is the two dimensional random process in frequency $f$ and time $t$ that is observed at carrier modulation at the output of the channel when sine wave excitation at the carrier frequency is applied to the channel input. For any continuous random process, we can determine the minimum separation required to guarantee decorrelation with respect to each argument.

For the time varying transfer function $H(f,t)$ let $t_d$ and $f_d$ be the decorrelation separations in the time and frequency variables, respectively. If $t_d$ is a measure of the time decorrelation (coherence time) in seconds, then

$$t_d = \frac{1}{\sigma_d} \text{ Hz}$$

is a measure of the fading rate or bandwidth of the random channel. The quantity $\sigma_d$ is often referred to as the Doppler spread because it is a measure of the width of the received spectrum when a single sine wave is transmitted through the channel. The dual relationship for the frequency decorrelation $f_d$ (coherence bandwidth) in Hz suggests that a delay variable
defines the extent of the multipath delay. The quantity $a_t$ is often referred to as the multipath delay spread as it is a measure of the width of the received process in the time domain when a single impulse function is transmitted through the channel.

The range of values for these spread factors for HF communication are

$$a_t = 0.1 - 1.0 \text{ Hz}$$

$$a_g = 0.5 - 5 \text{ milliseconds}$$

where the symbol $\approx$ denotes "on the order of".

The spreads can be defined precisely as moments of spectra in a channel model [1] which assumes Wide Sense Stationarity (WSS) in the time variable and Uncorrelated Scattering (US) in a multipath delay variable. This WSSUS model and the assumption of Gaussian statistics for $H(f,t)$ provide a statistical description in terms of a single two-dimensional correlation function of the random process $H(f,t)$.

This characterization has been quite useful and accurate for a variety of radio link applications. However the stationarity and Gaussian assumptions are not necessary for the utilization of adaptive signal processing techniques on these channels. What is necessary is first that sufficient time exist to "learn" the channel characteristics before they change and second, that decorrelated or independent frequency bands be excited such that a diversity effect can be realized. These conditions are reflected in the following two relationships in terms of the previously defined channel factors, the data rate $R$, and the bandwidth $B$:

$$R(\text{b/s}) \gg a_t(\text{Hz}) \quad \text{Learning Constraint}$$

$$R(\text{Hz}) \geq a_g(\text{Hz}) \quad \text{Diversity Constraint}$$

where the symbol $\gg$ denotes "on the order of or greater than".

The learning constraint insures that sufficient signal-to-noise ratio (SNR) exists for reliable communication at rate $R$ over the channel. Clearly if $R = a_x$, the channel would change before significant energy for measurement purposes could be collected, when $R \gg a_x$, the received data symbols can be viewed as the result of a channel sounding signal and appropriate processing can generate estimates of the channel character during that particular stationary epoch. The signal processing techniques in an adaptive receiver do not necessarily need to measure the channel directly in the optimization process but the requirements on learning are approximately the same. If only information symbols are used in the sounding signal, the learning mode is referred to as Decision-Directed. When digital symbols known to both the transmitter and receiver are employed, the learning mode is called Reference-Directed. An important advantage of digital systems is that in many adaptive communications applications, adaptation of the receiver with no wasted power for sounding signals can be accomplished using the decision-directed mode. This is not necessarily true in digital systems because of the finite number of parameters or levels in the transmitted source symbols and the high likelihood that receiver decisions are correct.

Diversity in fading applications is used to provide redundant communications channels so that when some of the channels fade, communication will still be possible over the others that are not in a fade. Some of the forms of diversity employed in HF systems are space using multiple antennas, polarization, frequency, and time. These diversity techniques are sometimes called implicit diversity because of their externally visible nature. An alternate form of diversity is termed implicit frequency diversity because the channel itself provides redundancy. In order to capitalize on this implicit diversity for added protection, proper receiver techniques have to be employed to collect redundant information. The potential for implicit frequency diversity arises because different parts of the frequency band fade independently. Thus, while one section of the band may be in a deep fade the remainder can be used for reliable communications. However, if the transmitted bandwidth $B$ is small compared to the frequency correlation interval $f_c$, the entire band will fade and no implicit diversity can result. Thus, the second constraint $B \gg f_c$ must be met if an implicit diversity gain is to be realized. In diversity systems a little decorrelation between alternate signal paths can provide significant diversity gain. Thus it is not necessary for $B \gg f_c$ in order to realize implicit frequency diversity gain although the implicit diversity gain clearly increases with the ratio $B/f_c$. Note that the condition $B \gg f_c$ does not preclude the use of implicit diversity because the appropriate signal technique can be used in the modulation process to spread the transmitted information over the available bandwidth $B$. We shall distinguish between these low data rate conditions because the appropriate receiver structures take on somewhat different forms.

The implicit diversity effect described here results from decorrelation in the frequency domain in a slow fading ($R \gg a_t$) application. This implicit frequency diversity can in some circumstances be supplemented by an implicit time diversity ef-
foot which results from decorrelation in the time domain. In fast fading applications \( R > 2 \) redundant symbols in a coding scheme can be used to provide time diversity provided the code words span more than one fade epoch. In slow fading applications typical of HF communication this condition of spanning more than one fade epoch can be realized by interleaving the code words to provide large time gaps between successive symbols in a particular code word. The interleaving process requires the introduction of signal delay longer than the time decorrelation separation \( t_d \). In practical applications which require transmission of digitized speech, the required time delay is unsatisfactorily long for two-way speech communication. For these reasons there is more emphasis on implicit frequency diversity techniques in practical systems. The receiver structures to be discussed next are applicable to situations where the implicit frequency diversity applies. In a subsequent section we discuss error correction coding techniques which combined with interleaving exploit the implicit time diversity of the channel.

3. ADAPTIVE RECEIVER STRUCTURES

We consider a general modulation system which accepts binary input data at a rate \( R \) and converts each group of \( \log_2 M \) bits into a sample value which can take on one of \( M \) values. This \( M \)-ary discrete sample \( a_k \) is to be communicated over the channel using a modulation technique which forms a one-to-one correspondence between the sample \( a_k \) and the waveform structure of a transmitted pulse. Independent modulation of quadrature carrier signals (i.e., \( \sin 2\pi f_0 t \) and \( \cos 2\pi f_0 t \), \( f_0 \) = carrier frequency) is included in this class. An important example with optimum detection properties is Quadrature Phase Shift Keying (QPSK) which transmits the sample set \( \{a_k = \pm 1\} \) by changing the sign of quadrature carrier pulses in accordance with the sign of the real and imaginary parts of the source sequence \( \{a_k\} \).

3.1 Receivers for Channels with Negligible Intersymbol Interference

If each sample \( a_k \) can be one of \( M \) possible waveforms (\( M = 4 \) for QPSK), the transmitted data rate is

\[
R = \frac{\log_2 M}{T}
\]

where \( 1/T \) is the transmitted symbol rate.

Many HF channel applications are signal-to-noise ratio limited rather than bandwidth limited. In order to maximize signal detectability, only a few waveform choices are usually employed in these applications. When the symbol period \( T \) is much greater than the total width of the multipath dispersion of the channel, only a small portion of adjacent symbols interfere with the detection of a particular symbol. For the slow fading application, the diversity constraint requires that the signal bandwidth \( B \) be on the order of or larger than the frequency decorrelation interval \( f_d \). Conditions for negligible intersymbol interference (ISI) and adaptive processing to obtain implicit diversity are then

\[
T >> 2\pi f_d \quad \text{and} \quad B \geq f_d
\]

When the number of waveform choices \( M \) is small, these conditions imply a low data rate system relative to the available bandwidth, i.e., a bandwidth expansion system. The low data rate condition for implicit frequency diversity can be expressed in terms of the data rate and bandwidth as

\[
R \ll B \log_2 (M)
\]

In the absence of intersymbol interference, it is well known \cite{2} that the optimum detection scheme contains a noise filter and a filter matched to the received pulse shape. The optimum noise filter has a transfer function equal to the reciprocal of the noise power spectrum \( K(f) \). When the additive noise at the receiver input is white, i.e., its spectrum is flat over the frequency band of interest, the noise filter can be omitted in the optimum receiver. The optimum receiver for a fixed channel transfer function \( H(f) \) then contains a cascade filter with component transfer functions

\[
R(f) = \frac{1}{|H(f)|^2} R^*(f)
\]

where the * denotes complex conjugation. In practical applications, signal delay must be introduced in order to make these filters realizable.

In general \( M \) and \( H \) channel with time and the adaptive receiver must track variations. The tapped-delay-line (TDL) filter is an important filter structure for such channel applications. The TDL filter shown in Figure 1 consists of a tapped delay line with signal multiplications by the tap weight \( w_i \) for each tap. For a hand-
pass system of bandwidth \( R \), the sampling theorem states that any linear filter can be represented by parallel TDL filters operating on each quadrature carrier component with a tap spacing of \( 1/R \) or less. The optimum receiver can then be realized by a cascade of two such parallel TDL quadrature filters: one with tap weights adjusted to form the noise filter, the second with tap weights adjusted to form the matched filter. Since the cascade of two handlimited linear filters is another handlimited filter, in some applications it is more convenient to employ one TDL to realize \( H(f) \) directly. In practice, signals cannot be both time and frequency limited so that these TDL filters can only approximate the ideal solution. One advantage of the TDL filter is the convenience in adjusting the tap weight voltage as a means of tracking the channel and noise spectrum variations.

The optimum receiver requires knowledge of the noise power spectrum \( K(f) \) and the channel transfer function \( H(f) \). When \( K(f) \) is not flat over the band of interest, the input noise process contains correlation which is to be removed by the noise filter. Techniques to reduce correlated noise effects include (1) prediction of future noise values and cancellation of the correlated component, (2) mean square error filtering techniques using an appropriate error criterion, and (3) noise excision techniques where a Fast Fourier Transform is used to identify and excise noise peaks in the frequency domain. The problem of noise filtering is usually important in bandwidth expansion systems because of interference from other users as well as hostile jamming threats.

The realization of the matched filter depends on the amount of time coherence. When the learning constraint \( R \gg s_{c} \) is satisfied, there is enough time to learn the channel and the matched filter structure and subsequent detection process can be accomplished coherently, i.e., with known amplitude and phase for each multipath return. As \( R \) decreases relative to \( s_{c} \), a degradation due to noisy estimates increases. When the learning constraint is not satisfied, incoherent detection must be used to avoid this noisy estimate problem. We consider these two conditions separately.

### 3.1.1 Coherent Reception, Learning Constraint Satisfied

When there is enough time coherence to learn the channel characteristics, an important realization of the matched filter, a RAKE TDL filter, using the concepts developed by Price and Green [1], can be used to adaptively derive an approximation to \( H^{*}(f) \). A RAKE filter is so named because it acts to " rake" all the multipath contributions together. This can be accomplished using the TDL filter shown in Figure 2, where the TDL weights are derived from a correlation of the tap voltages with a common test sequence, i.e., \( S(t) \). This correlation results in estimates of the equivalent TDL channel tap values. Complex notation is used here in Figure 2 to represent the quadrature components for a bandpass process. The tap values are complex in this representation. By proper time alignment of the test sequence, the RAKE filter tap weights become estimates of the channel tap values but in inverse time order as required in a matched filter design. For adaptation of the RAKE filter, the test sequence may be either a known sequence multiplexed in with the modulated information or it may be receiver decisions used in a decision-directed adaptation.

An alternate structure for realizing the matched filter is a re-circulating delay line which forms an average of the received pulses. This structure was proposed as a means of reducing complexity in a RAKE filter design [1] for a frequency-shift-keying system. For a Pulse Amplitude Modulation system the structure would take the form shown in Figure 1. An inverse modulation operation between the input signal and a local replica of the signal modulation is used to strip the signal modulation from the arriving signal. The re-circulating delay line can then form an average of the received pulse which is used in a correlator to produce the matched filter output. This correlation filter is considerably simpler than the RAKE TDL filter shown in Figure 2.

In both the RAKE TDL and correlation filter, an averaging process is used to generate estimates of the received signal pulse. Because this signal pulse is imbedded in receiver noise it is necessary that the measurement process realize sufficient signal-to-noise ratio. This fundamental requirement is the basis for the learning constraint

\[ R(h/s) \gg s_{c} (Hz) \]

introduced earlier. If the signal rate \( R \) from which adaptation is being accomplished is no greater than the channel rate \( s_{c} \), then the channel will change before the averaging process can build up sufficient signal-to-noise ratio for an accurate measurement. This requirement limits the application of adaptive receiver techniques with implicit frequency diversity gain to slow fading applications relative to the data rate. In many HF channel applications the fade rates are on the order of Hz and data requirements are hundreds of times larger.

### 3.1.2 Incoherent Reception, Learning Constraint Not Satisfied

For data rate applications on the order of tens of bits/second, the data rate \( R \) may not be large enough relative to the local oscillator to estimate the channel gain and phase values for coherent detection. This condition is even more likely in aircraft communication or auroral HF transmissions both of which have increased Doppler spread. The phase information, when not available, the communicator generally selects an orthogonal set of waveforms rather than the coherent choice of antipodal or quadrature antipodal. Although binary orthogonal signaling has a 3 dB power distance between transmitted signals than binary antipodal, this distance
loss relative to binary antipodal signaling is improved by using more orthogonal waveforms. For $M$-ary orthogonal signaling in a nonfading channel application, the bit error probability can be made to exponentially tend to zero when $M > 16 \ln 2 \times I_{15}$. The optimum receiver however requires a matched filter for each orthogonal waveform as there is a significant complexity disadvantage as $M$ increases.

In a fading channel, more waveform choices implies a form of diversity. However in this application there is a performance limit to $M$ because unlike the coherent detection case, performance does not monotonically improve with increased diversity. In a noncoherent system, a square law combiner structure is used to sum the effective diversity signals. Qualitatively when the bit energy per diversity is not somewhat larger than the additive noise, a signal suppression effect results. For a fixed symbol energy, more diversity implies a smaller value of bit energy per diversity. Quantitatively, Pierce [16] has shown that the optimum diversity in an incoherent system is approximately

$$D_{\text{opt}} = \frac{1}{\sqrt{N}}$$

In an HF channel application, the effective diversity order is a function of the channel statistics. In the limit of large signal-to-noise ratios incoherent systems are poorer than coherent systems by about 5.1 dB [6] when the incoherent system operates at the optimum diversity, but for other channel conditions the difference will be larger. For this reason, it is always desirable from a performance viewpoint to use coherent systems when the fading constraint is satisfied.

The optimum incoherent receiver in an $M$-ary orthogonal signaling scheme requires a noise filter followed by a matched filter for each of the $M$ waveform possibilities. The output of the $M$ matched filters can be used to form a hard or soft decision inputs to the decoder. A main delay line filter is used in the matched filter to isolate the various multipath returns. Figure 4 illustrates a $4M$ matched filter for one of the $M$ waveforms. At each tap of the correlator is performed with the particular waveform for this matched filter. The correlation operation integrates over the waveform symbol period. The magnitude squared of the correlator output at each multipath delay forms the set of sufficient statistics for this particular waveform hypothesis. These statistics are weighted by attenuation values which are a function of the multipath power vs. delay profile. This profile can be estimated by averaging the correlator output for a particular tap from all matched filters over a period of time for which the multipath profile remains fixed.

3.1.1 Summary of Small-ISI Adaptive Receiver

The receiver for this small-ISI example has in general a noise filter to accentuate frequencies where noise power is weakest, and a matched filter structure which coherently recombines the received signal elements to provide the implicit diversity gain. The implicit diversity can be viewed as a frequency diversity because of the decorrelation of received frequencies. The matched filter in this view is a frequency diversity combiner which combines each frequency coherently or incoherently.

An important application of this low data rate system is found in jamming environments where excess bandwidth is used to decrease jamming vulnerability. In more benign environments, however, many communication requirements do not allow for a large bandwidth relative to the data rate and if implicit diversity is to be utilized in these applications, the effects of intersymbol interference must be considered.

3.2 HIGH DATA RATE RECEIVERS

When the transmitting symbol rate is on the order of the frequency decorrelation interval of the channel, the frequencies in the transmitted pulse will undergo different gain and phase variations resulting in reception of a distorted pulse.

Although there may have been no intersymbol interference (ISI) at the transmitter, the pulse distortion from the channel medium will cause interference between adjacent samples of the received signal. In the time domain, ISI can be viewed as a smearing of the transmitted pulse by the multipath thus causing overlap between successive pulses. The condition for ISI can be expressed in the frequency domain as

$$T^{-1} f_{\text{d}}(Hz) \geq f_{\text{d}}(Hz)$$

or in terms of the multipath spread

$$T(\text{sec}) \leq 2\tau_{\text{g}} (\text{sec})$$

Since the bandwidth of a digital modulated signal is at least on the order of the symbol rate $T^{-1} Hz$, there is no need for bandwidth expansion under ISI conditions in order to provide signal occupancy of decorrelated portions of the frequency band for implicit diversity. However it is not obvious whether the presence of the intersymbol interference can wipe out the available implicit diversity gain. Within the last decade it has been established that adaptive receivers can be used which cope with the intersymbol interference and in most practical cases wind up with a net implicit diversity gain. These receiver structures fall into three general classes: correlation filters with time gating, equalizers, and maximum likelihood detectors.
3.2.1 Correlation Filters

These filters approximate the matched filter portion of the optimum no ISI receiver. The correlation filter shown in Figure 3 would fail to operate correctly when there is intersymbol interference between received pulses because the decision errors would add and overwhelm the correct pulses incoherently. Let the symbol duration be less than the symbol interval, this condition can be alleviated by transmitting a time gated pulse whose "off" time is approximately equal to the width of the channel multipath. The multipath causes the gated transmitted pulse to be smeared out over the entire symbol duration but with little or no intersymbol interference. The correlation filter can then be used to match the received pulse and provide implicit diversity [7]. In a configuration with both explicit and implicit diversity, moderate intersymbol interference can be tolerated because the diversity combining aids signal components coherently and ISI components incoherently. Because the off-time of the pulse can not exceed 100, this approach is clearly data rate limited for fixed multipath conditions. Because of this data rate limitation, this type of ISI receiver has had little application in HF systems.

3.2.2 Adaptive Equalizers

Adaptive equalizers are linear filter systems with electronically adjustable parameters which are controlled in an attempt to compensate for intersymbol interference. Tapped delay line filters are a common choice for the adaptive equalizer structure. Adaptive filters are widely employed in telephone channel applications [8] to reduce ISI effects due to channel error propagation. The Backward Filter compensates for this "past" ISI, the Forward Filter need only compensate for "future" ISI. The Backward Filter eliminates intersymbol interference from previous i.e., past, pulses. Because the Backward Filter compensates for this "past" ISI, the Forward Filter need only compensate for "future" ISI.

When error propagation due to detector errors is ignored, the DFE has the same or smaller mean-square-error than the LE for all channels [9]. The error propagation mechanism has been examined by a Markov chain analysis [10] and shown to be negligible in practical fading channel applications.

A significant problem in the use of adaptive equalizers in the HF channel application is the large requirement for rapid tracking of the adaptive equalizer structure. Simple tap weight update algorithms without multipath protection would iterate the process over a symbol period and decide a -1 was transmitted if the integrated voltage is positive and +1 if the voltage is negative. The pulse distortion reduces the ratio of average available signal to noise in that integration process. A matched filter correlates the received waveform with the received pulse replica thus increasing the noise margin. The intersymbol interference will arise from both future and past pulses when matched filtering to the channel is employed. The ISI can be compensated for a linear equalizer by using properly weighted time shifted versions of the received symbol signal to cancel future and past interferers. The decision feedback equalizer uses time shifted versions of the received symbol signal to reduce future ISI. The past ISI is cancelled by filtering past detected symbols to produce the correct ISI voltage from these interferers.

A general Decision-Feedback Equalizer receiver is shown in Figure 6. The first two filters, the noise and matched filters, are the same as the receiver discussed in the previous subsection. The noise filter reduces correlated noise effects and the matched filter coherently combines the multipath returns. The Forward Filter minimizes the effect of ISI due to future pulses, i.e., pulses which at that instant have not been used to form receiver decisions. After detection, receiver decisions are filtered by a Backward Filter to eliminate intersymbol interference from previous i.e., past, pulses. Because the Backward Filter compensates for this "past" ISI, the Forward Filter need only compensate for "future" ISI.

The optimality of the DFE under a mean square error criterion and a means of adapting the DFE in a fading channel application have been derived in [11]. Adaptive equalizers have been widely employed in telephone channel applications [8] to reduce ISI effects due to channel error propagation. The Backward Filter compensates for this "past" ISI, the Forward Filter need only compensate for "future" ISI.
which minimize the probability of sequence error. A Maximum Likelihood Sequence Estimator (MLSE) receiver still in general requires a noise filter and matched filter although these functions can be embedded in the estimator structure. Figure 7 illustrates the filtering and sampling functions which precede the MLSE. The estimation techniques used to derive the noise and matched filter parameters also provide an estimate of the discrete sample response used by the MLSE decoder to resolve the intersymbol interference. An implementation of an MLSE receiver has been described by Czecier, et. at [15].

The MLSE algorithm works by assigning a state for each intersymbol interference combination. Because of the one-to-one correspondence between the states and the ISI, the maximum likelihood source sequence can be found by determining the trajectory of states.

If some intermediate state is known to be on the optimum path, then the maximum likelihood path originating from that state and ending in the final state will be identical to the optimal path. If at time $n$, each of the states has associated with it a maximum likelihood path ending in that state, it follows that sufficiently far in the past the path history will not depend on the specific final state to which it belongs.

The common path history is the maximum likelihood state trajectory [13].

Since the number of ISI combinations and thus the number of states is an exponential function of the multipath spread, the MLSE algorithm has complexity which grows exponentially with multipath spread. The equalizer structure exhibits a linear growth with multipath spread. In return for this additional complexity, the MLSE receiver results in a smaller (sufficiently small) intersymbol interference penalty for channels with isolated and deep frequency selective fades.

5. HIGH DATA RATE HF MODEM PERFORMANCE

A series of tests on parallel tone modems by Watterson [16], and on two serial tone modems provide a basis for modem performance comparison for a high data rate HF channel application.

The parallel tone modems divide the data into low rate parallel sub-channels so that nonadaptive techniques can be used and ISI effects can be avoided. The serial tone approaches use PABK transmissions and some form of decision feedback equalization in an adaptive receiver structure.

5.1 TEST CASES FOR COMPARISON

There is considerable performance data available for the flat fading (single path) and the dual fading path suggested by Watterson [16]. This latter channel has two "skywave" returns which are spaced by 1.0 millisecond and each fade with a 2s Doppler spread of 1.0 Hz. In general the more echoes, the easier it is for the equalizer to track because it is less likely that all echoes will simultaneously become small. The Watterson two path channel has thus become a good standardized test case.

Watterson tested conventional parallel tone modems on this channel and the results are given in his report [16]. This channel was also used in an evaluation of a Harris Corporation modem under USAF Contract No. F10402-81-C-0091 and a SIGNATRON modem under USAF Contract No. F10402-88-C-0826. The results from the final reports from these contracts provide a comparison of present day serial tone modem technology with the parallel tone modem approaches tested by Watterson.

All of the modems in this comparison are uncoded except for the parallel tone MX-190 modem which used a rate 16/25 block code. Although the simulators used on some of the tests were not exactly the same, no appreciable performance difference is anticipated from this factor. The fairest comparison is on a peak power basis because HF radios are peak power limited. For this reason we use peak hit energy $E_h$ rather than average hit energy $E_a$. The peak-to-average ratios assumed for the modem comparison were

- **SIGNATRON (RIG) Modem**: 1 dB
- **Harris (RBS) Modem**: 1 dB
- **ACO-6**: 7 dB
- **H-MX-190**: 7 dB

5.2 MODEM COMPARISONS

The flat fading channel results are shown in Figure 8. In the flat fading tests, the two serial tone modems compared perform almost the same and both gain a large number of dB over the parallel tone modems. Most of this improvement is due to the peak-to-average ratio. The frequency selective fading results are shown in Figure 9. In these tests the Harris and SIGNATRON modems realize almost exactly the same implicit diversity when the fading is slow. The performance advantage of these modems over the parallel tone modems is very large under these conditions.

In comparison with parallel tone modems under the faster fading conditions, both the SIGNATRON and Harris modem still have a significant performance gain even over the uncoded MX-190 system. Both the Harris and SIGNATRON modems have not included error correction coding.
These results indicate the large performance advantage that can be realized when adaptive receiver structures are used to exploit the multipath structure of the HF channel. This fact has been well known for some time for low data rate applications where ISI is not too severe but these recent results establish that it holds in high data rate applications as well.

6. ERROR CORRECTION CODING

Digital transmission over fading channels is impaired by additive channel noise and a fluctuating received signal level which results in poor signal-to-noise ratio some fraction of the time. When the fading is slow with respect to the data transmission rate, it is usually possible to determine the channel parameters, i.e., instantaneous received signal power and additive noise power. Under these known channel conditions, one can do almost as well as a non fading channel by using interleaving to span the fade intervals. On HF radio channels the additive noise can be impulsive in nature. Since the impulsive noise durations are much shorter than fade intervals, burst error correction coding or relatively short interleaver techniques provide protection against the noise effects. In this review, we will concentrate on the improvement realized against multipath fading effects.

6.1 INFINITE INTERLEAVING RESULT, A REVIEW

In a slow fading channel application typical of HF radio communication where it is possible to track the channel state information, the loss in detection efficiency due to the fading is only a few dB provided that the channel is memoryless. Frisen [17] established this result in a comparison of exponent bounds and capacities for the fading and nonfading white Gaussian noise channel. Of course if the fading is slow enough to allow tracking of the channel state information, it will not be true in general that the channel is memoryless, i.e., received symbols will not be independent. If delay in message detection can be tolerated, interleaving of the transmitted symbols and de-interleaving of the received samples and the channel state information can provide a memoryless channel condition with known channel parameters. To show that the detection efficiency under this condition has only a small degradation due to the fading, consider the exponent bound parameter [18] for the discrete memoryless channel which has binary input $u$ and real number output $y$.

$$ R_0 = -\log_2 \int [q(u)] \int [\sqrt{p(y,u)}] dy \cdot x $$

When the rate $r$ in bits per channel usage is less than $R_0$, the bit error probability is upper bounded by an exponentially decreasing function of the block length for a block code or the constraint length for a convolutional code. For binary sources and Gaussian noise channels, $R_0$ is maximized when the source distribution $q(u)$ is equally likely and the exponent bound parameter becomes

$$ R_0 = 1 - \log_2(1 + 2) $$

where 2 takes one of two forms depending on whether the channel is fading or not. For nonfading conditions, the $y$ integration in (1) is only over the Gaussian noise density and one obtains the well known result for received energy per information bit $E_b$ and noise spectral density $N_0$ watts/Hz,

$$ Z = e^{-E_b/N_0} $$

Gaussian Noise, No Fading

For fading conditions, the $y$ integration in (1) also requires integration over the density of fading signal strength if it is assumed that this parameter is known for each received $y$ sample, i.e., de-interleaving of the channel state information is used at the receiver. Thus, one finds

$$ Z = \int [p(s) e^{-sE_b/N_0}] ds $$

Gaussian Noise, General Fading

where $s$ is a unit mean random variable for the received power on a fading channel. For a Rayleigh fading received envelope, the power is exponentially distributed which gives the Rayleigh fading result

$$ Z = [1 + E_b/N_0]^{-1} $$

Gaussian Noise, Rayleigh Fading

where $E_b$ is now the average received bit energy. For a fixed rate $r$ and a constant $R_0$, the dB loss due to fading is shown in Figure 10 to increase from about 1 dB to 3 dB as the signal-to-noise ratio increases.
6.2 IMPORTANCE OF THE DELAY CONSTRAINT

In many communication systems it is unacceptable to introduce delay which is many times longer than the fade epoch. In speech communications for example, delay must be less than a few tenths of a second whereas HF radio fading channels with speech applications have fade intervals on the order of a second. This condition precludes the use of interleaving to produce the memoryless channel which is required to achieve the detection efficiency of Figure 10. Without interleaving with an average probability of bit error as the performance criterion, error correction coding does not even look attractive. Say we had a code which achieved capability on the Gaussian noise channel. For this code the probability of bit error is zero when \( \frac{E_b}{N_0} \) is greater than 0.69 (+1.6 dB) and 1/2 when it is less than this value. The average bit error rate is

\[
P = \frac{1}{2} \int_0^{\frac{1}{2}} \text{erfc} \left( \sqrt{\frac{E_b}{N_0}} \right) \, ds + \frac{1}{2} \frac{1}{1 + \frac{1}{2} \sqrt{0.69 \frac{E_b}{N_0}}} \text{Capacity}
\]

For uncoded coherent phase shift keying (CPSK) operating under the same Rayleigh fading conditions, one has for large \( \frac{E_b}{N_0} \),

\[
P = \frac{1}{2} \text{erfc} \left( \sqrt{\frac{E_b}{N_0}} \right) \quad \text{psf/sds} \quad \frac{1}{2} \text{erfc} \left( \sqrt{0.69 \frac{E_b}{N_0}} \right) \quad \text{uncoded}
\]

We obtain the rather dismal result that for large signal-to-noise ratio this ideal capacity code is 1.4 dB worse than an uncoded CPSK system. The average probability of error criterion results in a large penalty when a deep fade occurs. For this reason communication systems have historically used diversity, i.e., the trivial redundant code, rather than coding when the delay constraint was present. The loss in detection efficiency due to fading under this delay constraint and this performance measure is then very large. Thus, it is important to evaluate the utility of average error rate as a performance measure.

In many applications information transfer is satisfactory if the bit error rate is less than some threshold and it is unsatisfactory if the bit error rate is any amount larger than this threshold. For these applications, average probability of error is an inappropriate performance measure. The concept of outage probability, i.e., the fraction of time that the bit error rate is greater than a threshold, is becoming widely accepted as a more meaningful performance measure for communications. Under this concept the power gain due to coding in a fading channel is exactly the power gain at the threshold value on a nonfading channel. Even though the coded system may be poorer than an uncoded system under deep fade conditions, large coding gains can be realized at bit error rate thresholds where practical communication takes place. Thus, error correction coding under appropriate performance measures can provide significant power gain even when the delay constraint precludes interleaving to span the fade epochs.

6.3 PRACTICAL CODING RESULTS

Coding gains for practical error correction coding techniques on HF radio channels must be examined relative to a delay constraint which allows or precludes interleaving over the fading epochs. These fading epochs are on the order of 1 second.

6.3.1 Delay Constraint Present

Speech and certain digital data communication systems fall into this class. Under this constraint, error correction coding and modest interleaving will protect against impulsive noise. However, no significant coding gain against fading is realizable under an average probability of error criterion. Under an outage probability criterion the coding gain is exactly the coding gain realized on a nonfading channel at the Bit Error Rate (BER) threshold where the outage is determined. As off the shelf 1/2 rate convolutional decoder [19] with constraint length 7 gives a coding gain of 4.6 dB at a threshold BER of 10^-4. This coding gain drops to 1.8 dB at the BER threshold of 10^-7. Concatenated codes [20] which use a convolutional code for the inner code and a Reed-Solomon code for the outer code can do significantly better. Since this delay constraint condition reduces to an evaluation of coding gain on the nonfading channel, only a limited discussion is warranted here.

6.3.2 No Delay Constraint

We have shown that theoretical performance on the fading channel can come within 1 to 3 dB of the non-fading channel if we interleave the channel state information as well as the soft decision outputs from the modem. It is of interest to examine practical coding schemes to determine realistic coding gains with this approach. Nagashima [21] has computed the performance of a rate 1/2, constraint length 7 convolutional code for different quantization levels of channel state information and decision values. The following nomenclature is used in the comparison.
Unquantized Decision = Y SOFT (YS)
1 bit quantized Decision = Y HARD (YH)
Unquantized Channel State = A SOFT (AS)
1 bit quantized Channel State = A HARD (AH)
No Channel State Information = NO (AN)

The result of his calculations are reproduced in Figure 11.

This code has a 4.6 dB gain at a BER of $10^{-4}$ on the non-fading channel. It requires an $E_b/N_0$ of about 7.2 dB under fading conditions when both decisions and channel state are unquantized. This represents a coding gain over the non-fading channel of about 1.2 dB. The loss due to the fading is then only 1.4 dB. This small loss can be better appreciated by comparing the coded performance with dual diversity in Figure 11. It is also of interest to note that one bit quantization on the decisions and channel state does as well as unquantized decisions alone.

7. SUMMARY

For many HF communications applications, the channel may be considered to be slowly fading. We have shown here that when this slow fading is exploited to learn the channel, combined modulation and coding techniques can remove much of the fading effect even in high data applications where intersymbol interference is a serious problem. Experimental results have been presented showing successful communication using equalizer modems in a high data rate application. Fading performance of practical decoding techniques has been shown to be within a few dB of coded systems on non-fading channels.

REFERENCES


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FIGURES

FIGURE 1 TAPPED-DELAY LINE (TDL) FILTER

FIGURE 2 RAKE FILTER, COHERENT SYSTEM

FIGURE 3 CORRELATION FILTER FOR PAM SYSTEM, COHERENT SYSTEM
FIGURE 4  ORTHOGONAL SIGNALLING MATCHED FILTER, INCOHERENT DETECTION

FIGURE 5  RECEIVED PULSE SEQUENCE AFTER CHANNEL FILTERING

FIGURE 6  DECISION-FEEDBACK EQUALIZER RECEIVER

FIGURE 7  MLSE RECEIVER
**Figure 1** Flat Fading

**Figure 2** Multiple Fading Paths

**Figure 3** Loss in Detection Efficiency Due to Fading

**Figure 4** Bit Error Probability P₁ (Upper Bound) as a Function of $E_b/N_0$

Conv. Code, Rate = 1/2, Constraint Length 7, Slowly Fading Rayleigh-Channel Fully Interleaved, Coherent Binary PSK

From Hayman [23]
EQUIPMENT: ANTENNA SYSTEMS

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ABSTRACT

Some antenna fundamentals as well as definitions of the principal terms used in antenna engineering are described. Methods are presented for determining the desired antenna radiation patterns for an HF communication circuit or service area. Sources for obtaining or computing radiation pattern information are outlined. Comparisons are presented between the measured and computed radiation patterns. The effect of the properties of the ground on the antenna gain and pattern are illustrated for several types of antennas. Numerous examples are given of the radiation patterns for typical antennas used on short, intermediate and long distance circuits for both mobile and fixed service operations. The application of adaptive antenna arrays and active antennas in modern HF communication systems are briefly reviewed.

1. INTRODUCTION

The performance of many HF communication systems is seriously degraded due to the use of unsuitable antennas for both transmitting and receiving. The antennas should be designed to efficiently radiate and receive energy in the desired directions. A method is described to determine the desired elevation and azimuthal angles of radiation. Sources are presented for obtaining antenna radiation pattern information on typically used HF antennas. The application of prediction techniques is described to determine the best or the most cost effective antenna from several being considered for an HF service. Examples are presented of the reliability of communications for several types of antennas. The advantages and limitations of adaptive antenna arrays and active antennas in modern HF communication systems are briefly described.

2. RADIATION ANGLES

Until recently, the desired elevation angles of radiation for a fixed service were calculated manually based on the use of a E region reflecting height of 110 kms and a constant F region height between 250 - 200 kms. Various types of nomograms or charts were used to aid the design engineer in these calculations. At certain times and seasons, the use of a constant F region height yields significant errors in determining the elevation angle of radiation. In addition information on the variance on the elevation angles is required in specifying the beamwidth of the desired antenna lobe pattern. More accurate and additional information can be obtained using the advanced prediction methods described in a previous lecture. The elevation angle is computed for all times, seasons and periods of solar activity over which the HF service is being modelled. These computations are presented in a statistical form as shown in Fig. 1. These computations are based on the selection of the mode of propagation with the least transmission loss. From these results antennas can be specified and types selected that radiate or receive efficiently at the desired elevation angles. For mobile services and other types of services providing coverage over a large geographical area, computations of the elevation angles are done at representative locations and weighted by taking into account the density and location of the communication terminals.

3. TYPES OF ANTENNAS

An engineer designing an HF communication system requires information on the radiation pattern of various types of antennas in order to select one that meets the particular needs. Several reports provide graphical information (Dept. of the Army, 1950; Thomas and DuCharme 1970) on the radiation patterns as a function of elevation angle at the centre of the main lobe. In these reports, patterns are presented for HF communications. The antenna gain in a specified direction is given by (Barghausen et al, 1969)

\[ G = 10 \log \left( \frac{4\pi \text{ Power radiated per unit solid angle}}{\text{Net Power accepted by the antenna}} \right) \]

The net power accepted by the antenna includes ohmic losses, losses in the ground below the antenna and the radiation resistance corresponding to the power radiated from the antenna. The antenna gain does not account for impedance mismatch losses. Vertical radiation patterns are shown for:

a) horizontal half-wave dipole
b) rhombics, types A, B, C, D, and E
c) half rhombic
d) inverted L
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AEROSPACE RESEARCH AND DEVELOPMENT NEUILLY-SUR-SEINE
(FRANCE) J AARONS ET AL. MAY 83 AGARD-LS-127
UNCLASSIFIED F/G 17/2.1 NL
The three dimensional pattern for all the above antennas can be calculated using a computer program developed in the U.S.A. (Barghausen et al. 1969). For each antenna, the physical dimensions must be specified as well as the conductivity and dielectric constant of the ground. For example, a rhombic requires specifications for feed height, leg length, and semi-apex angle while a vertical antenna requires specifications for length of antenna, length of radials, radius of radials, and number of radials.

The type of ground generally has a limited effect on the main lobes of the pattern for horizontally polarized antenna. However, for short vertically polarized antenna, the type of ground can significantly alter the efficiency of the antenna and its power gain. The effect of ground on the antenna radiation pattern is shown in Figs. 2, and 3 where for

- good earth $\rho = 10^{-2}$ ohm/m $\epsilon = 4$
- poor earth $\rho = 10^{-3}$ $\epsilon = 4$
- sea water $\rho = 4$ $\epsilon = 80$

A recent survey in Canada indicates the following types of antenna are being used for HF point-to-point communications on short, intermediate and long distance circuits.

<table>
<thead>
<tr>
<th>Type of Antenna</th>
<th>Short Distance 1000 kms</th>
<th>Intermediate Distance 1000 to 4000 kms</th>
<th>Long Distance 4000 kms</th>
</tr>
</thead>
<tbody>
<tr>
<td>half wave dipole</td>
<td>rhombic</td>
<td>rhombic</td>
<td>rhombic</td>
</tr>
<tr>
<td>inverted L</td>
<td>half wave dipole</td>
<td>vertical</td>
<td>log periodic</td>
</tr>
<tr>
<td>vertical</td>
<td>vertical</td>
<td>inverted L</td>
<td>beverage</td>
</tr>
<tr>
<td>long wire</td>
<td></td>
<td>delta</td>
<td></td>
</tr>
</tbody>
</table>

Over 80% of the ground based stations used broadband antennas such as the Delta, Rhombic, Beverage, and Log Periodic to enable operation at any frequency in the HF band without a tuning device.

4. ANTENNA SELECTION

Prediction techniques are also used to select the best or most cost effective antenna from several antennas being considered for an HF service. The reliability of communications is computed for each antenna at representative times over which the HF service is planned. For each antenna the average reliability for the representative times is calculated and the best or most cost effective antenna is the one with the maximum average reliability. An example of the average reliabilities for three types of antennas are shown as follows for an HF circuit from Churchill to Inuvik.

<table>
<thead>
<tr>
<th>Type of Antenna</th>
<th>Average Reliability</th>
</tr>
</thead>
<tbody>
<tr>
<td>Rhombic</td>
<td>83.5%</td>
</tr>
<tr>
<td>Horizontal Log Periodic</td>
<td>78.4</td>
</tr>
<tr>
<td>Sloping V</td>
<td>86.1</td>
</tr>
</tbody>
</table>

The reliabilities were computed every hour of the day for January, April, July and October and R1 = 10, 40, 70 and 100 in order to simulate the HF communication conditions expected from 1981 to 1985. The Sloping V antenna exhibits a higher reliability of communications than the other two antennas. In some cases the design engineer may wish information on the statistics of the variability of the reliability for various types of antennas. Such information can also be extracted from prediction program calculations. An example of such information is shown in Fig. 4. The lower values of reliability at certain periods for Antenna #1 compared to Antenna #2 may be of more importance than the average reliability figures.

5. MEASURED RADIATION PATTERNS

Measurements of the radiation patterns for HF antennas are reported using an aircraft to tow a small aerodynamically stabilized Xelelop (Petrie, 1978; Petrie 1979). The Xelelop consists of a battery operated transmitter and short dipole antenna which is towed in a stabilized position enabling the measurement of patterns for horizontally and vertically polarized antennas. The transmitter frequency is crystal controlled and can be operated in the HF and VHF bands. For certain measurements, a ground based radar is used to measure and control the range between the aircraft and the antenna. With such a measurement facility, the small scale variations of the azimuthal pattern can be measured for both vertically and horizontally polarized antennas. In addition for vertically polarized antenna the small scale variations in the elevation pattern can be measured at specific bearings such as along the boresite of an antenna. Several examples of the measured
radiation patterns are shown in Figs. 5, 6, and 7. In most cases the main lobe of the pattern agrees with the computer calculated patterns to within 2 dB when the electrical properties of the ground are uniform. At elevation angles less than 5 degrees the calculated radiation patterns are at times in error due to variations in the terrain in the vicinity of the antenna. However in the majority of cases, the computer programs provide a good estimate of the main lobe of the antenna but the magnitude and location of minor lobes are not predictable with any degree of accuracy.

6. ADAPTIVE ANTENNA ARRAYS

An adaptive antenna array is designed to enhance the reception of desired signals in the presence of jamming and interference. Such systems have been built and tested in a variety of communications applications including mobile, seaborne and airborne platforms (Hanson, 1977; Effinger et al., 1977; Reigler and Compton, 1971; Compton, 1978; Horowitz et al., 1979). The utility of adaptive arrays for communications lies mainly in the ability to reject the undesired signals by virtue of their spatial properties. For a comprehensive basic understanding of adaptive antennas an excellent book has been published recently (Monzingo and Miller, 1980).

Many adaptive arrays operate on the principle of maximizing the signal-to-noise ratio or minimizing the power in the undesired signal at the output of the array by subtracting a reference signal which matches the desired signal from the array output signal. Various techniques are developed to do these complex computations quickly and accurately (Rood et al., 1974; Horowitz, 1980; Widrow et al., 1976). Some of these techniques can be implemented using digital, analogue or a combination of analogue and digital data processing methods. In order to characterize the desired signal so that a reference signal can be generated, a predetermined pilot signal may be incorporated into the desired communication signal. The pilot signal may take many forms: an additive pilot signal, a multiplicative (spread spectrum) code, a time multiplexed pilot signal, and a pre-determined set of times when the communication signal is not on. In the presence of a jamming signal it is desirable to code the pilot using a predetermined secure code.

The degree of interference protection afforded by an adaptive array depends on various factors but typical values of protection are about 30 dB. An array of \( N \) elements can provide protection against \( N-1 \) interfering signals. Adaptive arrays which use the LMS algorithm (Widrow et al., 1967) are reported to adapt to multiple sources of interference in many seconds for a 3 kHz signal bandwidth. Arrays processing data using the matrix inversion techniques make more efficient use of the signal information and adapt in less than a second for a 3 kHz signal bandwidth. The time varying HF signal environment places certain limitations on the performance of adaptive arrays and requires certain array configurations in order that adequate performance is maintained (Jenkins, 1982).

7. ACTIVE ANTENNAS

An active antenna consists basically of a rod or dipole and an RF amplifying device. If the noise level generated at the amplifier output terminal is less than the noise pickup by the antenna, an active antenna system is capable of supplying the same signal-to-noise ratio as a passive antenna. The atmospheric noise level from a one meter length rod is generally greater than the amplifier noise when the rod is coupled efficiently to an amplifier. The advantages of an active antenna are:

- The short physical dimensions of the rod
- The wide frequency band of operation (ie 2-30 MHz)
- Fixed output impedance of 50 or 75 ohms

The main disadvantage of the active antenna is the intermodulation distortion products which are often generated by strong interfering signals. The use of VMOS technology in the design of the RF amplifier will improve the dynamic range over which the system can operate with out intermodulation products. However, these distortion products can seriously degrade the performance of an active antenna in an environment with high RF noise levels.

REFERENCES


ACKNOWLEDGEMENTS

I wish to thank R.W. Jenkins of the Communications Research Centre for providing assistance and material on adaptive arrays.
HORIZONTAL HALF-WAVE DIPOLE ANTENNA
ERECTED OVER THREE TYPES OF GROUND

Frequency = 14 MHz
Bearing = 0 degrees
Height = 20 meters
Length = 0.35 wavelengths

VERTICAL ANTENNA ERECTED
OVER THREE TYPES OF GROUND

Frequency = 6 MHz
Length = 0.25 wavelengths
Fig. 4

Occurrence of Reliability

Antenna #1

Antenna #2

Fig. 5

LOG PERIODIC
FREQUENCY 5.1 MHZ
ELEVATION ANGLE 45°
HF EQUIPMENT: RECEIVERS, TRANSMITTERS, SYNTHESIZERS, AND PERIPHERALS

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SUMMARY

Although long distance communications via satellites has dominated the last two decades of radio equipment development, high frequency (HF) radio equipment is experiencing a high technology renaissance.

Satellite systems now transmit quality low data rate communications and navigation aids to mobile users, but the low cost and survivability attributes of HF radio are again being recognized. Emerging new systems automate network operations while adapting to propagation conditions. However, neither new replacement radios nor new systems furnish the potential capability of state-of-the-art components. This paper summarizes the advances in equipment, systems, and components.

INTRODUCTION

Before the advent of satellite platforms, sophisticated HF propagation and system research promised improved capabilities during disturbed ionospheric propagation conditions. However, satellite relays captured the imaginations and pocketbooks of the communications community in the mid-1980s. Consequently, extant HF systems aged while satellite systems were implemented. During peacetime, satellite systems transmit quality low data rate communications and navigation aids to mobile users, but there is renewed interest in the low cost and survivability attributes of HF radio. At this time, when old HF prime systems need replacement for logistical reasons, the need for low cost communications that can survive jamming, nuclear effects, and space warfare is not satisfied. The HF renaissance is the response to this challenge:

Logistical replacement procurements which do provide new capabilities are addressed in a paper that addresses the acquisition of vacuum tube radio equipment, as well as logistical replacement procurements which do provide new capabilities. Procuring organizations typically compile specifications comprising state-of-the-art and new capabilities offered by competing vendors. Integrated circuits include microprocessor and synthesizer elements which have led to new circuit architectures. The first of the following three sections describes: Receivers; Transceivers and Antenna Couplers; and Audio Channel Peripherals.

Emerging new systems automate network operations while adapting to propagation conditions. The second section describes:

ICS-3: Simultaneous frequency-agile transmission and reception on board ships
SELCAL: Scanning, and Channel Evaluation Automatic addressing and path selection
Pocket Radio: Autonomous messages find their way through nodes
SNOTE: Meteor trails, sporadic E, terrestrial drag, aircraft, etc. allow low probability propagation to reach 1000 stations.

These systems are representative of what may be accomplished to satisfy specific needs. The equipment developed for these systems is also unique. More general capabilities may result from the use of the new logistical replacement radios and computers. However, neither new replacement radios nor new systems furnish the potential capability of state-of-the-art components.

The third section, which describes the frontier of the state-of-the-art components, focuses on: Receiver Dynamic Range and Noise Figure; Frequency Synthesizers, Power Amplifiers; Wideband Antenna Systems, Processors; and Real-Time Clocks.

A network control facility commonly comprises individual components of superior quality because space is not constrained and cost is minimized through reduced labor. However, compromises among performance, size, and cost considerations are usually necessary for the large numbers of mobile or transportable stations.

LOGISTICAL REPLACEMENTS

Evolving equipment designed to meet continuing needs has yielded significant improvement of receivers, transceivers, and input-output devices. Simplified operations through electronic control is a dominant impetus. The use of many highly trained manual operators is held to be economically unacceptable. Operators have other duties; equipment that relieves onerous tasks such as radio tuning and radio monitoring is welcome. The technical challenge has been to obtain electronic control without losing the performance available from the best manual equipment.
Receivers

The best predecessor surveillance receivers use ganged, narrowband, mechanical-tuning radio frequency (RF) amplifiers and local oscillators. New receivers tune by local oscillators synthesizers under digital control and do not use narrowband RF preselection because electronic preselection introduced so much nonlinearity as to cause an increased noise floor composed of high-order intermodulation (IM) products. Images are suppressed by having a first intermediate frequency (IF) in the very high frequency (VHF) band. The architecture illustrated in Figure 1 has obtained almost universal acceptance.

Competitors concentrate on dynamic range improvements and on digital control and display. The dominant performance improvement has been in increasing front-end mixer nonlinearity which is often specified by the third-order intercept point (single IF) level obtained from measuring the 2f – f intermodulation product as illustrated in Figure 2. Greater than 30 dBm is obtainable by commercial receivers exhibiting 14–18 noise figures. This improvement in linear mixer technology has exposed nonlinearities in the first IF filter (which is often a narrowband crystal lattice network). Synthesizer phase noise is now the dominant deterrent to discriminating against a strong adjacent signal, as illustrated in Figure 3. The strong signal acts as a local oscillator with which the phase noise in the receiver local oscillator “repsits” by acting as the signal; hence, the term “reciprocal mixing.” The local oscillator synthesizers are a competitive economic compromise involving the dichotomy between tuning speed and phase noise, but standard specifications or measurements do not exist nor would they be supported by system analysis. The impact of synthesizers will be greater than the advantage of digital frequency tuning which can be accomplished through a digital frequency counter. Synthesizers can provide arbitrarily quick frequency selection.

The operational convenience of the new receivers is outstanding. Not only are all functions controllable by a microprocessor at a remote location, but checkout is under software control built-in-test equipment or BITE. Many receivers use push-button and/or rate-of-scanning tuning to aid manual frequency selection. The convenience of digital frequency selection enhanced by the ability to store frequencies provides an important reduction in operational labor.

Table 1 lists typical receiver performance parameters. Note that digital mode compatibility now requires a specification on overall time delay as a function of frequency within single sideband (SSB) channels.

Transceivers and Antenna Couplers

New transceivers are following the lead of digitally controlled receivers. Transceivers continue to be designed primarily with SSB modulation for providing a voice bandwidth channel from which the interface to digital data peripherals is specified. First automatic antenna tuning is becoming available. The manifestations of these developments follow.

Remote controlled transceivers solve several problems. Aircraft cockpit space is minimal, as is indicated by the relative size of the control box of the HF transceiver components shown in Figure 4. Note the large size of the antenna coupler which has been designed to meet control surface constraints. Masts must be controlled by the operator without removing the pack. Tactical ground vehicles are vulnerable to attack so that retaining control through fiber optics or wire is provided. The convenience of computer terminal control through a standard telephone interface is generally acknowledged by many users and is available in amateur radio transceivers.

The capability to remotely control port controls can also provide frequency scanning or hopping. Several nomenclature mampack radios have been modified for demonstrations, but the implementation into a system implies system networking concepts which are generally lacking except, apparently, for several European “slow-frequency-hopping” applications.

Some transceiver architectures allow separation of a small mampack transceiver from the power amplifier. Others combine the amplifier and the antenna tuners. The need for a VHF extension for interoperability has resulted in transceivers that extend into the VHF region, but, commonly, assemblies of HF and VHF equipment are mounted together. New equipment extending into the VHF region will facilitate the use of diverse propagation modes such as ground wave, unique reflection opportunities, and microwave. These modes are important alternatives during disturbed conditions. The evolving transceiver antenna coupling and power amplifier configurations reflect existing space problems and the new solutions afforded by replacement equipment.

Transportable and mobile antennas have advanced little in the last decade beyond the automatic tuning of narrowband antennas. Antenna coupling tuning speed of a fraction of a second are obtainable in units which switch vacuum relays to prelearned positions. However, rotary mechanisms taking seconds to tune are common. In both cases, the reliability of mechanical component overprediction by high vibration at some aircraft antenna locations causes radio maintenance problems.

Since high-speed communications does not depend on phase or time delays, characteristics, SSB radio, and telephone service practice has been to emphasize sharp amplitude response filters which pass 300 Hz to 3000 Hz frequencies and strongly attenuate frequencies outside of this region. Phase characteristics which are important for high-rate data transmissions were not considered in older voice radio receivers. The transmitter and receiver channel filters cause especially large phase shifts near the band edges. This deviation from linear phase vs frequency causes ringing and consequently intermodulation when receiving serial data and leads to degraded bit timing on parallel line data.
Figure 5 illustrates filter characteristics of two models of a military transponder. The characteristics are not similar and can cause considerable ripple. A transponder receiver link will have two of these apertures in tandem. A specific production run is likely to have a unique bandpass characteristic, because technology to obtain the narrowest bandwidth has typically been unique, e.g., a magnetostrictive driven mechanical filter or crystal lattice filter at an intermediate frequency such as 455 kHz.

Data signal phase jitter can result from feedback oscillator instabilities caused by low Q tuning circuits, phase-locked loops, noise circuits, mixers, etc. Older radio telemetering transmitters use free running oscillators that are not particularly noisy but also are not specified for this parameter. Microphones cause spurious variations that can be picked up by a lightly tuned system which has some phase-lock loop oscillator sidebands. Some commercial transmitters cause degraded data performance when carrying phase coherent modulation.

The newest militarized transponder procurement do specify these data transmission parameters. The link 11 modem requires higher performance than most other data systems.

Audio Channel Peripherals

Two notable input/output devices now being developed or acquired are the small data terminal and the secure voice terminal. These peripherals interface with radio transceivers at the audio channel and therefore include a voice channel modem which puts performance requirements on the transceiver.

Handheld Data Terminals

Handheld terminals are substitutes for teletype equipment, computer terminals, or trained operators. They allow off-line composition and editing before transmission at teletype or burst rates. Simple frequency shift keying (FSK) or phase shift keying (PSK) modulation are typical. Demodulation, storage, and display complete their capabilities. Some convert from alphanumericities to Morse code and subsequent Morse code demodulation. One generates a report from a plasma display grid. Most use a miniature membrane-type teletype keyboard but exceeds those keyboards by the use of two hand controllers which select and control the digits and numbers of the holding hand. Figure 6 illustrates representative military and commercial models.

The development of appropriate devices will continue towards some configurational combinations. Speculation suggests diverse possibilities. The Shinola (QWERTY) keyboard was designed in 1878 specifically to slow typists and avoid mechanical key jamming. The efficient QWERTY keyboard may be more appropriate for miniature keyboards. Scrolling display keyboards, which are sequential in operation, or group-type keyboards and on which keys, seem likely candidates to reduce the number of keys.

Data systems requiring fast synchronization and burst transmission systems require fast automatic level control (ALC) and automatic gain control (AGC) in addition to linear phase/costant delay or low ringer voice channel filtering.

Secure Voice

The United States has worked towards secure voice communications systems for 20 years. Earlier programs included 2400 bits/second/dedicated voice signalers, and the development of wireline and HF modems designed to interface with encryption devices. The quality of the transmitted voice and the cost of adding three major additional components (digital voice device, modem, and security device) to radio terminals did not justify acquiring a general purpose capability until now. The new line-of-sight analog-to-digital converter, combined with modem and ciphering capability in one package, is a significant improvement.

HF modems for high-speed data such as 2400 bits/digitized voice have evolved toward multiple tone signaling carrying differential phase shift keying. Serial data modems provide economical service over wirelines, but an HF radio network, multipath delay usually causes intersymbol interference. Consequently, parallel tones having durations much longer than the expected multipath delays are favored, even though parallel channels have been an expensive implementation. Digital data processing now minimizes the parallel channel cost penalty; however, the linearity requirements of RF power amplifiers, combined with the high peak-to-average power ratio of parallel tones, degrade system performance compared to that with constant envelope modulation modems.

The conflict between maximizing power output and minimizing self-induced intermodulation noise is addressed in a new HF modem by hard clipping the ensemble of tones to reduce the peak amplitude and then providing hard limiting. About 9.5 dB of peak clipping provides the best overall performance. Nevertheless, new exploratory serial modem developments may provide performance improvements over the parallel modems.

The voice data modem need not maintain better than 1000 bit error rate. Furthermore, some data are more important than other data. The HF modem has been optimized for sending voice data over HF propagation paths that protect critical voice data with error correction logic.

The synchronization of modems and security devices requires several steps which must be especially robust or reception will not begin. Preambles comprise synchronization signaling sequences which must require 1-2 second for transmission. The synchronization time may be impacted by radio ALC and AGC time constants and by automatic antenna-tuning algorithms in some transceivers designed for push-to-talk voice communications.
Analog to digital conversion of voice for HF now strives for natural voice transmission within a 2400 bps data rate. Both modem and analog to digital conversion will continue to receive attention in the years to come because secure voice still significantly degrades the ability to communicate, especially under marginal conditions where the modem exhibits threshold performance. The possibilities now exist, however, that the modem will permit superior performance in the threshold performance area.

NEW SYSTEMS
The systems discussed below describe networks which may replace or supplement present configurations. The great majority of HF systems operate in point-to-point service or as part of a limited network of terminals serving a network control station. Several frequency agility has been limited by antennas, antenna-switching, and antenna tuning. As the new automatic radio center service, they will enhance operation of the existing networks and will be capable of participating in more complex networks through greater frequency flexibility and through the ability to choose alternative propagation paths and modes.

ICS3
Navy HF systems aim towards frequency agility on shipboard platforms where location interference is a dominant concern. The United Kingdom ICS3 program of the Admiralty Surface Weapons Establishment evolved by an attempt by the US Navy to radically lower all self-generated components of the noise floor. Although this symbiosis is indicative of a probable new HF networking capability, ICS3 primarily enhances ground wave and sky wave transmission through rapid propagation selection and data handling.

Figure 7 contrasts ICS3 architecture and its predecessor. Frequency agility is obtained by eliminating the complex of tuned narrow band transmitters and multiplexers. Instead, a broadband power amplifier and antenna handles multiple independent signals. Receivers are fed from an active antenna which is small and located for improved isolation from the transmitting antenna. Control is enhanced by computers.

The ICS3 related programs spawn new hardware of revolutionary capability. That equipment, in turn, should enable networks capable of controlling link emissions to auto minimize self-interference and noise by other spectrum users.

SELCAL, Scanning, and Channel Evaluation
Large SSB voice networks that service aircraft seek to automate HF communications. Elimination of channel monitoring (an onerous additional aircraft duty) and automatic addressing at the mobile terminal via a digital preamplifier (SELCAL) are collateral improvements now being tested along with a scanning system which picks the best of alternative paths and frequencies as determined by channel evaluation. Channel scanning for occupancy originated in VHF equipment and is now available from several HF manufacturers. Channel evaluation algorithms are often proprietary and are under continued development.

Link quality can be assessed via the use of one or more measures such as signal level, signal-to-noise ratio, digital error detection, sounder signal parameters (timings and time delay continuity) and memories of recent assessments. The requirement is to recognize a desired signal and to rate it among alternatives which may be in different bands or from alternative paths or modes. Signal fading and noise variations preclude accurate single-channel measurements in less than several minutes; quick measurements require using several frequencies simultaneously to obtain frequency diversity. Therefore, a memory table is often the final arbiter of channel selection. One scheme gives greater weight to recent measurements.

No HF networks have been automated using scanning although demonstrations involving several terminals have shown hardware feasibility. Analysis of large networks is lacking. Clocks are not proposed so that all possible combinations and frequencies must need scanning. Figure 8 shows a proposed scanning scheme which requires 0.5 second per frequency.

A prognosis for the use of scanning for adapting to ionospheric conditions is that the advantage of automatic alternative routing via the best frequency and path will be utilized in limited networks but time-scheduled systems will provide access within large networks.

Implementation of SELCAL and scanning techniques can take place through the remote electrical capabilities of new replacement radios. Add-on funding for aircraft terminals may be anticipated for interim advantages if the ground network control stations can be reconfigured economically. Ultimately, programs such as ICS-3 answer more needs.

Packet Radio
In contrast to SELCAL and scanning schemes, packet radio is a complex computer data exchange relaxed among transoceanic Loran (LORAN) radio nodes. An “L-band” system was chosen for its frequency assignment availability and in consideration of exchanging 1000 bit data packages in microseconds. Table 2 lists hardware for this cooperative network development, which is already influencing the international HF community.

Packet messages carry their own addresses to allow the message to seek a path through several nodes. The dominant network concern is to avoid overload disasters. Message loops are eliminated by protocols which keep track of transmission through “tiers.” Overload is minimized by “transfer point” routing and by slowing the pace
under stress. Unknown routes may be ascertained by "flooding" requests for routing data. Present implementations use relatively few nodes and repeaters located at high visibility locations. In fact, test network sites are more appropriate for HF. The reliance on alternative parallel routes to the next hop will be of interest to automatic flight network designers.

Figure 9 shows a packet radio comprising an antenna, RF module, and processor module. The processors would be adequate for the message handing function in an automatic HF radio.

**SNOTEL**

SNOTEL is a meteor-burst communication system which relays snow cover data from over 500 remote mountain snow collection sites in the Western United States to a central processing facility in Oregon. It is notable for the size of the network (see Figure 10), the transient and diverse propagation path modes, the small remote terminal, and the speed of installation. Furthermore, it provides a unique argument against the arbitrary limiting of HF equipment to 30 MHz. HF alone does not provide the adaptors desired for communicating during disturbed conditions. Extending new HF equipment capabilities into the VHF band is not expected to improve the use of the HF/VHF border frequencies by utilizing isotropic propagation above the maximum usable frequency (MU) sporadic E, meteor, diffraction, ground wave, and even reflections off aircraft.

All the above propagation modes are exercised by meteor-burst communication systems, but the dominant design consideration has been the transmission of a packet during a meteor trail of less than a second. Meteor availability is a seasonal and diurnal variable which complements HF propagation. The SNOTEL remote terminal generates 300 W to send 2000 bps PSK transmission in 0.1 second. The low duty cycle allows a solar-cell remote terminal power system. Figure 11 illustrates the portable test terminal.

The network interrogation protocol makes use of the limited propagation footprint afforded by meteors and protects against continuous propagation afforded by ground wave and some diffraction paths approaching 100 miles. Although the systems experiences difficulties with auroral conditions, it successfully interrogates 90% of the field in minutes even though network and modulation are not sophisticated.

The impact of SNOTEL is the demonstration of a simple data terminal which uses many propagation modes in the relatively unused HF/VHF border frequencies. SNOTEL demonstrates that a few network control stations have a strong probability of communicating with a mobile terminal within a few minutes.

**NEW COMPONENT TECHNOLOGY**

New system concepts have promoted component improvements which collectively represent new capabilities. The ICs Analysys recommended the linearity of receiver mixers and of power amplifiers be materially improved and that the phase noise of fast hopping synthesizers be reduced so that the noise floor caused by coherent equipment would approach atmospheric noise. Some of the reports from development programs are now appearing.

Wideband HF antennas are not new, but innovations are under investigation. Some ways to obtain a wideband capability are described in this section.

Computer processors provide the key to enhancing adaptive communications. The processors need to match analog radio equipment and to real-time clocks. Trends are discussed below.

**Receiver Dynamic Range and Noise Figure**

Although the new frequency-agile receivers exhibit good dynamic range, noise figure suffers. Required receiver performance is very much related to system requirements. For example, the third order intercept point increases in importance as the level and density of unwanted signals increase aboard warships where sensitive receivers are operated in close proximity to high-power transmitters. An additional problem specific to receivers collocated with transmitters is that of receiver front-end protection. Current shipboard installations often include pads in the receiver antenna leads to minimize the problem. In other cases, inefficient receive antennas such as short active whip antennas are used. These approaches assume the presence of an excess of wanted signal-to-noise ratio; this assumption is inconsistent with scenarios involving ground wave propagation and excessive ionospheric absorption resulting from nuclear blasts or from naturally occurring phenomena.

The newest diode mixers allow systems to obtain +33 dBm input intercept points but suffer 12 dB noise figures. Diode mixer loss contributes directly to the noise figure along with various circuit insertion losses such as those from the first IF filter.

Two circuit approaches to achieving low noise figure and large dynamic range are to use low noise, low gain, high-speed diode mixers which have been employed in HF systems which exhibit 86 dB noise figures and 20 dBm intercept points. Amplifiers are characterized in Figure 12 by noise figure, and third-order intercept point. Apparently, 2 dB higher noise figures are traded for about 10 dB greater signal handling capability. In general, the use of an amplifier provides a range of compromise filtering can help decrease intermodulation products from interference sufficiently far from the signal frequency. High power, agile, programmable filters have been under research for all high frequencies of HF transmitters but not for HF receivers.

One system approach to ameliorating nonlinearities is to use a programmable attenuation ahead of the receiver to operate at the point at which receiver noise has just begun to degrade performance, thereby, a lesser intercept point specification is possible. Another approach is to provide both low noise figure circuit and a high intercept point circuit and to select the appropriate mode depending on propagation conditions.
switches are somewhat more linear than the best amplifiers and mixers, and do not introduce nonlinearities of the magnitude caused by AGC control of amplifiers. Finally, low noise is more important at higher frequencies where intermodulation may be less.

**Frequency Synthesizers**

The programmable frequency synthesizer performs the local oscillator function in frequency agile and frequency hopping systems. Hence, they are used in both transmitter and receiver subsystems. Tuning speed, settling time, and spectral purity (particularly in a time-resolved phase noise) are the two most important parameters. The former sets the limits on channel scanning or hopping rates, and the latter limits the selectivity of receivers operating in an environment of noise, highly level, off-frequency interference. This latter problem occurs even if transmitter signals are pure tones because of reciprocal mixing whereby off-tune synthesizer noise signals mix with off-tune receiver input signals to produce the receiver IF frequencies (see Figure 3).

Two basic kinds of synthesizer have evolved. One is the indirect synthesizer which utilizes phase-locked loops and hence tend to have a relatively long settling time. Good performance is in the order of 1 ms. The other is the direct synthesizer which uses mixing and filtering processes which settle quickly, in the order of tens of microseconds. The relatively poor performance of early direct synthesizers has been largely overcome and essentially equal direct performance is now available for communications, all available units of both types have noise in the order of 15 to 140 dB below the desired output. However, the direct synthesizer is still significantly more costly than the indirect type.

Note that despite what has been achieved, and despite the utility of synthesizers in modern systems, noise floor performance still needs to be improved by at least 20 dB to reduce the effect of receiver reciprocal mixing in a high-noise environment and to reduce the noise bandwidth of collocated transmitters.

Frequency synthesizers for communications purposes are usually built into the communications receiver or exciter but, because of their usefulness as laboratory equipment, several superior commercial designs exist as stand-alone units. The performance noted in the foregoing paragraphs generally applies to these stand-alone units. Some performance of laboratory synthesizers tends to be better than for laboratory type equipment (see Figure 3). Synthesized communications receivers and transmitters currently available use phase-locked loop systems which exhibit several millisecond tuning times rather than the several microseconds tuning times that are available through the use of larger and more expensive direct frequency synthesizers. Furthermore, their performance is frequently poorly documented. New competitive designs are underway which make use of novel high-speed, large scale integration (LSI) circuits on new circuits which have demonstrated performance through the improved circuit architecture that they permit.

Standards are required for specifying all aspects of spectral purity and settling time both for stand-alone and built-in synthesizers.

**Power Amplifiers**

Most power amplifiers (PAs) in military use employ vacuum tubes. Output stages are tuned to minimize harmonic, intermodulation products (IMP), and other spurious and wideband noise outputs. Tuning is typically accomplished through use of servo systems which are electromechanical in nature and are therefore relatively slow, on the order of 10 to 30 seconds to tune across the HF bands and can be relatively unreliable.

Alternatively, wideband amplifiers have been produced, with early models using distributed transmission line technology. These suffer from relatively high harmonics, IMP, and spurious outputs, as well as from wideband noise. However, since they eliminate the function of PA output tuning, they permit system tuning times governed only by settling times within the signal sources and by the characteristics of associated antenna and coupling networks.

A compromise approach is to use wideband technology at the lower power levels and switched-hall octave output filters. The latter have the characteristics that for any given frequency within a hall octave, all harmonics are outside the selected hall octave passband. This approach permits implementation of an amplifier having improved harmonic and spurious characteristics, essentially instant tuning within any of the hall octave bands, and bandwidth tuning as fast as the transfer time of the vacuum tube delays (a few days). Reducing this switching time through the use of diodes has been demonstrated at 100 MHz but not at HF. Additionally, there is the question of spurious products resulting from the nonlinear diode characteristics.

With the development of RF power transistors, a new linear RF power amplifier architecture has emerged whereby the outputs of a number of relatively low power modules are combined using 90° hybrid couplers to produce a high-power unit, typically several hundred watts. The system is broadband throughout, permitting essentially instantaneous frequency selection, and may be fitted with output half-octave filtering to reduce spurious emissions, as noted earlier. A major advantage of this architecture is that output modules can fail without a resulting catastrophic system failure. If there are four output modules, failure of one module results in loss of one-half of the output power. The important concept of graceful degradation of performance can be supplemented by a capability for on-line module replacement, thereby minimizing PA down time.

PA units for use at the HF are currently designed for linear operation amplification of SSB signals. Such operation permits easy implementation of output emission control through manipulation of low-level input signals, minimizes output filtering requirements, and minimizes interactive generation of spurious signals by multiple colocated PA units (for example, in ships). The severe problem of colocated equipment in the 22 MHz band has prompted recent activity to produce better linearity and lower noise through the use of feed-forward techniques. Figure 14 shows a block diagram of the techniques. Delays lines allow comparing the desired signal with
the amplified signal and inserting a lower power correction signal. At the present time, 80 dB suppression of two-tone third order products has been obtained for 500 W peak envelope power (PEP) at 5 MHz. Performance is poorer by 20 dB at 30 MHz. Unfortunately efficiency is low (less than 10%), hence mobile equipment performance would suffer.

In addition to discrete spurious emissions, wideband noise can present a problem, particularly for systems which require operation of transmitters and receivers wideband noise from the PA interface directly reduced to levels below the required minimum. A wideband amplifier approach uses 90-95% to 80-85% power in a linear load.

The use of linear circuits in RF power amplifiers, circuit operation prohibits achievement of the higher efficiencies offered by class B or D monoliner circuits. Efficient nonlinear amplifiers that have been programmed to operate in a linear mode have been investigated but are not available. Efficiency appears to require tuned circuits and constant envelope modulation. However, 7 dB of improvement for portable power limitations of transmitters and linear 1 kW PA units, available commercially, are capable of frequency agile operations over the entire HF band. These users provide acceptable harmonic suppression over reasonably low level intermediate frequencies, mismatch protection, and utilize the principles of graceful degradation of performance and overall PA module replacement.

Wideband Antenna Systems

In proposed wideband adaptive HF systems, calibrated antenna gain and elimination of mechanical tuning are more important than efficiency.

Polarization-calibrated conventional antennas require larger power margins by increasing system uncertainties. Accurate antenna calibration is expensive and magnifies the bookkeeping problem with attendant increases in the amount of memory and computing required to implement real-time system minimum power adaptations. A fully adaptive HF system generally operates on low power and does not require effort in antenna structures. Well-behaved antennas can enhance system performance and the proposed antenna operation. Using identical and nearly identical transmit and receive antennas simplifies the bookkeeping problem in systems that assume propagation path reciprocity.

The large inverted cone is an international antenna used for sounding and monitoring that will undoubtedly be used for many more years. The fact that such antennas are not necessarily well behaved is important in path loss measurements and in systems employing power control.

Figure 15 describes an airborne pattern testing configuration used for inverted-cone antenna calibration. The antenna was exercised by a transmitter radiating from a helicopter flying systematic concentric maneuvers about the inverted cone. A small monopole on the ground was used for comparison. Results of the tests are shown in figures 18, 16, and 17.

The inverted cone exhibits good loading properties and accommodates very high transmitter power. However, the actual gain characteristics of the popular inverted cone supported on six poles diverges considerably from expectations and specifications. Figure 16 shows the vertical antenna gain in decibels, plotted as a function of frequency and elevation angle. The largest gains were several decibels lower than expected. Also notice the fairly wide variations between equal-gain contours at a constant frequency or constant elevation angle. Two nulls on the order of 15 or 20 dB are apparent. Fortunately, both these nulls are outside the usual operating range, which roughly includes frequencies and elevation angle pairs below the straight line. Even in this region the antenna gain varies by several decibels, especially at the lower elevation angles. Such data would have to be stored for each antenna employed in HF systems measuring path loss.

Variations in the horizontally polarized inverted cone antenna gain were even greater, as described in Figure 17. According to the antenna specifications, there should have been essentially no horizontal gain and less than 1 dB variation with azimuthal angle in vertically polarized patterns. Even the vertical gain had several decibel discrepancies at different azimuth angles. Again, such data must be part of any accurate path loss measurements.

Other broadband antennas are illustrated in Figure 18. Recent approaches include tuned trap antennas which intentionally introduce resistive loading. Figure 19 shows the performance of a tuned trap antenna developed for RS 53. A voltage standing wave ratio (VSWR) less than 3.5, at the frequency range of 8 to 30 MHz is obtained at efficiencies near 40%.

A simple, electrically short monopole inductively loaded in the middle exhibits improved overall efficiency if it is resistively loaded at the base. Figure 20 shows the performance improvement of using a modified high efficiency antenna. Figure 21 illustrates this performance improvement of using a modified high efficiency antenna. Considerable freedom is available towards developing improved field antennas having acceptable loading properties.

Frequency-agile antenna couplers may not be necessary for frequency hopping non-linear systems. The bandwidth of couplers may be approximately 1/30 of the center frequency. Hopping within the bandwidth is appropriate for HF non-linear propagation. Resistor antenna loading can improve the bandwidth available. Alternatively, several antennas can be used.
For most systems, reception requires greater agility than transmission. Receivers are often made with bandwidth through impedance matching and active elements. There are many commercial and military versions of the short electrical antenna coupled by transducers and amplifiers to a transmission line.

Processors

Digital control systems provide the nervous system for modern HF system designs. They orchestrate automatic adaptivity, timing, frequency hopping, channel evaluation, radiated power level control, information flow control, packet and other protocols, and other control functions required in a modern HF adaptive system. Specialized computers and digital signal processors have been used in these low-adaptive systems so far investigated.

A new class of equipment known as mini-computers or microprocessors has recently emerged. One of their functions is to control and monitor other instruments. They have been used for control of recovery and communications systems but are not suitable for the more sophisticated systems. However, the principle of using a central controller is now well established and understood. It appears that BSD or its software language and the RS-232C and IEEE-488 bus are the external interfaces selected by the controller design community. BSD language interpreters are slow; therefore, machine language subroutines are necessary for fast functions such as timing and data transfer. Fast digital operations are accomplished by using the internal bus structure of these computers. Interactive functions are accomplished by well-known higher-level languages.

Since instrument controllers and communications system controllers have important differences, especially regarding real-time functions, the need to consider suitable architectures in these areas is clear. There are virtually no operational military systems which use fully automatic central controllers. Experimental systems are usually based on 16-bit military or commercial minicomputers.

Real-Time Clocks

Knowing the expected time of arrival of communications and navigation signals facilitates synchronization of demodulation circuits and thereby increases message throughput. Electronic clocks are increasingly seen in new communications systems as well as in control and monitoring equipment. Calibration clocks and timers are available in ICs or as printed circuit board cards or greases for instrument controllers, but their accuracy and resolution is still mostly unacceptable for communications or navigation uses. Synthesizers, radiometers, and transmitters make provision for connecting external precision clocks for frequency tuning accuracy. These several needs, i.e., frequency control, operations clocks, and signal synchronization, can be added to using a standard clock in each terminal.

Electronic clocks provide three classes of capability. TV stations employ high-accuracy, primary standards (cesium) to avoid disturbing the TV display when switching between unsynchronized program sources and when nonlinearities in frequency-multiplexed circuits might cause timing distortions. Mobile terminals, constrained by size, cost, power, and warm-up time, frequently use temperature-controlled crystal oscillators. An intermediate capability is available in small, rubidium gas standards.

The cesium standard exhibits no drift and is suitable for large control stations where it provides the reference for the network. The standard is generally tank mounted and kept on continuously in a benign environment. A rubidium gas oscillator provides an order of magnitude less accuracy in a 12cm cube pack age at about 1.3% the cost of a cesium standard. An oven-controlled crystal oscillator in a 7cm cube provides 100-bit accuracy of a rubidium oscillator at 10x the cost. The latter two oscillators are secondary standards, i.e., they provide periodic adjustment as indicated by the rising curve on the right in Figure 22.

HF propagation typically exhibits propagation delay dispersion of less than 5ns, which corresponds to a path length variation of 600km. An illustration of typical clock usage is the police siren where the stepped frequency transmitter emissions and receiver tuning should remain in synchronization without operator intervention. Accuracy of such systems can be maintained for approximately 40 days. 5 days for the cesium, rubidium, or crystal oven clocks, respectively, at the latter two clocks can be calibrated at least once a year. Another example is a 2400b/s synchronous data system which imposes a bit timing accuracy of about 40 ns and can be maintained for 2 days, 8 hours, or 3 minutes for cesium, rubidium, or crystal oven clocks, respectively, during the absence of a signal.

The circuits which interface between processor and clock are an important consideration since clock timing may be degraded by the number of computer cycles required for functional control. Therefore, a communications clock will probably require a direct memory access (DMA) interrupt interface with the internal microprocessor bus.

CONCLUSION

Radio equipment is electronically controllable by small computers. New communications systems which depend on electronic agility are in experimental stages. Analog radio circuits are being developed for these computer-controlled systems. The interfaces between computer and analog radio circuits are not well defined, but a new architecture is evolving which provides increased agility and adaptivity in HF VHF systems.
Table 1. Typical Receiver Performance

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<th>Parameter</th>
<th>Specification</th>
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<tr>
<td>Sensitivity</td>
<td>0.5 µs for 10 dB S + N0 (BW = 2.4 kHz)</td>
</tr>
<tr>
<td>Linearity</td>
<td>+20 dBm third-order intercept for 2 equal tones, 30 kHz and 80 kHz from channel</td>
</tr>
<tr>
<td>Reciprocal Mixing</td>
<td>90 dB suppression of tone 30 kHz from 2.4 kHz channel</td>
</tr>
<tr>
<td>Timing Speed</td>
<td>Less than 25 ms</td>
</tr>
<tr>
<td>Extrinsic Responses</td>
<td>80 dB suppression of images, IF frequencies, etc</td>
</tr>
<tr>
<td>Spurious</td>
<td>Not more than ten 3 dB above receiver noise floor</td>
</tr>
<tr>
<td></td>
<td>Some greater than 10 dB above receiver noise floor</td>
</tr>
<tr>
<td>Bandpass Time Delay</td>
<td>Less than 0.5 ms variation between 800 Hz and 2700 Hz</td>
</tr>
<tr>
<td>Control</td>
<td>All remote via RS-232C, IEEE 488 or BCD parallel</td>
</tr>
<tr>
<td>Built-in Test</td>
<td>Function level</td>
</tr>
</tbody>
</table>

Table 2. Packet Radio Evolution

<table>
<thead>
<tr>
<th></th>
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</thead>
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<td>Number</td>
<td>28</td>
<td>27</td>
<td>18</td>
<td>2</td>
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<tr>
<td>Net Timing</td>
<td>Asynchronous</td>
<td>Asynchronous</td>
<td>Asynchronous</td>
<td>Asynchronous</td>
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<tr>
<td>PN Code</td>
<td>Fixed</td>
<td>Fixed</td>
<td>Fixed</td>
<td>DES Driven</td>
</tr>
<tr>
<td>EDMC</td>
<td>CRC</td>
<td>CRC</td>
<td>CRC</td>
<td>CRC</td>
</tr>
<tr>
<td>Processor</td>
<td>IMP-16</td>
<td>TI-9900</td>
<td>TI-9900</td>
<td>MC68000-like</td>
</tr>
<tr>
<td>Memory (bytes)</td>
<td>7 K</td>
<td>16 K</td>
<td>22 K</td>
<td>32-64 K</td>
</tr>
<tr>
<td>Size (ft²)</td>
<td>1.3</td>
<td>1.7</td>
<td>1.0</td>
<td>0.15</td>
</tr>
<tr>
<td>Weight (lb)</td>
<td>40</td>
<td>50</td>
<td>30</td>
<td>12</td>
</tr>
<tr>
<td>Prime Power (W)</td>
<td>40</td>
<td>100</td>
<td>100</td>
<td>25</td>
</tr>
</tbody>
</table>

RF Band: 1710-1850 MHz, XMIT Power: 10 W, Bandwidth: 20 MHz
Propagation II. Problems in HF Propagation

By

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Abstract

The ionosphere is not a perfect reflector for HF waves, and the lecture will review some of the resulting propagation problems. Some of these are encountered during undisturbed ionospheric conditions, such as multipath reflections, but most problems are associated with geophysical disturbances. Solar flares and associated magnetic storms cause absorption, low MUF (Maximum Usable Frequency), scatter due to irregularities etc. The ionosphere is particularly variable in high latitudes where auroral phenomena influence the reflecting properties of the ionospheric layers. The lecture discusses the presently available short term forecasting techniques, and it also deals with possible ways of minimizing the effects of ionospheric disturbances, such as path and time diversity, the use of early warnings, and back-up systems.

1. Introduction and Outline

The ionosphere is by no means a perfect mirror for HF-radio waves, and the purpose of the present lecture is to discuss some of the most important propagation related problems in HF communication. Some of these problems are caused by the inherent properties of the undisturbed normal ionosphere and its variations in time and space. Other problems are related to disturbances in the ionosphere causing irregular and often sudden changes of the propagation medium from its normal state. The lecture will deal with these problems separately. The geophysical disturbances are most frequent and severe in high latitudes, and a special section will discuss high latitude propagation.

In the companion lecture we have discussed the long term predictions of monthly mean ionospheric parameters. There is a need for short term forecasts for periods of days, hours, or even minutes, to allow the operator to adapt to rapidly changing conditions. Some techniques for short term forecasts will be discussed. Finally, discussion will center on the possibilities of avoiding or minimizing the propagation problems.

2. Propagation Problems During Normal, Undisturbed Ionospheric Conditions

In this section we shall discuss some propagation problems encountered in the normal, undisturbed ionosphere. The distinction between undisturbed and disturbed conditions is bound to be somewhat arbitrary. For the purposes of our discussion, however, the ionosphere is undisturbed, or normal, when no distinct geophysical events, such as solar flares, or magnetic storms can be identified. Under such conditions, the critical frequencies, the layer heights and the ionospheric absorption show no large deviations from the monthly mean values, as predicted by the ionospheric models discussed in the companion lecture.

2.1 Multipath Propagation

Figure 1 illustrates a typical situation in which several propagation modes exist simultaneously, and the received signal is a vector sum of electromagnetic waves arriving at the receiver from different angles, with different time delays, amplitudes and polarizations. The result may be severe distortion of the signal, for example deep and rapid fading. Such fading may occur because the different signal paths change with time in different ways. In order to detect the resultant signal above the background noise, a larger transmitter power may be needed than in the absence of multipath propagation. Frequency allocation in the HF band is based on a 3 kHz channel spacing. Within a 3 kHz bandwidth the fading may not be correlated at different frequencies. This selective fading can produce distortion of the carrier wave fades to a level below the side bands. Selective fading in a 1 kHz bandwidth channel occurs when the time delay between different paths exceeds 100 μs, that is when the distance in path length for the modes exceeds 100 km.

Different modulation techniques are affected in different ways by multipath fading. Analogue voice transmissions are relatively insensitive to selective fading, whereas digital data transmission is already affected by fading, even for time delay differences as short as 50 μs (path length difference of 15 km)

Fading due to interference between different rays frequently occurs near the skip distance, that is when the transmission frequency is near the MUF of the circuit. As discussed in the companion lecture, high and low angle rays tend to converge near the skip distance. Fading may also be caused by the interference of ordinary and extraordinary magnetic components of the wave, since these components follow different paths through the ionosphere. Figure 2 shows an oblique incidence ionogram in which the delay time over the path is recorded versus frequency. The situation is complex with many modes present.

Figure 3 illustrates a similar situation as observed at one frequency (18 MHz).
2.2 Effects of ionospheric tilts

The models described in the companion lecture assumed that the ionospheric layers are parallel to the earth's surface. Tilts, that is horizontal gradients in the electron density, are, however, very important for radio wave propagation. Large scale horizontal gradients, such as tidal effects, are also encountered for propagation along the auroral zone. Such propagation is difficult to model, because the effects depend strongly on path geometry and because the ionospheric changes cause tilts with time. Tilts with medium scales, a few hundred kilometers, must also be considered as a normal feature of the ionosphere. Large horizontal gradients are associated with travelling ionospheric disturbances (TIDs). These disturbances have wave-like structures with periods of the order of 100-400 minutes, and cause focussing and defocussing of the radio waves. Figure 4 shows a model of a strong TID influencing the virtual height of reflection in the F-layer (Graf, 1967). Bittner (1968) has studied the occurrence rate of TIDs in the equatorial region. Figure 5 shows the results, which indicate the presence of such phenomena 90% of the observation time during certain periods. More TIDs have been measured in the direction of arrival errors at HF for a path through the auroral zone. Figure 6 shows an example of the distribution of measured bearings. The medium scale tilts will in general cause fading and distortion of the signals.

2.3 The effects of irregularities

In our previous discussion we have implicitly assumed that the ionosphere is smooth over the area 'the first Fresnel zone' which reflects the wave. In practice the electron density may have small scale structures both in time and space, superimposed on the general background. These irregularities act as scatterers of the incident radio wave, and they may drift across the beam of the transmitter. The effect of radio wave reflection from an irregular ionosphere is that an illustrated in Figure 7; the received wave appears to the observer to come from an extended area, rather than from a point. The ionosphere will act as a diffusing screen, projecting a random diffraction pattern on to the earth's surface. The observed signal amplitude will fluctuate rapidly, and the fading will have certain statistical characteristics which depend upon the properties of the screen. If the ionospheric screen is random so that none of the individually reflected waves dominate, the amplitude will have a Rayleigh, asymmetric, probability distribution function, as shown in Figure 8. If, however, there is a weak coherent component from a mirror-like reflection, and in addition weak random components from irregularities, a more symmetric 'Rayleigh' distribution will be observed as indicated in the figure. Both types of distributions are observed in practice, and a knowledge of the statistical properties of the signal amplitude and phase is important for the determination of required signal-to-noise ratio.

Ionospheric irregularities occur in all layers. In the E-layer ionosonde recordings may show a spread F, that is, the signal appears to be returned from a wide range of heights. Spread F occurs most often at frequencies near the critical frequency, in the night time ionosphere. It is more common in high latitudes and near the equator than in middle latitudes.

Irregularities in the F-region are often associated with sporadic F, which will be discussed in the next subsection. Below the F-region HF signals may be scattered from irregular structures. Some of these are caused by meteors, and this type of scatter will be discussed in Section 6.

2.4 Sporadic F

In addition to the regular ionospheric layers there are several transient or irregular layers, of which the sporadic E-layer is the most important. Although this section deals with problems in HF propagation, it should be pointed out that efficient use of sporadic F reflections may improve HF communications.

Sporadic F (F_s) occurs at heights between 50 and 120 km as a layer which may have much higher critical frequency than the regular F-layer. Sometimes the ionosonde indicates that the F_s-layer is thick and opaque with a well defined maximum, at other times the layer may be thin, patchy and partly transparent, so that higher layers are observed through the F_s. The F_s has different characteristics in different latitudinal zones, and there may be several physical mechanisms governing the behaviour of these layers. It is believed that windshear in the neutral air, acting on the F-region plasma can create sporadic F-layers (Thomas & Oxford 1966).

The sporadic F-layer is a problem in HF-communications because of its irregular and unpredictable behaviour.

The observed statistical occurrence rate of sporadic F is included in current prediction schemes for HF-communications such as INMOP (see companion lecture). Figure 9 shows the statistics of F_s with critical frequency \( f_c > 5 \text{ MHz} \). As will be seen, F_s is a night time phenomenon in the auroral zone, and a daytime phenomenon in the equatorial zone. At middle latitudes there is a strong seasonal variation with maxima near the equinoxes.

One of the most important effects of F_s on HF propagation is the screening effect. As illustrated in Figure 10, the sudden occurrence of an F_s layer can prevent the signal from reaching the F-layer, and thereby limit the range of the transmission. The patchy and irregular structure of an F_s layer may introduce rapid fading, as discussed in the previous section.
2.5 Non-linear effects in the ionosphere

The ionosphere is a non-linear plasma, that is, a radio wave travelling through the medium changes the properties of the plasma, so that the wave influences its own propagation as well as the propagation of other waves traveling through the same region. The most important non-linear process, from the point of view of propagation, is most easily understood by considering the theory for the refractive index of a radio wave in a plasma. The complex refractive index has real and imaginary parts

\[ n = \sqrt{n_r^2 - n_i^2} \]

which both depend upon the electron density \(N_e\) and on the collision frequency \(v\) of an electron with neutral molecules and ions. In the companion lecture we discussed how the electromagnetic energy carried by the wave is lost to thermal energy in the plasma through the collision process. The collision frequency \(v\) is proportional to thermal energy, that is to the temperature of the gas, and thus absorption of a radio wave leads to larger collision frequency, which in turn leads to greater absorption. This self-modulation may distort a radio signal, and may be important for signals from very powerful transmitters. Cross modulation of signals in the ionosphere was first reported by Helweg (1935) who had observed that a transmission from Bremen in Sweden (460 kHz), received in the Netherlands, was modulated by the signal from the powerful radio station in Luxembourg (252 kHz). The effect is often called the Luxembourg effect, and has been shown to occur mainly in the lower ionosphere (F- and D-region) when the collision frequency \(v\) is large. The degree of self- or cross-modulation depends strongly upon transmitter power and upon frequency, and may be of the order of 1-10% for waves near 2 MHz and transmitter powers of 10-100 kW. (See for example Davies 1969, and articles in AGARD CP 138 1974). Self-modulation may render an increase in transmitter power self-defeating because it introduces an effective transmission (see Megill 1968).

Non-linear effects in the ionosphere have been studied extensively by many workers, and the reader is referred to AGARD CP 138 and references therein for further information.

3 PROPAGATION PROBLEMS ASSOCIATED WITH GEOPHYSICAL DISTURBANCES

The reflecting and absorbing properties of the ionosphere often show deviations, from the regular diurnal and seasonal changes, that can be associated with geophysical disturbances. These fall into two classes: i) those directly associated with solar flares which eject energetic radiation in the form of ultraviolet radiation, X-rays and particle radiation toward the earth, and ii) those accompanied by changes in the structure and circulation of the earth's neutral atmosphere. Disturbances in the first class are best understood, and their causes and effects have been studied since the discovery of the ionosphere. The possible importance of the second class of disturbance has been realized only in fairly recent years, but the "weather" systems in the upper atmosphere and their relation to lower atmosphere weather and climate are still poorly mapped. The physical mechanisms are not well understood.

Geophysical disturbances and their effects upon the propagation medium have been reviewed by Thrane (1969) and by Thrane et al. (1974), and in this lecture only a very brief review of the propagation problems encountered during such disturbances will be given. There are many ways of classifying the disturbances, none of them very satisfactory. Table 1 lists some disturbances which have important propagation effects.

Entry a) in the table represents the initial effects of a solar flare caused by electromagnetic radiation. Entries b) to e) represent delayed flare effects, due to energetic particles entering the upper atmosphere. These effects are all part of the very complex sequence of phenomena called a magnetic storm. Entries f) and g) are disturbances which may be caused by particle precipitation, but together with entries h), they may also belong to class e) discussed above, that is they may be triggered by changes in the neutral atmosphere.

In this section we shall deal with some propagation disturbances in middle and low latitudes, and discuss high latitude problems separately in the next section.

5.1 Sudden Ionospheric Disturbances (SID)

A sudden burst of X-rays and UV radiation from a solar flare will cause increased electron density in the lower ionosphere, and "black-out" of HF circuits may occur over the entire quiet hemisphere. If the black-out is not complete, the signal may suffer sudden frequency shifts and phase changes, due to a sudden lowering of the reflection point in the ionosphere. Although the disturbance is normally short-lived (<1 hr), it may cause serious disruption of traffic, and because of its sudden and unexpected onset, may cause the operator to search for technical faults in his system.

5.2 Magnetic storms

During such disturbances currents flowing in the ionosphere cause changes in the earth's magnetic field. In our context the most important mid-latitude effect of a magnetic storm is the decrease, of the maximum electron density \(N_{mF2}\) in the F-layer. Such decreases lead, of course, to decrease of the D-region. Storms are also often associated with absorption, due to influx of precipitating particles at middle and high latitudes. The absorption enhancements increase the LFs, and the result is a narrowing of the frequency range available over an affected circuit. Figure 11 shows typical changes in \(N_{mF2}\) in different latitudinal zones (Matsushita 1959). Strong and erratic time variations in \(N_{mF}\) can cause major communication problems. Both MF variations and storm associated absorption (see entries d) and e) in Table 1) are strongest and most likely in latitudes above 45°S-50°N.
4. Propagation Problems in High Latitudes

Disturbances in high latitudes merit special attention because the simplicity and reliability of HF-communication equipment make this type of communication particularly useful in remote areas, and for mobile units. This section will discuss the most important high latitude disturbances and their effect upon communication systems.

4.1 Polar cap absorption (PCA) events

After certain types of major flares the polar regions are illuminated by high energy protons and alpha particles which penetrate into the lower ionosphere and cause widespread and long-lasting disruptions of HF-communication circuits. As seen from Table 1 such disturbances do not occur often, but they may last for periods of up to a week to ten days, and may cover the entire polar caps down to latitudes of about 60°. The absorption may be severe, up to 10-20 dB at 10 MHz has been observed, which means that HF skywave communication systems in the polar regions may be rendered completely useless for long periods. The consequences for communication can be serious, since all communication is based on HF, and back-up systems should be available where necessary. Possible back-up systems will be discussed in section 4.

4.2 Auroral absorption

Auroral phenomena are often associated with radio black-outs. While the visual aurora itself is caused by soft electrons (energies 1-10 keV) the enhanced absorption is caused by electrons with energies in excess of 10 keV penetrating into the D-region. Figure 11 shows a map of the statistical occurrence rate of auroral absorption measured by riometers at 10 MHz. Note that the absorption is strongest in the auroral zone and has a variation in magnetic time with a maximum in the early morning hours. Table 2 indicates the ratio between the oblique path absorption for a signal propagating in a HF mode over a path of 450 km, and the riometer absorption at 10 MHz.

<table>
<thead>
<tr>
<th>Frequency</th>
<th>Oblique path absorption (dB)</th>
<th>Rimeter absorption (dB at 10 MHz)</th>
</tr>
</thead>
<tbody>
<tr>
<td>2.5</td>
<td>128</td>
<td>80</td>
</tr>
<tr>
<td>3.5</td>
<td>90</td>
<td>60</td>
</tr>
<tr>
<td>8</td>
<td>22</td>
<td>10</td>
</tr>
<tr>
<td>14</td>
<td>7</td>
<td>0</td>
</tr>
</tbody>
</table>

Table 2 Approximate relation between oblique incidence and riometer absorption

We note that auroral absorption may have severe consequences for radio circuits crossing the auroral zone. Strong auroral absorption is, however, often limited geographically to patches of a few hundred kilometers in extent, and the duration is typically 1-2 to a few hours.

4.3 The high latitude F- and F-region

The morphology of the high latitude F- and F-region has been reviewed by Hunsucker (1979). Both layers are characterized by great variability in time and space. Figure 14 shows an example of F-region electron density variations during an auroral event. During very brief periods the F-layer critical frequency is up to 1 MHz, which means that for a HF factor of 1/4 wave companion the lower could support MF's of more than 70 MHz. That the auroral F-layers sometimes can support HF-propagation is supported by Figure 15, which shows maximum observed frequencies over paths from College Alaska to Greenland and Norway.
The F-region also shows horizontal gradients, of particular interest is the F-region trough, which is a night time minimum in the variation of the F-layer critical frequency with latitude. The trough marks a transition between the mid-latitude and high latitude ionosphere. Figure 16 (Rybnitskii et al. 1977) shows the variation of the F2 critical frequency with latitude for all months during the year. Note the 'wall' of ionization occurring poleward of the trough. This sharp gradient could cause reflections of radio waves, and result in deviations from propagation along the great circle between circuit terminals.

Propagation in the auroral regions may introduce rapid fading. Figure 17 shows examples of fading observed on an auroral and a mid-latitude path.

Note that the ionospheric models used for long term prediction purposes do not properly allow for the variability in time and space of the high latitude ionosphere. The data base is certainly inadequate for detailed modelling, and much more work is needed before useful models can be developed.

4.4. Some results of HF-transmission tests at high latitudes

It may be of interest to demonstrate some of the characteristics of HF-propagation in the disturbed high latitude region, by reporting on the results of some transmission tests made over two circuits in Norway (Frenes 1979).

The purpose of the tests was to investigate the importance of frequency flexibility and space diversity in and near the auroral zone. Figure 16 shows the path geometry. The long path 2E9K normally has its reflection point well south of the auroral zone, whereas the short path 2E7K lies inside the disturbed region. A simple digital test signal was transmitted on four frequencies: 2.6, 3.6, 9.6 and 15 MHz over both circuits and the error rate of the received signal was recorded for selected times of day and season. The data was also divided into periods with different degrees of auroral zone disturbance, as measured by a meter in the auroral zone (see Figure 16). The results from measurements on the four frequencies and over the two paths were combined to simulate different systems. Thus combinations were made for five cases in total:

a. The reliability when only one path and one frequency are available: two cases, long and short path.

b. The reliability when four frequencies and one path are available, always using the best frequency. Two cases, long and short path.

c. The reliability when two paths and four frequencies are available, using the best frequency and best path at any time. This situation simulates a real system in which a message can be transmitted from B to F via A. We have assumed a 100% reliable signal from 1 to 8.

<table>
<thead>
<tr>
<th>INIONOSPHERIC DISTURBANCE</th>
<th>QUIET</th>
<th>MINIMUM</th>
<th>RESTORATION</th>
</tr>
</thead>
<tbody>
<tr>
<td>SYSTEM</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SINGLE FREQUENCY SHORT PATH (2.6 MHz)</td>
<td>73%</td>
<td>51%</td>
<td>14%</td>
</tr>
<tr>
<td>FOUR FREQUENCIES SHORT PATH (3.6 MHz)</td>
<td>71%</td>
<td>73%</td>
<td>17%</td>
</tr>
<tr>
<td>SINGLE FREQUENCY LONG PATH (9.6 MHz)</td>
<td>71%</td>
<td>71%</td>
<td>20%</td>
</tr>
<tr>
<td>FOUR FREQUENCIES LONG PATH</td>
<td>89%</td>
<td>89%</td>
<td>92%</td>
</tr>
<tr>
<td>FOUR FREQUENCIES TWO PATHS</td>
<td>90%</td>
<td>90%</td>
<td>90%</td>
</tr>
</tbody>
</table>

Table 1 Reliability for different systems and for different degrees of ionospheric disturbance

Table 1 summarizes the results. We note that, particularly during disturbed conditions, a substantial improvement in circuit reliability may be achieved by means of frequency flexibility and space diversity.

Monthly means of the measurements have also been compared with monthly mean reliability predicted by three different prediction models, Applin (1978), INCAP (Inoue et al. 1981) and Bredfalk (1984). New results for the two paths during
summer noon conditions. There are considerable differences between measurement and prediction, as well as between the different prediction methods. There is a great need for more and more accurate measurements to provide a basis for improvements of the prediction methods.

4. SHORT TERM FORECASTING TECHNIQUES

Predictions for periods equal to or less than the solar rotation period, 27 days, are called forecasts. Disturbances in progress are described by warnings. A number of centers throughout the world issue warnings and short term forecasts of solar and ionospheric parameters. Davies (1978). Twelve of these are grouped into the International Utradrum and World Radio Service (IURWS) for the exchange of data and cooperation in solar geophysical observations. In the USSR the most important forecasting centers are US Air Force Global Weather Central in Omaha and MDA Space Environment Forecast Center in Boulder. The USSR also issues short term forecasts (Avdyushin et al 1979). The forecasts normally give qualitative statements on the degree of disturbance expected, for example "moderate HF absorption" or "general improvement of HF propagation conditions". Forecasts for the degree of HF plasma disturbance are often issued for PCA's; predictions for SID's have only recently been attempted experimentally (Swanson & Levine, private communication). Improvements in recent years in ionospheric forecasting are due mainly to more efficient data acquisition and assessment. Examples are the real time propagation assessment systems "Prophet" and the real time navigation monitor developed by the US Naval Ocean System Center (Kothmuller, 1978), (Swanson & Levine, private communication).

One interesting possibility for short term forecasting is to update a simple standard frequency prediction program at intervals by means of some effective index of solar activity (such as the 10.7 cm solar radio noise flux) which can be monitored and distributed to the user. Iffelnorn and Harshman (Naval Research Laboratory, private communication) have found that an update about every three hours during a magnetic storm was sufficient to keep the error in the predicted MF less than 1 kHz.

One of the important questions concerning warnings and short term forecasts is the timely distribution of information to the user in a form that he can readily use. Early priority telex messages may take 24 hrs to reach the user. A working group on E-region prediction (Thrane et al 1979) has recommended the development of telemetry for dissemination of disturbance information to users. Even one bit to indicate the presence or absence of a disturbance would be useful. Two methods were proposed as worth considering: a unique, non-interfering modulation could be added to world wide Omega signals, or to HF signals from WWV or elsewhere to indicate the presence of an event. The former has the advantage that the Omega signal (10 kHz) is continuously available on a global basis, even during total HF blackout.

5. METHODS FOR MINIMIZING HF-PROPAGATION PROBLEMS

From the above discussion it should be clear that propagation problems can be reduced by proper design and by the development of suitable techniques. We have pointed out the usefulness of frequency flexibility and path diversity for avoiding problems during disturbances. One of the difficult problems facing an HF-operator is interference from other users of the HF band. Real time channel evaluation is a powerful tool both for avoiding such interference and for adapting to rapidly changing ionospheric conditions.

It should be stressed that the ionospheric channel is not always available. During strong natural disturbances such as PCA's or after nuclear explosions in the upper atmosphere, complete HF-blackout may occur for long periods and over wide areas. Wherever high reliability is required, back-up systems in HF-communication are necessary. The difficulty is to design back-up systems that have the simplicity, mobility and low costs of HF-systems. Transmission of VH signals via meter trails is an interesting possibility in this connection. Ionised trails from meteors occur in the height range 60-120 km and radio signals scattered from the trails may be observed over distances of 200 - 2000 km. The meter trails provide large bandwidth, short duration channels, which can be exploited using modern modulation techniques. Simple vac antennas suffice for this type of circuit.

REFERENCES


<table>
<thead>
<tr>
<th>Disturbance</th>
<th>Propagation effects</th>
<th>Time and duration</th>
<th>Approx frequency</th>
<th>Possible cause</th>
<th>Solar max/ min</th>
<th>Possible cause</th>
</tr>
</thead>
<tbody>
<tr>
<td>a Sudden Ionospheric Disturbance (SID)</td>
<td>In sunlit hemisphere, strong absorption, anomalous VLF reflection, F-region effects</td>
<td>All effects start approx simultaneously, duration ~1-2 hr</td>
<td>2 week 2 year</td>
<td>Enhanced solar events</td>
<td>Solar max/min</td>
<td>Solar events</td>
</tr>
<tr>
<td>b Polar Cap Absorption (PCA)</td>
<td>Intense radiowave absorption in magnetic polar regions, Anomalous VLF-reflection</td>
<td>Starts few hours after flare, duration can be several days</td>
<td>1 month 1 year</td>
<td>Solar proton 1-300 MeV</td>
<td>Solar max/min</td>
<td>Solar proton events</td>
</tr>
<tr>
<td>c Magnetic Storm</td>
<td>F-region effects: increase of foF2 during first day, then depressed foF2, with corresponding changes in MLT</td>
<td>Max last for days with strong daily variations</td>
<td>26 year 22 year</td>
<td>Interactions of solar energetic particles with magnetosphere field, causing magnetic electron precipitation</td>
<td>Solar max/min</td>
<td>Solar energetic particles</td>
</tr>
<tr>
<td>d Auroral Absorption (AA)</td>
<td>Enhanced absorption along auroral oval in areas hundreds of thousand kilometers in extent, auroral oval may give enhanced MLT</td>
<td>Duration 2-3 hours, complicated phenomena lasting from hours to days</td>
<td>Usually present</td>
<td>2-3 day 2-3 day</td>
<td>Solar max/min</td>
<td>Auroral oval events</td>
</tr>
<tr>
<td>e Relativistic Electron Precipitation (REP)</td>
<td>Enhanced absorption, VLF - absorption at sub-auroral latitudes</td>
<td>Duration 1-2 hours, variation not known, usually present for some hours</td>
<td>Variation not known for some hours</td>
<td>Precipitation of electrons with energetic particle, solar storms</td>
<td>Solar max/min</td>
<td>Relativistic electron precipitation</td>
</tr>
<tr>
<td>f Travelling Ionospheric Disturbances (TID)</td>
<td>Changes of foF2 with corresponding changes of MLT, sometimes periodic</td>
<td>Typically a few hours, variation not known, usually present for some hours</td>
<td>Variation not known, usually present for some hours</td>
<td>Precipitation of electrons with energetic particle, solar storms</td>
<td>Solar max/min</td>
<td>Travelling ionospheric disturbances</td>
</tr>
<tr>
<td>g Winter Anomaly (WA)</td>
<td>Enhanced absorption at mid-latitudes</td>
<td>Due to several days</td>
<td>20 year 20 year</td>
<td>Precipitation of electrons with energetic particle, solar storms</td>
<td>Solar max/min</td>
<td>Winter Anomaly</td>
</tr>
<tr>
<td>h Stratospheric Warming</td>
<td>Changes in absorption, VLF absorption</td>
<td>Days or weeks, in late winter</td>
<td>7 year 7 year</td>
<td>Pre-energetic particle, global circulation patterns</td>
<td>Solar max/min</td>
<td>Pre-energetic particle, global circulation patterns</td>
</tr>
</tbody>
</table>
Figure 1: General representation of ionospheric multipath propagation.

Figure 2: Example of direct and ionospheric-reflected signals at different times.

Figure 3: Multipath effects from an ideal spectrum transmission at 0.1 MHz, fast fade.

Figure 4: Virtual height variations observed in the F-layer during a large-scale travelling ionospheric disturbance (Georges 1967).
Figure 5: Mean occurrence pattern $N_0$ of IIDs near amator (mean taken over 28 months). The gray scale gives the occurrence frequency between 0 and 1; $N_0$ is the filtered occurrence pattern, taking the figures readers up to the drift barometer where $E_0$ is the residual value (Wiltipe 1970).

Figure 6: Measured distribution of direction of arrival angle. The angle is here measured relative to the antenna axis. The total curve path to the transmitter has an angle of 80.50s (pure 1970).

Figure 7: Illustrating reflection from an irregular atmosphere.

Figure 8: Schematic probability distribution of signal amplitude of Paulinush distribution from a random screen. a) Pure distribution of a signal with a specular component (Paulinush 1990).
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Figure 9: Illustrating the screening effect of a sporadic $f$-layer.
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Figure 12: Typical values of F absorption measured at constant solar zenith angle during winter. Full squares show "summer-like" days [Schwennen 1971].
Figure 11  Percentage of the time that auroral radio wave absorption of 100 kHz was observed at 210 MHz. The data are plotted as a function of geomagnetic latitude and mean magnetic time (Hudson et al., 1974).

Figure 12  E-region electron density time variations measured during an auroral event of 2 April 1973 with the Potsdam radar (Hermann, 1974).
Sporadic $\Gamma$ maximum observed frequencies (MF) for paths from College, Alaska to Thule and Andoya for the period from Nov 27, 1963 to Feb 12, 1964. The histograms give the hourly averages and the upper curves denote the highest MF for the hour (Hunsucker and Bates 1969).
Figure 16. Latitude dependence of the normalized electron densities at the critical frequency for the F2-layer at 02 local time for the months of July. [Ref. McPhearson et al. 1979].

Figure 17. Typical power spectra of transmissions from Duluth, high latitude, and from Fort Monmouth (mid-latitude) to Palo Alto. [Hunstiger and Bates 1960].
a) The two transmission paths used in the tests.

b) Schematic representation of the wave paths through the disturbed auroral F-region (Thorne 1979).
Measured and predicted reliabilities for the two paths for summer noon.

Figure 19

Code:  S  Spitz III
       P  Pliender
       I  IPNP/SP
       M  Measurements

(Thorne and Bradley 1981)
HF PROPAGATION MEASUREMENTS FOR REAL-TIME CHANNEL EVALUATION (RTCE) SYSTEMS

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ABSTRACT

Recent advances in microprocessor technology, in frequency-agile HF equipment and in the understanding of the propagation medium make it feasible and practical the adoption of adaptivity approaches in HF communications. Signal-to-Noise ratio, multipath spread and Doppler spread are the basic parameters to which the link has to adapt itself. A necessary prerequisite for adaptivity is Real Time Channel Evaluation (RTCE). Measurements of these parameters must be performed at several spot frequencies in the band of interest, in order to identify automatically the most suitable carriers for the transmission of the information. RTCE is at present in the R&D phase, and the related activities emphasize the measurements of signal amplitude and noise levels (inclusive of interference) at several frequencies in specific HF paths of interest, with a few instances of inclusion of multipath spread measurement. There is little doubt that, at the end of the R&D phase, RTCE and link adaptivity will enter the practice of modernized HF communications.

A. INTRODUCTION, RATIONALE FOR RTCE MEASUREMENTS, AND PRINCIPLES OF SOUNDING/PROBING

1. General

HF propagation paths are time-spread and frequency-spread channels, and are characterized by severe variability in the time domain of all their properties, inclusive of path losses. In addition, even when path conditions would be acceptable, the link might be severely interfered with by other transmitters.

Improvements over present-day link’s performance in terms of circuit reliability, data rate and error rate can be achieved through the use of adaptive schemes capable of coping with the channel variability.

Real-time, oblique ionospheric sounding between the two terminals of the link, noise and interference measurements at the receiving end, and channel probing simultaneously performed between the two link’s terminals are the data gathering operations that provide the inputs on which to base the adaptive control of the link’s performance parameters.

The master station of the link, where the sounding transmitter is located, could perform a sounding scan similar to the one made by an ionospheric oblique sounder of the normal practice, and could also generate the waveform for channel probing (while operating as a complete terminal for two-way digital communications). During the pauses of the emissions, measurements of noise and interference could be performed at both the master and the slave station of the link, for the selection of microprocessors and control units. At each terminal, the transmitting and the receiving facility could have separate units for sounding/probing and for communicating, or these functions could be performed by the same equipment in different modes of operation. In the latter case, the equipment at the two terminals could be identical and the assignment of the master and of the slave roles would be dictated by operational requirements.

By processing the data obtained by sounding and probing, it would be possible to select automatically the group of frequencies to be used for communicating. At each sounding cycle, information about the frequency selection and about the waveform to be employed is exchanged between terminals and is used locally to achieve adaptivity. During the next sounding scan, the group of frequencies that were selected for communicating could be excluded from the sounding frequency plan. Instead, information on the changing status of the group of communicating frequencies could be obtained from measurements performed on the used waveform that is part of the communications bit stream (Gupta and Grossi, 1980 [1]; 1981 [2]).

The properties of the path that must be monitored in real time are:

1. Noise and Interference spectral density
2. (Signal + Noise) level
3. Multipath spread
4. Doppler spread

It would be useful to know accurately the time variability and related statistics of these properties. Unfortunately, this information is available only for particular cases, and a reliable experimental investigation on the properties above is thus far an unfilled requirement. In general, we can say that these ionospheric channels exhibit time-fadings that are important in determining the design of the signal and, in addition, show long-term variations due to large-scale fluctuations of the medium. Such slow effects have a time constant significantly greater than 5 to 10 minutes, an interval of time that appears appropriate as the basic sounding/probing periodicity. Adaptive approaches to the communication problem are required to circumvent this long-term variability in propagation conditions.

In this lecture, we will make the usual distinction between path sounding and channel probing, with the former devoted to the measurement of path losses and of noise and interference levels, and with the latter...
devoted to the measurement of such parameters as multipath spread and Doppler spread. The following criteria were adopted:

1. The link is assumed reciprocal, except for the noise and the interference levels at each terminal. Therefore, the decision on the frequencies to be used (this decision is based on the results of the sounding operation) is based on the measurement of interference and noise both at the master and at the slave station, and on the one-way measurement of the path losses between the two;

2. Processing of the multipath spread and of the Doppler spread data (provided by the channel probing operation) is performed at the slave station, and the results are transmitted back to the master station, for use in the final selection of the frequencies to be used in communicating;

3. Channel probing is to be undertaken only at the best frequencies put in evidence by the path sounding, in order to shorten the overall operation sounding/probing.

It was assumed by Gupta and Grossi (1980 [1]; 1981 [2]) that a very large number of spot frequencies was available to the adaptive link: 1125 or 3375 carriers, respectively for a mid-latitude and for a transauroral path, in the band 3 to 30 MHz. These authors advocated a tightly integrated sounding/probing/communications scheme, in which a set of frequencies was simultaneously transmitted to achieve waveform diversity. The power density (Watt/Hz) at each frequency was low enough to be received below noise by standard HF receivers, as long they were located outside a circle with about 100 km radius, centered at the link's transmitting terminal. Only those receivers that were coherently processing the waveform containing the information to be exchanged between the two terminals were able to detect the waveform above noise. The sounding scan proposed by these authors was lasting 100 to 160 seconds, and was repeated every 100 to 300 seconds.

More recently, Aarons and Grossi (1982, [3]) have proposed an approach that reduces substantially the number of spot frequencies, at which the sounding is performed. They pointed out that achieving complete adaptivity to the path is impractical: too many spot frequencies are needed. Although, in principle, a frequency-spread waveform is the way to go, there are practical limits to this spread. If adaptivity, then, cannot be extended beyond certain constraints, we cannot dispose of the remaining need for information forecasting on the path, and of the need of warnings about magnetic storms and solar proton activity. A hybrid approach, where the traditional forecasting and warning functions are kept intact, and where the system is made partially adaptive (within practically acceptable limits), represents an advisable approach toward improvement and modernization of HF technology and systems.

Aarons and Grossi advocated that forecasting should continue to exist with adaptivity, in order to provide a first-cut identification of the frequency windows that are available for use in the channel, as a function of geomagnetic latitude, time of the day, sunspot number, etc. Forecasting should actually be extended in scope, to include the prediction of the time and of the frequency spread of the path. Concerning the geomagnetic warning function, we should expect the use of solar magnetic sensors will also be continued. These sensors make it possible to have warning lead times that range from a few minutes to several hours, sufficient therefore to adjust system operation to the forthcoming conditions of the path. Early knowledge of PCA events, if magnetic storms and similar phenomena will be a prerequisite for the effective performance of an adaptive system. Choice and amount of path diversity, amount of data rate, extent of use of error-correction schemes, etc., are all functions that can be optimized by the simultaneous use of forecast/warning, and partial adaptivity.

As in any adaptive approach that involves real-time data gathering to adjust the parameters of an electromagnetic system to the propagation medium, the preferable way is to adapt the model of the medium to the model of the HF ionospheric path. Generally, this model is a software subroutine stored in the memory of the microprocessor that is used in the logic units of the system. This model is periodically modified and adjusted to reflect the instructions of the forecasting and warning operational functions. It is then updated and brought to close agreement with the actual path conditions by means of real time observations performed by the communications link itself. One approach of this kind has already been successfully implemented in correcting for ionospheric-induced errors in high-performance radars (Katz et al., 1978 [4]). Figure 1 (taken from Aarons and Grossi, 1982 [3]) gives the black diagram of principle of this HF communications approach. The combination of mean-model plus real-time updating should be taken in serious consideration, when designing next-generation HF communications links.

In order to help visualizing real-time sounding and probing, we illustrate in the following Sections 2 and 3 the scheme that was conceived by Gupta and Grossi (1980 [1]; and 1981 [2]).

2. Path Sounding

Path sounding has the scope of measuring path losses at an adequate number of spot frequencies in the band of interest (3 MHz to 30 MHz) and of measuring at the same time noise and interference levels, at the same frequencies and at both ends of the link. Table 1 gives the parameters of the sounding scan proposed by Gupta and Grossi (1980 [1]). The master station radiates sequentially 1125 to 3375 carriers to cover the 3 to 30 MHz band, in a time interval 140 to 160 seconds long (88 to 97 milliseconds per carrier). One of the two values given above is the working parameter, the first applies to a mid-latitude path, the second to a transauroral path. The scan is repeated every 5 to 8 minutes.

Once that a set of frequencies has been chosen for communicating, it is automatically excluded from next sounding cycle. However, information on the channel status for each one of the frequencies excluded from sounding and probing is still updated once every 5 to 8 minutes by measurements performed on the communications waveform. Frequency tracking is performed by a "floe" of notification and takes place even while communications go on, for the case in which the channel deteriorates and another set of frequencies is found.
The sequence of steps through which sounding and probing are performed is as follows:

**For the midlatitude link**

1. **Step 1** - 100 seconds devoted to sounding operation.
2. **Step 2** - 60 seconds devoted to measurement of noise and interference at both terminals of the link.
3. **Step 3** - 20 seconds devoted to computations, taking into account the need of accumulating at a single terminal (the slave station) the information pertaining noise and interference at both terminals. During this step, the microprocessor at the slave station selects the frequencies and designates them to the master station.
4. **Step 4** - 100 seconds devoted to channel probing, to be performed only at the frequencies designated by step 3.
5. **Step 5** - 70 seconds devoted to computations, acknowledgement and information exchange between the two terminals, in order to perform the final selection of frequencies to be used in communications, by taking into account the data on multipath spread and Doppler spread.
6. **Step 6** - The two terminals are now ready to initiate communications. The frequencies finally adopted for communications are excluded from next sounding/probing cycle (one every 300 seconds), although they continue to be monitored by measurements on the modulation waveform.

**For the transauroral link**

1. **Step 1** - 160 seconds
2. **Step 2** - 160 seconds
3. **Step 3** - 20 seconds
4. **Step 4** - 120 seconds

---

**TABLE I - Sounding Scan Parameters**

<table>
<thead>
<tr>
<th>Mid-latitude Path</th>
<th>Transauroral Path</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Band covered</strong></td>
<td>1.25 GHz - 10 MHz</td>
</tr>
<tr>
<td><strong>Number of spot frequencies</strong></td>
<td>128</td>
</tr>
<tr>
<td><strong>Separation between adjacent spot frequencies</strong></td>
<td>50 kHz</td>
</tr>
<tr>
<td><strong>Sounding scan time</strong></td>
<td>500 seconds</td>
</tr>
<tr>
<td><strong>Rate of sounding scan repetition</strong></td>
<td>one every 100 seconds</td>
</tr>
<tr>
<td><strong>Dwelling time per spot frequency</strong></td>
<td>88 milliseconds</td>
</tr>
<tr>
<td><strong>Nominal bandwidth of sounding receiver</strong></td>
<td>34 KHz</td>
</tr>
<tr>
<td><strong>Width of sounding pulse</strong></td>
<td>41.5 microseconds</td>
</tr>
<tr>
<td><strong>Pulse repetition frequency</strong></td>
<td>100 pps</td>
</tr>
<tr>
<td><strong>Pulses per dwelling time</strong></td>
<td>8 pulses</td>
</tr>
<tr>
<td><strong>Noise and interference measurement’s integration time, for each spot frequency</strong></td>
<td>53 milliseconds</td>
</tr>
<tr>
<td><strong>Overall noise and interference measurement time</strong></td>
<td>60 seconds</td>
</tr>
</tbody>
</table>

(*) This value is chosen because 8 KHz is the bandwidth of the signal waveform selected for the transauroral link. The path coherent bandwidth is only 666 Hz.

(from Gupta and Grossi, 1980, [1])
The importance of time-dispersive and frequency-dispersive effects in HF propagation has been applied to the development of new measurement techniques and channel probing methods. These factors are critical in the conceptual design of an adaptive system. Channel probing is aimed at gathering information on these effects, after the path sounding has determined path losses and noise (plus interference) levels at the available spectral lines, and has identified the frequency band that is promising enough to be used. This involves the use of methods that are slowly varying functions, so that one sample every 5 to 8 minutes is adequate. The measurement of multiple path spread and Doppler spread can be achieved with a variety of methods, either based on the direct measurement of these two quantities or on indirect measurements such as the ones based on the fact that, at a given frequency, the reciprocal of the Doppler spread gives the fading period of the arriving e.m. wave, or that the reciprocal of the multipath spread, at a given instant of time, gives the frequency interval within which carriers fade coherently. Because the amount of time required to gather information on the dispersive properties of each channel is not trivial, these measurements should be performed only for those frequencies for which path sounding has indicated acceptable path losses and affordable noise and interference levels. Therefore channel probing has to follow, in time, the sounding operation.

Ideally, channel probing should provide a reliable estimate of all the parameters of the path that are indicated in Figure 1, 4, and 5. These are the quantities $B$, $B_0$, $B_d$, and the function $S^{(m)}$, called the path's scattering function. In actual practice, it is sufficient to simplify the scattering function for a group of $N$ gaussoids, with $B > B_0 > 0$, and to reduce therefore the function to the one shown in Figure 1, 4, and 5. An intuitive picture of the scattering function can be obtained as follows. Suppose that the path is such that a pulse of infinitesimal length is transmitted unaffected and that the spectral line of great purity, also, is not broadened. We can say in this case that the scattering function f the path is $S(\theta, \phi) = \sum_i \pi_i \delta(\phi)$.

In other words, the scattering function is the product of two delta functions. This is a highly idealized case, in real propagation, an infinitesimally short pulse, and a spectral line of infinitesimal width, are actually broadened, respectively in the time and in the frequency domain. This causes the scattering function to have a finite width both along the frequency axis and the time axis. Figure 8, taken from [15], is useful in visualizing the relationship between scattering function and other well-known channel functions, such as impulse response, etc.

Going back to Figures 1, 4, and 5, the analytical expression for the scattering function becomes:

$$S(\theta, \phi) = \sum_{i=1}^{N} P_i \delta(\phi - B_i L_i) \exp \left[ -\frac{1}{2} \left( \frac{\phi - B_i L_i}{B_{tot}} \right)^2 + \frac{(\phi - B_d)^2}{B_{tot}} \right]$$

In this formula, the parameter $N$ represents the number of paths in the structure, $L_i$ and $B_i$ are the mean delay and the multipath spread, $B$ is the Doppler spread of the path, and $P_i$ represents the relative strength of the $i$th path. Further simplifications can be achieved by representing the scattering function as a single gaussoid, whose amplitude is a function of the path losses and whose width is the total time spread and the total Doppler spread.

The measurement of the properties of a communication channel is particularly important in digital communications, because high-speed data transmission critically depends upon them. Kailath (1959) points out that the problem of the measurement of the system functions in random, time-variant, channels might be unsolvable. This author introduced a parameter called the "spread factor" as the measurability criterion. However, for ionospheric HF paths, the spread factor is less than unity, so that standard measurement techniques, such as the ones described here below, are applicable. Bello and Espinoza (1977) have analyzed these measurement techniques for random, time-variant, dispersive channels, and they list them in three levels of increasing complexity:

1. Measurement of multipath spread and Doppler spread;
2. Measurement of second-order channel functions;

For the parameters in item 1 above, measurement techniques used are based upon differentation, level crossing and correlation. For item 2 above, the techniques used are correlation techniques, multitone approach, pulse pair method and chirp technique. For the measurement of the parameters in item 3, the methods used are the cross correlation, the multitone approach and the pulse pair technique.
B. TECHNIQUES FOR REAL-TIME CHANNEL EVALUATION (RTCE)

1. Introductory remarks

Measurement of signal intensity and of noise levels (inclusive of interference), together with the determination of multipath spread and of Doppler spread are the basic objectives of RTCE functions. These quantities are fundamental prerequisites to achieve link's adaptivity. All three parameters, techniques for the measurement of signal and noise are well known and already part of HF communications practice. We will briefly review them in the summary at the end of this Section. Our attention will focus on the more difficult task, and on the less known related approaches, concerning the measurement of multipath spread and Doppler spread. We have already indicated, earlier in this lecture, that instead of measuring the complete scattering function, it is sufficient, and obviously simpler, to measure the delay power spectrum \( \gamma(t) \) (Bello, 1966) \([9.5] 1967\).

2. Multipath spread measurement

A signal waveform that appears an obvious choice for estimating the Delay Power Spectrum \( \gamma(t) \) is a short pulse of time duration \( \tau \), narrow in width when compared with the characteristic variations in \( g(t) \).

Consider the signal:

\[
x(t) = p(t) = \begin{cases} 0, & |t| > \tau/2 \\ 1, & |t| < \tau/2 \\ \end{cases}
\]

An estimate can be obtained by square-law detection of the observed process, and by subtracting from it the noise bias. Thus, for the response to one of the pulses in the train, we have:

\[
Q(t) = \sqrt{W(t) - n(t)} = \sqrt{A \int g(t) p(t - \tau) d\tau + n(t)}
\]

where

\[
r(t) = \sqrt{W(t) + n(t)}, \text{ received signal intensity}
\]

\[
n(t) = \text{rms noise level}
\]

\[
n = \text{noise variance}
\]

\[
A = \text{average power level of received carrier}
\]

\[
g(t) = \text{time-invariant response of the channel to an impulse seconds earlier}
\]

\[
W(t) = \int g(t) R(t - \tau) d\tau, \text{ channel output}
\]

From the equation for \( Q(t) \) written above, we can determine the range of delay values wherein \( g(t,\tau) \) as a function of \( \tau \), is negligibly small. Thus, if

\[
g(t, \tau) \sim 0, \text{ for } \tau < \tau_{\text{min}} \text{ and for } \tau > \tau_{\text{max}}
\]

then, the wanted delay spread is given by \( \tau_{\text{max}} - \tau_{\text{min}} \).

\( Q(t) \) will be a filtered version of the true function, if sufficient averaging is carried out. The measurement resolution is determined by the signal properties, so that the pulse width must be narrower than the mode widths of \( \gamma(t) \), to give an adequate estimate. However, even in the best possible conditions, the noise contribution to the estimate of the variance is significant. This conclusion applies directly to the measurement of the peaks of \( \gamma(t) \), and some allowance must be made for the accurate measurement of the low-level details of \( \gamma(t) \). Therefore, the single pulse approach appears to be unavoidable, because of its requirement of high Signal-to-Noise ratio.

An alternative estimation scheme can be utilized, if there is the possibility of carrying out coherent processing at the receiving terminal. Let \( z(t) \) be a pseudo-random sequence of period \( T \), which is used to modulate the carrier (bit length equal to \( T \)). Then, the sequence is periodic, it can be assumed to have the
following property:

\[ \int_0^T z(t) z^*(t - \tau) \, dt = \cdot(\tau) \]

with

\[
\cdot(\tau) = \begin{cases} 
0, & \tau = 0 \\
\frac{1}{N} |z(0)|^2, & \tau \neq 0
\end{cases}
\]

where

\[ N = \text{sequence length} = \frac{T}{\tau} = 2^n - 1 \]

and where \( \cdot(0) \) is the energy in one period. When we are, then, interested in transmitting only a single period before switching to a different channel, we have:

\[ z(t) = \begin{cases} 
0, & 0 \leq t < T \\
z(t), & \text{otherwise}
\end{cases} \]

The autocorrelation for this aperiodic \( z(t) \) sequence has been shown to have properties similar to those of a periodic sequence, i.e.:

\[ \cdot(\tau) = \int z_0(t) z^*_0(t - \tau) \, dt \]

and the estimate is of the form

\[ \hat{Q}(\tau) = \frac{1}{12} \int_{-T_0}^{+T_0} r(t) z(t - \tau) \, dt - b \]

where \( b \) is the bias term. The integral in this equation can be mechanized by multiplying the original sequence \( z(t) \) by using phase-reversal keying, thus implying that \( z(t) \) is real against the in-phase and quadrature components of the received waveform. This is followed by square-law (or possibly, linear) detection and by an integrate-and-dump procedure, using a low pass filter with time constant greater than \( T_0 \). To implement the scheme for a set of \( n \) values, requires parallel processing and possibly the use of a tapped delay line. The number of taps depends on the product of the signal bandwidth \( \tau \) and the delay range \( \tau \) to be observed. Figures 9 through 13 indicate a possible mechanization approach for the transmitter and for the receiver. Not included in the block diagrams are the logic units required to switch through the set of frequencies at which the measurements must be carried out.

3. Doppler spread measurement

The Doppler spread of the channel is best observed using a CW source. However, the fading rate in HF ionospheric channels is relatively small \( (B \approx 1 \text{ Hz}) \) so that an efficient measurement of the Doppler spread requires the use of a sequential sampling approach, in cases, such as ours, that a group of channels must be monitored. Individual channels have to be probed periodically at intervals \( T_0 \) \((T_0 \geq 1/B_{\text{tot}})\) to give useful estimates, by probing at a faster rate than required \((T_0 \approx 1/B_{\text{tot}})\), information is obtained which is redundant in terms of the Delay Power Spectrum estimate, but which may still provide useful data for Doppler spectrum estimation.

Let's consider the sequence of outputs \( \{ f(nT_0) \} \) obtained when the equation

\[ \hat{Q} (\tau) = \left| \int_{-T_0}^{+T_0} r(t) z(t - \tau) \, dt \right|^2 - b \]

is implemented. For a particular \( n \), we have:

\[ f(nT_0) = \hat{Q}_n(T_0)(\tau) \quad \text{(estimate at } nT_0) \]

Then, it can be shown that, if the sidelobe interference is neglected, we have:

\[ f(nT_0) = \left| g_n(T_0)(\tau) \right|^2 \]
Thus, any spectral information obtained from this sequence of outputs will relate to the shape of the scattering function for this particular delay \( T \). If the Signal/Noise data are used, the complete spectrum is involved, and from the previous equation, we have:

\[
\int (nT_o) = A \left| w(nT_o) \right|^2 = A \left| g(nT_o) \right|^2 \text{ dt}
\]

Because of the inherently higher Signal-to-Noise ratio, it appears that the latter sequence offers the best alternative for spectrum analysis. In addition, the total scan time \( T_s \) required to probe all channels once is significantly less than for the wideband coded sequence, thus providing higher sampling rate and lower danger of aliasing effects.

Before discussing spectral measurement schemes usable in our case, it should be noted that the phase instability of the oscillators used at each terminal, if not kept under acceptable levels, imposes the use of an incoherent Doppler measurement approach. If phase coherence can be assumed for the link, then the in-phase and quadrature components generated at each \( T_s \) seconds could be used to obtain the spectral properties directly.

Concerning the estimate of the Envelope Correlation Function, we note that for a complex Gaussian process, the envelope correlation function is closely related to the process correlation function. If \( f(t) \) is complex Gaussian, and

\[
\int (t) \int (u) = R_e (t - u)
\]

then:

\[
\int (t)^2 \int (u)^2 = \left( R_e (0) + R_e (t - u)^2 \right)^2.
\]

Thus, if the average power is already known, an estimate of \( R_e (0) \) follows from an estimate of the correlation function for \( f(t)^2 \). If we let \( \hat{R}_e (t - u) \) to be the estimate of \( R_e (t - u) \), then we have:

\[
\int (t)\int (u) = \hat{R}_e (t - u).
\]

Note that, without imposing further constraints, the estimate may be negative, particularly for insufficient averaging.

Concerning the implementation of this scheme, the sequence \( f(nT_o) \) is first divided into blocks, the length of which determines the resolution of the spectral estimate. For example, a Doppler resolution of 0.2 Hz requires 5 seconds of data. Each block of data, 5 seconds long, is used to provide a single estimate of \( \hat{R}_e (0)^2 \), or its Fourier transform. Thus, in this example, 12 individual estimates are performed and averaged in 60 seconds. The sequence of samples in each block can be used to find either the correlation function or the spectrum, directly. If a spectral analysis of the samples is performed, the form of the equation above suggests that the resulting spectrum will contain an impulsive term at the origin, and generally have a width of about twice the width of the spectrum of \( f(t) \). Note that the sampling rate \( 1/T_s \) must be consistent with the maximum Doppler spread expected, in order to avoid aliasing effects.

Several techniques for real-time estimation of spectrum parameters are illustrated by Bello (1965). These techniques make it possible to perform the measurement of the center frequency and of the rms bandwidth of a narrow-band process. The center frequency is the centroid of the power spectrum of the process, while the rms bandwidth is twice the radius of the power spectrum. The same technique may be applied to \( \int (nT_o) \), so that the width and the location of the spectrum may be determined. We briefly summarize here under the measurement technique and the effect of additive noise for a complex low-pass process \( g(t) \).

The results will then be specialized to the real envelope process. Let

\[
\begin{align*}
g(t) &= x(t) + jy(t) \\
\langle x \rangle &= dx \text{ dt} \\
\langle y \rangle &= dy \text{ dt}
\end{align*}
\]

with the triangular brackets denoting time averages. From the analytical conclusions of Bello (1965), \[9\], we can readily see that the centroid of the power spectrum of \( g(t) \) is given by:

\[
C = \frac{1}{2} \frac{\langle x - y \rangle}{\langle x^2 + y^2 \rangle} \int g(t) dS(\cdot).
\]

where \( S(\cdot) \) is the spectrum of \( g(t) \). The rms bandwidth is given by:

\[
\rho = \sqrt{\frac{\langle x^2 + y^2 \rangle - C^2}{\langle x^2 + y^2 \rangle}} = \sqrt{\int (\cdot - C)^2 S(\cdot) dS(\cdot)}
\]
The influence of noise is readily taken into account by noting that the complex additive noise $N(t)$ is a complex Gaussian process like $g(t)$, so that the measurement will produce the centroid and the rms bandwidth of the power spectrum of $g(t) + N(t)$, namely:

$$\mathcal{C} = \frac{\int [g(t) + P_N(t)]^2 dt}{\int [g(t) + P_N(t)]^2 dt}$$

$$\mathcal{D} = \frac{\int \left( \left( \frac{\partial}{\partial t} g(t) \right)^2 + \left( \frac{\partial}{\partial t} P_N(t) \right)^2 \right) dt}{\int \left[ g(t) + P_N(t) \right]^2 dt}$$

where $P_N(t)$ is the power spectrum of $N(t)$. The in-phase and quadrature components $(x, y)$ can be determined by multiplying the received carrier by both a local carrier and a $90^\circ$ shifted local carrier at the same frequency, and then extracting the low-frequency components. Strictly speaking, $D$ is independent of mean Doppler shift, and thus precise knowledge of the received carrier frequency is not necessary. However, as the local carrier frequency departs from the received carrier frequency, the extracted $x(t)$ and $y(t)$ increase in bandwidth, thus requiring filters with larger bandwidth, that let more noise pass through. Thus, from the point of view of maximizing the Signal-to-Noise ratio, it is desirable to keep the local carrier frequency as near as possible to the received signal frequency.

We consider now a simpler technique for the measurement of Doppler spread. It uses only the envelope or, more generally, any well-behaved non-linear function of the envelope of the received carrier. For this technique to be strictly correct, it is necessary to assume that the transmission of a carrier results in the reception of a narrow-band Gaussian process. However, a slight departure from this condition would not affect significantly the measured parameter. It was demonstrated by Bello (1965, [2]) that, if $e(t)$ is some non-linear function of the envelope $|x|^2 + |y|^2$ of the received carrier, the rms Doppler spread is given by

$$D = \frac{1}{\gamma} \sqrt{\frac{\langle |e(t)|^2 \rangle}{\langle |e(t)|^4 \rangle}}$$

where $\gamma$ is a constant dependent upon the properties of the non-linear device used. Thus, if we describe this non-linear device by the function $k(.)$, we have:

$$e(t) = k(|x|^2 + |y|^2)$$

and it is shown by Bello (1965, [2]) that

$$\gamma = \sqrt{2 \int_0^{\infty} e^{-r^2} \left( \frac{\partial}{\partial t} k(r) \right)^2 dr}$$

In the case of a linear envelope detector, $k = \sqrt{2}$ and for a square-law detector, $k = 1$. The formation of the derivatives of the envelope from sampled data requires particular care (Bello, 1965, [2]).

4. Summary and recapitulation of channel evaluation techniques

a) Measurement of Signal and Noise

This can be best be achieved by using an "off-on" keyed signal, with the noise measurement preceding the signal measurement at any given frequency. Choosing for the noise measurement integration time the values indicated in Table I, the estimation of $\gamma$ can be performed with adequate accuracy. The signal level also must be measured by averaging a sequence of observations. Table I gives two examples of pulse widths, pulse repetition frequencies, and overall time required for both signal and noise determination. The measurement accuracy for signal level estimation is limited by the channel fluctuations, i.e.:

$$\frac{\hat{A}}{A} = \frac{1}{N_{eq}}$$

where $N_{eq}$ is the number of independent observations available in one sounding scan time (let's take the case of the midlatitude path in Table I, repetition period, which is 300 seconds. Because the fading rate is $1/3$ Hz, we have $N_{eq} = 300 R$. If $R = 1$ Hz, we have that $N_{eq} = 300$. The noise level estimate has a ratio

$$\frac{\hat{\alpha}}{\sigma} = \frac{1}{TV} = 7.86 \times 10^{-4}$$

again, by taking the numbers in the column of Table I devoted to mid-latitude path ($53$ millisecond $\times 24$ $\mu$s).
b) Measurement of Doppler spectrum characteristics

The accuracy achievable in these measurements strictly depends on the dwelling time on each frequency at which channel probing is performed. If we want, for example, a Doppler resolution of 0.33 Hz, we require an observing time, per frequency, of 3 seconds. In the example that we gave immediately after Table 1, in page 9-3, we chose 100 seconds as the time devoted to channel probing (Step 4). By assuming that Doppler measurements are performed in a non-interference basis with the other measurements, only 1/33 carriers can be measured in the allotted time interval. We can see therefore that determination of Doppler spread is very demanding in terms of length of observations.

c) Measurement of delay power spectrum

Two types of signals can be considered:

1. Single pulse

\[ p(t) = \begin{cases} 0 & \text{otherwise} \\ 1 & 0 \leq t \leq T \end{cases} \]

2. Coded sequence (phase reversal keying)

\[ x_k(t) = \sum_{k=1}^{N_0} a_k p(t - kT) \]

where

\[ a_k = \pm 1 \]

\[ N_0 = 2^n - 1 \]

\[ T = N_0 \text{ total duration} \]

The coded sequence gives the same performance as a single pulse for equal energy; i.e., if \( P_1 = P_2 \) (neglecting degradation due to sidelobe structure of sequence autocorrelation function).

Concerning the measurement of \( Q(\cdot) \) in absence of noise, the basic limitation in accuracy achievable is the number of independent channel's "snapshots" (impulse responses) that can be obtained in one scanning cycle:

\[ \frac{\text{standard dev.}}{\text{mean}} \left( \hat{Q}(\cdot) \right) = \frac{1}{\sqrt{N_{eq}}} \]

In presence of additive noise, performance depends upon the shape of the true \( Q(\cdot) \) being measured. Let's consider an idealized function consisting of \( N \) equal rectangular modes:

\[ Q(\cdot) = \begin{cases} \frac{1}{N_{eq}} & \text{during mode } \quad (L_0 \text{ is the duration of each mode}) \\ 0 & \text{elsewhere} \end{cases} \]

Then, at the mode centers, \( Q(\cdot) \) can be estimated with the formula:

\[ \frac{\text{standard dev.}}{\text{mean}} \left( \hat{Q}(\cdot) \right) = 1 + \frac{\sigma_n^2}{E Q(\cdot)} \]

where

\[ \sigma_n^2 = \text{noise variance in the receiver bandwidth} \]

\[ E = \text{equivalent pulse energy} \]

A single pulse will not give adequate performance. When a sequence of length \( 2^{15} \) is used, estimation of \( Q(\cdot) \) will be limited by channel fluctuations rather than noise. Because of the large number of frequencies being probed, the overall (noise-limited) performance is degraded.

C. CONCLUSIONS

Adaptive HF approaches can be kept limited in scope and made to respond only to the variations of a selected channel parameter, such as Signal-to-Noise ratio. At the other extreme, they can be designed as all encompassing and capable to respond to all relevant channel functions, such as SNR, multipath spread,
Doppler spread, etc. We have seen in this lecture pertinent examples. The RTCE data gathering must parallel in scope the adaptivity scheme that it is meant to serve. For instance, if data rate is adjusted only to SNR, the RTCE must be kept very simple and must be reduced to the sole measurement of the signal intensity and to the level of the noise (inclusive of interference).

In this lecture we have given examples of adaptivity schemes and of related RTCE approaches that tended toward the complicated side (see, for instance, the scheme depicted in Figure 2). This was done because learning of a complex solution makes it easier to visualize the simpler ones. There is little question, in fact, that the simpler solutions will enter the HF communications practice first, and that several years will pass before we see in operation a system such as the one depicted in Figure 2. Even the RAD activity presently underway on adaptivity schemes and related RTCE techniques, is almost exclusively limited to the investigation of link's adaptivity to SNR. However, there is little question that the demand for high data rates, and the quest for better HF link's performance (to bring this channel up to the quality of competitive approaches) will provide enough motivation to implement in practice present day designs of adaptive links, that will necessarily include RTCE features. All these improvements will enter the practice gradually, with adaptivity to multipath spread and Doppler spread coming last. When they will be in place, the era of truly modernized HF communications will have come.

D. BIBLIOGRAPHIC REFERENCES

Fig. 1: Block diagram of an adaptivity approach that uses traditional H/I atmosphere forecasting and warning, in addition to real-time path sounding and channel probing (taken from Axon and Grosse, 1982 [5]).

Fig. 2: Simplified block diagram of the two terminals of an adaptive link at H/I (taken from Gupta and Grosse, 1980 [1]).
Fig. 3  Multimodal scattering function $S(\xi, \nu)$

Fig. 4  Multimodal delay power spectrum $Q(\xi)$

Fig. 5  Single mode Doppler power spectrum $S(\nu)$
Fig. 6 - Multipath structure in a one-hop ionospheric path in mid-latitude

Fig. 7 - Cross-section in the plane (ξ, ω) of the scattering function of the path in Figure 6
Fig X  Summary of the interrelationships of the target (channel) scattering function and other descriptive functions (taken from Green, 1968, [5]).
Fig. 9 Block diagram of transmitter

Fig. 10 Block diagram of receiver
Fig. 11 Block diagram of Automatic Frequency Control (AFC)

Fig. 12 Block diagram of i and Q demodulators

Fig. 13 Block diagram of PRN generator and shift registers
ADAPTIVE SYSTEMS IN OPERATION
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ABSTRACT

The development and evolution of channel evaluation techniques is described. A recently developed fully automatic HF radio telephony system is discussed which automatically selects the suitable channel and also provides a telephone interconnect. Also described is a HF message terminal which automatically requests, repeats and confirms message status for sender and receiver.

1. INTRODUCTION

In the early 1960’s, real time channel evaluation (RTCE) systems were first used to improve the performance of operational HF radio systems (Juli et al., 1962; Stevens, 1968). These systems were rather rudimentary as far as today’s technology is concerned. The channel evaluation was done by equipment separate and independent of the communication transmitter and receiver. The RTCE equipment switched to each assigned frequency channel, measured the signal-to-noise or interference ratio and recorded the usable channels on a paper chart recorder. The radio operator selected the channel for communications by examining a history of the performance of all channels over a specified period of time. Since the 1960’s, the RTCE systems have become more sophisticated and an integral part of the communication transmitter receiver equipment. Microprocessors are now used to control the equipment operation and measure the parameters necessary for an adaptive system to operate effectively. With the microprocessor, additional features can be added, such as a calling system in which a base station can call a specific mobile terminal or a number of mobile terminals automatically. Various types of RTCE systems with different degrees of complexity are operational today. A recently developed HF radiotelephone system with automatic channel evaluation features is described in Section 2 and an HF message terminal that can be added to any type of system is described in Section 3.

2. RACE

A system named RACE (Radio Telephone with Automatic Channel Evaluation) was developed to improve the quality of telephone services provided by HF radio to remote areas (Chow and McLarnon 1982). This system not only evaluates the performance of each channel but also eliminates the requirement for an telephone operator. The RACE system consists of one Master and a number of Remote terminals. Each of these terminals consists of the following three subsystems as shown in Fig. 1.

a) Controller Interface Unit (CIU):
   The controller interface is essentially a microprocessor which provides
   - an interface to the telephone system;
   - transmission and reception of dialled digits and supervisory
     data over the HF network;
   - channel evaluation and selection;
   - control of the HF transmitter receiver system.

b) HF Transmitter Receiver System:
   This system consists of a conventional single side band transceiver with
   capability of a channel being selected remotely by means of a digital
   signal from the CIU. Broadband antennas are used to facilitate rapid
   switching of the channels.

c) Syncompex Unit:
   This unit is a speech processor using digital techniques (Chow
   and McLarnon 1981) which improves the performance of the channel when
   the signal-to-noise or interference is low and provides a marginal
   service. Incorporated into this unit are 75 bps dual diversity FSK
   modems which also provide the data link for establishing a call to
   a subscriber.

In the RACE system the channel evaluation is done by transmitting data on available channels during the idle periods when the system is not occupied by radio telephone calls. Each Master station transmits a burst of FSK data, called an idle message, on each channel in turn, and all Remote stations synchronize themselves to the Master station and evaluate the received data by assessing the error bit rate. If no idle message is received, the Remote station automatically steps to the next frequency channel maintaining local short term synchronization. The evaluation time is two seconds per channel.
When a call originates from a Master station the idle message is replaced by a call message directed to a specific Remote station. If the Remote station receives the call without error, it sends an acknowledge to the Master station. If an error-free call message is not received, the sequence will be repeated on the next frequency. If it agrees, it sends an acknowledgment message or "handshake" to the Remote station. After the "handshake", the Master sends a message to the Remote to ring the called subscriber. The Remote checks the status of the line and if free it rings the subscriber. When the subscriber answers, a call connect message is sent to the Master which switches the call to the HF link. The average time taken to establish a call is 6 seconds with a maximum time for an eight-channel system of 16 seconds.

The steps taken by the system to establish a call from the Remote to the Master is similar to that just described from the Master to the Remote.

For a call between Remote stations, Remote A sends information to the Master on an idle frequency f1 requesting a call to the subscriber at Remote B. The Master passes control of the HF network to Remote A which sends a call request on another frequency f2 to Remote B. If the frequency is acceptable, Remote B sends a reply and Remote A checks the reply and if acceptable sends an acknowledgment. Remote A then contacts the Master on f1 and indicates the call will be made on another frequency f2. The Master acknowledges message and returns to idle condition on frequency f1. Remote A and B establish the call over the HF link and return to the idle condition when the call is completed. On the first clear idle message received by Remote A an "end of call" message will be sent to the Master who will check the message and if acceptable send an acknowledgment.

The data channel is in continuous use while the system is in operation and its performance is critical to the reliable operation of the system. The data channel uses a 75 bps modem employing binary FSK (85 Hz) shift with in-band frequency diversity using 1105 Hz and 2125 Hz. The reliability of the channel is enhanced by the use of error detection coding and "stop and wait" ARQ protocol. The data channel serves the following functions which occur sequentially and are exclusive:

- Network synchronization and sounding
- Call set up
- Synccomplex control
- Call termination

Details on the message format for the data channel are described by Derbyshire (1982). The data is organized into eight-bit units with a minimum message length of 48 bits.

The real-time channel evaluation involves the Master station transmitting an 48-bit idle message on each frequency every 2 seconds and each Remote station receiving and evaluating this message and keeping statistics on the channel quality. The evaluation uses real and pseudo errors detected on the incoming idle message. Real errors are accumulated over approximately four minutes with a weighting factor assigned to each measurement so as to follow rapidly changing channel conditions. When the system is busy, a four-minute time period is not of sufficient length to evaluate real errors. Under these conditions, an evaluation technique was selected based upon "pseudo error" analysis of the incoming data (Gooding, 1968). Pseudo error counts are found to be a suitable measure of channel quality. An algorithm is also incorporated in RACE to select the best channel for HF communications.

Field trials conducted in 1980 and 1981 for Master to Remote station distances of 65, 270, 490, and 965 kms confirmed the superiority of the dual diversity FSK over the single channel FSK for evaluating the best channel for voice communications. The single channel FSK selected channels with the smallest multipath spreads which were not necessary those with the best signal-to-noise ratio. The call completion rate during the test periods was estimated to be greater than 98% using a low power transmitter of 100 watts and simple non-directional broadband antennas. The availability of two and three channels for communications are as follows:

<table>
<thead>
<tr>
<th>Channel Availability</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Two channel availability</td>
<td>96%</td>
</tr>
<tr>
<td>Three channel availability</td>
<td>86%</td>
</tr>
</tbody>
</table>

These data on channel availability indicate the RACE system can support several simultaneous calls from a Master station. Even though the RACE system does not take into account non-reciprocity in propagation or different noise and interference levels at both ends of the circuit, it did not appear to be a major limitation in the performance of the system.
3. HF MESSAGE TERMINAL

A message terminal was developed at the Communications Research Centre in Ottawa, Canada to increase the capabilities of existing HF radio systems by permitting the transmission of text messages. The message terminal can be connected directly to an existing system with a 600 ohm input/output port. Coding and modulation techniques are incorporated in the HF data protocol to enable data communications when propagation conditions do not permit intelligible voice transmissions.

The system consists of a portable terminal with an alphanumeric keyboard, a hard copy printer and a single line display. The user types in a message on the keyboard which appears on the terminal display panel. The outgoing messages have a 1280 character buffer memory which hold the prepared text prior to transmission. The message can be corrected, updated or sent immediately. A typical message, about four lines in length, can be transmitted and confirmed on both sender and receiver terminals in 40 seconds. The destination terminal receives the incoming message without operator assistance. The outgoing and incoming messages are printed by a small hard copy printer in a 80 character by 10 line page format with a one inch gap between pages.

The terminal has a 75 bps dual channel FSK modem. The modem is implemented with a microprocessor and free from drift, aging and does not require high precision components. The modem uses frequency diversity for reliable operation of the device during selective fading periods. The data transmission occupies 300 Hz of the voice channel enabling more than one network to be operational in a 3kHz bandwidth.

The following types of calls are possible with the message terminal:

a) Selective Call: Each terminal can call any other terminal on the same network, with ARQ protocol. This mode is very reliable for error free messages.

b) Broadcast Call: All terminals recognize the global address but do not answer the call. The message is transmitted several times and the terminals accept correct parts of the message. This mode is not as reliable as the selective type of call.

c) Privacy Call: When this option is selected, the terminal asks for the password which is used to start data randomization operation. The destination terminal upon receipt of this type of message only displays the calling stations call sign and "ENTER PASSWORD". The incorrect entry of the password lets the operator try three times and then erases the complete message. The correct entry of the password performs inverse of the randomization operation and printing of the message.

The terminal has a RS-232 port for external equipment connection of the following equipment:

a) CRT and printer
b) Telephone line or short haul modem for remote control
c) Mass storage facilities

The message terminal increases the capabilities of existing HF radio systems to transmit short text messages. The terminal can be connected easily to most conventional HF systems. Modulation and coding are built into the data link protocol to allow data communications under conditions that do not permit intelligible voice communications. The terminals allow for unattended reception of messages and optional communications privacy.

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ACKNOWLEDGEMENTS

I wish to thank S.M. Chow of the Communications Research Centre for providing unpublished material on RACE and the HF Message Terminal.
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UTIL: Attention with distance and wind speed on HF surface waves over the ocean.


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UTIL: Communications through EM wave scattering.


ABS: Various scatter systems are analyzed with reference to their impact on signal communications. The effects of various scatterer characteristics are discussed, including transmission loss, gain, and distortion. Numerical methods are used to predict the impact of scatter on communication systems. 83/07/00 3254338

UTIL: The behavior of the signal at frequencies exceeding the maximum usable frequency.


ABS: The behavior of the signal at frequencies exceeding the maximum usable frequency is studied in detail. The effects of various scatterer characteristics are discussed, including transmission loss, gain, and distortion. Numerical methods are used to predict the impact of scatter on communication systems. 83/07/00 3254339

UTIL: An electromagnetic experiment for aircraft - studies on multi-band transceivers for RF transmitters.


ABS: Various scatter systems are analyzed with reference to their impact on signal communications. The effects of various scatterer characteristics are discussed, including transmission loss, gain, and distortion. Numerical methods are used to predict the impact of scatter on communication systems. 83/07/00 3254340
electromagnetic environment for aircraft and flight
weapon systems. The UK land-based HF environment
is described, and methods for predicting field strengths
and power densities both in the near and far fields are
outlined. Attention is given to the types of
arrays commonly used in connection with high-power
transmitters, and their principles of operation.
Curved arrays, log-periodic arrays, and rhombic
arrays are considered, and typical field strength
patterns are given for each type.
80/00/00
82624365

UTPL HF system design principles for efficient
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AUTH: S/CHAPPELL, M. R. (Ministry of
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UTPL Investigation of parametric radio wave
propagation on transponder paths during auroral
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AUTH: A/LE/DOOKSNIK, N. A.; PIVNOV, Y. A.
In Russian.

ABS: The results from an investigation of the
characteristics of the long-range propagation of
parametric waves on three transponder paths are
presented. The study was carried out at various phases
of the auroral substorm during winter nights in the
period 1969-1970. The first radar line operated a distance
of 7200 km and had a working frequency of 15
MHz, the second line operated a distance of 1650 km and
had working frequencies of 15.5 MHz. The third path
had a distance of 760 km and a working frequency of
about 17 MHz. The distance from the point at which the
signal was received to the auroral zone was 6/2-800
km. Stable regularities in variations of the HF signal
intensities were observed during the substorm.
81/00/00 82623366

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AUTH: A/LE/DOOKSNIK, N. A.; B/MAAL, A. O.
G. K. Farnamagnetizmi i Atmosfera, vol. 21, July-Aug.

ABS: The parametric instability of a non-thermal plasma in a
field of intense radio waves at the outer range is
discussed. In particular, the a-ray of high-frequency
radio waves into Langmuir and transverse
electromagnetic i.e., stimulated Breit-Wigner
scattering and into ion-acoustic and electromagnetic waves i.e.,
stimulated Brillouin scattering is considered. A
calculation of the intensity fields and increments of
perturbation growth number is performed for the case
of waves excited by ground-based transmitters. It is
shown that when the amplification factor of the reverse wave
is not less than 15, the ratio between the energy of the
original impulse and the energy of the scattered
wave is more than 1, and when the energy of the original
impulse is transferred to the scattered
wave. The spectrum of signal scattering shows a red
shift relative to the frequency of the original
signal, to frequencies of reception of acoustic waves.
The form of the scattered wave is not like those obtained
in laboratory experiments.
81/01/00 81445103

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auroral substorm experiment on electron
ejection into the ionosphere
AUTH: A/LE/DOOKSNIK, N. A.; B/MAAL, A. O.; COOKCHIN, E. V.
UTPL: KIDIAN, I. A.; KIDIAN, V. I.

ABS: The results of the observations of high-frequency
radio emission in the range 24-28 MHz produced by
electrode injection into the ionosphere are
reported. The degree of spectral deviation of the radio
emission is explained in terms of a phase-bright
condition in the vicinity of the rocket.
81/06/00 81446002

UTPL High-frequency radio experiments with the WISP
system, Phase 1 data
AUTH: A. W. M. (Ministry of Communications,
Department of Communications, Canada, Ottawa, Canada)

ABS: It has been proposed to employ the WISP for
telecommunication impulse transmission. A WISP line
consists of two transmitters, each with the system
accompanied by a common power supply and which are
associated

82/01/00 82624534

UTPL: KIDIAN, I. A.; KIDIAN, V. I.

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radio emission in the range 24-28 MHz produced by
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telecommunication impulse transmission. A WISP line
consists of two transmitters, each with the system
accompanied by a common power supply and which are
associated

82/01/00 82624534
The world administrative radio conference 1979: results and impact on domestic and national security

AUTH: BURGESS, C. A. & MILLER, A. L. PAAS, 3 (U.S. Department of Defense, Office of the Assistant Secretary of Defense, Washington, D.C.);


ABS: An analysis is presented of the possible impact of the results of MARC-79 on future military communication systems. Specific reference is made to 100 activities in the fields of high frequency navigation satellites, radar and warning systems, terrestrial fixed and mobile services, satellite communications, and the propagation of radio waves.

UFTL: High-frequency radio breakdown of air in interacting radio beams

AUTH: BURDEN, H. D. & GURJ, V. C. PAAS,


ABS: The production of an artificial ionization region in the atmosphere by means of the multiple breakdown of air in interacting radio beams is examined. The effects of wind, diffusion, and recombination on the formation and destruction of a troposphere ionization region are considered. It is shown that the ionization region can consist of one or several narrow layers.

UFTL: Calculation of HF radio signal parameters on the basis of tabular models of the ionosphere


ABS: This paper presents a method for calculating the attenuation and phase shift of HF radio signals in the ionosphere, taking into account the effects of wind, diffusion, and recombination.

UFTL: Power MOSFET's for medium-wave and short-wave


ABS: This paper presents a method for calculating the attenuation and phase shift of HF radio signals in the ionosphere, taking into account the effects of wind, diffusion, and recombination.
The best results indicate that pre/post-cast glass fiber polarization affects the device conductivity only when offset data layer interaction is much lower than the optimized value 300/00 to 100/00.

**UTI:** 2. Low noise amplification in vertical radio sets

**AUTH:** AYELANT C P & Allied Telecomm. CS Division

**Tel.** Communications Generalists, Malaysia.

**Source:** An application of the CSF, vol. 11, Dec. 1972, no. 1255, in French. Research supported by the Ministry of Defence.

**ABST:** The paper examines noise generation in broadband amplifiers of HF and VHF radio sets and proposes some solutions for low-noise amplification. Low-noise performance has been obtained with amplifier models operating in the 1.5-20 and 20-90 MHz ranges. The performance has been achieved by the analysis of noise generation in active components and through the combination of low-noise amplifying structures. In particular, the use of vertical structures in the amplifier transistor has been found to reduce noise.

**UTI:** Electric field radiation from selected television broadcast systems.


**Source:** IEEE, vol. 70, no. 10, pp. 21-24.

**ABST:** The paper describes instrumentation and measurement techniques used in the study of electric field radiation from selected television broadcast systems. The results obtained are in agreement with the standards for the protection of the public and the environment. The methodology and the results are presented in detail.

**UTI:** Measurement of the angles of arrival of HF signals in the phase method of Doppler filtering.

**AUTH:** I. R. Akun'yev, I. C. V. M. & Allied Telecommunications Laboratory, Inc. New York, N.Y.

**Source:** IEEE, vol. 70, no. 10, pp. 21-24.

**ABST:** The paper describes a method for the measurement of the angles of arrival of HF signals using a phase method of Doppler filtering. The method is based on the measurement of the phase shift of the received signal with respect to the transmitted signal. The accuracy of the method is demonstrated by experiments on a point-to-point microwave radio link.

**UTI:** Frequency-domain characteristics of man-made radio noise affecting HF communications sites.

**AUTH:** AYELANT C P & Allied Telecommunications Generalists

**Source:** An application of the CSF, vol. 11, Dec. 1972, no. 1255, in French. Research supported by the Ministry of Defence.

**ABST:** The paper examines the effects of man-made radio noise on HF communications sites. The noise is generated by various sources, including power lines, radio transmitters, and other electronic equipment. The results show that the noise can cause significant degradation of the signal quality, leading to errors in the transmission of information.

**UTI:** The short-term properties of man-made radio noise.

**AUTH:** AYELANT C P & Allied Telecommunications Generalists

**Source:** An application of the CSF, vol. 11, Dec. 1972, no. 1255, in French. Research supported by the Ministry of Defence.

**ABST:** The paper examines the short-term properties of man-made radio noise. The noise is generated by various sources, including power lines, radio transmitters, and other electronic equipment. The results show that the noise can cause significant degradation of the signal quality, leading to errors in the transmission of information.
UFIT: Some physical constraints on the use of 'carrier-free' waveforms in radio-wave transmission systems


ABS: The paper attempts to determine inherently broadband 'carrier-free' waveforms such as Walsh functions have application to radio-wave transmission. It is shown that the bandwidth constraints of existing systems, such as those of the UK spectral components, can be achieved in systems that use them. It is also shown that some possibilities in the practicable media exist difficulties for the use of such systems, and an example is presented that illustrates their potentiality in a case in which audio is transmitted on a channel bandwidth of 0.55 MHz.

UFIT: Optimization of radio tracking frequencies


ABS: The paper presents a method of determining the performance of radio tracking systems for a given set of parameters. A comparison is made between theoretical and experimental results showing good agreement. The method is applied to a practical example of a two-dimensional tracking system where the results are presented for both single- and multiple-station tracking.

UFIT: Ionospheric and seasonal variations in the duty cycle of a satellite and in communication


ABS: The paper presents a method of determining the performance of radio tracking systems for a given set of parameters. A comparison is made between theoretical and experimental results showing good agreement. The method is applied to a practical example of a two-dimensional tracking system where the results are presented for both single- and multiple-station tracking.
UTTL: A study of atmospheric irregularities in relation to ionospheric characteristics of atmospheric.
Research supported by the Council of Scientific and Industrial Research.

ABS: Factory findings of 49 MUF's from 1961 to 1970 were recorded in Kupwara, Jammu and Kashmir. It was found that large and small scale irregularities occurred at different times during the day. The number of large scale irregularities was found to be higher during the hours than during daytime. Moreover, the electron density variation on the other hand, the size of the irregularities observed during nighttime was larger. Those irregularity events are not seen to follow either electron density variation on the gravity waves. Small scale irregularities are not the statistical pattern which may exist in a receiver according to the usual scattering theory.

UTTL: Design of automatic power supply regulators for radio transmitters based on systems of non-linear charge storage modulation.

UTTL: Effect of weak ionospheric inhomogeneities in the auroral ionosphere on short-wave radio-wave propagation.

UTTL: An estimate of the electronic activity from a single ionospheric anomaly in the stratosphere.

UTTL: Measurement of the fluctuations in the arsial phase of the radio wave along paths of various lengths.

UTTL: The joint tactical information distribution system (JTD) system is designed to distribute the military's data for combat planning and control, where information can be effectively acted upon. Any effort must be made to convey these data to the surface forces in the joint operations. This new system is being developed to meet these requirements of today's military. It is a new system to utilize state of the art in radio frequency. It is now a distributed system of smaller, more conventional radio frequency systems in a joint operations. The concept is to utilize the JTIDS architecture for the radio frequency link, the utilization of JTIDS ultra-broadband filters with the aid of a large scale RF and IF allocation. The filter is the key difference between this new filter and the traditional filter. The JTIDS filter is a ultra-broadband filter with the aid of a large scale RF and IF allocation. This filter is the key difference between this new filter and the traditional filter. The JTIDS filter is a ultra-broadband filter with the aid of a large scale RF and IF allocation. This filter is the key difference between this new filter and the traditional filter. The JTIDS filter is a ultra-broadband filter with the aid of a large scale RF and IF allocation. This filter is the key difference between this new filter and the traditional filter. The JTIDS filter is a ultra-broadband filter with the aid of a large scale RF and IF allocation. This filter is the key difference between this new filter and the traditional filter. The JTIDS filter is a ultra-broadband filter with the aid of a large scale RF and IF allocation. This filter is the key difference between this new filter and the traditional filter. The JTIDS filter is a ultra-broadband filter with the aid of a large scale RF and IF allocation. This filter is the key difference between this new filter and the traditional filter. The JTIDS filter is a ultra-broadband filter with the aid of a large scale RF and IF allocation. This filter is the key difference between this new filter and the traditional filter.
ABS: The adaptive array technology included in the present paper can be used to enhance HF communication capabilities by providing antenna array gain. Element pattern diversity, discrimination against other users, and discrimination against multipath. This is accomplished by using an adaptive reference filter to discriminate between useful and interference signals. The achievable performance enhancements are illustrated on the basis of experimental results obtained from a full-scale conformal HF adaptive array.

79631304

High frequency drift waves with wavelengths below the ion Watching in tropical spread F


73/08/00 78448037

Technique for assessing the reporting accuracy of atmospheric radio waves


73/08/00 78448037

Travelling irregularities in the ionosphere can be used to generate reports of atmospheric conditions during turbulence and detection. The technique used to measure the ionization density is based on a combination of HF signal and high-frequency signal measurement. The measurement is carried out in a series of experiments, the results of which are presented in the paper. The technique has been applied in various experiments to measure the ionization density and to determine the effects of different atmospheric conditions on the performance of the system for a wide range of atmospheric conditions, including turbulence.

77/04/00 78441793

UHF Incoherent precipitation of inner zone electrons


73/08/00 78448037
NASA: Aircraft Satellite Data Link


ABS: Automated communications via the Geostationary Operational Environmental Satellite. This has been employed to circumvent the interference problems associated with high frequency radio communication. The Aircraft-Satellite Data Link used for the first time in Austria 1977 to transmit an underlying hurricane consists of a flat-plate antenna, a satellite link and a computer keyboard assembly. The computer permits reception of data up to 500 characters, with transmission at intervals as low as once per minute. In the preliminary test to the satellite, the messages are transmitted to the satellite ground station and then relayed via the satellite to the National Hurricane Center.

UTL: Predicting th. compatibility of high frequency sk
crowave Communication System


ABS: A model describing the electromagnetic compatibility of HF sk scraper Communication System is described. The model consists of a number of empirical functions, which are then used to evaluate the performance of the system under various conditions. The model is based on a large number of experimental data, and it is found to be in good agreement with the results of the experiments.

UTL: Effect of geophysical disturbances on transatlantic radio wave propagation and emergency communication


ABS: A study of the effect of geophysical disturbances on transatlantic radio wave propagation and emergency communication. The study includes the consideration of the effect of the Earth's magnetic field, the ionosphere, and the troposphere on the propagation of radio waves. The results show that the propagation characteristics are affected by the presence of these disturbances, and that the effect is most pronounced in the lower frequency bands.
ULTI: Triangular smoothing of signal strength of a high frequency radio wave in relation to travelling ionospheric disturbances.


ULTI: Ground wave propagation characteristics of interest to the tactical communicator.


ABS: The effects of terrain and time of day on ground wave propagation at frequencies of interest to the tactical communicator are described. Starting with the simplest case where free space propagation occurs most of the factors that affect the propagation path are discussed. Variability and multiple reflections are avoided. This plane wave assumption is made in such a way as to make much of the mathematics involved in the propagation equations and the mechanisms, approximate models, as such an art as a science.

ULTI: Propagation


ABS: The effects of terrain and time of day on ground wave propagation at frequencies of interest to the tactical communicator are described. Starting with the simplest case where free space propagation occurs most of the factors that affect the propagation path are discussed. Variability and multiple reflections are avoided. This plane wave assumption is made in such a way as to make much of the mathematics involved in the propagation equations and the mechanisms, approximate models, as such an art as a science.

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ULTI: Multifrequency phenomena arising from radio wave heating of the Lower ionosphere


ABS: A theoretical and experimental study of the interaction of high frequency (HF) radio waves with the lower ionosphere is presented. The theoretical calculations show that the electron temperature of the ionised plasma region can be greatly increased when the plasma is traversed by a powerful beam of HF radiation without an effective radiator. These calculations are supported by observations of ionospheric absorption. These observations show that the absorption of HF radio waves is much less than that of HF radiation when the ionosphere is heated by a powerful radio wave. The HF radio waves are absorbed only when the ionosphere is heated by a powerful radio wave. These observations show that the absorption of HF radio waves is much less than that of HF radiation when the ionosphere is heated by a powerful radio wave.
proposed, time dependent and controlled by many other users of the same frequency spectrum. In such an environment, frequency hopping (FH) systems seem to be the practical solution to narrow band spectrum interference. A FH user can be easily protected from a noncontinuous band, thereby avoiding strong interfering signals which are usually narrow band signals of friendly signals that should not be interfered with.

UTL: Ionospheric modification by high-power radio waves

ABS: The physics of ionospheric modification by high power radio waves is reviewed in the context of current research. The lack of understanding in ionospheric generation mechanisms are qualitatively described. In addition, results of recent experiments are summarized in which ionospheric irregularities are generated and their evolution and decay processes are investigated in detail. The effects and potential cost of control of ionospheric irregularities have been analyzed for various RF cyclic studies and are discussed. The CIESC scientific community provides an excellent motivation for these ionospheric modification studies by increased interest and active participation in experimental design and interpretation are encouraged.

RPT: LA-UP 81-770 CONF-81-1032 2, 81/04/60 BIN28656

UTL: Ionospheric predictions for HF radio systems
AUTH: J/BRACKLEY, P. A.; B/LDCOM, C. V. CORP: Science Research Council, Slough, England, CSY (Rotherfield and Isolation Labs). In IGAROR. The physical basis of the ionosphere in the solar-terrestrial system 13 (PVT 86): 2 SC7 14-42)

ABS: Current ionospheric phenomena are reviewed briefly and the areas for which they may be considered. The systems are grouped into: long term, short term, and long period. Prognostic predictions on desirable and likely future improvements in knowledge of ionospheric phenomena, leading to more accurate predictions are discussed. Some suggestions are made for ongoing research programs to aid in the development of ionospheric models. These involve the accurate measurement of ionospheric parameters and improved representations of other factors. In particular predictions of background interference, signal dispersion and error rates are proposed. 81/02/00 BIN23537

UTL: Wideband HF channel analysis

ABS: The center frequency of a final report on a wideband channel analyzer. The wideband channel analyzer is a digital signal processing designed to be used for wideband high-frequency HF channel investigations. The analysis involves the development of an HF digital channel analyzer and a digital computer program to provide a channel simulation. The channel simulation is based on a digital computer program in which a high frequency channel is simulated. The form of the channel simulation is used to model accurately the HF channel delay characteristics.

RPT: AD-A046224 81/01/60 BIN21253

UTL: PRC An automatic high-frequency radio communication system for mobile satellite areas
AUTH: B/VAC, G. E. B/LDCOM, C. V. COM (Canada) Canada, E Labour Communication Research Centre, Ottawa

ABS: A high frequency satellite communication system offering enhanced performance compared to that of existing systems. The experiments include preliminary, and over-all system evaluation and the opportunity of utilizing it to existing to replace systems without the need for data. Results of some experiments indicate that the system is reliable and exceptionally easy to use.

RPT: CBC-1381 80/12/00 BIN20336

UTL: Radio direction finding on high frequency short duration signals
AUTH: J/HARRIS, D. G. CORP: Satellite Laboratory, England

ABS: The possibility of accomplishing high frequency direction finding against short duration (100 1000 ms) HF signals using narrow aperture antenna is investigated. Two systems are described for identifying the signal source and a computer system is developed for processing the data. These systems have the capability of detecting and localizing the source of the signal and the results are presented using data collected with the Southwest.
Research Institute Coastal Science Loop HF system. It is important for all interested in this system, the standard deviation of the bearing estimate for a 200 m signal varied from 15 to 59 degrees.

RPT: AD 20-2136 89/05 00 610090

UHF (High-frequency) transmission in the troposphere


ABS: The results of studies undertaken in order to develop a meteorological picture of the radio environment in the stratosphere above the troposphere are discussed. The factors and assumptions that must be considered in assessing the possibilities of using meteorological information for satellite communications are summarised. The general characteristics of the HF signal are also given.

RPT: P 300-162070 NITA 92. 008 AD 83 07 00 05 00 690275 91

UHF Theoretical feasibility of digital communication over ocean areas by high frequency radio

AUTH: HAYDEN, G. W., BURDEN, C. S., TIEFENBAKER, R. CORP. Transportation System Center, Carriilge, Mass., National Telecommunications and Information Administration, Washington, D.C.

ABS: The theoretical feasibility of digital data transmission via high frequency radio is examined for typical ocean traffic routes. Analysis of the Atlantic and Pacific areas indicates the U.S. Department of Transportation in the evaluation of a system for improving ocean traffic control over ocean routes. The expected performance of a hypothetical digital data transmission system is considered, together with an acceptable margin of error. A significant factor in the successful operation of systems of this kind is also considered. The conclusion is drawn that these systems should work for the U.S. government, for the U.S. government.

RPT: AD 277942 TSC-FRA 79-22 FAA 79-7120 73/11/00 804275 68

UHF Loran time and frequency dissemination services

AUTH: 2-7492 CORP. National Bureau of Standards.

ABS: Contained descriptions are given of the time and frequency dissemination services of the National Bureau of Standards. These services include the dissemination of radio signals, such as LORAN, NAVSTAR, and AMERICAL, and finding coordinates of the services. The services available to the U.S. public in 1974 are described. A list of publications available at the Laboratory of the Bureau of Standards is also included.

RPT: 8B49-147726 R55 SP 442 79/07 00 0025494

UHF Effects of rocks on ocean radio wave propagation

AUTH: JACOBSEN, T. G., CORD. National Science Foundation, Washington, D.C. Dept. of State, Office of Science and Technology.

ABS: The effects of and the effect of radio waves propagating through the ocean are described, with an emphasis on the effects of rocks. Radio wave characteristics for the observed propagation path are given. Propagation characteristics and their effects on the ocean water, rock, and other materials are given in detail. The results are combined to determine the possibilities for predicting transmission effects.

RPT: 79/12/00 10324721

UHF Transmission of electrical power


ABS: The problem of transmitting electrical power through the ocean is described, with an emphasis on the feasibility of transmission. The results are combined to determine the feasibility of transmission.

RPT: 79/12/00 10324721
UTIL: Methods of improving the performances of HF digital radio systems
AUTH: A. WATKINS E. C. CORP. National Telecommunications and Information Administration, Boulder, Colo. CSS: Inst. of Telecommunications, Canada
ABS: The bit-error probability performances of HF digital radio systems with respect to channel and equipment additive, multiplicative, and nonlinear distortions were evaluated with respect to the nine system design features that affect the performances. The system design features are the fundamental pulse waveform, the keying method (ASK, PSK, APSK, FSK, and CPK), the multiplexing method (frequency and concentric multiplexing), the type of demodulator filter (matched and mismatched nonadaptive filters and quasistatic and dynamic adaptive filters), the detection method (moment, partially coherent, differentially coherent, and noncoherent), the transmitter power, the antenna diversity, and error coding. Spectral efficiency (information rates/functional bandwidth) is also evaluated. The best combination of design features is determined.
RPT#: F830-128608 NITA-79/29 79/10.00 BND16163

UTIL: A model of natural HF radio noise in severely disturbed propagation environments
ABS: A model is developed that describes the impact of severe propagation losses on the natural noise environment at high frequencies.
RPT#: AD-607749 AD-607627 UAA-49301 79/03/31 BND0474

UTIL: A mobile HF impulse source locator
ABS: A mobile HF impulse source locator is described. The needs of research into the structure of tropical cyclones (Hurricane systems), the need for a system that can be easily adapted to storm location and tracking applications is described. The principle and instrumentation of the impulse source locator is discussed. The resolution, errors, location and operation of the impulse source locator are determined.
RPT#: 79/11/00 BND19413

UTIL: Principles of HF communication in tunnels using open transmission lines and low choices
ABS: The concept that electromagnetic waves can be guided by tunnels is covered. It is shown that the frequency must be greater than a cutoff frequency of transmission through the tunnel. The tunnel contains multiple modes, which are excited independently, and there is much leak, although waveguide type reflections are appreciable at the higher frequencies. 79/11/00 BND0474

UTIL: An overview of the prediction of auroral activity
ABS: The development of auroral activity and its effect on HF communication is covered. The costing time and the levels of radio noise are also covered.
RPT#: 79/11/00 BND19417
UFTL The influence of ionospheric models on calculations of ground wave propagation

AUTH: A. R. FAULKNER, B. E. O'LEARY, P. J. PROW, G. W. WILLIAMS

City College of New York, New York, New York

In AGARD Spec. Topics in HF Propagation 14 p 1972 10-32

ABS: The ionospheric models used to predict the strength of ground wave signals that are propagated through the ionosphere and observed at satellite levels is discussed. Various realistic models are examined and the types of information about the ionospheric structure that can be inferred from satellite measurements of ground-based HF signals is presented.

UFTL Hybrid ray-matrix formulation of tropospheric propagation

AUTH: P. A. A. CHAO, S. M. MILOjk, J. B. HALL

University of Manchester, Manchester, England, UK

In AGARD Spec. Topics in HF Propagation 15 p 1972 10-33

ABS: A method of analyzing ray-matrix propagation using a combination of ray and matrix theory is described. The method is used to determine the phase shift and group delay of radio waves over a propagation path. The method is applied to a number of different propagation problems and the results are compared with experimental data.

UFTL An evaluation of the effects of tropospheric refractivity scattering in the propagation of HF radio waves

AUTH: A. J. FAULKNER, R. M. M. WILLIAMS, G. W. WILLIAMS

University of Auckland, Auckland, New Zealand

In AGARD Spec. Topics in HF Propagation 16 p 1972 10-34

ABS: An evaluation of the effects of tropospheric refractivity scattering in the propagation of HF radio waves is presented. The effects of refractivity scattering on the propagation of HF radio waves are examined. The results are compared with experimental data.
UTL: Comparison of measured and predicted NUF's at a multiple location


ABS: The time at which the signals were received first and last at the receiving location during the diurnal cycle was measured and the variation of the transmitted signal was studied to derive NUF (maximum usable frequency). Values of these transition times are taken from the field strength records at a path from England to Germany and then compared with the predicted values. A further comparison is made between the observed NUF transition time and the logonon critical frequency at the arrival site path and point. A plot of this relation for the above-mentioned path shows agreement with the semi-theoretical expression and the measured NUF's. It is suggested that information obtained from signal-strength records can lead to substantial improvements in NUF predictions. This is of considerable importance since operational requirements usually exist for real-time situations and not for the exact conditions computed by prediction programs.

79/11/60 HON3978

UTL: Assessment of HF Communications reliability


ABS: The concept of circuit reliability for an HF sky-wave link is discussed. Its frequency dependence is considered together with the relationship to the median received signal-to-noise ratio for a given HF circuit. The required reliability of this kind of links in the ability to be able to quantify changes that could be expected for an HF circuit in terms of reliability key elements. The variations of the cost effectiveness of increasing transmitter power, antenna efficiency, and doppler and adaptive frequency emission in relation to the communication environment. A potential solution to this problem is to use a signal interpretive receiver to analyze the phase spectrum. An exercise called the NUF study 11 was set up to assess the ability of a particular technique to permit real-time selection of frequencies while limiting acceptably low performance. The key frequency indication accuracy of other interference was evaluated. Based upon these results, real-time adaptive beamforming of the HF spectrum in the tactical theater appeared both valid and feasible for a limited number of high-sensitivity cases, and procurement of the MARS: 23/64 Tactical Frequency Management System was authorized.

79/11/60 HON3776

UTL: Modern HF communications for low-flying aircraft


ABS: The performance of the HF propagation phenomenon that constitute relatively short-range, low-speed, terrain independent communications is described. It has been shown that communications exist only up to ranges of 50 km under varying terrain conditions, and to some extent, by aircraft, in a very difficult problem particularly for airborne tactical forces. The US Army developed the concept of the earth-trodden or subsurface signal (e.s.s.s.) system program consisting of test and analysis using the HF media for tactical communications with low-flying aircraft. The use of the transversal-surface signal (t.s.s.s.) portion of the HF channel for aircraft communications is described. The T.S.S.S. link design. In the range of this discussion is the ability to be able to quantify changes that could be expected for an HF circuit in terms of reliability key elements. The variations of the cost effectiveness of increasing transmitter power, antenna efficiency, and doppler and adaptive frequency emission in relation to the communication environment. A potential solution to this problem is to use a signal interpretive receiver to analyze the phase spectrum. An exercise called the NUF study 11 was set up to assess the ability of a particular technique to permit real-time selection of frequencies while limiting acceptably low performance. The key frequency indication accuracy of other interference was evaluated. Based upon these results, real-time adaptive beamforming of the HF spectrum in the tactical theater appeared both valid and feasible for a limited number of high-sensitivity cases, and procurement of the MARS: 23/64 Tactical Frequency Management System was authorized.

79/11/60 HON3776

UTL: Real-time adaptive HF frequency management


ABS: In 1972 the United States Air Force began a program aimed at improving tactical HF communications. The approach involved measurement in real time of the important unknowns: propagation, noise, and spectrum

ABS: HF has become an important link in the communications network of today's aircraft. Careful prediction of the overall performance of the HF communication system is essential for the successful operation of the system. The factors that influence the performance of the system are the antenna gain, the atmospheric conditions, the weather, and the terrain over which the signal travels. A detailed analysis of these factors is necessary to ensure the reliability of the system.

It is evident that the performance of the HF communication system is highly dependent on the antenna gain. The antenna gain is affected by the height of the antenna above the earth's surface, the shape of the antenna, and the type of material used in its construction.

The atmospheric conditions, such as the presence of ionospheric disturbances, can also affect the performance of the HF communication system. These disturbances can cause signal fading and degradations, which can affect the reliability of the system.

The weather conditions, such as the presence of rain and snow, can also affect the performance of the HF communication system. These conditions can cause signal fading and degradations, which can affect the reliability of the system.

The terrain over which the signal travels can also affect the performance of the HF communication system. The terrain can cause signal reflections, which can affect the reliability of the system.

Therefore, it is essential to carefully predict the overall performance of the HF communication system to ensure the reliability of the system.

UTL: 02400


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UTL: 02400
ABS: A provisional method for determining the times and frequencies at which solar flares cause major radiopath absorption increase is presented. This technique is incorporated in a computer program for monthly radio propagation prediction.

AUTH: H. J. von Arnold, R. L. O'Brien

RPT: 70/08/00 80N18468

UTL: Propagation predictions for the HF range by the Research Institute of the Deutsche Bundespost

AUTH: A. Schnoor, T. Wirtz

RPT: 70/08/00 80N18469

UTL: The sensitivity of satellite communications to the uncertainties in selected chemical reaction rate coefficients

AUTH: M. Schreiber, M. Wirtz

RPT: 70/08/00 80N18470

UTL: Radio communication utilizing the base of a stratospheric balloon


ABS: In conjunction with the DMN balloon releases, San Francisco was launched and determined if radio communication was possible off the base of a stratospheric balloon. The balloon was used to transmit a steady signal at the HF frequencies over the base of the balloon. The results show that the signal is observable at the one station, with limited sensitivity of equipment but the upper limit on cross section was less than that seen at the first station. This suggests a direct correlation for the signal reflected from the base of the balloon.

RPT: AD 0472167 70/08/00 80N1299

UTL: HF-induced plasma waves in ionospheric sporadic F regions


RPT: AD 0520924 70/08/00 80N18471

UTL: The relative importance of various reaction rates in the F-region ionosphere are examined using the results of a recent SRT code calculation for a region range burst at 250 km altitude. The rate constants are derived for the chemical reactions involved in the ion decay and the uncertainties in these rate constants are calculated with the use of a number of reactions. Some of the results are shown to be a result of a sporadic E region enhancement in the plasma line transition at the base of the stratosphere. The HF frequencies are of the order of magnitude of the ionospheric plasma line transition. The few transitions with plasma line excitation in the stratosphere are shown to be corresponded to the non-thermal enhancements at 120 km and 140 km altitude, only decay mode enhancements are evident. The sporadic E plasma line transitions are attributed to non-thermal excitation of two stream instability, which is parameterally driven near a noise threshold. Possible saturation mechanisms are examined.

RPT: AD 0520924 70/08/00 80N18472
UTIL: Propagation at medium and high frequencies: 1: Practical radio systems and specific systems.


ABS: The principal phenomena associated with ground wave and skywave propagation at EF and MF are discussed. Particular consideration is given to transmission loss and coverage range, the dependence on ground reflection properties, the state of the ionosphere and the earth's magnetic field. Regular seasonal changes in time-of-day, season and solar activity, together with long-term fading are noted. The importance of antenna design in system operation is emphasized. Practical usage of the MF and HF bands is illustrated. Propagation parameters susceptible to modelling were reviewed, followed by an examination of requirements for long-term propagation models for system design. Frequency selection, location, and assignment. Short-term models are shown to be of potential value for frequency management, but the logistic difficulties of producing and disseminating results from these models are emphasized. 79/09/03 79/09/03


ABS: Aircraft signal control A3A-PSR-01 evaluation. Comparison of this active antenna with the previously evaluated active antenna.


ABSTRACT: The aircraft's PSR-01 evaluation was significantly better for a number of reasons: the better airborne on-ground coordination, but also the lower losses in signal levels of the active antenna. The active antenna was significantly better in performance. Despite this, this antenna is judged to be well designed and properly sized. It could serve as a backup for the existing system.

UTIL: On approaches to robust detection for HF communications.

AUTH: A. K. S. CHENG. CORP. Naval Research Lab., Washington, D.C.

ABSTRACT: A report on a robust detection method which is based on the use of a filter. The method is shown to be effective in reducing the effects of noise and interference. The method is illustrated with examples.

RPT: AD-A206431 NTIS/CR 79/09/03 79/09/03 79/09/03 79/09/03

UTIL: Exact ray paths in a multiple Lang ray path calculators. Parameters for U.S. and S.R. are utilized for use in multiple Lang ray path calculators. The method is illustrated with examples.


ABSTRACT: The exact ray path calculations are used to calculate the ray paths for use in multiple Lang ray path calculators. The method is illustrated with examples.

RPT: AD-A206431 NTIS/CR 79/09/03 79/09/03 79/09/03 79/09/03
UHF Statistical modelling of propagation


ABSTRACT: The prediction of the multi-path received signal can be used as a function of frequency and the system characteristics can be used along with the prediction of the probability that a particular service group will be achieved. The specific techniques covered include: the frequency limit, the signal to noise ratio, the circuit reliability, the availability, the service reliability, the long term reliability, and the multi-path propagation. The value of the reliability predictions to circuit performance is briefly discussed. 17 x 11 Oct. 1976.

UHF: Development techniques for predicting interference on aero-traffic frequency


ABSTRACT: The use of statistical methods for predicting interference on aero-traffic frequency in the aerospace environment is discussed. The prediction of the frequency limit, the signal to noise ratio, the circuit reliability, the availability, the service reliability, the long term reliability, and the multi-path propagation. The value of the reliability predictions to circuit performance is briefly discussed. 17 x 11 Oct. 1976.

UHF: Code requirements of atmospheric propagation environment and forecasting


ABSTRACT: The use of statistical methods for predicting interference on aero-traffic frequency in the aerospace environment is discussed. The prediction of the frequency limit, the signal to noise ratio, the circuit reliability, the availability, the service reliability, the long term reliability, and the multi-path propagation. The value of the reliability predictions to circuit performance is briefly discussed. 17 x 11 Oct. 1976.
solar and geophysical phenomena, and of the data handling and processing systems in place. The purpose of the present work is to develop and present statistical models for solar and geophysical indices and to study their effect on the propagation of radio waves. The models are based on historical data collected over a long period of time and are intended to be used for forecasting and control of the propagation of radio waves.

AUTH: J. D. S. M. and A. B. G. K. N. S.

TITLE: Ionospheric Prediction and Extrapolation

ABSTRACT: The development and present status of operational forecasting and skills in the area of high frequency propagation, vertical electron density profiles, total electron content, solar and geophysical indices, and solar radiation are discussed. The future military applications and use of these data, support and development are also discussed, along with the current technological and military requirements.

AUTH: A. D. A. L. and A. B. G. K. N. S.

TITLE: Statistical Models of Solar and Geophysical Indices

ABSTRACT: The statistical models of solar and geophysical indices are presented and their application to forecasting radio wave propagation is discussed. The models are based on historical data collected over a long period of time and are intended to be used for forecasting and control of the propagation of radio waves.
natural variations in the earth's upper atmosphere, and more specifically, the ionosphere. This guide explains these variations and their effects on radio and television transmission, and it is designed to help users understand the ionosphere better. The guide is intended for professionals in the field of communications and for anyone interested in the ionosphere. It is divided into several sections, each covering a specific aspect of the ionosphere. The guide includes information on the ionosphere's behavior, its effects on radio and television transmission, and its relationship to other natural phenomena. It also includes practical applications of the ionosphere's behavior, such as satellite communications and solar flux. The guide is designed to be a comprehensive resource for anyone interested in the ionosphere.
MODERN HF COMMUNICATIONS


14. Abstract

Lecture Series 127 is concerned with high frequency communications and is sponsored by the Electromagnetic Wave Propagation Panel of AGARD and implemented by the Consultant and Exchange Programme.

The aim of the lectures is to survey problems and progress in the field of HF COMMUNICATIONS. The lectures cover needs of both the civil and military communities for high frequency communications. Concepts of real time channel evaluation, system design, as well as advances in equipment, in propagation, and in coding and modulation techniques are covered. The lecturers are aimed to bring non-specialists in this field up to date so that HF COMMUNICATIONS can be considered as a viable technique at this time. The problems, difficulties and limitations of HF will also be outlined.
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