A Logical Framework for Service Migration Based Survivability

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This research aims at developing a logical framework for service migration based survivability in which service migration is an effective mechanism to dynamically transfer critical services from compromised platforms to other clean platforms to ensure that the critical functions will be continuously provided. The research methodology involves defining logic models, system properties, and service migration decision models. We studied the fundamental ingredients and characteristics of a service migration and the key system properties that support an assured service migration. A formal logic was developed for service migration modeling, survivability policy specification, and system property verification. A holistic approach was developed for service migration decisions, which manage and guide the activities and procedures of a service migration process. The approach includes three major decision components – (1) determining whether a service migration is the most appropriate course of action to take in case of a malicious attack; (2) deciding the best strategy for a service migration; and (3) specifying an effective and efficient schedule for the service migration activities.

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Final Performance Report

Submitted to
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By
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Proposal Title: A Logical Framework for Service Migration Based Survivability
Grant Number: FA9550-12-1-0131
Principal Investigator: Dr. Yanjun Zuo
Program Manager: Dr. Kathleen Kaplan

1. MAJOR ACCOMPLISHMENTS
The major accomplishments of the project include:

• studying the fundamental ingredients and characteristics of a service migration and the key system properties that support an assured service migration;
• developing a formal logic for service migration modeling, survivability policy specification, and system property verification;
• developing a viable method for linking survivability constraint solving to logic reasoning;
• modeling service migration and studying critical factors that affect an effective service migration;
• specifying service migration semantics and constraint solving;
• developing a belief-based decision approach for determining service migration in case of a security incident;
• constructing a fuzz inference model to identify a service migration strategy;
• developing a logic approach for service migration scheduling;
• developing a mobile agent-based scheme for service migration simulation and verification;
• proposing a constrained, possibilistic logic approach for system survivability evaluation.

2. EXECUTIVE SUMMARY
Information systems have been continuously used in many high security and high integrity settings to support our society’s critical services including national defense and homeland security. Any disruption of those systems, even for a short period of time, could result in severe consequences. In order to respond to security incidents and survive devastating attacks, a critical system must be able to adapt to its operating environments dynamically. The approach that we study in this research is to equip the system with an ability to migrate the critical services from the compromised platforms to other clean, healthy platforms. Service migration is an important strategy for system survivability. In a situation where component replication is difficult or damage masking fails, service migration is a viable solution to ensure that the critical services can be continuously provided even in case of malicious attacks. Conceptually, service migration involves suspending the current service state, moving the core service programs and other trustworthy space to other platforms, and resuming where computation was left off on the new platforms. Service migration helps a system avoid further
loss in case of a security incident and ensures service continuity even when part of the system has been damaged.

In this research we aim at developing a logical framework of service migration for system survivability. More specifically, we have (1) developed a formal logic to represent and reason about system properties to support an assured service migration, (2) specified a semantic model for service migration, (3) modelled service migration process and studied the critical factors that affect an efficient service migration, and (4) developed a holistic approach for service migration decisions including three decision components – (a) determining whether a service migration is the most appropriate course of action to take in case of a malicious attack; (b) specifying the best strategy for a service migration; and (c) developing an effective and efficient schedule for the service migration activities. In addition, we have developed an agent-based system for service migration simulation and a constrained, possibilistic logic for system survivability evaluation.

2.1 A Logical Framework for Service Migration

In developing a formal logical framework to represent and reason about system properties to support an assured service migration, we first specify an abstract system model which lays out the architectural foundation to model various components of a service migration and relocation. Stripping details of a system and its properties to their necessity and applying formal analysis allow us to study the survivability strength and criticality of the system components and their functional/security properties for an assured service migration. In the system architecture, a migration-enabled system (denoted as SYS) has the following components and processes:

- \( PM = \{ p_1, p_2, ..., p_m \} \): a set of distributed computing platforms, where each \( p_i \) can support a set of services as represented by its capability set \( Abit(p_i) \);
- \( SV = \{ s_1, s_2, ..., s_n \} \): a set of services supported by the platforms of SYS. The notation \( Ex(s_j, p_i) \) is used to represent that a service \( s_j \) is executed on platform \( p_i \) during a particular time period;
- \( Migration Manager (MM) \): A component of SYS which coordinates the service migration activities. As part of \( MM \), a scheduler executes a function \( Choose(p_i, s_j, p_k) \) to generate a service migration arrangement for each service \( s_j \in SV \) to be migrated from its current platform \( p_i \) to a new healthy platform \( p_k \in PM \). Service migration is necessary in case of a detection of severe damage to the platform \( p_i \), or the current platform cannot satisfy the security requirements of the services given the changed operating environment;
- \( M(s_j, p_i, p_k) \equiv Ex(s_j, p_i) \Rightarrow Ex(s_j, p_k) \): a service migration process that suspends the current service \( s_j \) on \( p_i \), moves its core programs (and other trustworthy space) to a new platform \( p_k \), and resumes where service was left off on the new platform;
- \( R(s_j, p_k, p_i) \equiv Ex(s_j, p_k) \Rightarrow Ex(s_j, p_i) \): a service relocation process in which the service \( s_j \) is transferred from the migrated platform \( p_k \) to its original platform \( p_i \) after \( p_i \) has been recovered from the damage and the operating environment has improved.

We have specified the major activities and the timeline of a service migration/relocation process as shown in Figure 1. The entire process is triggered by an event such as the detection of severe damage to platform \( p_i \). The first step is for the scheduler to generate a feasible arrangement for each critical service \( s_j \) currently executed on \( p_i \) to be migrated to a healthy platform \( p_k \). In the meantime, \( s_j \) is halted, e.g., freezing service processes, recording global data (service configuration and state), recording the states of individual processes, and terminating the entire service program. The migration process \( M(s_j, p_i, p_k) \) starts immediately when the alternative service platform is determined and \( s_j \) is appropriately halted. \( M(s_j, p_i, p_k) \) is composed of three sub-actions: (1) migration preparation; (2) service/data transfer; and (3) service setup on \( p_k \). The service \( s_j \) may be executed on the new platform \( p_k \) until its completion. For a long-running service, however, if the previously damaged
platform $p_i$ has been recovered, a relocation process $R(s_j, p_k, p_i)$ may transfer $s_j$ back to $p_i$ where it can be completed. $R(s_j, p_k, p_i)$ is composed of three sub-actions similar to $M(s_j, p_i, p_k)$.

### Detection of Damage on $p_i$

Service Migration $M(s_j, p_n, p_o)$:

\[
\text{Ex}(s_j, p_n) \Rightarrow \text{Ex}(s_j, p_o)
\]

Service Relocation $R(s_j, p_n, p_o)$:

\[
\text{Ex}(s_j, p_n) \Rightarrow \text{Ex}(s_j, p_o)
\]

Fig. 1: Migration and Relocation Actions/Events and Timeline for Service $s_j$

To ensure those migration activities are carried out correctly, we must specify the requirements for the key system and service properties, which, if satisfied, will provide an assured service migration. A formal logic has been developed for system activity specification in which important service characteristics are preserved during and after a migration. Our logical framework provides means to represent and verify that a system with the required properties satisfies a user’s policy in terms of the desired survivability objectives. We specify a set of requirements on system/service properties as domain specific constraints. Logic reasoning and constraint solving are separately designed but integrated through the applications of the logic inference rules.

#### 2.1.1 The Logic

In our logic, time is represented by points on the real line and durations are intervals on the real line. Causality among sequences of activities is captured through implications between formulas. The basic types of the logic language include entities (e.g., a platform $p_i$ and a service $s_j$), actions ($\text{Acts}$), events ($\text{Evts}$), time points, time intervals, and various system properties. As a schedulable work, an action represents an activity or a set of activities in a service migration/relocation process. An event is defined as a temporal marker which occurs at a certain time point. For each action $\text{Act}$, two time points are implicitly defined, denoted as $\text{Act}^\uparrow$ and $\text{Act}^\downarrow$, which represent the starting and ending time points of $\text{Act}$, respectively. We use $\text{@Evt}$ to represent the time point when an event $\text{Evt}$ occurs and $\text{Du(Act)}$ the duration of the action $\text{Act}$.

The formulas and connectives to form the logic are presented next, where $P$ represents an atomic formula over an action or an event; $A$ and $B$ represent atomic or compound formulas; $v$ is a variable with a sort (type) $t$; $C$ represents a constraint; and $\text{Pro}$ represents system/service properties that must hold during and after a service migration. If a formula represents an action/event, the formula is true if the represented action/event is (or can be) successfully finished.

\[
\begin{align*}
\text{(Formulas)} & \quad A, B ::= P \mid A \land B \mid A \lor B \mid A \rightarrow B \mid A \rightarrow^\circ B \mid A \rightarrow^\triangledown B \mid A \# B \mid A \div B \mid A 
\end{align*}
\]

\[
\begin{align*}
\text{(Atomic formulas)} & \quad P ::= \text{Act} \mid \text{Evt} \\
\text{(Actions)} & \quad \text{Act} ::= \text{Execution} \mid \text{Scheduling} \mid \text{Halting} \mid \ldots \\
\text{(Events)} & \quad \text{Evt} ::= \text{Damage Detection} \mid \text{Choose} \mid \ldots \\
\text{(Constraints)} & \quad C ::= \text{Exp} \mid \text{Exp}@\text{Evt} \mid \text{Exp}<T_1, T_2> \\
\text{(Constraint expressions)} & \quad \text{Exp} ::= \text{CT} \mid \text{CT}_i \mid \text{Op CT}_2 \\
\text{(Constraint terms)} & \quad \text{CT} ::= \text{Pro} \mid T \mid \text{Func} \mid \text{Exp} \\
\text{(Constraint functions)} & \quad \text{Func ::= Du(Act)} \mid \text{Remaining}(s_j) \mid \ldots \\
\text{(Time points)} & \quad T ::= c \mid @\text{Evt} \mid \text{Act}^\uparrow \mid \text{Act}^\downarrow \\
\text{(Operators)} & \quad \text{Op} ::= < \mid \leq \mid \geq \mid = \mid \ldots \\
\text{(Properties)} & \quad \text{Pro ::= Healthy}(p_i) \mid \text{Service_level}(s_j, p_i) \mid \ldots \\
\text{(Entities)} & \quad \text{Platforms} ::= p_i \mid p_k \mid \ldots \\
\text{(Entities)} & \quad \text{Services} ::= s_j \mid \ldots
\end{align*}
\]
The meanings of the logic connectives are presented below and their semantics are formally described by the inference rules.

\[ A \rightarrow □ B: \] formula \( A \) implies formula \( B \) to be true in the future, i.e., the action/event represented by formula \( B \) will start sometime in the future relative to the time when the action/event represented by formula \( A \) finishes;

\[ A \rightarrow ◊ B: \] formula \( A \) implies formula \( B \) to be true in the next state, i.e., the action/event represented by \( A \) causes \( B \) to occur in the next state relative to the time when the action/event represented by \( A \) finishes;

\[ A \vdash B: \] the actions/events represented by \( A \) and \( B \) are executed concurrently and start at the same time;

\[ A \# B: \] the actions/events represented by \( A \) and \( B \) are two sequential sub-components of a compound action/event;

\[ C \rightarrow implies constraint implication – it introduces a pre-constraint \( C \) to formula \( A \);

\[ A \leftarrow implies constraint conjunction – it asserts the validity of a post-constraint \( C \) of formula \( A \).

Our logic is designed to represent a service migration/relocation process and to specify the necessary system properties to support an assured service migration. We describe the actions/events and their inherent relationships as a set of system transition rules (TRs). Each transition rule describes the required system/service behaviors in a service migration/relocation process. If a system is developed with those transition rules and the necessary properties, users can be certain that the system satisfies the survivability policy. In our research, we have identified ten transition rules and only show first two rules in this report.

\[ \text{TR}_1: \forall s_j, (DD(s_j, p_i) \rightarrow ◊ (P(s_j) > L^*)@DD(s_j, p_i) \Rightarrow H(s_j) + S(p_i, s_j)) \]

Transition rule \( \text{TR}_1 \) represents the temporal relationships among \( DD(s_j, p_i) \), \( H(s_j) \) and \( S(p_i, s_j) \) as well as a pre-constraint for service halting and migration scheduling – immediately after the execution of a critical service \( s_j \) on platform \( p_i \) is signaled to stop (i.e., \( DD(s_j, p_i) \)), a scheduling program (i.e., \( S(p_i, s_j) \)) is executed in order to identify a healthy platform for \( s_j \) to migrate to. In the meantime, \( s_j \) is appropriately halted (i.e., \( H(s_j) \)). Since those two actions are performed concurrently, they are represented by a compound formula \( H(s_j) + S(p_i, s_j) \). The pre-constraint of \( H(s_j) + S(p_i, s_j) \) is that the priority of \( s_j \) must be greater than \( L^* \) (i.e., \( P(s_j) > L^* \)).

\[ \text{TR}_2: S(p_i, s_j) \rightarrow ◊ ∃ p_k. (C(p_i, s_j, p_k) \rightarrow ◊ Sh(p_i, s_j, p_k) ≜ ((s_j ∈ Abi(p_k)) ∧ SL(s_j, p_k) ≥ L)@C(p_i, s_j, p_k) ∧ He(p_k)@C(p_i, s_j, p_k)) \]

Transition rule \( \text{TR}_2 \) indicates that if the Choose function (i.e., \( C(p_i, s_j, p_k) \)) identifies a new platform \( p_k \) for service \( s_j \) to migrate to as a result of the scheduling process (i.e., \( S(p_i, s_j) \)), \( s_j \) is scheduled to migrate from \( p_i \) to \( p_k \) (i.e., \( Sh(p_i, s_j, p_k) \)). The post-constraints of \( Sh(p_i, s_j, p_k) \) are: (1) \( p_k \) can fulfill the necessary functions of \( s_j \) (i.e., \( s_j ∈ Abi(p_k) \)); (2) the new platform \( p_k \) is healthy at the time of the scheduling decision, i.e., \( He(p_k)@C(p_i, s_j, p_k) \); and (3) the service level of \( s_j \) on the new platform \( p_k \) will be maintained at least at a level of \( L \), i.e., \( (SL(s_j, p_k) ≥ L)@C(p_i, s_j, p_k) \).

The inference rules in our logic are represented using sequent calculus. We start from a sequent (hypothetical judgment) with the format \( \Sigma; \Psi; \Gamma \rightarrow β; \Gamma \rightarrow \beta; \Gamma \rightarrow \beta; \Gamma \rightarrow \beta \), where \( \Sigma \) represents a context specifying the sort (or type) of each term or variable appearing in a formula, \( \Psi \) represents a set of assumptions in terms of constraints (called assumption constraints), \( \Gamma \) represents a set of hypothetic logic formulas, \( β \) represents a conclusion formula, and \( \Gamma \) represents a set of constraints to be satisfied or solved (called goal constraints). The sequent is interpreted as: given all the variables defined in \( \Sigma \), if the assumption constraints in \( \Psi \) and the logic hypothesis in \( \Gamma \) are assumed to be true, then we can prove the logic goal \( β \) subject to the satisfaction of all the goal constraints in \( \Gamma \).

The constraint formulas in \( \Psi \) represent the required system/service properties such as system support for a service migration (e.g., the pre- and post-constraints of the activities in a migration/relocation process), the service quality level on a platform, and the temporal restrictions on
system/service actions and events (e.g., the time bound to complete an activity). $G$ is the conjunction of all the constraints that must be satisfied given the constraint assumptions in $\Psi$. $G$ is specified for the entire proof process and hence it is checked in the last step.

$\Gamma$ includes two categories of hypotheses: (1) the system transition rules which model sequences of service migration/relocation actions; and (2) a set of “known facts” such as a damage detection on a platform at a certain time point (modeled as time zero), an arrangement for a service to migrate to a new platform, and a notification of a compromised platform being repaired. Those formulas are used as assumptions for logic reasoning.

The inference rules of the logic are represented in Figure 2, where $\varphi$ represents an arbitrary formula; where $\sum \vdash \text{var}(C)$ means that the variables in formula $C$ have the appropriate sorts (types) as defined in the context $\sum$; and where $\text{check}$, $\text{admit}$ and $\vdash$ are constraint functions. Basically, $\text{check}$ verifies whether a constraint is admissible to an assumption constraint set $\Psi$ or whether two constraint sets $\Psi_1$ and $\Psi_2$ can be combined. Intuitively, a constraint $C$ is admissible to $\Psi$ if the addition of $C$ to $\Psi$ will not cause any inconsistency between $C$ and the existing constraints. $\text{admit}$ adds a new constraint to $\Psi$ or $G$. $\Psi \vdash G$ is to verify whether all the constraints in $G$ can be solved given the constraints in $\Psi$.  

The proof process starts with the $\text{Constraint Solving}$ rule. This rule states that in order to prove a goal formula $A$ without constraint verification (i.e., $\sum; \Gamma \Rightarrow A$), we need to show: (1) $A$ is provable with the assumption constraints $\Psi$ and the goal constraints $G$ (i.e., $\sum; \Psi; \Gamma \Rightarrow A(G)$), and (2) every goal constraint $C \in G$ is solvable given the constraints in $\Psi$ (i.e., $\Psi \vdash G$). By solving constraint $C$, we
mean that the constraints in $\Psi$ lead to a resolution that $C$ is true. The *Initial* rule states that given the initial known constraints, $\Psi_0$, we can prove a formula $p(y_1, \ldots, y_n)$ if $p(x_1, \ldots, x_n)$ is assumed true and $(y_1, \ldots, y_n)$ is unified with $(x_1, \ldots, x_n)$ through the most general unifier $\theta$. There is no goal constraint for the *Initial* rule (i.e., $G = \emptyset$).

### 2.1.2 Constraint Solving and Proof Search

To capture the complexity of a service migration and the properties of a system to support an assured service migration, we propose to integrate the domain constraints with logic reasoning to include an efficient constraint solver with such properties as consistent and complete and a decision procedure capable of solving a set of constraints in an effective manner. The logic engine and the constraint solver are separately designed but integrated through the applications of the logic inference rules. This allows one to represent and reason the important features of a service migration implemented by different techniques. Separation of logic and the constraint domain will make the logical framework more modular, scalable, and applicable to a wide range of applications.

The constraint functions verify whether some constraints can be satisfied (i.e., $\Psi \models G$) or admitted to a constraint set (e.g., $check(\Psi, C)$, $admit(\Psi, C)$). Since constraint checking and solving are driven by a logic engine through the inference rules during a proof process, we have developed a constraint solving algorithm to explicitly describe the interactions between the constraint manager and the logic engine. The three major tasks as the main components of the algorithm are discussed next.

**Constraint Variable Unification.** When a logic inference rule is applied, a logic variable may be unified with a constant or another variable. Since logic variables may appear in the constraint terms in $\Psi$ and $G$, the unifier should be propagated to the constraint variables as well. The algorithm maintains the most general verifier and applies it to each constraint term. A basic unifier is determined when the *Initial* rule is applied, i.e., a logic goal formula (e.g., $p(y_1, \ldots, y_n)$) is unified with a logic assumption (e.g., $p(x_1, \ldots, x_n)$) in $\Gamma$.

**Constraint Checking and Admission** Constraint checking is to verify if a constraint $C$ can be admitted to the assumption constraint set $\Psi$ (i.e., $check(\Psi, C)$) or two assumption constraint set $\Psi_1$ and $\Psi_2$ can be combined without conflict (i.e., $check(\Psi_1, \Psi_2)$). Intuitively, $check(\Psi, C)$ is to verify if a prospective requirement (represented by $C$) for a system property or a time bound on an action can be assumed in a logic reasoning process for an assured service migration given some existing constraint assumptions. A new constraint $C$ is admissible to $\Psi = \{C_1, C_2, \ldots, C_n\}$ if there is no conflict in assigning values to the free variables in $C_1, C_2, \ldots, C_n$ given the quantitative constraints expressed by $C$. If indeed there is no conflict, $admit(\Psi, C)$ returns a new assumption constraint set with $C$ added. Otherwise, $check(\Psi, C)$ returns false.

**Constraint Solving** Constraint solving is to solve all the goal constraints $G$ given the assumption constraints in $\Psi$ (i.e., $\Psi \models G$). By solving a constraint $C \in G$ (i.e., $\Psi \models C$), we mean to check if (1) every variable in $C$ has been resolved to a ground term; and (2) the constraint equation/inequality relationship represented by $C$ holds given the existing constraints in $\Psi$. A constraint manager reduces constraint solving to a multi-criteria linear equations/inequalities checking problem. Constraint solving is the last step in a proof process when the constraint-unverified sub-sequent (e.g., $\Sigma; \Psi; \Gamma \models A(G)$) has been proved. Constraint solving makes sure that all the goal constraints in $G$ can be satisfied given the assumption constraints in $\Psi$.

A survivability policy specifies a user’s requirements for the survivability features of a system. In our framework, such a policy is represented in terms of a set of temporal and functional properties that the system must have in order to support an assured service migration. If a system possesses those properties, it essentially guarantees that the critical services can be dynamically reallocated.
from a compromised platform to other healthy ones. Therefore, the entire system can go through malicious attacks and continuously provide mission-critical services. If that is the case, we say the system satisfies the user’s survivability policy. As a generic case, the service migration-based survivability policy can be specified from three aspects as represented by the following logic goal statements:

1. \( G_1(\text{Soundness}): \exists p. (\neg \exists \gamma (D(s_j, p) \iff (H(p) \land SL(s_j, p) \geq L))) \)

A service \( s_j \) will be eventually completed on a healthy platform \( p \) with a service level at least \( L \) – either on its originally executed platform \( p_i \) or the migrated platform \( p_k \) as long as the platform is damage-free (healthy).

2. \( G_2(\text{Efficiency}): (\neg \exists \gamma (H(s_j) \land S(p_i, s_j) \rightarrow M(s_j, p_i, p_k) \rightarrow \square (R(s_j, p_k, p_i)) \iff (Du(H(s_j) \land S(p_i, s_j)) + Du(M(s_j, p_i, p_k)) \leq D_{\text{max}})) \)

The total time spent on service scheduling \( S(p_i, s_j) \), halting \( H(s_j) \), migration \( M(s_j, p_i, p_k) \), and relocation \( R(s_j, p_k, p_i) \) must not be more than the maximum allowable time \( D_{\text{max}} \).

3. \( G_3(\text{Integrity}): \forall R(s_j, p_k, p_i). (\exists M(s_j, p_i, p_k). (M(s_j, p_i, p_k) \rightarrow [\square R(s_j, p_k, p_i)]) \)

For every relocation process \( R(s_j, p_k, p_i) \), there must exist a migration process \( M(s_j, p_i, p_k) \) that occurred earlier.

To verify that a system satisfies the survivability policy as specified by the above three goal statements, it is only necessary to find a proof for “\( \sum; \Gamma \Rightarrow (G_1 \land G_2 \land G_3) \)”.

A proof search is to identify a derivation of a goal statement from a list of hypothetical assumptions subject to a set of constraints by applying a set of inference rules. A proof is logically viewed as a tree rooted by the conclusion sequent (e.g., \( \sum; \Gamma \Rightarrow (G_1 \land G_2 \land G_3) \) as shown above), where the leaf sequents are all axioms and each non-leaf sequent is derived from its premise sequents by a rule application. The proof search is syntax-driven by following the logic inference rules. Each application of an inference rule reduces a sequent matching the conclusion of the rule to the premises of the rule (i.e., sub-sequents). A branch of the proof is successfully terminated when the formula to be proved unifies with a formula in the hypothesis set \( \Gamma \). The resulting unifier is propagated to the next remaining premise (including the constraint formulas in \( \Psi \) and \( \Gamma \) as we discussed earlier) and the process is repeated. The proof search follows the following rules: (1) if every leaf node is an instance of an axiom, i.e., \( \sum; \Psi_0; \Gamma, p(x_1, \ldots, x_n) \Rightarrow p(y_1, \ldots, y_n) \), the proof search has terminated successfully; (2) if some leaf contains no logic connectives, but is not an instance of any axiom, then the search has terminated unsuccessfully; and (3) if a leaf contains some logic connectives, a search step may choose one connective and apply the corresponding inference rule to reduce the proof of the conclusion to its premises.

### 2.2 Service Migration Modeling and Critical Factors that Affect an Effective Service Migration

To quantify the important factors that affect an effective and efficient service migration/relocation, we have developed a simulation model to represent the activities and behaviors of system components in a service migration/relocation process. The model is encoded in the Performance Evaluation Process Algebra (PEPA). PEPA introduces delays and probabilistic occurrences to process algebras. The timing behavior of a system is quantified by associating a random variable with each activity, representing its duration. Behavior uncertainty is determined by probabilistic branching – the probabilities of the occurrence of some activities are determined by a race condition between the enabled activities. In our model, the service migration and relocation activities are represented as stochastic actions that are non-deterministic and whose occurrence or non-occurrence is predicted by one or more random variables (i.e., activity rates). A system SYS is modeled as interactions between the service migration/relocation components (i.e., a migrating scheduler, a
platform to support a critical service, and a relocation manager) and the damage recovery components (i.e., a fault diagnosing agent and a damage repairer).

The PEPA model representing SYS is shown in Figure 3. As we can see, the model has 11 processes (components) representing a complete procedure for service $s_j$ to be migrated from a compromised platform $p_i$ to a new platform $p_k$ and finally relocated from $p_k$ to $p_i$ after $p_i$ is recovered. The model also includes the recovery procedure of the compromised component.

![PEPA Model of Service Migration and Relocation](Image)

**Fig. 3: PEPA Model of Service Migration and Relocation**

The PEPA model has been solved using the PEPA Eclipse Plug-in software. We have developed a Bayesian network decision model to determine the activity rates used in the model. Several rounds of simulations were conducted for steady-state, utilization, passage-time, throughput, and experimentation analysis, in order to study how important factors influence the effectiveness and efficiency of a service migration/relocation process. Those analyses are summarized below.

**Steady-state Probabilities, Local State Utilization, and Activity Throughput** For a PEPA simulation execution, the system states corresponding to the underlying continuous Time Markov processes are derived and the probability of the system at each state is generated. Our PEPA model has 33 (global) states. Since the model has two top-level PEPA processes: $Execution_{i,j}$ and $Recovery_{Manager}$, a (global) state has two elements, one from each local state of the corresponding top-level processes. Our simulation shows that $Execution_{i,j}$ has 17 local states and $Recovery_{Manager}$ has 4. The PEPA states with dominating steady-state probabilities are those associated with the two local states $executing_{i,j}$. $Execution_{i,j}$ (0.891) and $Recovery_{Manager}$ (0.981). This has also been observed from our utilization analysis, which shows the long-run utilization of each top-level process of the PEPA model. Since $executing_{i,j}$, $Execution_{i,j}$ represents the normal execution of service $s_j$ on its original platform $p_i$, maximizing the utilization of this state is the objective of an efficient service migration and relocation. We use $Pro$ to represent this utilization rate.

**Activity throughput** A throughput analysis lists the rate at which actions of the PEPA are performed at steady-state. The two PEPA activities with the highest throughputs are $executing_{i,j}$ (0.09) and $monitoring_{normal}$ (0.09). The former indicates that service $s_j$ is executing on platform $p_i$ and hence a higher value is more desirable. The latter indicates that the intrusion detection system reports system normal operations in most cases (i.e., no suspicious behaviors are detected). Just as the steady-state analysis focuses on the local state $executing_{i,j}$, $Execution_{i,j}$, the throughput of
executing\textsubscript{i,j} represents the desired behavior of \textit{s} on \textit{p}; therefore, it is another metric in which we are interested in the research.

\textbf{Experimentations} We run the PEPA model with values for its parameters across desired ranges. The experimentations are to study how system security/functional factors affect the utilization rate of executing\textsubscript{i,j}, i.e., \textit{Pro} and the throughput of executing\textsubscript{i,j} as mentioned above. We start with the two factors determined by the security features of the system \textit{SYS}: (1) the probability of anomaly detection on a platform \textit{p} in \textit{SYS}, i.e., \textit{Pro}\textsubscript{1} in an intrusion-detection report cycle; and (2) the probability that the detected damage is severe, i.e., \textit{Pro}\textsubscript{2}. Intuitively, if a system has strong security mechanisms and a high level of capability to contain and mask potential damage, then the need for the critical services to be migrated from their normal executing platforms would be low. Hence, the utilization of executing\textsubscript{i,j} should be higher. The experimentations confirm this observation, i.e., \textit{Pro} decreases when \textit{Pro}\textsubscript{1} and \textit{Pro}\textsubscript{2} increase. This clearly indicates that a higher compromise rate on a platform decreases the amount of time that the platform effectively supports the critical services. Furthermore, we have identified that the quantitative relationship between \textit{Pro} and \textit{Pro}\textsubscript{1} is roughly linear given a fixed \textit{Pro}\textsubscript{2} rate. This implies that a significant improvement of the system’s security will result in an almost equal increase in the normal execution of critical services on their original platforms. A similar pattern can be observed for the throughput of executing\textsubscript{i,j} given different \textit{Pro}\textsubscript{1} and \textit{Pro}\textsubscript{2} values.

As we have discussed earlier, the \textit{Migration Manager} is responsible for halting a critical service on a compromised platform, scheduling and arranging a new platform for the service to be migrated to, moving the data and program space of the service to the new platform, and finally setting up the service on the new platform. In the meantime, the system component \textit{Recovery Manager} diagnoses the faults and attempts to repair the compromised platform. The performance of those two system components affects a service migration. Our simulation shows that a higher probability of a successful migration-scheduling rate, and a higher probability of a successful repair of a compromised platform, both positively affect the utilization of executing\textsubscript{i,j}, i.e., \textit{Pro}. This indicates that effective damage recovery and highly available healthy platforms increase the overall efficiency of a service migration, which in turn increases the percentage of time that the critical services are executed on their normal platforms. However, \textit{Pro} becomes stable once the possibility of a new platform being identified at the time of migration scheduling reaches a certain value (0.1 in our simulation). That means that any further improvement of migration scheduling beyond this point will no longer significantly improve \textit{Pro}. Therefore, the migration scheduling is not a significant bottleneck for executing\textsubscript{i,j} beyond that point.

\textbf{2.3 Semantic Specification of Service Migration}

We have developed a semantic model to formalize a service migration, its main constructs, and the constraint rules on the operations and interactions of the service migration activities. We defined the basic notations that describe the core constructs of a service migration, which form the baseline to specify the semantic constraints on the activities of a service migration. The service migration constraints specify what system activities are valid and what properties must hold during and after a service migration. The constraints are defined in terms of (a) the inherent relationships and interactions among system/service activities (e.g., service dependency, resource provision and requirement) and (b) functional and policy regulations on service migration activities (such as service prioritization and platform restrictions). The model serves as a foundation for users to specify and validate the integrity and important properties of a service migration. Some of the basic service migration constrain rules are listed in Table 1.
Table 1: Basic Service Migration Constraint Rules

<table>
<thead>
<tr>
<th>Constraint Rule</th>
<th>Representation</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>Destination uniqueness</td>
<td>∀sᵢ ∈ S, ∀pⱼ ∈ P, ∀pᵢ ∈ P (SP(sᵢ, pᵢ) ∧ SP(sᵢ, pᵢ) → ⊥) (j ≠ i)</td>
<td>Every service sᵢ will eventually be migrated to no more than one platform pᵢ or pᵢ.</td>
</tr>
<tr>
<td>Service migration prohibition</td>
<td>∀sᵢ ∈ S, ∀pⱼ ∈ P (Prhs(sᵢ, pⱼ) → ¬SP(sᵢ, pⱼ))</td>
<td>A service is specified to be prohibited to execute on a platform due to corporate policy (e.g., security regulations), resource restriction on the platform, service prioritization, and/or technical specifications.</td>
</tr>
<tr>
<td>Service dependency constraint</td>
<td>∀sᵢ ∈ S, ∀S’ ∈ 2^S (Dep(sᵢ, S’) → (∃sⱼ ∈ S’, ∃pⱼ ∈ P (SP(sⱼ, pⱼ) → SP(sⱤ, pⱼ))))</td>
<td>If one service sᵢ ∈ S is dependent on any one service in a group of services, then sᵢ must be migrated to the same platform pⱼ as the particular service being depended.</td>
</tr>
<tr>
<td>Service atomic constraint</td>
<td>∀S’ ∈ 2^S (Atom(S’) → (∀sᵢ ∈ S’, ∀sⱼ ∈ S’, ∃pⱼ ∈ P (SP(sⱼ, pⱼ) ↔ SP(sᵢ, pⱼ))))</td>
<td>If a set of services are mutually dependent on each other (i.e., atomic), then all of them should be migrated to the same platform.</td>
</tr>
<tr>
<td>Service exclusion constraint</td>
<td>∀sᵢ ∈ S, ∀S’ ∈ 2^S (Exc(sᵢ, S’) → (∀sⱼ ∈ S’, ∃pⱼ ∈ P ((SP(sⱼ, pⱼ) → SP(sᵢ, pⱼ)) ↔ 1)))</td>
<td>If a service sᵢ ∈ S is exclusive to every service in a group of services, then sᵢ must not be executed on the same platform with any one of those services. One service is exclusive to another if they have functional/resource conflicts.</td>
</tr>
<tr>
<td>Resource provision and requirement constraint</td>
<td>∀sᵢ ∈ S, ∀pⱼ ∈ P (SP(sᵢ, pⱼ) → (∀Ⱪ ∈ Res (RP(pⱼ, rⱩ) ≥ RR(sᵢ, rⱩ))))</td>
<td>If a service sᵢ ∈ S is migrated to a platform, the available resource rⱩ provided by the platform must be no less than that required by sᵢ for rⱩ.</td>
</tr>
<tr>
<td>Platform health constraint</td>
<td>∀sᵢ ∈ S, ∀pⱼ ∈ P (SP(sᵢ, pⱼ) → TPR(pⱼ))</td>
<td>Each service must be arranged to be migrated to a healthy platform.</td>
</tr>
</tbody>
</table>

Based on the semantic model, we have proposed an approach to identify an optimal service migration arrangement with the lowest cost to migrate each service to a platform without violating any of the semantic constraints. Essentially, identifying an optimal service migration arrangement is reduced to a Pseudo-Boolean Optimization (PBO) problem, which is an extended SAT problem. The idea is to formulate and minimize an objective function \( \sum_{i=1}^{m} \sum_{j=1}^{n} x_{i,j} \cdot CT_{i,j} \) subject to a set of pseudo-Boolean constraints, where \( x_{i,j} \in \{0, 1\} \) represents whether service \( s_i \) is arranged to be migrated to platform \( p_j \) and \( CT_{i,j} \in \mathbb{Z} \) represents the cost to move \( s_i \) to \( p_j \). In a PBO problem, each pseudo-Boolean constraint is either in a pure Boolean Conjunctive Normal Form or in a format of \( \sum_{j=1}^{n} (a_{i,j} \cdot x_j) \geq b_i \), where \( a_{i,j}, b_i \in \mathbb{Z} \) and \( x_j \in \{0, 1\} \).

We have developed an algorithm to automatically generate the set of pseudo-Boolean constraints given the service migration constraints in our semantic model. A set of simulations have been conducted to evaluate the feasibility and efficiency of using the proposed PBO approach to identify an optimal service migration arrangement without violating any of the service migration constraint rules. We used Sat4j-pb (www.sat4j.org) in our simulations, which is an open-source Java library and the winning program of the Pseudo Boolean Competition 2012. The simulations demonstrated the feasibility of enforcing the semantic constraints in identifying an optimal service migration arrangement using the PBO approach. For performance evaluation, we studied the impact of the number of services to be migrated and various constraint rules on the execution time required to identify an optimal service migration arrangement.

### 2.4 A Holistic Approach for Service Migration Decision Making

As a systematic defensive security approach, service migration is a system-wide process and involves multiple components of a system. As the complexity of a system and the attacking techniques...
continuously grow, a well-planned and ensured service migration is necessary in order to minimize any damage resulted from malicious attacks. We have developed a holistic approach for service migration decisions, which manage and guide the activities and procedures of a service migration process. Our approach includes three major decision components – (1) determining whether a service migration is the most appropriate course of action to take in case of a malicious attack; (2) deciding the best strategy for a service migration; and (3) developing an effective and efficient schedule for the service migration activities.

2.4.1 Belief-based Decision Making for Service Migration Determination

The first fundamental decision for a service migration is to determine whether a service migration is the most appropriate course of action to take in a security incident. This decision is made based on the devastating nature of the attack, the damage already caused by the attack, and system resources available to recover and defend against the attack. Service migration is the most appropriate when the attacking effect is so severe that it is difficult to recover the damaged platforms quickly enough to make the services continuously available to users without a noticeable interruption. In this case, the best strategy is to migrate the services from their compromised platforms to other clean, healthy platforms so that those services can be continuously executed on those new platforms. In this way, any critical services will still be available to users even when some platforms of the system have been compromised.

Making a service migration decision must balance between the cost of service migration (e.g., suspending current running processes, transferring the data and service programs to new platforms, and setting up the services on the new platforms) and the necessity of migrating services somewhere else to avoid further losses (e.g., any direct and indirect costs resulted from the compromised platforms). A fundamental criterion for such a decision is to evaluate whether the platforms of concern have been severely damaged. Assessing the damage status of a platform is not a trivial task given the situation that malicious attacks have become increasingly complicated and system resources available for damage assessment and recovery are often limited in a security incident scenario. Our approach for damage assessment of a platform is to integrate multiple sources of damage assessment results from several independent intrusion detection agents. We have developed a transferable belief-based decision model to represent the damage assessment about a platform as provided by an intrusion detection agent and to combine multiple sources of assessments into an integrated, more reliable damage assessment result about that platform. As shown in Figure 4, damage assessment about a platform by each intrusion detection agent is represented as a basic belief assignment, i.e., a belief mass function on the subsets of a belief domain. Belief combination rules are applied to integrate multiple sources of beliefs to reach a comprehensive belief assignment which represents the final damage assessment of that platform. The combined belief assignment represents
a probability distribution on all the combinations of the possible damage states of the platform. Given
the cost of performing a security action (e.g., service migration, system repair and restoration, and
system mending and refurbishment) on each damage state of the platform, a Bayesian decision model
is developed to determine whether a service migration is the most effective and cost efficient action
to take. In case the overall cost of service migration is minimum, a decision justifies that service
migration is the most appropriate action to take as compared with other security approaches.

2.4.2 Fuzzy Inference for Service Migration Strategy

Once a decision for service migration is made, the next step is to determine which strategy to use for
the service migration. In our discussion, a service migration strategy is a specification about whether
the service programs, the service state and the data space need to move entirely or partially given
different security and system situations. Such a strategy provides a high-level guideline for the
underlying service migration activities and procedures to carry out.

![Service Migration Strategy Fuzzy Inference System]

A service migration strategy is determined based on the damage degree of the service programs,
the complexity of the service programs, and the availability of network capacity to securely transfer
service programs and data to their new platforms. In one situation, if the service programs have been
severely damaged, they cannot be executed on the new platforms and therefore should not be moved.
Rather, functionally equivalent programs must be generated on the new platforms in order to
continuously execute the services. From a security perspective, the newly generated service programs
must be resistant to the same type of attacks occurred on the compromised platform. In another
situation, if the service programs are only damaged with a minor degree or even damage free, they can
be readily used on the new platform and hence can be migrated entirely. Regardless whether the
service programs are moved or not, the service state and the data space must be saved and moved to
the new platform in order for the services to be resumed from wherever has been left on their original
platforms. As a general guideline to determine a service migration strategy, only a minimum amount
of data and programs should be migrated whenever possible. We have identified the following three
service migration strategies:

- **Heavyweight migration** - moving the entire service programs, the service state, and the data space
  from their current platform to a new platform;
- **Lightweight migration** - only relocating the service state and the data space but not the service
  programs. Since the service programs are not moved, the system must re-generate the service
  code on the new platforms so that the service can be continuously provided on the new platforms;
- **Middleweight migration** - moving part of the service programs, along with the service state and the data space to the new platforms and generating the remaining unmoved service program components on the new platforms in order to execute the service programs.

We have developed a fuzzy inference system to determine a service migration strategy. Our approach uses expert knowledge as linguistic reasoning rules and takes service programs damage assessment, service programs complexity, and available network capability as input. The fuzzy inference system includes four components as shown in Figure 5: (1) a knowledge base containing a set of fuzzy rules that represent domain expert knowledge about the implications of conditions to a service migration strategy. Each rule is represented in linguistic fuzzy terms in a format of If-Then statement, indicating the assumptions and the consequence of a logic implication; (2) a meta database containing fuzzy variables, fuzzy terms, and the membership functions of the fuzzy terms; (3) a logic inference engine for fuzzy logic reasoning taking the crisp values of the input fuzzy variables and the fuzzy rules. In a logic reasoning process, there is no typical “order” for the rules to be applied. The logic engine evaluates the values of the input fuzzy variables and determines the rules that those input values match their conditions. All the matching rules are applied regardless of the order that they appear in the rule base. Methods for condition aggregation, fuzzy rule activation and multi-rule result accumulation are also defined in this component for inference reasoning; and (4) a fuzzification and a defuzzification user interfaces for input and output values. Fuzzification determines the mapping of each input crisp value with the linguistic terms of the fuzzy variable taking this value. Defuzzification converts the fuzzy inference result set to a crisp value for each output variable.

We use jFuzzyLogic to simulate the fuzzy inference system for service migration strategy. jFuzzyLogic is a Java implementation of a fuzzy logic software package, which implements a complete fuzzy inference system as well as fuzzy control logic compliance according to IEC 61131-7 (formerly 1131-7). The definitions of the fuzzy variables of our service migration inference system are encoded in Fuzzy Control Language (FCL). Preliminary results show that the proposed fuzzy inference system is effective in determining the most appropriate strategy for service migration given a security incident scenario.

### 2.4.3 A Logic Approach for Service Migration Scheduling

One of the important activities of a service migration is service scheduling, which generates an effective arrangement for each service with a high level of priority to migrate from a compromised platform to another healthy one. Before any resources are allocated for service migration and any service migration activities can start, there must be an efficient scheduling to determine which service to be migrated to which platform.

We have proposed a logic approach for service migration scheduling. The logic constructs and inference rules have been developed. Using a logic approach makes it flexible to incorporate new constraint rules and also provides a formal method to analyze, evaluate and verify the correctness of the approach. Given the limited resources available in a security incident and the high requirement for continuous function of the services, service migration scheduling must be completed timely; but in the meantime, the service migration arrangement is subject to various constraints: (1) any new platform to host the migrating services must possess the required capabilities and resources to support the functionality of those services; and (2) the inherent relationships among the migrating services (e.g., dependency or exclusion) on their original platforms must be maintained on the new platforms. In our approach, those requirements are represented as a set of constraints in a logic reasoning process in order to generate a valid service migration schedule. The interplay between the constraint domain and the logic reasoning is implemented through a set of inference rules.
In the implementation, the service migration constraints are enforced by a set of general but expressive rules. Proof obligations and proof restrictions are generated when the corresponding constraint rules are applied. To show that the logic reasoning will not violate any of the constraint rules, a scheduled service must not be prohibited as indicated by a proof restriction. In the meantime, proof obligations are generated as a result of applying some constraint rules. Those proof obligations must be satisfied by some proof elements in order for the entire scheduling process to be successful. A proof solution represents a feasible scheduling of a service on a particular platform, which can be used to discharge some proof obligations. We defined a self-contained data structure to specify a set of constraints, to create proof obligations and proof restrictions when certain constraint rules are applicable, to verify that a reasoning step does not violate the proof restrictions, and to generate proof solutions to solve those proof obligations.

To validate the proposed logic approach for service migration scheduling, we have developed a proof-of-concept logic program to automatically schedule a set of services to be migrated to a set of platforms subject to a set of constraint rules. The logic program takes a set of services and platforms as input and generates an arrangement for each service to be migrated to a platform, or reports a failure if no such arrangement exists or some constraints cannot be satisfied. The program was implemented in JProlog. We run a set of simulations to verify the correctness and efficiency of the program. All the inference rules have been validated. The results show that the logic program has successfully identified all the valid arrangements to migrate the services to available platforms given a set of constraints.

2.4.4 Mobile Agent-based Service Migration Simulation

Mobile agents are special software agents that move spontaneously across multiple hosts of one or more networks. In case of malicious attacks, mobile agents can move from their damaged platforms to other clean, healthy platforms so that the services they offer can be continuously provided on the new platforms, thus achieving service migration. Service migration through such strategic agent movement helps a system survive host damage and improves service availability. We propose a mobile agent-based approach for service migration, where a group of agents collaboratively decide a migration plan to relocate from their current platforms to other more secure and reliable platforms.

We specify the system architecture to support agent migration and propose a collaborative decision making model for a group of agents to decide their destination platforms in a migration process. Since agents are social entities, they collaboratively work with others on certain tasks. Therefore, one agent may functionally depend on other agents. A service migration plan must take this type of dependency into consideration. An algorithm for collaborative migration decision making has been developed, which is executed by a coordinator agent. The algorithm takes as input the local migration decisions \( \{S_1, \ldots, S_n, \ldots, S_m\} \) from all the \( m \) agents in a group and a set of constraint rules \( R \) for the agent group. The output is an agent migration plan. Three types of constraint rules are specified in \( R \): (1) atomicity rule – a set of agents must be migrated to the same platform, (2) dependency rule – an agent functionally depends on at least one of subset of agents; therefore, it must migrate to the same platform as the agent which it depends on, and (3) exclusion rule – two or more agents must not be migrated to the same platform. Basically, the collaborative migration decision algorithm recursively takes one platform from each list of feasible platforms provided by one agent, called a tentative migration plan, and then checks this tentative plan against each constraint rule. If any rule is violated, this tentative plan is not feasible and the algorithm moves to the next tentative migration plan until a feasible plan is identified or all the possible tentative plans have been exhausted. A collaborative migration plan makes sure that the agent migration will not violate any of the constraints for the group of agents.
To verify the proposed agent migration scheme, we have developed a proof-of-concept mobile agent system based on Aglets, a Java based agent platform and library for building mobile agent-based applications. An aglet is a Java agent which is specifically designed to support mobility, i.e., allowing an agent to migrate across the hosts of one or more networks. Our simulation includes local and collaborative agent migration decision making as well as the actual agent dispatching to their destination platforms. The result demonstrates the feasibility and efficiency of moving agents from one platform to another using a mobile agent platform.

2.5 A Constrained, Possibilistic Logic Approach for System Survivability Evaluation

We have also developed a logic approach to facilitate users in assessing a software system in terms of the required survivability features. Survivability evaluation is essential in linking foreign software components to an existing system or obtaining software systems from external sources. It is important to make sure that any foreign software components will not compromise the current system’s survivability properties. Given the increasing large scope and complexity of modern software systems, there is a need for an evaluation framework to accommodate uncertain, vague, or even ill-known knowledge for a robust evaluation based on multi-dimensional criteria. Our approach incorporates user-defined constrains on survivability requirements. Necessity-based possibilistic uncertainty and user survivability requirement constraints are effectively linked to logic reasoning. A proof-of-concept system has been developed to validate the proposed approach.

In our logical approach for survivability evaluation, the user’s survivability requirements are represented in a logic with application specific operators and inference rules. A system’s compliance with those requirements are checked through a logic reasoning process. Applying a formal, logic-based approach provides a rigorous verification and guarantee of system properties in a well-structured reasoning process. The design of the logic evaluation framework follows the following principles and guidelines:

(1) Since survivability is a multi-dimensional concept, a software system’s properties need to be evaluated from different aspects, including security, adaptability, robustness, and fault tolerance;

(2) Given the increasing scope and complexity of modern software systems, it is virtually impossible for a user to evaluate every property of a system. For an objective and accurate assessment about a system’s survivability features, third-party trusted evaluators can be used who are specialized in some particular aspects of system survivability features. Our approach supports collecting survivability property certificates from trusted evaluators, encoded as logic formulas, reasoning on those individual assessments through a logic proof process, and integrating them into a complete survivability evaluation result;

(3) It is often the case that even a specialized evaluator cannot be very certain about a particular feature of a software system. Our approach supports logic reasoning on uncertain, imprecise, or even vague information. This uncertainty-aware reasoning is achieved by defining many-valued logic formulas and necessity-based possibilistic uncertainty, where uncertain information can be formally represented and linked to a logic reasoning process. The proposed approach makes it possible to express fuzzy pattern matching in formal survivability proof;

(4) An evaluation framework should be applicable to practical case scenarios. In terms of users’ system property requirements, it should have a mechanism to represent and reason about constraints on the required survivability features of a software system. Some system properties may take others as their pre-requisite conditions. For example, the system’s self-healing ability depends on an accurate and timely damage assessment. As another example, the capability of a system to reasonably predict the causes of system faults and take the corresponding corrective actions to recover from damage is closely related to the system’s ability to control vulnerability. Therefore,
both of those two properties may be required for the system. Incorporating those and other constraints and allowing an efficient connection between a constraint domain and a logic reasoning process is essential for a survivability evaluation framework to be practical. Our logic framework supports constrained logic reasoning to accommodate these and other types of constraints.

The designed logic supports fuzzy pattern matching for survivability evaluation uncertainty reasoning and user requirement constraint specification and verification. We present a logic mechanism to incorporate survivability requirement constraints and possibilistic uncertainty to software system survivability evaluation. A formal design is presented to link the hybrid worlds of constraint domains to logic reasoning. The interplay between the constraint checking and logic reasoning is supported by a set of logic inference rules. To make sure that the logic inference rules are correct, we have developed a prototyping theorem prover implemented in JProlog. The logic engine is encoded in Prolog. We have conducted a set of experiments for system survivability evaluation. All the logic inference rules have been validated.

3. PERSONNEL SUPPORTED

Faculty:
- Yanjun Zuo (University of North Dakota)

Graduate students (the project supported the following students during their studies at the University of North Dakota):
- Xiwei Wang (M.S., Computer Science)
- Abhilasha Bhatia (M.S., Computer Science)

4. PUBLICATIONS

This project has resulted in the following journal and conference publications as well as a book chapter. Currently, there are still a couple of papers under review, which have not been included in the list below.


DISTRIBUTION A: Distribution approved for public release.


1. Report Type
Final Report

Primary Contact E-mail
Contact email if there is a problem with the report.
yzu@business.und.edu

Primary Contact Phone Number
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Yanjun Zuo

Program Manager
The AFOSR Program Manager currently assigned to the award
Kathleen Kaplan

Reporting Period Start Date
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05/31/2016

Abstract
This research aims at developing a logical framework for service migration based survivability in which service migration is an effective mechanism to dynamically transfer critical services from a compromised platform to other clean platforms in order to ensure that the critical functions will be continuously provided. The research methodology involves defining logic models, system properties, and service migration decision models.

We studied the fundamental ingredients and characteristics of a service migration and the key system properties that support an assured service migration. An abstract system model was specified which lays out the architectural foundation to model various components of a service migration/relocation.

A formal logic was developed for service migration modeling, survivability policy specification, and system property verification. In our logic, time is represented by points on the real line and durations are intervals on the real line. Causality among sequences of activities is captured through implications between formulas. The basic types of the logic language include entities, actions, events, time points, time intervals, and various system properties. The formulas (atomic and compound) and connectives to form the logic are formally defined. The logic is designed to represent a service migration/relocation process and to specify the necessary system properties to support an assured service migration. The actions/events and their

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inherent relationships are described by a set of system transition rules. Each transition rule describes the required system/service behaviors in a service migration/relocation process. If a system is developed with those transition rules and the necessary properties, users can be certain that the system satisfies the survivability policy. Basically, the logic provides means to represent and verify that a system with the required properties satisfies a user's policy in terms of the desired survivability objectives. We specified a set of requirements on system/service properties as domain specific constraints. Logic reasoning and constraint solving are separately designed but integrated through the applications of the logic inference rules.

We have developed a holistic approach for service migration decisions, which manage and guide the activities and procedures of a service migration process. The approach includes three major decision components – (1) determining whether a service migration is the most appropriate course of action to take in case of a malicious attack; (2) deciding the best strategy for a service migration; and (3) specifying an effective and efficient schedule for the service migration activities.

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Archival Publications (published) during reporting period:


• "A Logic Based Approach for Service Migration Scheduling", Proc. of 9th International Conference on DISTRIBUTION A: Distribution approved for public release.


2. New discoveries, inventions, or patent disclosures:
Do you have any discoveries, inventions, or patent disclosures to report for this period?

No

Please describe and include any notable dates

Do you plan to pursue a claim for personal or organizational intellectual property?

Changes in research objectives (if any):

None.

Change in AFOSR Program Manager, if any:

At the beginning of this project, Dr. Robert Herklotz was the program manager. Later on Dr. Kathleen Kaplan was the program manager for this project.

Extensions granted or milestones slipped, if any:

None

AFOSR LRIR Number

LRIR Title

Reporting Period

Laboratory Task Manager

Program Officer

Research Objectives

Technical Summary

Funding Summary by Cost Category (by FY, $K)
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**Report Document**

**Report Document - Text Analysis**

**Appendix Documents**

**2. Thank You**

**E-mail user**

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